

ALGORITHMS IN AI & DATA SCIENCE 1 (AKIDS 1)

Dynamic Programming

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Content

- Divide-and-Conquer
- Dynamic Programming
 - Recursive DP
 - Iterative (Bottom-Up) DP

What are algorithms built from?

- **Building blocks** of algorithms
 - Elementary operations
 - Sequential processing (**one** processing lines)
 - Parallel processing (**multiple** processing lines)
 - Conditions (conditioned execution)
 - Loops (repetition)
 - Subprograms (modular construction of an algorithm)
 - **Recursion**

Recursion

- Recursive algorithms solve **recursive problems**:
 - **Divisible** into **subproblems of the same type** as the original problem
 - **Solution to the subproblem** is **part of the solution to the whole problem**

Factorial (Fakultät) problem

Input: Natural number n

(Desired) Output: Factorial $n! = 1 * 2 * \dots * n$

Iterative solution

```
prod <- 1
for x in [2, 3, ..., n] do
  prod <- prod * x
```

But $n!$ is a recursive problem

$$\begin{aligned} n! &= n * (n-1)! \\ &= n * (n-1) * (n-2)! \\ &= \dots \\ &= n * (n-1) * (n-2) * \dots * 3 * 2 * 1 \end{aligned}$$

Dynamic Programming

- **Dynamic programming** solves **problems** with following properties:
 - **Divisible** into **subproblems of the same type** as the original problem
 - **Solution to the subproblem** is **part of the solution to the whole problem**
- +
- **Subproblems repeat a lot:** **storing solutions of solved subproblems crucial**
 - Commonly applied to **(discrete) optimization problems**
 - Problems that have **many possible solutions**
 - Solutions have **values** or **costs** associated to them
 - We want to find the **optimal solution** – one with **max value** or **min cost**
 - There can be **more than one** optimal solution!

Example DP Problem: Rod cutting

Rod-cutting problem

A company buys **long steel rods** and **cuts them into shorter rods** which it then sells. For each rod of length i (in inches), we know the corresponding price p_i the company sells it for. Given a rod of length n inches and a table of prices p_i for $i = 1, 2, \dots, n$ determine the **maximal revenue** r_n the company can have from that rod and find a **cutting** s that achieves that maximal revenue.

Length i	1	2	3	4	5	6	7	8	9	10
Price p_i	1	5	8	9	10	17	17	20	24	26

- Note that, in principle, if p_n is large enough, the optimal revenue may be achieved without any cutting at all.

Example DP Problem: Rod cutting

- Let's have a toy example: short rod – $n = 4$
- Even for such a short rod, we have already **8 different potential solutions** (with **no cutting** as one of them)

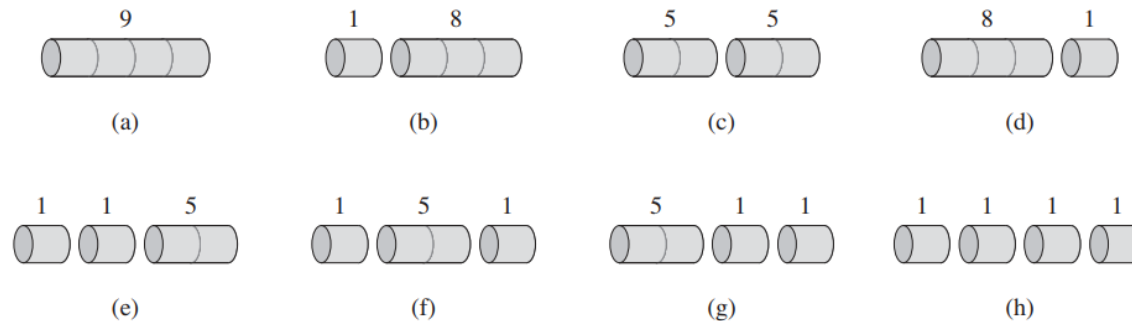


Image from Cormen et al.

