

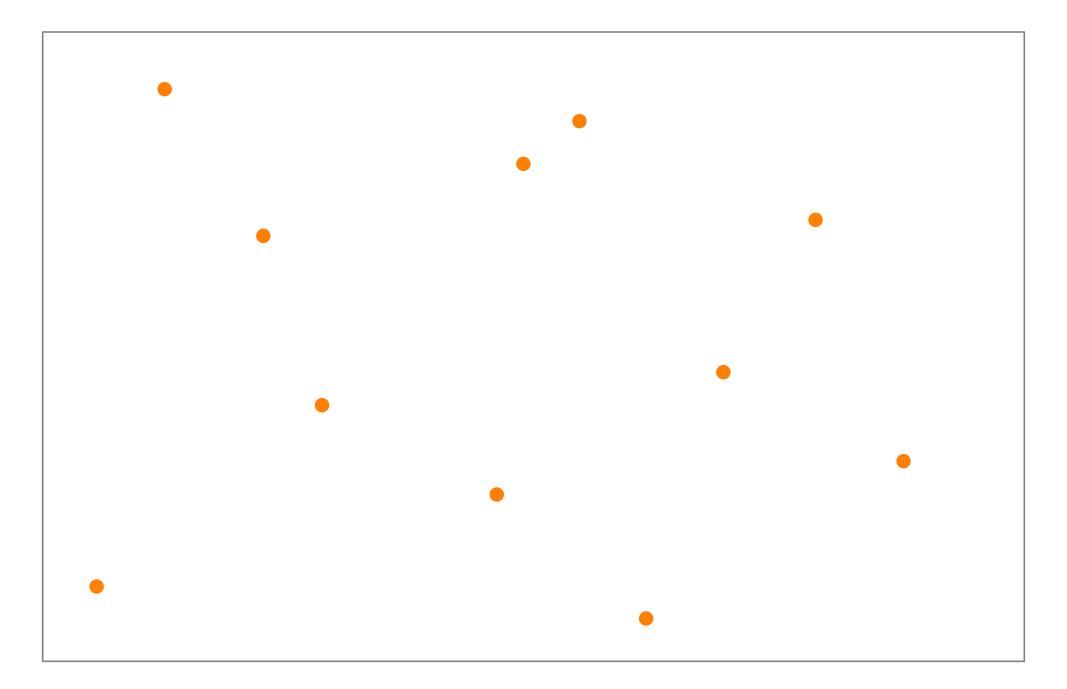
# **Computational Geometry**

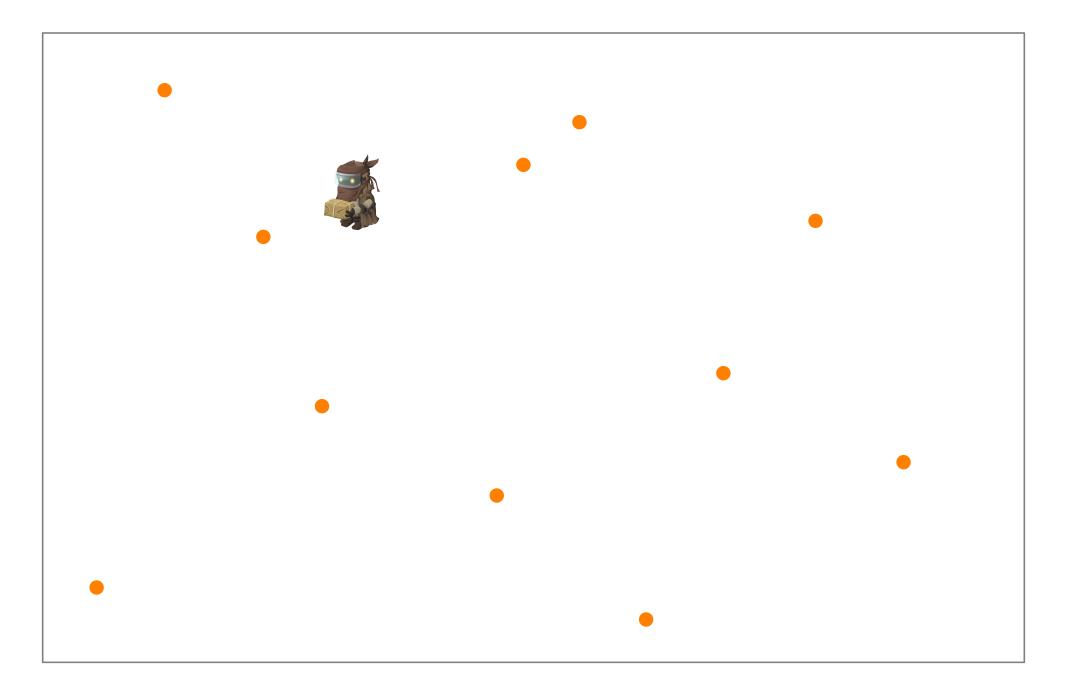
#### Voronoi Diagrams or The Post-Office Problem Lecture #7

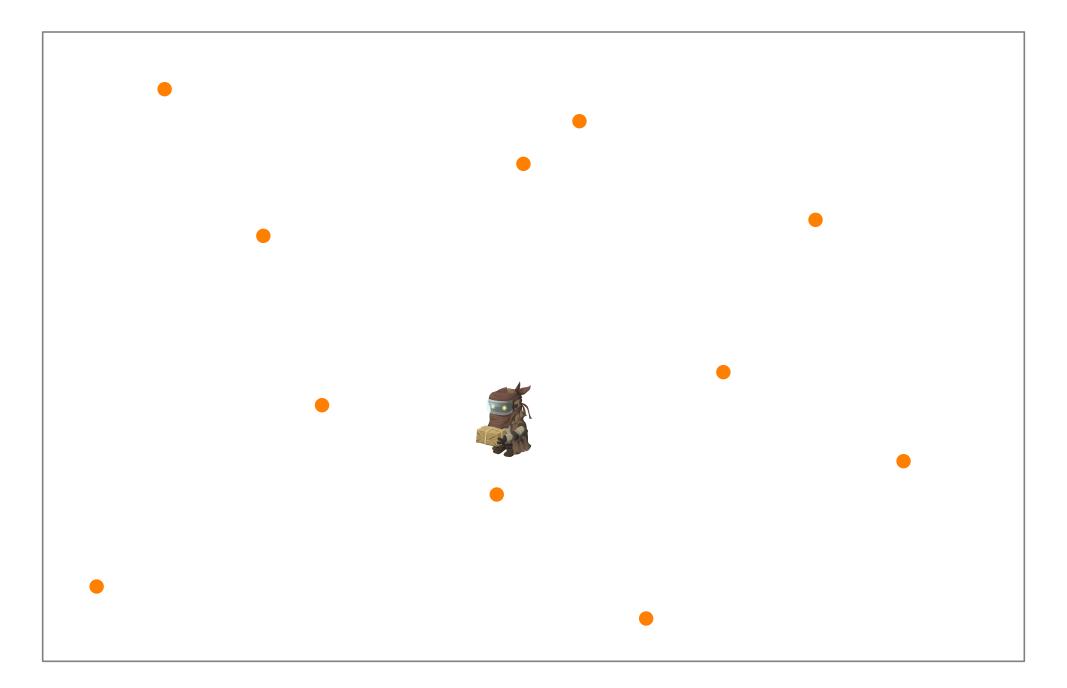
[Comp. Geom A&A : Chapter 7]

