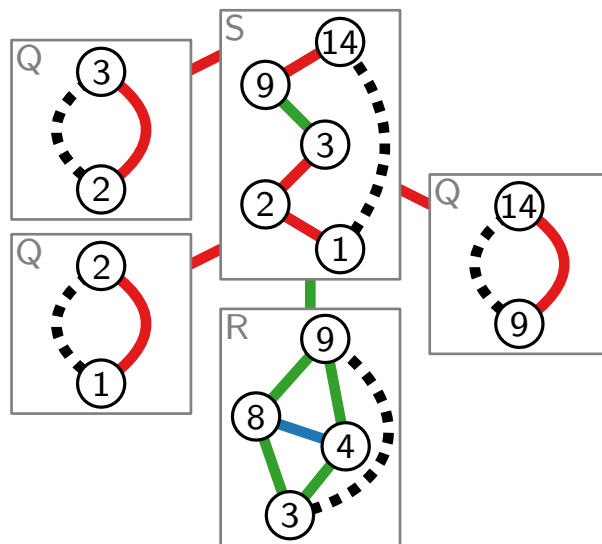


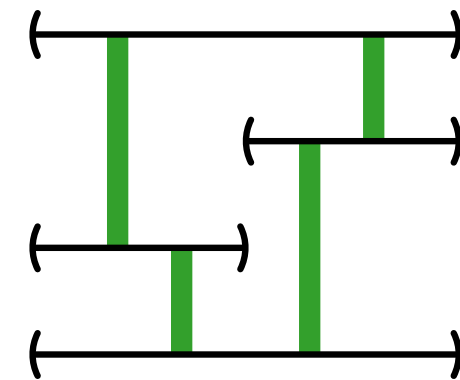
Visualization of Graphs

Lecture 9: Partial Visibility Representation Extension



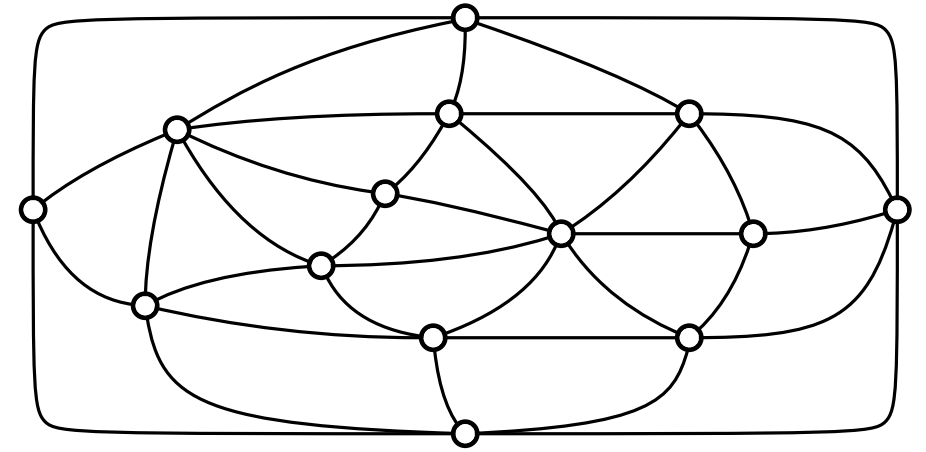
Part I: Problem Definition

Alexander Wolff



Partial Representation Extension Problem

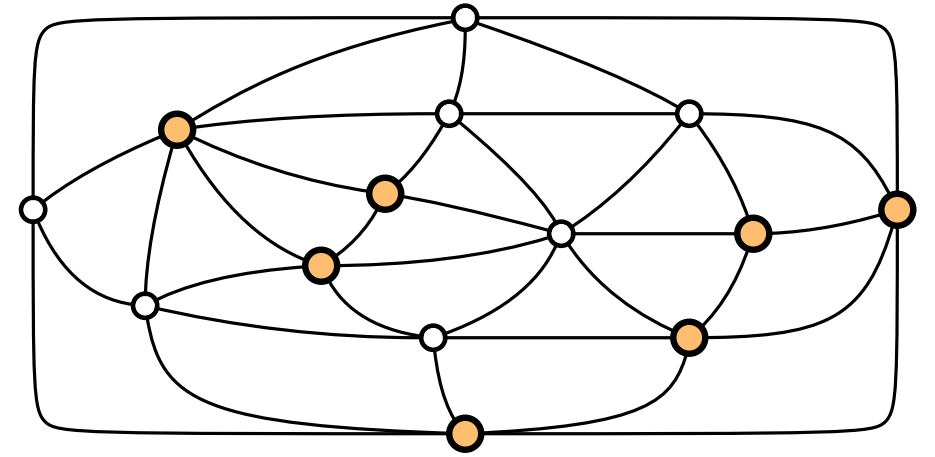
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Partial Representation Extension Problem

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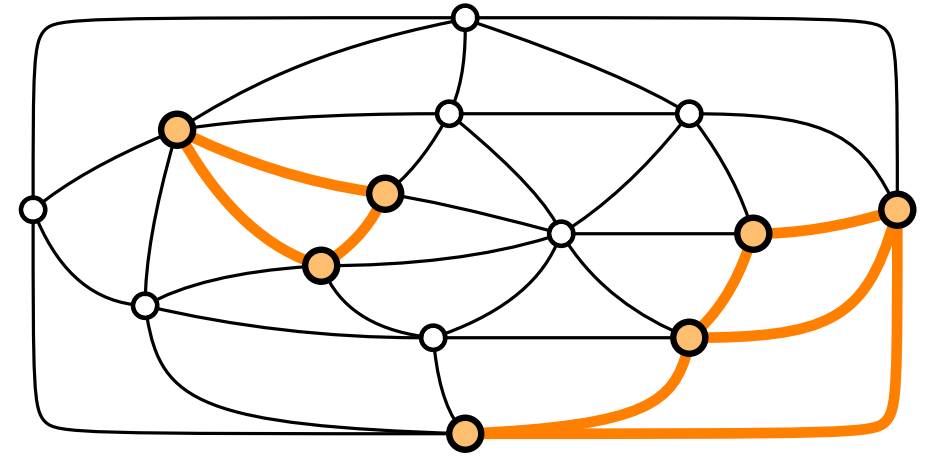
Let $V' \subseteq V$



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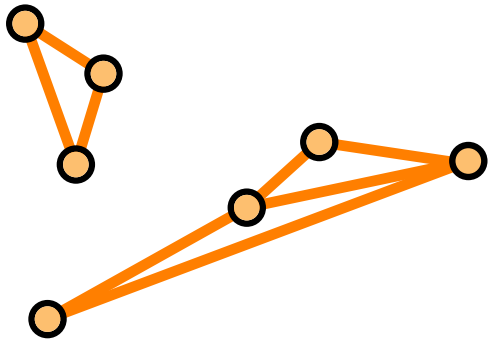
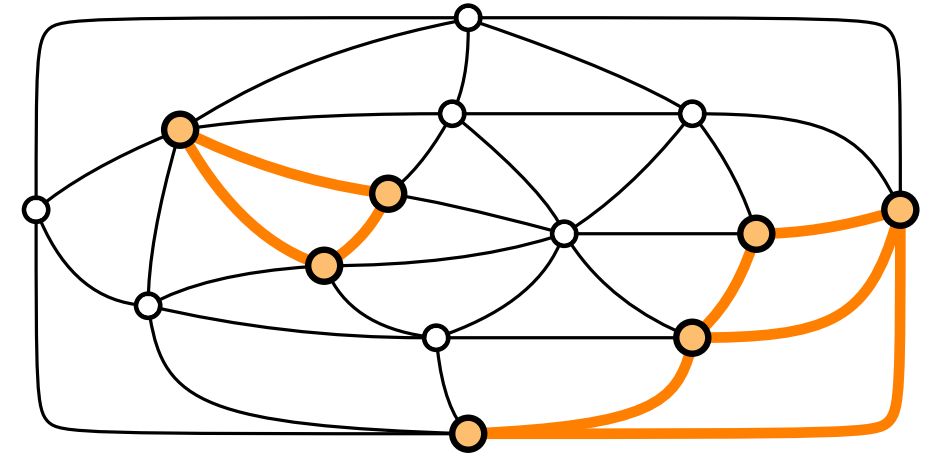


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Let Γ_H be a representation of H .



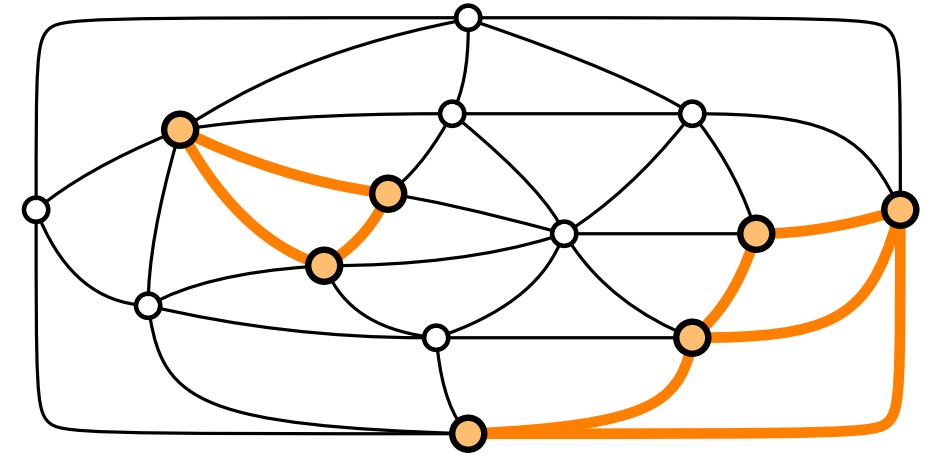
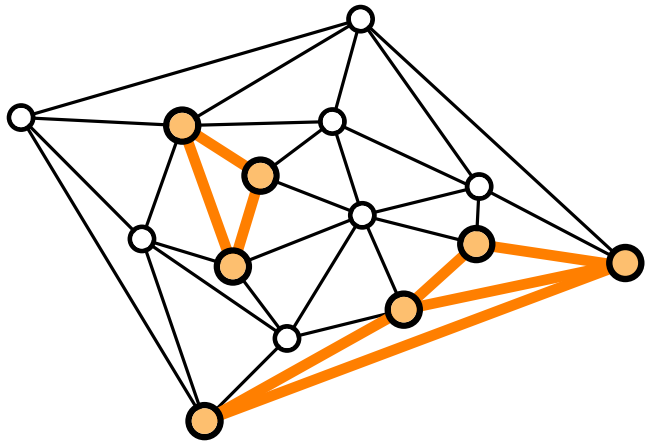
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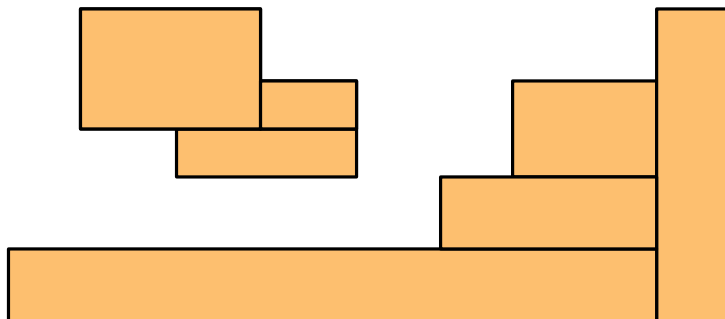
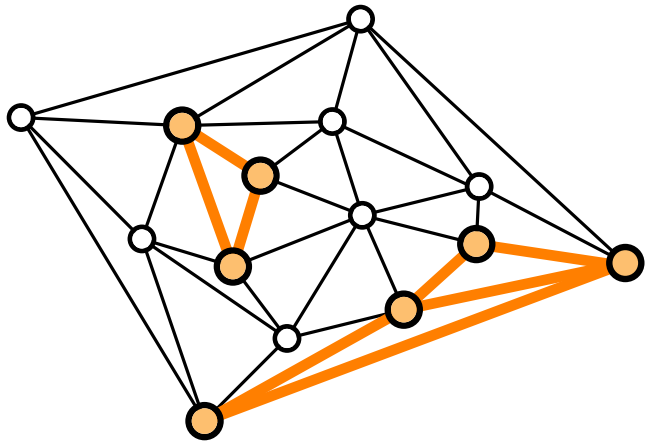
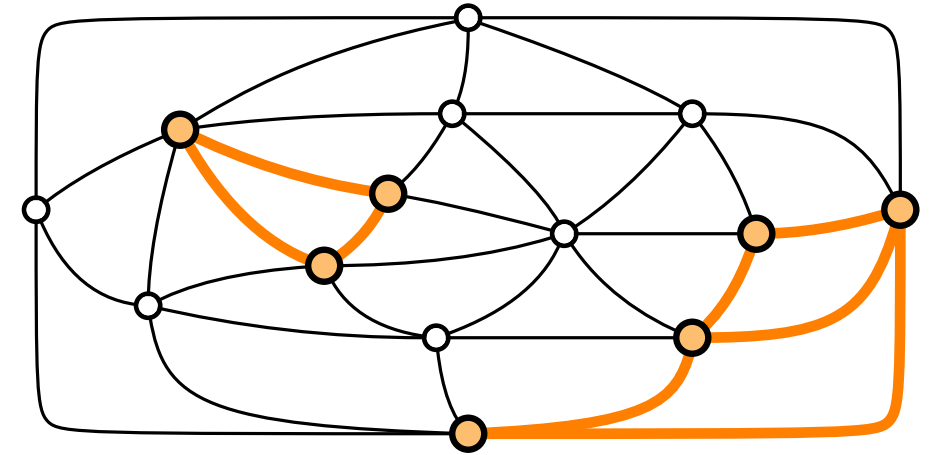
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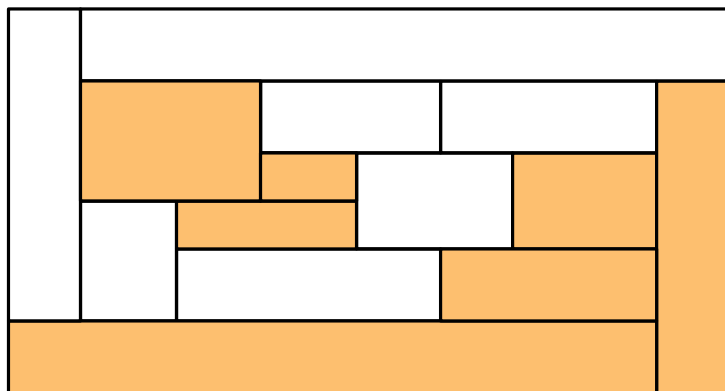
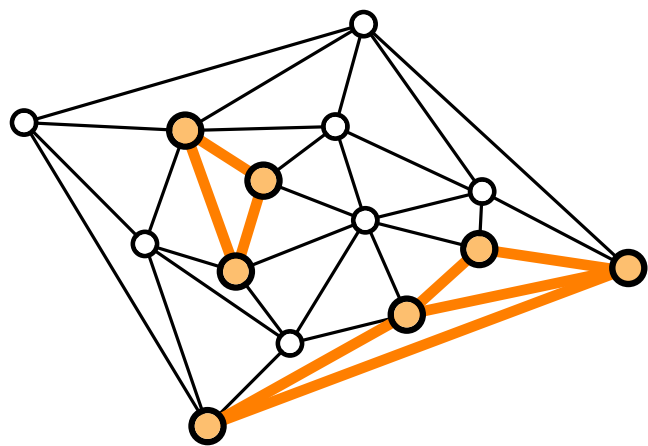
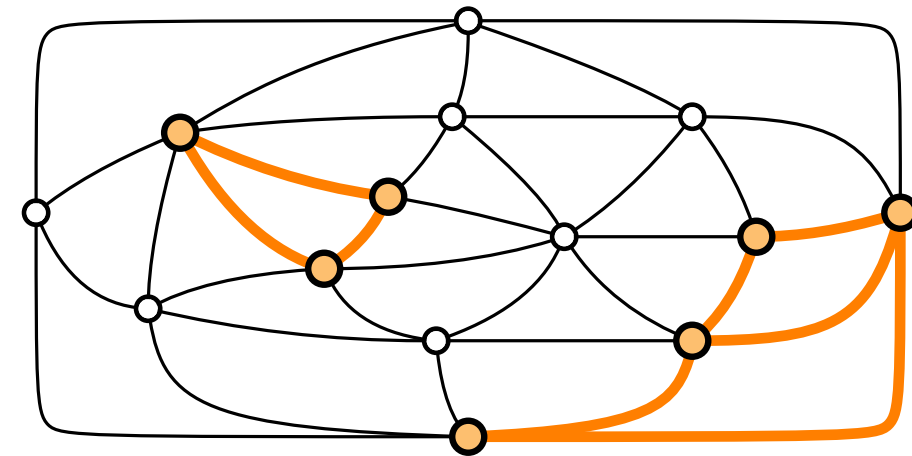
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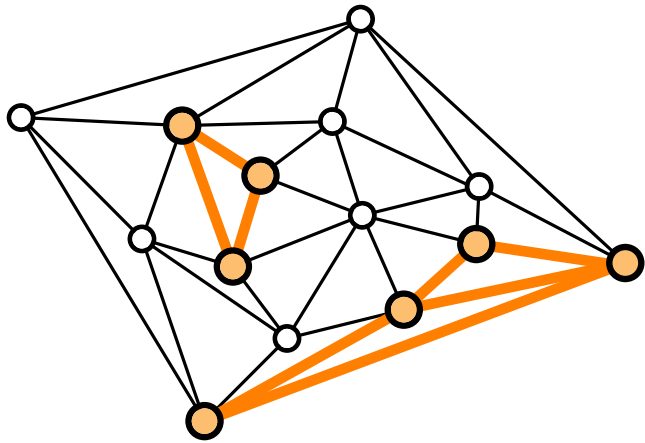
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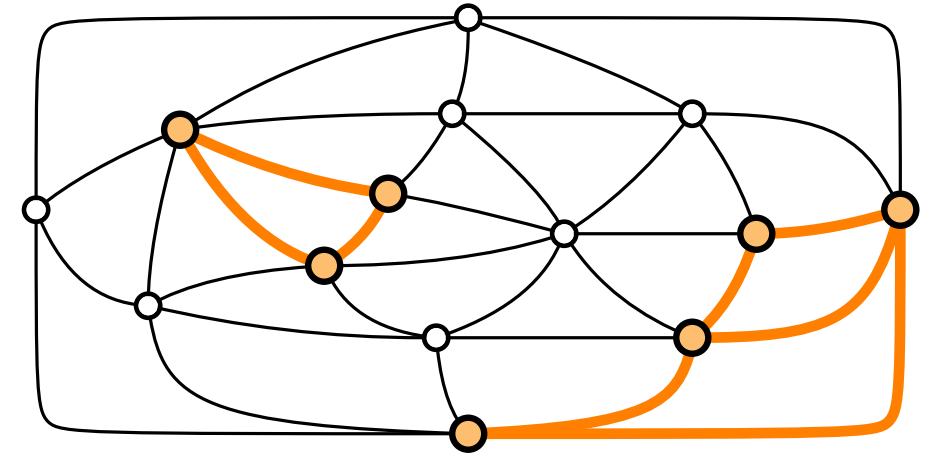
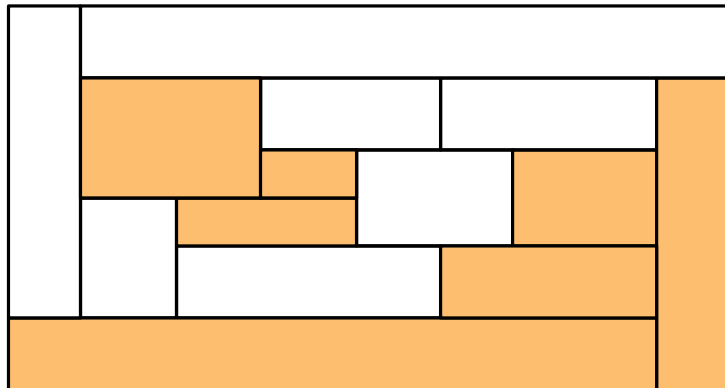
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Polytime for:



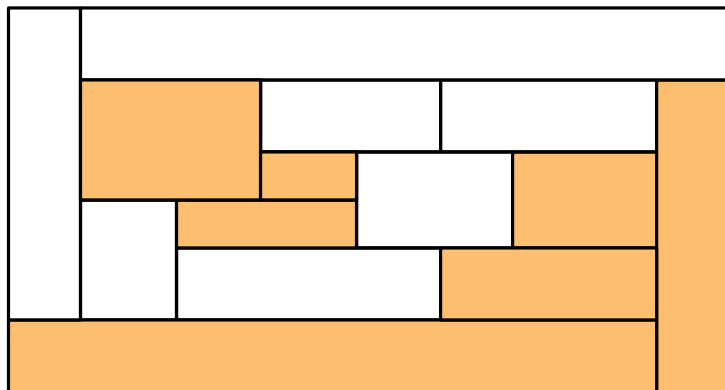
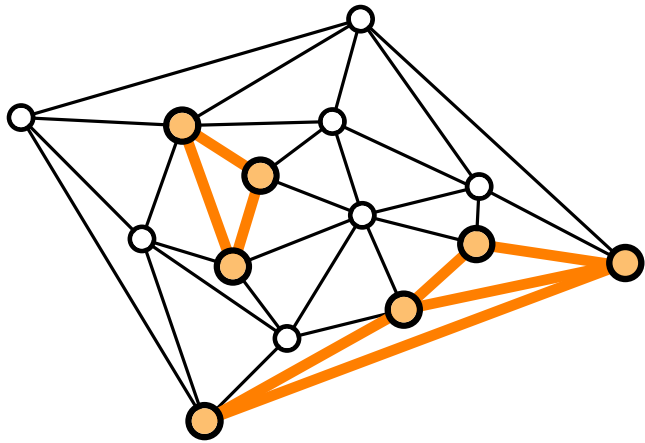
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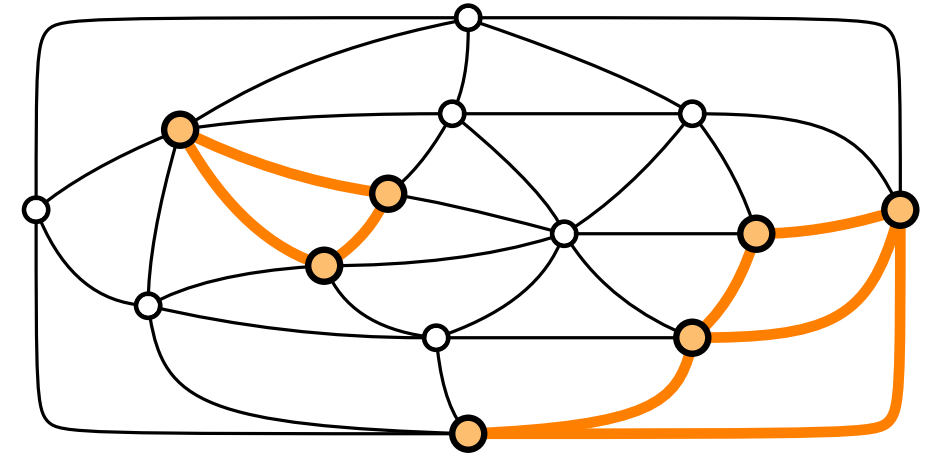
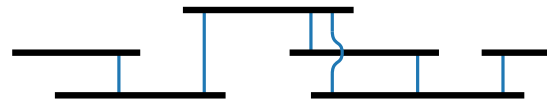
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Polytime for:

■ (unit) interval graphs



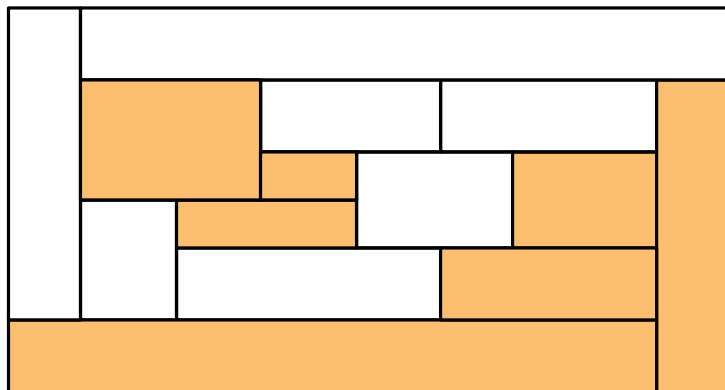
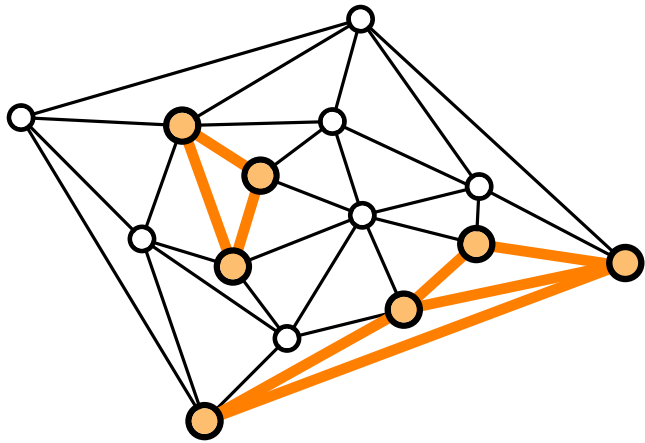
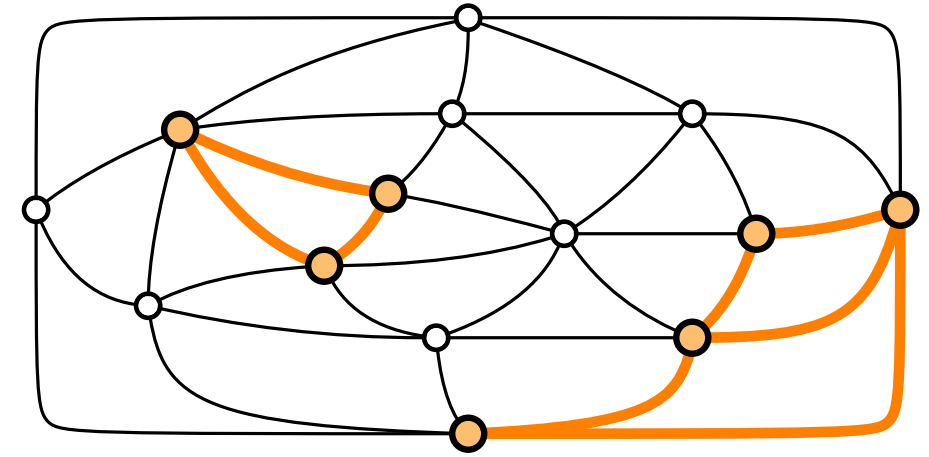
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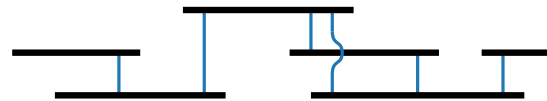
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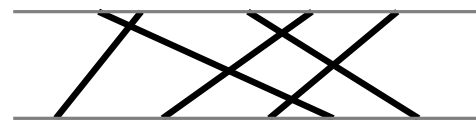


Polytime for:

■ (unit) interval graphs



■ permutation graphs



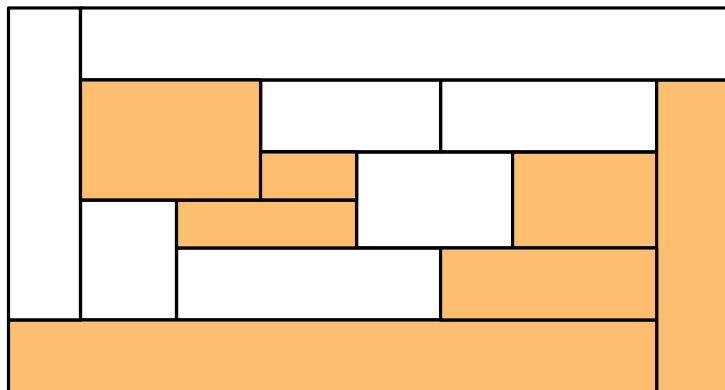
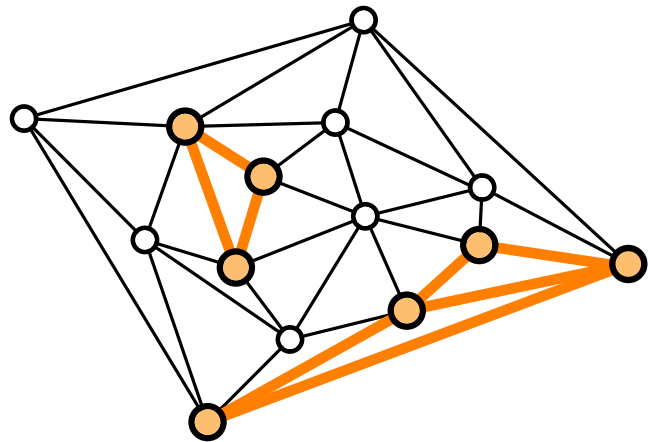
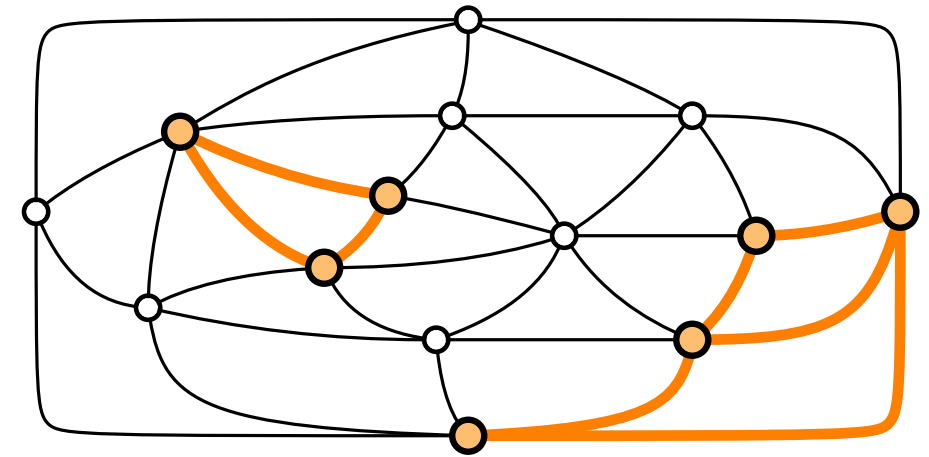
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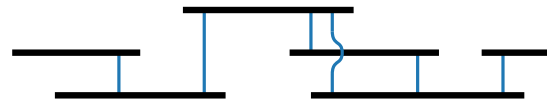
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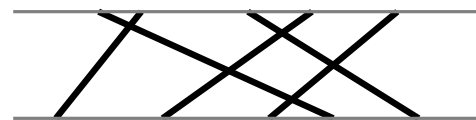


Polytime for:

■ (unit) interval graphs



■ permutation graphs



■ circle graphs



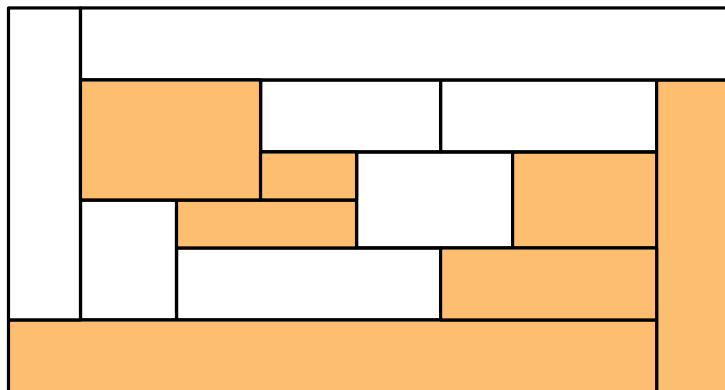
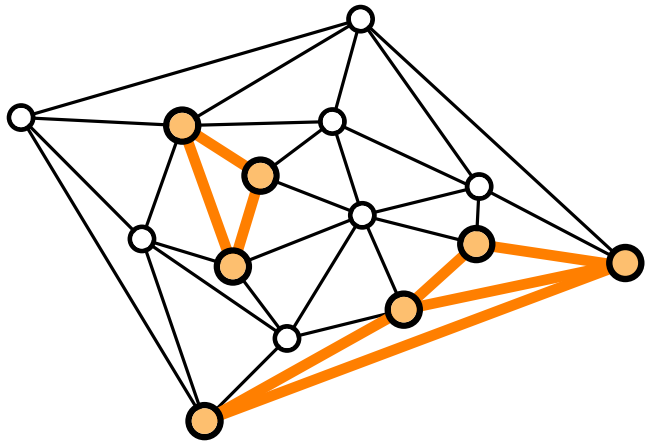
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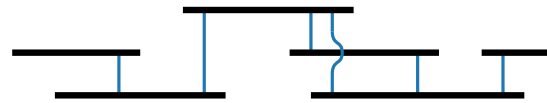
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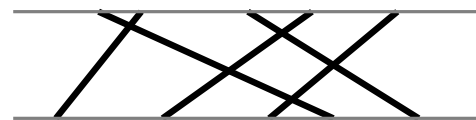


Polytime for:

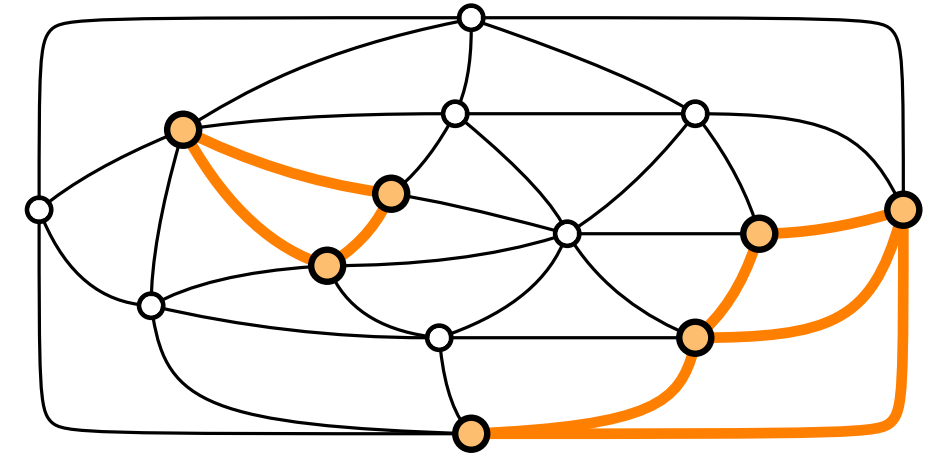
■ (unit) interval graphs



■ permutation graphs



■ circle graphs



NP-hard for:

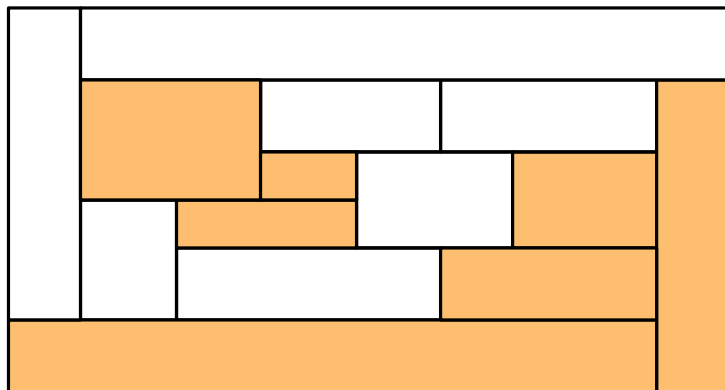
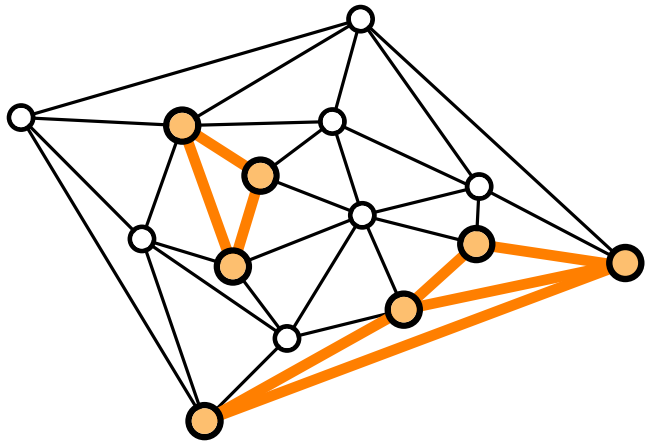
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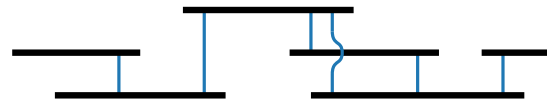
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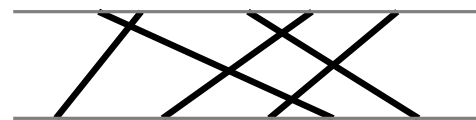


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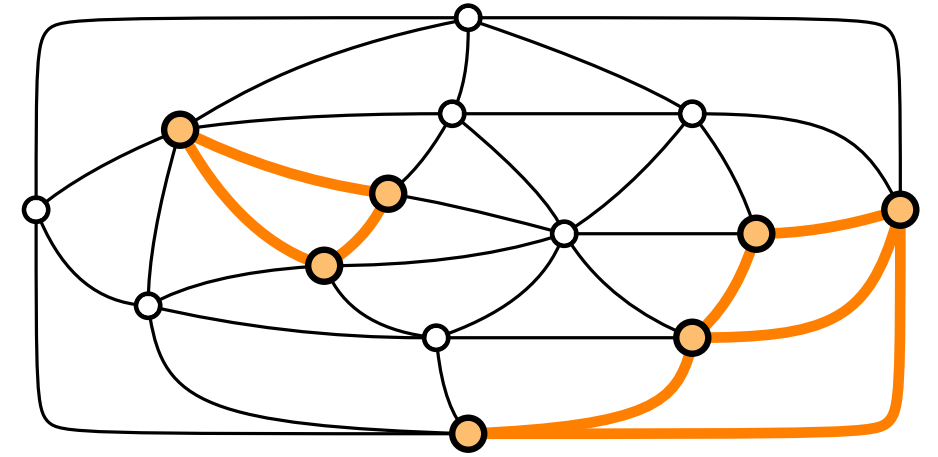
■ (unit) interval graphs



■ permutation graphs



■ circle graphs



NP-hard for:

■ planar straight-line drawings

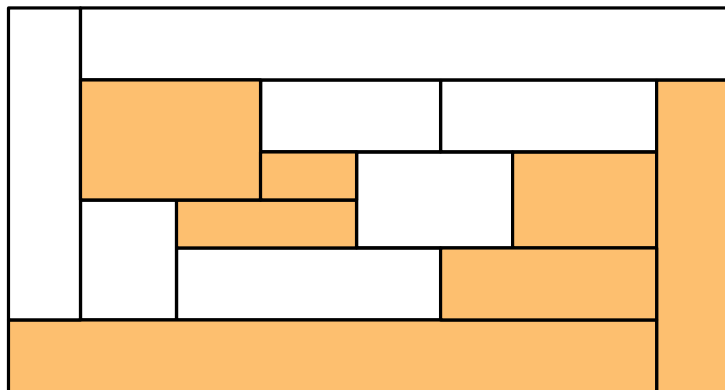
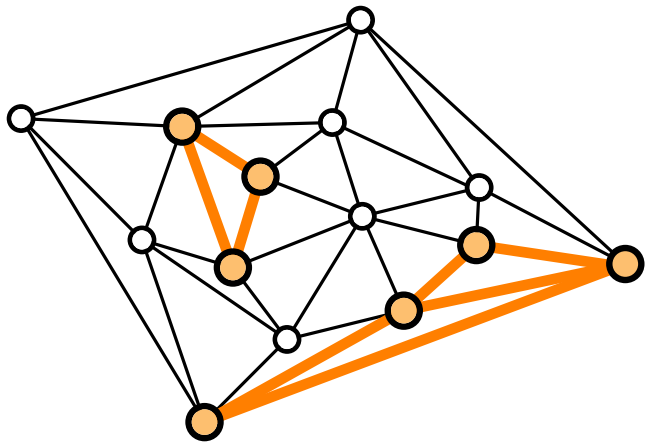
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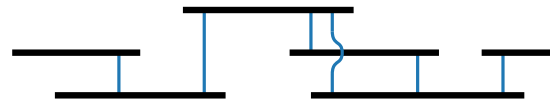
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Polytime for:

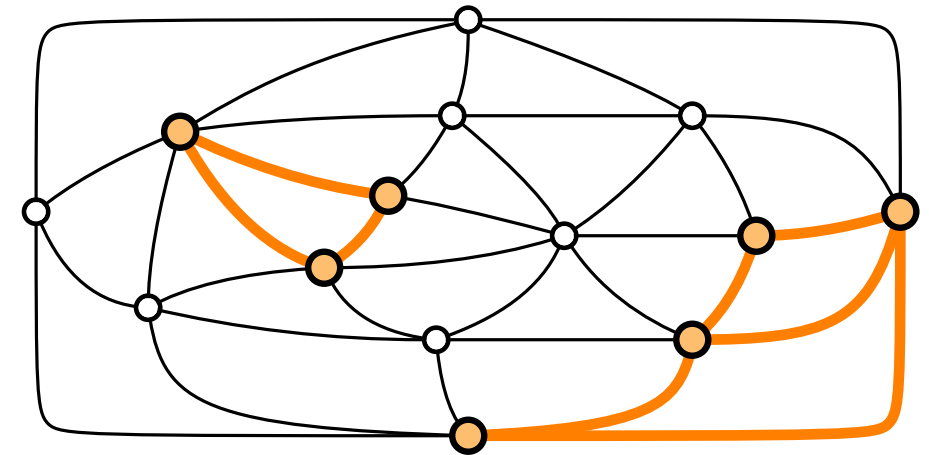
■ (unit) interval graphs



■ permutation graphs



■ circle graphs



NP-hard for:

■ planar straight-line drawings

■ contacts of

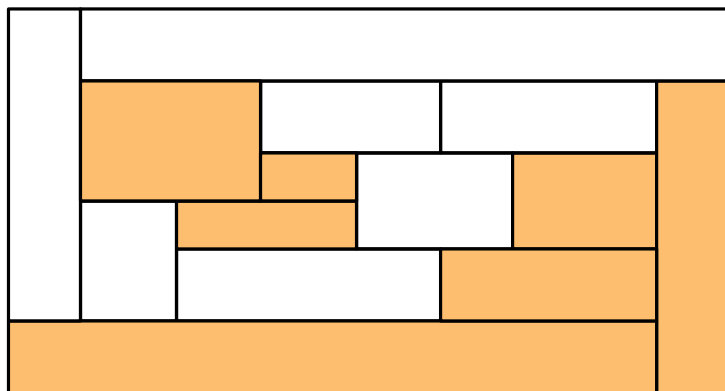
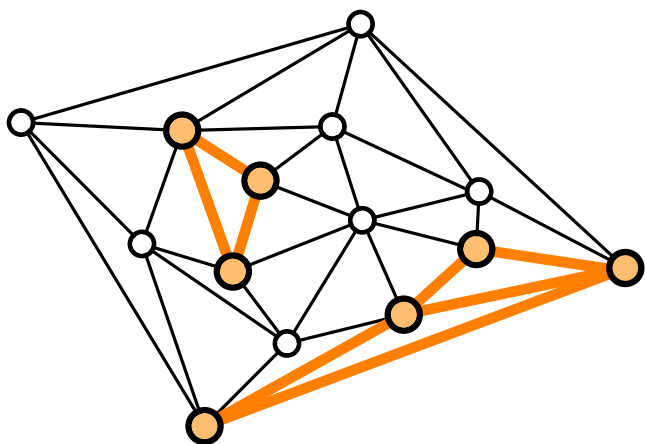
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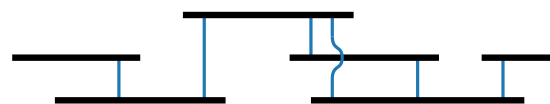
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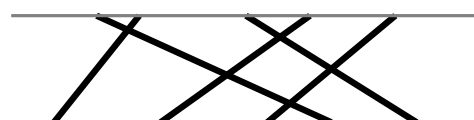


Polytime for:

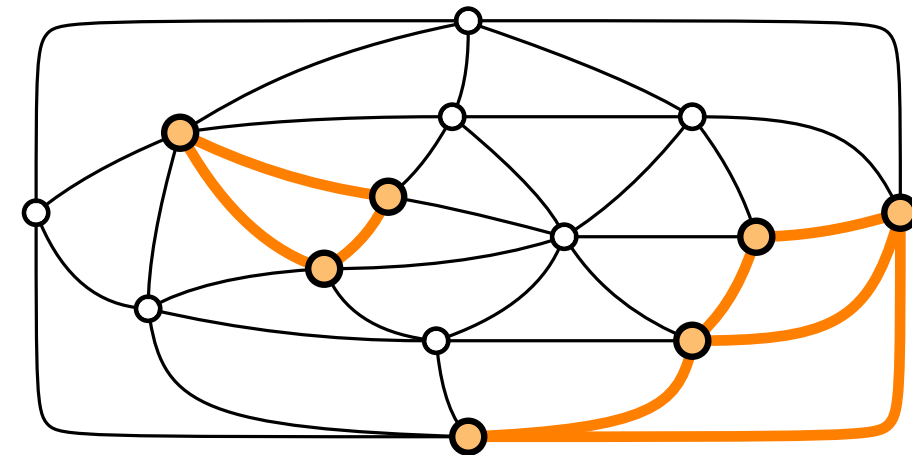
■ (unit) interval graphs



■ permutation graphs



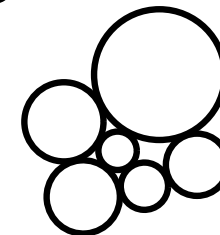
■ circle graphs



NP-hard for:

■ planar straight-line drawings

■ contacts of
■ disks



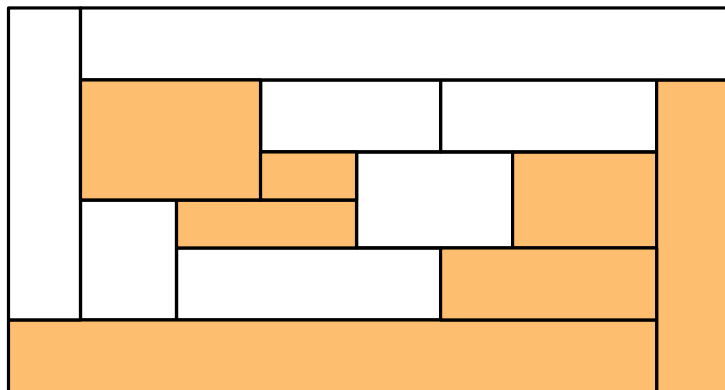
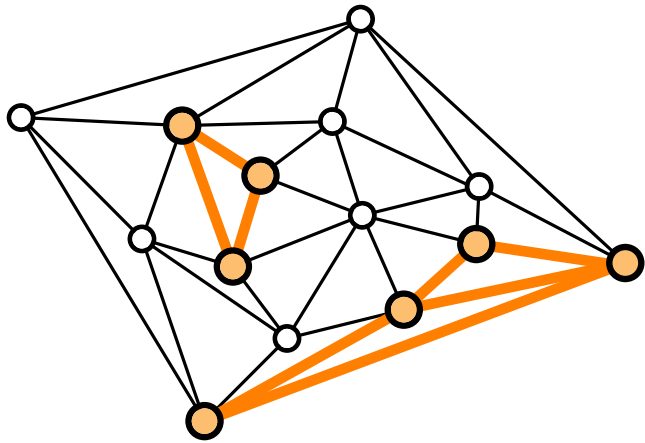
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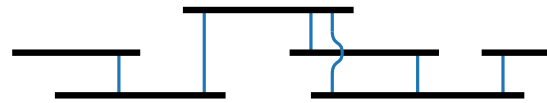
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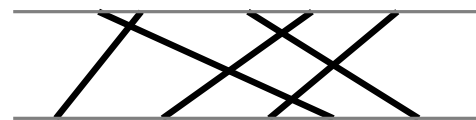


Polytime for:

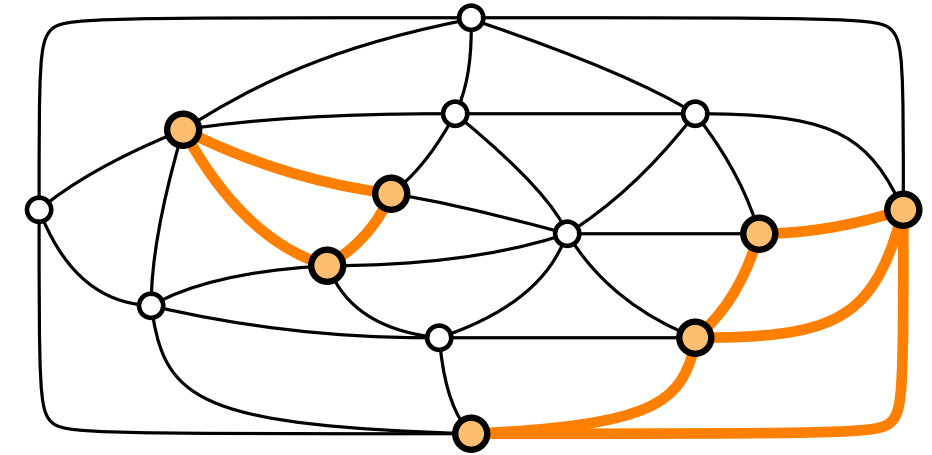
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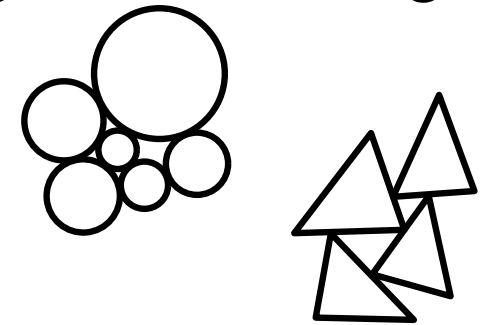
NP-hard for:

■ planar straight-line drawings

■ contacts of

■ disks

■ triangles



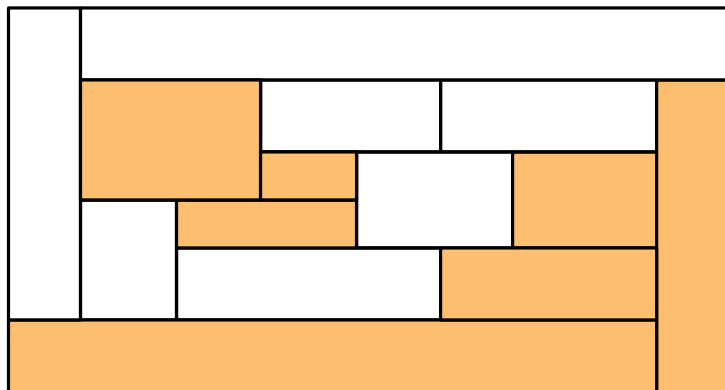
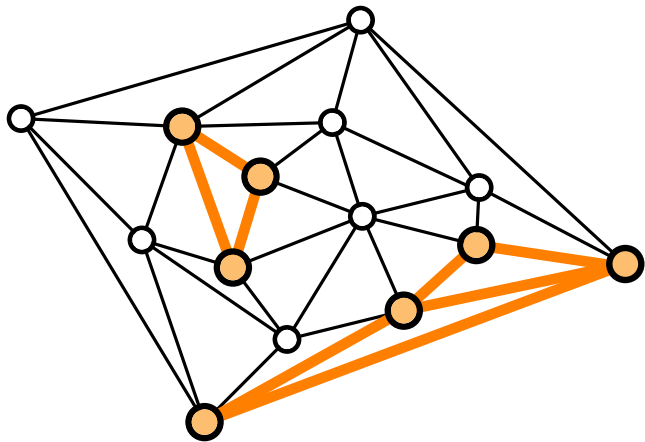
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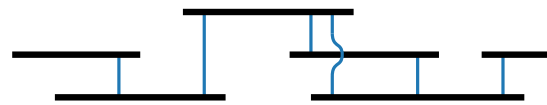
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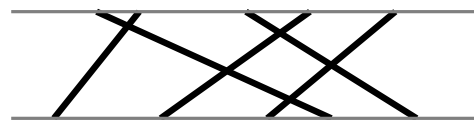


Polytime for:

■ (unit) interval graphs



■ permutation graphs



■ circle graphs



NP-hard for:

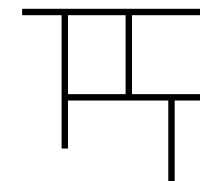
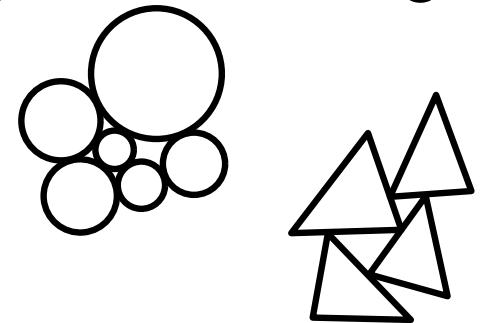
■ planar straight-line drawings

■ contacts of

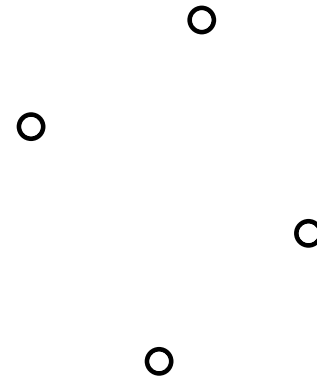
■ disks

■ triangles

■ orthogonal segments

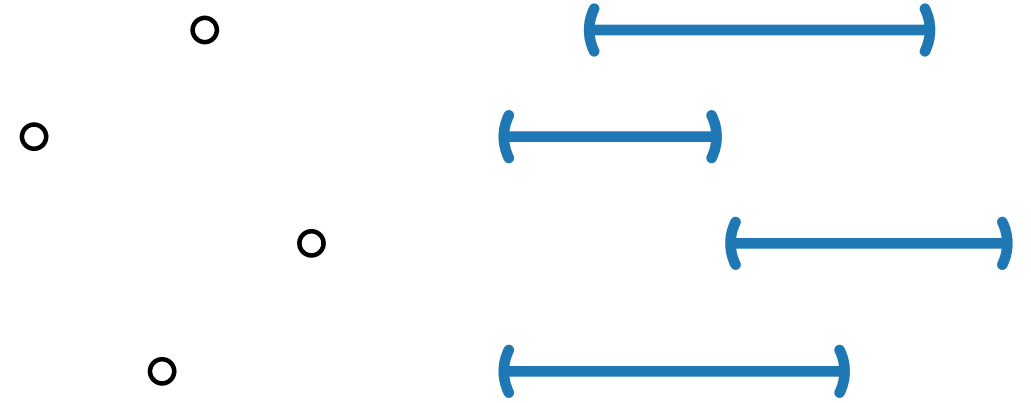


Bar Visibility Representation



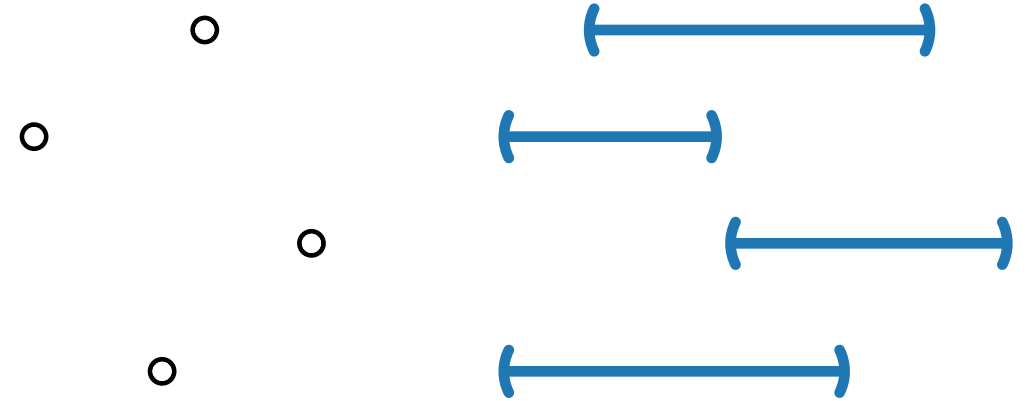
Bar Visibility Representation

- Vertices correspond to horizontal open line segments called **bars**.



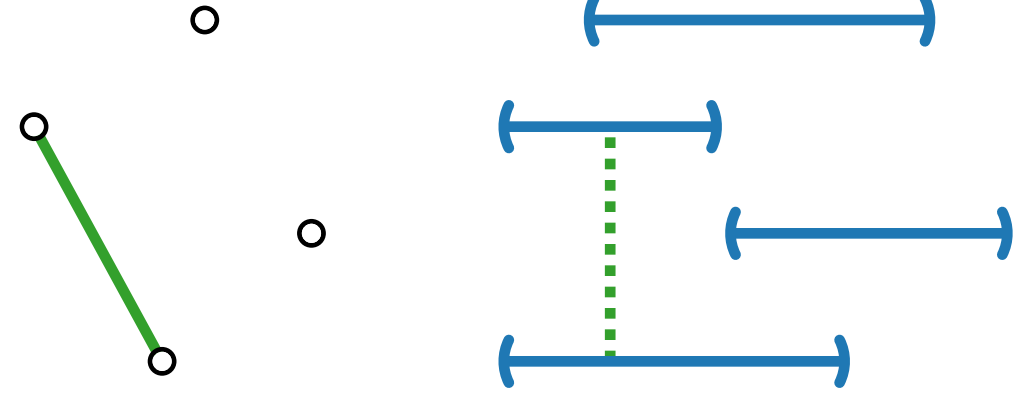
Bar Visibility Representation

- Vertices correspond to horizontal open line segments called **bars**.
- **Edges** correspond to unobstructed vertical lines of sight.



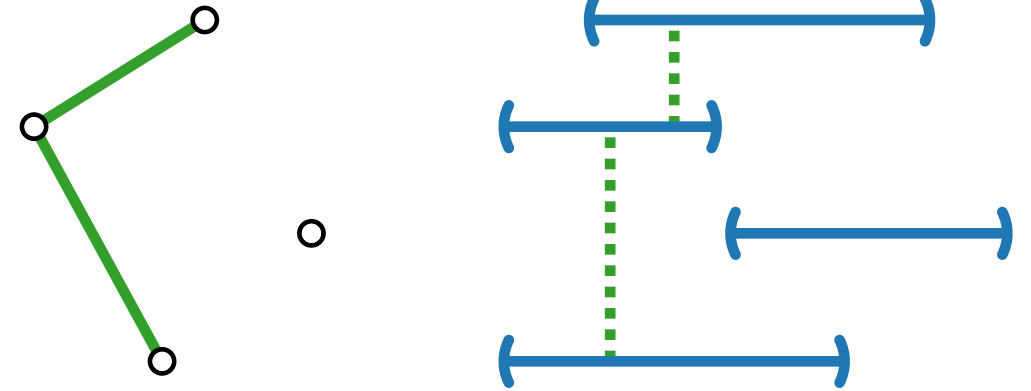
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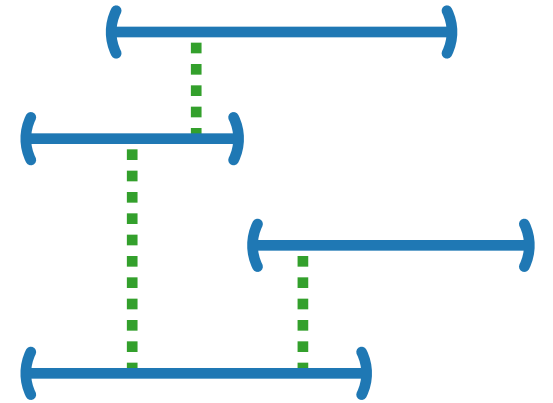
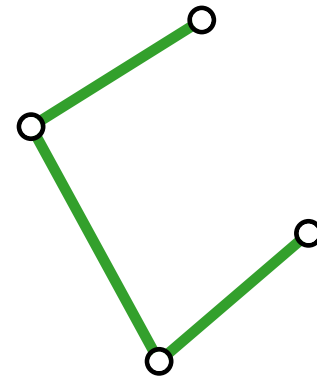
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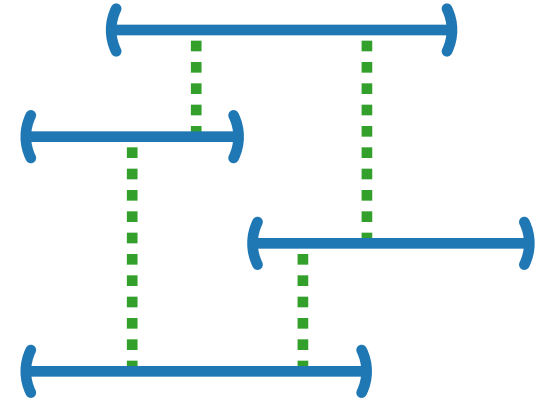
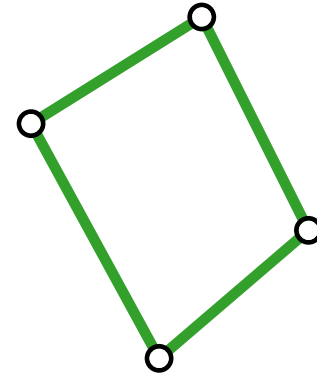
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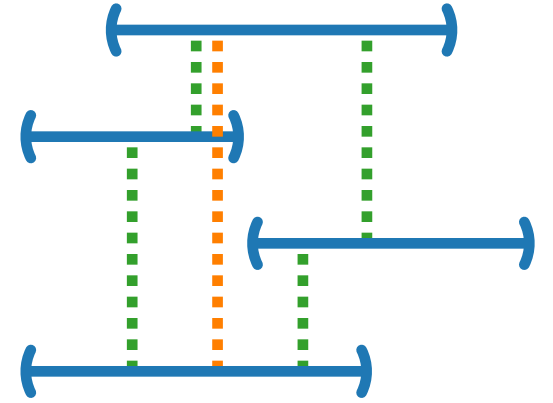
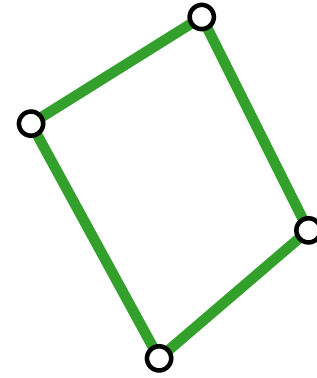
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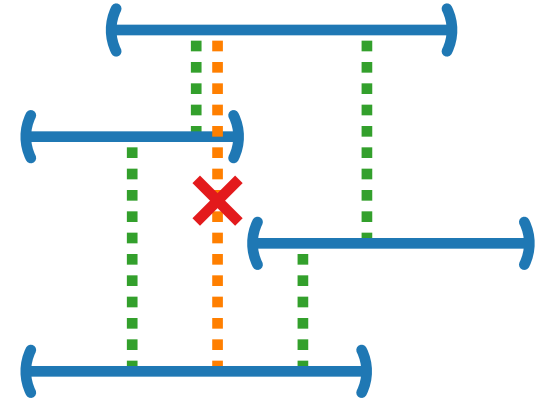
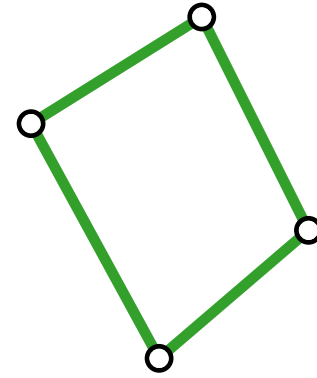
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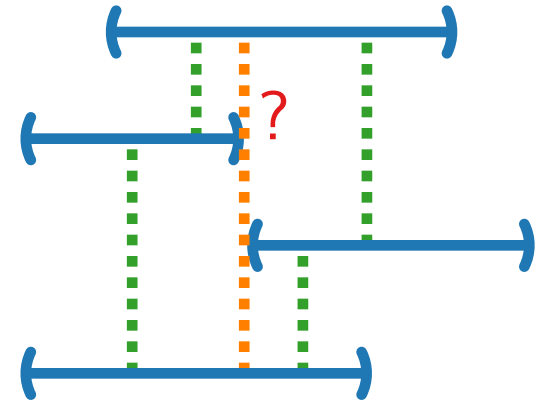
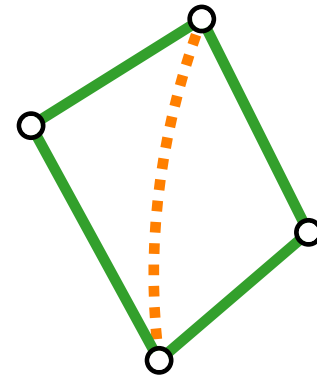
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- **Edges** correspond to unobstructed vertical lines of sight.



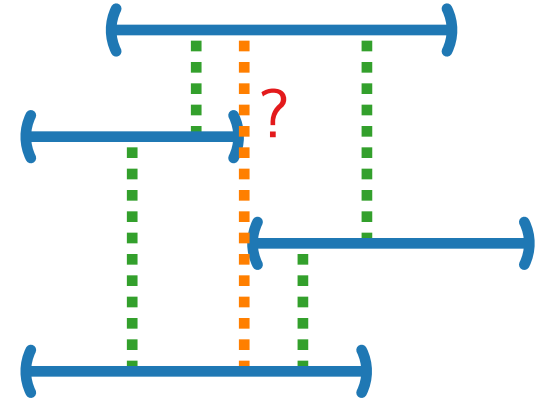
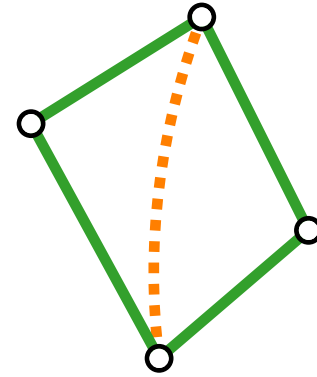
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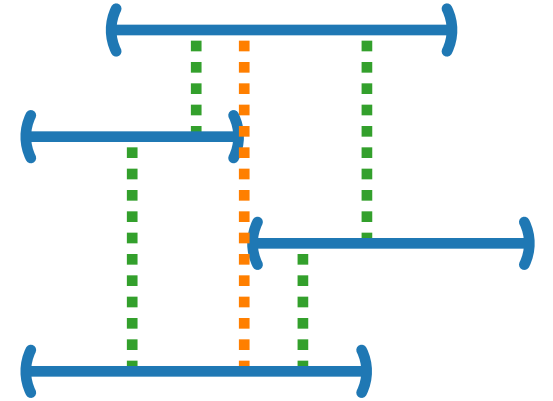
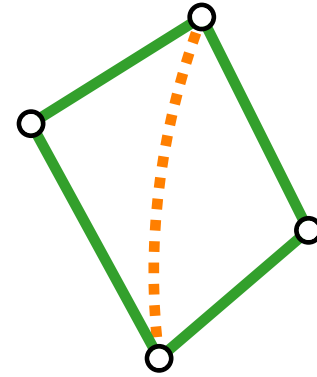
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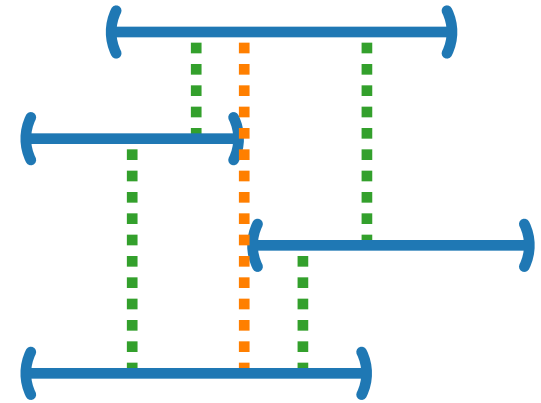
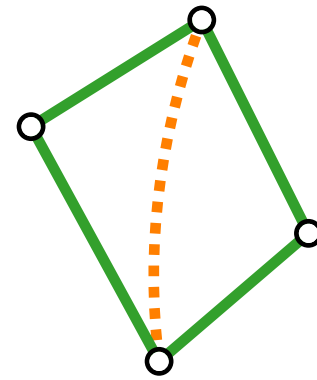
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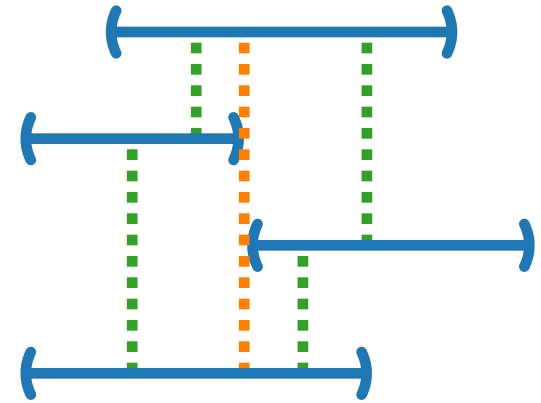
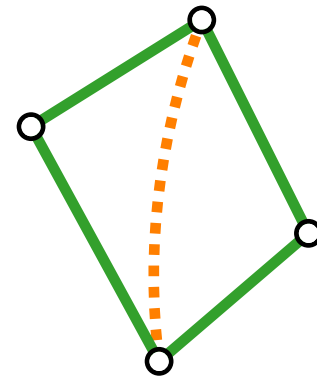


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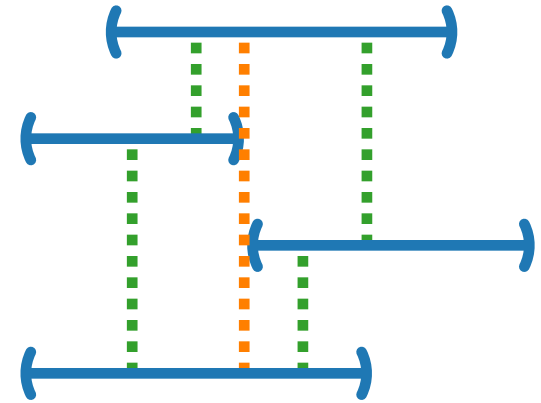
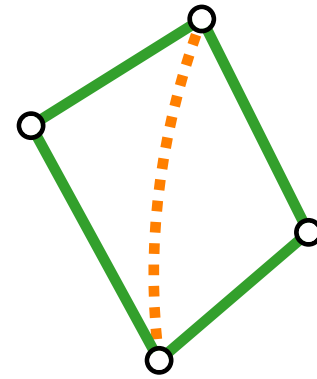


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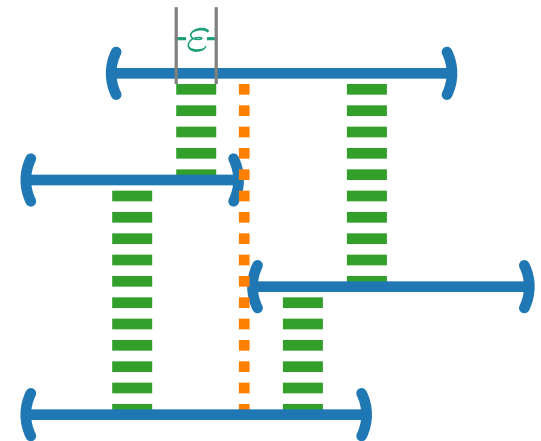
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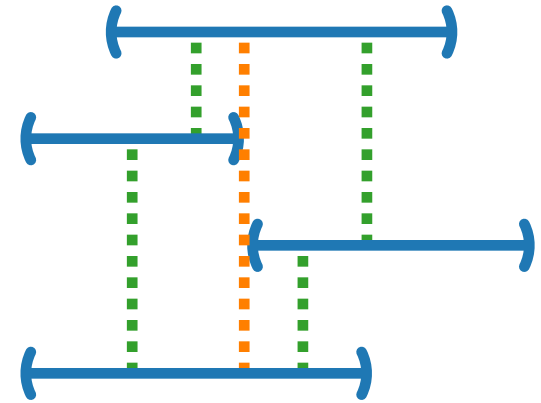
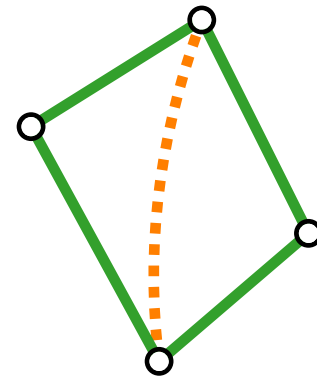
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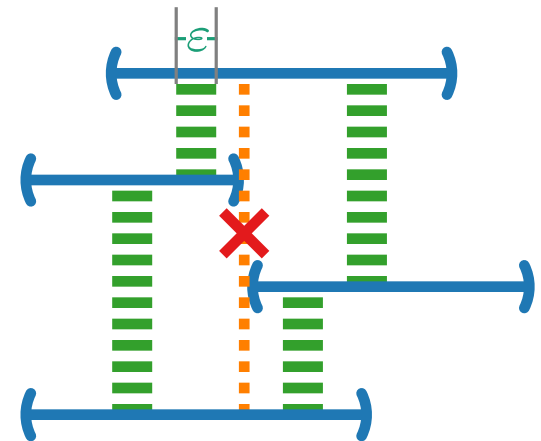
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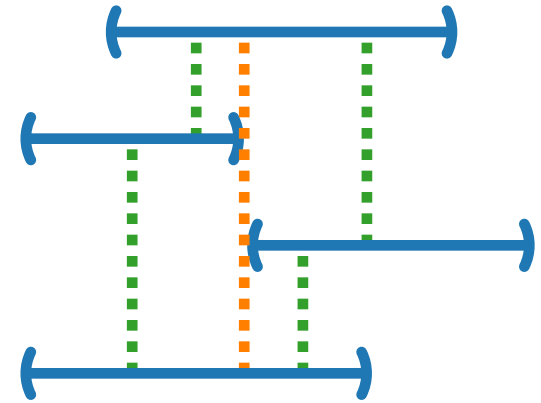
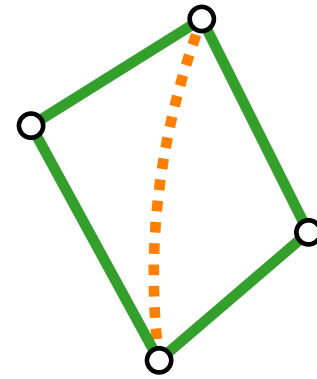
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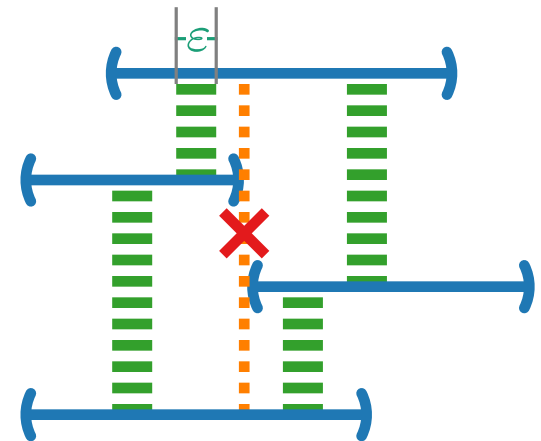
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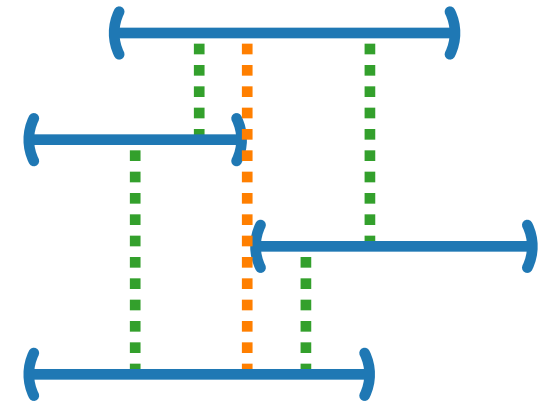
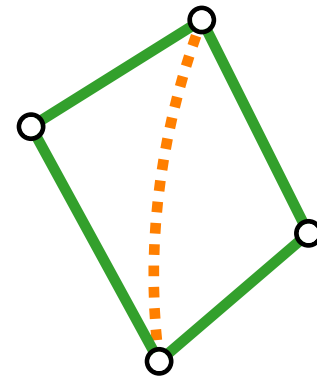
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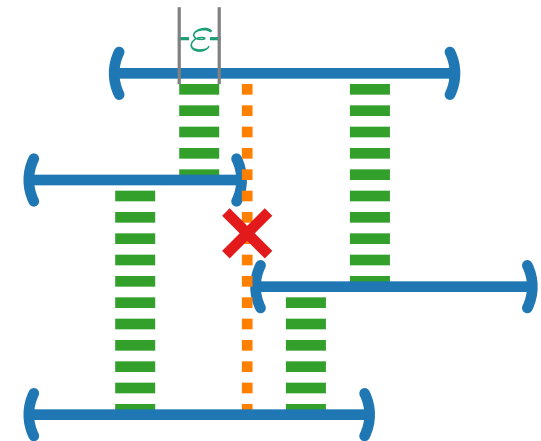
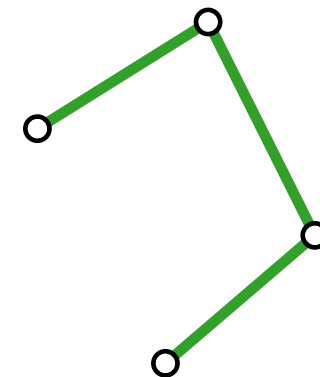
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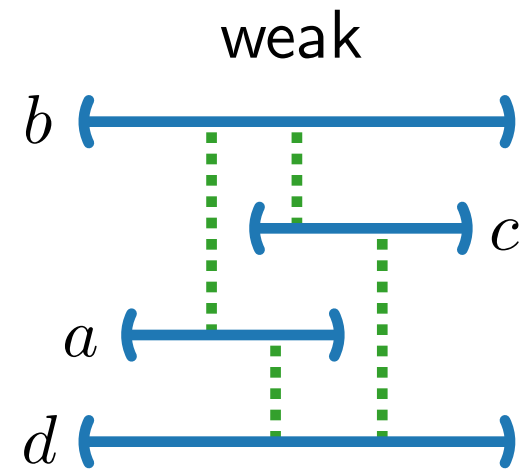
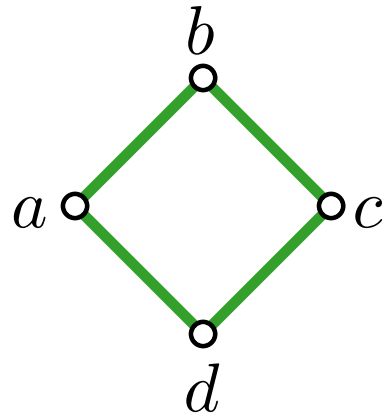


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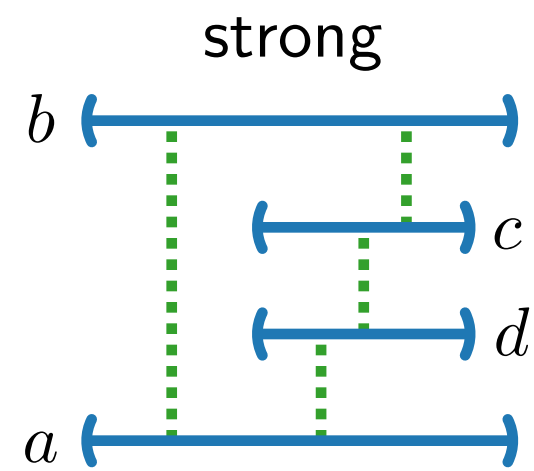
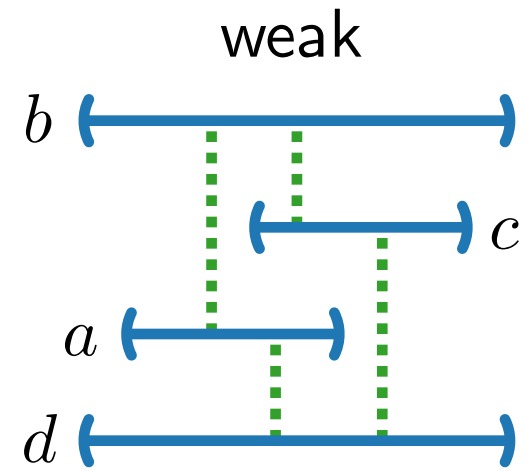
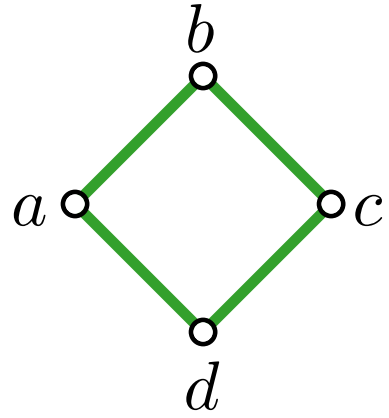
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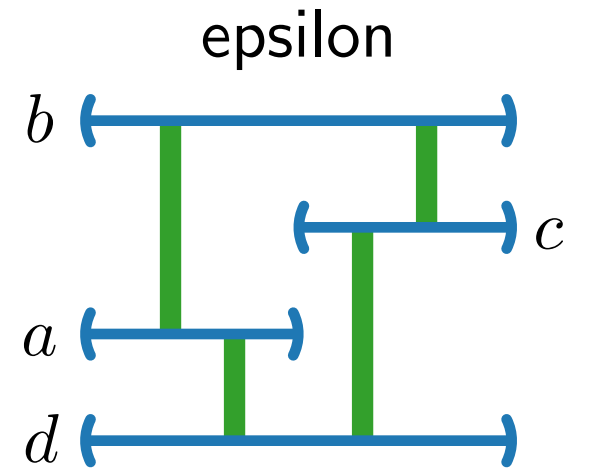
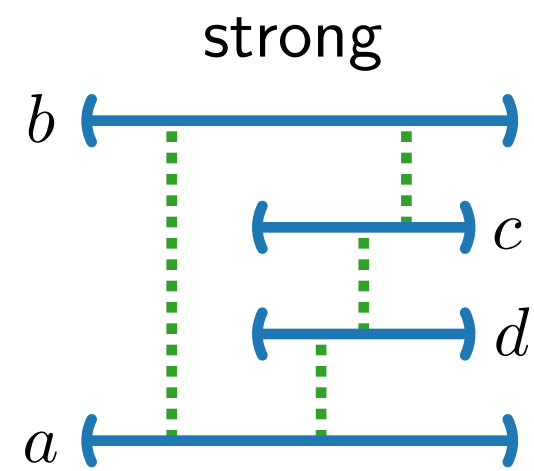
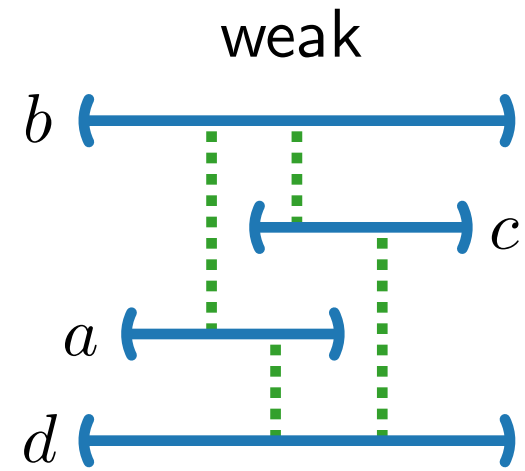
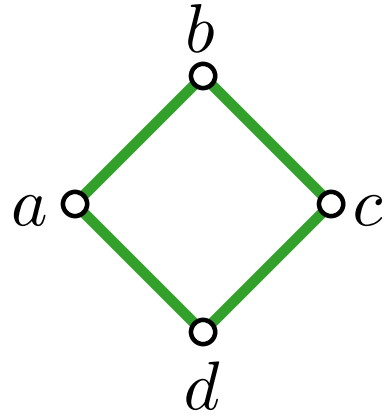
Problems



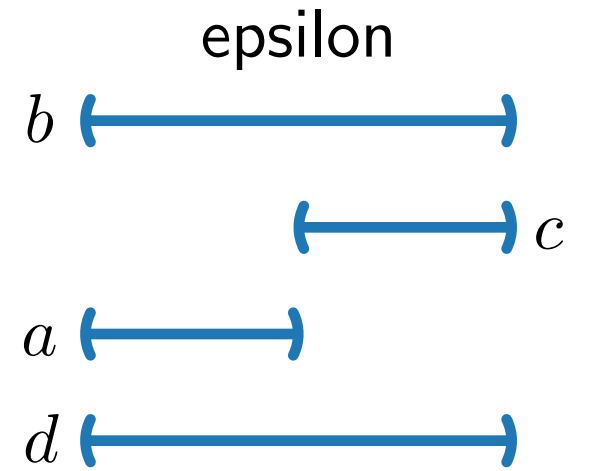
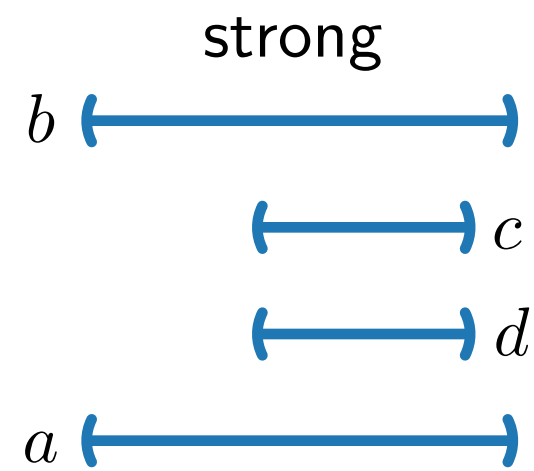
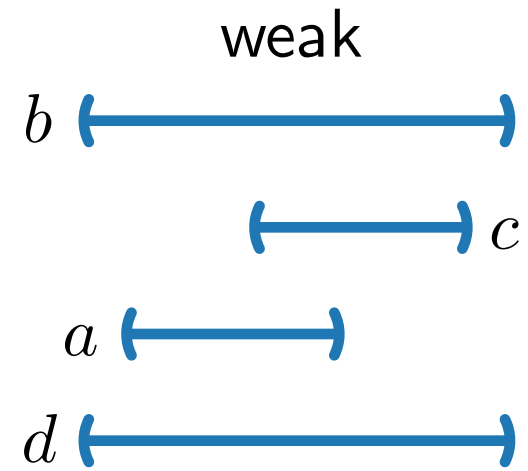
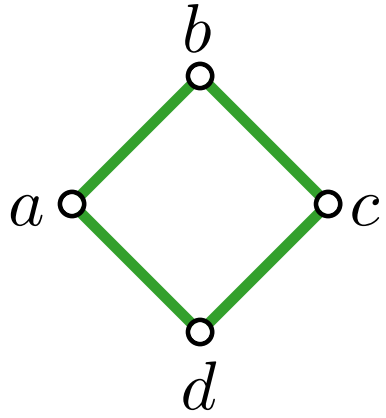
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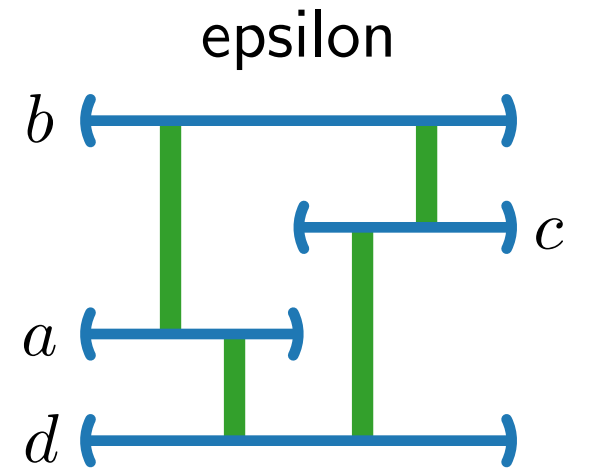
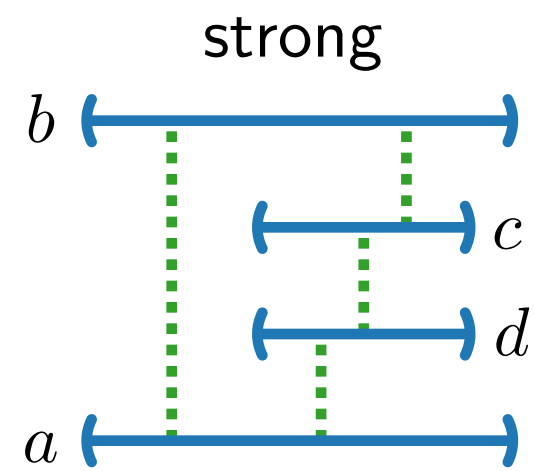
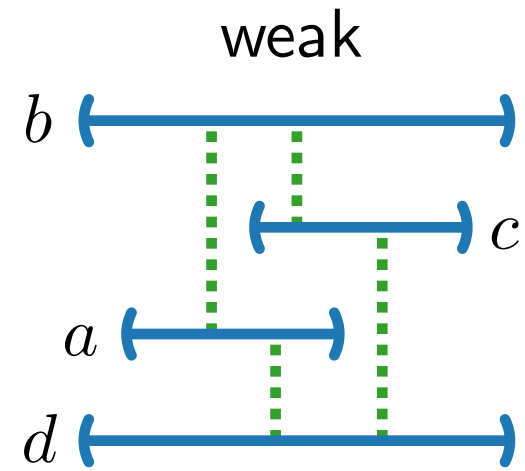
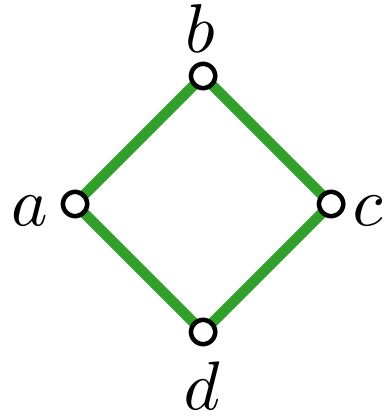
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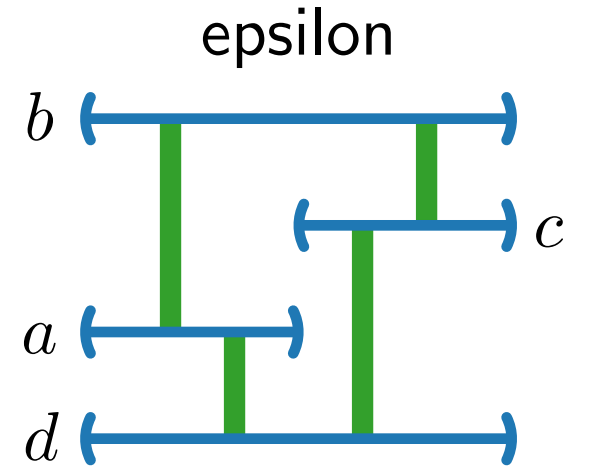
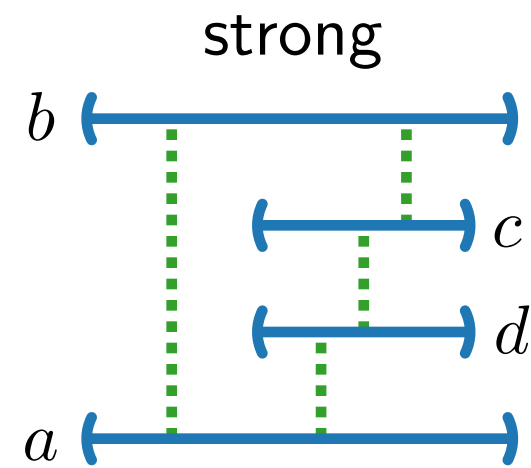
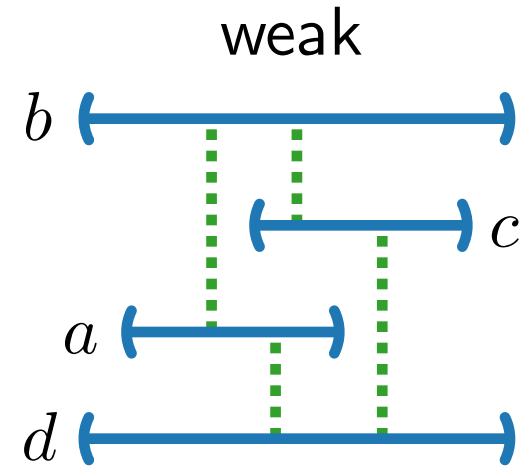
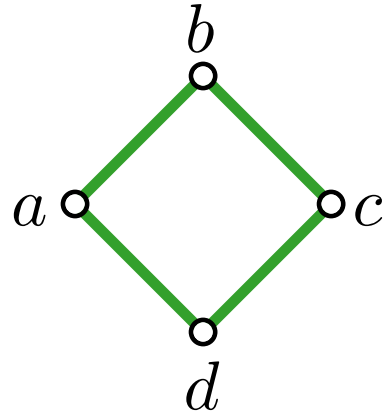
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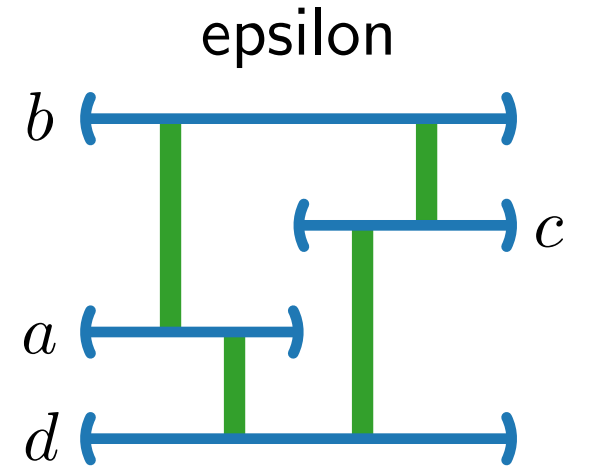
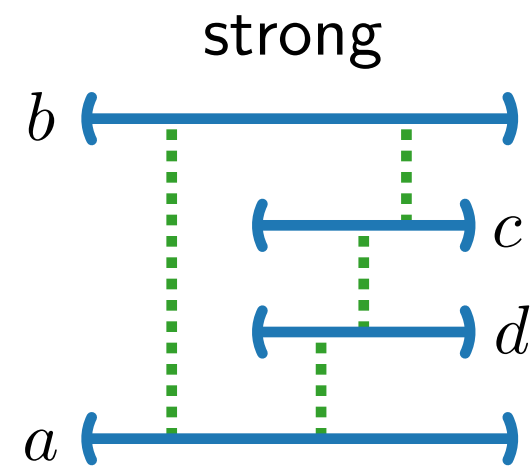
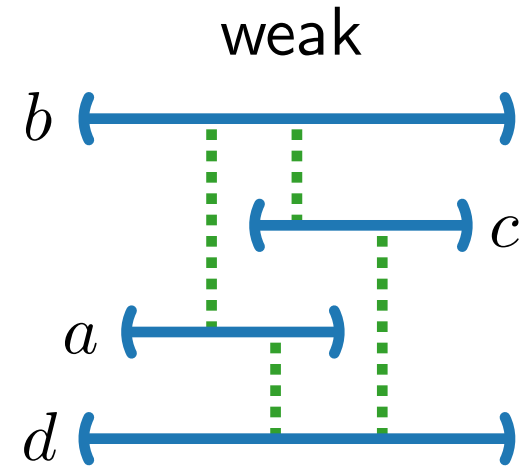
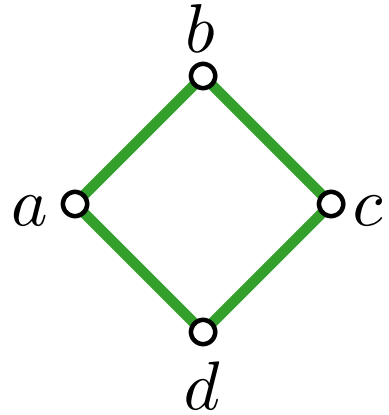
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Recognition Problem.

