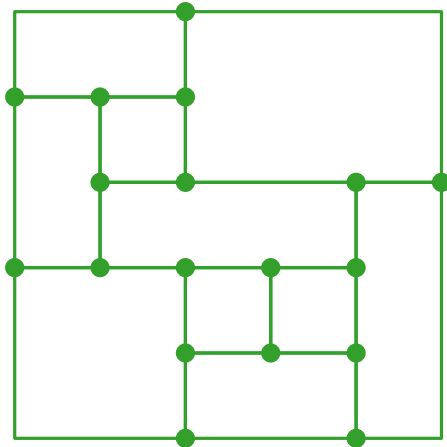
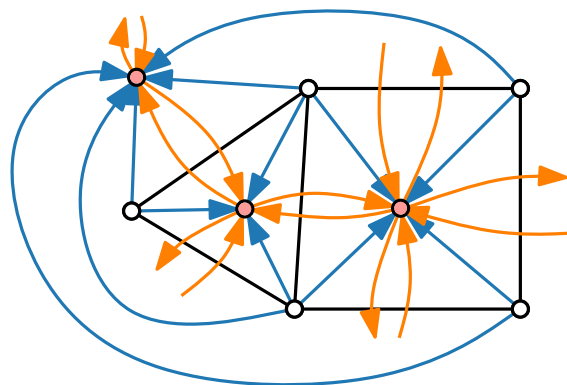
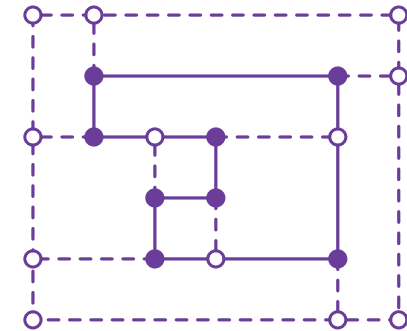


# Visualization of Graphs



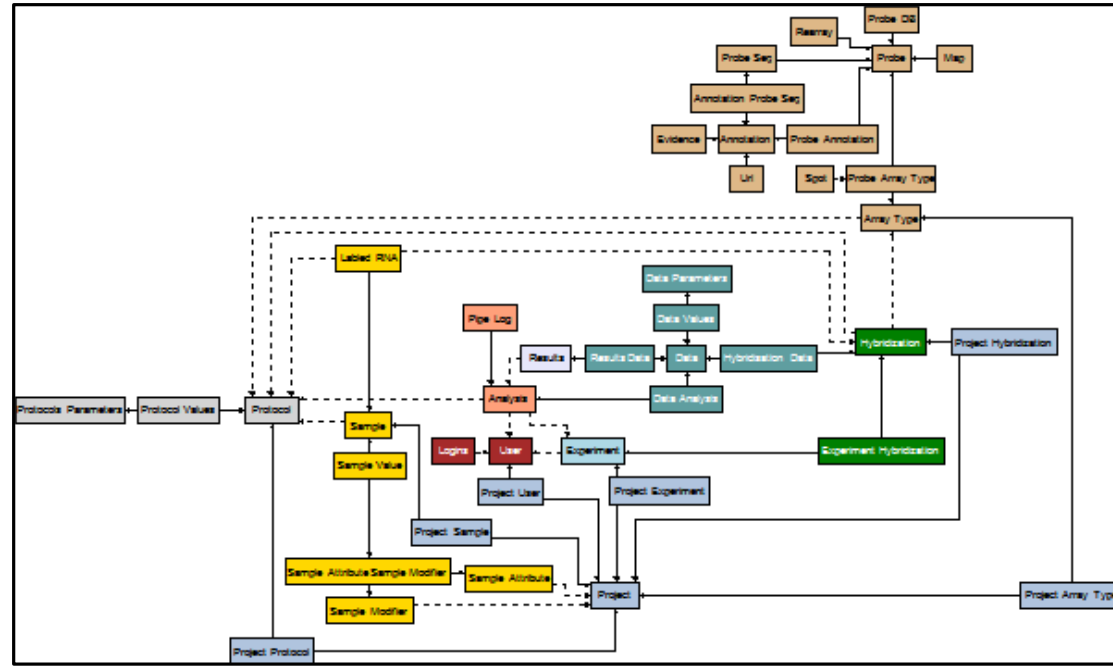
## Lecture 6: Orthogonal Layouts



Johannes Zink

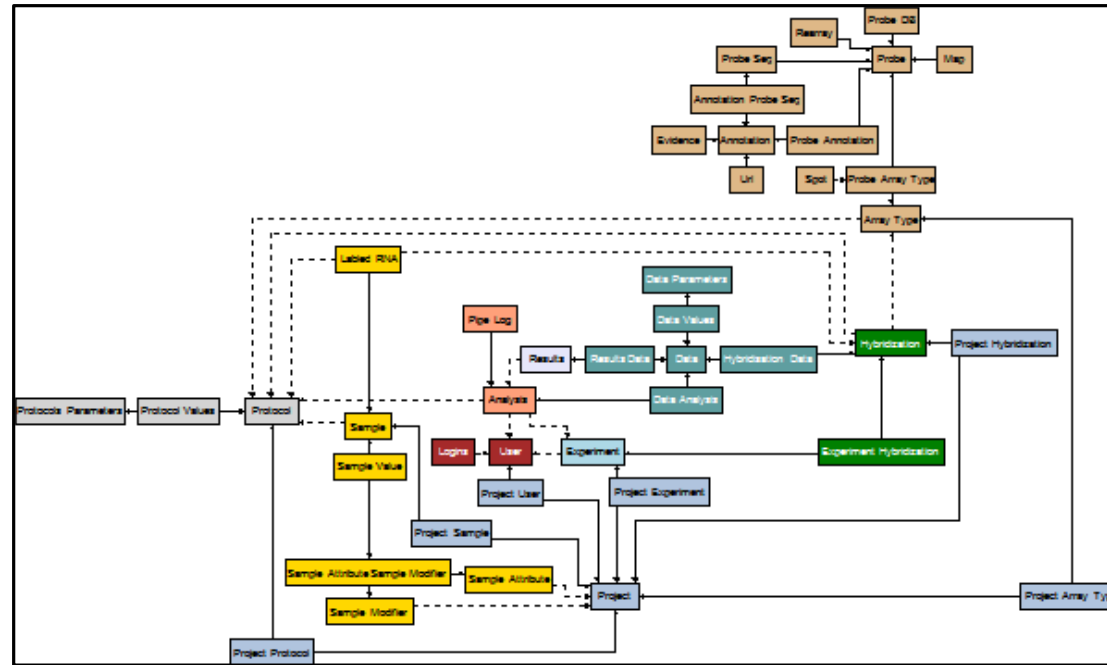
Summer semester 2024

# Orthogonal Layout – Applications

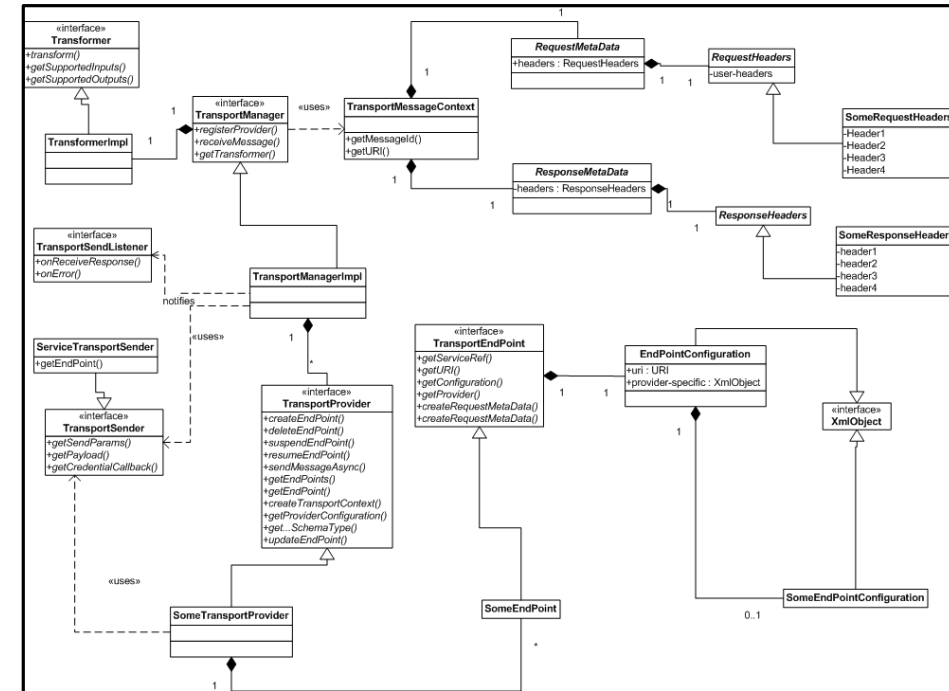


ER diagram in OGDF

# Orthogonal Layout – Applications

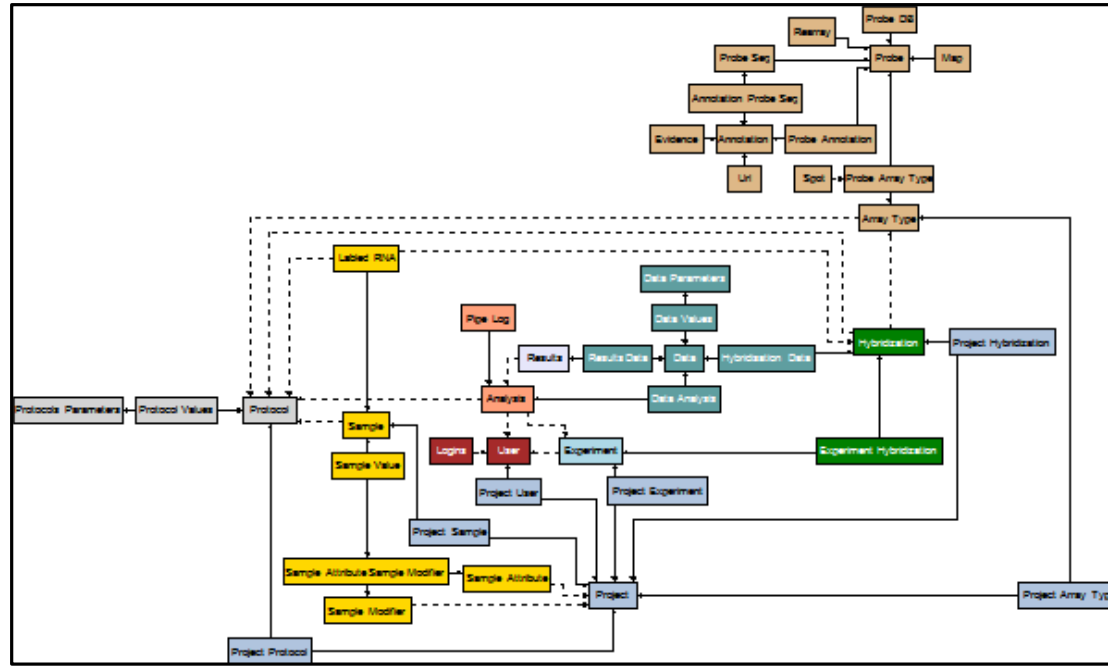


ER diagram in OGDF

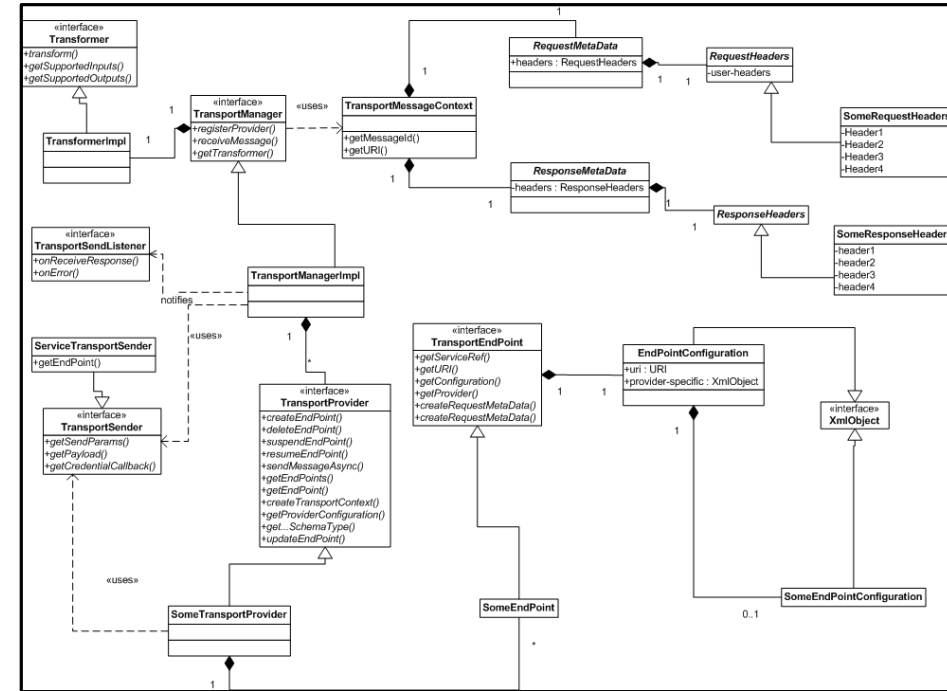


UML diagram by Oracle

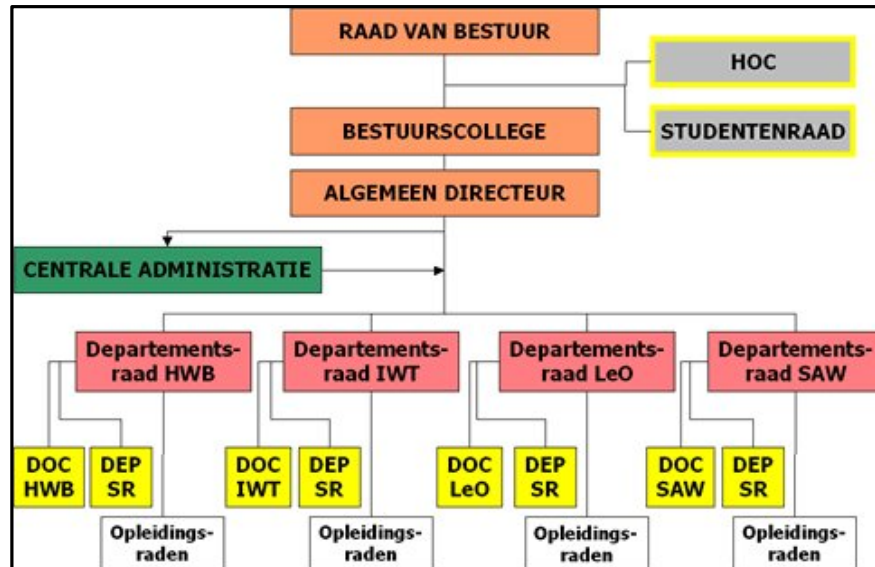
# Orthogonal Layout – Applications



ER diagram in OGDF

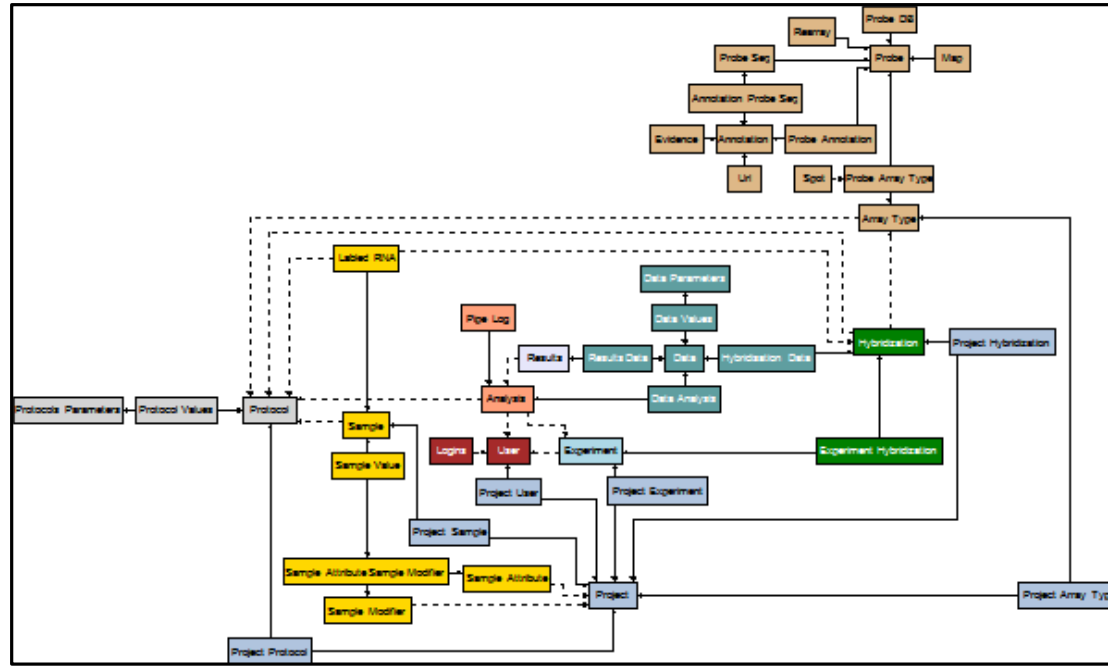


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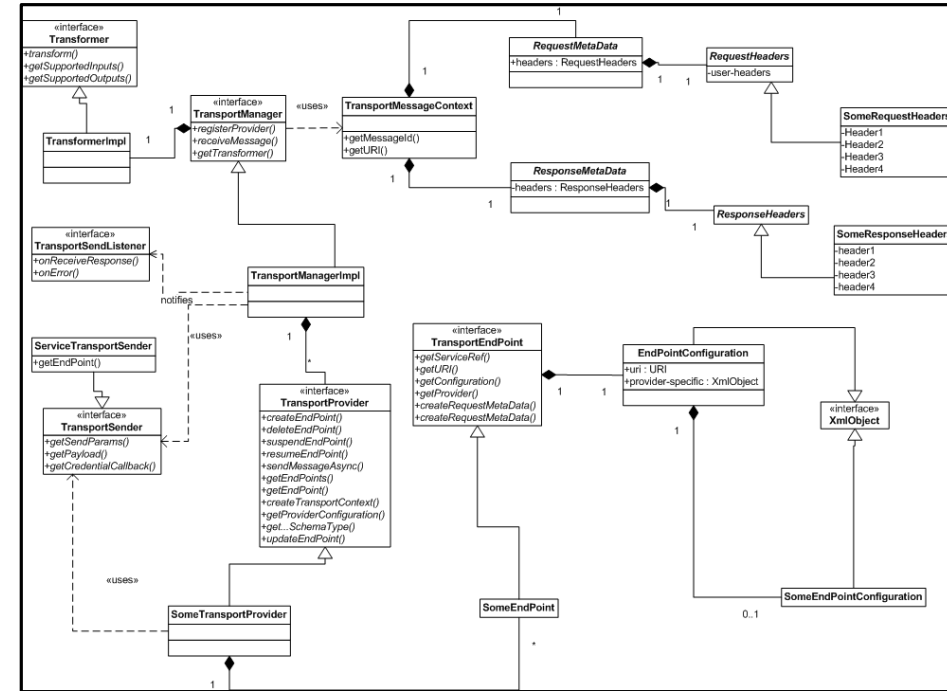


Organigram of HS Limburg

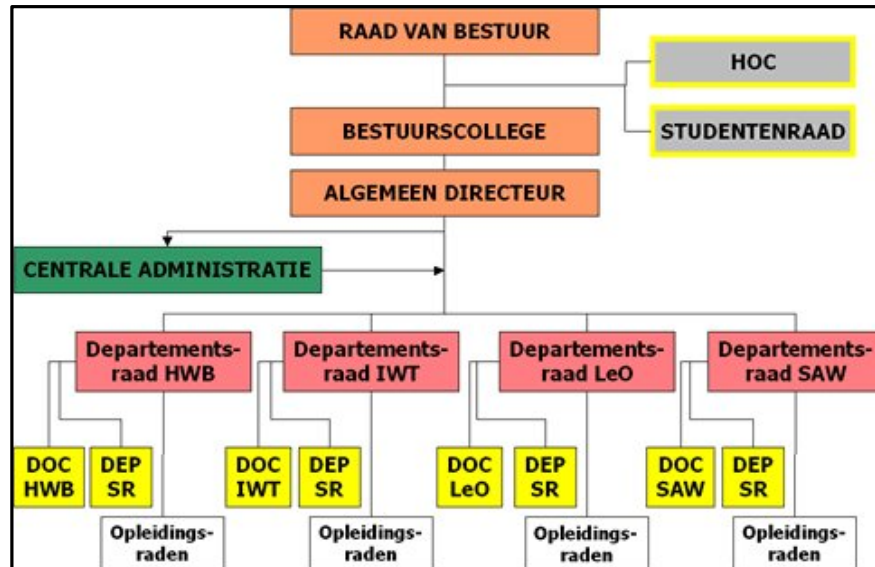
# Orthogonal Layout – Applications



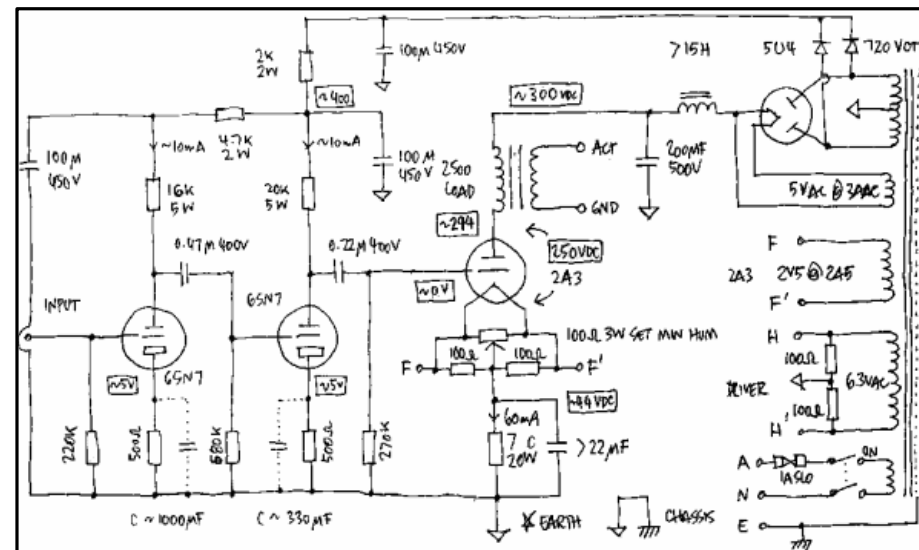
ER diagram in OGDF



UML diagram by Oracle



Organigram of HS Limburg



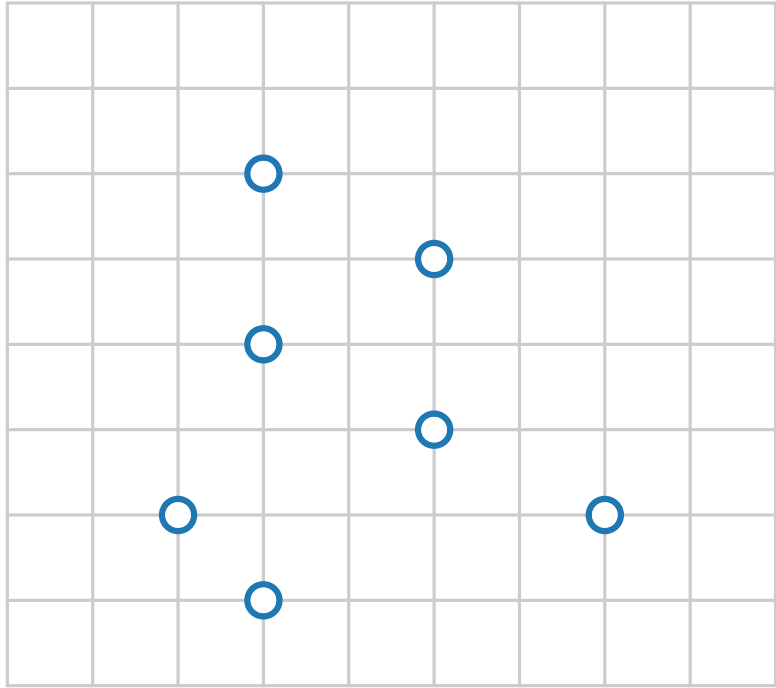
Circuit diagram by Jeff Atwood

# Orthogonal Layout – Definition

## **Definition.**

A drawing  $\Gamma$  of a graph  $G$  is called **orthogonal** if

# Orthogonal Layout – Definition

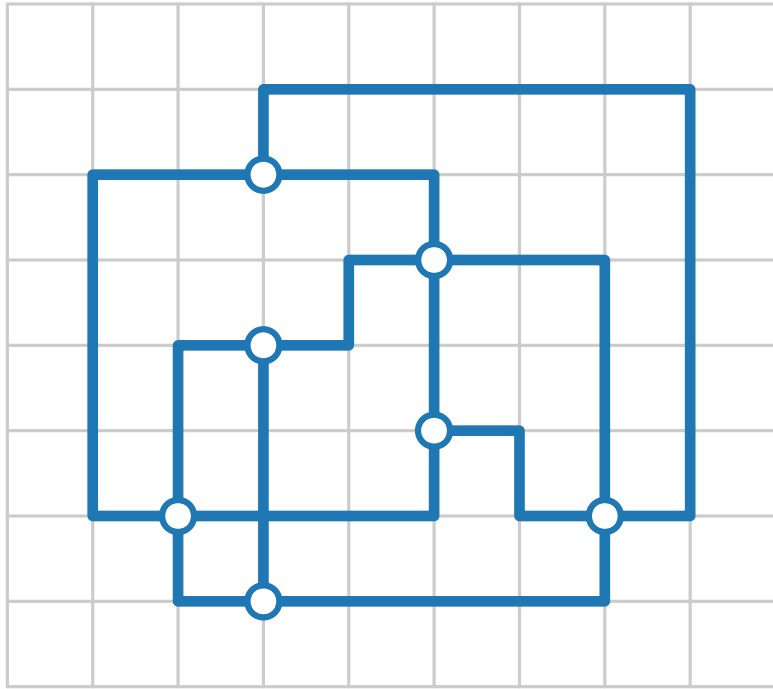


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# Orthogonal Layout – Definition



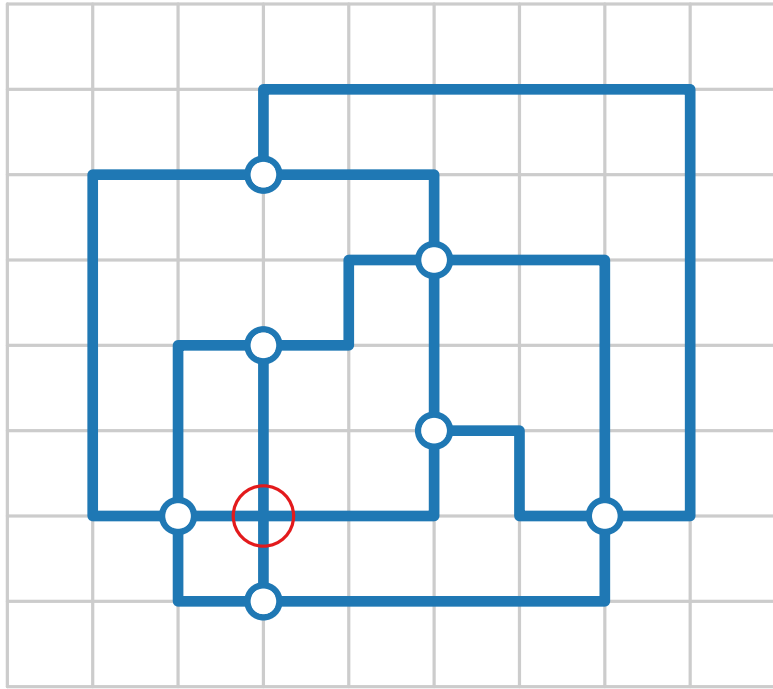
## Definition.

A drawing  $\Gamma$  of a graph  $G$  is called **orthogonal** if

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# Orthogonal Layout – Definition

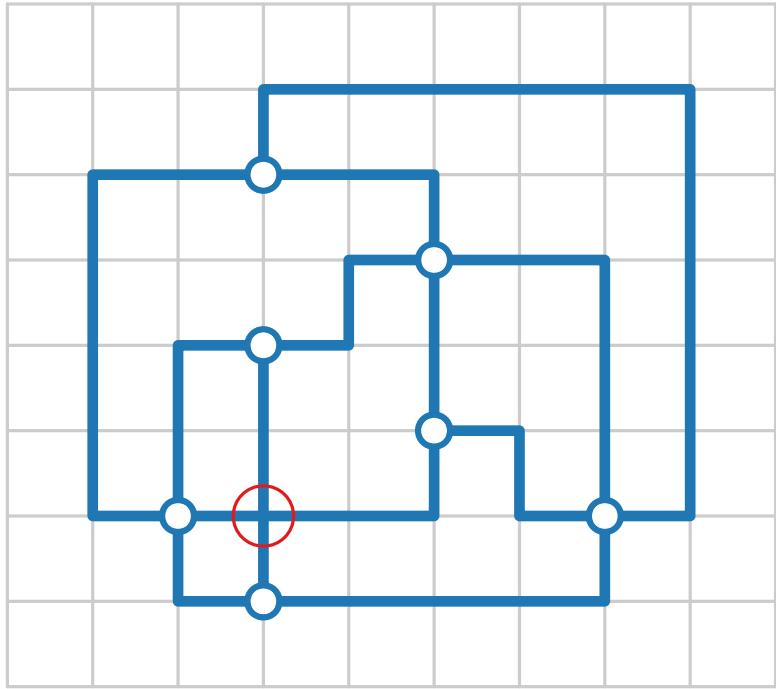


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# Orthogonal Layout – Definition



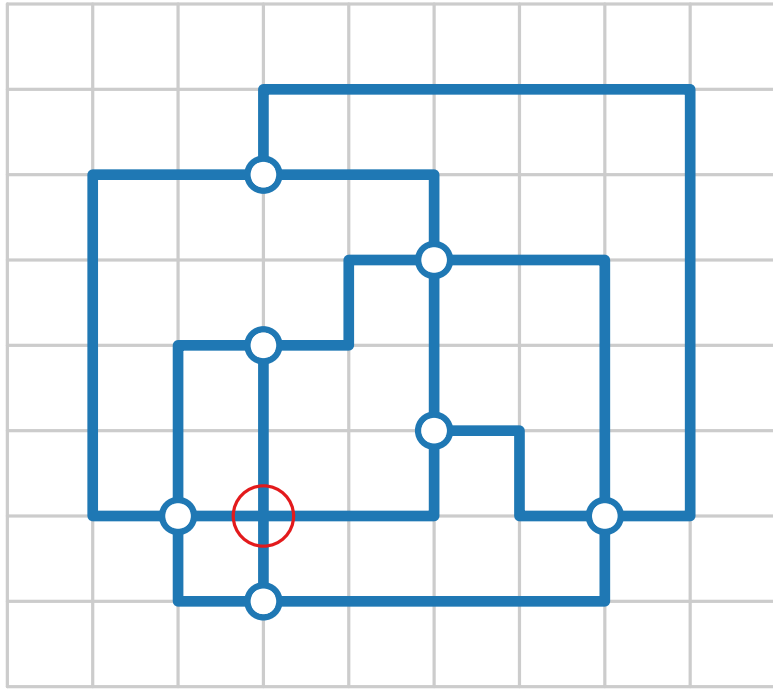
## Observations.

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# Orthogonal Layout – Definition



## Definition.

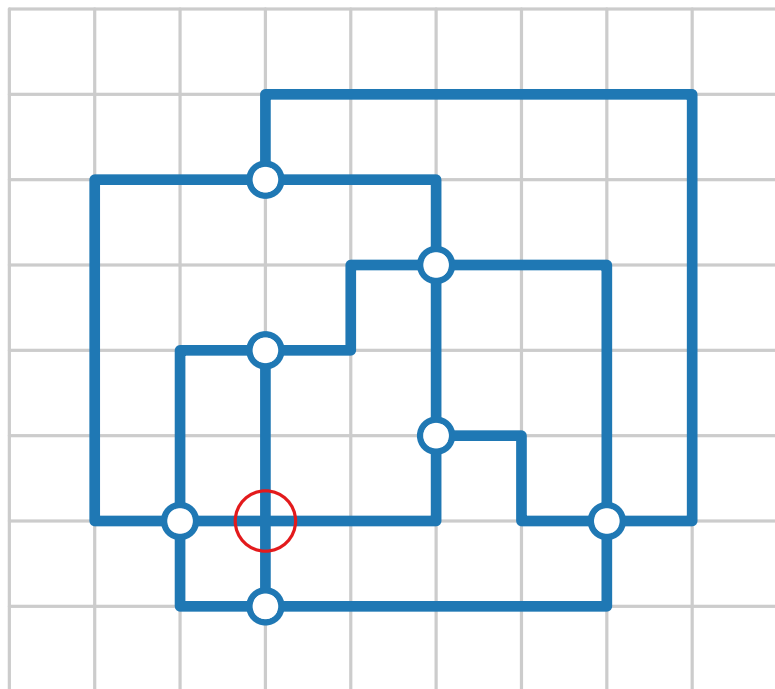
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- Edges lie on a grid  $\Rightarrow$   
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# Orthogonal Layout – Definition



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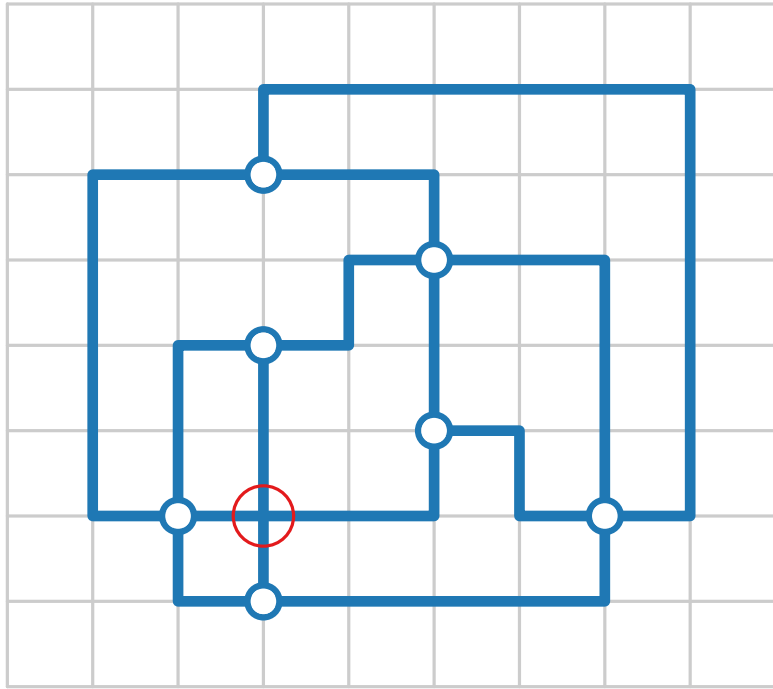
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## Observations.

- Edges lie on a grid  $\Rightarrow$  **bends** lie on grid points
- Max. degree of each vertex is at most 4

# Orthogonal Layout – Definition

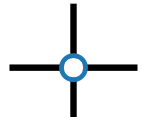


## Definition.

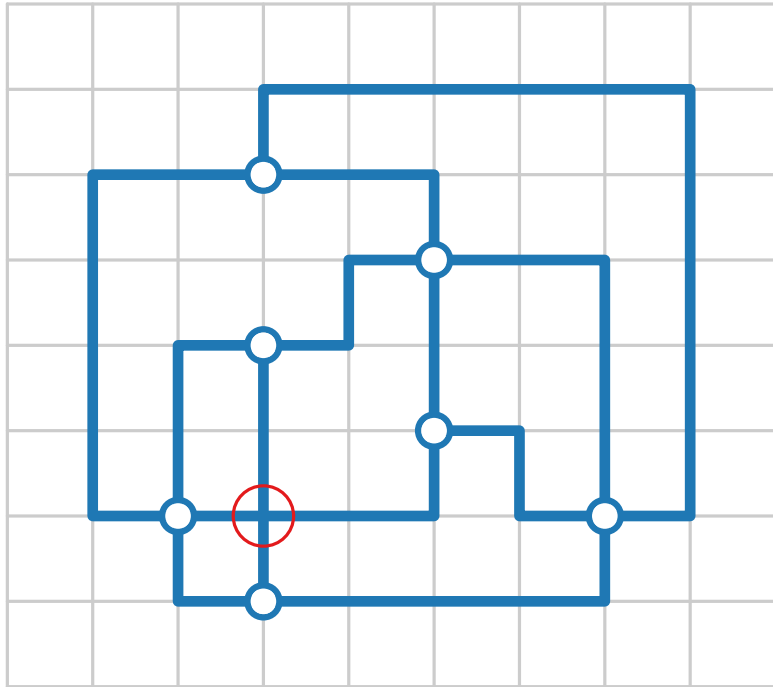
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# Orthogonal Layout – Definition



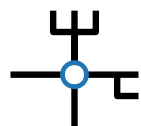
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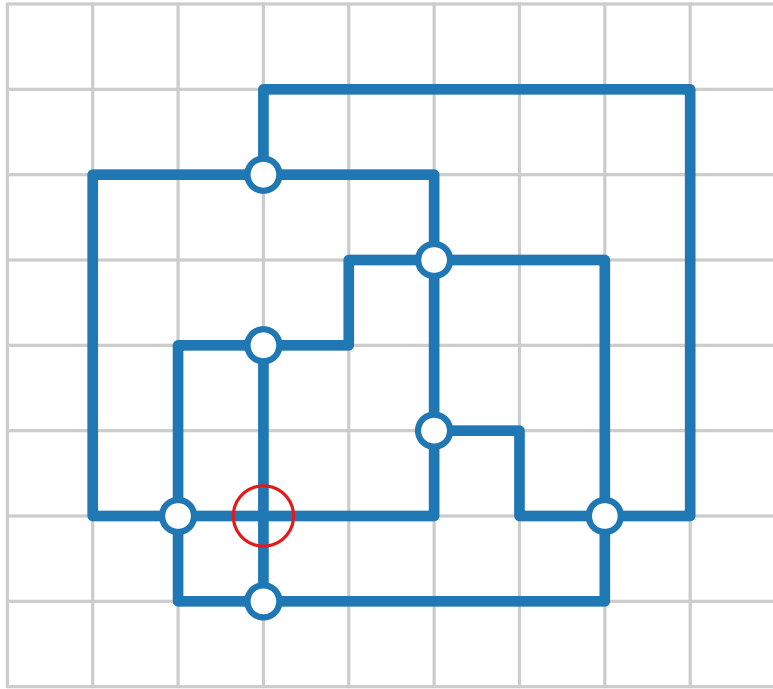
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# Orthogonal Layout – Definition



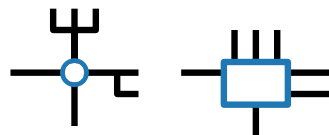
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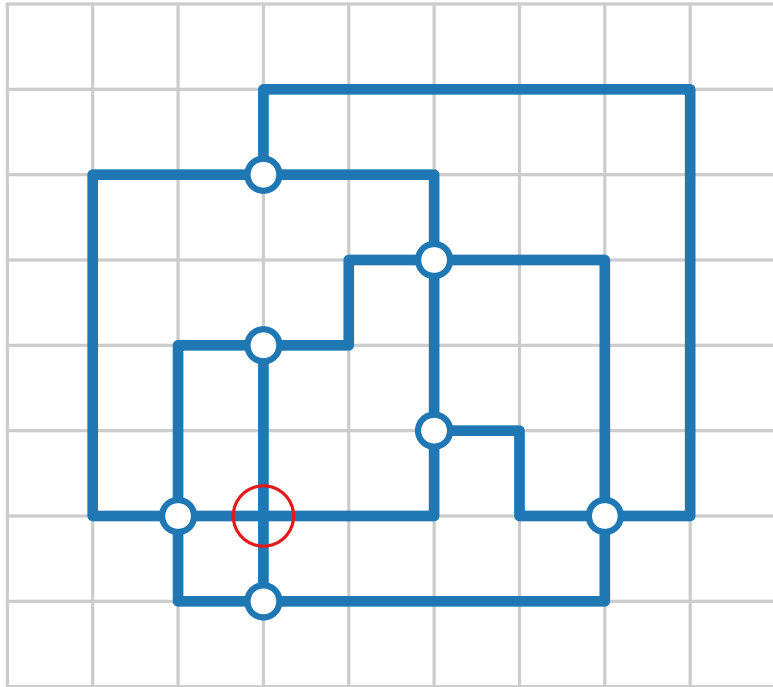
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# Orthogonal Layout – Definition



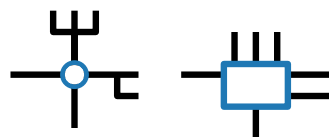
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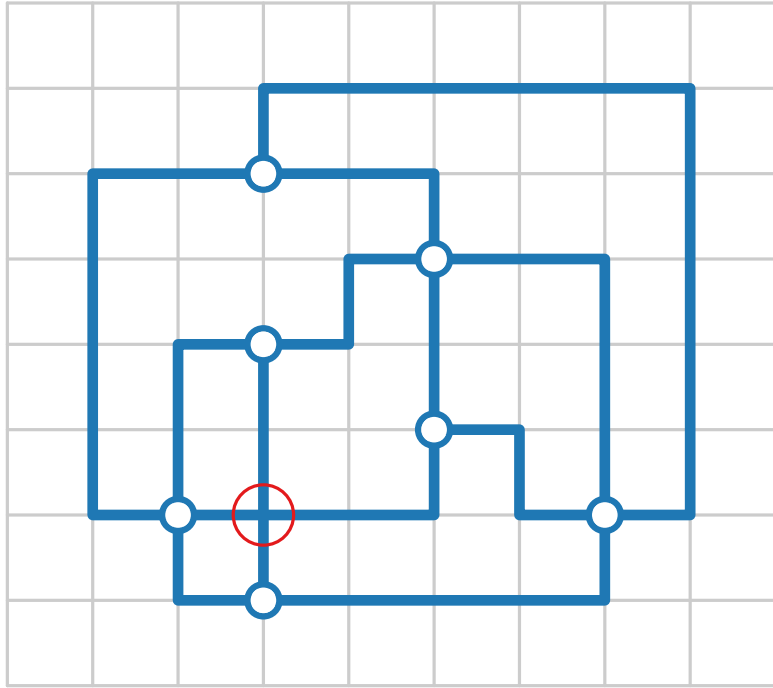
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## Planarization.



# Orthogonal Layout – Definition



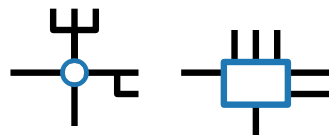
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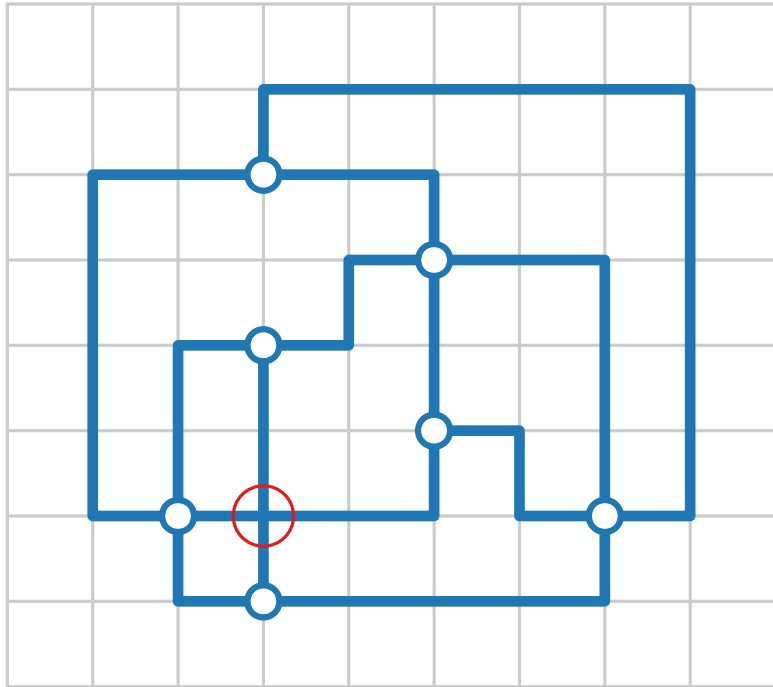
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## Planarization.

- Fix embedding

# Orthogonal Layout – Definition



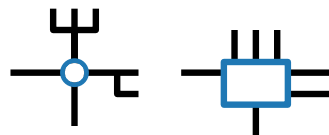
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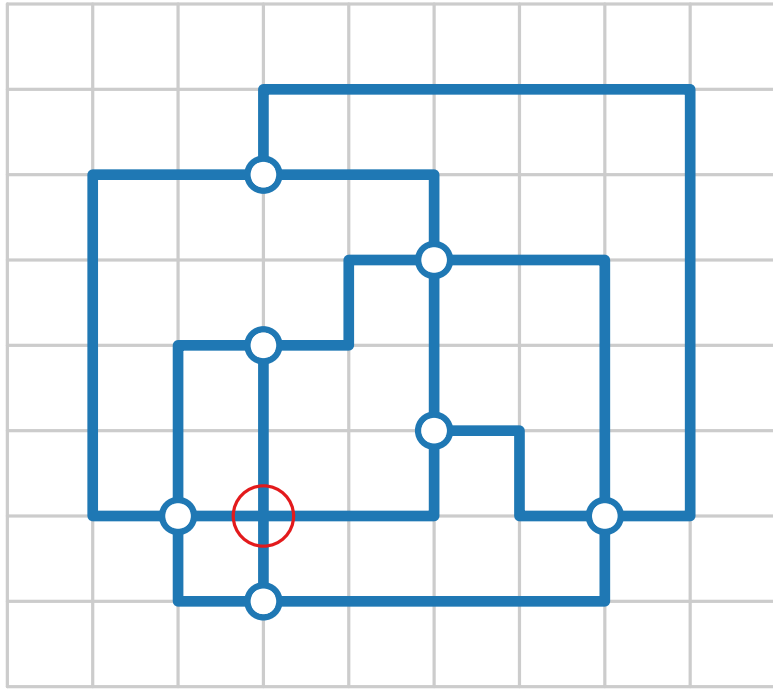
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## Planarization.

- Fix embedding
- Crossings become vertices

# Orthogonal Layout – Definition



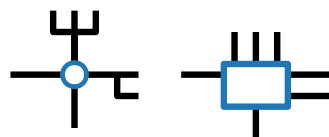
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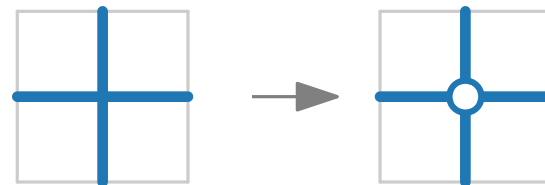
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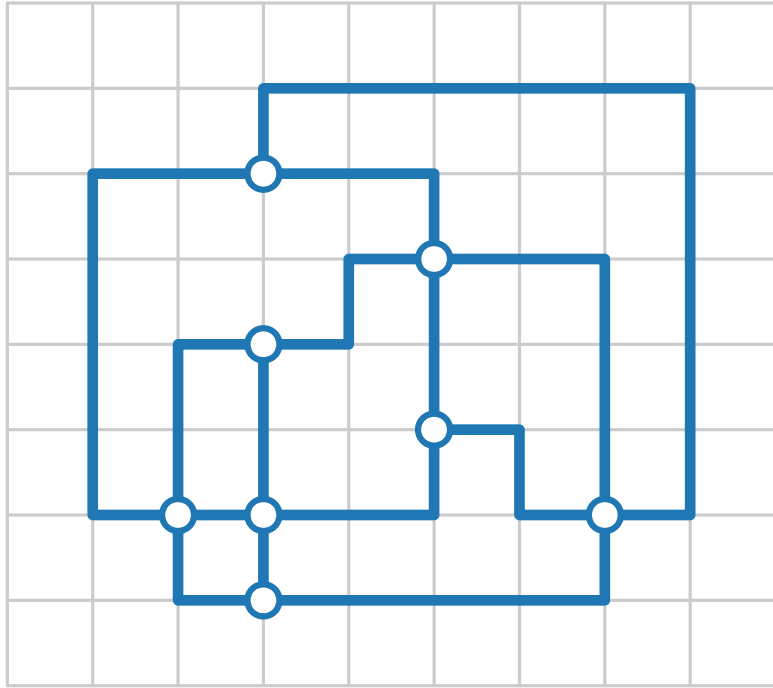


## Planarization.

- Fix embedding
- Crossings become vertices



# Orthogonal Layout – Definition



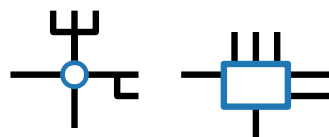
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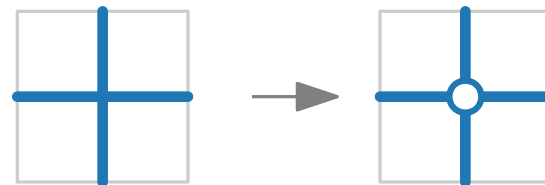
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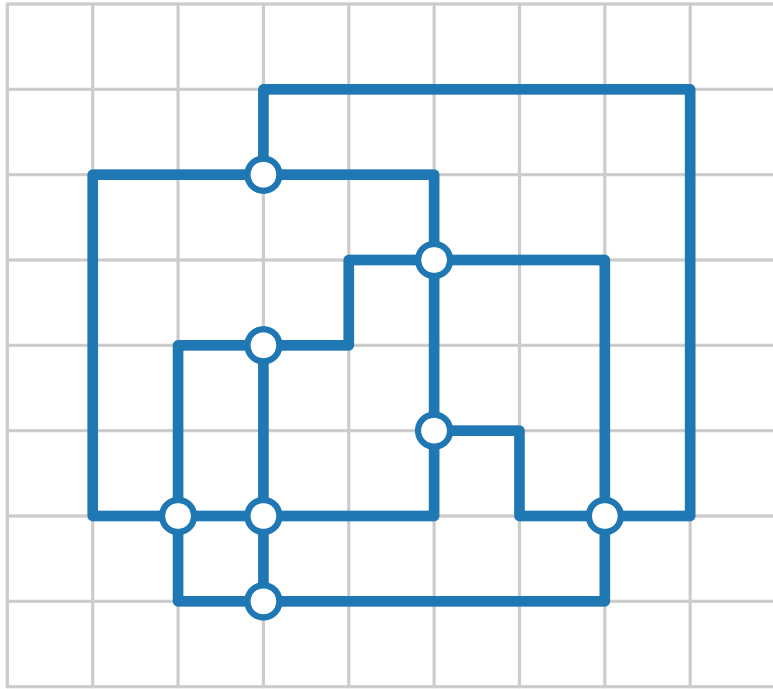


## Planarization.

- Fix embedding
- Crossings become vertices



# Orthogonal Layout – Definition



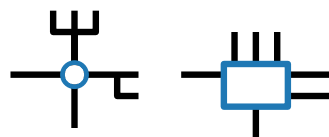
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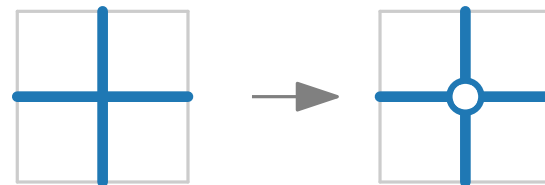
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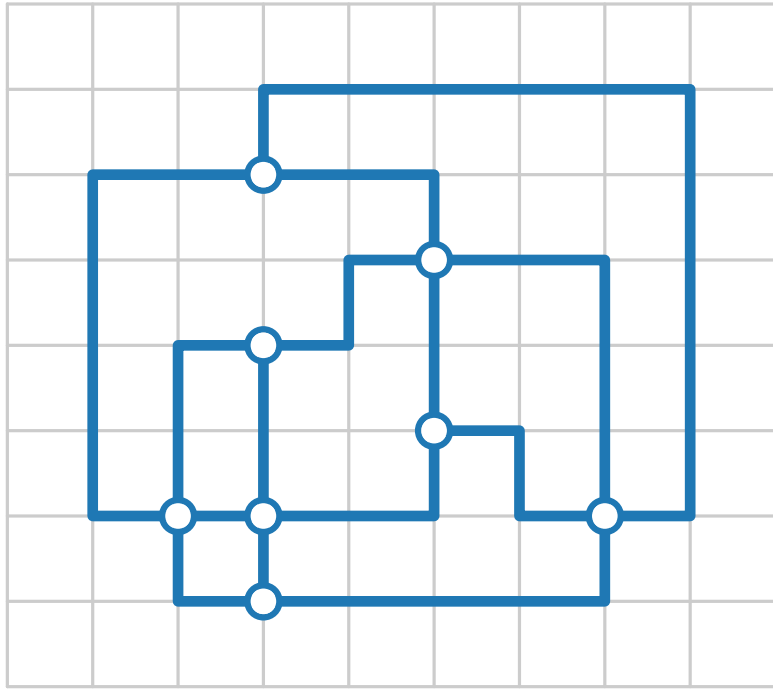
## Planarization.

- Fix embedding
- Crossings become vertices



## Aesthetic criteria to optimize.

# Orthogonal Layout – Definition



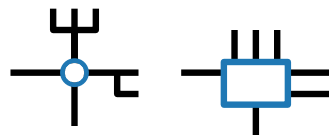
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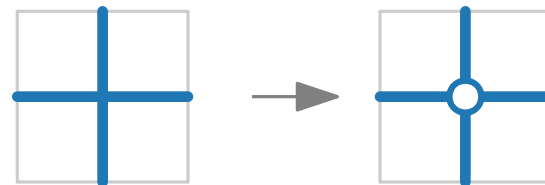
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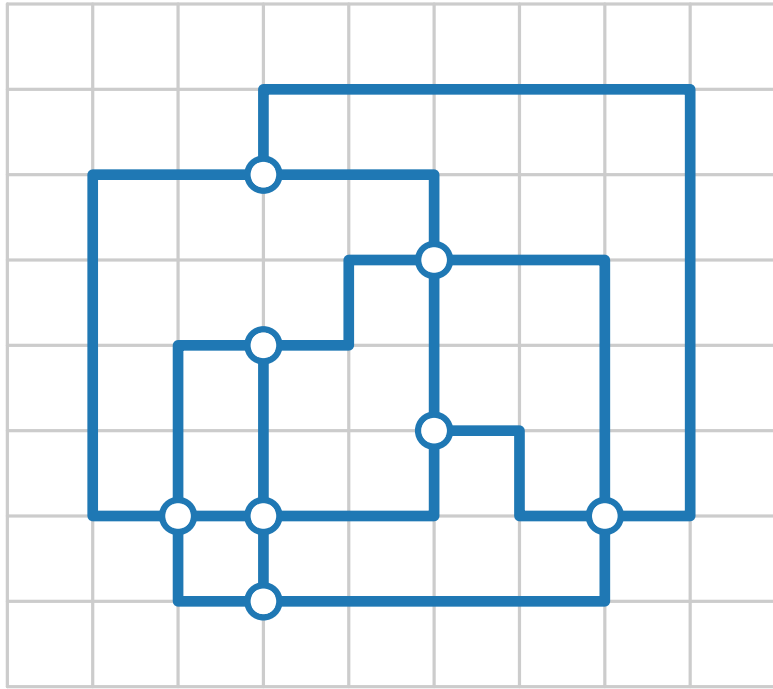
- Fix embedding
- Crossings become vertices



## Aesthetic criteria to optimize.

- Number of bends

# Orthogonal Layout – Definition



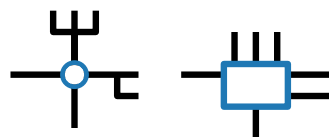
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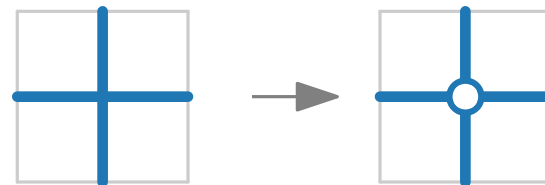
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## Planarization.

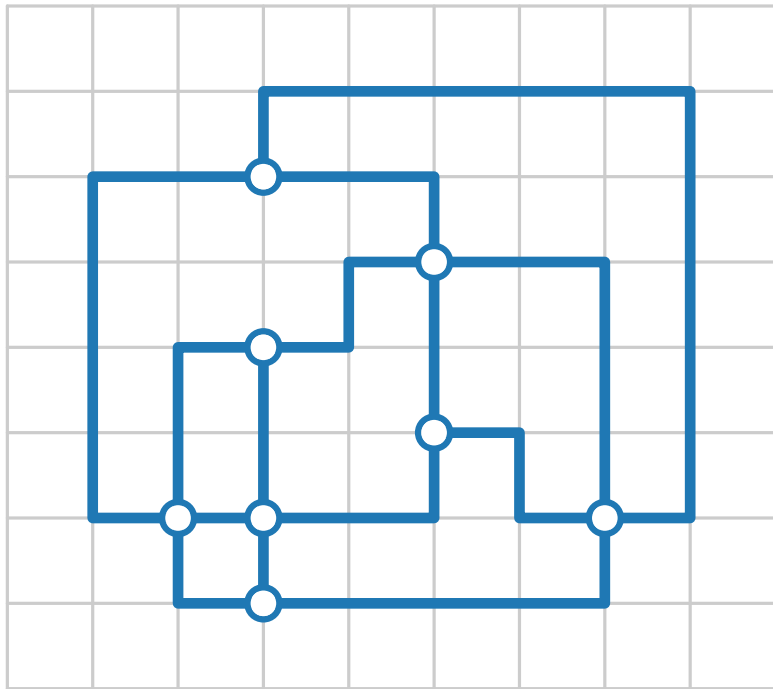
- Fix embedding
- Crossings become vertices



## Aesthetic criteria to optimize.

- Number of bends
- Length of edges

# Orthogonal Layout – Definition



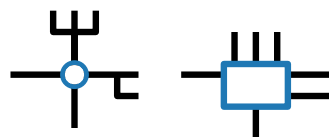
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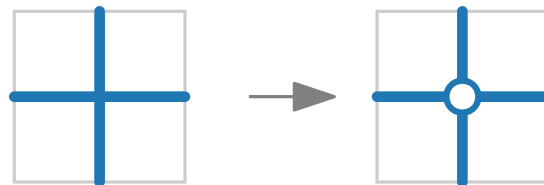
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## Planarization.

- Fix embedding
- Crossings become vertices

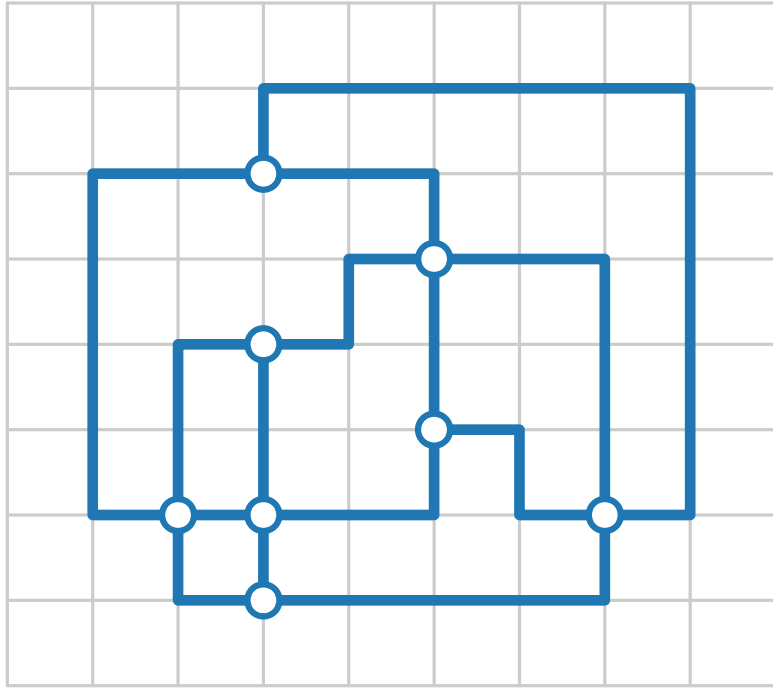


## Aesthetic criteria to optimize.

- Number of bends
- Length of edges
- Width, height, area



# Orthogonal Layout – Definition



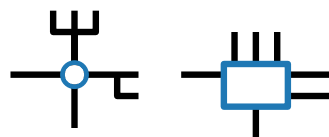
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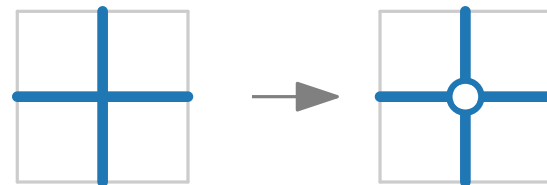
## Observations.

- Edges lie on a grid  $\Rightarrow$  **bends** lie on grid points
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- Otherwise



## Planarization.

- Fix embedding
- Crossings become vertices



## Aesthetic criteria to optimize.

- Number of bends
- Length of edges
- Width, height, area
- Monotonicity of edges
- ...

# Topology – Shape – Metrics

Three-step approach:

[Tamassia 1987]

TOPOLOGY — SHAPE — METRICS

# Topology – Shape – Metrics

Three-step approach:

[Tamassia 1987]

$$V(G) = \{v_1, v_2, v_3, v_4\}$$

$$E(G) = \{v_1v_2, v_1v_3, v_1v_4, v_2v_3, v_2v_4\}$$

TOPOLOGY

—

SHAPE

—

METRICS

# Topology – Shape – Metrics

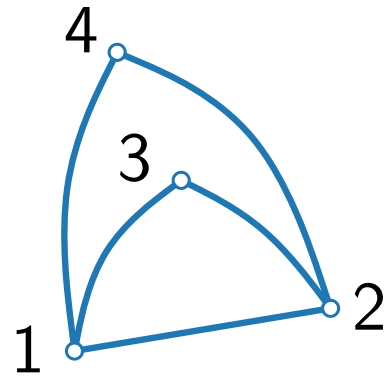
Three-step approach:

[Tamassia 1987]

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$$E(G) = \{v_1v_2, v_1v_3, v_1v_4, v_2v_3, v_2v_4\}$$

combinatorial  
embedding/  
planarization



TOPOLOGY

—

SHAPE

—

METRICS

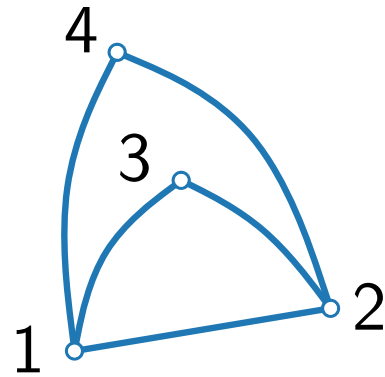
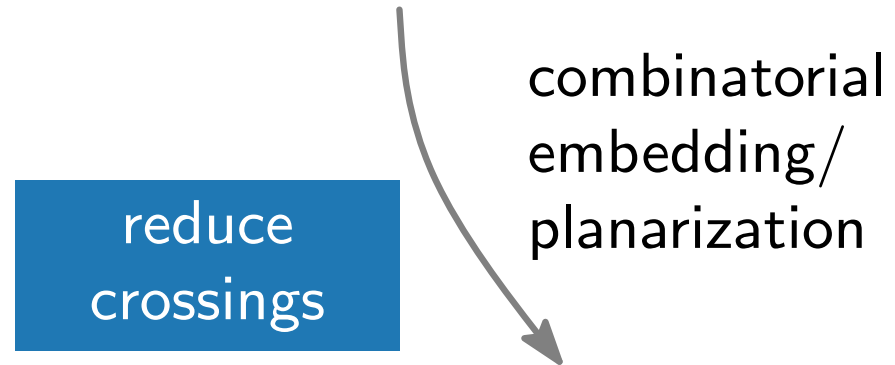
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Three-step approach:

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TOPOLOGY

—

SHAPE

—

METRICS

# Topology – Shape – Metrics

Three-step approach:

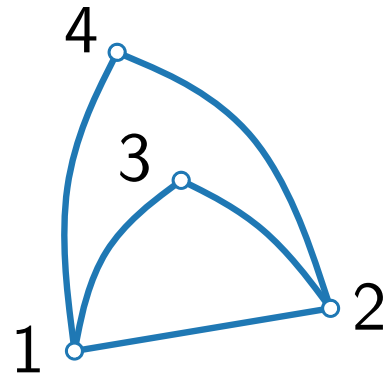
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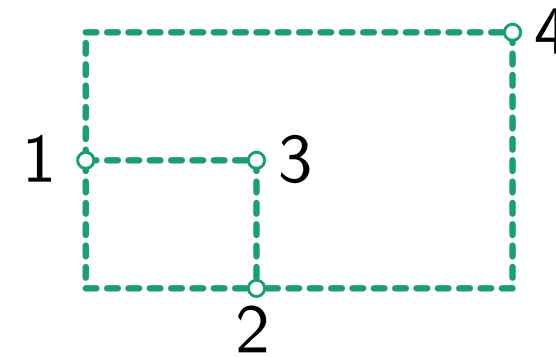
$$E(G) = \{v_1v_2, v_1v_3, v_1v_4, v_2v_3, v_2v_4\}$$

reduce  
crossings

combinatorial  
embedding/  
planarization



orthogonal  
representation



TOPOLOGY

—

SHAPE

—

METRICS

# Topology – Shape – Metrics

Three-step approach:

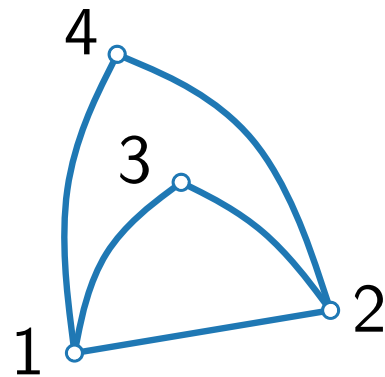
[Tamassia 1987]

$$V(G) = \{v_1, v_2, v_3, v_4\}$$

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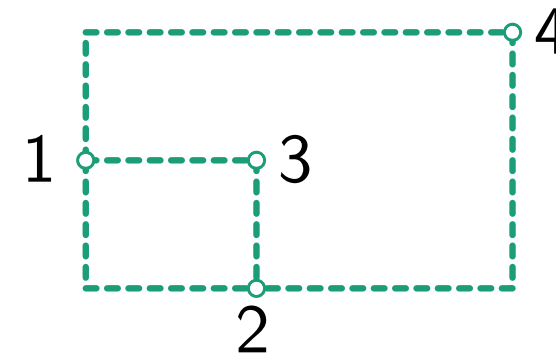
reduce  
crossings

combinatorial  
embedding/  
planarization



bend minimization

orthogonal  
representation



TOPOLOGY

—

SHAPE

—

METRICS

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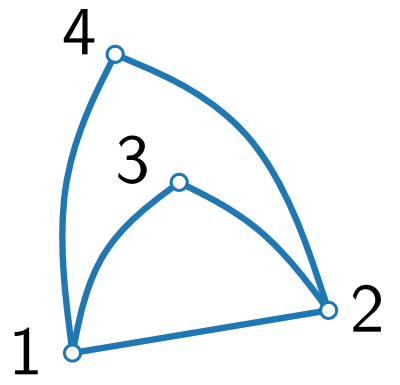
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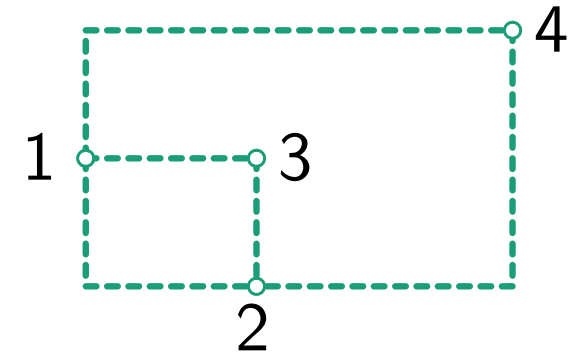
reduce crossings

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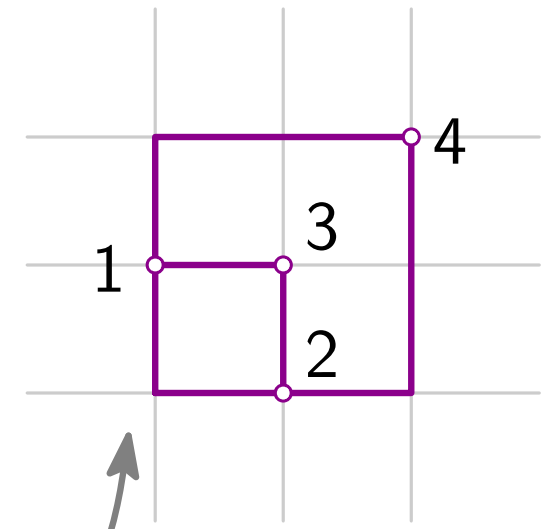


bend minimization

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planar orthogonal drawing



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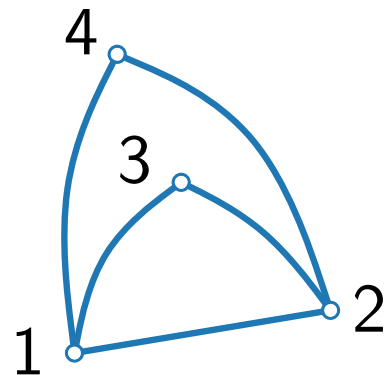
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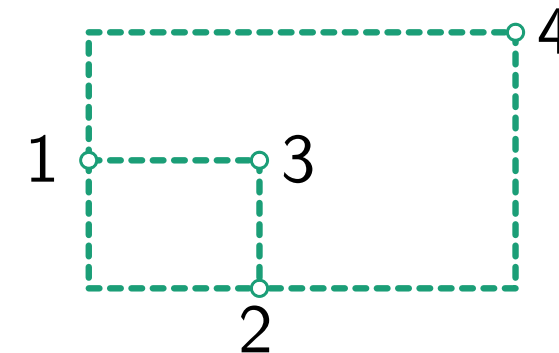
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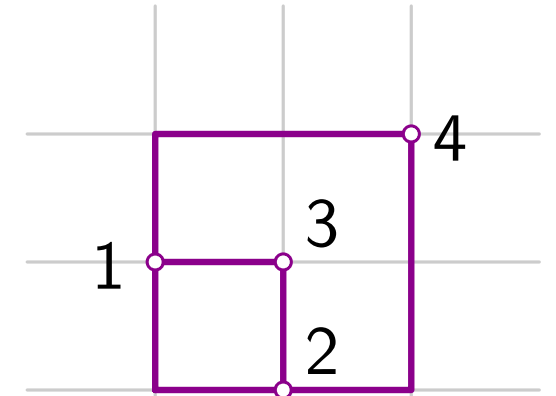
bend minimization

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TOPOLOGY

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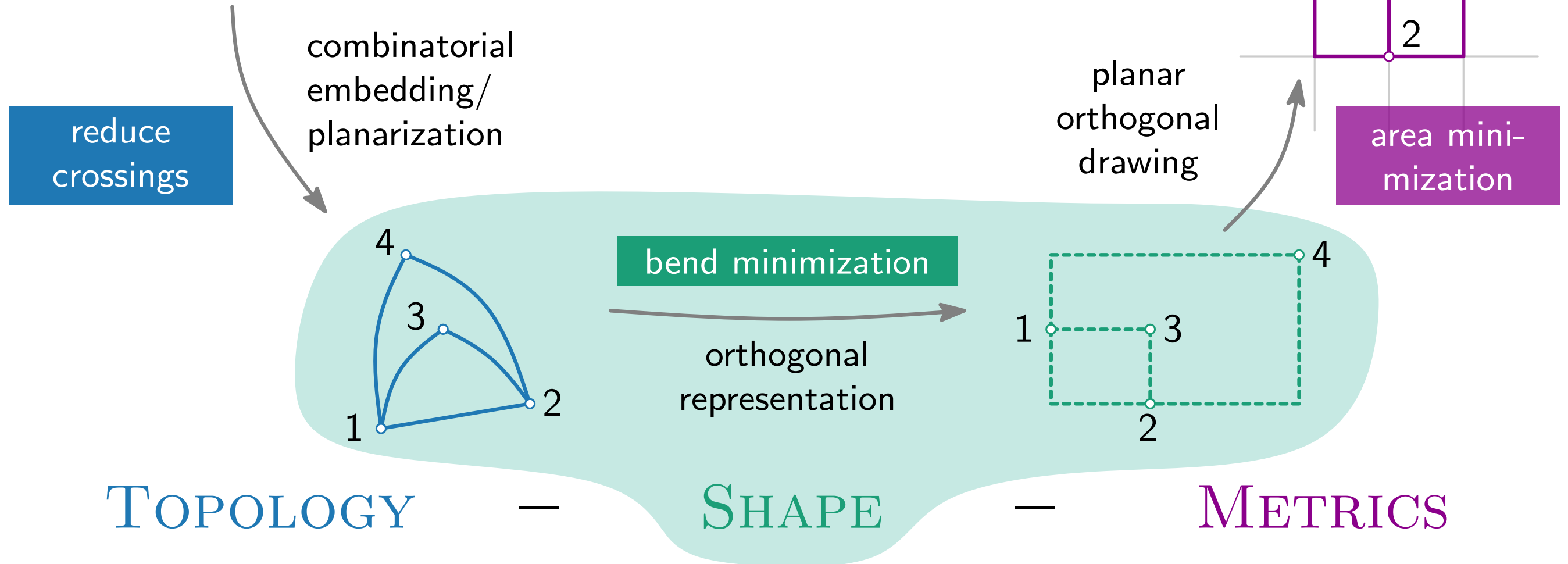
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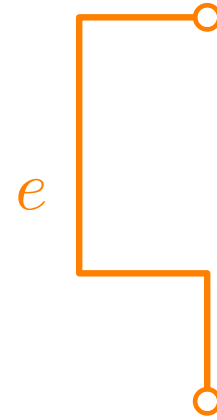
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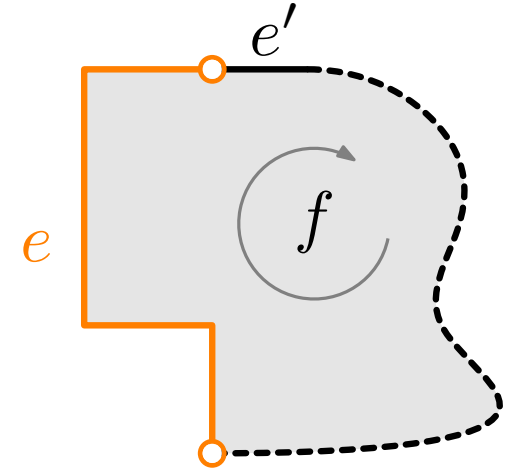
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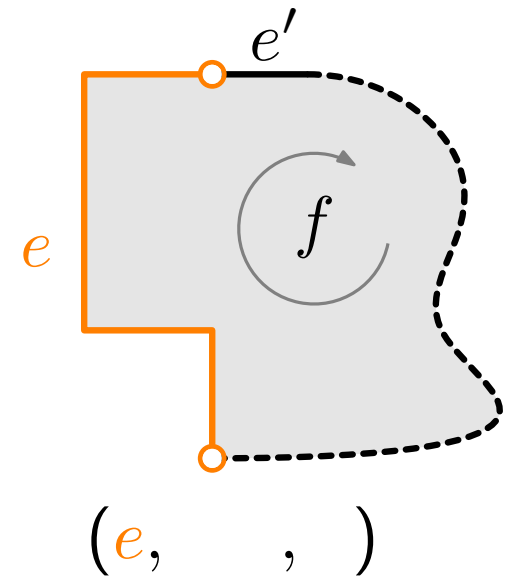
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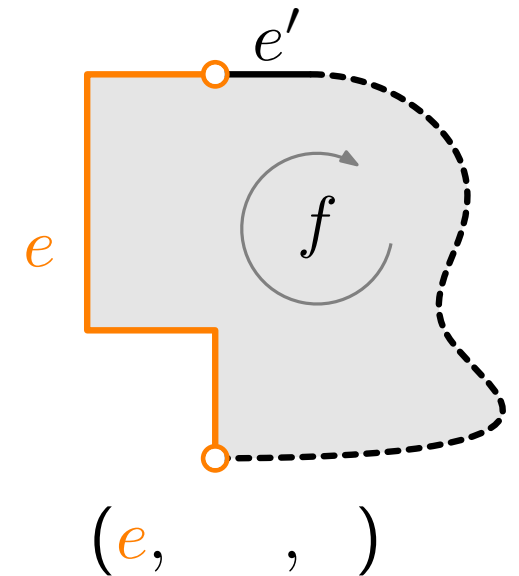
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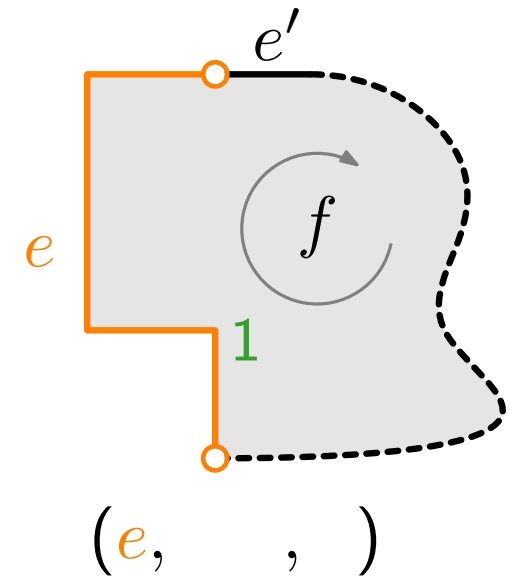
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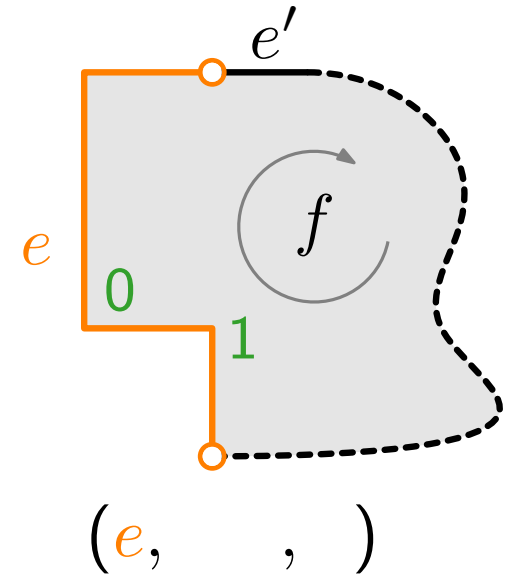
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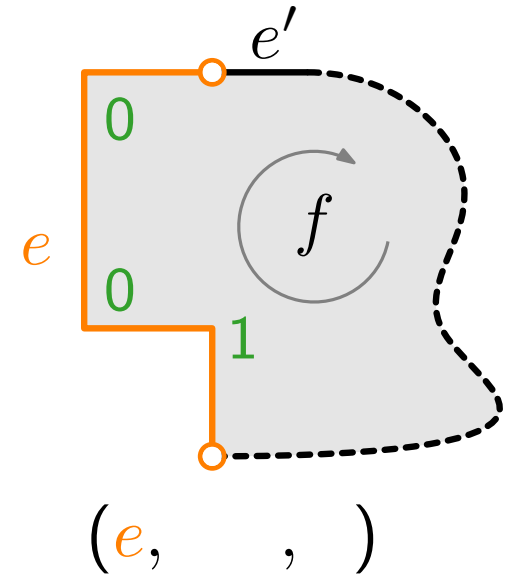
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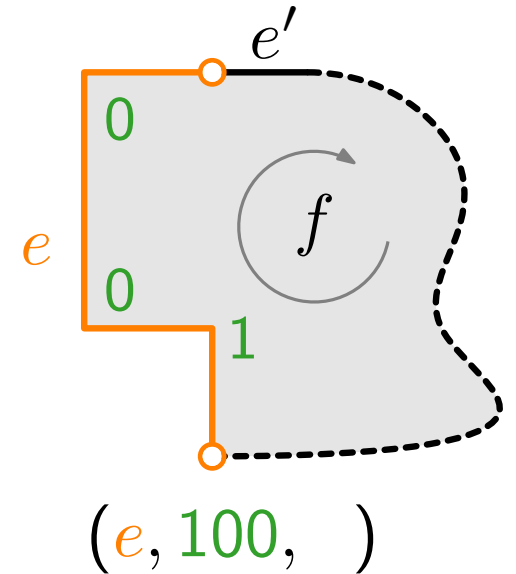
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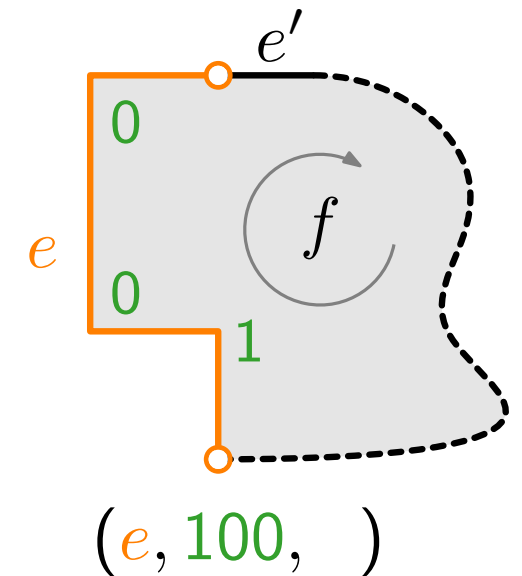
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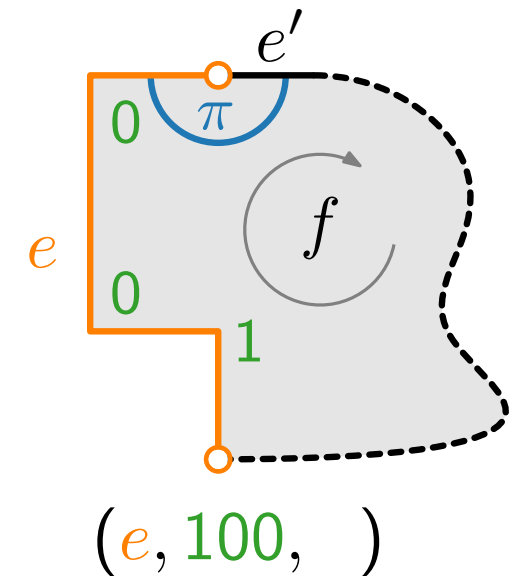
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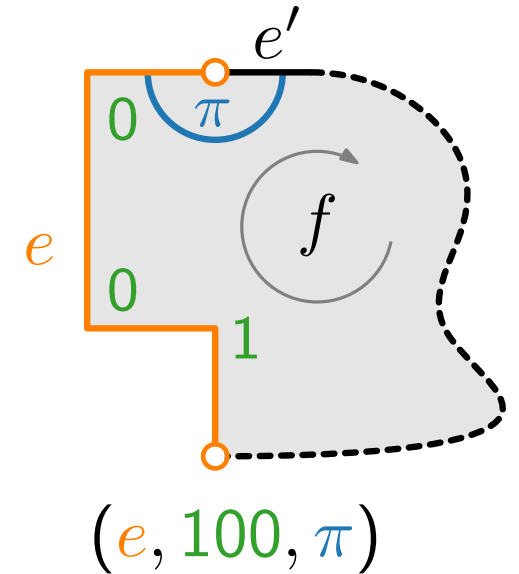
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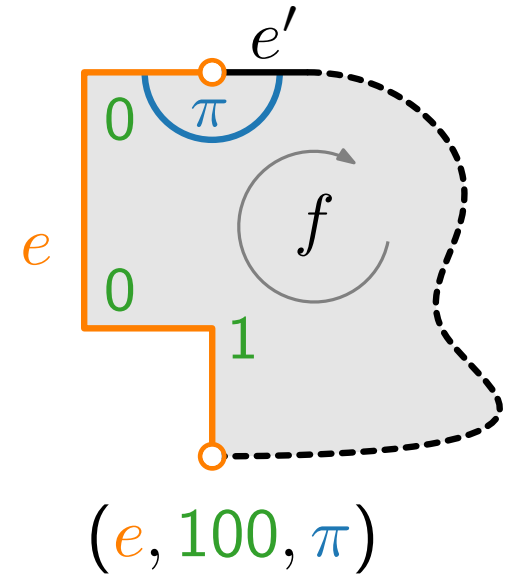
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- A **face representation**  $H(f)$  of a face  $f$  is a clockwise ordered sequence  $(e_1, \delta_1, \alpha_1), (e_2, \delta_2, \alpha_2), \dots, (e_{\deg(f)}, \delta_{\deg(f)}, \alpha_{\deg(f)})$  of edge descriptions w.r.t.  $f$ .