- We will denote solution with ordinary additive notation:
 - $4 = 1 + 1 + 2$: means that we cut the rod of length 4 inches (left to right) into segments of 1 inch, 1 inch, and 2 inches
 - But $1+1+2$, $1+2+1$, $2+1+1$ all clearly have the same value – if we computed the price for one, we don't need to for the other (**repeating subproblems**)

Example DP Problem: Rod cutting

- Assume that an **optimal solution** cuts the rod into k pieces

- **General notation** is then:

$$n = i_1 + i_2 + i_3 + \dots + i_k \text{ (rod pieces of lengths } i_1, \dots, i_k \text{ inches)}$$

$$r_n = p_{i_1} + p_{i_2} + \dots + p_{i_k} \text{ (prices } p_{i_1}, \dots, p_{i_k} \text{ euros for rods of lengths } i_1, \dots, i_k \text{ inches)}$$

- **Divide-and-conquer**: the problem naturally decomposable into the subproblems of the same type („definable recursively“)

$$r_n = \max(p_n, r_1 + r_{n-1}, r_2 + r_{n-2}, \dots, r_{n-2} + r_2, r_{n-1} + r_1)$$

- Note that $r_m + r_{n-m} = r_{n-m} + r_m$
- Note that $r_1 = p_1$ as the 1-inch rod cannot be cut further

Example DP Problem: Rod cutting

- We can further **simplify** the formulation of the problem
 - Assume we're making the first cut
 - There are only **n** possibilities for the first cut: after **1, 2, ..., n** inches of length
 - Note that „cutting after **n** inches” means not cutting the rod at all
 - If the first cut is after **i** inches then the cost $r_i = p_i + r_{n-i}$
 - Assume $r_0 = 0$
- **Reformulate** the problem as

$$r_n = \max_{1 \leq i \leq n} (p_i + r_{n-i})$$

Example DP Problem: Rod cutting

$$r_n = \max_{1 \leq i \leq n} (p_i + r_{n-i})$$

- **Recursive** (divide-and-conquer) solution:

```
cut_rod(p, n) # p is the array with prices
  if n == 0 # termination criterion of recursion
    return 0
  r = -inf
  for i in 1 to n
    q = p[i] + cut_rod(p, n-i) # recursive call
    if q > r
      r = q
  return r
```

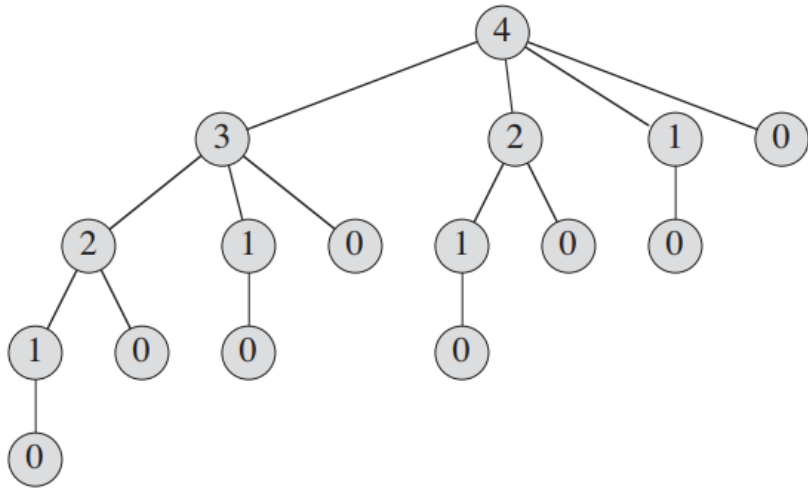
Example DP Problem: Rod cutting

- **Q:** What is potentially problematic here?
- **Q:** How long will this run for some large n ?
 - How many calls of cut-rod?
- **Repeating subproblems!**
 - `cut_rod` is called again and again with the same length arguments!

```
cut_rod(p, n)
  if n == 0
    return 0
  r = -inf
  for i in 1 to n
    q = p[i] + cut_rod(p, n-i)
    if q > r
      r = q
  return r
```

Example DP Problem: Rod cutting

- Let's plot the **tree of recursive calls** (for $n = 4$):



- $\text{cut_rod}(p, 2)$ called **2** times,
- $\text{cut_rod}(p, 1)$ called **4** times
- $\text{cut_rod}(p, 0)$ called **8** times

```
cut_rod(p, n)
  if n == 0
    return 0
  r = -inf
  for i in 1 to n
    q = p[i] + cut_rod(p, n-i)
    if q > r
      r = q
  return r
```

- Q:** runtime $T(n)$?
 - No. nodes in the tree: $16 = 2^4$
 - Can be computed recursively
 $T(n) = 1 + \sum_{j=0}^{n-1} T(j)$
 - Exponential complexity:** $O(2^n)$

