

Exact Algorithms

Sommer Term 2020

Lecture 9.1 Fixed Parameter Tractability

Based on: [Parameterized Algorithms: §1.1, 2.2.1, 3.1]

(slides by J. Spoerhase, Th. van Dijk, S. Chaplick, and A. Wolff)

Approaches to NP-Hard Problems

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- Parameterized Algorithms



An Example: Vertex Cover

Def. (Recall)

Let $G = (V, E)$ be an undirected graph.

$C \subseteq V$ is a *vertex cover* of G , when, for every edge $uv \in E$, either $u \in C$ or $v \in C$.

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Prob. *k -Vertex Cover (k -VC)* – decision problem

Given: graph G , number k

Find: size $\leq k$ vertex cover in G when possible
(otherwise return “NO”)

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[Karp, 1972]

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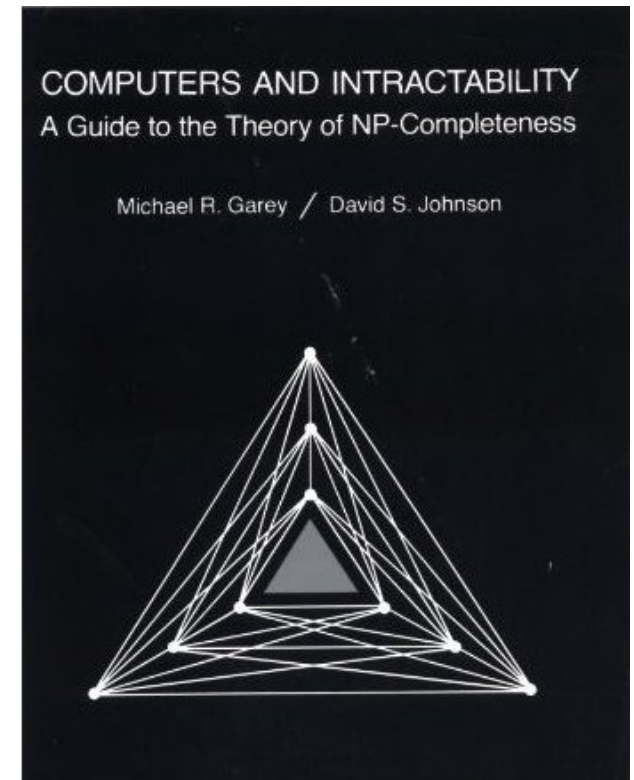


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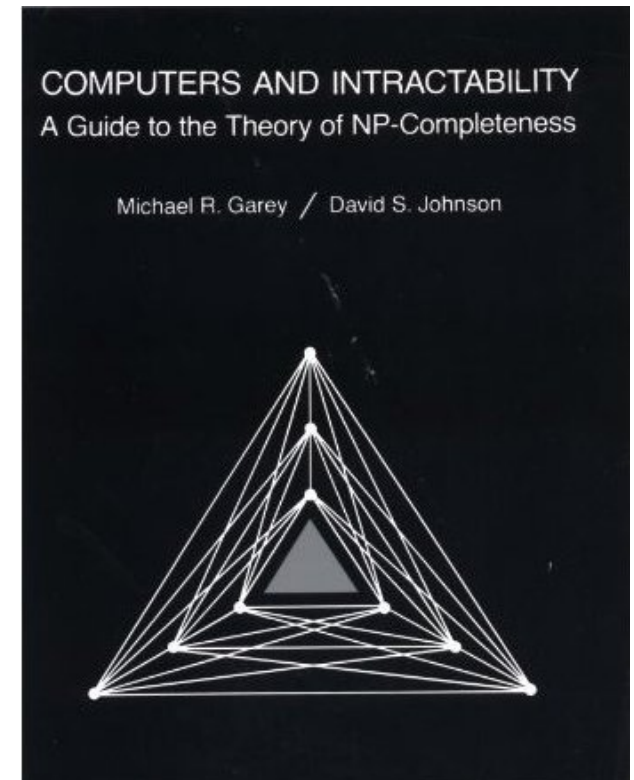
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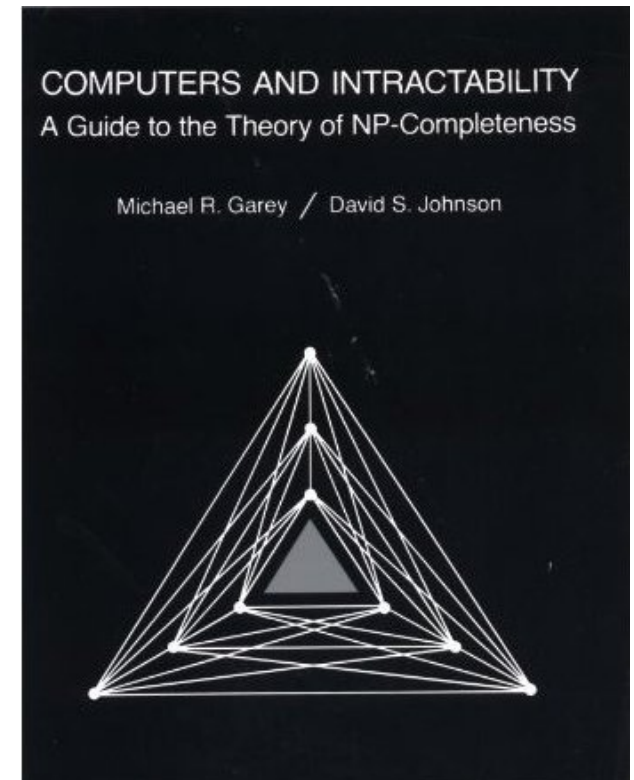
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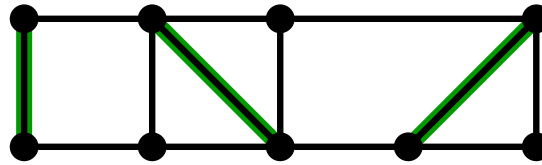


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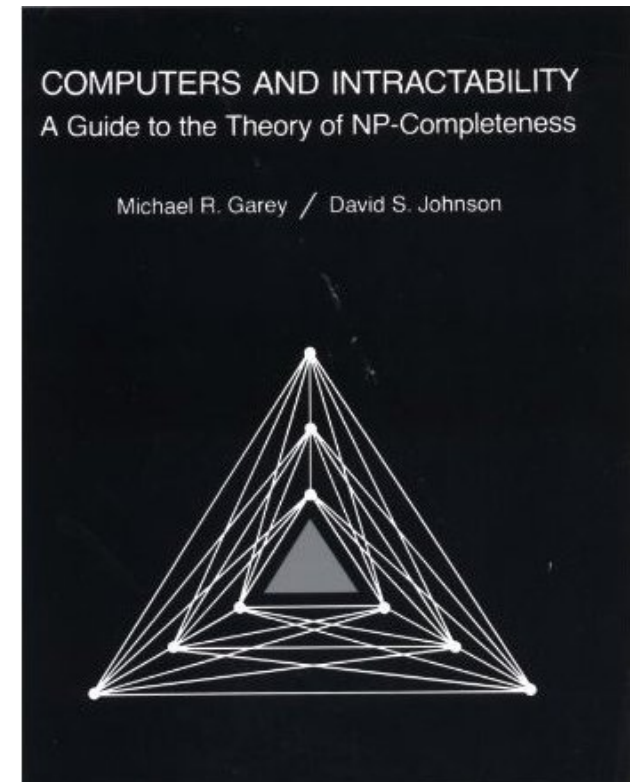


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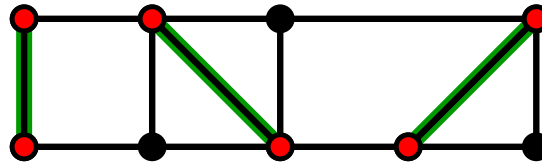
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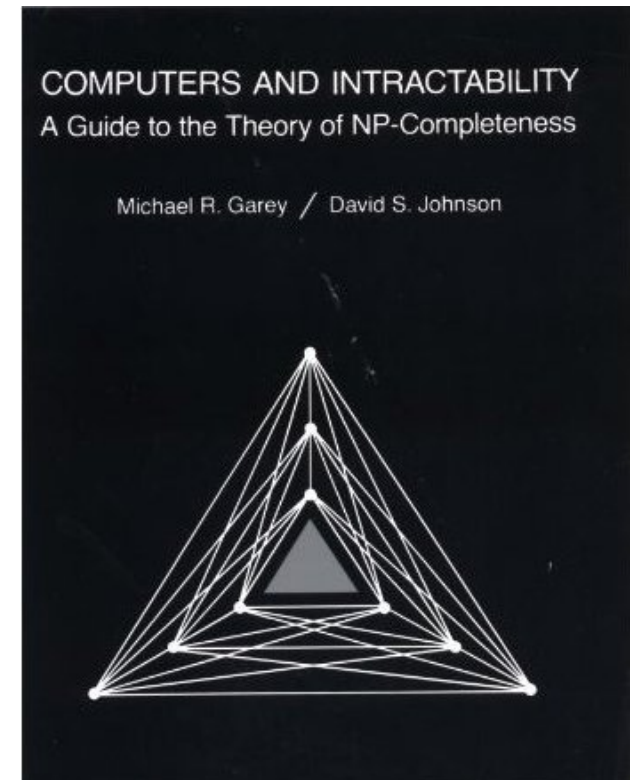
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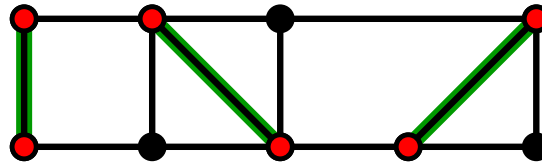
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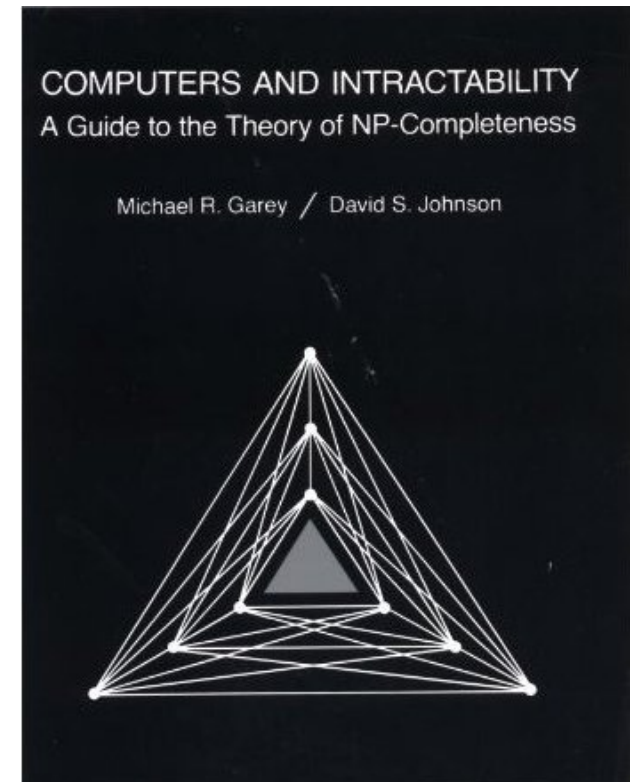
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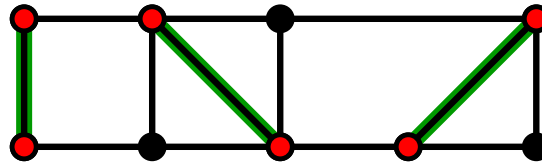
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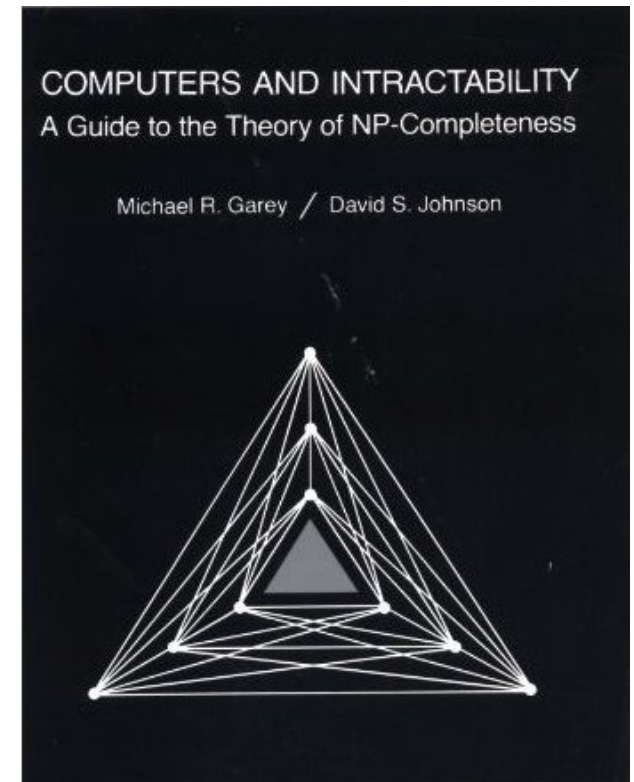
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[Dinur & Safra, 2004]



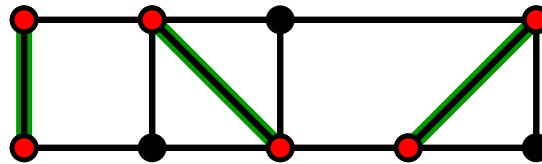
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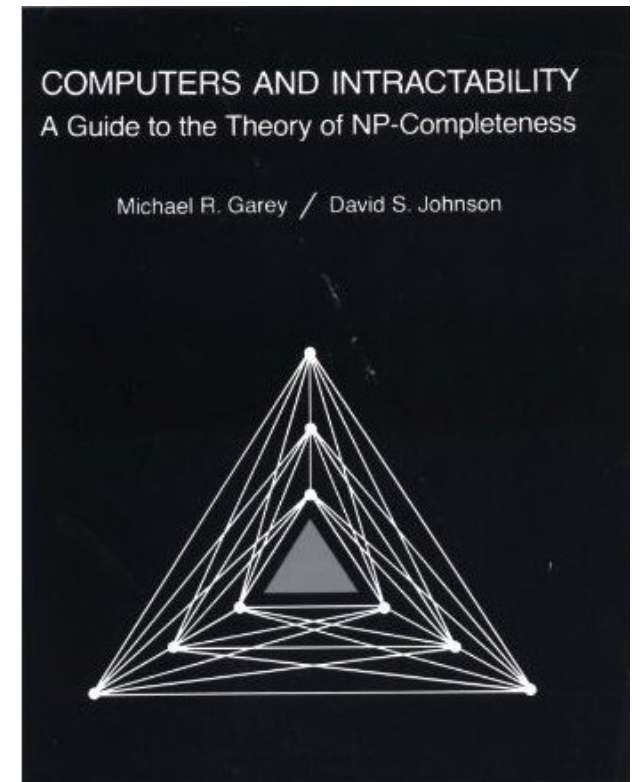


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There is no factor-1.3606 approx. for vertex cover, assuming $\mathcal{P} \neq \mathcal{NP}$.

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An Exact Algorithm for k -VC

BruteForceVC(Graph G , Integer k)



An Exact Algorithm for k -VC

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BruteForceVC(Graph  $G$ , Integer  $k$ )  
  foreach  $C \in \binom{V}{k}$  do  
    // check if  $C$  is a VC  
     $vc = true$   
  
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Runtime. $O(n^k m)$ – This is **not** polynomial in the input size ($|G| = n + m; k$) — k is not constant as it is part of the input.

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Remark. BruteForceVC does not have this runtime.

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What if $|E| > k^2$ and every vertex has degree $\leq k$?

Obs. 3. If $|E| > k^2$ and $\Delta(G) := \max_{v \in V} \deg v \leq k$,
then G has no k -VC.

Algorithm [Buss 1993]

BussVC(Graph G , Integer k)

I) Reduce to the kernel of the instance

II) solve the reduced problem exactly

$(vc, C') = \text{BruteForceVC}(G', k')$

return $(vc, C \cup C')$

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$O(n + m)$
time

II) solve the reduced problem exactly

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Runtime.

Algorithm [Buss 1993]

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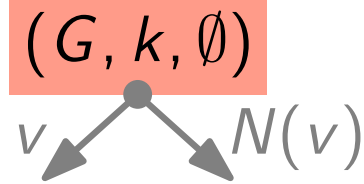
Search Tree Algorithm

Idea. Improve phase II using a search tree.

