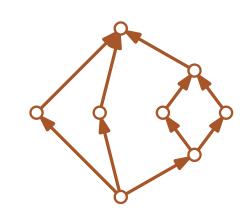
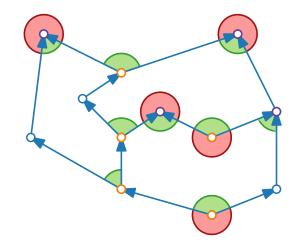


Visualization of Graphs

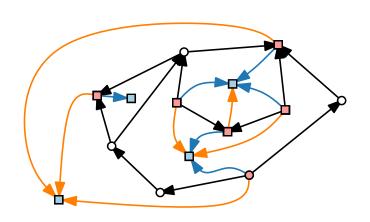
Lecture 5: Upward Planar Drawings



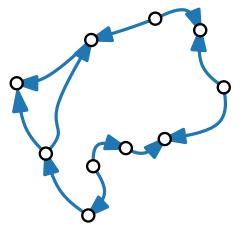


Part I: Recognition

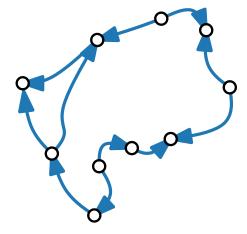
Alexander Wolff



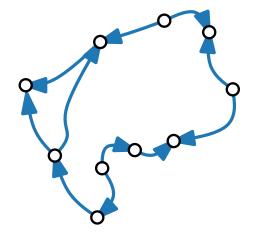
Summer term 2025

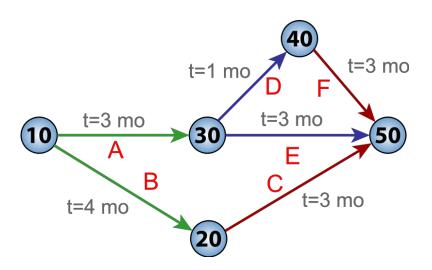


What may the direction of edges in a directed graph represent?



- What may the direction of edges in a directed graph represent?
 - Time

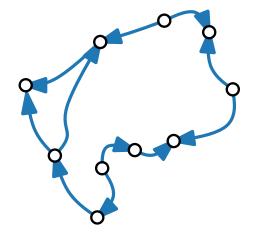


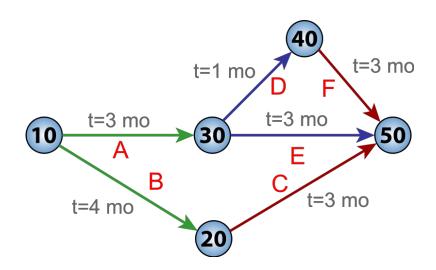


PERT diagram

Program Evaluation and Review Technique (Project management)

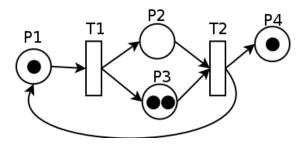
- What may the direction of edges in a directed graph represent?
 - Time
 - Flow





PERT diagram

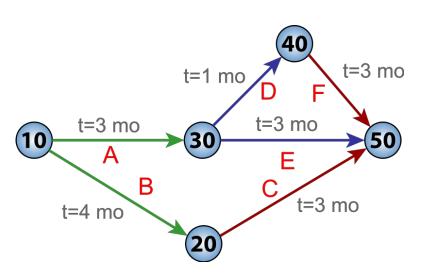
Program Evaluation and Review Technique (Project management)



Petri net

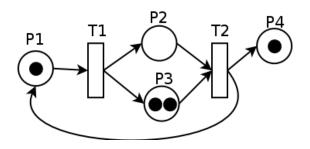
Place/Transition net (Modeling languages for distributed systems)

- What may the direction of edges in a directed graph represent?
 - Time
 - Flow
 - Hierarchy



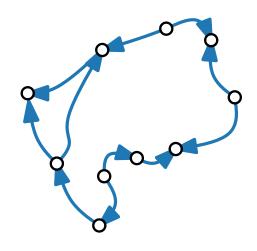
PERT diagram

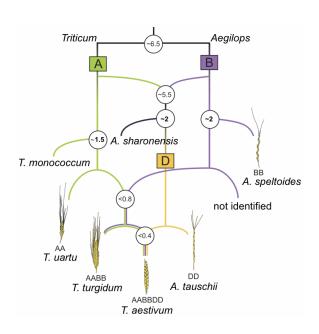
Program Evaluation and Review Technique (Project management)



Petri net

Place/Transition net (Modeling languages for distributed systems)

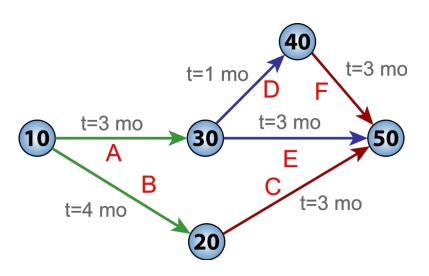




Phylogenetic network

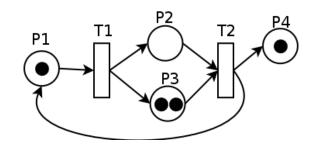
Ancestral trees / networks (Biology)

- What may the direction of edges in a directed graph represent?
 - Time
 - Flow
 - Hierarchy



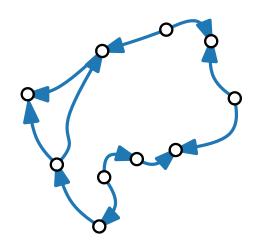
PERT diagram

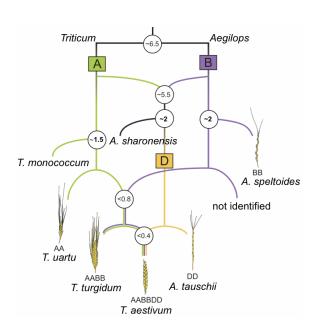
Program Evaluation and Review Technique (Project management)



Petri net

Place/Transition net (Modeling languages for distributed systems)

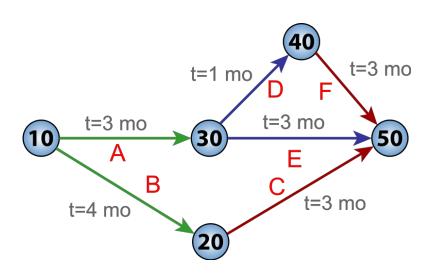




Phylogenetic network

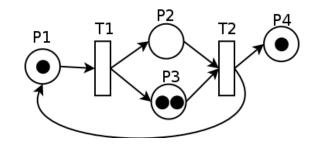
Ancestral trees / networks (Biology)

- What may the direction of edges in a directed graph represent?
 - Time
 - Flow
 - Hierarchy
 - ...
- We aim for drawings where the general direction is preserved.



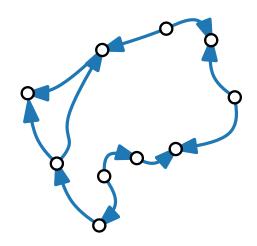
PERT diagram

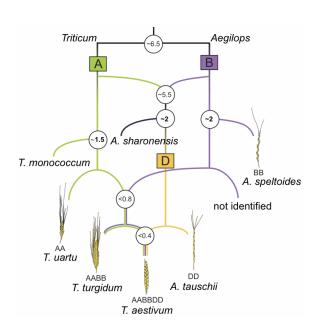
Program Evaluation and Review Technique (Project management)



Petri net

Place/Transition net (Modeling languages for distributed systems)

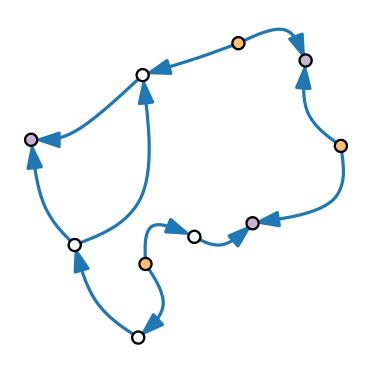




Phylogenetic network

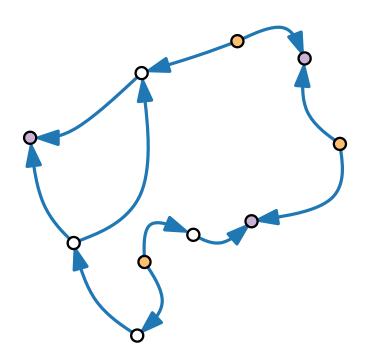
Ancestral trees / networks (Biology)

A directed graph (digraph) is upward planar when it admits a drawing



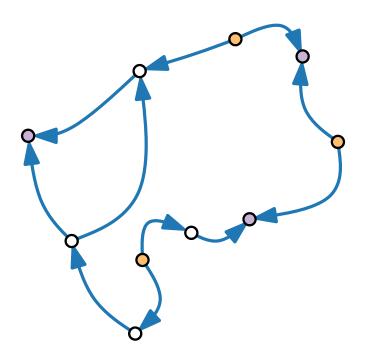
A directed graph (digraph) is upward planar when it admits a drawing

that is planar



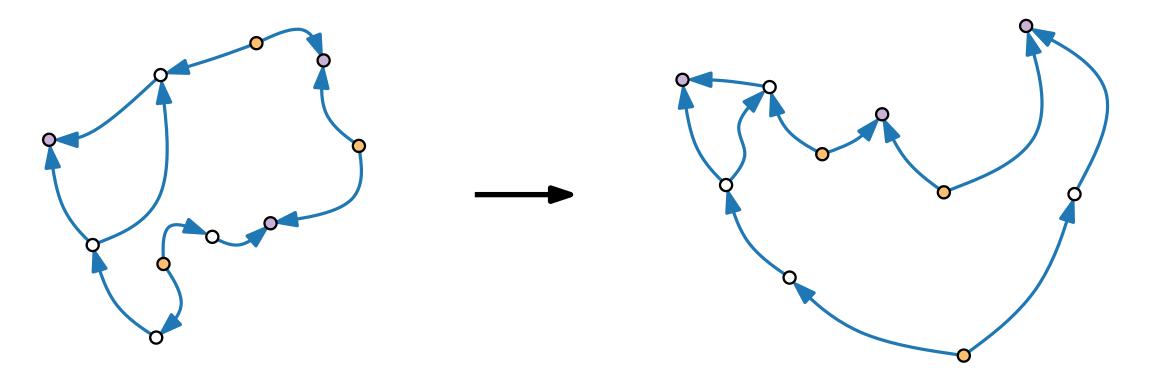
A directed graph (digraph) is upward planar when it admits a drawing

- that is planar and
- where each edge is drawn as an upward y-monotone curve.



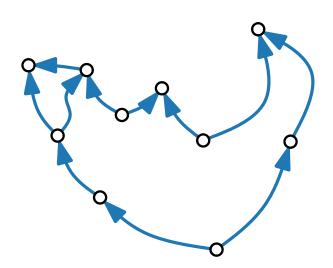
A directed graph (digraph) is upward planar when it admits a drawing

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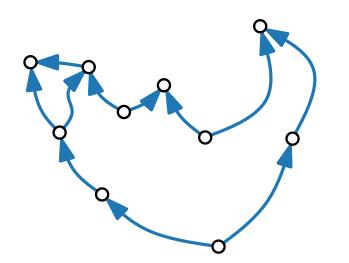


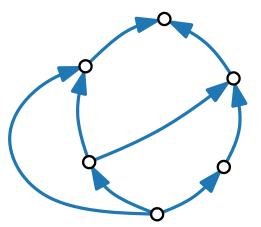
■ For an (embedded) digraph to be upward planar, it needs to

- For an (embedded) digraph to be upward planar, it needs to
 - be planar

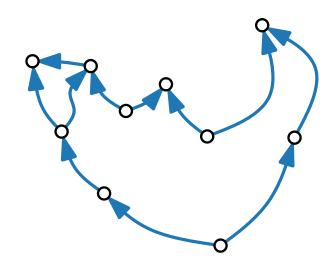


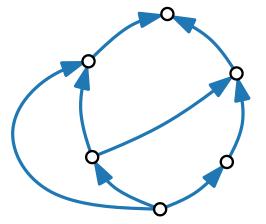
- For an (embedded) digraph to be upward planar, it needs to
 - be planar
 - be acyclic

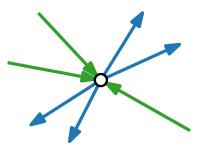




- For an (embedded) digraph to be upward planar, it needs to
 - be planar
 - be acyclic

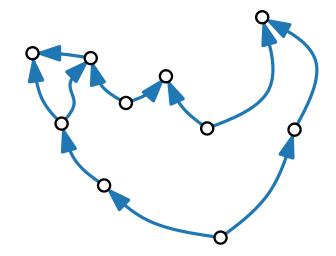


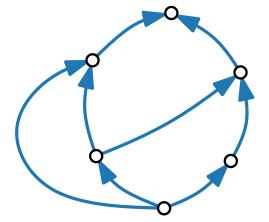


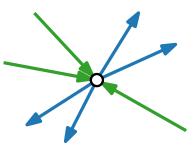


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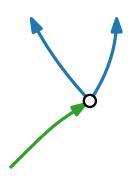


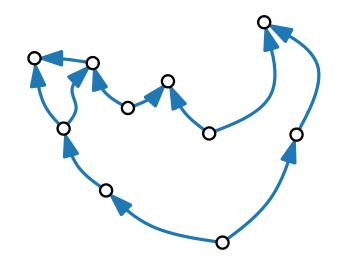


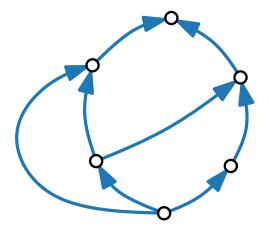


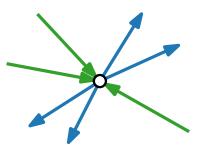


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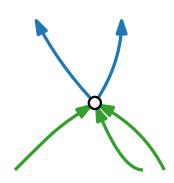


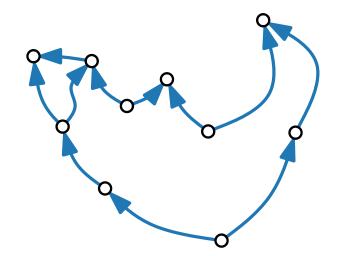


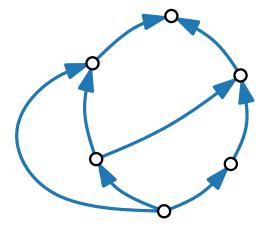


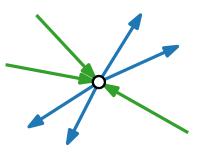


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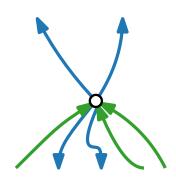


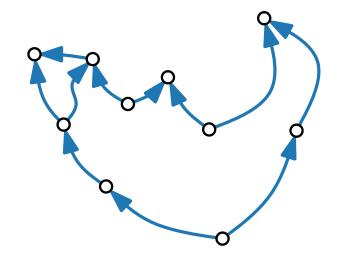


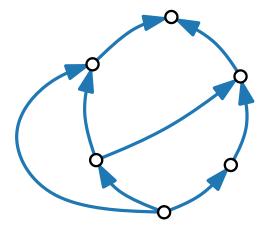


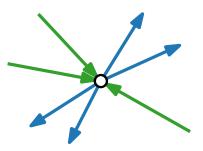


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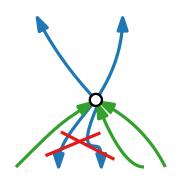


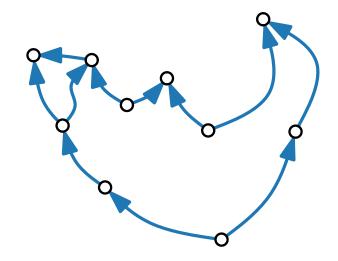


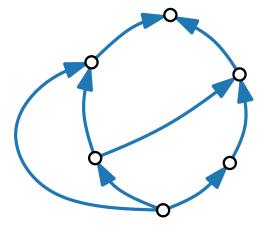


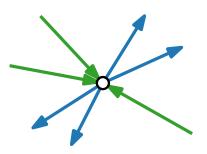


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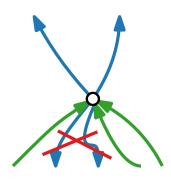


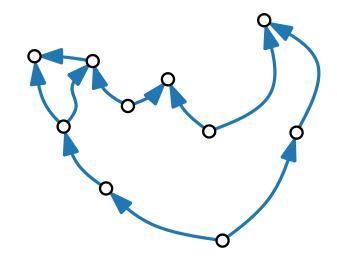


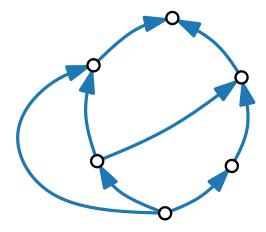


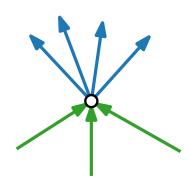


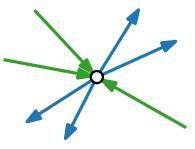
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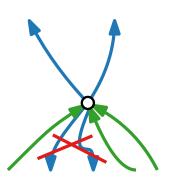


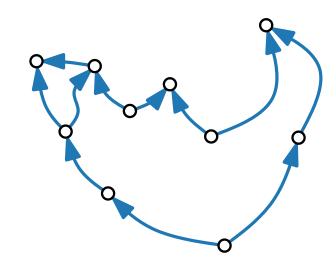


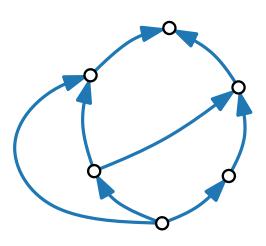


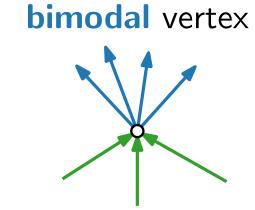


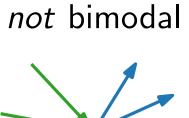
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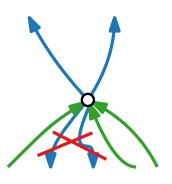


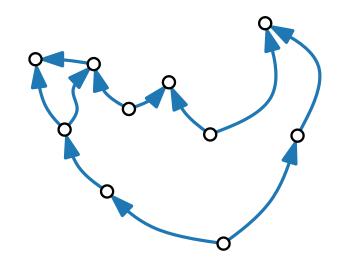


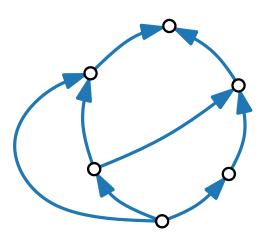


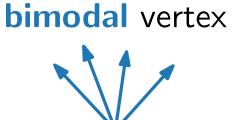


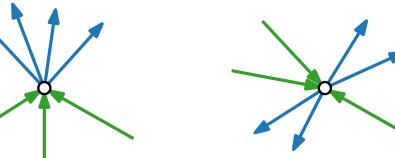
- For an (embedded) digraph to be upward planar, it needs to
 - be planar
 - be acyclic
 - have a bimodal embedding





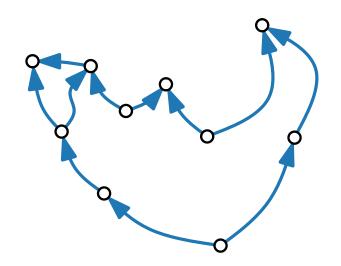


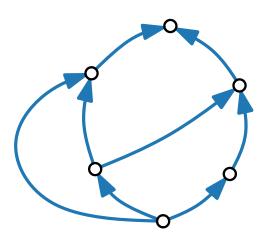


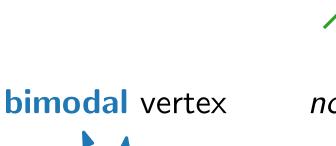


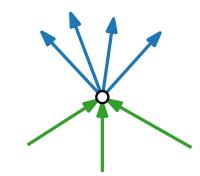
not bimodal

- For an (embedded) digraph to be upward planar, it needs to
 - be planar
 - be acyclic
 - have a bimodal embedding
- ... but these conditions are not sufficient.

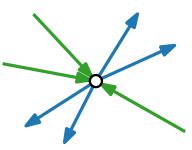




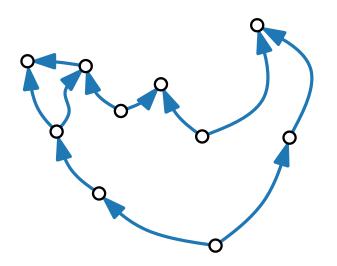


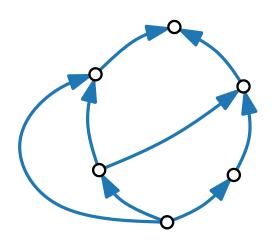


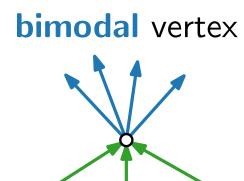




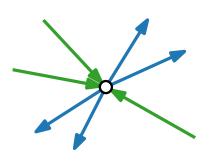
- For an (embedded) digraph to be upward planar, it needs to
 - be planar
 - be acyclic
 - have a bimodal embedding
- **Let up** but these conditions are *not sufficient*. \rightarrow **Exercise**











Theorem 1. [Kelly 1987, Di Battista & Tamassia 1988]

For a digraph G, the following statements are equivalent:

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For a digraph G, the following statements are equivalent: (1) G is upward planar.

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For a digraph G, the following statements are equivalent:

- (1) G is upward planar.
- (2) G admits an upward planar straight-line drawing.

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For a digraph G, the following statements are equivalent:

- (1) G is upward planar.
- (2) G admits an upward planar straight-line drawing.
- (3) G is a spanning subgraph of a planar st-digraph.

Theorem 1. [Kelly 1987, Di Battista & Tamassia 1988]

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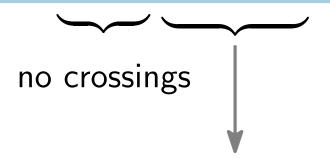
- (1) G is upward planar.
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no crossings

Theorem 1. [Kelly 1987, Di Battista & Tamassia 1988]

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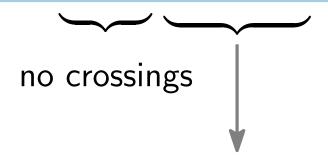


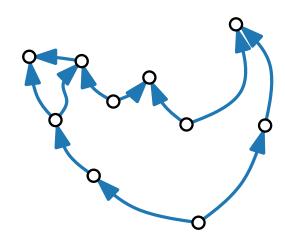
acyclic digraph with a single source s and a single sink t

Theorem 1. [Kelly 1987, Di Battista & Tamassia 1988]

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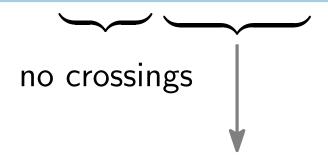


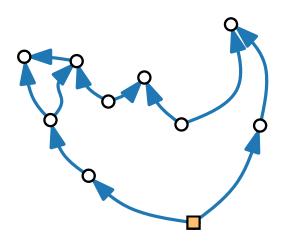


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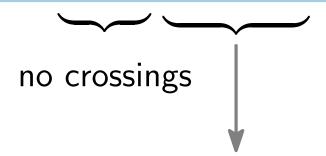


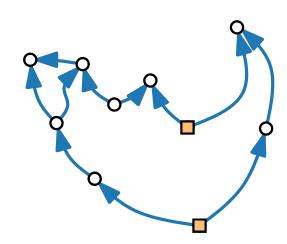


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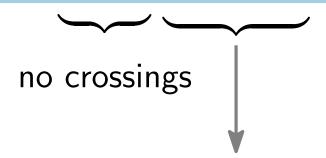


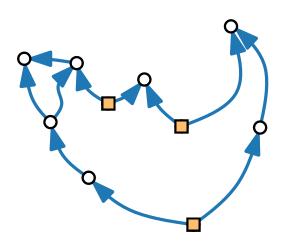


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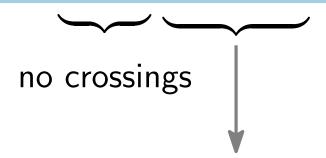




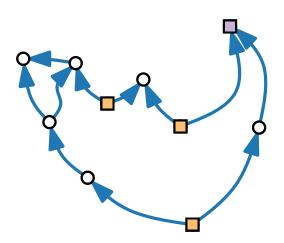
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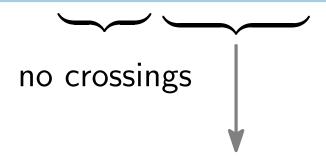
acyclic digraph with a single source \boldsymbol{s} and a single sink t



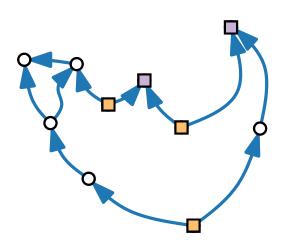
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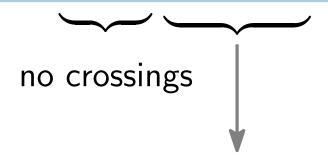
acyclic digraph with a single source s and a single sink t



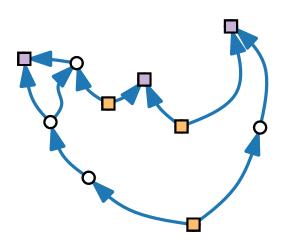
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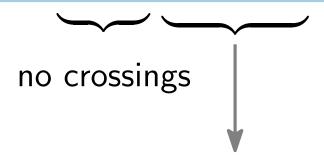
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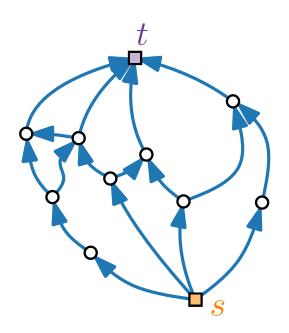
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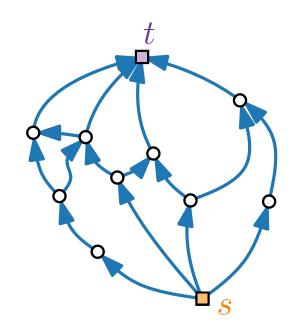
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Additionally: Embedded such that s and t are on the outer face f_0 .

no crossings

acvclic digraph with

acyclic digraph with a single source \boldsymbol{s} and a single sink \boldsymbol{t}



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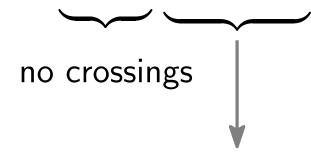
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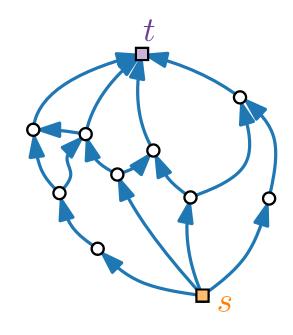
that s and t are on the outer face f_0 .

or:

Edge (s, t) exists.



acyclic digraph with a single source \boldsymbol{s} and a single sink \boldsymbol{t}



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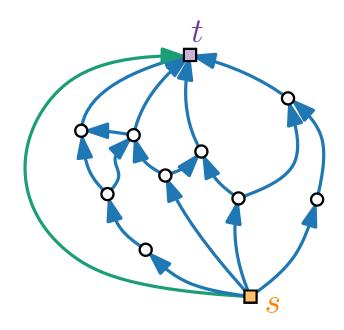
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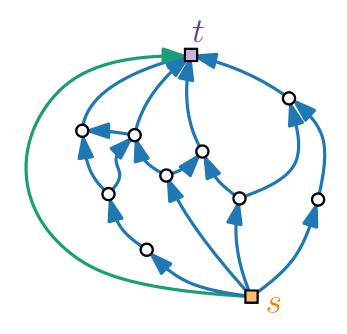


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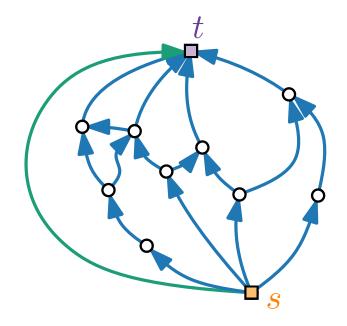
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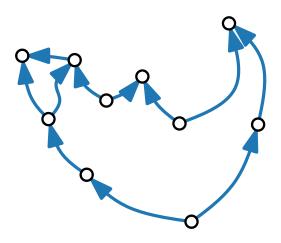
 $(2) \Rightarrow (1)$ By definition.



