

# 10 — Traversable Functors

## Einführung in die Funktionale Programmierung

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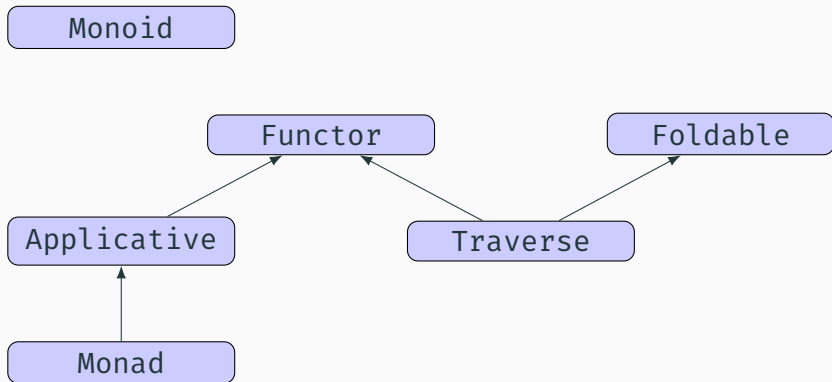
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# Traversable Functors

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Typeclass hierarchy



We introduced the abstraction of *applicative functors*:

- defined by `pure` and either `ap` or `map2`
- less powerful than Monads: cannot remove a layer of their type constructor
- All monads are applicative functors

Reasons for this abstraction:

- Some applicatives cannot be monads (we saw `Validated`)
- Applicatives can be composed, monads (in general) can't.

## Sequence and traverse without List?

We found the *applicative functor* abstraction by noticing that `sequence` (and `traverse`) did not directly depend on `flatMap`.

Let's look at their signatures in `Applicative[F[_]]` again:

```
def sequence[A](fas: List[F[A]]): F[List[A]]
def traverse[A,B](fas: List[A])(f: A => F[B]): F[List[B]]
```

Can these only work with `List`?

## Exercise: Implement sequence for maps

Implement `sequence` for maps inside the `Applicative` trait:

```
def sequenceMap[K,V](m: Map[K, F[V]]): F[Map[K,V]]
```

*Hints:*

- The template contains the sequence implementation for lists.
- `foldRight` on `Map` gives `(K, V)` tuples to its function.
- To add an entry to a map, use `map + ((key, value))`.

## Exercise: Implement sequence for maps — Solution

```
def sequenceMap[K,V](m: Map[K, F[V]]): F[Map[K,V]] =  
  m.foldRight(pure(Map.empty[K,V])){  
    //function is given a (K,F[V]) tuple and the F[Map[K,V]] accumulator  
    case ((k, fv), acc) => acc.map2(fv)((map, v) => map +((k, v)))  
  }
```

We call types that can be traversed *traversable functors*. As there are lots of them, we define a new type class:

```
trait Traverse[F[_]]:  
  def traverse[G[_]: Applicative, A, B](fa: F[A])(f: A => G[B]): G[F[B]]  
  
  def sequence[G[_]: Applicative, A](fga: F[G[A]]): G[F[A]]
```

Compare to previous signatures:

- `List` replaced by variable `F`.
- Other type `G` must still be applicative (defined before on `Applicative` trait).

## Meaning of sequence

```
def sequence[G[_]: Applicative, A](fga: F[G[A]]): G[F[A]]
```

Sequence swaps nested F and G. What does that mean for different types?

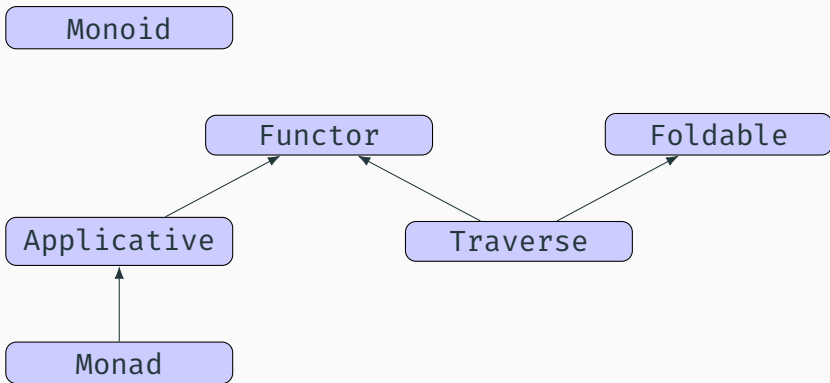
- `List[Option[A]] => Option[List[A]]`: returns **None** if any element of list is **None**, else list wrapped in **Some** (see monad lecture)
- `Map[K, Option[V]] => Option[Map[K, V]]`: returns **None** if any value in the map is **None**, else map wrapped in **Some**
- **Option** is traversable too:  
`Option[List[A]] => List[Option[A]]`: returns a list with a single **None** if the original **Option** is **None**, else List with all elements wrapped in **Some**



## Traversable Functors in the hierarchy

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Typeclass hierarchy



## How powerful is `traverse`?

```
def traverse[G[_]: Applicative, A, B](fa: F[A])(f: A => G[B]): G[F[B]]
```

`traverse` is equivalent to a `map` operation, followed by `sequence`, and we can provide a default implementation with them.

