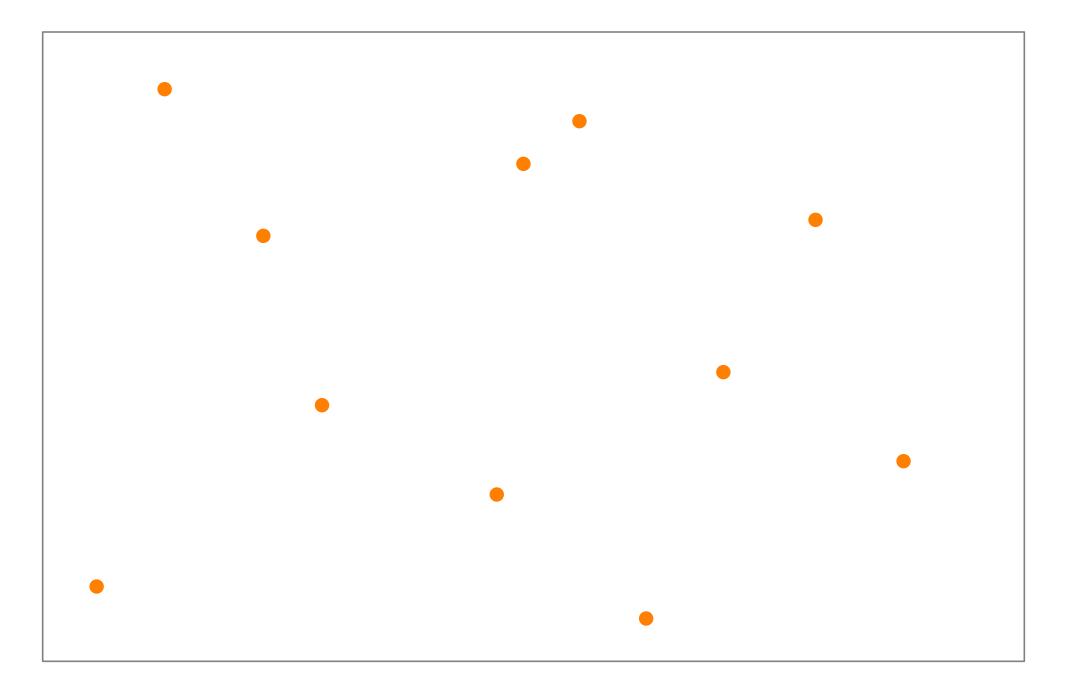
Computational Geometry

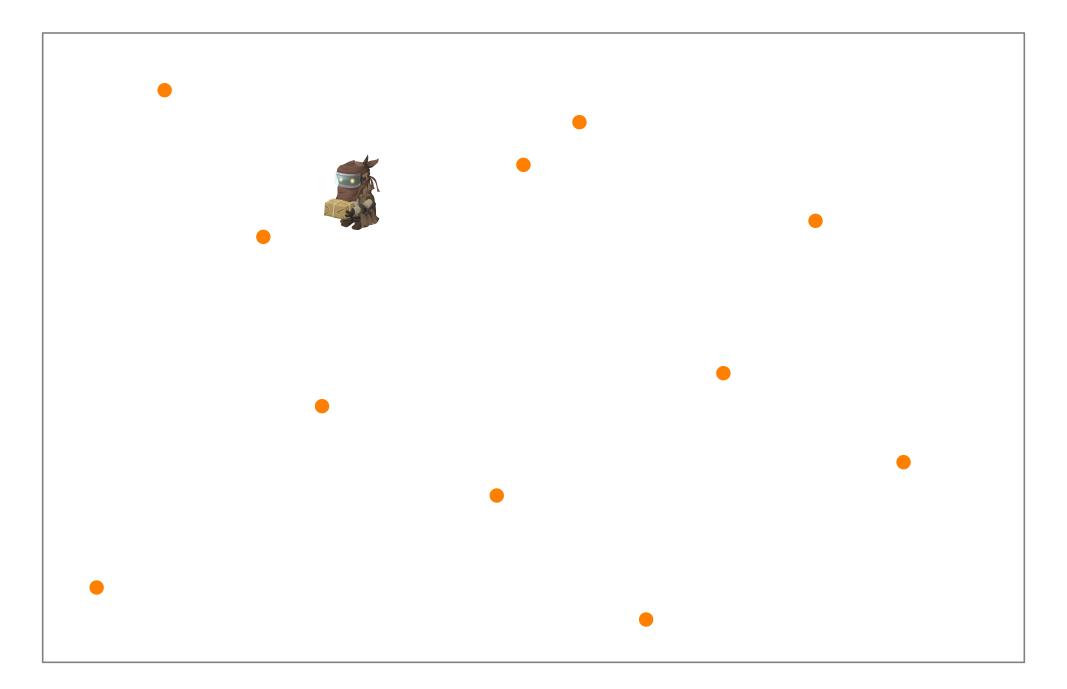
Lecture 7: Voronoi Diagrams or The Post-Office Problem

