

Approximation Algorithms

Lecture 11: MAXSAT via Randomized Rounding

Part I: Maximum Satisfiability (MAXSAT)

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E.g., $(x_1 \vee \overline{x_2} \vee x_3) \wedge (x_2 \vee \overline{x_3} \vee x_4) \wedge (x_1 \vee \overline{x_4})$.

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Part II:

A Simple Randomized Algorithm

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Theorem. Independently setting each **variable** to 1 (true) with probability $1/2$ provides an expected $\frac{1}{2}$ -approximation for MAXSAT.

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Part III:

Derandomization by Conditional Expectation

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Consider a partial assignment $x_1 = b_1, \dots, x_i = b_i$
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If C_j is not yet satisfied and contains k unassigned variables,
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The conditional expectation is simply the sum of the
contributions from each clause.



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Global optimization?

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Part IV:

Randomized Rounding

An ILP

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$$y_i \in \{0, 1\}, \quad \text{for } i = 1, \dots, n$$

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$$y_i \in \{0, 1\},$$

$$\text{for } i = 1, \dots, n$$

$$z_j \in \{0, 1\},$$

$$\text{for } j = 1, \dots, m$$

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Theorem. Let (y^*, z^*) be an optimal solution to the LP-relaxation.

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Theorem. Let (y^*, z^*) be an optimal solution to the LP-relaxation. Independently setting each variable x_i to 1 with probability y_i^* provides a ()-approximation for MAXSAT.

An ILP ... and Its Relaxation

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Theorem. Let (y^*, z^*) be an optimal solution to the LP-relaxation. Independently setting each variable x_i to 1 with probability y_i^* provides a $(1 - 1/e)$ -approximation for MAXSAT.

An ILP ... and Its Relaxation

Let $C_j = \bigvee_{i \in P_j} x_i \vee \bigvee_{i \in N_j} \bar{x}_i$ for $j = 1, \dots, m$.

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Approximation Algorithms

Lecture 11:

MAXSAT via Randomized Rounding

Part V:

Randomized Rounding – Proof

Mathematical Toolkit

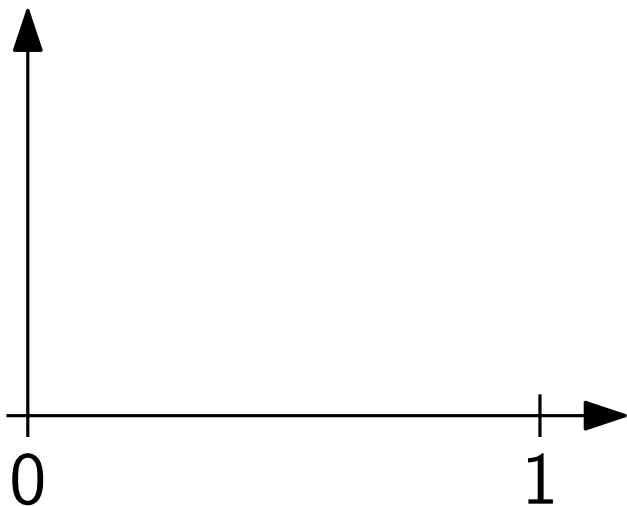
Let f be a function that is concave on $[0, 1]$

Mathematical Toolkit

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(i.e. $f''(x) \leq 0$ on $[0, 1]$)

