





Exact Algorithms

Sommer Term 2020

Lecture 2. Branching Algorithms and Satisfiability

Based on: [Exact Exponential Algorithms: §2]

Further discussions: [Parameterized Algorithms: $\S 3$; specifically $\S 3.2$]

(slides by J. Spoerhase, Th. van Dijk, S. Chaplick, and A. Wolff)

Alexander Wolff

Lehrstuhl für Informatik I

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- Other names:

Backtracking, search-tree algorithms, . . .

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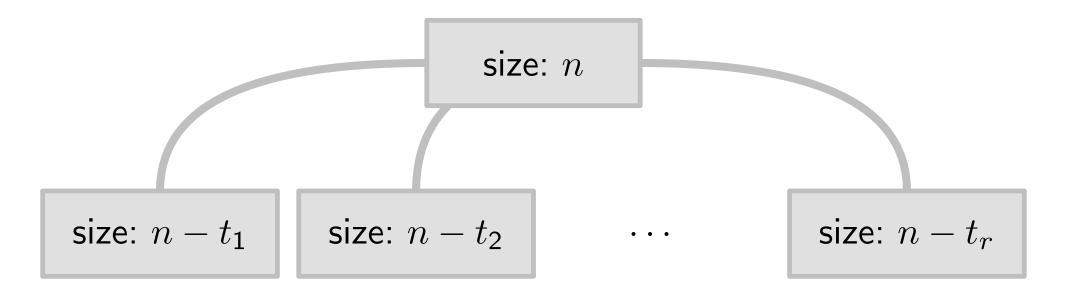
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• Specification:

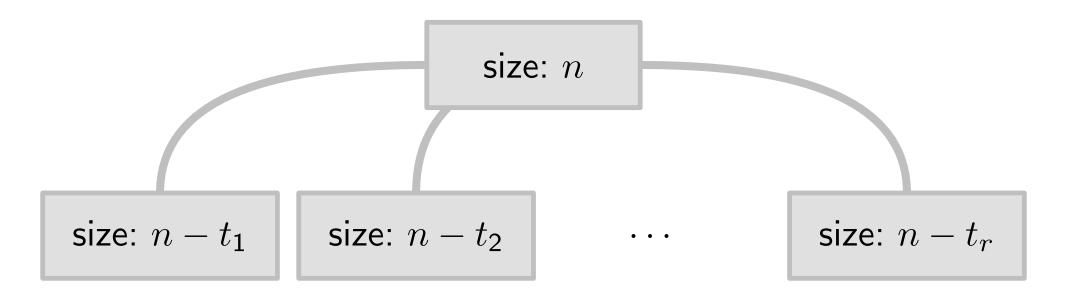
Often only calculates the optimal value.

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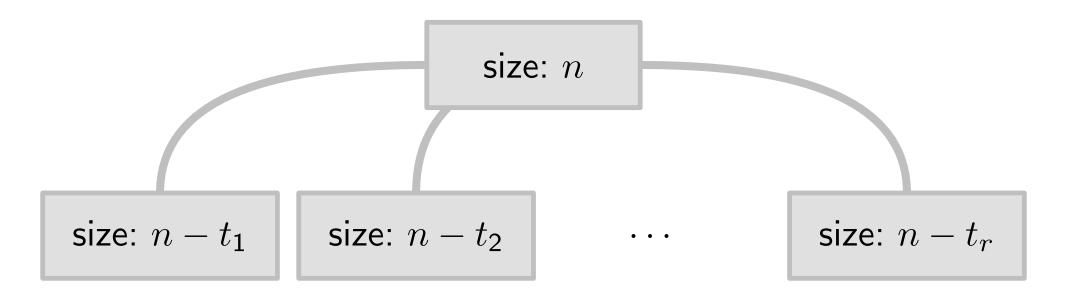
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Recurrence: $T(n) \leq T(n-t_1) + T(n-t_2) + \ldots + T(n-t_r)$

$$\alpha^n = \alpha^{n-t_1} + \alpha^{n-t_2} + \ldots + \alpha^{n-t_r}$$

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where $m := \max_{1 \leq i \leq r} t_{i}$.

