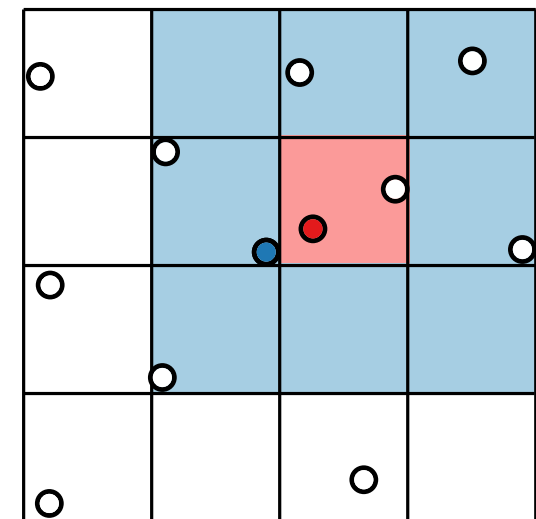
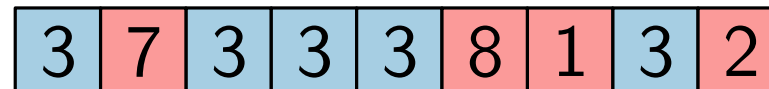
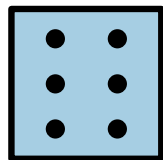
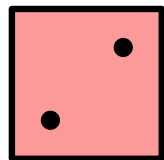


Advanced Algorithms

Randomized Algorithms An introduction

Johannes Zink · WS22



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Ω is a countable set of **elementary events** (= outcomes of the experiment).

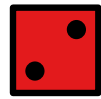
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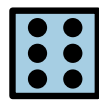
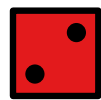
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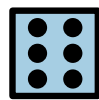
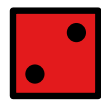
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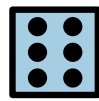
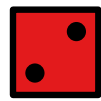
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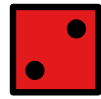
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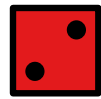


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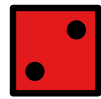
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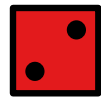
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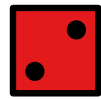
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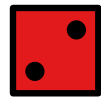
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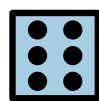
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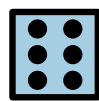
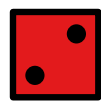
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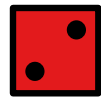
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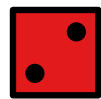
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$$E[X] = 1 \cdot \frac{1}{36} + 2 \cdot \frac{3}{36} + 3 \cdot \frac{5}{36} + \dots + 6 \cdot \frac{11}{36} \approx 4.5$$

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$$X_i = \begin{cases} 1, & \text{if } m \text{ is updated in iteration } i \\ 0, & \text{otherwise} \end{cases}$$

indicator random variable

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Let A be an array filled with n pairwise distinct integers.

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H_n is the n -th harmonic number;

$$\ln(n+1) \leq H_n \leq \ln(n) + 1.$$

$$\mathbb{E}[X] = \mathbb{E}[X_1] + \mathbb{E}[X_2] + \dots + \mathbb{E}[X_n] = 1 + \frac{1}{2} + \dots + \frac{1}{n} = H_n \in \Theta(\log n)$$

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$\ell := 0$

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Remark. We traded correctness for running time.

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Given: An array A of n natural numbers such that $\lceil \frac{n}{2} \rceil$ of them are identical and $\lfloor \frac{n}{2} \rfloor$ of them are pairwise distinct.

Task: Find the repeated element.

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Randomized approach:

FINDREPEATED(A)

while true **do**

 randomly choose $i \in \{1, \dots, n\}$

 randomly choose $j \in \{1, \dots, n\} \setminus \{i\}$

if $A[i] = A[j]$ **then return** $A[i]$

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Success probability in each step

FINDREPEATED(A)

while true **do**

 randomly choose $i \in \{1, \dots, n\}$

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if $A[i] = A[j]$ **then return** $A[i]$

Finding a Repeated Element

Given: An array A of n natural numbers such that $\lceil \frac{n}{2} \rceil$ of them are identical and $\lfloor \frac{n}{2} \rfloor$ of them are pairwise distinct.

Task: Find the repeated element.

3	7	3	3	3	8	1	3	2
---	---	---	---	---	---	---	---	---

Deterministic approaches:

Compare each element with every predecessor $\Theta(n^2)$ time

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Remark. The algorithm only returns correct answers, but may run forever.

