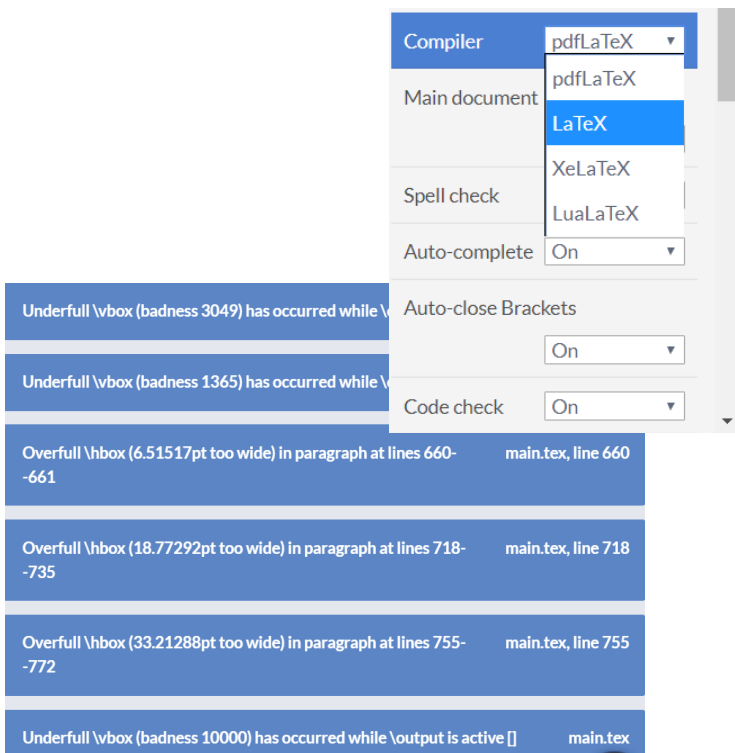




Ein TeXnischer Überblick

Illustrations by
DUANE BIBBY

Wo bin ich hier gelandet?



The image shows the RStudio interface with the 'Compiler' dropdown menu open, displaying options: pdfLaTeX, LaTeX, XeLaTeX, and LuaLaTeX. Below the menu, the 'Auto-complete' is set to 'On' and 'Auto-close Brackets' is set to 'On'. The 'Code check' is also set to 'On'. At the bottom, a list of error messages is displayed, all related to 'Underfull \vbox' and 'Overfull \hbox' errors in the file 'main.tex'.

Compiler: pdfLaTeX

Main document: pdfLaTeX

Spell check: LaTeX

Auto-complete: On

Auto-close Brackets: On

Code check: On

Underfull \vbox (badness 3049) has occurred while V

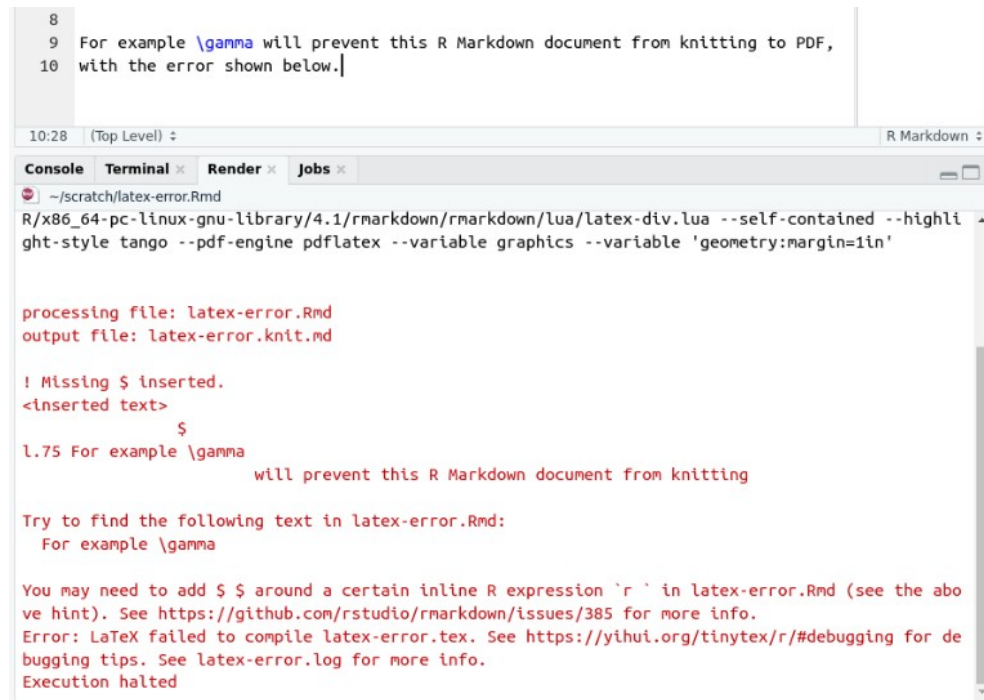
Underfull \vbox (badness 1365) has occurred while V

Overfull \hbox (6.51517pt too wide) in paragraph at lines 660-661 main.tex, line 660

Overfull \hbox (18.77292pt too wide) in paragraph at lines 718-735 main.tex, line 718

Overfull \hbox (33.21288pt too wide) in paragraph at lines 755-772 main.tex, line 755

Underfull \vbox (badness 10000) has occurred while \output is active [] main.tex



The image shows the RStudio console with the following text:

```
8
9 For example \gamma will prevent this R Markdown document from knitting to PDF,
10 with the error shown below.]
```

10:28 (Top Level) R Markdown

Console Terminal Render Jobs

~/scratch/latex-error.Rmd

R/x86_64-pc-linux-gnu-library/4.1/rmarkdown/rmarkdown/latex-div.lua --self-contained --highlight-style tango --pdf-engine pdflatex --variable graphics --variable 'geometry:margin=1in'

processing file: latex-error.Rmd

output file: latex-error.knit.md

! Missing \$ inserted.

<inserted text>

\$

1.75 For example \gamma

will prevent this R Markdown document from knitting

Try to find the following text in latex-error.Rmd:

For example \gamma

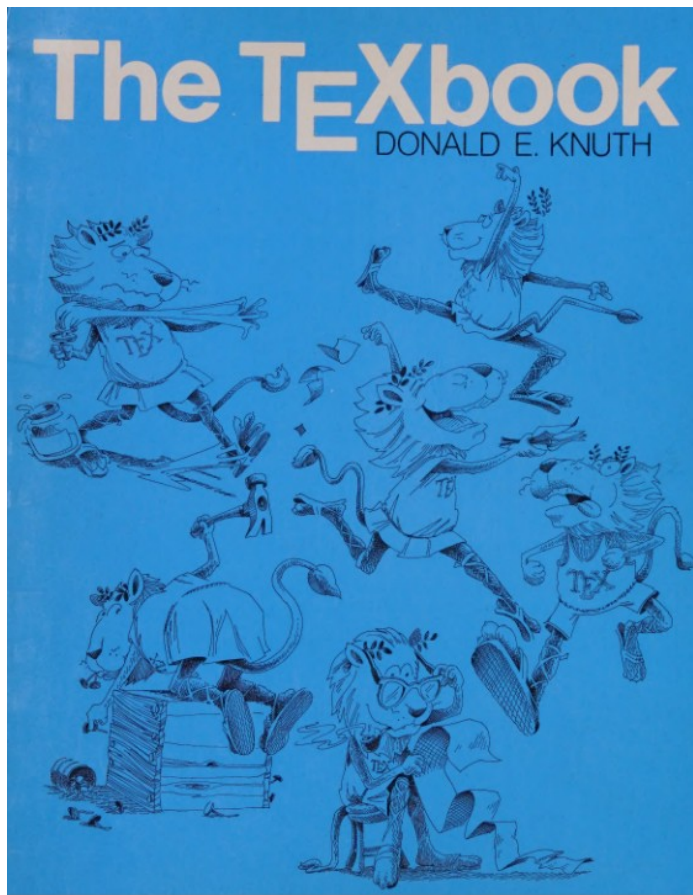
You may need to add \$ \$ around a certain inline R expression `r` in latex-error.Rmd (see the above hint). See <https://github.com/rstudio/rmarkdown/issues/385> for more info.

Error: LaTeX failed to compile latex-error.tex. See <https://yihui.org/tinytex/r/#debugging> for debugging tips. See latex-error.log for more info.

Execution halted

Fig. 2: LaTeX errors are often cryptic to new learners.

Wo bin ich hier gelandet?



✨ book report :3 ✨

Computers & Typesetting, Volume A:
The TeXbook

Donald E. Knuth

Addison-Wesely, 1984

Erwartungshaltungsmanagement

- Das ist KEIN Tutorial wie ihr eure Übungsblätter schreibt
(Ihr werdet auch nicht sonderlich besser im TeXen)
- Schwerpunkt auf dem “inner working” von TeX
(nicht LaTeX)
- kein Mathe
- “Modernes” LaTeX-Programmieren von Packages
(expl3) wird hier nicht bearbeitet
- LaTeX Errors sind auch nach diesem Talk “cryptic” :(

Fahrplan

1. Eine Familienchronik von TeX, LaTeX, und Verwandtschaft

(“Was unterscheidet TeX von LaTeX? Wie ist TeX programmiert?”)

2. TeX als Makrosprache

(“Wie funktioniert die ‘Programmiersprache’ TeX?”)

3. Arbeitsweise der TeX-Schriftsatzengine

(“Wie werden aus Buchstaben die Zeilen und Seiten?”)