# Orthogonal Representation

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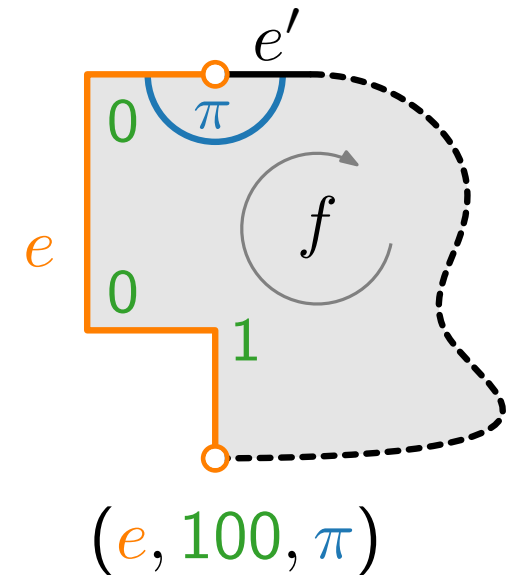
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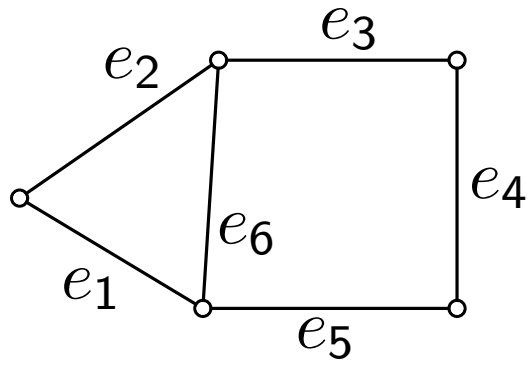
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- An **orthogonal representation**  $H(G)$  of  $G$  is defined as

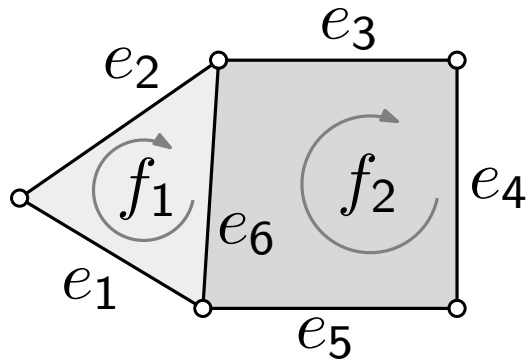
$$H(G) = \{H(f) \mid f \in F\}.$$



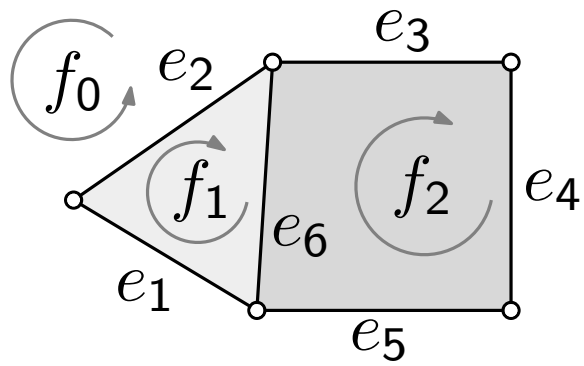
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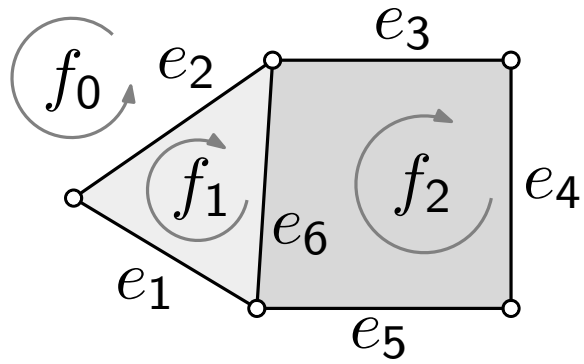


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$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

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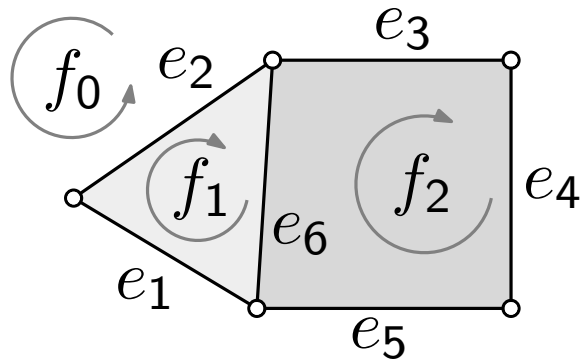


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Combinatorial “drawing” of  $H(G)$ ?

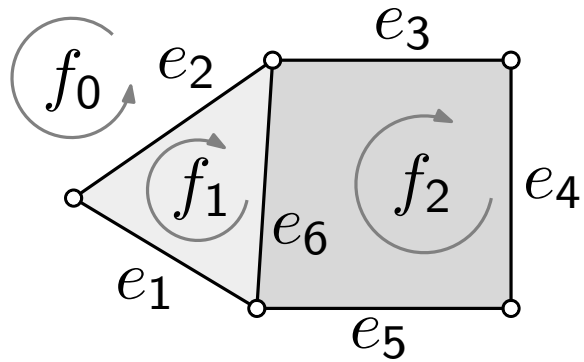
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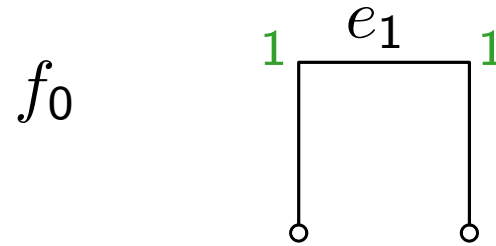
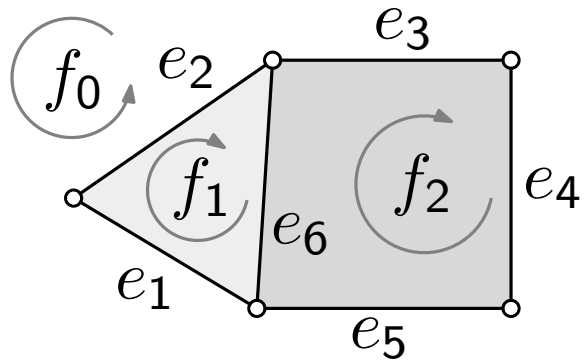


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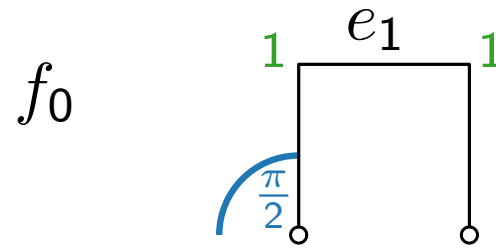
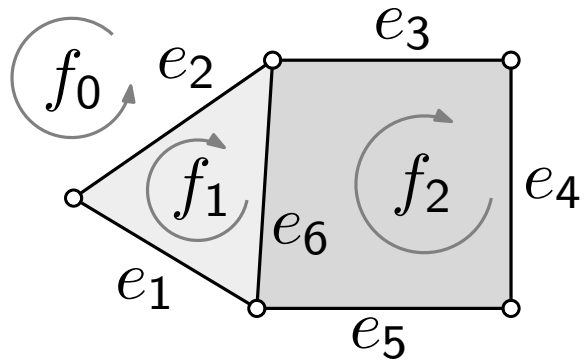


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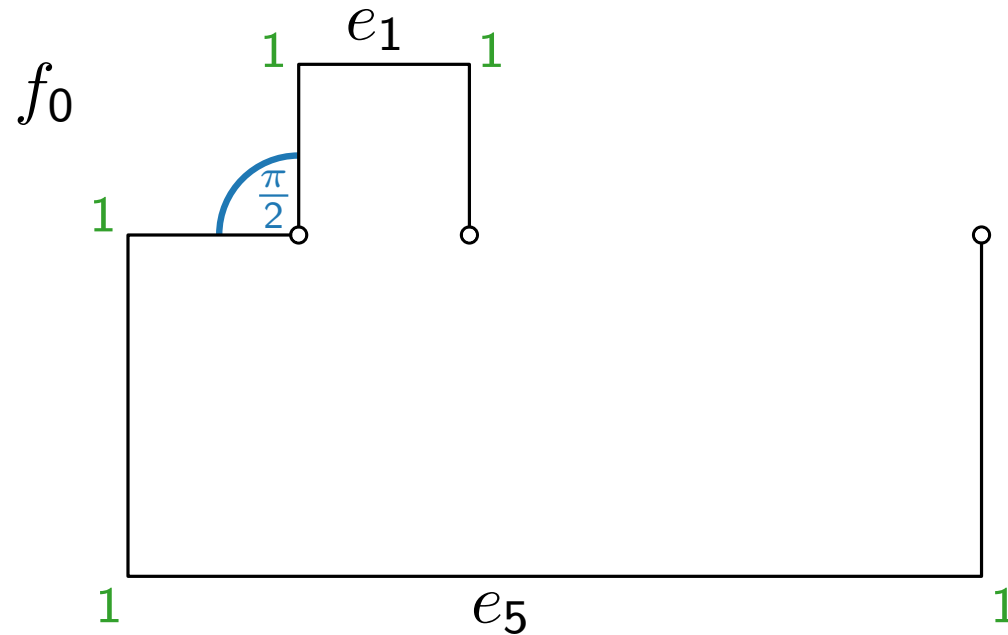
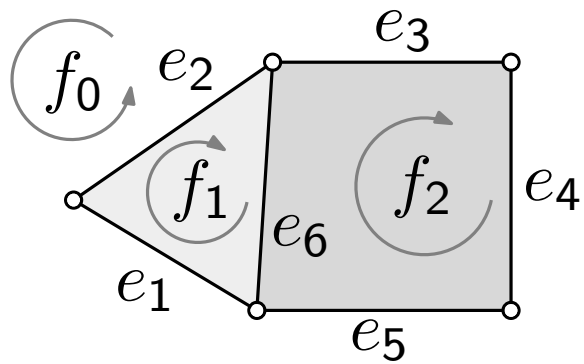


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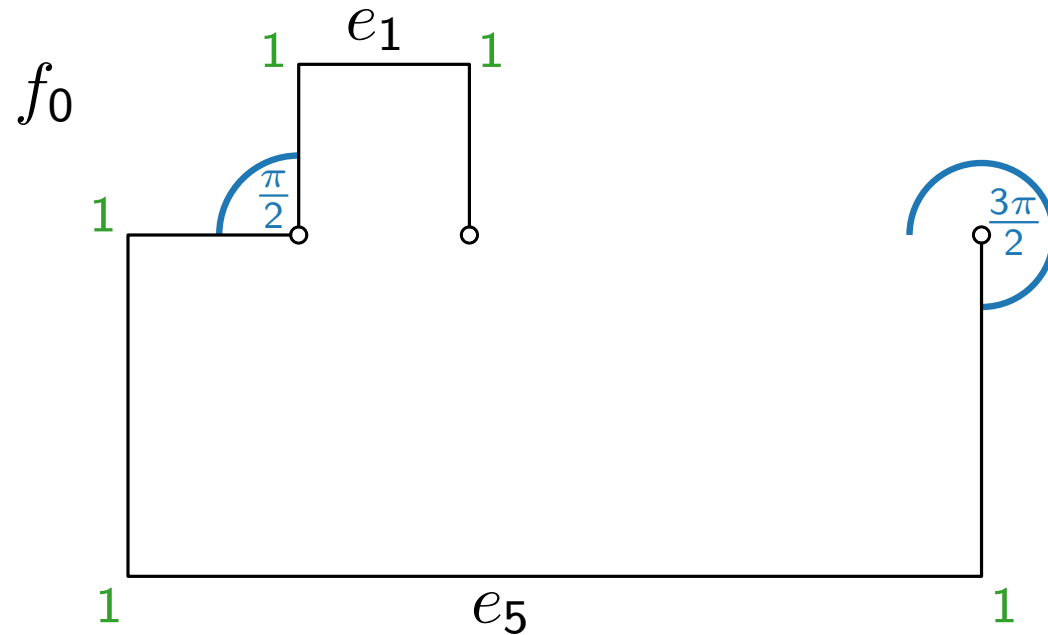
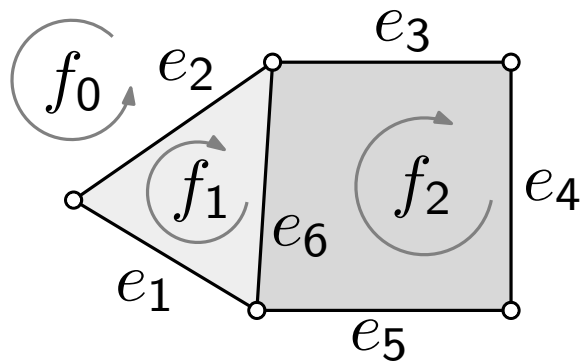


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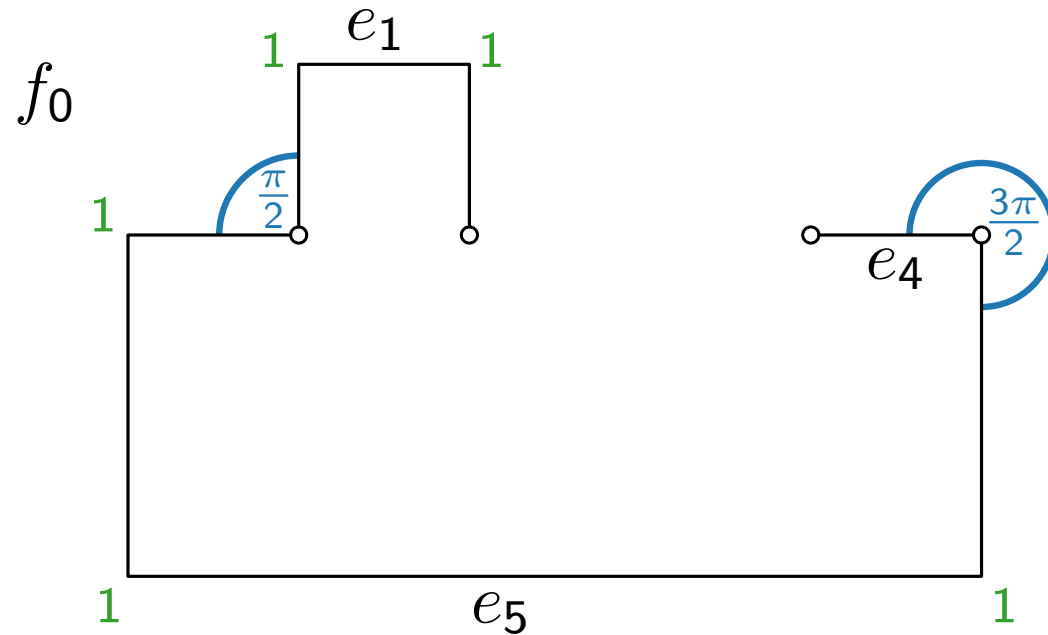
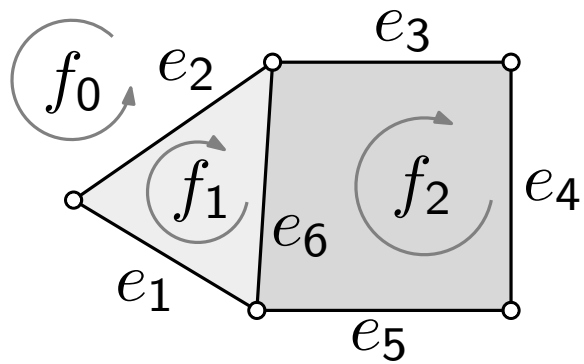


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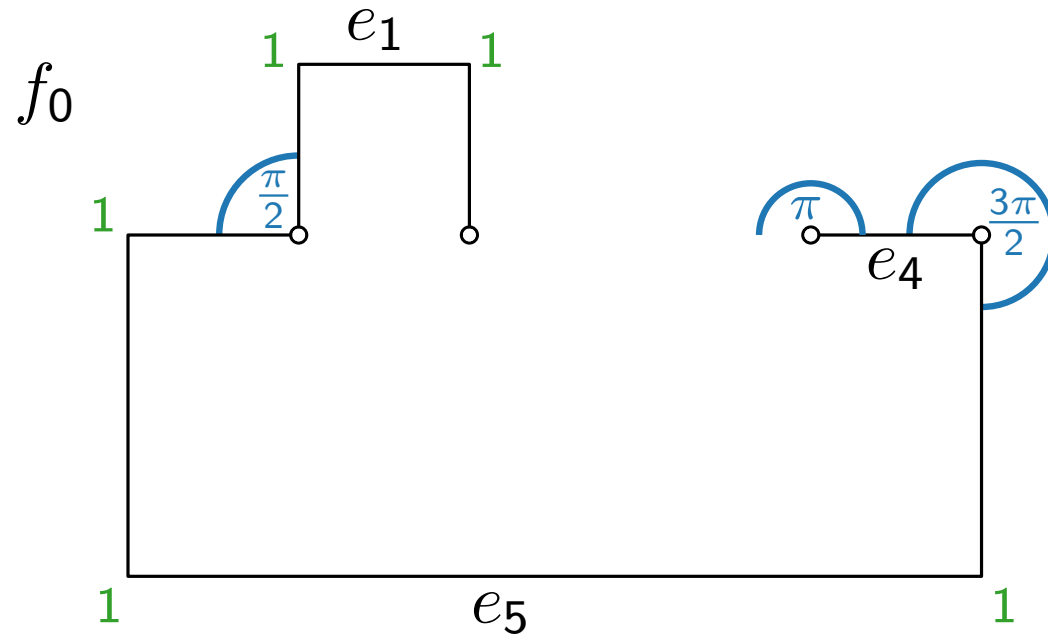
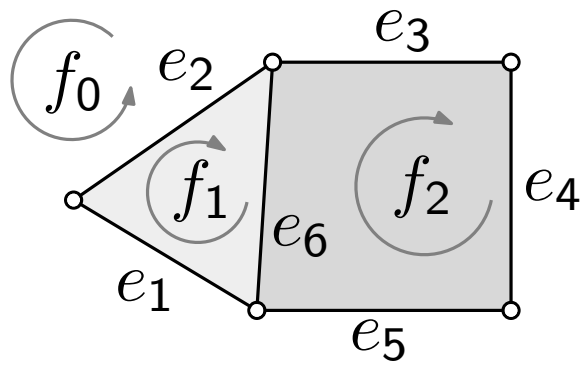


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$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$

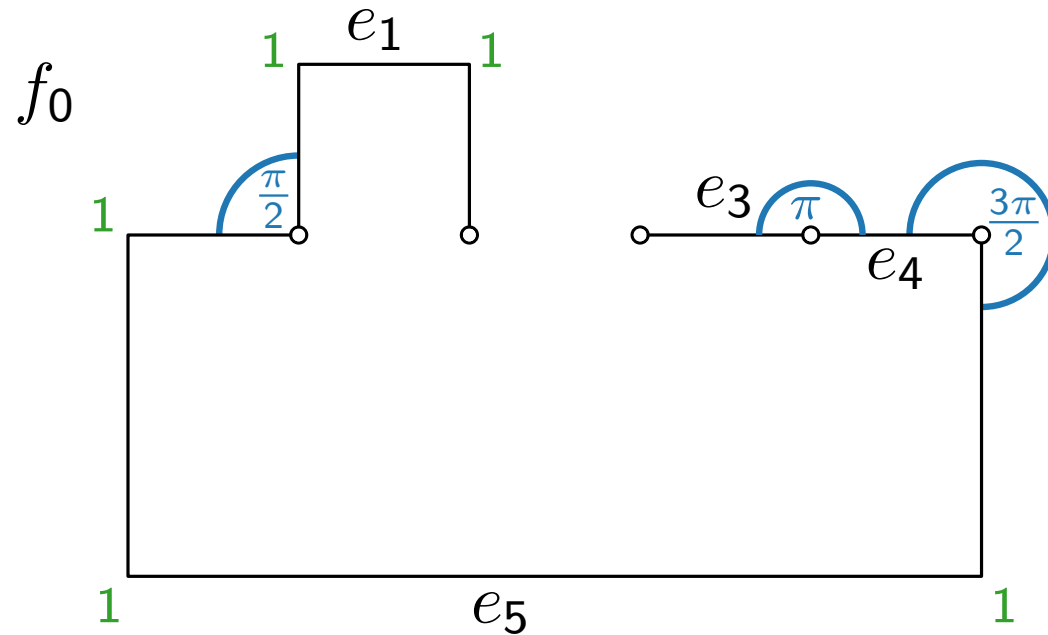
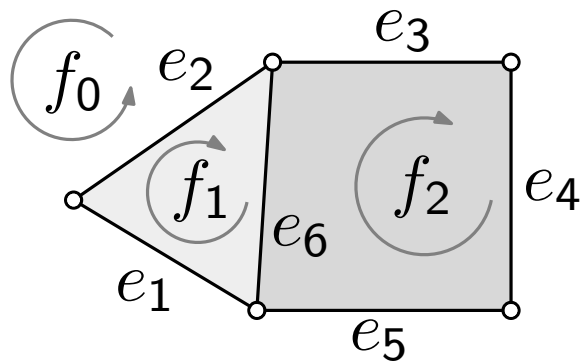


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$

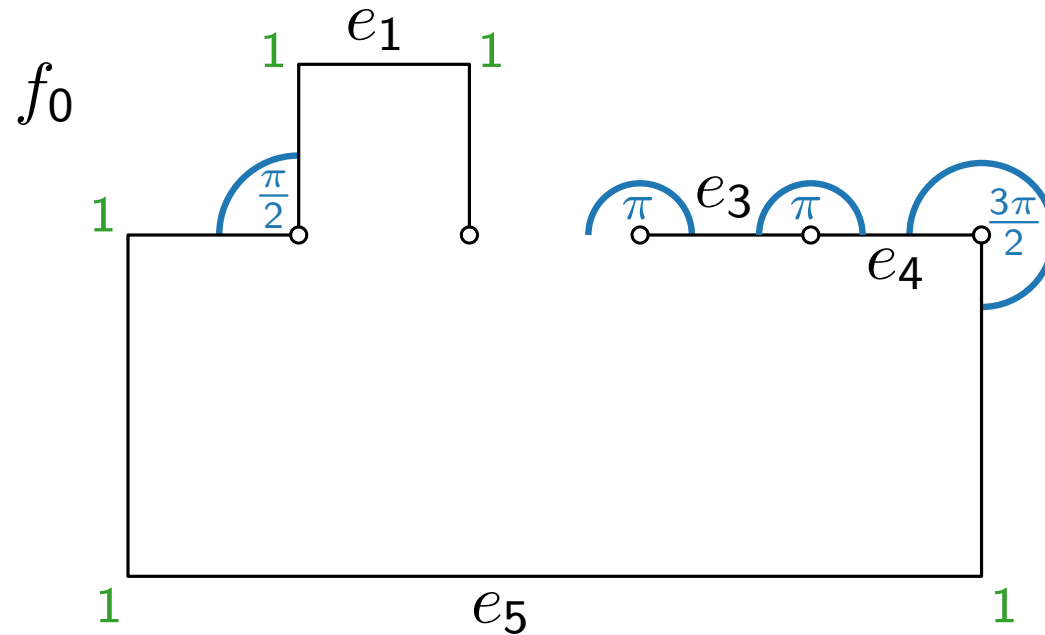
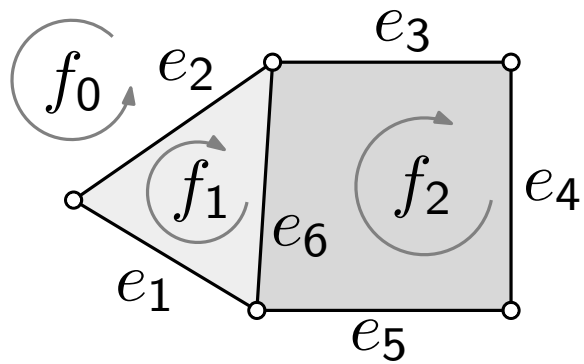


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$

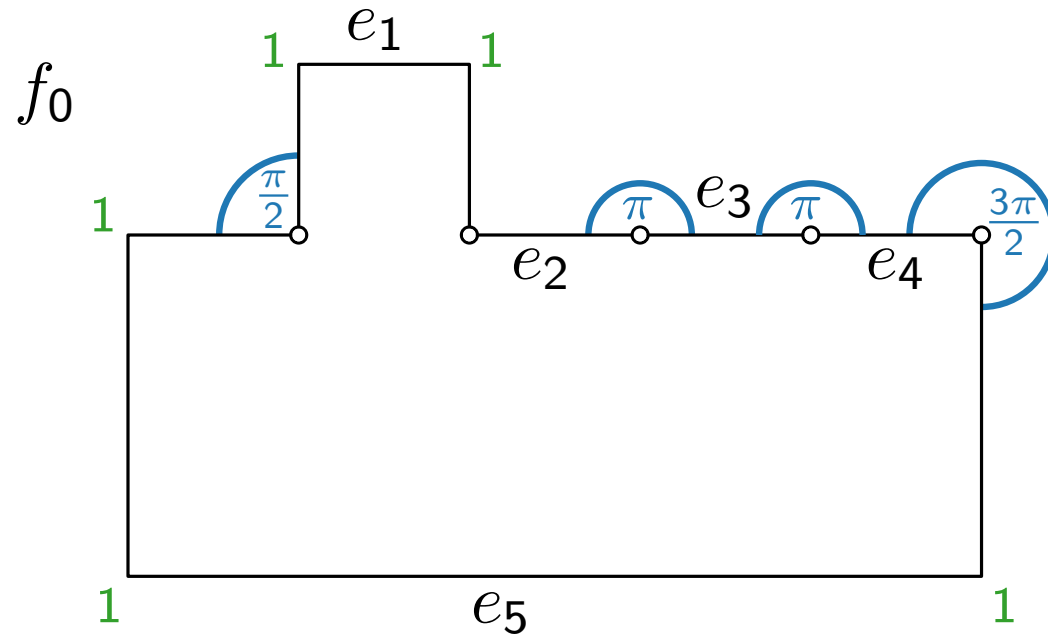
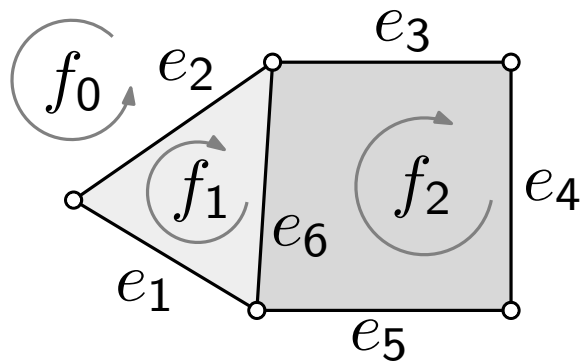


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$



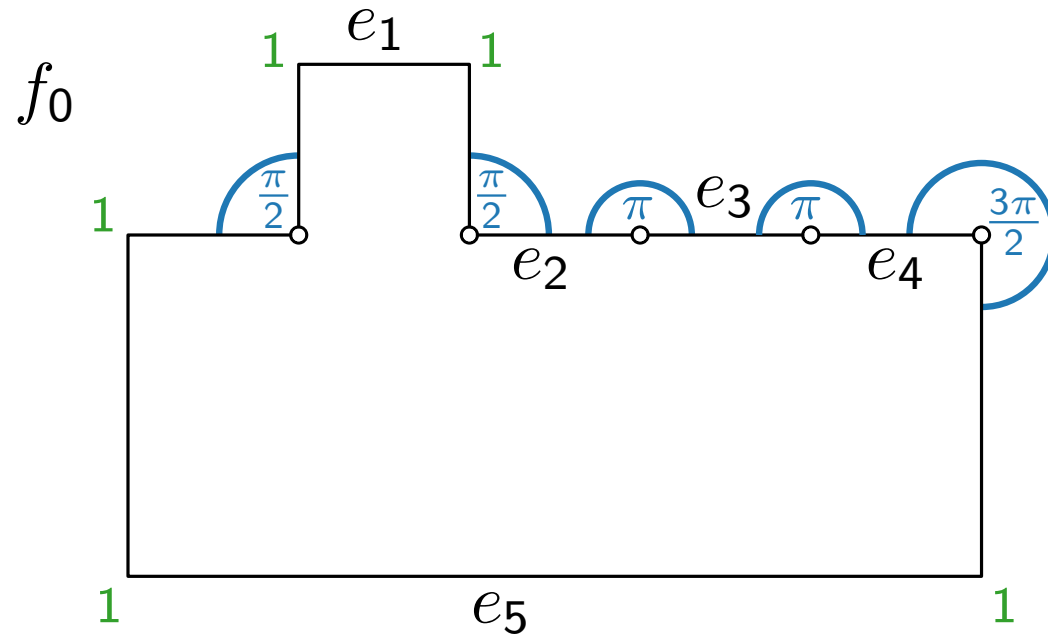
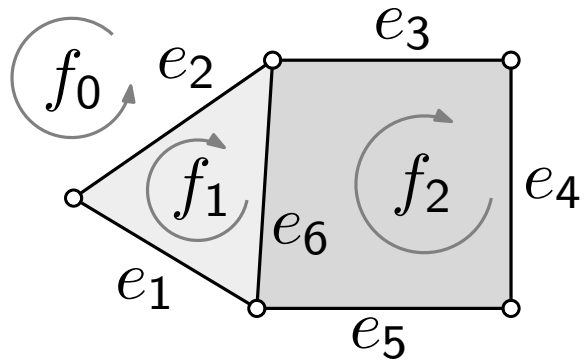


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$

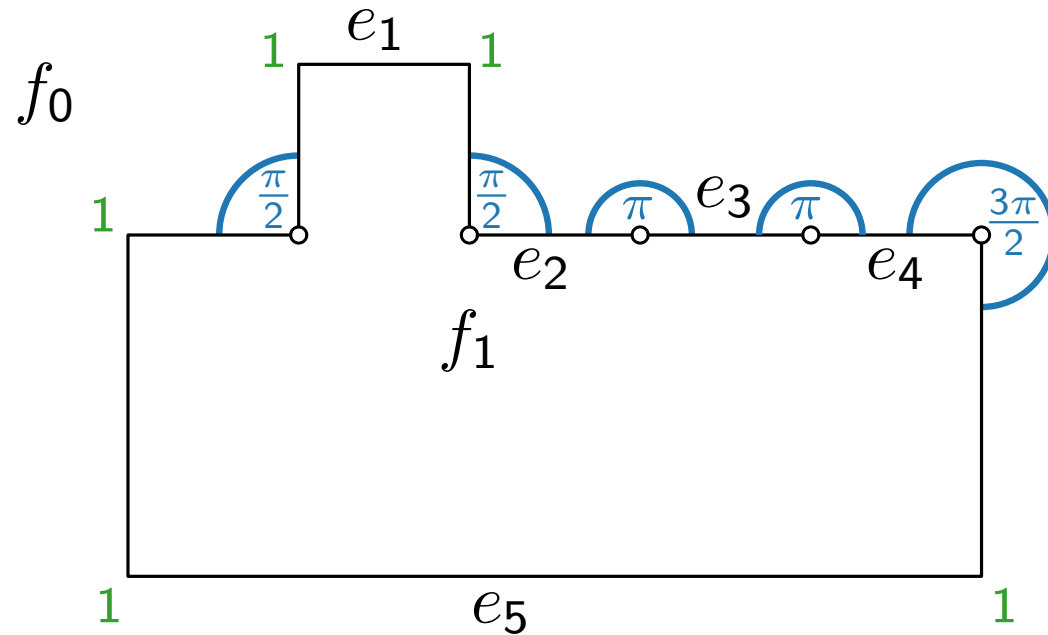
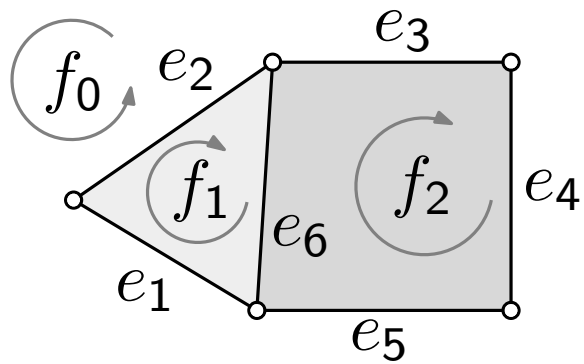


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$

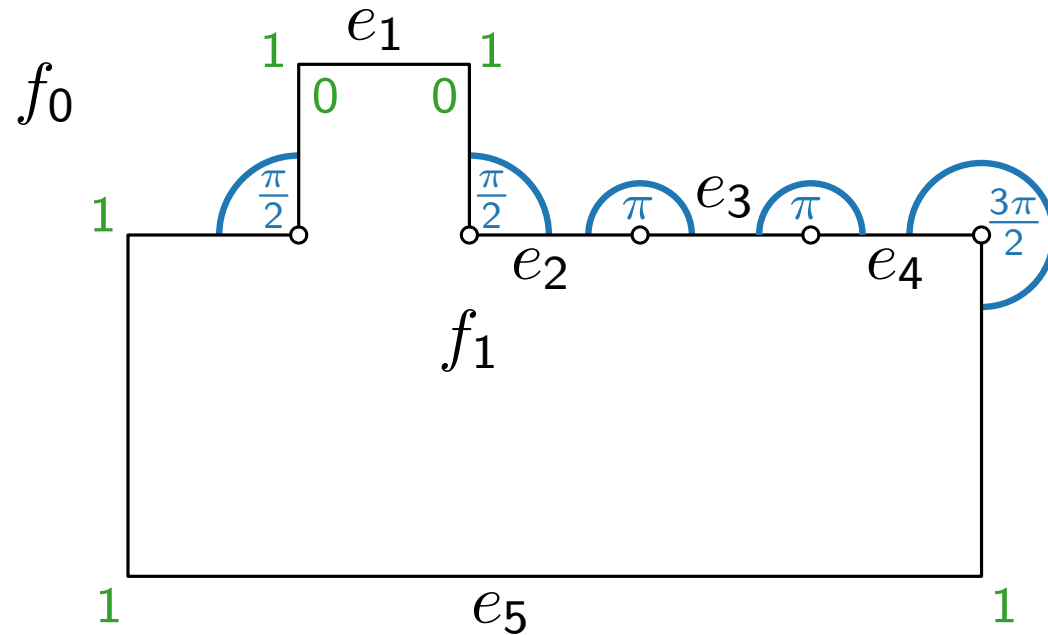
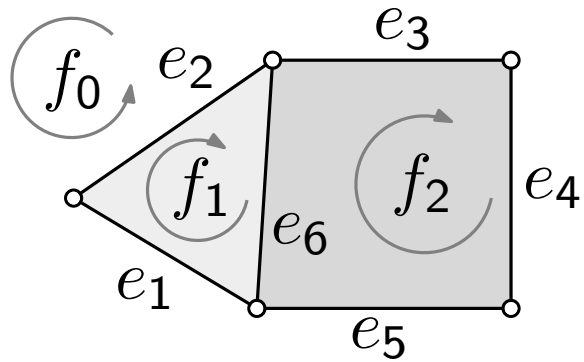


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$

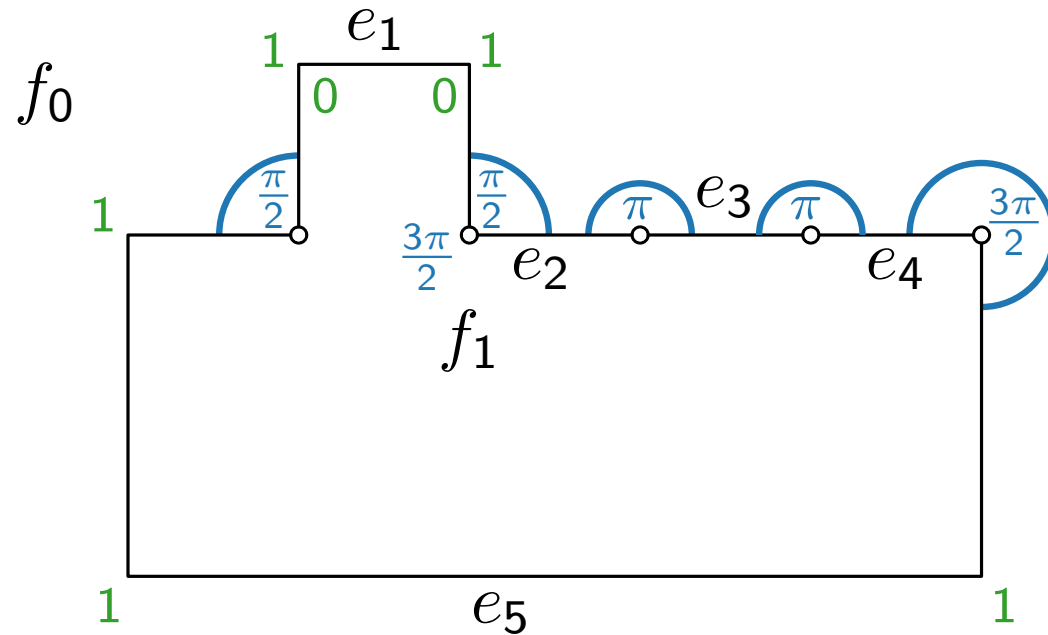
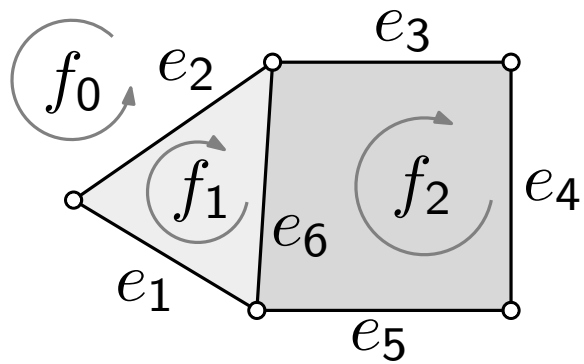


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$

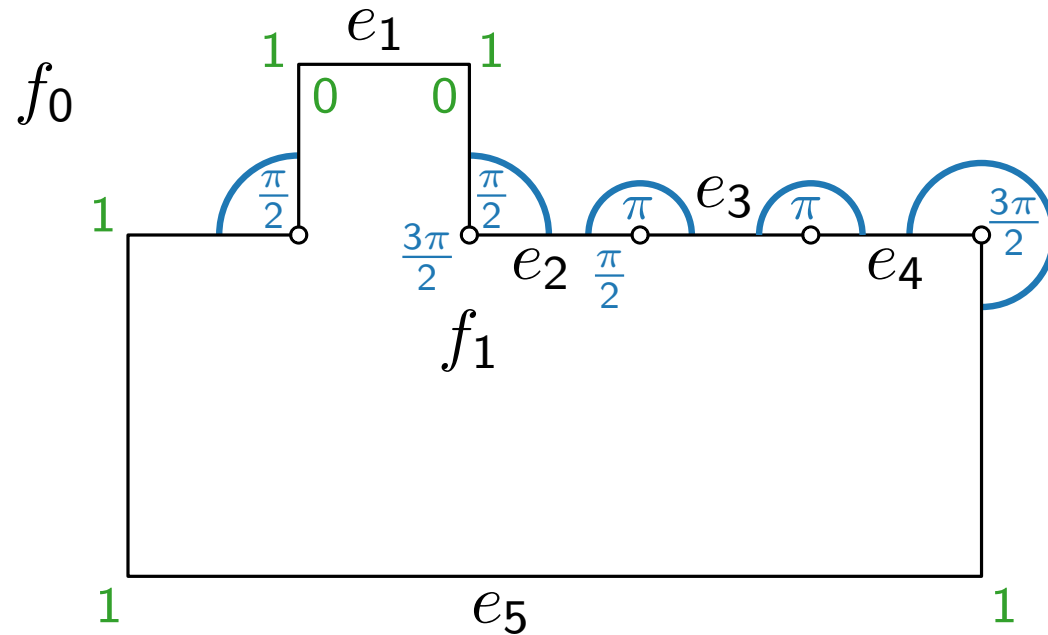
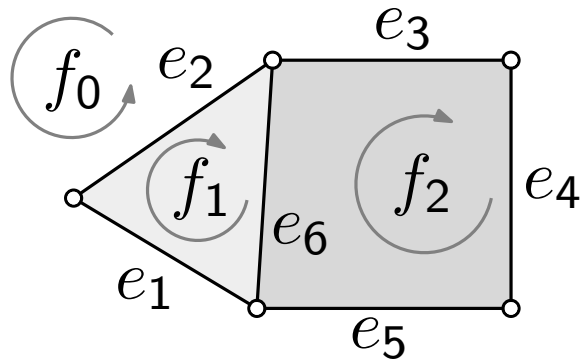


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$

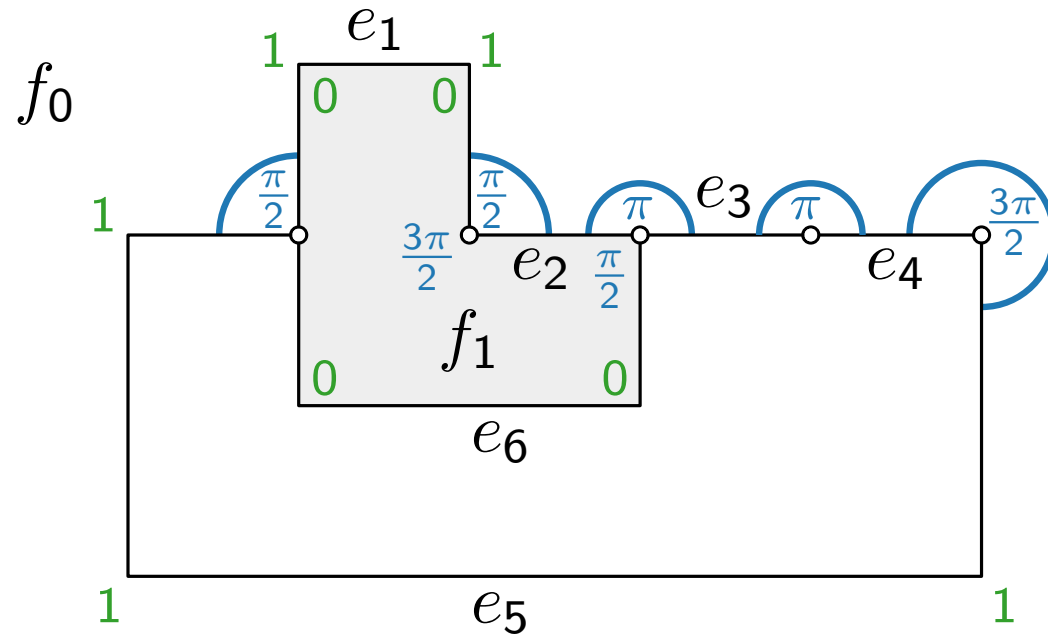
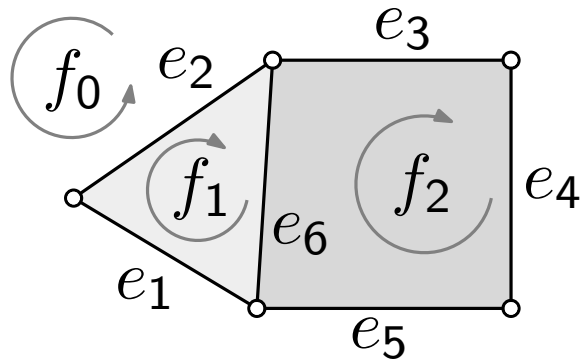


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$

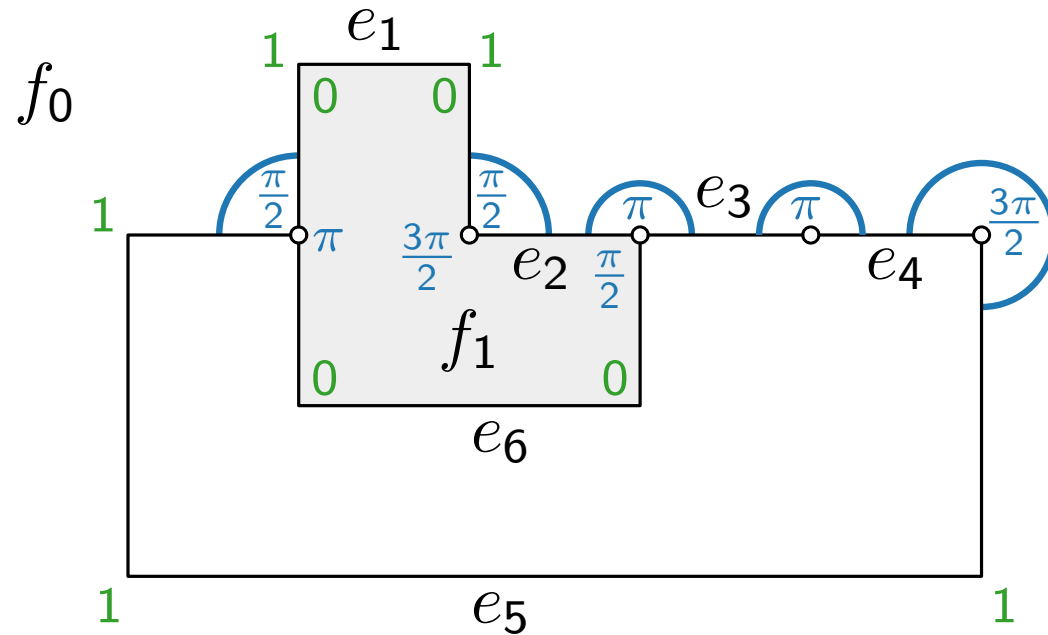
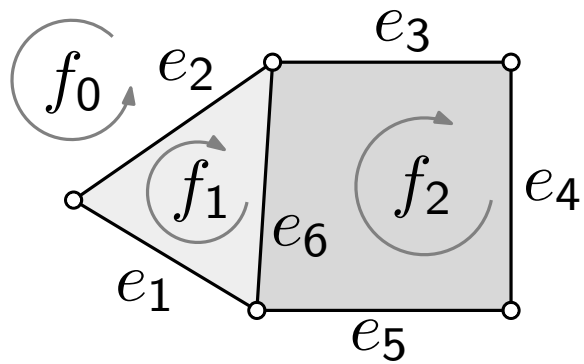


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$

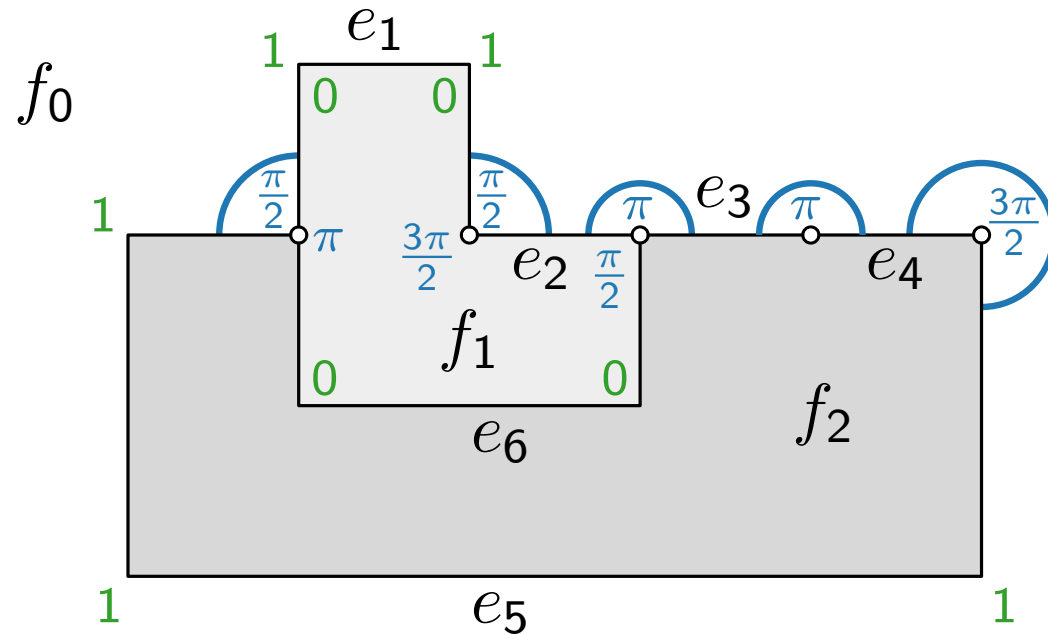
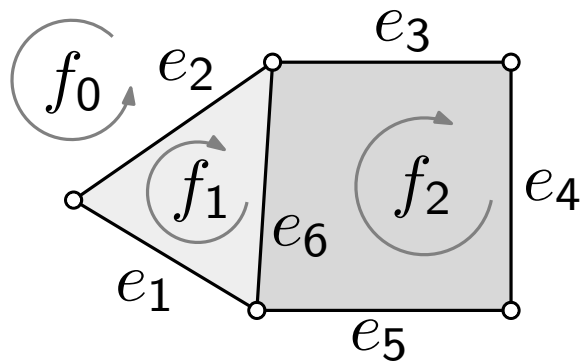


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$



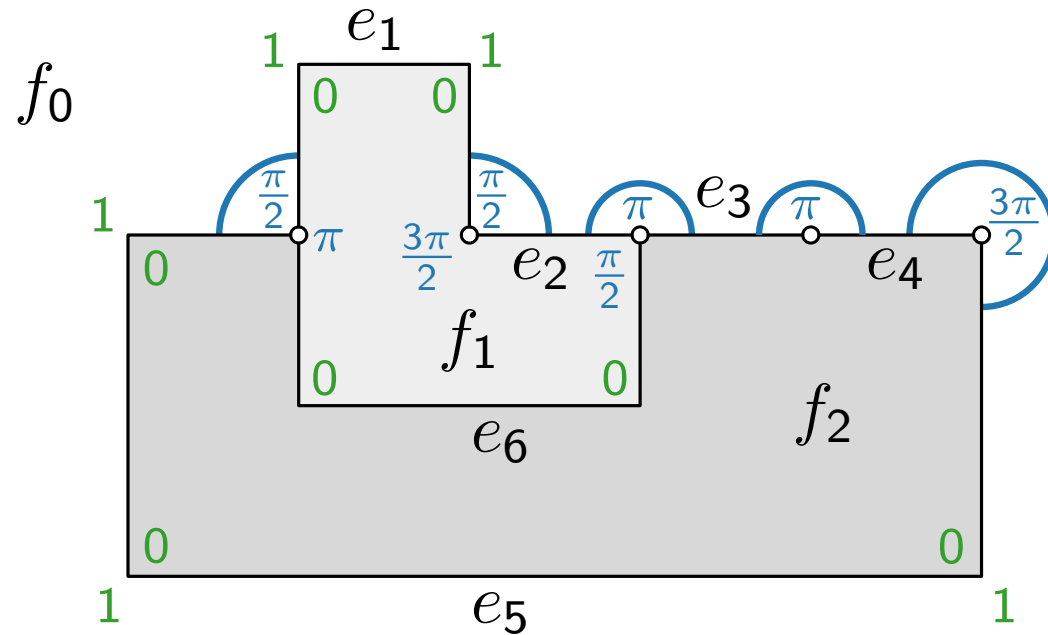
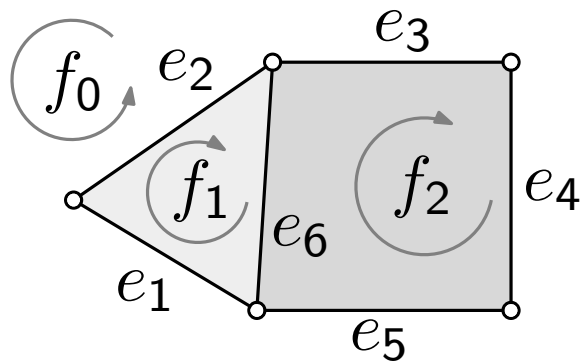


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$

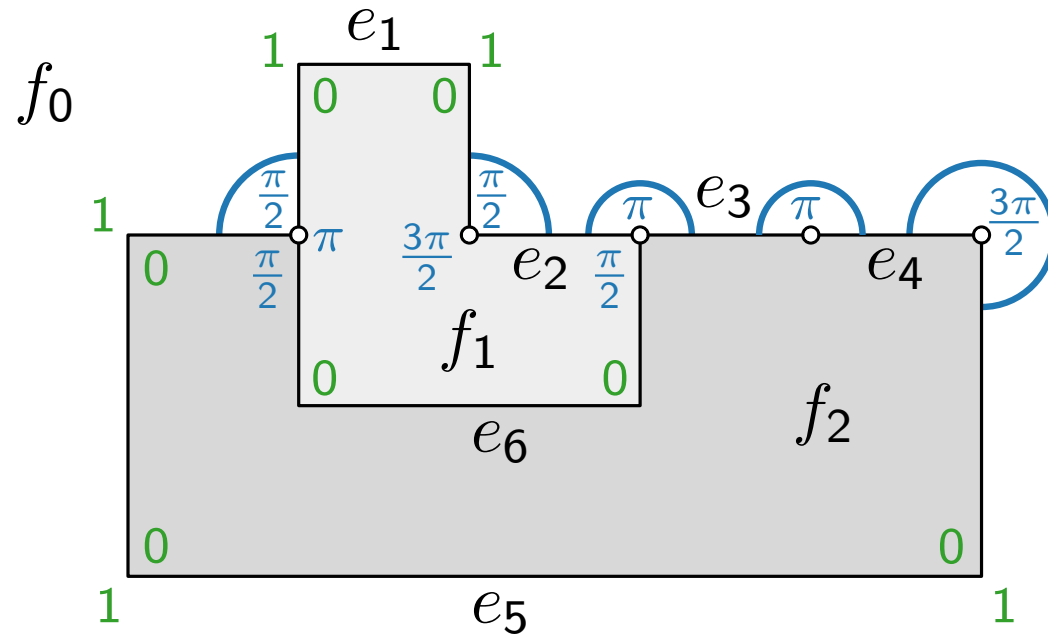
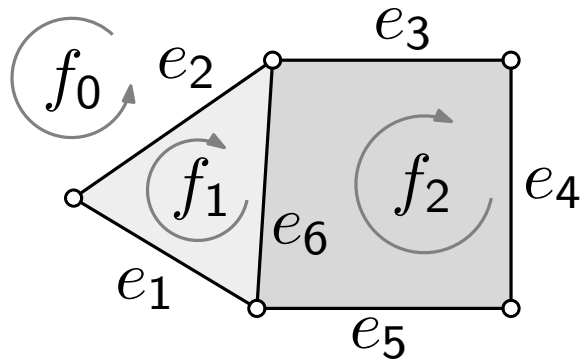


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$

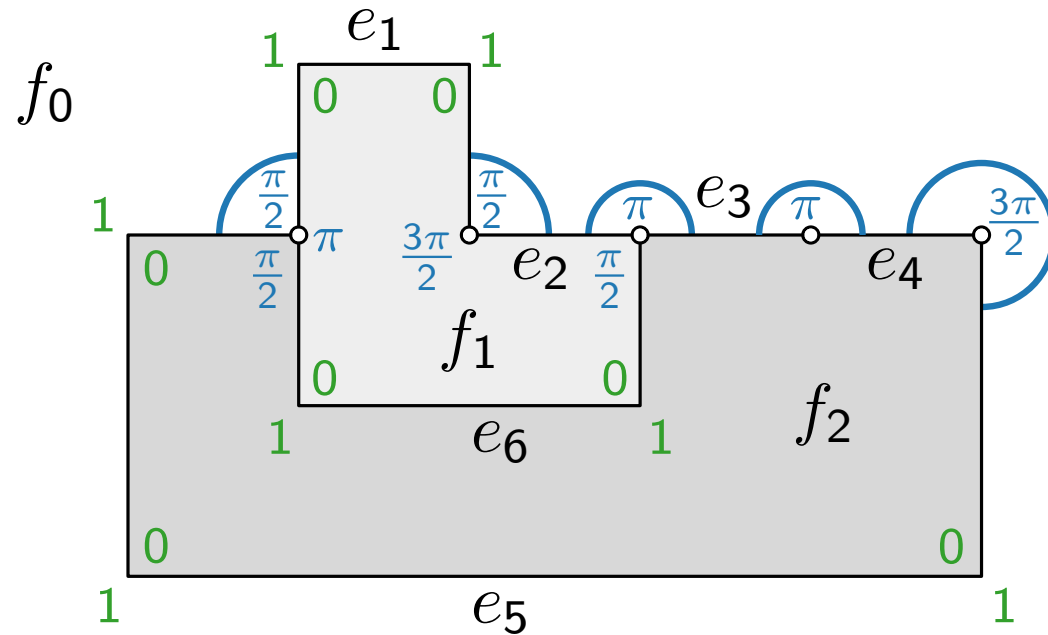
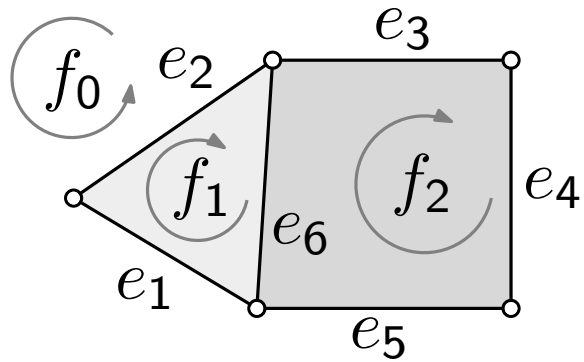


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$

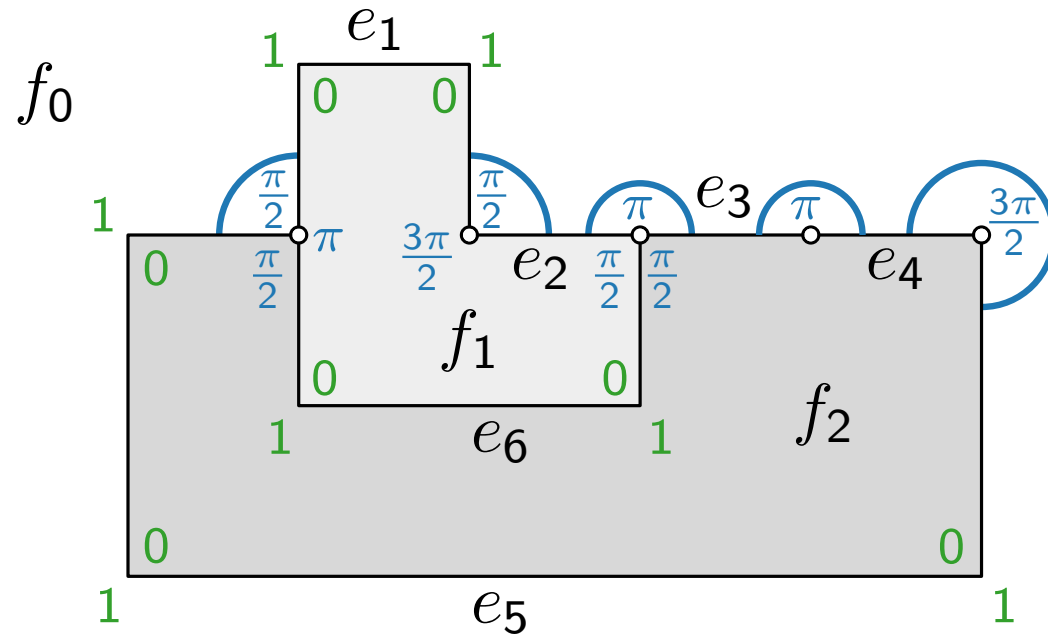
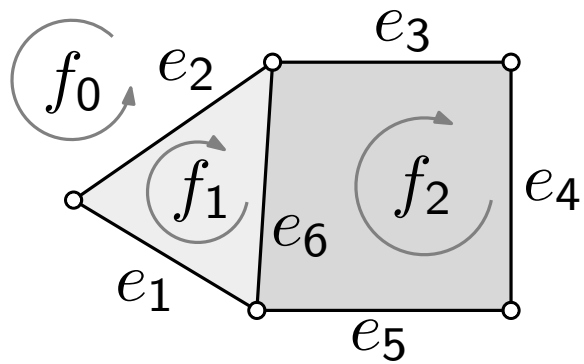


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$

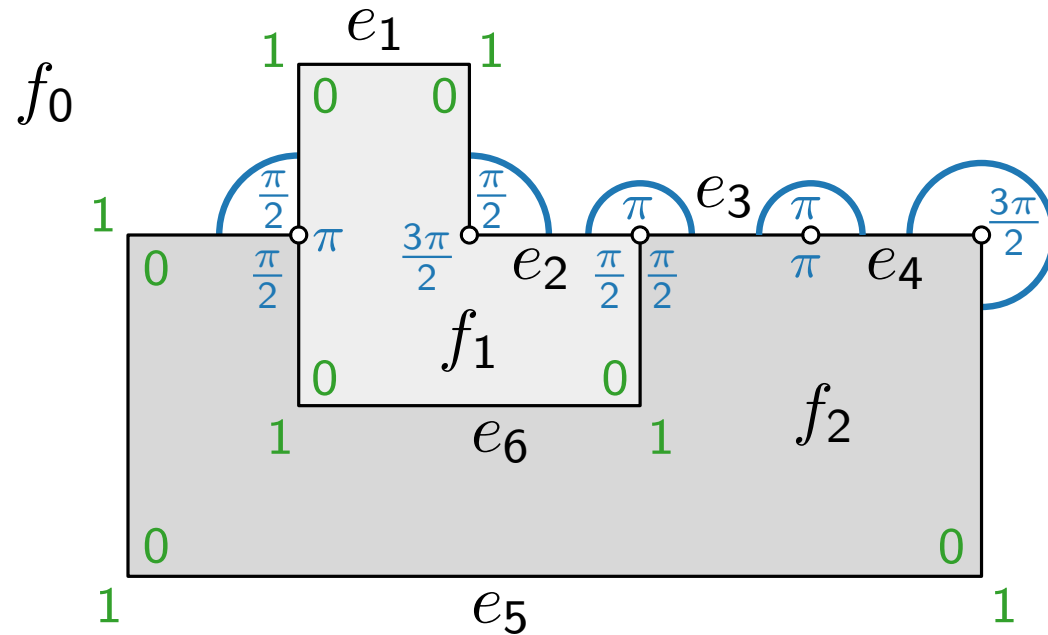
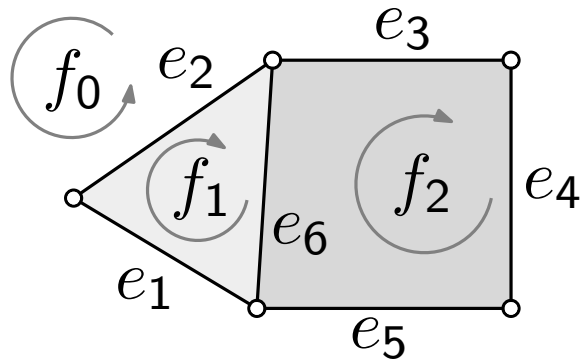


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$

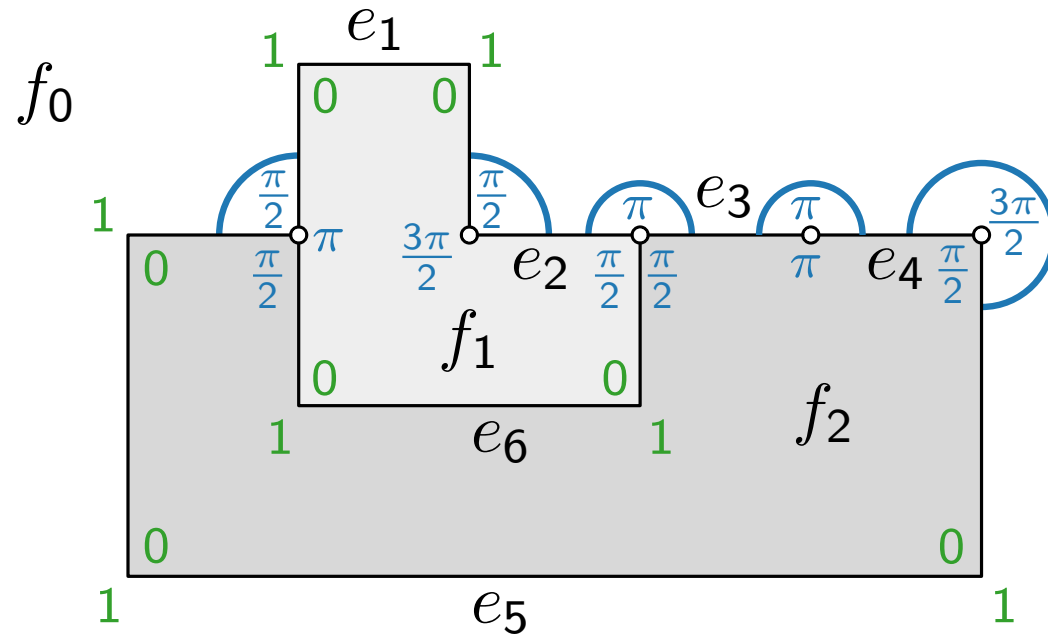
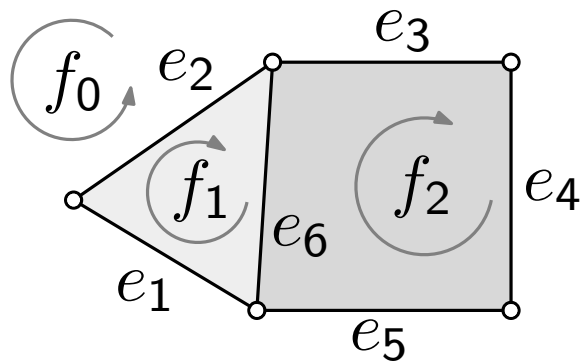


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$



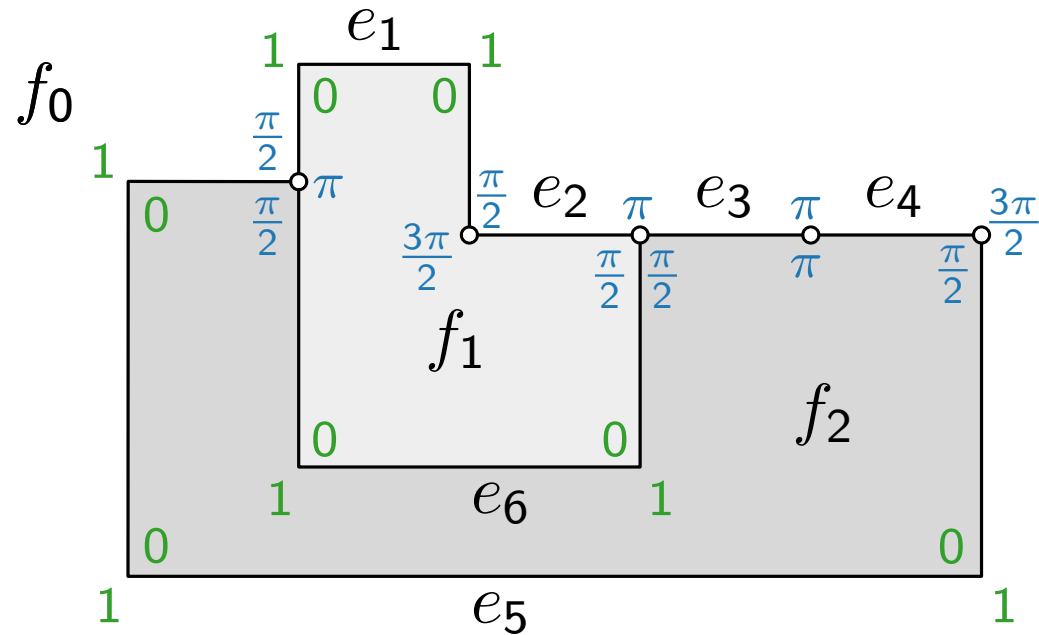
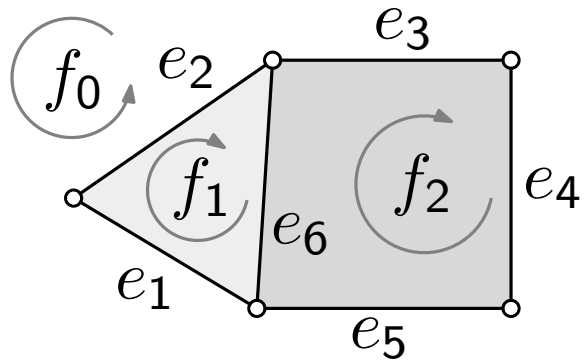


# Orthogonal Representation – Example

$$H(f_0) = ((e_1, 11, \frac{\pi}{2}), (e_5, 111, \frac{3\pi}{2}), (e_4, \emptyset, \pi), (e_3, \emptyset, \pi), (e_2, \emptyset, \frac{\pi}{2}))$$

$$H(f_1) = ((e_1, 00, \frac{3\pi}{2}), (e_2, \emptyset, \frac{\pi}{2}), (e_6, 00, \pi))$$

$$H(f_2) = ((e_5, 000, \frac{\pi}{2}), (e_6, 11, \frac{\pi}{2}), (e_3, \emptyset, \pi), (e_4, \emptyset, \frac{\pi}{2}))$$

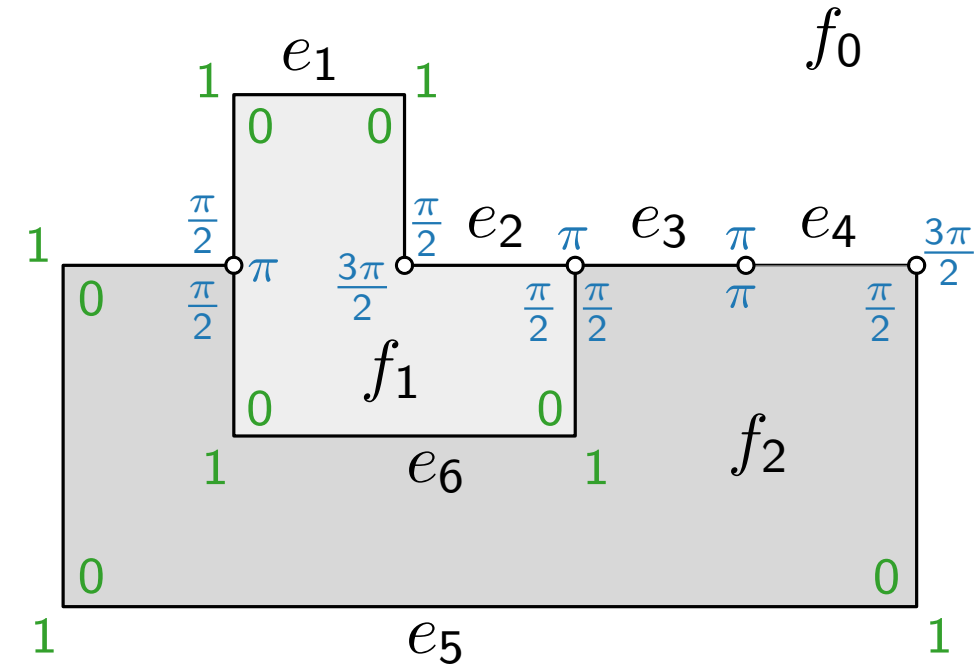


Coordinates are not fixed yet!



# Correctness of an Orthogonal Representation

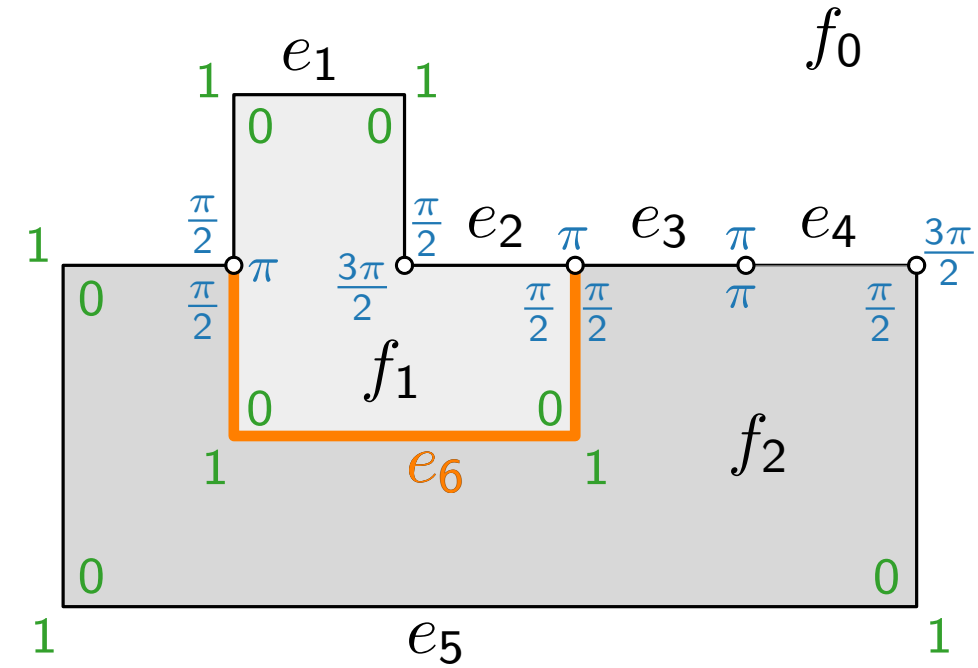
(H1)  $H(G)$  corresponds to  $F, f_0$ .



# Correctness of an Orthogonal Representation

(H1)  $H(G)$  corresponds to  $F, f_0$ .

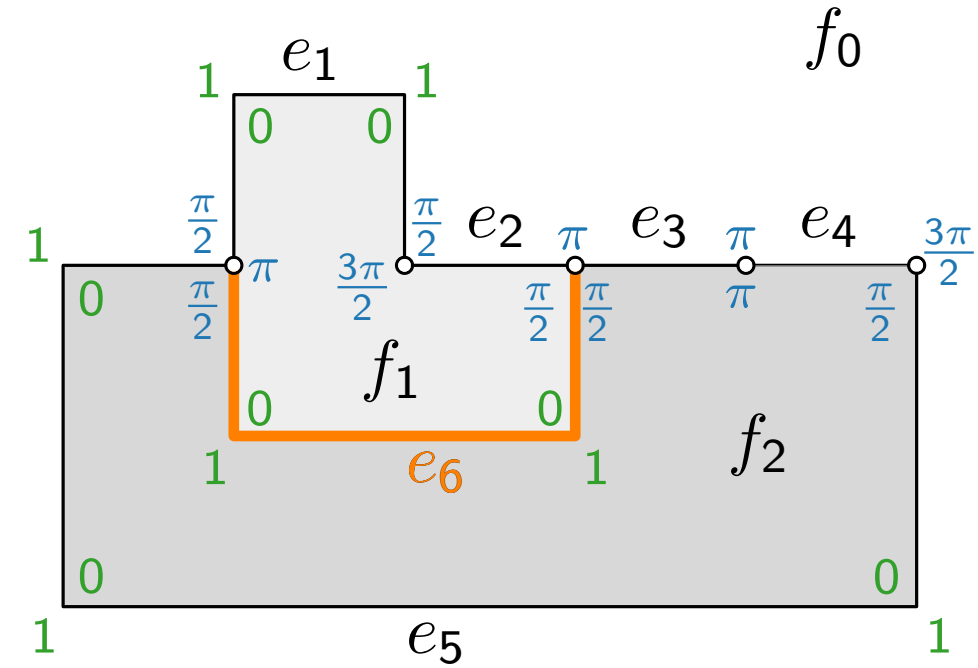
(H2) For each **edge**  $\{u, v\}$  shared by faces  $f$  and  $g$  with  $((u, v), \delta_1, \alpha_1) \in H(f)$  and  $((v, u), \delta_2, \alpha_2) \in H(g)$



# Correctness of an Orthogonal Representation

(H1)  $H(G)$  corresponds to  $F, f_0$ .

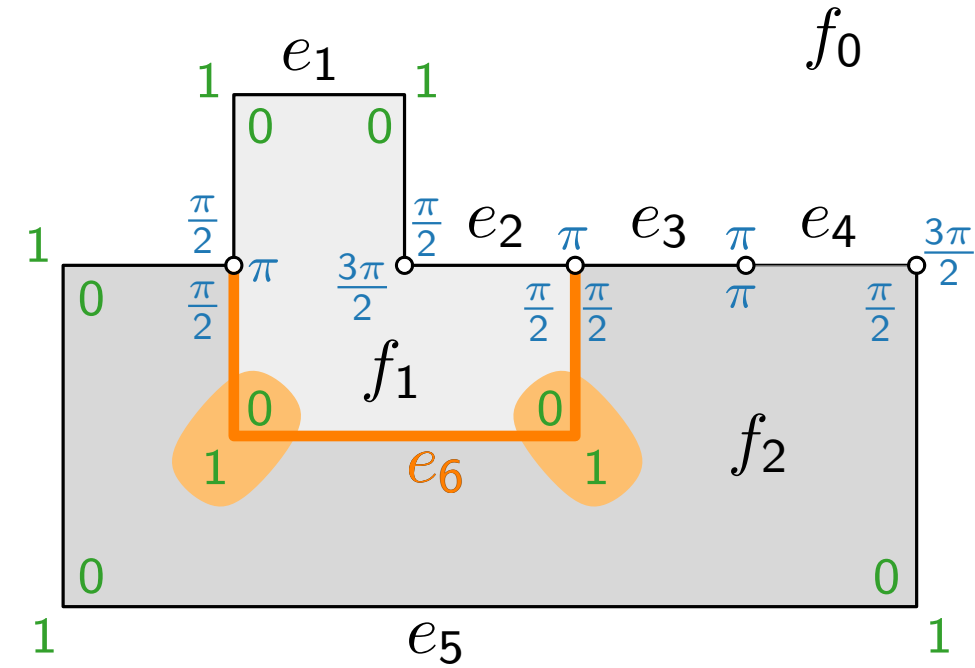
(H2) For each **edge**  $\{u, v\}$  shared by faces  $f$  and  $g$  with  $((u, v), \delta_1, \alpha_1) \in H(f)$  and  $((v, u), \delta_2, \alpha_2) \in H(g)$ , the sequence  $\delta_1$  is like  $\delta_2$



# Correctness of an Orthogonal Representation

(H1)  $H(G)$  corresponds to  $F, f_0$ .

(H2) For each **edge**  $\{u, v\}$  shared by faces  $f$  and  $g$  with  $((u, v), \delta_1, \alpha_1) \in H(f)$  and  $((v, u), \delta_2, \alpha_2) \in H(g)$ , the sequence  $\delta_1$  is like  $\delta_2$ , but reversed and inverted.

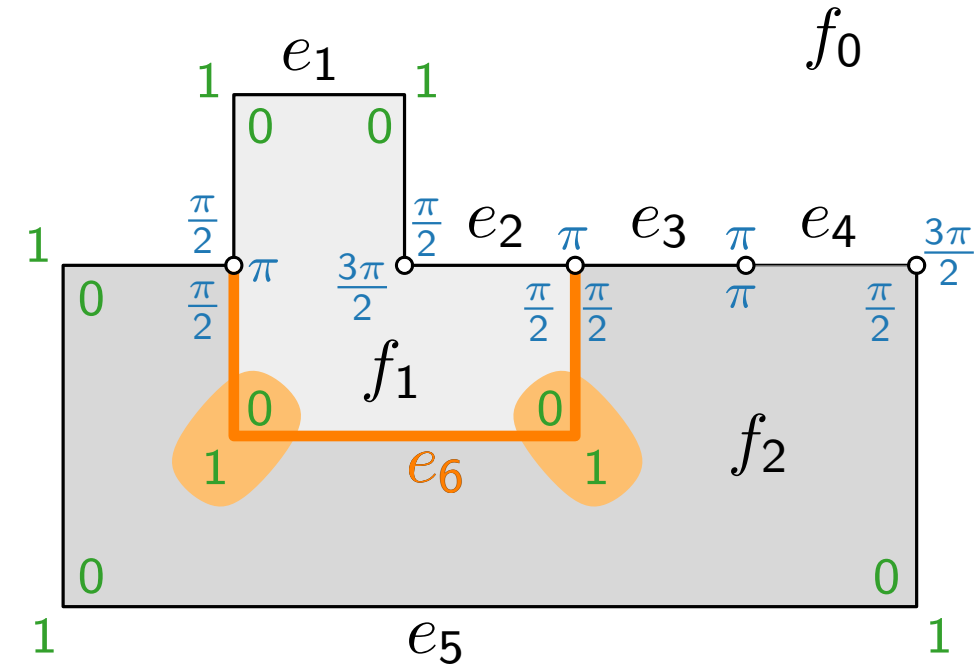


# Correctness of an Orthogonal Representation

(H1)  $H(G)$  corresponds to  $F, f_0$ .

