

# Overview

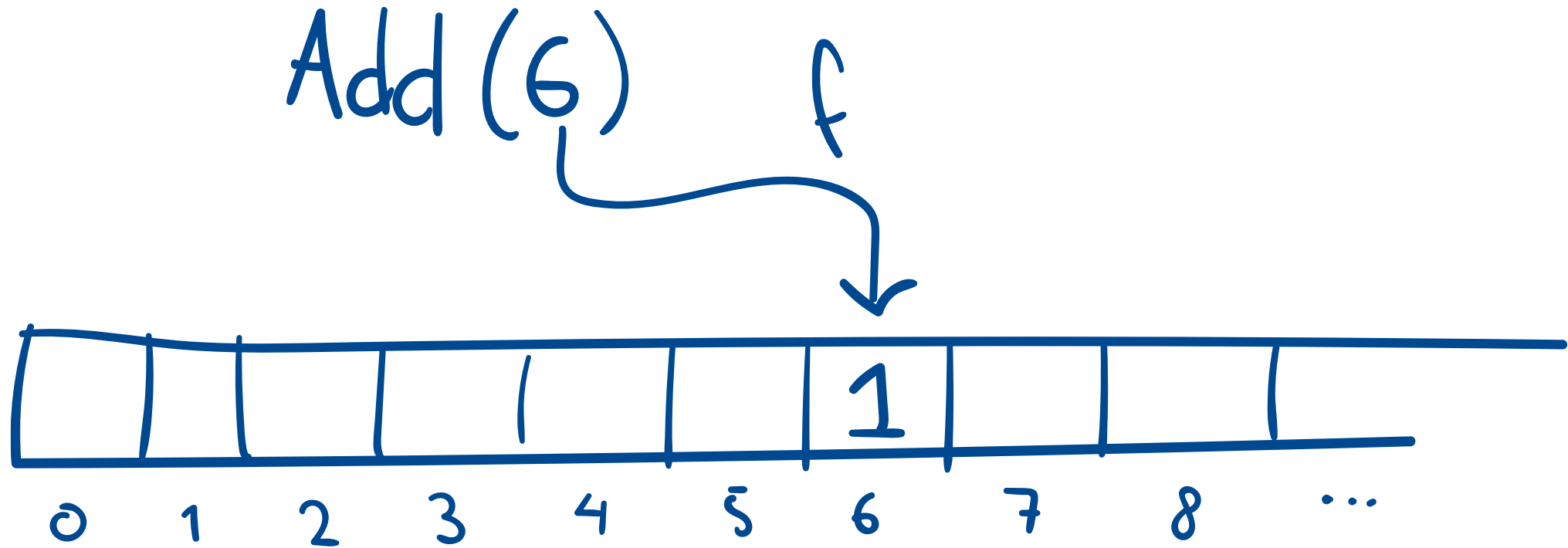
- Set membership data structures
- Why are false positives acceptable
- A Bloom filter in a few steps
- Bloom filter tricks
- GloBiMaps

# SetMembership

	LIST	TREE	HASH MAP
<i>Add(x:U)</i>	$O(1)$	$O(\log n)$	$O(1)$ $O(n)$
<i>Remove(x:U)</i>	$O(n)$	$O(\log n)$	$O(1)$ $O(n)$
<i>Test(x:U) : bool</i> "Search"	$O(n)$	$O(\log n)$	$O(1)$ $O(n)$
Needs:	=	$\leq$	hash =

# Bit Set

- Bijection between elements and array of bits



# SetMembership

	LIST	TREE	HASH MAP	BIT SET
<i>Add</i> ( $x:U$ )	$O(1)$	$O(\log n)$	$O(1)$ $O(n)$	$O(1)$
<del><i>Remove</i>(<math>x:U</math>)</del>	<del><math>O(n)</math></del>	<del><math>O(\log n)</math></del>	<del><math>O(1)</math> <math>O(n)</math></del>	<del><math>O(1)</math></del>

<i>Test</i> ( $x:U$ ) : bool	$O(n)$	$O(\log n)$	$O(1)$ $O(n)$	$O(1)$
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allow false positives

Needs:            =             $\leq$             hash            index

Space             $\text{-----} O(n) \text{-----}$              $|U|$  bits  
 Also store the elements

# Space/Time Trade-offs in Hash Coding with Allowable Errors

BURTON H. BLOOM

*Computer Usage Company, Newton Upper Falls, Mass.*

*Communications of the ACM • July 1970*

In this paper trade-offs among certain computational factors in hash coding are analyzed. The paradigm problem considered is that of testing a series of messages one-by-one for membership in a given set of messages. Two new hash-coding methods are examined and compared with a particular conventional hash-coding method. The computational factors considered are the size of the hash area (space), the time required to identify a message as a nonmember of the given set (reject time), and an allowable error frequency.



In such applications, it is envisaged that overall performance could be improved by using a smaller core resident hash area in conjunction with the new methods and, when necessary, by using some secondary and perhaps time-consuming test to "catch" the small fraction of errors associated with the new methods. An example is discussed which illustrates possible areas of application for the new methods.

# Allow false positives

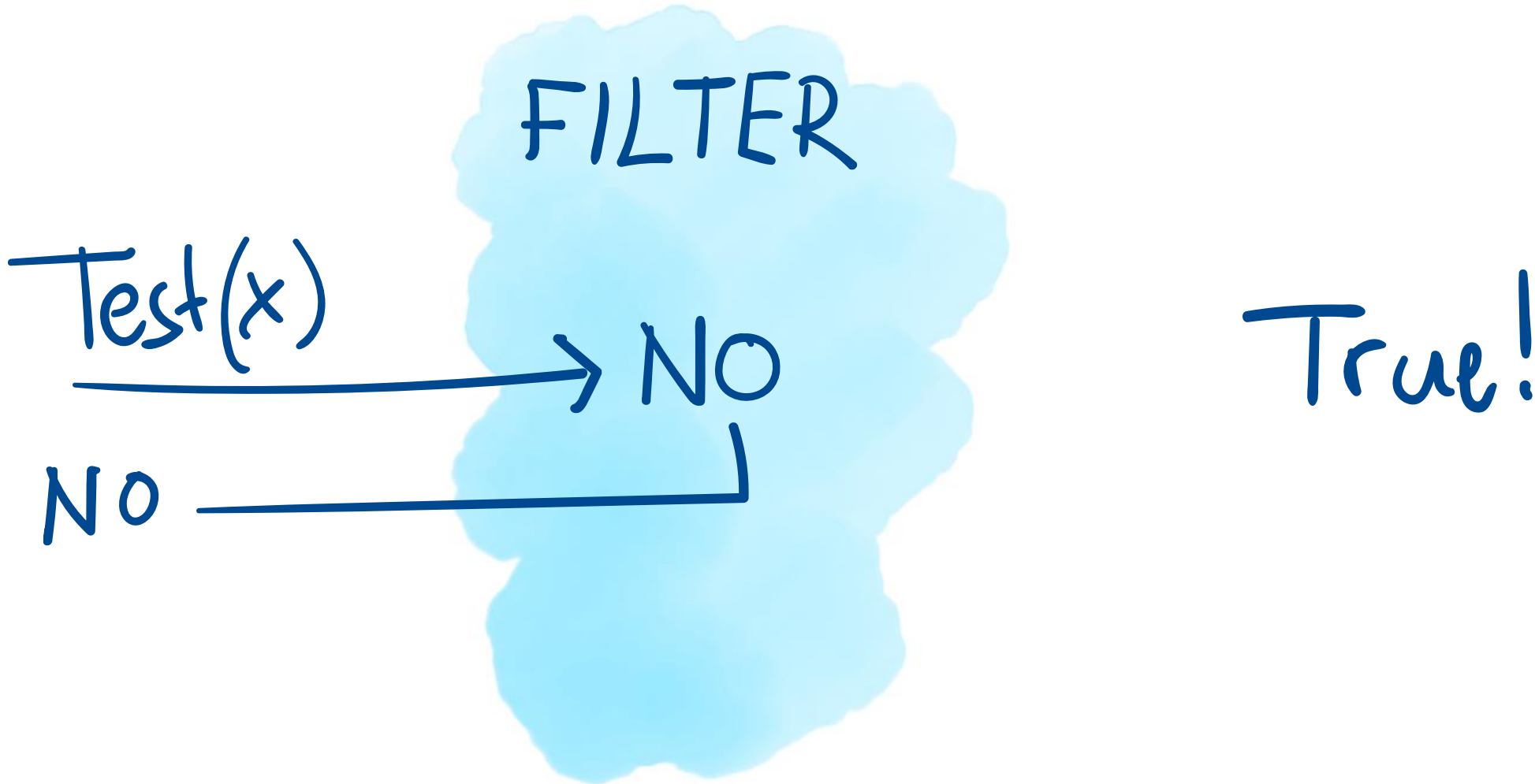
FILTER

Test(x)

