

Coloring Mixed and Directional Interval Graphs

GD 2022, Tokyo

Grzegorz
Gutowski

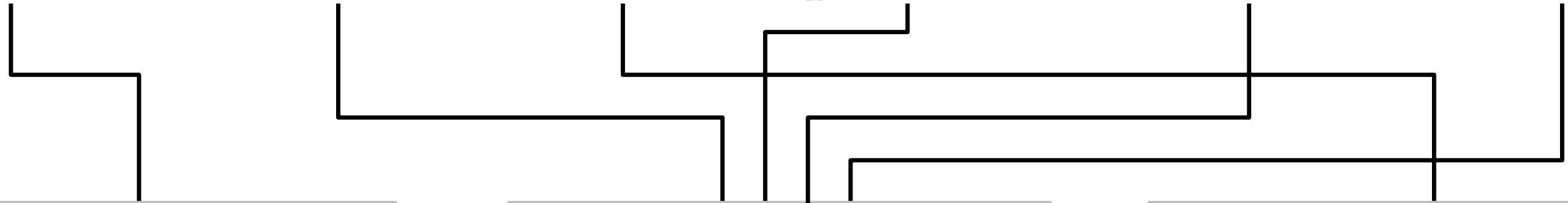
Florian
Mittelstädt

Ignaz
Rutter

Joachim
Spoerhase

Alexander
Wolff

Johannes
Zink



Uniwersytet
Jagielloński
Kraków



Motivation

Framework for layered graph drawing by Sugiyama, Tagawa, and Toda (1981).

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Input: directed graph G

Output: layered drawing of G

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Consists of five phases:

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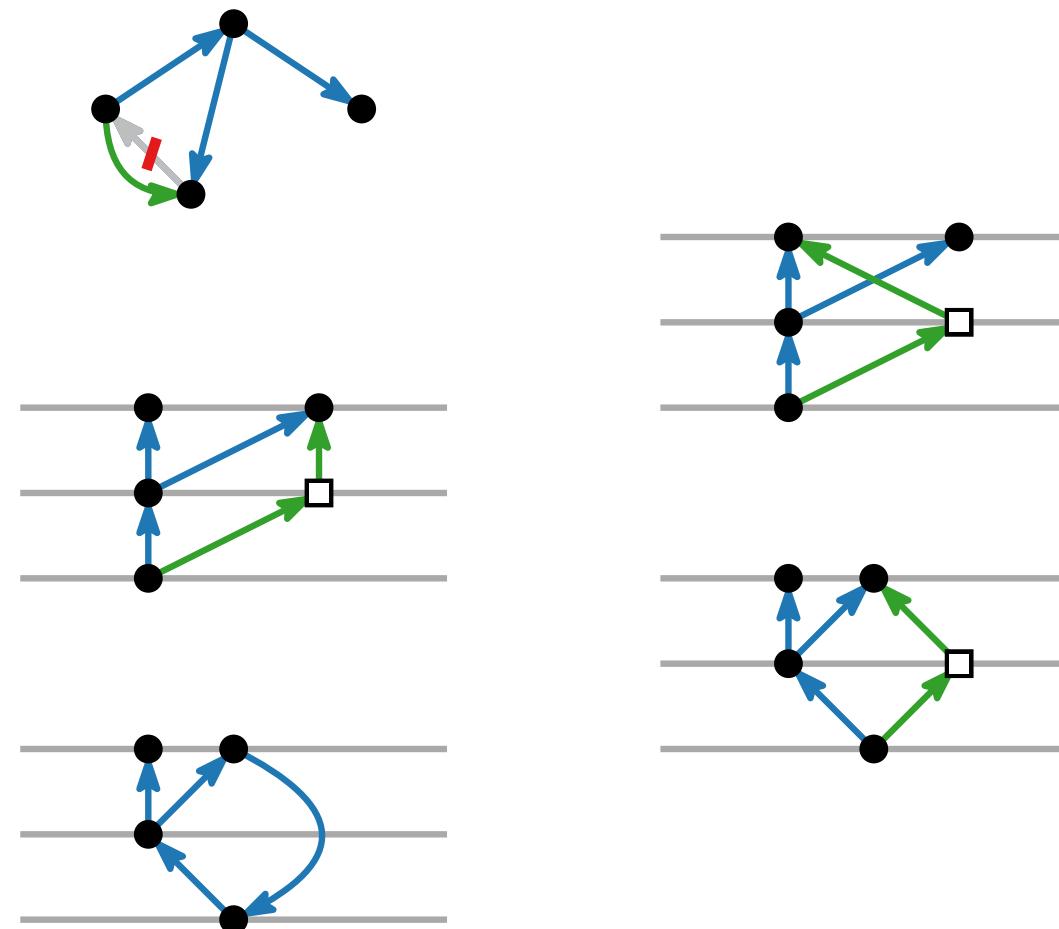
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Input: directed graph G

Consists of five phases:

1. cycle elimination
2. layer assignment
3. crossing minimization
4. node placement
5. edge routing

Output: layered drawing of G



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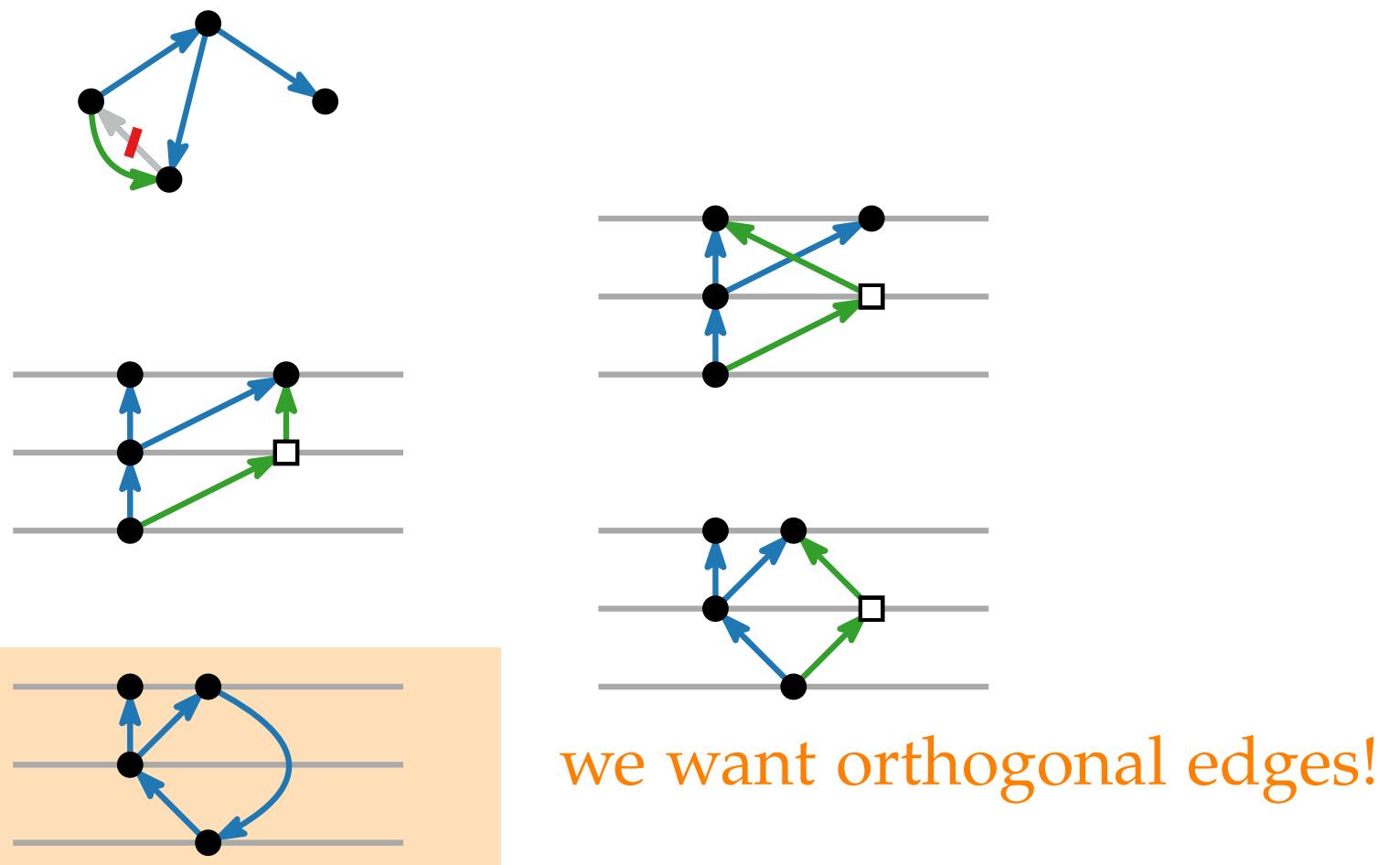
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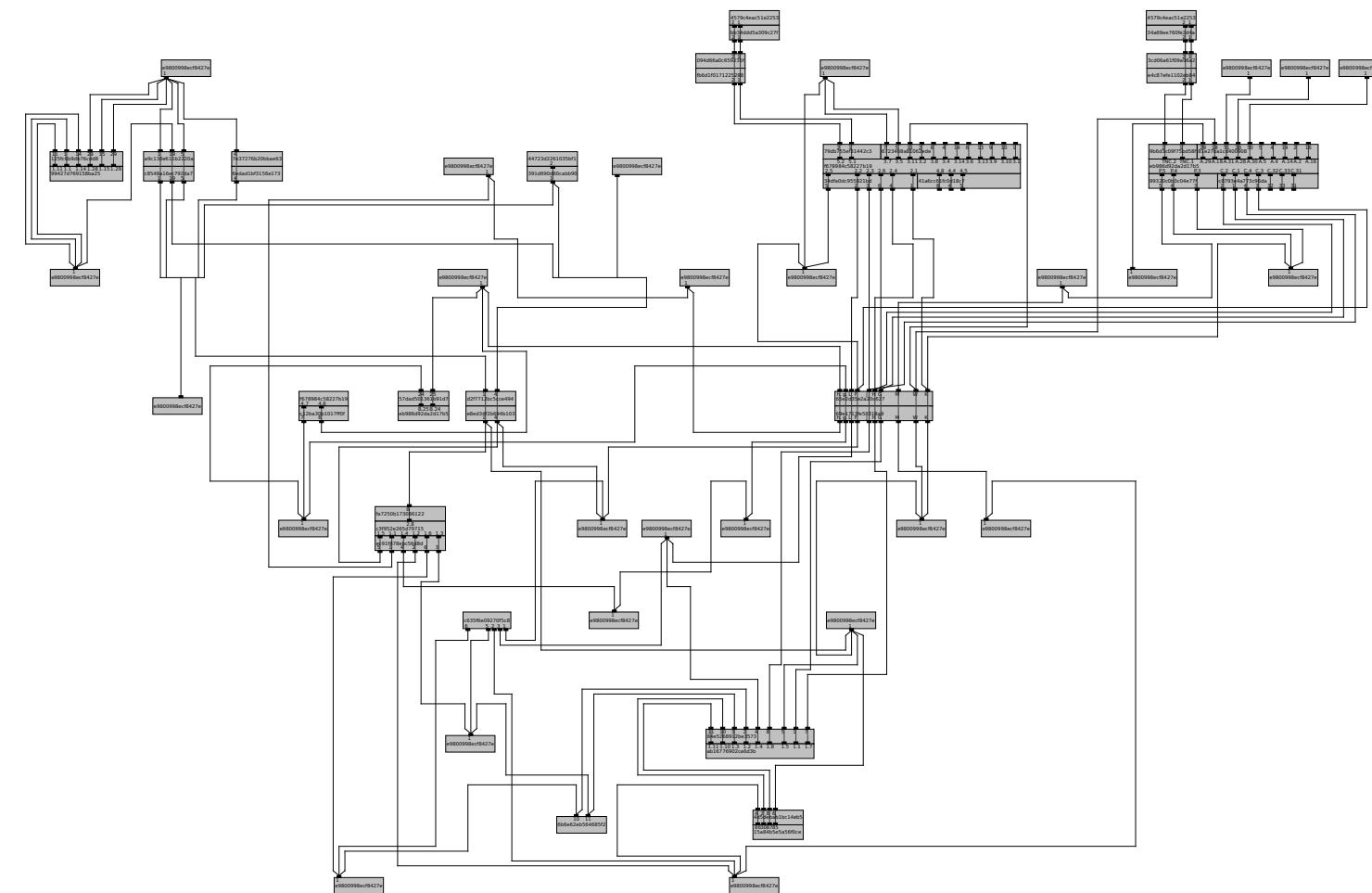
Framework for layered graph

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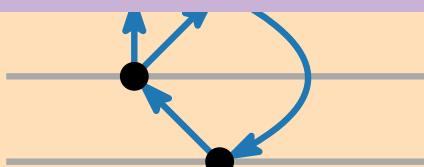
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cable plan

[Zink, Walter, Baumeister, Wolff; CGTA'22]



we want orthogonal edges!

Motivation – Layered Orthogonal Edge Routing

- It suffices to consider each pair of consecutive layers individually.

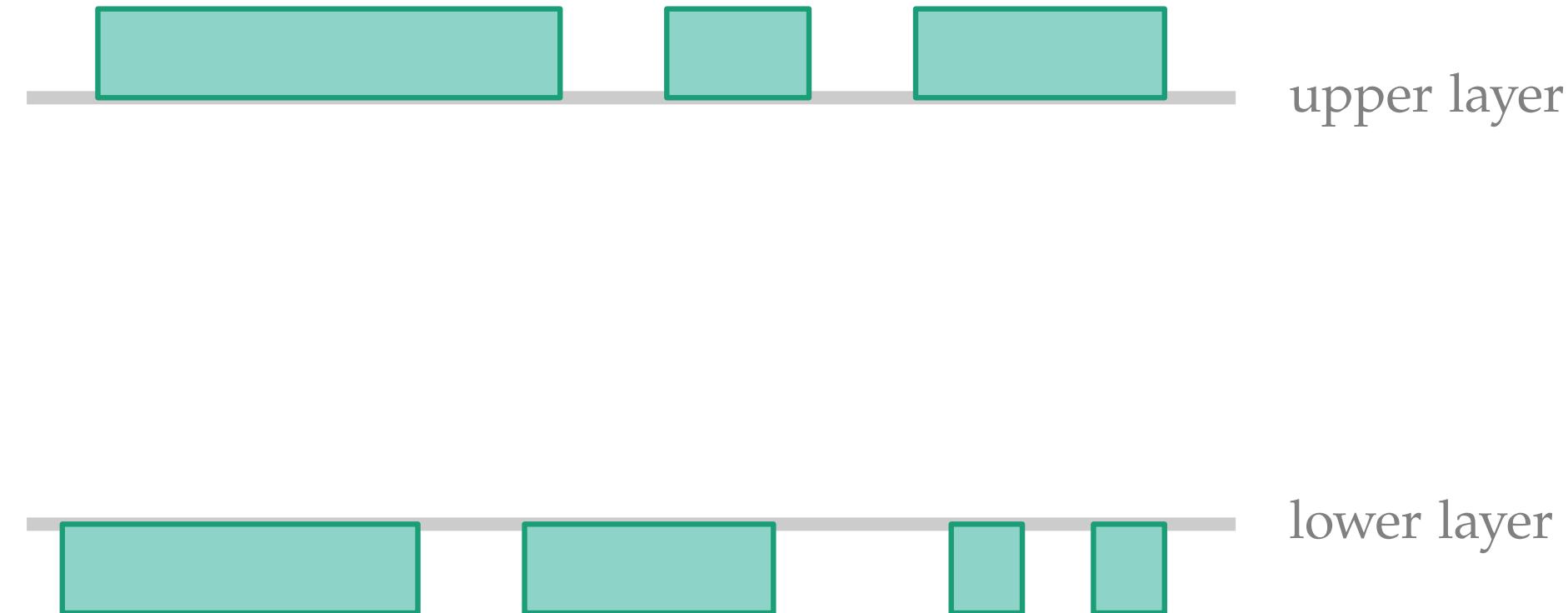
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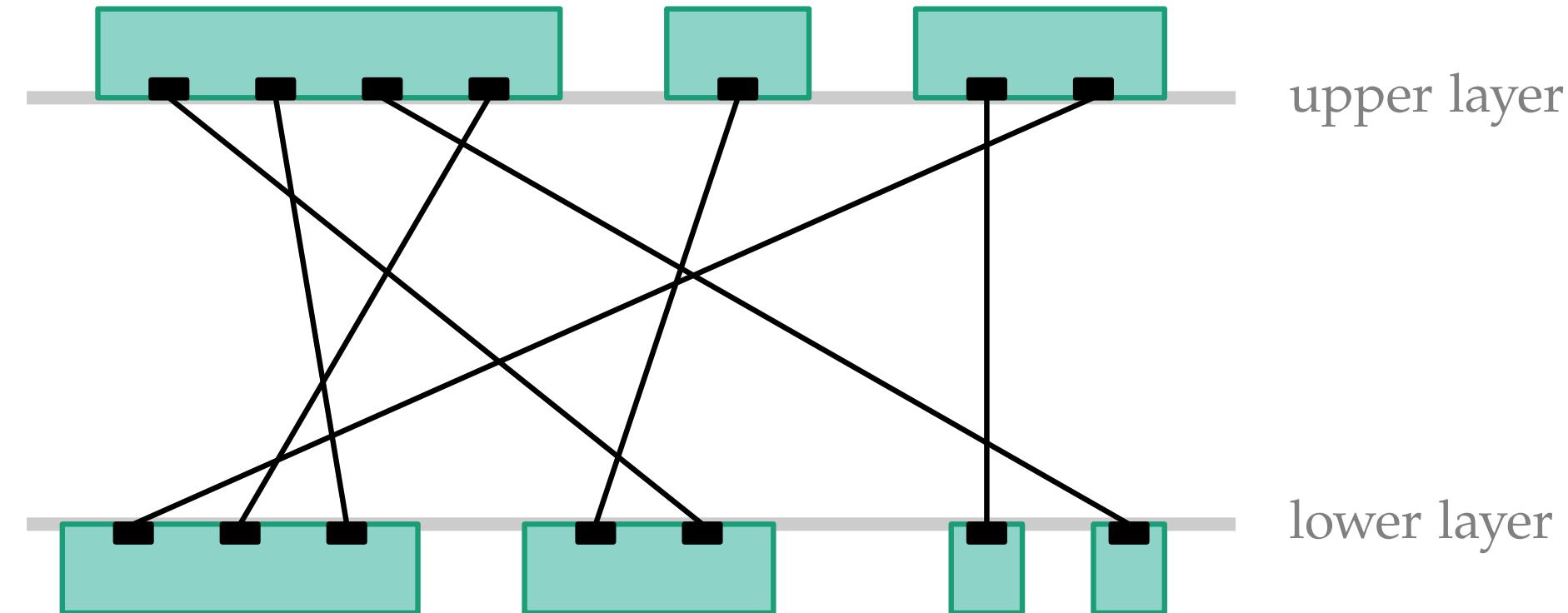
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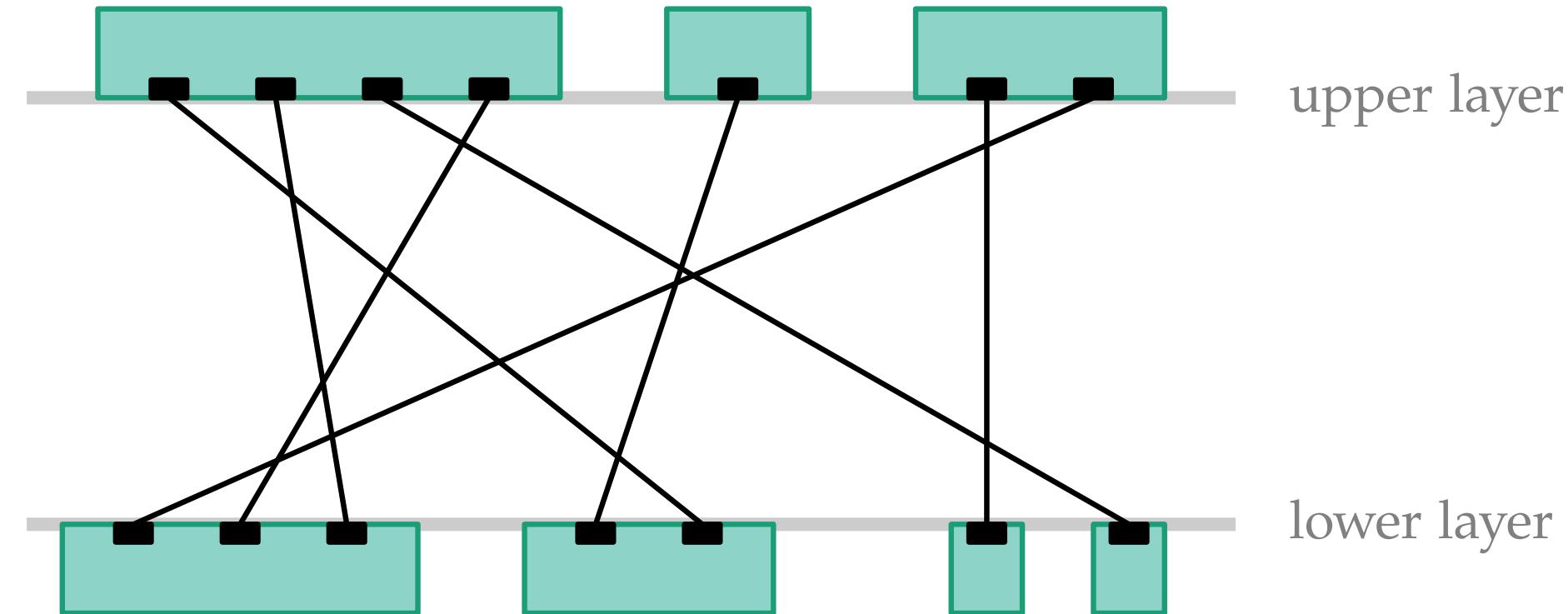
Motivation – Layered Orthogonal Edge Routing

- It suffices to consider each pair of consecutive layers individually.
- Positions of vertices are fixed.
- No two edges share a common end point (vertices have distinct ports).



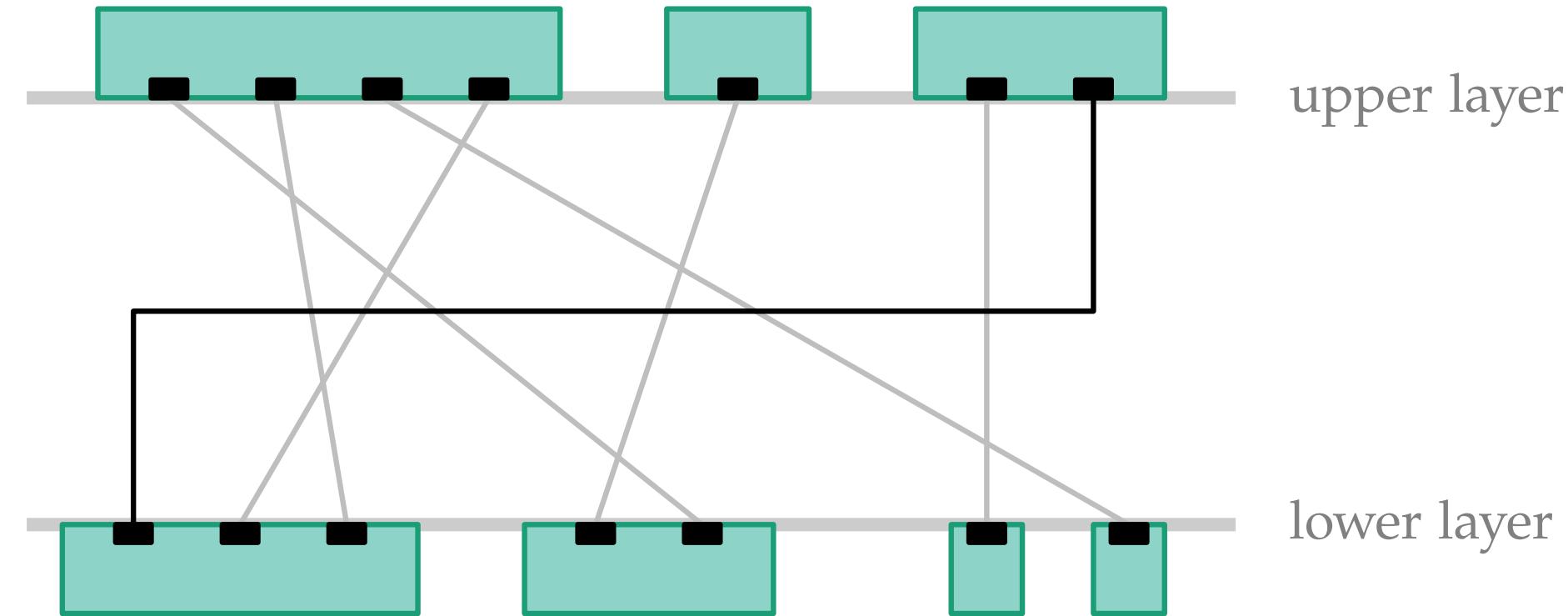
Motivation – Layered Orthogonal Edge Routing

- Draw each edge with at most two vertical and one horizontal line segments.



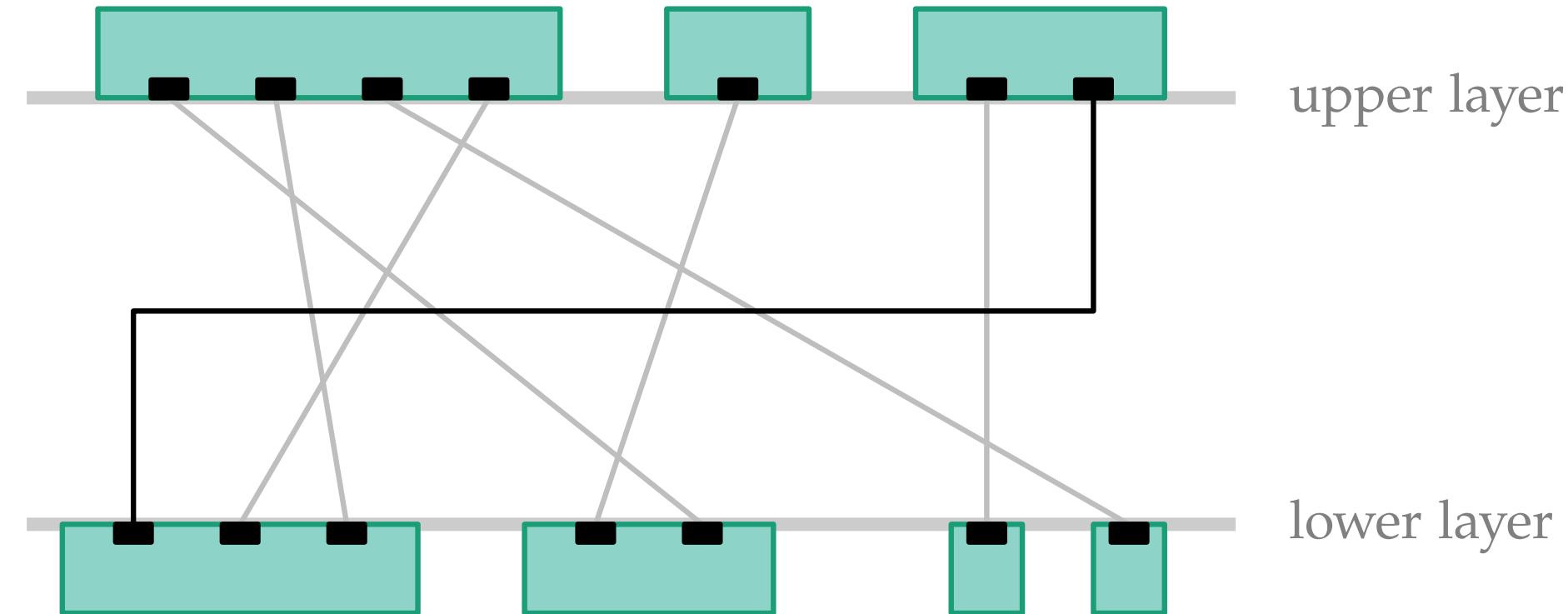
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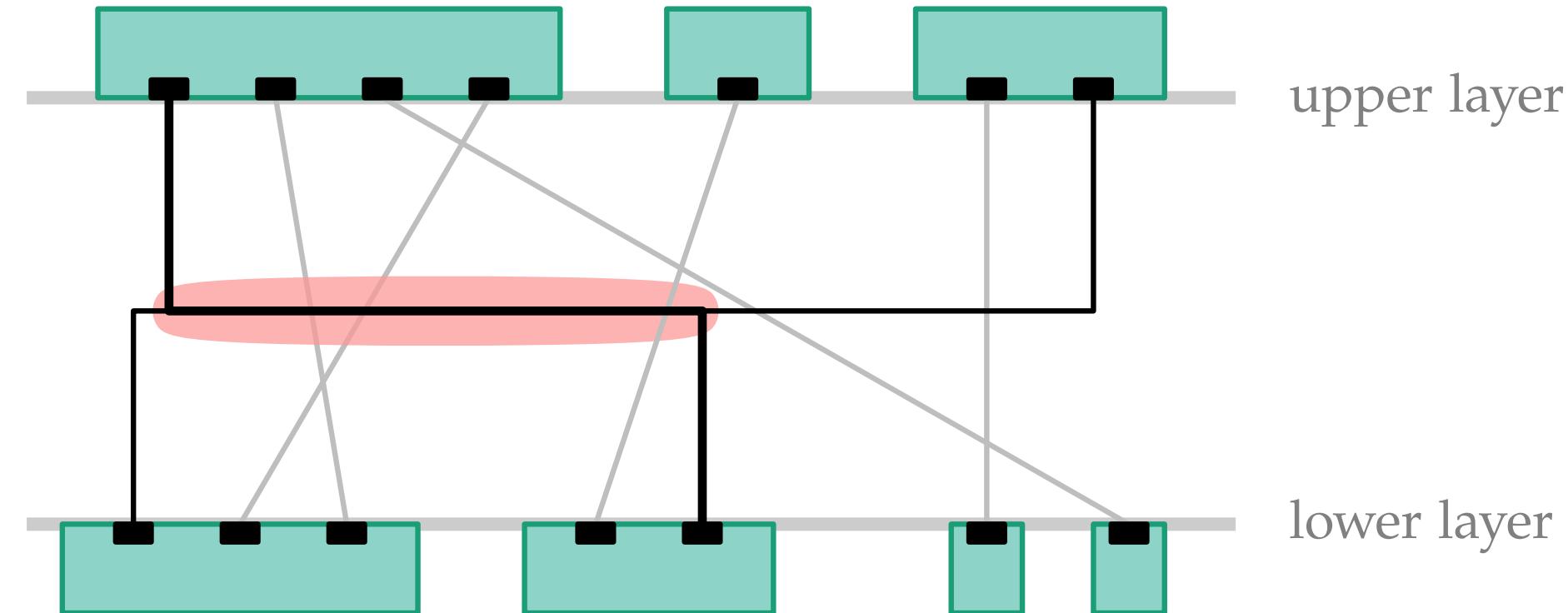
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- Draw each edge with at most two vertical and one horizontal line segments.
- Avoid overlaps and double crossings between the same pair of edges.