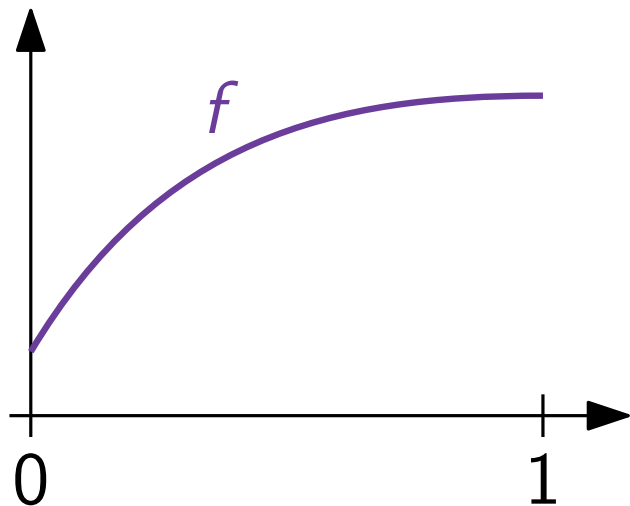
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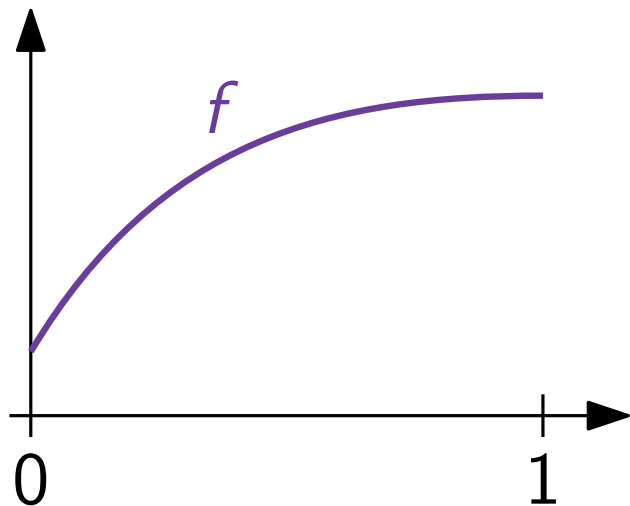
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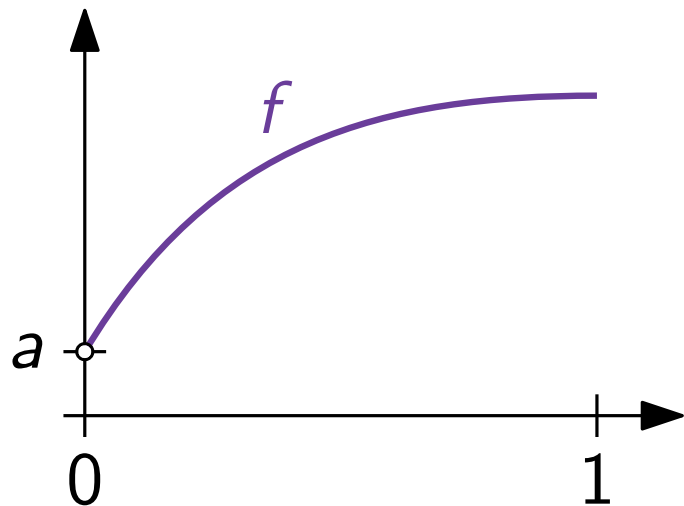
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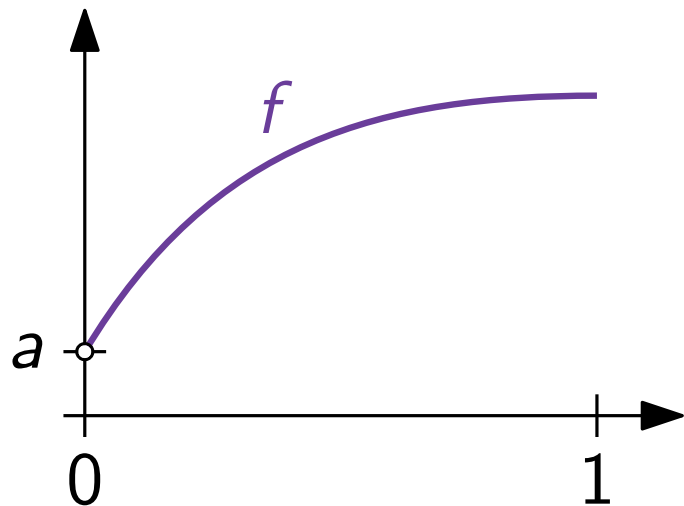
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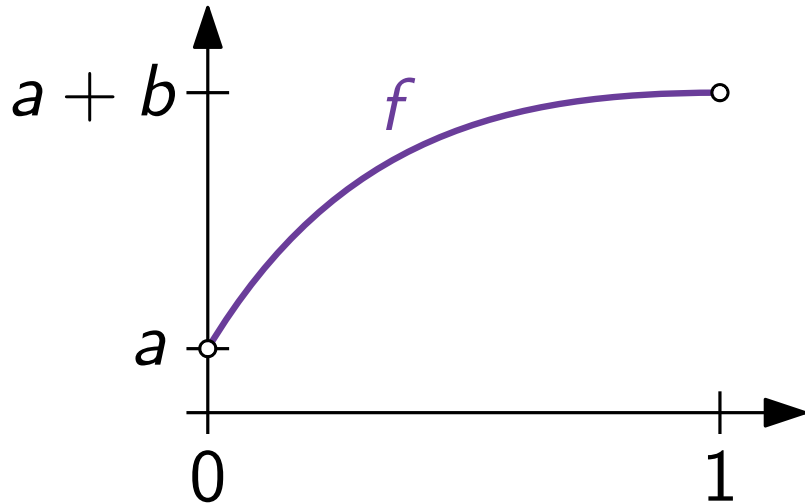
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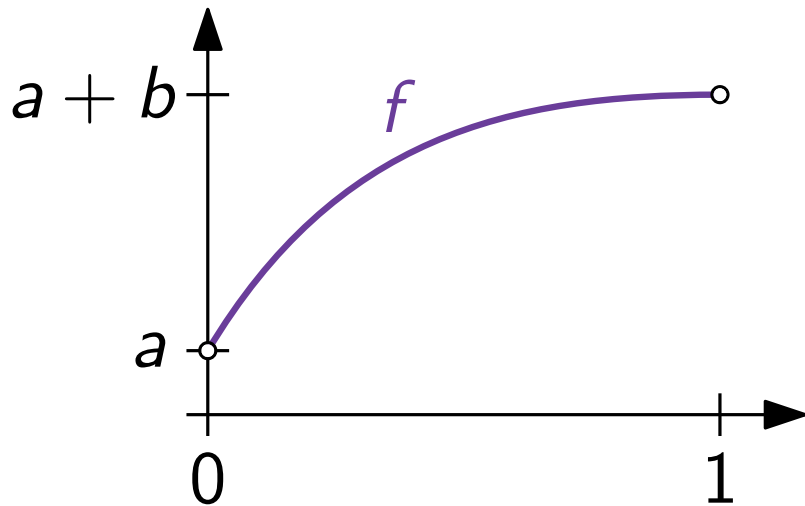


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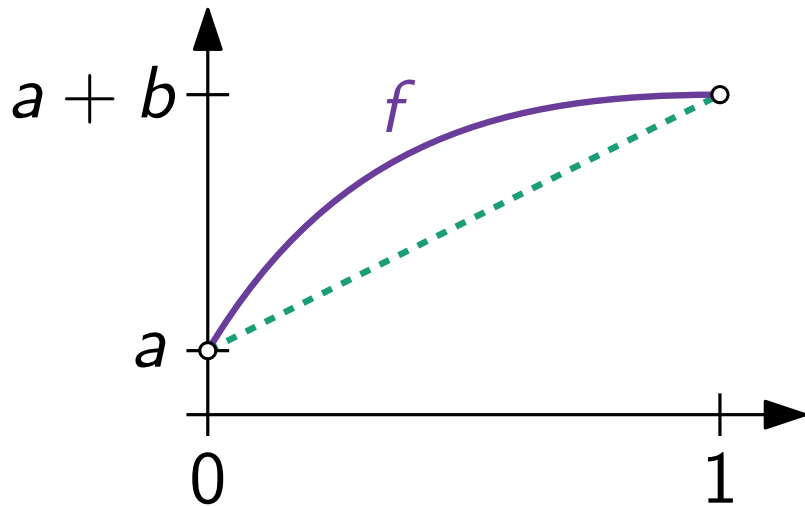
$\Rightarrow f(x) \geq bx + a$ for $x \in [0, 1]$.



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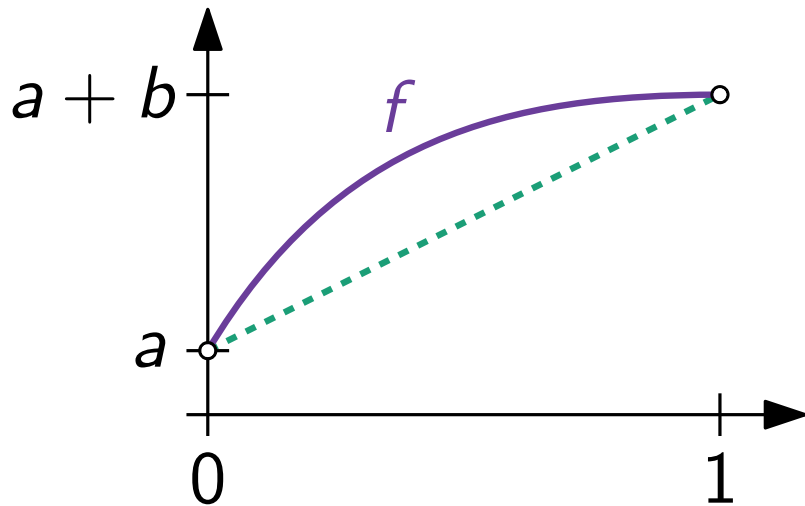
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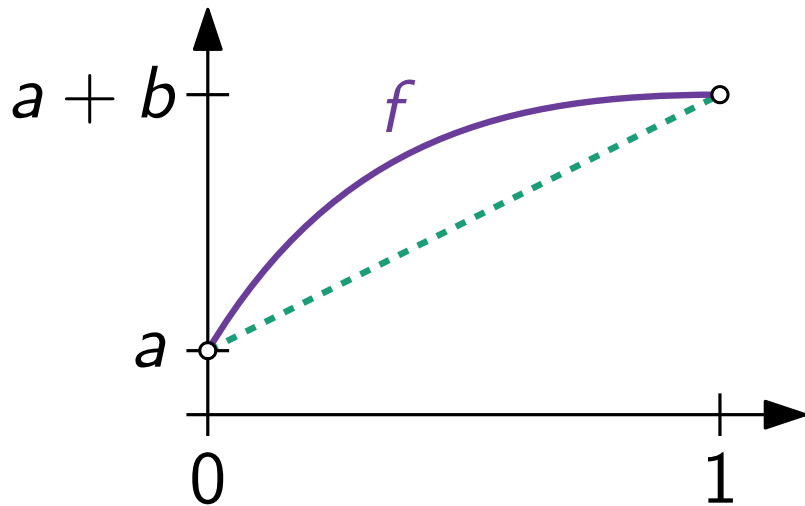