(G, k, \emptyset)

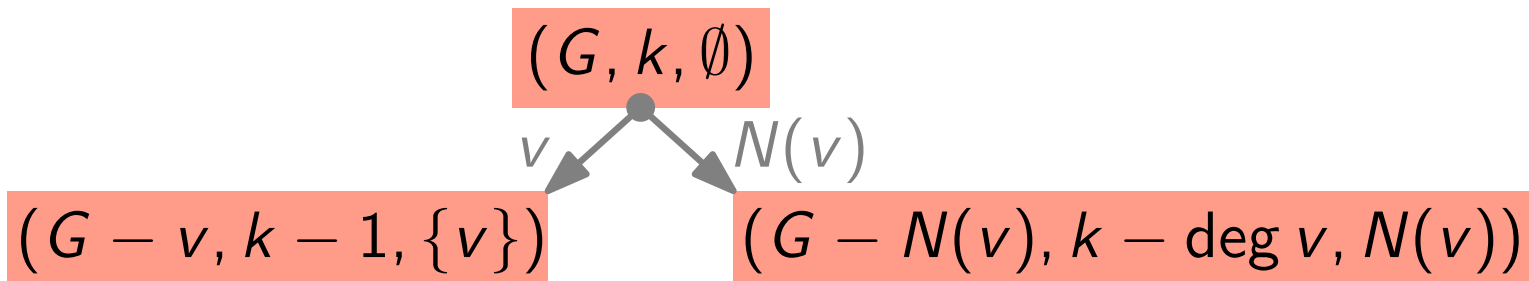
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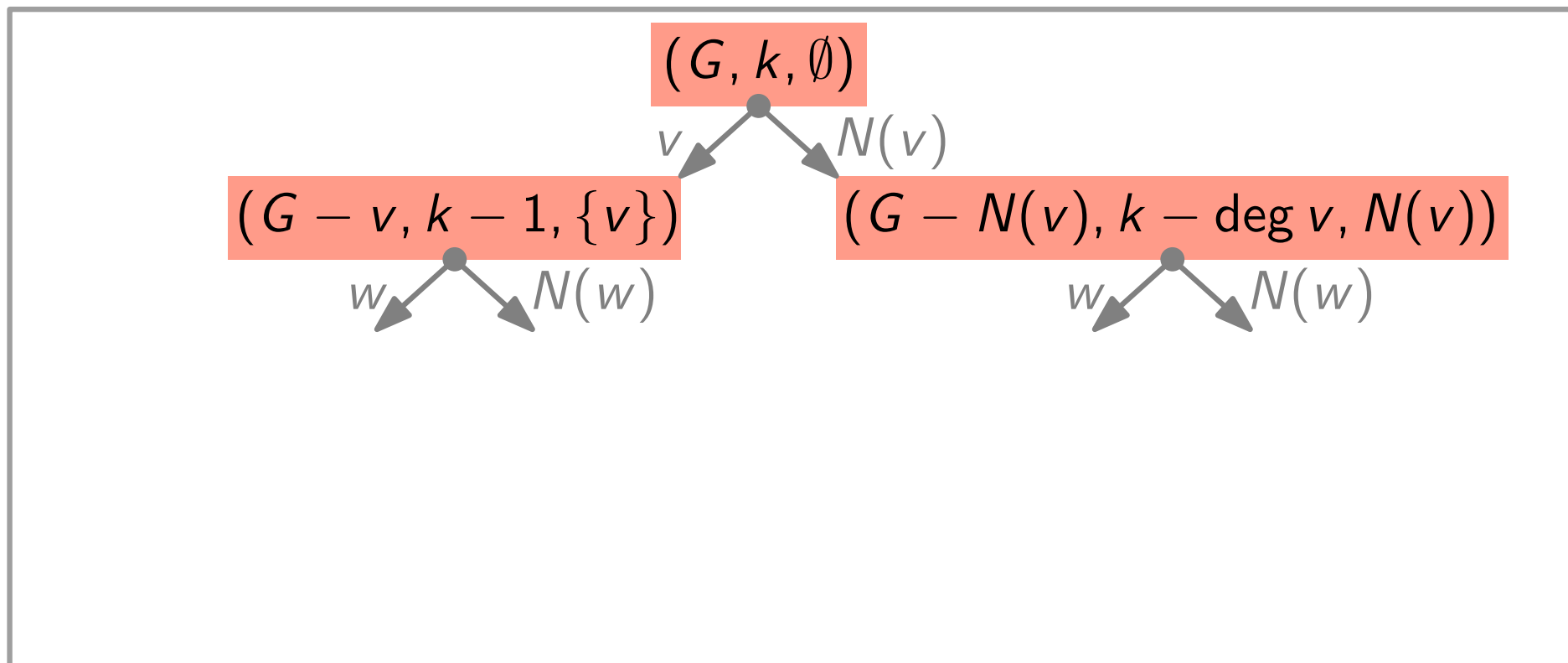
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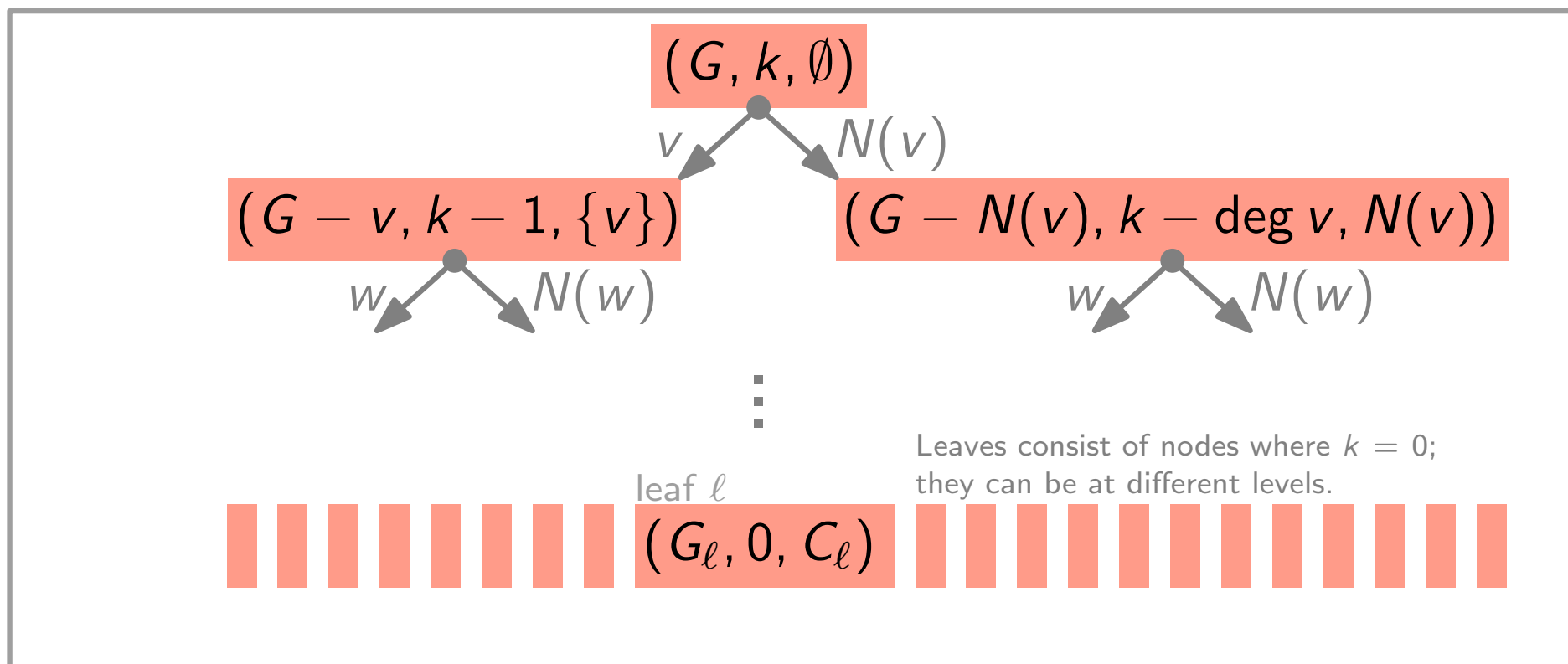
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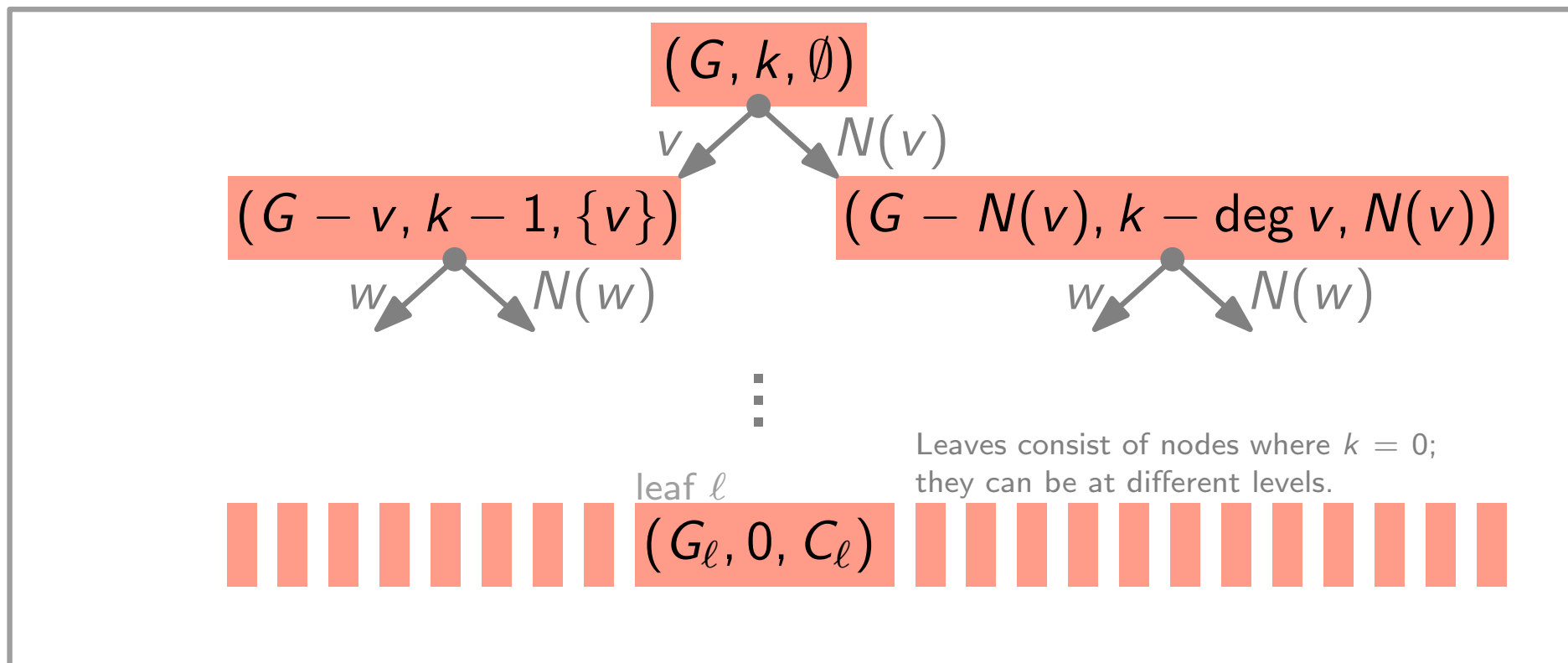
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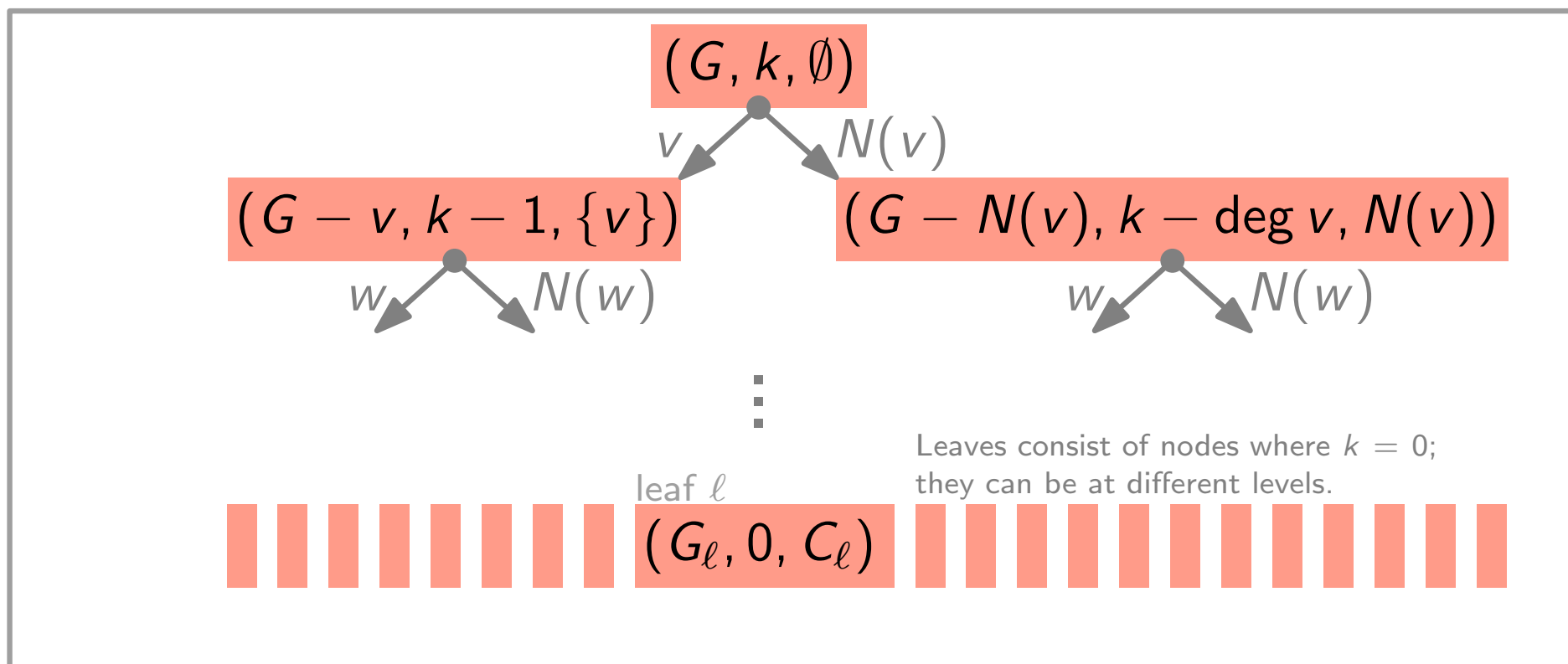
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YES:

Search Tree Algorithm

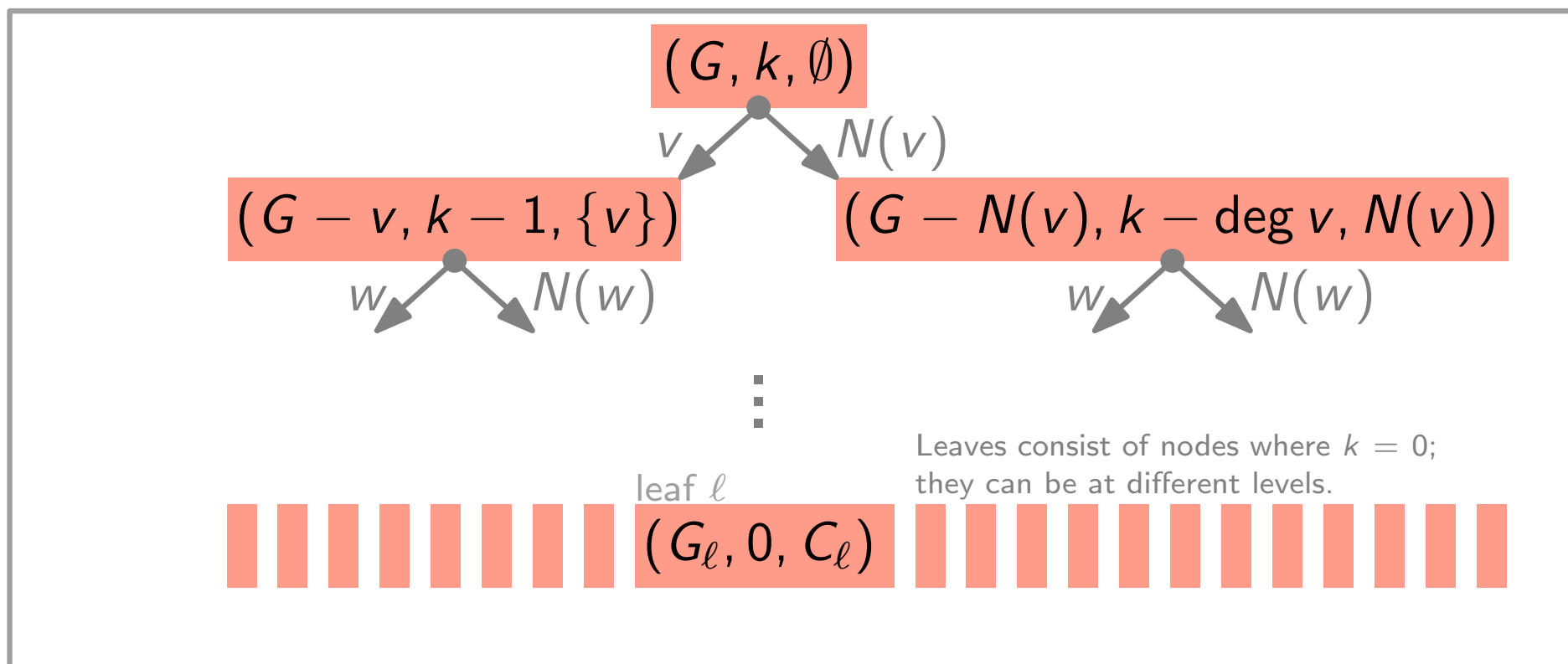
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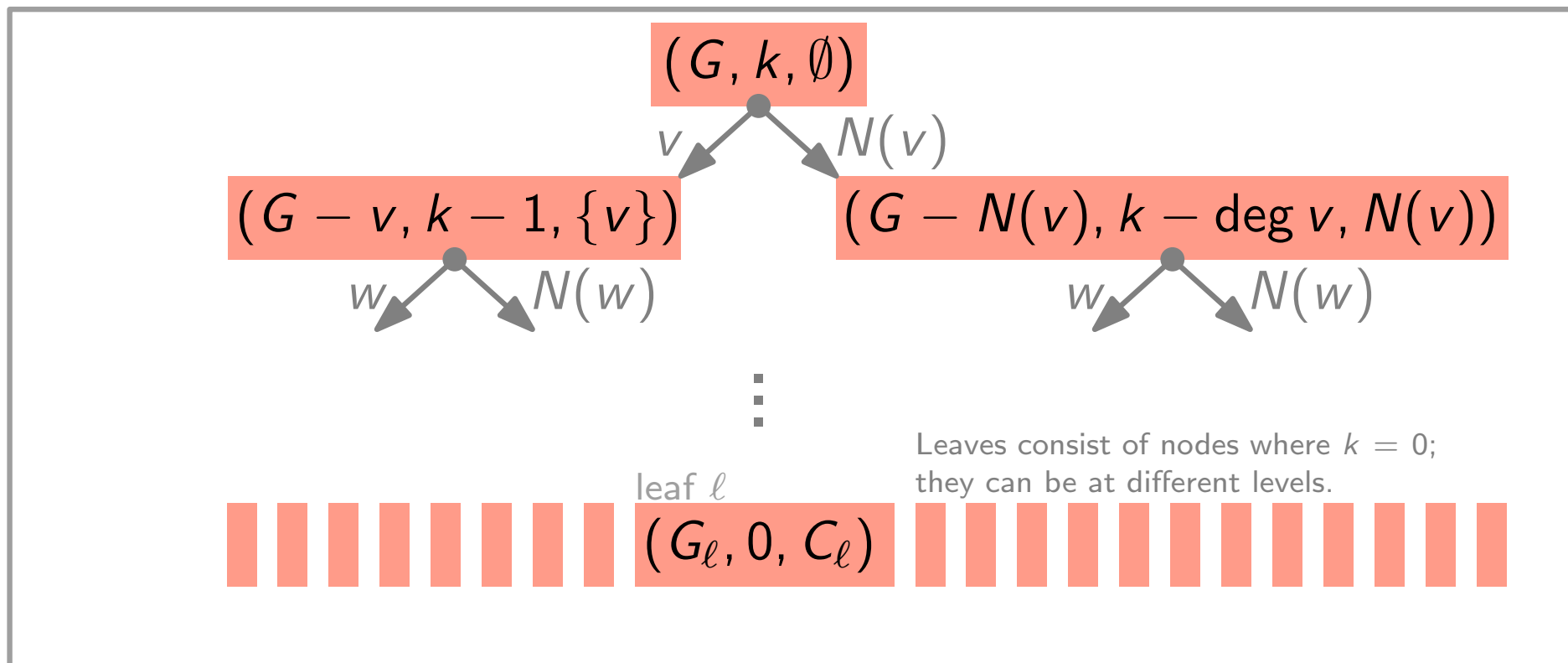