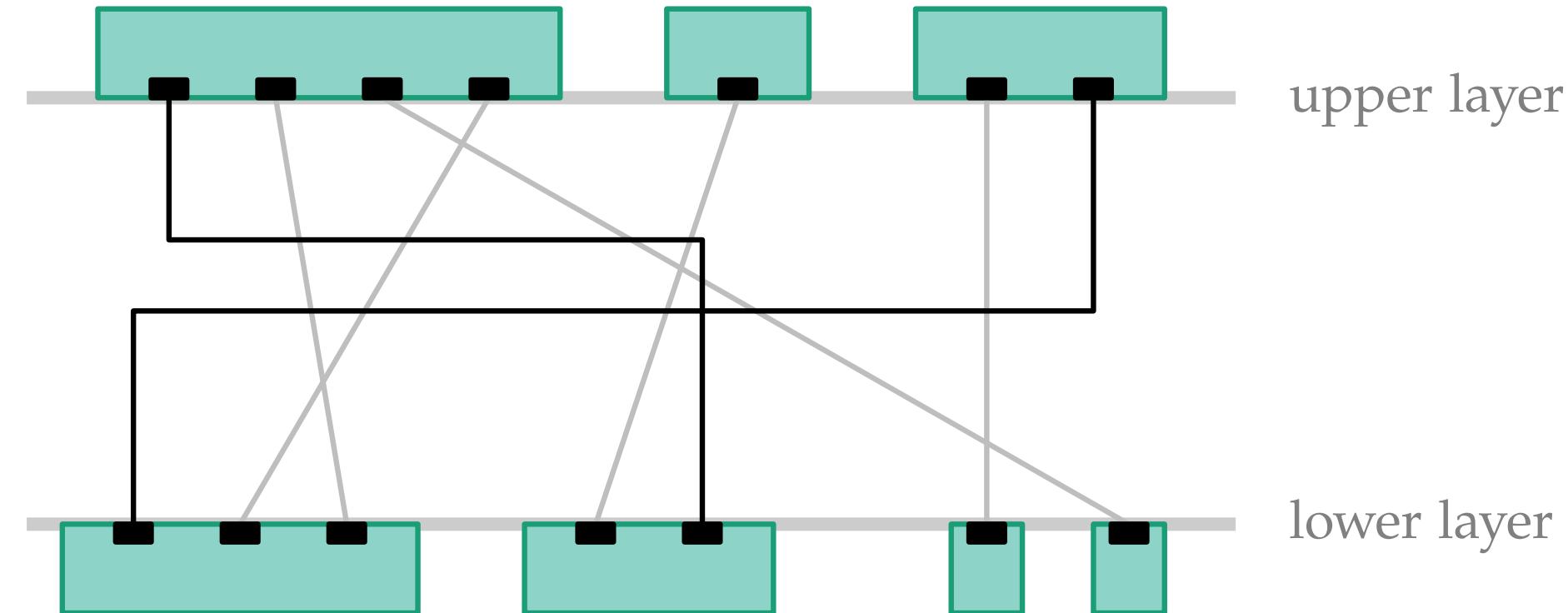
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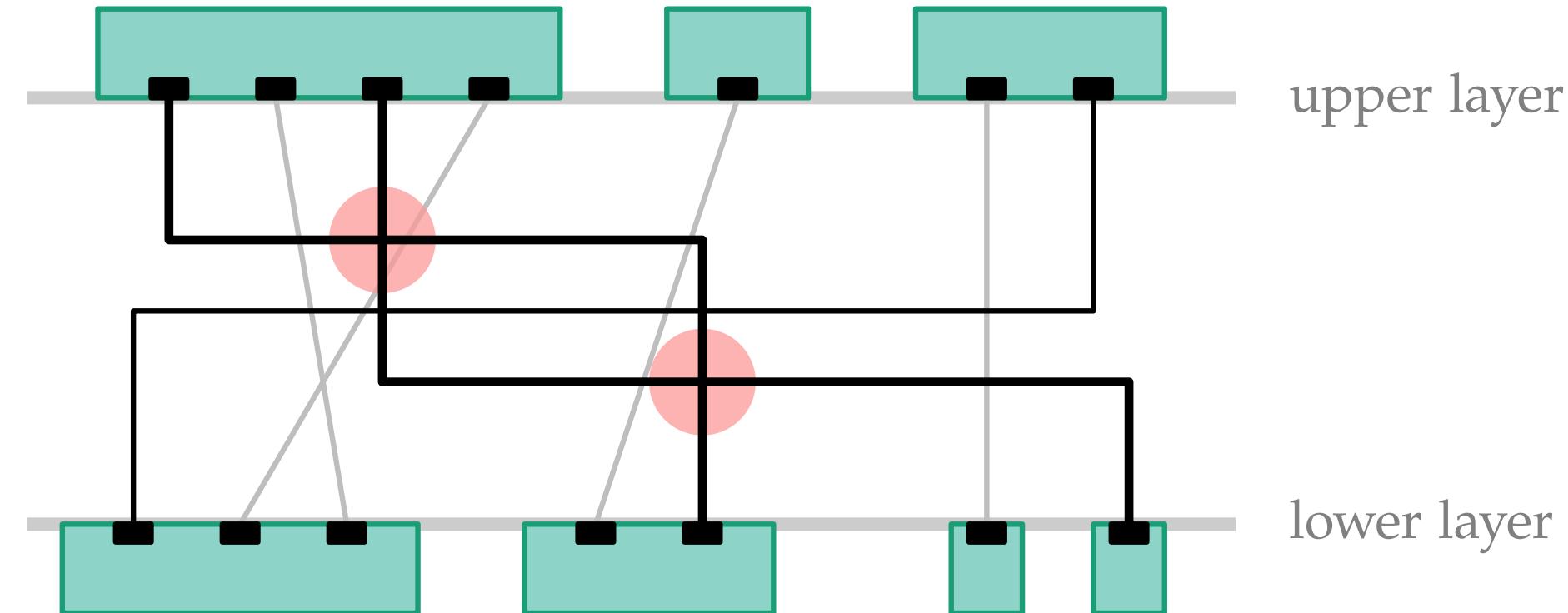
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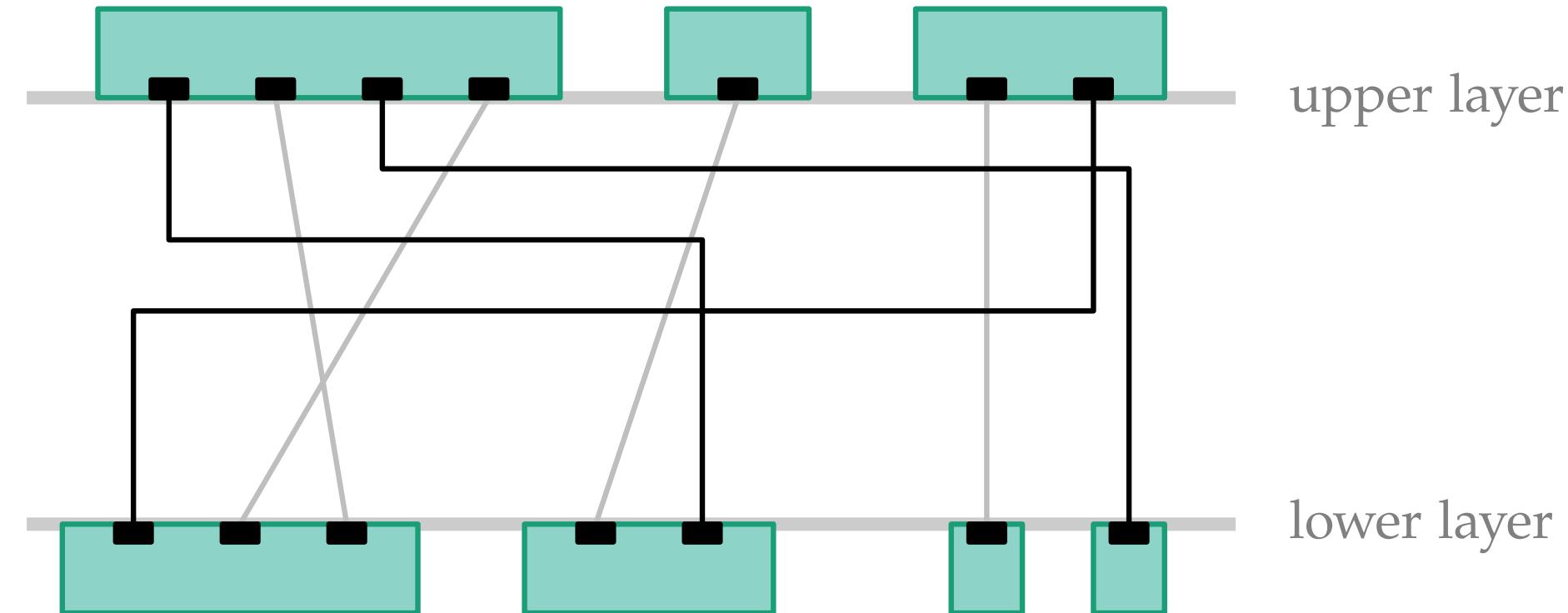
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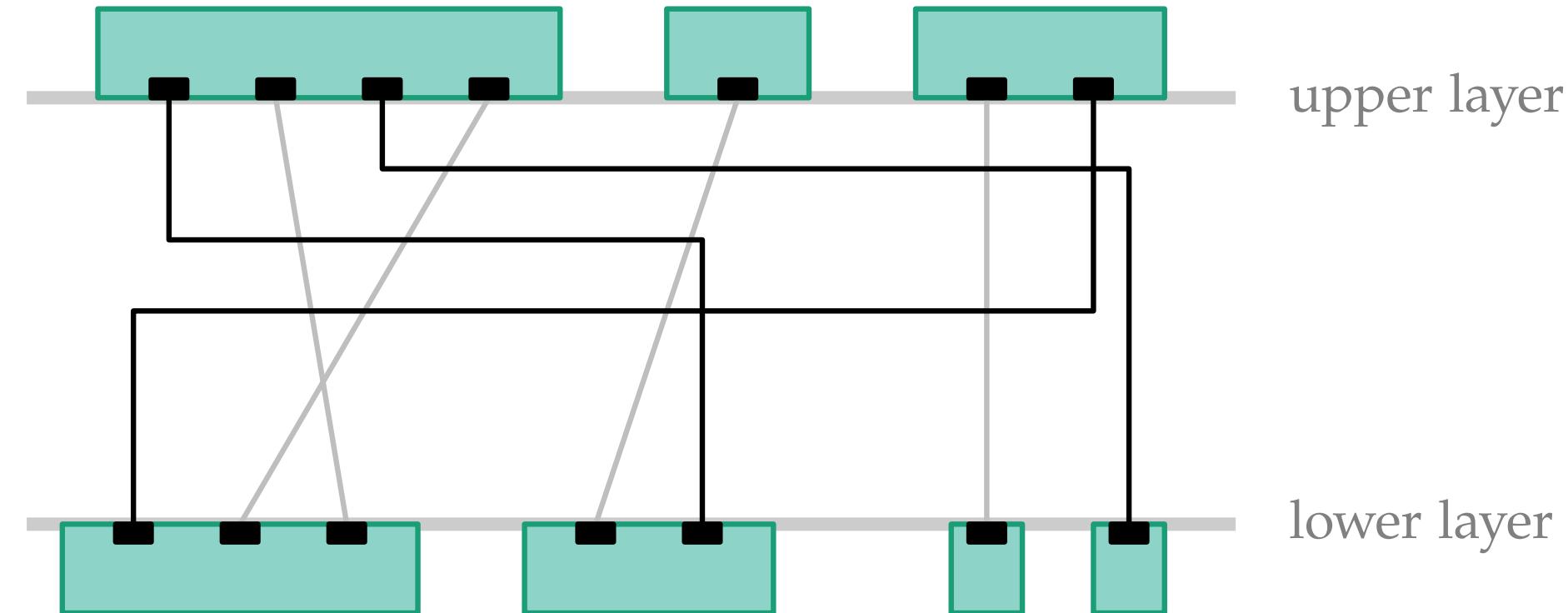
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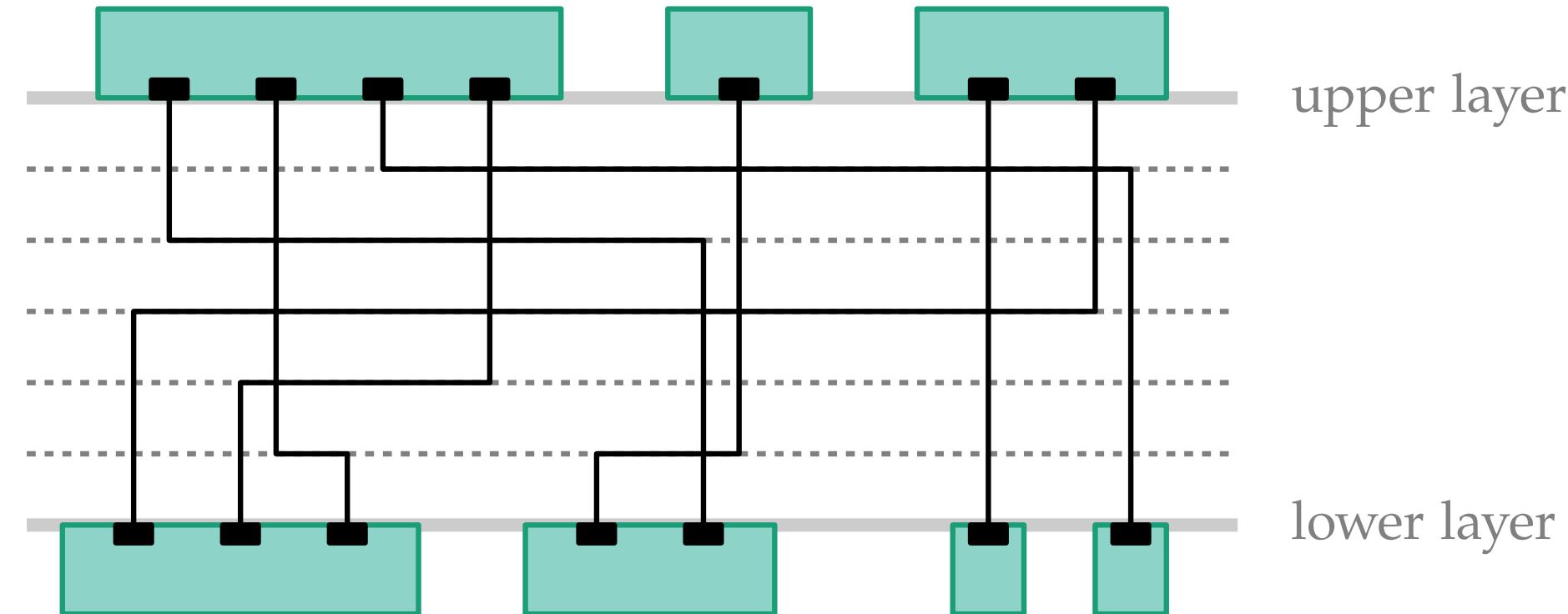
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- Draw each edge with at most two vertical and one horizontal line segments.
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- Use as few horizontal intermediate layers (tracks) as possible.



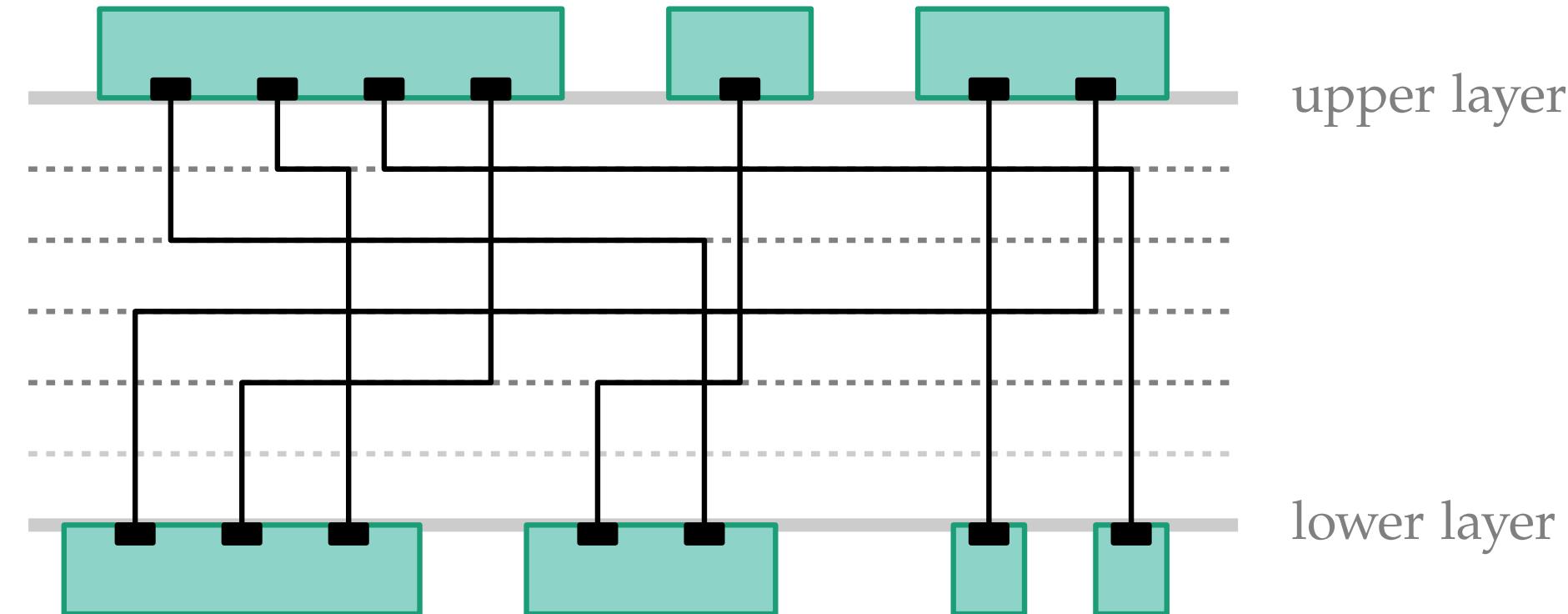
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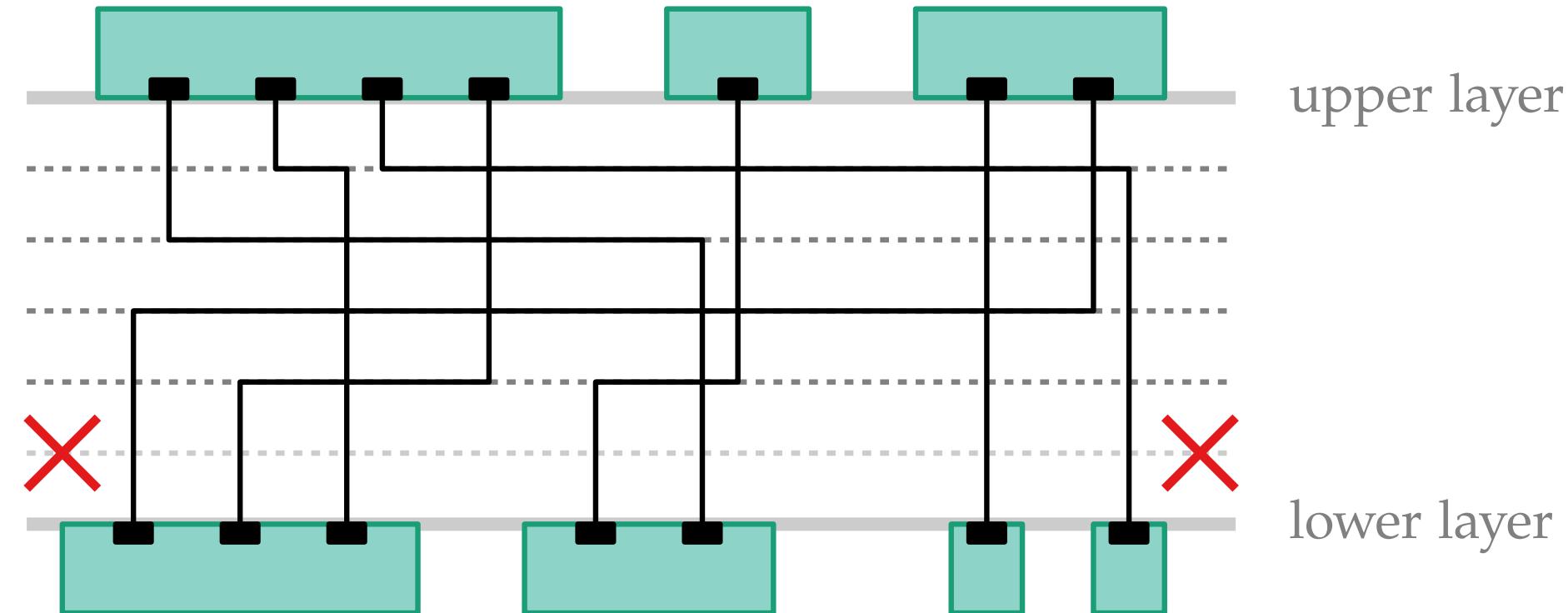
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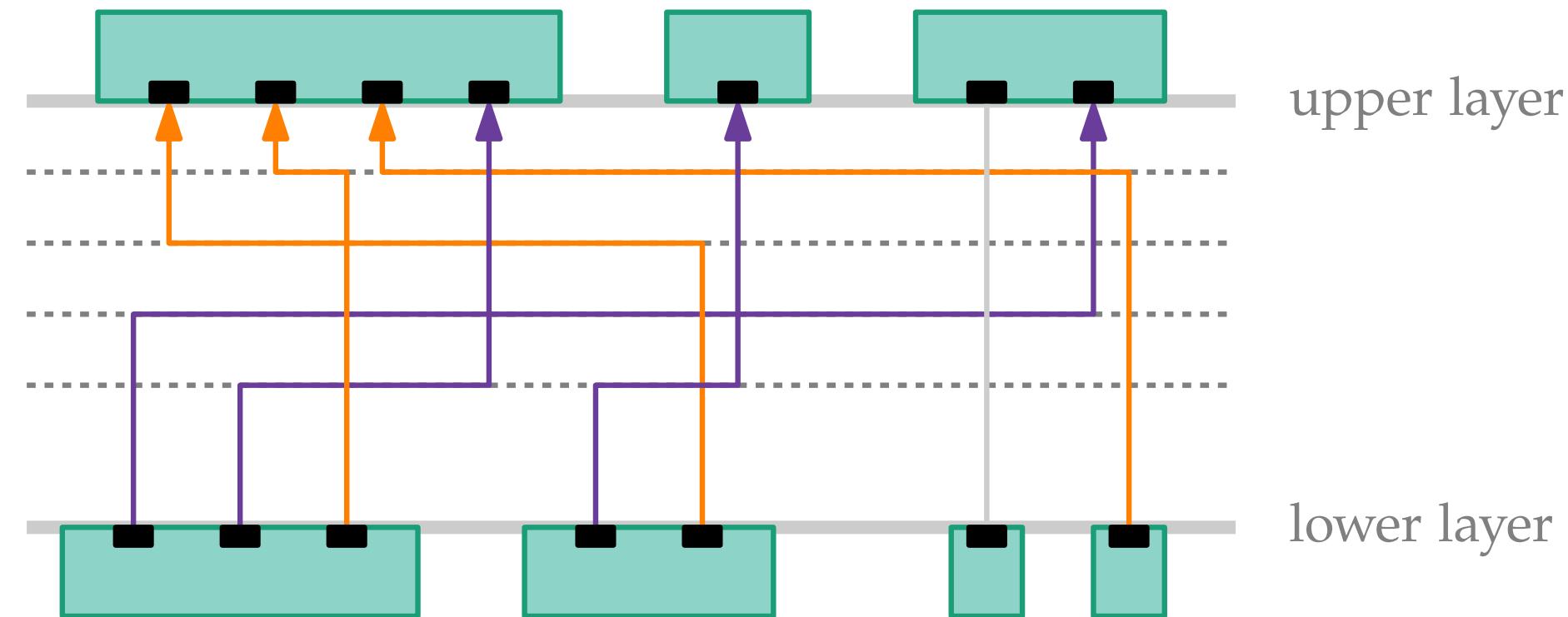
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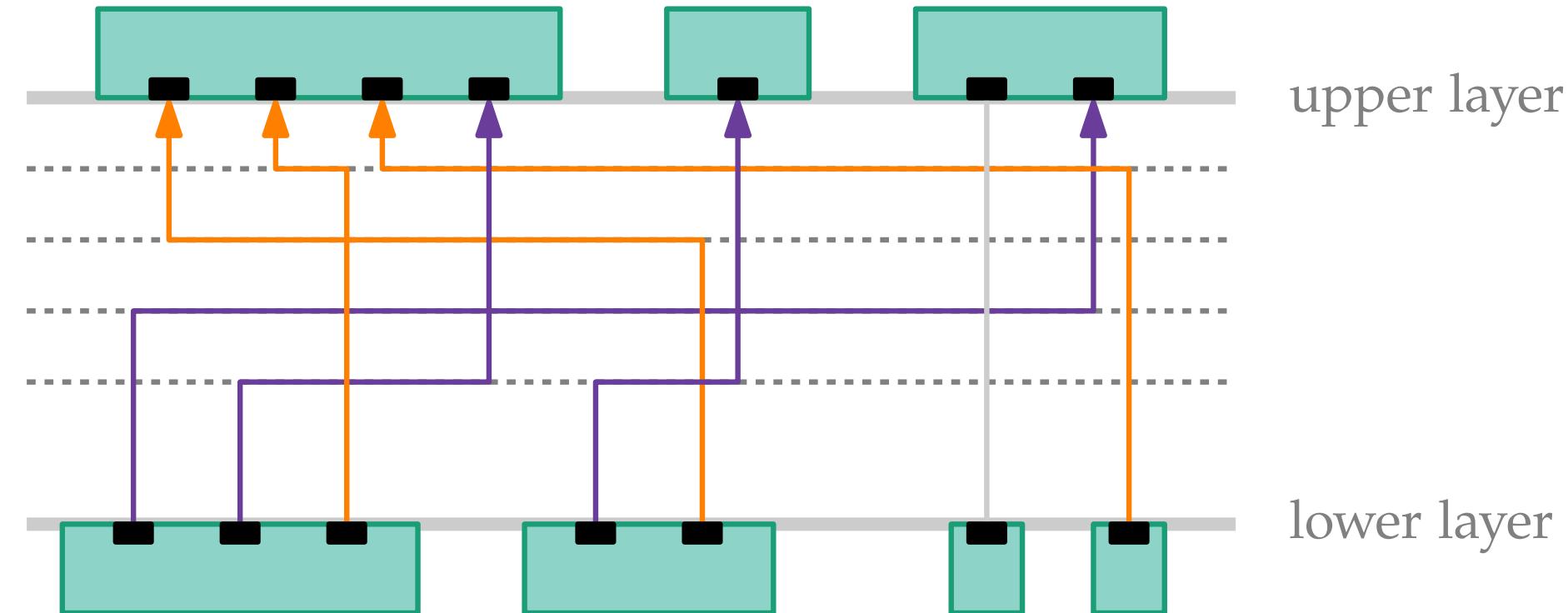
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- Distinguish between *left-going* and *right-going* edges.



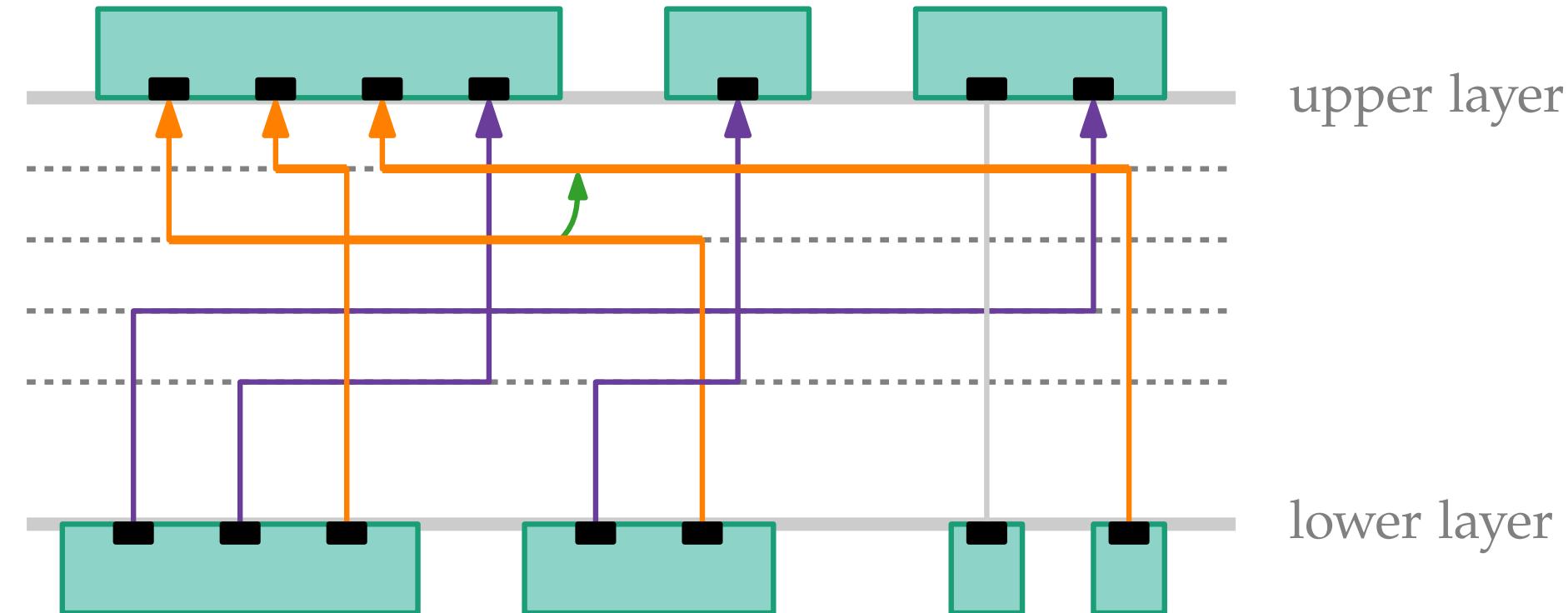
Motivation – Layered Orthogonal Edge Routing

- Distinguish between *left-going* and *right-going* edges.
- Only edges going in the same direction and overlapping partially in x-dimension can cross twice.



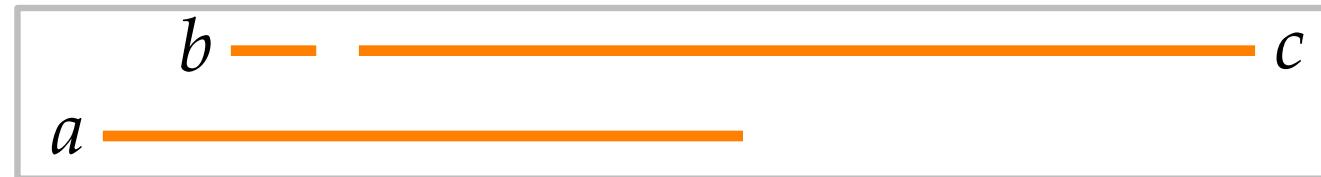
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- Distinguish between *left-going* and *right-going* edges.
- Only edges going in the same direction and overlapping partially in x-dimension can cross twice.
 - ⇒ They induce a vertical order for the horizontal middle segments.



Definition – Directional Interval Graphs

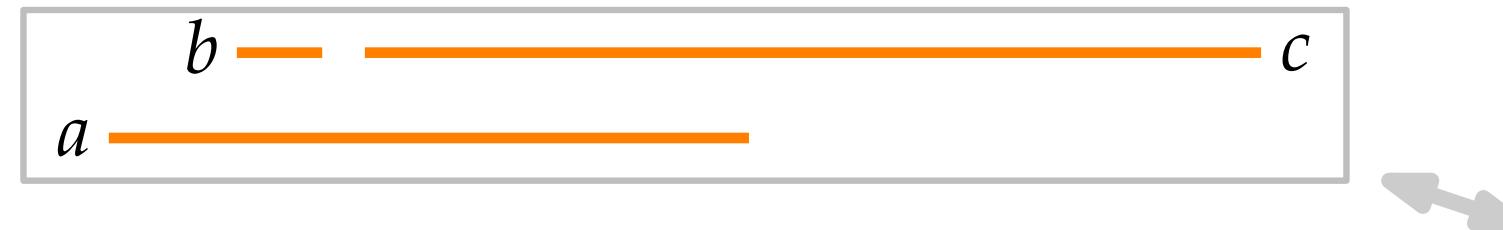
Interval representation: set of intervals



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Directional interval graph:



Definition – Directional Interval Graphs

Interval representation: set of intervals

Directional interval graph:

- vertex for each interval



Definition – Directional Interval Graphs

Interval representation: set of intervals

Directional interval graph:

- vertex for each interval
- undirected edge if one interval contains another



Definition – Directional Interval Graphs

Interval representation: set of intervals

Directional interval graph:

- vertex for each interval
- undirected edge if one interval contains another
- directed edge (towards the right interval) if the intervals overlap partially

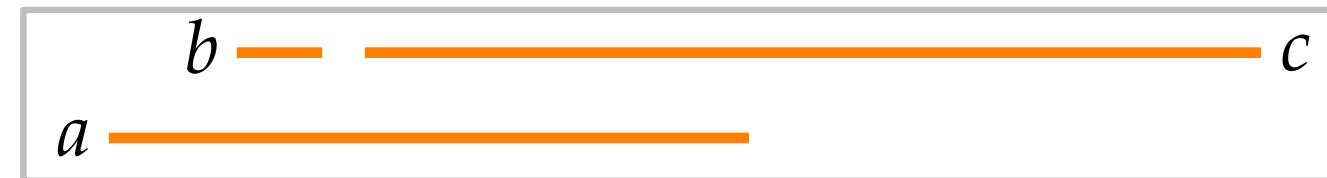


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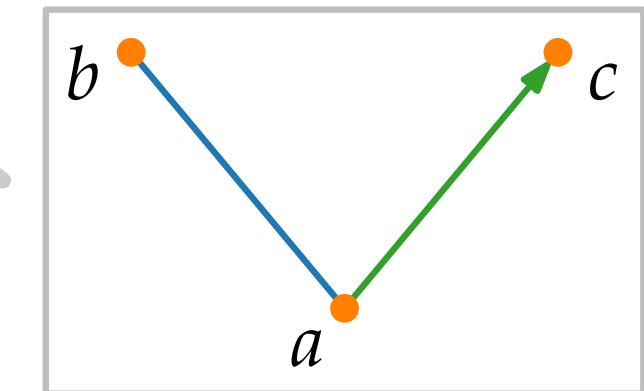
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Directional interval graph:

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Mixed interval graph:

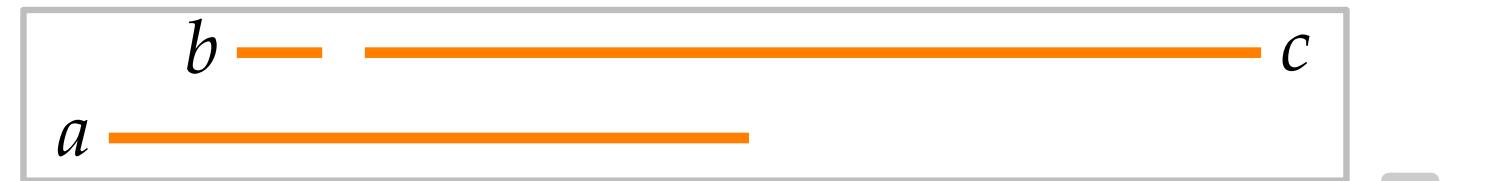


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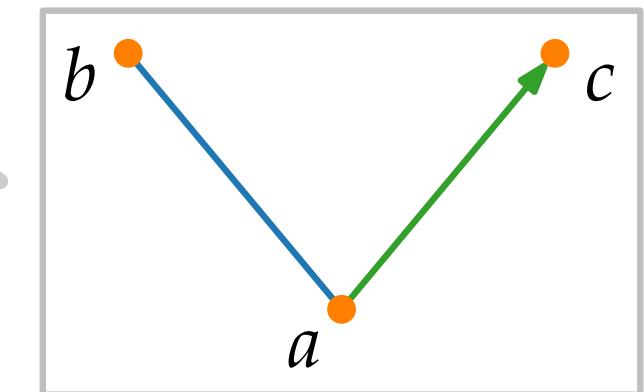
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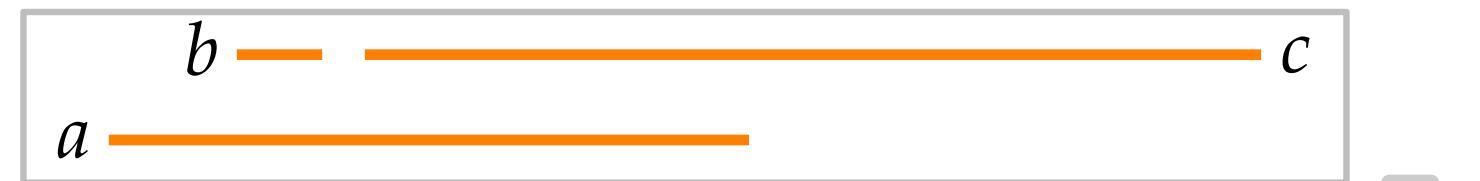


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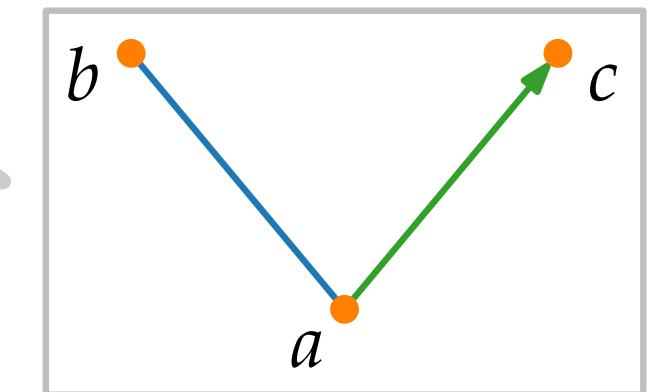
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Directional interval graph:

- vertex for each interval
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Mixed interval graph:



- vertex for each interval
- for each two overlapping intervals: undirected or arbitrarily directed edge

Coloring Mixed Graphs

Given a graph G , find a coloring $c: V(G) \rightarrow \mathbb{N}$ s.t. \star undirected edge uv : $c(u) \neq c(v)$,
[Sotskov, Tanaev '76; Hansen, Kuplinsky, de Werra '97] \star directed edge uv : $c(u) < c(v)$,
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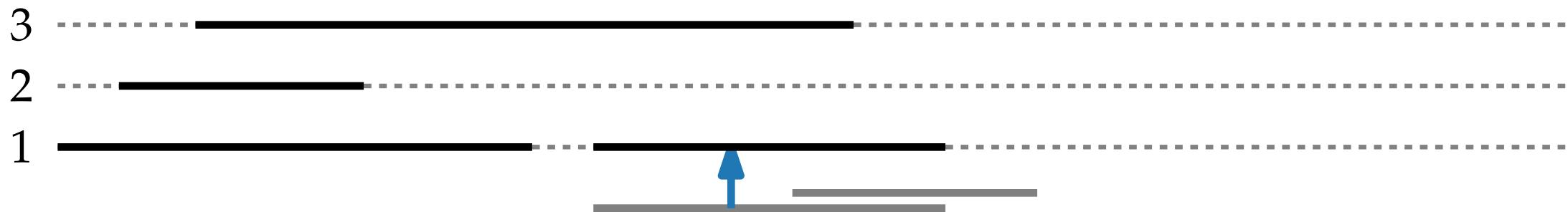
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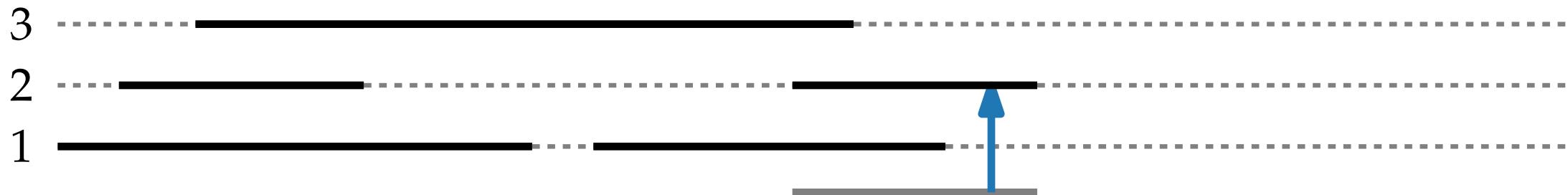
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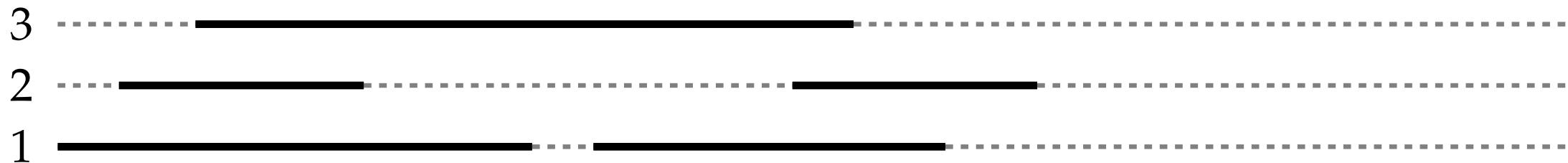
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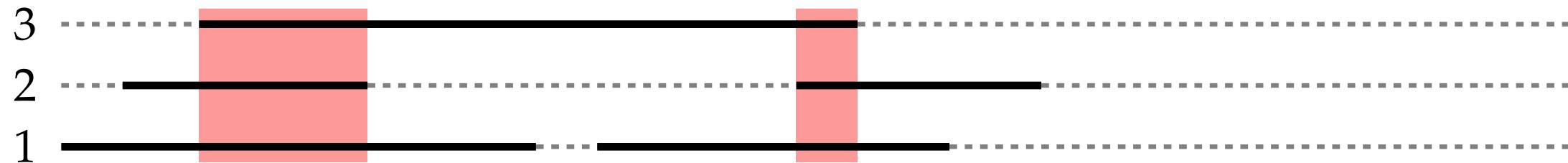
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Directed acyclic graphs (only directed edges):

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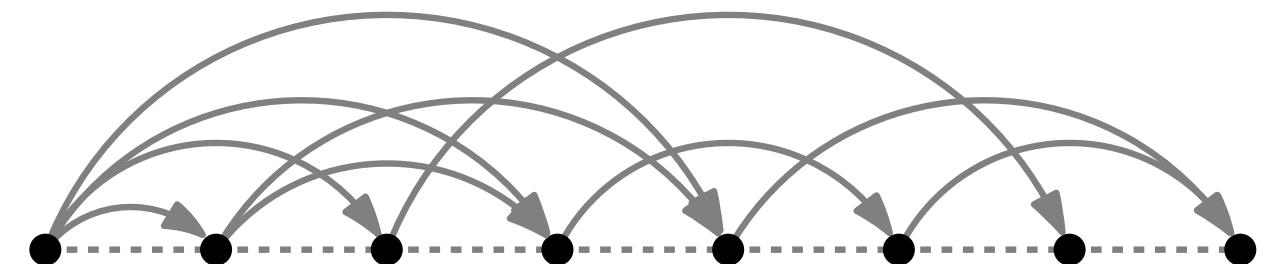
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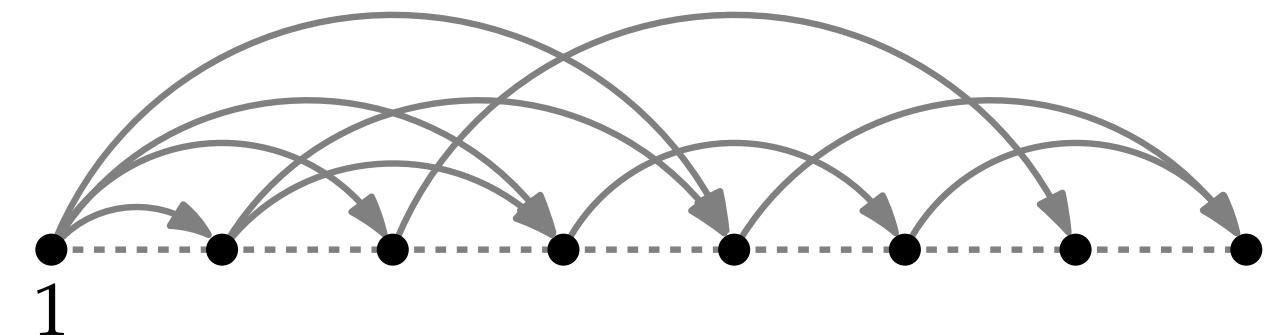
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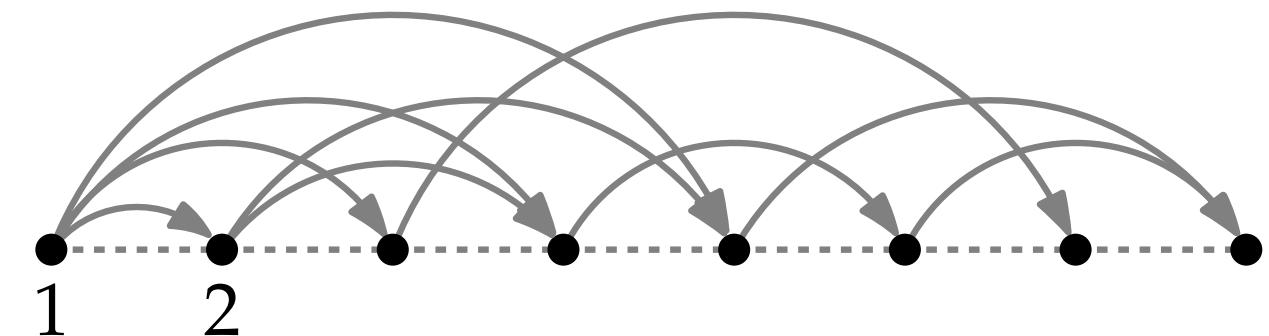
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Given a graph G , find a coloring $c: V(G) \rightarrow \mathbb{N}$ s.t. [Sotskov, Tanaev '76; Hansen, Kuplinsky, de Werra '97]