Fahrplan

1	The Name of the Game	1	12	Glue	69
2	Book Printing versus Ordinary Typing	3	13	Modes	85
3	Controlling T _E X	7	14	How T _E X Breaks Paragraphs into Lines	91
4	Fonts of Type	13	15	How T _E X Makes Lines into Pages	109
5	Grouping	19	16	Typing Math Formulas	127
6	Running T _E X	23	17	More about Math	139
7	How T _E X Reads What You Type	37	18	Fine Points of Mathematics Typing	161
8	The Characters You Type	43	19	Displayed Equations	185
9	T _E X's Roman Fonts	51	20	Definitions (also called Macros)	199
10	Dimensions	57	21	Making Boxes	221
11	Boxes	63	22	Alignment	231
			23	Output Routines	251

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1. Familienchronik

Overview of the T_EX Historic Archive

Dr. Ulrik Vieth

EuroBachoT_EX 2007

- History of T_EX goes back to 30 years since 1977
- History of T_EX well documented in the literature (but only early beginnings of T_EX itself)
- History of everything else (macros, fonts, tools) very incomplete. Only anecdotal evidence left.
- Very few, if any, original files have survived
- Most details have been lost or are forgotten

Der Gründungsmythos^[Knuth: Kyoto Price Lecture 1997]

... in the olden days



Der Gründungsmythos^[Knuth: Kyoto Price Lecture 1997]

... in the olden days



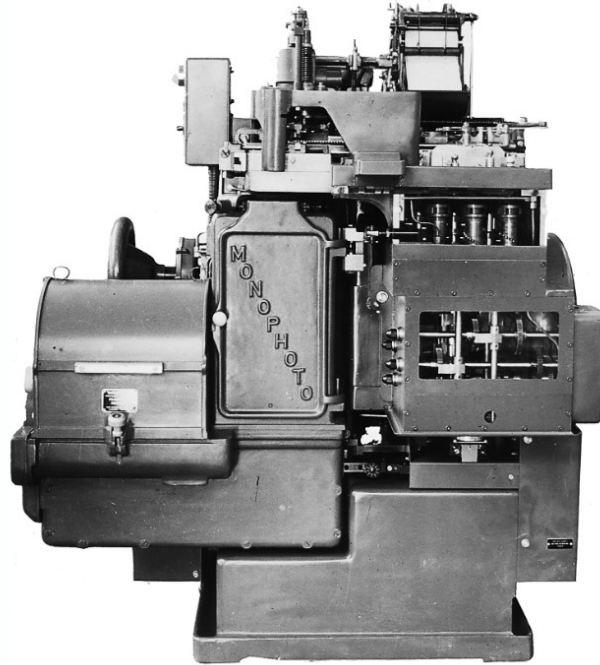
KI-generiert

Der Gründungsmythos^[Knuth: Kyoto Price Lecture 1997]

... doch dann erklärte uns PHOTOTYPESETTING den Krieg und alles änderte sich

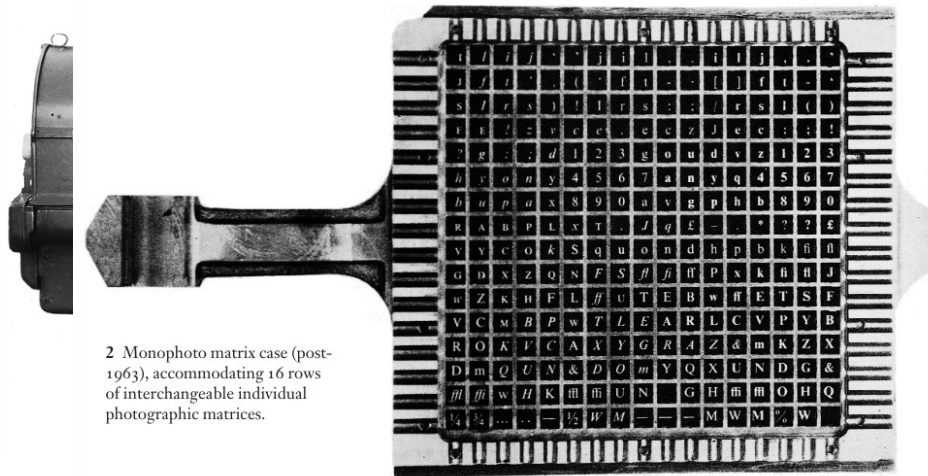
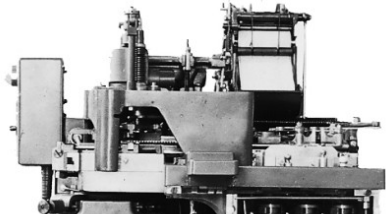
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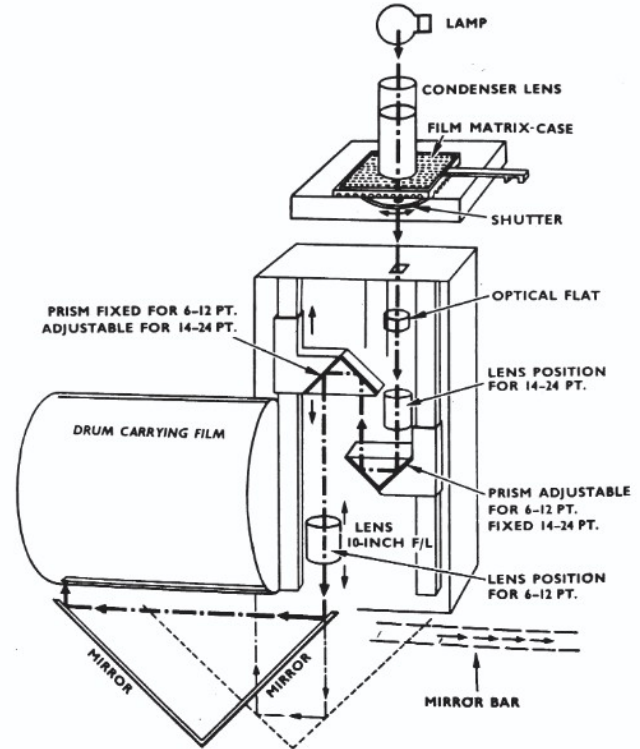


Der Gründungsmythos^[Knuth: Kyoto Price Lecture 1997]

... doch dann erklärte uns PHOTOTYPESETTING den Krieg und alles änderte sich



2 Monophoto matrix case (post-1963), accommodating 16 rows of interchangeable individual photographic matrices.



Program A (*Addition, subtraction, and normalization*). The following program is a subroutine for Algorithm A, and it is also designed so that the normalization portion can be used by other subroutines which appear later in this section. In this program and in many other programs throughout this chapter, OFLO stands for a subroutine which prints out a message to the effect that MIX's overflow toggle was unexpectedly found to be "on." The byte size b is assumed to be a multiple of 4. The normalization routine NORM assumes that $r12 = e$ and $rAX = f$, where $rA = 0$ implies $rX = 0$ and $r12 < b$.

01	EXP	EQU	1:1	Definition of exponent field.
02	FSUB	STA	TEMP	Floating-point subtraction subroutine
03		LDAN	TEMP	Change sign of operand.

Slide 10.

But the results were very disappointing. For example [SLIDE 10], here's some of the type from the second, "tuned up" version of their new fonts. These were much improved from the first attempt, but still unacceptable. The "N" in "NORM" was tipped; the "ff" in "effect" was much too dark; the letters "ip" in "multiple" were too close together; and so on.

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Definition of exponent field.
Floating-point subtraction.
Change sign of operand.

For example [SLIDE 10], the "tuned up" version of their program was the first attempt, but still had some errors; the "ff" in "effect" was too close together;

photo 10

and so on.

LaTeX Packages

TeX Format

$\triangleq$ „Standard Library“

Engine

(Interpreter, Renderer)

LaTeX Packages

TeX Format

$\triangleq$ „Standard Library“

Engine
(Interpreter, Renderer)

TeX
[1978]

LaTeX Packages

TeX Format
 $\triangleq$ „Standard Library“

plain TeX
[1978]

Engine
(Interpreter, Renderer)

TeX
[1978]

LaTeX Packages

TeX Format
 $\triangleq$ „Standard Library“

plain TeX
[1978]

LaTeX
[1985]

Engine
(Interpreter, Renderer)

TeX
[1978]

LaTeX Packages

TeX Format
 $\triangleq$ „Standard Library“

plain TeX
[1978]

LaTeX
[1985]

latex

Engine
(Interpreter, Renderer)

TeX
[1978]



LaTeX Packages

amsmath

hyperref

geometry

TeX Format

$\triangleq$ „Standard Library“

plain TeX
[1978]

LaTeX
[1985]

latex

Engine

(Interpreter, Renderer)

TeX
[1978]



LaTeX Packages

amsmath

hyperref

geometry

TeX Format

$\triangleq$ „Standard Library“

plain TeX
[1978]

LaTeX
[1985]

latex

pdflatex

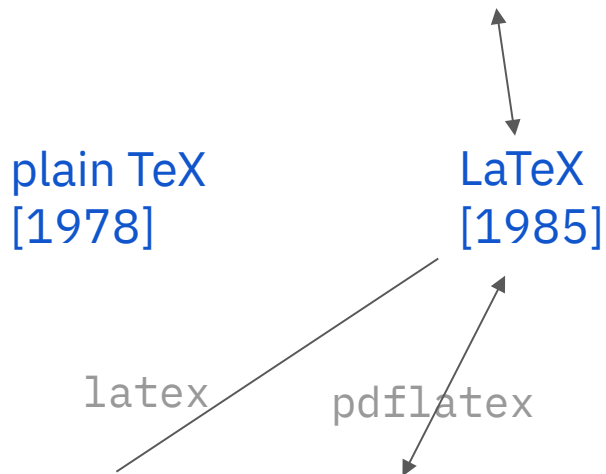
Engine

(Interpreter, Renderer)