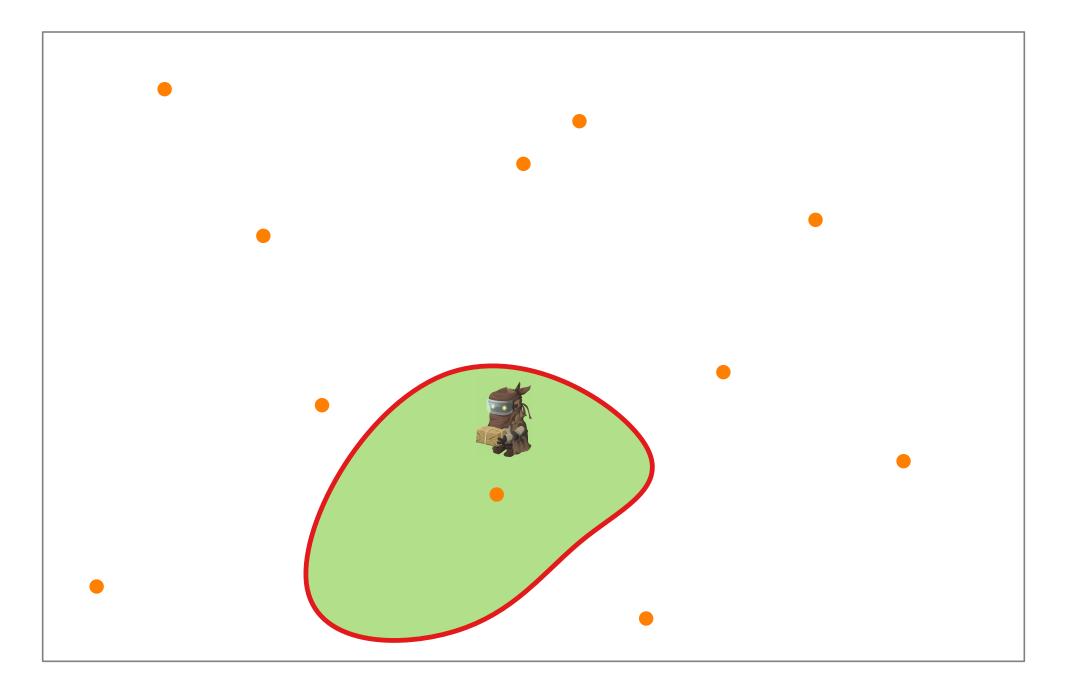
Steven Chaplick

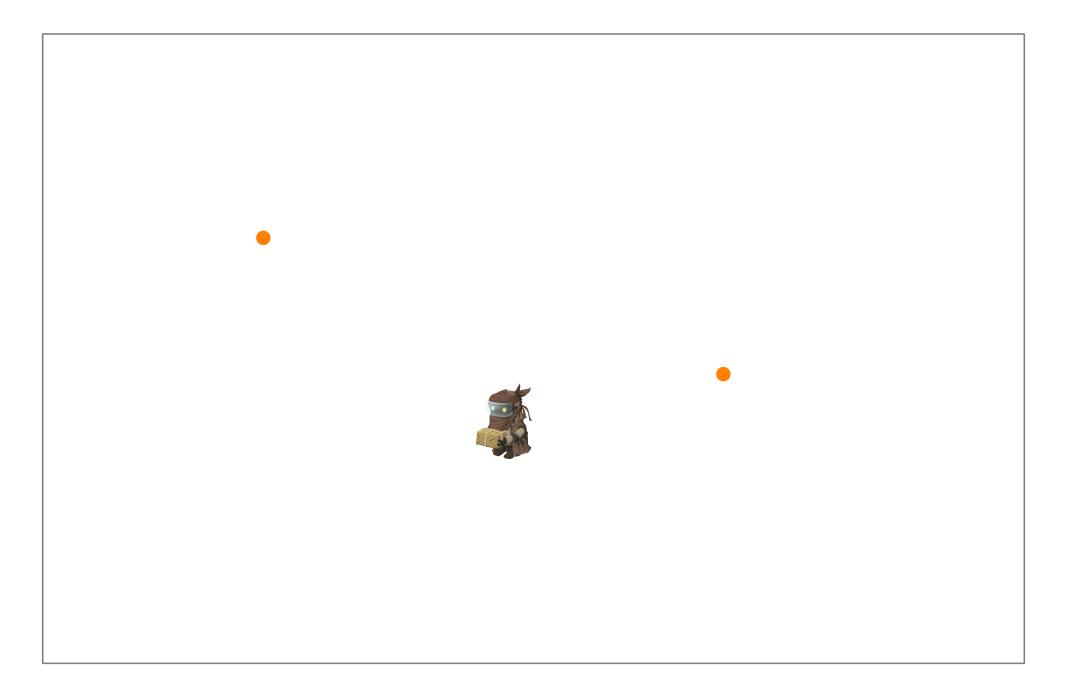
Winter Semester 2019/20

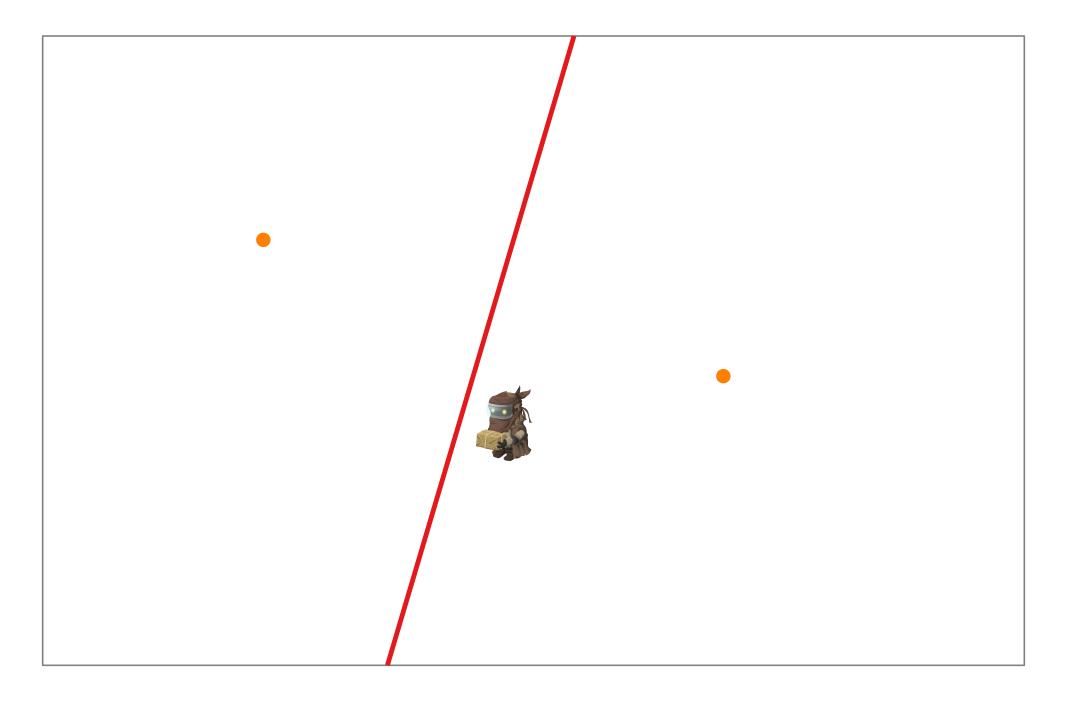


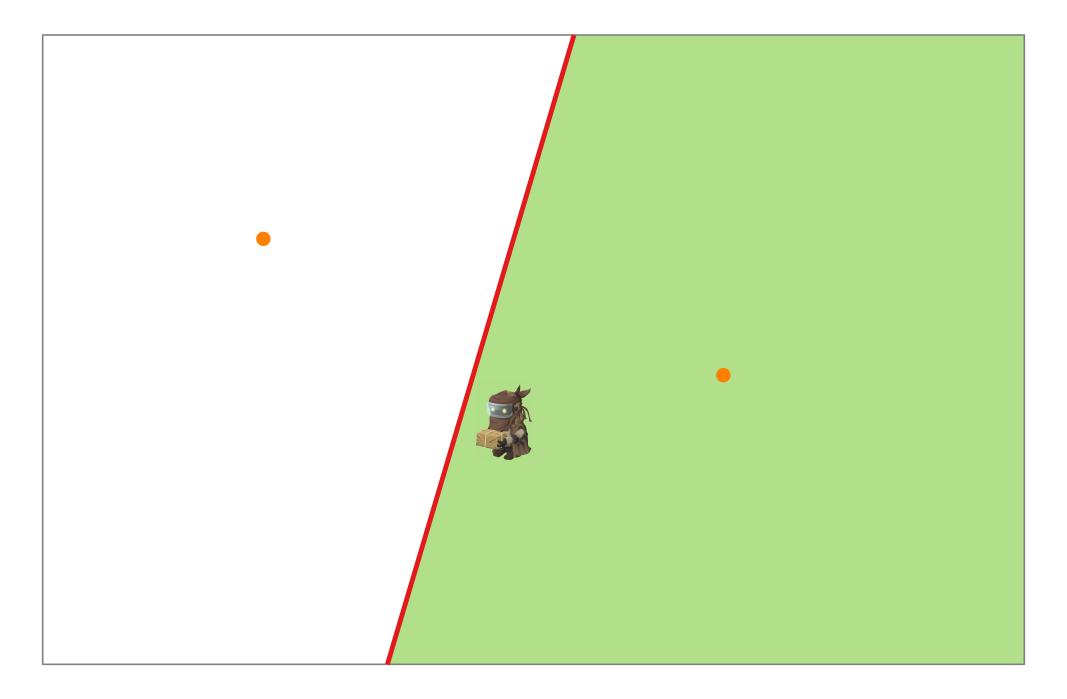


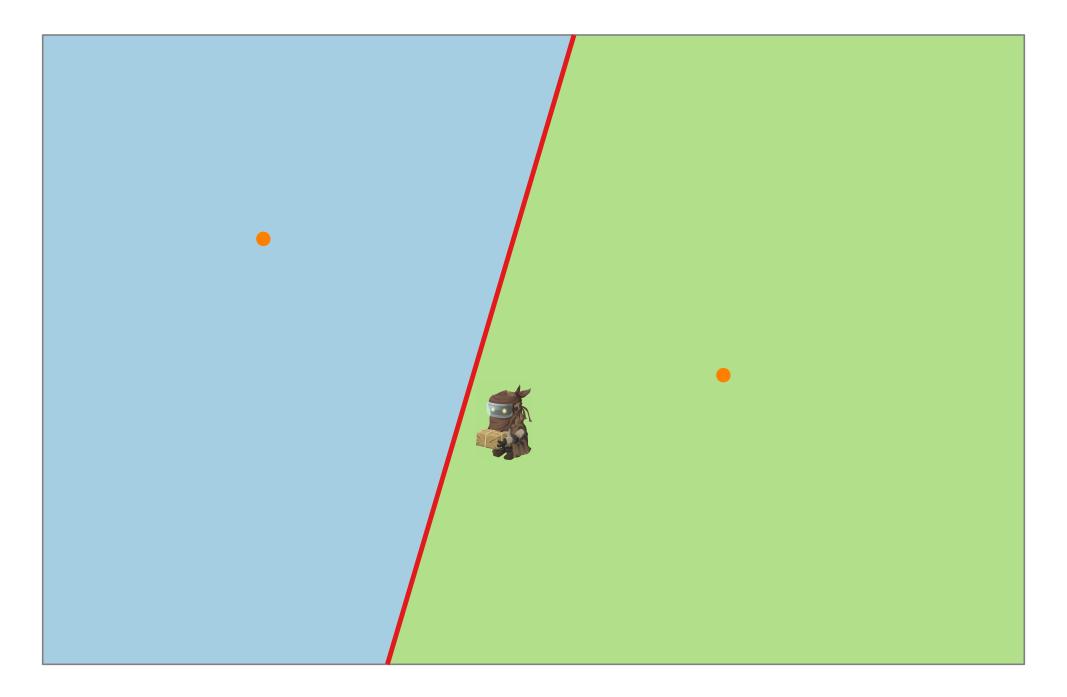


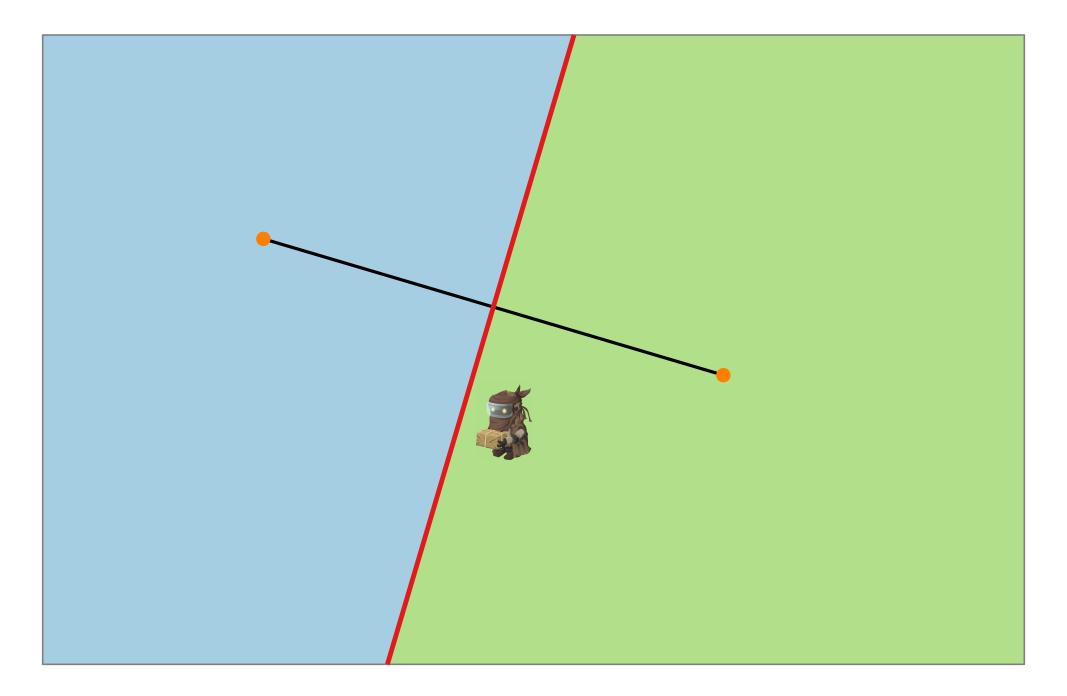


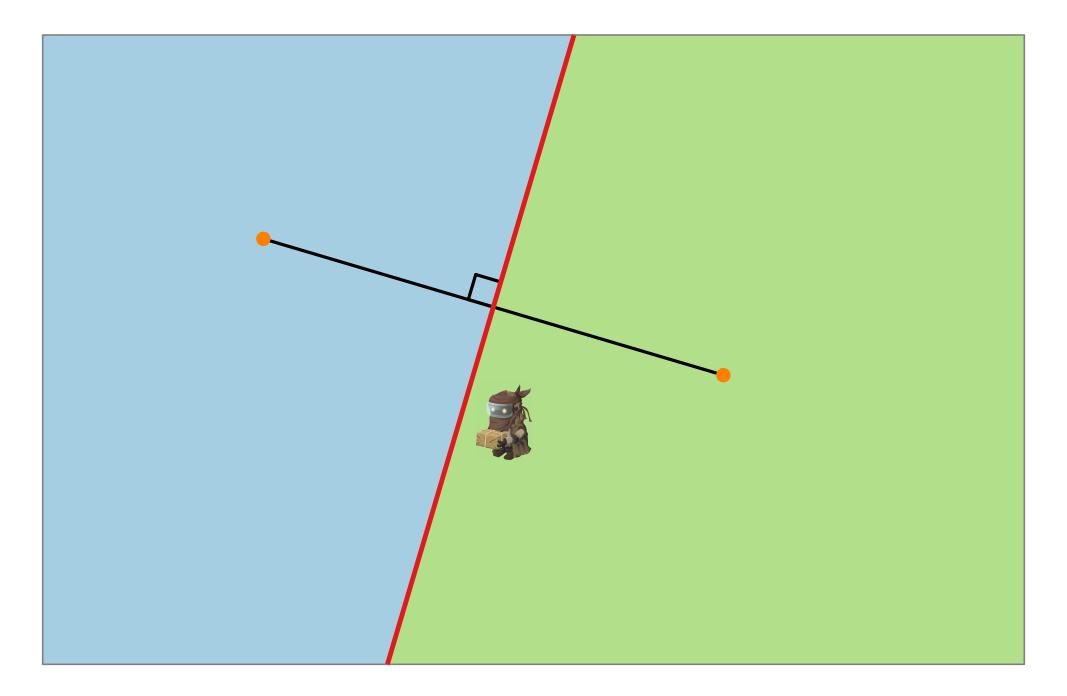


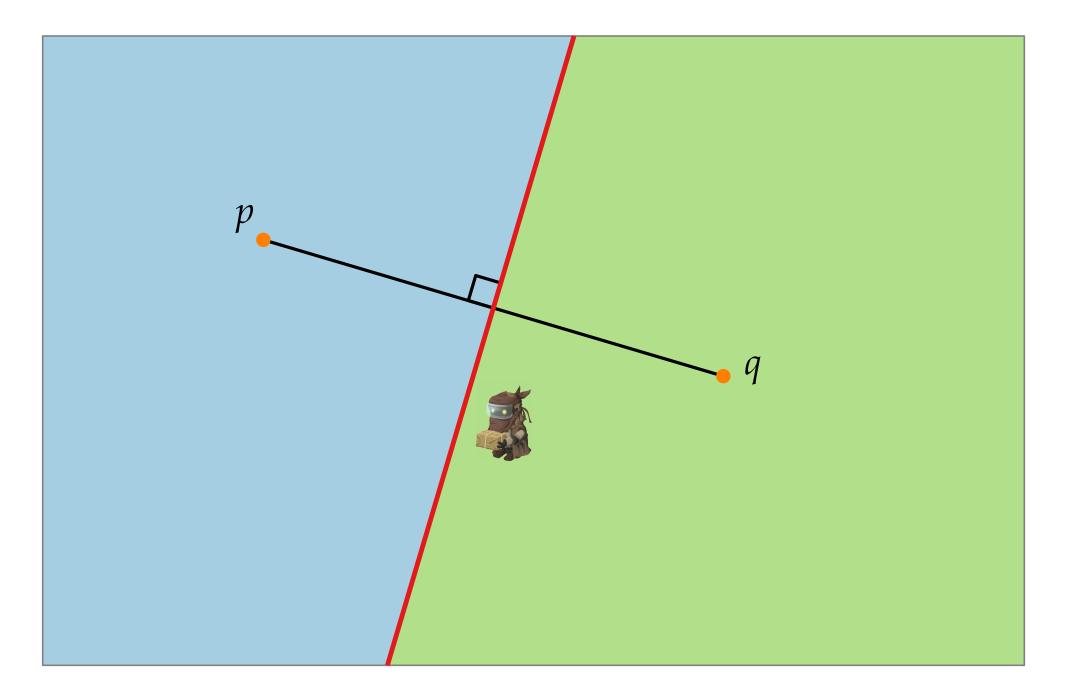


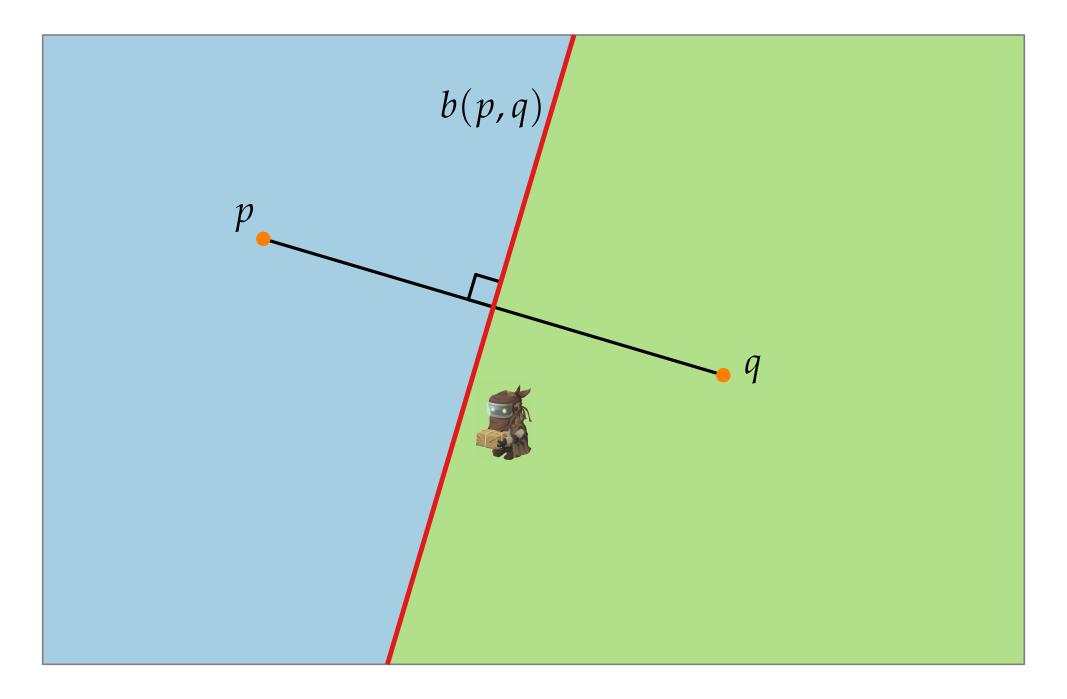


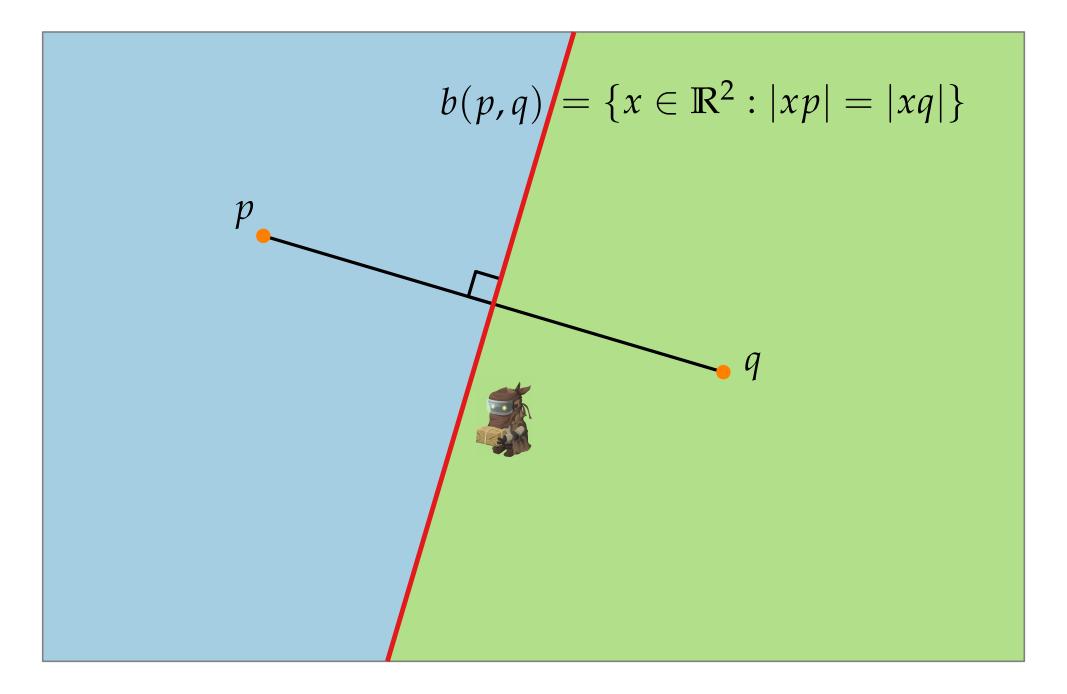


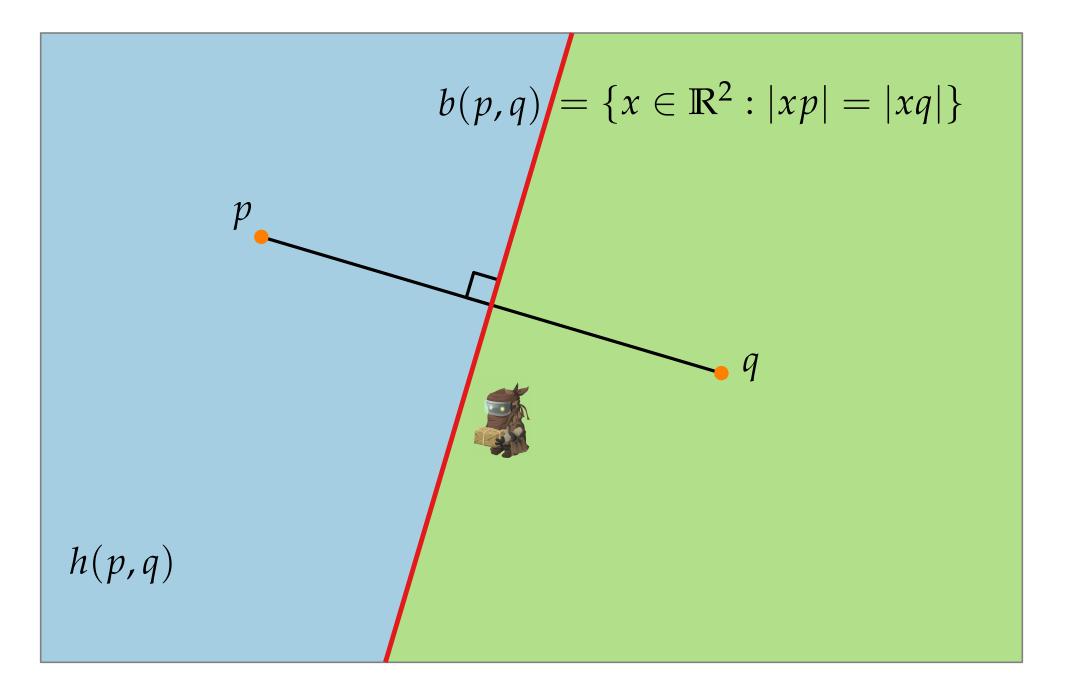


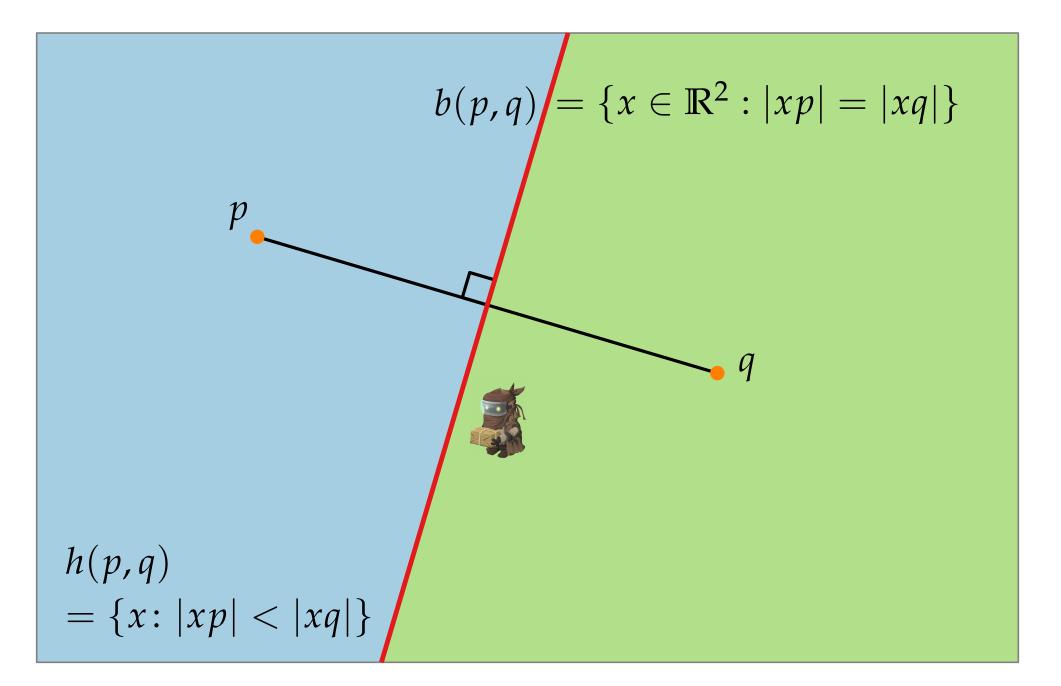


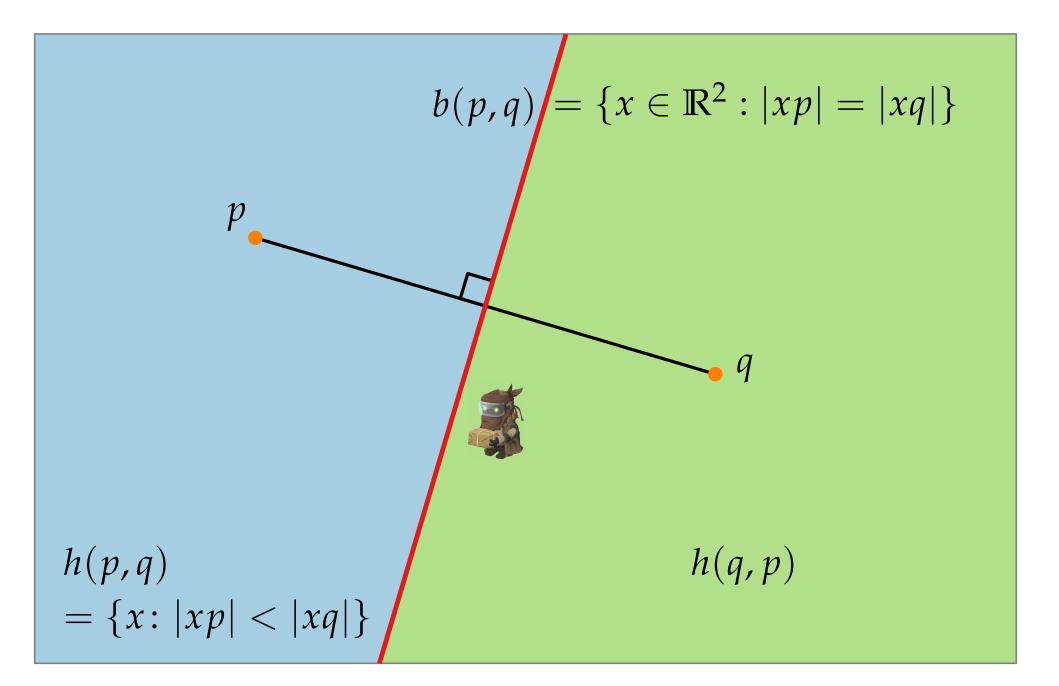


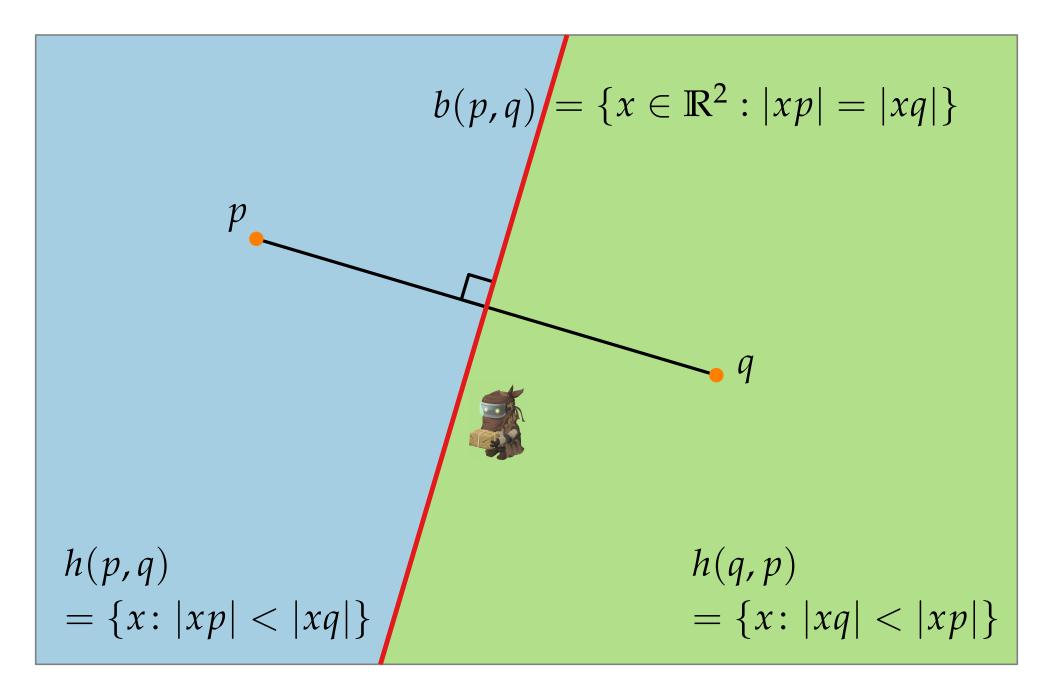


