# 8. Concept-based Explainable Al

#### About the exam

- February 21, 4pm-6pm, 90mn, pen and paper, no documents allowed
- potential questions:
  - What is the difference between the definitions of interpretability and explainability as given in the lecture?
  - Provide an example of a model that is interpretable-by-design. Why is this model considered interpretable?
  - What is a post-hoc method? Give an example.
  - ▶ Is MDI (Mean Decrease Impurity) a global or local interpretability method?
  - Give the pseudo-code of LIME for image data.
  - ▶ In LIME for images, what criticism can you give from turning pixels black when creating perturbed images? What alternative approaches are available?
  - Using your notation, give the formula for integrated gradients.
  - **.**..

#### Introduction

- **So far:** feature-attribution methods
- ightharpoonup pprox compute some measure of importance for each feature
- $\triangleright$  not entirely satisfying, especially if many features (e.g., images)
- ► Another approach: higher-level attributes used by the model (= concepts)
- either directly used by the model or inferred after training
- What is a concept?
  - symbolic concepts;
  - unsupervised concepts basis;
  - textual concepts;
  - **.**..

# Symbolic concepts

- ▶ Informal definition: high-level abstractions
- **► Example:** class zebra → striped concept
- generally associated to human-annotated sets of examples
- ightharpoonup  $\Rightarrow$  costly + restrictive
- Example: image-classification
  - patches of images, someone says whether concept present or not
  - class-level annotation







▶ Figure: images corresponding to the striped concept from from the Broden<sup>80</sup> dataset

<sup>80</sup>Bau et al., Network Dissection: Quantifying interpretability of deep visual representations, CVPR, 2017

#### Unsupervised concept basis

- ▶ Informal definition: cluster of similar examples or parts of examples
- **Example:** ACE<sup>81</sup> explanation for tennis ball

#### Tennis ball and Texture







- ▶ generally extracted from some latent representation *via* clustering<sup>82</sup>
- ▶ **Important:** do not necessarily coincide with human-defined concepts!

<sup>&</sup>lt;sup>81</sup>Ghorbani et al., Towards Automatic Concept-based Explanations, NeurIPS, 2019

<sup>&</sup>lt;sup>82</sup>Chapter 14.3 of Hastie, Tibshirani, Friedman, *The Elements of Statistical Learning*, Springer, 2004

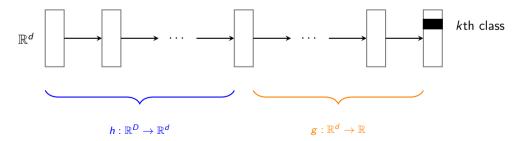
### A typology of concept-based XAI

- ► Main categories:<sup>83</sup>
  - Class-concept relations: quantifying relationship between pre-determined concept and output class of a model
  - Node-concept association: quantifying relationship between pre-determined concept and inner node of a model
  - ► Concept-visualization: visualization in terms of input features

<sup>&</sup>lt;sup>83</sup>Poeta, Ciravegna, et al., *Concept-based Explainable Artificial Intelligence: A Survey*, preprint, 2023

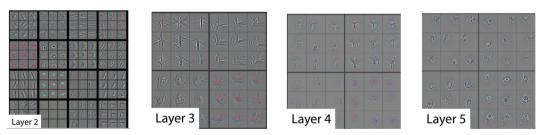
#### More on latent representation

- ► **Key ingredient in the concept-based literature:** intermediate representation of the input by the network
- **Notation:**  $f: \mathbb{R}^D \to \mathbb{R}$  corresponds to logit of class k of our model
- ▶ set  $f = g \circ h$ , with  $h : \mathbb{R}^D \to \mathbb{R}^d$  and  $g : \mathbb{R}^d \to \mathbb{R}$
- **▶** Schematically:



#### Which layer to choose?

- ► **Intuition:** first layers = low-level visual features
- ▶ the deeper we go, the higher the chances of finding high-level concepts are
- ► Typical choice: last convolutional layer



► Figure: visualizing top activations of a simili AlexNet from random samples<sup>84</sup>

<sup>&</sup>lt;sup>84</sup>Zeiler and Fergus, Visualizing and Understanding Convolutional Networks, ECCV, 2014

