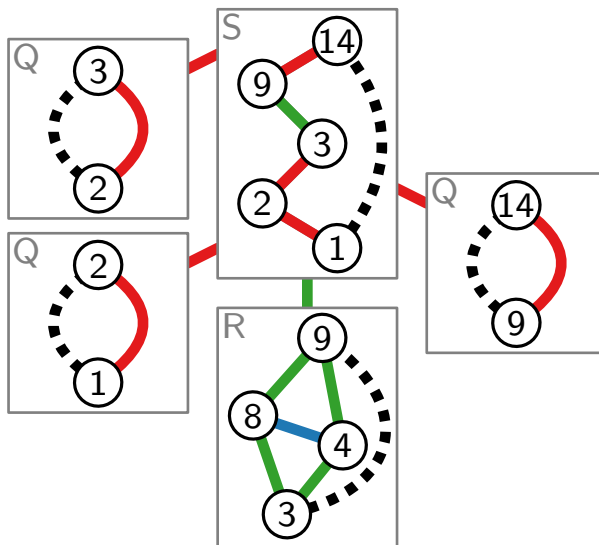


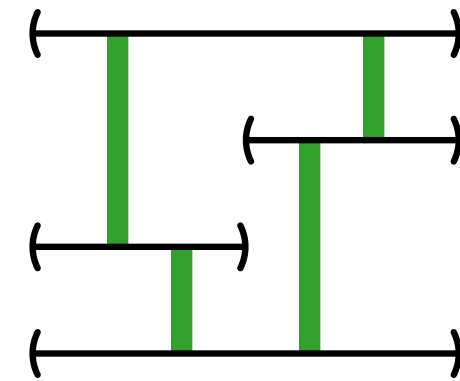
# Visualization of Graphs

## Lecture 10: Partial Visibility Representation Extension



Alexander Wolff

Summer semester 2025



# Partial Representation Extension Problem

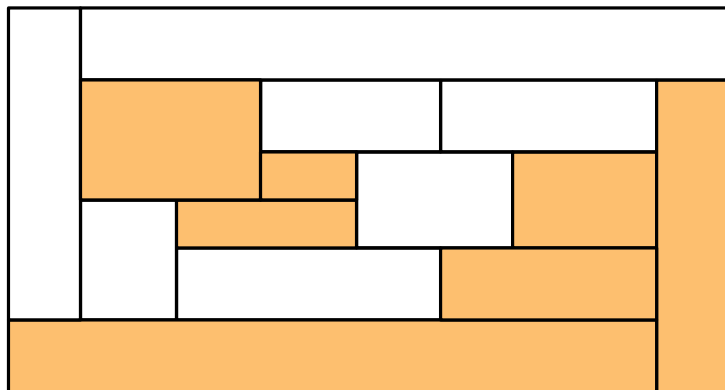
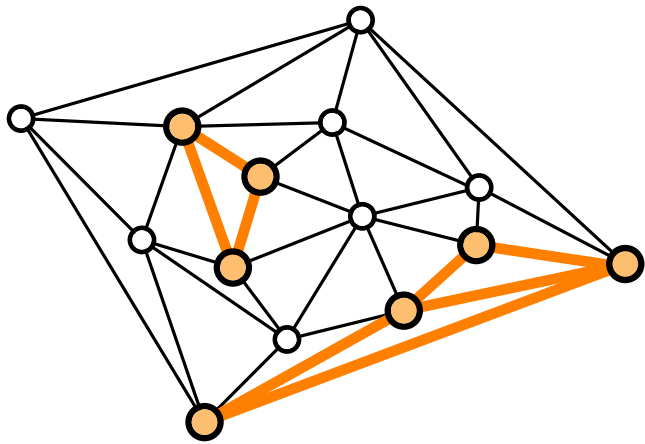
Let  $G$  be a graph.

Let  $V' \subseteq V(G)$  and  $H = G[V']$

induced subgraph of  $G$  w.r.t.  $V'$ :  
 $V'$  and all edges among  $V'$

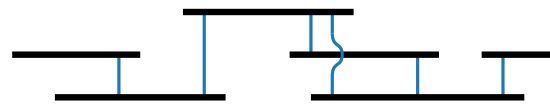
Let  $\Gamma_H$  be a representation of  $H$ .

Find a representation  $\Gamma_G$  of  $G$  that *extends*  $\Gamma_H$ .

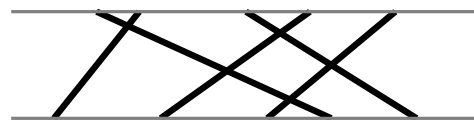


Polytime for:

■ (unit) interval graphs



■ permutation graphs



■ circle graphs



NP-hard for:

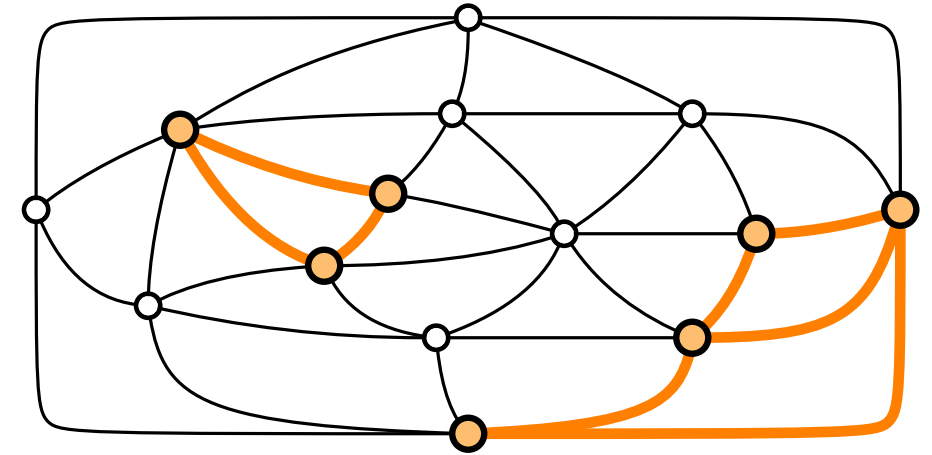
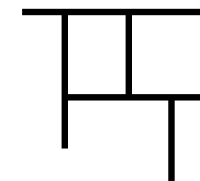
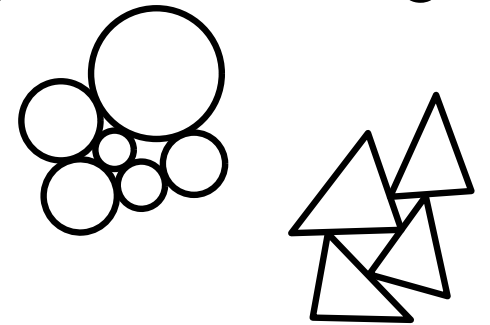
■ planar straight-line drawings

■ contacts of

■ disks

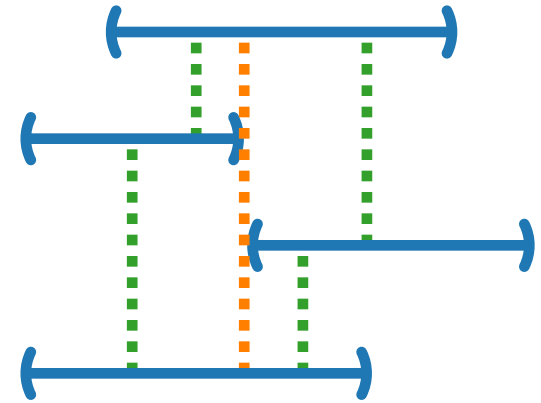
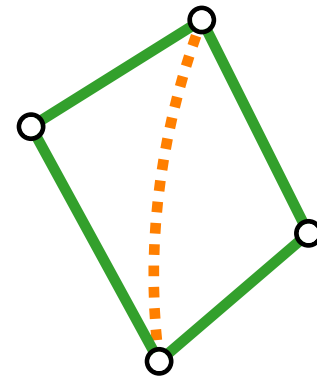
■ triangles

■ orthogonal segments



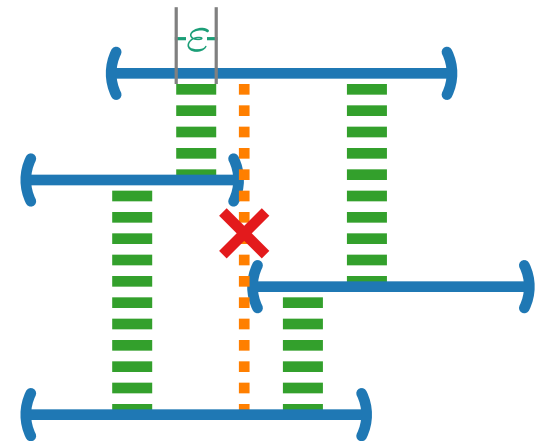
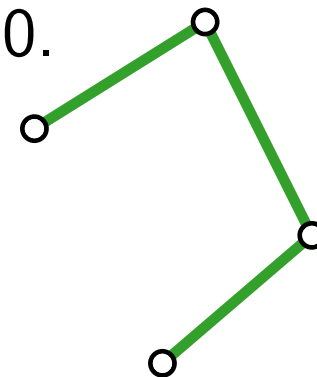
# Bar Visibility Representation

- Vertices correspond to horizontal (open) line segments called **bars**.
- **Edges** correspond to unobstructed vertical lines of sight.
- What about unobstructed **0-width** vertical lines of sight? Do all visibilities induce edges?

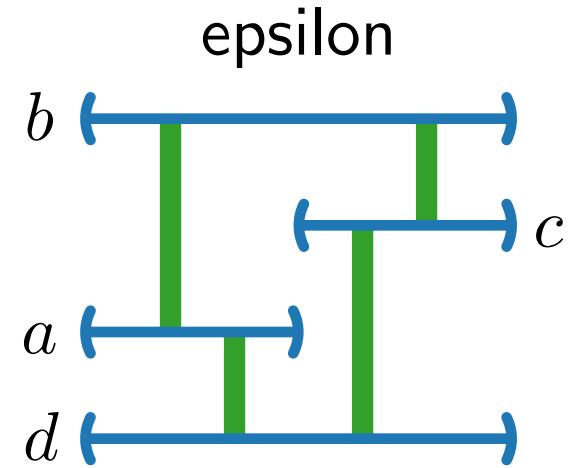
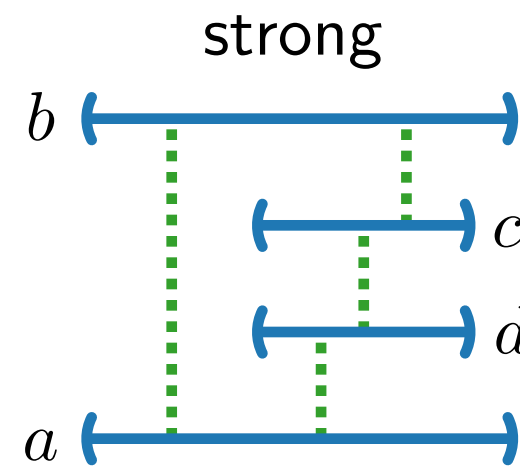
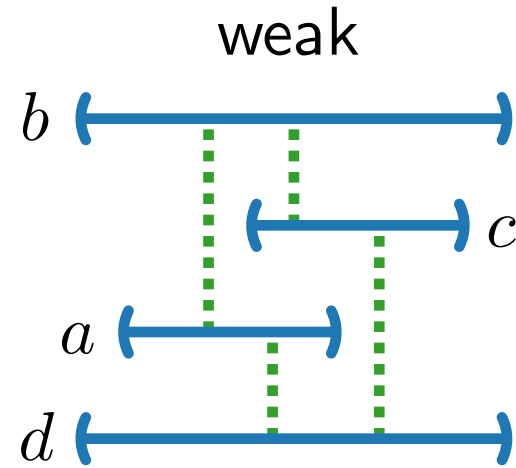
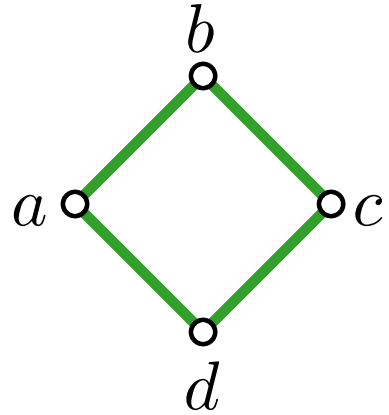


## Models.

- **Strong:**  
Edge  $uv \Leftrightarrow$  unobstructed **0-width** vertical lines of sight.
- **Epsilon:**  
Edge  $uv \Leftrightarrow \varepsilon$ -wide vertical lines of sight for some  $\varepsilon > 0$ .
- **Weak:**  
Edge  $uv \Rightarrow$  unobstructed vertical lines of sight exists, i.e., any subset of *visible* pairs



# Problems



## Recognition Problem.

Given a graph  $G$ , **decide** whether there exists a weak/strong/ $\epsilon$ -bar visibility representation  $\psi$  of  $G$ .