NO

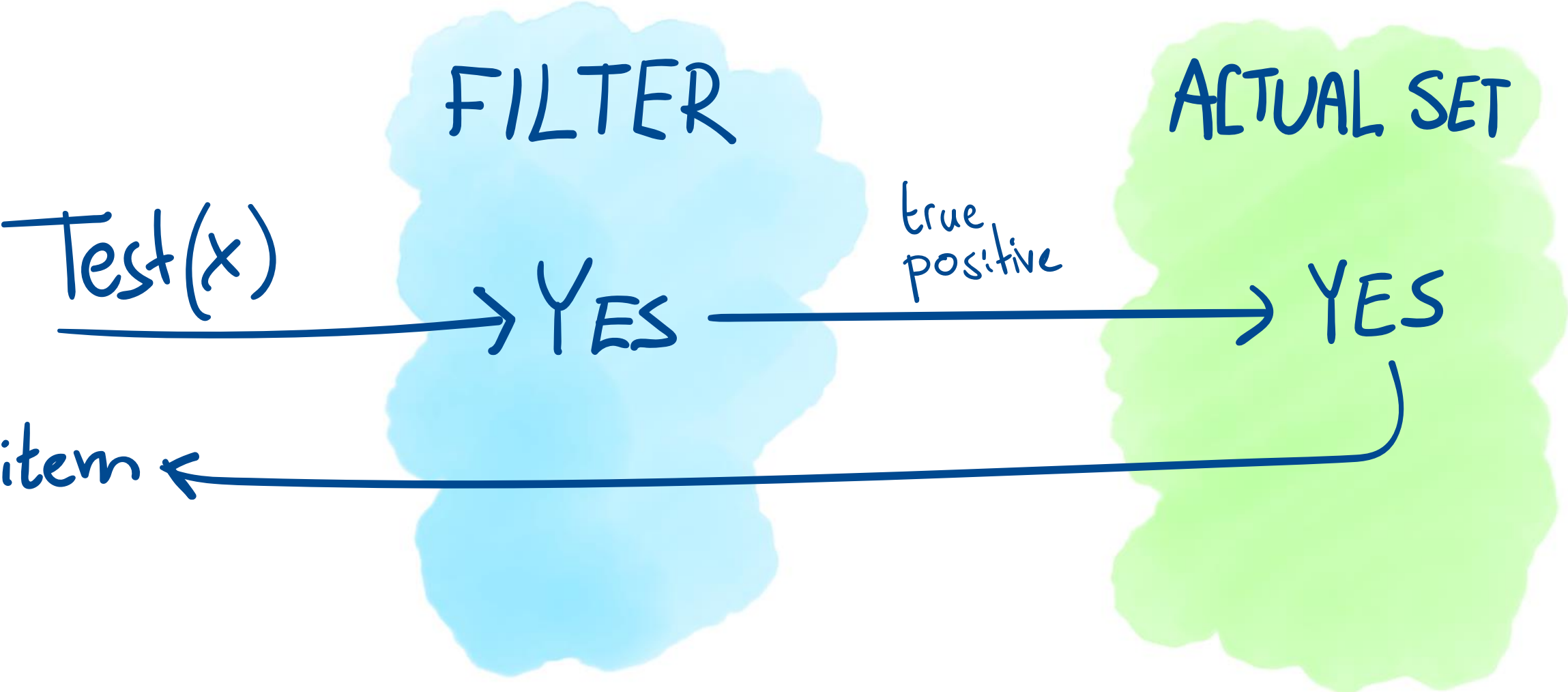
NO

True!

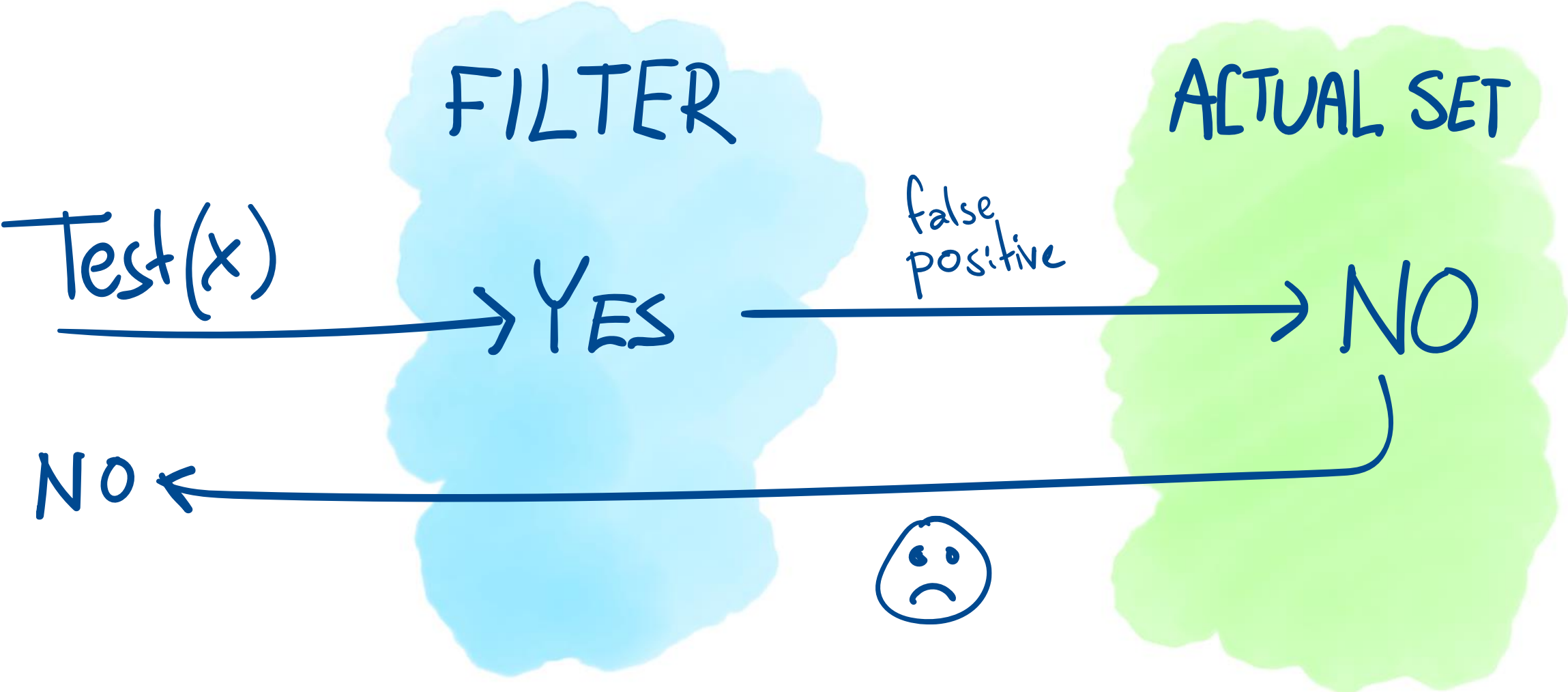




# Allow false positives



# Allow false positives



# Is this a good idea?

- Depends on “Filter” versus “Actual Set” cost
- Depends on hit rates

- |  | True             | False             |
|--|------------------|-------------------|
| - If filter can be amazingly small       | Filter           | Filter            |
| - Maybe you don't actually have the set! | Filter           | Filter            |
| - Fast rejection most of the time        | Filter + Set Hit | Filter + Set Miss |
- **Negative**
  - **Positive**

# Applications 1/3

- **Bloom '70**: hyphenation
  - Most words covered by a few rules
  - Make a set containing the exceptions
  - Hyphenation algo: check set, else use rules
  - Let's add a filter! False positives?
    - Unnecessary lookup; still correct

