

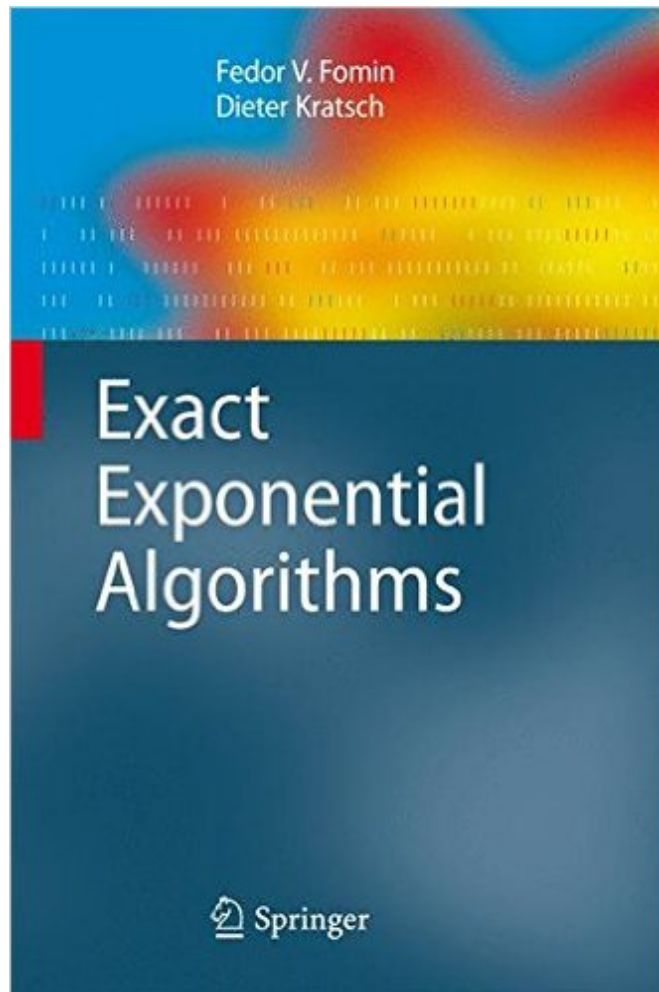
Exact Algorithms

Sommer Term 2020

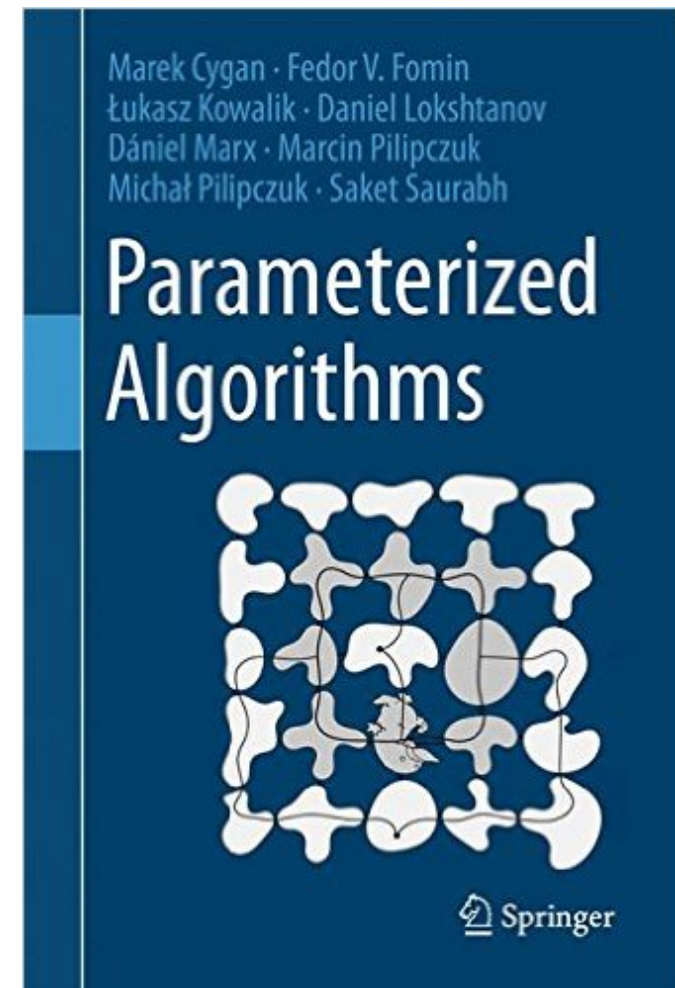
Lecture 1. Introduction & Two Examples

(slides by J. Spoerhase, Th. van Dijk, S. Chaplick, and A. Wolff)

Textbooks



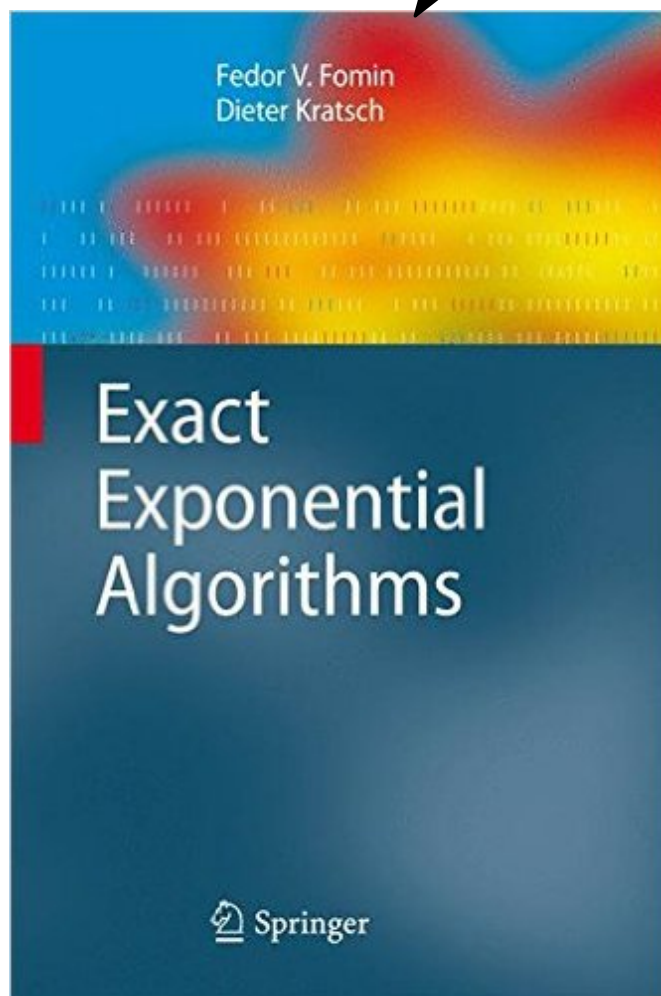
Fedor Fomin & Dieter Kratsch:
Exact Exponential Algorithms
Springer 2010



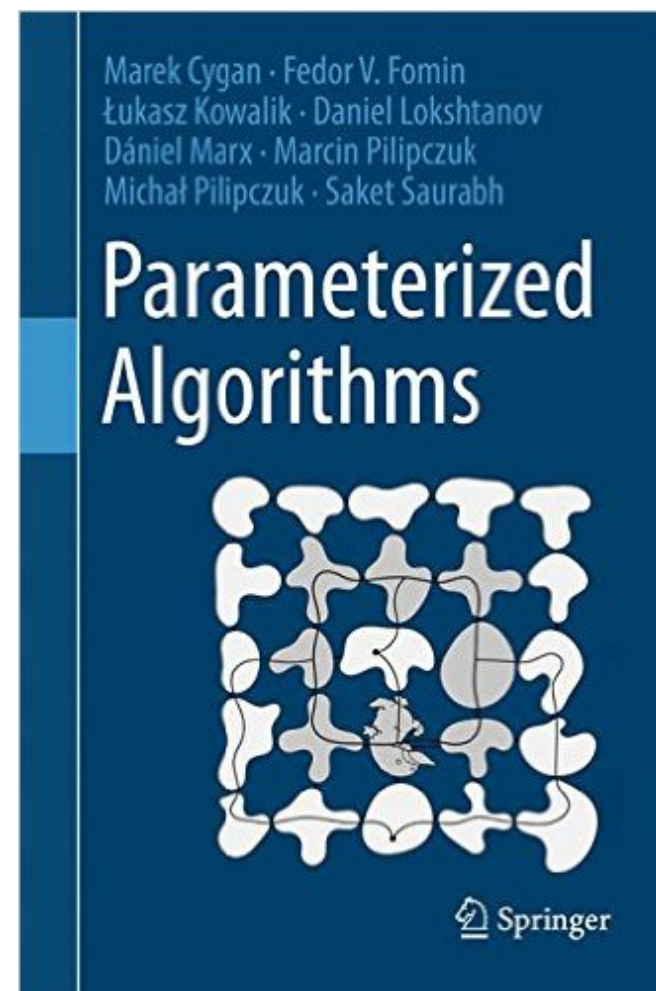
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This Lecture: Chapter 1



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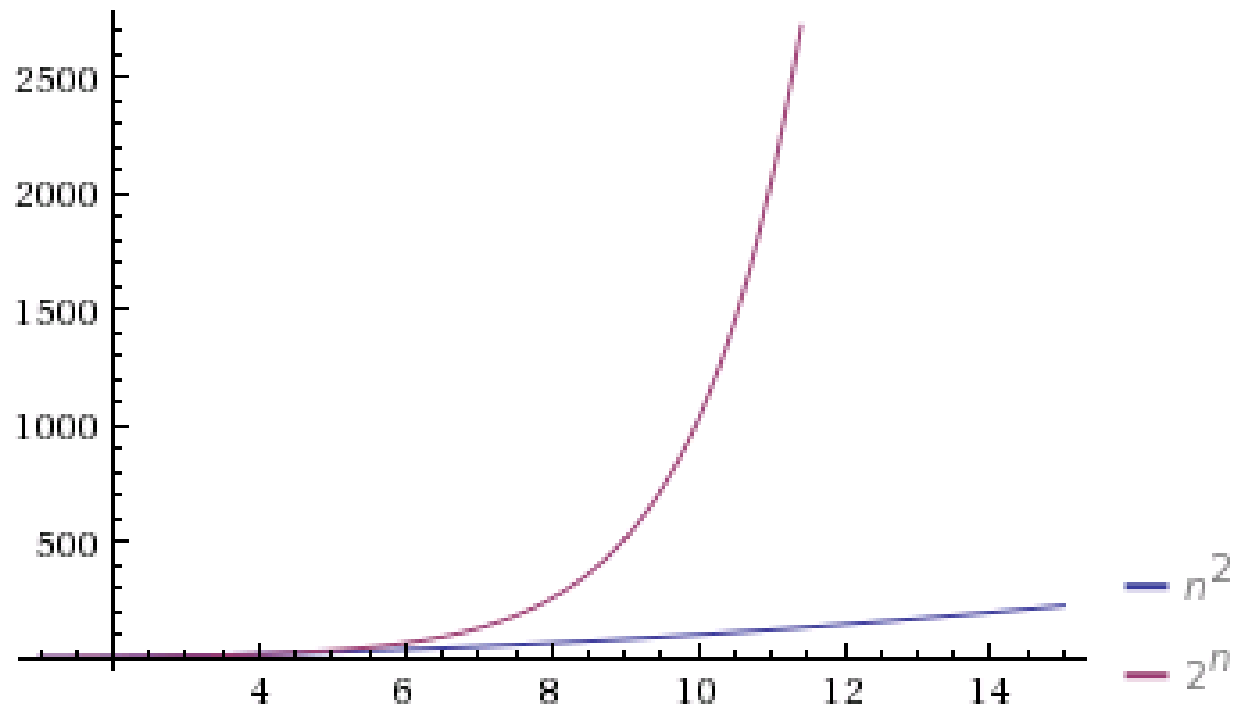
Motivation

Efficient vs. inefficient algorithms

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↪ polynomial vs. super-polynomial algorithms



Why Consider Exponential-Time Algorithms?

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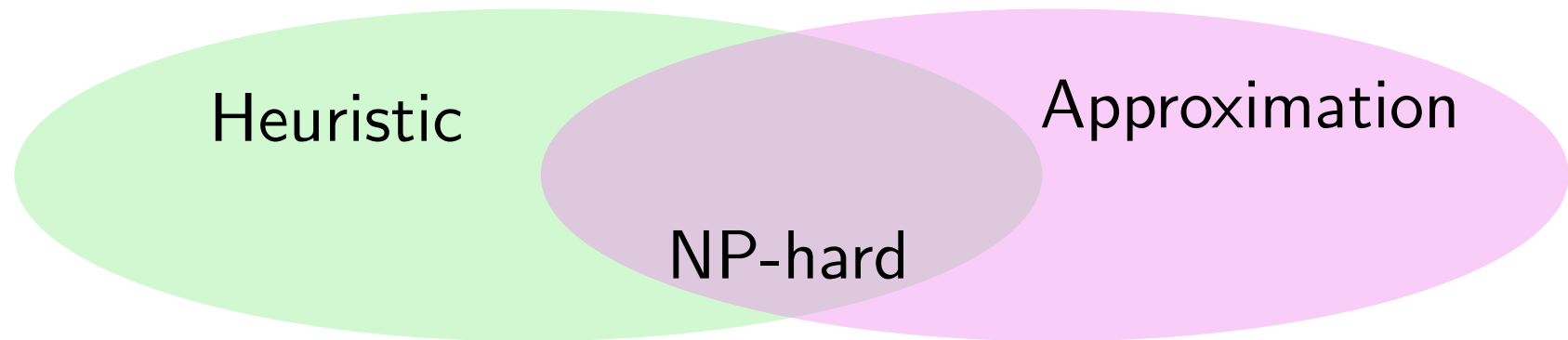
How to deal with NP-hard problems?

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How to deal with NP-hard problems?

- Sacrifice optimality for speed
 - heuristics (simulated annealing, tabu search)
 - approximation algorithms (Christofides' algorithm)

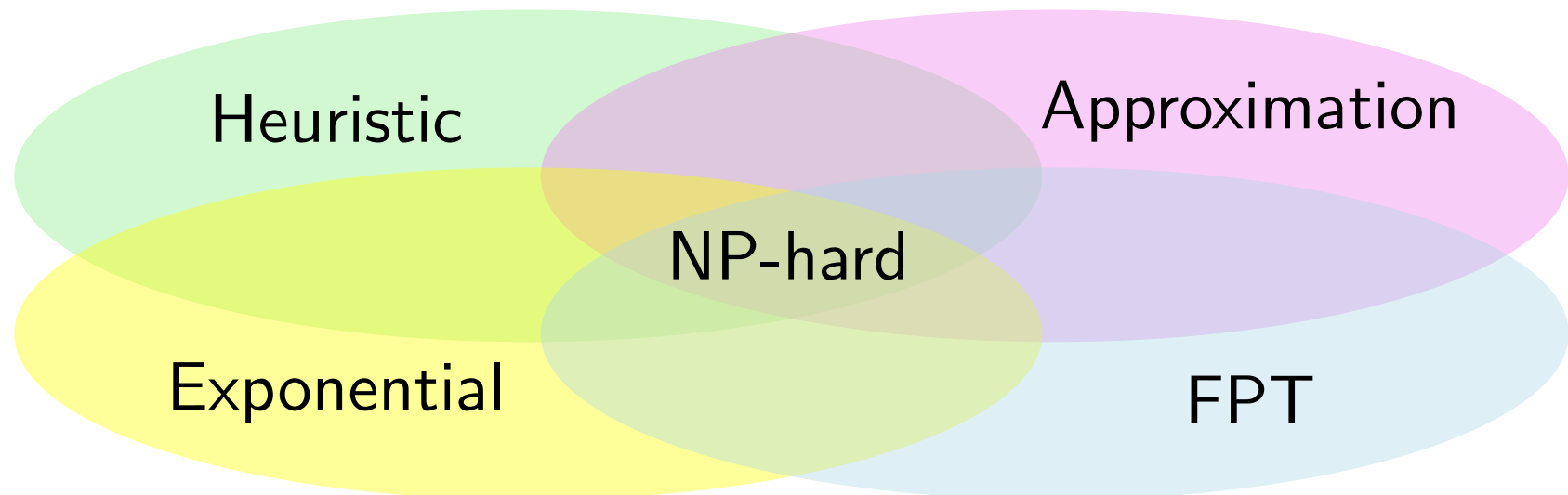


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 - exact exponential-time algorithms
 - fine-grained analysis (parameterized) algorithms



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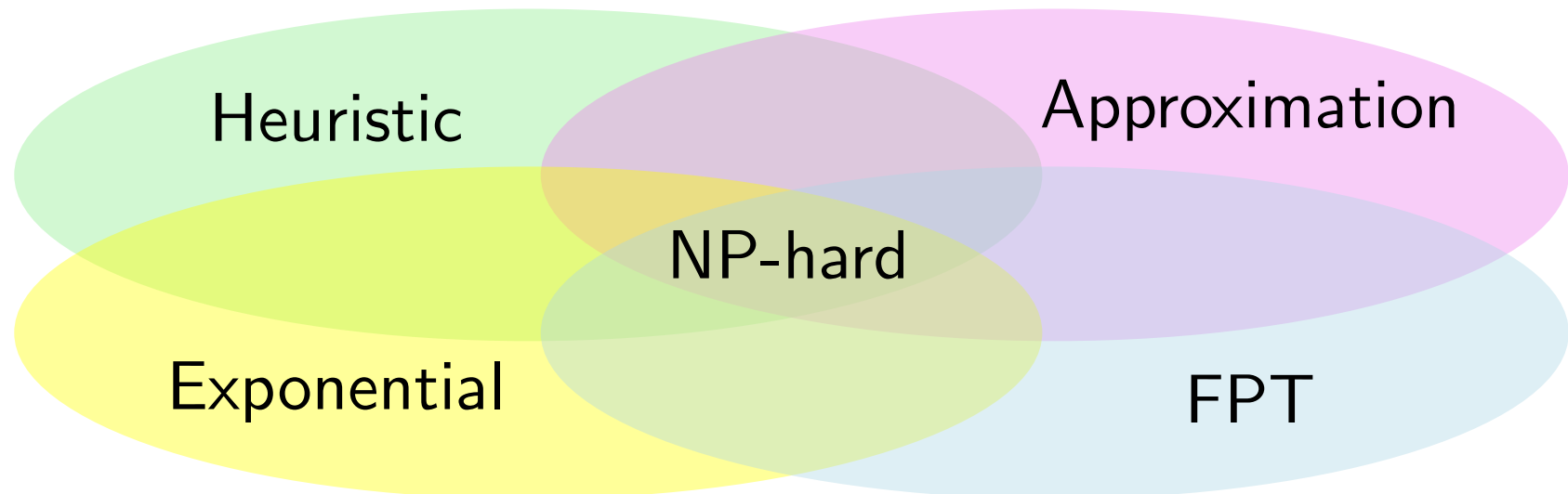
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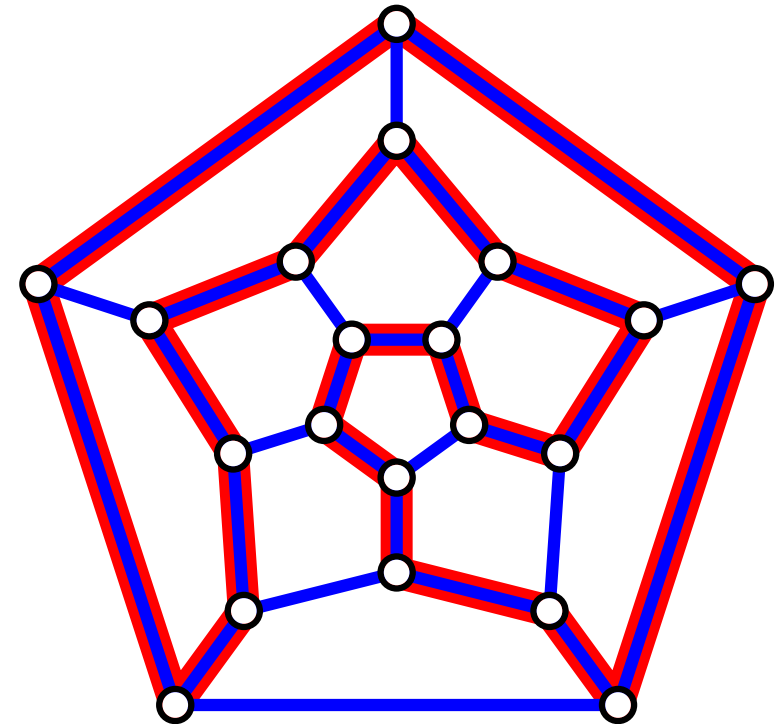
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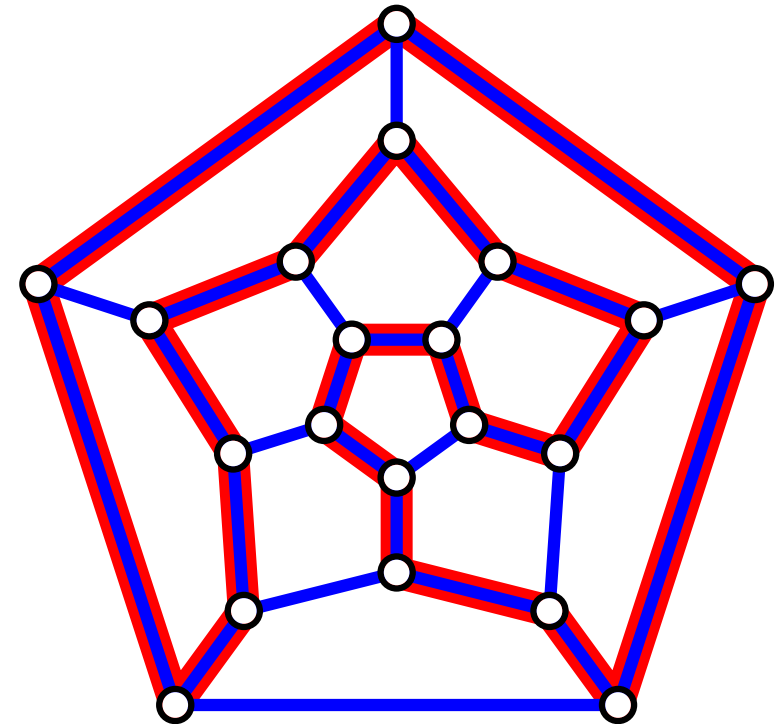
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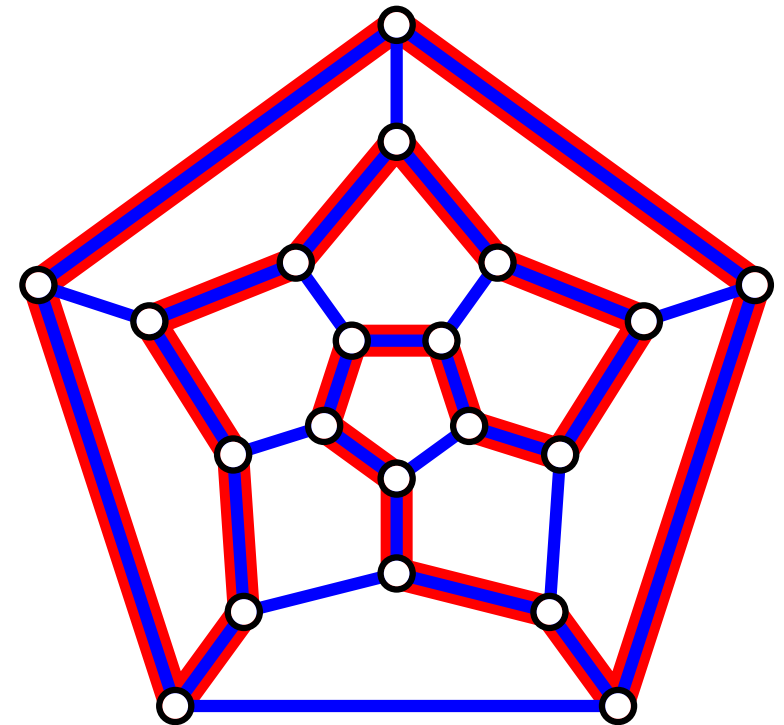
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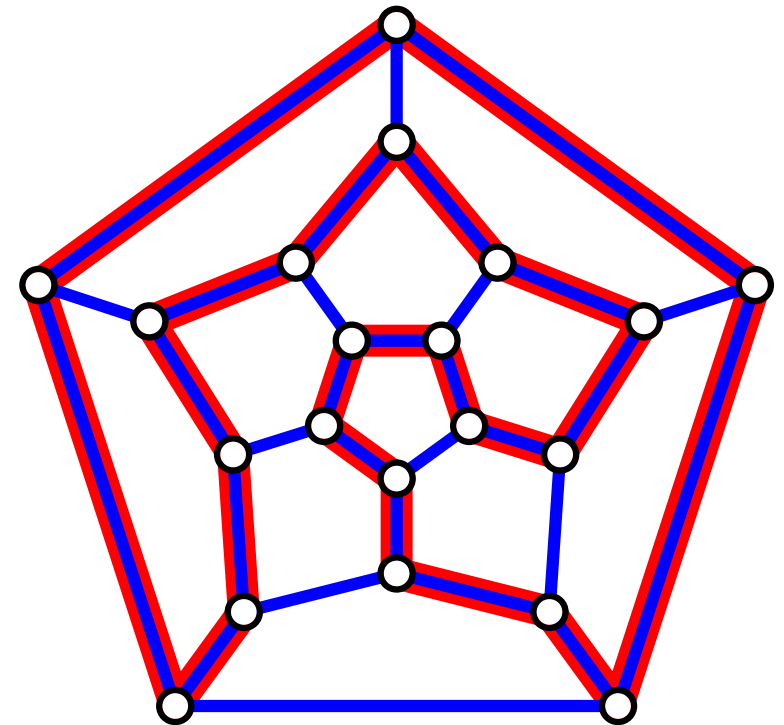
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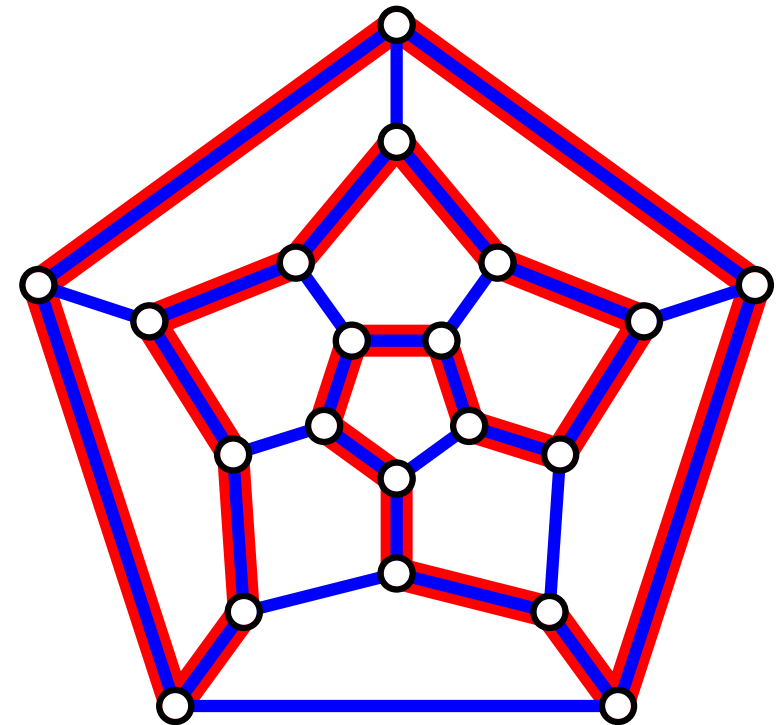
↪ “hidden” constants in polynomial time algorithms:

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$$f \in O^*(g) \Leftrightarrow \exists \text{ polynomial } p: f \in O(g \cdot p)$$

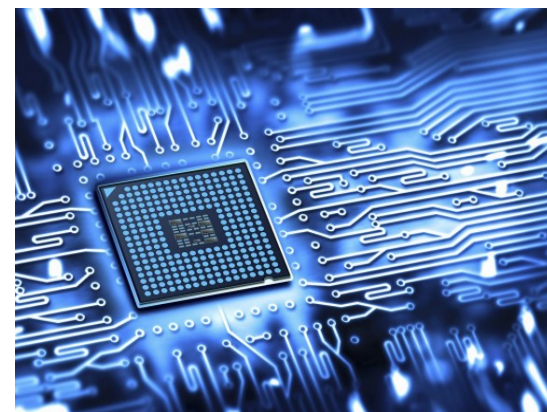
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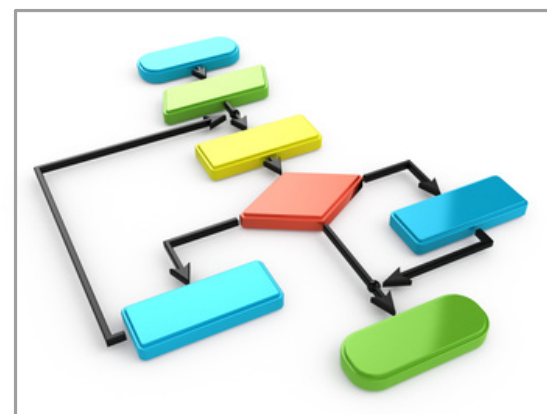
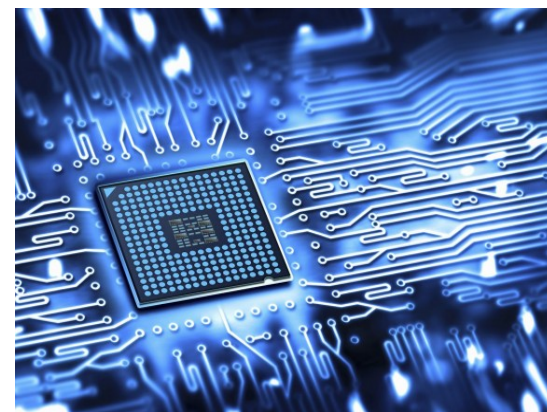
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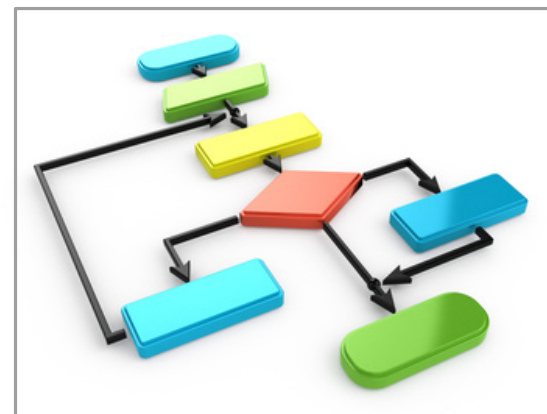
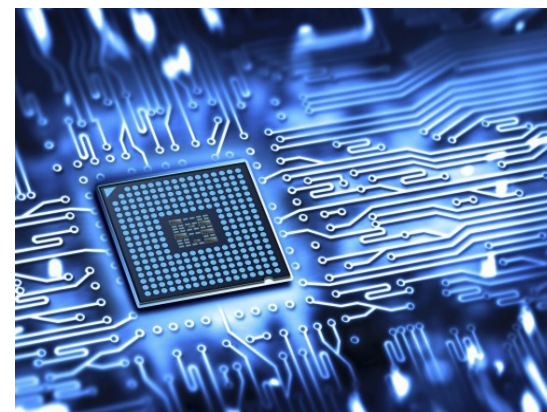