TeX
[1978]

pdfTeX
[2001]

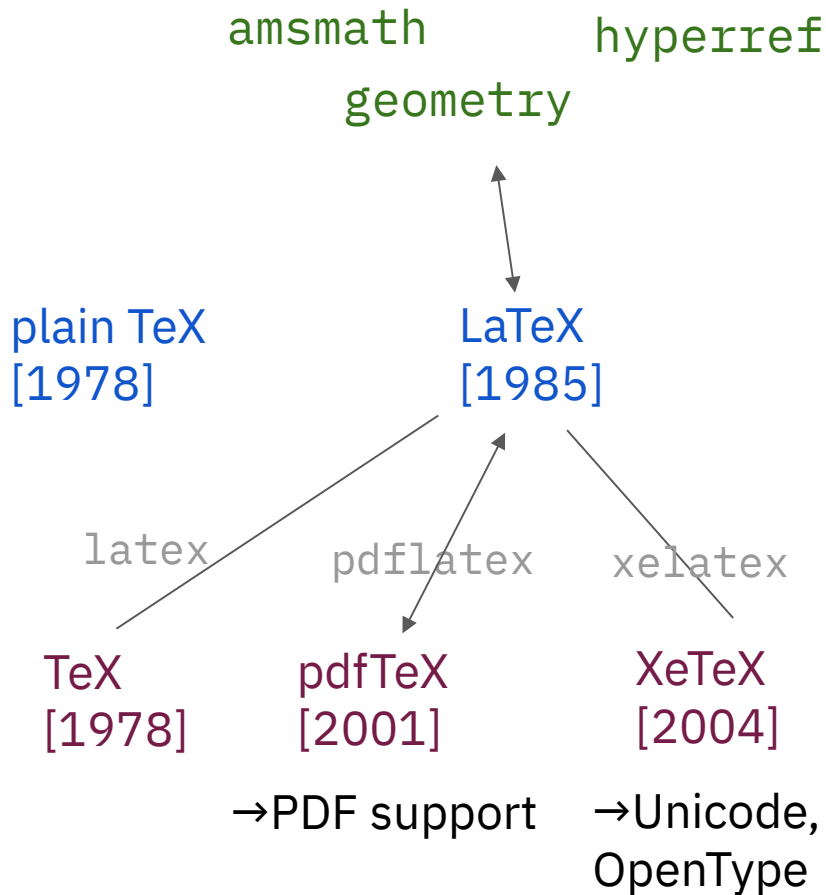
→PDF support



LaTeX Packages

TeX Format
 $\triangleq$ „Standard Library“

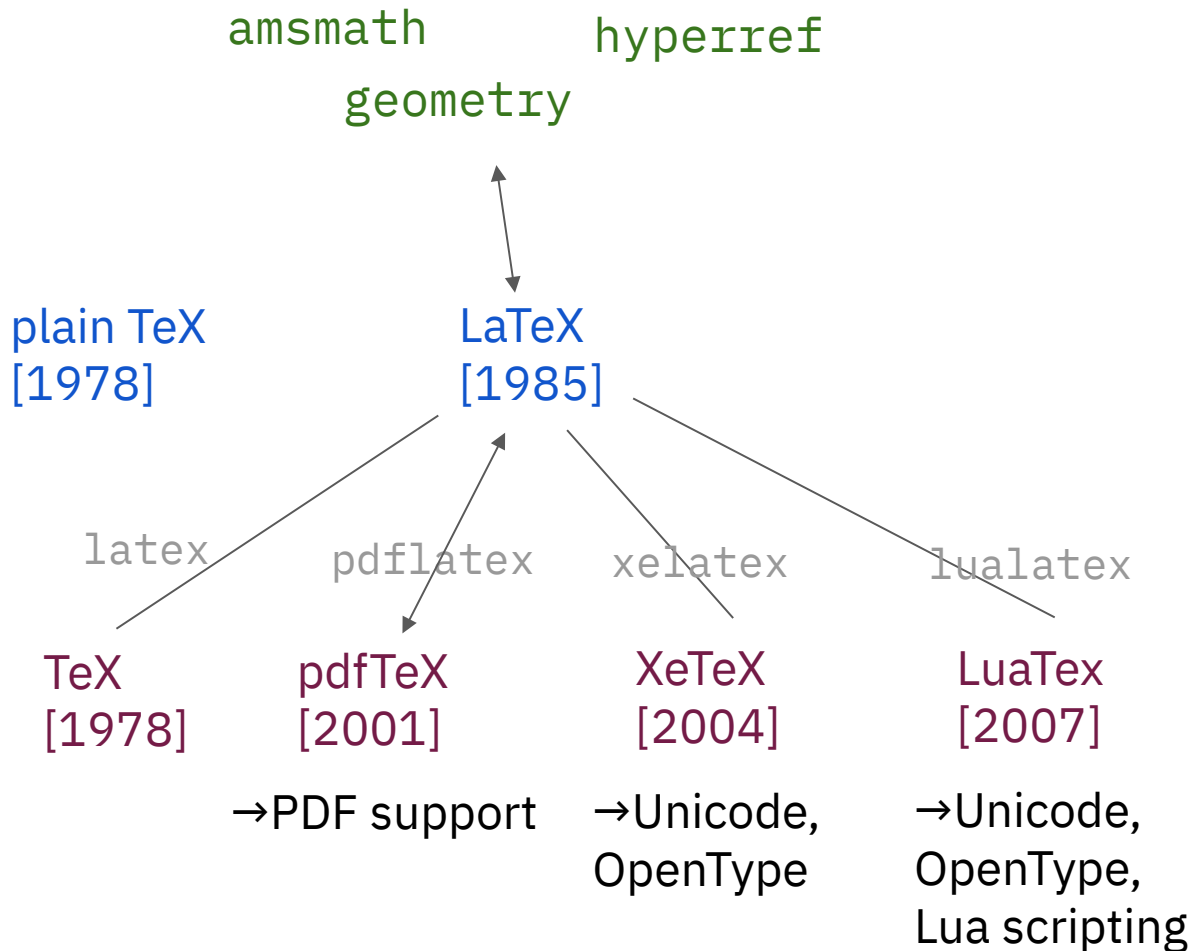
Engine
(Interpreter, Renderer)



LaTeX Packages

TeX Format
 $\triangleq$ „Standard Library“

Engine
(Interpreter, Renderer)



LaTeX Packages

amsmath

hyperref

geometry

TeX Format

$\triangleq$ „Standard Library“

plain TeX
[1978]

LaTeX
[1985]

ConTeXt . . .

latex

pdflatex

xelatex

lualatex

Engine

(Interpreter, Renderer)

TeX
[1978]

pdfTeX
[2001]

XeTeX
[2004]

LuaTeX
[2007]

→PDF support

→Unicode,
OpenType

→Unicode,
OpenType,
Lua scripting

expandable

non-expandable

**macros: plain TeX,
LaTeX, ...**

`\section`

`\emph`

`\bye`

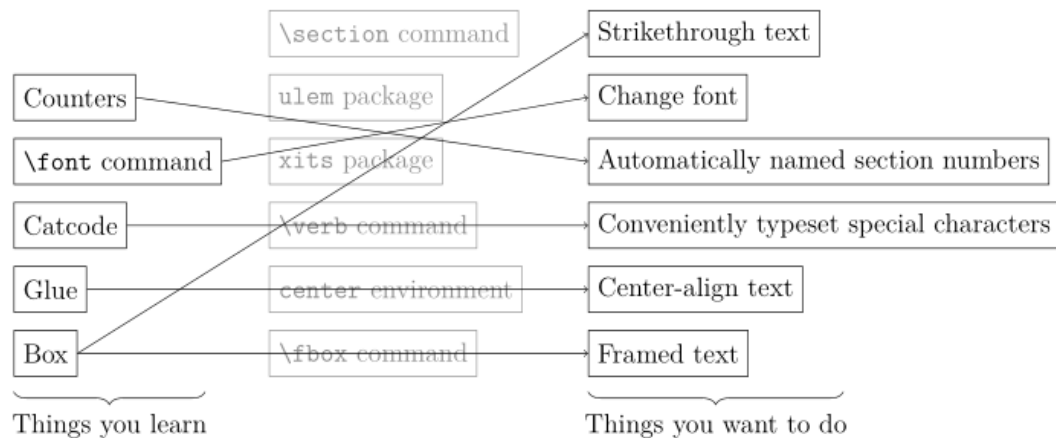
primitives

`\number<num>`

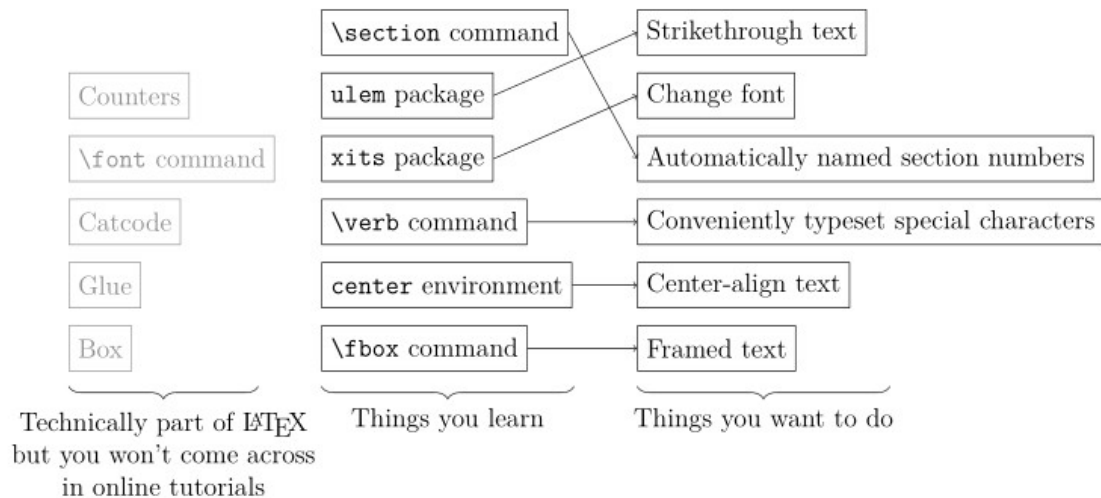
`\begingroup`

`\box`

`\hskip<dim>`



TeX



LaTeX

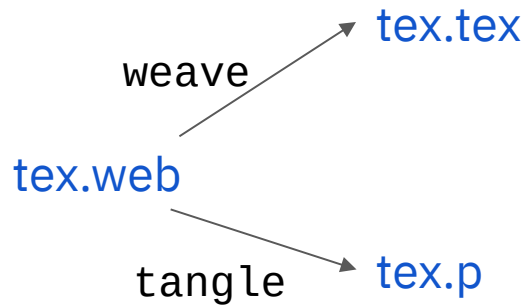
Trivia: In welcher Programmiersprache ist TeX programmiert?