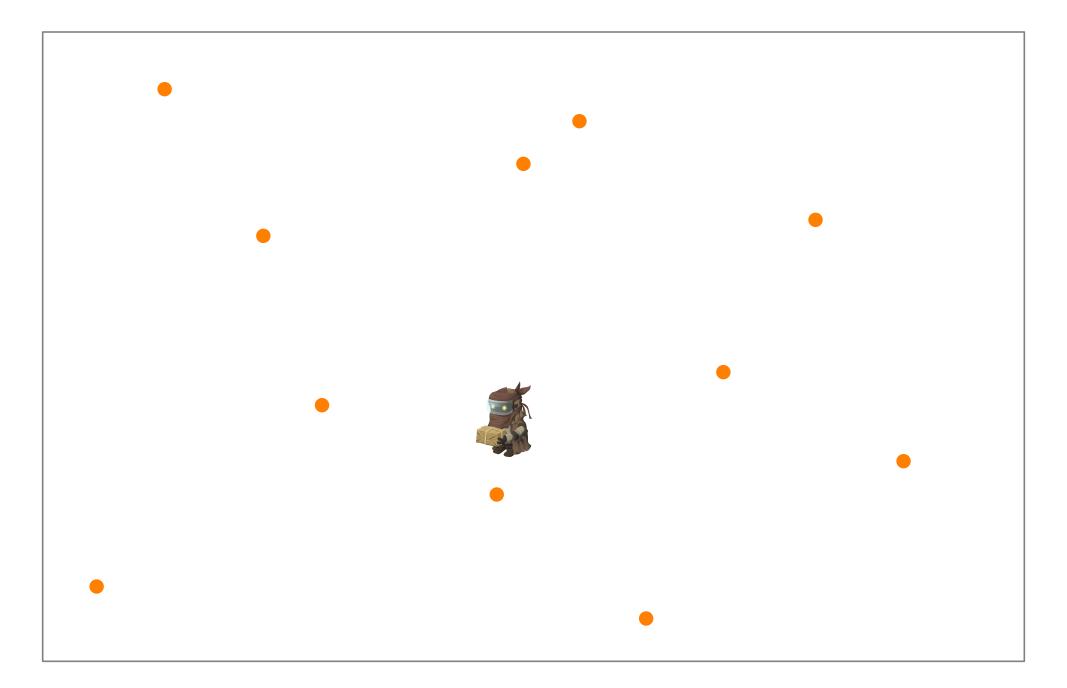
Part I: The Post-Office Problem

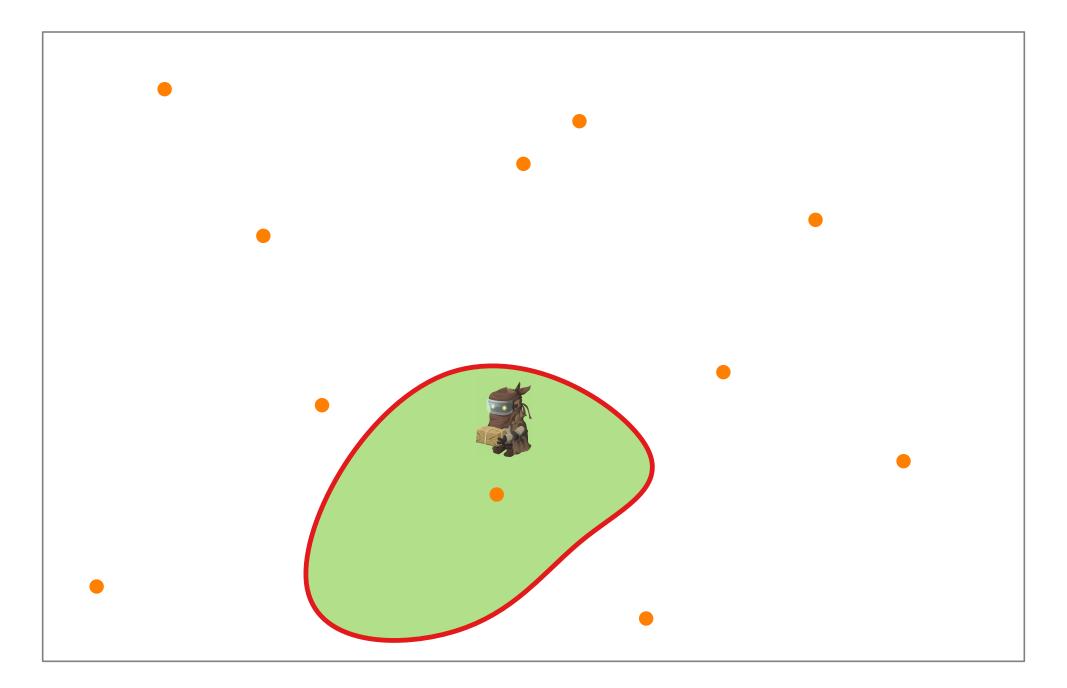
Philipp Kindermann

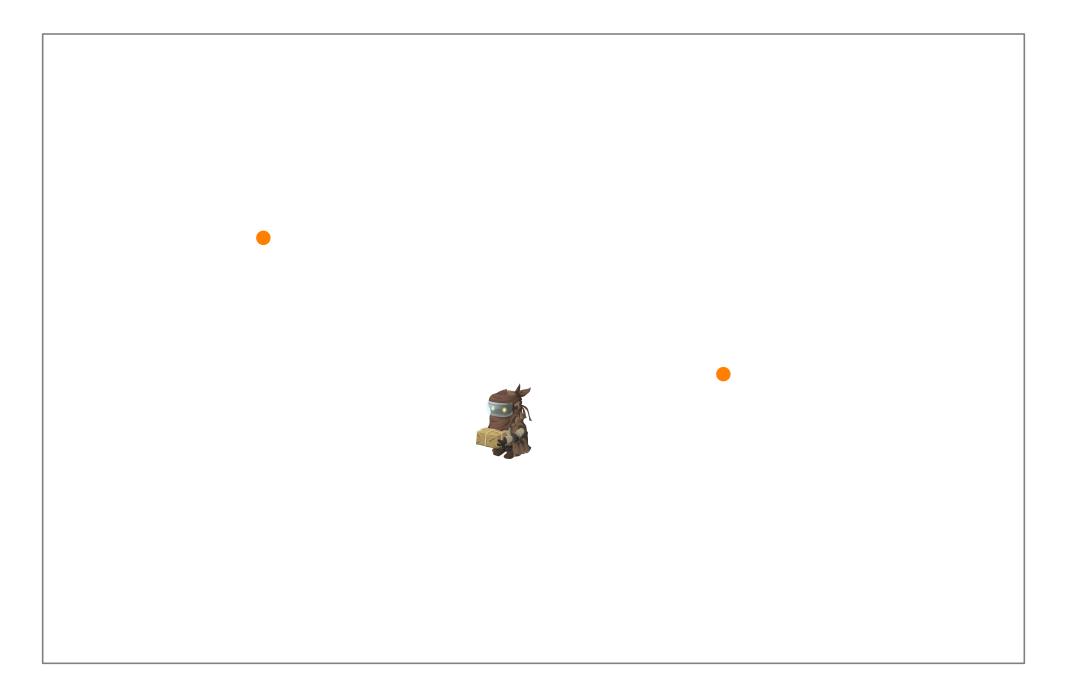
Winter Semester 2020

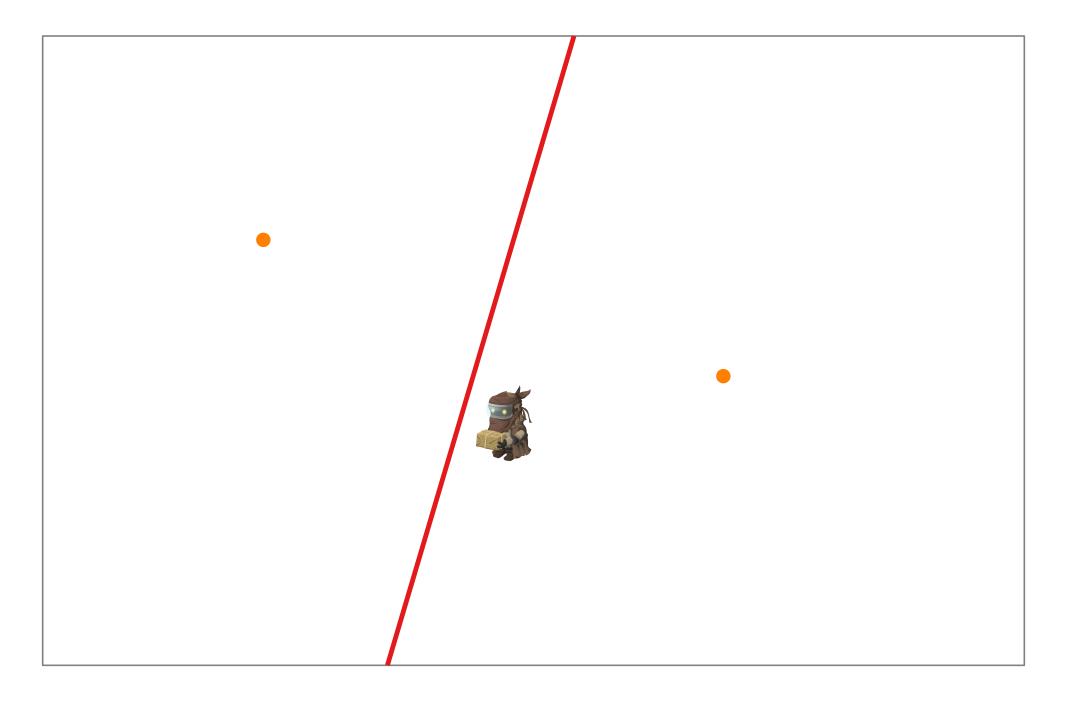


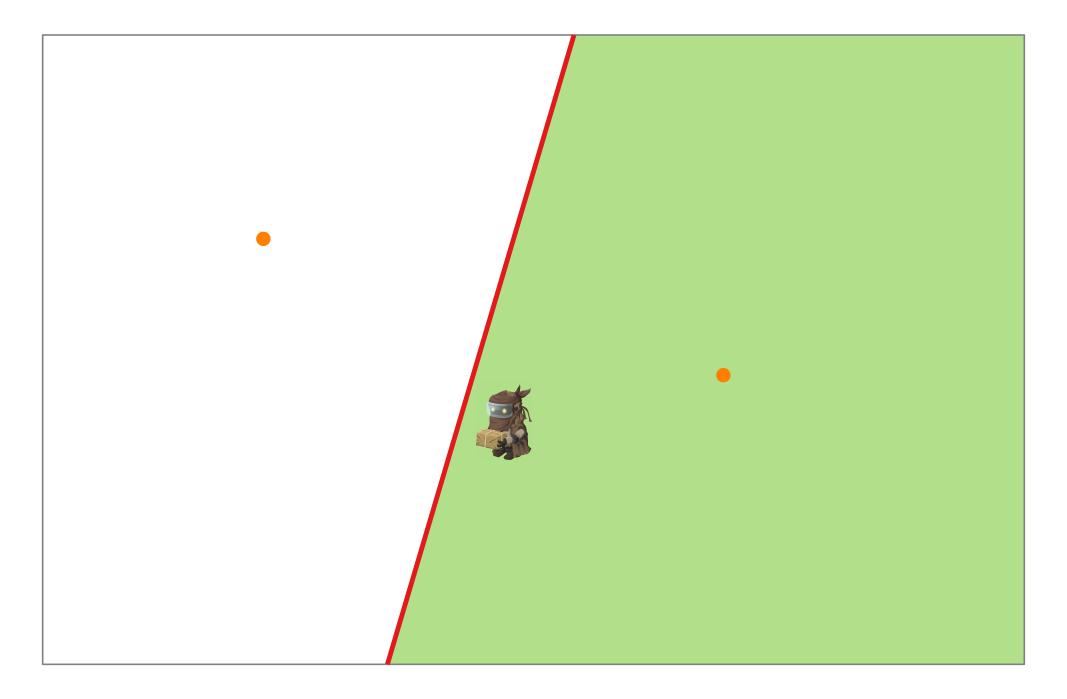


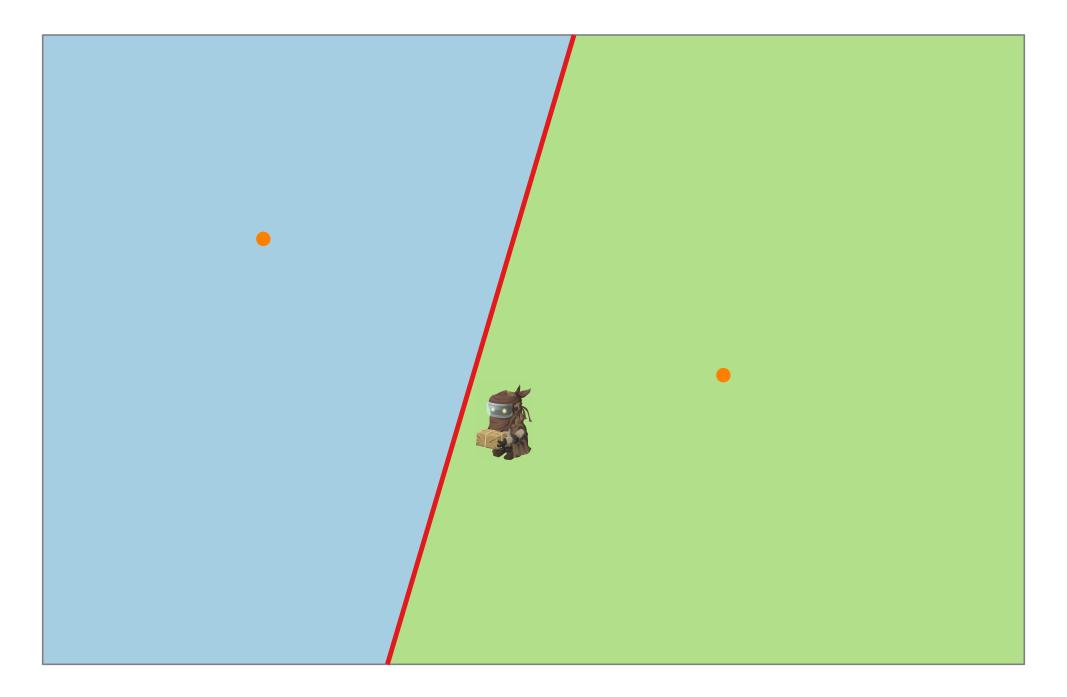


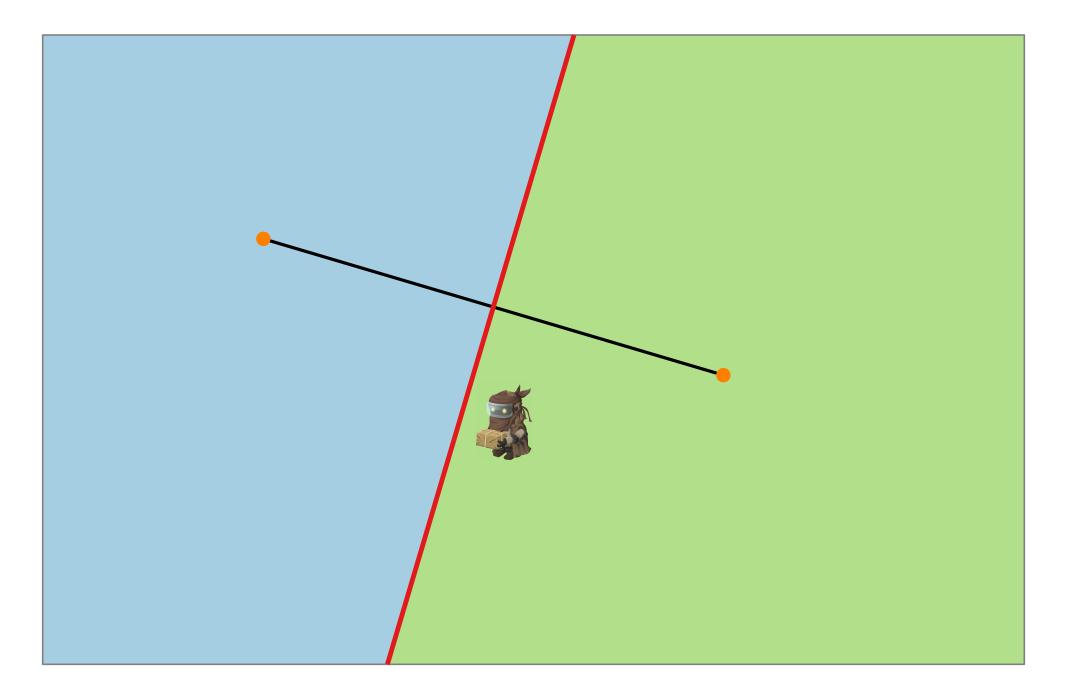


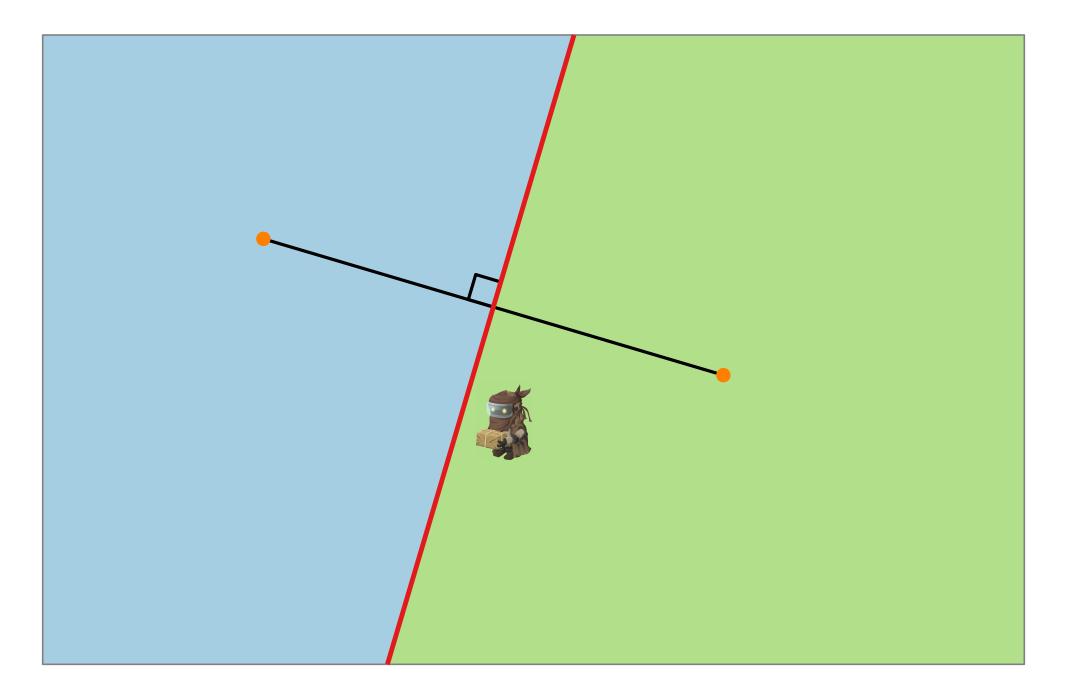


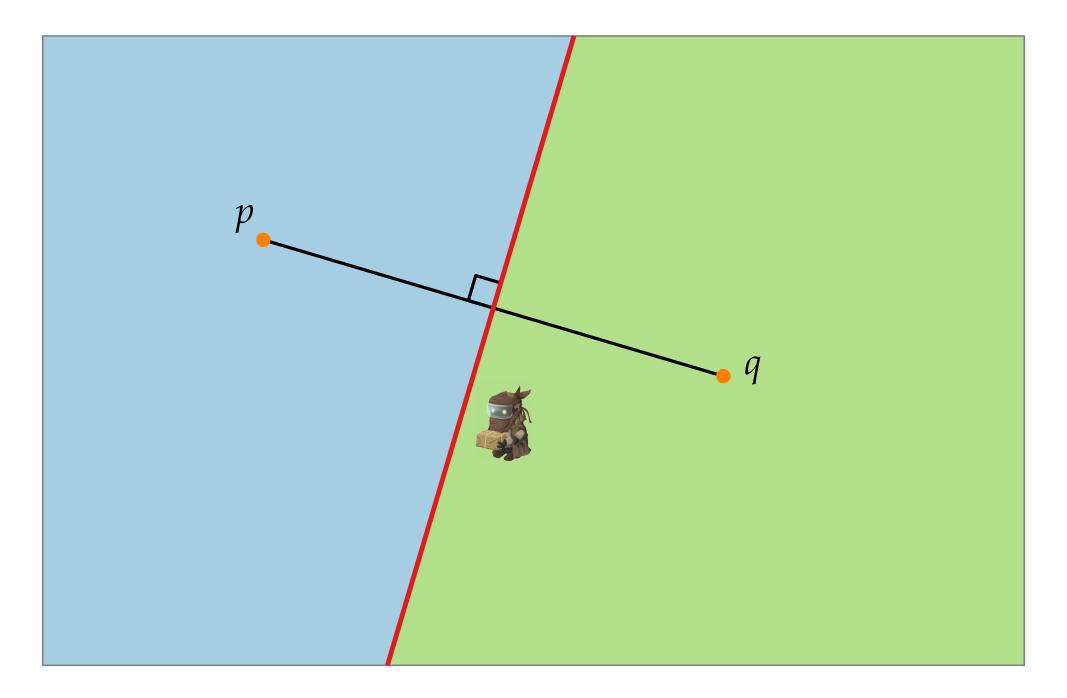


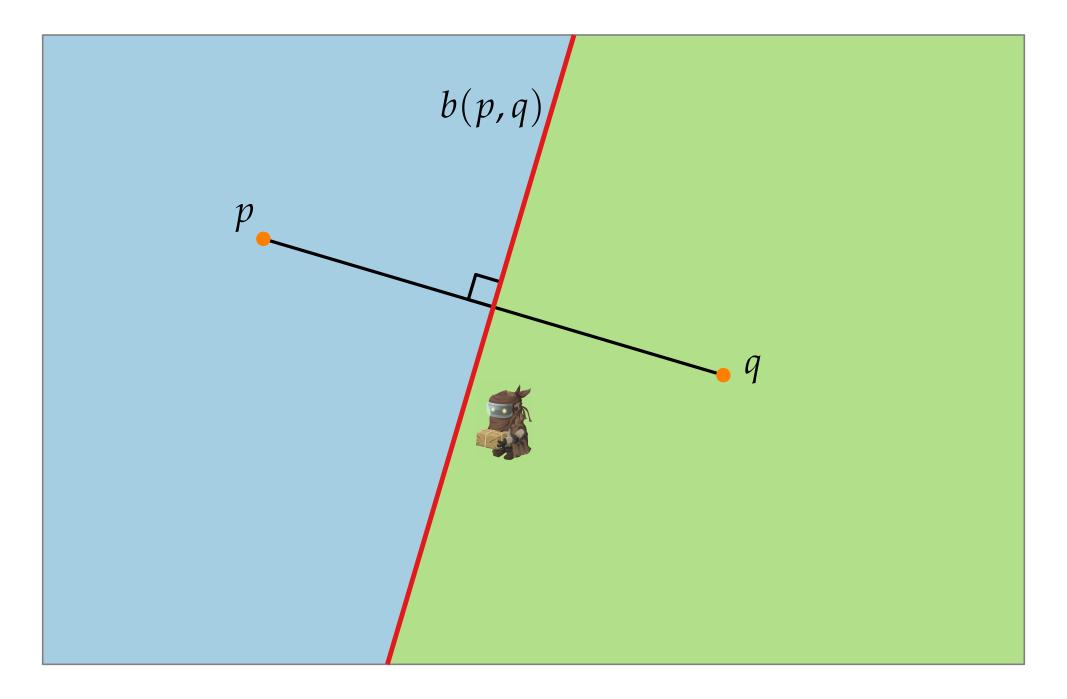


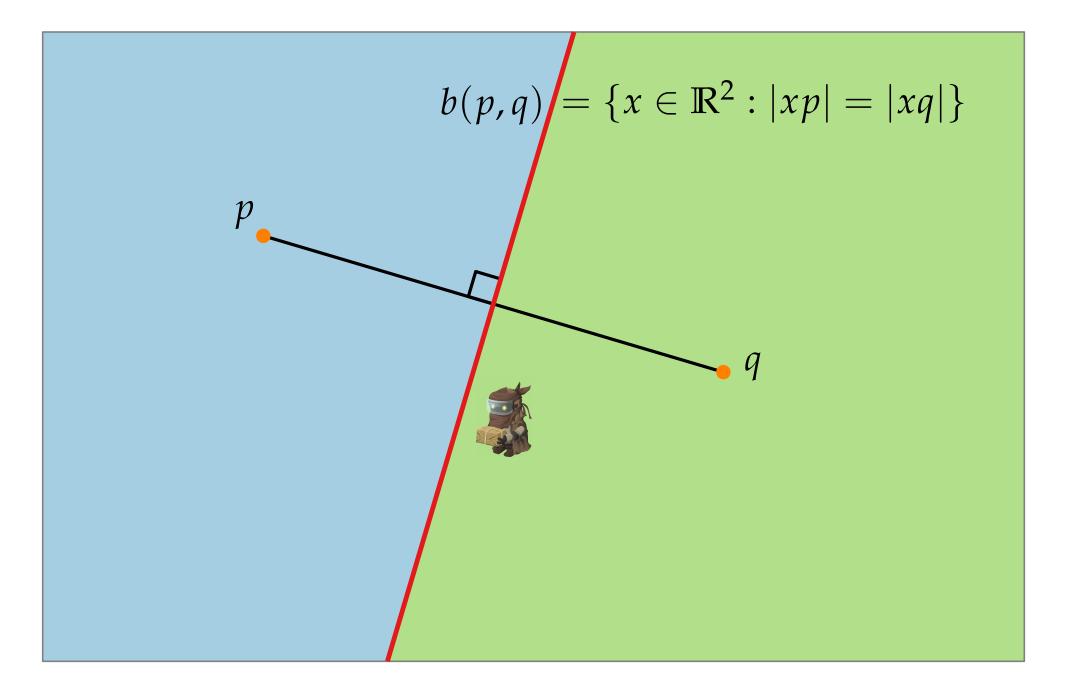


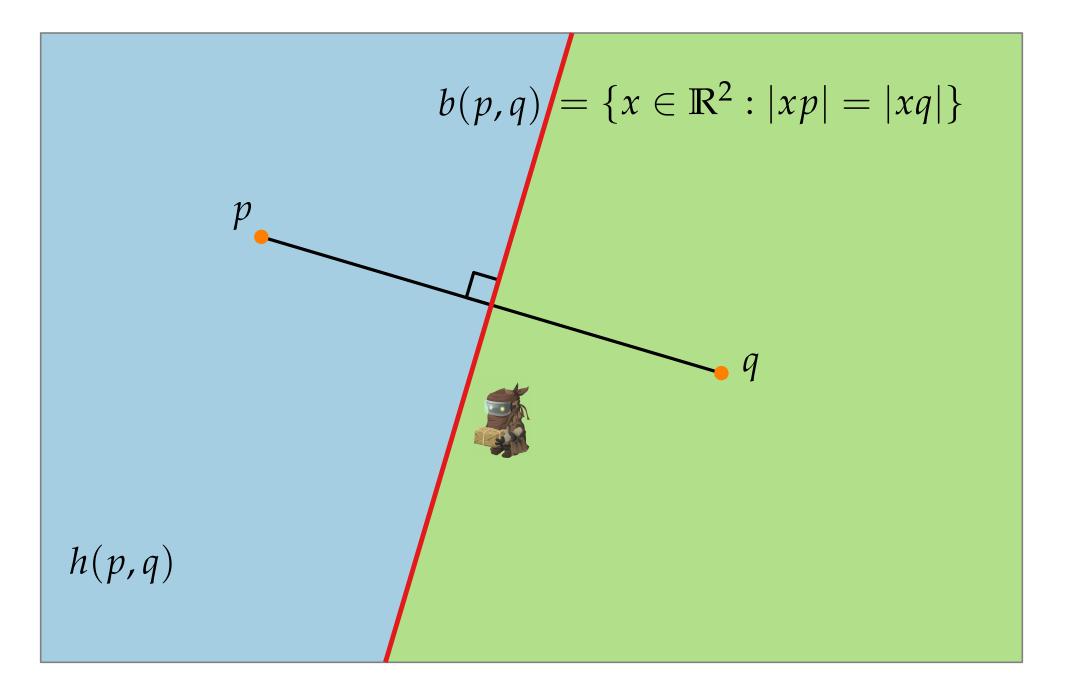


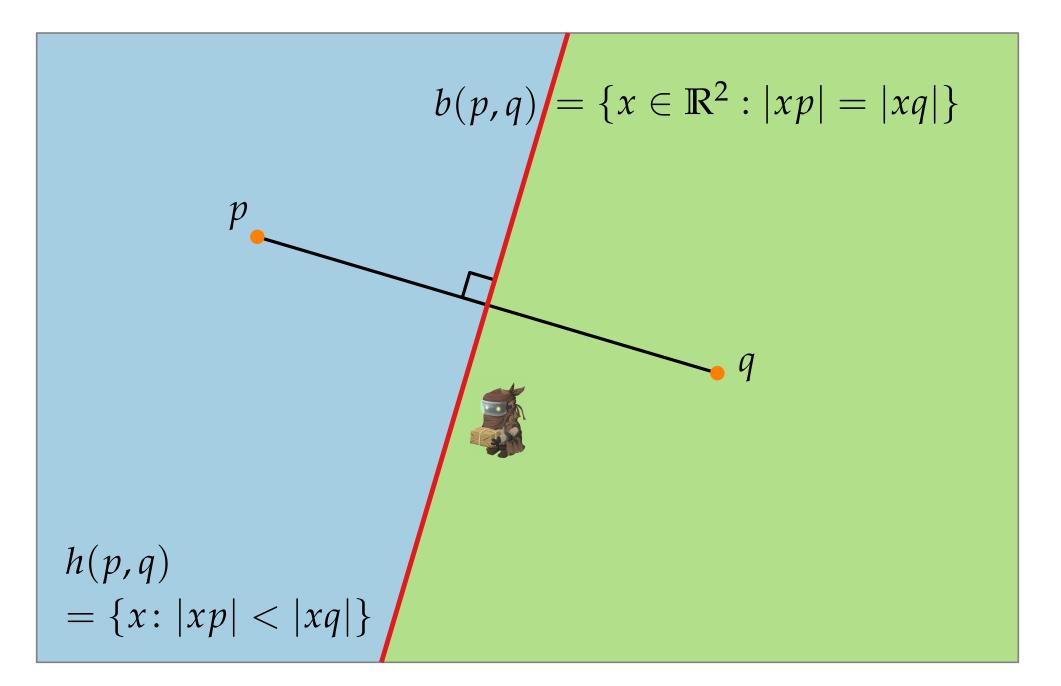


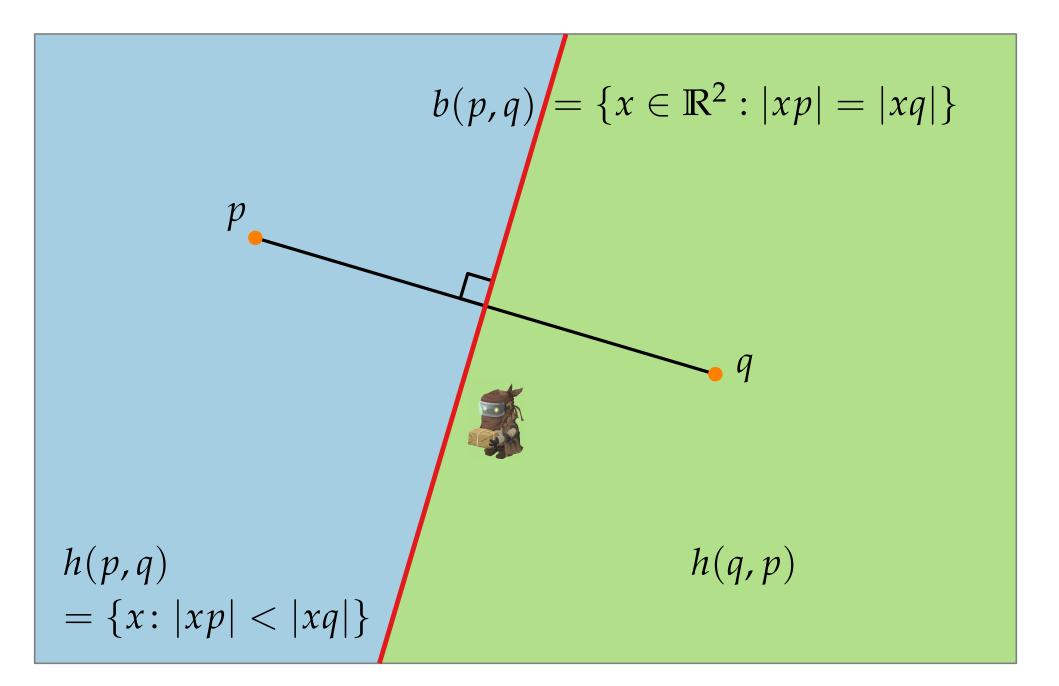


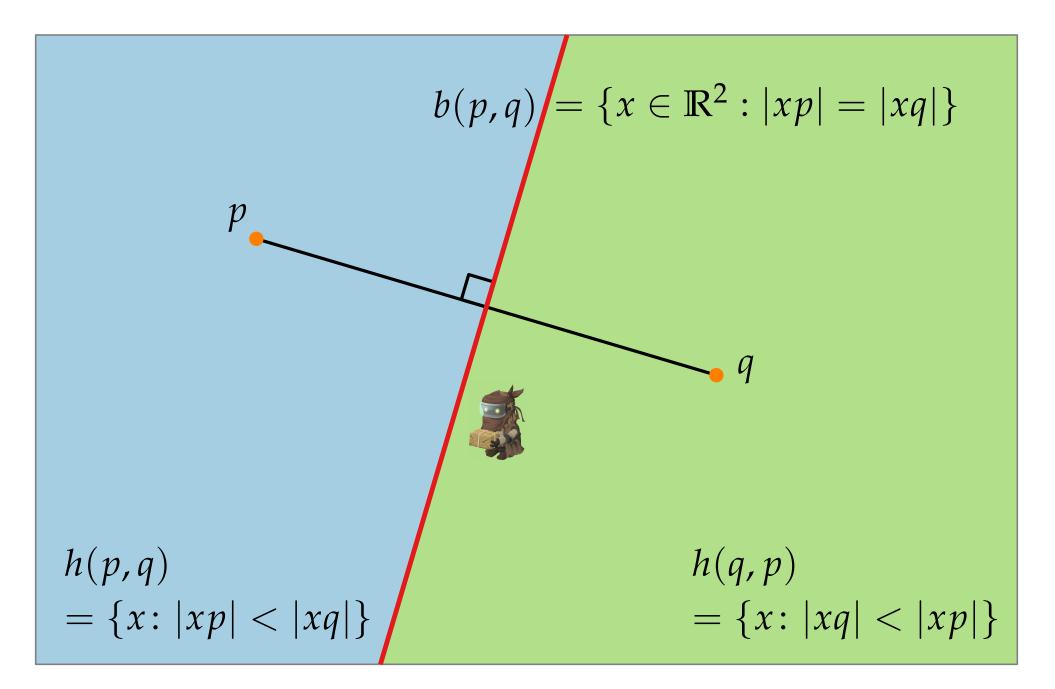


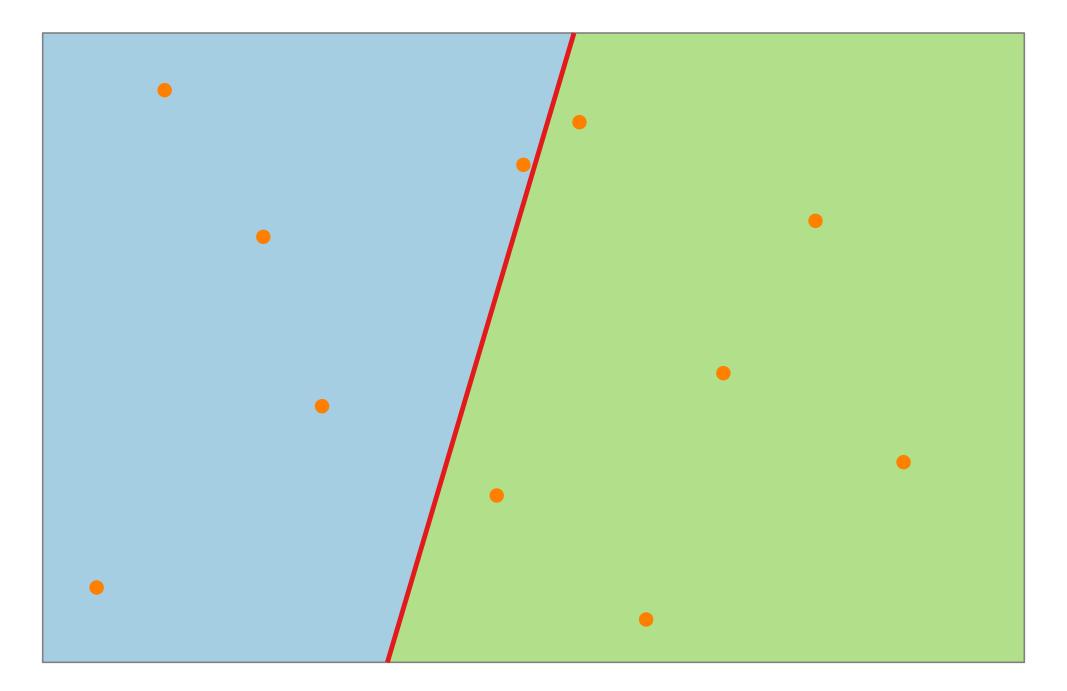


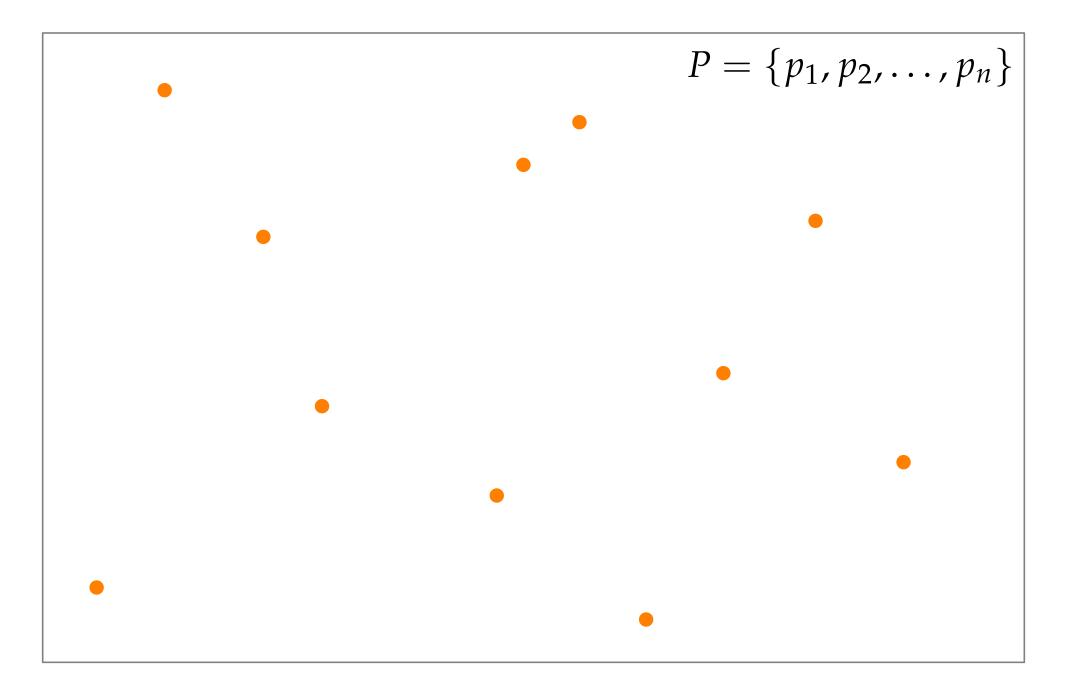


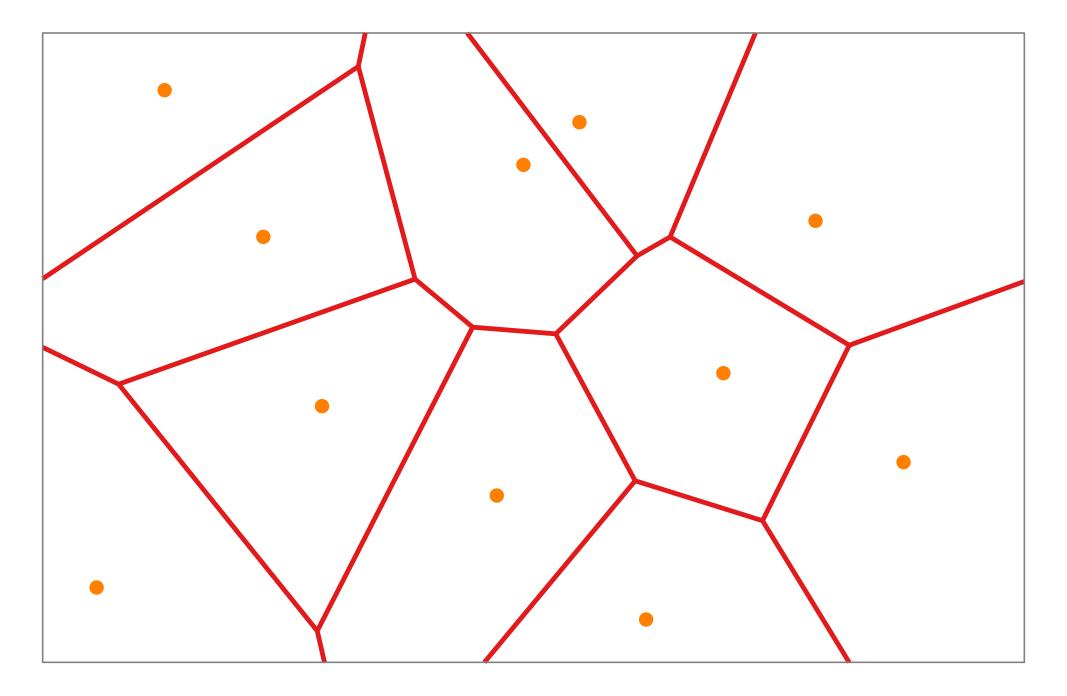


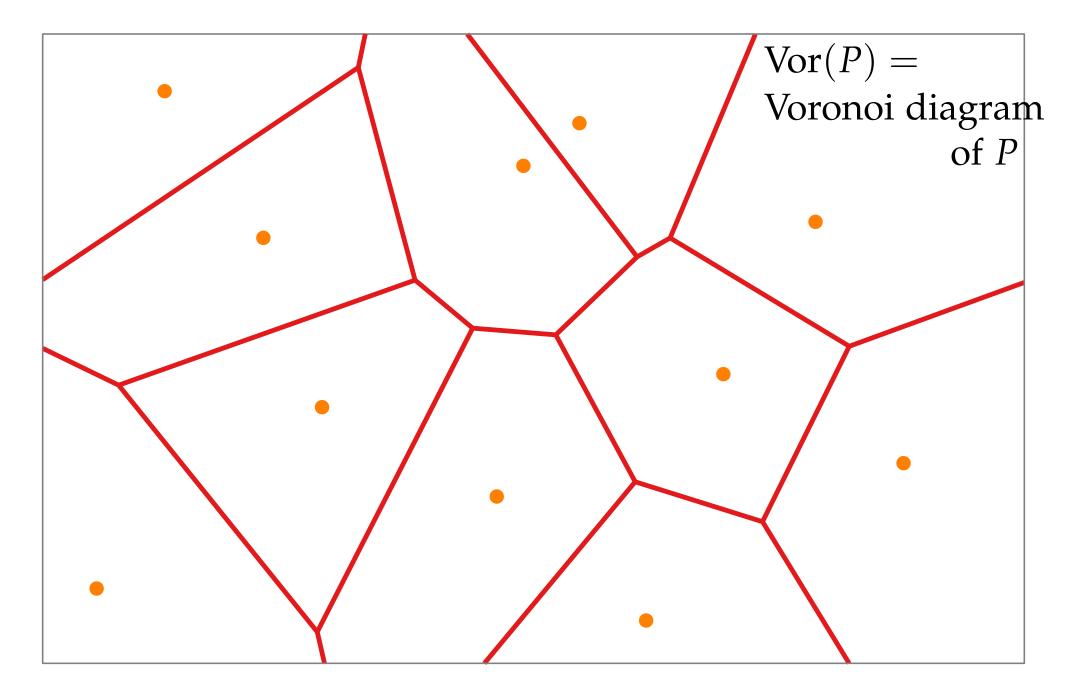


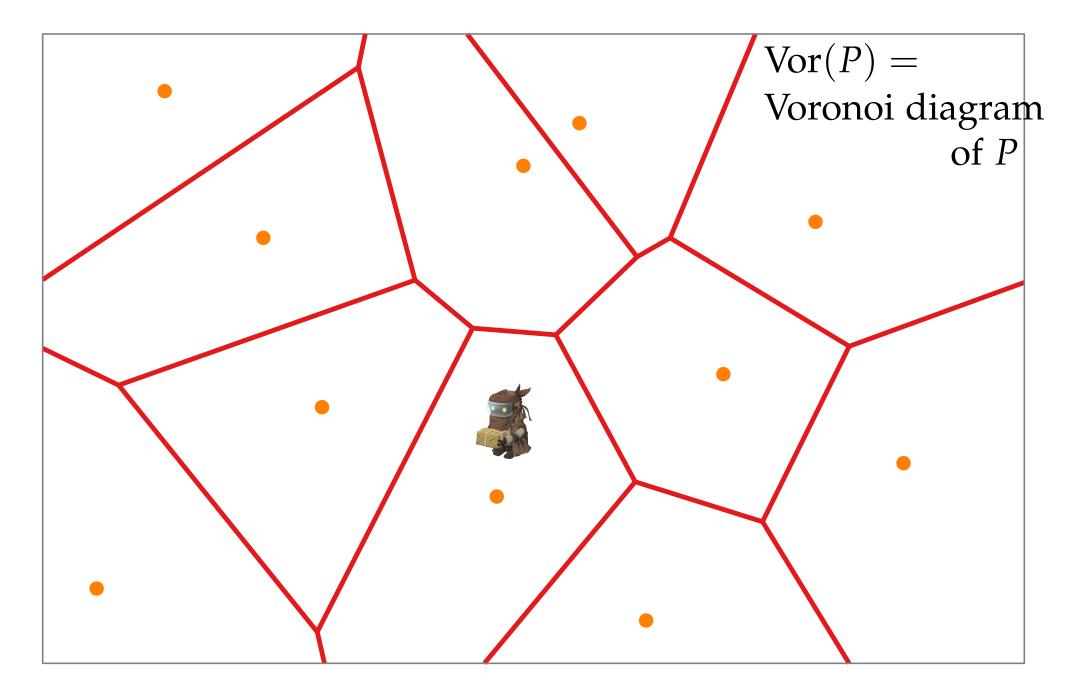


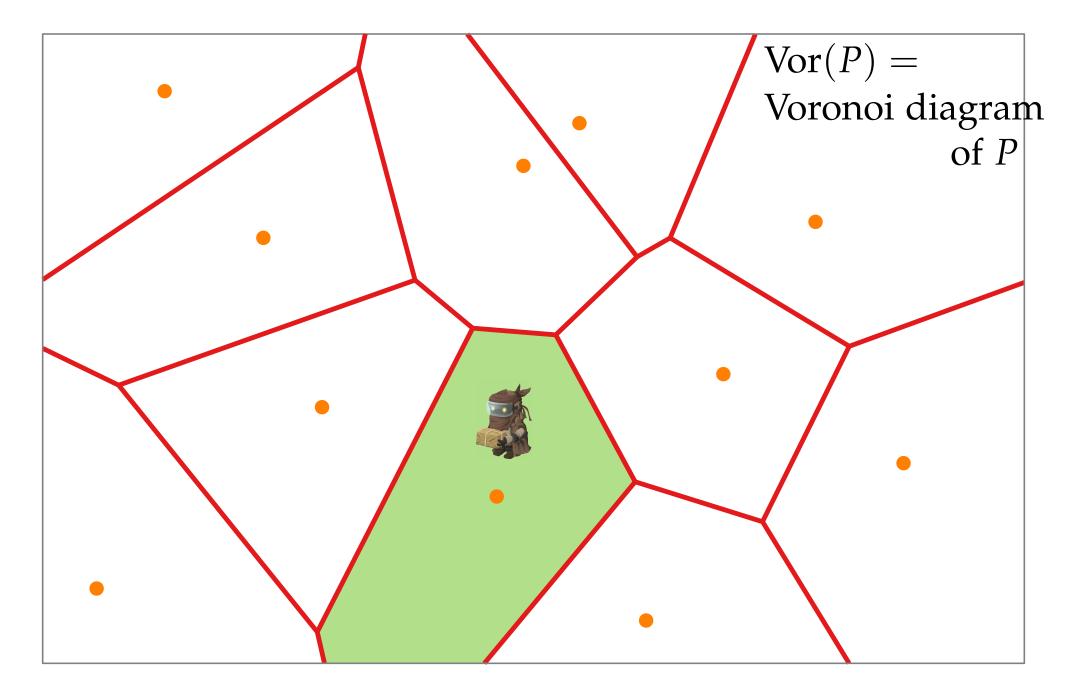


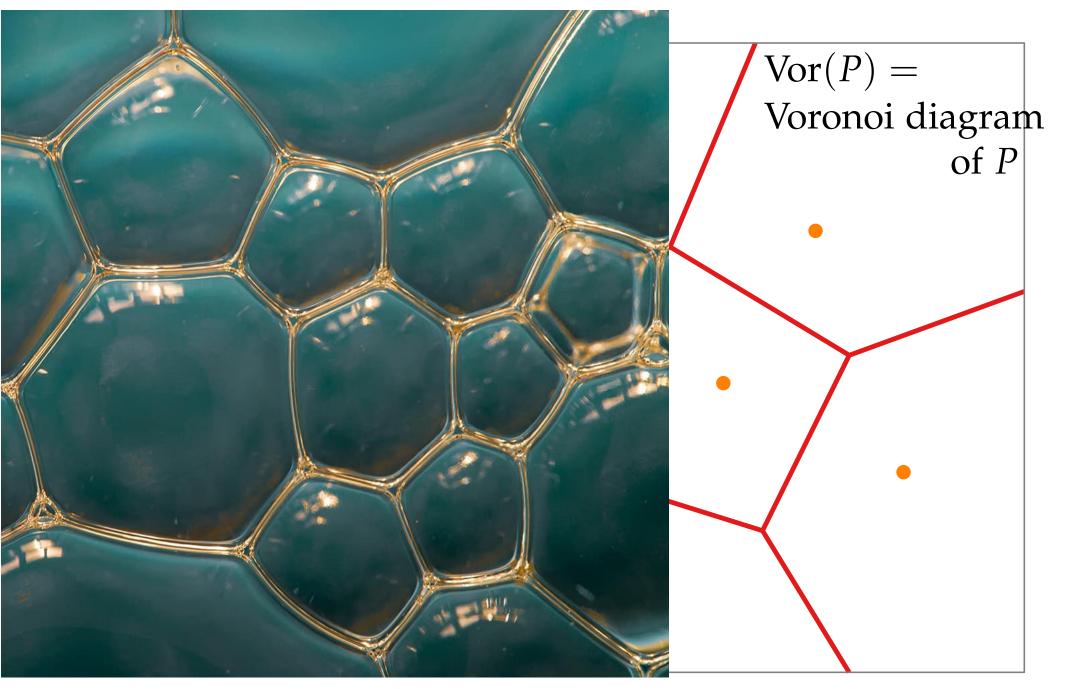










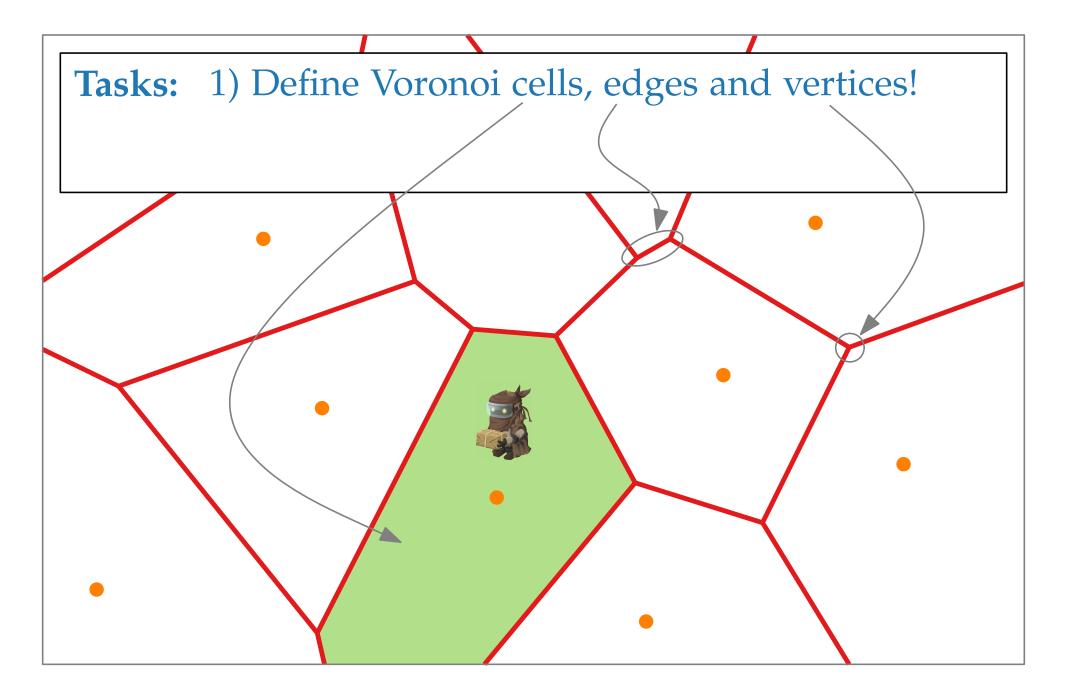


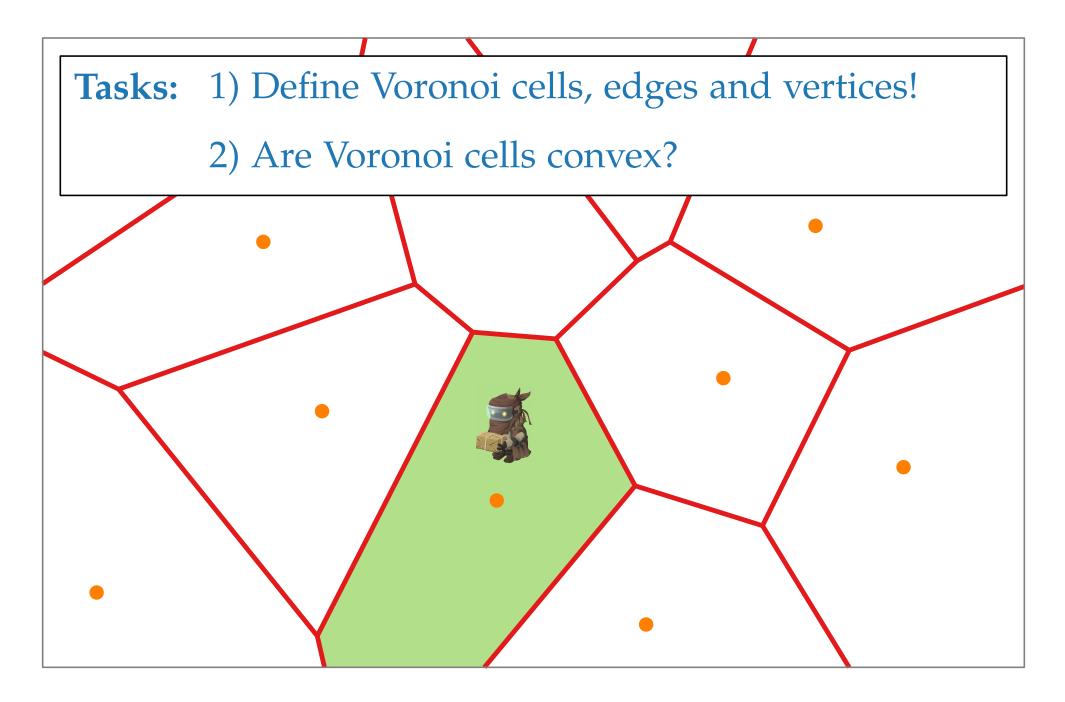
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Computational Geometry

Lecture 7: Voronoi Diagrams or The Post-Office Problem

Part II: The Voronoi Diagram