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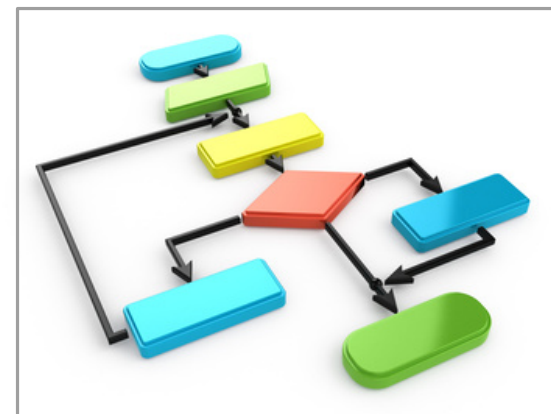
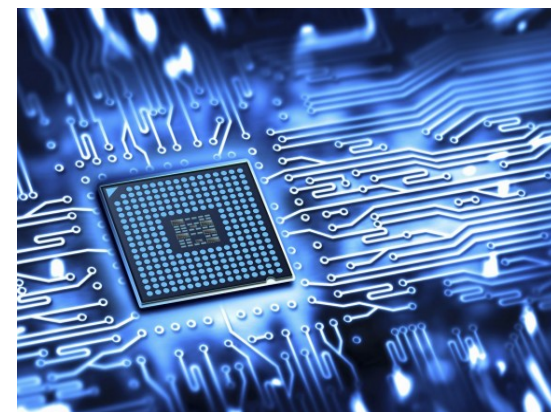
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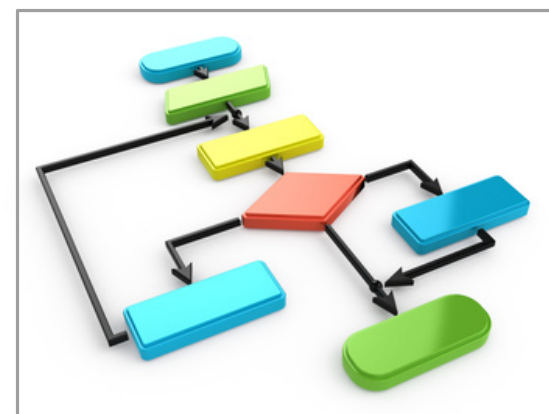
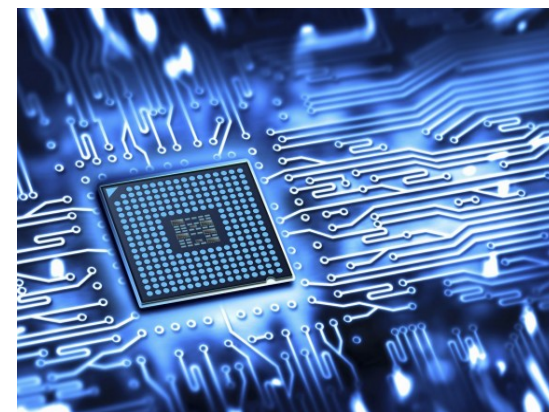
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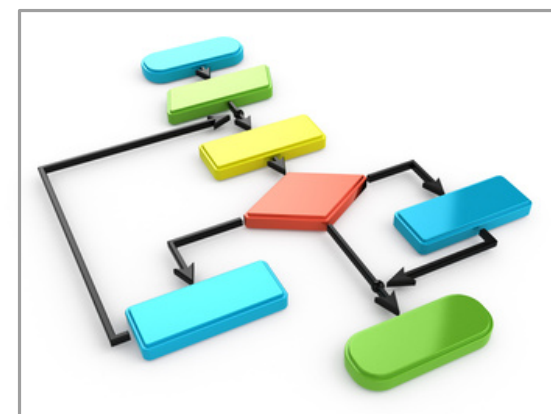
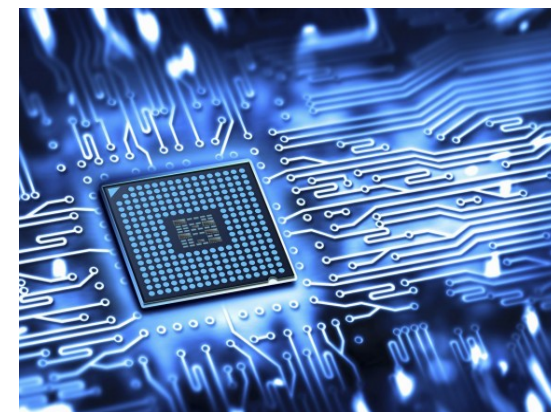
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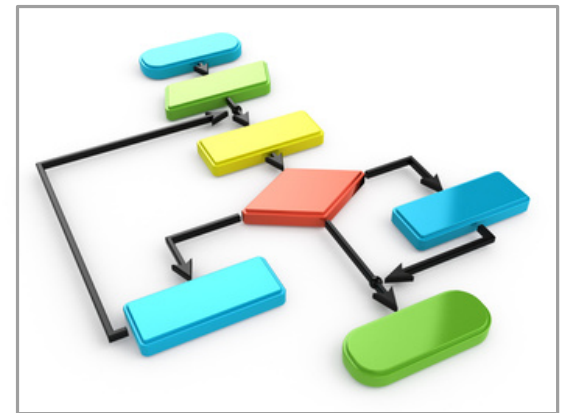
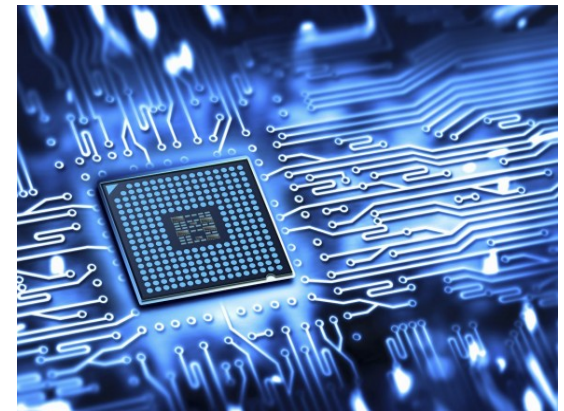
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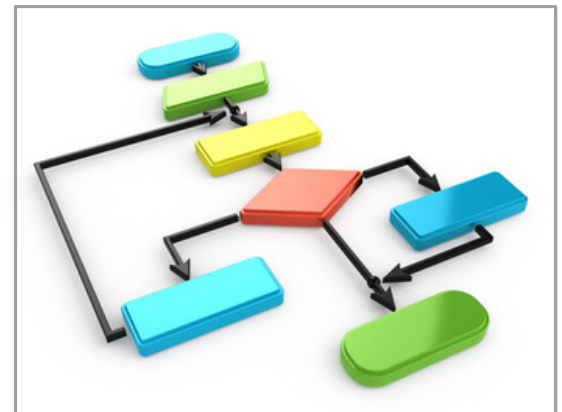
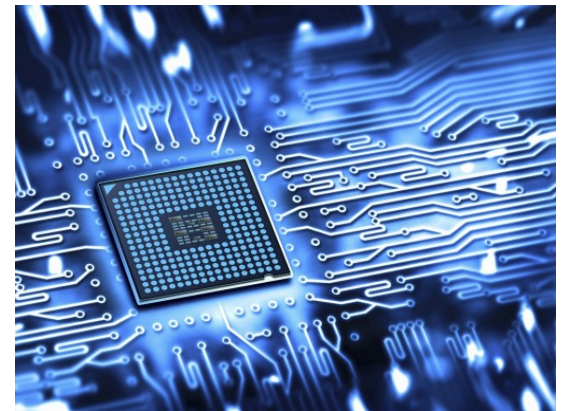
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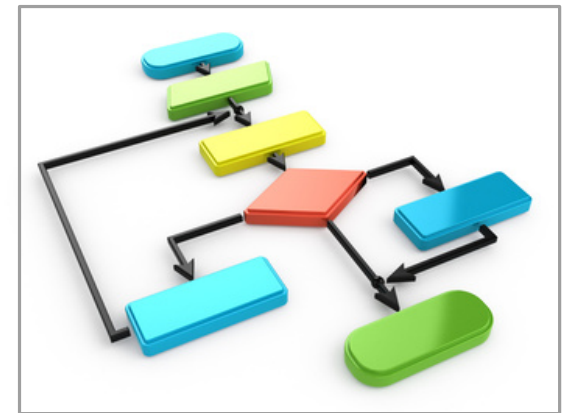
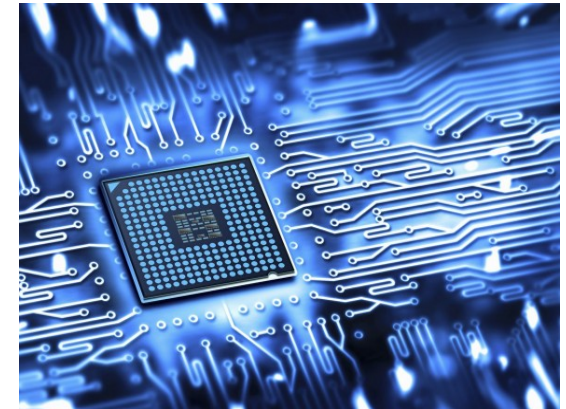
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Traveling Salesperson Problem (TSP)

Input: Complete directed graph $G = (V, E)$ with n vertices and edge weights $c: E \rightarrow \mathbb{Q}_{\geq 0}$

Output: A Hamiltonian cycle $C = (v_1, \dots, v_n, v_{n+1} = v_1)$ of G , of minimum weight $\sum_{i=1}^n c(v_i, v_{i+1})$.



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Runtime: $\Theta(n! \cdot n) = n \cdot 2^{\Theta(n \log n)}$



Bellman–Held–Karp Algorithm



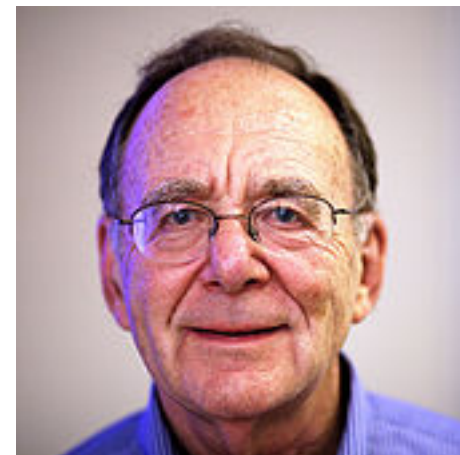
Richard M. Karp



Richard E. Bellman

Bellman–Held–Karp Algorithm

Technique: Dynamic Programming!



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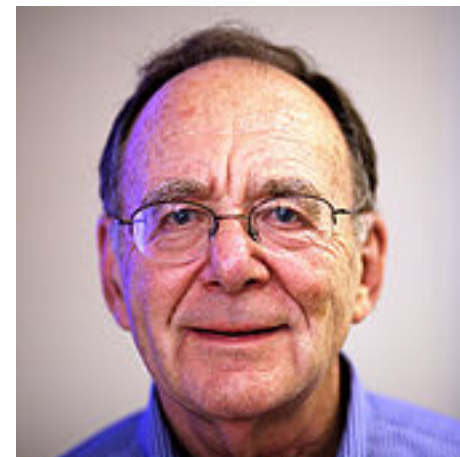


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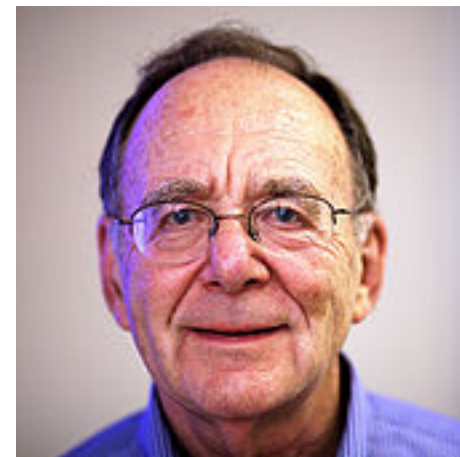
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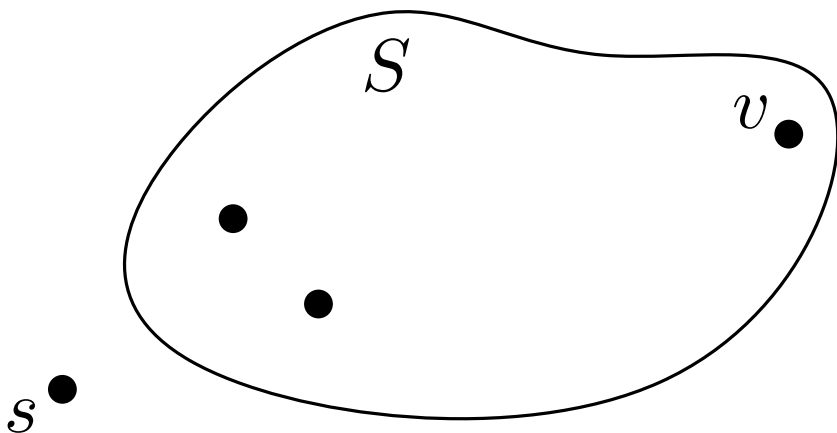
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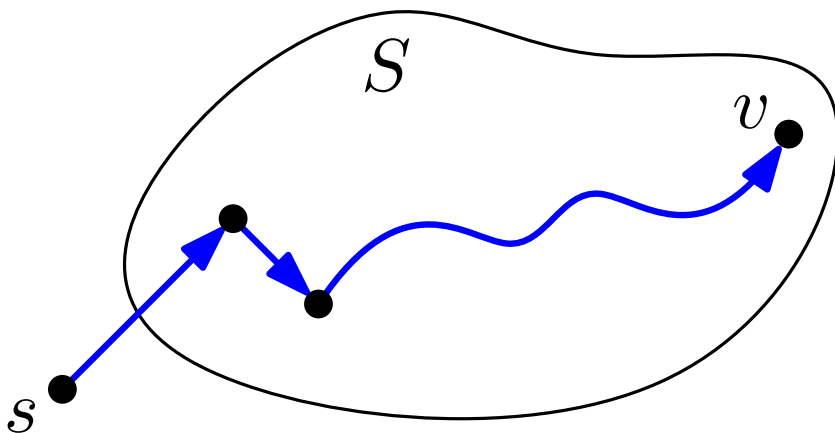
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$\text{OPT}[S, v] :=$ length of the shortest s - v path that visits precisely the vertices of $S \cup \{s\}$.



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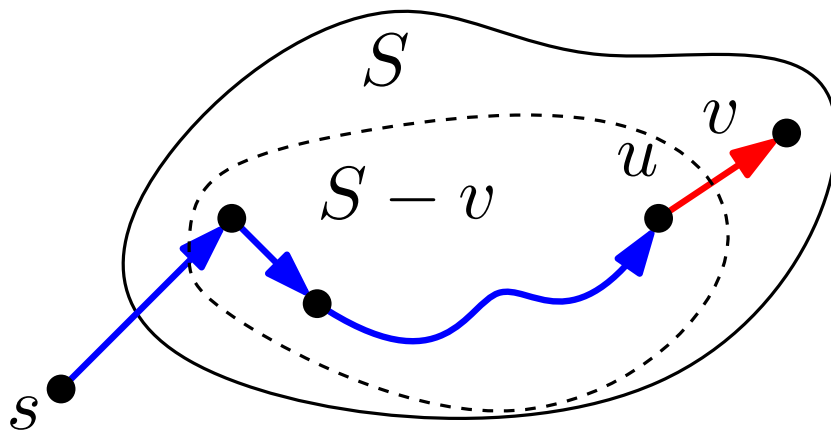
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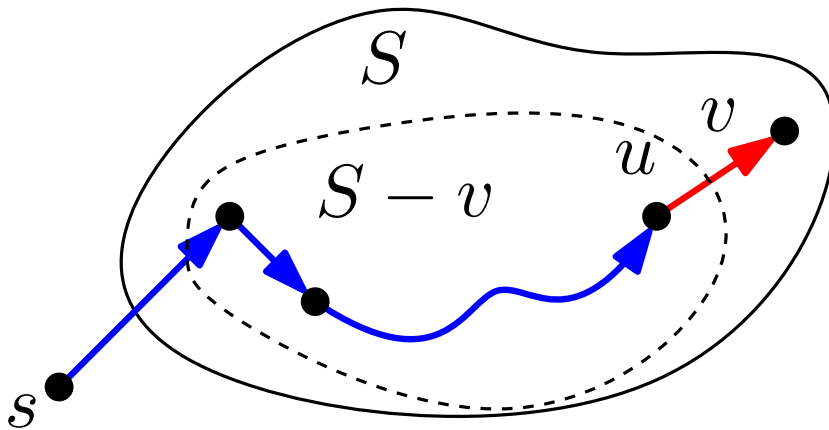


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$$\text{OPT}[S, v] = \min_{u \in S - v} \{ \text{OPT}[S - v, u] + c(u, v) \}$$

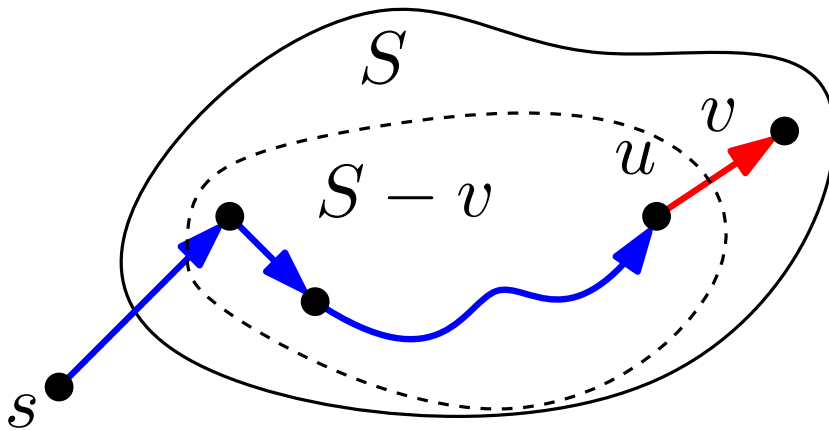


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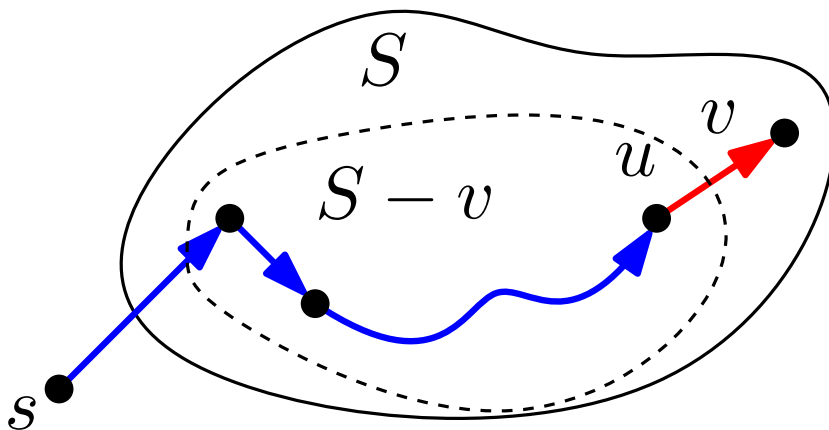


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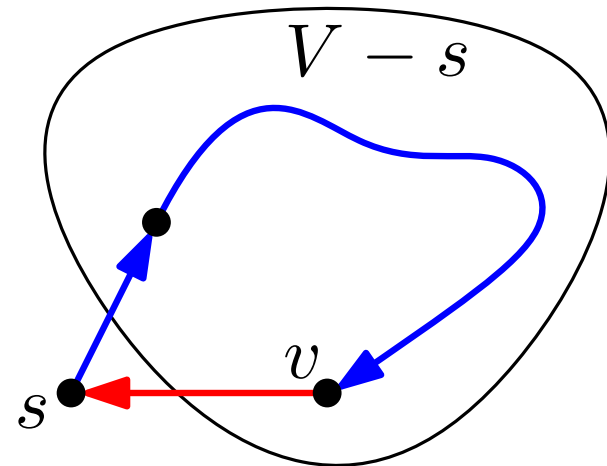
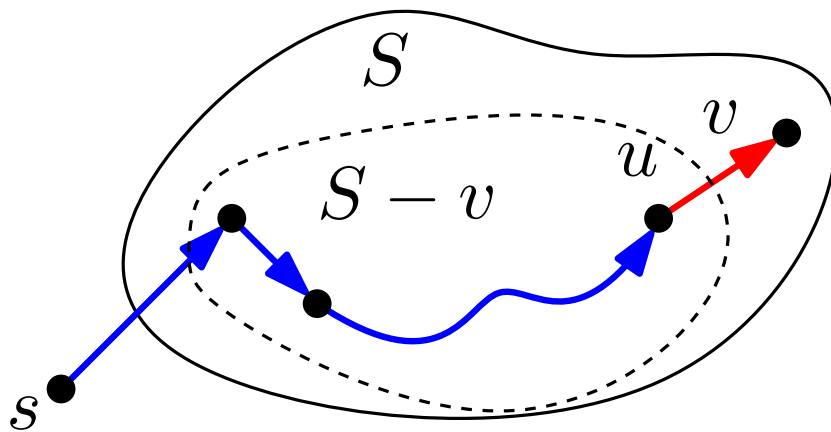
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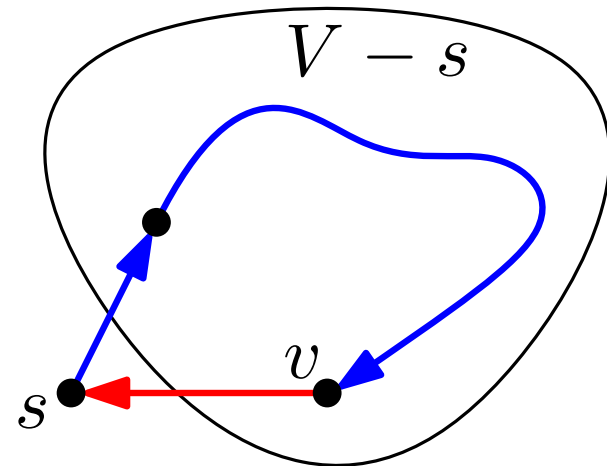
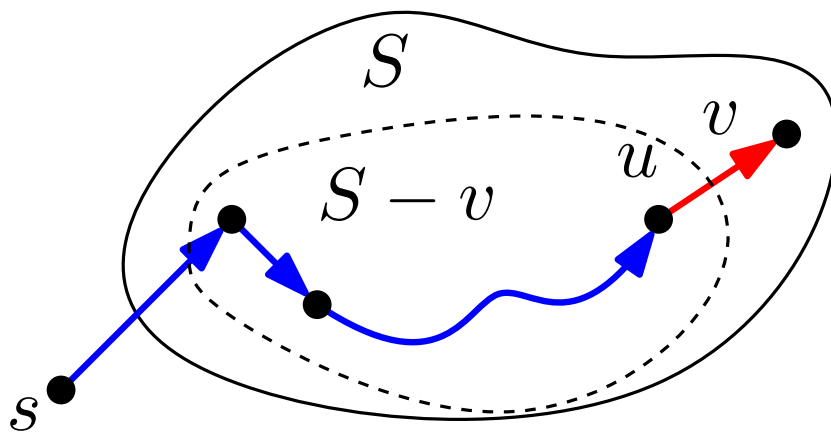
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Bellman–Held–Karp Algorithm

The base case, $S = \{v\}$, is easy: $\text{OPT}[S, v] = c(s, v)$.

When $|S| \geq 2$, we compute $\text{OPT}[S, v]$ recursively:

$$\text{OPT}[S, v] = \min\{ \text{OPT}[S - v, u] + c(u, v) \mid u \in S - v \}$$



After computing $\text{OPT}[S, v]$ for each $S \subseteq V - s$, the optimal solution is easily obtained as follows:

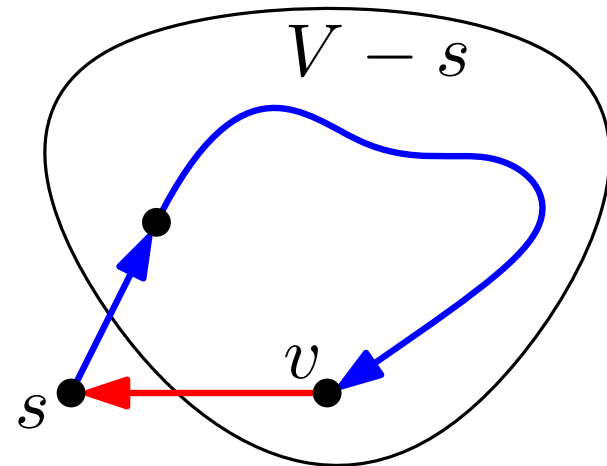
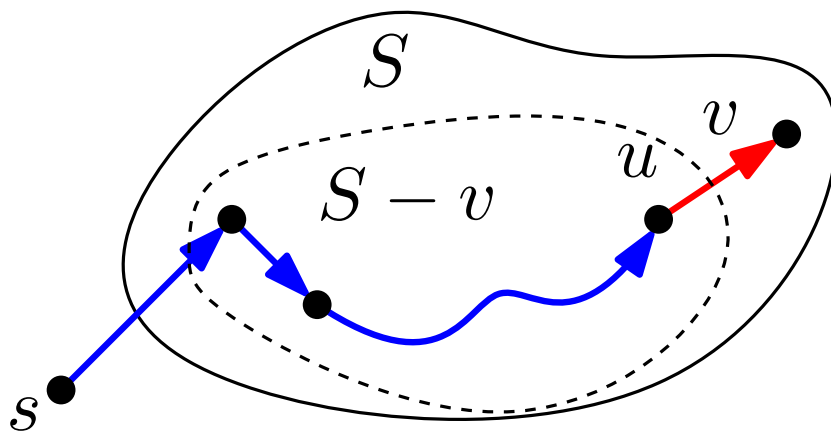
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Runtime: The innermost loop has $O(\binom{n-j}{j-1})$ iterations, each taking $O(j)$ time.
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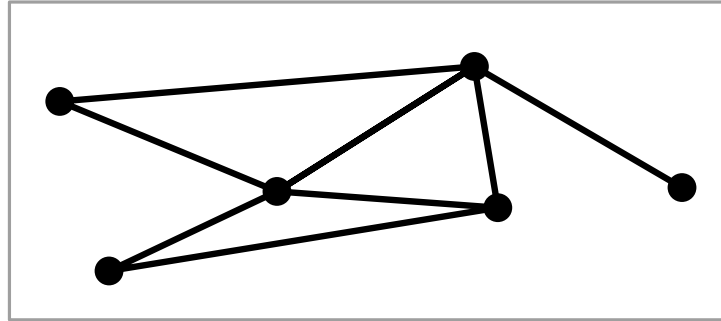
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A shortest tour can be produced by backtracking the DP table (as usual). Compare: $O^*(2^n)$ with $2^{O(n \log n)}$ for Brute-Force!

Maximum Independent Set (MIS)

Input: Graph $G = (V, E)$ with n vertices.

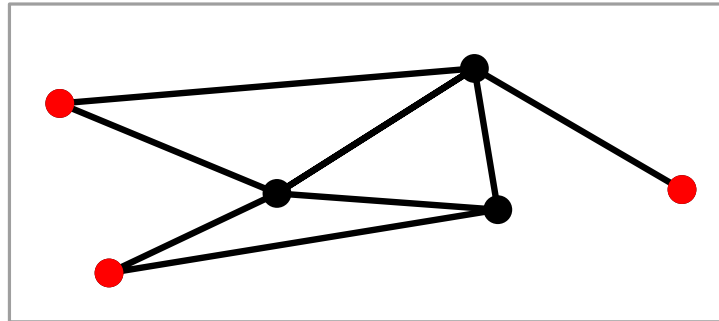
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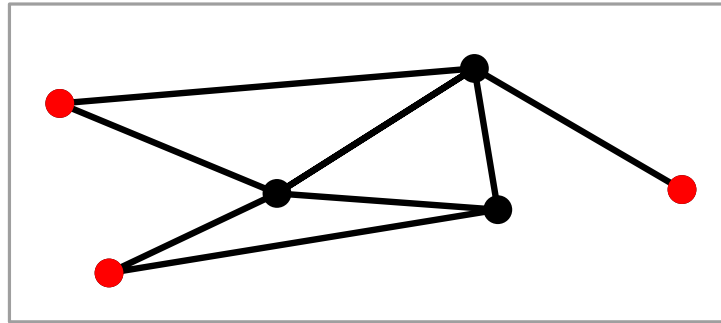
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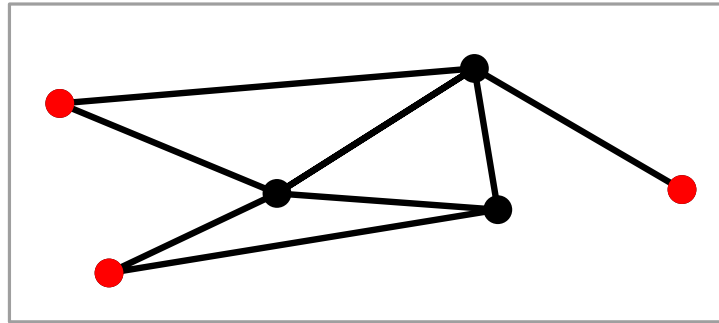


Brute Force?