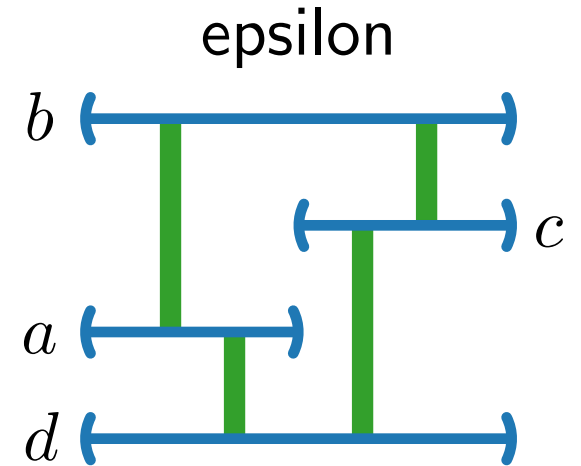
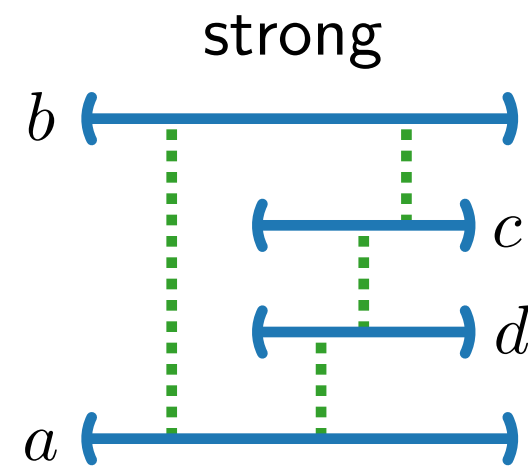
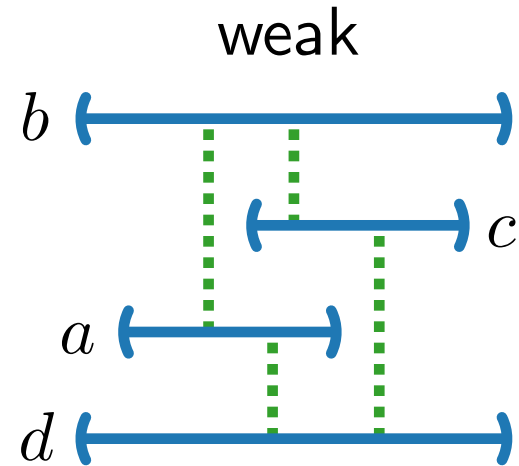
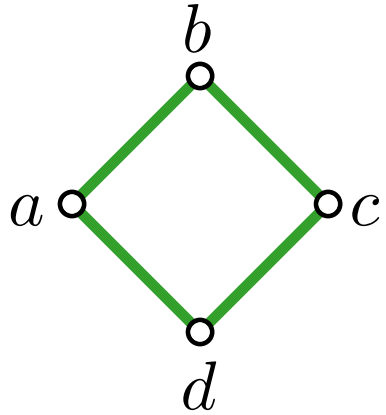
## Construction Problem.

Given a graph  $G$ , **construct** a weak/strong/ $\epsilon$ -bar visibility representation  $\psi$  of  $G$  – if one exists.

## Partial Representation Extension Problem.

Given a graph  $G$  and a **set of bars**  $\psi'$  of  $V' \subseteq V(G)$ , **decide** whether there exists a weak/strong/ $\epsilon$ -bar visibility representation  $\psi$  of  $G$  **where**  $\psi|_{V'} = \psi'$  (and **construct**  $\psi$  if a representation exists).

# Background



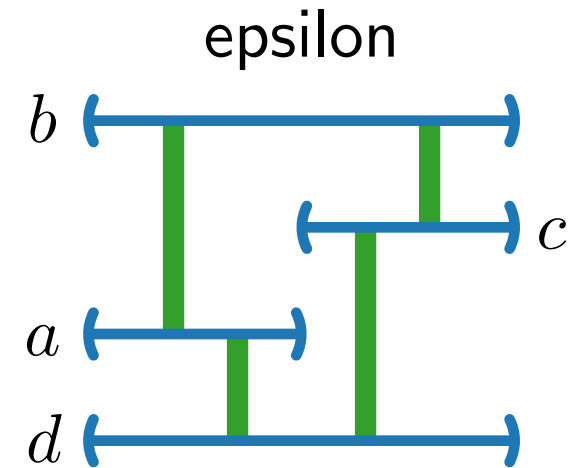
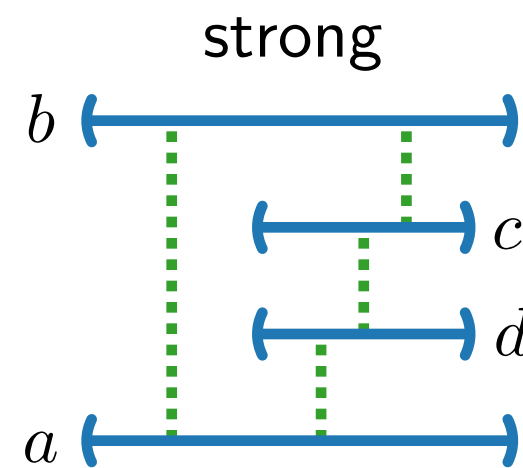
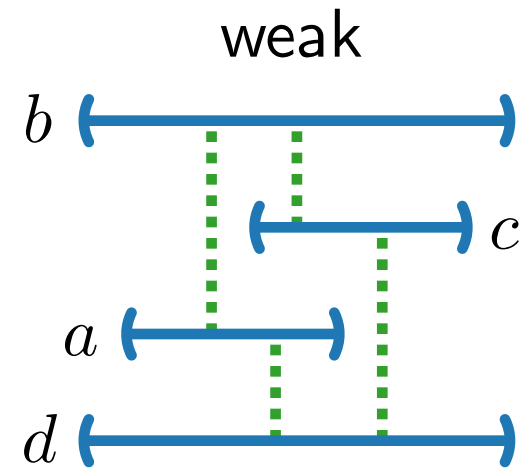
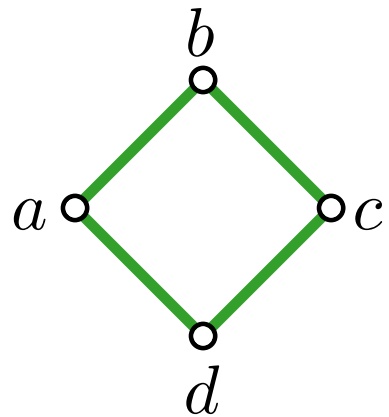
## Weak Bar Visibility.

- Exactly all planar graphs [Tamassia & Tollis '86; Wismath '85]
- Linear-time recognition and construction [T&T '86]
- Representation extension is NP-complete [Chaplick et al. '14]

## Strong Bar Visibility.

- NP-complete to recognize [Andreae '92]

# Background

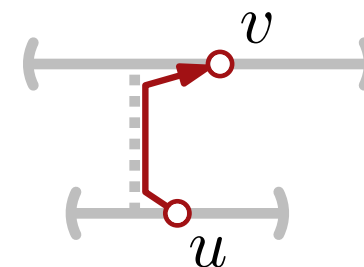
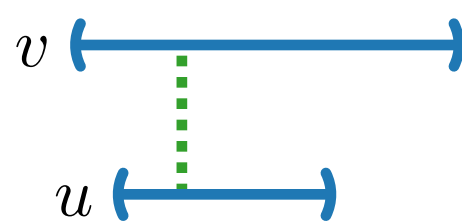
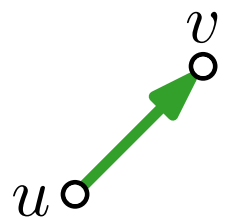


## $\epsilon$ -Bar Visibility.

- Exactly all planar graphs that can be embedded with all **cut vertices** on the outerface [T&T '86, Wismath '85]
- Linear-time recognition and construction [T&T '86]
- Representation extension? **This Lecture!**

# Bar Visibility Representation of Digraphs

- Instead of an undirected graph, we are given a directed graph  $G$ .
- The task is to construct a weak/strong/ $\varepsilon$ -bar visibility representation of  $G$  such that ...
- ... for each directed edge  $uv$ , the bar representing  $u$  is below the bar representing  $v$ .



## Weak Bar Visibility.

- NP-complete for directed (acyclic planar) graphs!
- This is because upward planarity testing is NP-complete. [Garg & Tamassia '01]

## Strong/ $\varepsilon$ -Bar Visibility.

- Open for directed graphs!

Next, we consider  $\varepsilon$ -bar visibility representations of specific directed graphs ( $\rightarrow$  st-graphs)

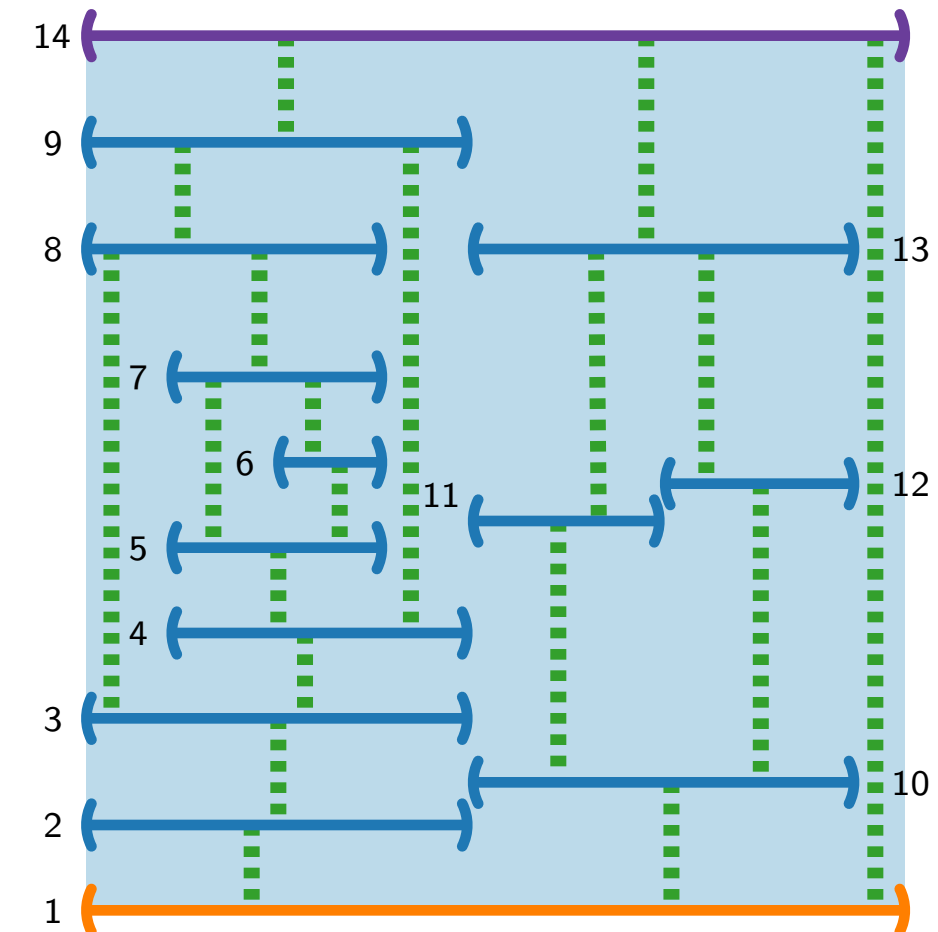
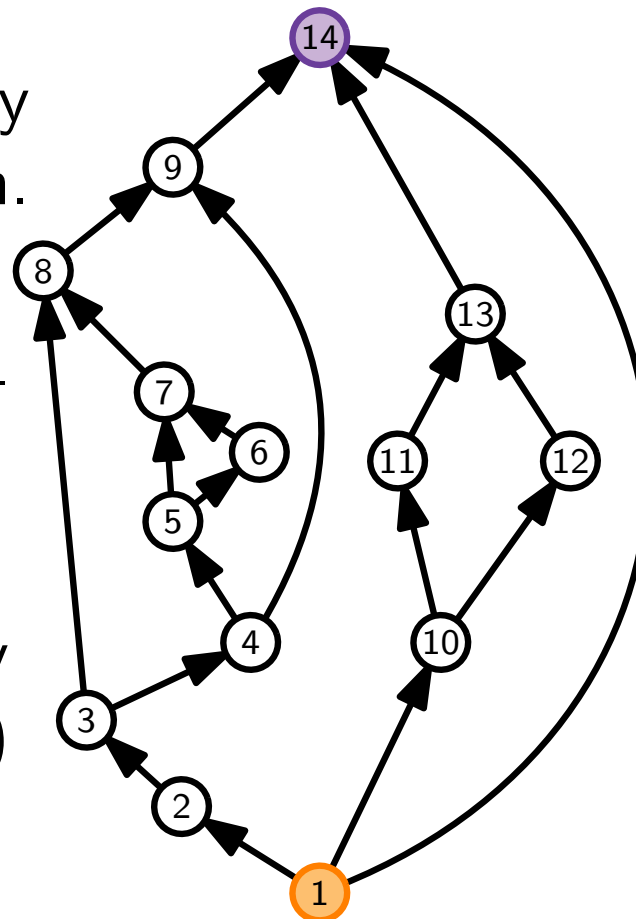
# $\varepsilon$ -Bar Visibility and st-Graphs