(H2) For each **edge**  $\{u, v\}$  shared by faces  $f$  and  $g$  with  $((u, v), \delta_1, \alpha_1) \in H(f)$  and  $((v, u), \delta_2, \alpha_2) \in H(g)$ , the sequence  $\delta_1$  is like  $\delta_2$ , but reversed and inverted.

(H3) Let  $|\delta|_0$  (resp.  $|\delta|_1$ ) be the number of zeros (resp. ones) in  $\delta$ , and let  $r = (e, \delta, \alpha)$ .  
Let  $C(r) := |\delta|_0 - |\delta|_1 - \alpha/\frac{\pi}{2} + 2$ .



# Correctness of an Orthogonal Representation

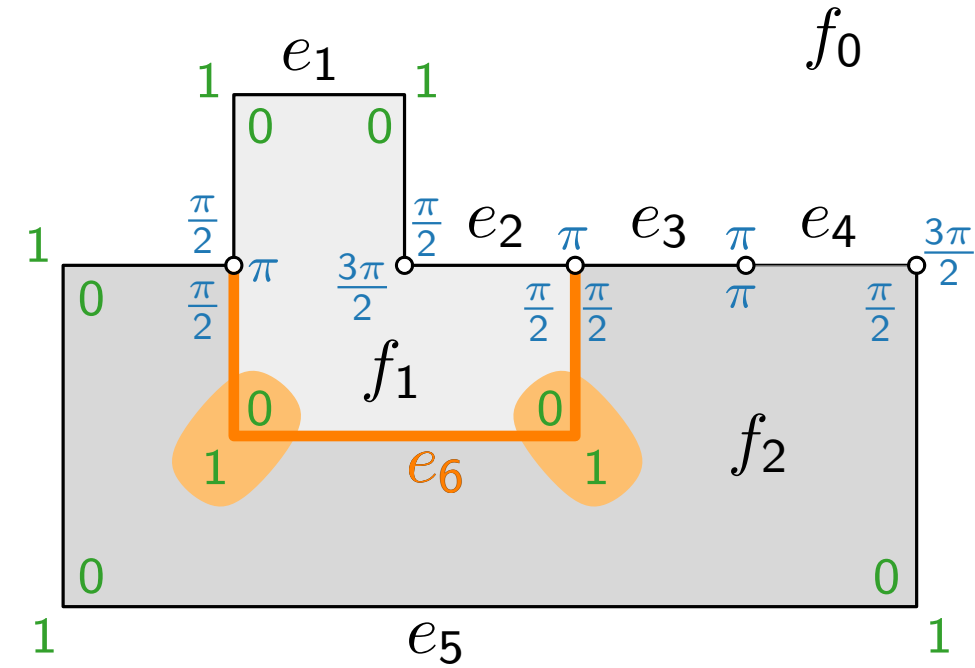
(H1)  $H(G)$  corresponds to  $F, f_0$ .

(H2) For each **edge**  $\{u, v\}$  shared by faces  $f$  and  $g$  with  $((u, v), \delta_1, \alpha_1) \in H(f)$  and  $((v, u), \delta_2, \alpha_2) \in H(g)$ , the sequence  $\delta_1$  is like  $\delta_2$ , but reversed and inverted.

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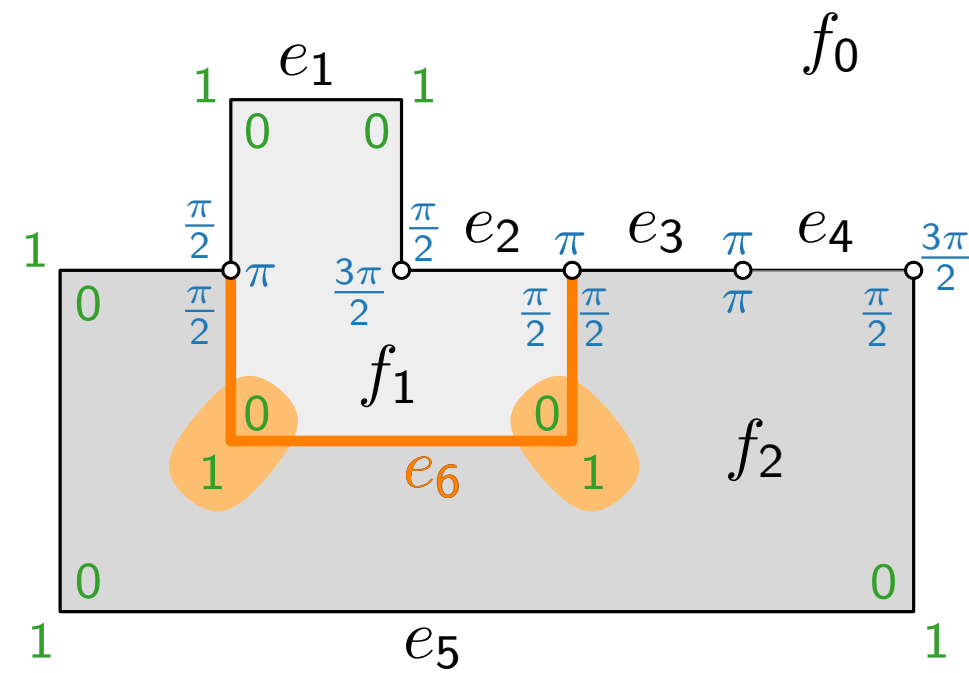
For each **face**  $f$ , it holds that:



# Correctness of an Orthogonal Representation

- (H1)  $H(G)$  corresponds to  $F, f_0$ .
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 For each **face**  $f$ , it holds that:

$$\sum_{r \in H(f)} C(r) = \begin{cases} -4 & \text{if } f = f_0 \\ +4 & \text{otherwise.} \end{cases}$$



# Correctness of an Orthogonal Representation

(H1)  $H(G)$  corresponds to  $F, f_0$ .

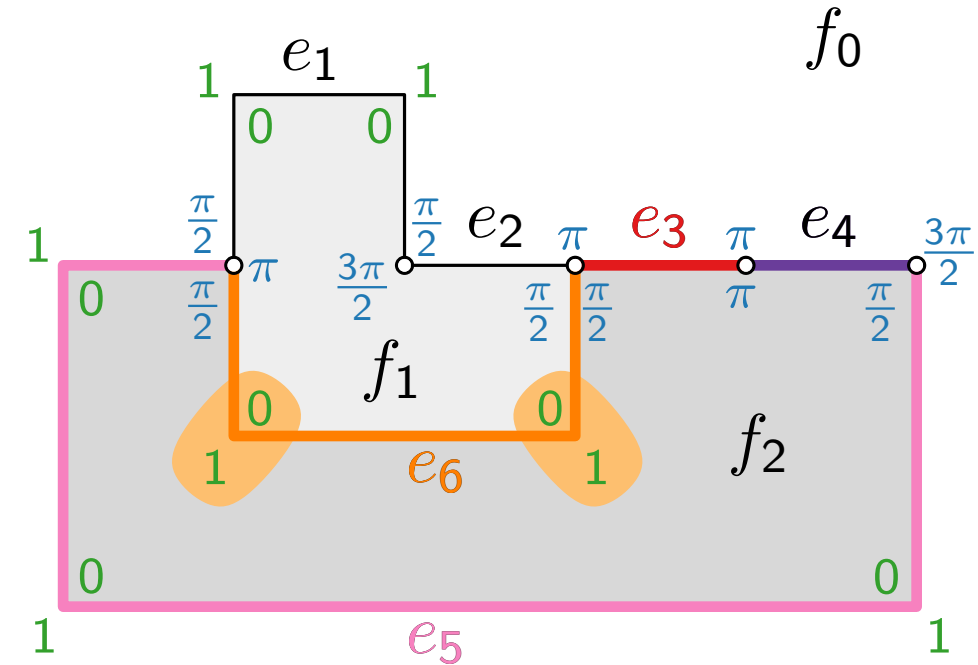
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$$C((e_3, \emptyset, \pi)) = - - + 2 =$$

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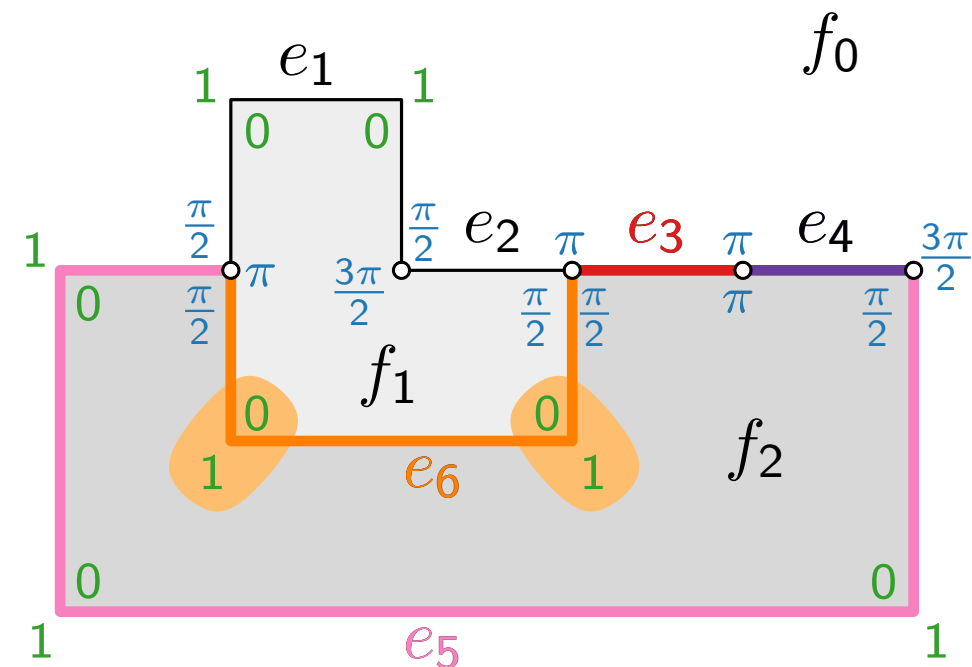
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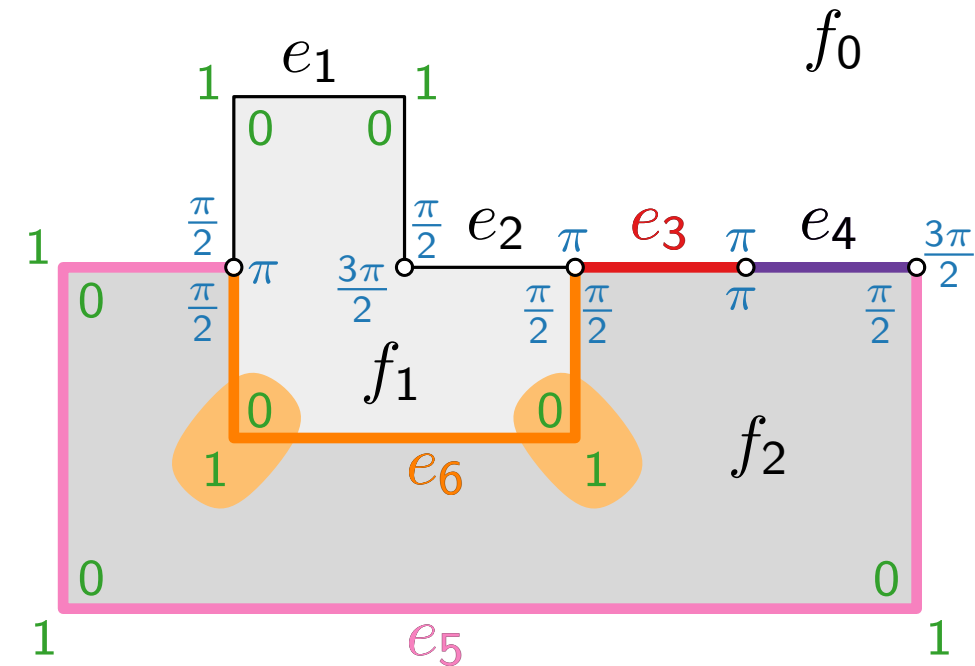
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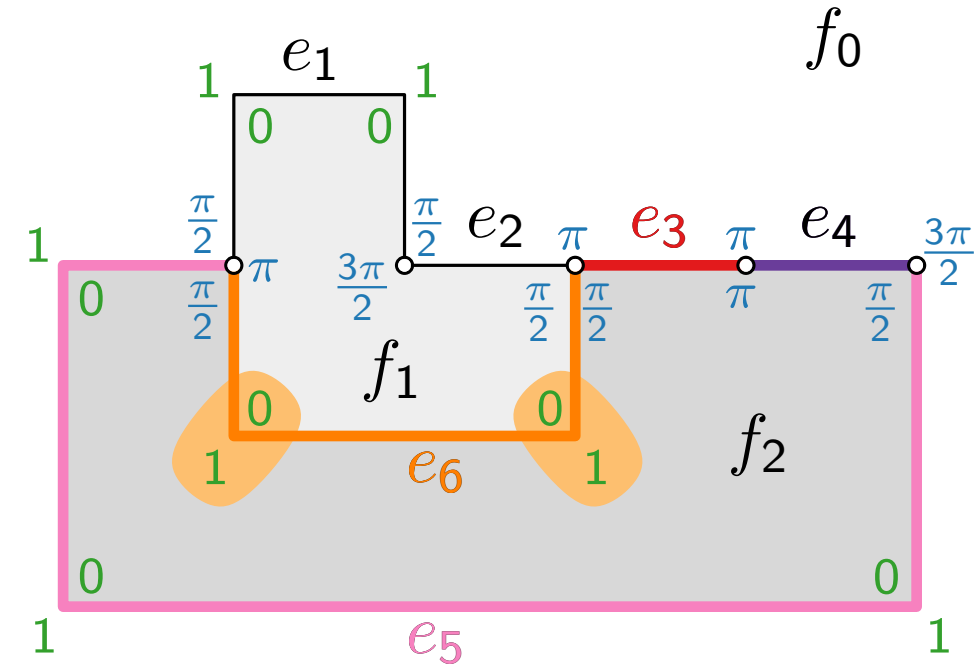
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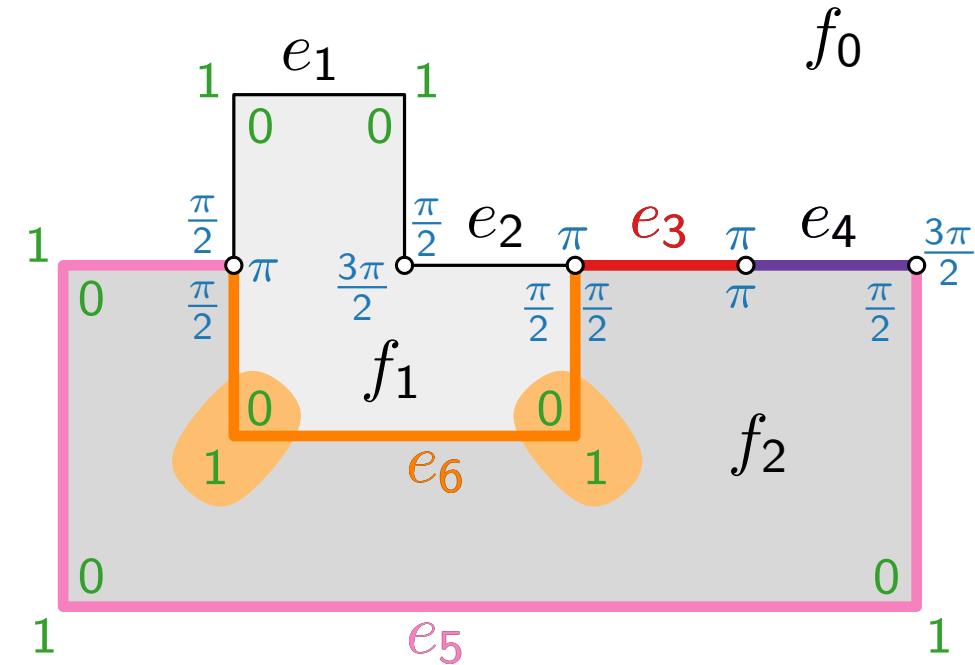
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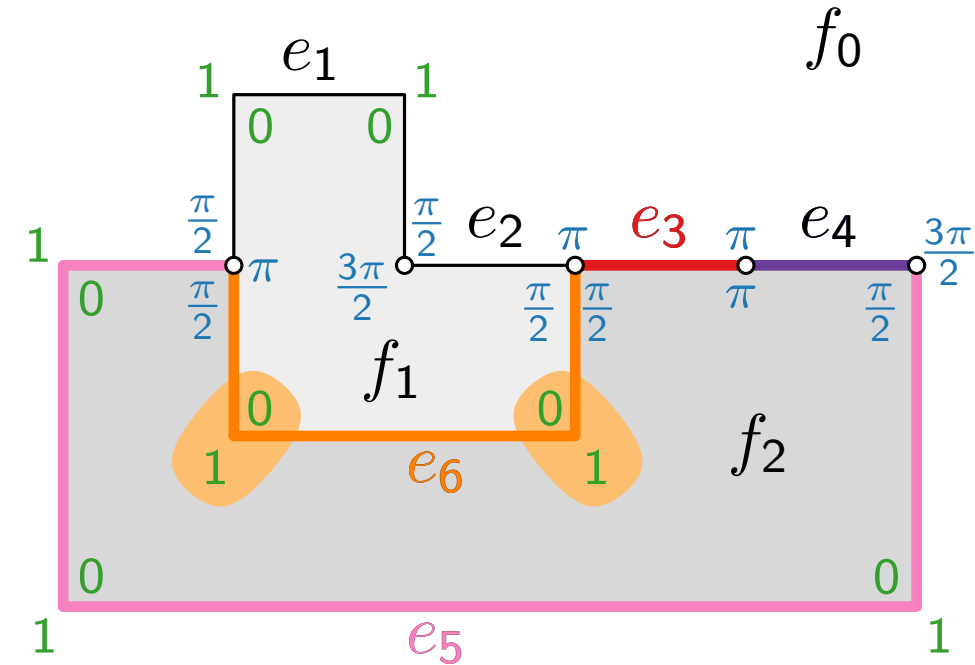
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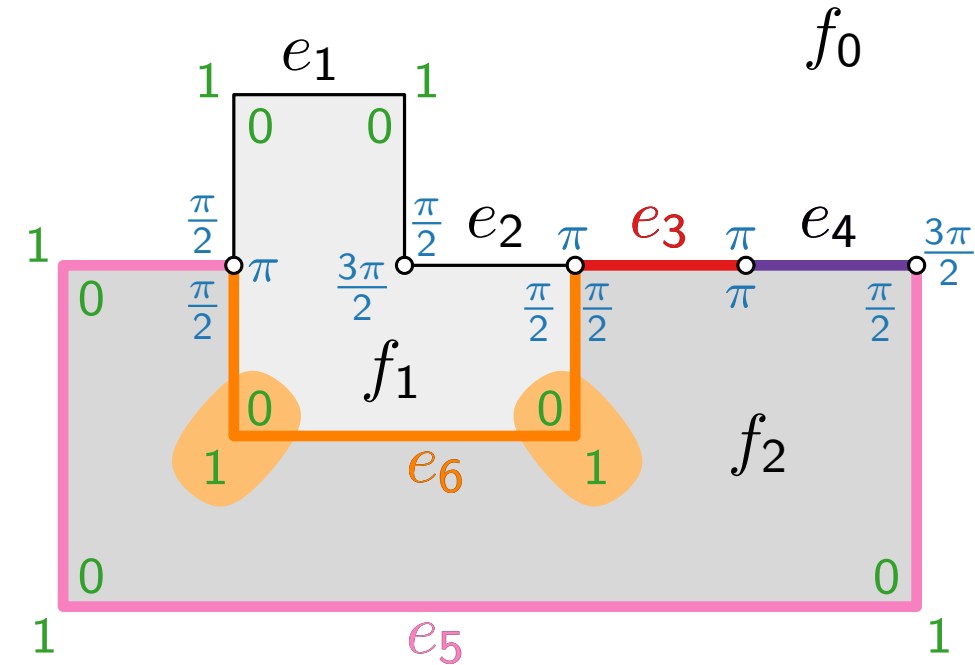
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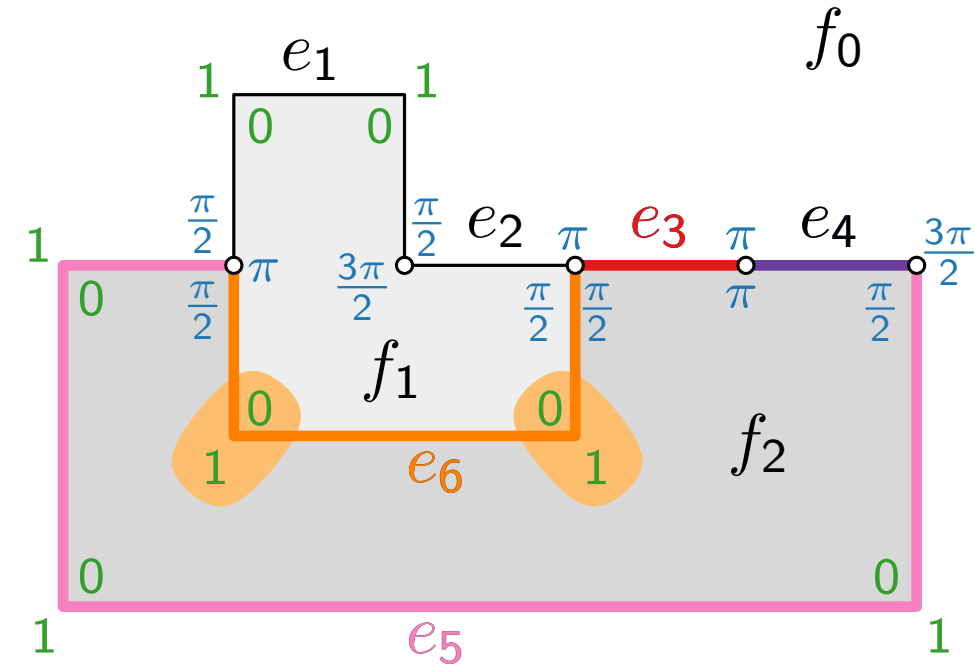
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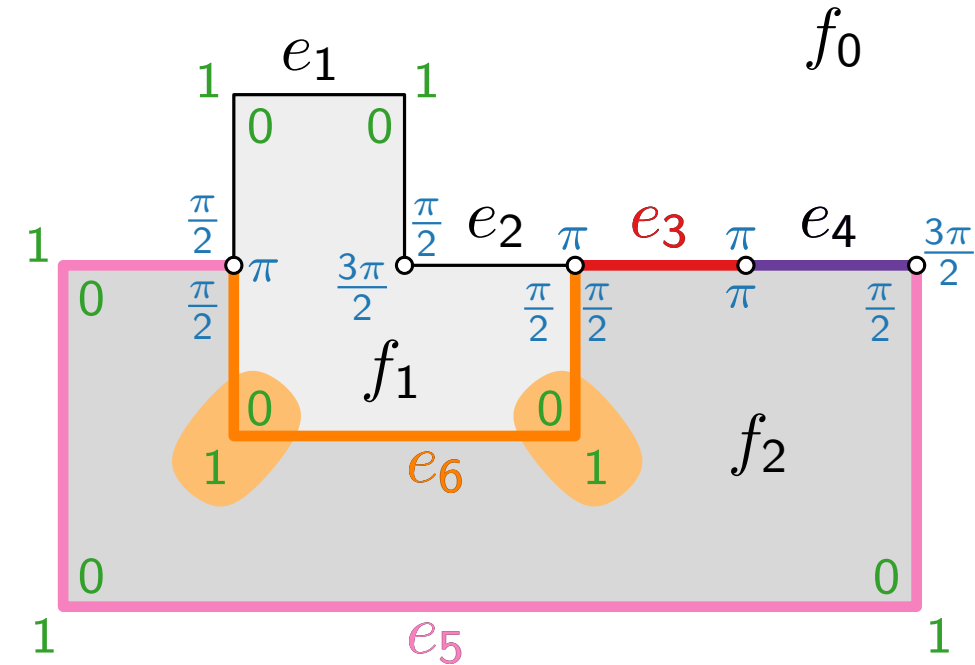
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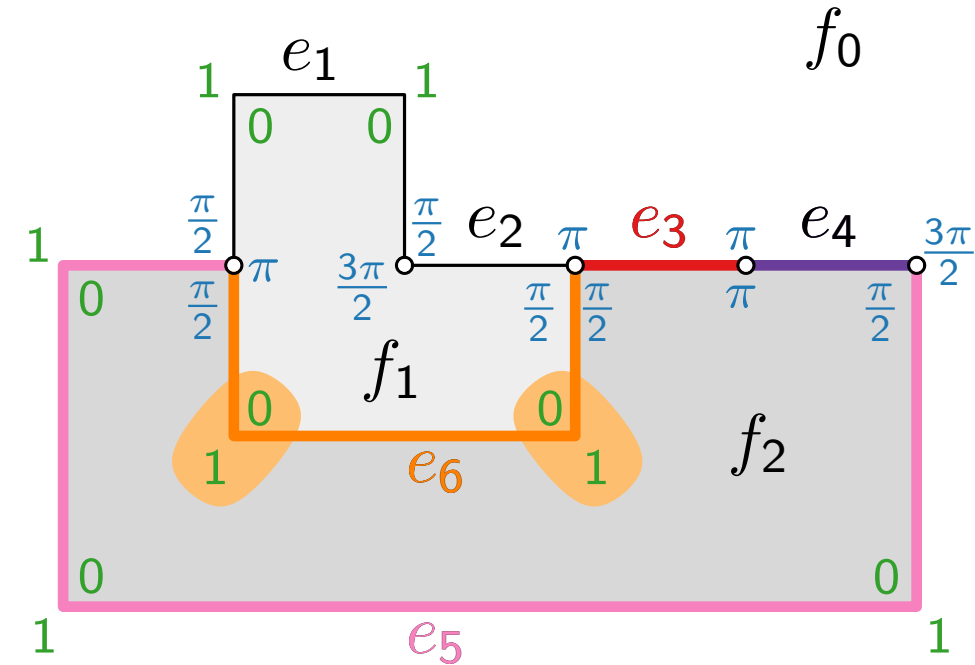
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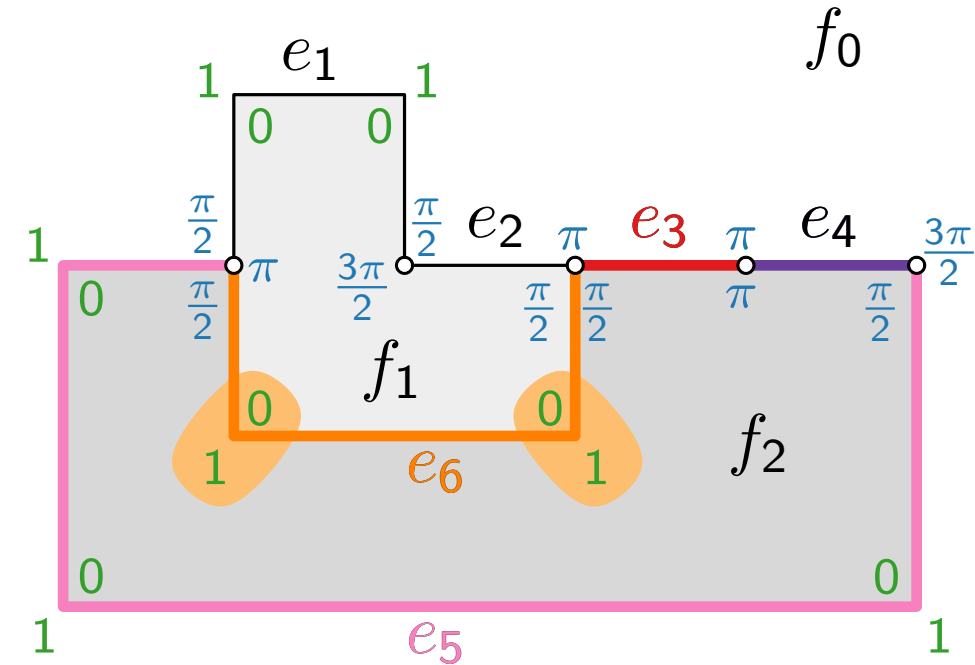
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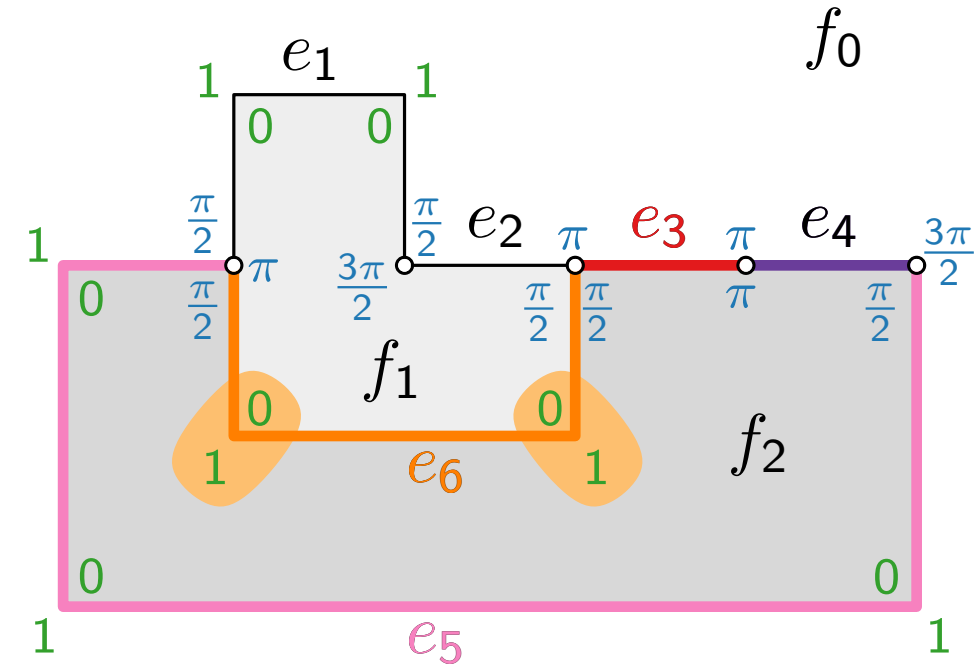
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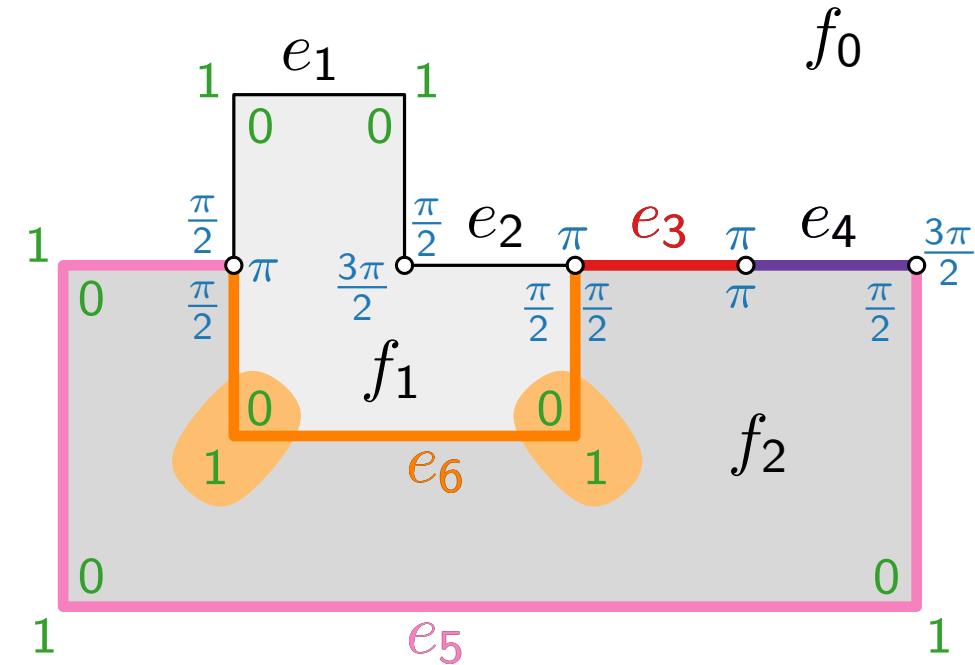
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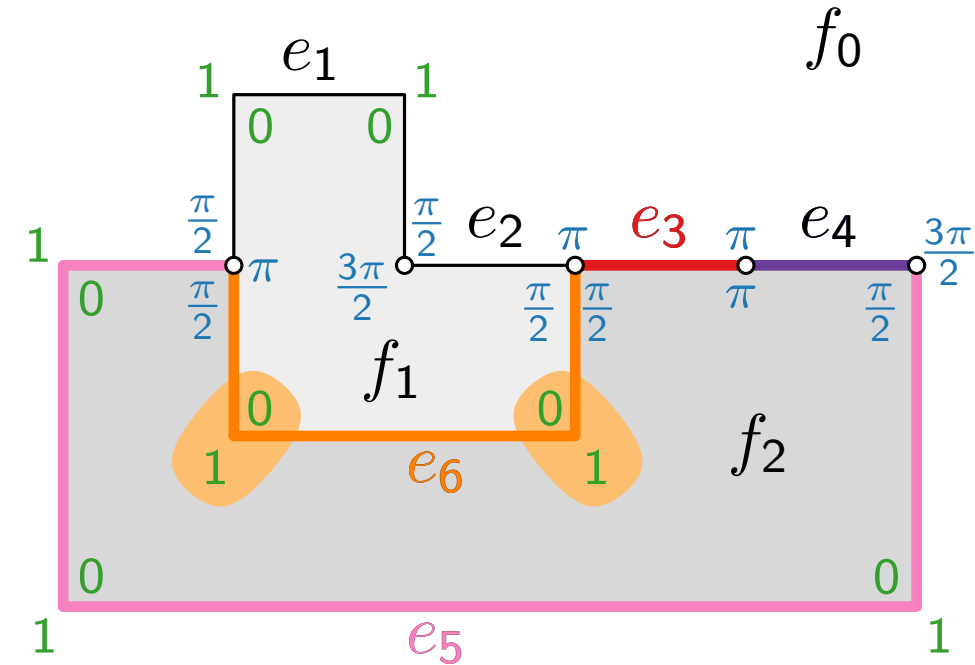
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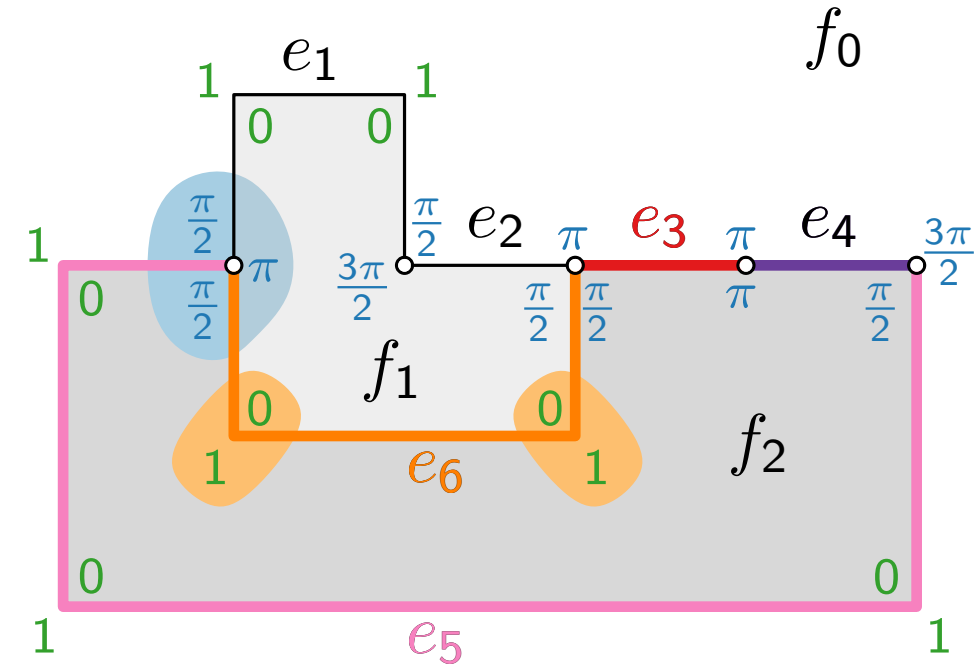
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(H4) For each **vertex**  $v$ , the sum of incident angles is  $2\pi$ .



$$C((e_3, \emptyset, \pi)) = 0 - 0 - 2 + 2 = 0$$

$$C((e_4, \emptyset, \frac{\pi}{2})) = 0 - 0 - 1 + 2 = 1$$

$$C((e_5, 000, \frac{\pi}{2})) = 3 - 0 - 1 + 2 = 4$$

$$C((e_6, 11, \frac{\pi}{2})) = 0 - 2 - 1 + 2 = -1$$

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$$\sum_{r \in H(f_2)} C(r) = +4$$

# Reminder: $s$ - $t$ Flow Networks

**Flow network**  $(G; S, T; u)$  with

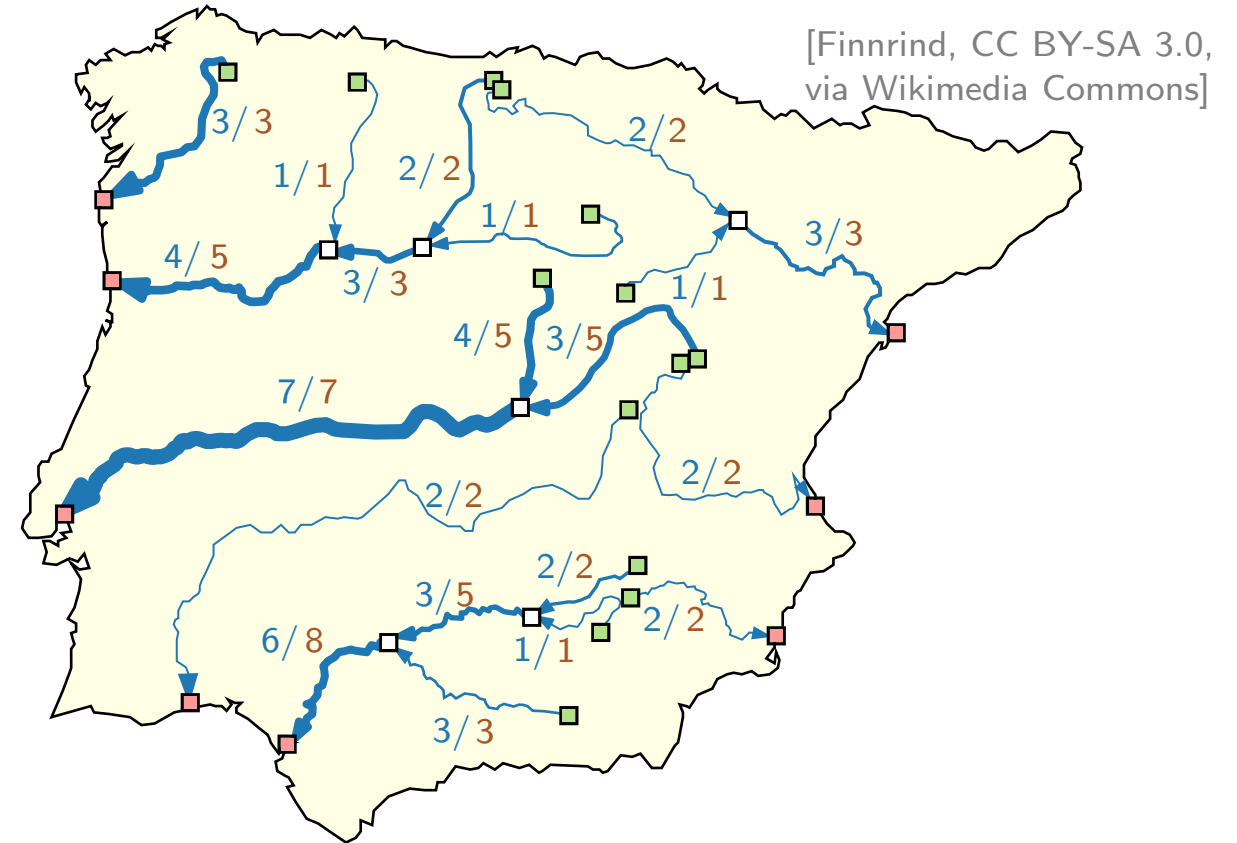
- directed graph  $G$
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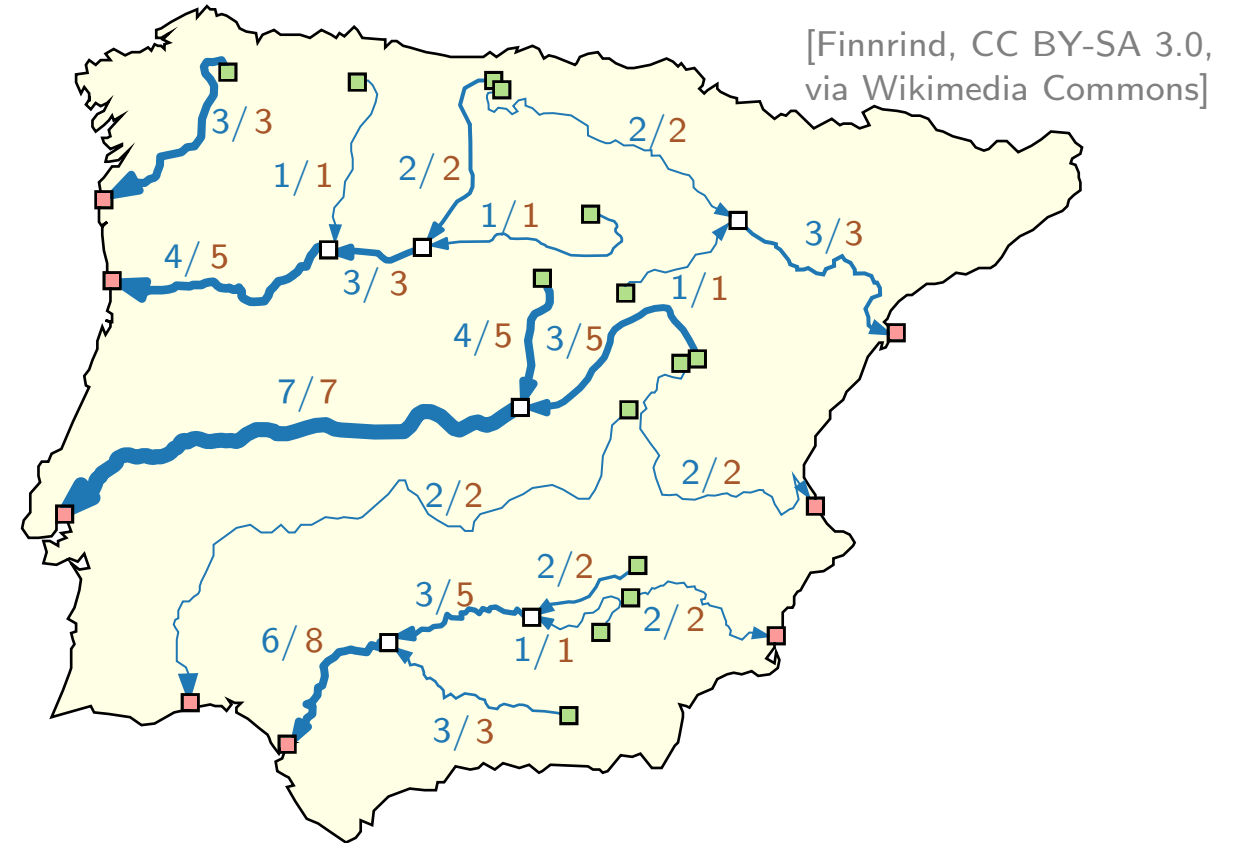
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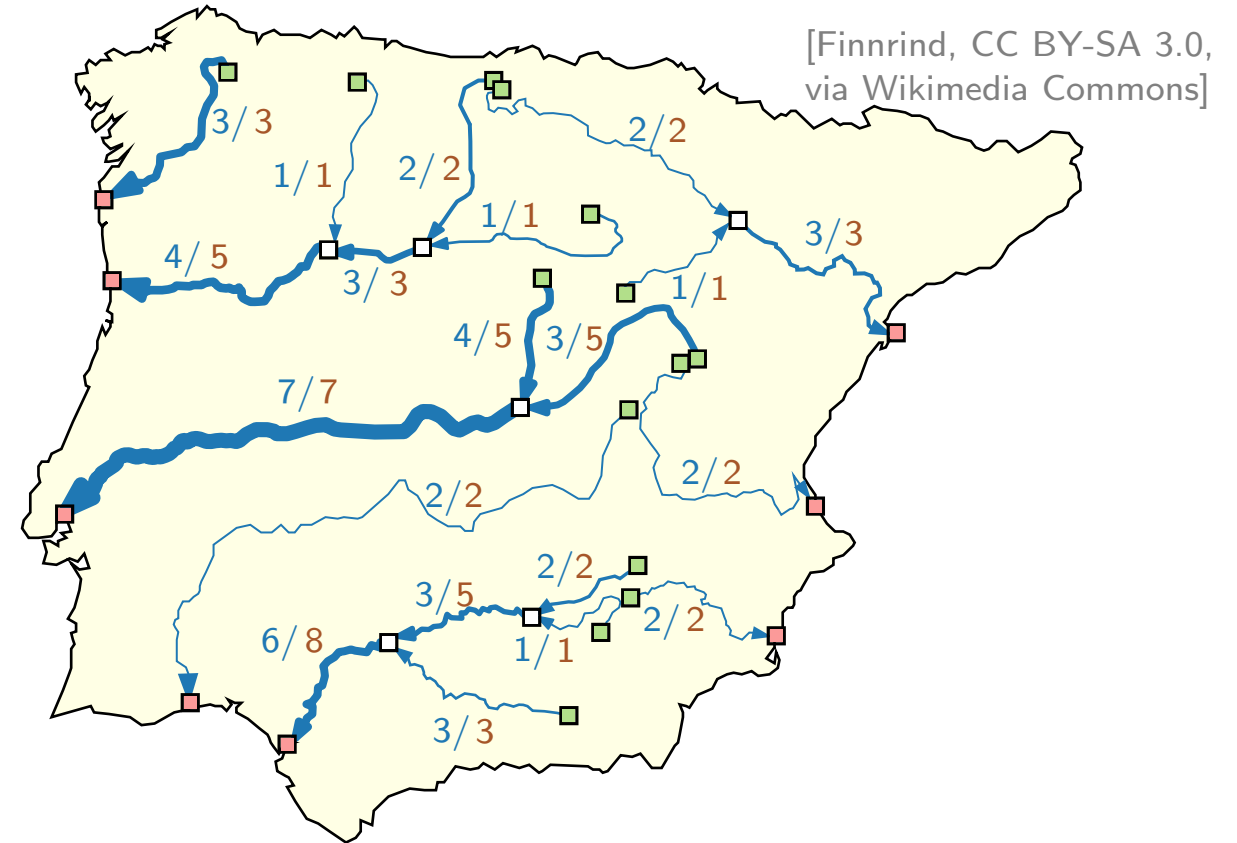
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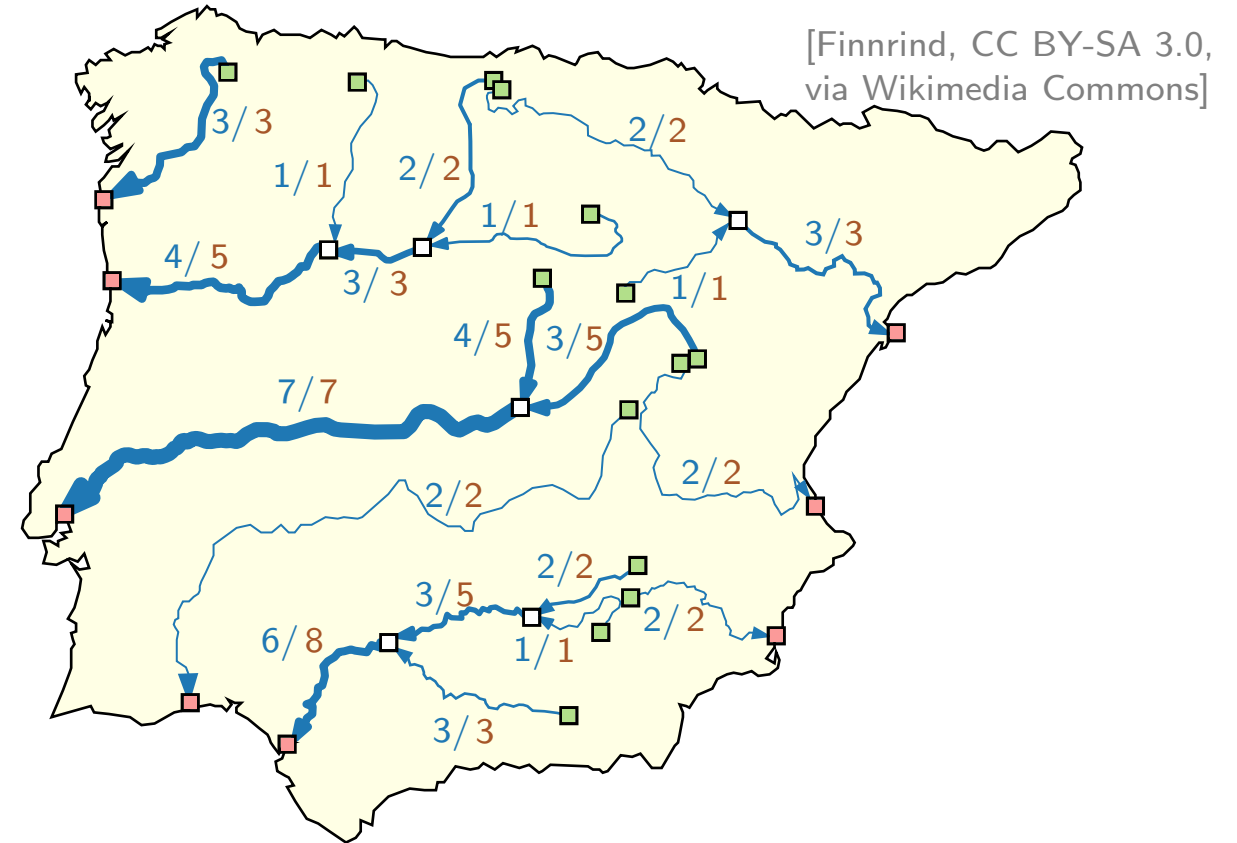
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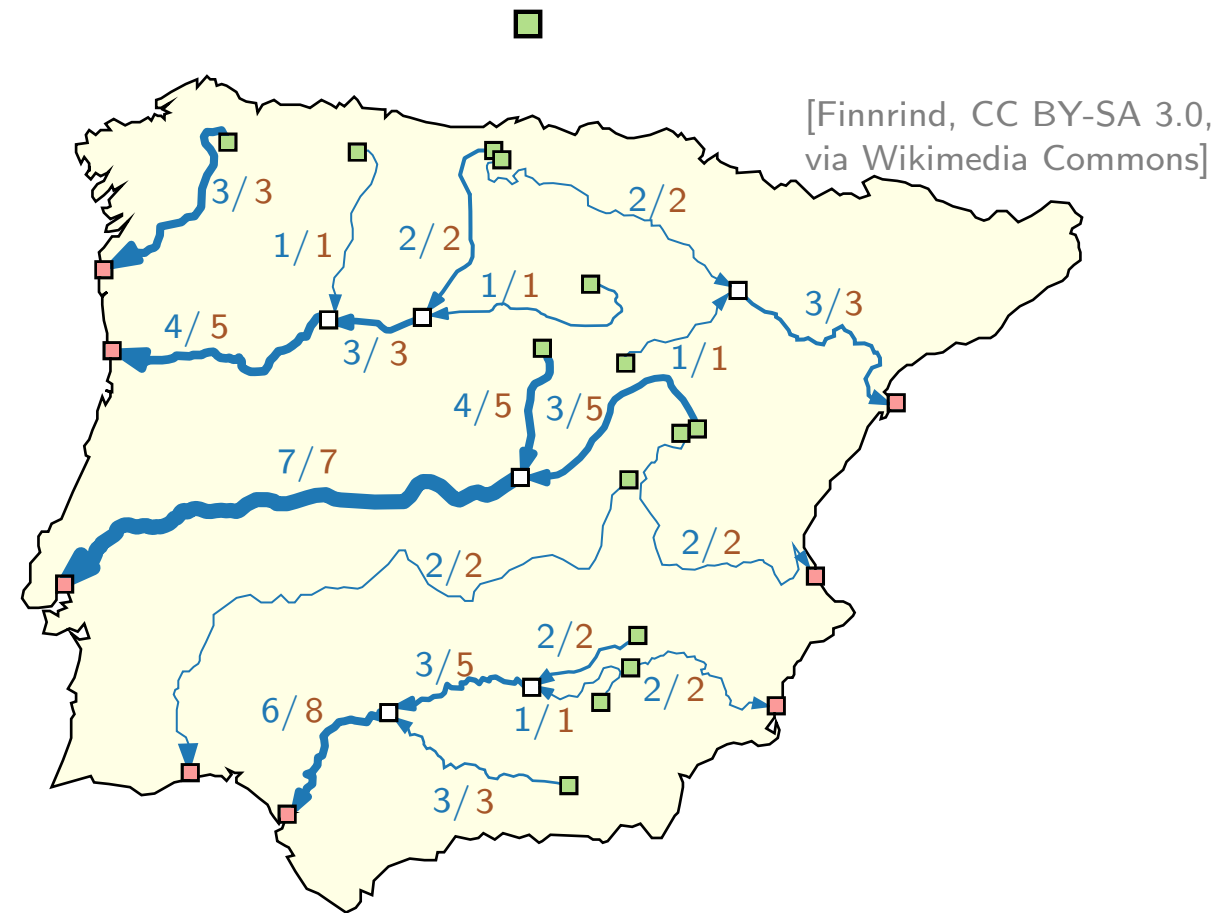
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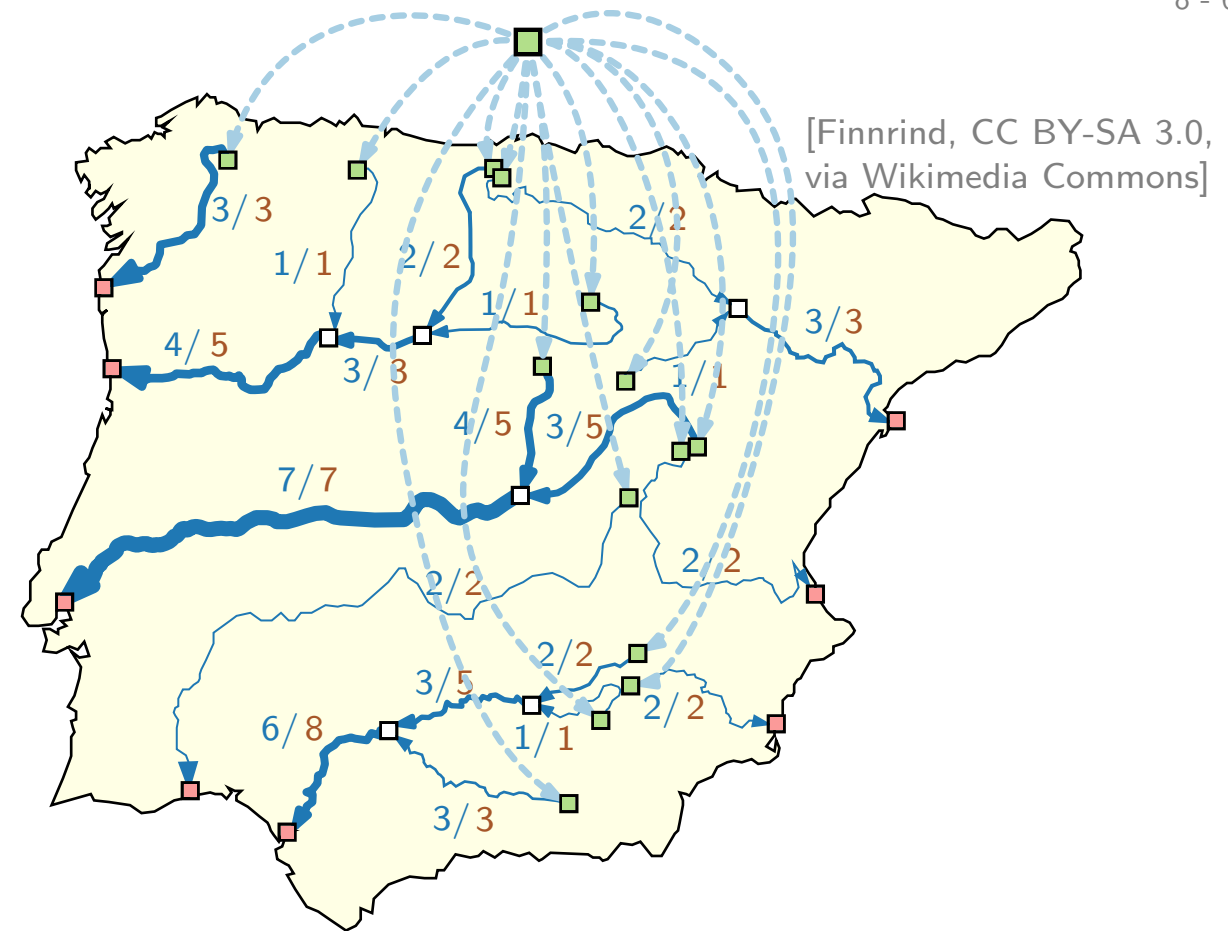
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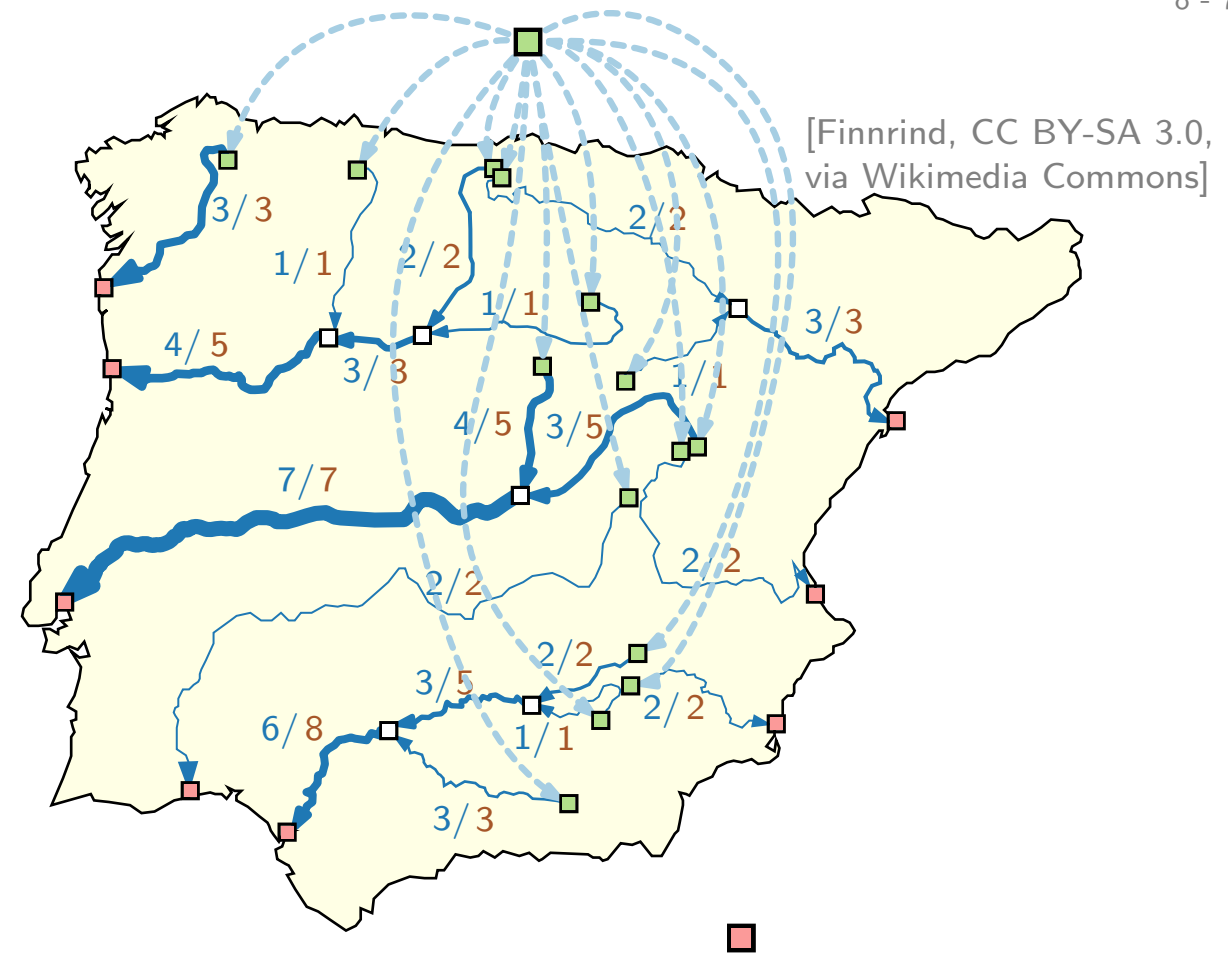
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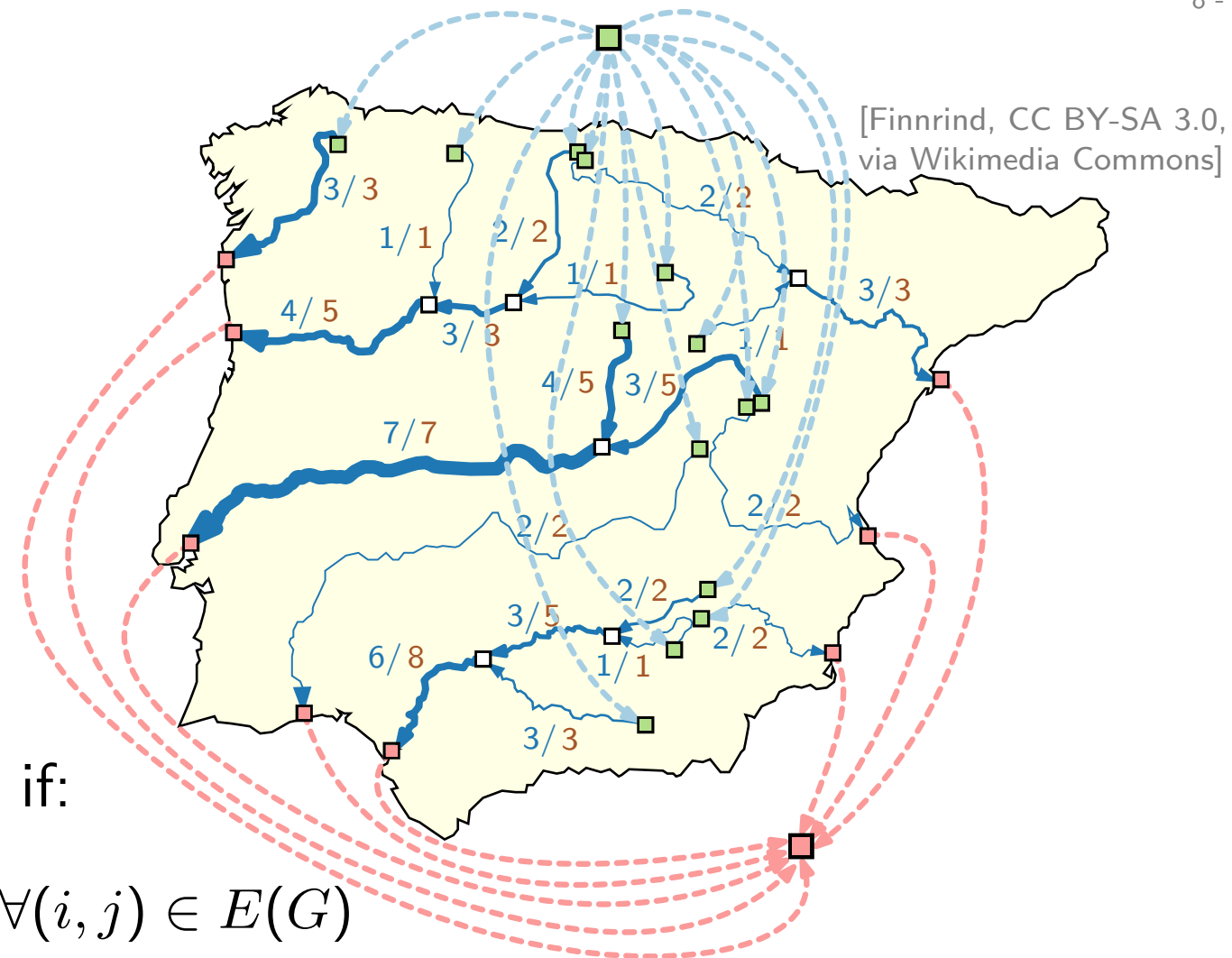
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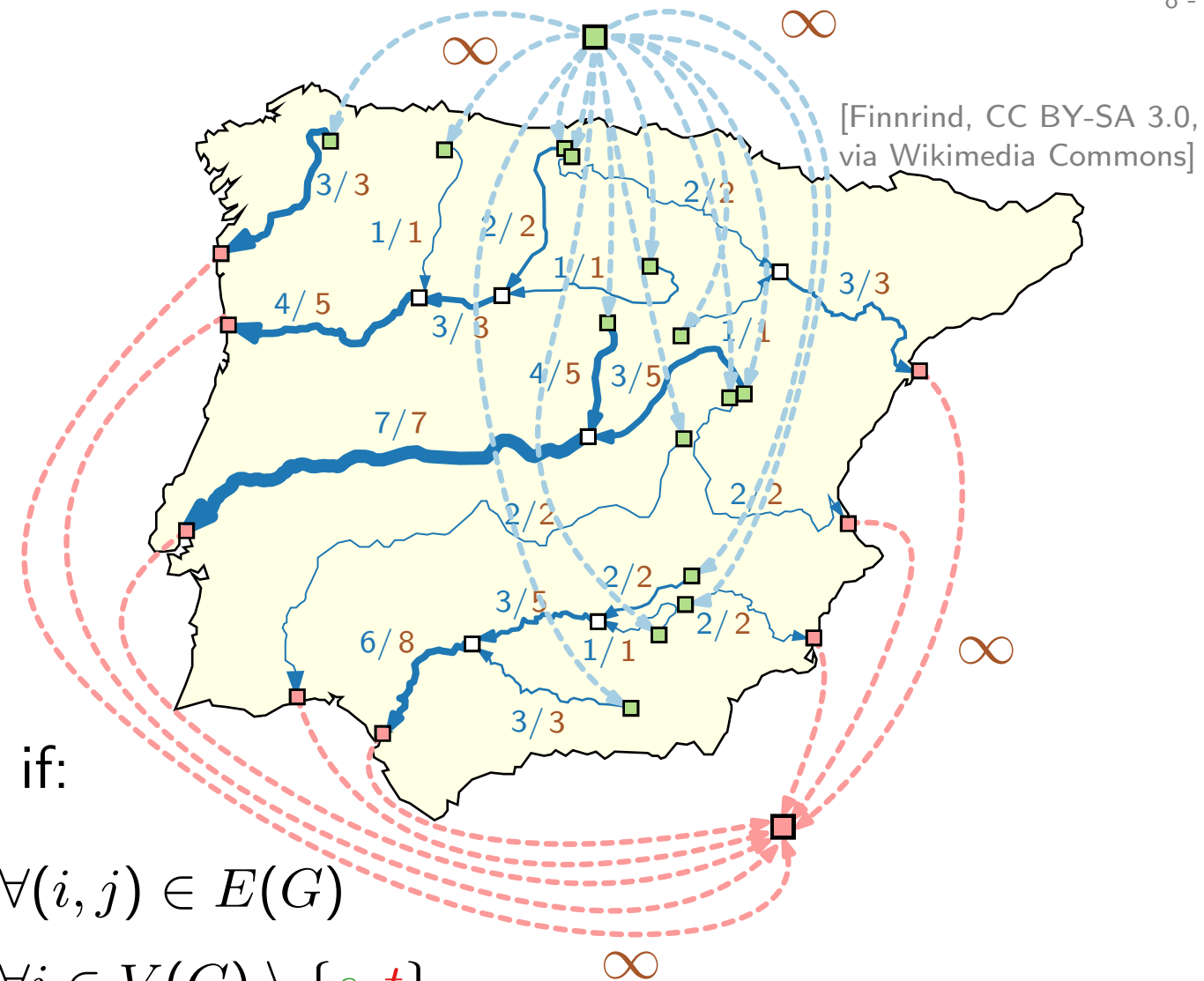
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# General Flow Network

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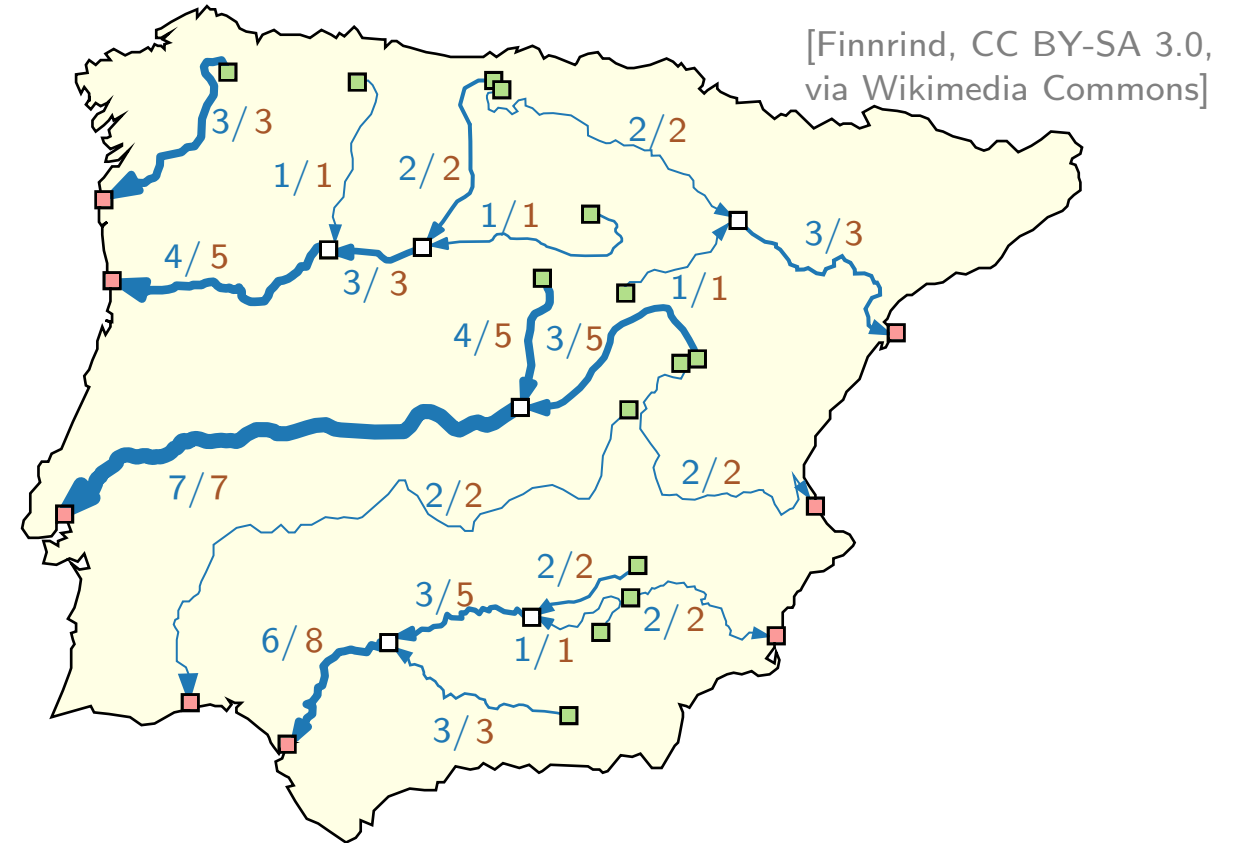
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# General Flow Network

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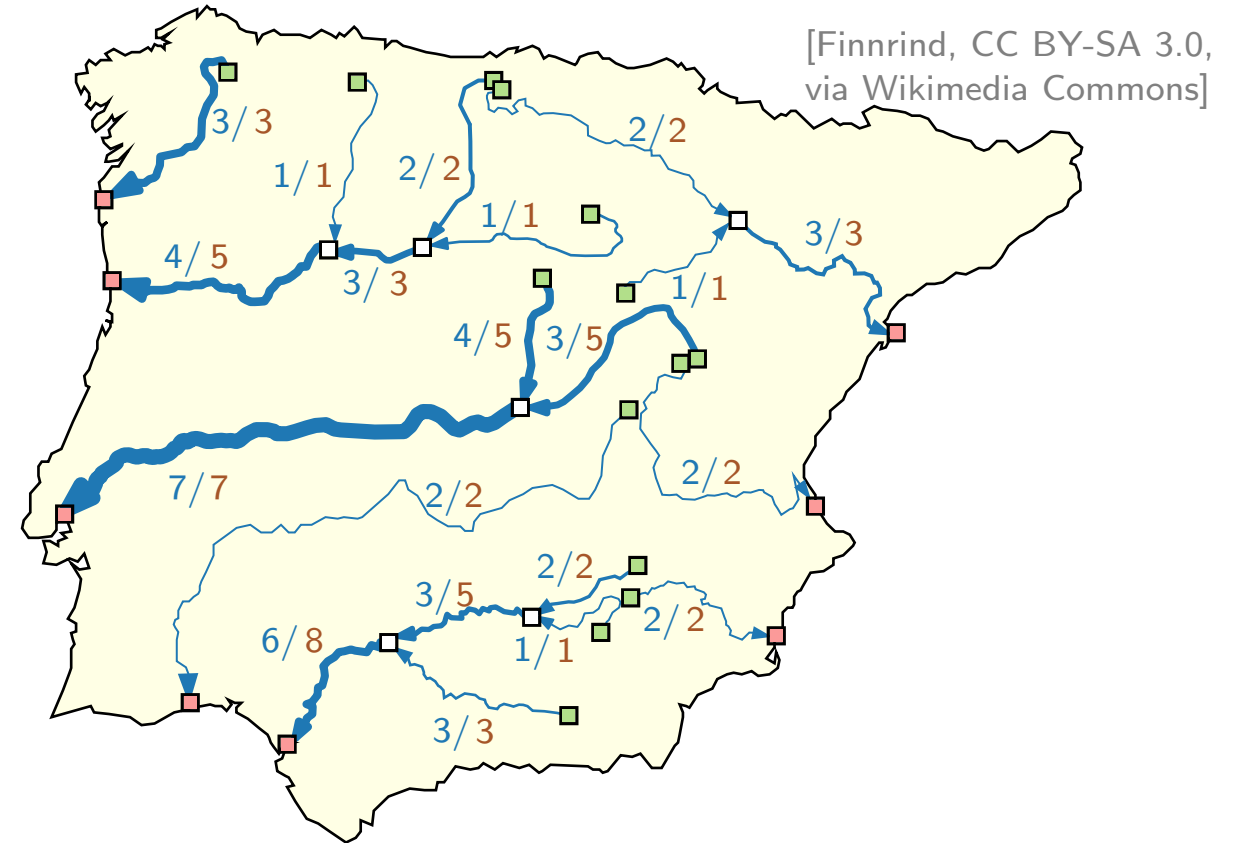
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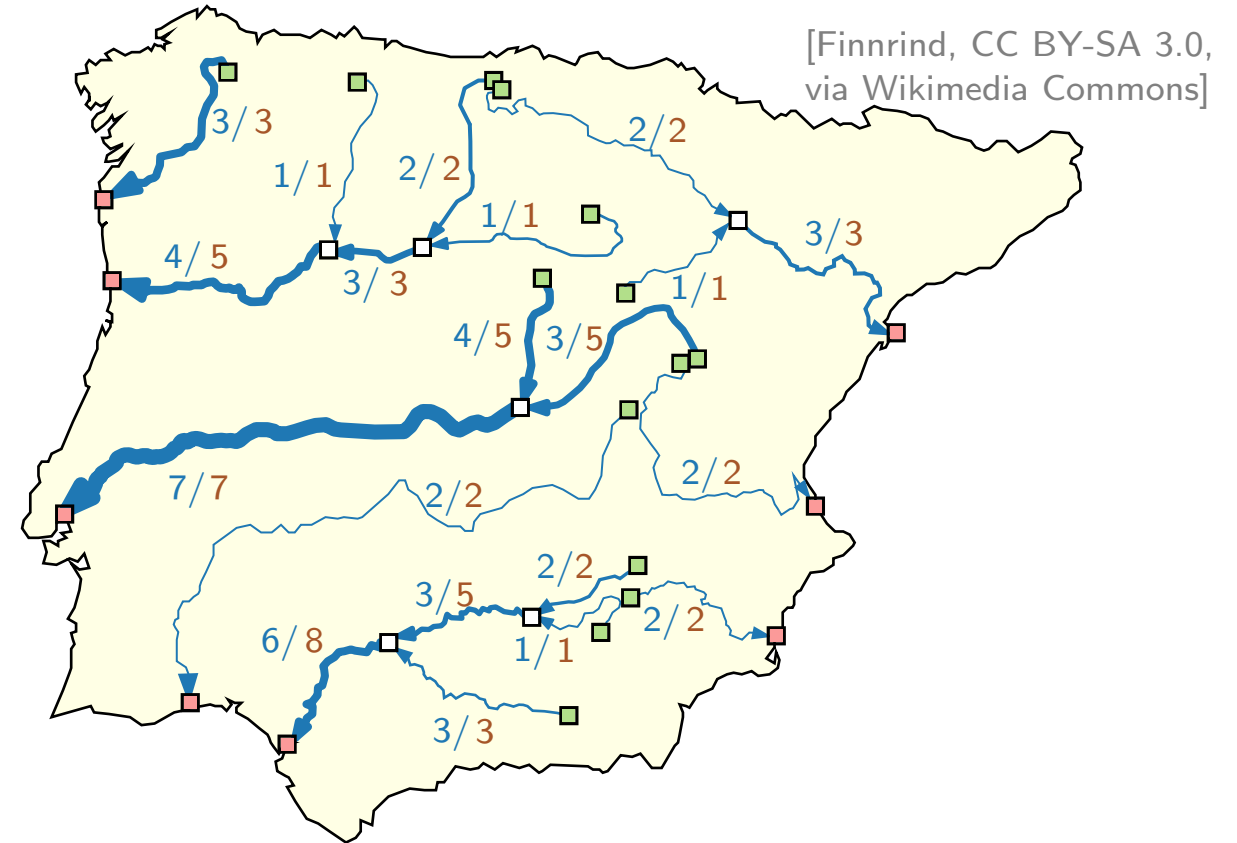
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# General Flow Network

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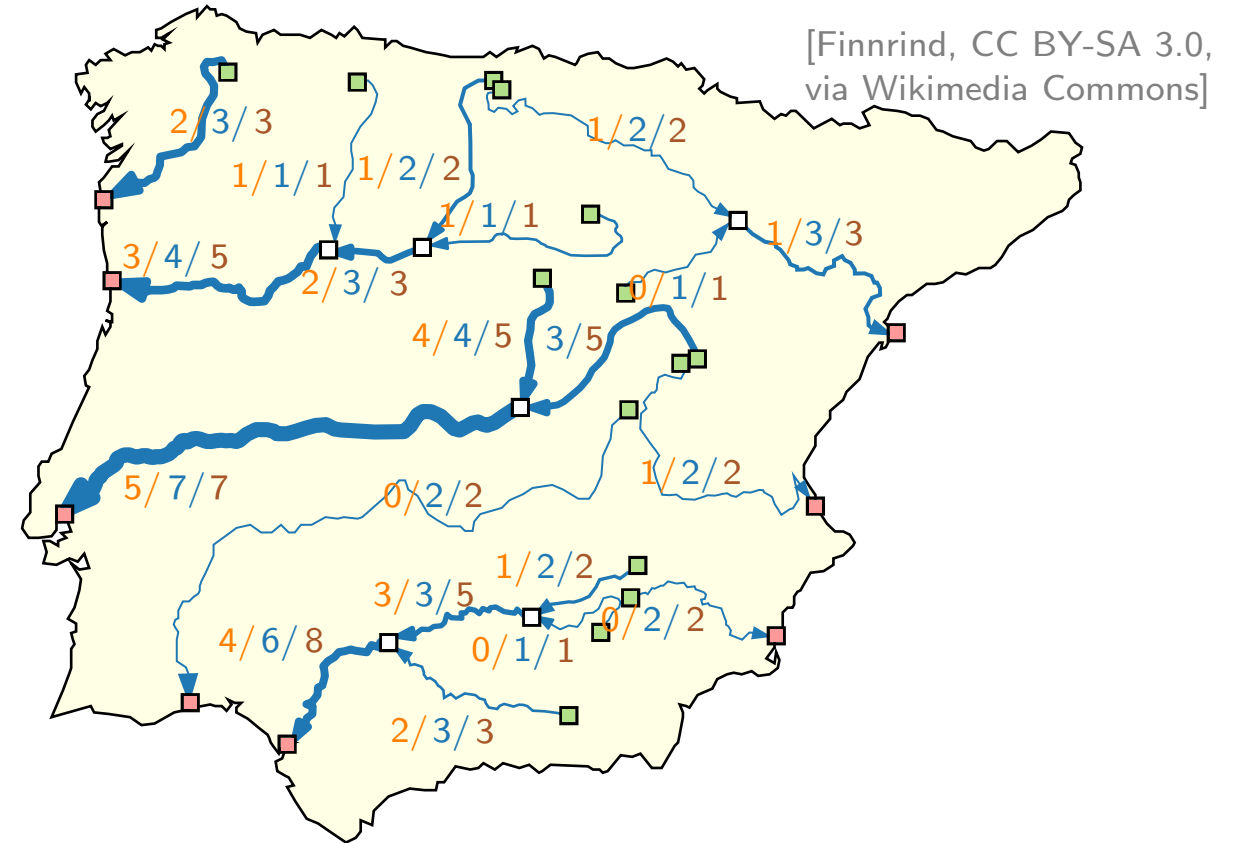
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# General Flow Network