Content

- Divide-and-Conquer
- Dynamic Programming
 - Recursive (Top-Down) DP
 - Iterative (Bottom-Up) DP

Dynamic programming

- Developing a DP algorithm involves the following steps:
 1. **Characterize the structure** of an **optimal solution**
 2. **Recursively define** the **value of an optimal solution**
 3. **Compute the value** of an **optimal solution**
 - **Top-down** manner (**recursively**)
 - **Bottom-up** manner (**without recursion**)
 - **Memorize the solutions to solved subproblems!!!**
 4. **Construct an optimal solution**
 - **Not enough** just to know what the **optimal** (max or min) value is
 - **Rod-cutting**: need to know where to cut the rod 😊! (and not just the maximal price we can achieve for the rod of given length)

Dynamic programming: solution memorization

- Avoid the exponential complexity of the recursive solution $O(2^n)$
- As usual, the **solution** is to **trade some space for time**
- **Memorization**
 - Once the **solution for a subproblem** is computed the first time, **store it**
 - When you encounter **the same subproblem**, simply **retrieve its solution**
 - Obviously, this **only helps** in case of **repeating subproblems**

```
cut_rod(p, n)
    r = {} # empty solutions hashtable
    return cut_rod_rec(p, n, r)

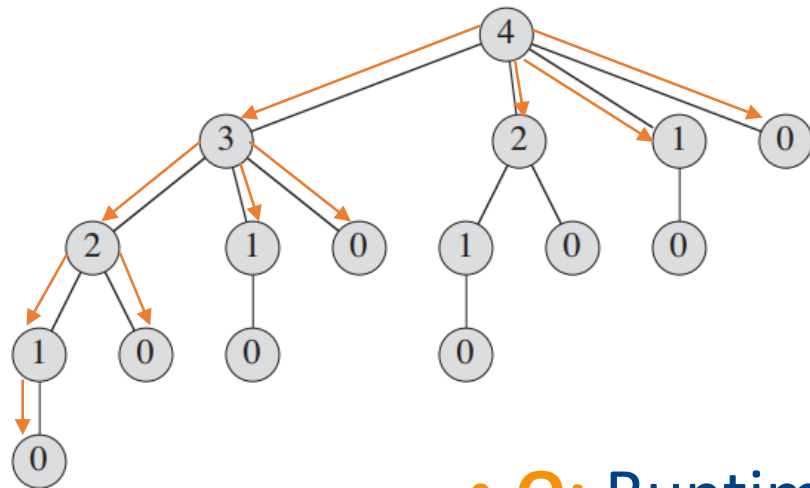
cut_rod_rec(p, n, r)
    if n in r # lookup key in hashtable
        return r[n]

    q = -inf
    if n == 0
        q = 0
    else
        for i in 1 to n
            t = p[i] + cut_rod_rec(p, n-i, r)
            if t > q
                q = t
    r[n] = q # store when computed 1st time
    return r[n]
```

Dynamic programming: solution memorization

- **Memorization**

- Once the **solution for a subproblem** is computed the first time, **store it**
- When you encounter **the same subproblem**, simply **retrieve its solution**



- **Q:** Runtime?

```
cut_rod(p, n)
```

```
    r = {} # empty solution values hashtable
```

```
    return cut_rod_rec(p, n, r)
```

```
cut_rod_rec(p, n, r)
```

```
    if n in r # lookup key in hashtable
```

```
        return r[n]
```

```
    q = -inf
```

```
    if n == 0
```

```
        q = 0
```

```
    else
```

```
        for i in 1 to n
```

```
            t = p[i] + cut_rod_rec(p, n-i, r)
```

```
            if t > q
```

```
                q = t
```

```
    r[n] = q # store when computed 1st time
```

```
    return r[n]
```


Dynamic programming: solution memorization

- **Memorization**

- Once the **solution for a subproblem** is computed the first time, **store it**
- When you encounter **the same subproblem**, simply **retrieve its solution**

- **Top-down DP solution**

- **Recursion + memorization**
- But we can also „**build**“ the solution **bottom up** („real“ DP)

```
cut_rod(p, n)
    r = {} # empty solutions hashtable
    return cut_rod_rec(p, n, r)

cut_rod_rec(p, n, r)
    if n in r # lookup key in hashtable
        return r[n]

    q = -inf
    if n == 0
        q = 0
    else
        for i in 1 to n
            t = p[i] + cut_rod_rec(p, n-i)
            if t > q
                q = t
    r[n] = q # store when computed 1st time
    return r
```