Recall that an **st-graph** is a planar acyclic digraph  $G$  with exactly one **source**  $s$  and one **sink**  $t$  where  $s$  and  $t$  occur on the outer face of an embedding of  $G$ .

## Observation.

st-orientations correspond to  $\varepsilon$ -bar visibility representations.

- $\varepsilon$ -bar visibility testing is easily done via st-graph recognition.
- Strong bar visibility recognition... open!
- In a **rectangular** bar visibility representation  $\psi(s)$  and  $\psi(t)$  span an enclosing rectangle.





# Results and Outline

[Chaplick, Guśpiel, Gutowski, Krawczyk, Liotta '18]

## Theorem 1.

**Rectangular**  $\varepsilon$ -bar visibility representation extension can be solved in  $\mathcal{O}(n \log^2 n)$  time for st-graphs.

- Dynamic program via SPQR-trees
- Easier version:  $\mathcal{O}(n^2)$

## Theorem 2.

$\varepsilon$ -bar visibility representation extension is NP-complete.

- Reduction from PLANAR MONOTONE 3-SAT

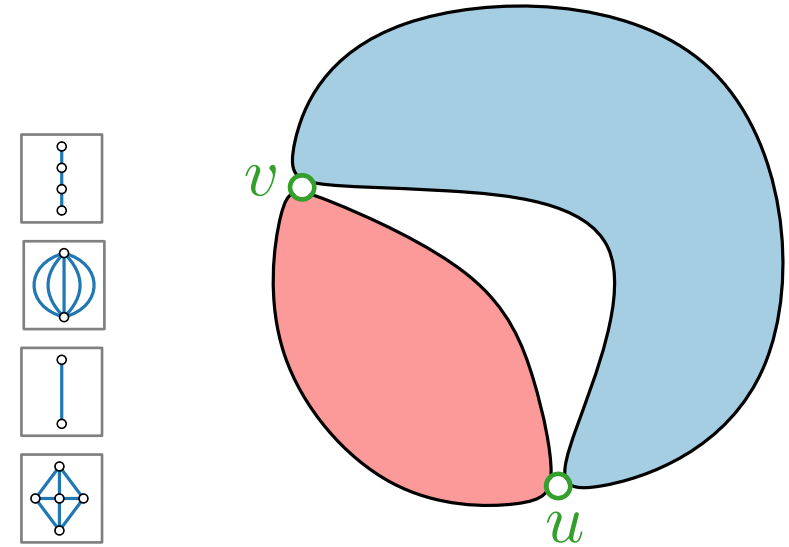
## Theorem 3.

$\varepsilon$ -bar visibility representation extension is NP-complete even for (series-parallel) st-graphs when restricted to the *integer grid* (or if any fixed  $\varepsilon > 0$  is specified).

- Reduction from 3-PARTITION

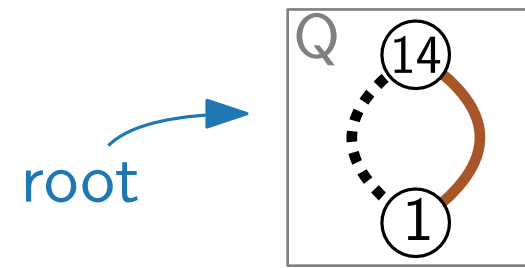
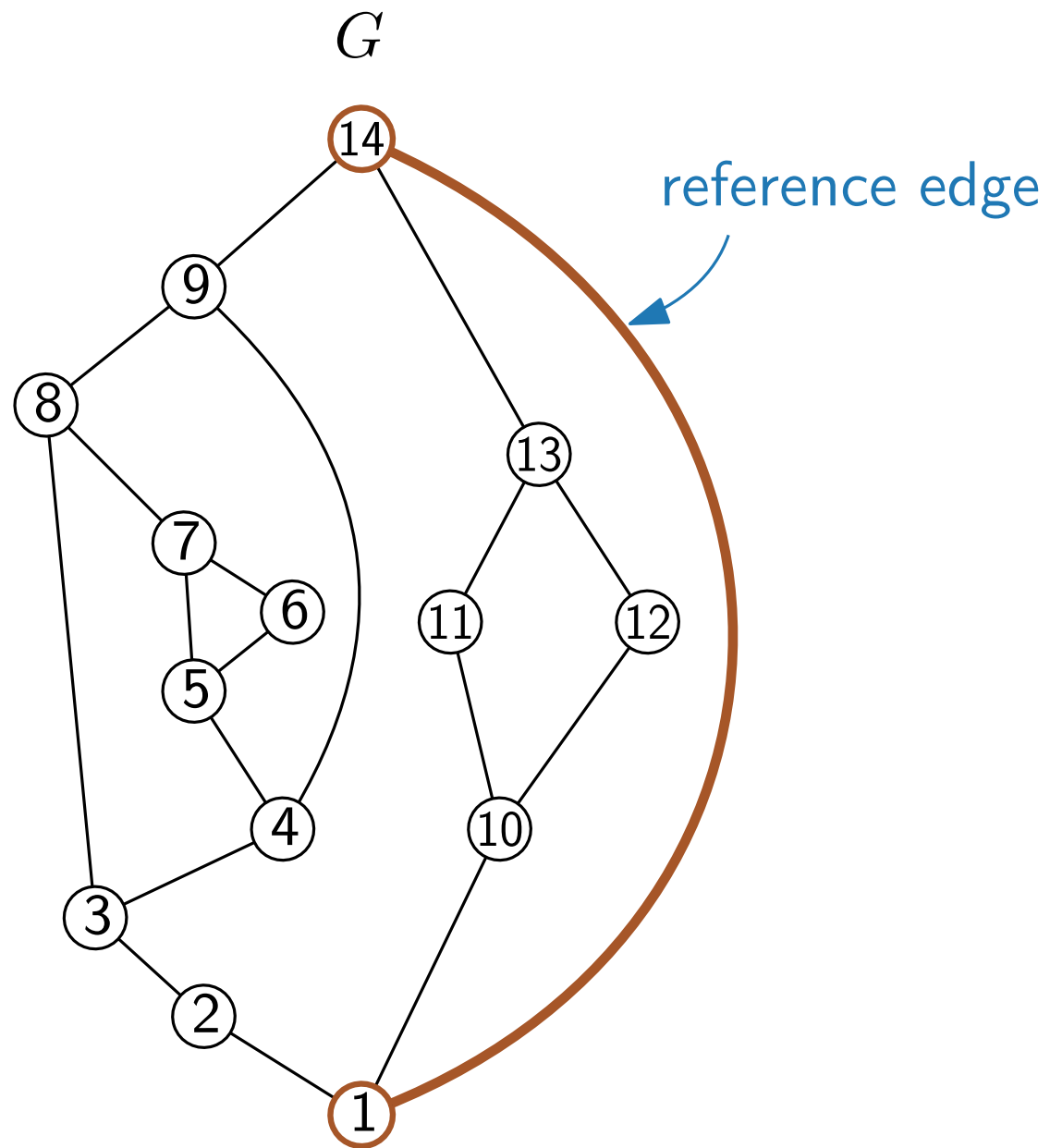
# SPQR-Tree

- An **SPQR-tree**  $T$  is a decomposition of a planar graph  $G$  by **separation pairs**.
- The nodes of  $T$  are of four types:
  - **S**-nodes represent a series composition
  - **P**-nodes represent a parallel composition
  - **Q**-nodes represent a single edge
  - **R**-nodes represent 3-connected (*rigid*) subgraphs
- A decomposition tree of a series-parallel graph is an SPQR-tree without **R**-nodes.
- $T$  represents all planar embeddings of  $G$ .
- $T$  can be computed in time linear in the size of  $G$ .