# Applications 2/3

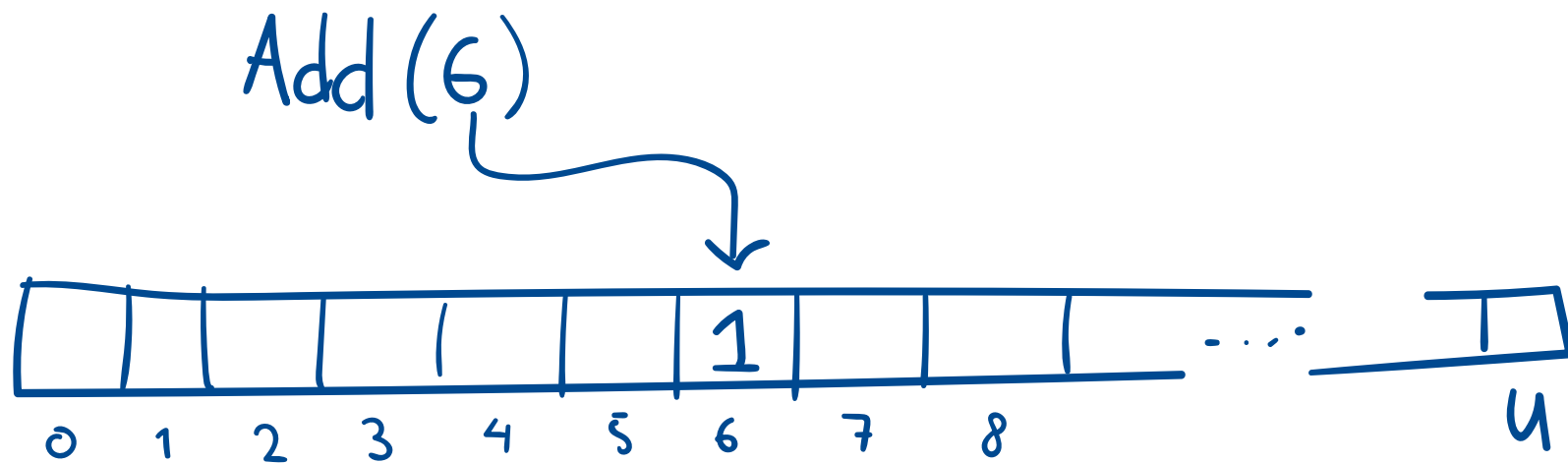
- **Mrllroy '82**: early UNIX spell-checkers
  - Store correct words. False positives?
    - Just accept them 😞
  - Amazingly small filter!
- **Spafford '92**: unsuitable passwords
  - Store the set. False positives?
    - Not really harmful

# Applications 3/3

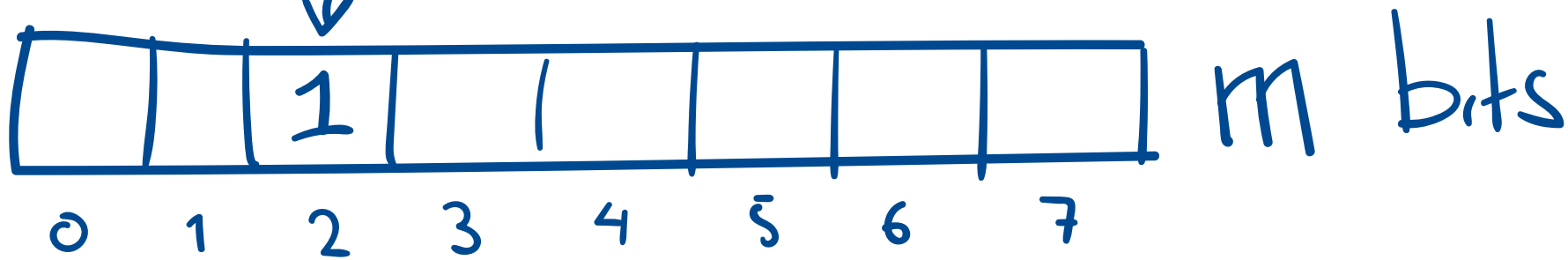
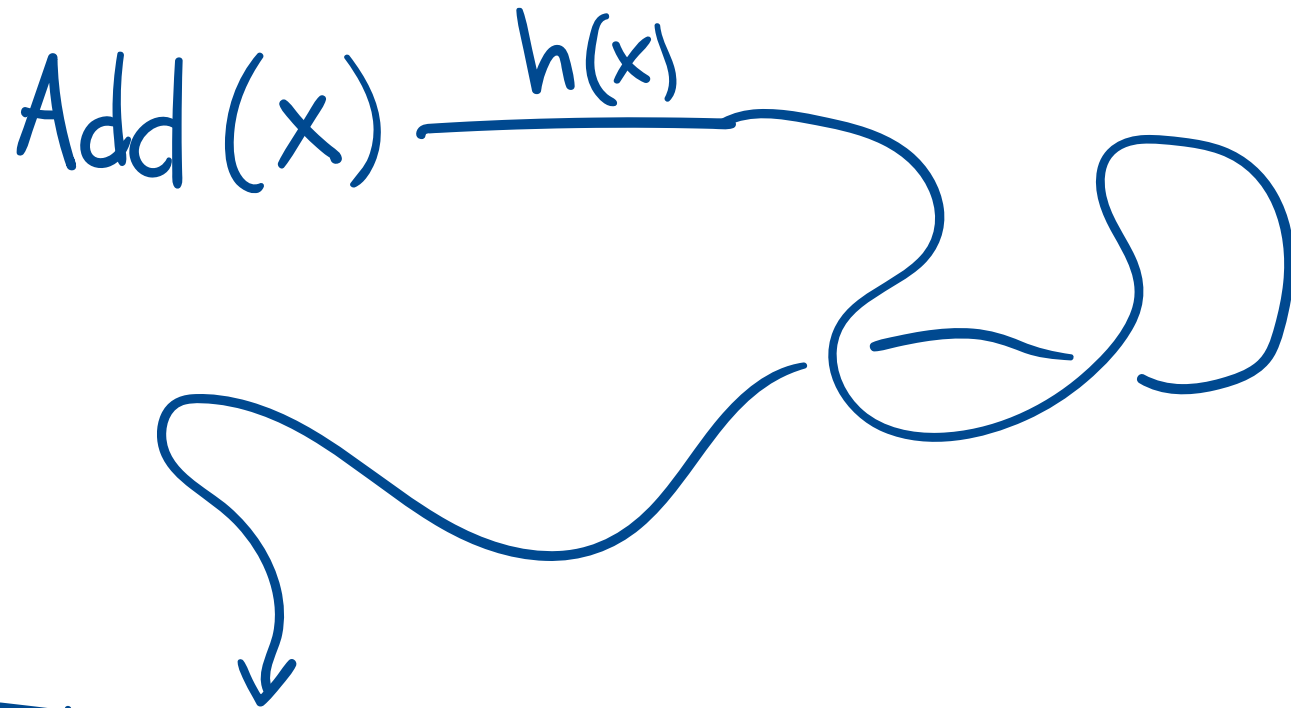
- **Chrome:** local filter for malicious URLs
  - Mostly misses
  - Google doesn't see where you try to go
  - You don't get the list
  - False positives?
    - Unnecessary warning; or ask Google.

# Bit Set

- Good constant factors
- Too large when universe  $U$  is large
  - Especially annoying if  $n \ll |U|$