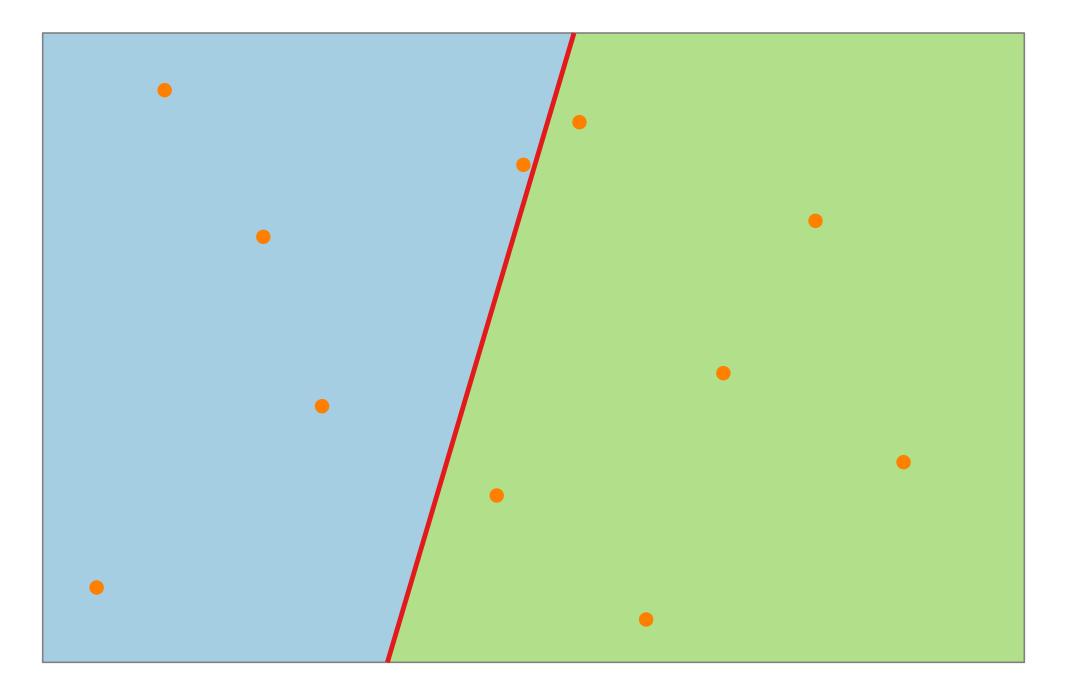


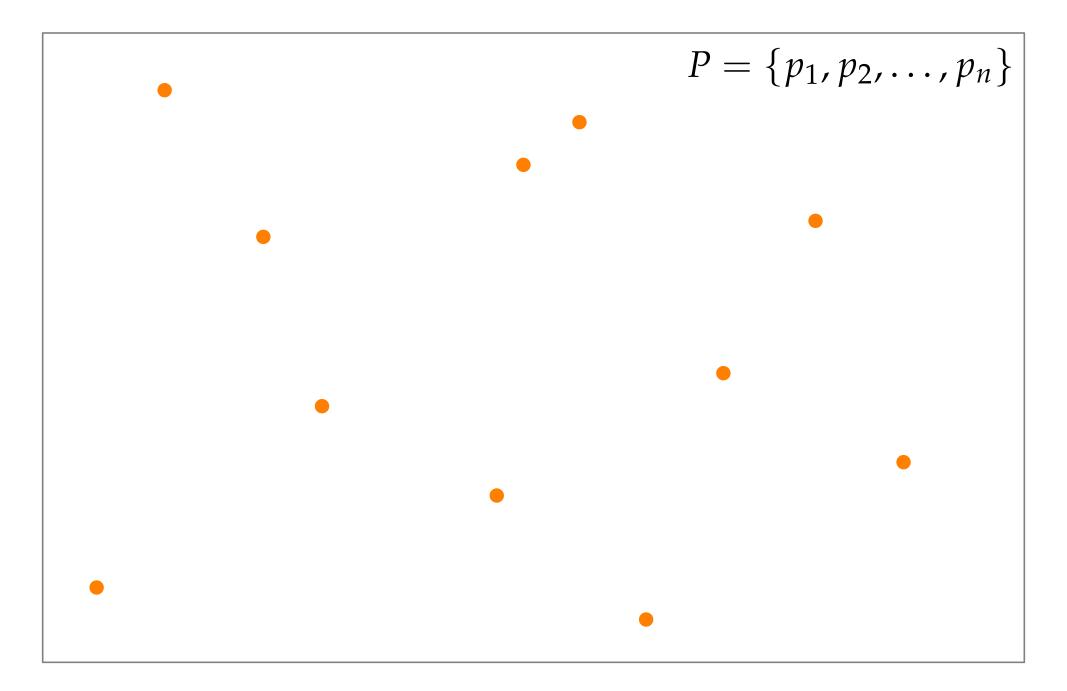


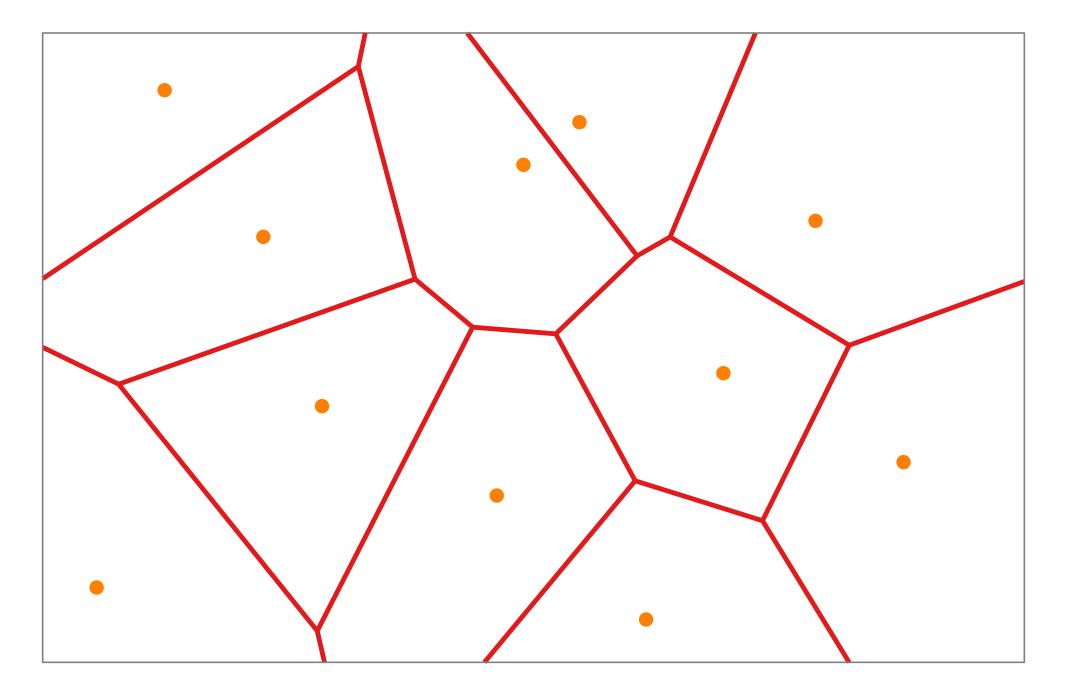


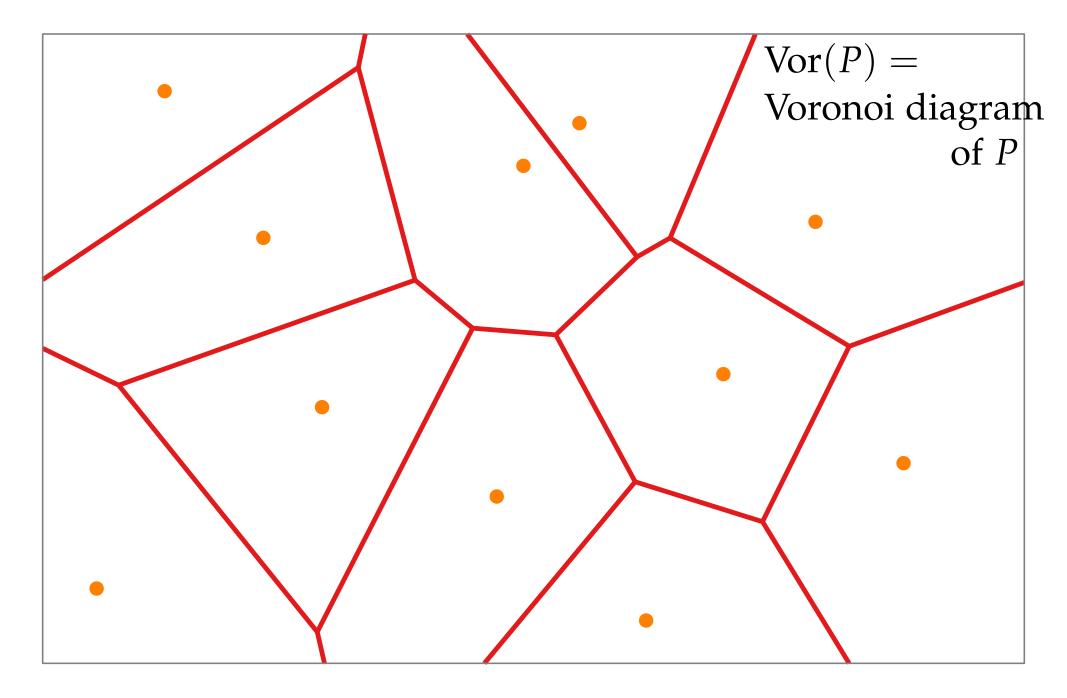


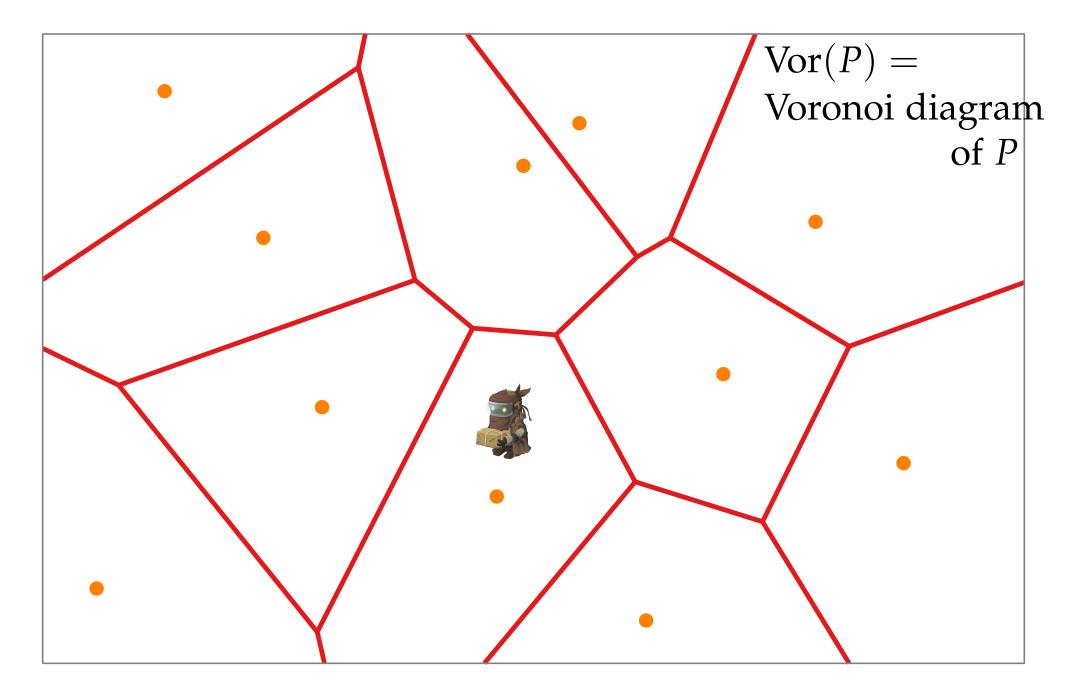


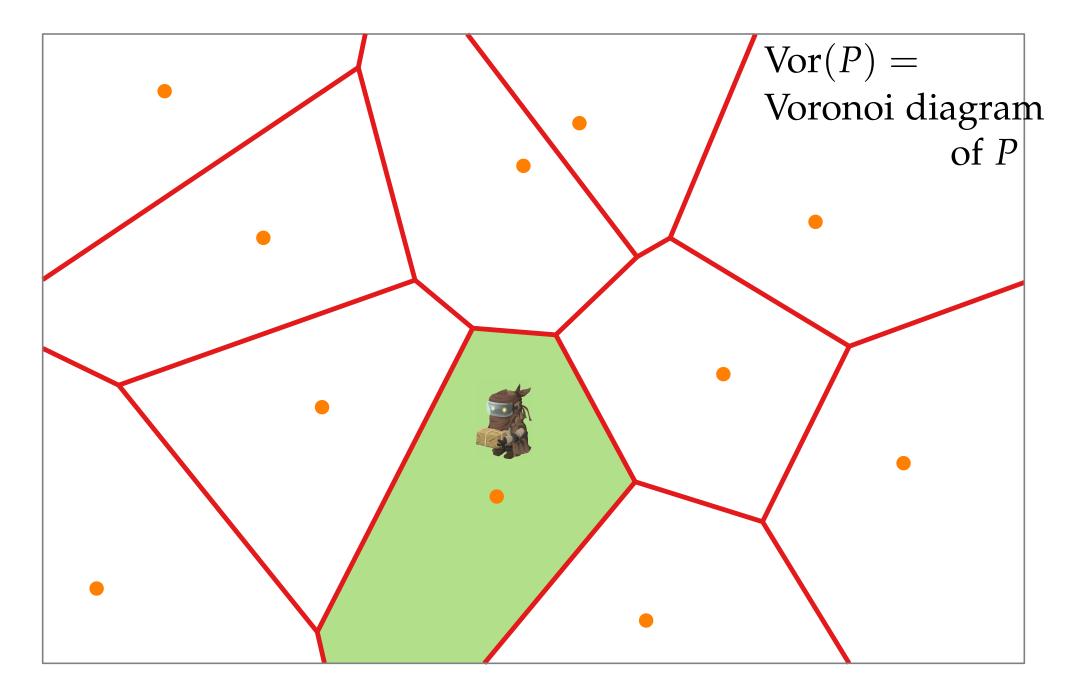


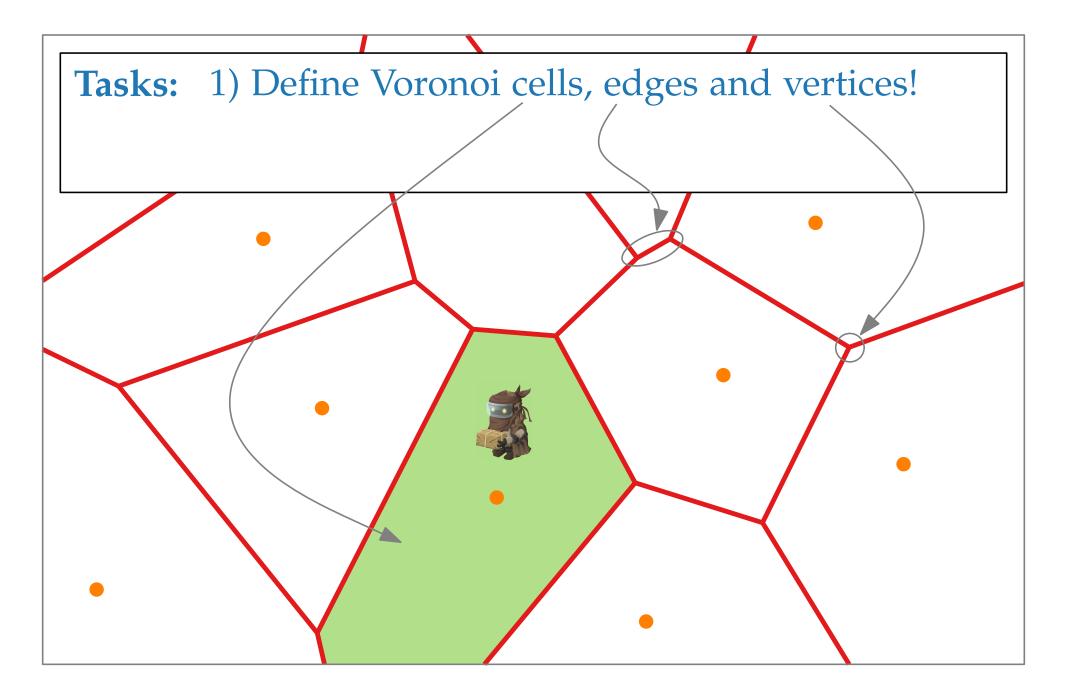


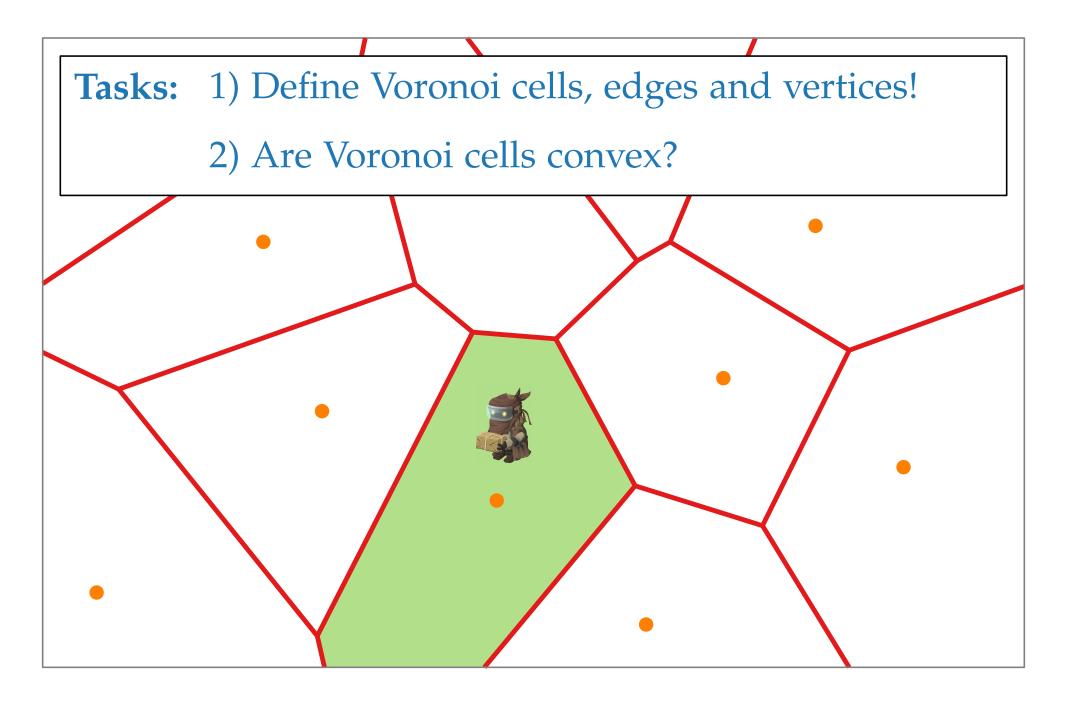






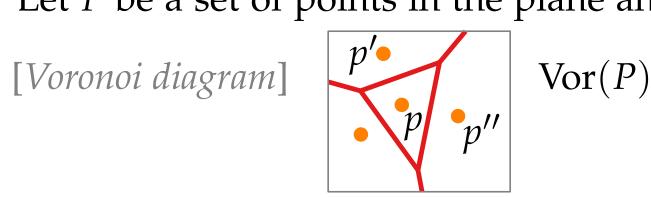






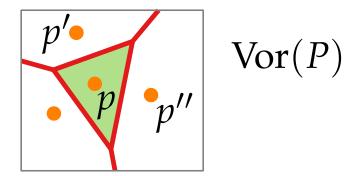
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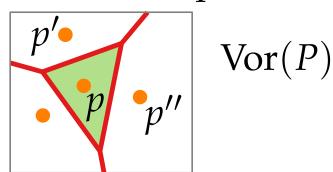
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[Voronoi diagram]



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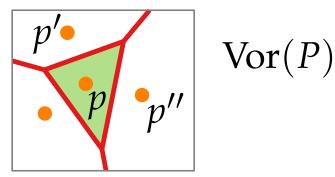