Given a graph G , **decide** whether there exists a weak/strong/ ϵ bar visibility representation ψ of G .

Problems



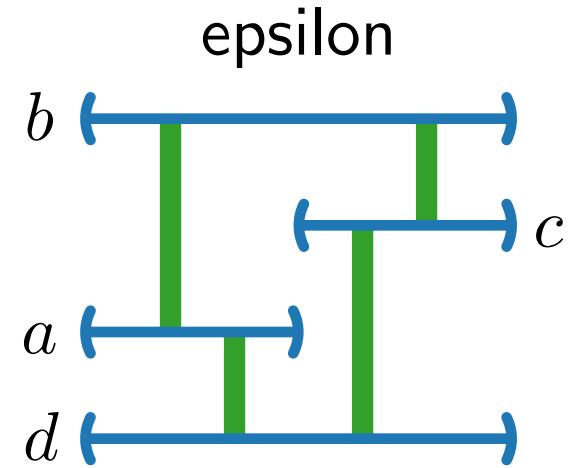
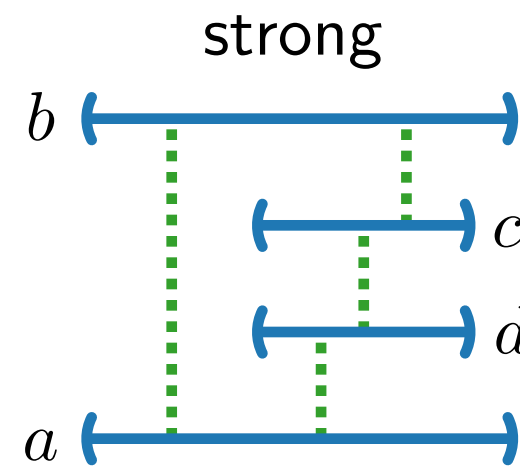
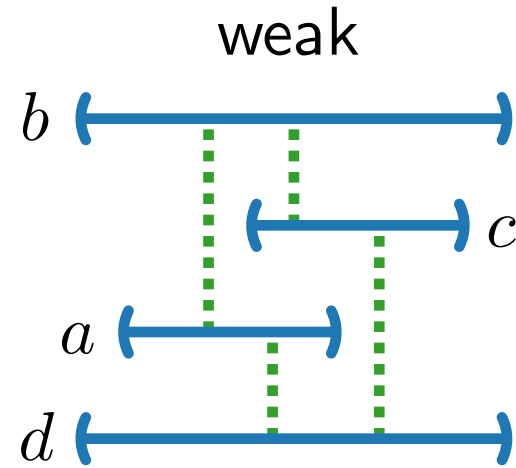
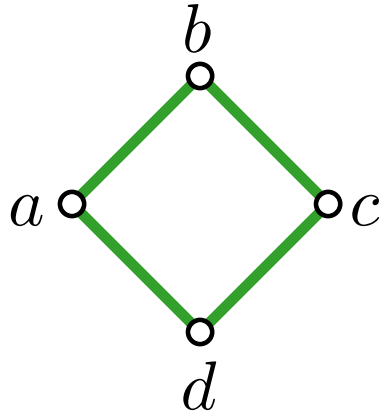
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Problems



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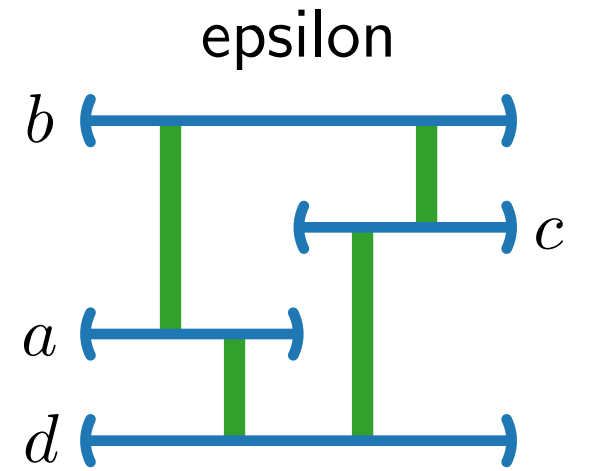
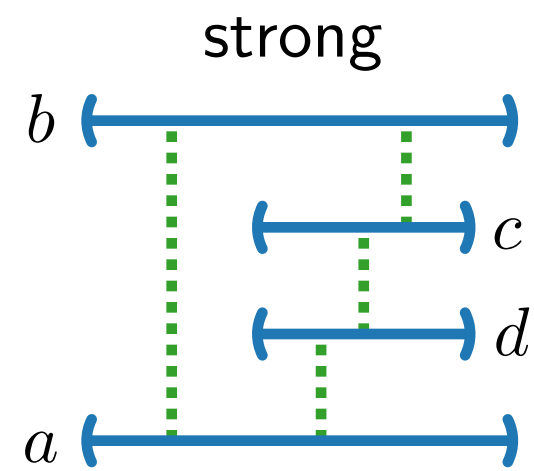
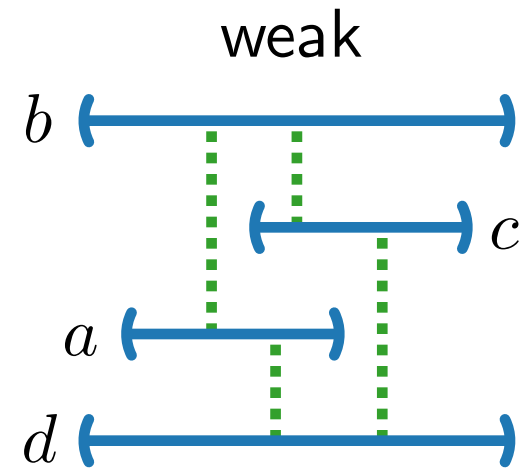
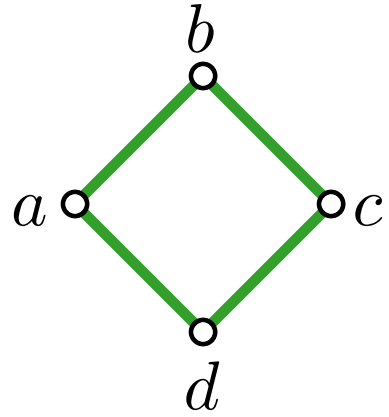
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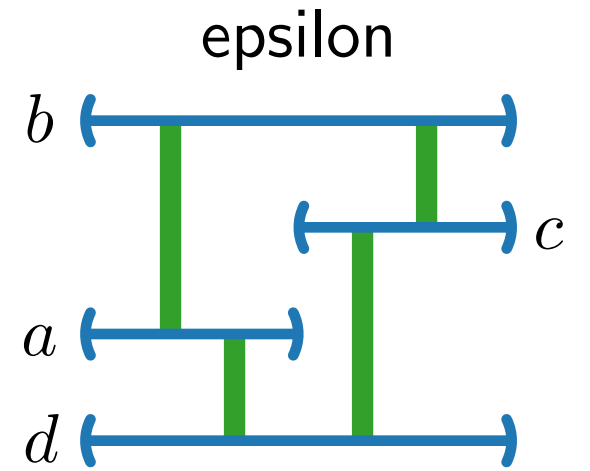
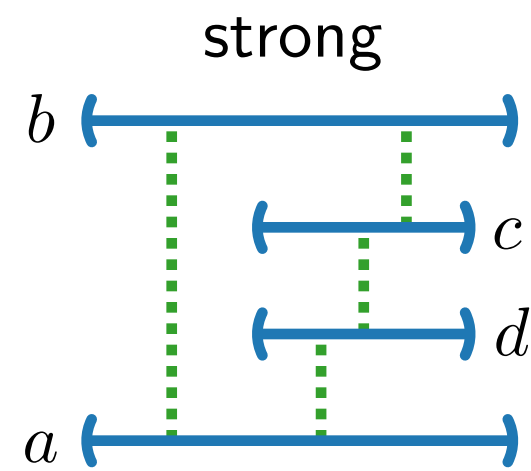
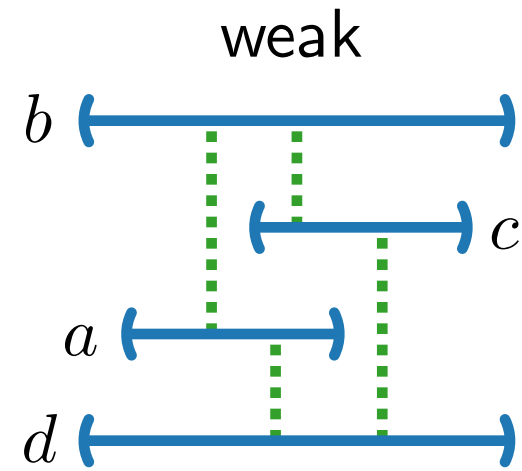
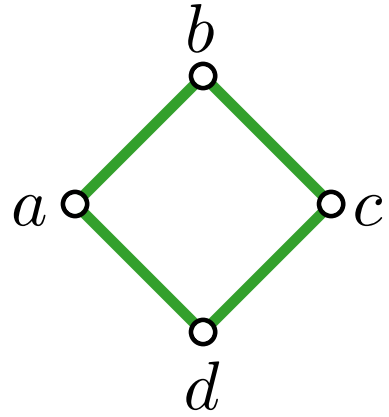
Partial Representation Extension Problem.

Given a graph G and a **set of bars** ψ' of $V' \subset V(G)$, **decide** whether there exists a weak/strong/ ε bar visibility representation ψ of G **where** $\psi|_{V'} = \psi'$ (and **construct** ψ if a representation exists).

Background

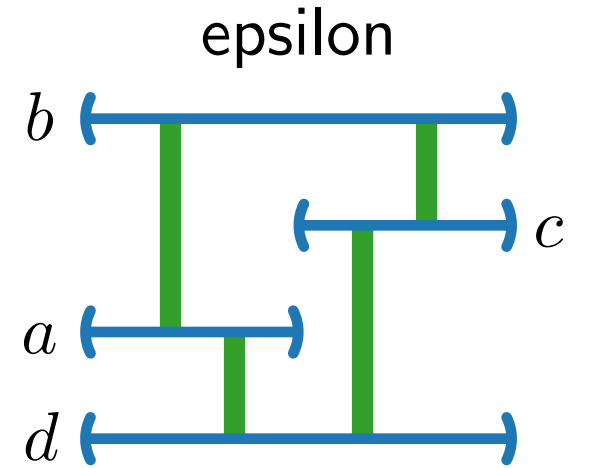
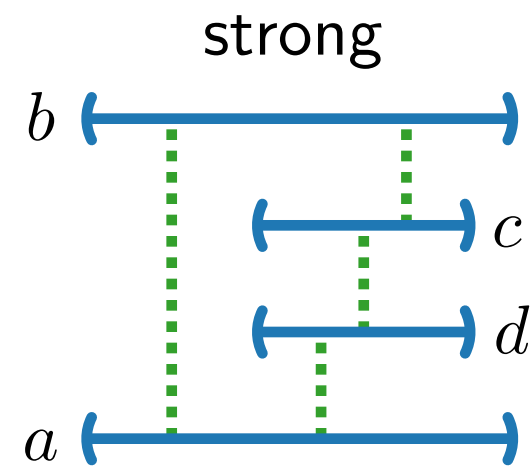
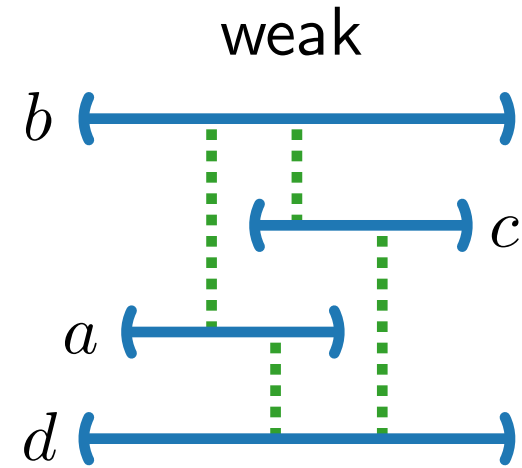
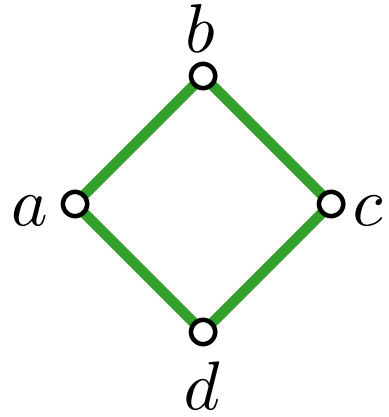


Background



Weak Bar Visibility.

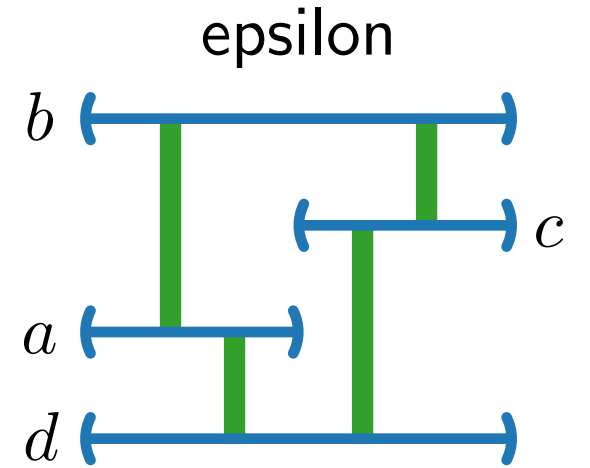
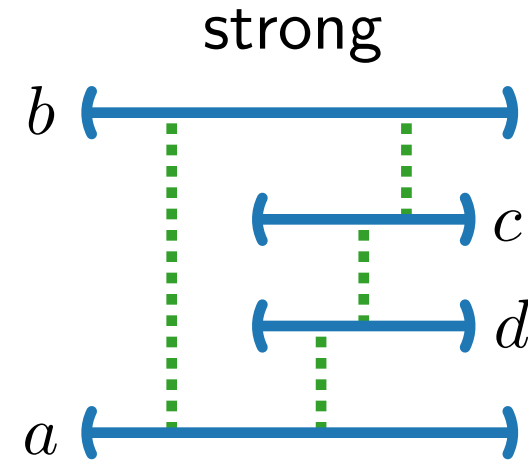
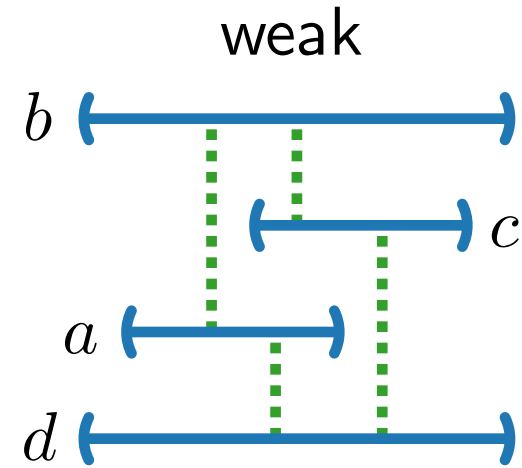
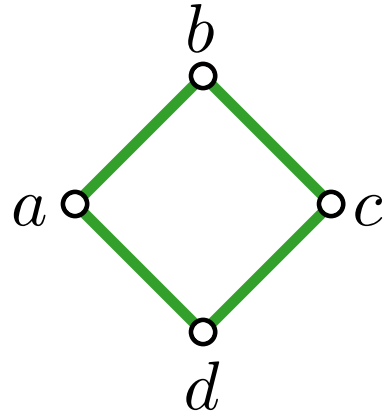
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Weak Bar Visibility.

- All planar graphs. [Tamassia & Tollis '86; Wismath '85]

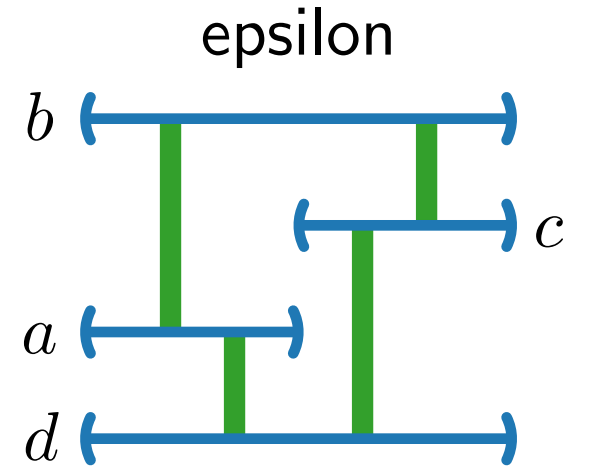
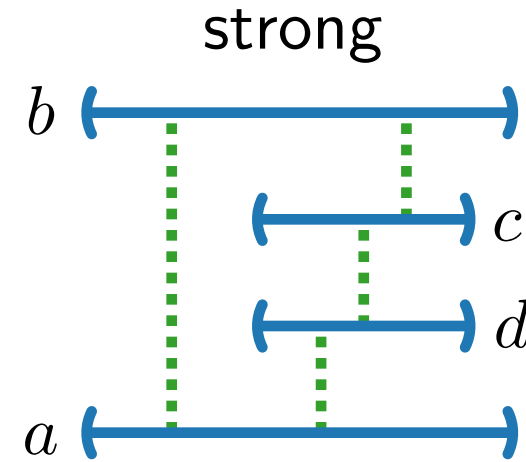
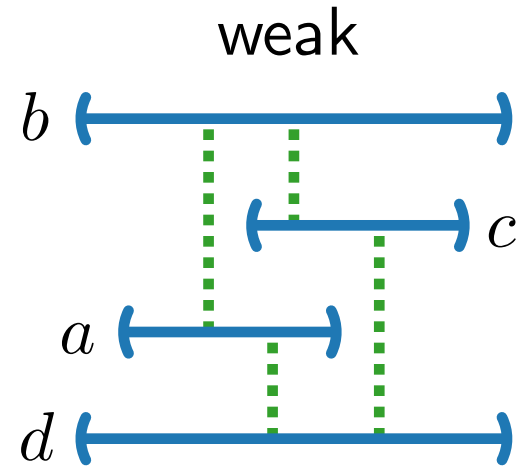
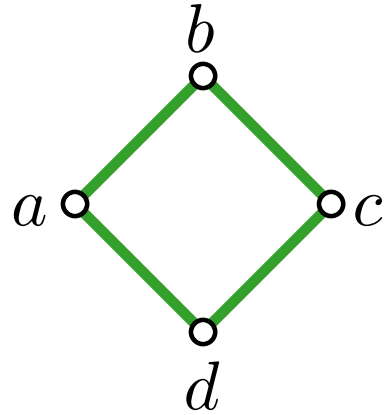
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- Linear time recognition and construction [T&T '86]

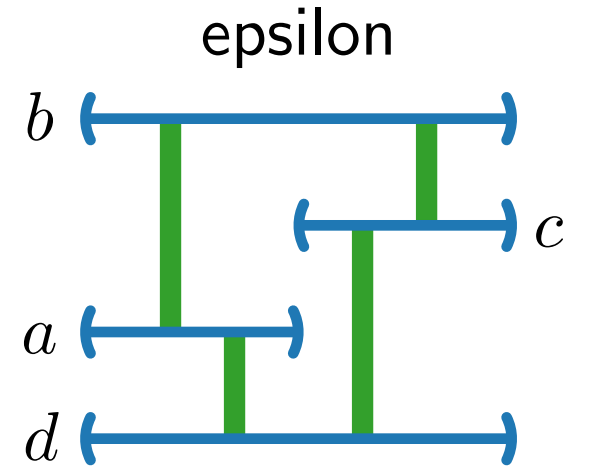
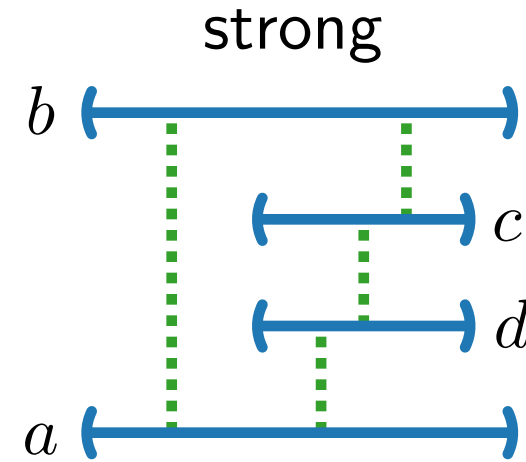
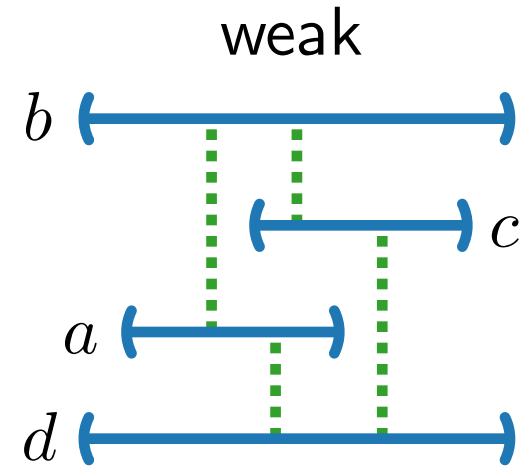
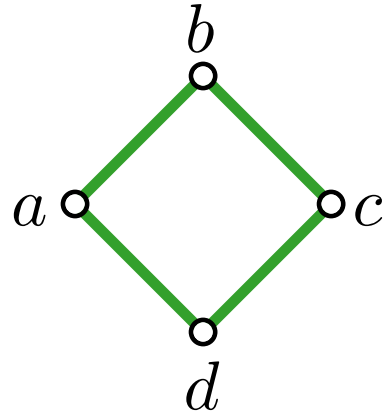
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- Representation Extension is NP-complete [Chaplick et al. '14]

Background

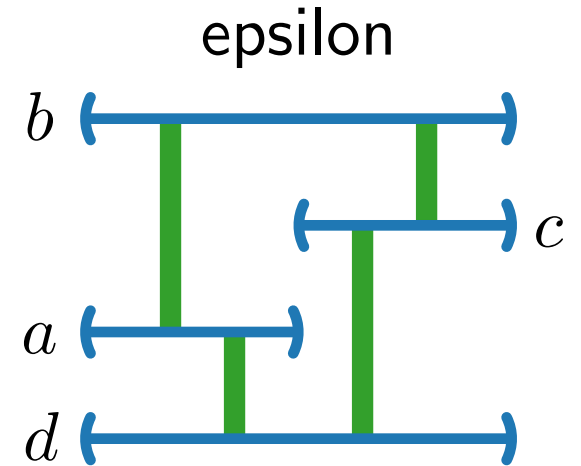
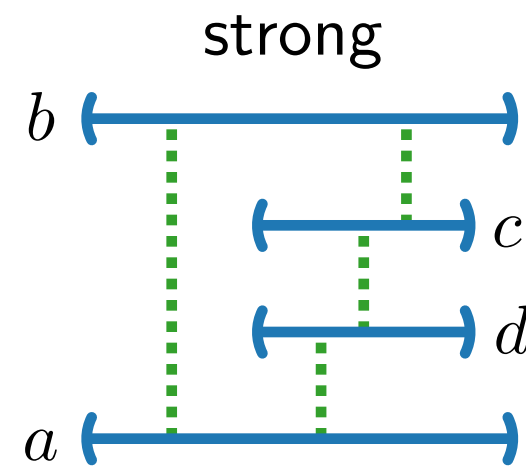
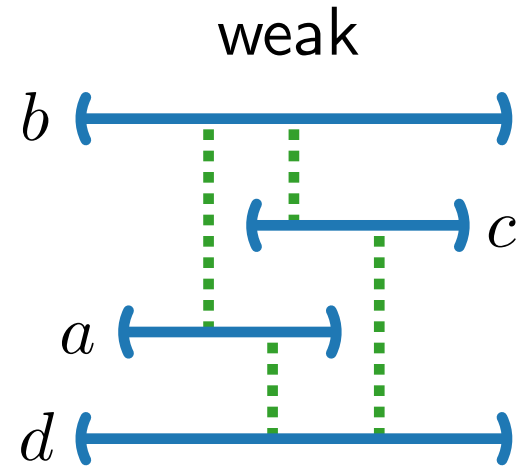
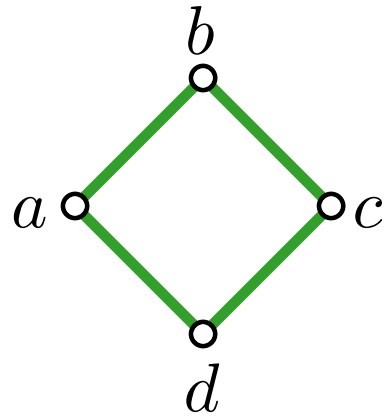


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- Linear time recognition and construction [T&T '86]
- Representation Extension is NP-complete [Chaplick et al. '14]

Strong Bar Visibility.

Background



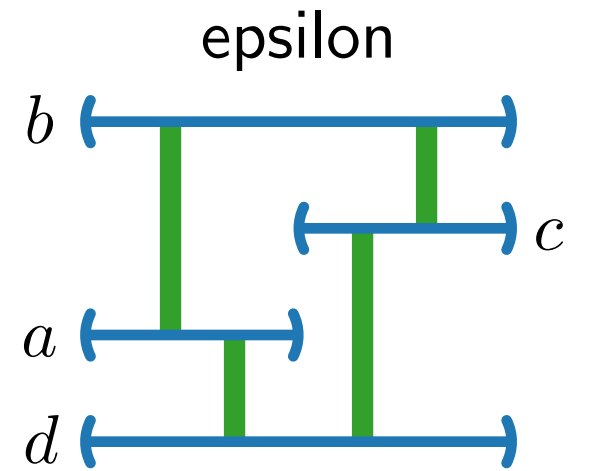
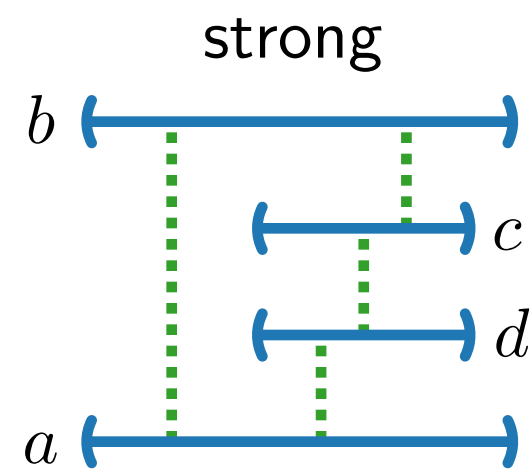
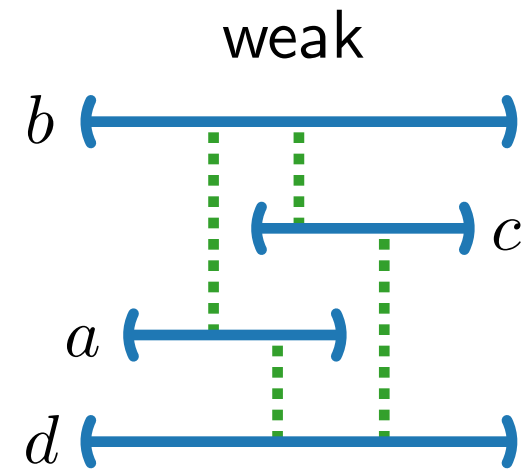
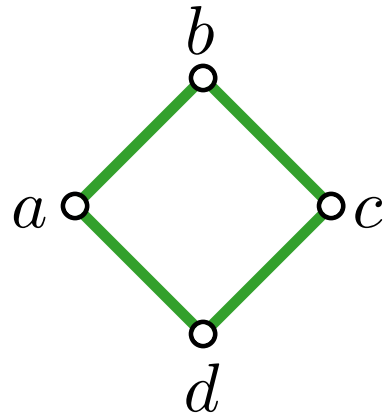
Weak Bar Visibility.

- All planar graphs. [Tamassia & Tollis '86; Wismath '85]
- Linear time recognition and construction [T&T '86]
- Representation Extension is NP-complete [Chaplick et al. '14]

Strong Bar Visibility.

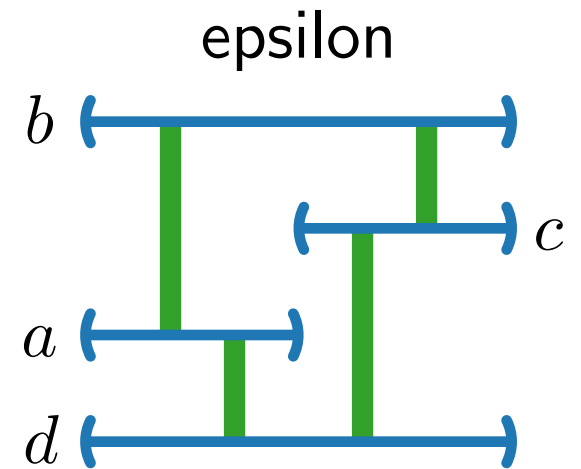
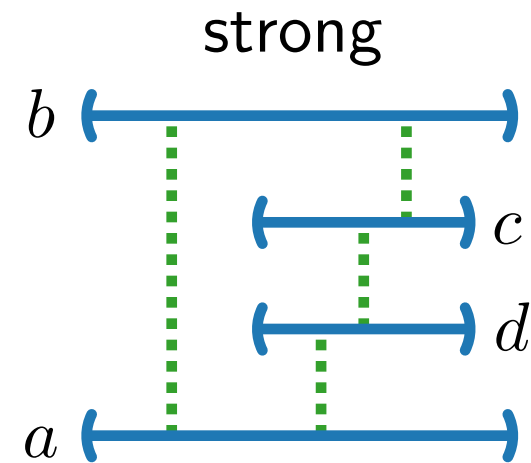
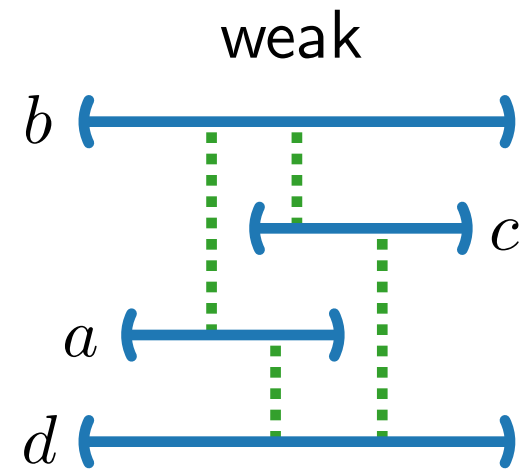
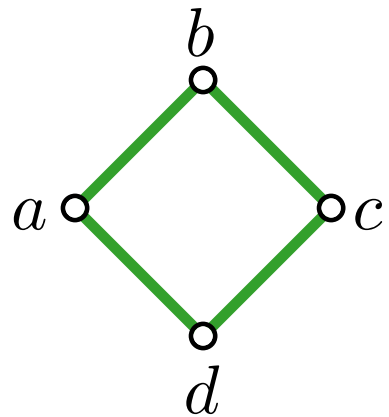
- NP-complete to recognize [Andreae '92]

Background



ϵ -Bar Visibility.

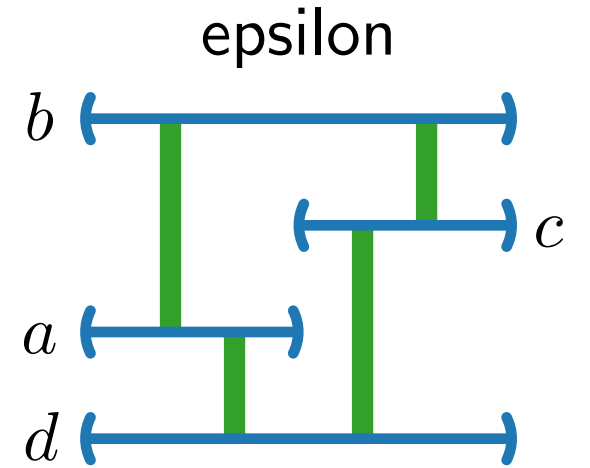
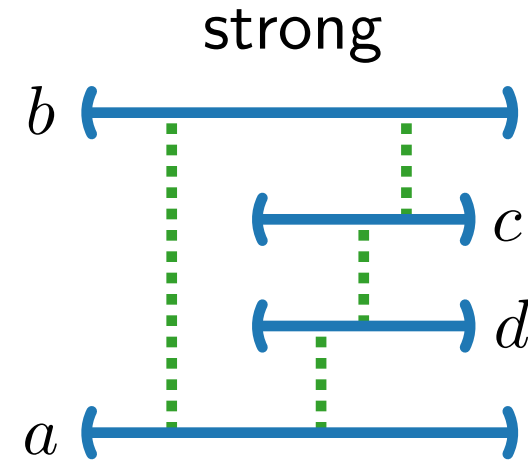
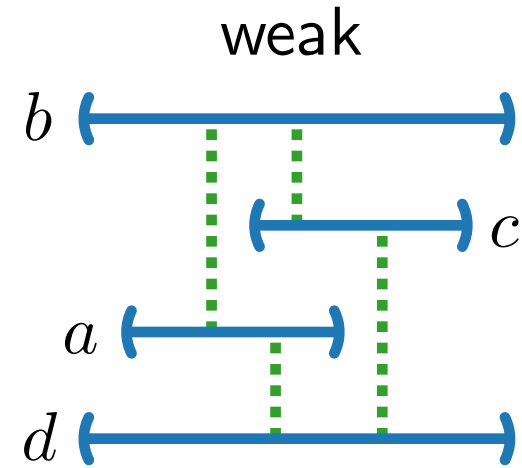
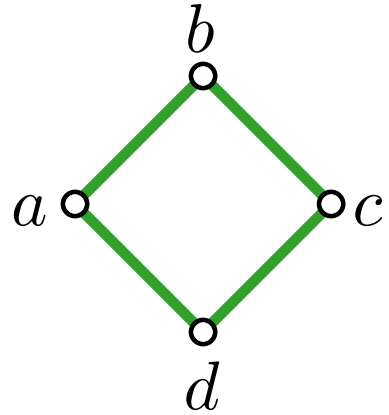
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- Planar graphs that can be embedded with all **cut vertices** on the outerface. [T&T '86, Wismath '85]

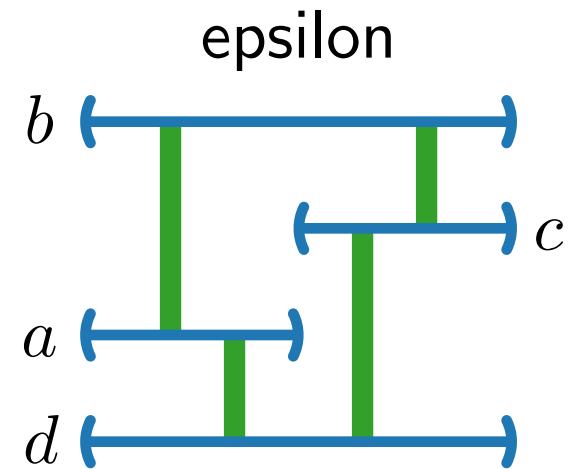
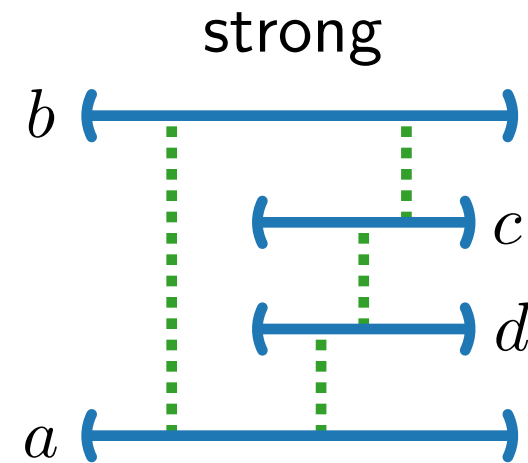
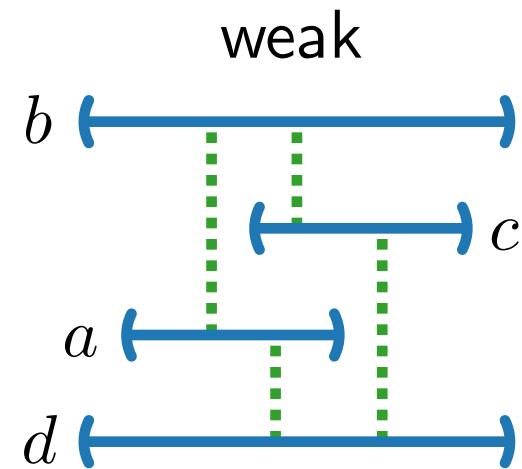
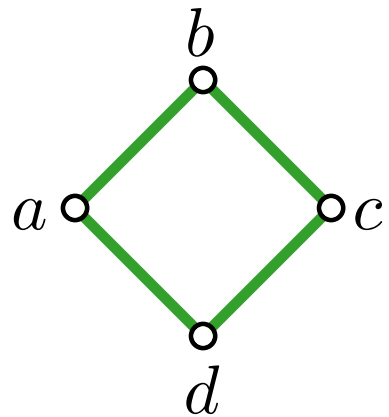
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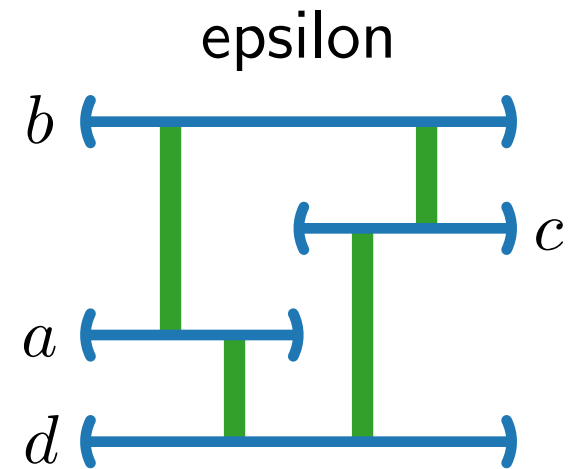
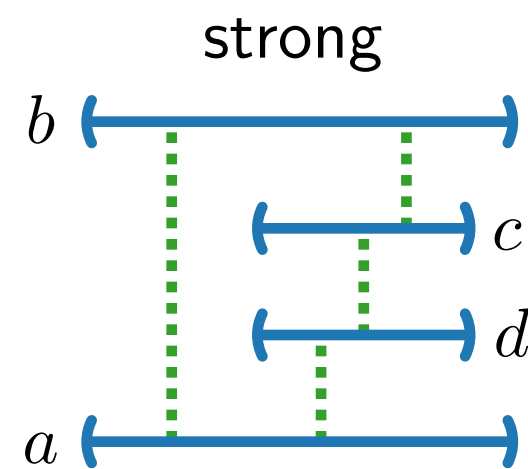
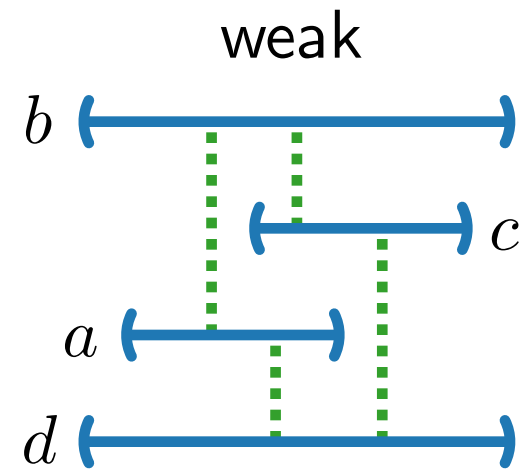
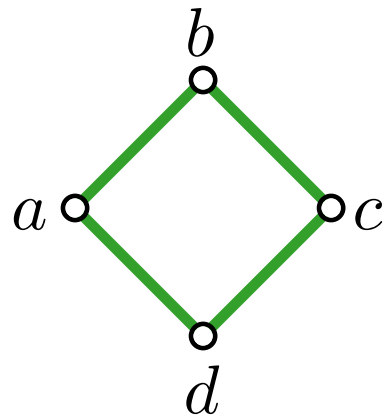
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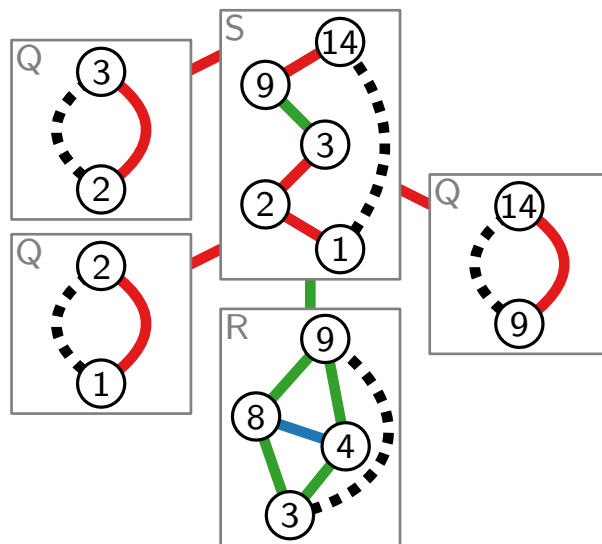


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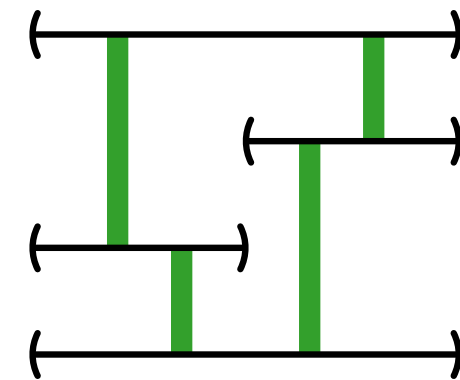
Visualization of Graphs

Lecture 9: Partial Visibility Representation Extension



Part II:
Recognition & Construction

Alexander Wolff

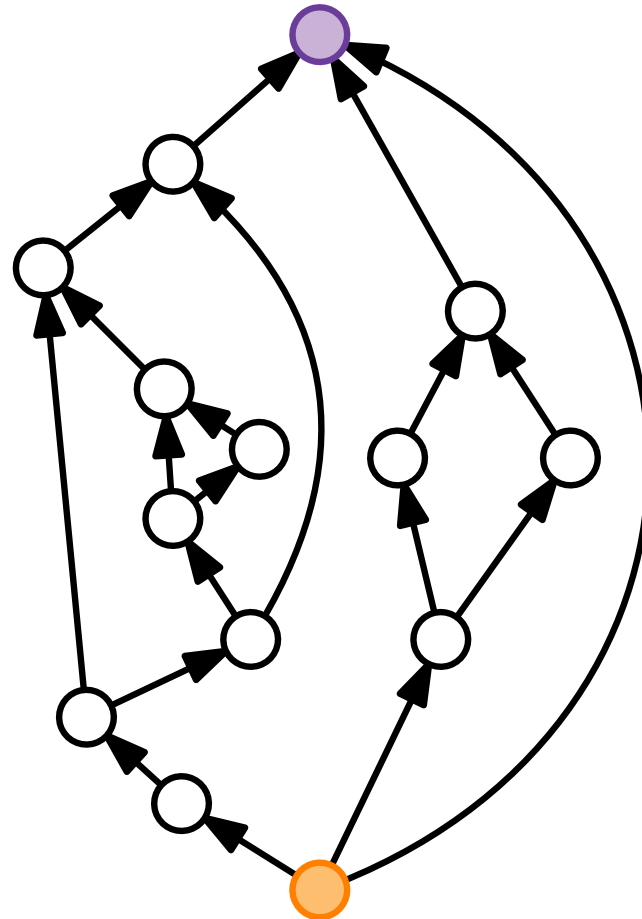


ε -bar Visibility and st -Graphs

Recall that an st -graph is a planar digraph G with exactly one source s and one sink t where s and t occur on the outer face of an embedding of G .

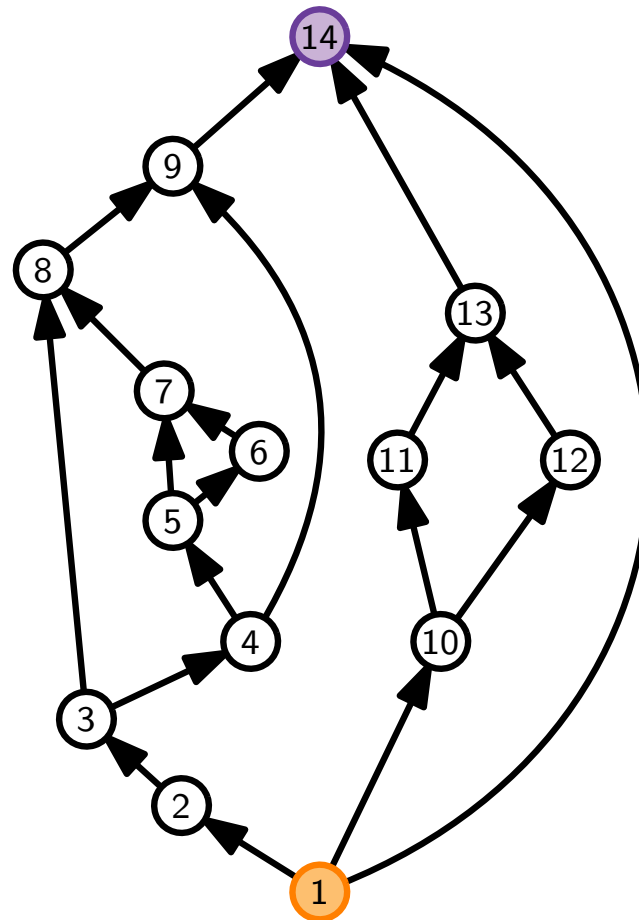
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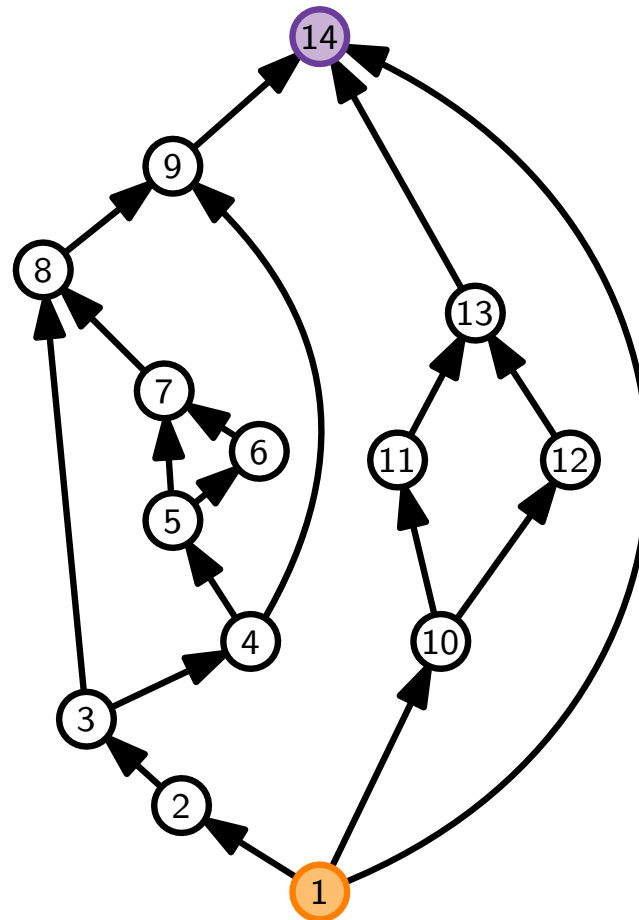


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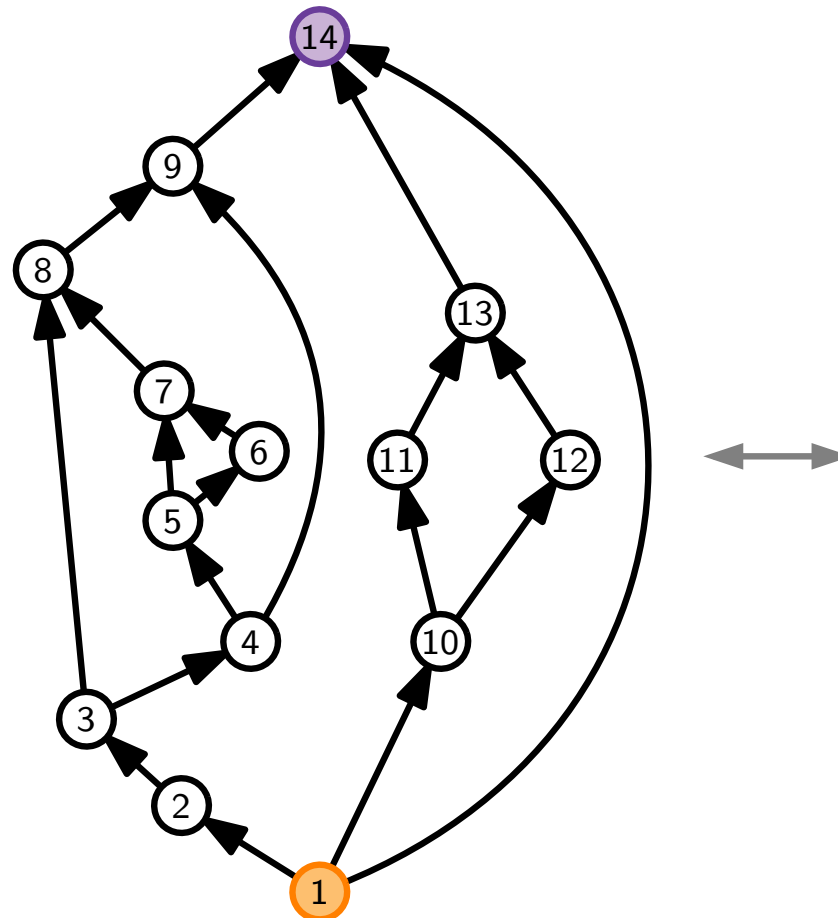
Observation.

st -orientations correspond to ε -bar visibility representations.



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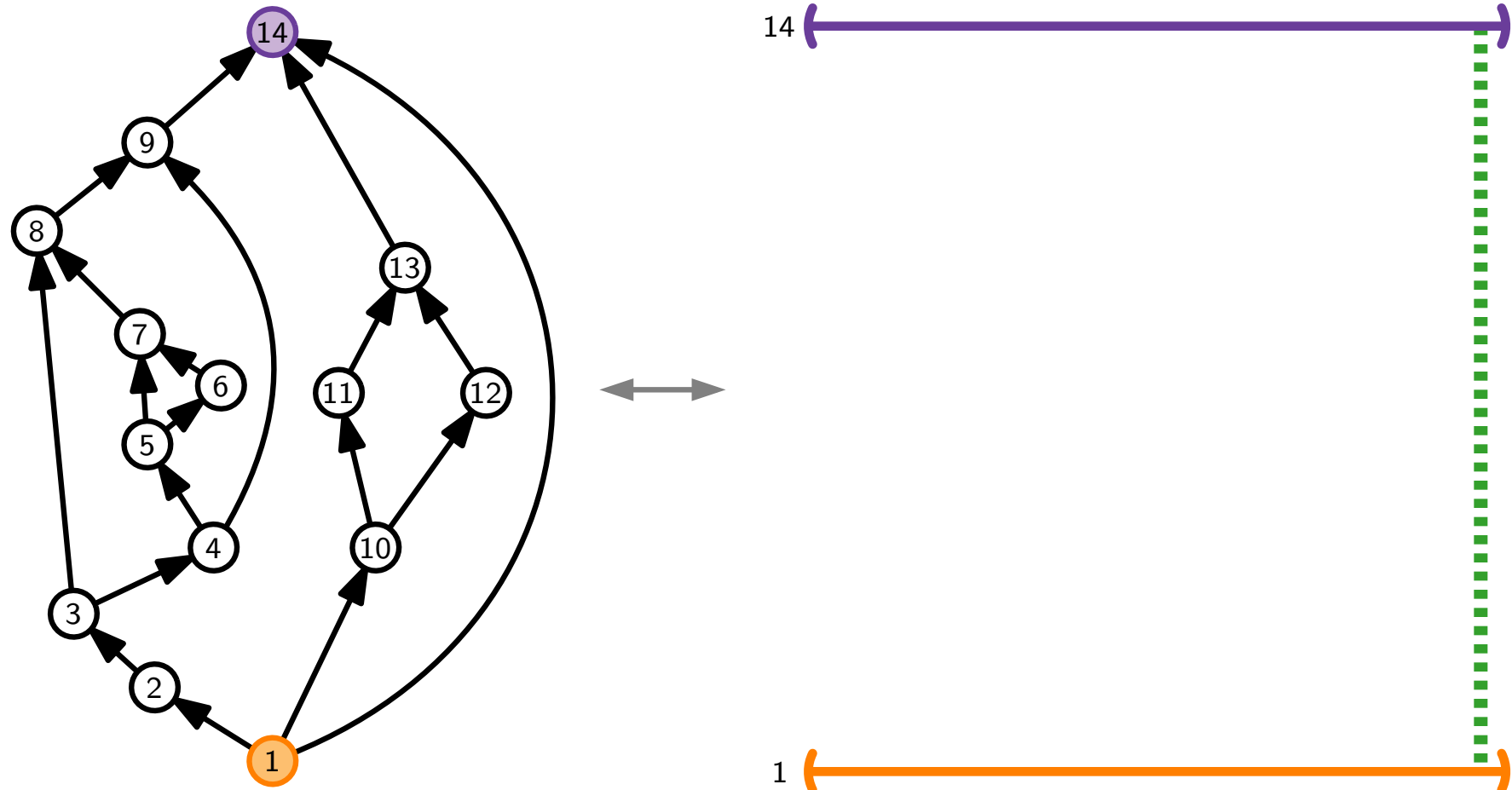
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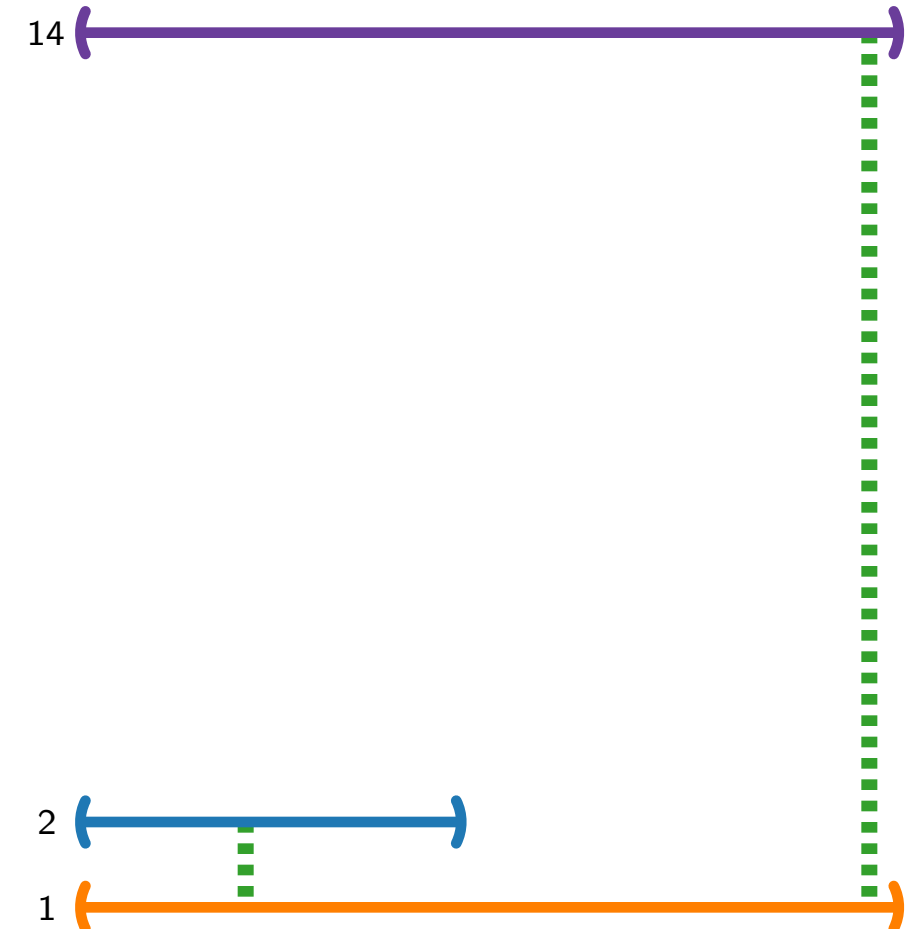
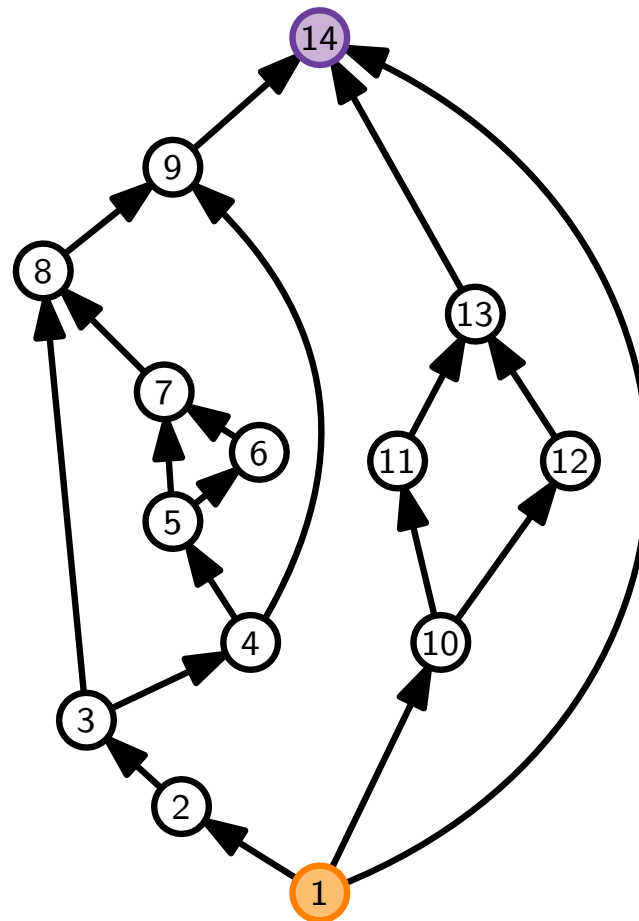


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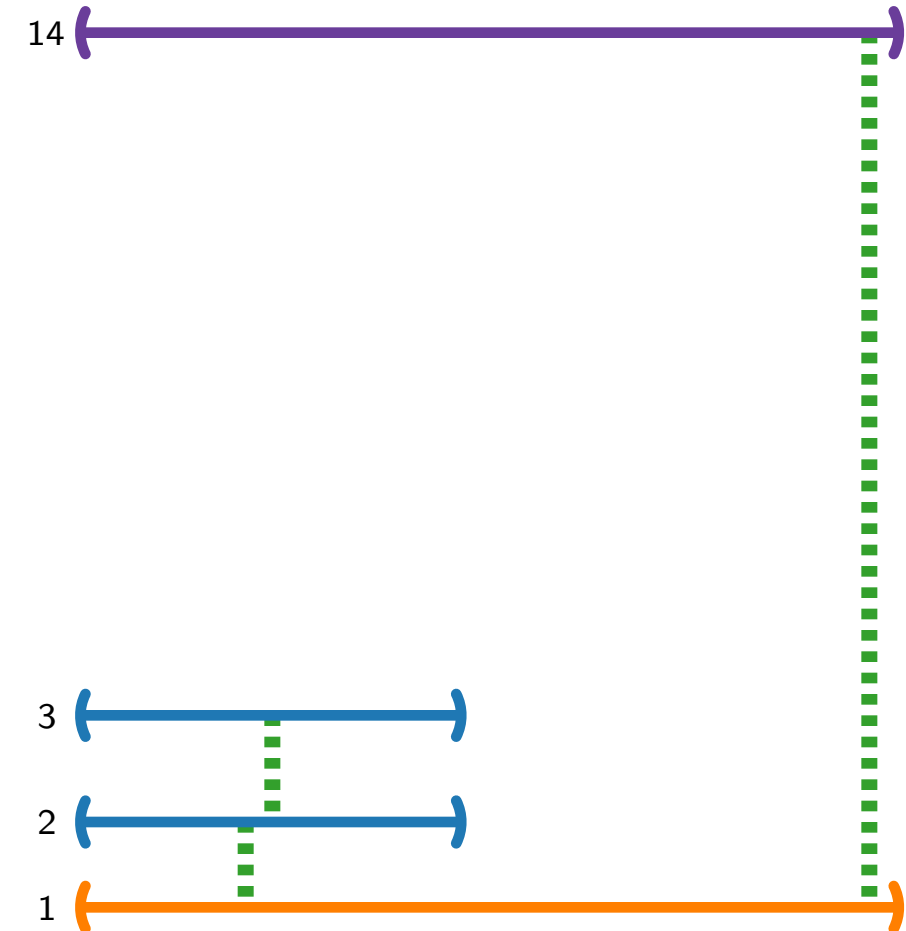
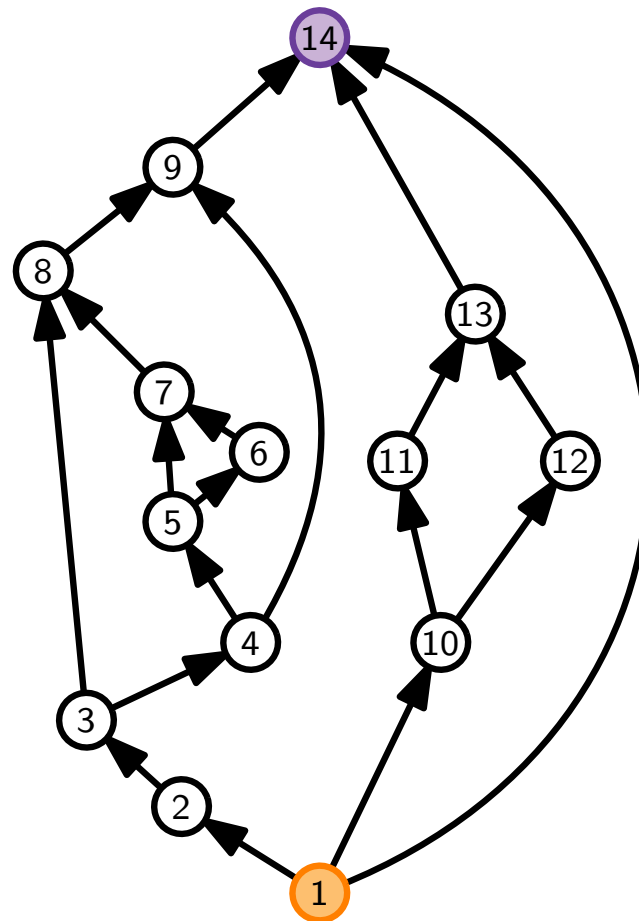


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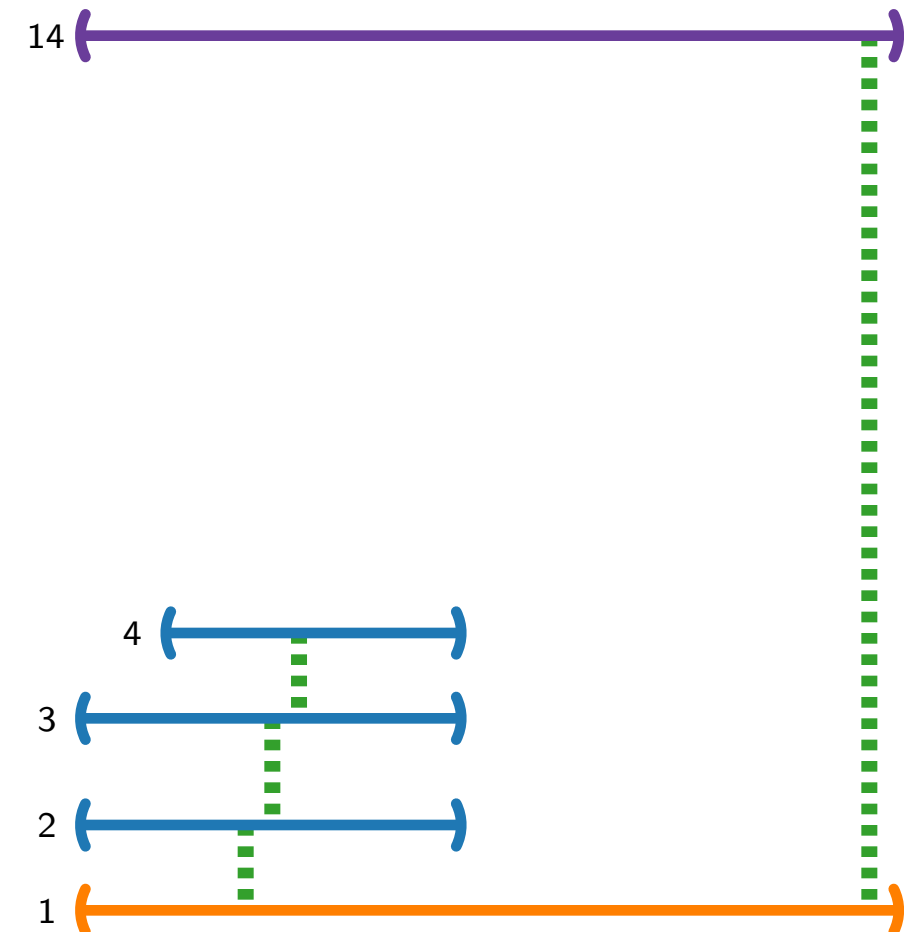
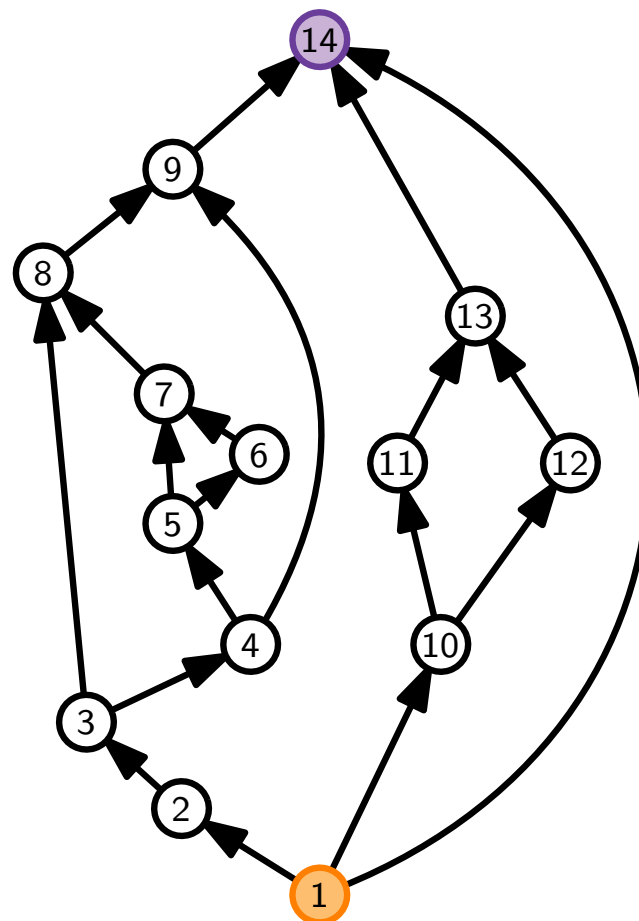


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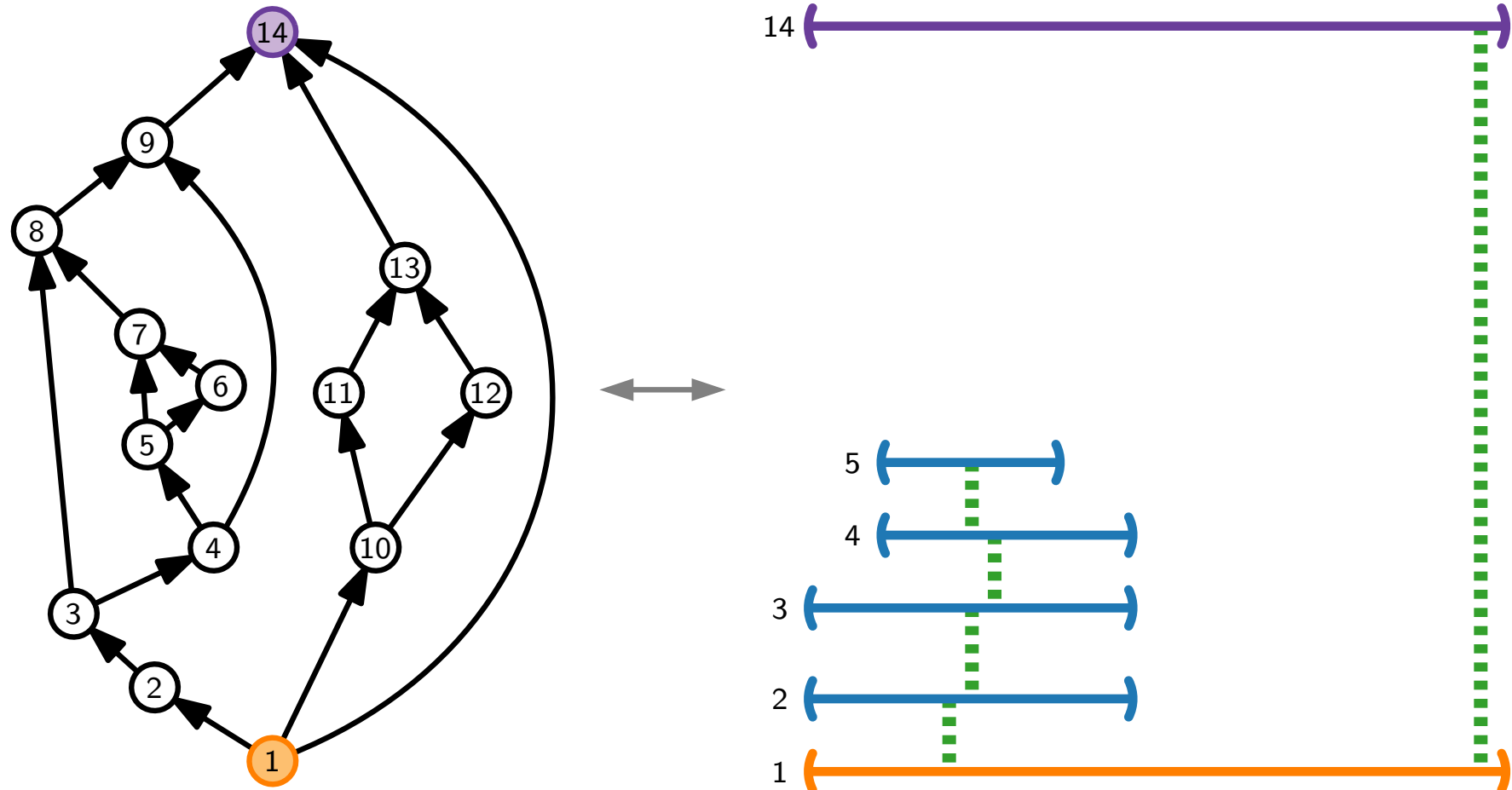


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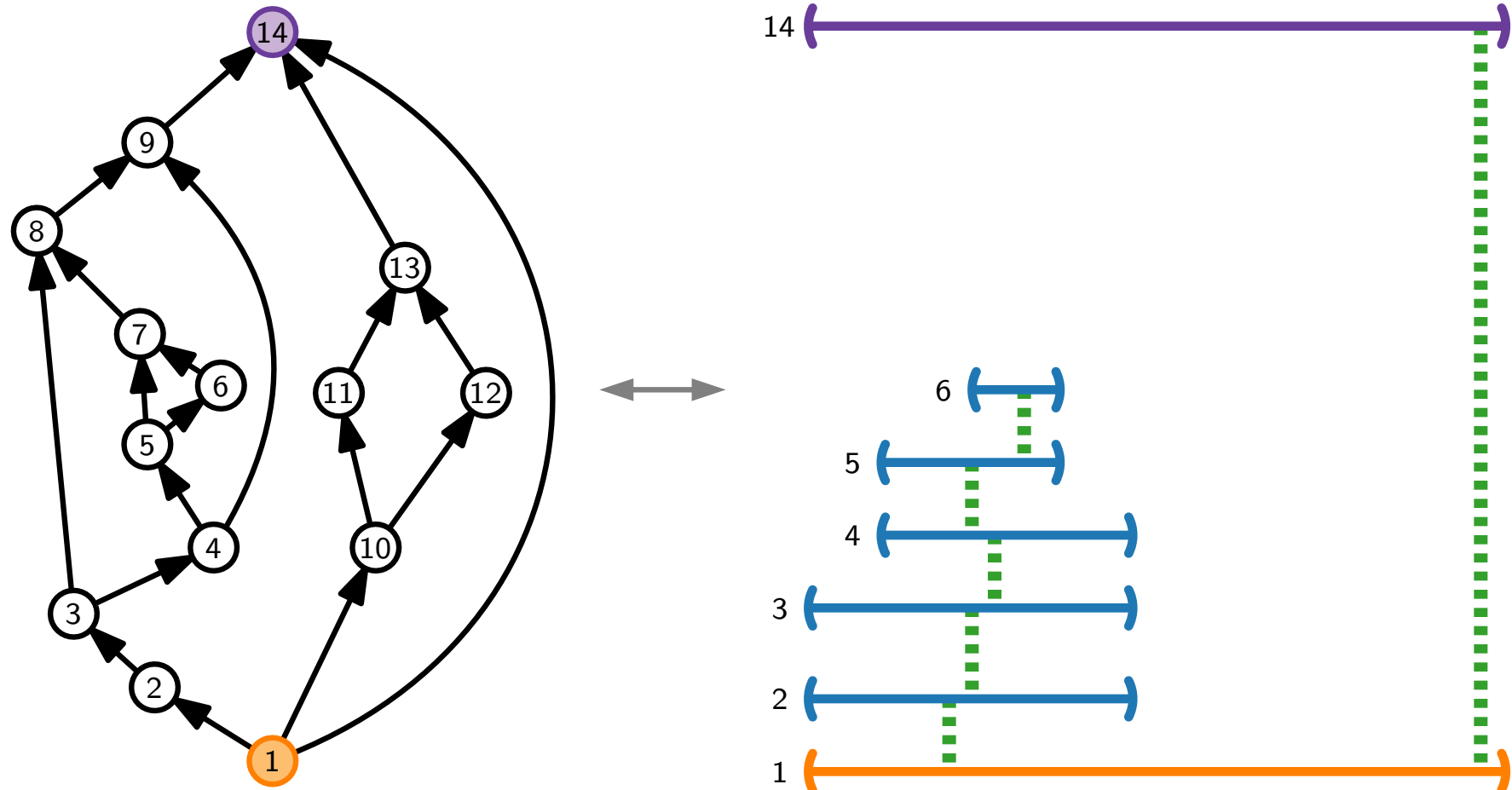


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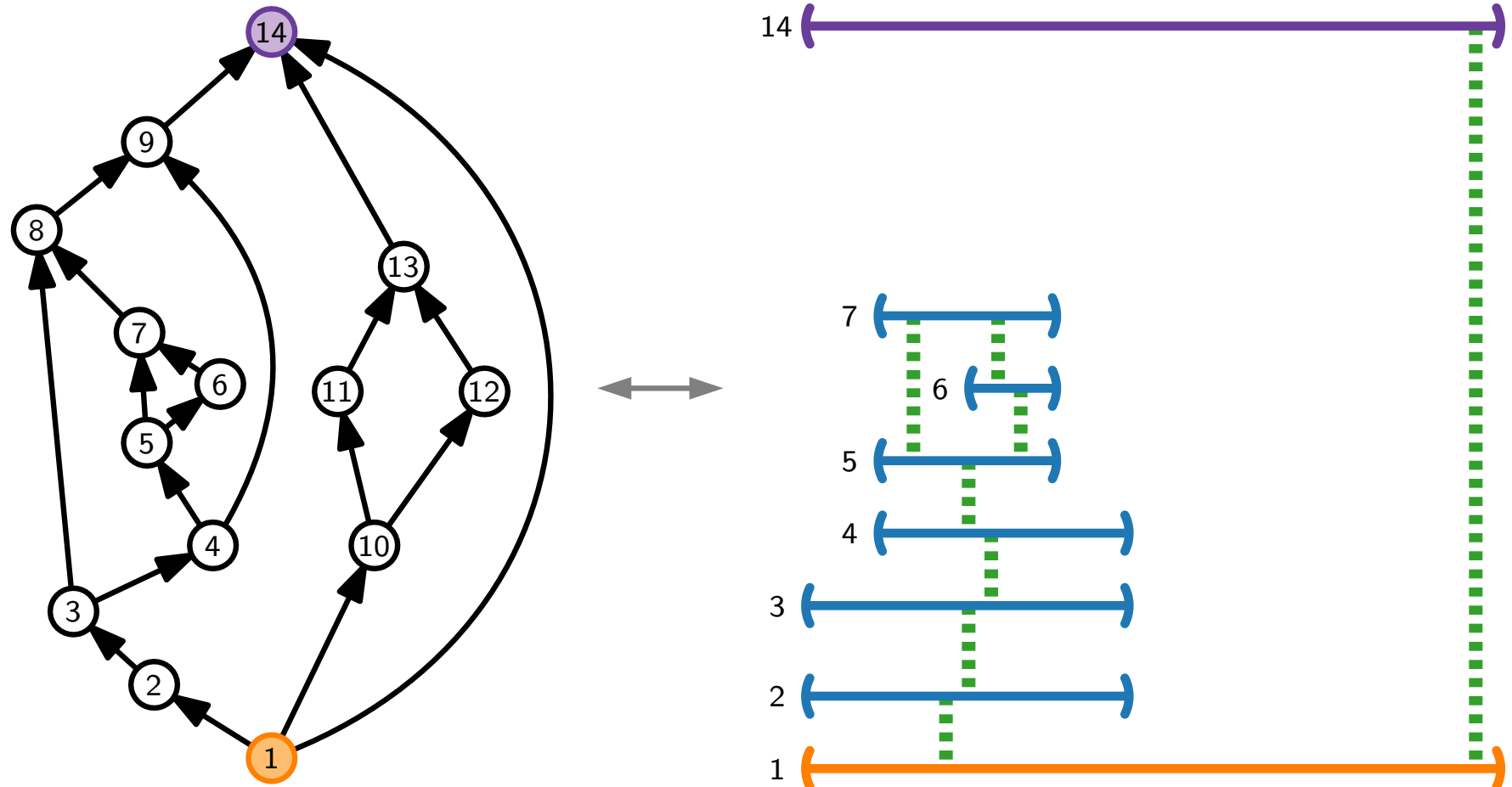


