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Multilingual NLP

7. Modularization & Language Adaptation

(+ Parameter-Efficient Fine-Tuning)

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Image: Alexander Mikhalchyk

After this lecture, you'll...

- Understand what „curse of multilinguality“ is
- Know some common strategies for language adaptation of MMTs
- Be familiar with parameter-efficient fine-tuning (PEFT) methods
- Understand how PEFT can be leveraged to improve CL transfer

Content

- **Curse of Multilinguality**
- Modularity & Parameter-Efficient Fine-Tuning (PEFT)
- PEFT-Based CL Transfer





Poor CL Transfer with MMTs

- MMTs (mBERT, XLM-R) exhibit huge performance drops in CL transfer to low-resource languages, especially if they are distant from English
- Even for large and closely-related languages (e.g., DE, ES, IT) we see drop in performance compared to English.
 - Q: Why?
- For English, we get better results by fine-tuning monolingual English BERT/RoBERTa than by fine-tuning mBERT or XLM-R.
 - Q: Why?



Curse of Multilinguality



Conneau, A., Khandelwal, K., Goyal, N., Chaudhary, V., Wenzek, G., Guzmán, F., ... & Stoyanov, V. (2020, July). [Unsupervised Cross-lingual Representation Learning at Scale](#). In Proceedings of the 58th Annual Meeting of the Association for Computational Linguistics (pp. 8440-8451).

- Performance better for „big languages“
 - Vocabulary more tailored to languages with more data
 - More data for a language → better performance
- But also: for any single language (even English)
 - Performance of an MMT pretrained on 10 languages better than performance of an MMT pretrained on 100 languages
 - Performance of monolingual models for large languages (e.g., English BERT/RoBERTa) better than that of MMT (e.g., XLM-R) for that language

Curse of Multilinguality



Conneau, A., Khandelwal, K., Goyal, N., Chaudhary, V., Wenzek, G., Guzmán, F., ... & Stoyanov, V. (2020, July). [Unsupervised Cross-lingual Representation Learning at Scale](#). In Proceedings of the 58th Annual Meeting of the Association for Computational Linguistics (pp. 8440-8451).

- **Curse of multilinguality:** problem that occurs due to „cramming“ too many languages into a model of insufficient capacity
 - Insufficient capacity to precisely represent **all** languages
- For any model of **fixed capacity** (i.e., fixed no. parameters), the performance of the model (monolingual and in CL transfer):
 - Improves with increasing the number of pretraining languages up until some threshold number of languages N_L
 - After N_L , performance decreases with adding more pretraining languages

Curse of Multilinguality



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- At N_L languages the capacity of model becomes „fully used“
 - Adding more languages for the same capacity - same number of parameters - means (more) sharing of parameters across
 - This means loss of information for any concrete language
- Tradeoff between generality and per-language performance
 - MMTs, in principle, support 100+ languages (CL transfer between them)
 - But even for the most-resource langs, MMTs will be worse than dedicated monolingual models for those languages



Curse of Multilinguality

- Q: Why not train monolingual BERT for each language?
 - Independently trained → repres. spaces **not semantically aligned**
 - Q: But can't we post-hoc align the monolingual BERTs (like we did monolingual word embedding spaces for CLWEs)?
 - To some extent, but only for **high-resource languages**
 - **Lots of parallel data** needed
 - Word-level supervision not enough for alignment



Curse of Multilinguality

- Q: Why not simply train monolingual BERT for each language?
 - Independently trained → representation spaces **not semantically aligned**
 - Q: Good monolingual LMs for low-resource languages (e.g., Quechua-BERT)?
 - Impossible to obtain, **too little training data**
 - Alignment of monolingual encoders becomes more difficult the **more distant** and **less-resourced** the two languages are
 - Monolingual representation spaces very very far from **isomorphic**
 - Good alignment requires **more parallel data**
 - "Catch 22": less parallel data available for low-resource languages



Curse of Multilinguality

- Q: Solutions?
 - **Problem:** we need to increase the quality of MMTs' representations for individual languages, especially low-resource
- Q: Just take the pretrained MMT and **continue LM training** only on texts of one (or few) language(s) you want improvements for?
 - Will improve the performance for that language
 - But: MMT parameters **shared** across languages
 - „**Curse**“ → improving one language means deteriorating others
 - Trading **multiling. generality** for **language-specific performance**
 - Updates of all parameters of the MMT → for very large models, **computationally infeasible**





Curse of Multilinguality

- Q: What is the source of the problem?
 - All MMT's parameters are shared across all of the languages
- Solution: **modularity**
 - Make some parameters of the MMT language-specific, that is, not shared between languages
 - Such „private“ parameters cannot suffer from the „curse“
 - When to enforce modularity:
 - Post-hoc, after the MMT was pretrained
 - Remedying for the „curse“ after it occurred
 - Enforced already in multilingual pretraining
 - Preventing the „curse“ from occurring



Content

- Curse of Multilinguality
- **Modularity & Parameter-Efficient Fine-Tuning (PEFT)**
- PEFT-Based CL Transfer

Why Modularity?

