

Visualization of Graphs

Lecture 4:

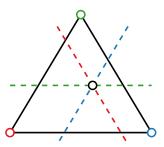
Straight-Line Drawings of Planar Graphs II:

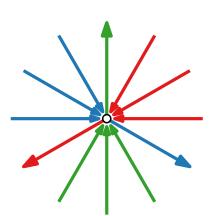
Schnyder Woods



Barycentric Representation

Alexander Wolff





Theorem.

[De Fraysseix, Pach, Pollack '90]

Every n-vertex planar graph has a planar straight-line drawing of size $(2n-4)\times(n-2)$.

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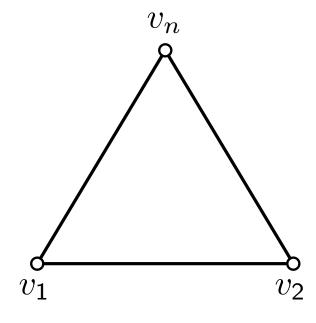
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Idea.

Fix outer triangle.



Theorem.

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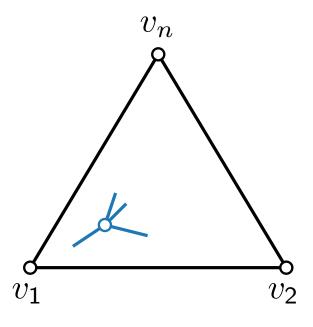
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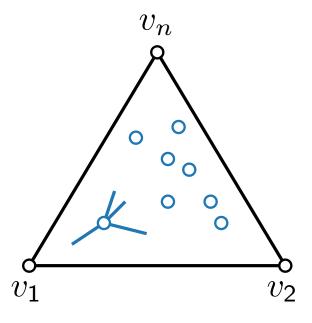
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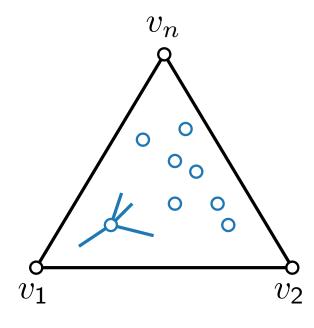
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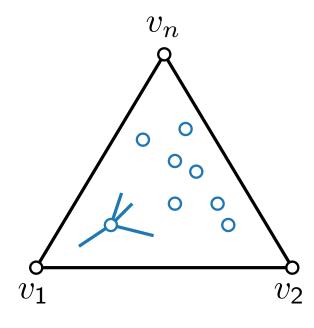
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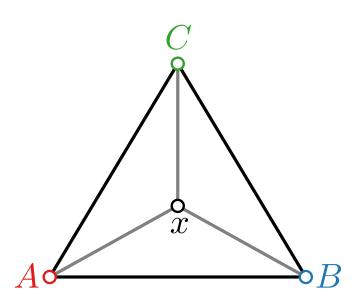
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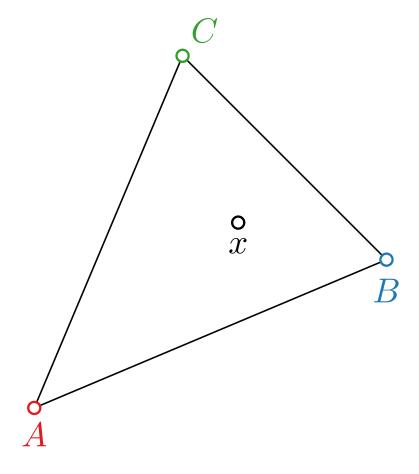


Recall: barycenter $(x_1, \ldots, x_k) = \sum_{i=1}^k x_i/k$



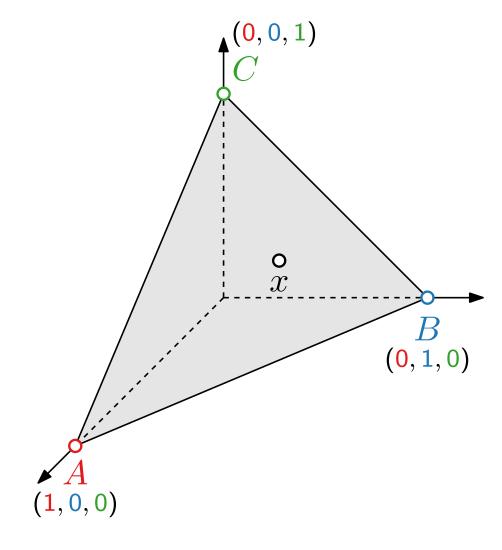
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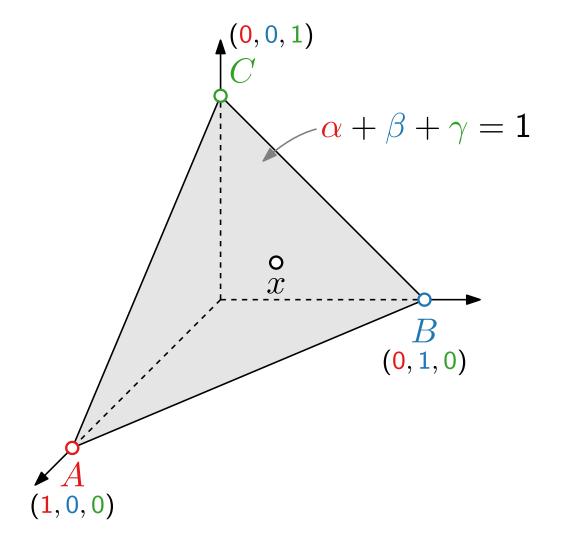
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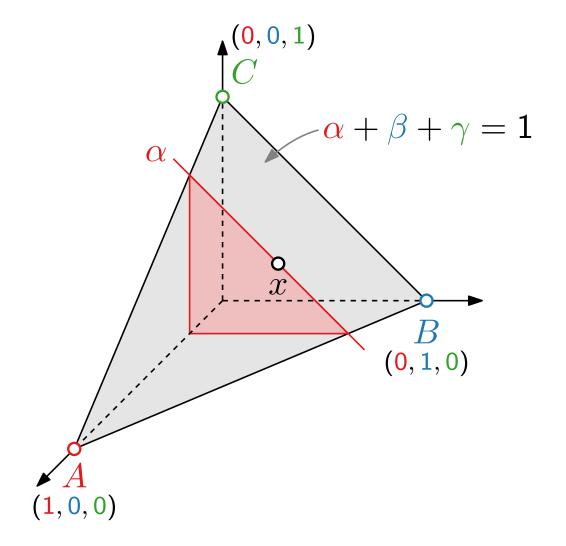
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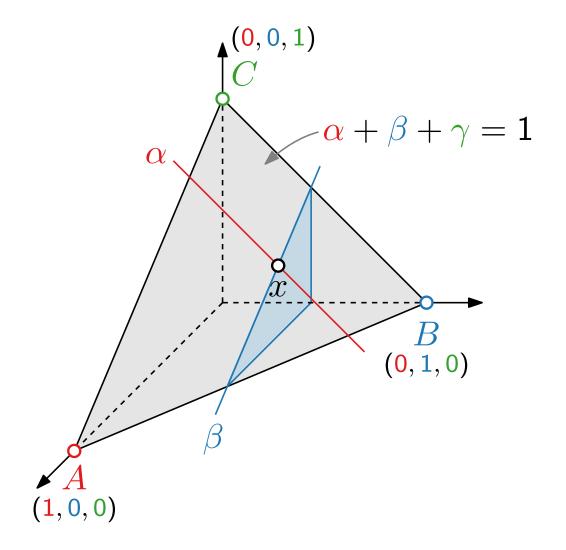
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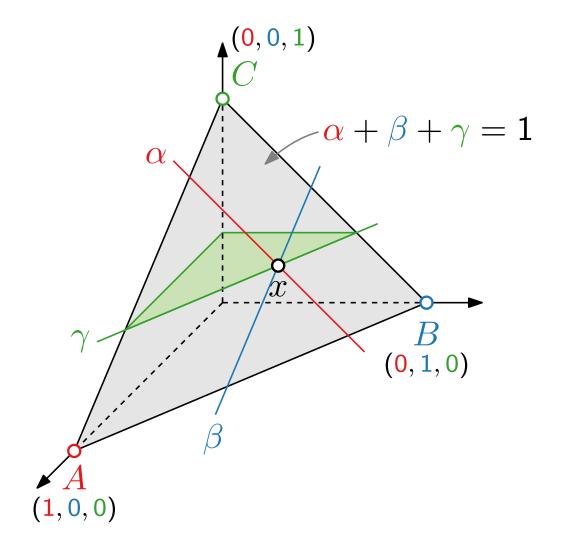
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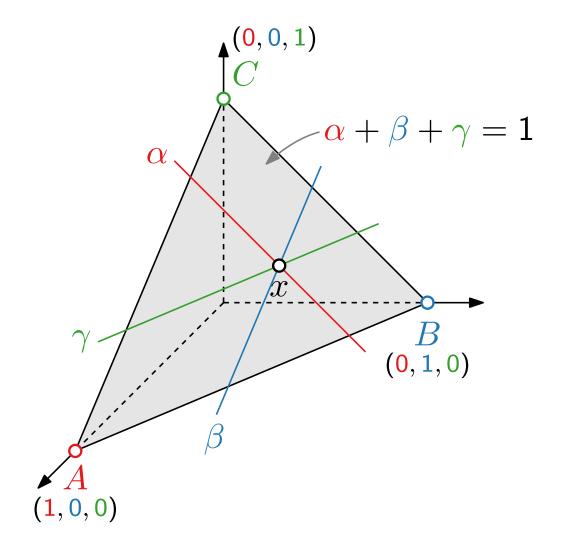
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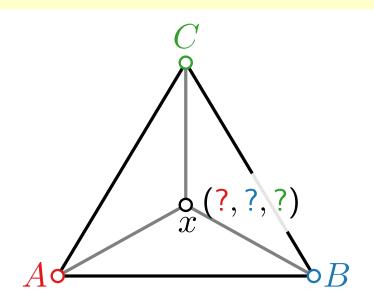
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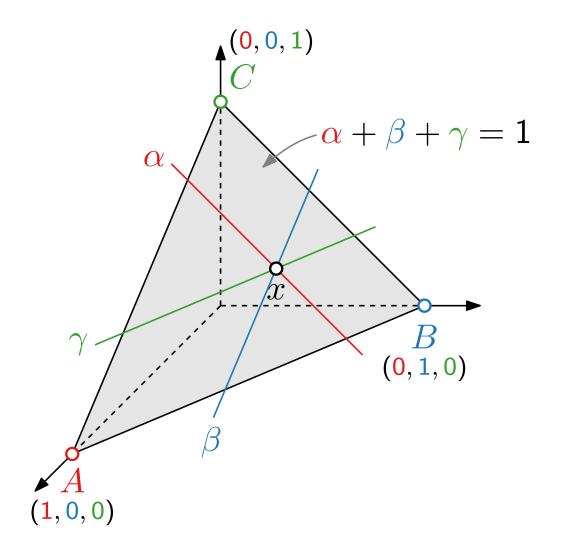
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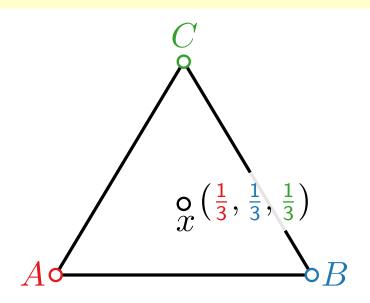
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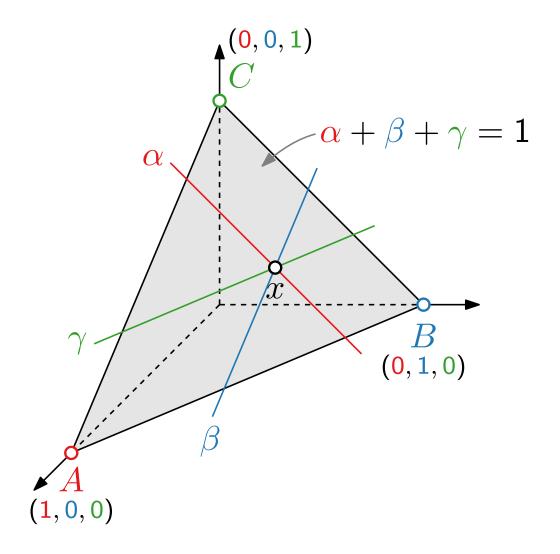




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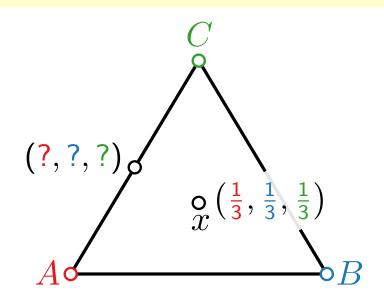
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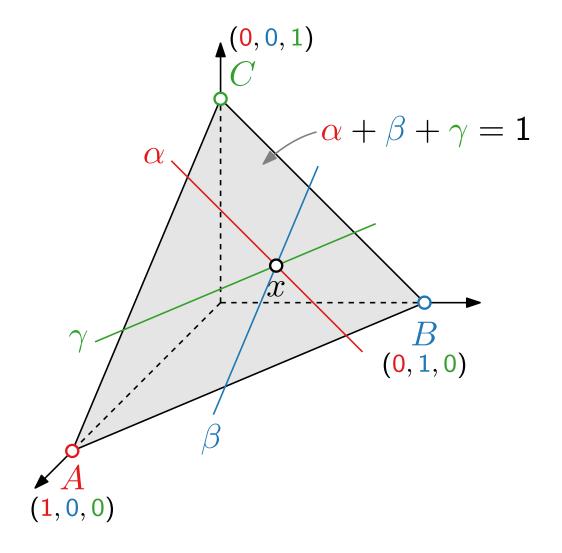




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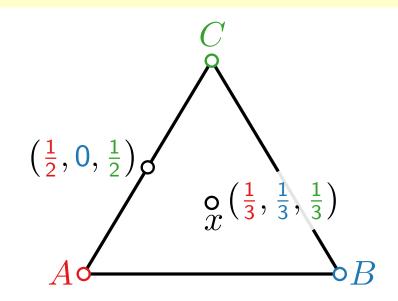
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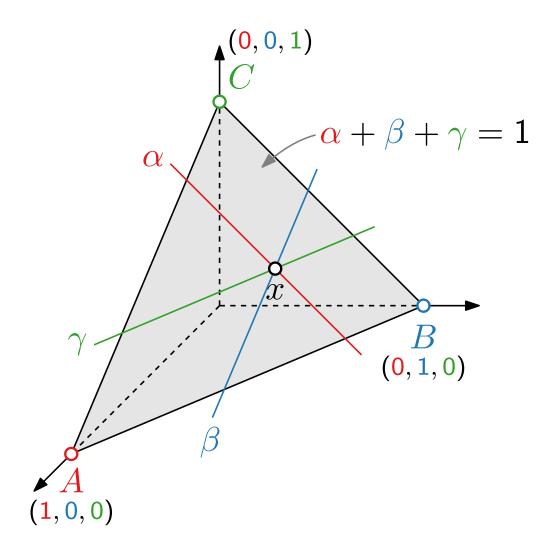




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A barycentric representation of a graph G = (V, E) is an assignment of barycentric coordinates to the vertices of G:

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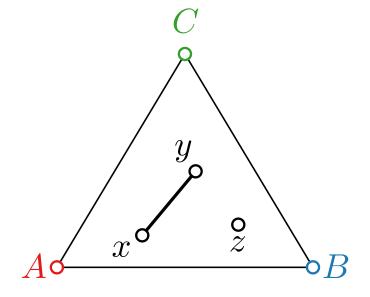
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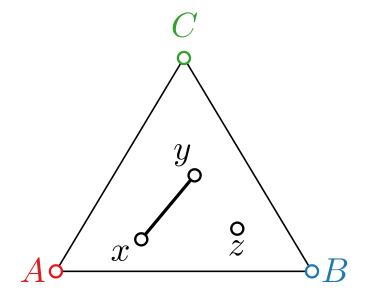
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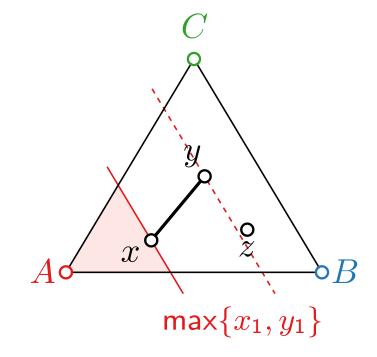


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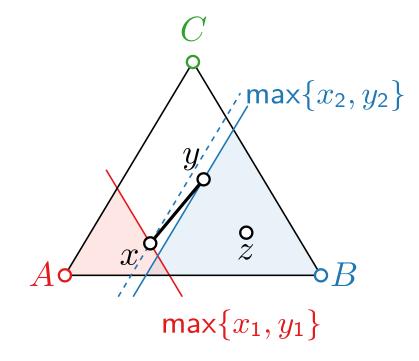


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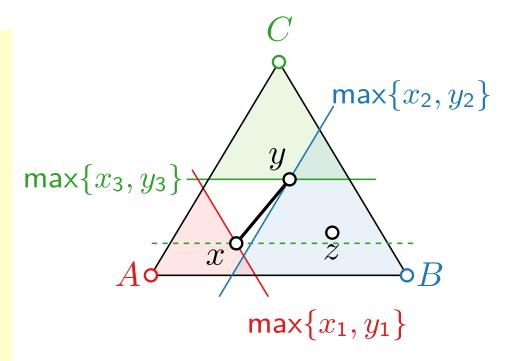


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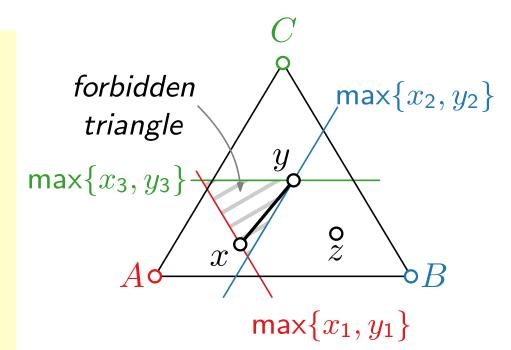


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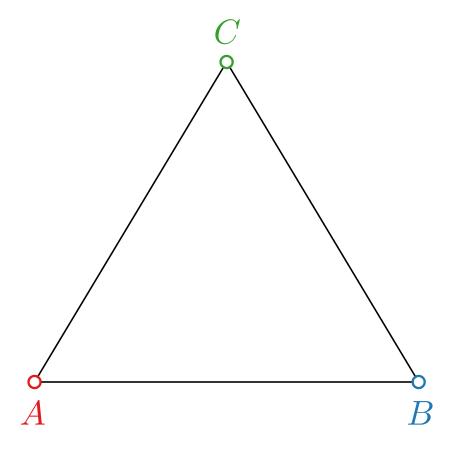
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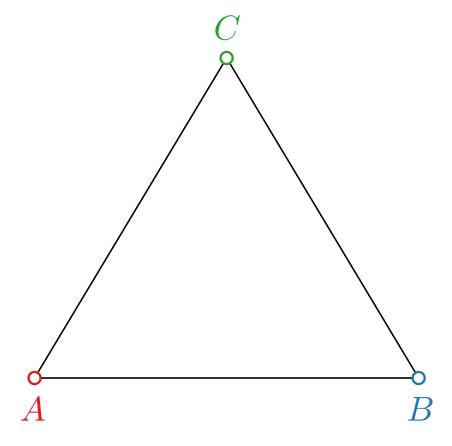
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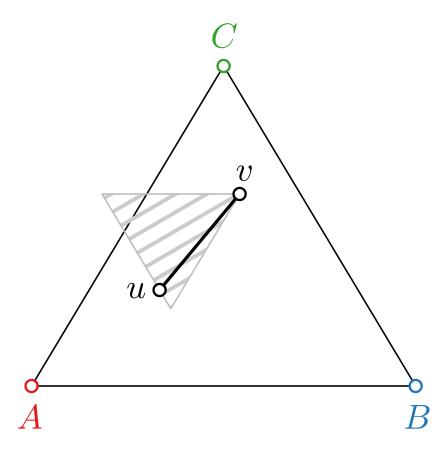
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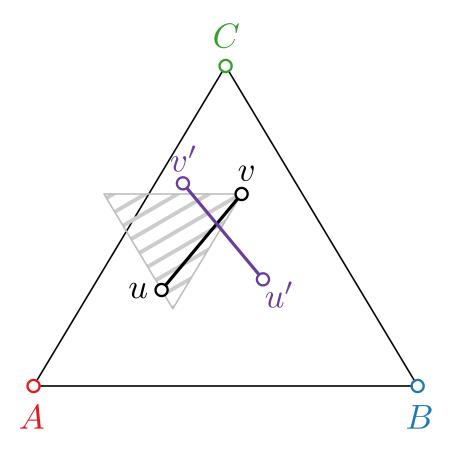
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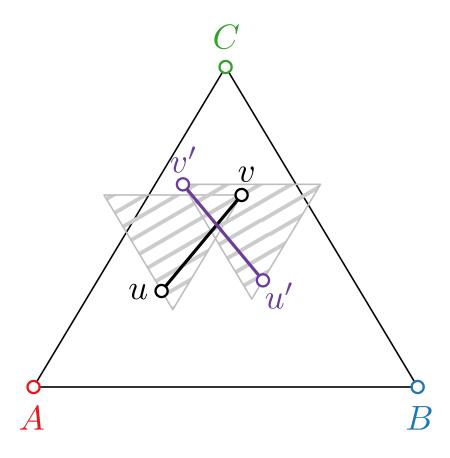


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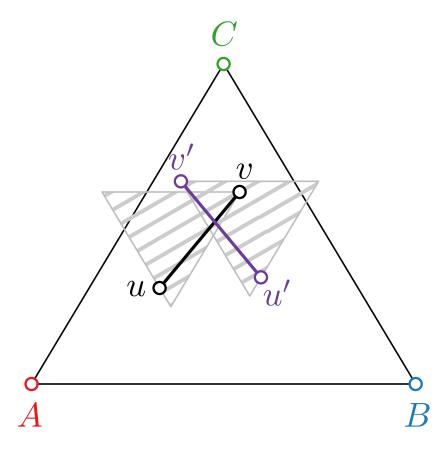
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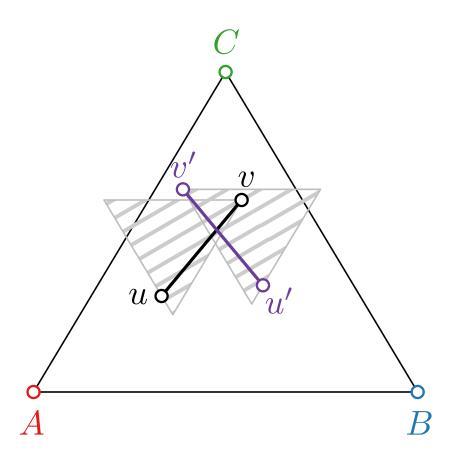
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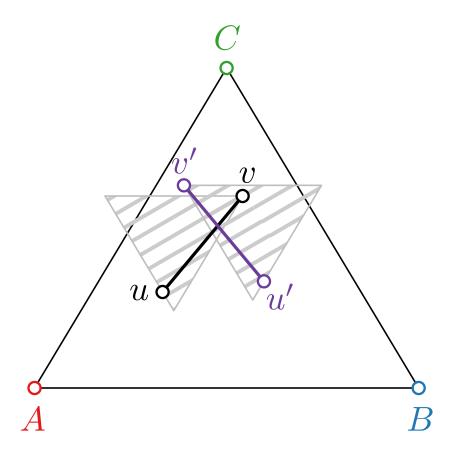
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$$\begin{aligned} u_i' > u_i, v_i & v_j' > u_j, v_j & u_k > u_k', v_k' & v_l > u_l', v_l' \\ \Rightarrow \{i, j\} \cap \{k, l\} = \emptyset \\ \text{w.l.o.g. } i = j = 2 \Rightarrow u_2', v_2' > u_2, v_2 \end{aligned}$$



Barycentric Representations of Planar Graphs

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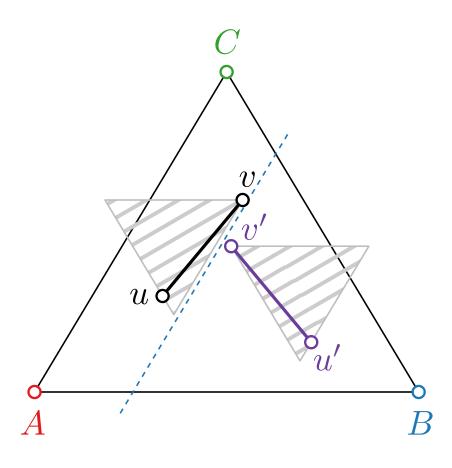
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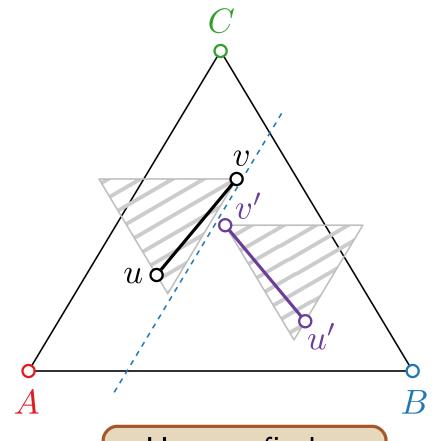
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How to find a barycentric representation?



Visualization of Graphs

Lecture 4:

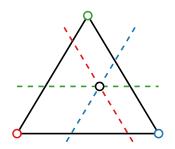
Straight-Line Drawings of Planar Graphs II:

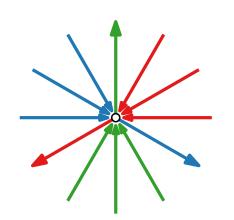
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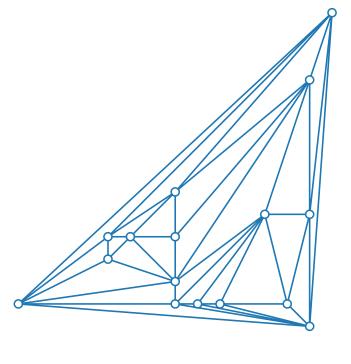
Part II:

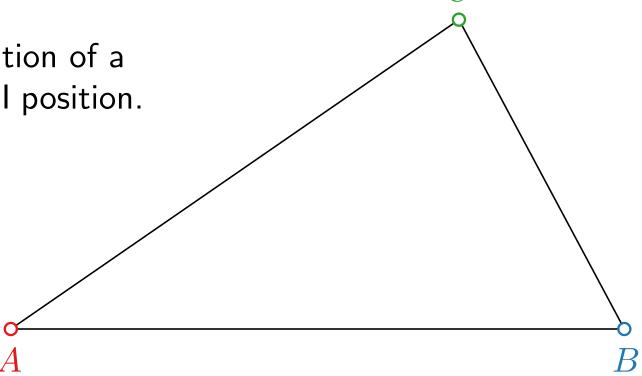
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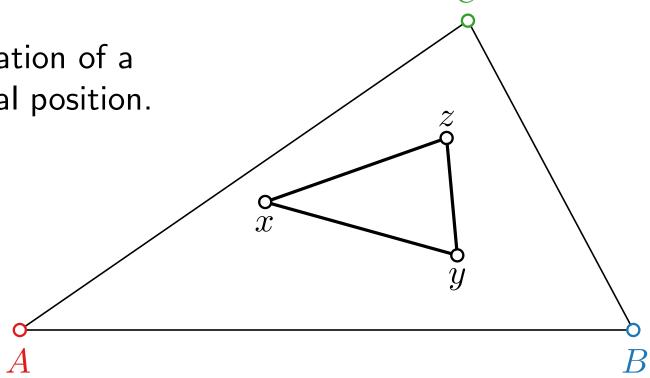
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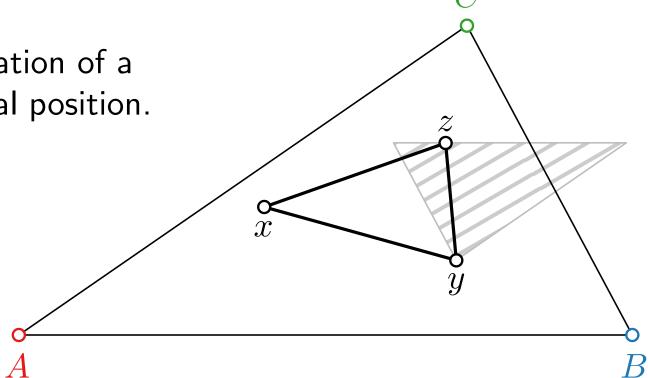


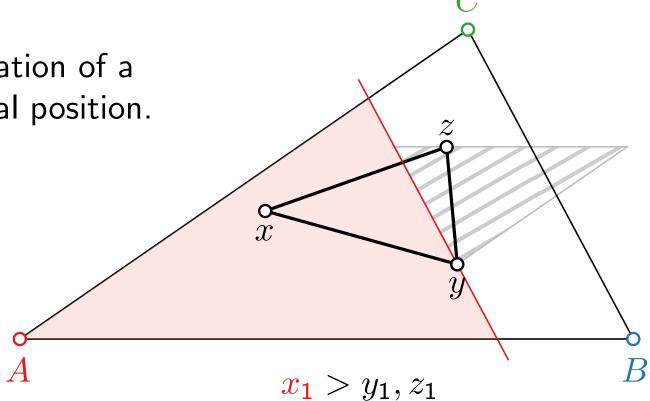


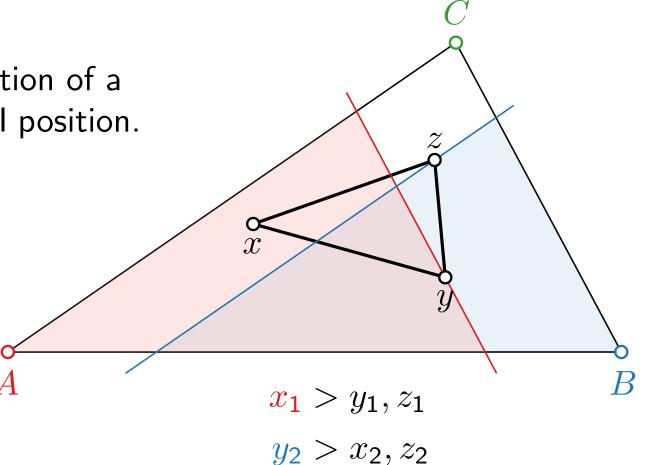


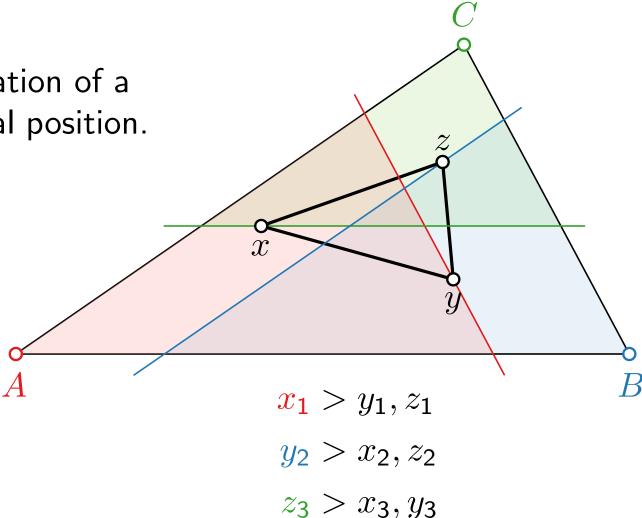






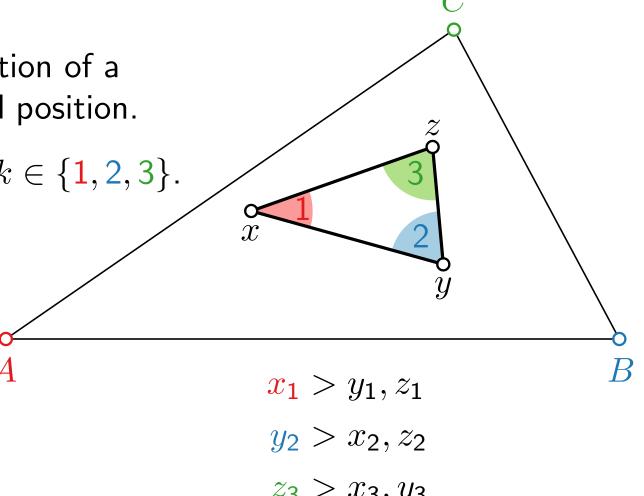






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We can label each angle in $\triangle xyz$ uniquely with $k \in \{1, 2, 3\}$.