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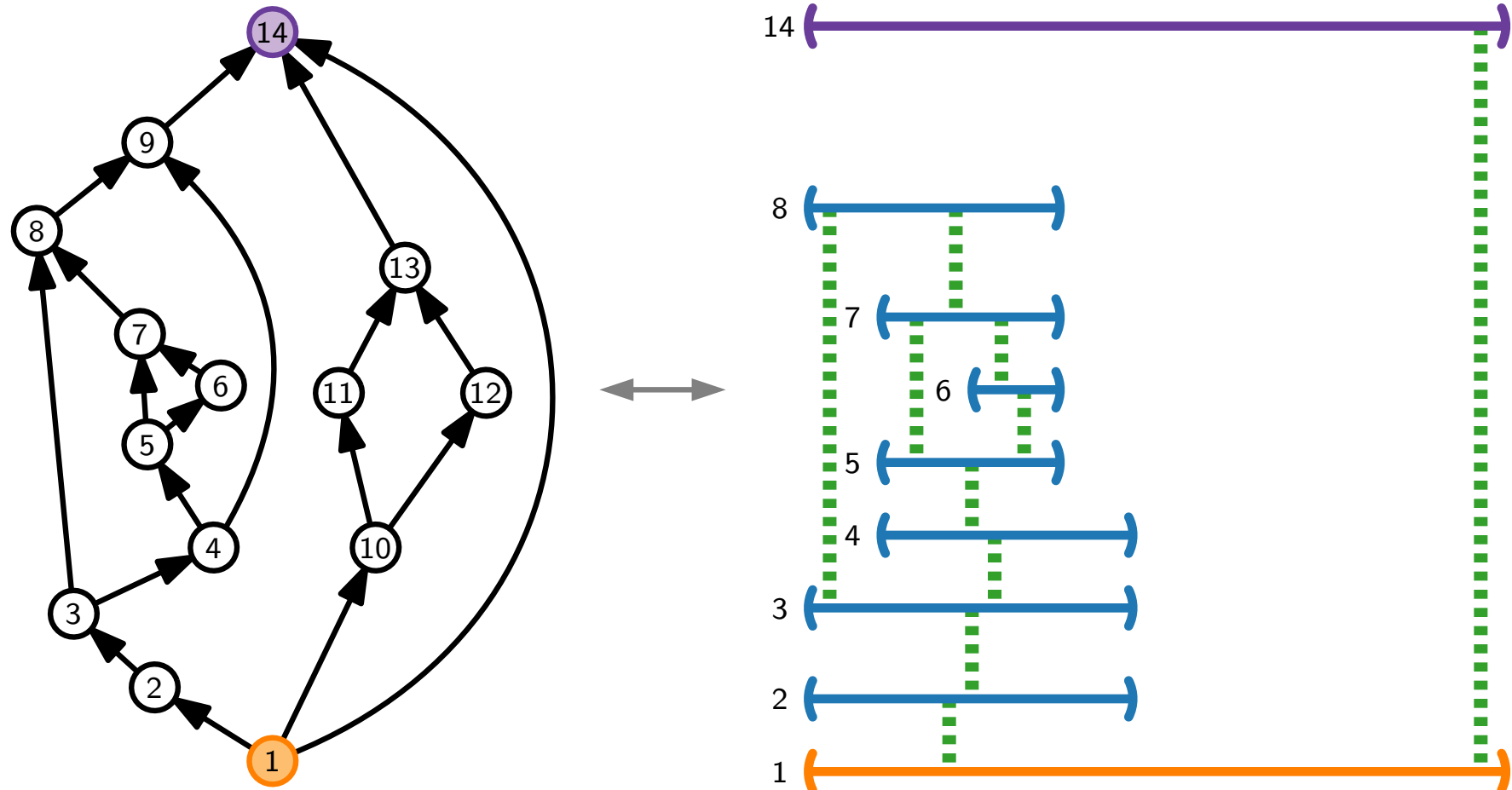


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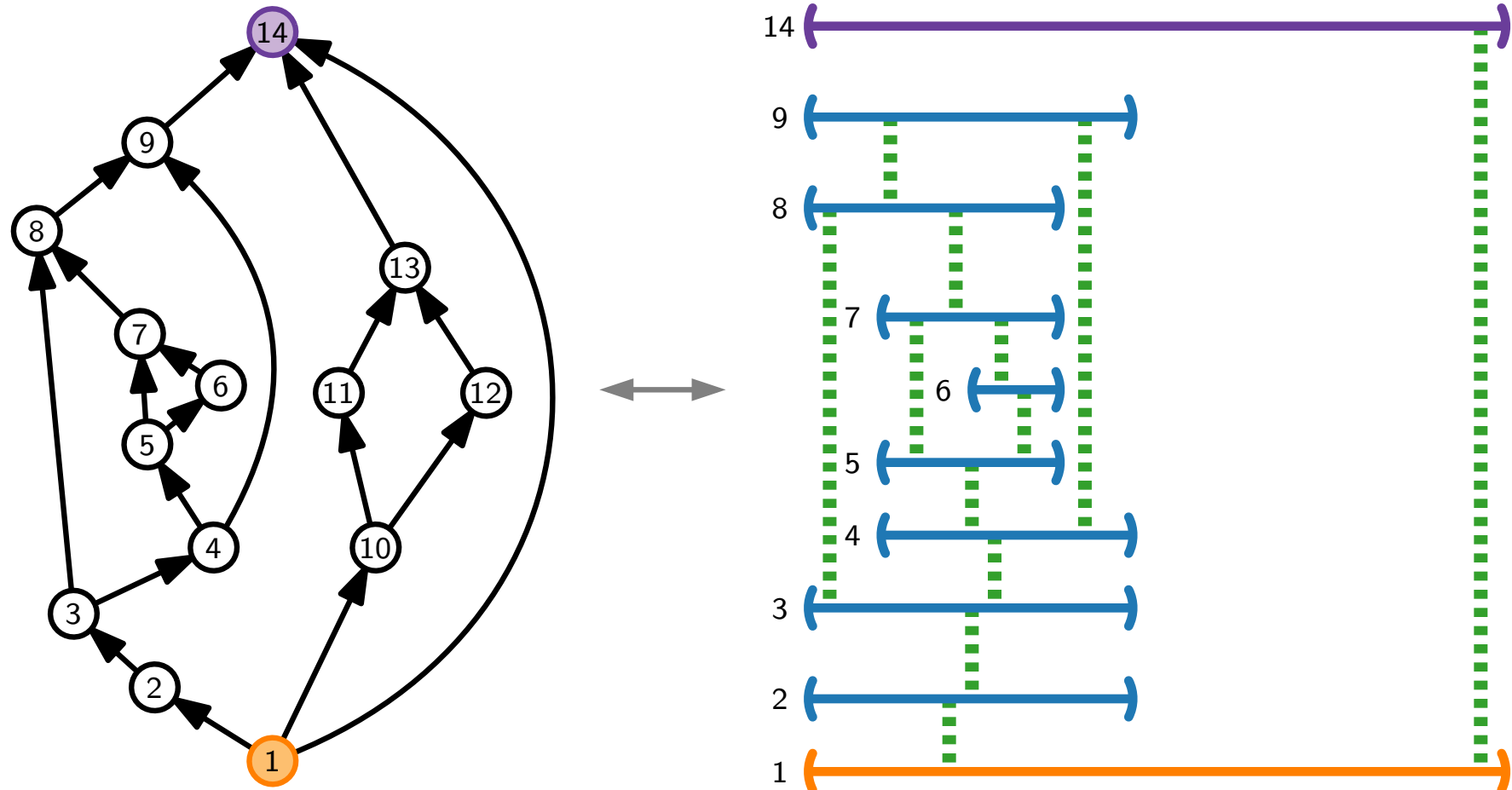


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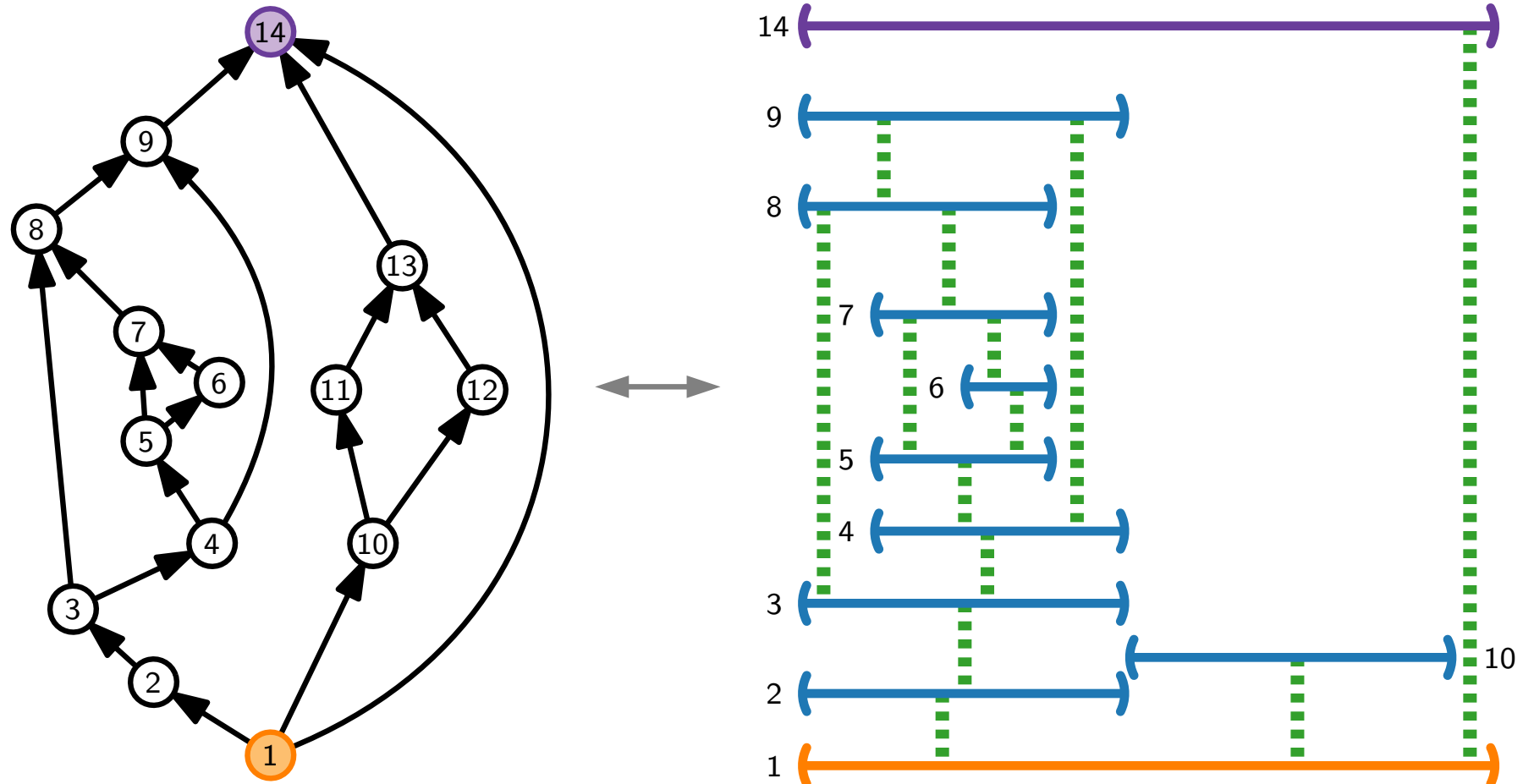


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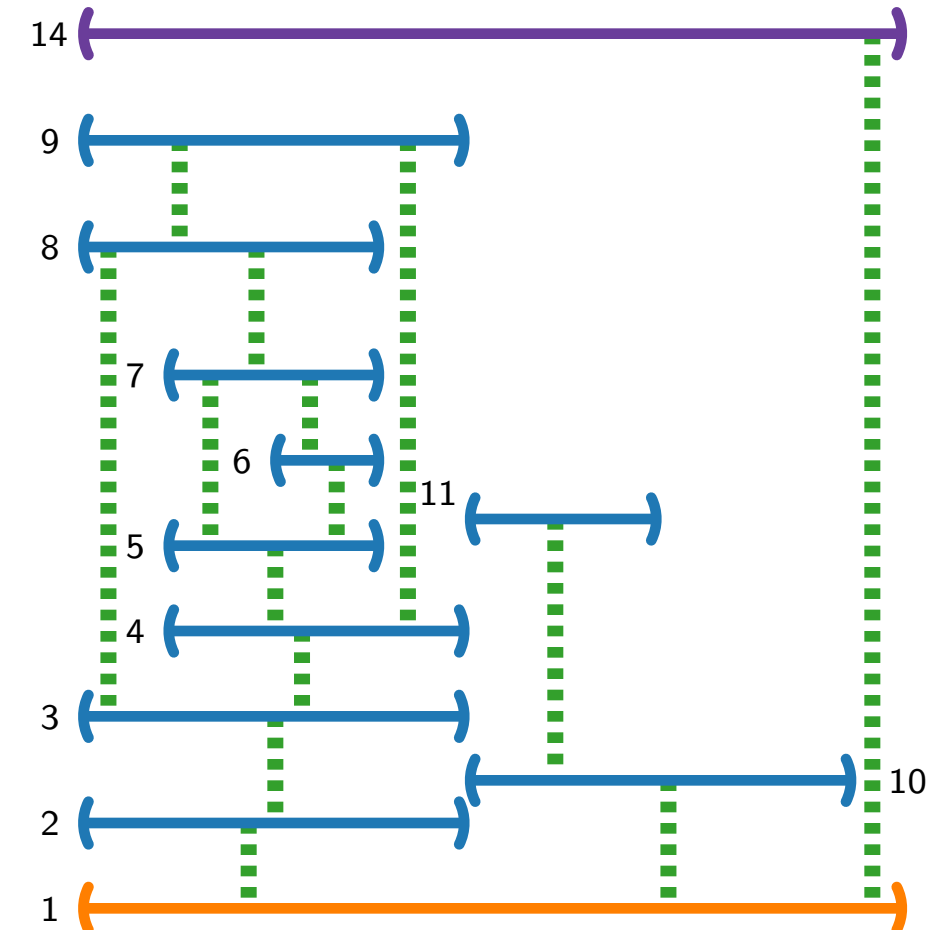
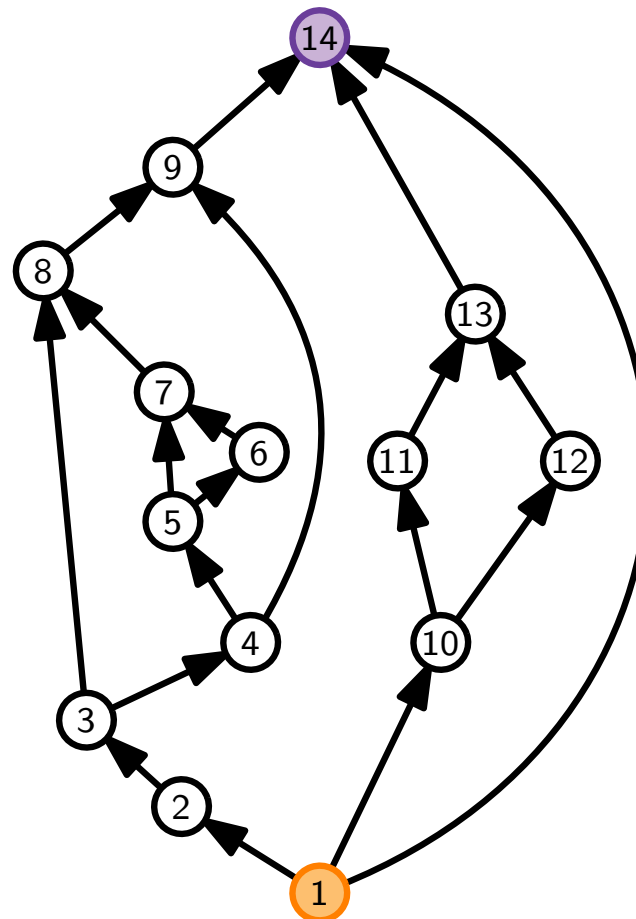


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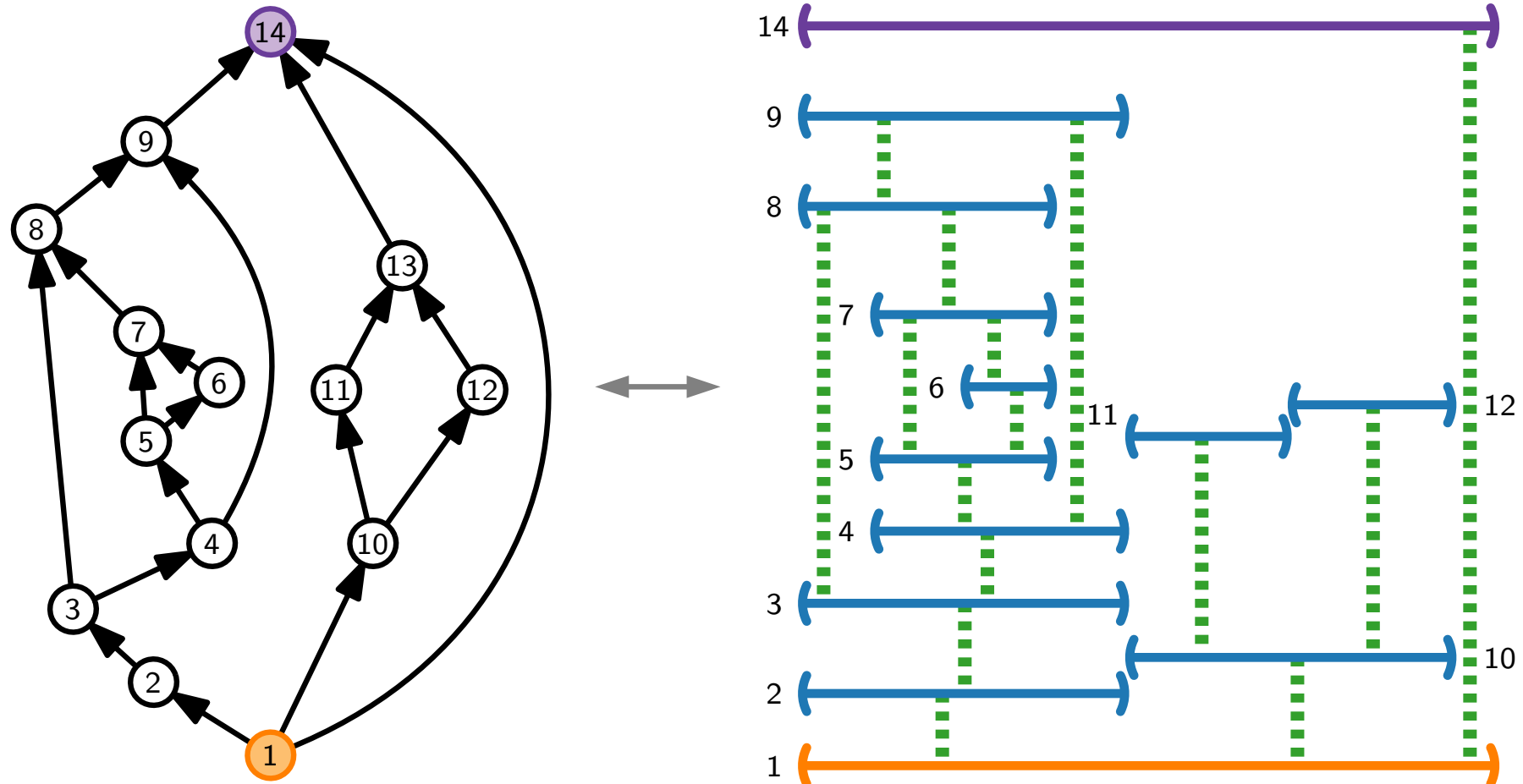


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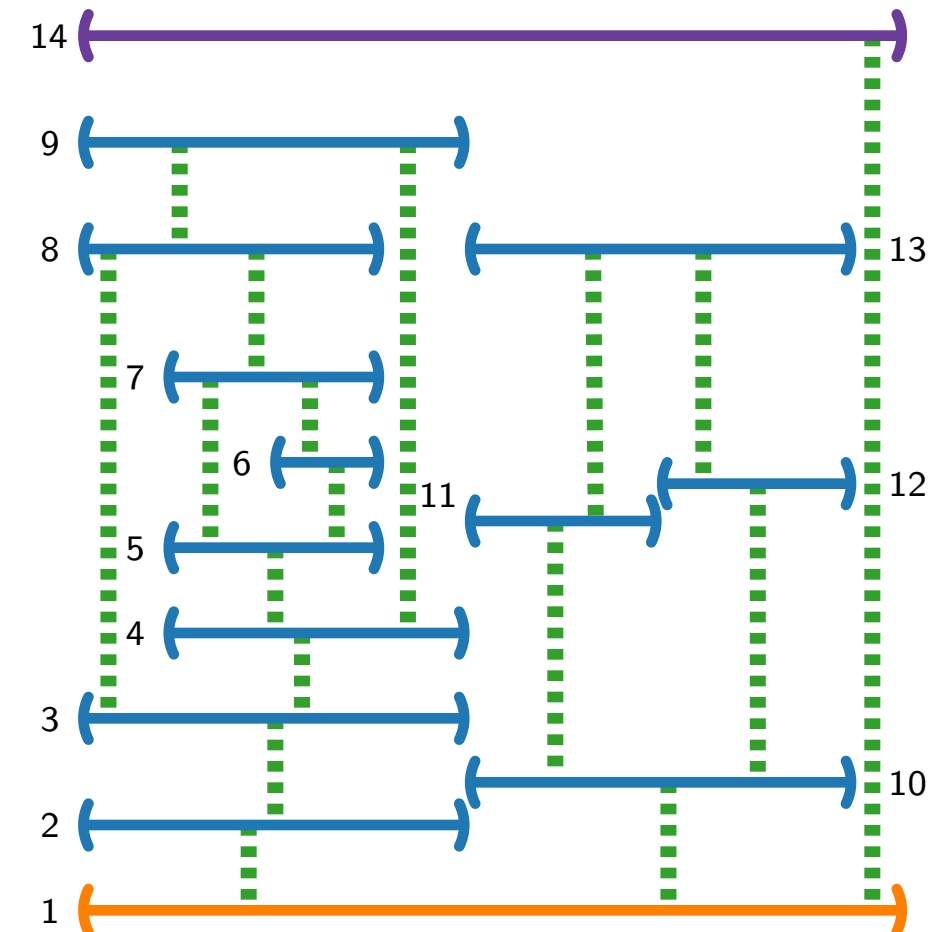
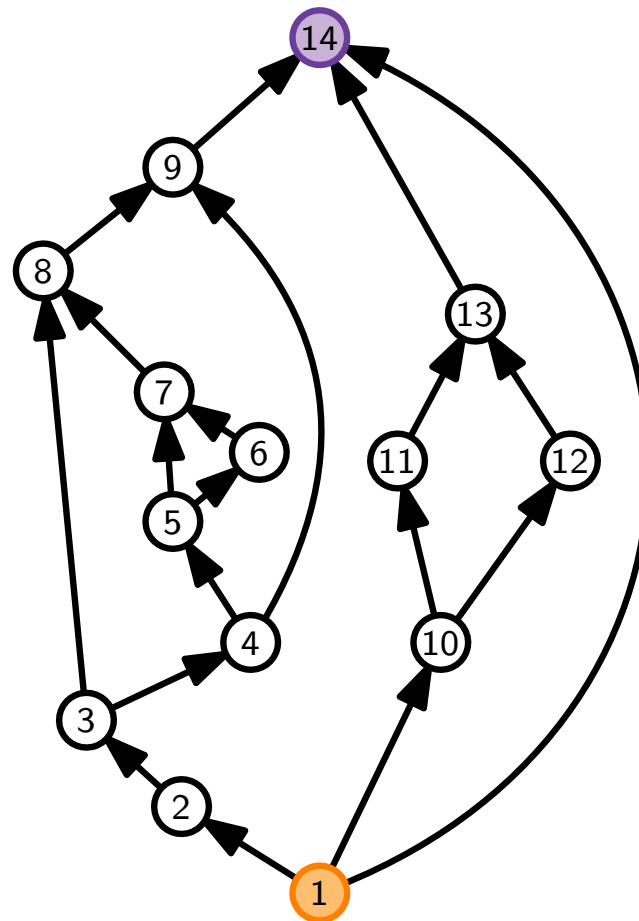


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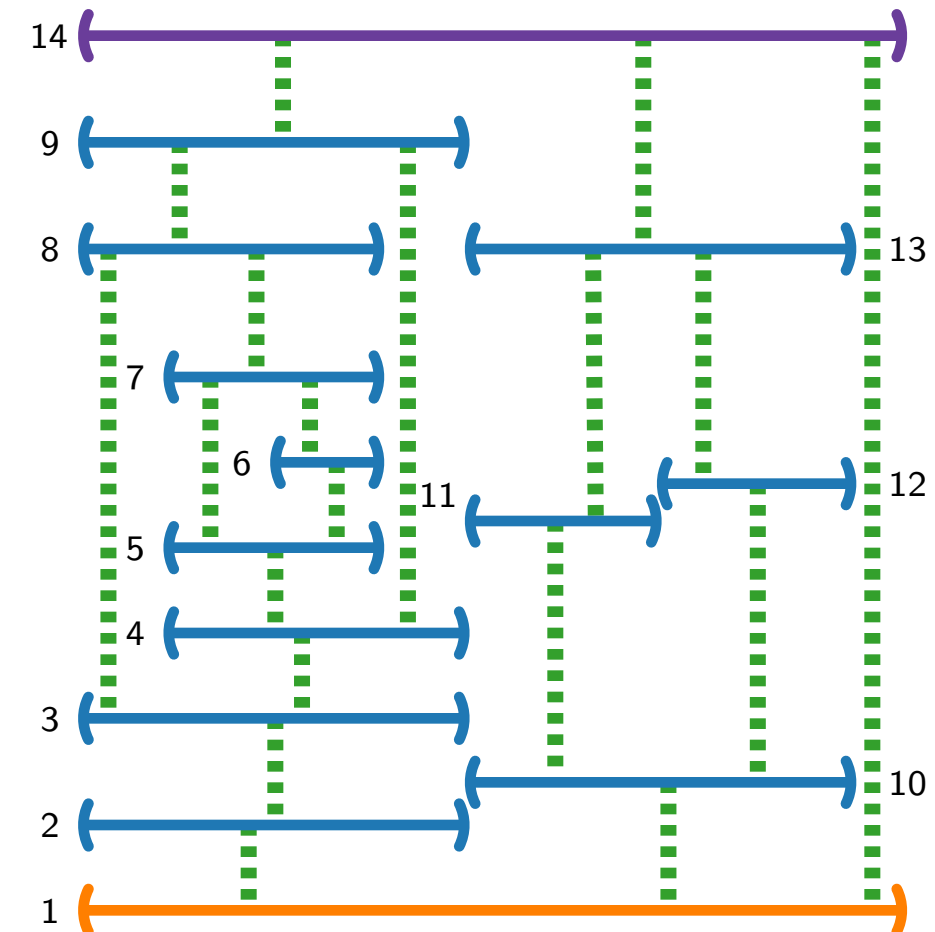
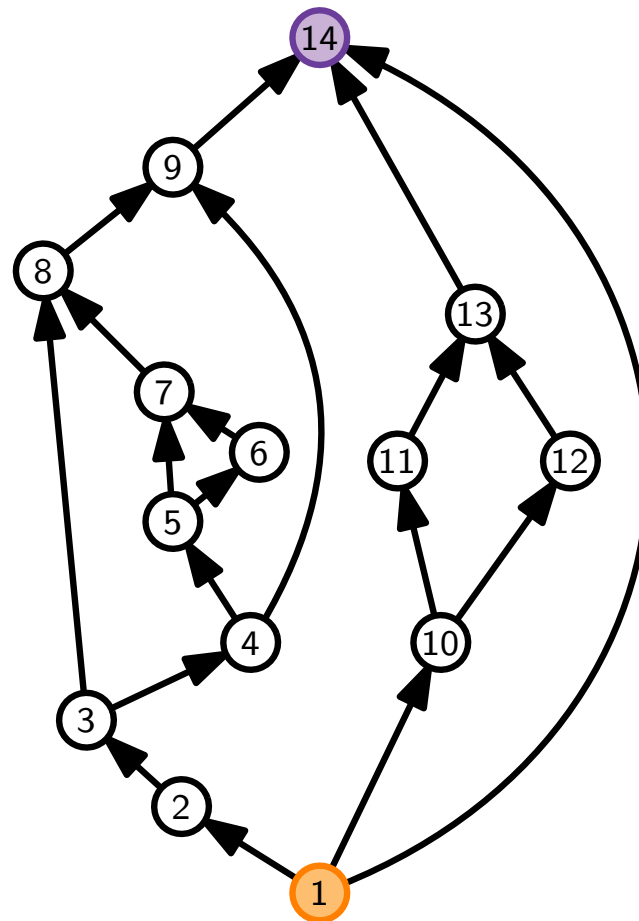


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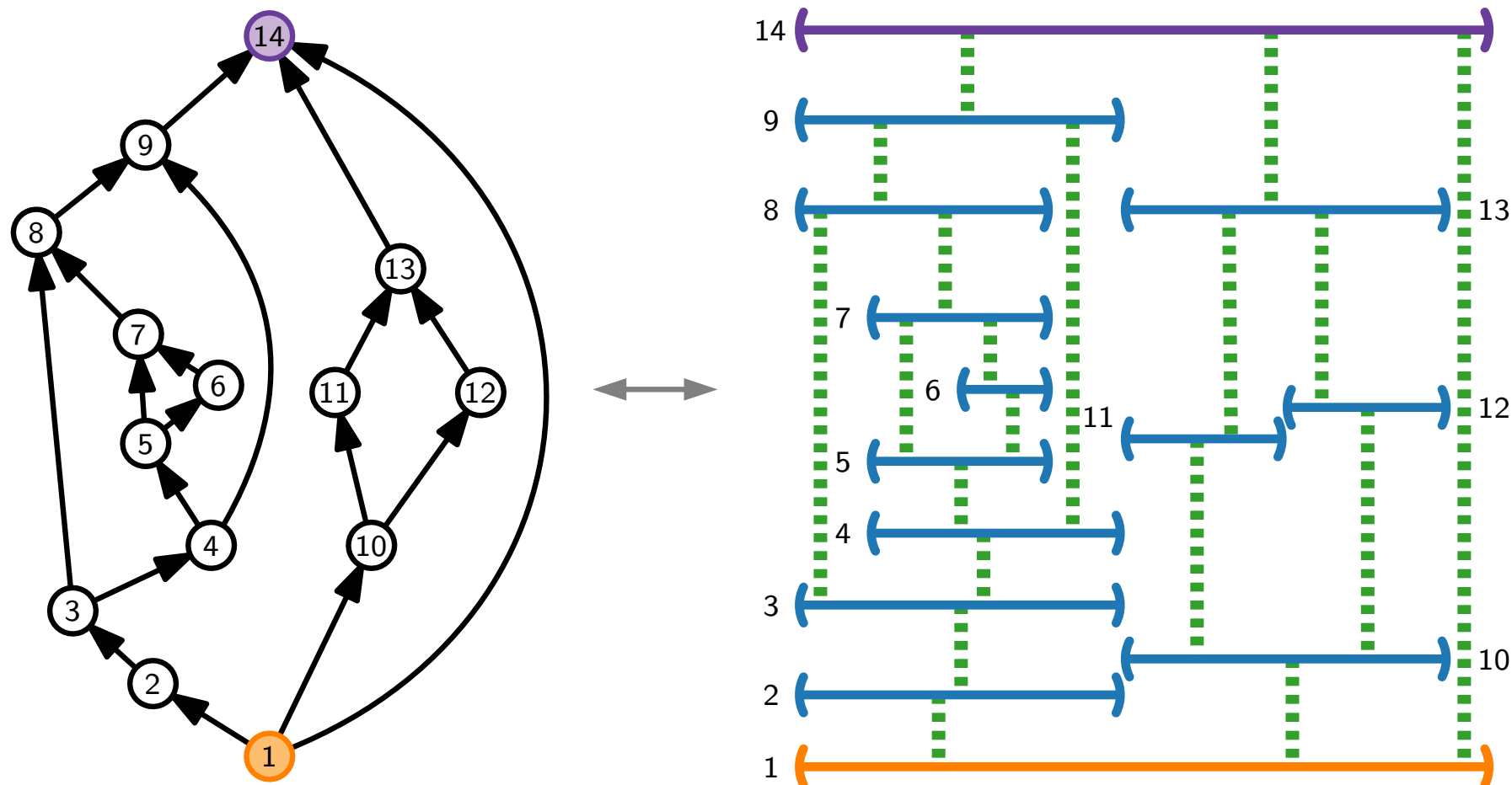
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Testing whether an acyclic planar **digraph** has a weak bar visibility representation is NP-complete.

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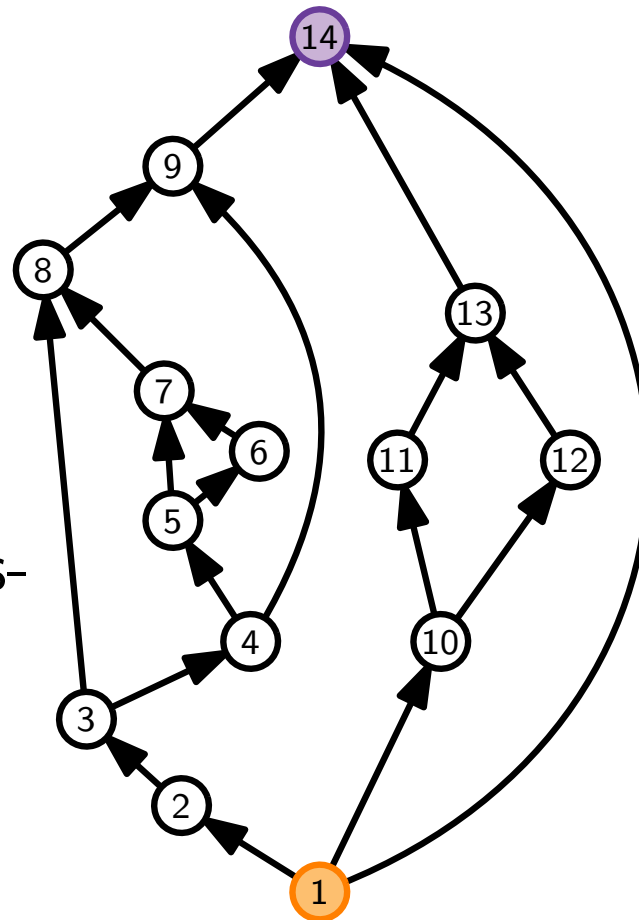


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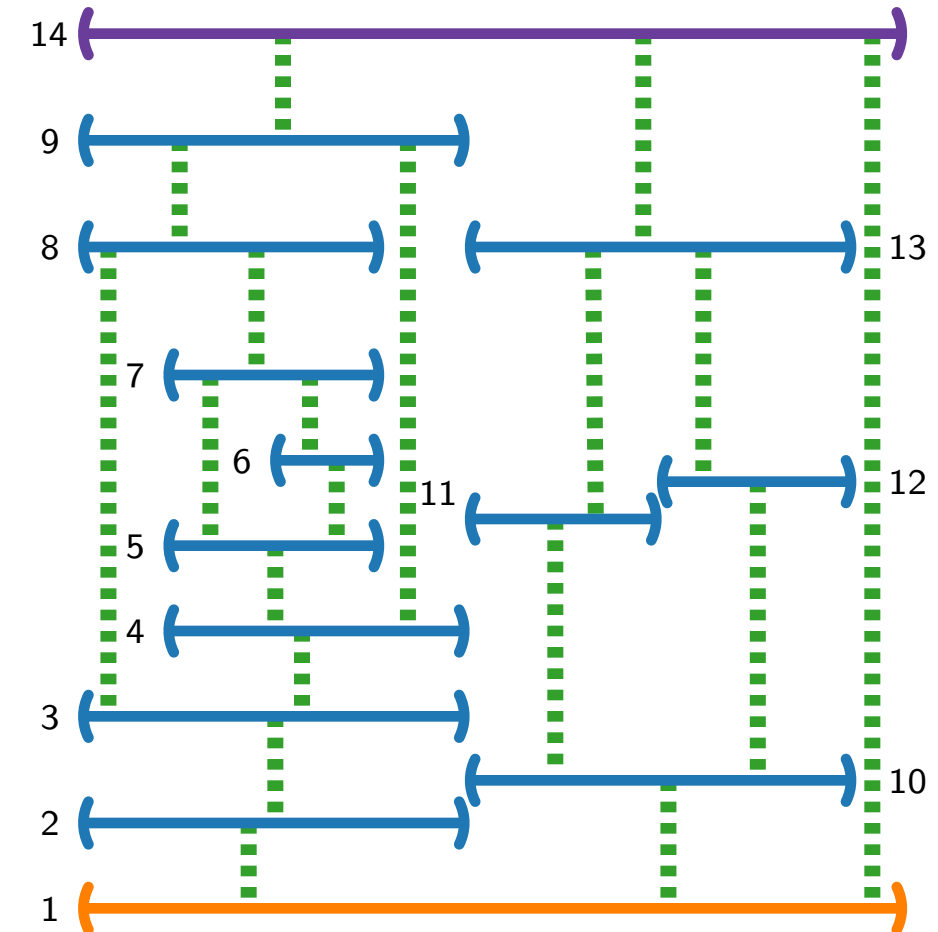
Testing whether an acyclic planar **digraph** has a weak bar visibility representation is NP-complete.

- This is upward planarity testing! [Garg & Tamassia '01]



Observation.

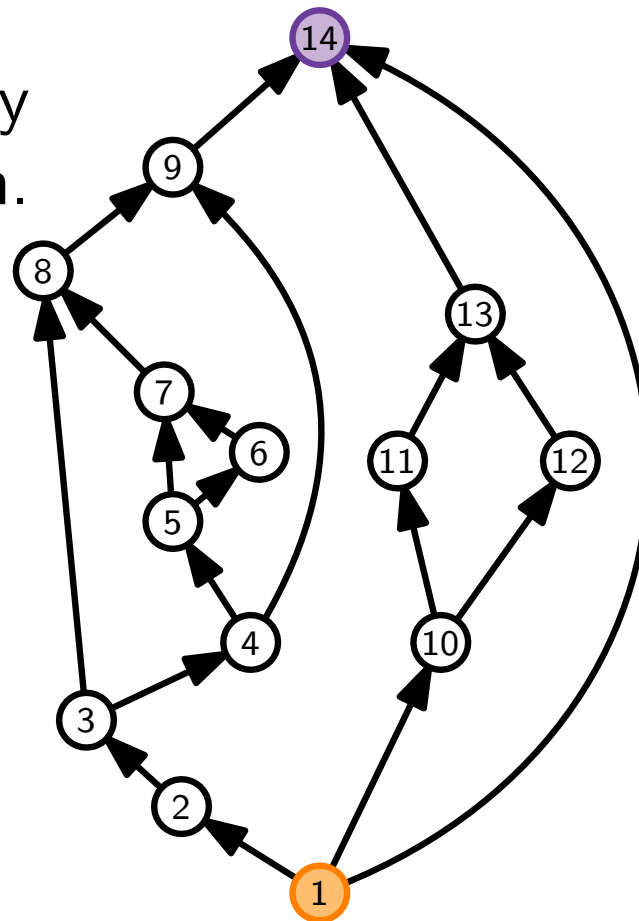
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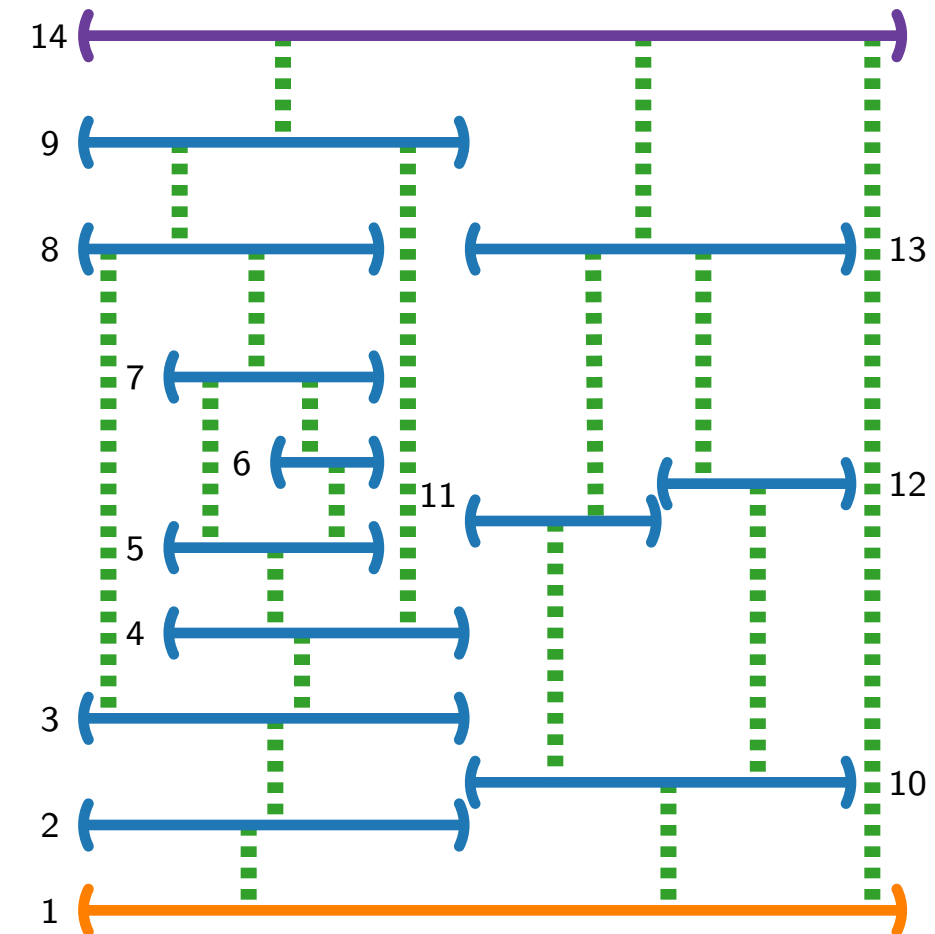
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- ε -bar visibility testing is easily done via st -graph recognition.



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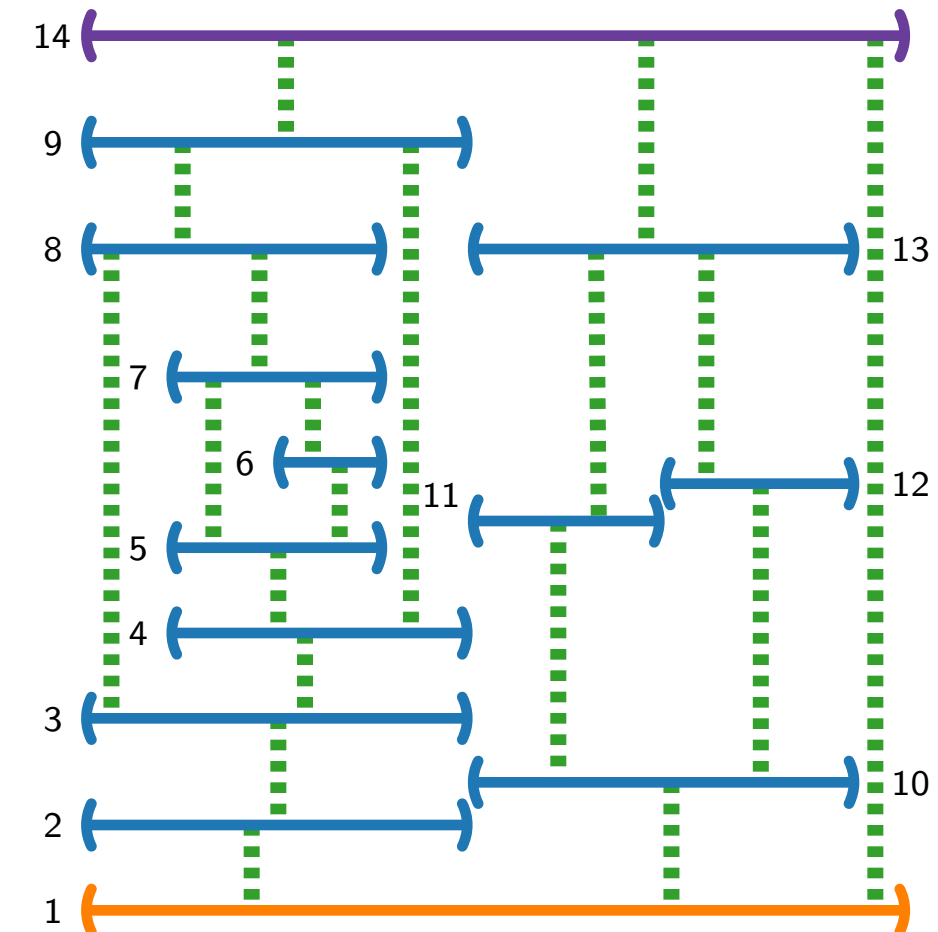
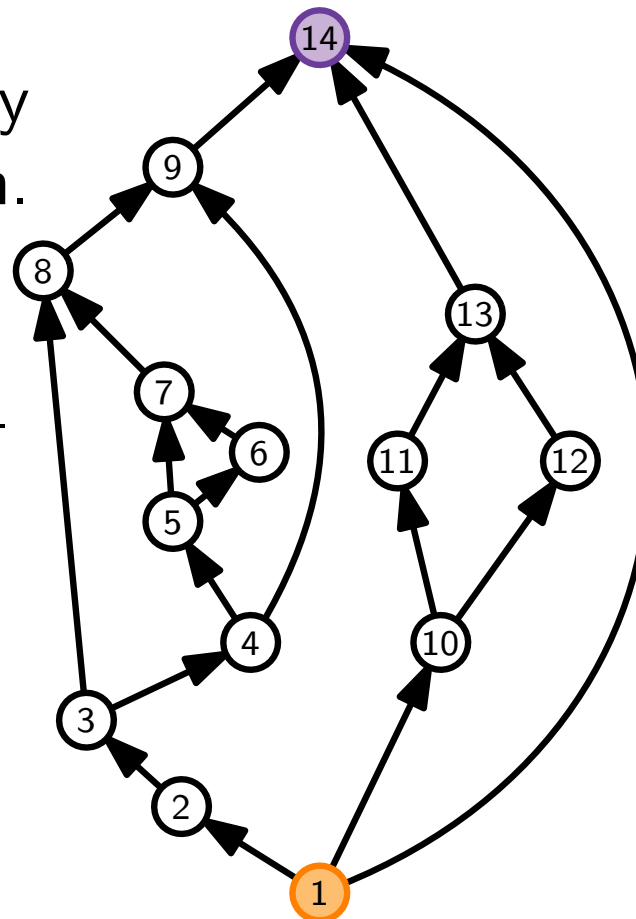
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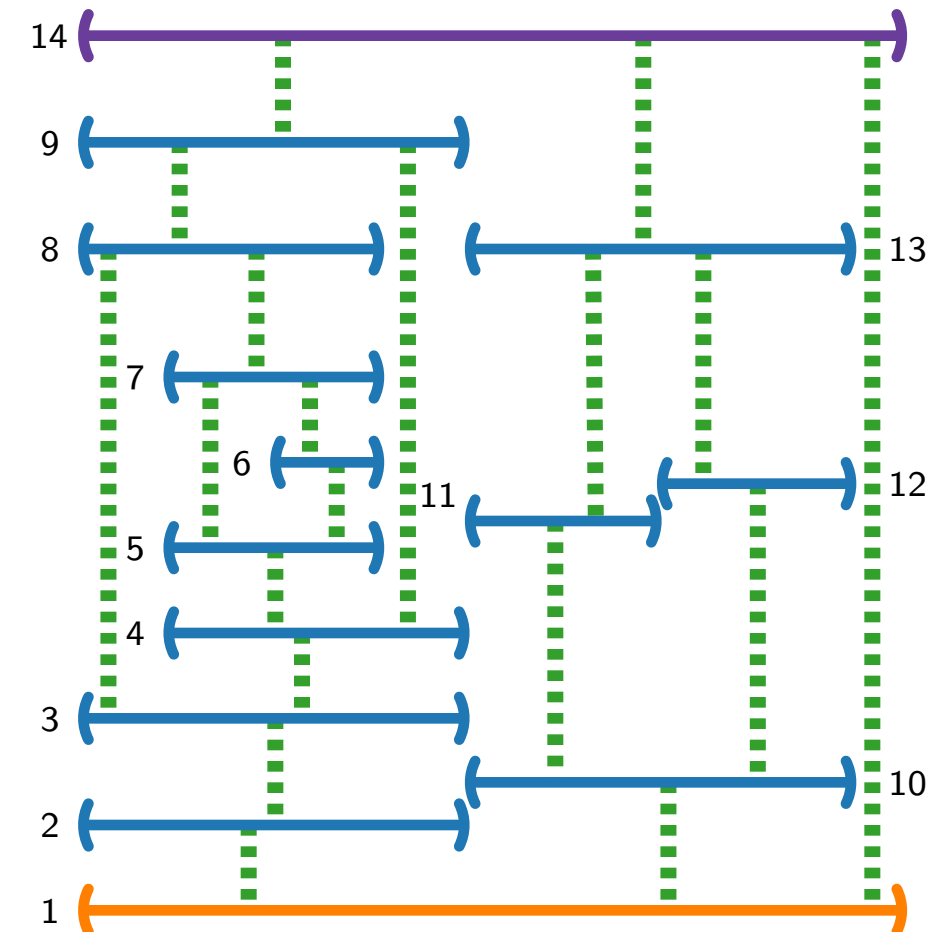
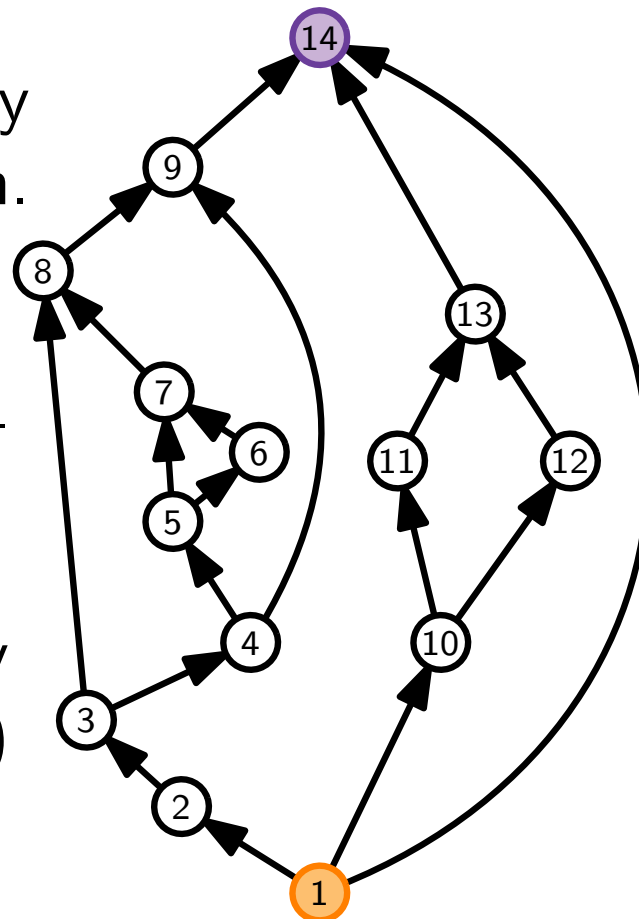
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- In a **rectangular** bar visibility representation $\psi(s)$ and $\psi(t)$ span an enclosing rectangle.



Results and Outline

Theorem 1.

[Chaplick et al. '18]

Rectangular ε -Bar Visibility Representation Extension can be solved in $\mathcal{O}(n \log^2 n)$ time for st -graphs.

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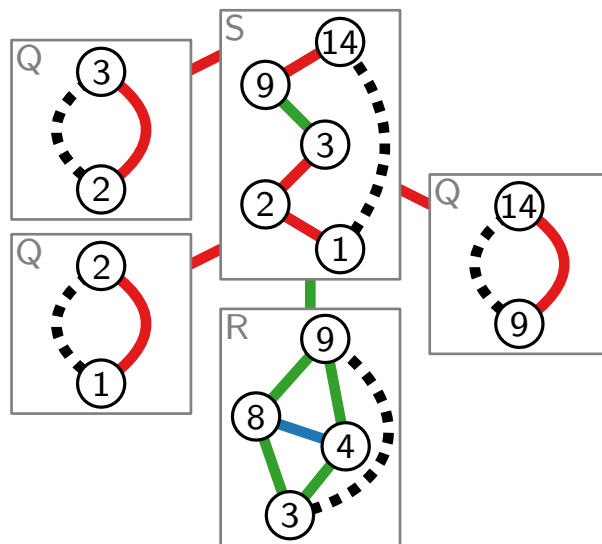
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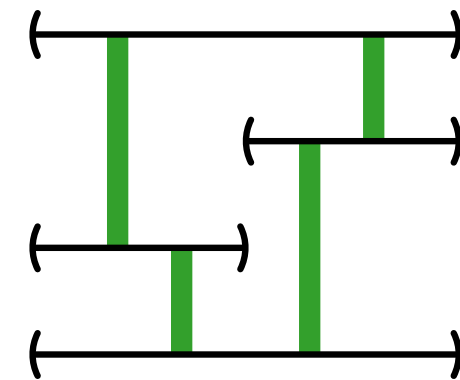
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Lecture 9: Partial Visibility Representation Extension



Part III: SPQR-Trees

Alexander Wolff

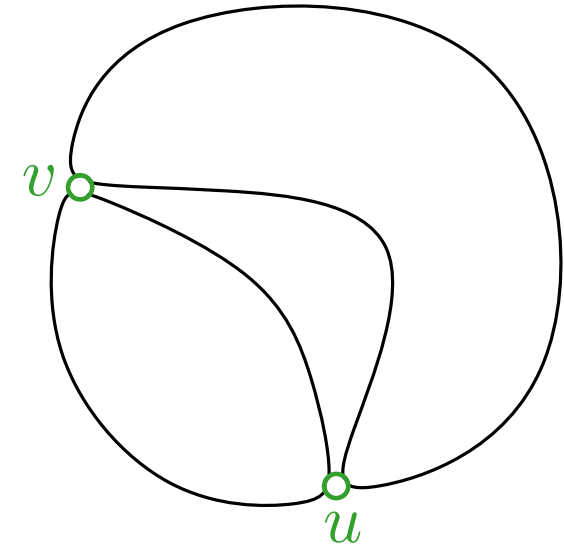


SPQR-Tree

- An **SPQR-tree** T is a decomposition of a planar graph G by **separation pairs**.

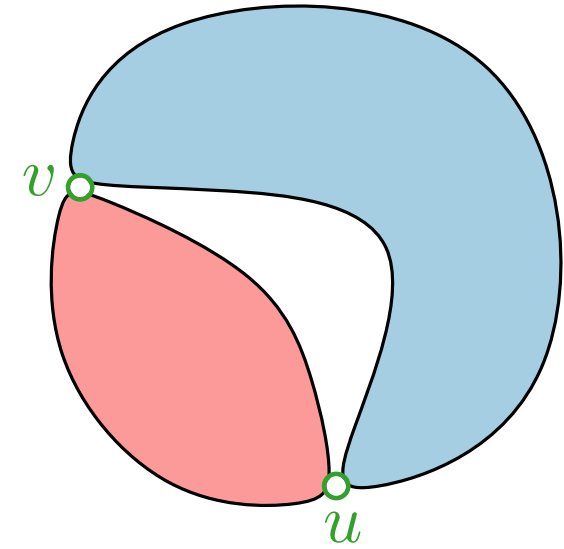
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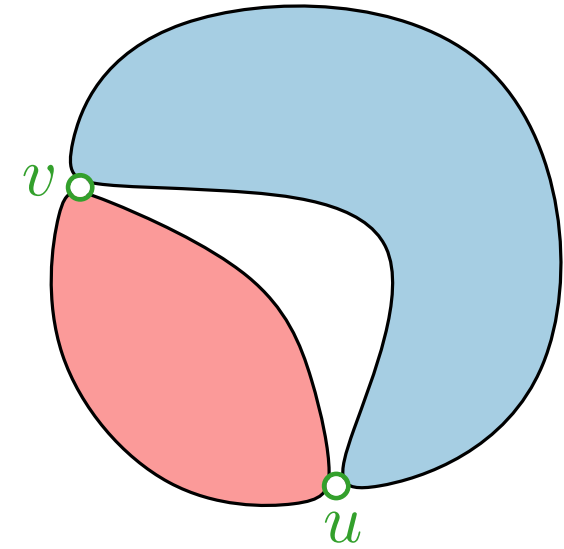
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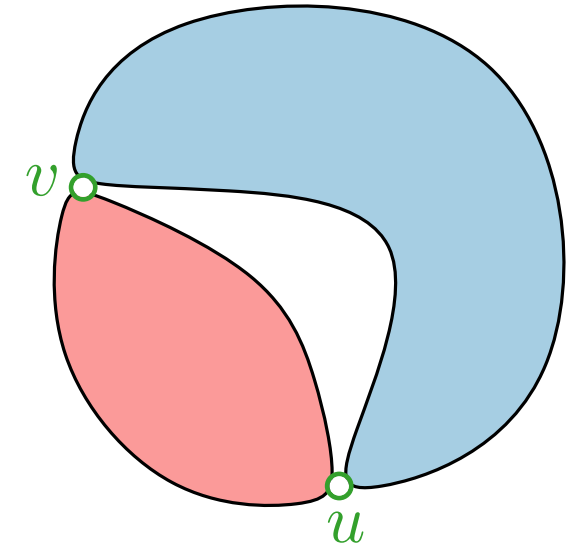
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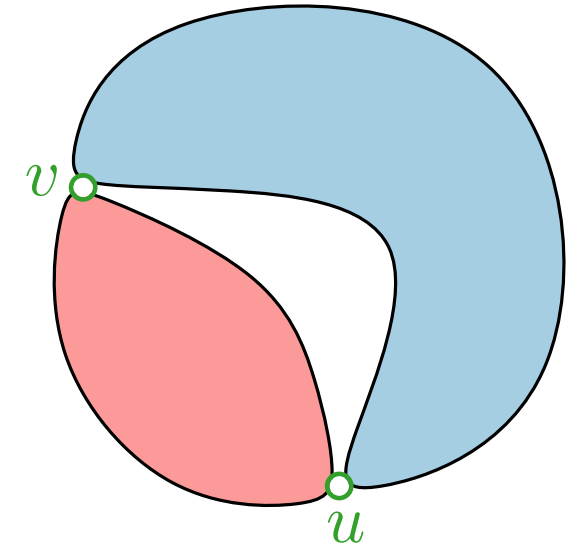
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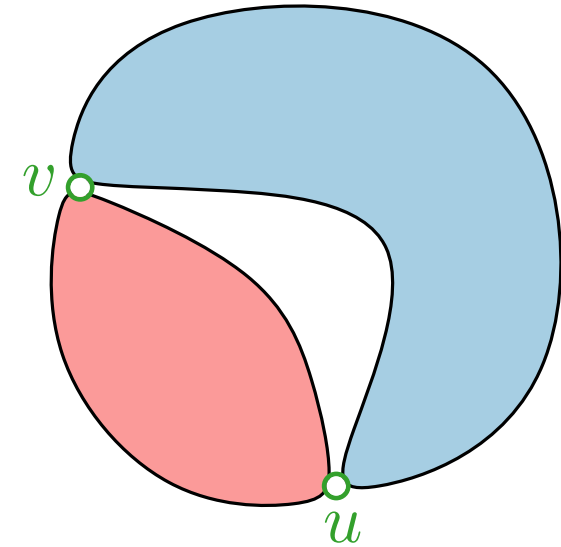
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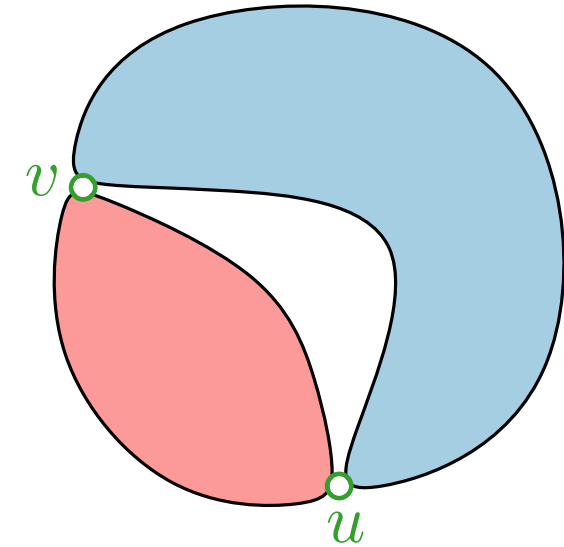
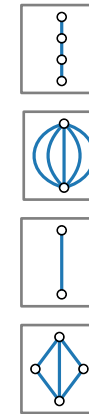
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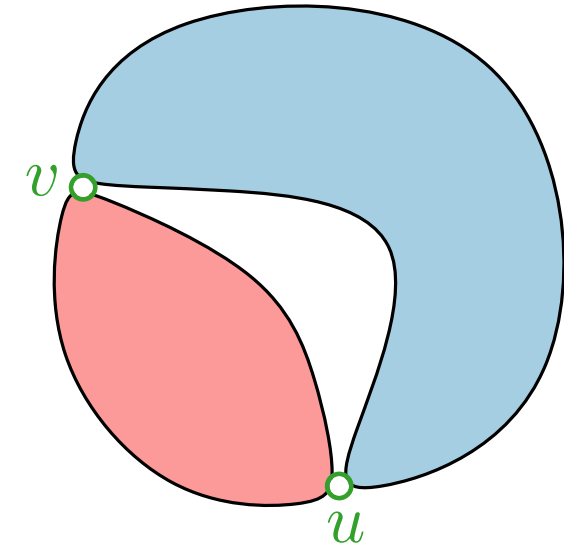
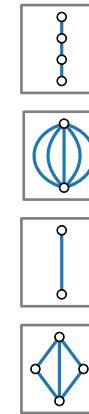
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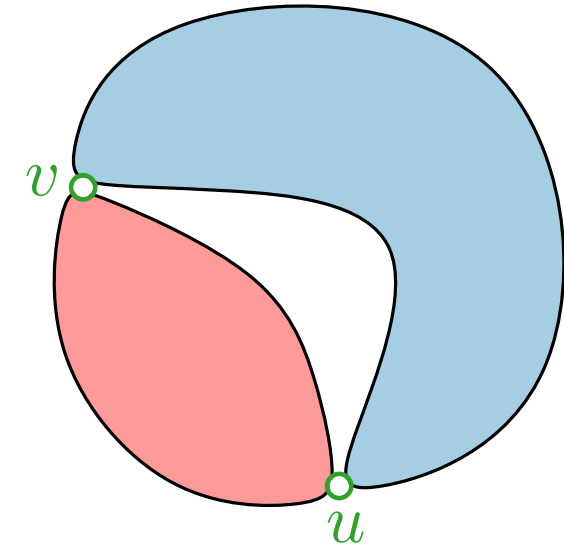
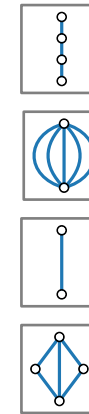
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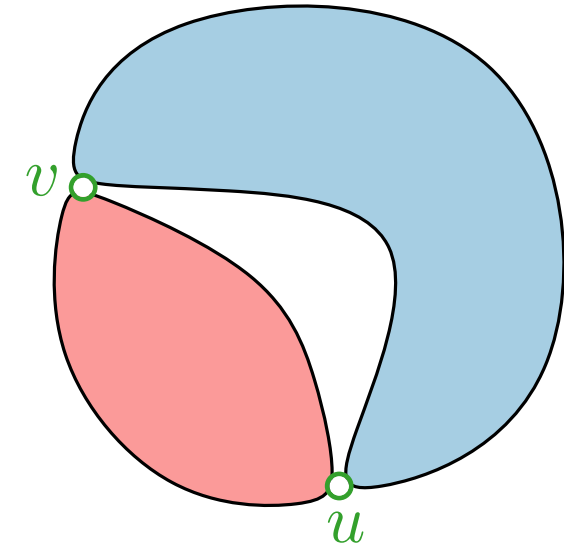
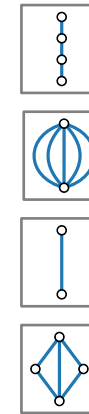
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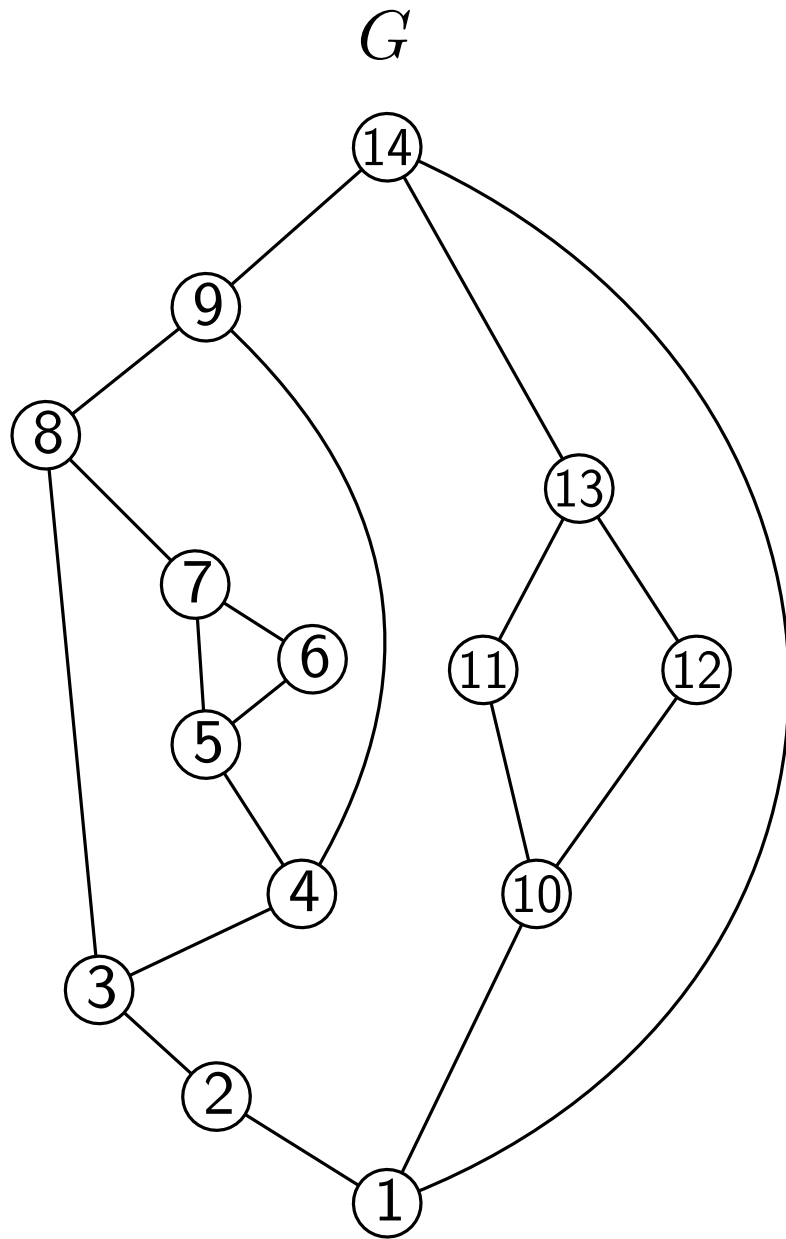


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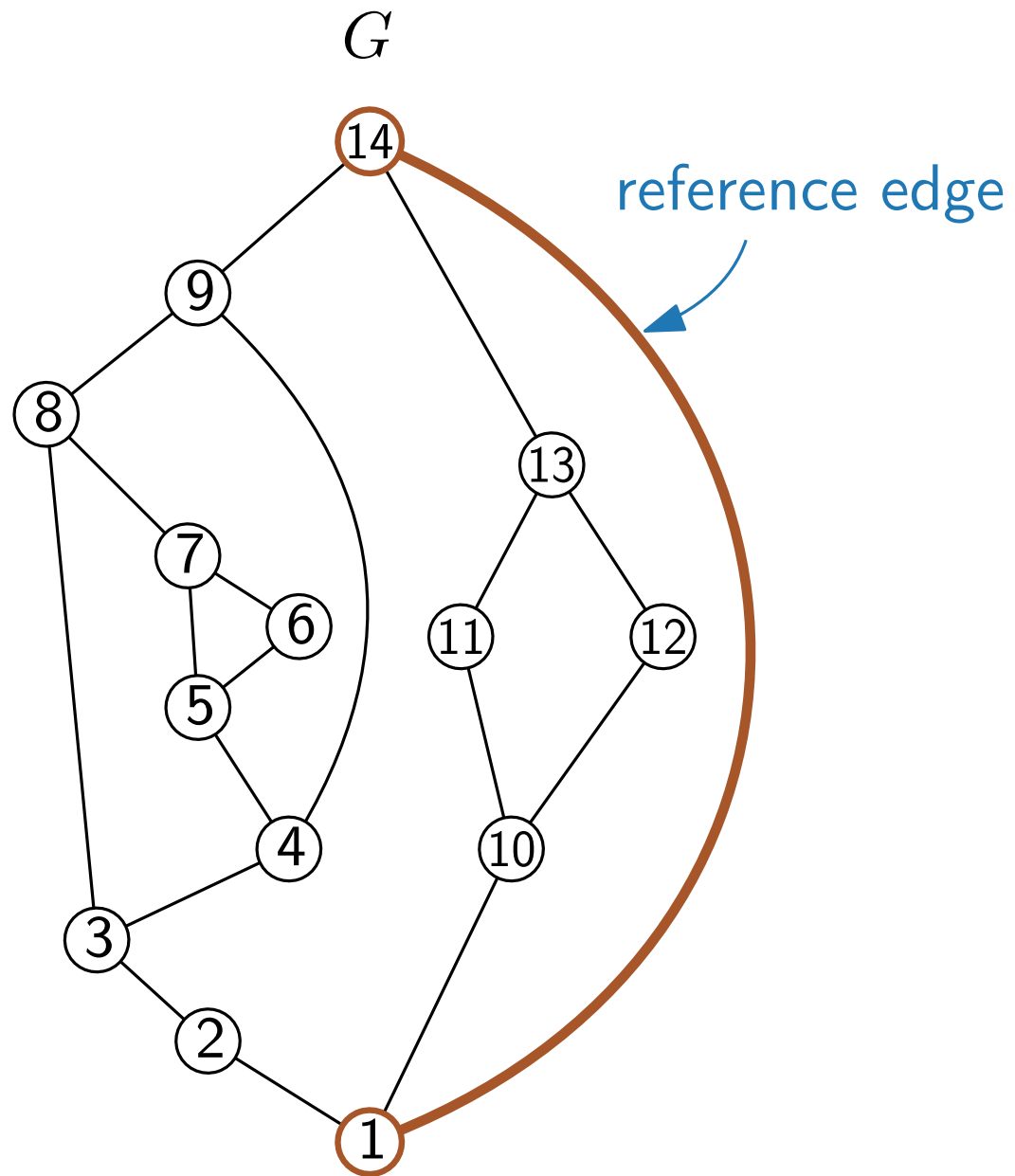
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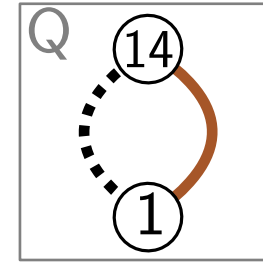
SPQR-Tree Example