- What is meant by **modularity** in the context of neural LMs?
- **Module**: any subset of model's parameters that are trained/updated together with a particular aim
 - Can be a layer, sublayer, a particular parameter matrix in some layer, ...
- Q: Why modularity (in general)?
 - Because neural LMs are becoming too large for **full fine-tuning**
 - I.e., updating all LMs parameters in task-specific fine-tuning

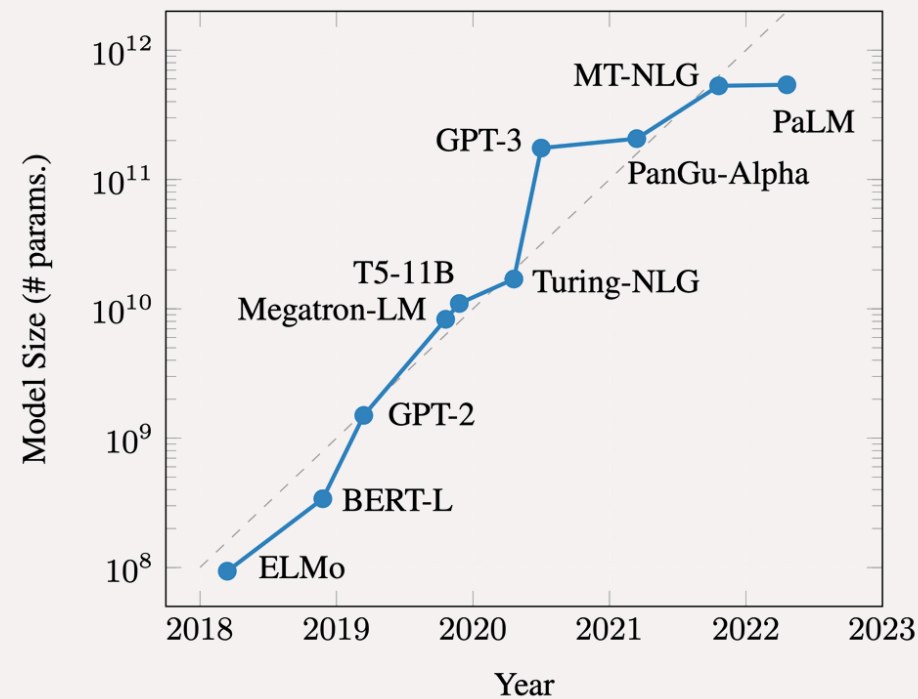
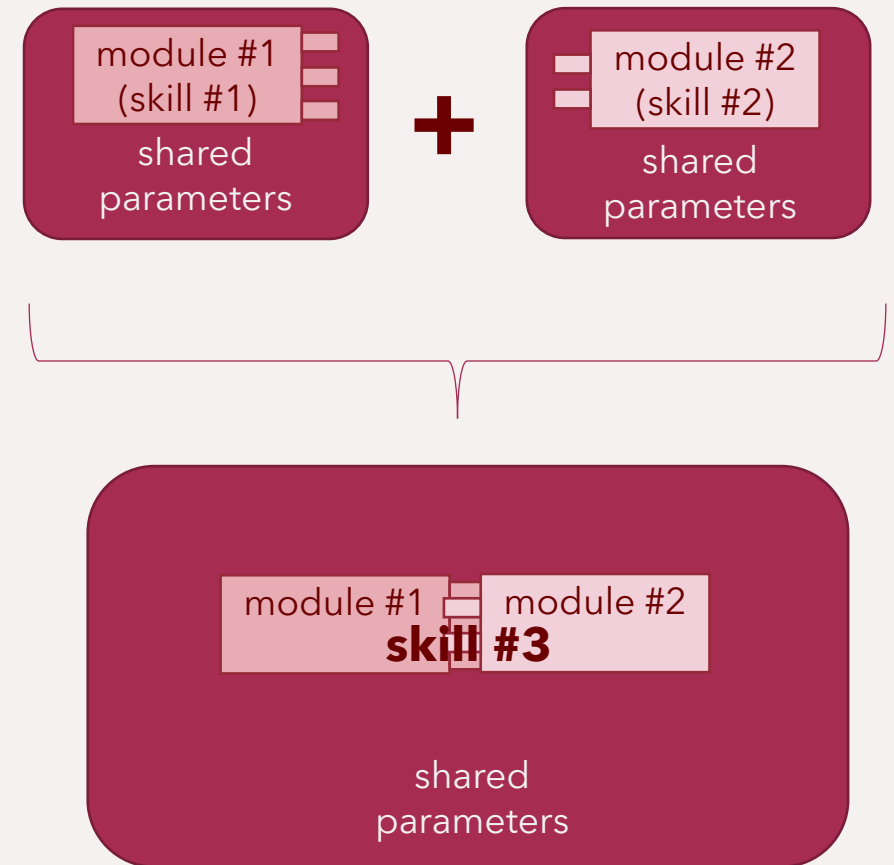


Image from: Treviso, M., Ji, T., Lee, J. U., van Aken, B., Cao, Q., Ciosici, M. R., ... & Schwartz, R. (2022). [Efficient methods for natural language processing: a survey](#). *arXiv preprint arXiv:2209.00099*.

Why Modularity?

- Q: Why modularity (in general)?
 - Modular representations
 - Can be combined for unseen cases
 - **Compositionality** → combining existing modules, we can solve new tasks
- For example:
 - **module #1**: trained for POS-tagging across many languages but not **Quechua** (no data)
 - **module #2**: trained for **Quechua** (via LM-ing or some other task data)
 - Combining **module #1** and **module #2**:
 - Can do POS-tagging for Quechua





Modularity in NLP

- We're going to examine three popular modular architectures
 - Modularity enables parameter-efficient fine-tuning (PEFT)
 - In literature, you'll find these methods commonly as „PEFT approaches“
 1. Adapters
 2. Prefix tuning
 3. Low-rank adaptation (LoRA)



Adapters

- **Adapter** is (any kind of) module inserted into a pretrained neural LM (Transformer)
- Additional parameters, not a subset of the original parameters
- **Adapter-based fine-tuning**
 - „Freeze” original Transformer parameters
 - Update only the adapter parameters
- Typically one adapter added to each Transformer layer