Las Vegas and Monte Carlo Algorithms

Las Vegas algorithm. Returns a correct result, but the running time (and possibly the required space) are random variables.

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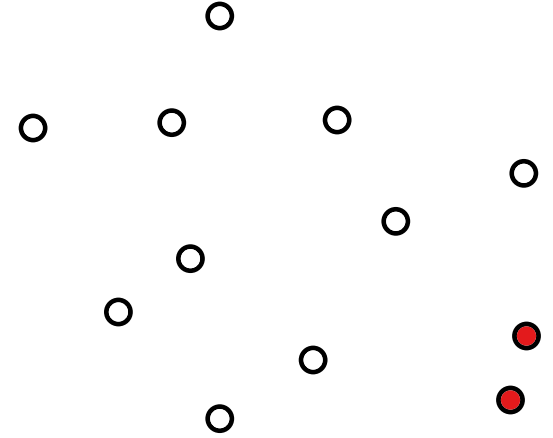
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Remark. A Monte Carlo algorithm can often be turned into a Las Vegas algorithm and vice versa.

CLOSEST PAIR

Given: (multi-)set of points $P = \{p_1, p_2, \dots, p_n\} \subseteq \mathbb{R}^2$.

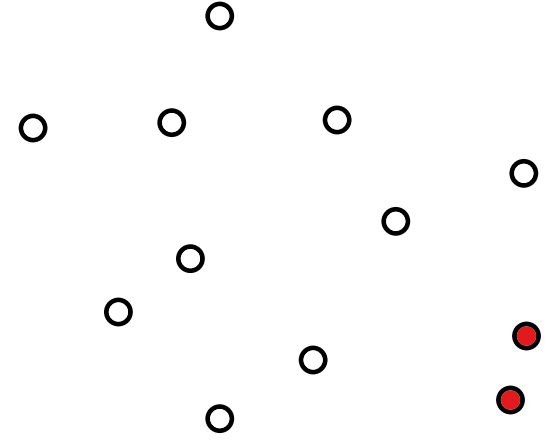
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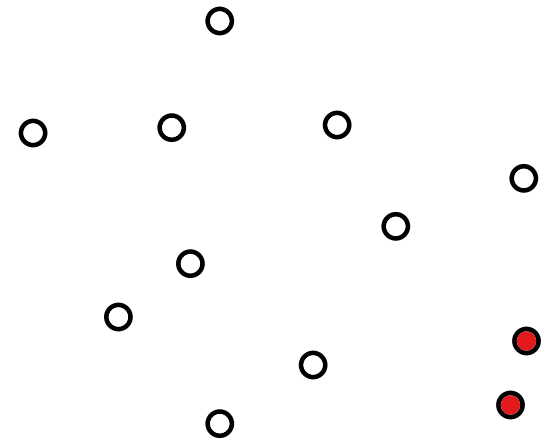
Brute-force

$$\Theta(n^2)$$

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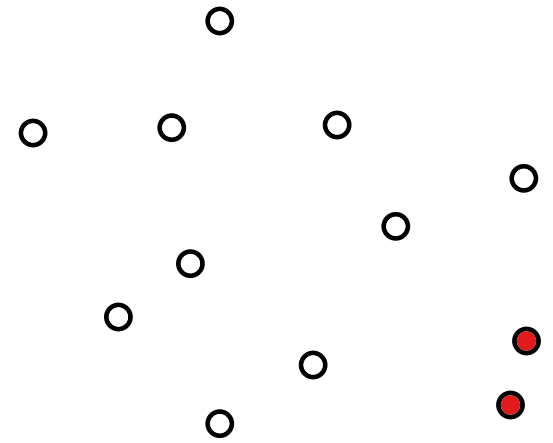
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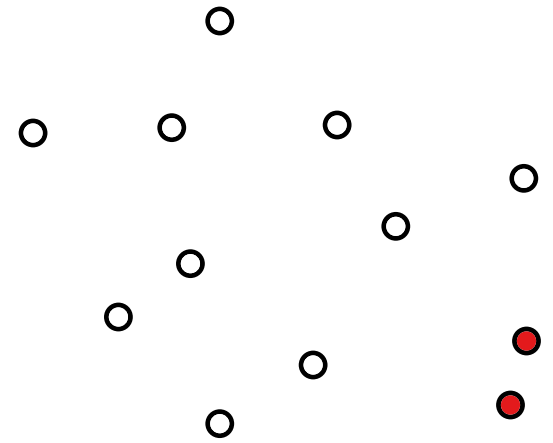
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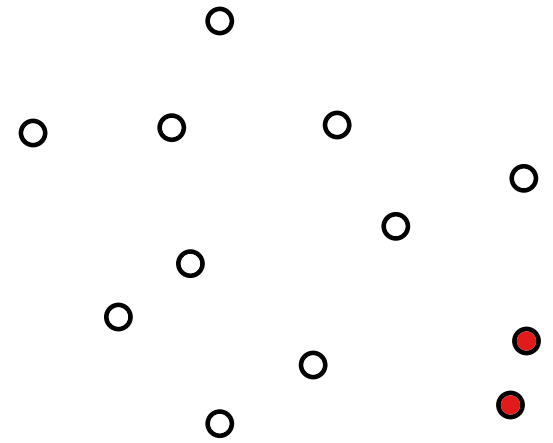
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Reduction: map each a_i to a point (a_i, a_i) and test if the minimum distance is 0.