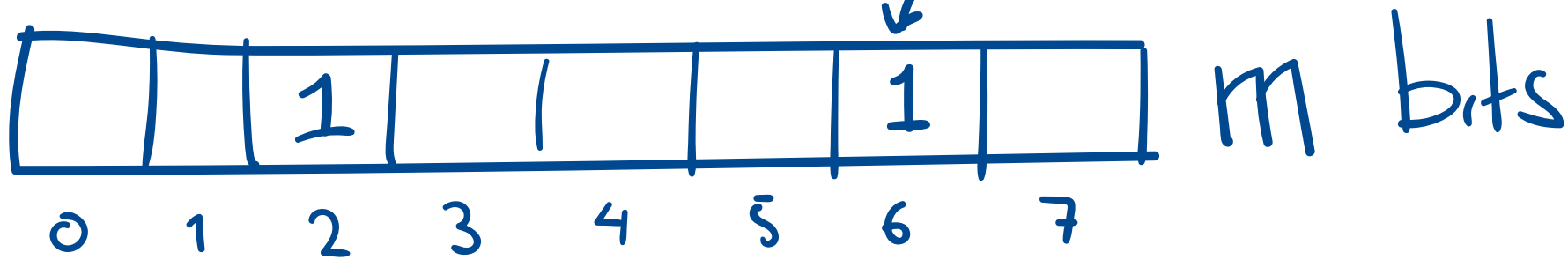
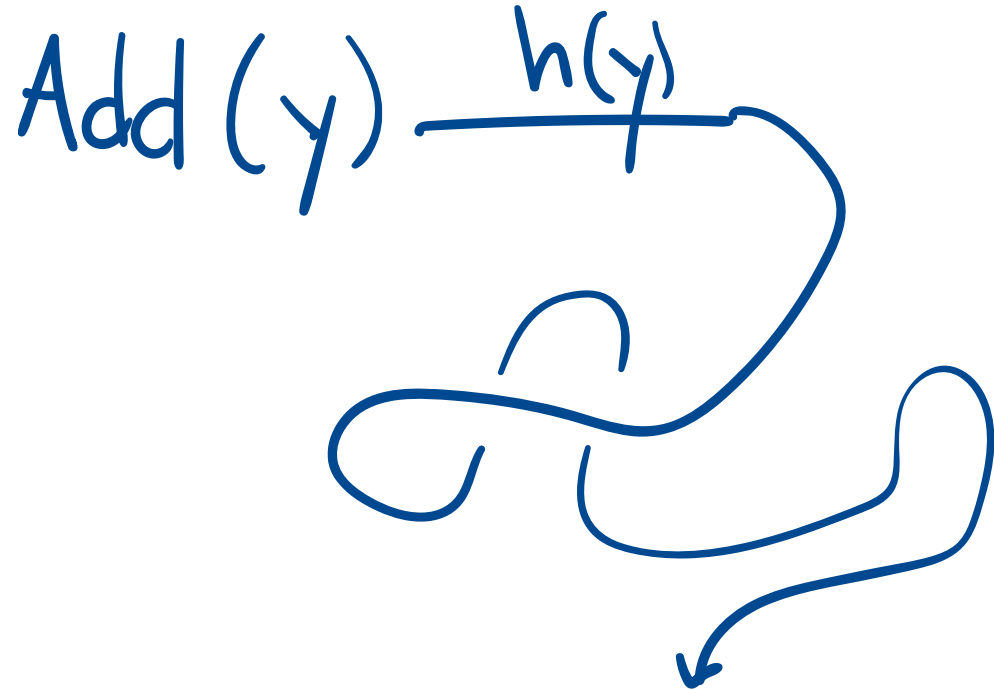


$$h: U \rightarrow \mathbb{Z}_m$$

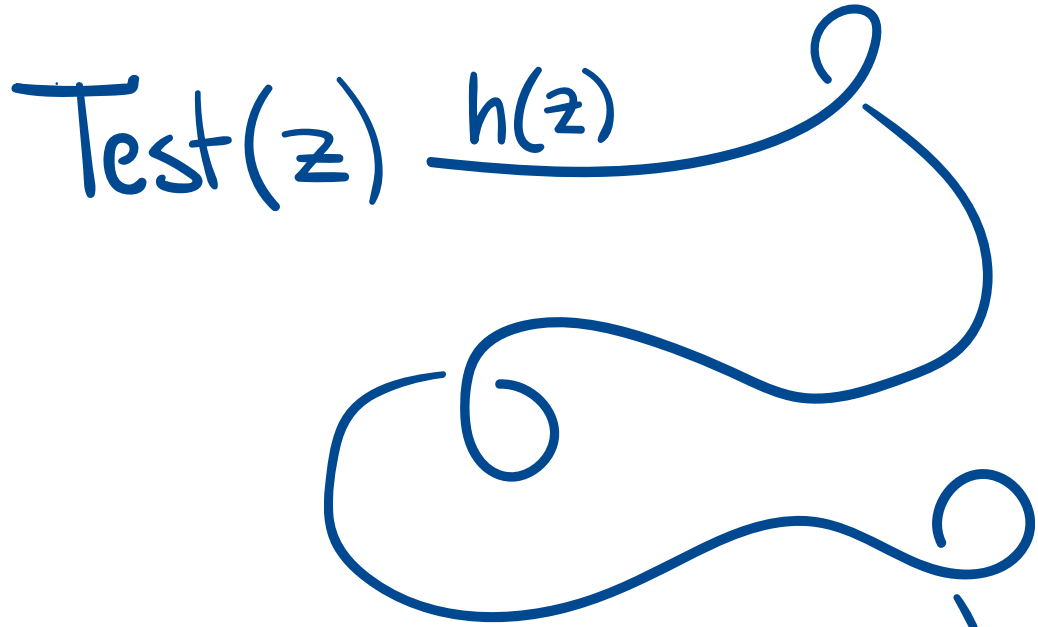




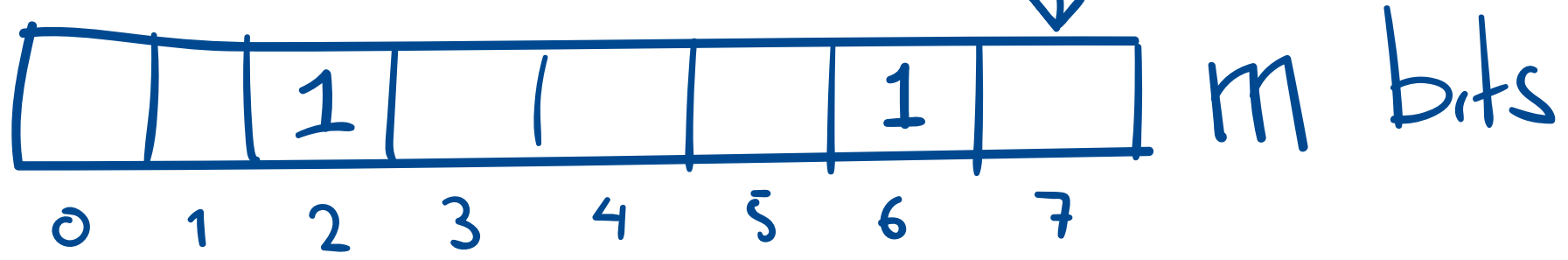
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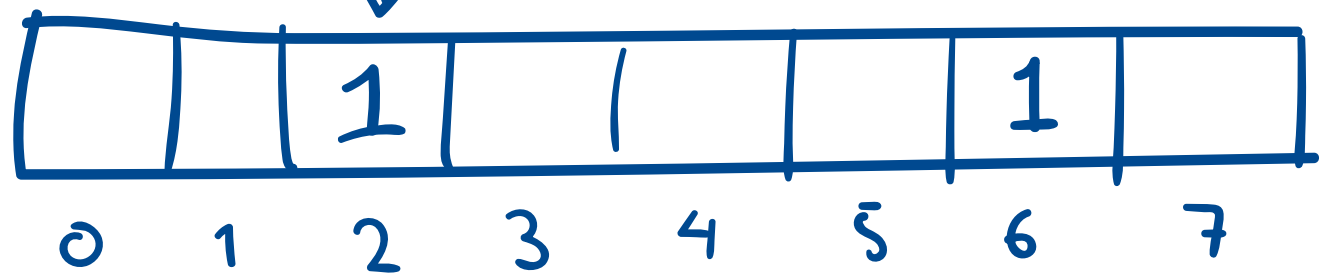
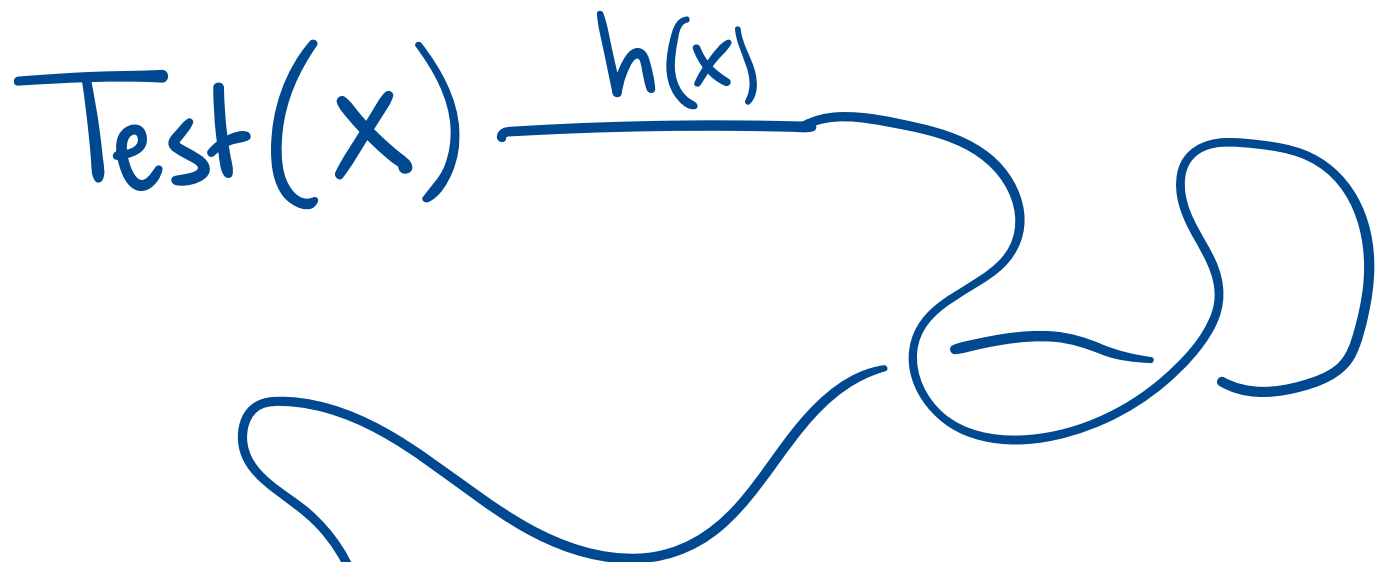
$$h: U \rightarrow \mathbb{Z}_m$$



z ∈ S?  
NO!