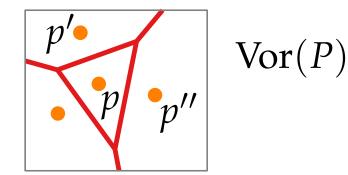
Philipp Kindermann

Winter Semester 2020

Let *P* be a set of points in the plane and let $p, p', p'' \in P$.

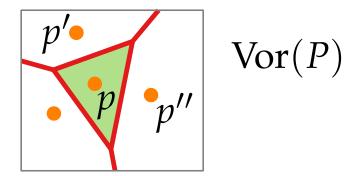
Let *P* be a set of points in the plane and let $p, p', p'' \in P$.

[Voronoi diagram]



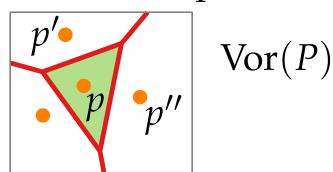
Let *P* be a set of points in the plane and let $p, p', p'' \in P$.

[Voronoi diagram]



Let *P* be a set of points in the plane and let $p, p', p'' \in P$.

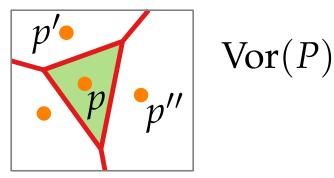
[Voronoi diagram]



 $\begin{bmatrix} Voronoi \ cell \end{bmatrix} \\ \mathcal{V}(\{p\}) =$

Let *P* be a set of points in the plane and let $p, p', p'' \in P$.

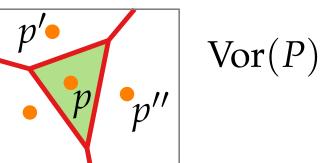
[Voronoi diagram]



[Voronoi cell] $\mathcal{V}(\{p\}) = \mathcal{V}(p) =$

Let *P* be a set of points in the plane and let $p, p', p'' \in P$.

[Voronoi diagram]

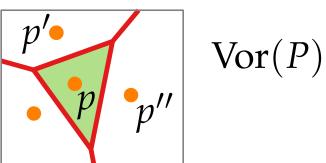


[Voronoi cell] [Voronoi cell]

 $\mathcal{V}(\{p\}) = \mathcal{V}(p) = \{x \in \mathbb{R}^2 : |xp| < |xq| \text{ for all } q \in P \setminus \{p\}\}$

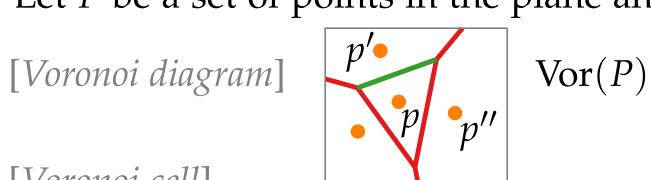
Let *P* be a set of points in the plane and let $p, p', p'' \in P$.

[Voronoi diagram]



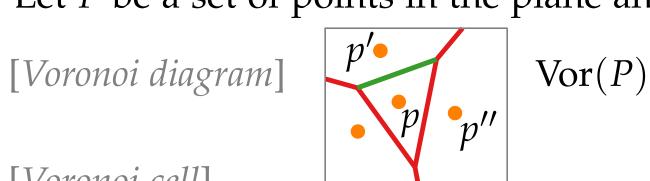