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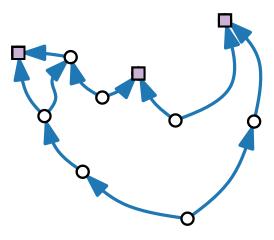


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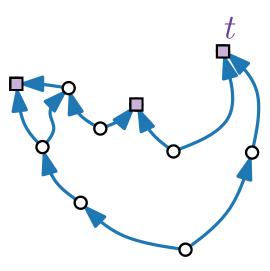


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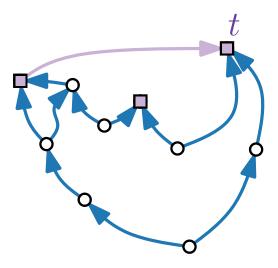


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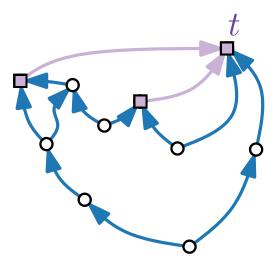


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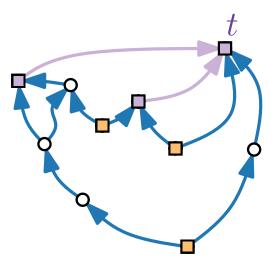


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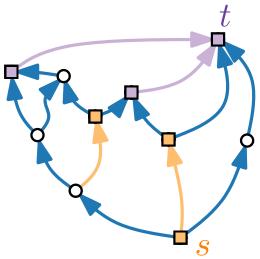
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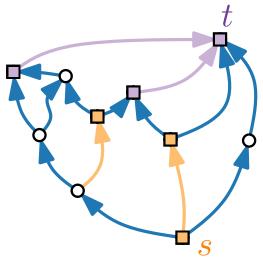
Proof.

$$(3) \Rightarrow (2)$$

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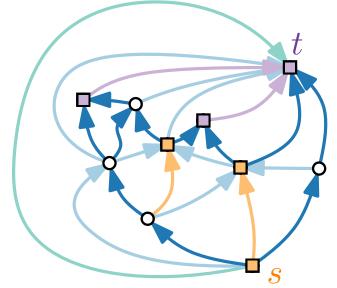
Proof.

- $(2) \Rightarrow (1)$ By definition. $(1) \Rightarrow (3)$ For the proof idea, see the example above.
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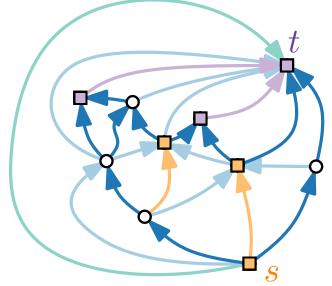
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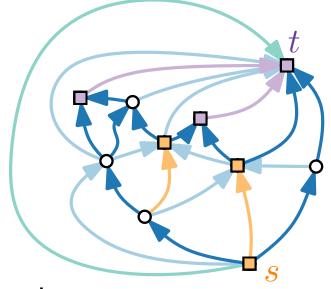
Claim.

Can be drawn in pre-specified triangle.

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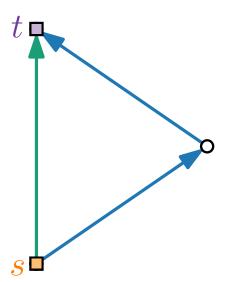


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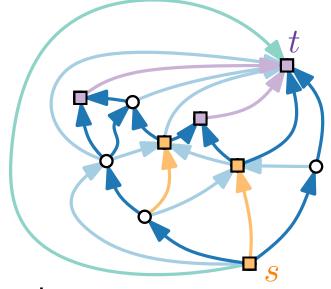
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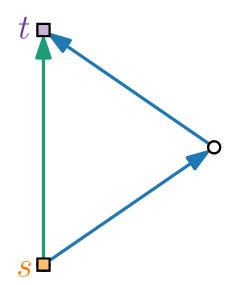


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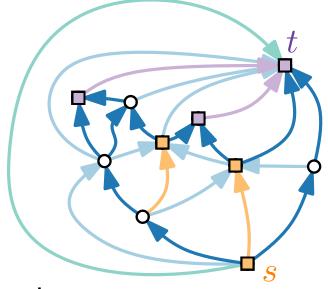
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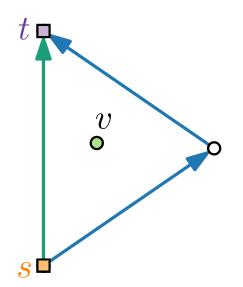


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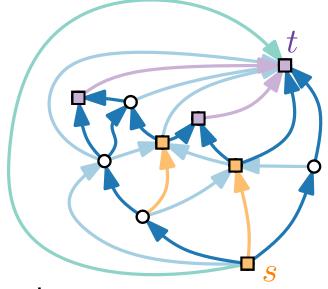
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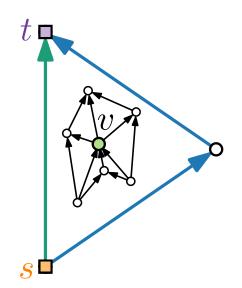


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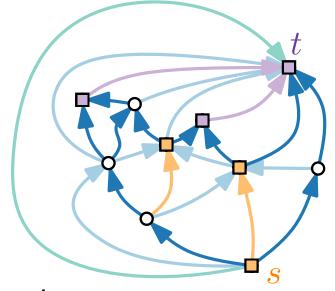
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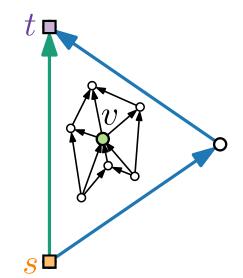
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Case 1:

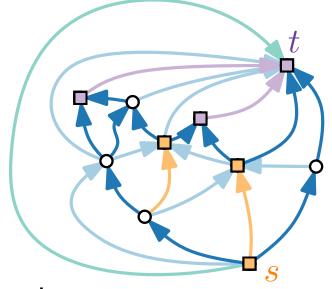
Can be drawn chord in pre-specified triangle.



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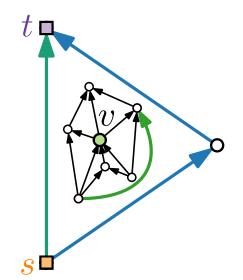
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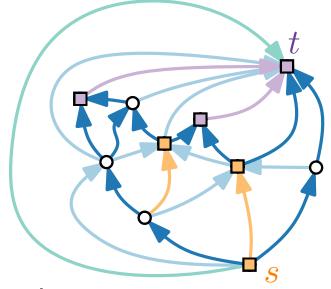
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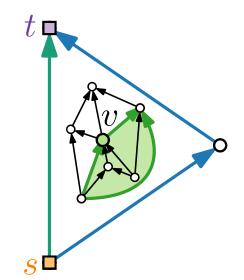
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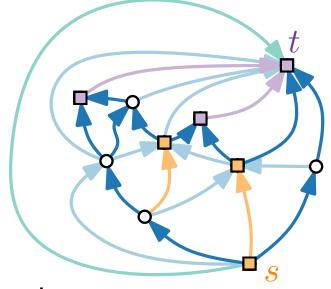
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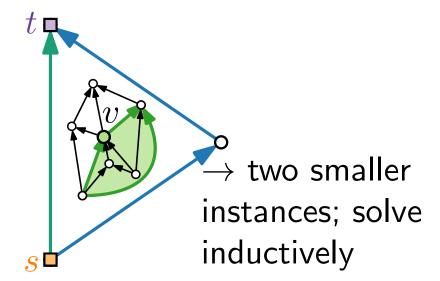


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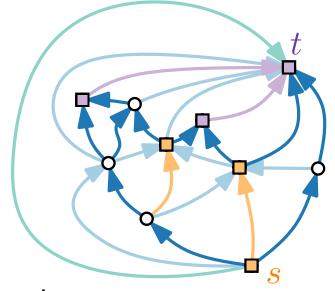
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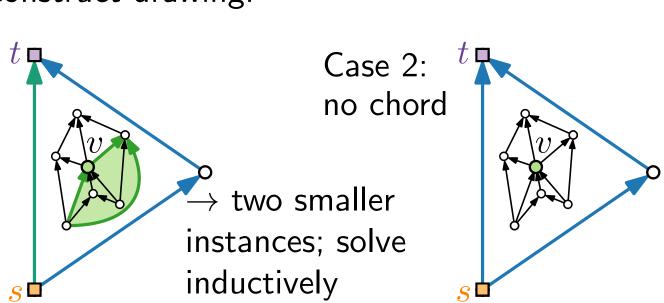
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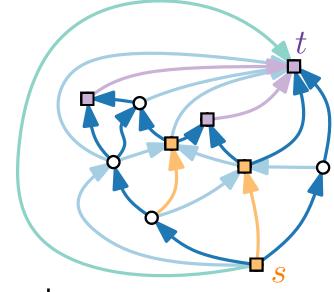
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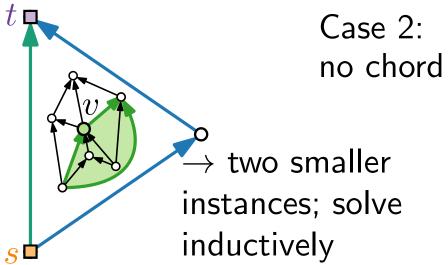
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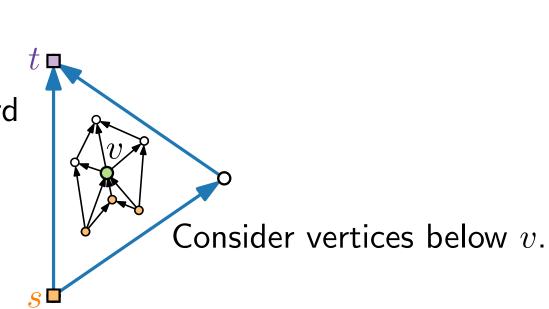
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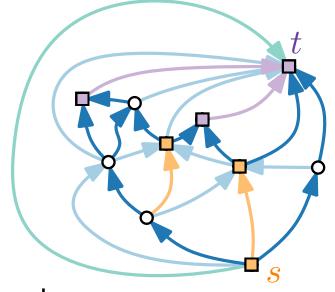




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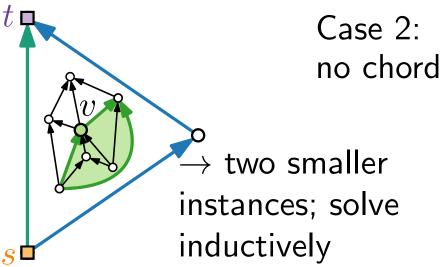
- $(2) \Rightarrow (1)$ By definition. $(1) \Rightarrow (3)$ For the proof idea, see the example above.
- $(3) \Rightarrow (2)$ Triangulate & construct drawing:

Case 1:

Claim.

Can be drawn chord in pre-specified triangle.

Induction on the number of vertices n.

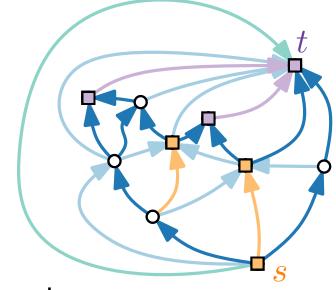


Consider vertices below v.

Theorem 1. [Kelly 1987, Di Battista & Tamassia 1988]

For a digraph G, the following statements are equivalent:

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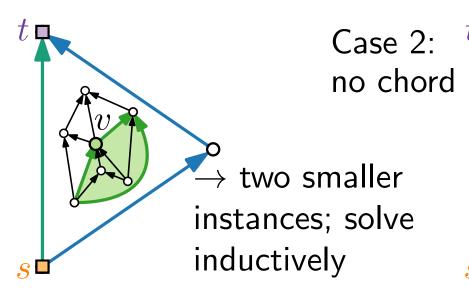
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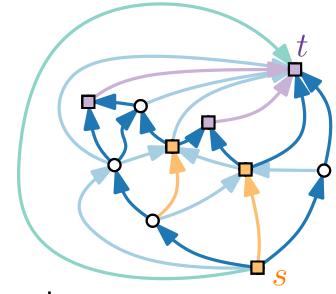


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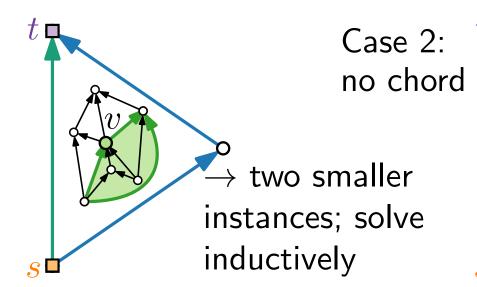
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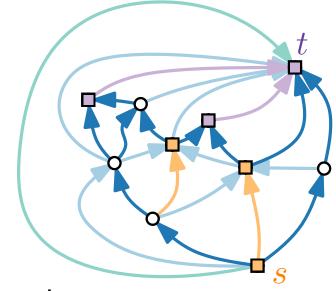
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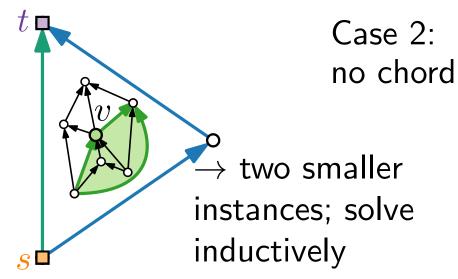
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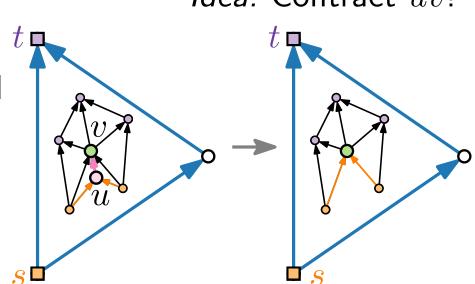
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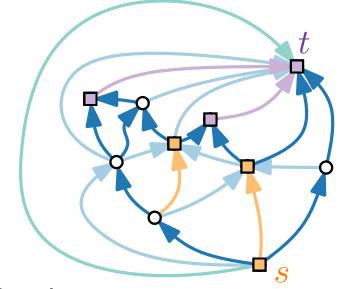


Upward Planarity – Characterization

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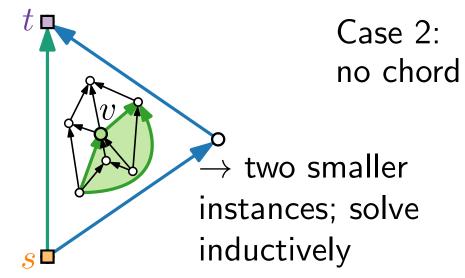
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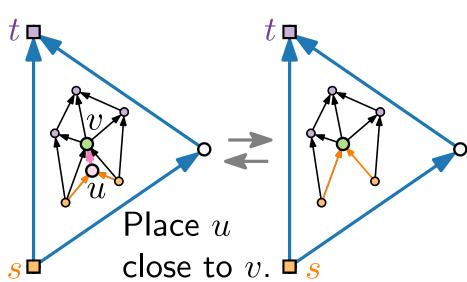
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Given a planar acyclic digraph G, decide whether G is upward planar.

Theorem.

[Garg & Tamassia, 1995]

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The Problem

Fixed Embedding Upward Planarity Testing.

Let G be a plane digraph, let F be the set of faces of G, and let f_0 be the outer face of G.

Test whether G is upward planar (w.r.t. to F and f_0).

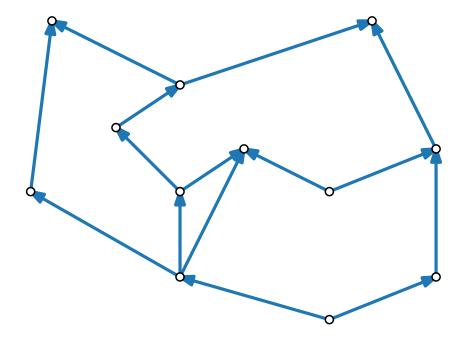
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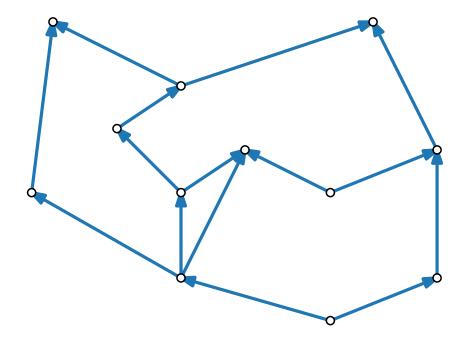
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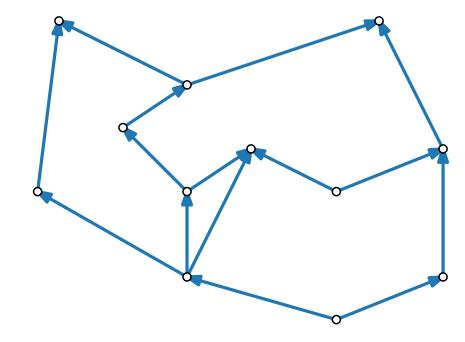
- lacktriangle Find a property that any upward planar drawing of G satisfies.
- Formalize this property.
- Specify an algorithm to test this property.



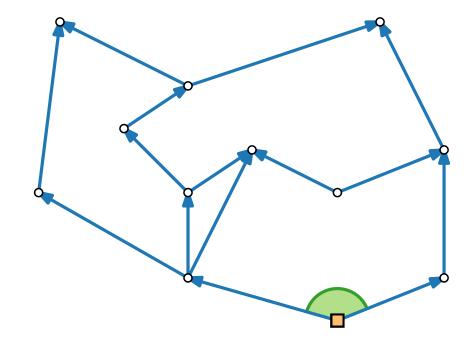
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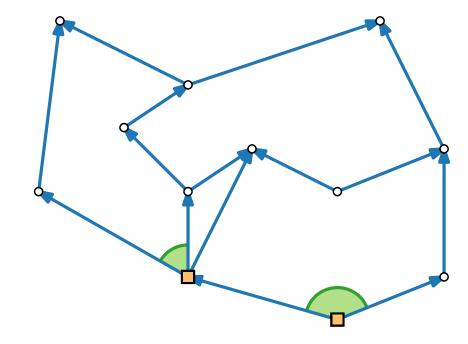
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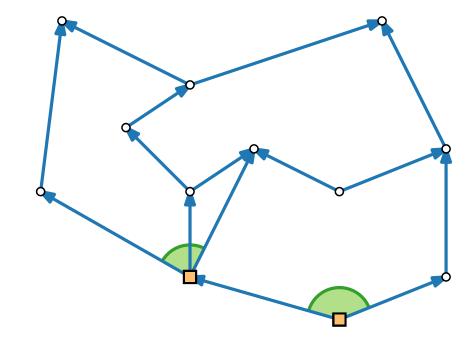
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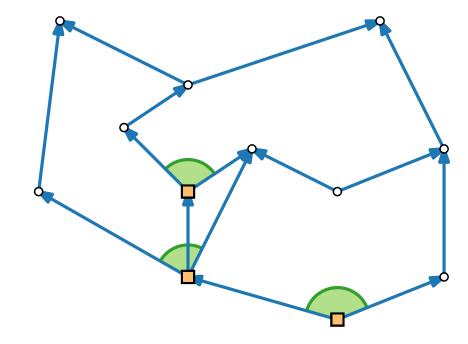
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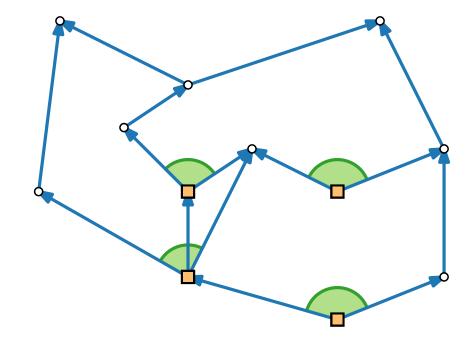
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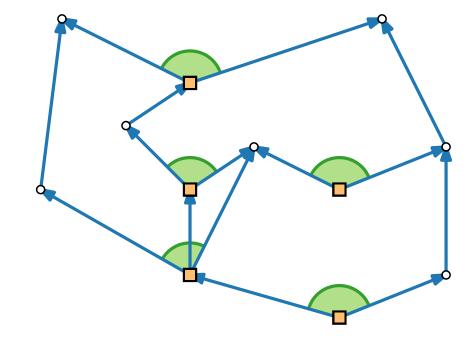
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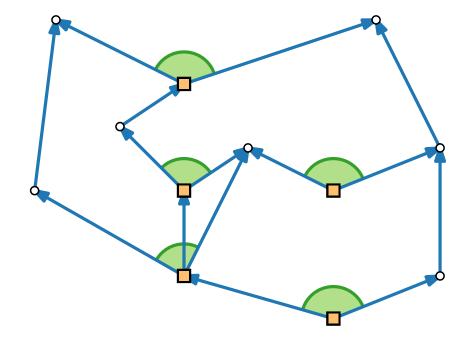
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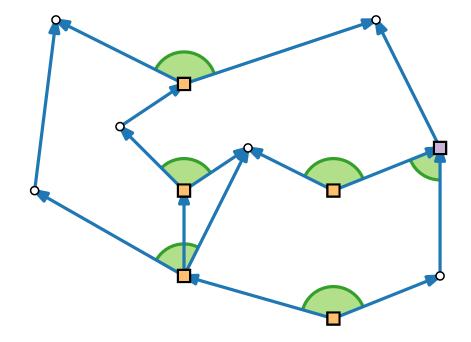
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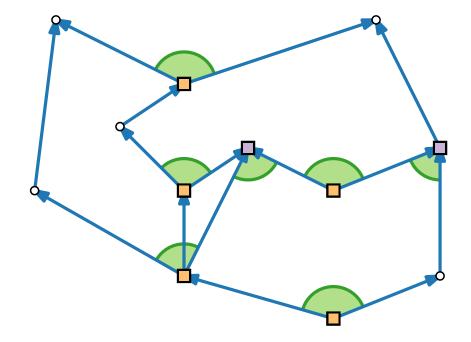
- A vertex v is a local source w.r.t. to a face f if v has two outgoing edges on ∂f . boundary of f
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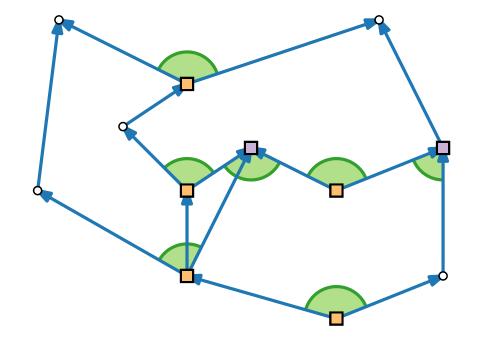
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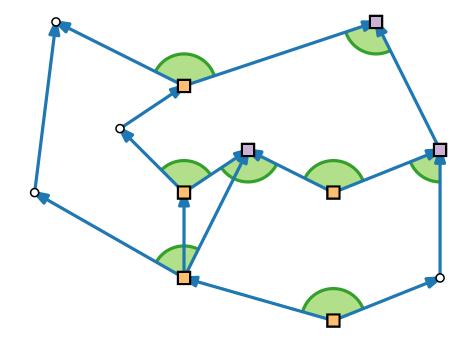
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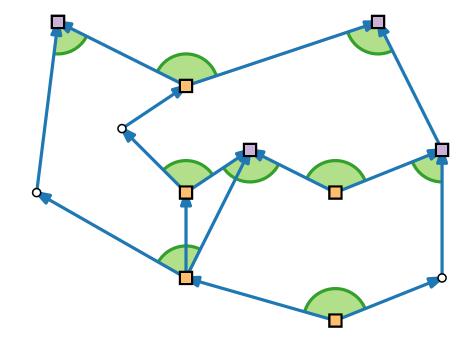
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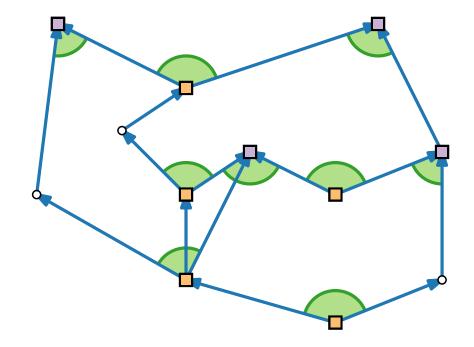
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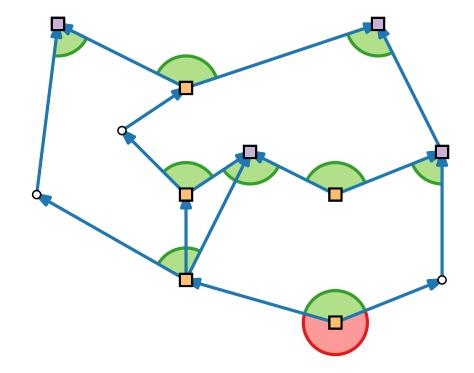
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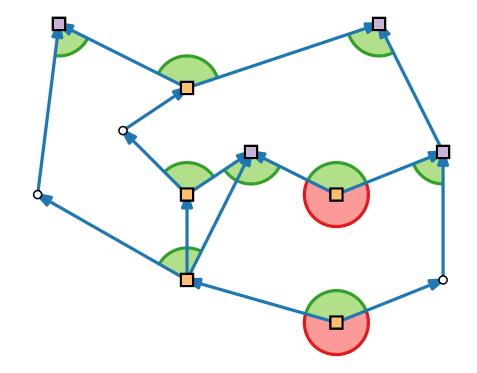
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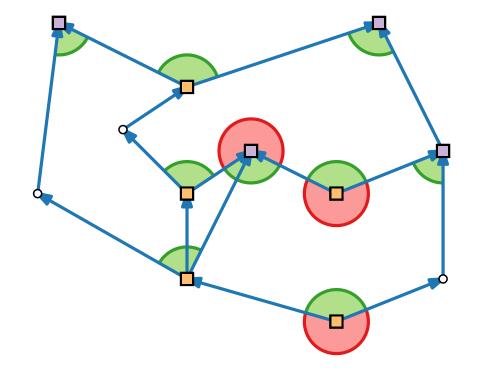
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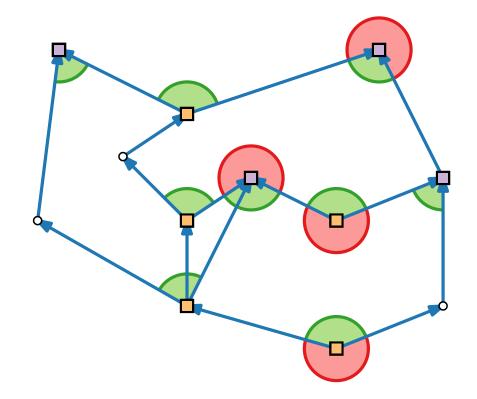
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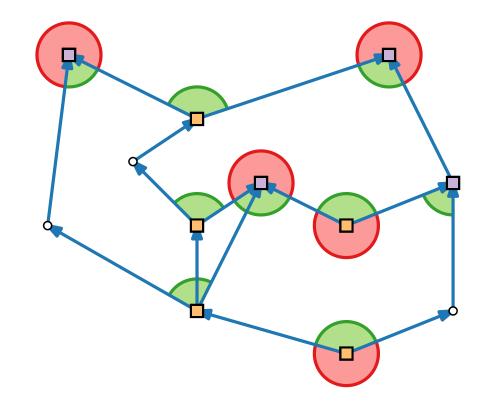
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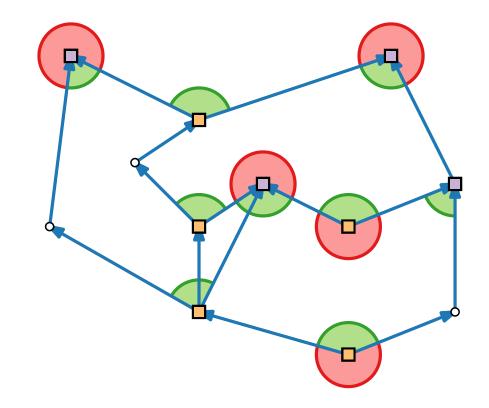
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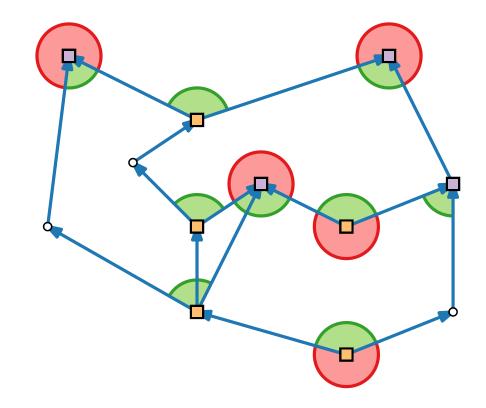
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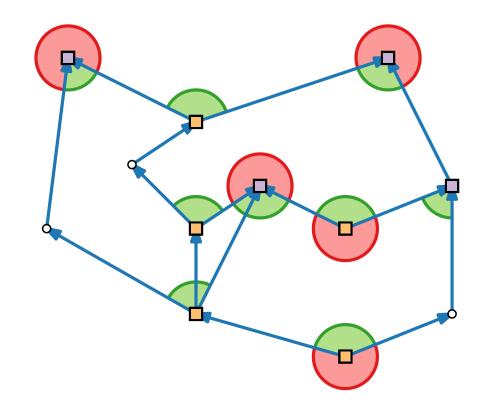
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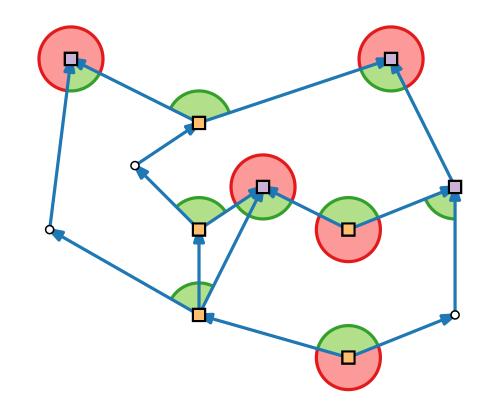
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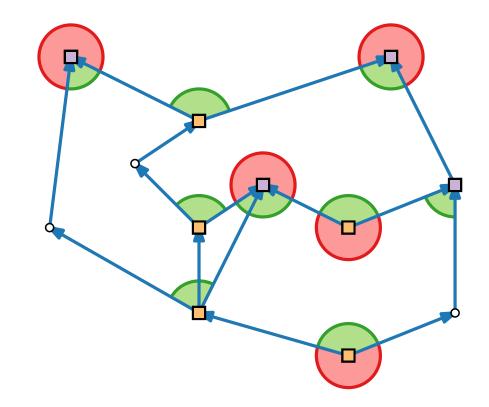
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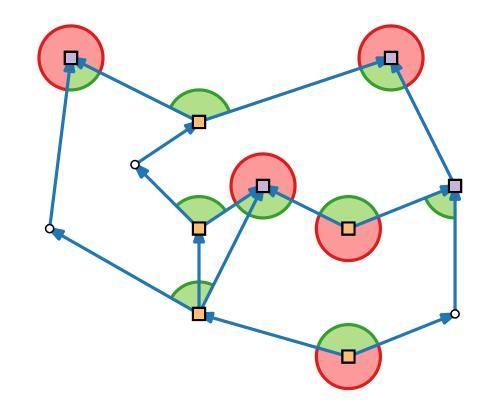
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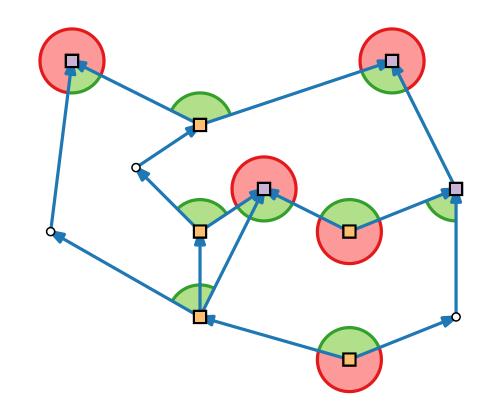
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Angles, Local Sources & Sinks