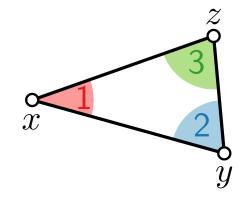


$$z_3 > x_3, y_3$$

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A **Schnyder labeling** of a plane triangulation G is a labeling of all internal angles with labels 1, 2 and 3 such that:

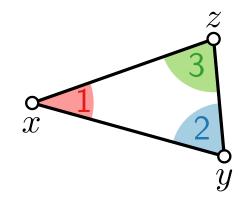


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Faces: The three angles of an internal face are labeled 1, 2 and 3 in counterclockwise order.

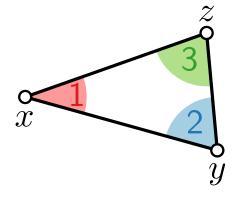


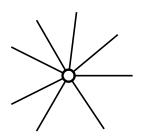
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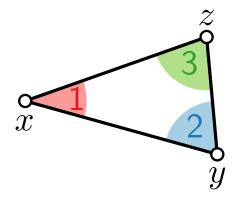
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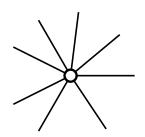
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Vertices: The ccw order of labels around each vertex consists of





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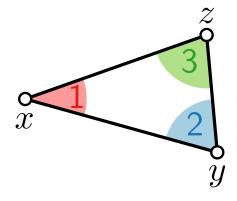
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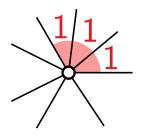
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a nonempty interval of 1's





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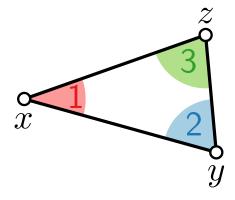
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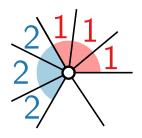
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Vertices: The ccw order of labels around each vertex consists of

- a nonempty interval of 1's
- followed by a nonempty interval of 2's





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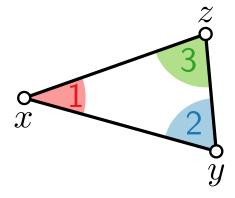
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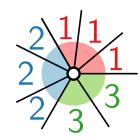
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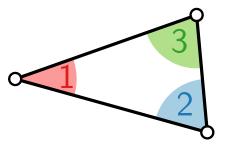
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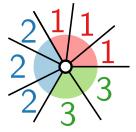
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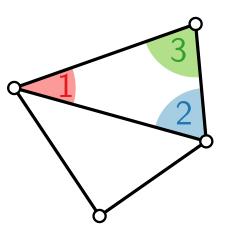
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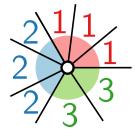


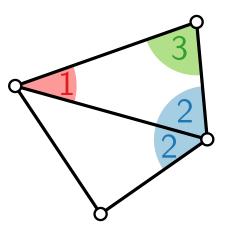


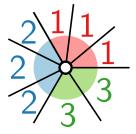


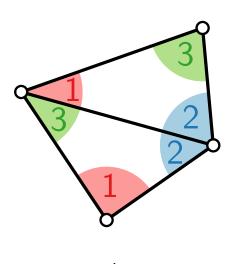


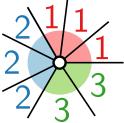


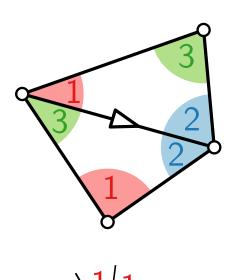


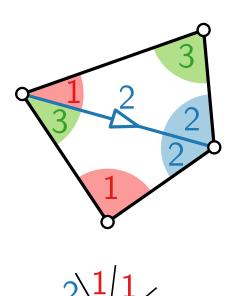




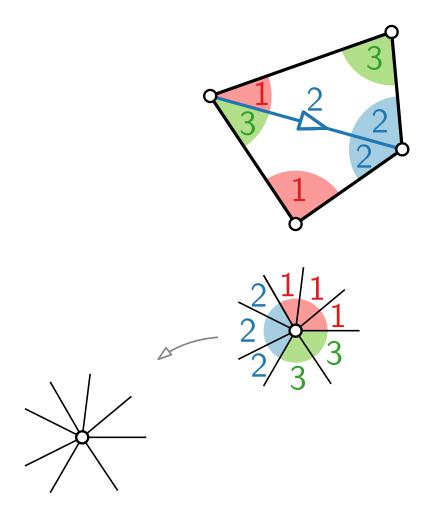








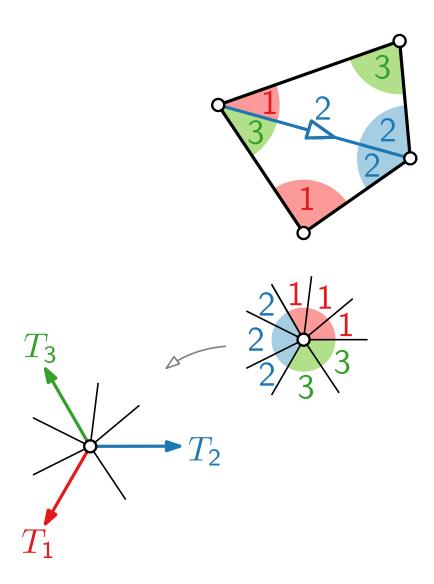
A Schnyder labeling induces an edge labeling.



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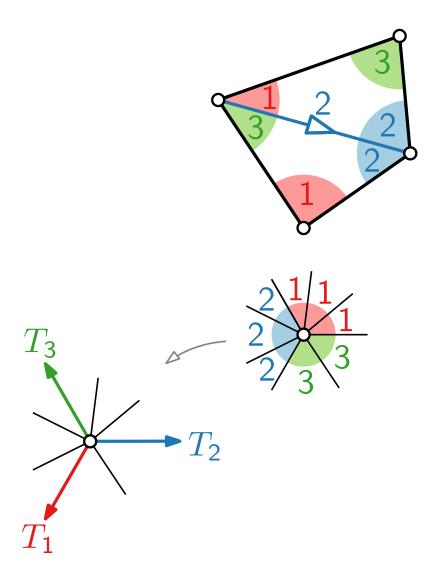
A **Schnyder wood** (or **realizer**) of a plane triangulation G = (V, E) is a partition of the inner edges of E into three sets of oriented edges T_1 , T_2 , T_3 such that, for each inner vertex $v \in V$, it holds that

■ v has one outgoing edge in each of T_1 , T_2 , and T_3 .



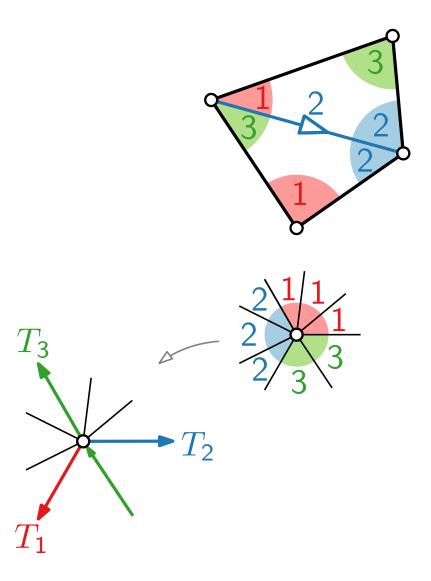
A Schnyder labeling induces an edge labeling.

- v has one outgoing edge in each of T_1 , T_2 , and T_3 .
- lacktriangle The ccw order of edges around v is:



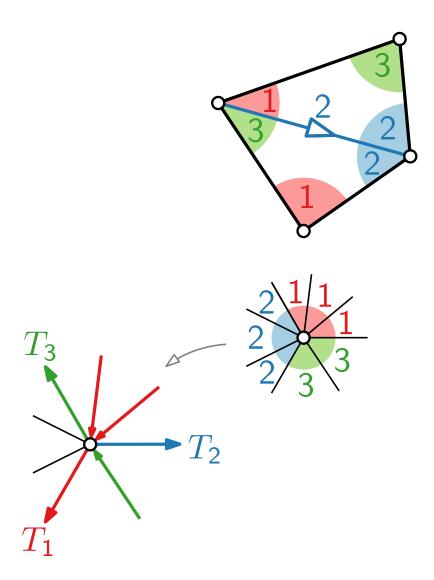
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- v has one outgoing edge in each of T_1 , T_2 , and T_3 .
- The ccw order of edges around v is: leaving in T_1 , entering in T_3 ,



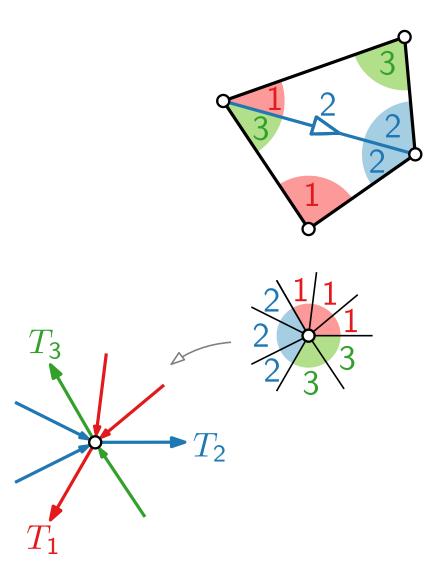
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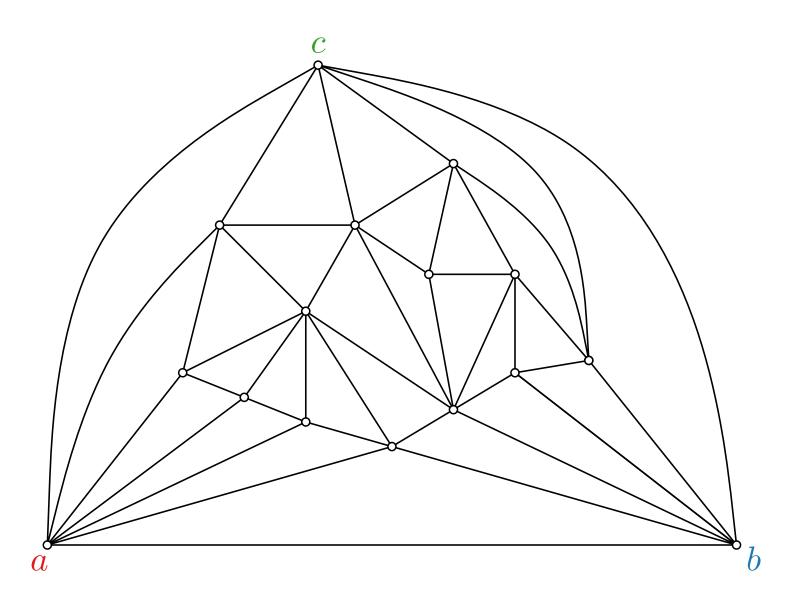
- v has one outgoing edge in each of T_1 , T_2 , and T_3 .
- The ccw order of edges around v is: leaving in T_1 , entering in T_3 , leaving in T_2 , entering in T_1 ,

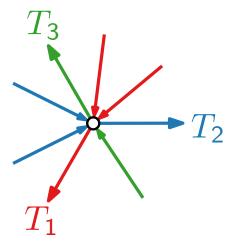


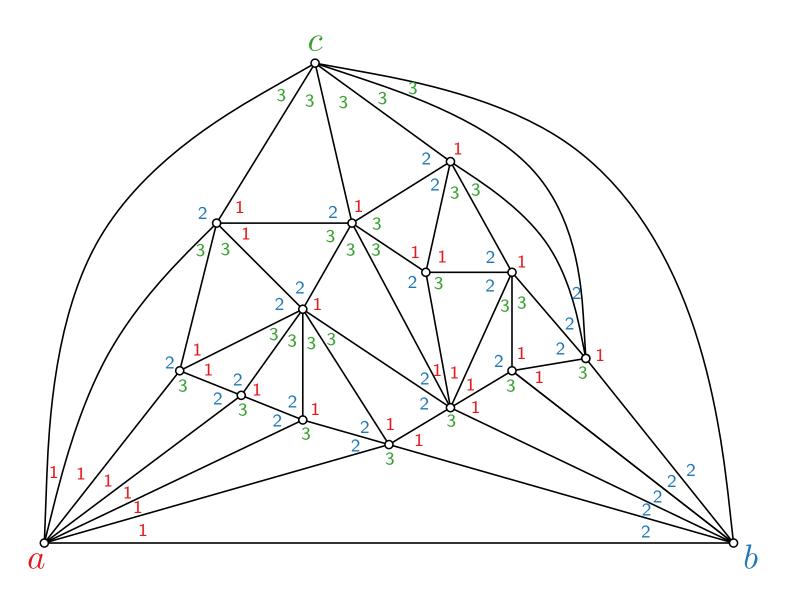
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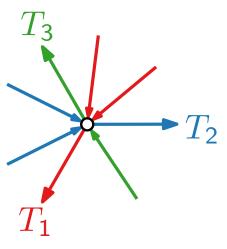
- v has one outgoing edge in each of T_1 , T_2 , and T_3 .
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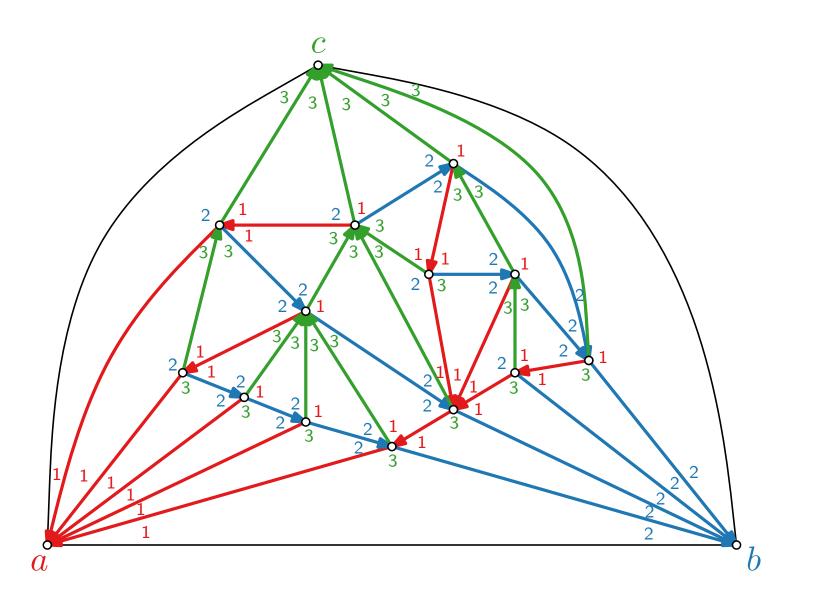


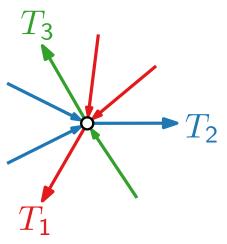


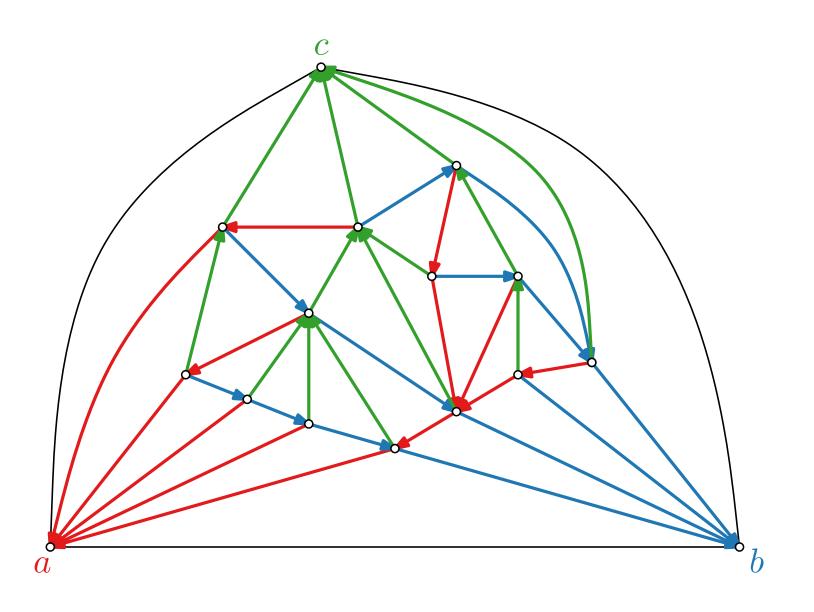


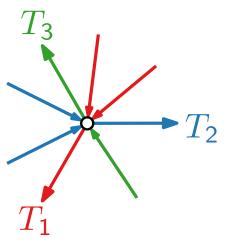


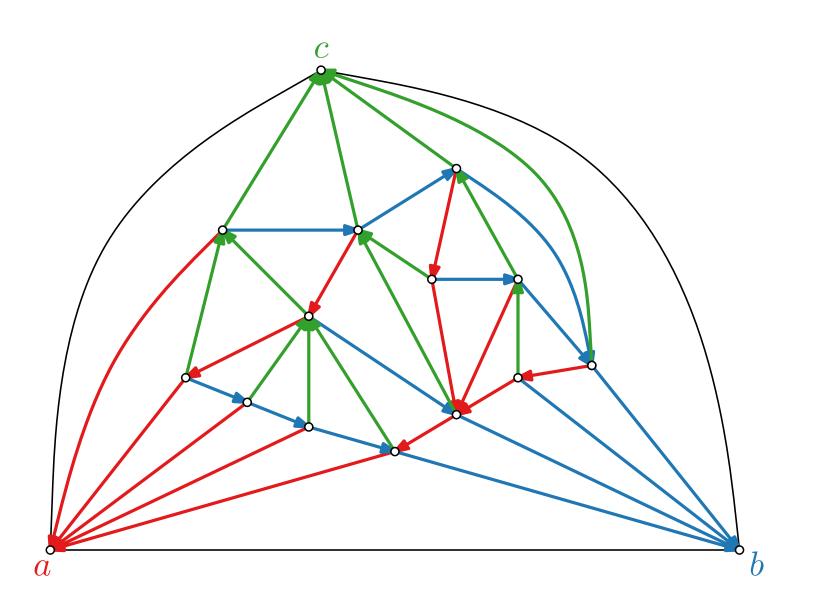


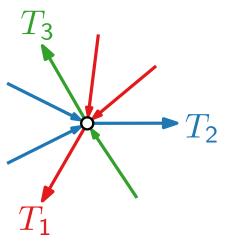


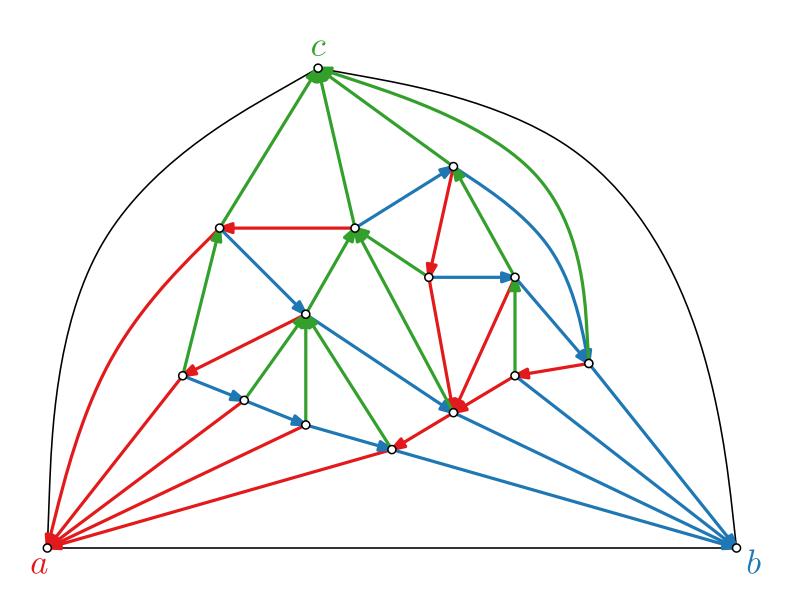


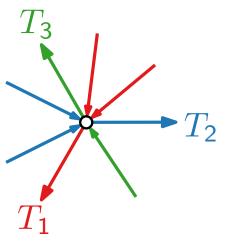


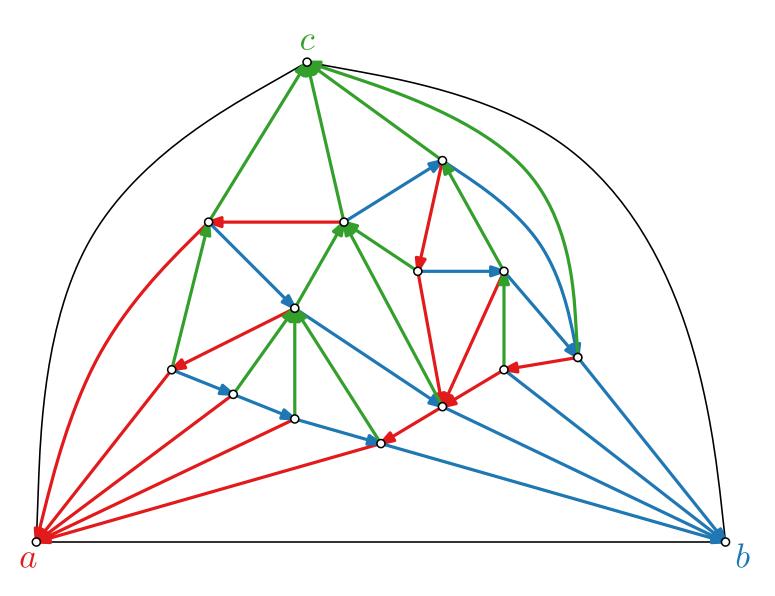


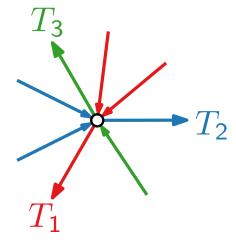






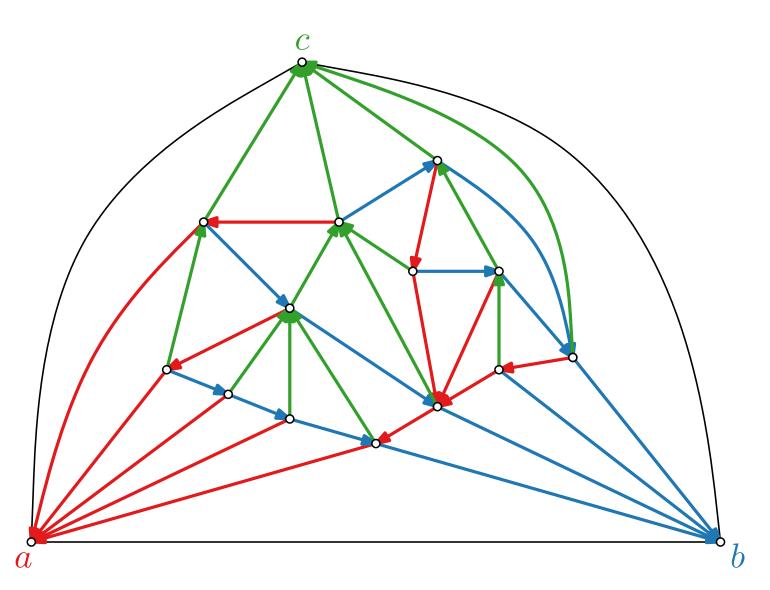


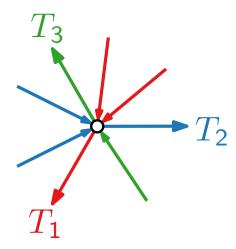




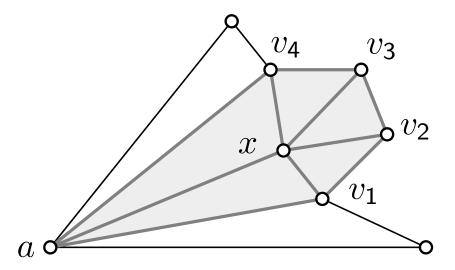
All inner edges incident to a, b, and
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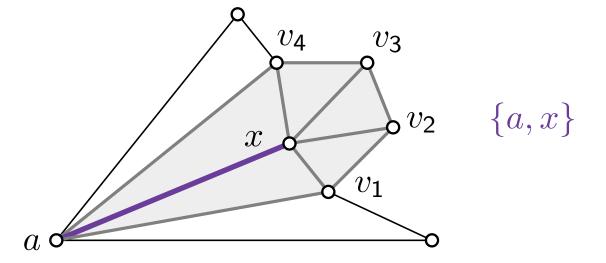
Schnyder Wood – Example and Properties

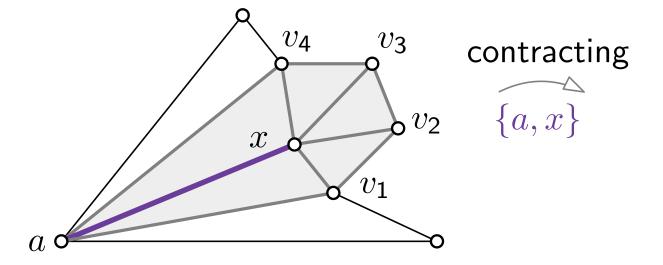


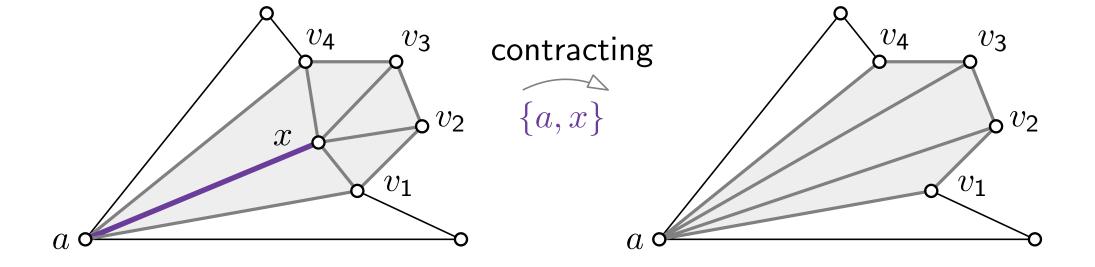


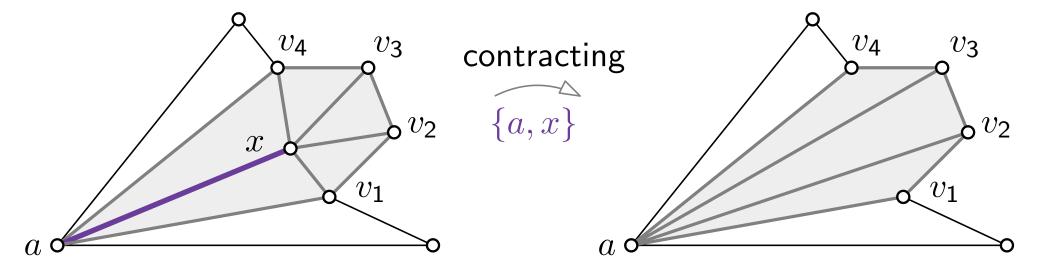
- All inner edges incident to a, b, and c are incoming in the same color.
- T_1 , T_2 , and T_3 are trees. Each spans all inner vertices and one outer vertex (its root).









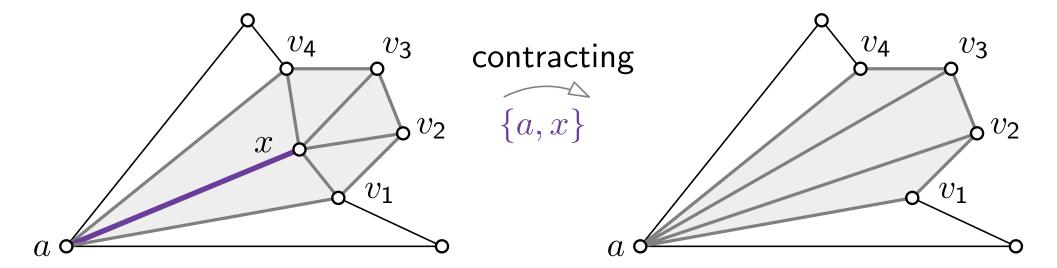


 \dots requires that a and x have exactly two common neighbors.

Lemma.

[Kampen 1976]

Let G be a plane triangulation with vertices a, b, c on the outer face. Then there exists a **contractible edge** $\{a,x\}$ in G with $x \notin \{b,c\}$.



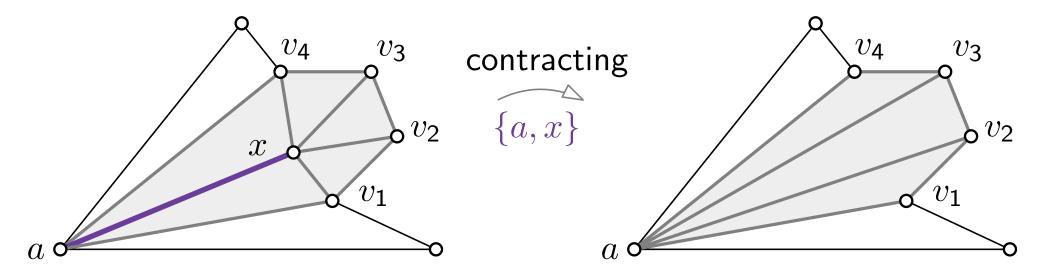
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Theorem.

Every plane triangulation has a Schnyder labeling and a Schnyder wood.



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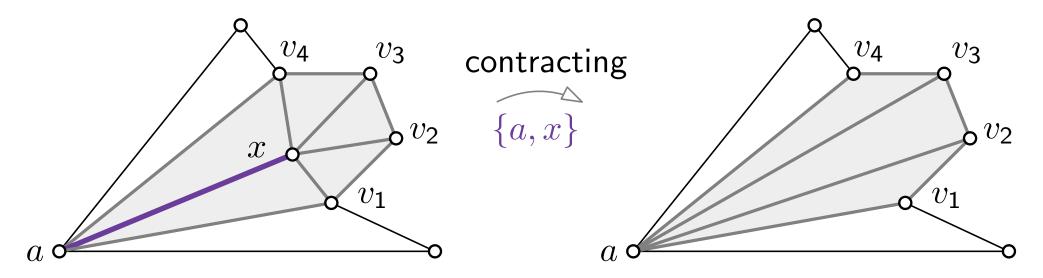
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Proof by induction on # vertices via edge contractions.