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 $\begin{bmatrix} Voronoi \ cell \end{bmatrix} \\ \mathcal{V}(\{p\}) =$ 

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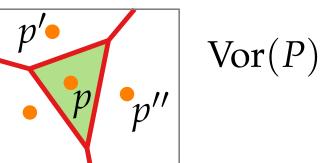
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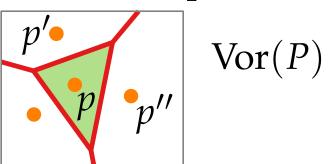


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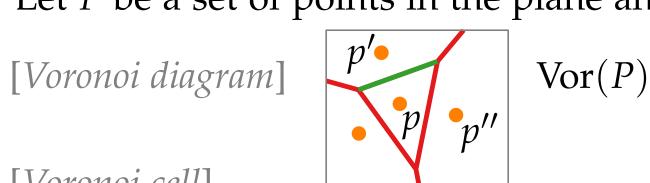
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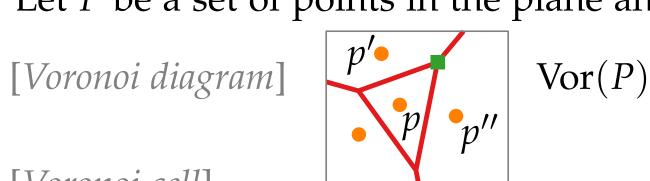
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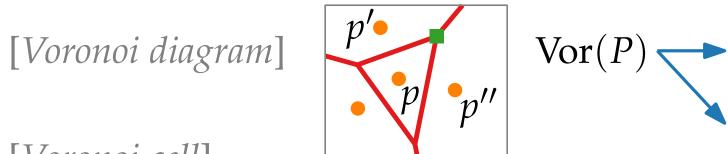
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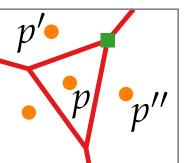


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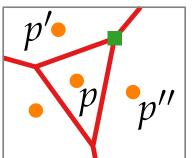
[*Voronoi diagram*]  $p''_{p''}$  Vor(P) subdivision of  $\mathbb{R}^2$ 

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[*Voronoi diagram*] p' p p'' Vor(*P*) subdivision of  $\mathbb{R}^2$  geometric graph

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**Theorem.** Let  $P \subset \mathbb{R}^2$  be a set of *n* pts (called *sites*). If all sites are collinear, Vor(P) consists of n - 1 parallel lines. Otherwise, Vor(P) is connected and its edges are line segments or half-lines.