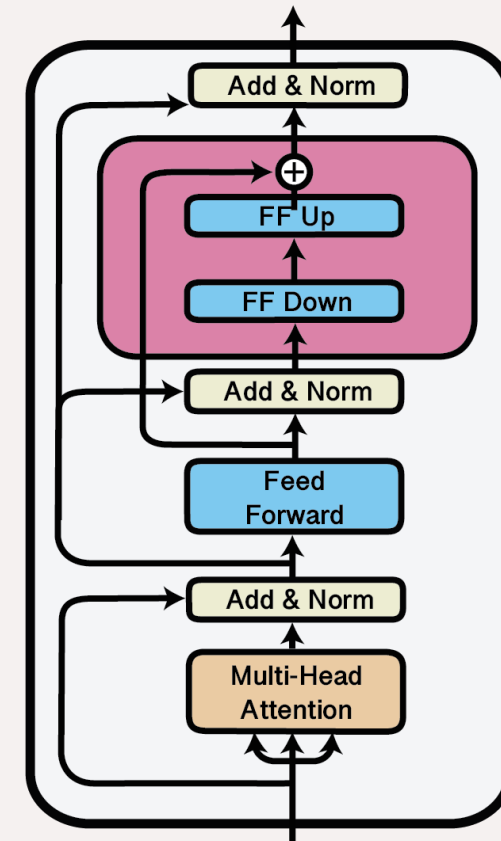


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Adapters



Houlsby, N., Giurgiu, A., Jastrzebski, S., Morrone, B., De Laroussilhe, Q., Gesmundo, A., ... & Gelly, S. (2019, May). [Parameter-efficient transfer learning for NLP](#). In *International Conference on Machine Learning* (pp. 2790-2799). PMLR.

- Adapter added as an **additional sublayer** of the Transformer layer
 - After the feed-forward layer
- **x**: the final output (residual+layer normalized) output of the FF sublayer
- **r**: the raw output of the FF layer (prior to residual summation and layer normalization)

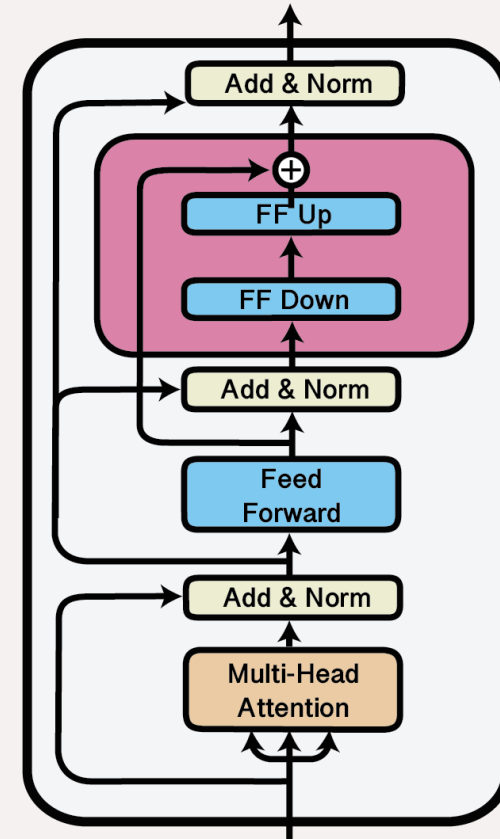


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- $\mathbf{x} \in \mathbb{R}^h$: the final output (residual + LN)
- $\mathbf{r} \in \mathbb{R}^h$: the raw output (prior to residual + LN)
- The most widely used type of the adapter is the so-called **bottleneck adapter**

$$\text{Adapter}(\mathbf{x}, \mathbf{r}) = \mathbf{W}_U(g(\mathbf{x}\mathbf{W}_D)) + \mathbf{r}$$

- $\mathbf{W}_U \in \mathbb{R}^{h \times m}$ (down-projection) and $\mathbf{W}_D \in \mathbb{R}^{m \times h}$ (up-projection): adapter's trainable parameters
- Q: Why „bottleneck“? Because $m < h$
- g is a non-linearity: tanh or ReLU

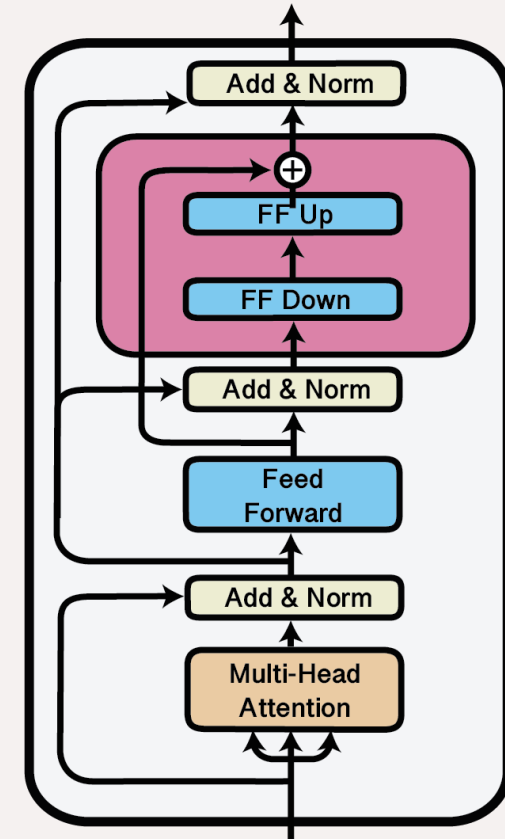


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$$\text{Adapter}(\mathbf{x}, \mathbf{r}) = \mathbf{W}_U(g(\mathbf{x}\mathbf{W}_D)) + \mathbf{r}$$

