

## Exercise Sheet #4

### Advanced Algorithms (WS 2022/23)

#### Exercise 1 – Randomized Max Cut

Let  $G$  be the graph shown in Figure 1 (a). Apply the following steps of the algorithm RANDOMIZEDMAXCUT from the lecture.

- a) Formulate the quadratic program  $QP$ , whose optimal solution gives a maximal cut for  $G$ ; i.e. give the variables, the constraints and the objective function with the respective values. **4 Points**
- b) Formulate its relaxation  $QP^k$ , for  $k = 2$ . **1 Point**

An optimal solution for  $QP^2$  is shown in Figure 1 (b). For the vectors  $x^1, x^2, \dots, x^6$  we have  $x^1 = x^3 = (-1, 0)$ ,  $x^2 = (1, 0)$ ,  $x^4 = (0, 1)$ ,  $x^5 = (0, -1)$ , and  $x^6 = (\frac{1}{\sqrt{2}}, -\frac{1}{\sqrt{2}})$ .

- c) List all cuts that RANDOMIZEDMAXCUT could compute from this solution and calculate their weight. What is the expected value compared to the optimal solution? **3 Points**
- d) We use the randomly chosen vector  $r$  to get from a solution of  $QP^2$  to a cut in  $G$ . Can we instead just pick  $r$  efficiently such that we get the best cut? **1 Point**
- e) Why do we pick the vector  $r$  at random for  $QP^n$  instead of taking the one maximizing the cut? **1 Point**

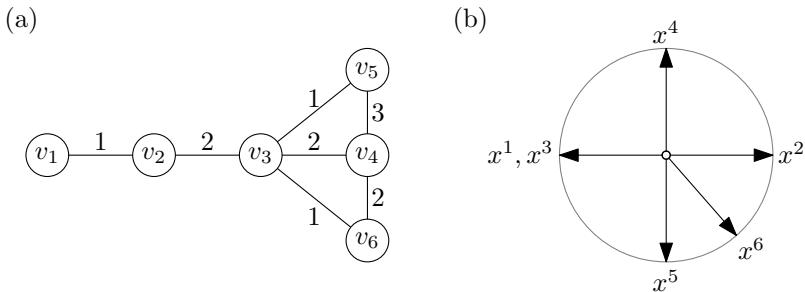


FIGURE 1: (a) Graph  $G$  for Exercise 1 and (b) solution for  $QP^2$ .

### Exercise 2 – QP for MAX-2SAT

Given a conjunctive normal form formula  $f$  of Boolean variables  $x_1, \dots, x_n$  and non-negative weights  $w_c$  for each clause  $c$  of  $f$ , the MAX-SAT problem asks for a truth assignment to the variables such that the total weight of satisfied clauses is maximized. For the problem MAX-2SAT the clauses  $c_1, \dots, c_m$  are restricted to contain at most 2 literals, e.g.  $(x_1 \vee \neg x_3)$ . Not just MAX-SAT, but even MAX-2SAT is NP-hard.

Give a quadratic program for MAX-2SAT.

5 Points

### Exercise 3 – Deterministic 0.5-approximation for MaxCut

In the lecture we saw a randomized 0.5-approximation algorithm for the unweighted MAXCUT problem. We now want to derandomize this algorithm with the method of conditional probabilities described next.

Consider the first vertex  $v_1$  for which we flipped a coin. We now want to decide deterministically, whether we should put  $v_1$  in  $S$  or not. For this, we consider the expected weight  $E[W]$  of the cut where  $v$  is set to either be in  $S$  or not in  $S$  but the vertices  $v_2, \dots, v_n$  are still assigned randomly. More precisely, we put  $v$  in  $S$  if and only if  $E[W|v_1 \in S] \geq E[W|v_1 \notin S]$ . Note that  $E[W] = (E[W|v_1 \in S] + E[W|v_1 \notin S])/2$ . Hence, by our choice  $A_1 \in \{S, V \setminus S\}$ , we know that  $E[W|v_1 \in A_1] \geq E[W] \geq 0.5\text{OPT}$ . We can repeat this process with  $v_2$  and put it in  $A_2 \in \{S, V \setminus S\}$  based on whether  $E[W|v_1 \in A_1, v_2 \in S] \geq E[W|v_1 \in A_1, v_2 \notin S]$ . In fact, we can repeat this for all the remaining vertices  $v_3, \dots, v_n$ . However, to develop an algorithm, we need to be able to efficiently compute  $E[W|v_1 \in A_1, \dots, v_i \in A_i]$ .

Describe how we can compute  $E[W|v_1 \in A_1, \dots, v_i \in A_i]$  efficiently. Derive a simple algorithm from this.

5 Points