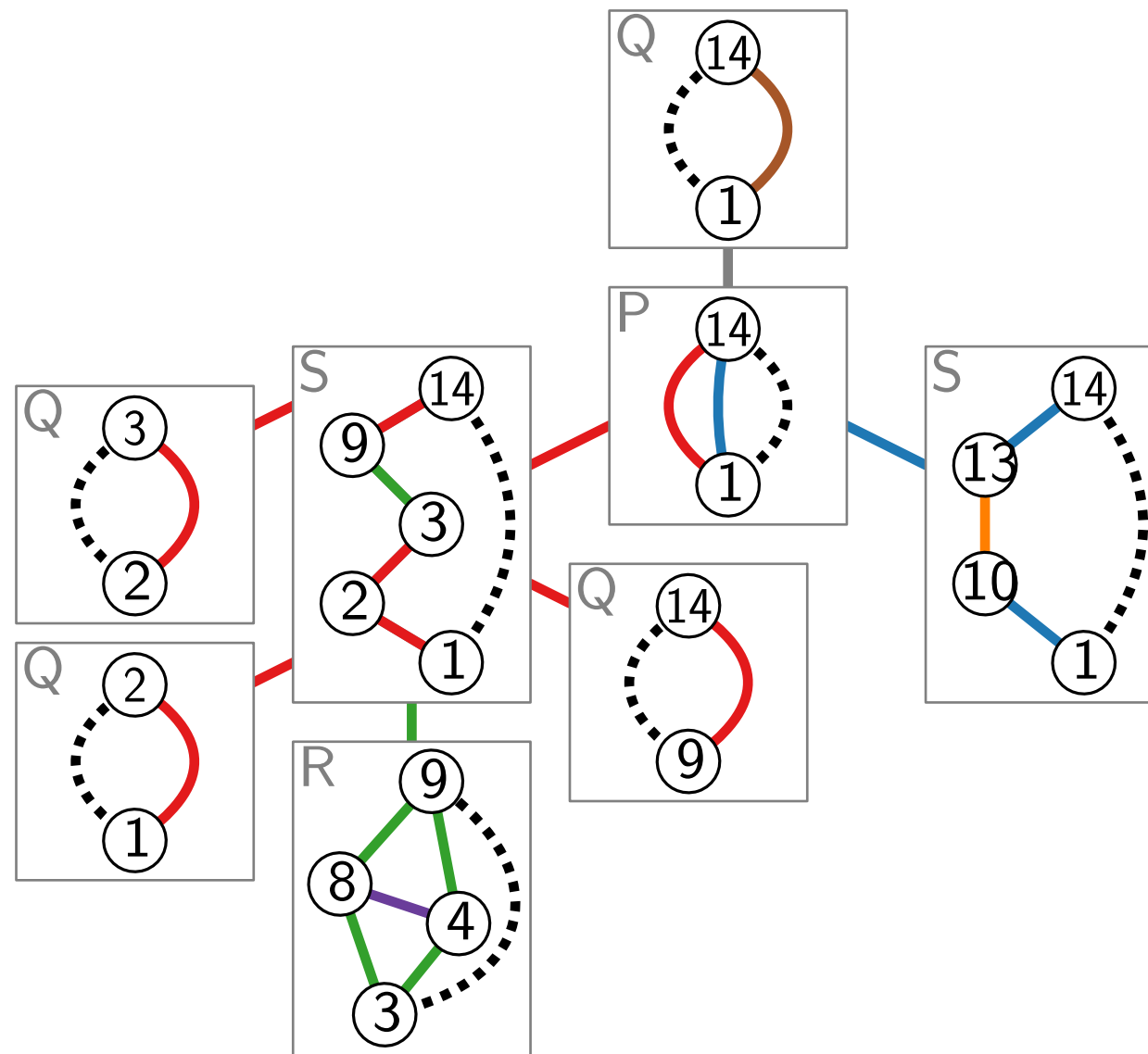
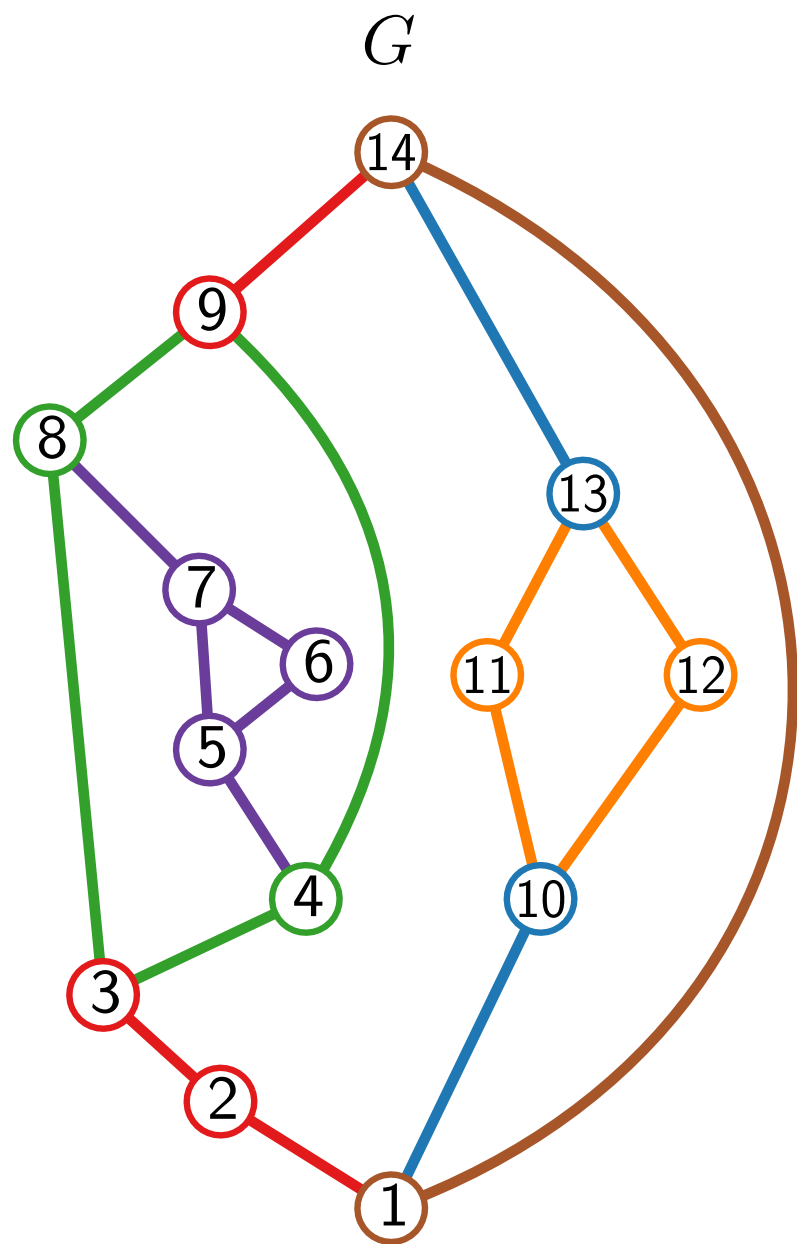


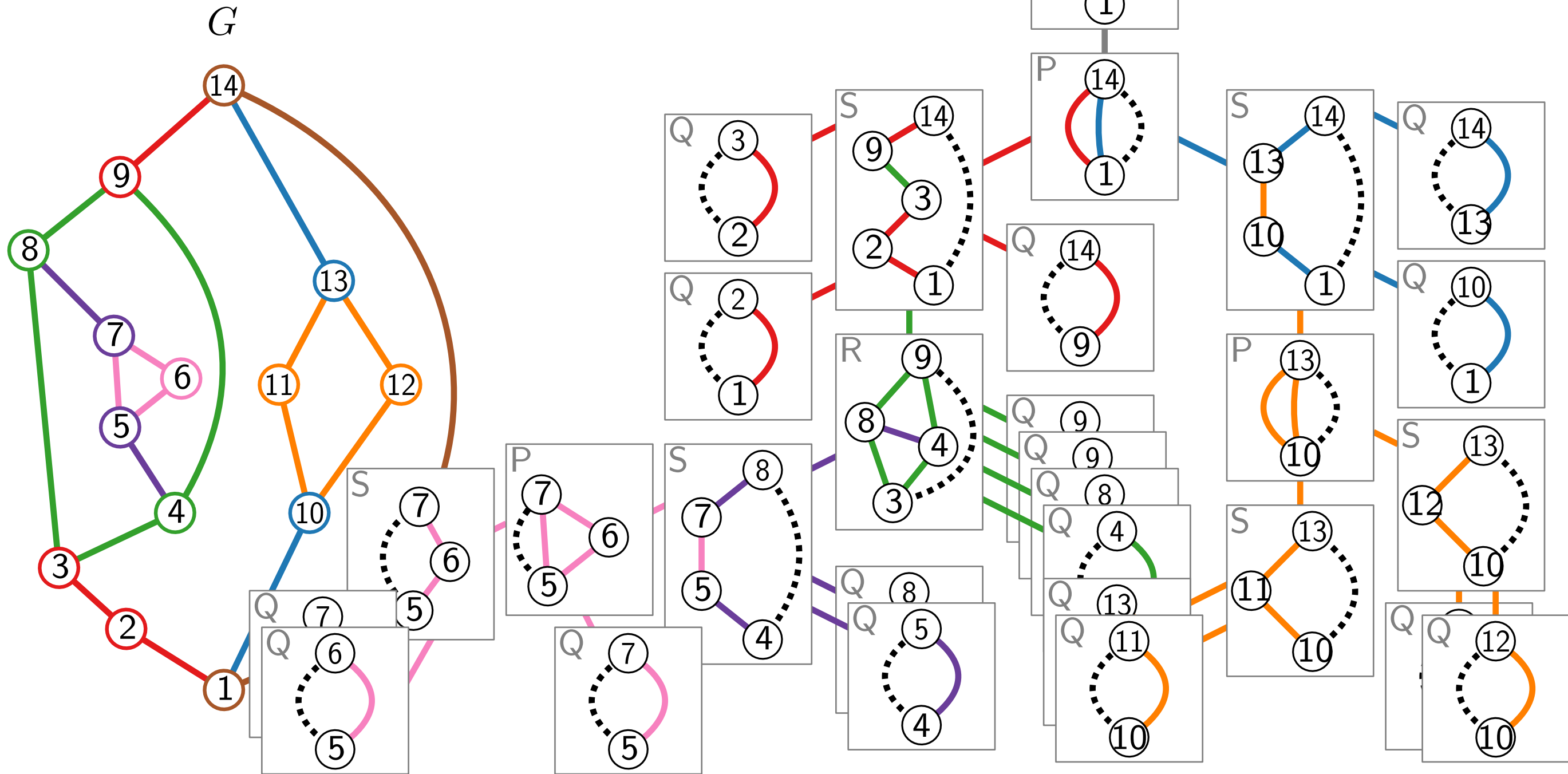
[Gutwenger, Mutzel '01]

# SPQR-Tree – Example



# SPQR-Tree – Example

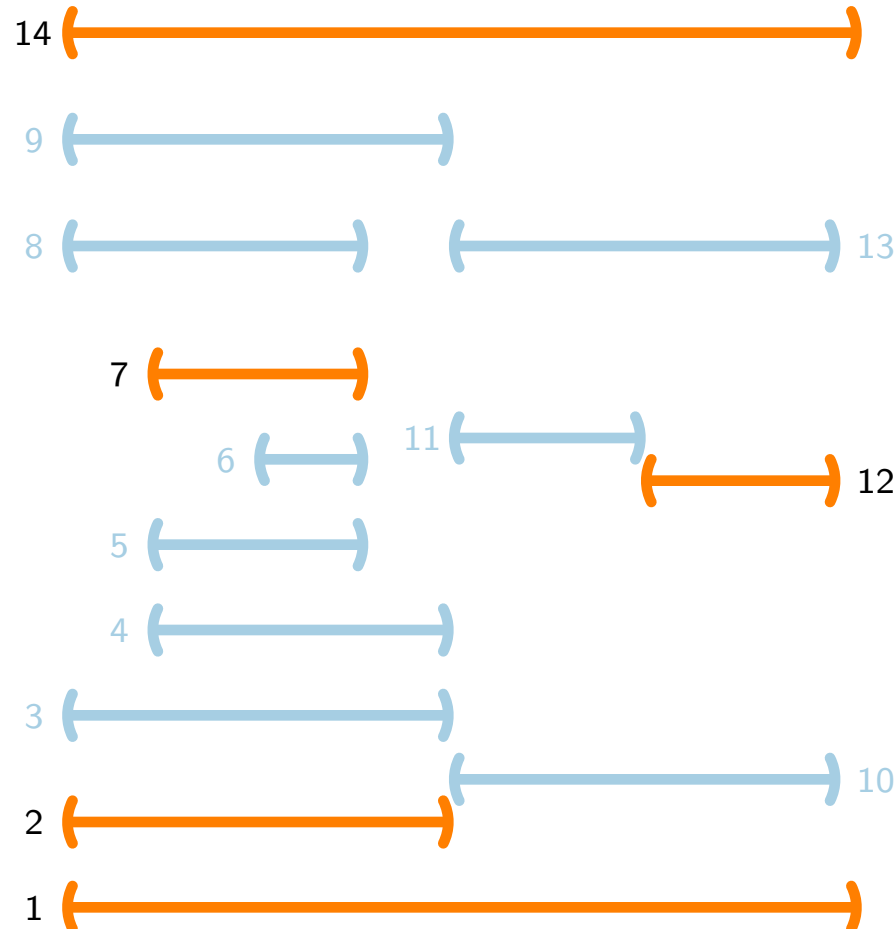
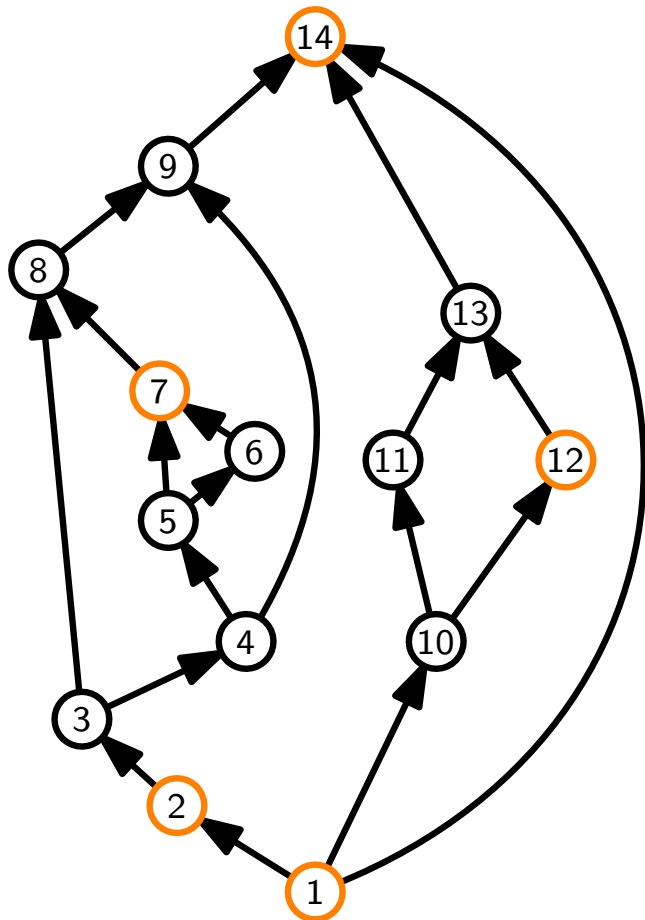




# Representation Extension for st-Graphs

## Theorem 1'.

**Rectangular**  $\varepsilon$ -bar visibility representation extension can be solved in  $\mathcal{O}(n^2)$  time for st-graphs.