- Initialization of adapter parameters is critical
 - Inserted inside of a pretrained layer
 - Initially needs to behave as an identity function
 - $\mathbf{W}_U(g(\mathbf{x}\mathbf{W}_D))$ needs to be a near-zero matrix
 - Easy to achieve by initializing \mathbf{W}_U to a near-zero matrix

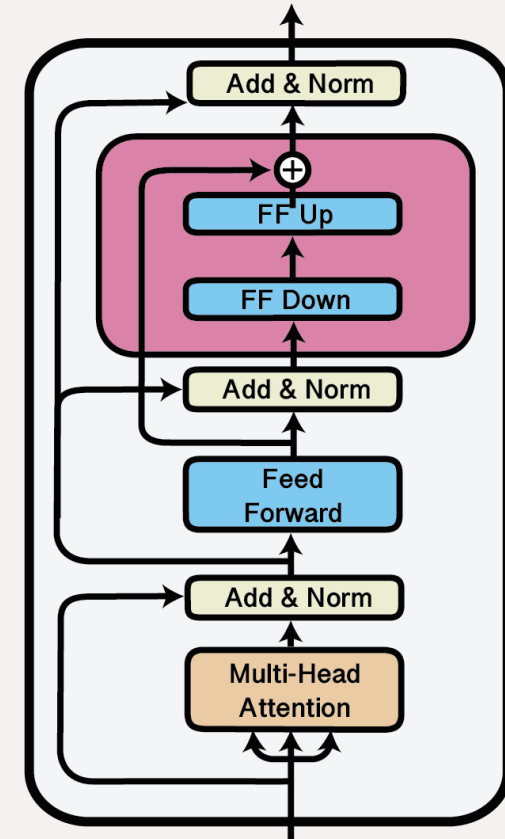


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- Q: Why is adapter-based fine-tuning parameter-efficient?
- We're updating only the adapter parameters: $2*m*h$ parameters
 - With $m \ll h$, fewer than in the Transformer layer
 - Bottleneck size m is a hyperparameter - the smaller m is, the more parameter-efficient FT becomes
 - No free lunch: smaller $m \rightarrow$ lower performance

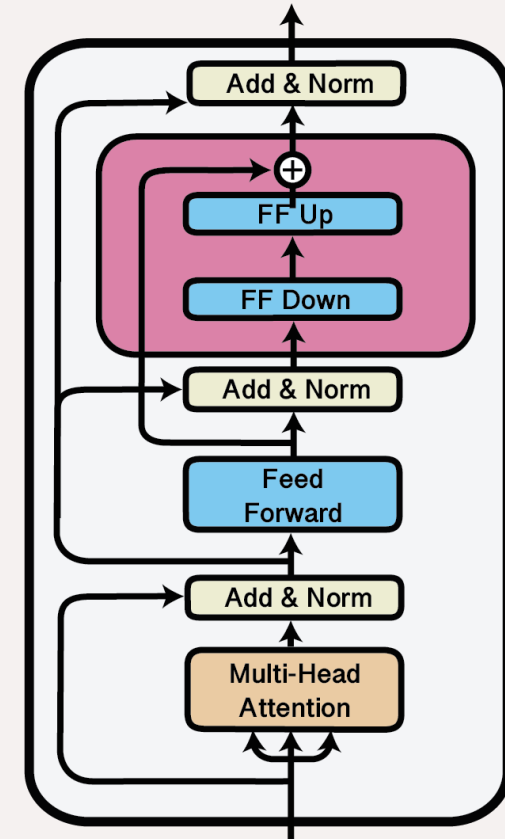


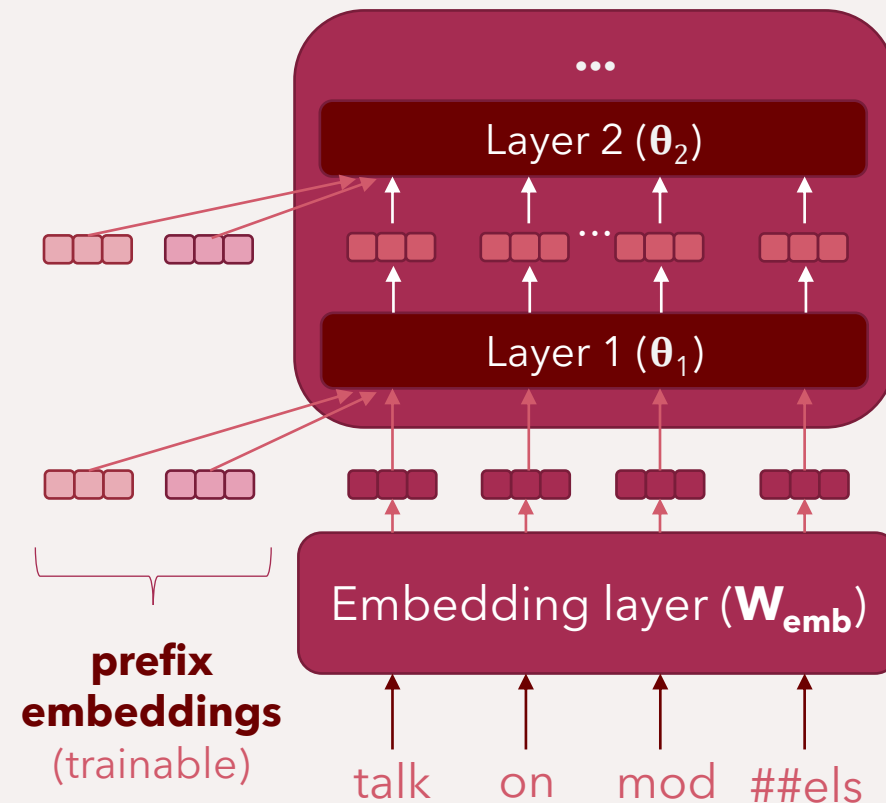
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Prefix Tuning