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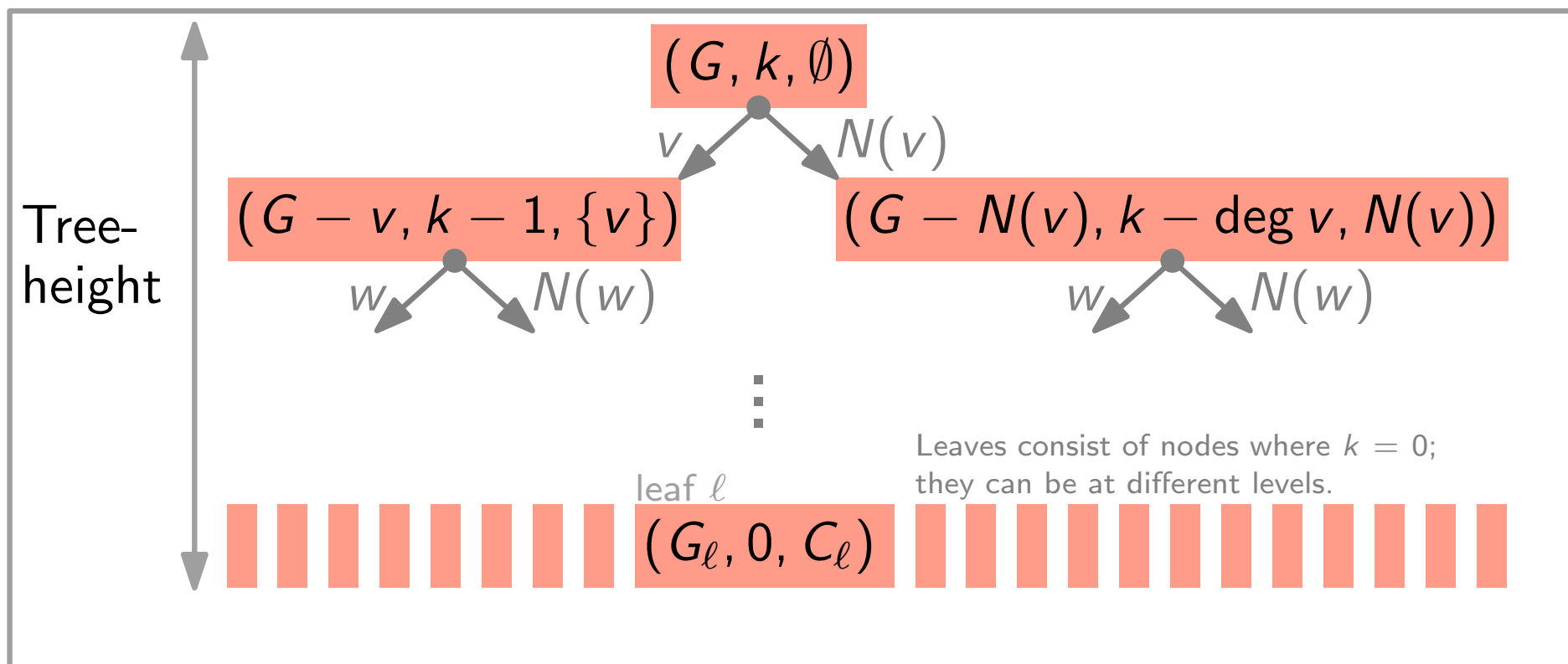


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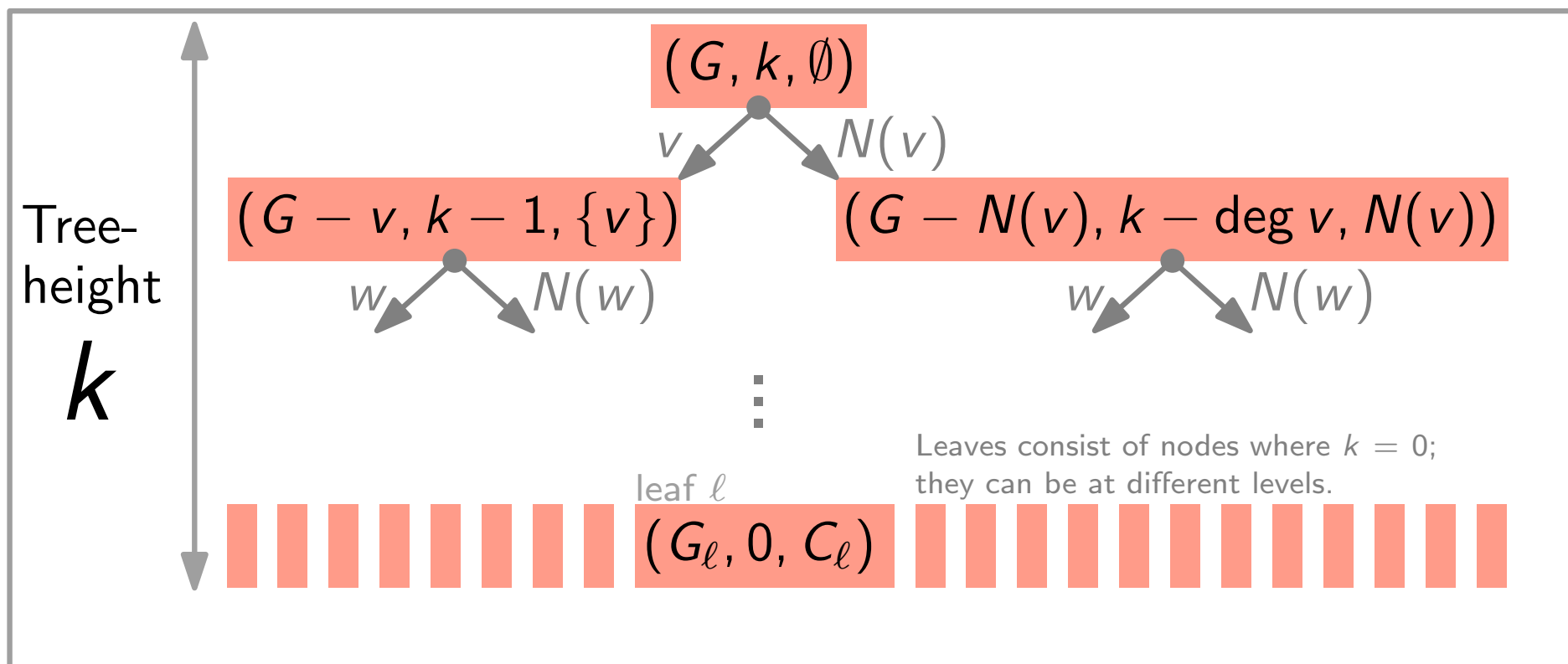


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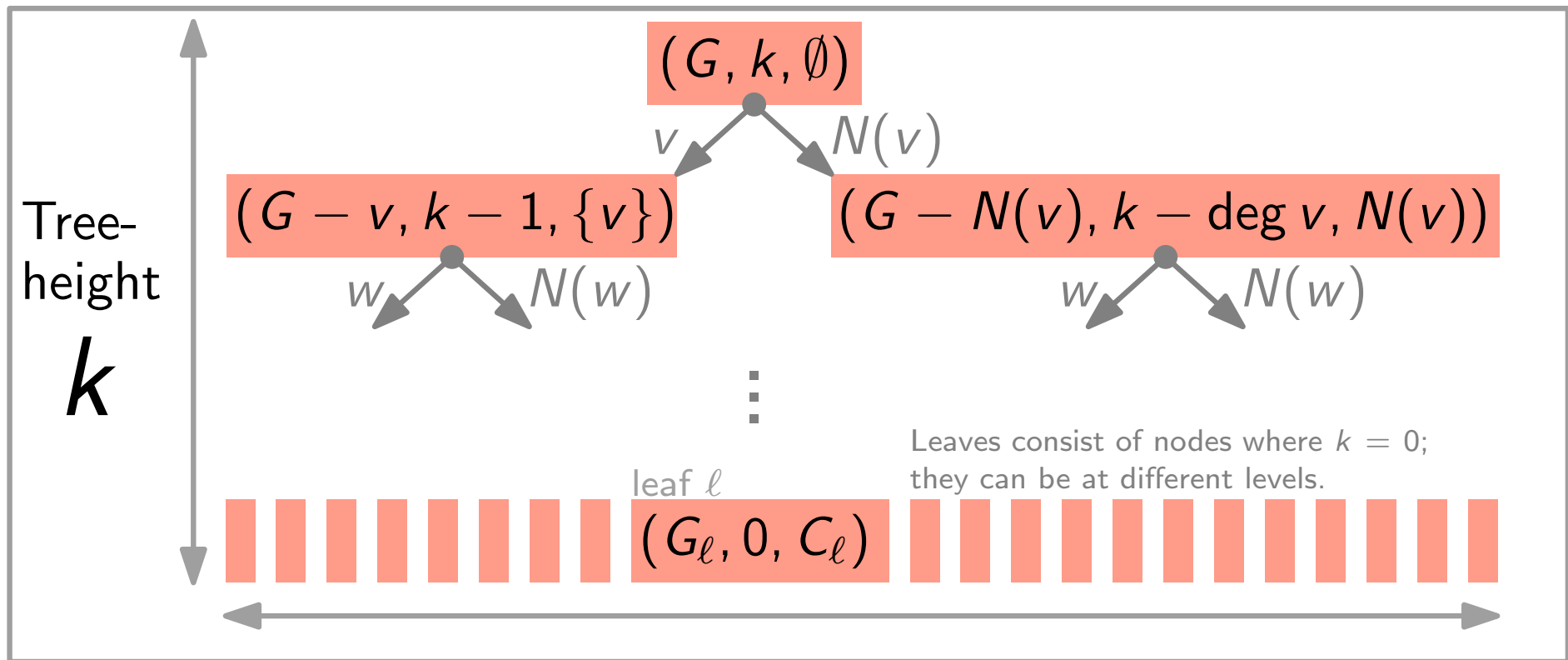


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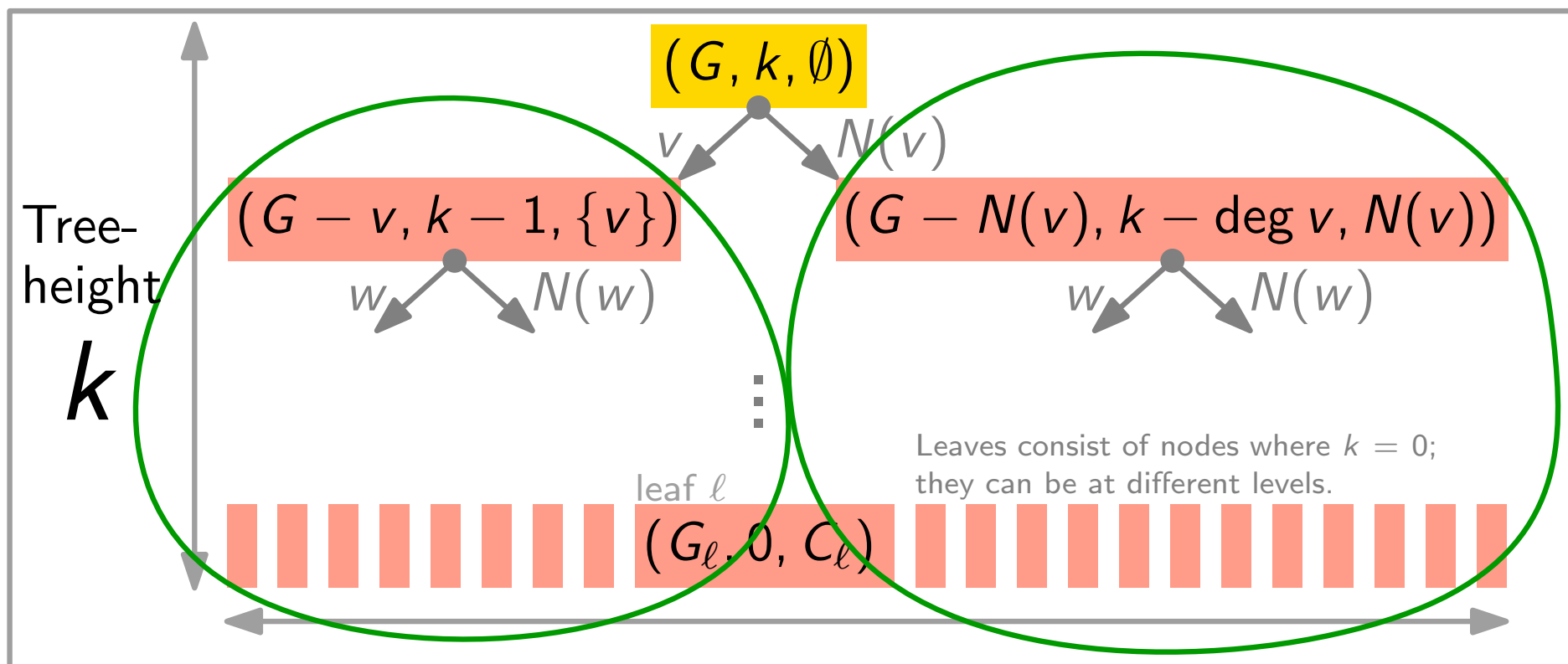
#nodes: $T(k) \leq 2^k$