Content

- Divide-and-Conquer
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Dynamic programming: bottom up

- **Bottom-up DP** – the idea is that of **iterative induction**:
 - We know the solution of the **smallest** subproblem
 - For rod-cutting, this is when $n = 1$
 - If we know r_{k-i} – the solution for **all** $i < k$, then we know how to compute the solution for r_k – the solution for k

Length i	1	2	3	4	5	6	7	8	9	10
Price p_i	1	5	8	9	10	17	17	20	24	26

- $r_1 = p_1 = 1$
- $r_2 = \max(p_1 + r_1, p_2) = \max(1+1, 5) = 5$
- $r_3 = \max(p_1 + r_2, p_2 + r_1, p_3) = \max(1+5, 5+1, 8) = 8$
- $r_4 = \max(p_1 + r_3, p_2 + r_2, p_3 + r_1, p_4) = \max(1+8, 5+5, 8+1, 9) = 10$
- ...

Dynamic programming: bottom up

- **Bottom-up DP** – the idea is that of **iterative induction**:
 - We know the solution of the **smallest** subproblem
 - For rod-cutting, this is when $n = 1$
 - If we know r_{k-i} – the solution for **all** $i < k$, then we know how to compute the solution for r_k – the solution for k
- **Q: Runtime** of bottom-up approach?
 - $O(n^2)$

```
cut_rod_iter(p, n)
    r = {}
    r[0] = 0
    r[1] = p[1]

    for i in 2 to n
        r[i] = -inf

        # we're looking for the max
        for j in 1 to i
            q = p[j] + r[i-j]
            if q > r[i]
                r[i] = q

    return r[n]
```

Dynamic programming: reconstructing solution

- Developing a DP algorithm involves the following steps:
 1. **Characterize the structure** of an **optimal solution**
 2. **Recursively define** the **value of an optimal solution**
 3. **Compute the value** of an **optimal solution**
 - **Top-down** manner (**recursively**)
 - **Bottom-up** manner (**without recursion**)
 - **Memorize the solutions to solved subproblems!!!**
 4. **Construct an optimal solution**
 - **Not enough** just to know what the optimal (max or min) value is
 - Example – **rod-cutting**: need to know where to cut the rod 😊! (and not just the maximal price we can achieve for the rod of given length)

Dynamic programming: reconstructing solution

- So far, we only computed the optimal value, but not the **solution** itself
- **Rod-cutting**: we know the **max. price**, but **not where to cut!**
- Both for **iterative** (bottom-up) and **recursive** (top-down) approach
 - Need to add additional information for **reconstructing the actual solution**
 - **RC**: store **from which subproblem (j)** the maximum for the problem (i) came

Top-down (recursive)

```
cut_rod(p, n)
    r = {}
    return cut_rod_rec(p, n, r)
```

```
cut_rod_rec(p, n, r)
    if n in r
        return r[n]
```

```
    q = -inf
    if n == 0
        t = 0
    else
        for i in 1 to n
            t = p[i] + cut_rod(p, n-i, r)
            if t > q
                q = t
    r[n] = q
    return r
```

Bottom-up (iterative)

```
cut_rod_iter(p, n)
    r = {}
    r[0] = 0
    r[1] = p[1]
```

```
    for i in 2 to n
        r[i] = -inf

        # we're looking for the max
        for j in 1 to i
            q = p[j] + s[i-j]
            if q > r[i]
                r[i] = q
    return r
```

Dynamic programming: reconstructing solution

- So far, we only computed the optimal value, but not the **solution itself**
- **Rod-cutting**: we know the **max. price**, but **not where to cut!**
- Both for **iterative** (bottom-up) and **recursive** (top-down) approach
 - Need to add additional information for **reconstructing the actual solution**
 - **RC**: store from which subproblem (j) the maximum for the problem (i) came

Bottom-up (iterative)

```
cut_rod_iter(p, n)
    r = {}
    r[0] = 0
    r[1] = p[1]

    s = {}

    for i in 2 to n
        r[i] = -inf
        for j in 1 to i
            q = p[j] + r[i-j]
            if q > r[i]
                r[i] = q
                s[i] = j

    return r
```

