

# Exam: Introduction to Functional Programming

## Sample exam

Prof. Dr. Frank Puppe  
Felix Herrmann  
Alexander Gehrke

Name:	
Matriculation number:	
Course of studies:	

Point overview:

Question:	1	2	3	4	5	6	7	8	9	10	11	Total
Points:	5	6	14	4	4	5	4	4	4	4	4	58
Score:												

1. Short questions

(a) You want to write a function that should return either a number (Int) or an error code. Which return type would you use? (1)

(b) Give the signature for the method which is defined for a Functor (optionally as extension or in normal function notation). (1)

```
trait Functor[F[_]]:
```

(c) Define the concept of algebras in regard to types, as introduced in the lecture. (3)

## 2. Recursions

Given is the following data structure of a binary tree. A binary tree here is either a leaf with a value or a branch, which has a left and right subtree.

```
enum Tree[+A]:  
  case Leaf(value: A)  
  case Branch(left: Tree[A], right: Tree[A])  
  
  final def doSomething(p: A => Boolean): Option[A] =  
    this match  
      case Leaf(a) => if p(a) then Some(a) else None  
      case Branch(l,r) => l.doSomething(p) match  
        case Some(a) => Some(a)  
        case None => r.doSomething(p)
```

Now look at the method `doSomething` in the `Tree` enum.

(a) Explain in your own words, what the method does.

(4)

(b) There are two recursive calls in `doSomething`. Decide for each of them, if it is in tail position (i.e. the conditions for a tailrecursive function are fulfilled), and if the the whole function is tail recursive.

(2)

### 3. Monad laws

Given is the following data structure of a binary tree and a matching monad instance:

```
enum Tree[+A]:  
  case Leaf(value: A)  
  case Branch(left: Tree[A], right: Tree[A])  
  
object Tree:  
  given Monad[Tree] with  
    extension [A](fa: Tree[A])  
      def flatMap[B](f: A => Tree[B]): Tree[B] =  
        fa match  
          case Leaf(a) => f(a)  
          case Branch(l, r) => Branch(flatMap(l)(f), flatMap(r)(f))  
  
      def pure[A](a: A): Tree[A] = Leaf(a)
```

(a) Prove that the given monad instance fulfills the associativity law: (8)

`m.flatMap(f).flatMap(g) == m.flatMap(a => f(a).flatMap(g))`

(as before)

```

enum Tree[+A]:
  case Leaf(value: A)
  case Branch(left: Tree[A], right: Tree[A])

object Tree:
  given Monad[Tree] with
    extension [A](fa: Tree[A])
      def flatMap[B](f: A => Tree[B]): Tree[B] =
        fa match
          case Leaf(a) => f(a)
          case Branch(l, r) => Branch(flatMap(l)(f), flatMap(r)(f))

      def pure[A](a: A): Tree[A] = Leaf(a)

```

(b) Prove that the given monad instance fulfills the identity laws. (6)

```

x.flatMap(pure) == x
pure(y).flatMap(f) == f(y)

```

#### 4. Int Monoids

(4)

We represented a monoid in code as follows:

Implement two different monoids for Int, which fulfill the monoid laws.

```
given intMonoid1: Monoid[Int] with
```

```
given intMonoid2: Monoid[Int] with
```

## 5. Parametricity

We are given the following function signature:

```
def p2[A,B,C,D](a: A, b: B)(f: (A,B) => C, g: (A,C) => D): D
```

(a) Give a valid implementation of the function only based on the types (you don't have to write the signature again). (2)

(b) Why is the signature sufficient here to make assertions about the function's behaviour, as long as the implementation behaves referentially transparent (i.e. doesn't throw exceptions etc.)? (2)

## 6. Recursion: takeWhileTCO (5)

Given is the following, non tail recursive function:

```
def takeWhile[A](l: List[A], pred: A => Boolean): List[A] = l match {
  case Nil    => Nil
  case x::xs => if (pred(x)) x :: takeWhile(xs, pred)
                else Nil
}
```

It takes a list and a predicate and returns the list's longest prefix which only contains elements fulfilling the predicate.

Give a version of this function, which is tail recursive.

You may use the method `.reverse` on lists.

7. zipAdd

(4)

Implement the function `zipAdd(l1: List[Int], l2: List[Int]): List[Int]`, which takes two lists of ints and returns a list, in which the elements have been added pairwise. For the inputs `List(1,2,3)` and `List(4,5,6)` the result is `List(5, 7, 9)`. If one list is shorter than the other, the longer list should be treated as if it had only the length of the shorter list.

The function isn't required to be tail recursive.

8. Modelling a wallet

(4)

The following program has several problems. Point out 4 things, that are in contradiction to the principles presented in the lecture and give possible solutions for each.

```
final case class Wallet(
    amountMoney: Int,
    numberOfDocuments: Int,
)
// --- später ---
def transformWallet(w: Wallet): Wallet {
    if (w == null) {
        changeWallet(w)
    } else {
        throw new RuntimeException("no wallet");
    }
}
```

## 9. State Monad

Given is the following case class for a State monad:

```
case class State[S, +A](run: S => (A, S)): State[S, A] = ???  
def map[B](f: A => B): State[S, B] = ???  
def flatMap[B](f: A => State[S, B]): State[S, B] = ???
```

Assume that the defined methods are implemented in a way, that fulfills the laws of Monad and Applicative. Also the following methods are implemented as in the lecture

```
def get[S]: State[S, S]
```

```
def set[S](s: S): State[S, Unit]
```

(a) Give the type of `intState` in the following expression: (1)

```
val intState = for {  
    i <- get[Int]  
    q = i * i  
    _ <- set(q)  
} yield q.toString
```

(b) Translate the for comprehension in the above expression into calls of the methods `flatMap` and `map` defined on `State`. (3)

10. Folds

(a) Explain the difference between `foldLeft` and `foldRight` on lists.

(2)

(b) Name one possible condition, under which `foldLeft` and `foldRight` return the same result for the same input list.

(2)

11. Referential Transparency

(4)

Given is the following program, which uses the `scala.collection.mutable.Stack` class. The method `pop` removes an element from the Stack and returns that element. Show that this program is not referentially transparent.

```
def sum(s: Stack[Int]): Int {  
    val a = s.pop()  
    val b = s.pop()  
    a + b  
}
```