Arithmetic–Geometric Mean Inequality (AGMI):

Mathematical Toolkit

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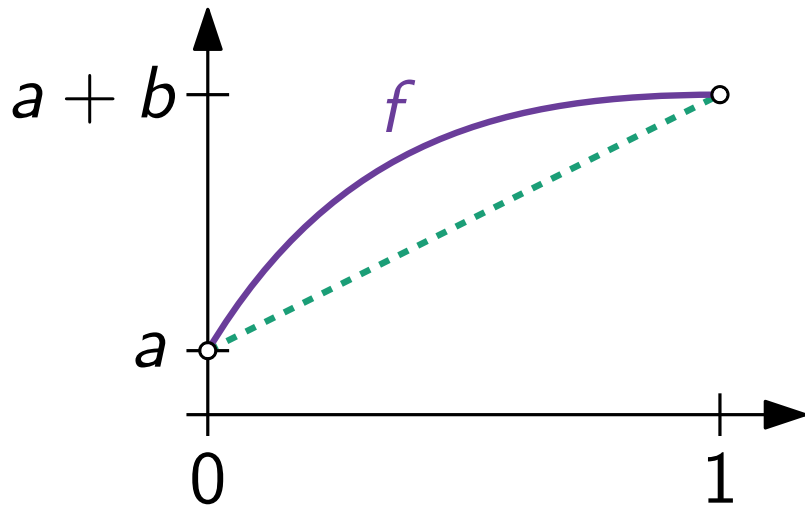
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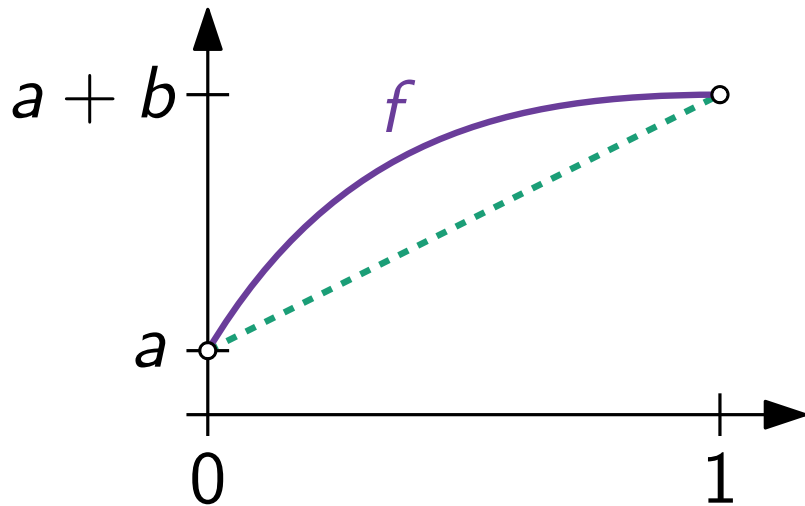
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Arithmetic–Geometric Mean Inequality (AGMI):

For all non-negative numbers a_1, \dots, a_k :

$$\left(\prod_{i=1}^k a_i \right)^{1/k} \leq \frac{1}{k} \left(\sum_{i=1}^k a_i \right)$$

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Consider a fixed clause C_j of length l_j . Then we have:

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AGMI

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$$\leq \left(1 - \frac{z_j^*}{l_j} \right)^{l_j} \quad \geq z_j^* \text{ by LP constraints}$$

Randomized Rounding (Proof)

The function $f(z_j^*) = 1 - \left(1 - \frac{z_j^*}{l_j}\right)^{l_j}$ is concave on $[0, 1]$.

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$$\begin{aligned}\Pr[C_j \text{ satisfied}] &\geq f(z_j^*) \geq f(1) \cdot z_j^* + f(0) \\ &\geq\end{aligned}$$

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Randomized Rounding (Proof)

Therefore

$$\mathbf{E}[W] = \sum_{j=1}^m \Pr[C_j \text{ satisfied}] \cdot w_j$$
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Theorem. The previous algorithm can be derandomized by the method of conditional expectation.

Approximation Algorithms

Lecture 11:

MAXSAT via Randomized Rounding

Part VI:

Combining the Algorithms

Take the better of the two solutions!

Theorem. The better solution among the randomized algorithm and the randomized LP-rounding algorithm provides a $\frac{3}{4}$ -approximation for MAXSAT.

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We use another probabilistic argument.

With probability $1/2$, choose the solution of the first algorithm; otherwise the solution of the second algorithm.

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Theorem. The better solution among the randomized algorithm and the randomized LP-rounding algorithm provides a $3/4$ -approximation for MAXSAT.

Proof.

We use another probabilistic argument.

With probability $1/2$, choose the solution of the first algorithm; otherwise the solution of the second algorithm.

The better solution is at least as good as the expectation of the above randomized algorithm.

Take the better of the two solutions!

The probability that clause C_j is satisfied is at least:

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The probability that clause C_j is satisfied is at least:

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For $l_j \geq 3$, $1 - (1 - 1/l_j)^{l_j} \geq$ and $1 - 2^{-l_j} \geq$