- undirected edge uv : $c(u) \neq c(v)$,
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Interval graphs (no directed edges):

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Directed acyclic graphs (only directed edges):

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Coloring Mixed Graphs

NP *bipartite graphs*

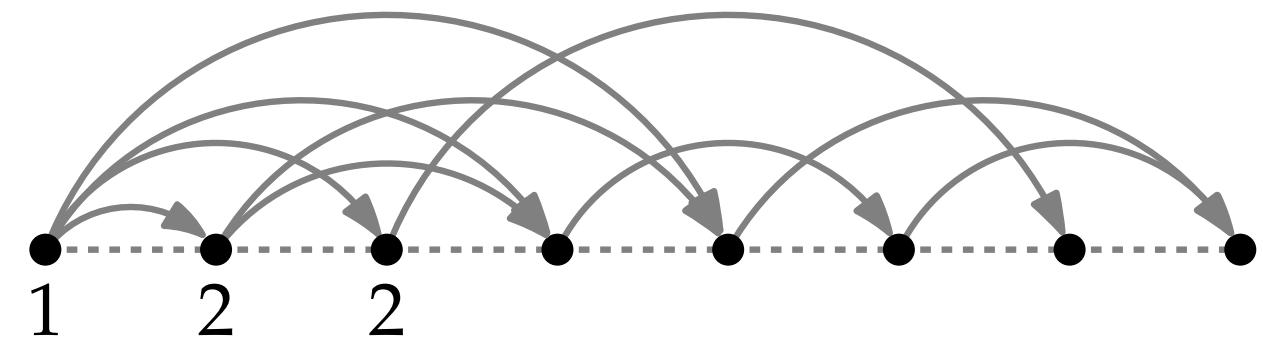
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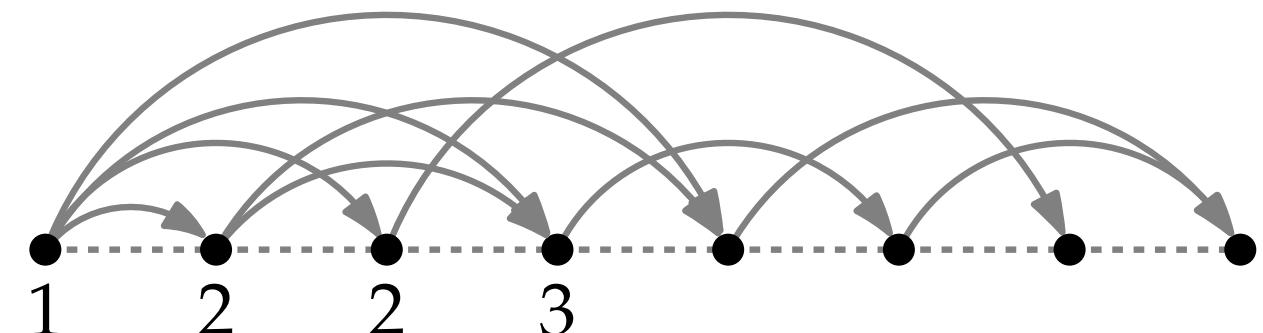
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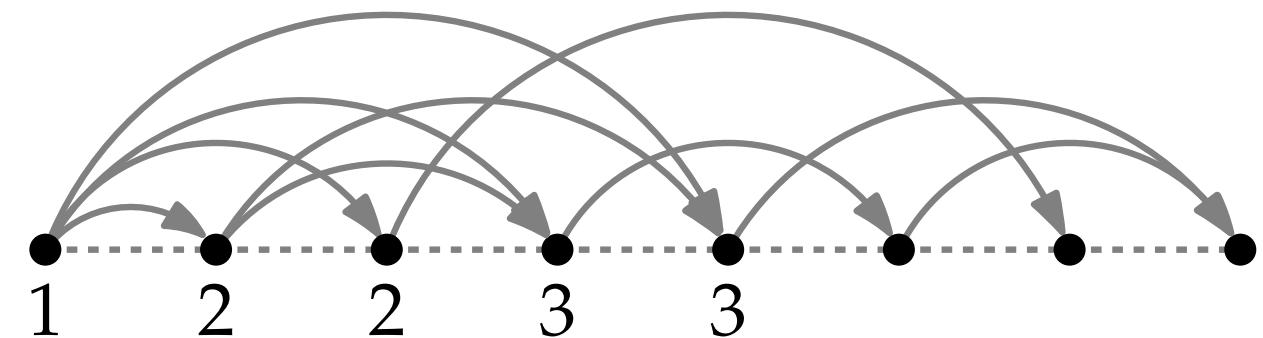
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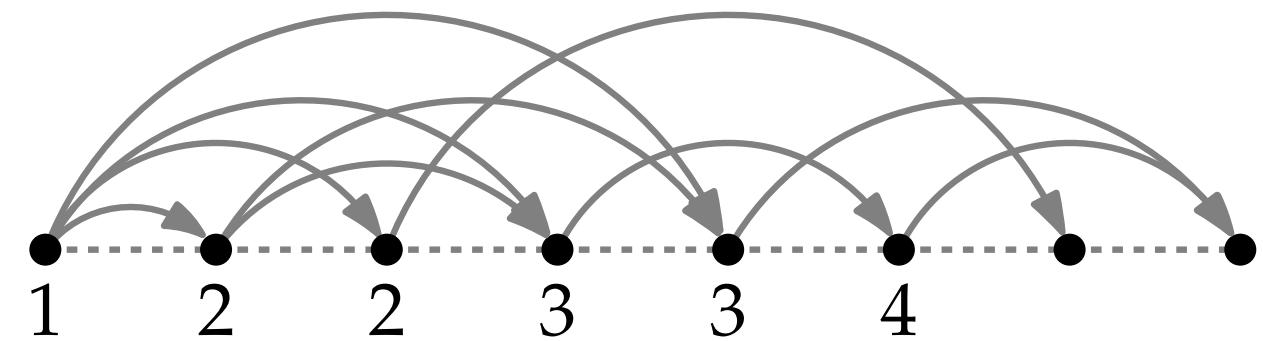
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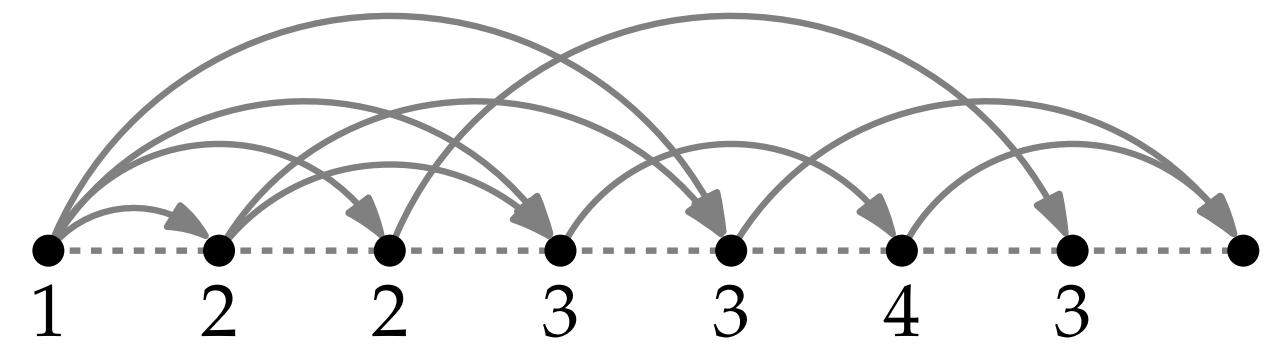
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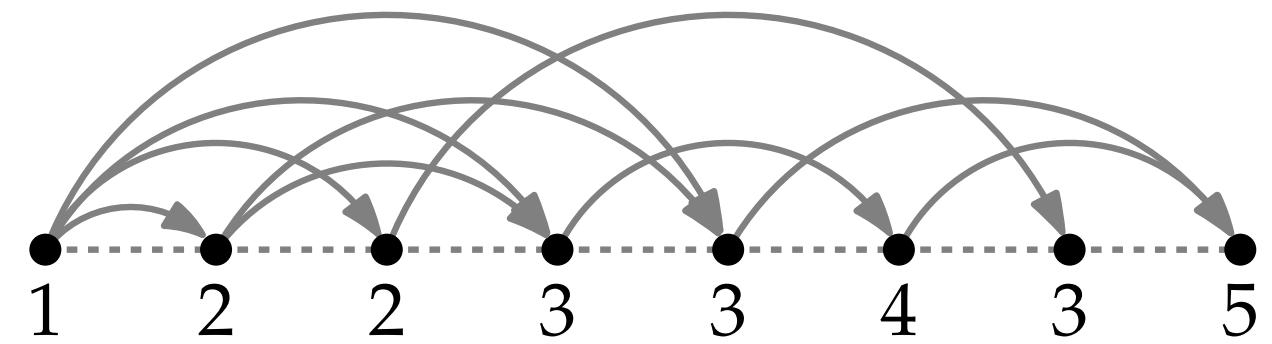
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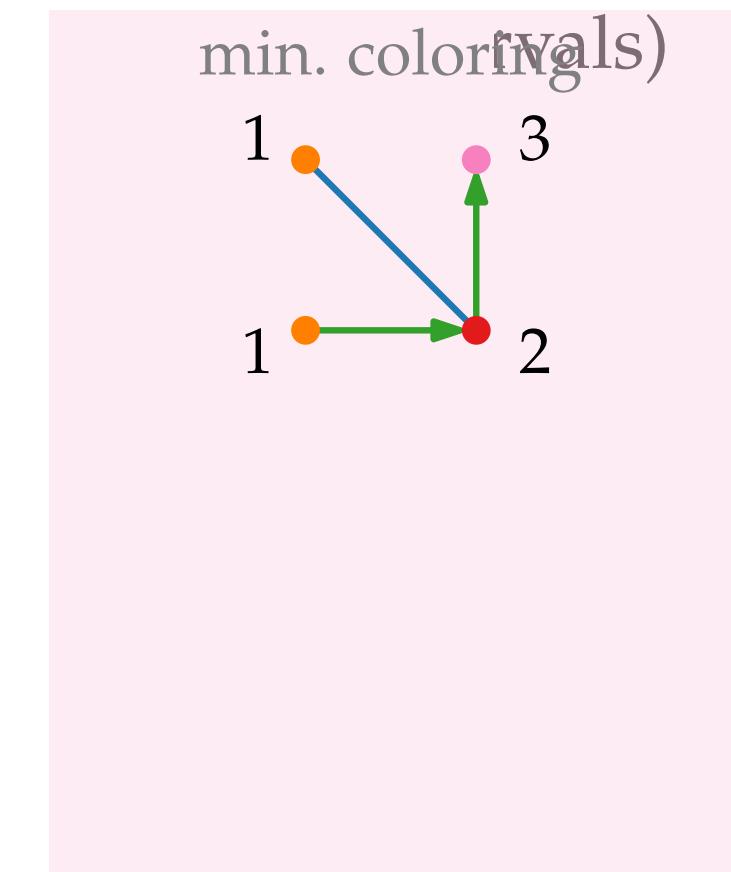
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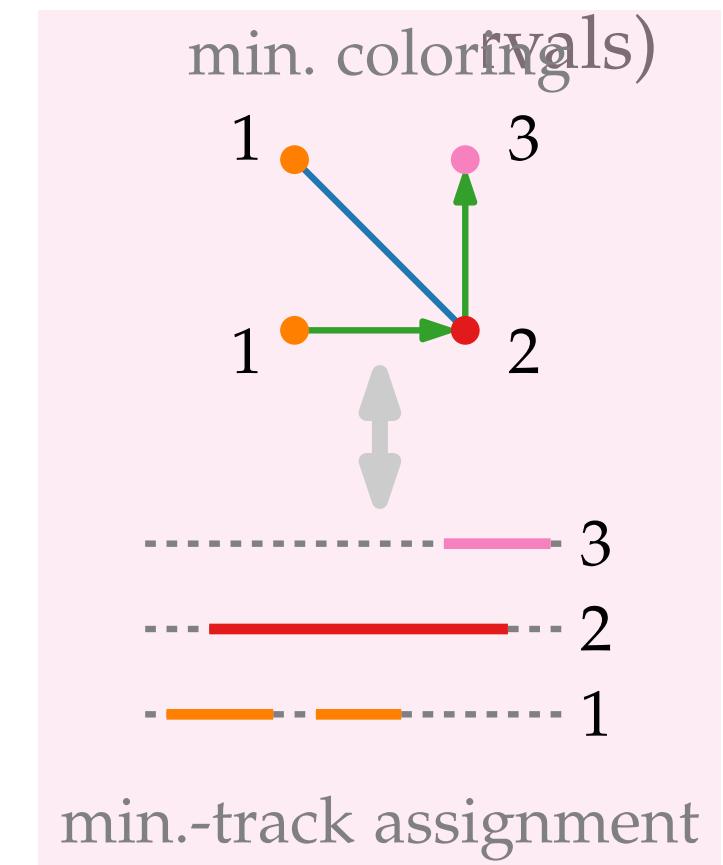
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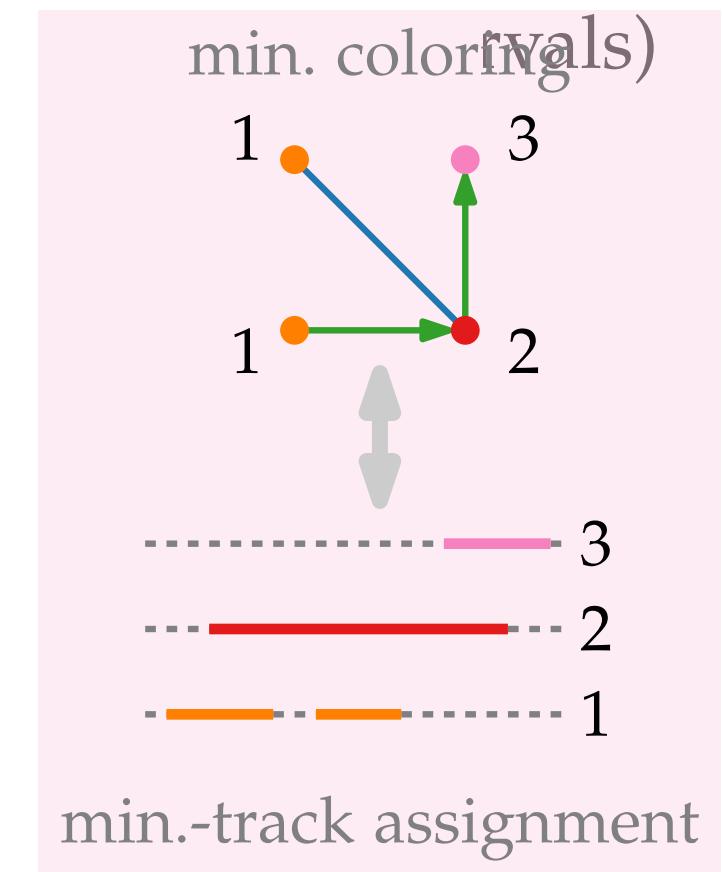
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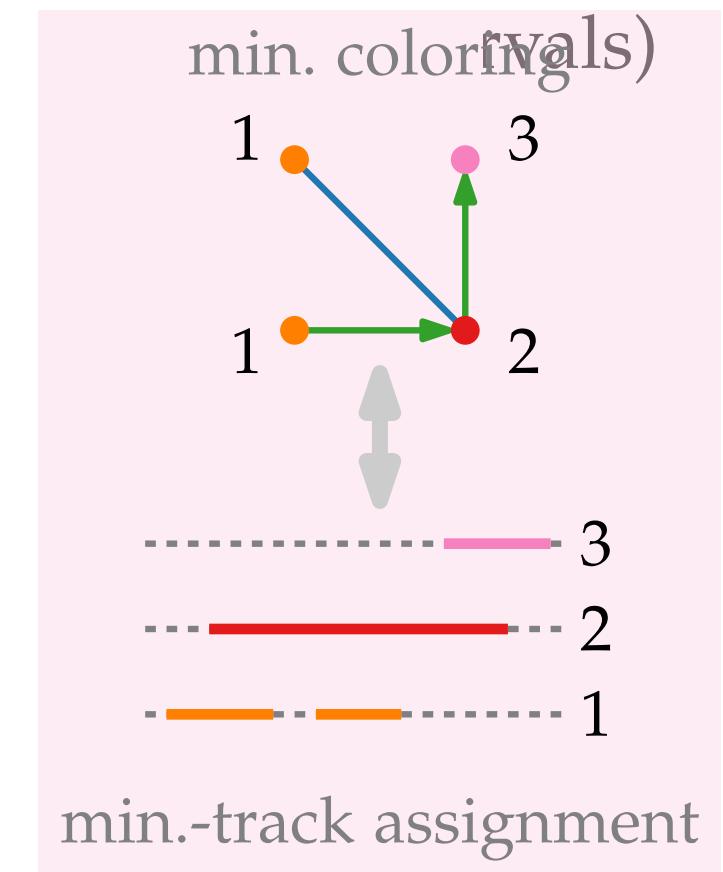
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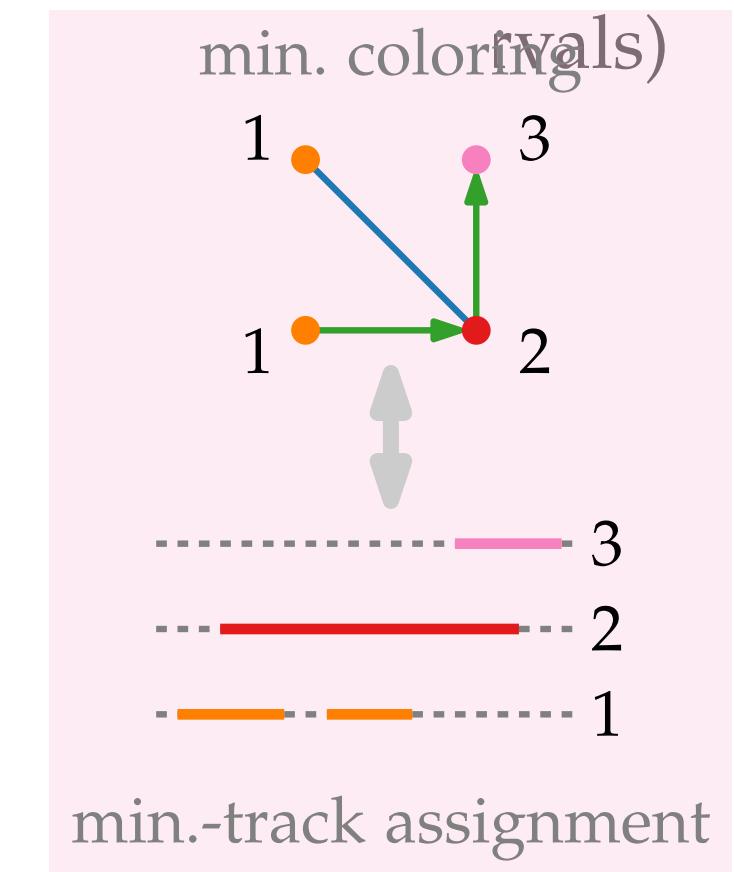
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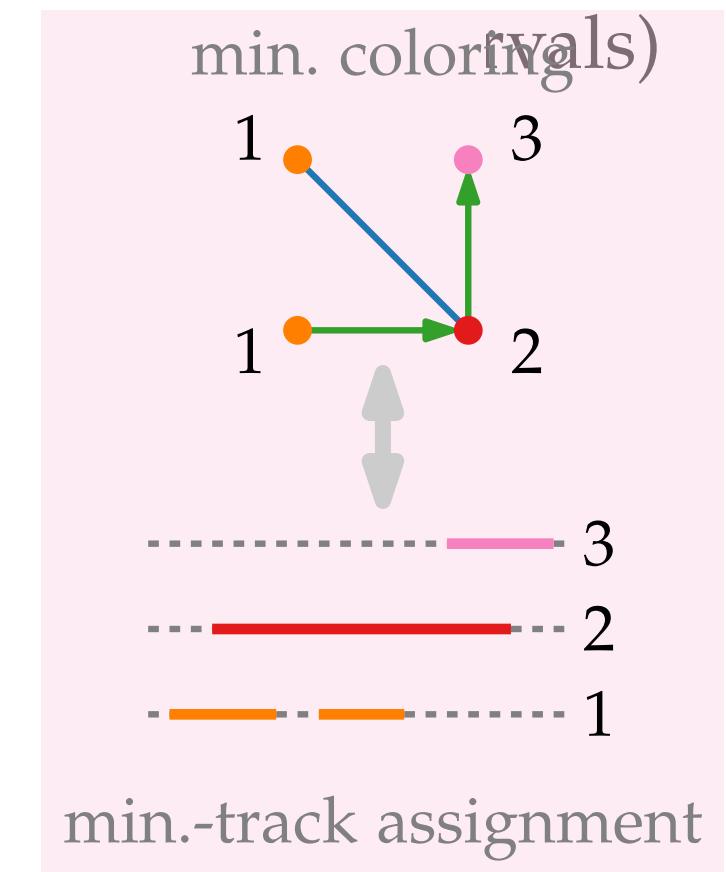
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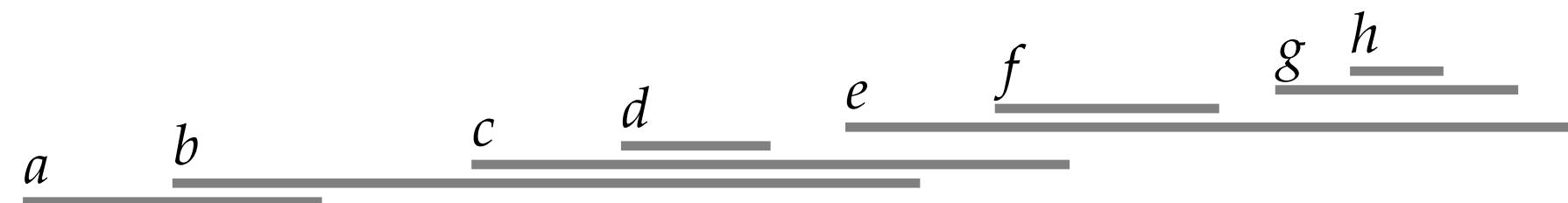
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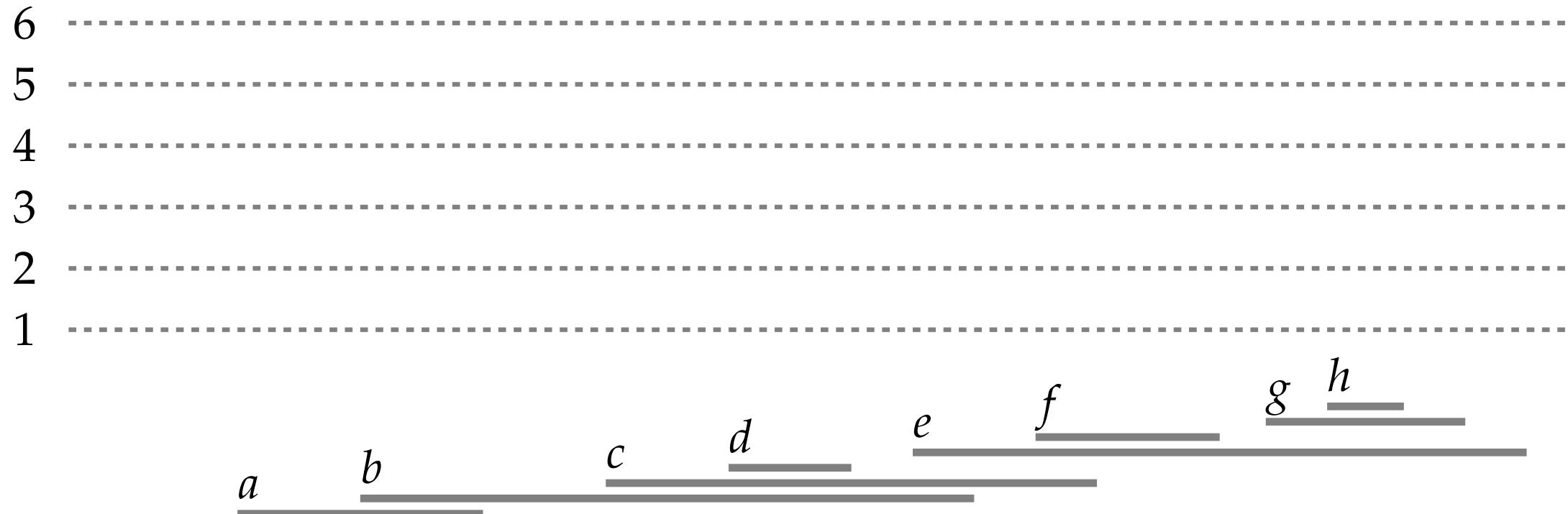


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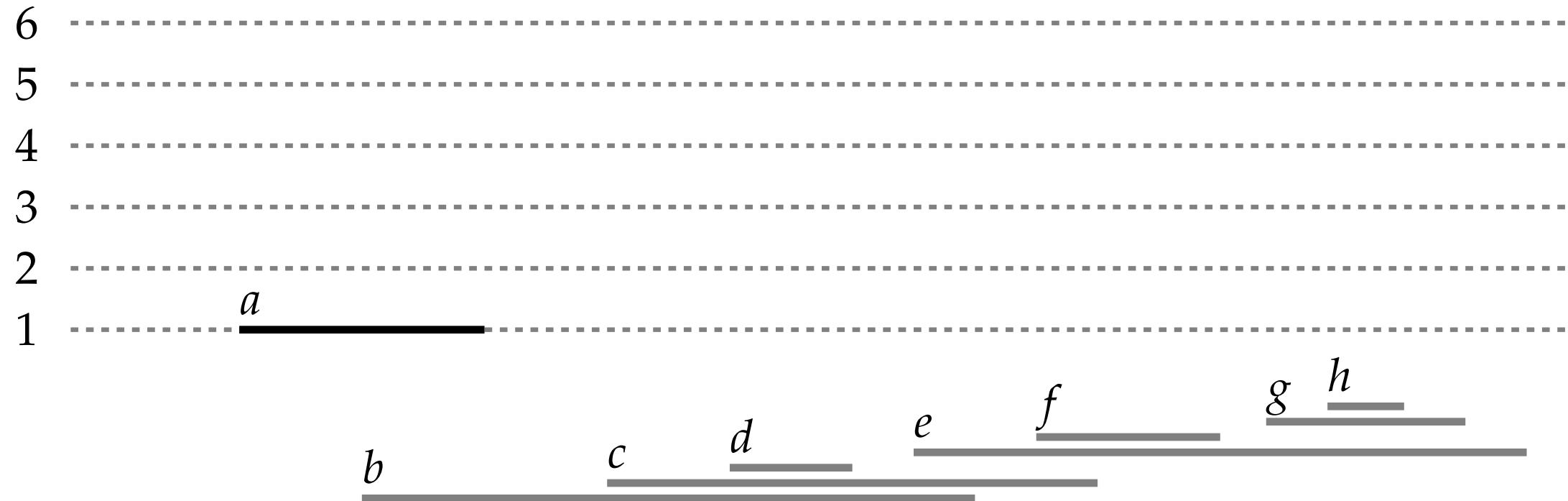


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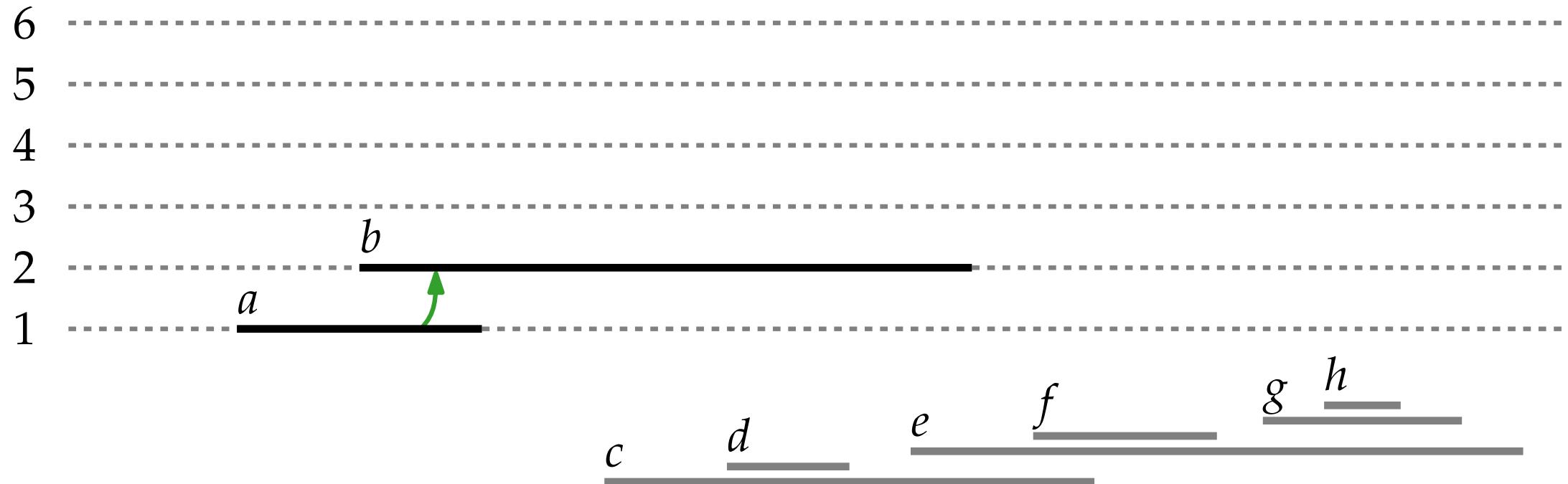


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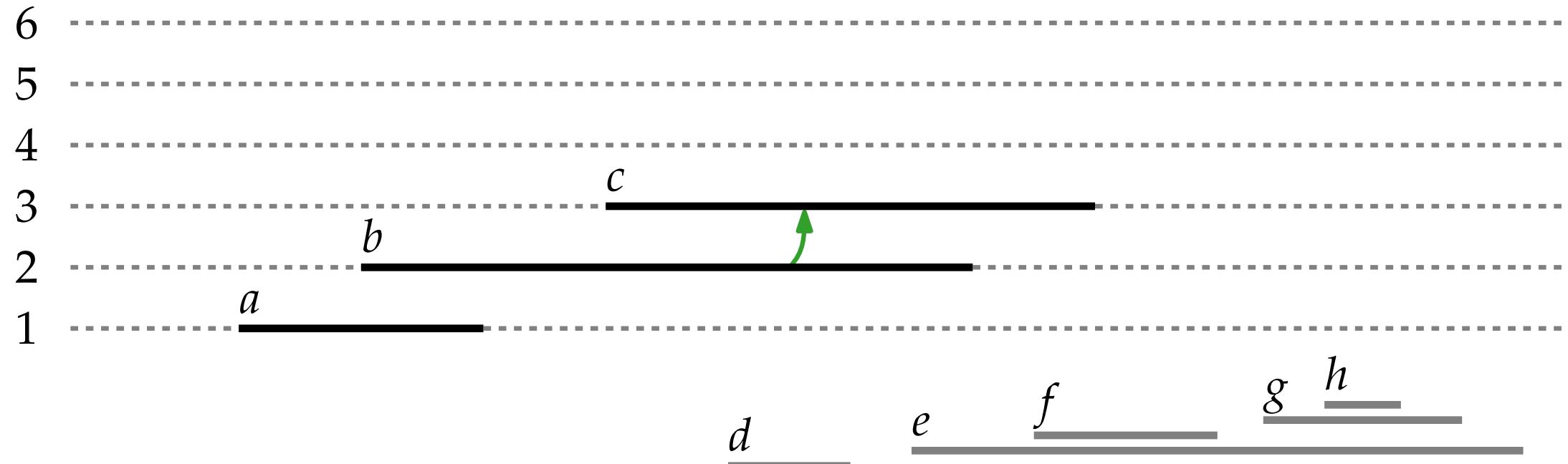


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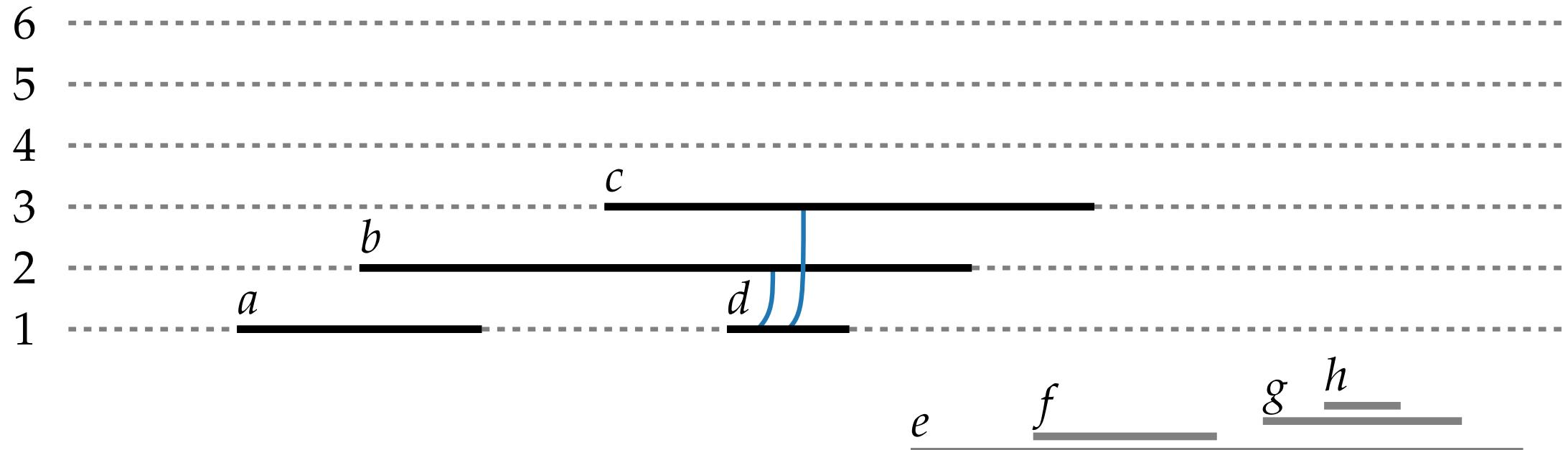


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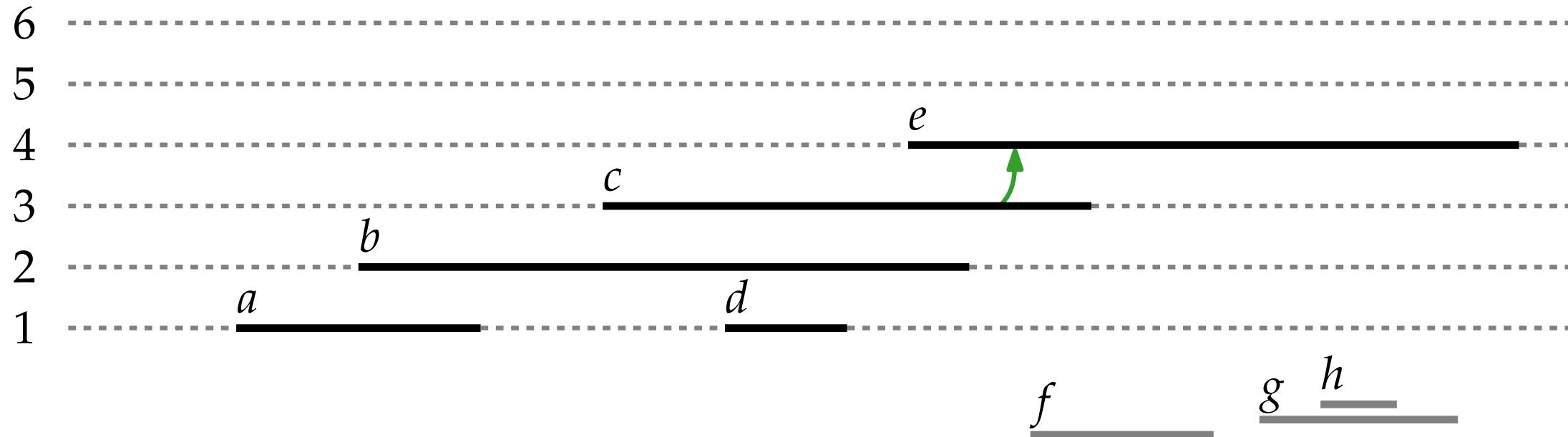


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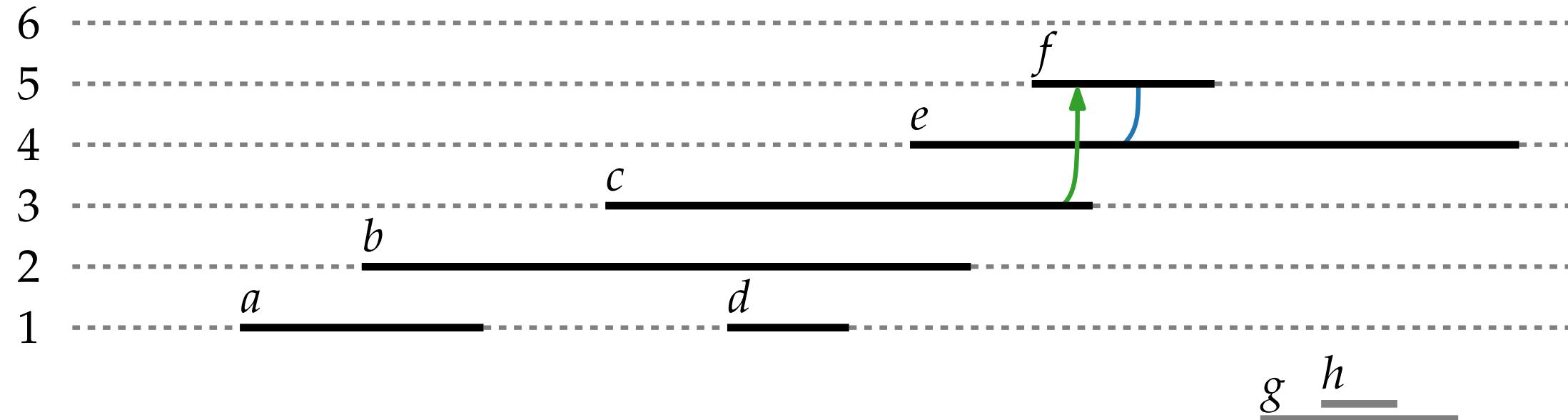