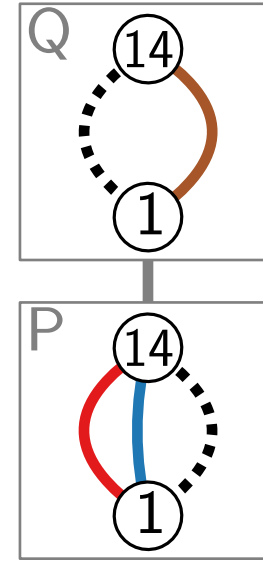
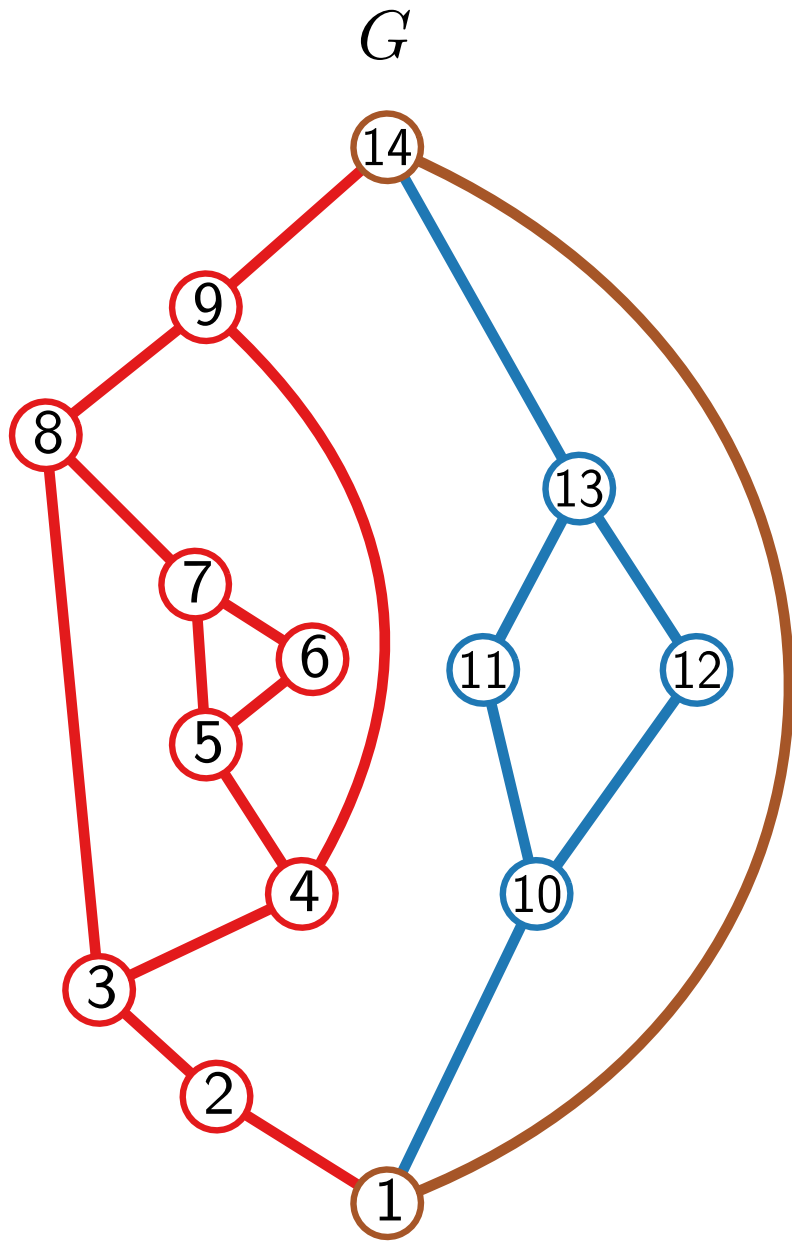
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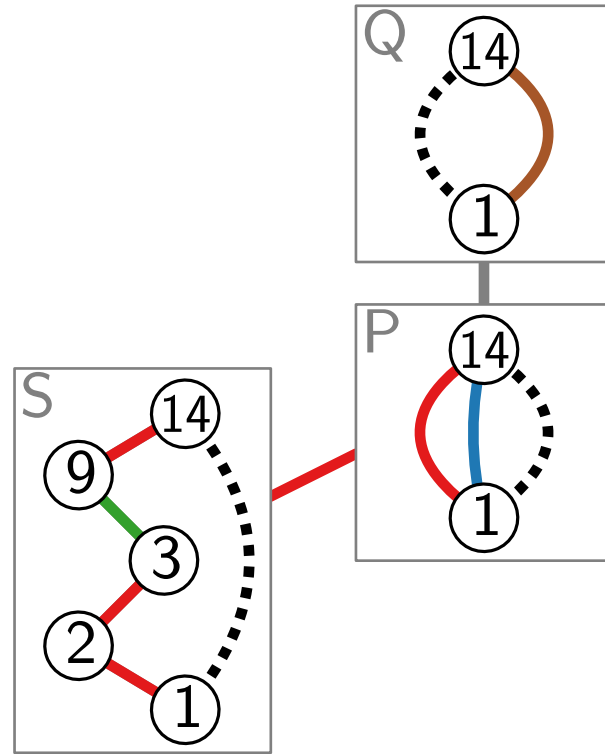
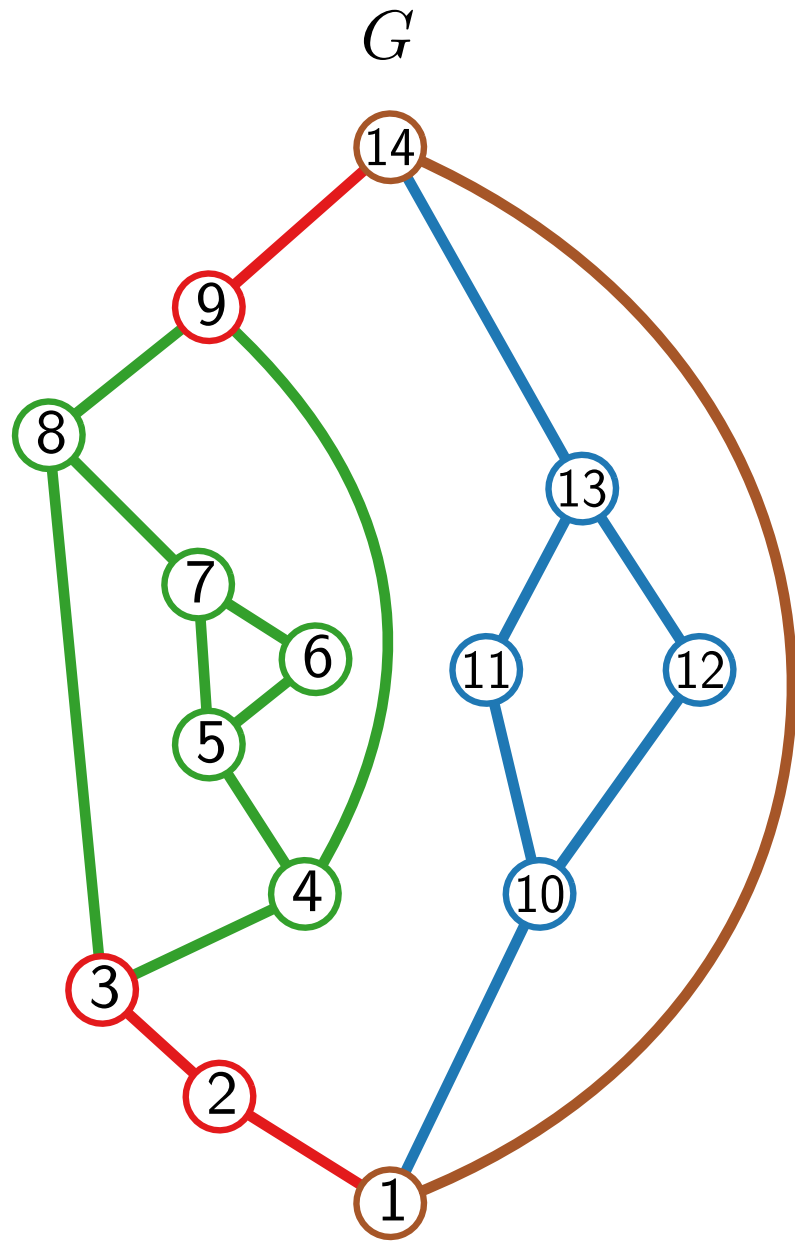
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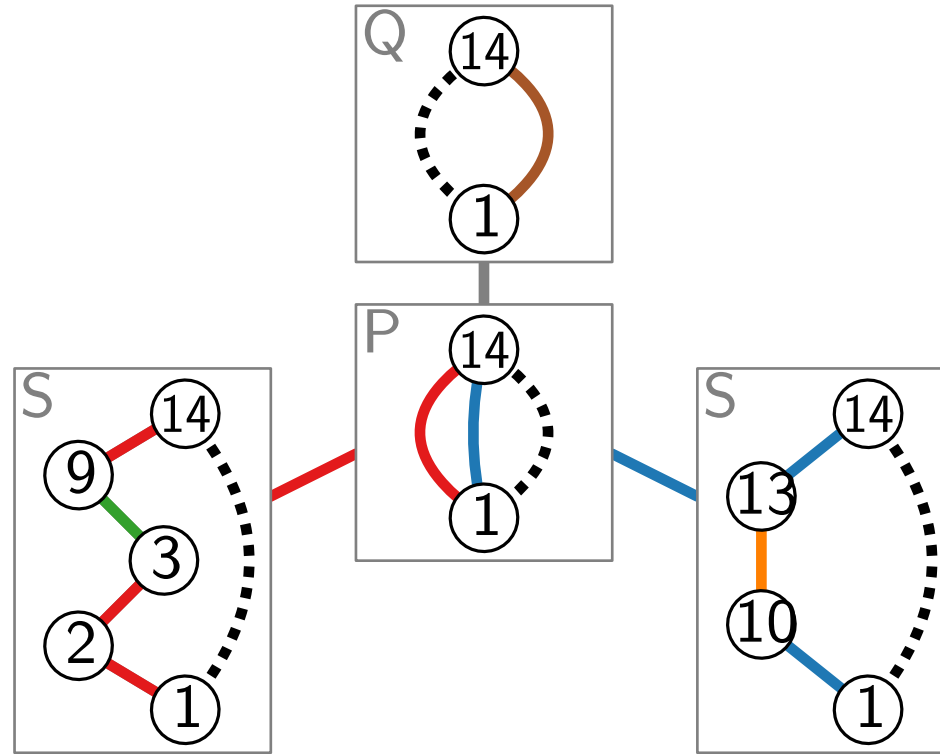
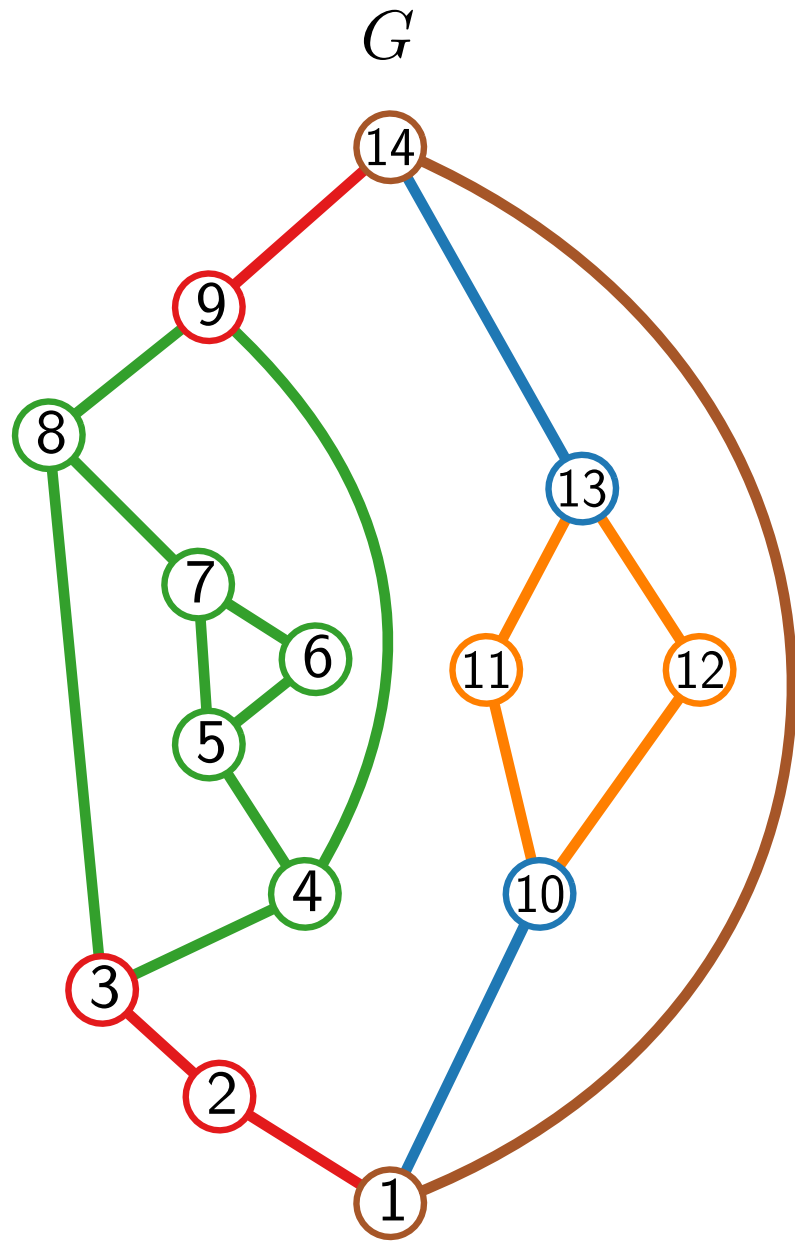
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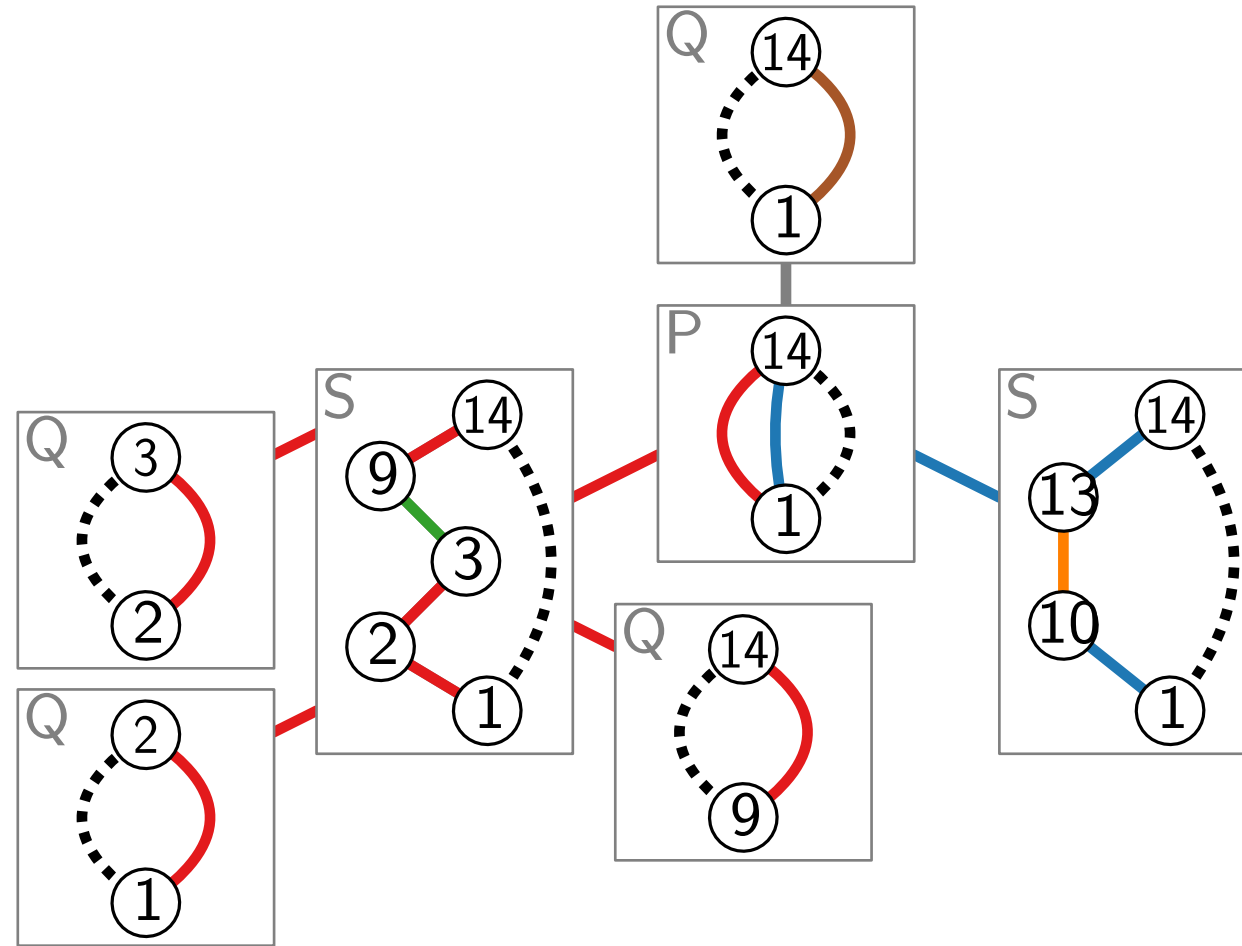
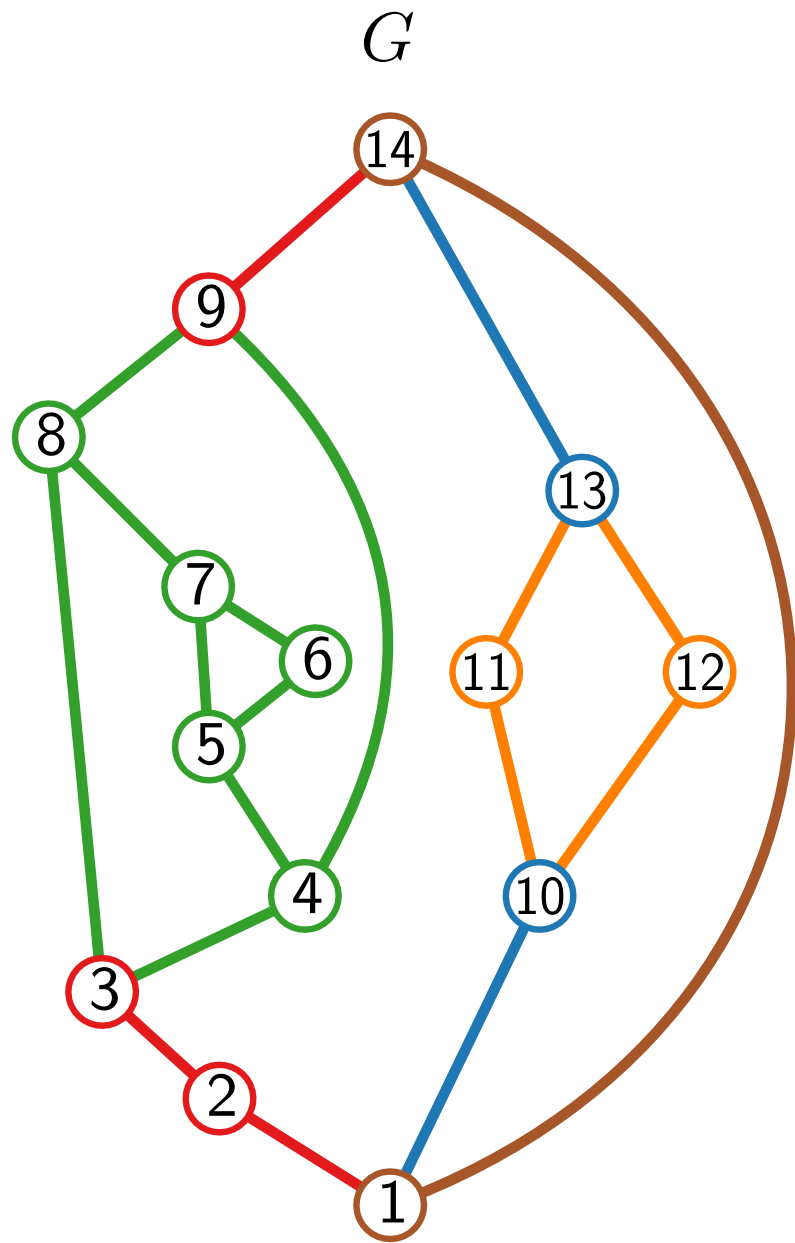
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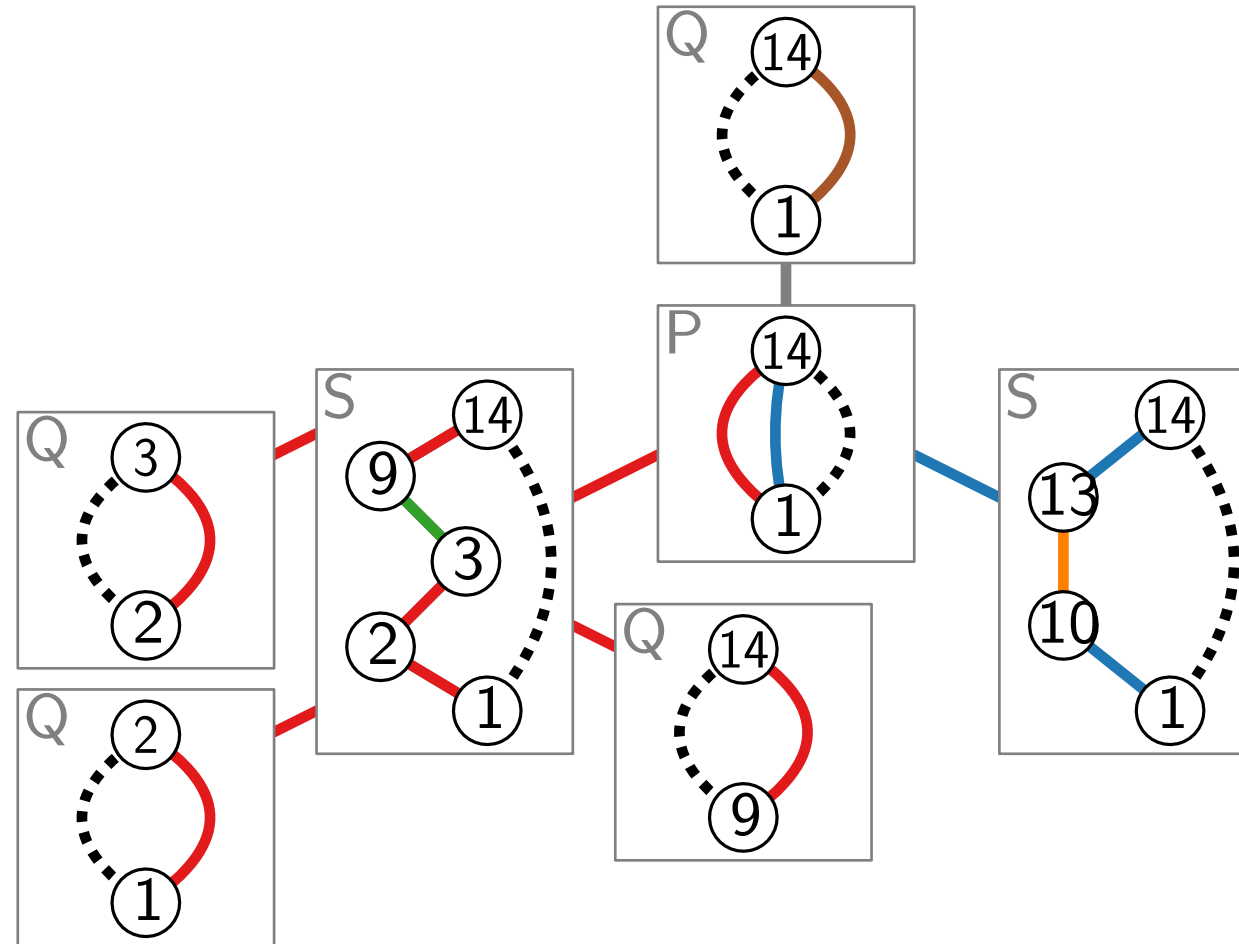
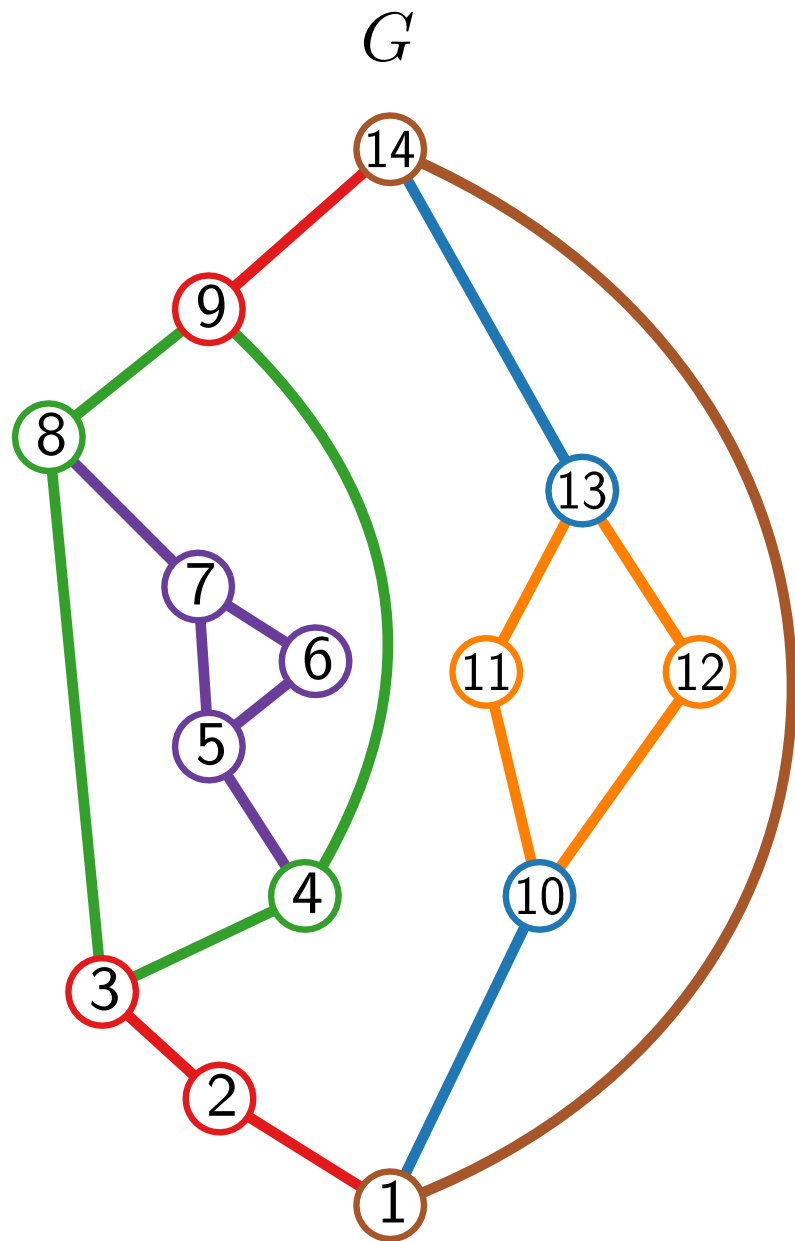
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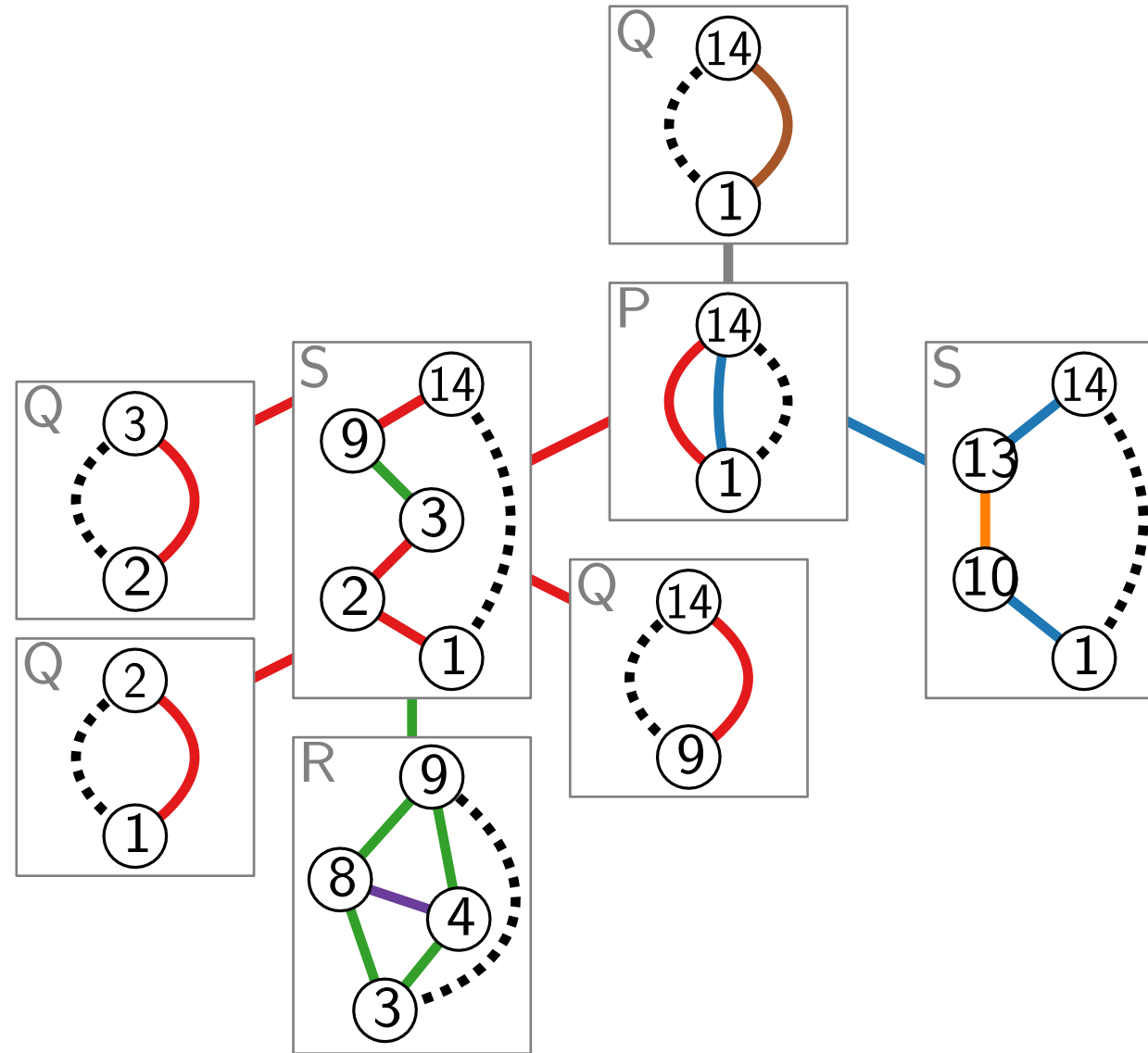
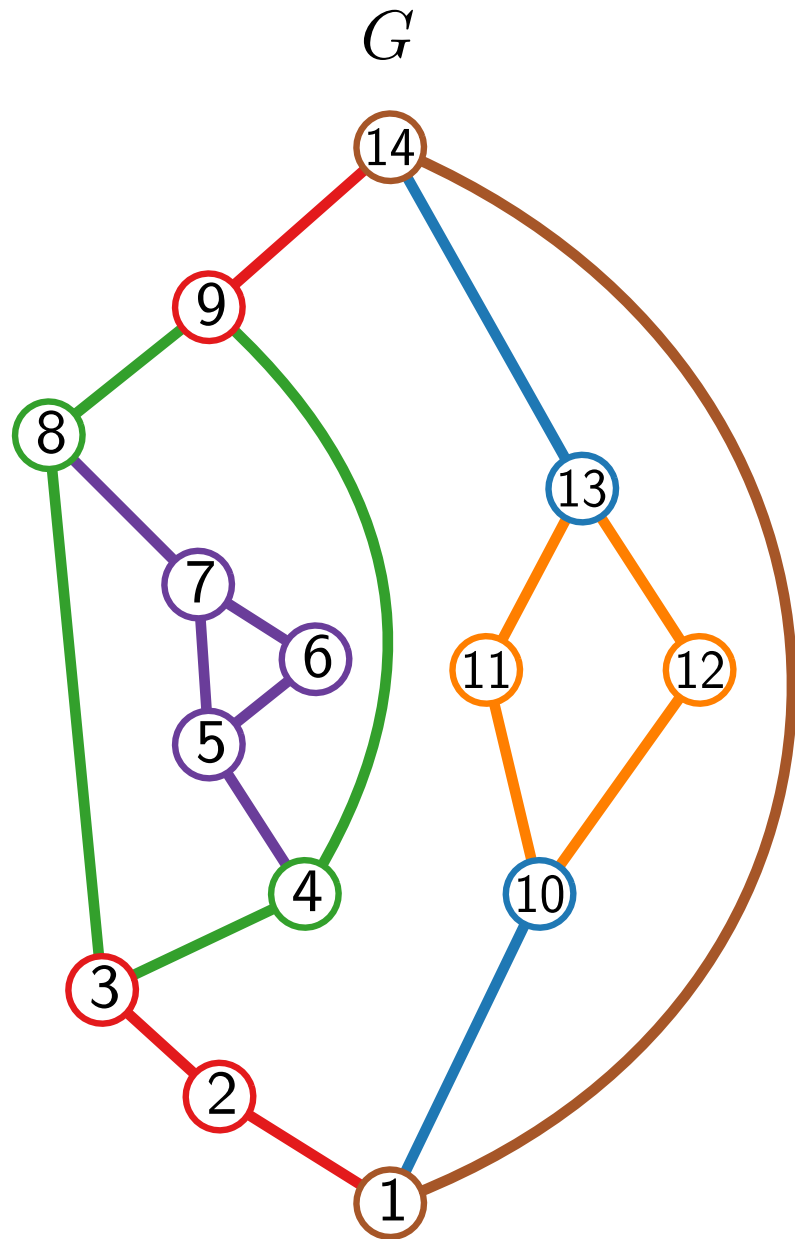
SPQR-Tree Example



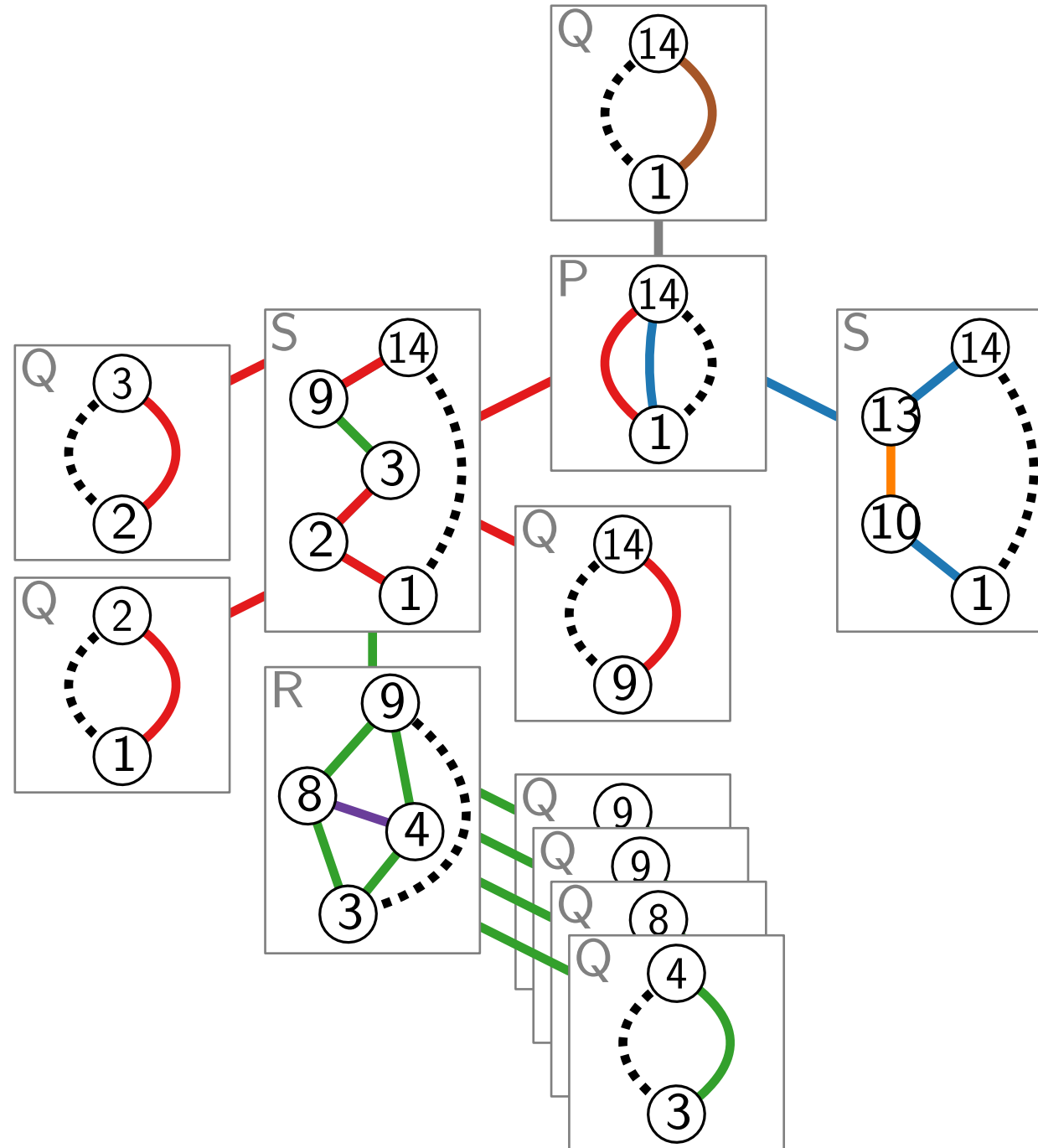
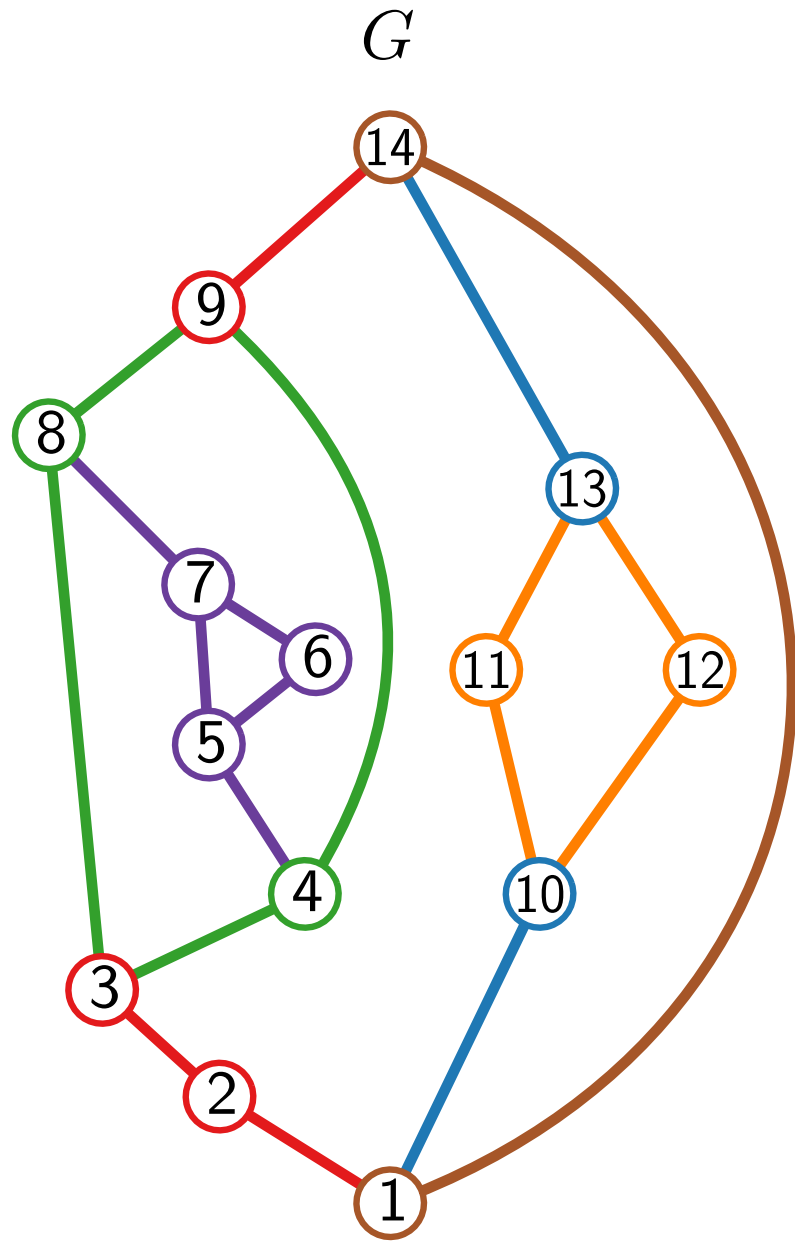
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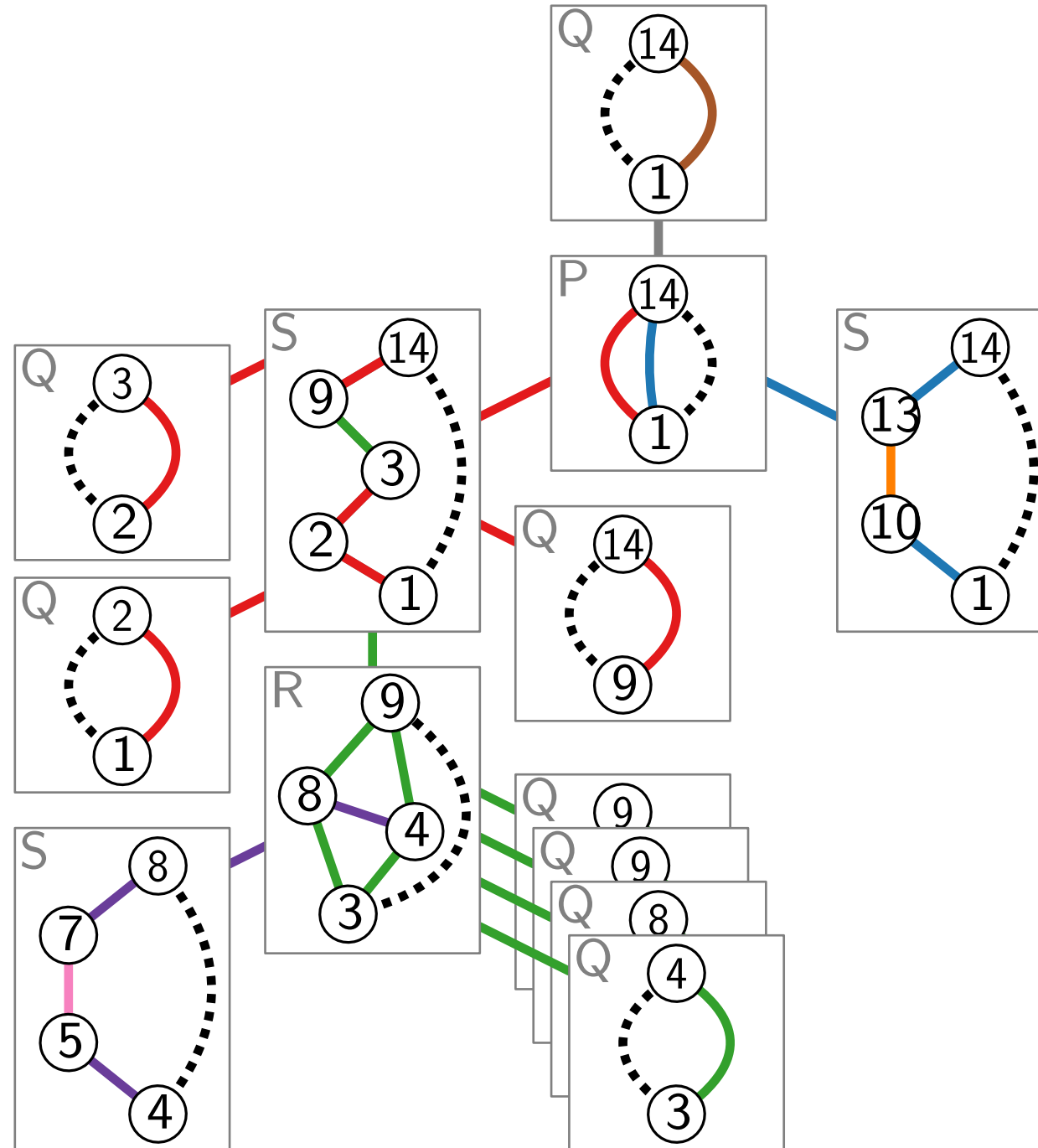
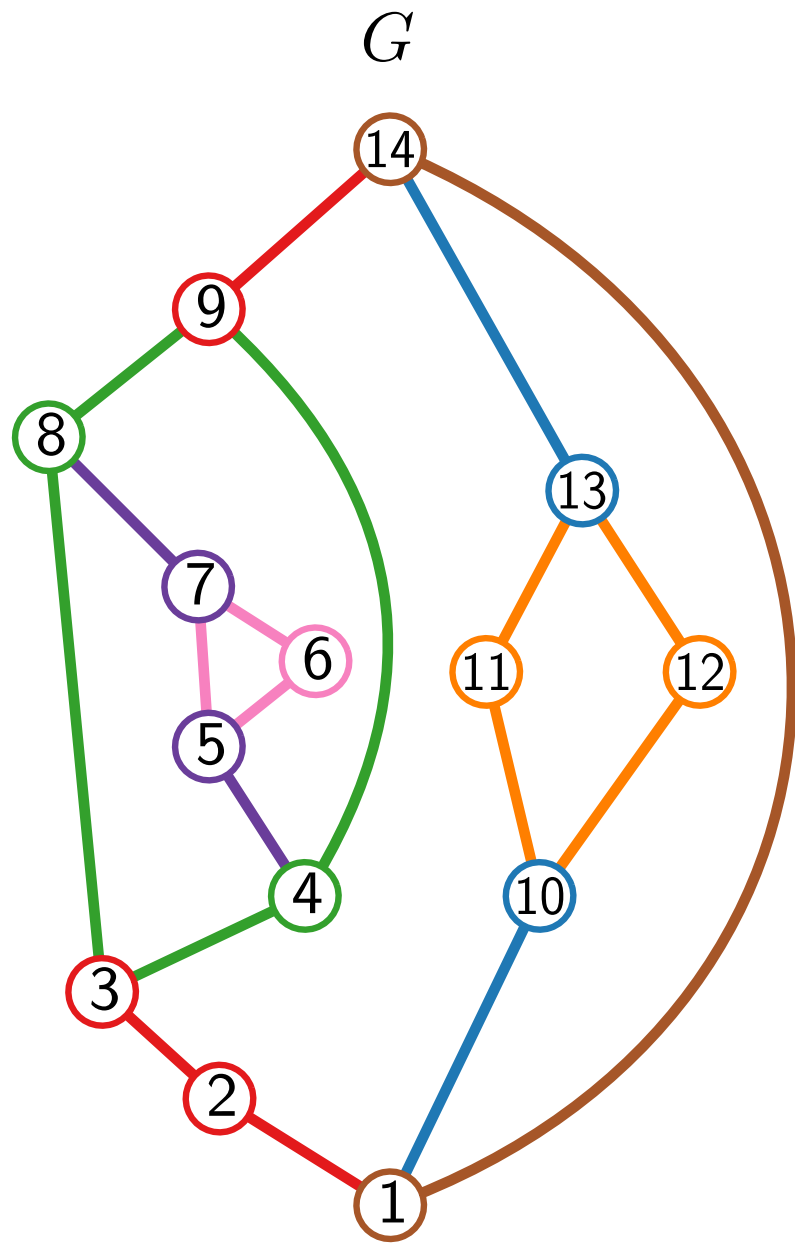
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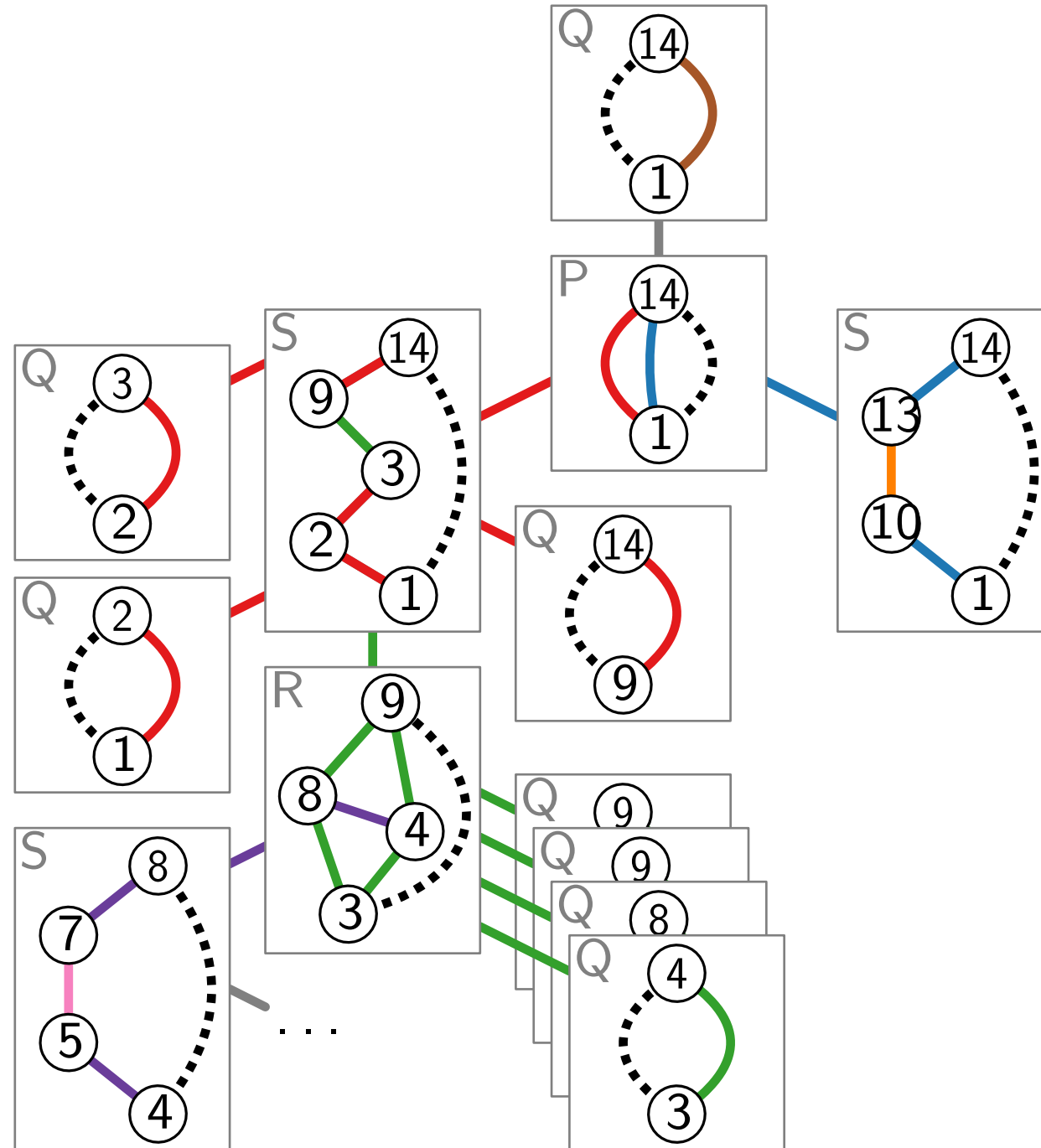


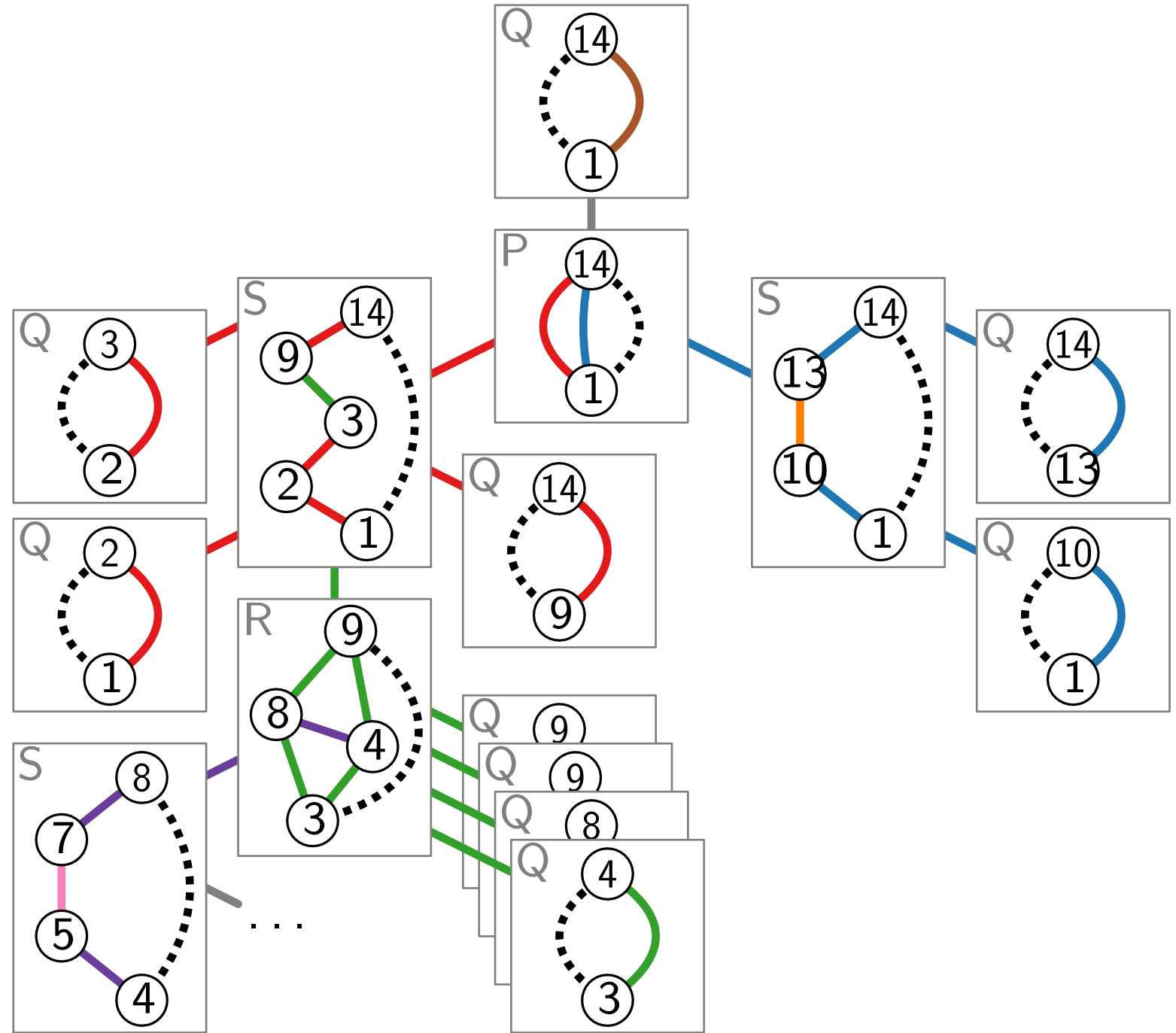
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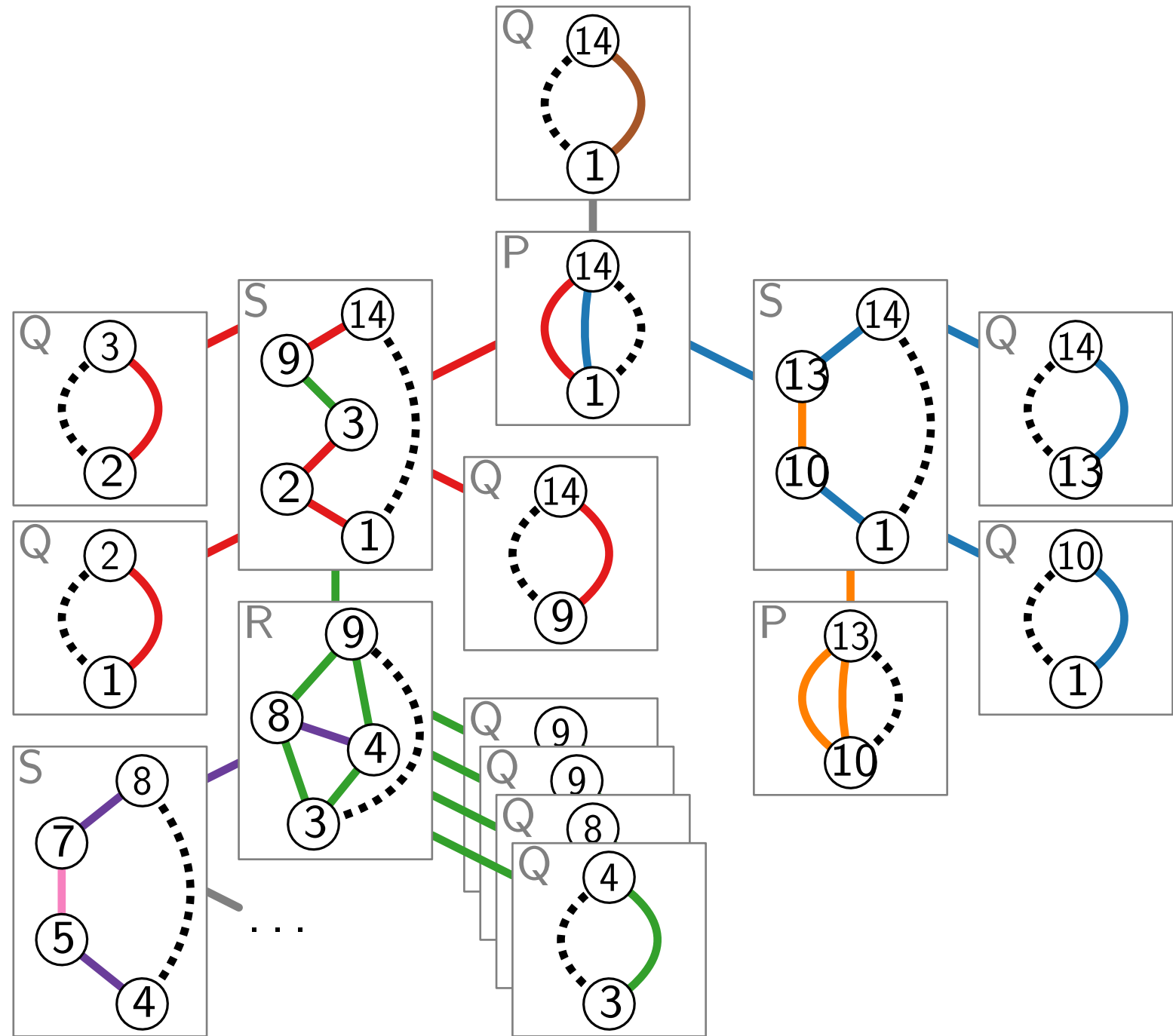


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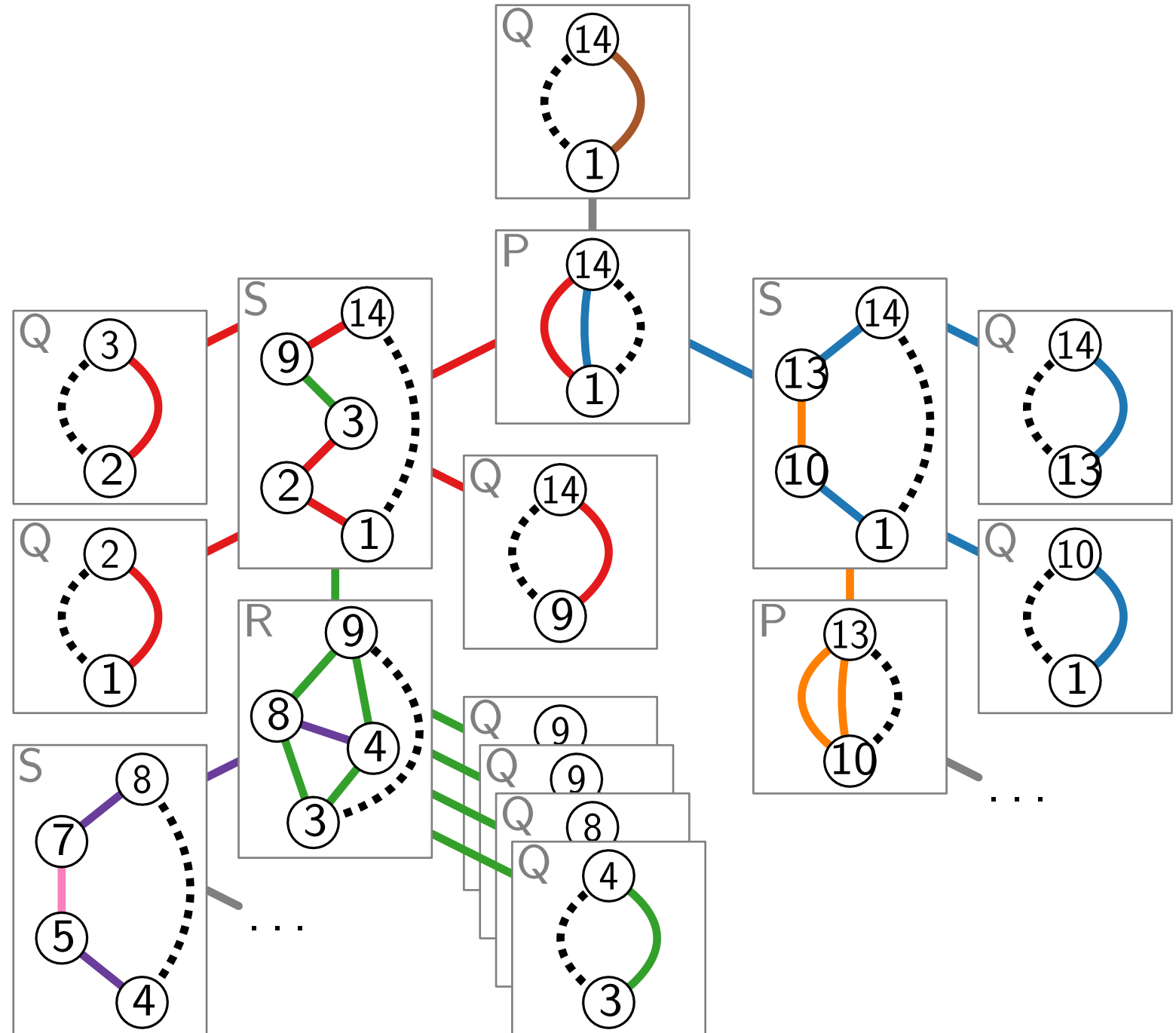
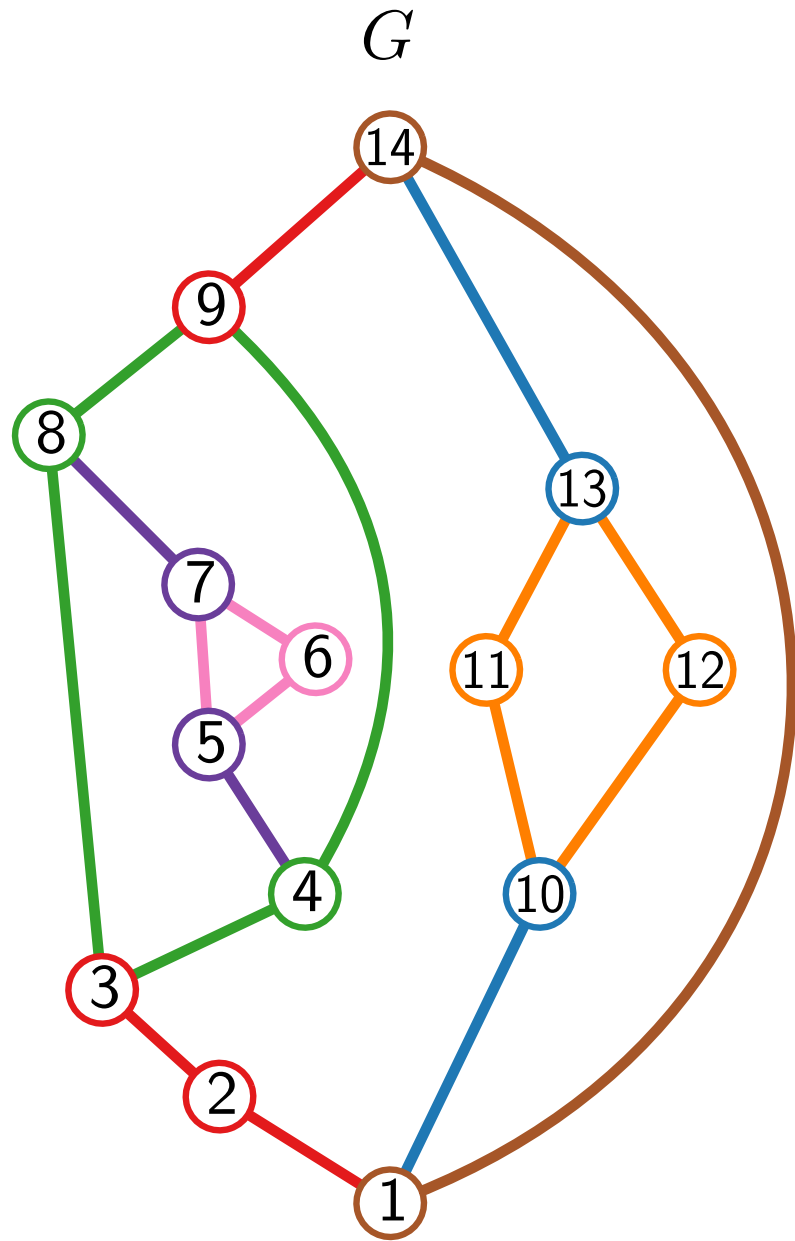








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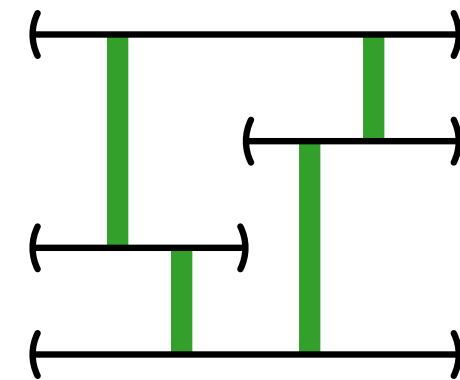
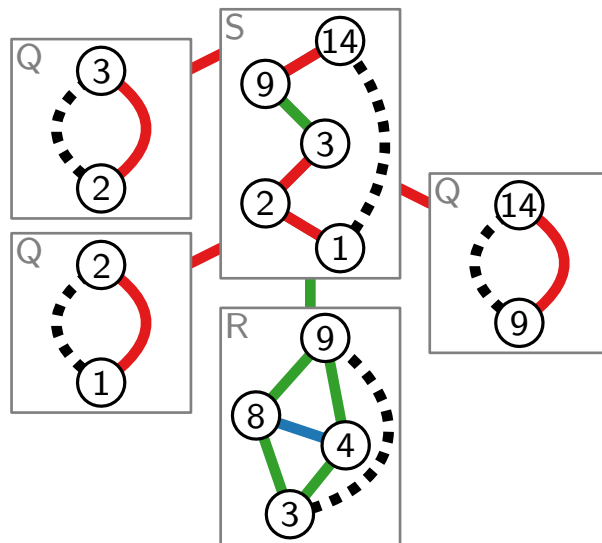


Visualization of Graphs

Lecture 9: Partial Visibility Representation Extension

Part IV: Rectangular Representation Extension

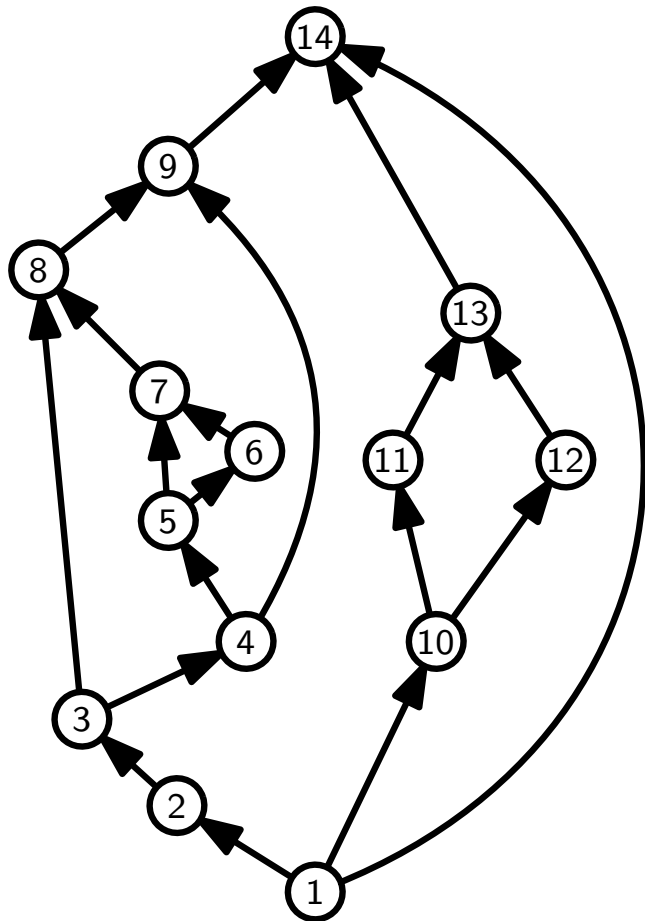
Alexander Wolff



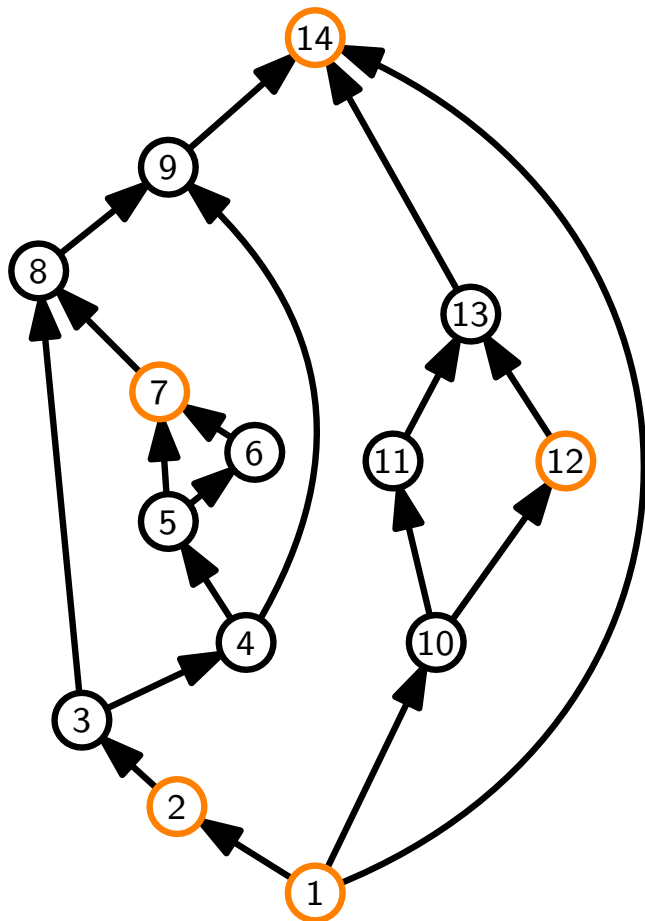
Representation Extension for st-Graphs

Theorem 1'.

Rectangular ε -Bar Visibility Representation Extension can be solved in $\mathcal{O}(n^2)$ time for *st*-graphs.



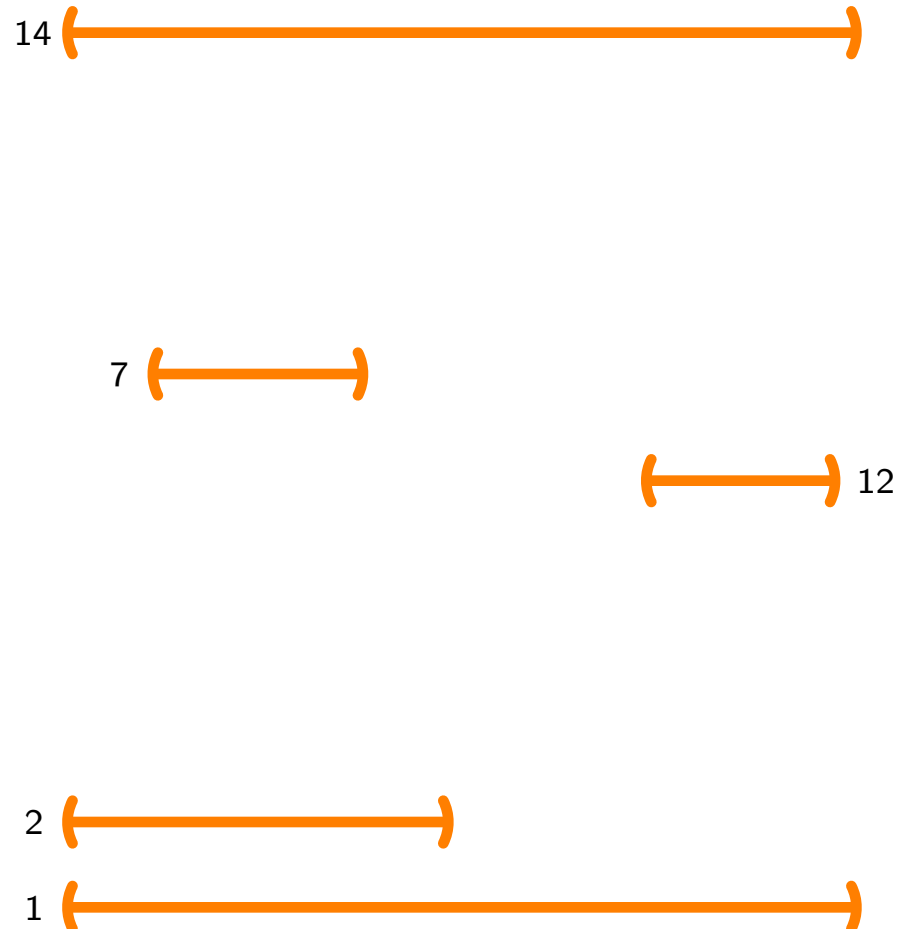
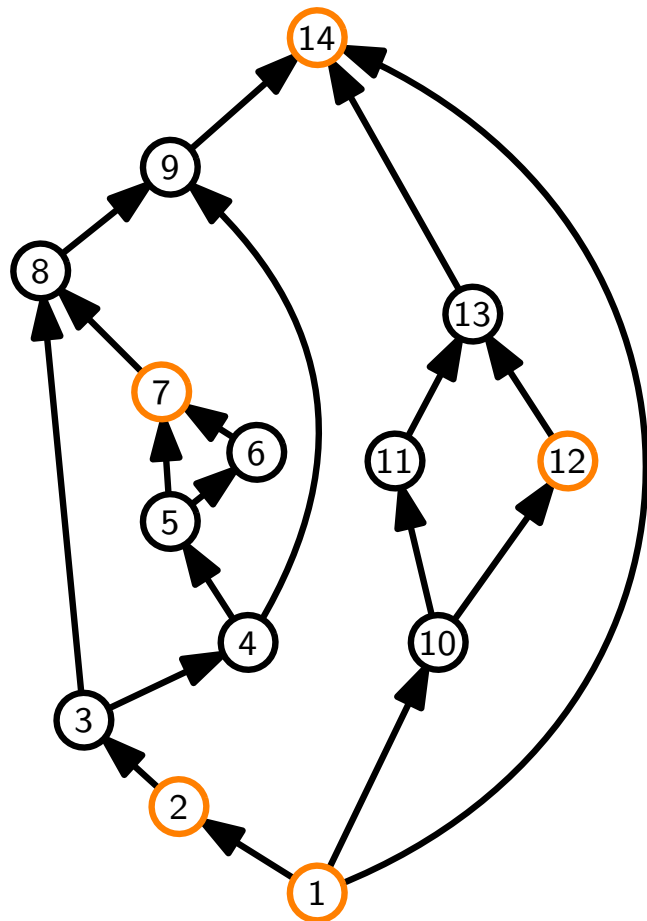
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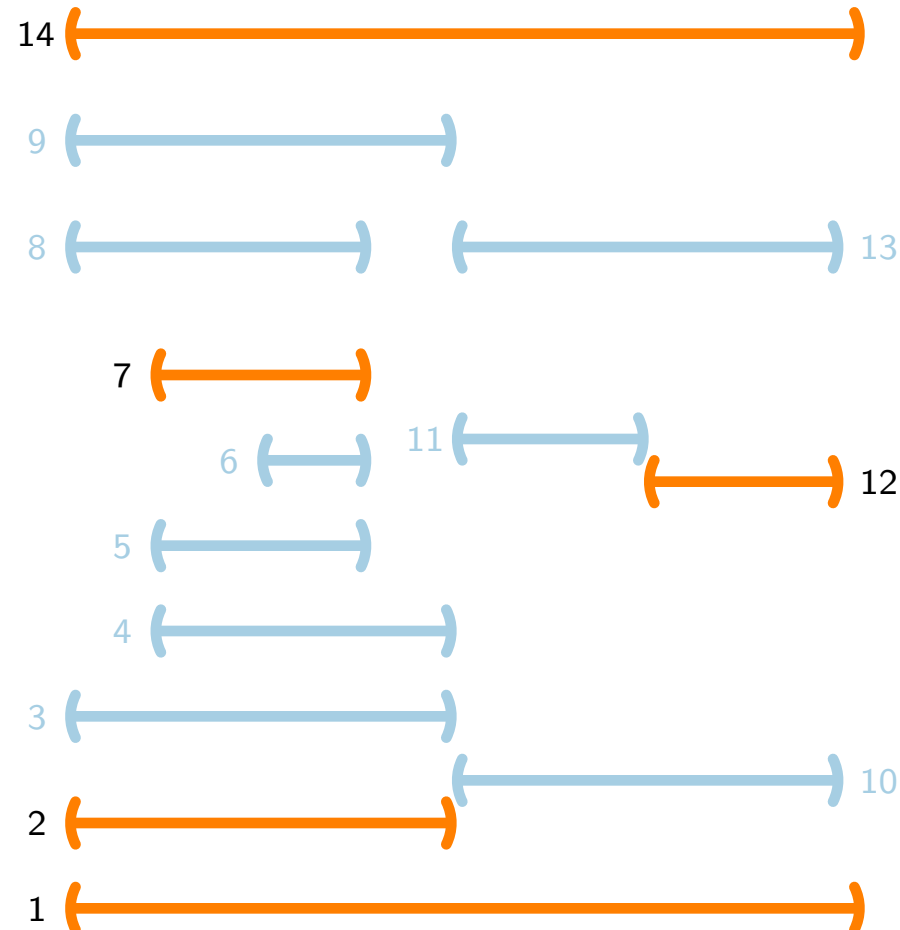
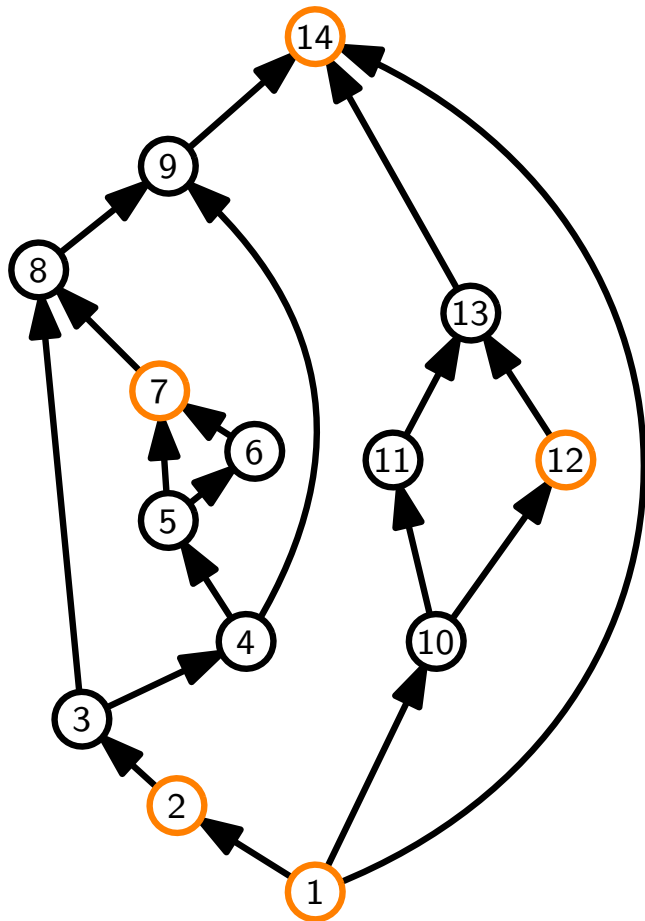
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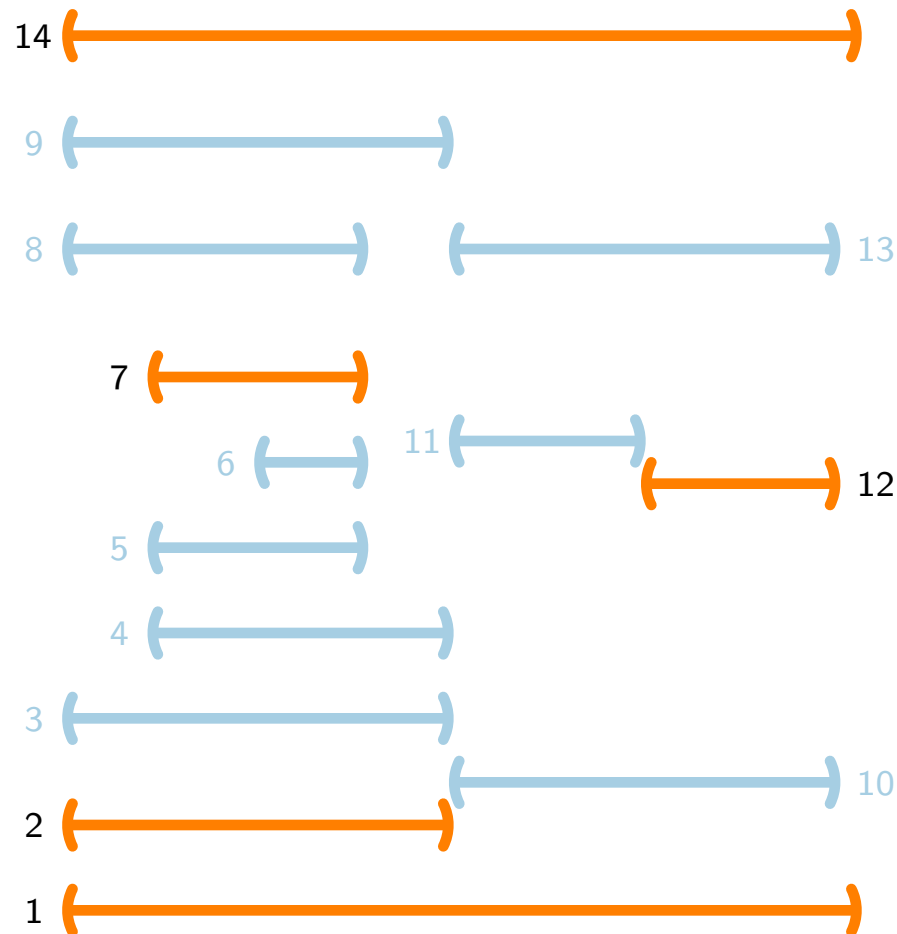
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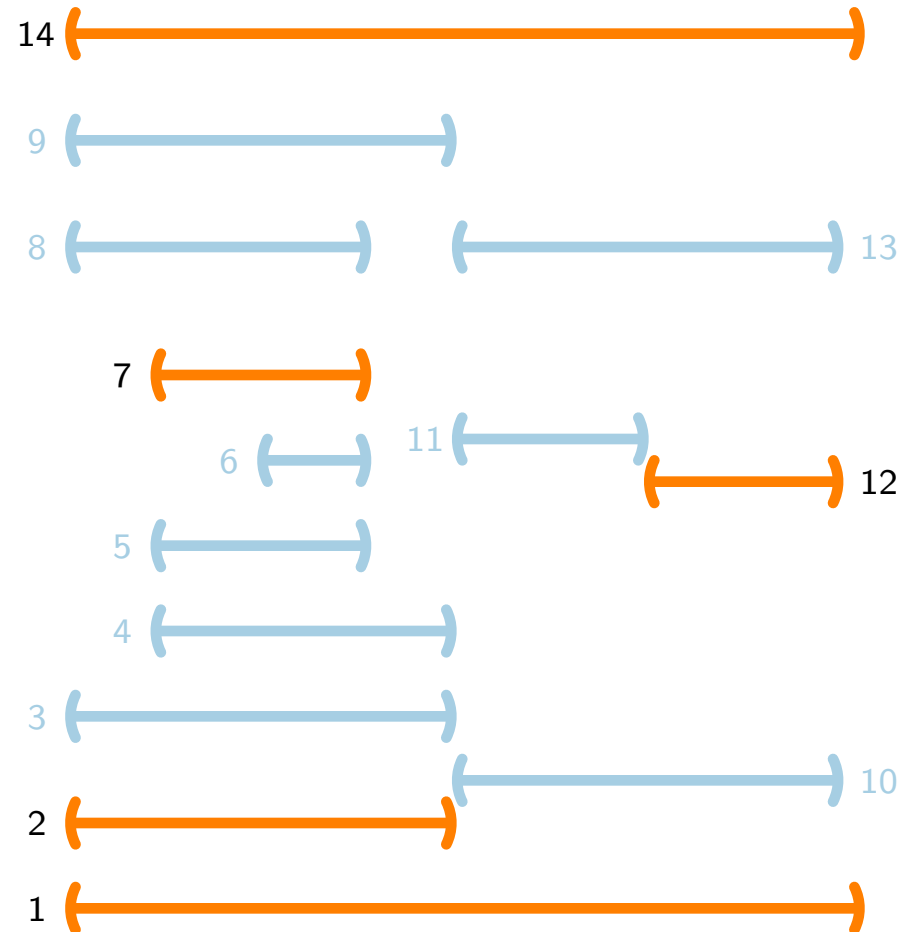
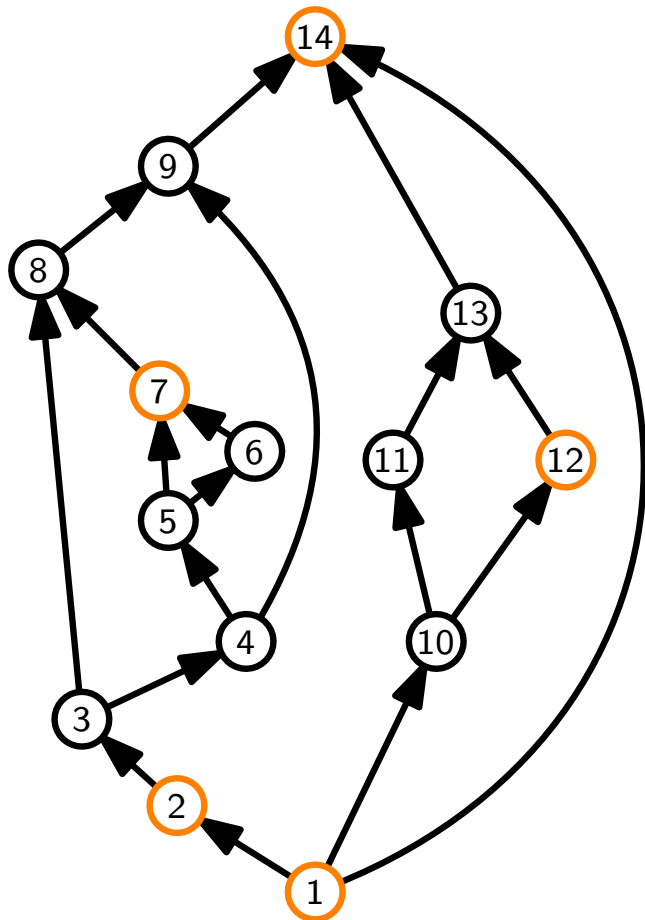