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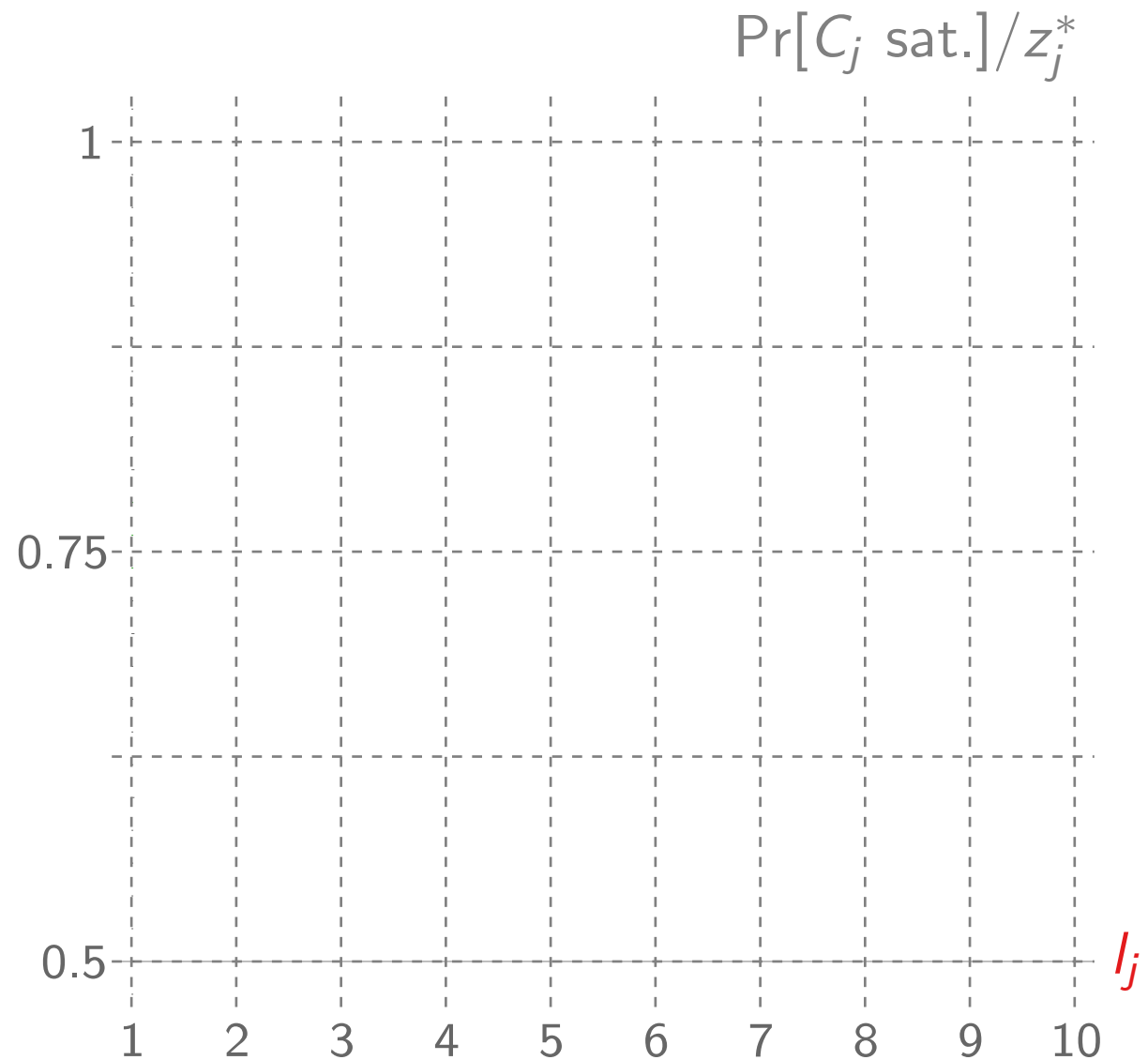
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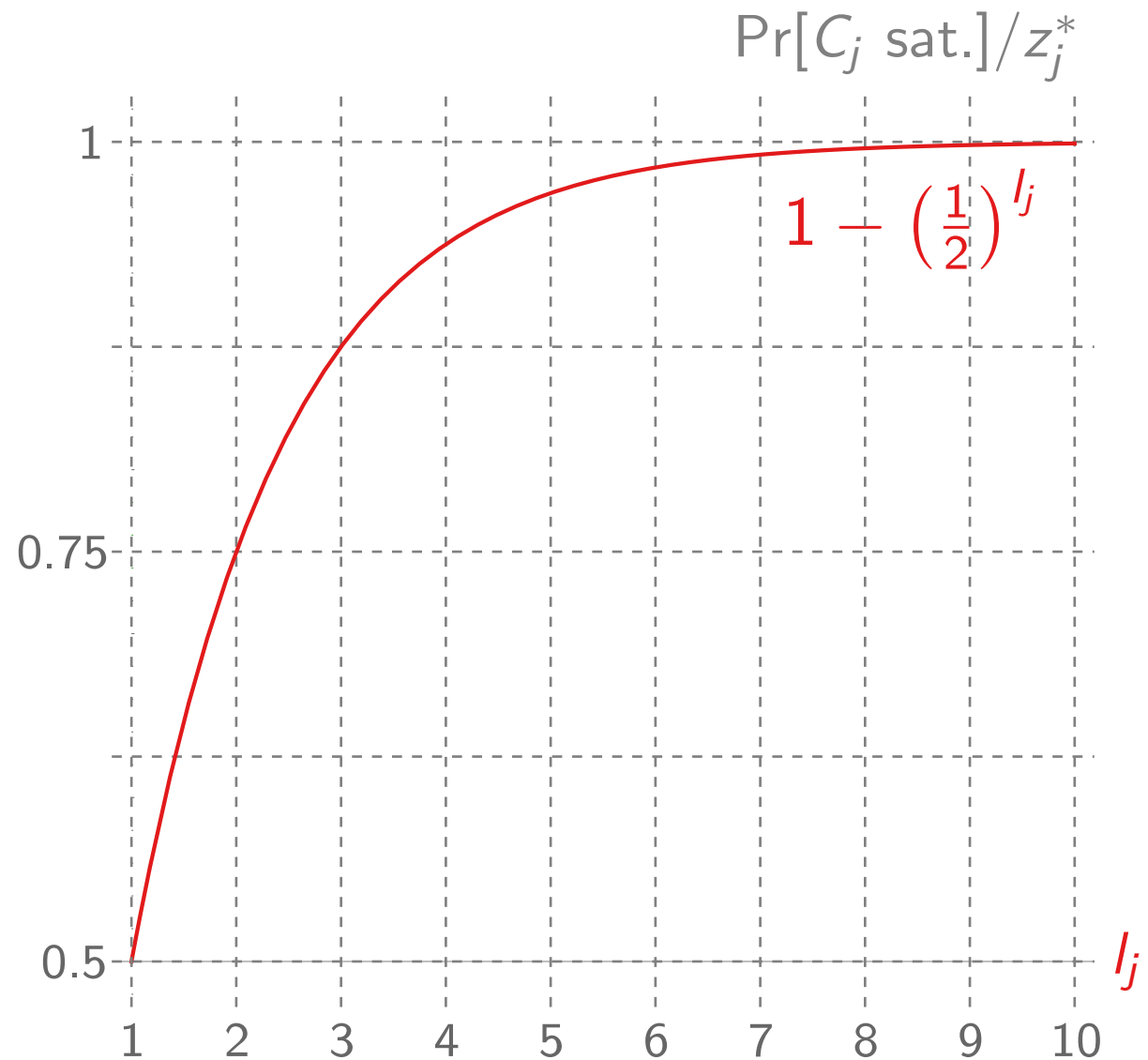