[Voronoi cell] $\mathcal{V}(\{p\}) = \mathcal{V}(p) = \{x \in \mathbb{R}^2 : |xp| < |xq| \text{ for all } q \in P \setminus \{p\}\}$ $= \bigcap_{q \neq p} h(p,q)$

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[Voronoi edge] $\mathcal{V}(\{p,p'\})$

Let *P* be a set of points in the plane and let $p, p', p'' \in P$.

[Voronoi diagram]

$$\begin{array}{c|c} p' & & \\ & p & p'' \\ \hline \end{array} \quad Vor(P)$$

[*Voronoi edge*] $\mathcal{V}(\{p, p'\}) = \{x : |xp| = |xp'| \text{ and } |xp| < |xq| \ \forall q \neq p, p'\}$

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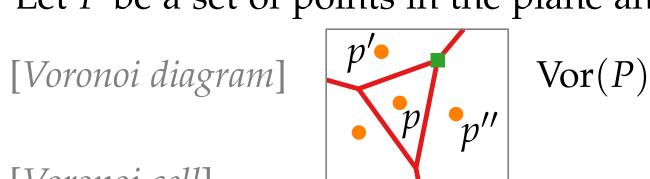
[Voronoi diagram]

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[Voronoi vertex] $\mathcal{V}(\{p,p',p''\})$

Let *P* be a set of points in the plane and let $p, p', p'' \in P$.

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$$\begin{array}{c|c} p' & & \\ & p & p'' \\ \hline \end{array} \quad Vor(P)$$

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[Voronoi vertex] $\mathcal{V}(\{p, p', p''\}) = \partial \mathcal{V}(p) \cap \partial \mathcal{V}(p') \cap \partial \mathcal{V}(p'')$

Let *P* be a set of points in the plane and let $p, p', p'' \in P$.

[Voronoi diagram]

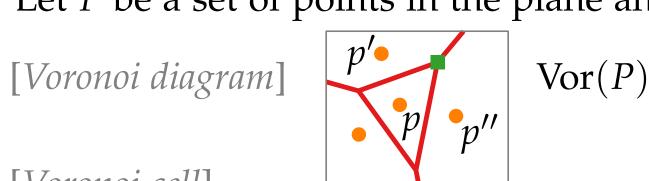