But it is also possible to implement `map` via `traverse`, which makes `Traverse` a functor!

## Traverse as Functor

```
trait Traverse[F[_]] extends Functor[F]:  
  def traverse[G[_]: Applicative, A, B](fa: F[A])(f: A => G[B]): G[F[B]] =  
    sequence(map(fa)(f))  
  
  def sequence[G[_]: Applicative, A](fga: F[G[A]]): G[F[A]] =  
    traverse(fga)(identity)  
  
  /** can be implemented using traverse */  
  extension [A](fa: F[A]) def map[B](f: A => B): F[B] = ??? // => Exercise sheet
```

This means, an instance of **Traverse** only needs to implement either **traverse** or **sequence** and **map**

## Traverse can provide more

Let's define a type, that throws away its parameter:

```
type ConstInt[A] = Int
```

We can use this, when a type constructor is expected, e.g. for **G** in **traverse**

```
def traverse[G[_]: Applicative, A, B](fa: F[A])(f: A => G[B]): G[F[B]]
```

this results in

```
def traverse[A, B](fa: F[A])(f: A => Int): Int
```

Does this signature remind you of any function or structure we have seen before?



## Traverse can provide folds

This is similar to `foldMap`:

```
def traverse[A, B](fa: F[A])(f: A => Int): Int
```

```
def foldMap[A, M](as: F[A])(f: A => M)(M: Monoid[M]): M
```

And we can implement `foldMap` via `traverse`! But we need an applicative for `Const` first.

## An applicative for monoids

```
type Const[M, A] = M // like ConstInt, but with parameter instead of fixed int
```

```
def monoidApplicative[M](M: Monoid[M]) =  
  new Applicative[Const[M, _]]:  
    def pure[A](a: A): M = M.zero  
    extension [A](m1: M)  
      override def map2[B,C](m2: M)(f: (A, B) => C): M = M.combine(m1,m2)
```

As our `Const` throws away it's second parameter, our applicative also never uses the type parameters of its functions: the value passed to `pure` is ignored, so is the function passed to `map2`.

# Traverse with Foldable

This lets us implement `foldMap` via `traverse`, and extend `Foldable`:

```
trait Traverse[F[_]] extends Functor[F] with Foldable[F]:
  def traverse[G[_]: Applicative, A, B](fa: F[A])(f: A => G[B]): G[F[B]] = ???
  // ...
  extension [A](as: F[A])
    override def foldMap[B](f: A => B)(using mb: Monoid[B]): B =
      traverse[Const[B, _], A, Nothing](as)(f)(monoidApplicative(mb))
```

Type parameters for `traverse`:

- `G[_]` = `Const[M, _]`: Evaluates to `M` for any passed parameter
- `A`: same meaning for both, type of elements in our traversed object.
- `B = Nothing`: `Const` throws away its parameter. Therefore all uses of `B` are meaningless.

We've seen that the `traverse` function is powerful enough to implement `Functor` and `Foldable` with it.

Notably, `Foldable` cannot extend `Functor`, as you can not write a map in terms of a fold *in general*, although it is possible for specific foldable data structures.

So what kind of *generalized* functions does `Traverse` allow us to write?



A useful method also found in the standard library for several types is `zipWithIndex`. This takes a traversable data structure and adds an index to each element by tupling. Example:

```
List(  
  "Here",  
  "are",  
  "some",  
  "elements"  
) : List[String]
```

→ `zipWithIndex` →

```
List(  
  ("Here", 0),  
  ("are", 1),  
  ("some", 2),  
  ("elements", 3)  
) : List[(String, Int)]
```

By using the `State` applicative functor, we can keep some iteration state, like the current index, during a traversal.

# Implementing `zipWithIndex`

Idea:

1. Define a function: For an element of type `A`, we create a `State` monad, that
  - takes an `Int` as state
  - returns a tuple of the element and that `int` as its result (type `(A, Int)`)
  - returns the `int + 1` as the new state

This has type `State[Int, (A, Int)]`

2. we call `traverse`, passing an `F[A]` and our function from step 1.  
This results in a `State[Int, F[(A, Int)]]`
3. we run this state with 0 as start value (first index)
4. The result is a tuple `(lastIndex + 1, fWithIndices)`, because `State.run` also always returns the next state.

