Algorithmen, KI und Data Science 1 (AKIDS 1): Expert Systems & Numerical Optimization

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Expert Systems



Exercise 1.1



Explain the terms symbolism and connectionism? What are the differences?

Exercise 1.1 – Solution

- Symbolic AI:
 - discrete, human interpretable
 - Knowledge represented with symbols
 - Inference: Formal symbolic (rule-based) reasoning over KB
- Connectionist AI:
 - Continous, mostly not human interpretable
 - Knowledge: Learned from raw data
 - Inference: Computations in a continous representation space
- Differences:
 - Discrete vs. continuous
 - Human interpretable vs. not human interpretable





Exercise 1.2



Recap: Propositional logic

Recap: Propositional logic

- Propostional variables $V = \{A, B, C, ...\}$
- Logical operators
 - Negation (¬)
 - Disjunction (OR, V)
 - Conjunction (AND, ∧)
 - Implication (\rightarrow)
 - Equivalence (\leftrightarrow)
- Logical constants (True T, False ⊥)
- Parentheses



Recap: Propositional Logic





According to some political pundits, a person who is radical (R) is electable (E) if he/she is conservative (C), but otherwise is not electable. Which of the following is correct? Explain.

Exercise 1.2 – Solution

- $(R \land E) \leftrightarrow C$
 - No, states that all conservatives are radical which is not what is stated in the text
- $R \rightarrow (E \leftrightarrow C)$
 - Correct, a radical person is electable if he/she is conservative.

•
$$R \rightarrow ((C \rightarrow E) \lor \neg E)$$

• No, states that all radicals are electable



Exercise 1.3



Which of the following logical consequences are correct? Hint: Formula G is a logical consequence of formula F (F =⇒ G) if and only if every assignment that satisfies F also satisfies G.

Exercise 1.3 – Solution

- $False \rightarrow True$
 - Correct
- $True \rightarrow False$
 - Incorrect
- $(A \land B) \rightarrow (A \leftrightarrow B)$
 - Correct, left-hand side (lhs) has only one assignment that satisfies, this assignment is satisfied on the right-hand side (rhs) as well
- $(A \leftrightarrow B) \rightarrow (A \lor B)$
 - Incorrect, lhs is satisfied for A = False and B = False, rhs not

Exercise 1.3 – Solution

- $(A \leftrightarrow B) \rightarrow (\neg A \lor B)$
 - Correct, rhs equivalent to $(A \rightarrow B)$
- $((A \land B) \rightarrow C) \rightarrow ((A \rightarrow C) \lor (B \rightarrow C))$
 - Correct, rhs is only *False* for *A* = *True*, *B* = *True* and *C* = *False*, in that case is lhs *False* as well
- $(A \lor B) \land (\neg C \lor \neg D \lor E) \rightarrow (A \lor B)$
 - Correct, removing a conjunction on the rhs only allows for more assignments
- $(A \lor B) \land (\neg C \lor \neg D \lor E) \rightarrow (A \lor B) \land (\neg D \lor E)$
 - Incorrect, removing a disjunction on the rhs allows for less assignments to satisfy on the rhs



Exercise 1.4



Recap: Chaining

Recap: Forward vs. Backward chaining

- Forward chaining:
 - Starting from known data and advancing towards a conclusion
 - **To use:** when there is a small amount of data and a large space of possible solutions
- Backward chaining:
 - Choosing a possible conclusion (hypothesis) and trying to prove that it is valid by finding evidence
 - **To use:** Not too many possible conclusions, the amount of known data is large



Recap: Expert System Example

Shape: elongated | circular | rounded Surface: smooth | coarse Color: green | yellow | brown-yellow | red | blue | orange No. seeds: 0 | 1 | >1

R₁: IF Shape = elongated & Color = green | yellow THEN Fruit = banana
R₂: IF Shape = circular | rounded & Diameter = >10cm THEN Fruit Type = vine
R₃: IF Shape = circular & Diameter = <10cm THEN Fruit Type = tree
R₄: IF No. Seeds = 1 THEN Seed Type = bony

Recap: Backward Chaining Steps

- 1. Put goal variable onto (empty) stack
- 2. Find all rules with variable from the stack top on RHS
 - 1. If no rule has the stack-top variable on the RHS \rightarrow Ask the user
- 3. For each such rule:
 - 1. If LHS satisfied (all variables have correct values in WM)
 - Apply the rule (place the RHS variable and value in WM)
 - Remove the current goal from the stack
 - Continue form Step 2
 - 2. IF LHS not satisfied and value of some variable different to WM
 - Do not apply rule
 - 3. If LHS not satisfied and value of some variable missing in WM
 - Add variable to stack
 - Continue from Step 2