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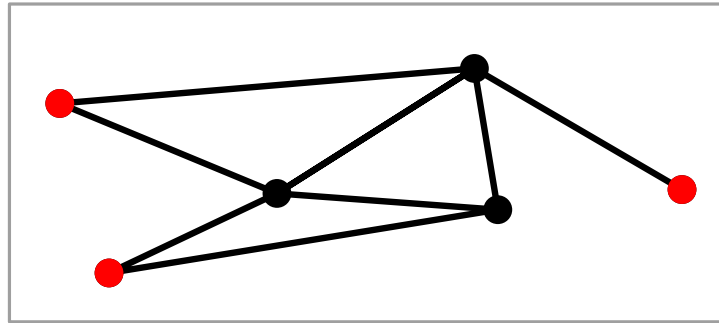


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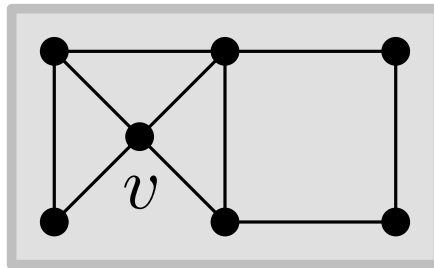
Algorithm NaiveMIS(graph $G = (V, E)$)

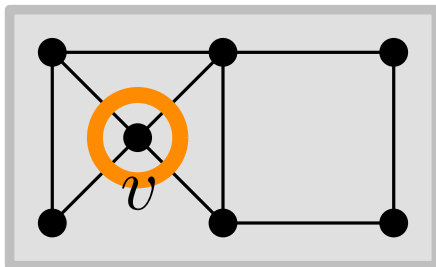
if $V = \emptyset$ **then**

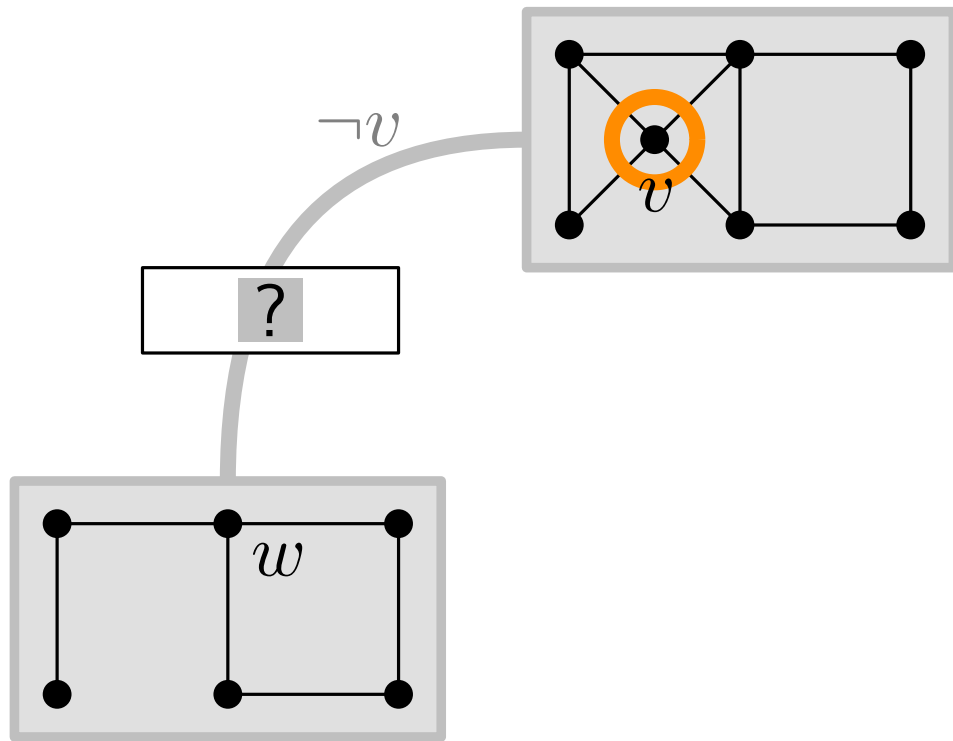
return 0

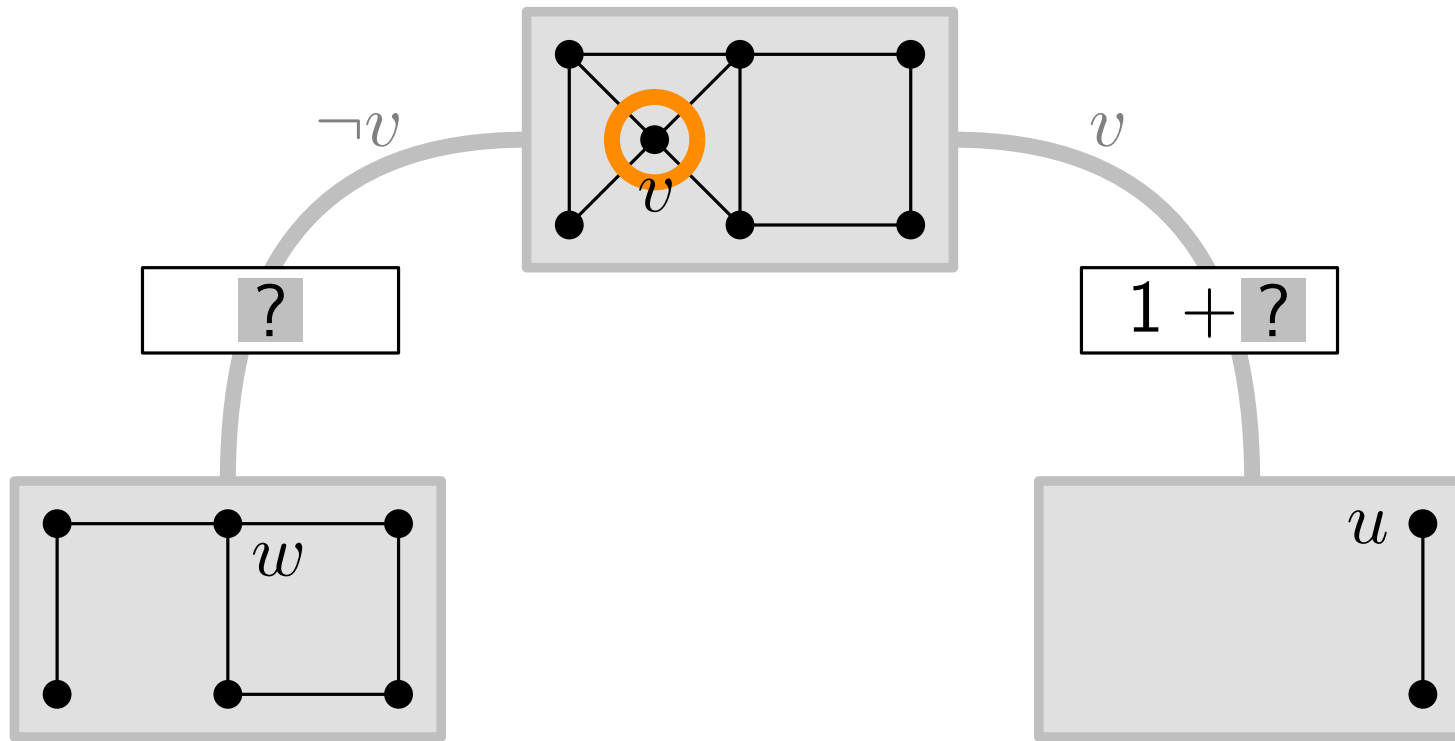
$v \leftarrow$ arbitrary vertex in $V(G)$

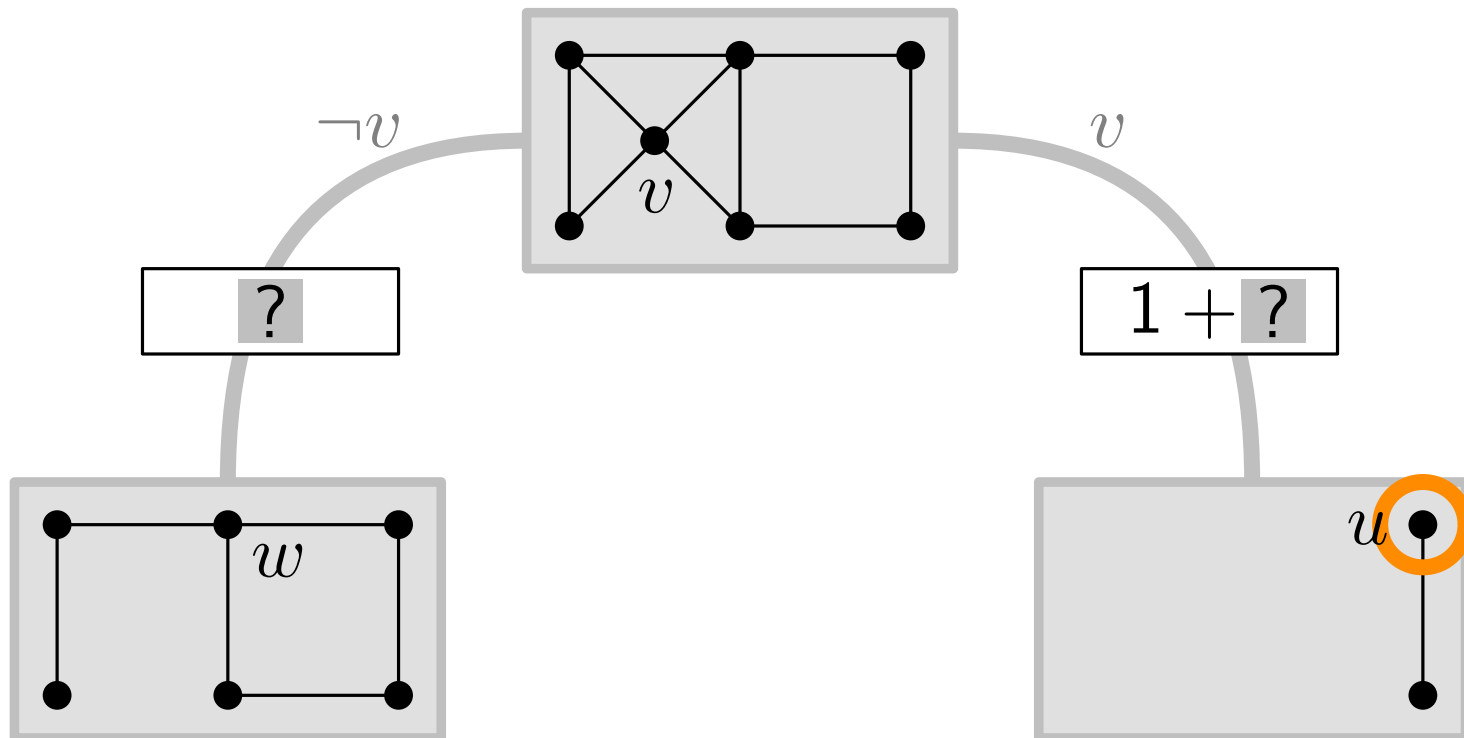
return $\max\{1 + \text{NaiveMIS}(G - N(v) - \{v\}), \text{NaiveMIS}(G - \{v\})\}$