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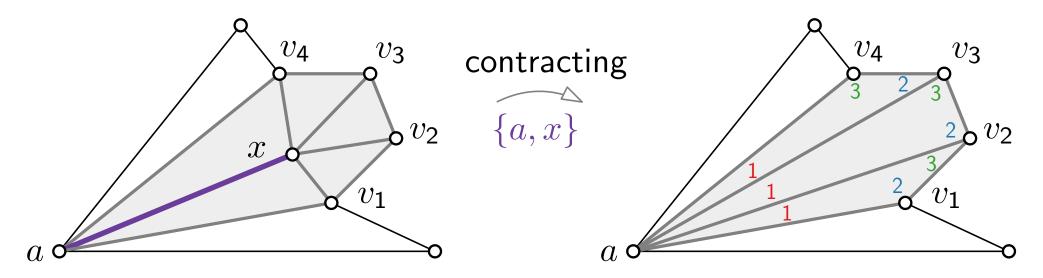
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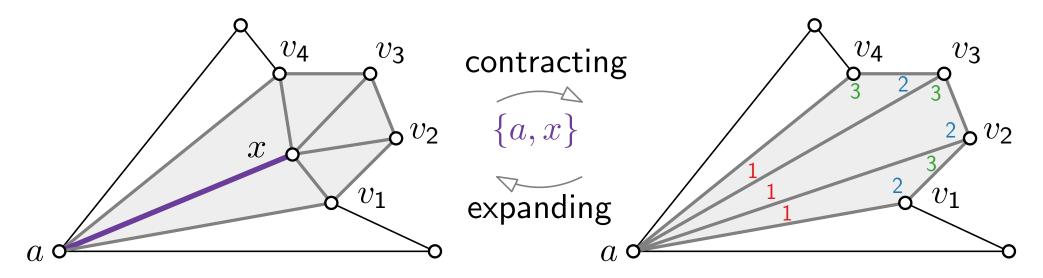
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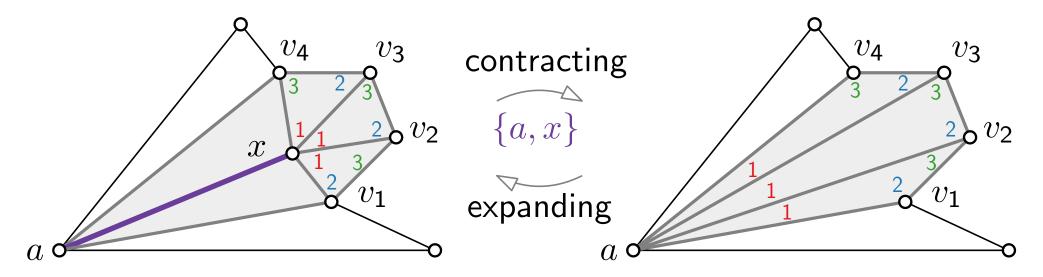
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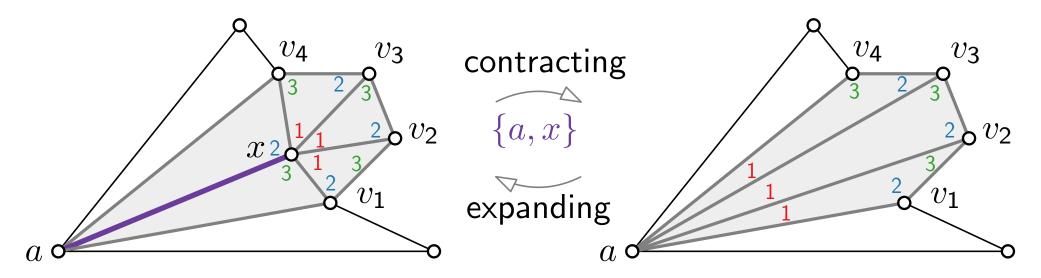
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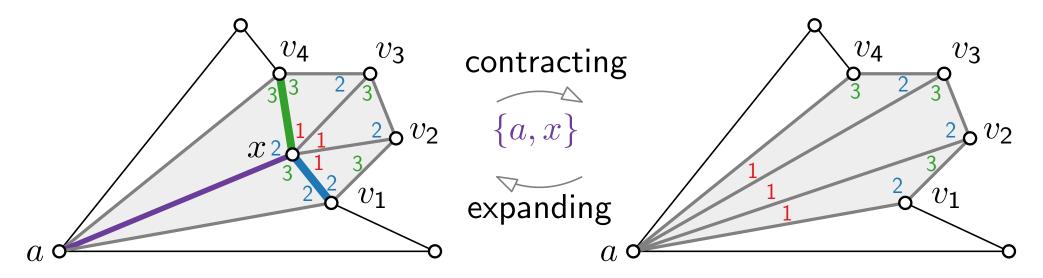
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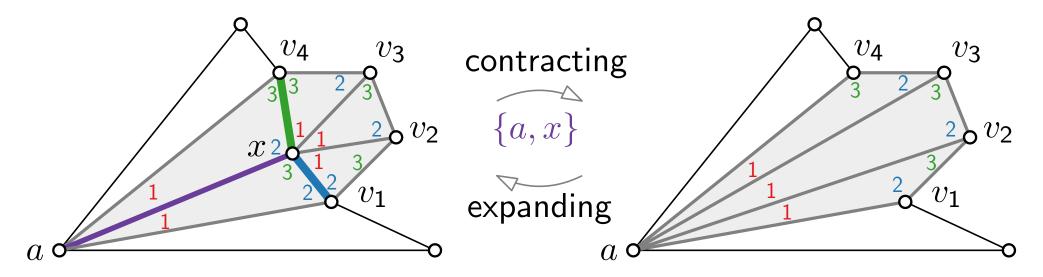
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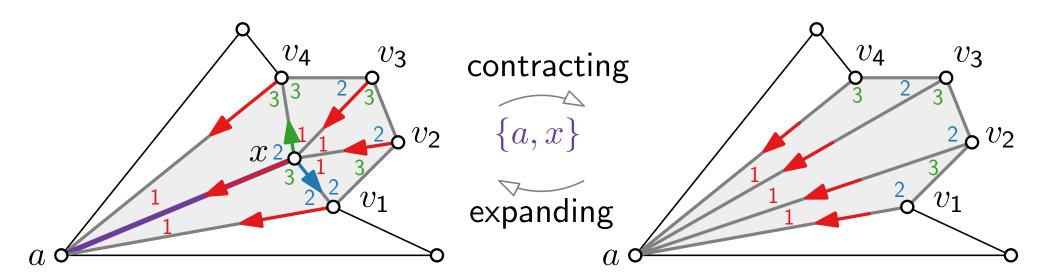
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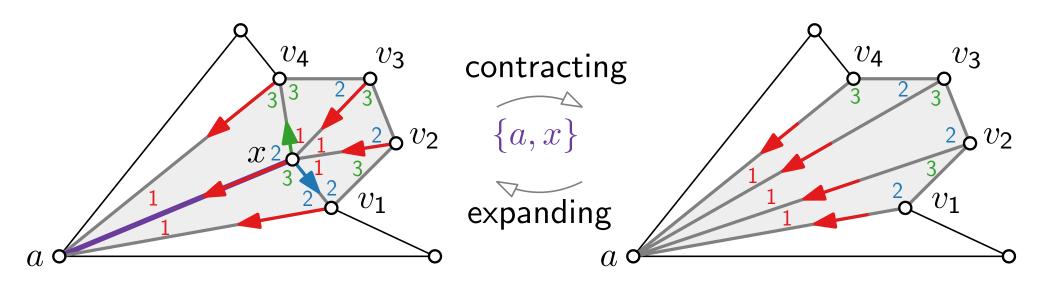
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 \dots requires that a and x have exactly two common neighbors.

Constructive proof yields an algorithm for computing a Schnyder labeling. It can be implemented to run in $\mathcal{O}(n)$ time. . .

Exercise :-)



Visualization of Graphs

Lecture 4:

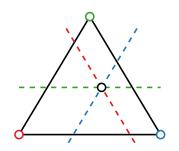
Straight-Line Drawings of Planar Graphs II:

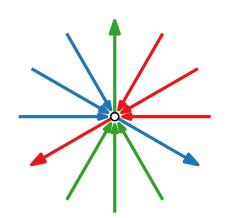
Schnyder Woods

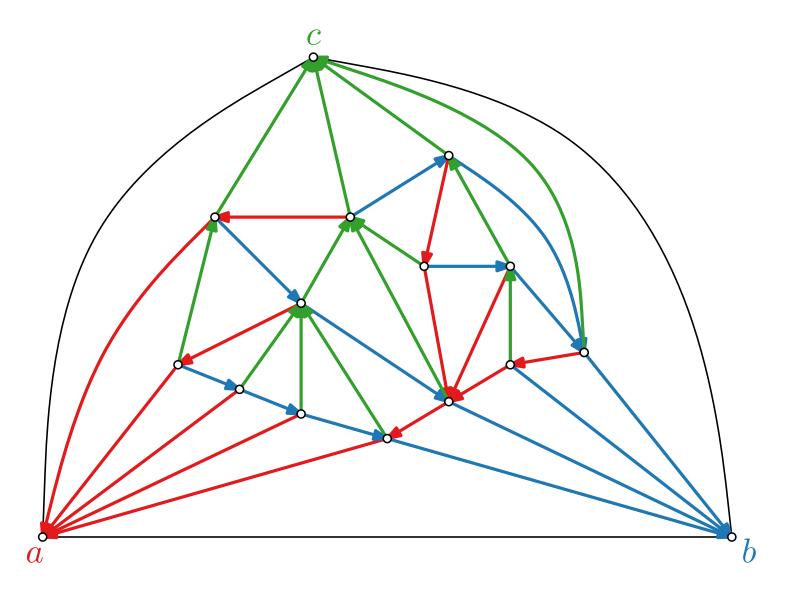
Part III:

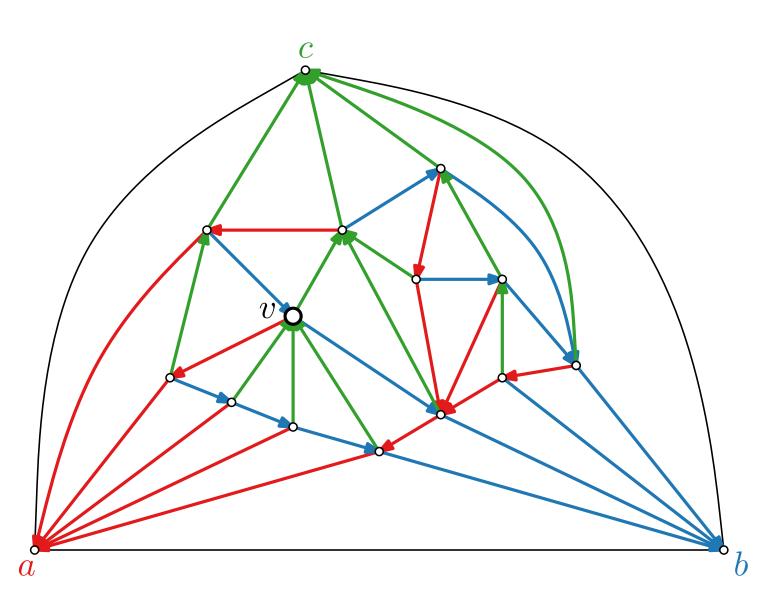
Schnyder Drawings

Alexander Wolff

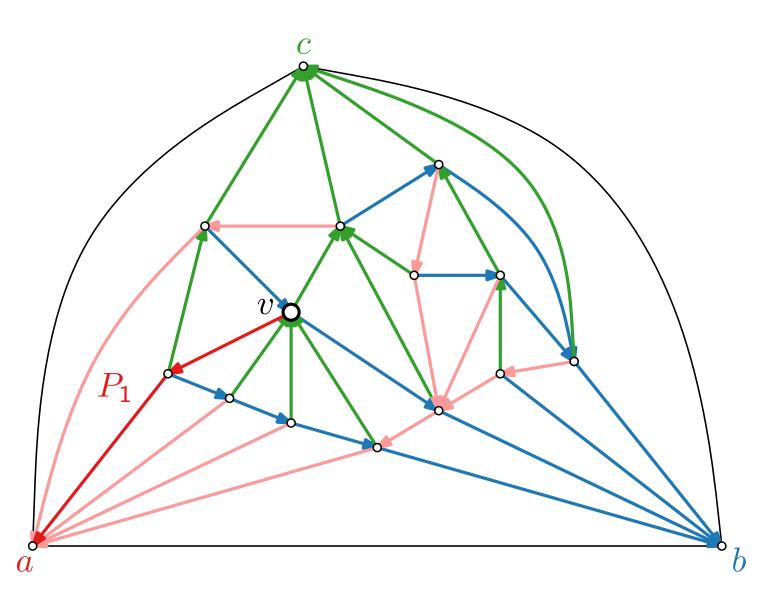




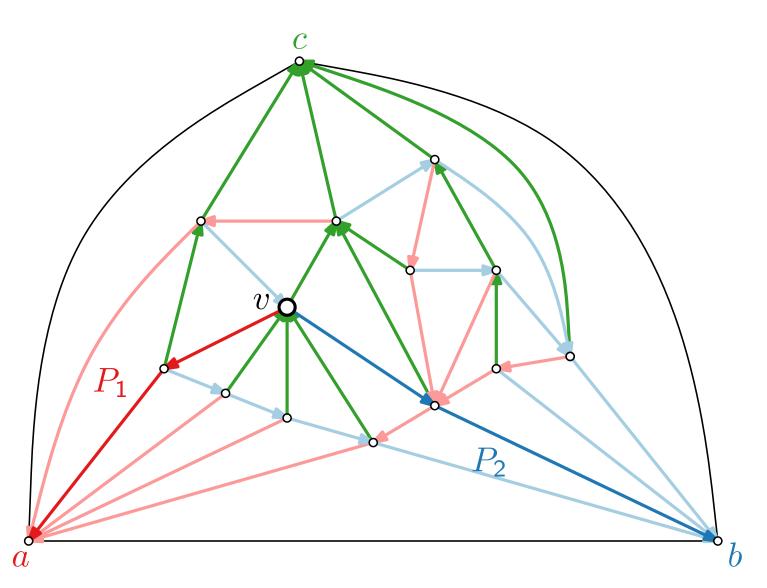




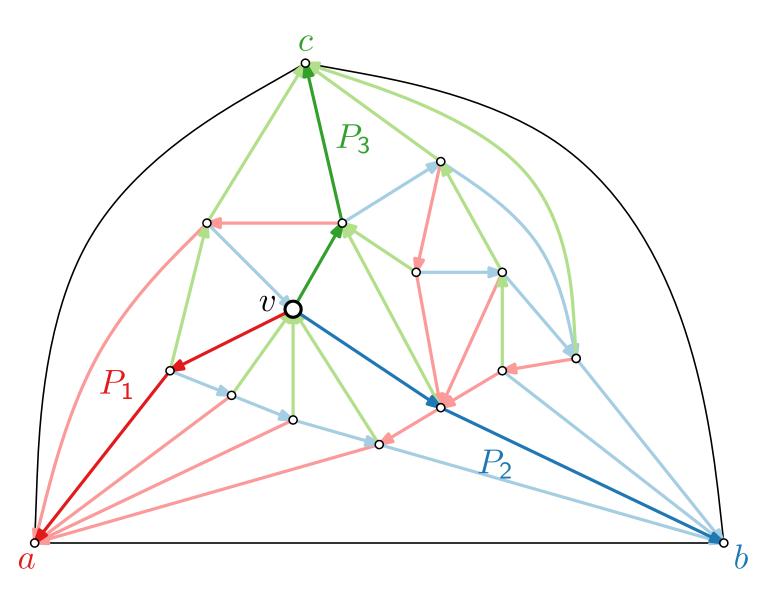
 \blacksquare From each vertex v there exists



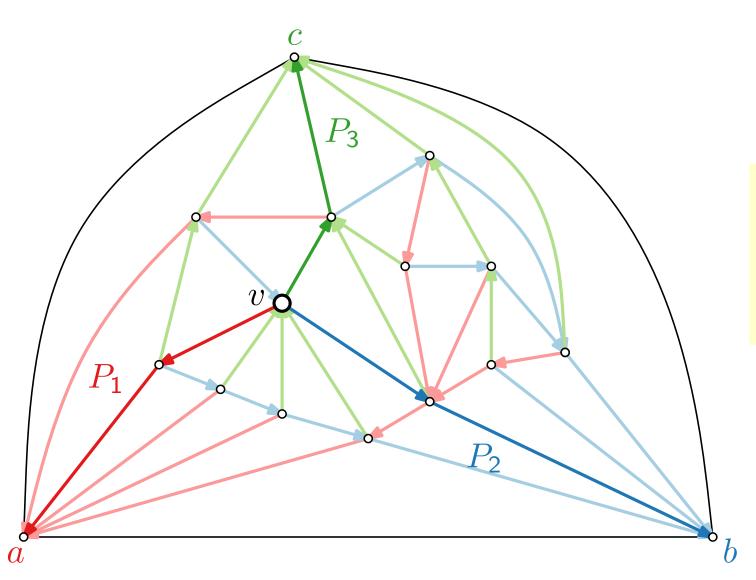
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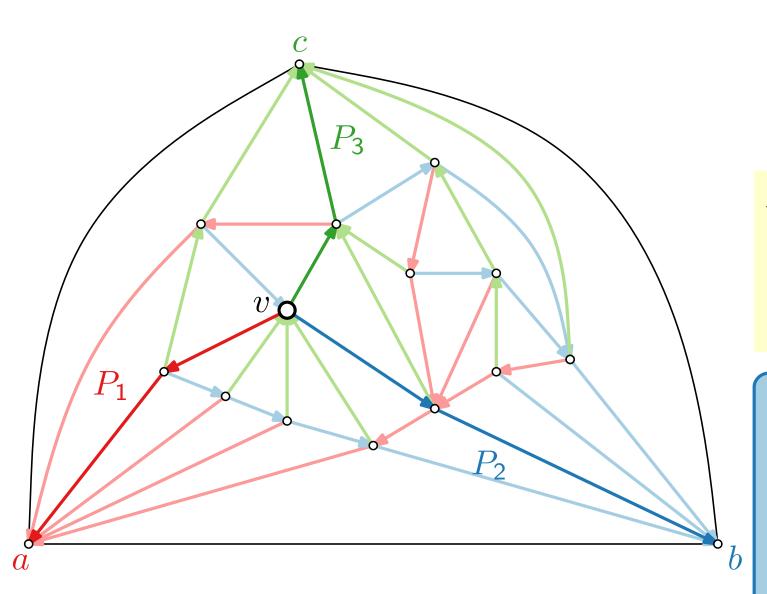


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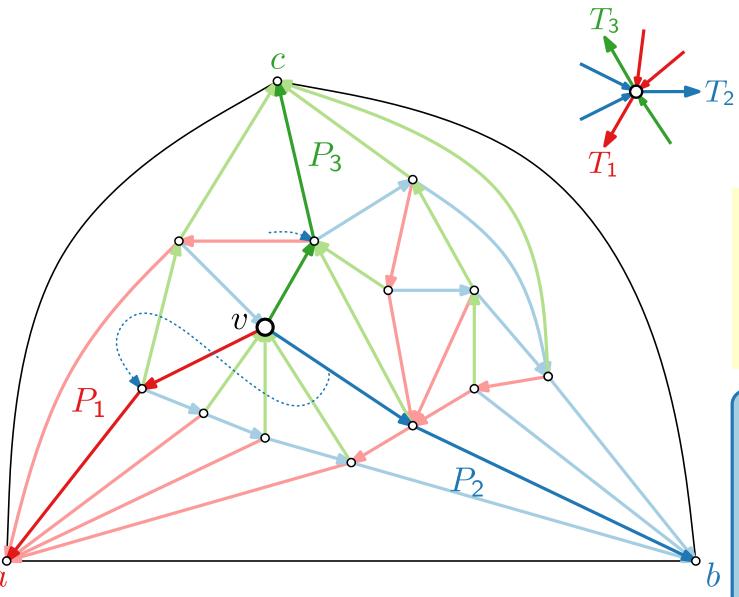
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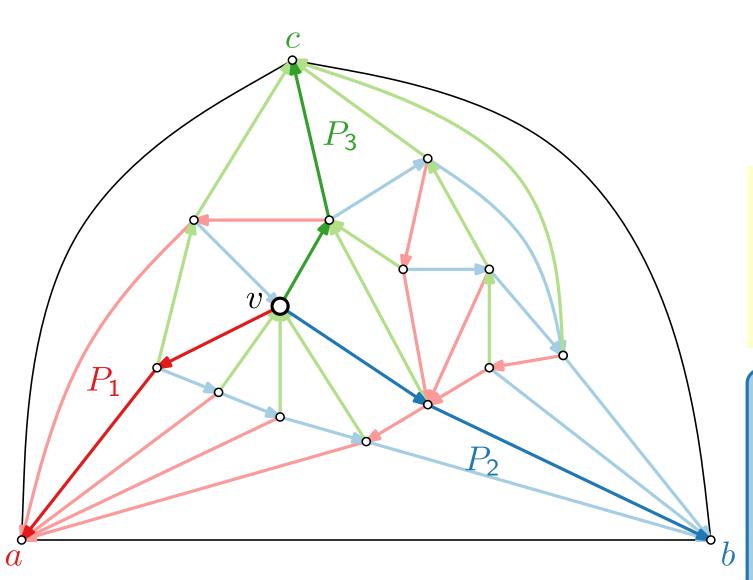
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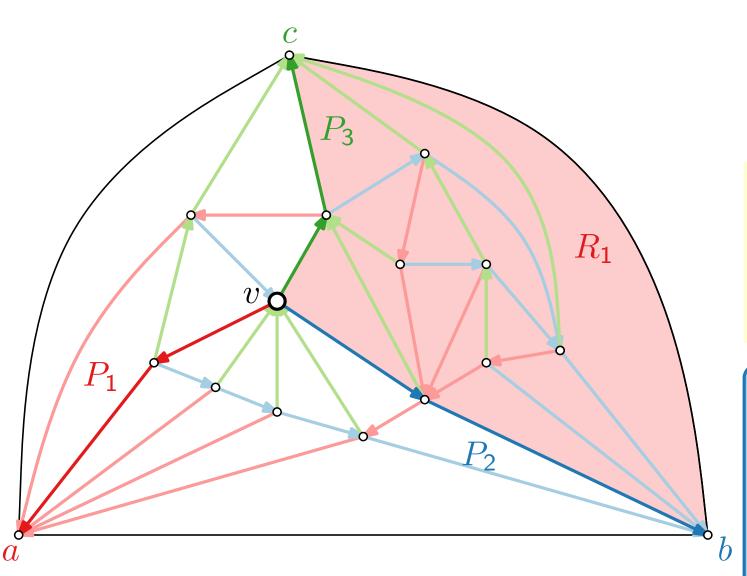
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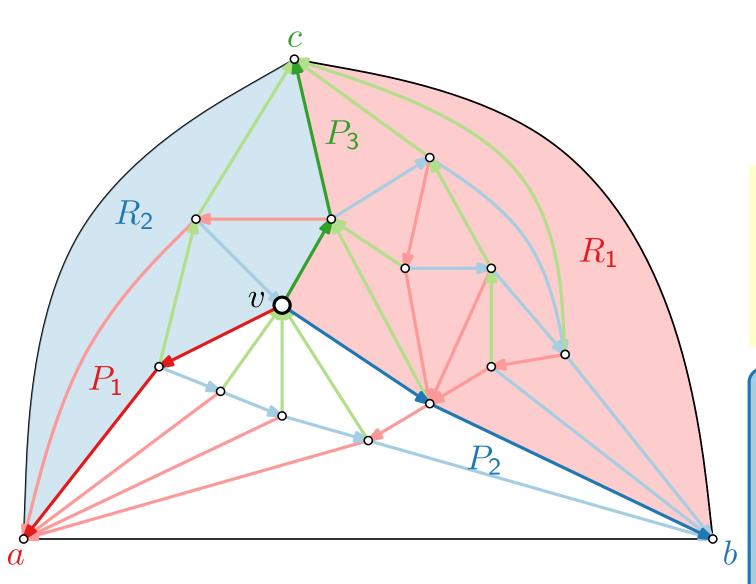
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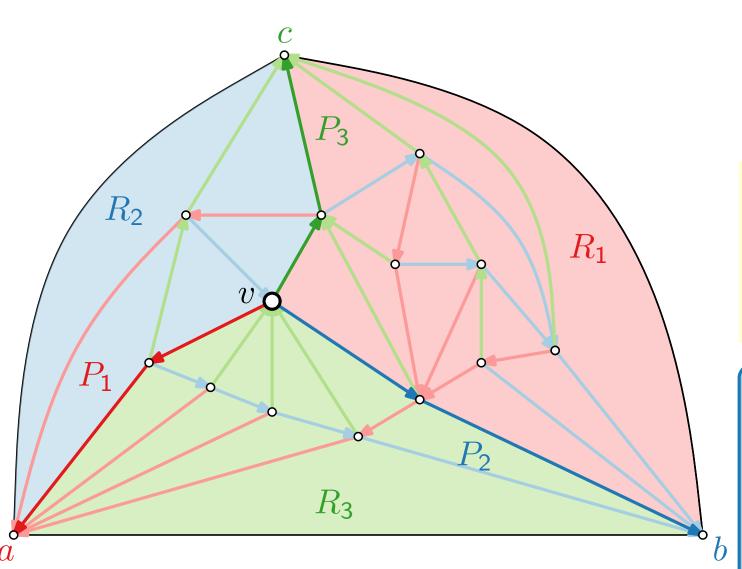
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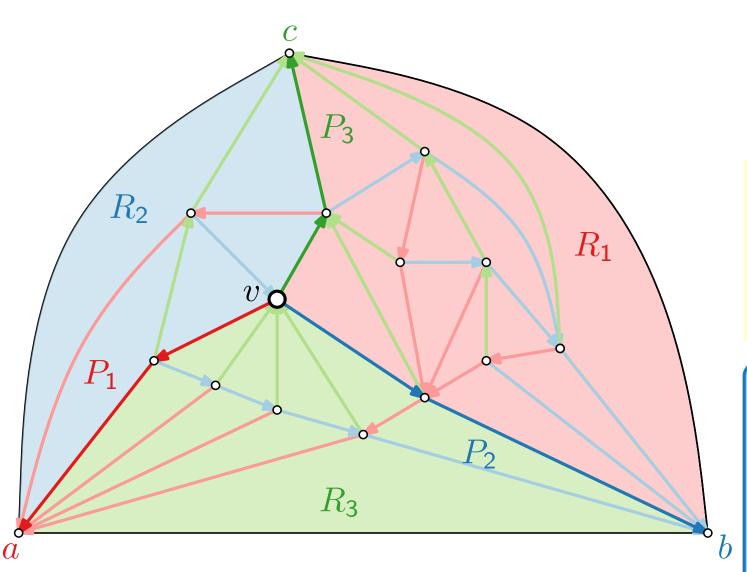
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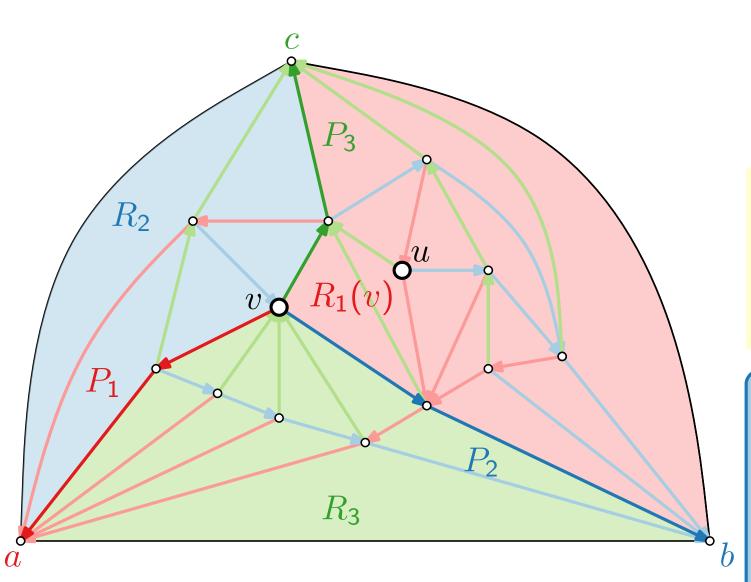
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- $\blacksquare P_1(v), P_2(v), P_3(v)$ cross only at v.
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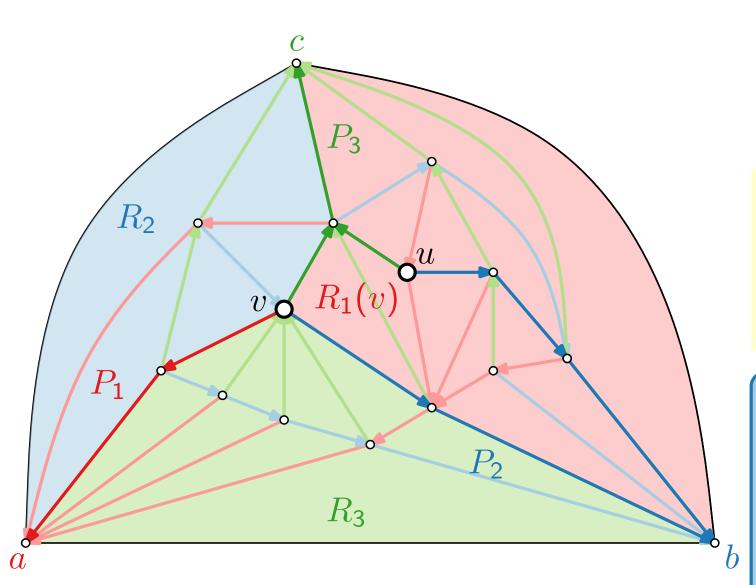
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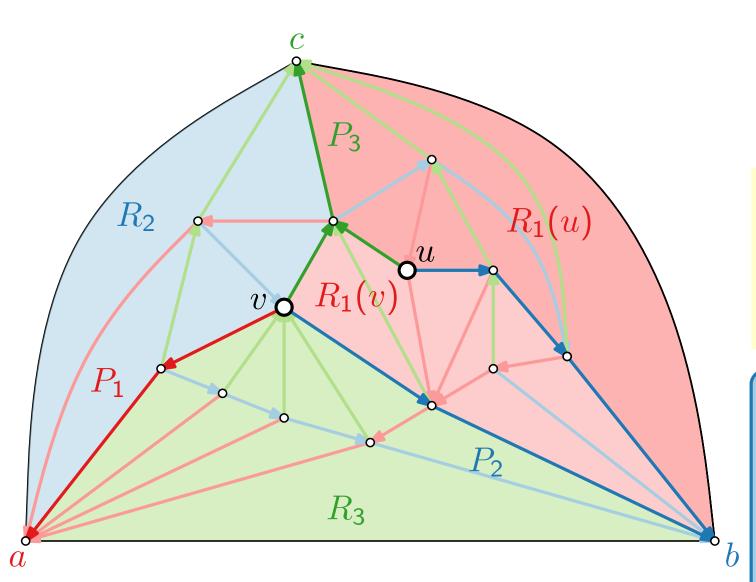
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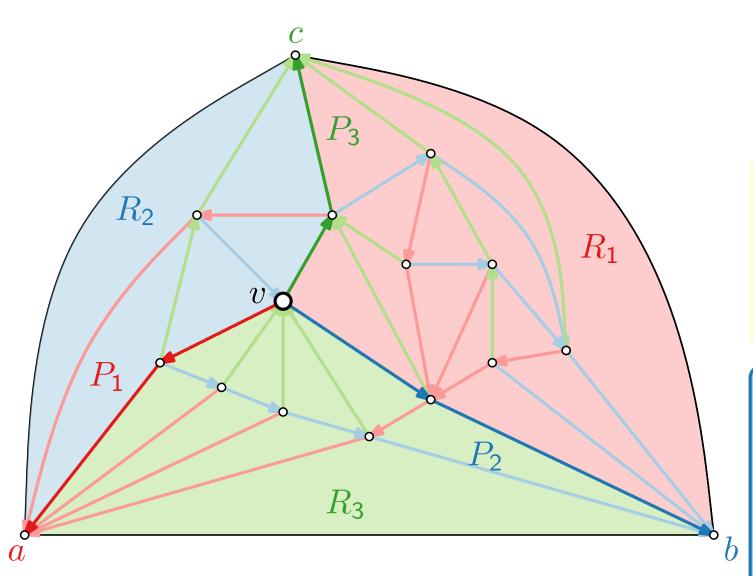
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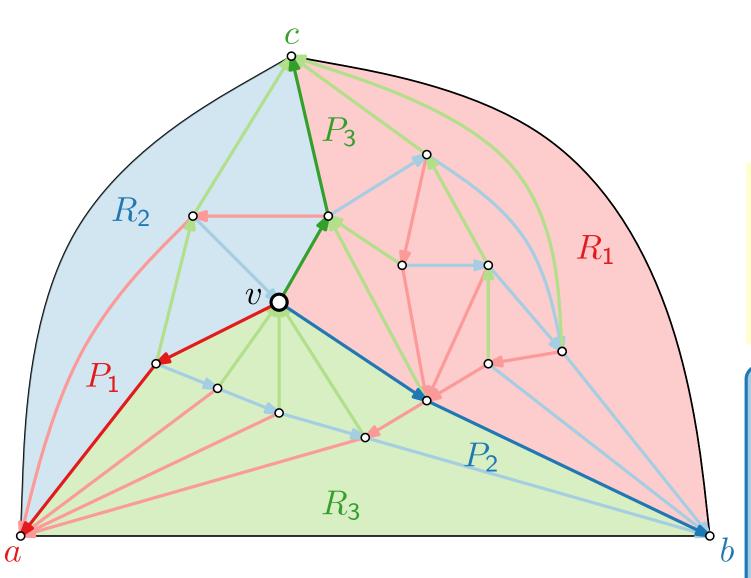
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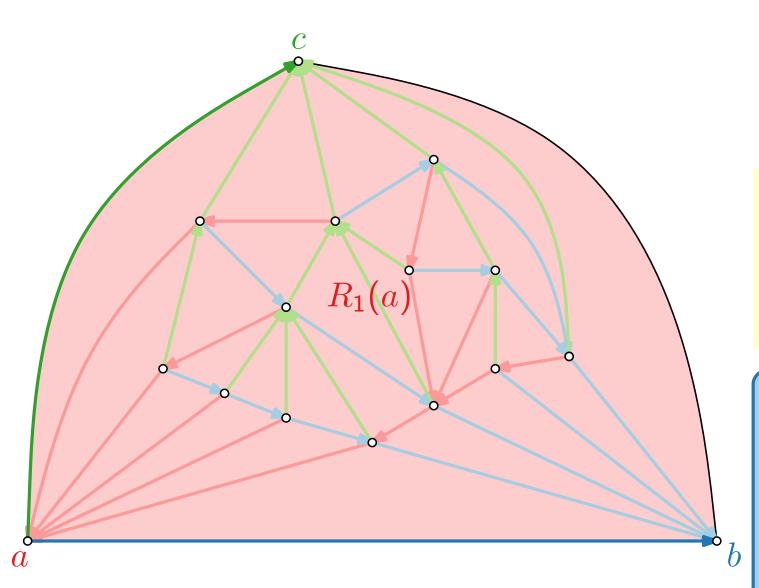
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Schnyder Wood – More Properties



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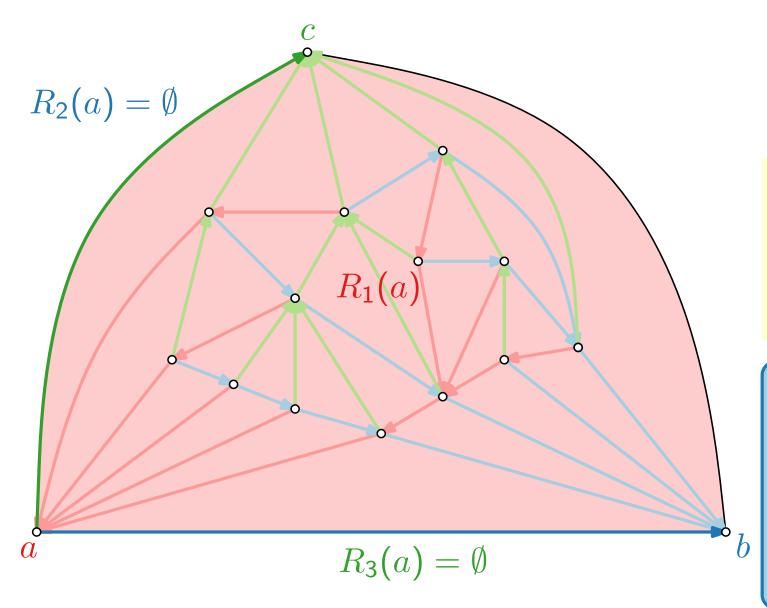
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Theorem.