Thm. Let b be a branching rule with vector (t_1, t_2, \ldots, t_r) . Then the runtime of an algorithm executing b is $O^*(\alpha^n)$, where α is the unique positive root of

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• Denote solution by $\tau(t_1, t_2, \dots, t_r)$.

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- Denote solution by $\tau(t_1, t_2, \dots, t_r)$.
- Often irrational.

Properties of $\tau(\cdot)$

size: n

size: $n - t_1$ size: $n - t_2$

size: $n-t_r$

Let $r \geq 2$ and, for $i = 1, \ldots, r$, let $t_i > 0$. Then: Thm.

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$$\tau(t_1, ..., t_r) > 1$$
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- (iii) $\tau(t_1, t_2, \dots, t_r) < \tau(t'_1, t_2, \dots, t_r)$ if $t_1 > t'_1$.

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For i, j, k > 0, the following balancing properties apply:

- (i) $\tau(k,k) \leq \tau(i,j)$ if i+j=2k,
- (ii) $\tau(i,j) > \tau(i+\varepsilon,j-\varepsilon)$ if 0 < i < j and $0 < \varepsilon < \frac{j-i}{2}$.

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E.g.:
$$au(1,1) = 2$$
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$$au(1,1)=2$$
 $au(3,3)=\sqrt[3]{2}<1.26$ $au(1,2)=rac{1+\sqrt{5}}{2}<1.62$ $au(2,4)<1.272$ $au(1,5)<1.3248$

"Addition" of Branching Vectors

 $\begin{array}{c|c} \text{size: } n \\ \\ i \\ \\ \text{size: } n-i \\ \\ \end{array}$

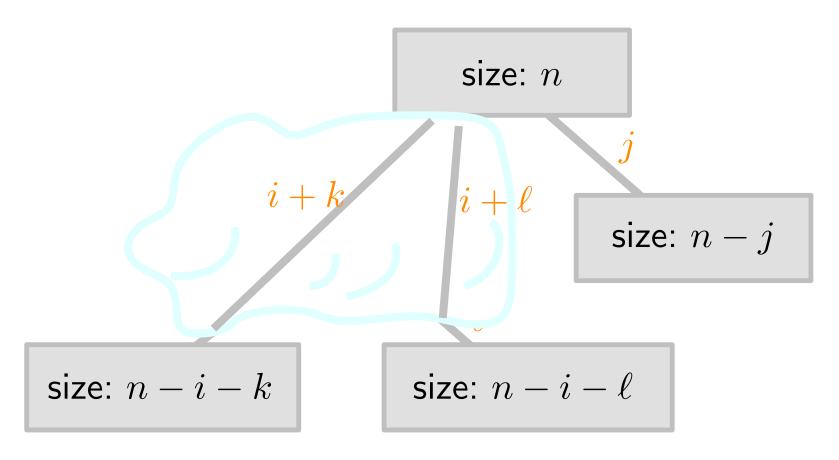
"Addition" of Branching Vectors

i j size: n-i size: n-j

size: n - i - k

size: $n-i-\ell$

"Addition" of Branching Vectors



Branching-Vector: $(i + k, i + \ell, j)$

Input: propositional logic formula F in conjunctive NF

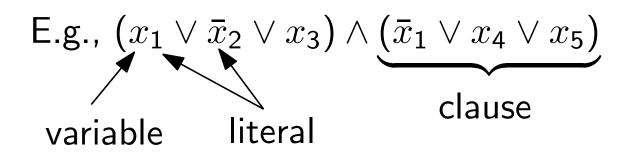
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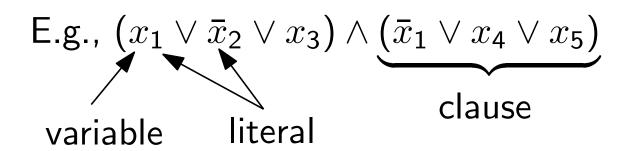
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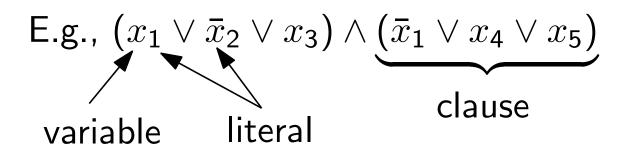
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Brute-Force:

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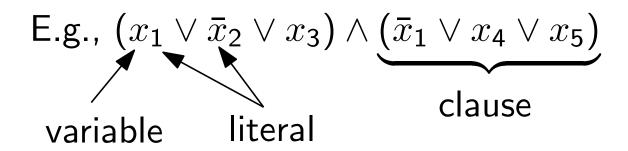
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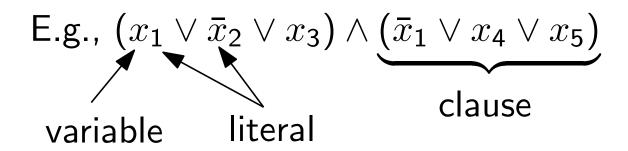


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Runtime: $O(2^n \cdot n \cdot m)$, where n = # variables, m = # clauses.

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SATISFIABILITY (SAT)

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For more on (S)ETH, see [Parameterized Algorithms 14.1].

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- F[t] contains an empty clause $\Rightarrow F[t]$ not satisfiable

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A First Algorithm for *k*-SAT

```
Algorithm k-SAT-v1(F)
   if F is empty then
    ∟ return true
   if F contains an empty clause then
    return false
   pick clause c = (\ell_1 \vee \ell_2 \vee \ldots \vee \ell_q) from F, where q \leq k
   t_1: \ell_1 = true
   t_2: \ell_1 = false, \ell_2 = true
   t_3: \ell_1 = false, \ell_2 = false, \ell_3 = true
   t_q: \ell_1 = \mathsf{false}, \ell_2 = \mathsf{false}, \dots, \ell_{q-1} = \mathsf{false}, \ell_q = \mathsf{true}
   return \bigvee_{i=1}^{q} k-SAT-v1(F[t_i])
```

A First Algorithm for *k*-SAT

```
Algorithm k-SAT-v1(F)
   if F is empty then
    ∟ return true
   if F contains an empty clause then
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   pick clause c = (\ell_1 \vee \ell_2 \vee \ldots \vee \ell_q) from F, where q \leq k
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• t_i : first true literal in c is ℓ_i

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- **Expl.** $F = (x_1 \lor \bar{x}_2 \lor x_3) \land (\bar{x}_1 \lor x_4 \lor x_5) \land (\bar{x}_3 \lor x_5)$ $t: x_1 = x_4 = \text{true}$ $t': x_1 = \text{true}, x_4 = \text{false}$

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Expl.
$$F=(x_1\vee \bar{x}_2\vee x_3)\wedge (\bar{x}_1\vee x_4\vee x_5)\wedge (\bar{x}_3\vee x_5)$$

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Obs. • If t is an autark, then: F satisfiable $\Leftrightarrow F[t]$ satisfiable.

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- **Obs.** If t is an autark, then: F satisfiable $\Leftrightarrow F[t]$ satisfiable.
 - If t is not an autark, then F[t] contains a clause of length $\leq k-1$.

An Improved k-SAT Algorithm

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Algorithm k-SAT-v2(F)
   if F is empty then
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   if t_i is an autark for some i = 1, \ldots, q then
        return k-SAT-v2(F[t_i])
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   if t_i is an autark for some i = 1, \ldots, q then
       return k-SAT-v2(F[t_i]) \leftarrow "Reduce"
   else
       return \bigvee_{i=1}^{q} k-SAT-v2(F[t_i]) \leftarrow \text{"Branch"}
```

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⇒ branching vector

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