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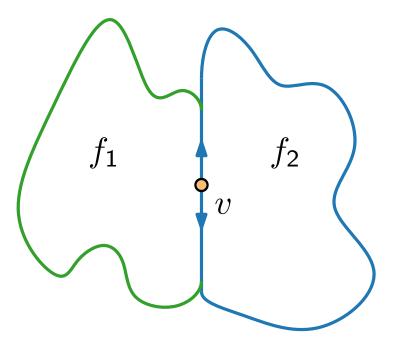


Lemma 1. L(f) + S(f) = 2A(f)

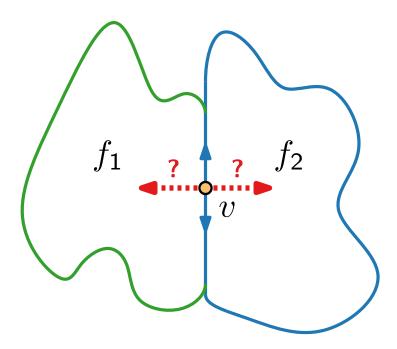
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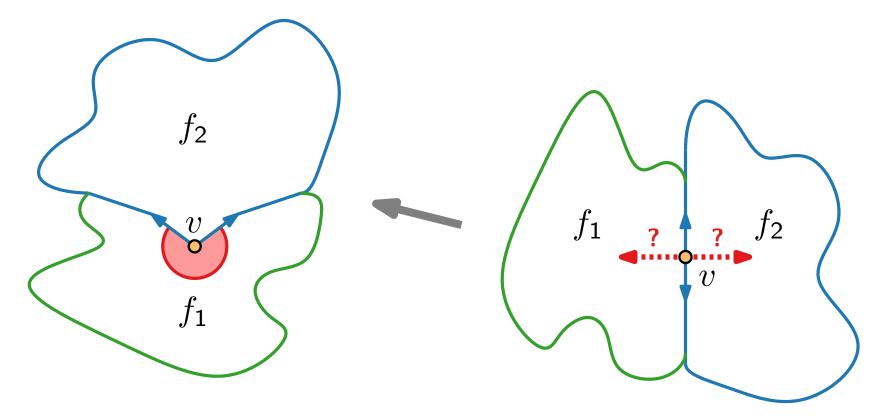
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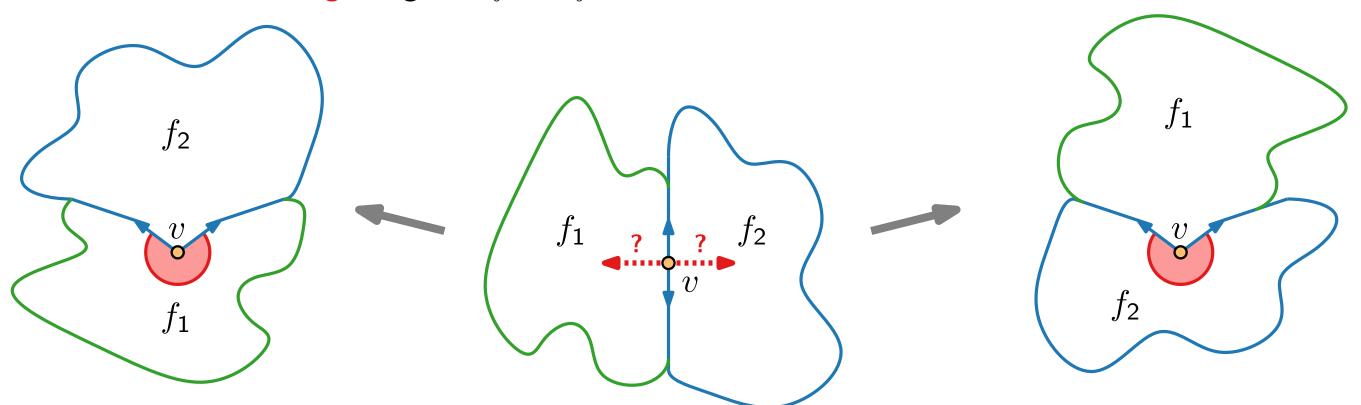
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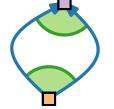
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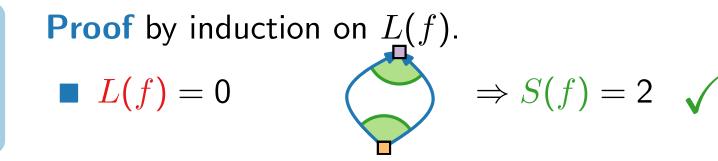
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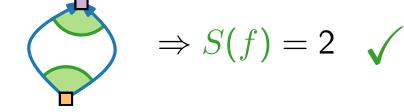


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$$L(f)-S(f)=egin{cases} -2 & ext{if } f
eq f_0,\ +2 & ext{if } f=f_0. \end{cases}$$

Proof by induction on L(f).

$$L(f) = 0$$



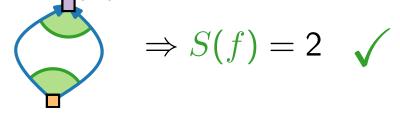
$$L(f) \geq 1$$

Lemma 2.

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Proof by induction on L(f).

L(f) = 0



$$\blacksquare$$
 $L(f) \geq 1$

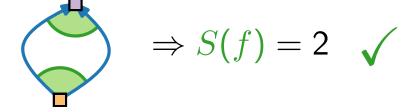
Split f with edge from a large angle at a "low" sink u to...

Lemma 2.

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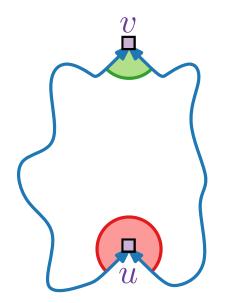
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 \blacksquare $L(f) \geq 1$

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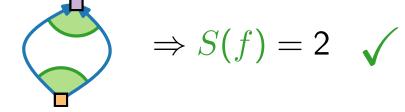


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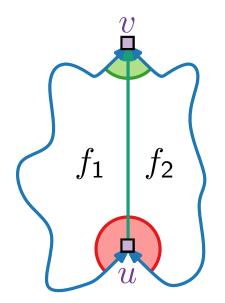
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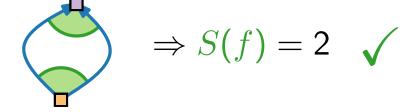


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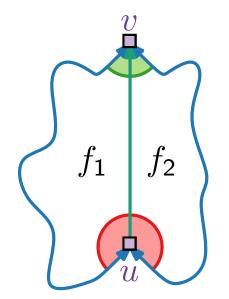
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$$L(f) = 0$$



$$\blacksquare$$
 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...



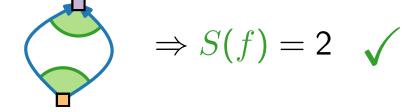
$$L(f) - S(f)$$

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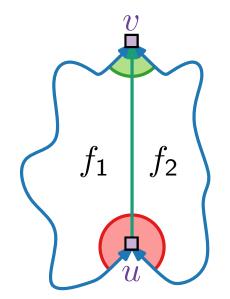
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Split f with edge from a large angle at a "low" sink u to...



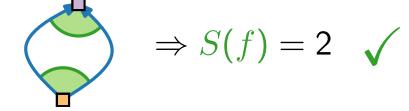
$$L(f) - S(f) = L(f_1) + L(f_2) + 1$$

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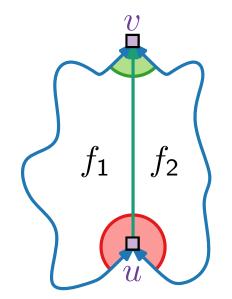
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$$L(f) = 0$$



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Split f with edge from a large angle at a "low" sink u to...



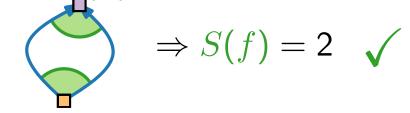
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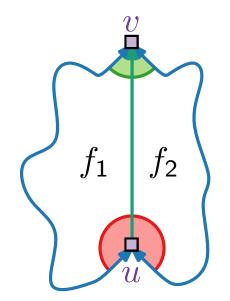
Proof by induction on L(f).

$$L(f) = 0$$



 \blacksquare $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...



$$-2$$
 -2

$$L(f) - S(f) = L(f_1) + L(f_2) + 1$$

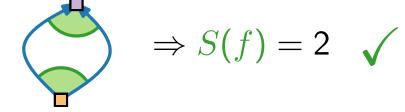
$$-(S(f_1) + S(f_2) - 1)$$

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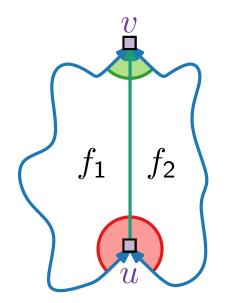
Proof by induction on L(f).

$$L(f) = 0$$



 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...



$$-2 -2$$

$$L(f) - S(f) = L(f_1) + L(f_2) + 1$$

$$-(S(f_1) + S(f_2) - 1)$$

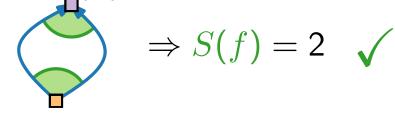
$$= -2 - 2 + 2 = -2$$

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$$\blacksquare$$
 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...

$$f_1$$
 f_2

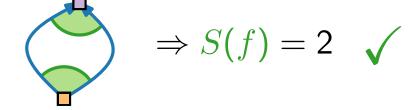
$$L(f) - S(f)$$

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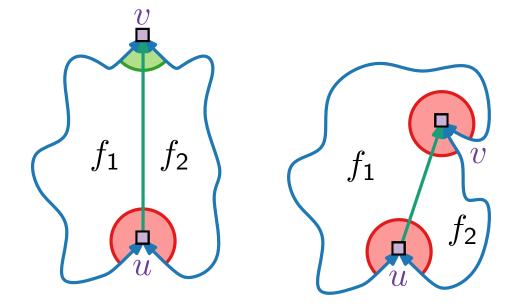
Proof by induction on L(f).

$$L(f) = 0$$



$$\blacksquare$$
 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...



$$L(f) - S(f) = L(f_1) + L(f_2) + 1$$

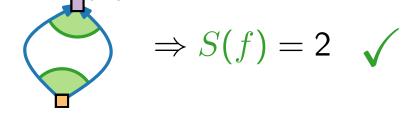
- $(S(f_1) + S(f_2) - 1)$

Lemma 2.

$$L(f) - S(f) = \begin{cases} -2 & \text{if } f \neq f_0, \\ +2 & \text{if } f = f_0. \end{cases}$$

Proof by induction on L(f).

$$L(f)=0$$



$$\blacksquare$$
 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...

$$-2$$
 -2

$$L(f) - S(f) = L(f_1) + L(f_2) + 1$$

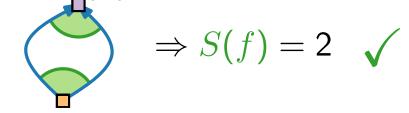
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Proof by induction on L(f).

$$L(f) = 0$$



$$\blacksquare$$
 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...

$$-2 -2$$

$$L(f) - S(f) = L(f_1) + L(f_2) + 1$$

$$-(S(f_1) + S(f_2) - 1)$$

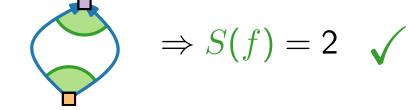
$$= -2 - 2 + 2 = -2$$

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$$L(f)-S(f)=egin{cases} -2 & ext{if } f
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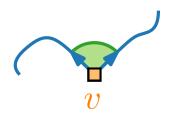
Proof by induction on L(f).

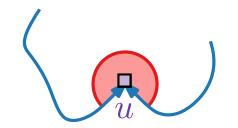
$$L(f) = 0$$



 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...

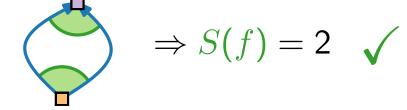




Lemma 2.

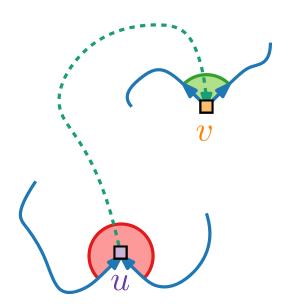
$$L(f)-S(f)=egin{cases} -2 & ext{if } f
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Proof by induction on L(f).



 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...

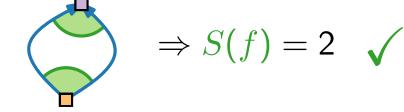


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Proof by induction on L(f).

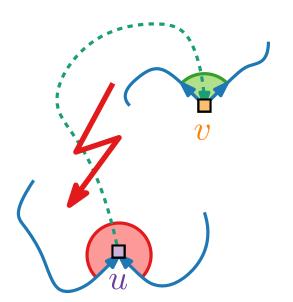
$$L(f) = 0$$



 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...

source v with small angle:

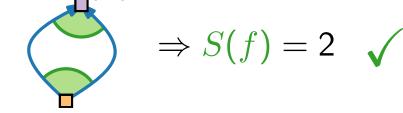


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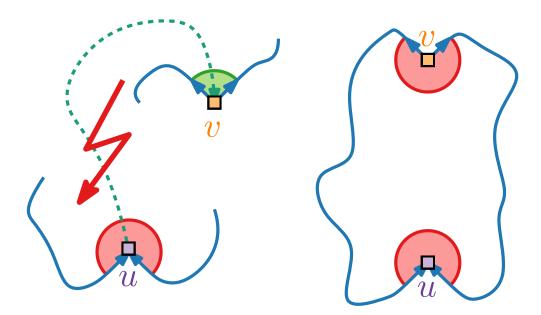
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$$L(f) = 0$$



$$\blacksquare$$
 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...

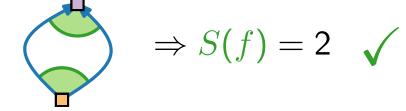


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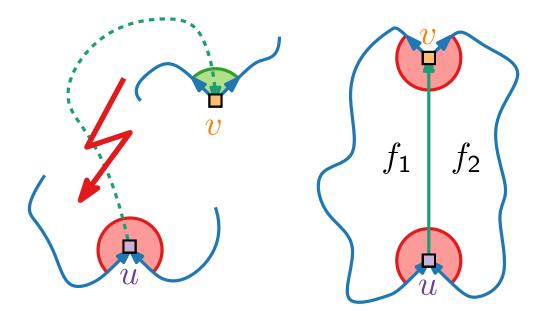
Proof by induction on L(f).

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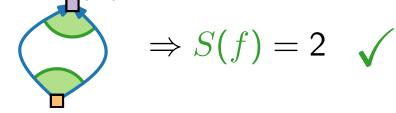


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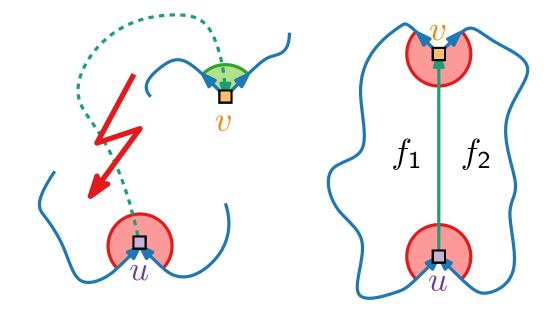
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Split f with edge from a large angle at a "low" sink u to...



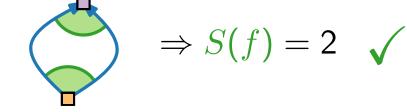
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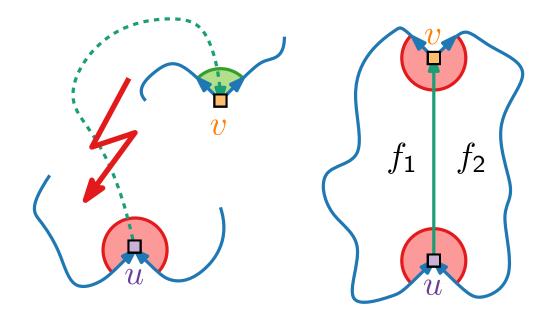
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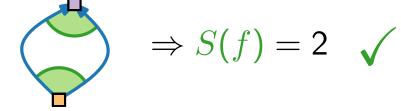
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Lemma 2.

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Proof by induction on L(f).

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 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...

$$f_1$$
 f_2

$$L(f) - S(f) = L(f_1) + L(f_2) + 2$$

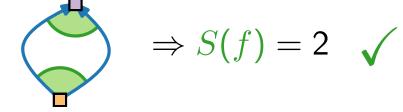
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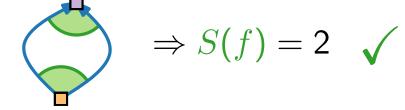
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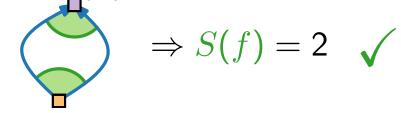
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Proof by induction on L(f).

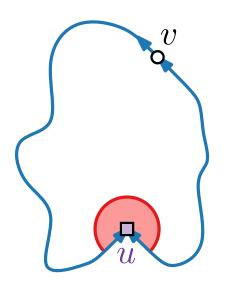
$$L(f) = 0$$



$$\blacksquare$$
 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...

vertex v that is neither source nor sink:

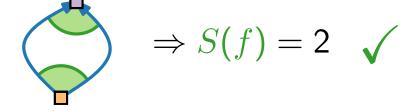


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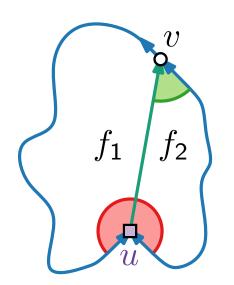
Proof by induction on L(f).

$$\blacksquare L(f) = 0$$



$$\blacksquare$$
 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...

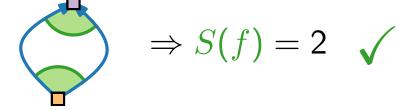


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Proof by induction on L(f).

$$L(f) = 0$$



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 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...

$$f_1$$
 f_2

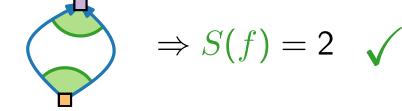
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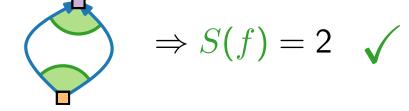
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Proof by induction on L(f).

$$L(f) = 0$$



$$\blacksquare$$
 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...

 \blacksquare vertex v that is neither source nor sink:

$$f_1$$
 f_2

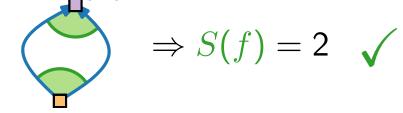
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Proof by induction on L(f).

$$L(f) = 0$$



$$\blacksquare$$
 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...

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$$f_1$$
 f_2

$$-2 -2$$

$$L(f) - S(f) = L(f_1) + L(f_2) + 1$$

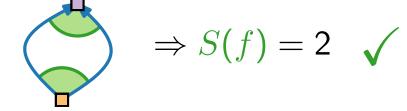
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Proof by induction on L(f).

$$L(f) = 0$$



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 $L(f) \geq 1$

Split f with edge from a large angle at a "low" sink u to...

 \blacksquare vertex v that is neither source nor sink:

$$f_1$$
 f_2

$$-2 -2$$

$$L(f) - S(f) = L(f_1) + L(f_2) + 1$$

$$-(S(f_1) + S(f_2) - 1)$$

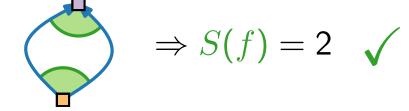
$$= -2 - 2 + 2 = -2$$

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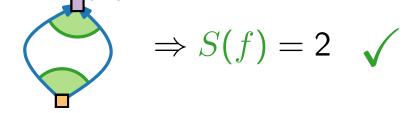
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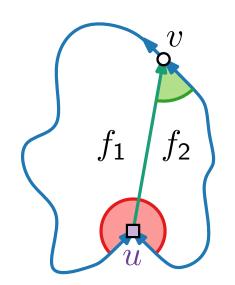
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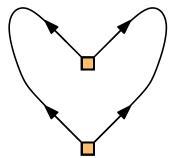
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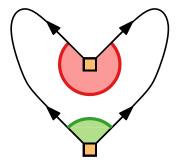
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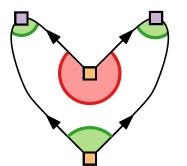
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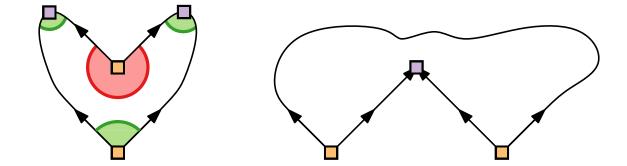
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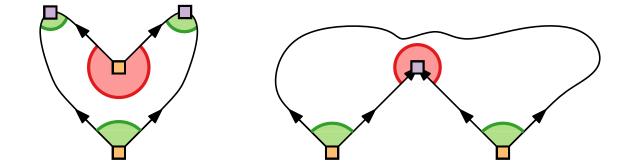
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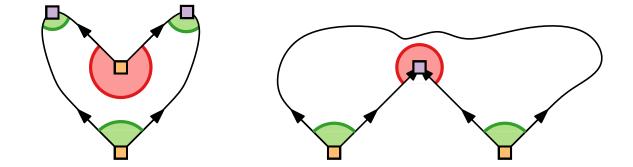
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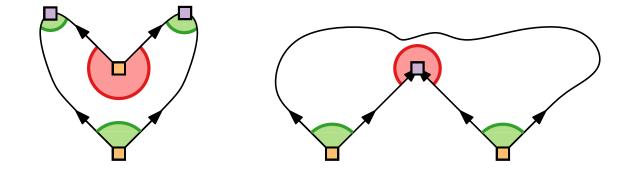


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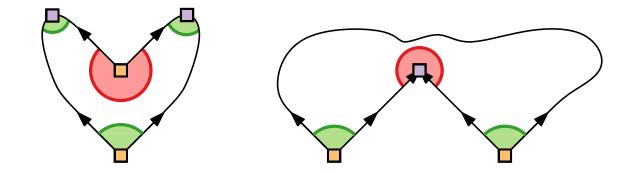


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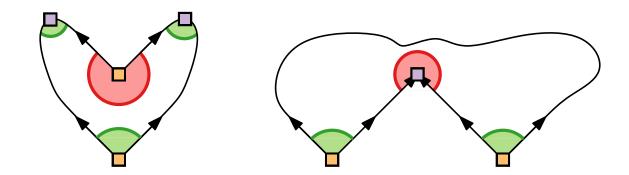