[Schnyder '90]

For a plane triangulation G, the mapping

$$f: v \mapsto (v_1, v_2, v_3) = \frac{1}{2n-5}(|R_1(v)|, |R_2(v)|, |R_3(v)|)$$

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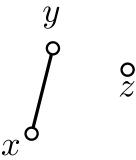
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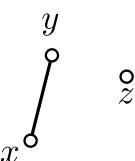
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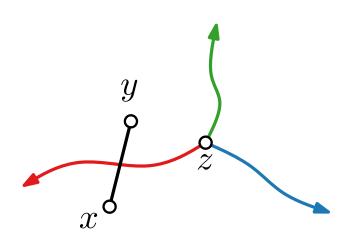
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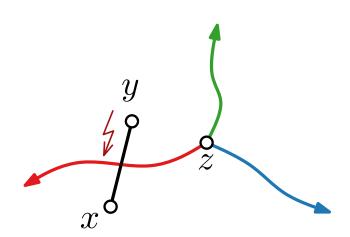
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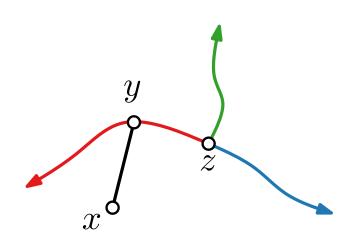
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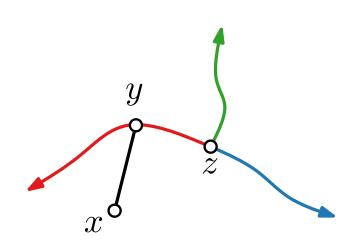
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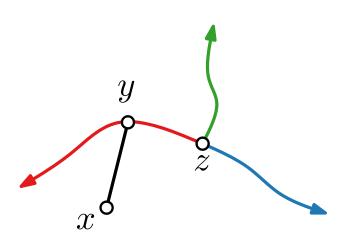
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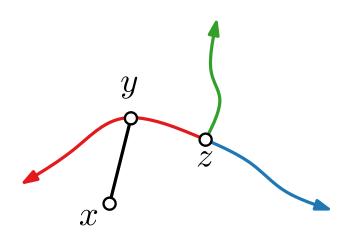
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Set
$$A = (0,0)$$
, $B = (2n-5,0)$, and $C = (0,2n-5)$.

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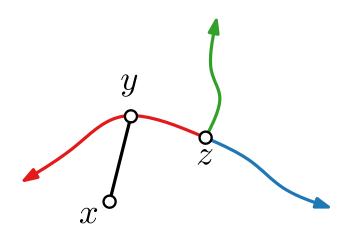
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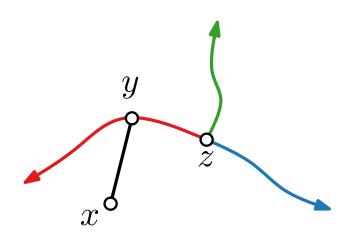
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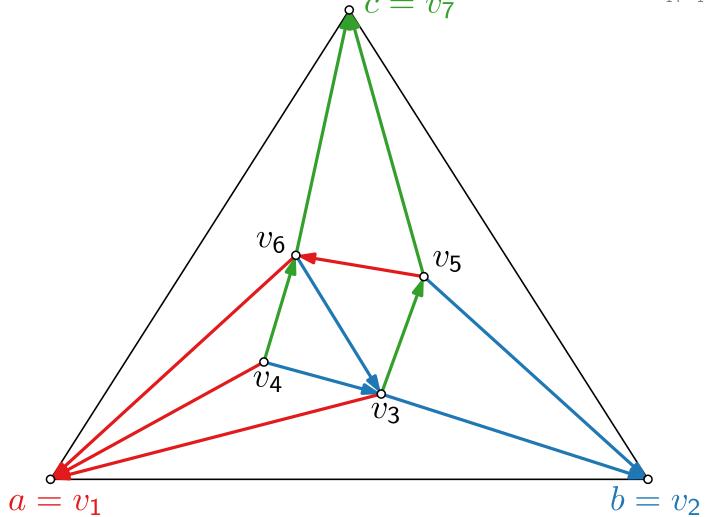
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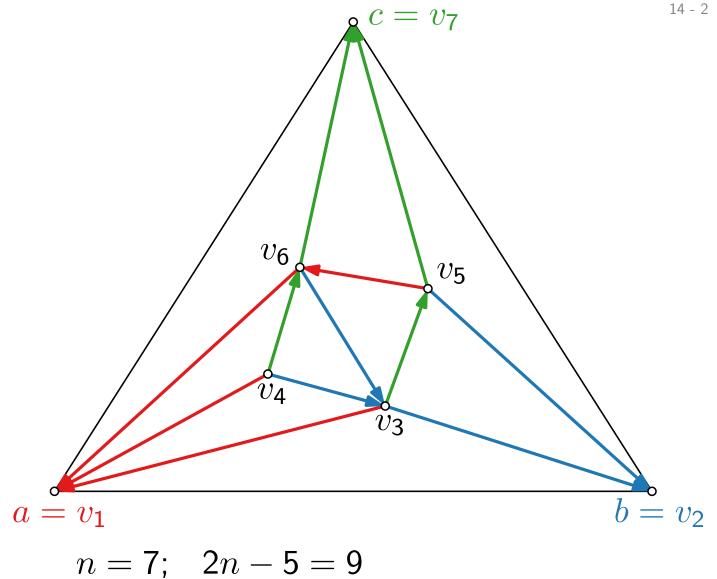
is a barycentric representation of G (and thus yields a planar straight-line drawing of G on the $(2n-5)\times(2n-5)$ grid).

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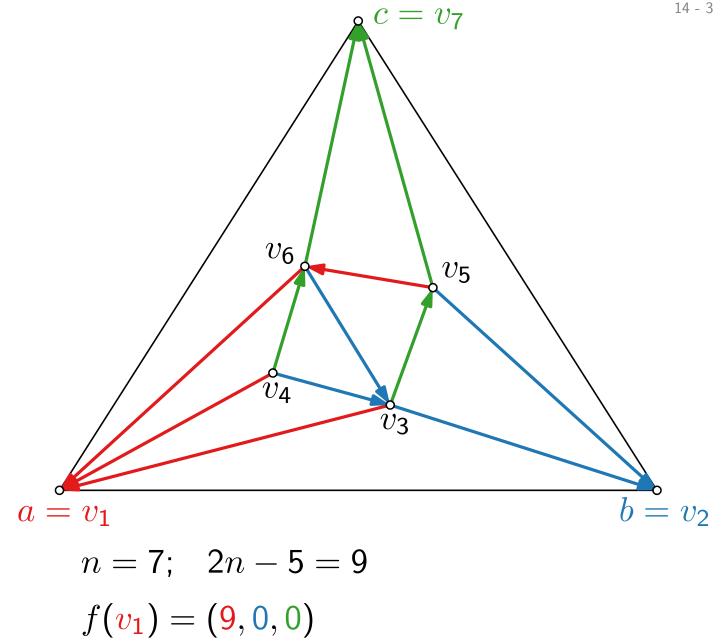
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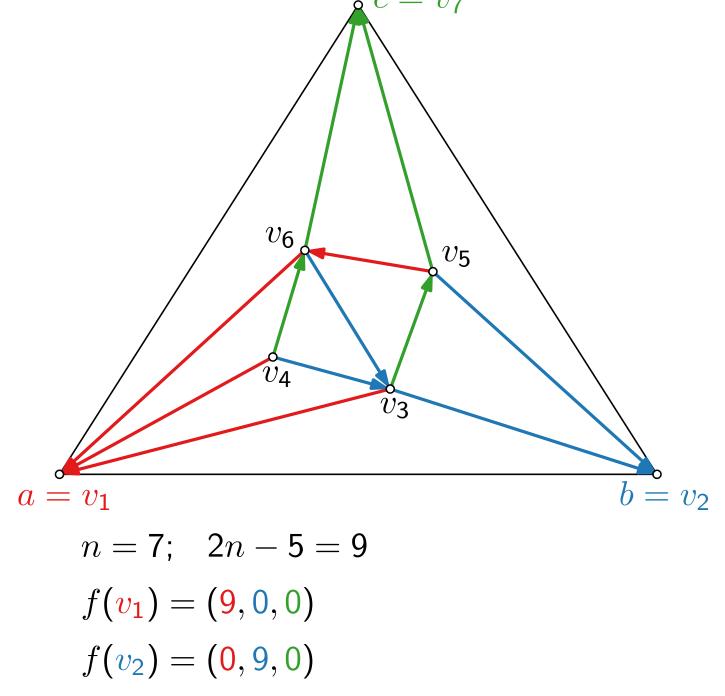