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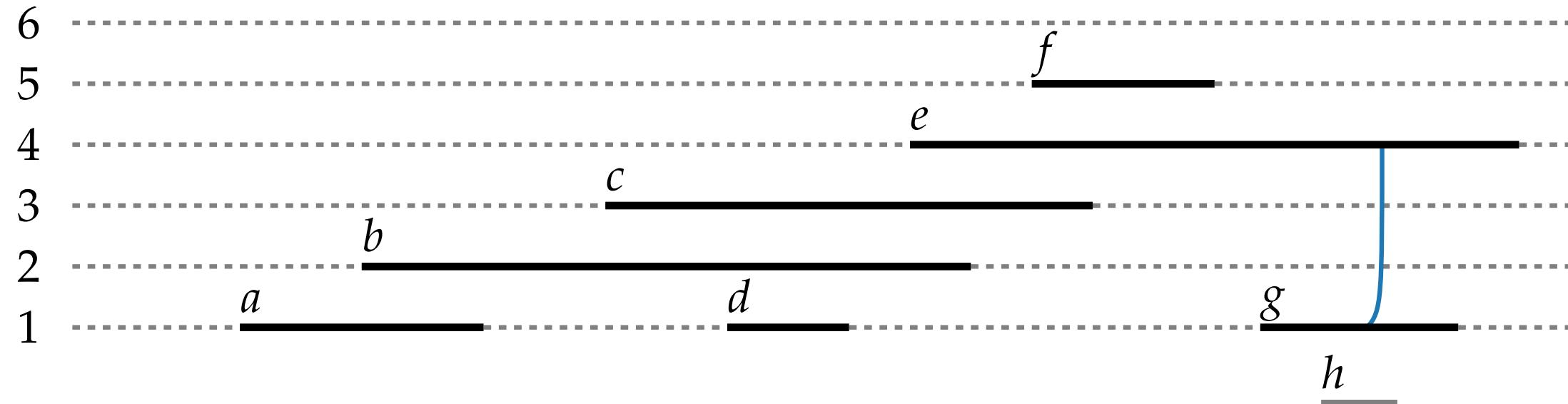


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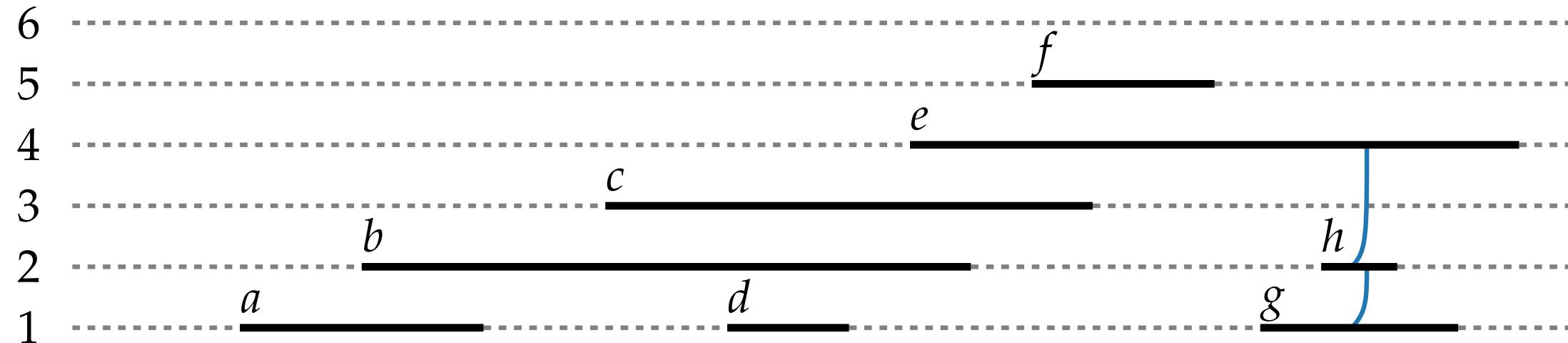


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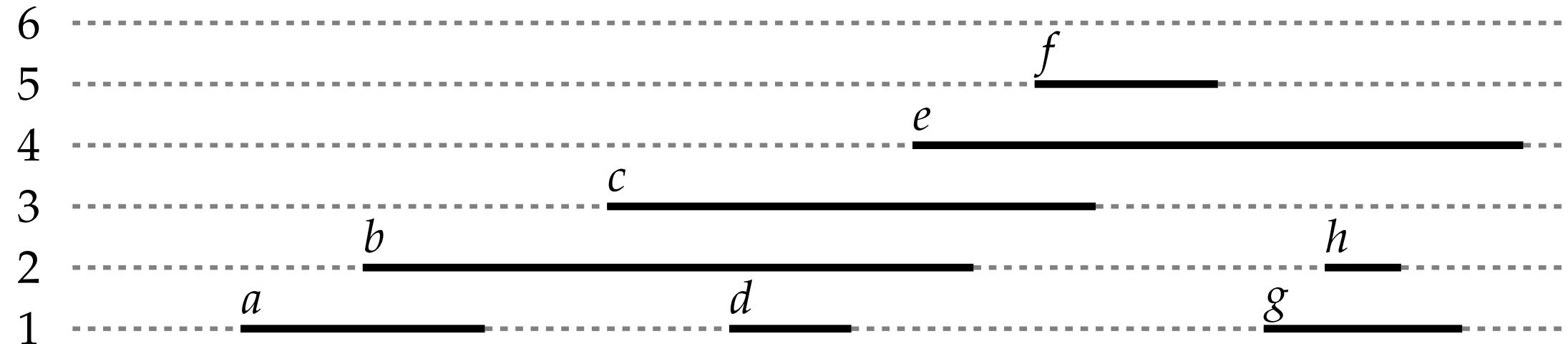


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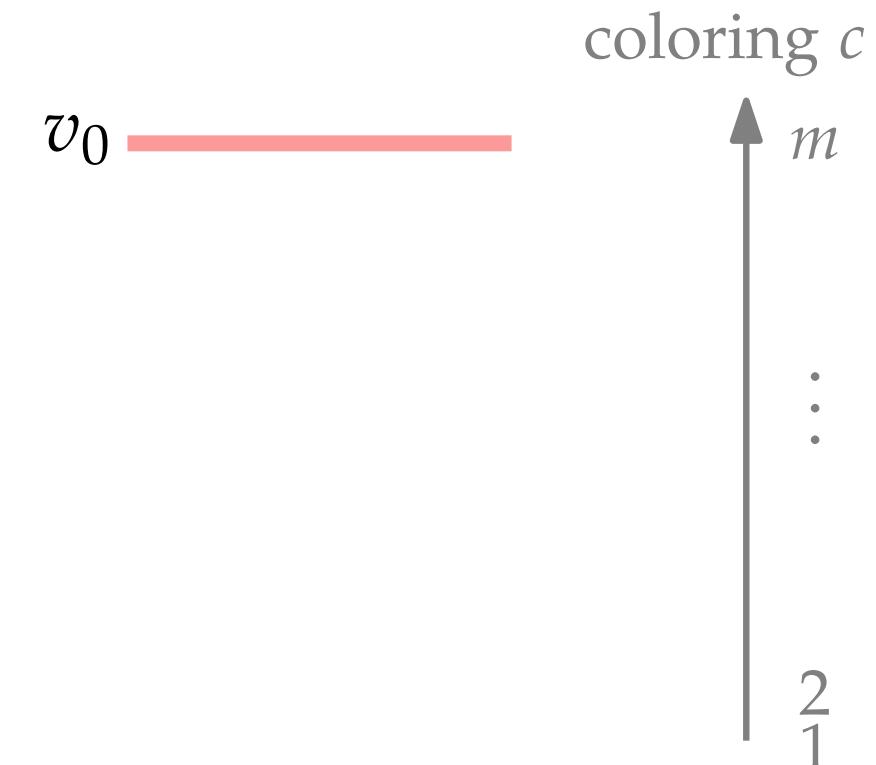
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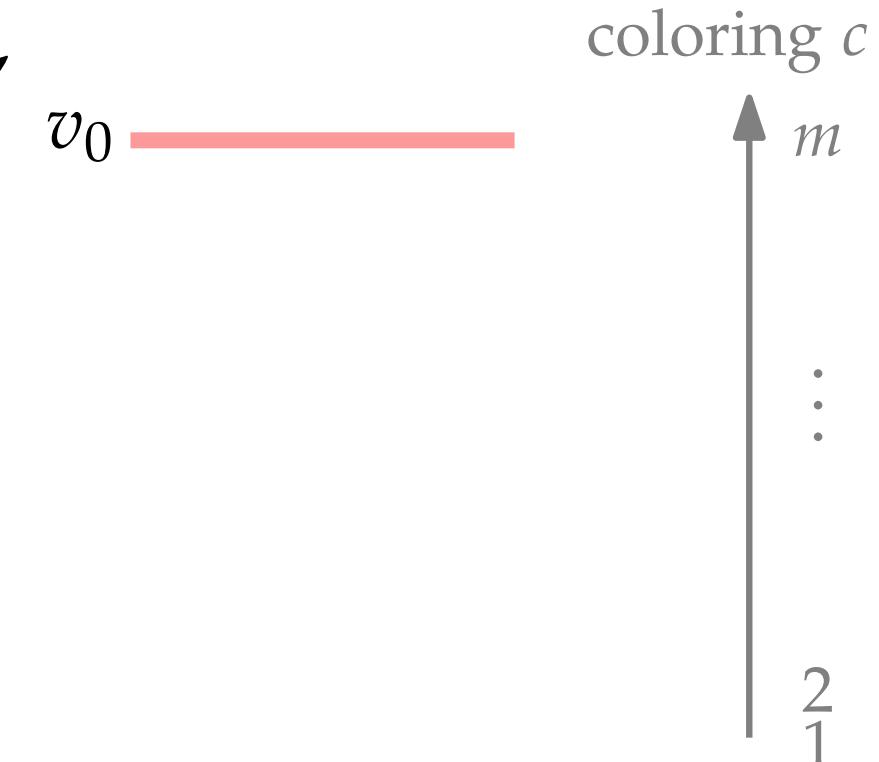
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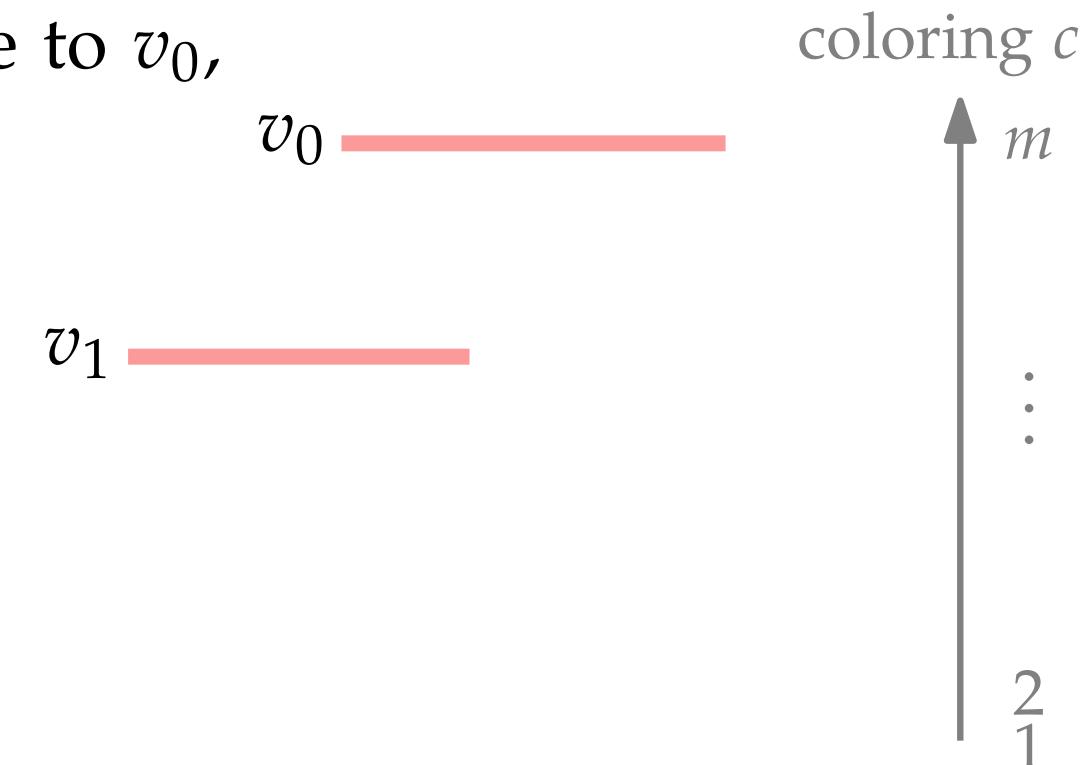
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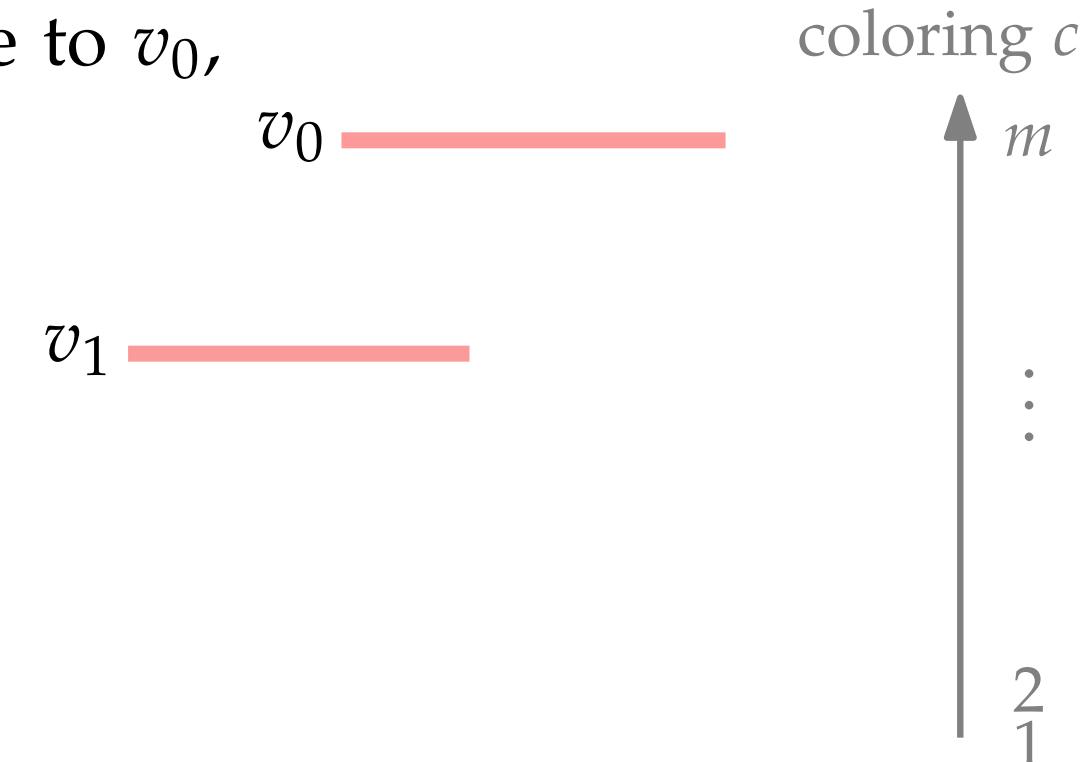
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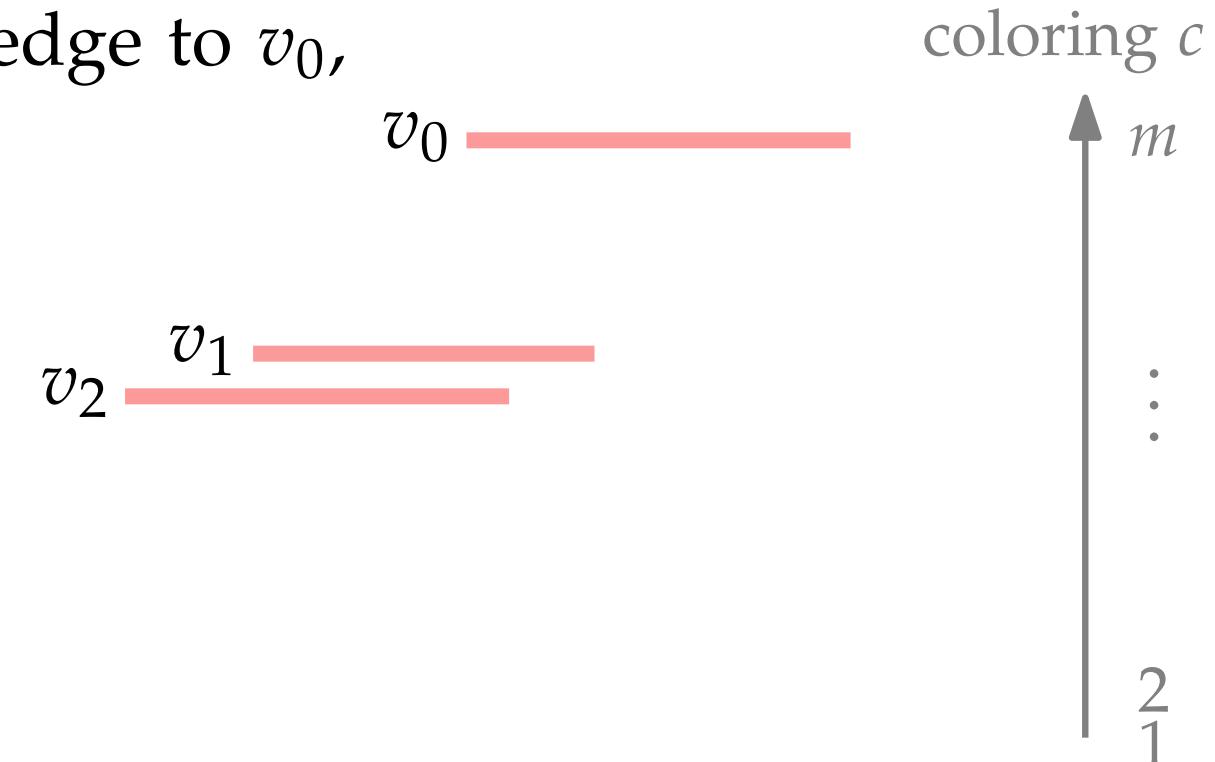
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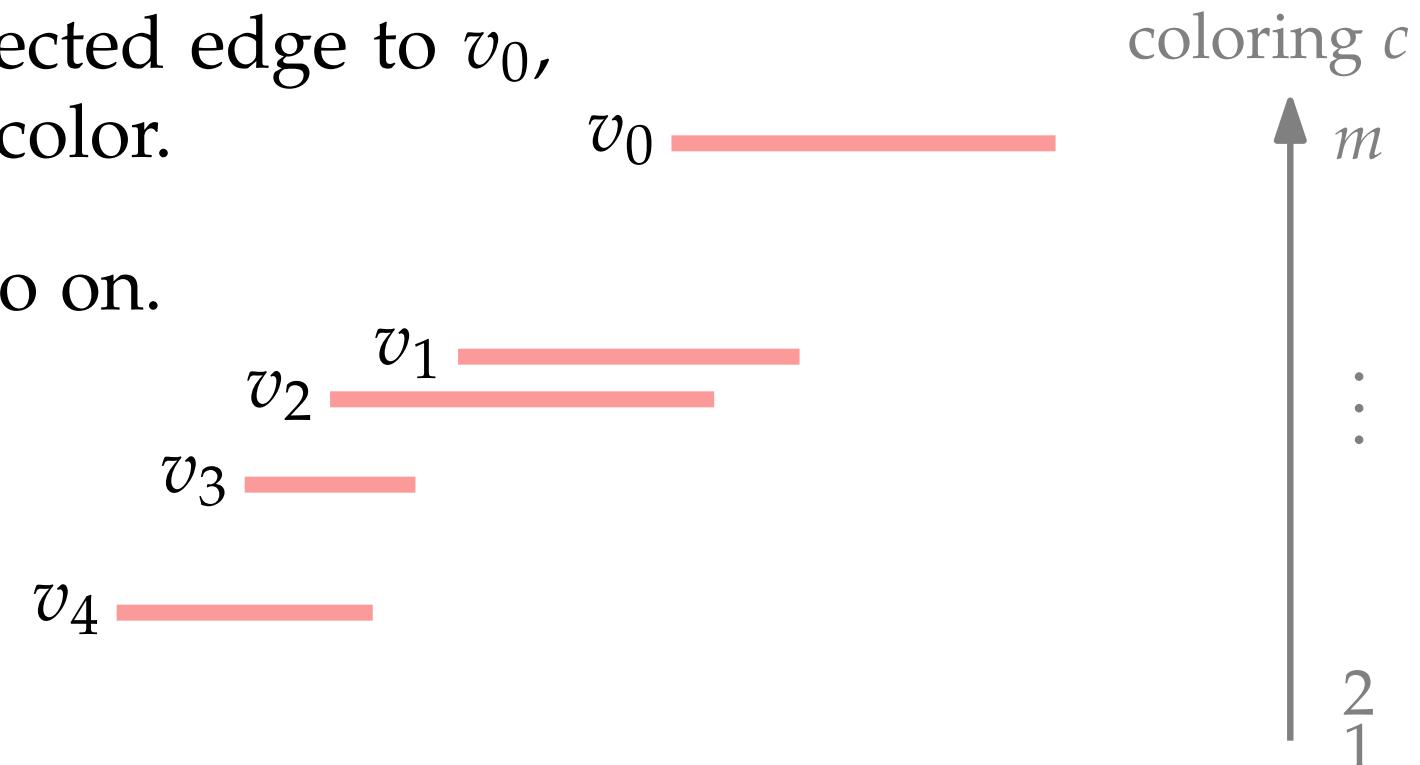
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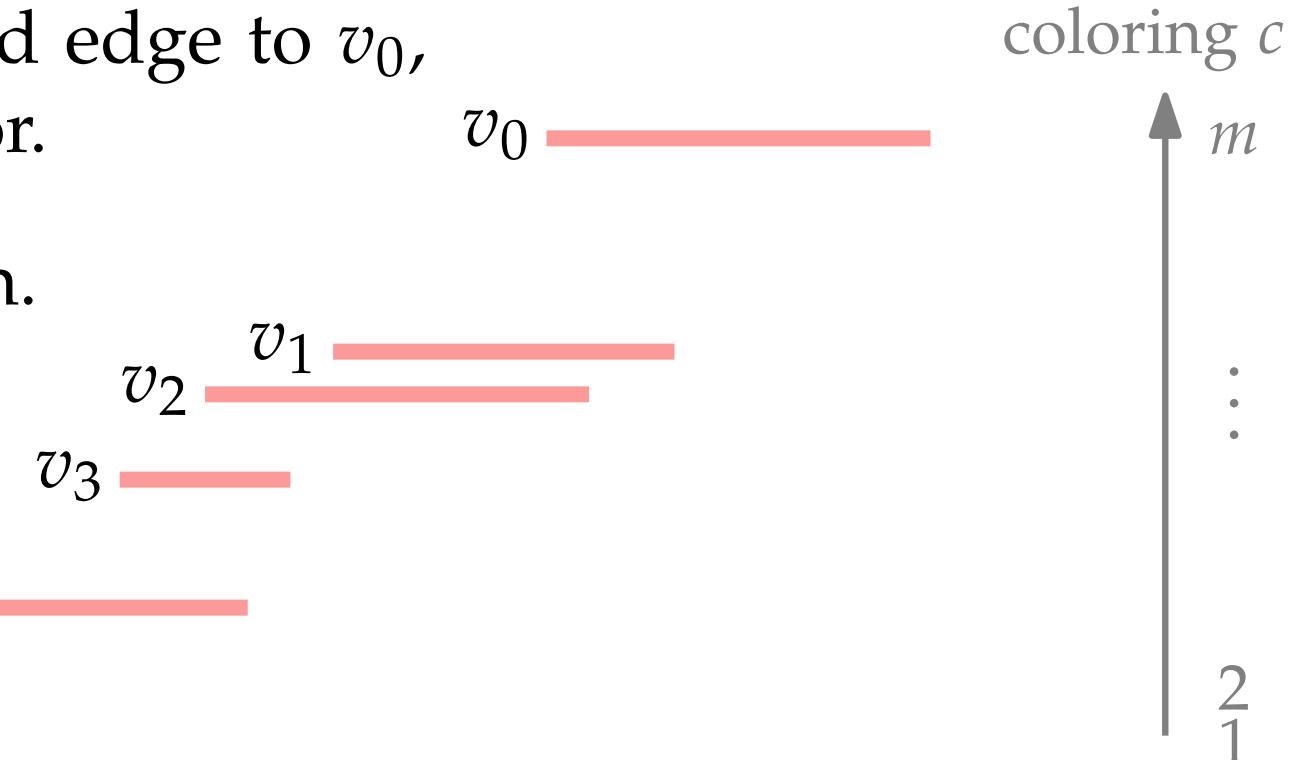
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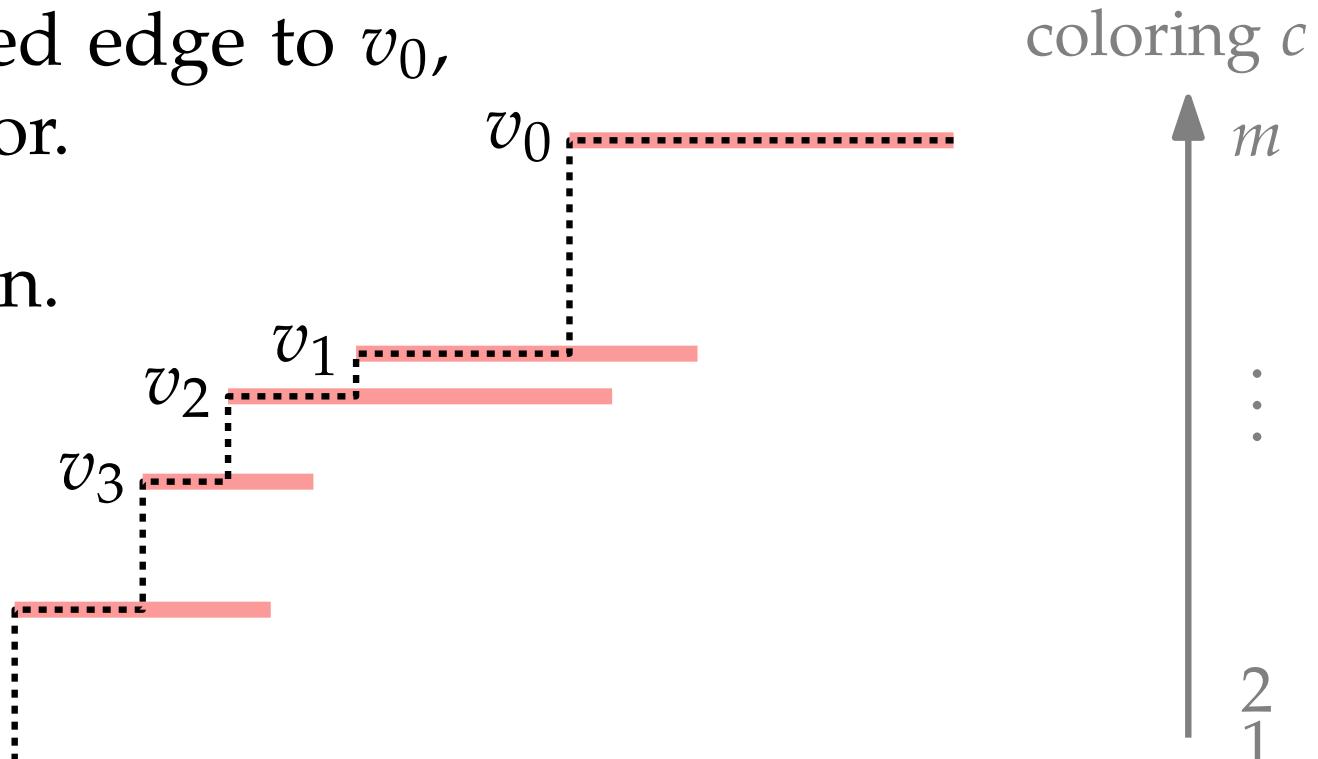
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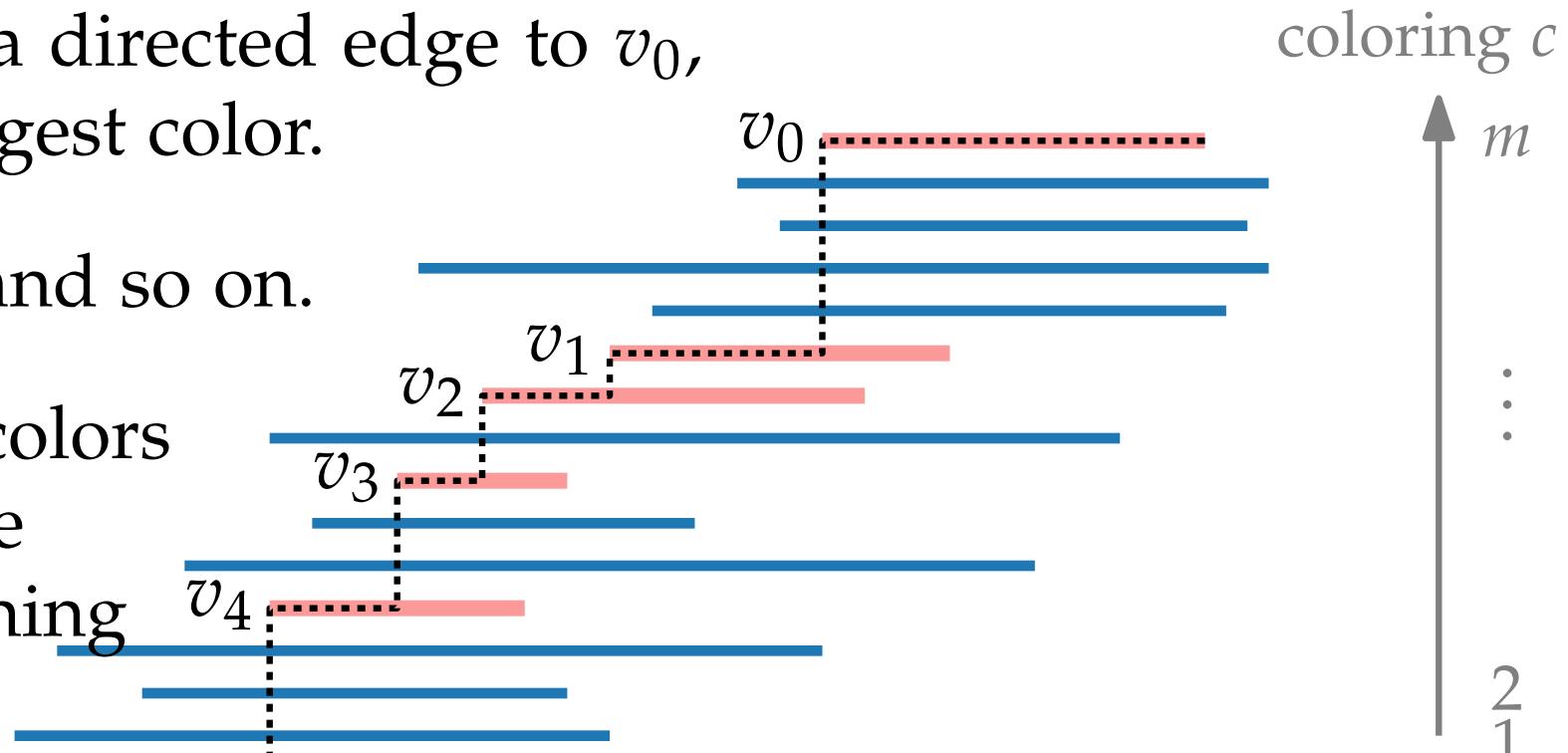
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- Let v_0 be an interval of maximum color, i.e., $c(v_0) = m$.
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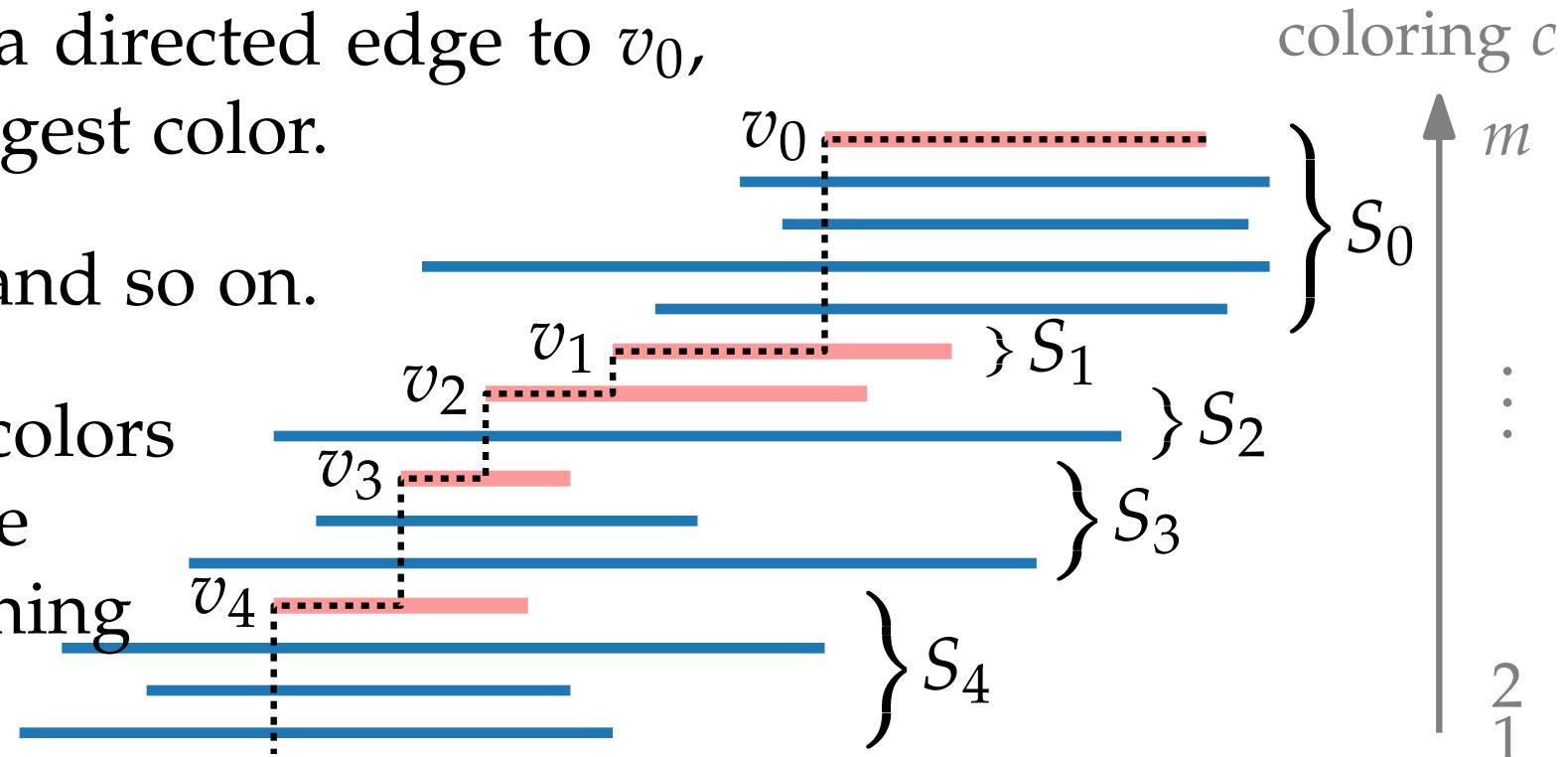
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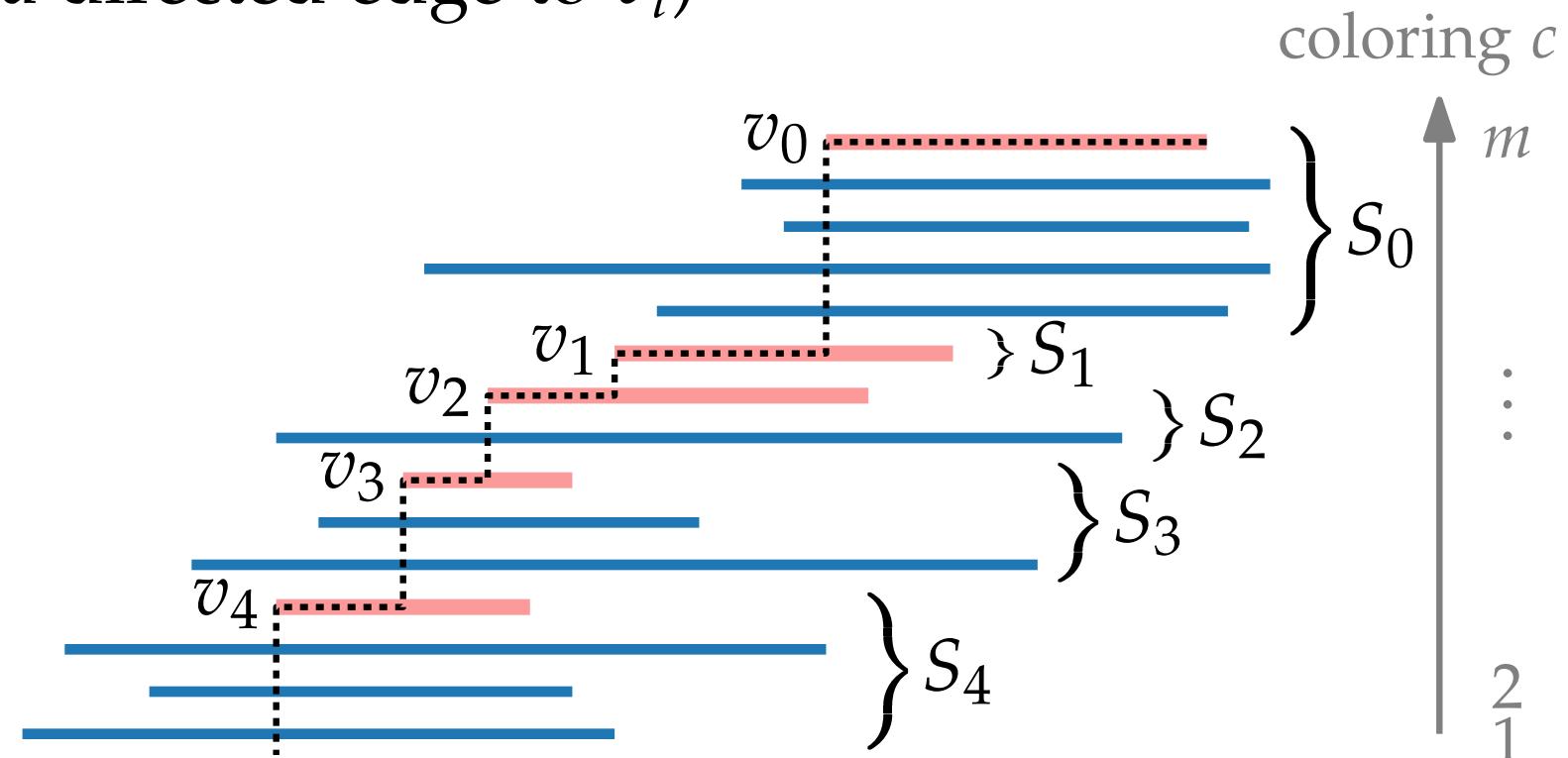
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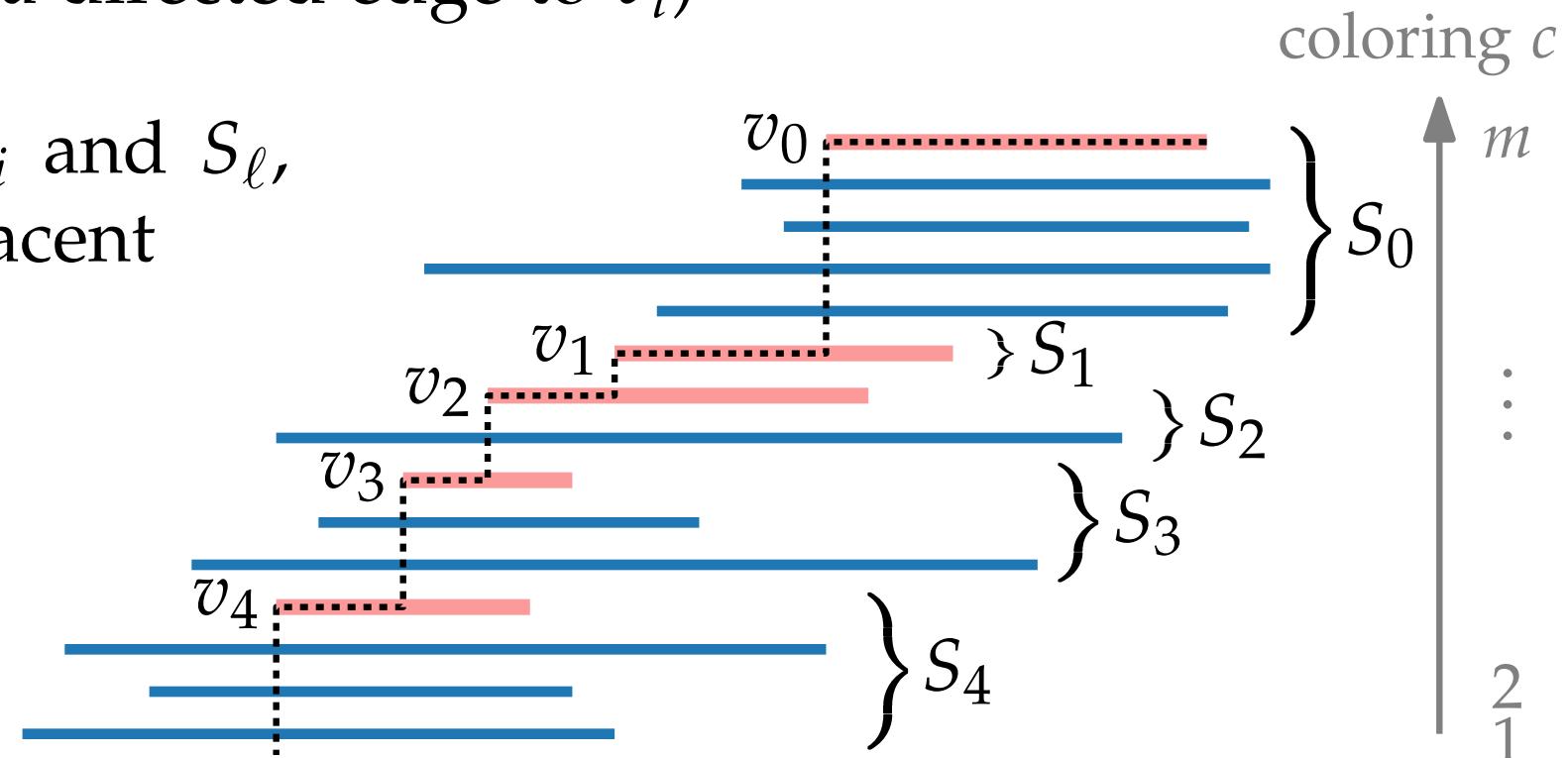
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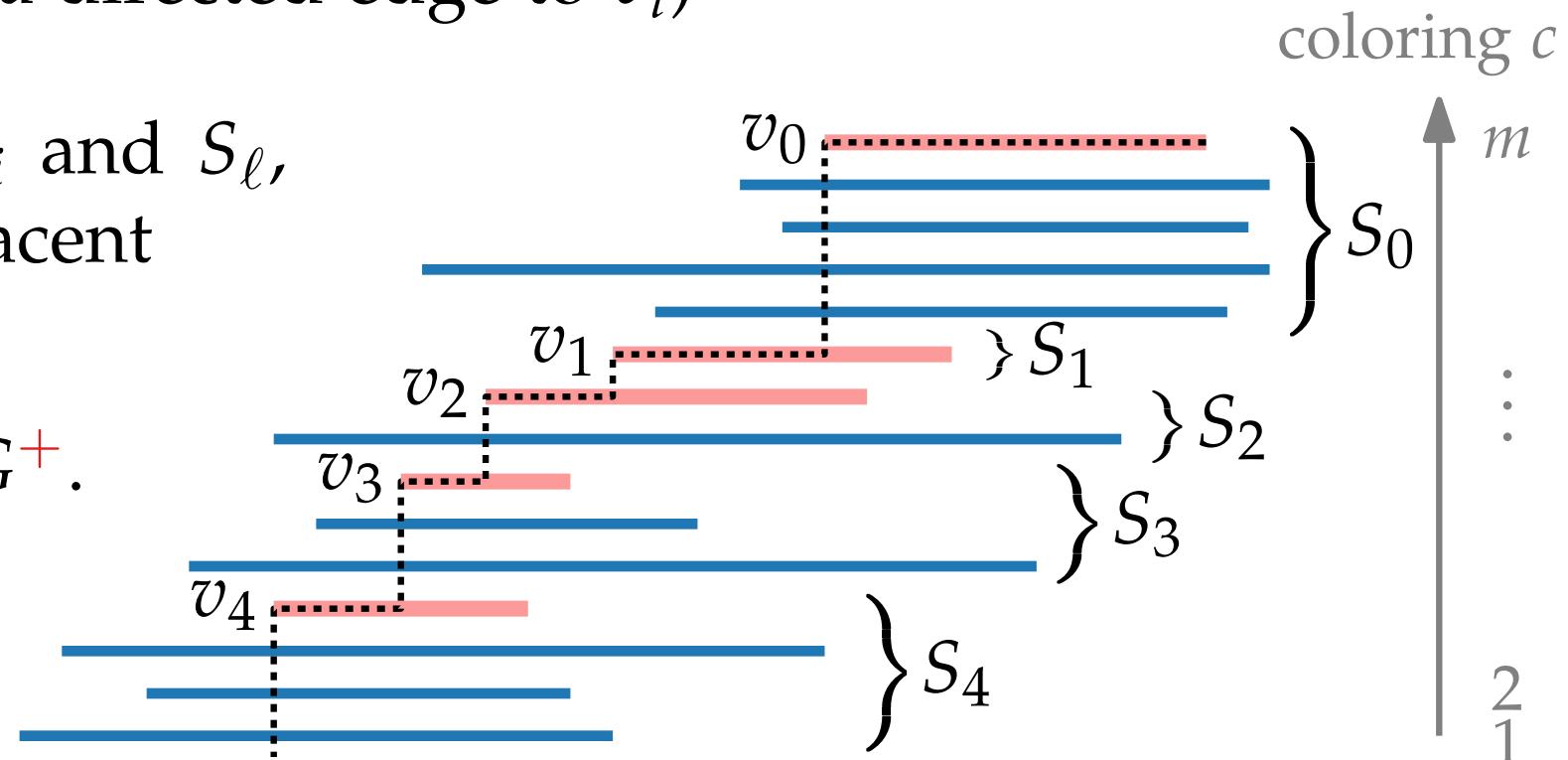
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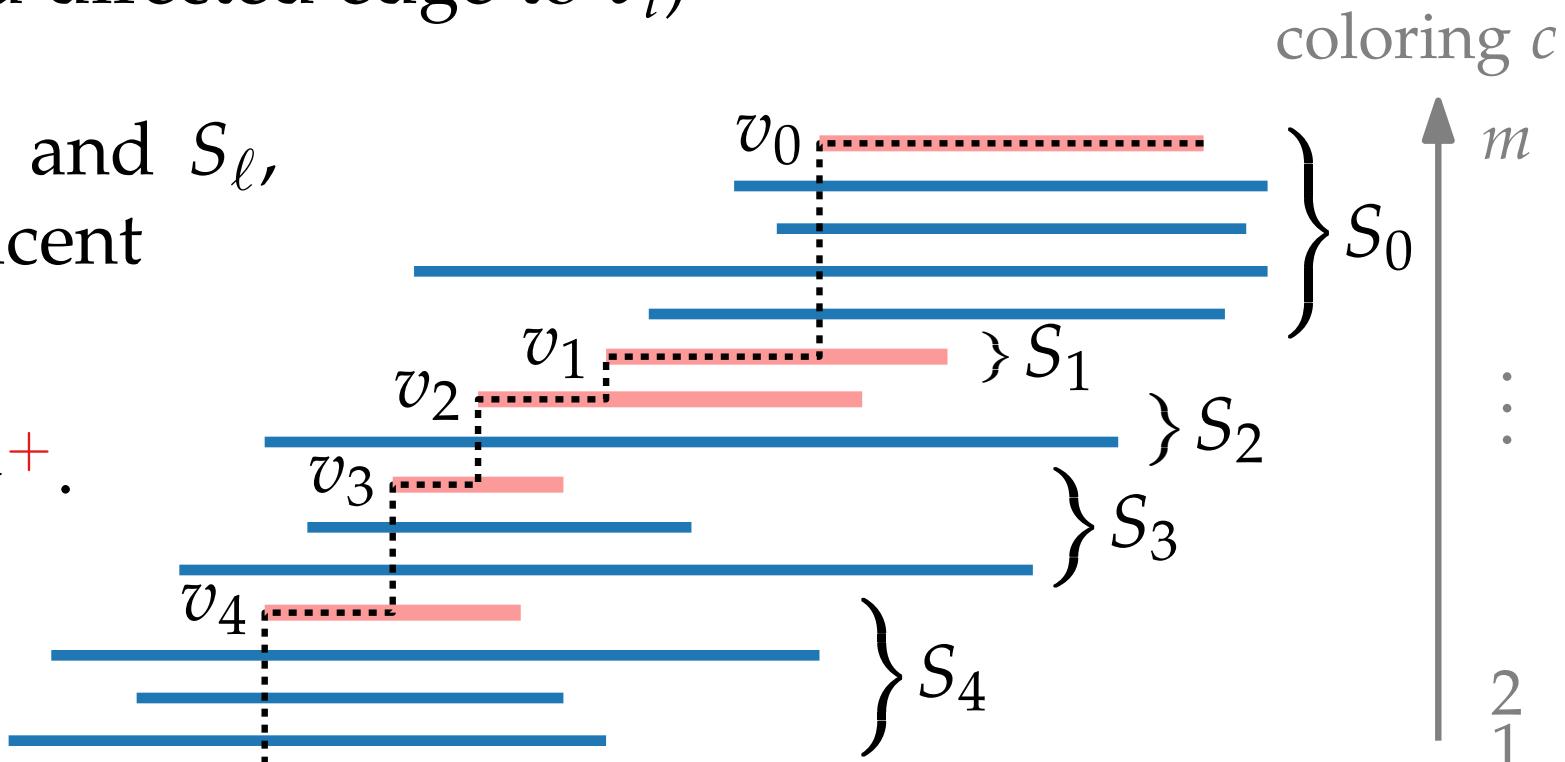
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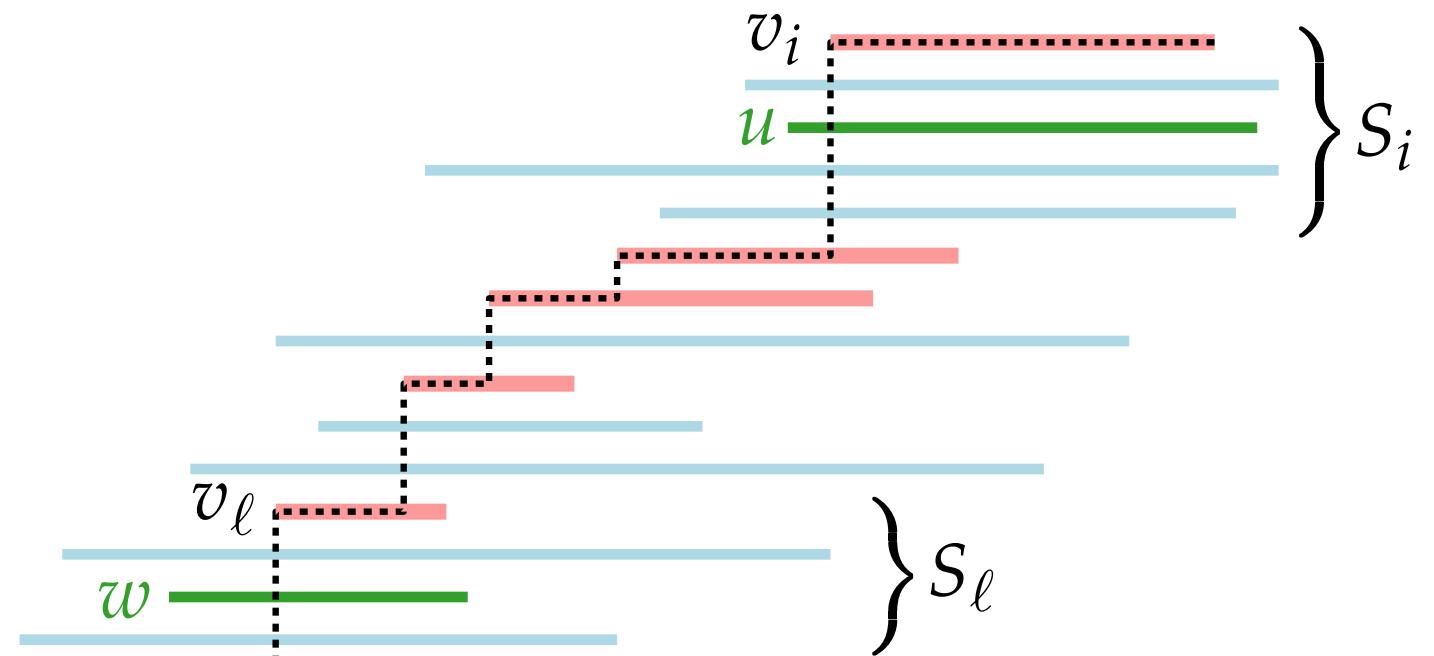
$\Rightarrow S$ alone requires
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□