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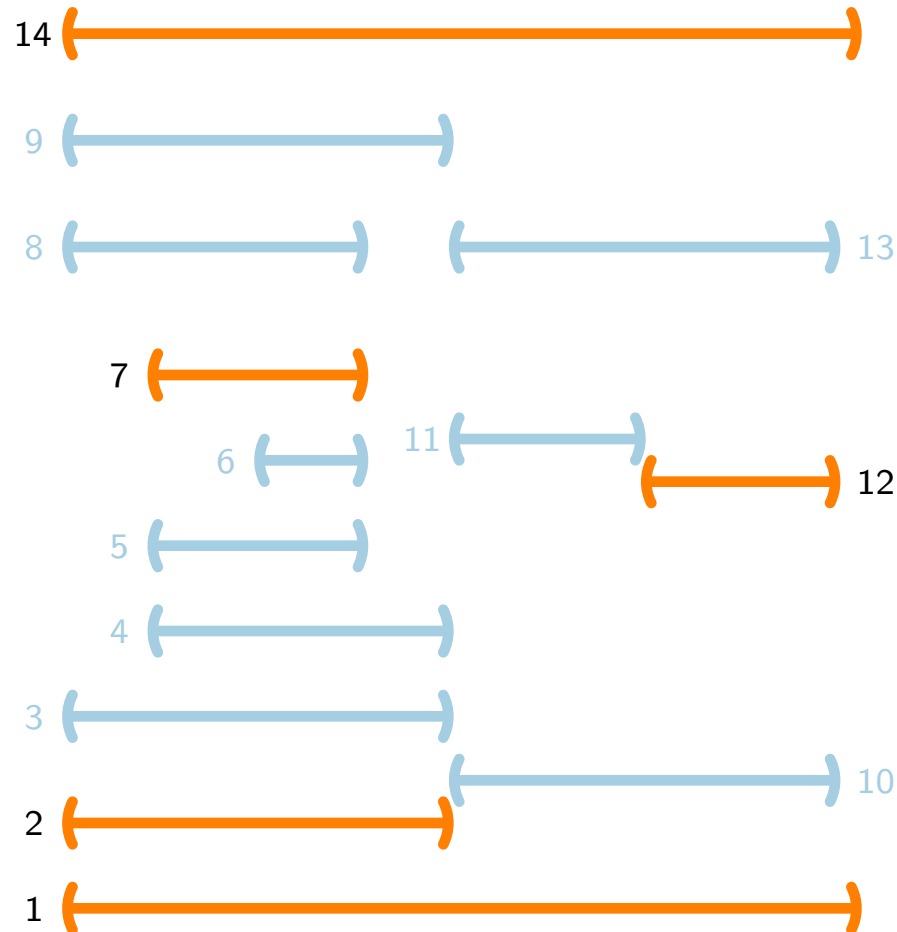
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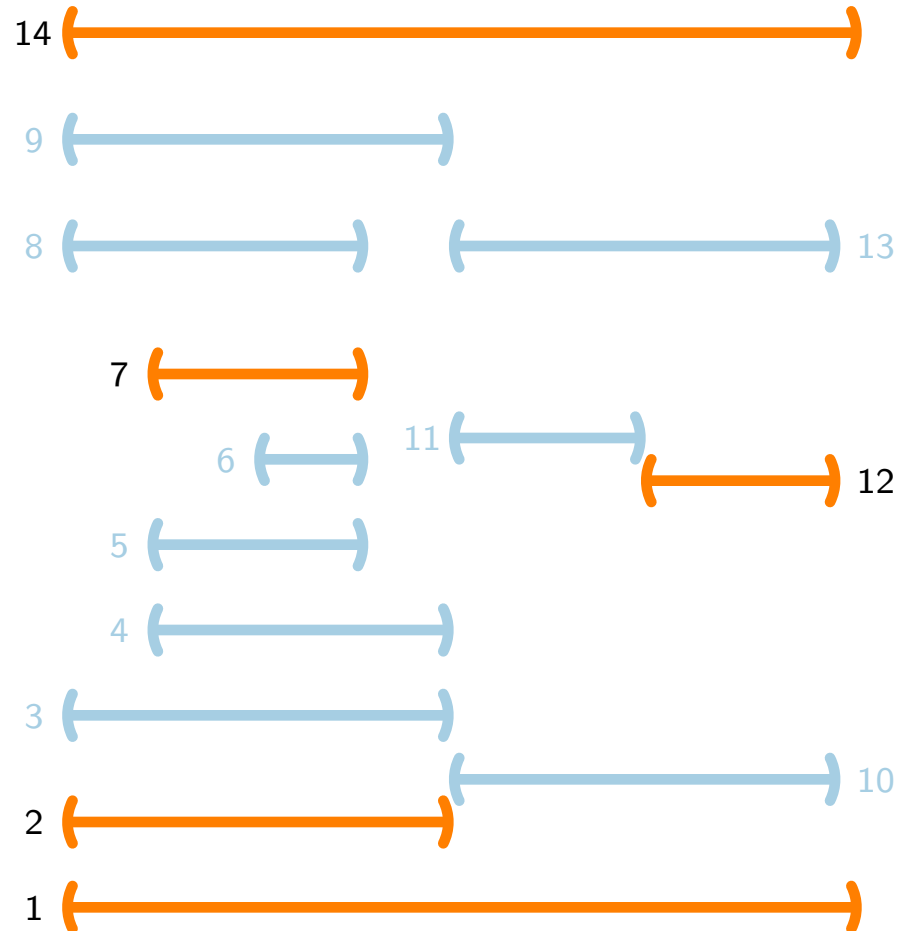
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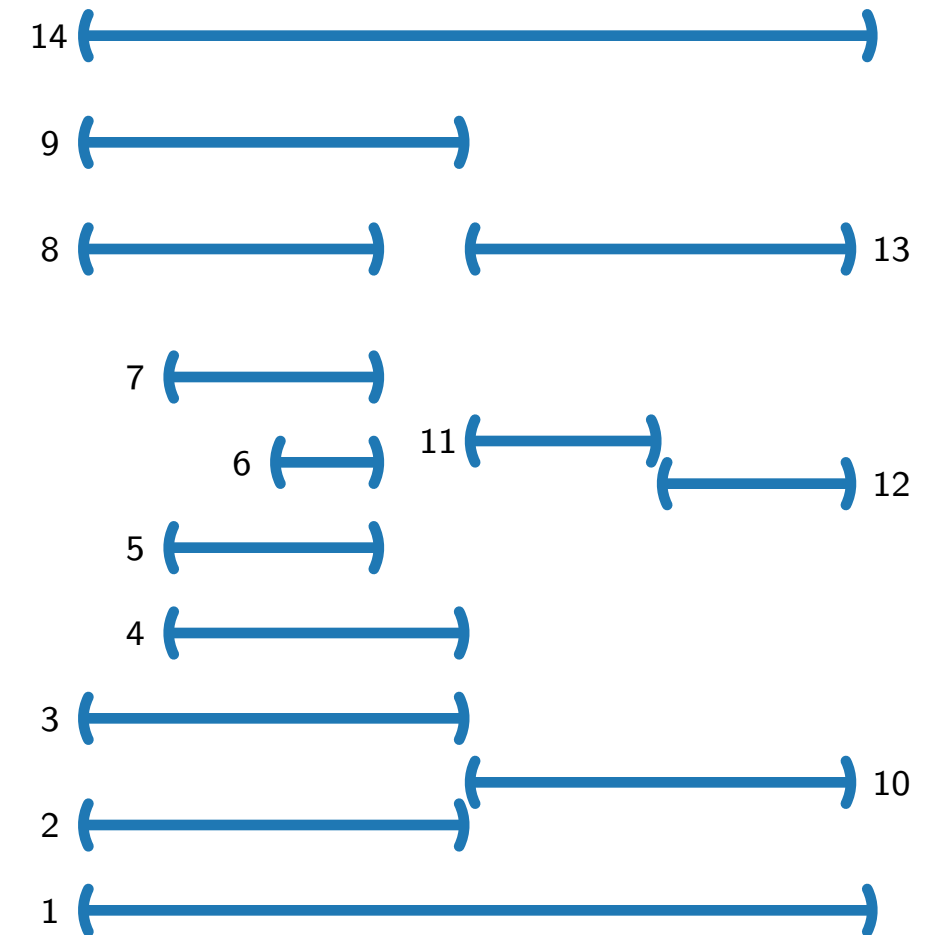
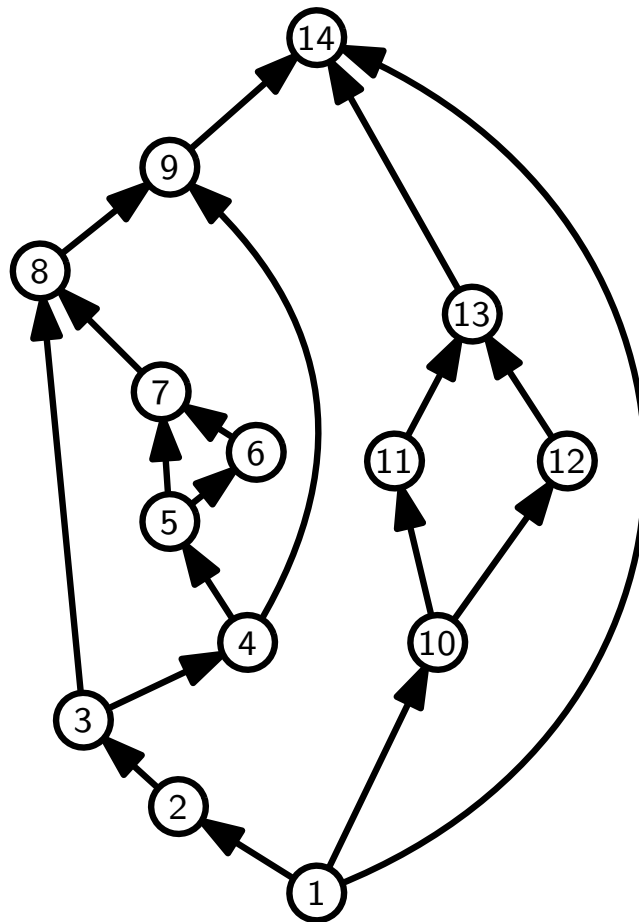
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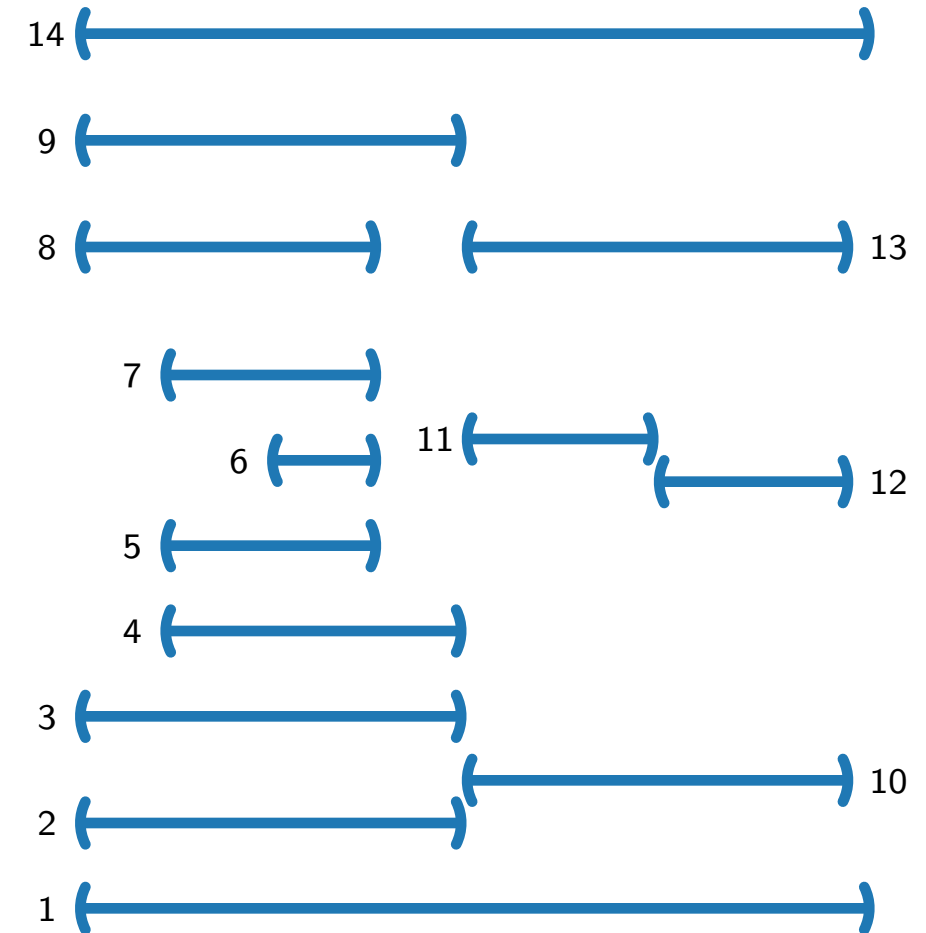
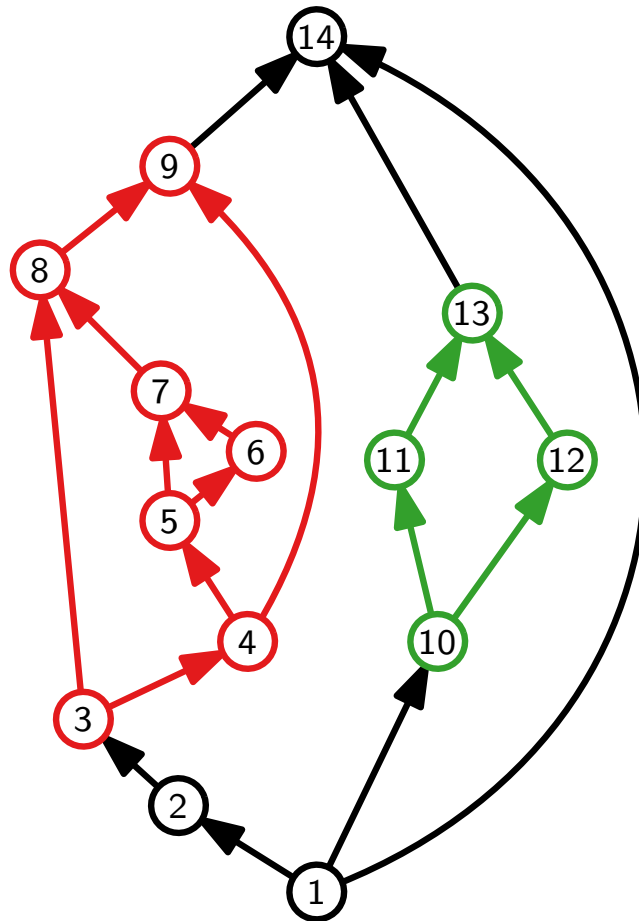
We can now assume that all
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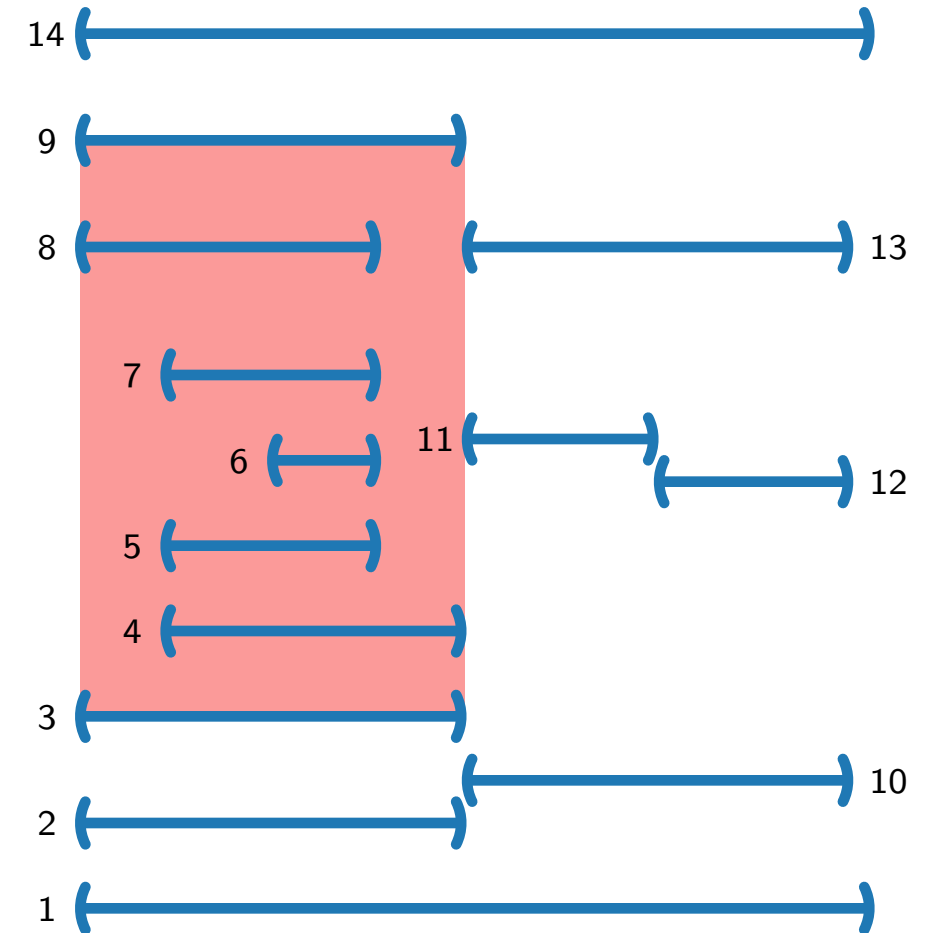
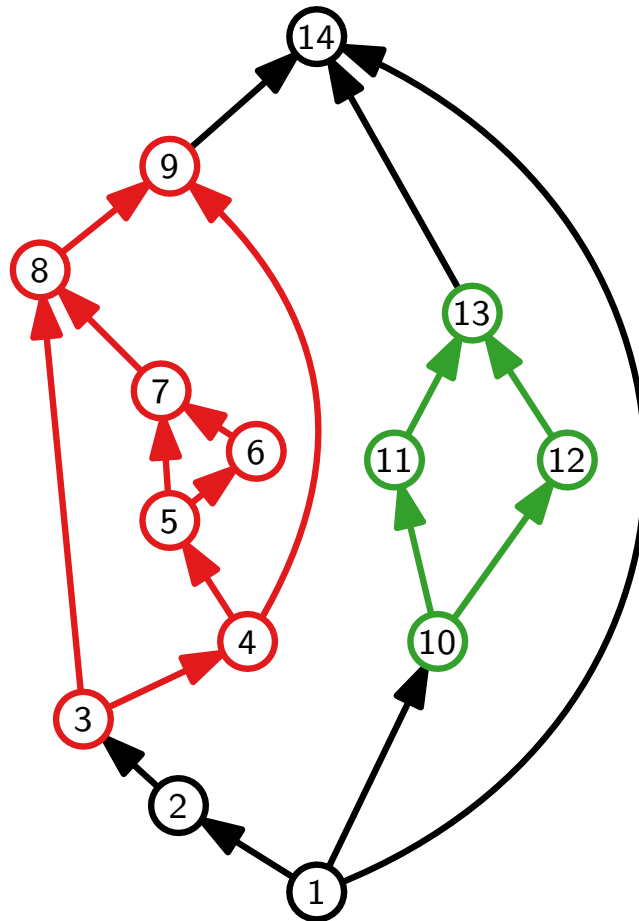
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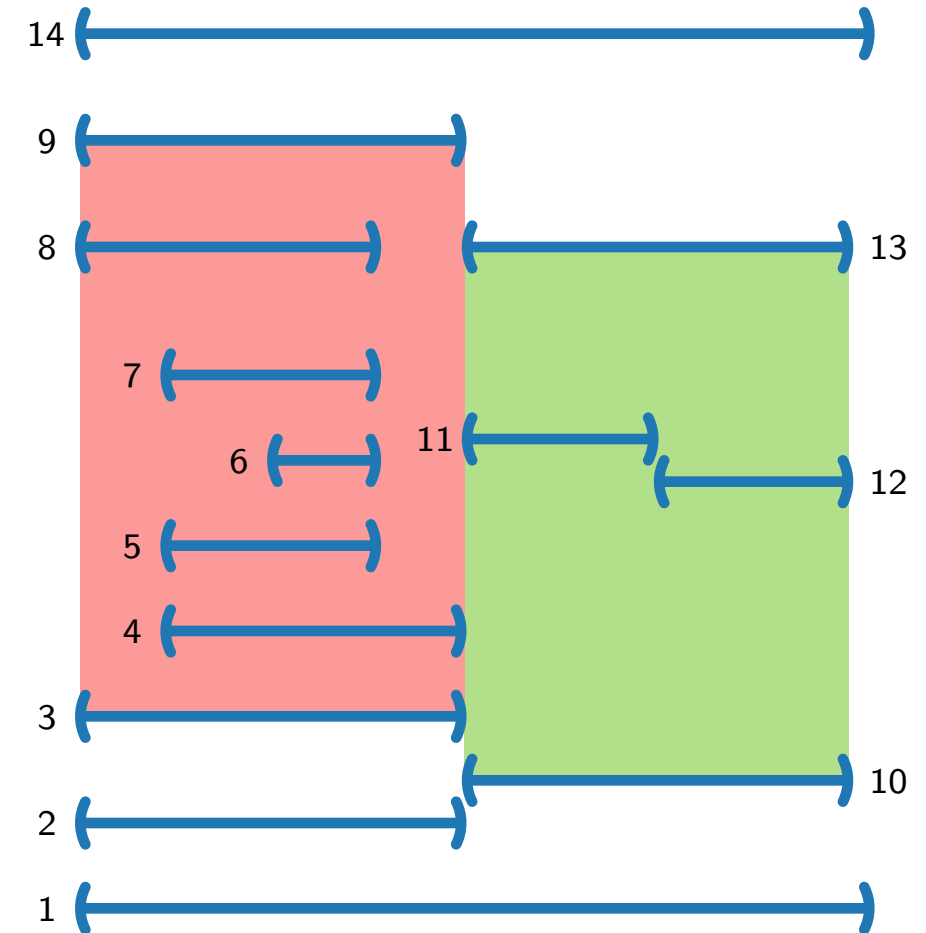
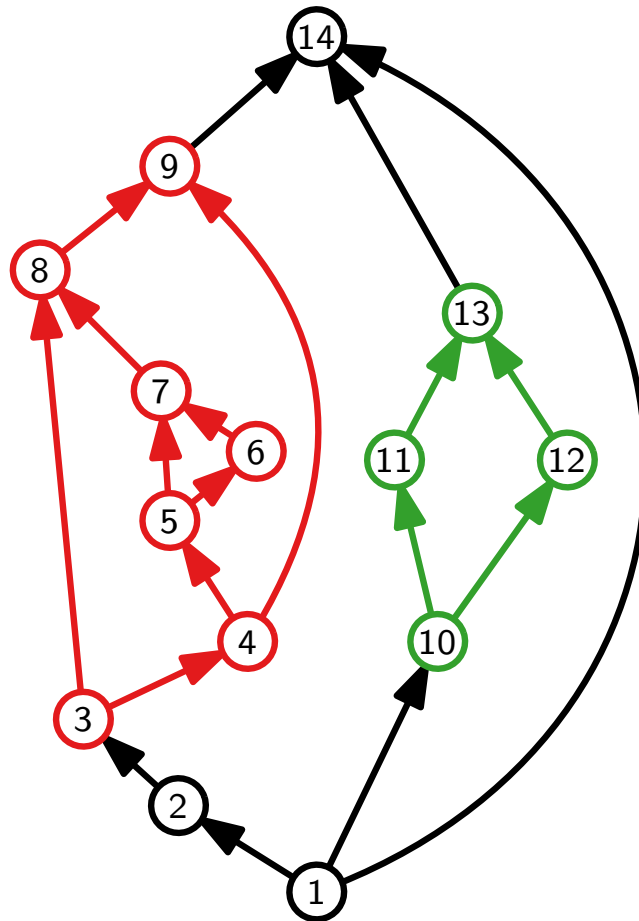
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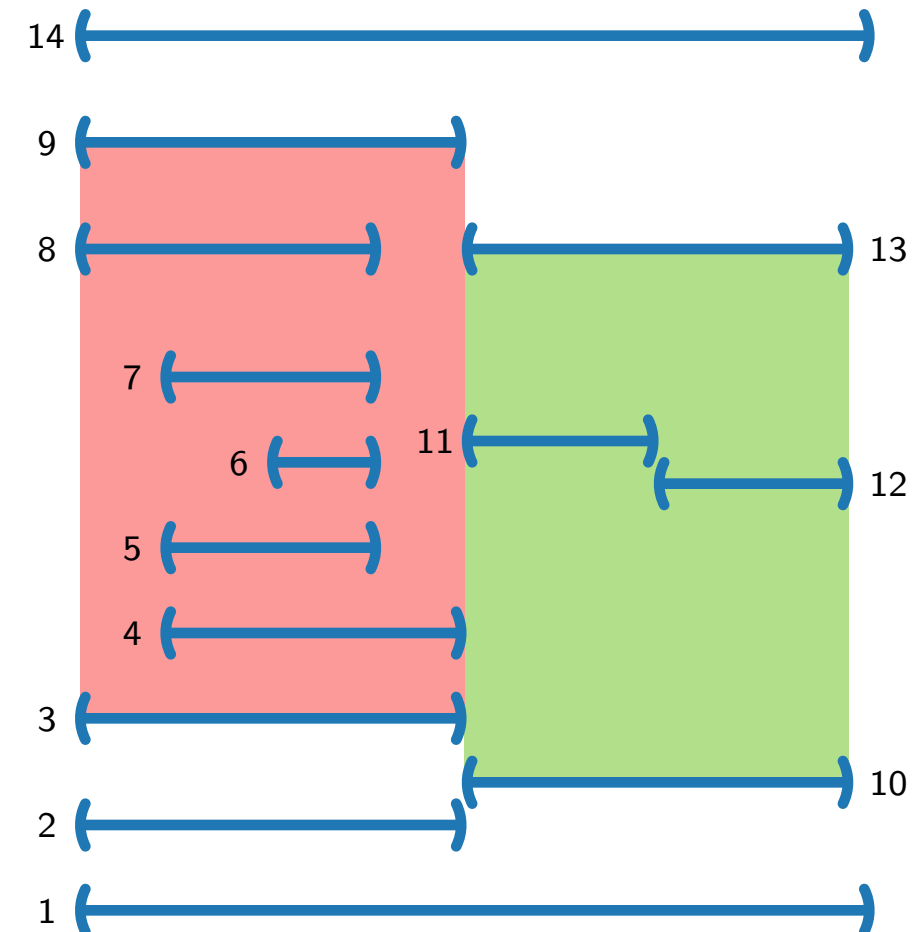
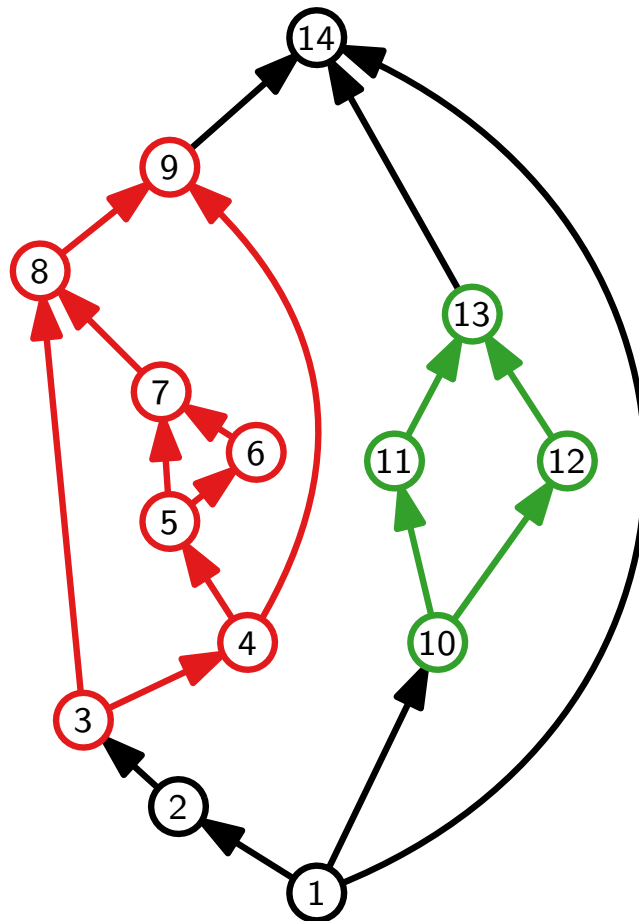
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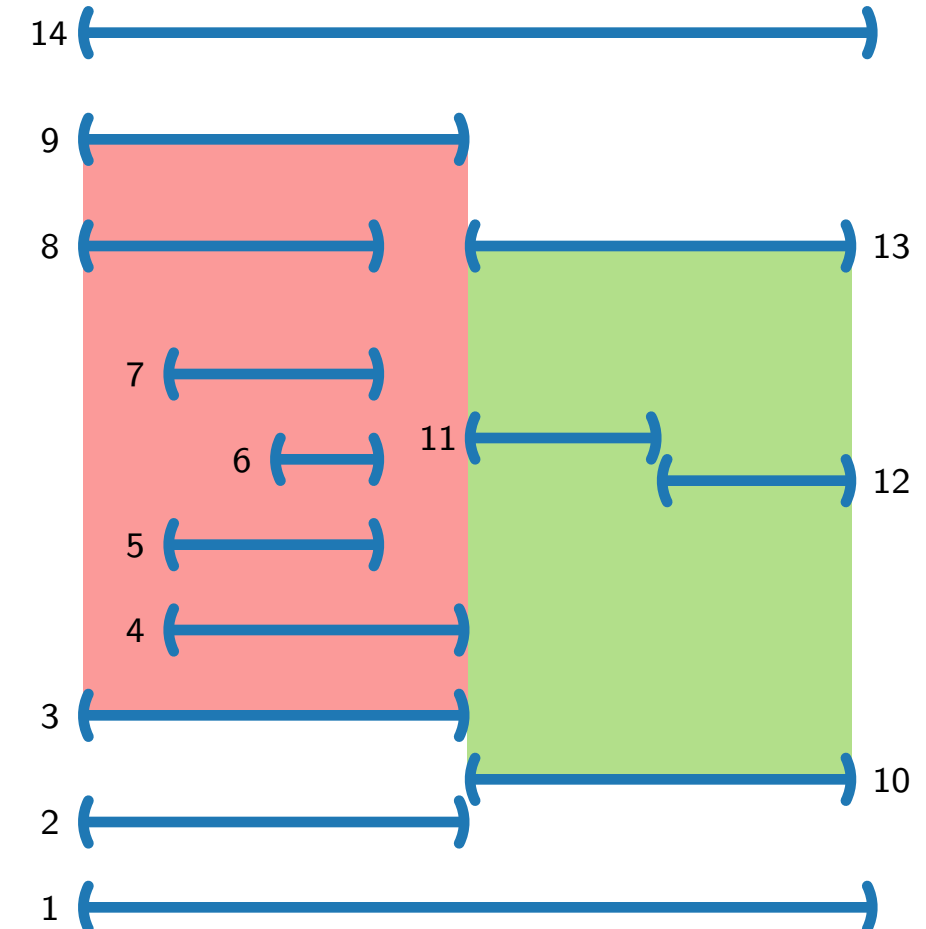
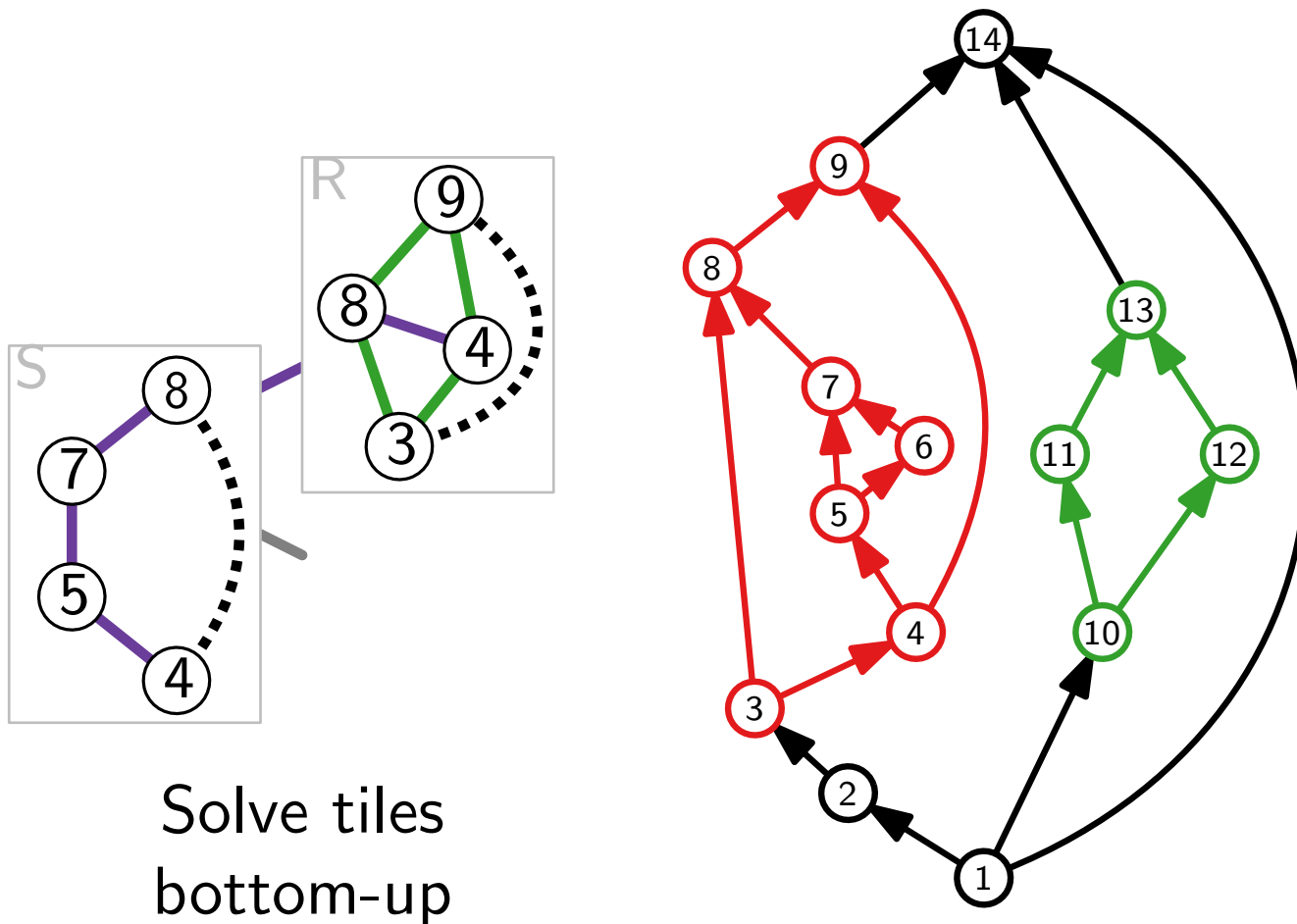
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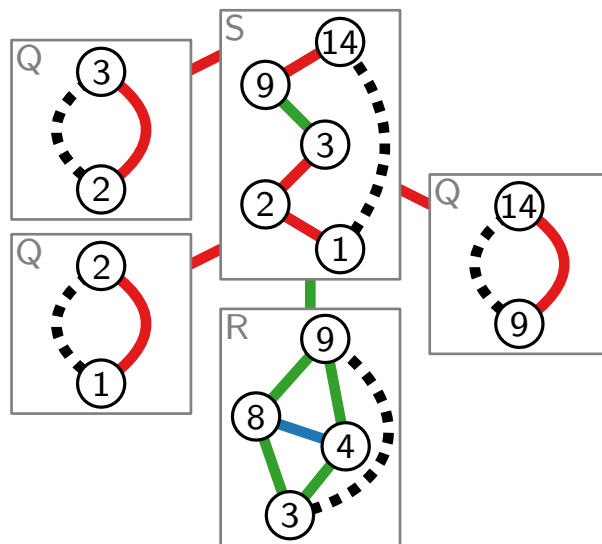
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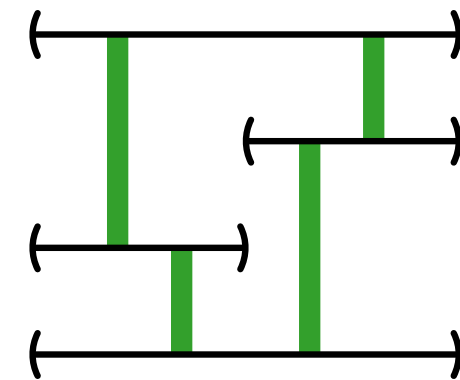
Visualization of Graphs

Lecture 9: Partial Visibility Representation Extension



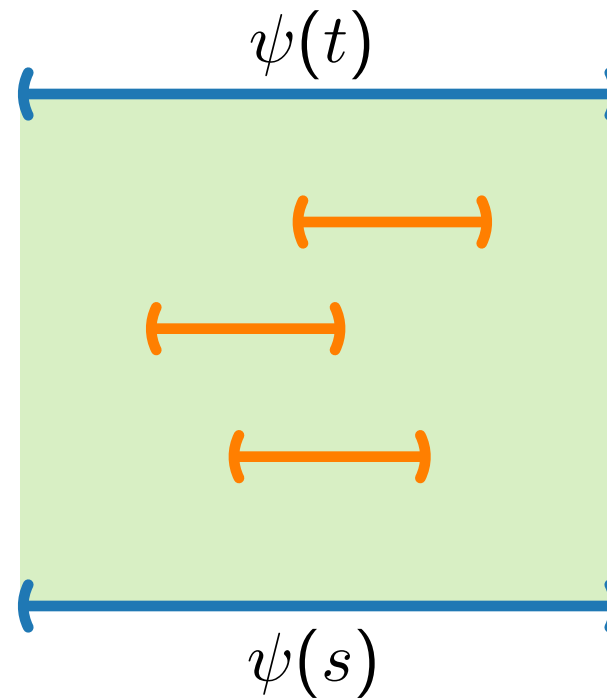
Part V:
Dynamic Program

Alexander Wolff



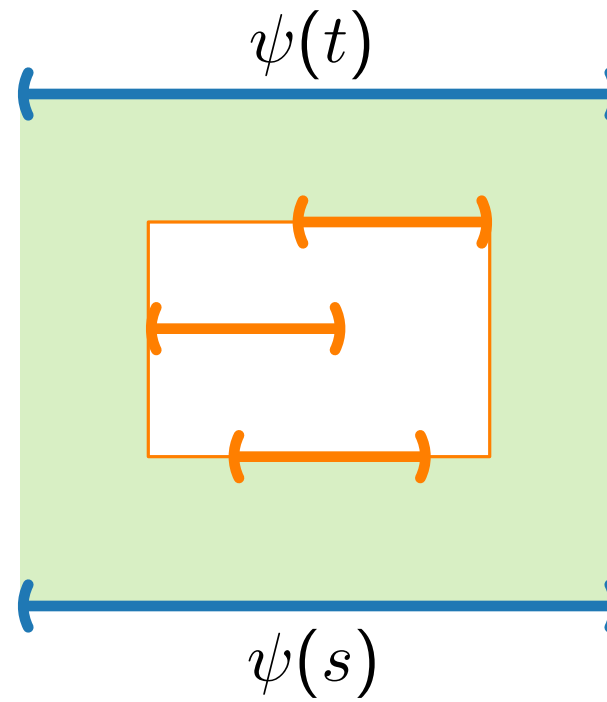
Tiles

Convention. Orange bars are from the partial representation



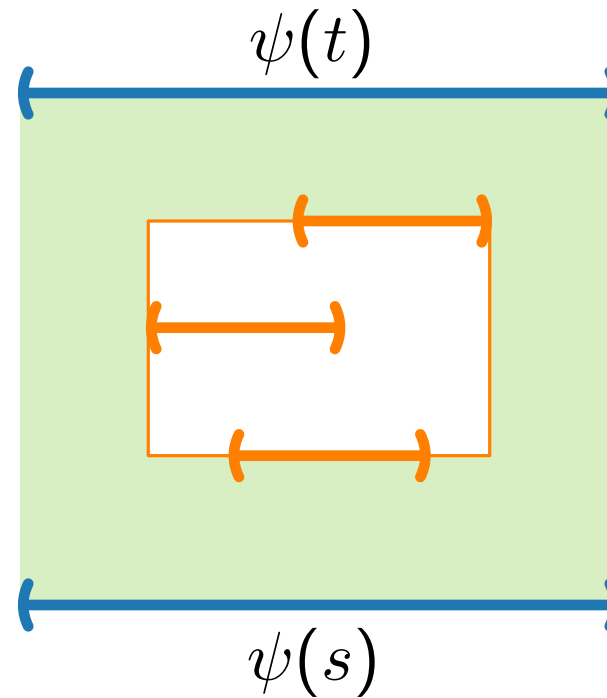
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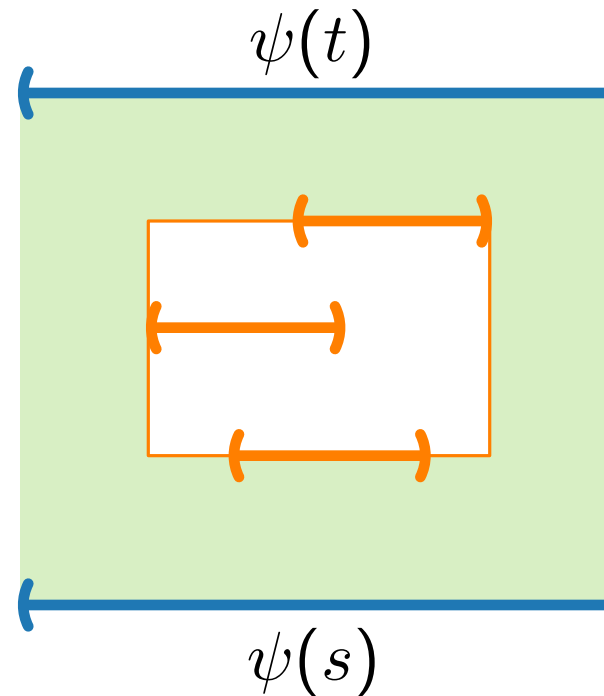


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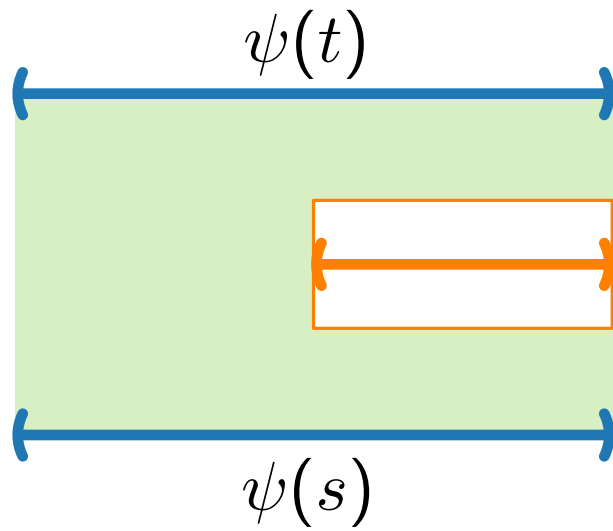


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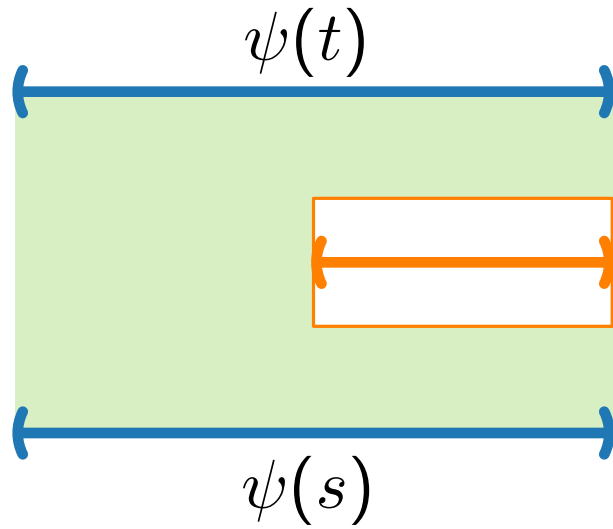
How many different **types** of tiles are there?

Types of Tiles



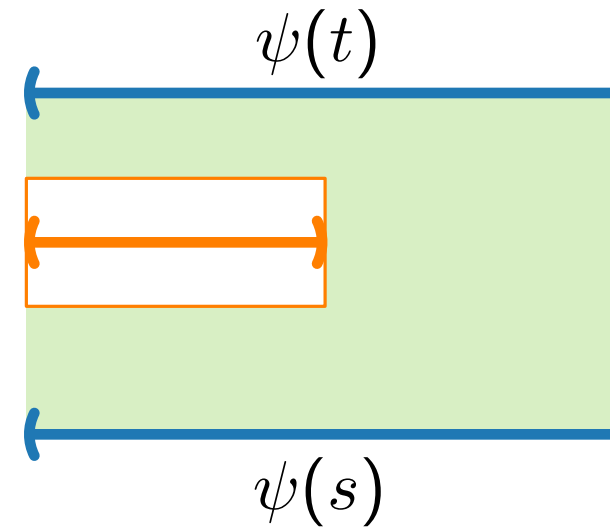
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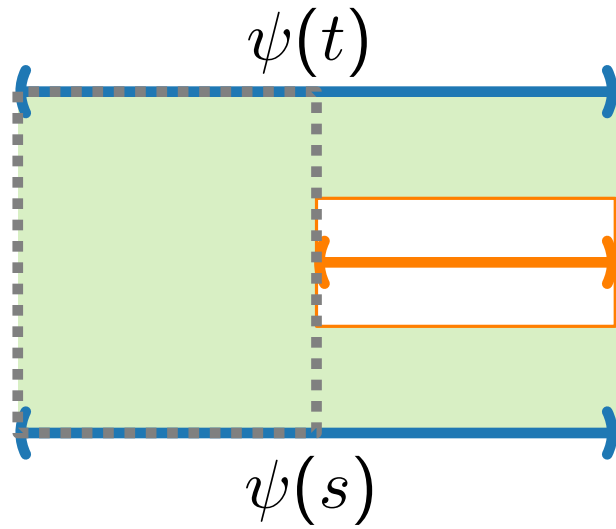


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- Left **F**ixed – due to the orange bar
- Right **L**oose – due to the orange bar

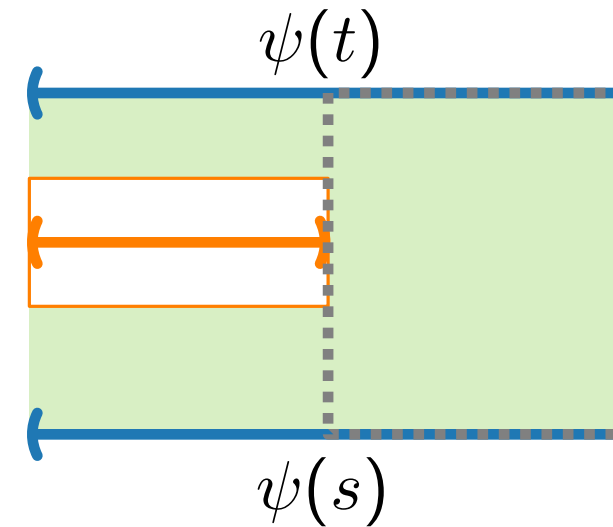


Types of Tiles

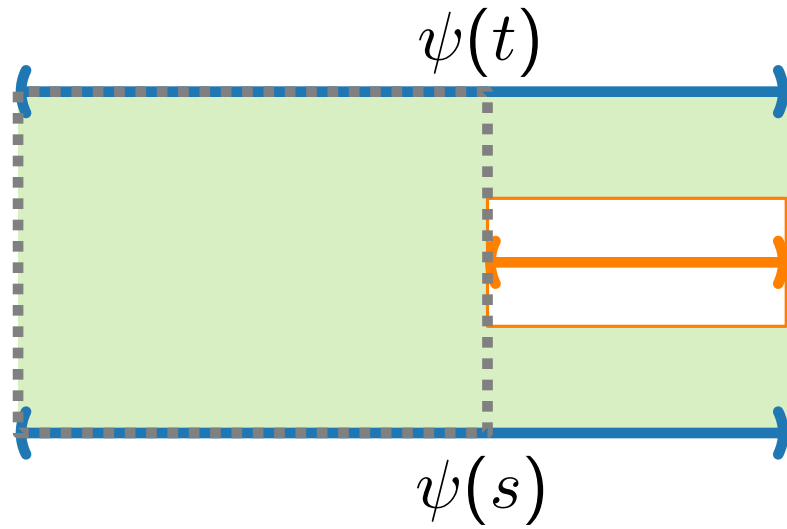


- Right **F**ixed – due to the orange bar
- Left **L**oose – due to the orange bar

- Left **F**ixed – due to the orange bar
- Right **L**oose – due to the orange bar

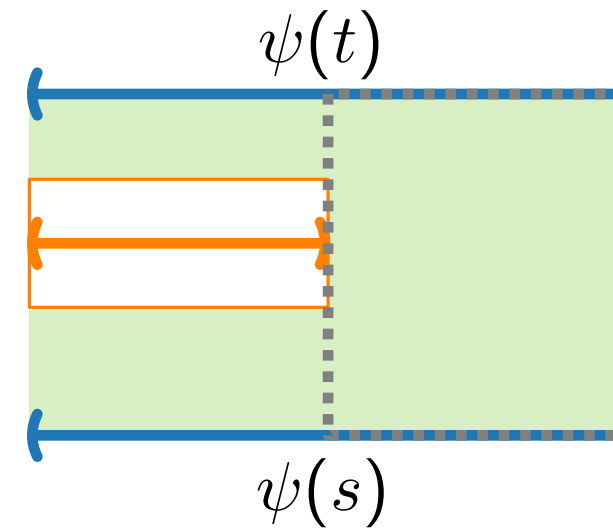


Types of Tiles

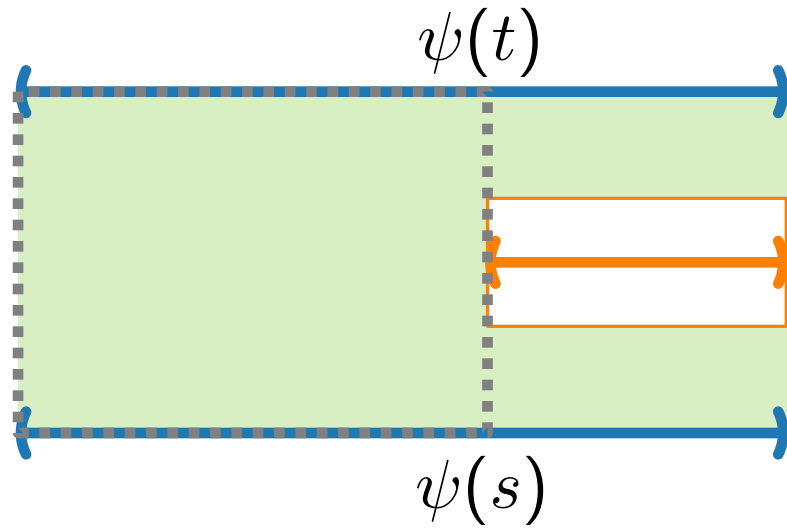


- Right **F**ixed – due to the orange bar
- Left **L**oose – due to the orange bar

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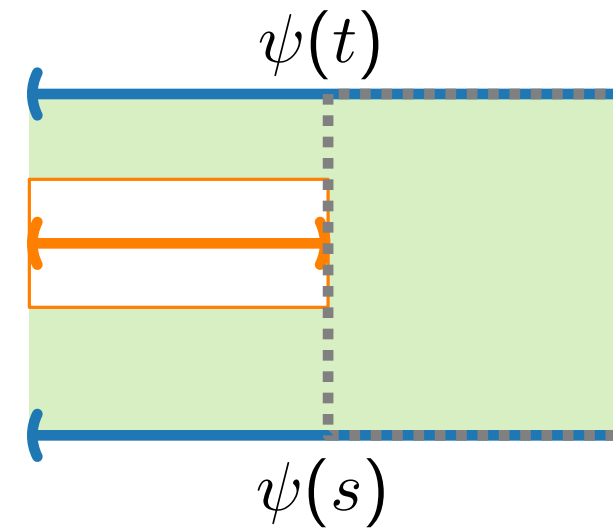


Types of Tiles



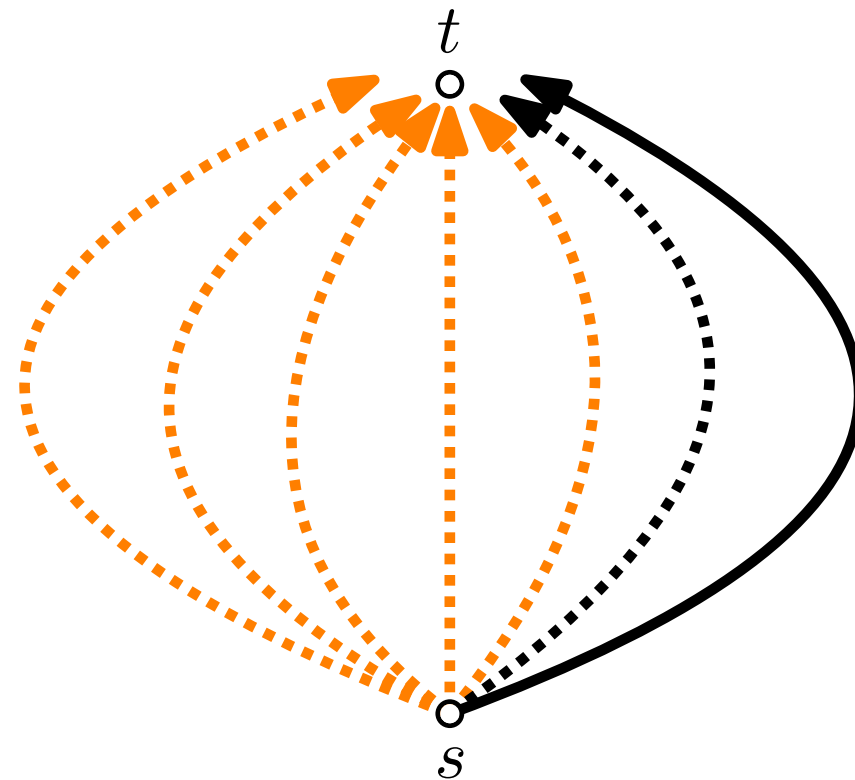
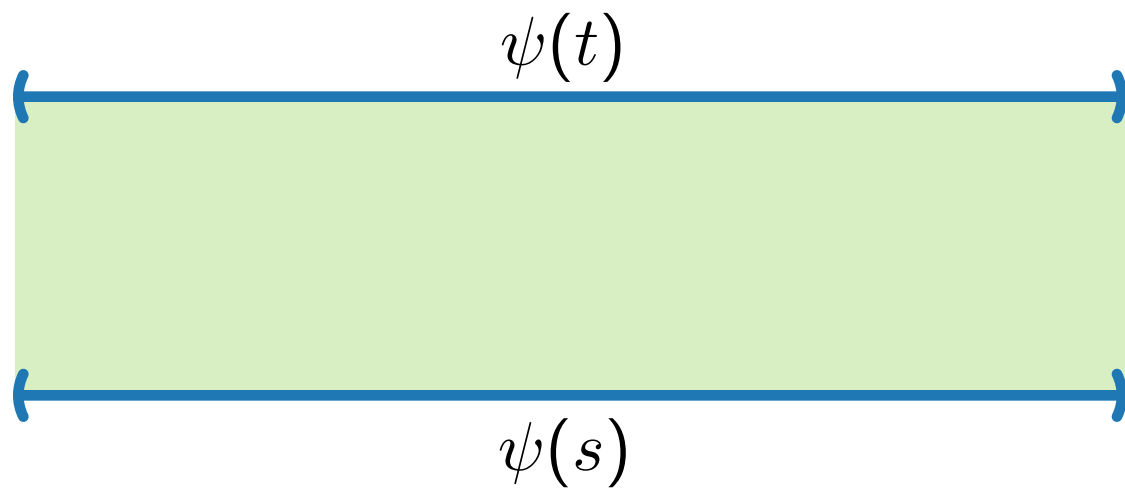
- Right **F**ixed – due to the orange bar
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- Left **F**ixed – due to the orange bar
- Right **L**oose – due to the orange bar

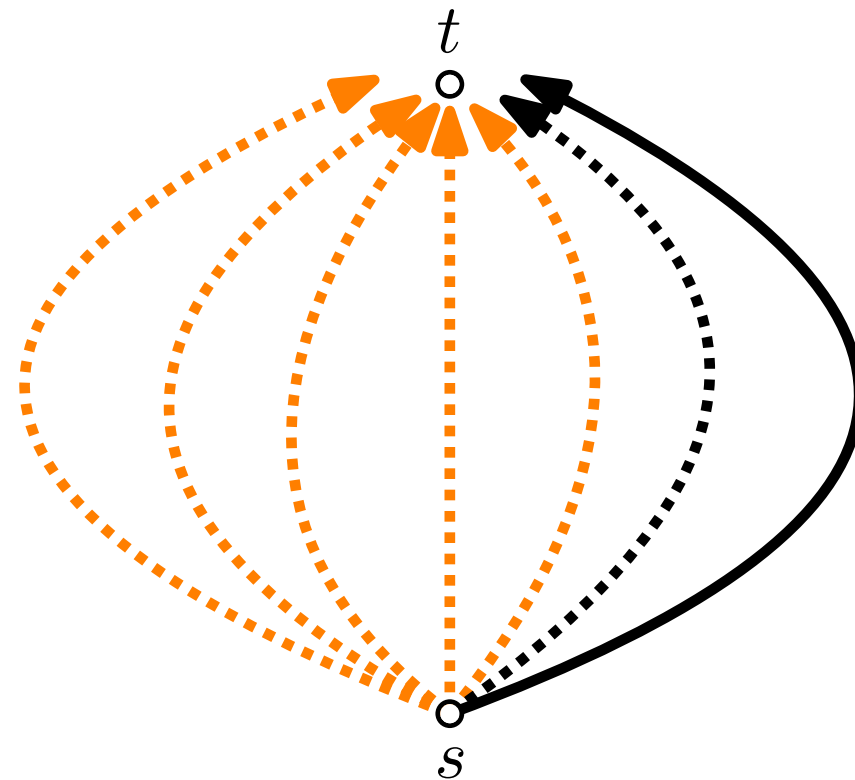
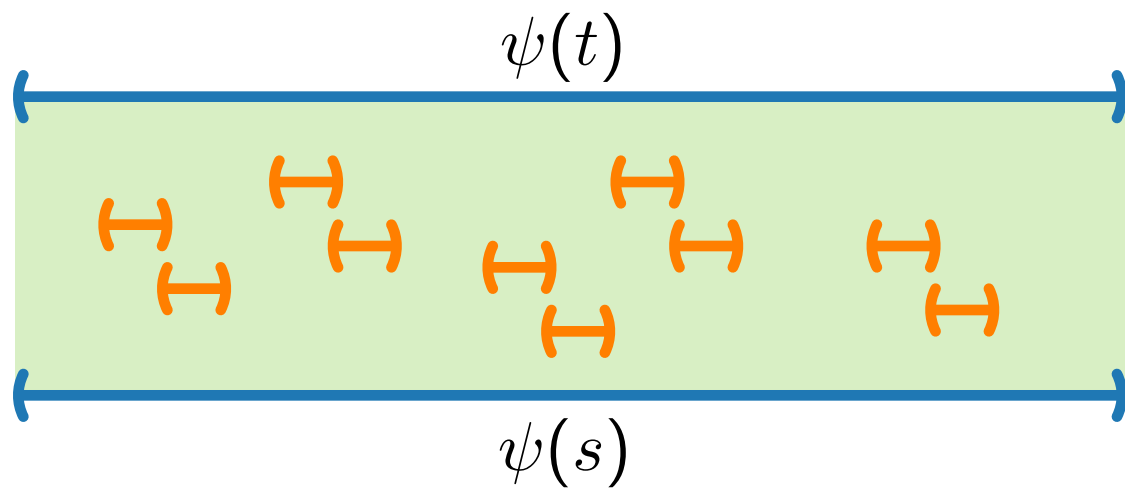


Four different types: **FF**, **FL**, **LF**, **LL**

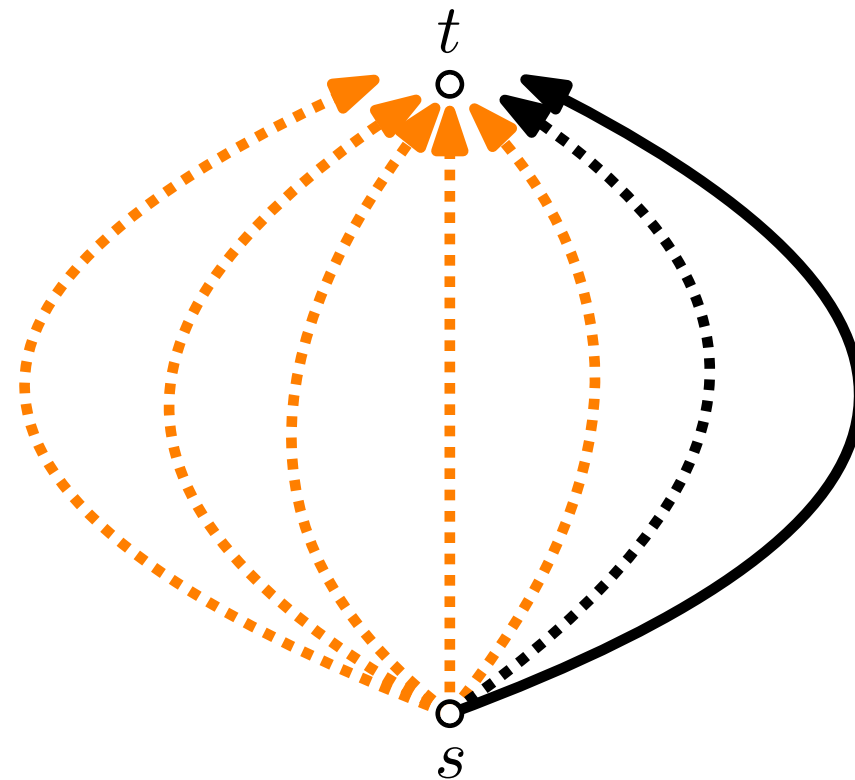
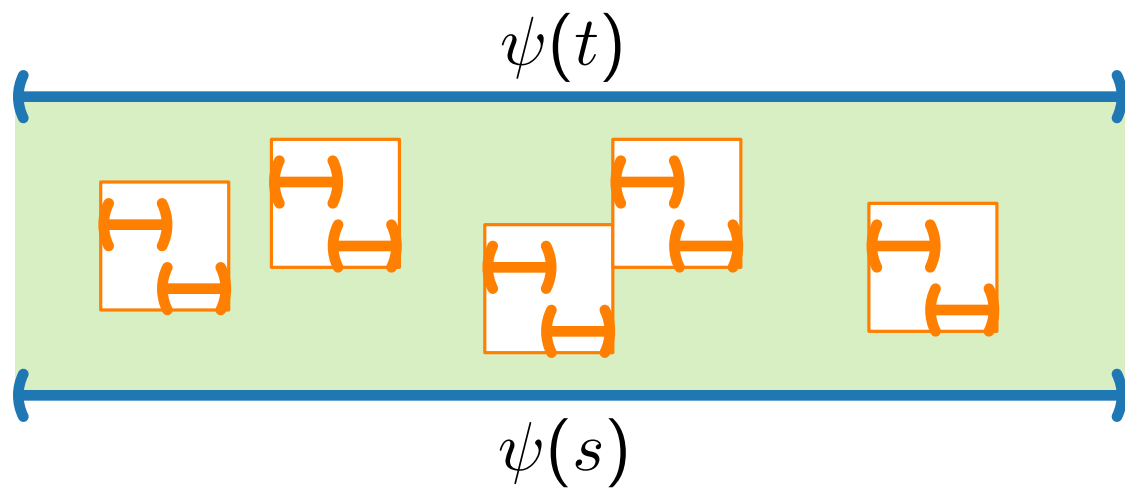
P-Nodes



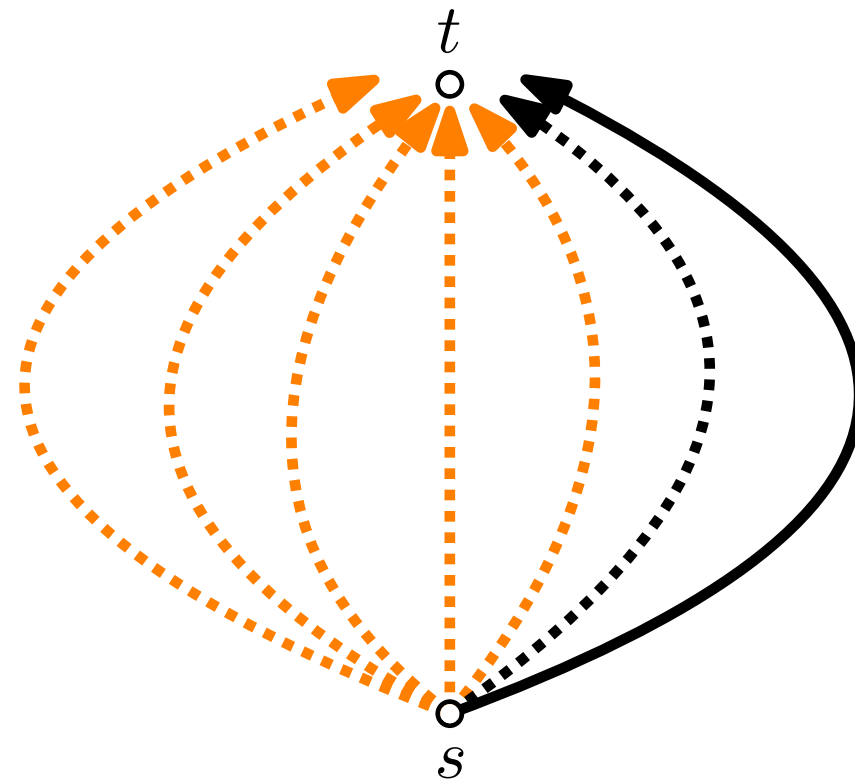
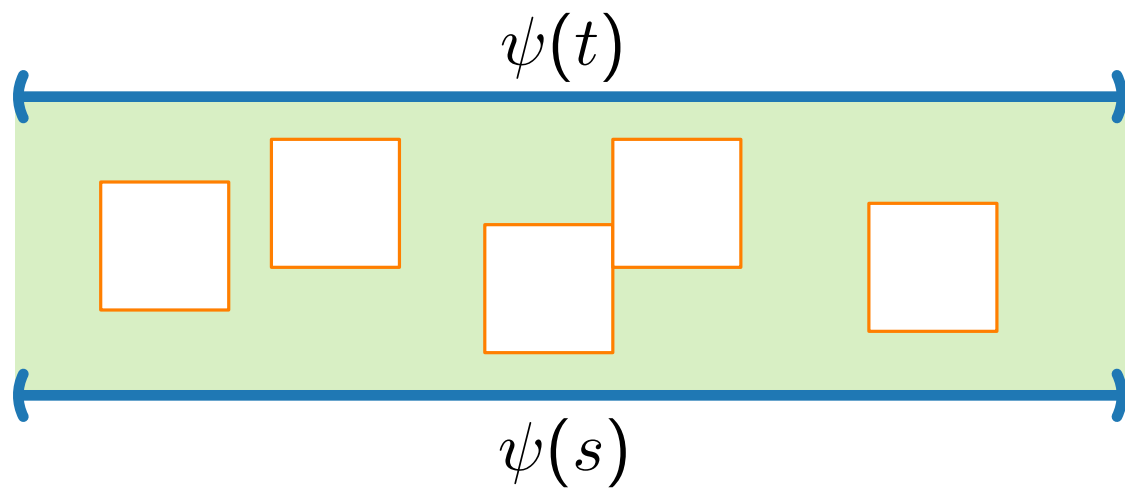
P-Nodes



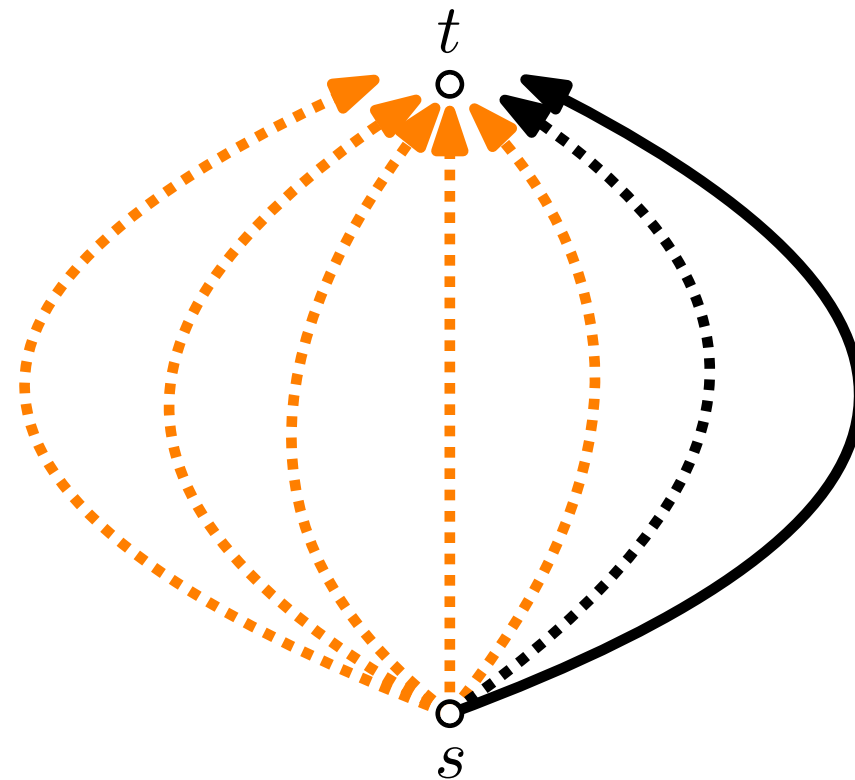
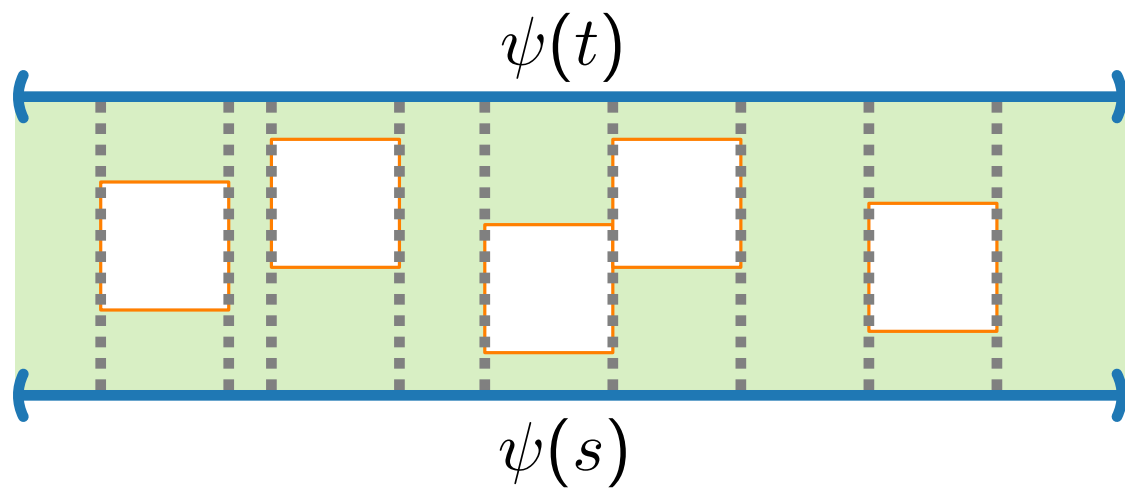
P-Nodes



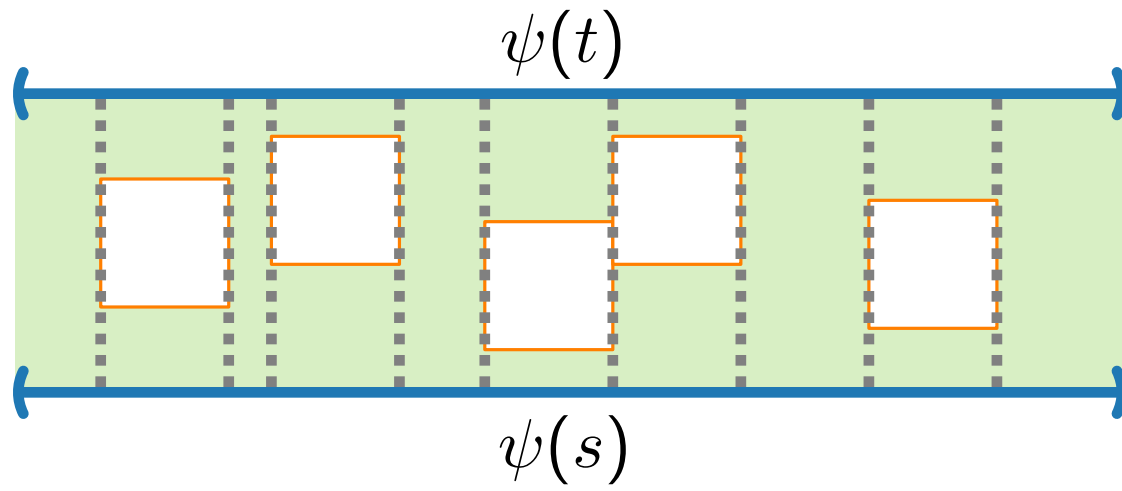
P-Nodes



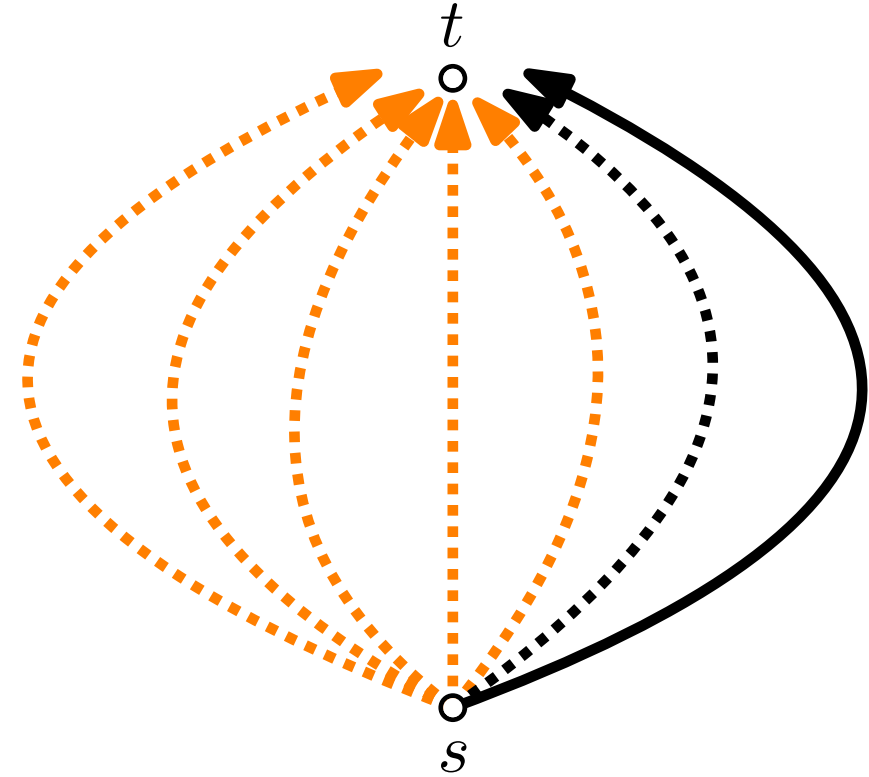
P-Nodes



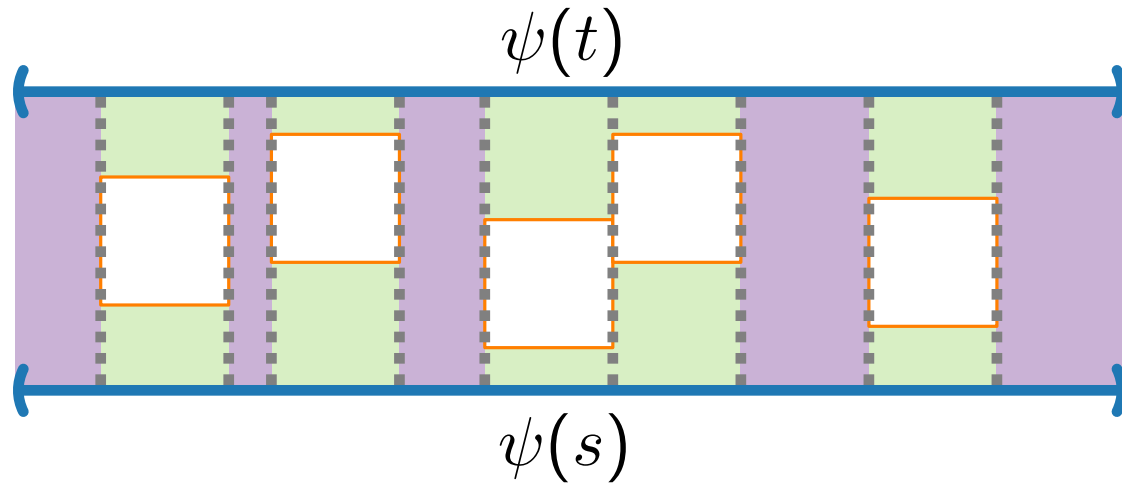
P-Nodes



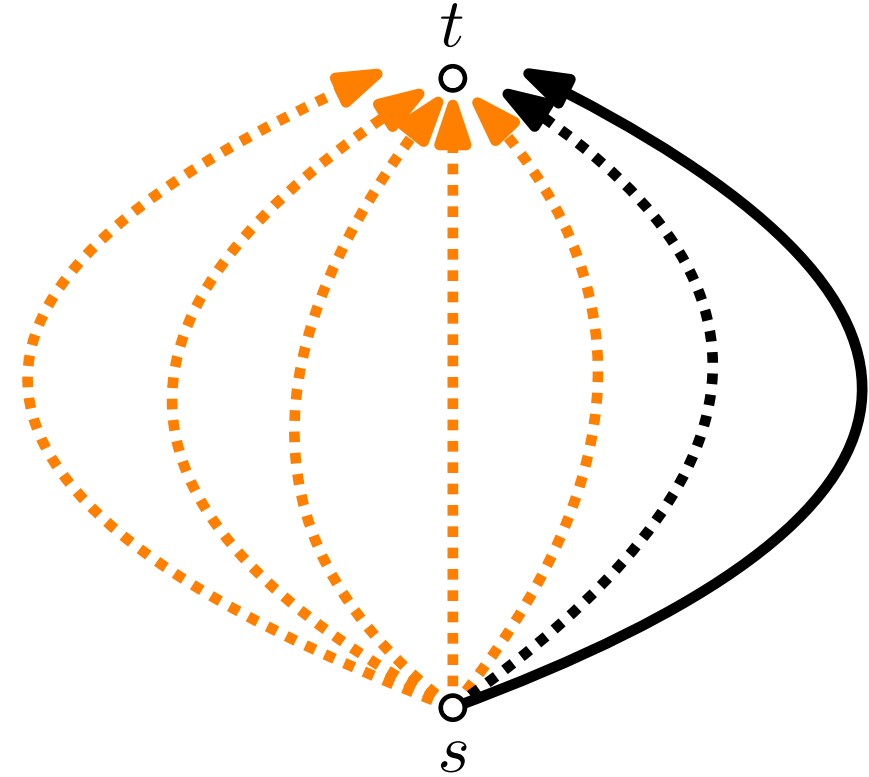
- Children of **P**-node with **prescribed bars** occur in given left-to-right order



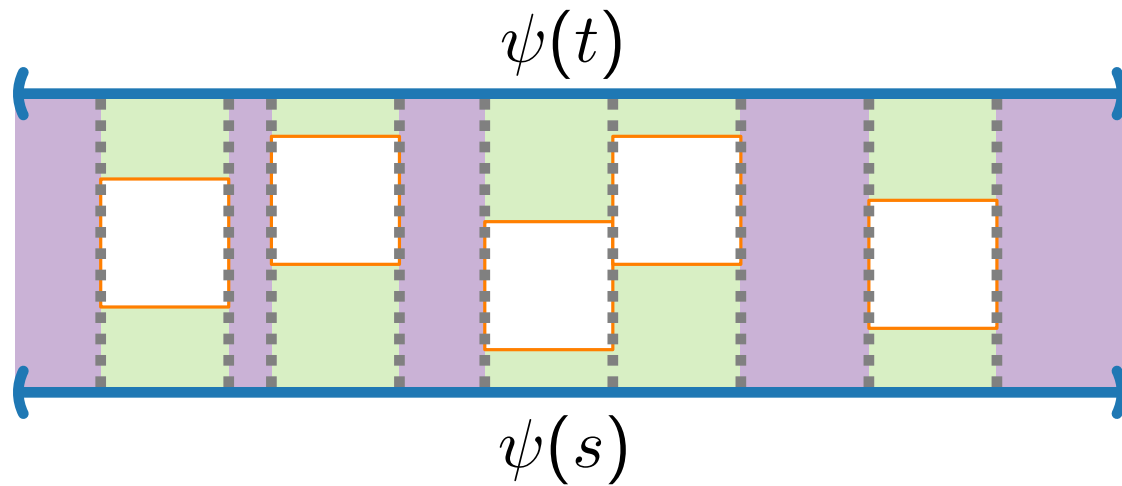
P-Nodes



- Children of **P**-node with **prescribed bars** occur in given left-to-right order
- But there might be some **gaps**...



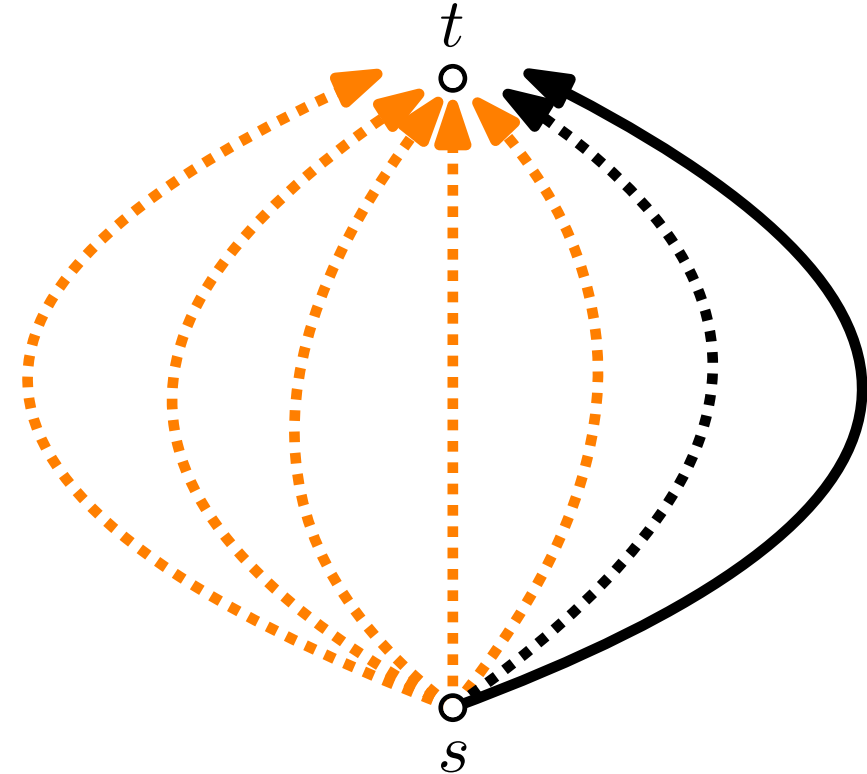
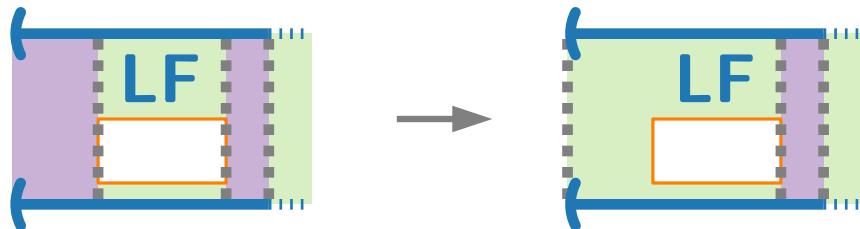
P-Nodes



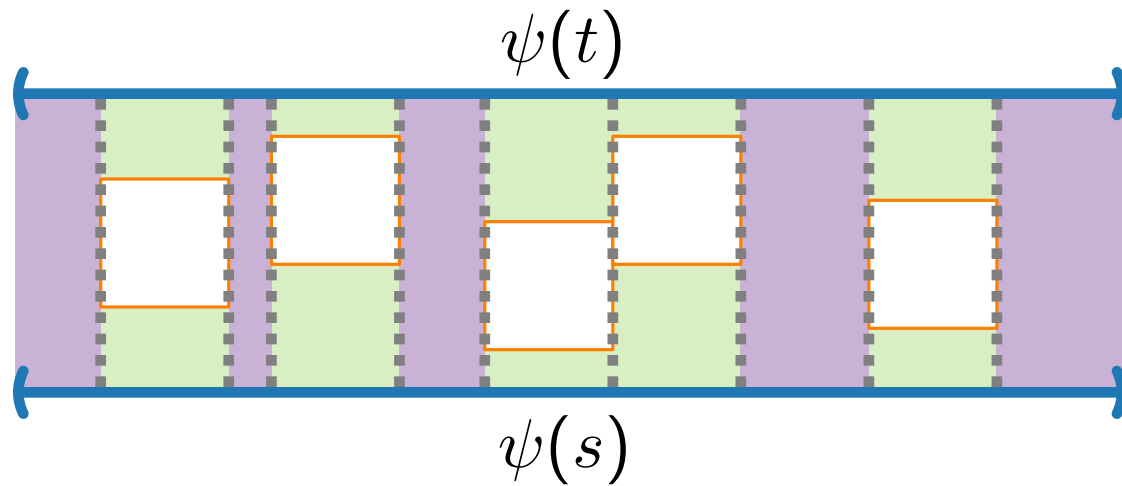
- Children of **P**-node with **prescribed bars** occur in given left-to-right order
- But there might be some **gaps**...

Idea.

Greedy *fill* the **gaps** by preferring to “stretch” the children with prescribed bars.



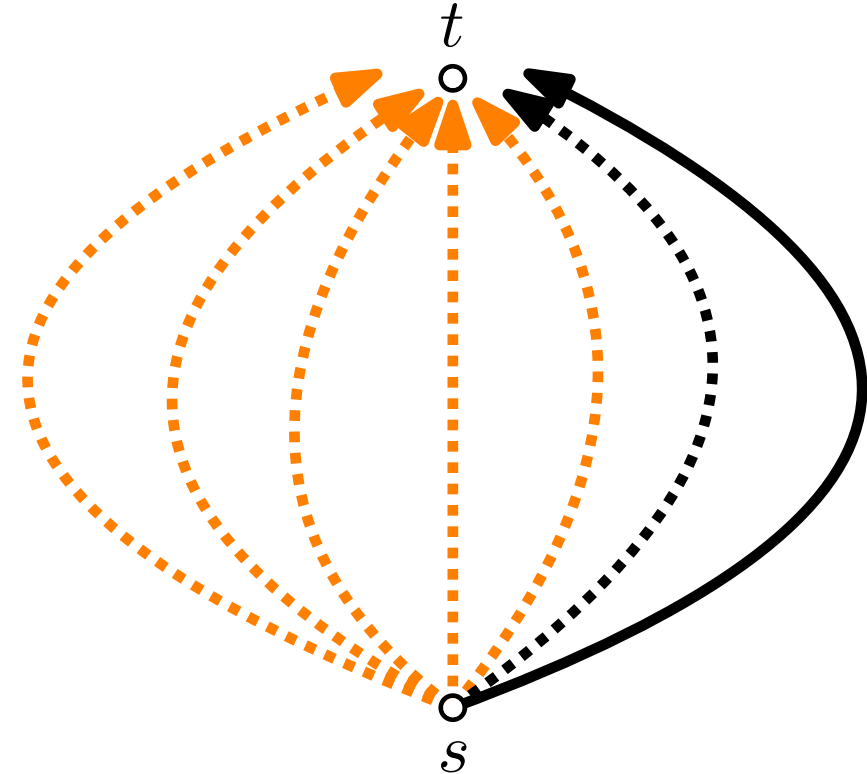
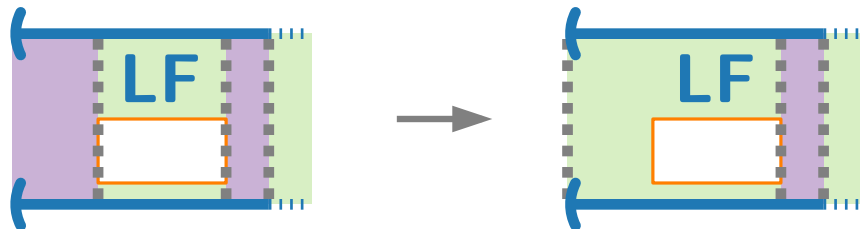
P-Nodes



- Children of **P**-node with **prescribed bars** occur in given left-to-right order
- But there might be some **gaps**...

Idea.

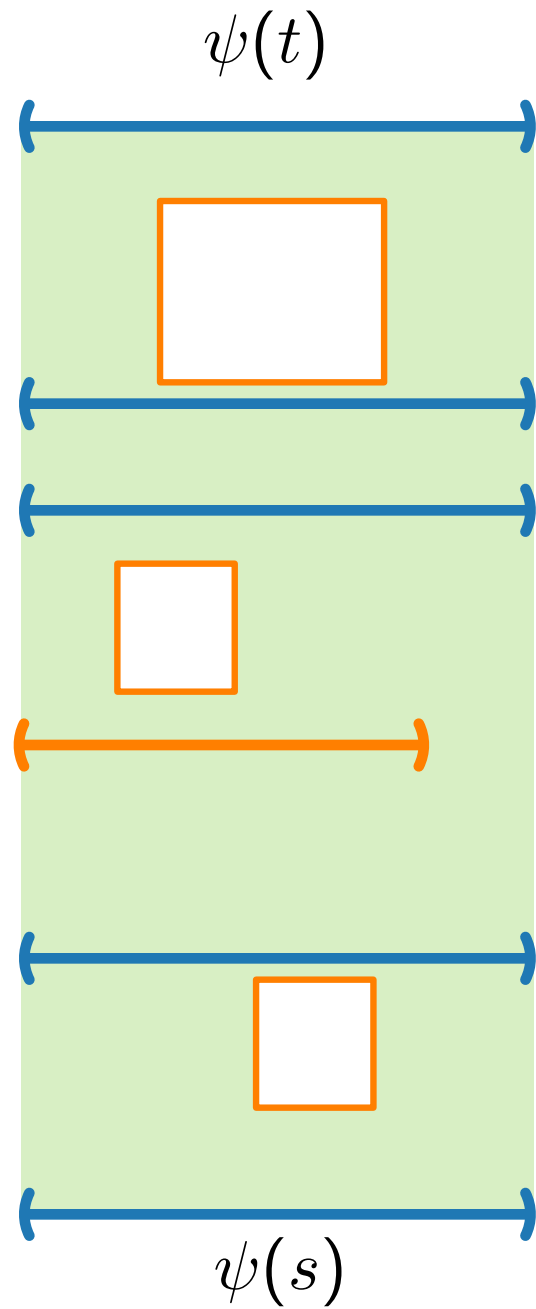
Greedy *fill* the **gaps** by preferring to “stretch” the children with prescribed bars.



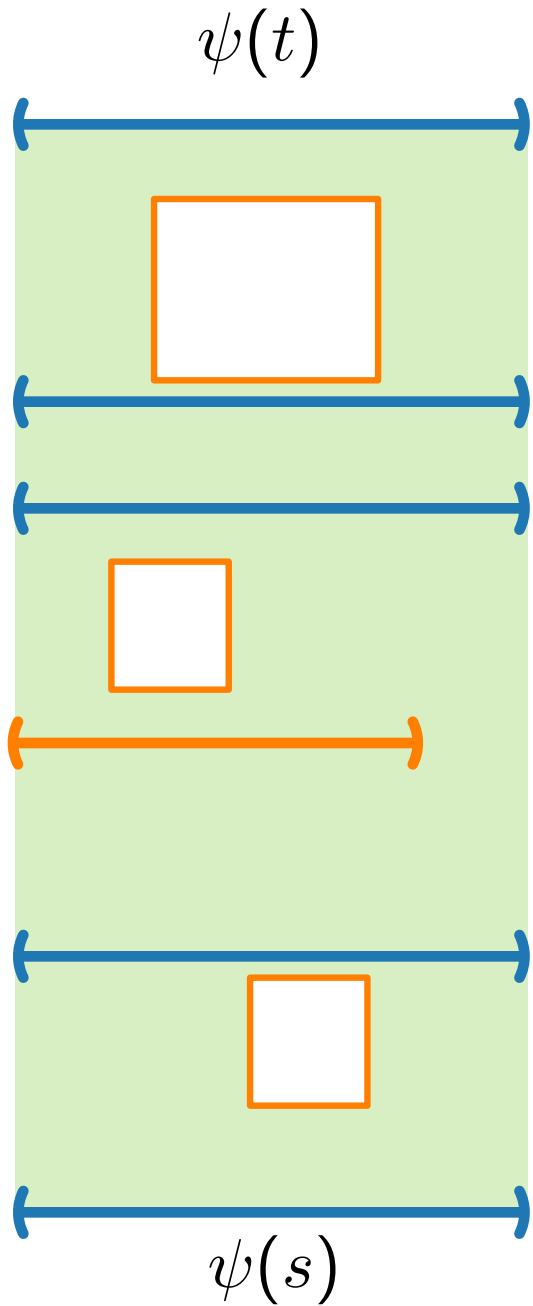
Outcome.

After processing, we must know the valid types for the corresponding subgraphs.

S-Nodes

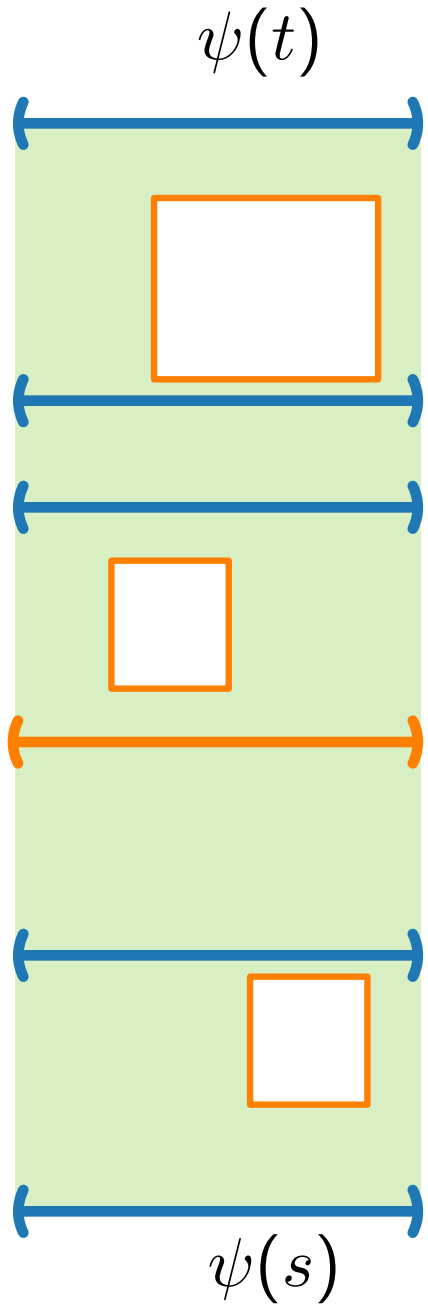


S-Nodes



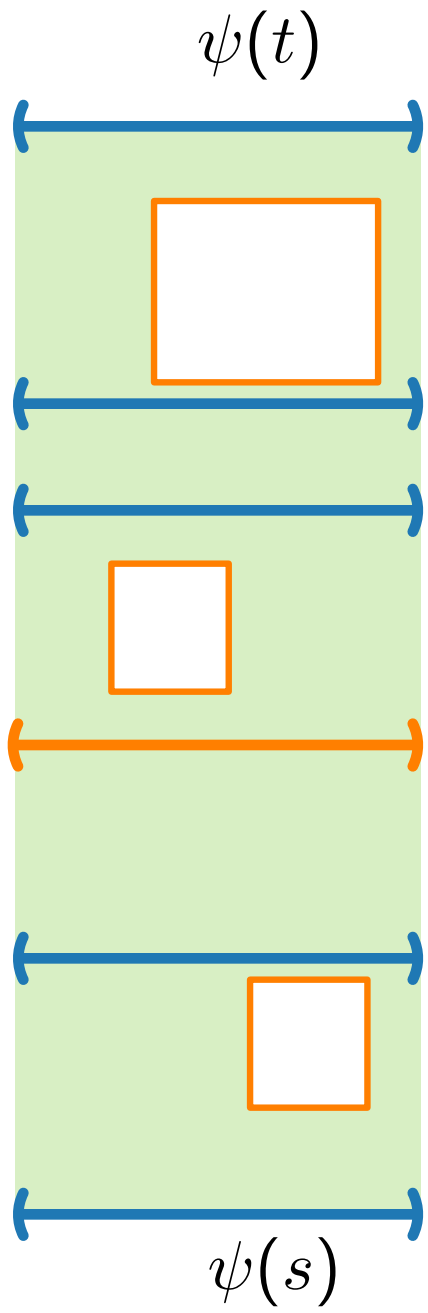
This **fixed vertex** means we can only make a Fixed-Fixed representation!

S-Nodes

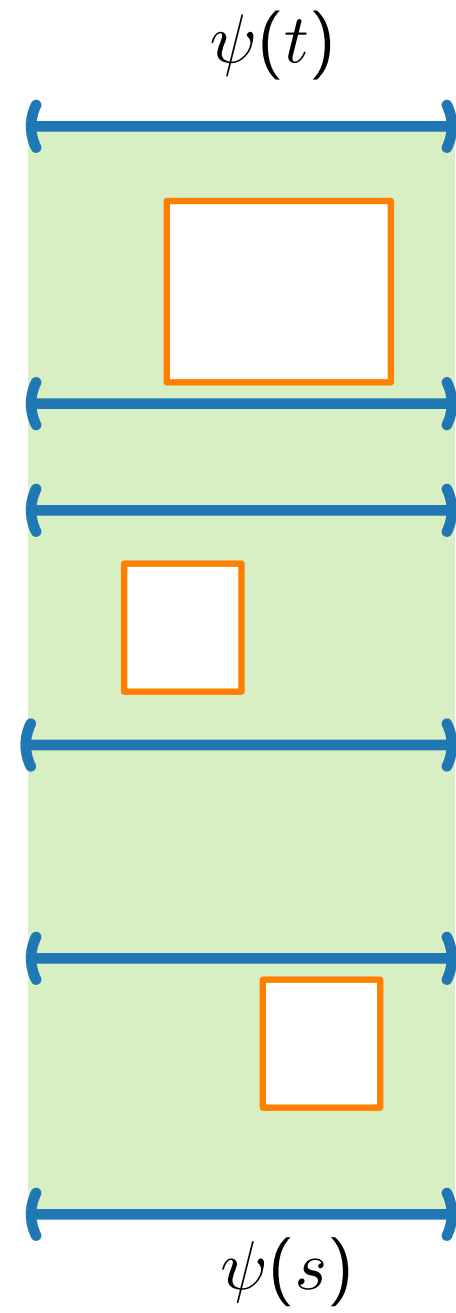


This **fixed vertex** means we can only make a Fixed-Fixed representation!