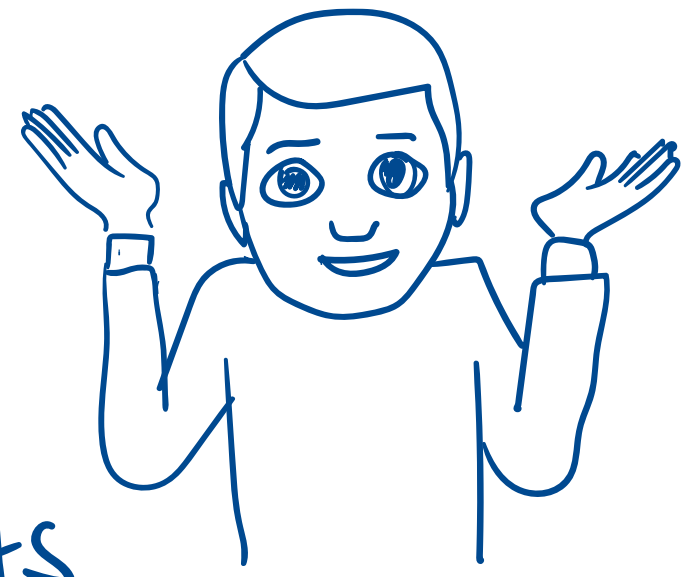


$$h: U \rightarrow \mathbb{Z}_m$$



m bits

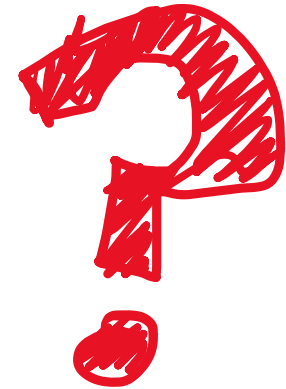
$x \in S$ ?



~~Remove(x)?~~ ☹️

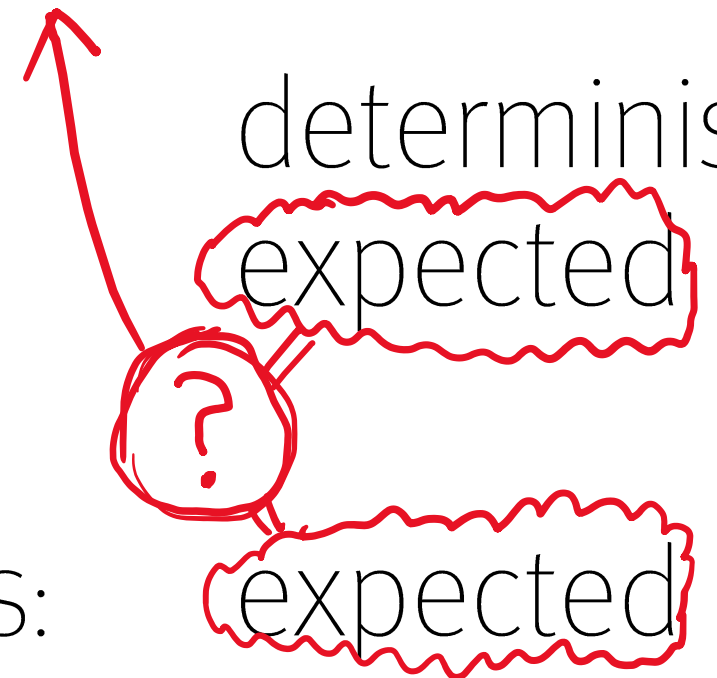
# The function $h$

- Take a “hash function”
- The function is deterministic
- For the analysis, we will assume it gives independent uniformly random indices



# “Probabilistic data structure”

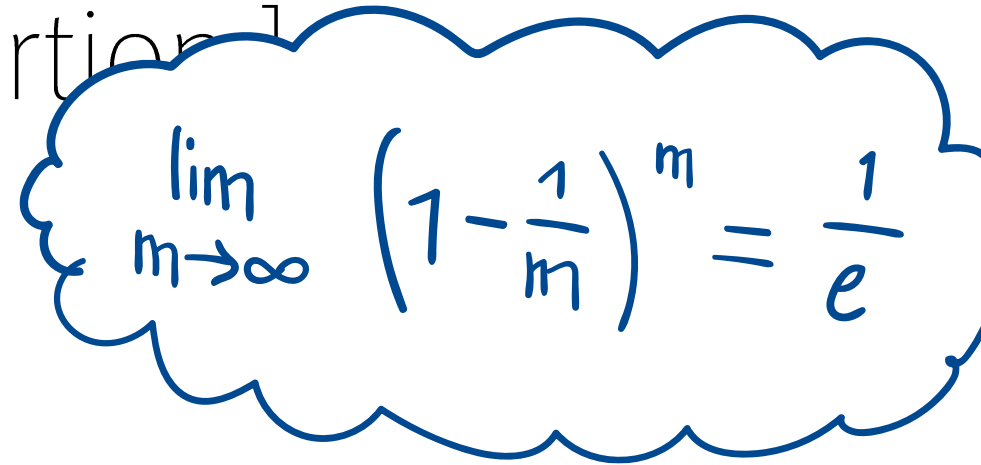
- Hashmaps: deterministic correctness  
expected runtime
- Bloom filters: expected correctness  
deterministic runtime



# False positive probability

P[ bit  $i$  is **0** after the first insertion ]

$$1 - \frac{1}{m}$$


$$\lim_{m \rightarrow \infty} \left(1 - \frac{1}{m}\right)^m = \frac{1}{e}$$


P[ bit  $i$  is still **0** after the first  $n$  insertions ]

$$\left(1 - \frac{1}{m}\right)^n = \left[ \left(1 - \frac{1}{m}\right)^m \right]^{n/m} \approx e^{-\frac{n}{m}}$$

# False positive probability

P[ bit  $i$  is **1** after  $n$  insertions ]

$$\approx 1 - e^{-\frac{n}{m}}$$

- Consider  $Test(x)$  for nonmember  $x$
  - Bit  $h(x)$  is set with probability...
- 