Li, X. L., & Liang, P. (2021). [Prefix-Tuning: Optimizing Continuous Prompts for Generation](#). In Proceedings of the 59th Annual Meeting of the Association for Computational Linguistics and the 11th International Joint Conference on Natural Language Processing (Volume 1: Long Papers) (pp. 4582-4597).

- A special type of **adapters**
 - „modules“ that are not inserted into Transformer layers but **between them**
 - At the input of each Transformer layer, we insert k **trainable embeddings** before the embeddings of real tokens
 - Q: number of prefix parameters?
 - k (pref. tokens) * N (layers) * h



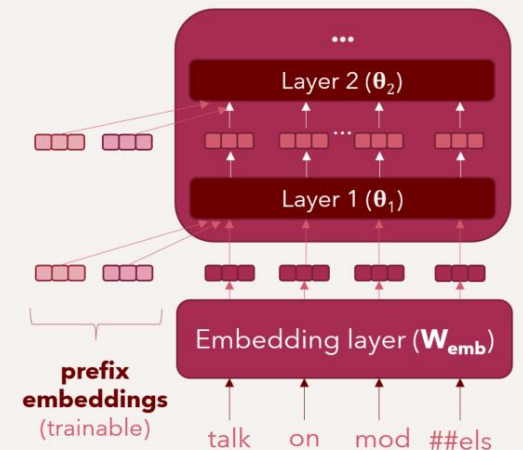
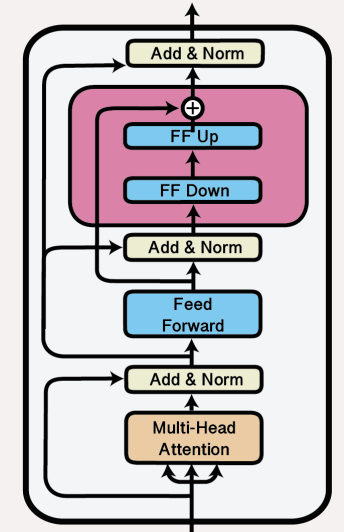
Shortcomings of Adapter-Based Models

- Performance

- Both bottleneck adapters and prefix tuning typically **underperform** full fine-tuning
- Performance good with more adapter parameters
 - Larger bottleneck size (large m)
 - Or many prefix „tokens“ (large k)

- Inference speed

- Adapters make training more efficient, but **not inference** (i.e., making predictions with the model)
- Bottleneck adapters: model **deeper**
- Prefix tuning: model **wider** (remember **self-attention**)





Low-Rank Adaptation (LoRA)



Hu, E. J., Wallis, P., Allen-Zhu, Z., Li, Y., Wang, S., Wang, L., & Chen, W. [LoRA: Low-Rank Adaptation of Large Language Models](#). In International Conference on Learning Representations.

- Instead of training new (adapter) parameters, LoRA learns a low-rank approximation of updates $\Delta\mathbf{W}$ to the existing parameters matrices \mathbf{W}
- LoRA „aggregates“ the updates „on the side“

$$\mathbf{W}\mathbf{x} = \mathbf{W}_{\text{pt}}\mathbf{x} + \Delta\mathbf{W}\mathbf{x} = \mathbf{W}_{\text{pt}}\mathbf{x} + (\mathbf{B}\mathbf{A})\mathbf{x}$$

- $\mathbf{A} \in \mathbb{R}^{h \times r}$ and $\mathbf{B} \in \mathbb{R}^{r \times d}$ are trainable parameter matrices of LoRA
 - Rank r (w.r.t. h) determines the param. efficiency

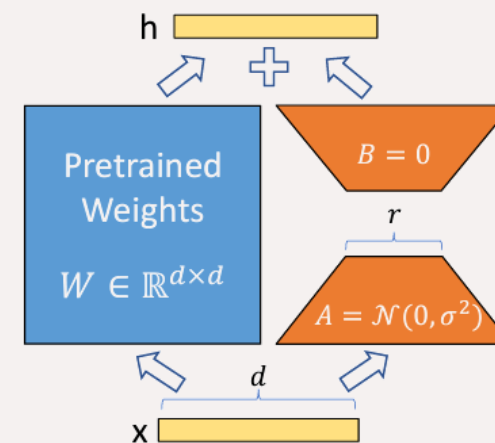


Image from the paper.





