



Exact Algorithms

Sommer Term 2020

Lecture 10 Kernelization

Based on: [Parameterized Algorithms: §1, 2.1]

and [Gramm, Guo, Hüffner, Niedermeier; Theory Comput. Syst. 38:373-392, 2005. doi.org/10.1007/s00224-004-1178-y]

(slides by J. Spoerhase, Th. van Dijk, S. Chaplick, and A. Wolff)

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Fixed-Parameter Tractability:

- In many applications, some aspect of a problem assumed small.
- Runtime of algorithm polynomial except for this small aspect.

Minimum-size vertex set such that every edge is covered.



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Problem:

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Problem:k-Vertex Cover (k-VC)Given:graph GParameter:number kQuestion:Does G contain a size $\leq k$ vertex cover?

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Problem:k-Vertex Cover (k-VC)Last time:Given:graph GFPT :)Parameter:number kQuestion:Does G contain a size $\leq k$ vertex cover?

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For any $k \ge 3$, not in polynomial time assuming $P \ne NP$ \Rightarrow Not in FPT !!!!

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Given: graph G Parameter: number k Question: Does G have a size > k independent set?

How to find a 2-Independent Set? 3-Independent Set?

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Requires $\Omega(n^{f(k)})$ time... assuming $FPT \neq W[1]$

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Pick an edge uv, branch on (G - u, k - 1) and (G - v, k - 1).

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Kernelisation

Preprocessing with quality guarantees

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eg, recall: Buss' algorithm for k-VC

I) Reduce to the kernel of the instance

 $C = \{v \in V \mid \deg(v) > k\}$; if |C| > k then return ("NO", \emptyset)

 $G' = (V', E') := G[V \setminus (C \cup L)], k' = k - |C|$ (L = isolated vertices) if $|E'| > k^2$ then return ("NO", Ø)

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So, we have an f(k)-size kernel.

Typical Form of Kernelisation

Repeat some **rules**, until no **rule** is possible

- Rules can do some necessary modification and decrease k.
- Rules can remove some part of the graph.
- Rules can output YES or NO.
- Sometimes add 'annotations' to the graph

Given: Parameter: Question:

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Annotate the graph: some pairs of vertices are permanent and others are forbidden.

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Let v, w be vertices with k + 1 common neighbors. If vw is not present, add it and decrease k by 1. Set the edge vw to be **permanent**.

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Rule 4: Let v, w be vtc. with k + 1 uncommon neighbors. If vw is present, remove it and decrease k by 1. Set the edge vw to be **forbidden**.

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Rule 7: If vw is permanent and wx is forbidden, then set vx to be forbidden. If vx is present, then remove it and decrease k by 1.



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So, "small" components are fine – but what if we have a "big" component?

Analysis

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Exercise:

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