TeX

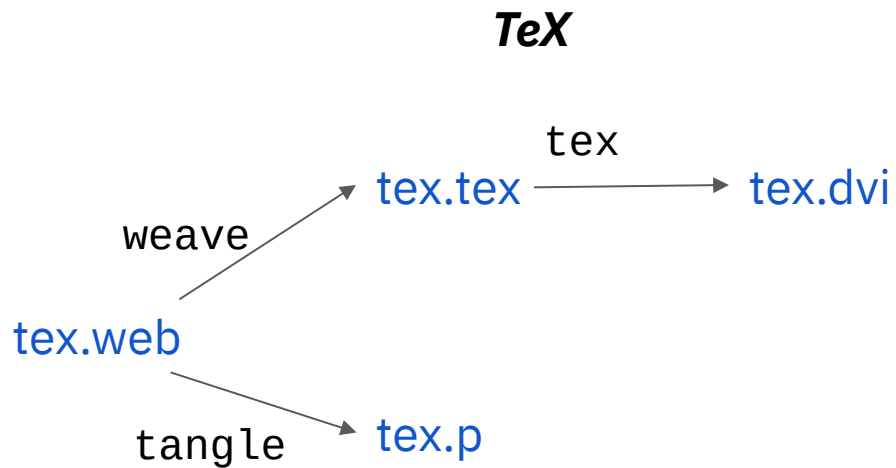
tex.web

Trivia: In welcher Programmiersprache ist TeX programmiert?

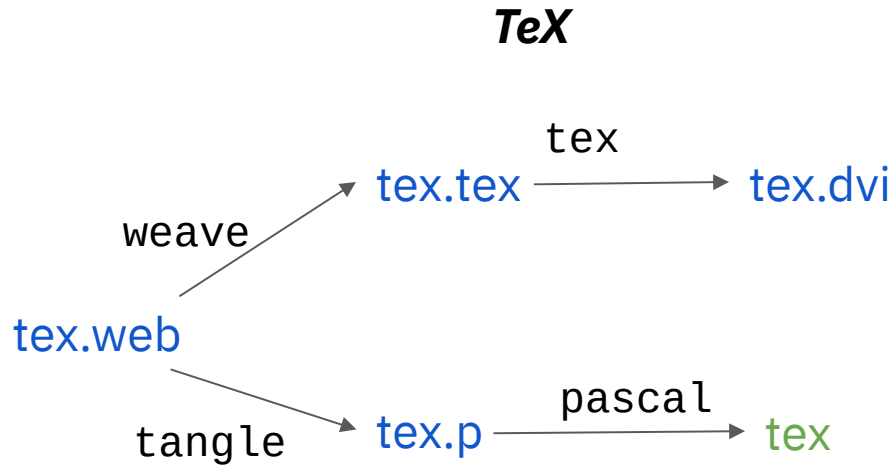
TeX



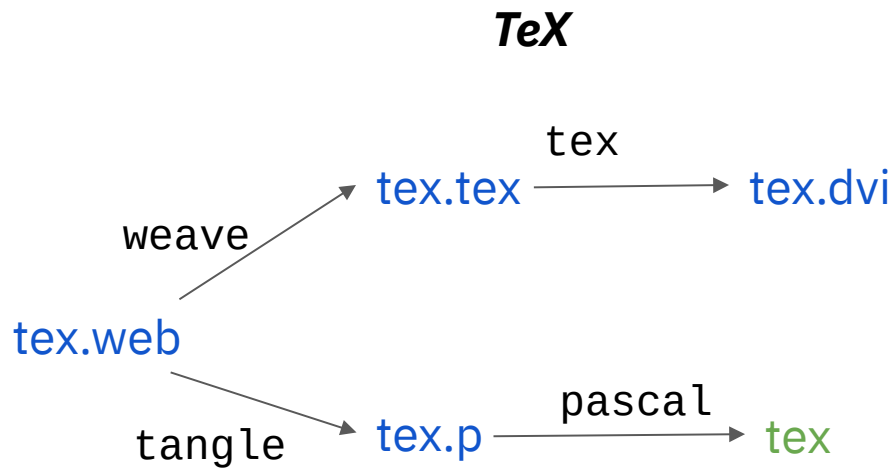
Trivia: In welcher Programmiersprache ist TeX programmiert?



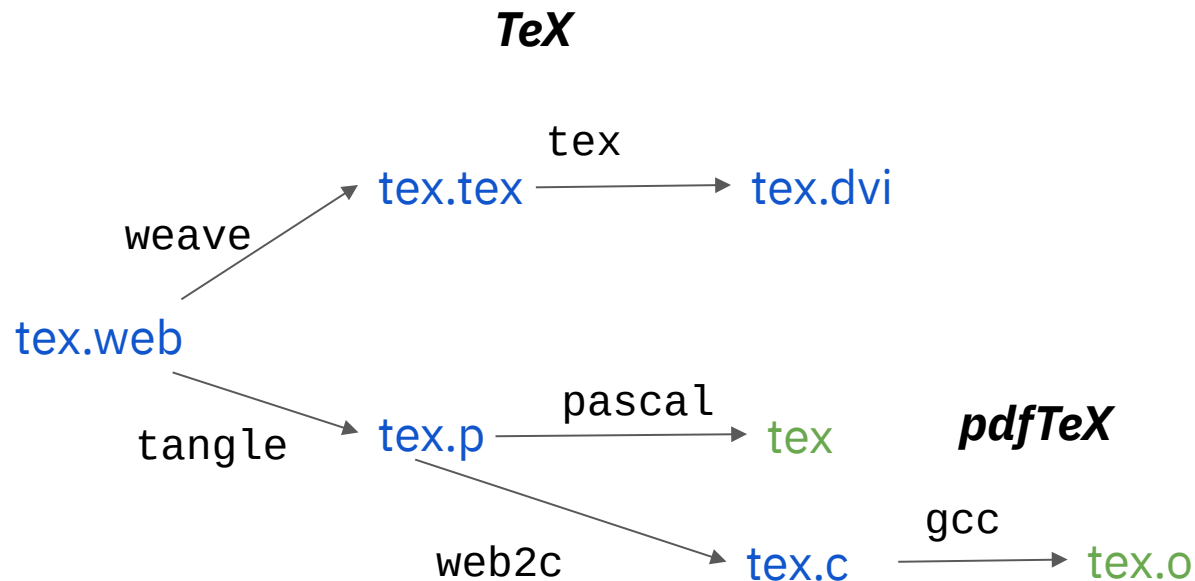
Trivia: In welcher Programmiersprache ist TeX programmiert?



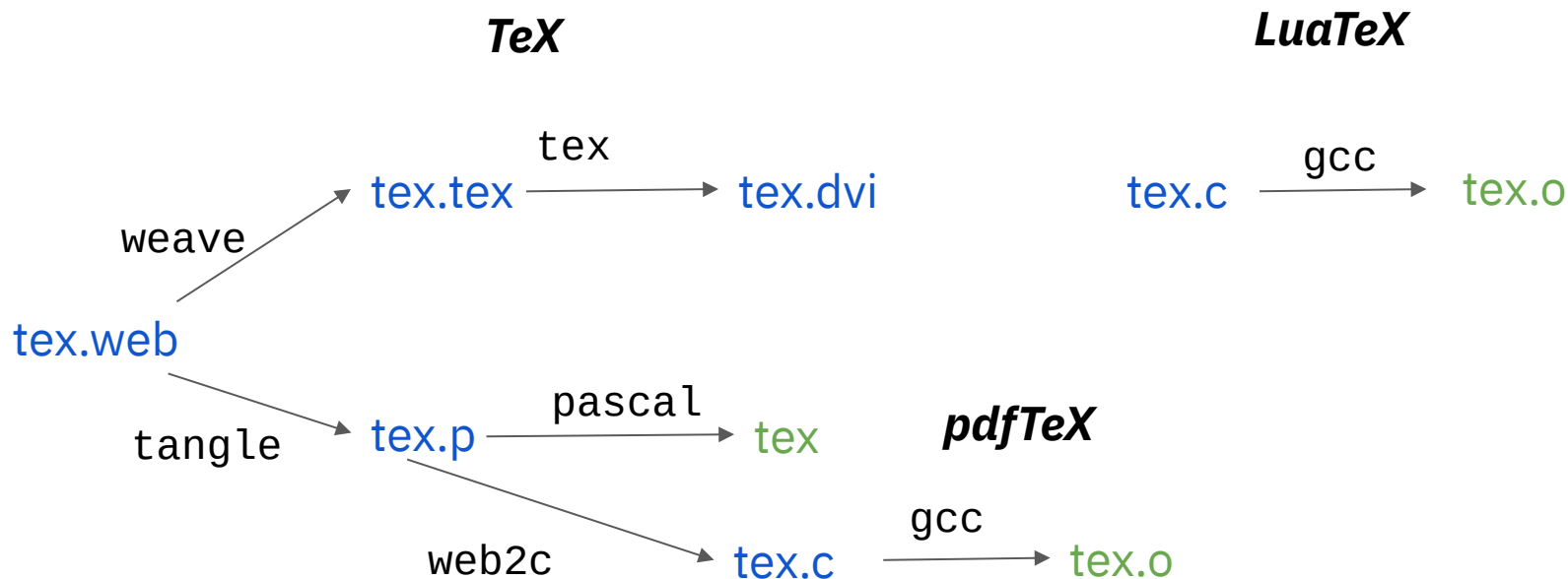
Trivia: In welcher Programmiersprache ist TeX programmiert?