# 8.1. Concept Activation Vectors

#### Concept Activation Vectors

- ▶ let us look at a second method: TCAV<sup>85</sup>
- **Big picture,** for a given example  $\xi$ :
  - 1. get concept + random examples;
  - 2. compute their latent representation;
  - 3. train a linear classifier in the layer with normal vector  $(V_C)$ ;
  - 4. compute  $\nabla_{h(\mathcal{E})}g$ ;
  - 5. compute  $S := \langle \nabla_{h(\xi)} g, V_C \rangle$ .
- ► Linear classifier = logistic regression

<sup>&</sup>lt;sup>85</sup>Kim et al., Interpretability beyond feature attribution: quantitative testing with concept activation vectors, ICML. 2018

#### Reminder: logistic regression

- ightharpoonup classification with labels  $\mathcal{Y} = \{0, 1\}$
- ▶ however, we predict the probability of belonging to class 1
- hypothesis class:

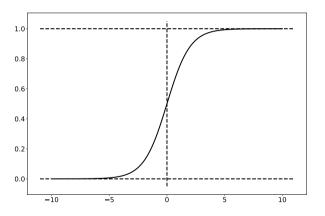
$$\mathcal{H} = \{ x \mapsto \phi(\langle w, x \rangle), w \in \mathbb{R}^d \},\,$$

with  $\phi$  the *logistic function* (aka *sigmoid* function)

$$\phi(z) = \frac{1}{1 + \mathrm{e}^{-z}} \,.$$

- ▶ Intuition: squeeze the score between 0 and 1 to transform it into a probability
- $ightharpoonup \mathbb{P}(y=1\,|\,x) = \phi(w^{ op}x) \text{ and } \mathbb{P}(y=0\,|\,x) = 1 \phi(w^{ op}x)$

# Logistic function

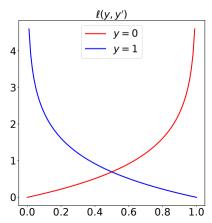


**Figure:** the logistic function  $\phi: t \mapsto 1/(1 + e^{-t})$ .

#### Logistic loss

- **Loss function:** logistic loss (also called binary cross entropy)
- ightharpoonup formally, for any y, y',

$$\ell(y, y') = -(1 - y) \log(1 - y') - y \log y'.$$



#### Logistic regression

- ▶ finally, logistic regression = empirical risk minimization with the logistic loss
- ▶ that is, minimize for  $w \in \mathbb{R}^d$

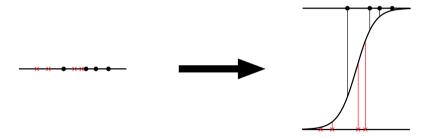
$$\hat{\mathcal{R}}(w) = \sum_{i=1}^n \left\{ -(1-y_i)\log(1-\phi(w^\top x_i)) - y_i\log\phi(w^\top x_i) \right\}.$$

- Remark (i): equivalent to maximum likelihood for a certain prior distribution
- Remark (ii): not so easy to optimize, at least simple expression for the gradient:

$$\forall j \in [d], \qquad \frac{\partial \hat{\mathcal{R}}(w)}{\partial w_j} = -\sum_{i=1}^n (y_i - \phi(w^\top x_i)) x_{i,j}.$$

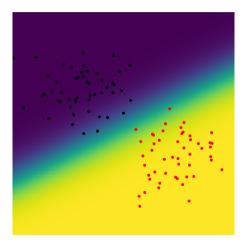
# Logistic regression in dimension 1

**Example:** in dimension one:



# Logistic regression in dimension 2

**Example:** in dimension two:



#### Recap

- What happens when we call sklearn.linear\_model.LogisticRegression?
- ightharpoonup penalty is  $\ell_2 o ext{there is regularization by default!}$  (not much though, C=1)
- fit\_intercept is True
- solver is liblinear which uses coordinate descent
- or lbfgs (limited memory Broyden-Fletcher-Goldfarb-Shanno<sup>86</sup>, 1989)
- not that important: variant of gradient descent

<sup>&</sup>lt;sup>86</sup>Liu, Nocedal, *On the limited memory method for large scale optimization*, Mathematical Programming B

#### TCAV step 1: examples

▶ a **concept** is encoded as a set of *n* images  $c_1, \ldots, c_n$ :





















 $\triangleright$  these images will be confronted to m images  $X_1, \ldots, X_m$  chosen randomly in the train





















**Remark:** typical values are n = m = 20

#### CAV step 2: latent representation

- **Reminder:** we decompose  $f = g \circ h$
- ▶ we compute  $h(c_i)$  and  $h(X_m)$  for all  $i \in [n]$  and  $j \in [m]$