# Parameters

$n$  Number of items

$m$  Number of bits

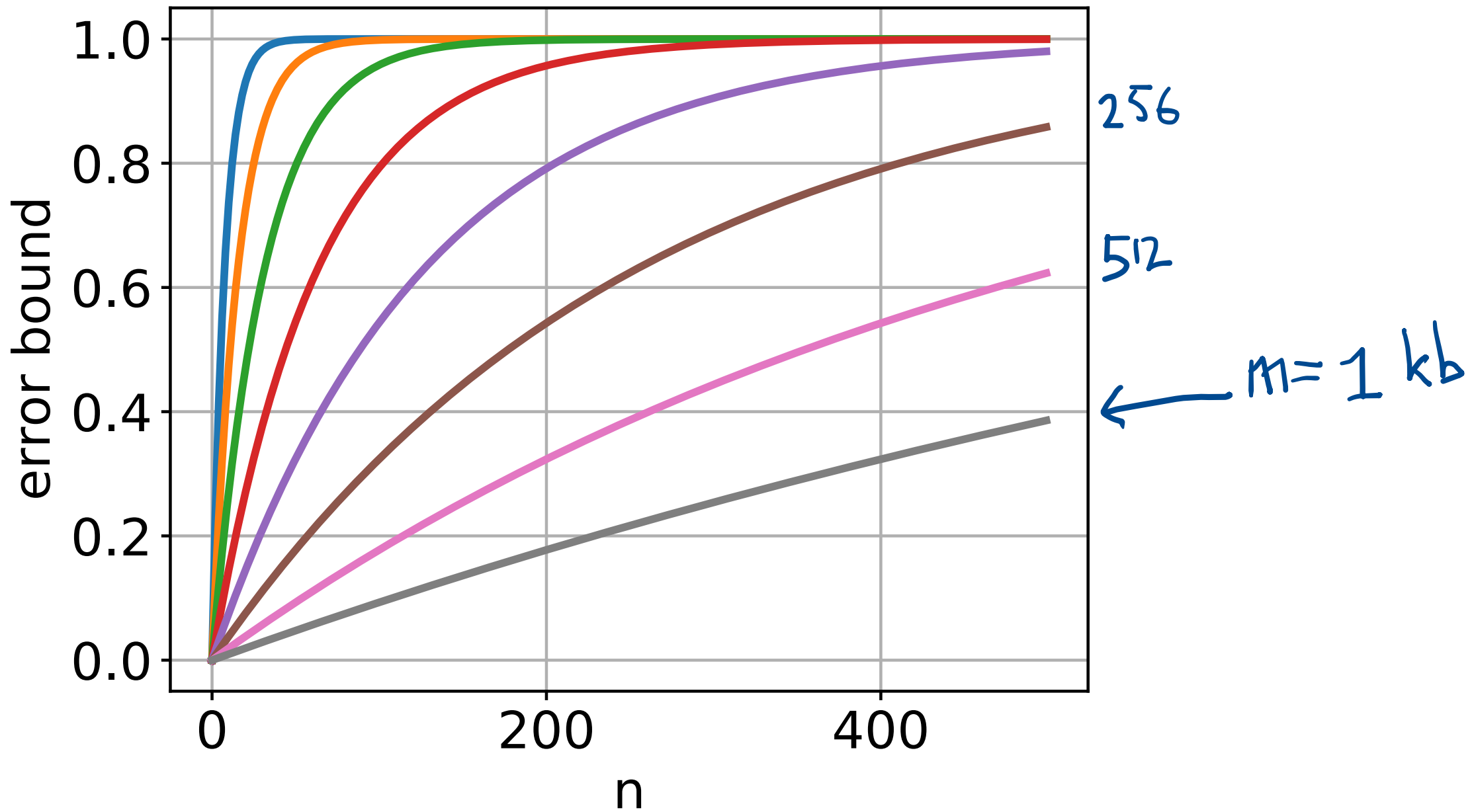


$\epsilon$  Error bound

Probably fixed

- Maybe fixed
- Costs space

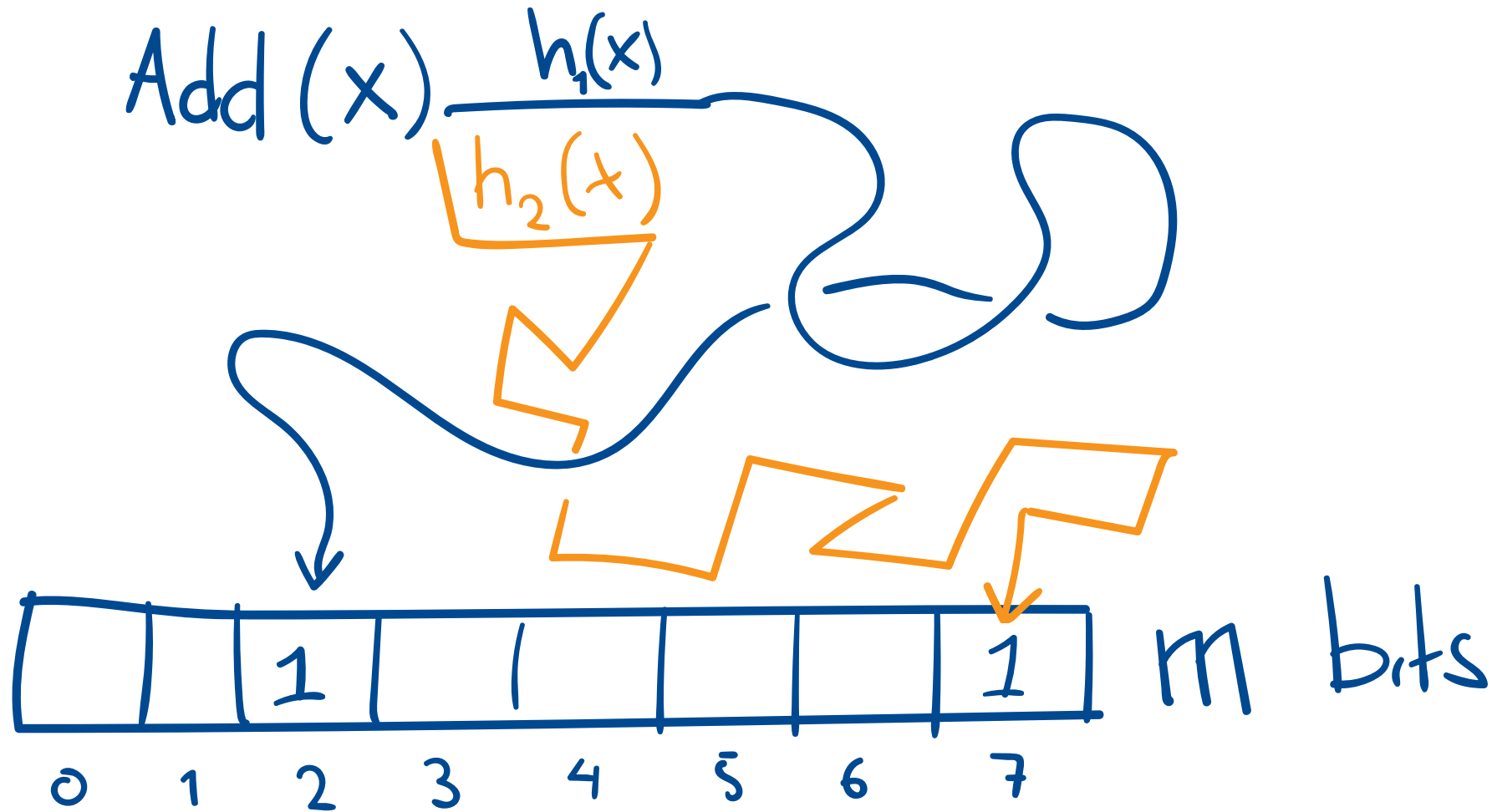




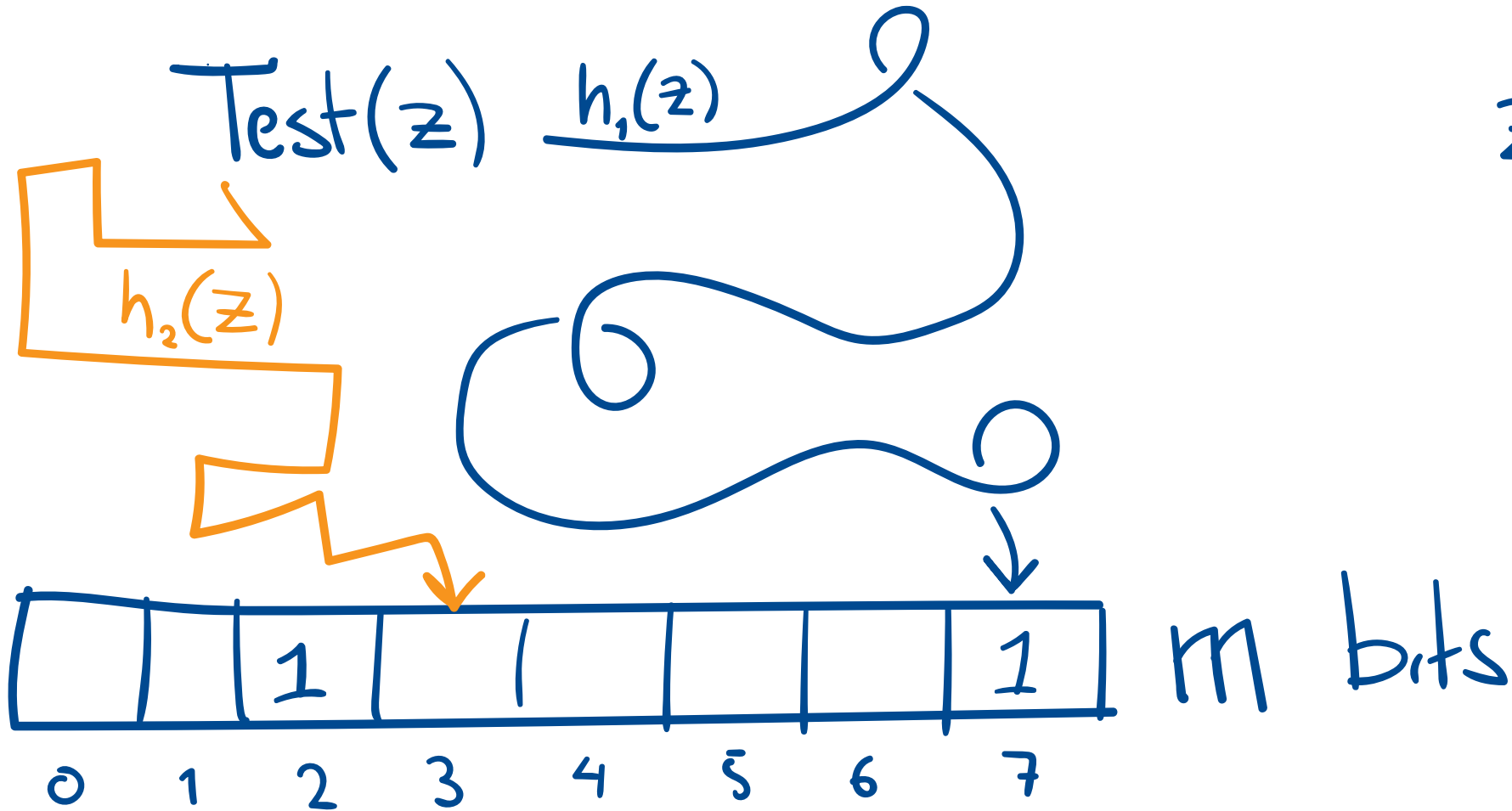
# Dictionary example

	<b>n</b>	<b>m</b>	<b><math>\epsilon</math></b>
<b>English dictionary</b>	500.000	100 kB	$\approx 46\%$
( $\approx 3$ MB ASCII)		1 MB	$\approx 5\%$
		3 MB	$\approx 1.9\%$

$$h_1, h_2: U \rightarrow \mathbb{Z}_m$$



$$h_1, h_2: U \rightarrow \mathbb{Z}_m$$



$z \in S$ ?  
NO!

# Bloom filter

- Fix **k** hash functions  $h_i$
- Storage: array of **m** bits, all start unset

*Add(x)*: set all bits  $h_i(x)$

*Test(x)*: are all bits  $h_i(x)$  set?

# What is the effect of k?

- Increases runtime
- It does not affect the space!
  
- Error probability?
  - Check more bits: accidents *less* likely
  - Set more bits: accidents are *more* likely

# False positive probability

- A particular bit is **0** after the first insertion:

$$\left(1 - \frac{1}{m}\right)^k = \left[\left(1 - \frac{1}{m}\right)^m\right]^{\frac{k}{m}} \approx e^{-\frac{k}{m}}$$

- A particular bit is still **0** after  $n$  insertions:

$$\left(1 - \frac{1}{m}\right)^{kn} \approx e^{-\frac{kn}{m}}$$