A Randomized Incremental Algorithm for CLOSEST PAIR

Define $P_i = \{p_1, p_2, \dots, p_i\}$ and let δ_i be the distance of a closest pair in P_i .

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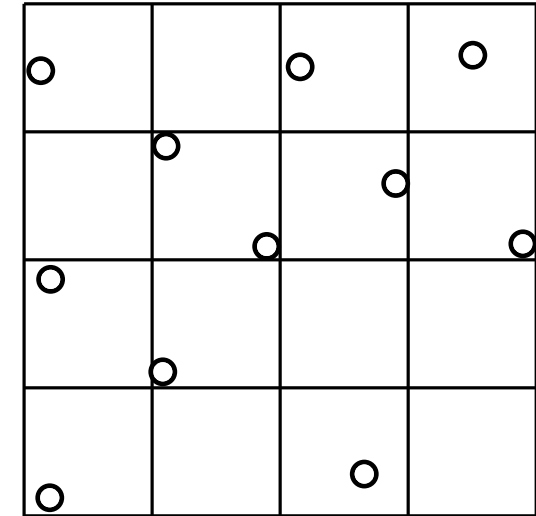
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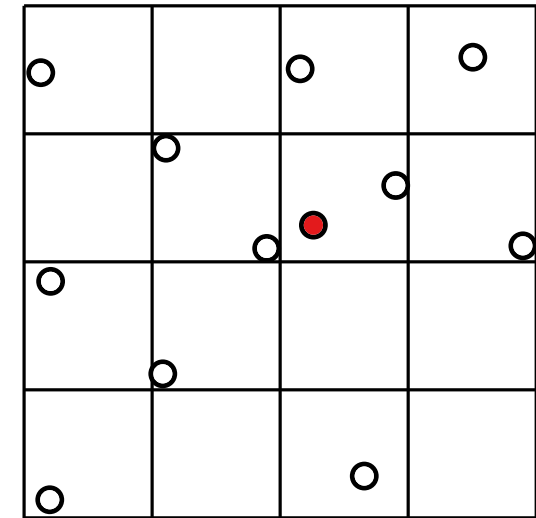
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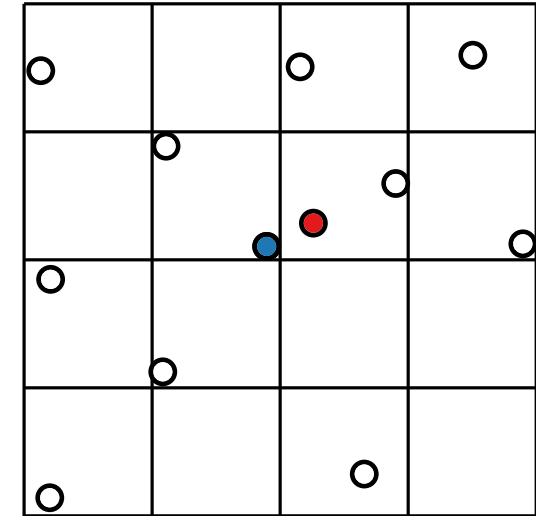
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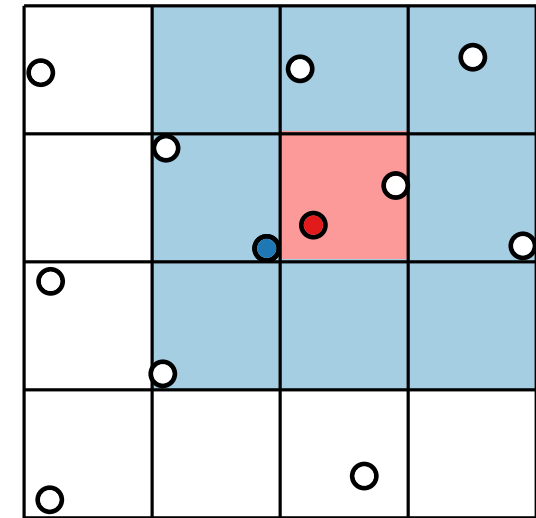
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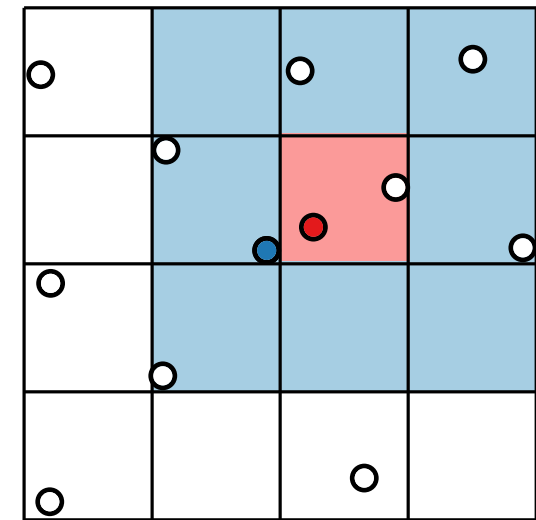
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(simple)
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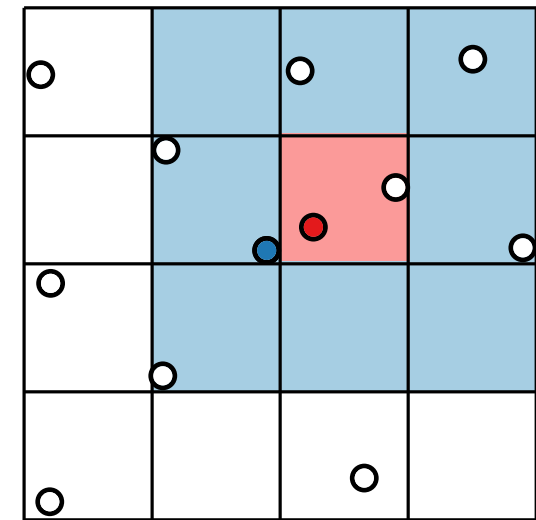
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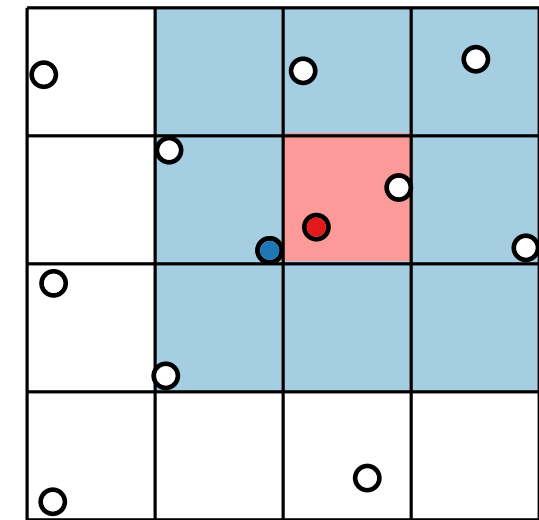
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\Rightarrow The test $\delta_i < \delta_{i-1}$ can be performed in $\mathcal{O}(1)$ time assuming P_{i-1} is stored in a suitable dictionary for the nonempty cells (implementable via dynamic perfect hashing).

Backwards Analysis

If $\delta_i = \delta_{i-1}$, we add p_i to the dictionary in $\mathcal{O}(1)$ time.

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$\Rightarrow \mathbf{E}[X_i] \leq$

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Probability that adding p_i to P_{i-1} decreases the minimum distance
= Probability that deleting p_i from P_i increases the minimum distance

How many points p in P_i have the property
that the minimum distance in $P_i \setminus \{p\}$ is larger than in P_i ? ≤ 2 points

Let X_i be the running time used for adding p_i .

$$\Rightarrow \mathbb{E}[X_i] \leq \frac{2}{i} \cdot \mathcal{O}(i) + \frac{i-2}{i} \cdot \mathcal{O}(1) = \mathcal{O}(1)$$

Let $X = (X_1 + \dots + X_n)$ be the total running time used by the algorithm.

$$\Rightarrow \mathbb{E}[X] =$$

Backwards Analysis

If $\delta_i = \delta_{i-1}$, we add p_i to the dictionary in $\mathcal{O}(1)$ time.

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- provide a good strategy for games or search in unknown environments.