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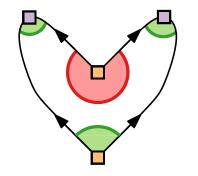
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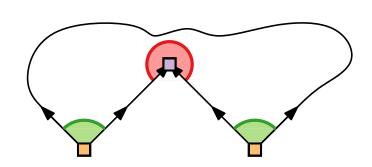
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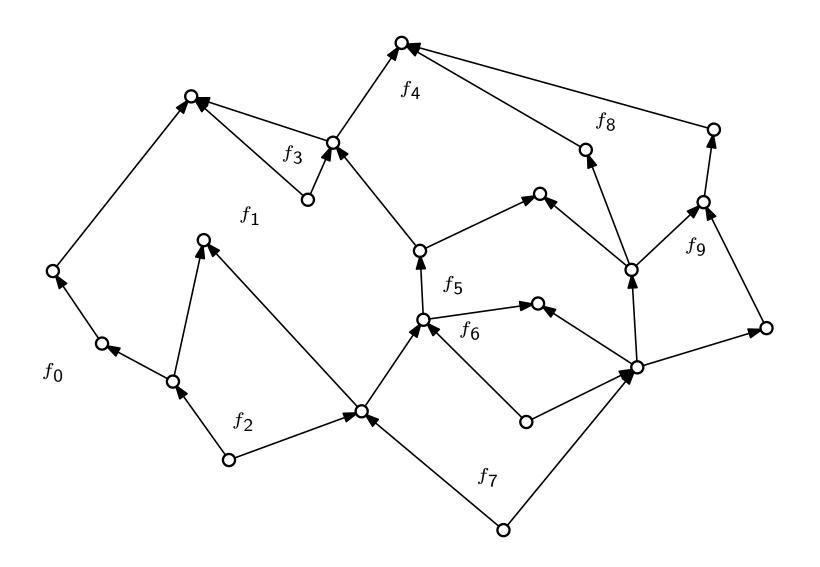
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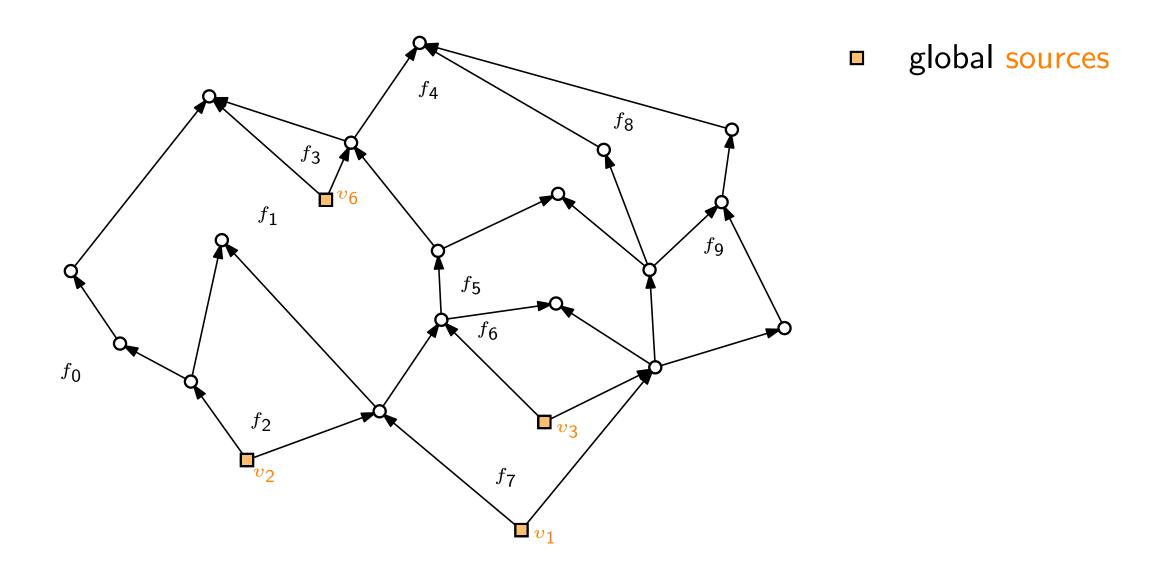
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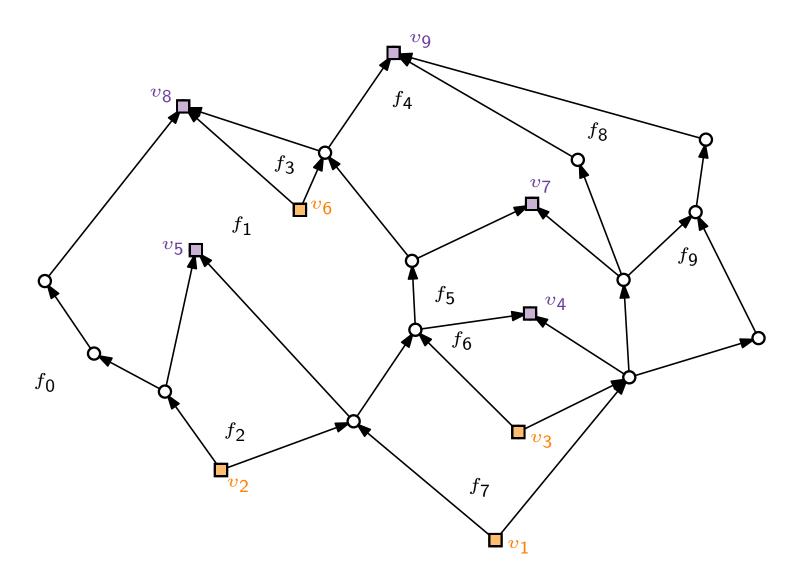
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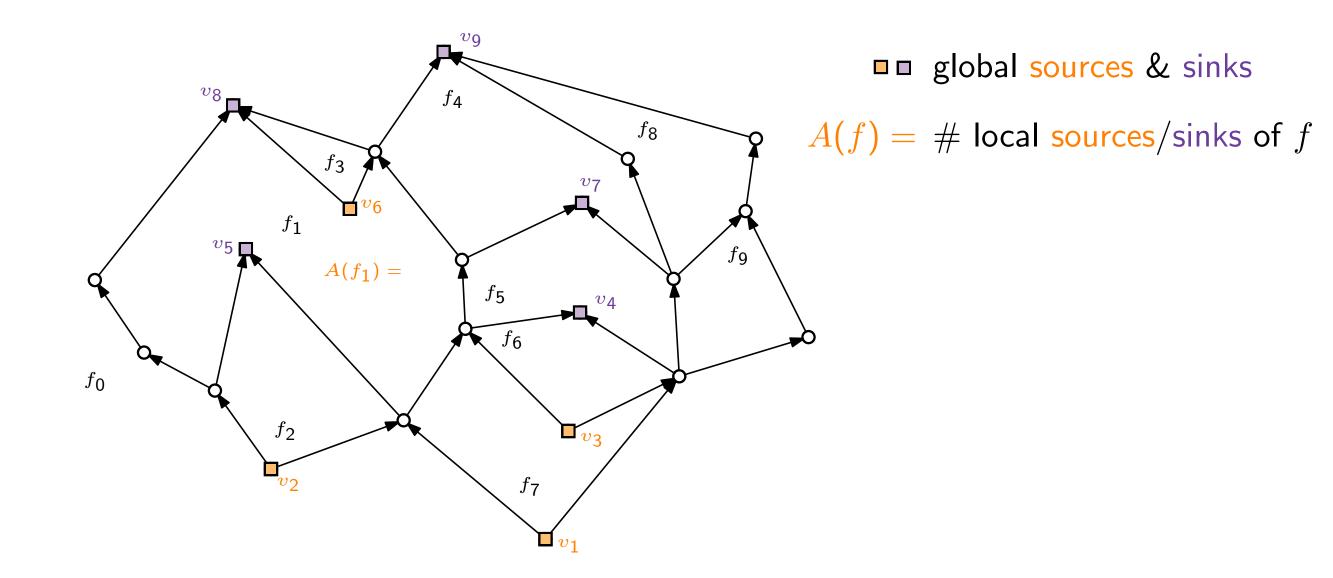
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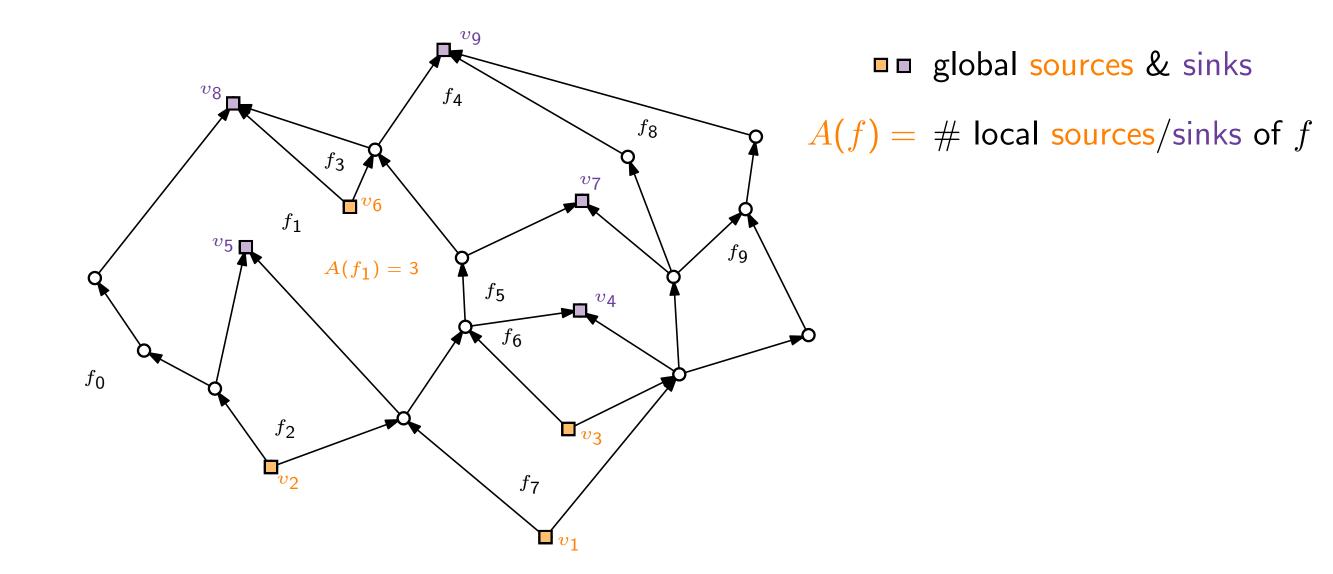




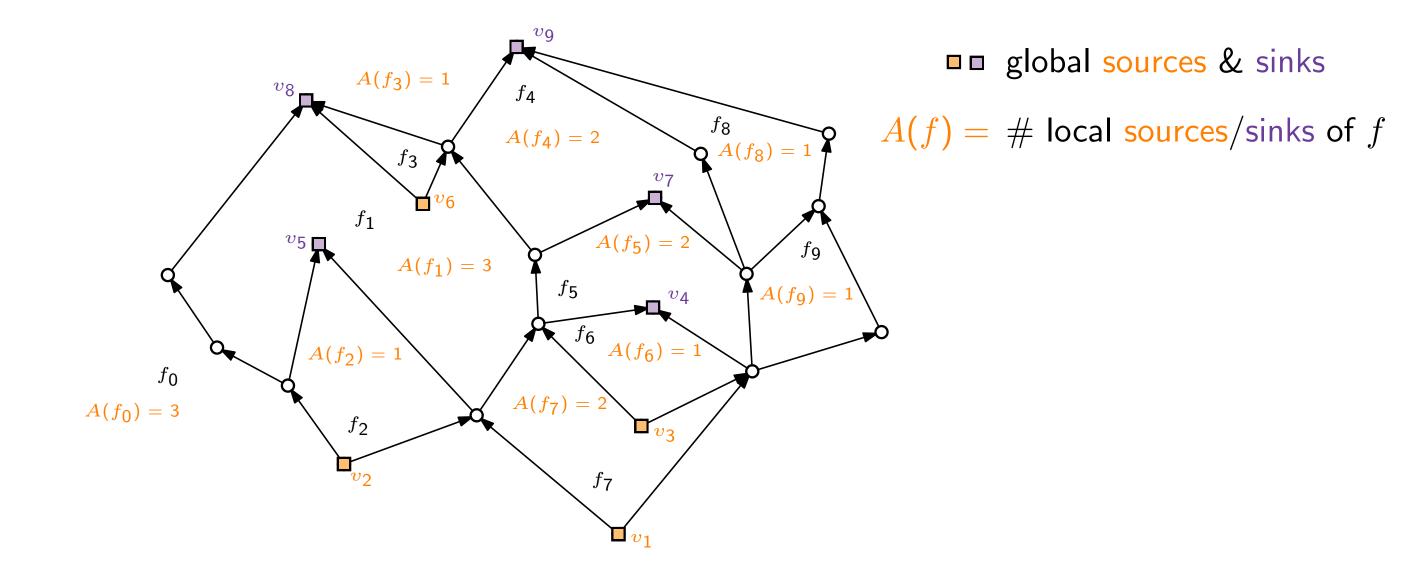


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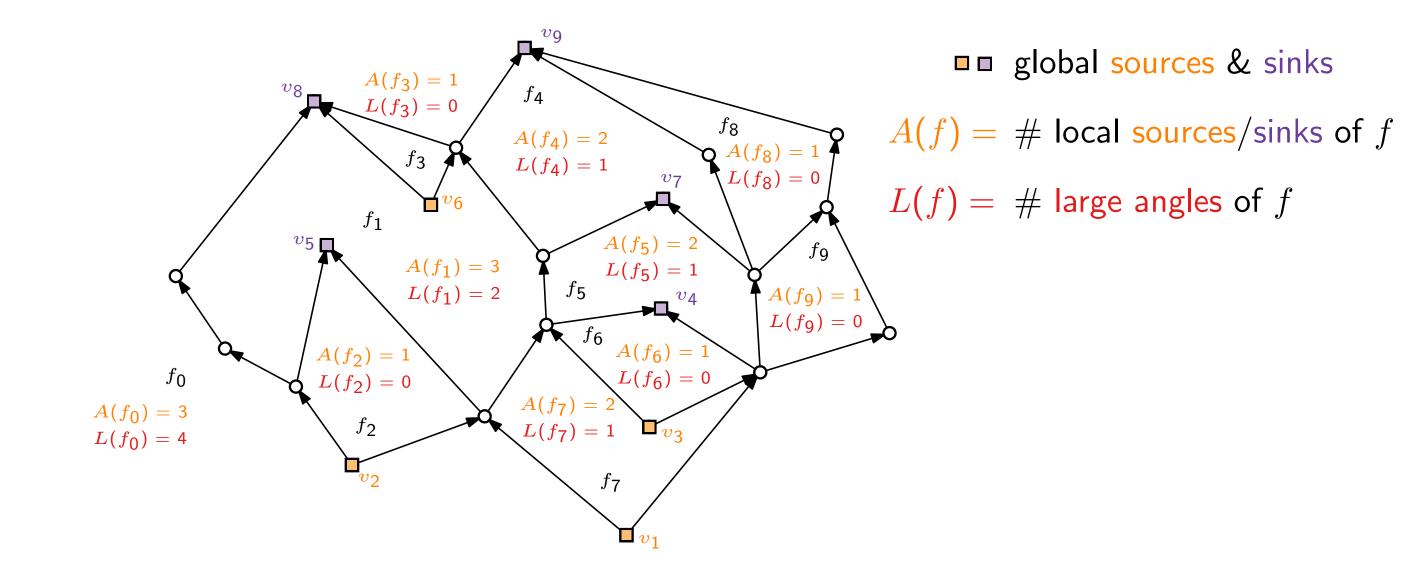




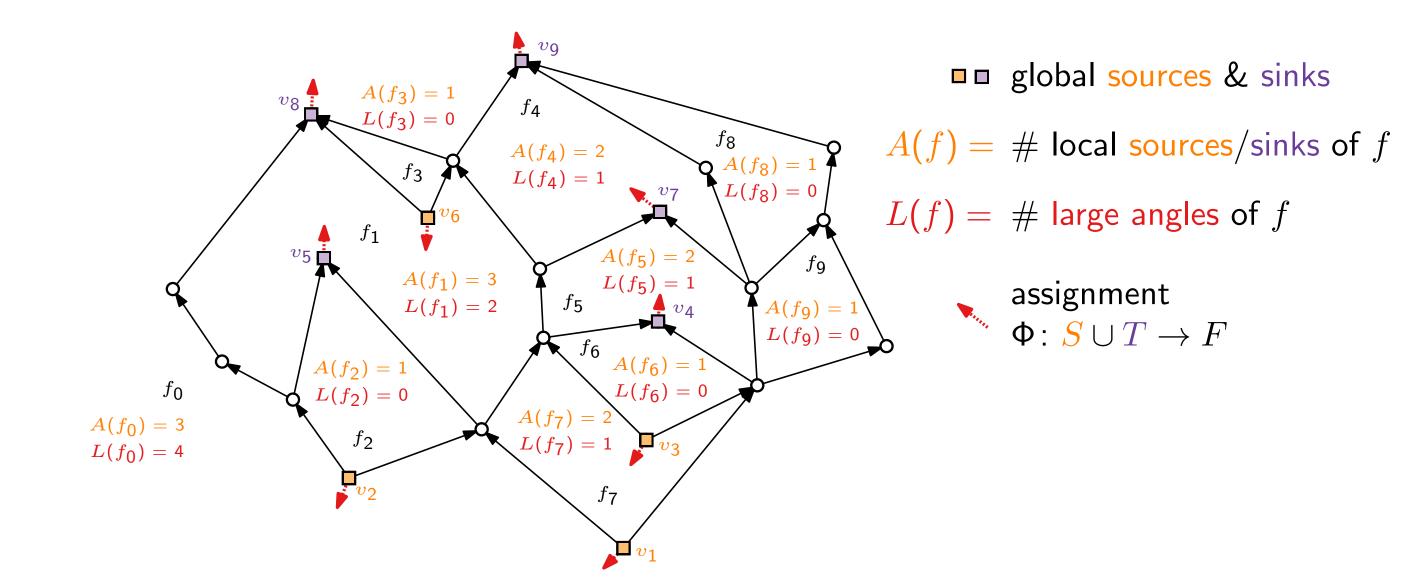
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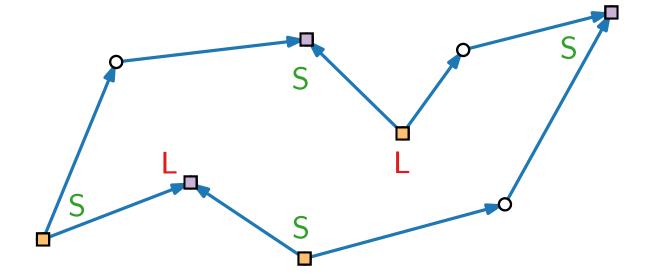
Let f be a face.

Consider the clockwise angle sequence σ_f of L / S on local sources and sinks of f.

■ Goal: Add edges to break large angles (sources and sinks).

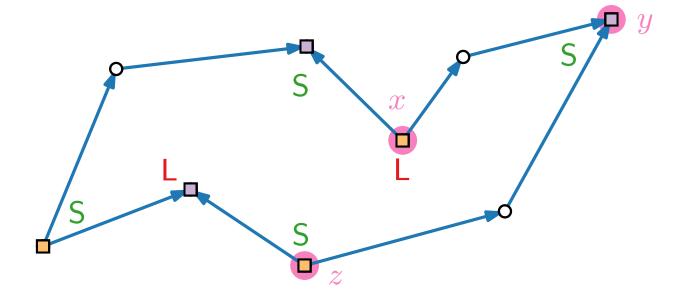
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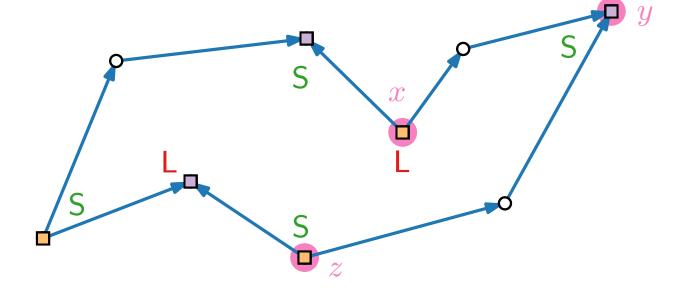
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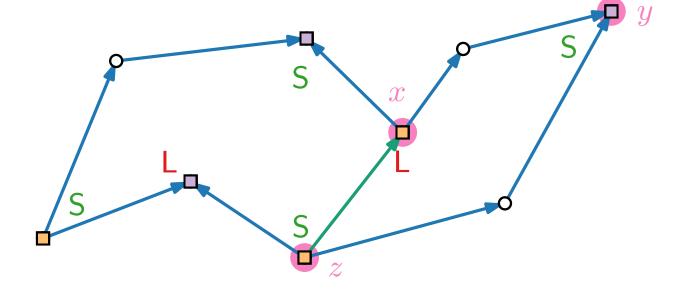
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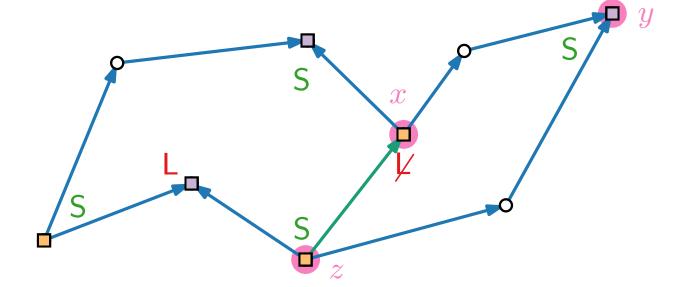
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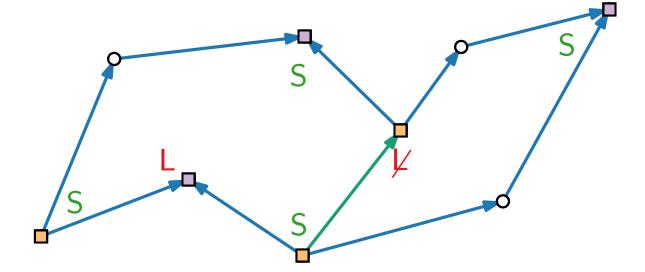
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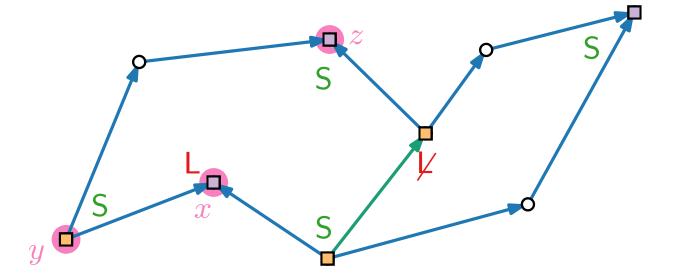
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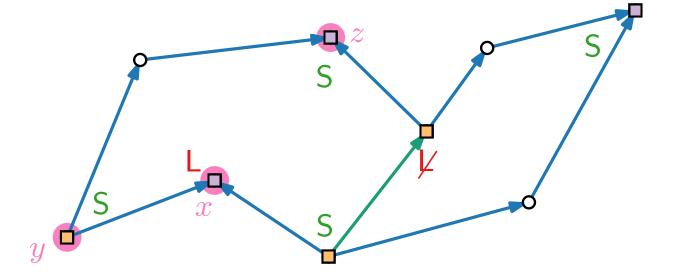
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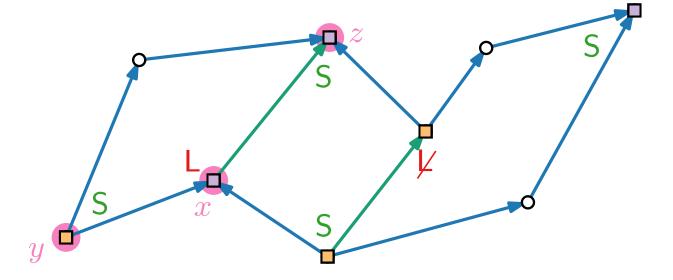
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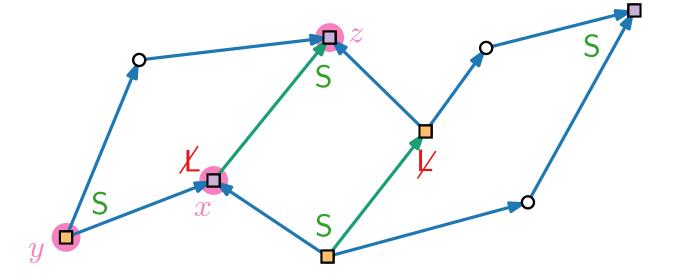
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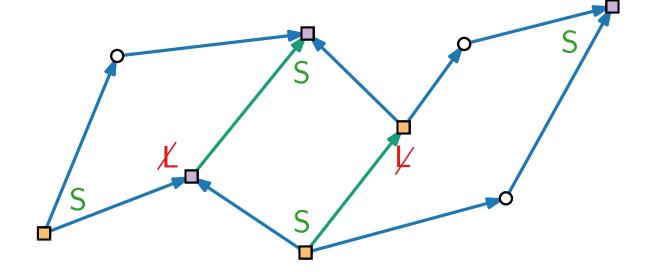
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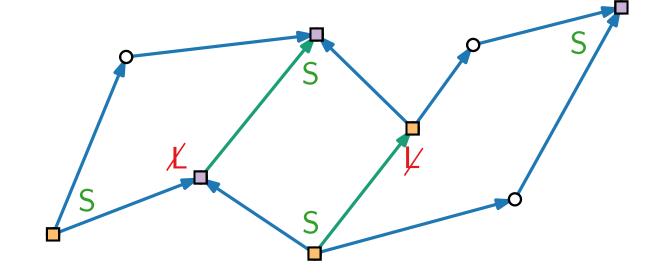
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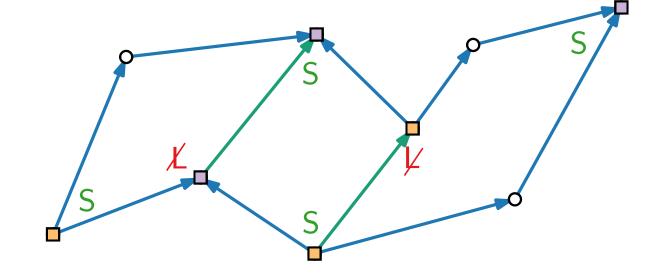
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- \blacksquare Refine outer face f_0 similarly.



Let f be a face.

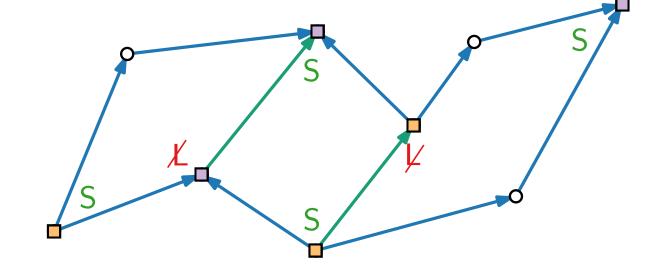
- Goal: Add edges to break large angles (sources and sinks).
- For $f \neq f_0$ with $|\sigma_f| \geq 2$ containing $\langle L, S, S \rangle$ at vertices x, y, z:
- $\blacksquare x \text{ source} \Rightarrow \text{insert edge } (z, x)$
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 - \rightarrow Exercise



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Consider the clockwise angle sequence σ_f of L / S on local sources and sinks of f.

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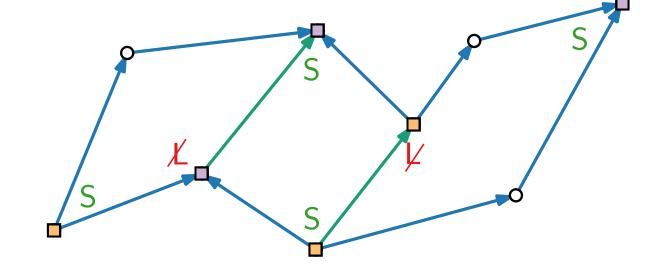
 \blacksquare Refine all faces. \Rightarrow G is contained in a planar st-digraph.

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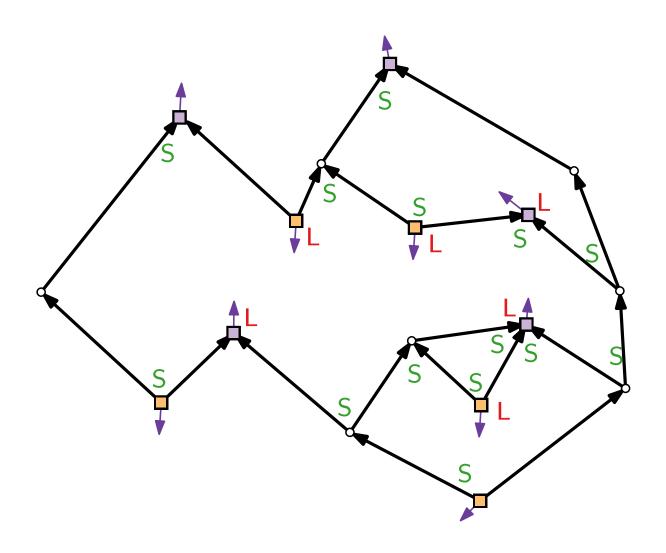
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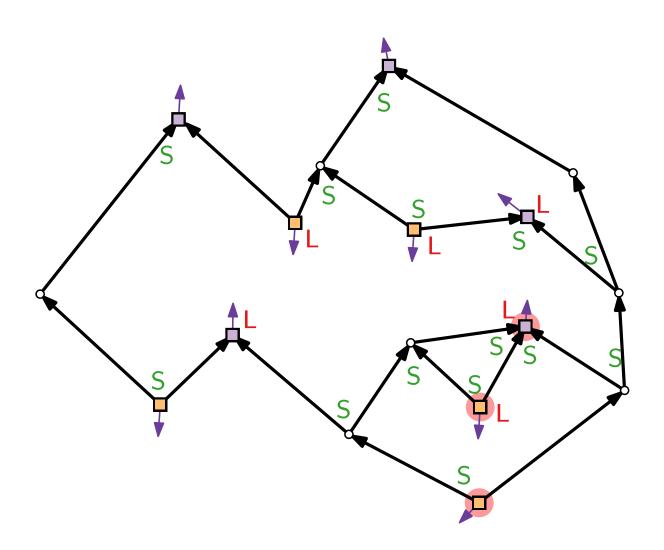
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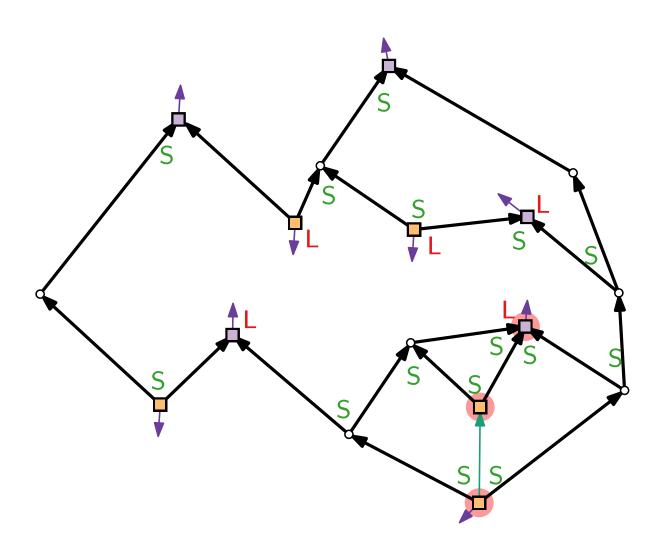
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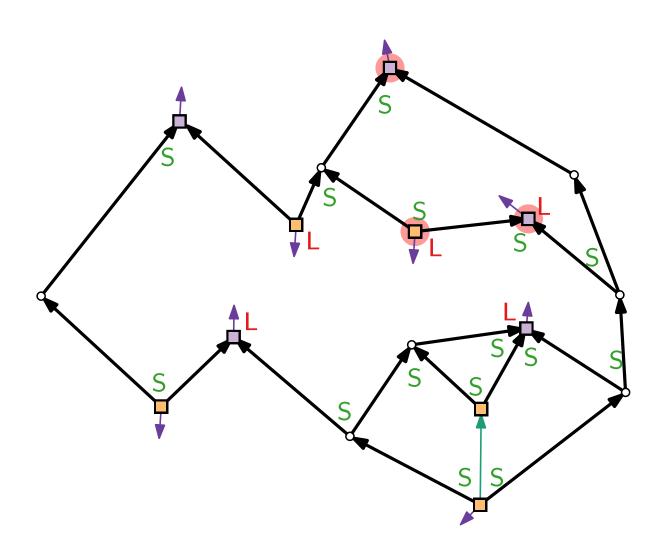


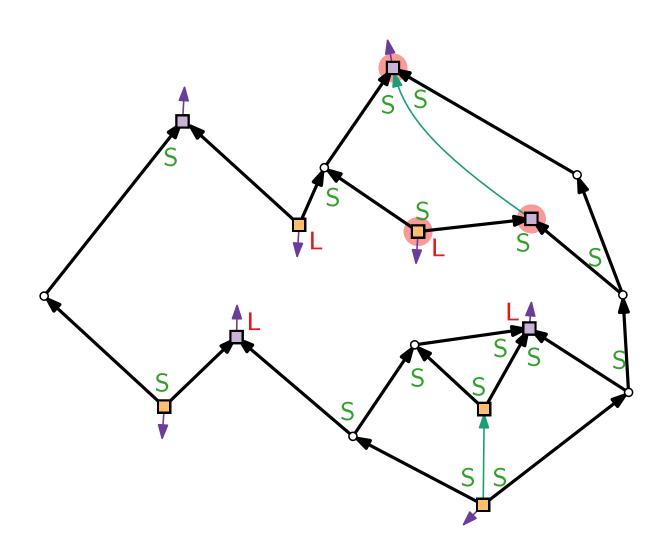
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- Planarity, acyclicity, bimodality are invariants under construction.