# False positive probability

- A particular bit is **1** after  $n$  insertions:

$$\approx 1 - e^{-\frac{kn}{m}}$$

- False positive  $Test(x)$

$$\left[ 1 - \left( 1 - \frac{1}{m} \right)^{kn} \right]^k \approx \left( 1 - e^{-\frac{kn}{m}} \right)^k$$

(handwave!)



# Parameters

$n$  Number of items

$m$  Number of bits

$k$  Number of hash functions



$\epsilon$  Error bound

Probably fixed

• Maybe fixed

• Costs space

• Costs time

# Picking $k$

$$n, m, k \in \mathbb{N}$$

- Idea: given  $n$  and  $m$ , pick  $k$  to minimize  $\varepsilon$ .

$$\varepsilon \approx \left(1 - e^{-\frac{kn}{m}}\right)^k = \exp\left(k \ln\left(1 - e^{-\frac{kn}{m}}\right)\right)$$

$\Rightarrow \ln \rightarrow$

$$g \stackrel{\text{def}}{=} k \ln(1 - p)$$

$$\frac{dg}{dk} \stackrel{!}{=} 0$$

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$\Rightarrow \ln \rightarrow$

$$g \stackrel{\text{def}}{=} k \ln(1-p) = -\frac{m}{n} \ln(p) \ln(1-p)$$

$$= \cancel{m} \frac{\cancel{n}}{\cancel{n}} \cdot \ln\left(\frac{\cancel{m} \cancel{k}}{\cancel{n}}\right) \ln(1-p)$$

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$\Rightarrow \ln \rightarrow$

$$g \stackrel{\text{def}}{=} k \ln(1 - p) = -\frac{m}{n} \underbrace{\ln(p) \ln(1 - p)}$$