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Trivia: In welcher Programmiersprache ist TeX programmiert?





Computers & Typesetting, Volume B: TeX: The Program

von [Donald Knuth](#) | 1. Januar 1986

5,0 ★★★★★ (10)

Gebundenes Buch

69⁹⁹ \$

Lieferung **Do., 4. Dez.**

Wird versendet nach Deutschland

Nur noch 3 auf Lager (mehr ist unterwegs).

In den Einkaufswagen

Andere Angebote

17,05 \$ (7+ gebrauchte und neue Artikel)

Kindle

65⁹⁹ \$ Preis der Print-Ausgabe: ~~69,99 \$~~

Sofort lieferbar

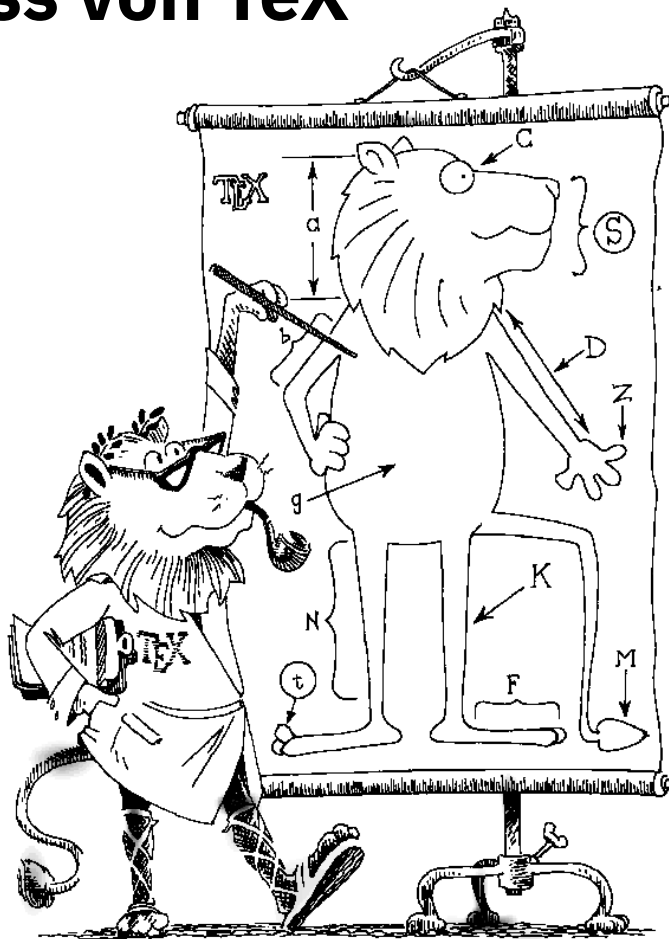
Intermission: Verdauungsprozess von TeX

We shall study TeX's digestive processes, i.e., what TeX does with the lists of tokens that arrive in its "stomach." Chapter 7 has described the process by which input files are converted to lists of tokens in TeX's "mouth," and Chapter 20 explained how expandable tokens are converted to unexpandable ones in TeX's "gullet" by a process similar to regurgitation. When unexpandable tokens finally reach TeX's gastrointestinal tract, the real activity of typesetting begins, and that is what we are going to survey in these summary chapters.

Part 2

1. Tokenisierung des Sourcecode ("mouth")
2. Expansion der Tokens ("gullet")
3. Textsatz in die Form von Boxes ("stomach")
4. Finales Seitenlayout und Output ("...")

Part 3



2. TeX als Makrosprache

20

Definitions
(also called Macros)

- Interpretierte Sprache
- Keine Funktionsaufrufe, sondern *Expansion* von Makros
- Kein Parsing/AST, sondern Stream Processing ohne positives Lookahead
- “Interpreter” expandiert so lange Tokens, bis diese nicht weiter expandierbar sind



Tokenisierung (“mouth”)

- $\backslash n_\star \backslash n$ → [par]
- $(_\star | \backslash n)_+$ → $_\star$
- “\” . $([a-zA-Z]^+)_\text{macroname} _\star$ → [macroname]
- “\” . $([^\wedge a-zA-Z])_\text{macroname}$ → [macroname]
- Zeichen x → x

`\TeX_nical_\{\hskip 3pt\}_\$\frac{a}{b}\$` ➡

`_\star` ➡

TeX n i c a l _ { hskip 3 p t } _ \$ frac { a } { b } \$
par

expandable

macros

`\section`

`\emph`

`\bye`

non-expandable

primitives

`\par` !

`\begingroup`

a `\box`

`\hskip<dim>`

`\number<num>`

```
token_stream: deque[Token]
```

```
def expand_token_stream() -> Iterable[Token]:
```

```
    while len(token_stream) > 0:
```

```
        tok = token_stream.popleft()
```

```
        if not tok.is_expandable():
```

```
            yield tok
```

```
        else:
```

```
            expanded = expand_once(tok)
```

```
            token_stream.expandleft(expanded)
```

```
def expand_once(tok) -> List[Token]:
```

```
    # only poplefts from stream
```

```
    assert tok.is_expandable()
```

```
    if tok.is_macro():
```

```
        macro = tok.get_macro()
```

```
        parameters = []
```

```
        while not macro.valid_params(parameters):
```

```
            parameters.append(token_stream.popleft())
```

```
        replacement = macro.fill_replacement(parameters)
```

```
        return replacement
```

```
    if tok.is_expandafter():
```

```
        # \expandafter <tok_a> <tok_b> expands <tok_b>
```

```
        tok_a = token_stream.popleft()
```

```
        tok_b = token_stream.popleft()
```

```
        if tok_b.is_expandable():
```

```
            expanded = expand_once(tok_b)
```

```
            return [tok_a] + expanded
```

```
        else:
```

```
            return [tok_a, tok_b]
```

```
    if tok.is_condition():
```

```
        ...
```

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\centerline{Hello \TeX}
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\centerline{Hello \TeX}  
    expandiere \centerline:
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```
\centerline{Hello \TeX}
```

```
    expandiere \centerline:
```

```
    \def\centerline#1{\line{\hss#1\hss}}
```

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→ Argument ist das nächste Token, oder {<tokens>}, wobei
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% $\row{x}$ -> $(x_1, x_2, \ldots, x_n)$
```

“**undelimited**” **Parameter** (folgt # oder am Ende des parameter text)
→ Argument ist das nächste Token, oder {<tokens>}, wobei
umschließende Klammern entfernt werden

`\def<control sequence><parameter text>\{<replacement text>\}`

```
\def\NP{\mathrm{NP}}  
% $\NP$ -> $\mathrm{NP}$ -> ...
```

```
\def\row#1{(#1_1, #1_2, \ldots, #1_n)}  
% $\row{x}$ -> $(x_1, x_2, \ldots, x_n)$  
% $\row {\alpha^*} -> $(\alpha^*_1, ... )$
```

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```
\def\NP{\mathrm{NP}}  
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```

```
\def\row#1{(#1_1, #1_2, \ldots, #1_n)}  
% $\row{x}$ -> $(x_1, x_2, \ldots, x_n)$  
% $\row {\alpha^*} -> $(\alpha^*_1, ... )$
```

```
\def\formatname#1#2{Name: #2, #1}
```

“**undelimited**” **Parameter** (folgt # oder am Ende des parameter text)
→ Argument ist das nächste Token, oder {<tokens>}, wobei
umschließende Klammern entfernt werden

`\def<control sequence><parameter text>\{<replacement text>\}`

```
\def\NP{\mathrm{NP}}  
% $\NP$ -> $\mathrm{NP}$ -> ...
```

```
\def\row#1{(#1_1, #1_2, \ldots, #1_n)}  
% $\row{x}$ -> $(x_1, x_2, \ldots, x_n)$  
% $\row {\alpha^*} -> $(\alpha^*_1, ... )$
```

```
\def\formatname#1#2{Name: #2, #1}  
% \formatname{Max}{Mustermann} -> Name: Mustermann,  
Max
```

“**undelimited**” **Parameter** (folgt # oder am Ende des parameter text)

→ Argument ist das nächste Token, oder {<tokens>}, wobei umschließende Klammern entfernt werden

`\def<control sequence><parameter text>\{<replacement text>\}`

```
\def\NP{\mathrm{NP}}  
% $\NP$ -> $\mathrm{NP}$ -> ...
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```
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% $\row{x}$ -> $(x_1, x_2, \ldots, x_n)$  
% $\row {\alpha^*} -> $(\alpha^*_1, ... )$
```

```
\def\formatname#1#2{Name: #2, #1}  
% \formatname{Max}{Mustermann} -> Name: Mustermann,  
Max
```