Rod-cutting: complete example

Length i	1	2	3	4	5	6	7	8	9	10
Price p_i	1	5	8	9	10	17	17	20	24	26

- $r_1 = p_1 = 1$
- $r_2 = \max(p_1 + r_1, p_2) = \max(1+1, 5) = 5, s_2 = 2$
- $r_3 = \max(p_1 + r_2, p_2 + r_1, p_3) = \max(1+5, 5+1, 8) = 8, s_3 = 3$
- $r_4 = \max(p_1 + r_3, p_2 + r_2, p_3 + r_1, p_4) = \max(1+8, 5+5, 8+1, 9) = 10, s_4 = 2$
- $r_5 = \max(1+10, 5+8, 8+5, 9+1, 10) = 13, s_5 = 2$
- $r_6 = \max(1+13, 5+10, 8+8, 9+5, 10+1, 17) = 17, s_6 = 6$
- $r_7 = \max(1+16, 5+5, 8+10, 9+8, 10+5, 17+1, 17) = 18, s_7 = 3$
- $r_8 = \max(1+18, 5+17, 8+13, 9+10, 10+8, 17+5, 18+1, 20) = 22, s_8 = 6$
- $r_9 = \max(1+22, 5+18, 8+17, 9+13, 10+10, 17+8, 17+5, 22+1, 24) = 25, s_9 = 3$
- $r_{10} = \max(1+25, 5+22, 8+18, 9+17, 10+13, 17+10, 17+8, 20+5, 24+1, 26) = 27, s_{10} = 6$
- **Reconstruction of the solution:** $s_{10} = 6 \rightarrow s_{4(=10-6)} = 2 \rightarrow s_{2(=4-2)} = 2 \rightarrow s_{0(=2-2)}$ **end!**
 - Optimal solution is to cut **twice**, we sell three rods, 6, 2, and 2 inches long.

```

cut_rod_iter(p, n)
    r = {}
    r[0] = 0
    r[1] = p[1]

    s = {}

    for i in 2 to n
        r[i] = -inf
        for j in 1 to i
            q = p[j] + r[i-j]
            if q > r[i]
                r[i] = q
                s[i] = j
        end for
    end for

    return r, s

```


Rod-cutting: complete example

Length i	1	2	3	4	5	6	7	8	9	10
Price p_i	1	5	8	9	10	17	17	20	24	26

- $r_1 = p_1 = 1$
- $r_2 = \max(p_1 + r_1, p_2) = \max(1+1, 5) = 5, s_2 = 2$
- $r_3 = \max(p_1 + r_2, p_2 + r_1, p_3) = \max(1+5, 5+1, 8) = 8, s_3 = 3$
- $r_4 = \max(p_1 + r_3, p_2 + r_2, p_3 + r_1, p_4) = \max(1+8, 5+5, 8+1, 9) = 10, s_4 = 2$
- $r_5 = \max(1+10, 5+8, 8+5, 9+1, 10) = 13, s_5 = 2$
- $r_6 = \max(1+13, 5+10, 8+8, 9+5, 10+1, 17) = 17, s_6 = 6$
- $r_7 = \max(1+16, 5+5, 8+10, 9+8, 10+5, 17+1, 17) = 18, s_7 = 3$
- $r_8 = \max(1+18, 5+17, 8+13, 9+10, 10+8, 17+5, 18+1, 20) = 22, s_8 = 6$
- $r_9 = \max(1+22, 5+18, 8+17, 9+13, 10+10, 17+8, 17+5, 22+1, 24) = 25, s_9 = 3$
- $r_{10} = \max(1+25, 5+22, 8+18, 9+17, 10+13, 17+10, 17+8, 20+5, 24+1, 26) = 27, s_{10} = 6$
- **Reconstruction of the solution:** $s_{10} = 6 \rightarrow s_{4(=10-6)} = 2 \rightarrow s_{2(=4-2)} = 2 \rightarrow s_{0(=2-2)}$ **end!**
 - Optimal solution is to cut **twice**, we sell three rods, 6, 2, and 2 inches long.

```
get_solution_rod_iter(p, n)
r, s = cut_rod_iter(p, n)
print(r[n]) # max price
i = n
while i > 0
    print(s[i]) # cuts / lengths
    i = i-s[i]
```

Dynamic programming & AI

- Dynamic programming is used **often** in AI & DS applications
- This is why next time we will solve a couple more problems with **dynamic programming (bottom-up)**
 - Knapsack Problem
 - Minimal Edit Distance