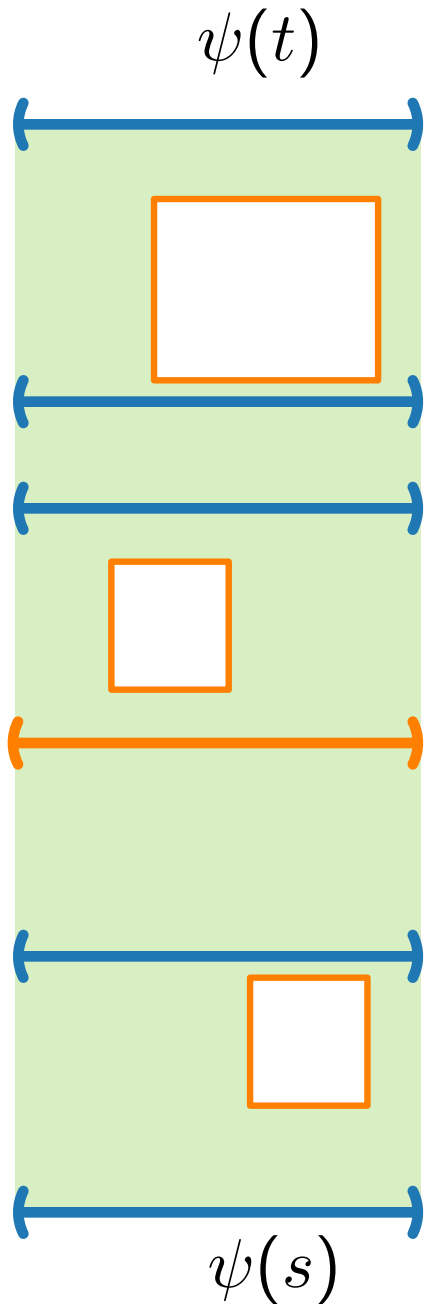
S-Nodes



This **fixed vertex** means we can only make a Fixed-Fixed representation!

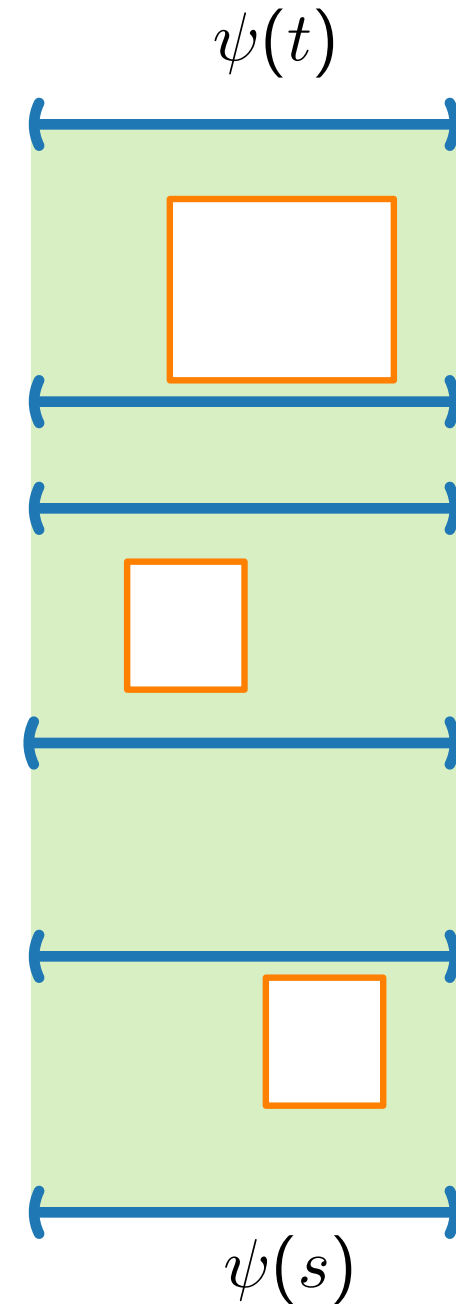


S-Nodes

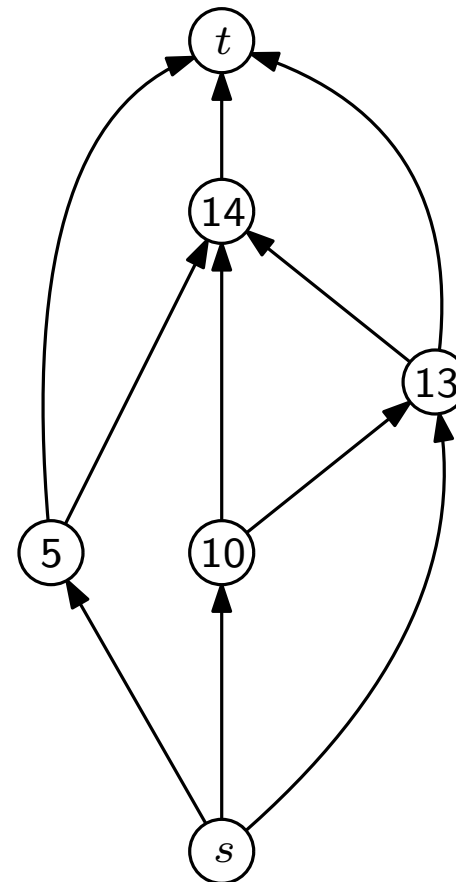


Here we have a chance to make all (**LL**, **FL**, **LF**, **FF**) types.

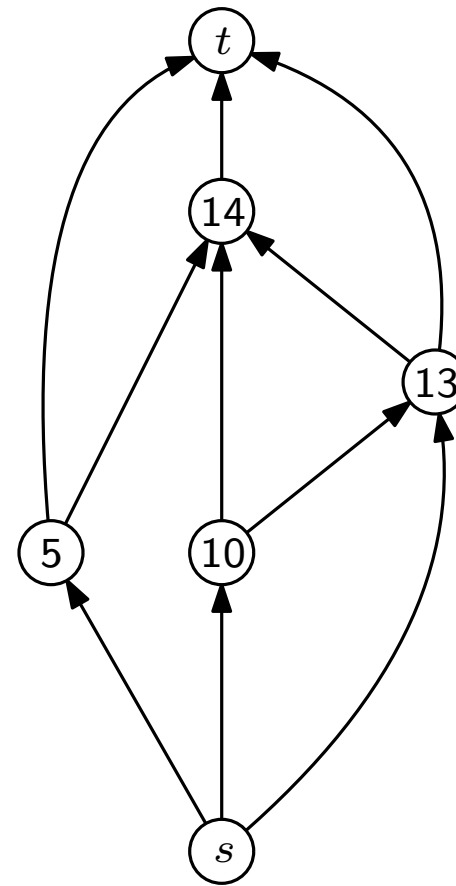
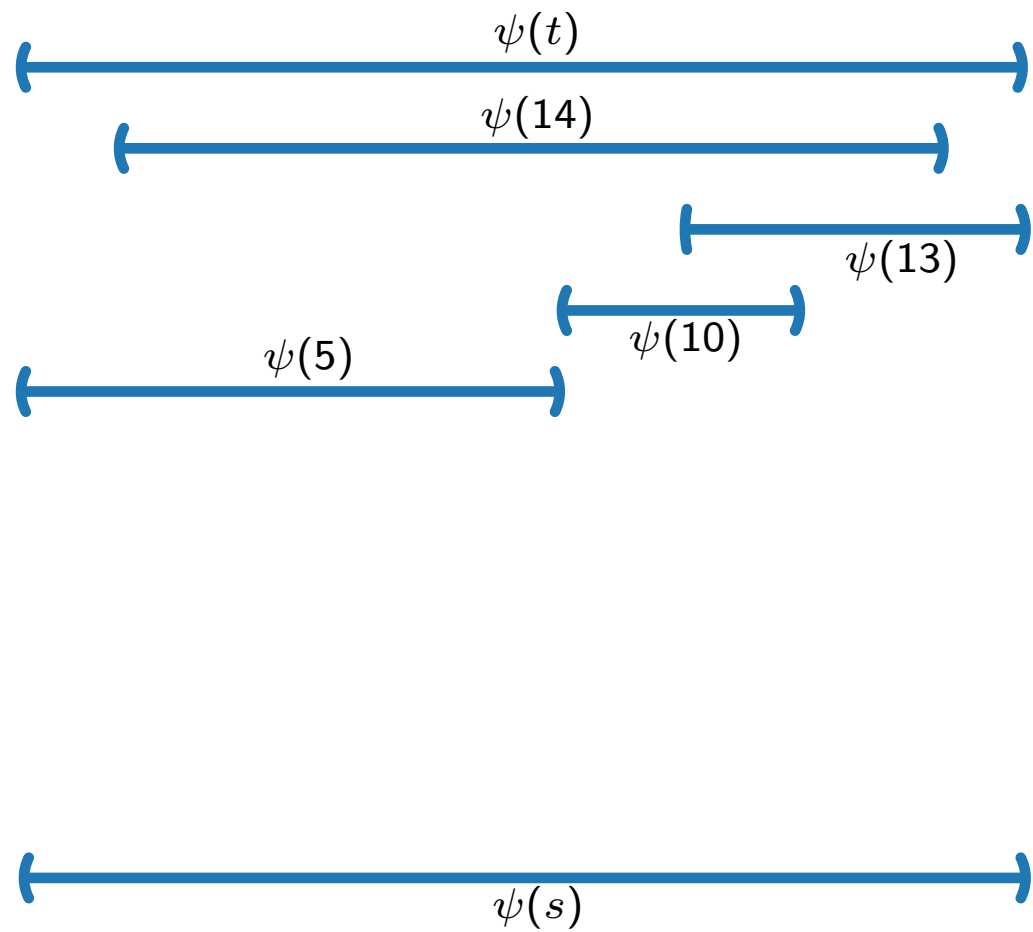
This **fixed vertex** means we can only make a Fixed-Fixed representation!



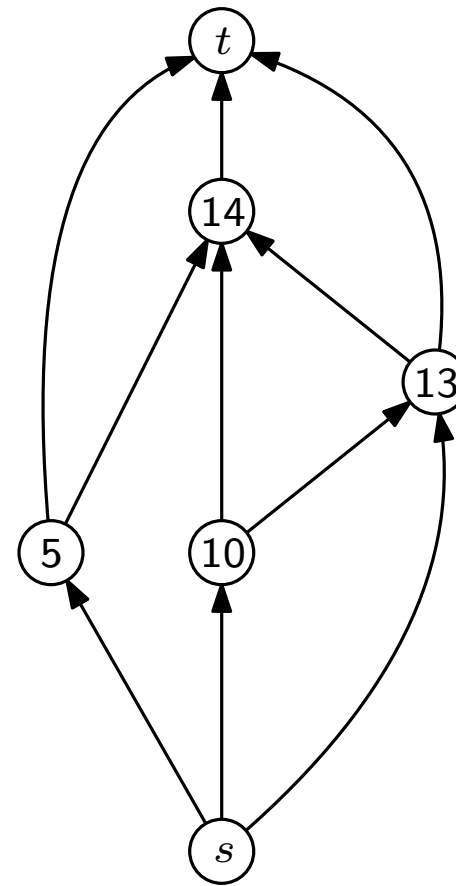
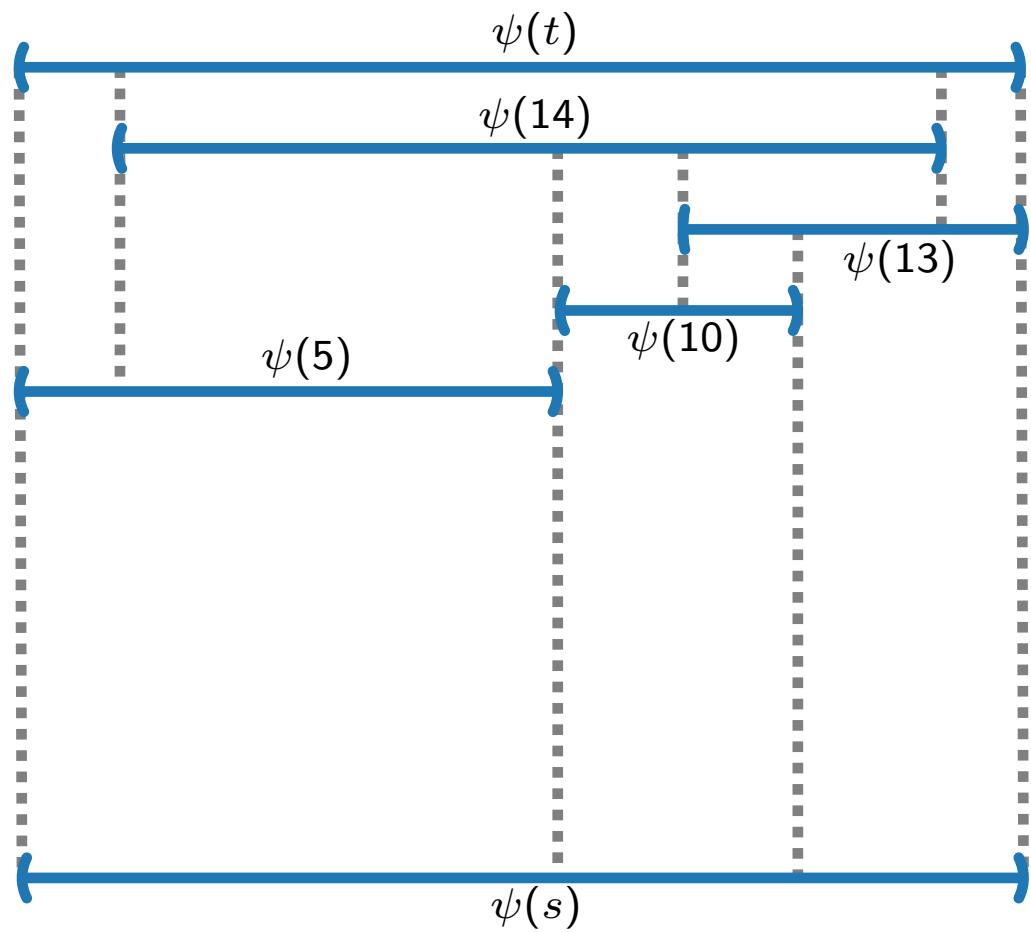
R-Nodes



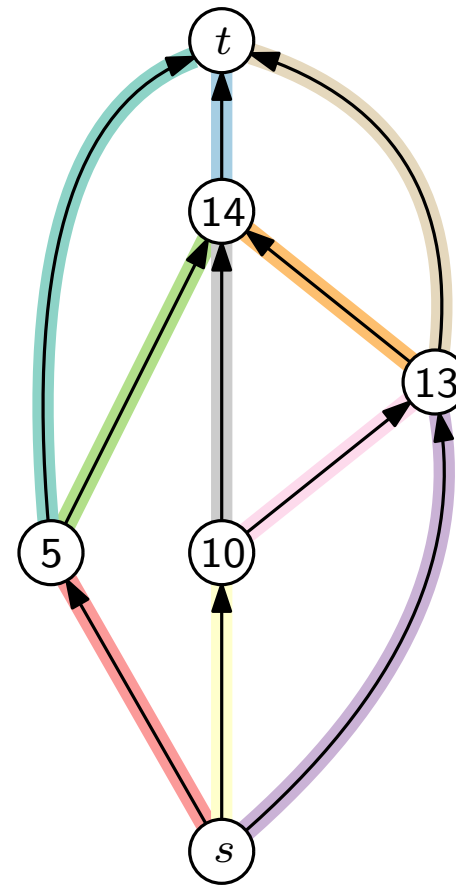
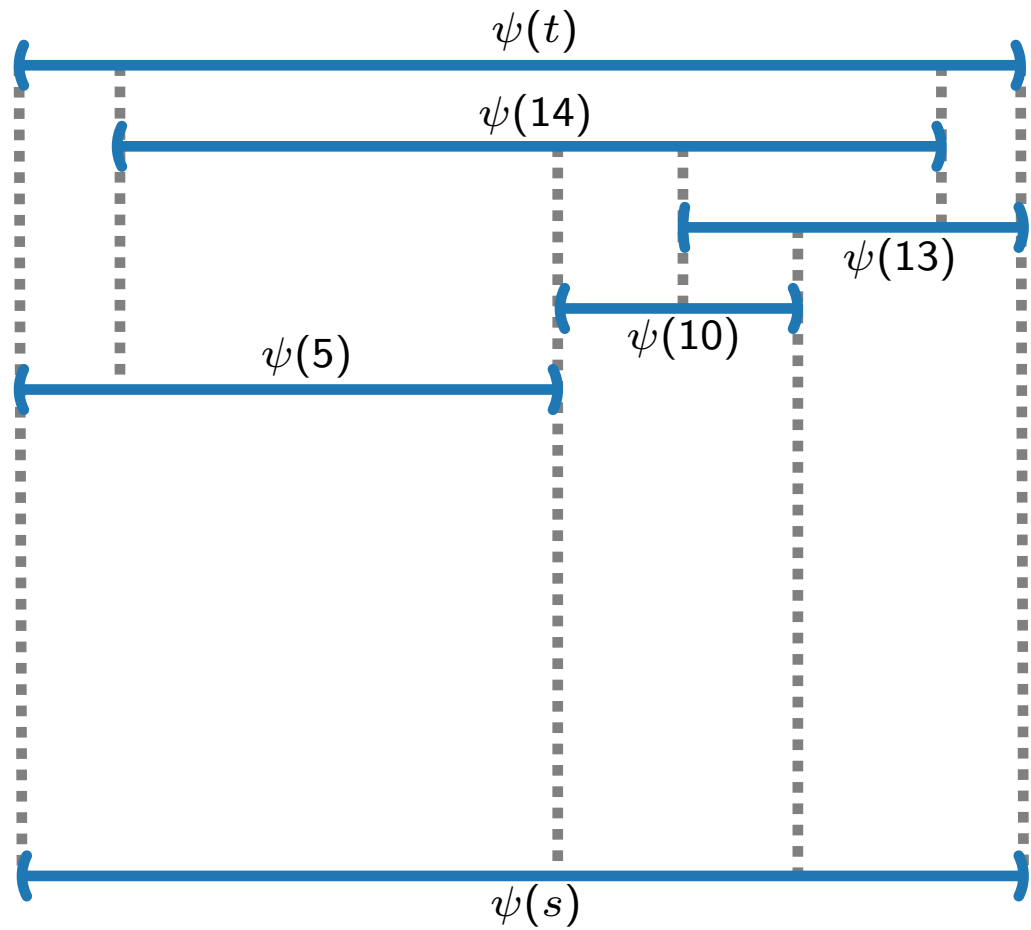
R-Nodes



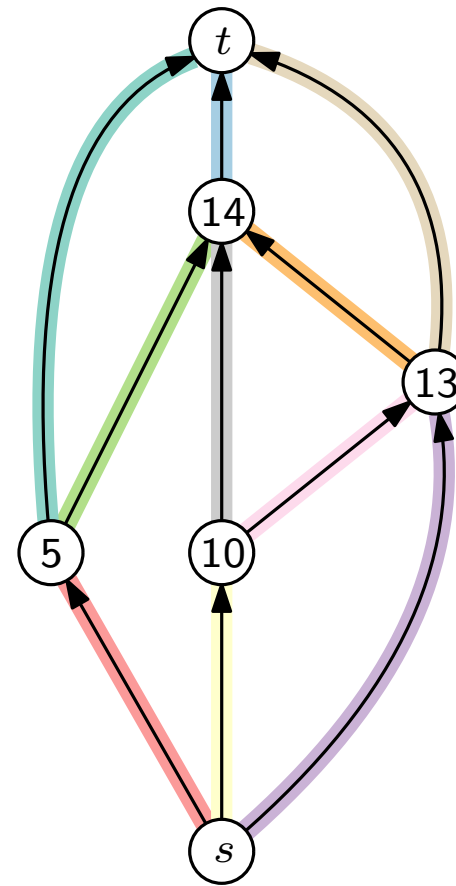
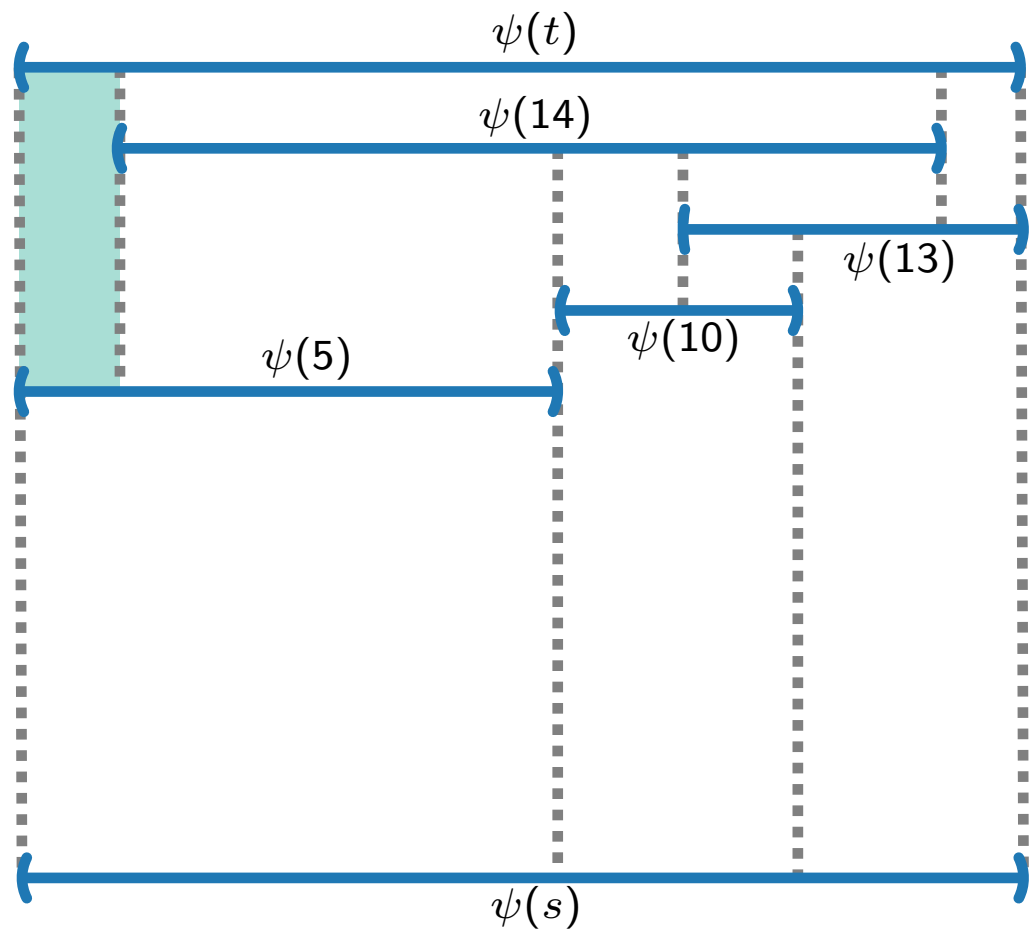
R-Nodes



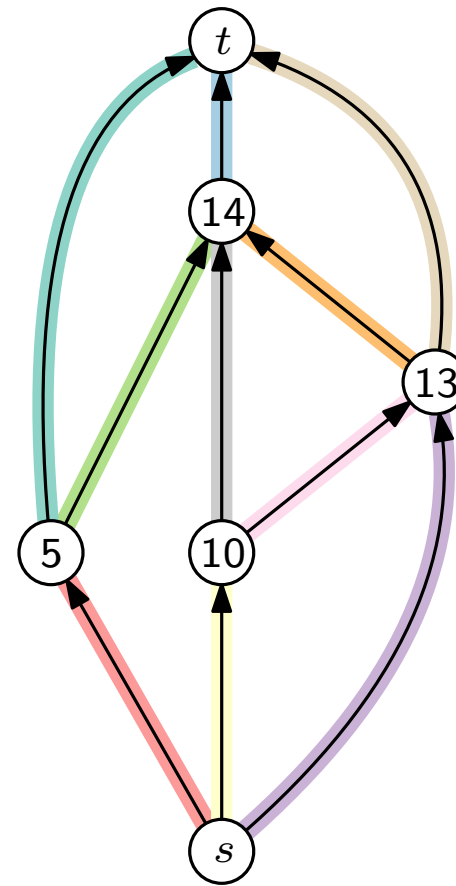
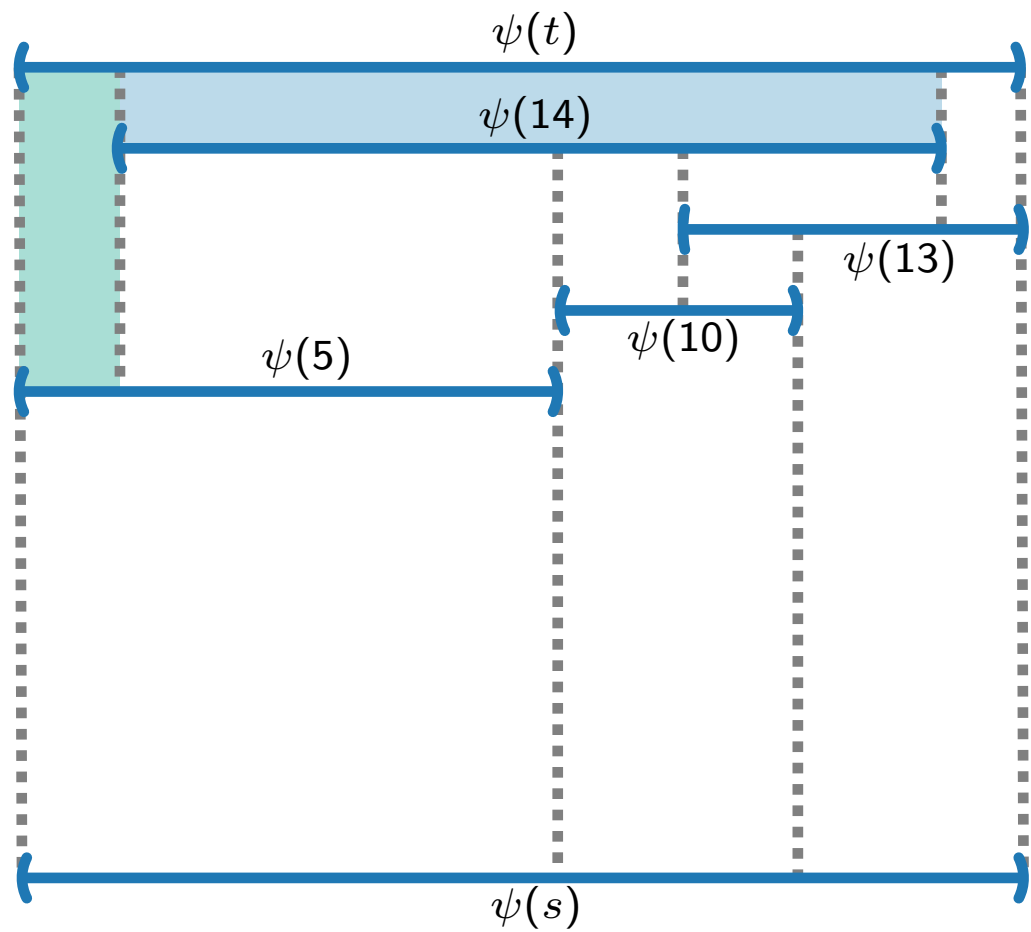
R-Nodes



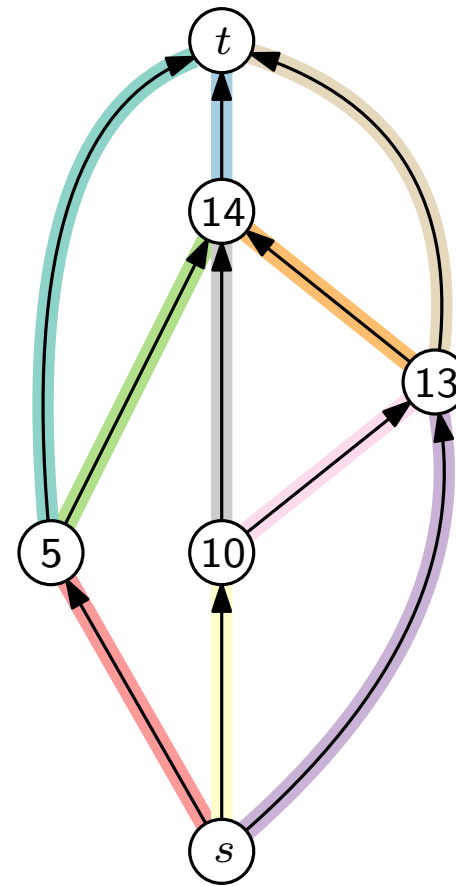
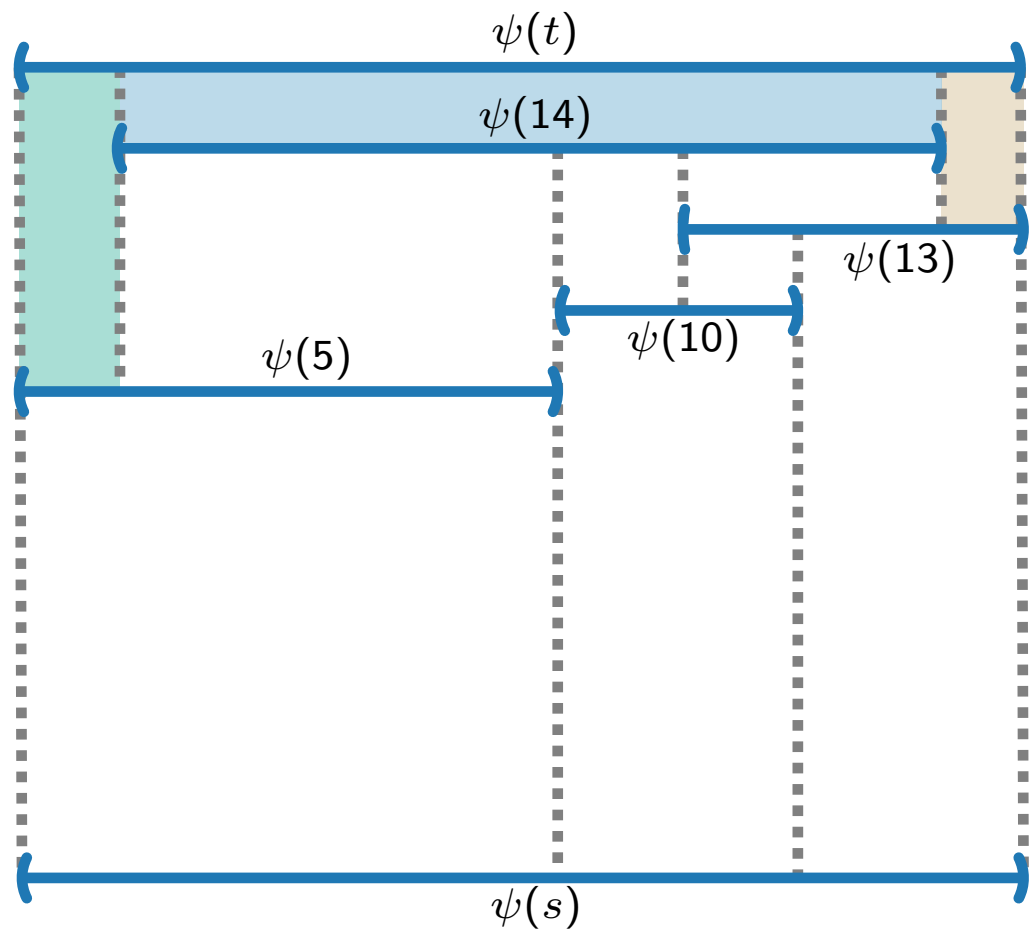
R-Nodes



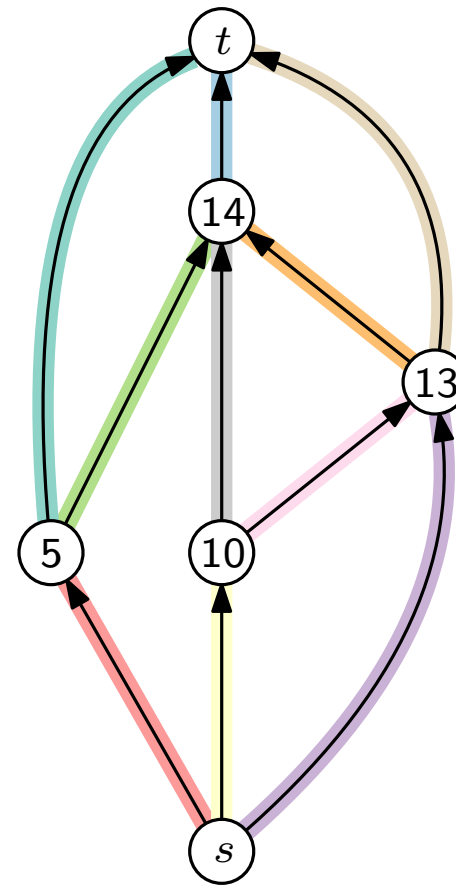
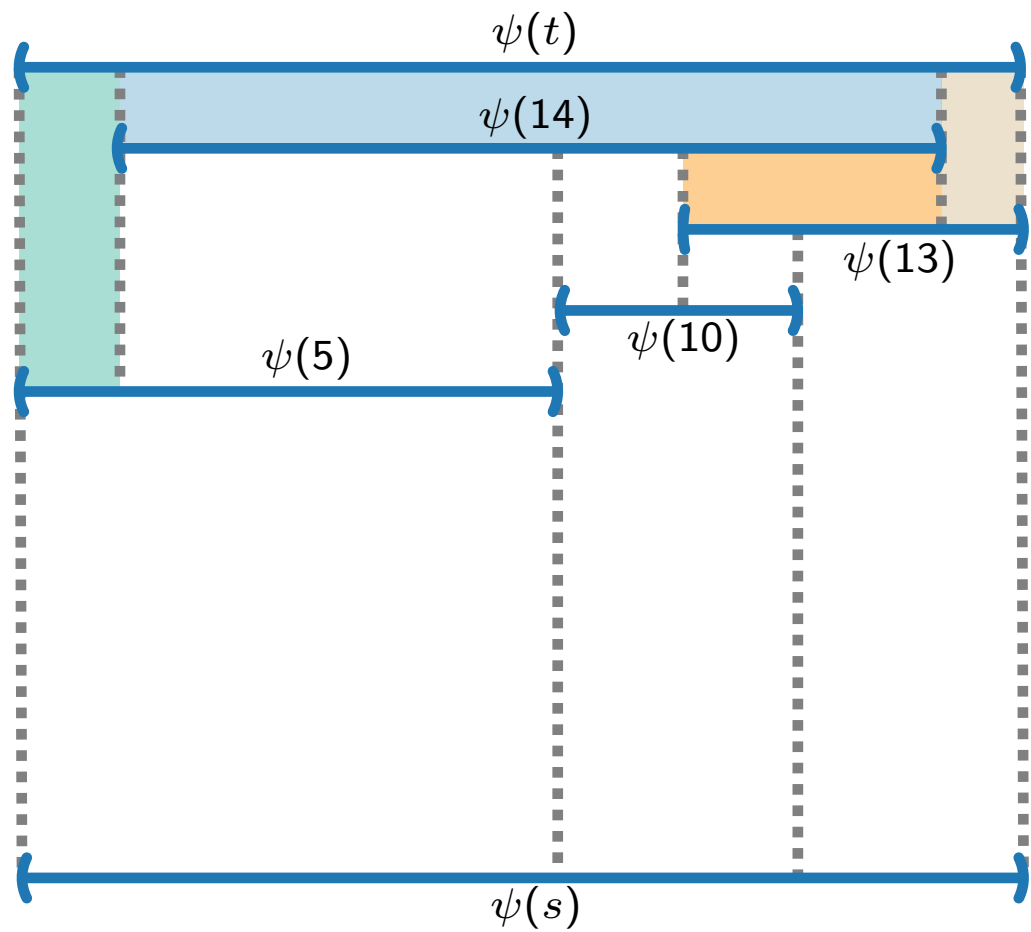
R-Nodes



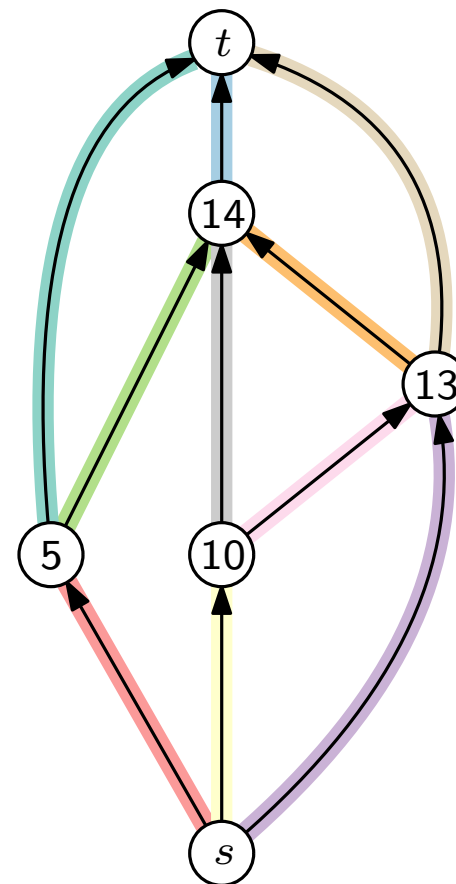
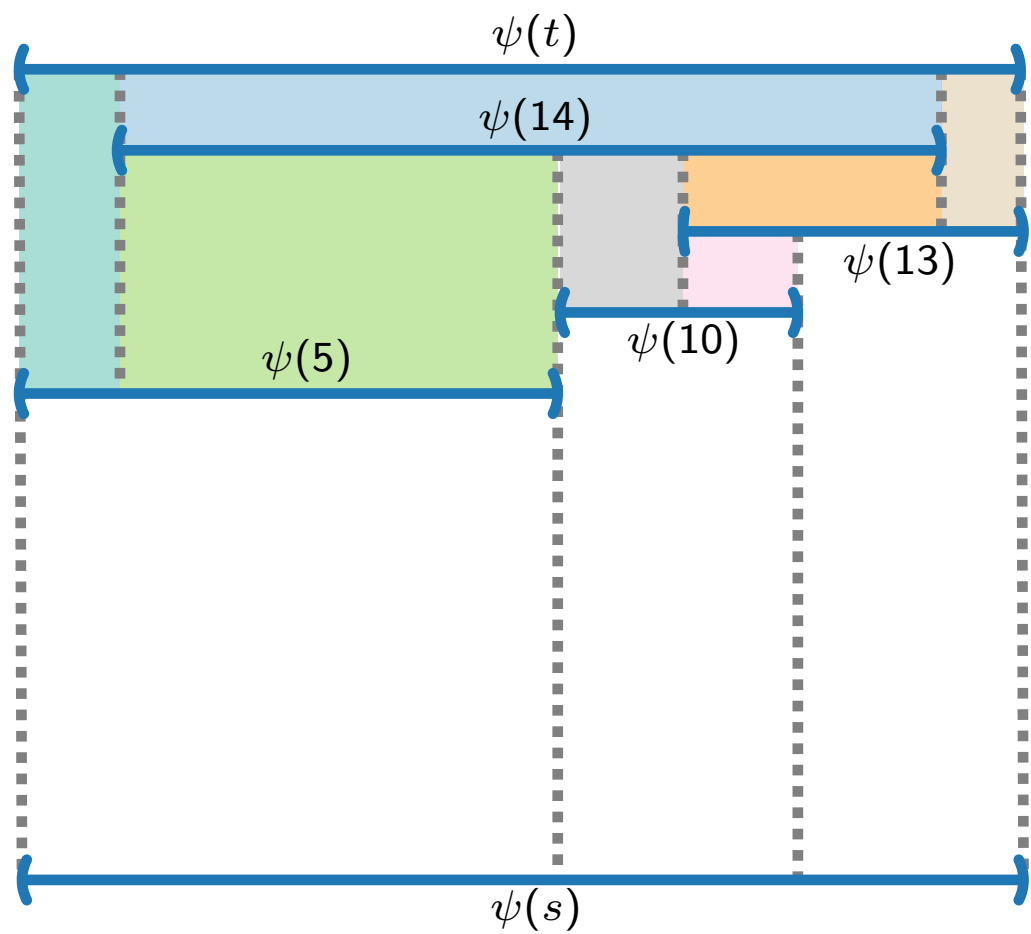
R-Nodes



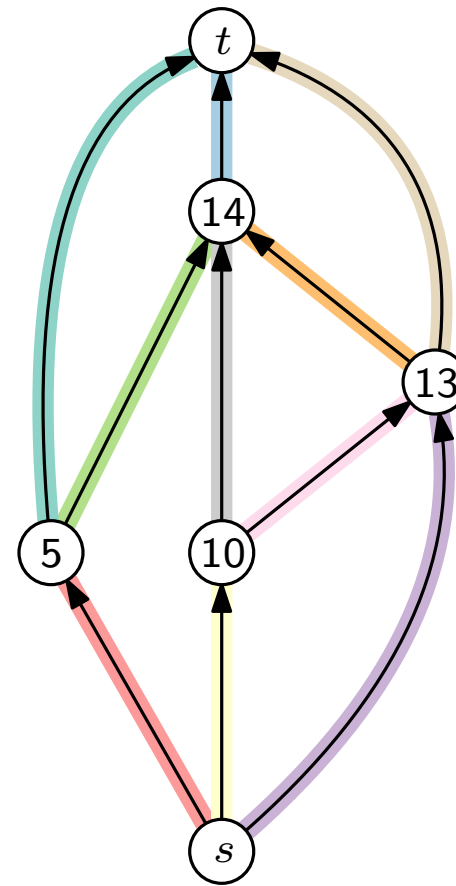
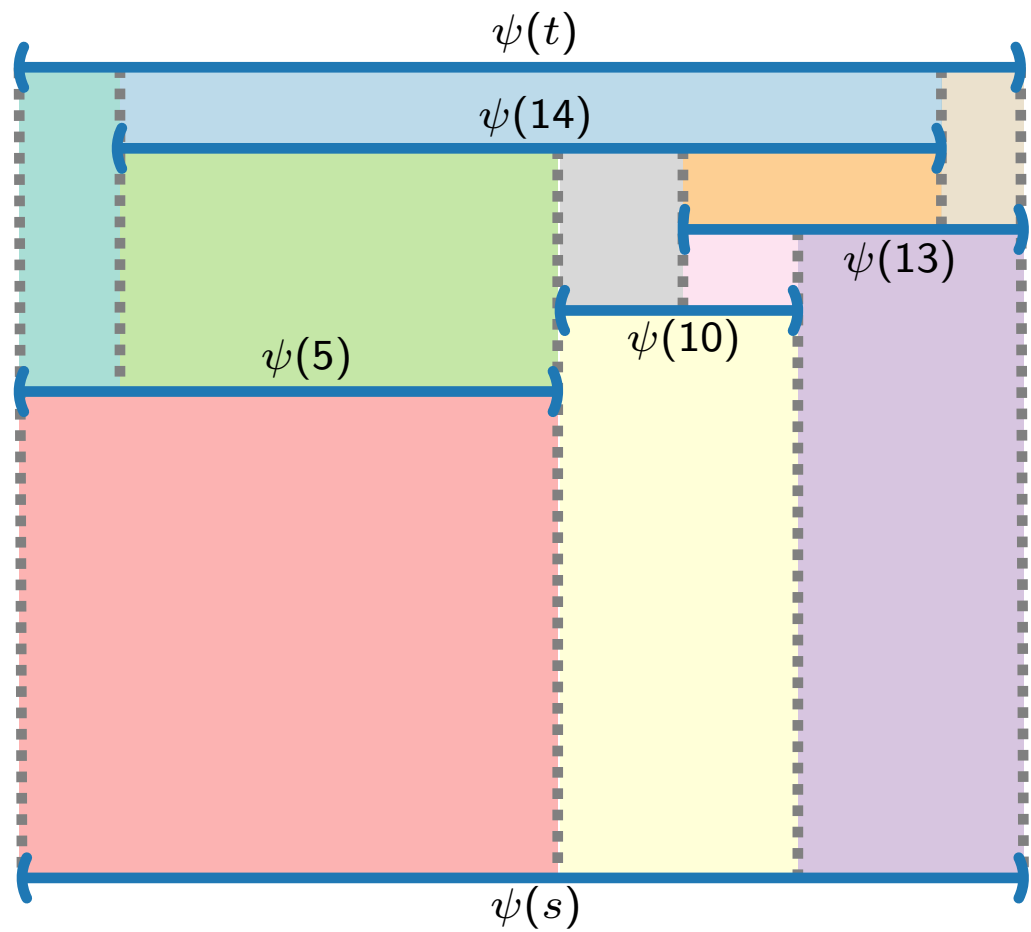
R-Nodes



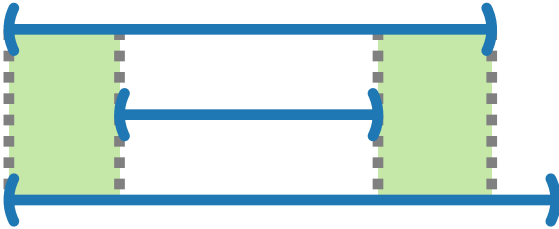
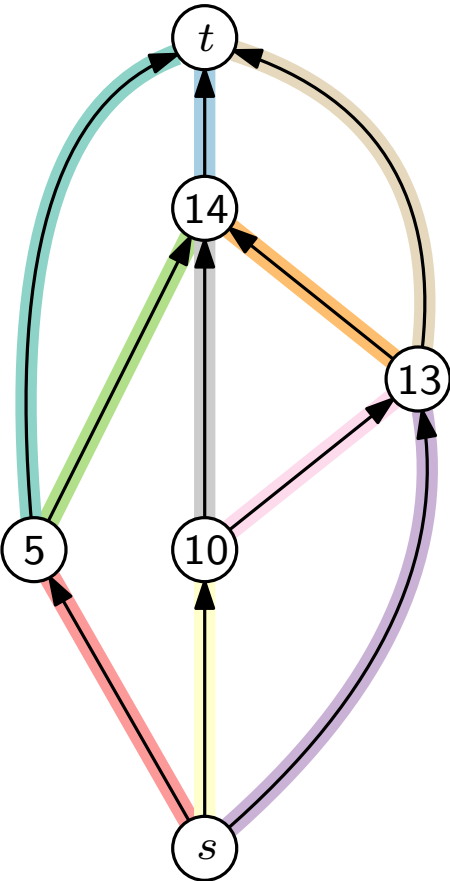
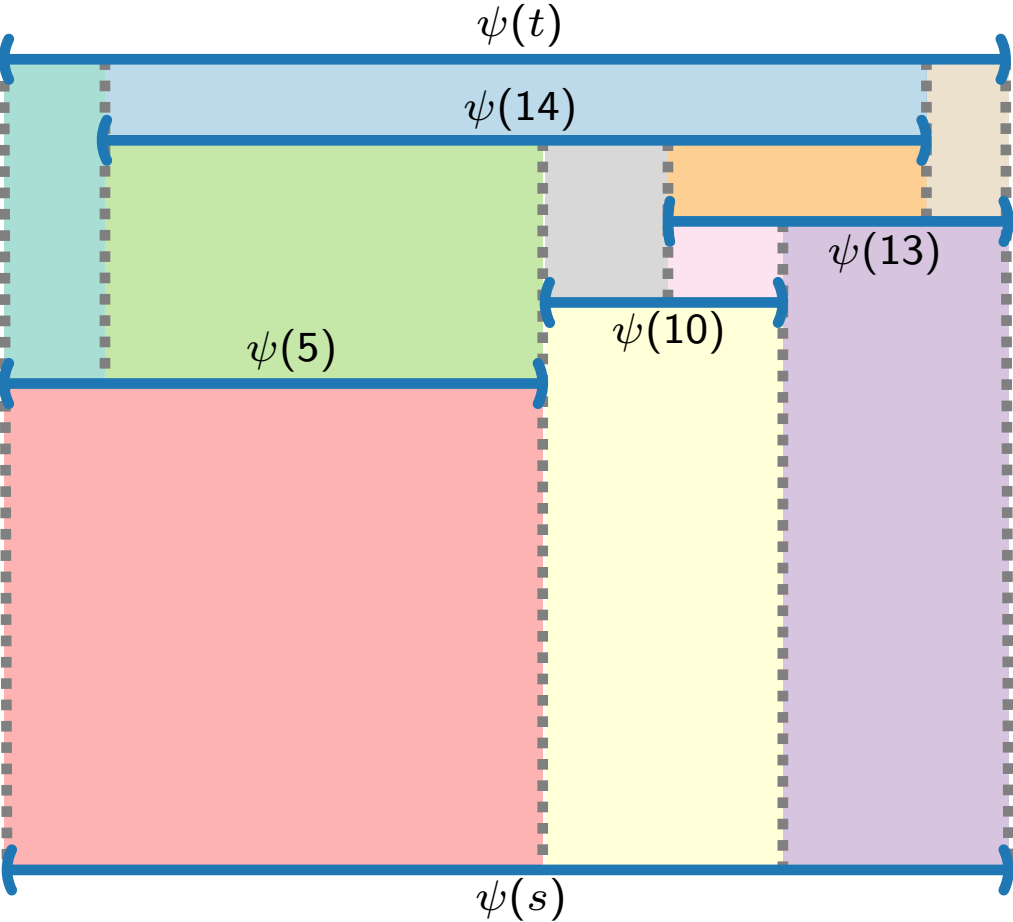
R-Nodes



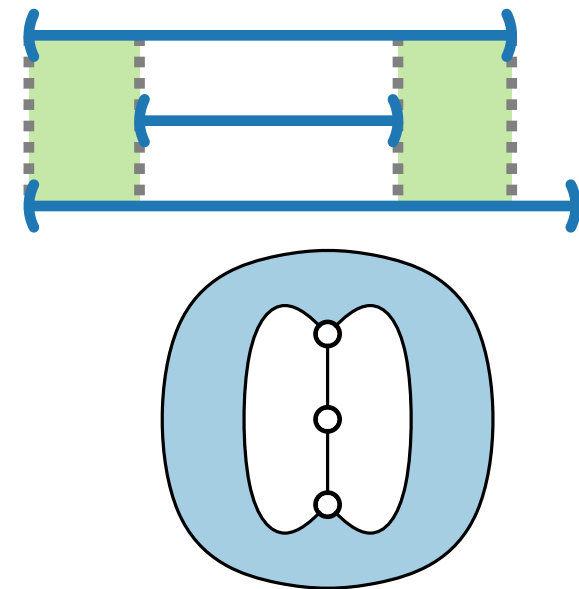
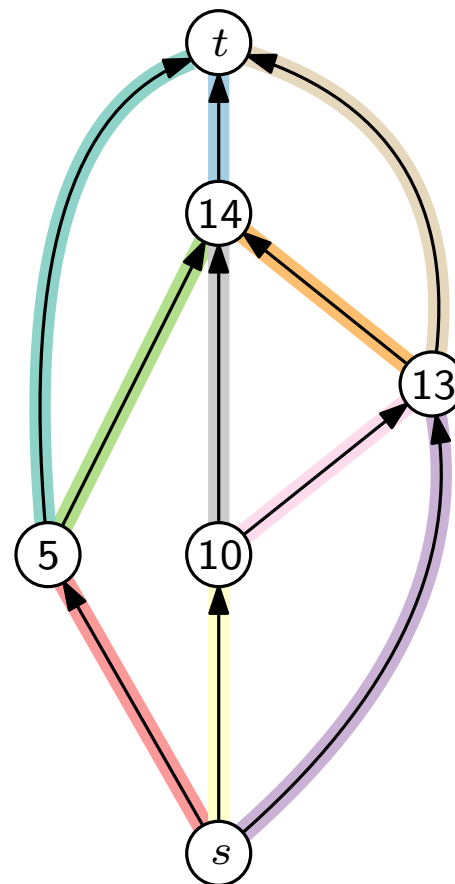
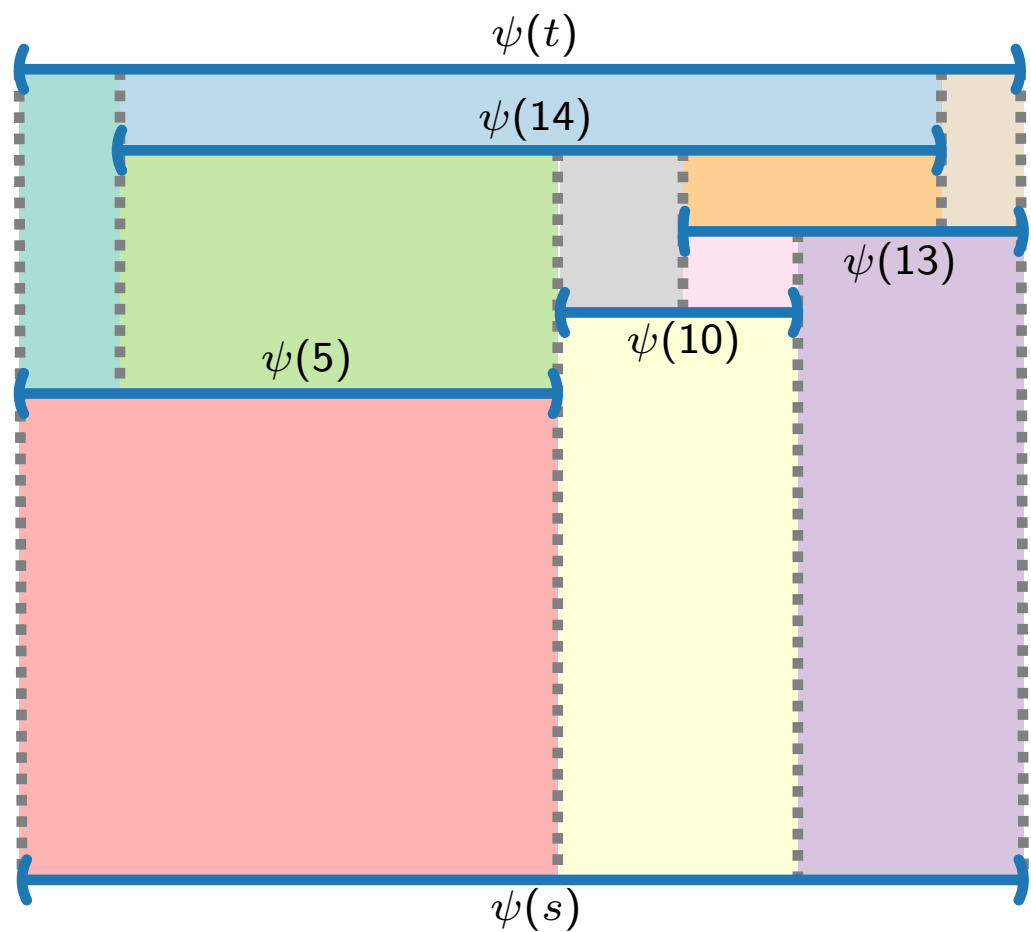
R-Nodes



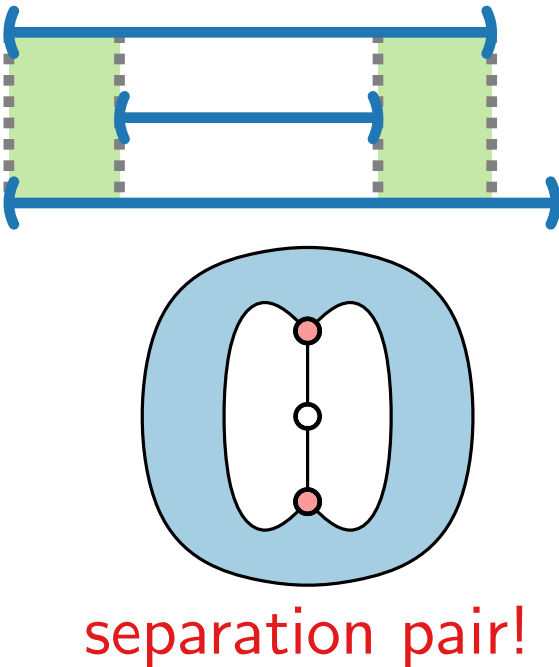
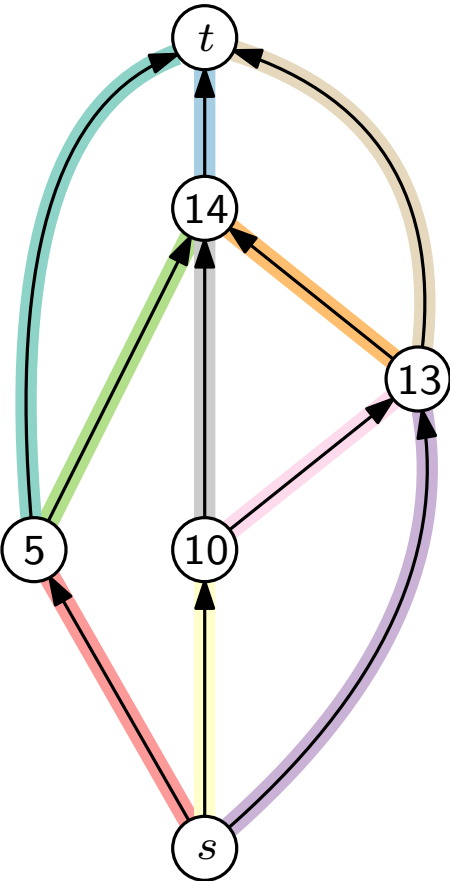
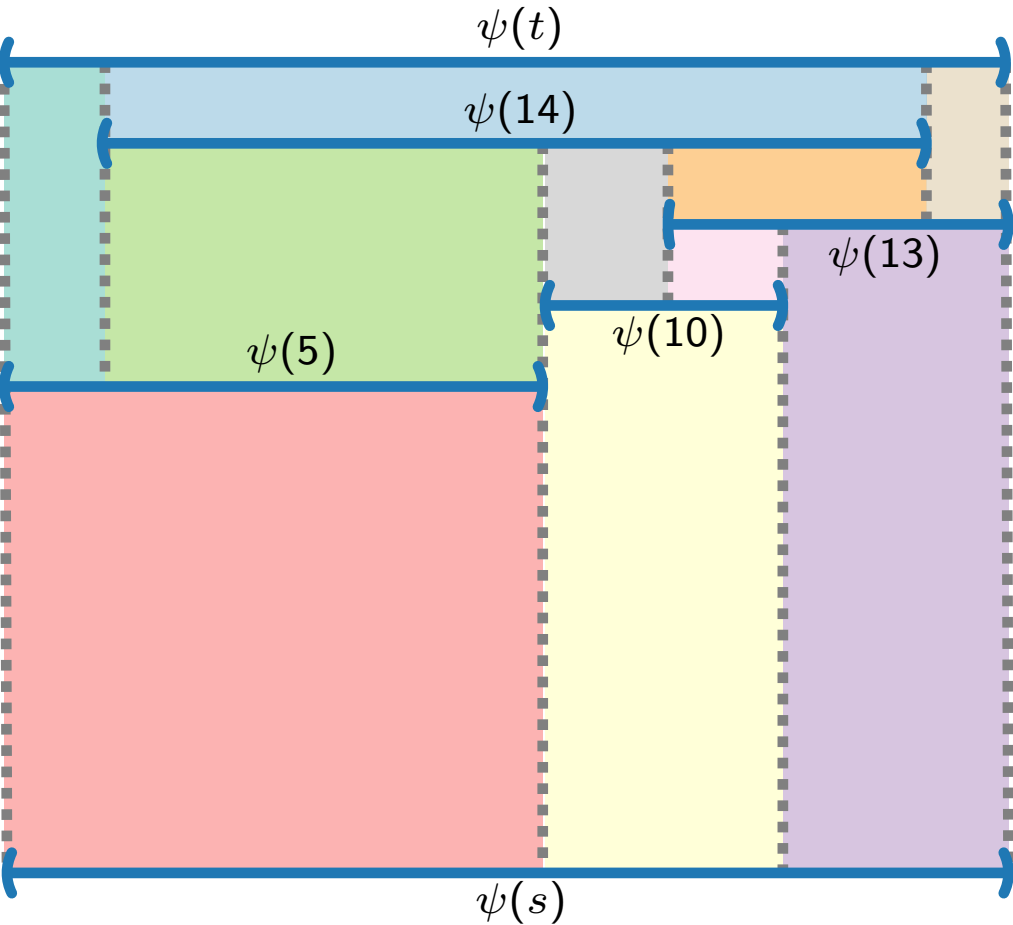
R-Nodes



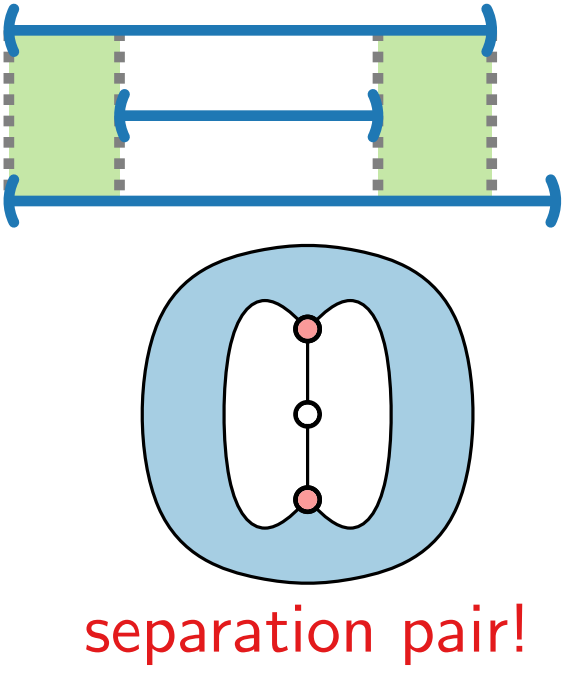
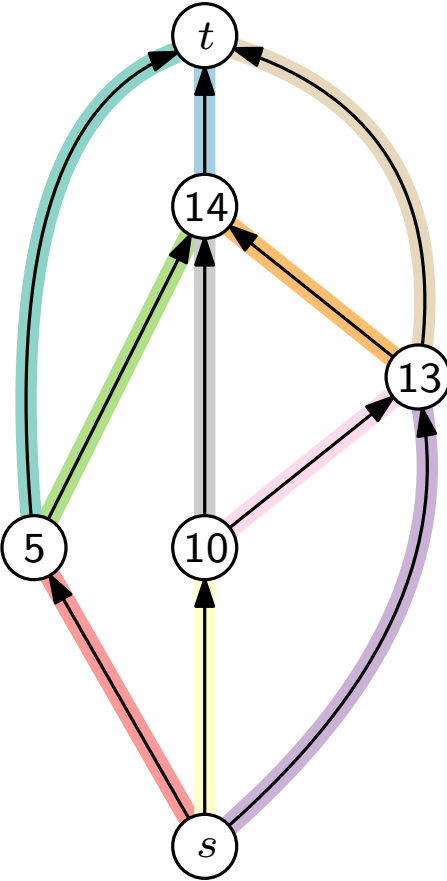
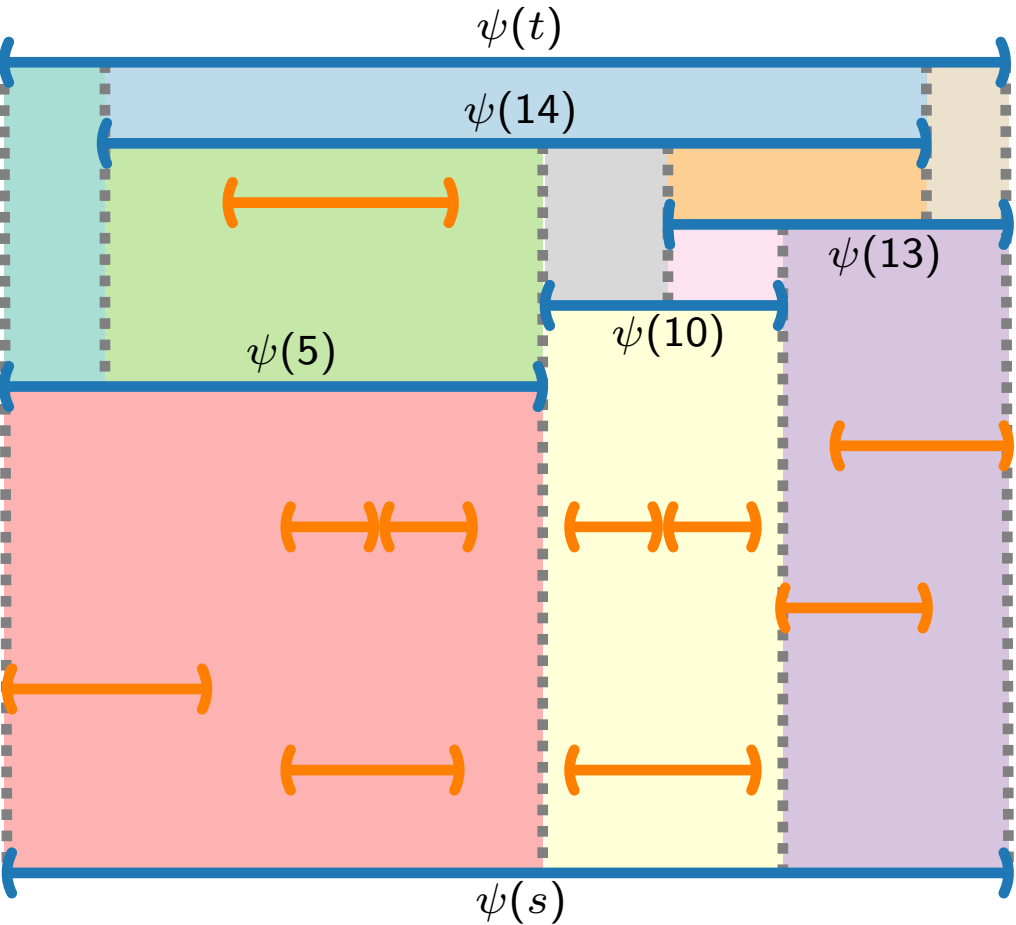
R-Nodes



R-Nodes

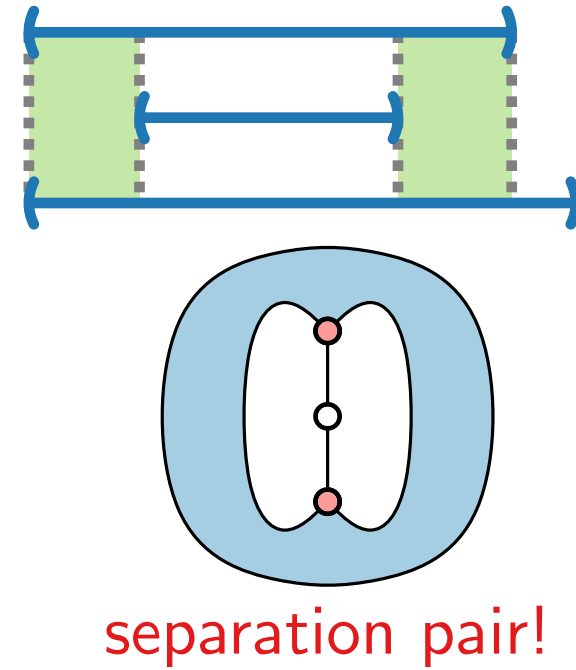
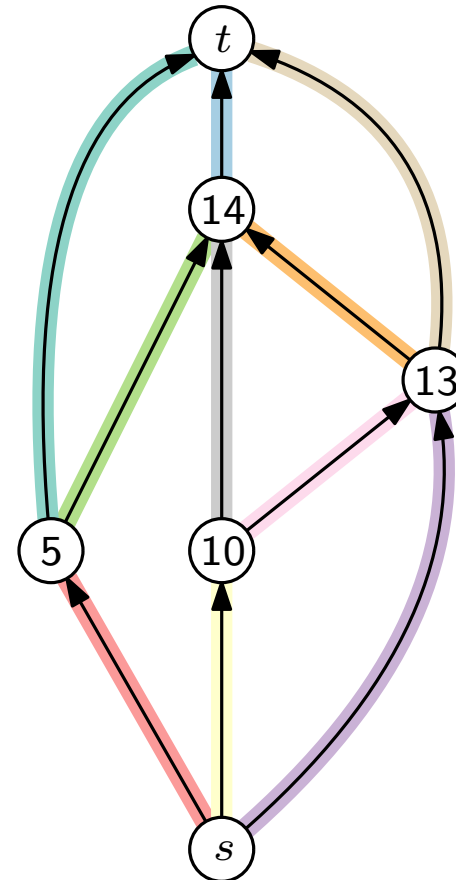
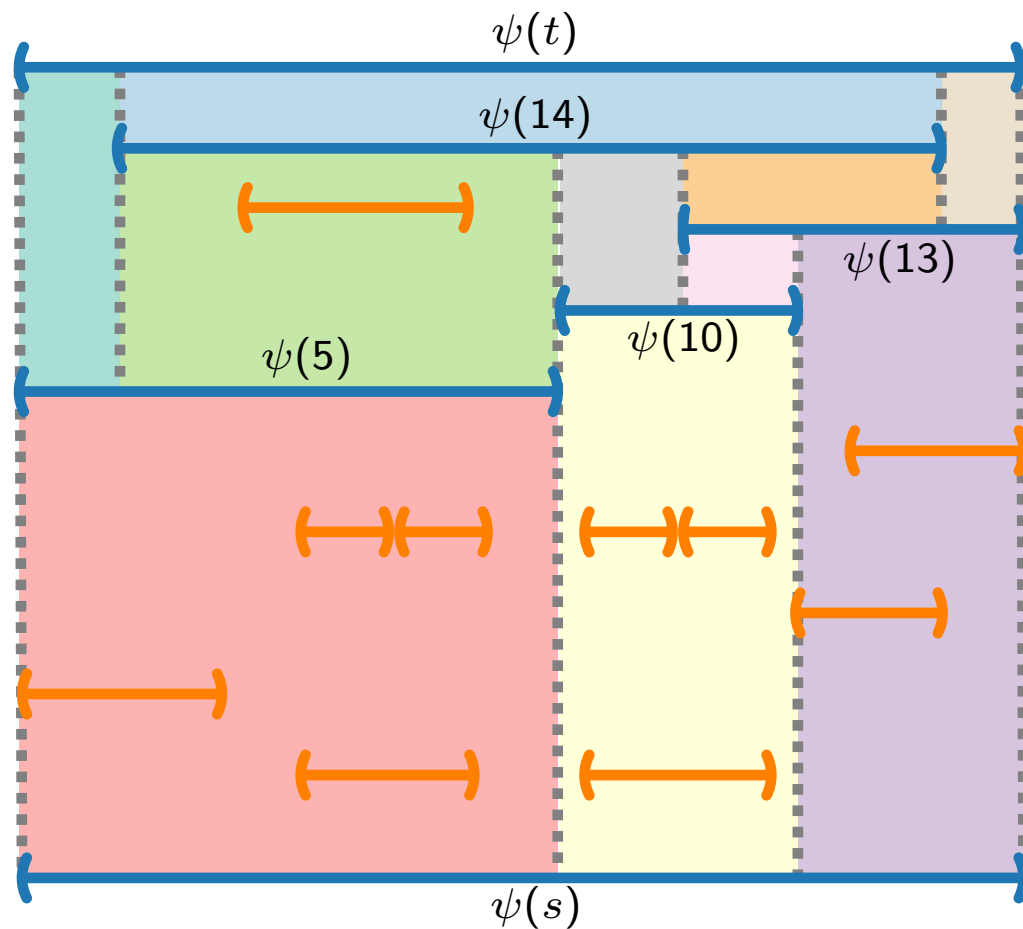


R-Nodes



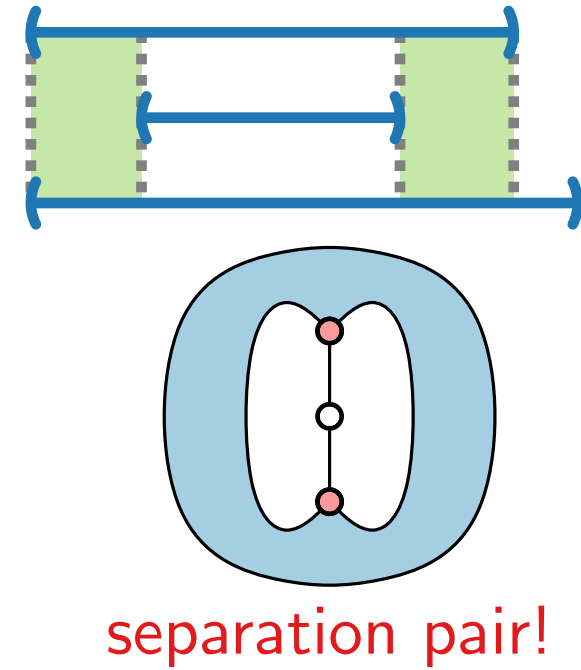
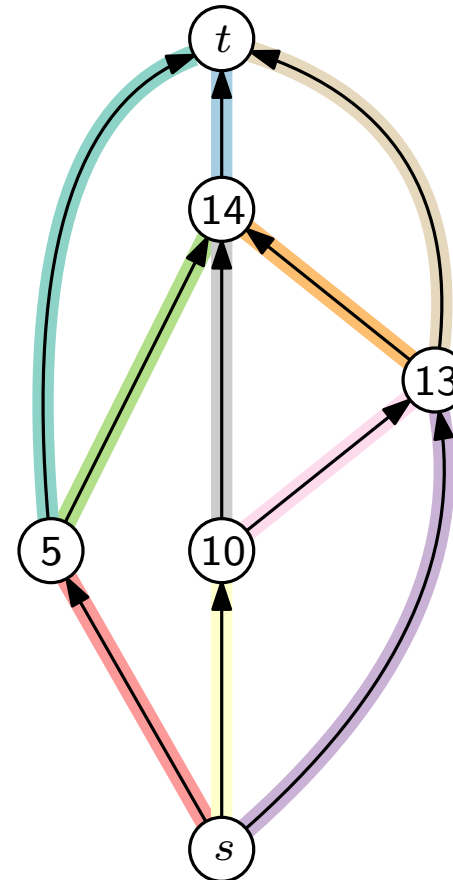
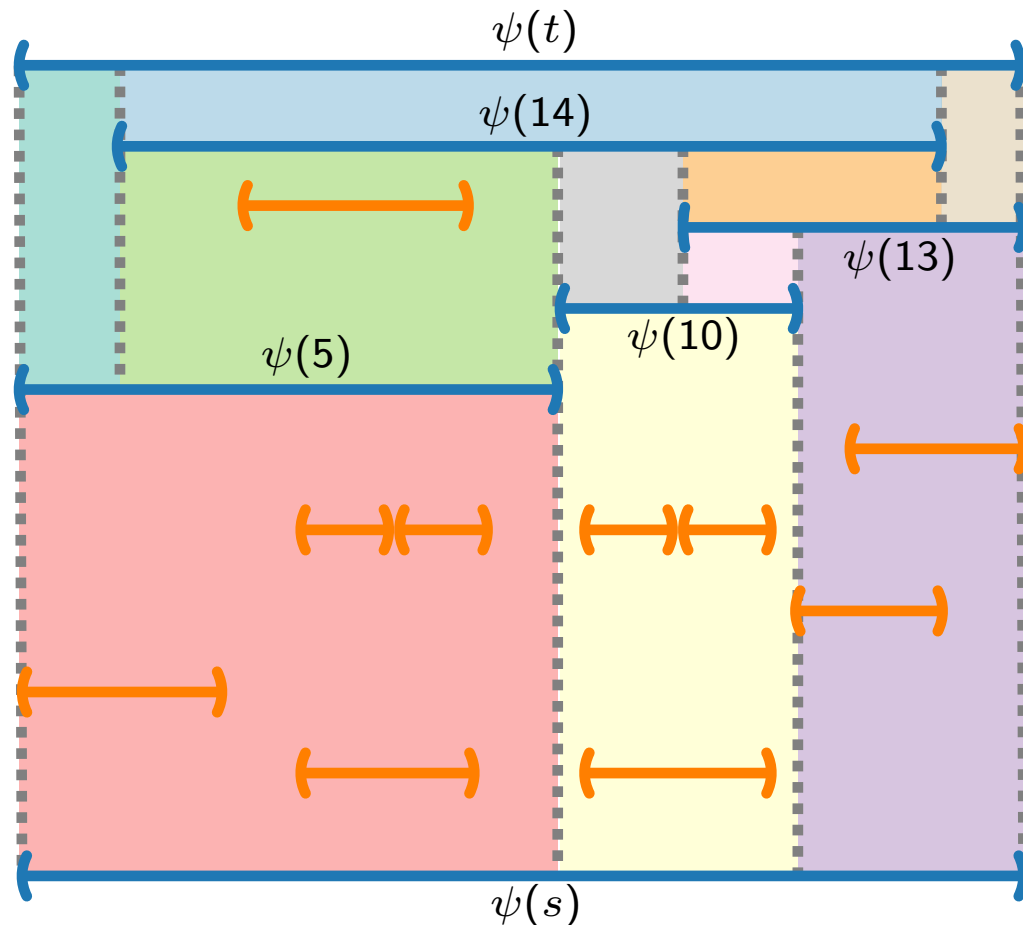
R-Nodes

- for each child (edge) e :



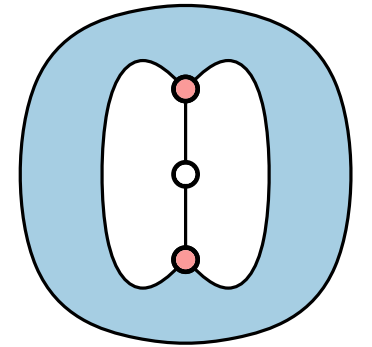
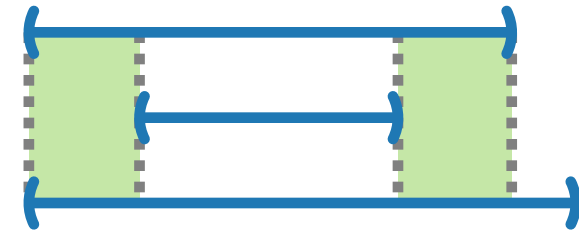
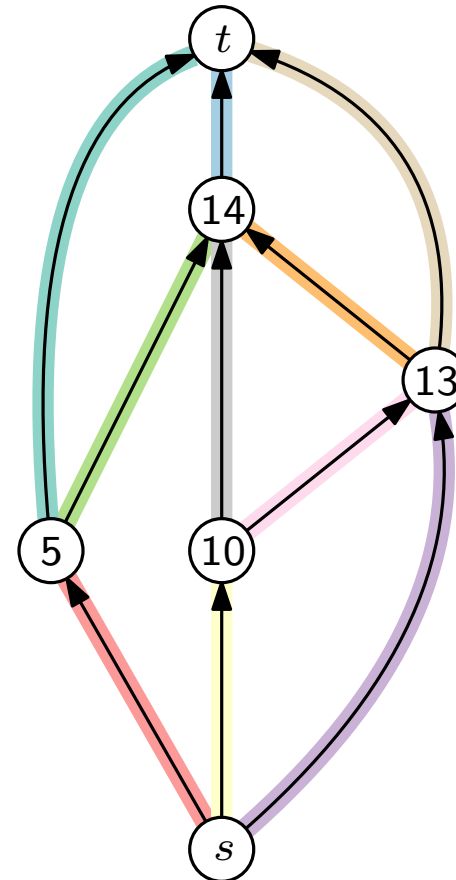
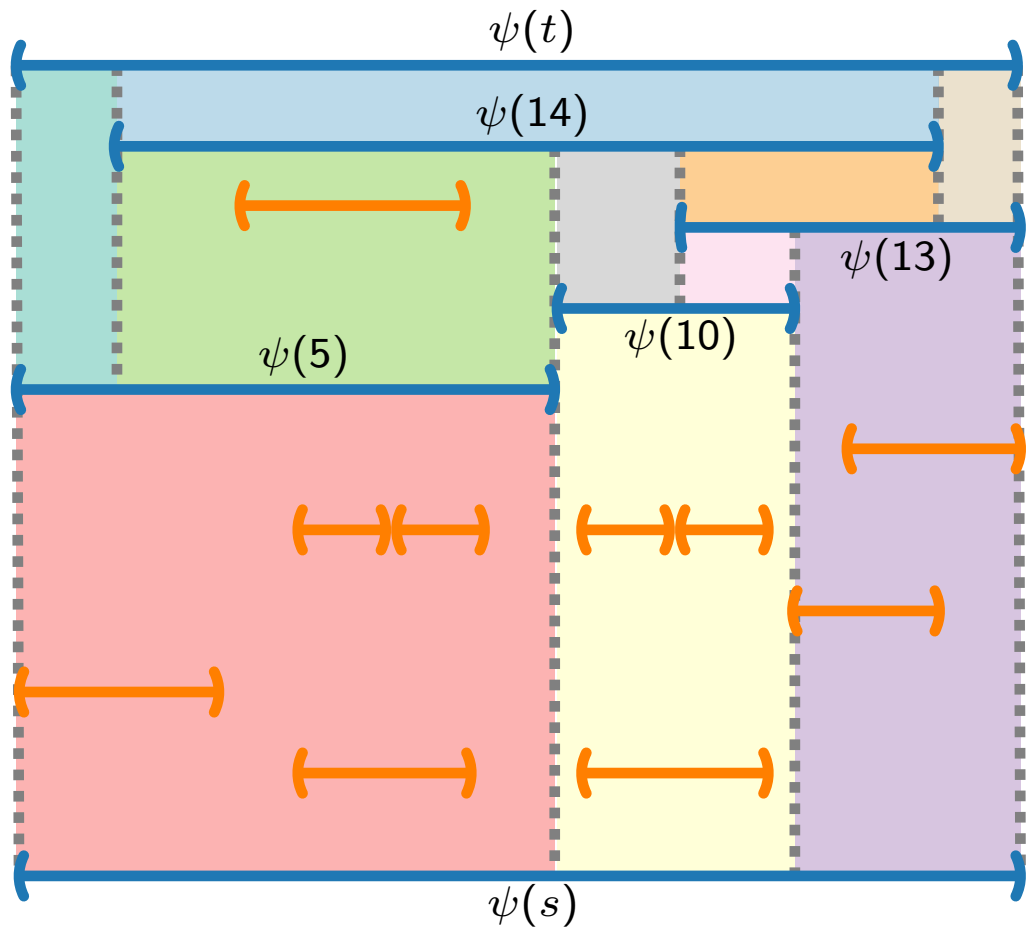
R-Nodes

- for each child (edge) e :
 - find all types of $\{\mathbf{FF}, \mathbf{FL}, \mathbf{LF}, \mathbf{LL}\}$ that admit a drawing



R-Nodes with 2-SAT Formulation

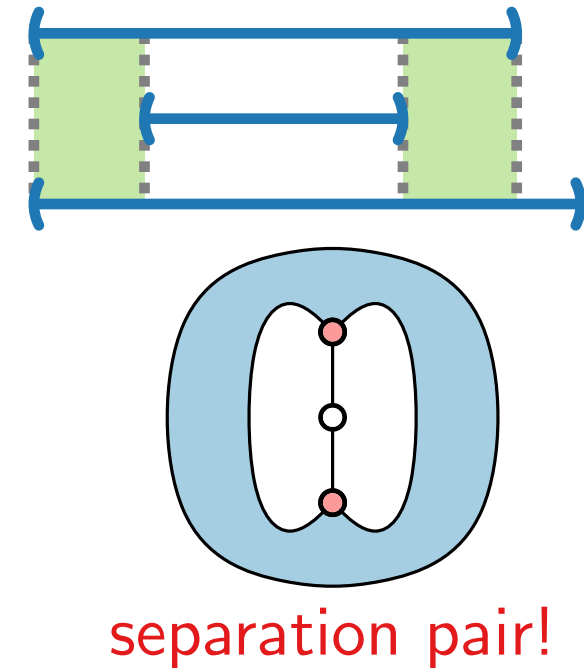
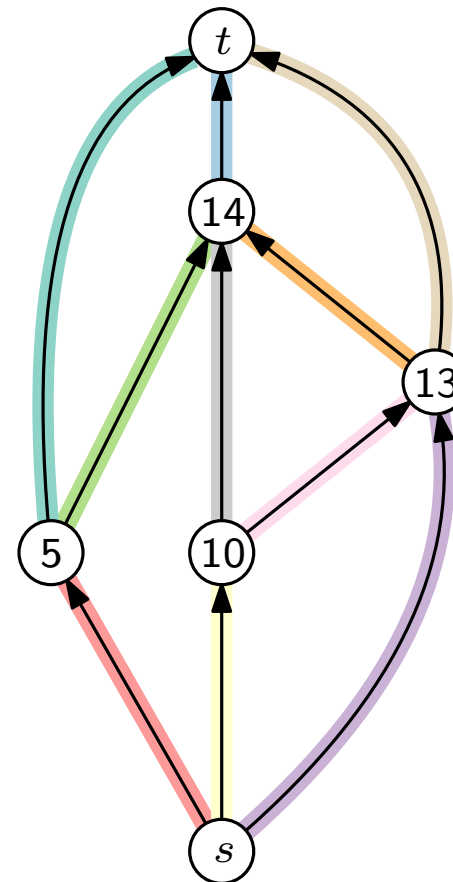
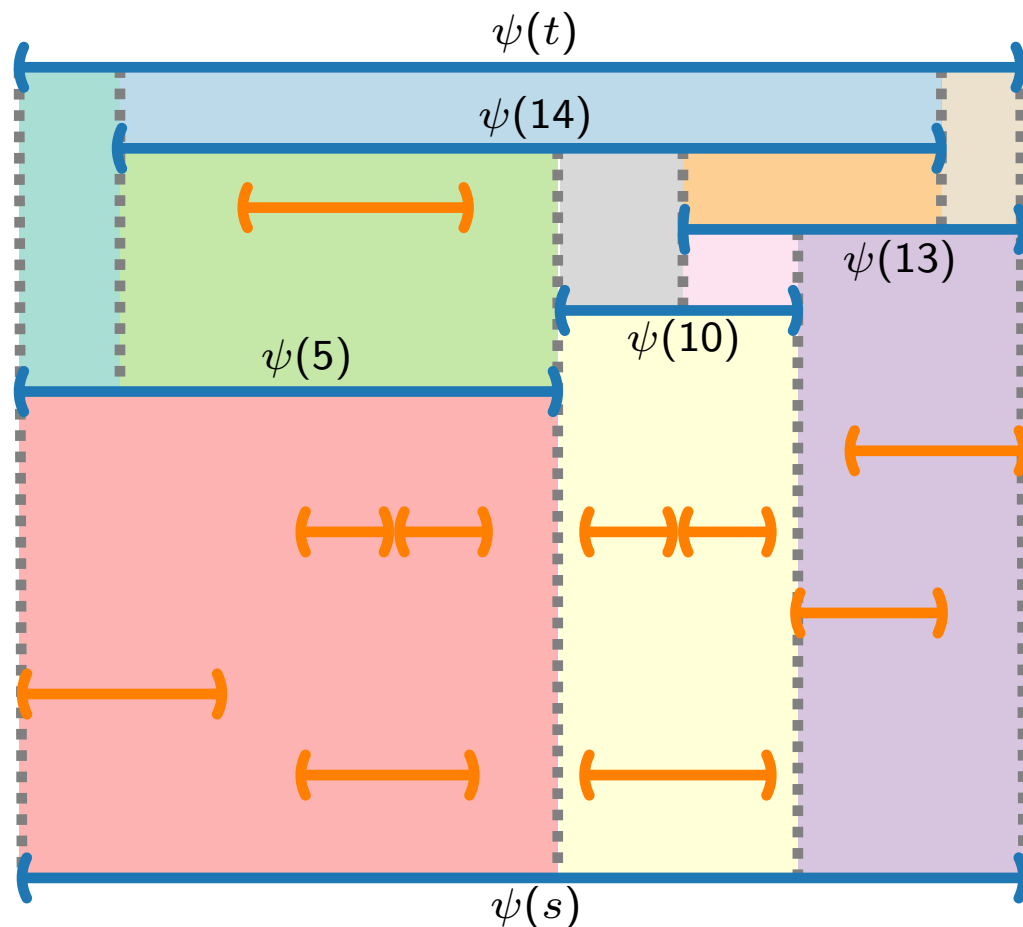
- for each child (edge) e :
 - find all types of $\{\mathbf{FF}, \mathbf{FL}, \mathbf{LF}, \mathbf{LL}\}$ that admit a drawing



separation pair!