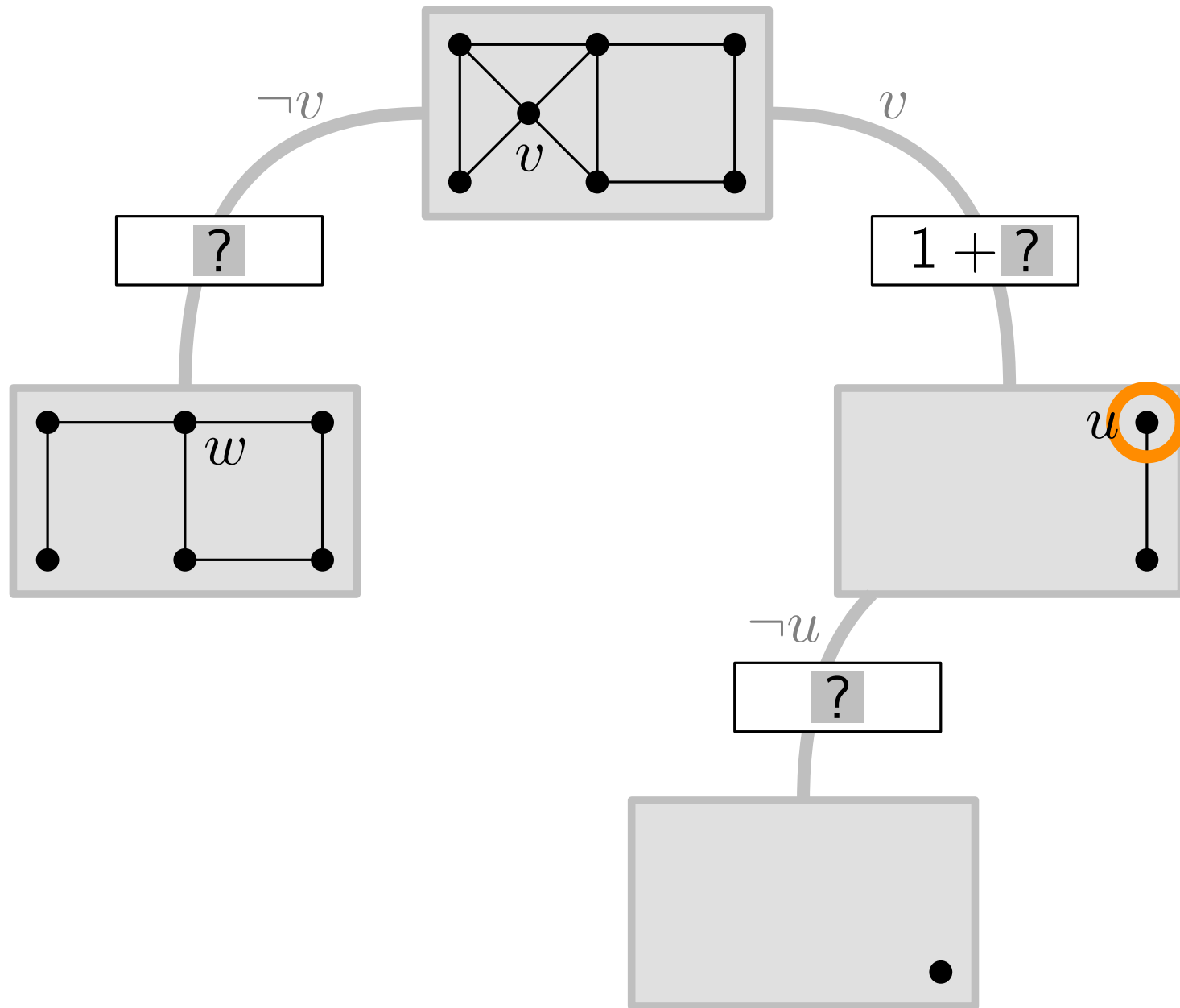


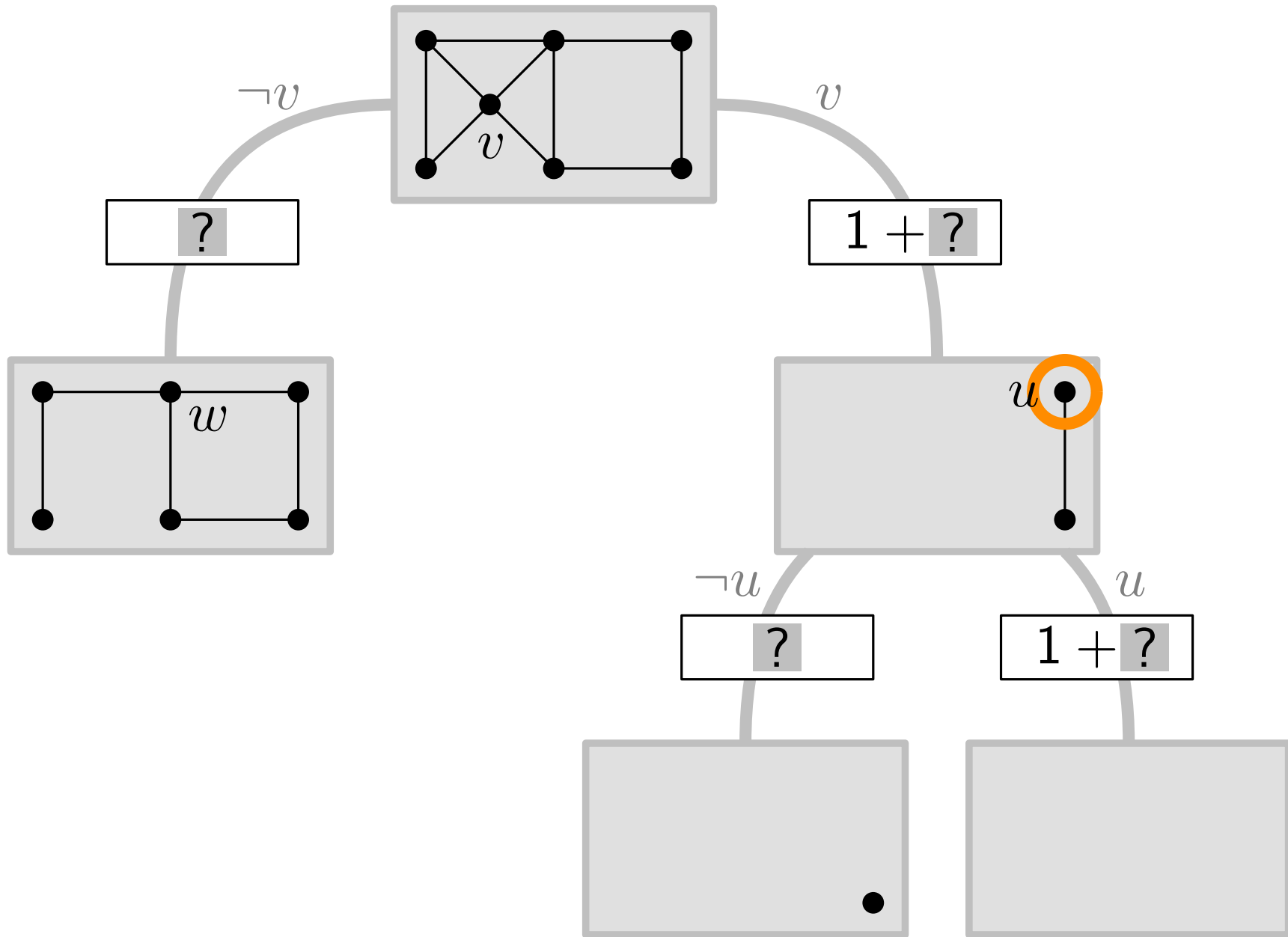


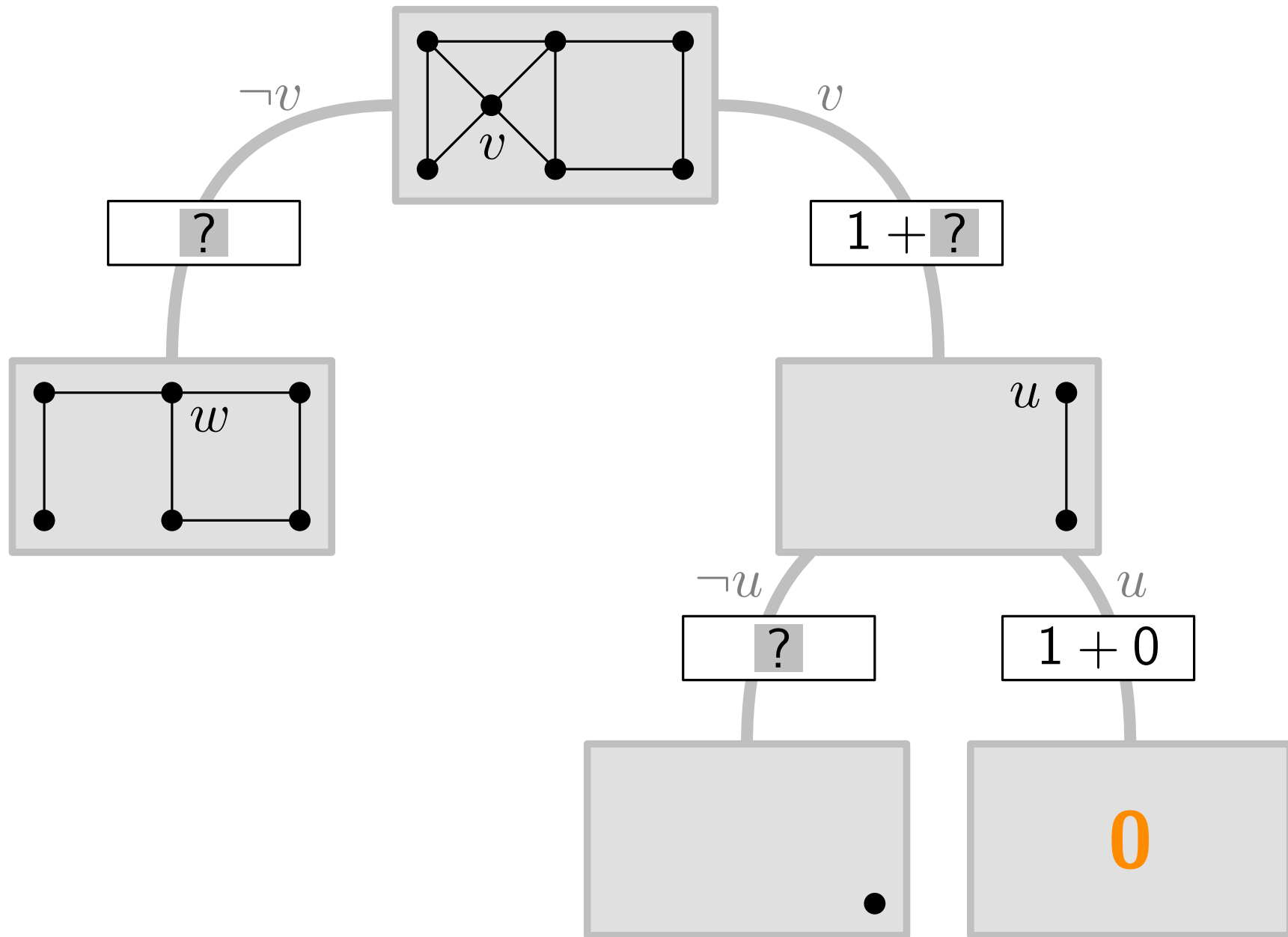


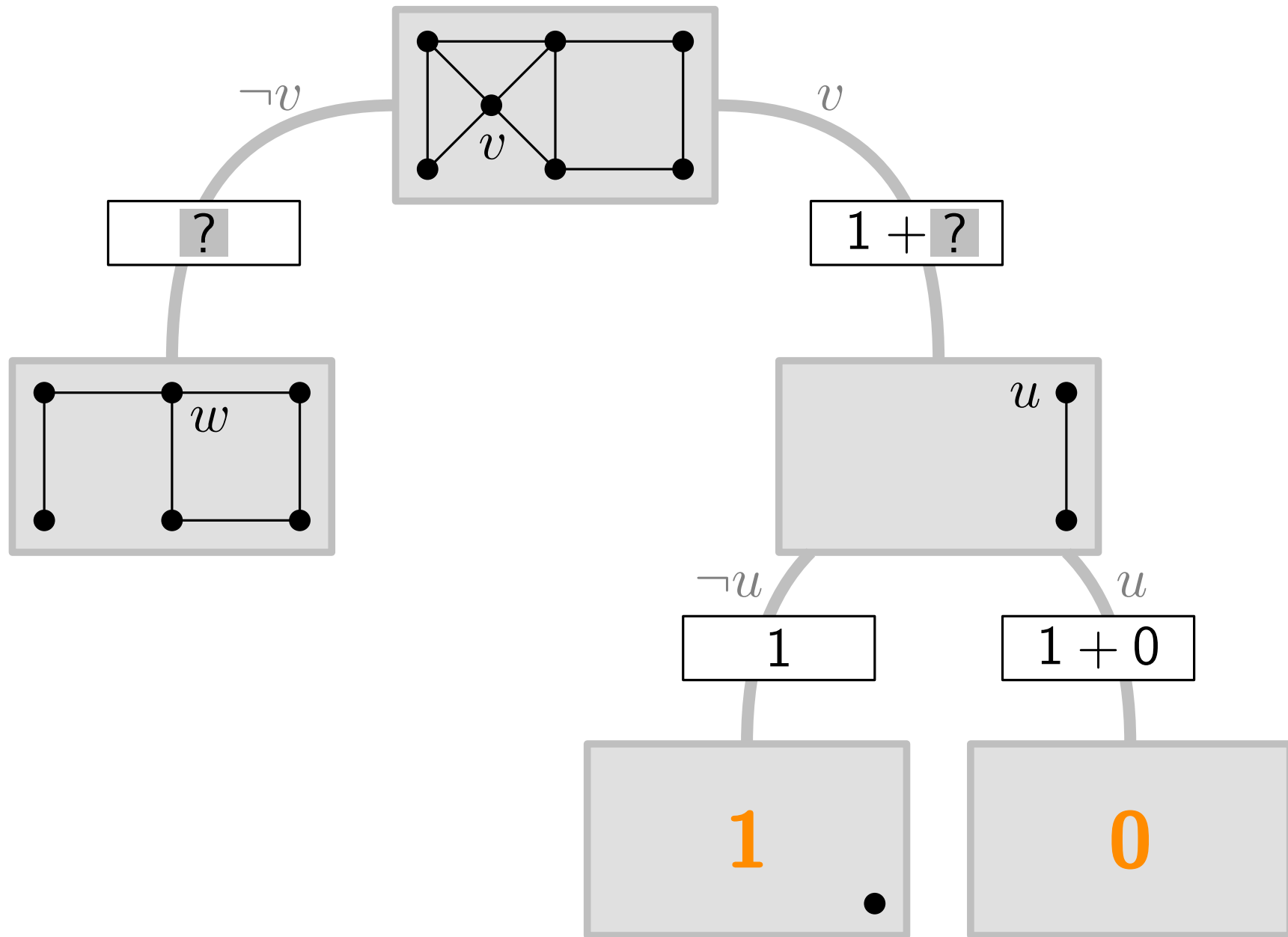


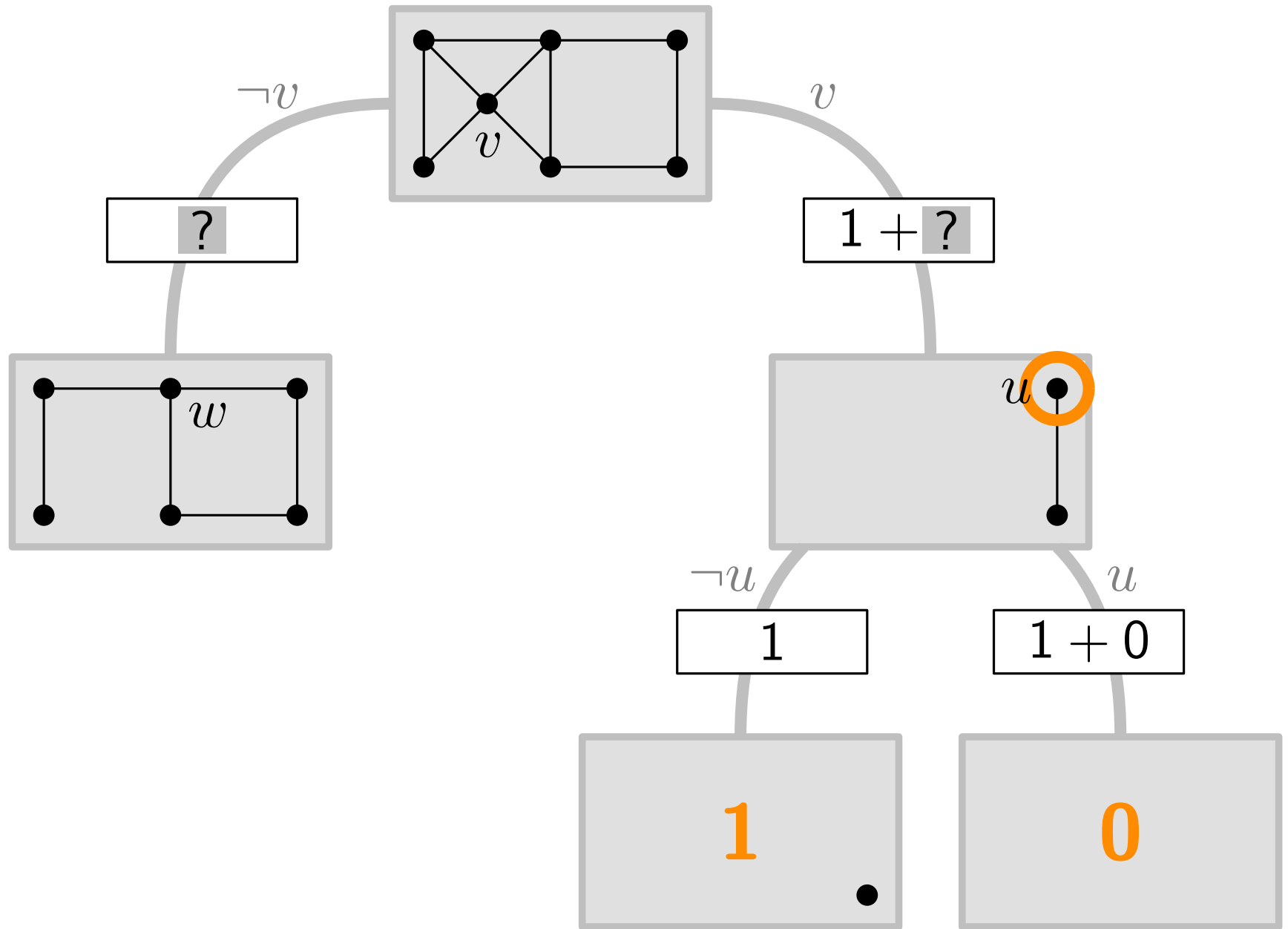


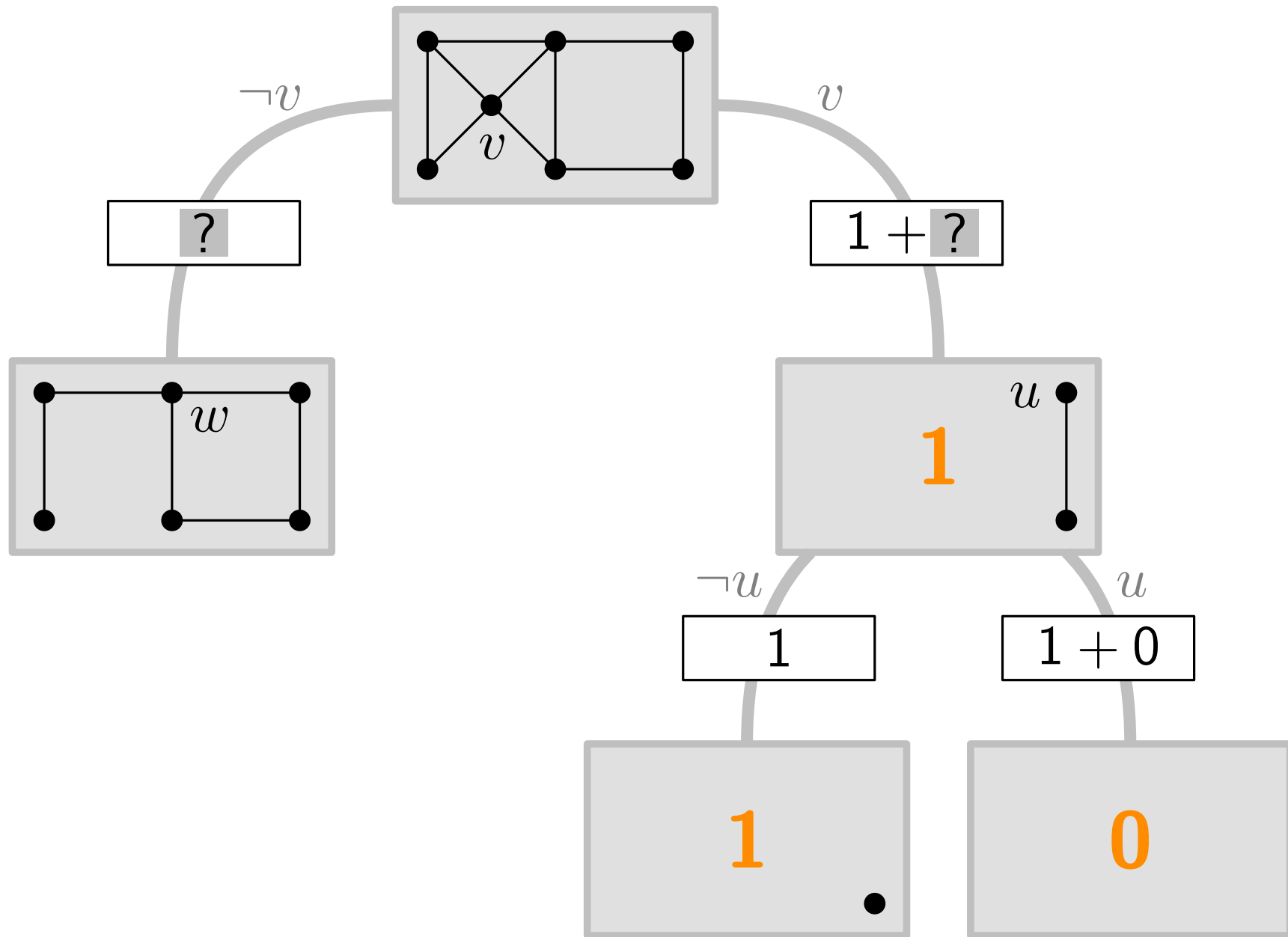


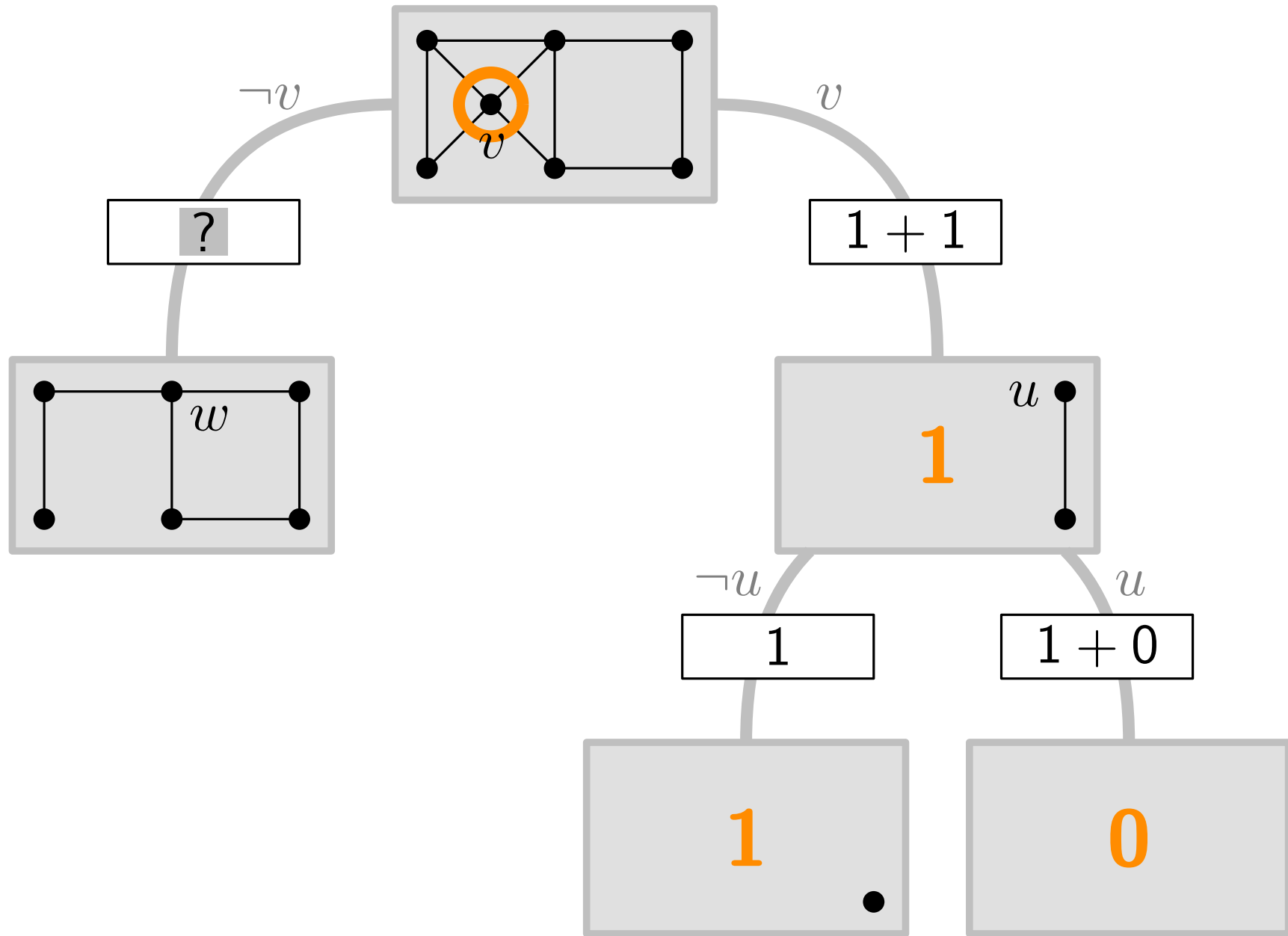


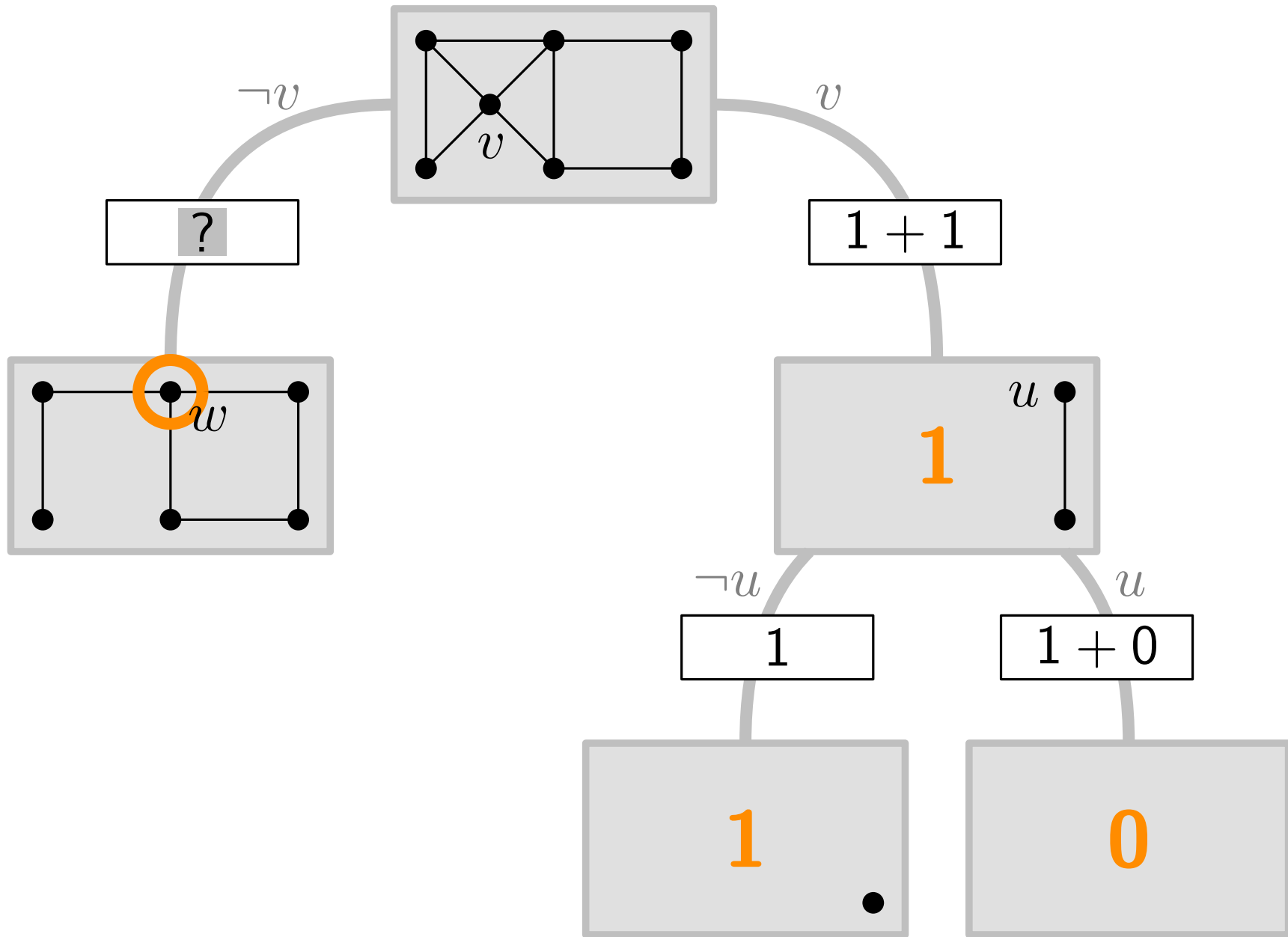


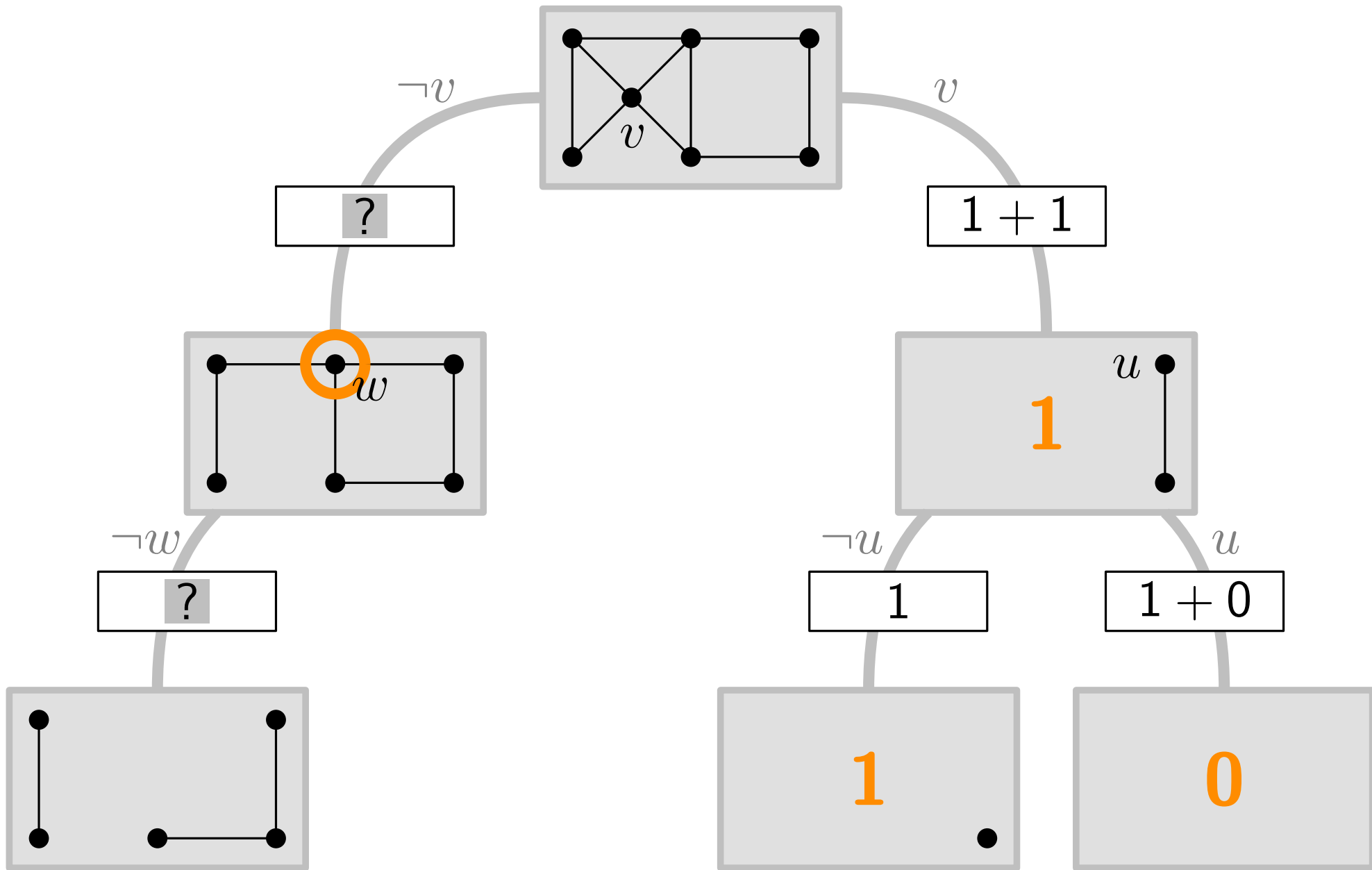


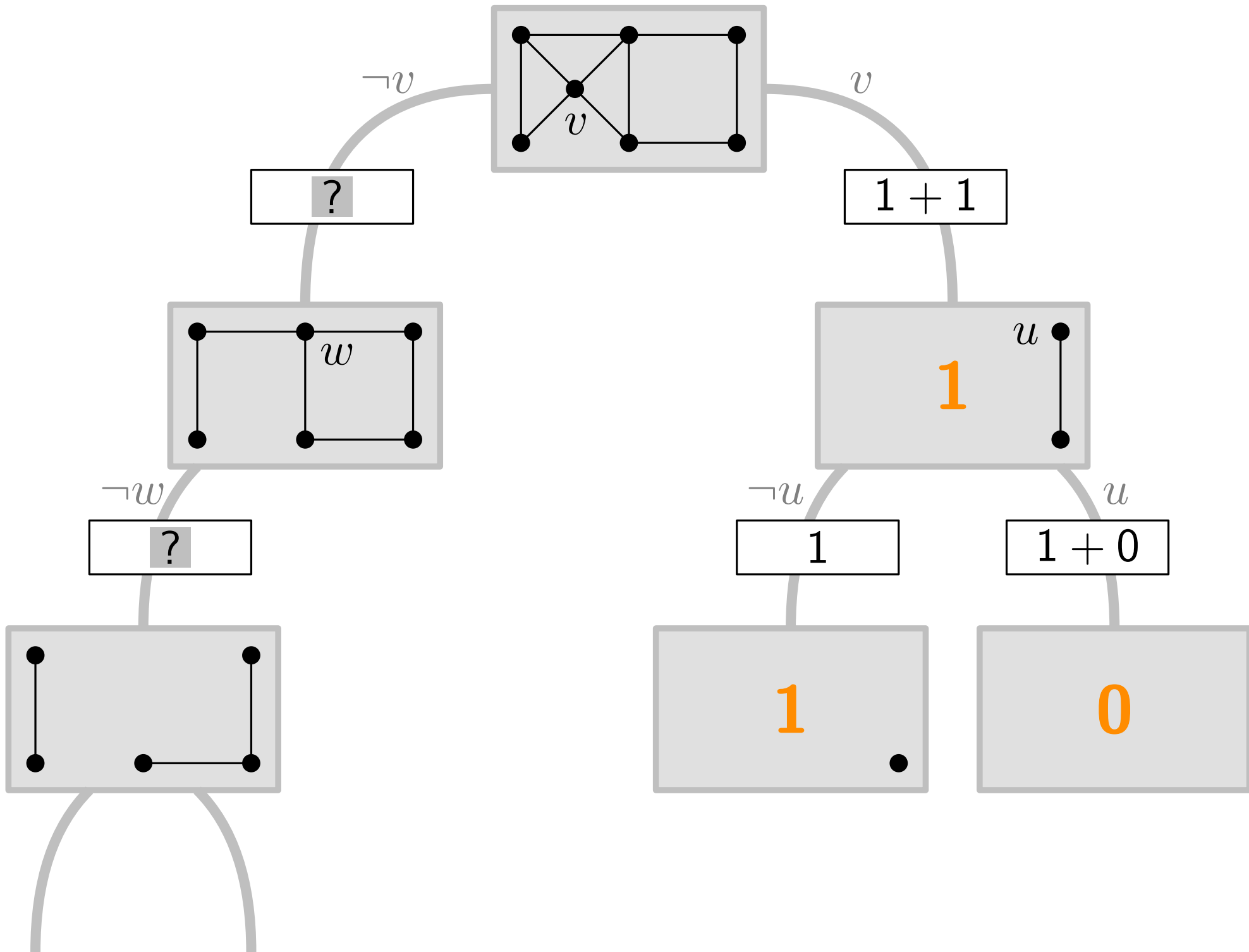


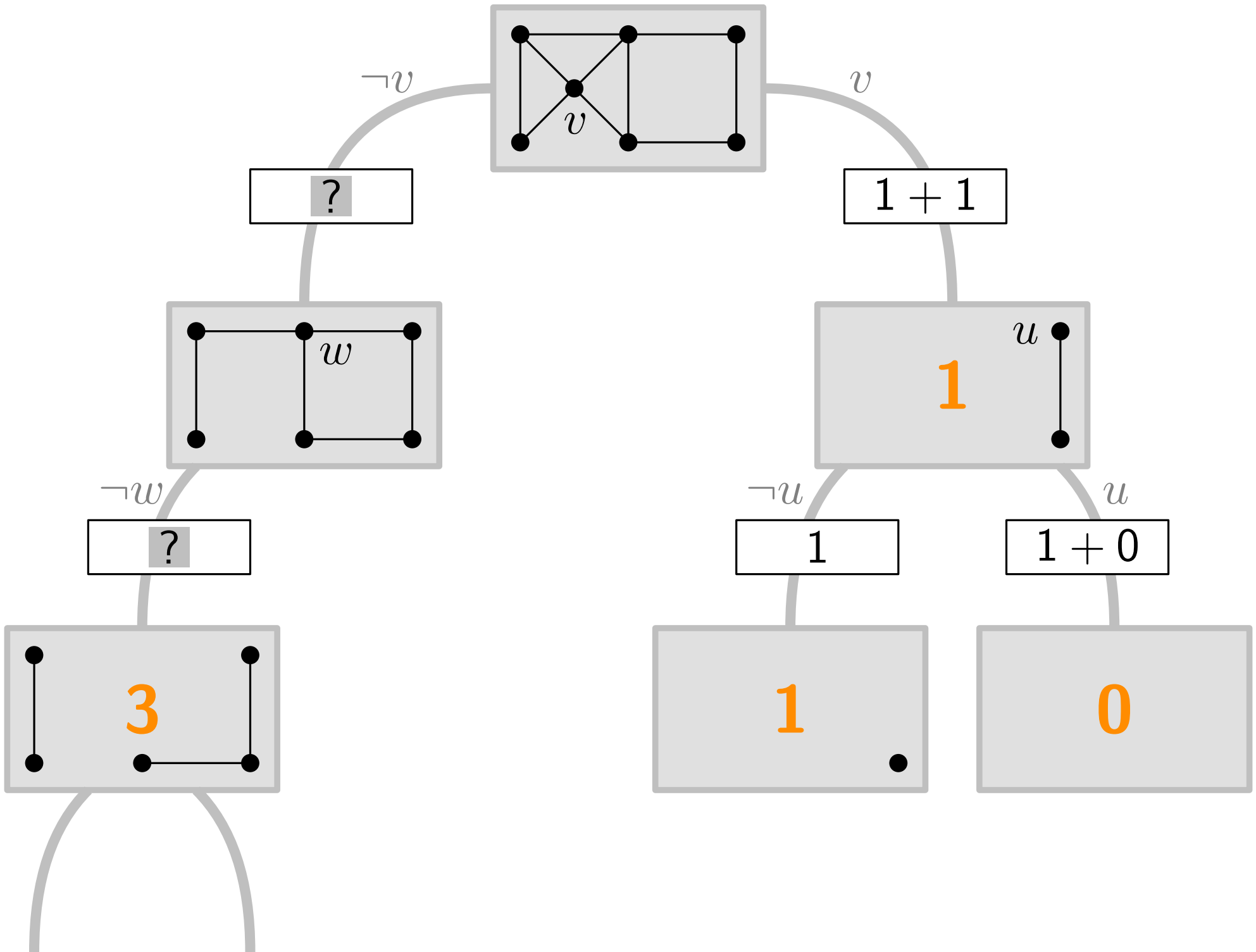


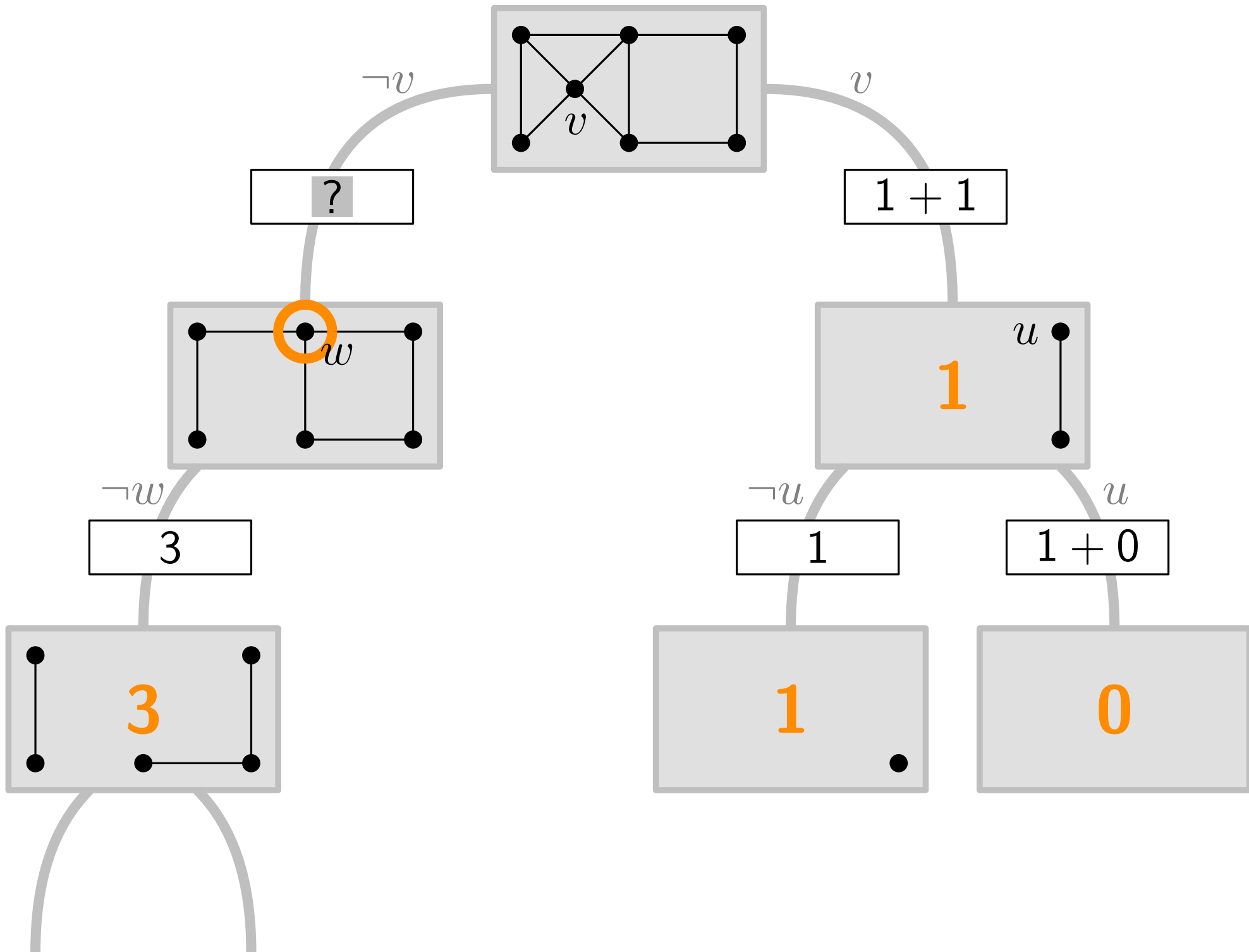


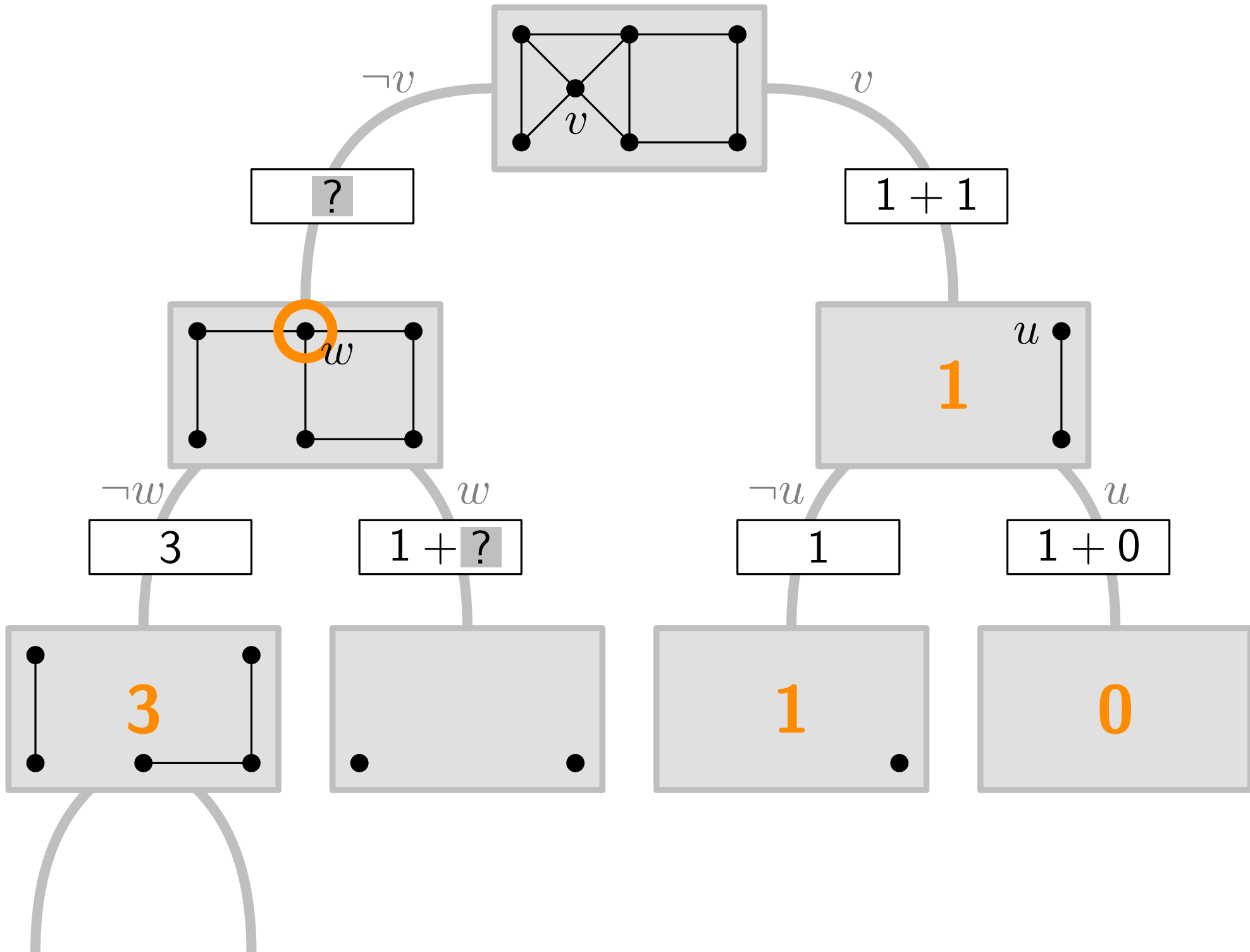


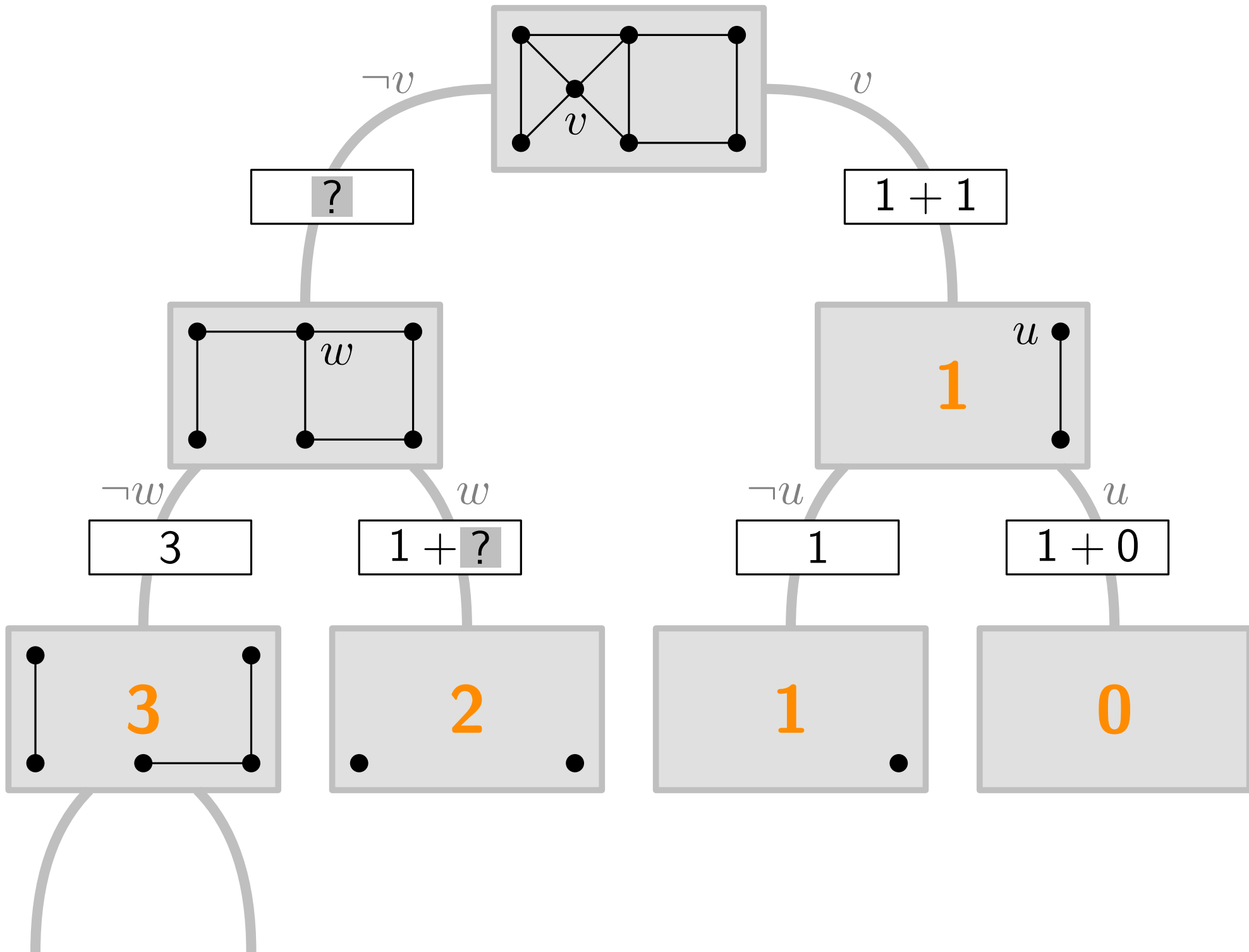


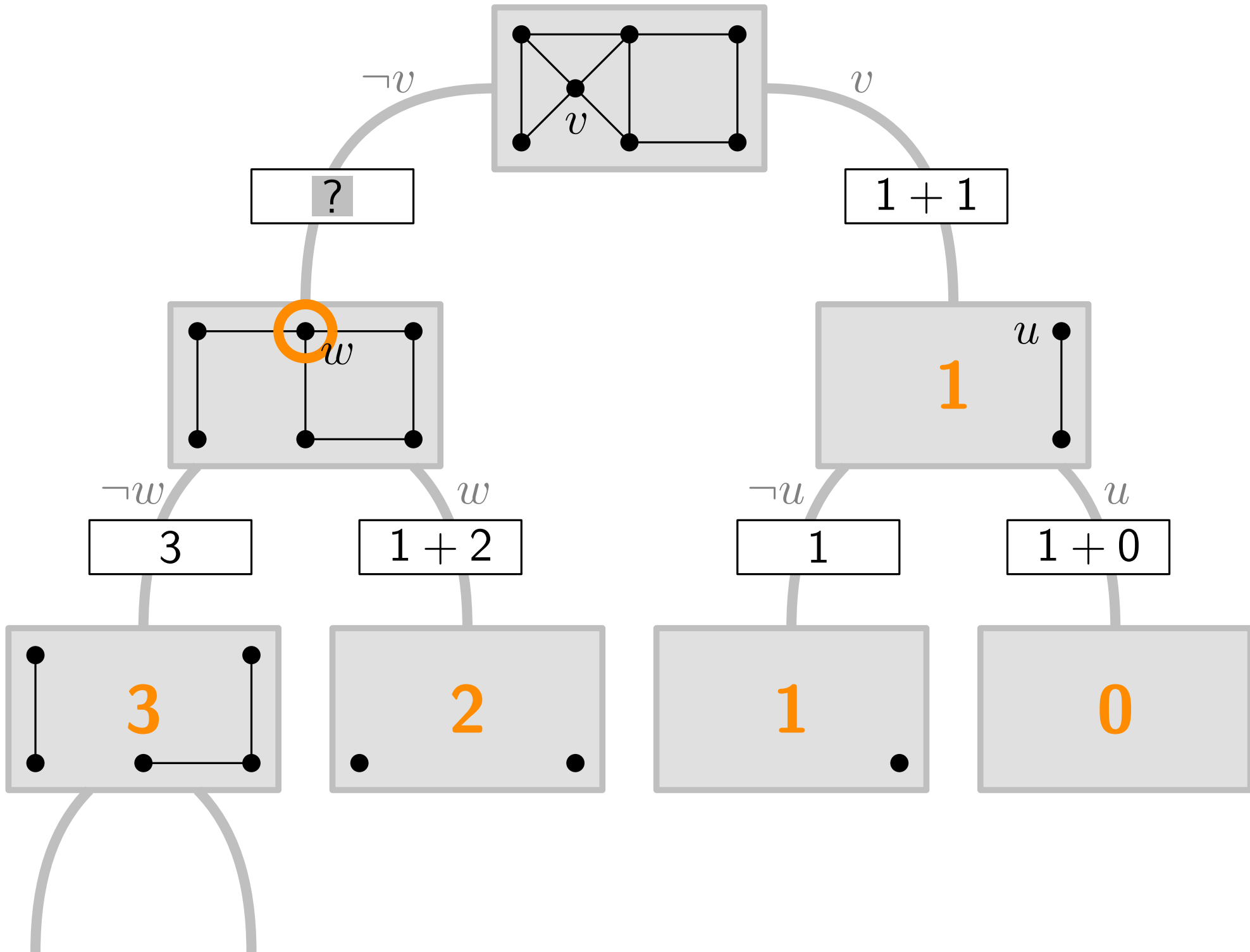


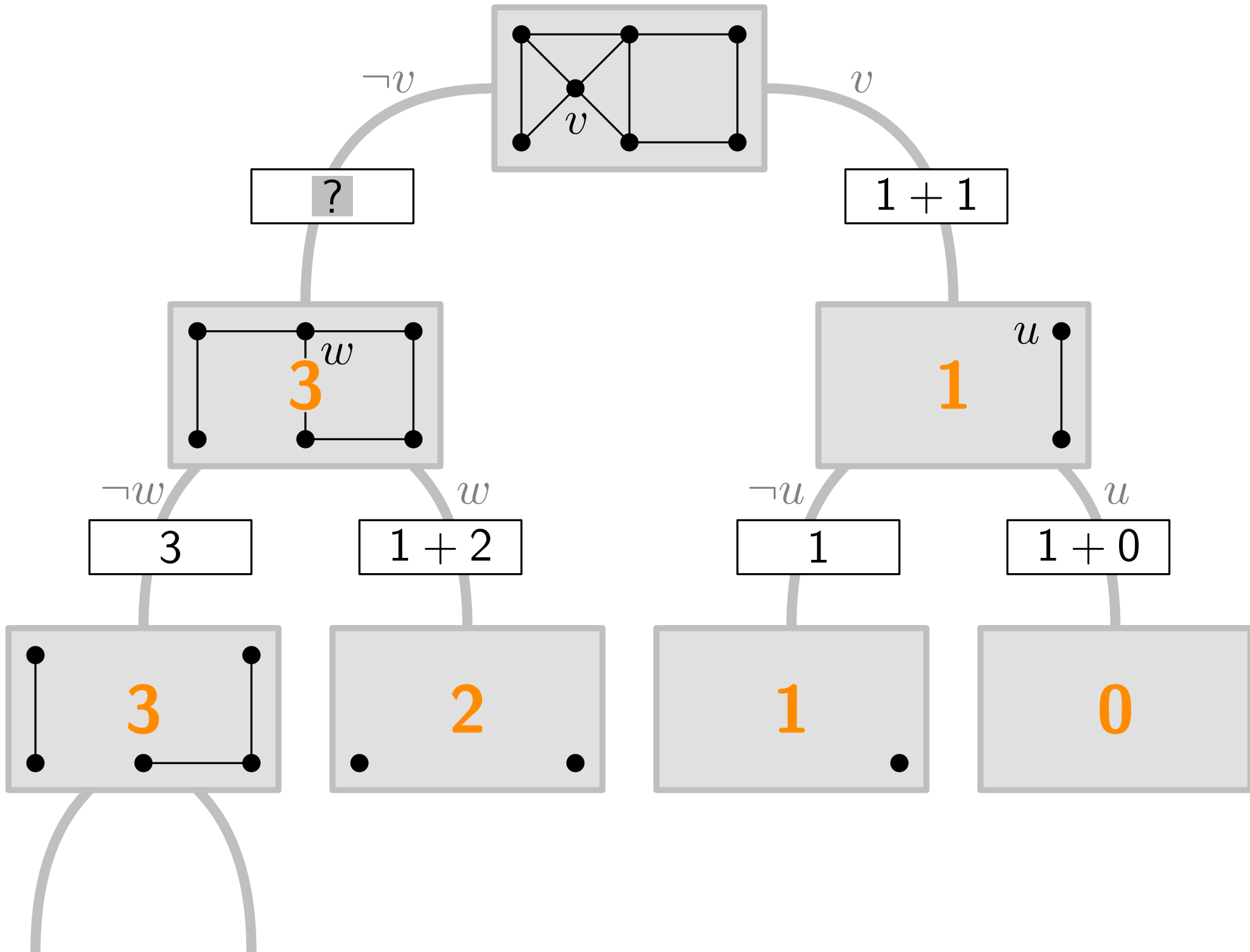


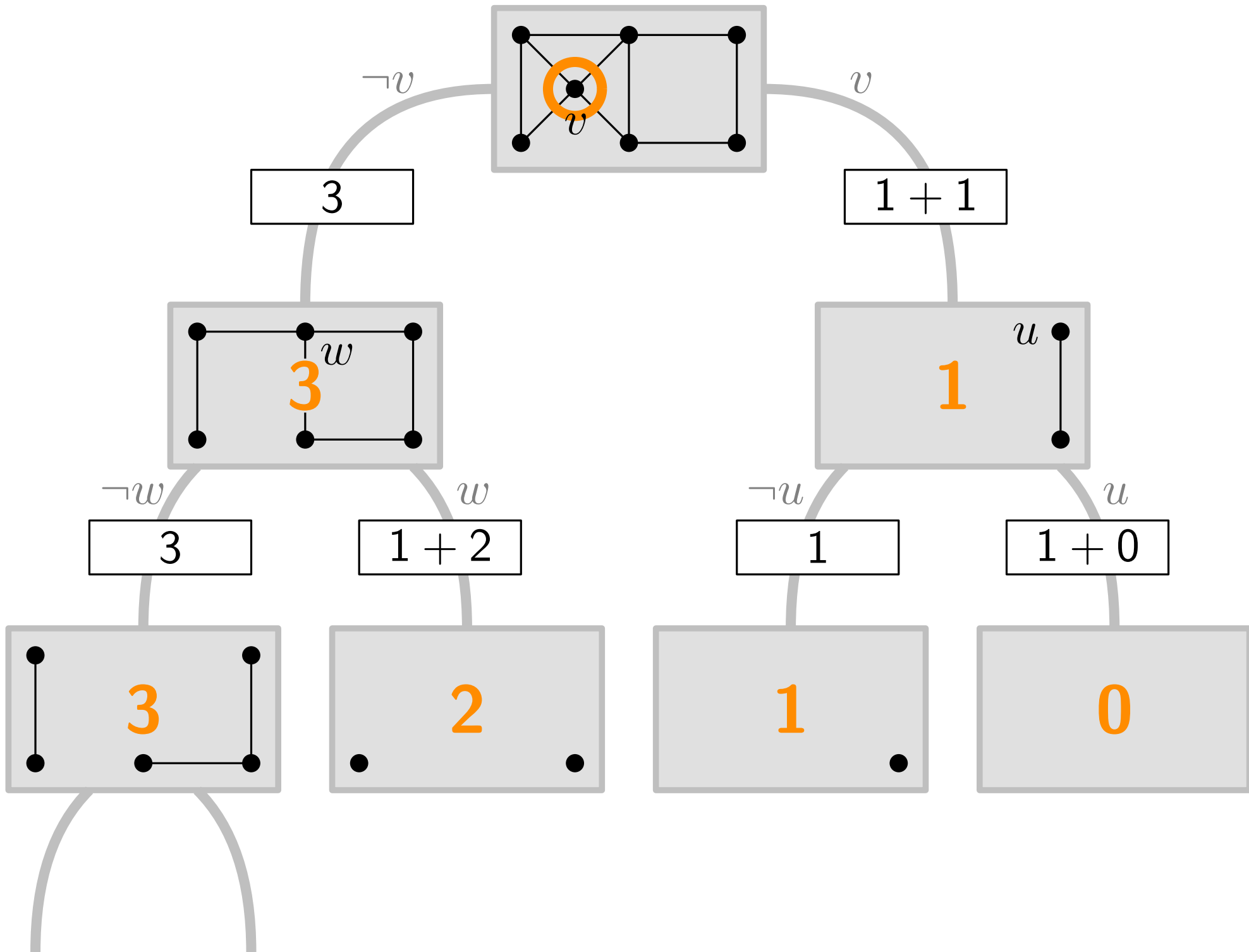


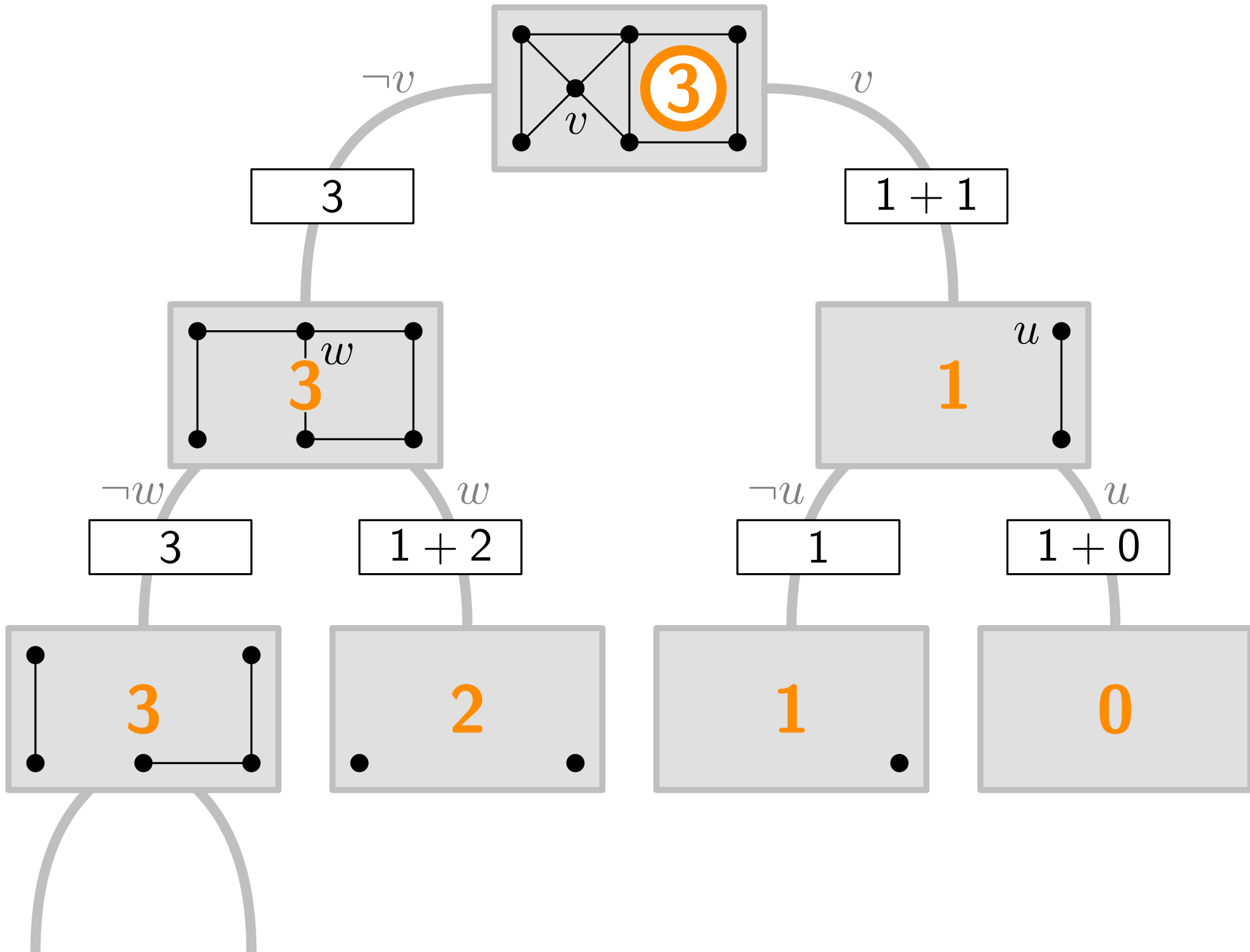






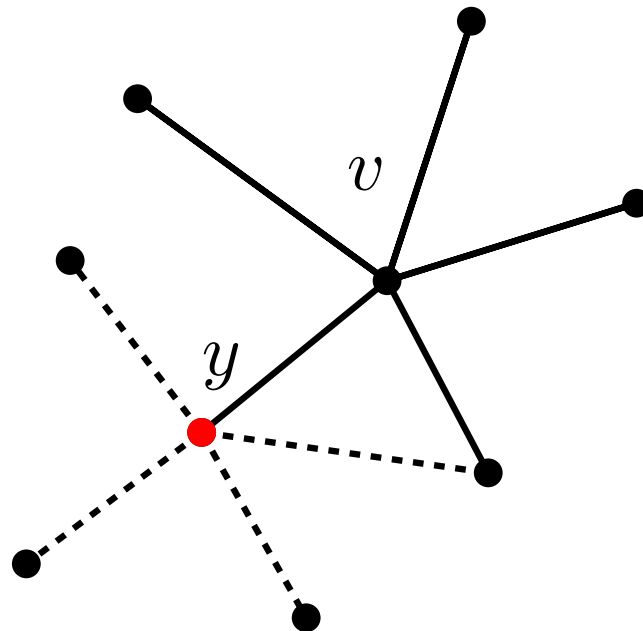






Observation

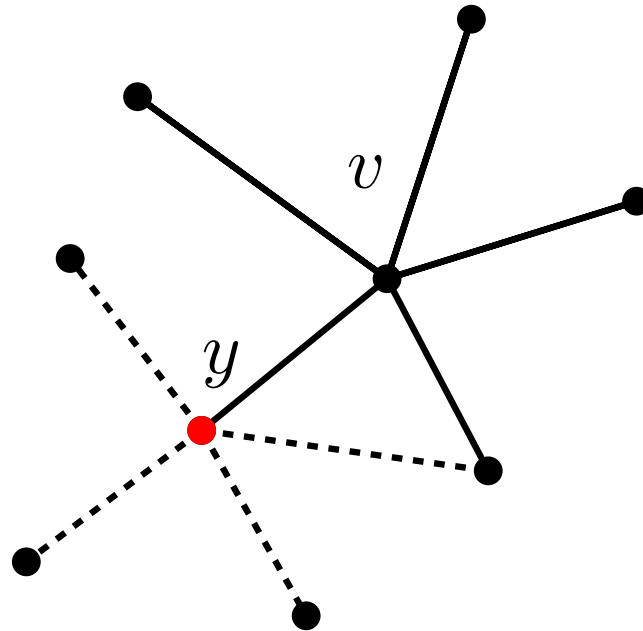
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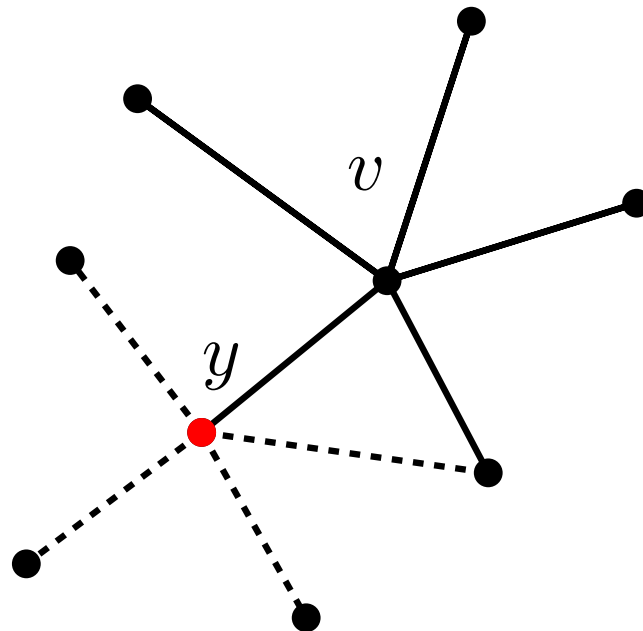
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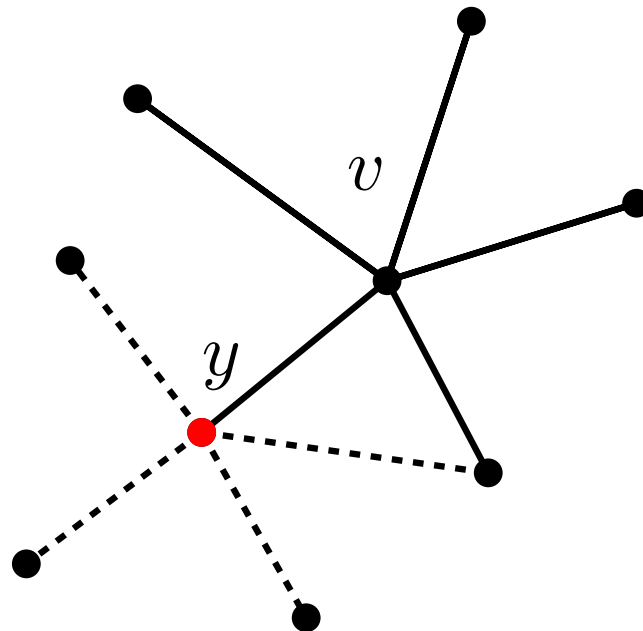