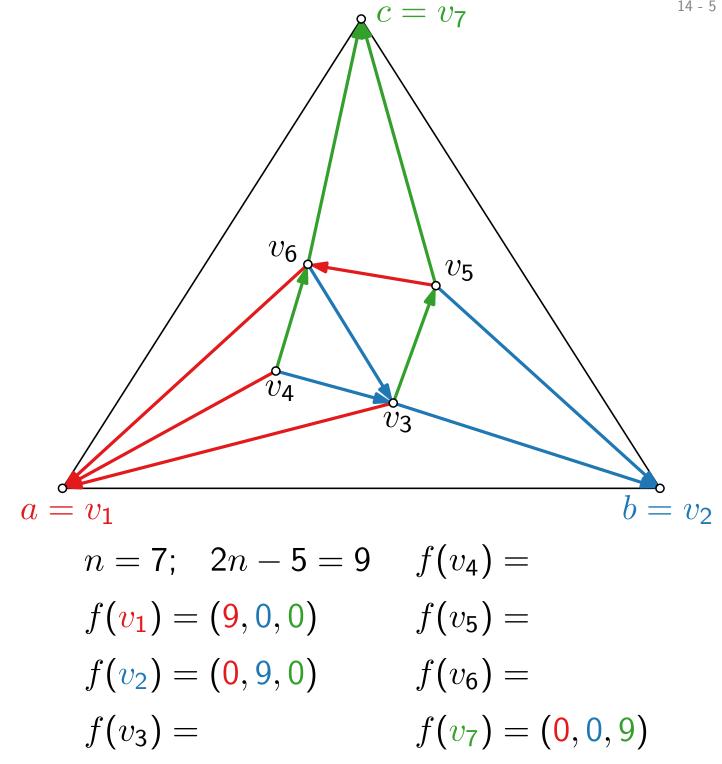


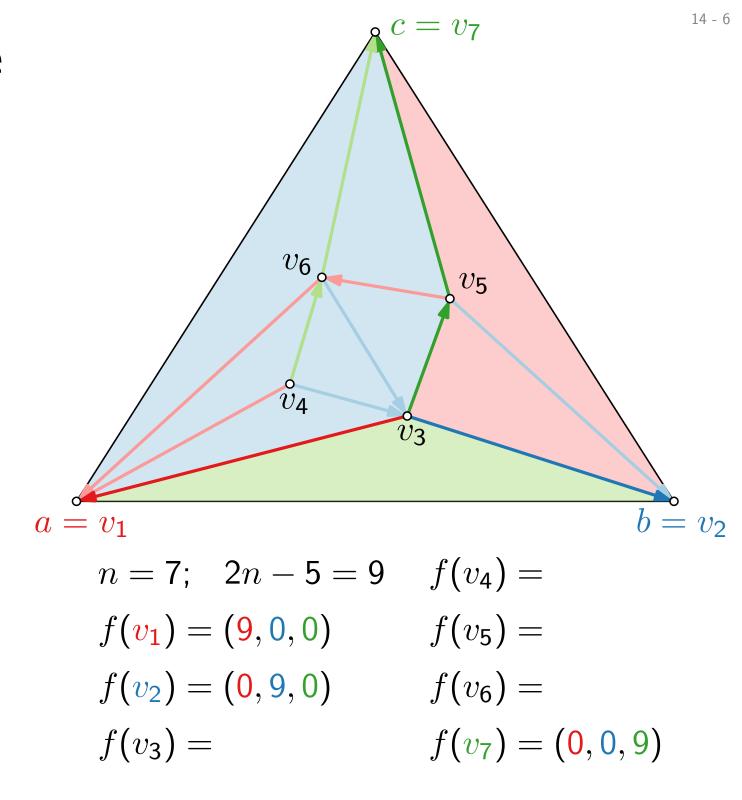


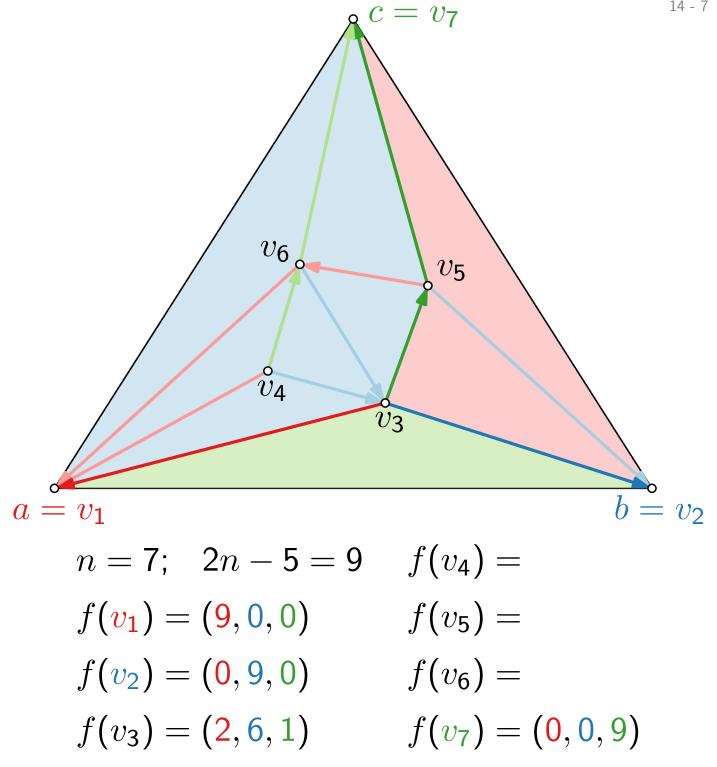
$$n = 7$$
; $2n - 5 = 9$

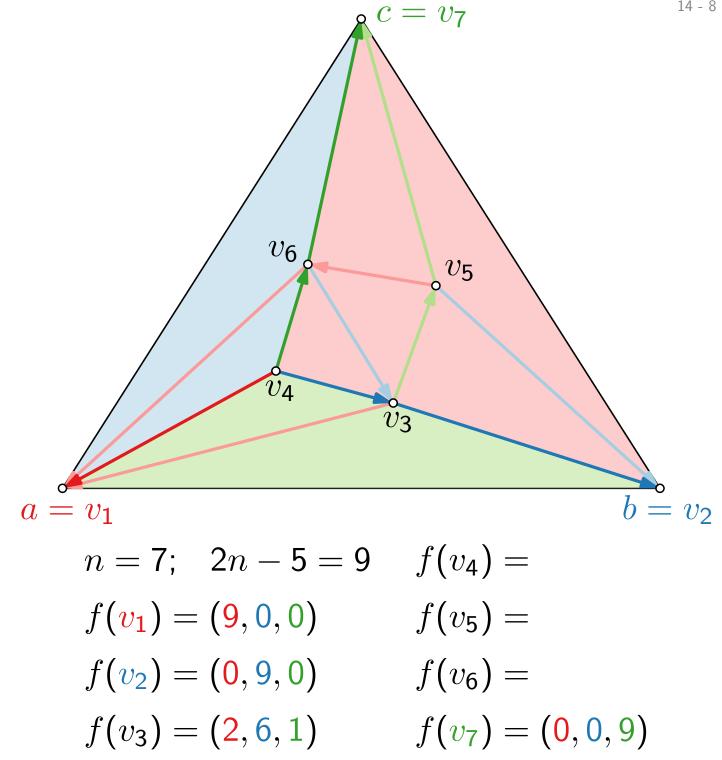


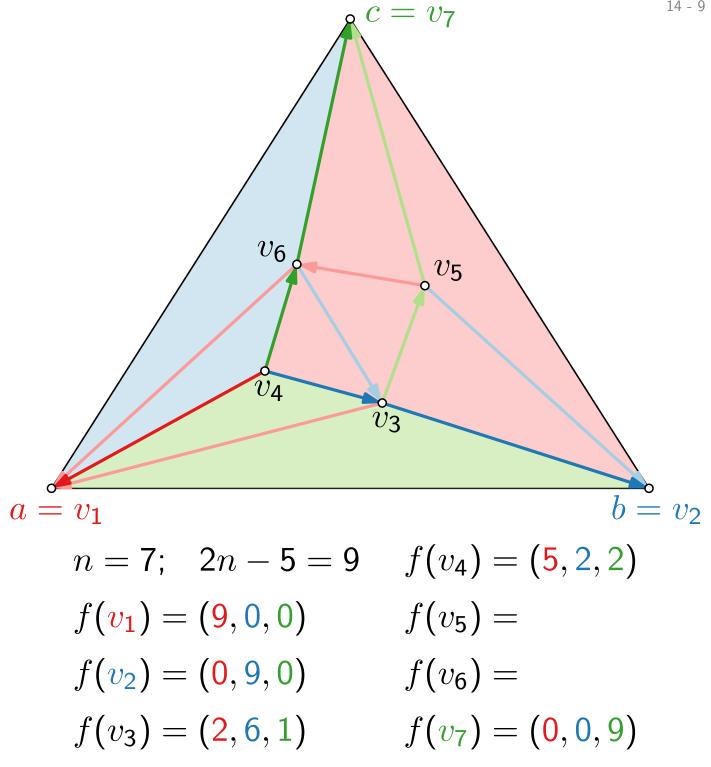


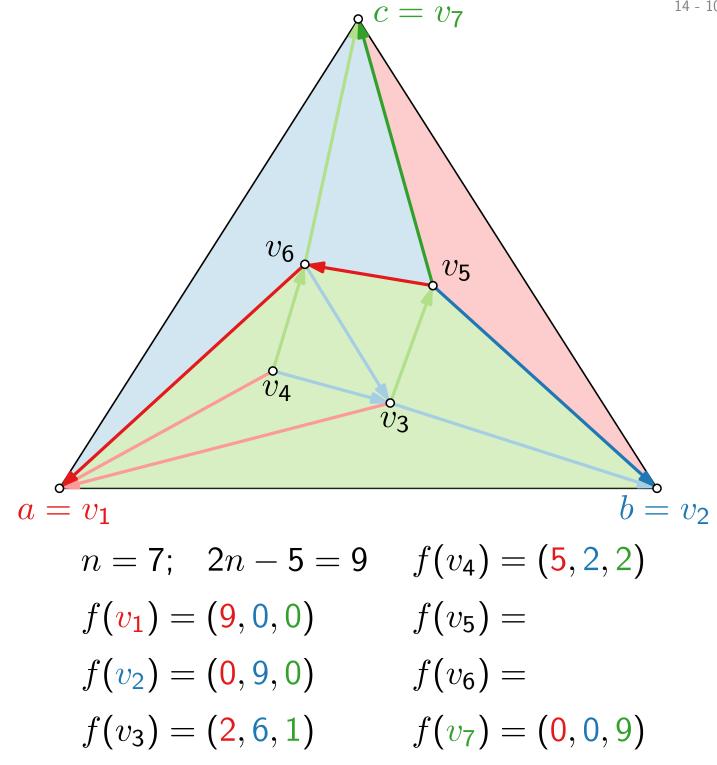


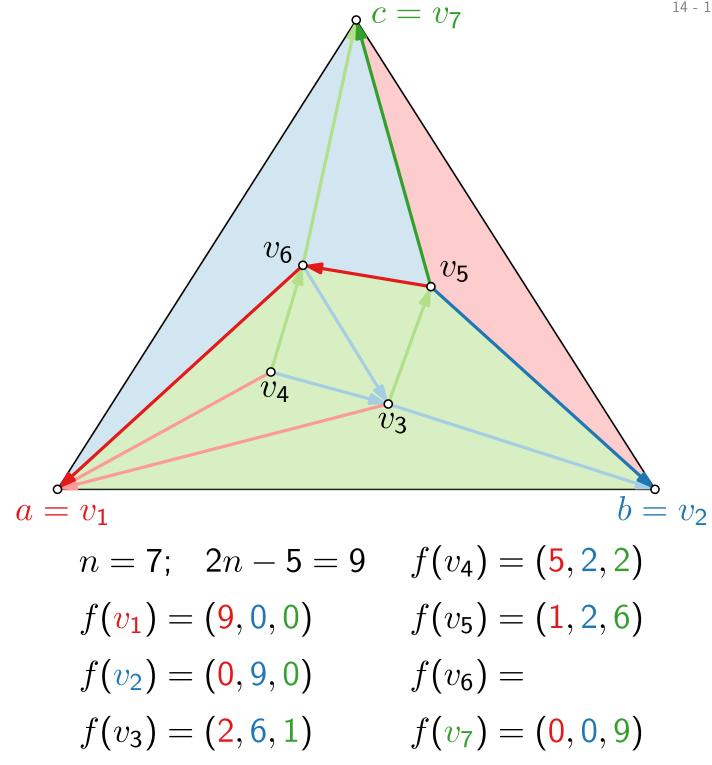


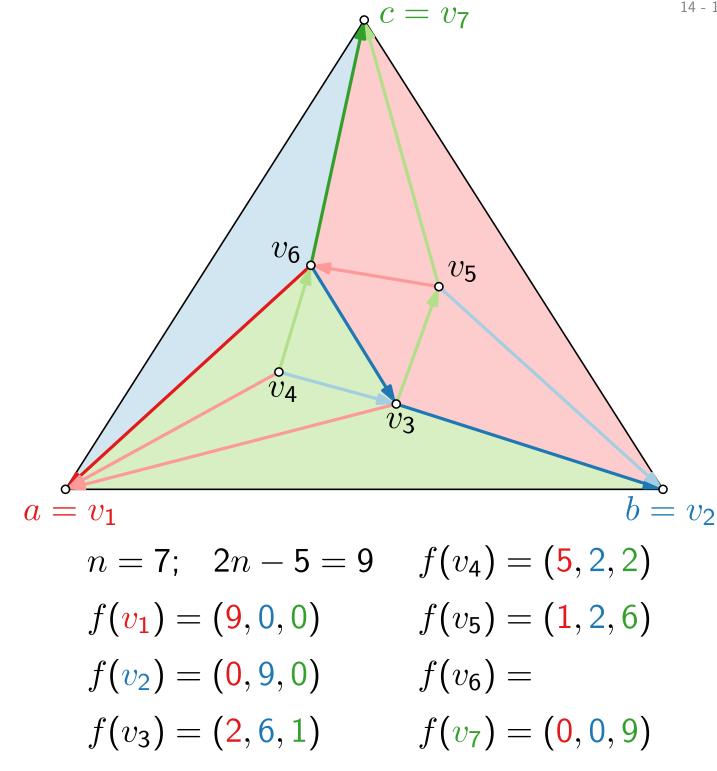


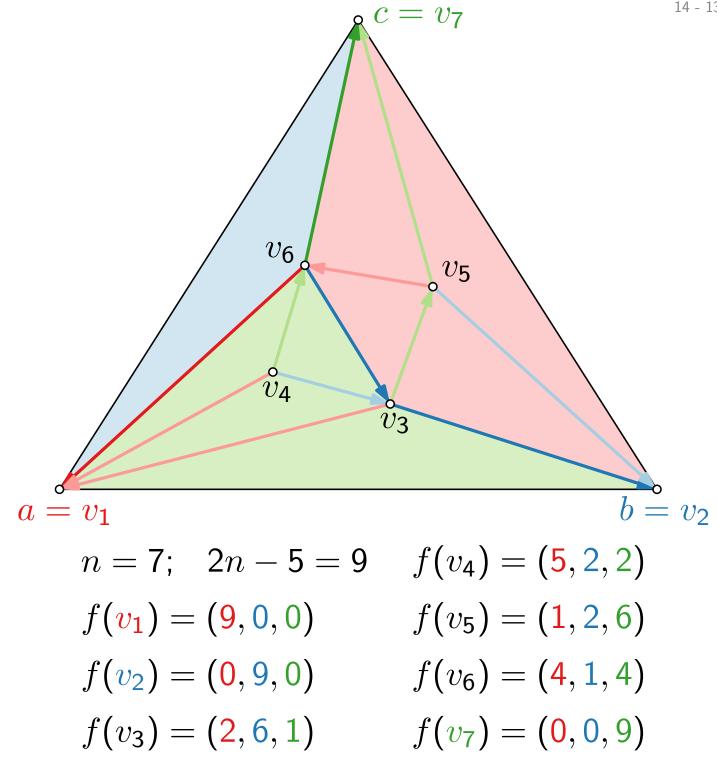


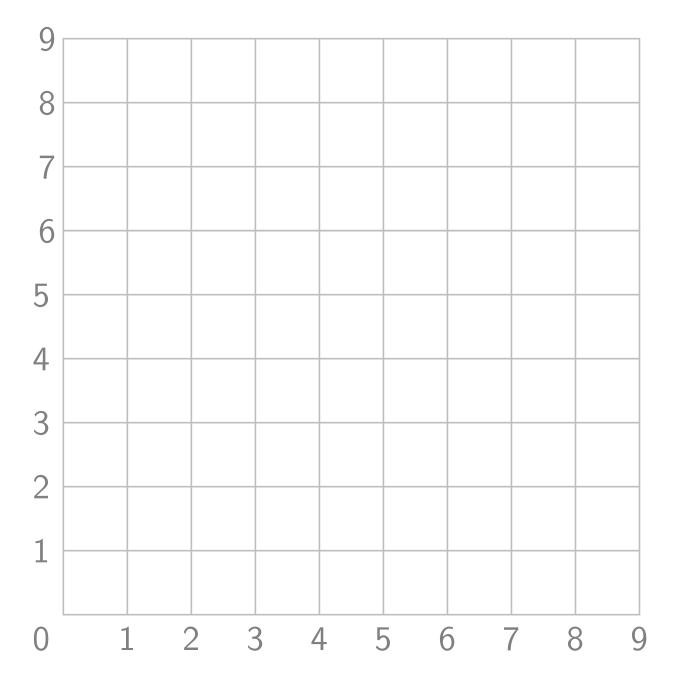


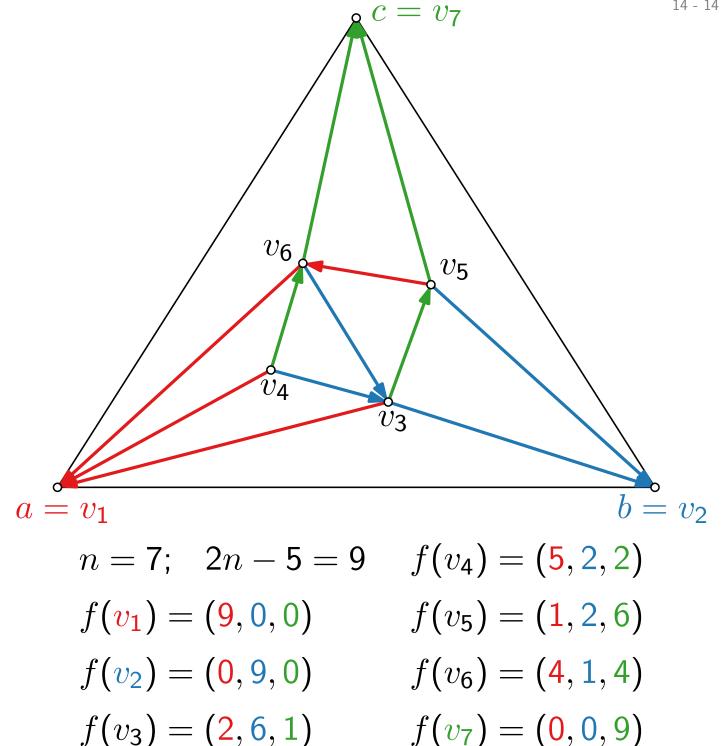


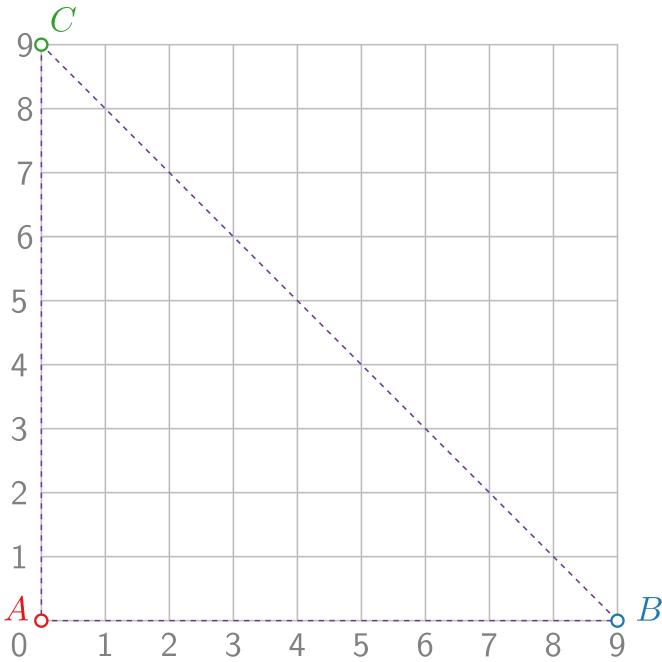


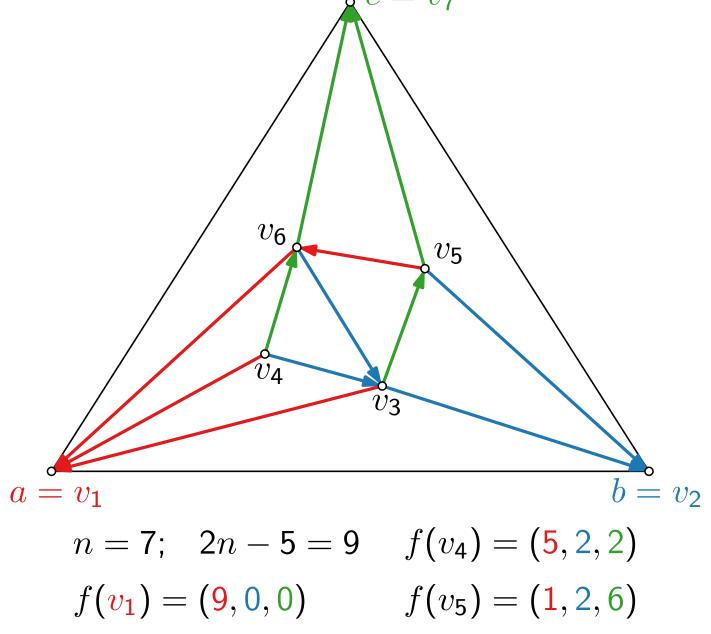








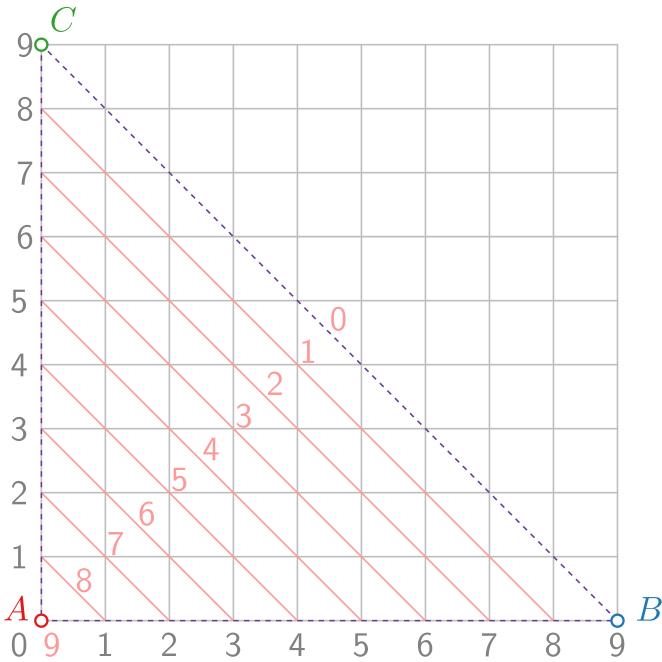


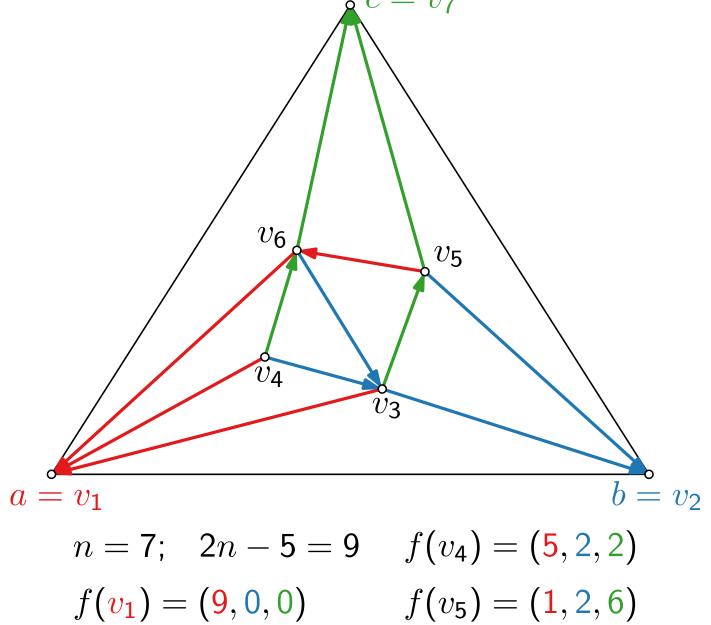


 $f(v_3) = (2, 6, 1)$ $f(v_7) = (0, 0, 9)$

 $f(v_6) = (4, 1, 4)$

 $f(v_2) = (0, 9, 0)$

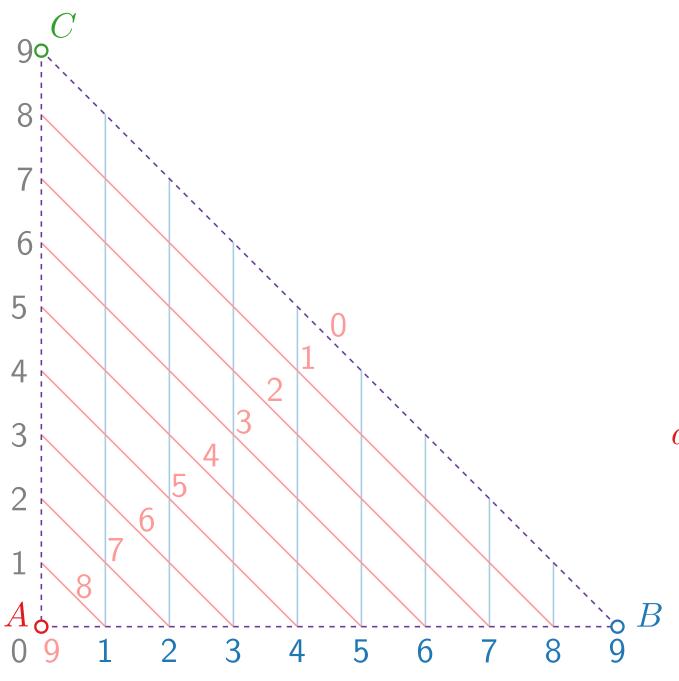


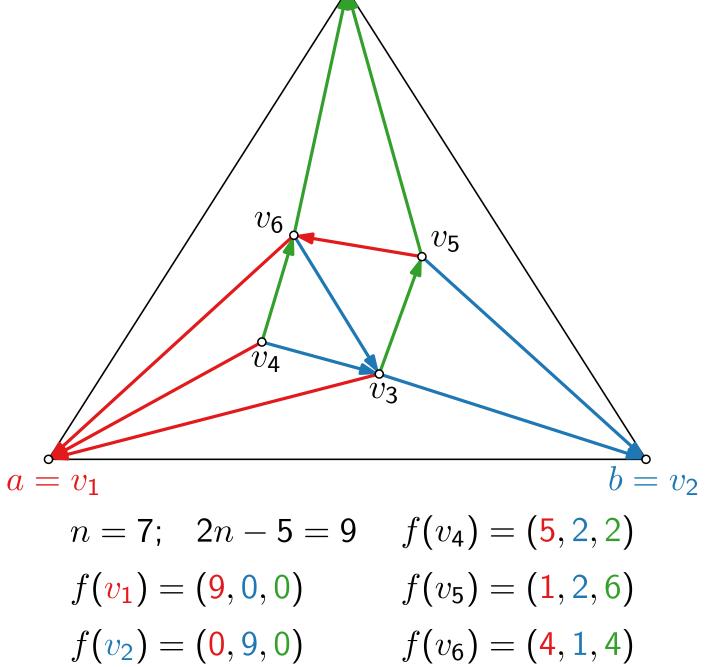


 $f(v_3) = (2, 6, 1)$ $f(v_7) = (0, 0, 9)$

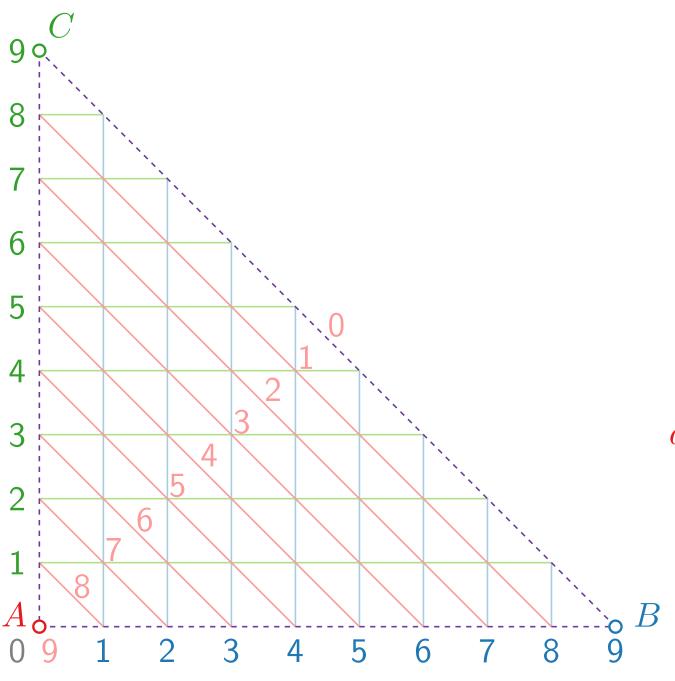
 $f(v_6) = (4, 1, 4)$

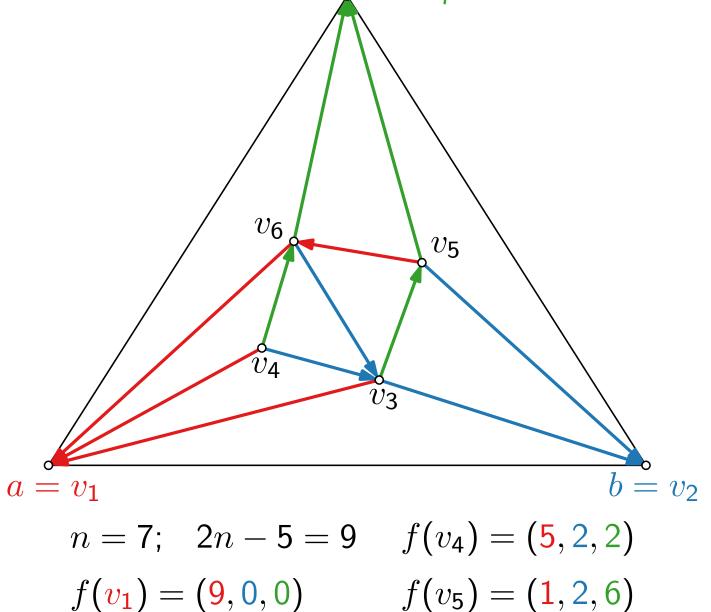
 $f(v_2) = (0, 9, 0)$





 $f(v_3) = (2, 6, 1)$ $f(v_7) = (0, 0, 9)$

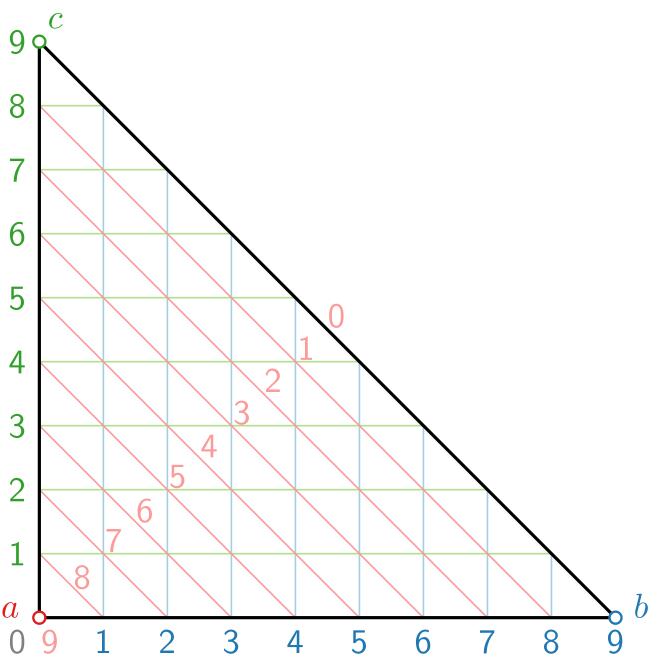


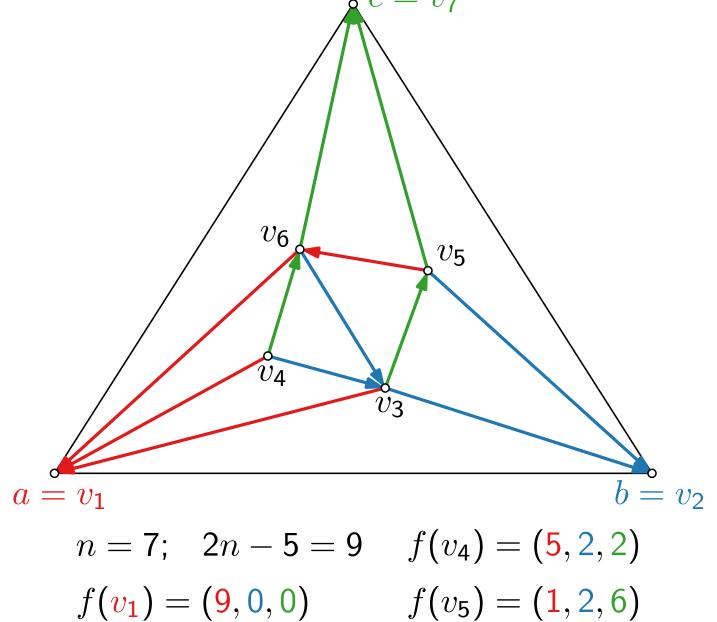


$$f(v_1) = (9, 0, 0)$$
 $f(v_5) =$

$$f(v_2) = (0, 9, 0)$$
 $f(v_6) = (4, 1, 4)$

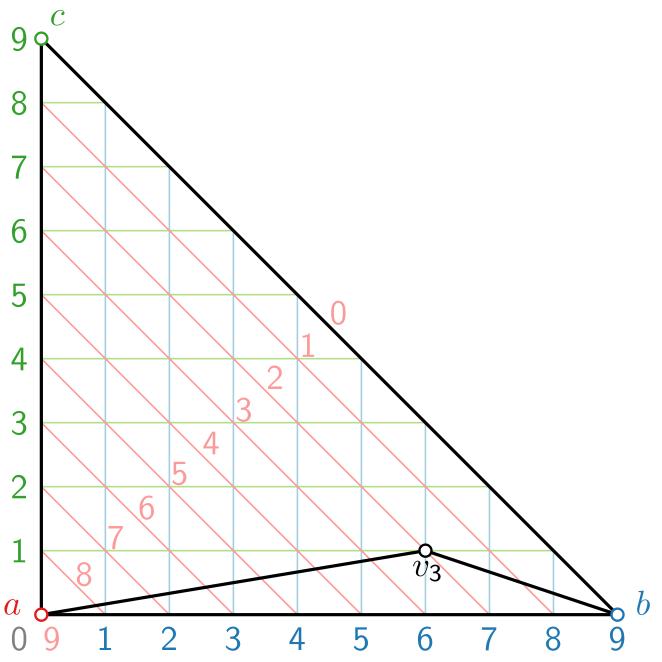
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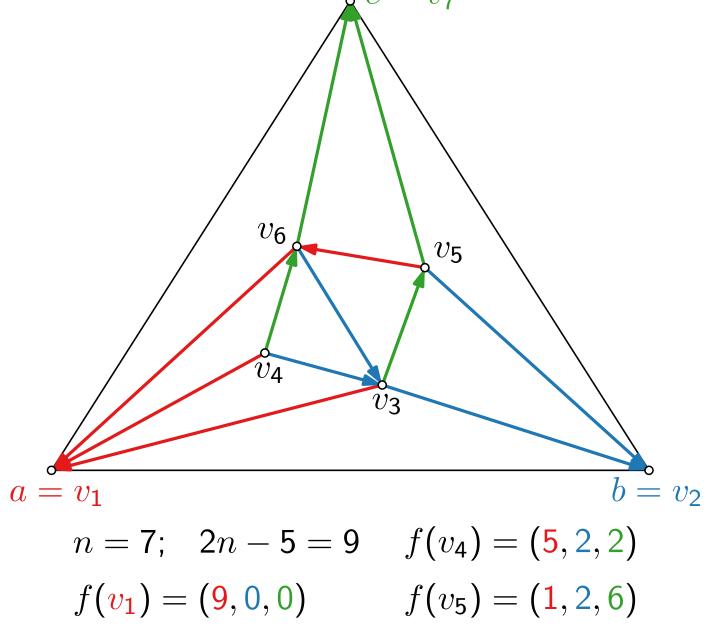




$$n = 7;$$
 $2n - 5 = 9$ $f(v_4) = (5, 2, 2)$
 $f(v_1) = (9, 0, 0)$ $f(v_5) = (1, 2, 6)$
 $f(v_2) = (0, 9, 0)$ $f(v_6) = (4, 1, 4)$

$$f(v_3) = (2, 6, 1)$$
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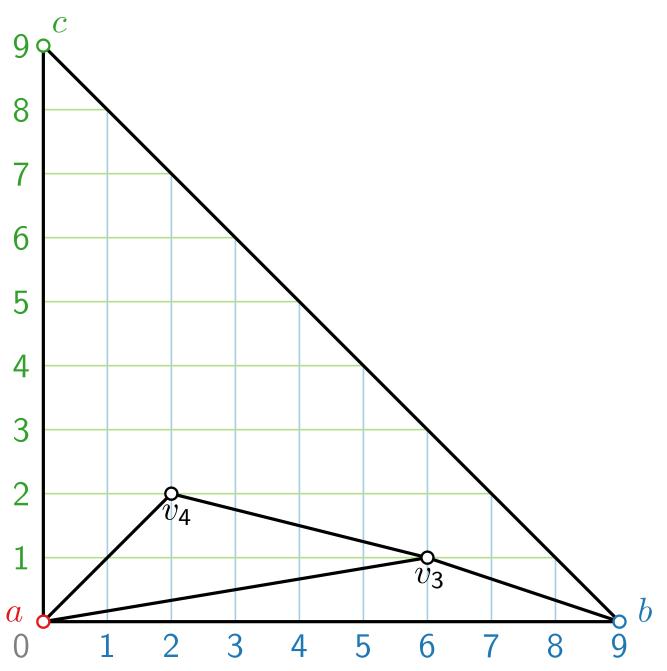


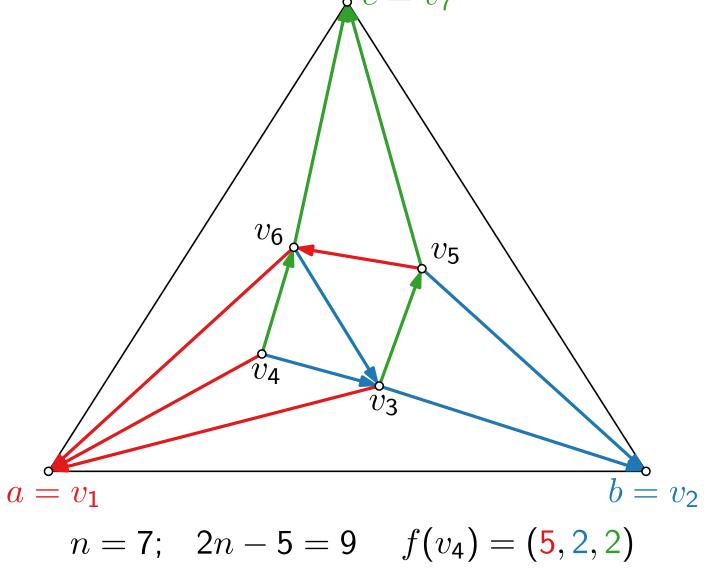


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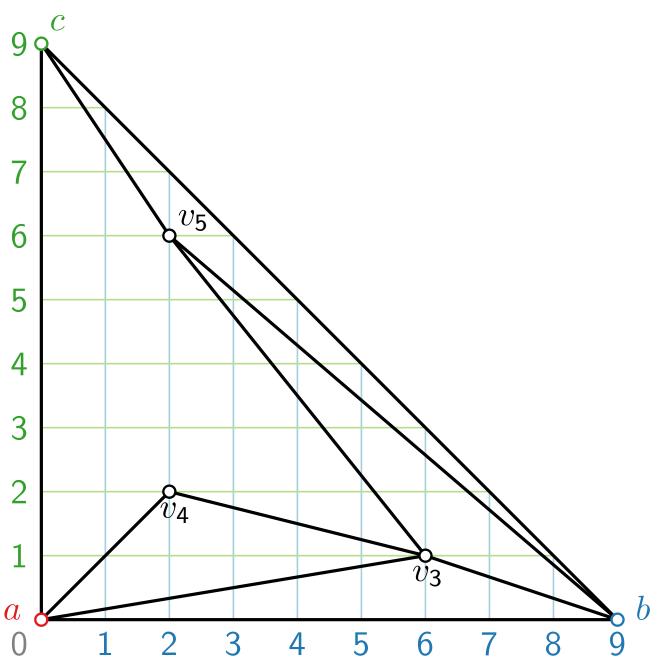


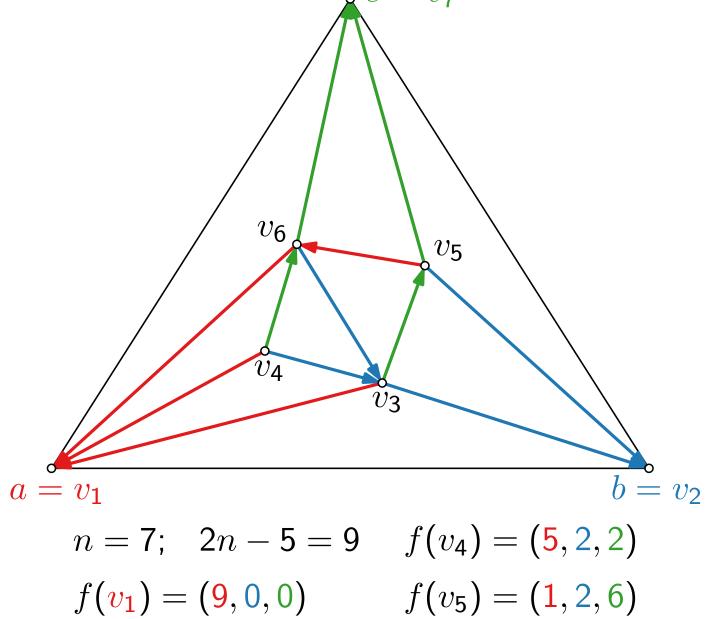
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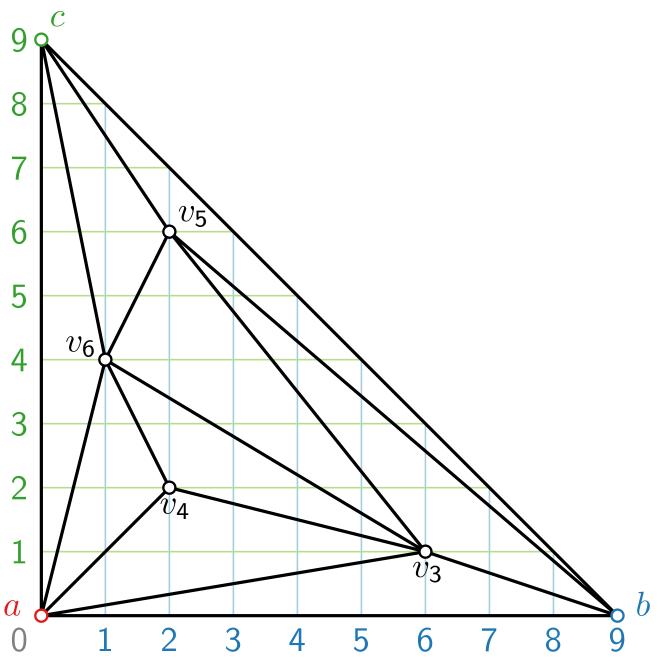
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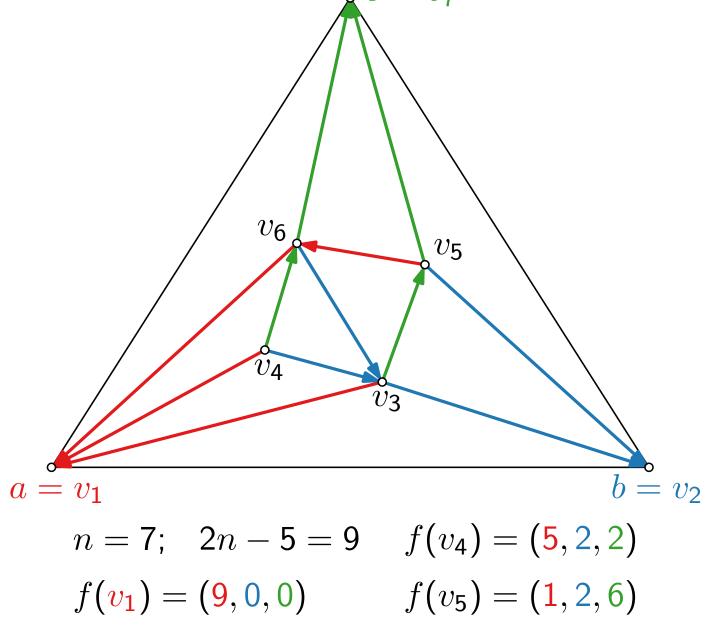




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A weak barycentric representation of a graph G = (V, E) is an assignment of barycentric coordinates to V:

$$\phi\colon V\to\mathbb{R}^3_{\geq 0},v\mapsto (v_1,v_2,v_3)$$

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 for all $v \in V$,

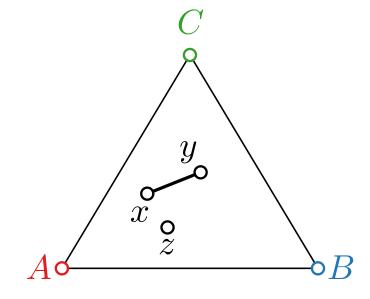
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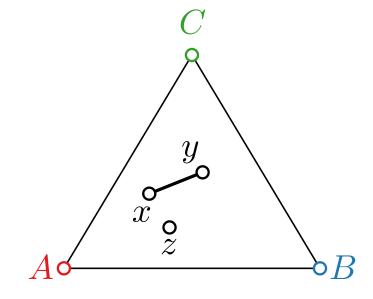
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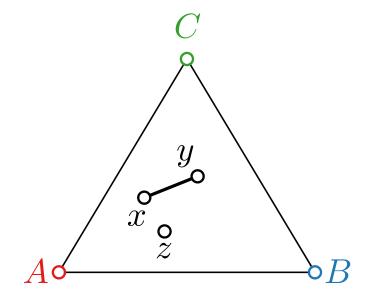
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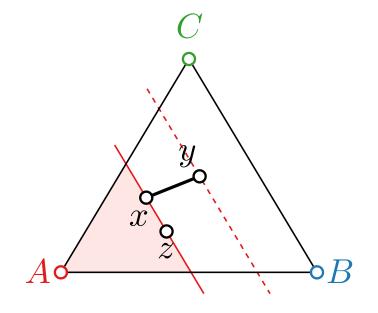
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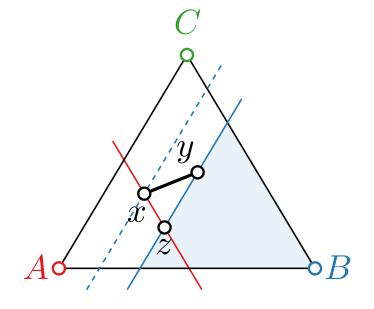
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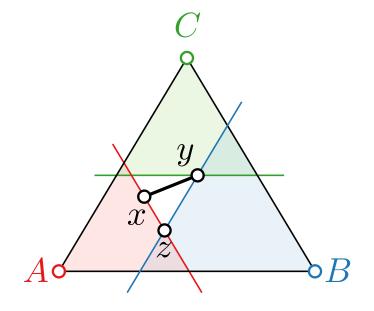
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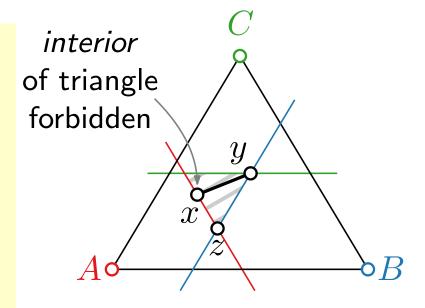
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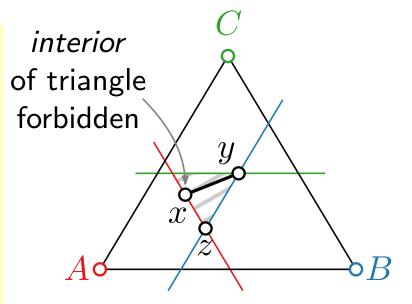
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i.e., either $y_k < z_k$ or $y_k = z_k$ and $y_{k+1} < z_{k+1}$

Lemma.

For a weak barycentric representation $\phi: v \mapsto (v_1, v_2, v_3)$ and a triangle $\triangle ABC$, the mapping

$$f \colon v \in V \mapsto v_1 A + v_2 B + v_3 C$$

yields a planar drawing of G inside $\triangle ABC$.