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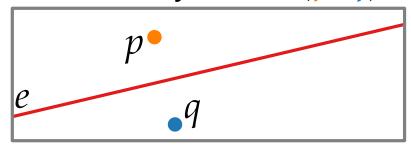
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Assume that *P* is not collinear.

- Assume that Vor(P) contains an edge *e* that is a full line, say, e = b(p, q).

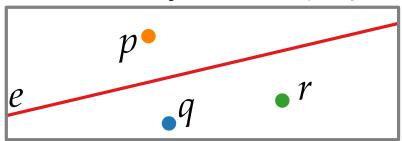


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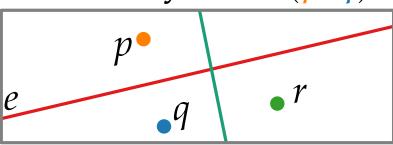
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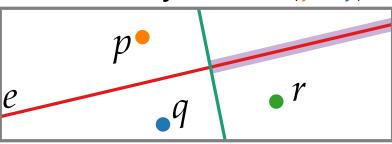
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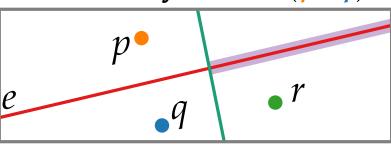
Let  $r \in P$  be not collinear with p and q. Then e' = b(q, r) is not parallel to e.  $\Rightarrow e \cap h(r, q)$  is closer to r than to p or q.

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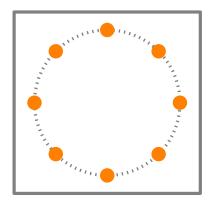


Let  $r \in P$  be not collinear with p and q. Then e' = b(q, r) is not parallel to e.  $\Rightarrow e \cap h(r, q)$  is closer to r than to p or q.  $\Rightarrow e$  is bounded on at least one side.

Task:Construct a set P of point sitessuch that Vor(P) has a cell oflinear complexity!

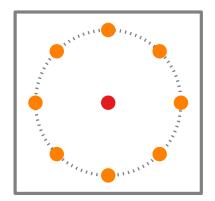
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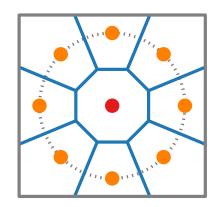
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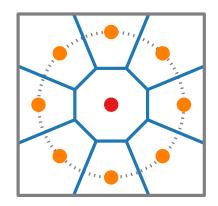


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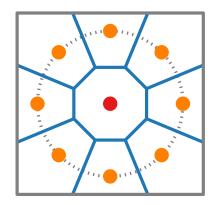


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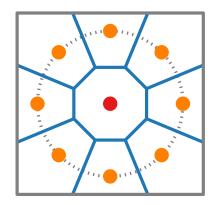
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**Theorem.** Given a set  $P \subset \mathbb{R}^2$  of *n* sites, Vor(P) consists of at most 2n - 5 vertices and 3n - 6 edges.

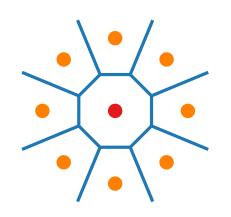
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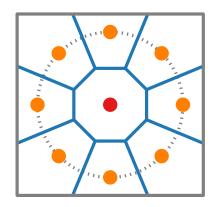
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Euler

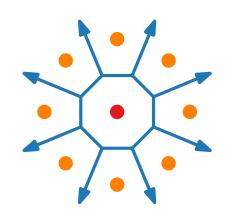


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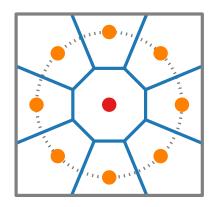


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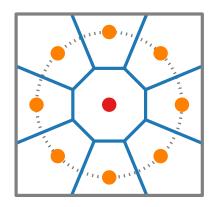
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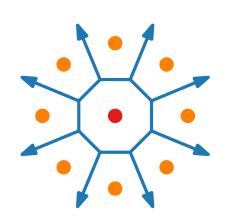
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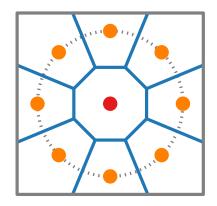
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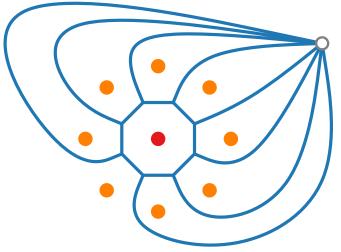
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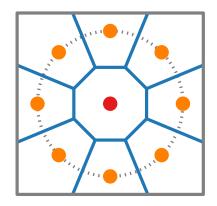
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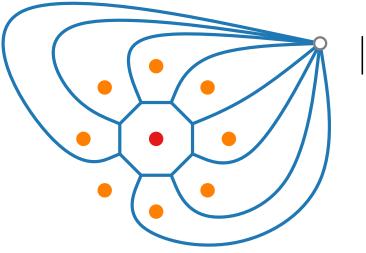
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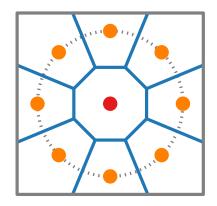
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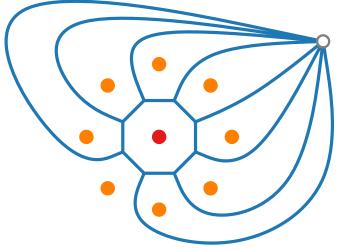
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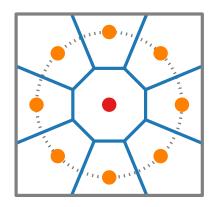
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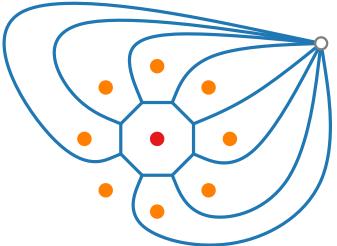
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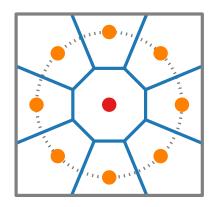
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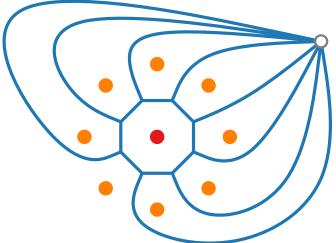
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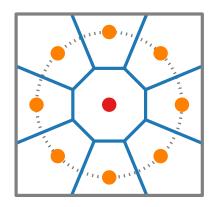
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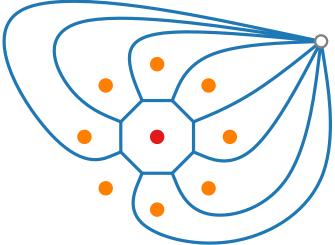
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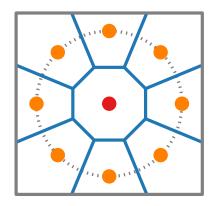
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# Complexity

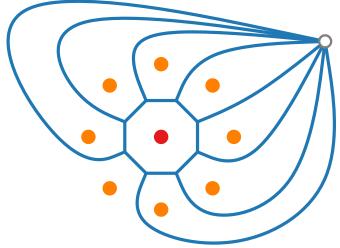
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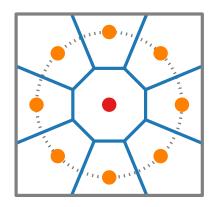
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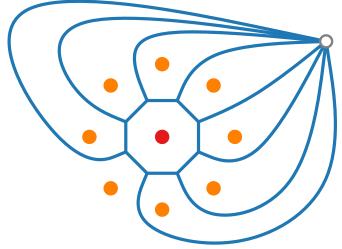
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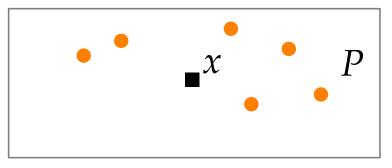
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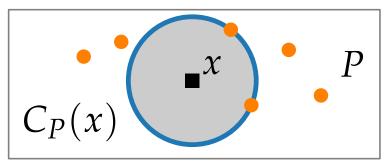


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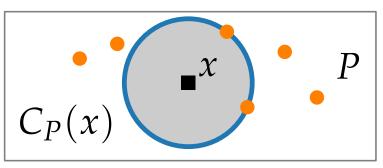
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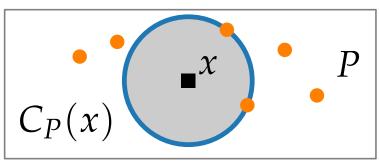


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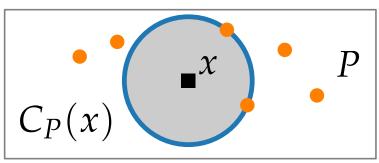
**Theorem:** (i) *x* Voronoi vtx  $\Leftrightarrow$ 

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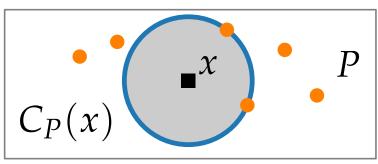
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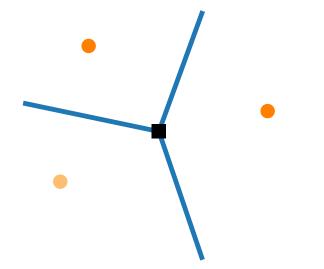
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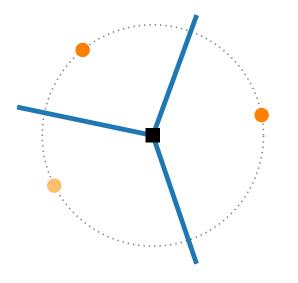
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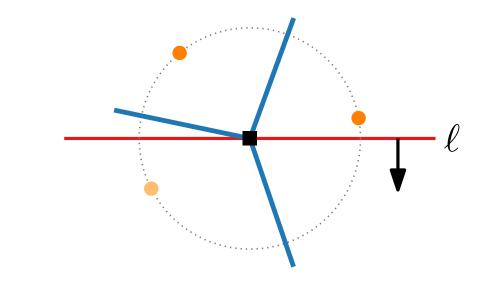




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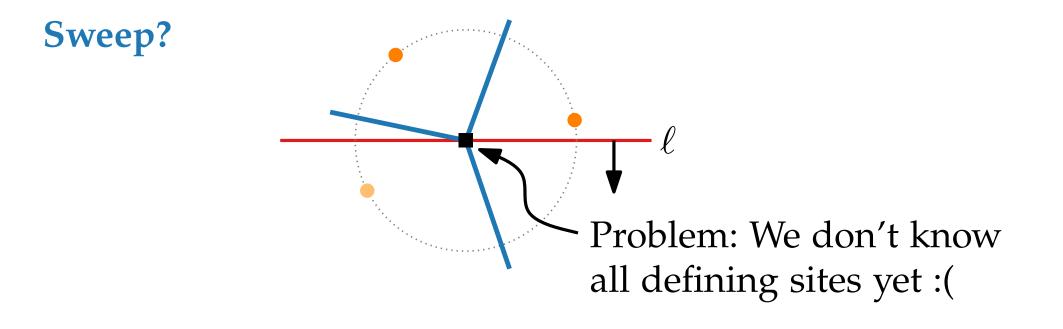
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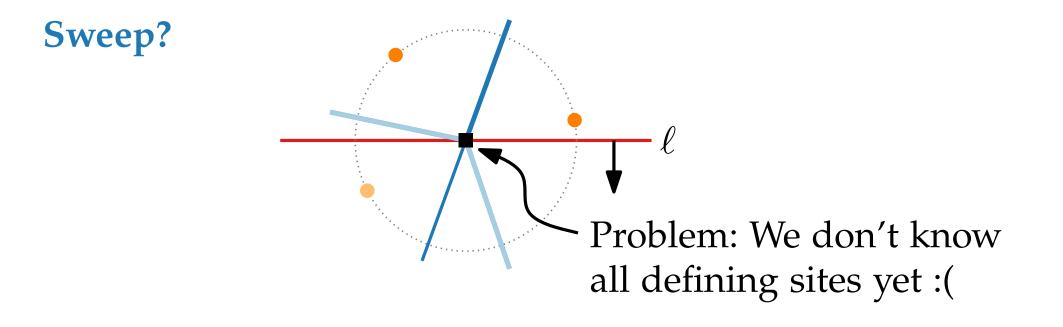
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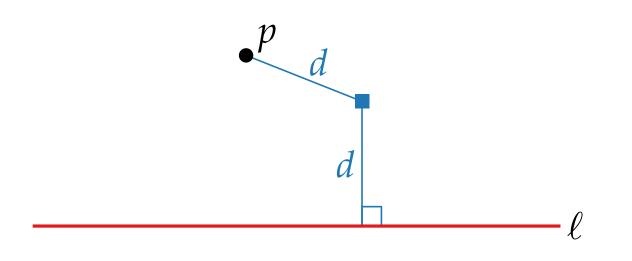


**p** 

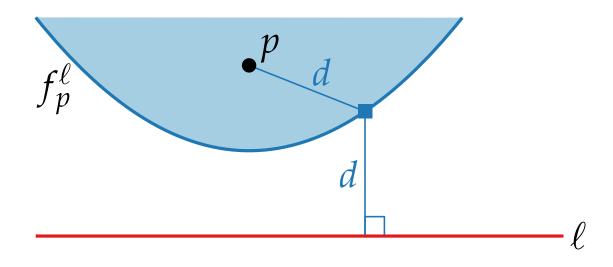
Which part of the plane above  $\ell$  is fixed by what we've seen?