- Simplify problem via assumption regarding y-coordinates
- Exploit connection between SPQR-trees and rectangle tiling
- Solve problems for **S**-, **P**-, and **R**-nodes
- Dynamic program via structure of SPQR-tree

# y-Coordinate Invariant

- Let  $G$  be an st-graph, and let  $\psi'$  be a representation of  $V' \subseteq V(G)$ .
- Let  $y: V(G) \rightarrow \mathbb{R}$  such that
  - for each  $v \in V'$ ,  $y(v)$  = the y-coordinate of  $\psi'(v)$ .
  - for each edge  $(u, v)$ ,  $y(u) < y(v)$ .

## Lemma 1.

$G$  has a representation extending  $\psi' \Leftrightarrow$   
 $G$  has a representation extending  $\psi'$   
 where the y-coordinates of the bars are as in  $y$ .

We can now assume that all  
y-coordinates are given!

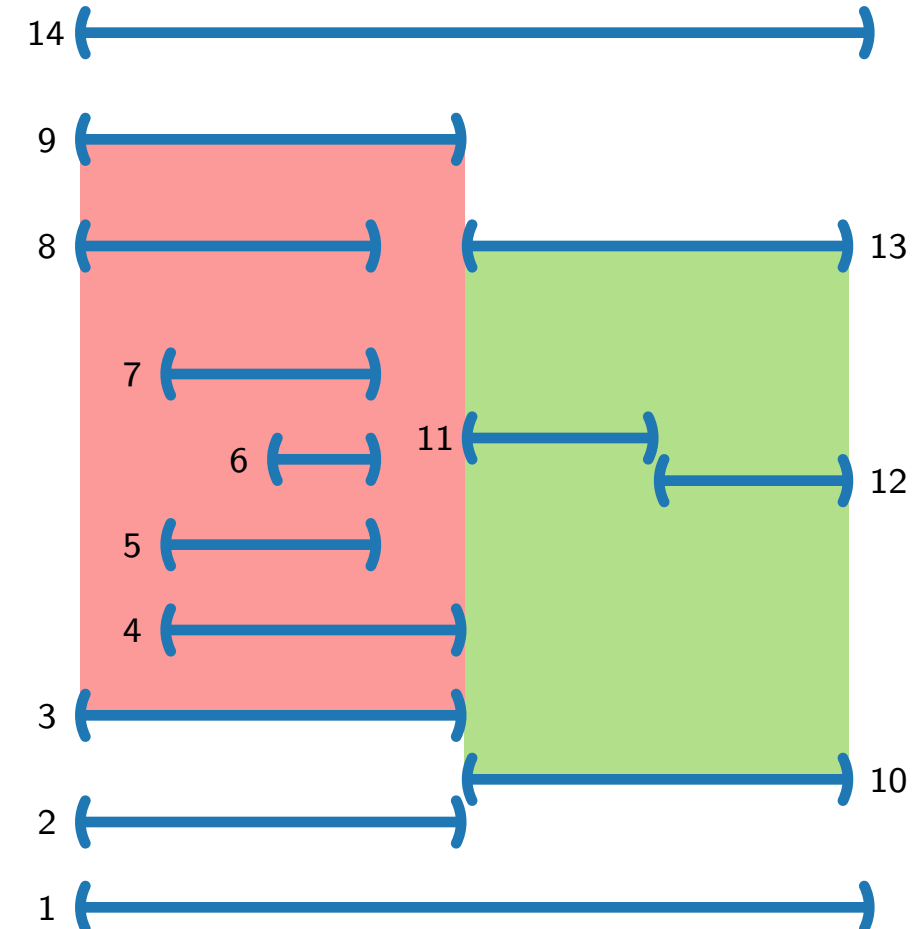
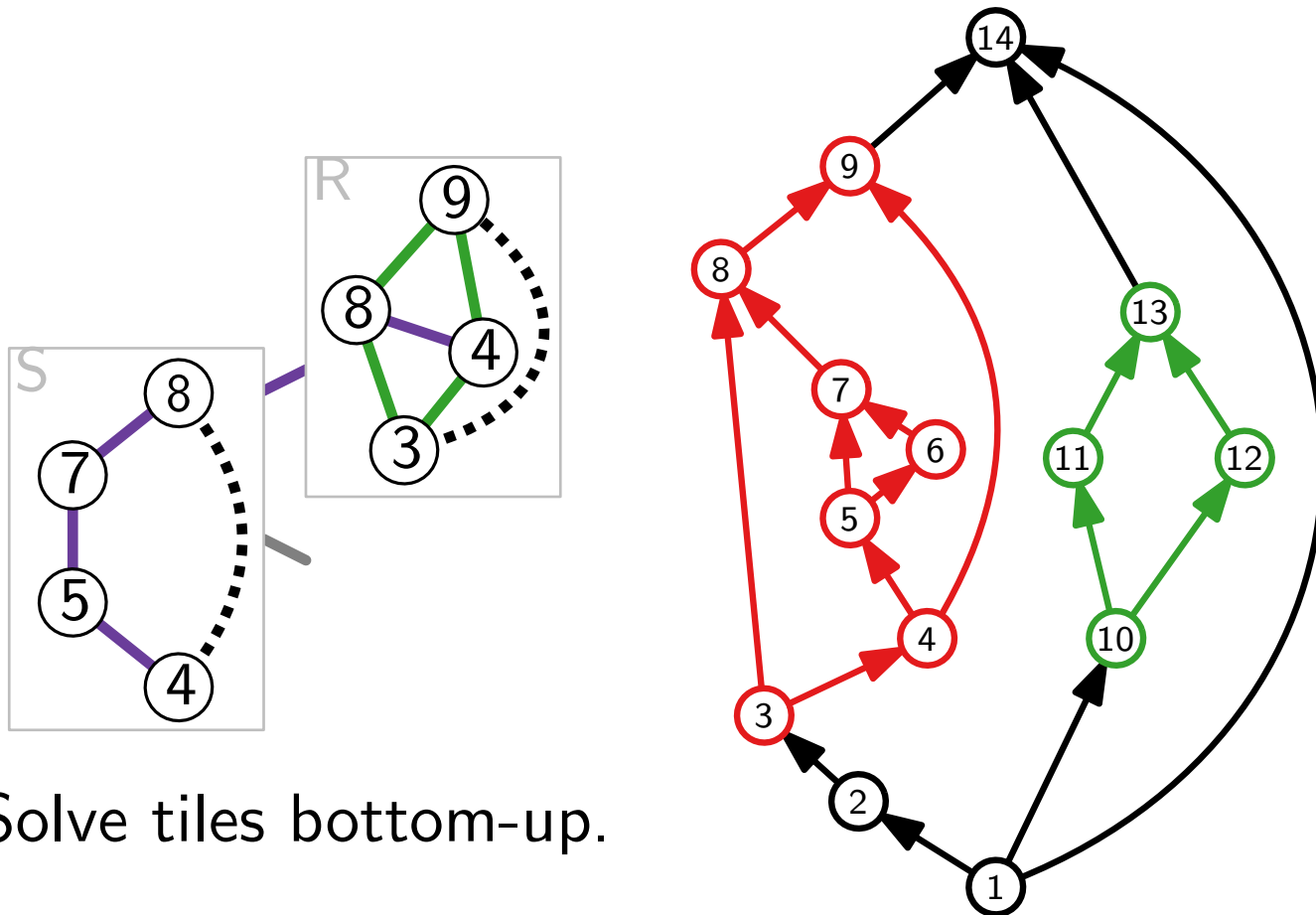
**Proof idea.** The relative positions of **adjacent** bars must match the order given by  $y$ .

So, we can adjust the y-coordinates of any solution to be as in  $y$  by sweeping from bottom to top.

# But Why Do SPQR-Trees Help?

## Lemma 2.

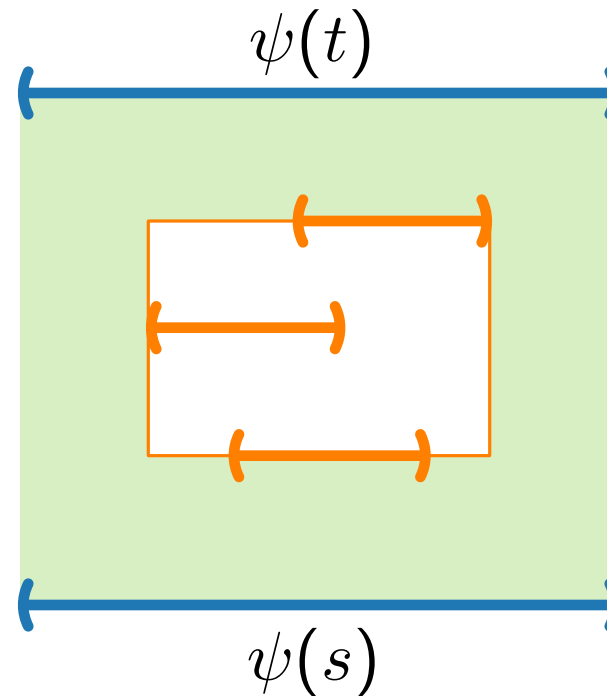
The SPQR-tree of an st-graph  $G$  induces a recursive **tiling** of any  $\varepsilon$ -bar visibility representation of  $G$ .





# Tiles

**Convention.** **Orange** bars are from the given partial representation.

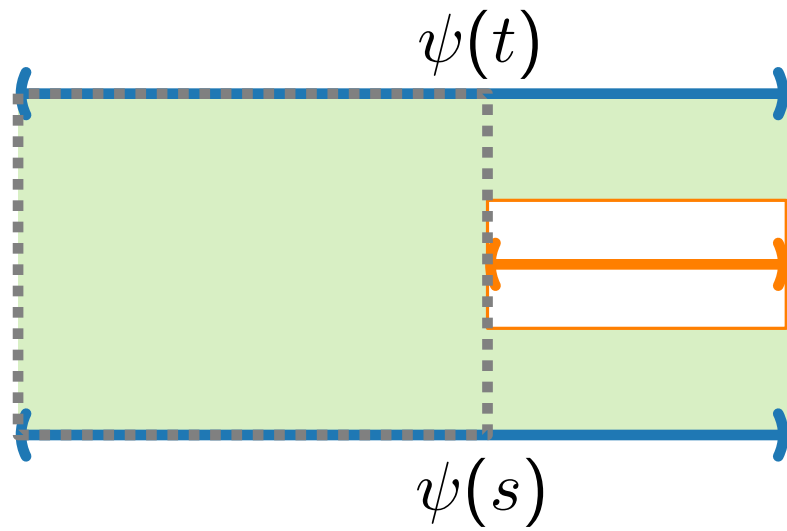


## Observation.

The bounding box (tile) of any solution  $\psi$  **contains** the bounding box of the partial representation.

How many different **types** of tiles are there?