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- $\mathbf{A} \in \mathbb{R}^{h \times r}$ and $\mathbf{B} \in \mathbb{R}^{r \times h}$ trainable parameters
- Similar to adapters, LoRA parameters initialized to result in an identity function, i.e., $\Delta\mathbf{W} = 0$
 - \mathbf{B} initialized to a zero matrix
 - \mathbf{A} is initialized by sampling from a zero-mean Gaussian

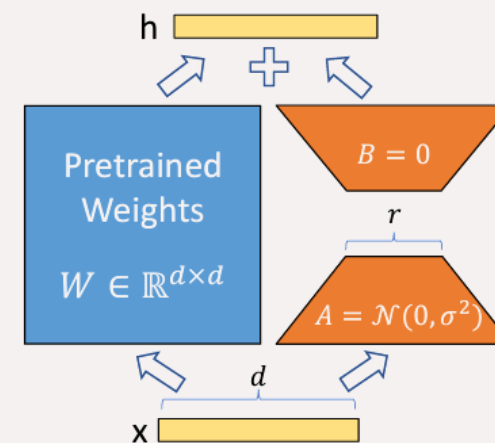


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$$\mathbf{W}\mathbf{x} = \mathbf{W}_{\text{pt}}\mathbf{x} + \Delta\mathbf{W}\mathbf{x} = \mathbf{W}_{\text{pt}}\mathbf{x} + (\mathbf{B}\mathbf{A})\mathbf{x}$$

- At the end of fine-tuning, final parameters:
 - $\mathbf{W} = \mathbf{W}_{\text{pt}} + \mathbf{B}\mathbf{A}$
- The resulting fine-tuned model has exactly the same number of parameters as the starting one
 - No inference latency!

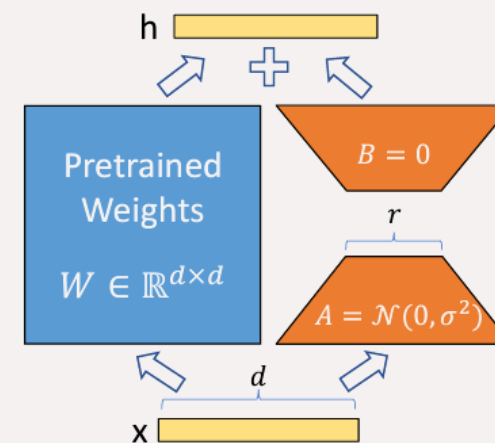


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- At the end of training, final parameters:
 - $\mathbf{W} = \mathbf{W}_{\text{pt}} + \mathbf{BA}$
- Theoretically, any parameter matrix of the original model (Transformer) can be LoRA fine-tuned
- The original paper applies LoRA only to the matrices in the multi-head attention (of each layer)
 - Best tradeoff if only \mathbf{W}_Q and \mathbf{W}_V of each self-attention mechanism are LoRA fine-tuned

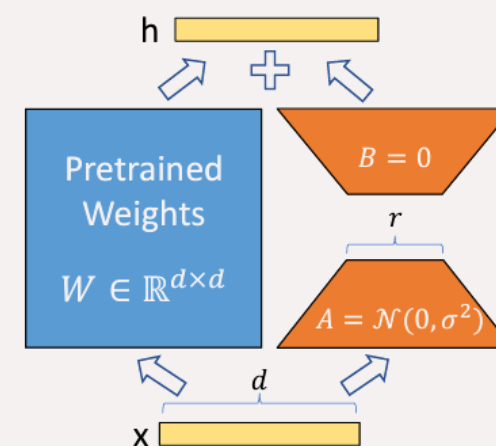
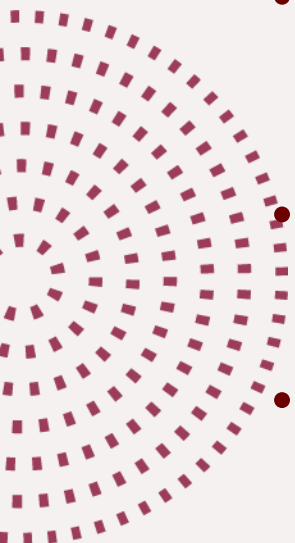


Image from the paper.



Content

- Curse of Multilinguality
- Modularity & Parameter-Efficient Fine-Tuning (PEFT)
- **PEFT-Based CL Transfer**

Modular CL Transfer

- Q: How to leverage modularity and PEFT to:
 - (1) Improve the representations for under-resourced languages and
 - (2) Consequently, cross-lingual transfer for downstream tasks?
- There are different strategies, but all based on the idea of providing additional capacity for each language
 - Additional LM-ing training of language-specific modules

Adapter-Based CL Transfer



Pfeiffer, J., Vulić, I., Gurevych, I. & Ruder, S. MAD-X: An Adapter-Based Framework for Multi-Task Cross-Lingual Transfer. EMNLP 2020 (pp. 7654–7673).

- **MAD-X**: starts from a pretrained MMT
 - mBERT or XLM-R
- 1. Training a set of monolingual adapters
 - Independently: English adapter, Quechuan adapter, ...
 - Trained via (M)LM-ing on the monolingual corpus of the language

