

Problem L: Well Spoken

Algorithmen für Programmierwettbewerbe

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Problem

Problem



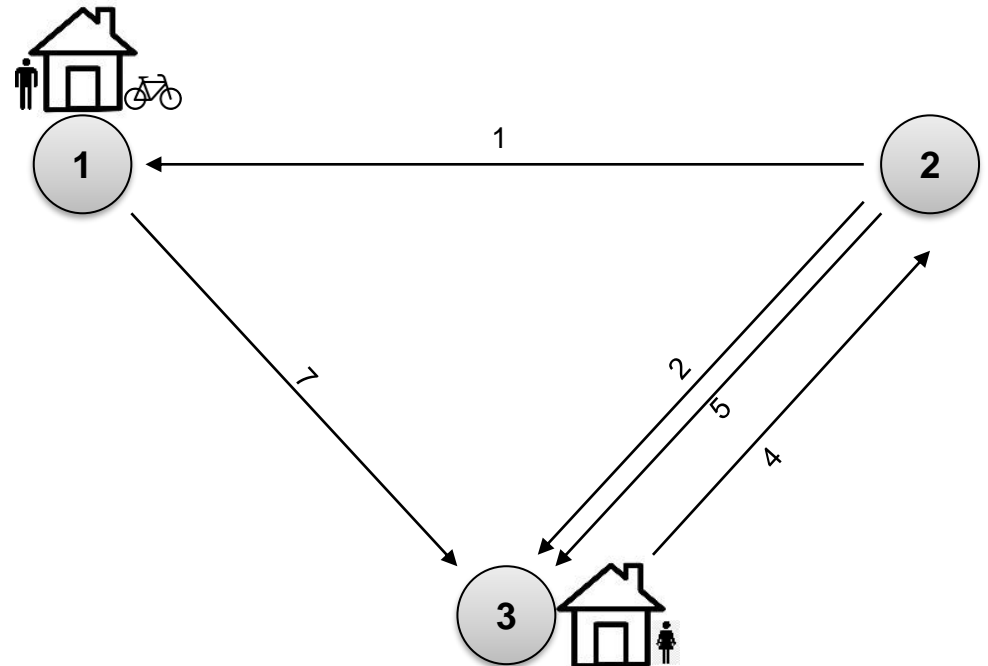
Approach



Runtime

Given:

- Timespan [A:B]
- Road network
- Intersections as nodes
- Streets as edges



Problem:

Find the minimum maximum waiting time, given that Janet be ready between [A:B]

Problem

Problem



Approach



Runtime

➤ Input:

```
10 20
3 5
1 3 7
2 1 1
2 3 2
2 3 5
3 2 4
```

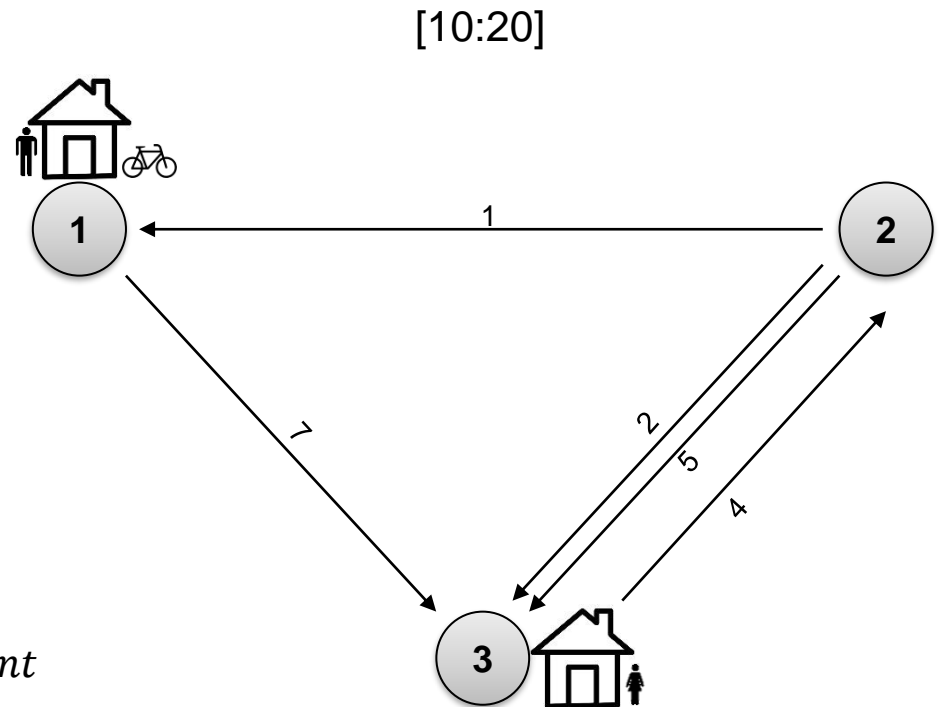
[A:B]
|V| |E|

E
 $e(\text{start}, \text{end}, \text{cost})$

➤ Output:

```
6
```

Output is always an int



Approach

Problem



Approach



Runtime

Problem:

Find the minimum maximum waiting time, given that Janet be ready between [A:B]

Solution:

1. Compute the distance from Richard to all vertices and from all vertices to Janet using two runs of Dijkstra
2. Binary search on the maximum waiting time boundaries
3. Check if given delay δ is possible

Approach - Example

Problem

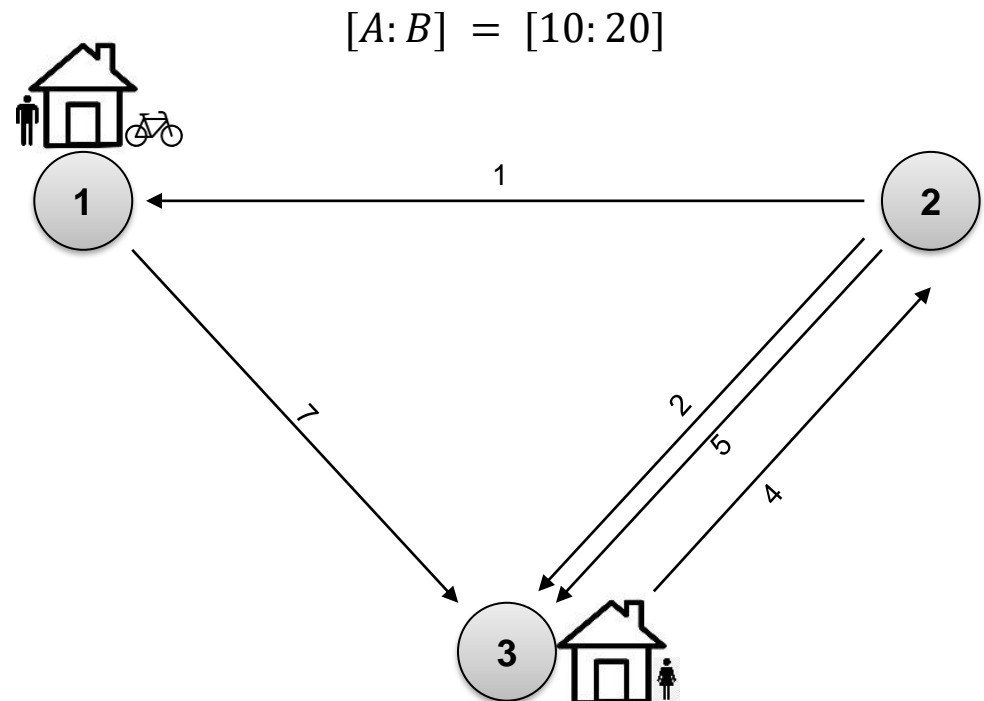


Approach



Runtime

$$0 \leq \text{delay} \leq 7 \rightarrow \delta = \left\lfloor \frac{7 - 0}{2} \right\rfloor + 0 = 3$$



Approach

Problem



Approach



Runtime

Check if delay δ is possible:

1. Mark vertices u as “good“ if $distFromHome(u) + distToJanet(u) \leq A + \delta$ and $distToJanet(u) \leq \delta$

If node u does not satisfy this condition, then there won't be a route through u that satisfies the delay δ , given that the signal will come at time A or when arriving at u