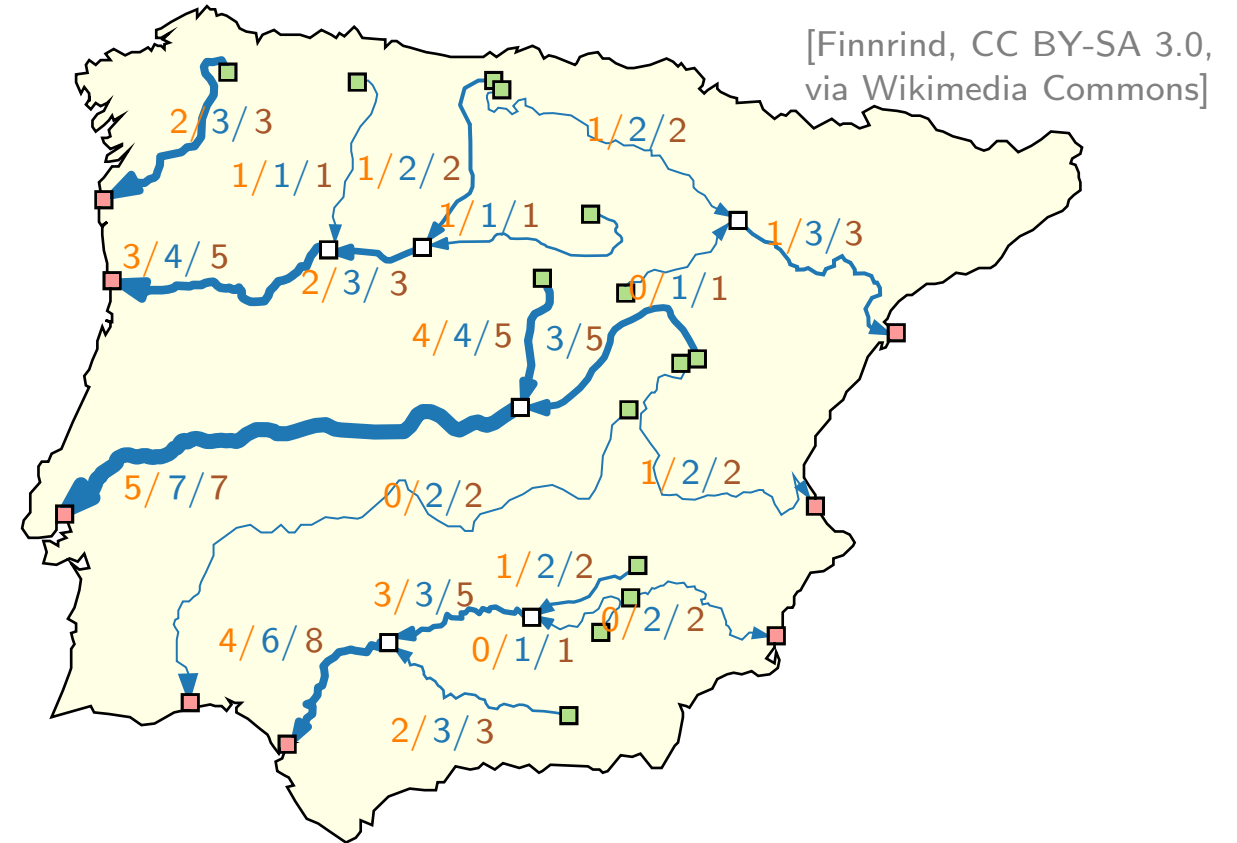
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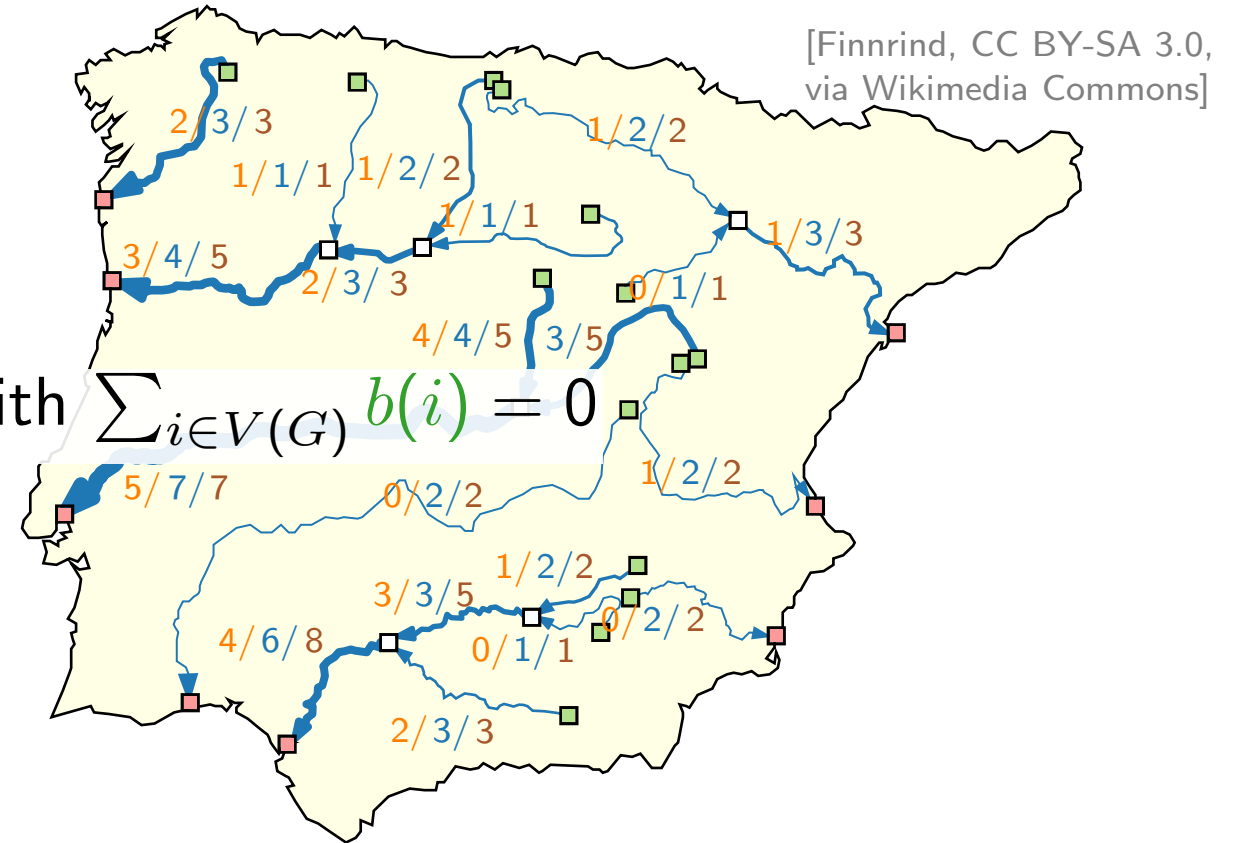
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# General Flow Network

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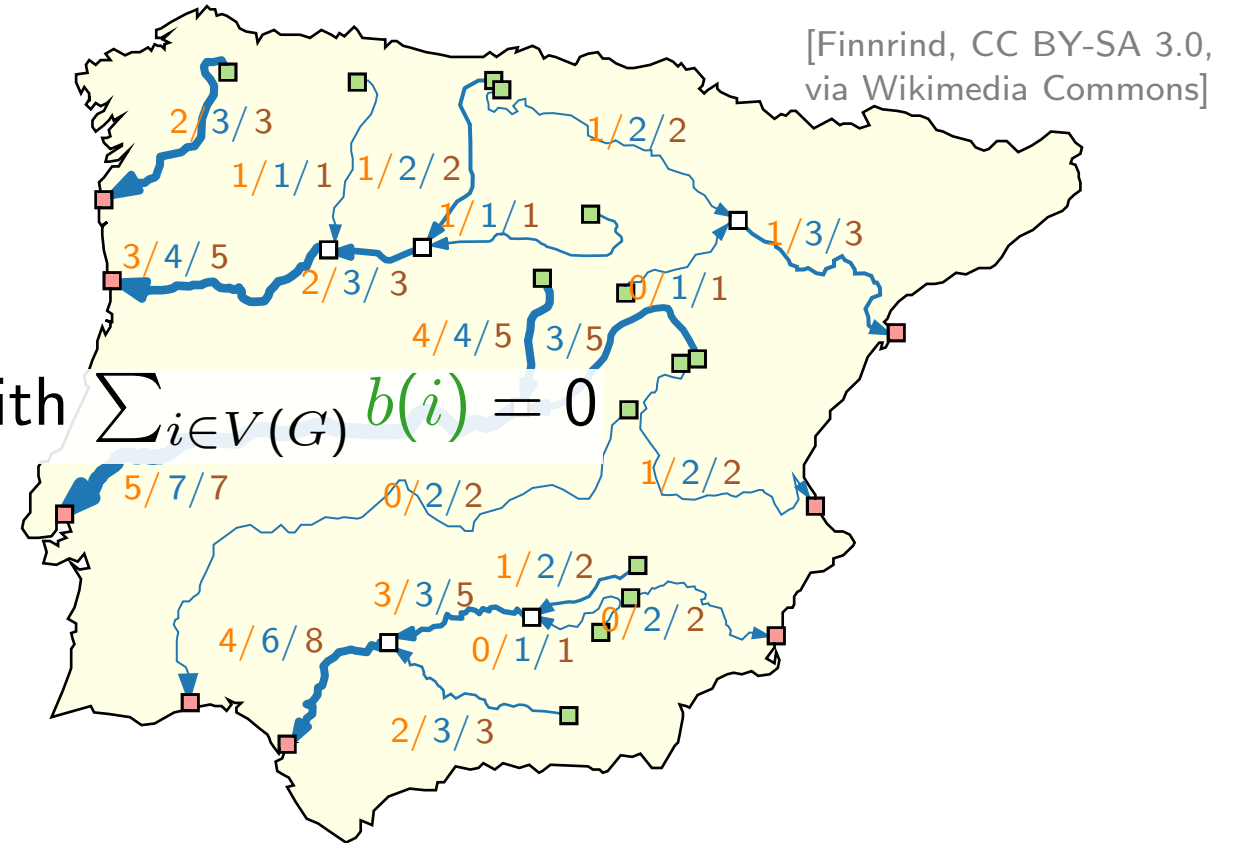
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# General Flow Network

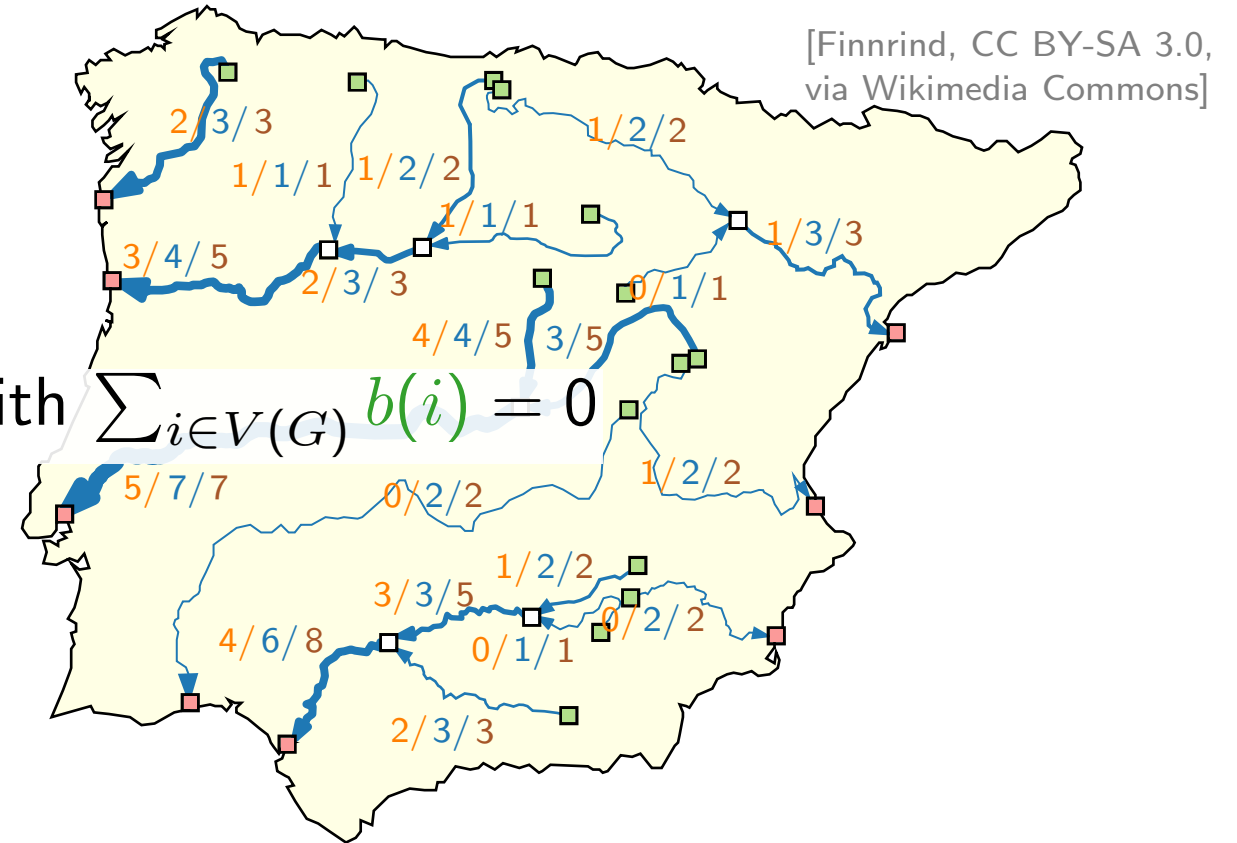
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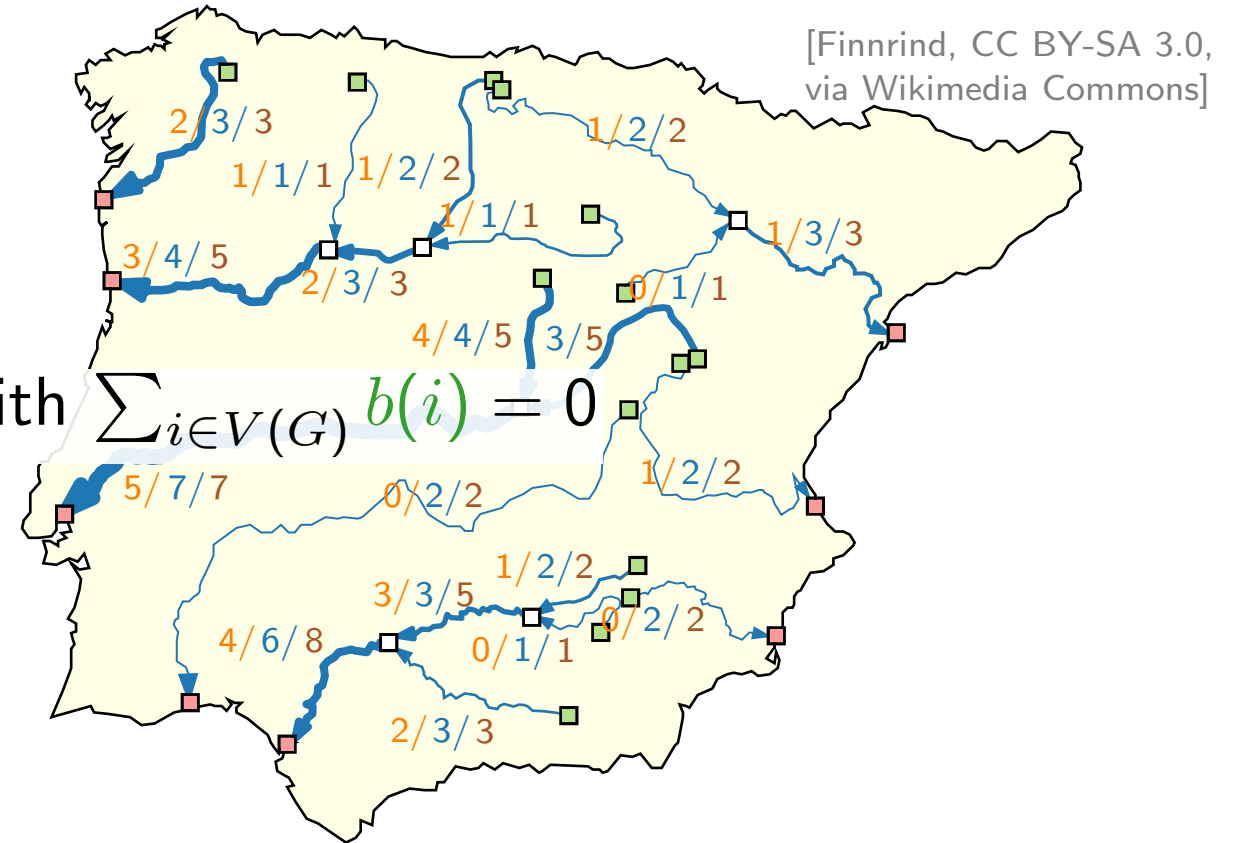
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- *Cost function*:  $\text{cost}: E(G) \rightarrow \mathbb{R}_0^+$





# General Flow Network

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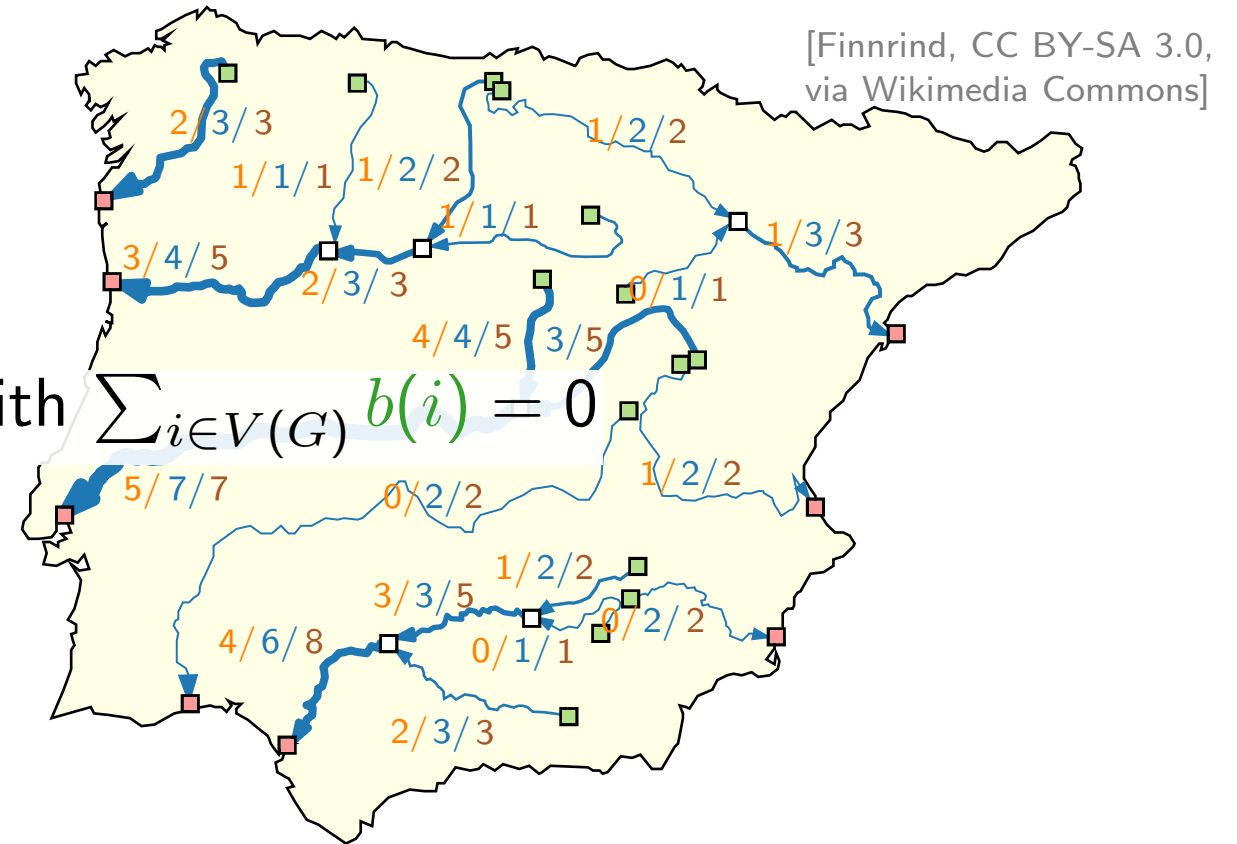
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# General Flow Network

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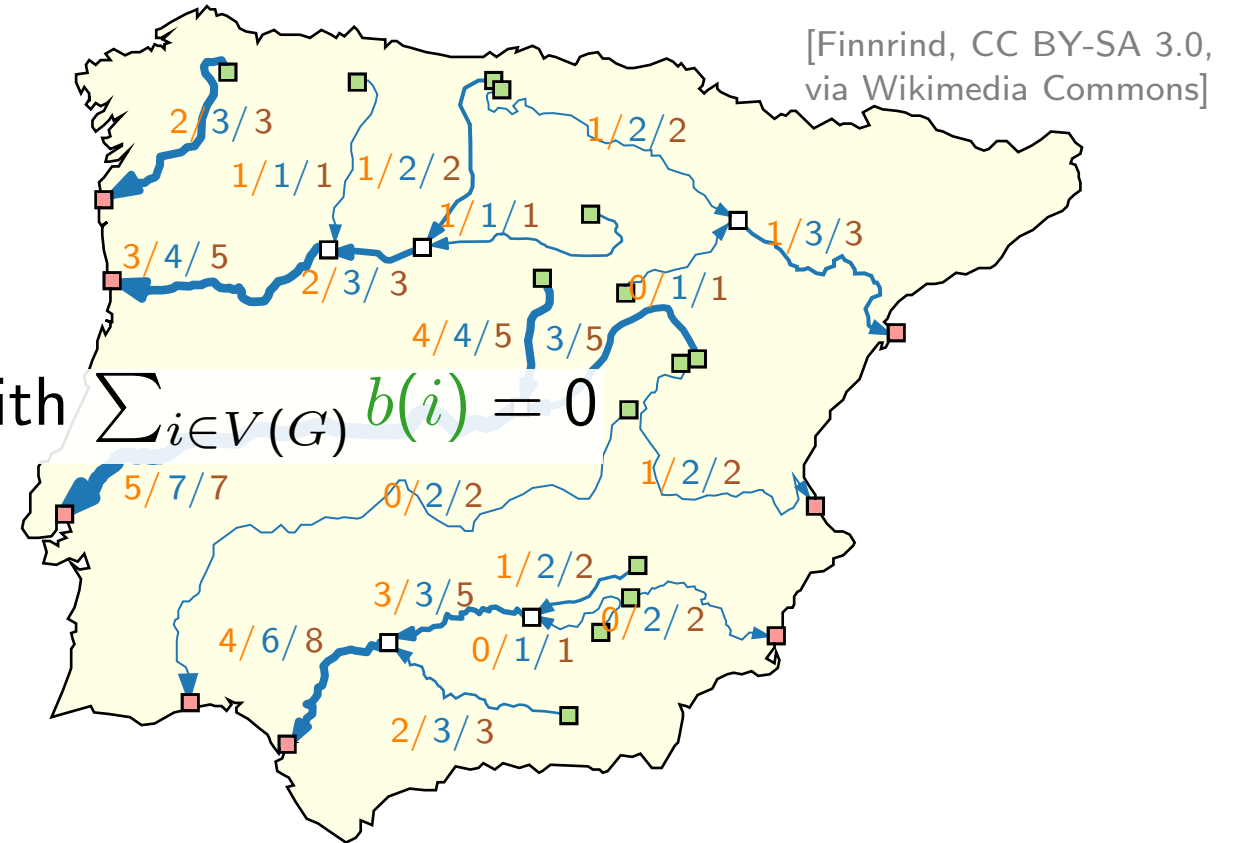
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- **Cost function**:  $\text{cost}: E(G) \rightarrow \mathbb{R}_0^+$  and  $\text{cost}(X) := \sum_{(i, j) \in E(G)} \text{cost}(i, j) \cdot X(i, j)$

$X$  is a **minimum-cost flow** if  $X$  is a valid flow that minimizes  $\text{cost}(X)$ .



# General Flow Network – Algorithms

$n$ : #vertices

$m$ : #edges

## Polynomial Algorithms

#	Due to	Year	Running Time
1	Edmonds and Karp	1972	$O((n + m) \log U S(n, m, nC))$
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$S(n, m) = O(m + n \log n)$  Fredman and Tarjan [1984]

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[van den Brand, Chen, Kyng, Liu, Peng, Probst, Sachdeva, Sidford 2023]

The minimum-cost flow problem with integral vertex demands, edge capacities, and edge costs can be solved in  $O(m^{1+o(1)} \log U \log C)$  time where  $U$  is the maximum capacity and  $C$  are the maximum costs.

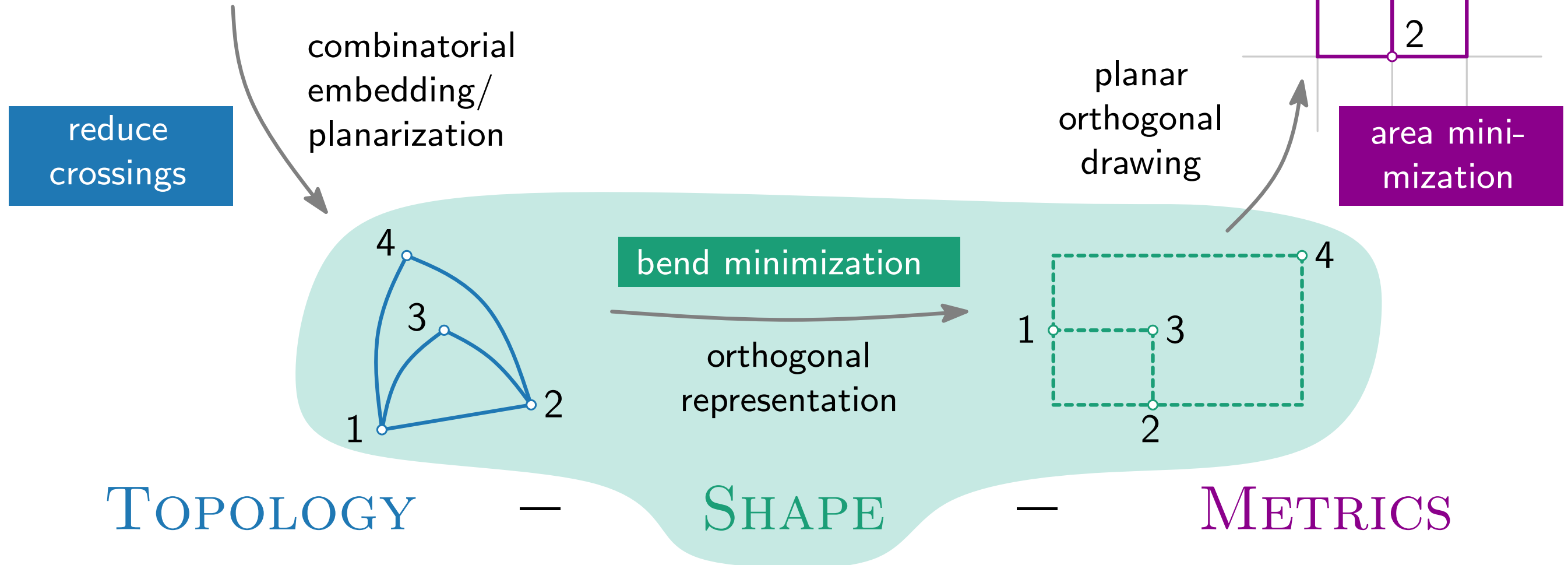
# Topology – Shape – Metrics

Three-step approach:

[Tamassia 1987]

$$V(G) = \{v_1, v_2, v_3, v_4\}$$

$$E(G) = \{v_1v_2, v_1v_3, v_1v_4, v_2v_3, v_2v_4\}$$



# Bend Minimization with Given Embedding

**Geometric orthogonal bend minimization.**

Given:

Find:



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## Geometric orthogonal bend minimization.

Given: ■ Plane graph  $G$  with maximum degree 4

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Given: ■ Plane graph  $G$  with maximum degree 4

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Find: Orthogonal drawing with minimum number of bends that preserves the embedding.

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(H1)  $H(G)$  corresponds to  $F, f_0$ .

(H2) For each **edge**  $\{u, v\}$  shared by faces  $f$  and  $g$ , the sequence  $\delta_1$  is reversed and inverted copy of  $\delta_2$ .

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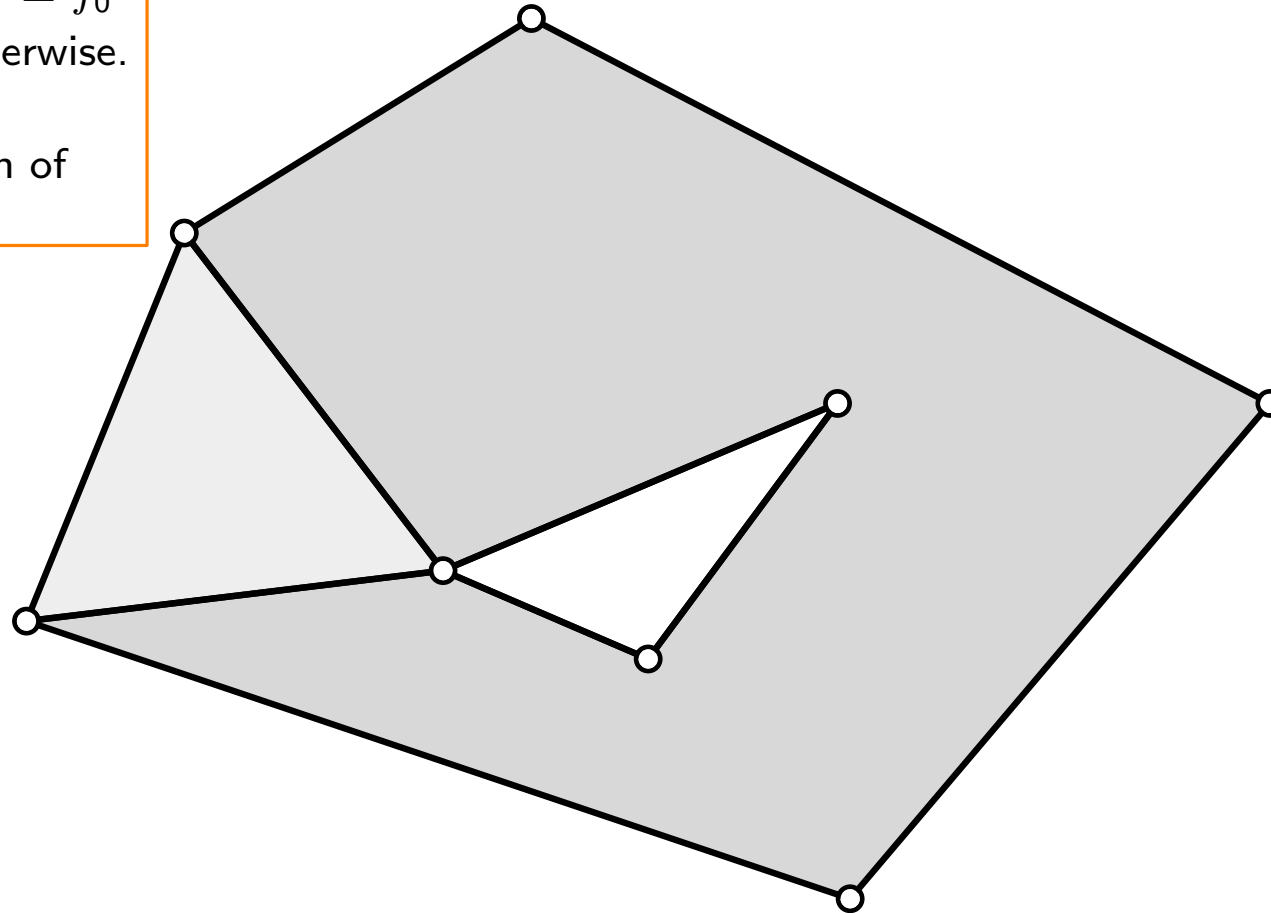
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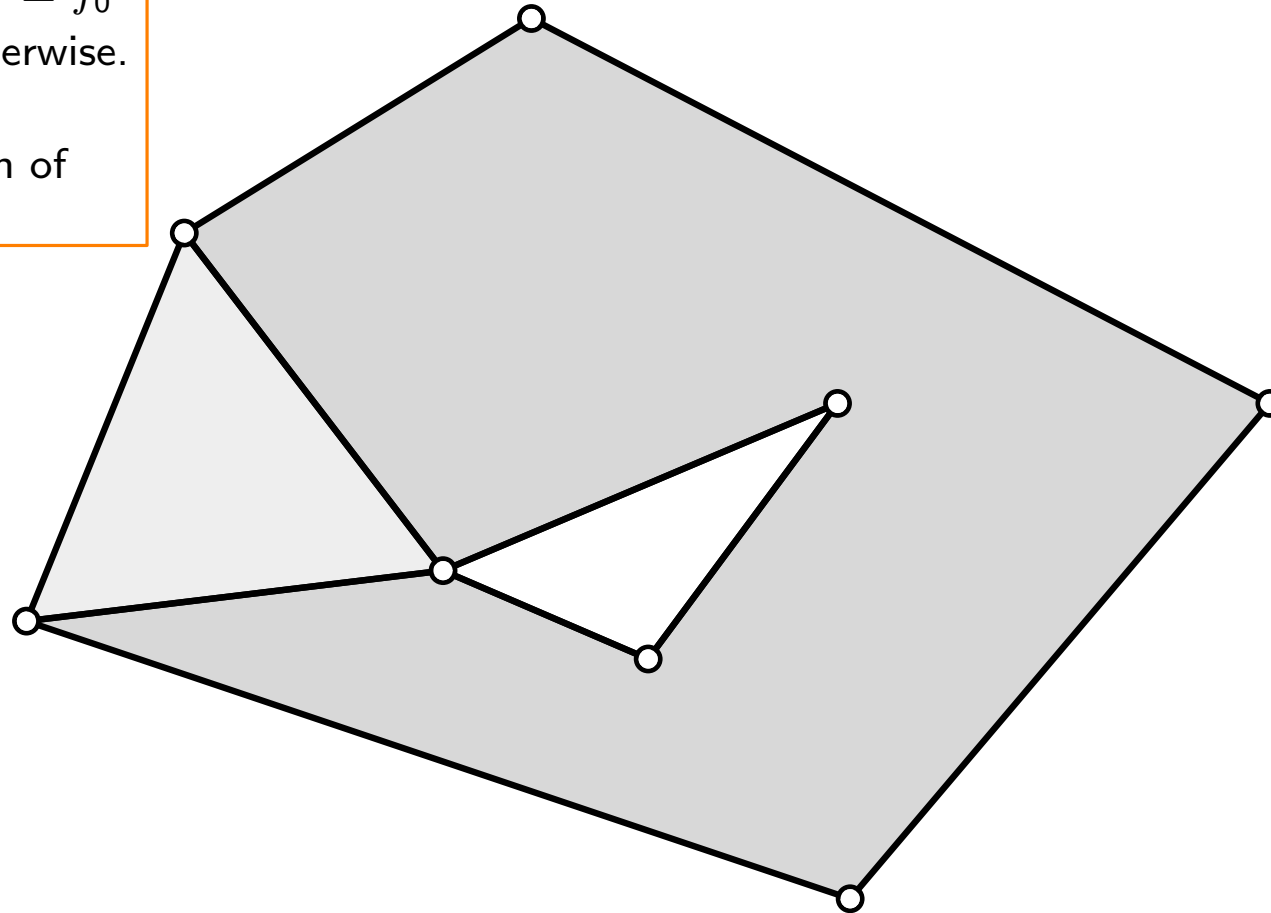
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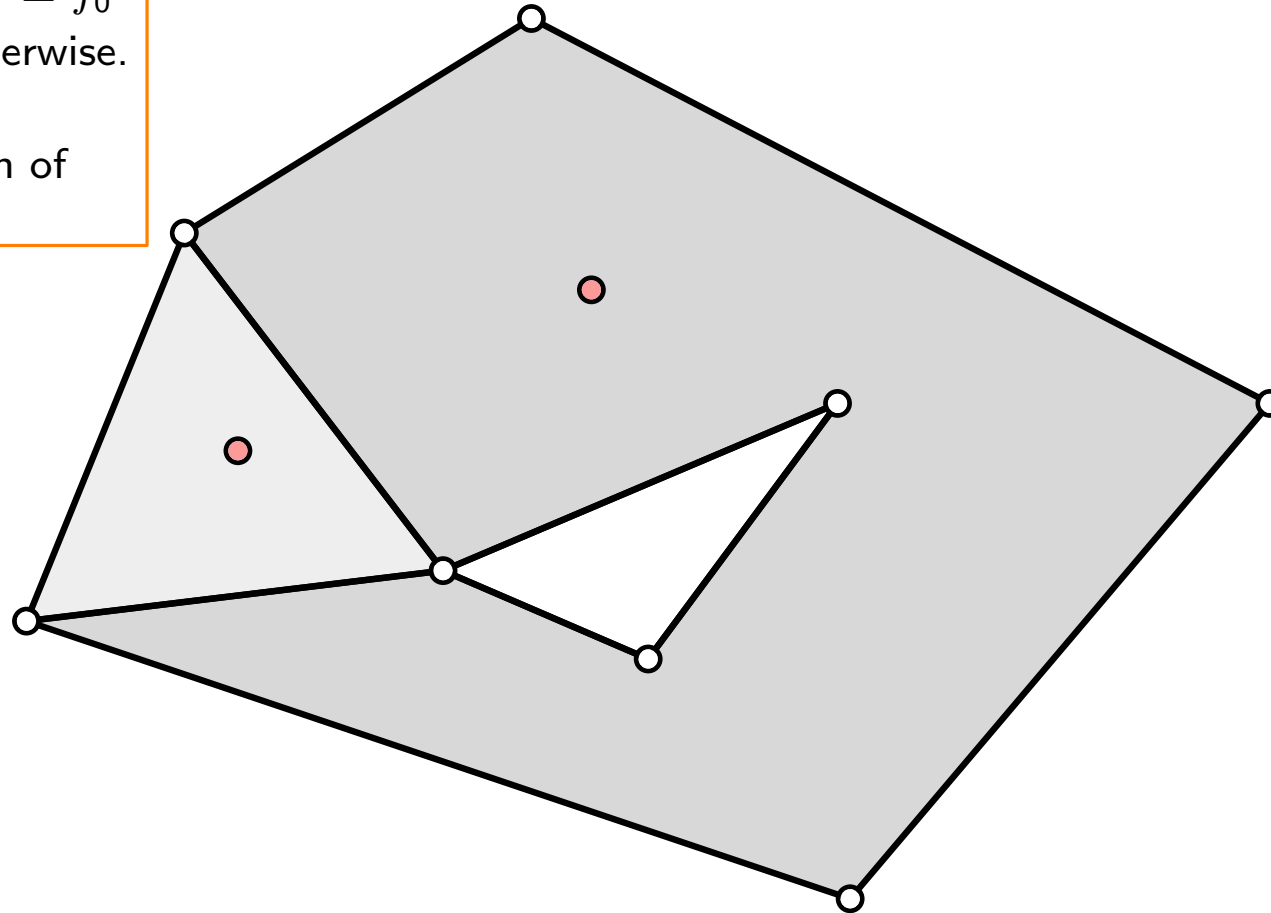
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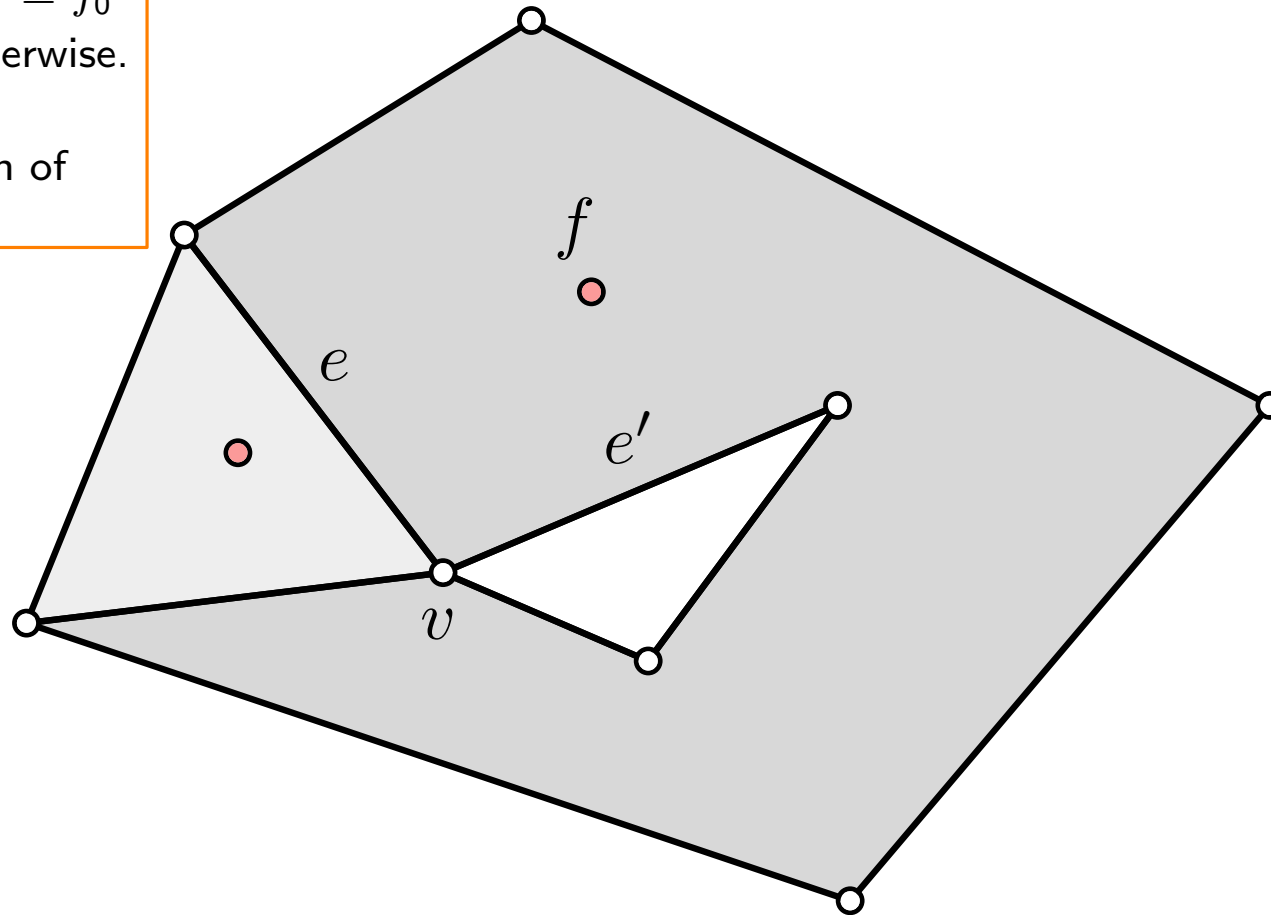
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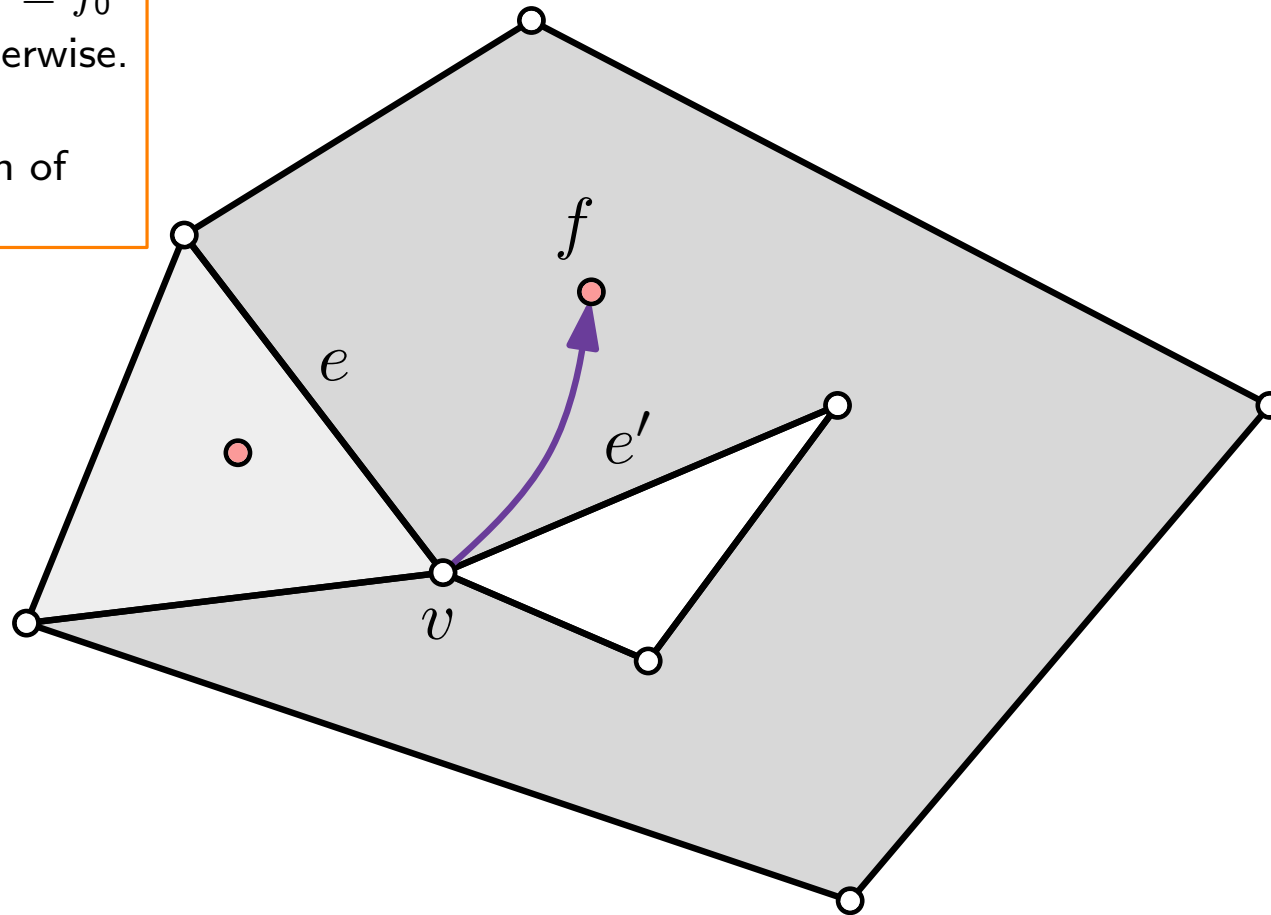
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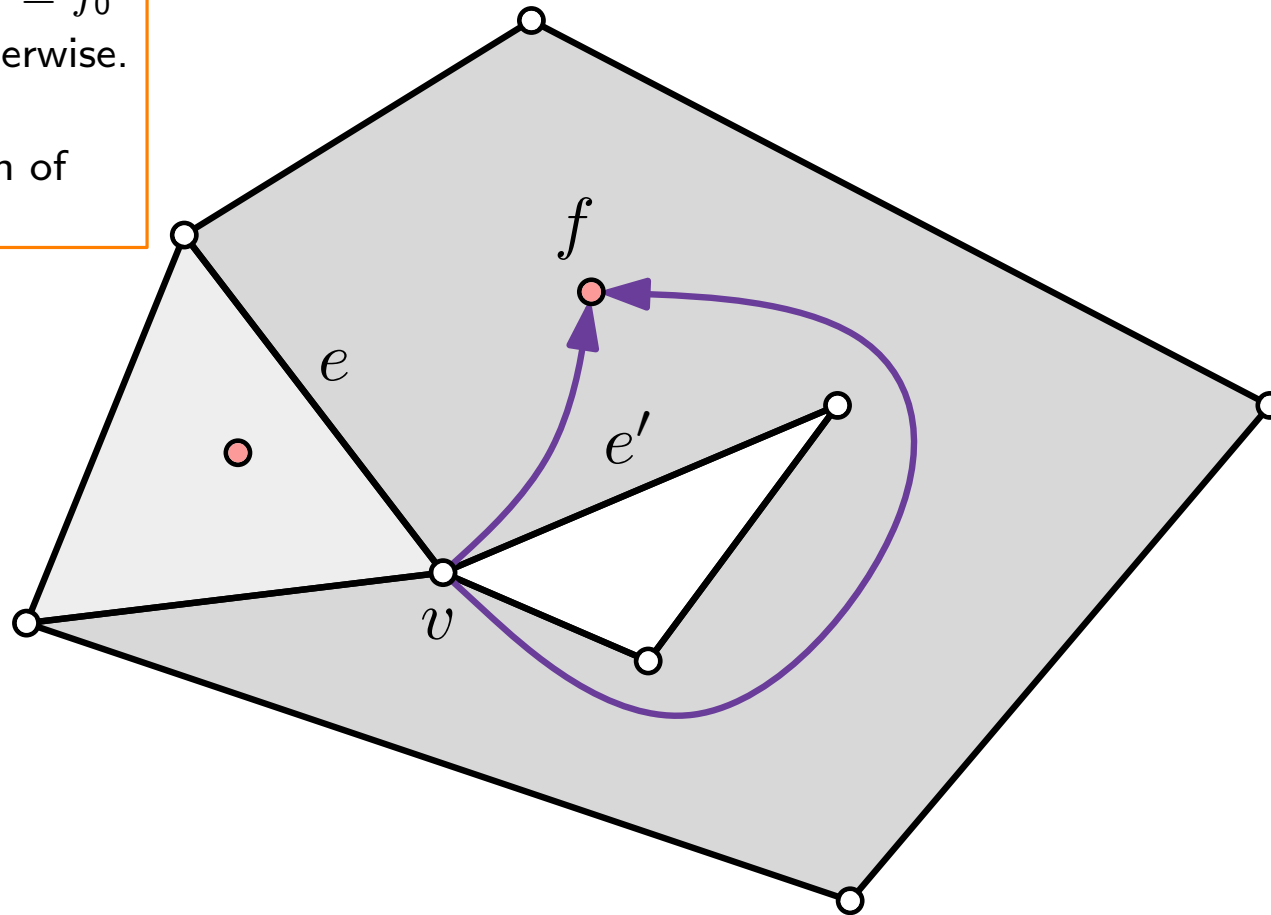
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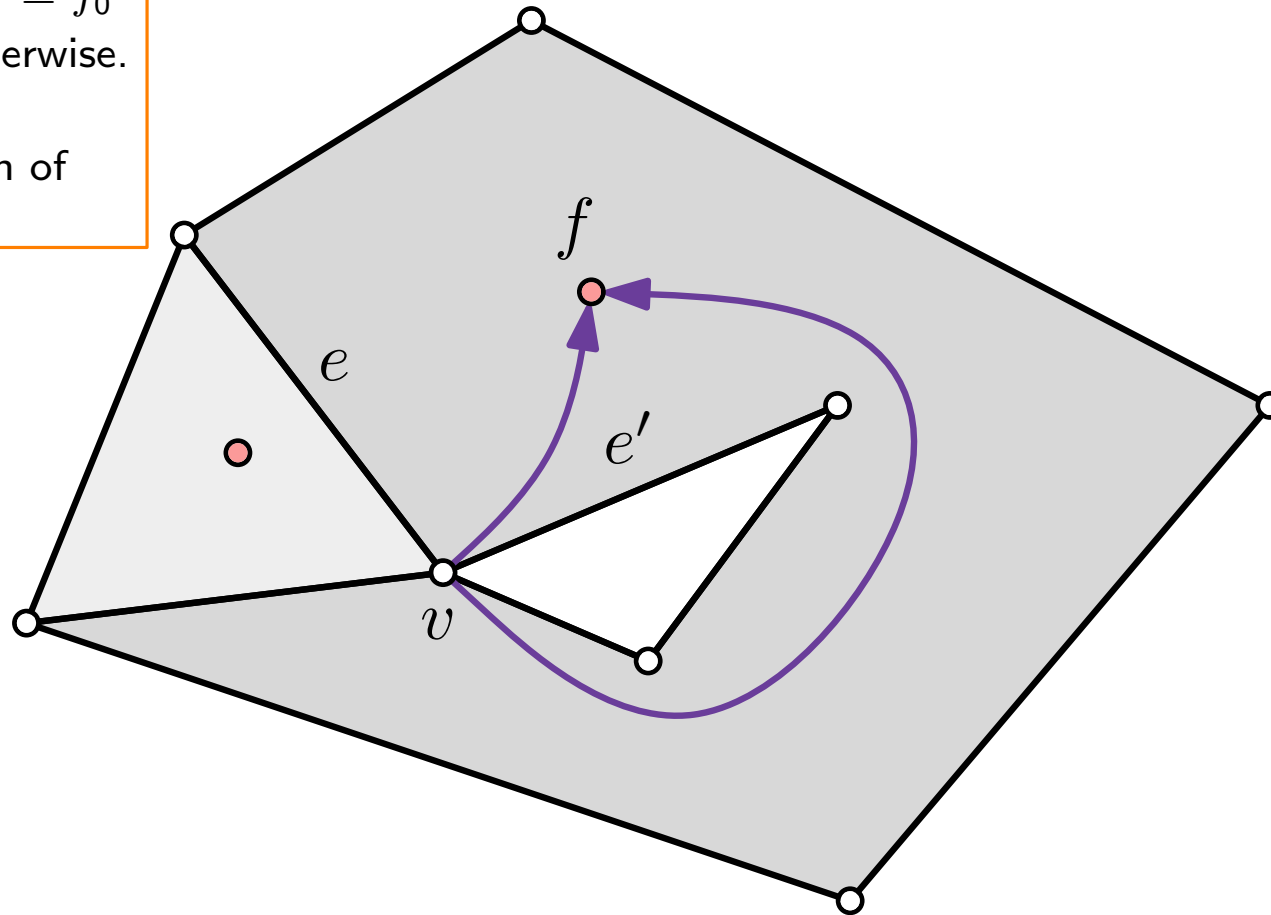
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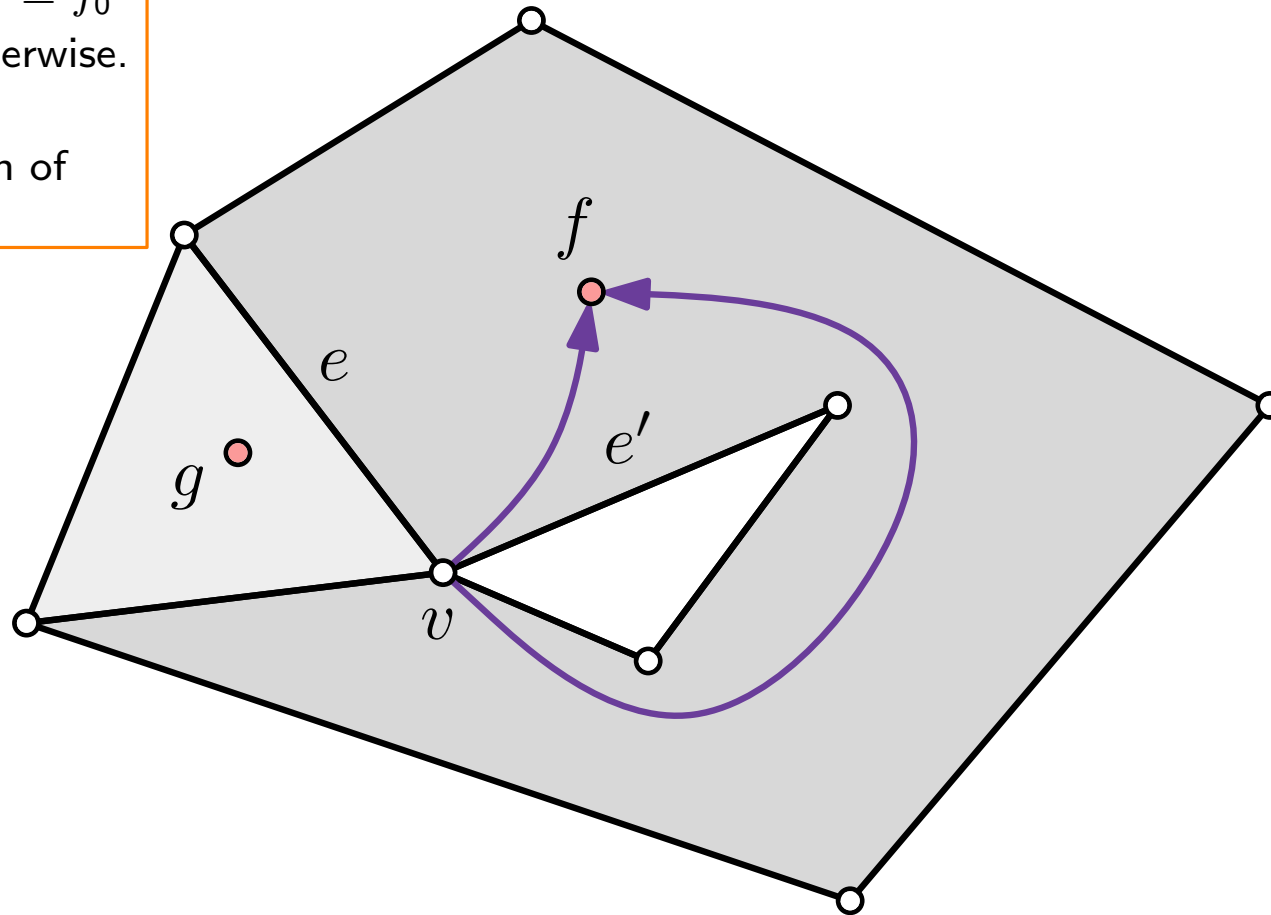
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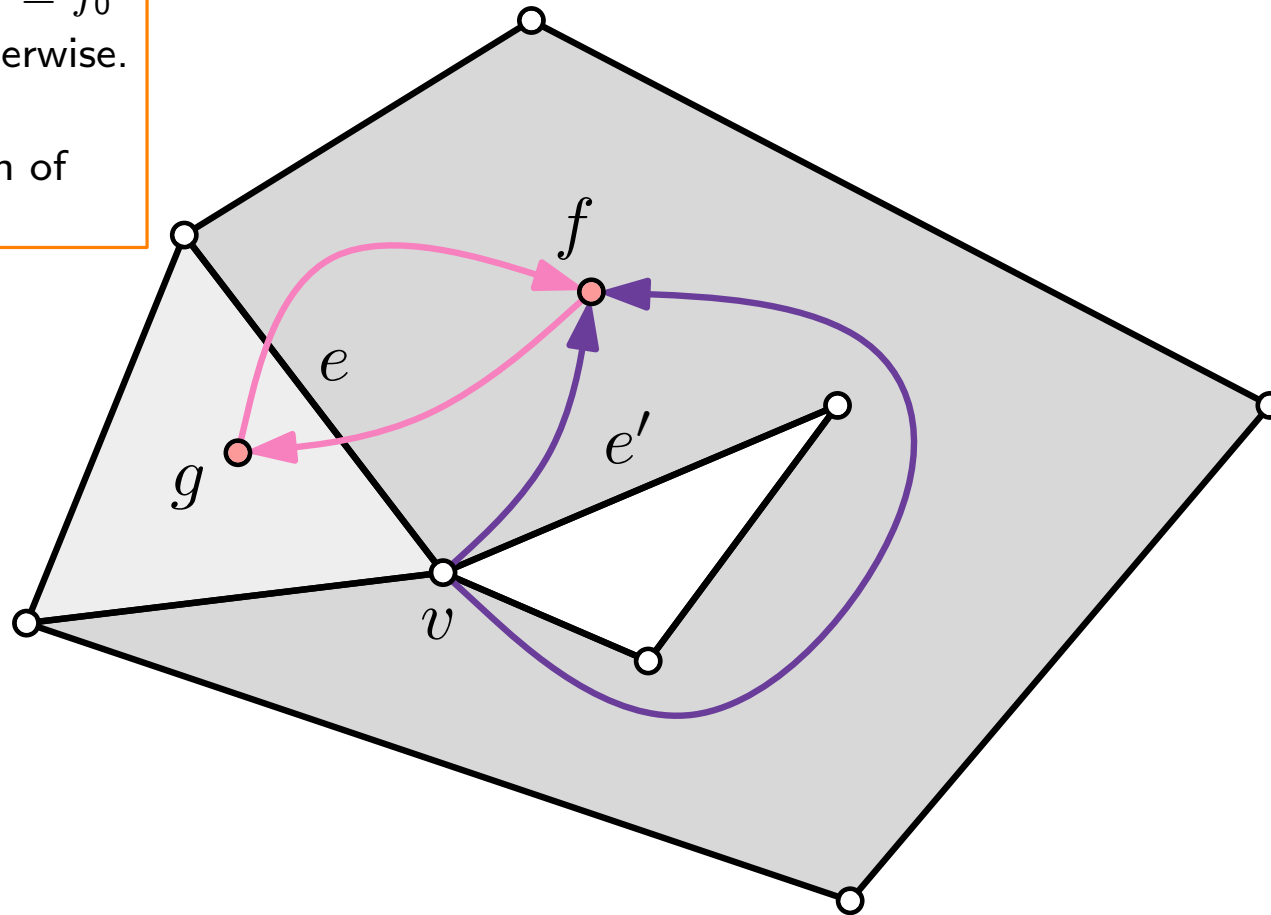
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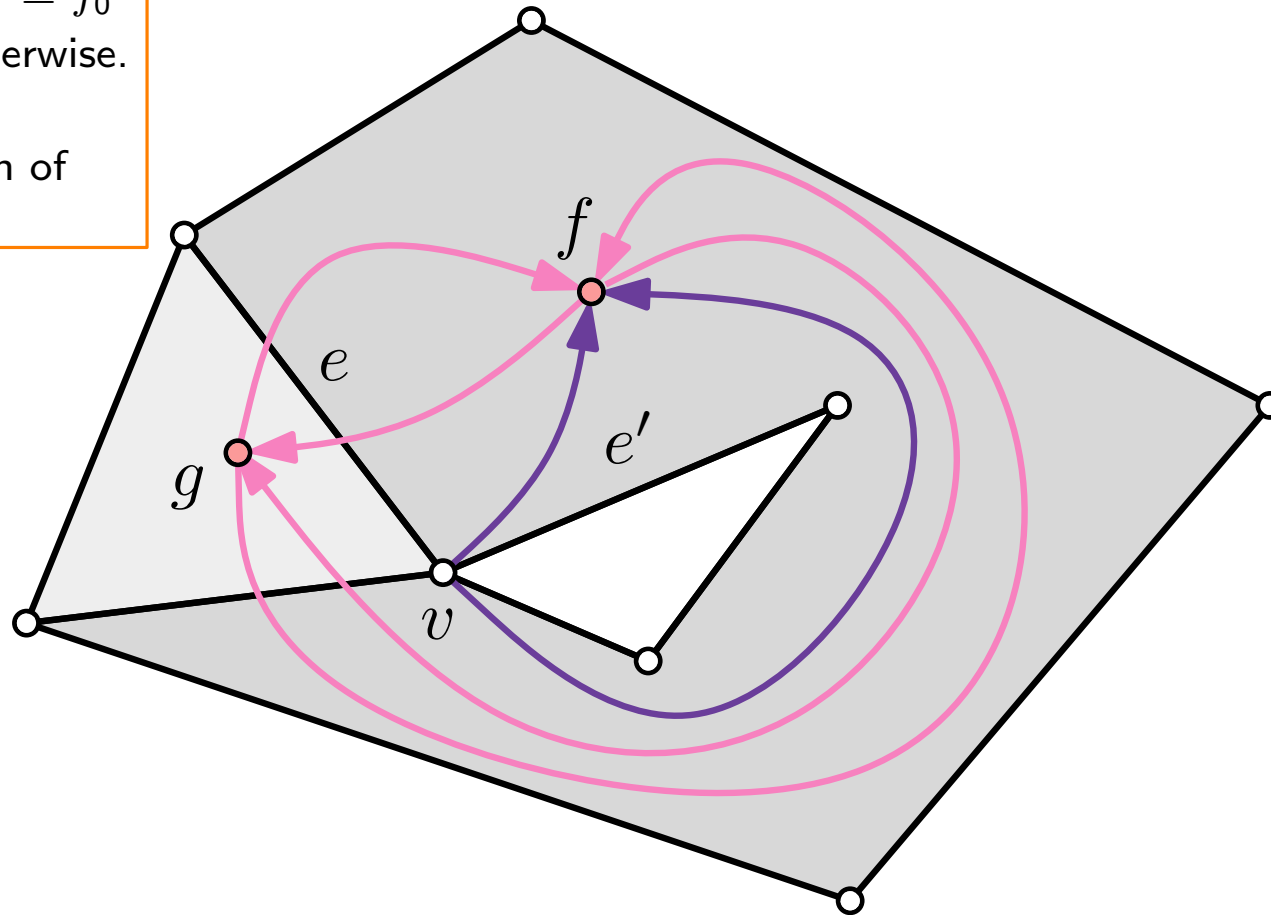
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*Directed multigraph!*

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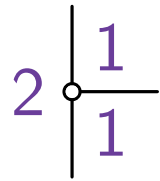
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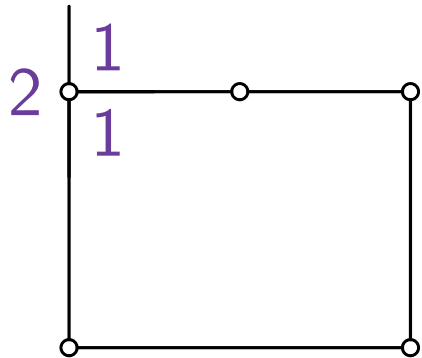
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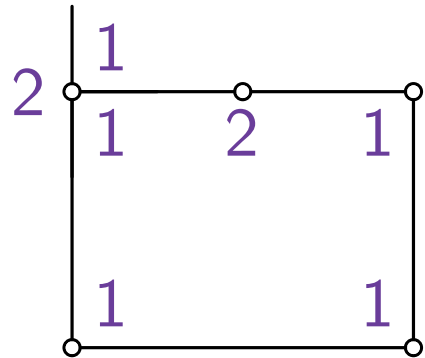
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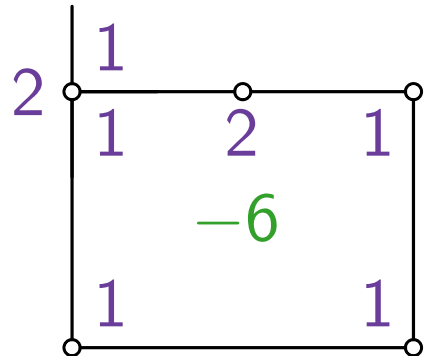
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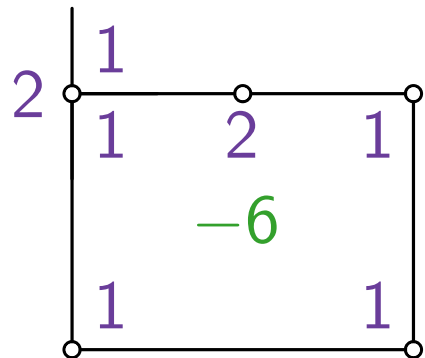
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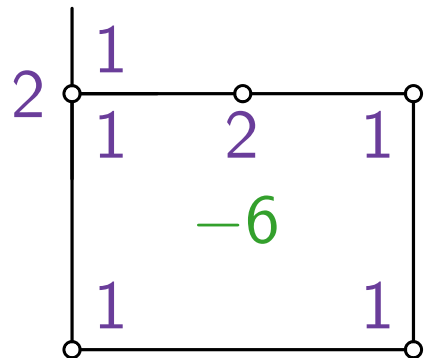
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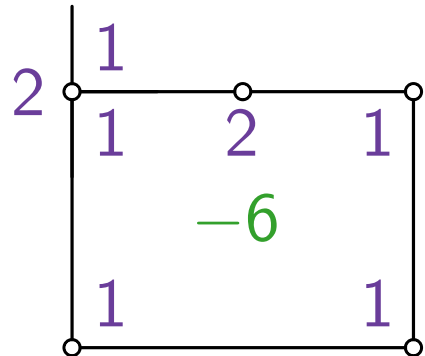
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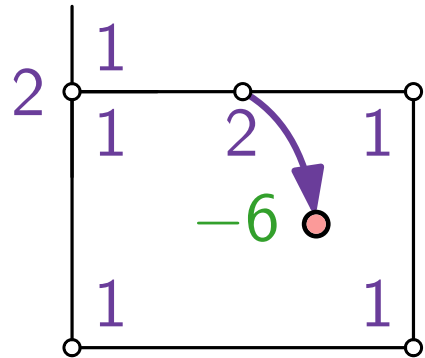
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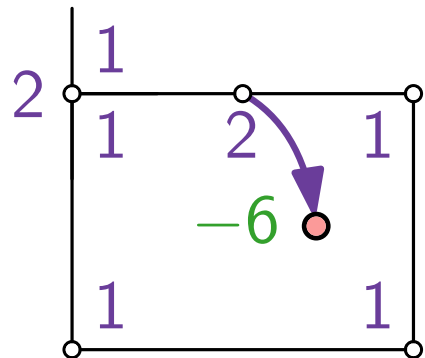
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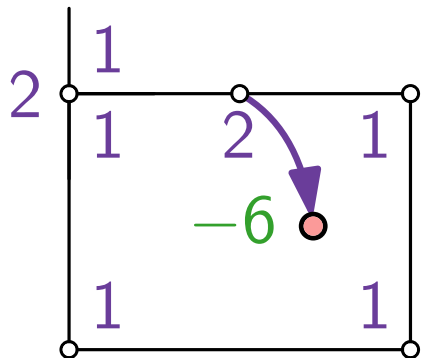
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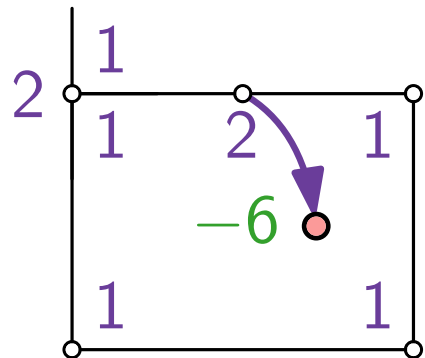
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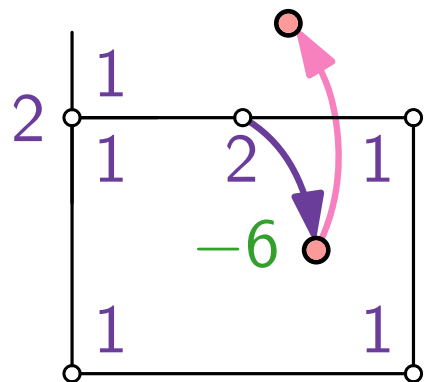
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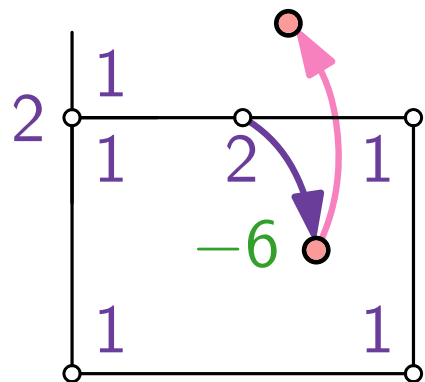
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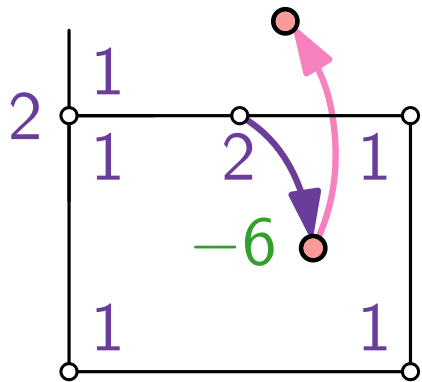
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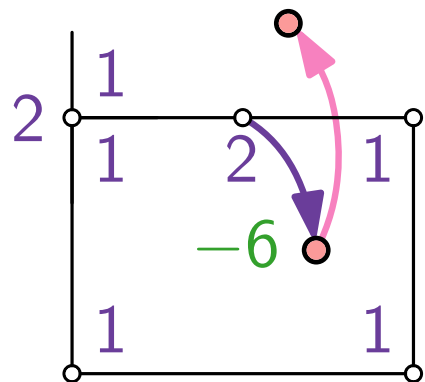
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$$\blacksquare E' = \{(v, f)_{ee'} \in V(G) \times F \mid v \text{ between edges } e, e' \text{ of } \partial f\} \cup \{(f, g)_e \in F \times F \mid f, g \text{ have common edge } e\}$$

$$\blacksquare b(v) = 4 \quad \forall v \in V(G)$$

$$\blacksquare b(f) = -2 \deg_G(f) + \begin{cases} -4 & \text{if } f = f_0, \\ +4 & \text{otherwise} \end{cases} \Rightarrow \sum_{w \in V(G) \cup F} b(w) = 0 \quad (\text{Euler})$$

$$\forall (v, f) \in E', v \in V(G), f \in F$$

$$\ell(v, f) := 1 \leq X(v, f) \leq 4 =: u(v, f)$$

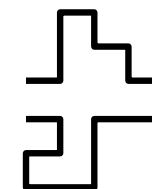
$$\text{cost}(v, f) = 0$$

$$\forall (f, g) \in E', f, g \in F$$

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We model only the number of bends. Why is it enough?



# Flow Network for Bend Minimization

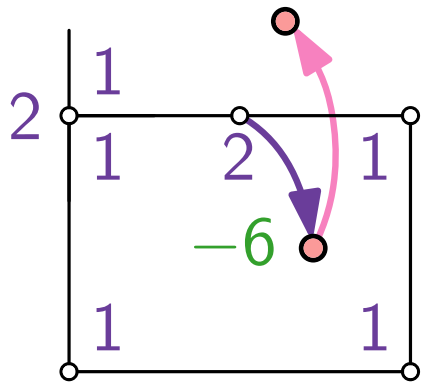
(H1)  $H(G)$  corresponds to  $F, f_0$ .

(H2) For each **edge**  $\{u, v\}$  shared by faces  $f$  and  $g$ , the sequence  $\delta_1$  is reversed and inverted copy of  $\delta_2$ .

(H3) For each **face**  $f$ , it holds that:

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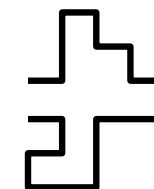
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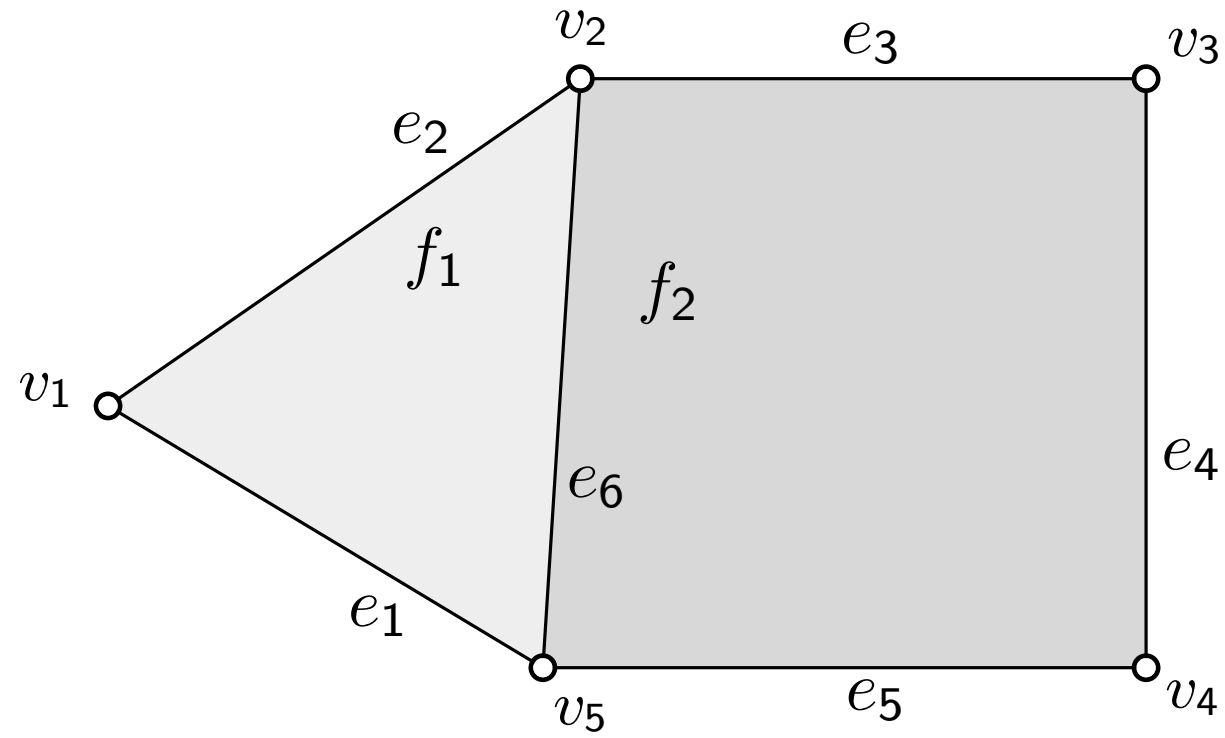
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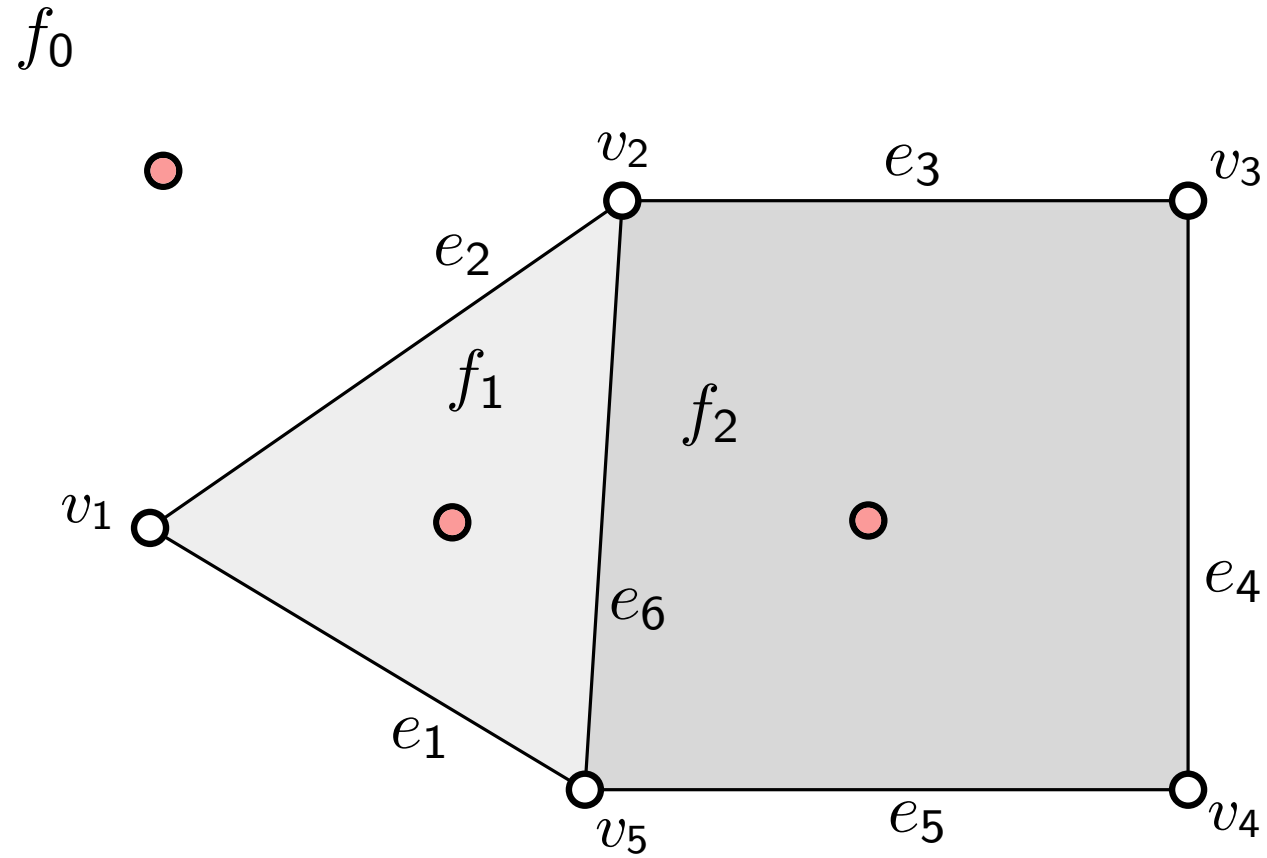
→ Exercise!