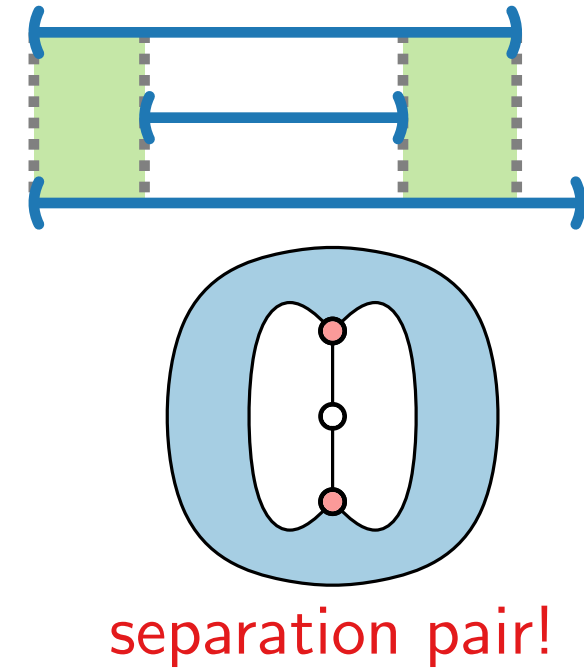
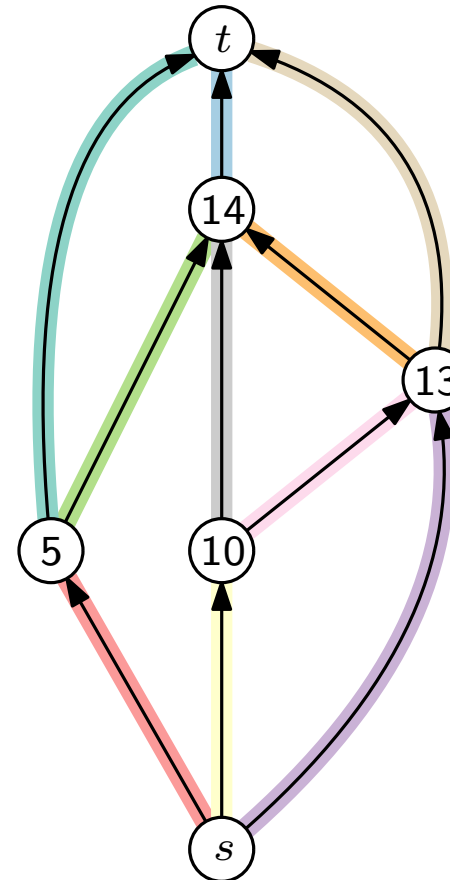
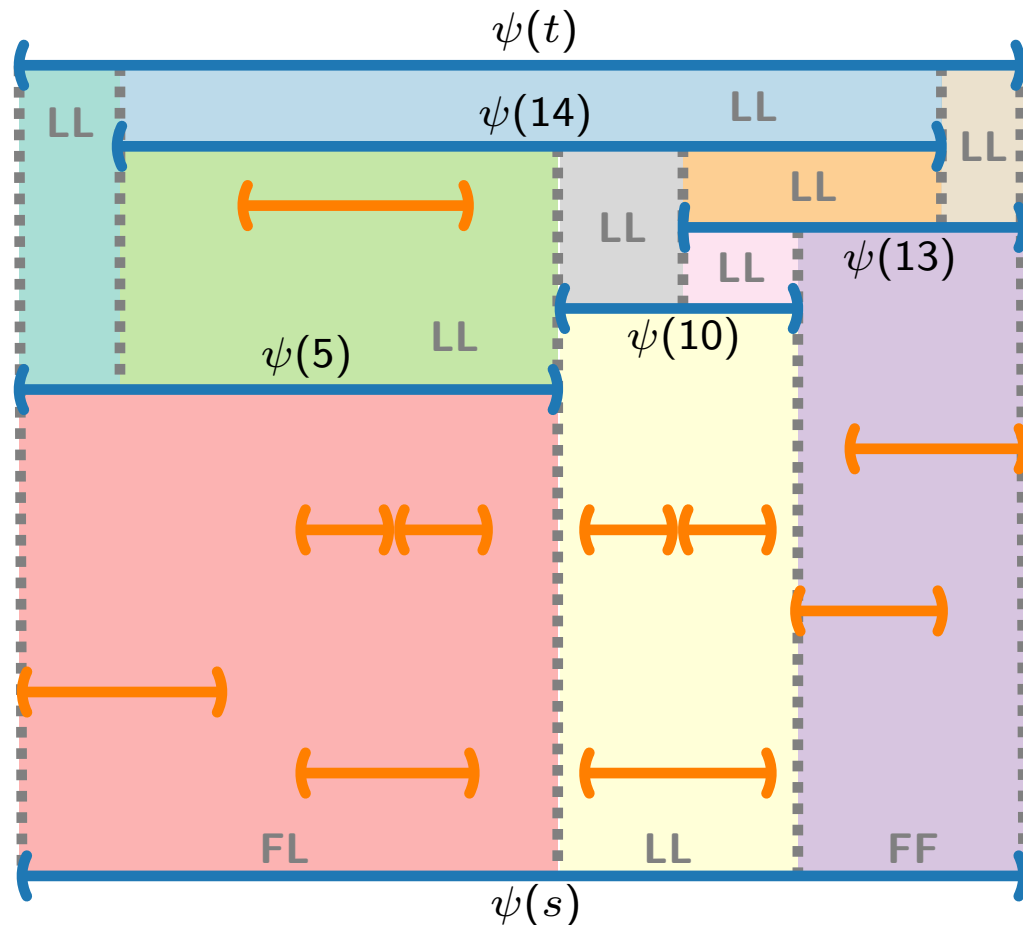
R-Nodes with 2-SAT Formulation

- for each child (edge) e :
 - find all types of $\{\mathbf{FF}, \mathbf{FL}, \mathbf{LF}, \mathbf{LL}\}$ that admit a drawing
 - 2 variables l_e, r_e encoding fixed/loose type of its tile



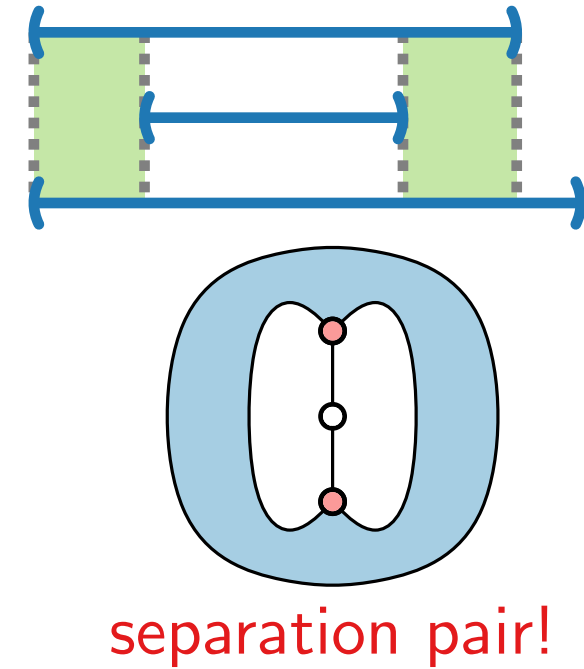
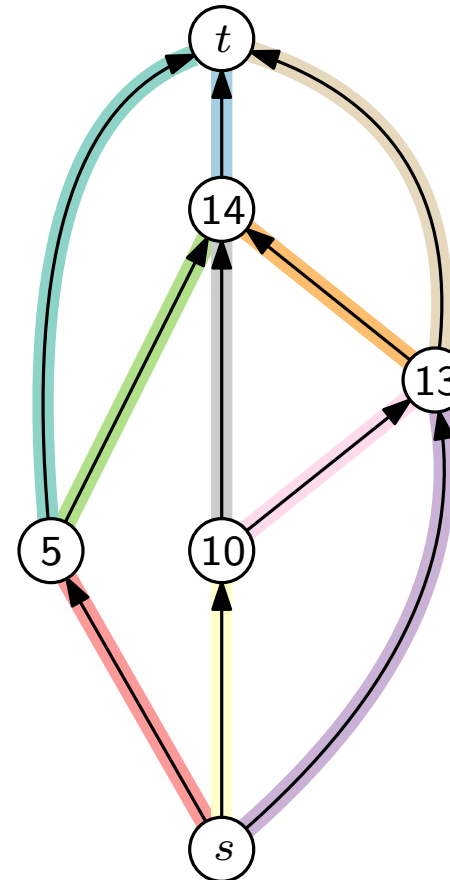
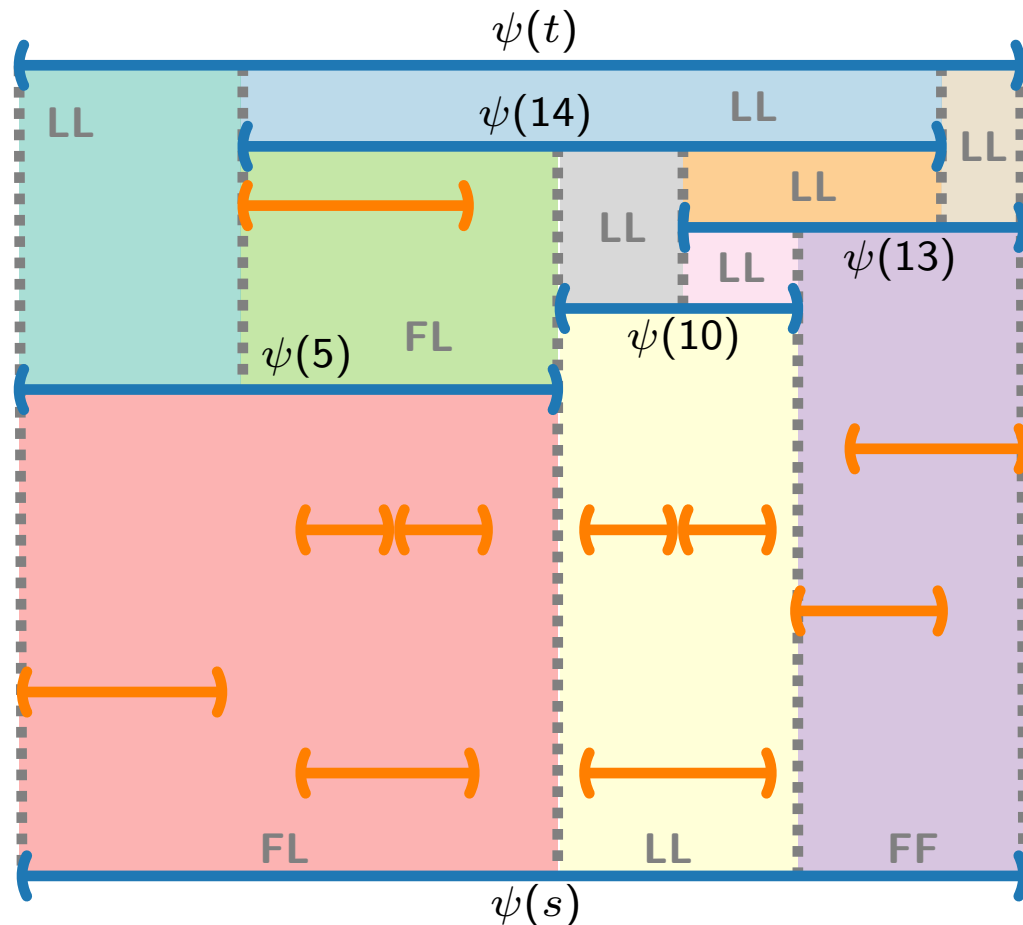
R-Nodes with 2-SAT Formulation

- for each child (edge) e :
 - find all types of $\{\mathbf{FF}, \mathbf{FL}, \mathbf{LF}, \mathbf{LL}\}$ that admit a drawing
 - 2 variables l_e, r_e encoding fixed/loose type of its tile

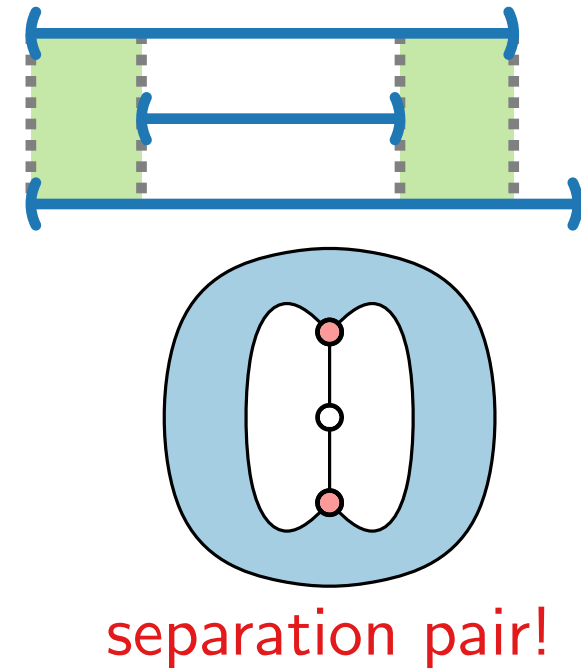
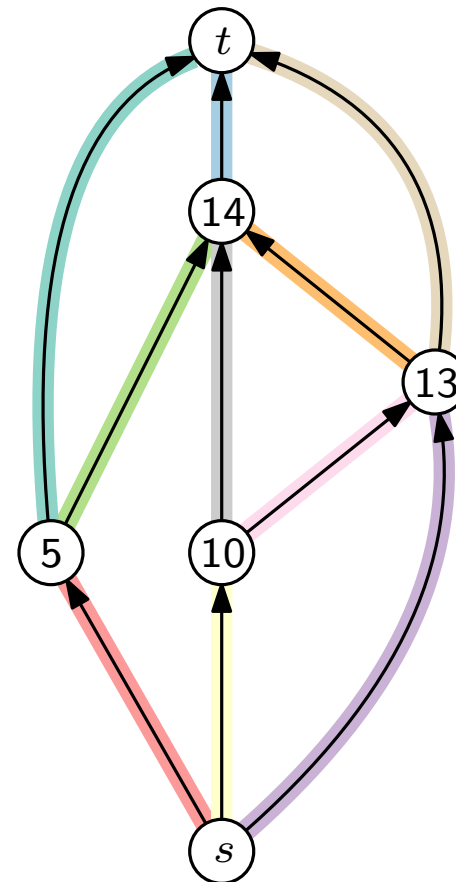


R-Nodes with 2-SAT Formulation

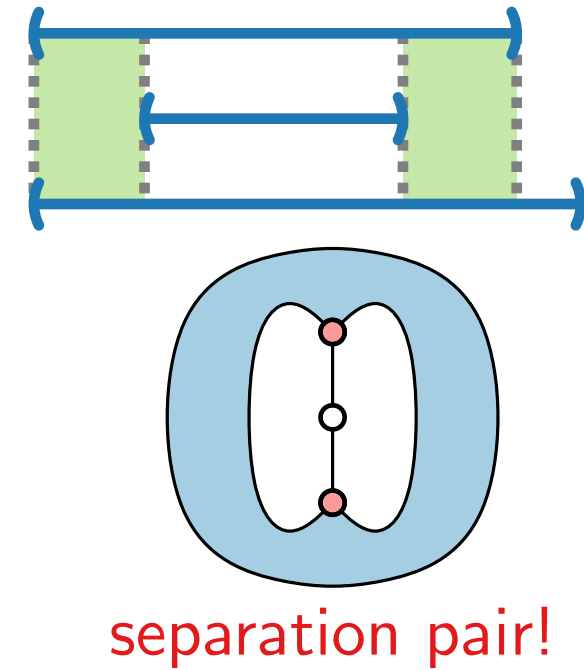
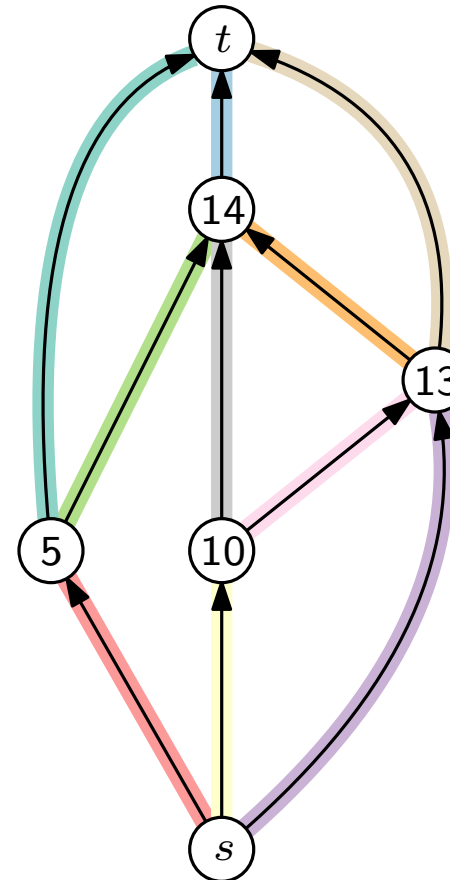
- for each child (edge) e :
 - find all types of $\{\mathbf{FF}, \mathbf{FL}, \mathbf{LF}, \mathbf{LL}\}$ that admit a drawing
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-

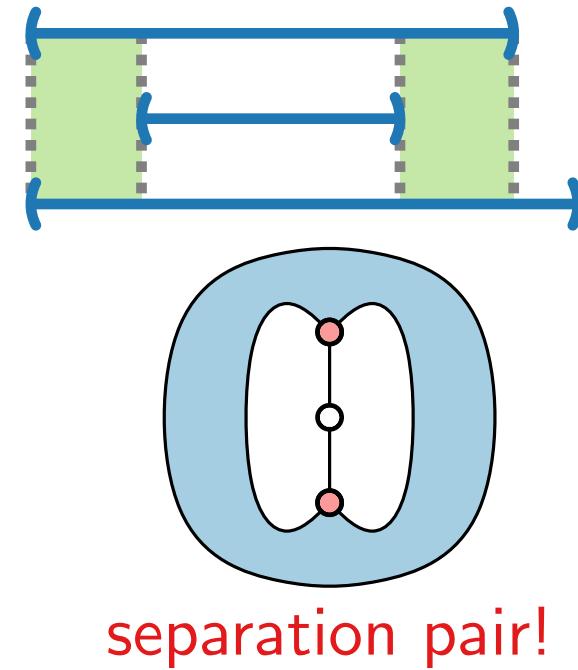
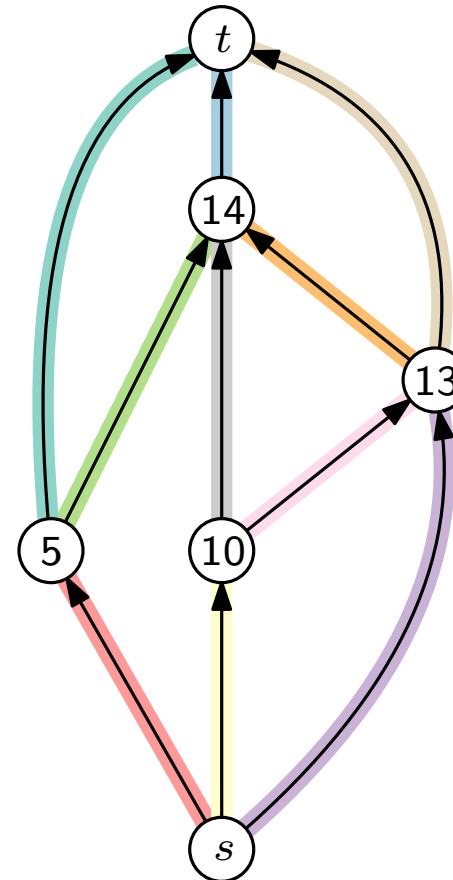
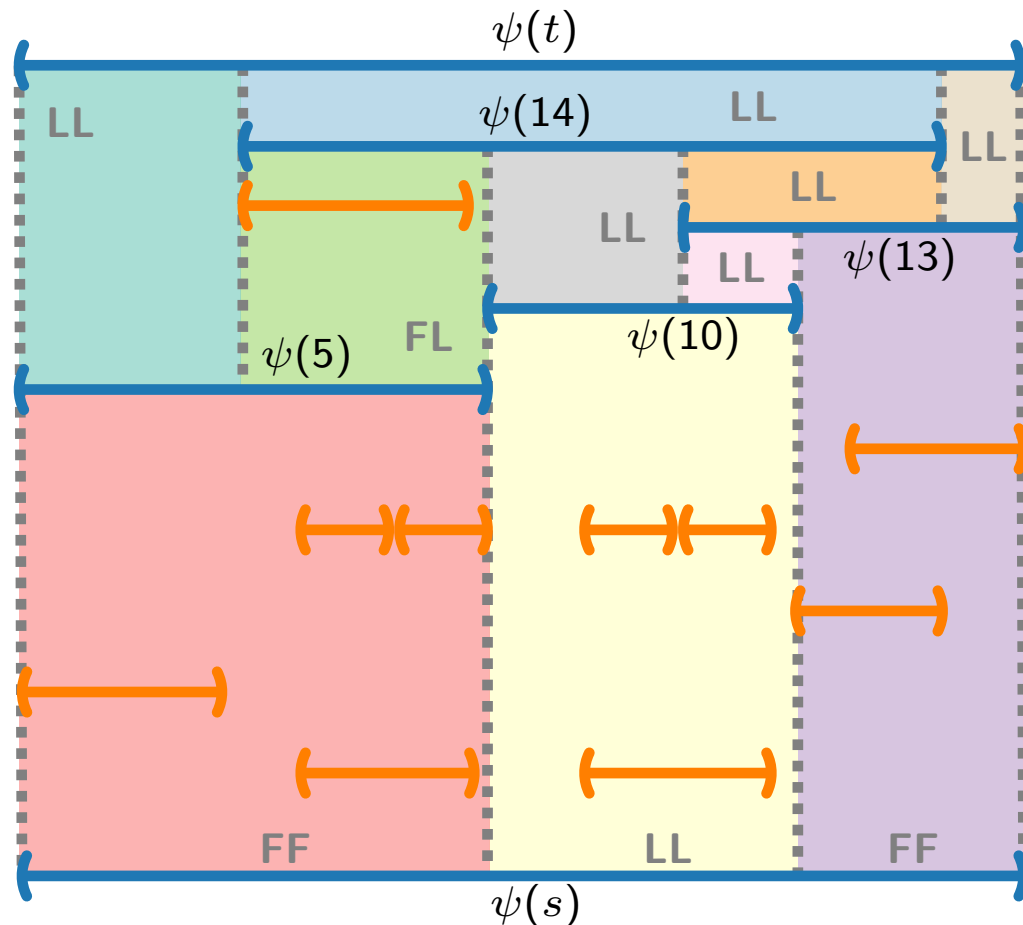


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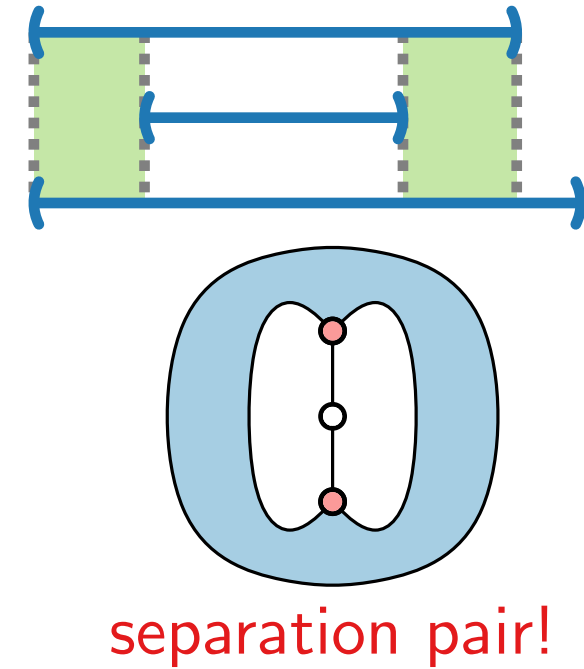
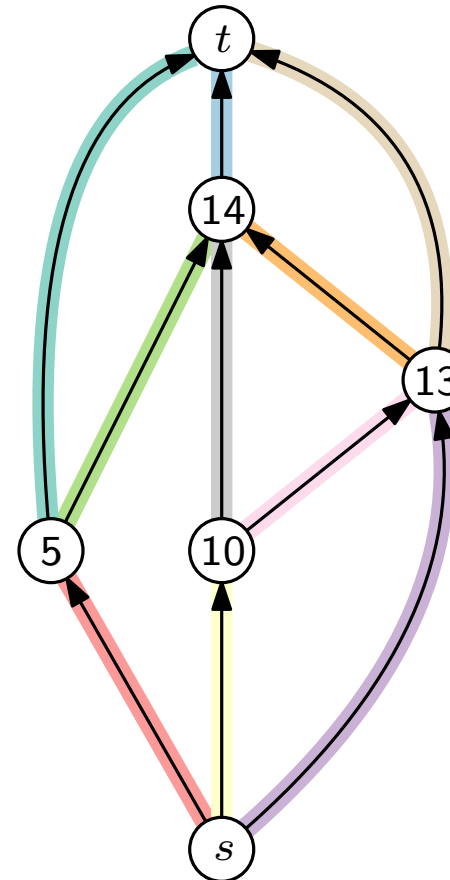
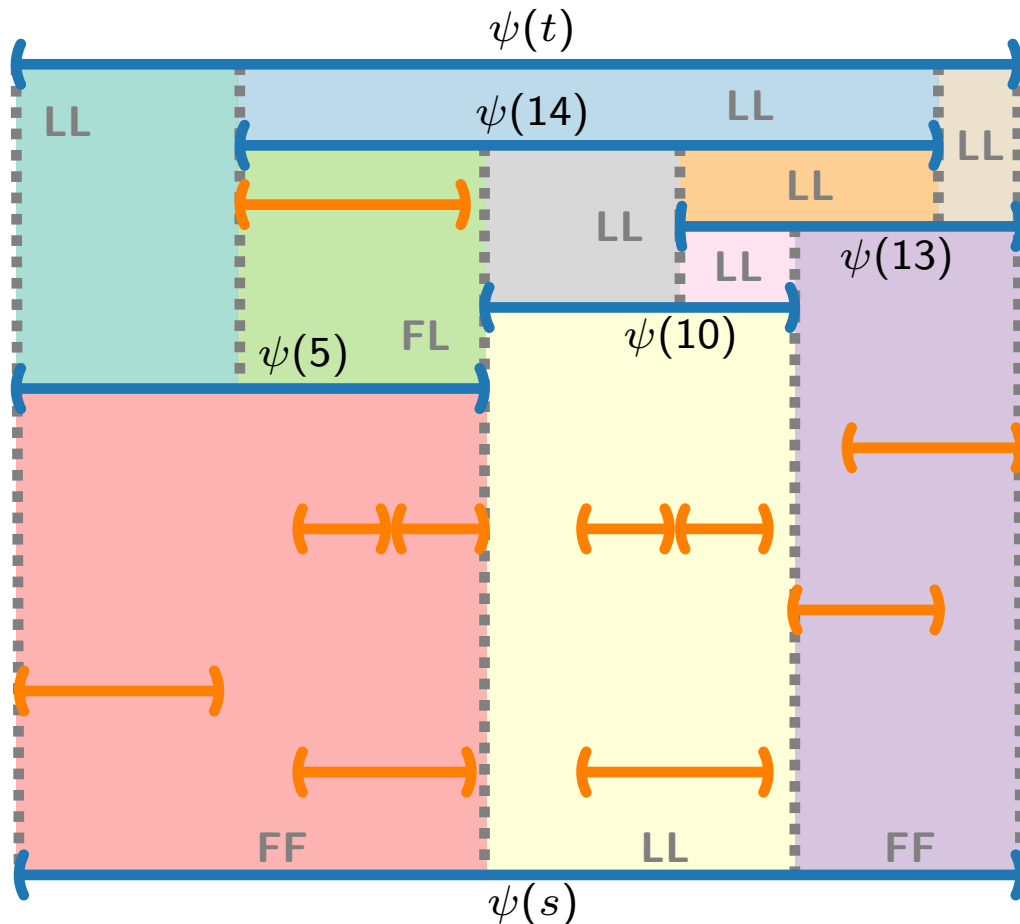
R-Nodes with 2-SAT Formulation

- for each child (edge) e :
 - find all types of $\{\mathbf{FF}, \mathbf{FL}, \mathbf{LF}, \mathbf{LL}\}$ that admit a drawing
 - 2 variables l_e, r_e encoding fixed/loose type of its tile
 - consistency clauses



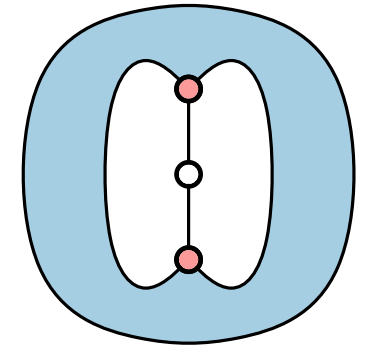
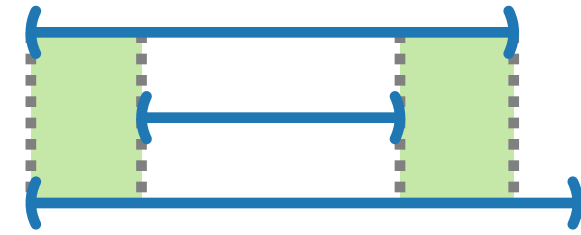
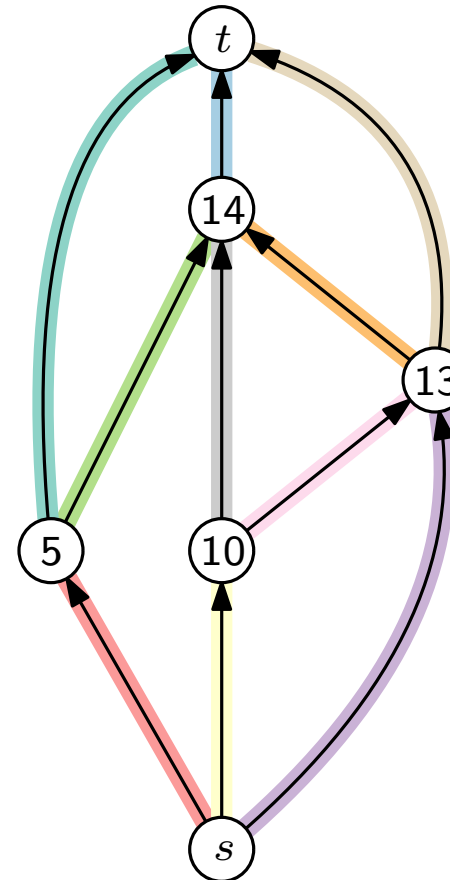
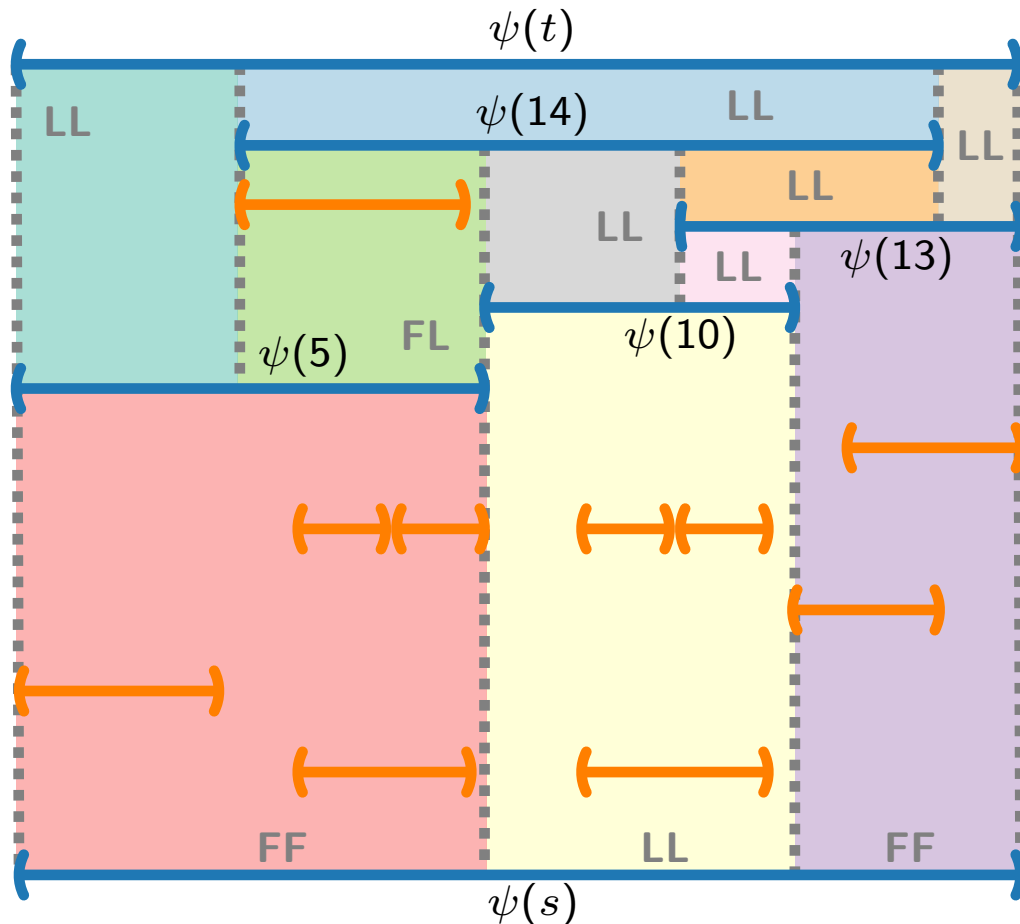
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R-Nodes with 2-SAT Formulation

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 - 2 variables l_e, r_e encoding fixed/loose type of its tile
 - consistency clauses – $O(n^2)$ many, but can be reduced to $O(n \log^2 n)$



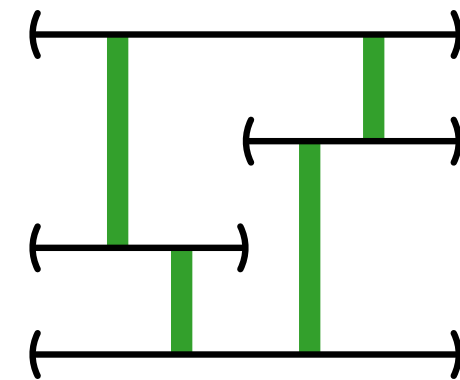
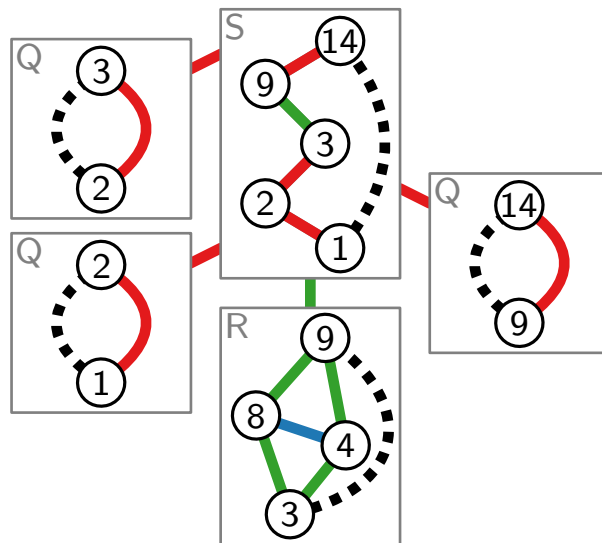
separation pair!

Visualization of Graphs

Lecture 9: Partial Visibility Representation Extension

Part VI: NP-Hardness of the General Case

Alexander Wolff



NP-Hardness of RepExt in the General Case

Theorem 2.

ε -Bar Visibility Representation Extension is NP-complete.

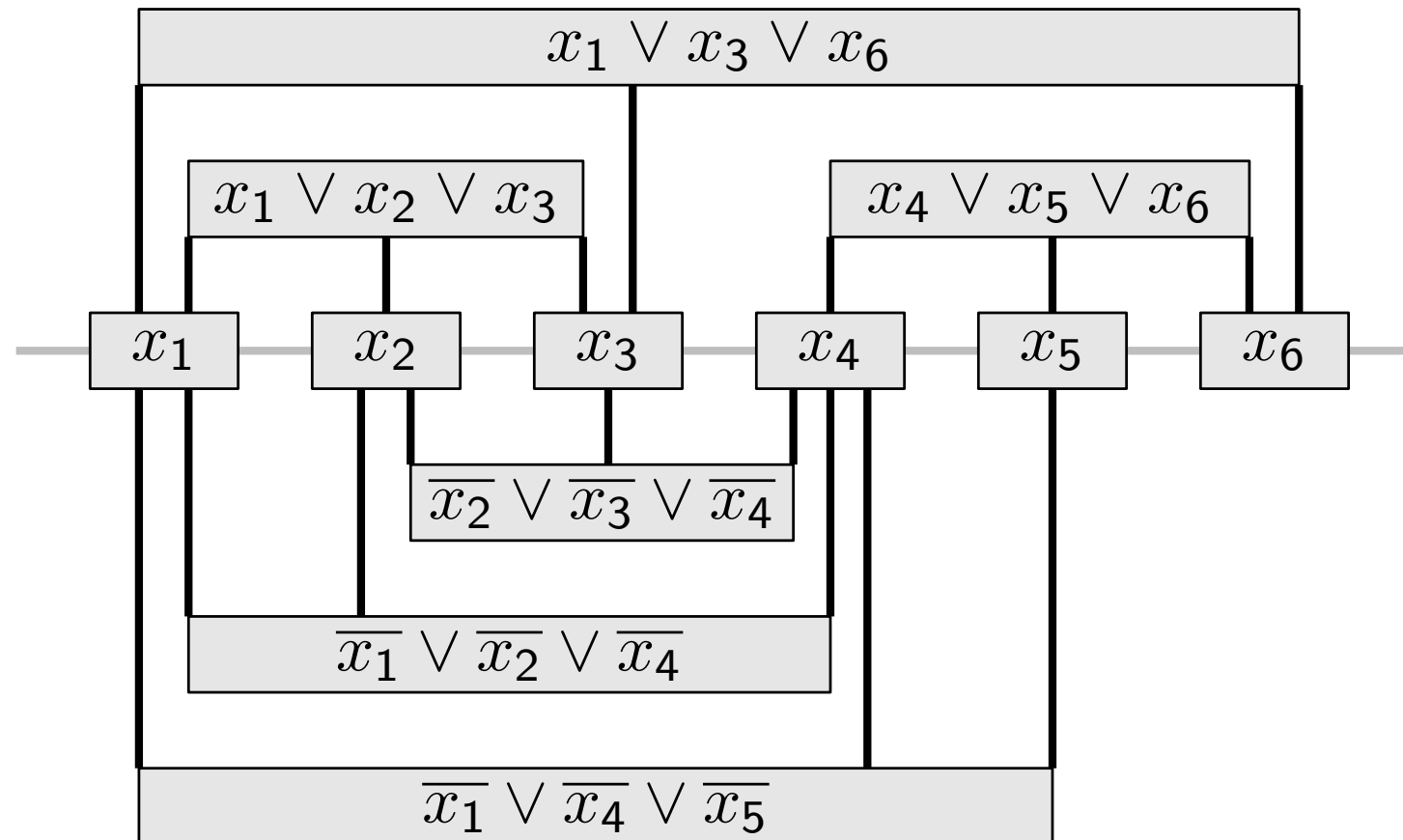
- Reduction from Planar Monotone 3-SAT

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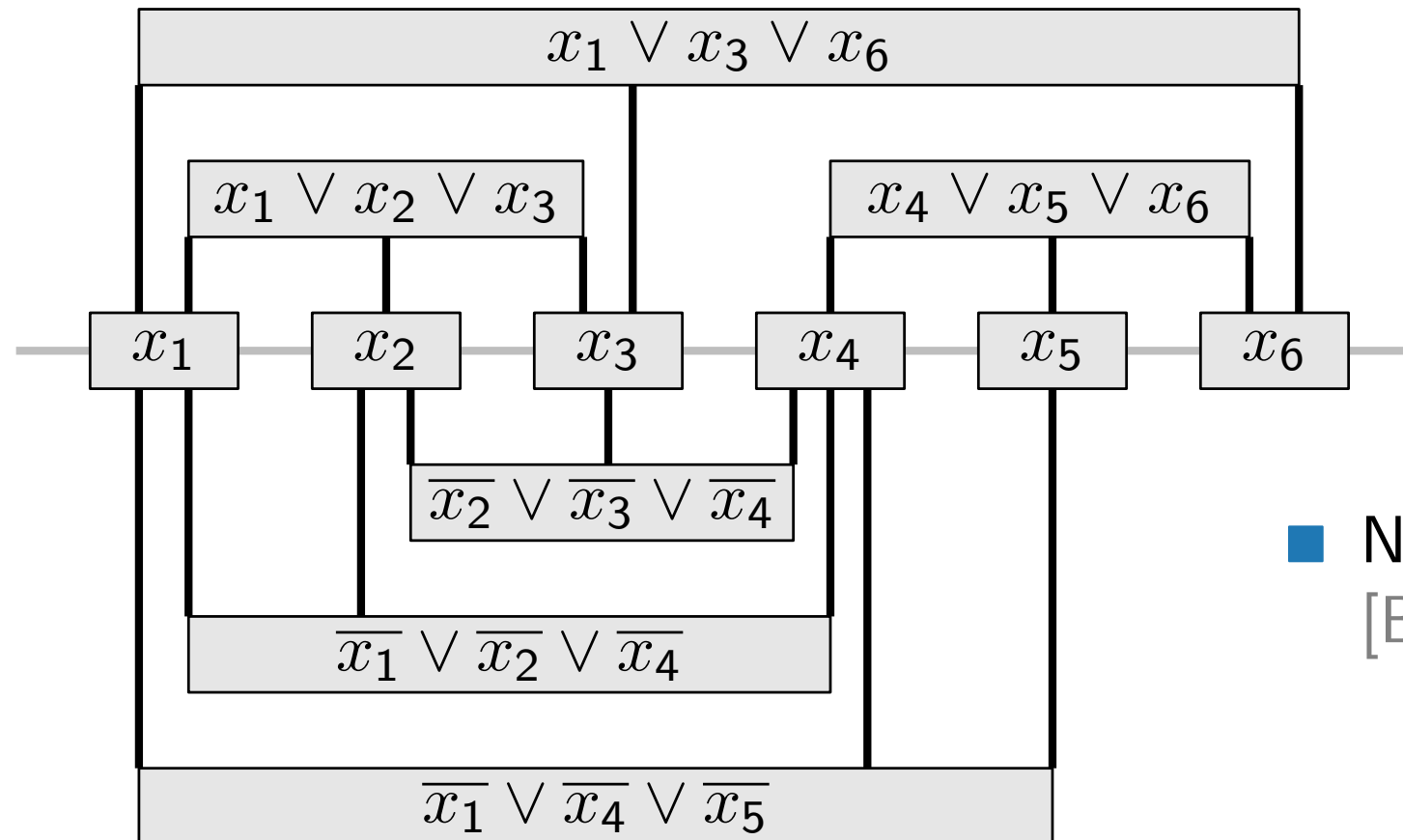


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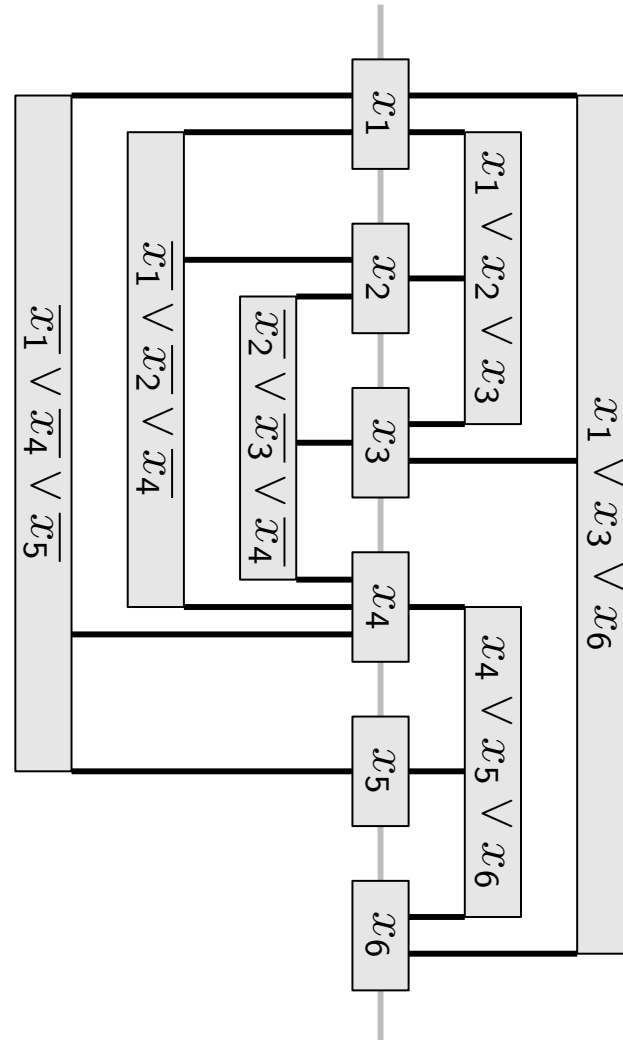
- NP-complete
[Berg & Khosravi '10]

NP-Hardness of RepExt in the General Case

Theorem 2.

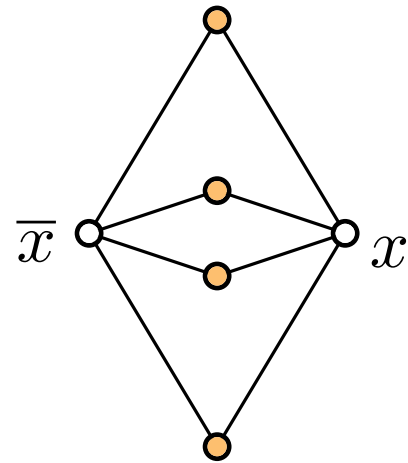
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- Reduction from Planar Monotone 3-SAT

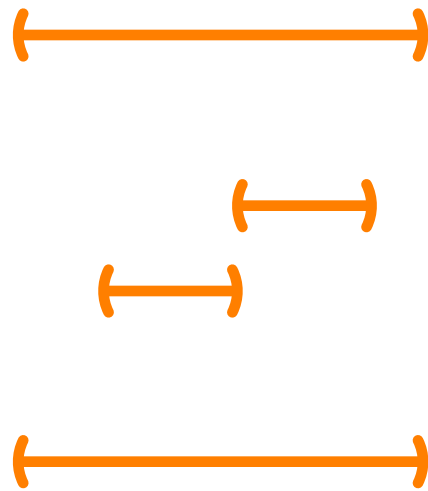
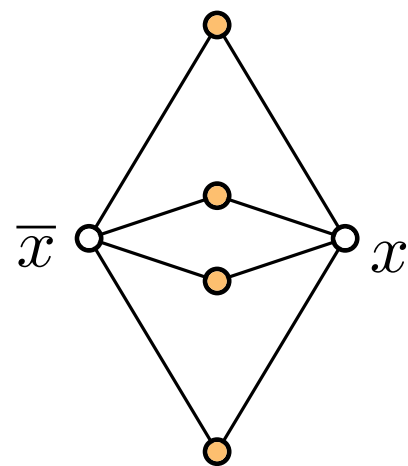


- NP-complete
[Berg & Khosravi '10]

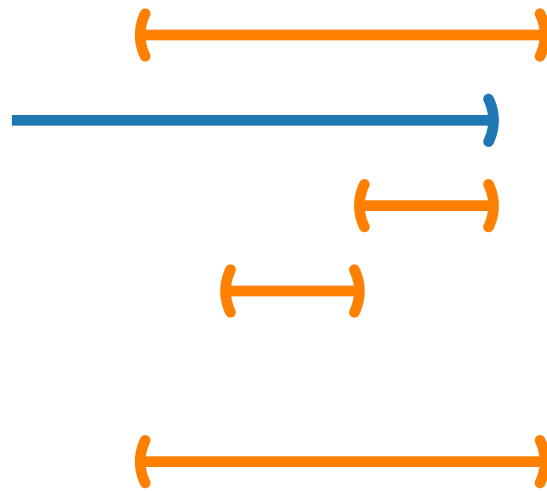
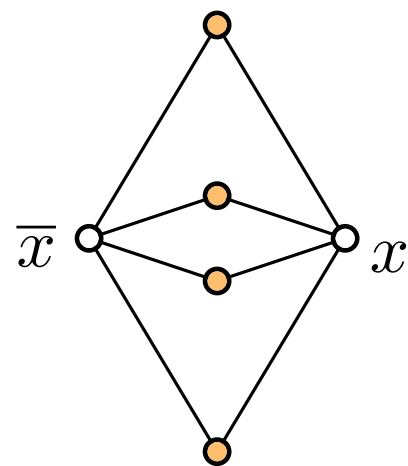
Variable Gadget



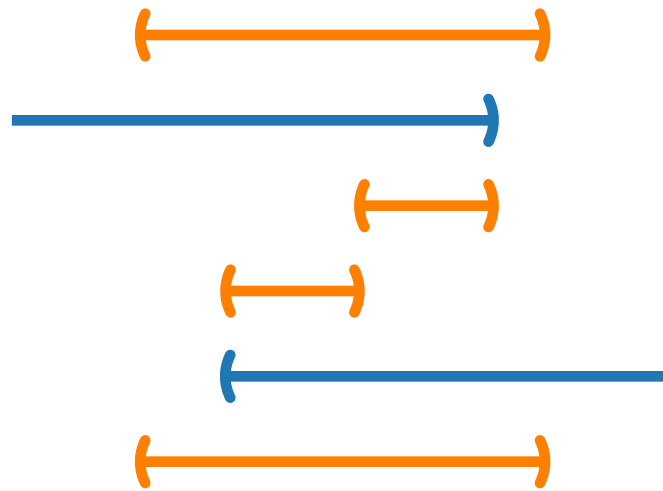
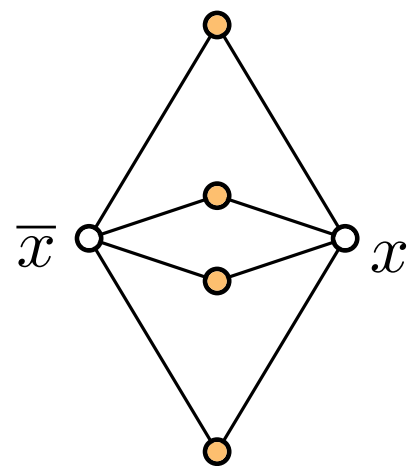
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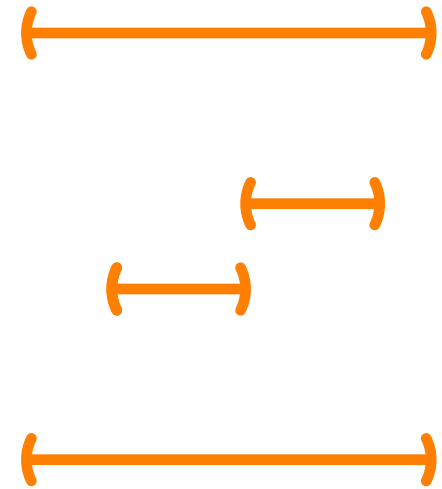
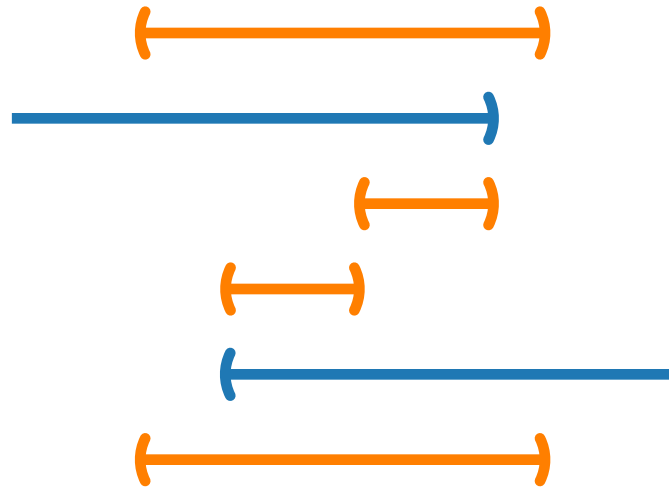
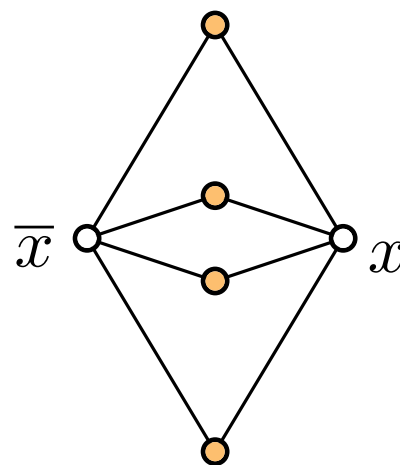
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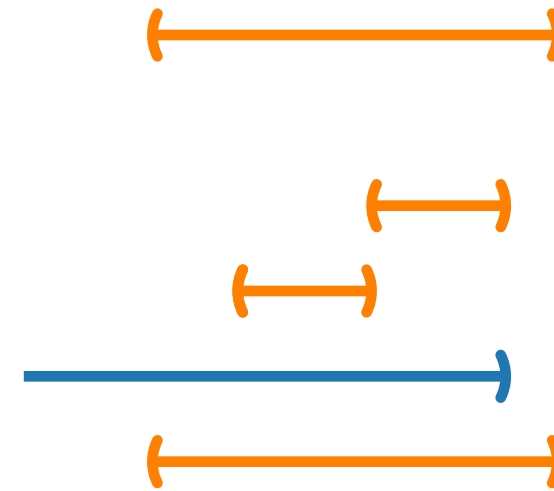
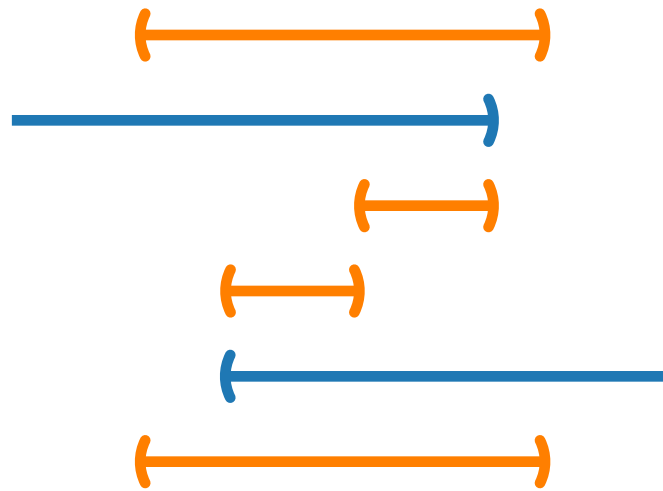
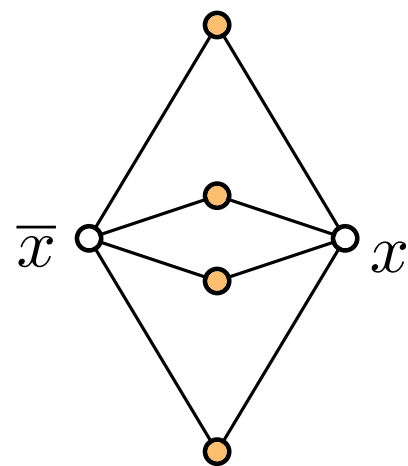
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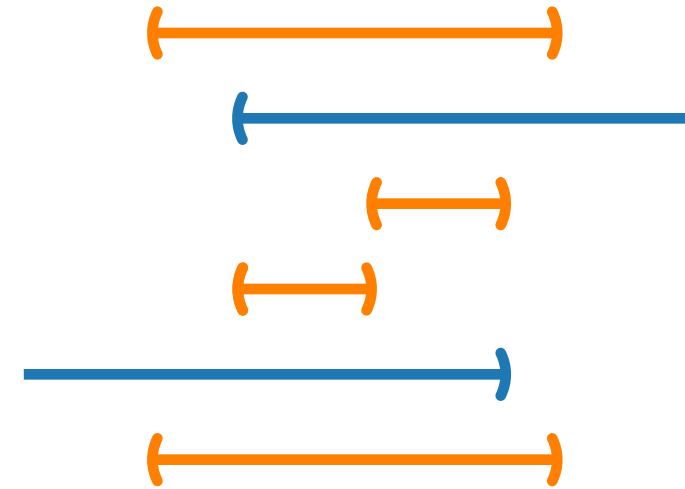
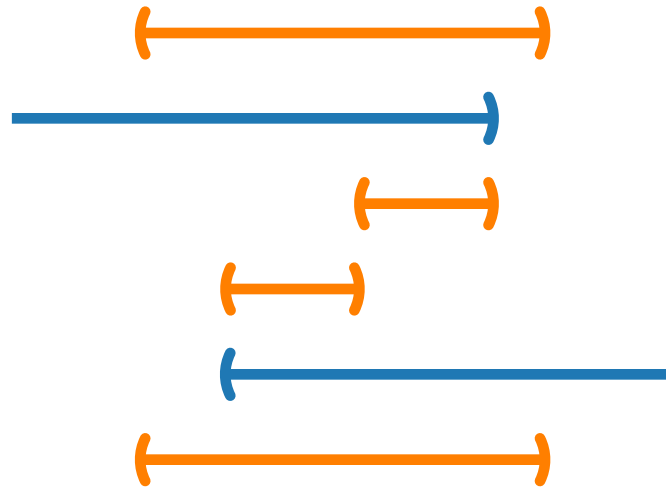
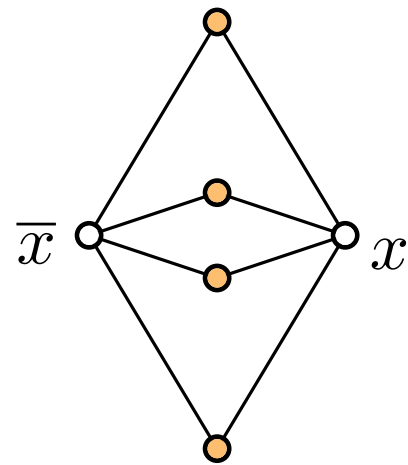
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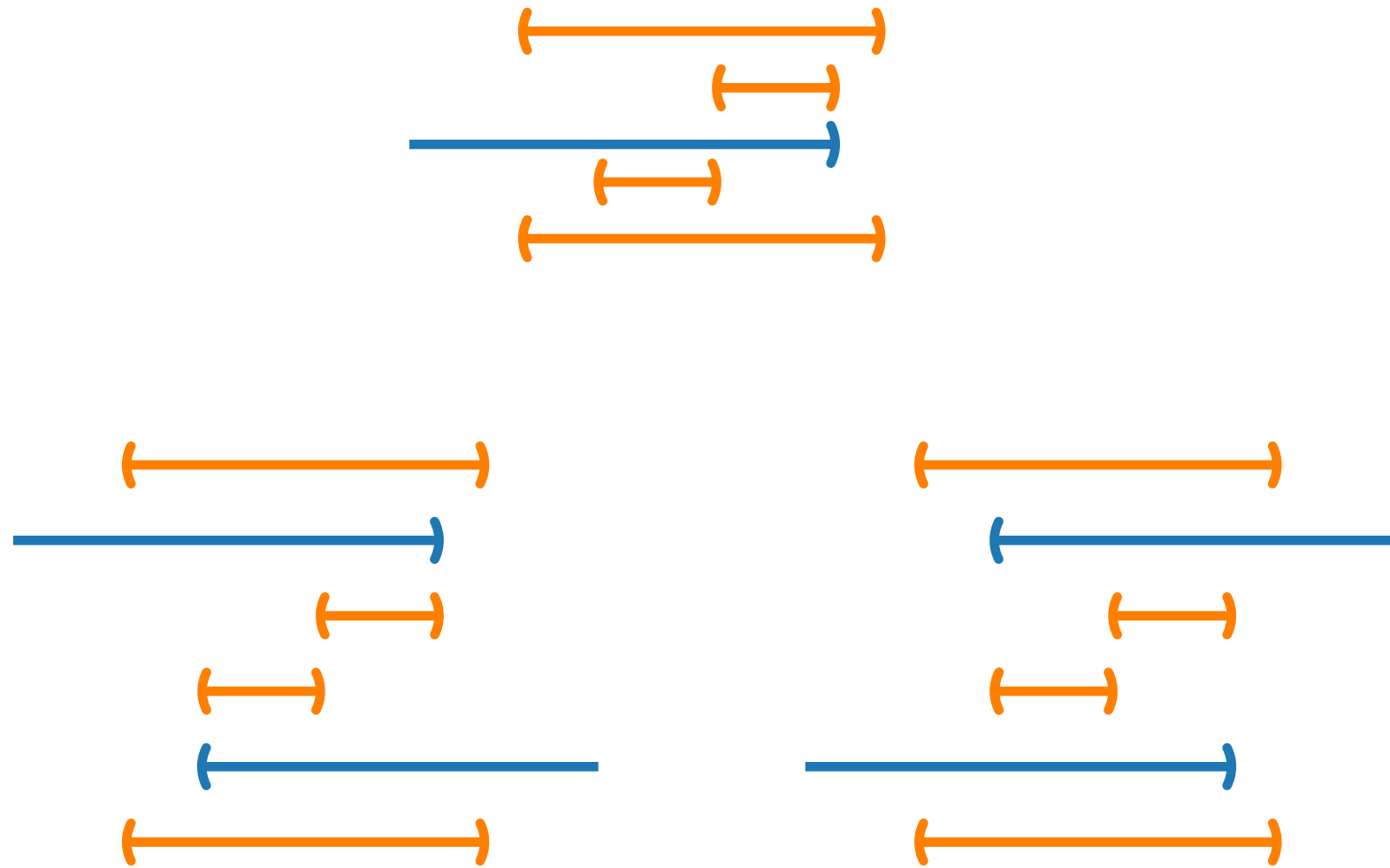
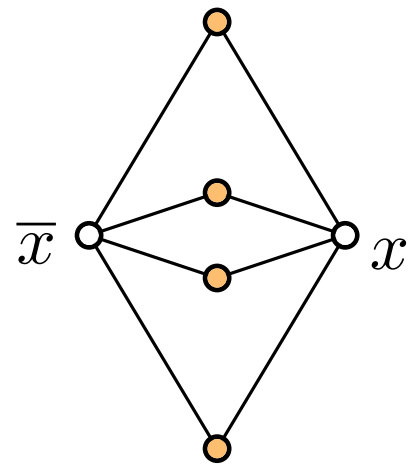
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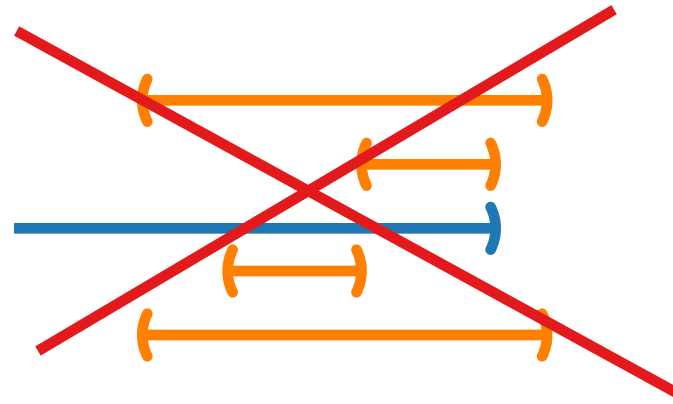
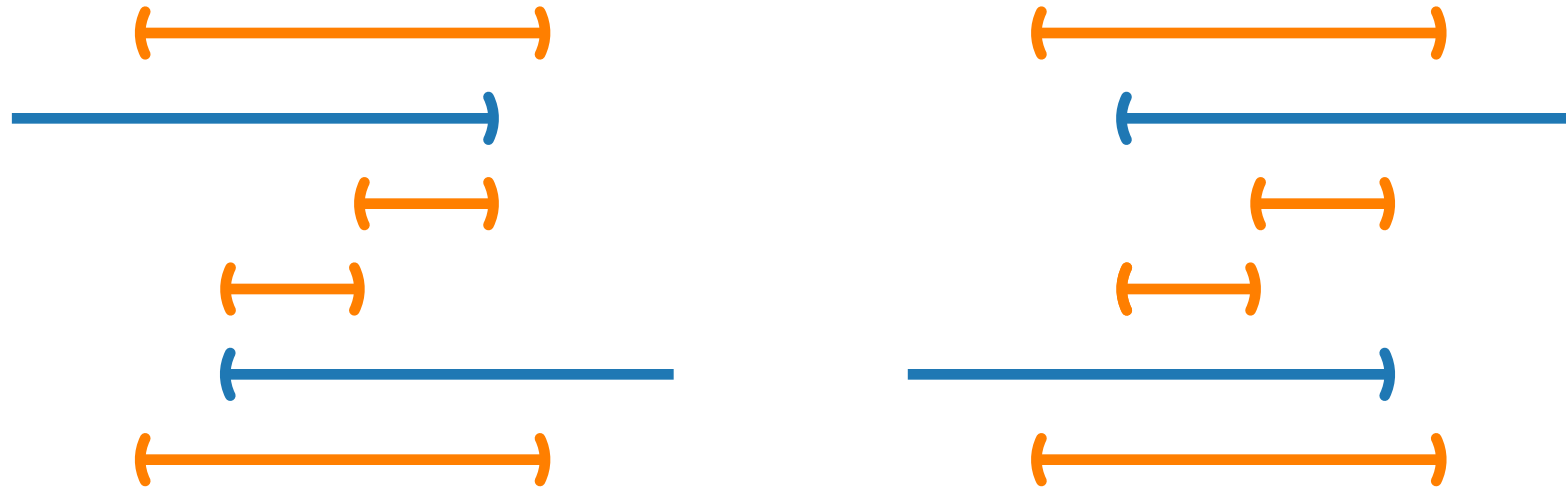
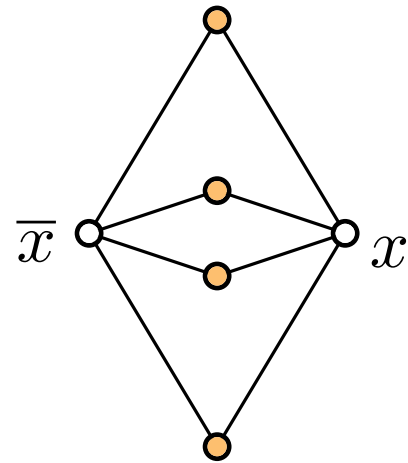
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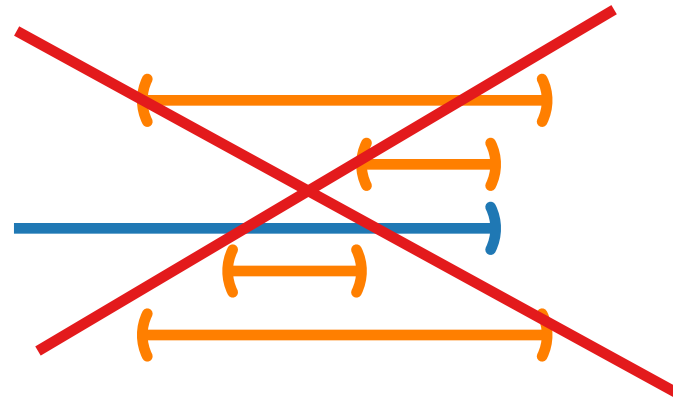
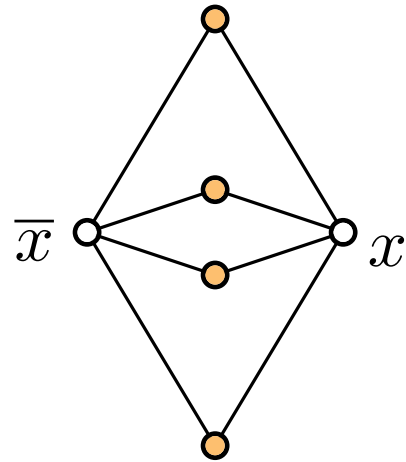
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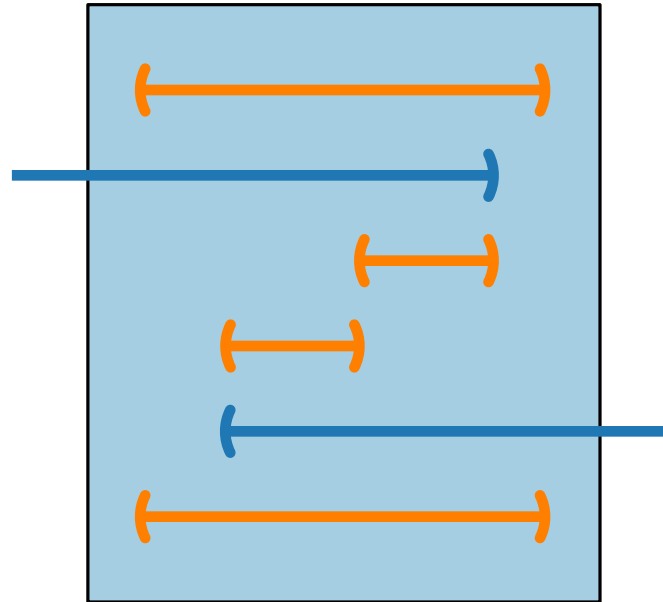
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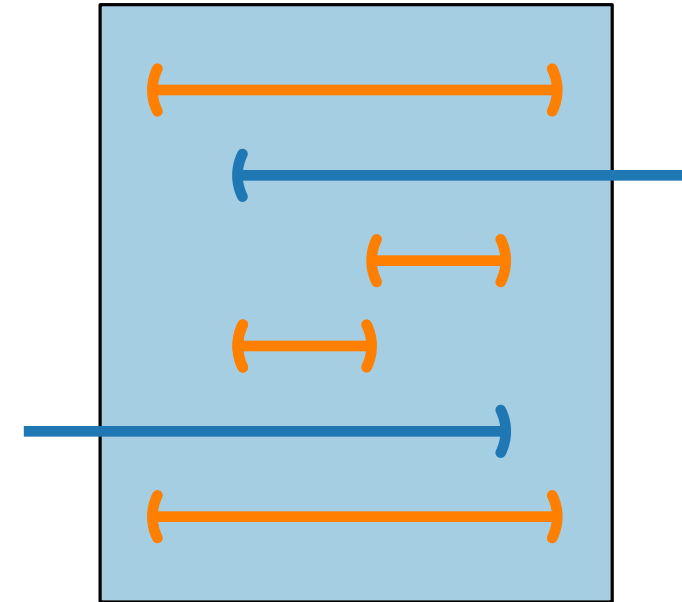
Variable Gadget