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 $\begin{bmatrix} Voronoi \ vertex \end{bmatrix} \\ \mathcal{V}(\{p, p', p''\}) = \partial \mathcal{V}(p) \cap \partial \mathcal{V}(p') \cap \partial \mathcal{V}(p'') \\ = \{x \colon |xp| = |xp'| = |xp''| \text{ and } |xp| \le |xq| \ \forall q \} \end{bmatrix}$

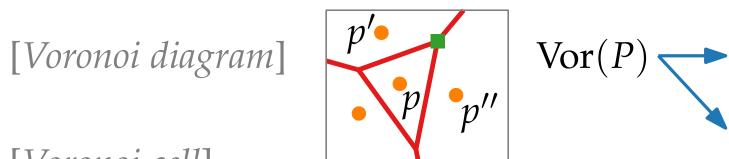
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[Voronoi cell] $\mathcal{V}(\{p\}) = \mathcal{V}(p) = \{x \in \mathbb{R}^2 : |xp| < |xq| \text{ for all } q \in P \setminus \{p\}\}$ $= \bigcap_{q \neq p} h(p,q)$

[Voronoi edge] $= \{x: |xp| = |xp'| \text{ and } |xp| < |xq| \quad \forall q \neq p, p'\}$ $\mathcal{V}(\{p,p'\})$ = rel-int $(\partial \mathcal{V}(p) \cap \partial \mathcal{V}(p'))$ (w/o the endpts)

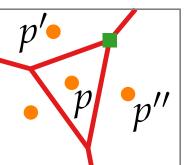
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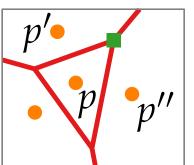


[*Voronoi diagram*] $p''_{p''}$ Vor(P) subdivision of \mathbb{R}^2

[Voronoi cell] $\mathcal{V}(\{p\}) = \mathcal{V}(p) = \{x \in \mathbb{R}^2 : |xp| < |xq| \text{ for all } q \in P \setminus \{p\}\}$ $= \bigcap_{q \neq p} h(p,q)$

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Let *P* be a set of points in the plane and let $p, p', p'' \in P$.