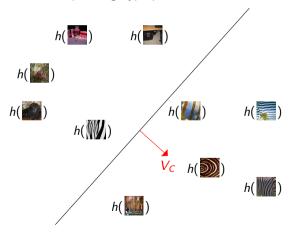






### CAV step 3: linear classifier

- ▶ train a linear classifier (concept = positive class)
- $V_C$  = normal vector to the separating hyperplane



#### CAV step 4: gradient computation

now we consider a particular example for which we want to measure concept activation:

$$\xi =$$

we compute the **gradient of the output with respect to the latent representation:** 

$$\nabla_{h(\xi)}g = \left(\frac{\partial g(y)}{\partial y_j}\Big|_{y=h(\xi)}\right)_{j\in[d]} \in \mathbb{R}^d.$$

Intuition: measures influence of each latent feature on the prediction

#### CAV step 5: compute the score

Definition:

$$S_C(\xi) := \langle \nabla_{h(\xi)} g, V_C \rangle$$
.

- ▶ **Intuition:** *S<sub>C</sub>* encodes how much the concept is *activated* by the example in the considered layer
- Examples:

$$\xi = \qquad \Rightarrow \qquad S_{\mathcal{C}}(\xi) = 0.98 \,.$$

$$\xi =$$
  $\Rightarrow$   $S_C(\xi) = -0.07$ .

#### CAV: intuition

- let us build some intuition under simplifying assumption
- Assumption (i): working in the last layer
- $ightharpoonup g(u) = w^{\top}u \text{ with } w \in \mathbb{R}^d$
- ▶ for any  $j \in [d]$ ,  $w_i$  measure exactly the contribution of  $h(x)_i$  to the class logit
- we compute:

$$\nabla_{h(x)}g = (w^{\top})^{\top} = w \in \mathbb{R}^d$$
.

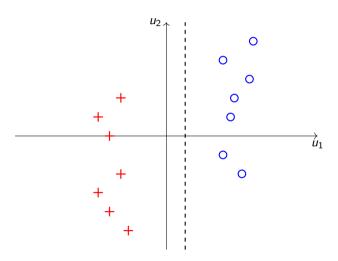
- **Assumption (ii):** concepts and random examples are separated by the hyperplane  $e_1^{\perp}$
- ightharpoonup  $\Rightarrow$  the concept vector is given by:

$$V_C = \lambda e_1$$
,

with  $\lambda$  a positive constant.

▶ Notation: only true up to complications coming from sampling and optimization

# CAV: intuition, ctd.



#### CAV: intuition, ctd.

• under Assumptions (i) and (ii), we can compute S(x):

$$S(x) = \langle \nabla_{h(x)}, V_C \rangle = w^{\top} \lambda e_1 = \lambda w_1.$$

- remember:  $\lambda > 0$
- $\blacktriangleright \text{ thus sign}(S) = \text{sign}(w_1)$
- $\triangleright$  S>0 means that  $w_1>0$ : pushing in the direction of  $e_1$  increases the class logit
- we can keep this intuition in a more general setting: pushing in the direction of  $V_C$  should increase the class logit
- ▶ Why? Taylor expansion:

$$g(h(x) + \varepsilon V_C) \approx g(h(x)) + (\varepsilon V_C)^{\top} \nabla_{h(x)} g = f(x) + \varepsilon S(x)$$
.

Disclaimer: no absolute certainty

#### Testing with CAVs

- let k be a class label and  $\mathcal{X}_k$  the set of inputs with that label
- we can compute scores across entire classes of inputs:

$$\mathsf{TCAV}_k := rac{|x \in \mathcal{X}_k : \mathcal{S}(x) > 0|}{|\mathcal{X}_k|} \in [0,1]$$
 .