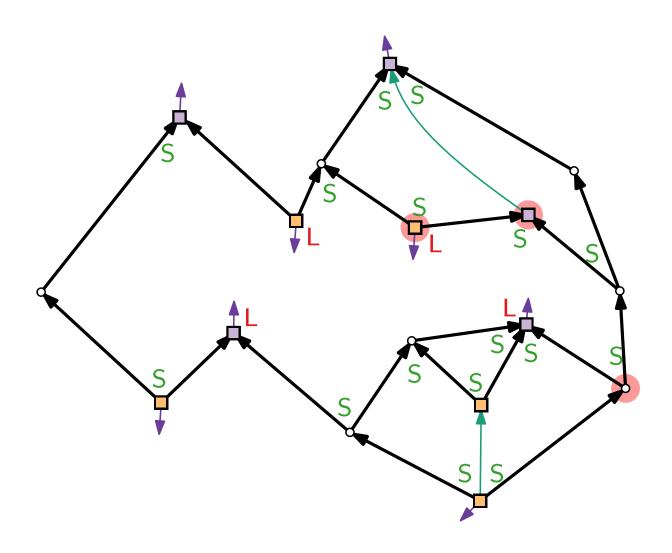


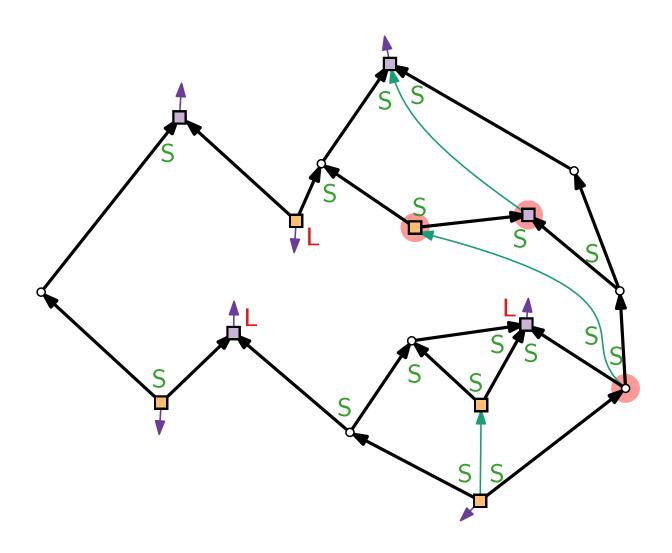


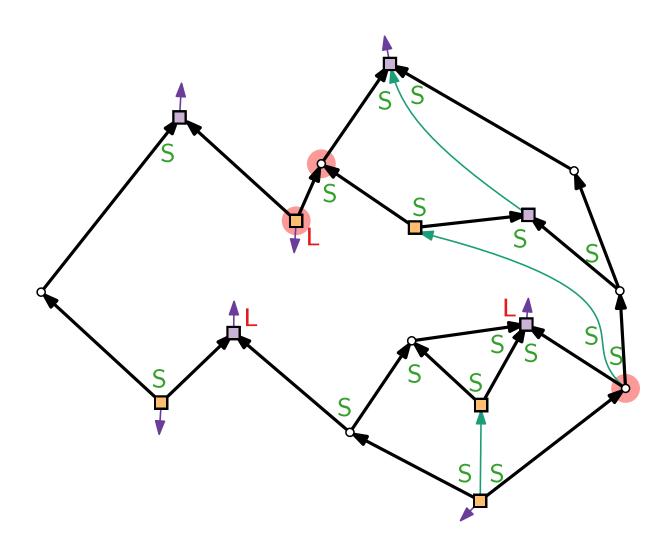


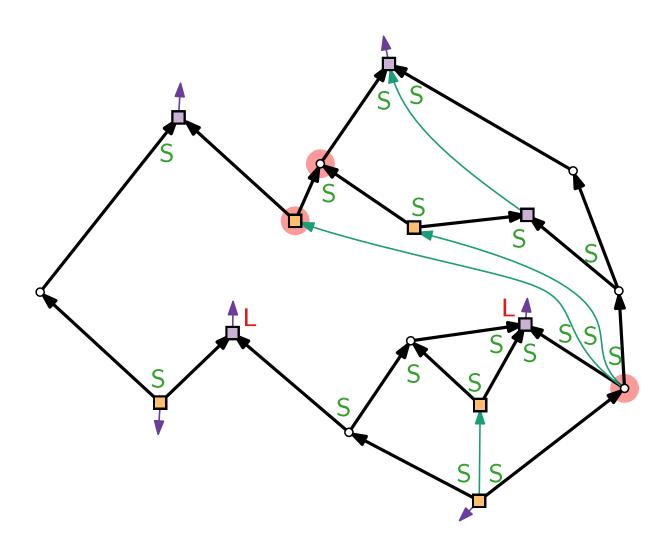


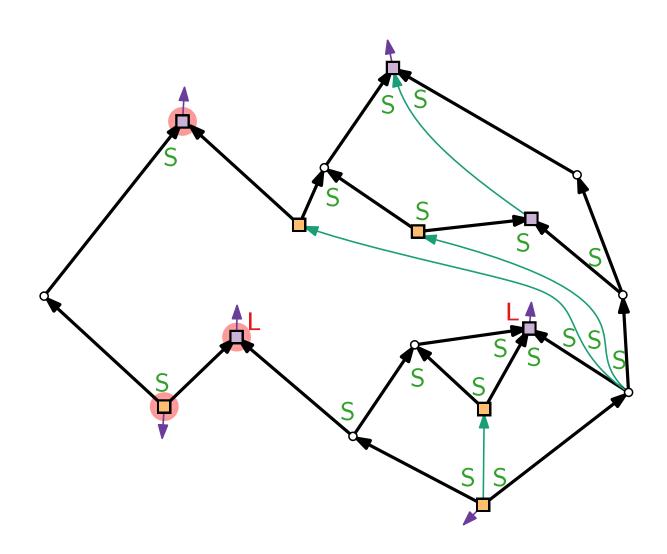


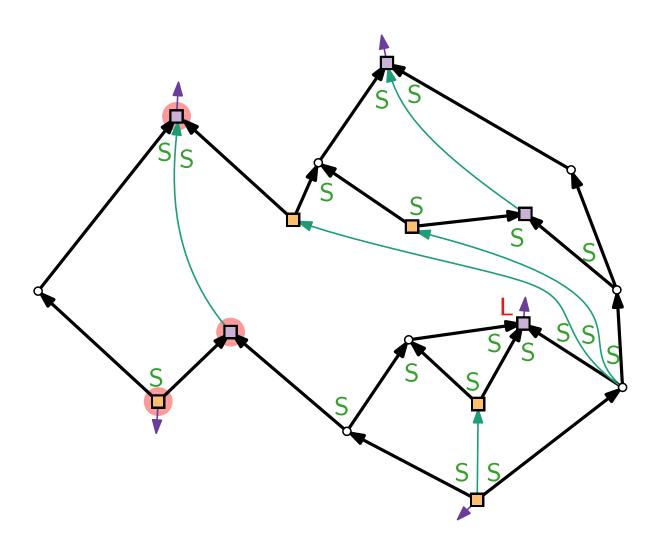


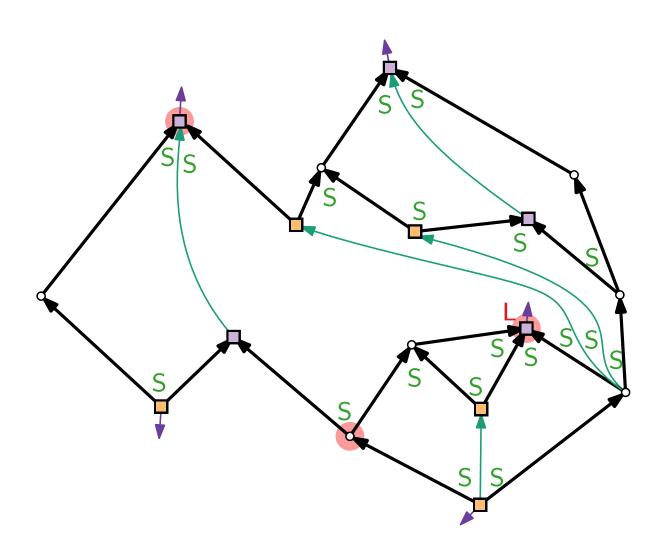


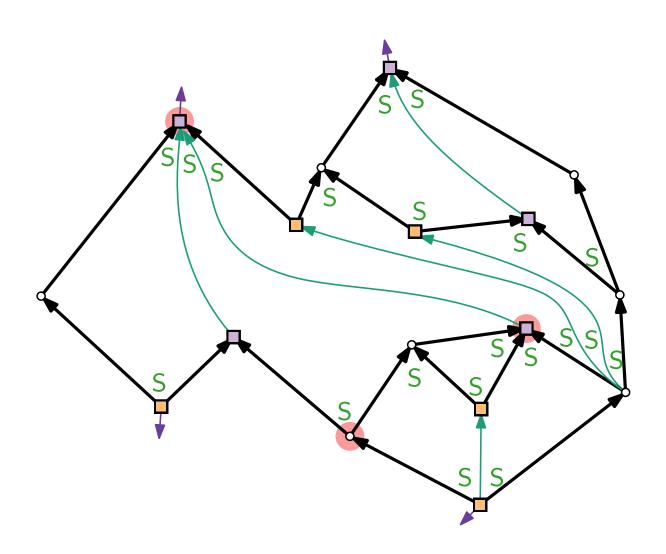


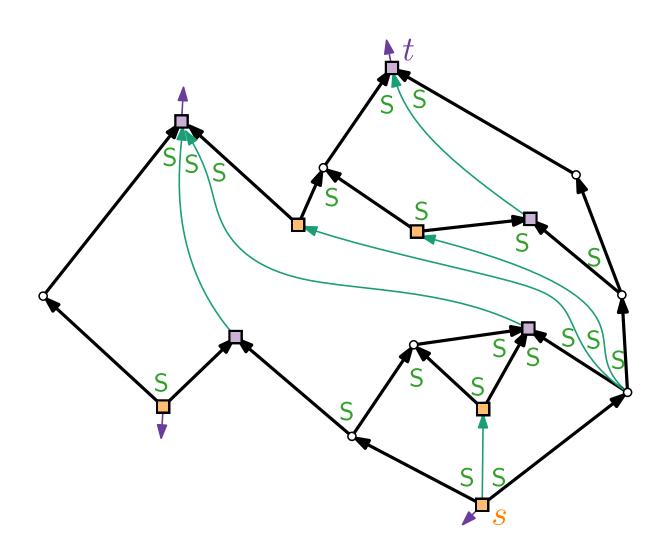


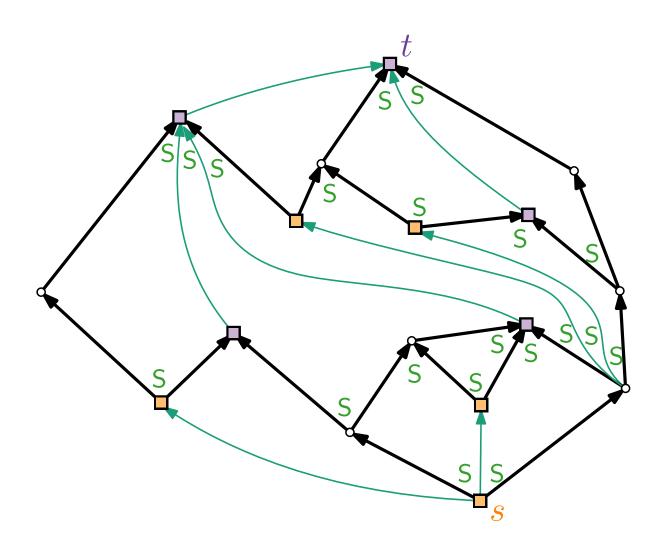












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■ Test for bimodality.

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- Deleted edges added in refinement step.

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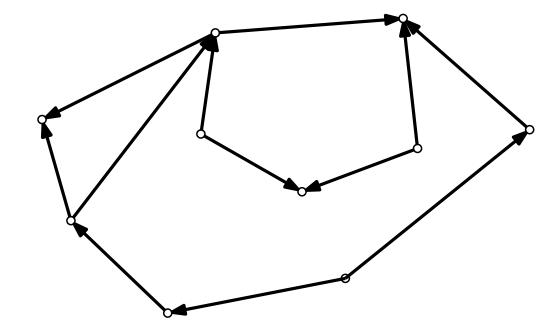
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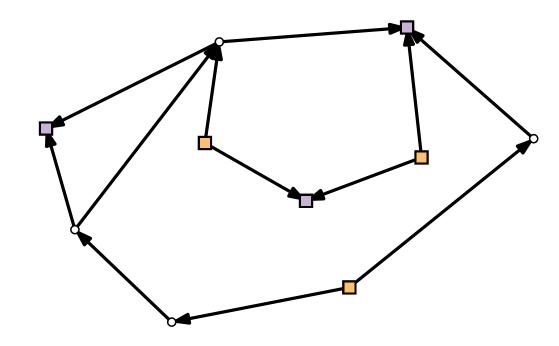
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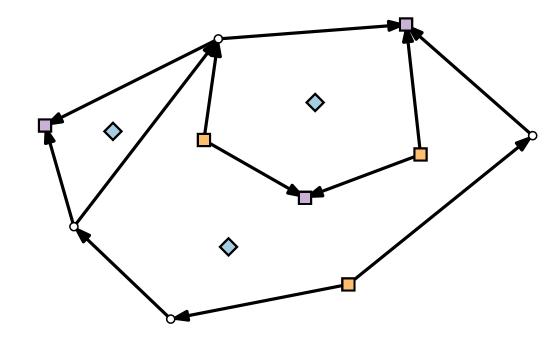
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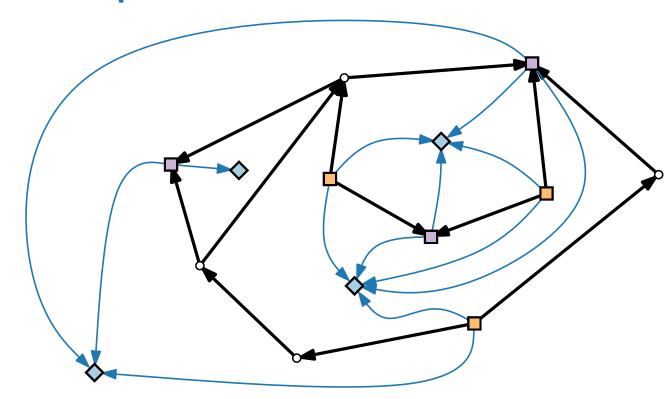
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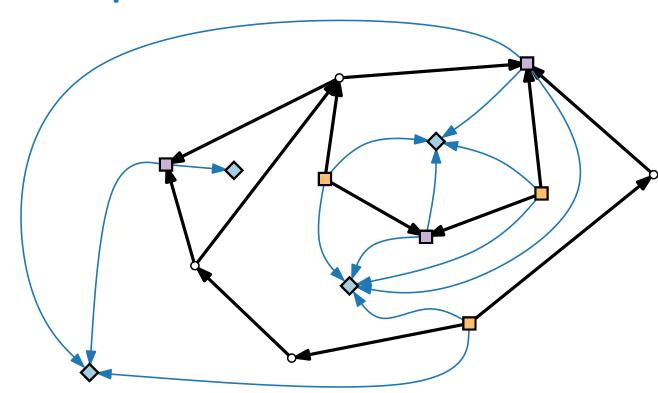
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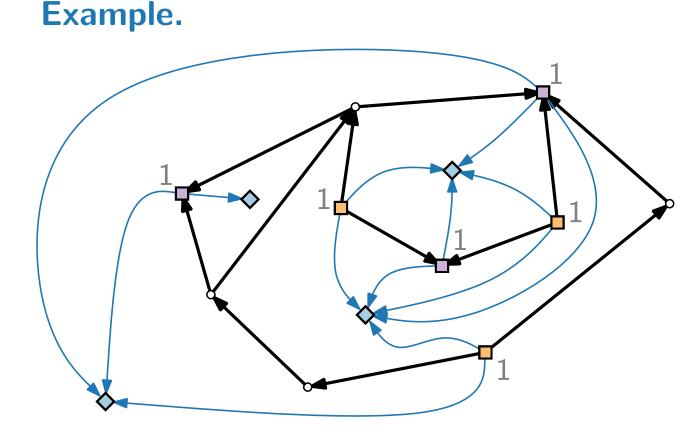
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$$\forall w \in W \cap V(G)$$



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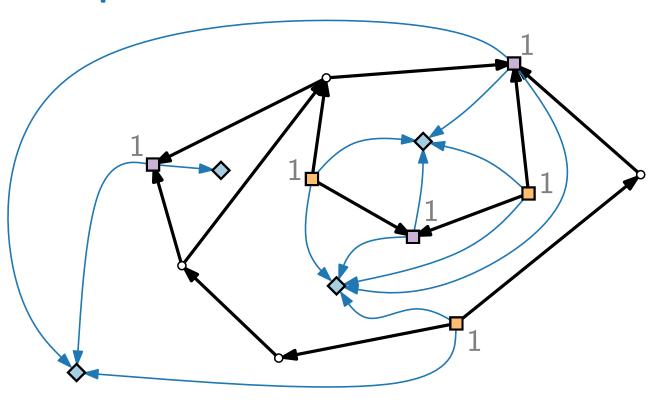
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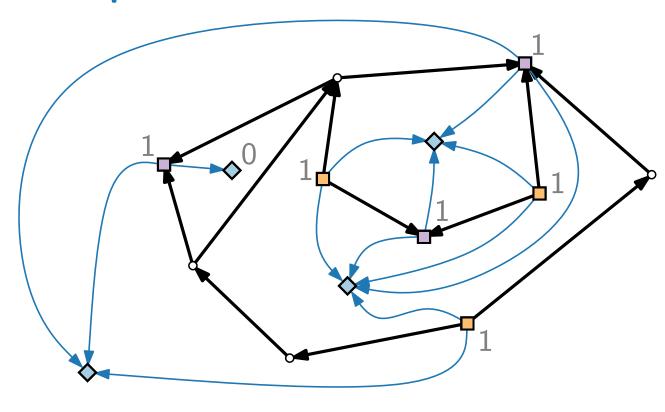
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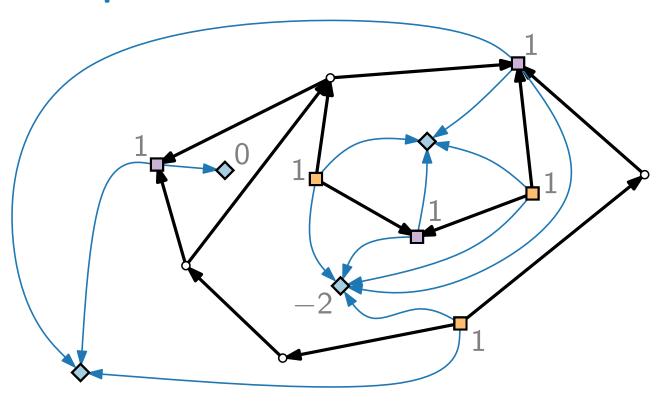
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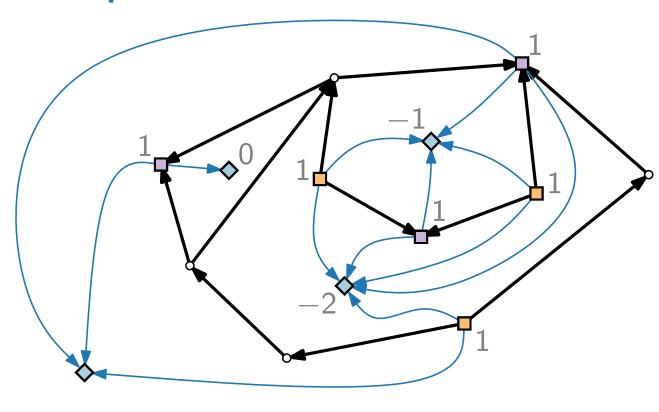
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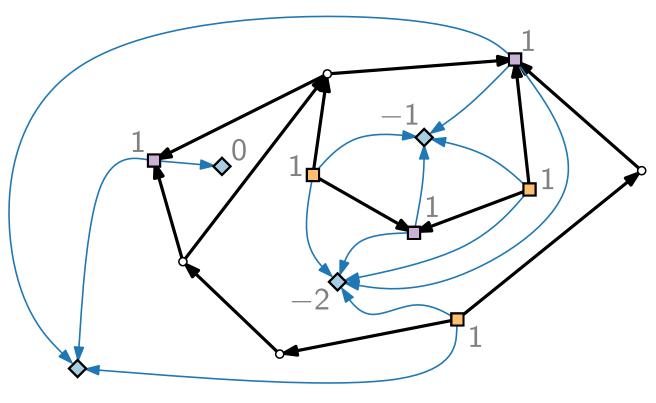
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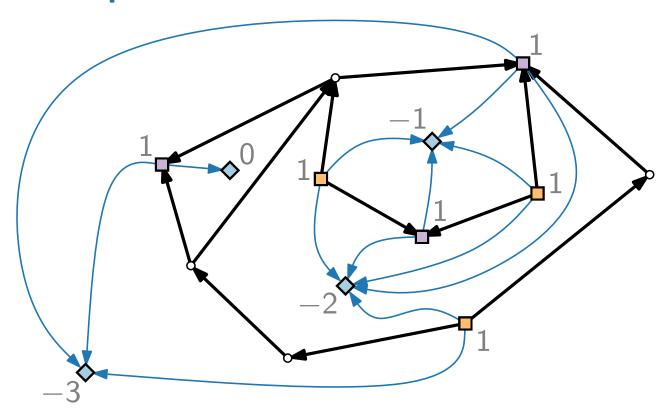
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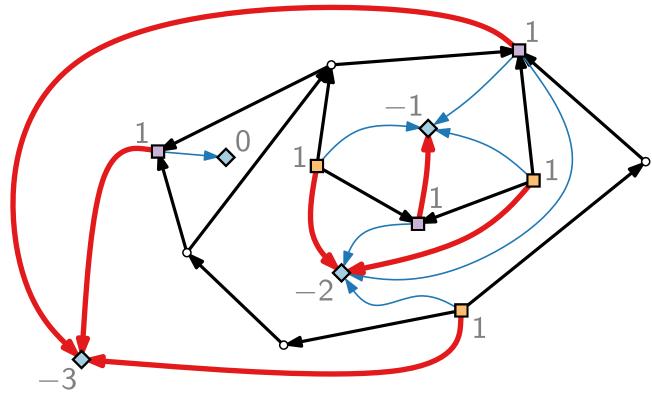
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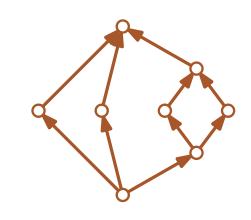
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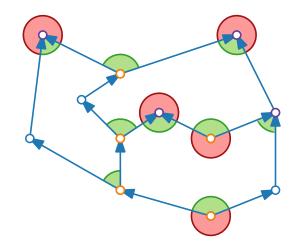
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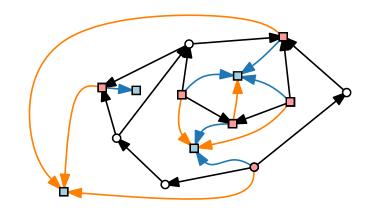
Visualization of Graphs

Lecture 5: Upward Planar Drawings





Part II: Series-Parallel Graphs



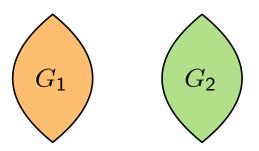
A graph G is series-parallel if

 \blacksquare it contains a single (directed) edge (s,t), or

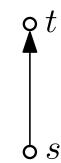


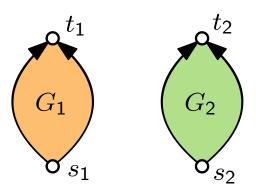
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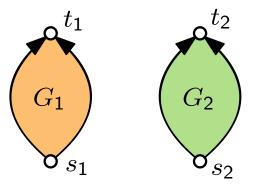
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- \blacksquare it contains a single (directed) edge (s,t), or
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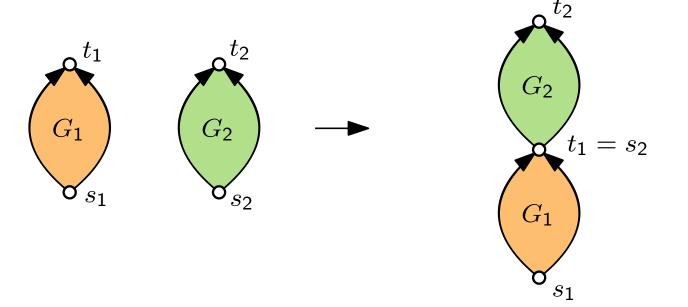
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Series composition



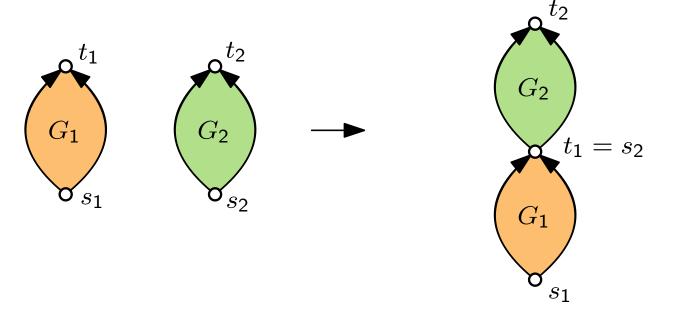
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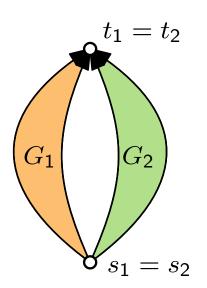
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Series composition



Parallel composition



Series-Parallel Graphs

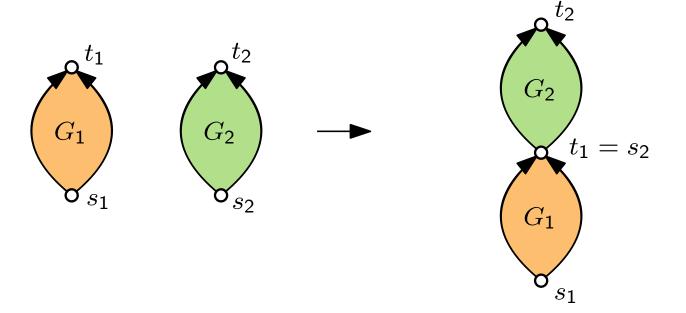
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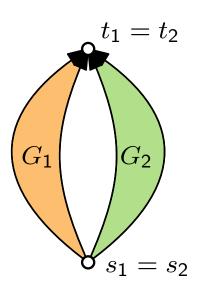


Convince yourself that series-parallel graphs are (upward) planar!

Series composition



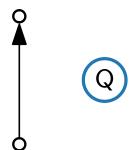
Parallel composition



A decomposition tree of G is a binary tree T with nodes of three types: S, P and Q.

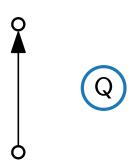
A decomposition tree of G is a binary tree T with nodes of three types: S, P and Q.

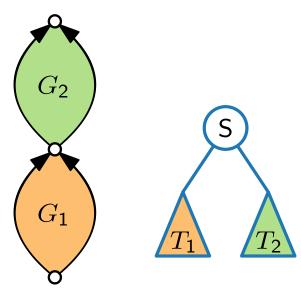
■ A Q-node represents a single edge.



A decomposition tree of G is a binary tree T with nodes of three types: S, P and Q.

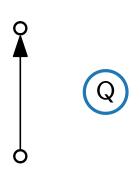
- A Q-node represents a single edge.
- An S-node represents a series composition; its children T_1 and T_2 represent G_1 and G_2 .

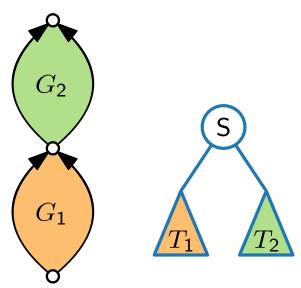


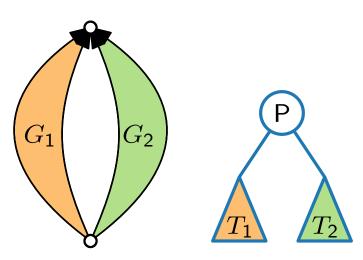


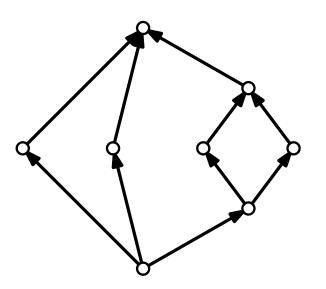
A decomposition tree of G is a binary tree T with nodes of three types: S, P and Q.