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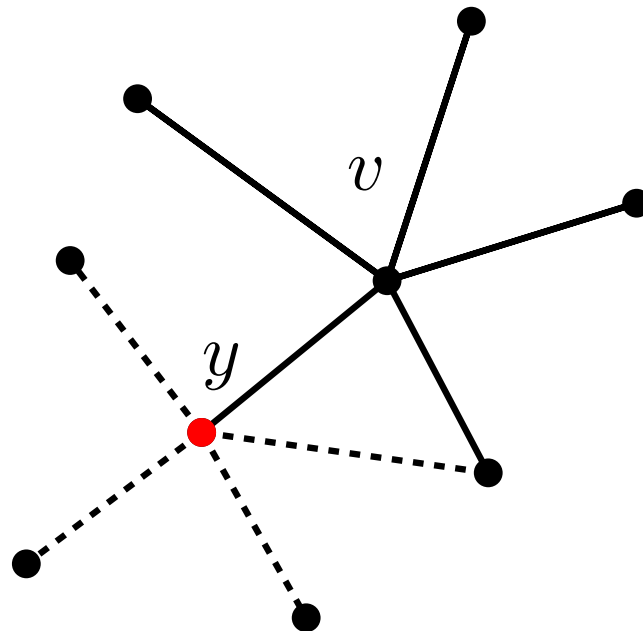
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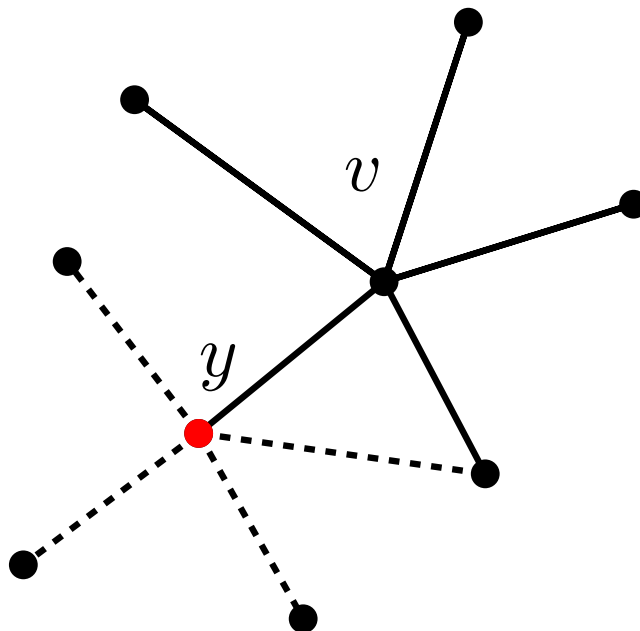
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Thus, $N[v] := N(v) \cup \{v\}$ contains some $y \in U$,
and no other vertex of $N[y]$ is in U .



Smarter Branching Algorithm

Algorithm MIS(G)

if $V = \emptyset$ **then**

└ **return** 0

$v \leftarrow$ vertex of minimum degree in $V(G)$

return $1 + \max\{\text{MIS}(G - N[y]) \mid y \in N[v]\}$

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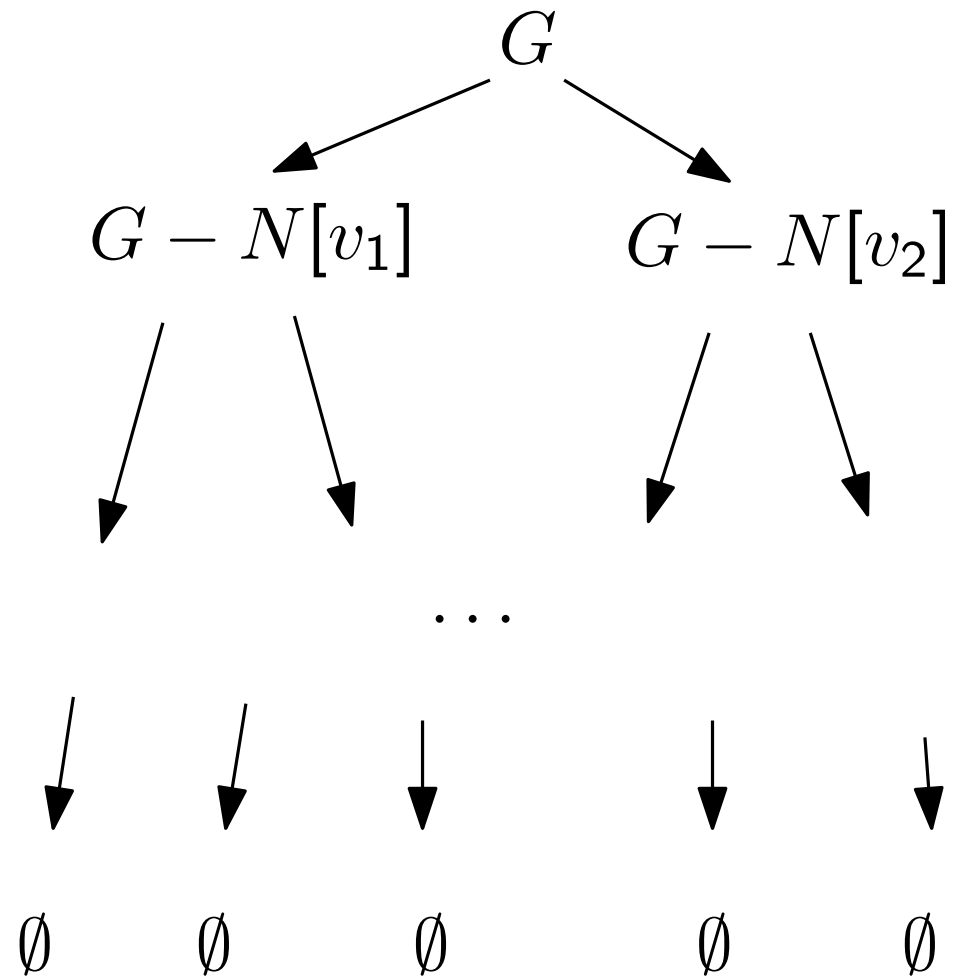
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We will now prove a runtime of $O^*(3^{n/3}) = O^*(1.4423^n)$

Runtime

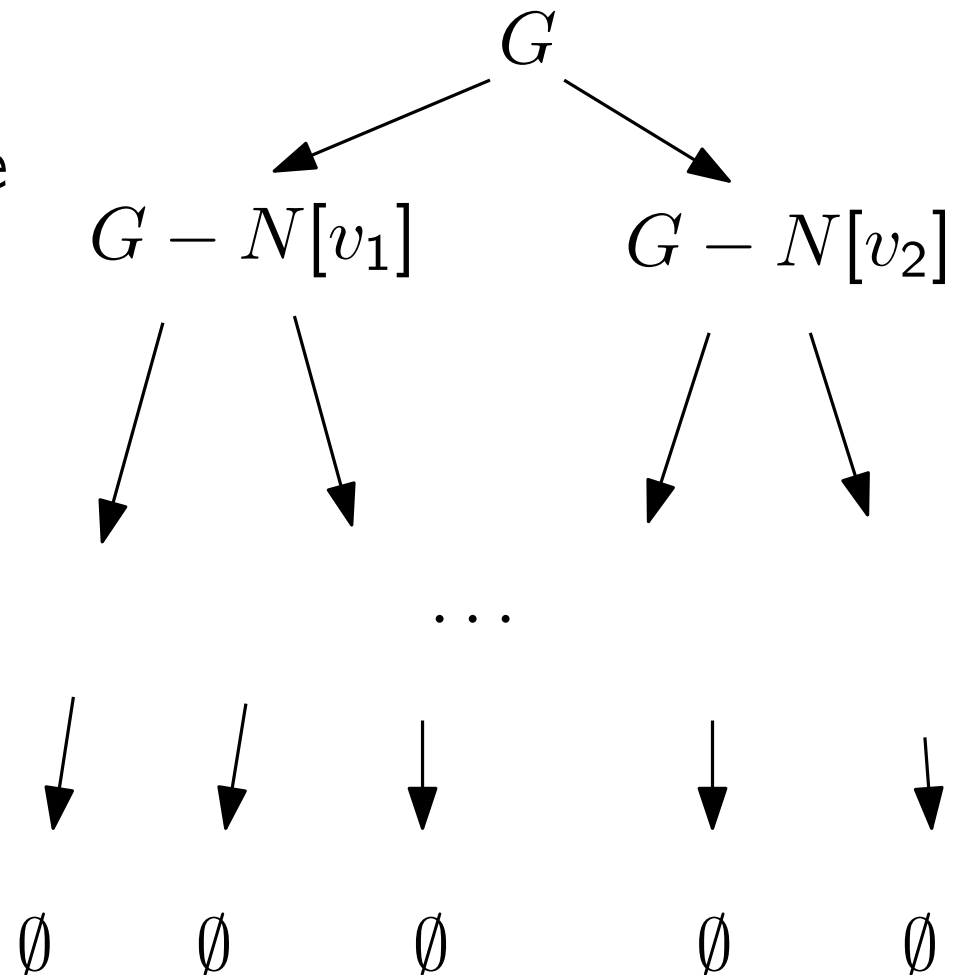
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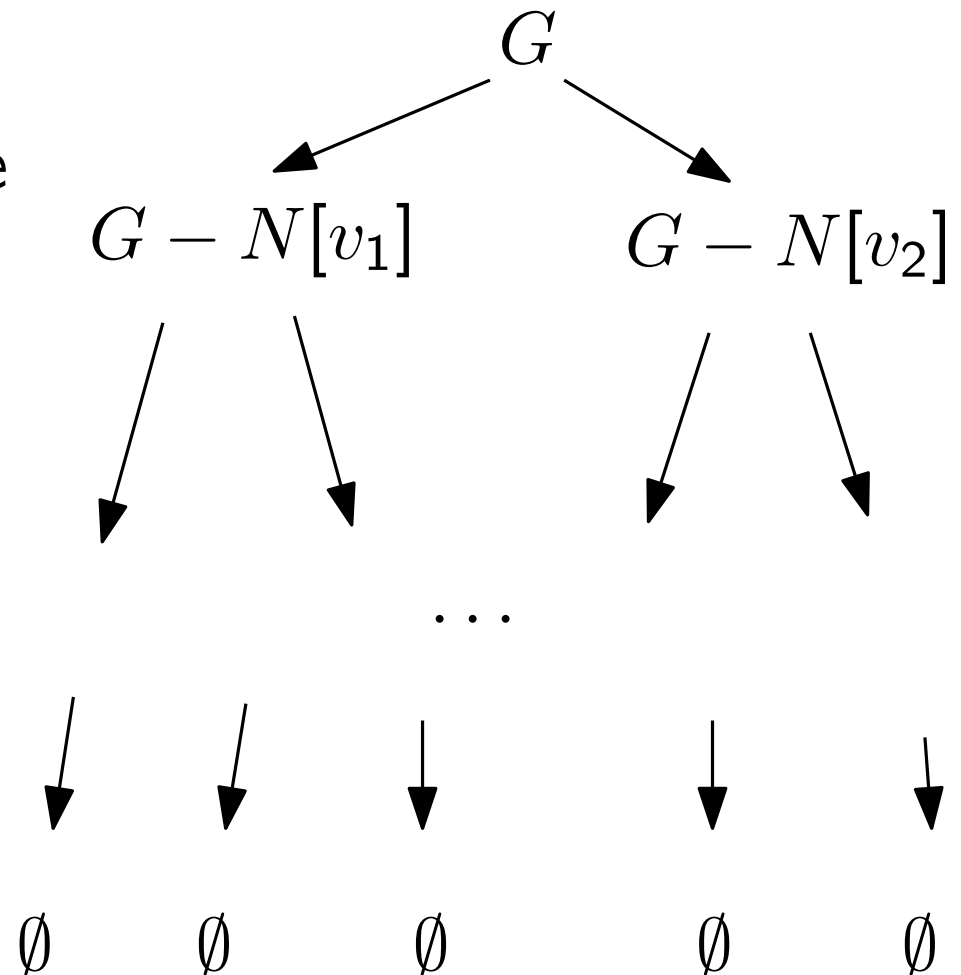


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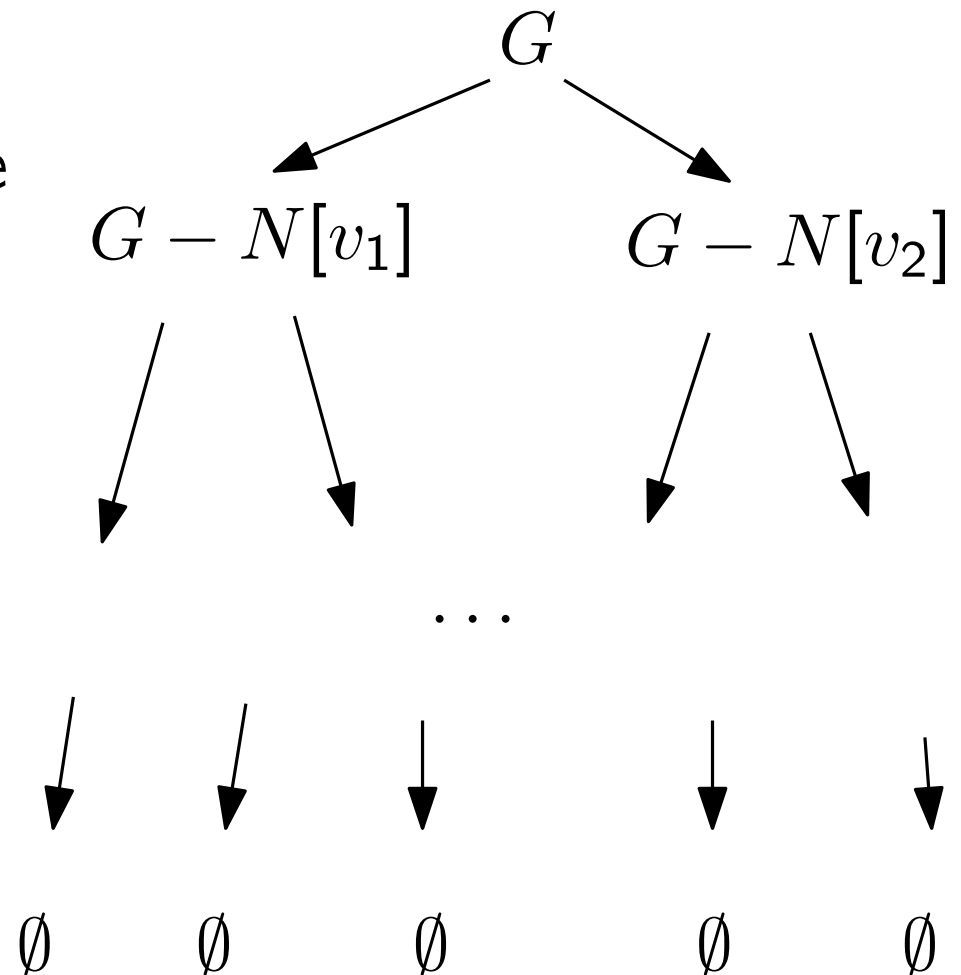