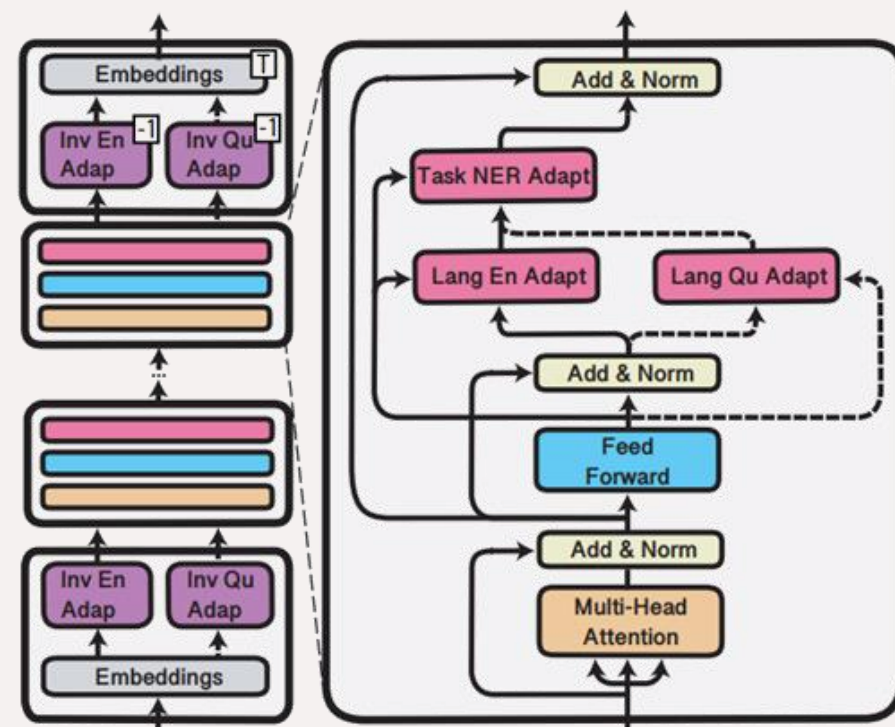


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- MAD-X: starts from a pretrained MMT
 - mBERT or XLM-R
- 2. Task-specific training
 - Training data in the source lang. L_S
 - Insert the LA of L_S into the MMT
 - Insert and initialize the new task adapter (TA) on top of the LA of L_S
 - Train the parameters of TA, while keeping the MMT and TA parameters frozen

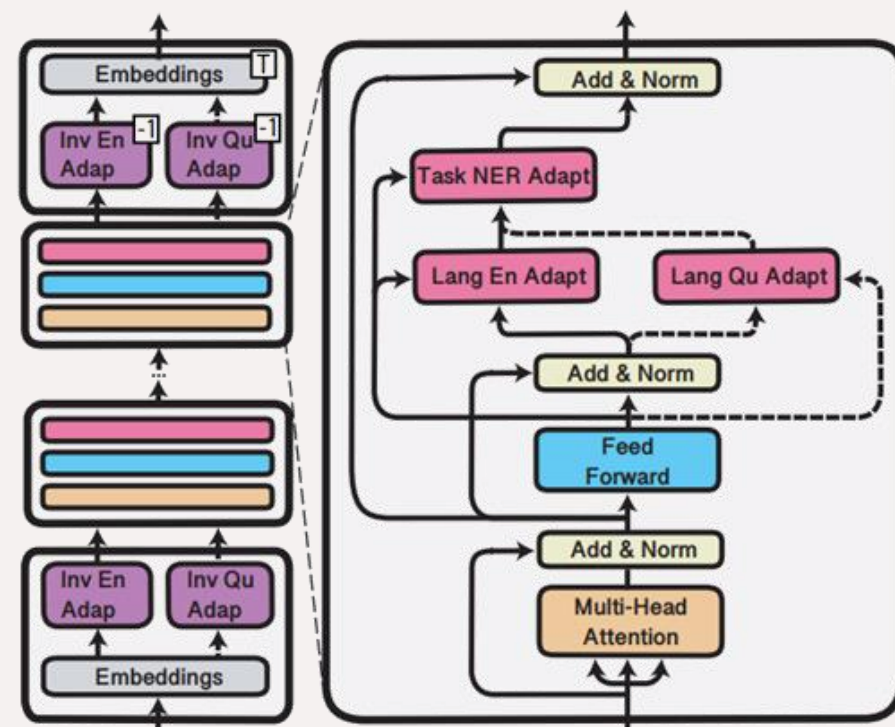


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- MAD-X: starts from a pretrained MMT
 - mBERT or XLM-R

3. Inference

- Make predictions for data in the target language L_T
- Replace the LA of L_S (used in training) with the LA of the target language L_T
- In other words, place the TA on top of target language LA

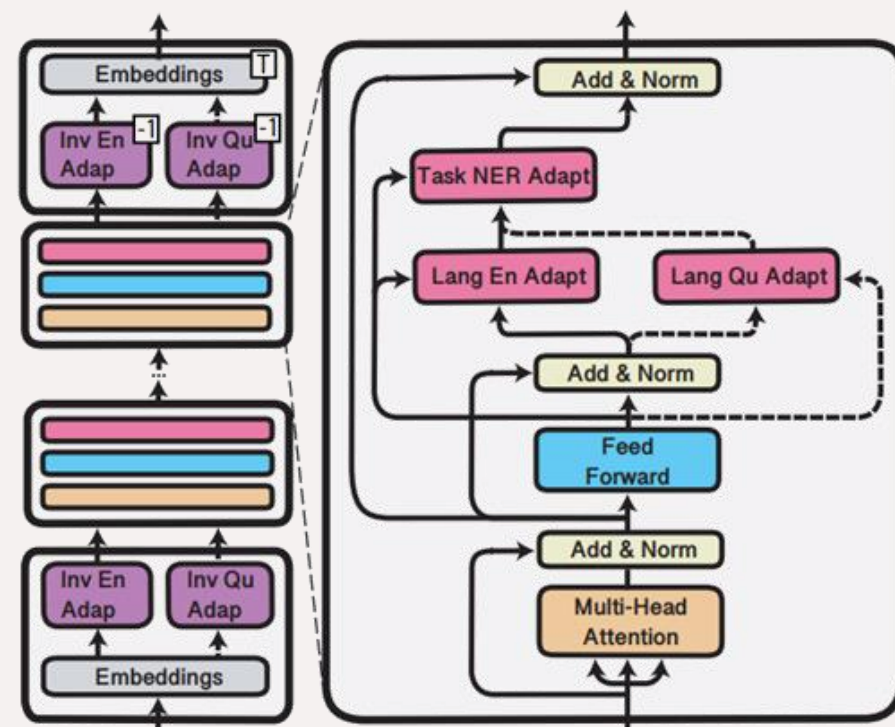


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- MAD-X: some limitations
 - Transferring between L_S and L_T , but respective LAs trained independently
 - No positive interaction between the two languages
 - LA is trained on (relatively) large corpus of the language - what about languages with very small monolingual corpora?
 - Not possible to train a reliable LA for those languages