- ▶ **Intuition:** fraction of *k*-class inputs whose activation vector is positively influenced by concept *C*
- Remark: dependency on the random examples
- ► Kim et al. suggest to run the experiment 500 times
- ▶ then perform two-sided *t*-test, with null hypothesis =  $\{TCAV = 0.5\}$

#### Reminder: statistical testing

- ▶ Informal definition: decide whether the observations agree with our model
- $\triangleright$  initial research hypothesis: nothing interesting happens, e.g., TCAV = 0.5
- ▶ Other example: efficiency of a drug, initial hypothesis = no effect
- formally, we work in a statistical model

$$\mathcal{P} = \{P_{\theta} \text{ s.t. } \theta \in \Theta\},$$

and **split**  $\Theta$  in two *disjoint* subsets  $\Theta_0$  and  $\Theta_1$ 

- **Remark:** we do not require  $\Theta_0 \cup \Theta_1 = \Theta$
- we define
  - ▶  $H_0: \theta \in \Theta_0$  the null hypothesis
  - ▶ and  $H_1: \theta \in \Theta_1$  the alternative hypothesis
- ▶ given realization of  $X \sim P_{\theta}$ , we want to decide whether  $H_0$  or  $H_1$  holds

#### Reminder: statistical testing

**Definition:** we call *test* of  $H_0$  versus  $H_1$  any function  $\phi$  with values in  $\{0,1\}$ , where  $\phi$  is X-measurable and can depend on  $\Theta_0$  and  $\Theta_1$ . When  $\phi(X)=0$ , we conserve  $H_0$ , when  $\phi(X)=1$  we *reject*  $H_0$ .

- **Remark:** any test can be written  $\phi(X) = \mathbb{1}_{h(X) \in R}$ , where h is X-measurable
- we call h the test statistic and R the critical region
- Important: presumed innocent until proven guilty: reject the null only if enough evidence is collected
- $\blacktriangleright$  we have to be conservative in choosing  $H_0$

#### Type I and II errors, ctd.

- ▶ type I error = wrongly rejecting the null = **false positive**
- ▶ type II error = not rejecting a false null hypothesis = **false negative**

Error types		Null hypothesis is	
Decision		True	False
about	don't reject	correct inference	type II error
		= true negative	= false negative
<i>H</i> <sub>0</sub>	reject	type I error	correct inference
		= false positive	= true positive

- think about testing for a disease:
  - **positive** means sick
  - negative means healthy
- ▶ Important: the situation is not symmetric!, generally we want to control the type II error

#### One sample Student *t*-test

- $\blacktriangleright$   $X_1, \ldots, X_n$  i.i.d.  $\mathcal{N}(\mu, \sigma^2)$ ,  $\mu$  and  $\sigma$  unknown
- we want to test

$${\cal H}_0: \mu=\mu_0 \quad {
m vs} \quad {\cal H}_1: \mu 
eq \mu_0 \, .$$

Claim:

$$T = \frac{\overline{x}_n - \mu}{\hat{\sigma}_n / \sqrt{n}} \sim \mathcal{T}_{n-1}$$

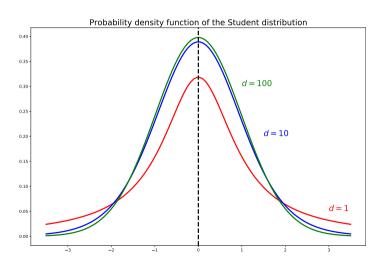
where  $\mathcal{T}_{n-1}$  is the **Student's law** with n-1 degrees of freedom

▶ for any given  $\alpha \in (0,1)$ , set

$$\hat{C}_{1-\alpha} = \left[\hat{\mu}_{1,n} - z_{\alpha/2,n-1} \frac{\hat{\sigma}_n}{\sqrt{n}}, \hat{\mu}_{1,n} + z_{\alpha/2,n-1} \frac{\hat{\sigma}_n}{\sqrt{n}}\right]$$

• the *t*-test is given by  $\phi(X) = \mathbb{1}_{\mu_0 \notin \hat{C}_{1-\alpha}}$ 

#### Student distribution



#### Conclusion

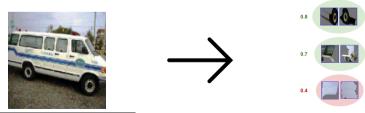
#### **Summary:**

- given annotated examples, TCAV provides class-concept association
- ightharpoonup quantitatively, for each example, gives a **score**  $S_C$
- ightharpoonup > 0 if the concept is active, < 0 otherwise
- for a set of examples, an agglomerated score TCAV
- ightharpoonup > 0.5 if positive influence, < 0.5 otherwise
- ▶ influential work, many extensions
- ▶ also used as a ranking tool in other unrelated methods (concrete example in the next section)