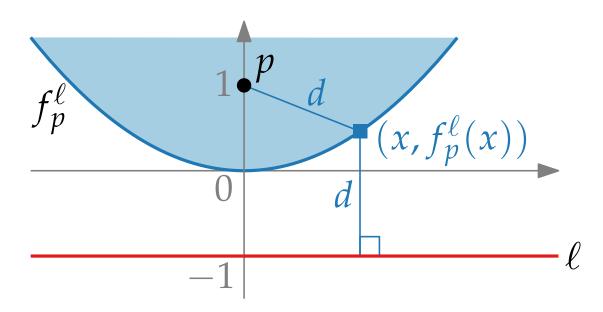
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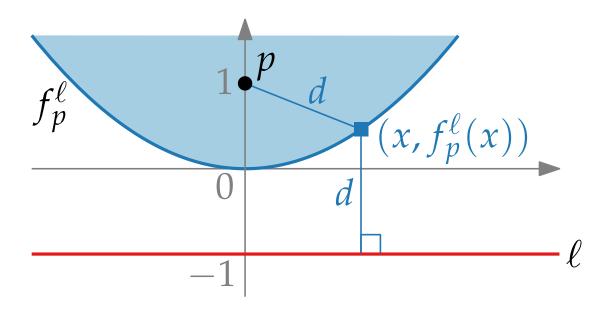






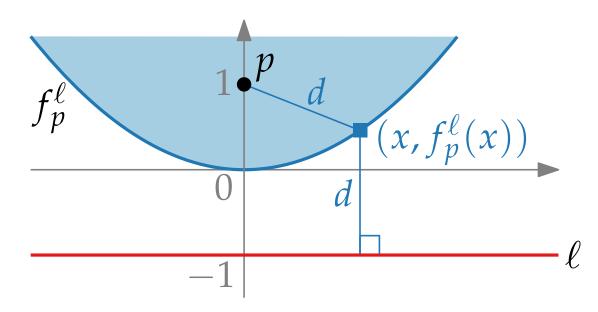


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**Task:** Compute  $f_p^{\ell}$  for p = (0, 1) and  $\ell : y = -1!$ 

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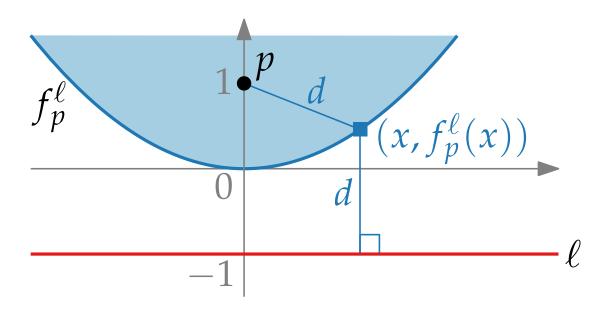


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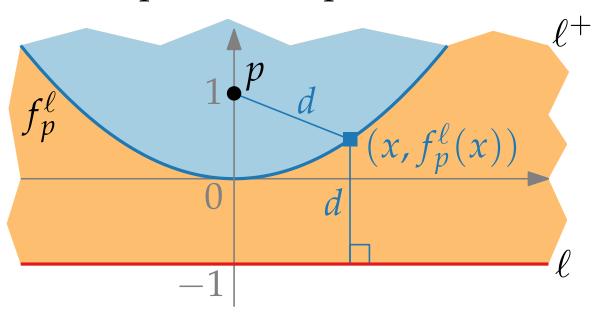
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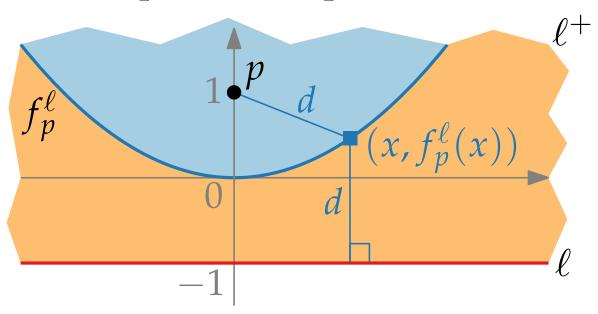
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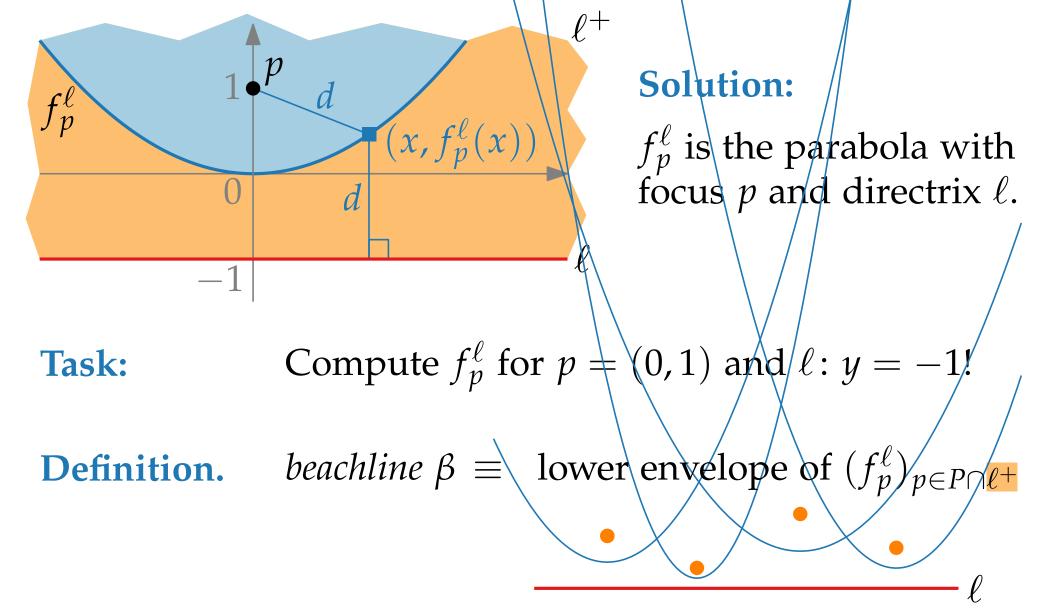
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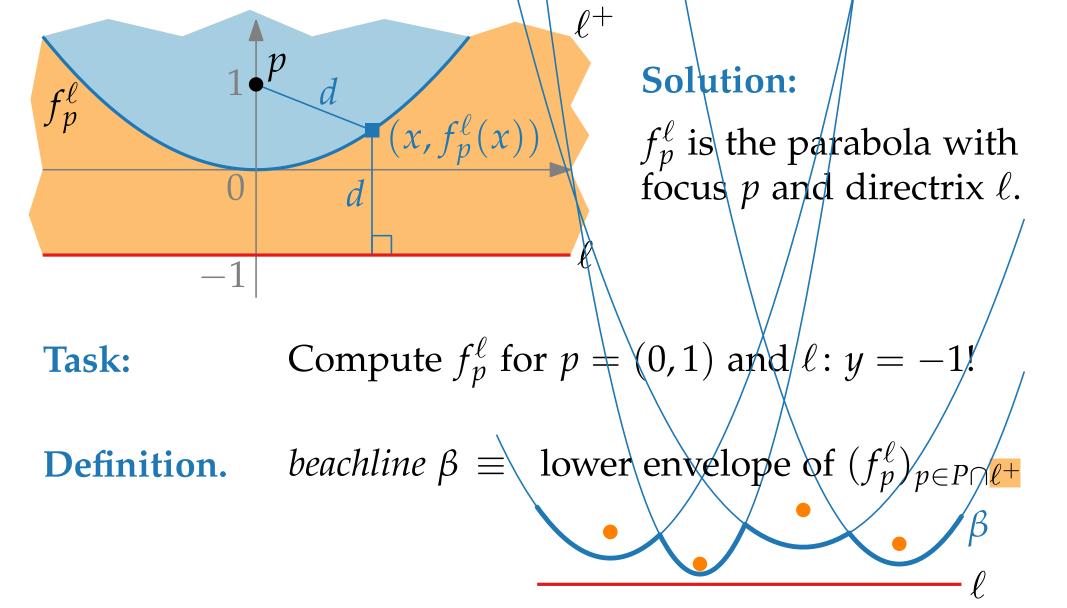


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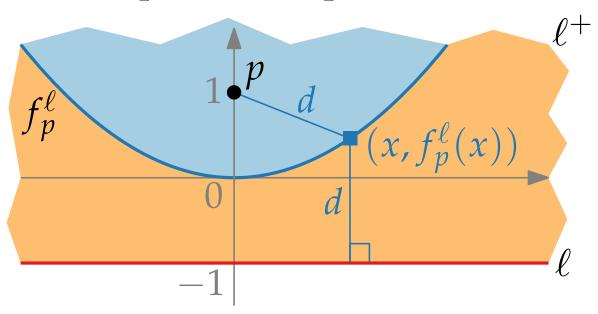
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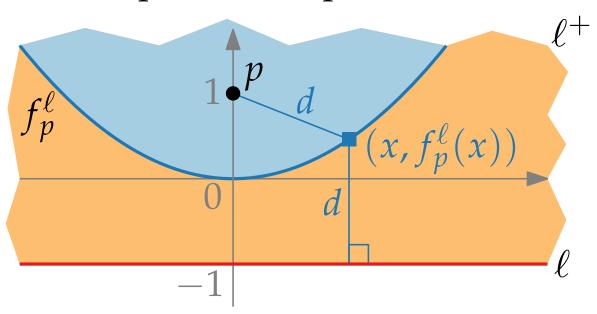
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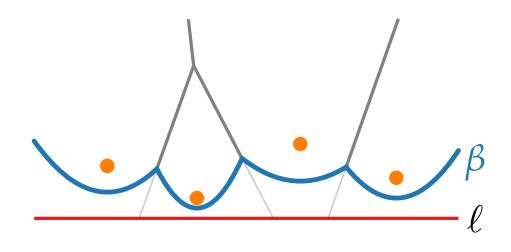
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**Definition.** *beachline*  $\beta \equiv$  lower envelope of  $(f_p^{\ell})_{p \in P \cap \ell^+}$ **Observation.**  $\beta$  is *x*-monotone.

#### **Question:** What does $\beta$ have to do with Vor(*P*)?

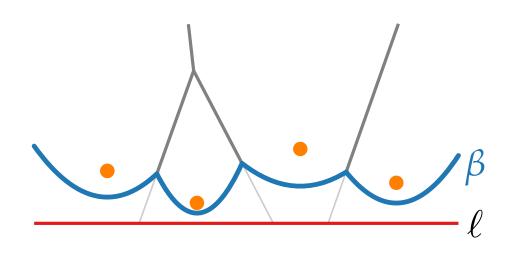


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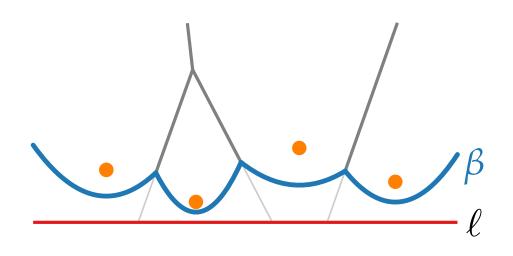


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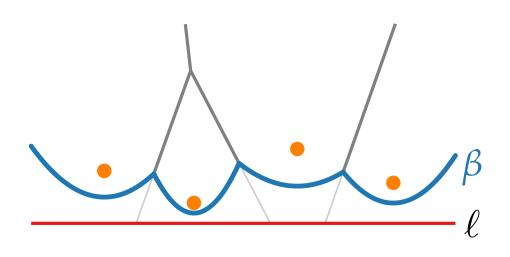
**Answer:** "Breakpoints" of  $\beta$  trace out the Voronoi edges!