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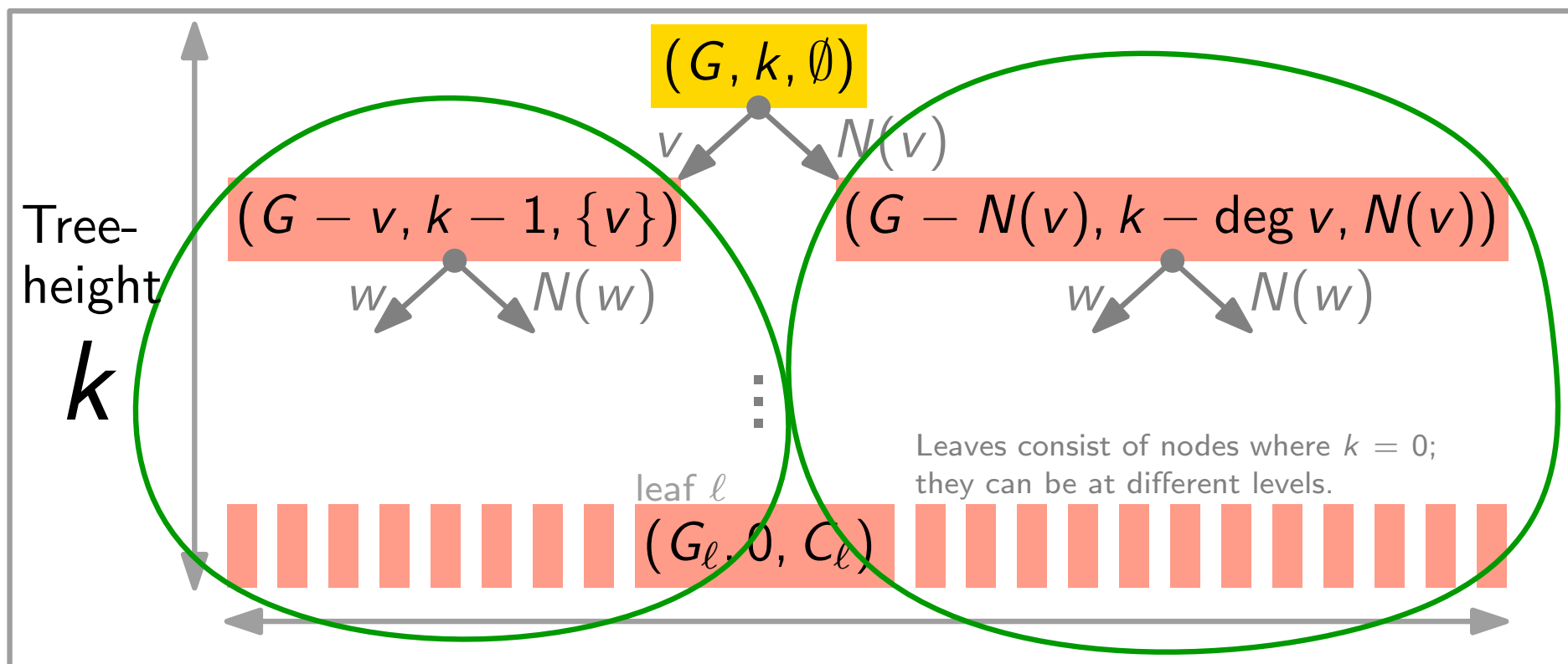
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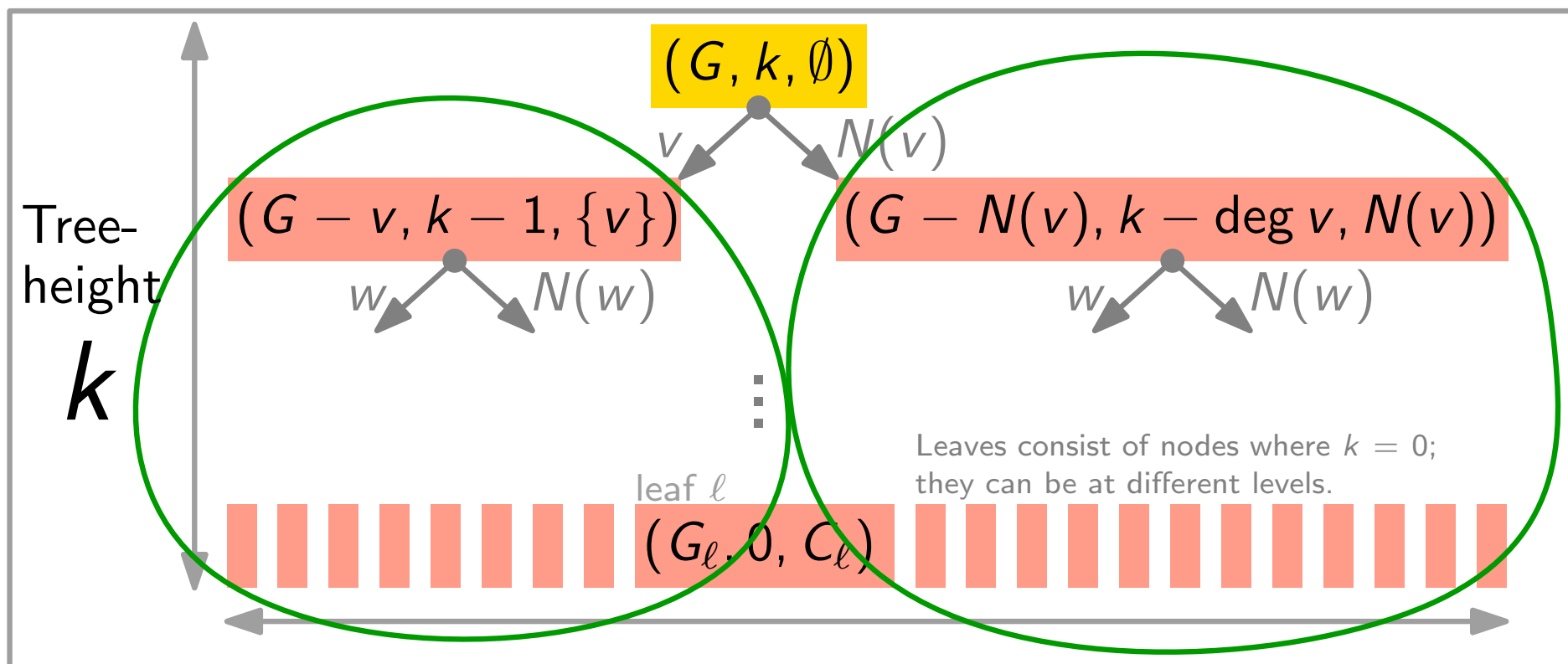
#nodes: $T(k) \leq 2T(k-1) + 1, T(0) = 1$

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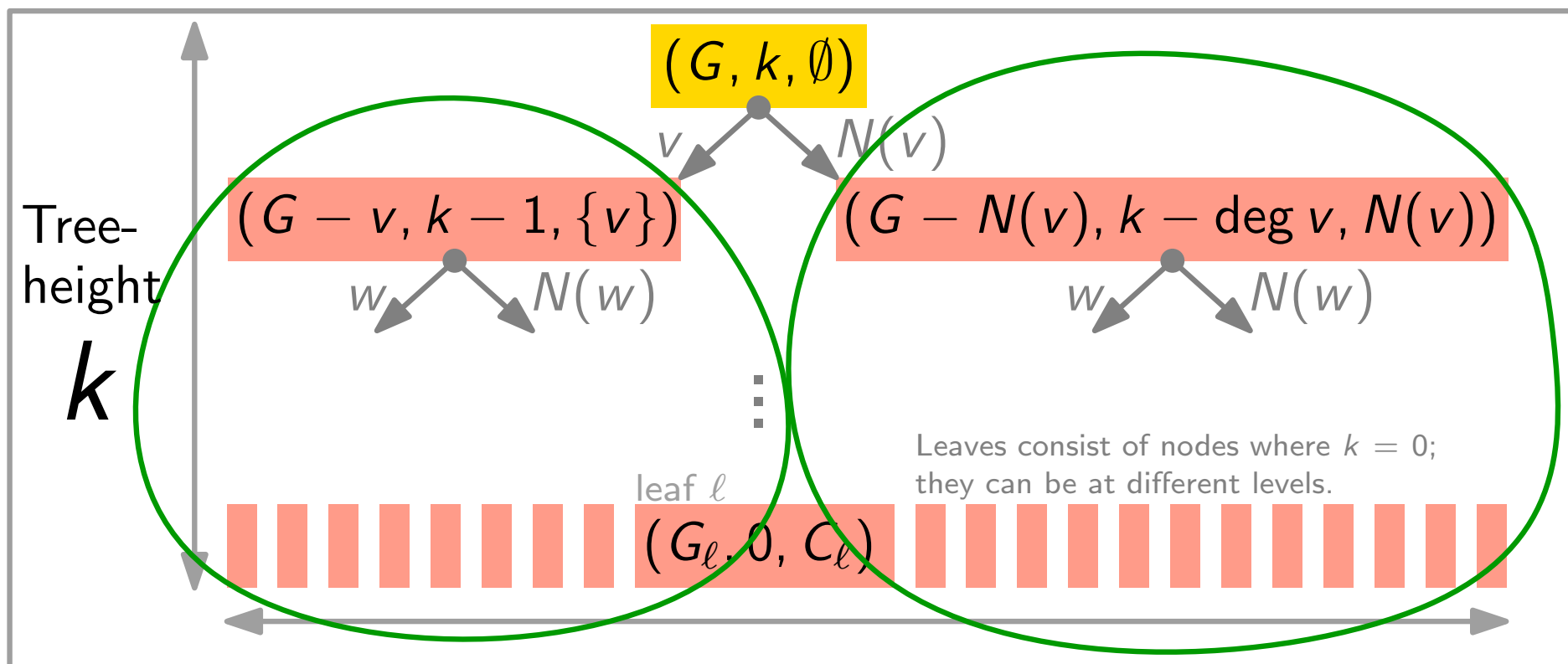
#nodes: $T(k) \leq 2T(k-1) + 1$, $T(0) = 1 \Rightarrow T(k) \leq 2^{k+1} - 1 \in O(2^k)$

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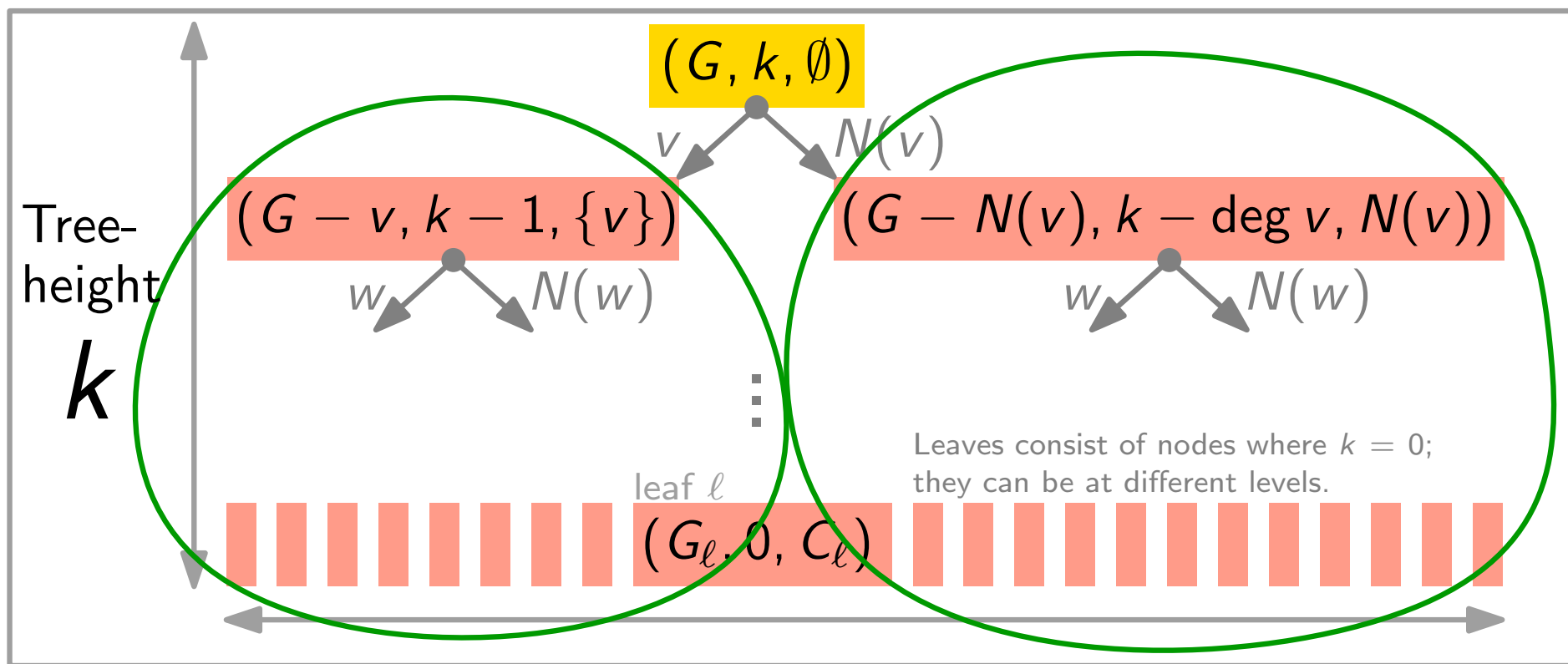
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 \Rightarrow **Runtime:** $O^*(2^k)$

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Degree-4 Algorithm

Idea. Better analysis based on $|N(v)|$.

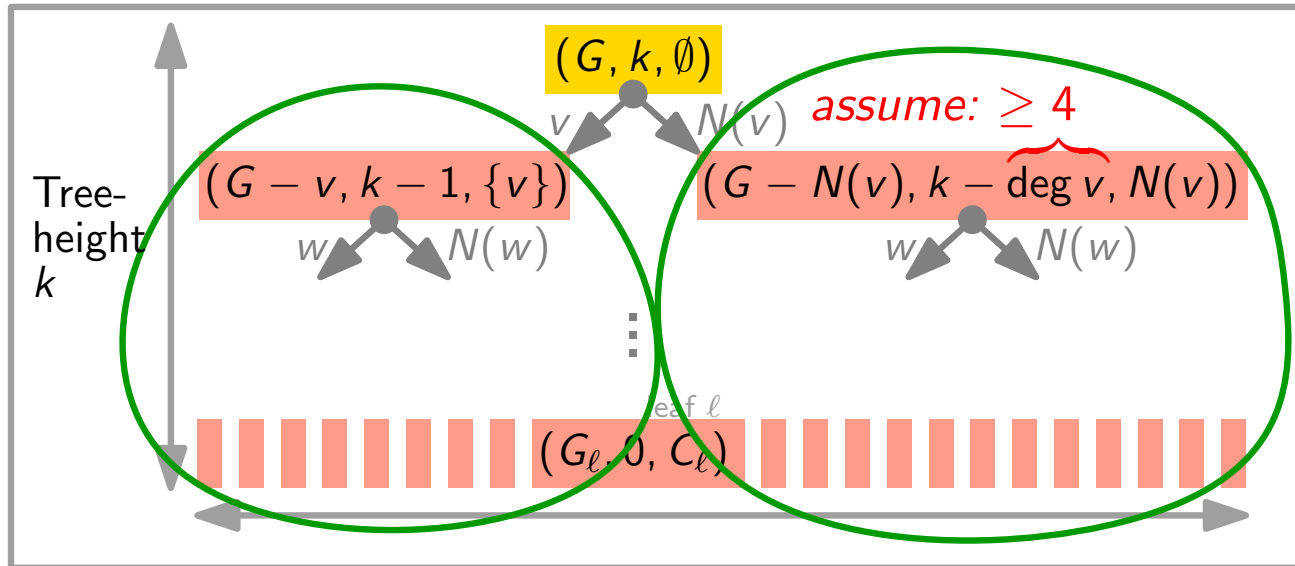
Degree-4 Algorithm

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What if we could always branch on a vertex v whose degree is at least 4?