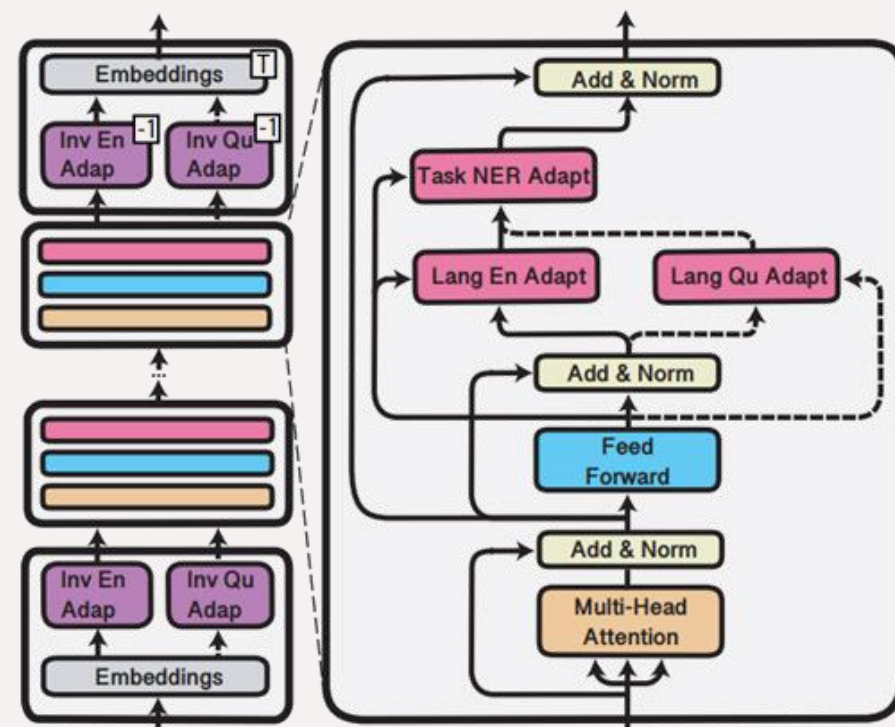


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Adapter-Based CL Transfer



Parović, M., Glavaš, G., Vulić, I., & Korhonen, A. (2022). [BAD-X: Bilingual Adapters Improve Zero-Shot Cross-Lingual Transfer](#). In Proceedings of the 2022 Conference of the North American Chapter of the Association for Computational Linguistics (pp. 1791-1799).

- BAD-X: bilingual adapters
 - Trains **bilingual adapters** for pairs of languages L_S and L_T : via (M)LM-ing on the bilingual corpus, concatenation of monolingual corpora of L_S and L_T
 - Enables direct interaction between the two languages through shared parameters of the bilingual adapter

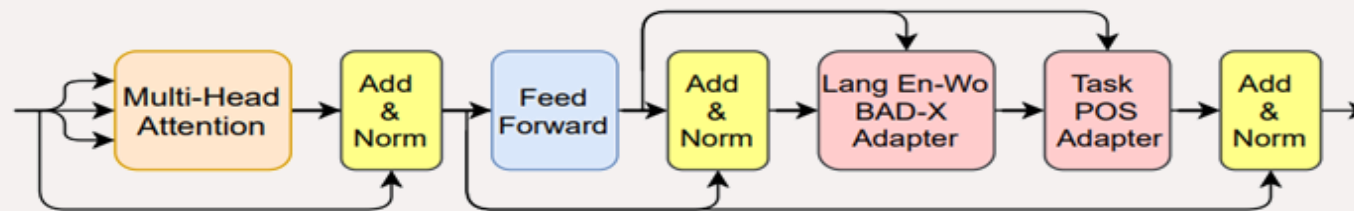


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- **BAD-X vs. MAD-X = Performance vs. Generality**
 - MAD-X trains N monolingual LAs, with which it supports any of the N^2 possible transfer directions (more general)
 - BAD-X gives better CL transfer performance for any transfer direction ($L_S \rightarrow L_T$), but to support all N^2 of them, we need to train N^2 bilingual adapters

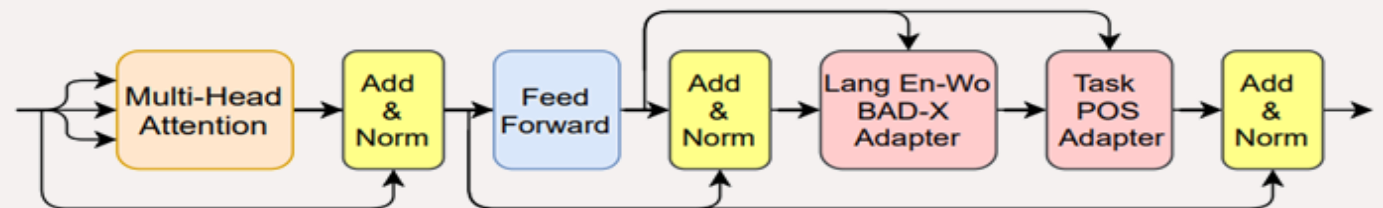


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The End