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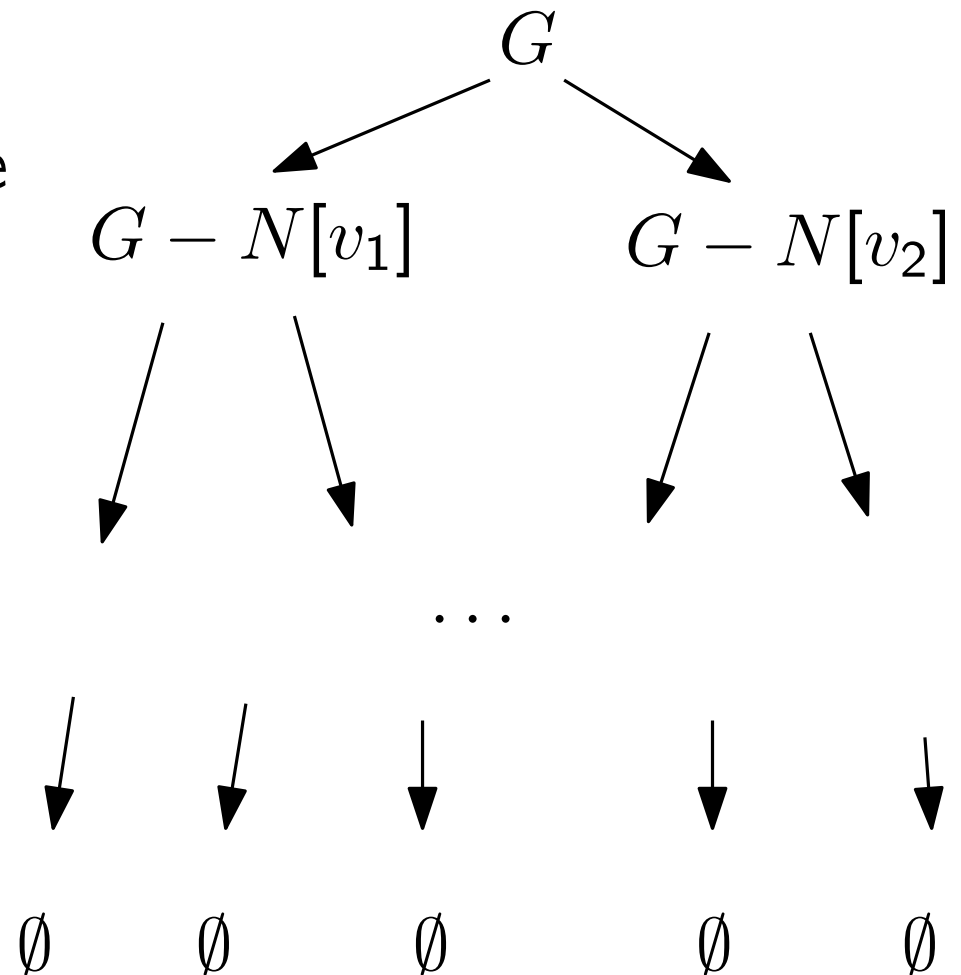
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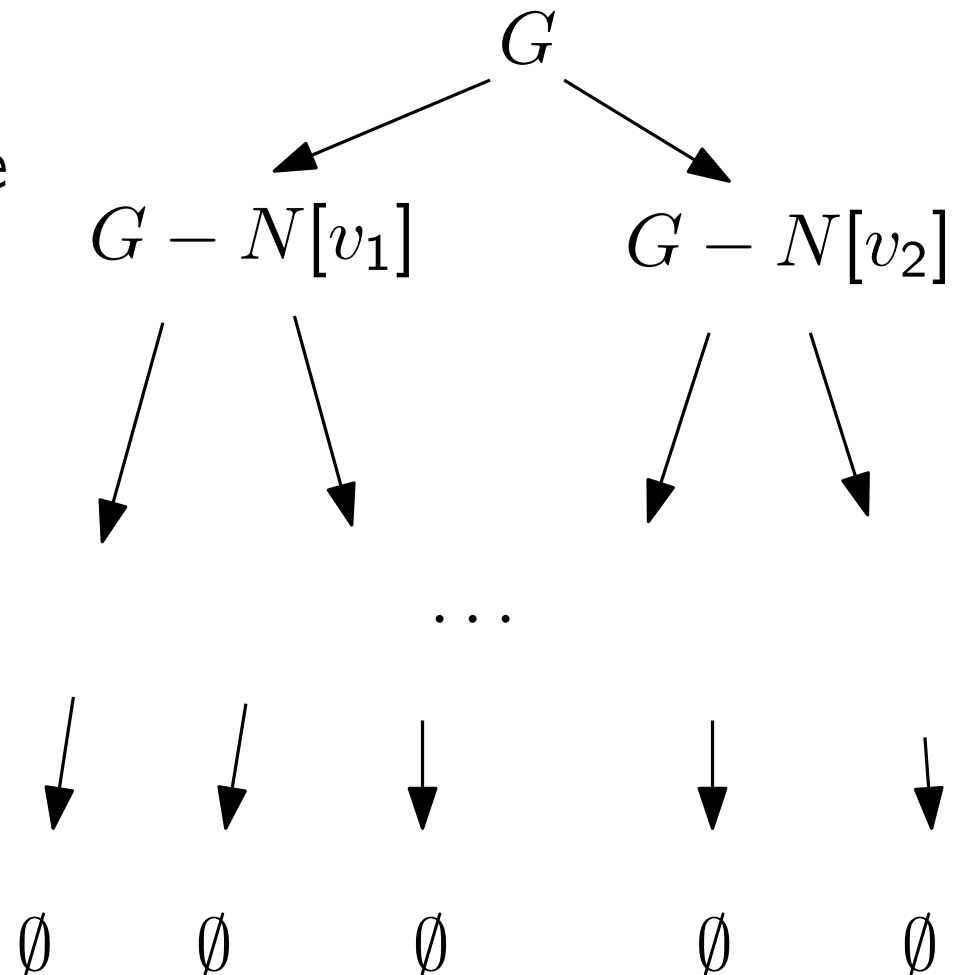
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Runtime

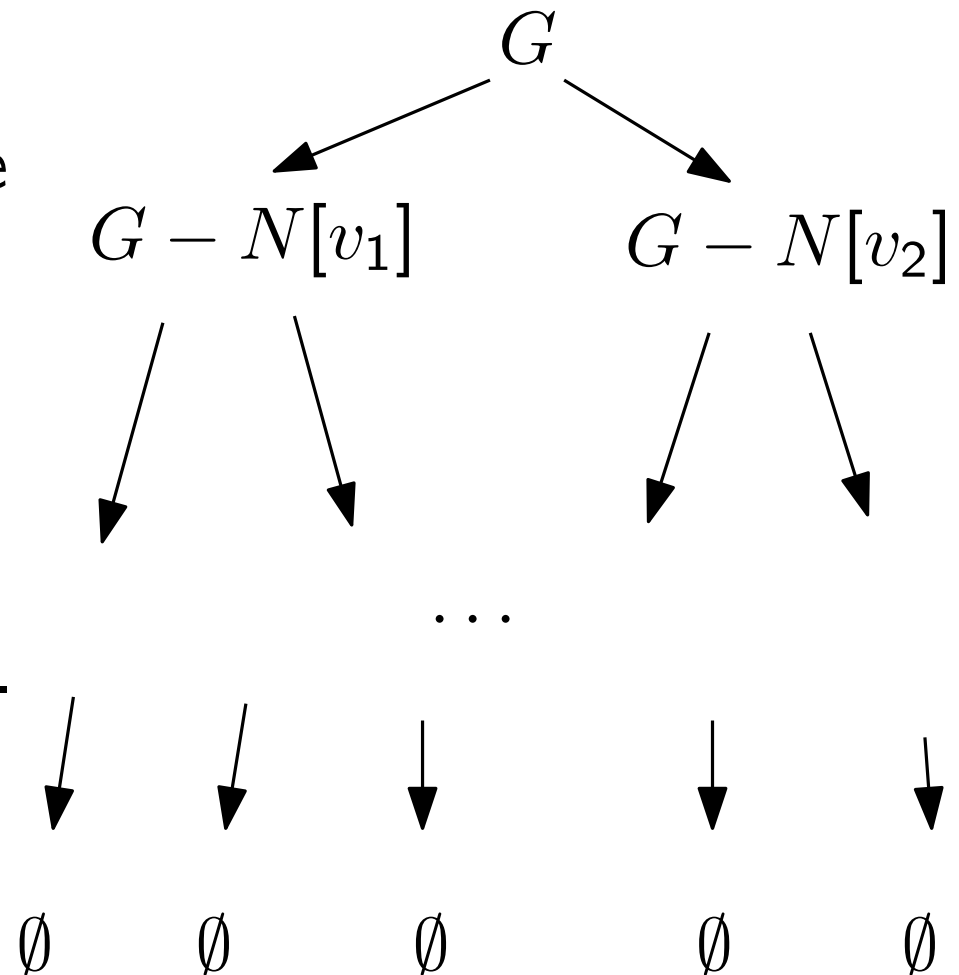
Execution corresponds to a *search tree* whose nodes are labeled with the input of the respective recursive call.

Let $B(n)$ be the maximum number of leaves of a search tree for a graph with n vertices.

The search tree has height $\leq n$.

\Rightarrow Algorithm runs in time

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Runtime

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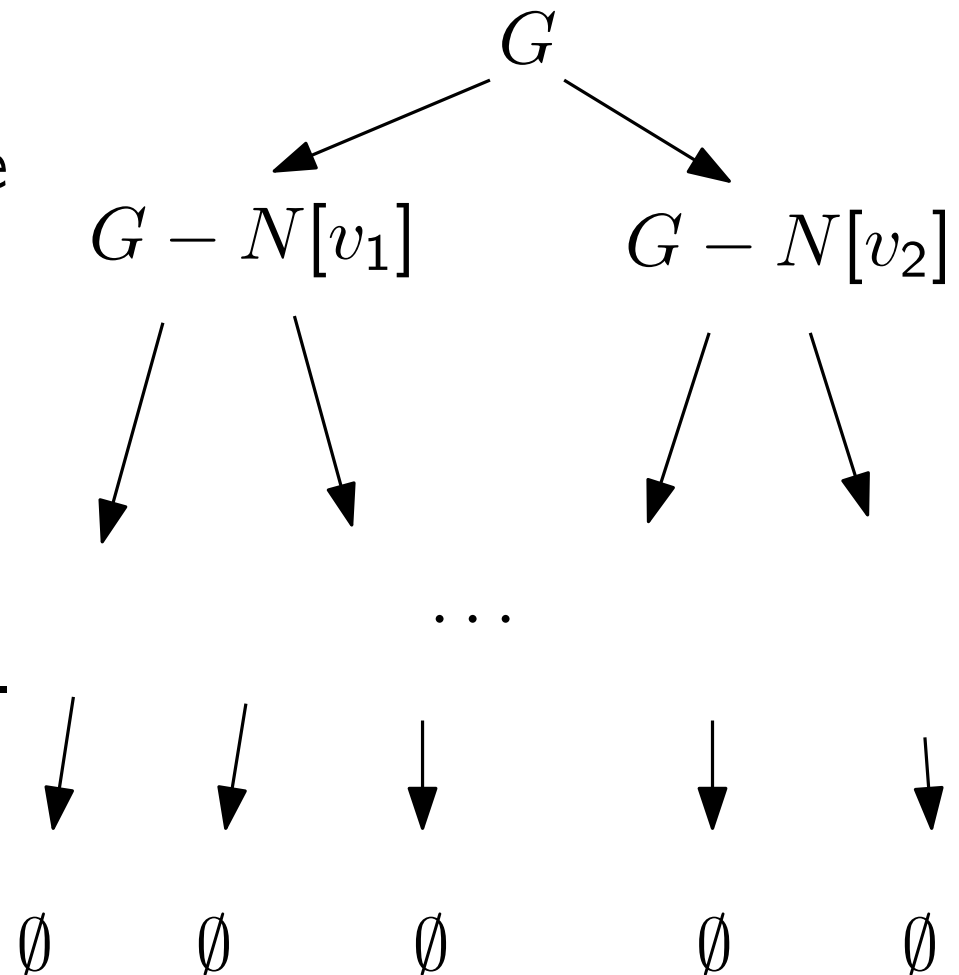
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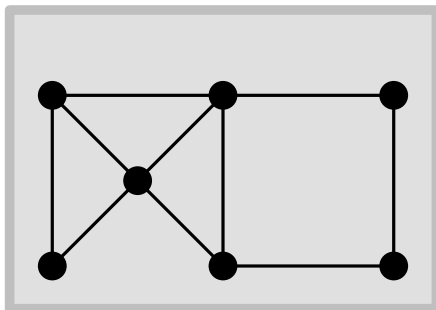
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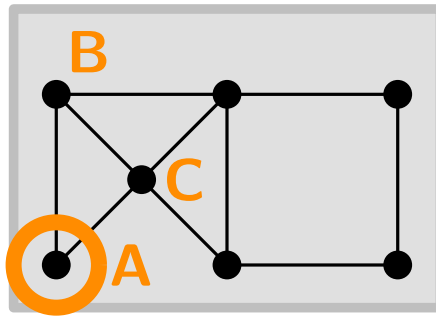
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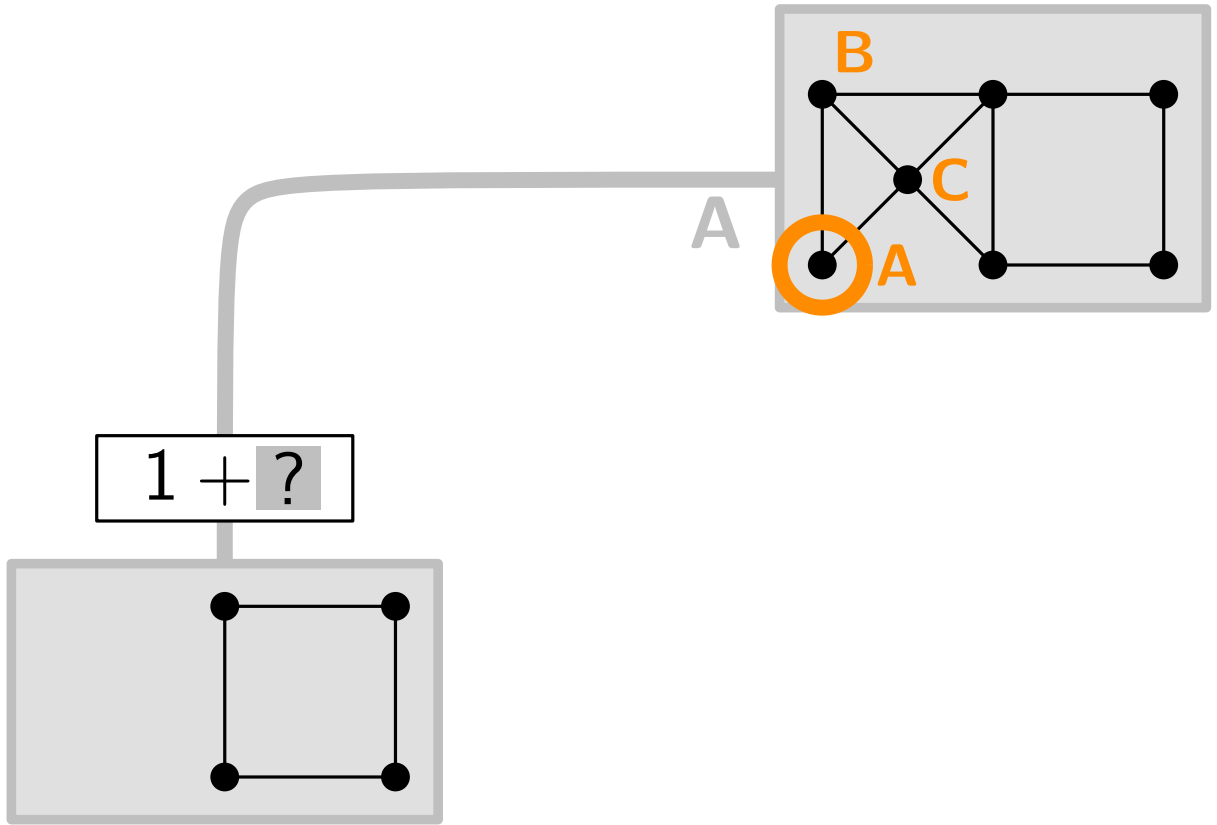
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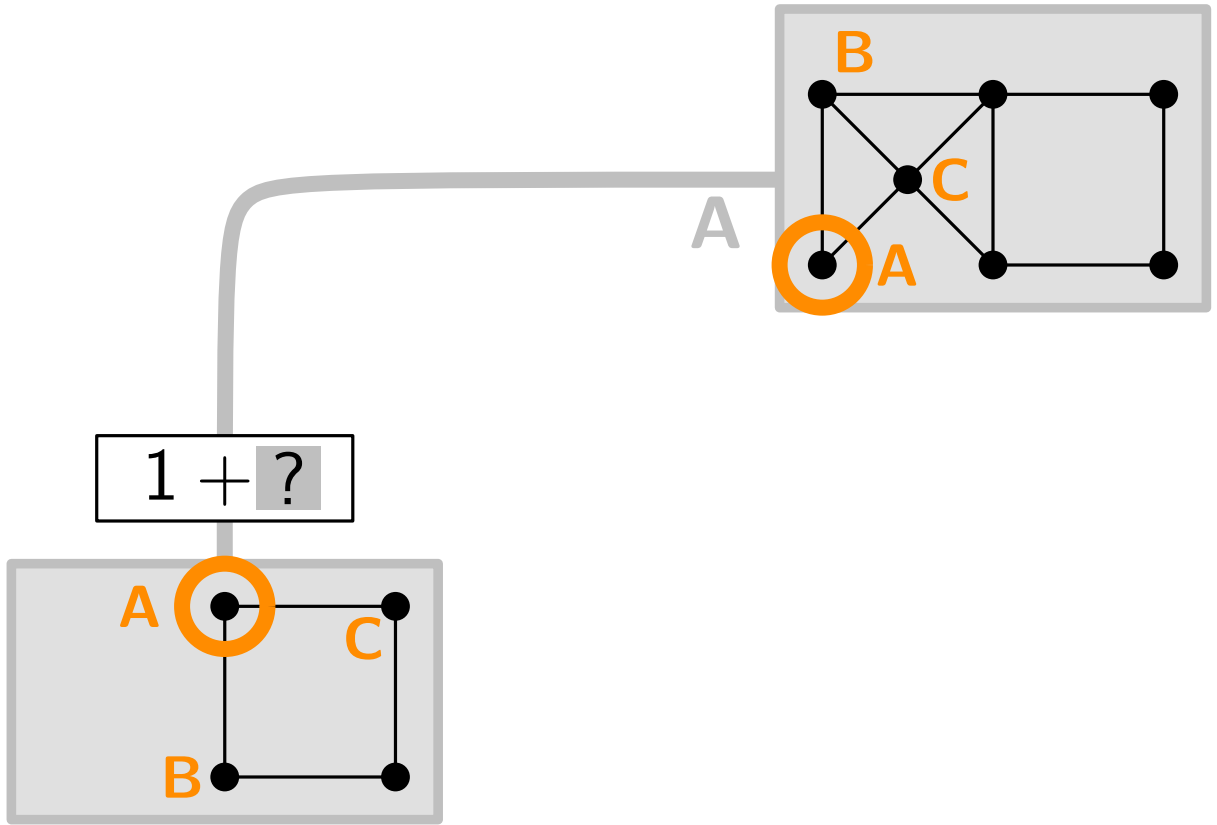
Let's consider an example run.