## Implementing zipWithIndex — Step 1

1. Define a function: For an element of type **A**, we create a State monad, that
  - takes an Int as state
  - returns a tuple of the element and that int as its result (type (A, Int))
  - returns the int + 1 as the new state

```
(a: A) => for
  i <- State.get[Int] // get the passed in state, save it in i
  _ <- State.set(i + 1) // set the new state to i + 1
yield (a, i) // return the A together with the passed in index
```

Another way of writing the same function:

```
(a:A) => State((i: Int) => (i+1, (a,i)))
```

- we call `traverse`, passing an `F[A]` and our function from step 1.  
This results in a `State[Int, F[(A, Int)]]`

```
traverse(fa)(          // fa: F[A]
  (a: A) => for        // A => State[Int, (A, Int)]
    i <- State.get[Int]
    _ <- State.set(i + 1)
  yield (a, i)
)
```

3. we run this state with 0 as start value (first index)

```
traverse(fa)(  
  (a: A) => for  
    i <- State.get[Int]  
    _ <- State.set(i + 1)  
  yield (a, i)  
).run(0) // start with index 0
```

- The result is a tuple (`lastIndex + 1`, `fWithIndices`), because `State.run` also always returns the next state. We only care about our indexed F.

```
def zipWithIndex[A](fa:F[A]): F[(A,Int)] =  
  traverse(fa)(  
    (a: A) => for  
      i <- State.get[Int]  
      _ <- State.set(i + 1)  
      yield (a, i)  
    ).run(0)._2
```

If we're using the `cats` library, we could also use `runA` instead of `run` for the same result.

## Implementing toList

With a similar approach, we can write a generic `toList`: We keep a list as state (starting with an empty list) and append each element as a state change. Our State monads can be of type `State[List[A], Unit]`, because we don't need intermediate results.

```
def toList[A](fa:F[A]): List[A] =
  traverse(fa)(
    (a: A) => for
      as <- State.get[List[A]] // keep list as state
      _ <- State.set(a :: as) // prepend each element
    yield ()
  ).run( Nil ) // start with empty list
  ._1 // state at the end is list of elements
  .reverse // but in reverse order
```

Compare our two methods:

```
def zipWithIndex[A](fa:F[A]): F[(A,Int)] =
  traverse(fa)(
    (a: A) => for
      i <- State.get[Int]
      _ <- State.set(i + 1)
    yield (a, i)
  ).run(0)._2
```

```
def toList[A](fa:F[A]): List[A] =
  traverse(fa)(
    (a: A) => for
      as <- State.get[List[A]]
      _ <- State.set(a :: as)
    yield ()
  ).run(Nil)._1.reverse
```

These look pretty similar. And so do lots of traversals with state. Let's factor out the common part.



## Mapping with Accumulator

What we are doing is like mapping, while passing an accumulator to our function. Therefore we define a function `mapAccum`, which looks similar to `map`, but with an accumulator of type `S` added to any other value:

```
// map      [A,B](fa: F[A])      (f: (A) => (B)):      F[B]
def mapAccum[S,A,B](fa: F[A], s: S)(f: (S,A) => (S,B)): (S, F[B]) =
  traverse(fa)((a: A) => for
    s1 <- State.get[S] // get the state
    (s2, b) = f(s1, a) // get map result and new state
    _ <- State.set(s2) // store new state
  yield b // yield map result
).run(s) // run with start state
```

## Using mapAccum

```
def zipWithIndex[A](fa: F[A]): F[(A,Int)] =  
  mapAccum(fa, 0)((s, a) => (s + 1, (a, s)))._2  
  
def toList[A](fa :F[A]): List[A] =  
  mapAccum(fa, List.empty[A])((s, a) => (a::s, ()))._1.reverse
```

This has also similarities with folding, additionally saving a value for every recursion step. In fact, `toList` could also be written with a fold. On the exercise sheet, you'll implement `foldLeft` with `mapAccum`.

We've already seen ways to combine several traversals of a data structure into one, e.g. LazyList combines several operations in one pass by using lazy evaluation

On a former task sheet we saw how we can combine **Applicatives** with **product**. We can use this to fuse two traversals into one pass.

## Exercise: Implement `fuse`

Implement `fuse` using applicative functor products. It should traverse `fa` a single time and collect the results of both given functions at once.

```
def fuse[G[_],H[_],A,B](fa: F[A])(f: A => G[B], g: A => H[B])  
  (using G: Applicative[G], H: Applicative[H])  
  : (G[F[B]], H[F[B]]) =
```

Hint: you may have to specify the type parameters in your call: `traverse[[b]  
=>> (G[b],H[b]), A, B](...)`

Also, you'll have to specify the applicative explicitly.



## Exercise: Implement fuse — Solution

```
def fuse[G[_],H[_],A,B](fa: F[A])(f: A => G[B], g: A => H[B])
  (using G: Applicative[G], H: Applicative[H])
  : (G[F[B]], H[F[B]]) =
  traverse[[b] =>> (G[b],H[b]), A, B](fa)(
    a => (f(a), g(a)))(Applicative.product(using G, H)
  )
```

- traversal function: apply both given functions, pack in tuple
- Applicative: product of **G** and **H** (tupled combination)