Proof of the Claim

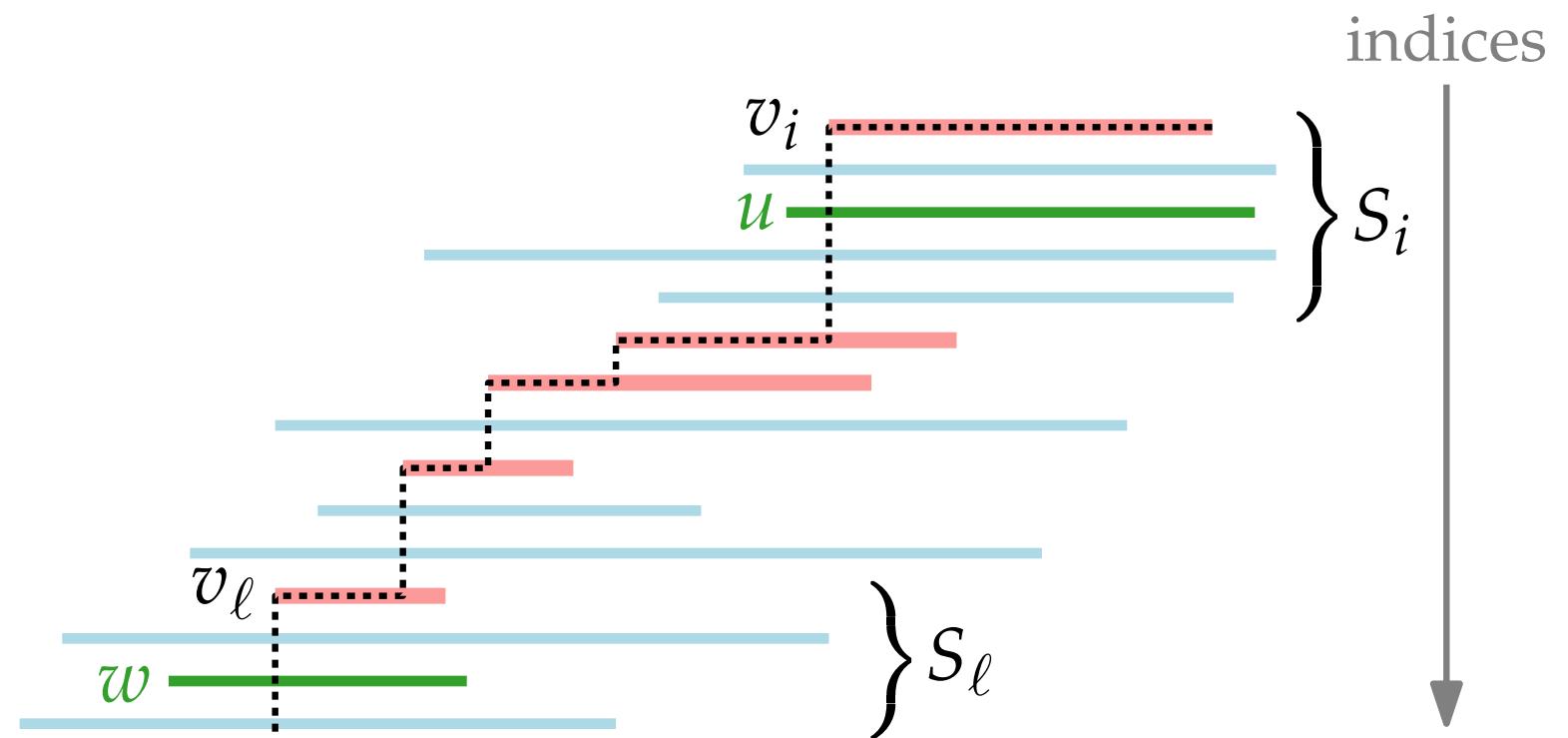
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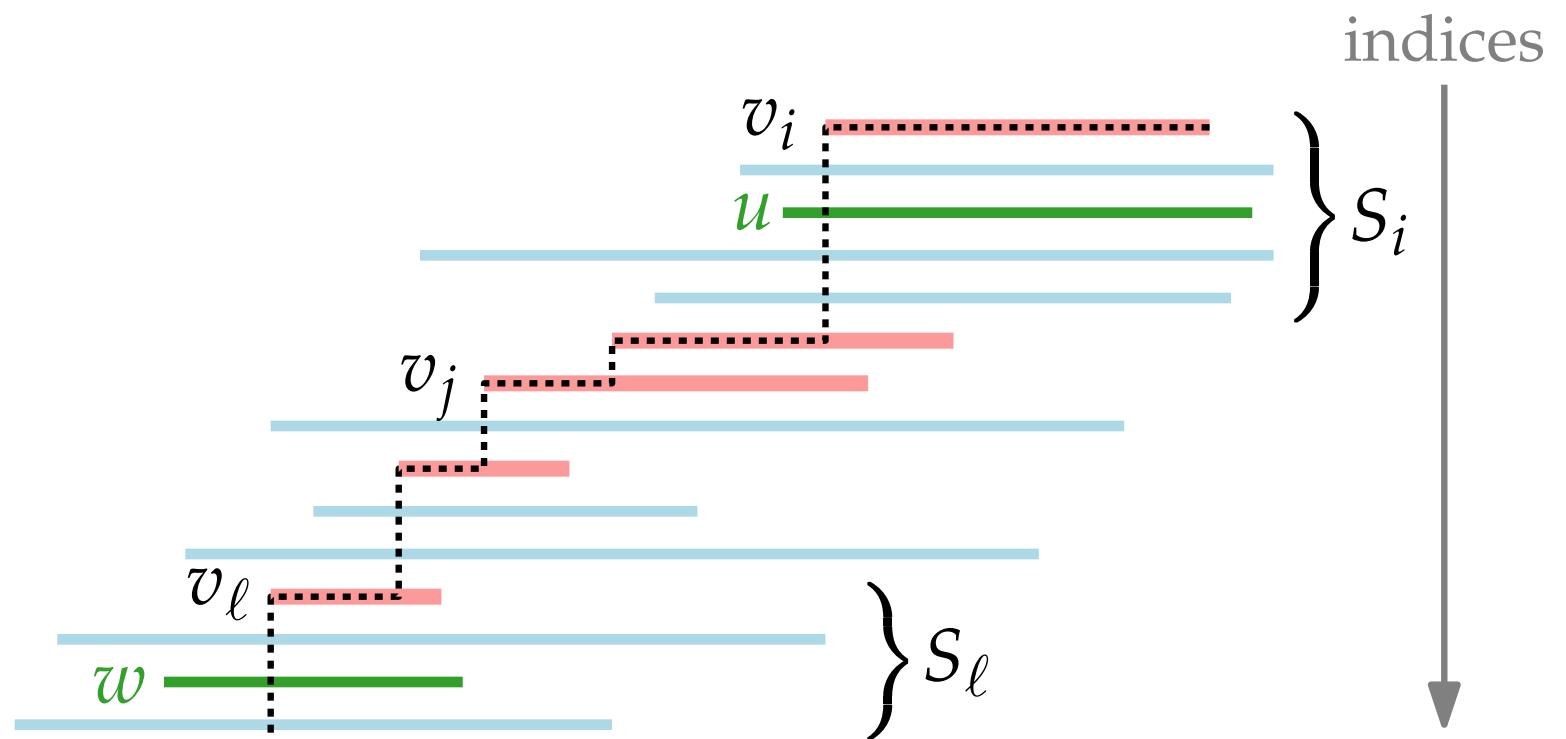