Visualization and Derandomization

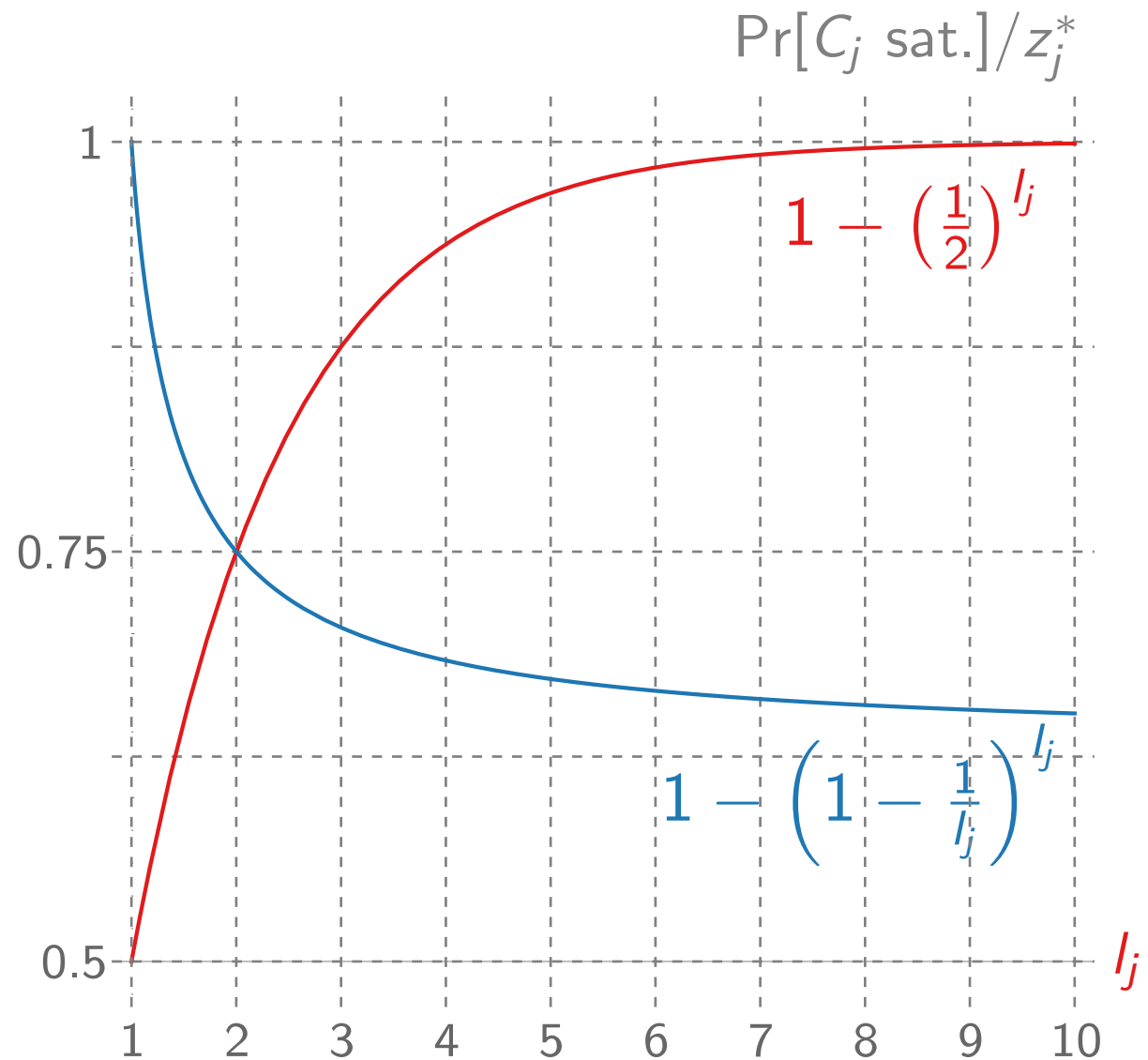
Visualization and Derandomization



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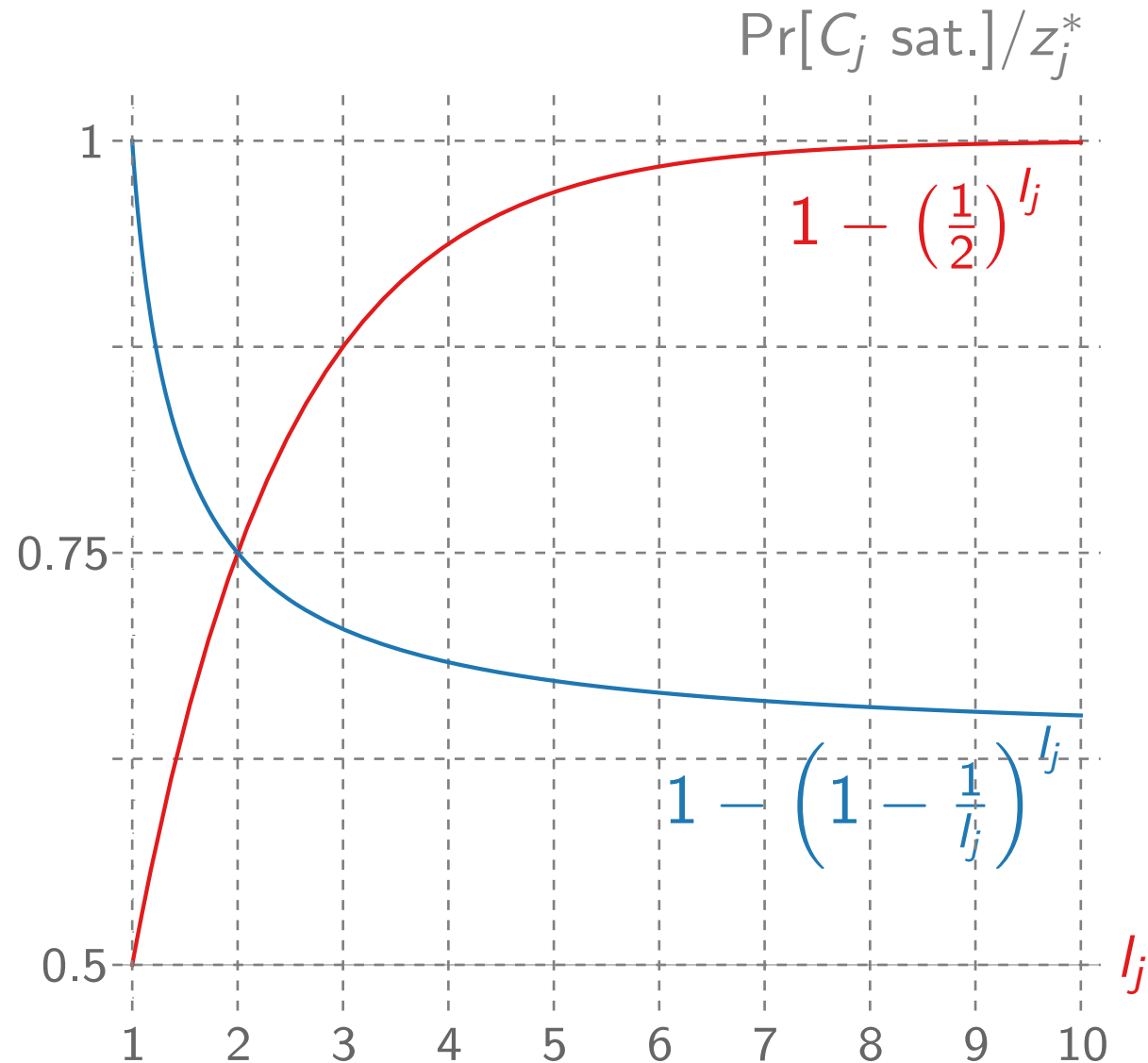