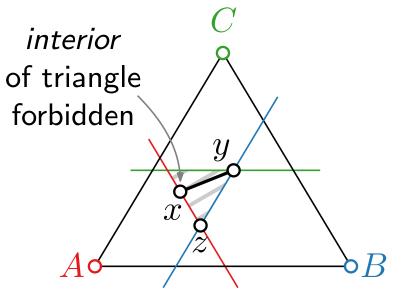
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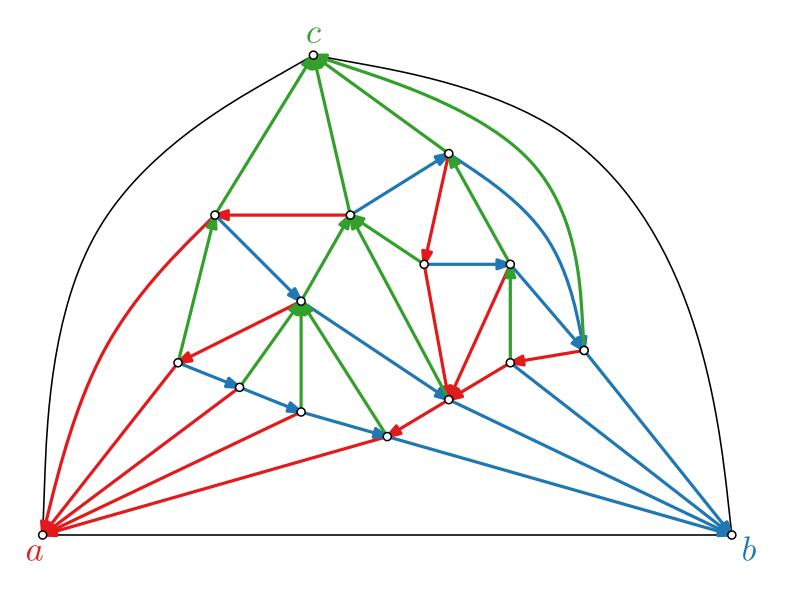
Proof as exercise.

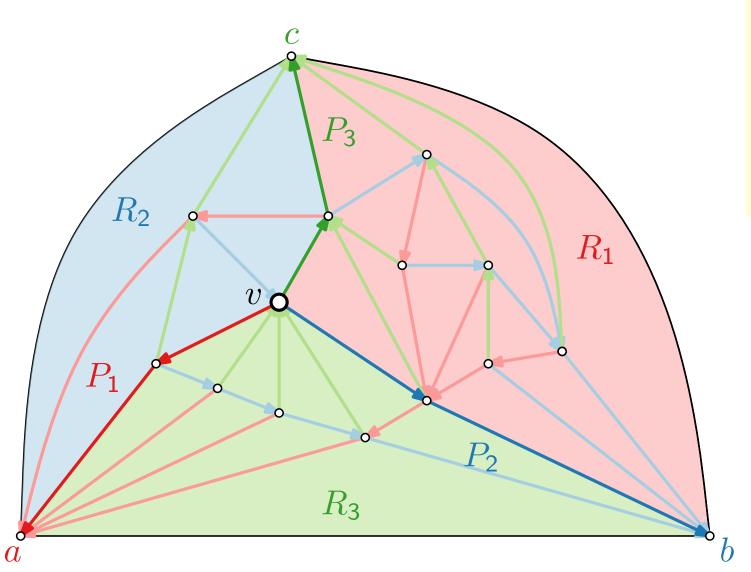
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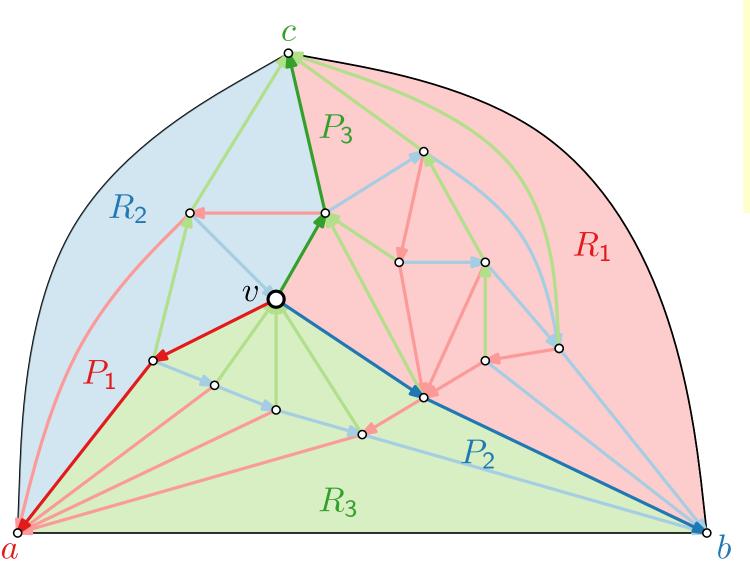


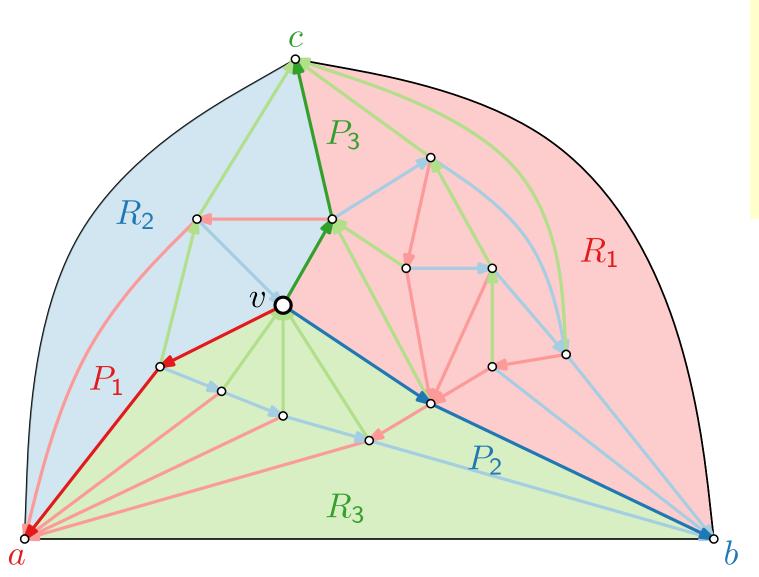
 $P_i(v)$: path from v to root of T_i .

 $R_1(v)$: set of faces contained in P_2, bc, P_3 .

 $R_2(v)$: set of faces contained in P_3, ca, P_1 .

 $R_3(v)$: set of faces contained in P_1, ab, P_2 .





```
P_i(v): path from v to root of T_i.

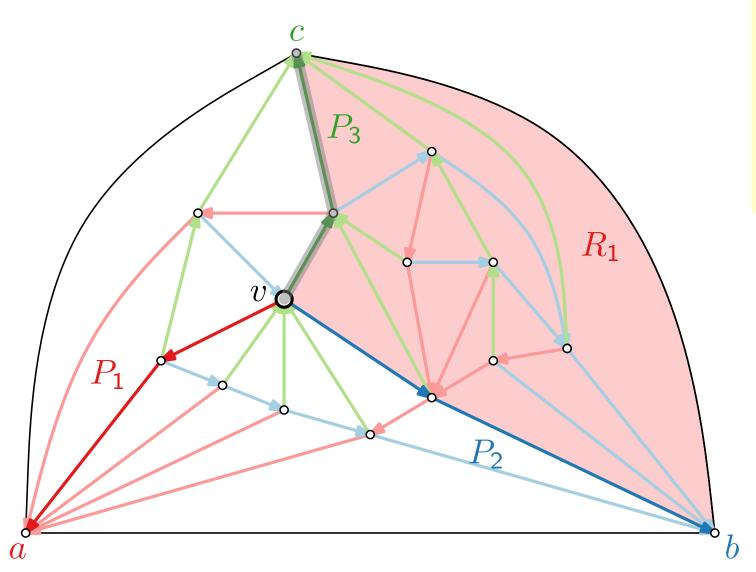
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v_i = |V(R_i(v))| - |P_{i-1}(v)|
```

 $v_1 =$



```
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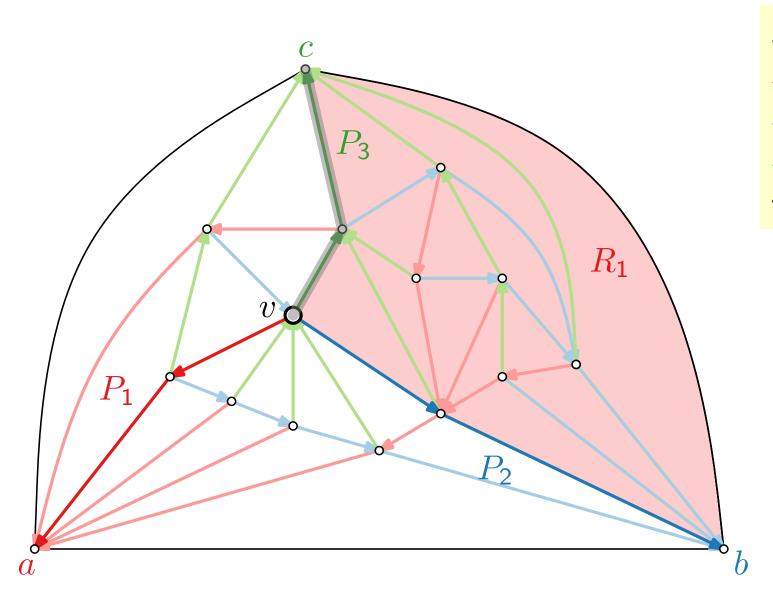
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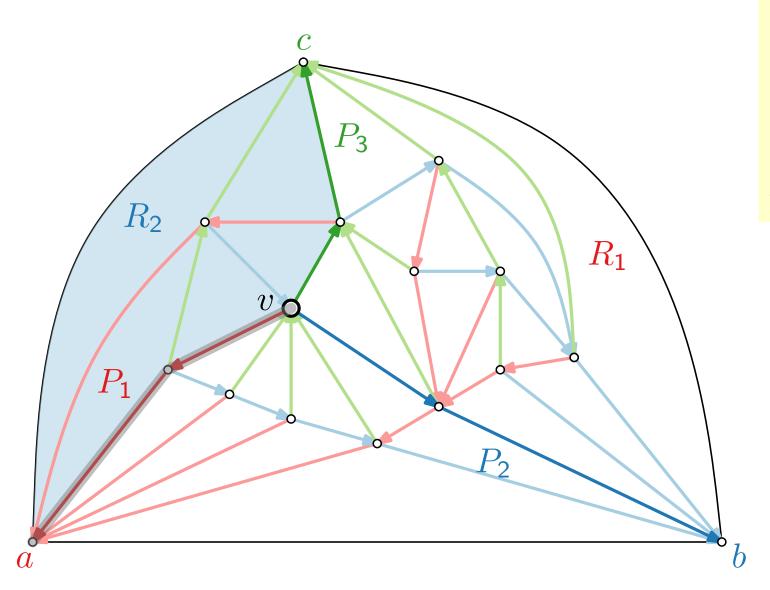
R_3(v): set of faces contained in P_1, ab, P_2.

v_i = |V(R_i(v))| - |P_{i-1}(v)|
```

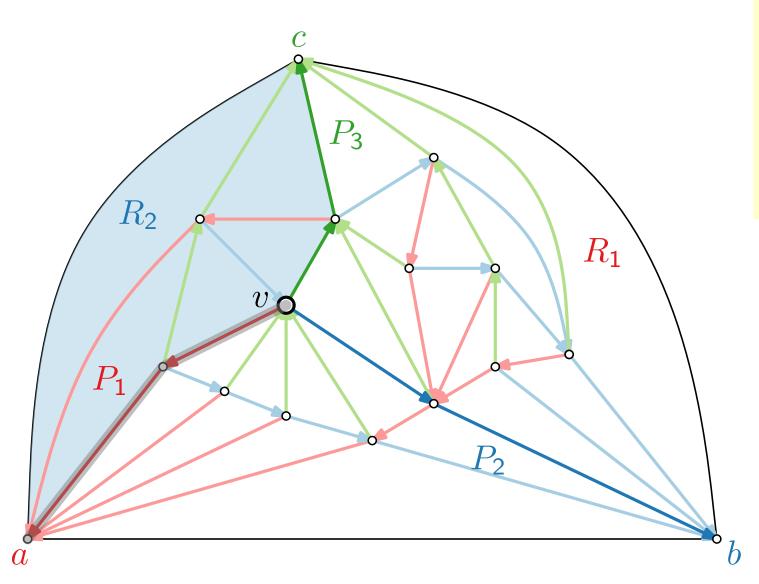
 $v_1 =$



$$v_1 = 10 - 3 = 7$$

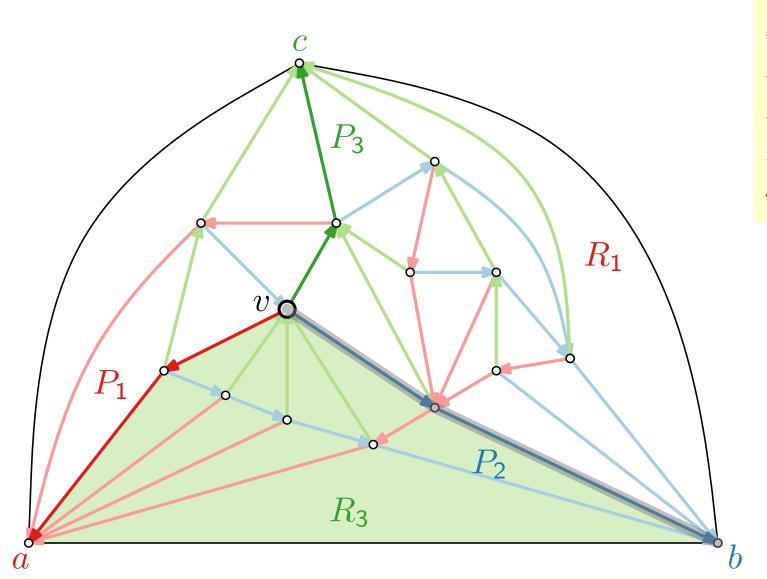


$$v_1 = 10 - 3 = 7$$
 $v_2 =$

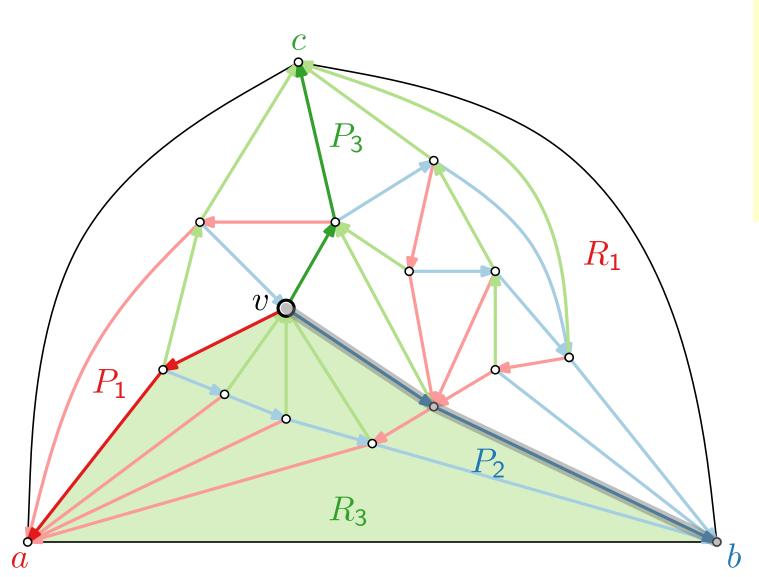


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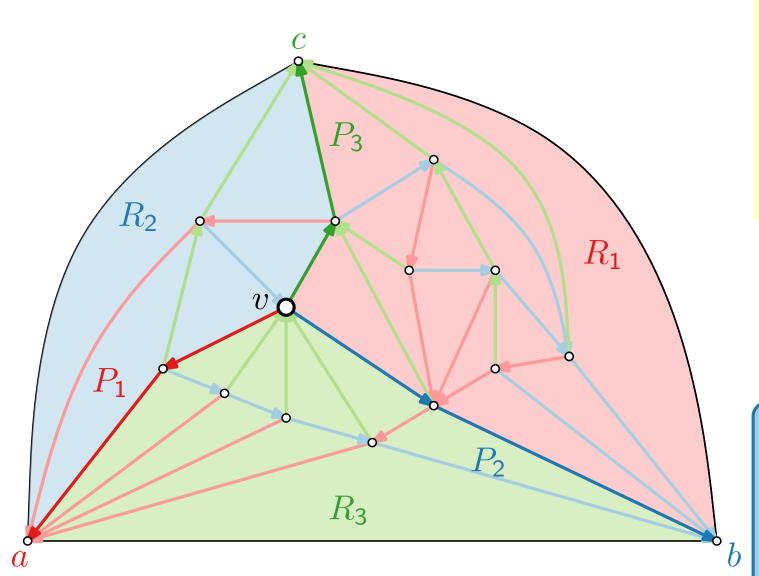
 $v_2 = 6 - 3 = 3$



$$v_1 = 10 - 3 = 7$$
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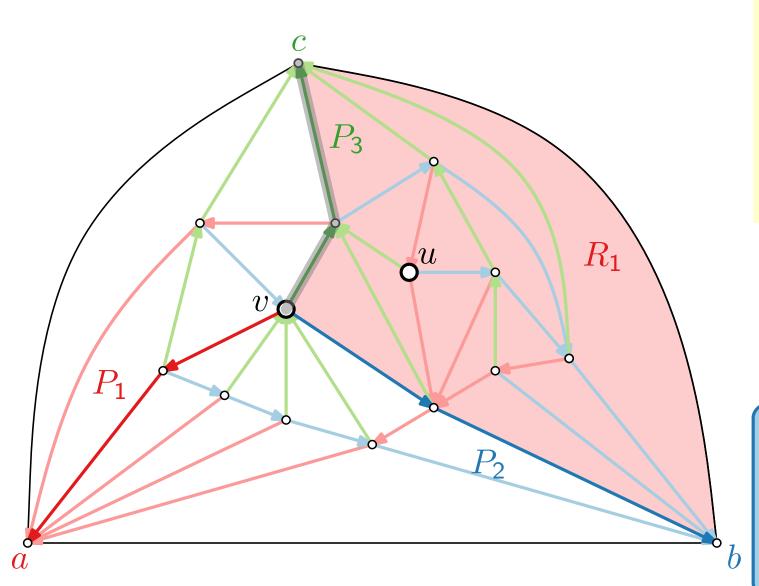
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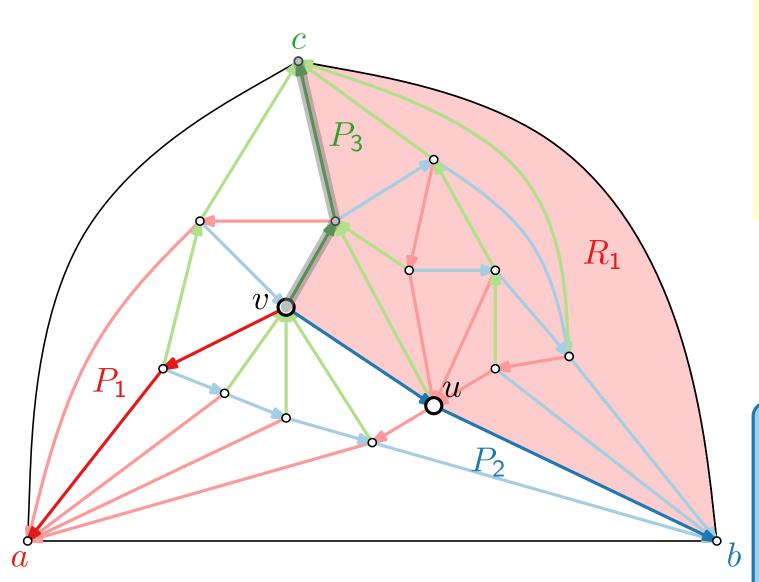
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 $v_3 = 8 - 3 = 5$

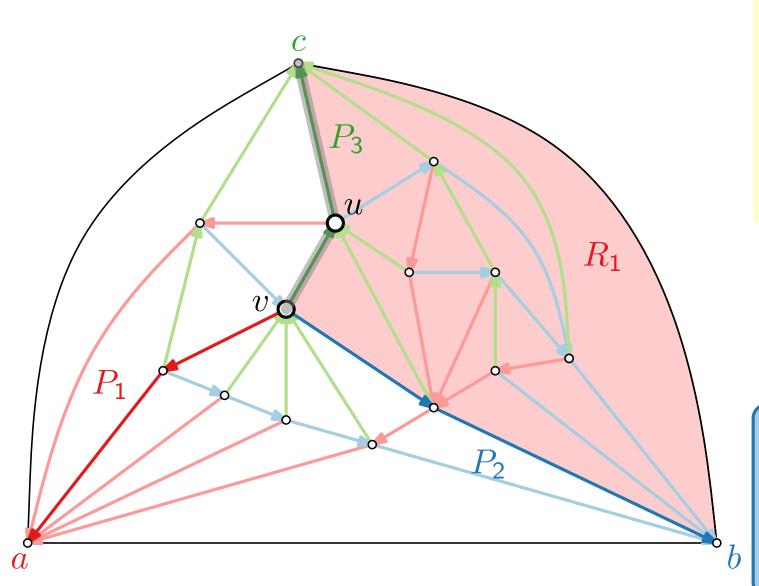
Lemma.



 $P_i(v)$: path from v to root of T_i . $R_1(v)$: set of faces contained in P_2 , bc, P_3 . $R_2(v)$: set of faces contained in P_3 , ca, P_1 . $R_3(v)$: set of faces contained in P_1 , ab, P_2 . $v_i = |V(R_i(v))| - |P_{i-1}(v)|$

$$v_1 = 10 - 3 = 7$$
 $v_2 = 6 - 3 = 3$
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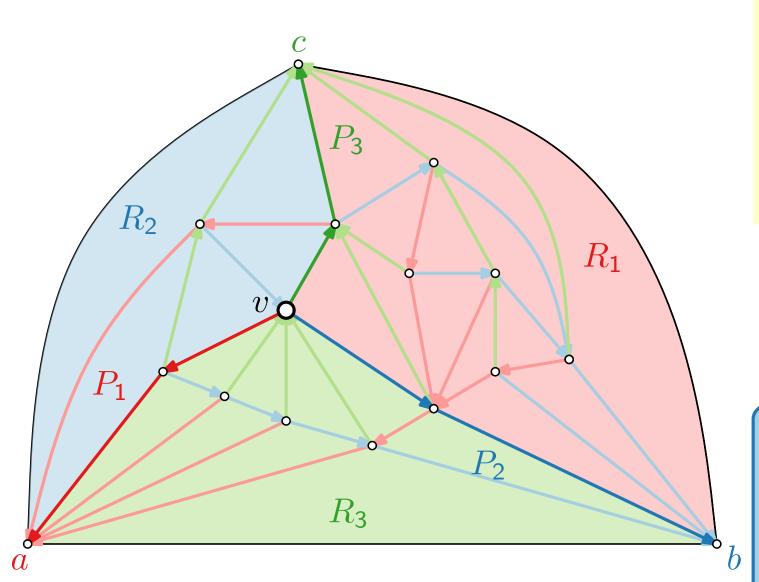
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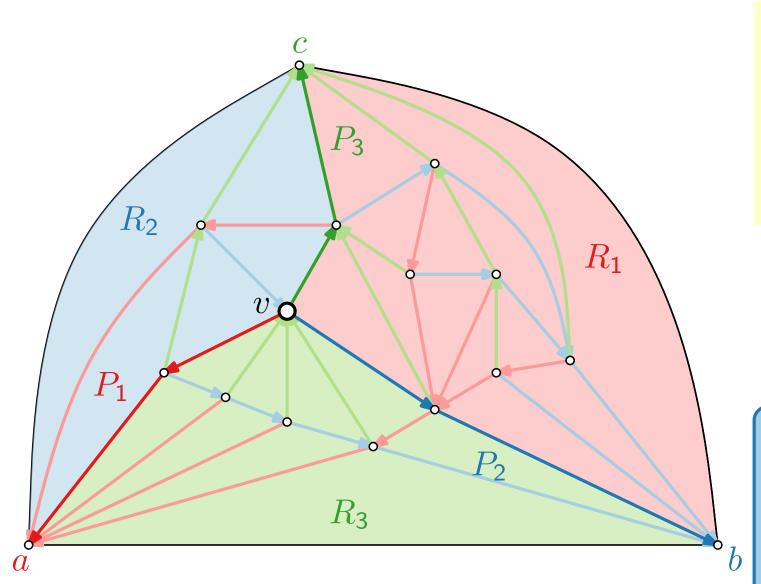


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Lemma.

$$v_1 + v_2 + v_3 =$$

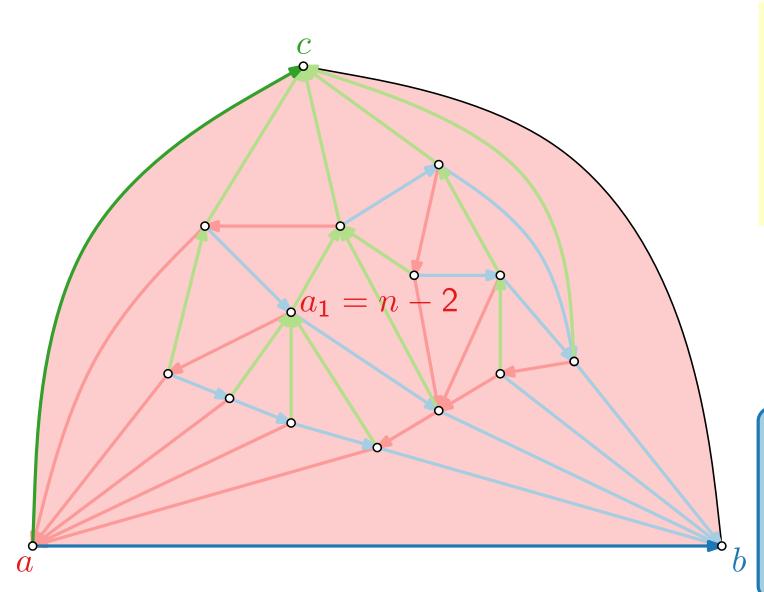


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Lemma.

$$v_1 + v_2 + v_3 = n - 1$$

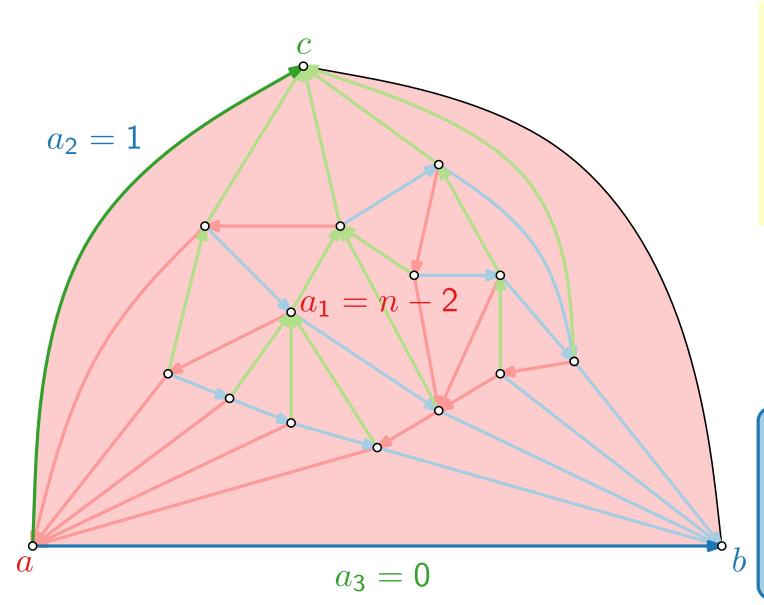


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Lemma.

- For inner vertices $u \neq v$ it holds that $u \in R_i(v) \Rightarrow (u_i, u_{i+1}) <_{\text{lex}} (v_i, v_{i+1})$.
- $v_1 + v_2 + v_3 = n 1$

Schnyder Drawing*

Set
$$A = (0,0)$$
, $B = (n-1,0)$, and $C = (0, n-1)$.

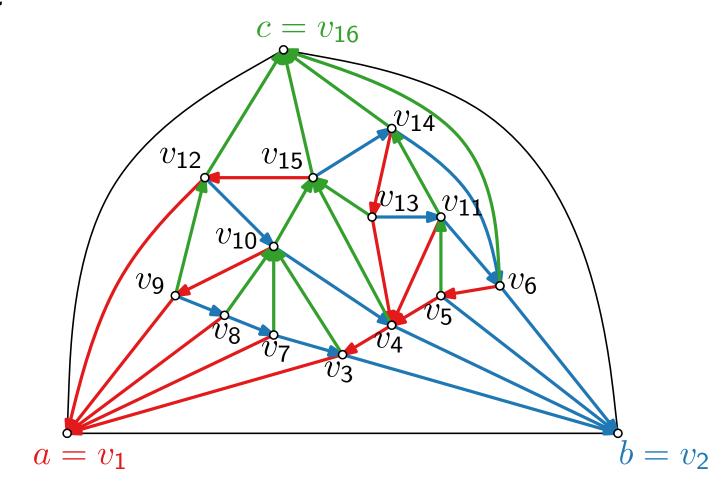
Theorem.

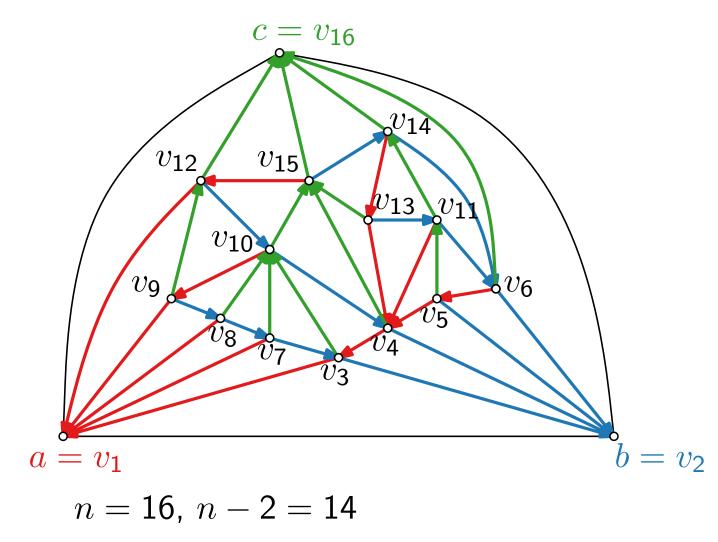
[Schnyder '90]

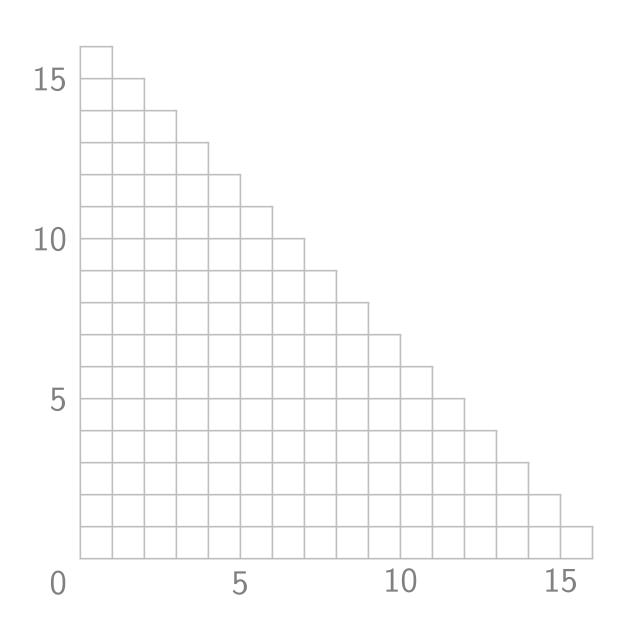
For a plane triangulation G, the mapping

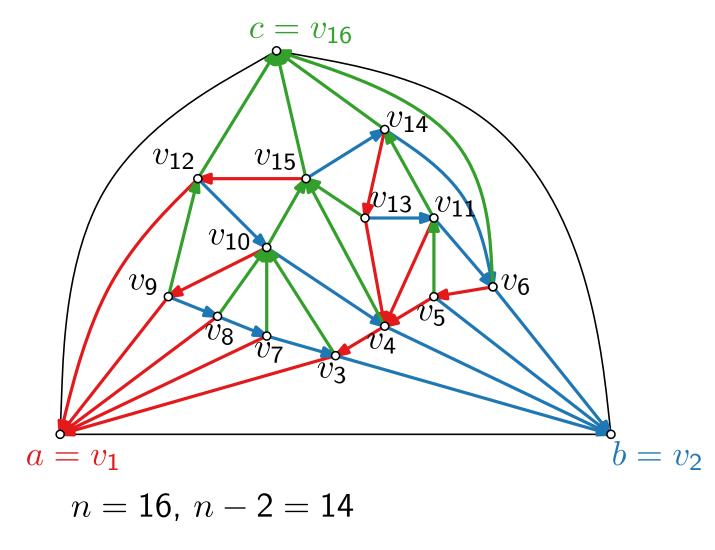
$$f: v \mapsto \frac{1}{n-1}(v_1, v_2, v_3)$$

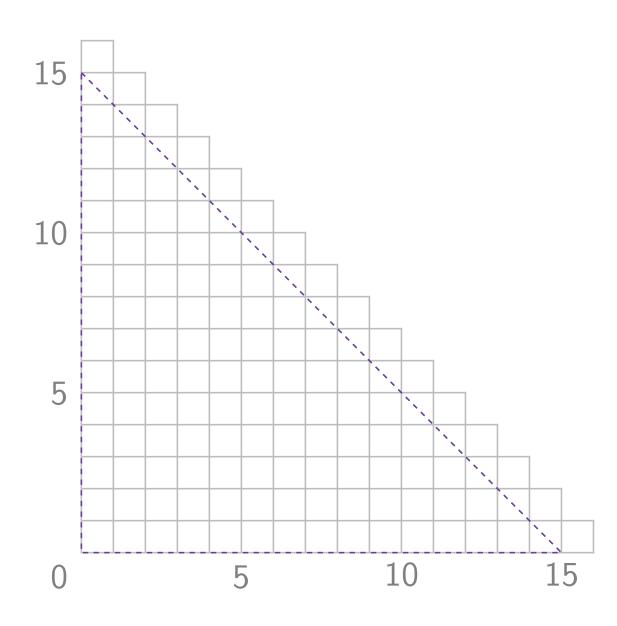
is a barycentric representation of G (and thus yields a planar straight-line drawing of G on the $(n-2)\times(n-2)$ grid).