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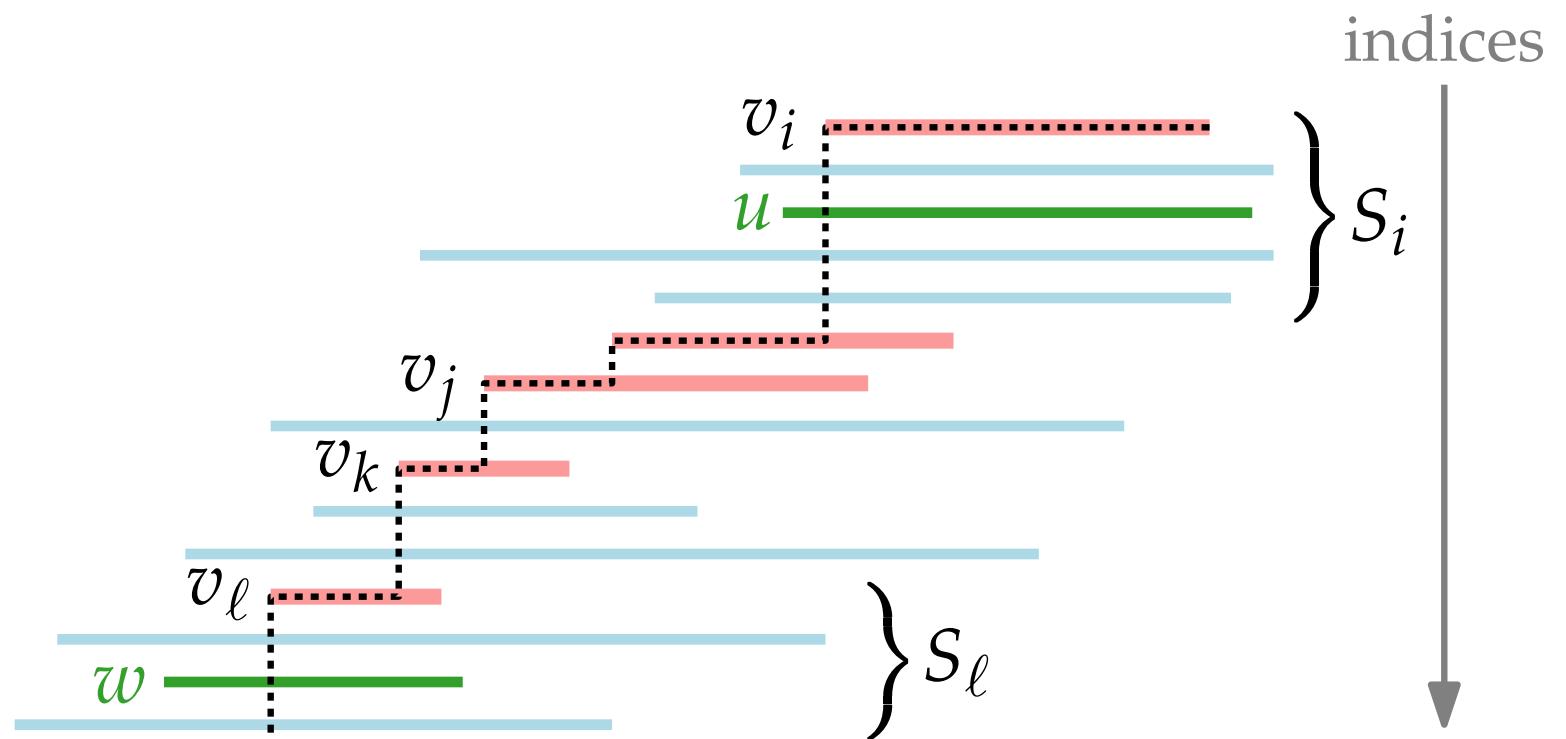
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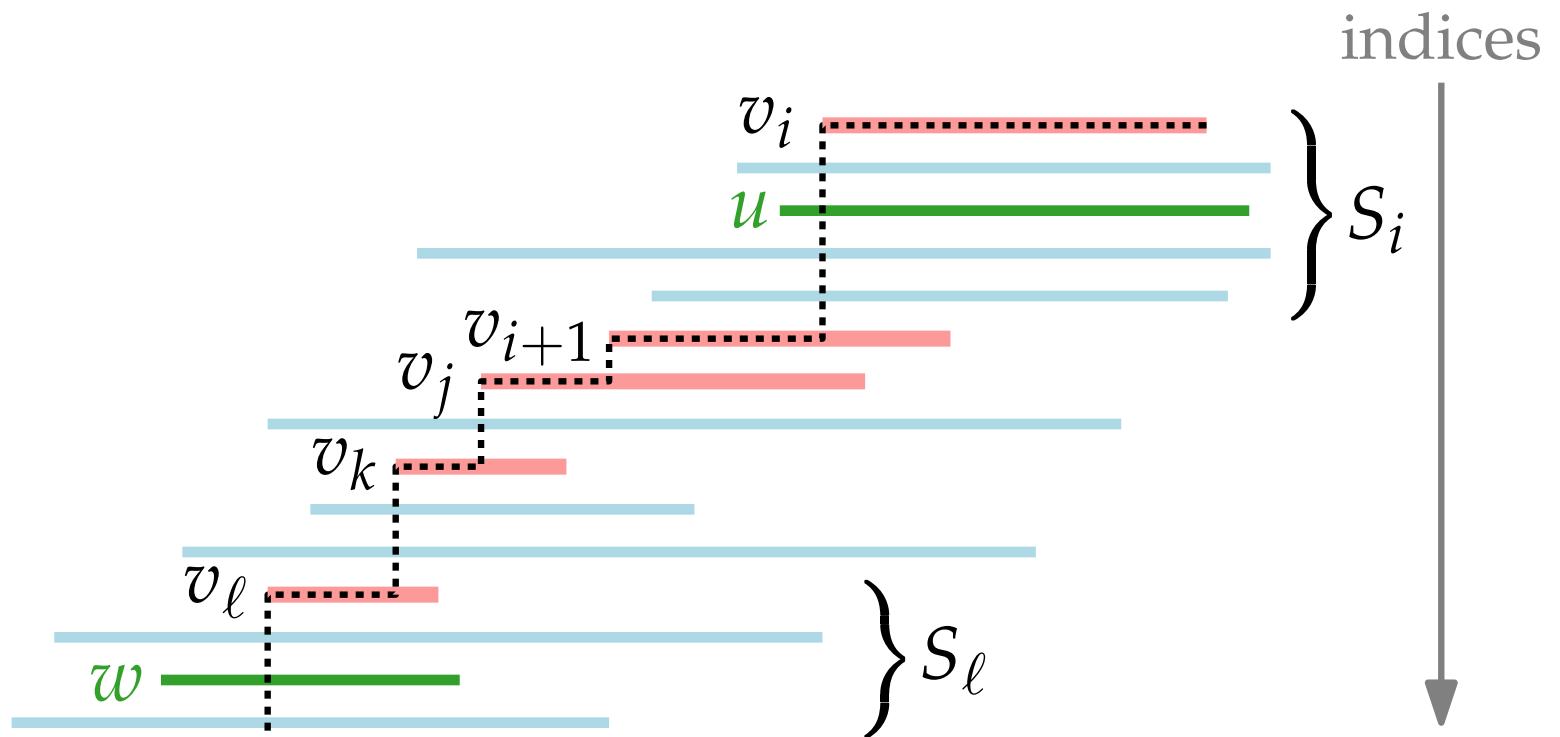
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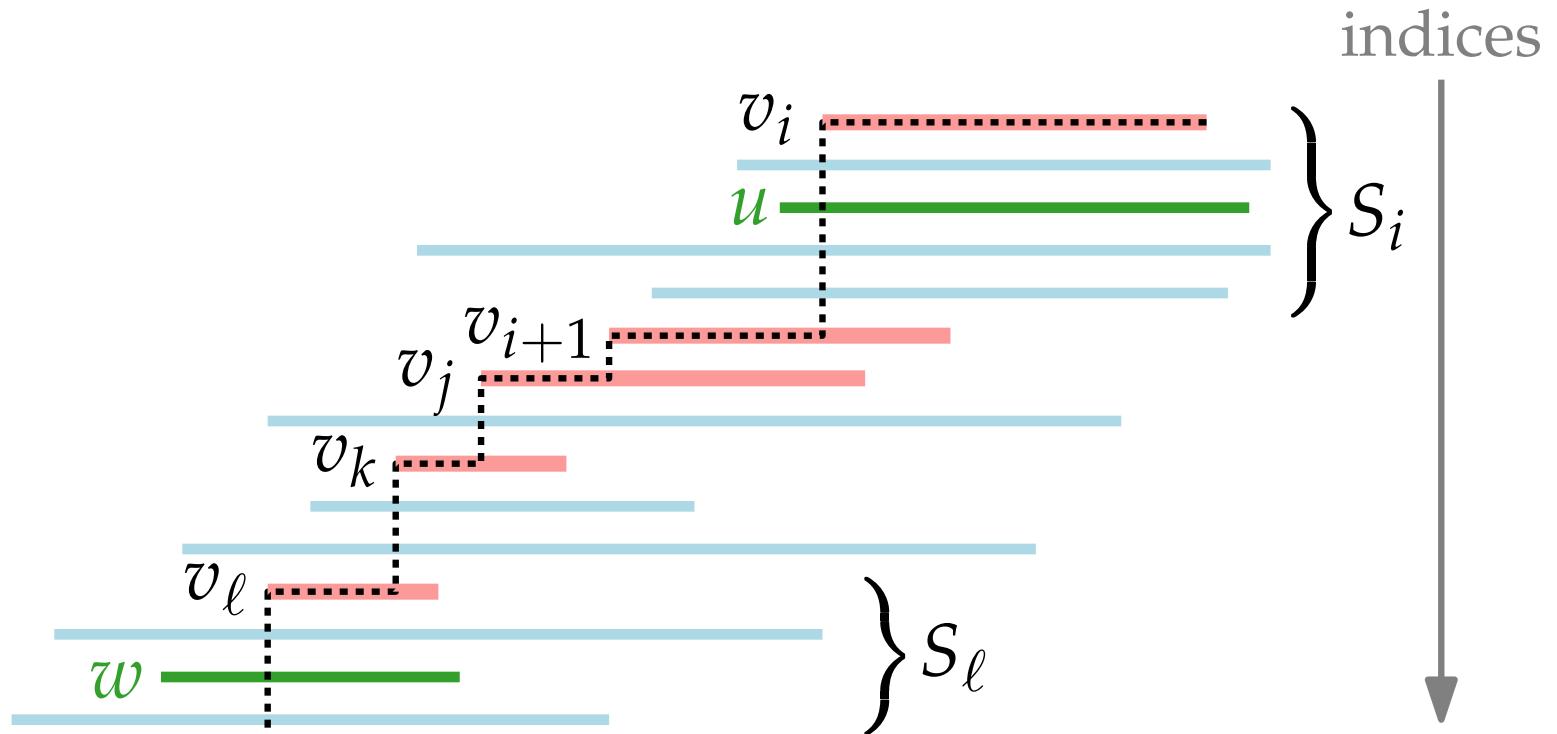
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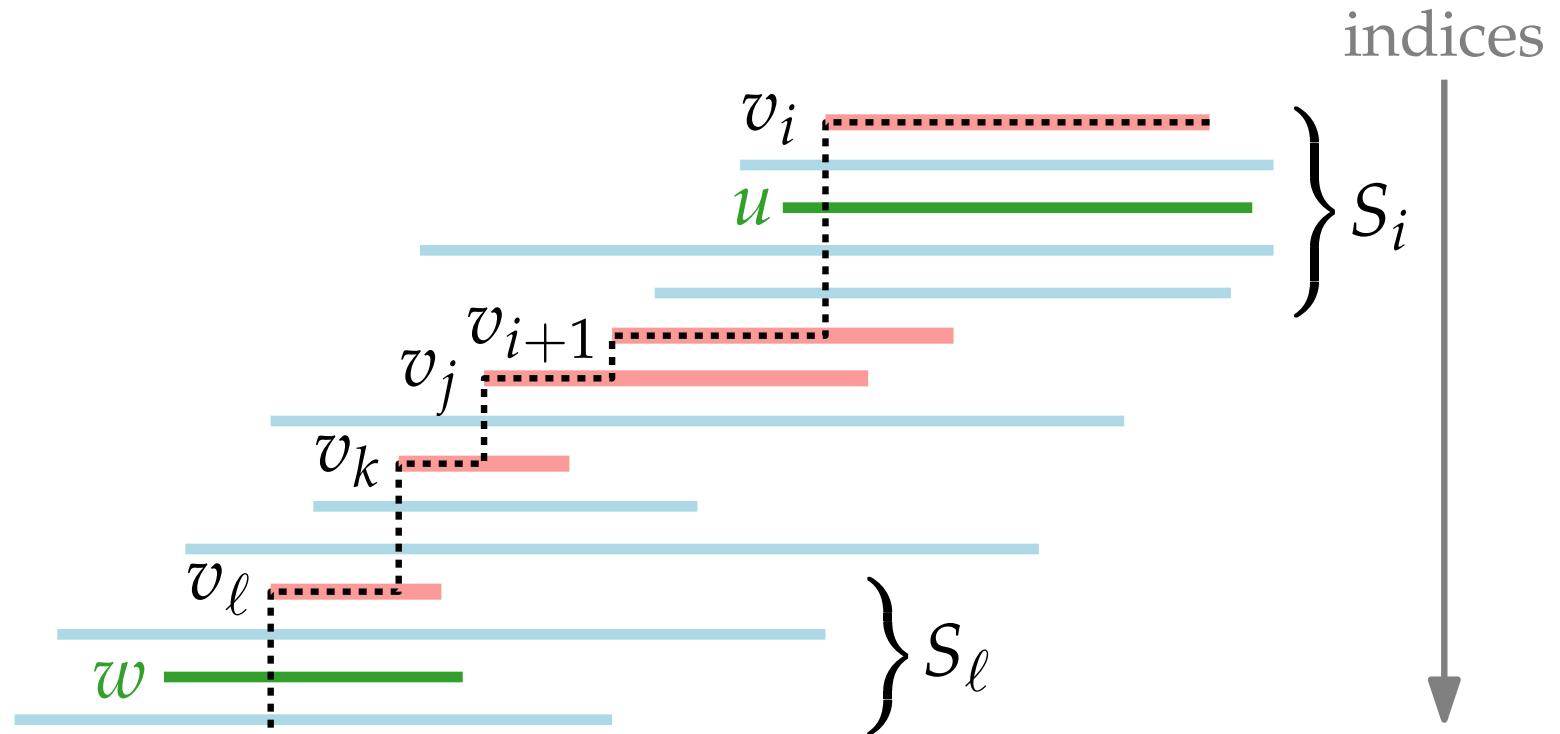
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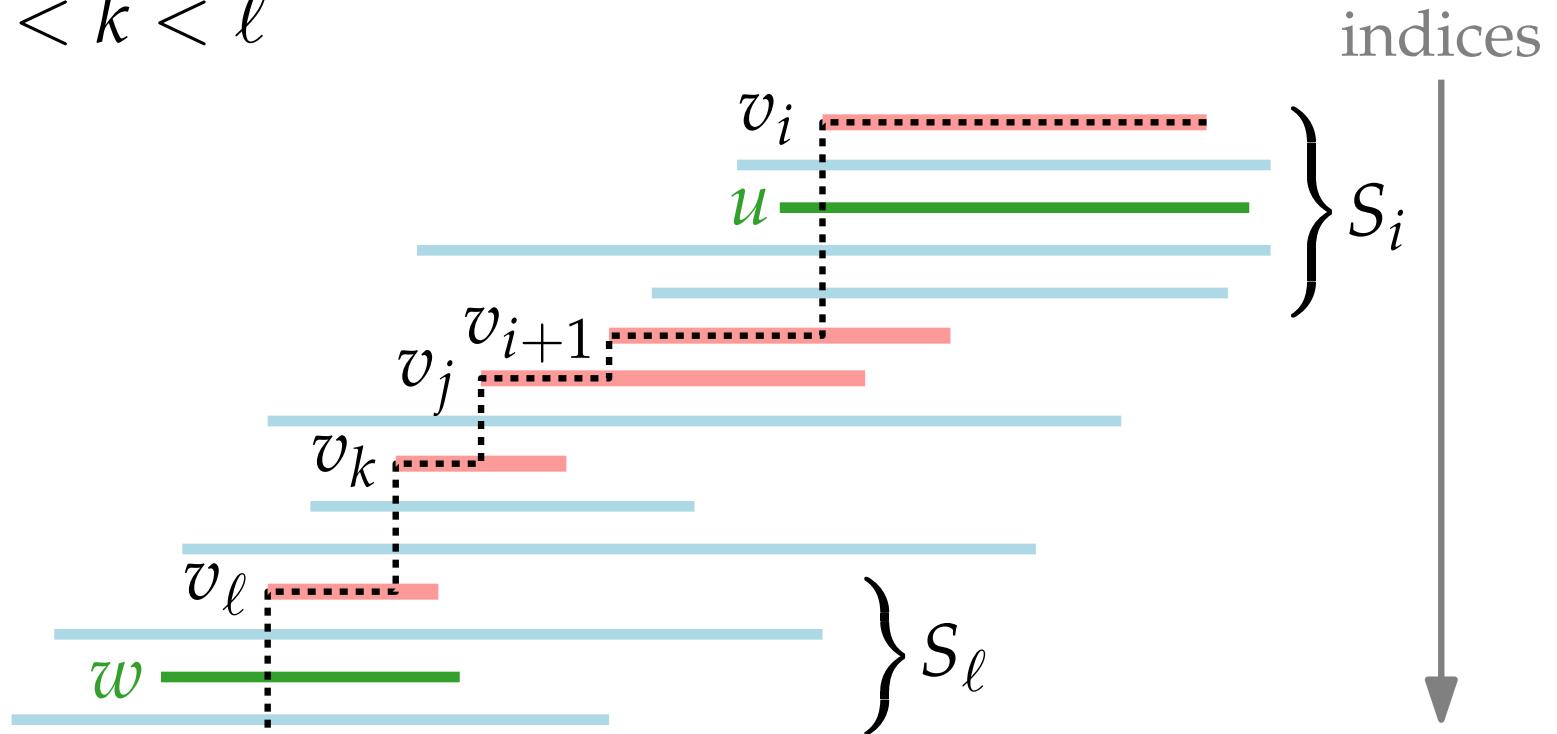
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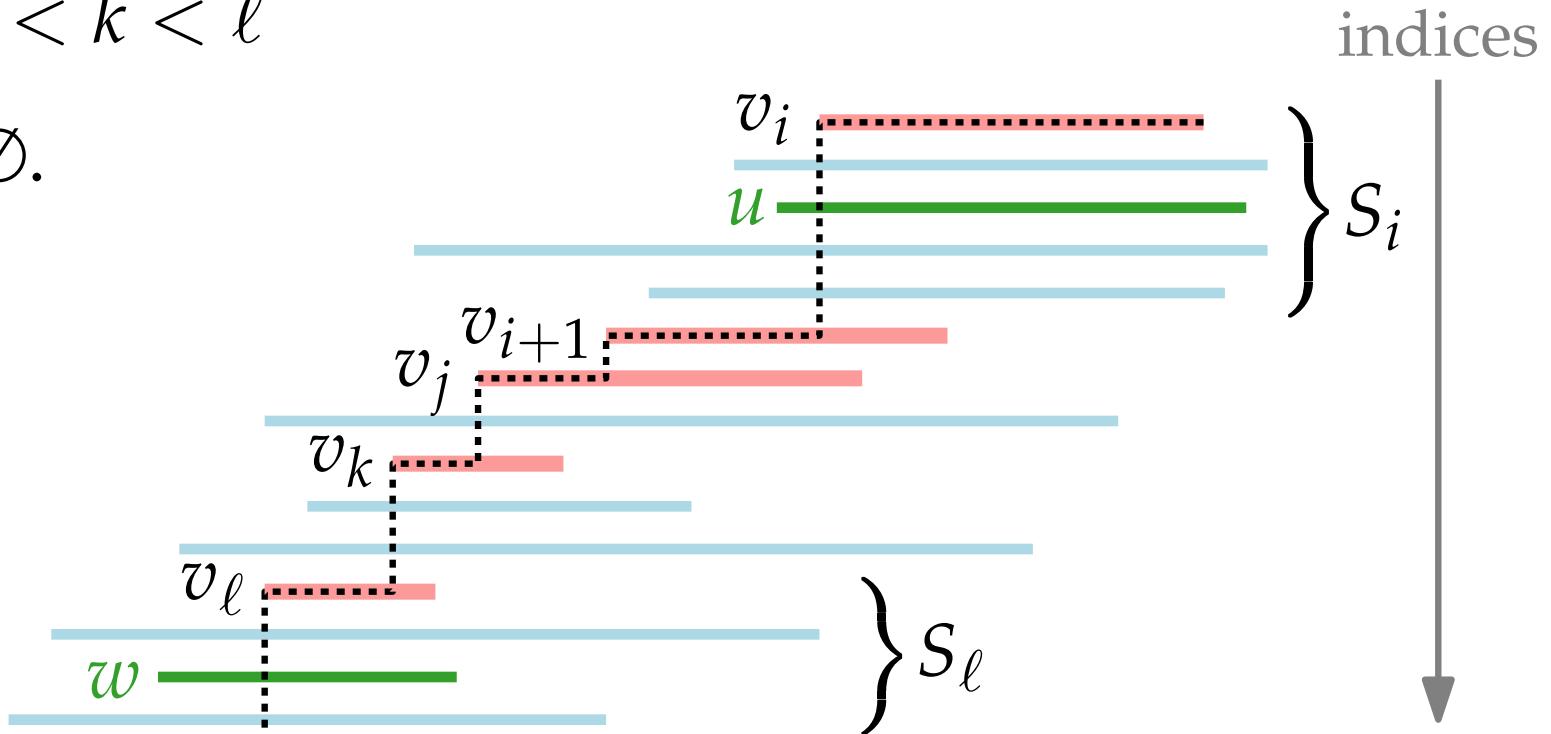
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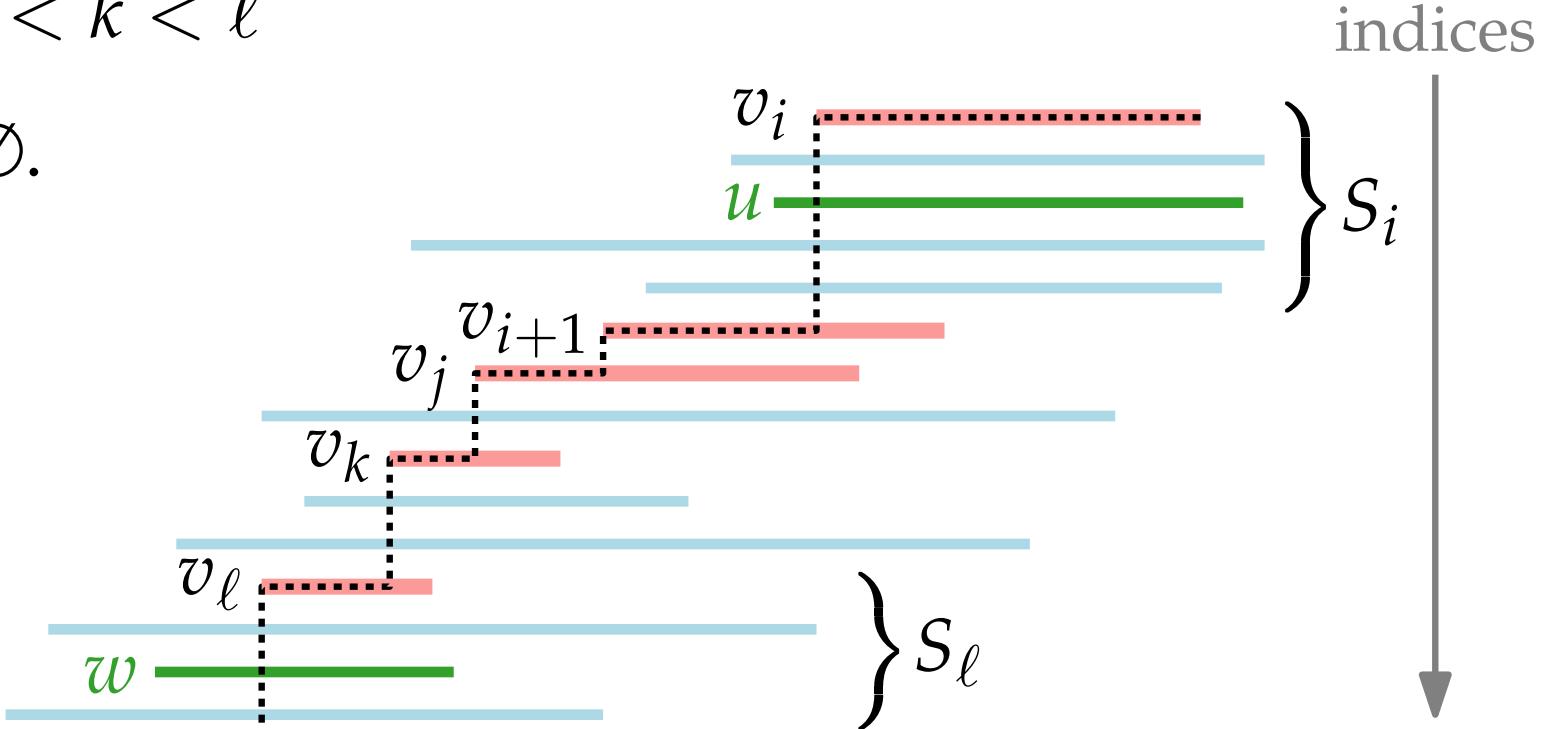
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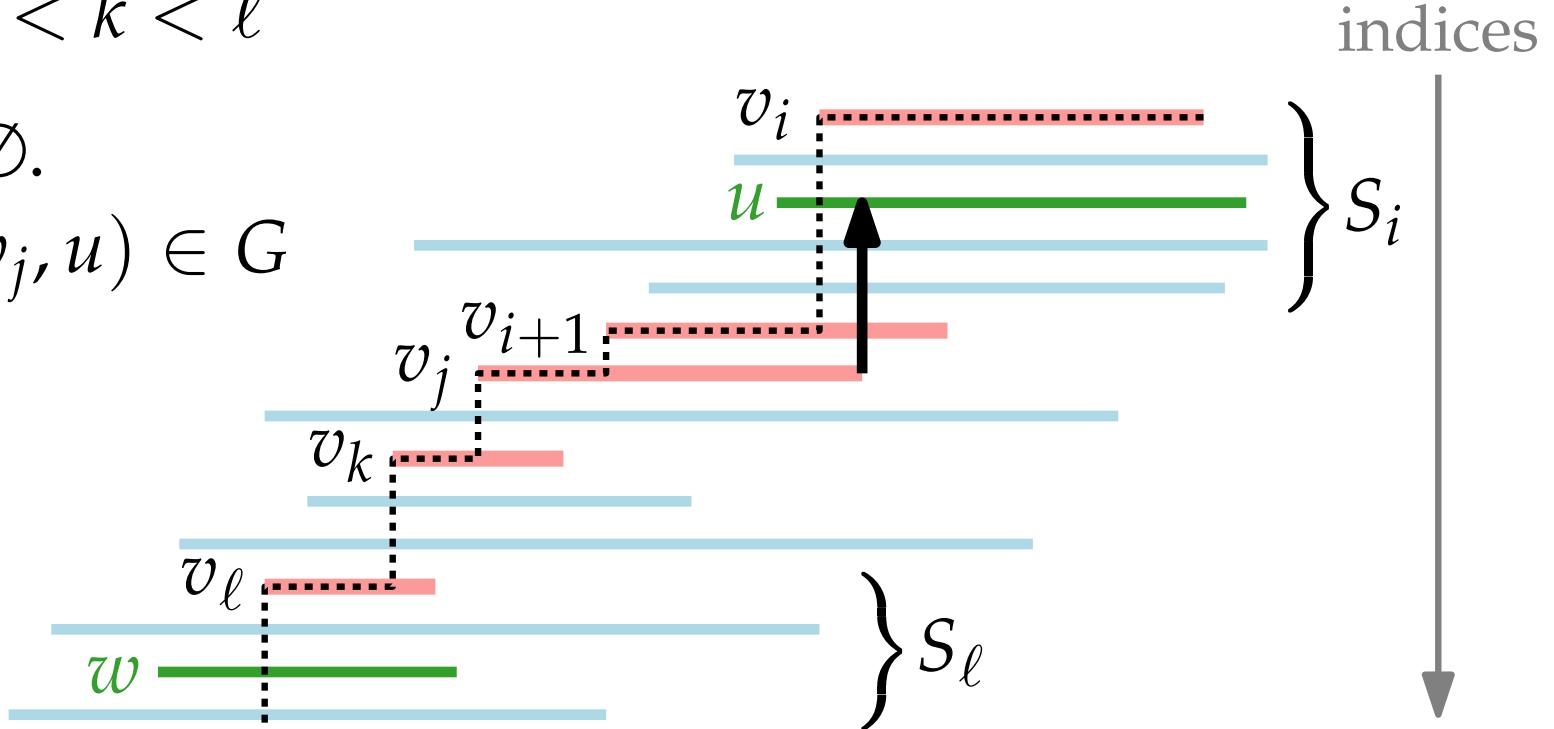
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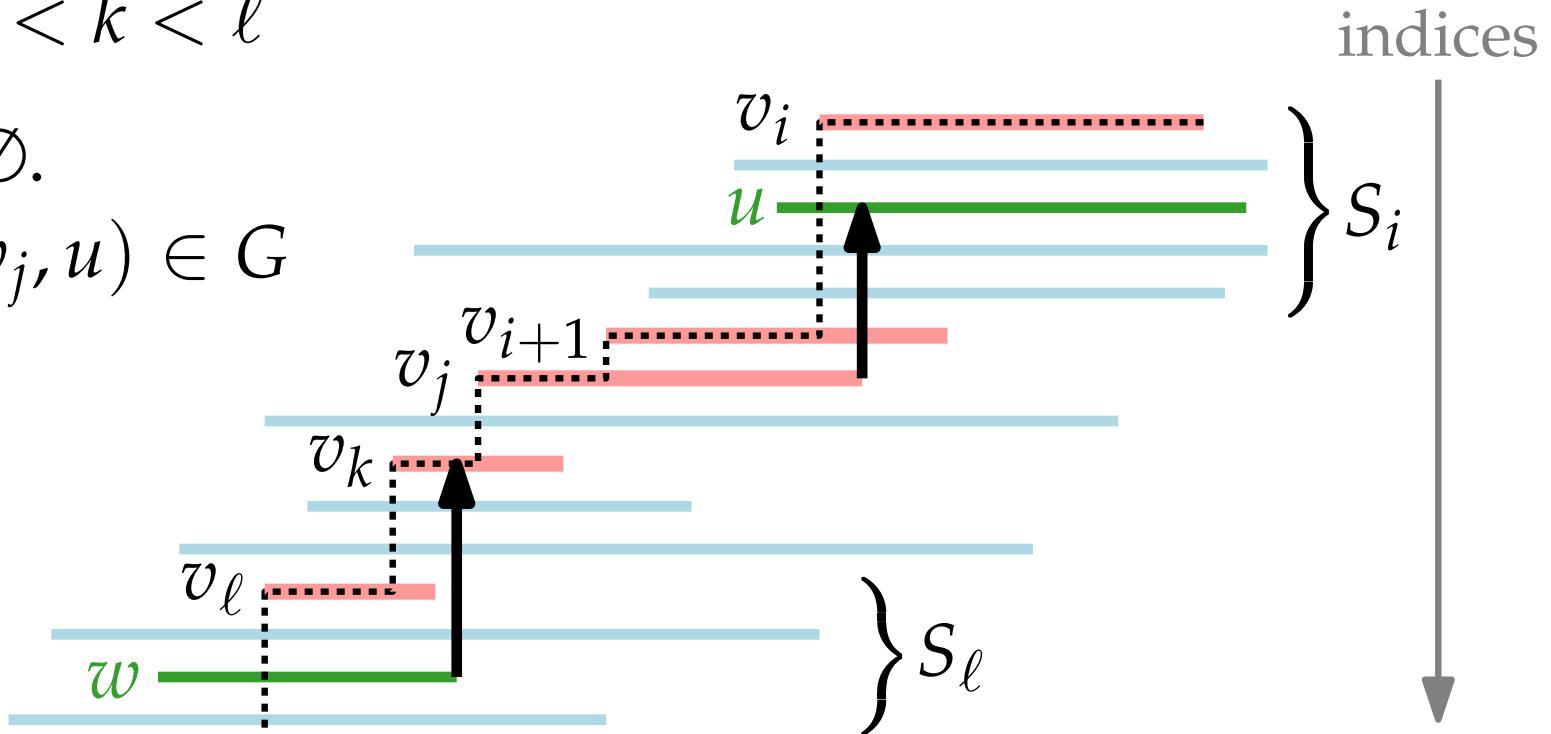
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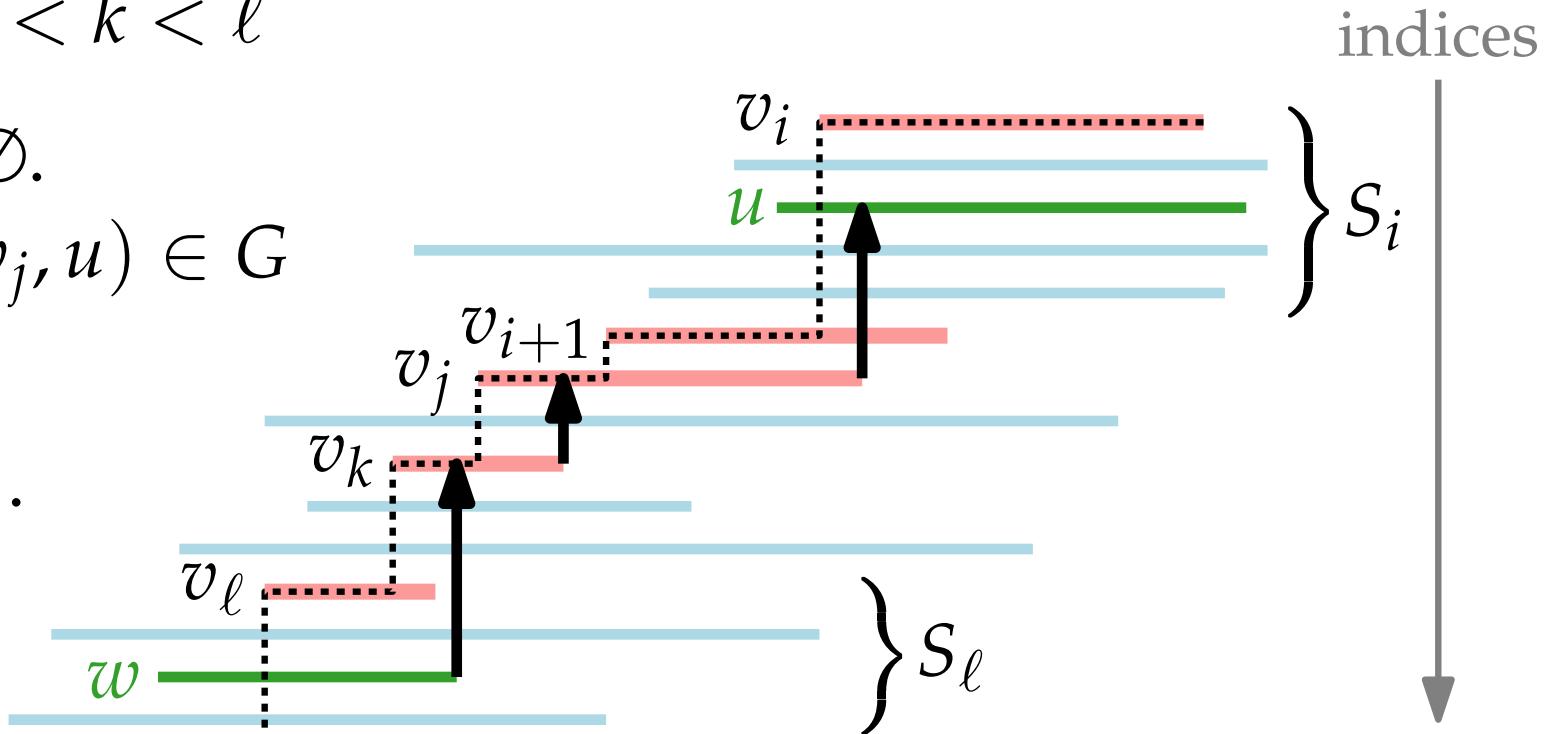
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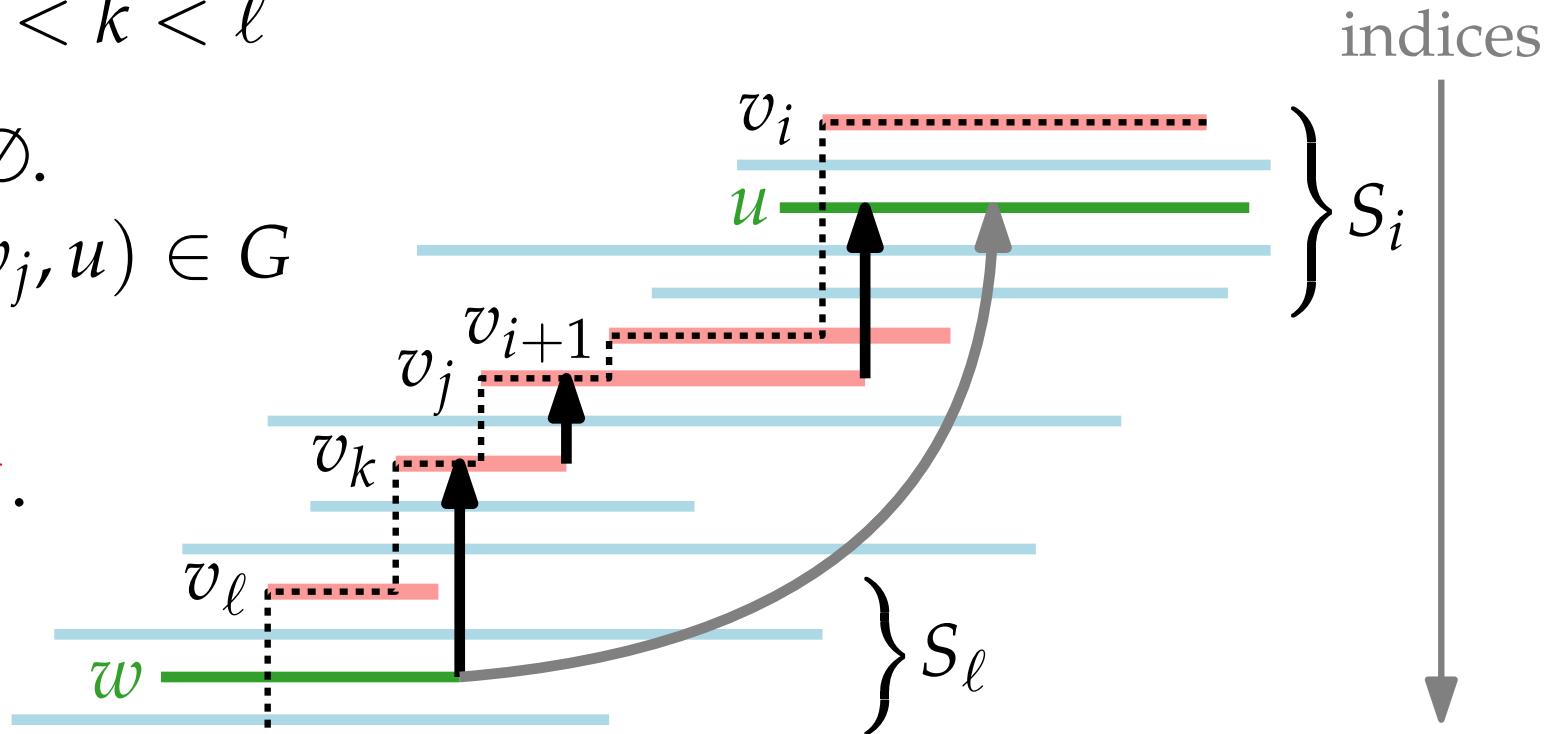
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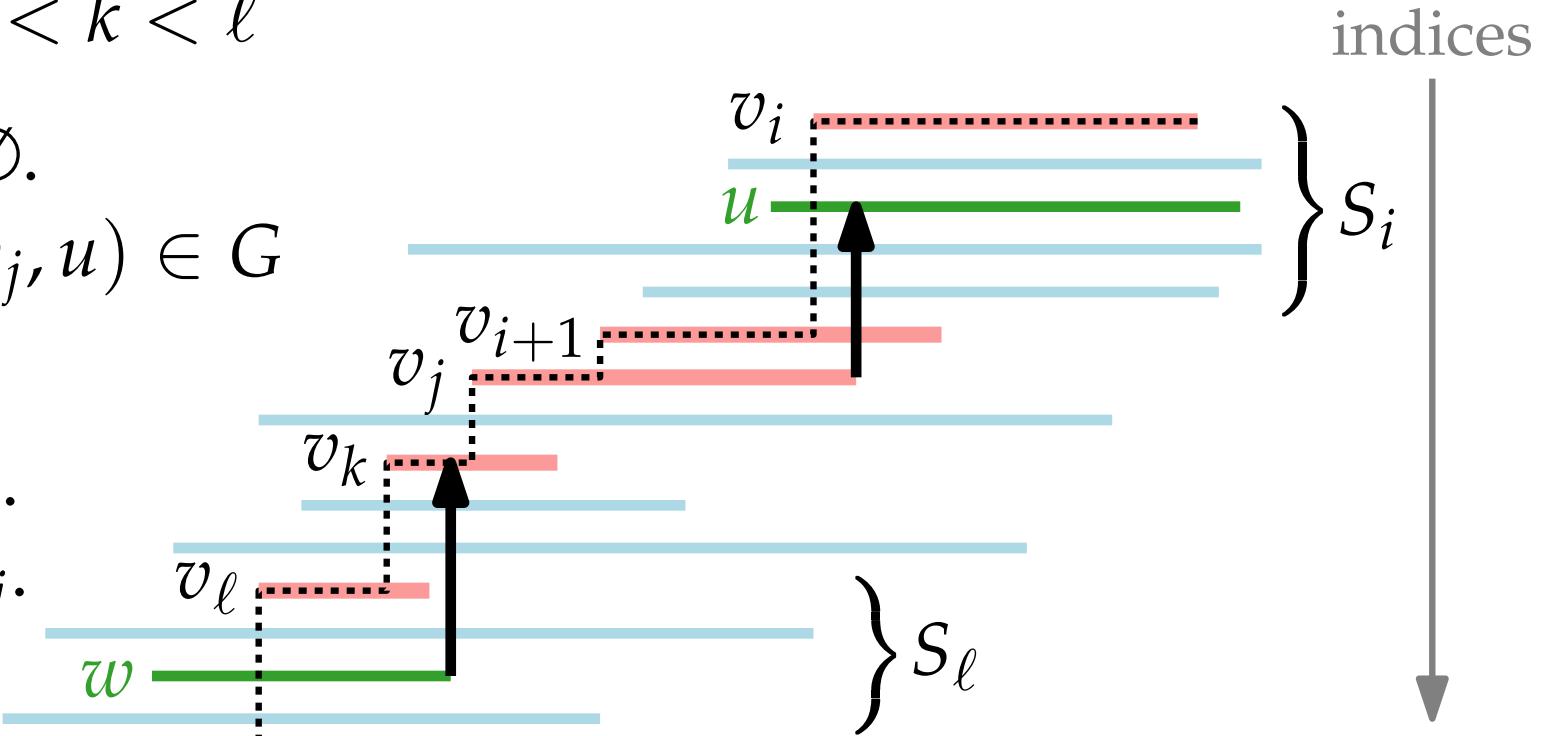
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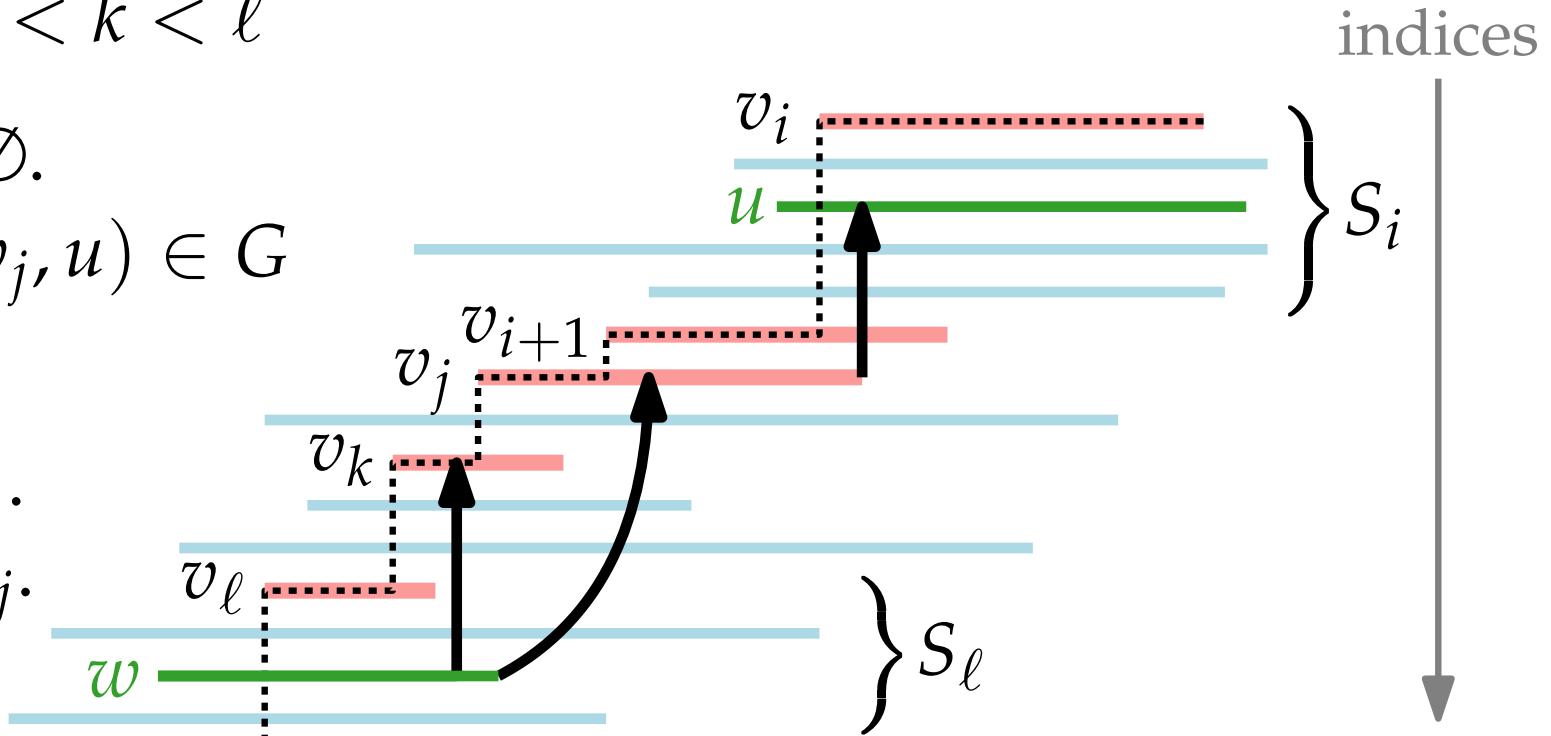
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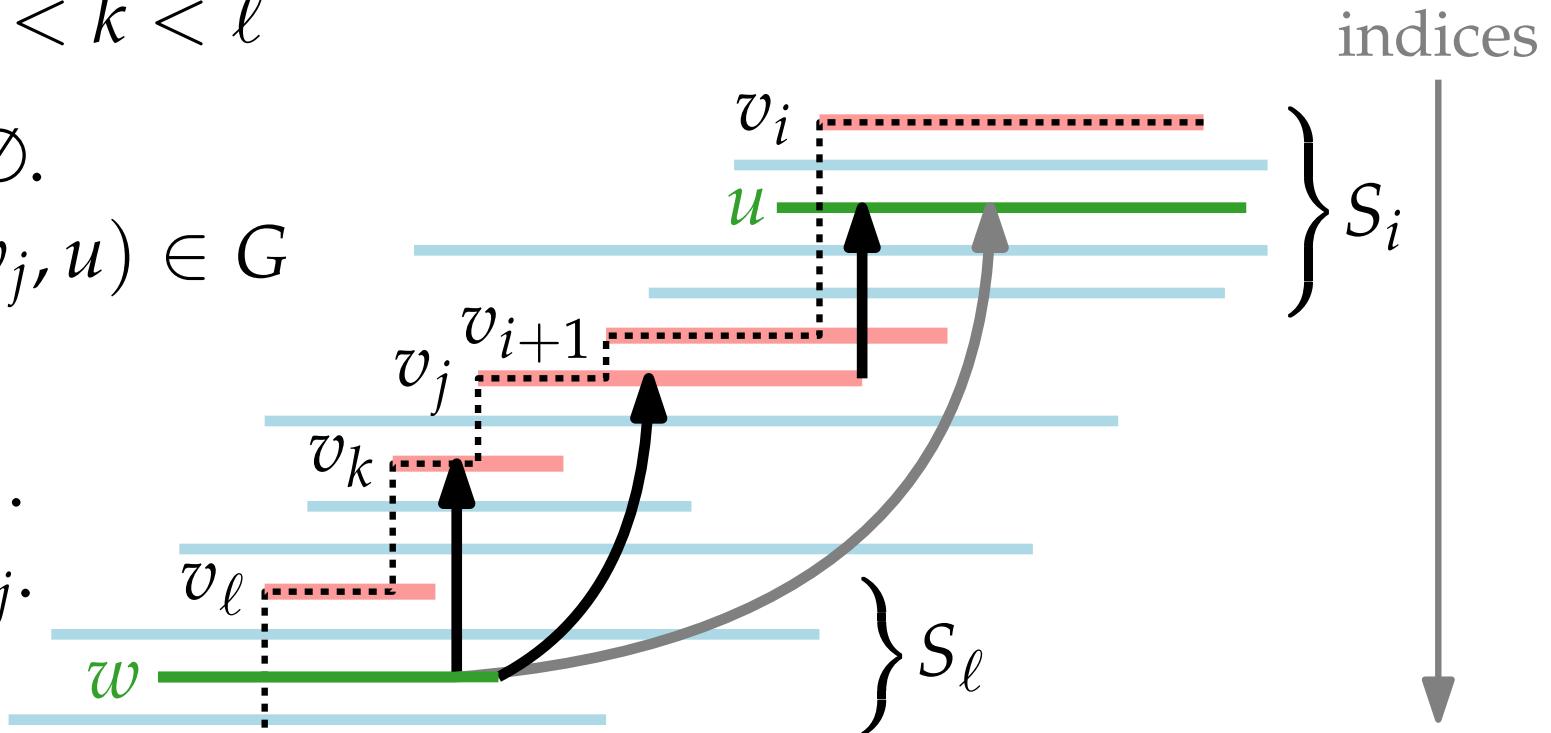
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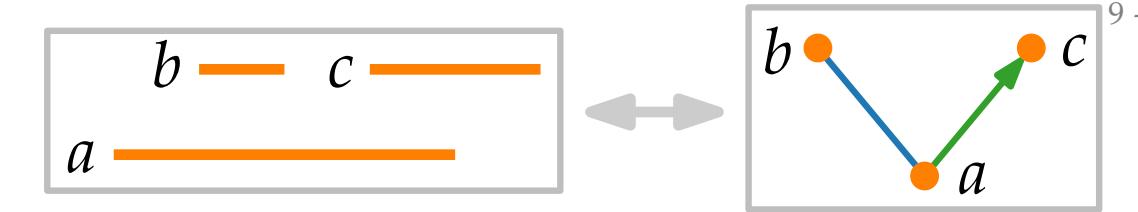
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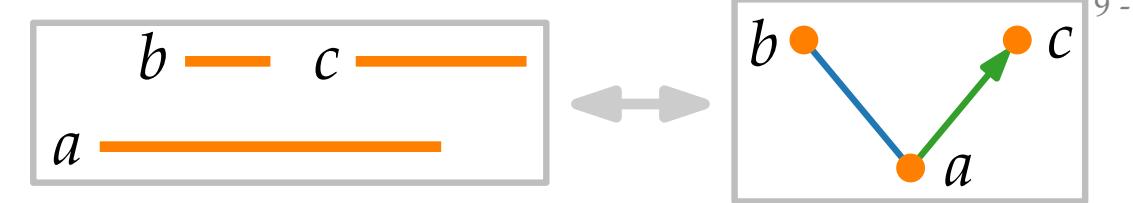


Conclusion and Open Problems



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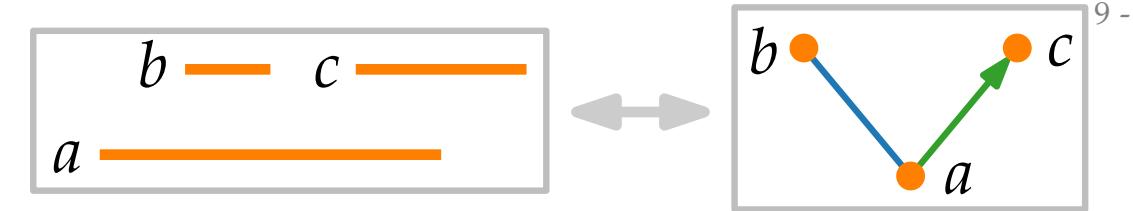


9 - 2

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- A simple greedy algorithm colors these graphs optimally in $O(n \log n)$ time.