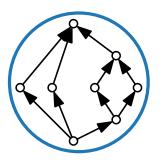
- A Q-node represents a single edge.
- An S-node represents a series composition; its children T_1 and T_2 represent G_1 and G_2 .
- A P-node represents a parallel composition; its children T_1 and T_2 represent G_1 and G_2

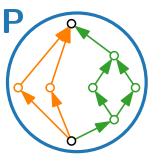


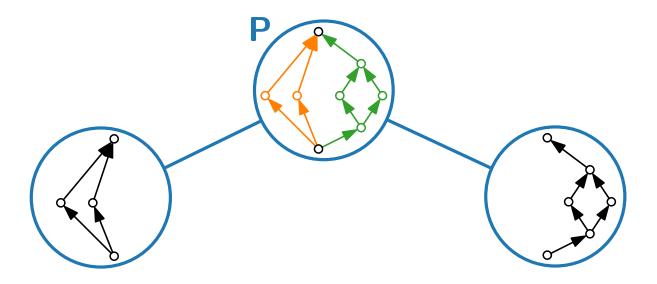


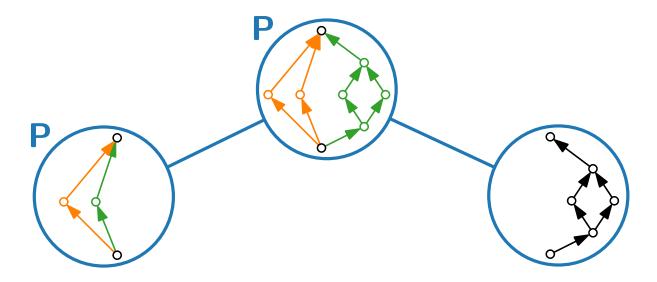


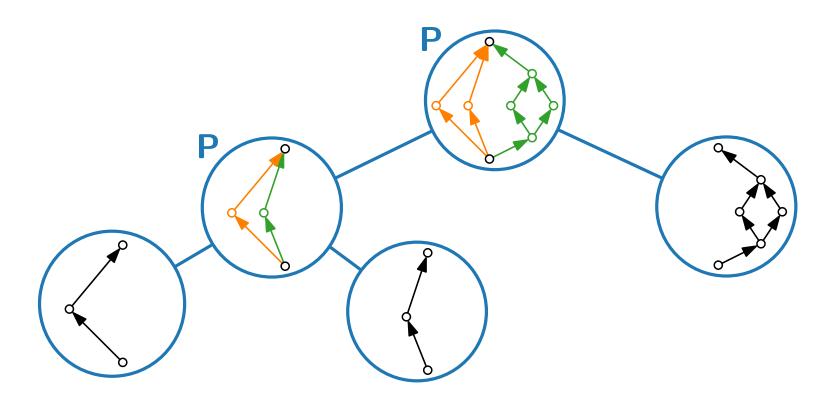


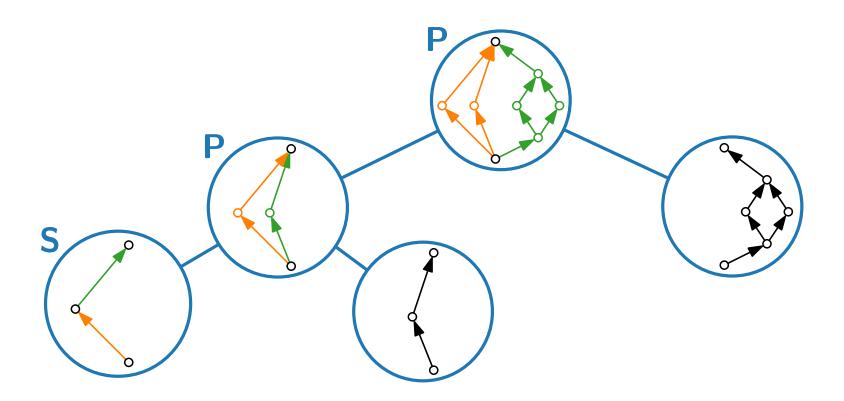


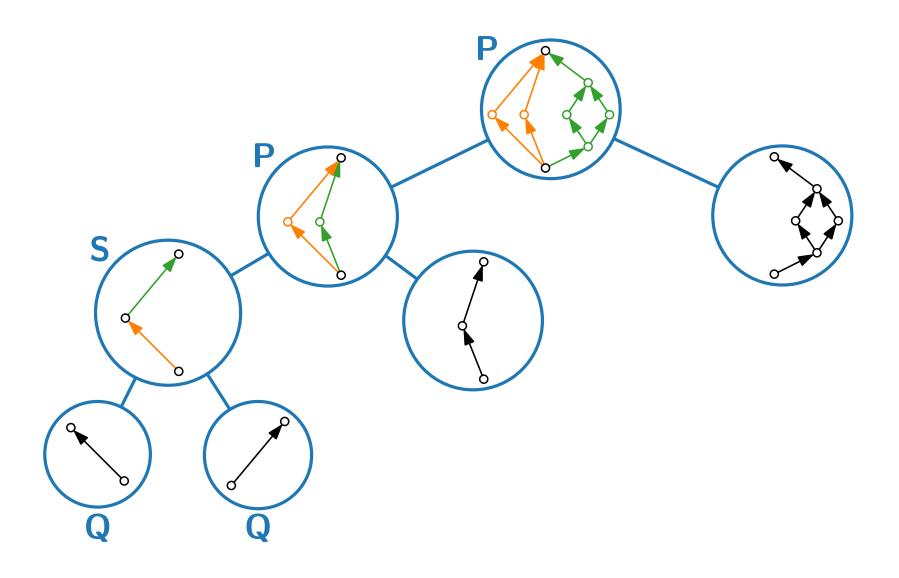


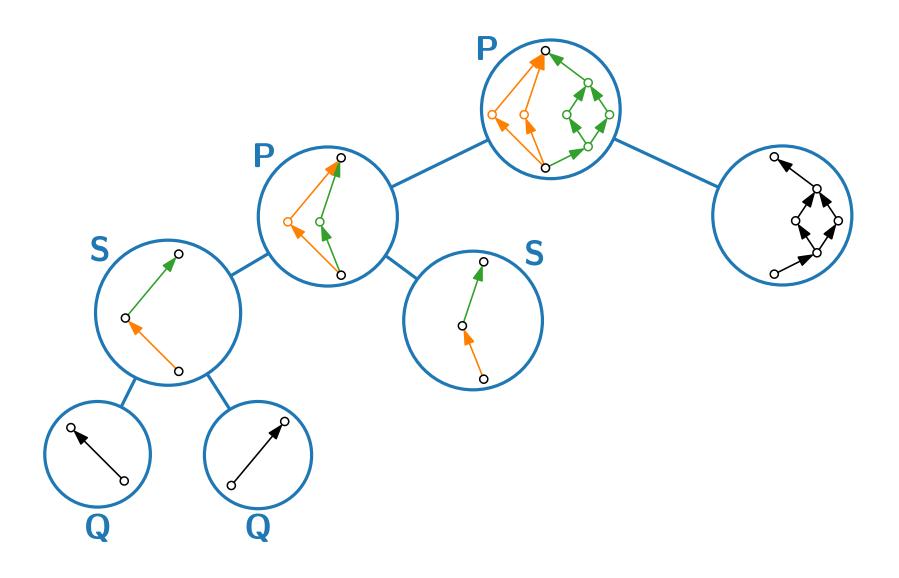


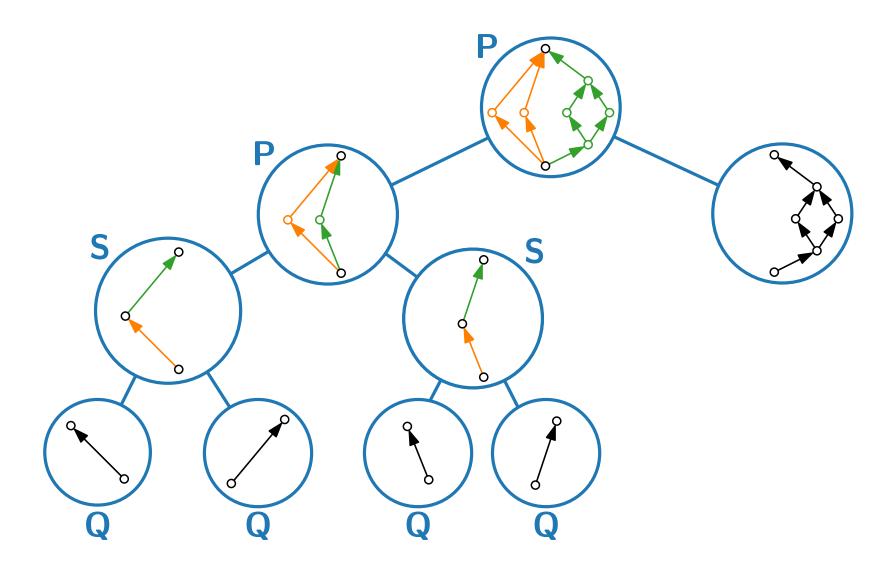


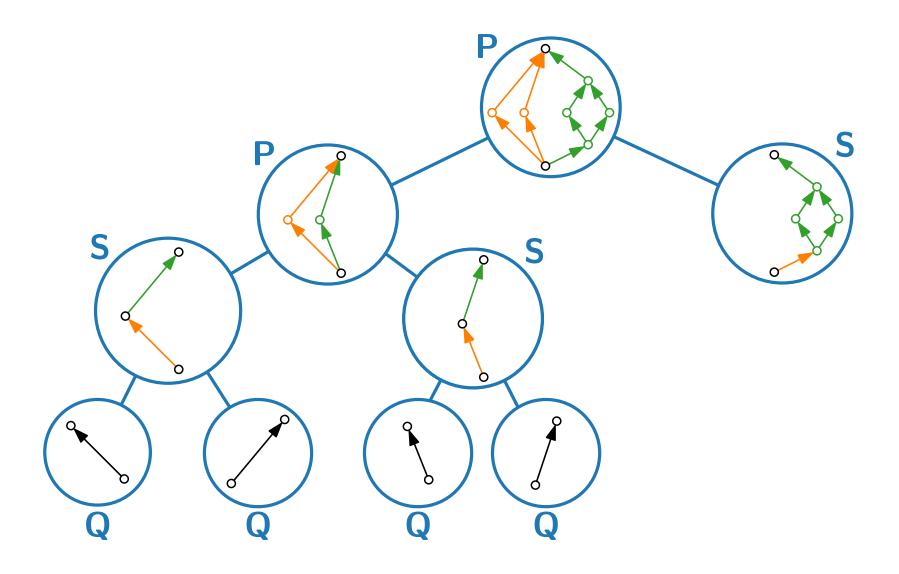


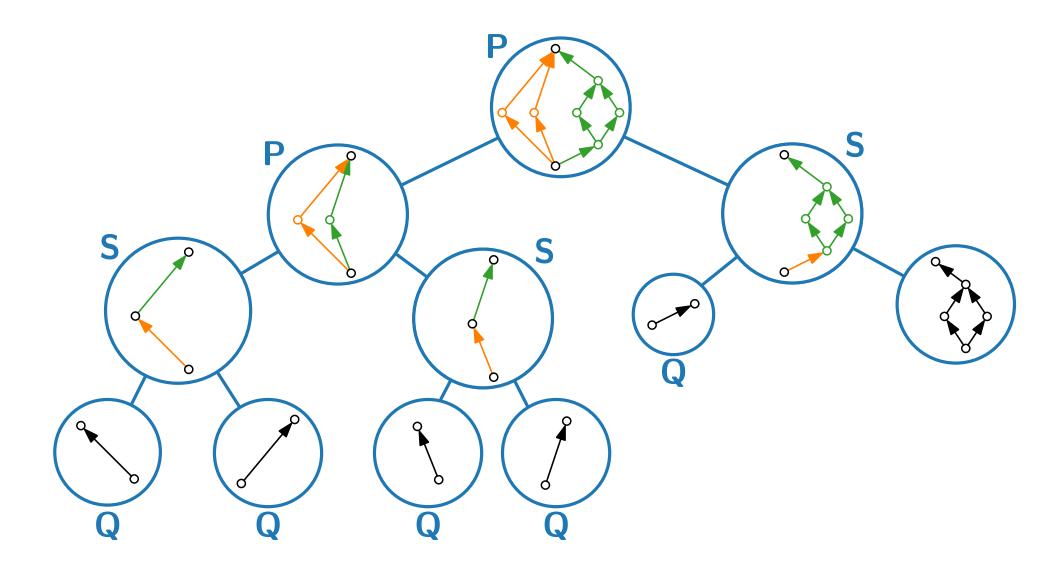


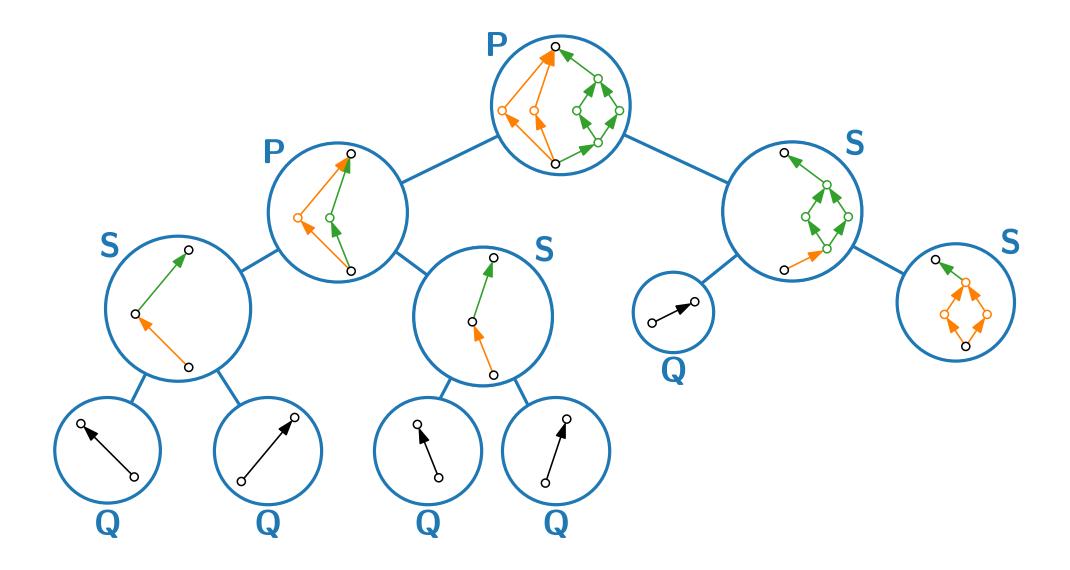


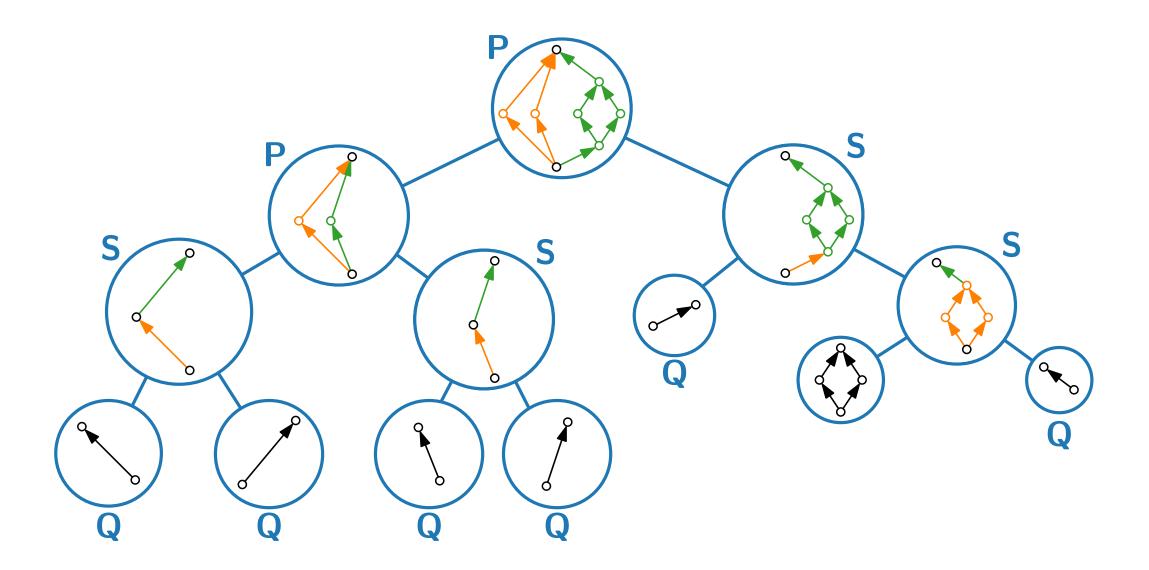


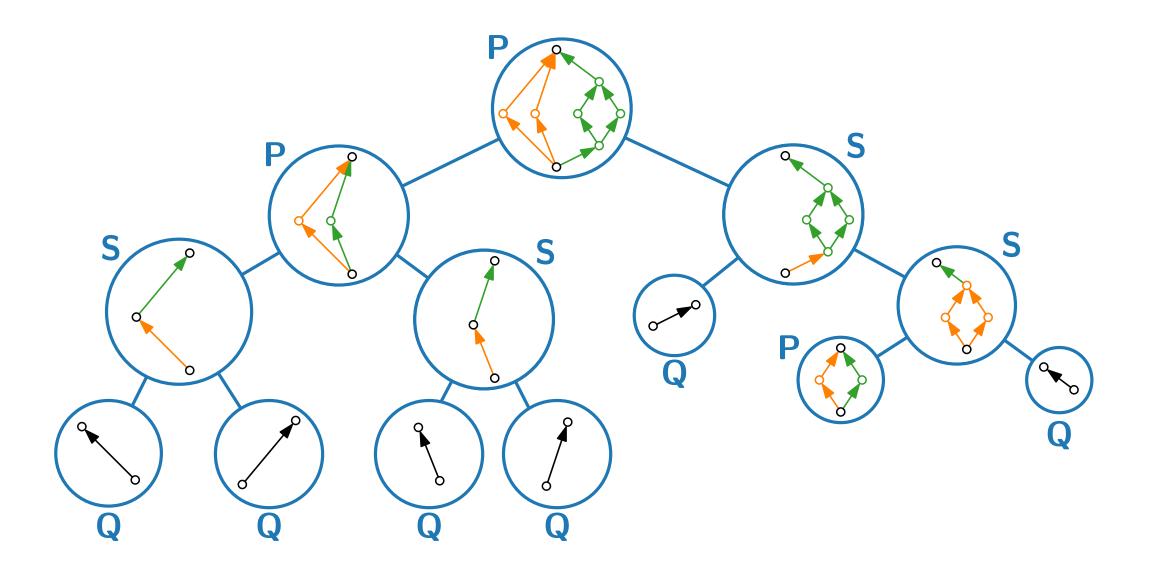


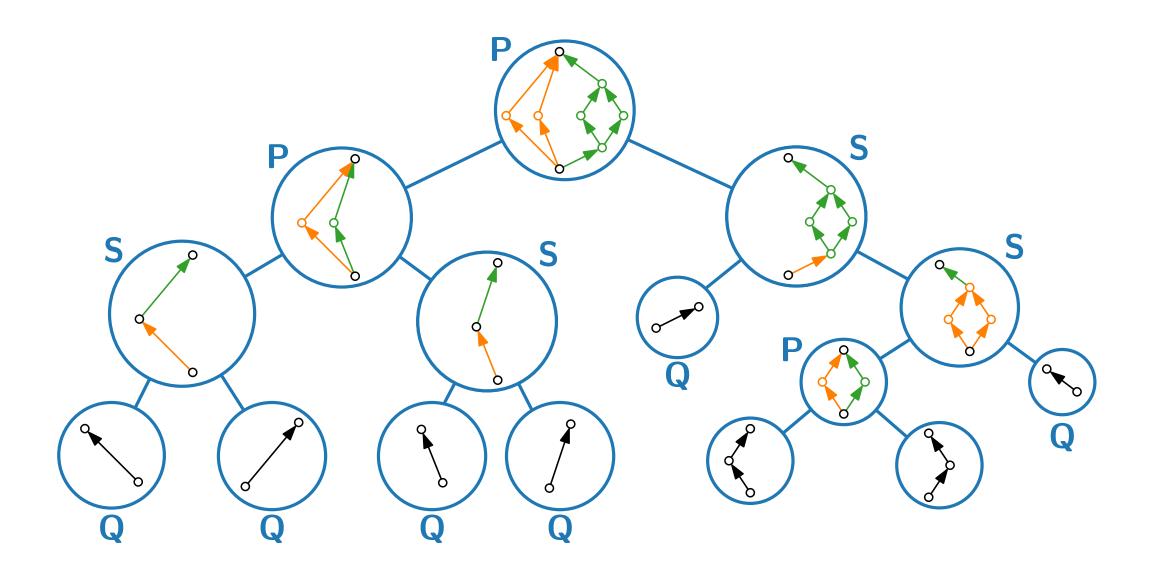


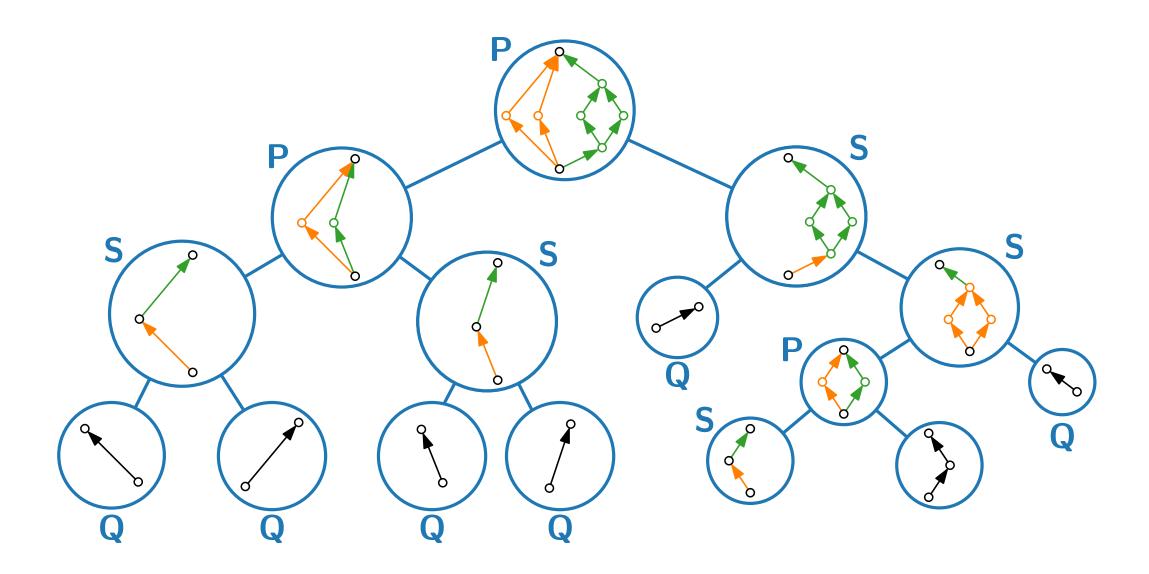


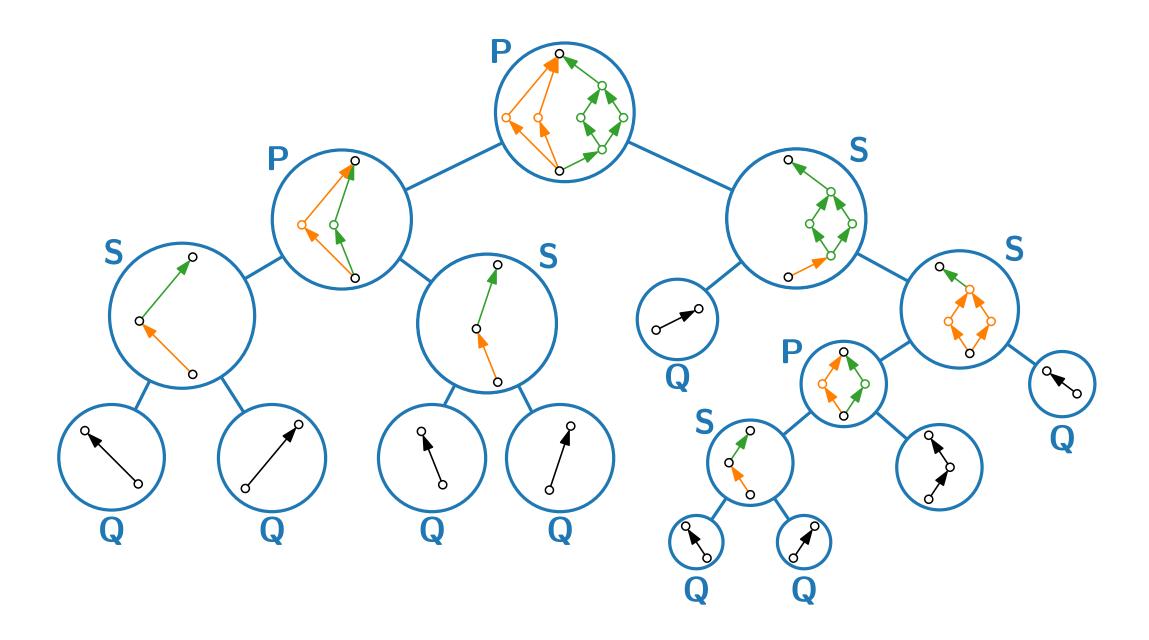


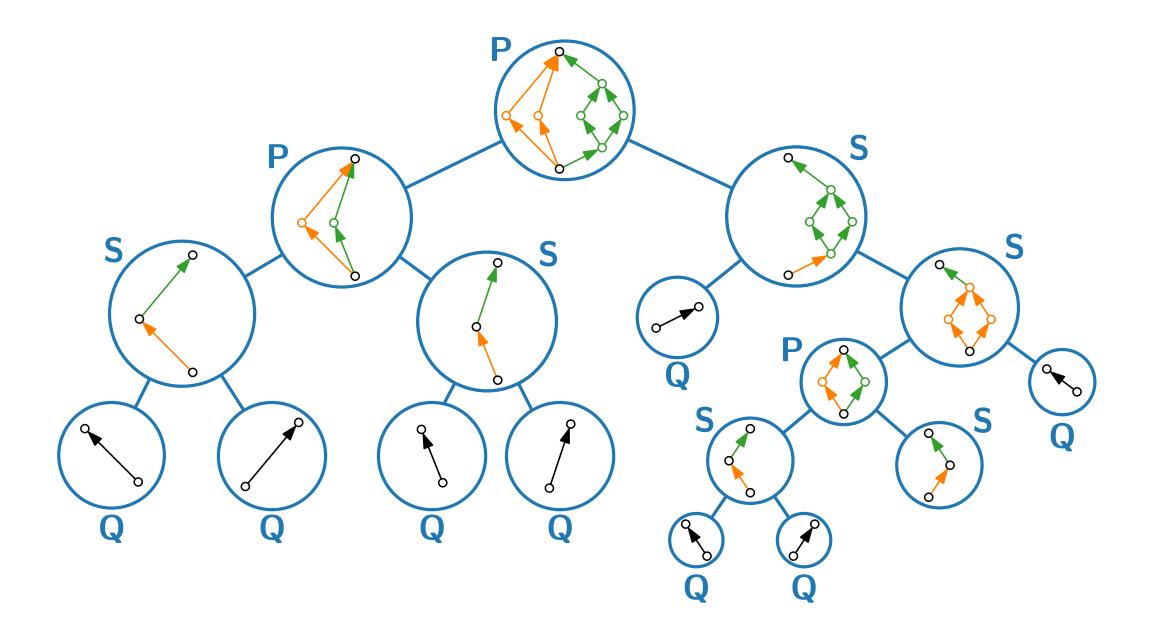


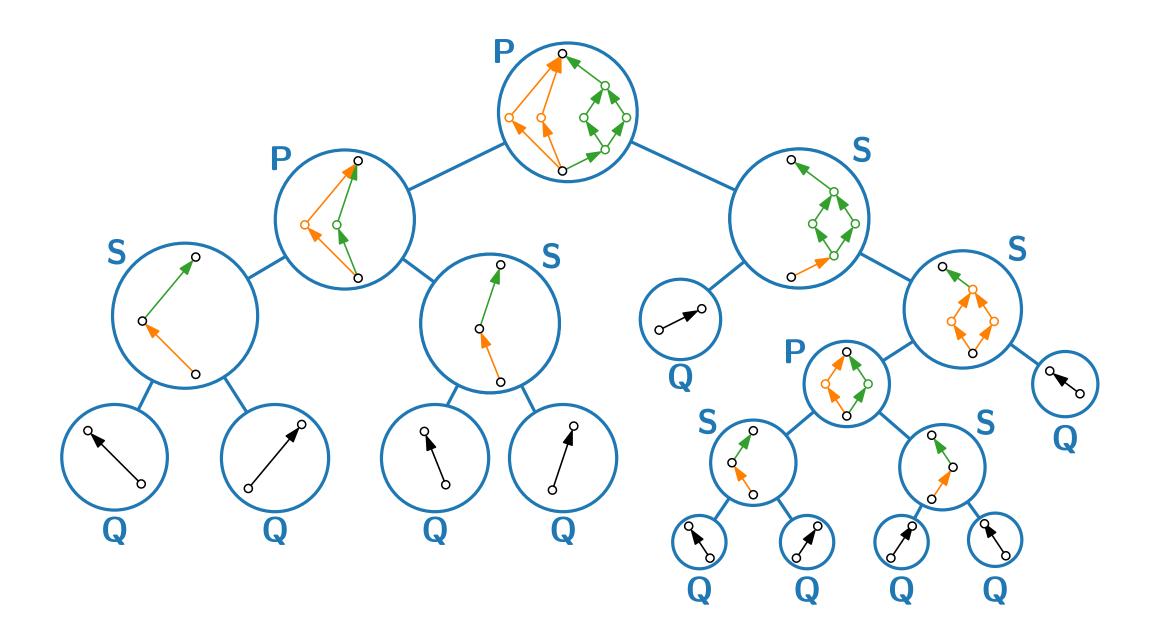




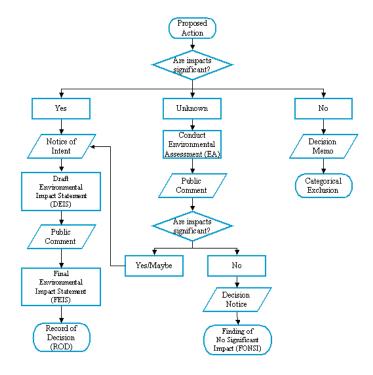




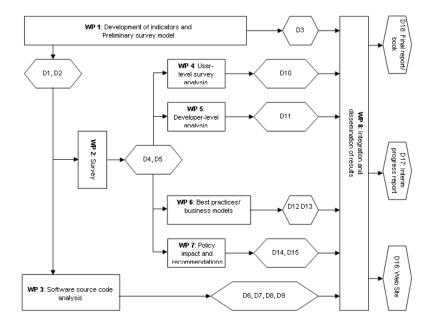




Series-Parallel Graphs – Applications



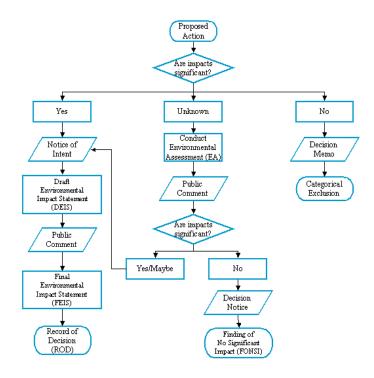
Flowcharts



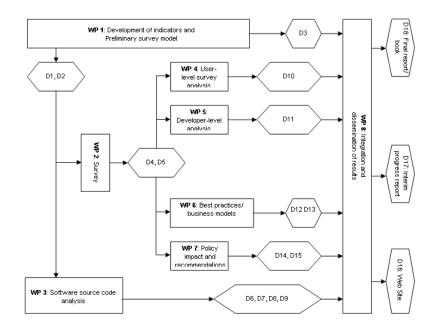
PERT-Diagrams

(Program Evaluation and Review Technique)

Series-Parallel Graphs – Applications



Flowcharts



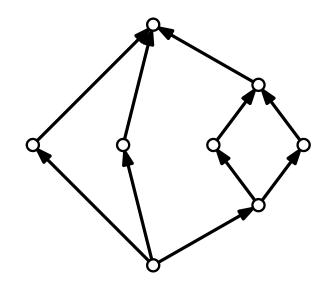
PERT-Diagrams

(Program Evaluation and Review Technique)

Computational complexity:

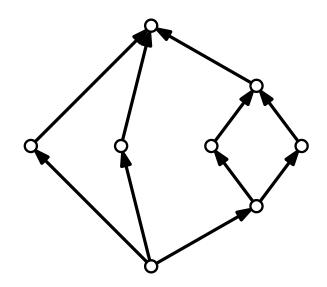
Series-parallel graphs often admit linear-time algorithms for problems that are NP-hard in general, e.g., minimum maximal matching, maximum independent set, Hamiltonian completion.