# Flow Network Example

 $f_0$ 



# Flow Network Example

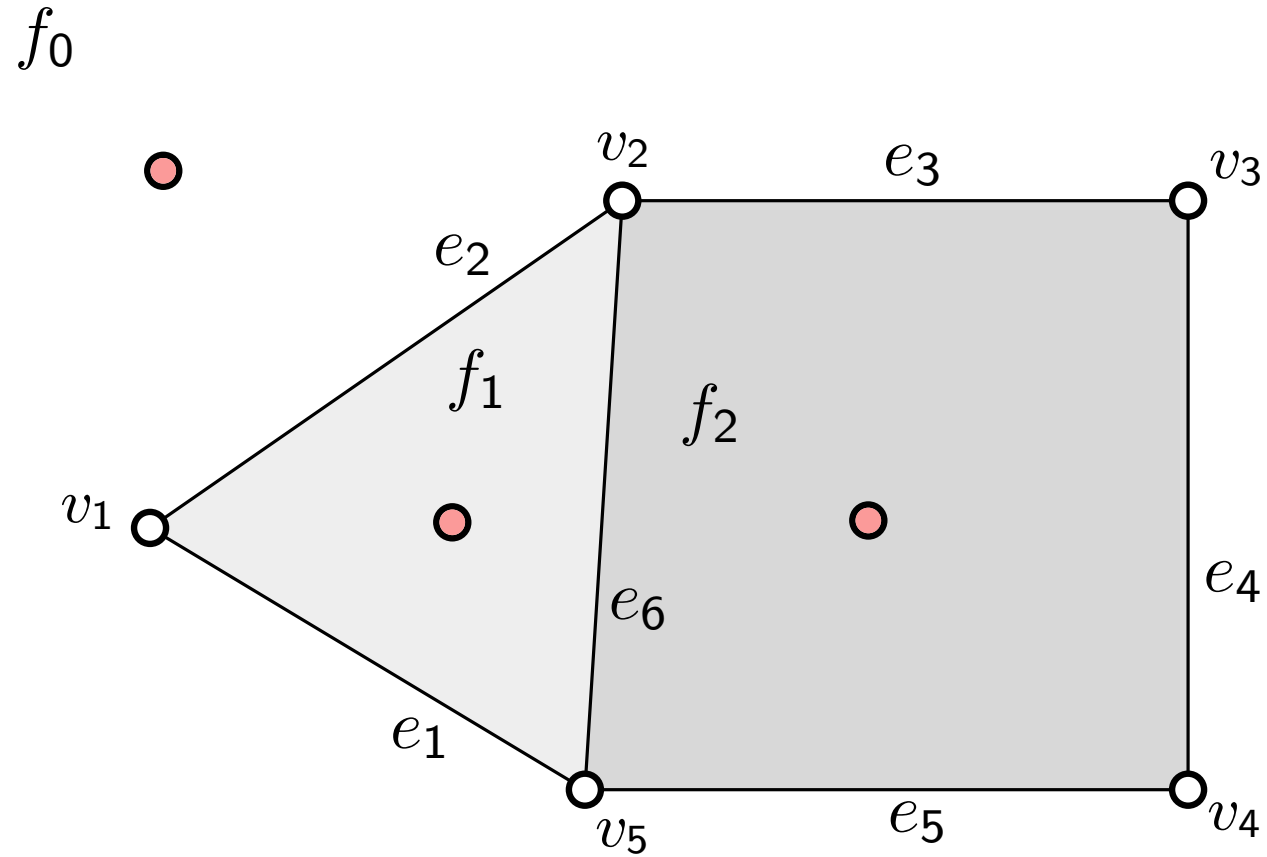


Legend

$V(G)$  ○

$F$  ●

# Flow Network Example



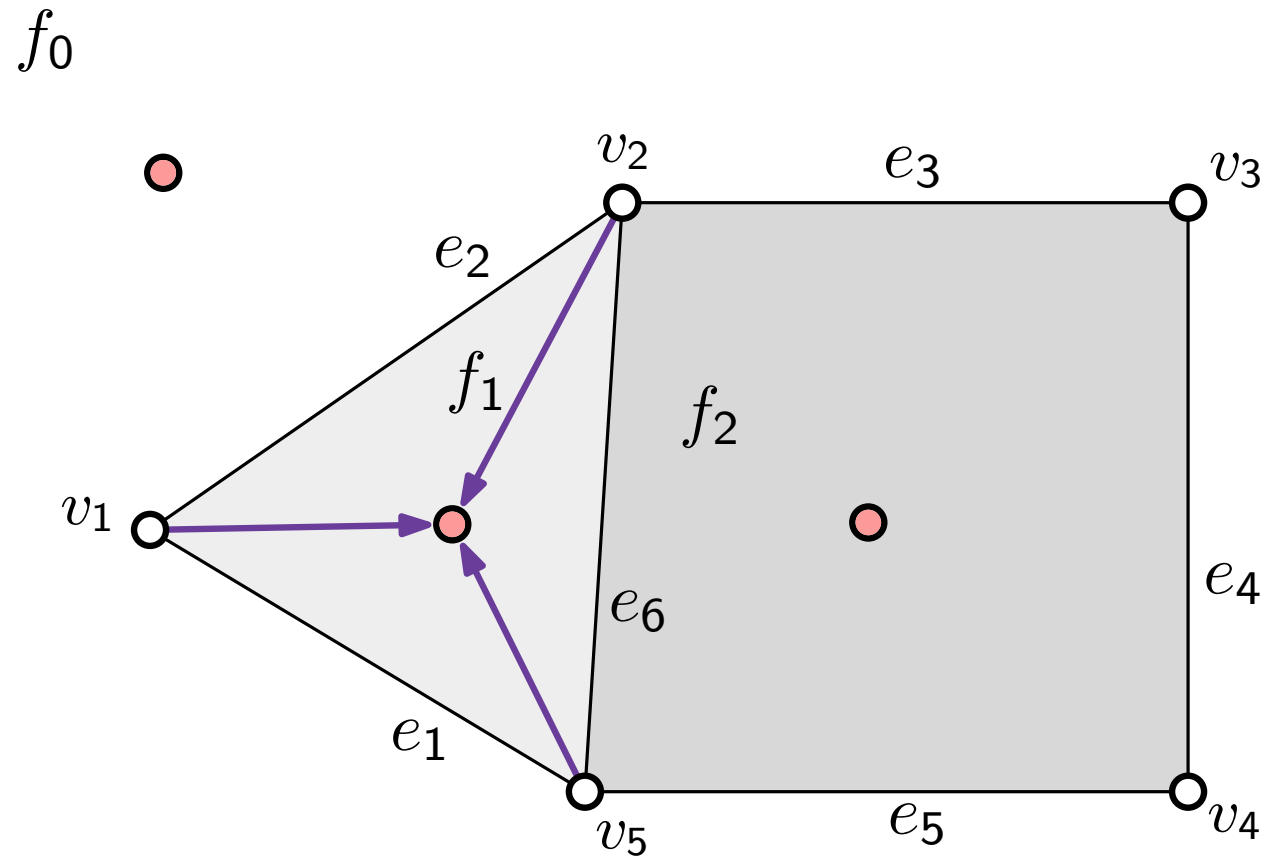
Legend

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$V(G) \times F \supseteq \xrightarrow{\ell/u/cost} 1/4/0$

# Flow Network Example



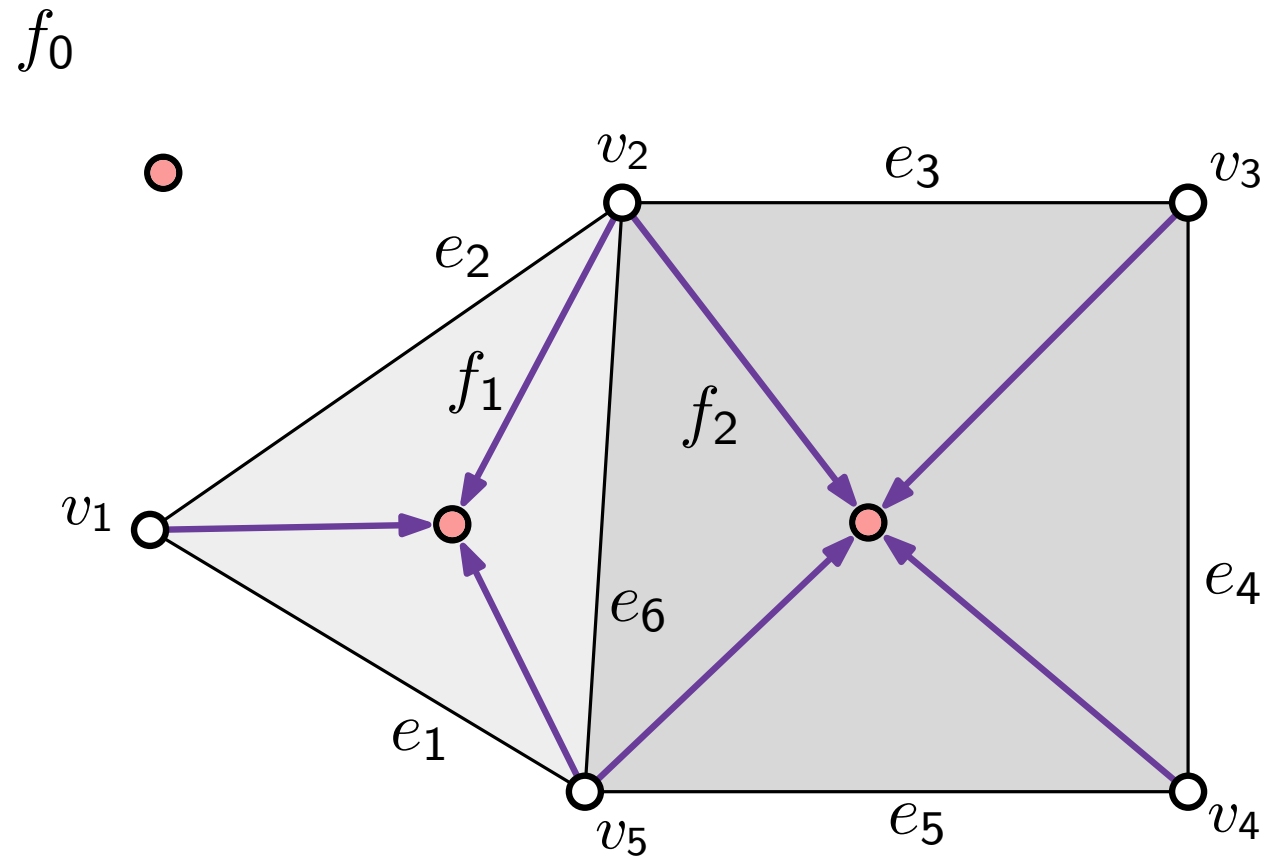
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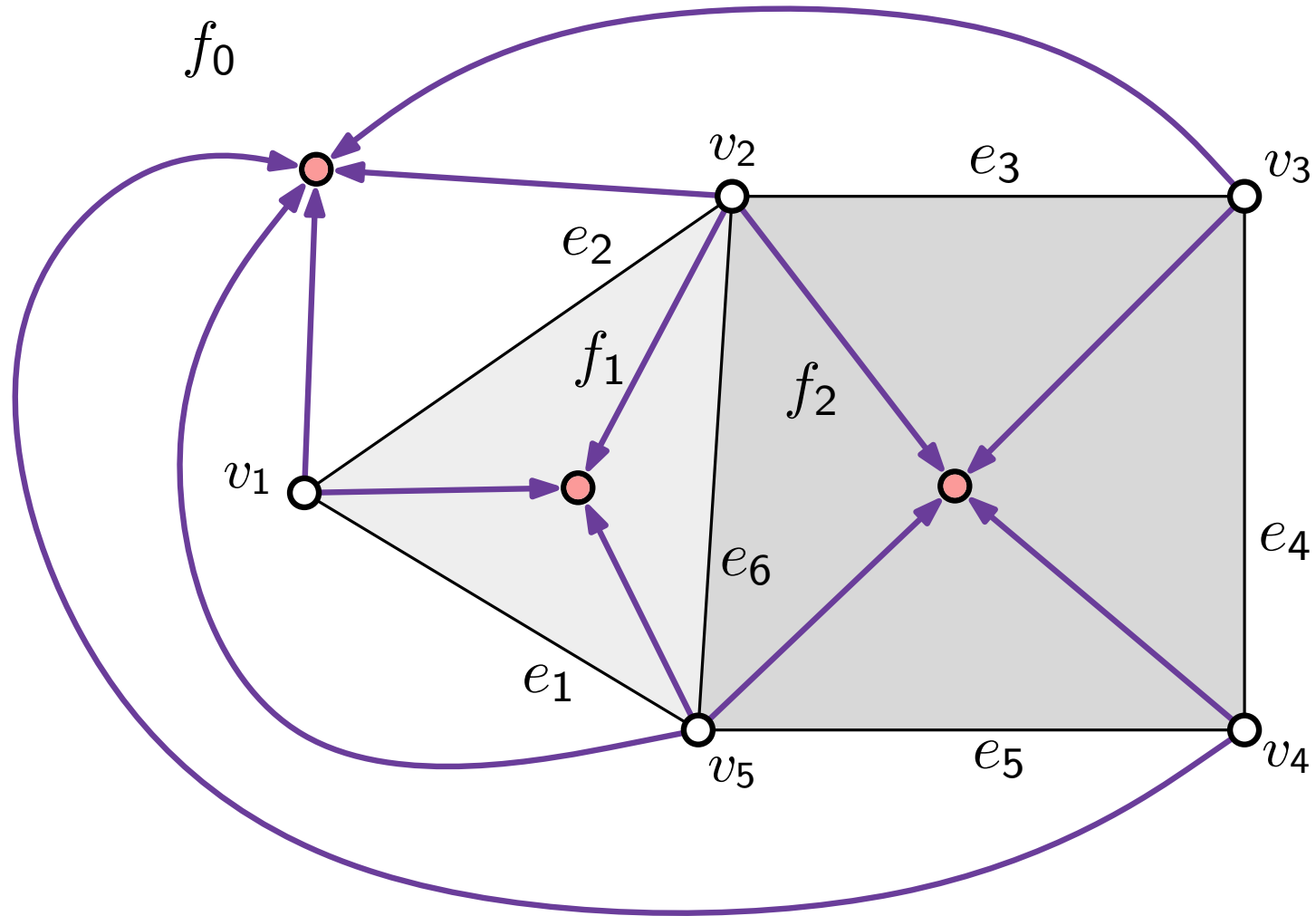
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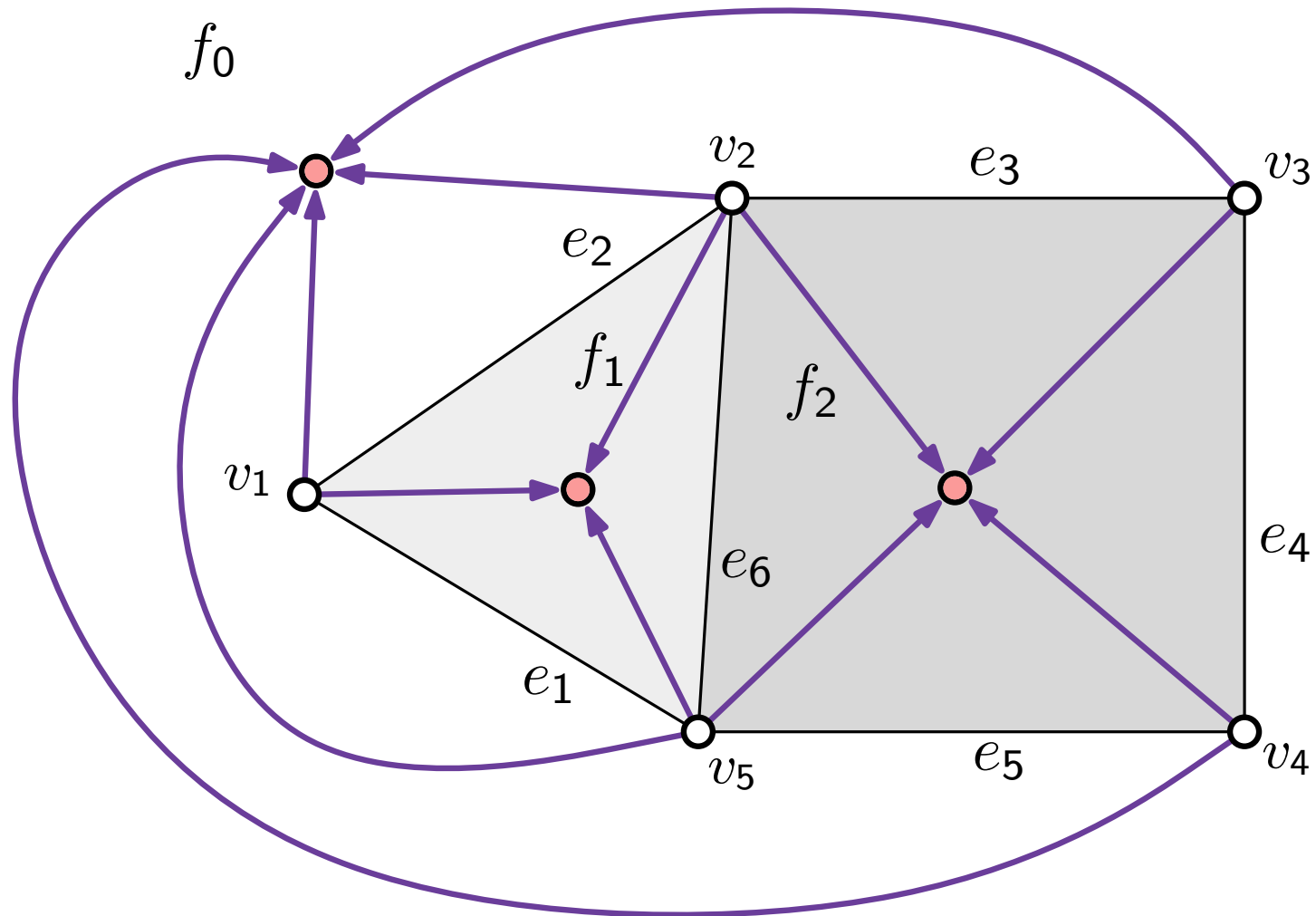
Legend

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# Flow Network Example



Legend

$V(G)$  ○

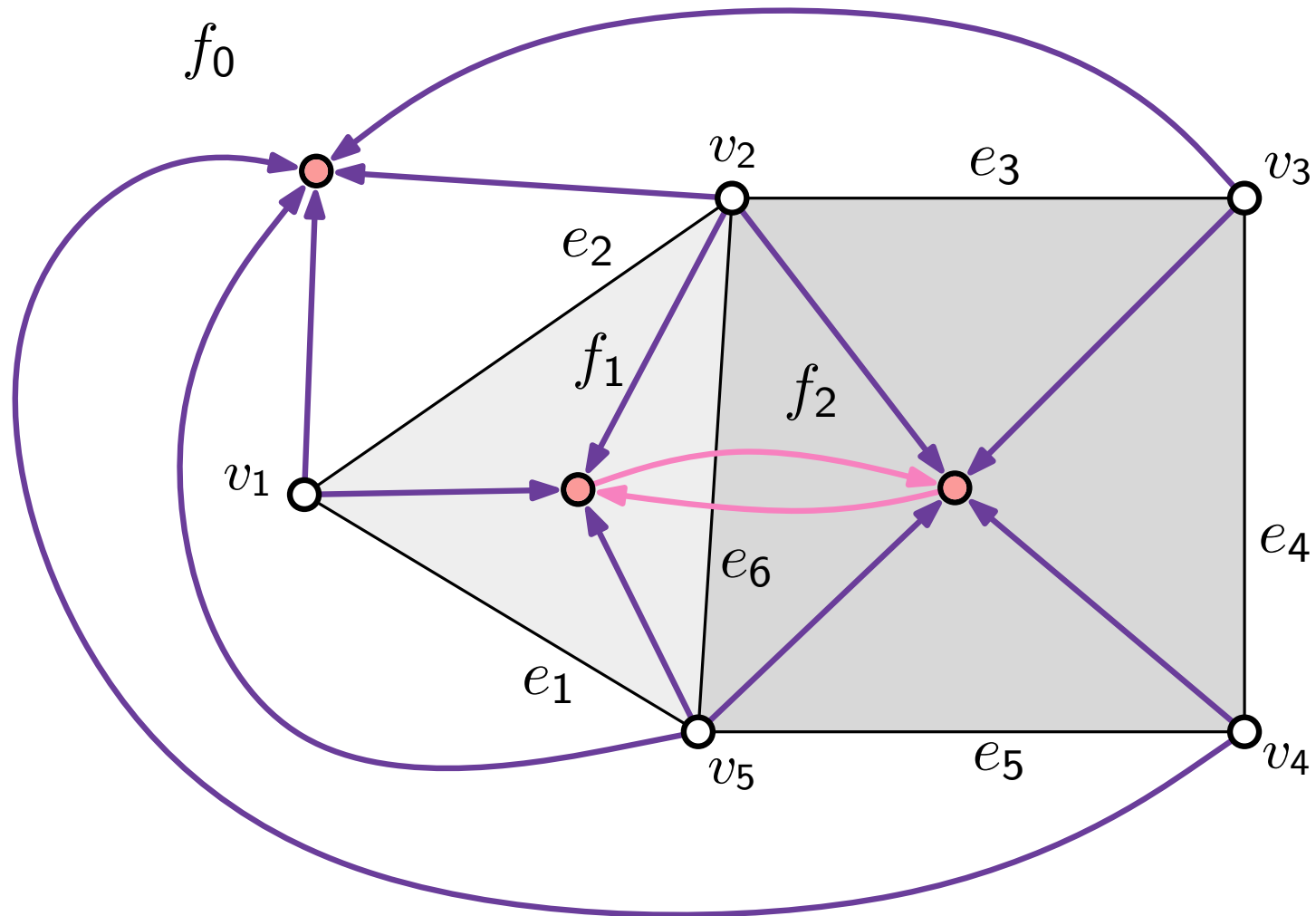
$F$  ●

$\ell/u/\text{cost}$

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Legend

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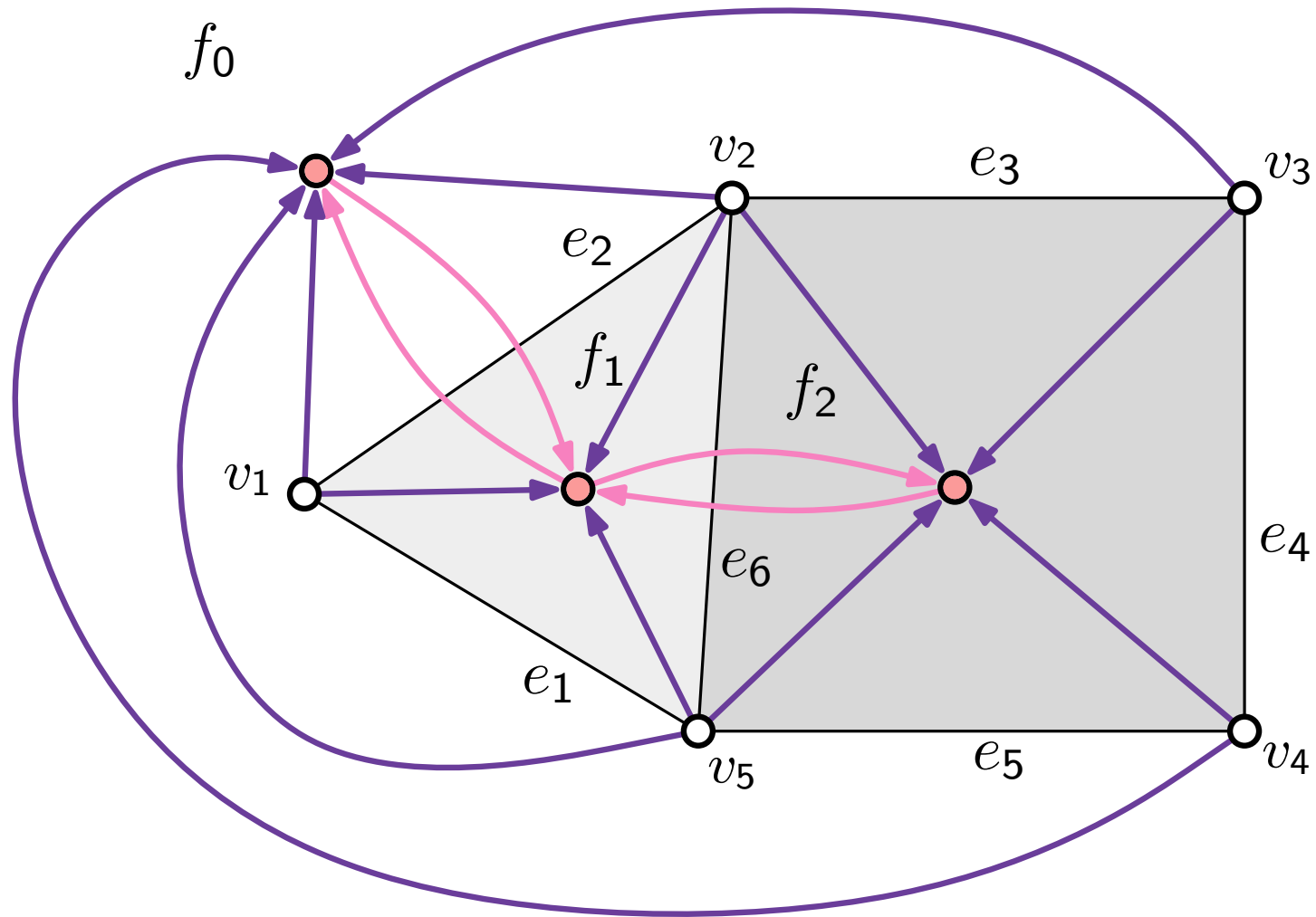
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Legend

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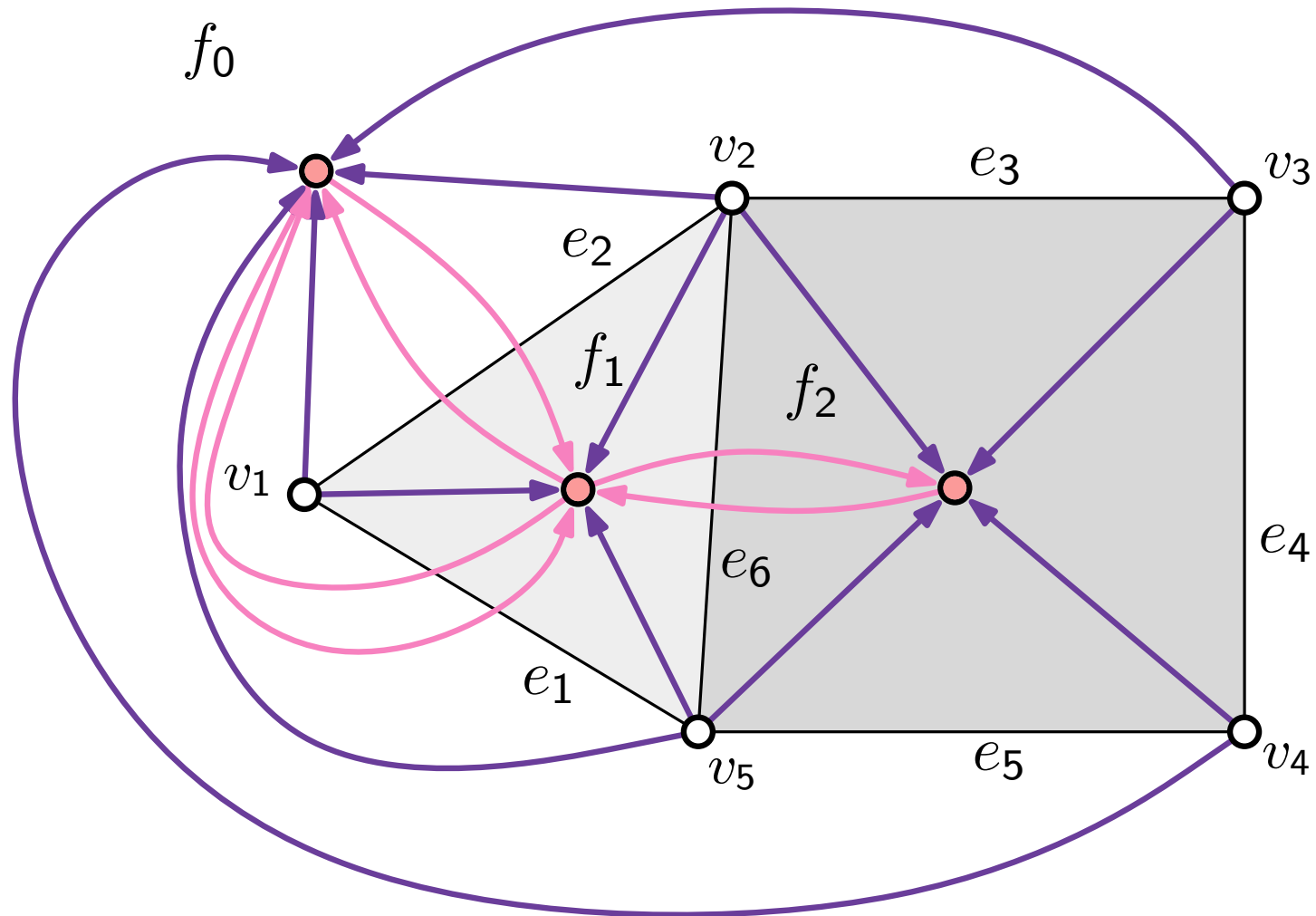
$F$  ●

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# Flow Network Example



Legend

$V(G)$  ○

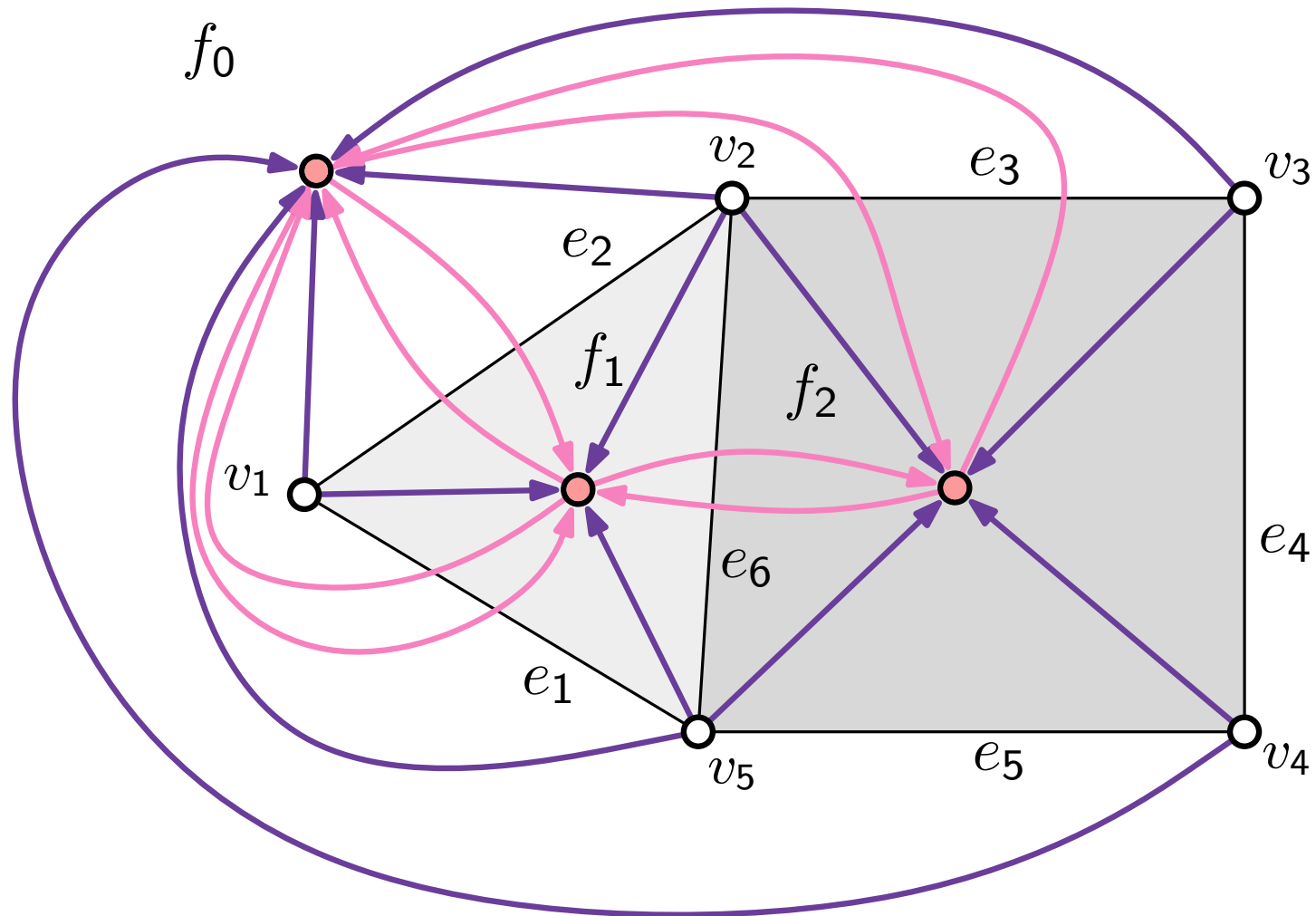
$F$  ●

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Legend

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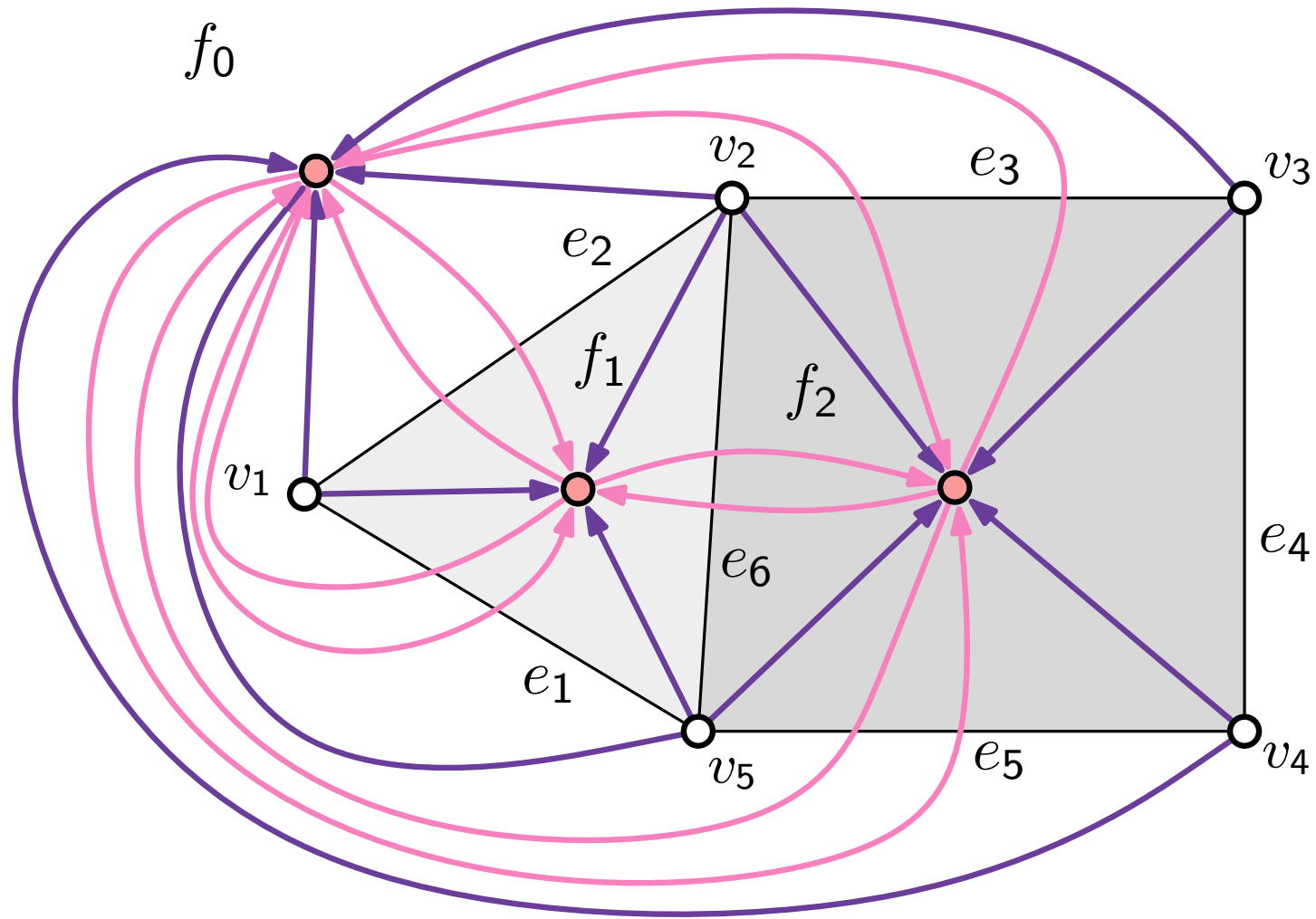
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# Flow Network Example



Legend

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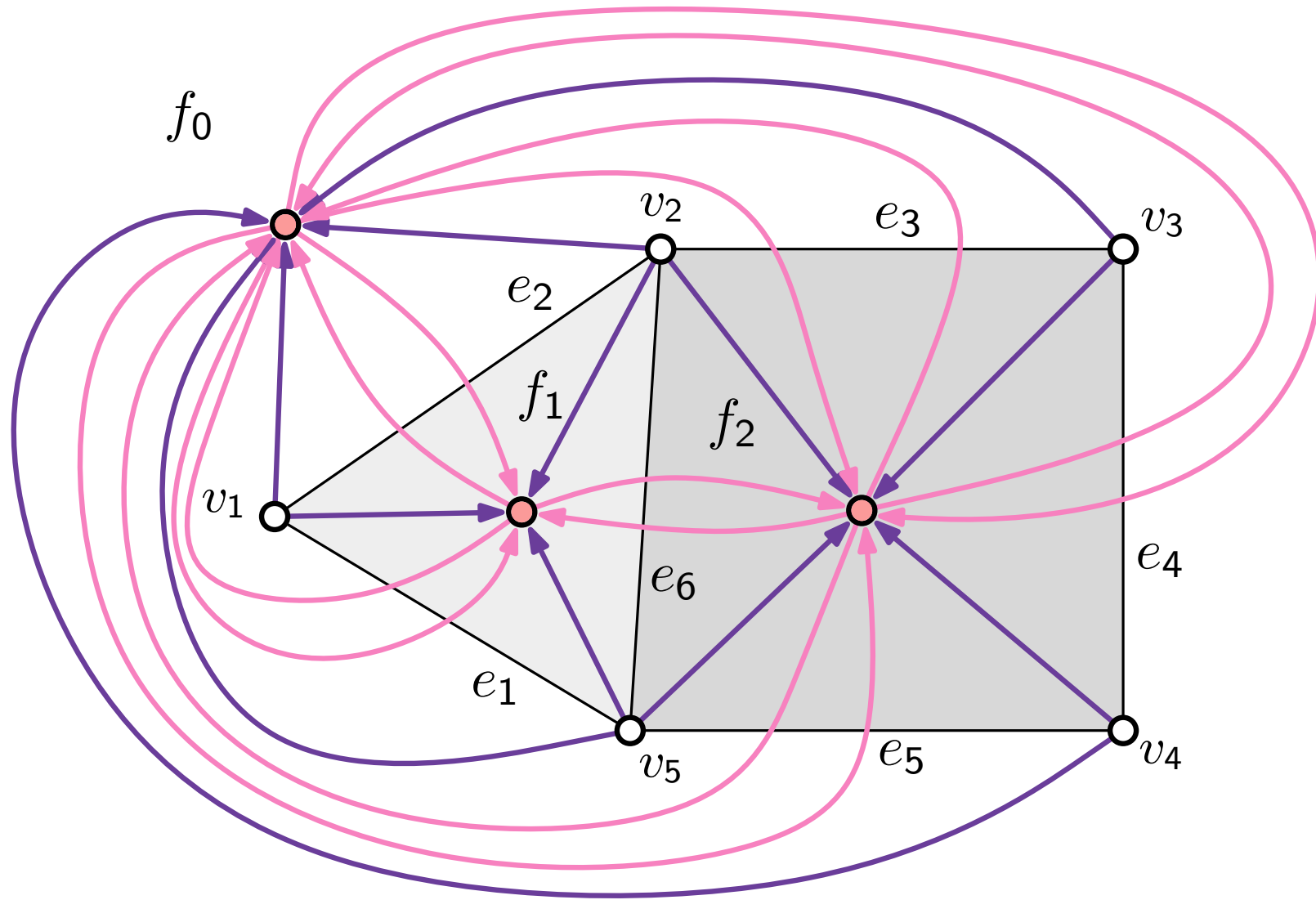
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# Flow Network Example



Legend

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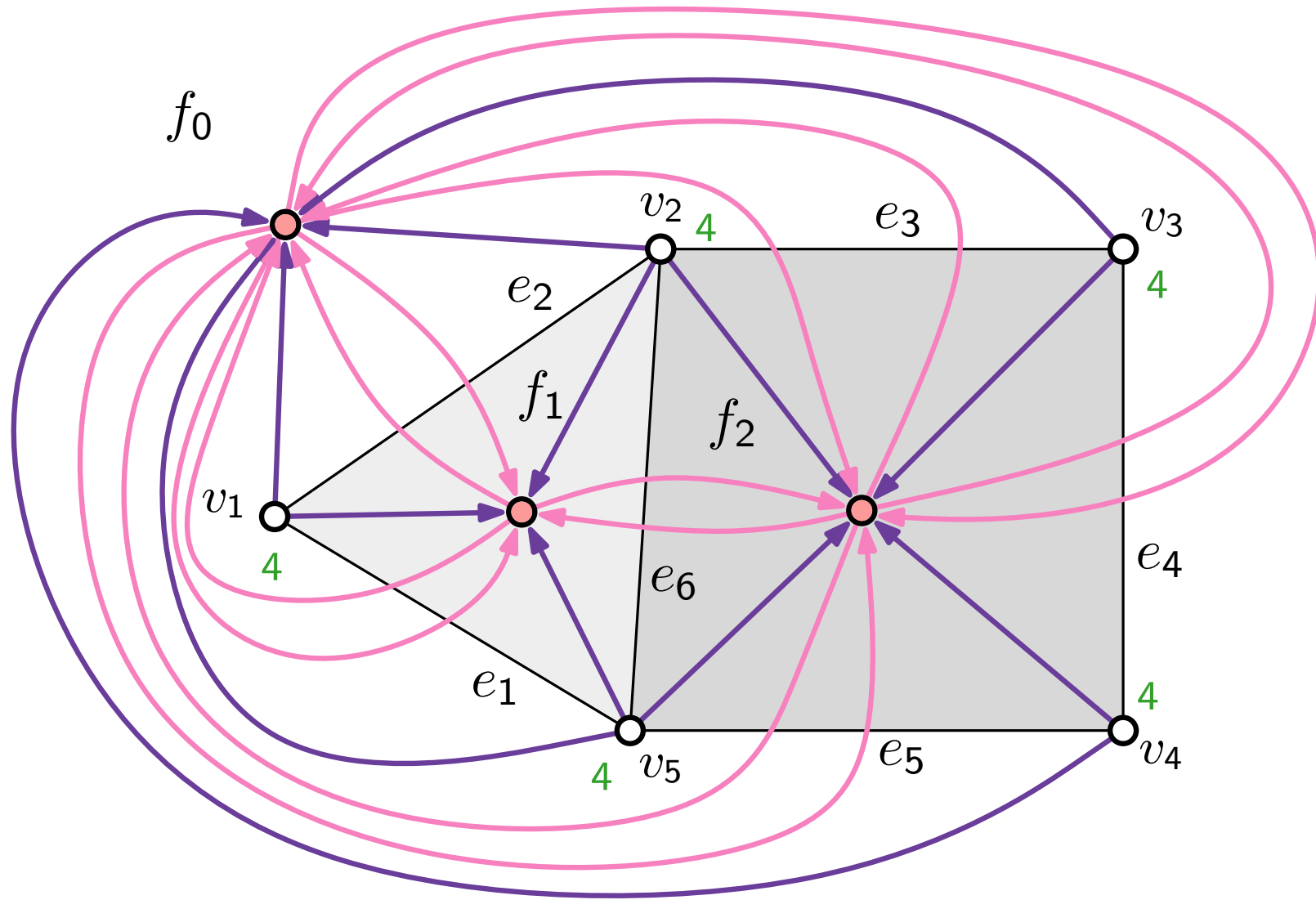
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Legend

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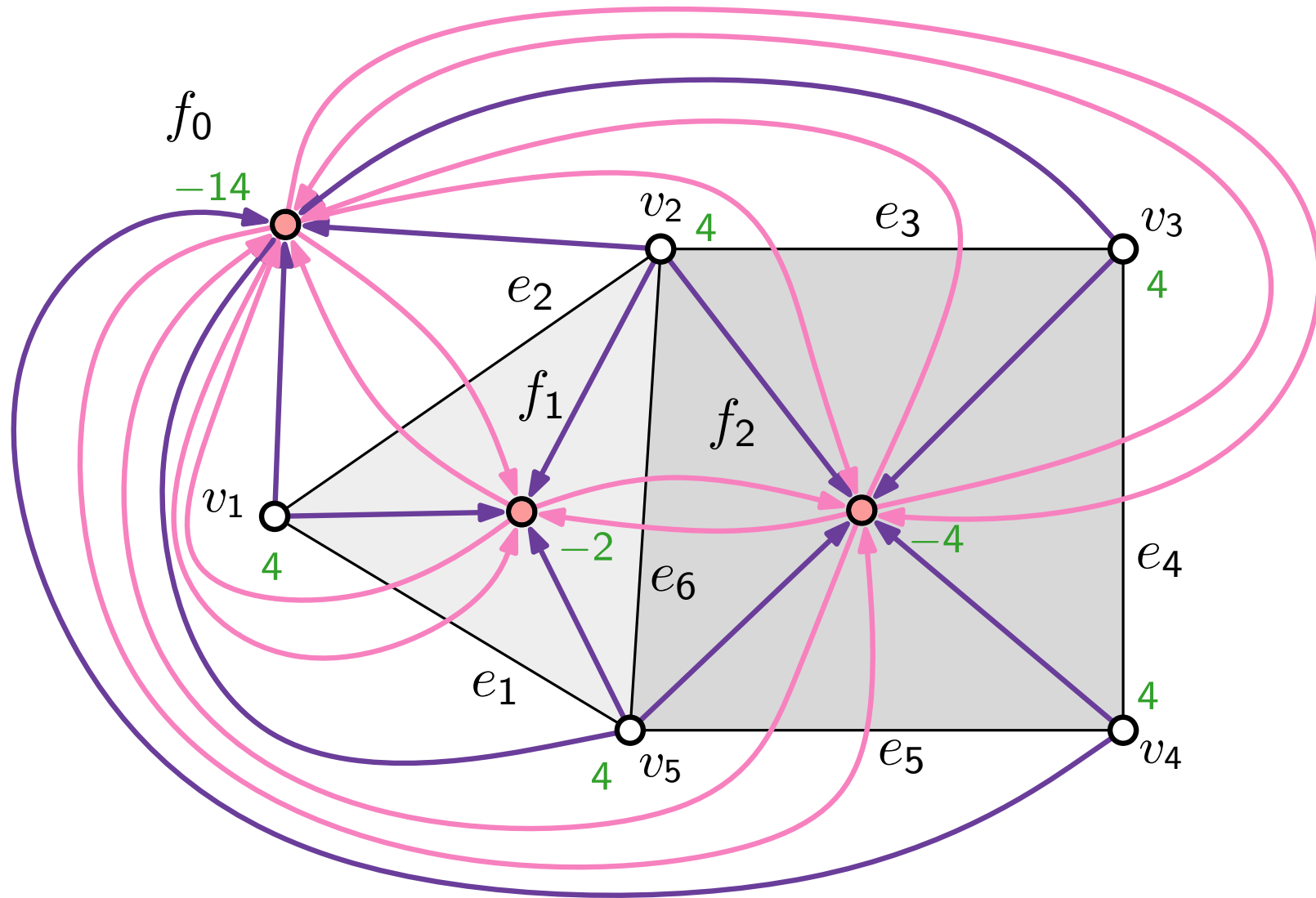
$\ell/u/\text{cost}$

$V(G) \times F \supseteq \xrightarrow{1/4/0}$

$F \times F \supseteq \xrightarrow{0/\infty/1}$

4 = b-value

# Flow Network Example



Legend

$V(G)$  ○

$F$  ●

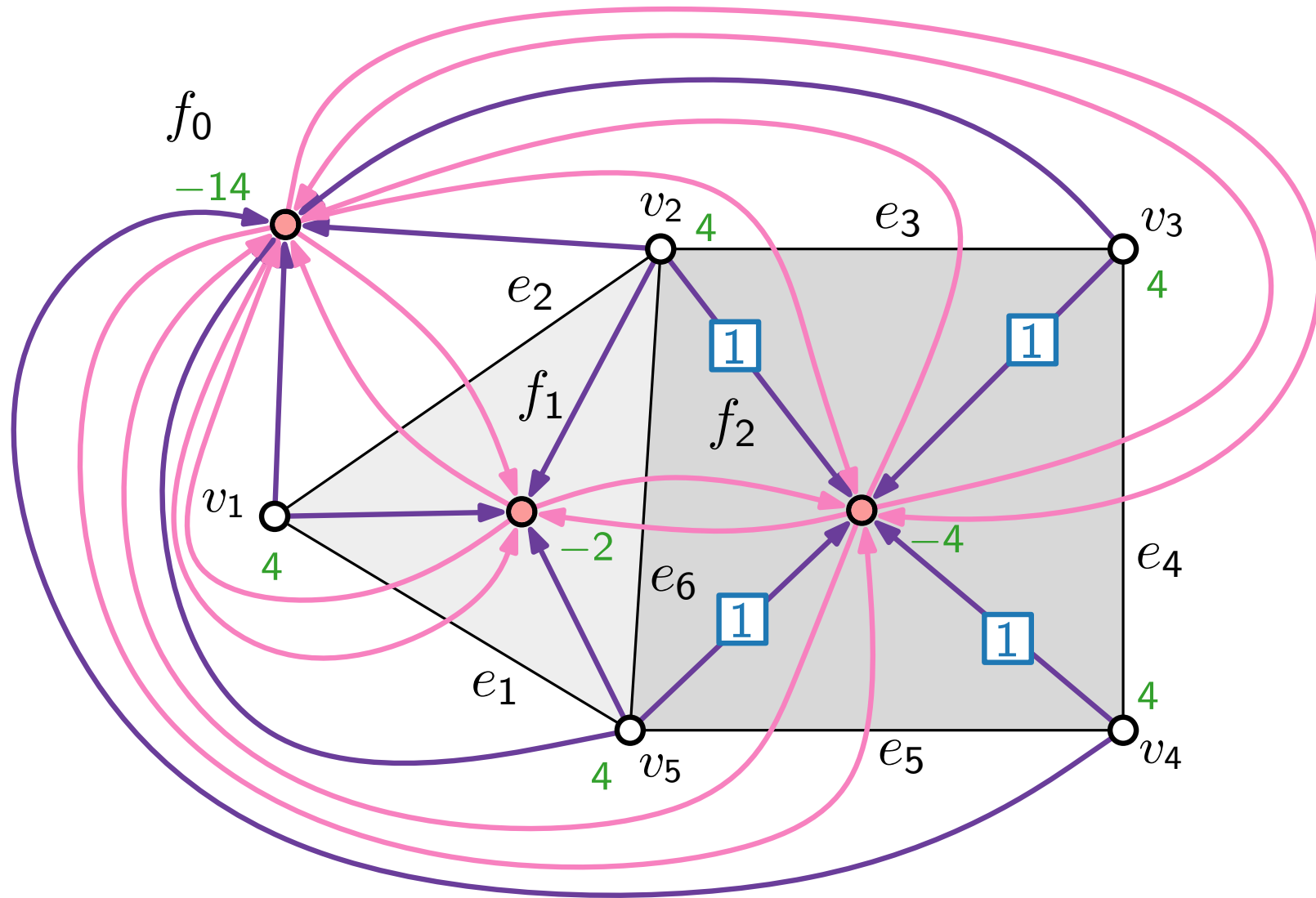
$l/u/cost$

$V(G) \times F \supseteq \xrightarrow{1/4/0}$

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# Flow Network Example



Legend

$V(G)$  ○

$F$  ●

$l/u/cost$

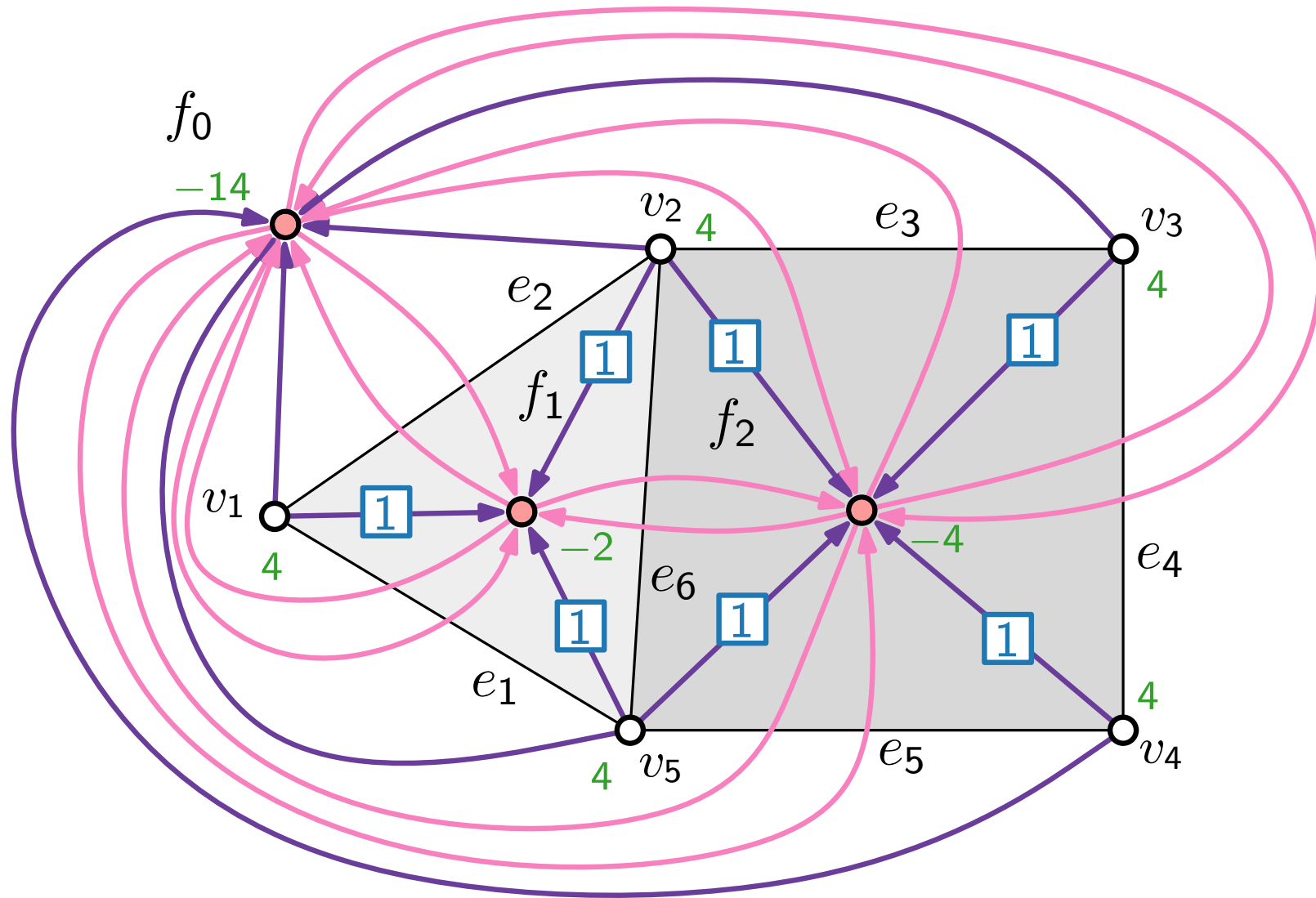
$V(G) \times F \supseteq \xrightarrow{1/4/0}$

$F \times F \supseteq \xrightarrow{0/\infty/1}$

$4 = b\text{-value}$

$1$  flow

# Flow Network Example



Legend

$V(G)$  ○

$F$  ●

$l/u/cost$

$V(G) \times F \supseteq \xrightarrow{1/4/0}$

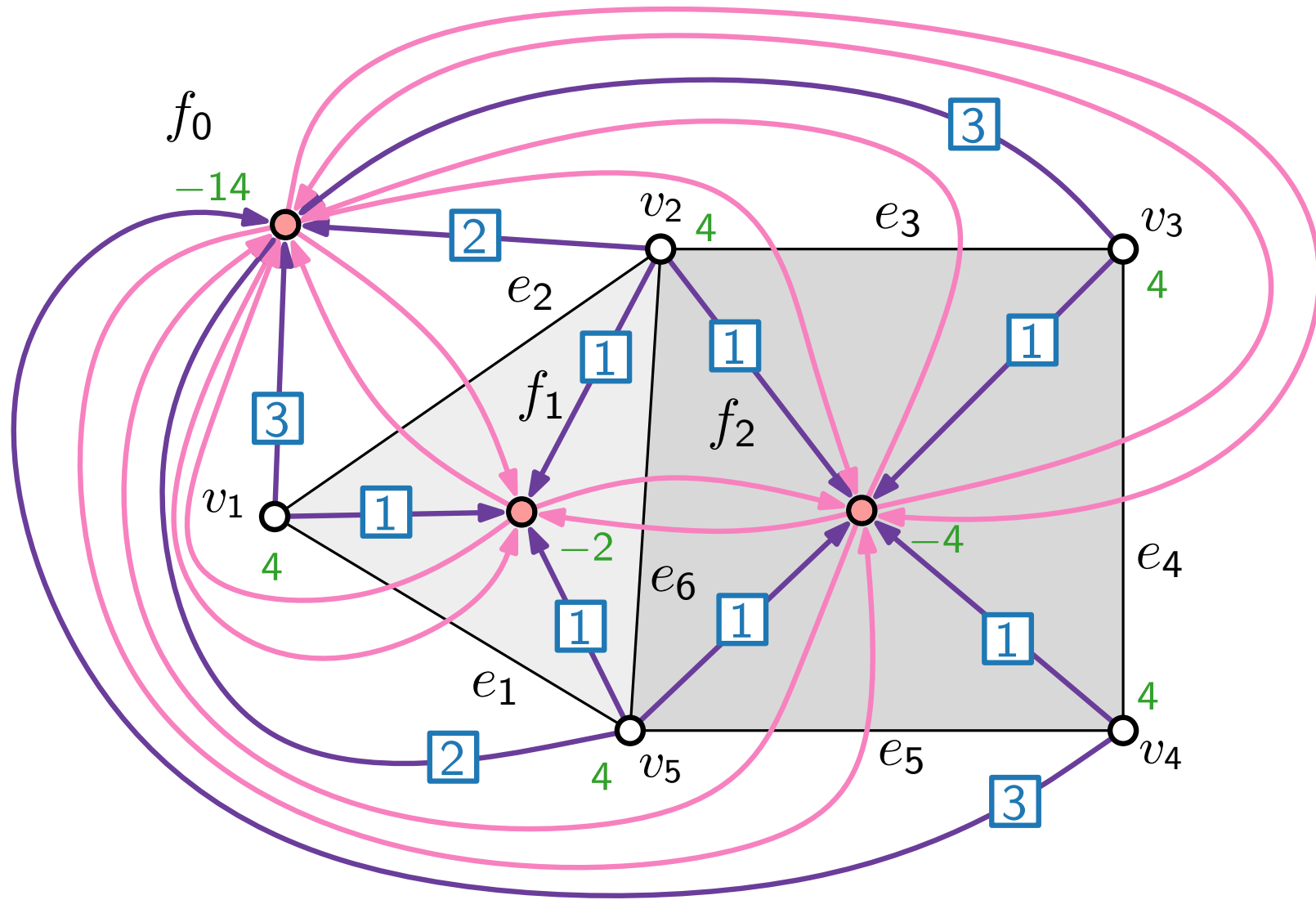
$F \times F \supseteq \xrightarrow{0/\infty/1}$

$4 = b\text{-value}$

$\boxed{3}$  flow



# Flow Network Example



Legend

$V(G)$  ○

$F$  ●

$l/u/cost$

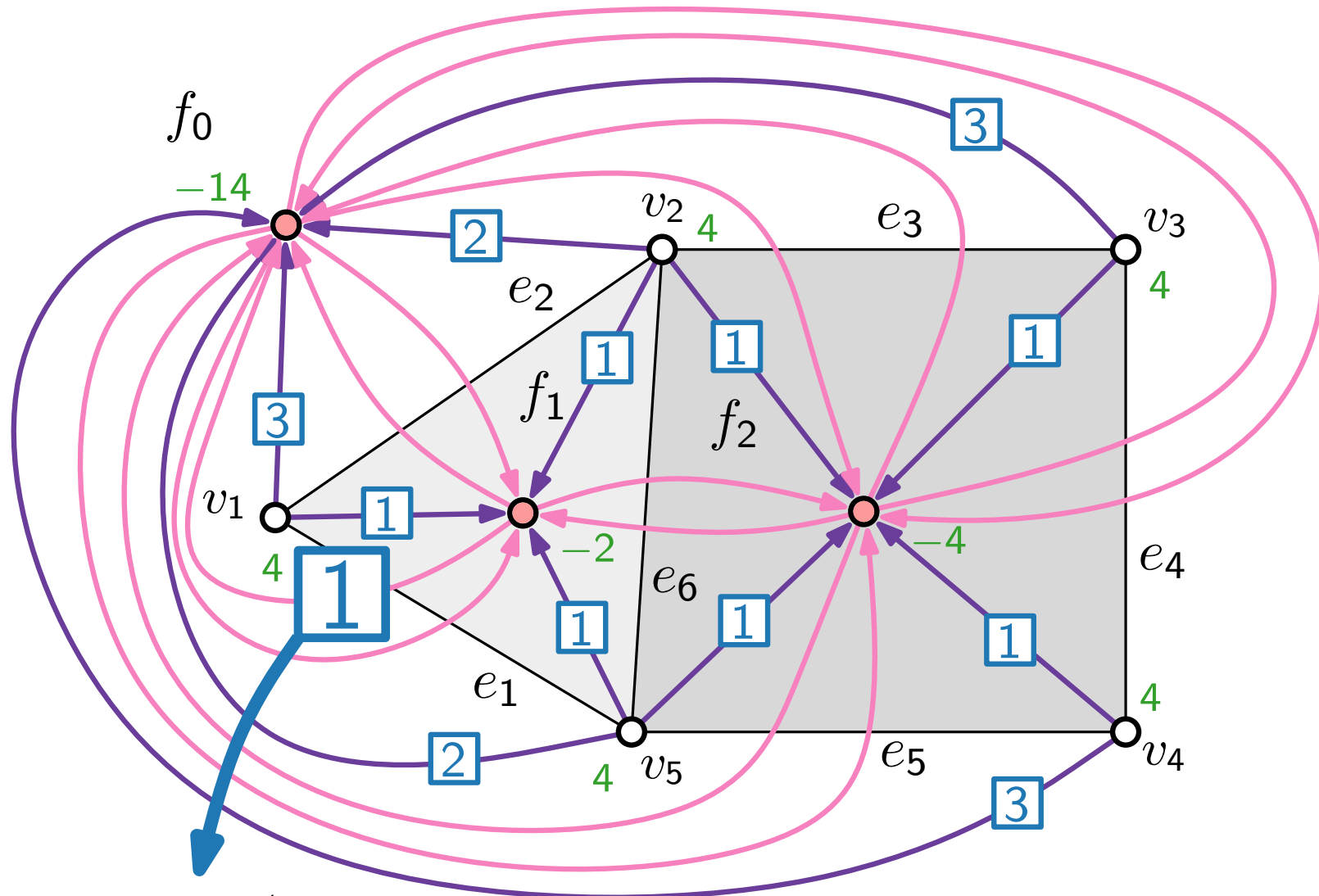
$V(G) \times F \supseteq \xrightarrow{1/4/0}$

$F \times F \supseteq \xrightarrow{0/\infty/1}$

4 =  $b$ -value

3 flow

# Flow Network Example



Legend

$V(G)$  ○

$F$  ●

$l/u/cost$

$V(G) \times F \supseteq \xrightarrow{1/4/0}$

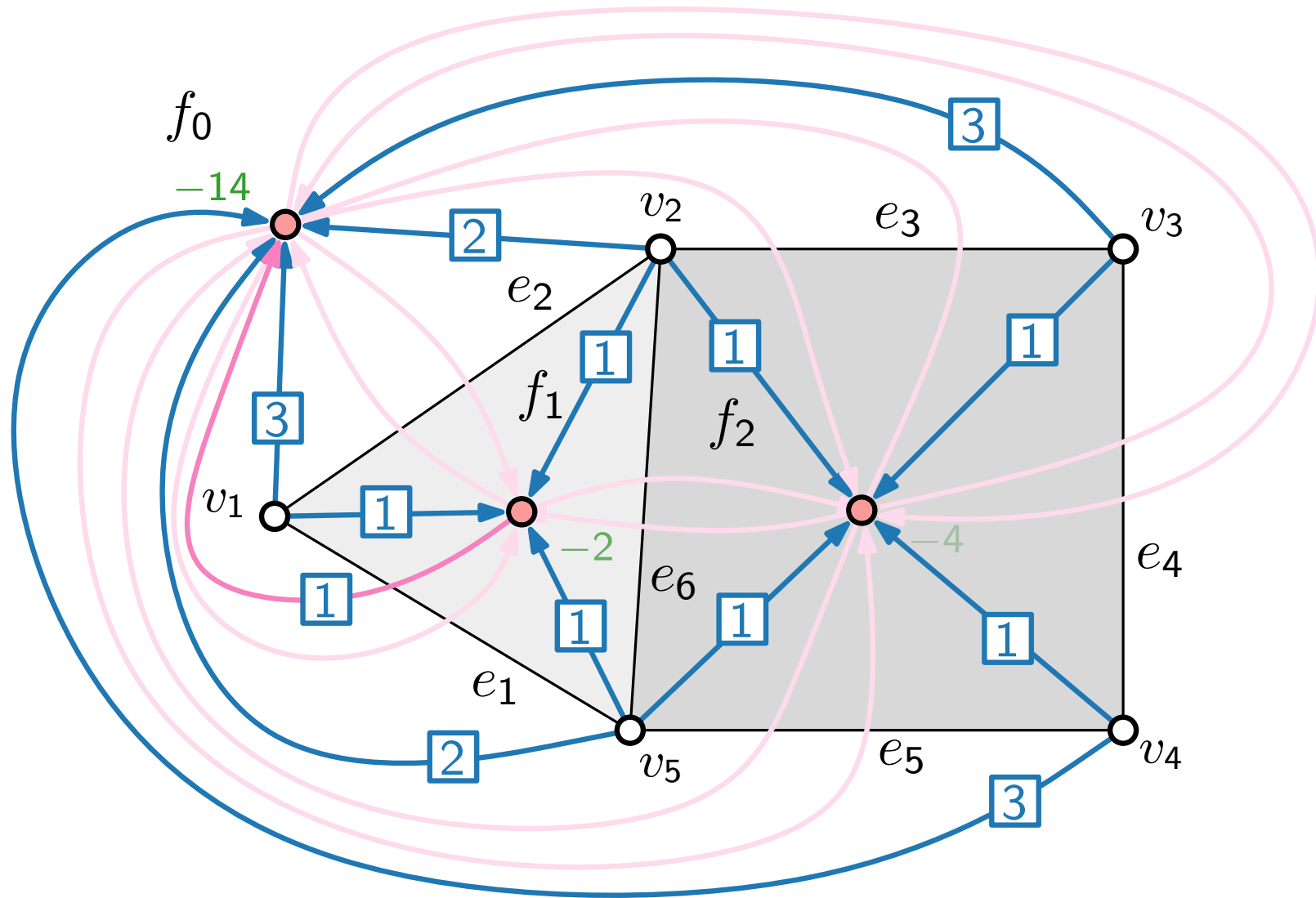
$F \times F \supseteq \xrightarrow{0/\infty/1}$

$4 = b\text{-value}$

$3$  flow

cost = 1  
one bend  
(outward)

# Flow Network Example



Legend

$V(G)$  ○

$F$  ●

$l/u/cost$

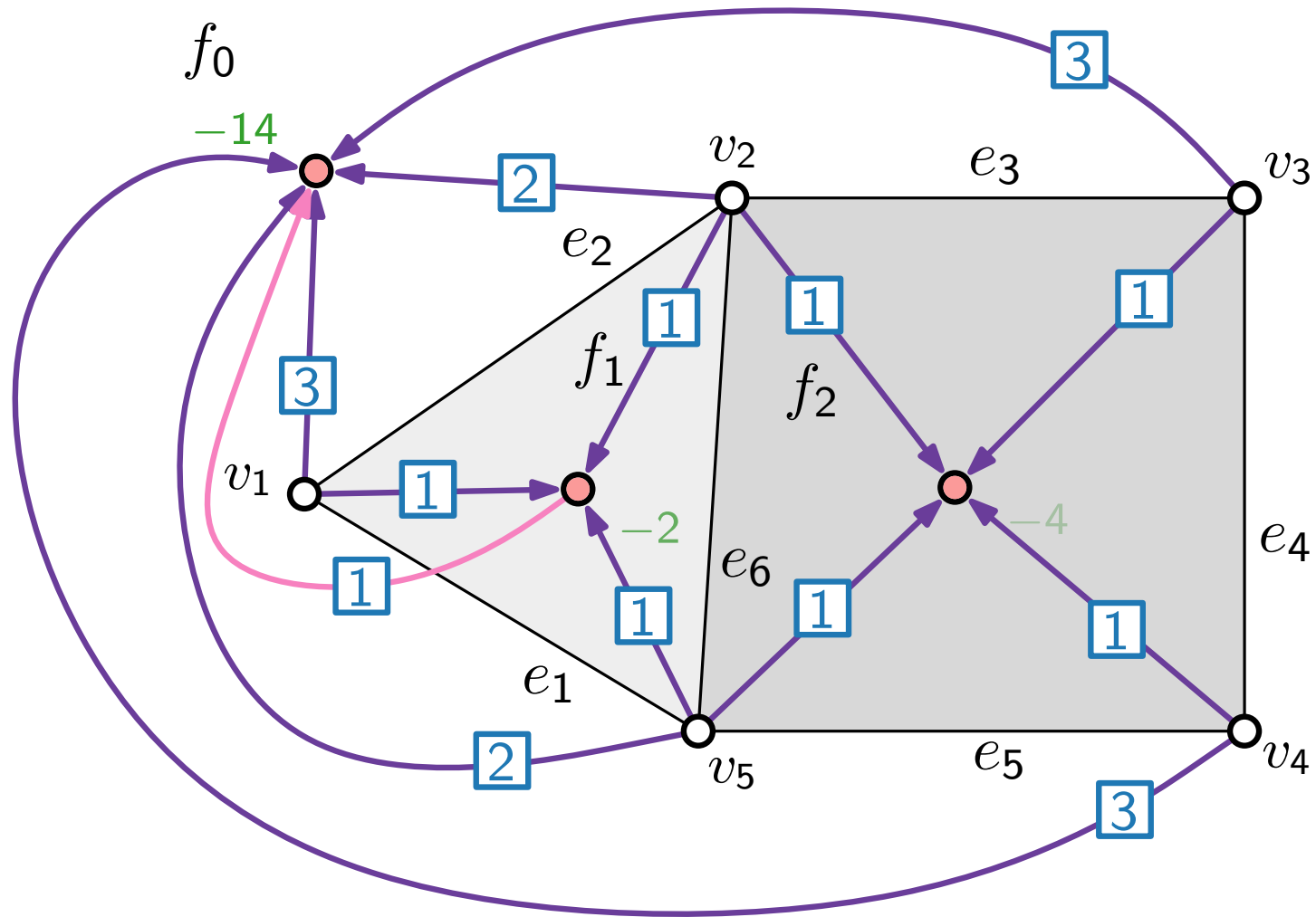
$V(G) \times F \supseteq$   $\xrightarrow{1/4/0}$

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4 = b-value

3 flow

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Legend

$V(G)$  ○

$F$  ●

$l/u/cost$

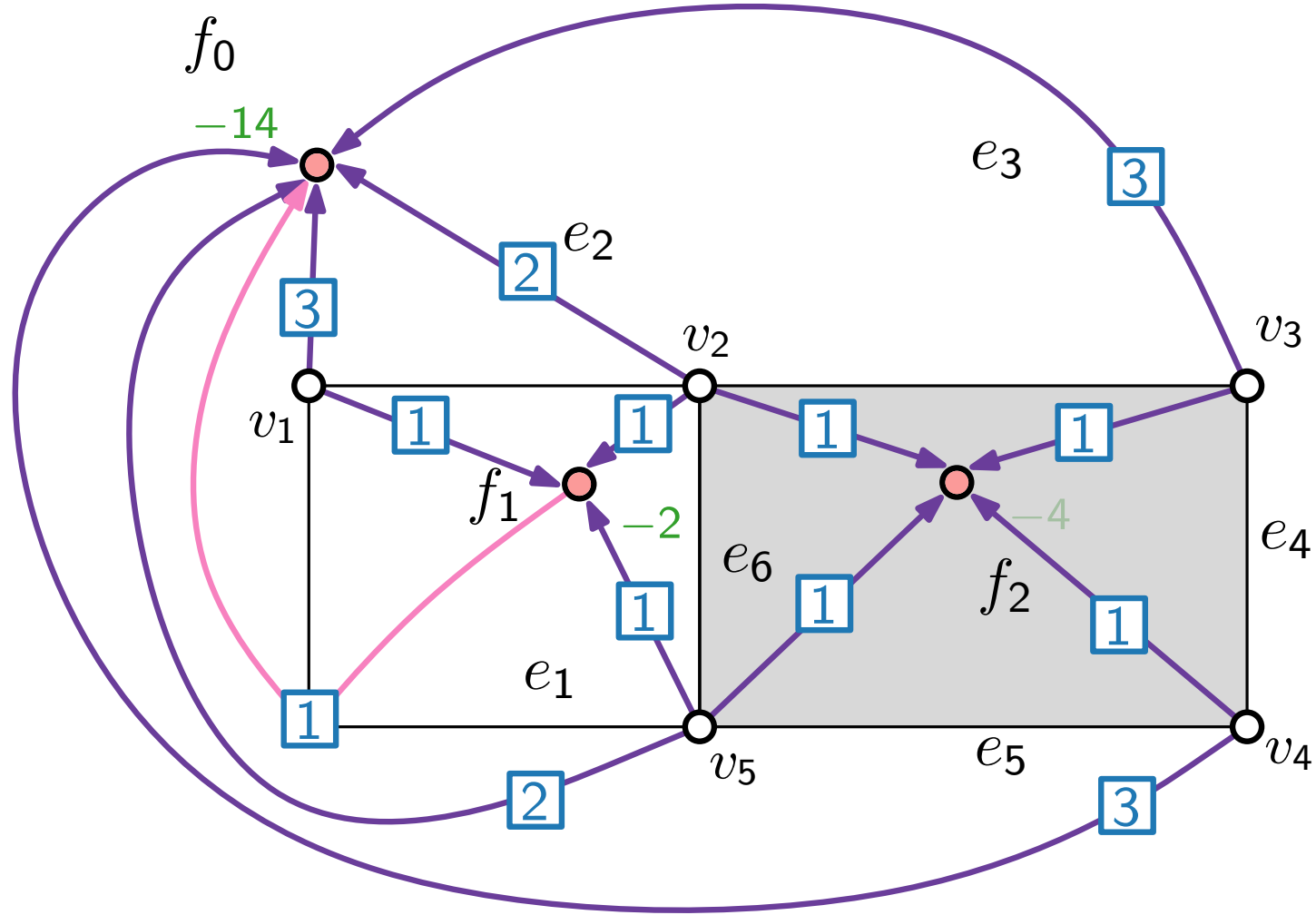
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4 =  $b$ -value

3 flow

# Bend Minimization – Result

## Theorem.

[Tamassia '87]

A plane graph  $(G, F, f_0)$  has a valid orthogonal representation  $H(G)$  with  $k$  bends.  $\Leftrightarrow$

The flow network  $N(G)$  has a valid flow  $X$  with cost  $k$ .

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- (H2) For each **edge**  $\{u, v\}$  shared by faces  $f$  and  $g$ , sequence  $\delta_1$  is reversed and inverted  $\delta_2$ .
- (H3) For each **face**  $f$  it holds that:
- $$\sum_{r \in H(f)} C(r) = \begin{cases} -4 & \text{if } f = f_0 \\ +4 & \text{otherwise.} \end{cases}$$
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(H3) Angle sum of  $f = \pm 4$  ✓

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→ *Exercise.*

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- Define flow  $X : E' \rightarrow \mathbb{R}_0^+$ .
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- $\ell(v, f) := 1 \leq X(v, f) \leq 4 =: u(v, f)$   
 $\text{cost}(v, f) = 0$
- $\ell(f, g) := 0 \leq X(f, g) \leq \infty =: u(f, g)$   
 $\text{cost}(f, g) = 1$

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# Bend Minimization – Result

**Theorem.** [Tamassia '87]

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Bend minimization without given combinatorial embedding is NP-hard.

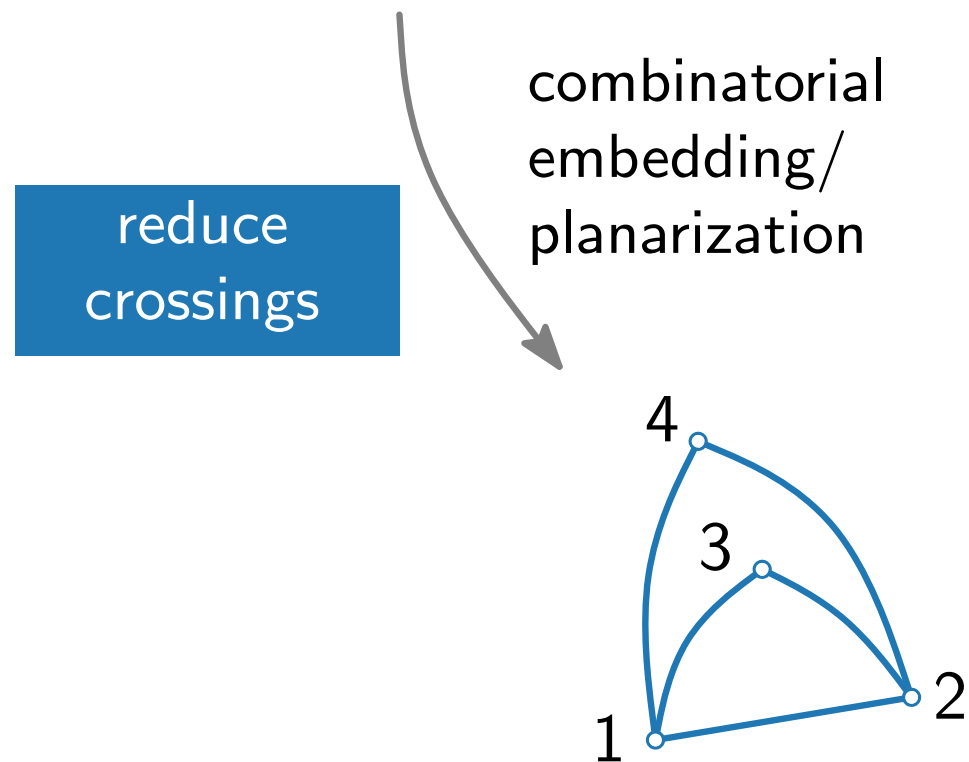
# Topology – Shape – Metrics

Three-step approach:

[Tamassia 1987]

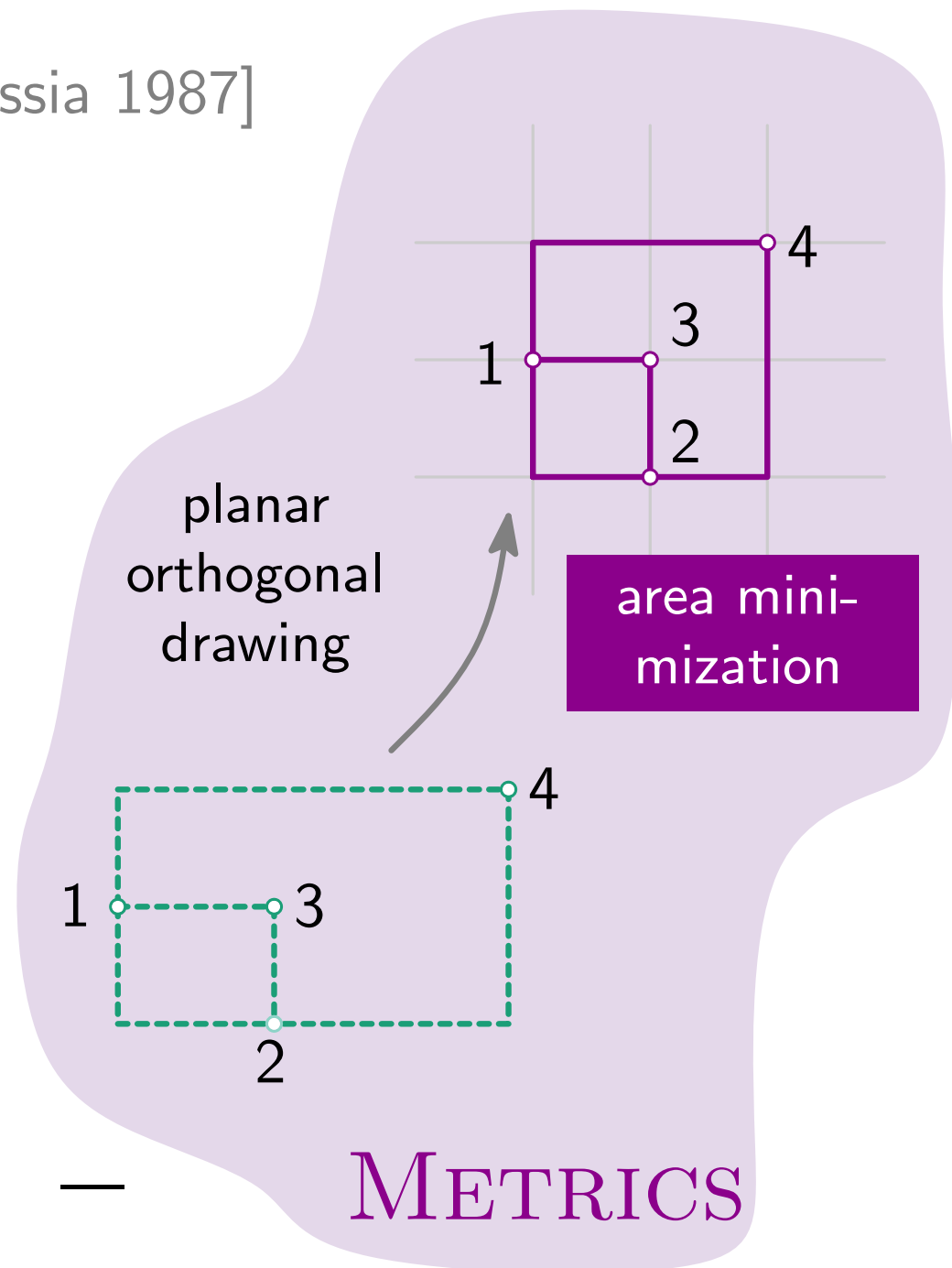
$$V(G) = \{v_1, v_2, v_3, v_4\}$$

$$E(G) = \{v_1v_2, v_1v_3, v_1v_4, v_2v_3, v_2v_4\}$$



bend minimization

orthogonal representation



TOPOLOGY

—

SHAPE

—

METRICS



# Compaction

## Compaction problem.

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Find:

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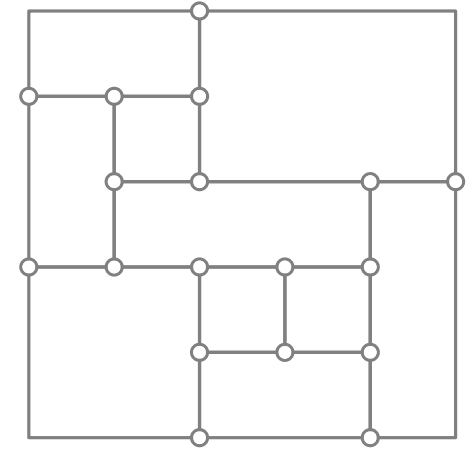
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## Idea.