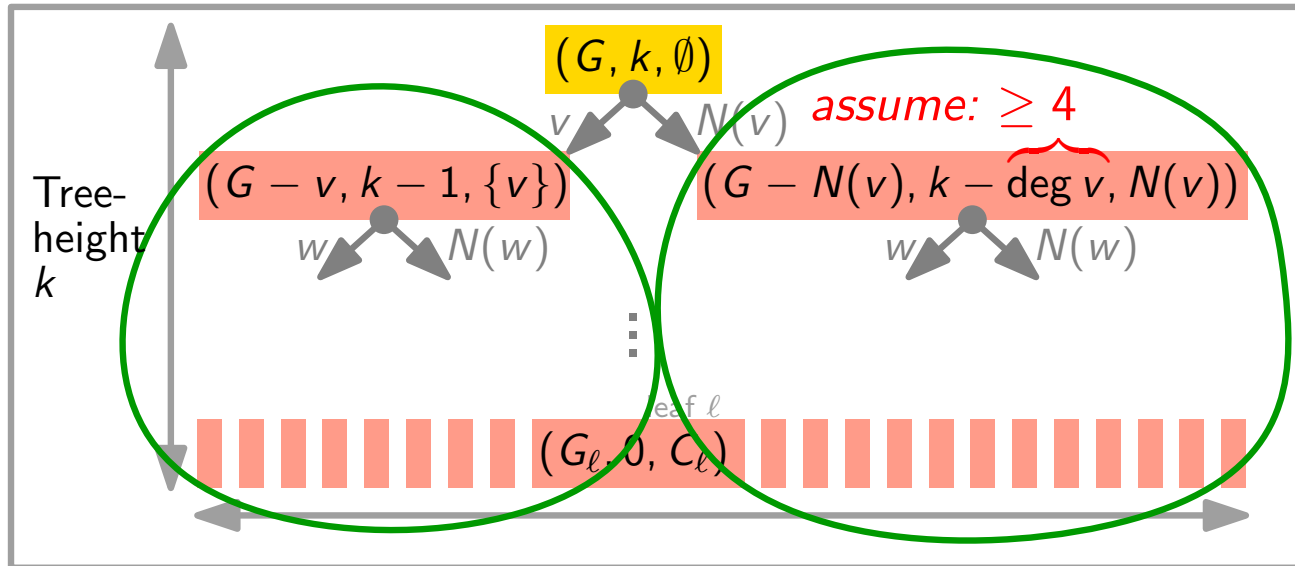
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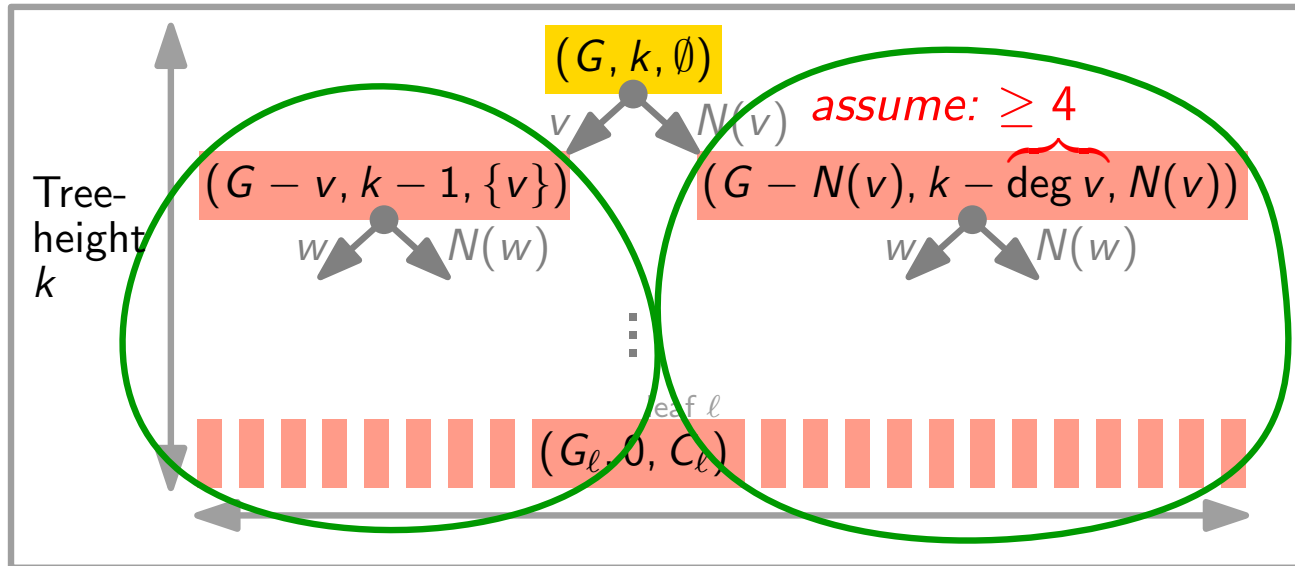
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$$\Rightarrow T(k) =$$

Degree-4 Algorithm

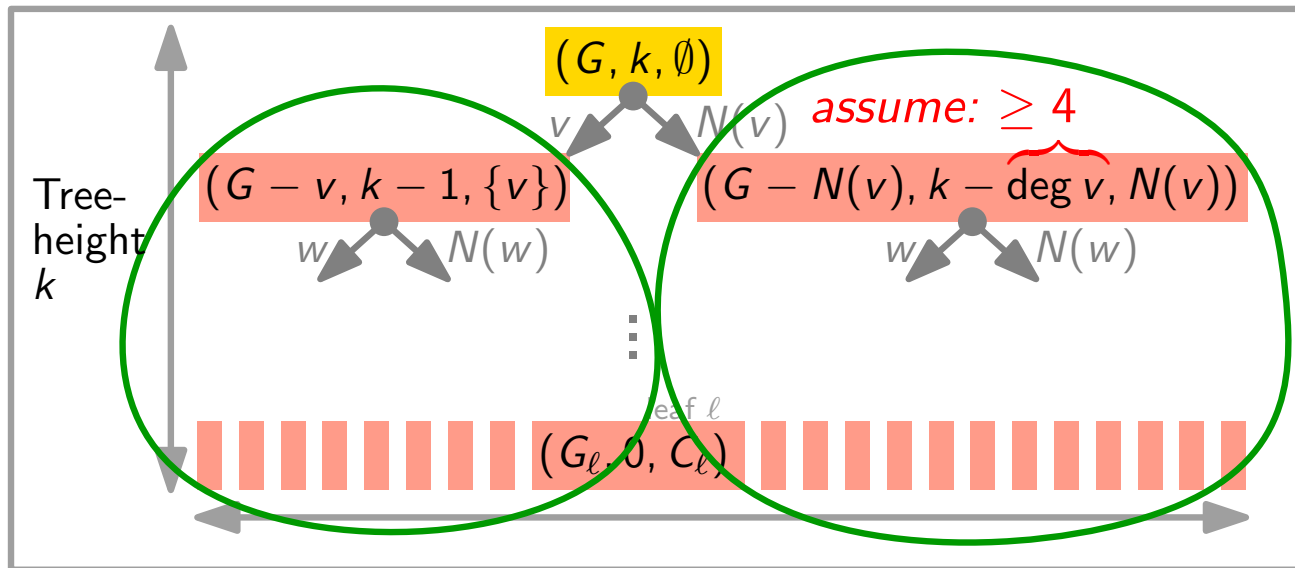
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$$\Rightarrow T(k) = T(k - 4) + T(k - 1) + 1, \quad T(\leq 4) = \text{const.}$$

Degree-4 Algorithm

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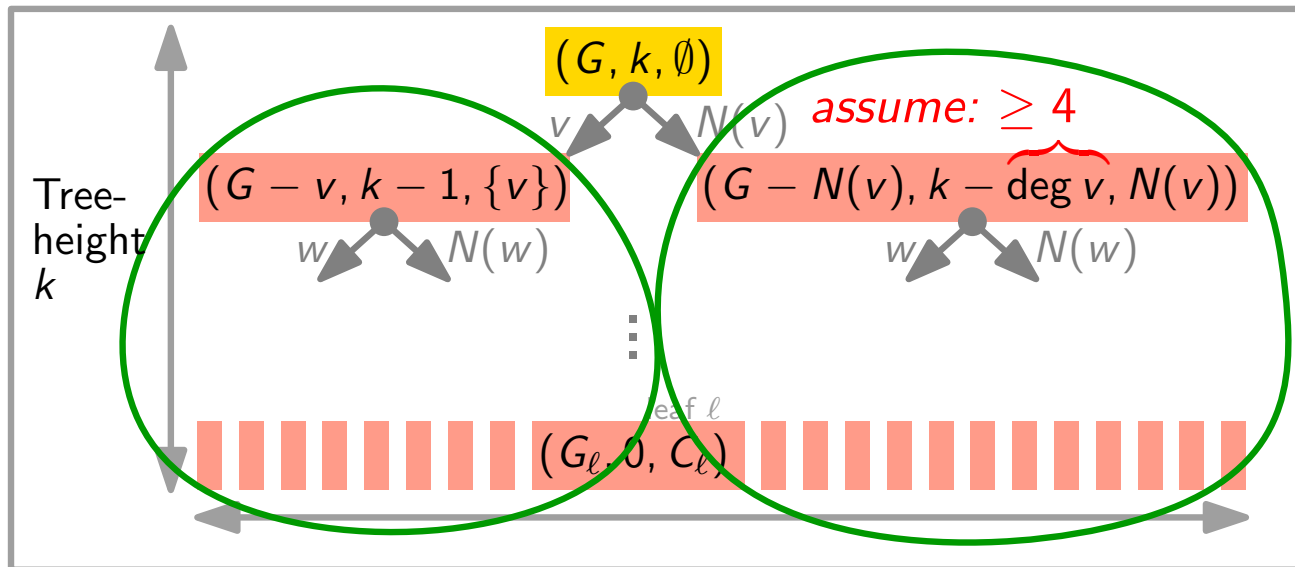


$$\Rightarrow T(k) = T(k - 4) + T(k - 1) + 1, \quad T(\leq 4) = \text{const.}$$

branching vector $(4, 1)$

Degree-4 Algorithm

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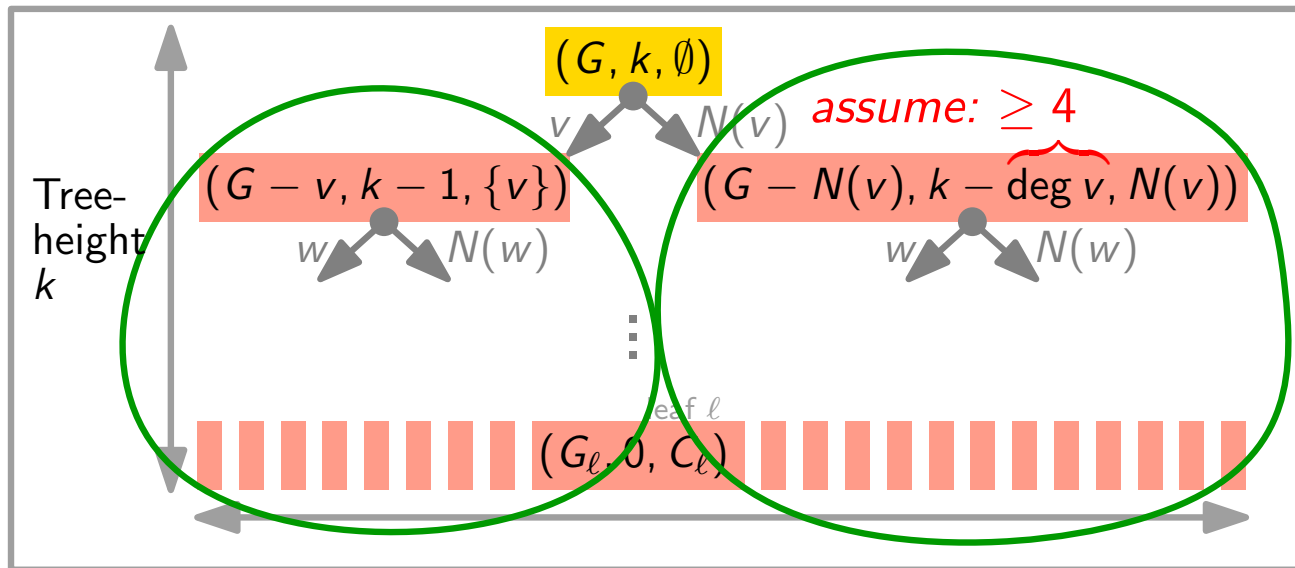
$$\Rightarrow T(k) = T(k - 4) + T(k - 1) + 1, \quad T(\leq 4) = \text{const.}$$

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$$\text{solve } T(k) = z^k - 1$$

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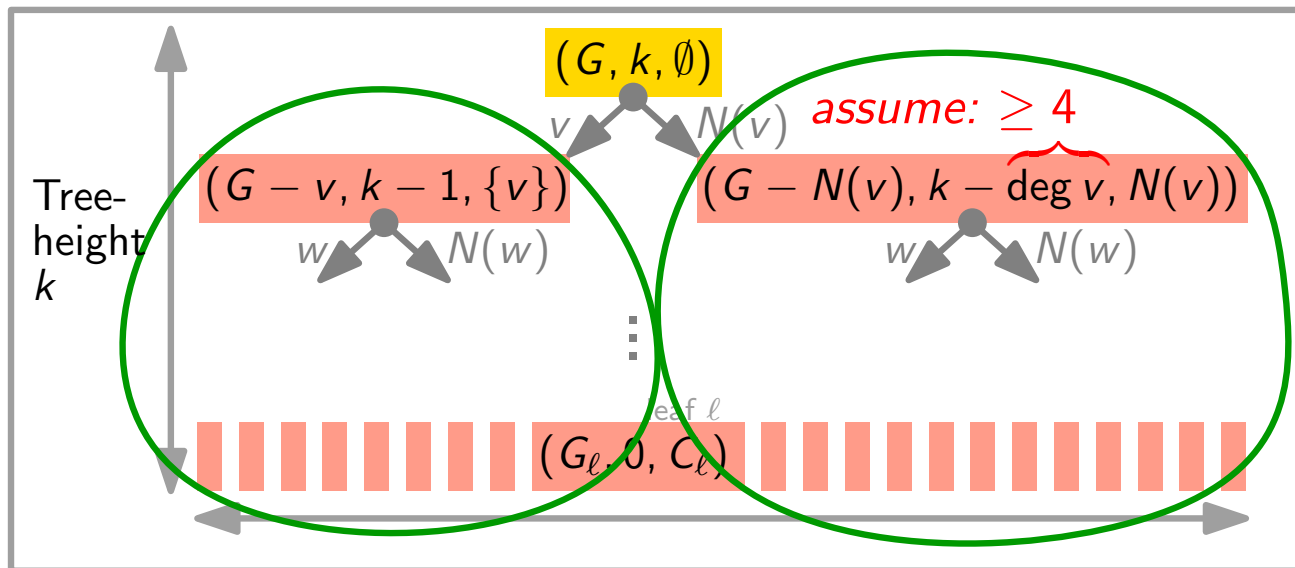
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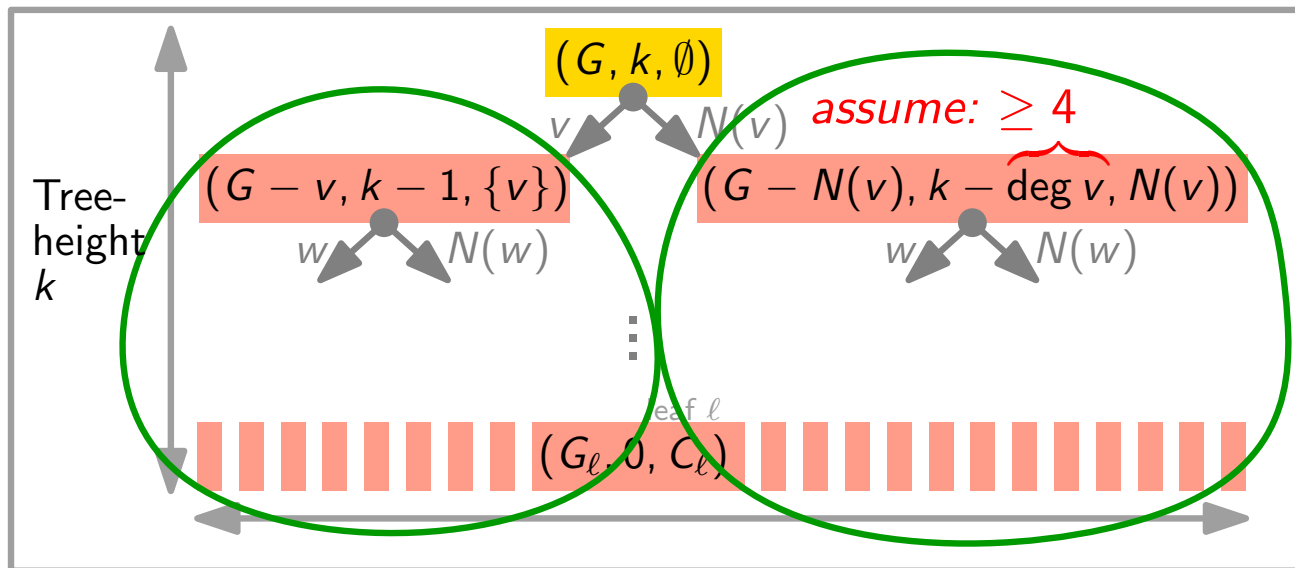
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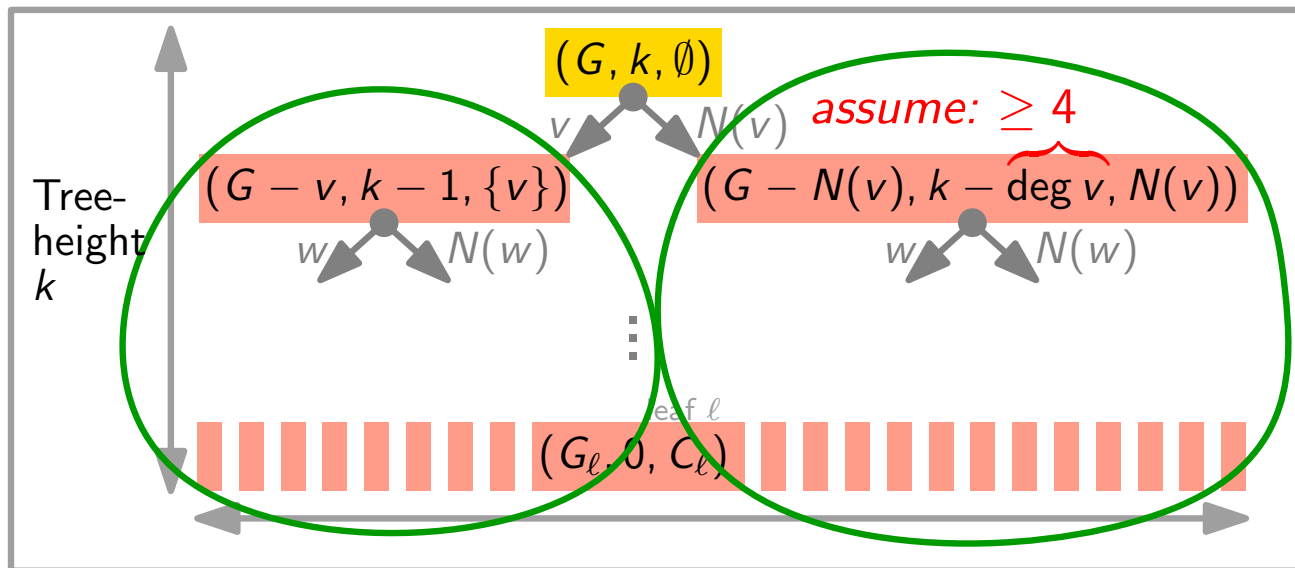
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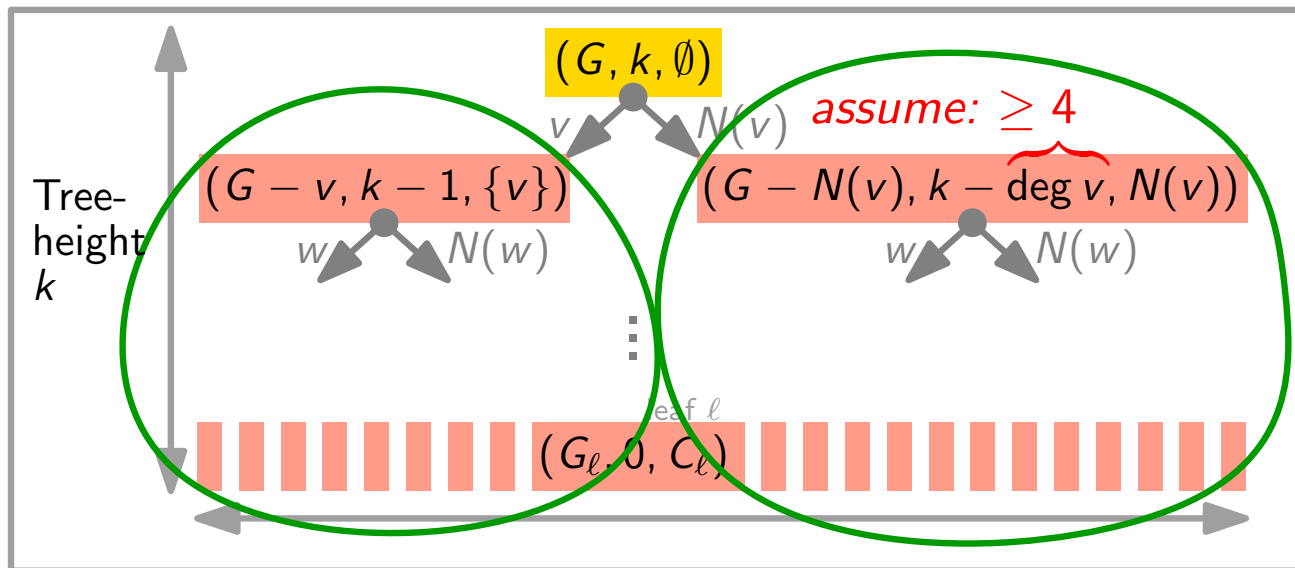
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branching vector (4, 1)