$x = \text{FALSE}$

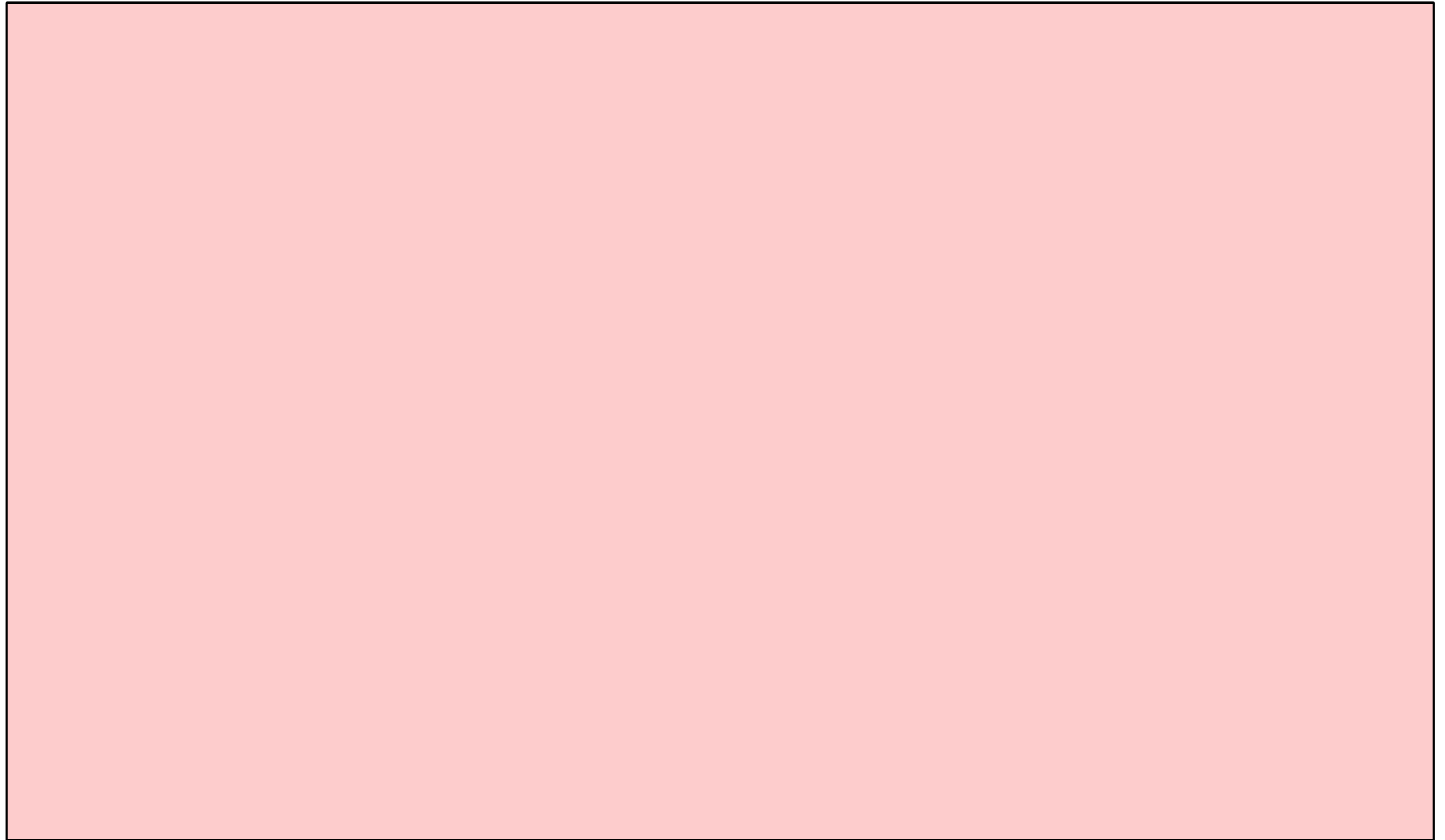


$x = \text{TRUE}$



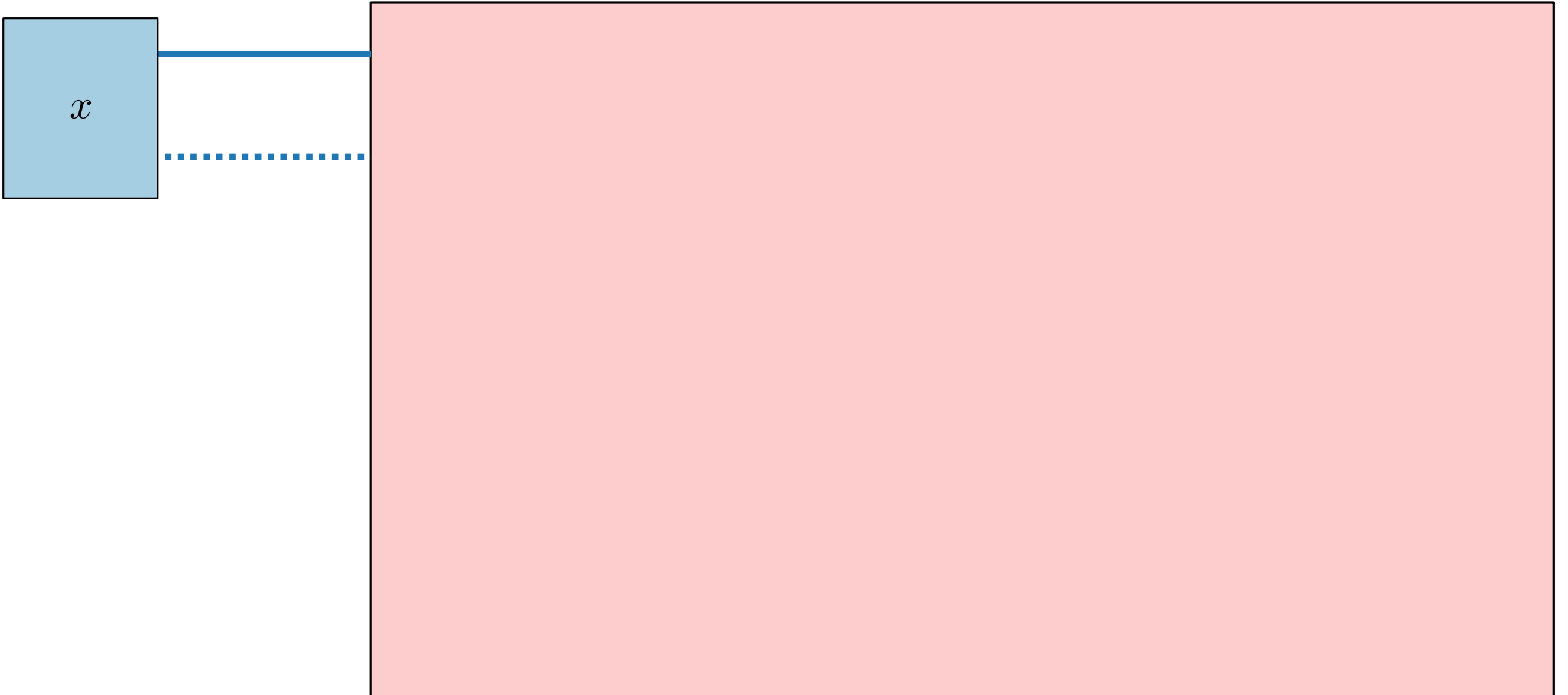
Clause Gadget

$$x \vee y \vee z$$



Clause Gadget

$$x \vee y \vee z$$



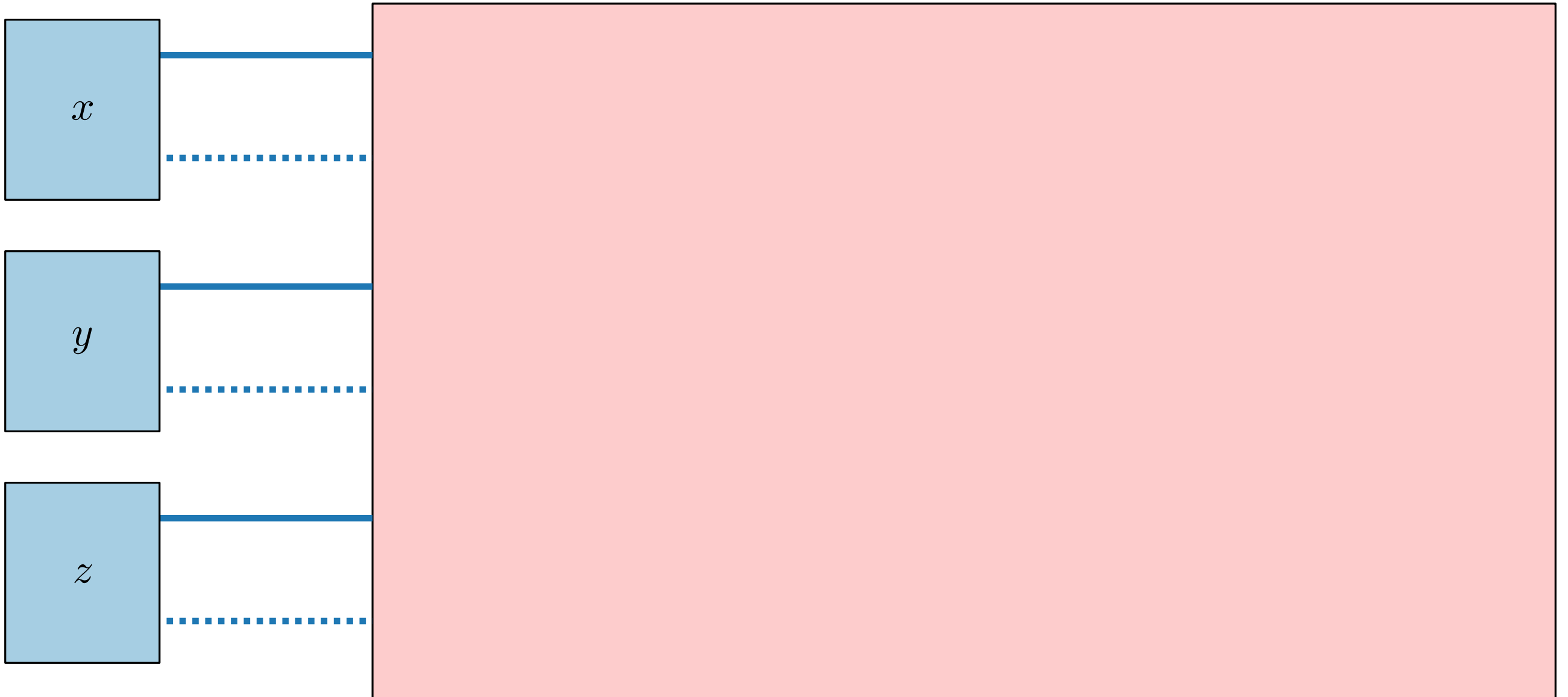
Clause Gadget

$$x \vee y \vee z$$



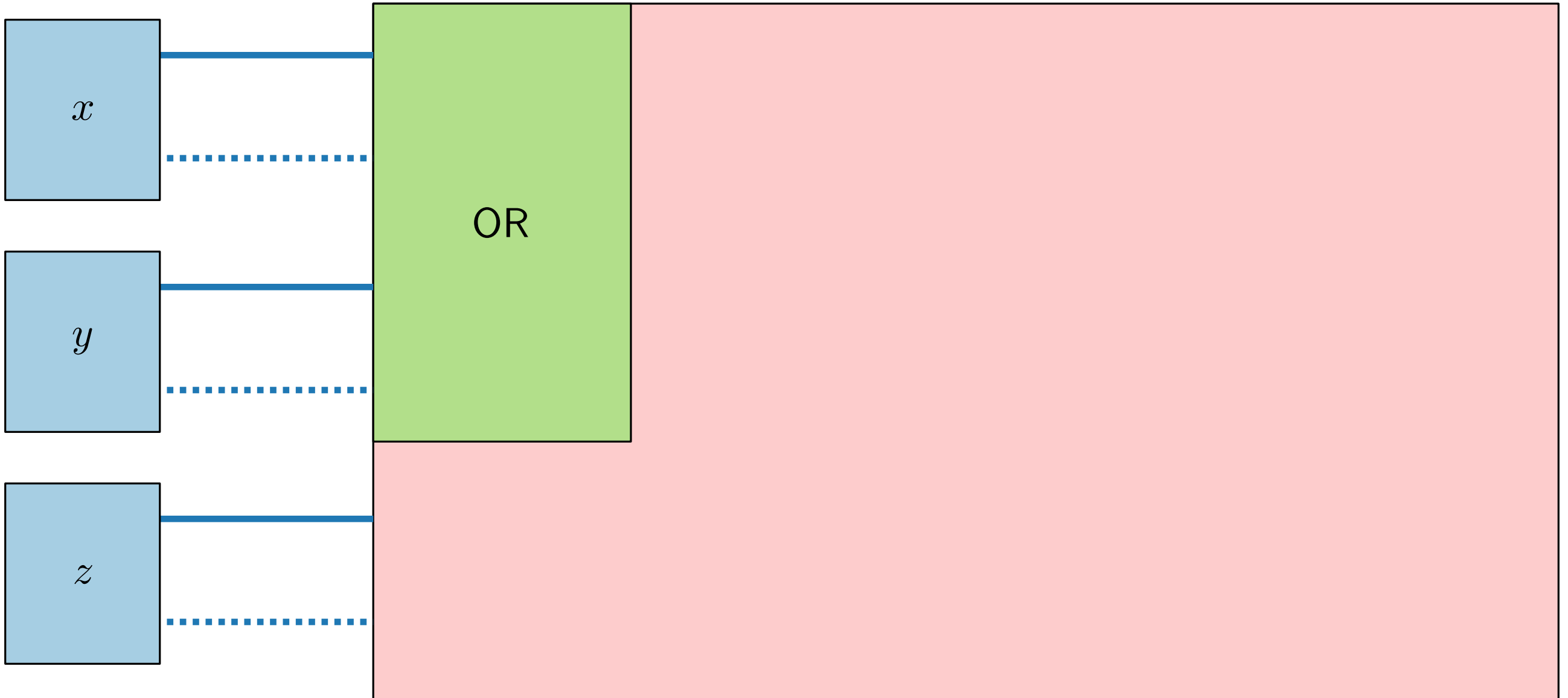
Clause Gadget

$$x \vee y \vee z$$



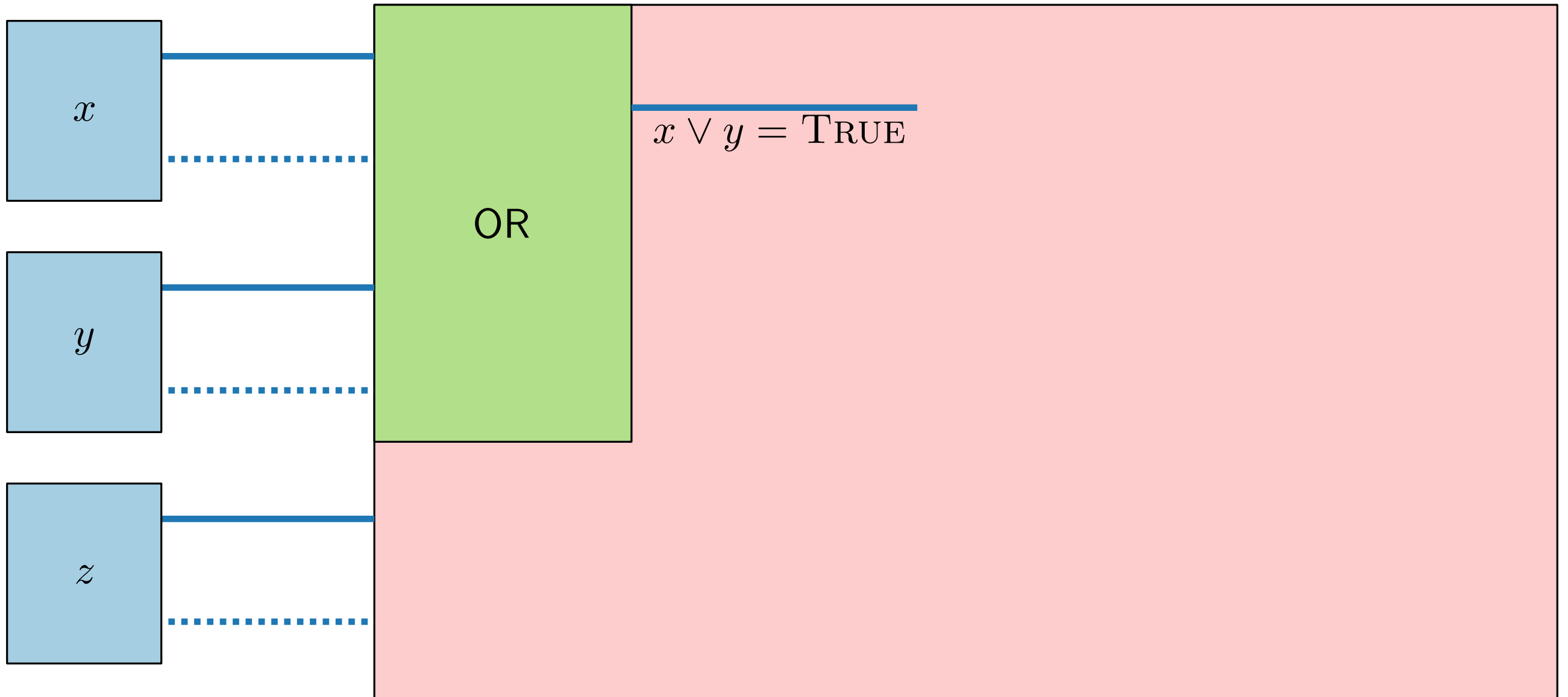
Clause Gadget

$$x \vee y \vee z$$



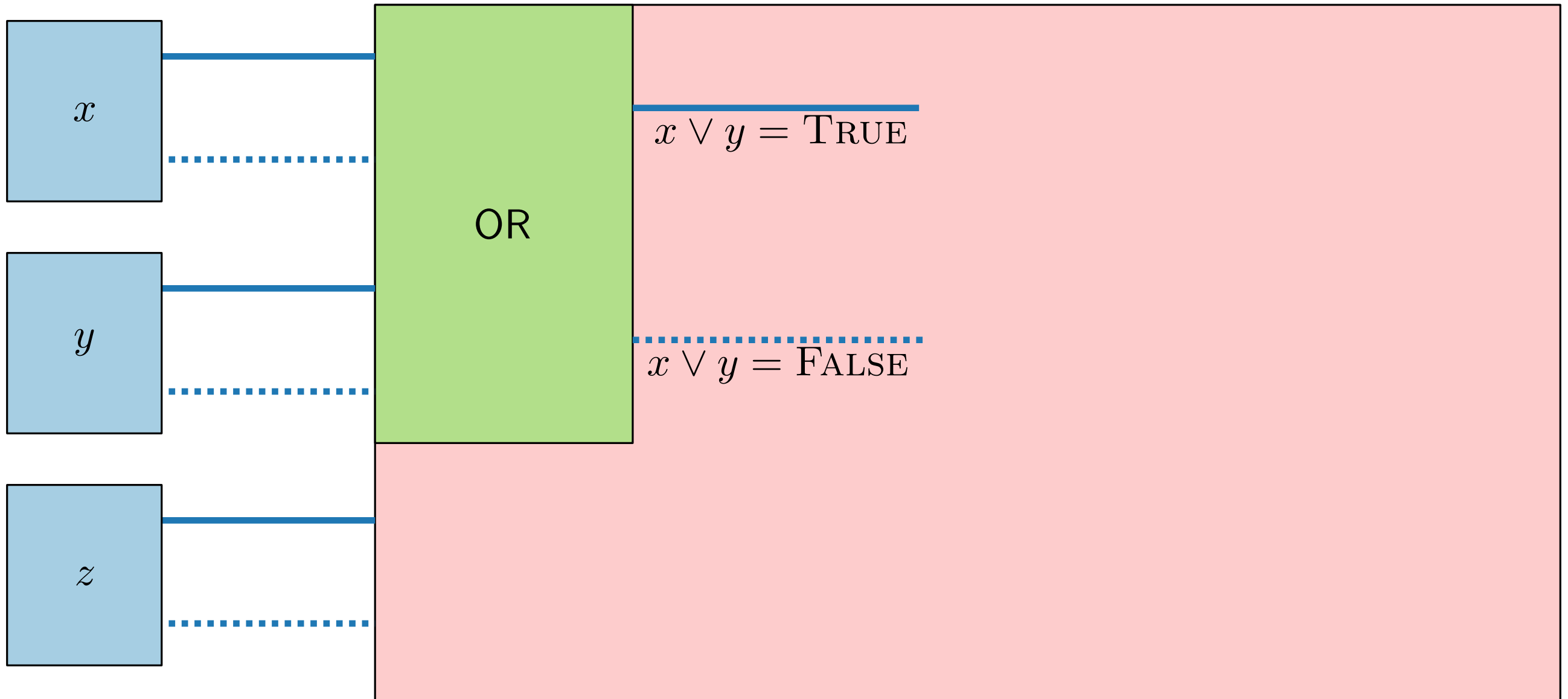
Clause Gadget

$$x \vee y \vee z$$



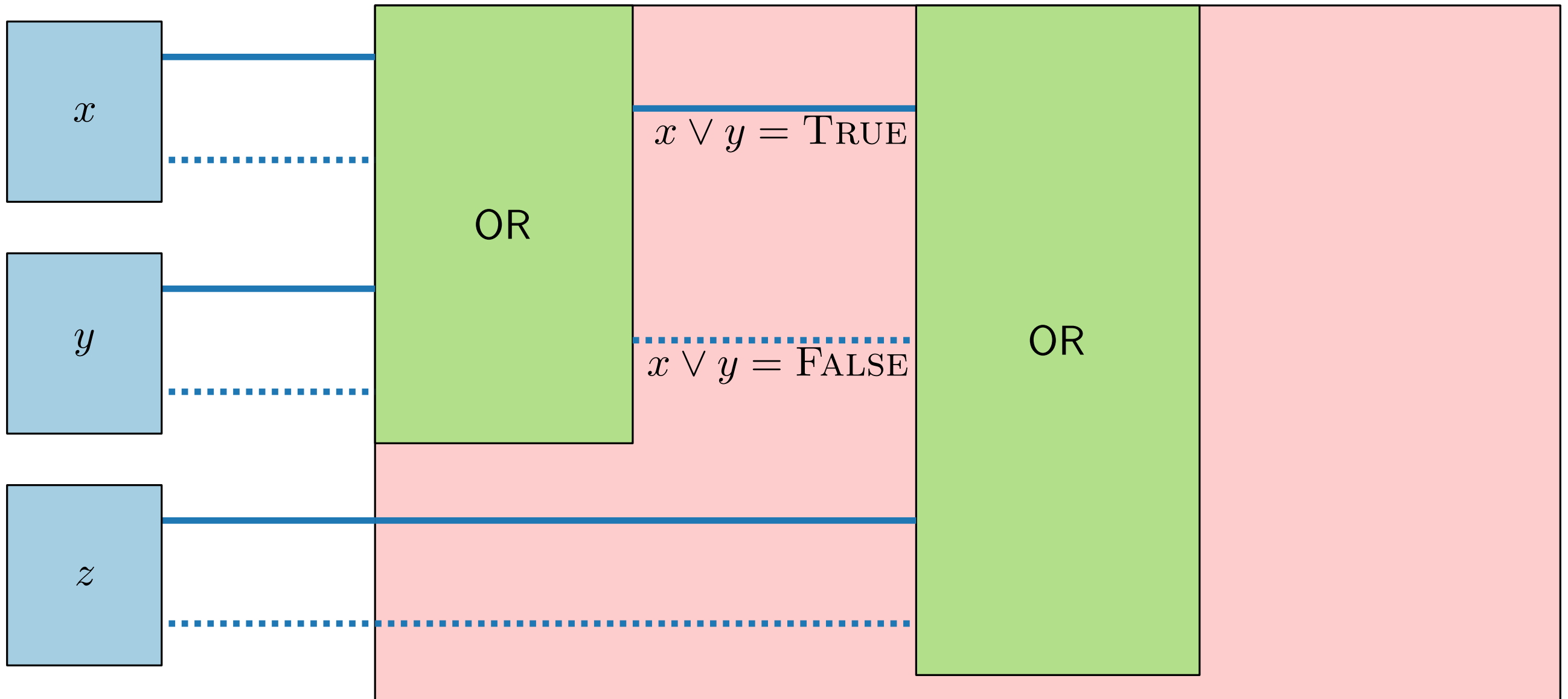
Clause Gadget

$$x \vee y \vee z$$



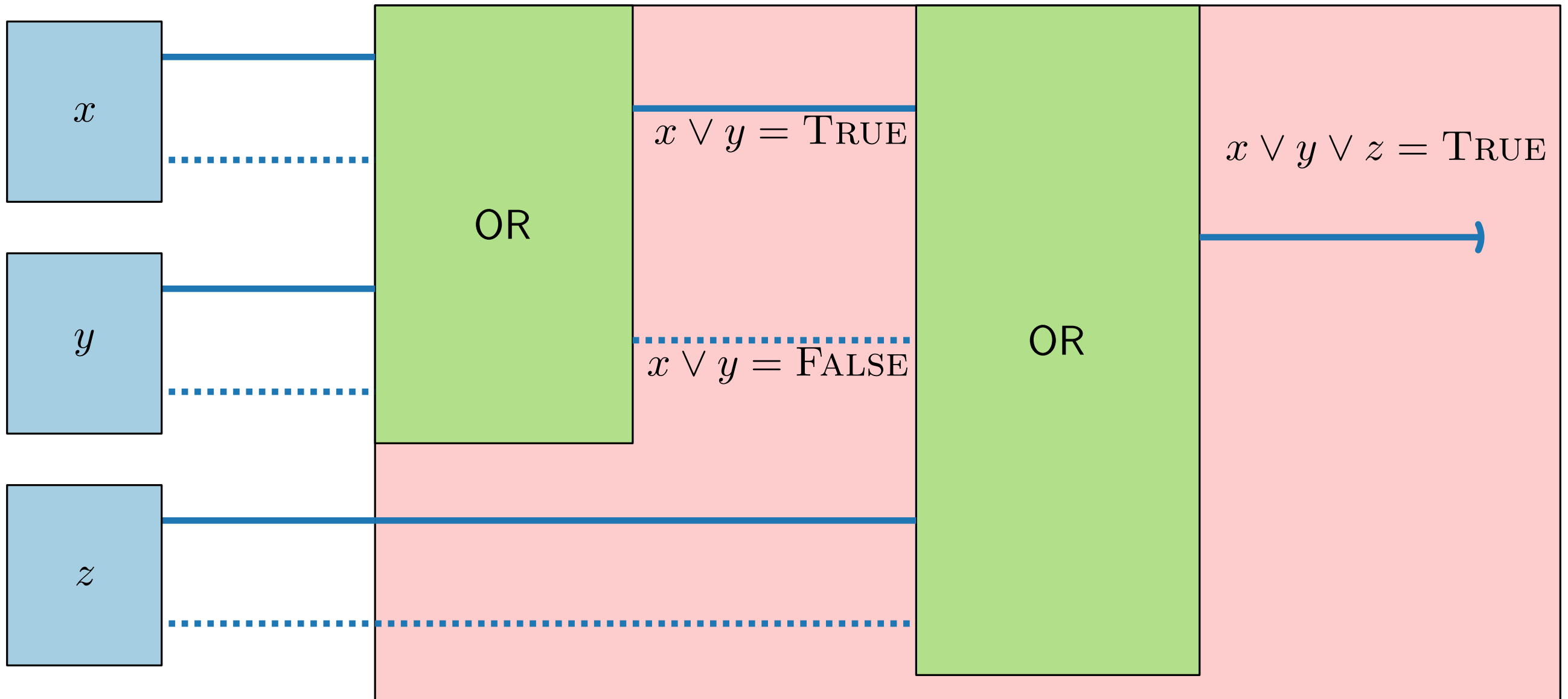
Clause Gadget

$$x \vee y \vee z$$



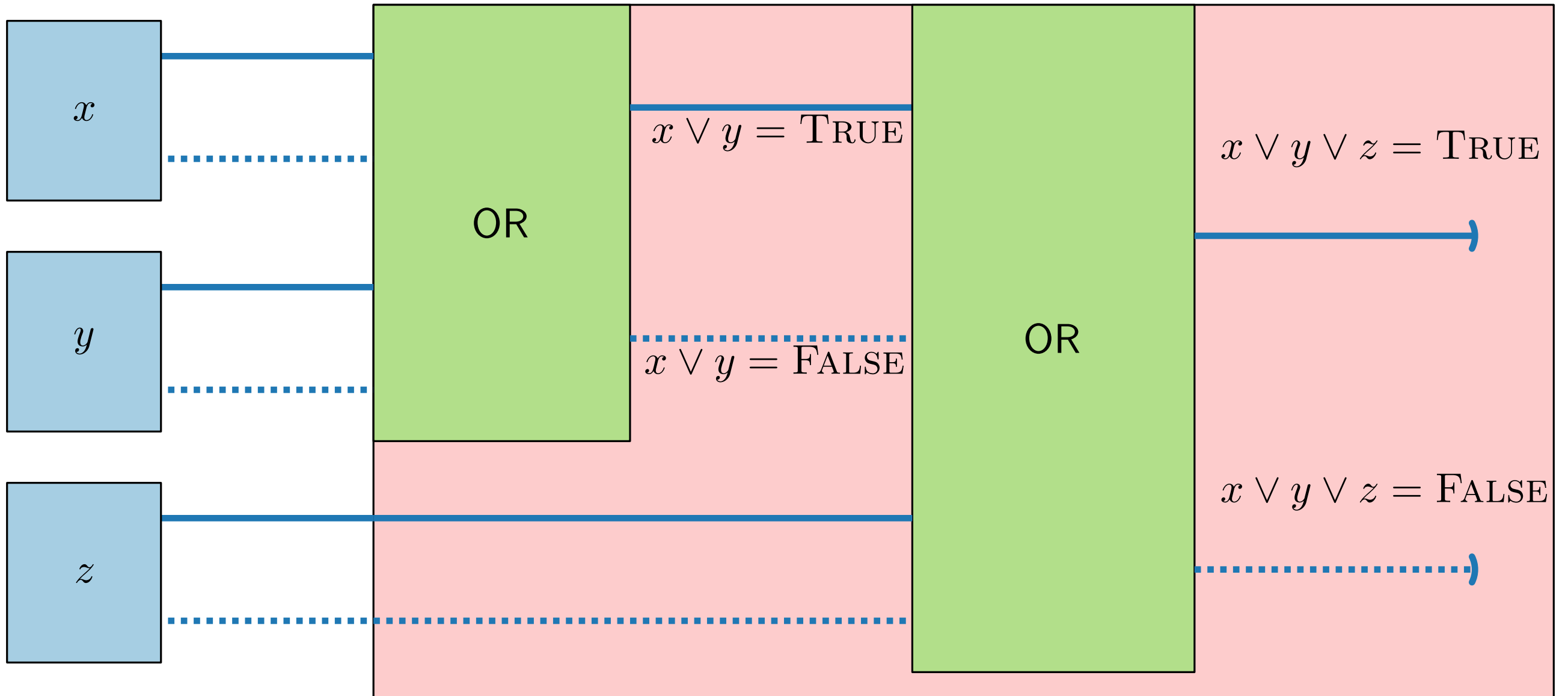
Clause Gadget

$$x \vee y \vee z$$



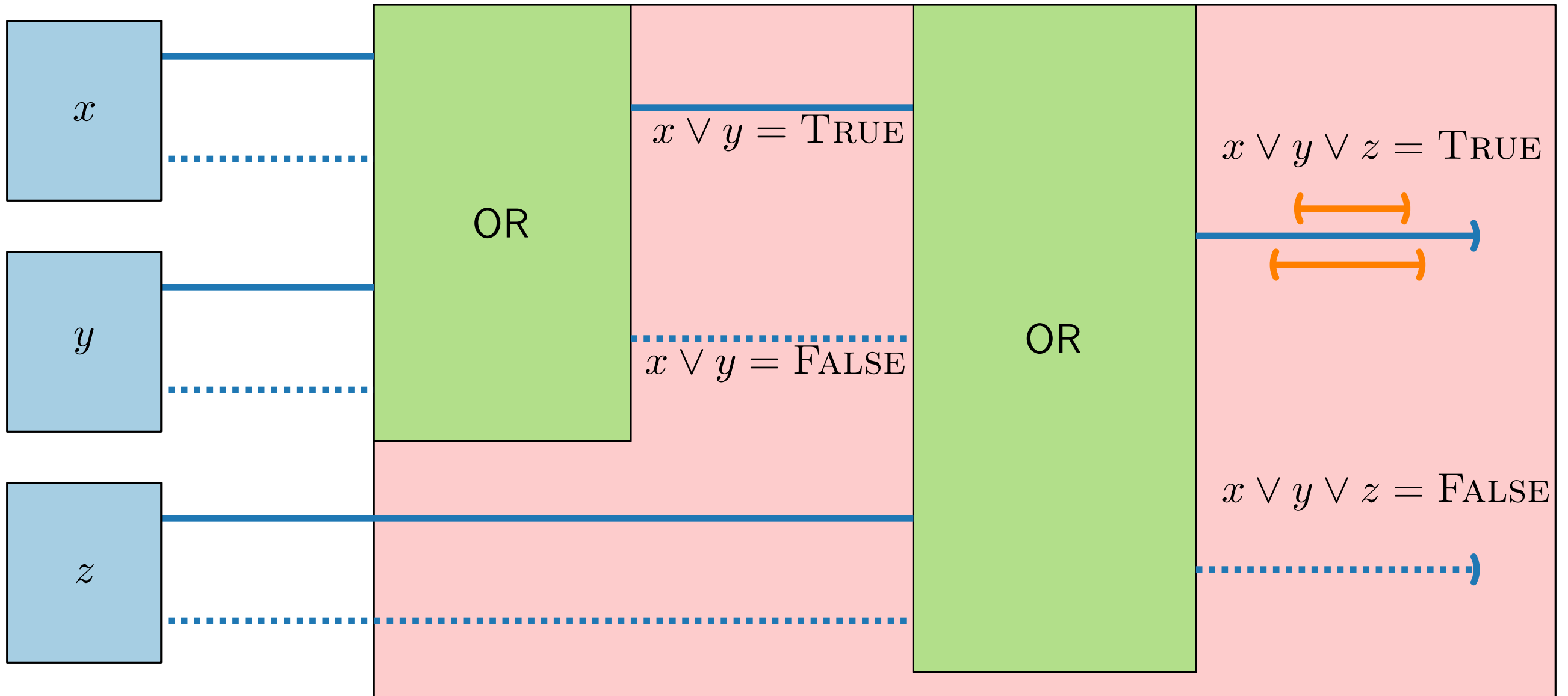
Clause Gadget

$$x \vee y \vee z$$



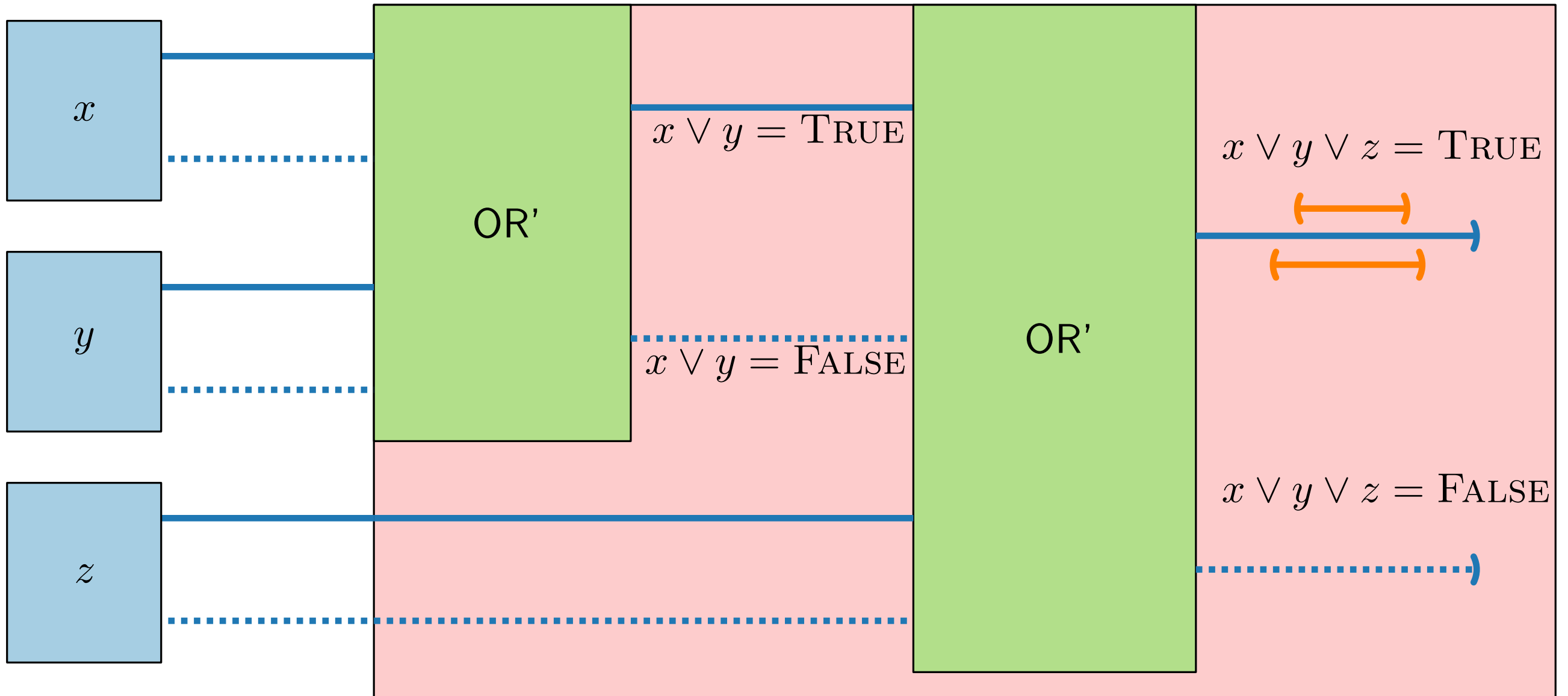
Clause Gadget

$$x \vee y \vee z$$



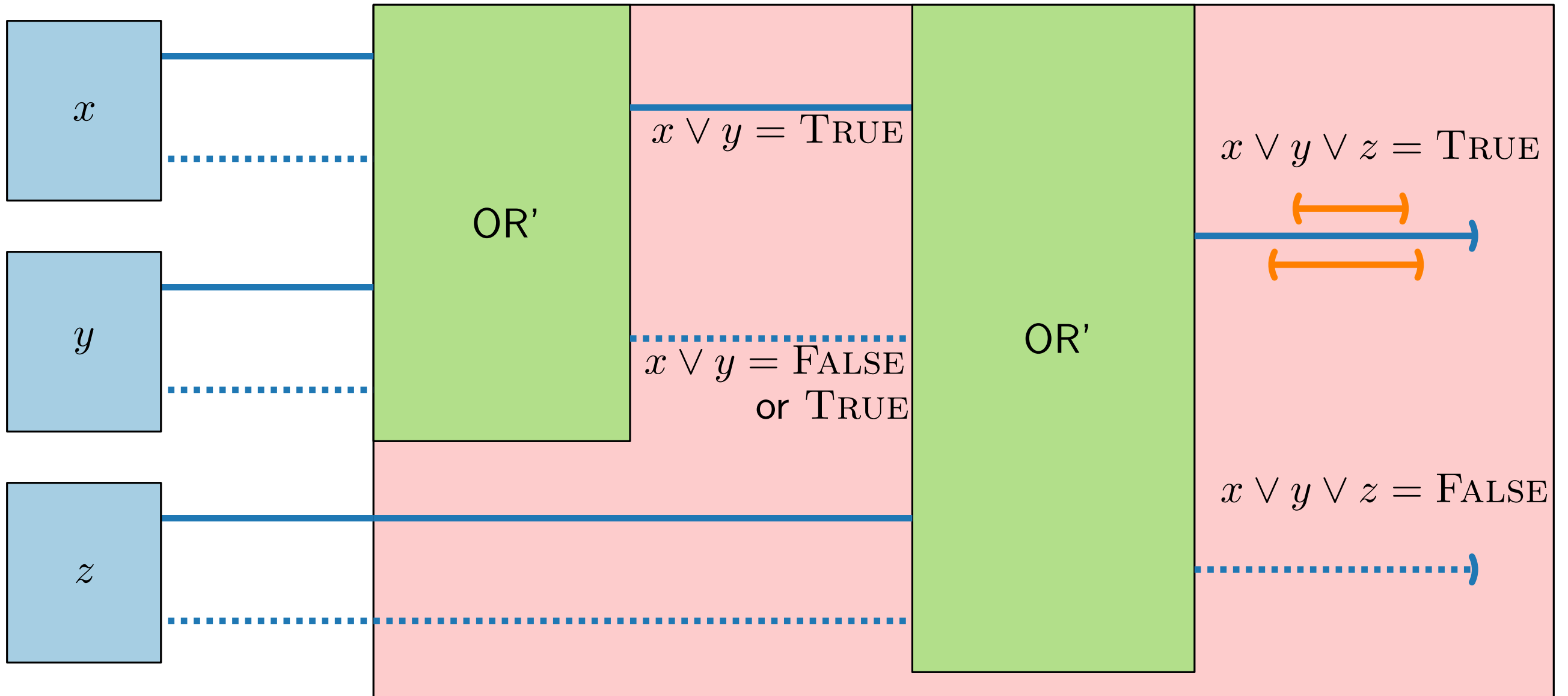
Clause Gadget

$$x \vee y \vee z$$



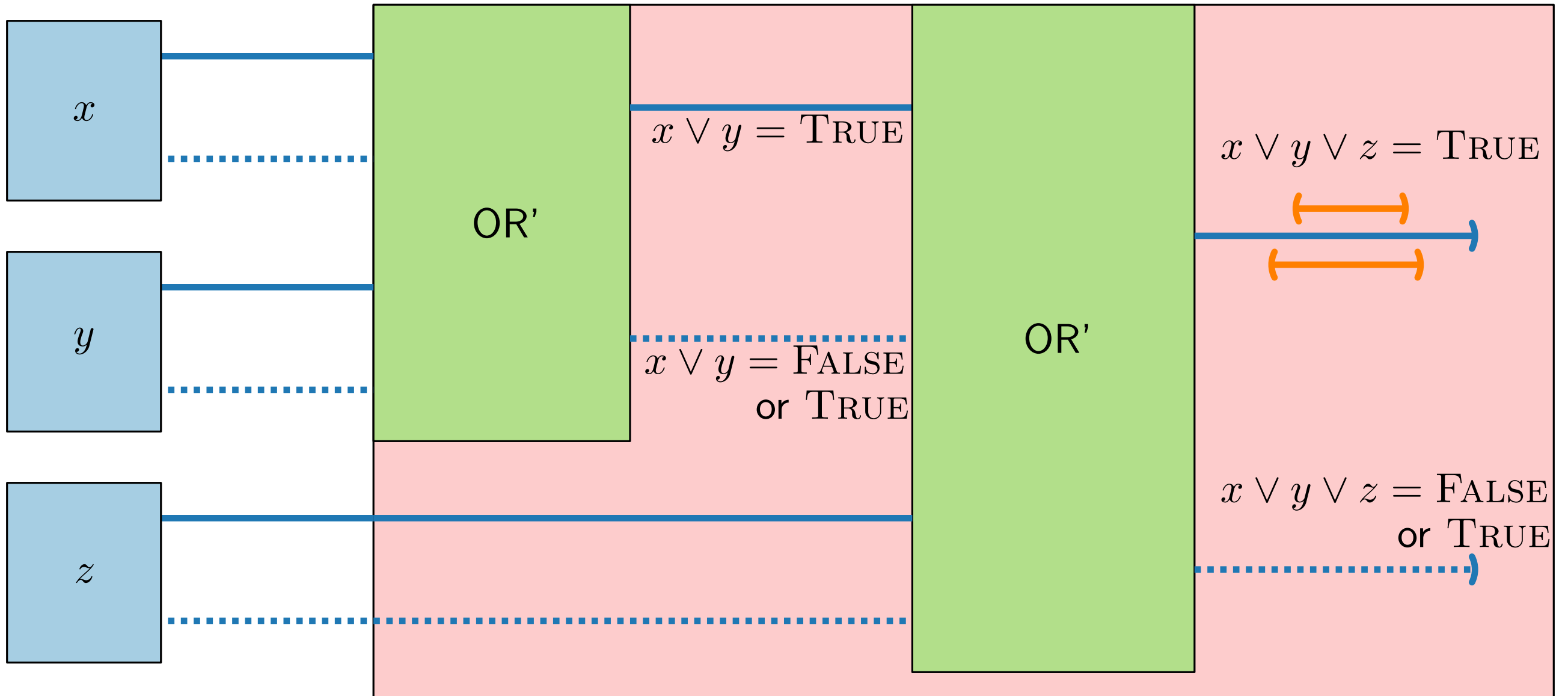
Clause Gadget

$$x \vee y \vee z$$

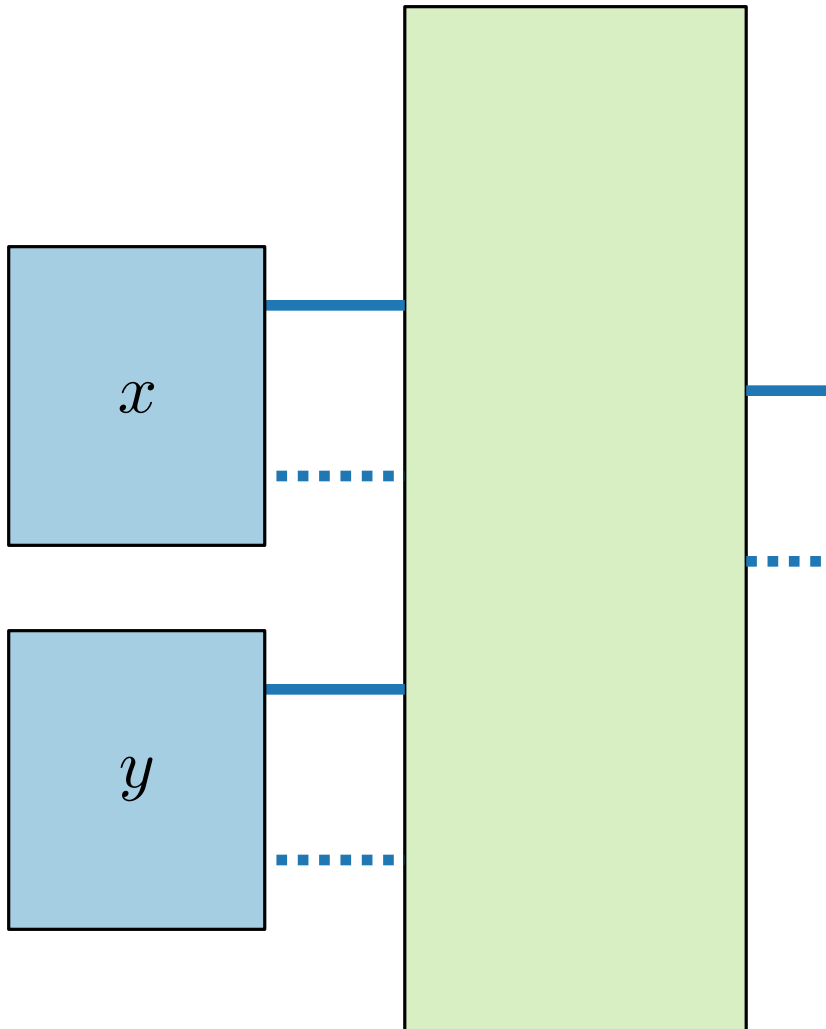


Clause Gadget

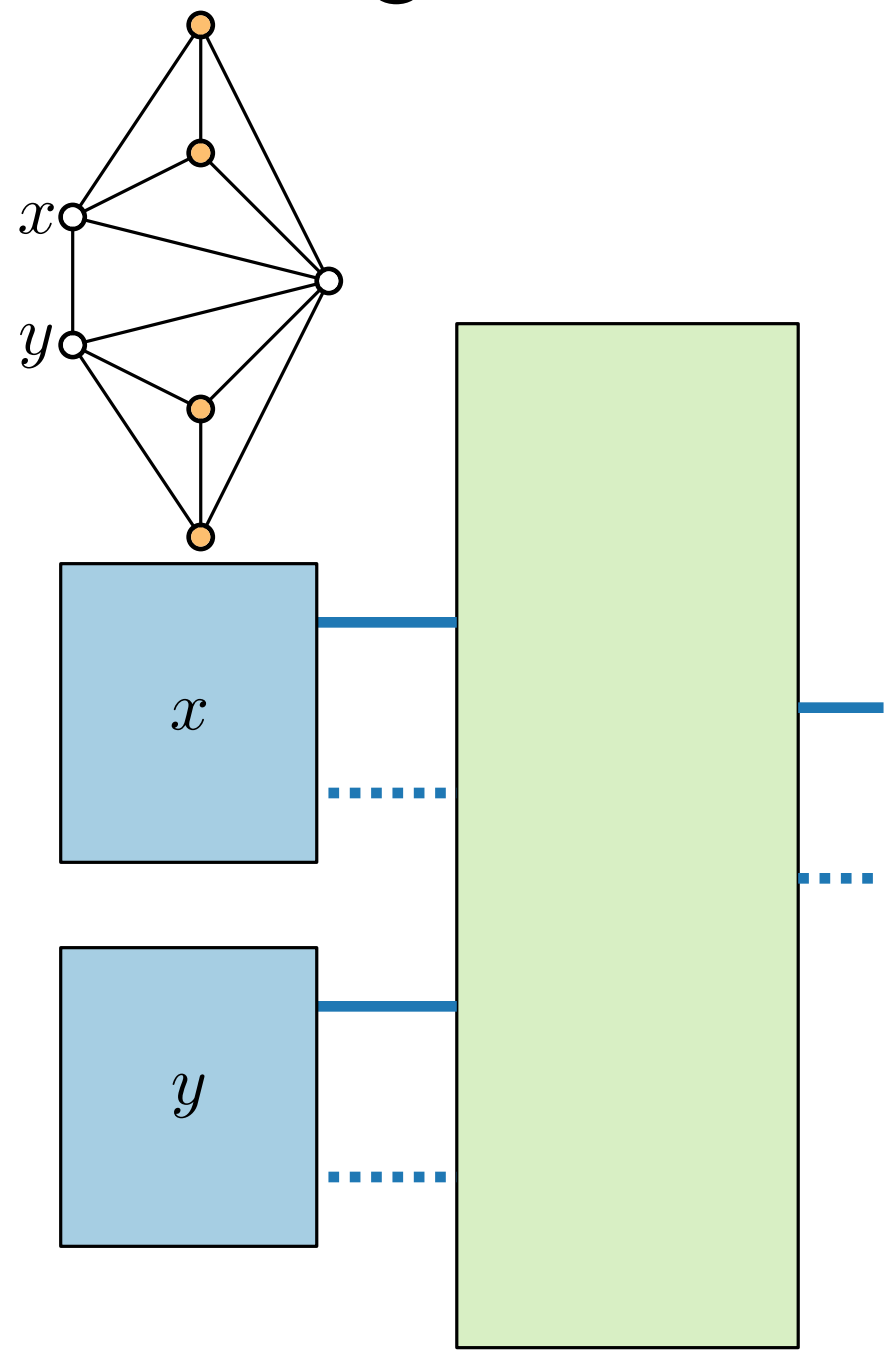
$$x \vee y \vee z$$



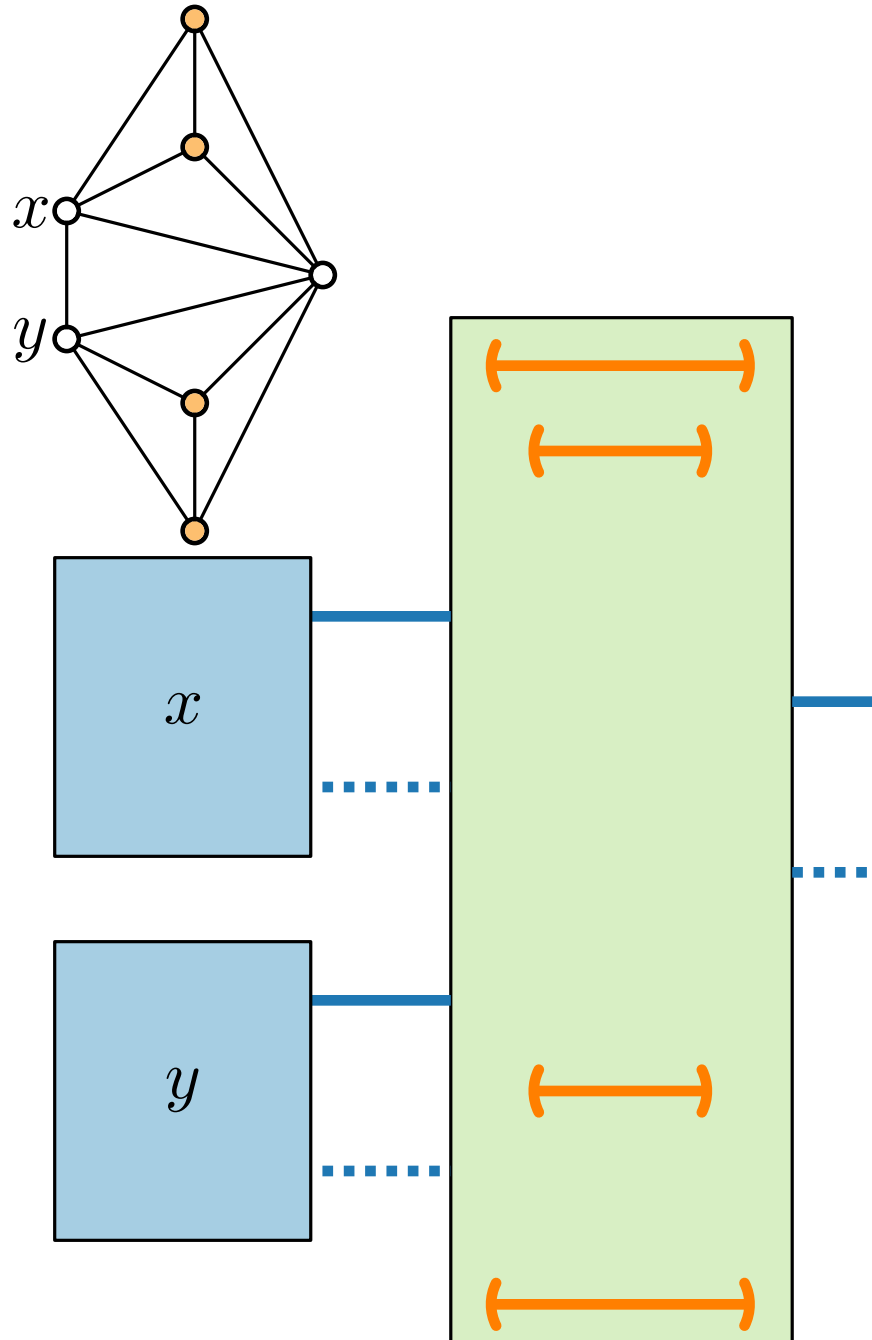
OR' Gadget



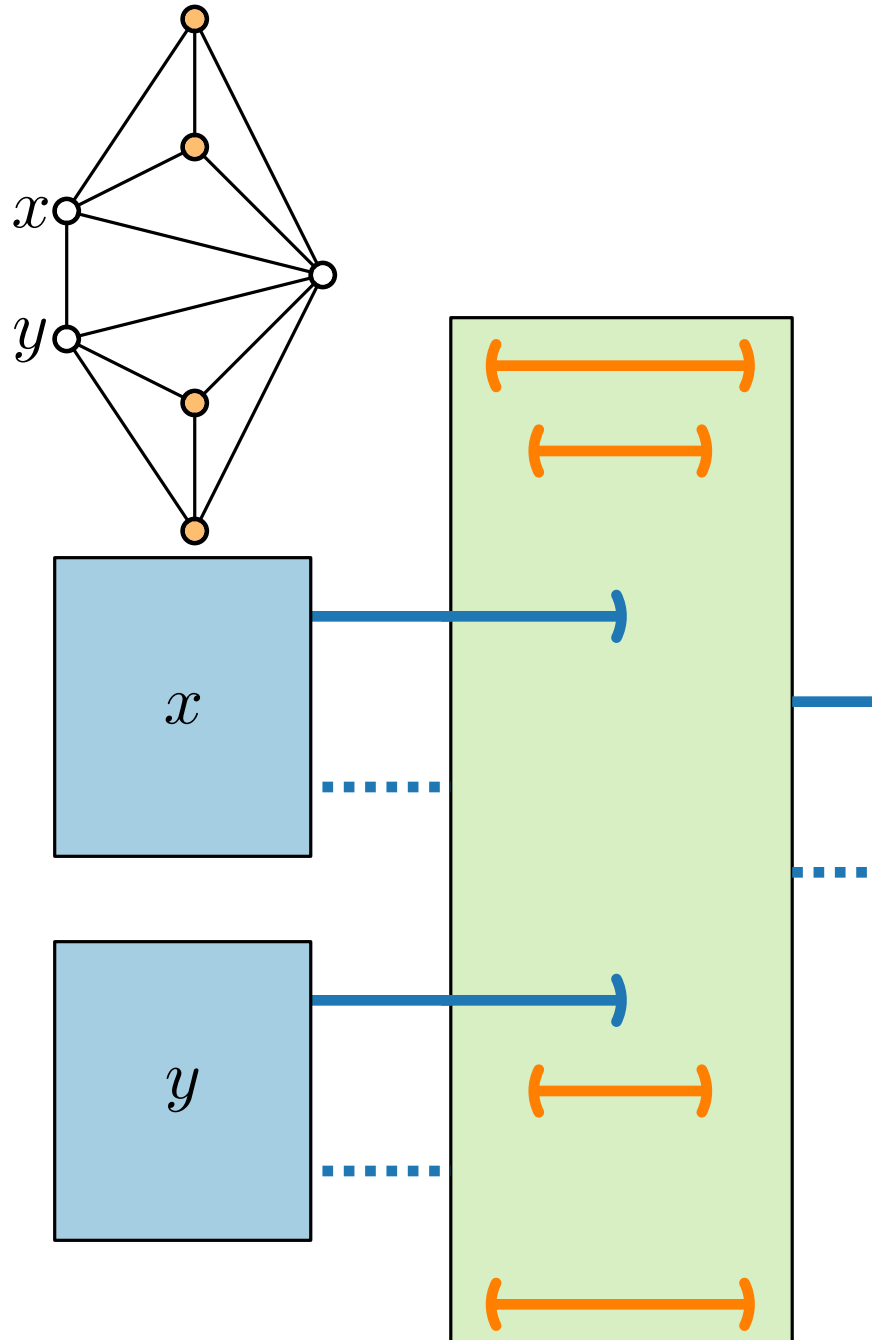
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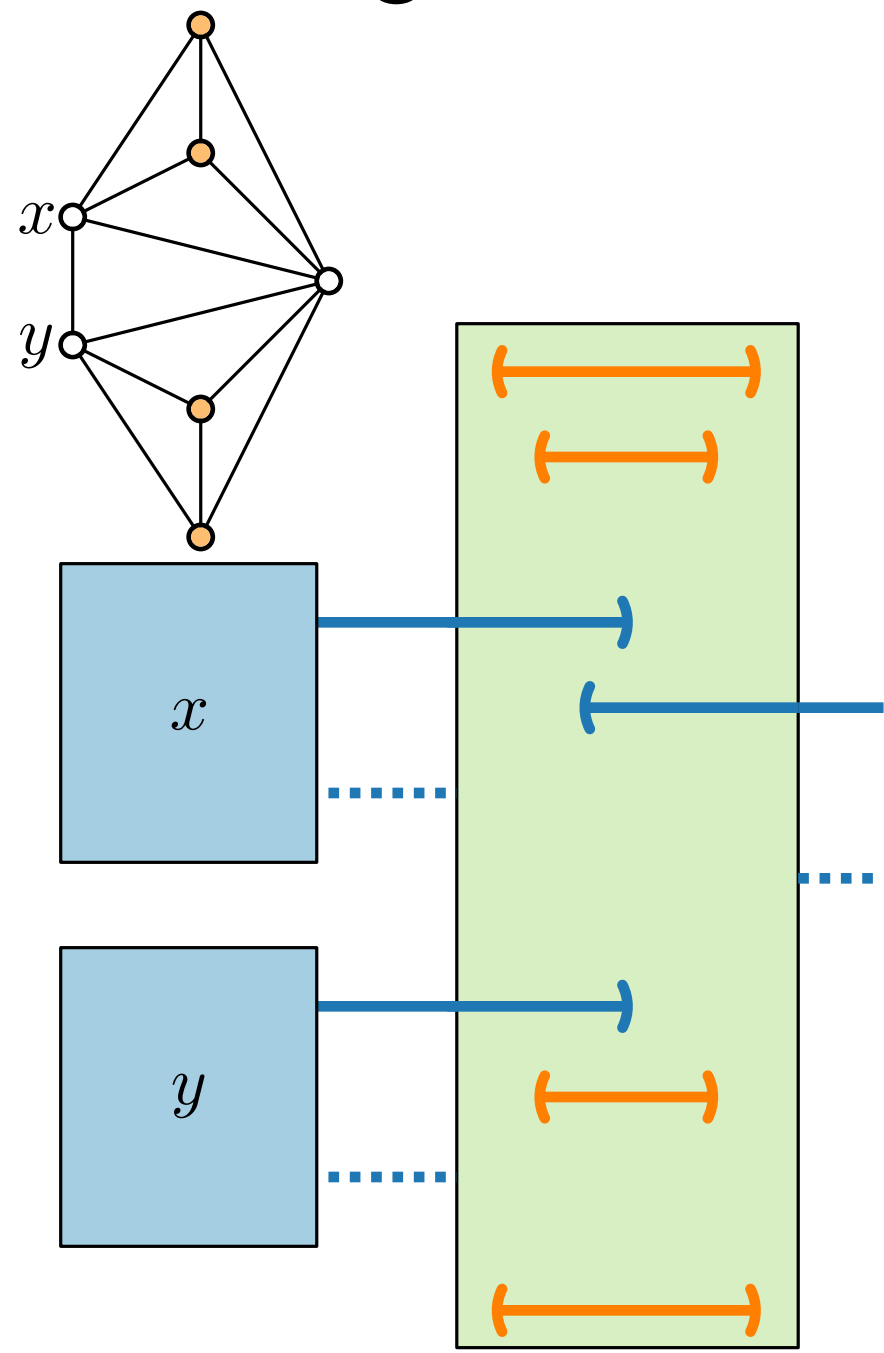
OR' Gadget



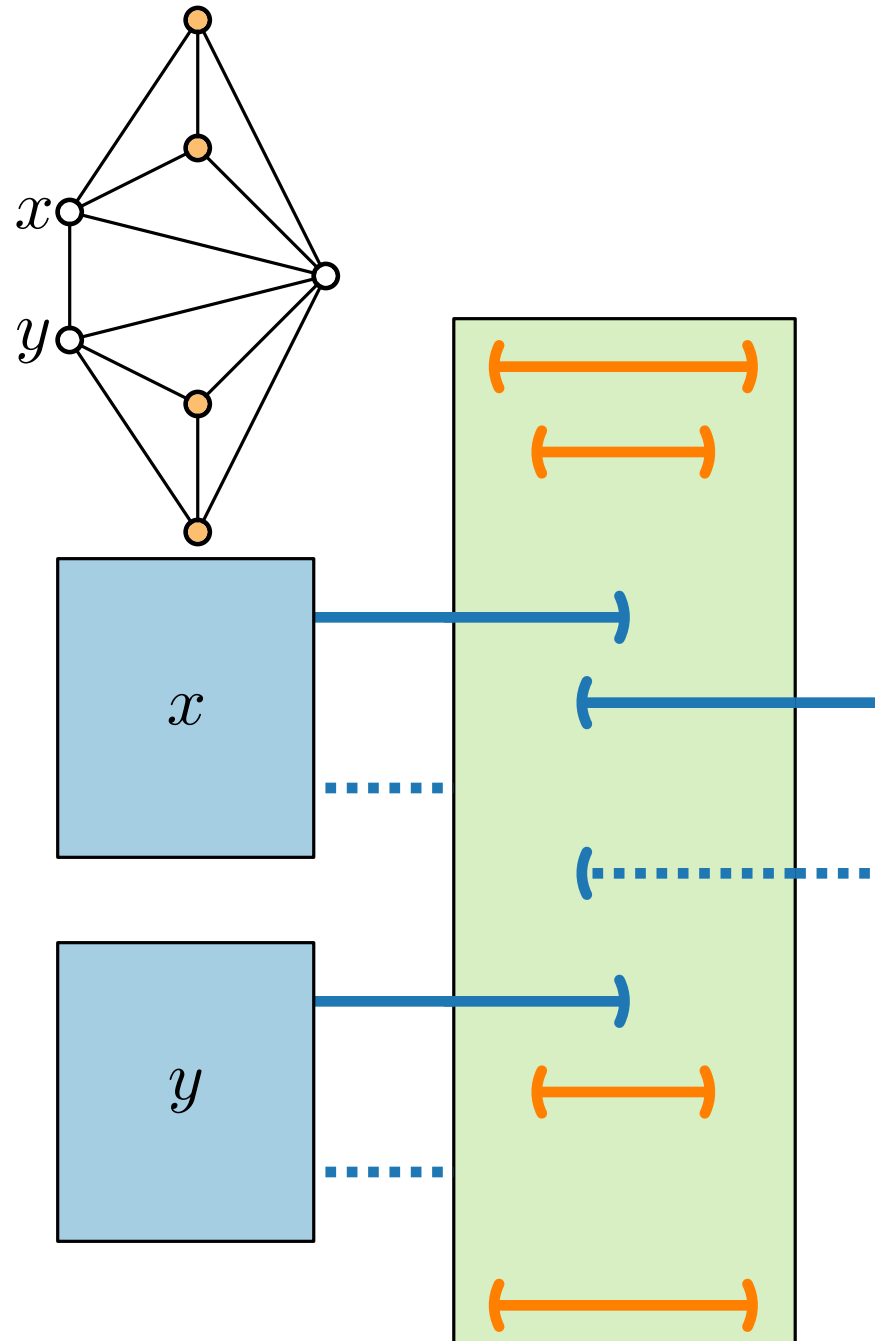
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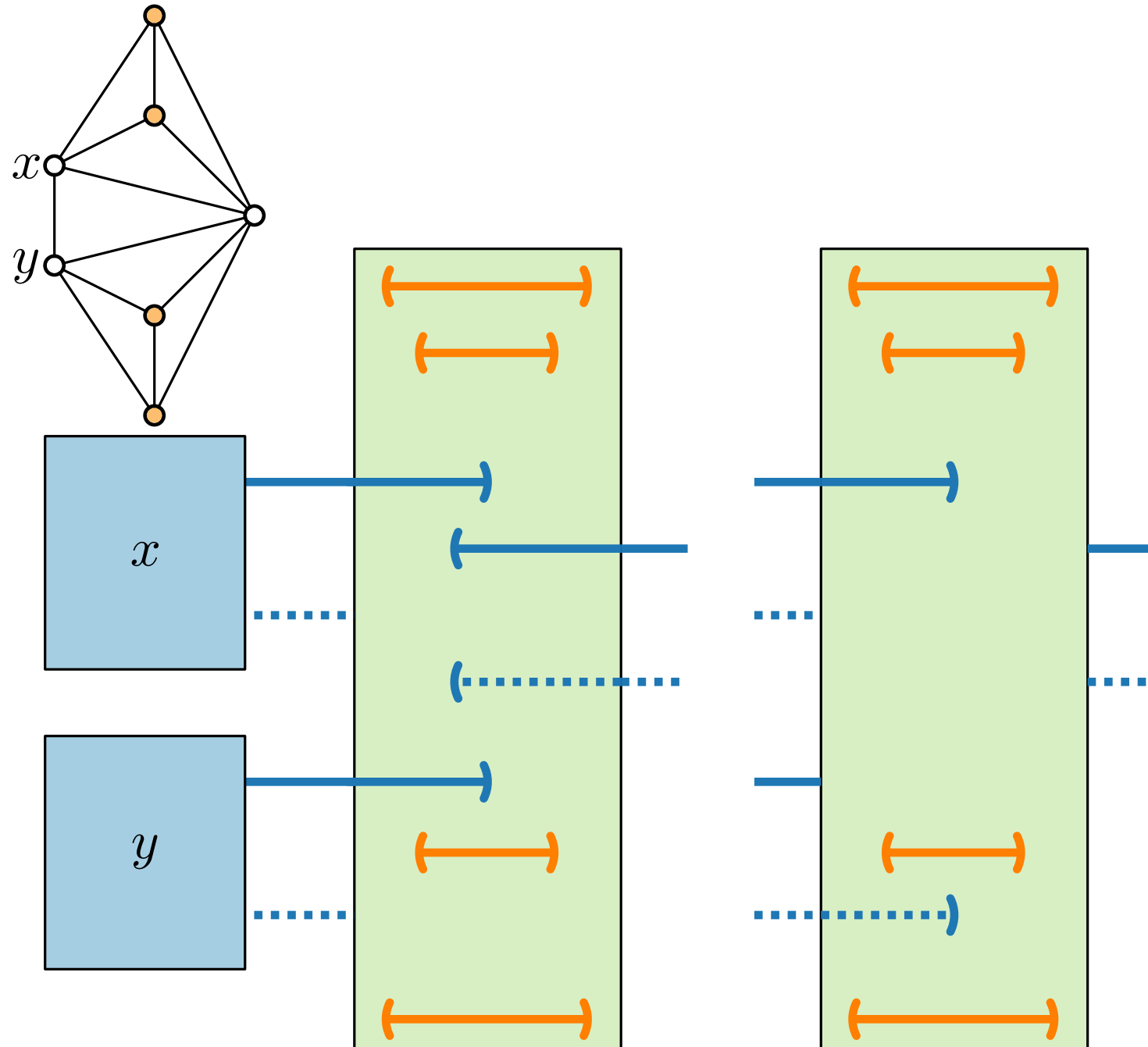
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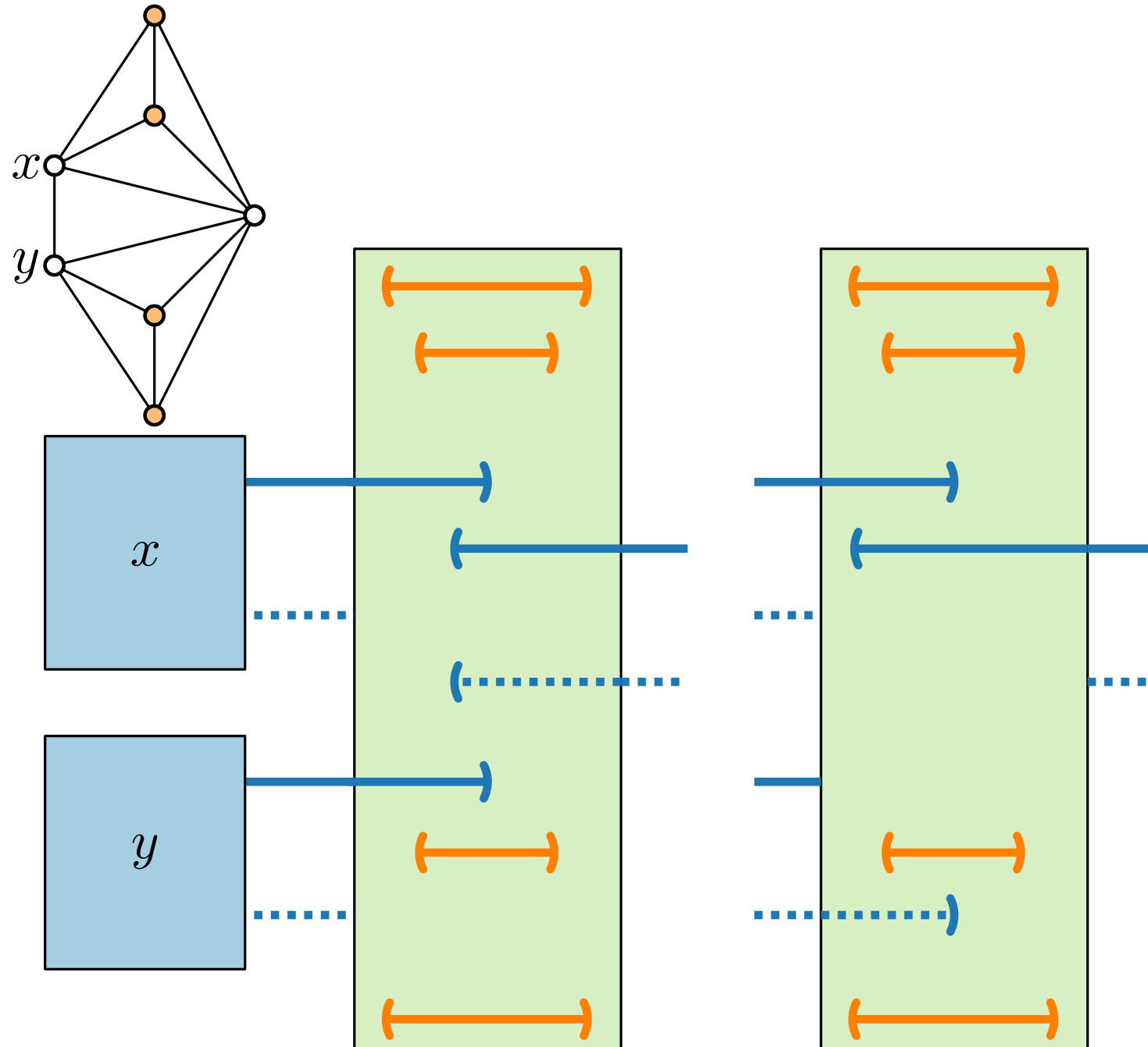
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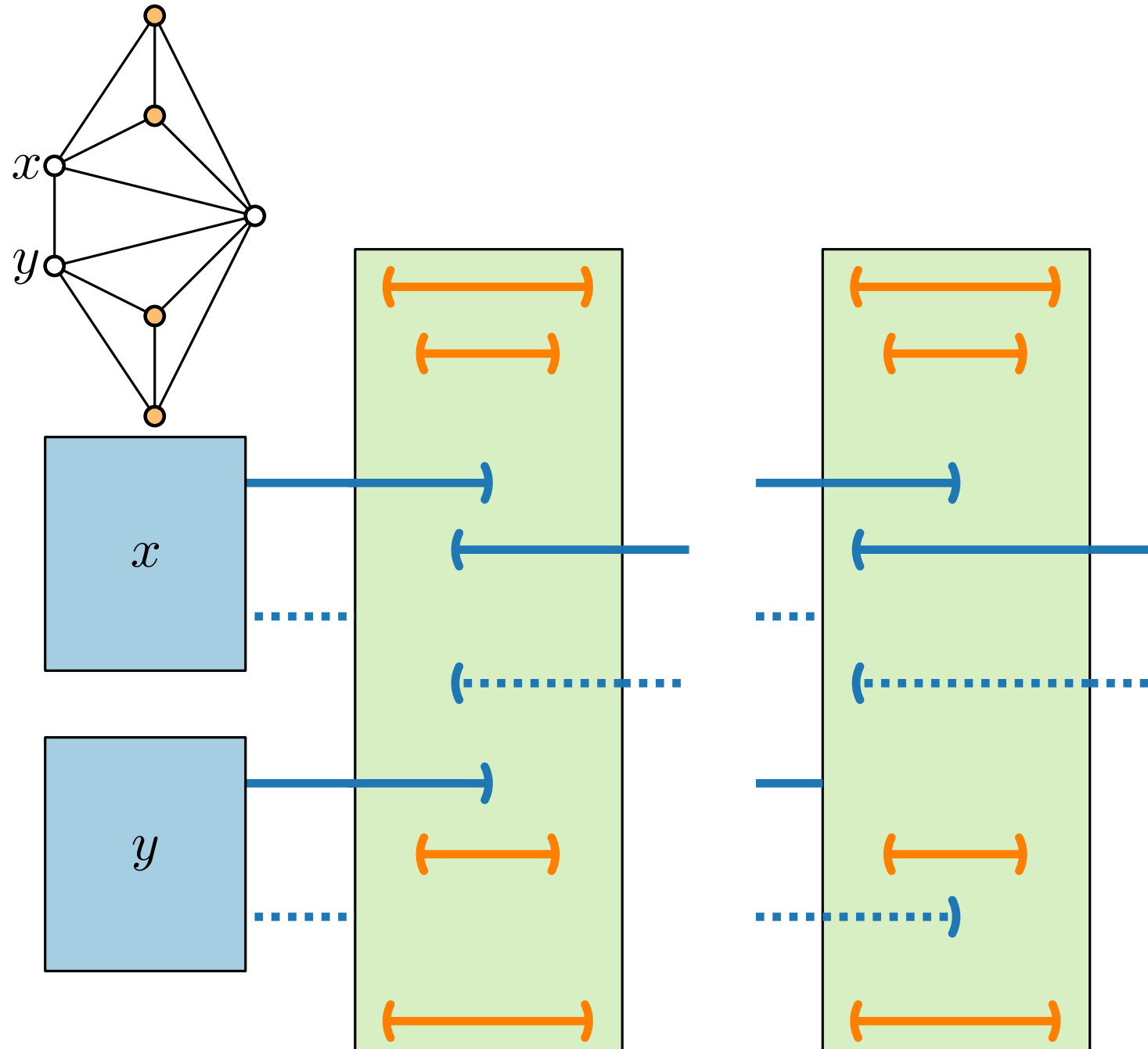
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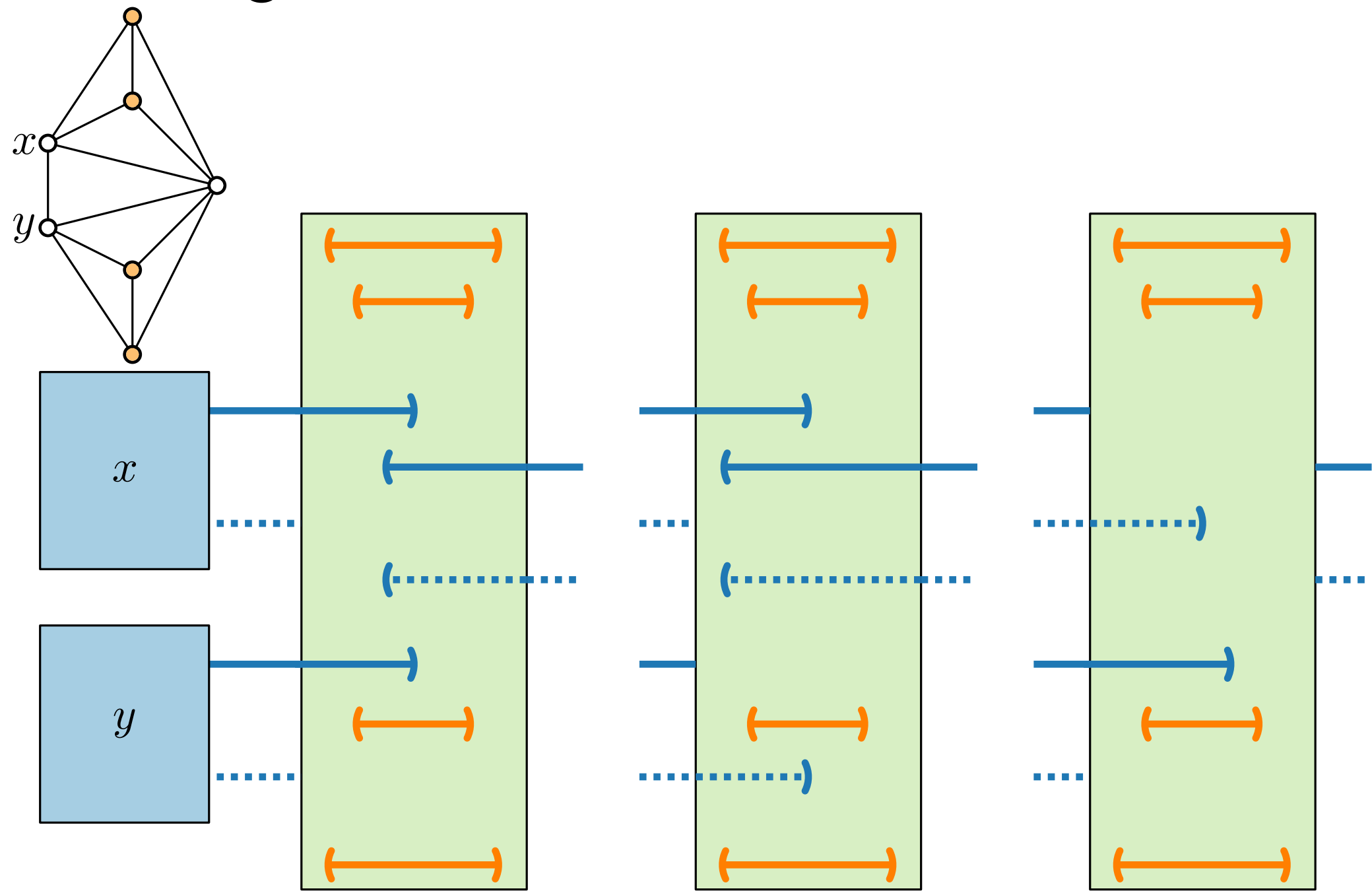
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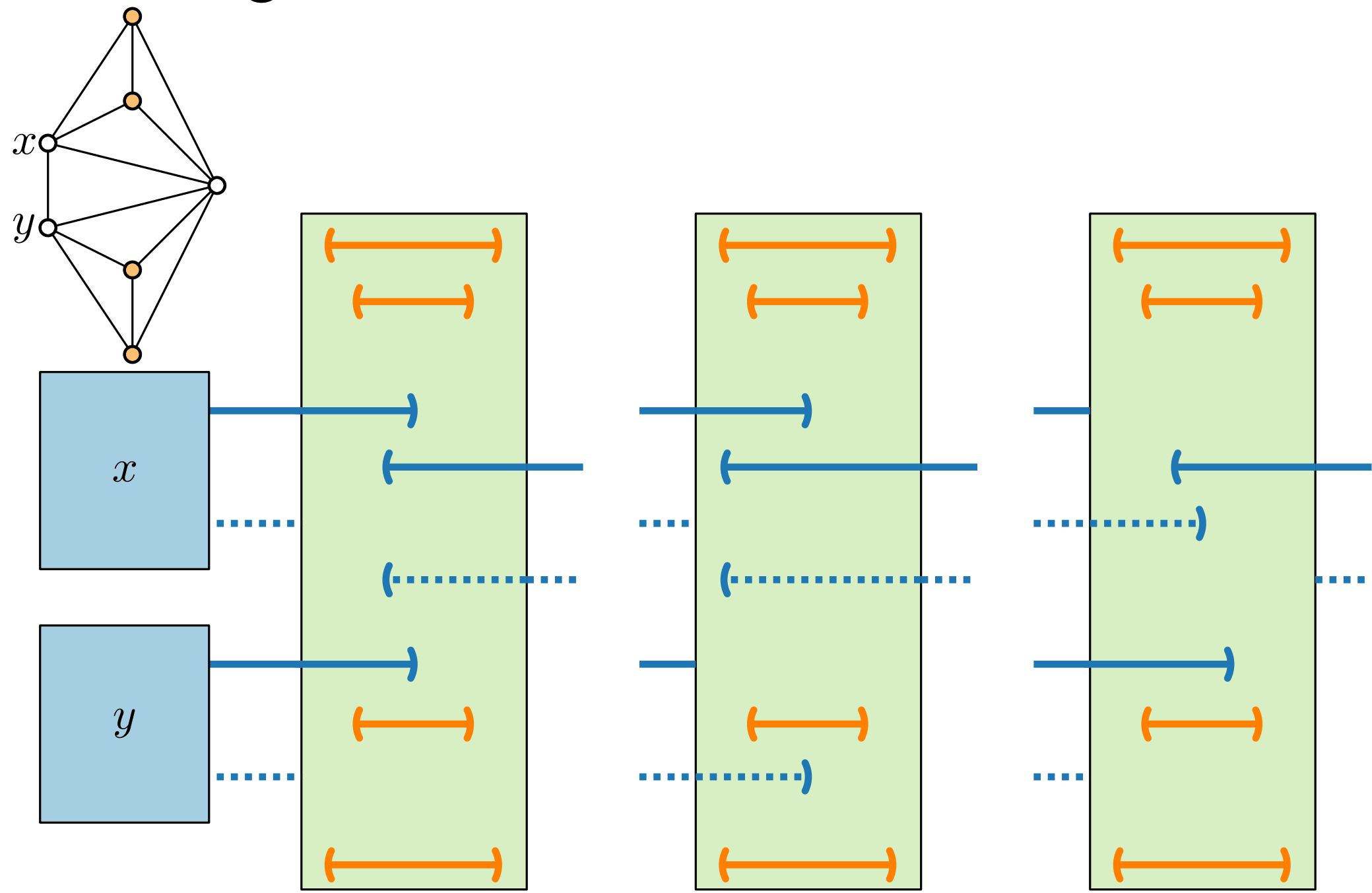
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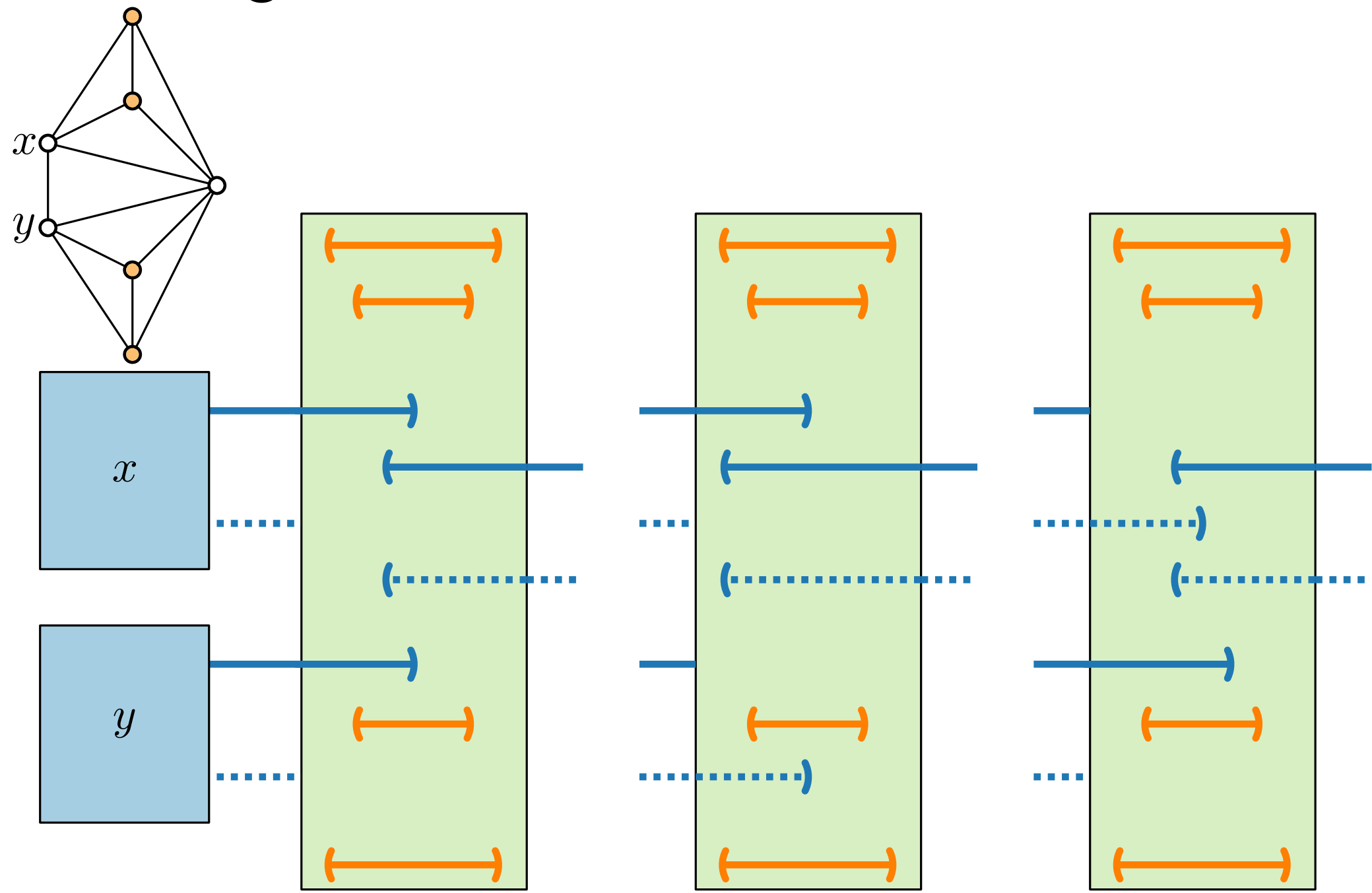
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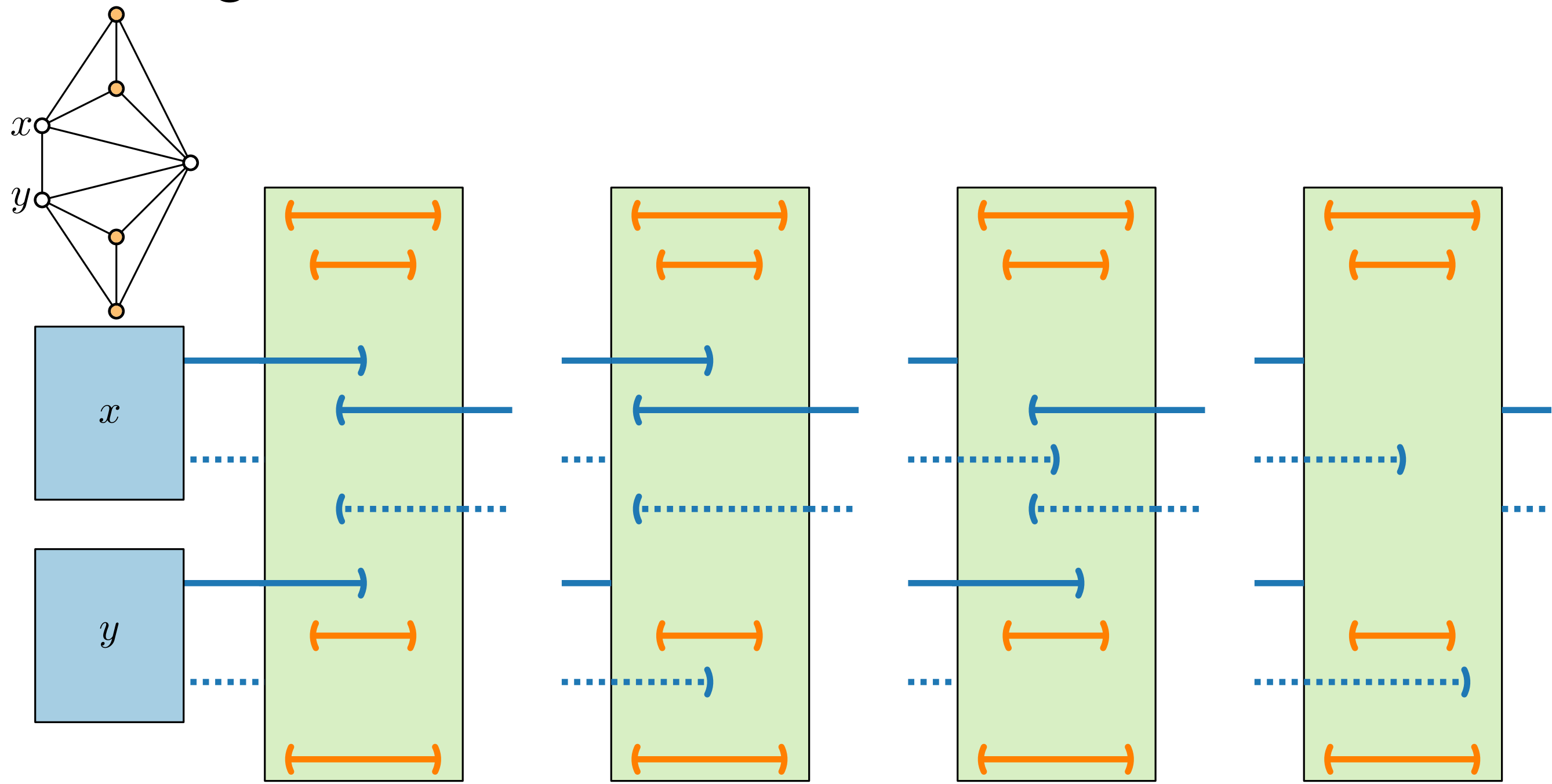
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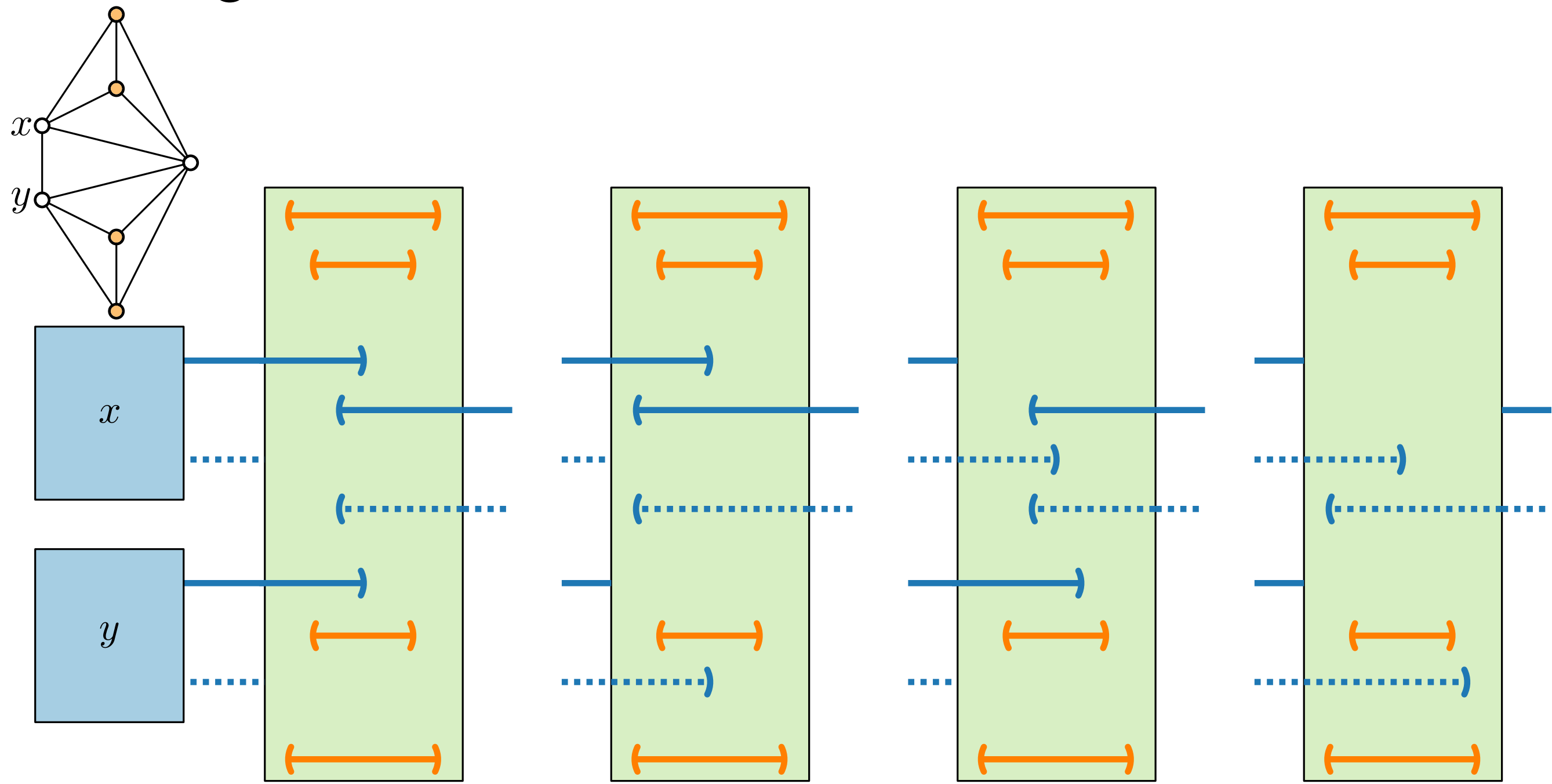
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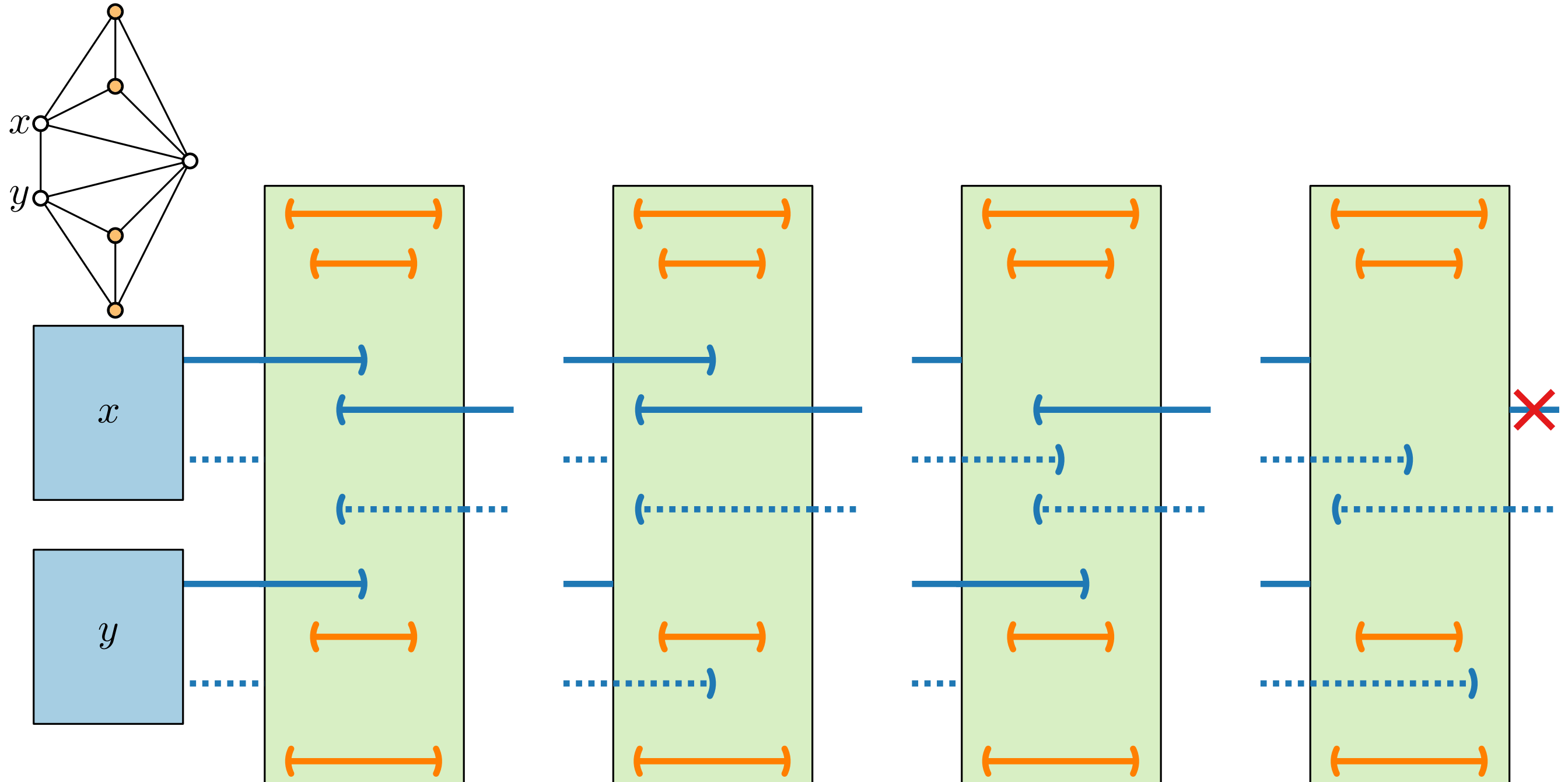
OR' Gadget



OR' Gadget



OR' Gadget



Discussion

- *Rectangular ε -Bar Visibility Representation Extension* can be solved in $O(n \log^2 n)$ time for *st*-graphs.

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- ε -Bar Visibility Representation Extension is NP-complete for (series-parallel) *st*-graphs when restricted to the *Integer Grid* (or if any fixed $\varepsilon > 0$ is specified).

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Open Problems:

- Can ~~*rectangular*~~ ε -Bar Visibility Representation Extension be solved in polynomial time for *st*-graphs? s?

Discussion

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Open Problems:

- Can ~~rectangular~~ ε -Bar Visibility Representation Extension be solved in polynomial time for *st*-graphs? For DAGs?

Discussion

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- ε -Bar Visibility Representation Extension is NP-complete for (series-parallel) *st*-graphs when restricted to the *Integer Grid* (or if any fixed $\varepsilon > 0$ is specified).

Open Problems:

- Can ~~rectangular~~ ε -Bar Visibility Representation Extension be solved in polynomial time for *st*-graphs? For DAGs?
- Can **Strong** Bar Visibility Recognition / Representation Extension can be solved in polynomial time for *st*-graphs?

Literature

Main source:

- [Chaplick, Guśpiel, Gutowski, Krawczyk, Liotta '18]
The Partial Visibility Representation Extension Problem

Referenced papers:

- [Gutwenger, Mutzel '01] A Linear Time Implementation of SPQR-Trees
- [Wismath '85] Characterizing bar line-of-sight graphs
- [Tamassia, Tollis '86] Algorithms for visibility representations of planar graphs
- [Andreae '92] Some results on visibility graphs
- [Chaplick, Dorbec, Kratchovíl, Montassier, Stacho '14]
Contact representations of planar graphs: Extending a partial representation is hard