# Types of Tiles

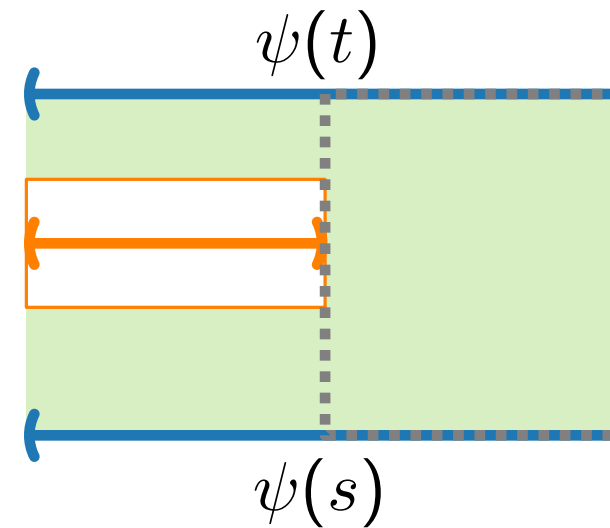


■ Right **F**ixed

■ Left **L**oose

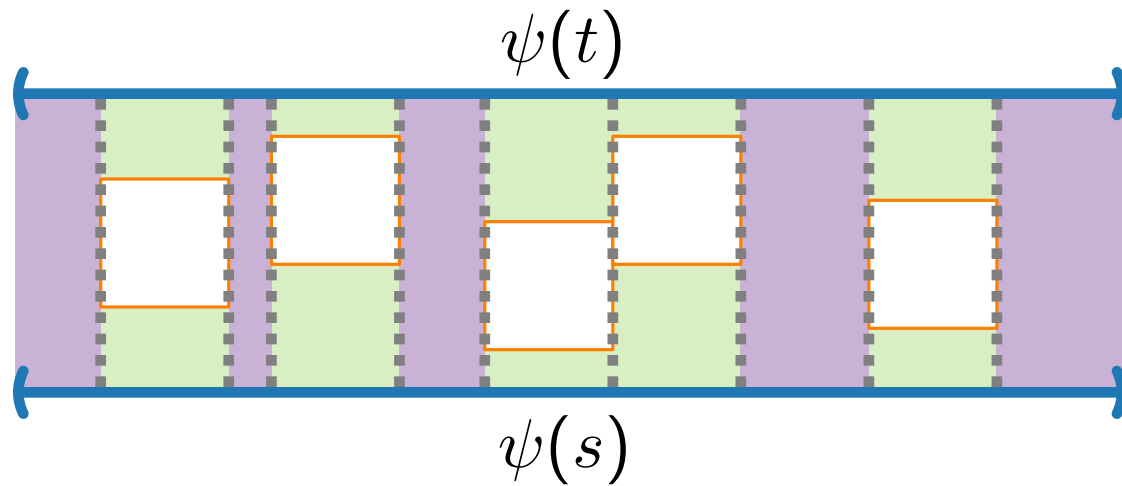
■ Left **F**ixed

■ Right **L**oose



Four different types: **FF**, **FL**, **LF**, **LL**

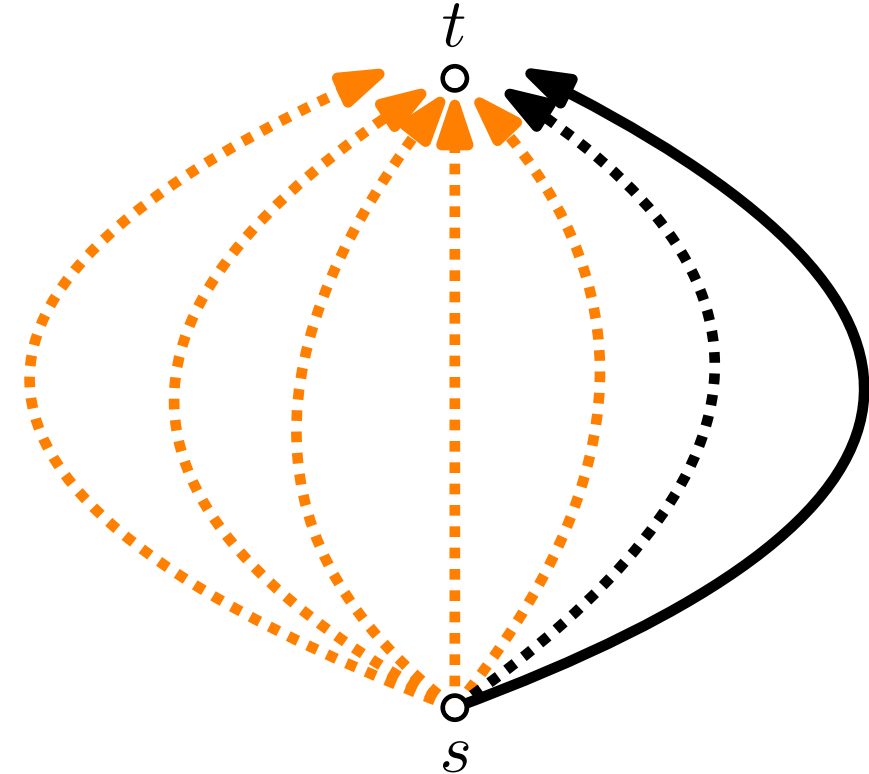
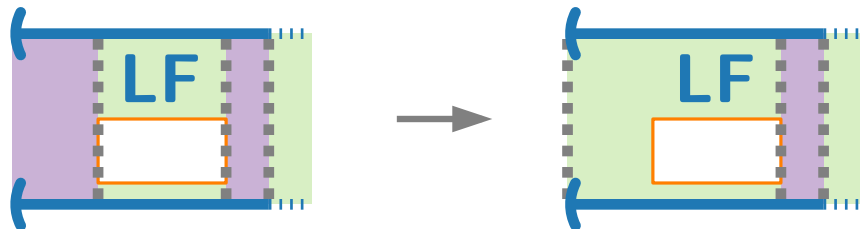
# P-Nodes



- Children of **P**-node with **prescribed bars** occur in given left-to-right order
- But there might be some **gaps**...

## Idea.

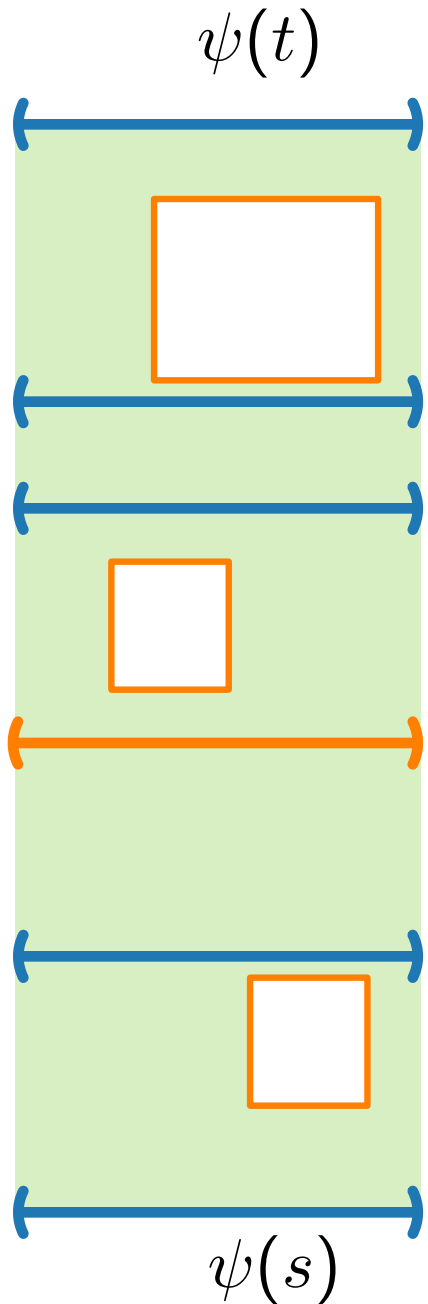
Greedy *fill* the **gaps** by preferring to “stretch” the children with prescribed bars.



## Outcome.

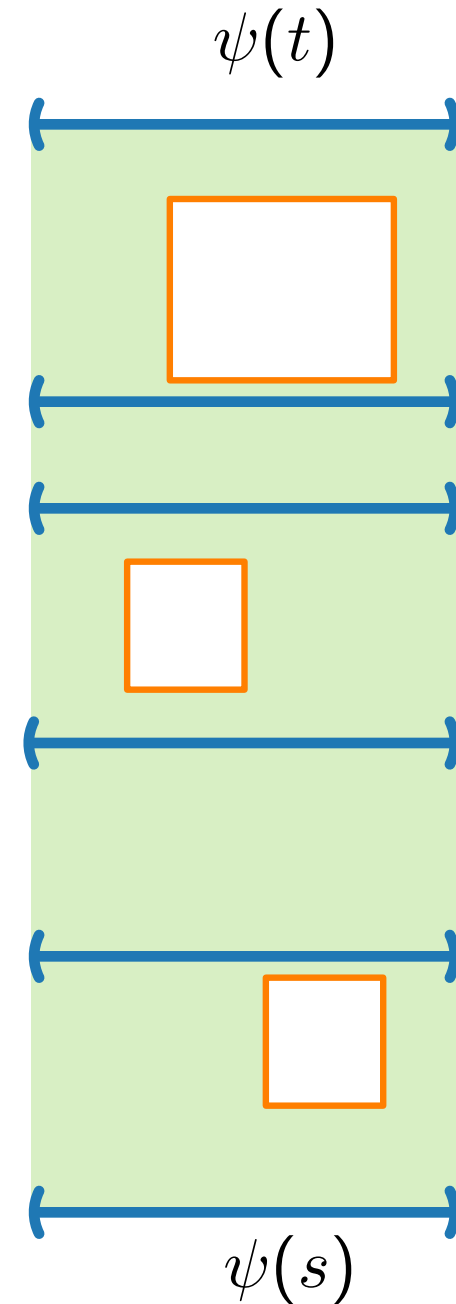
After processing, we must know the valid types for the corresponding subgraphs.