- Formulate flow network for horizontal/vertical compaction

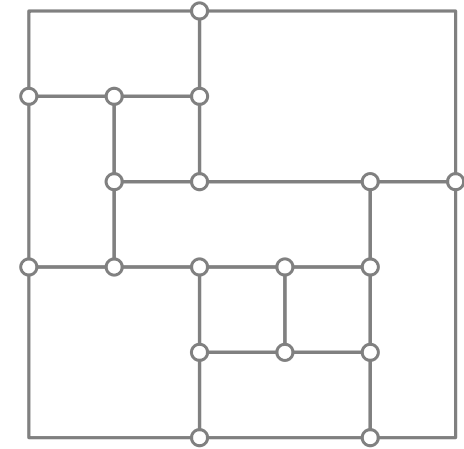
# Flow Network for Edge-Length Assignment



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## Definition.

Flow Network  $N_{\text{hor}} = ((W_{\text{hor}}, E_{\text{hor}}); b; \ell; u; \text{cost})$

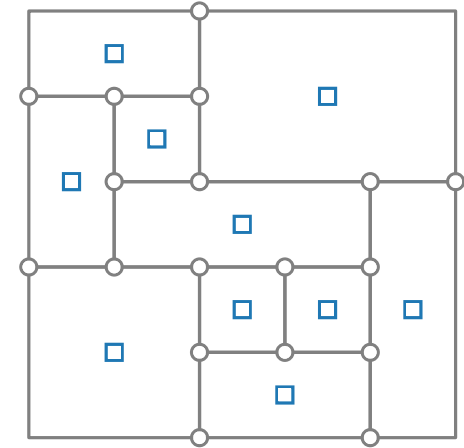


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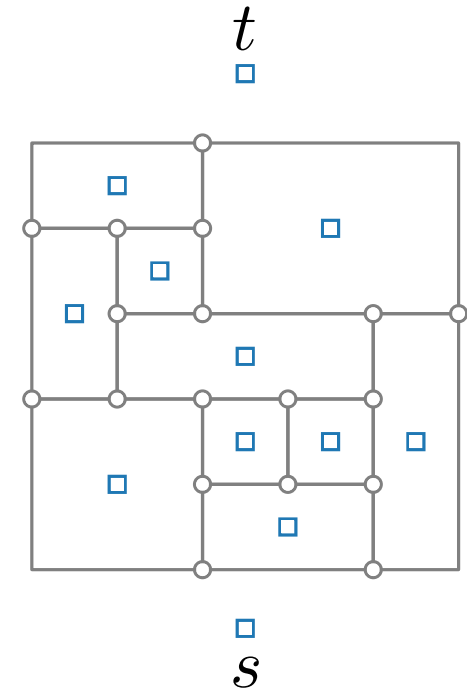


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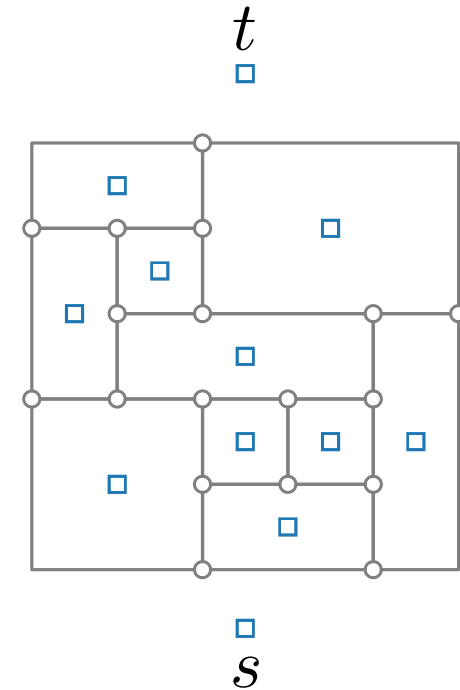


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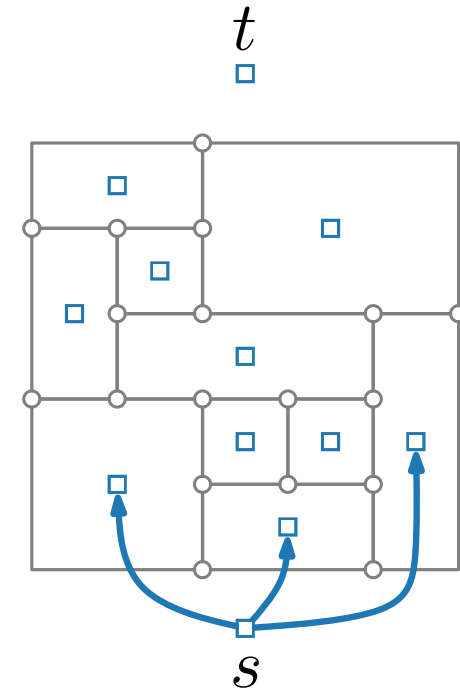


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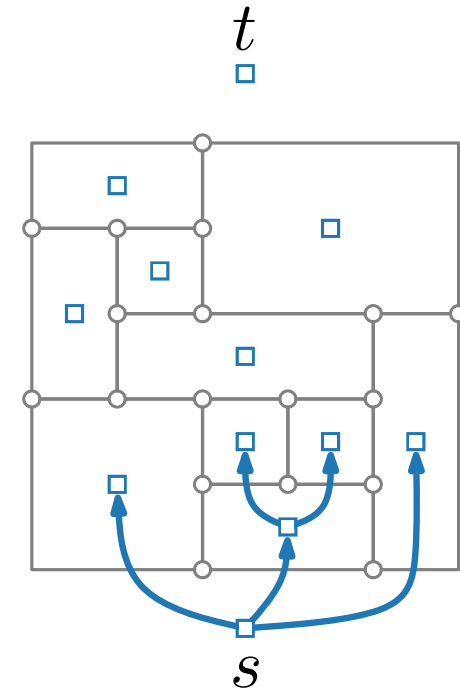


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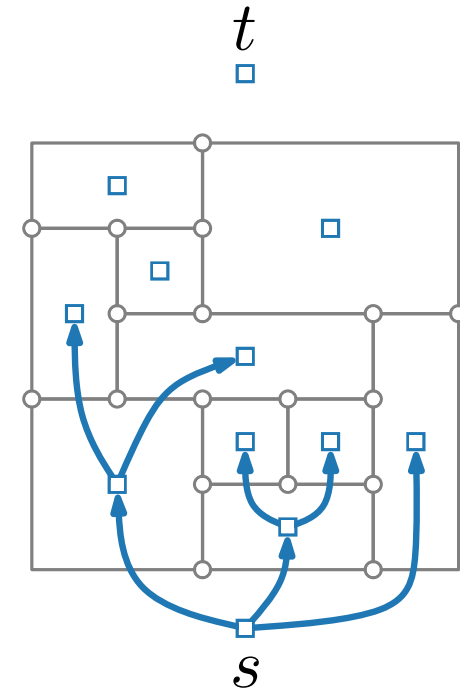


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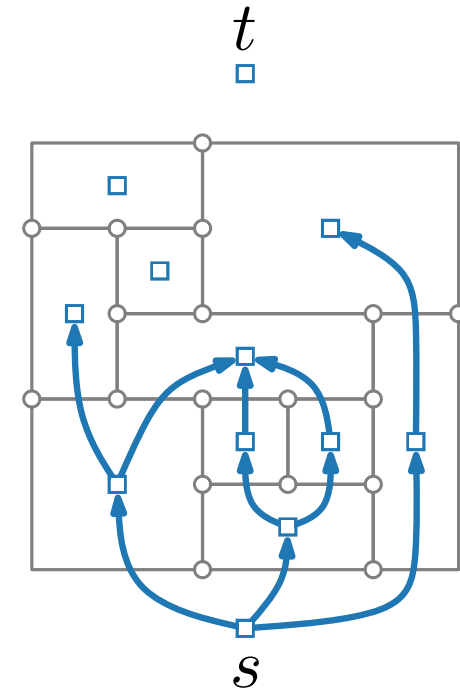


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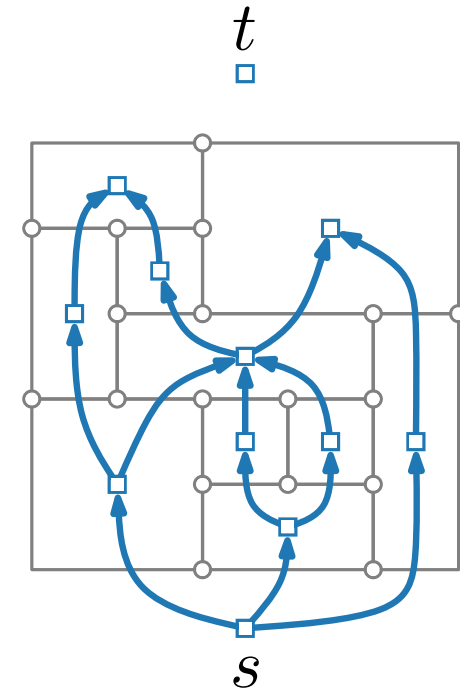


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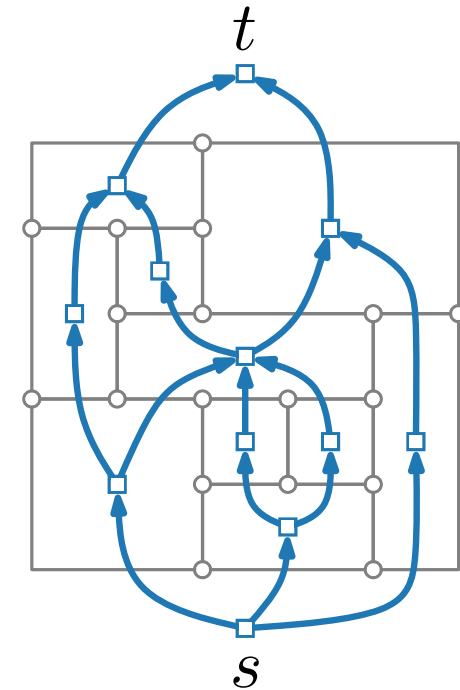


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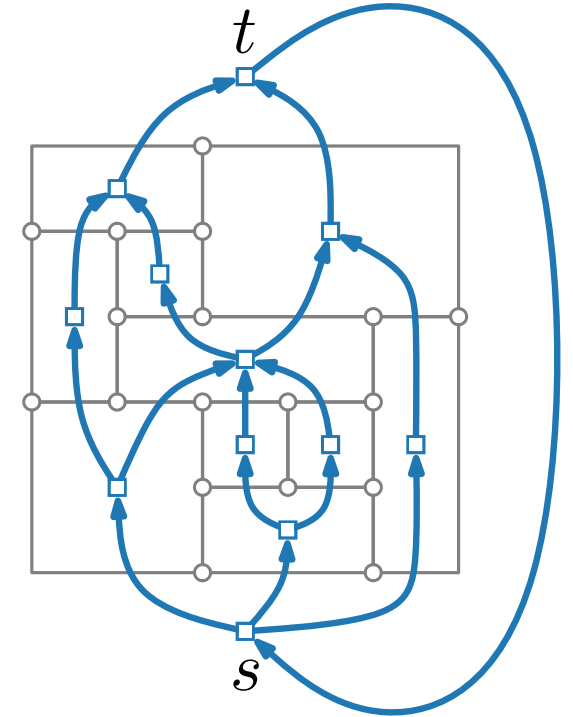


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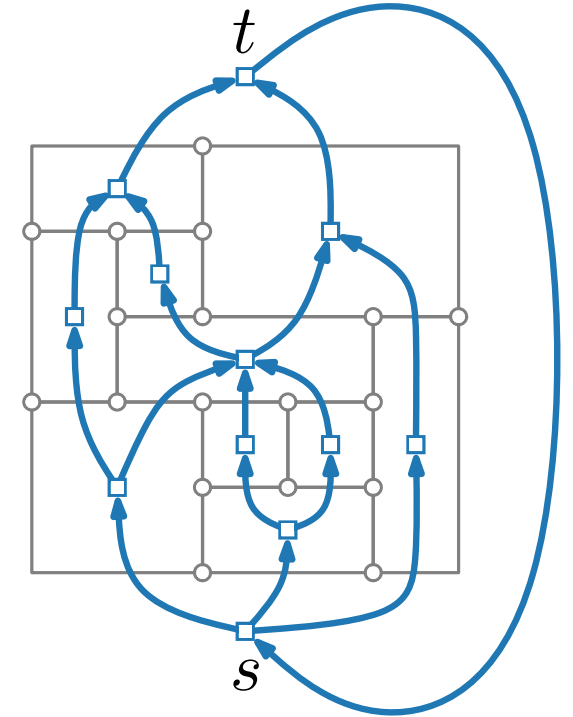


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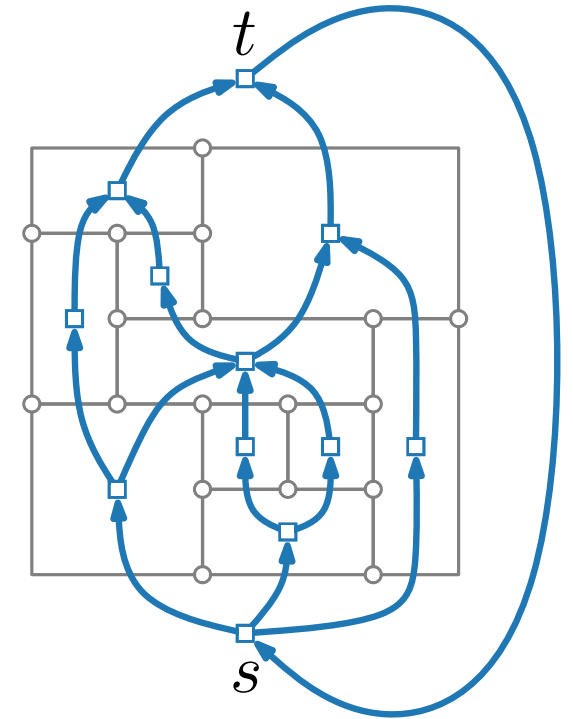


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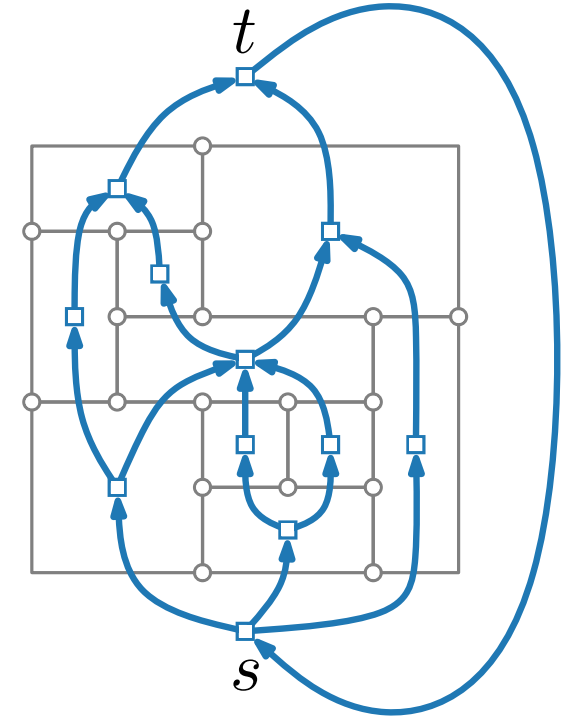


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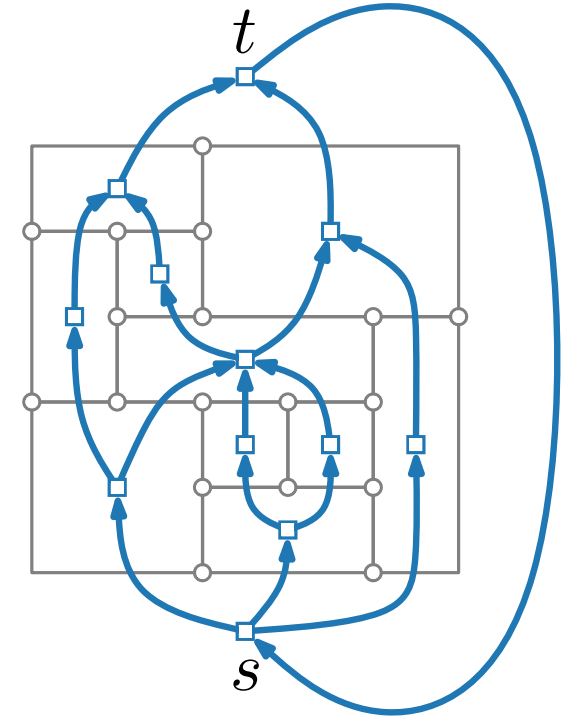


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- $E_{\text{hor}} = \{(f, g) \mid f, g \text{ share a horizontal segment and } f \text{ lies below } g\} \cup \{(t, s)\}$
- $\ell(a) = 1 \quad \forall a \in E_{\text{hor}}$
- $u(a) = \infty \quad \forall a \in E_{\text{hor}}$
- $\text{cost}(a) = 1 \quad \forall a \in E_{\text{hor}}$
- $b(f) = 0 \quad \forall f \in W_{\text{hor}}$

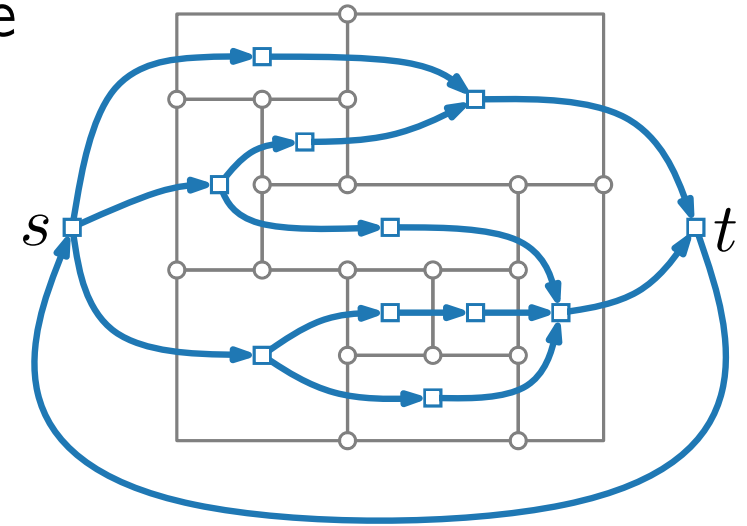


# Flow Network for Edge-Length Assignment

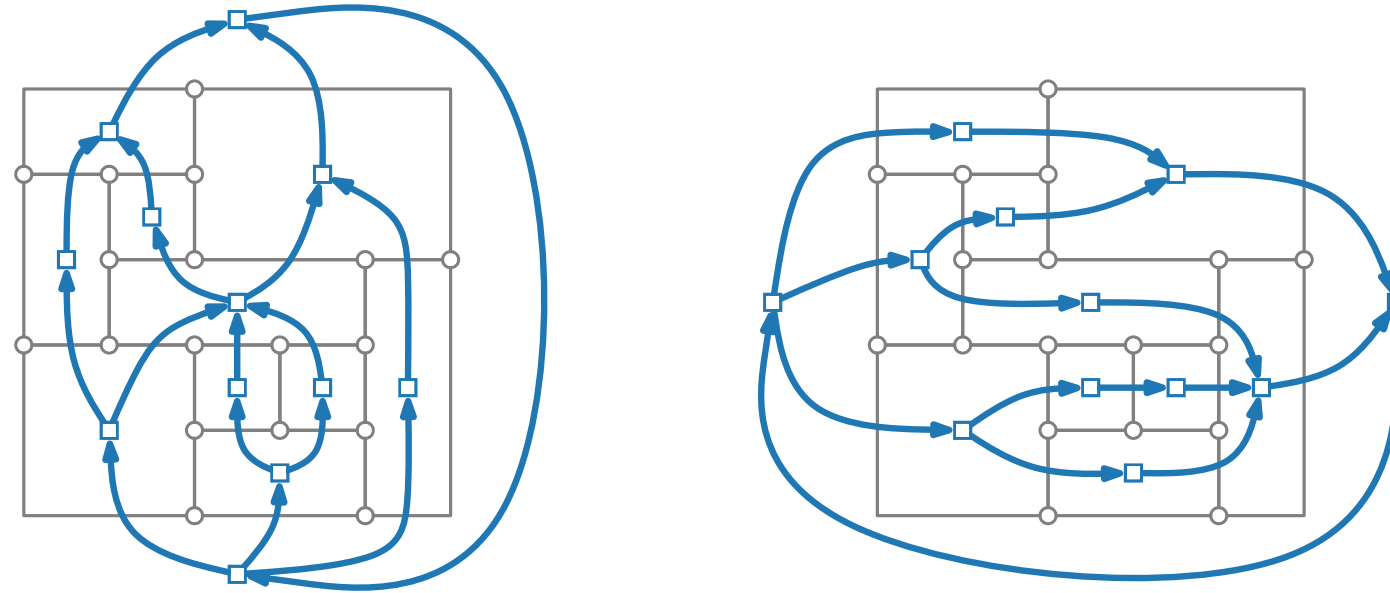
## Definition.

Flow Network  $N_{\text{ver}} = ((W_{\text{ver}}, E_{\text{ver}}); b; \ell; u; \text{cost})$

- $W_{\text{ver}} = F \setminus \{f_0\} \cup \{s, t\}$     □
- $E_{\text{ver}} = \{(f, g) \mid f, g \text{ share a } \textit{vertical} \text{ segment and } f \text{ lies to the } \textit{left} \text{ of } g\} \cup \{(t, s)\}$
- $\ell(a) = 1 \quad \forall a \in E_{\text{ver}}$
- $u(a) = \infty \quad \forall a \in E_{\text{ver}}$
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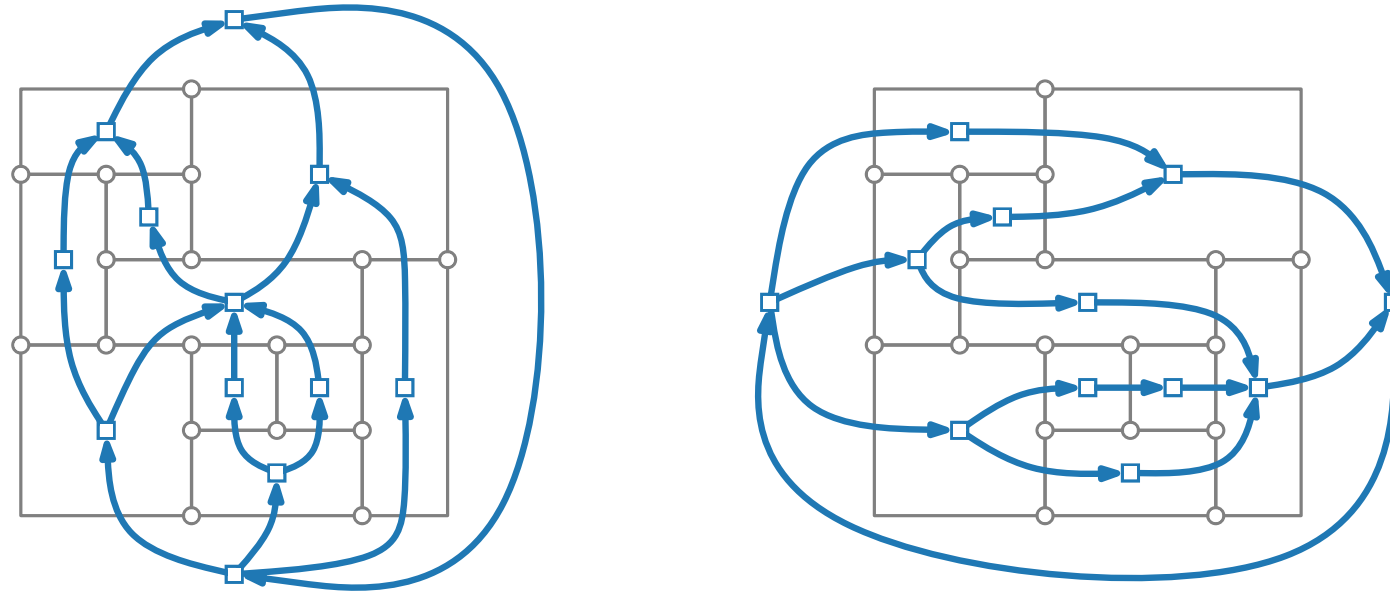
# Compaction – Result



## Theorem.

A valid flow for  $N_{\text{hor}}$  and  $N_{\text{ver}}$  exists  $\Leftrightarrow$   
 corresponding edge lengths induce an orthogonal drawing.

# Compaction – Result

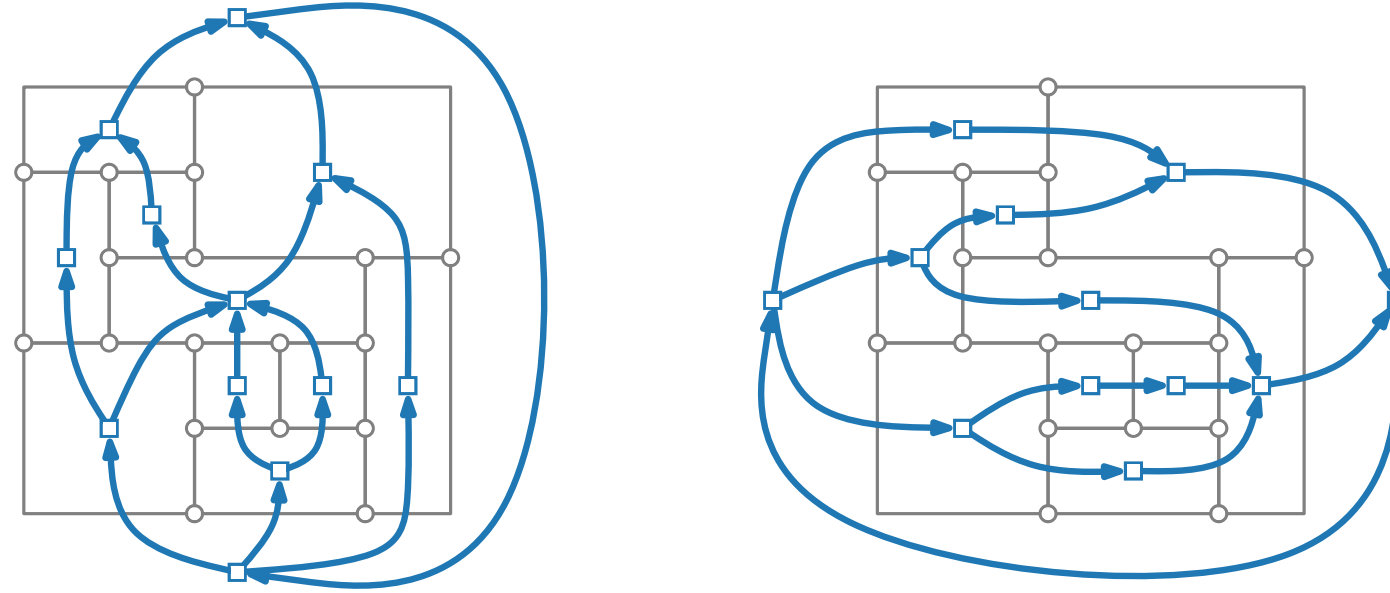


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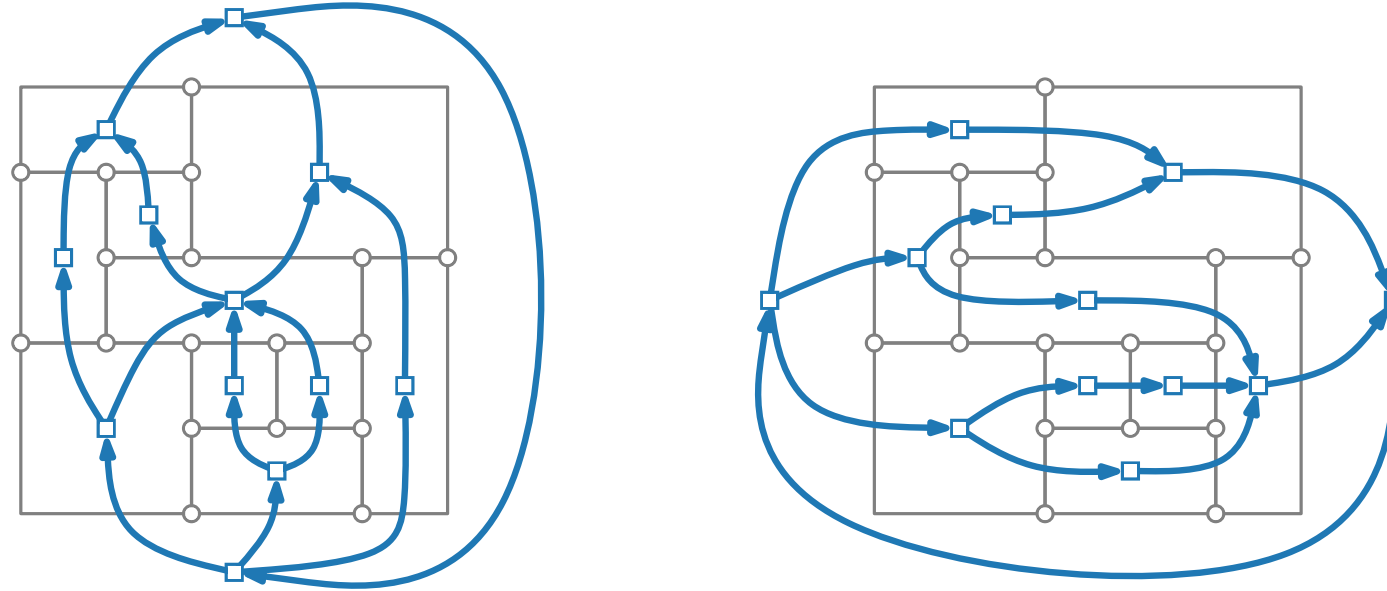
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# Compaction – Result



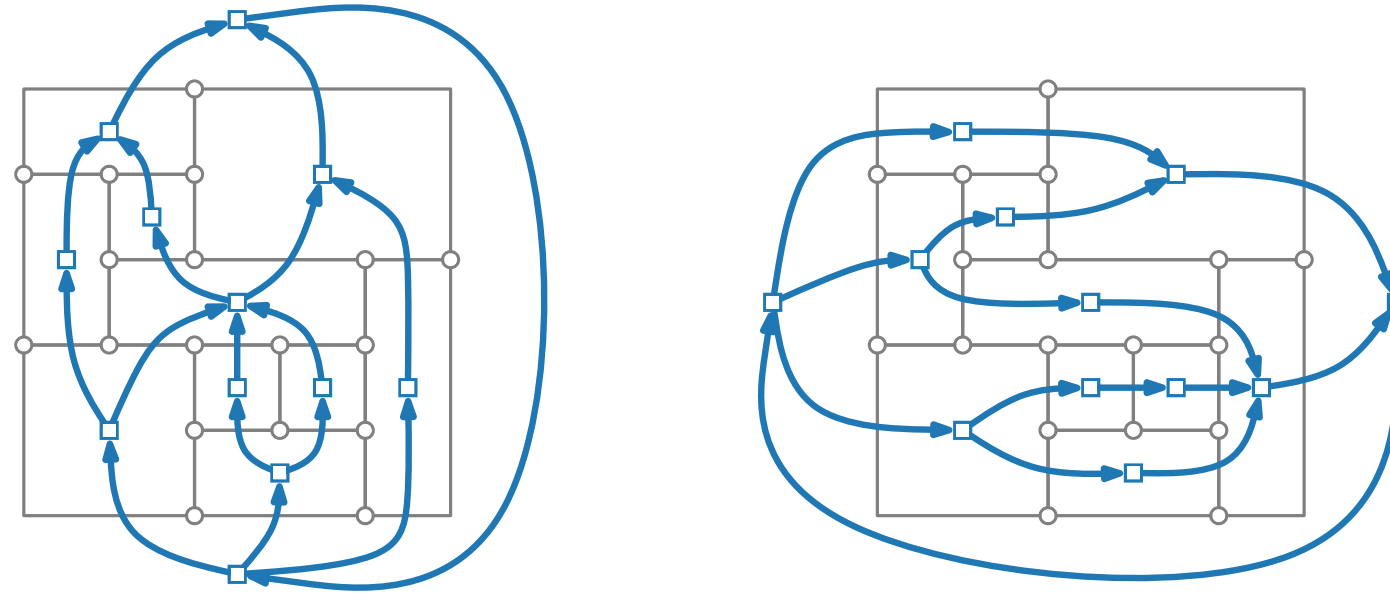
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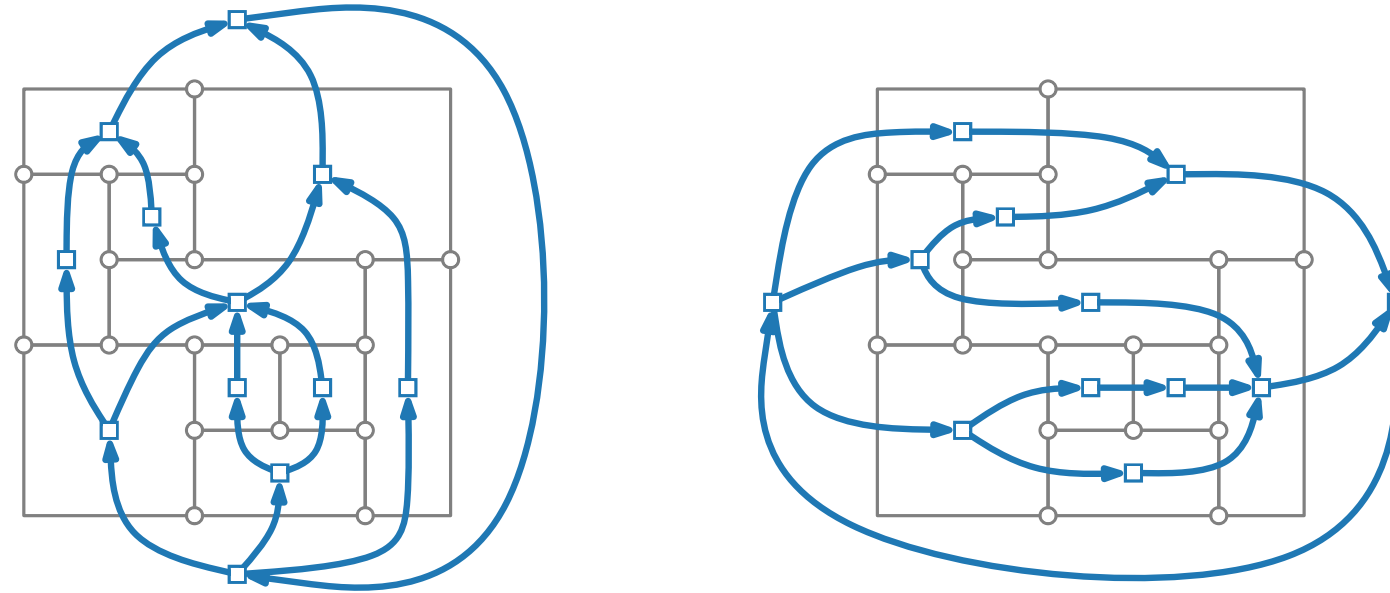
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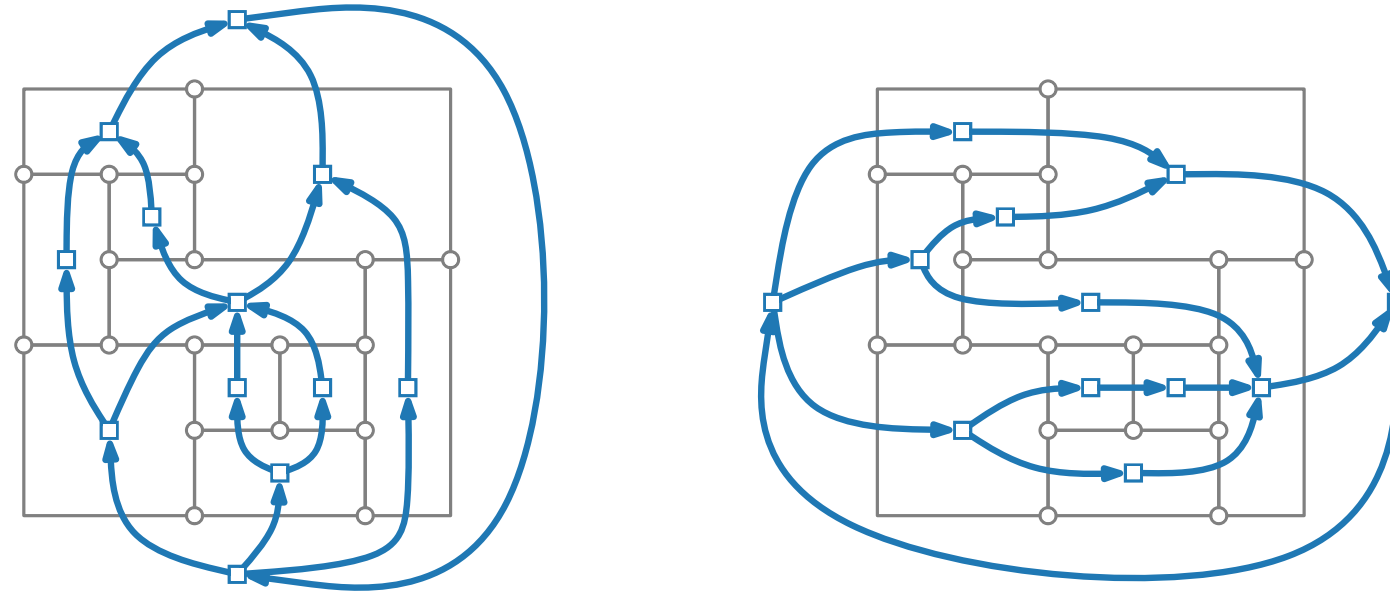
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# Compaction – Result



What if not all faces are rectangular?

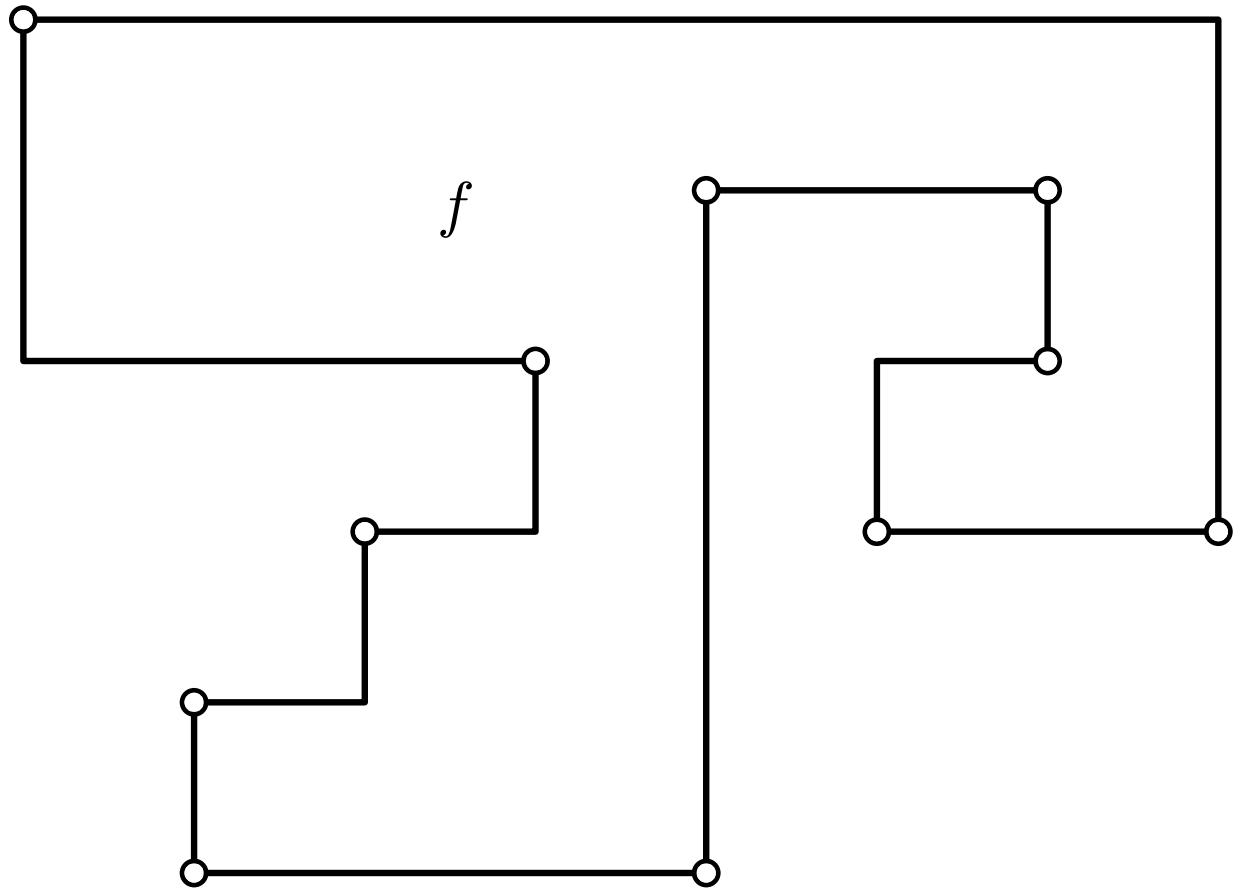
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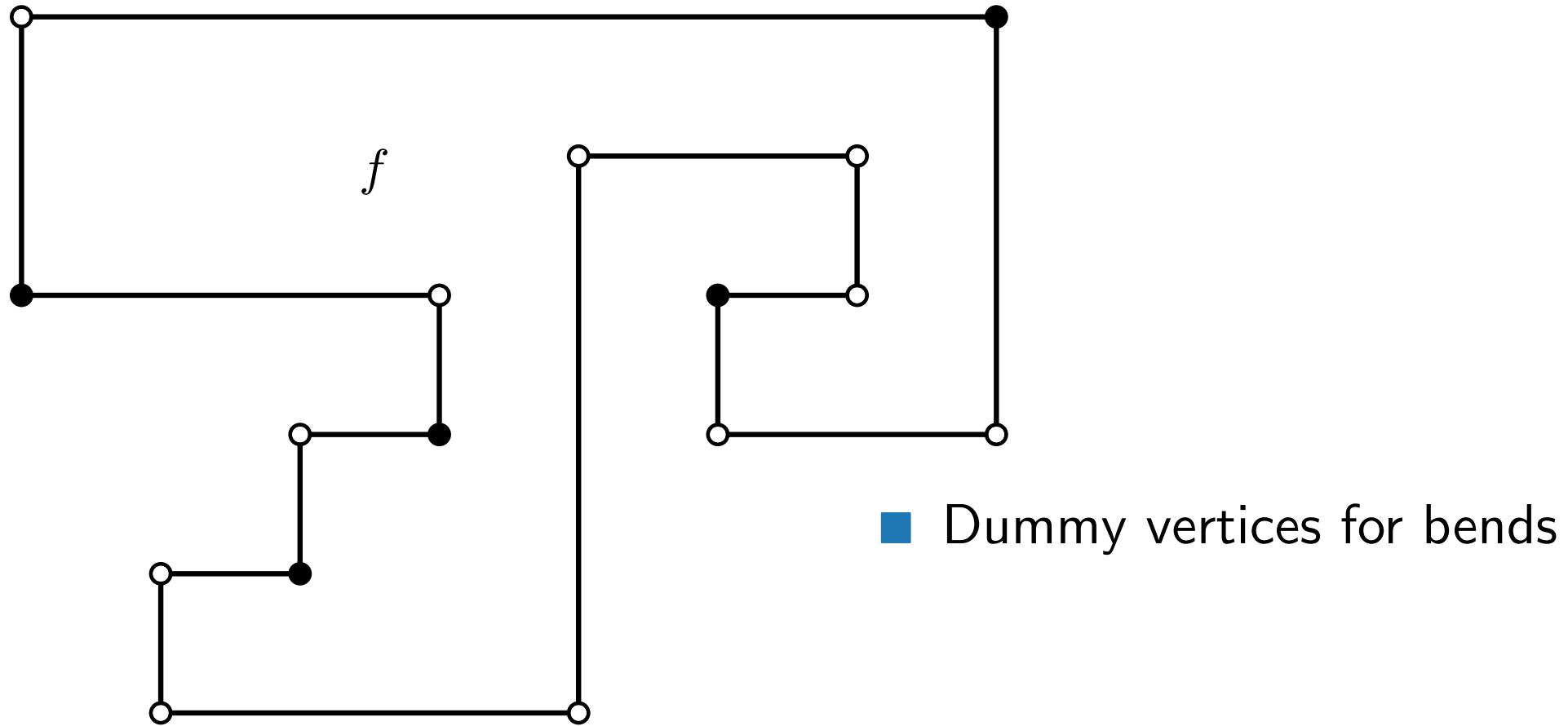
What values of the drawing do the following quantities represent?

- $|X_{\text{hor}}(t, s)|$  and  $|X_{\text{ver}}(t, s)|$ ? width and height of the drawing
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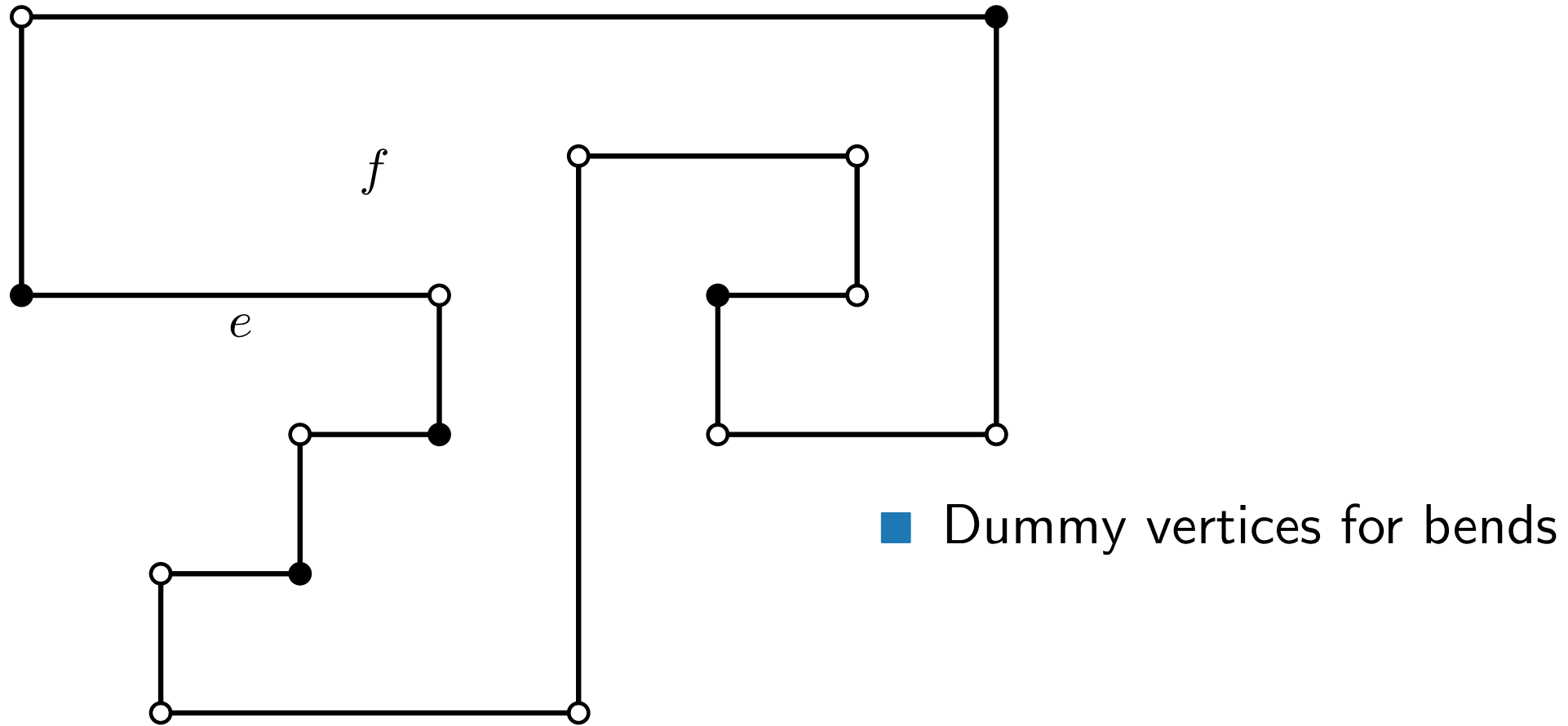
# Refinement of $G$ and $H(G)$ – Inner Face



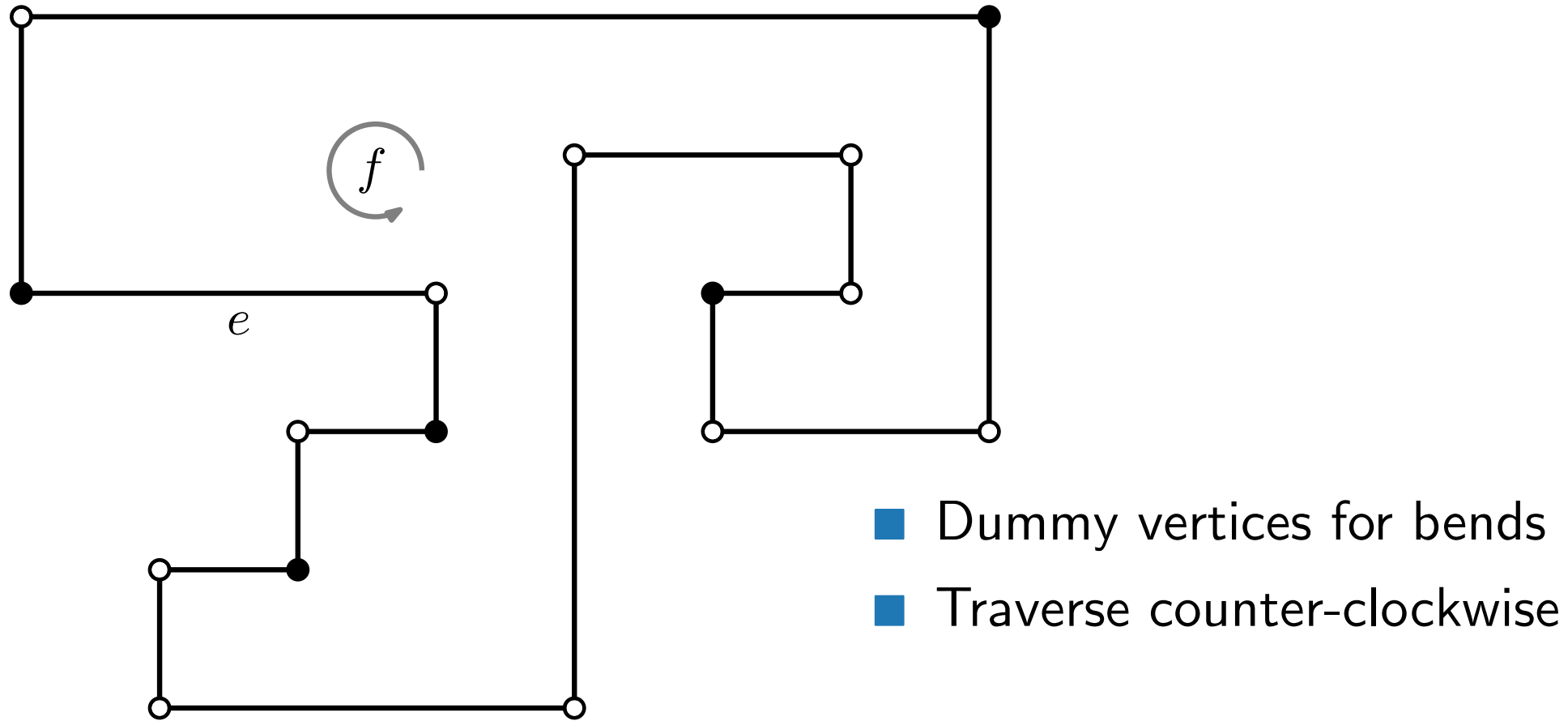
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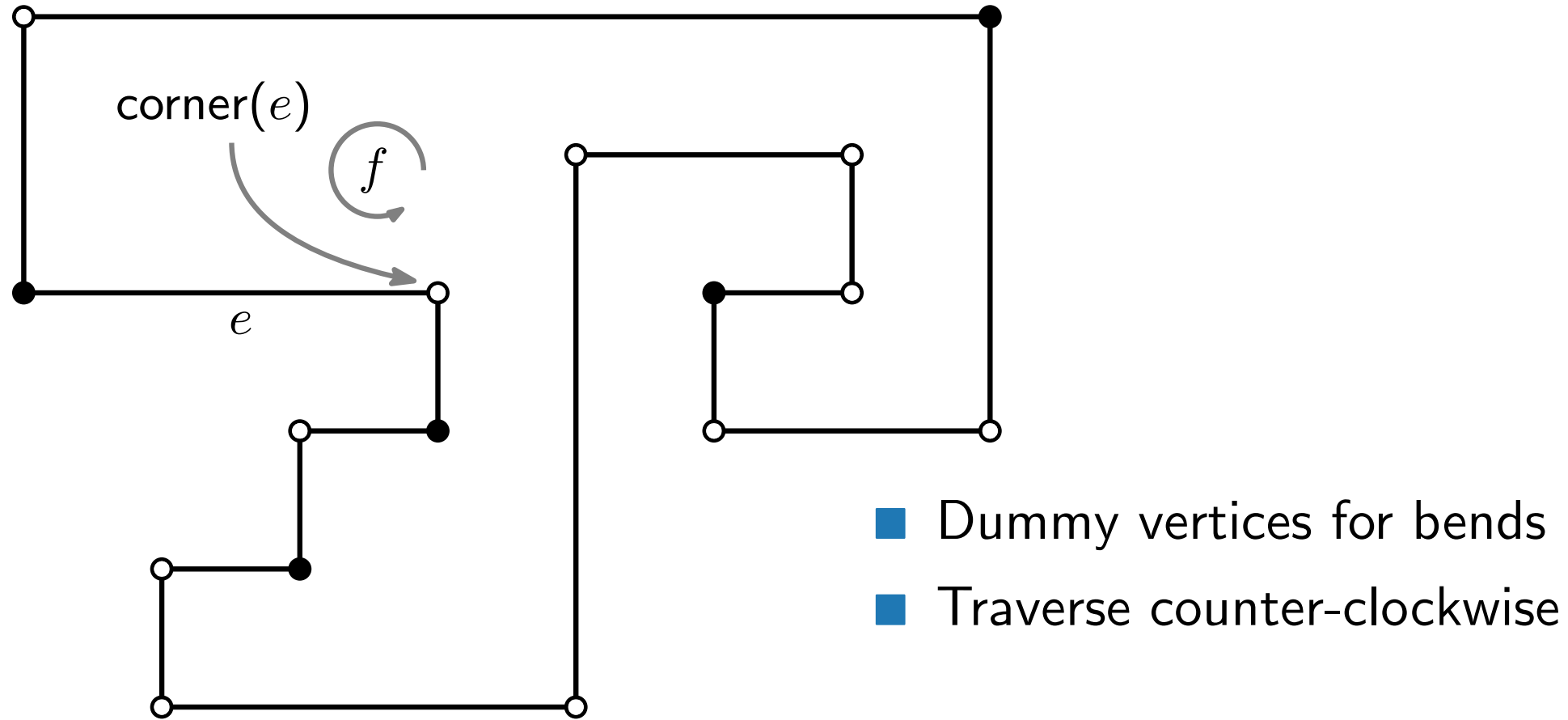


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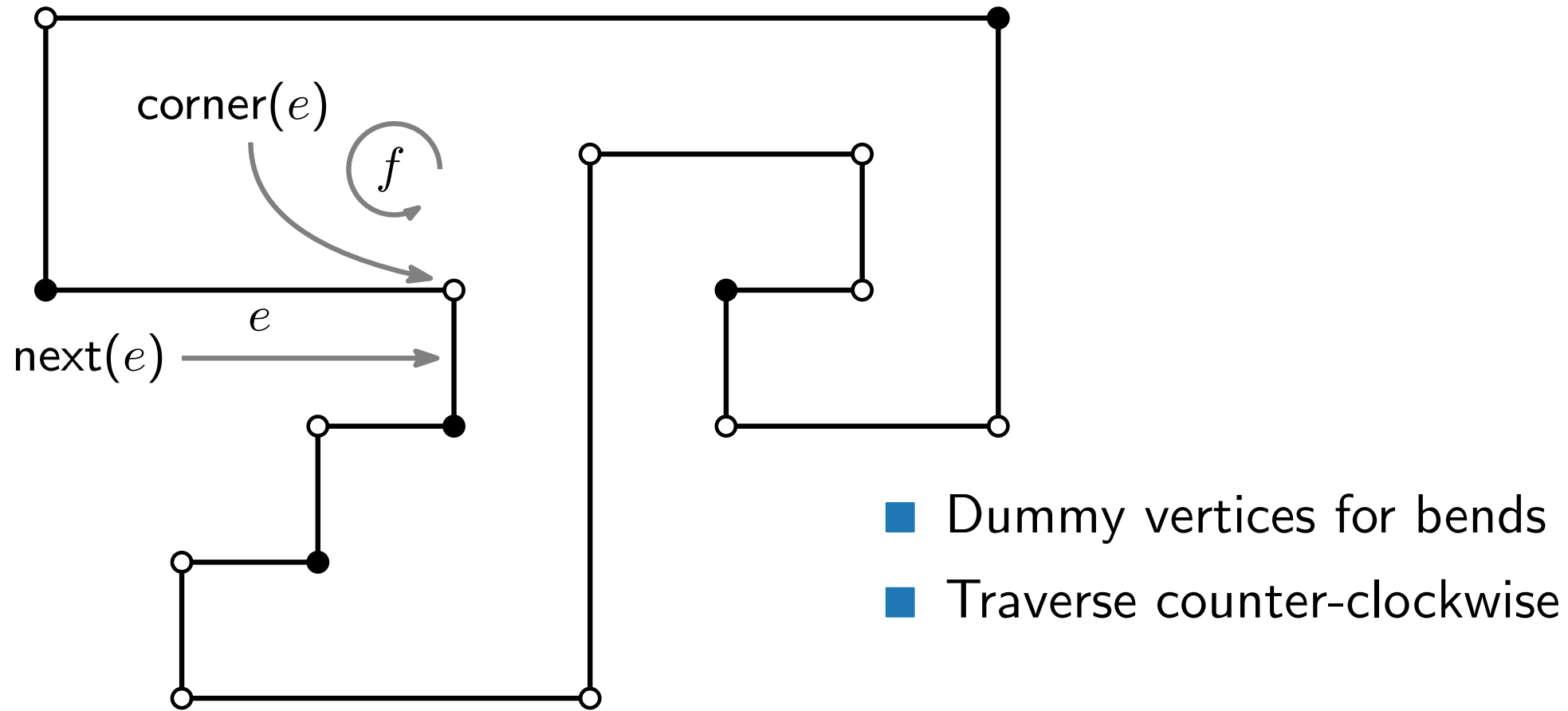




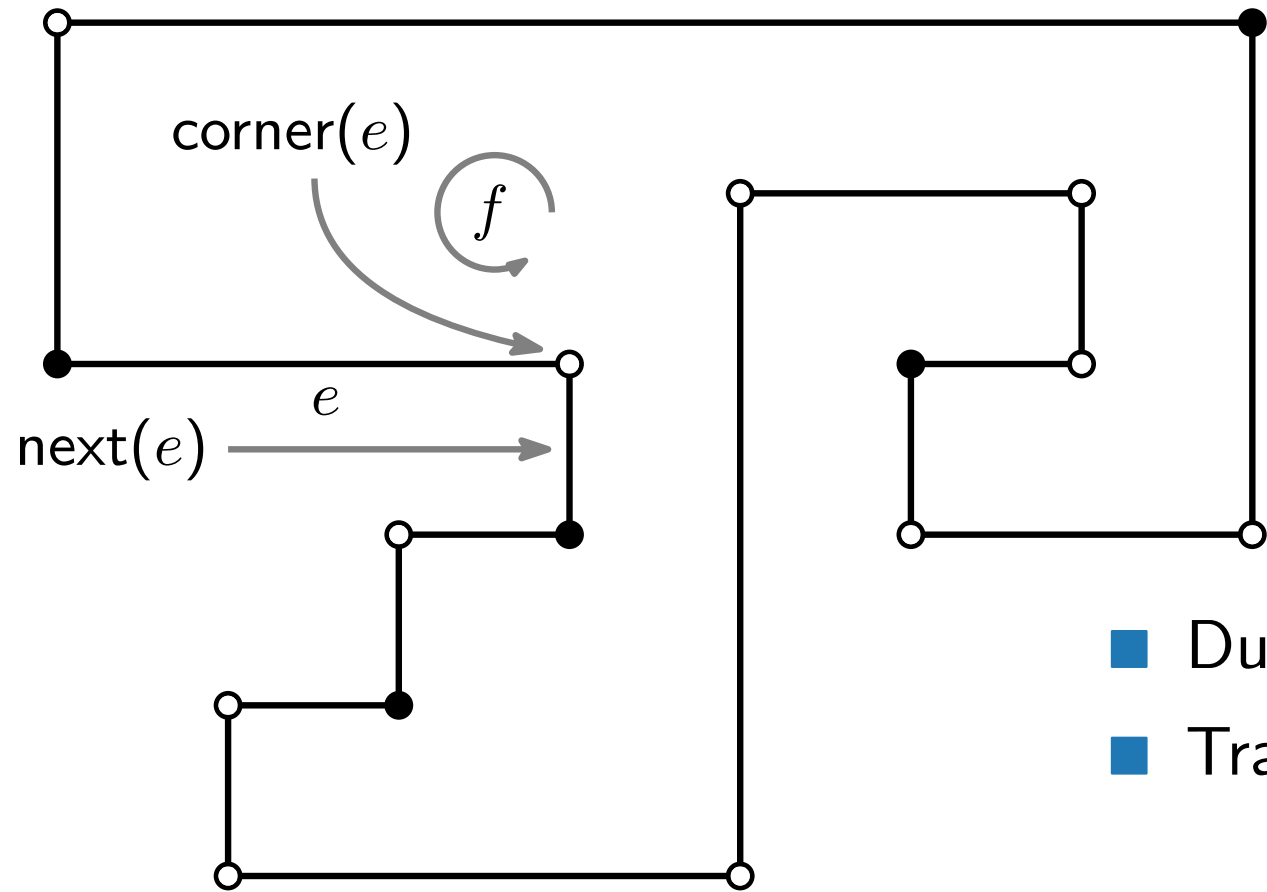
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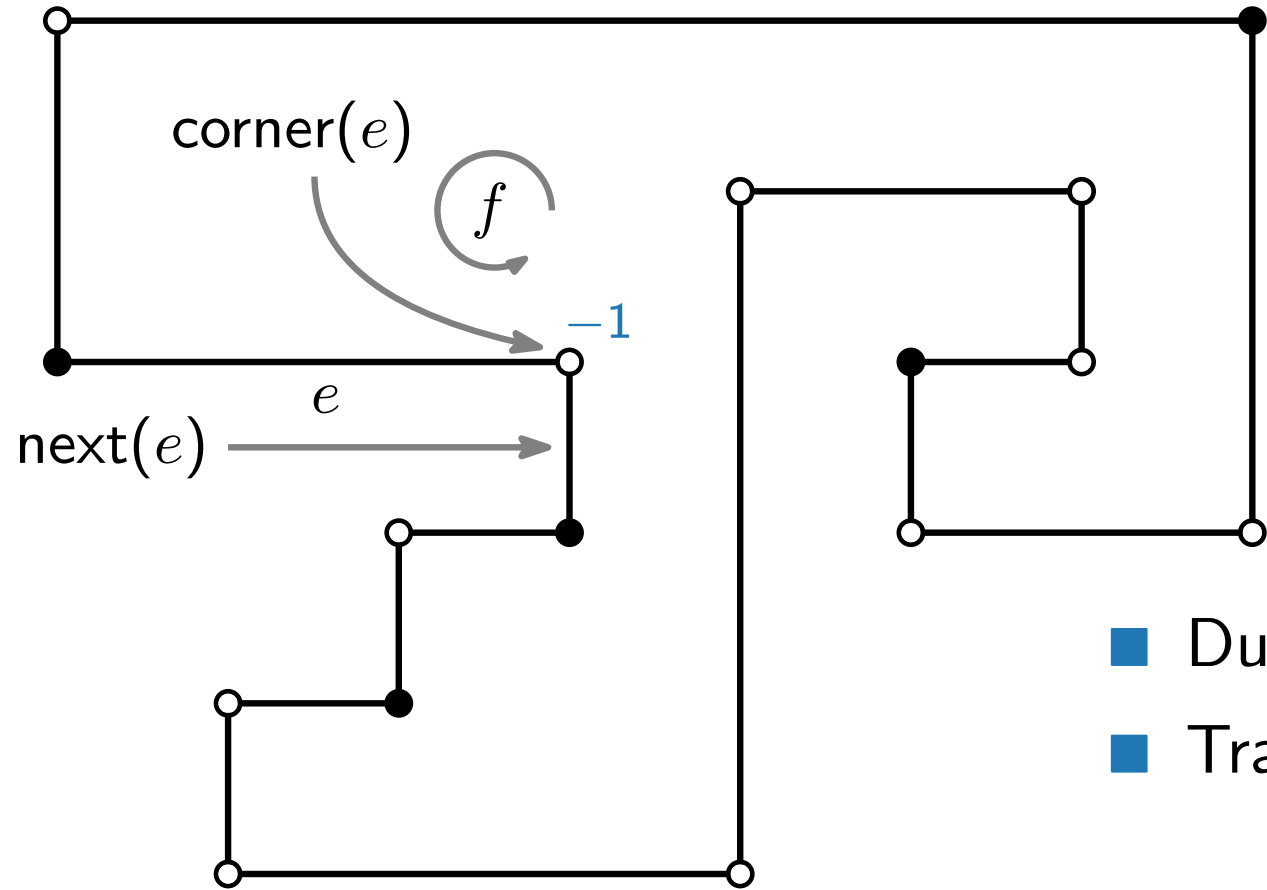


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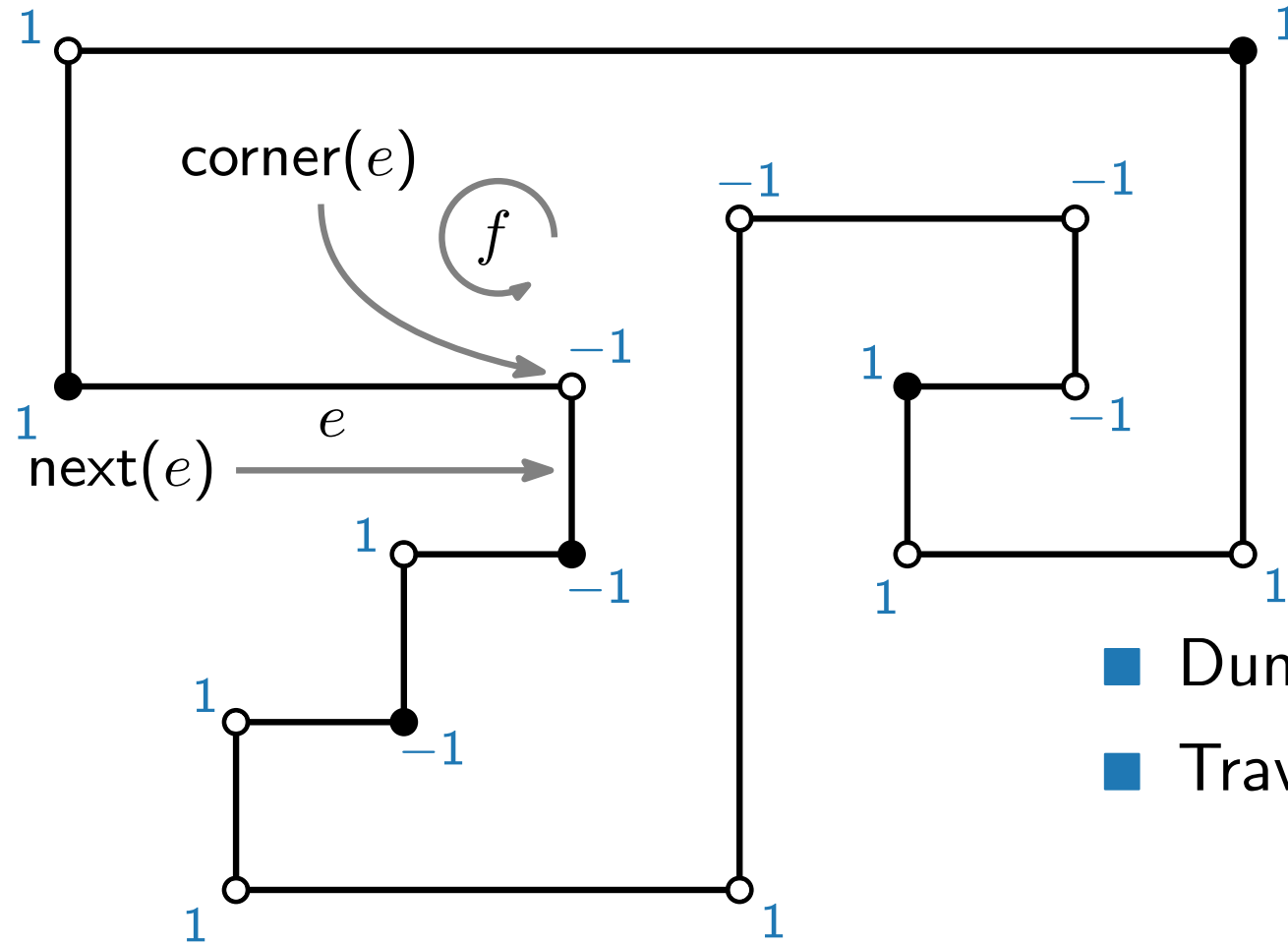
- Dummy vertices for bends
- Traverse counter-clockwise
- $turn(e) = \begin{cases} 1 & \text{left turn} \\ 0 & \text{no turn} \\ -1 & \text{right turn} \end{cases}$

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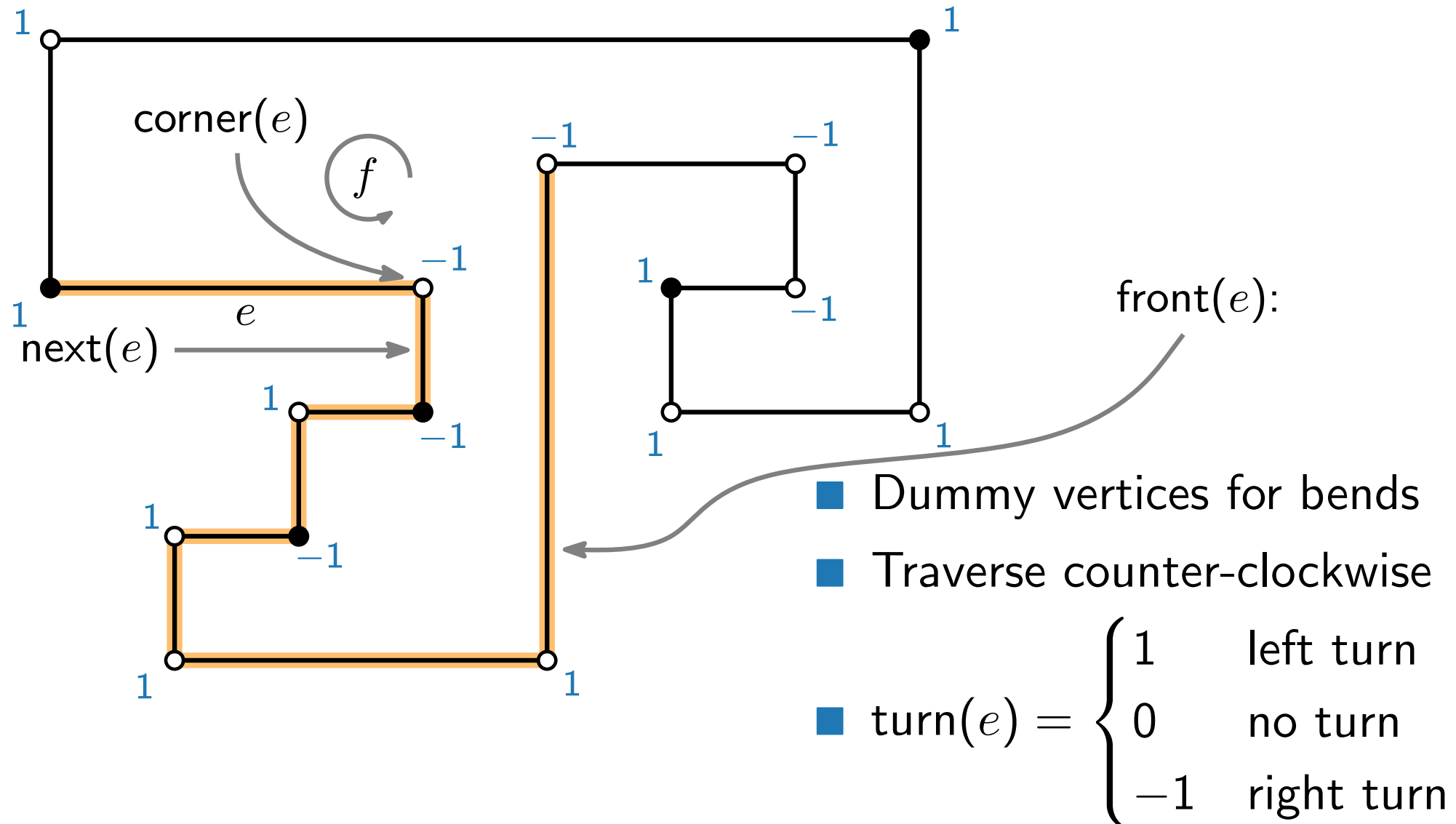
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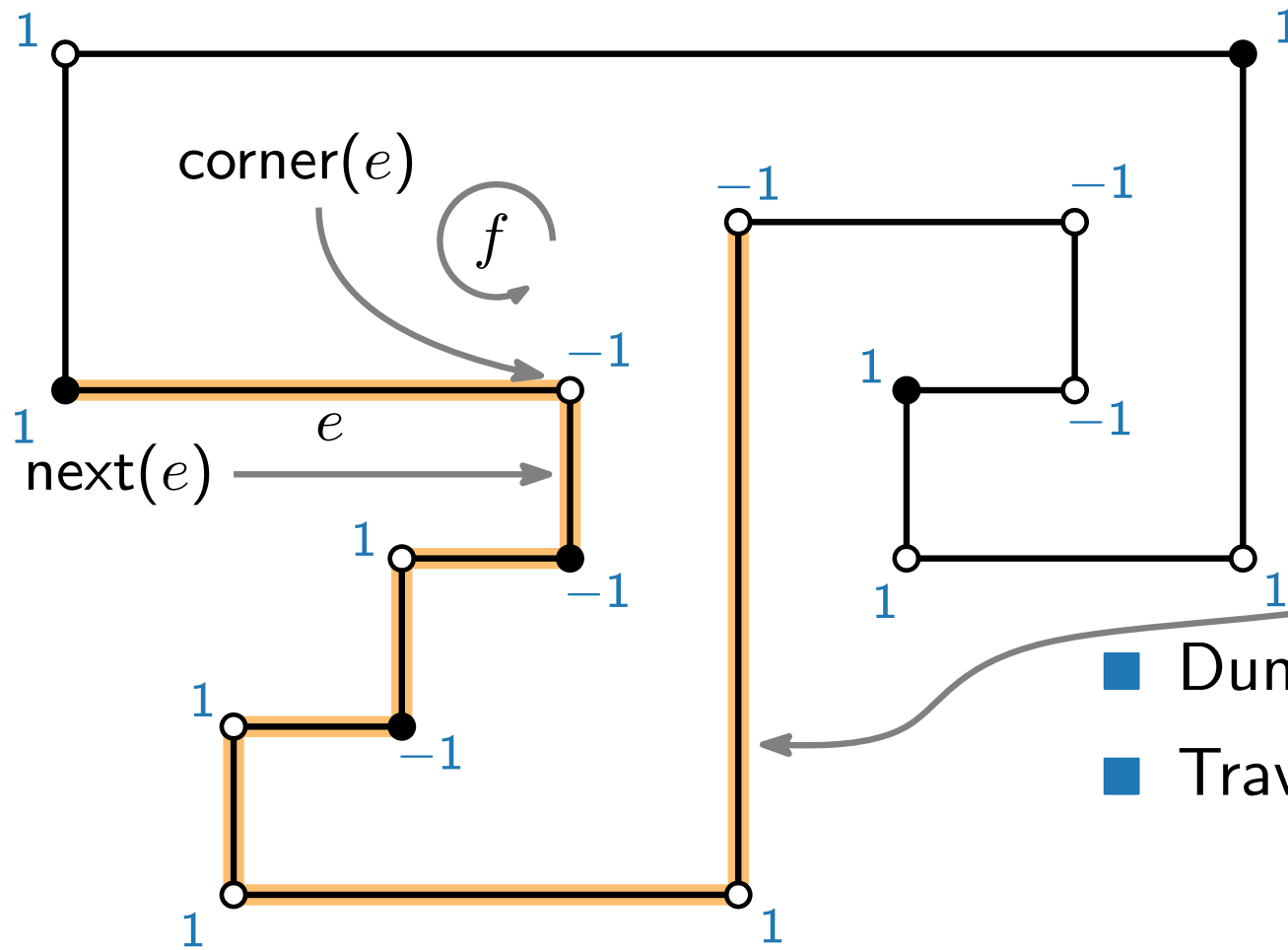


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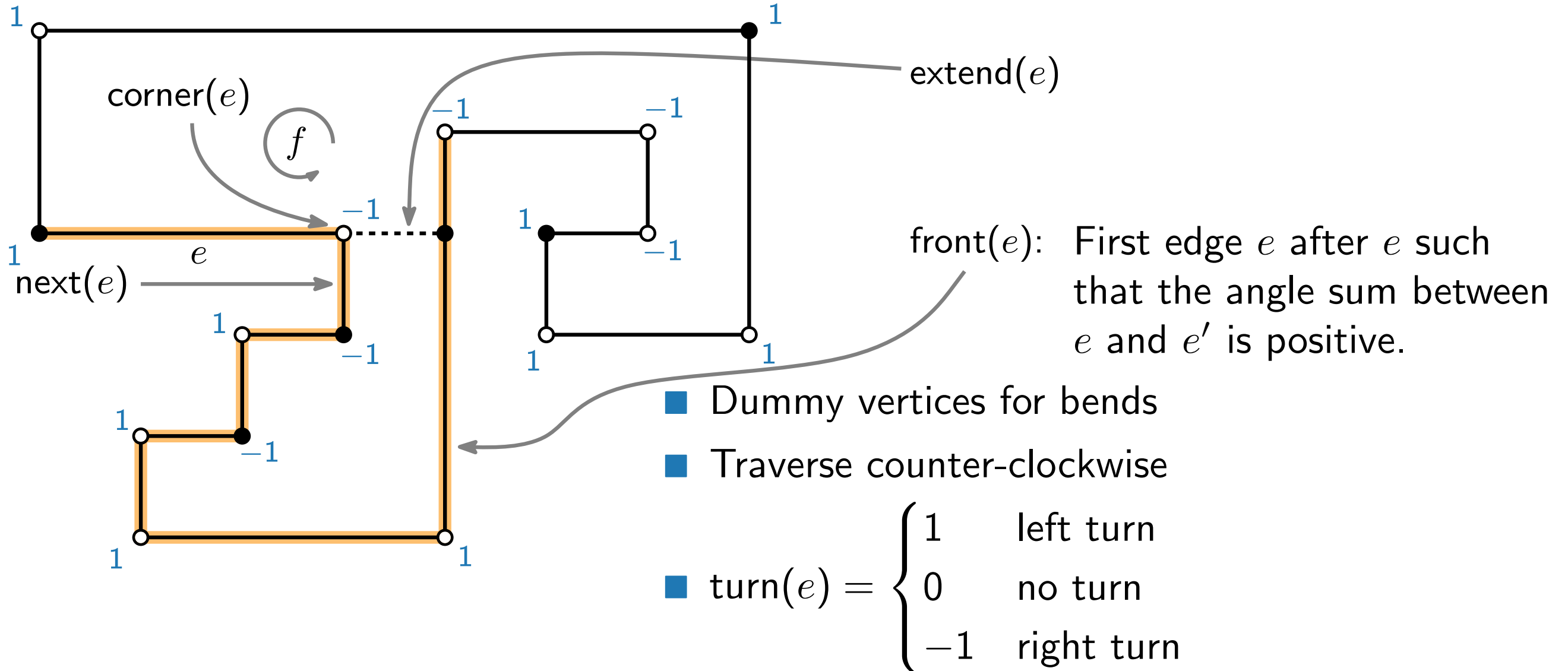
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$\text{front}(e)$ : First edge  $e'$  after  $e$  such that the angle sum between  $e$  and  $e'$  is positive.