“**undelimited**” **Parameter** (folgt # oder am Ende des parameter text)
→ Argument ist das nächste Token, oder {<tokens>}, wobei
umschließende Klammern entfernt werden

`\def<control sequence><parameter text>\{<replacement text>\}`

`\def<control sequence><parameter text>\{<replacement text>\}`

```
\def\proclaim #1. #2\par%  
%           ^^^^^^^ parameter text  
{\medbreak\noindent{\bf#1.\enspace}  
{\sl#2}\par\medbreak}
```

“delimited” Parameter *#x* (folgt nicht #, sondern <non-parameter-tokens>)
→ Argument ist die (ggf. leere) Sequenz bis zum ersten Vorkommen der <non-parameter-tokens>

`\def<control sequence><parameter text>\{<replacement text>\}`

```
\def\proclaim #1. #2\par%
%           ^^^^^^^^^ parameter text
{\medbreak\noindent{\bf#1.\enspace}
{\sl#2}\par\medbreak}
```

“delimited” Parameter *#x* (folgt nicht #, sondern <non-parameter-tokens>)
→ Argument ist die (ggf. leere) Sequenz bis zum ersten Vorkommen der <non-parameter-tokens>

```
\proclaim Thesis 1. Jede intuitiv berechenbare
Funktion ist Turing-berechenbar und umgekehrt.\par
* #1<-Thesis 1
* #2<-Jede intuitiv berechenbare Funktion ...
```

Thesis 1. *Jede intuitiv berechenbare Funktion ist Turing-berechenbar und umgekehrt.*

3. Textsatz

14

How T_EX Breaks
Paragraphs into Lines



15

How T_EX Makes
Lines into Pages



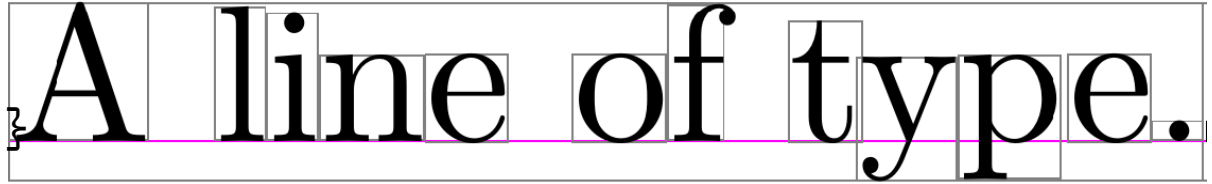
Schriftsatz



Boxes und Glue

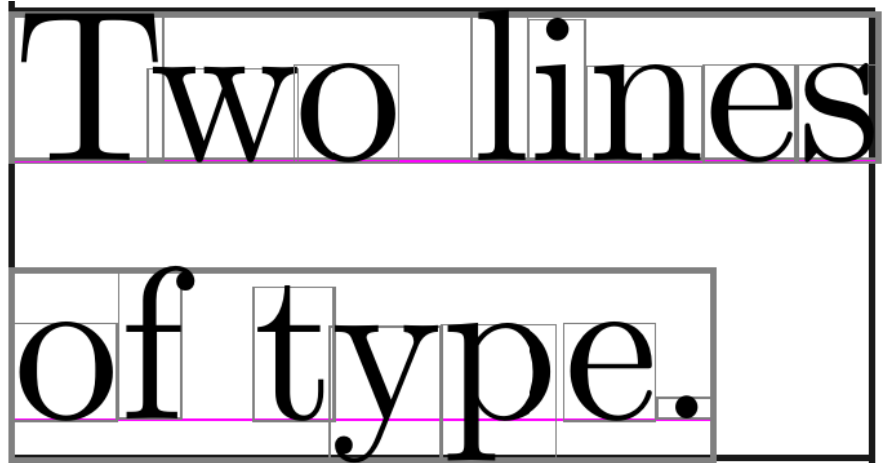
Horizontale Liste an Boxes

`\hbox{A line of type.}`

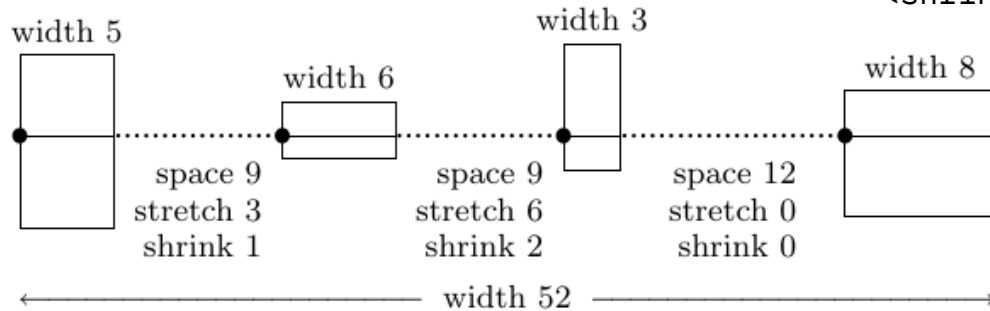


Vertikale Liste an Boxes

`\vbox{\hbox{Two lines}%
\hbox{of type.}}`



Boxes und Glue



```
\hskip <width> plus<strech> minus <shrink>  
\vskip <width> plus<strech> minus <shrink>  
\hspace{\vskip <width> plus<strech> minus  
<shrink>}  
\vspace{\vskip <width> plus<strech> minus  
<shrink>}
```

„Spacing“ hat eine

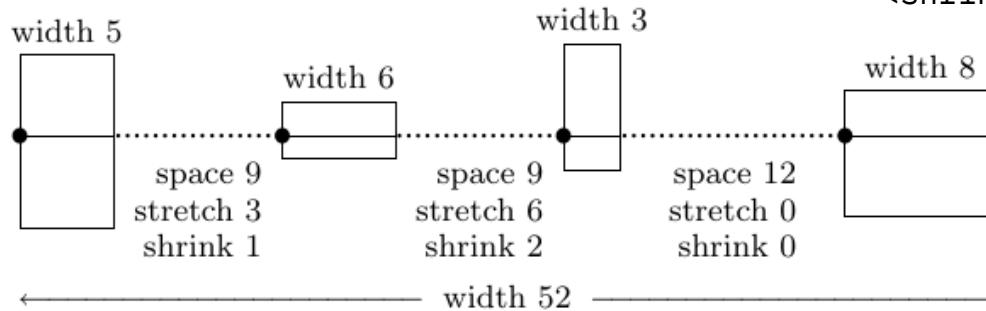
- *natürliche Weite*,
- *maximale Stretchability*
- *maximale Shrinkability*

etwa wie eine Feder

→ erlaubt Auffüllen von Boxen
fester Größe

Boxes und Glue

```
\hskip <width> plus<stretch> minus <shrink>  
\vskip <width> plus<stretch> minus <shrink>  
\hspace{\vskip <width> plus<stretch> minus  
<shrink>}  
\vspace{\vskip <width> plus<stretch> minus  
<shrink>}
```

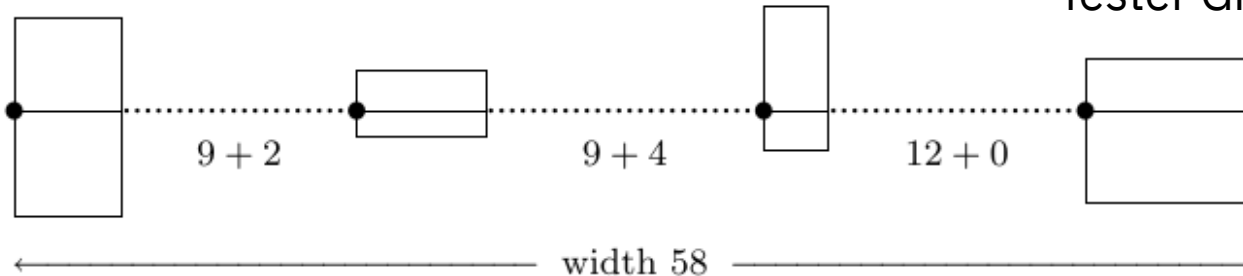


„Spacing“ hat eine

- *natürliche Weite*,
- *maximale Stretchability*
- *maximale Shrinkability*

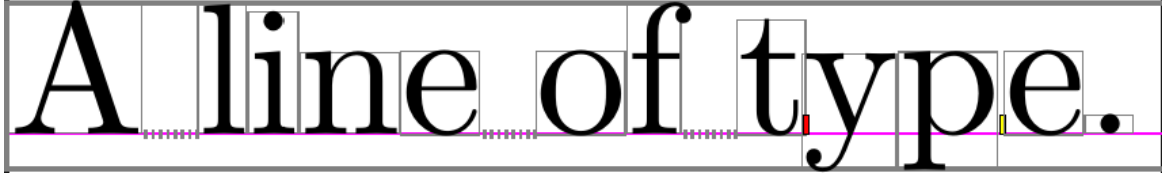
etwa wie eine Feder

→ erlaubt Auffüllen von Boxen fester Größe



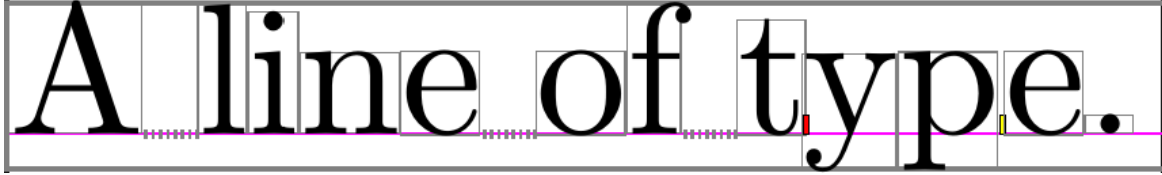
Boxes und **Glue**

```
\hbox to 64pt{A{\hskip 3pt}line{\hskip 3pt}of{\hskip 3pt}type.}
```