[*Voronoi diagram*] | p - p'' - p'' | $| Vor(P) - subdivision of <math>\mathbb{R}^2$ geometric graph

[Voronoi cell] $\mathcal{V}(\{p\}) = \mathcal{V}(p) = \{x \in \mathbb{R}^2 : |xp| < |xq| \text{ for all } q \in P \setminus \{p\}\}$ $= \bigcap_{q \neq p} h(p,q)$

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Computational Geometry

Lecture 7: Voronoi Diagrams or The Post-Office Problem

> Part III: Shape and Complexity

Philipp Kindermann

Winter Semester 2020

Theorem. Let $P \subset \mathbb{R}^2$ be a set of *n* pts (called *sites*). If all sites are collinear, Vor(P) consists of n - 1 parallel lines. Otherwise, Vor(P) is connected and its edges are line segments or half-lines.

Theorem. Let $P \subset \mathbb{R}^2$ be a set of *n* pts (called *sites*). If all sites are collinear, Vor(P) consists of n - 1 parallel lines. Otherwise, Vor(P) is connected and its edges are line segments or half-lines.

Proof.

Theorem.	Let $P \subset \mathbb{R}^2$ be a set of <i>n</i> pts (called <i>sites</i>). If all sites are collinear, $Vor(P)$ consists of $n - 1$ parallel lines. Otherwise, $Vor(P)$ is connected and its edges are line segments or half-lines.
Proof.	

Theorem. Let $P \subset \mathbb{R}^2$ be a set of *n* pts (called *sites*). If all sites are collinear, Vor(P) consists of n - 1 parallel lines. Otherwise, Vor(P) is connected and its edges are line segments or half-lines.

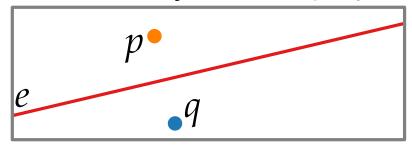
Proof. Assume that *P* is not collinear.

Theorem. Let $P \subset \mathbb{R}^2$ be a set of *n* pts (called *sites*). If all sites are collinear, Vor(P) consists of n - 1 parallel lines. Otherwise, Vor(P) is connected and its edges are line segments or half-lines.

Proof.

Assume that *P* is not collinear.

- Assume that Vor(P) contains an edge *e* that is a full line, say, e = b(p,q).

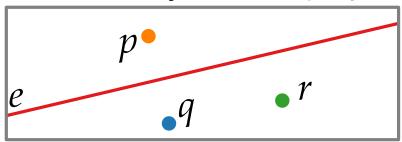


Theorem. Let $P \subset \mathbb{R}^2$ be a set of *n* pts (called *sites*). If all sites are collinear, Vor(P) consists of n - 1 parallel lines. Otherwise, Vor(P) is connected and its edges are line segments or half-lines.

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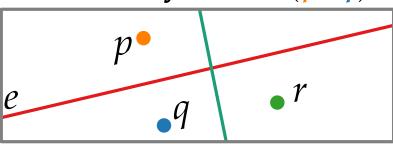
Let $r \in P$ be not collinear with p and q.

Theorem. Let $P \subset \mathbb{R}^2$ be a set of *n* pts (called *sites*). If all sites are collinear, Vor(P) consists of n - 1 parallel lines. Otherwise, Vor(P) is connected and its edges are line segments or half-lines.

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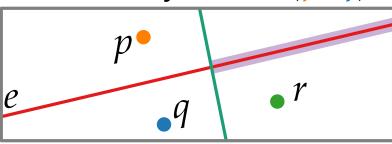
Let $r \in P$ be not collinear with p and q. Then e' = b(q, r) is not parallel to e.

Theorem. Let $P \subset \mathbb{R}^2$ be a set of *n* pts (called *sites*). If all sites are collinear, Vor(P) consists of n - 1 parallel lines. Otherwise, Vor(P) is connected and its edges are line segments or half-lines.

Proof.

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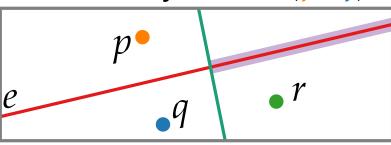
Let $r \in P$ be not collinear with p and q. Then e' = b(q, r) is not parallel to e. $\Rightarrow e \cap h(r, q)$ is closer to r than to p and q.

Theorem. Let $P \subset \mathbb{R}^2$ be a set of *n* pts (called *sites*). If all sites are collinear, Vor(P) consists of n - 1 parallel lines. Otherwise, Vor(P) is connected and its edges are line segments or half-lines.

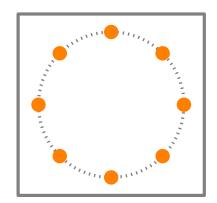
Proof.

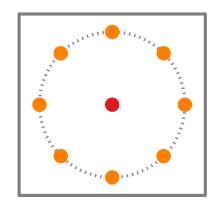
Assume that *P* is not collinear.

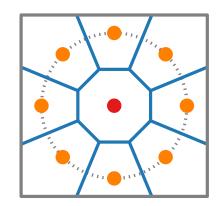
- Assume that Vor(P) contains an edge *e* that is a full line, say, e = b(p, q).



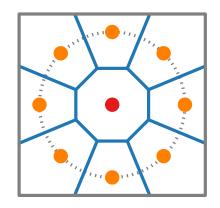
Let $r \in P$ be not collinear with p and q. Then e' = b(q, r) is not parallel to e. $\Rightarrow e \cap h(r, q)$ is closer to r than to p and q. $\Rightarrow e$ is bounded on at least one side.





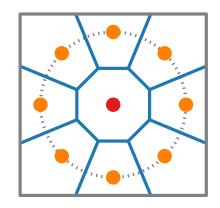


Task:Construct a set P of sitessuch that Vor(P) has a cell oflinear complexity!



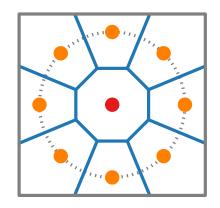
Theorem. Given a set $P \subset \mathbb{R}^2$ of *n* sites, Vor(P) consists of at most vertices and edges.

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Theorem. Given a set $P \subset \mathbb{R}^2$ of *n* sites, Vor(P) consists of at most 2n - 5 vertices and 3n - 6 edges.

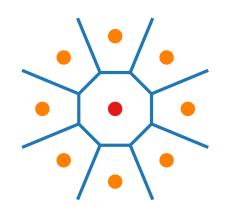
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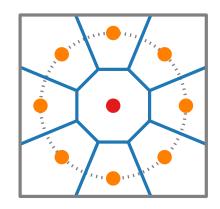
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Proof.

Euler

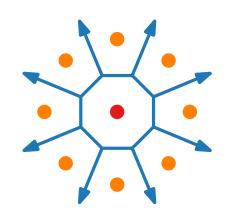


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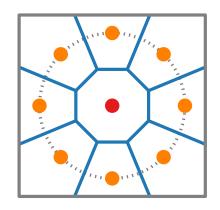


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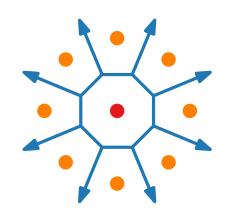
Proof. *Problem:* unbounded edges! Euler



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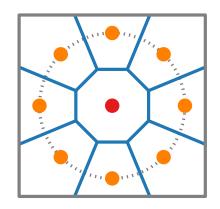


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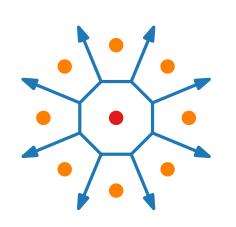


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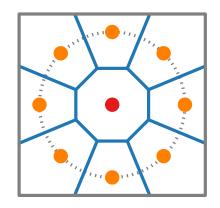
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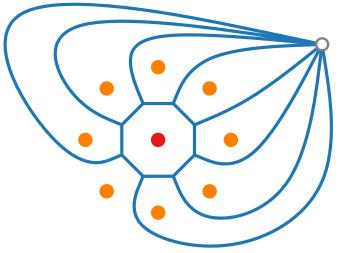
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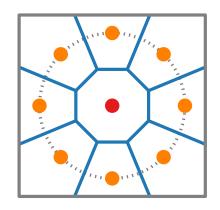
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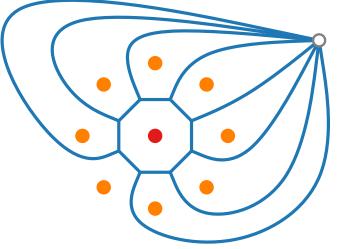
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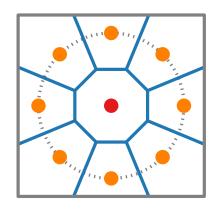


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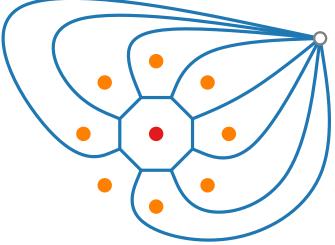


$$|F| = n$$

Task:Construct a set P of sitessuch that Vor(P) has a cell oflinear complexity!

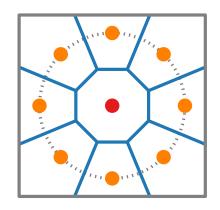


- **Theorem.** Given a set $P \subset \mathbb{R}^2$ of *n* sites, Vor(P) consists of at most 2n 5 vertices and 3n 6 edges.
- **Proof.***Problem:* unbounded edges! \Rightarrow can't apply Euler directly, but...



$$|F| = n \Rightarrow (|V| + 1) - |E| + n = 2$$

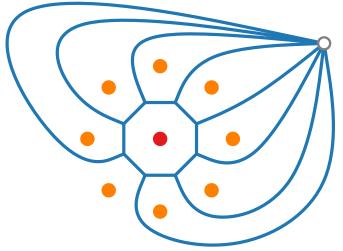
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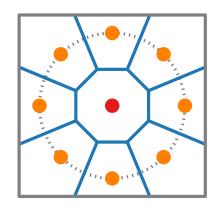
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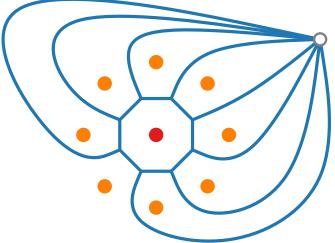
 $|F| = n \Rightarrow (|V| + 1) - |E| + n = 2$ min. degree 3

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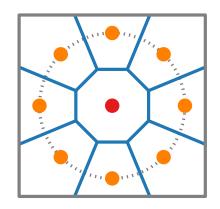
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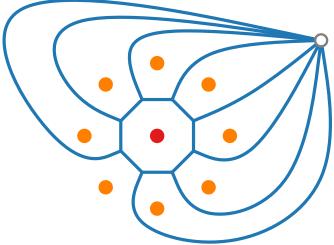
min. degree 3 $\Rightarrow 2|E| \ge 3(|V|+1)$

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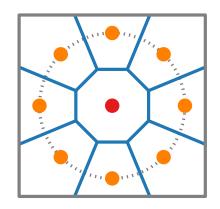
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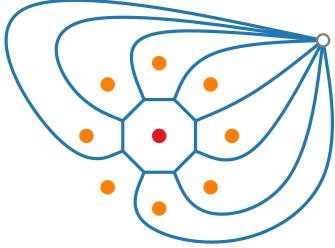
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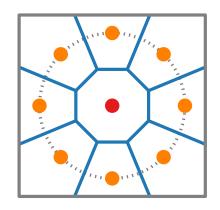
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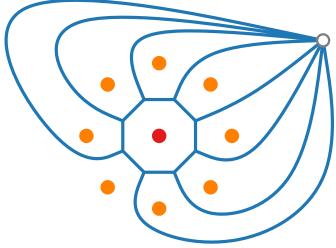
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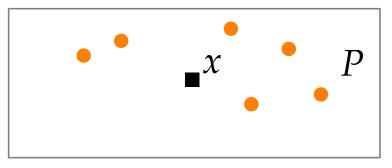
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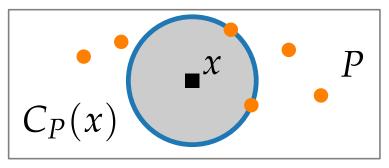


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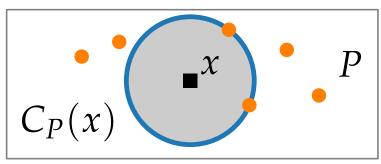
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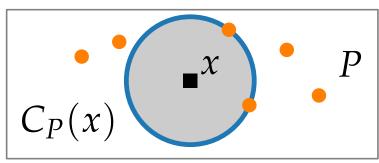


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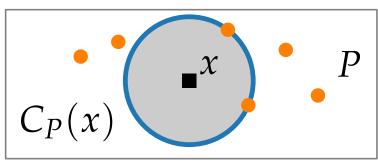
Theorem: (i) *x* Voronoi vtx \Leftrightarrow

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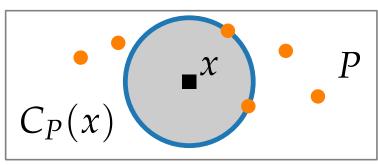
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Computational Geometry

Lecture 7: Voronoi Diagrams or The Post-Office Problem

> Part IV: The Beachline

Philipp Kindermann

Winter Semester 2020

Brute force:

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in total: $O(n^2 \log n)$ time – but the complexity of Vor(P) is *linear!*

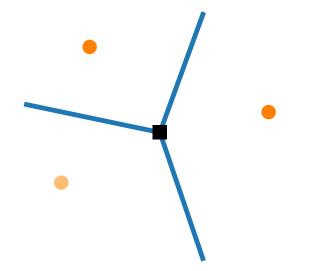
Sweep?