# S-Nodes



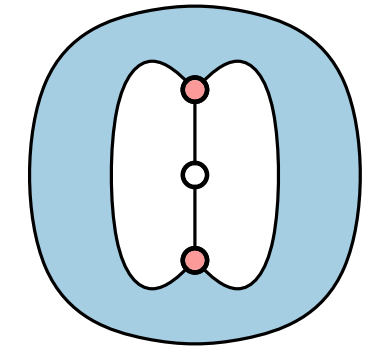
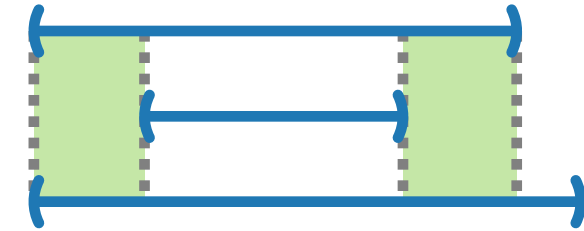
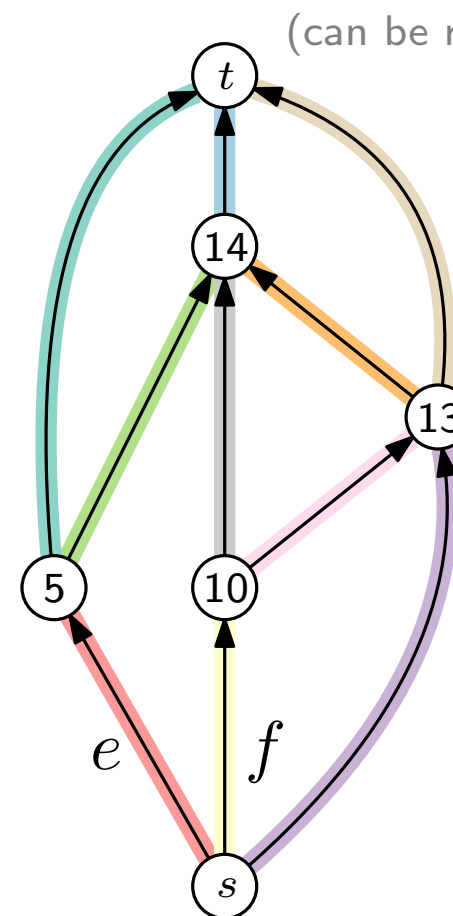
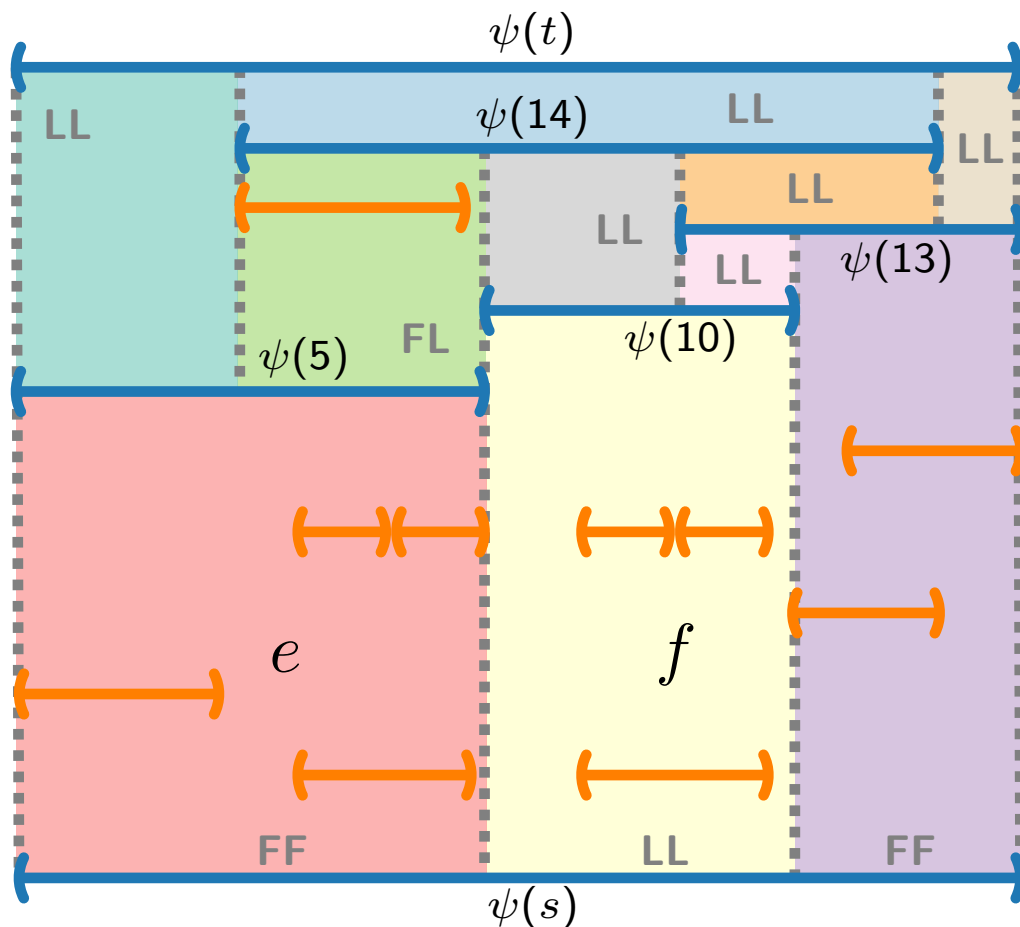
Here we have a chance to make all (**LL**, **FL**, **LF**, **FF**) types.

This **fixed vertex** means we can only make a **Fixed-Fixed** representation!



# R-Nodes with 2-SAT Formulation

- For each child (edge)  $e$ :
  - Find all types of  $\{\mathbf{FF}, \mathbf{FL}, \mathbf{LF}, \mathbf{LL}\}$  that admit a drawing.
  - Use two variables ( $l_e$  and  $r_e$ ) to encode the type of its tile ( $\mathbf{F} = 0$ ).
  - Add *consistency clauses*: e.g.,  $\neg(\neg r_e \wedge \neg l_f) \rightarrow O(n^2)$  many.



**Separation pair!**  
( $\nexists$  in  $\mathbf{R}$ -component.)

- Finding a satisfying assignment of a 2-SAT formula can be done in linear time!

$\Rightarrow O(n^2)$  time in total  
or  $O(n \log^2 n)$

# Results and Outline

[Chaplick, Guśpiel, Gutowski, Krawczyk, Liotta '18]

## Theorem 1.

*Rectangular  $\varepsilon$ -bar visibility representation extension can be solved in  $\mathcal{O}(n \log^2 n)$  time for st-graphs.*

- Dynamic program via SPQR-trees
- Easier version:  $\mathcal{O}(n^2)$

## Theorem 2.

$\varepsilon$ -bar visibility representation extension is NP-complete.

- Reduction from PLANAR MONOTONE 3-SAT

## Theorem 3.

$\varepsilon$ -bar visibility representation extension is NP-complete even for (series-parallel) st-graphs when restricted to the *integer grid* (or if any fixed  $\varepsilon > 0$  is specified).

- Reduction from 3-PARTITION

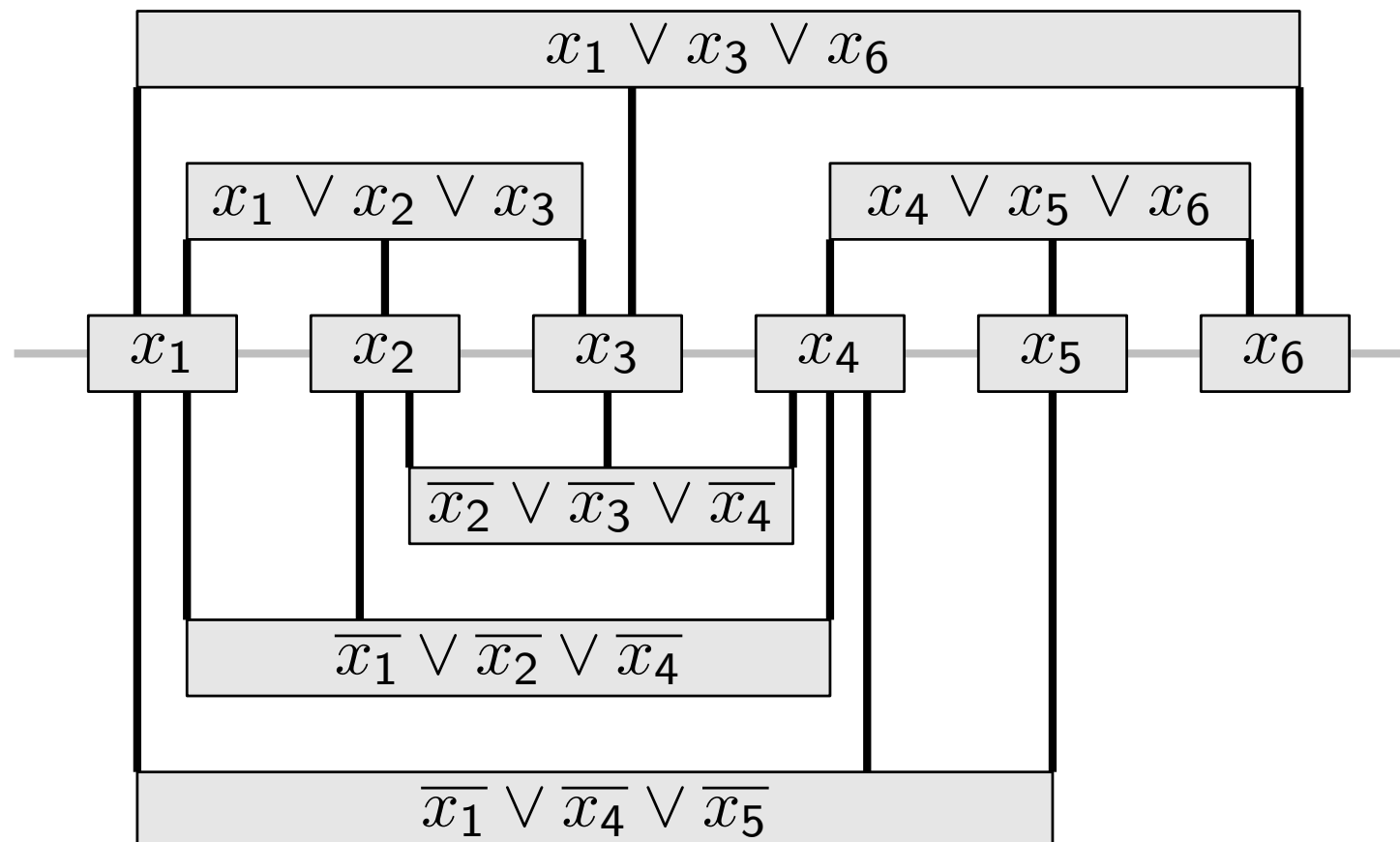
# NP-Hardness of RepExt in the General Case

## Theorem 2.

$\varepsilon$ -Bar visibility representation extension is NP-complete.

■ Membership in NP?

■ NP-hard: Reduction from Planar Monotone 3-SAT



■ NP-complete

[de Berg & Khosravi '10]

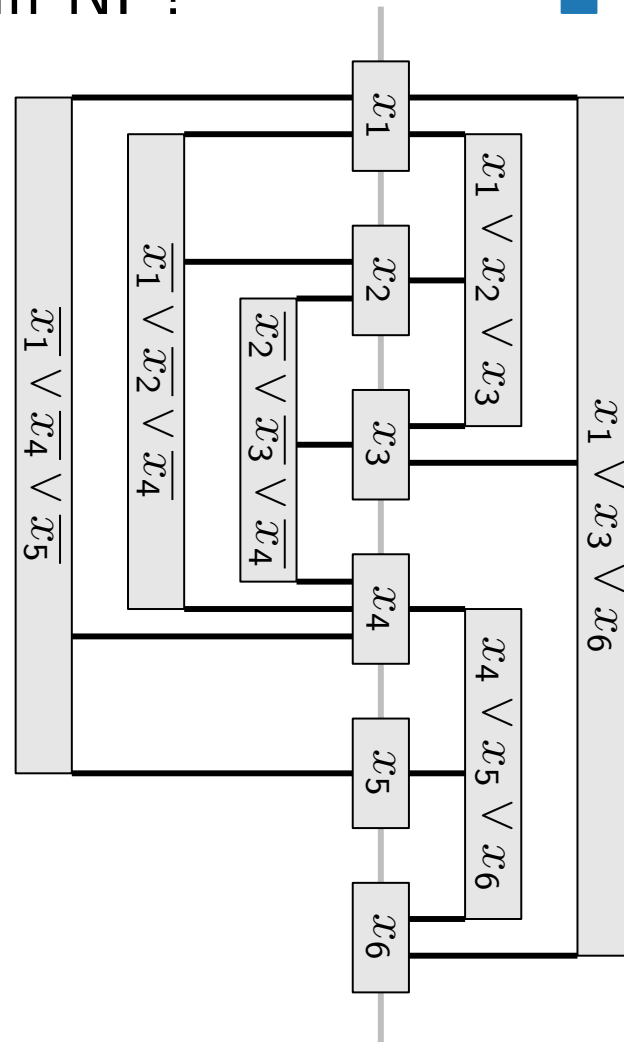
# NP-Hardness of RepExt in the General Case

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$\varepsilon$ -Bar visibility representation extension is NP-complete.

■ Membership in NP?