$$\text{solve } T(k) = z^k - 1 \quad \Rightarrow \quad z^k = z^{k-4} + z^{k-1} \quad \cdot \frac{1}{z^{k-4}}$$

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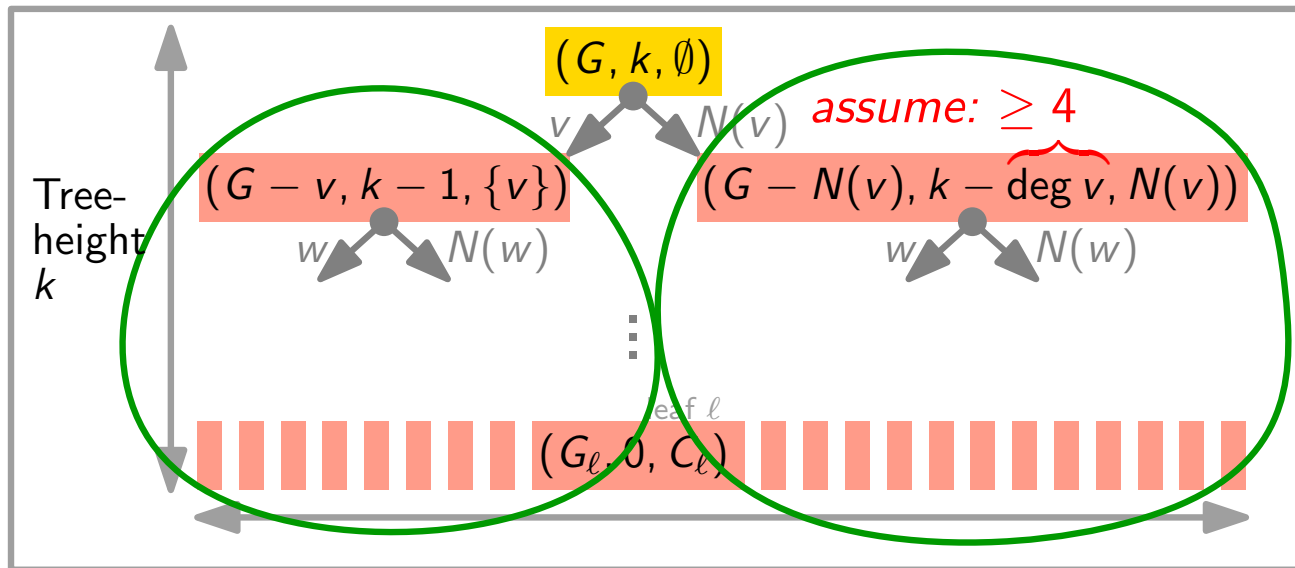
$$\text{solve } T(k) = z^k - 1 \quad \Rightarrow \quad z^k = z^{k-4} + z^{k-1}$$

$$\Rightarrow \text{Characteristic polynomial: } z^4 = 1 + z^3$$

$$\cdot \frac{1}{z^{k-4}}$$

Degree-4 Algorithm

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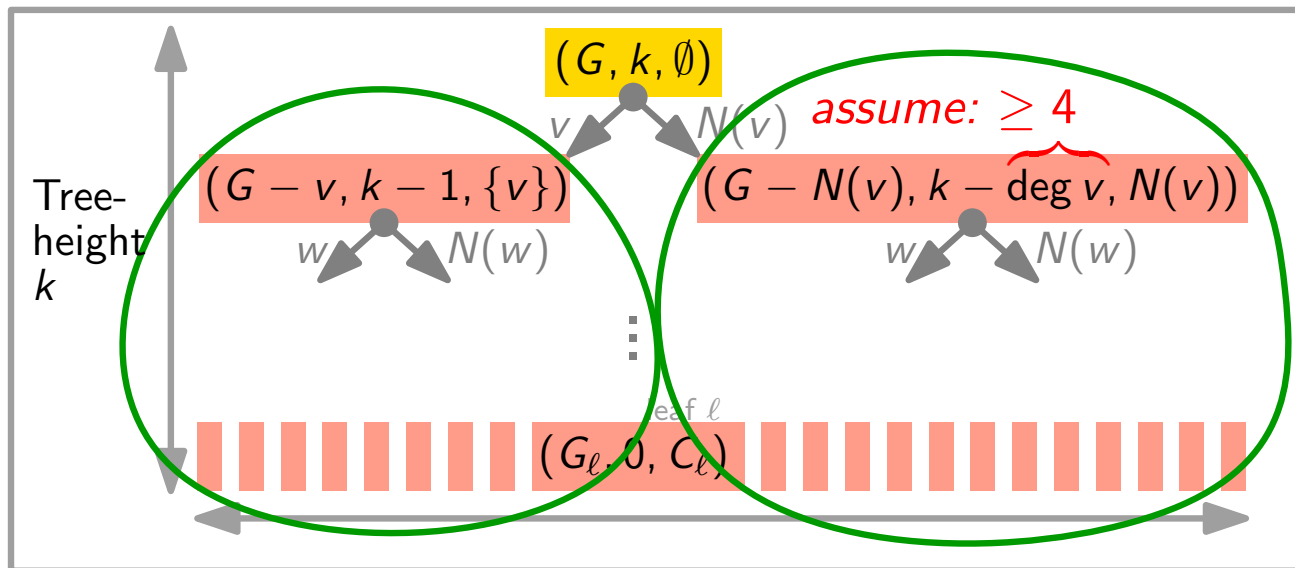
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$$\Rightarrow \text{Characteristic polynomial: } z^4 = 1 + z^3$$

\Rightarrow largest positive solution:

Degree-4 Algorithm

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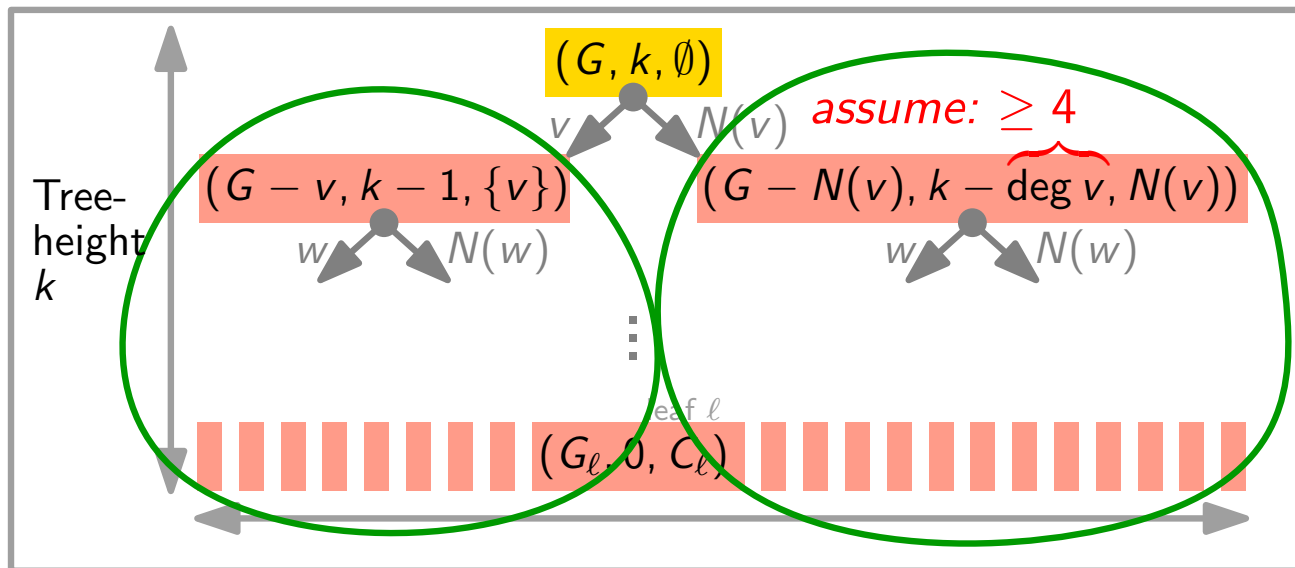
$$\text{solve } T(k) = z^k - 1 \quad \Rightarrow \quad z^k = z^{k-4} + z^{k-1} \quad \cdot \frac{1}{z^{k-4}}$$

$$\Rightarrow \text{Characteristic polynomial: } z^4 = 1 + z^3$$

$$\Rightarrow \text{largest positive solution: } z \approx 1.38 \quad (\text{branching value})$$

Degree-4 Algorithm

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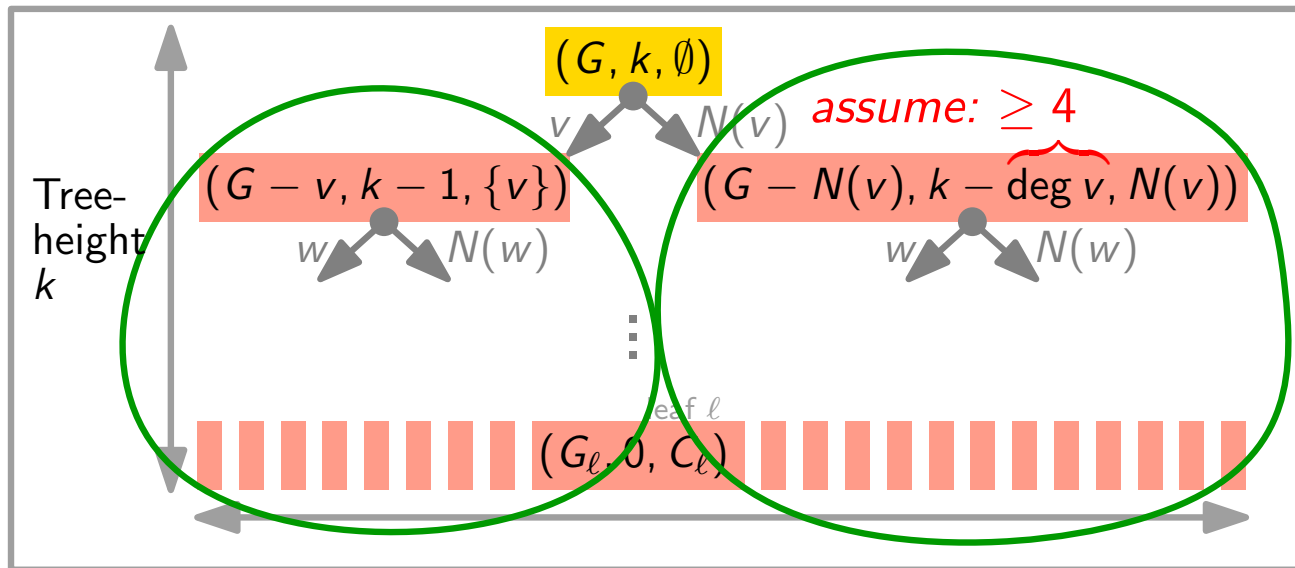
$$\Rightarrow \text{Characteristic polynomial: } z^4 = 1 + z^3$$

$$\Rightarrow \text{largest positive solution: } z \approx 1.38 \quad (\text{branching value})$$

$$\Rightarrow T(k) \in O(1.38^k).$$

Degree-4 Algorithm

Idea. Better analysis based on $|N(v)|$.



$$\Rightarrow T(k) = T(k - 4) + T(k - 1) + 1, \quad T(\leq 4) = \text{const.}$$

branching vector $(4, 1)$

$$\text{solve } T(k) = z^k - 1 \quad \Rightarrow \quad z^k = z^{k-4} + z^{k-1} \quad \cdot \frac{1}{z^{k-4}}$$

$$\Rightarrow \text{Characteristic polynomial: } z^4 = 1 + z^3$$

\Rightarrow largest positive solution: $z \approx 1.38$ (branching value)

$\Rightarrow T(k) \in O(1.38^k)$. How can we ensure $\deg v \geq 4$?

Kernel Construction II

Previous version:

Rule K: Reduce vertices of degree $> k$

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Rule 0 : Delete isolated (degree 0) vertices

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New rules:

Rule 1:

Rule 2:

Kernel Construction II

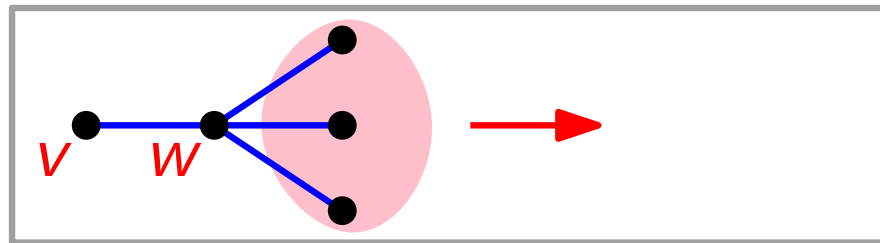
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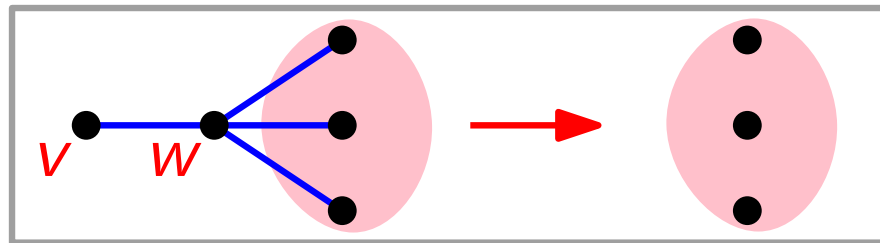
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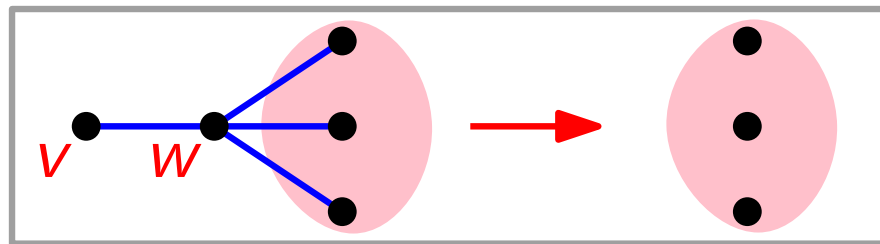
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$$C = C' \cup \{w\}$$

Rule 2:

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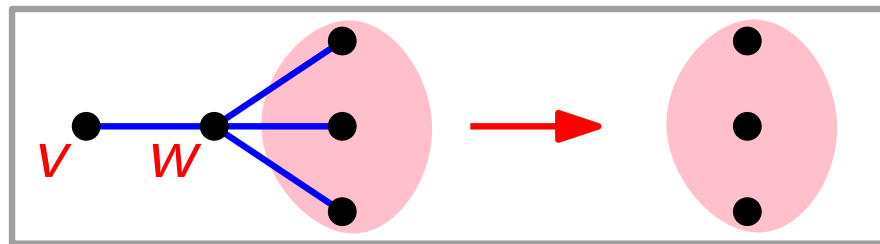
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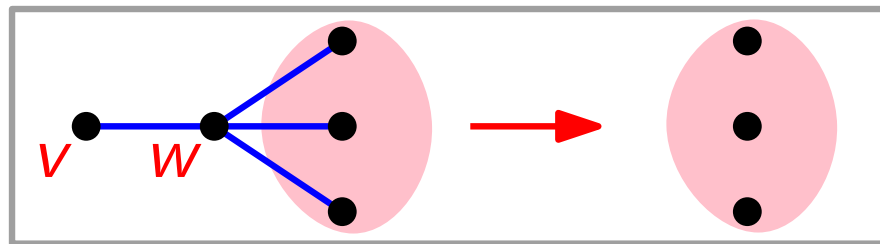
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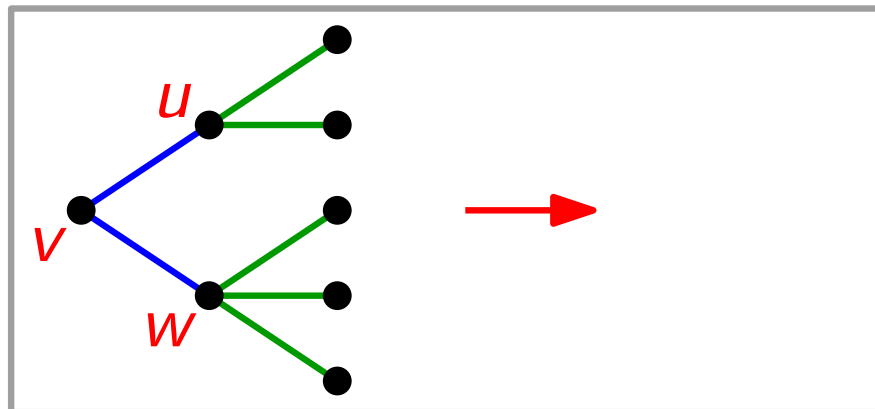
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Rule 2: Reduce degree 2 vertices



Kernel Construction II

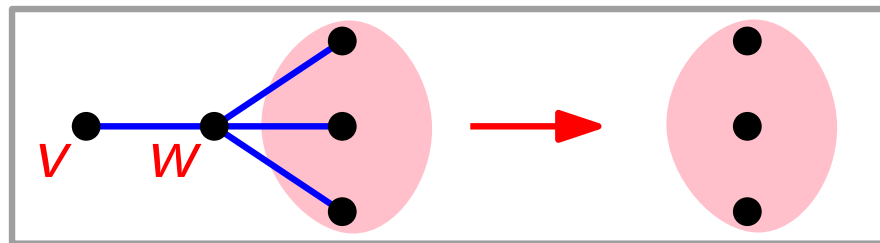
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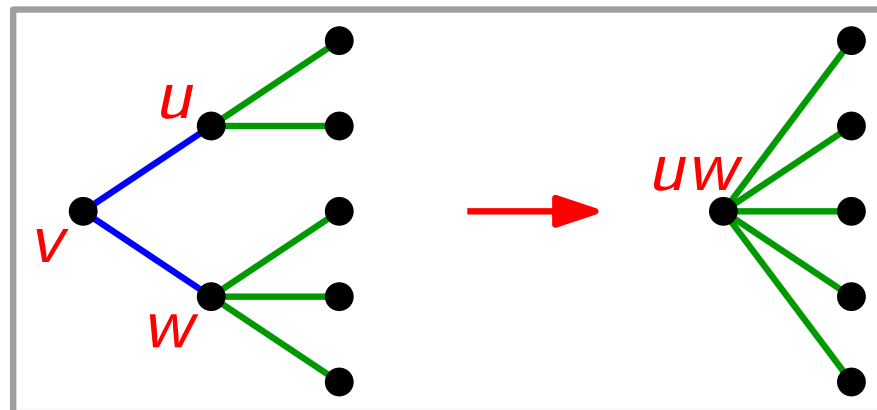
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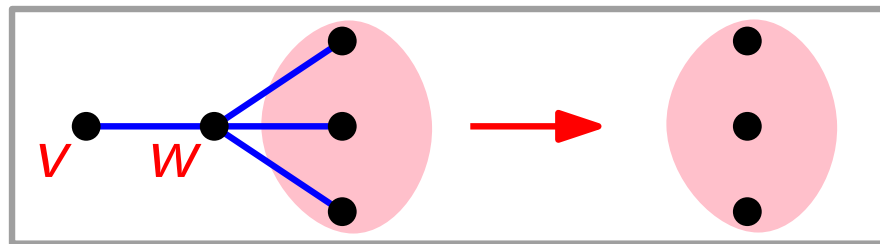
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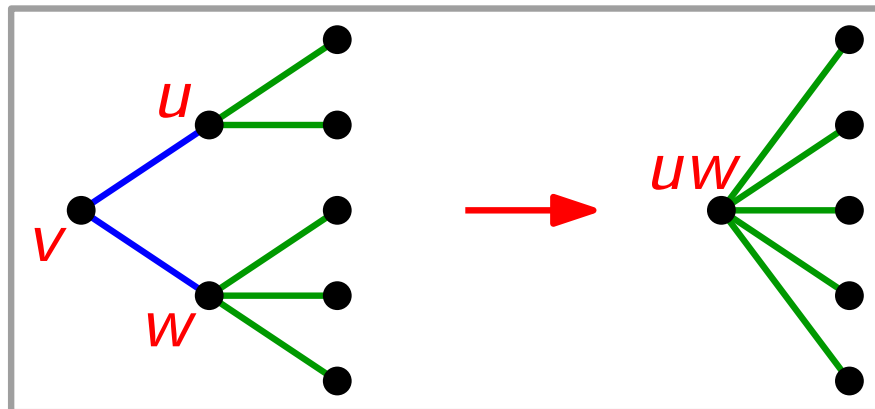
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$$C = C' \cup \{w\}$$

$$k' = k - 1$$

Rule 2: Reduce degree 2 vertices



when uw is an edge, put u and w in C , otherwise $v \in C$, and merge u, w .

Kernel Construction II

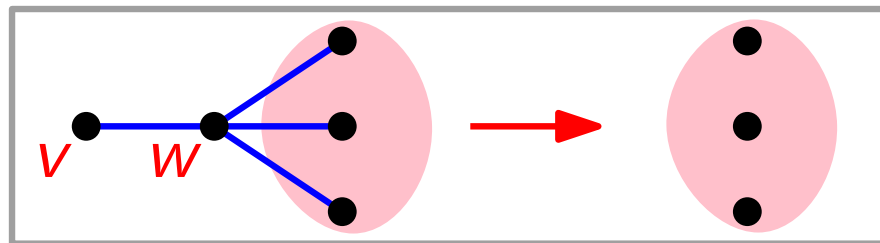
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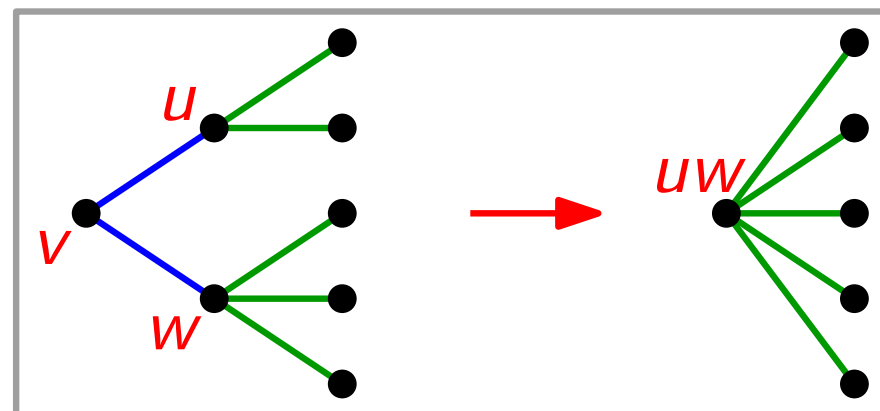
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$$C = C' \cup \{w\}$$

$$k' = k - 1$$

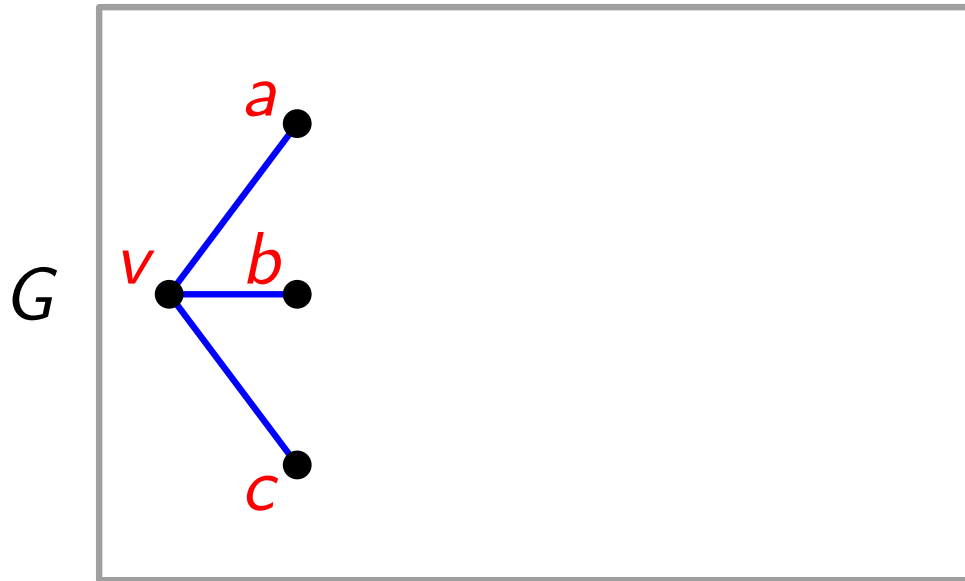
Rule 2: Reduce degree 2 vertices



$k' = k - 2$
 when uw is an edge,
 put u and w in C ,
 otherwise $v \in C$,
 and merge u, w .
 $k' = k - 1$