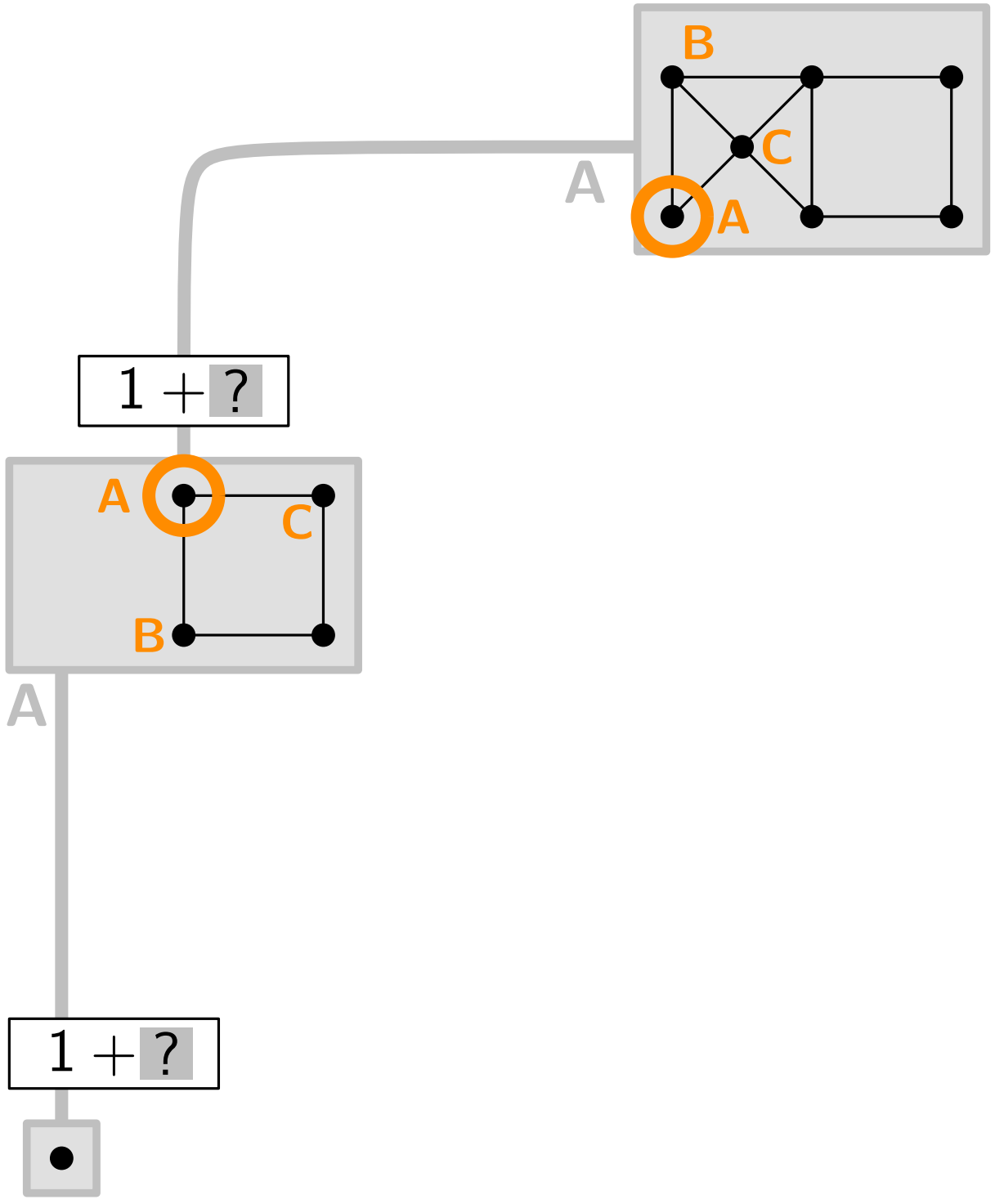


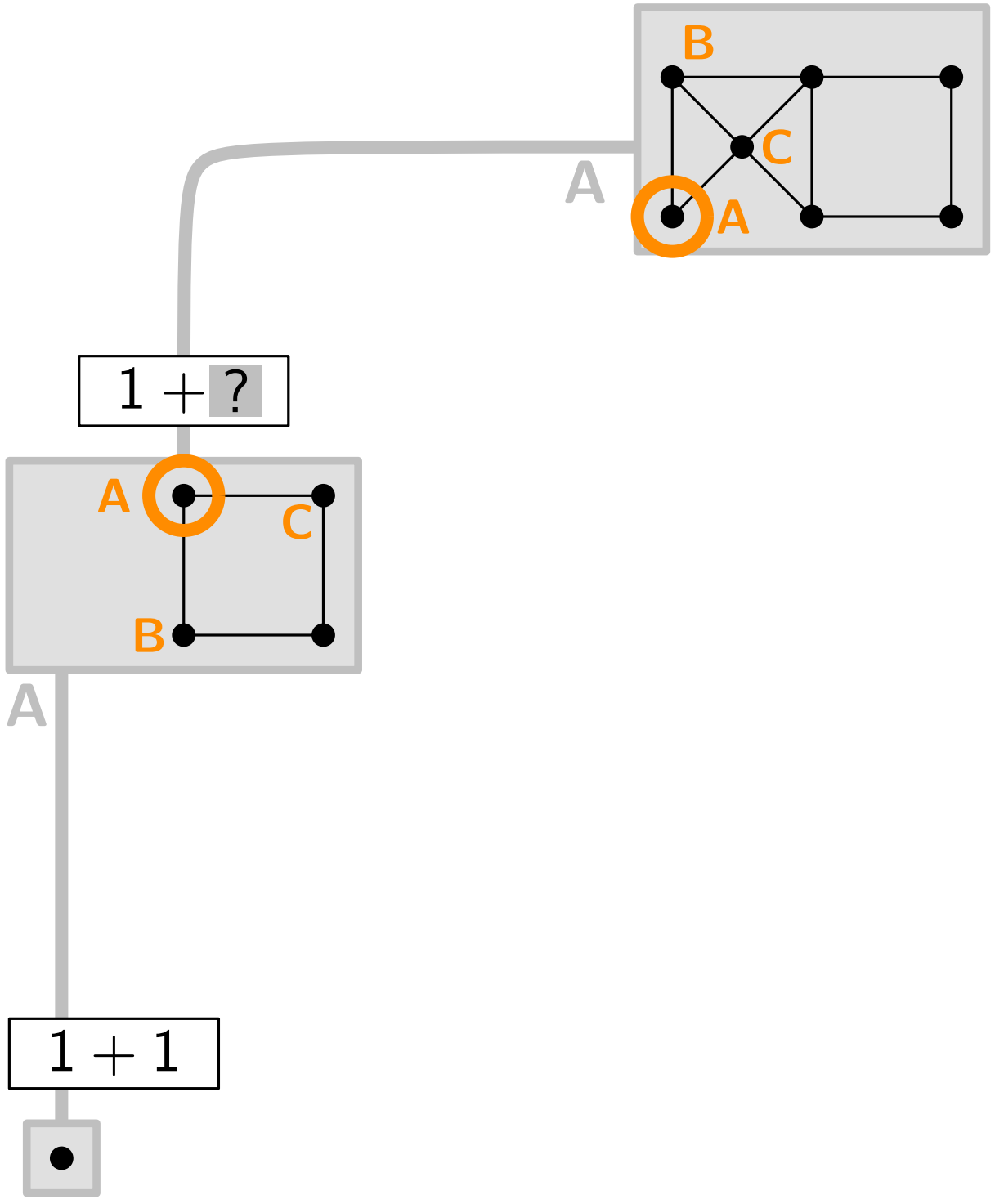


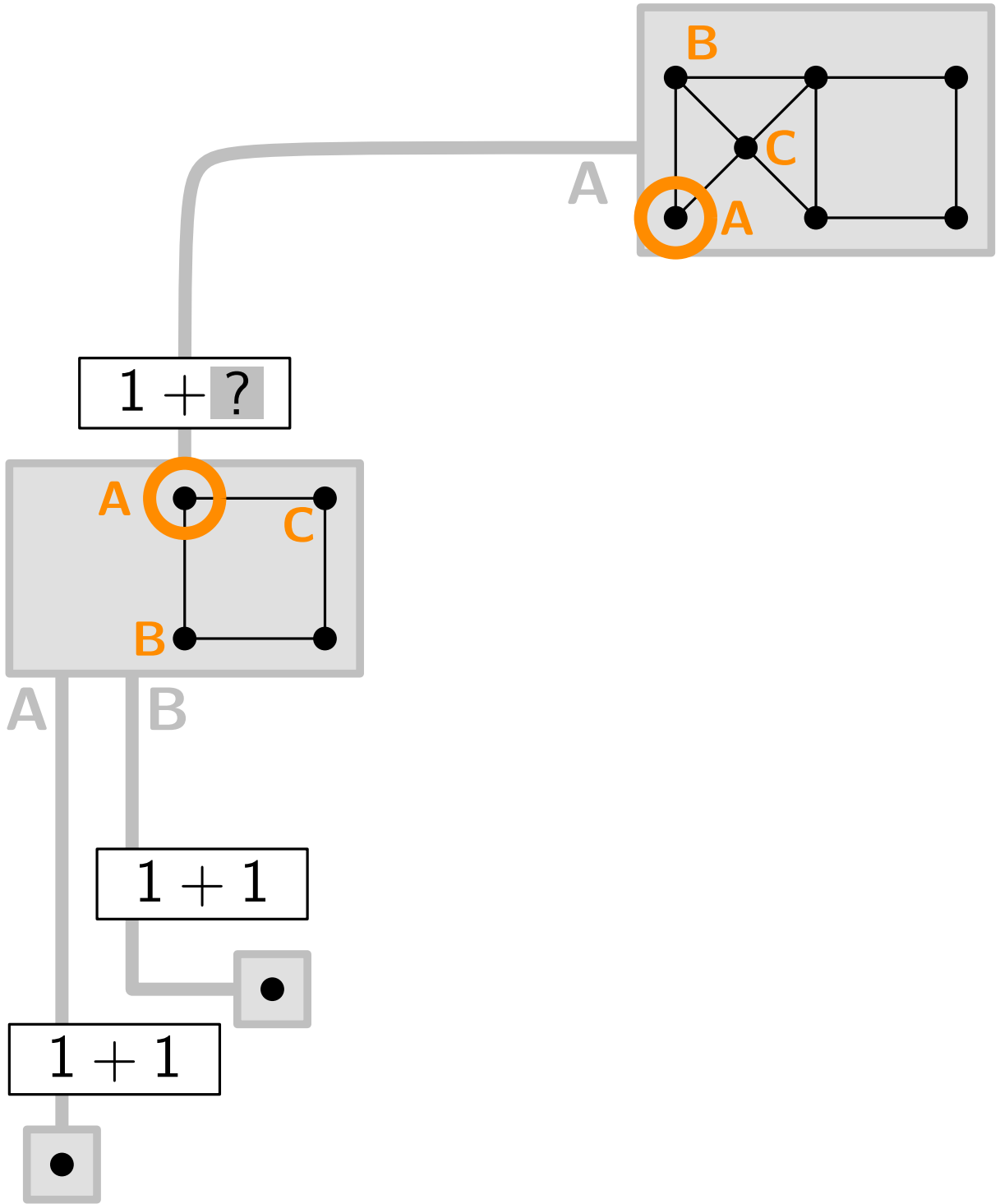


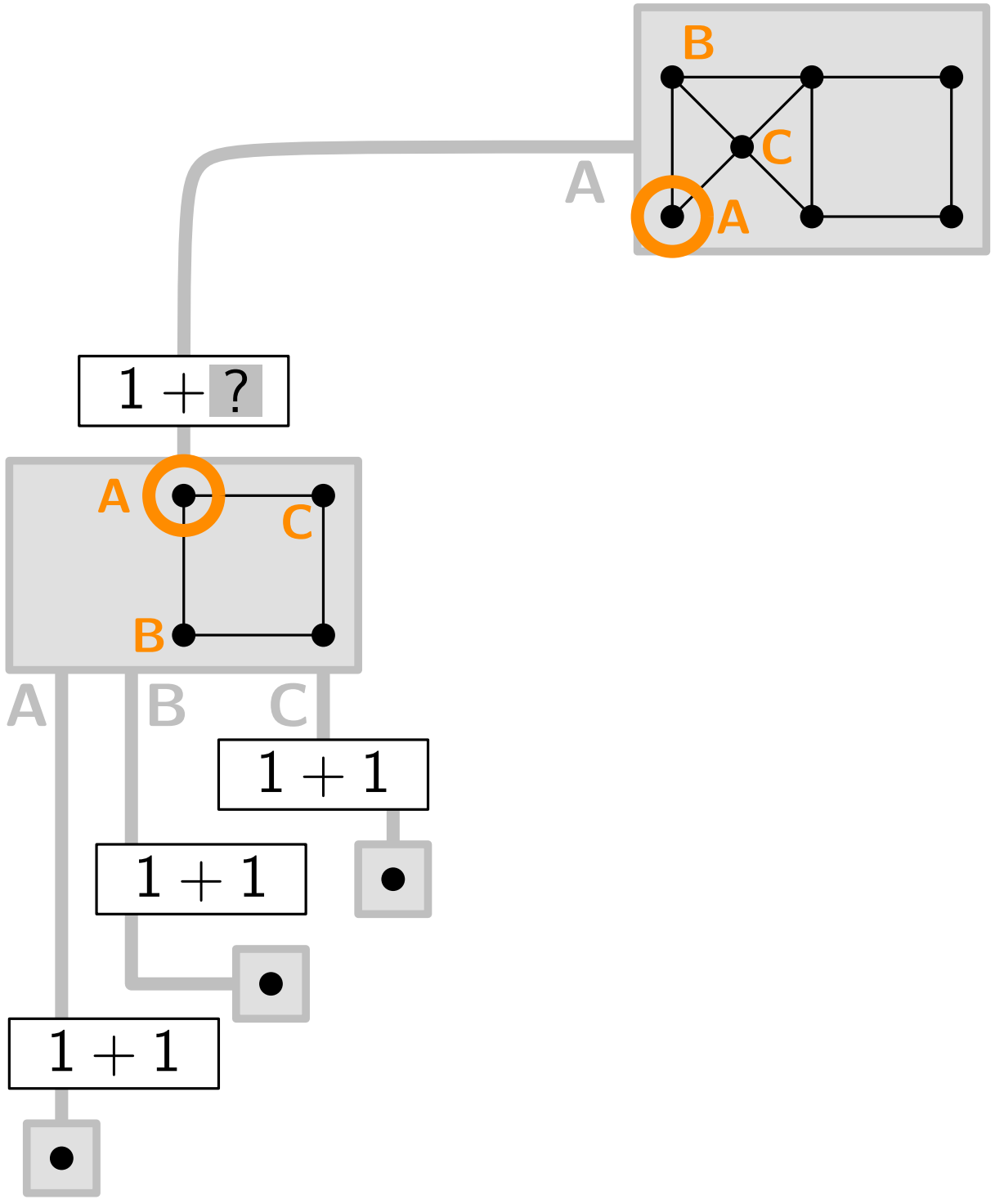


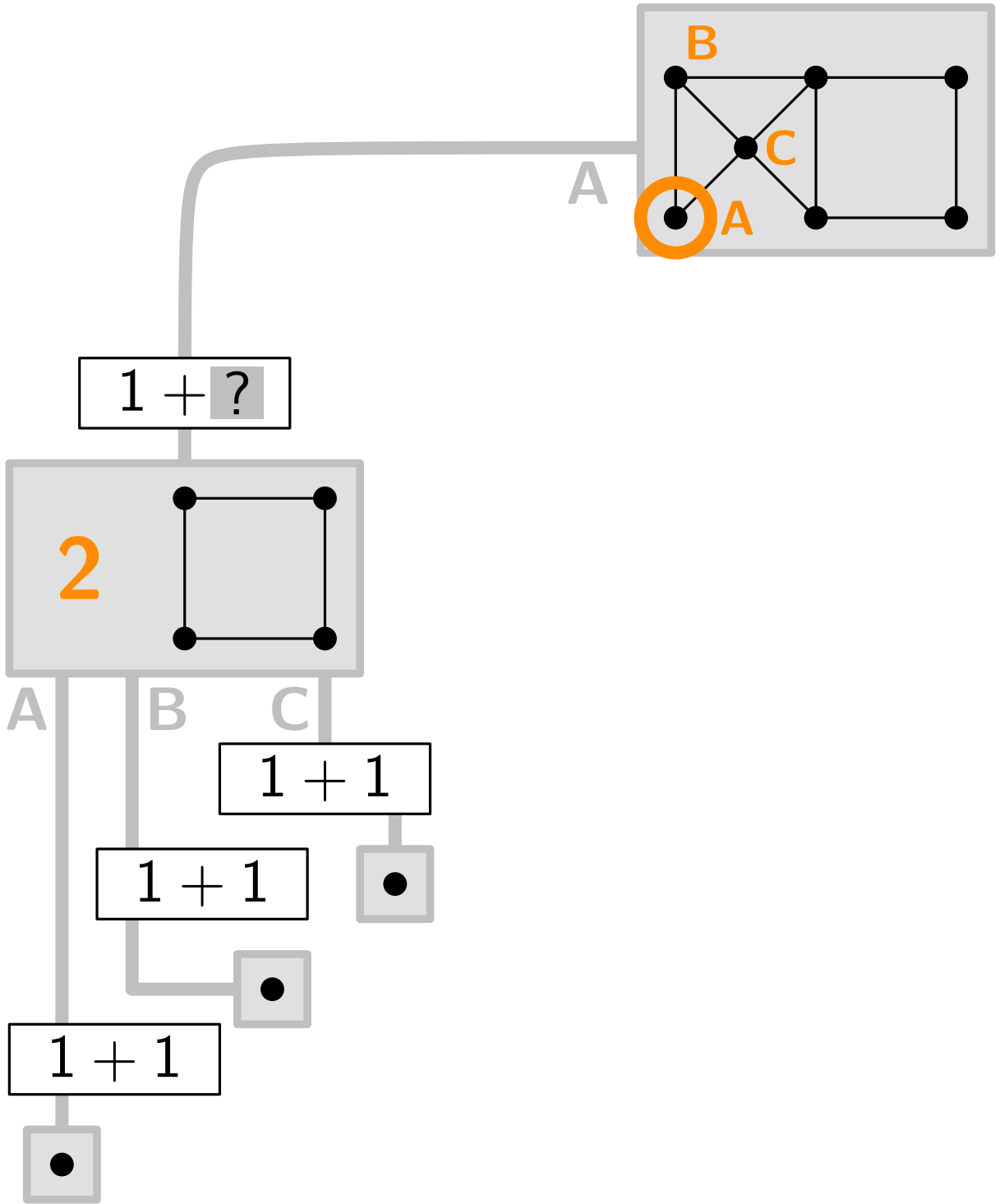


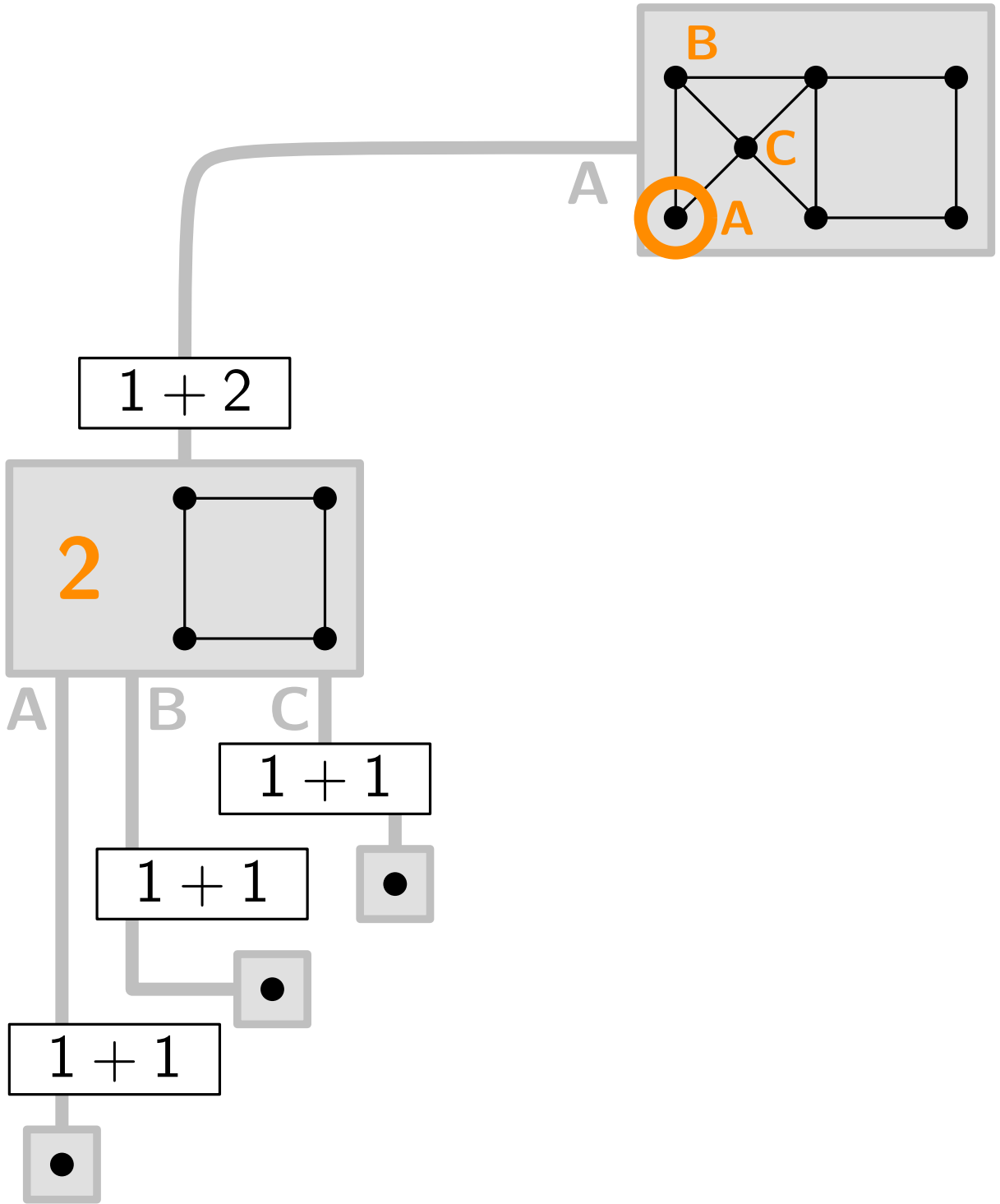


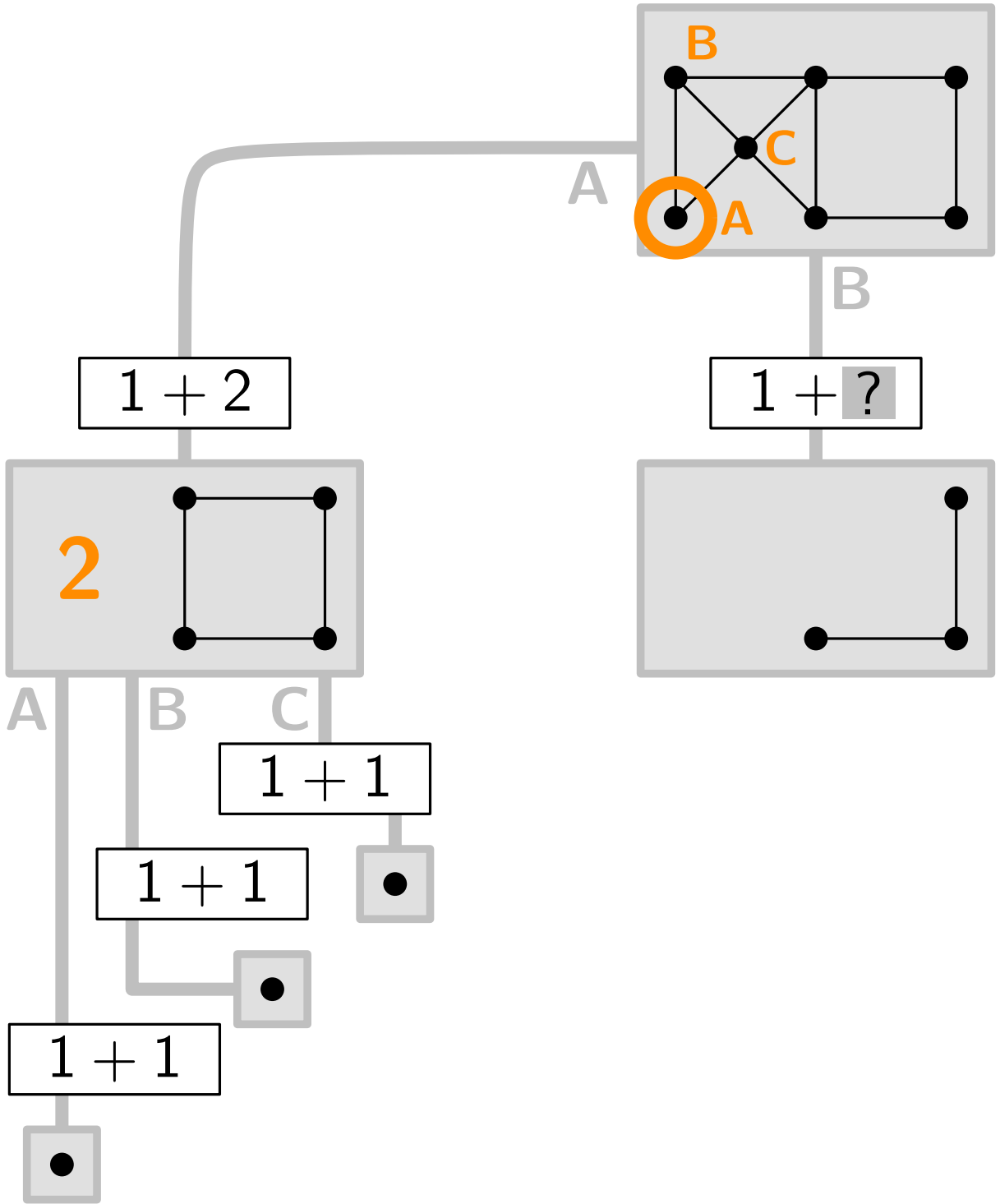


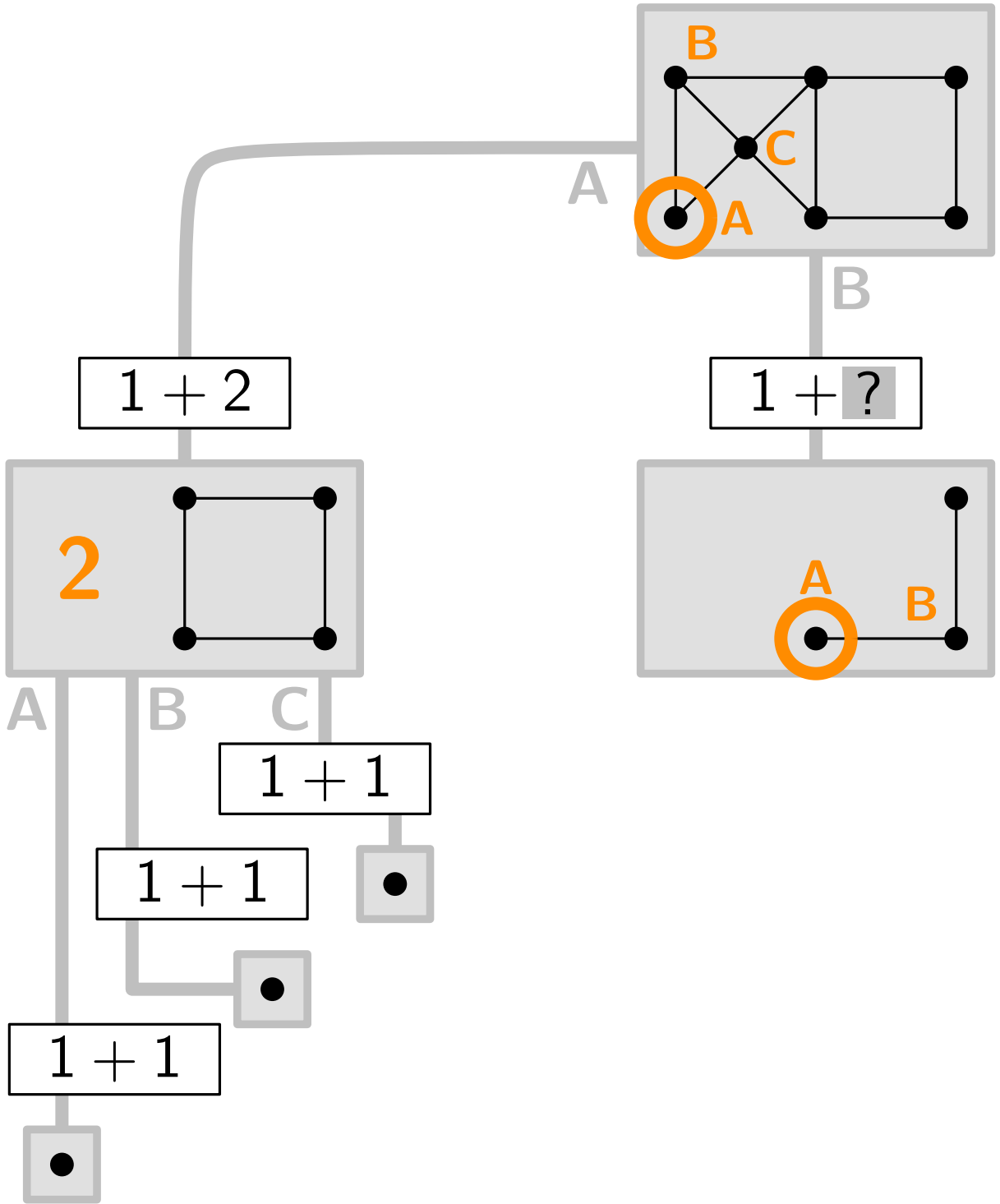


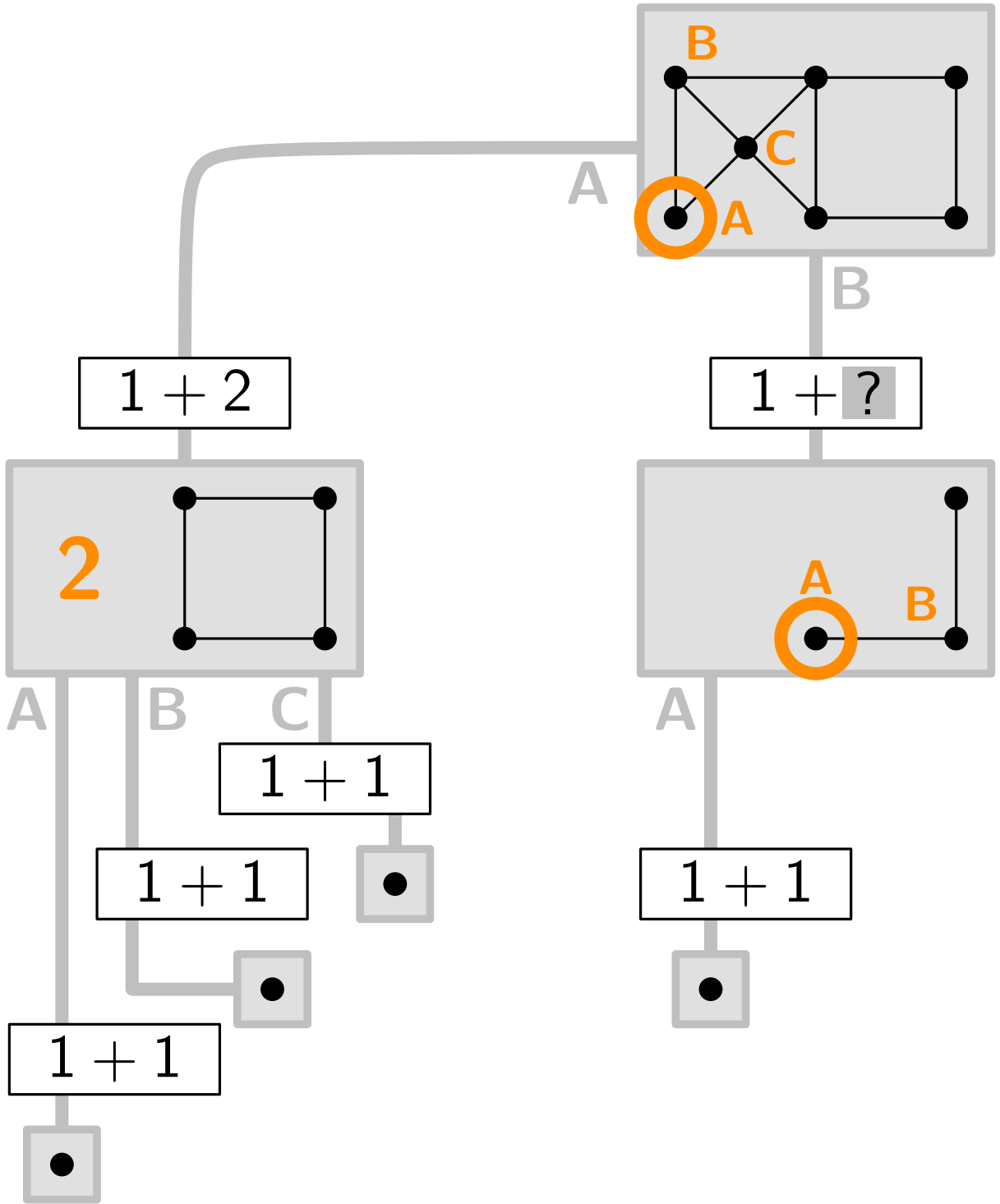


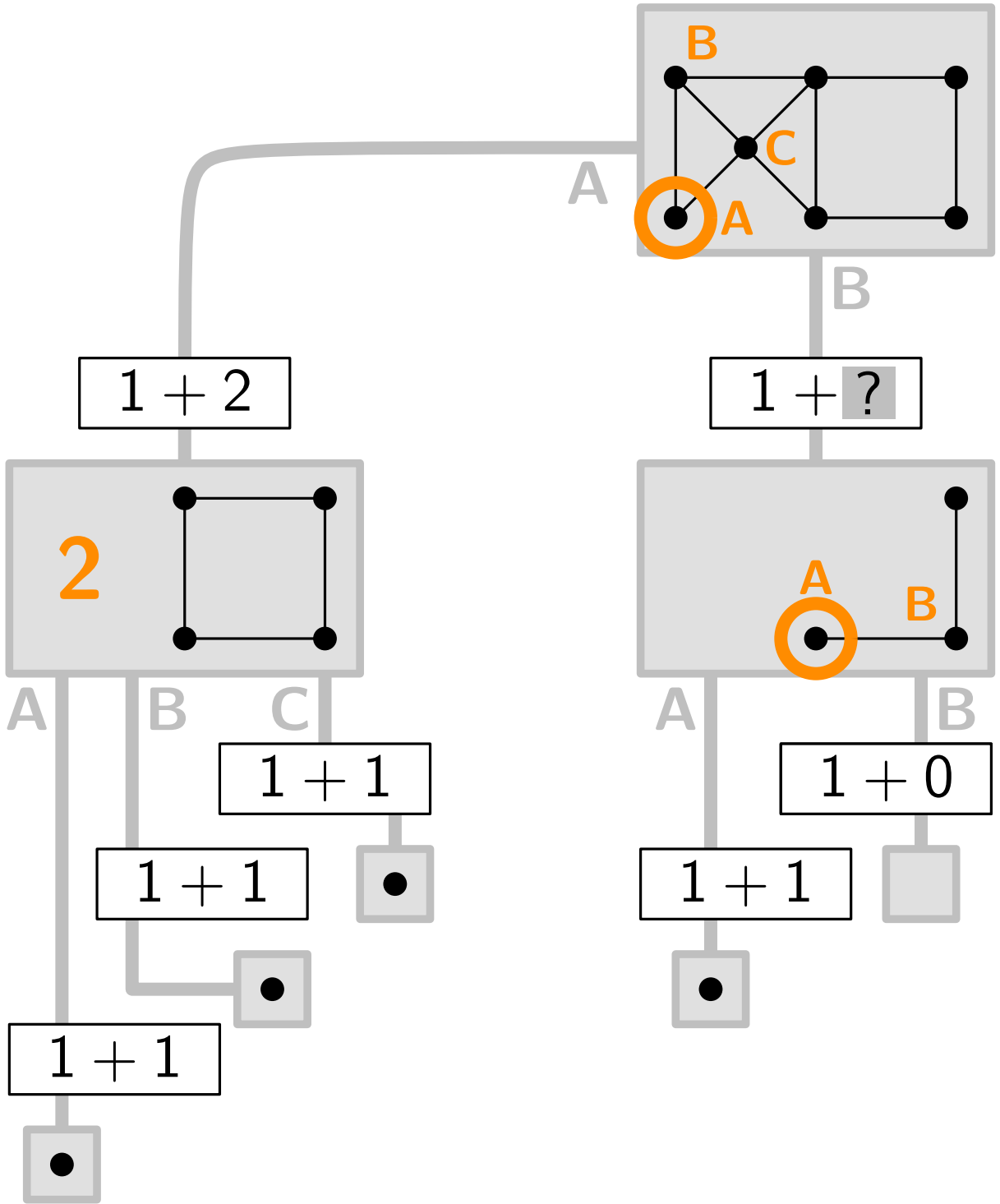


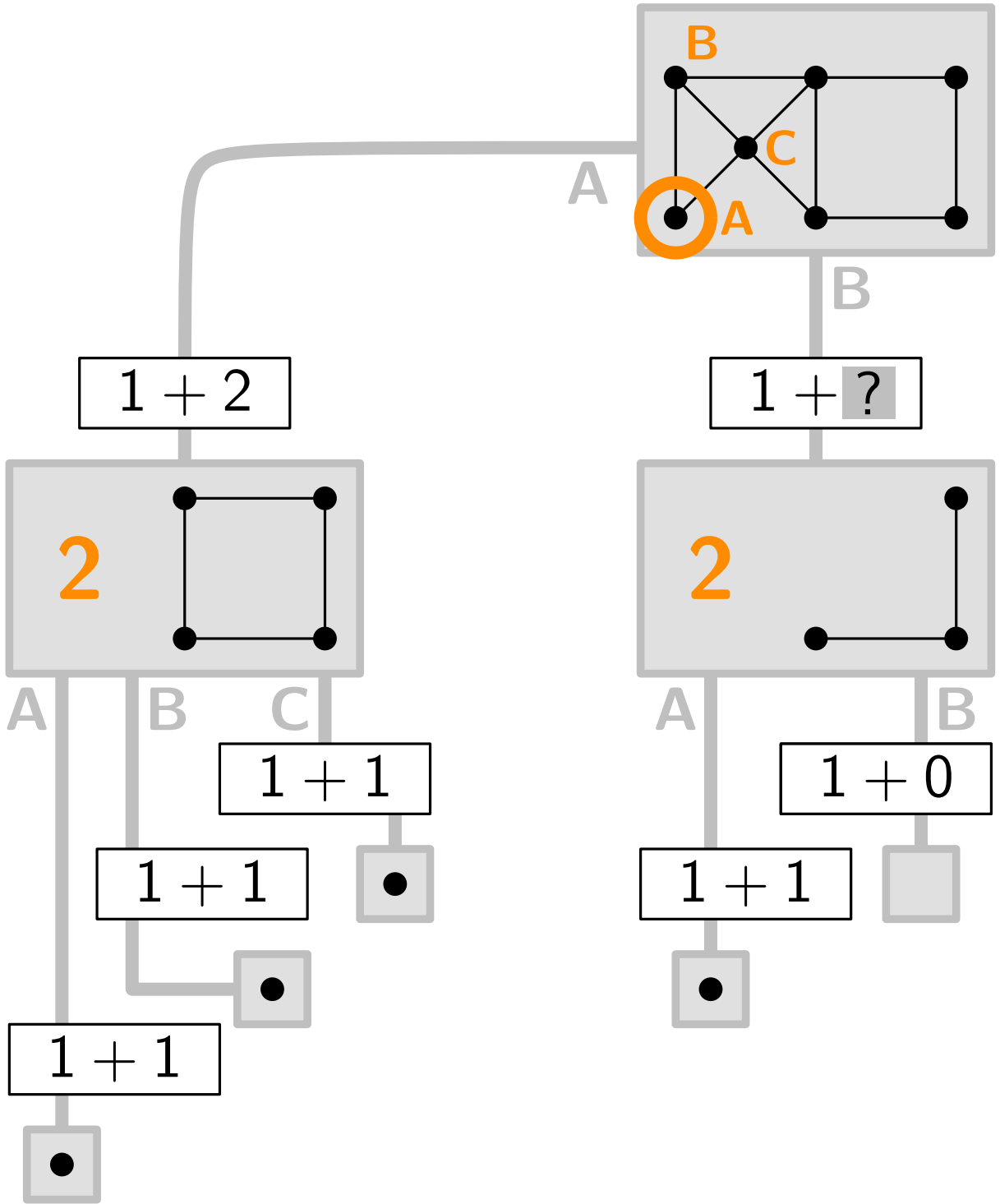


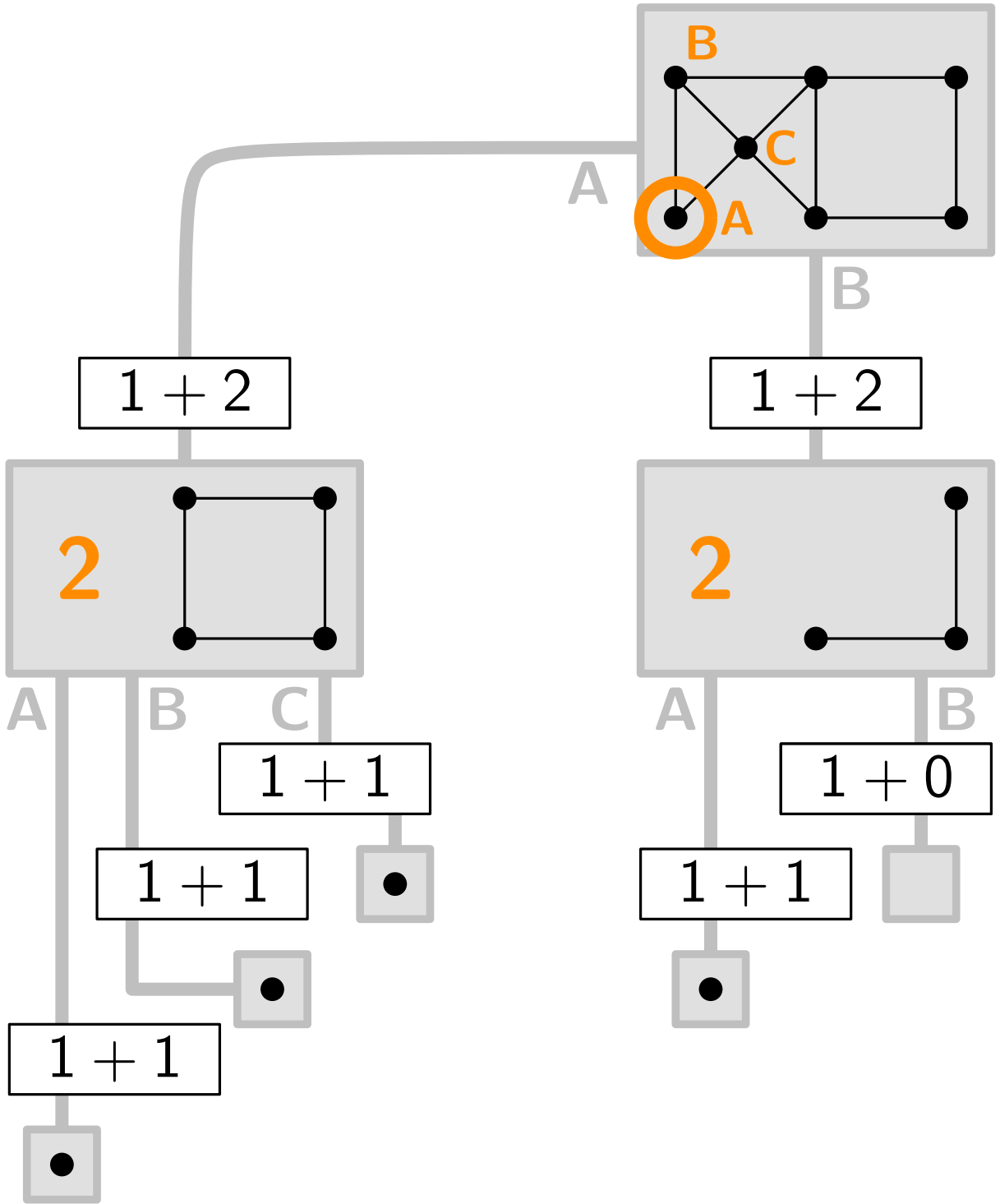


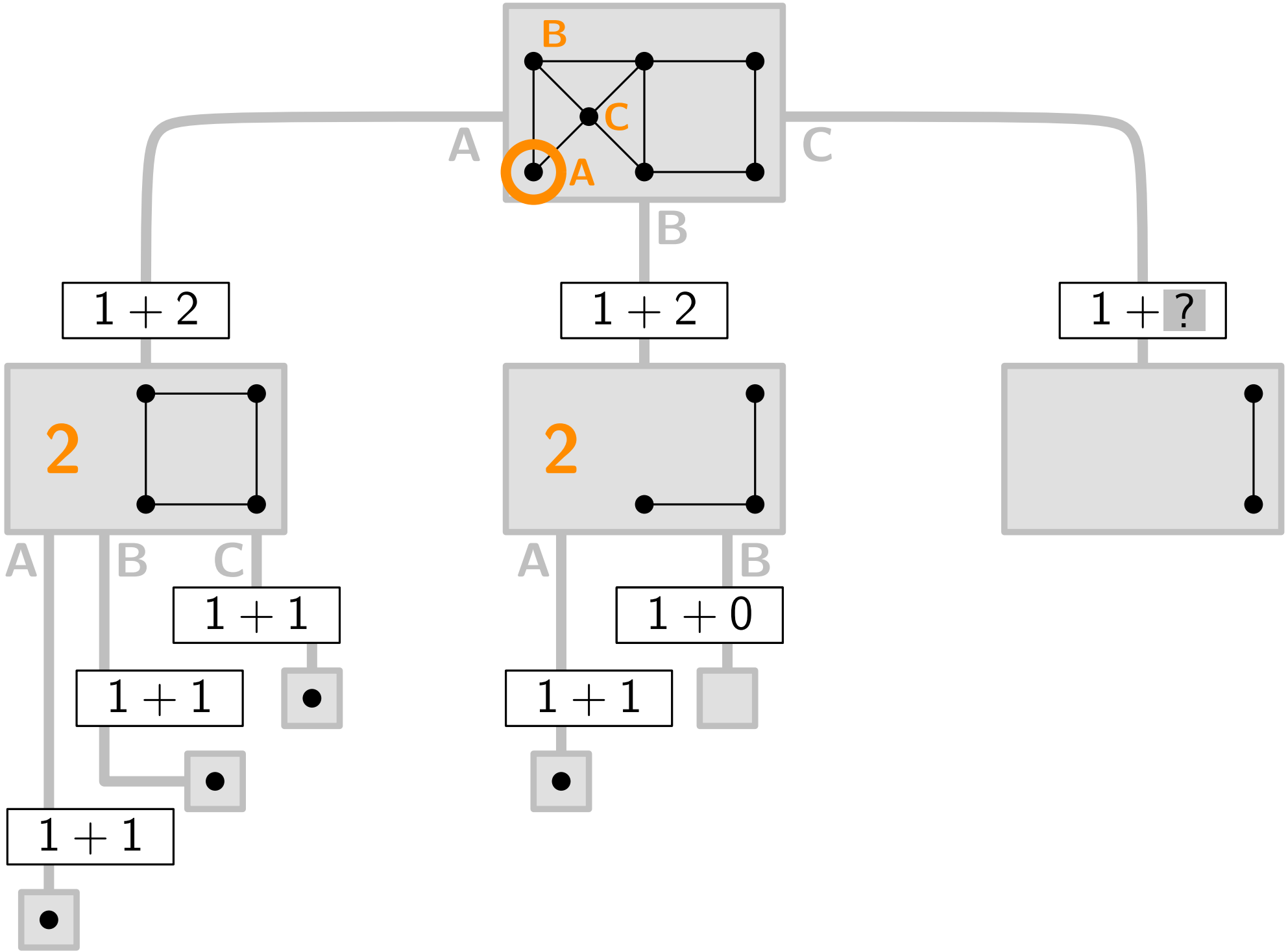


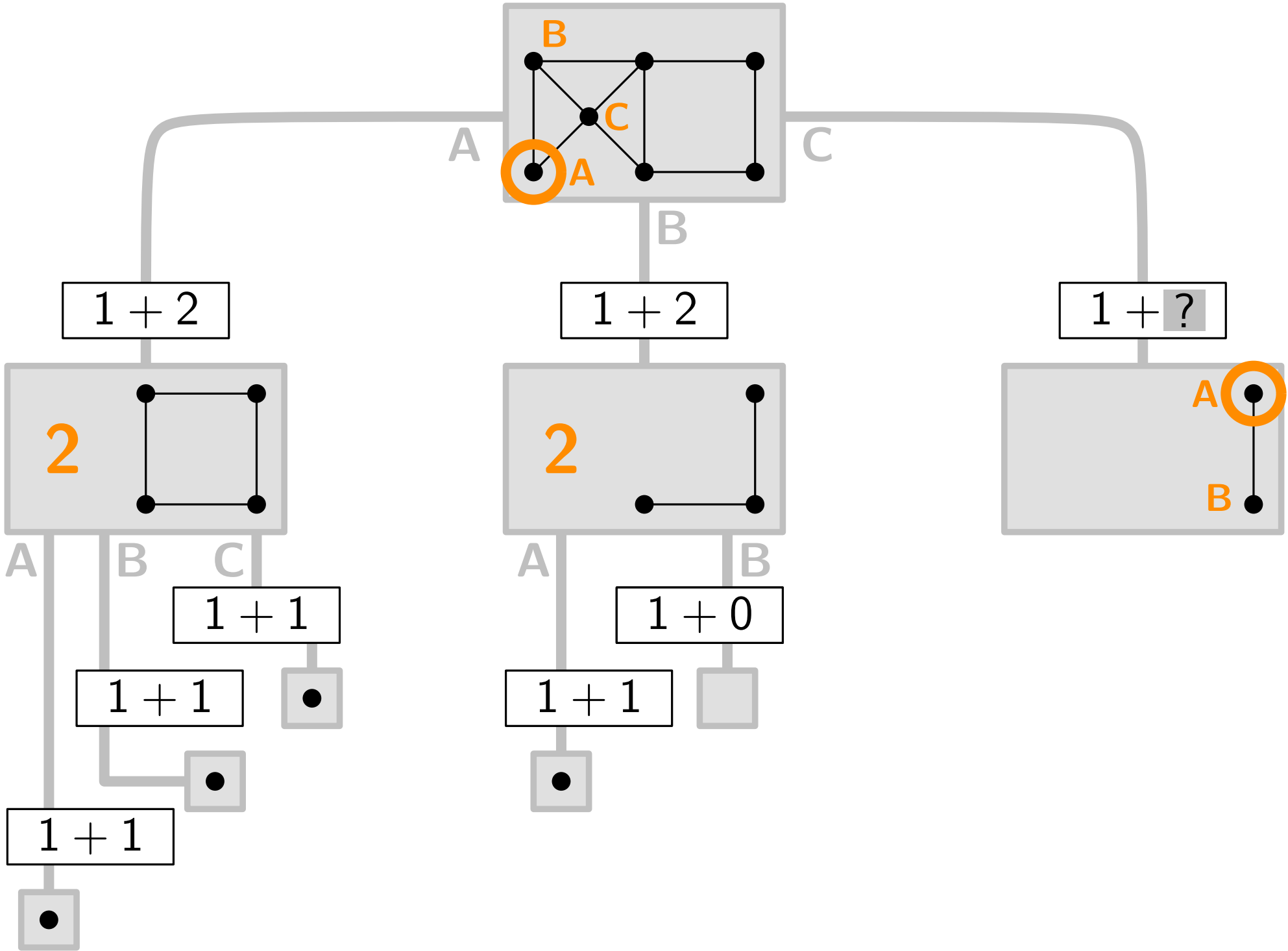


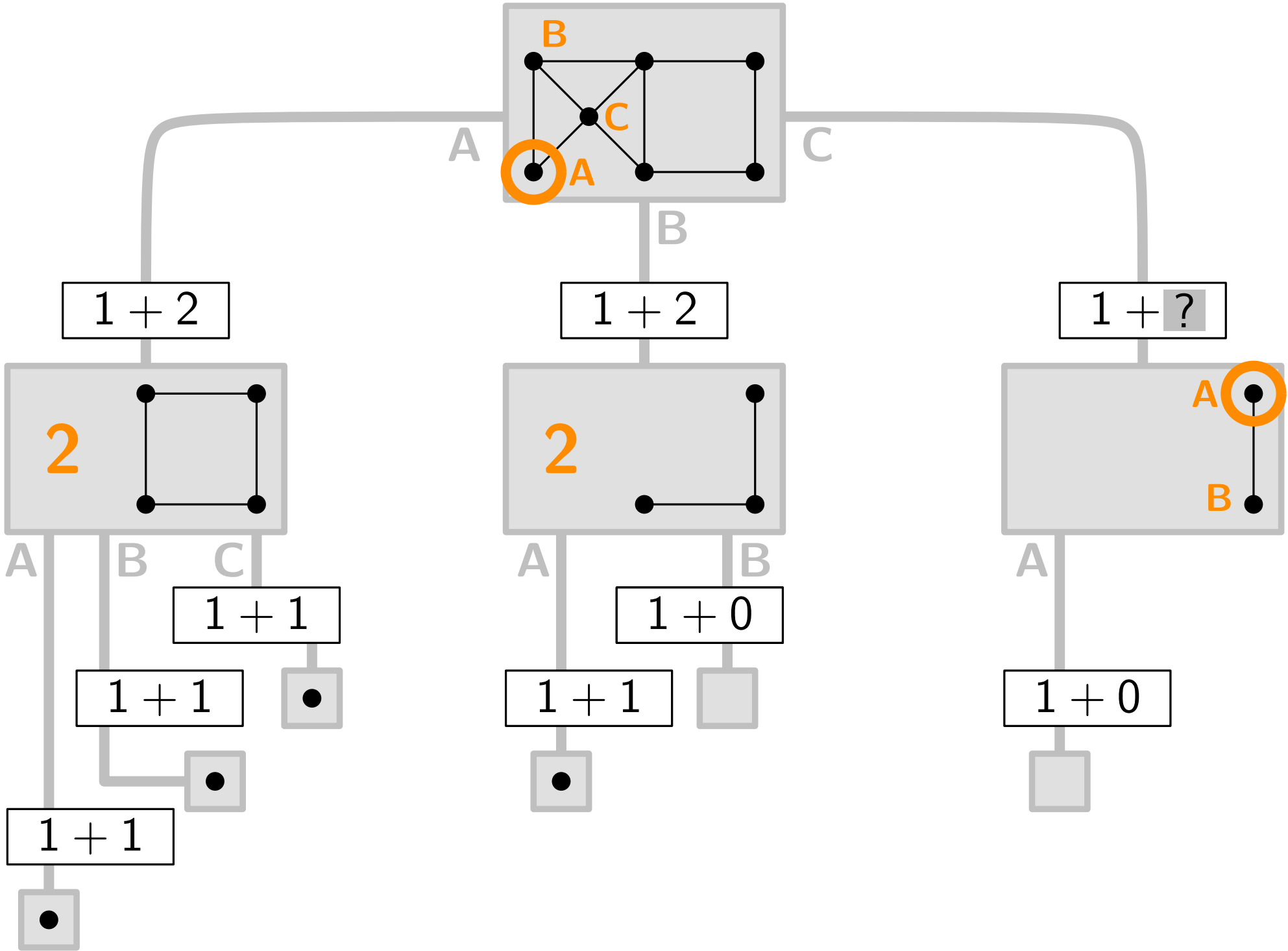


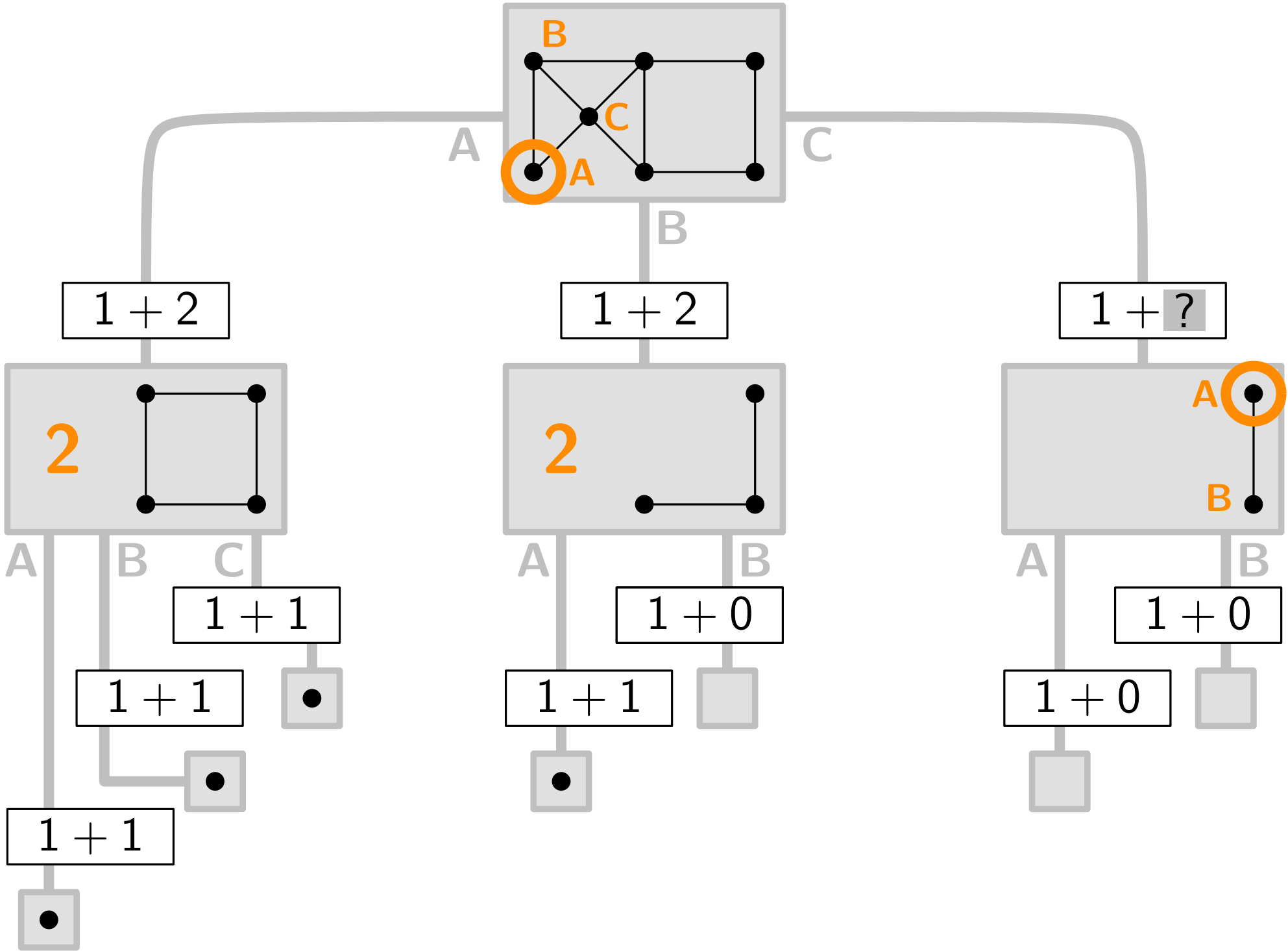


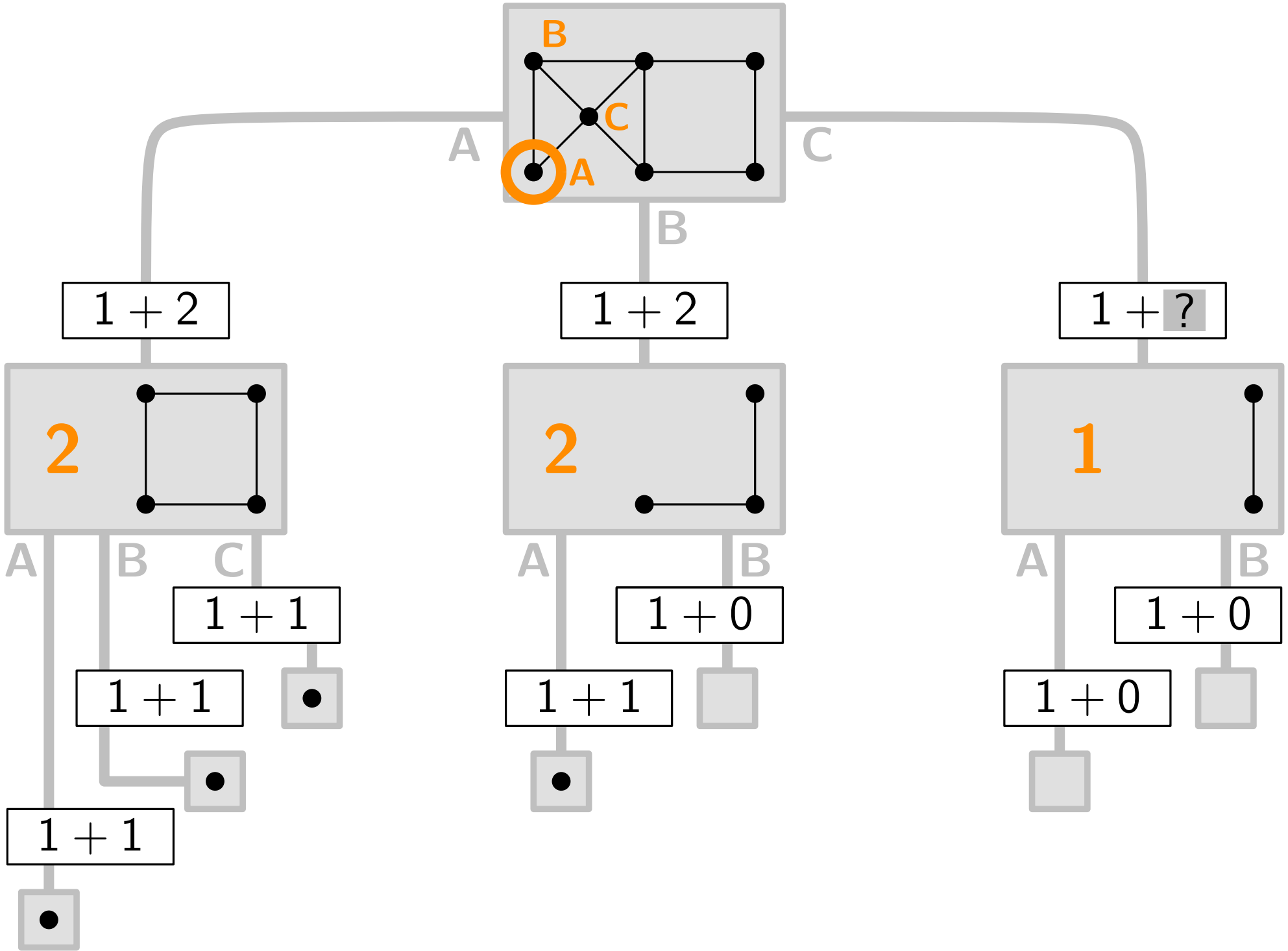


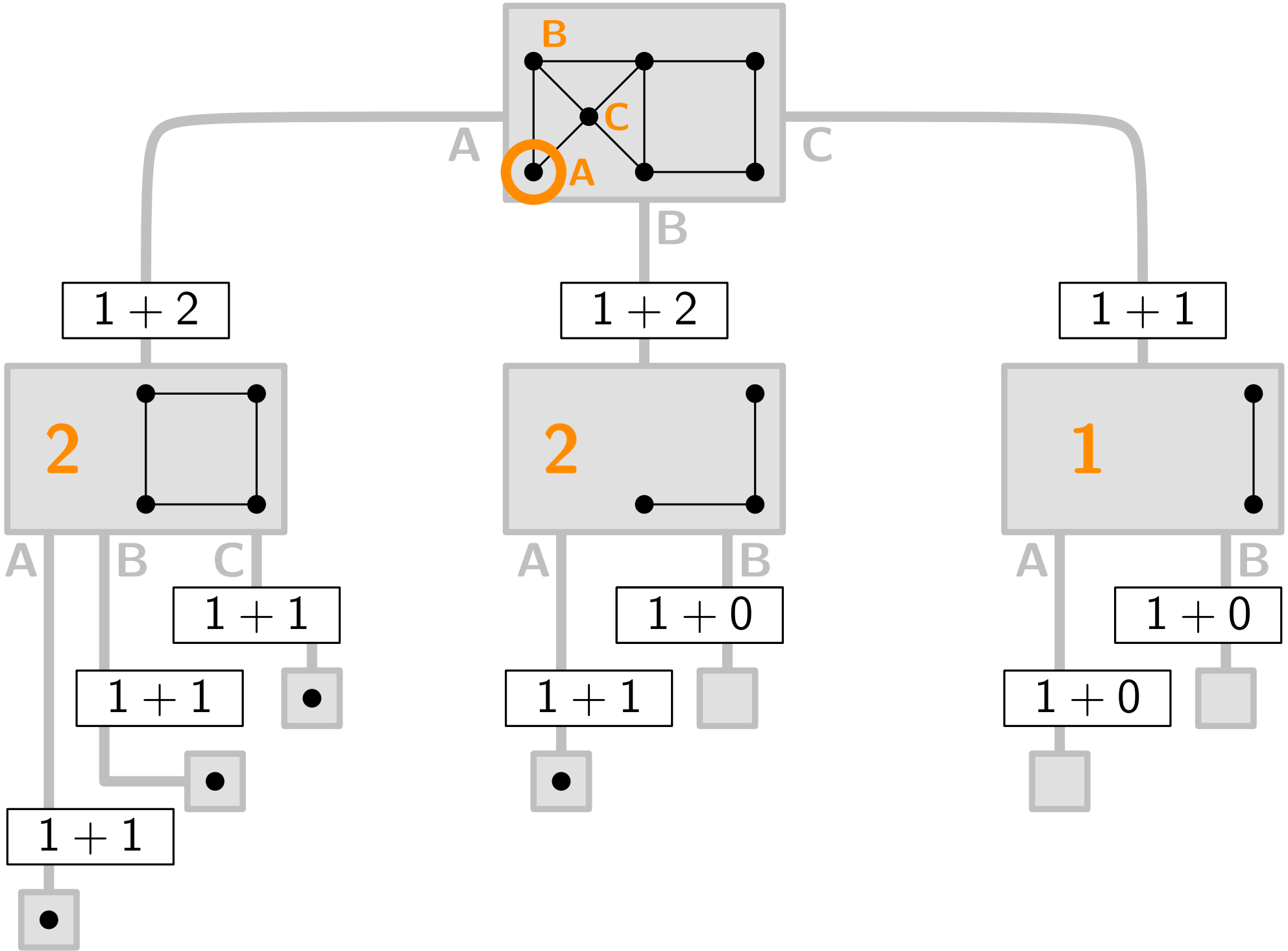


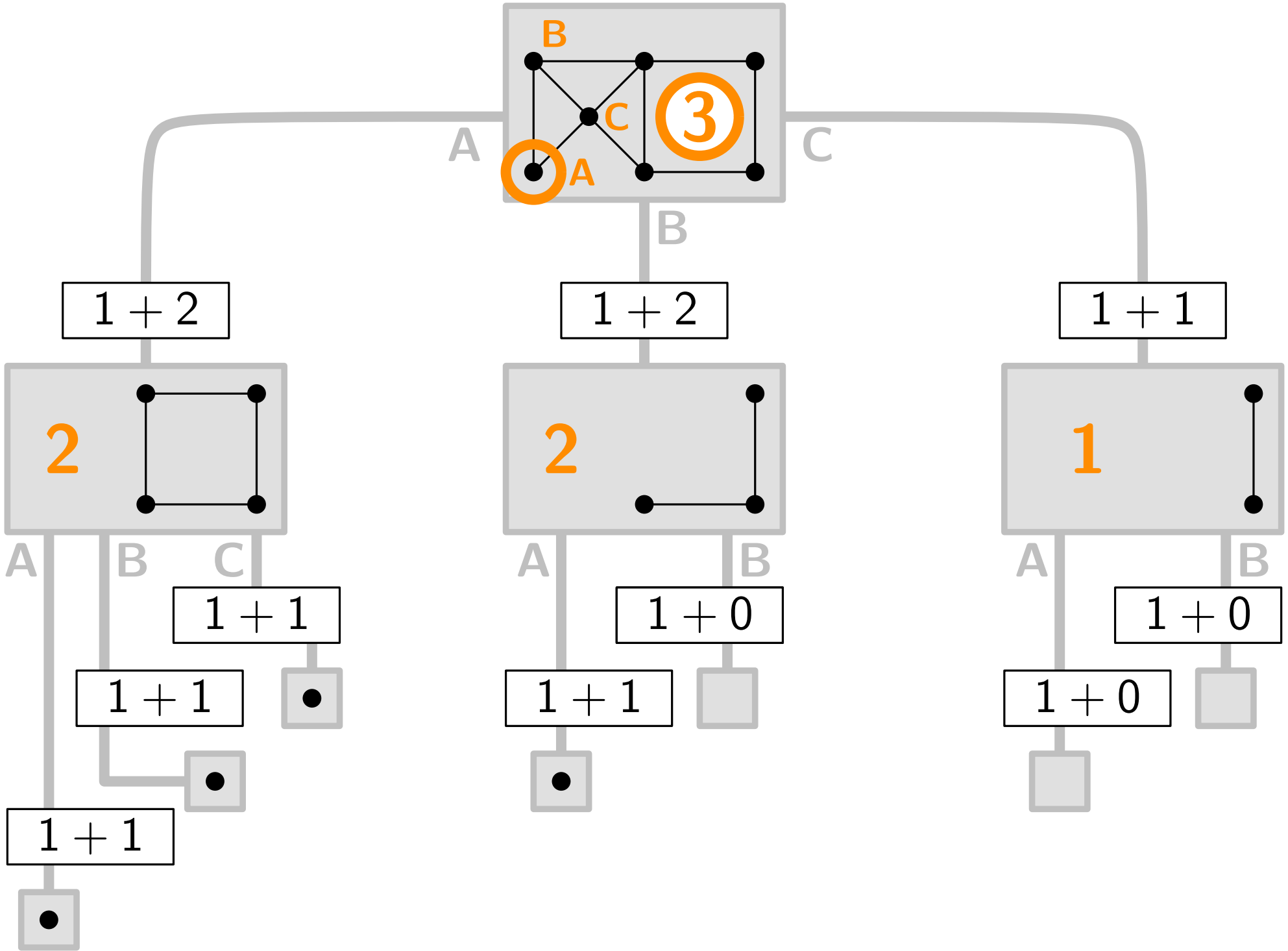












Runtime Analysis

For a worst-case n -vertex graph G ($n \geq 1$):

$$B(n) \leq \sum_{y \in N[v]} B(\quad)$$