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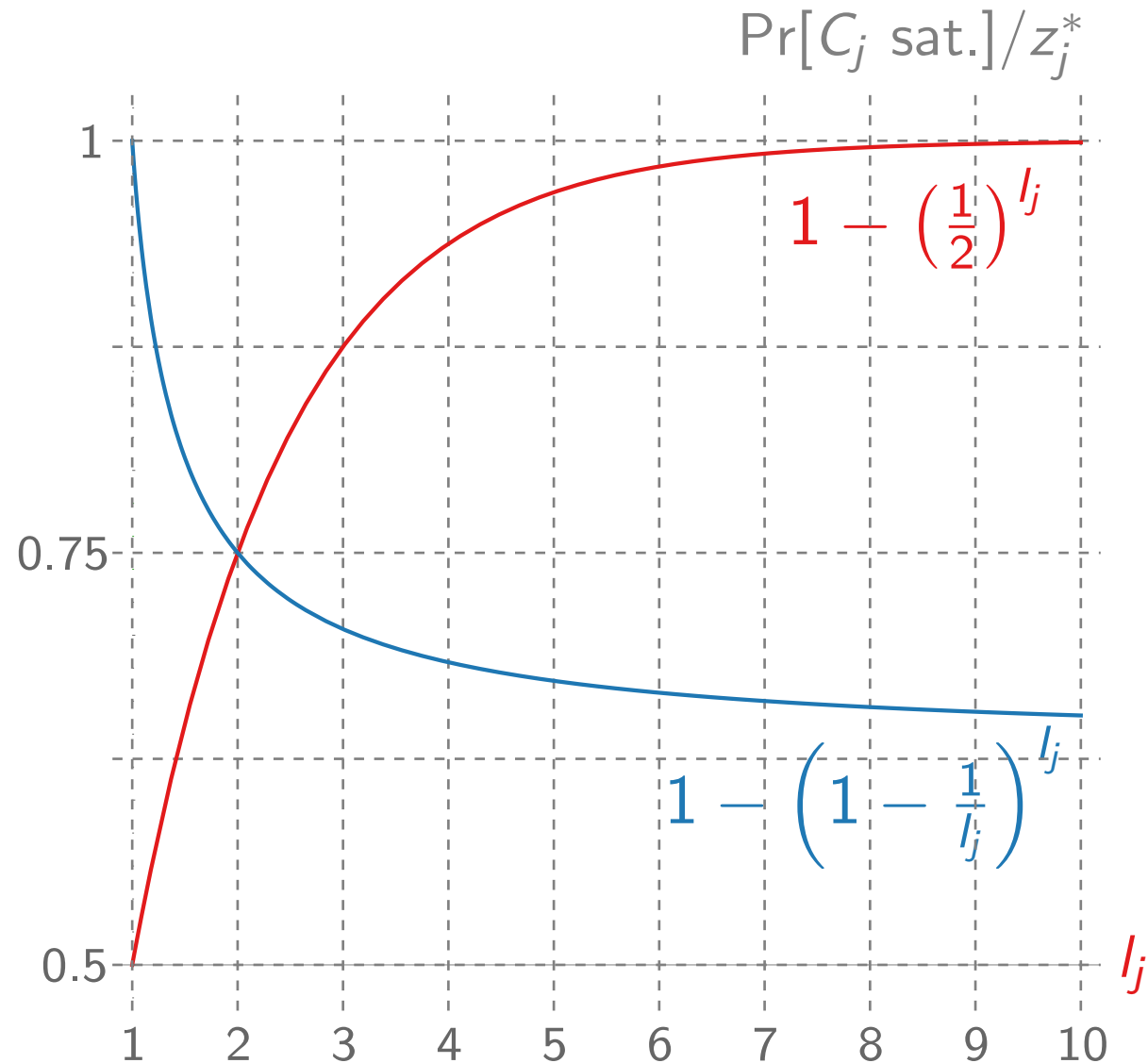
Visualization and Derandomization