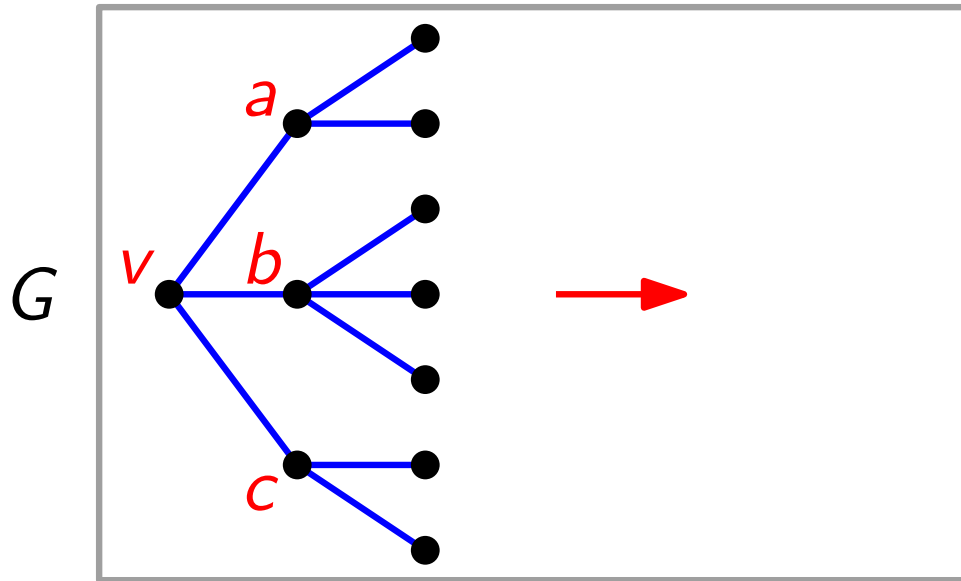
Rule 3: Reduce Degree-3 Vertices

Rule 3.1: $G[N(v)]$ has no edges



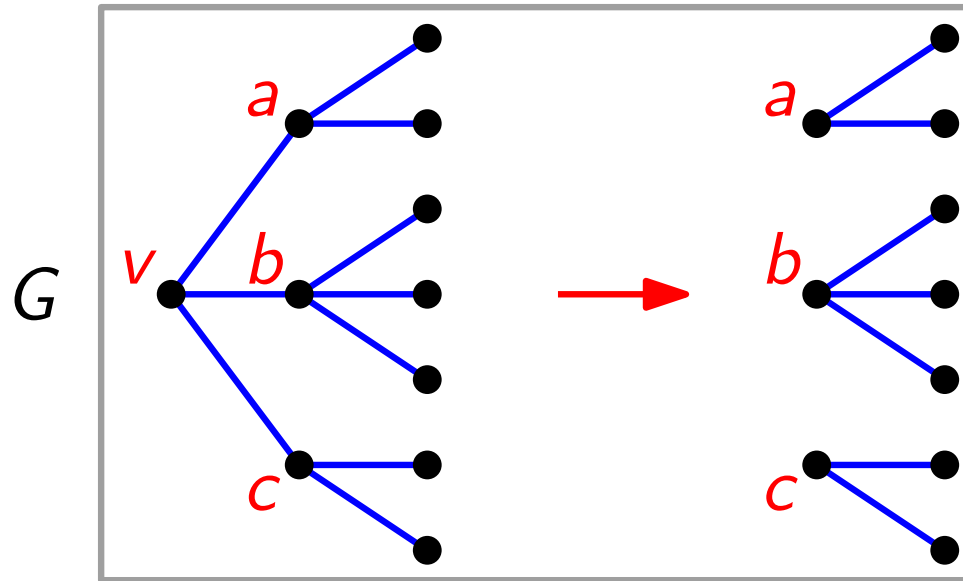
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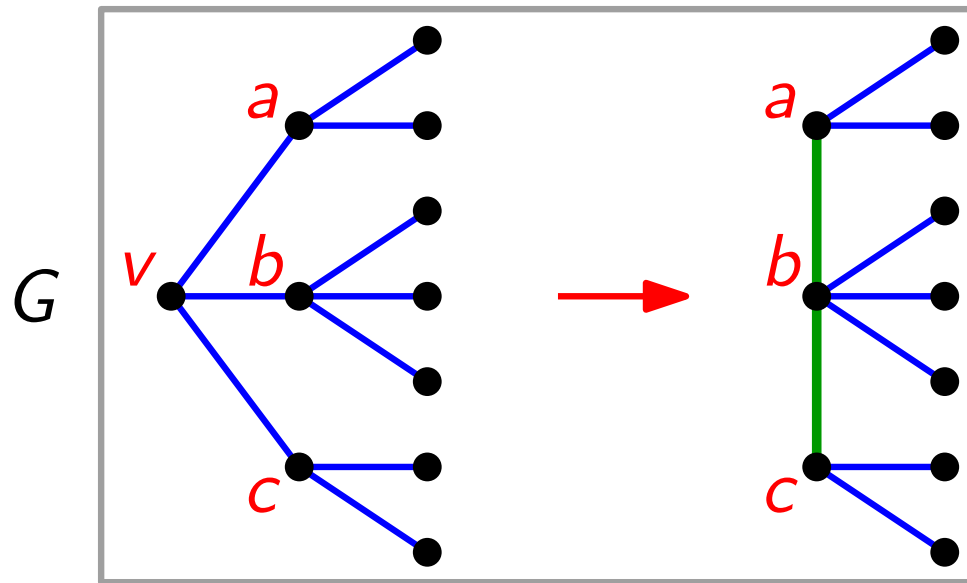
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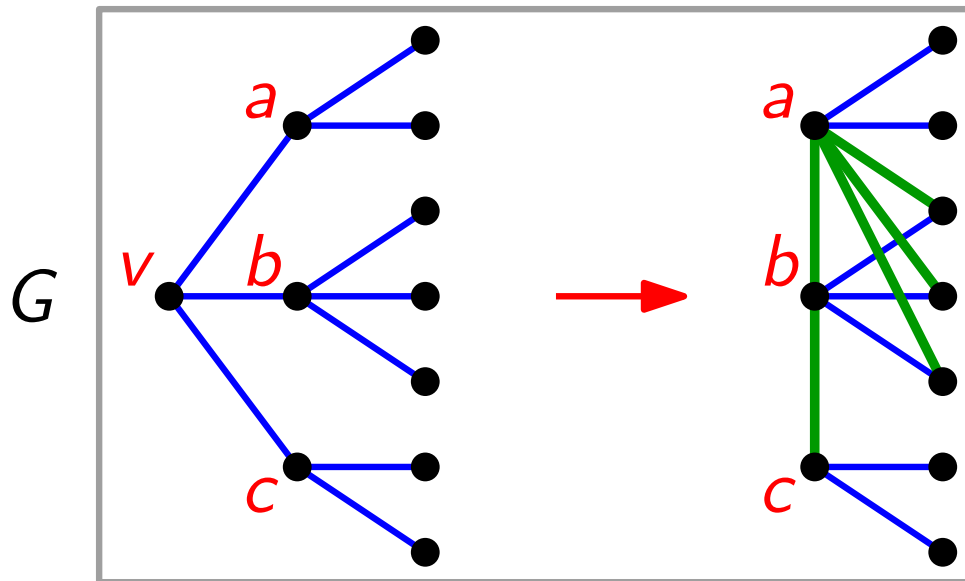
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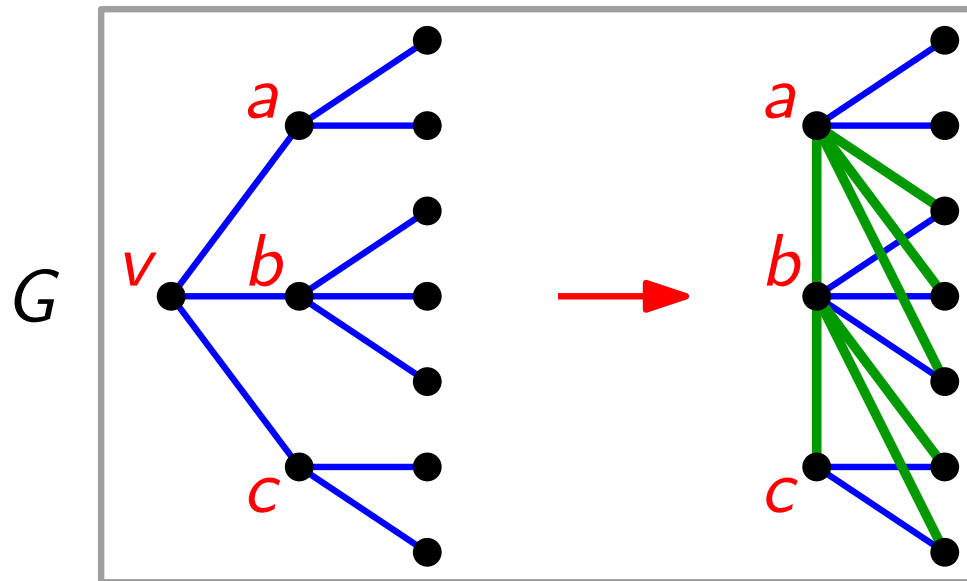
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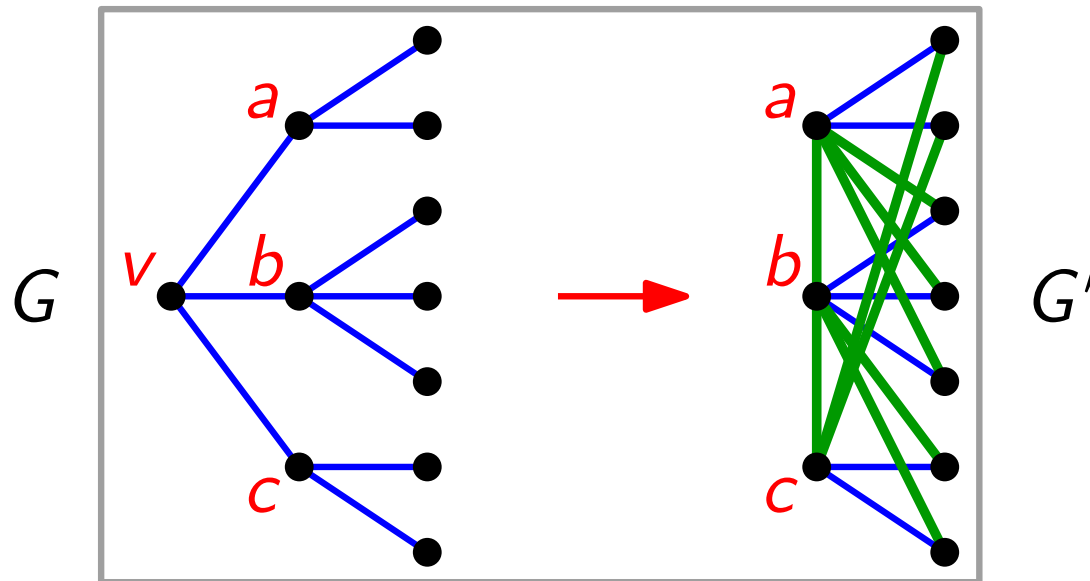
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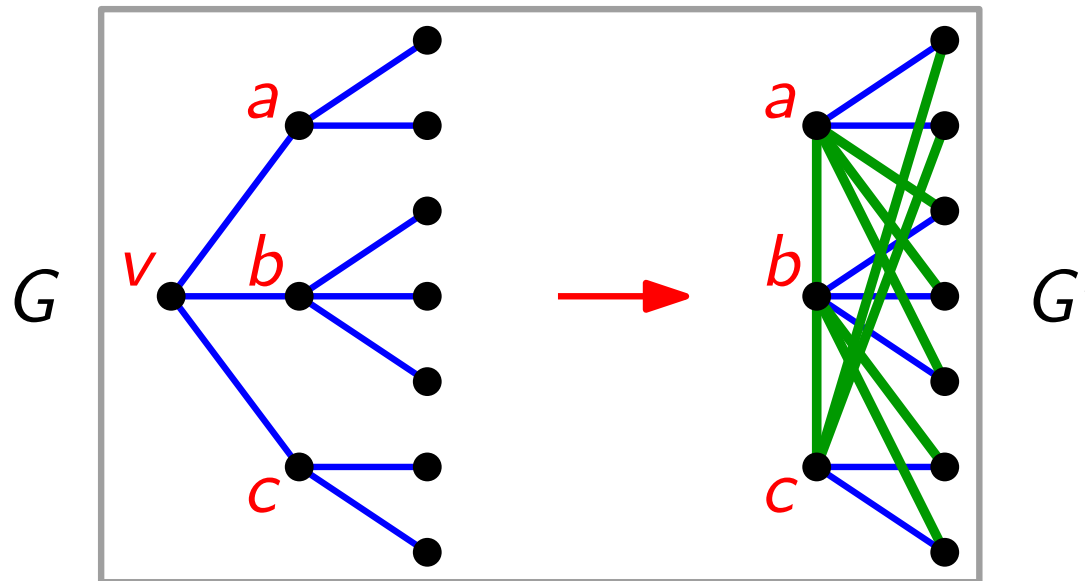
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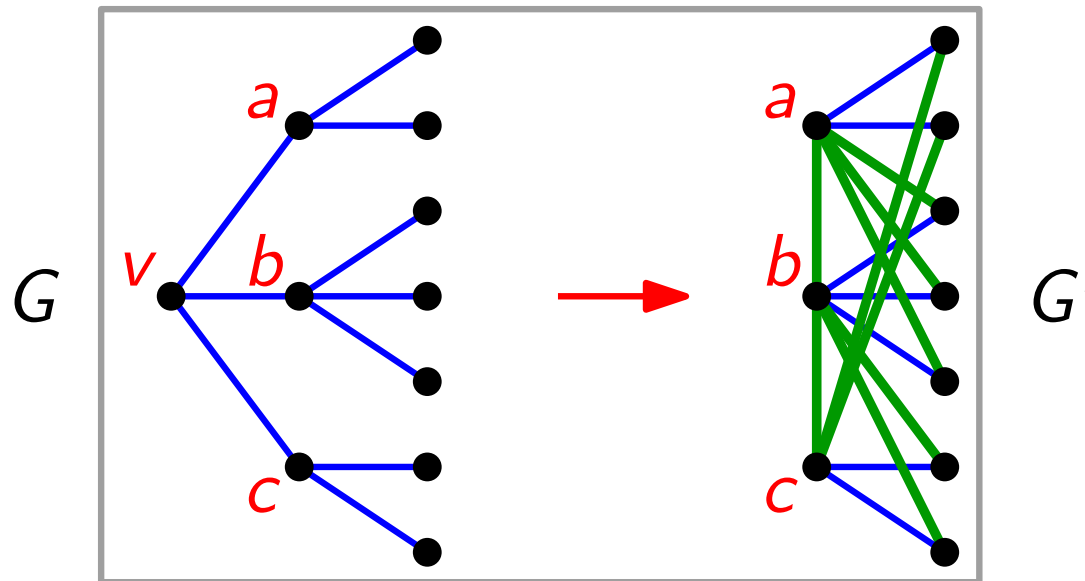


Note. k -VC in $G \Leftrightarrow k$ -VC in G' .

[proof omitted]

Rule 3: Reduce Degree-3 Vertices

Rule 3.1: $G[N(v)]$ has no edges



Note. k -VC in $G \Leftrightarrow k$ -VC in G' .

[proof omitted]

Rule 3.2: $G[N(v)]$ contains an edge

...

Degree-4 Algorithm

Idea: Apply the improved kernelization approach at each node of the search tree.

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Preprocessing

Kernelization in each node

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Preprocessing

Kernelization in each node

Degree-4 Algorithm

Idea: Apply the improved kernelization approach at each node of the search tree.

⇒ **Runtime:** $O(\boxed{nk} + \boxed{k^2} \cdot 1.38^k) \subseteq O^*(1.38^k)$

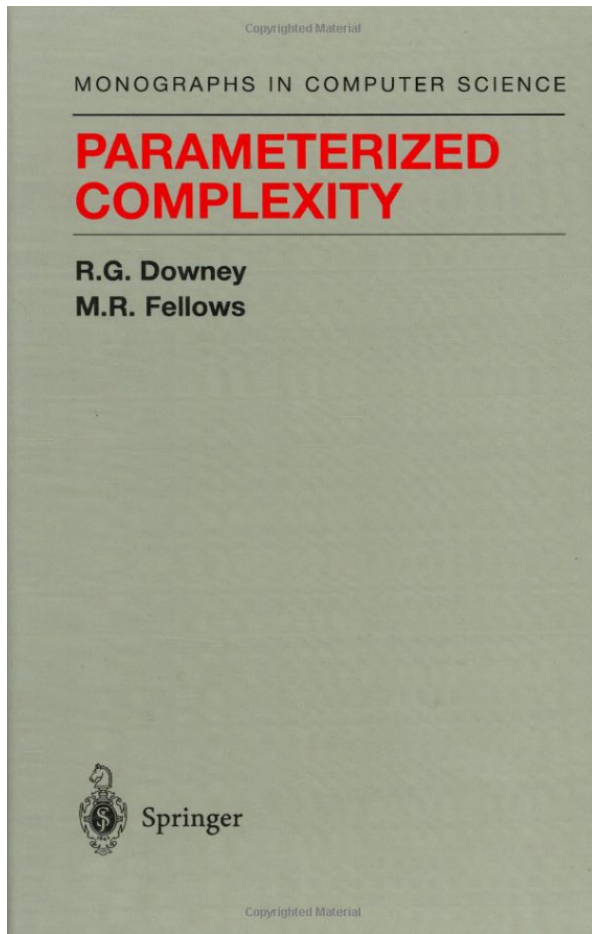
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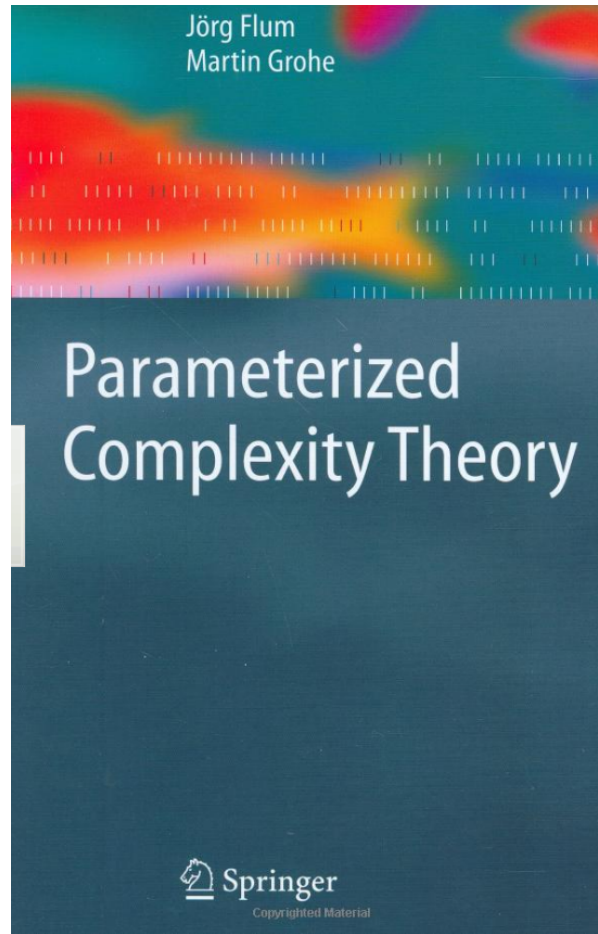
Summary

- k -VC can be solved in $O(nk + 1.38^k k^2)$ time.
- parameterized complexity =
new approach to hard problems: kernelization, search trees,
...
- always a good idea look for parameterized analysis
as in FPT !
- Ideally:
“natural” problem $P \in \mathcal{FPT} \Rightarrow$ reasonable $f(k)$.

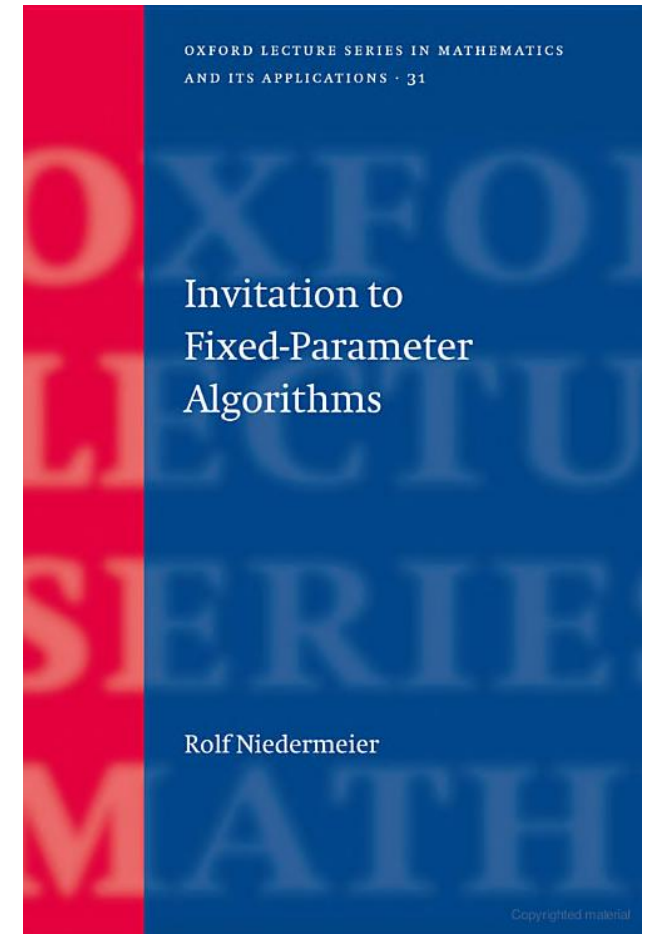
Books on the Topic



1999



2006

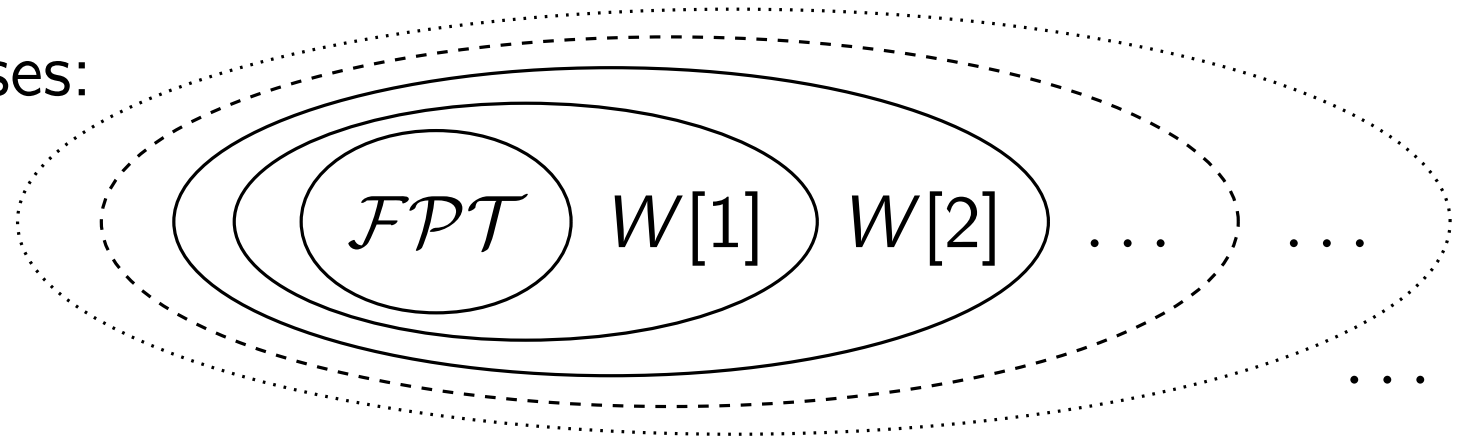


2006

Also, the textbook we are using:
Parameterized Algorithms

Computational Complexity

- FPT-reduction
- Decision circuits: width and depth
- Problem Classes:



- Example $W[1]$ -complete problems
 - k -INDEPENDENTSET
 - k -CLIQUE
- Example of a $W[2]$ -complete problem:
 - k -DOMINATINGSET

Exercise: Show that these problems are in $W[1]/W[2]$