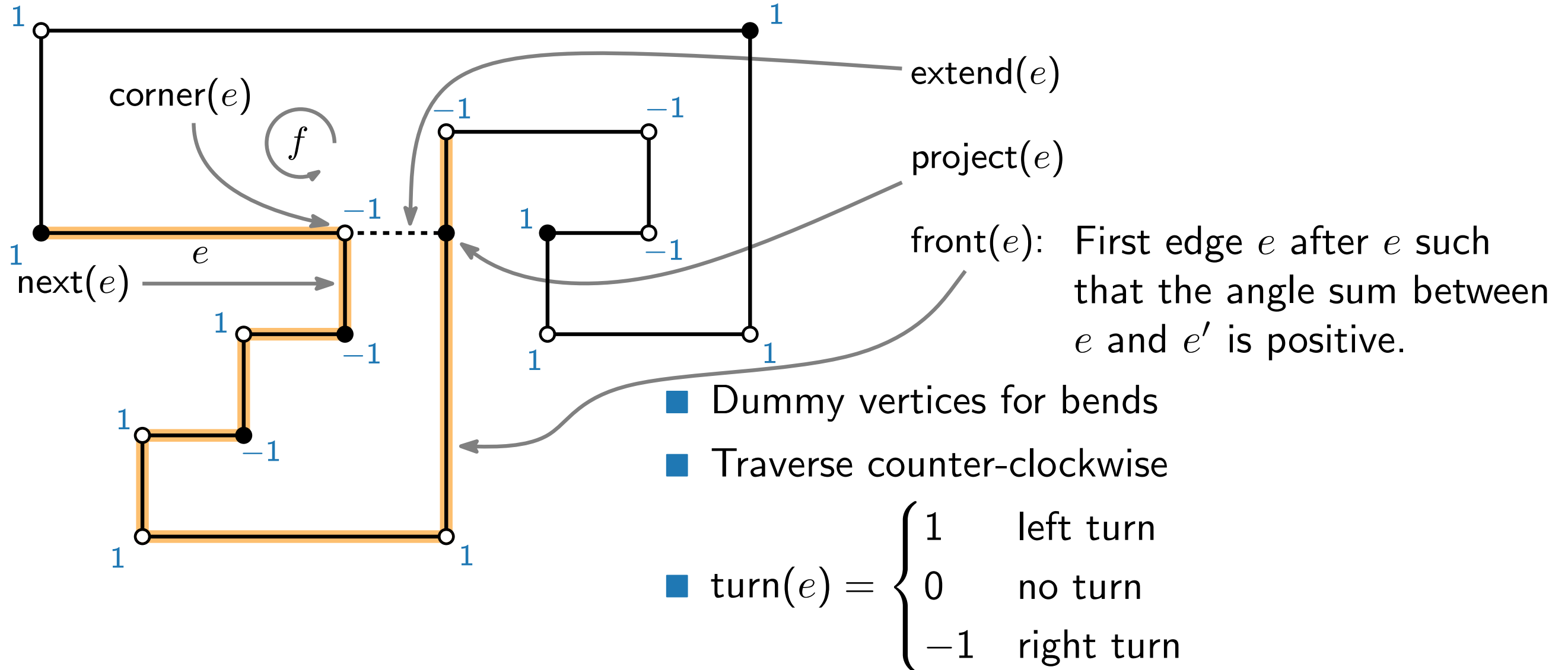
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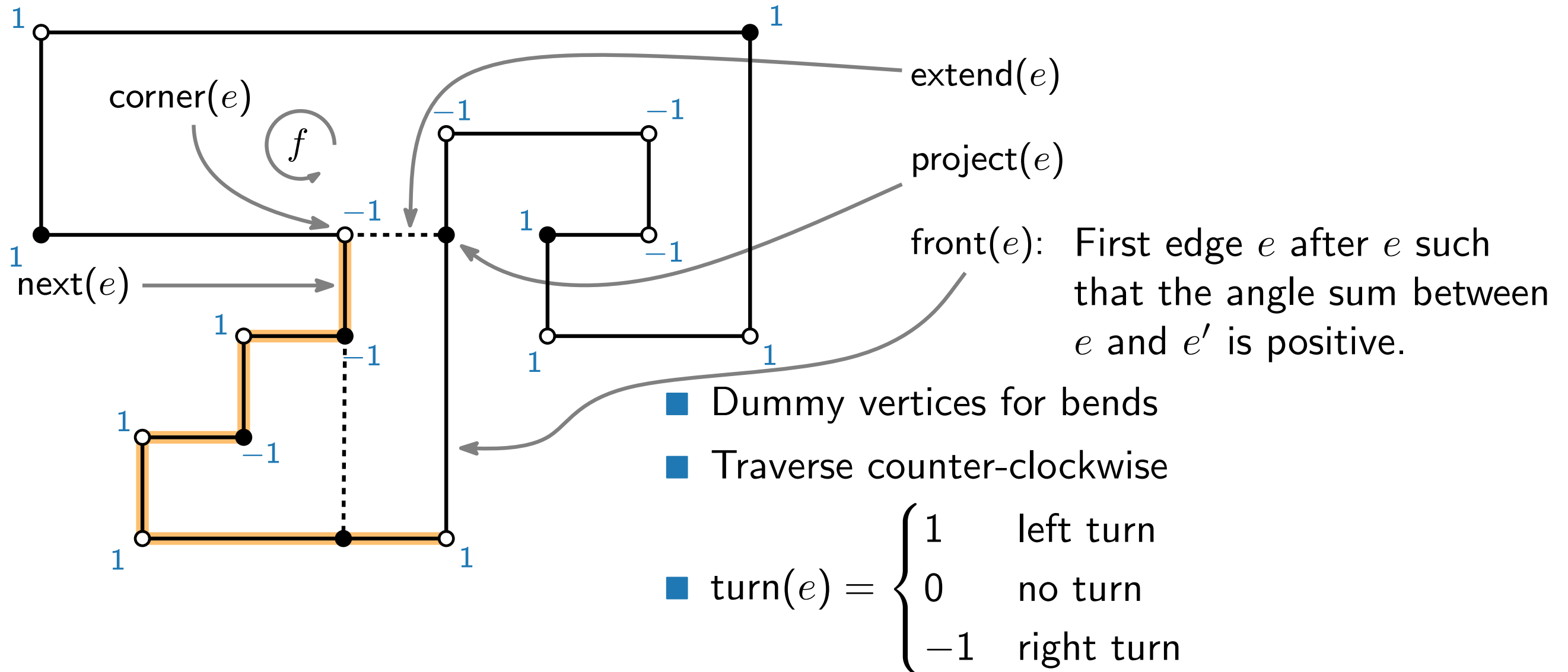




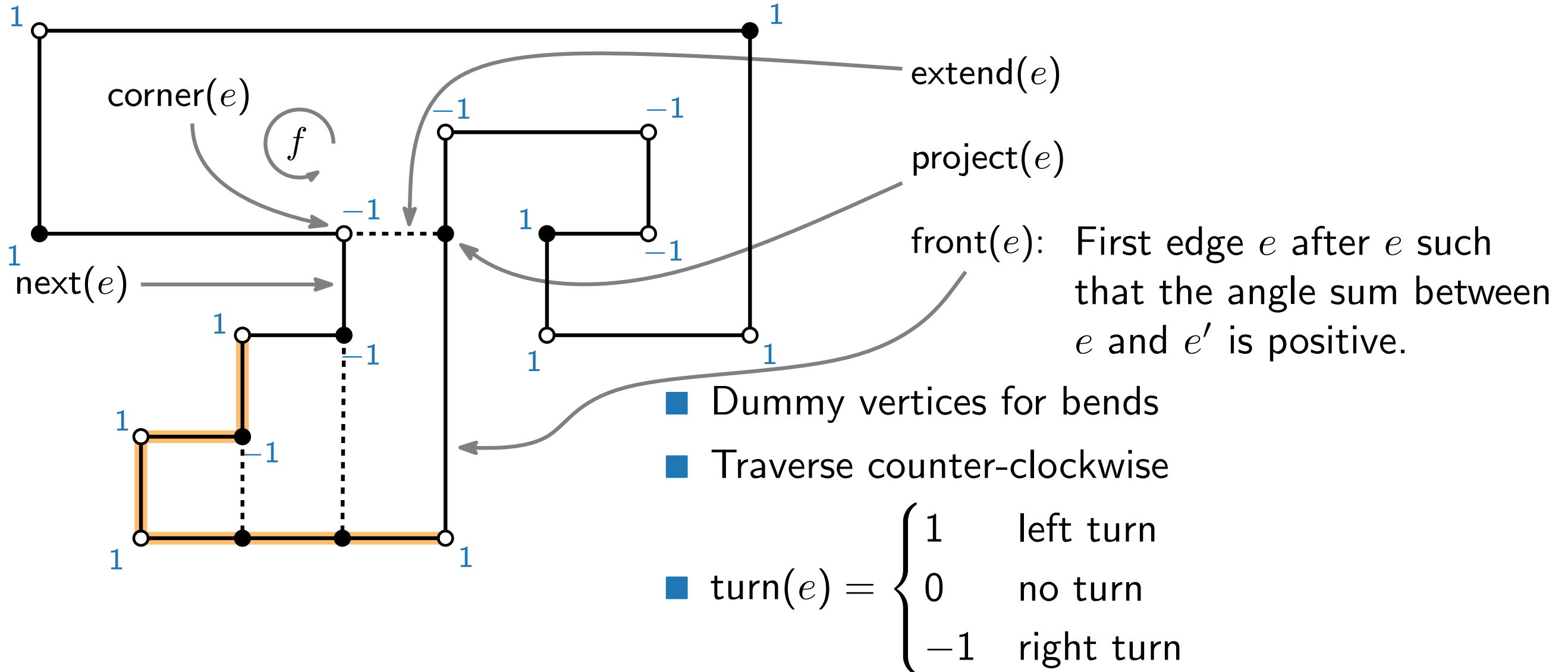
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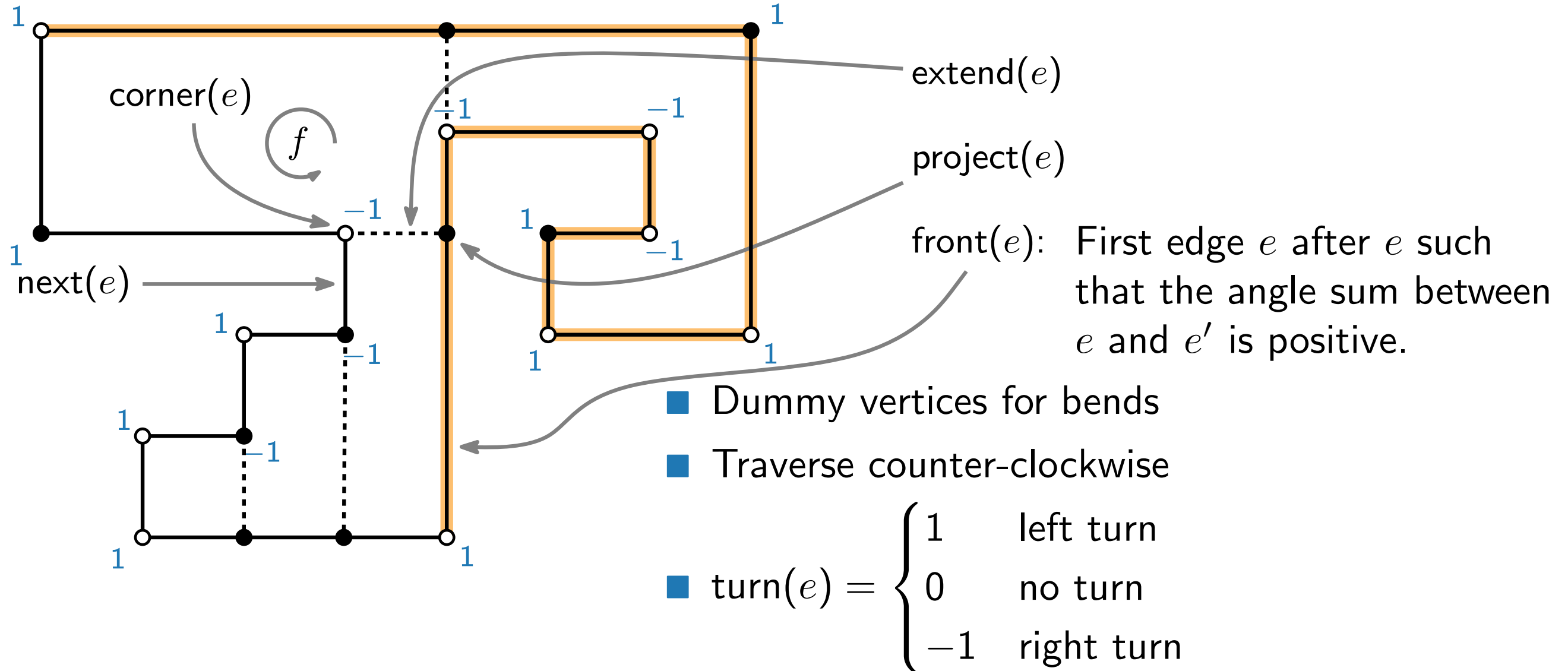
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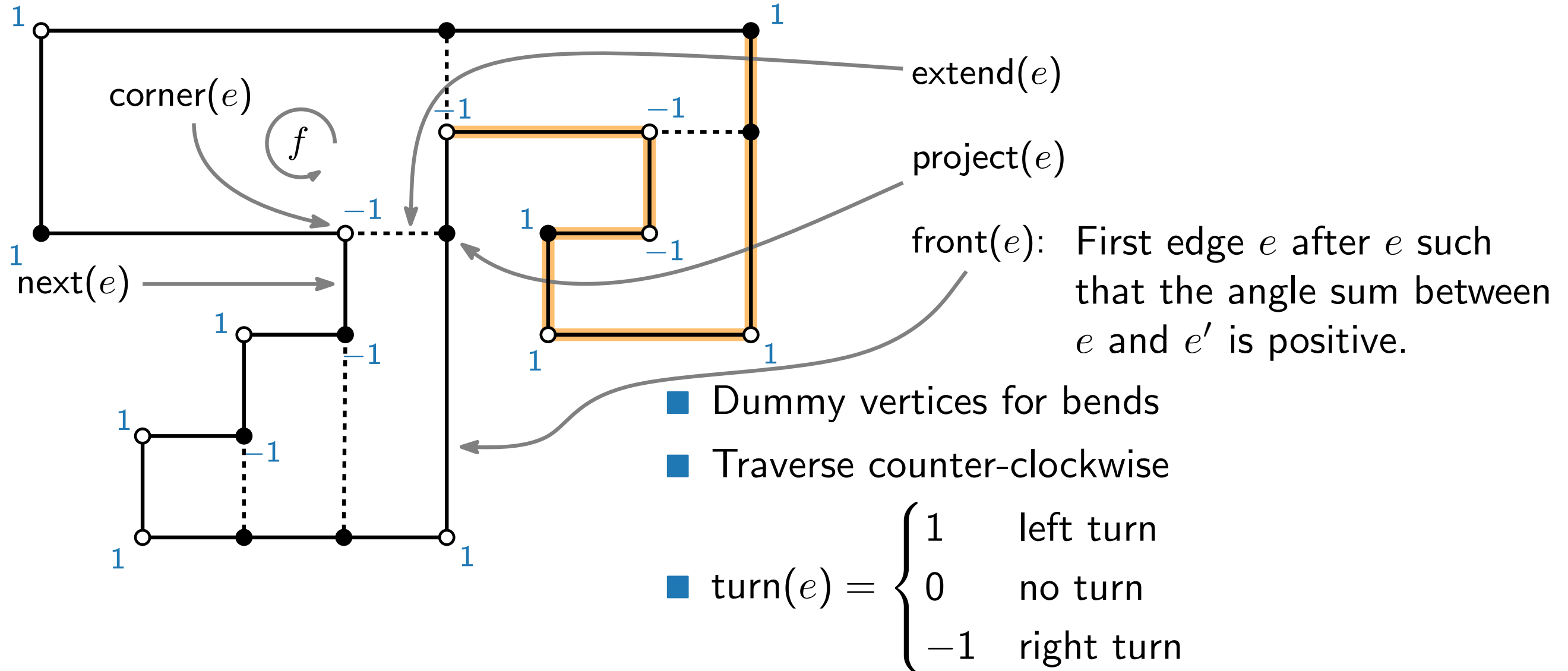
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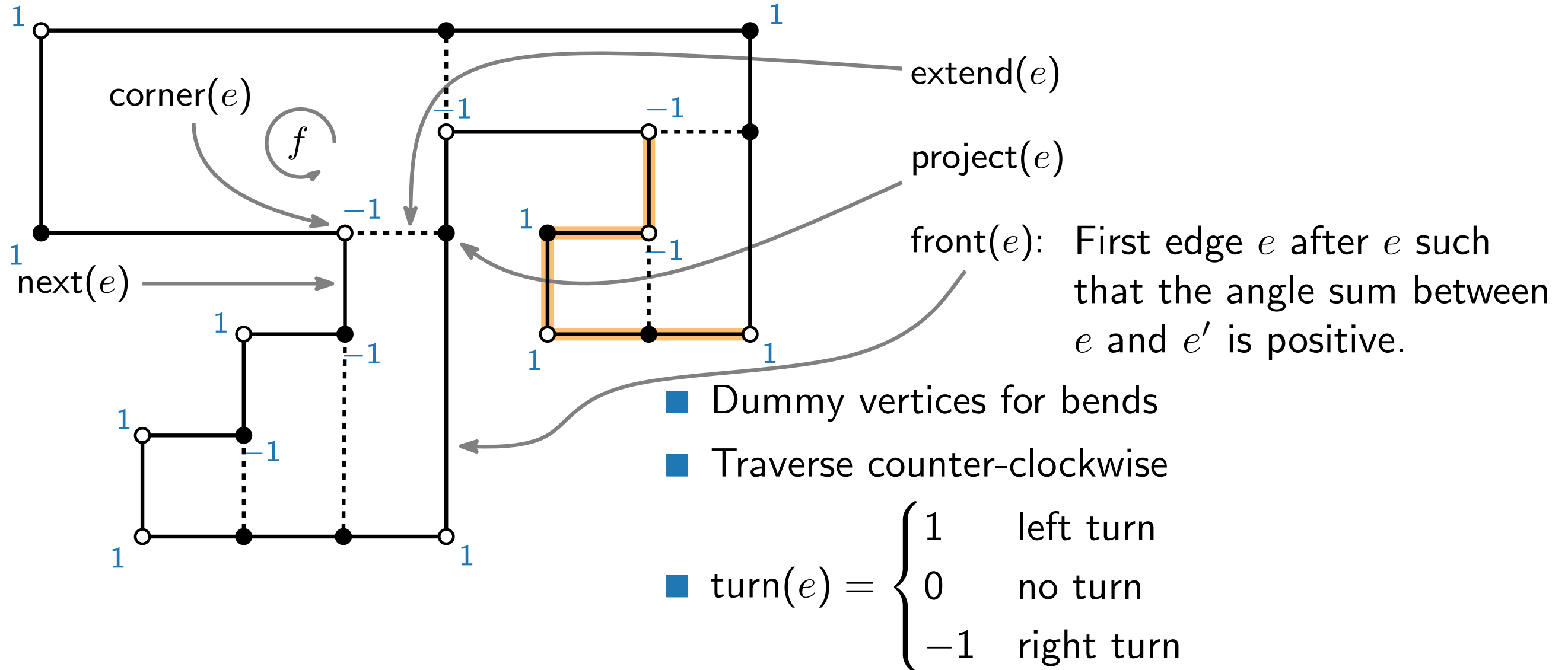
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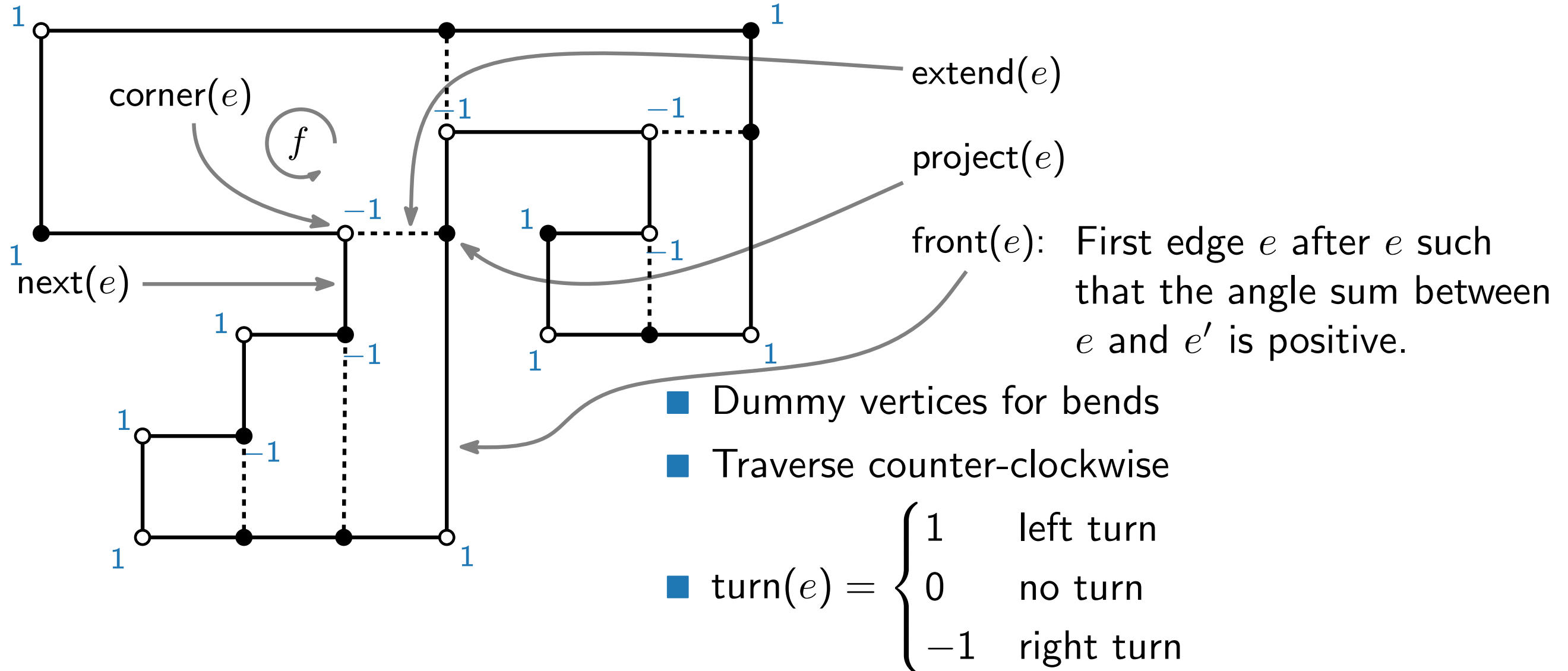
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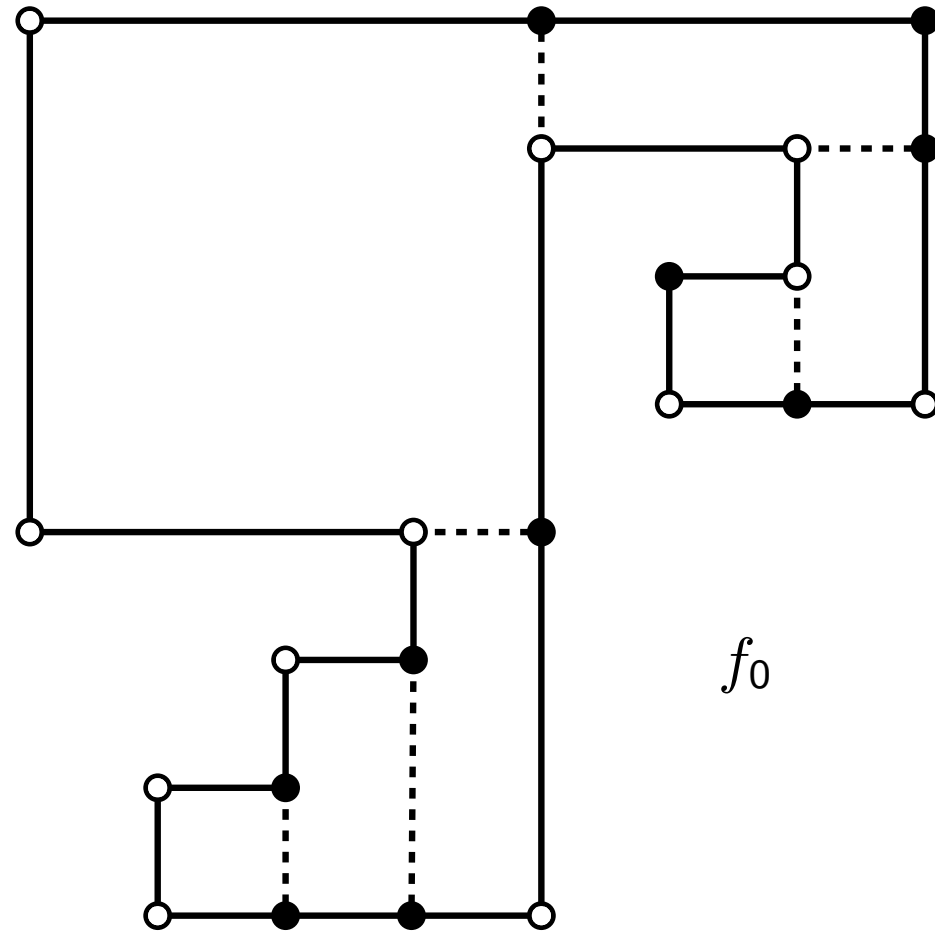
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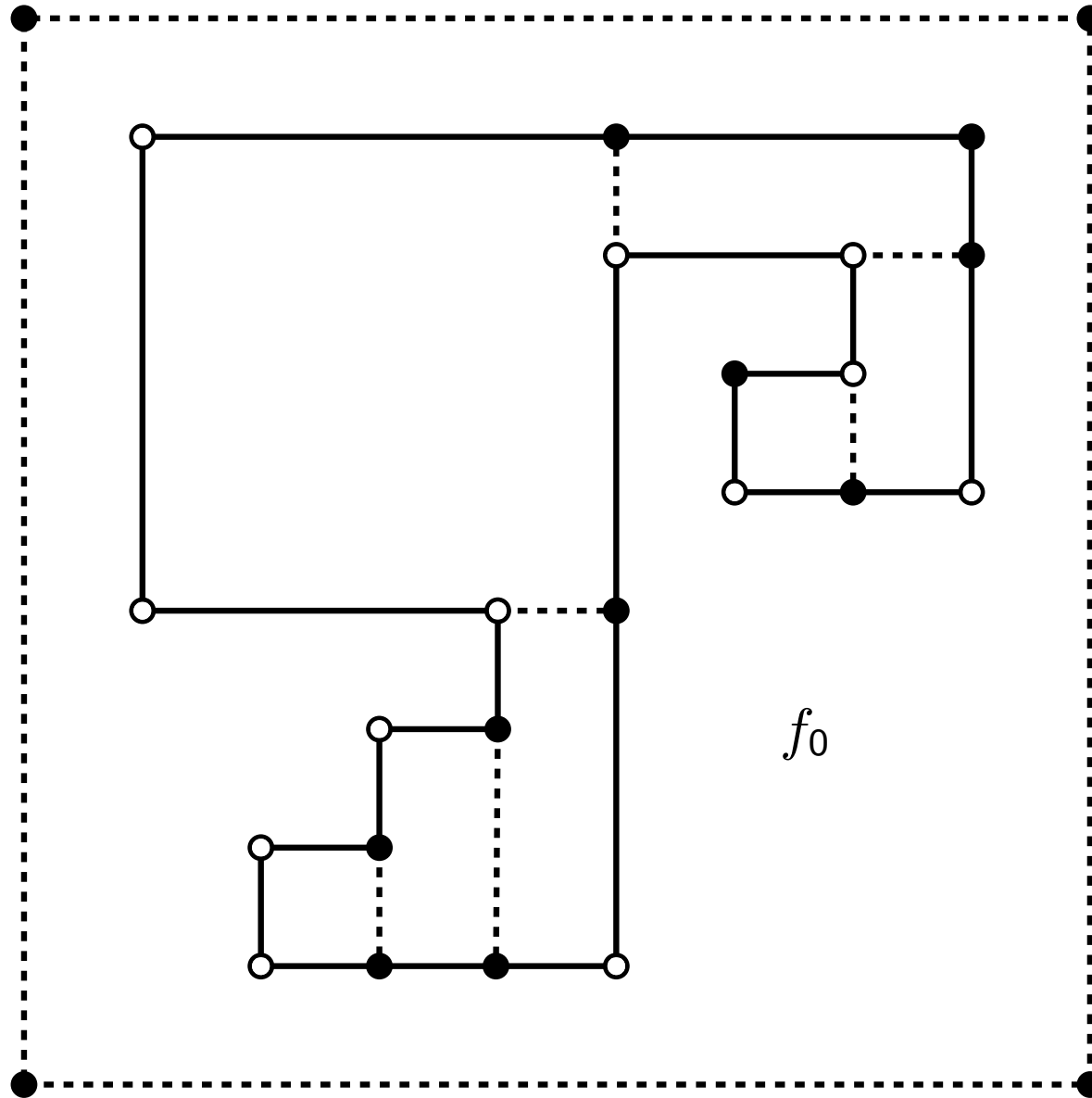


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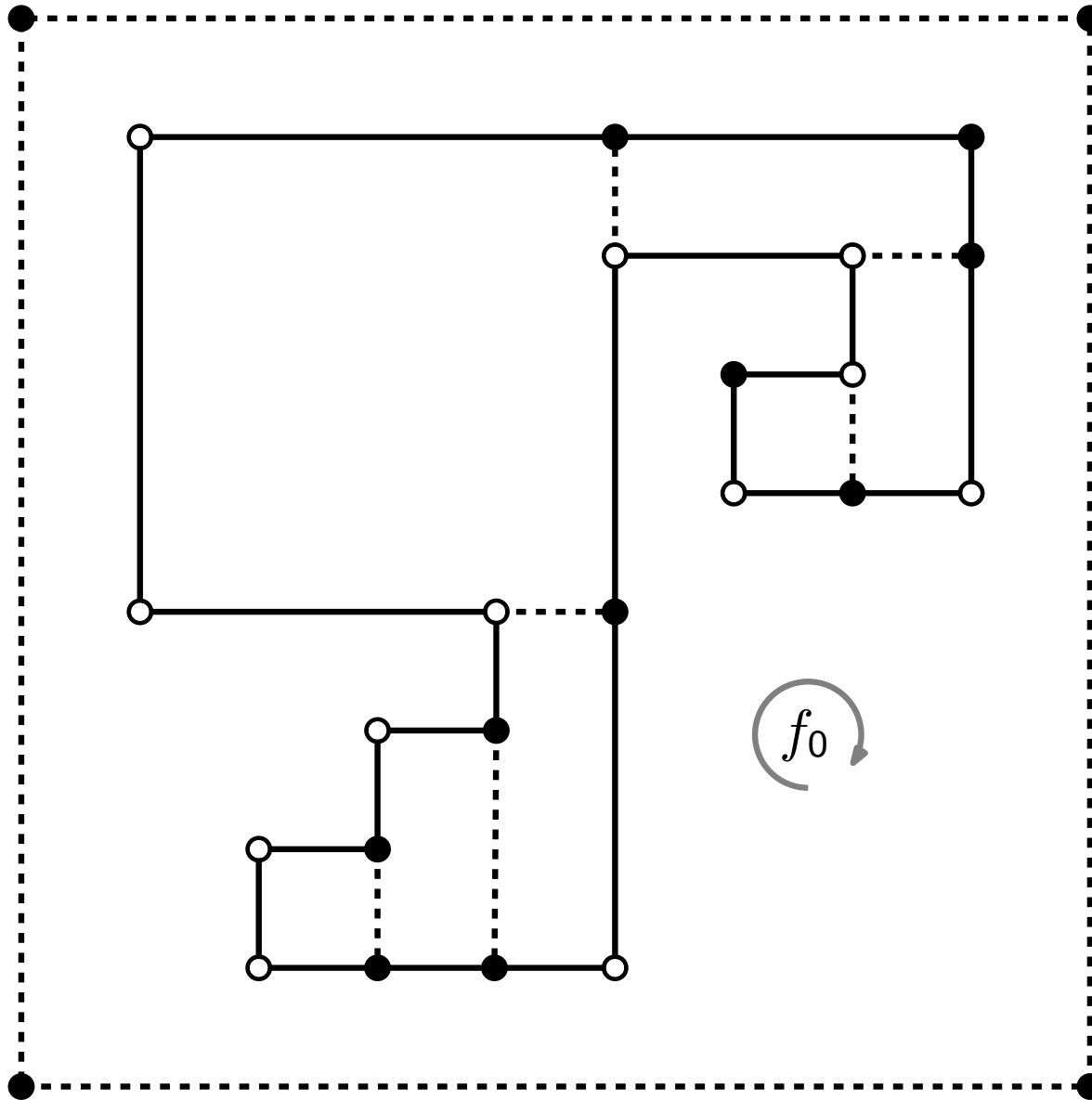


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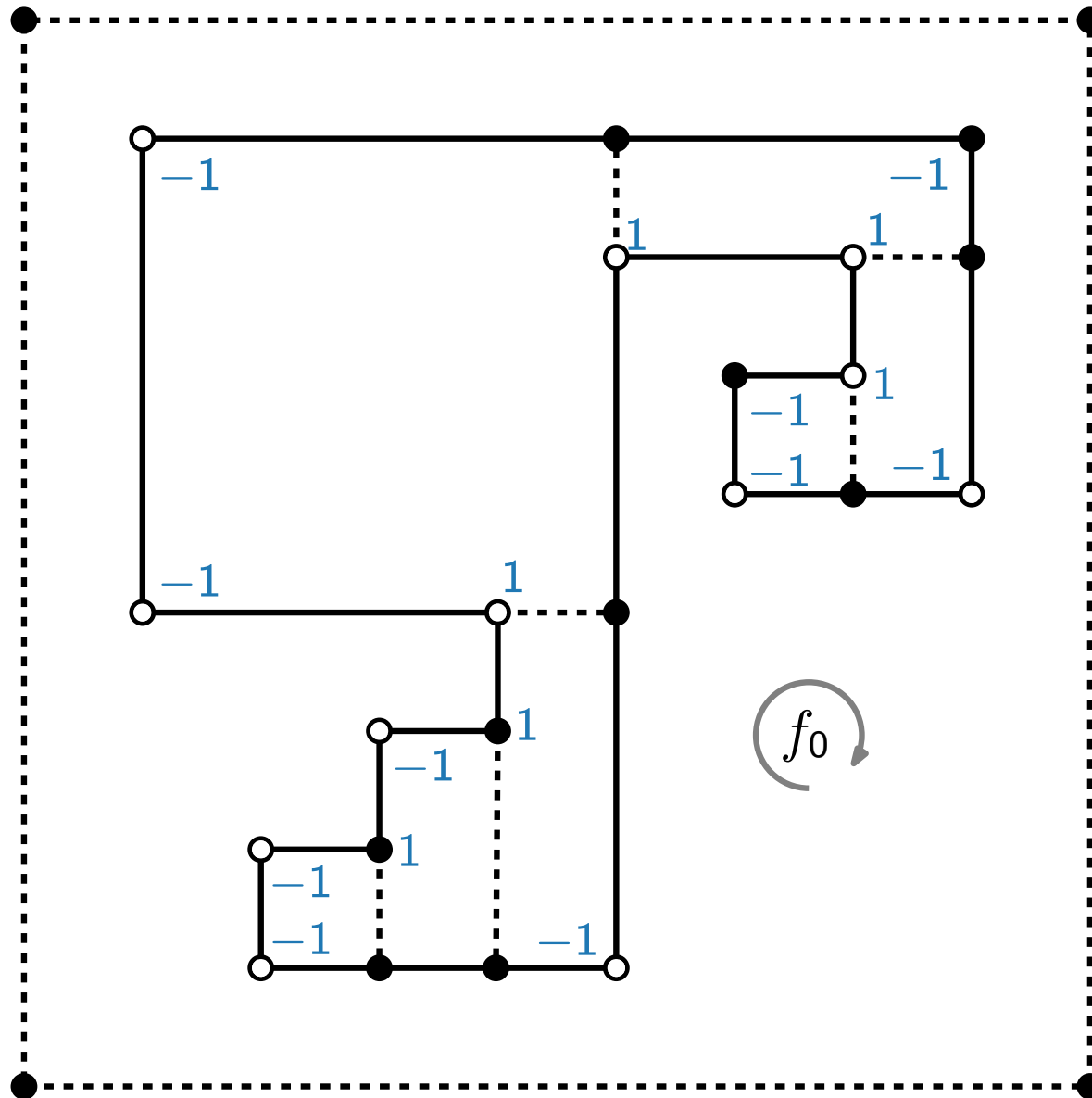
- Add an outer rectangle

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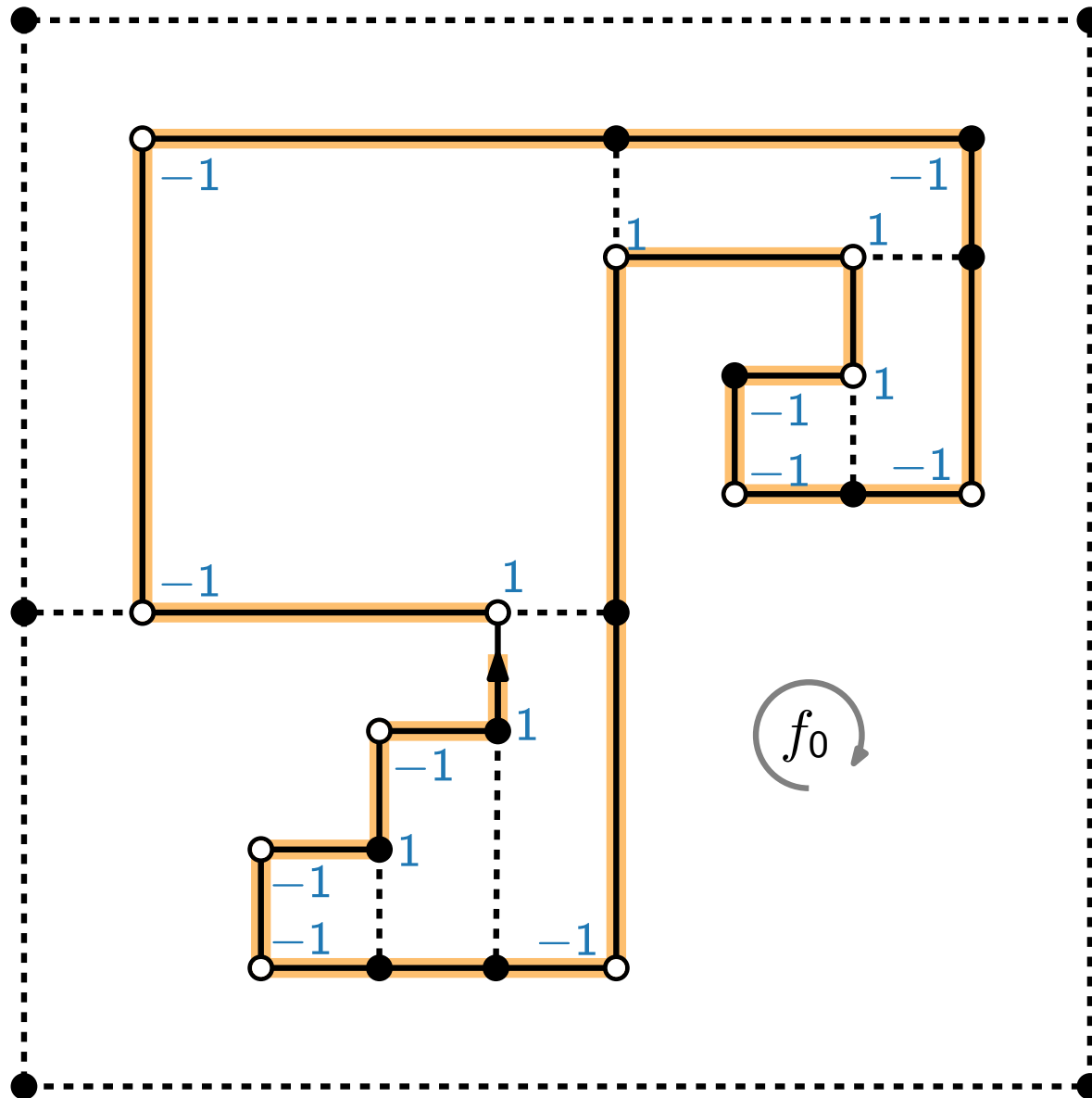
- Add an outer rectangle
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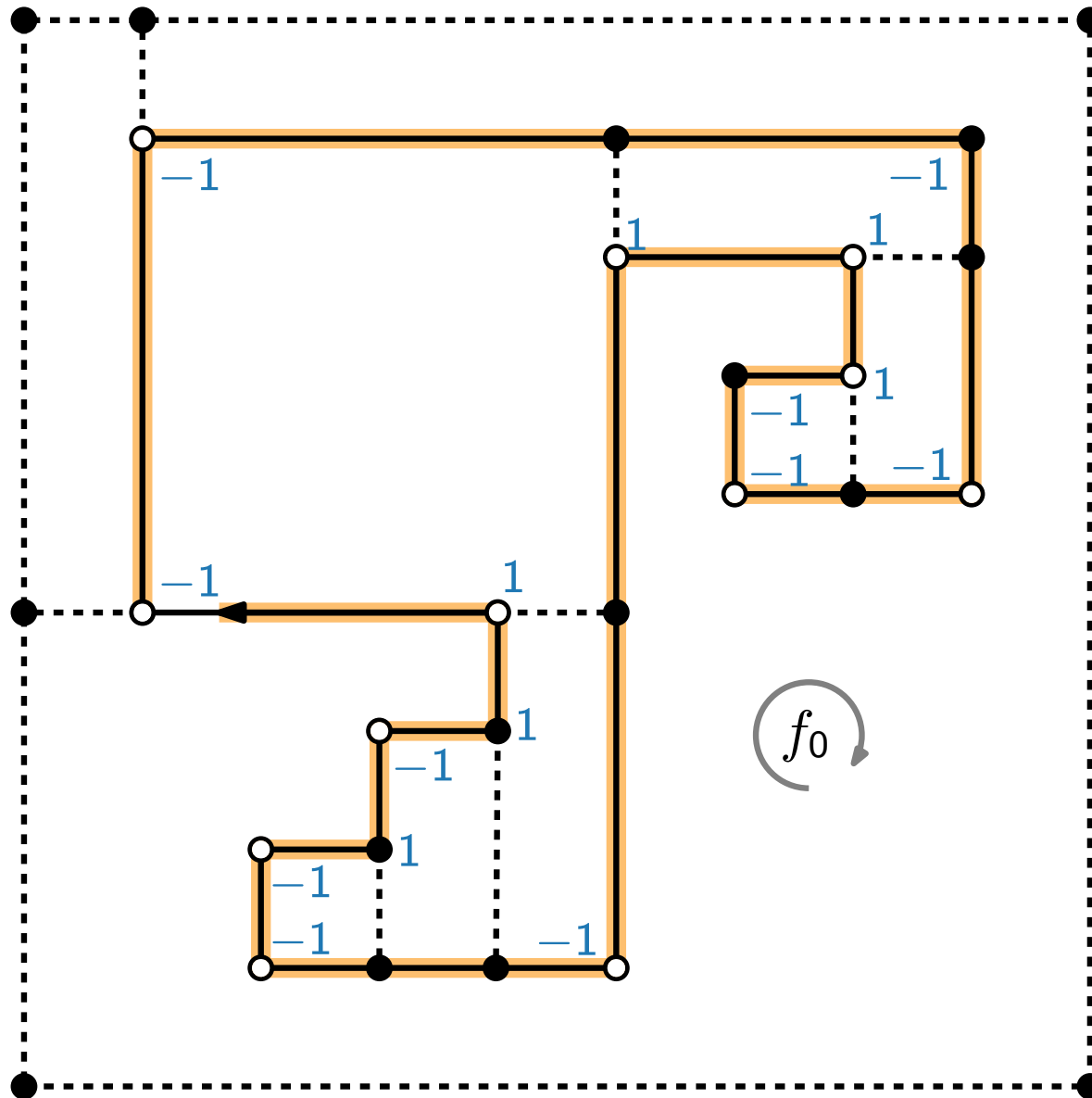
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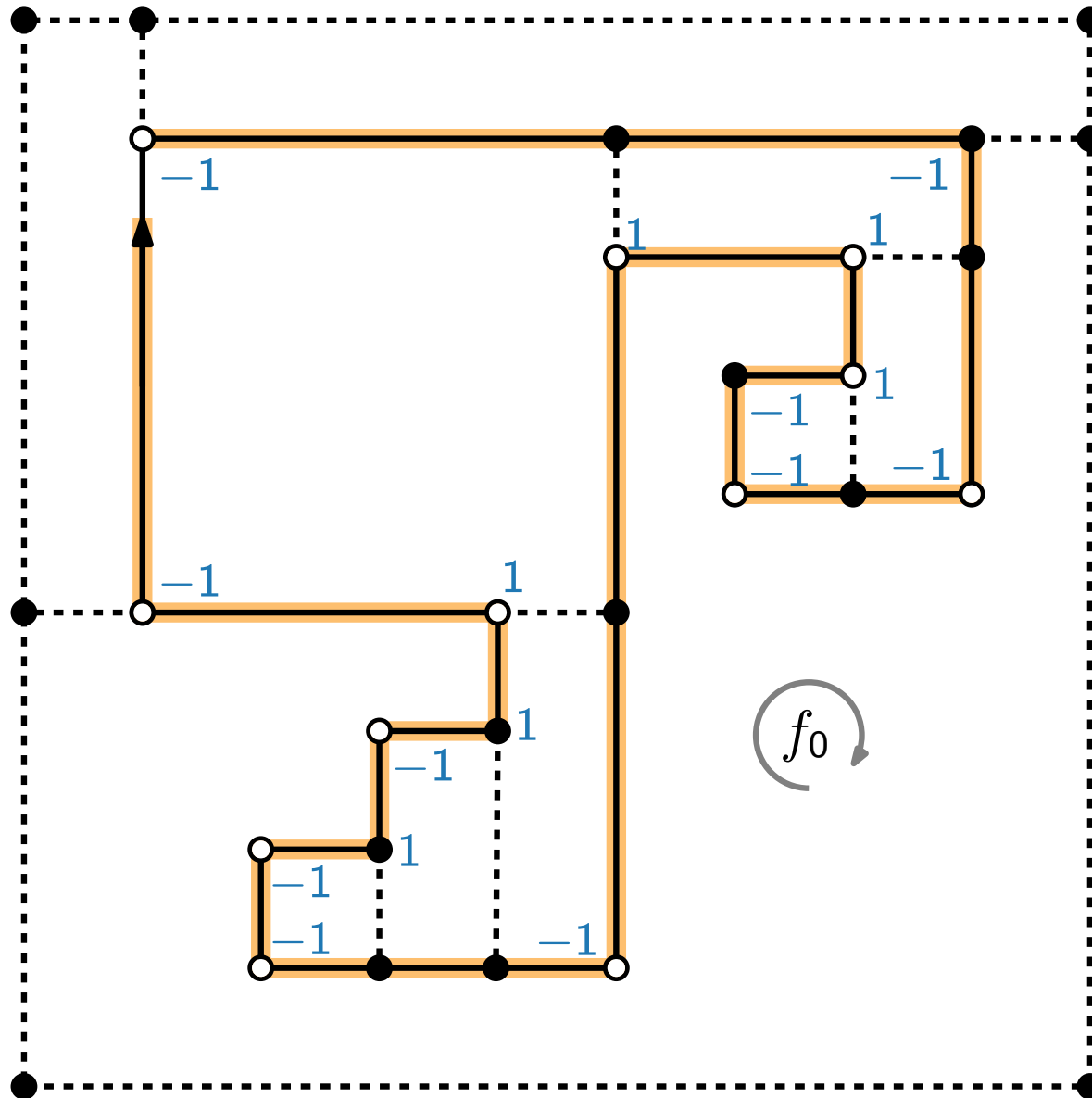
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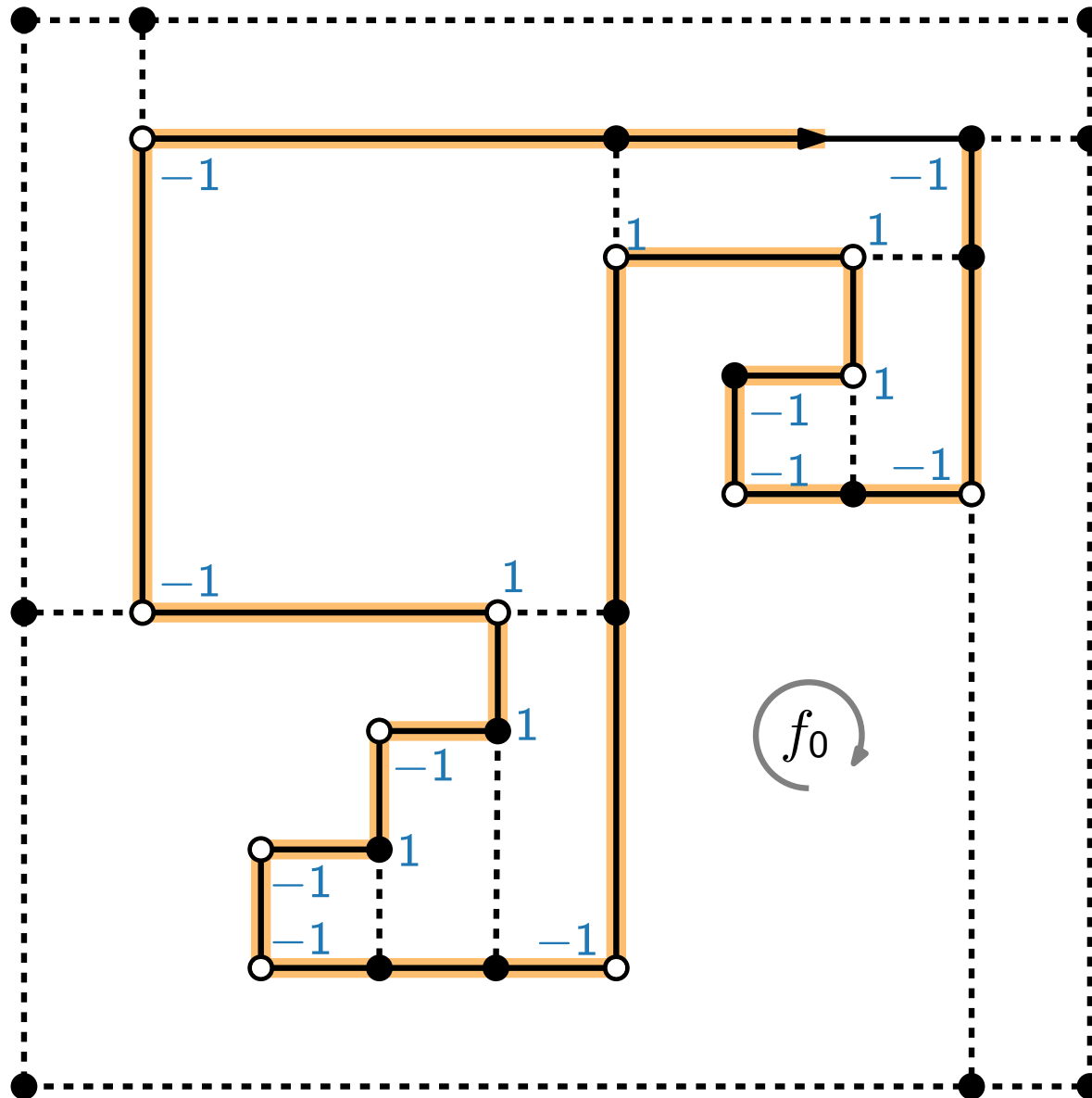
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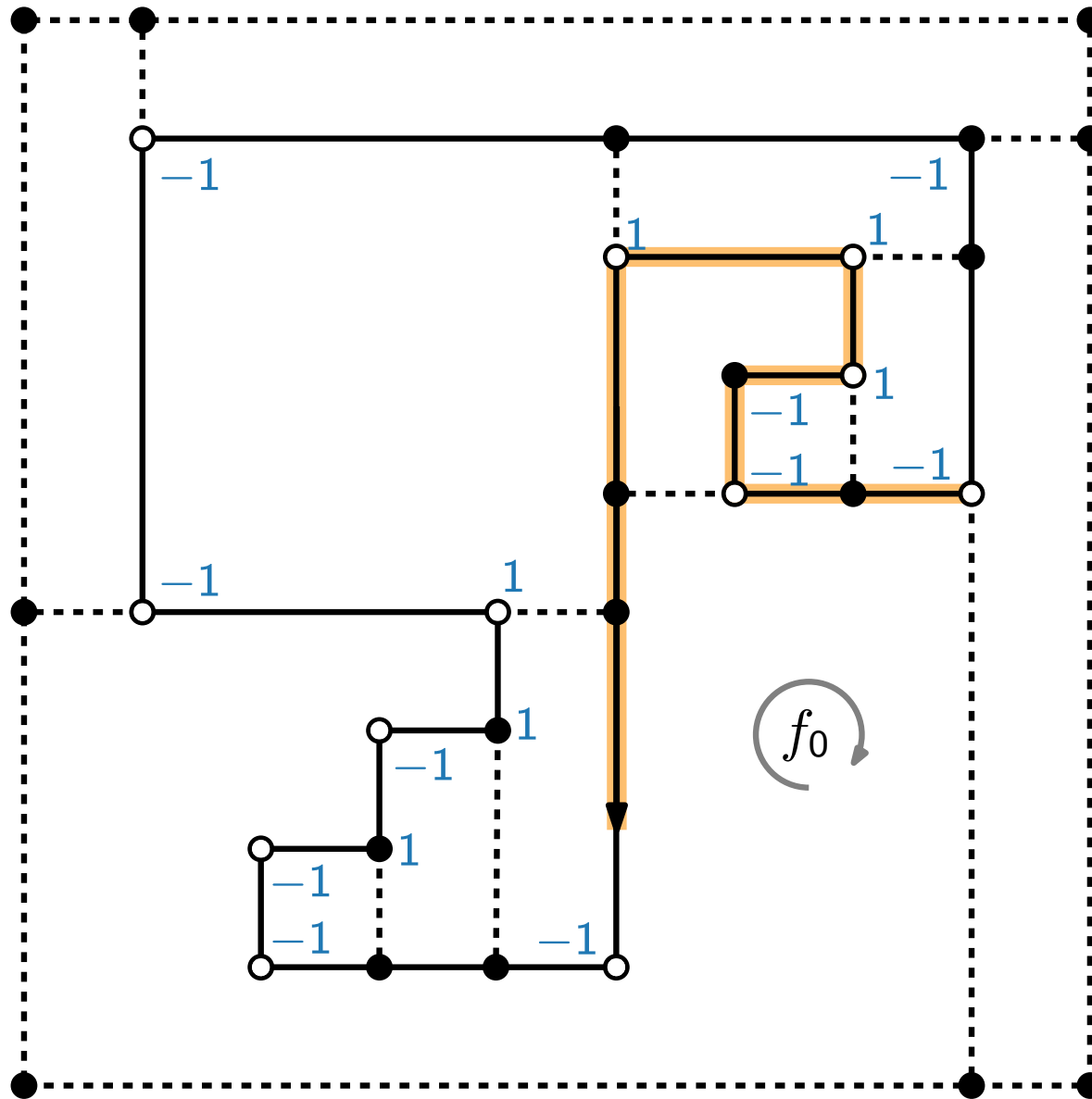
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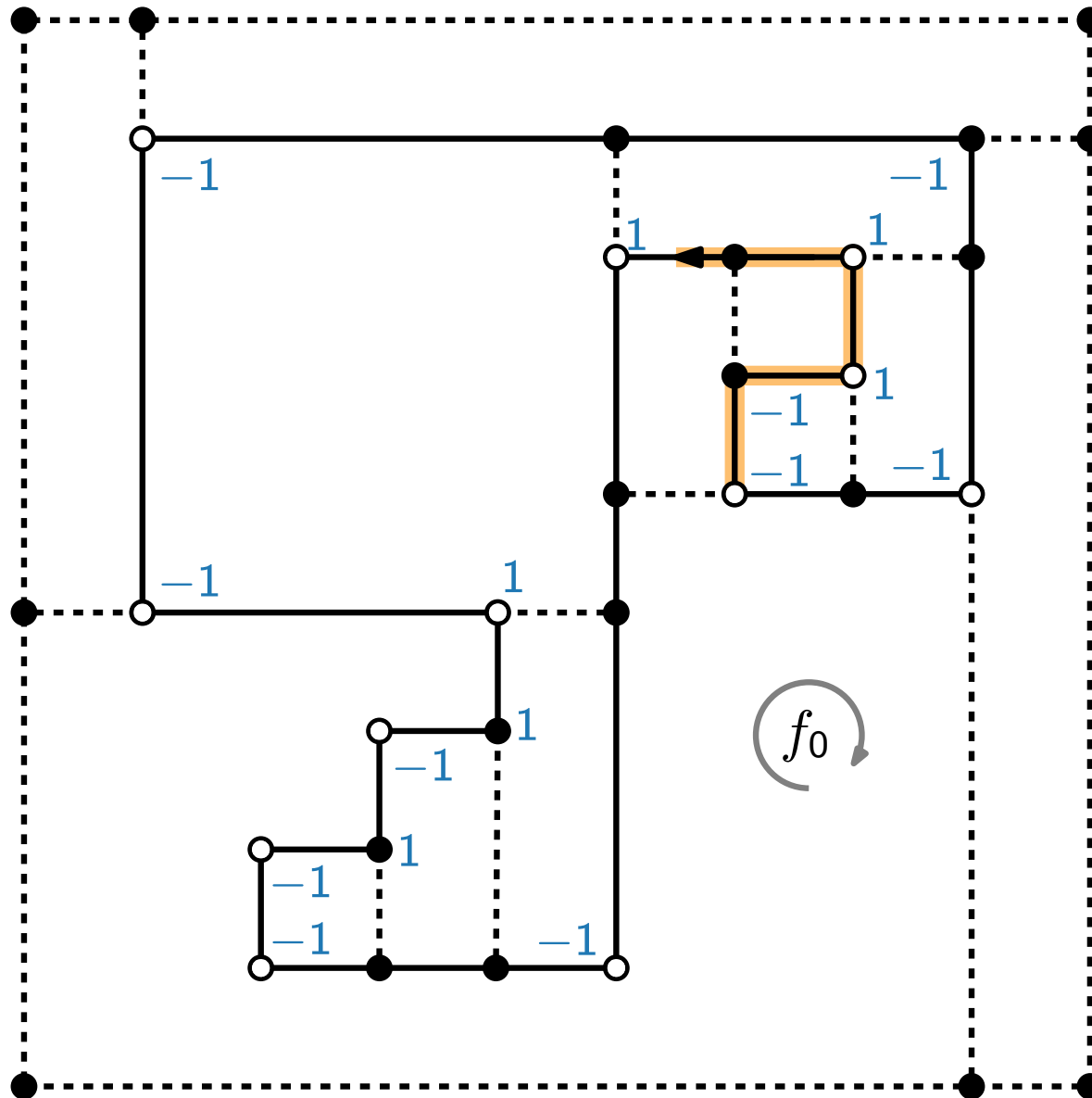
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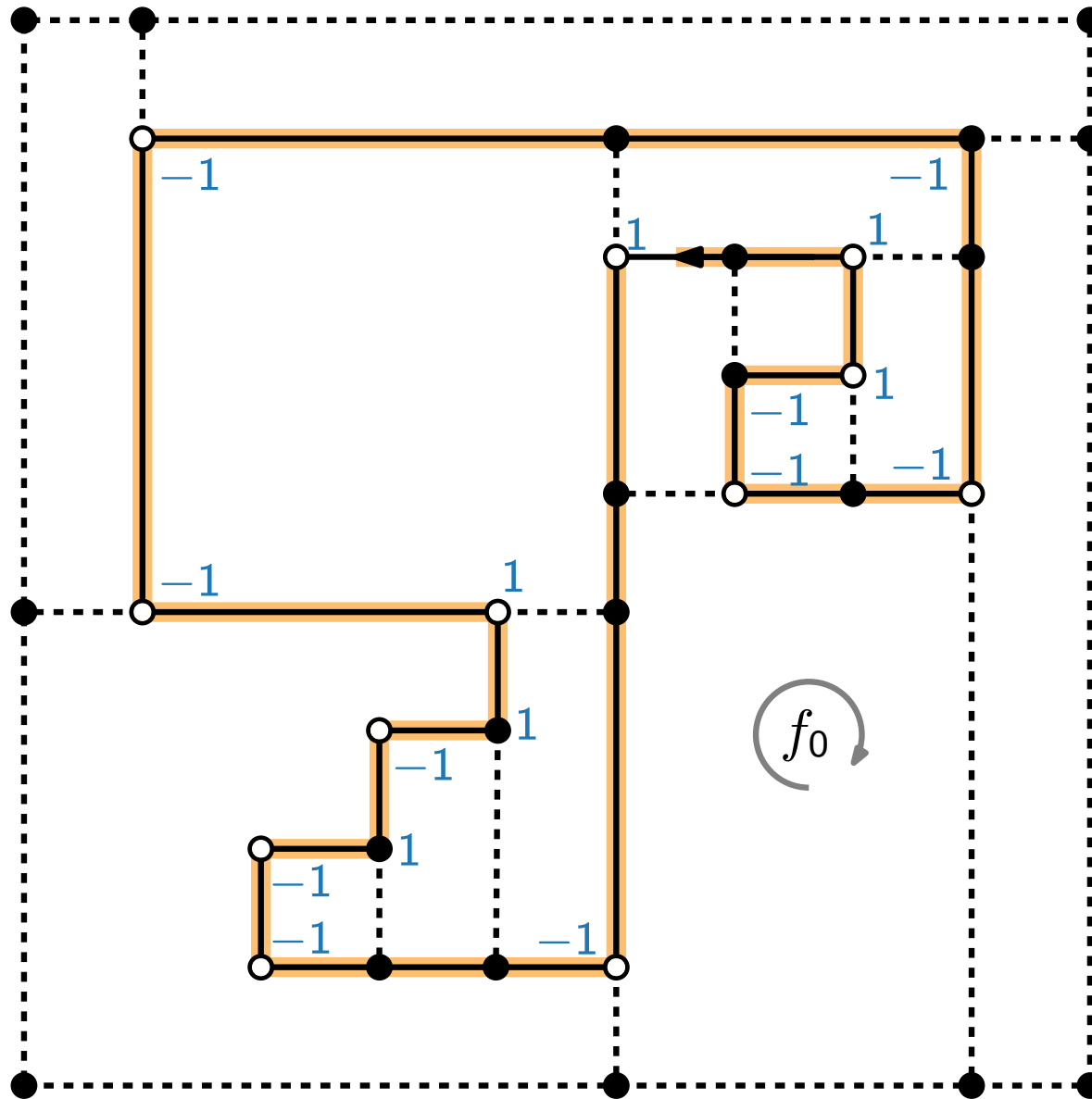


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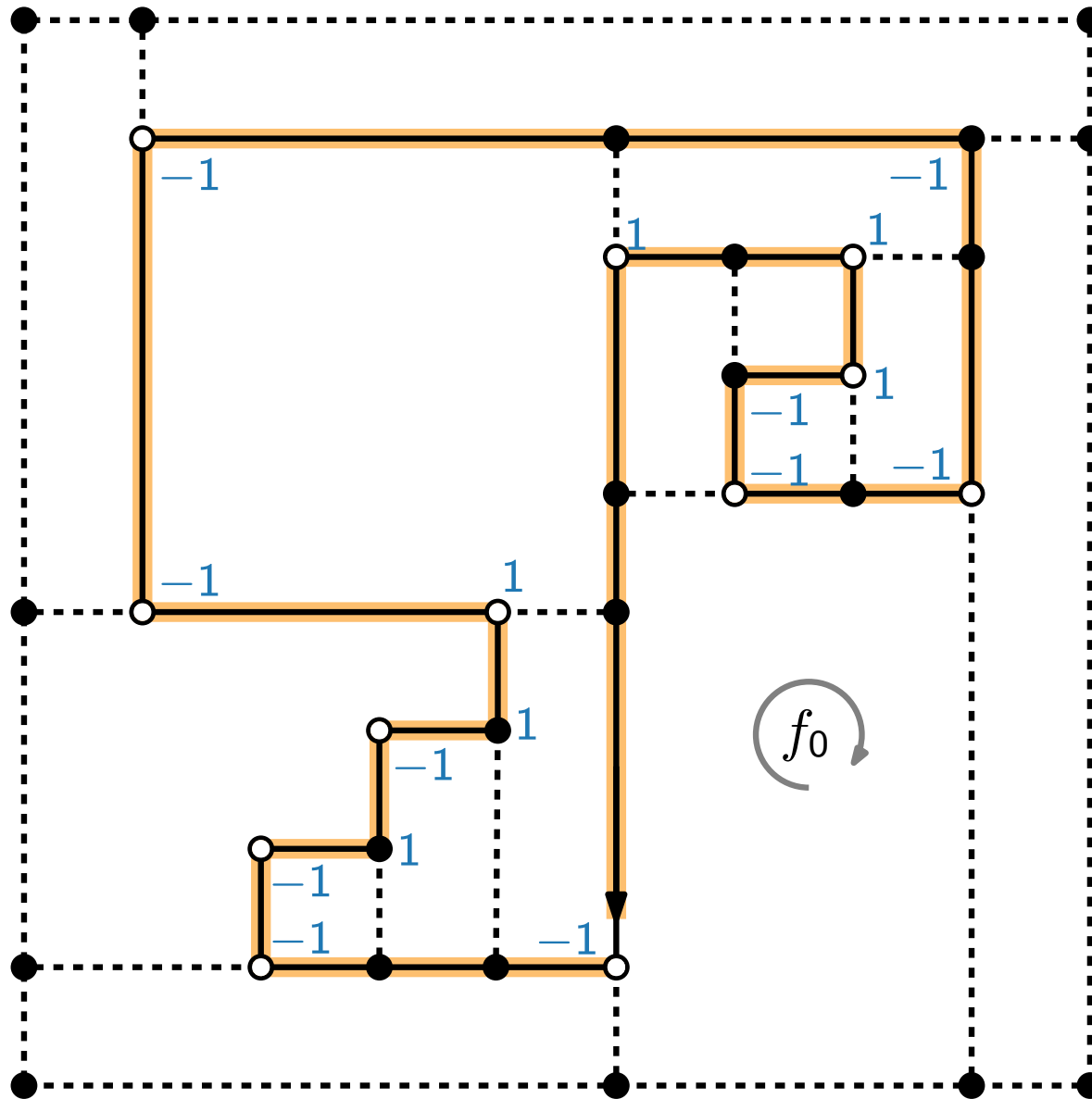
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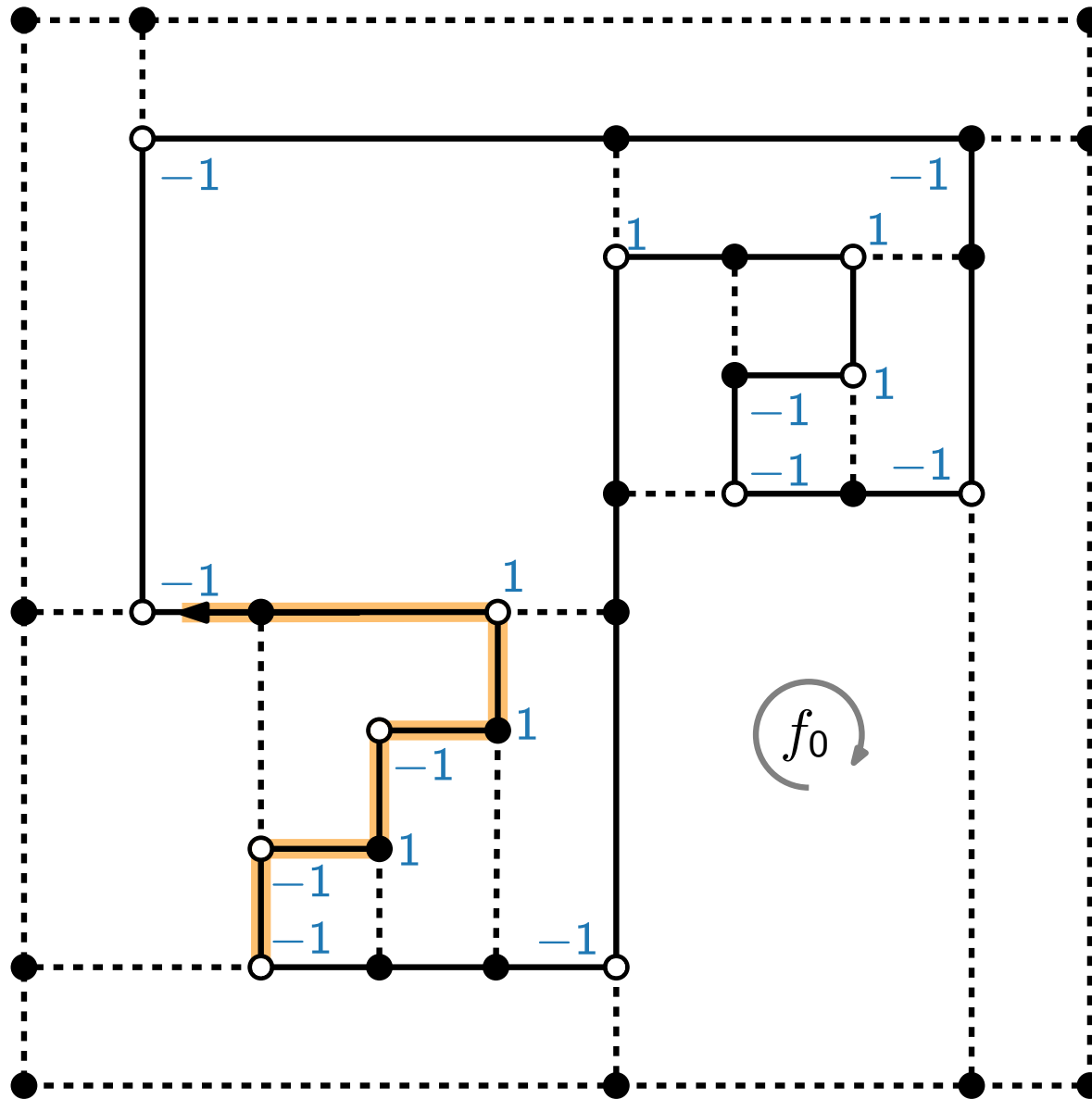
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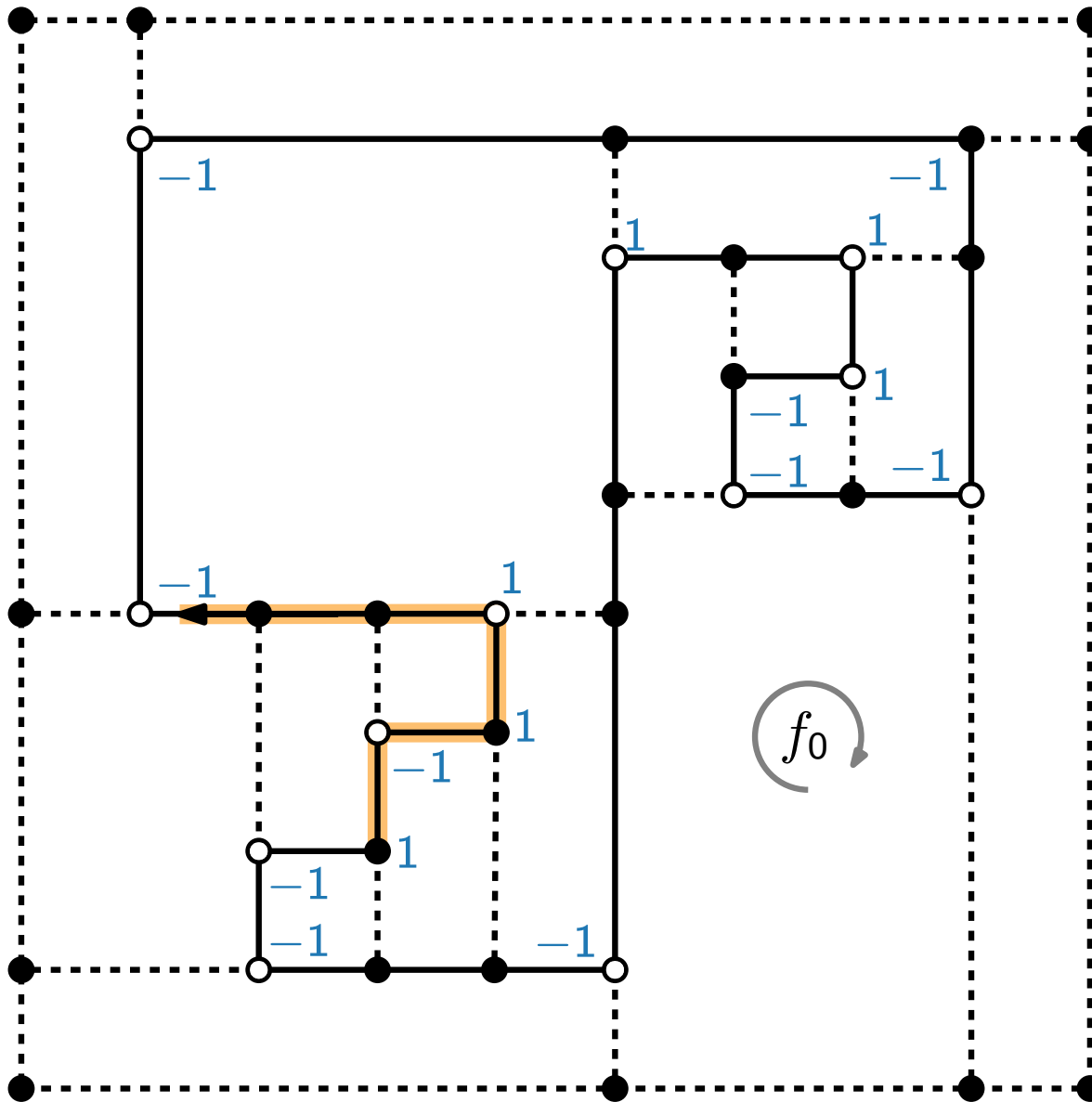
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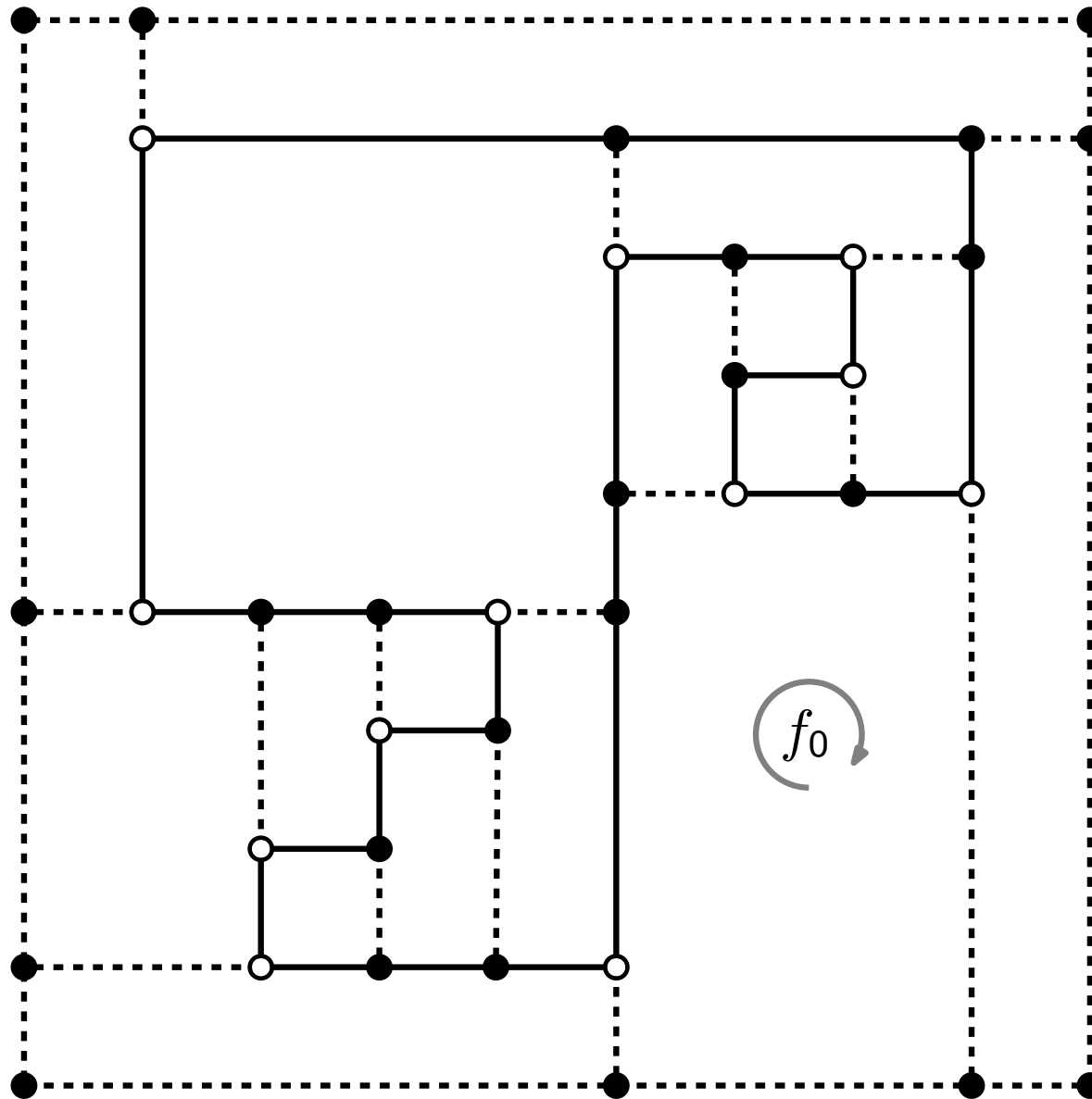
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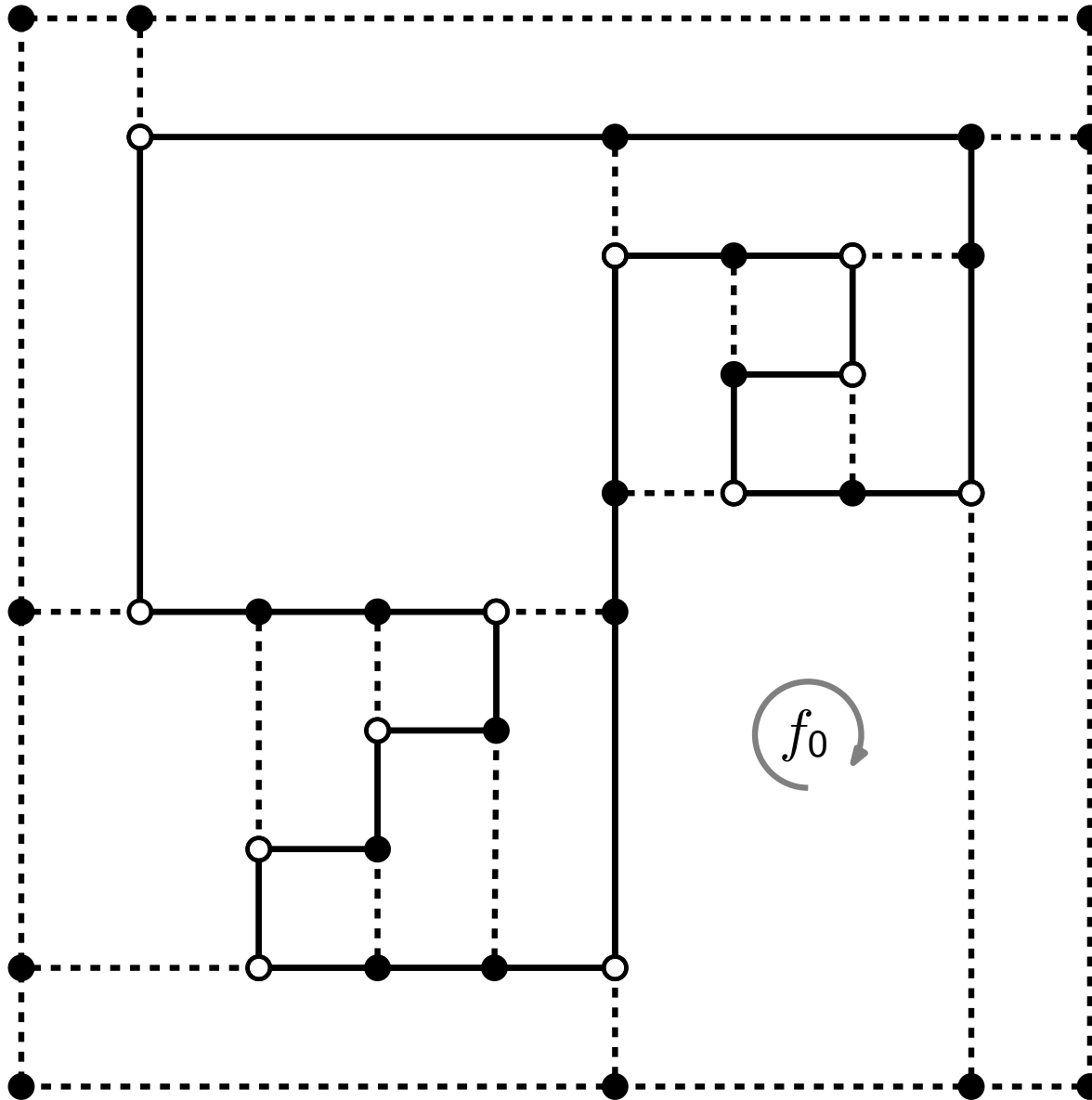
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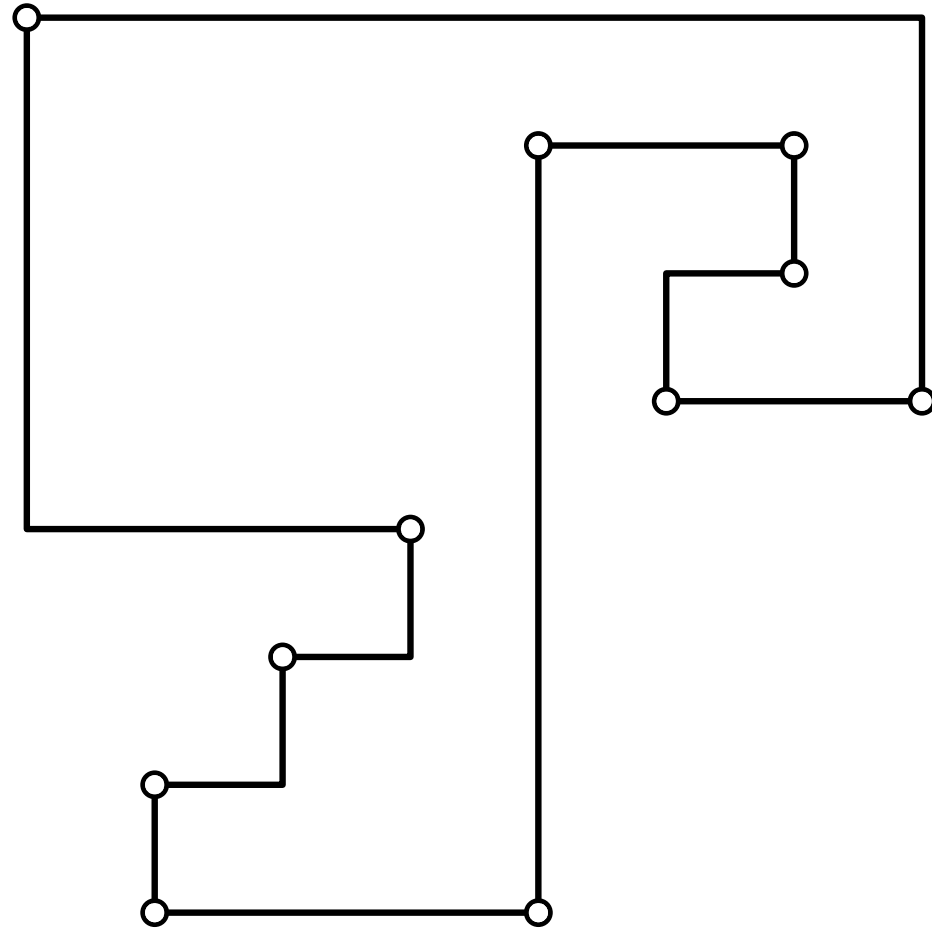
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Area minimized?