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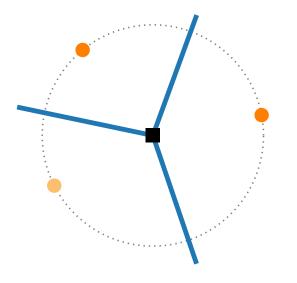
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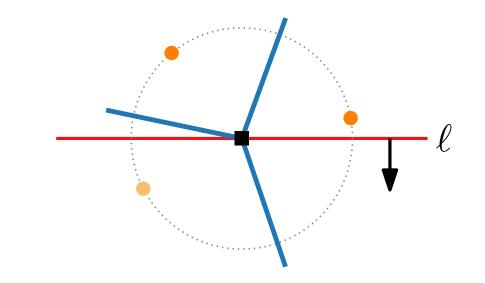




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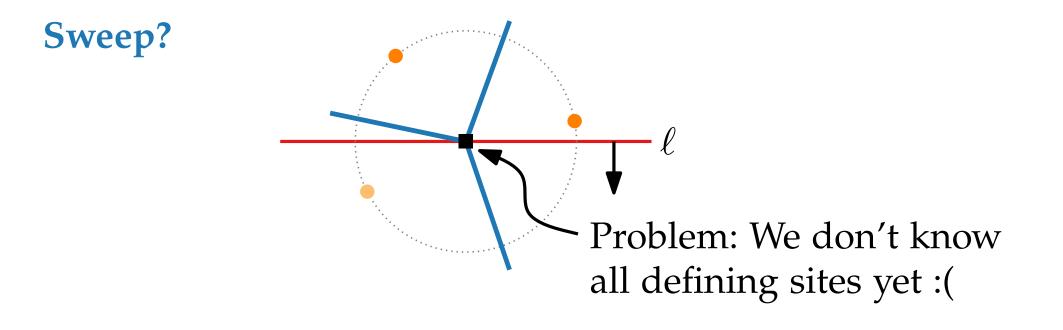
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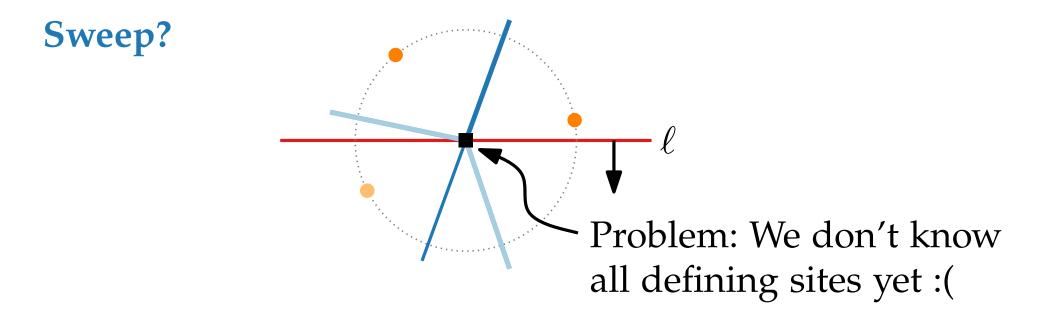
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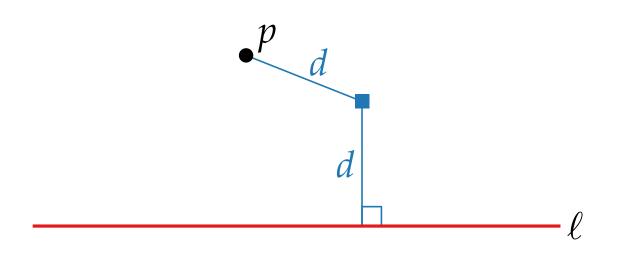


p

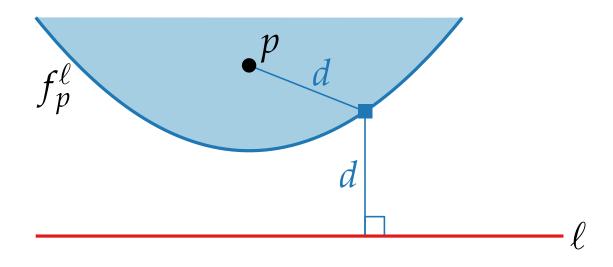
Which part of the plane above ℓ is fixed by what we've seen?

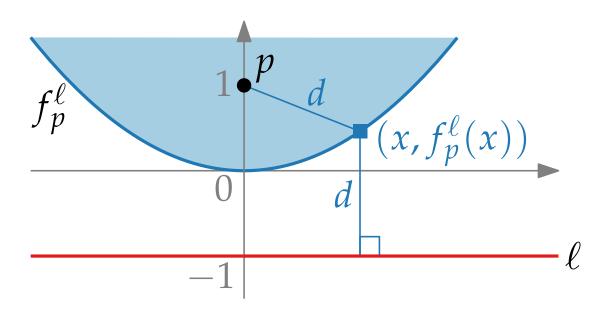
l



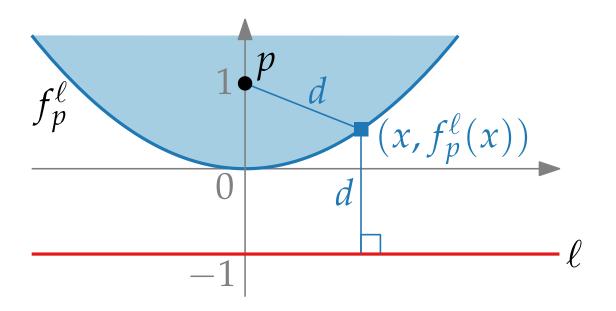






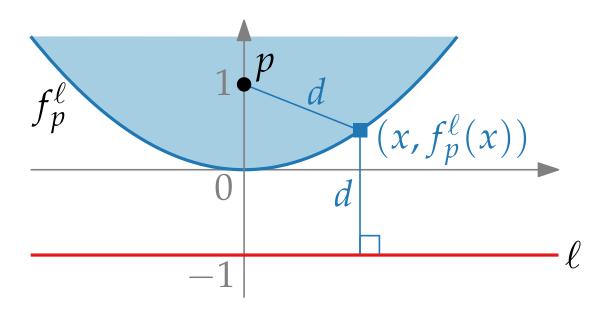


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Task: Compute f_p^{ℓ} for p = (0, 1) and $\ell : y = -1!$

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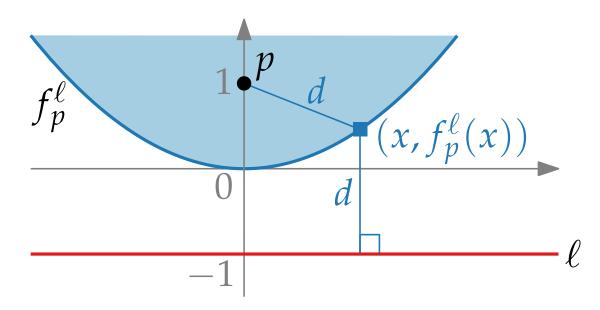


Solution:

 f_p^{ℓ} is the parabola with focus *p* and directrix ℓ .

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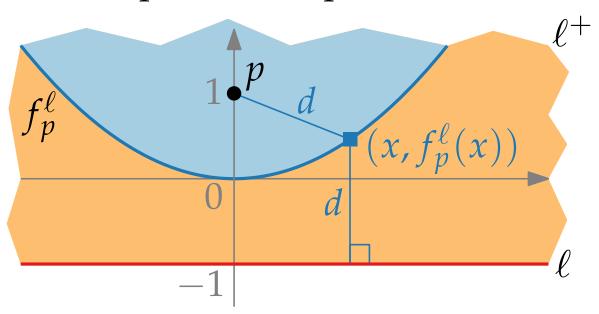
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Definition. *beachline* $\beta \equiv$ lower envelope of $(f_p^{\ell})_{p \in P \cap \ell^+}$



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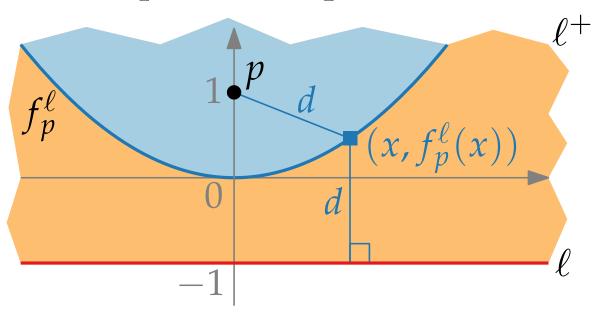
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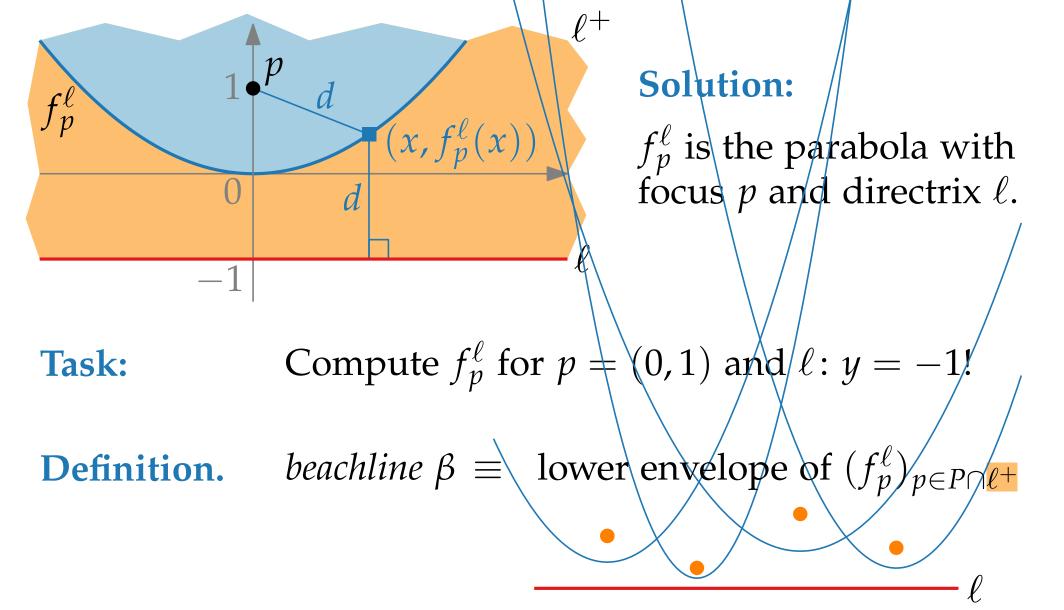
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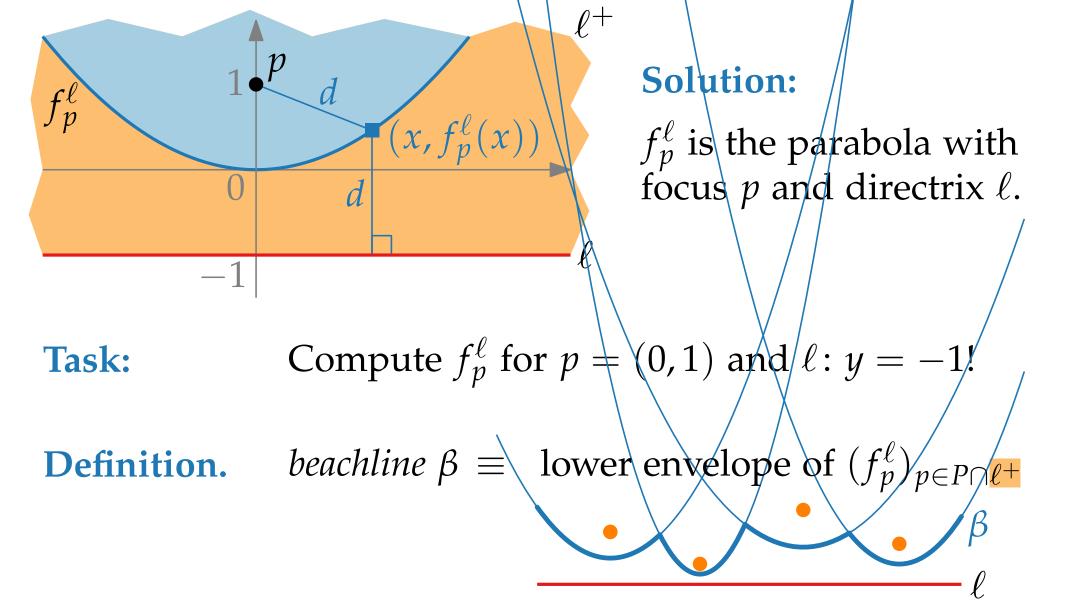
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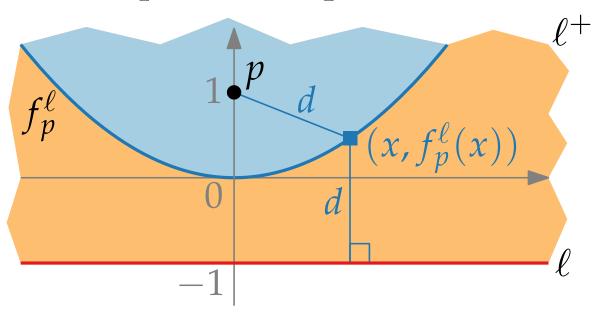
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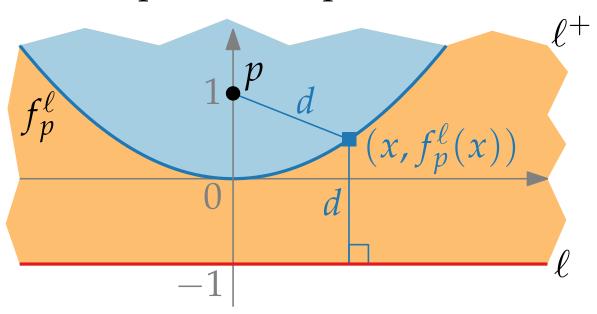
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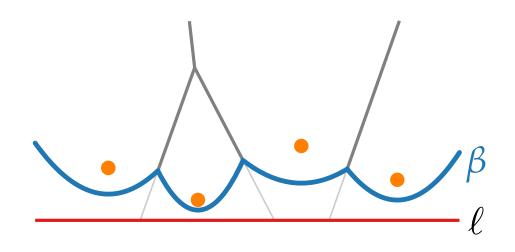
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Definition. *beachline* $\beta \equiv$ lower envelope of $(f_p^{\ell})_{p \in P \cap \ell^+}$ **Observation.** β is *x*-monotone.