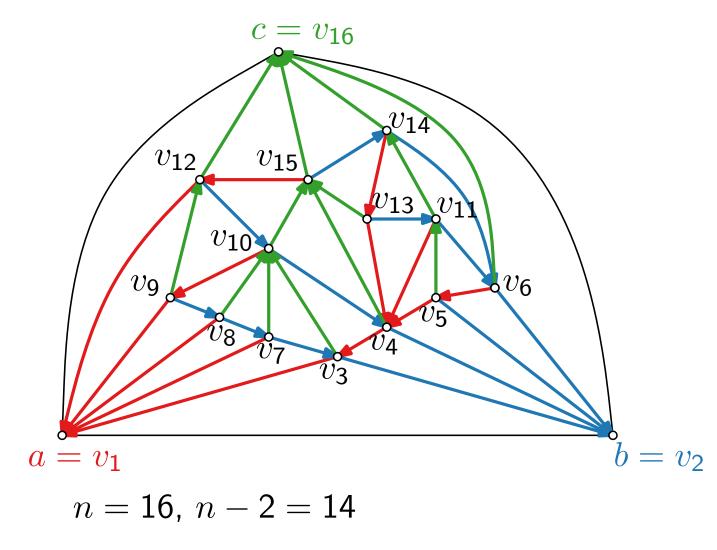


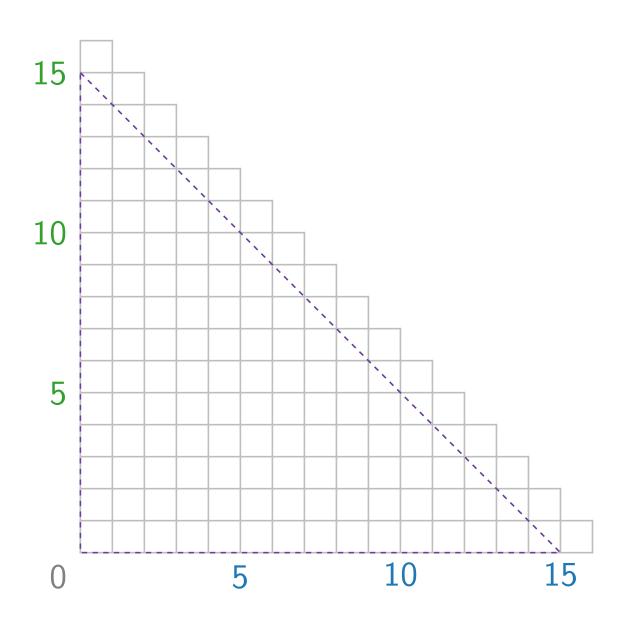


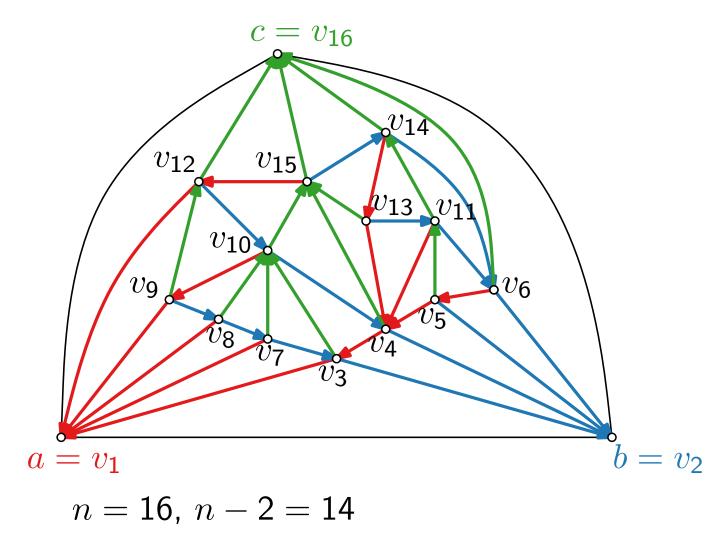


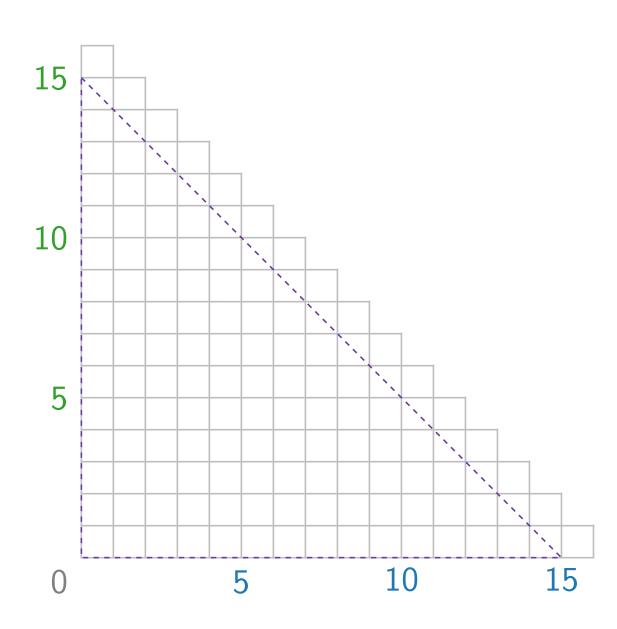


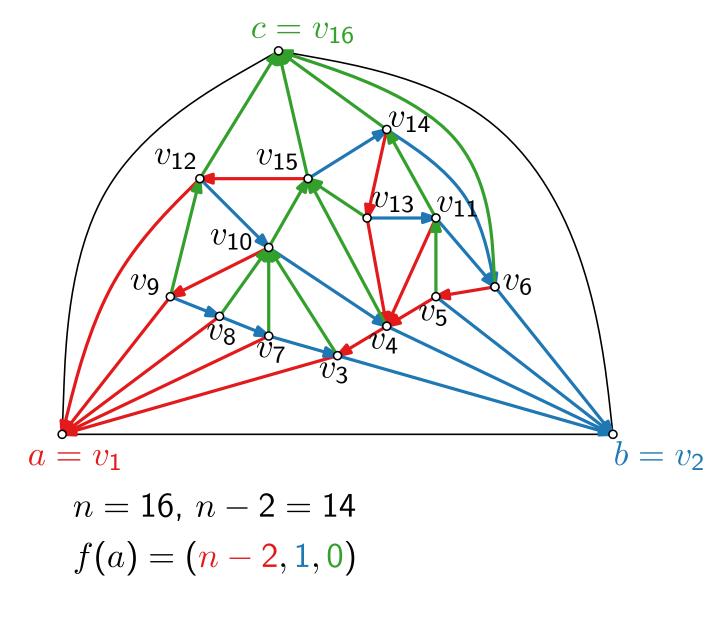


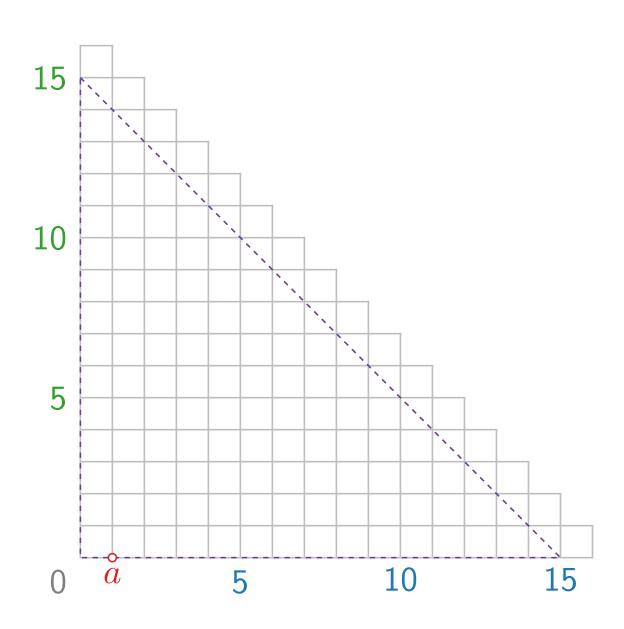


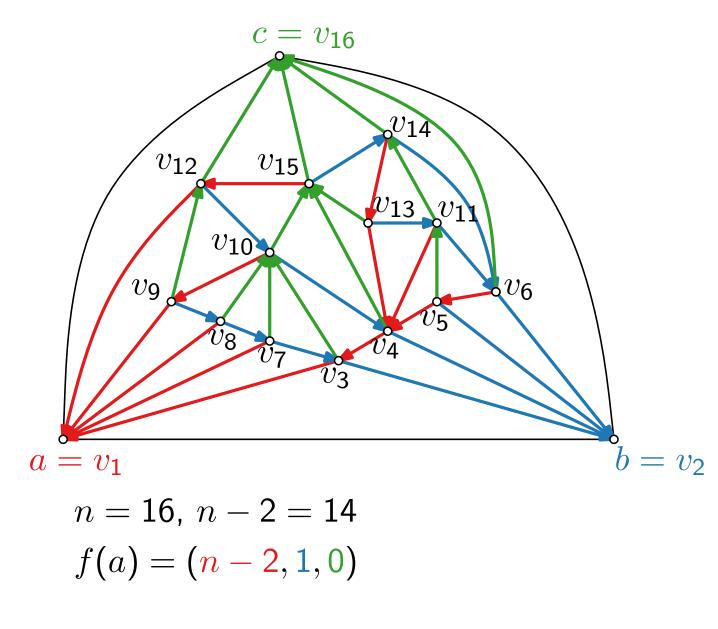


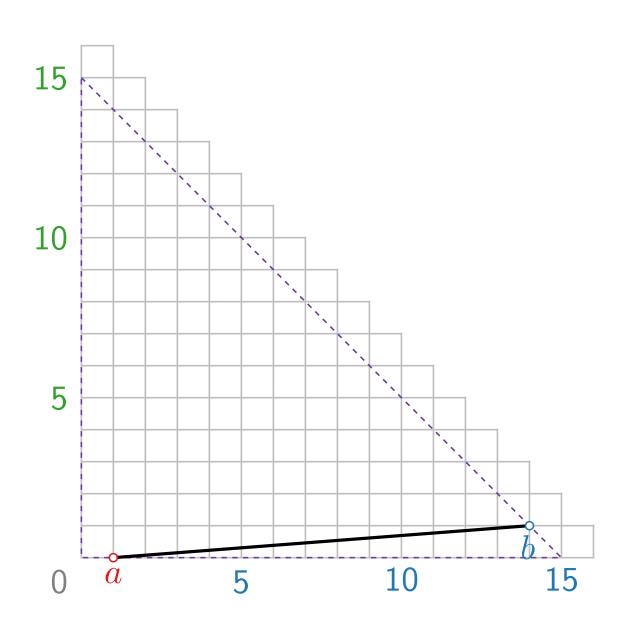


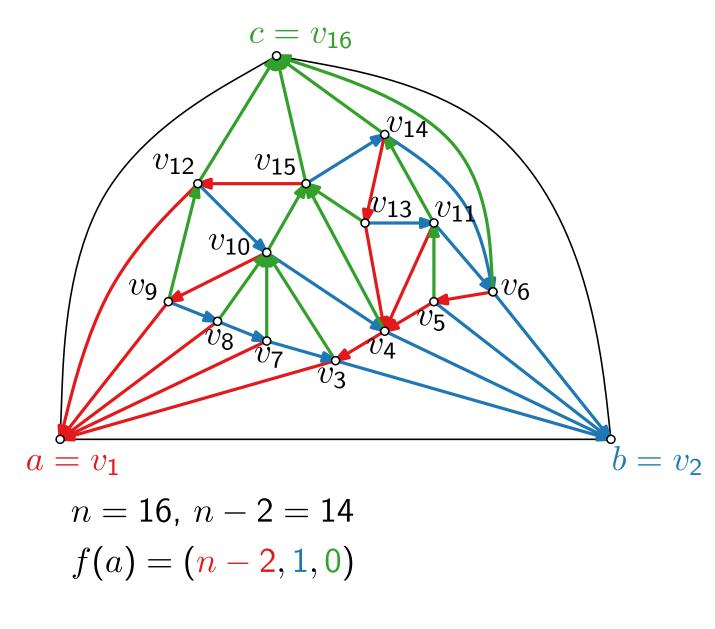


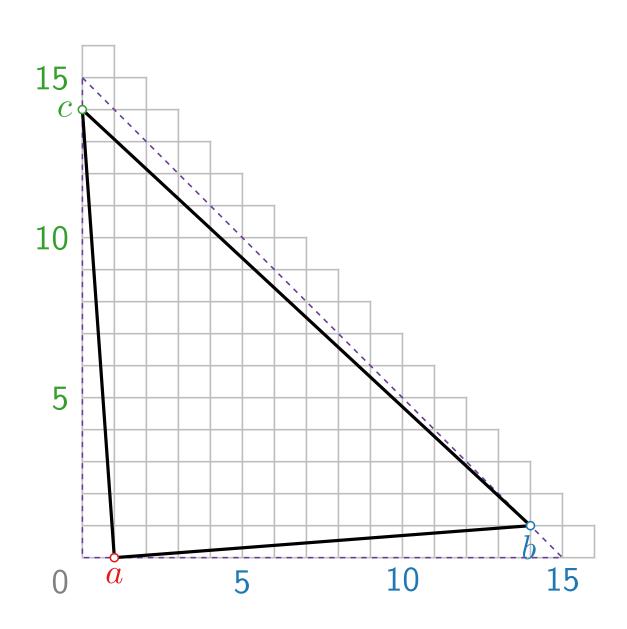


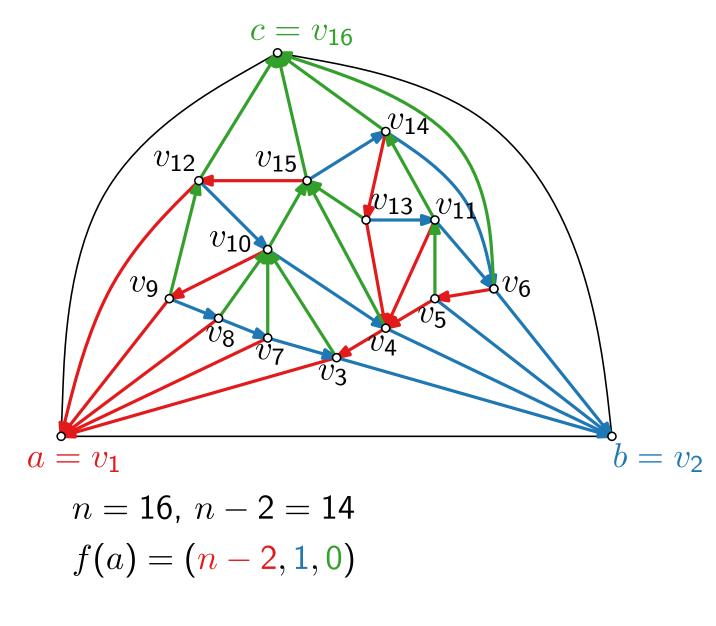


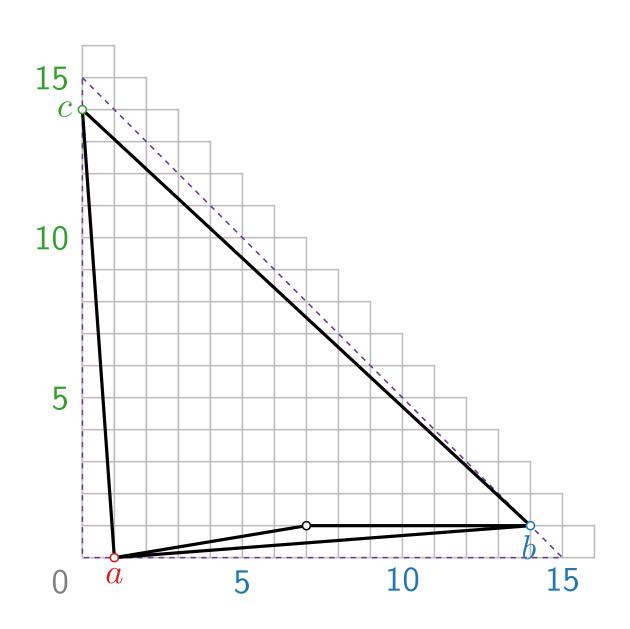


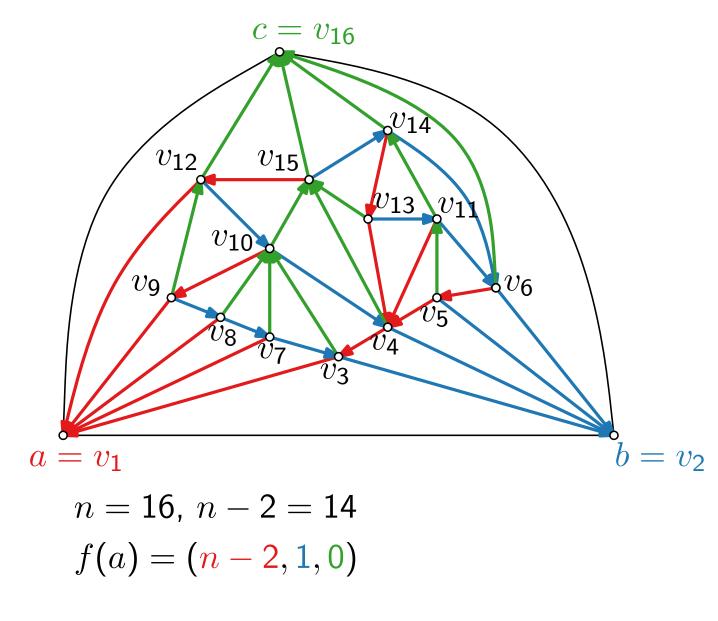


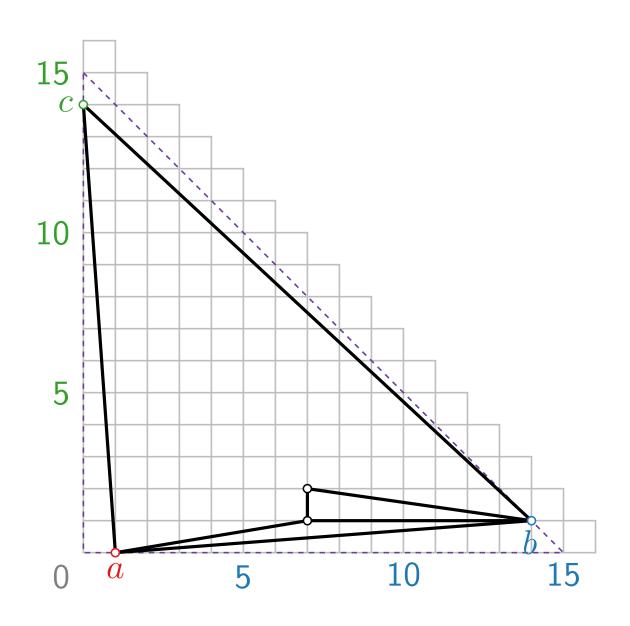


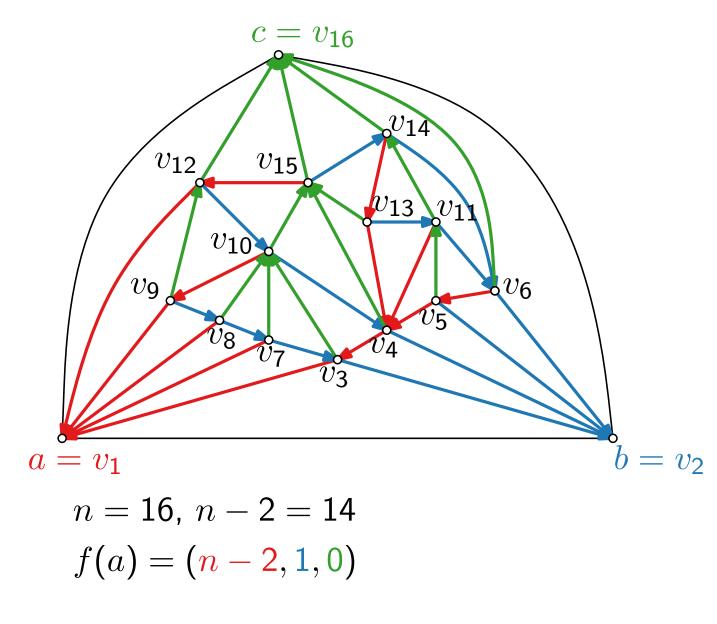


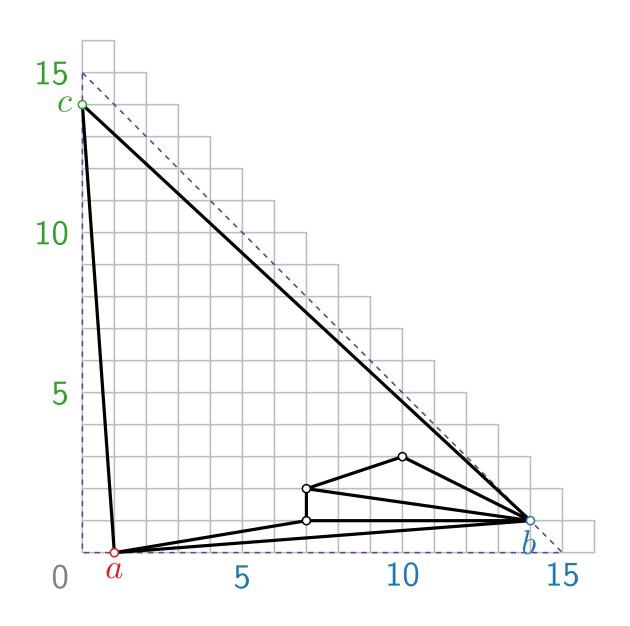


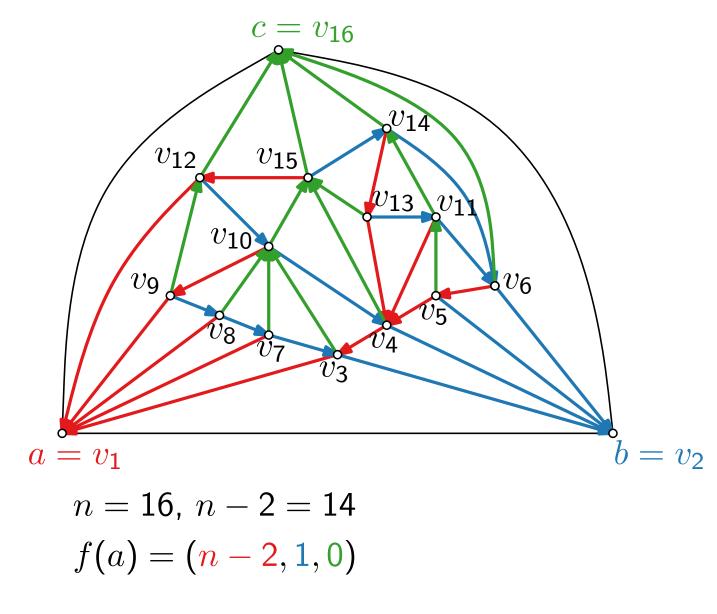


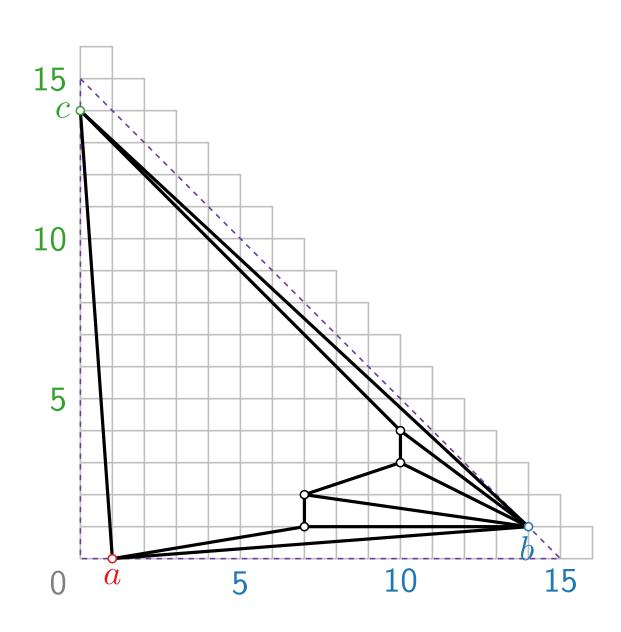


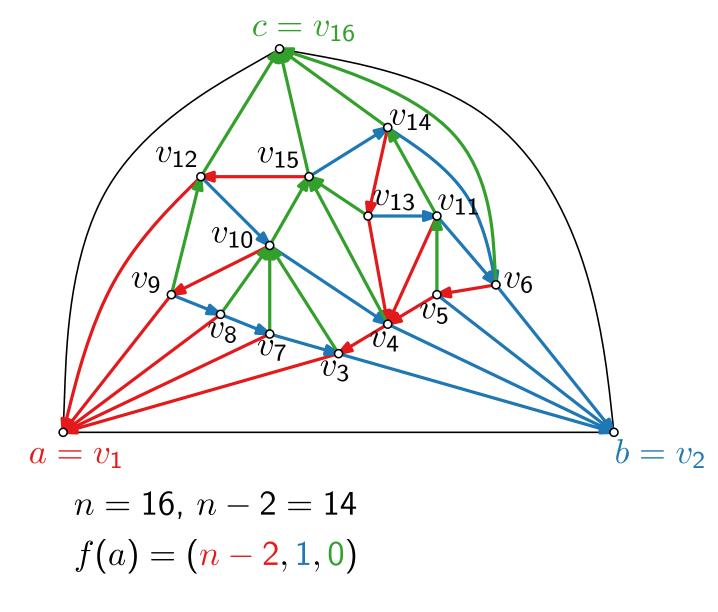


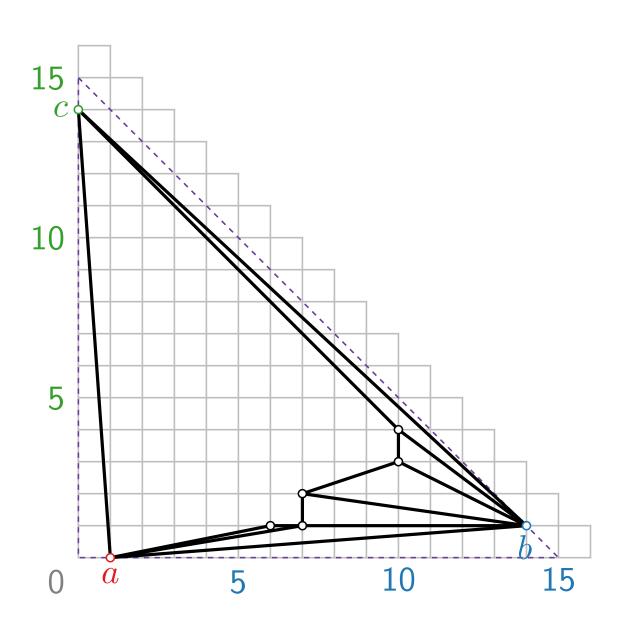


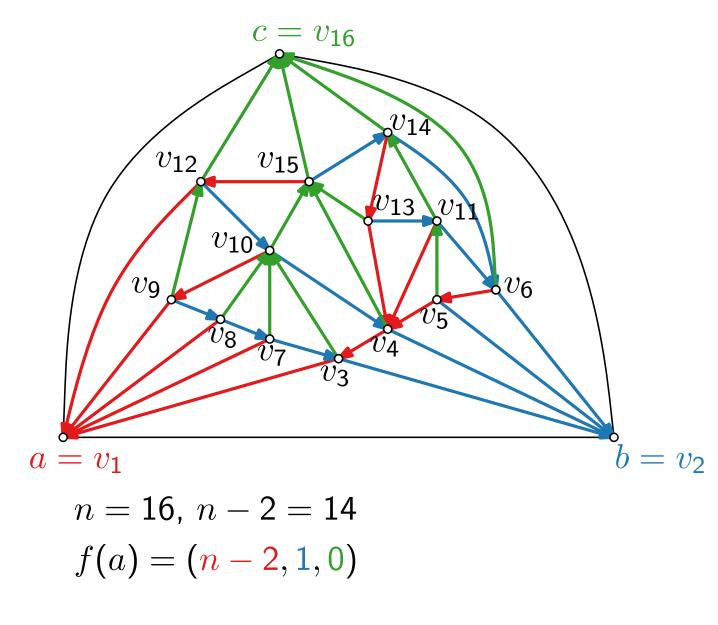


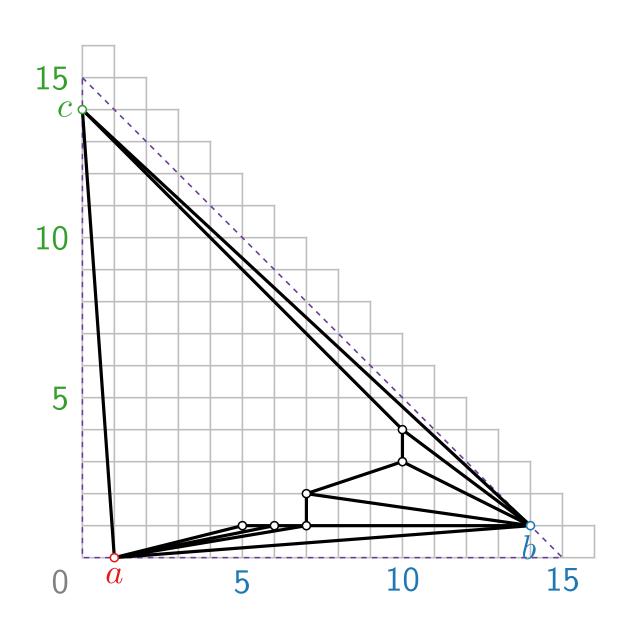


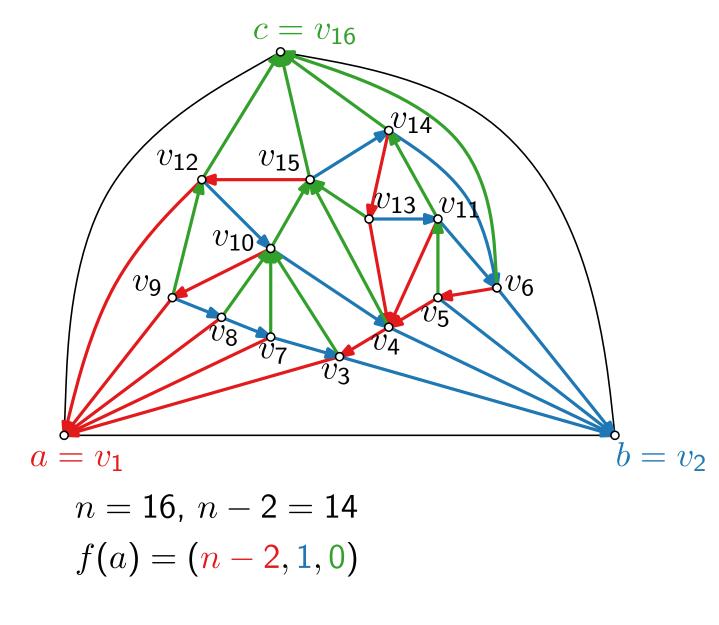


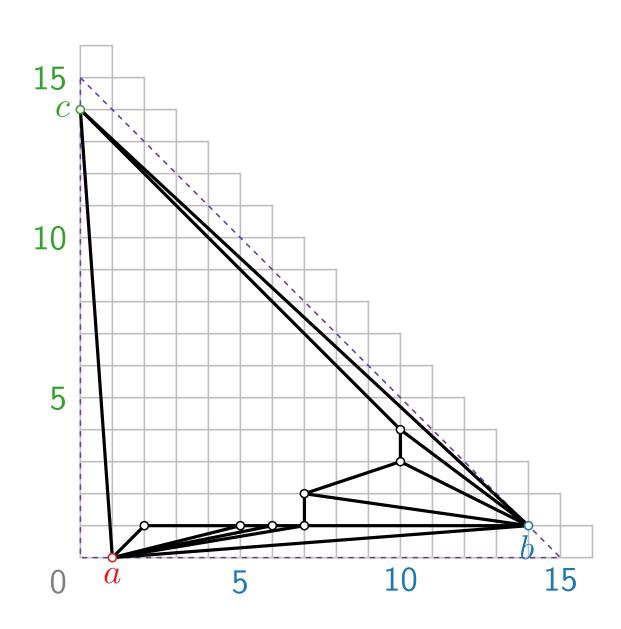


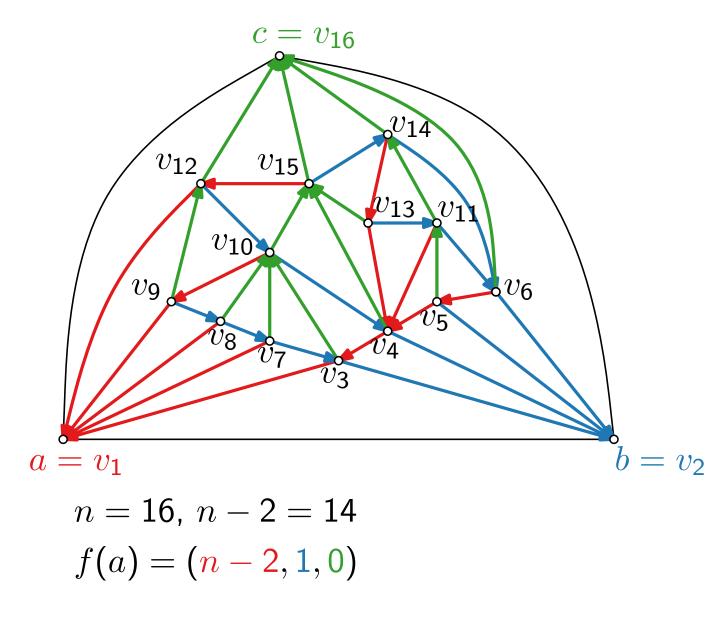


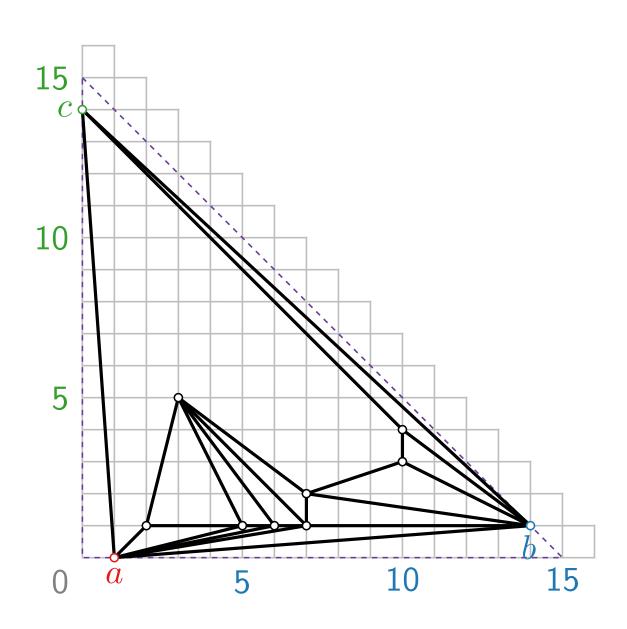


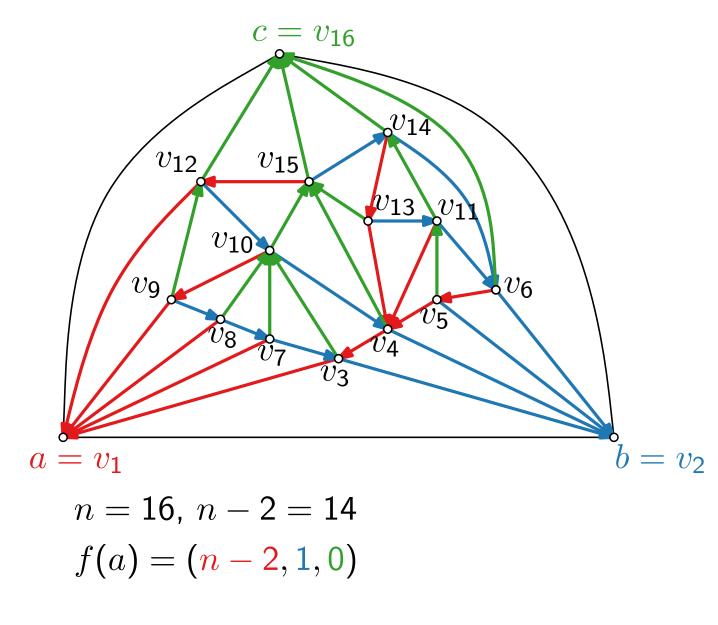


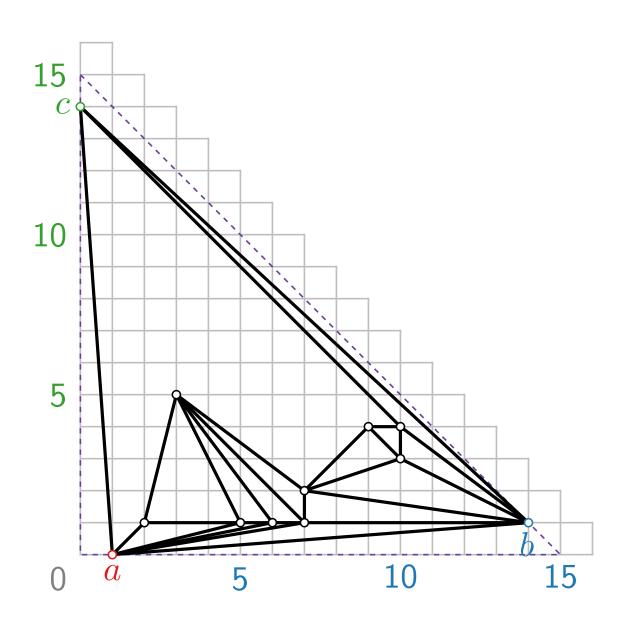


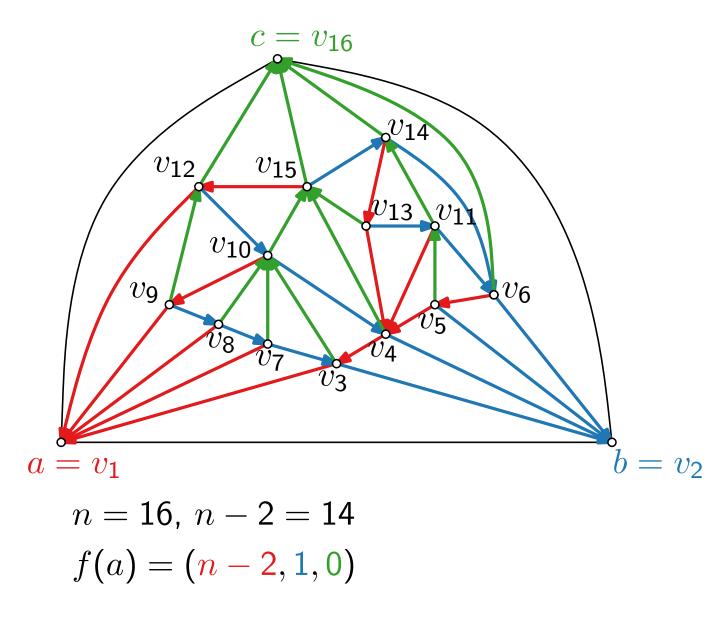


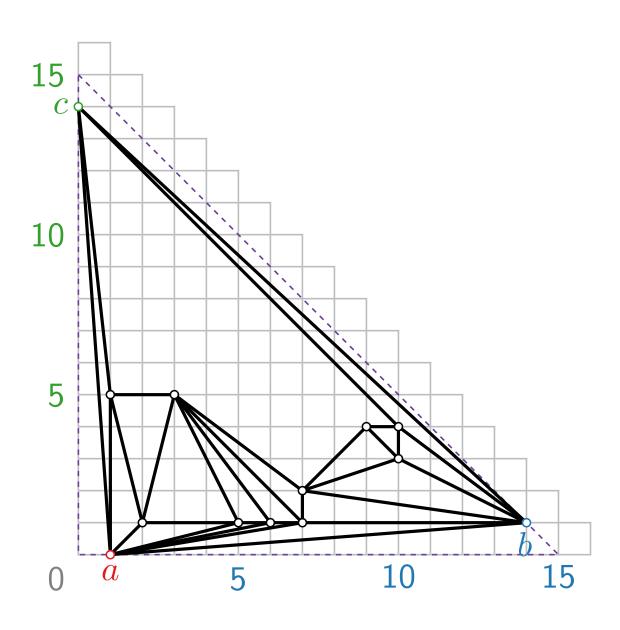


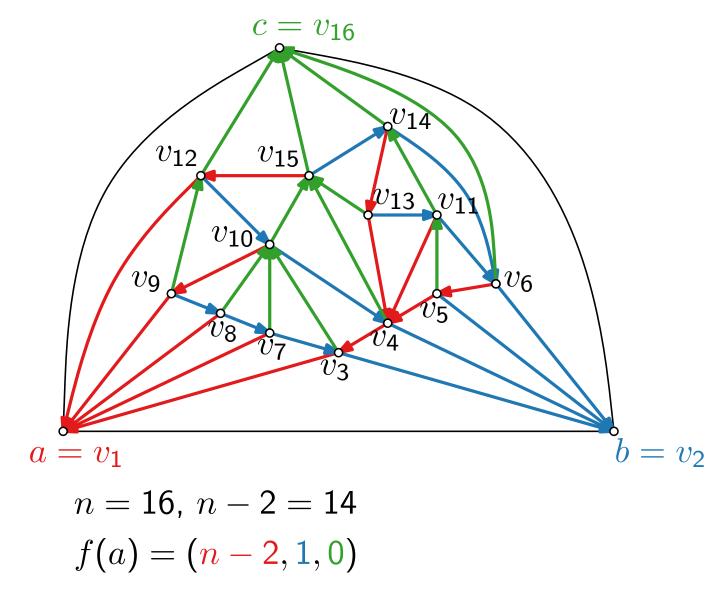


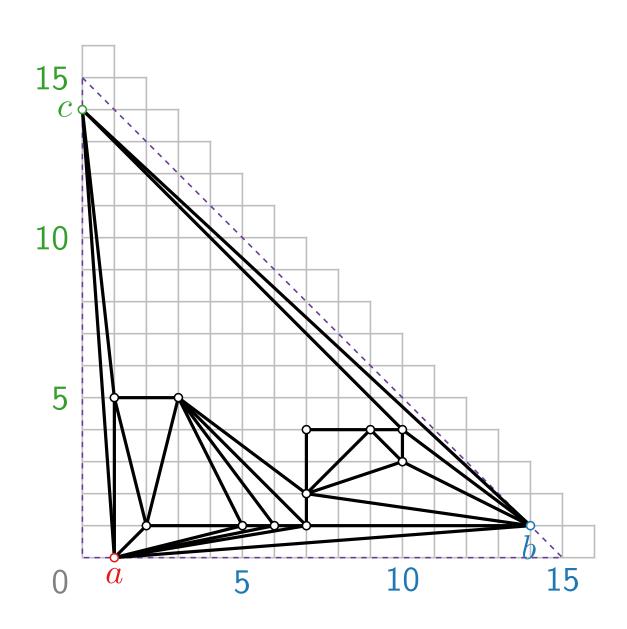


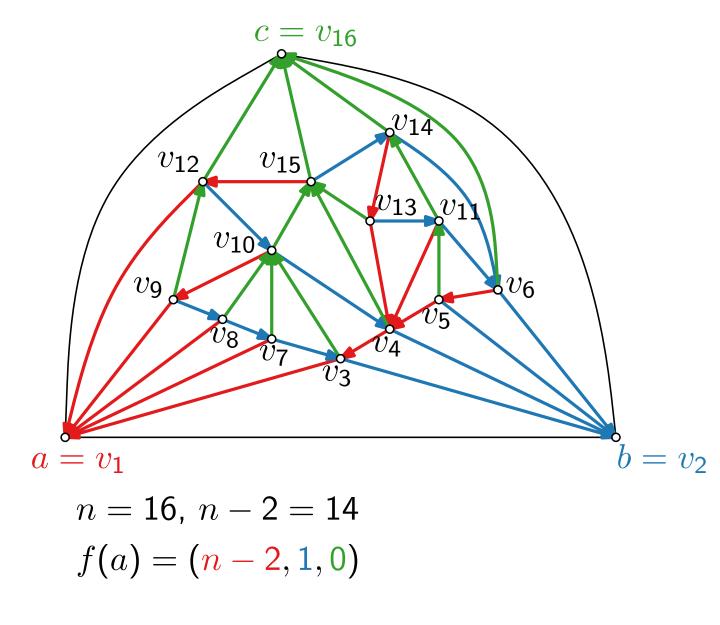


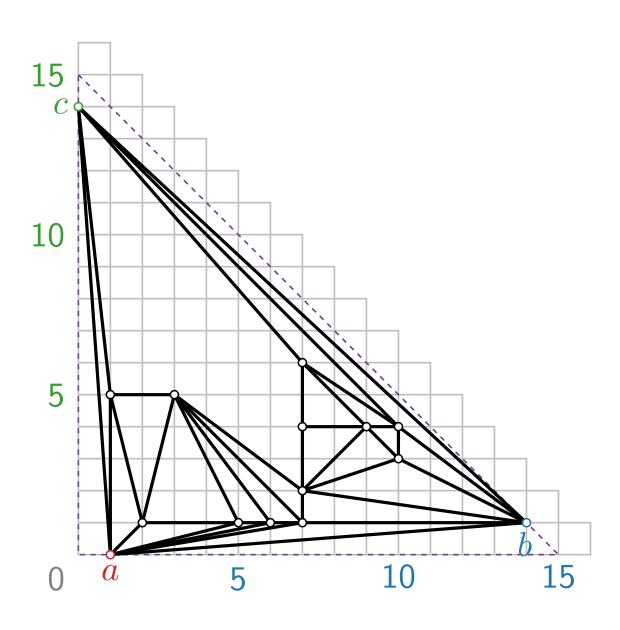


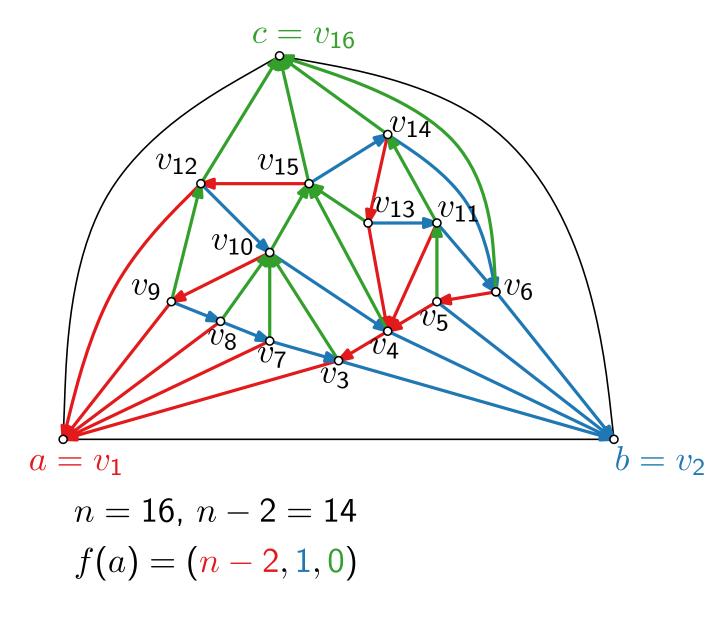


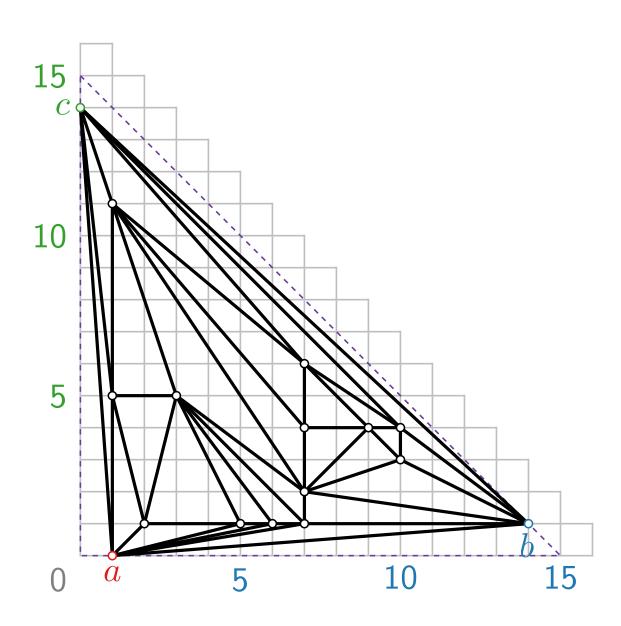


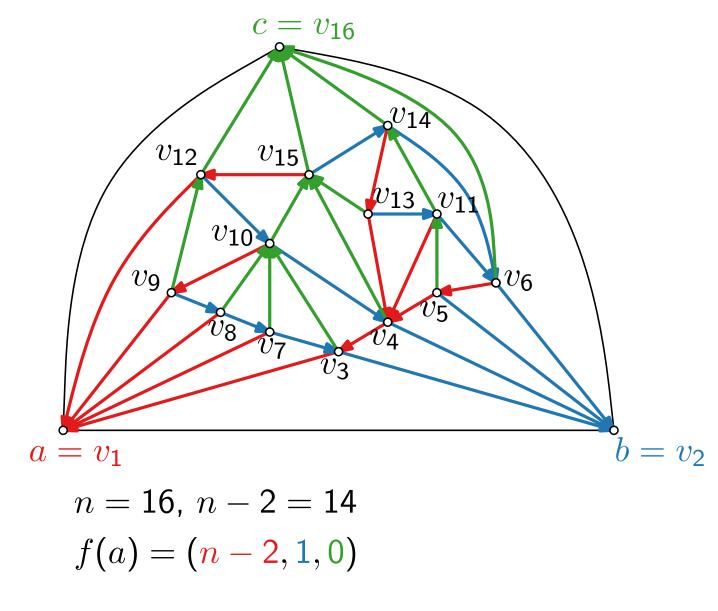


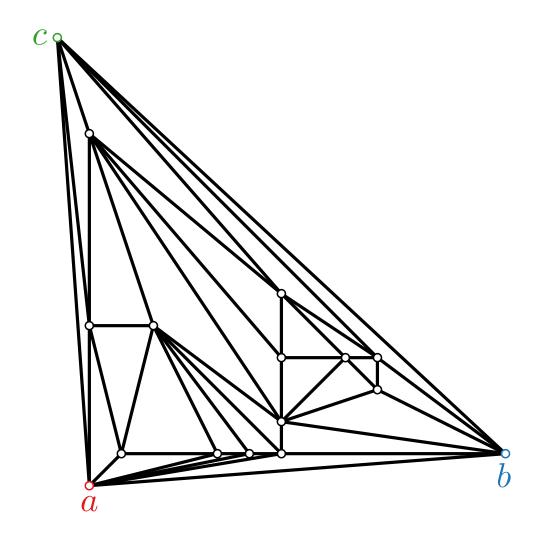


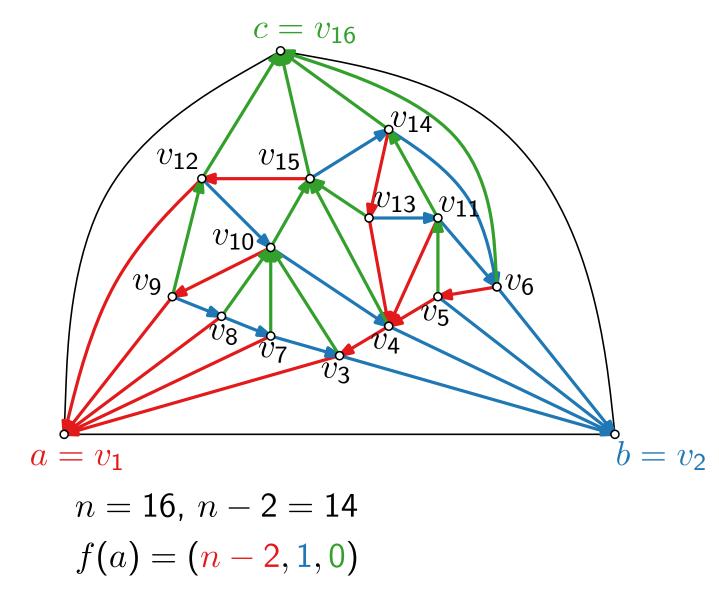












Theorem.

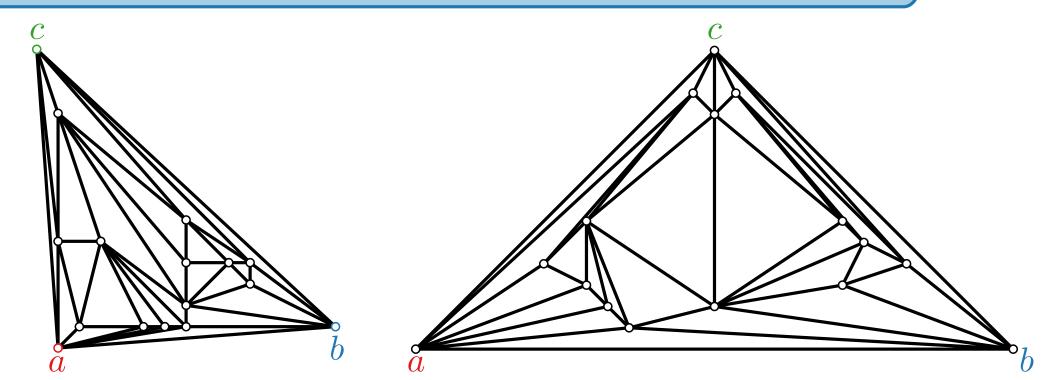
[De Fraysseix, Pach, Pollack '90]

Every n-vertex planar graph has a planar straight-line drawing of size $(2n-4)\times(n-2)$. Such a drawing can be computed in O(n) time.