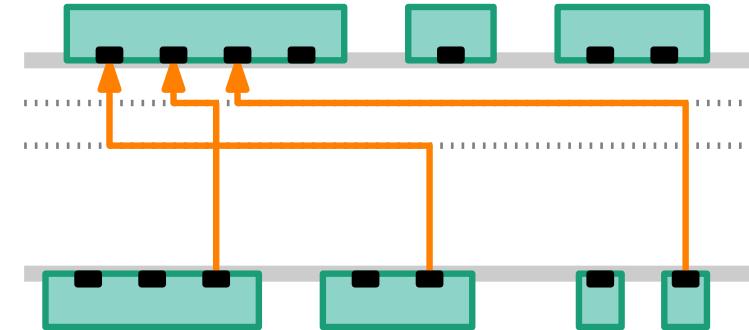
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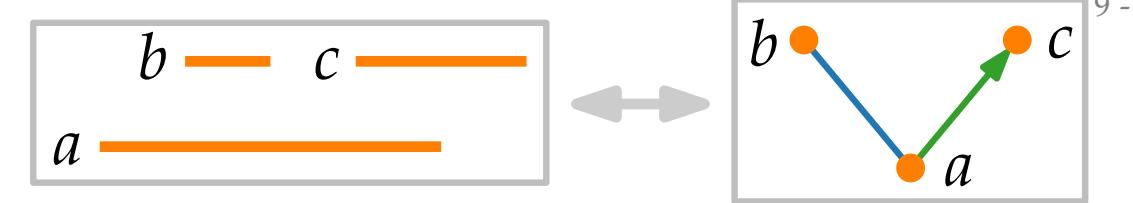


9 - 3

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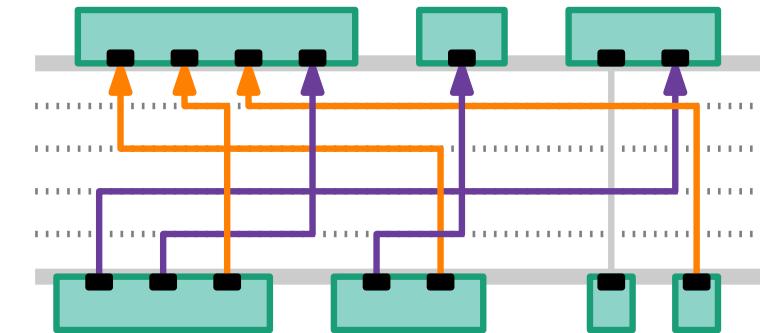


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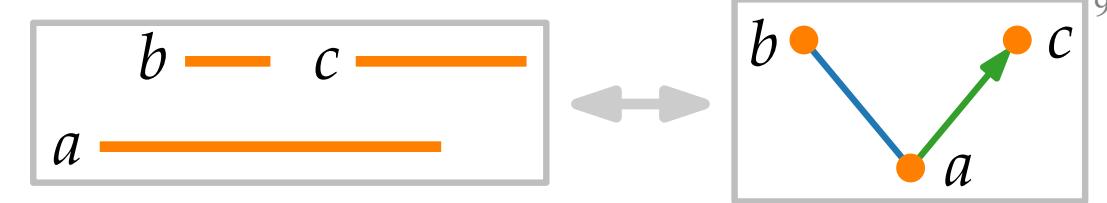


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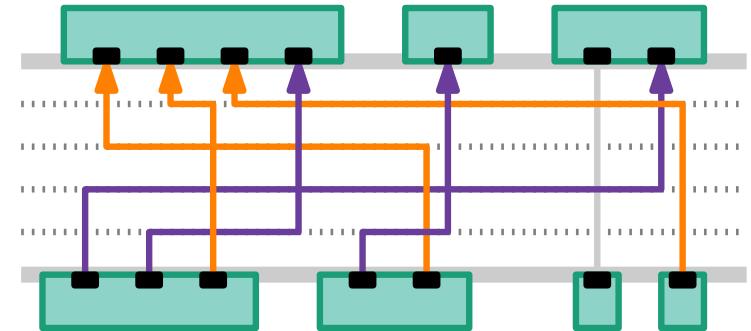


9 - 5

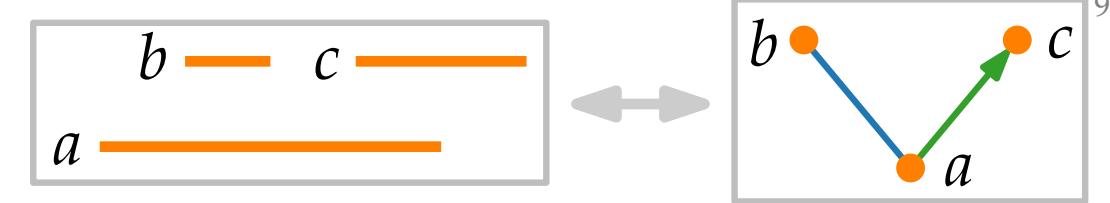
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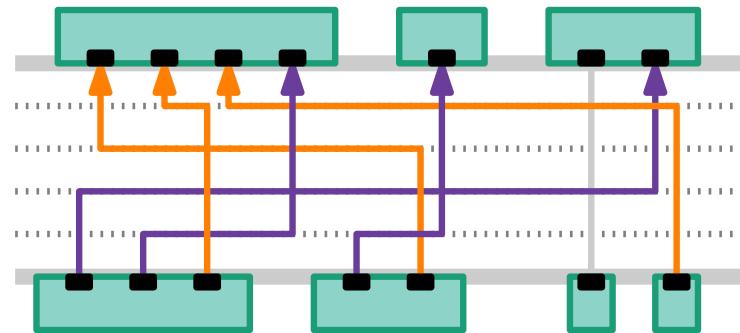


9 - 6

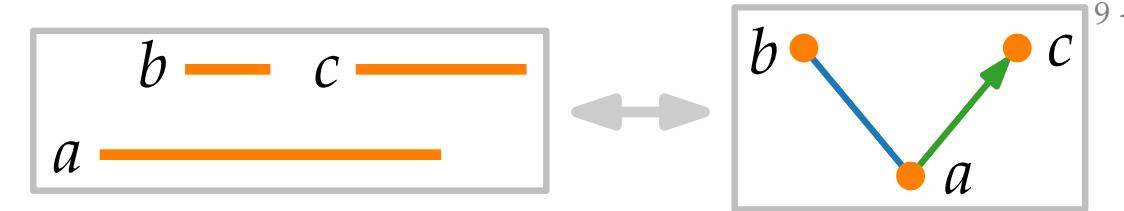
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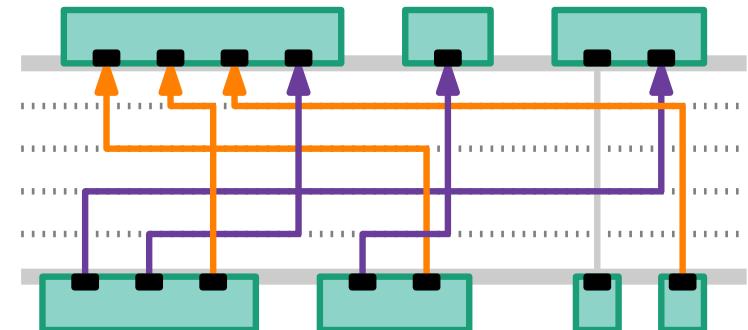


9 - 7

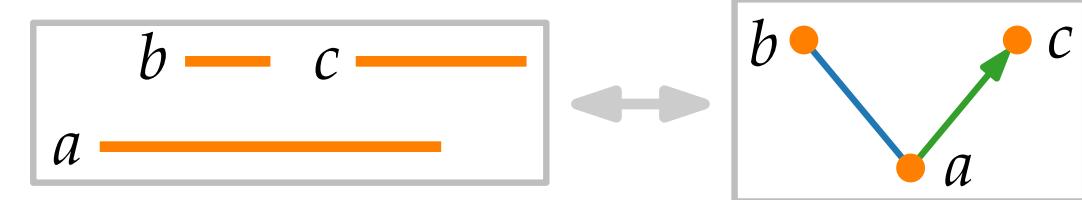
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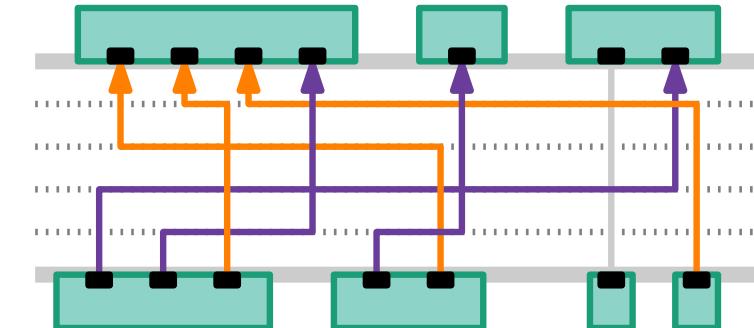


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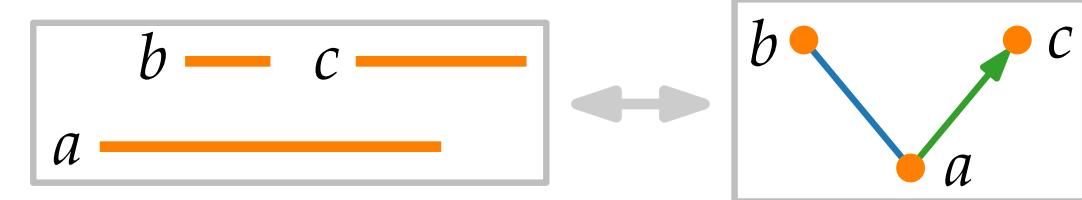
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can we do better?

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Conclusion and Open Problems

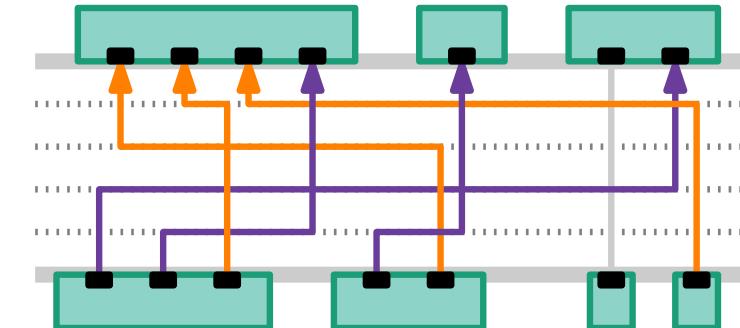


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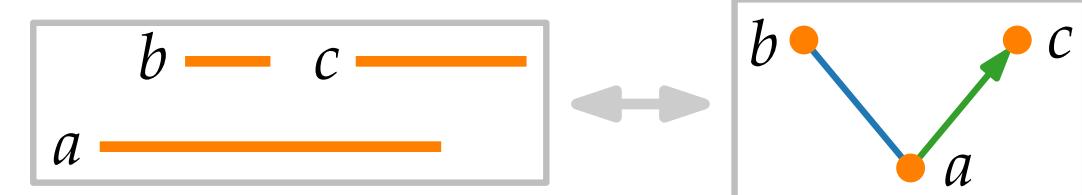
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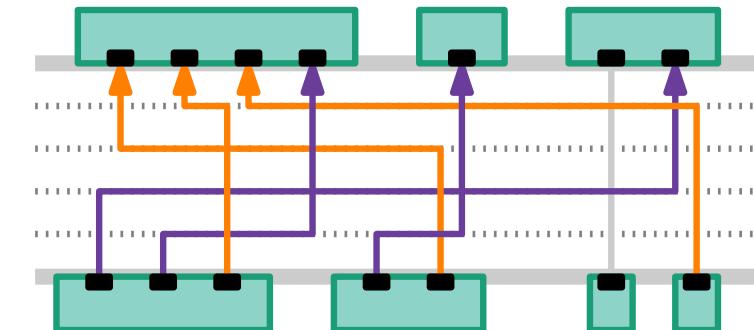
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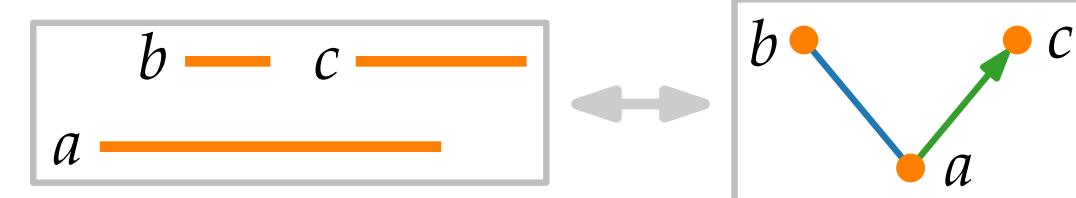
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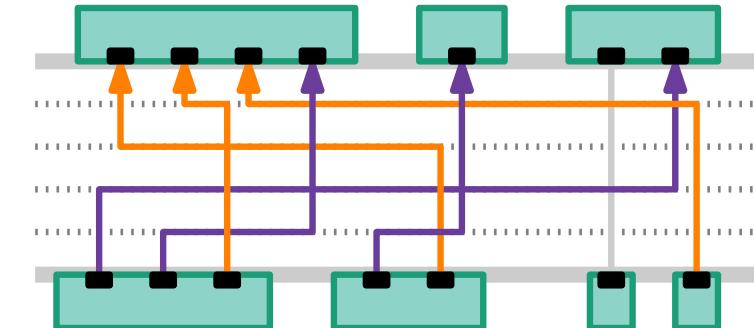


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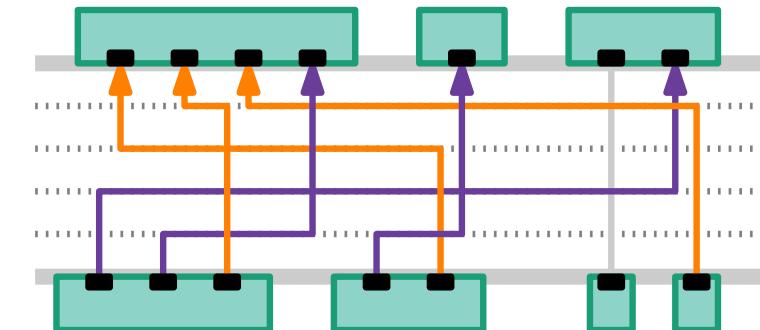


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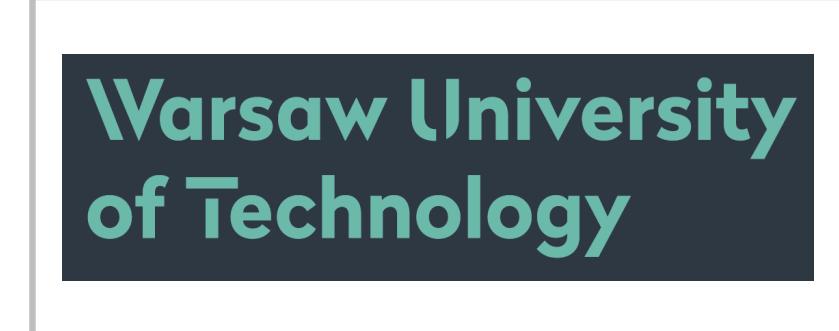
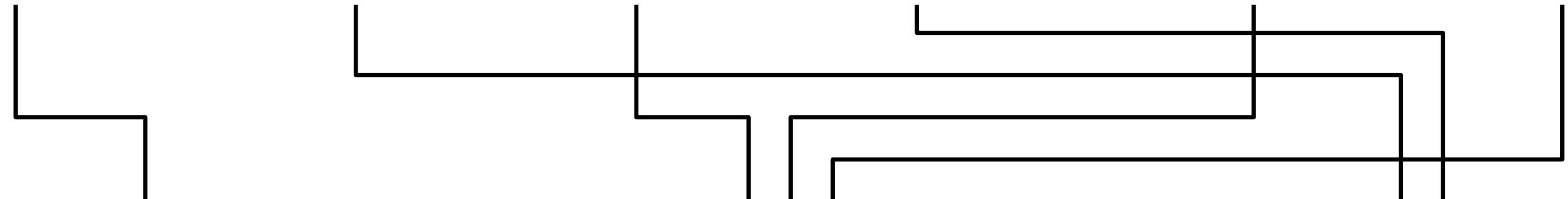
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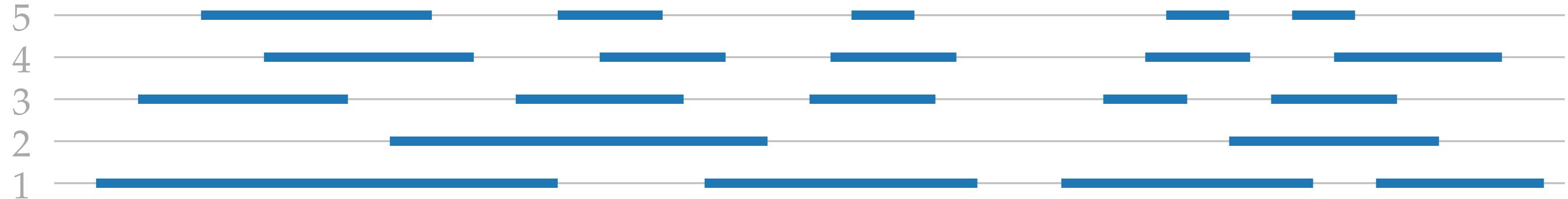
Coloring and Recognizing Mixed Interval Graphs

ISAAC 2023, Kyoto

Grzegorz Konstanty Felix Paweł Alexander Johannes
Gutowski Szaniawski Klesen Rzążewski Wolff Zink



Some Observation about Interval Containment Graphs



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Some Observations about Interval Containment Graphs



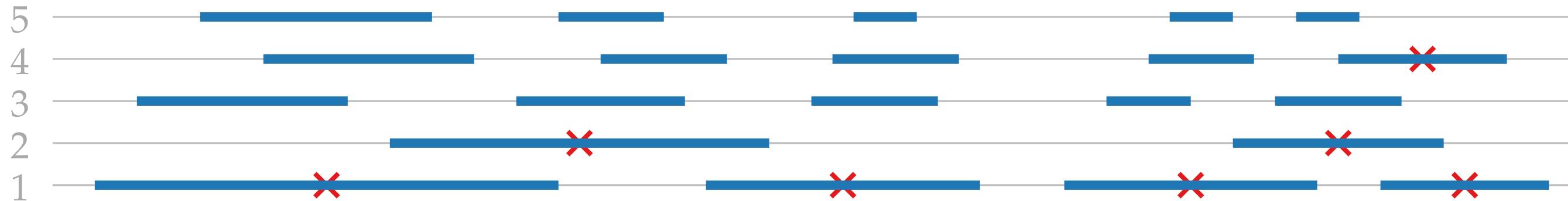
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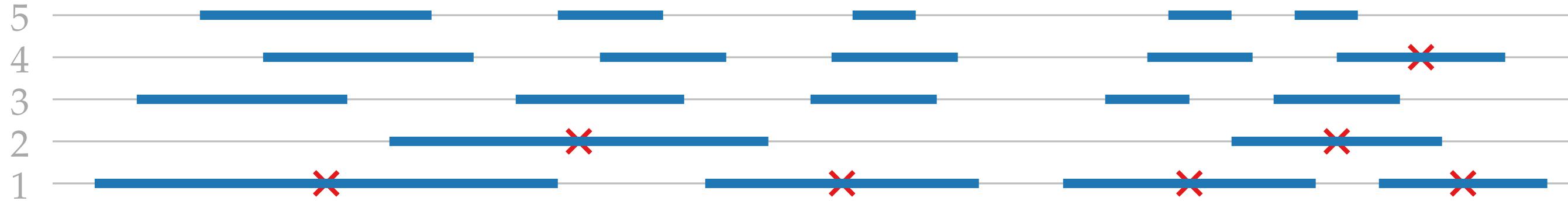
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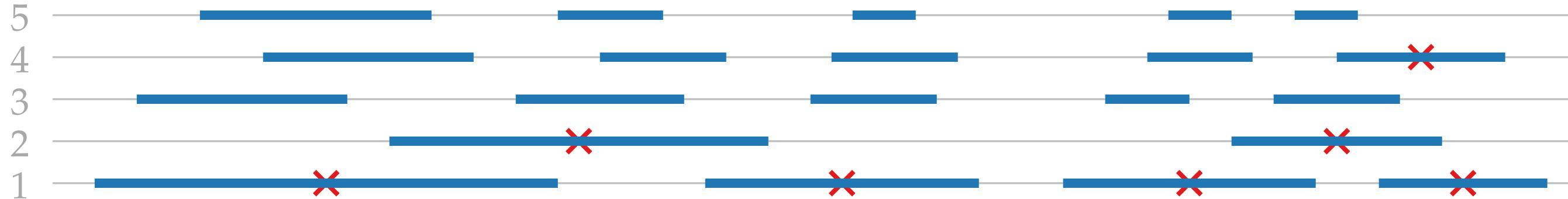


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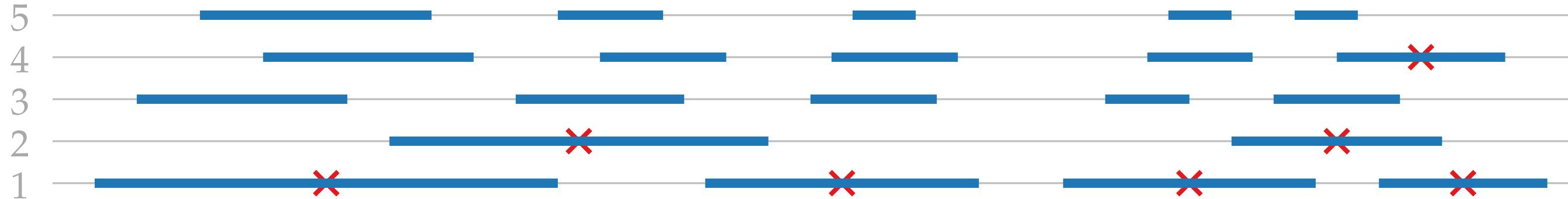


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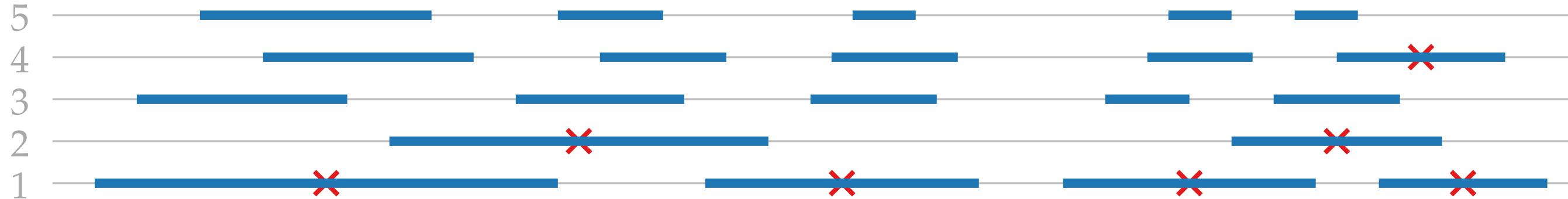


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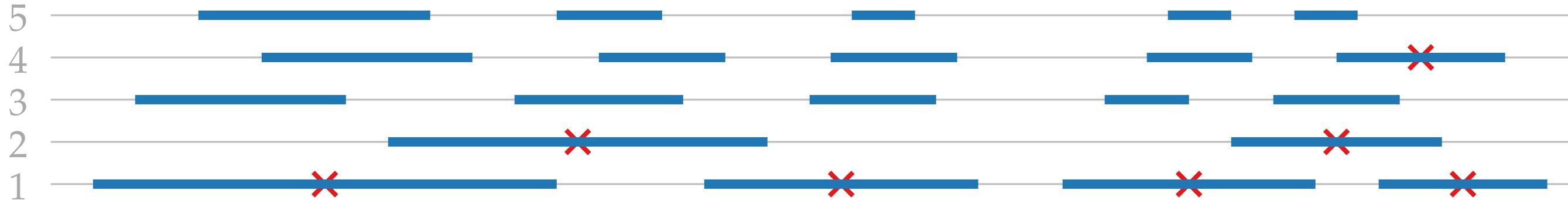


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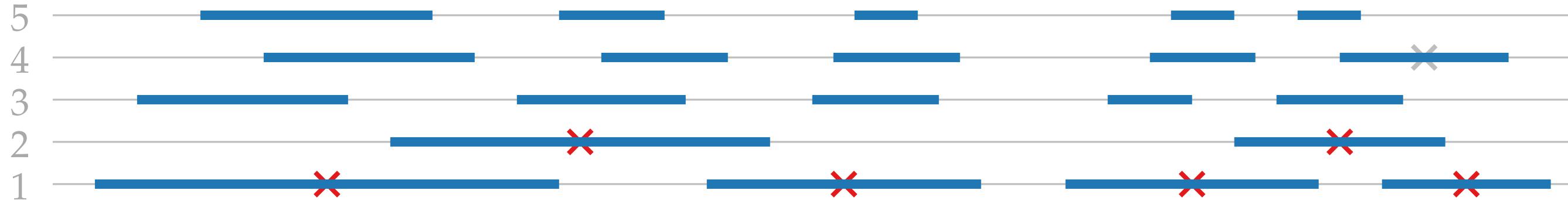
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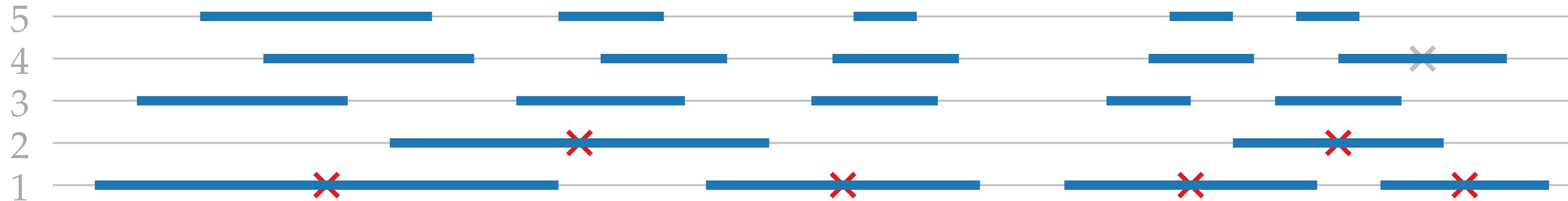
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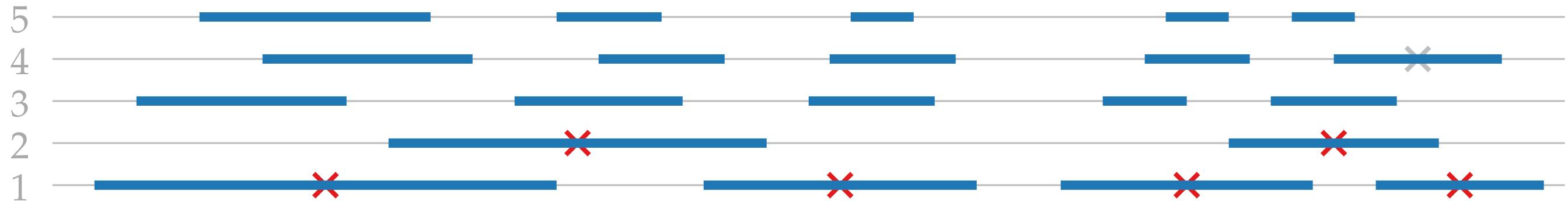
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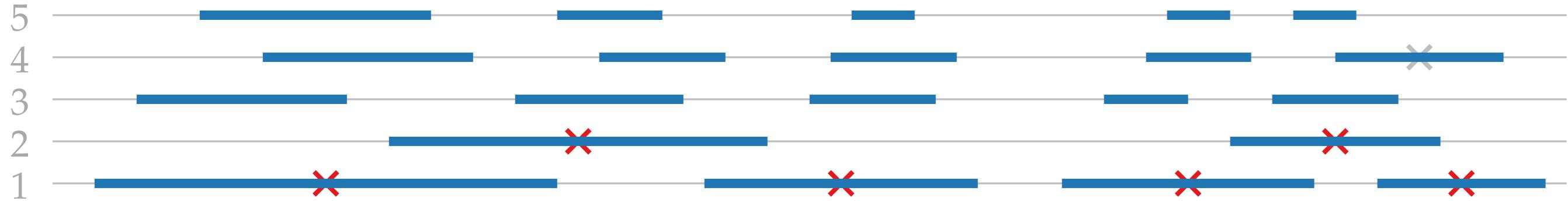
With f_1 and f_2 , we construct a coloring f of G using colors $\{1, \dots, 2\omega - 1\}$.

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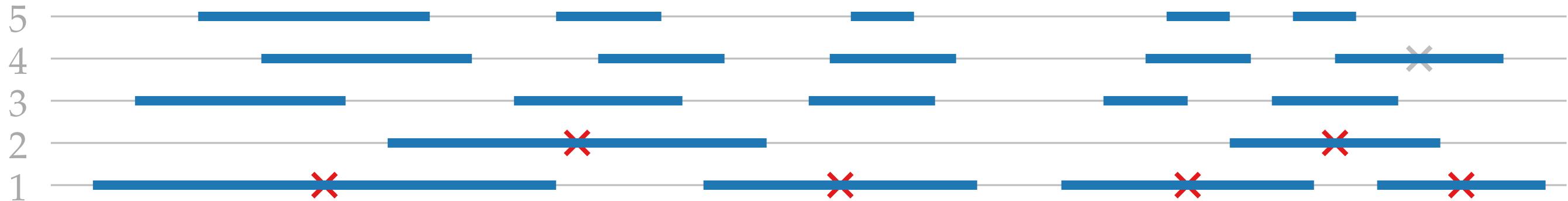


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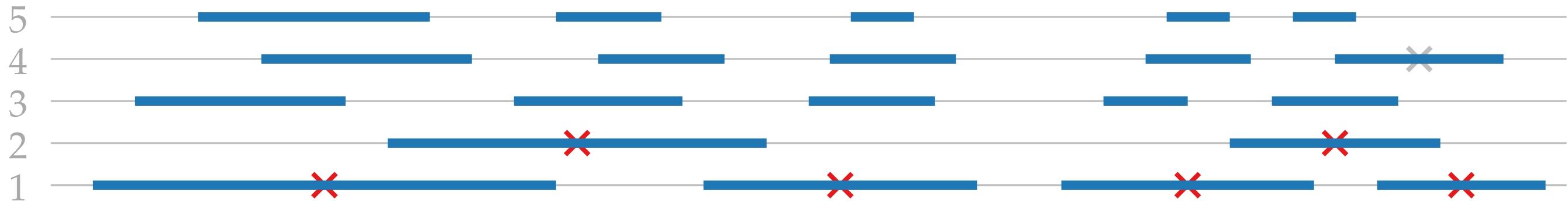


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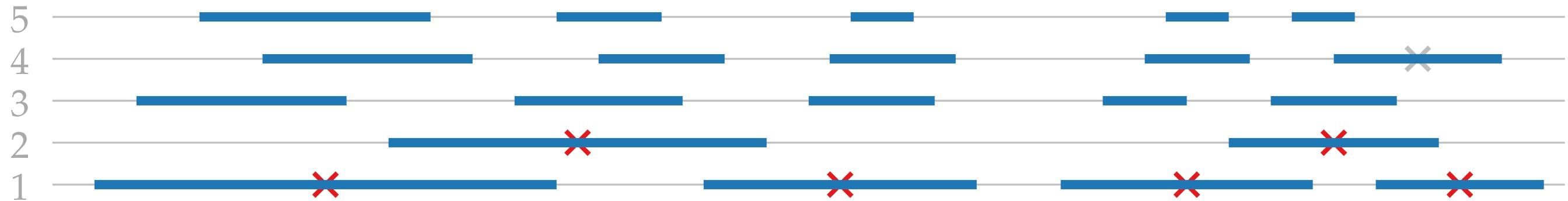


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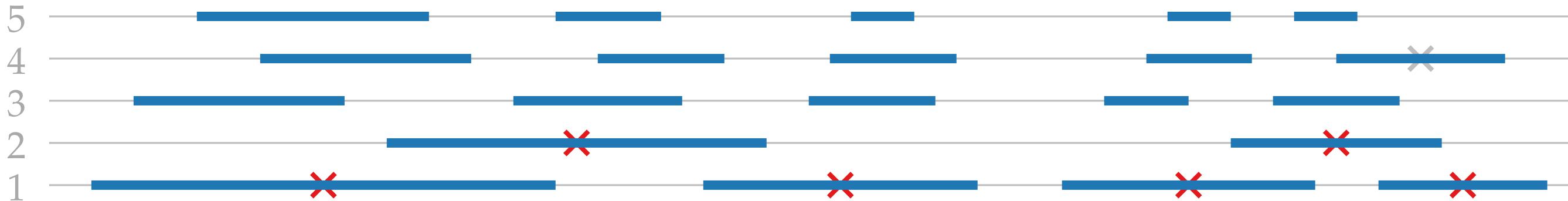
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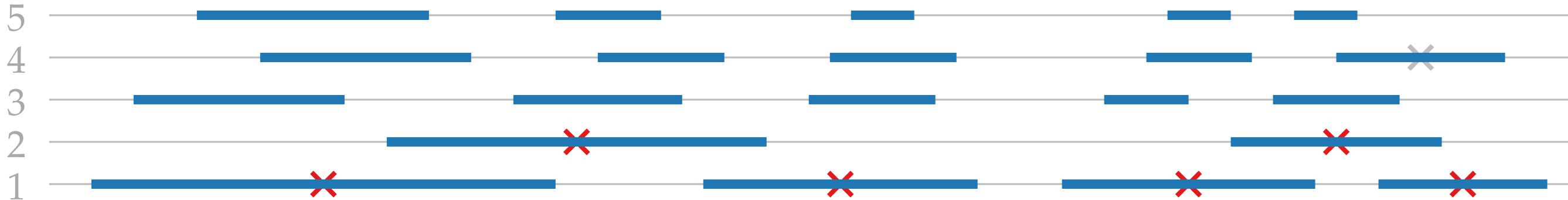
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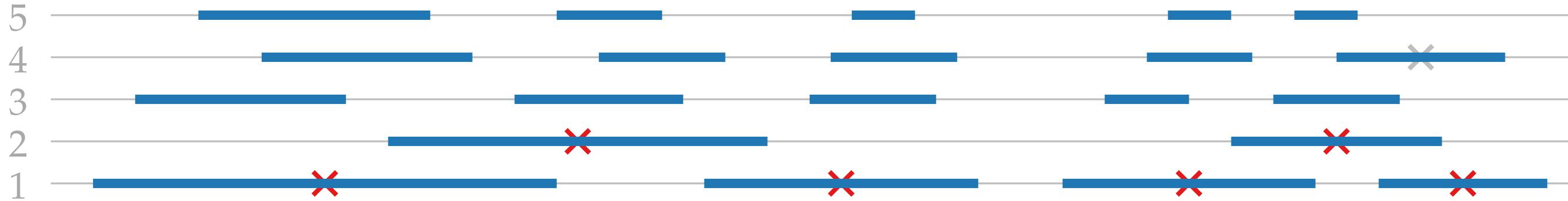


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Corollary. There is a 2-approximation for coloring interval containment graphs.
Given n intervals, the algorithm runs in $O(n \log n)$ time.

A Lower Bound Example

Proposition. There is an infinite family $(\mathcal{I}_n)_{n \geq 1}$ of sets of intervals with $|\mathcal{I}_n| = 3 \cdot 2^{n-1} - 2$, $\chi(\mathcal{C}[\mathcal{I}_n]) = 2n - 1$, and $\omega(\mathcal{C}[\mathcal{I}_n]) = n$.

