# Introduction to Programming with Python

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Lecture 04 Interacting with modules and files

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## Recap

- We introduced functions in Python
- We introduced classes in Python and learned how to define them
- and class attributes and methods



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#### Today

- Modules
- Interacting with files

## What Are Modules?

### **Definition:**

- Modules are reusable pieces of Python code.
- They can be built-in or user-defined.
- Allow for organized and efficient code reuse.

### **Examples:**

- Built-in: math, os, random.
- User-defined: A Python file you create with functions and classes.

# **Using Built-in Modules**

### How to Import a Module:

- import module\_name
- from module\_name import specific\_item
- import module\_name as alias

### **Examples:**

```
import math
print(math.sqrt(16))
```

```
from random import randint
print(randint(1, 10))
```

```
import os as operating_system
print(operating_system.getcwd())
```

## **Creating a User-Defined Module**

### Steps to Create a Module:

- 1. Create a Python file (e.g., mymodule.py).
- 2. Define functions, variables, or classes in it.
- 3. Import the file into your script.

Example: mymodule.py

```
def greet(name):
    return f"Hello, {name}!"
```

main.py

import mymodule

```
print(mymodule.greet("Alice"))
```

# **Libraries and APIs**

- software libraries contain code that can be reused by other programs
- most languages provide libraries that facilitate common tasks
  - File access,OS functions
  - Network communication
  - Complex mathematical operations
  - Machine learning

...



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#### some Python libraries

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- application programming interface (API) enables programs to use provided functions
- example: NumPy is a Python library for large, multi-dimensional arrays and matrices, along with a large collection of high-level mathematical functions. Anatol Wener



#### some Python libraries

### Installing Third-Party Libraries What Are Third-Party Libraries?

- Libraries are collections of modules designed for specific tasks.
- Examples:
  - numpy for numerical computations.
  - matplotlib for data visualization.
  - requests for web requests.

### Installing Libraries with conda:

- Command: conda install library\_name.
- Example: conda install numpy.

### Installing Libraries from PyPI:

- Use pip within an active conda environment.
- Command: pip install library\_name.
- Example: pip install requests.

### **Viewing Installed Libraries:**

#### conda list

# **Creating and Managing Environments**

### Why Use Environments?

- Isolate dependencies for different projects.
- Avoid version conflicts between modules.

### Basic conda Environment Commands:

- To create a new environment: conda create -name myenv
- Activate the environment: conda activate myenv
- Deactivate the environment: conda deactivate
- Delete an environment: conda remove -name myenv -all

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#### **Best Practices:**

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#### **Practice Session 1**

Modules in Python

https://gitlab2.informatik.uni-wuerzburg.de/ml4nets\_notebooks/2024\_wise\_ infhaf\_notebooks/-/blob/main/PythonIntroNotebooks/Lecture\_04.ipynb

# **File Handling Basics**

#### **Key Concepts:**

Files are opened with the open() function.

Modes:

- 'r': Read mode (default).
- 'w': Write mode (overwrites existing content).
- 'a': Append mode.
- 'b': Binary mode.
- Use the with statement to handle files safely.

## **Reading Text Files**

#### **Basic File Reading Methods:**

- file.read(): Reads the entire file.
- file.readline(): Reads one line at a time.
- file.readlines(): Reads all lines into a list.

### Example:

```
with open('example.txt', 'r') as file:
    content = file.read()
    print(content)
```

```
with open('example.txt', 'r') as file:
    for line in file:
        print(line.strip())
```

# Writing to Text Files

### Writing Methods:

- file.write(string): Writes a string to the file.
- file.writelines(list): Writes a list of strings to the file.
  Example: Writing Data to a File

```
with open('output.txt', 'w') as file:
    file.write('Hello, World!\n')
```

```
data = ['Line 1\n', 'Line 2\n', 'Line 3\n']
with open('output.txt', 'a') as file:
    file.writelines(data)
```

# **Working with File Paths**

### Using the os Module:

- Check if a file exists: os.path.exists(filepath).
- Get the current directory: os.getcwd().
- Create directories: os.makedirs().

### Example:

import os

```
if os.path.exists('example.txt'):
    print('File exists!')
```

print(f'Current directory: {os.getcwd()}')

```
os.makedirs('new_folder', exist_ok=True)
```

### In summary

- we introduced modules in Python
- we learned how to import modules
- In-built modules (math, random, os ...)
- Creating our own modules
- Installing 3rd party libraries
- Creating Python environments
- Opening files in 'r', 'w', 'a' and 'b'
- Reading files and lines
- Writing and appending to files



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#### **Practice Session 2**

#### File handling

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#### **Exercise Session**

Modules and File handling

https://gitlab2.informatik.uni-wuerzburg.de/ml4nets\_notebooks/2024\_wise\_ infhaf\_notebooks/-/blob/main/PythonIntroNotebooks/Exercise\_L04.ipynb



# Self-study questions

- 1. What is a Python module and how is it used in Python?
- 2. How do you import a module in Python? Give examples of different import methods.
- 3. Name some commonly used built-in Python modules and explain their functionalities (e.g., 'os', 'math', 'sys').
- 4. How do you access the functions and classes inside a module once it is imported?
- 5. What is the 'os' module and how can it be used for file and directory management?
- 6. What is file handling in Python? How do you read and write files using Python?
- 7. What are the different file modes in Python ("r", "w", "a", "b", etc.)? Describe each one.
- 8. How do you append data to an existing file without overwriting its contents?
- 9. What is a Python virtual environment, and why is it useful?

## Literature

#### reading list

- F Kaefer, P Kaefer: Introduction to Python
   Programming for Business and Social Science
   Applications, SAGE Publications, 2020
- Official Python documentation https://docs.python.org/

#### Python tutorial: https://docs.python.org/3/tutorial/

#### ← → C a docs.python.org/3

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#### Python 3.11.0 documentation

Welcome! This is the official documentation for Python 3.11.0.

#### Parts of the documentation:

What's new in Python 3.11? or all 'What's new' documents since 2.0

Tutorial start here

Library Reference keep this under your pillow

Language Reference describes syntax and language elements

Python Setup and Usage how to use Python on different platforms

Python HOWTOs in-depth documents on specific topics

#### Indices and tables:

Global Module Index autor access to all modules

General Index all functions, classes, terms

Glossary the most important terms explained

Meta information:

Installing Python Modules installing from the Python Package Index & other sources

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Distributing Python Modules publishing modules for installation by others

Extending and Embedding tutorial for C/C++ programmers

Python/C API reference for C/C++ programmers

FAQs frequently asked questions (with answers()

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