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[Schnyder '90]

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Theorem.

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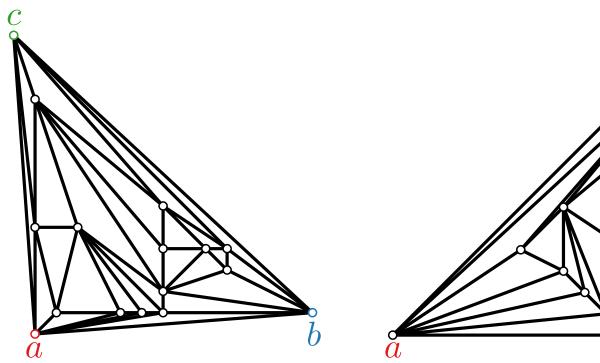
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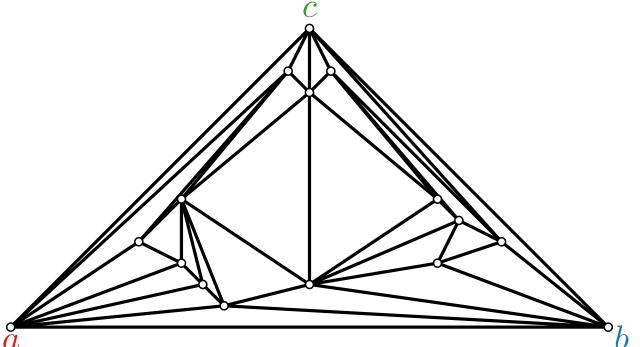
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Exercise!





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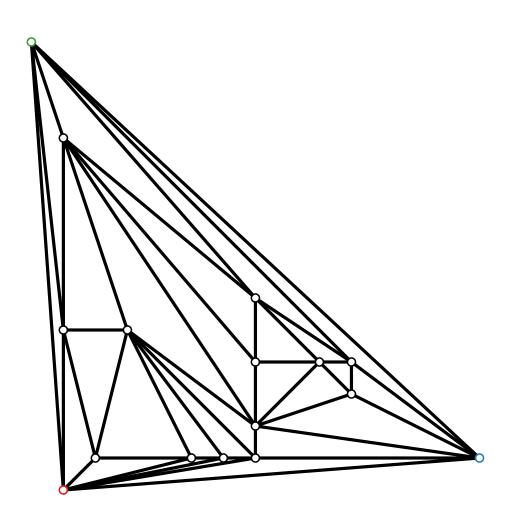
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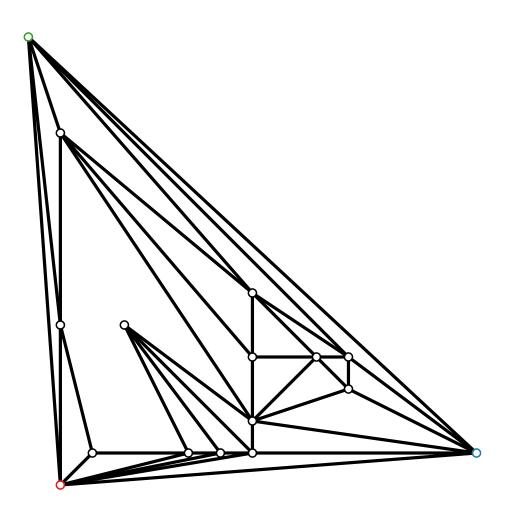
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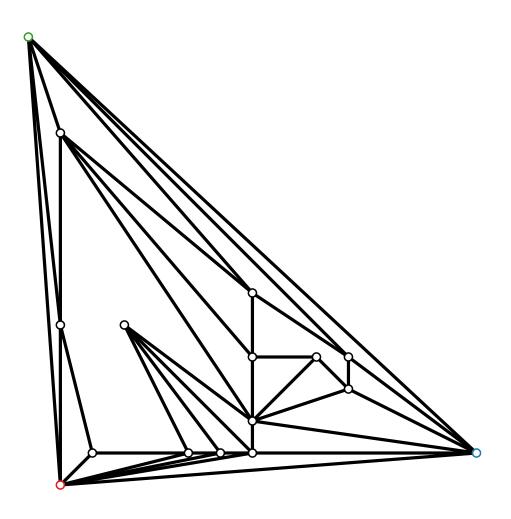
Theorem.

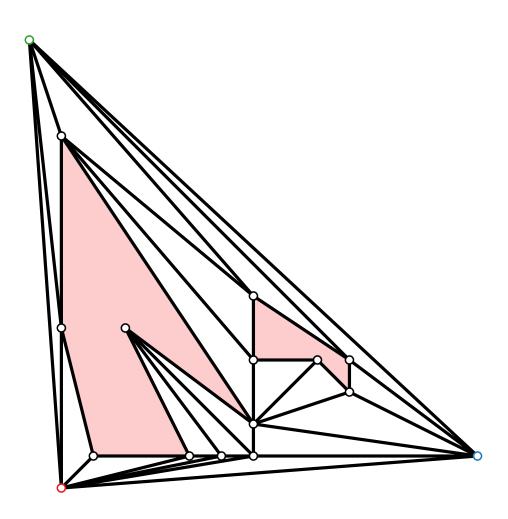
[Brandenburg '08]

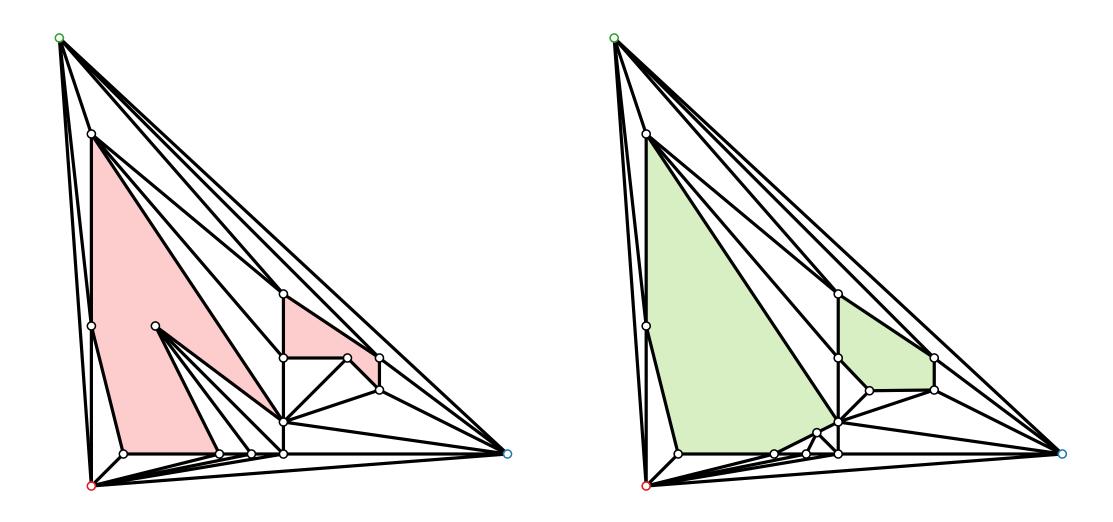
Every *n*-vertex planar graph has a planar straight-line drawing of size $\frac{4}{3}n \times \frac{2}{3}n$. Such a drawing can be computed in O(n) time.











Theorem.

[Kant '96]

Every n-vertex 3-connected planar graph has a planar straight-line drawing of size $(2n-4)\times(n-2)$ where all faces are drawn convex. Such a drawing can be computed in O(n) time.

Theorem.

[Chrobak & Kant '97]

Every n-vertex 3-connected planar graph has a planar straight-line drawing of size $(n-2) \times (n-2)$ where all faces are drawn convex. Such a drawing can be computed in O(n) time.

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Theorem.

[Felsner '01]

Every 3-connected planar graph with f faces has a planar straight-line drawing of size $(f-1) \times (f-1)$ where all faces are drawn convex. Such a drawing can be computed in O(n) time.

Literature

- [PGD Ch. 4.3] for detailed explanation of shift method
- [Sch90] "Embedding planar graphs on the grid", Walter Schnyder, SoCG 1990 original paper on Schnyder realizer method.