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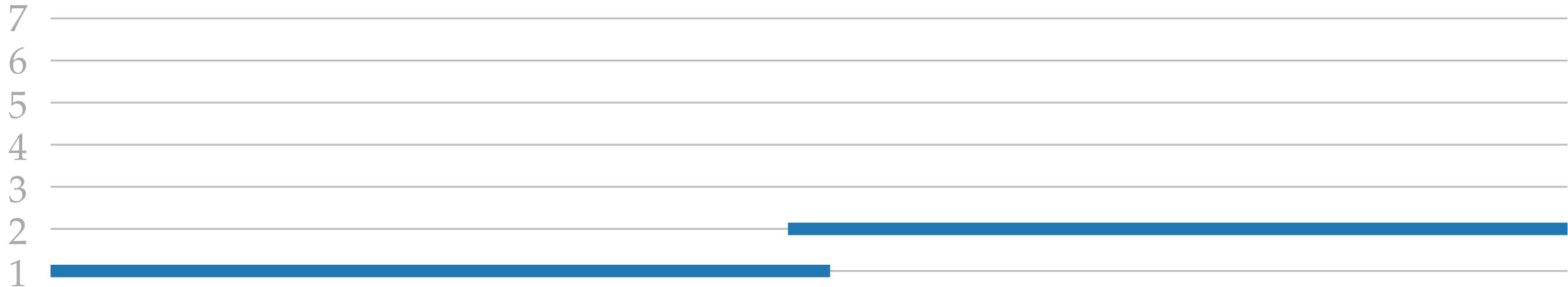
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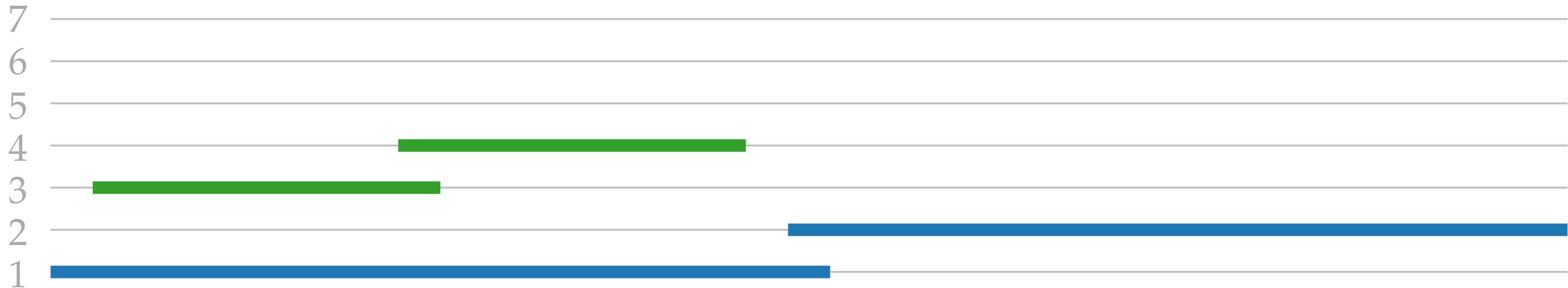
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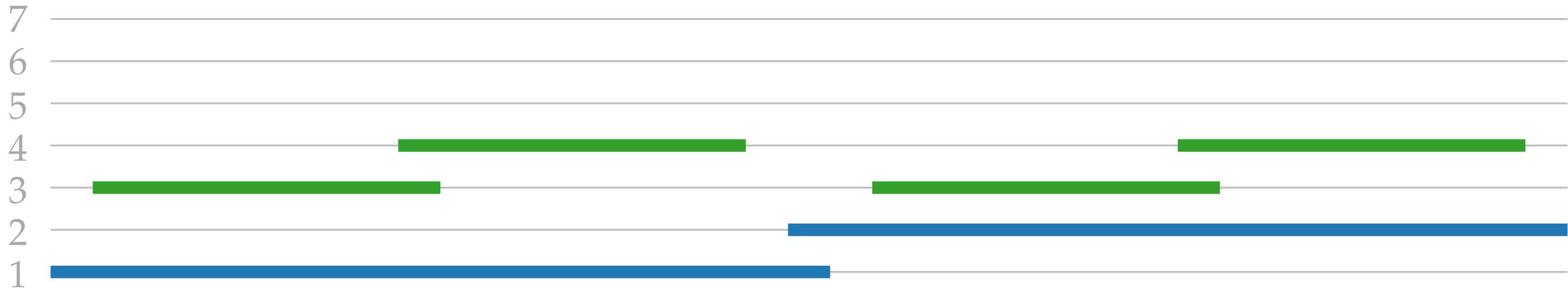
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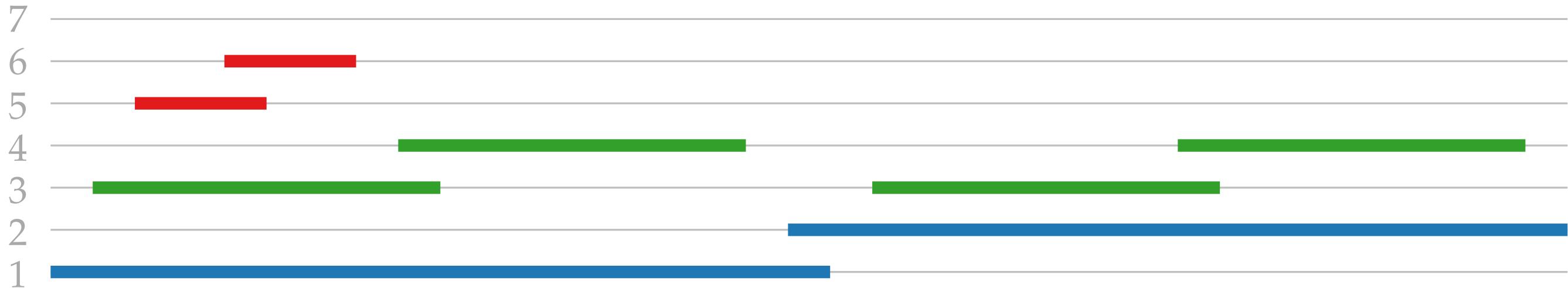
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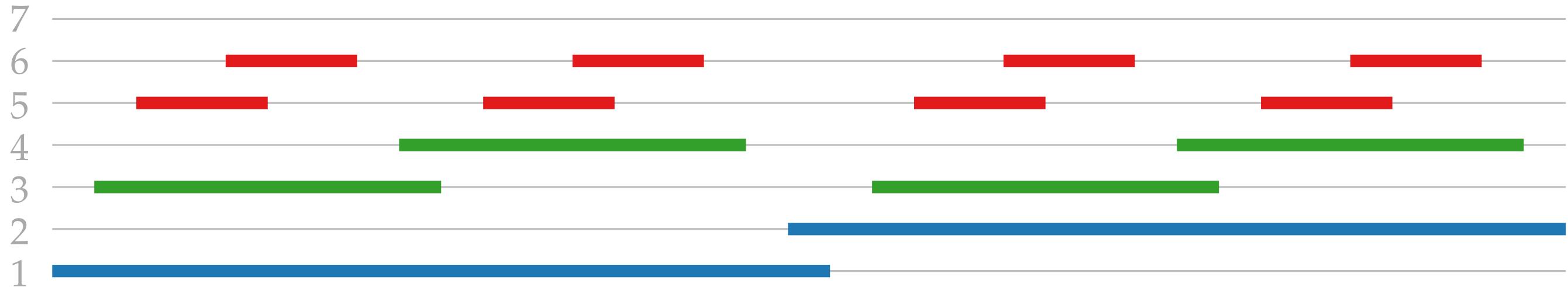
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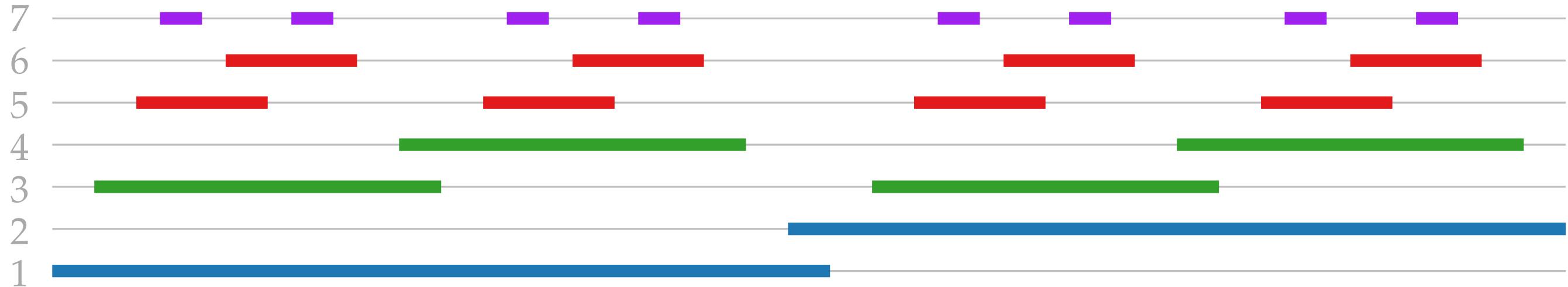
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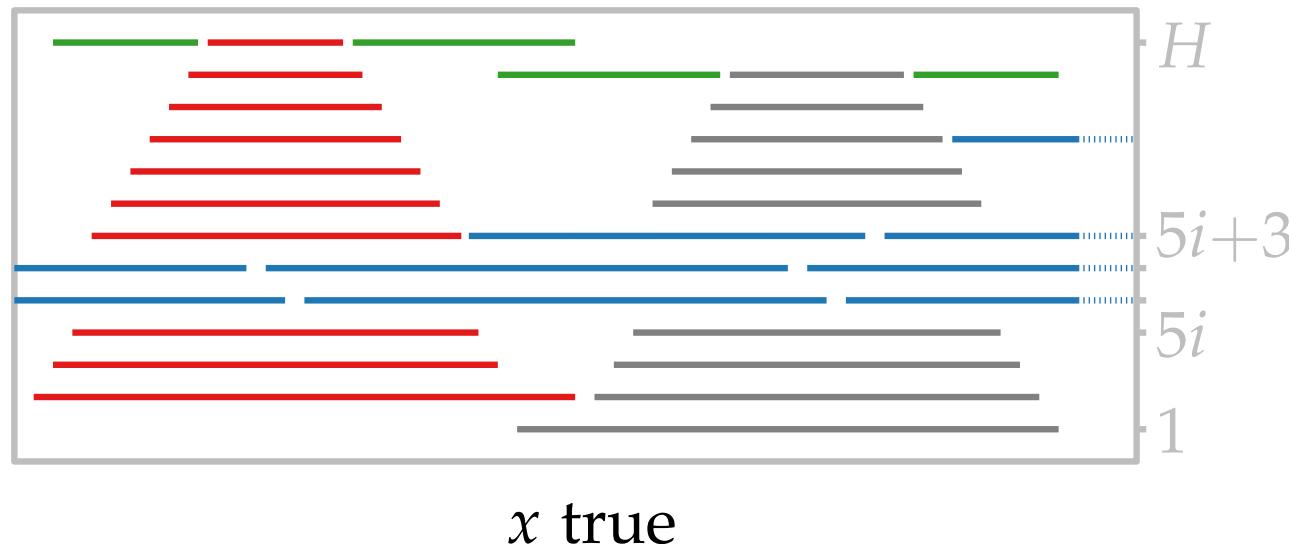
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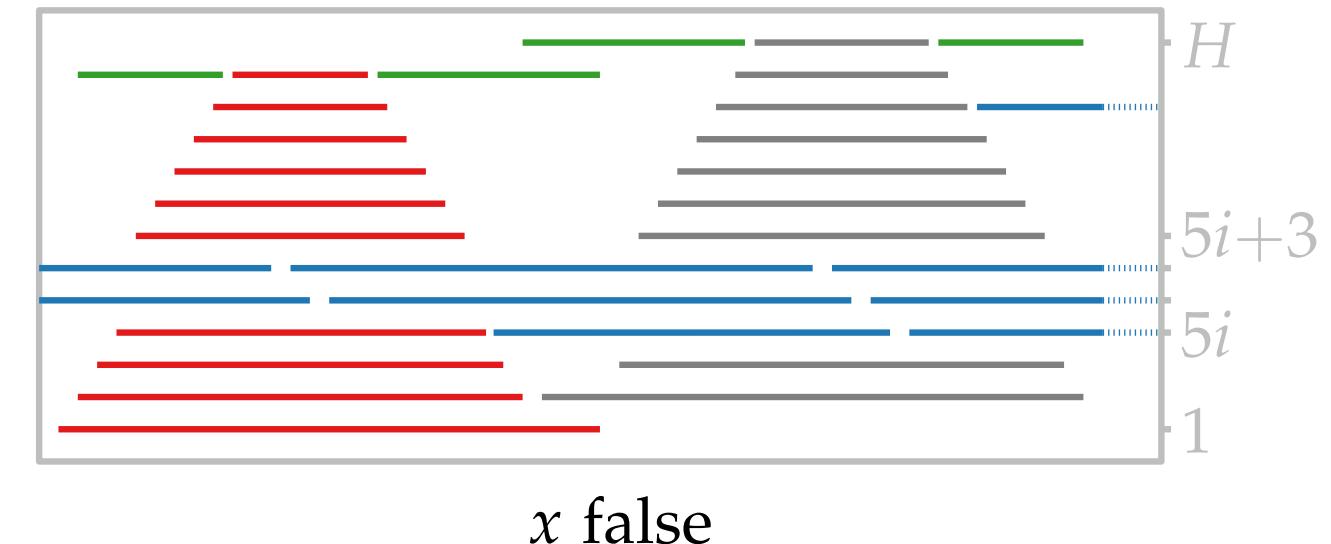
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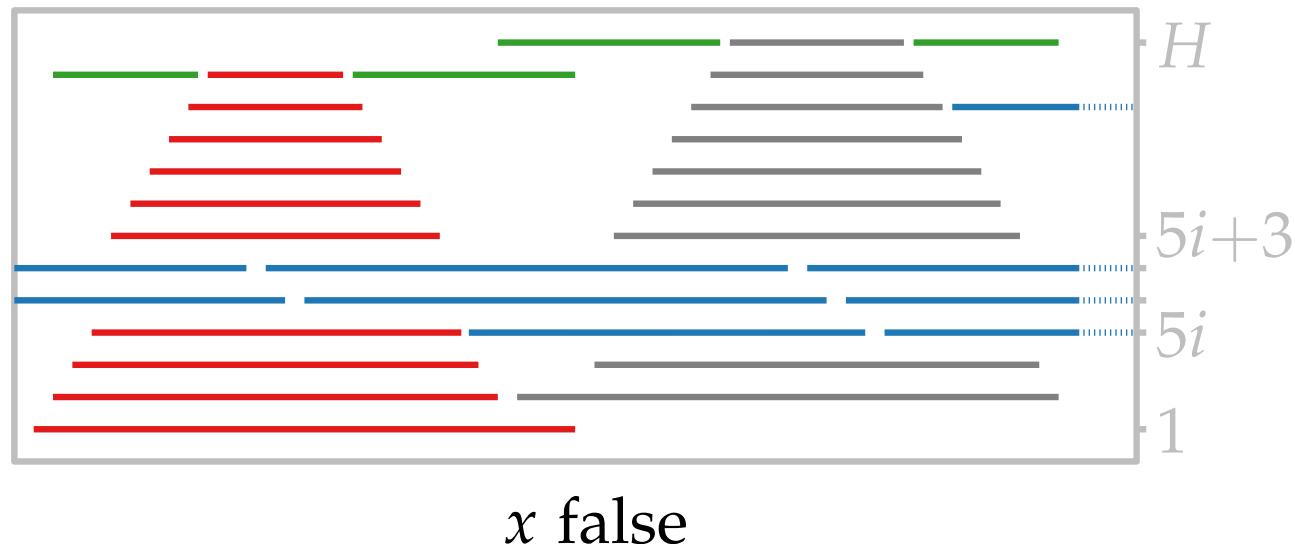
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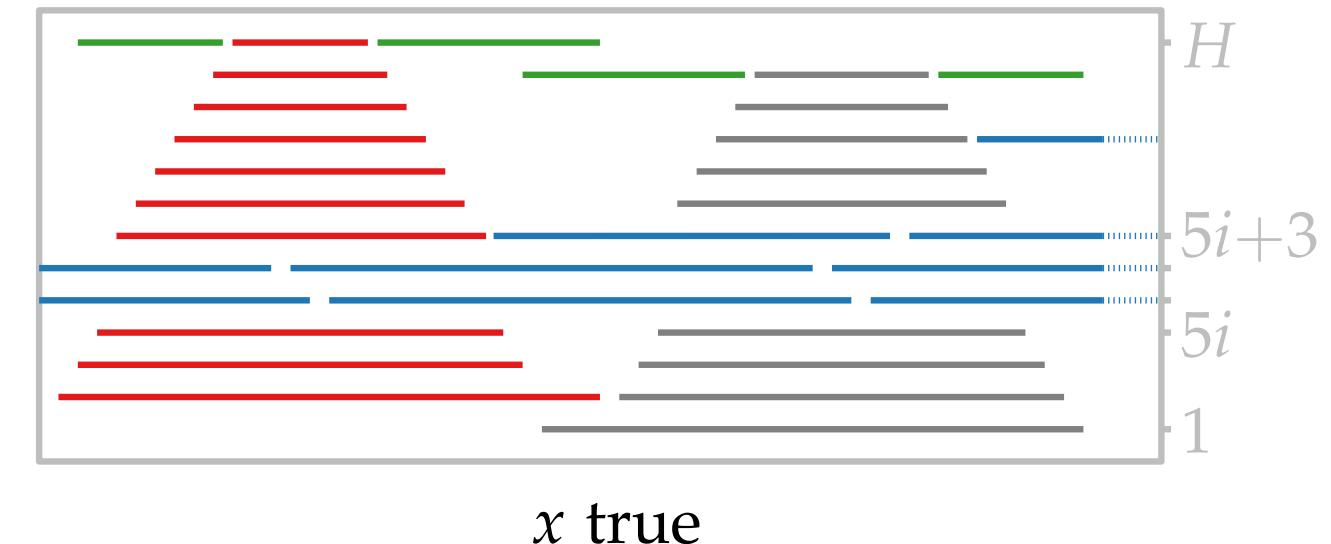
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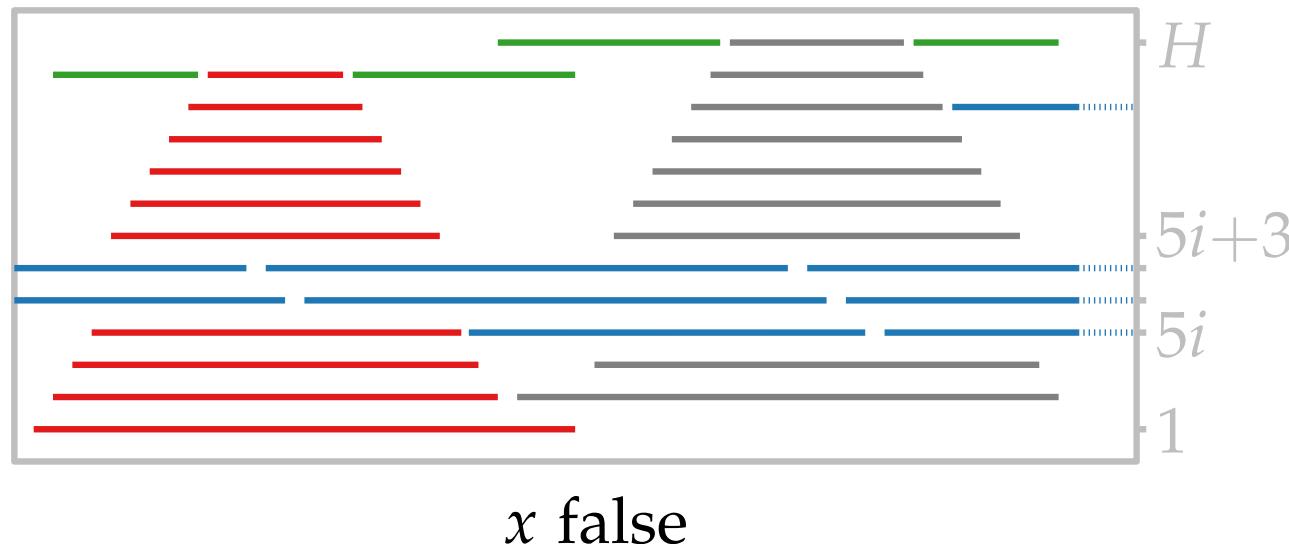
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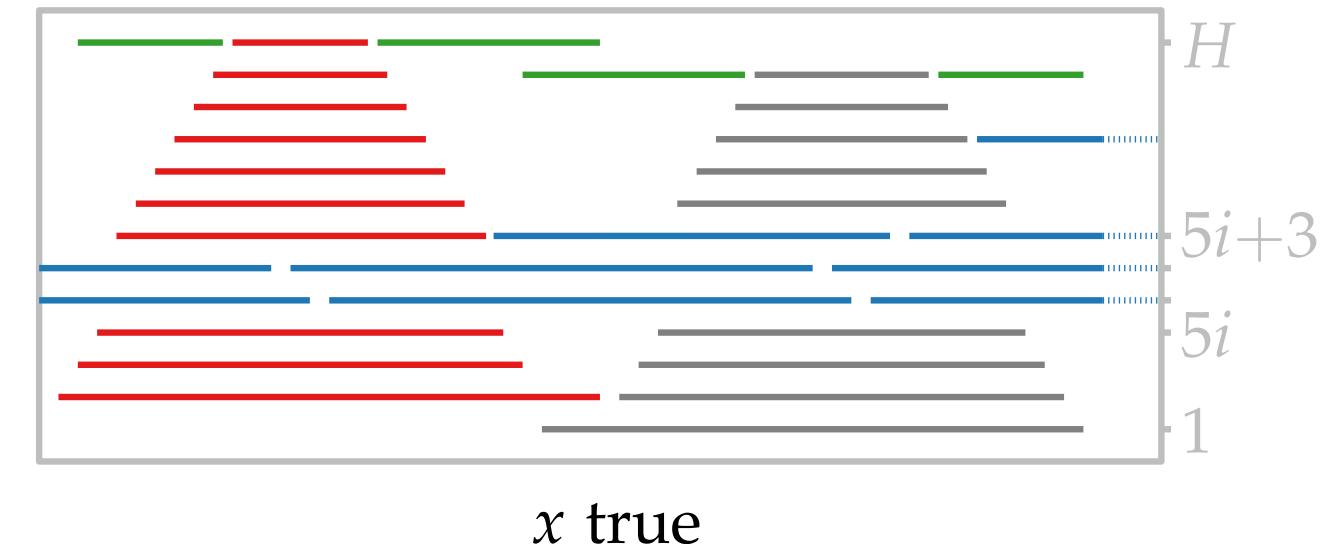
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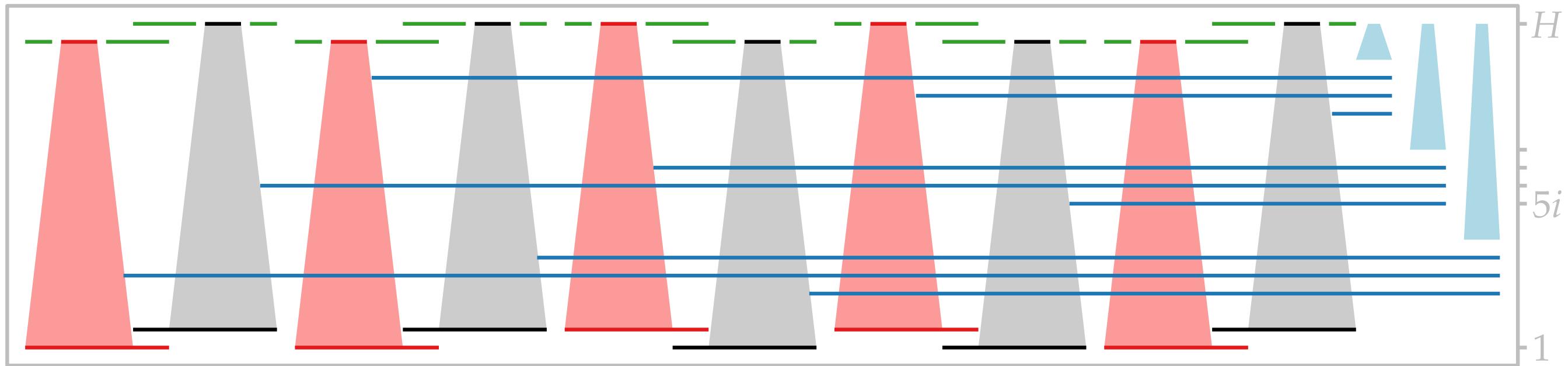
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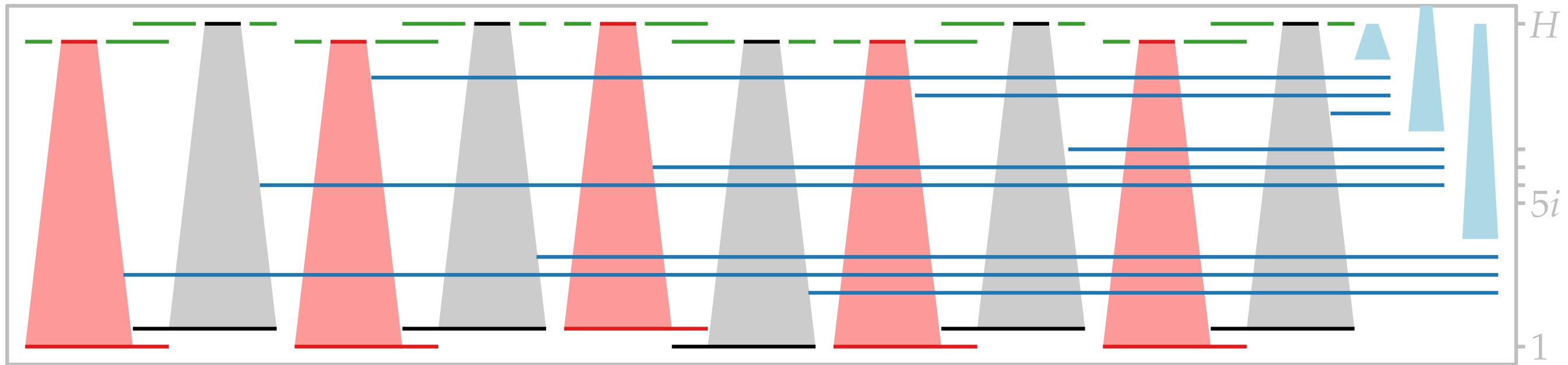
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Clause Gadget



Example for $(\neg x_2 \vee \neg x_4 \vee x_5) \wedge (x_1 \vee \neg x_3 \vee x_4) \wedge (\neg x_1 \vee x_2 \vee x_3)$.

Clause Gadget



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x_2 false

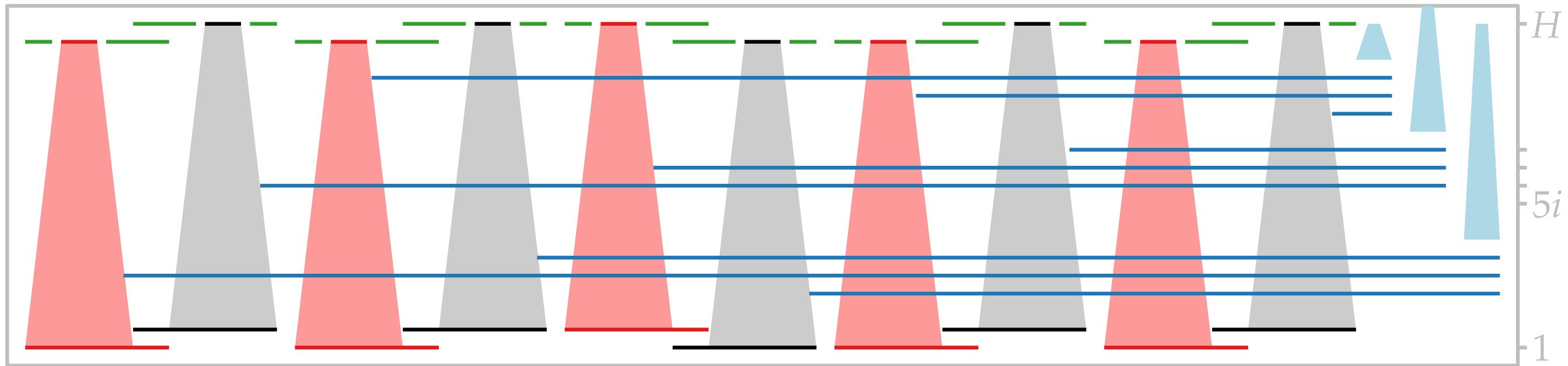
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x_4 false

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1

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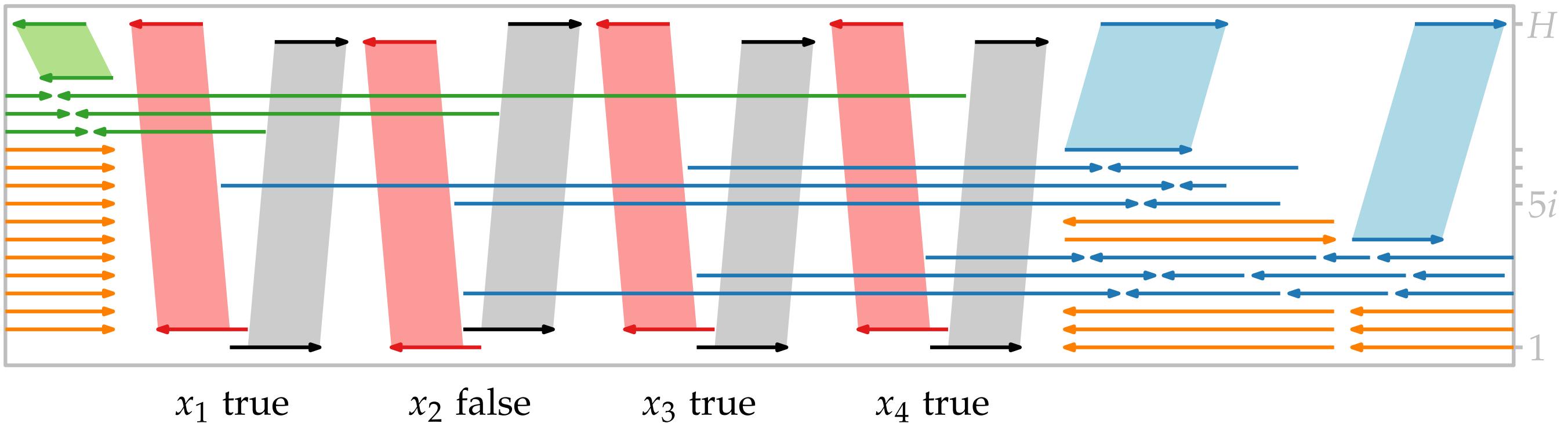
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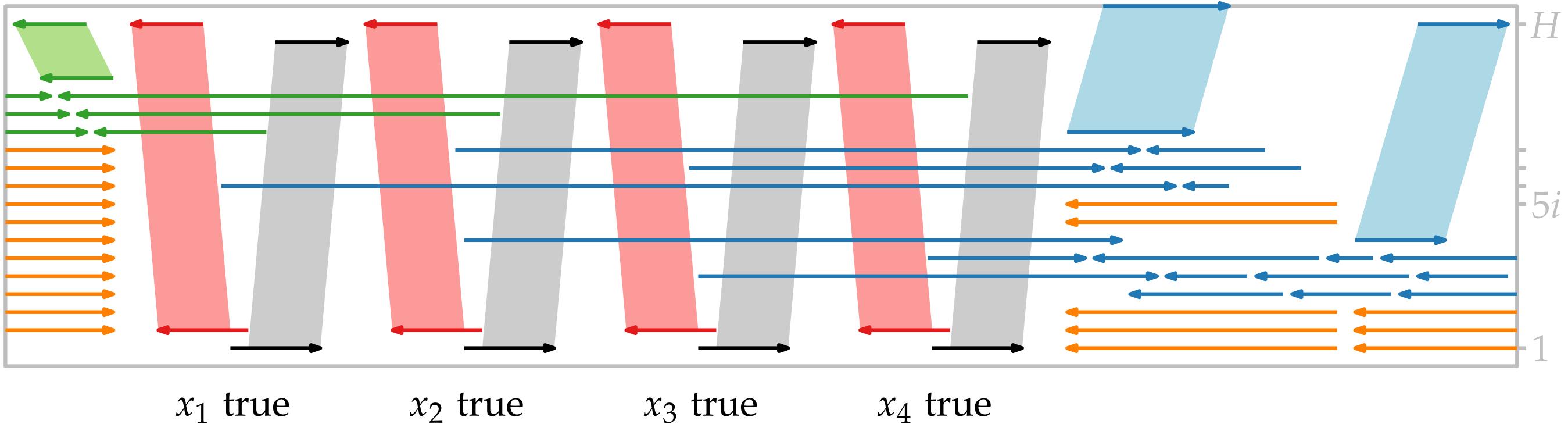
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Let L_0 be the set of sources in G^\rightarrow , i.e., the vertices without incoming arcs.

For $i = 1, 2, \dots$, let L_i be the set of sources in $G^\rightarrow \setminus \bigcup_{j=0}^{i-1} L_j$.

Note that $\lambda(G) = \max\{i : L_i \neq \emptyset\}$.

For $x \in V(G)$, let $\ell(x) \in \{0, \dots, \lambda(G)\}$ be the *layer* of x .

Let $U(G)$ be the *underlying undirected graph* of G .

$U(G)$ is an interval graph, hence $\chi(U(G)) = \omega(U(G)) = \omega(G)$.

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Theorem. Let G be a mixed interval graph without directed cycles. Then $\chi(G) \leq (\lambda(G) + 1) \cdot \omega(G)$.

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A Lower Bound Example

Proposition. There is an infinite family $(G_k)_{k \geq 1}$ of mixed interval graphs with $|V(G_k)| = 2k^2$, $\lambda(G_k) = k - 1$, $\omega(G_k) = 2k$, and $\chi(G_k) = (k + 1) \cdot k = (\lambda(G_k) + 2) \cdot \omega(G_k)/2$.

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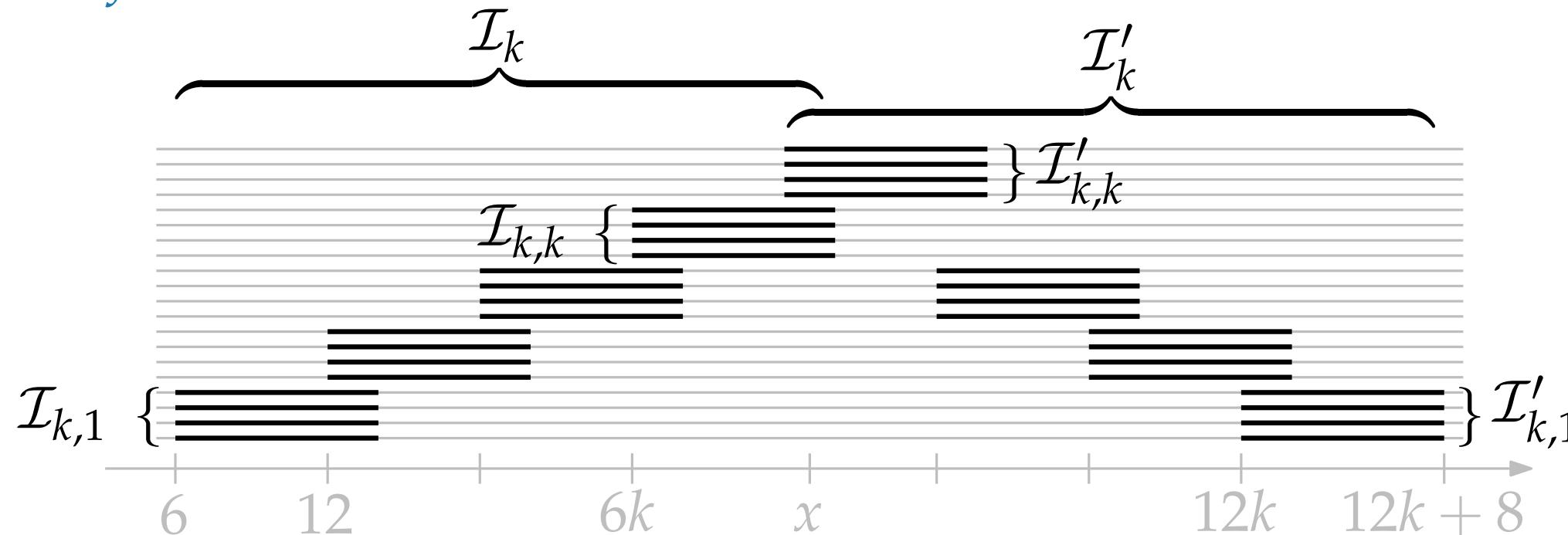
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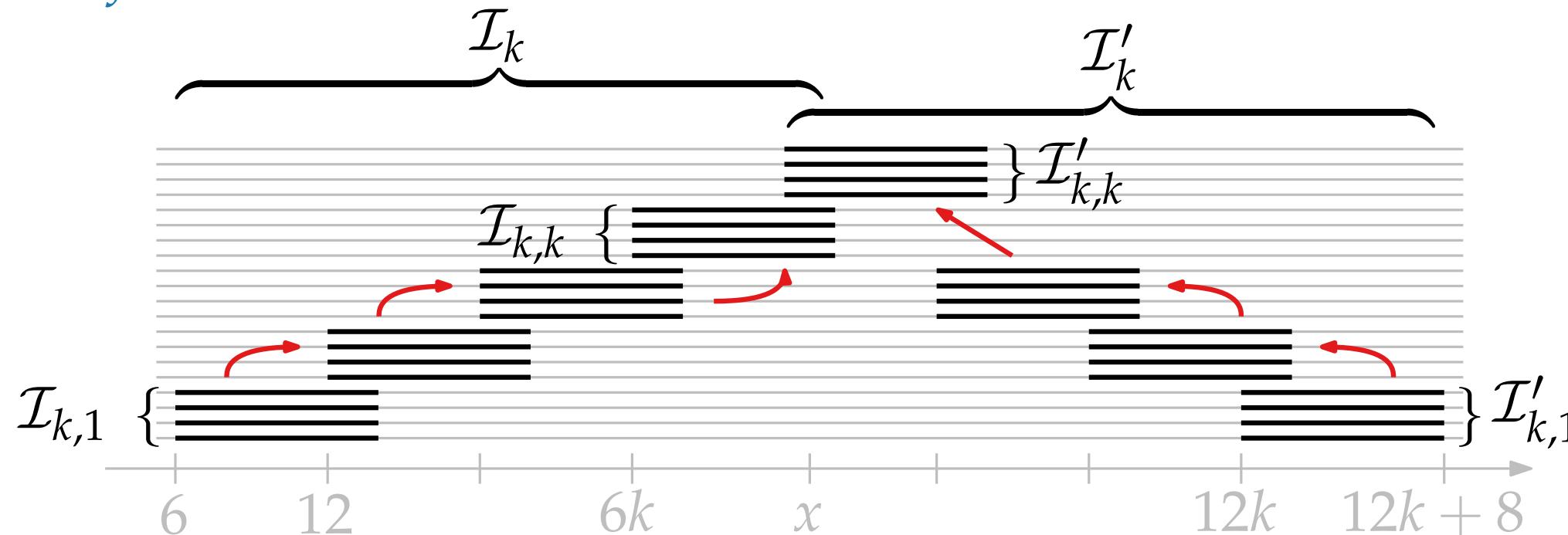


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Mixed interval graph class	complexity	Coloring		approximation	Recognition
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directional	$O(n \log n)$			1	$O(n^2)$
bidirectional	NP-hard			2	open
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- In particular, we can recognize directional interval graphs in linear time.