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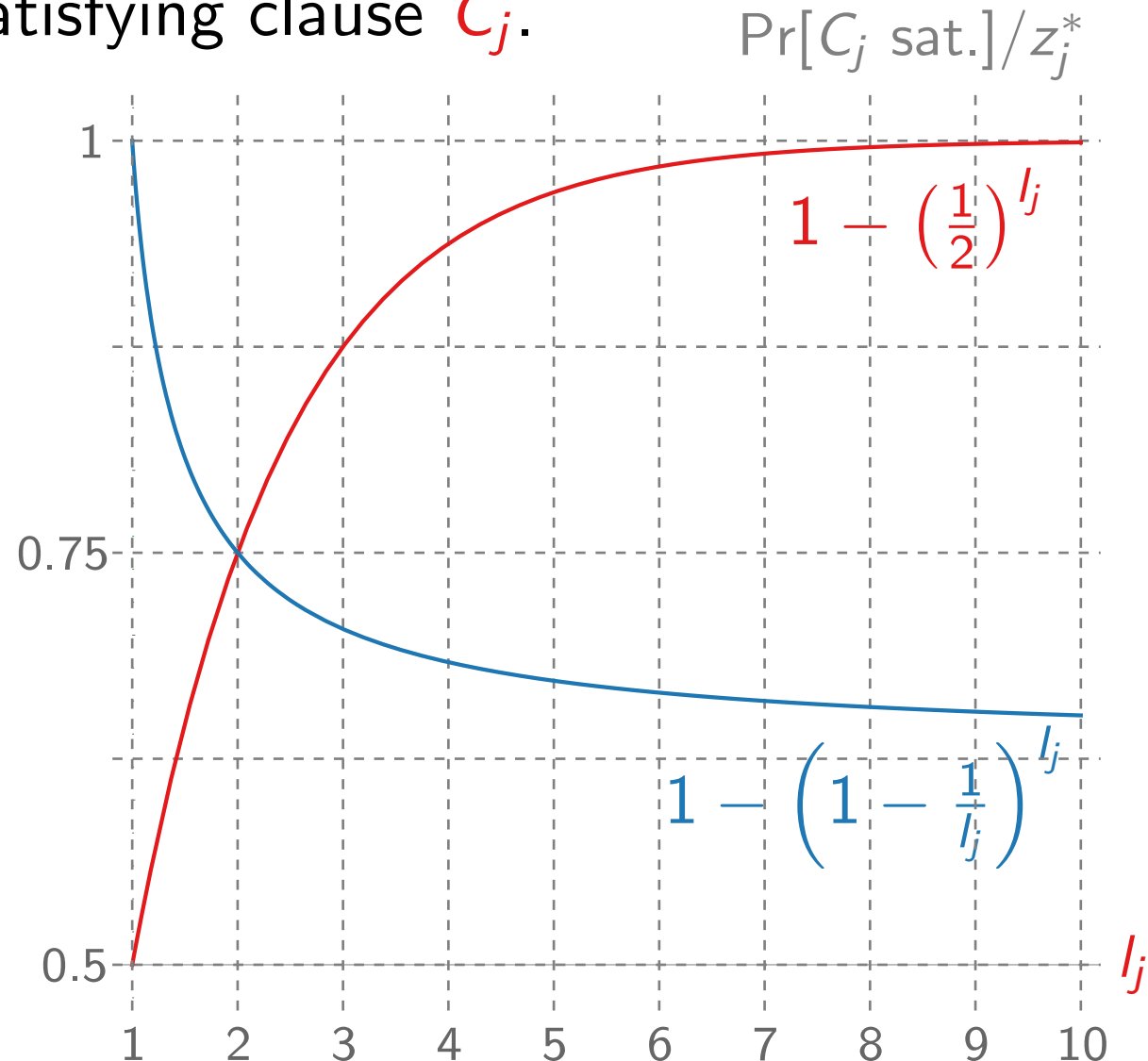
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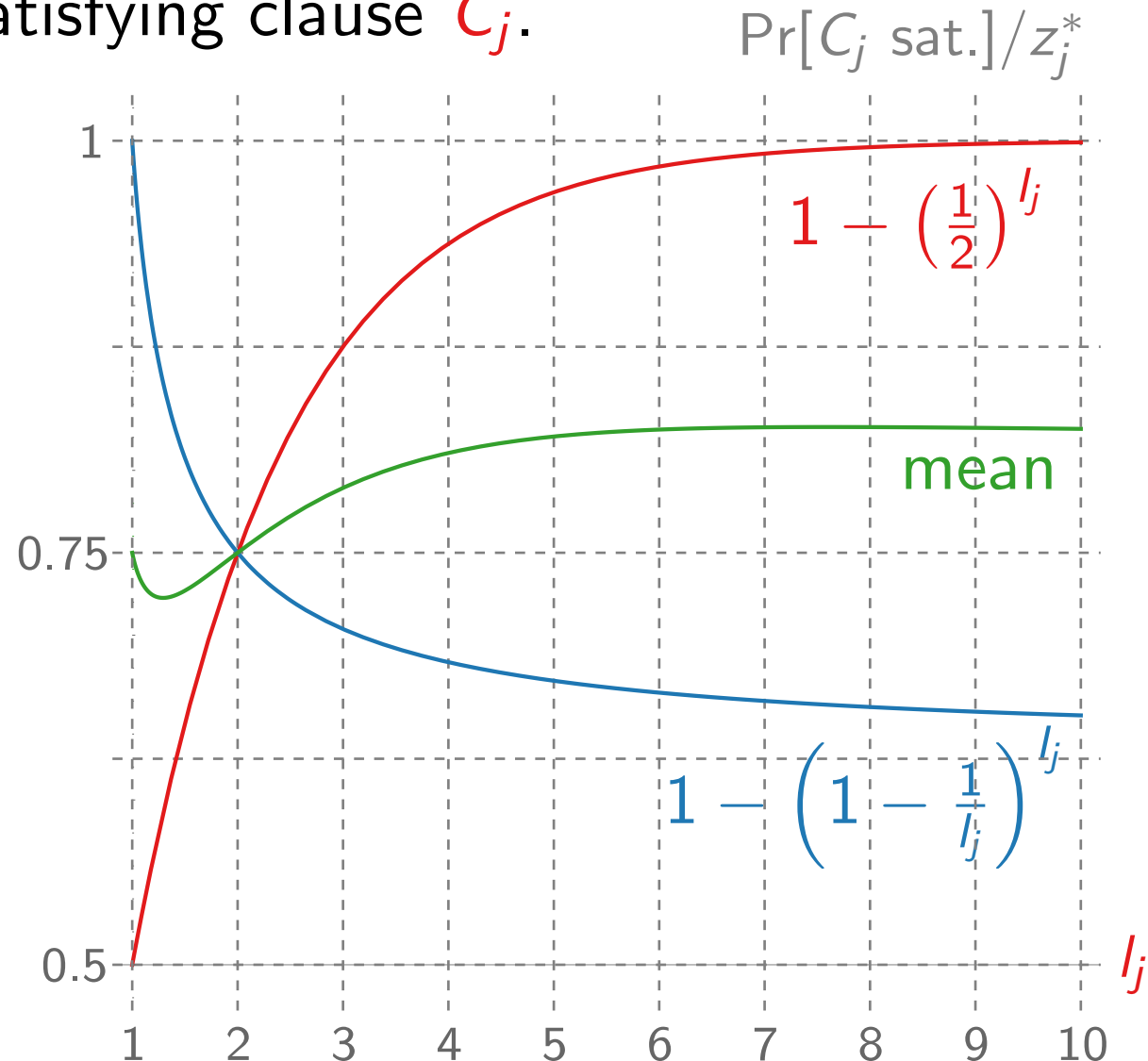
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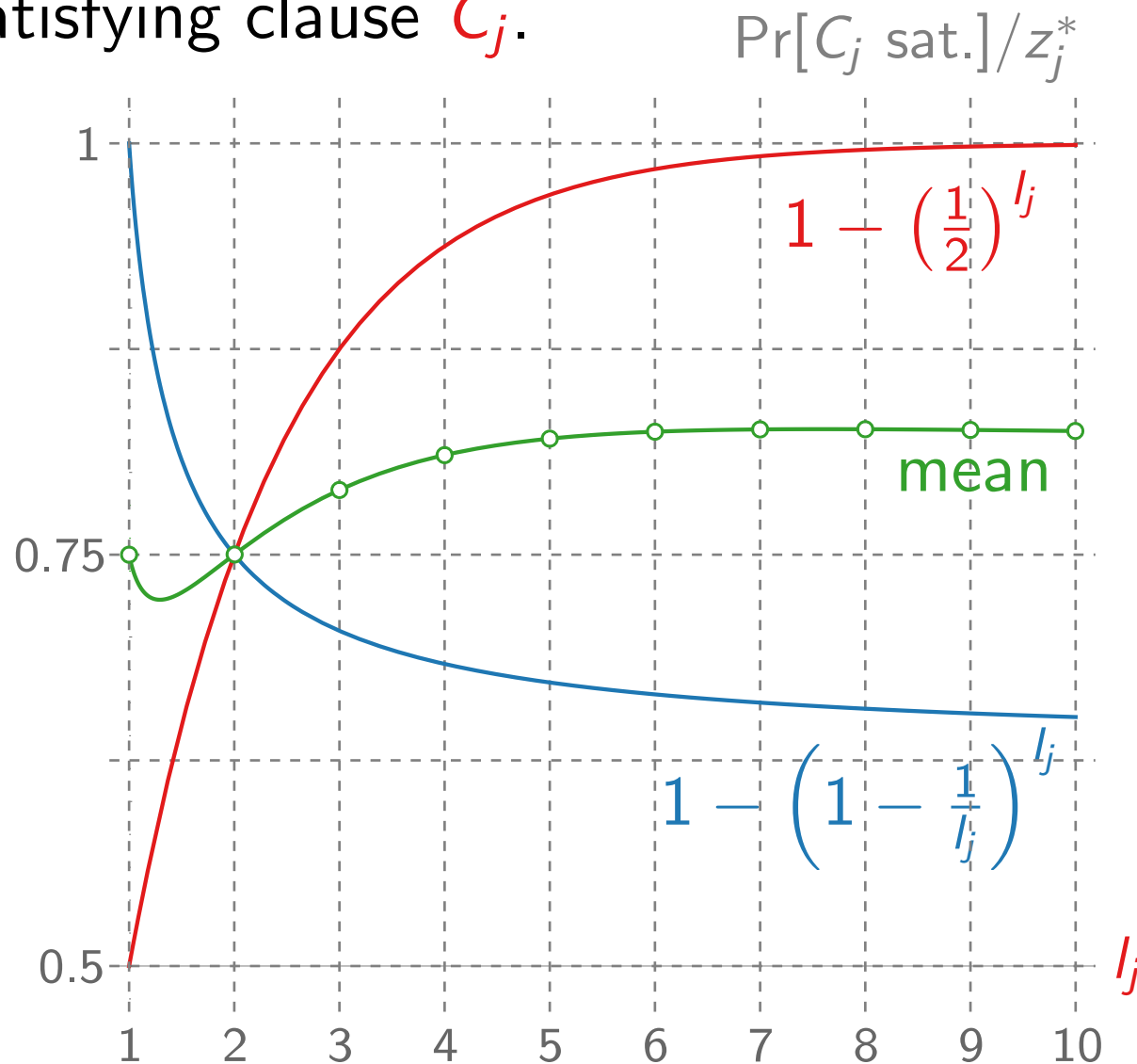
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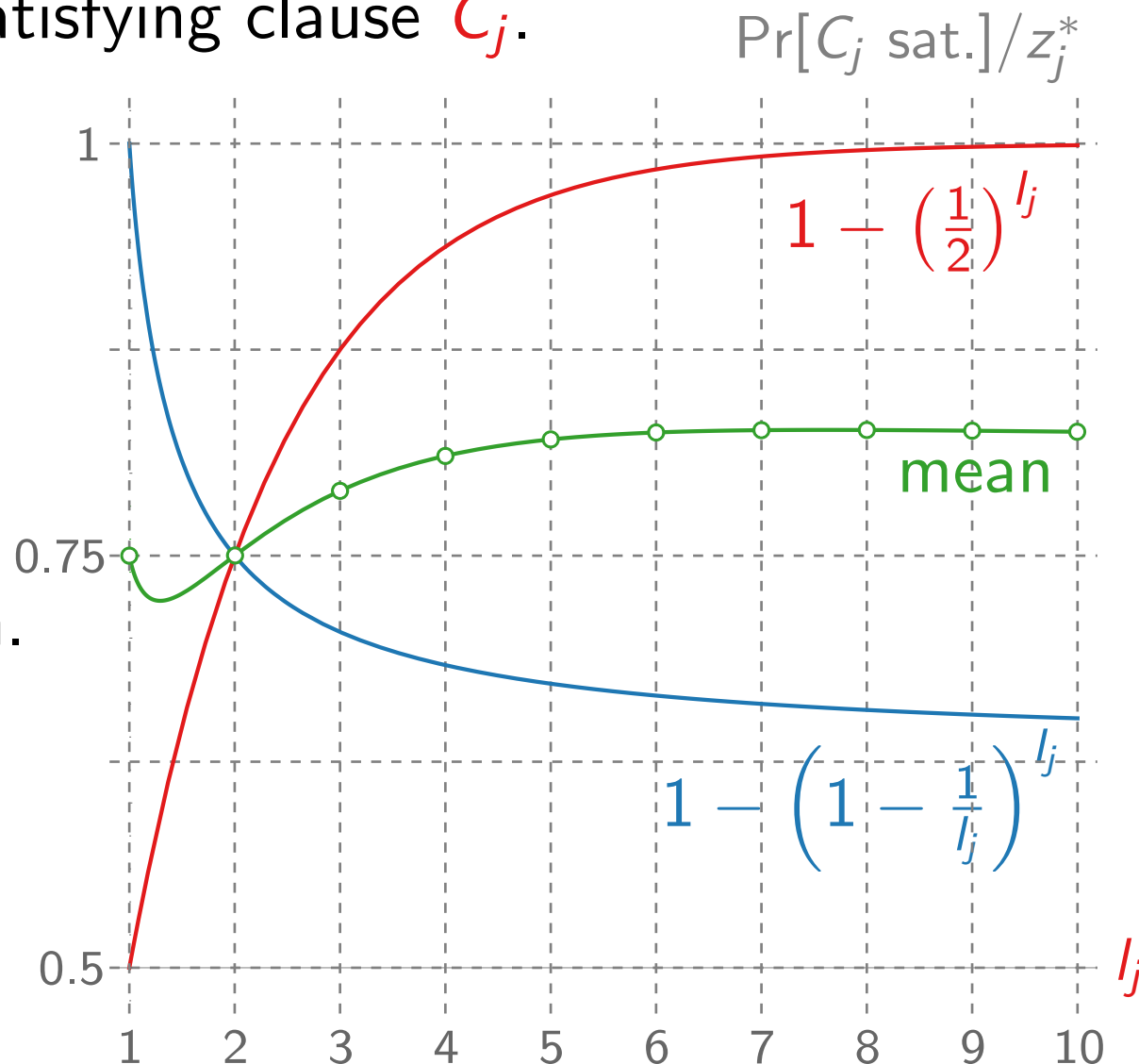


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Visualization and Derandomization

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 - **Randomized LP-rounding** is better for small values of l_j .
- \Rightarrow higher probability of satisfying clause C_j .

The **mean** of the two solutions is at least $3/4$ for *integer* l_j .

The maximum is at least as large as the mean.

This algorithm, too, can be derandomized by conditional expectation.