Boxes und **Glue**

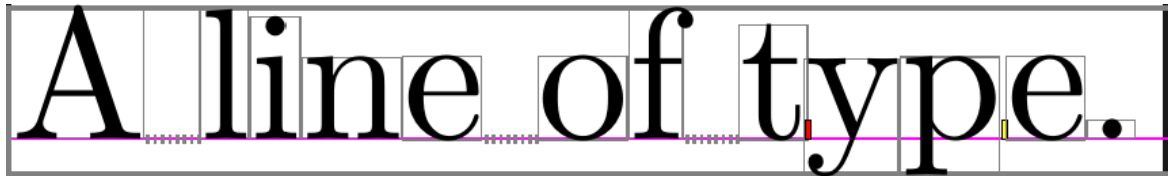
```
\hbox to 64pt{A{\hskip 3pt}line{\hskip 3pt}of{\hskip 3pt}type.}
```



Underfull hbox

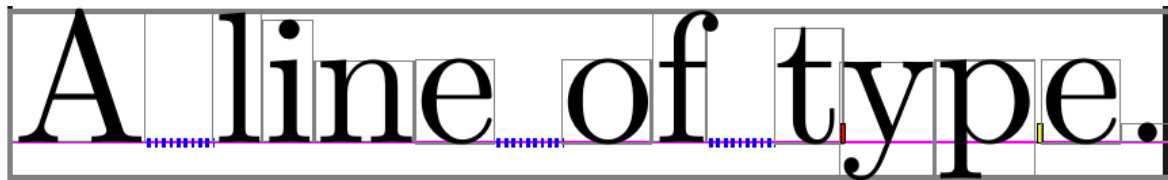
Boxes und **Glue**

```
\hbox to 64pt{A{\hskip 3pt}line{\hskip 3pt}of{\hskip 3pt}type.}
```



Underfull hbox

```
\hbox to 64pt{A{\hskip 3pt plus 1pt}line{\hskip 3pt plus 1pt}  
of{\hskip 3pt plus 1pt}type.}
```



3a. Horizontales Typesetting

SOFTWARE—PRACTICE AND EXPERIENCE, VOL. 11, 1119–1184 (1981)

Breaking Paragraphs into Lines*

DONALD E. KNUTH AND MICHAEL F. PLASS

Computer Science Department, Stanford University, Stanford, California 94305, U.S.A.

SUMMARY

This paper discusses a new approach to the problem of dividing the text of a paragraph into lines of approximately equal length. Instead of simply making decisions one line at a time, the method considers the paragraph as a whole, so that the final appearance of a given line might be influenced by the text on succeeding lines. A system based on three simple primitive concepts called 'boxes', 'glue', and 'penalties' provides the ability to deal satisfactorily with a wide variety of typesetting problems in a unified framework, using a single algorithm that determines optimum breakpoints. The algorithm avoids backtracking by a judicious use of the techniques of dynamic programming. Extensive computational experience confirms that the approach is both efficient and effective in producing high-quality output. The paper concludes with a brief history of line-breaking methods, and an appendix presents a simplified algorithm that requires comparatively few resources.

3a. Horizontales Typesetting

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Simple example of minimum raggedness metric [\[edit \]](#)

For the input text

```
AAA BB CC DDDDD
```

with line width 6, a [greedy algorithm](#) that puts as many words on a line as possible while preserving order before moving to the next line, would produce:

```
----- Line width: 6
AAA BB   Remaining space: 0
CC        Remaining space: 4
DDDDD    Remaining space: 1
```

The sum of squared space left over by this method is $0^2 + 4^2 + 1^2 = 17$. However, the optimal solution achieves the smaller sum $3^2 + 1^2 + 1^2 = 11$:

```
----- Line width: 6
AAA      Remaining space: 3
BB CC    Remaining space: 1
DDDDD    Remaining space: 1
```

The difference here is that the first line is broken before **BB** instead of after it, yielding a better right margin and a lower cost 11.

Simple example of minimum raggedness metric [\[edit \]](#)

For the input text

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3a. Horizontales Typesetting

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Gegeben: Absatzbreite w , Sequenz an Boxen (Zeichen), erlaubten Breakpoints und Glue. Beginnt mit `\parindent` und hört mit `\parfillskip` auf.

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Gesucht: Auswahl der Breakpoints in der Sequenz (Zeilen der Länge $w =$ Intervall zwischen konsekutiven Breakpoints) sodass „Hässlichkeit“ des Absatzes minimiert wird.

3a. Horizontales Typesetting

Gegeben: Absatzbreite w , Sequenz an Boxen (Zeichen), erlaubten Breakpoints und Glue. Beginnt mit `\parindent` und hört mit `\parfillskip` auf.

Gesucht: Auswahl der Breakpoints in der Sequenz (Zeilen der Länge $w =$ Intervall zwischen konsekutiven Breakpoints) sodass „Hässlichkeit“ des Absatzes minimiert wird.

Def:

- *Badness* einer Zeile $\approx 100 (\text{tatsächlicherStretch}/\text{natürlicherStretch})^3$
- *Penalty* einer Zeile: Explizite Kosten, die für unschöne Breaks vergeben werden (etwa innerhalb eines Worts, bei explizitem `\penalty`)
- *Demerits* („Hässlichkeit“) = Summe *Badness* + *Penalty* aller Zeilen

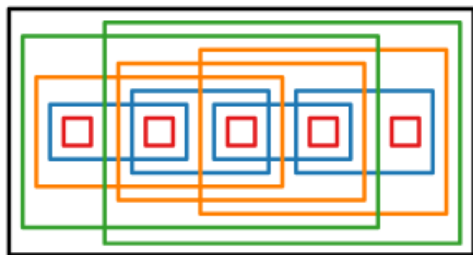
In olden times when wishing still helped one, there lived a king --.741 41
 whose daughters were all beautiful; and the youngest was so .877 67
 beautiful that the sun itself, which has seen so much, was aston- --.425 8
 ished whenever it shone in her face. Close by the king's castle lay --.816 54
 a great dark forest, and under an old lime-tree in the forest was --.191 1
 a well, and when the day was very warm, the king's child went .107 0
 out into the forest and sat down by the side of the cool fountain; --.538 16
 and when she was bored she took a golden ball, and threw it up --.234 1
 on high and caught it; and this ball was her favorite plaything. .000 0

Greedy Ergebnis:
188

In olden times when wishing still helped one, there lived a .780 47
 king whose daughters were all beautiful; and the youngest was .346 1
 so beautiful that the sun itself, which has seen so much, was .867 30
 astonished whenever it shone in her face. Close by the king's .514 14
 castle lay a great dark forest, and under an old lime-tree in the .027 0
 forest was a well, and when the day was very warm, the king's .178 1
 child went out into the forest and sat down by the side of the .346 4
 cool fountain; and when she was bored she took a golden ball, .275 2
 and threw it up on high and caught it; and this ball was her .593 21
 favorite plaything. .002 0

Bestes Ergebnis:
120

1 In olden times when wishing still helped one, there lived a .780
king whose daughters were all beautiful; and the youngest was .246
so beautiful that the sun itself, which has seen so much, was .867
astonished whenever it shone in her face. Close by the king's .514
castle lay a great dark forest, and under an old lime-tree in the .027
forest was a well, and when the day was very warm, the king's .173
child went out into the forest and sat down by the side of the .346
cool fountain; and when she was bored she took a golden ball, .278
and threw it up on high and caught it; and this ball was her .593
favorite plaything. .002



Dynamisches Programmieren

- zerlegt Instanz in
überlappende Teilinstanzen,
d.h. Teilinstanzen haben oft
dieselben Teilmoleküle.

In olden times when wishing still helped one, there lived a king whose daughters were all beautiful; and the youngest was so beautiful that the sun itself, which has seen so much, was astonished whenever it shone in her face. Close by the king's castle lay a great dark forest, and under an old lime-tree in the forest was a well, and when the day was very warm, the king's child went out into the forest and sat down by the side of the cool fountain; and when she was bored she took a golden ball, and threw it up on high and caught it; and this ball was her favorite plaything.

In olden times when wishing still helped one, there lived a
king whose daughters were all beautiful; and the youngest was
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castle lay a great dark forest, and under an old lime-tree in the
forest was a well, and when the day was very warm, the king's
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and threw it up on high and caught it; and this ball was her
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.780