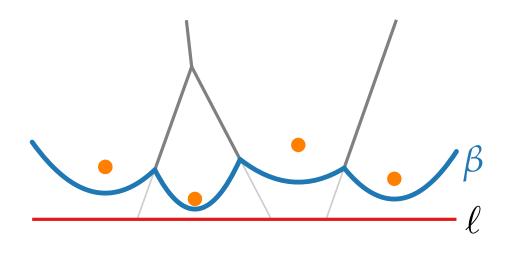
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Lemma. The Voronoi vtc correspond 1:1 to circle events.

## Fortune's Sweep

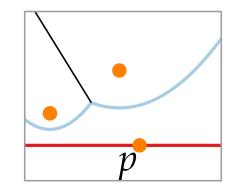
#### VoronoiDiagram( $P \subset \mathbb{R}^2$ ) $\mathcal{Q} \leftarrow$ new PriorityQueue(P) // site events sorted by *y*-coord. $\mathcal{T} \leftarrow$ new BalancedBinarySearchTree() // sweep status ( $\beta$ ) $\mathcal{D} \leftarrow$ new DCEL() // to-be Vor(P) while not $\mathcal{Q}$ .empty() do

treat remaining int. nodes of  $\mathcal{T}$  ( $\equiv$  unbnd. edges of Vor(P)) **return**  $\mathcal{D}$ 

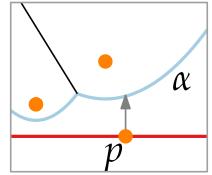
## Fortune's Sweep

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while not Q.empty() do
    p \leftarrow Q.ExtractMax()
    if p site event then
        HandleSiteEvent(p)
    else
         \alpha \leftarrow \text{arc on } \beta that will disappear
         HandleCircleEvent(\alpha)
treat remaining int. nodes of \mathcal{T} (\equiv unbnd. edges of Vor(P))
return \mathcal{D}
```

HandleSiteEvent(point *p*)



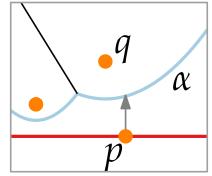
HandleSiteEvent(point p)



• Search in  $\mathcal{T}$  for the arc  $\alpha$  vertically above p. If  $\alpha$  has pointer to circle event in  $\mathcal{Q}$ , delete this event.

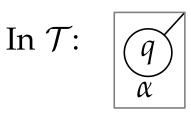
HandleSiteEvent(point p)

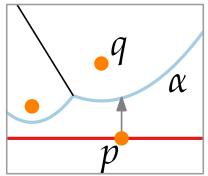
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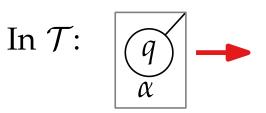
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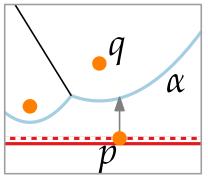




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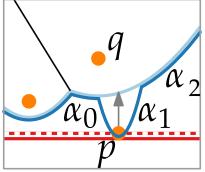


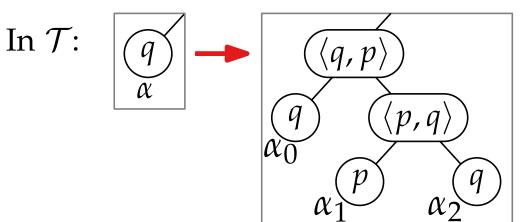


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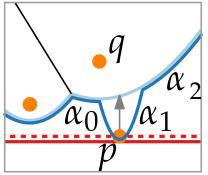


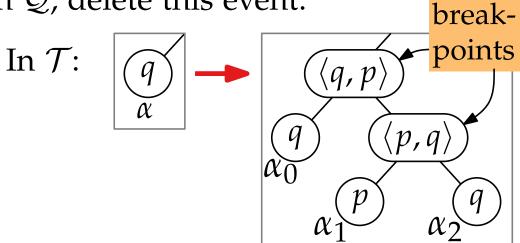


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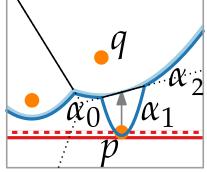


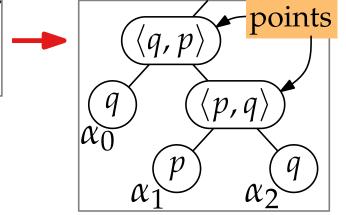
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- Split *α* into *α*<sub>0</sub> and *α*<sub>2</sub>.
   Let *α*<sub>1</sub> be the new arc of *p*.
- Add Vor-edges  $\langle q, p \rangle$  and  $\langle p, q \rangle$  to DCEL.





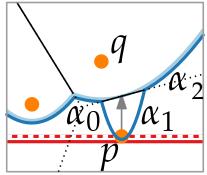
break-

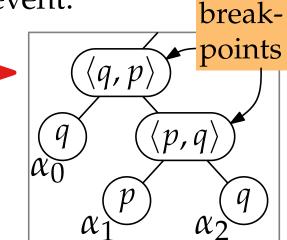
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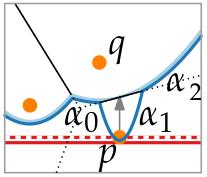
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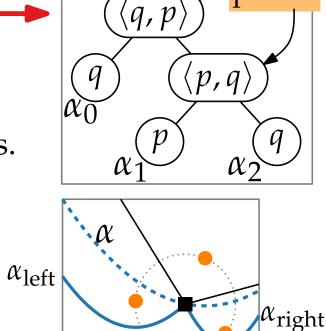
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HandleCircleEvent(arc  $\alpha$ )



break-

points



HandleSiteEvent(point p)

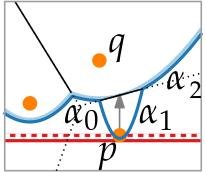
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HandleCircleEvent(arc  $\alpha$ )

•  $\mathcal{T}$ .delete( $\alpha$ ); update breakpts

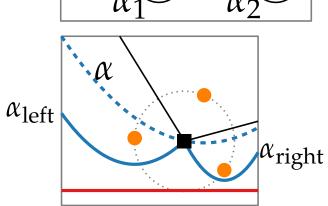


(q, p

break-

points

(p,q)



HandleSiteEvent(point p)

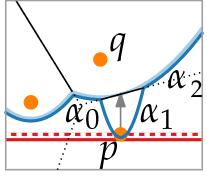
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HandleCircleEvent(arc  $\alpha$ )

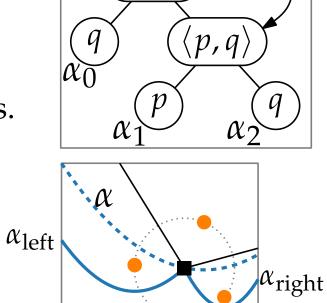
- $\mathcal{T}$ .delete( $\alpha$ ); update breakpts
- Delete all circle events involving  $\alpha$  from Q.



 $\langle q, p \rangle$ 

break-

points



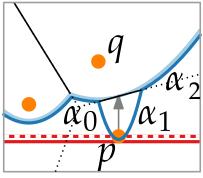
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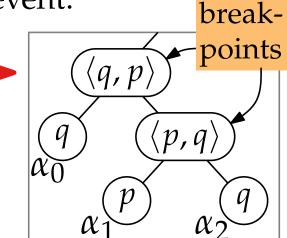
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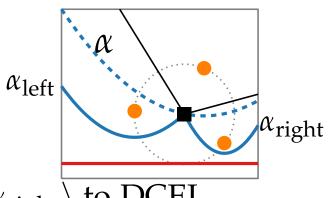
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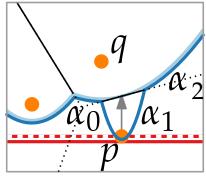
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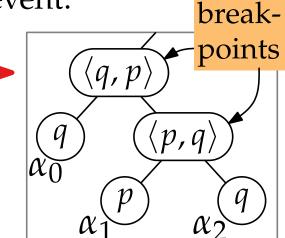
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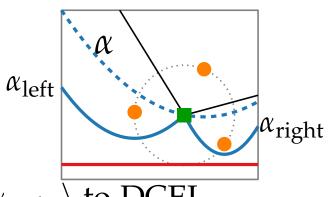
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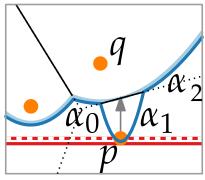
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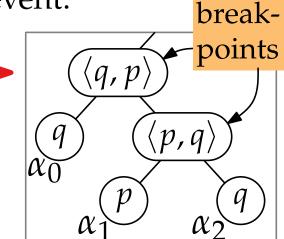
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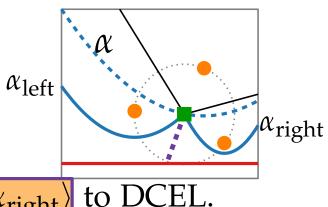
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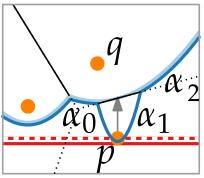
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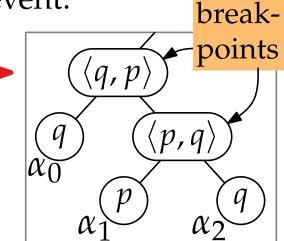
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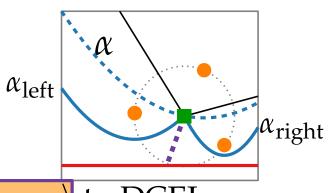
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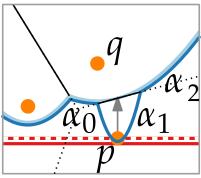
HandleSiteEvent(point p)

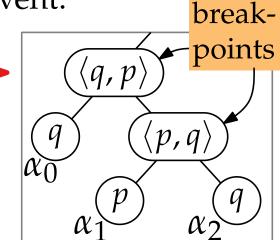
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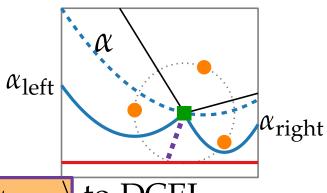
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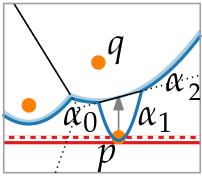
HandleSiteEvent(point p)

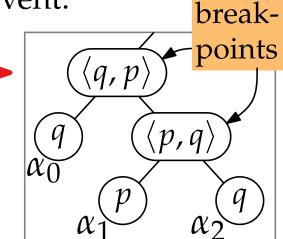
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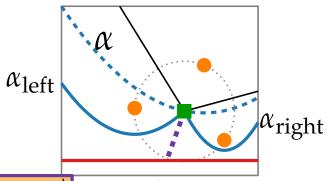
#### HandleCircleEvent(arc $\alpha$ )

- $\mathcal{T}$ .delete( $\alpha$ ); update breakpts
- Delete all circle events involving  $\alpha$  from Q.
- Add Vor-vtx  $\alpha_{\text{left}} \cap \alpha_{\text{right}}$  and Vor-edge  $\langle \alpha_{\text{left}}, \alpha_{\text{right}} \rangle$  to DCEL.
- Check  $\langle \cdot, \alpha_{\text{left}}, \alpha_{\text{right}} \rangle$  and  $\langle \alpha_{\text{left}}, \alpha_{\text{right}}, \cdot \rangle$  for circle events. **Running time?**  $O(\log n)$  per event...

In  $\mathcal{T}$ :







## Running Time?

```
VoronoiDiagram(P \subset \mathbb{R}^2)
\mathcal{Q} \leftarrow new PriorityQueue(P) // site events sorted by y-coord.
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while not Q.empty() do
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    if p site event then
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         HandleCircleEvent(\alpha)
treat remaining int. nodes of \mathcal{T} (\equiv unbnd. edges of Vor(P))
return \mathcal{D}
```

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## Running Time?

VoronoiDiagram( $P \subset \mathbb{R}^2$ )  $\mathcal{Q} \leftarrow$  new PriorityQueue(*P*) // site events sorted by *y*-coord.  $\mathcal{T} \leftarrow$  new BalancedBinarySearchTree() // sweep status ( $\beta$ )  $\mathcal{D} \leftarrow \text{new DCEL}()$  // to-be Vor(*P*) while not Q.empty() do  $p \leftarrow Q$ .ExtractMax() if *p* site event then HandleSiteEvent(*p*) exactly *n* such events else  $\alpha \leftarrow \text{arc on } \beta$  that will disappear HandleCircleEvent( $\alpha$ ) at most 2n - 5 such events treat remaining int. nodes of  $\mathcal{T}$  ( $\equiv$  unbnd. edges of Vor(P)) return  $\mathcal{D}$ 

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Steven Fortune. A sweepline algorithm for Voronoi diagrams. *Proc. 2nd Annual ACM Symposium on Computational Geometry.* Yorktown Heights, NY, pp. 313–322. 1986.