Question: What does β have to do with Vor(*P*)?

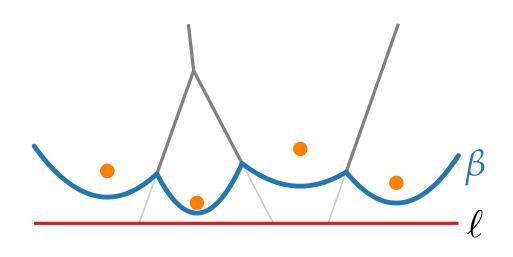


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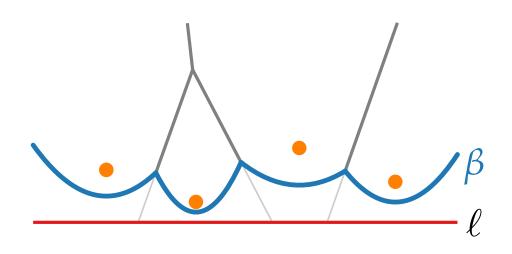
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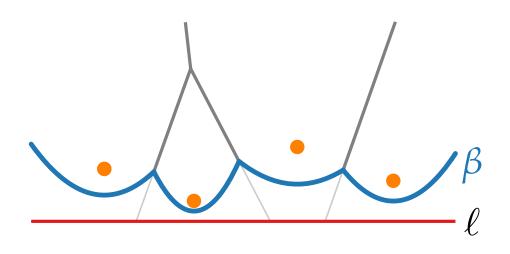
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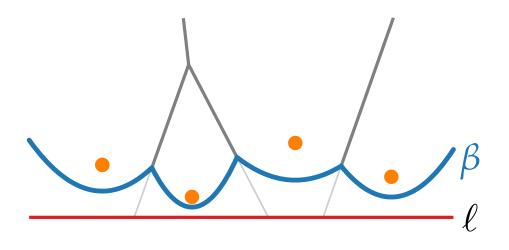


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Lemma. New arcs on β only appear through *site events,* that is, whenever ℓ hits a new site.

Corollary. β consists of at most 2n - 1 arcs.

Definition. *Circle event:* ℓ reaches lowest pt of a circle through three sites above ℓ whose arcs are consecutive on β .

Question: What does β have to do with Vor(*P*)?

Answer: "Breakpoints" of β trace out the Voronoi edges!

Lemma. New arcs on β only appear through *site events,* that is, whenever ℓ hits a new site.

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Lemma. The Voronoi vtc correspond 1:1 to circle events.

Computational Geometry

Lecture 7: Voronoi Diagrams or The Post-Office Problem

Part V: Fortune's Sweep

Philipp Kindermann

Winter Semester 2020

VoronoiDiagram($P \subset \mathbb{R}^2$) $\mathcal{Q} \leftarrow$ new PriorityQueue(*P*) // site events sorted by *y*-coord.

VoronoiDiagram($P \subset \mathbb{R}^2$)

 $\mathcal{Q} \leftarrow$ new PriorityQueue(*P*) // site events sorted by *y*-coord. $\mathcal{T} \leftarrow$ new BalancedBinarySearchTree() // sweep status (β)

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 $\mathcal{Q} \leftarrow$ new PriorityQueue(*P*) // site events sorted by *y*-coord. $\mathcal{T} \leftarrow$ new BalancedBinarySearchTree() // sweep status (β) $\mathcal{D} \leftarrow$ new DCEL() // to-be Vor(*P*)

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 $Q \leftarrow$ new PriorityQueue(P) // site events sorted by *y*-coord. $\mathcal{T} \leftarrow$ new BalancedBinarySearchTree() // sweep status (β) $\mathcal{D} \leftarrow$ new DCEL() // to-be Vor(P) while not Q.empty() do

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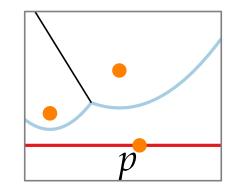
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VoronoiDiagram($P \subset \mathbb{R}^2$) $\mathcal{Q} \leftarrow$ new PriorityQueue(P) // site events sorted by y-coord. $\mathcal{T} \leftarrow$ new BalancedBinarySearchTree() // sweep status (β) $\mathcal{D} \leftarrow \text{new DCEL}()$ // to-be Vor(P) while not Q.empty() do $p \leftarrow Q$.ExtractMax() if *p* site event then HandleSiteEvent(p) else $\alpha \leftarrow \operatorname{arc} \operatorname{on} \beta$ that will disappear HandleCircleEvent(α)

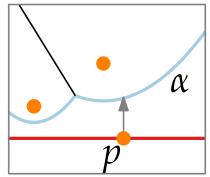
```
VoronoiDiagram(P \subset \mathbb{R}^2)
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 while not Q.empty() do
      p \leftarrow Q.ExtractMax()
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 treat remaining int. nodes of \mathcal{T} (\equiv unbnd. edges of Vor(P))
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```

HandleSiteEvent(point *p*)



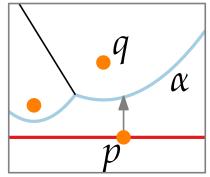
HandleSiteEvent(point p)



Search in \mathcal{T} for the arc α vertically above p. If α has pointer to circle event in \mathcal{Q} , delete this event.

HandleCircleEvent(arc *α*)

HandleSiteEvent(point p)



Search in \mathcal{T} for the arc α vertically above p. If α has pointer to circle event in \mathcal{Q} , delete this event.

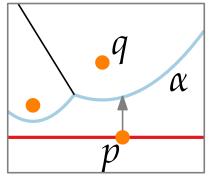
Split α into α_0 and α_2 . Let α_1 be the new arc of p.

HandleSiteEvent(point p)

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Split α into α_0 and α_2 . Let α_1 be the new arc of p.

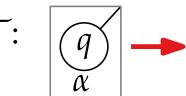
In
$$\mathcal{T}$$
: $\overbrace{\alpha}^{q}$

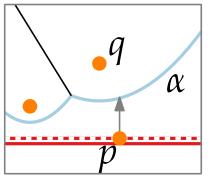


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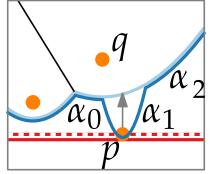


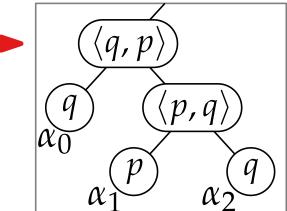
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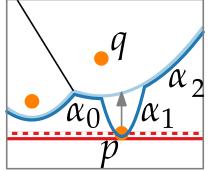
HandleCircleEvent(arc *α*)

HandleSiteEvent(point p)

Search in \mathcal{T} for the arc α vertically above p. If α has pointer to circle event in \mathcal{Q} , delete this event. break-

In \mathcal{T} :

Split α into α_0 and α_2 . Let α_1 be the new arc of p.



(q, p

points

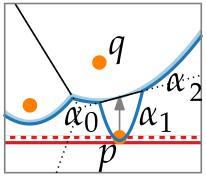
(p,q)

HandleSiteEvent(point p)

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- Split α into α_0 and α_2 . In \mathcal{T} : Let α_1 be the new arc of p.
- Add Vor-edges $\langle q, p \rangle$ and $\langle p, q \rangle$ to DCEL.

HandleCircleEvent(arc α)



(q, p

points

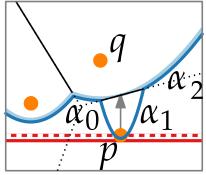
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HandleCircleEvent(arc α)



(q, p

points

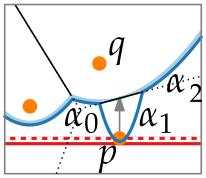
(p,q)

HandleSiteEvent(point p)

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- Split α into α_0 and α_2 . In \mathcal{T} : Let α_1 be the new arc of p.
- $q \rightarrow \alpha$
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- Check $\langle \cdot, \alpha_0, \alpha_1 \rangle$ and $\langle \alpha_1, \alpha_2, \cdot \rangle$ for circle events.

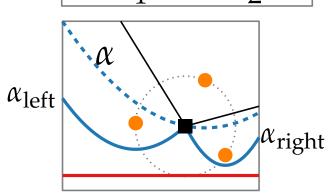
HandleCircleEvent(arc α)



(q, p

points

p,q



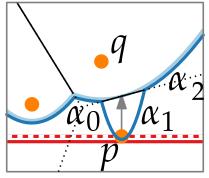
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HandleCircleEvent(arc α)

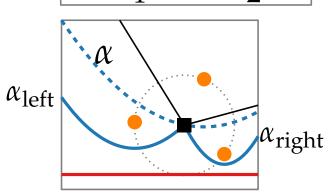
\mathcal{T}.delete(α); update breakpts



(q, p

points

p,q



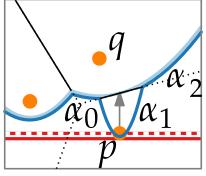
HandleSiteEvent(point p)

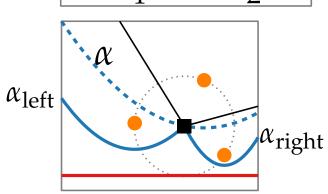
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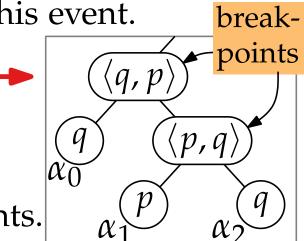
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HandleCircleEvent(arc α)

- \mathcal{T} .delete(α); update breakpts
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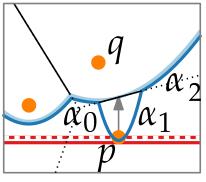
HandleSiteEvent(point p)

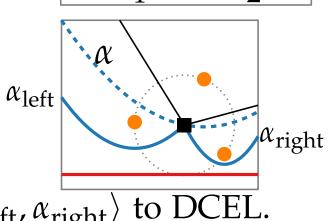
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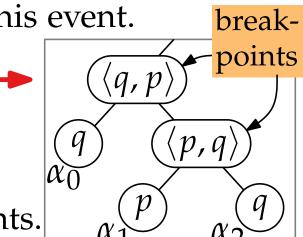
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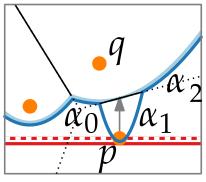
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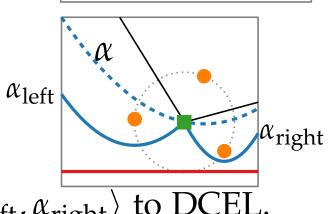
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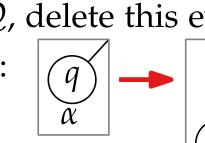


(q, p

points

p, *q*





HandleSiteEvent(point p)

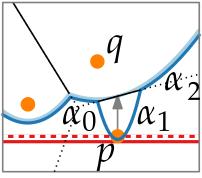
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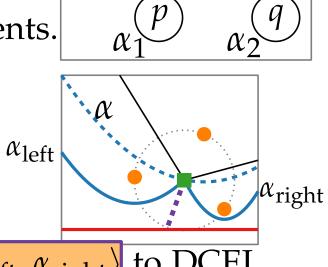
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(q, p

points

p,q



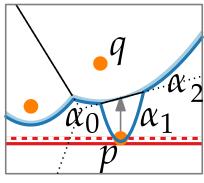
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HandleCircleEvent(arc α)

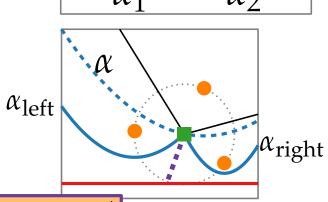
- **\mathcal{T}**.delete(α); update breakpts
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(q, p

points

[p,q]



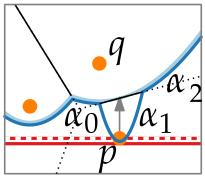
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HandleCircleEvent(arc α)

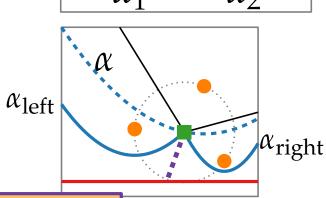
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 Check $\langle \cdot, \alpha_{\text{left}}, \alpha_{\text{right}} \rangle$ and $\langle \alpha_{\text{left}}, \alpha_{\text{right}}, \cdot \rangle$ for circle events. **Running time?**

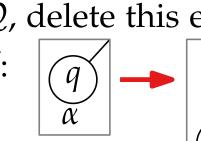


(q, p

points

[p,q]





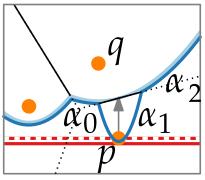
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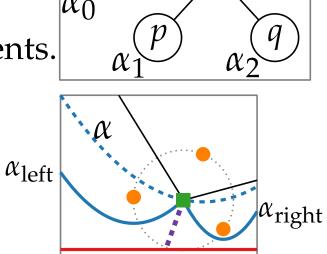
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- **\mathcal{T}**.delete(α); update breakpts
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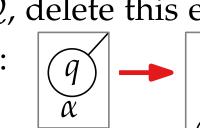


(q, p



points

p,q



Running Time?

```
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Running Time?

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Summary

Theorem. Given a set *P* of *n* pts in the plane, Fortune's sweep computes Vor(P) in $O(n \log n)$ time and O(n) space.

Summary

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Steven Fortune Bell Labs

Steven Fortune. A sweepline algorithm for Voronoi diagrams. *Proc.* 2nd Annual ACM Symposium on Computational Geometry. Yorktown Heights, NY, pp. 313–322. 1986.