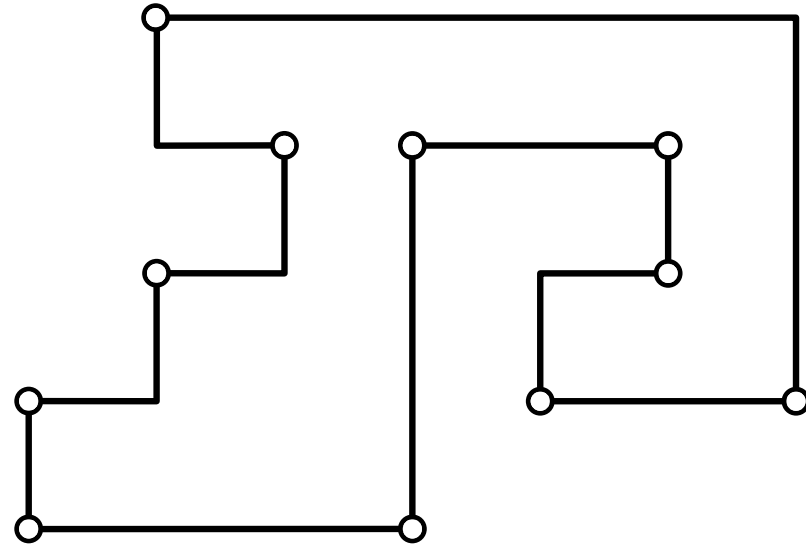
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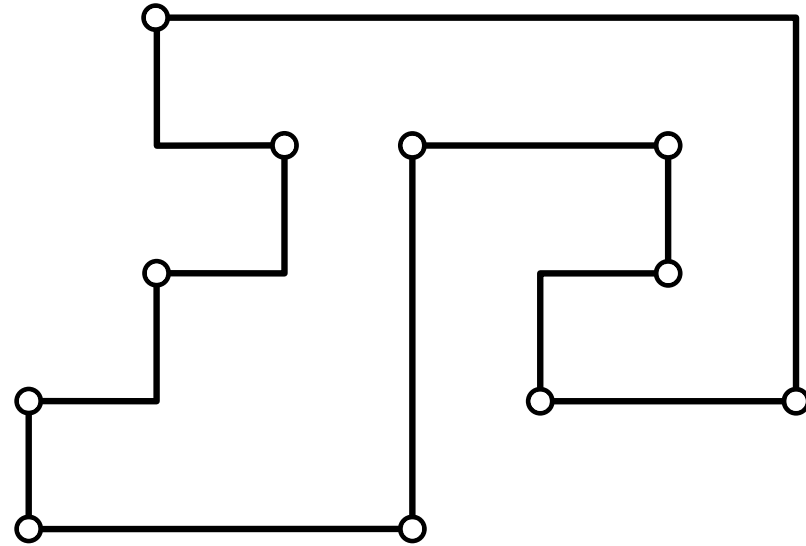


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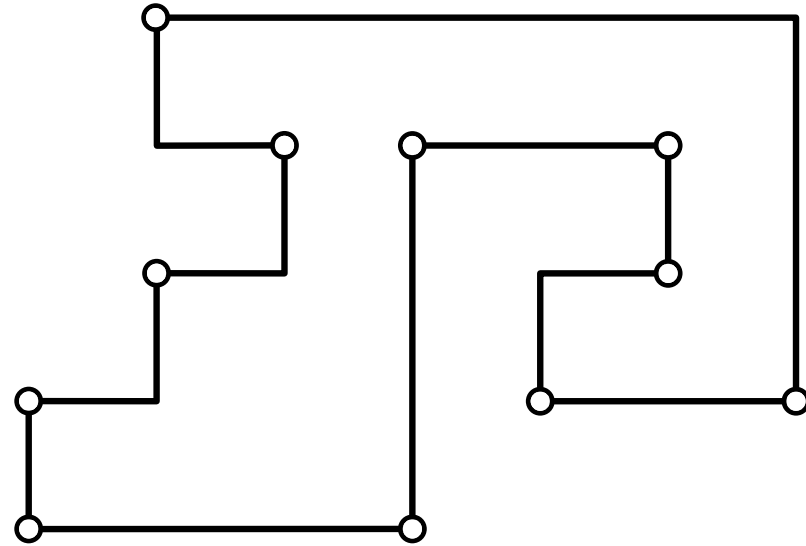
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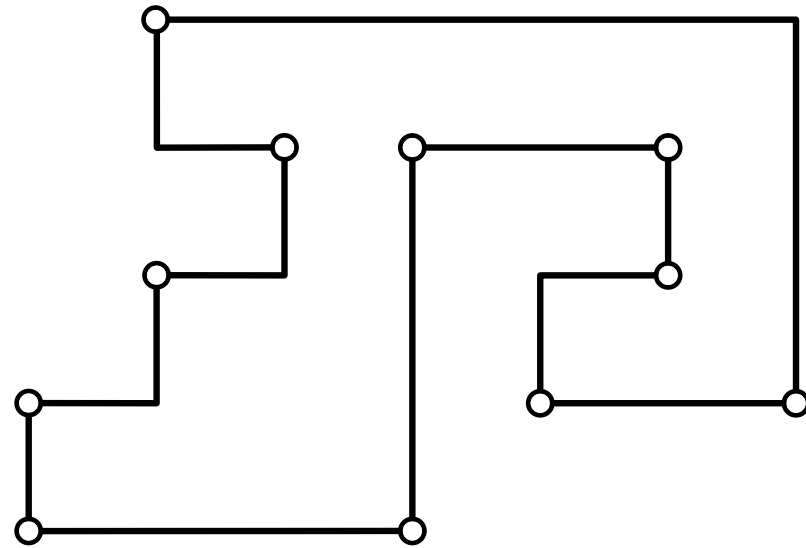
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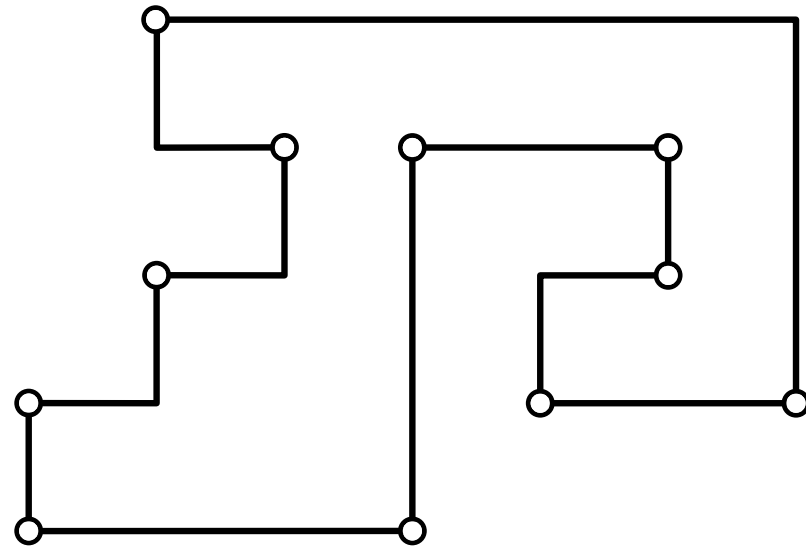
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**Theorem.** [Patrignani 2001]

Compaction for a given orthogonal representation is NP-hard in general.

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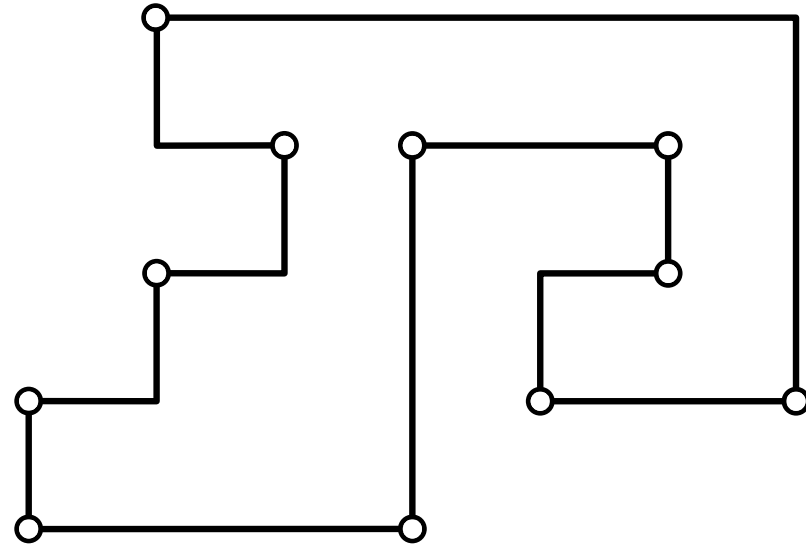
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Compaction is NP-hard even for orthogonal representations of *cycles*.

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Question: Is there an assignment of truth values to the variables in  $X$  such that  $\Phi$  is true?

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e.g.,  $C_1 = x_1 \vee \neg x_2 \vee x_3$ 

← a literal is a variable  $x$  or a negated variable  $\neg x$
- Boolean formula  $\Phi = C_1 \wedge C_2 \wedge \dots \wedge C_m$

Question: Is there an assignment of truth values to the variables in  $X$  such that  $\Phi$  is true?

Idea of the reduction:

# Compaction is NP-hard

Polynomial-time reduction from the NP-complete satisfiability problem (SAT).

In an instance of the SAT problem we have:

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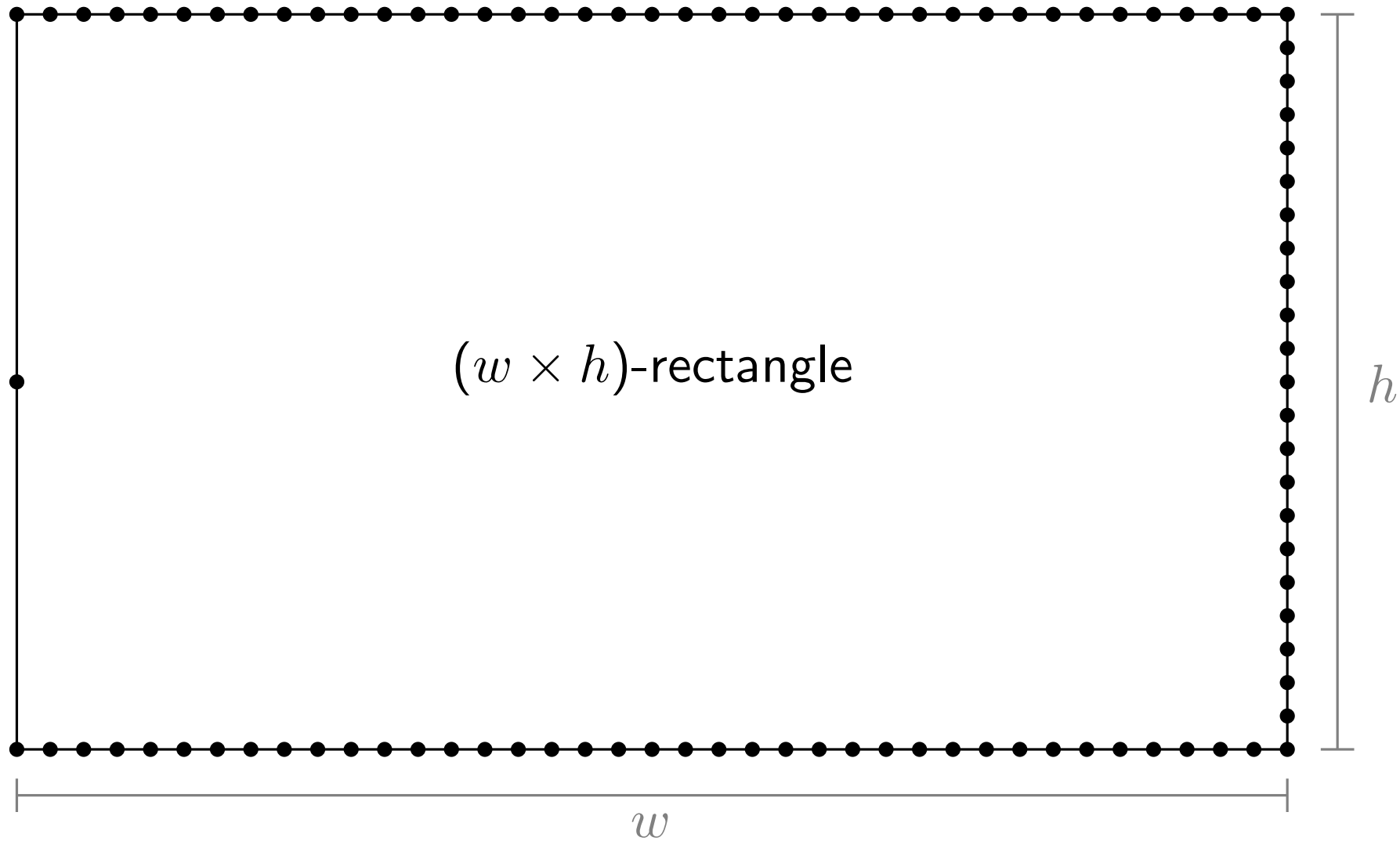
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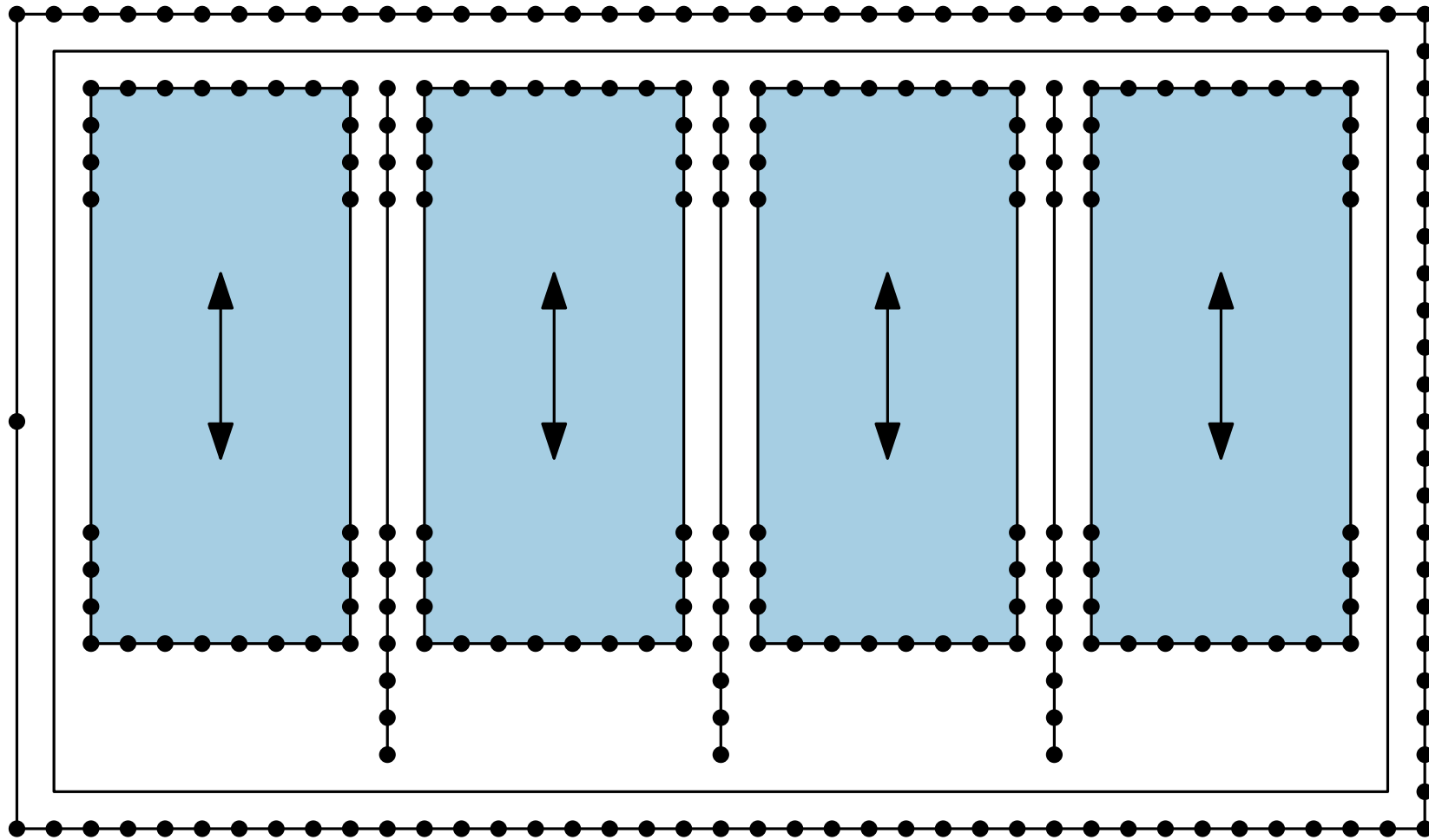
Idea of the reduction:

- Given SAT instance  $\Phi \Rightarrow$  construct a plane graph  $G$  and a orthogonal description  $H(G)$
- $\Phi$  is satisfiable  $\Leftrightarrow G$  can be drawn w.r.t.  $H(G)$  in area  $K$  for some specific number  $K$

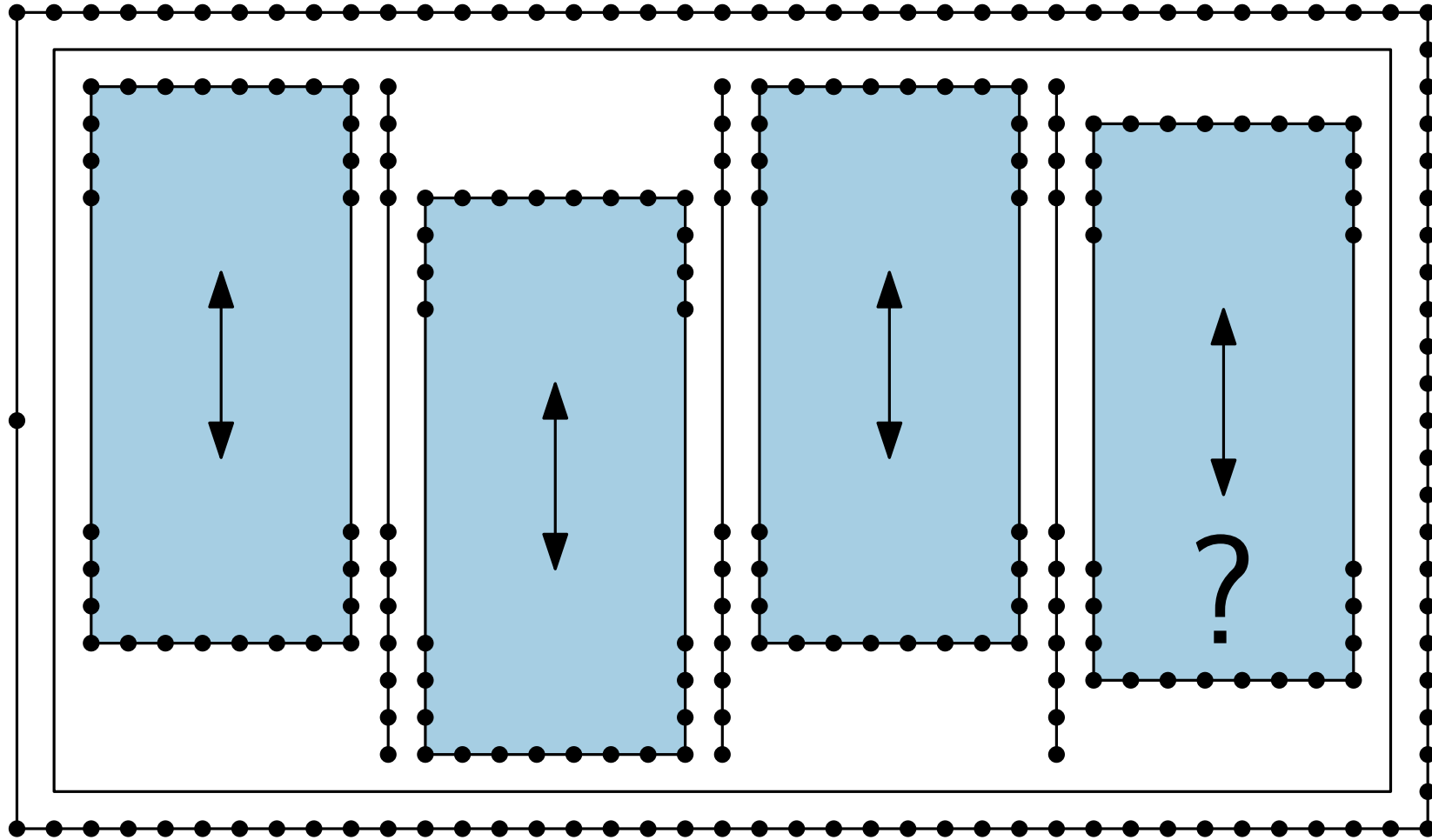
# Boundary, Belt, and “Piston” Gadget



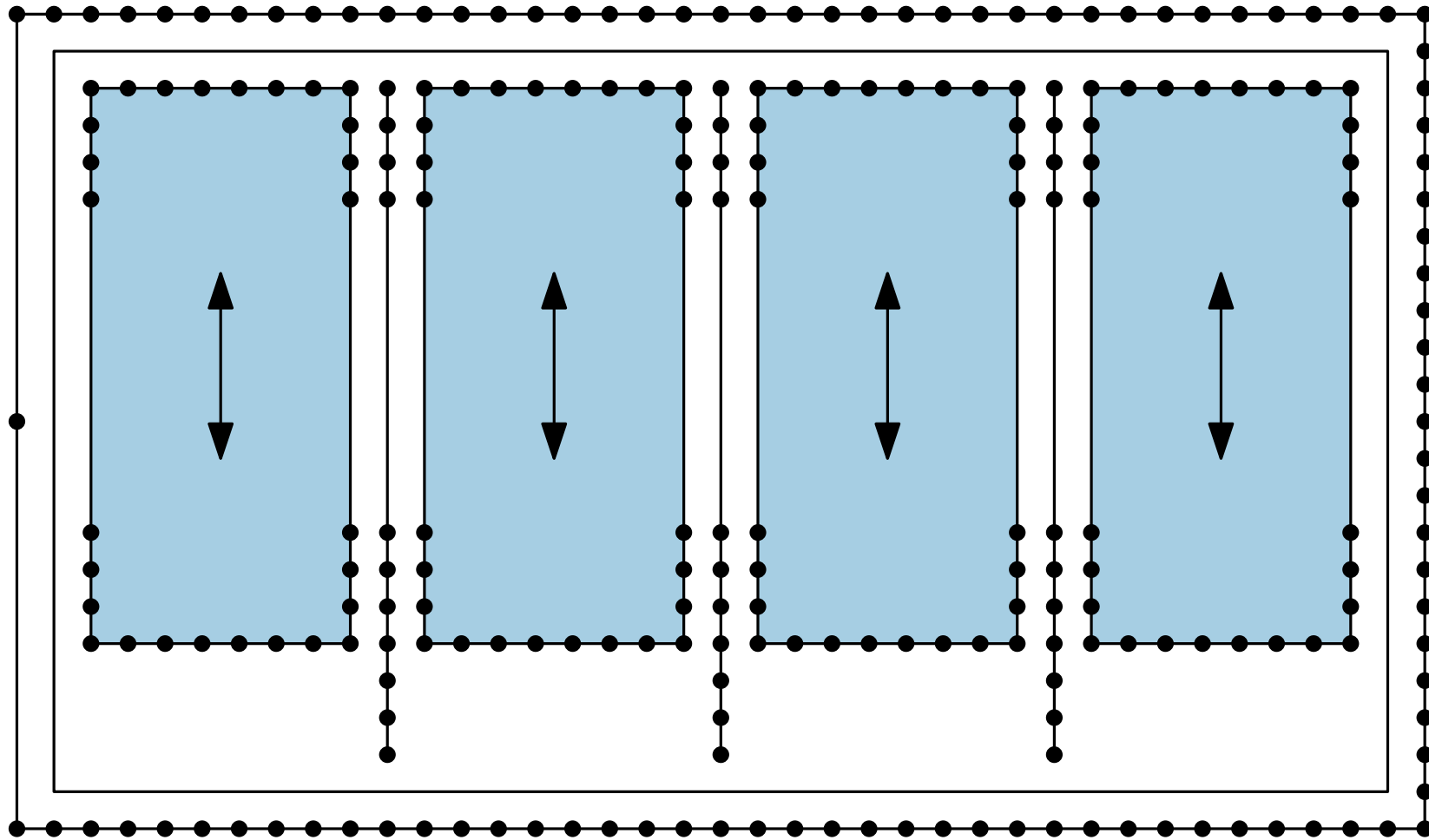
# Boundary, Belt, and "Piston" Gadget



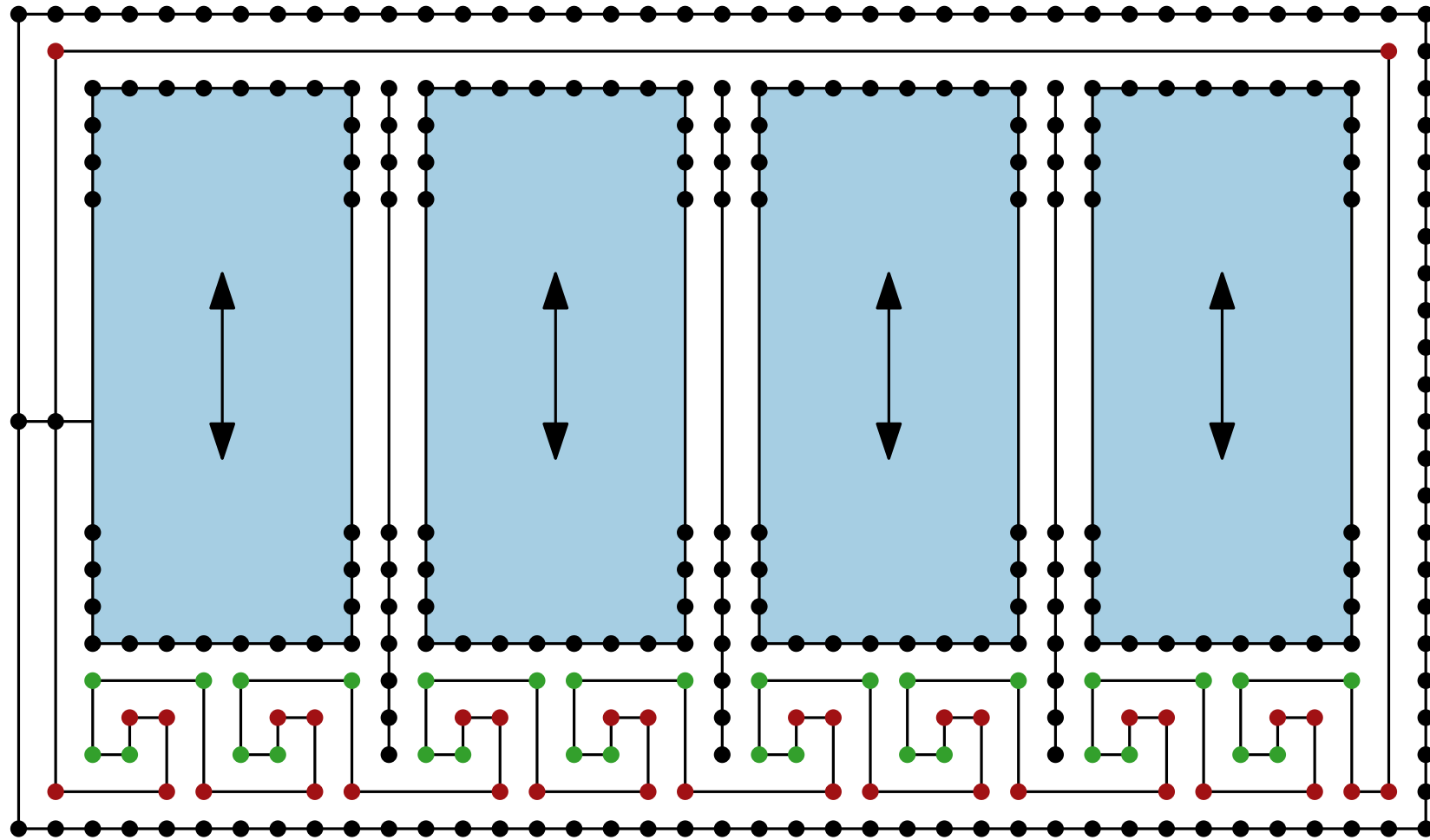
# Boundary, Belt, and "Piston" Gadget



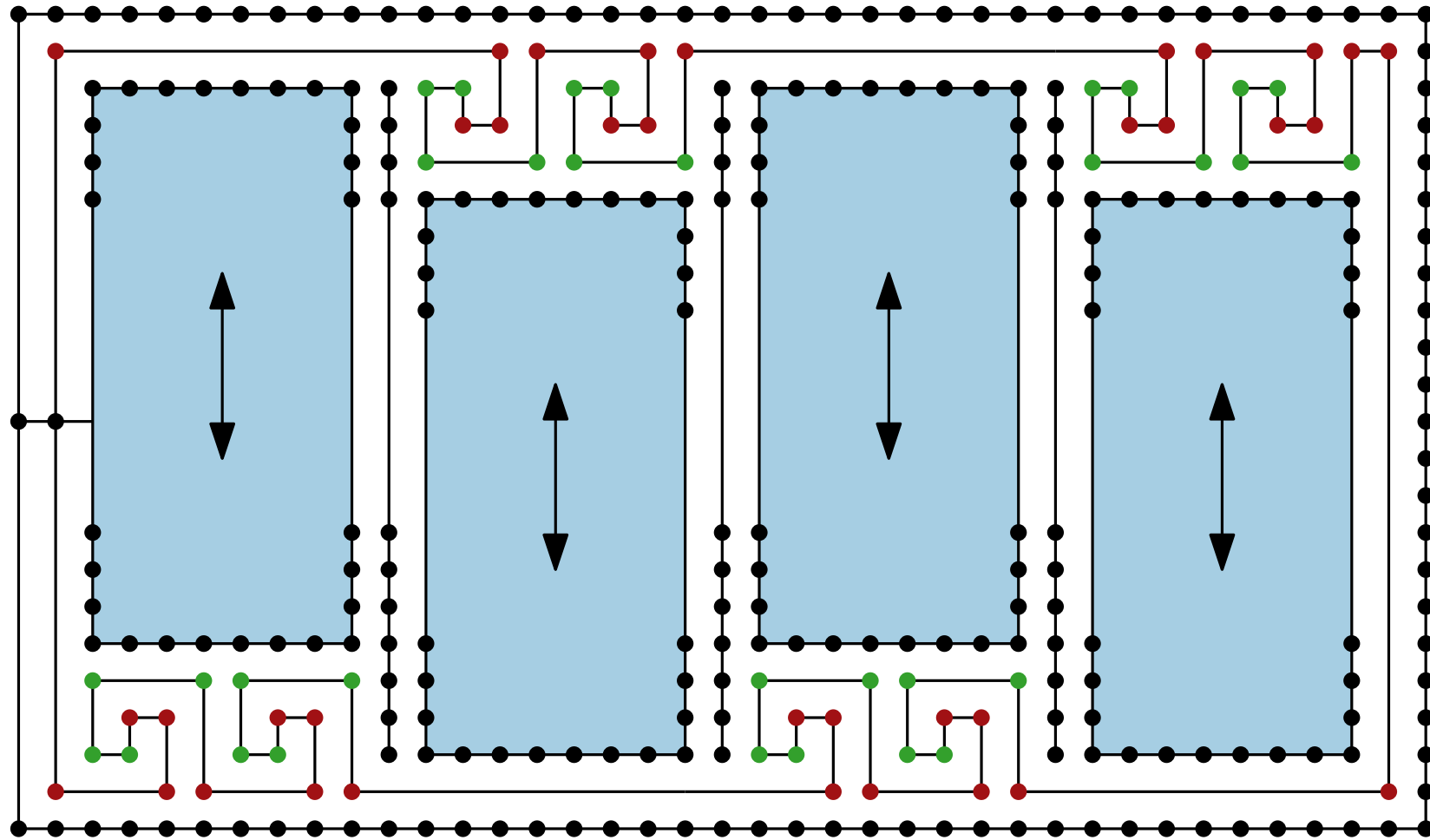
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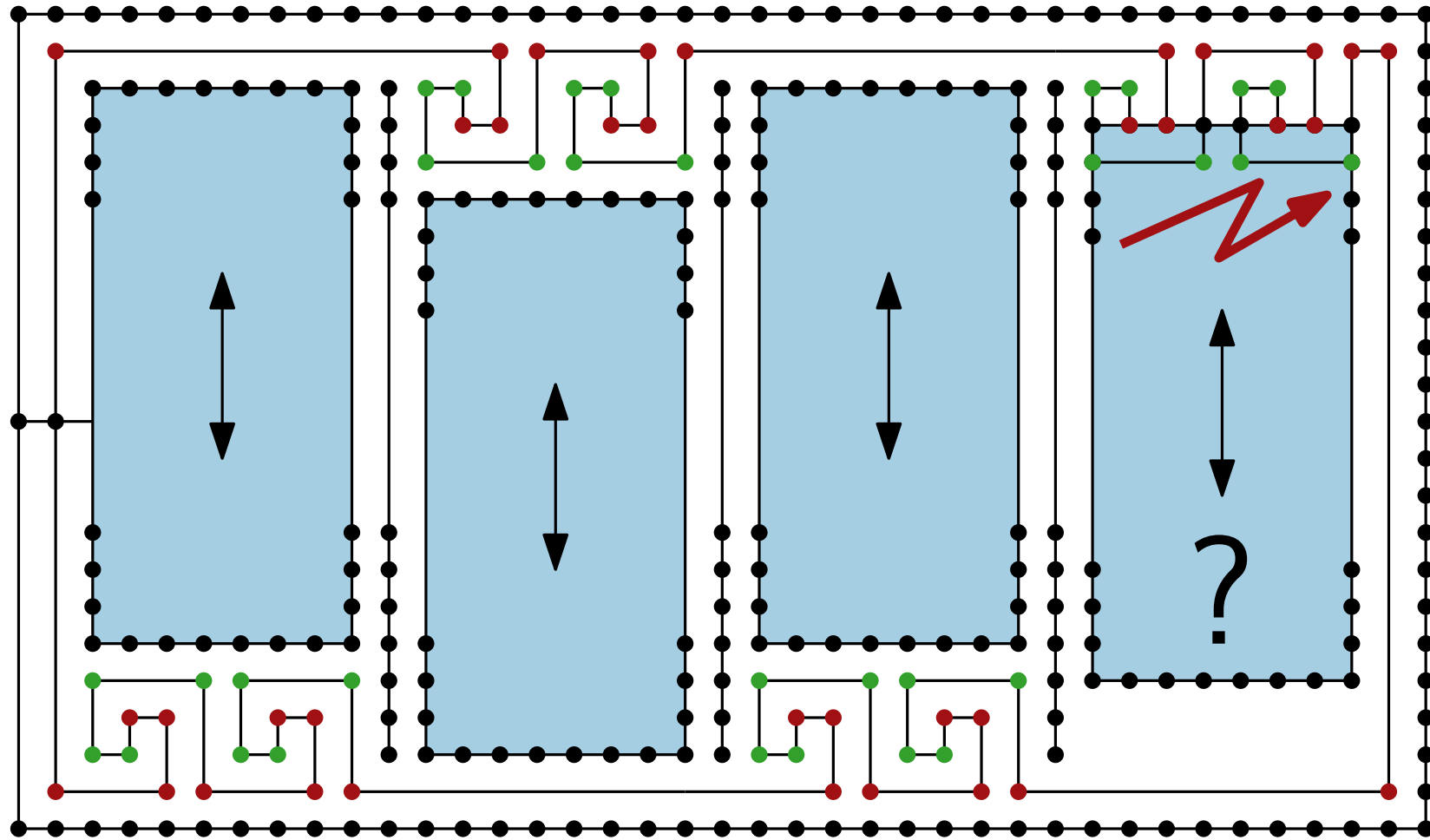
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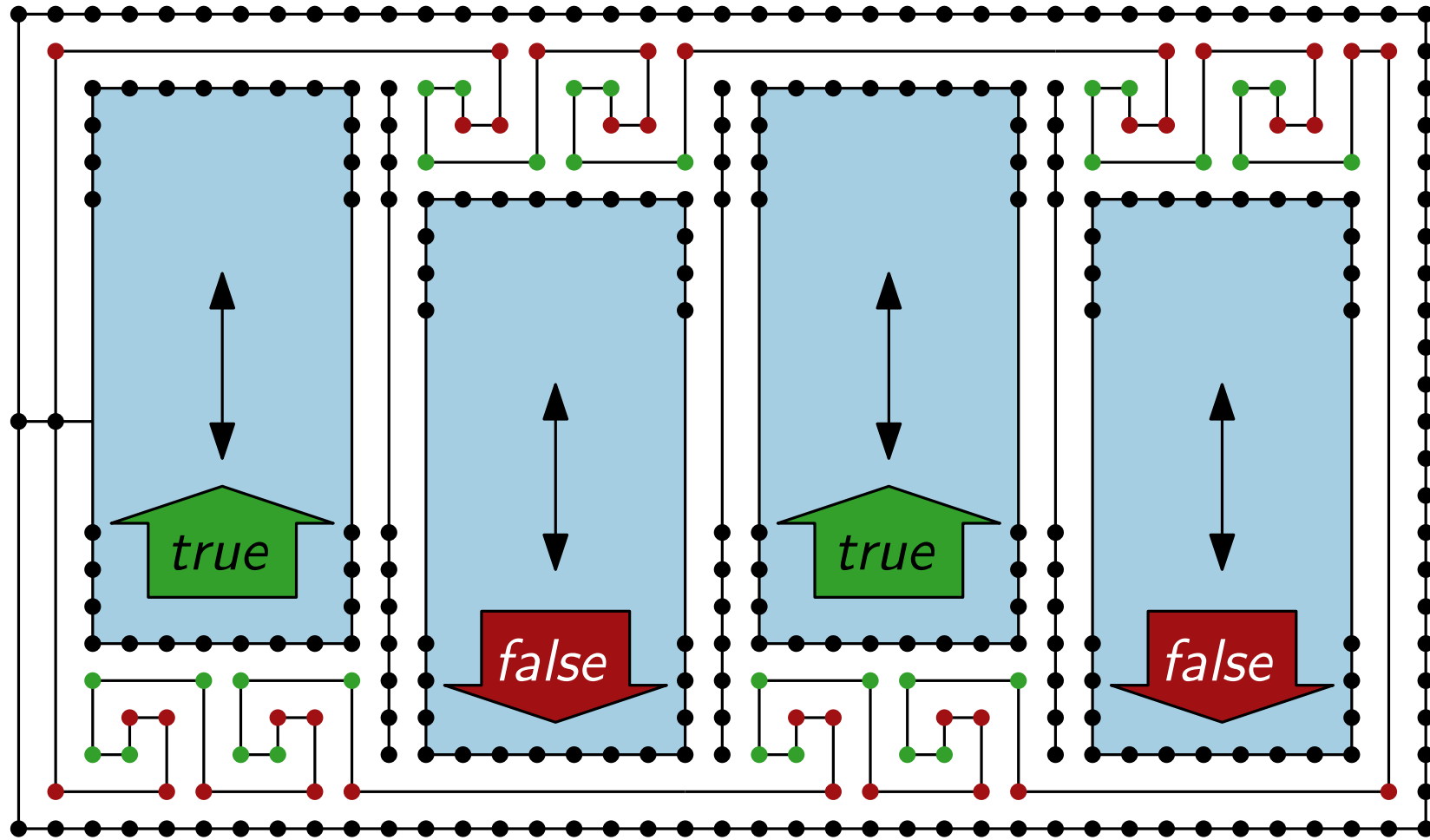


# Boundary, Belt, and "Piston" Gadget

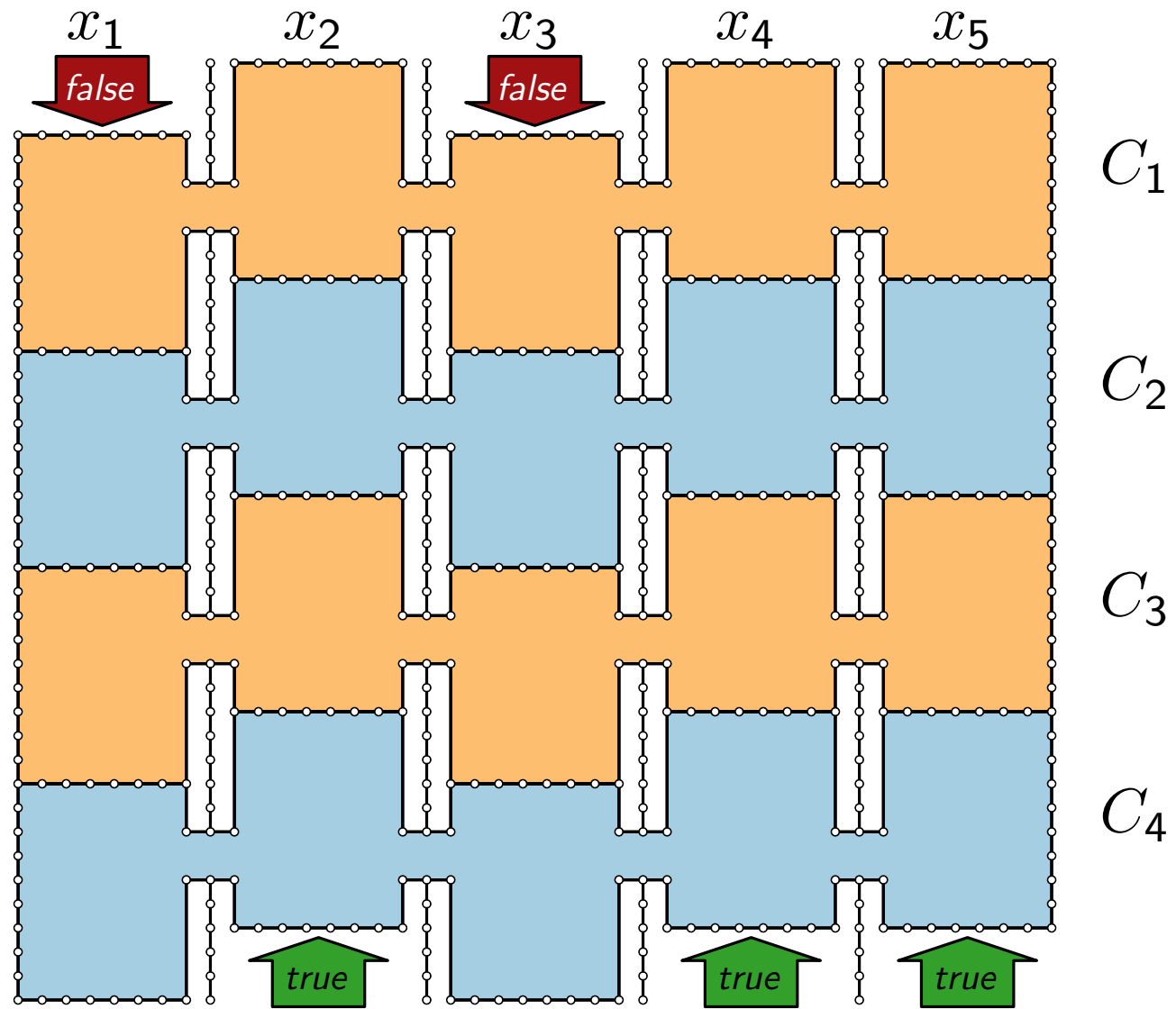




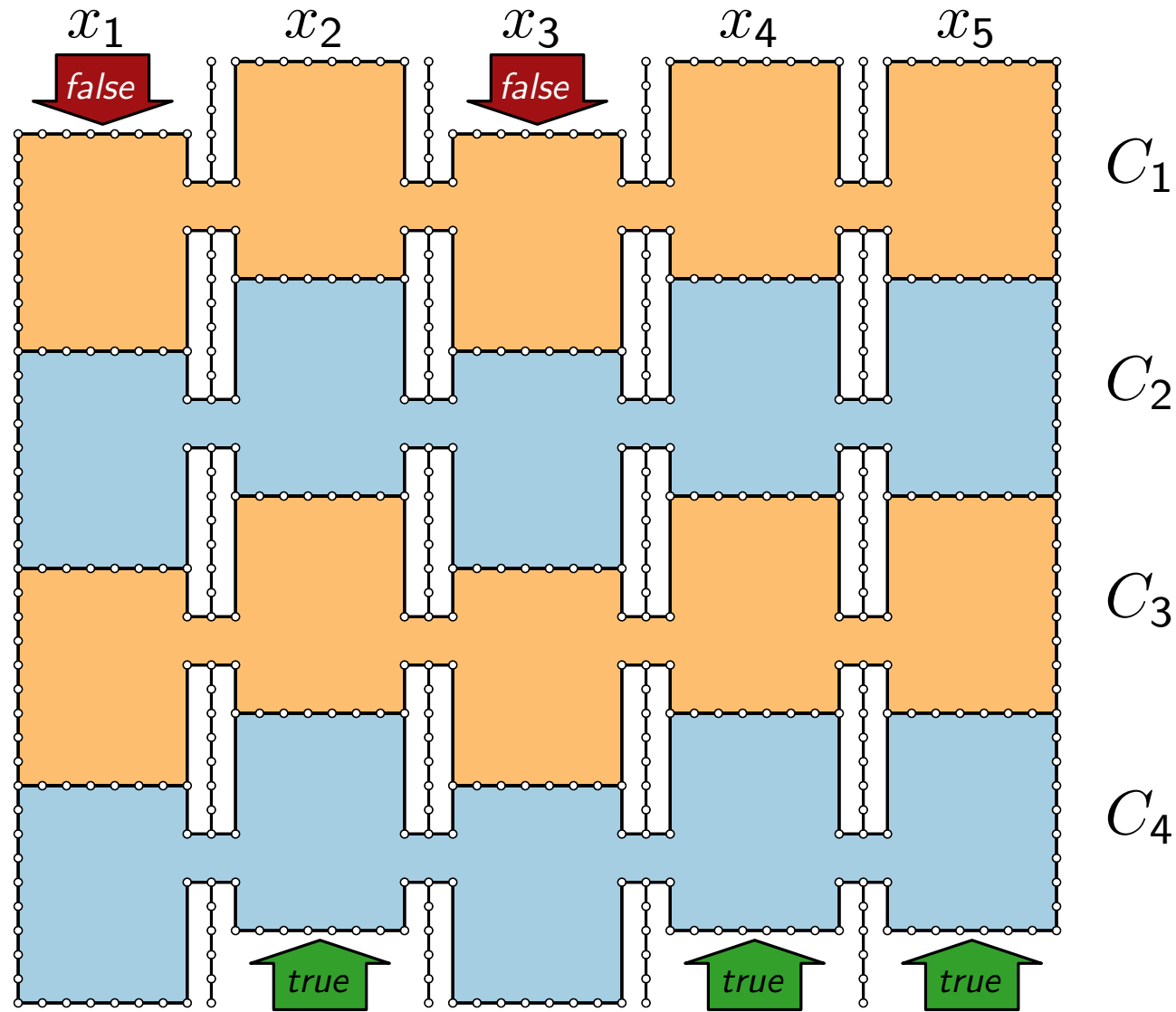
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# Clause Gadgets



# Clause Gadgets



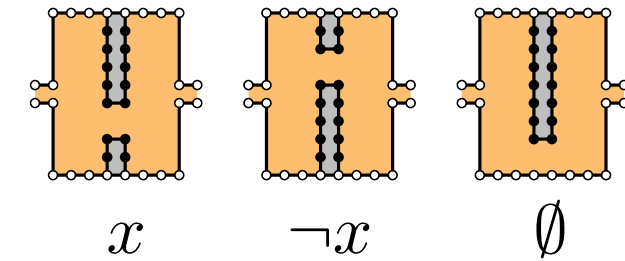
Example:

$$C_1 = x_2 \vee \neg x_4$$

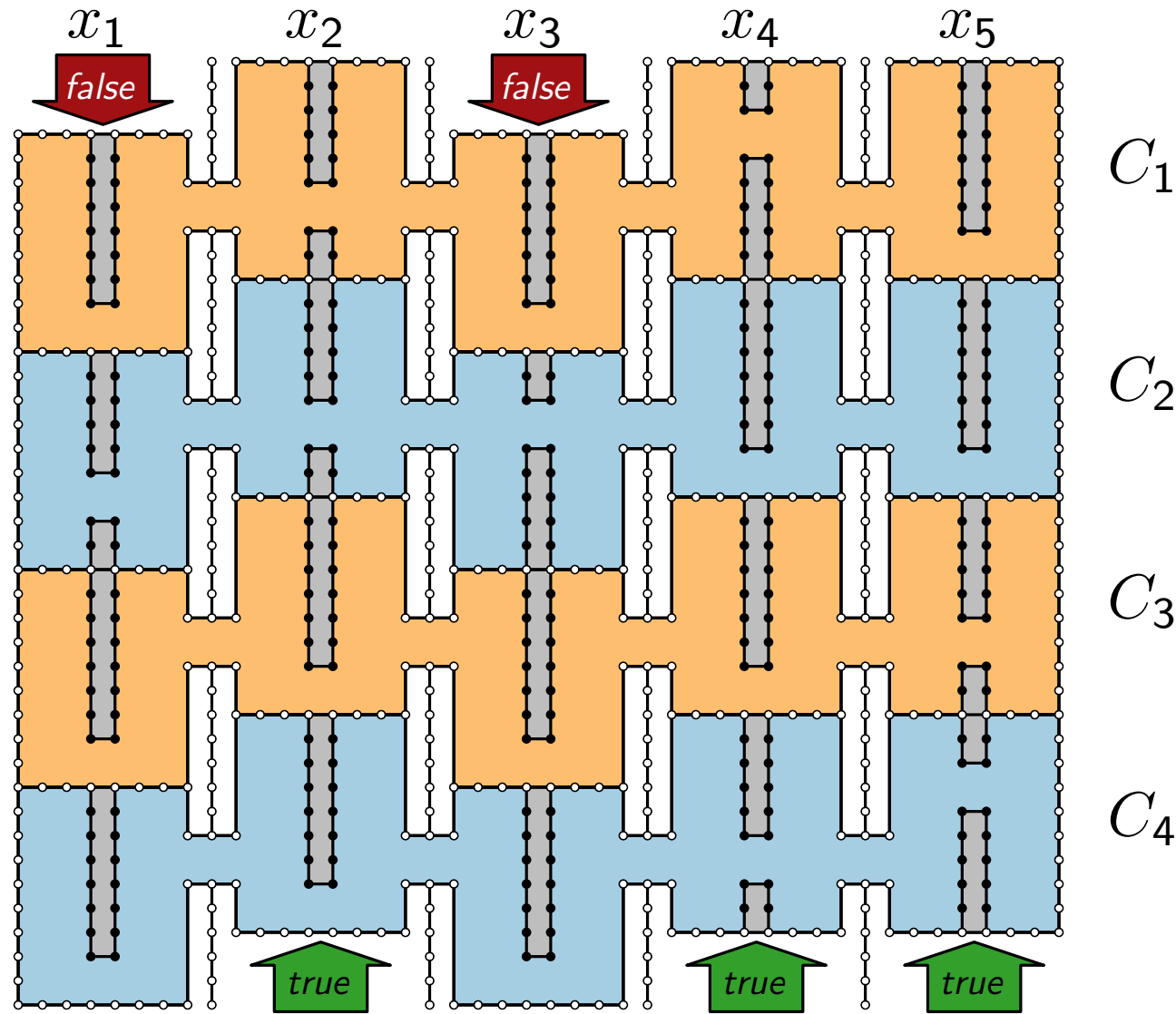
$$C_2 = x_1 \vee x_2 \vee \neg x_3$$

$$C_3 = x_5$$

$$C_4 = x_4 \vee \neg x_5$$



# Clause Gadgets



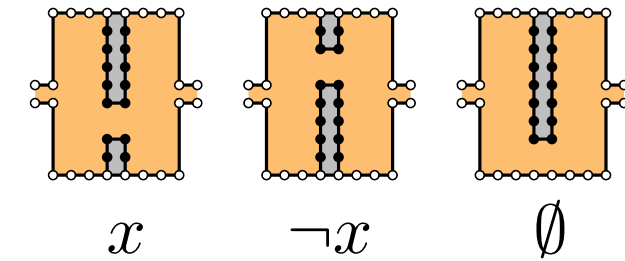
Example:

$$C_1 = x_2 \vee \neg x_4$$

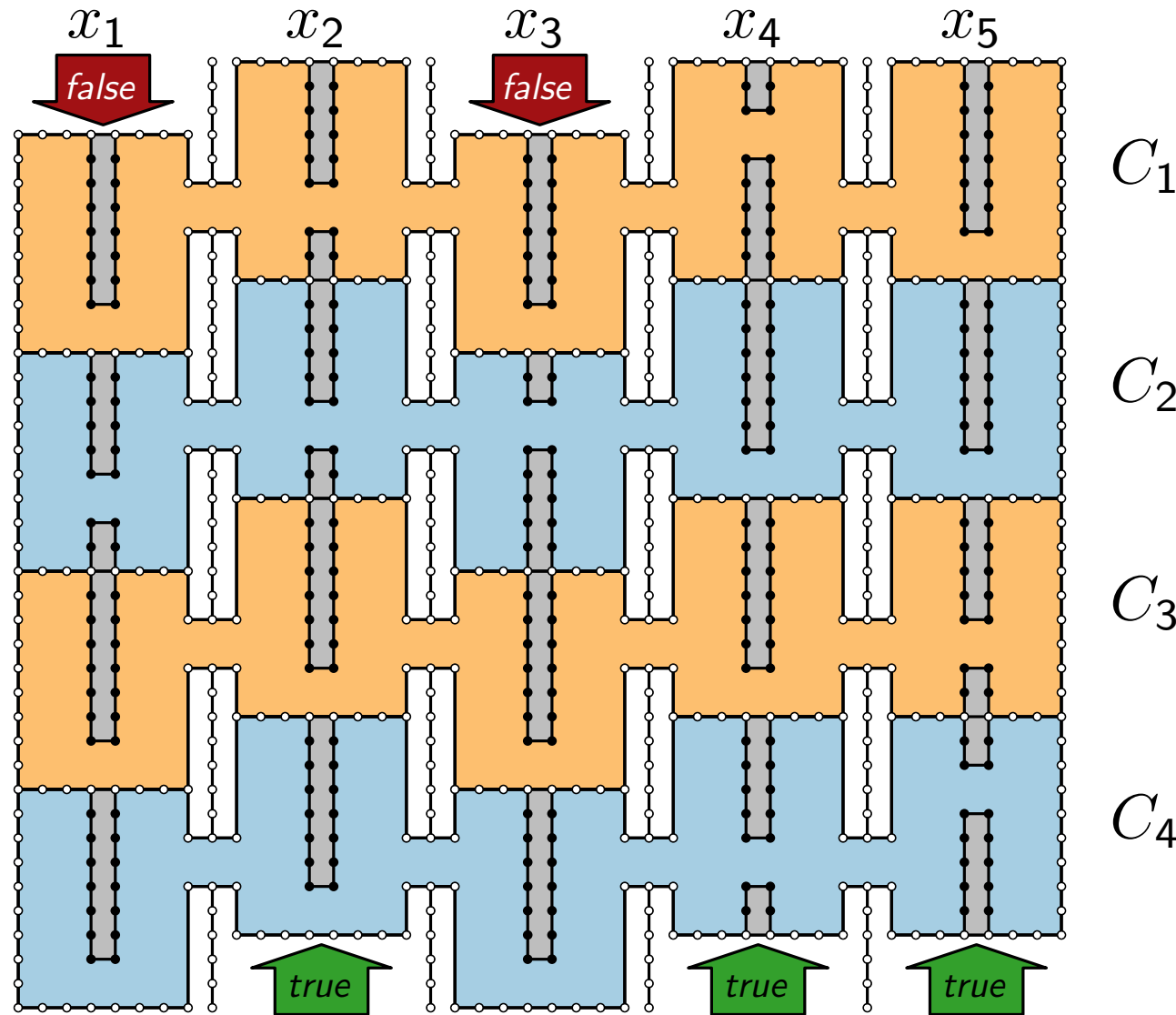
$$C_2 = x_1 \vee x_2 \vee \neg x_3$$

$$C_3 = x_5$$

$$C_4 = x_4 \vee \neg x_5$$



# Clause Gadgets



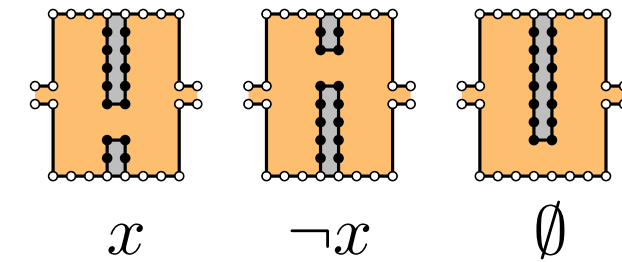
Example:

$$C_1 = x_2 \vee \neg x_4$$

$$C_2 = x_1 \vee x_2 \vee \neg x_3$$

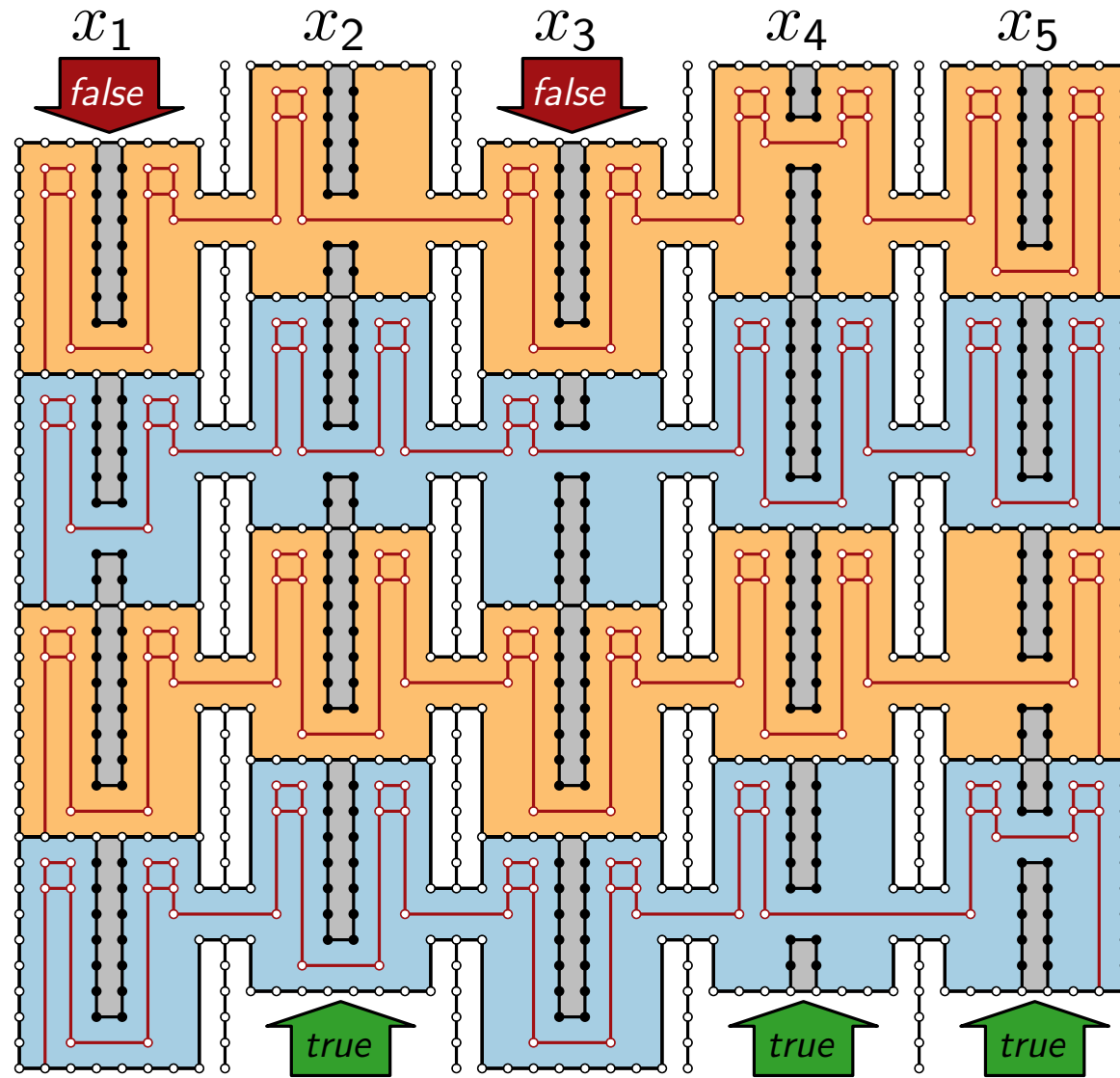
$$C_3 = x_5$$

$$C_4 = x_4 \vee \neg x_5$$



insert  $(2n - 1)$ -chain  
through each clause

# Clause Gadgets



Example:

$$C_1 = x_2 \vee \neg x_4$$

$$C_2 = x_1 \vee x_2 \vee \neg x_3$$

$$C_3 = x_5$$

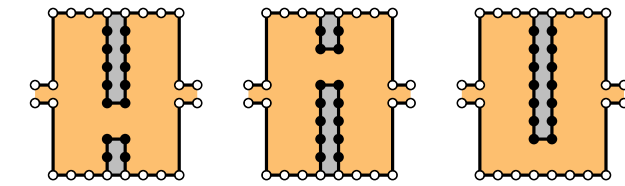
$$C_4 = x_4 \vee \neg x_5$$

$C_1$

$C_2$

$C_3$

$C_4$



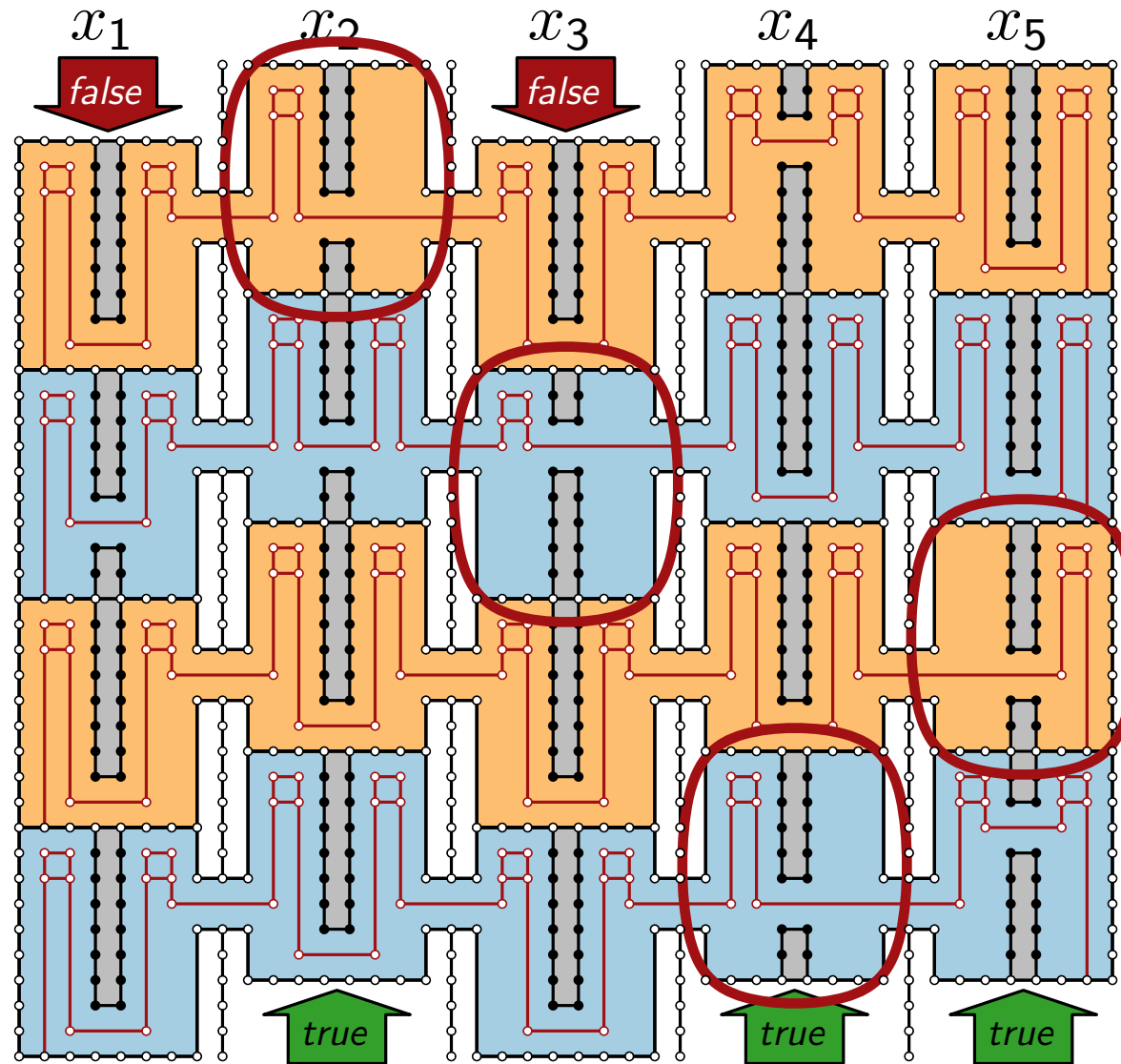
$x$

$\neg x$

$\emptyset$

insert  $(2n - 1)$ -chain  
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# Clause Gadgets



Example:

$$C_1 = x_2 \vee \neg x_4$$

$$C_2 = x_1 \vee x_2 \vee \neg x_3$$

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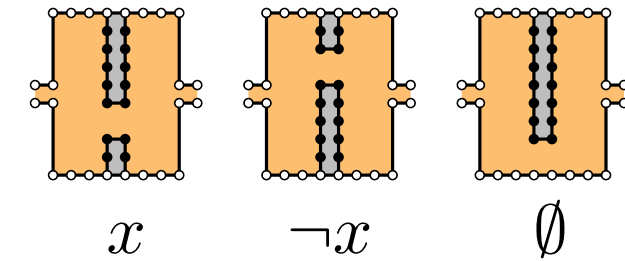
$$C_4 = x_4 \vee \neg x_5$$

$C_1$

$C_2$

$C_3$

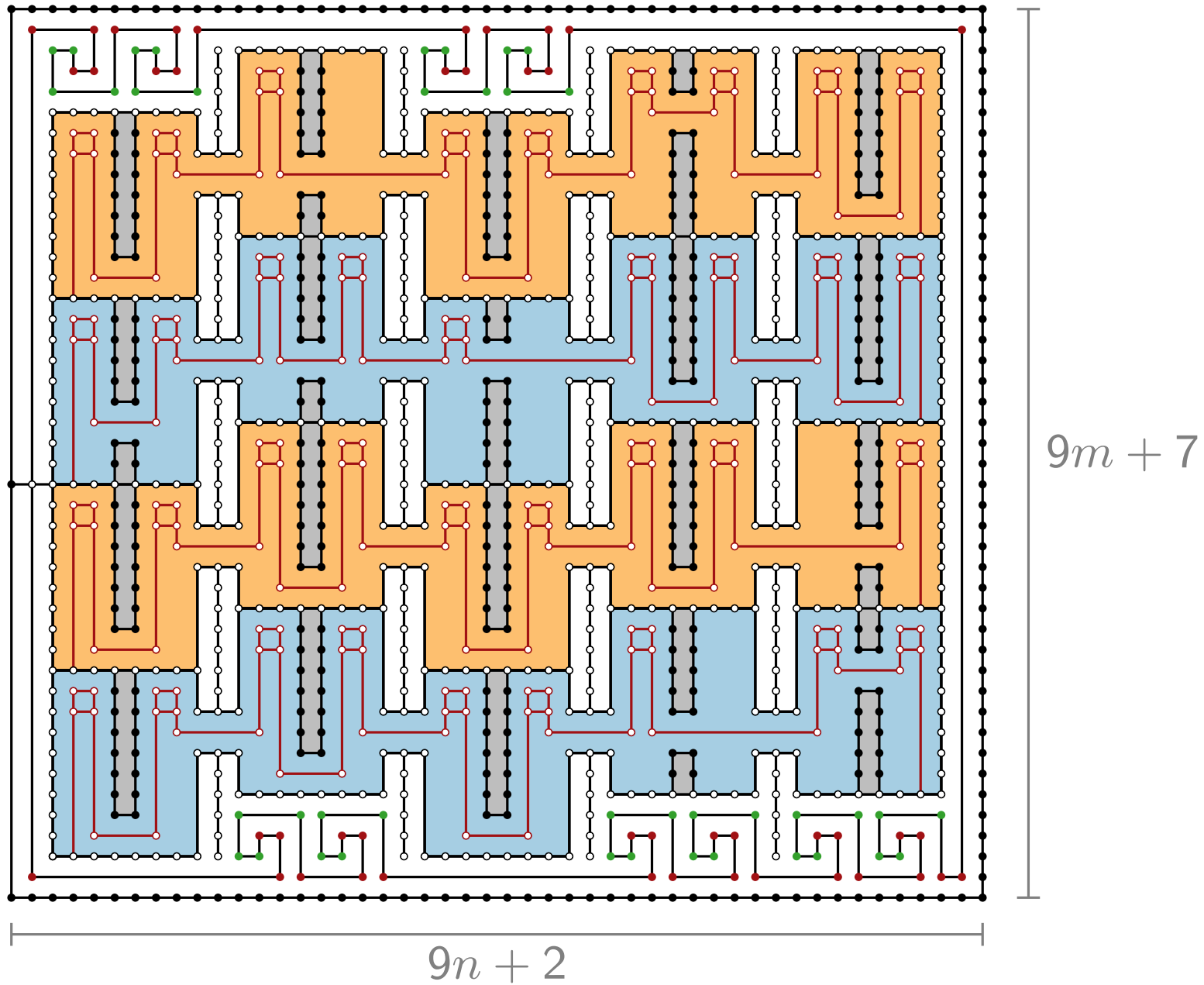
$C_4$



insert  $(2n - 1)$ -chain  
through each clause

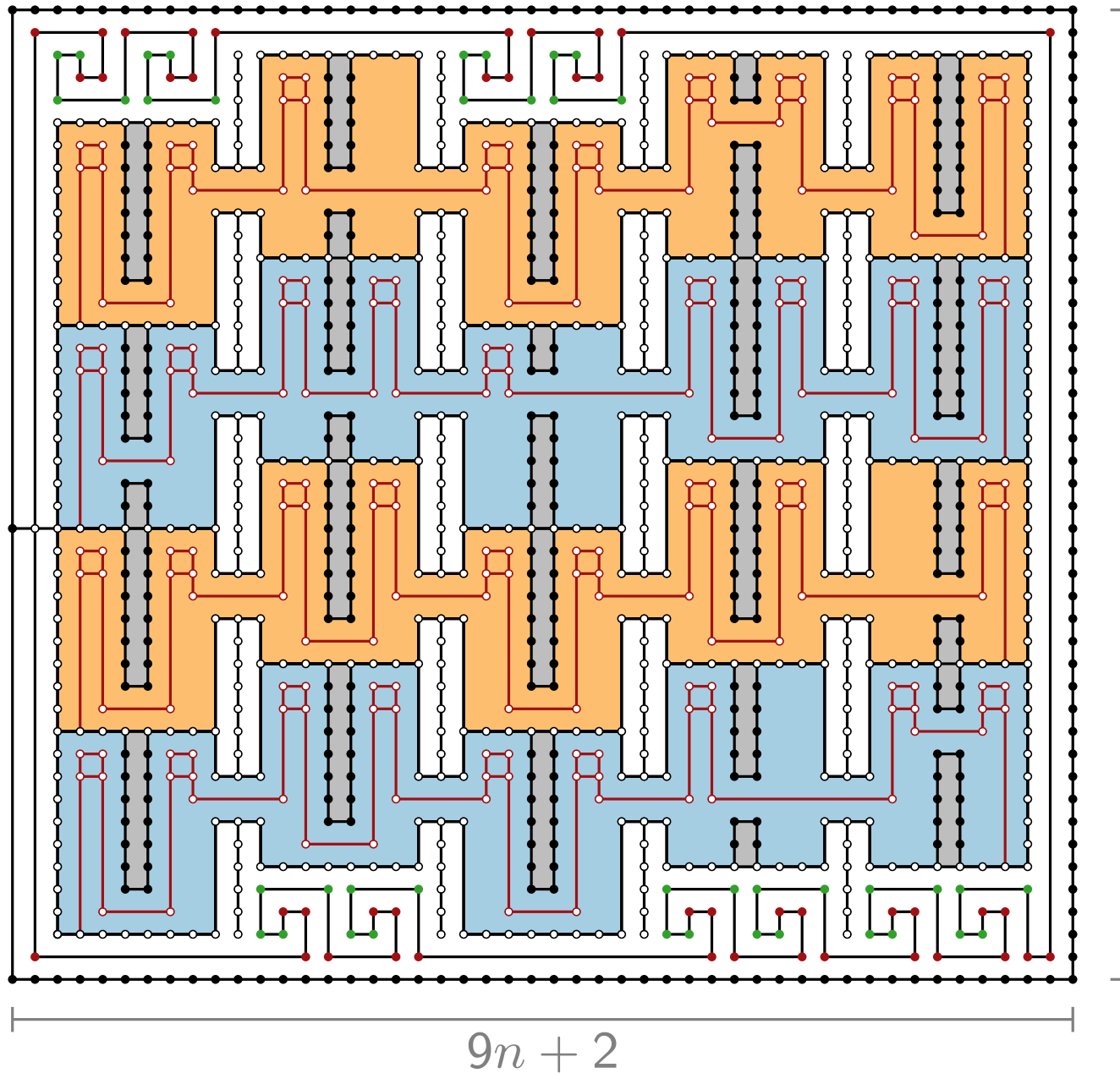
→ for every clause, there needs to be  $\geq 1$  "gap of a literal" to be on the same height as the "tunnel" to the next literal

# Complete Reduction





# Complete Reduction



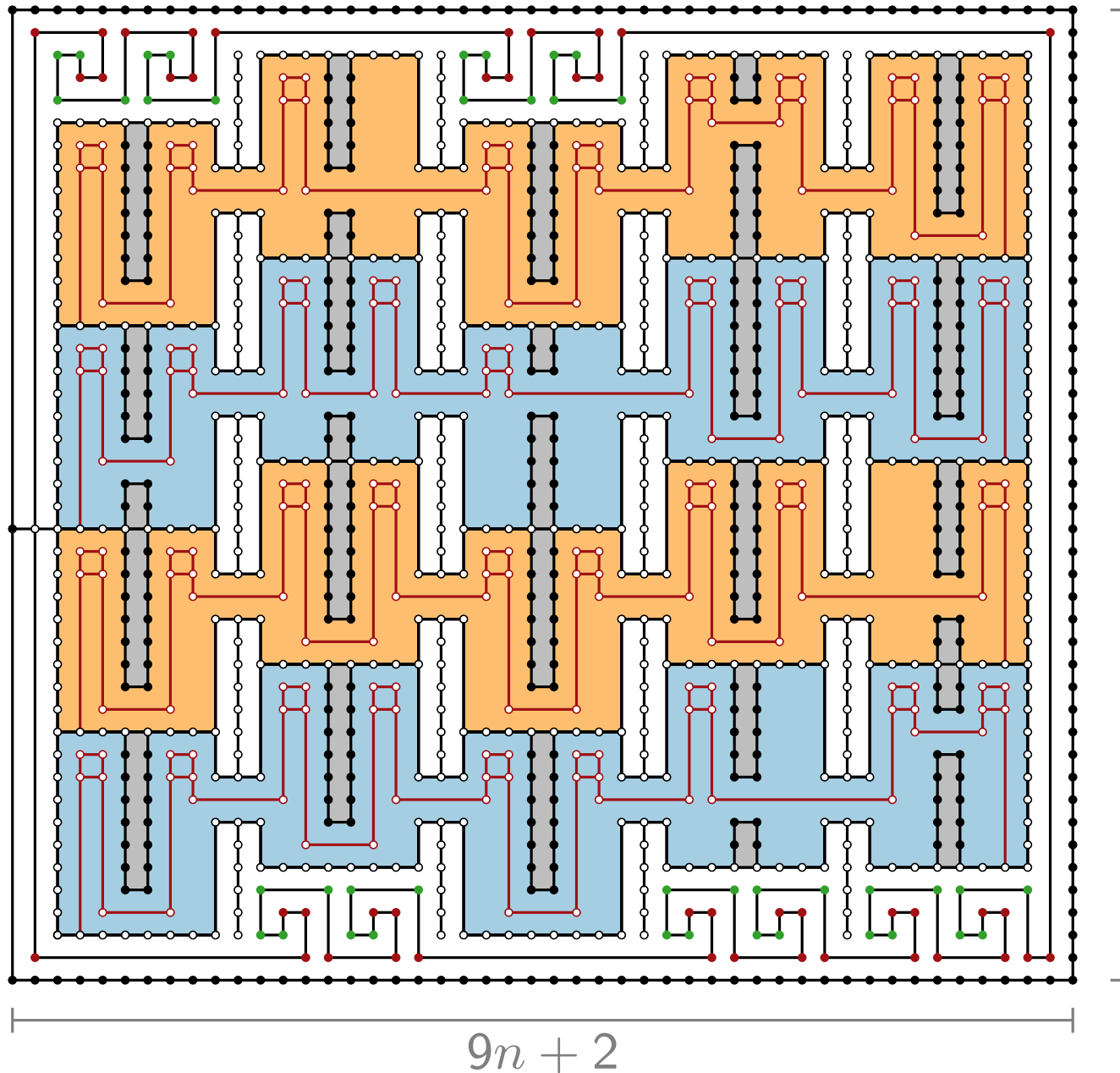
Pick

$$K = (9n + 2) \times (9m + 7)$$

$$9m + 7$$

$$9n + 2$$

# Complete Reduction



Pick

$$K = (9n + 2) \times (9m + 7)$$

$$9m + 7$$

Then:

$G$  under  $H(G)$  has an  
orthogonal drawing in area  $K$

$\Leftrightarrow$

$\Phi$  satisfiable



# Literature

- [GD Ch. 5] for detailed explanation
- [Tamassia 1987] “On embedding a graph in the grid with the minimum number of bends”  
Original paper on flow for bend minimization.
- [van den Brand, Chen, Kyng, Liu, Peng, Probst, Sachdeva, Sidford 2023]  
“A Deterministic Almost-Linear Time Algorithm for Minimum-Cost Flow”  
State-of-the-art algorithm for solving the minimum-cost flow problem  
(published recently in the proceedings of the FOCS 2023 conference).
- [Patrignani 2001] “On the complexity of orthogonal compaction”  
NP-hardness proof for orthogonal representation of planar max-degree-4 graphs.
- [Evans, Fleszar, Kindermann, Saeedi, Shin, Wolff 2022]  
“Minimum rectilinear polygons for given angle sequences”  
NP-hardness proof for compaction of cycles.