Exercise 1.4 - Solution

Step	Stack	WM	Conflicting Rules	Action
0	Fruit		R1, R6, R7, R8, R9, R10, R11, R12, R13, R14	Add Fruit Type to stack
1	Fruit Type Fruit		R2, R3	Ask user for Shape and add to WM
2	Fruit Type Fruit	Shape: circular	R2, R3	Ask user for Diameter and add to WM
3	Fruit Type Fruit	Shape: circular, Diameter: <10cm	R2, R3	Add fruit type to WM and pop from stack
4	Fruit	Shape: circular, Diameter: <10cm, Fruit Type: Tree	R1, R6, R7, R8, R9, R10, R11, R12, R13, R14	Ask user for No. Seeds and add to WM



Exercise 1.4 - Solution

Step	Stack	WM	Conflicting Rules	Action
5	Seed Type Fruit	Shape: circular, Diameter: <10cm, Fruit Type: Tree, Color: green	R1, R6, R7, R8, R9, R10, R11, R12, R13, R14	Add Seed Type to Stack
6	Seed Type Fruit	Shape: circular, Diameter: <10cm, Fruit Type: Tree, Color: green	R4, R5	As user for No. Seeds and add to WM
7	Seed Type Fruit	Shape: circular, Diameter: <10cm, Fruit Type: Tree, Color: green, No. Seeds: >1	R4, R5	Add Seed Type to WM and pop from Stack
8	Fruit	Shape: circular, Diameter: <10cm, Fruit Type: Tree, Color: green, No. Seeds: >1, Seed Type: multiple	R1, R6, R7, R8, R9, R10, R11, R12, R13 , R14	Add Fruit=Apple to WM and pop stack -> Done



Exercise 1.5

Recap: Backward Chaining Algorithm

```
backward_chain(ont, rules, goal)
s = [] # empty stack
s.push(goal)
wm = {} # empty hash table
while not s.is empty()
```

```
goal = s.peek()
matches = find_rules(rules, goal)
```

```
if len(matches) == 0 # no rule with stack-top varia
  val = ask_user(goal)
  if value_valid(ont, val, goal)
   wm[goal] = val
  else
```

```
return "error"
for m in matches
status = rule_status(m, wm)
if status == True # LHS satisfied
    apply_rule(m, wm) # RHS added to wm
    s.pop()
    break
elif status == False # LHS in conflict with wm
    continue
else # status is a variable not in wm
    s.push(status)
    break
```

```
return wm[goal]
```

value_valid(ont, var, val)
vals = ont[var]
if val in vals # hashtable lookup
return True
else
return False

```
rule_status(rule, wm)
for var in rule.LHS
    if var not in wm
        return var # not in wm
    elif rule.LHS[var] ≠ wm[var]
        return False # in wm, wrong val
    return True
```

```
apply_rule(rule, wm)
var = rule.RHS.var
val = rule.RHS.val
wm[var] = val
```

```
find_rules(rules, goal)
matches = []
for rule in rules
    if rule.RHS.var == goal
        matches.append(rule)
    return matches
```



Numerical Optimization



Exercise 2.1 - Solution

• Newton's Method:

•
$$x^{k+1} = x^k - \frac{f(x^k)}{f'(x^k)}$$

• $x^{k+1} = x^k - \frac{f'(x^k)}{f''(x^k)}$

- Looking for f'(x) = 0
- Given: $f(x) = 3x^3 + 6x^2 + x 3$; $x^0 = 1$
- Derivatives:

•
$$f'(x) = 9x^2 + 12x + 1$$

$$\bullet f''(x) = 18x + 12$$



Exercise 2.1 - Solution

•
$$x^{k+1} = x^k - \frac{f'(x^k)}{f''(x^k)}$$

•
$$f'(x) = 9x^2 + 12x + 1$$

$$\bullet f''(x) = 18x + 12$$

• Computation:

•
$$x^1 = 1 - \frac{9 \times 1^2 + 12 \times 1 + 1}{18 \times 1 + 1} = 0.2667$$

• $x^2 = -0.0214$; $x^3 = -0.0857$; $x^4 = -0.0893$
• Starting in $x^0 = -2$ leads to convergence at maximum $x = -1.244$

Exercise 2.1 - Solution

- Gradient Descent:
 - $x^{k+1} = x^k \eta f'(x^k)$
- Looking for f'(x) = 0
- Given: $f(x) = 3x^3 + 6x^2 + x 3$; $x^0 = 1$
- Derivatives:
 - $f'(x) = 9x^2 + 12x + 1$
- Computation:
 - $x^1 = 1 0.1 (9 \times 1^2 + 12 \times 1 + 1) = 1.2$
 - $x^2 = -1.156$; $x^3 = -1.07$; $x^4 = 0.91$
 - Starting in $x^0 = -2$ leads to divergence.