$$e^{-\frac{kn}{m}} = \frac{1}{2} \Rightarrow k = \ln 2 \cdot \frac{m}{n}$$

$$\text{min} \Rightarrow p = \frac{1}{2}$$

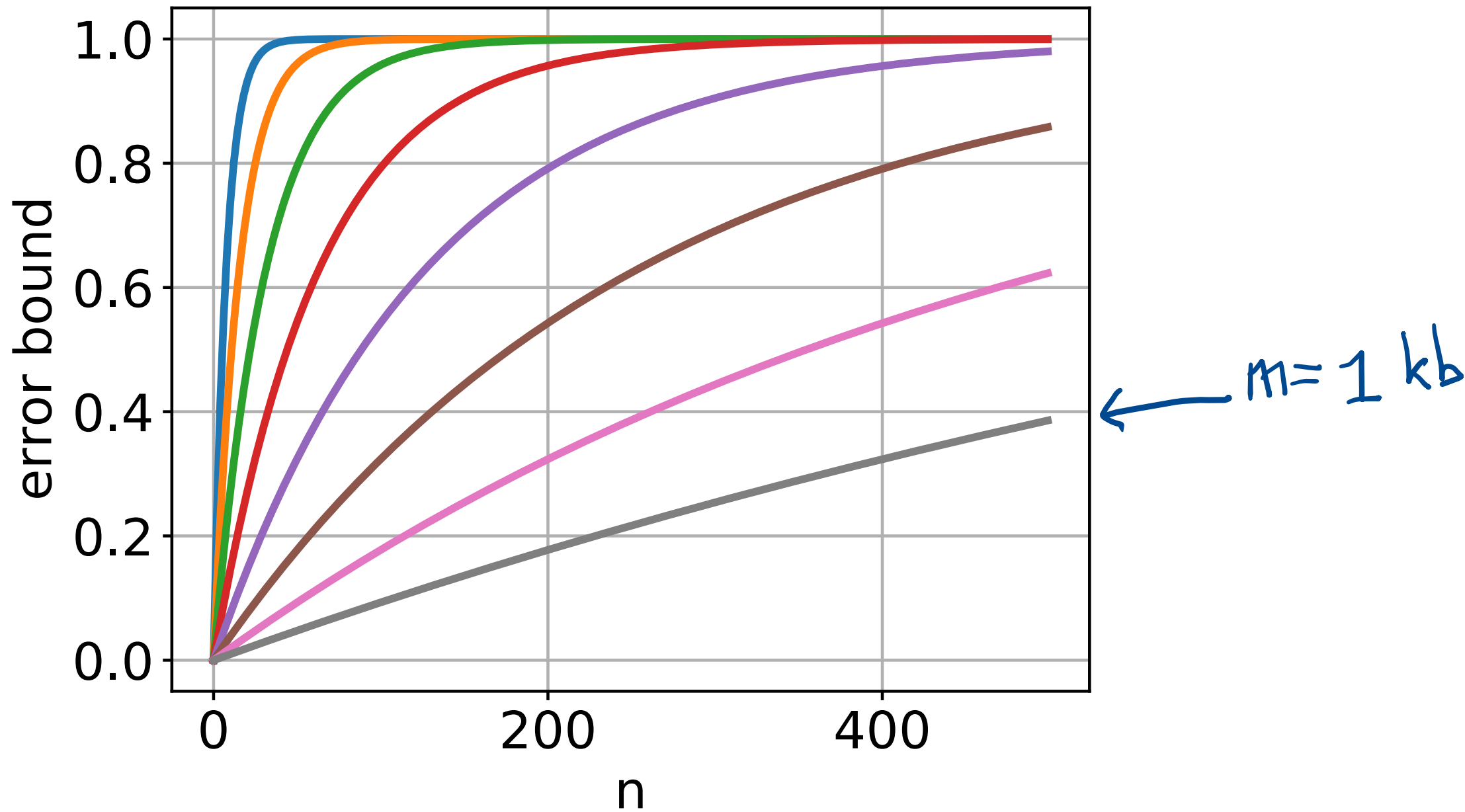
# Picking $k$

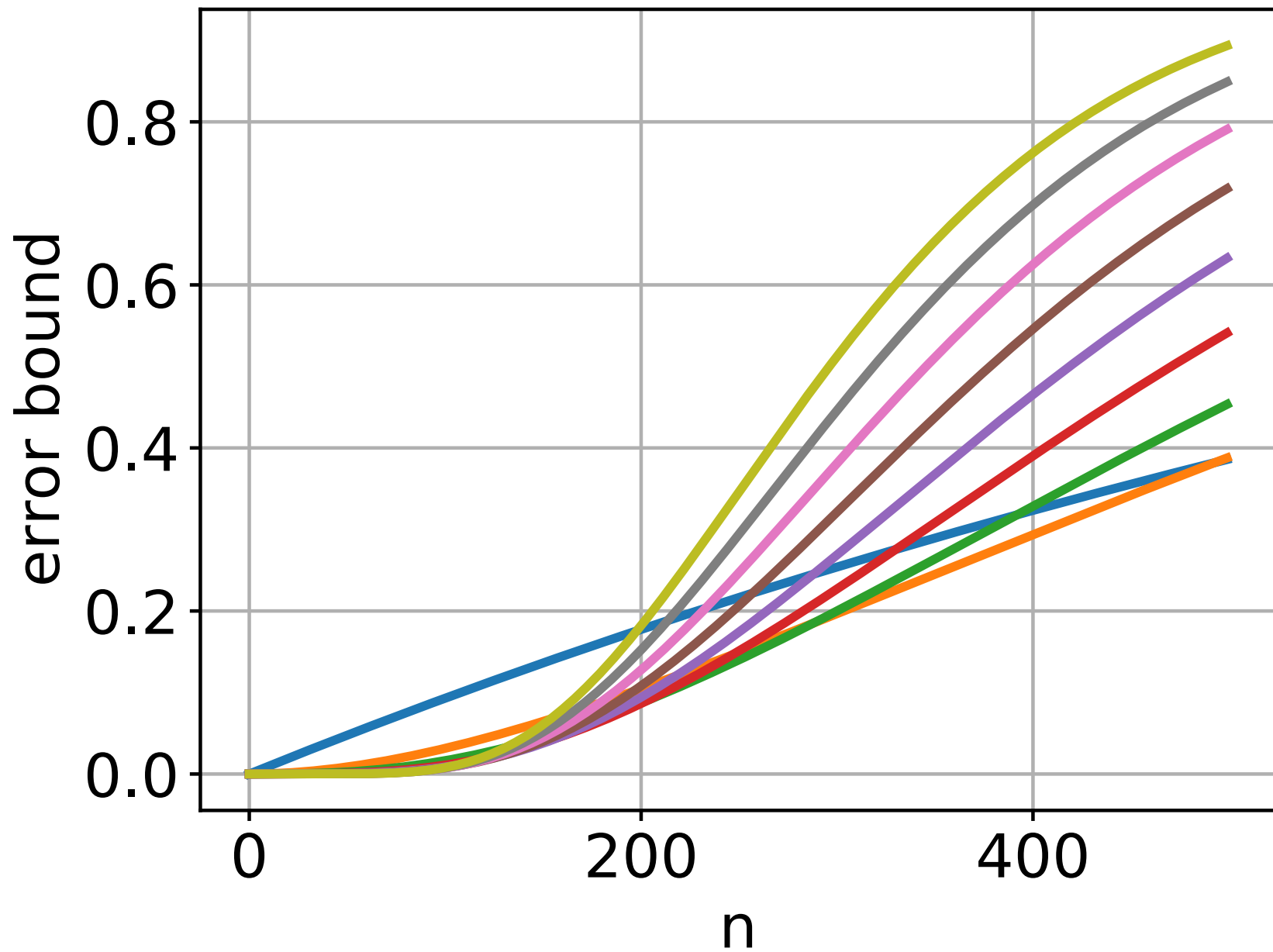
$$n, m, k \in \mathbb{N}$$

– Idea: given  $n$  and  $m$ , pick  $k$  to minimize  $\varepsilon$ .

– Optimal:  $k = \lceil \ln 2 \cdot \frac{m}{n} \rceil$

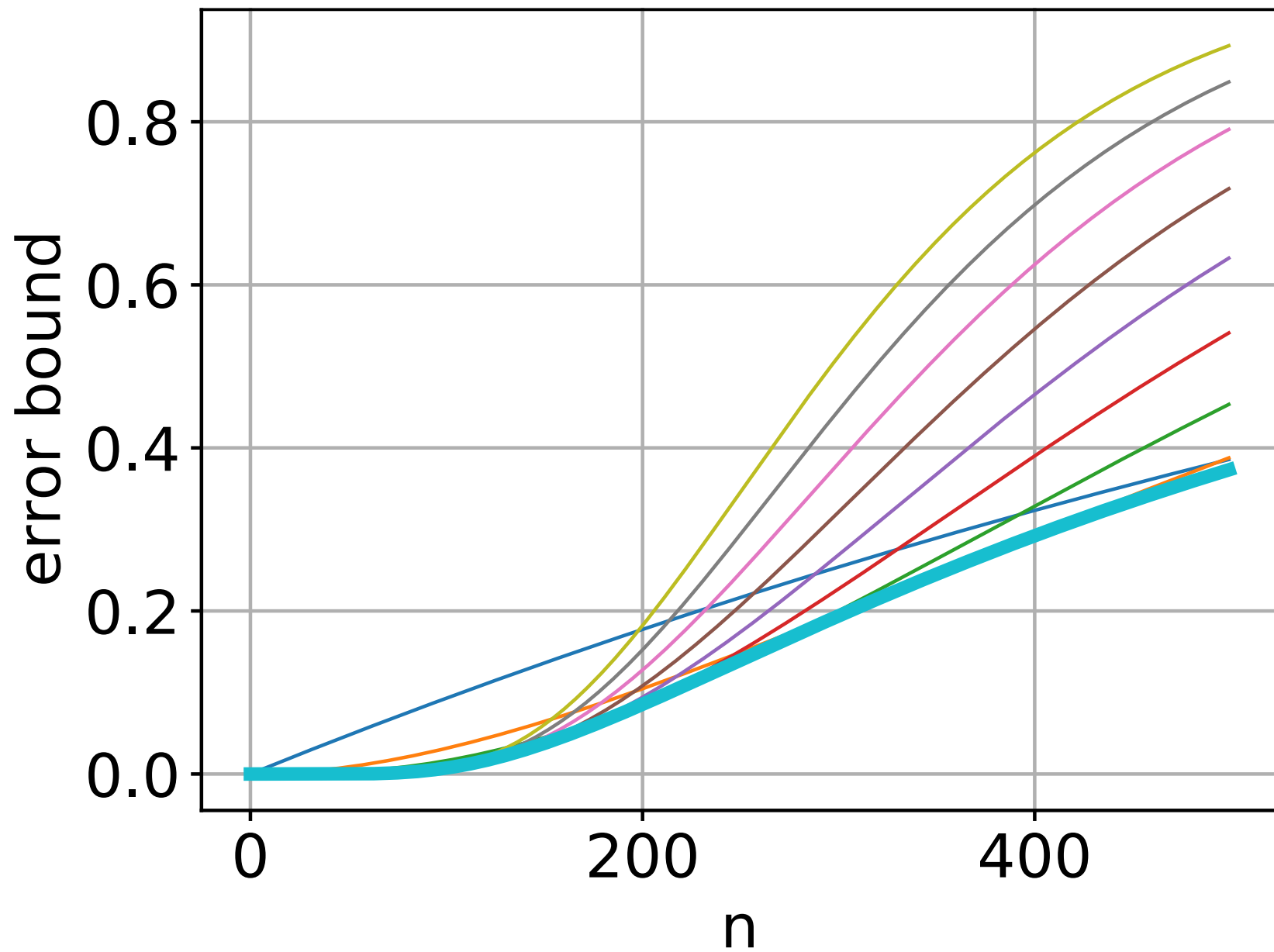
$$\varepsilon = \left(\frac{1}{2}\right)^k \approx 0.6185^{\frac{m}{n}}$$





Values  
of  $k$

$m = 1$  kb



Optimal  
 $k$

$m = 1$  kb



# Dictionary example

	<b>n</b>	<b>m</b>	<b>k</b>	<b><math>\epsilon</math></b>
<b>English dictionary</b> ( $\approx 3$ MB ASCII)	500.000	100 kB	1	$\approx 46\%$
		1 MB	1	$\approx 5\%$
		3 MB	1	$\approx 1.9\%$
		512 kB	1	$\approx 11\%$
			2	$\approx 4\%$
			6*	$\approx 1\%$
		1 MB	12*	$\approx 0.03\%$
		3 MB	35*	$< 10^{-10}$