Drawing conventions



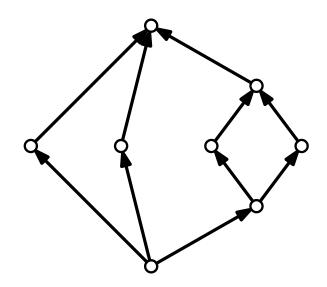
Drawing conventions

Planarity



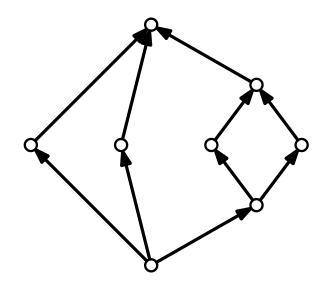
Drawing conventions

- Planarity
- Straight-line edges



Drawing conventions

- Planarity
- Straight-line edges
- Upward

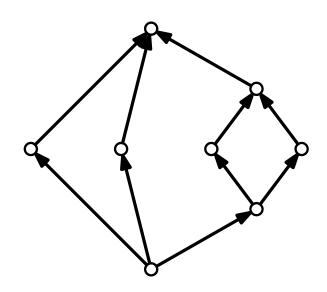


Drawing conventions

- Planarity
- Straight-line edges
- Upward

Drawing aesthetics to optimize

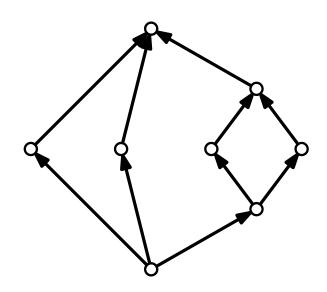
Area



Drawing conventions

- Planarity
- Straight-line edges
- Upward

- Area
- Symmetry

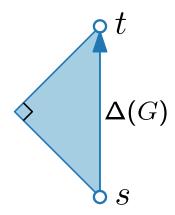


Series-Parallel Graphs – Straight-Line Drawings

Divide-and-conquer algorithm using the decomposition tree

Divide-and-conquer algorithm using the decomposition tree

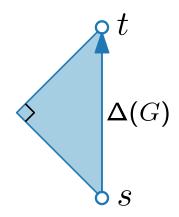
Invariant: draw G inside a right-angled isosceles bounding triangle $\Delta(G)$ with s at the bottom and t at the top

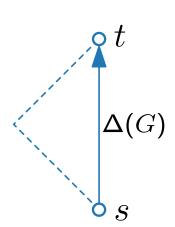


Divide-and-conquer algorithm using the decomposition tree

Invariant: draw G inside a right-angled isosceles bounding triangle $\Delta(G)$ with s at the bottom and t at the top

Base case: Q-nodes



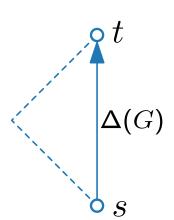


Divide-and-conquer algorithm using the decomposition tree

Invariant: draw G inside a right-angled isosceles bounding triangle $\Delta(G)$ with s at the bottom and t at the top

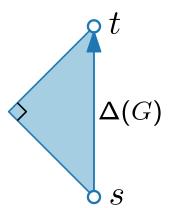
 $\Delta(G)$

Base case: Q-nodes Divide: Draw G_1 and G_2 first

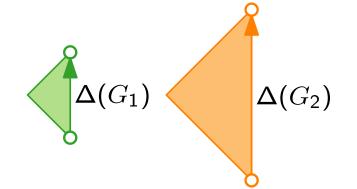


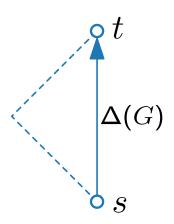
Divide-and-conquer algorithm using the decomposition tree

Invariant: draw G inside a right-angled isosceles bounding triangle $\Delta(G)$ with s at the bottom and t at the top



Base case: Q-nodes Divide: Draw G_1 and G_2 first





Divide-and-conquer algorithm using the decomposition tree

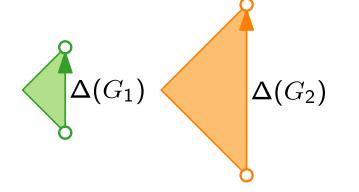
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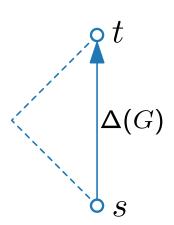
 $\Delta(G)$

Base case: Q-nodes

Divide: Draw G_1 and G_2 first

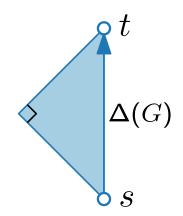
Conquer:





Divide-and-conquer algorithm using the decomposition tree

Invariant: draw G inside a right-angled isosceles bounding triangle $\Delta(G)$ with s at the bottom and t at the top

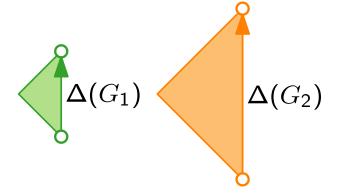


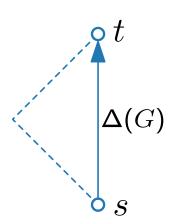
Base case: Q-nodes

Divide: Draw G_1 and G_2 first

Conquer:

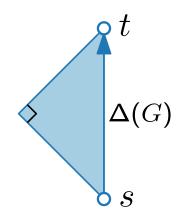
S-nodes: series compositions





Divide-and-conquer algorithm using the decomposition tree

Invariant: draw G inside a right-angled isosceles bounding triangle $\Delta(G)$ with s at the bottom and t at the top

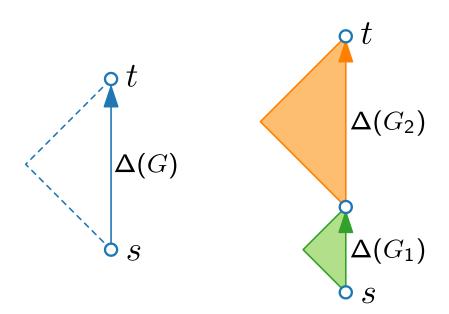


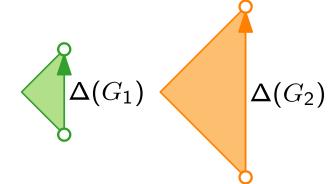
Base case: Q-nodes

Divide: Draw G_1 and G_2 first

Conquer:

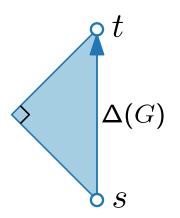
S-nodes: series compositions





Divide-and-conquer algorithm using the decomposition tree

Invariant: draw G inside a right-angled isosceles bounding triangle $\Delta(G)$ with s at the bottom and t at the top

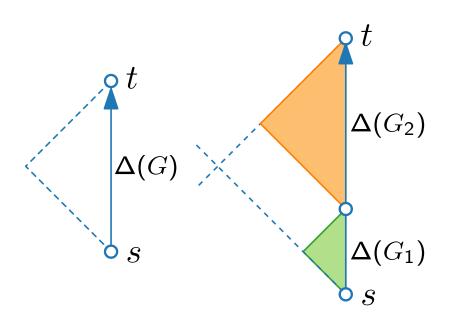


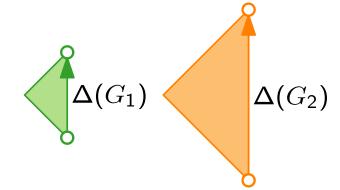
Base case: Q-nodes

Divide: Draw G_1 and G_2 first

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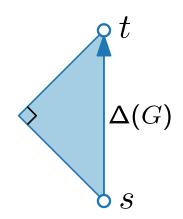
S-nodes: series compositions





Divide-and-conquer algorithm using the decomposition tree

Invariant: draw G inside a right-angled isosceles bounding triangle $\Delta(G)$ with s at the bottom and t at the top

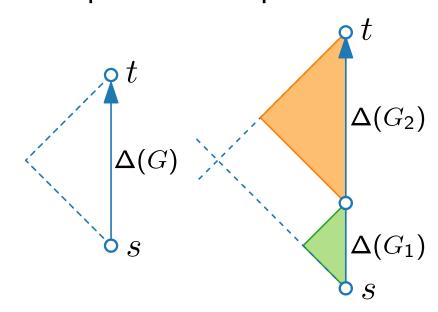


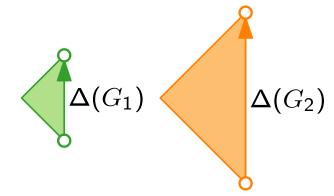
Base case: Q-nodes

Divide: Draw G_1 and G_2 first

Conquer:

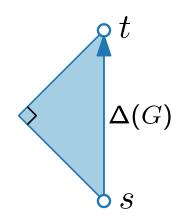
S-nodes: series compositions





Divide-and-conquer algorithm using the decomposition tree

Invariant: draw G inside a right-angled isosceles bounding triangle $\Delta(G)$ with s at the bottom and t at the top

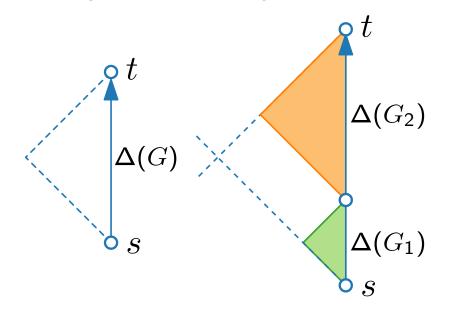


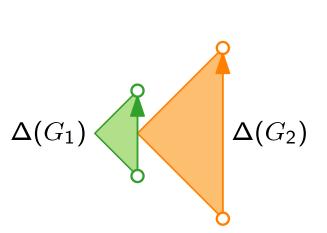
Base case: Q-nodes

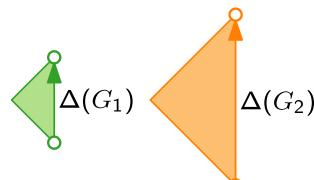
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S-nodes: series compositions







Divide-and-conquer algorithm using the decomposition tree

Invariant: draw G inside a right-angled isosceles bounding triangle $\Delta(G)$ with s at the bottom and t at the top

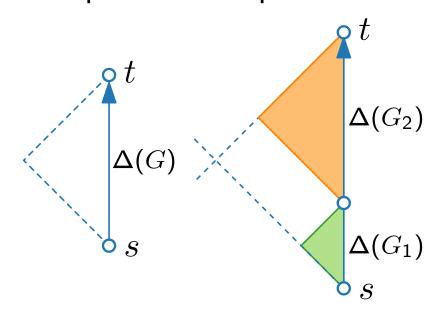
 $\Delta(G)$

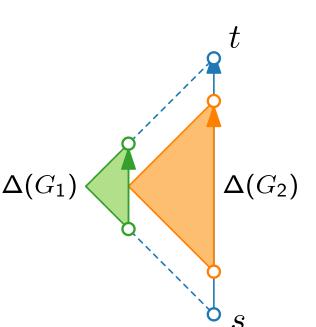
Base case: Q-nodes

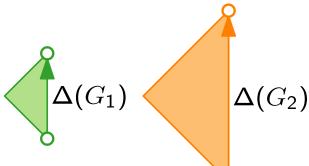
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Divide-and-conquer algorithm using the decomposition tree

Invariant: draw G inside a right-angled isosceles bounding triangle $\Delta(G)$ with s at the bottom and t at the top

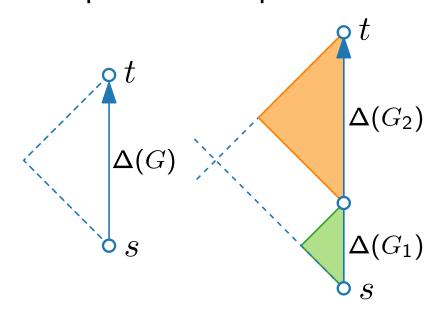
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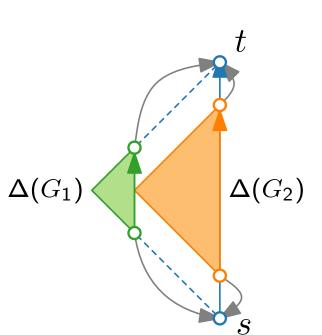
Base case: Q-nodes

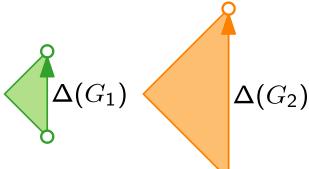
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Divide-and-conquer algorithm using the decomposition tree

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 $\Delta(G)$

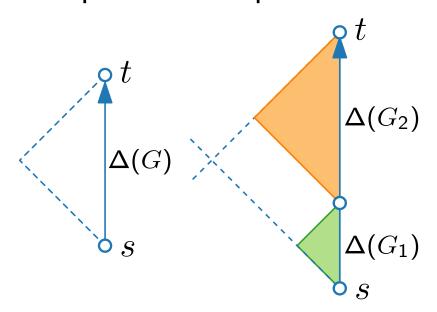
Base case: Q-nodes

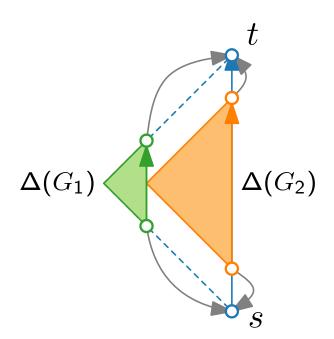
Divide: Draw G_1 and G_2 first

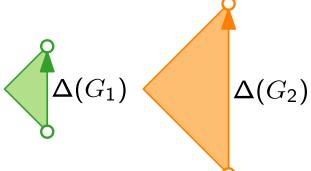
Conquer:

S-nodes: series compositions

■ P-nodes: parallel compositions



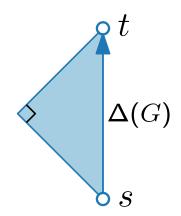




Do you see any problem?

Divide-and-conquer algorithm using the decomposition tree

Invariant: draw G inside a right-angled isosceles bounding triangle $\Delta(G)$ with s at the bottom and t at the top



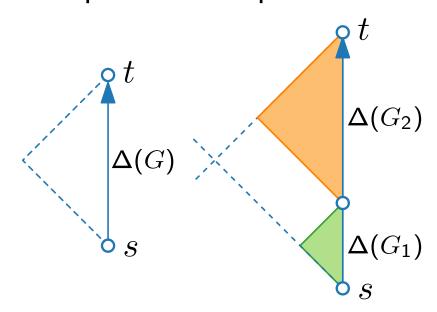
Base case: Q-nodes

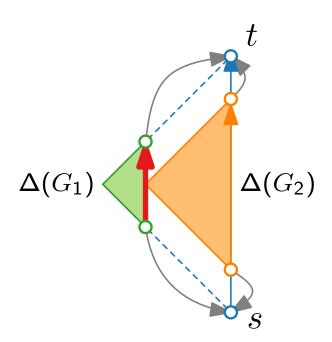
Divide: Draw G_1 and G_2 first

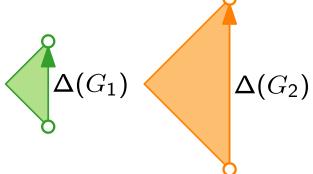
Conquer:

S-nodes: series compositions

■ P-nodes: parallel compositions



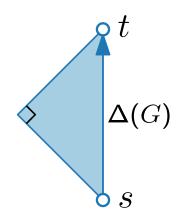




Do you see any problem? single edge

Divide-and-conquer algorithm using the decomposition tree

Invariant: draw G inside a right-angled isosceles bounding triangle $\Delta(G)$ with s at the bottom and t at the top



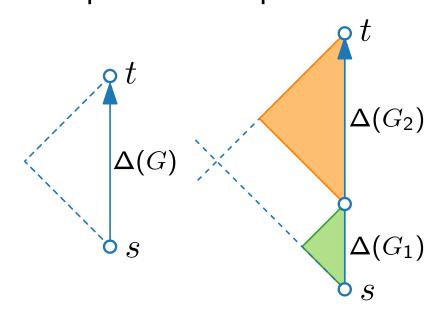
Base case: Q-nodes

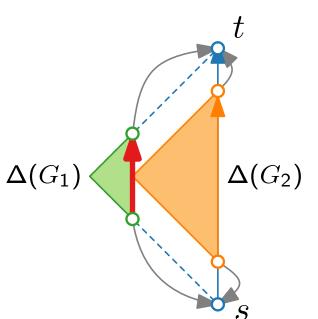
Divide: Draw G_1 and G_2 first

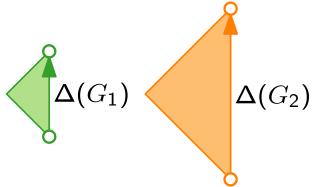
Conquer:

S-nodes: series compositions

P-nodes: parallel compositions





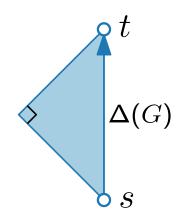


Do you see any problem?

single edge
change embedding!

Divide-and-conquer algorithm using the decomposition tree

Invariant: draw G inside a right-angled isosceles bounding triangle $\Delta(G)$ with s at the bottom and t at the top

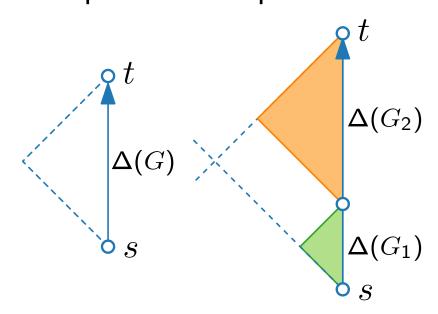


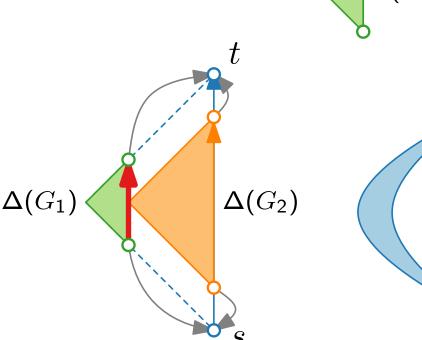
Base case: Q-nodes

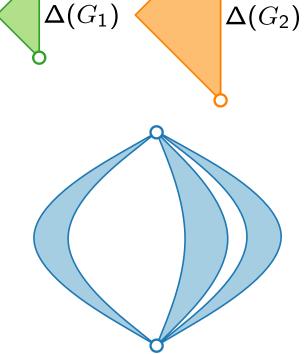
Divide: Draw G_1 and G_2 first

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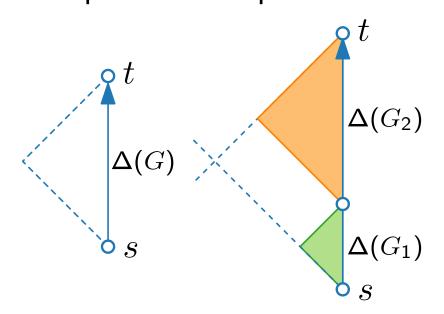
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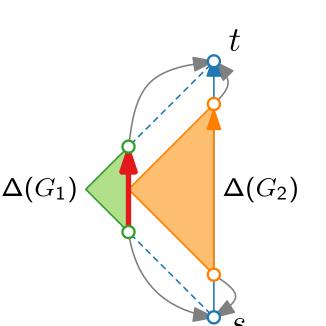
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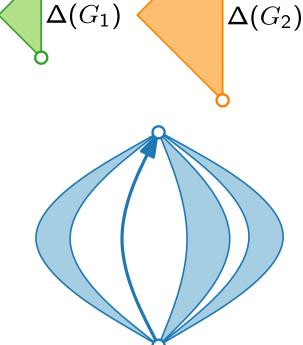
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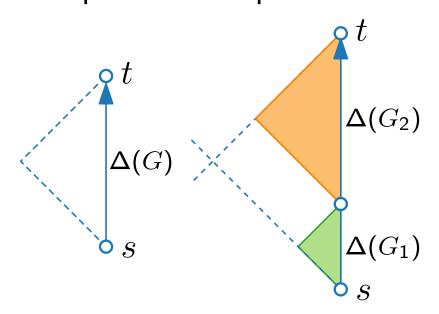
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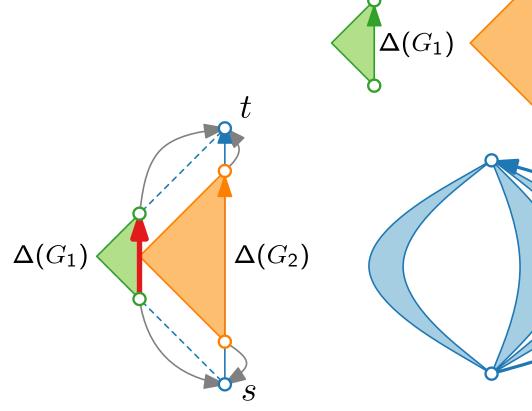
 $\Delta(G_2)$

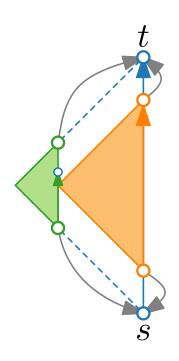
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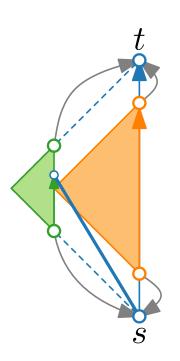
Conquer:

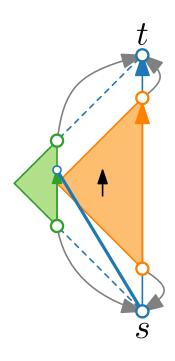
S-nodes: series compositions

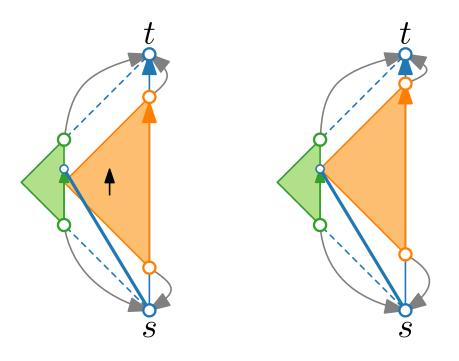


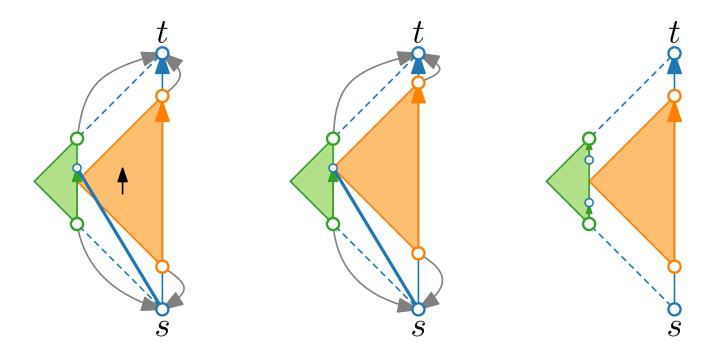


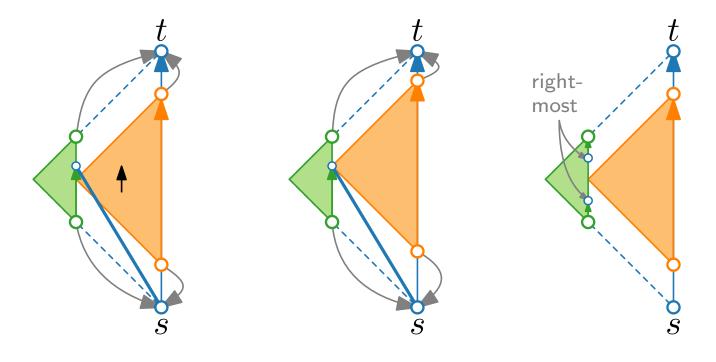


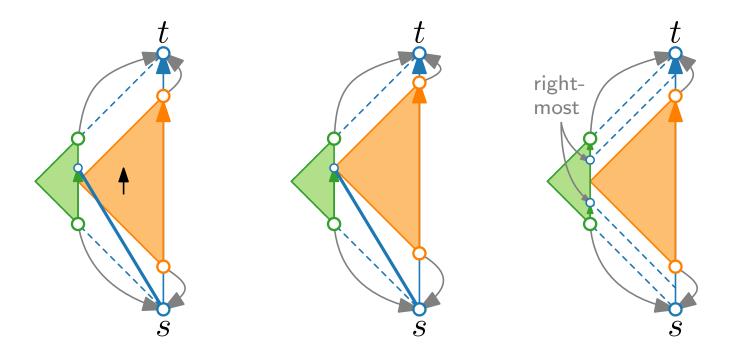


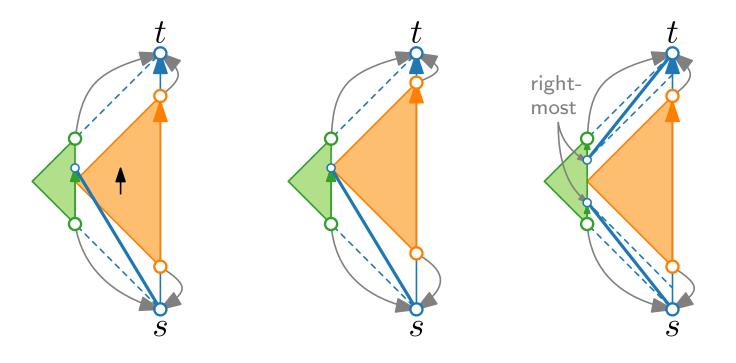


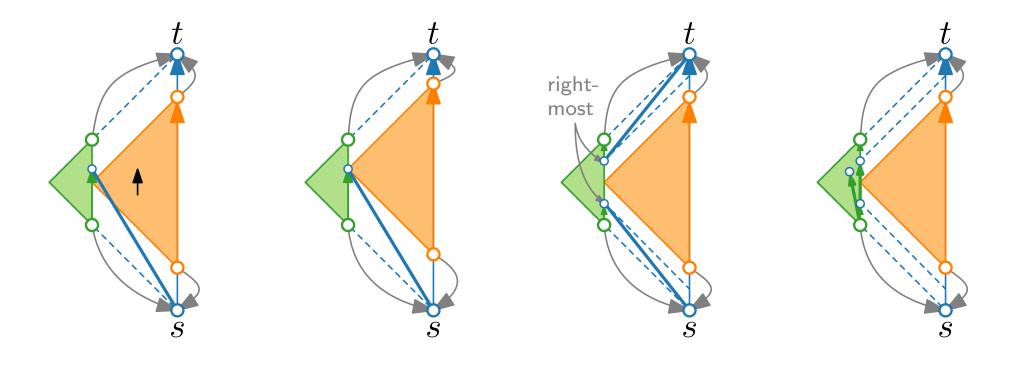


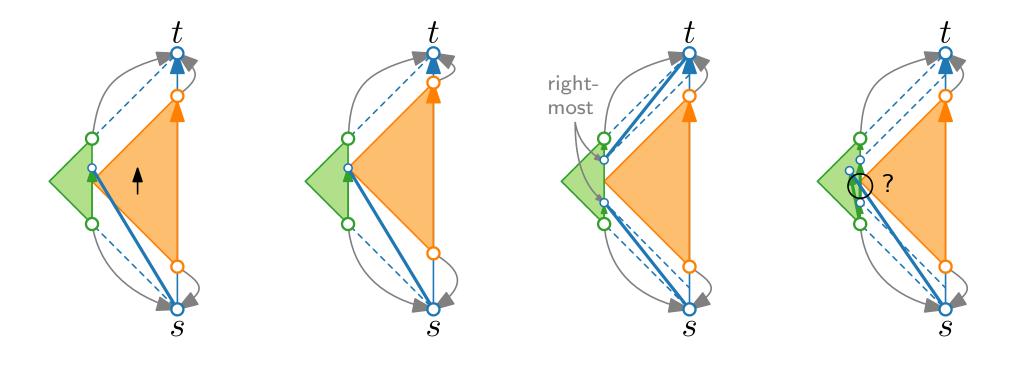


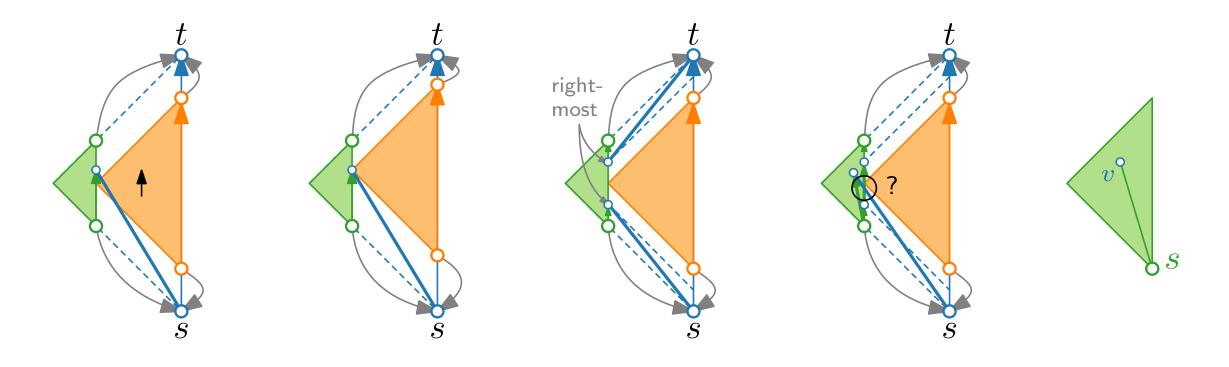


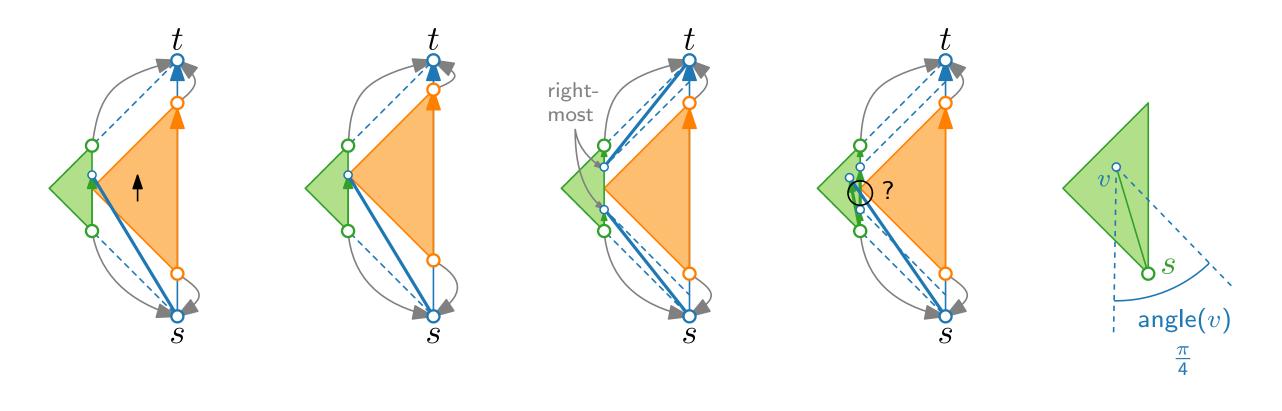




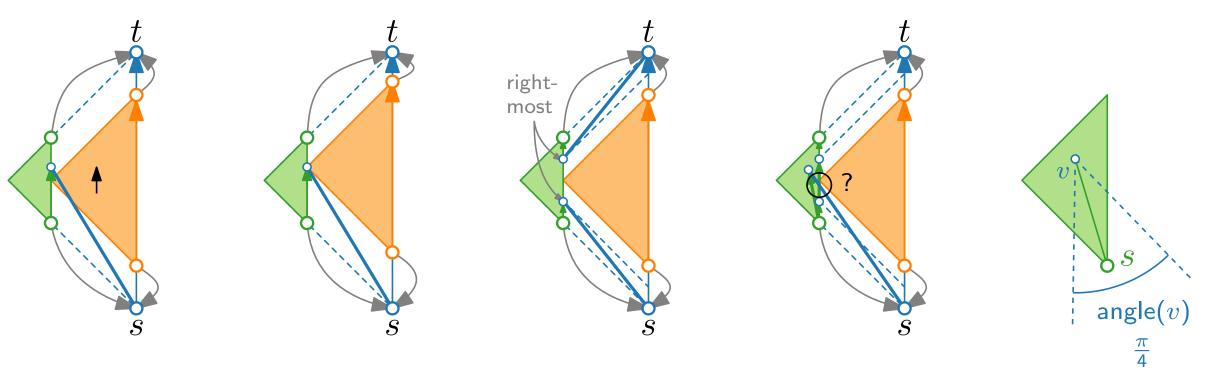






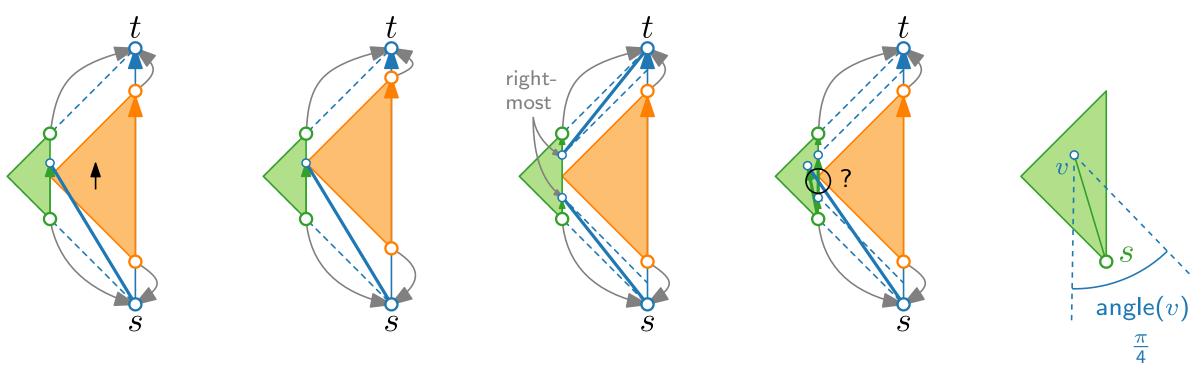


What makes parallel composition possible without creating crossings?



Assume the following holds: the only vertex in angle(v) is s

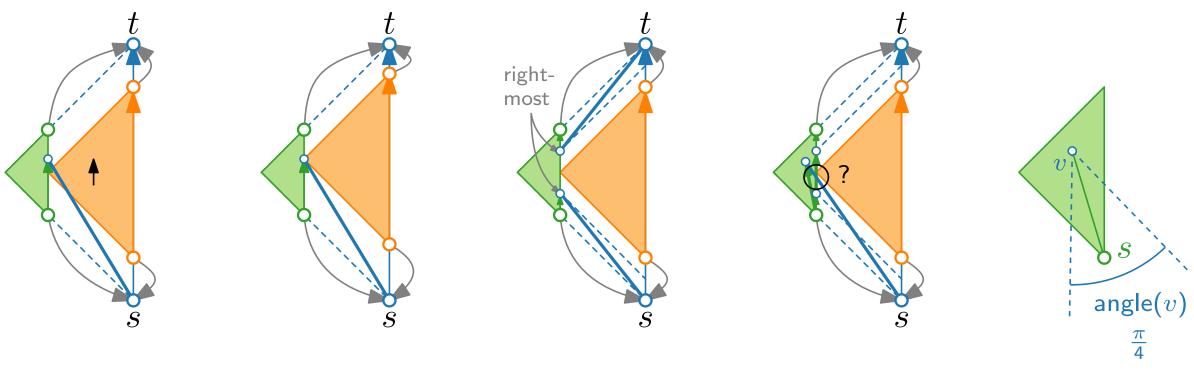
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The drawing produced by the algorithm is planar.

Series-Parallel Graphs – Result

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Let G be a series-parallel graph. Then G (with **variable embedding**) admits a drawing Γ that

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Γ can be computed in linear time.

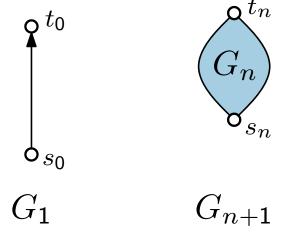
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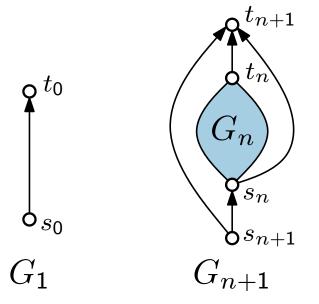
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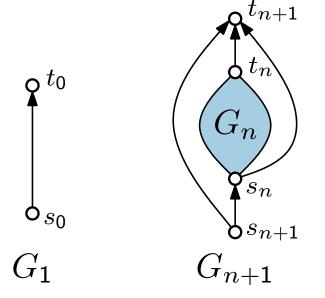
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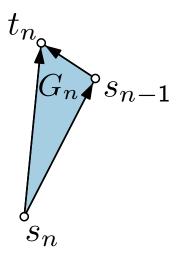
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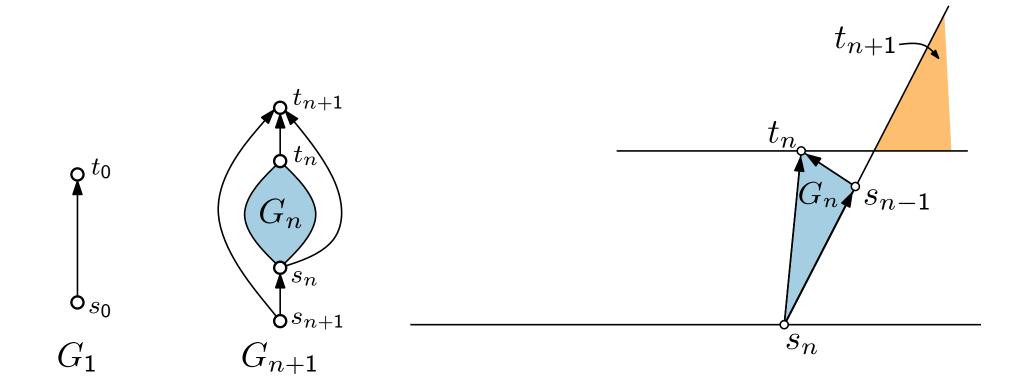
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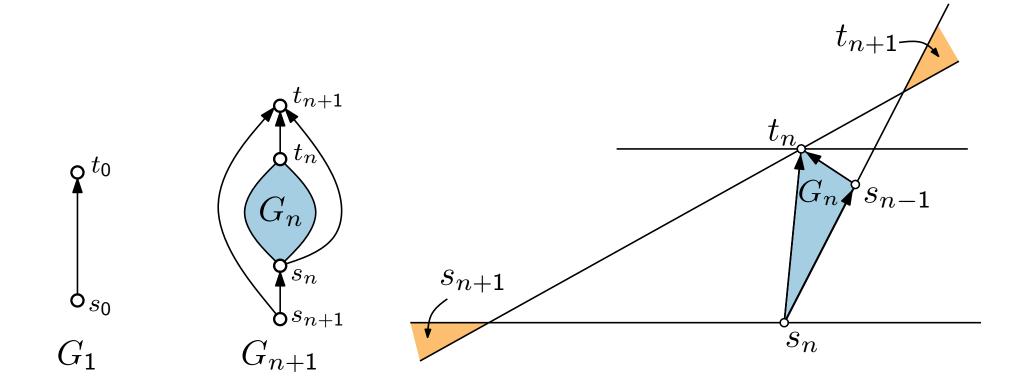
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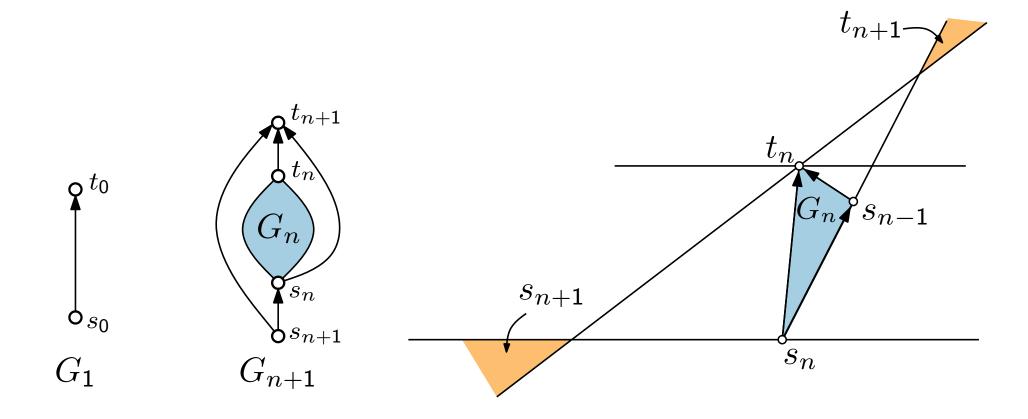
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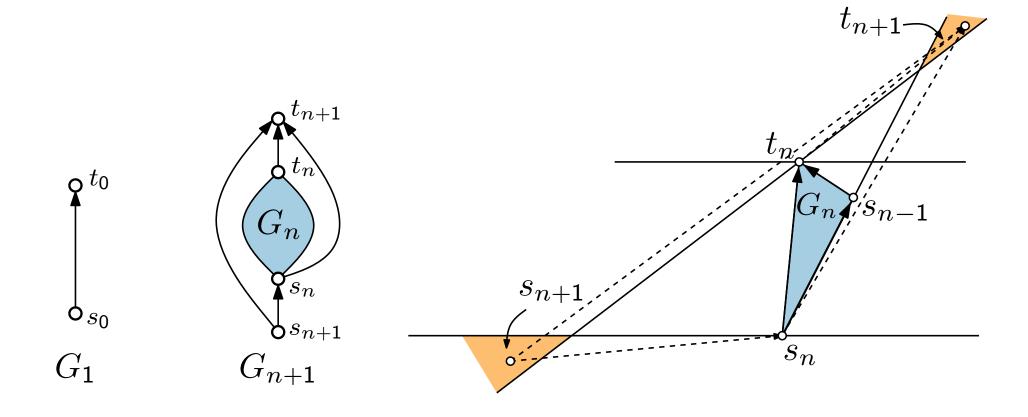
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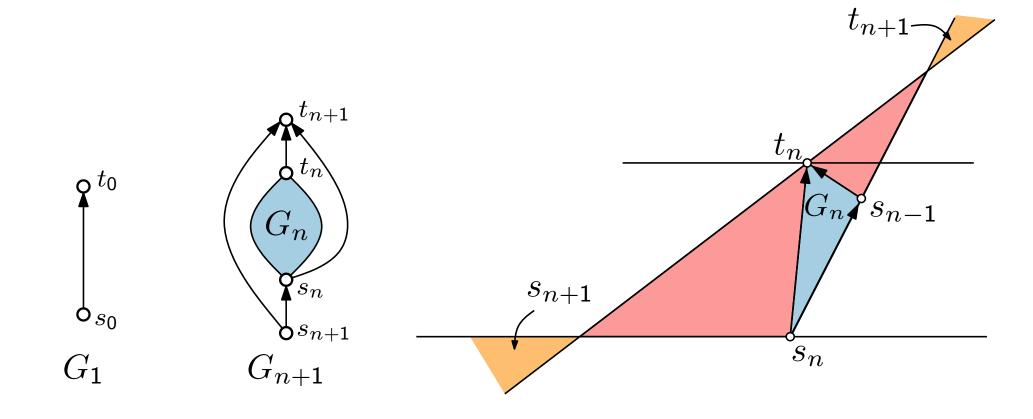
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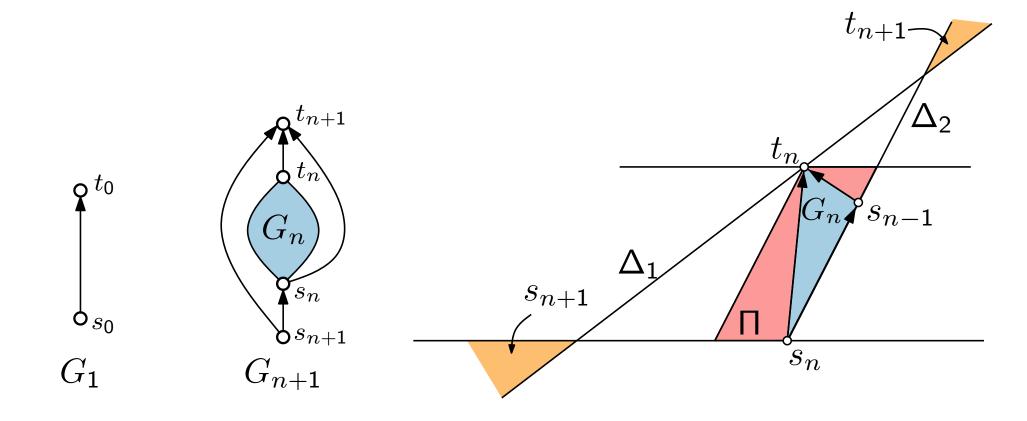
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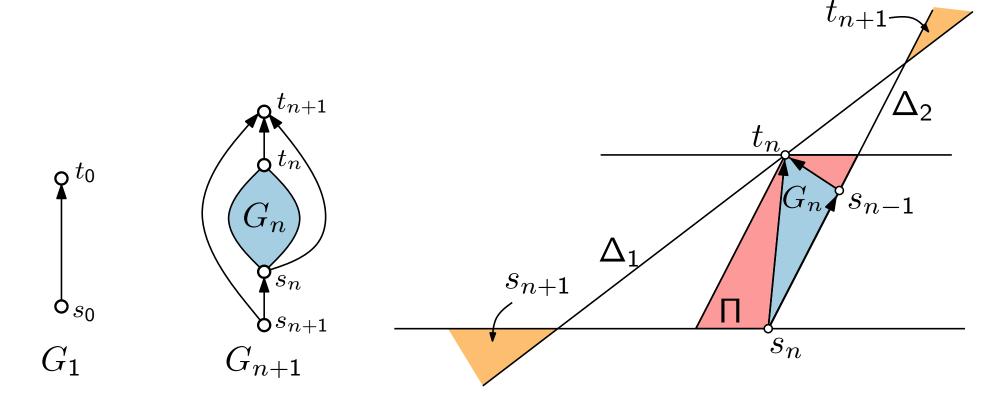


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[Bertolazzi, Di Battista, Mannino, Tamassia '94]

For any $n \ge 1$, there exists a 2n-vertex series-parallel graph G_n in an embedding such that any upward planar straight-line drawing of G_n that respects the given embedding requires $\Omega(4^n)$ area.

 $lacksquare 2 \cdot \operatorname{Area}(G_n) < \operatorname{Area}(\Pi)$

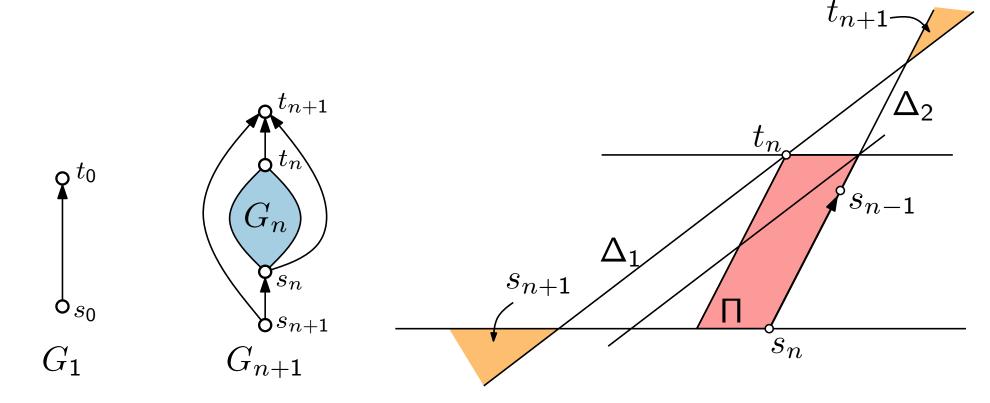


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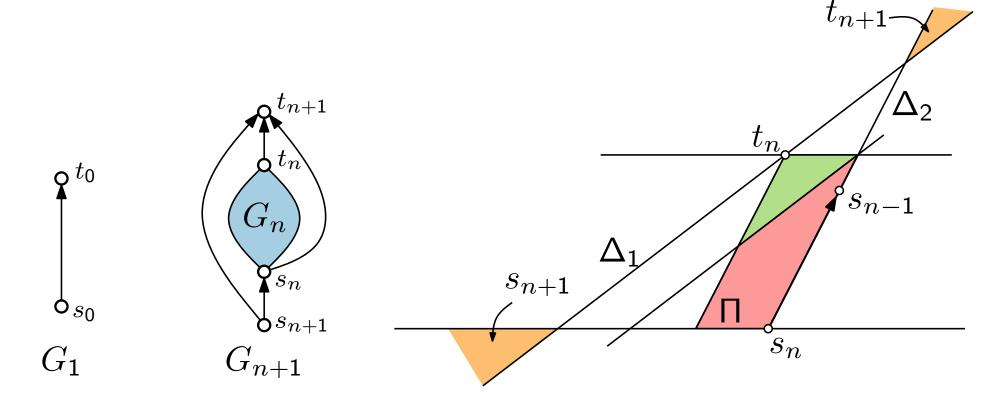


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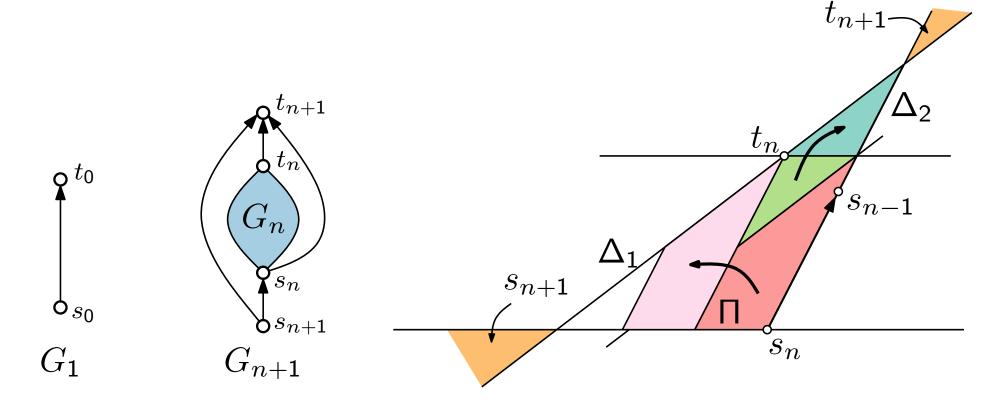


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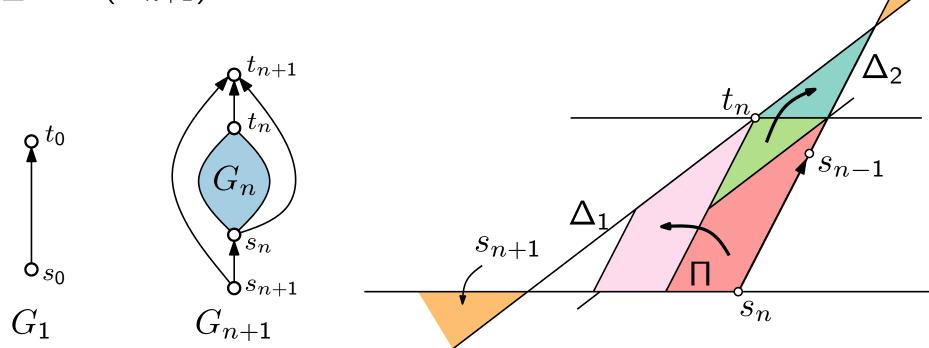
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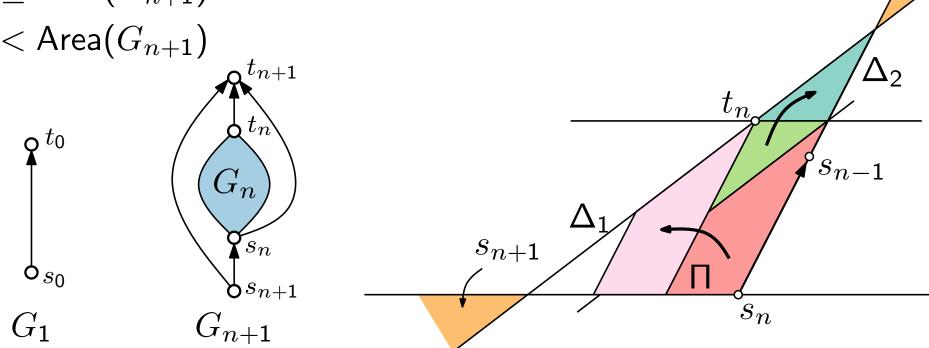
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- $\Rightarrow 4 \cdot \text{Area}(G_n) < \text{Area}(G_{n+1})$



Discussion

■ There exist fixed-parameter (FPT) algorithms to test upward planarity of general digraphs with the parameter being the number of triconnected components.

[Healy & Lynch 2005, Didimo et al. 2009]

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- Finding a consistent assignment (Theorem 2) can be sped up to $\mathcal{O}(n+r^{1.5})$, where r=# sources. [Abbasi, Healy, Rextin 2010]
- Many related concepts have been studied: upward drawings of mixed graphs, upward drawings with layers for the vertices, upward planarity on cylinder/torus, upward k-planarity, . . .

Literature

- [GD Ch. 6] Detailed explanation on upward planarity.
- [GD Ch. 3] Divide-and-conquer methods for series-parallel graphs.

Orginal papers referenced:

- [Kelly '87] Fundamentals of Planar Ordered Sets
- [Di Battista & Tamassia '88] Algorithms for Plane Representations of Acyclic Digraphs
- [Garg &Tamassia '95]
 On the Computational Complexity of Upward and Rectilinear Planarity Testing
- [Hutton & Lubiw '96] Upward Planar Drawing of Single-Source Acyclic Digraphs
- [Bertolazzi, Di Battista, Mannino, Tamassia '94]
 Upward Drawings of Triconnected Digraphs
- [Healy & Lynch '05] Building Blocks of Upward Planar Digraphs
- [Didimo, Giordano, Liotta '09] Upward Spirality and Upward Planarity Testing
- [Abbasi, Healy, Rextin '10]
 Improving the running time of embedded upward planarity testing