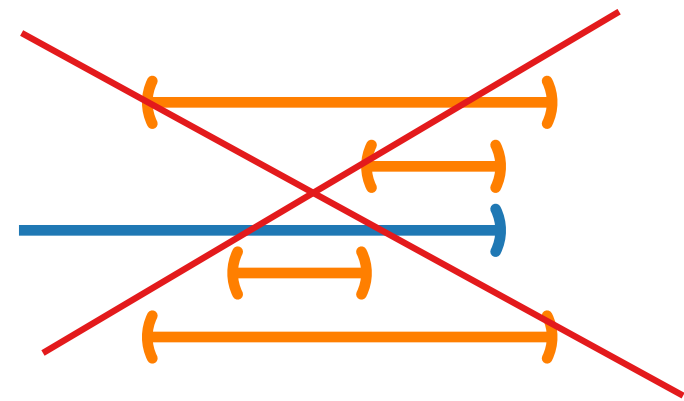
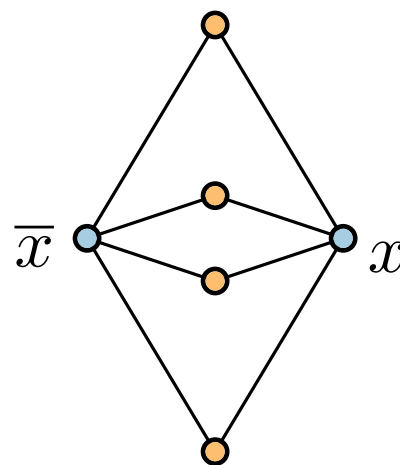
■ NP-hard: Reduction from Planar Monotone 3-SAT



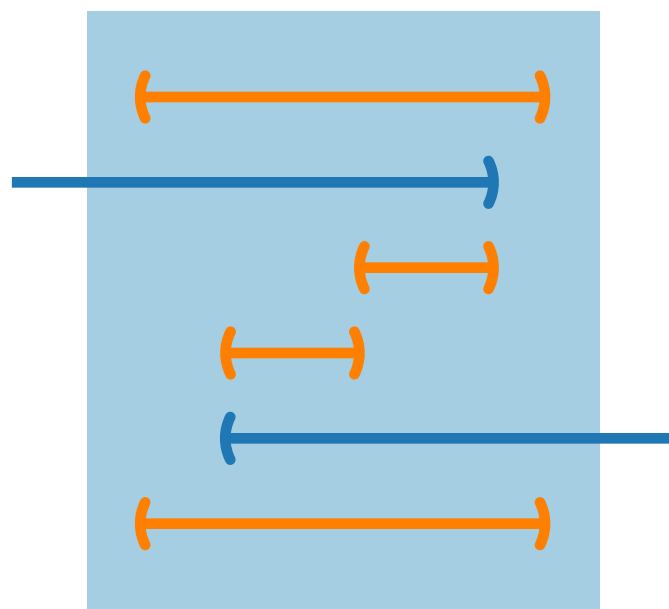
■ NP-complete  
[de Berg & Khosravi '10]



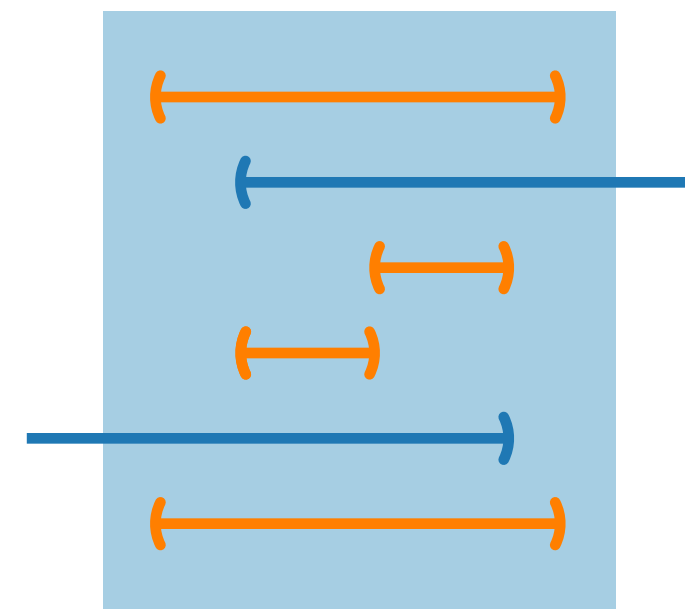
# Variable Gadget



$x = \text{FALSE}$

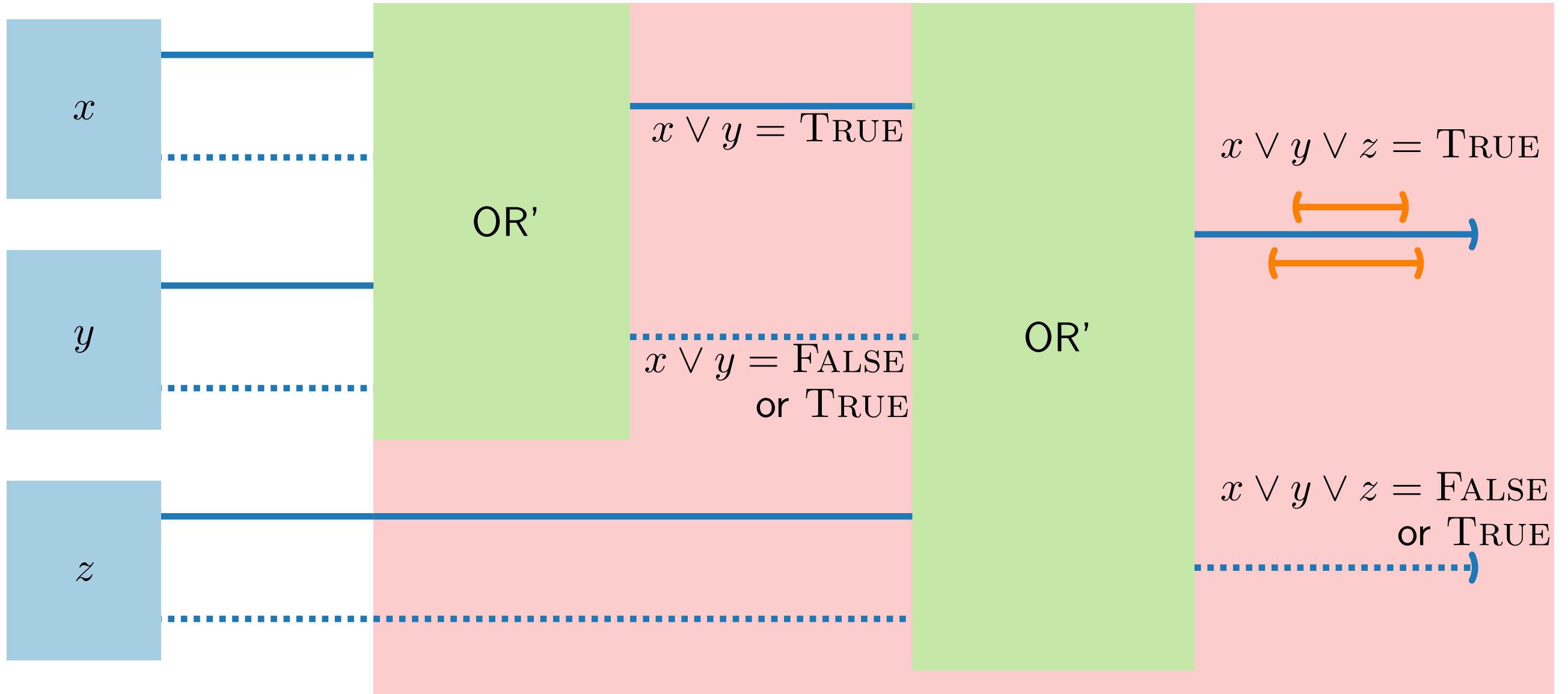


$x = \text{TRUE}$

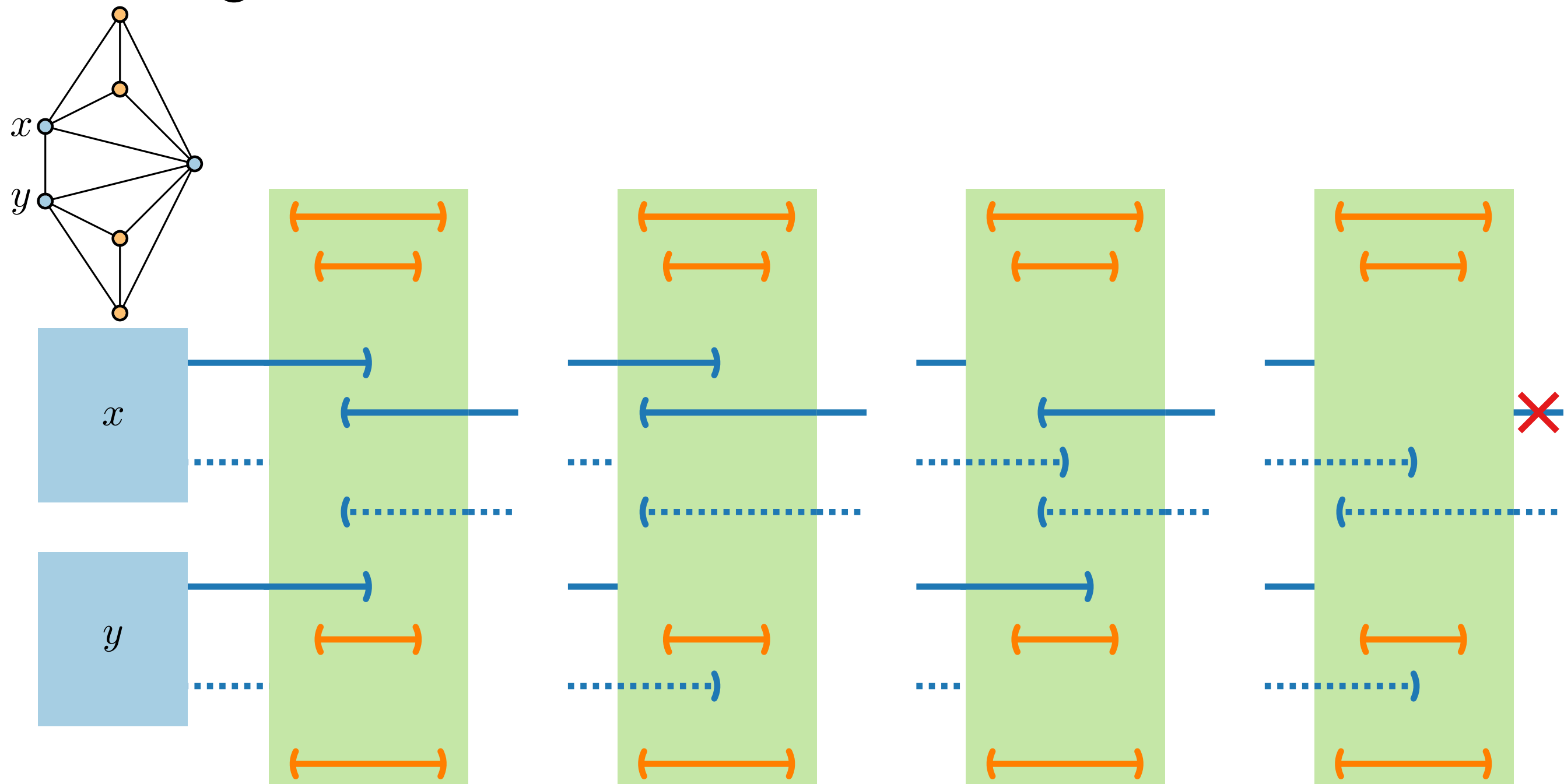


# Clause Gadget

$$x \vee y \vee z$$



# OR' Gadget



# Discussion

- *Rectangular*  $\varepsilon$ -bar visibility representation extension can be solved in  $O(n \log^2 n)$  time for *st-graphs*.
- $\varepsilon$ -bar visibility representation extension is NP-complete.
- $\varepsilon$ -bar visibility representation extension is NP-complete for (series-parallel) *st-graphs* when restricted to the *integer grid* (or if any fixed  $\varepsilon > 0$  is specified).

## Open Problems:

- Can ~~*rectangular*~~  $\varepsilon$ -bar visibility representation extension be solved in polynomial time for *st-graphs*? For DAGs?
- Can *strong* bar visibility recognition / representation extension be solved in polynomial time for *st-graphs*?

# Literature

Main source:

- [Chaplick, Guśpiel, Gutowski, Krawczyk, Liotta '18]  
The Partial Visibility Representation Extension Problem

Referenced papers:

- [Tamassia, Tollis '86] Algorithms for visibility representations of planar graphs
- [Wismath '85] Characterizing bar line-of-sight graphs
- [Chaplick, Dorbec, Kratochvíl, Montassier, Stacho '14]  
Contact representations of planar graphs: Extending a partial representation is hard
- [Andreae '92] Some results on visibility graphs
- [Garg, Tamassia '01]  
On the Computational Complexity of Upward and Rectilinear Planarity Testing
- [Gutwenger, Mutzel '01] A Linear Time Implementation of SPQR-Trees
- [de Berg, Khosravi '10] Optimal Binary Space Partitions in the Plane