where v is a minimum-degree vertex of G .

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This yields an n -vertex graph witnessing that $B(n) \geq B(n')$.

Runtime Analysis (cont'd)

Recall: $B(n) \leq (\deg(v) + 1) \cdot B(n - (\deg(v) + 1))$

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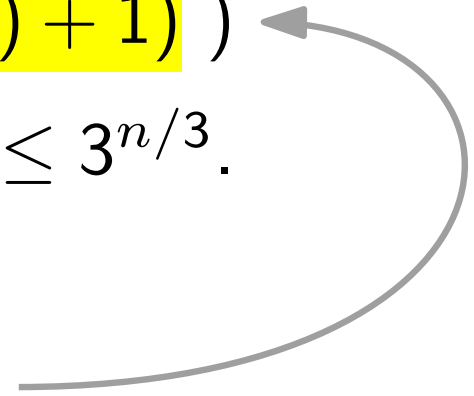
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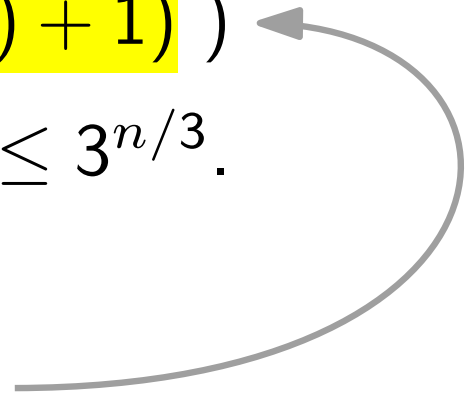
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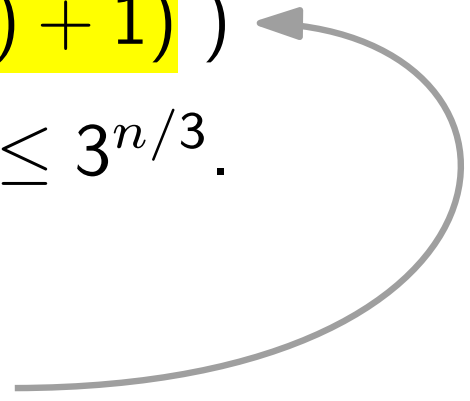
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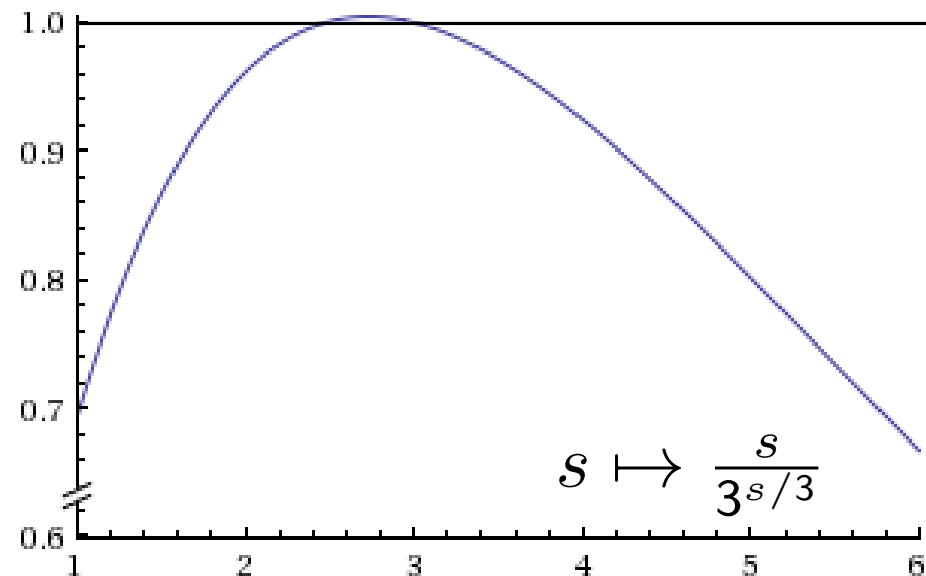
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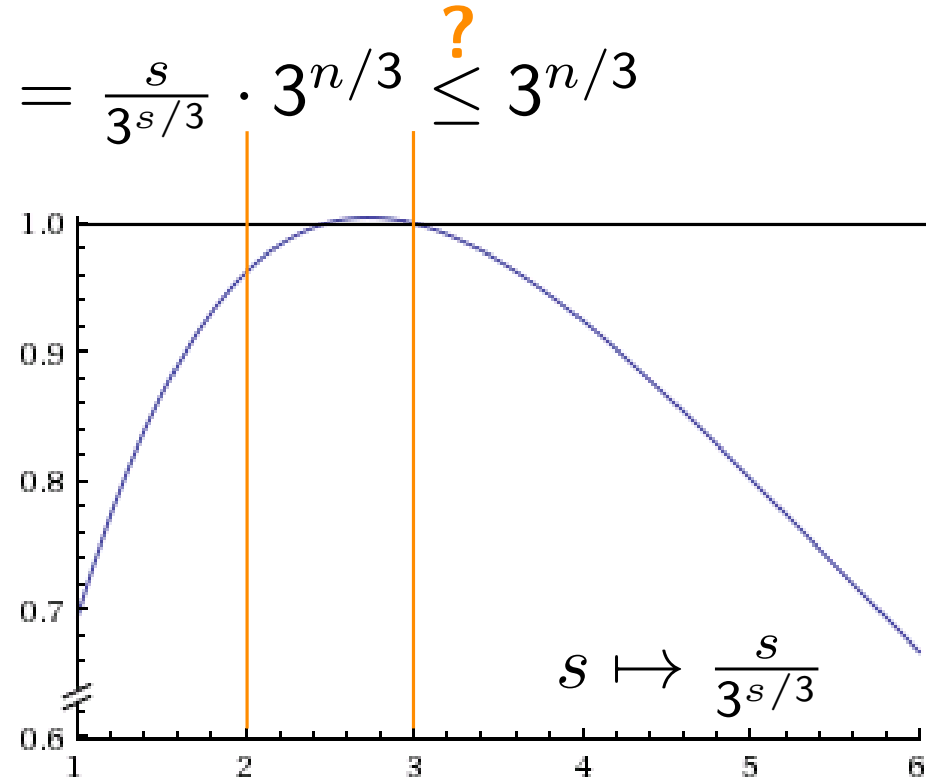
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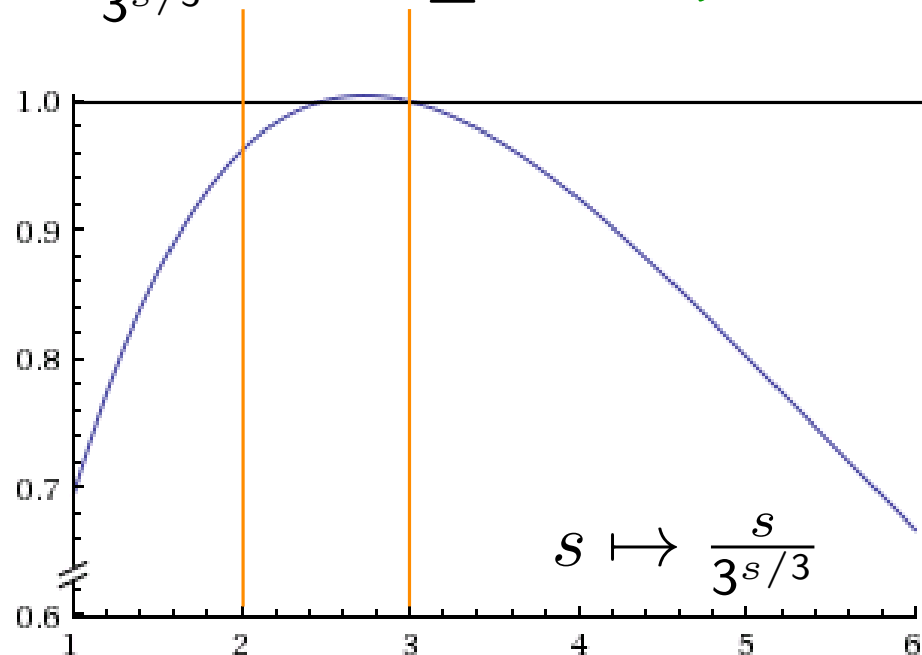
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$$B(n) \in O^*(\sqrt[3]{3^n}) \subset O^*(1.44225^n)$$