.246

.867

.514

.027

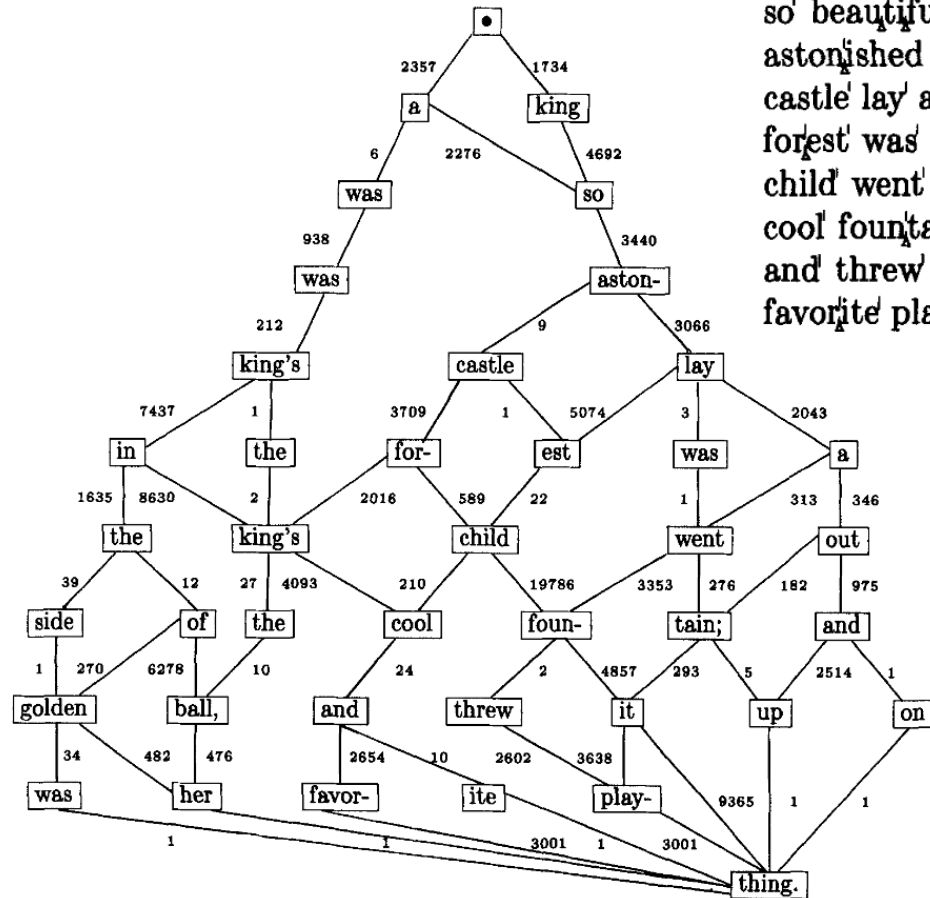
.173

.346

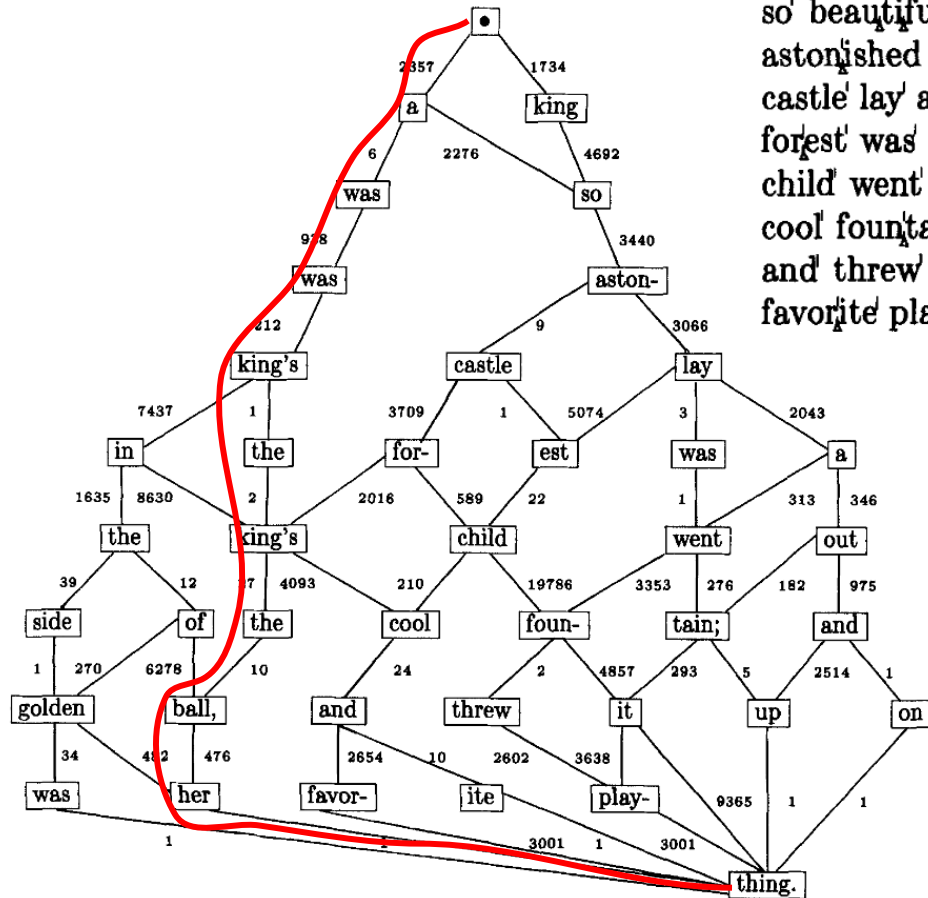
.275

.593

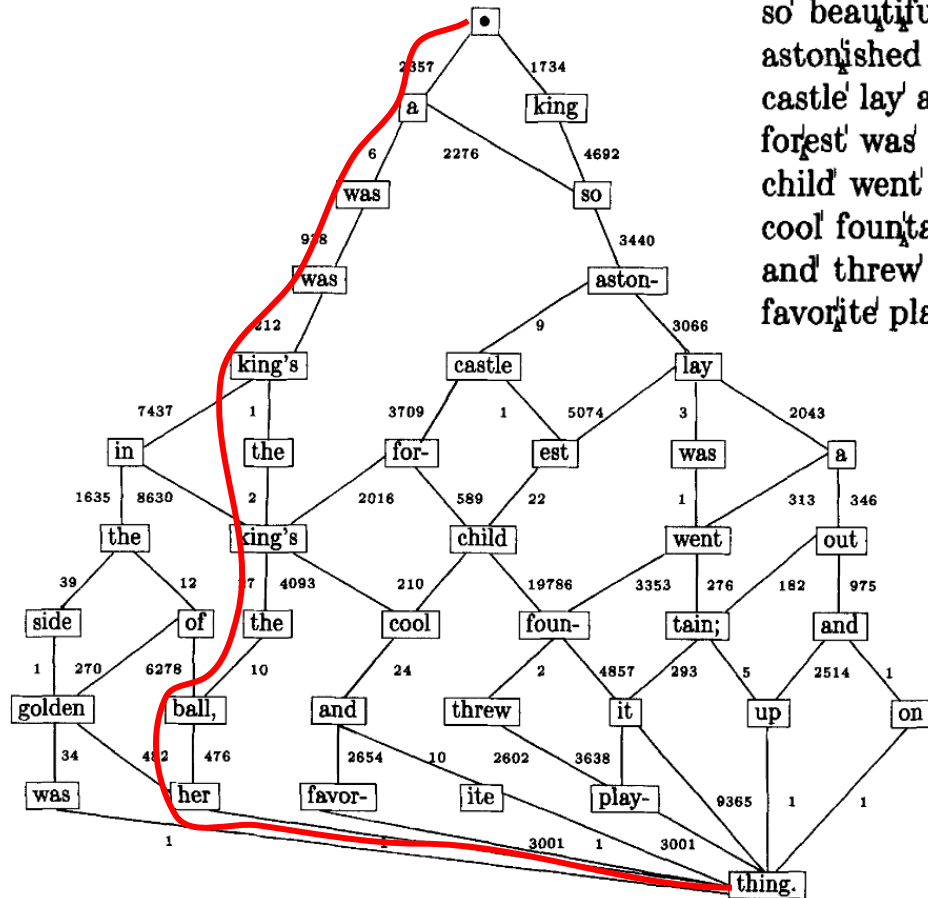
.002



In olden times when wishing still helped one, there lived a king whose daughters were all beautiful; and the youngest was so beautiful that the sun itself, which has seen so much, was astonished whenever it shone in her face. Close by the king's castle lay a great dark forest, and under an old lime-tree in the forest was a well, and when the day was very warm, the king's child went out into the forest and sat down by the side of the cool fountain; and when she was bored she took a golden ball, and threw it up on high and caught it; and this ball was her favorite plaything.



In olden times when wishing still helped one, there lived a king whose daughters were all beautiful; and the youngest was so beautiful that the sun itself, which has seen so much, was astonished whenever it shone in her face. Close by the king's castle lay a great dark forest, and under an old lime-tree in the forest was a well, and when the day was very warm, the king's child went out into the forest and sat down by the side of the cool fountain; and when she was bored she took a golden ball, and threw it up on high and caught it; and this ball was her favorite plaything.



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Q: Zeitkomplexität?

3b. Vertikales Typesetting

einfach:
symmetrisch zum
horizontalen Fall

3b. Vertikales Typesetting

~~einfach:
symmetrisch zum
horizontalen Fall~~

3b. Vertikales Typesetting

~~einfach:
symmetrisch zum
horizontalen Fall~~



T_EX breaks lists of lines into pages by computing badness ratings and penalties, more or less as it does when breaking paragraphs into lines. But pages are made up one at a time and removed from T_EX's memory; there is no looking ahead to see how one page break will affect the next one. In other words, T_EX uses a special method to find the optimum breakpoints for the lines in an entire paragraph, but it doesn't attempt to find the optimum breakpoints for the pages in an entire document. **The computer doesn't have enough high-speed memory capacity to remember** the contents of several pages, so T_EX simply chooses each page break as best it can, by a process of "local" rather than "global" optimization.

3b. Vertikales Typesetting

~~einfach:
symmetrisch zum
horizontalen Fall~~



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Korollar: Absatz-Bauen und Seiten-Bauen können sich nicht abstimmen

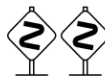
3b. Vertikales Typesetting

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► EXERCISE 14.15

Since T_EX reads an entire paragraph before it makes any decisions about line breaks, the computer's memory capacity might be exceeded if you are typesetting the works of some philosopher or modernistic novelist who writes 200-line paragraphs. Suggest a way to cope with such authors.

das gilt auch für
den horizontalen Fall:

Ende

The whole T_EX language has been presented in the previous chapters; we have finally reached the end of our journey into previously uncharted territory. Hurray! Victory!