# 8.2. Automatic Concept-based Explanations

# Automatic Concept-based Explanations (ACE)

- we now move to another method: ACE<sup>87</sup>
- ▶ this method is *unsupervised*, no need for annotated concept images!
- Big picture:
  - 1. start from set of images of the same class;
  - 2. segment and resize the images;
  - 3. cluster in the latent space;
  - 4. remove outliers and rank by TCAV score.
- output concepts are the clusters



<sup>&</sup>lt;sup>87</sup>Ghorbani et al., Towards Automatic Concept-based Explanations, NeurIPS, 2019

#### Image segmentation: reminder

- ▶ Overall idea: group pixels of the image by similar color / texture
- group of pixels = superpixel
- ► ACE uses SLIC<sup>88</sup> (LIME is using quickshift)





▶ Figure: segmentating a zebra image using SLIC

<sup>&</sup>lt;sup>88</sup>Achanta et al., SLIC Superpixels Compared to State-of-the-Art Superpixel Methods, IEEE TPAMI, 2012

#### **SLIC**

- Executive summary:
  - ightharpoonup map each pixel to  $\mathbb{R}^5$  (3 coordinates for color, 2 for position)
  - perform clustering on this set of points
- $\triangleright$  SLIC uses a variant of k-means<sup>89</sup>
- ▶ the **distance** used for clustering is

$$d(i,j)^2 = \frac{d_c^2}{N_c^2} + \frac{d_s^2}{N_s^2},$$

where  $d_c$  (resp.  $d_s$ ) is the distance in the color (resp. spatial) space, and  $N_c$  (resp.  $N_s$ ) are normalization constants

Remark: connectivity is not enforced

<sup>&</sup>lt;sup>89</sup>Steinhaus, Sur la division des corps matériels en parties, Bull. Acad. Polon. Sci., 1957

# ACE step 1: starting images

- ▶ let us go back to ACE
- we start with images from the same class:











## ACE step 2: segment

each image is segmented at different scales using SLIC:



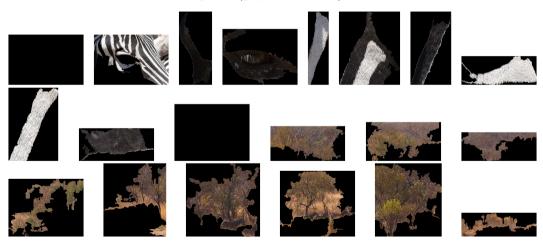




- ightharpoonup default scales =  $\{15, 50, 80\}$
- ▶ Intuition: capture all possible concepts (no *a priori* size)
- ▶ **Remark:** this step can be replaced by human intervention

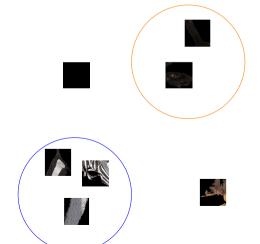
# ACE step 2: segment

extract, crop and pad each segment (gray replacement):



## ACE step 3: cluster

- ightharpoonup create clusters in  $\mathbb{R}^d$
- remove outliers (keep only 40 points closer to the cluster's center)



## ACE step 4: importance score

rank clusters by TCAV score (see previous section!)



▶ Remark: can use any other concept-importance score

#### Conclusion

#### Summary:

- ► ACE provides class-concept association with no supervision
- relies on a concept-importance score such as TCAV
- influential work, many extensions:
  - ▶ invertible concept-based explanation (ICE)<sup>90</sup>
  - concept recursive activation factorization for explainability (CRAFT)<sup>91</sup>
  - ▶ ..

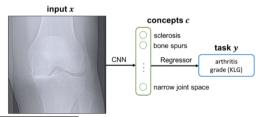
<sup>&</sup>lt;sup>90</sup>Zhang et al., *Invertible concept-based explanations for CNN models with non-negative concept activation vectors*, AAAI, 2021

<sup>&</sup>lt;sup>91</sup>Fel et al., Concept recursive activation factorization for explainability, CVPR, 2023

# 8.3. Concept bottleneck models

#### Introduction

- ▶ so far, we have seen *post-hoc* concept-based explanation methods
- both supervised (TCAV) and unsupervised (ACE)
- ▶ we now look at ad-hoc methods, starting with **concept bottleneck**<sup>92</sup>
- Overall idea: layer dedicated to predicting user-defined concepts
- ▶ final output has to rely on this layer ⇒ bottleneck
- allows:
  - model transparency (our primary goal)
  - concept intervention
- Example:



# Setting

- ▶ **Goal:** predicting  $y \in \mathbb{R}$  from input  $x \in \mathbb{R}^d$
- assume that we are given training data

$$\{(x^{(1)},y^{(1)},c^{(1)}),(x^{(2)},y^{(2)},c^{(2)}),\ldots,(x^{(n)},y^{(n)},c^{(n)})\},\$$

where  $X^{(i)}, y^{(i)}$  are as usual, and  $c^{(i)} \in \mathbb{R}^k$  are concept vectors

- **Example:** concepts from the arthritis task: sclerosis, bone spurs, ...
- $c^{(i)} = (10, 0.1, -0.3, ...)^{\top}$  corresponds to sclerosis being present
- **Concept bottleneck model:** f(x) = g(h(x)), where
  - ▶  $h: \mathbb{R}^d \to \mathbb{R}^k$  predicts concepts from input
  - $ightharpoonup g: \mathbb{R}^k 
    ightarrow \mathbb{R}$  predicts output from concepts

# Independent bottleneck

- ▶ there are several natural ways to train  $f = g \circ h$
- let us call  $\hat{g}$  and  $\hat{h}$  the trained versions of g and h
- **Loss functions:** 
  - ho  $\ell: \mathbb{R} \times \mathbb{R} \to \mathbb{R}_+$  for the outputs
  - $lackbox{} \forall j \in [k]$ , define  $\ell_j : \mathbb{R} \times \mathbb{R} \to \mathbb{R}_+$  the loss for concept j
- ▶ Independent bottleneck: learn  $\hat{g}$  and  $\hat{h}$  independently:

$$\hat{h} \in \arg\min_{h} \sum_{i=1}^{n} \sum_{j=1}^{k} \ell_{j}(h_{j}(x^{(i)}), c_{j}^{(i)}), \quad \text{and} \quad \hat{g} \in \arg\min_{g} \sum_{i=1}^{n} \ell(g(c^{(i)}), y^{(i)}).$$

- Intuition: learn (independently) a good concept predictor and a good predictor relying only on concepts
- **Beware:** although  $\hat{g}$  trained using true concepts,  $\hat{f} = \hat{g} \circ \hat{h}$

### Other possibilities

- **Sequential bottleneck:**  $\hat{h}$  learned as before,  $\hat{g}$  learned using  $\hat{h}$
- namely,

$$\hat{h} \in \arg\min_{h} \sum_{i=1}^{n} \sum_{j=1}^{k} \ell_{j}(h_{j}(x^{(i)}), c_{j}^{(i)}), \quad \text{and} \quad \hat{g} \in \arg\min_{g} \sum_{i=1}^{n} \ell(g(\hat{h}(x^{(i)})), y^{(i)}).$$

▶ Joint bottleneck: minimize a weighted sum of the two objectives:

$$\hat{g}, \hat{h} \in \arg\min_{g,h} \sum_{i=1}^{n} \left[ \ell(g(h(x^{(i)})), y^{(i)}) + \lambda \sum_{j=1}^{k} \ell_{j}(h_{j}(x^{(i)}), c_{j}^{(i)}) \right],$$

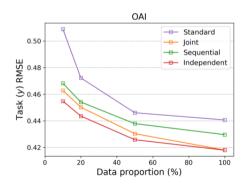
with  $\lambda > 0$  some hyperparameter

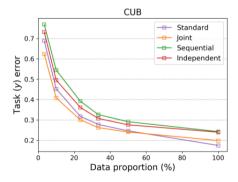
**Standard model:** ignores concepts altogether:

$$\hat{g},\hat{h}\in \operatorname*{arg\,min}_{g,h}\sum_{i=1}^{n}\ell(g(h(x^{(i)})),y^{(i)})$$
 .

# **Empirical results**

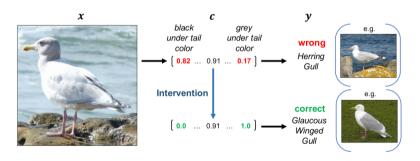
- ▶ all models are good at predicting concepts
- ▶ then the metric is really accuracy: depends on the task
- ▶ ... and always a bit smaller than without relying on concepts :(





## Concept intervention

- Concept intervention: modifying concept values to get more accurate prediction
- **Example:**



# Summary

- ► Concept bottleneck: explainable-by-design concept-based model
- requires user-defined concepts
- allows for concept intervention
- many extensions
- ▶ Remark: also possible to perform transplantation on existing network, introducing concept layer instead of existing layer