Approach - Example

Problem



Approach



Runtime

1. Step:

$$0 \leq \text{delay} \leq 7 \rightarrow \delta = 3$$

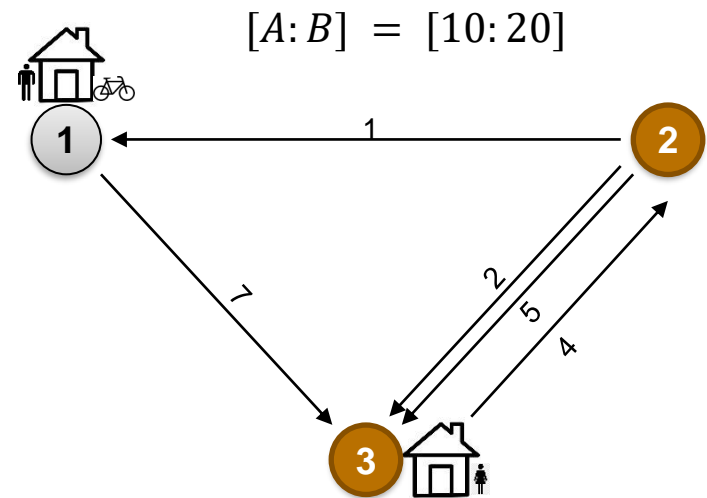
Mark vertices u as “good” if:

$$\text{distFromHome}[u] + \text{distToJanet}[u] \leq A + \delta \text{ and } \text{distToJanet}[u] \leq \delta$$

$$u_1: \quad 0 + 7 \leq 10 + 3 \text{ and } 7 \leq 3$$

$$u_2: \quad 11 + 2 \leq 10 + 3 \text{ and } 2 \leq 3$$

$$u_3: \quad 7 + 0 \leq 10 + 3 \text{ and } 0 \leq 3$$



Approach

Problem



Approach



Runtime

Check if delay δ is possible:

1. Mark vertices u as “good“ if $distFromHome(u) + distToJanet(u) \leq A + \delta$ and $distToJanet(u) \leq \delta$

If node u does not satisfy this condition, then there won't be a route through u that satisfies the delay δ , given that the signal will come at time A or when arriving at u

2. Propagate: if u is good and $u \xrightarrow{l} v$ with $l + distToJanet(v) \leq \delta$, then mark v and edge l as good too

An edge is good, should Richard still be able to meet the delay, if Janet calls while Richard is currently riding that edge

Approach - Example

Problem



Approach



Runtime

1. Step:

$$0 \leq \text{delay} \leq 7 \rightarrow \delta = 3$$

$e(\text{start}, \text{end}, \text{cost})$

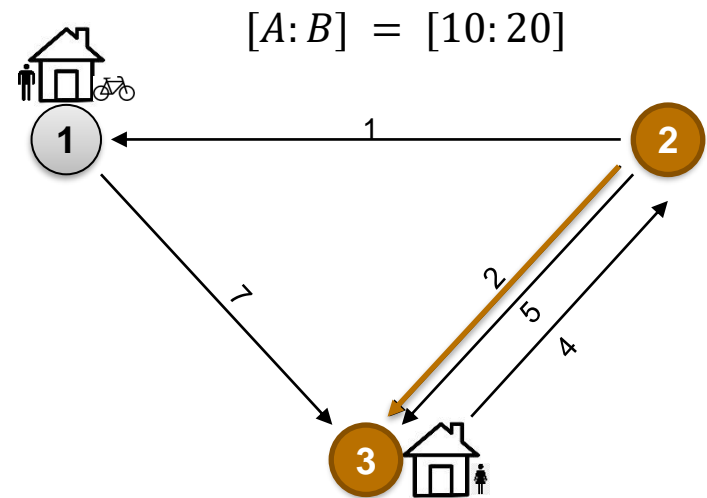
Propagate: if u is good and $u \xrightarrow{l} v$ with $l + \text{distToJanet}[v] \leq \delta$, then mark v and edge l as good too

$$u_2, e(2,1,1): \quad 1 + 7 \leq 3$$

$$u_2, e(2,3,2): \quad 2 + 0 \leq 3$$

$$u_2, e(2,3,5): \quad 5 + 0 \leq 3$$

$$u_3, e(3,2,4): \quad 4 + 2 \leq 3$$



Approach

Problem



Approach



Runtime

Check if delay δ is possible:

1. Mark vertices u as “good“ if $distFromHome(u) + distToJanet(u) \leq A + \delta$ and $distToJanet(u) \leq \delta$

If node u does not satisfy this condition, then there won't be a route through u that satisfies the delay δ , given that the signal will come at time A or when arriving at u

2. Propagate: if u is good and $u \xrightarrow{l} v$ with $l + distToJanet(v) \leq \delta$, then mark v and edge l as good too

An edge is good, should Richard still be able to meet the delay, if Janet calls while Richard is currently riding that edge

3. If subgraph of good edges has cycle \rightarrow delay δ is possible

We can stay in the cycle until Janet calls and arrive at her place at most δ after she has called

Approach - Example

Problem



Approach



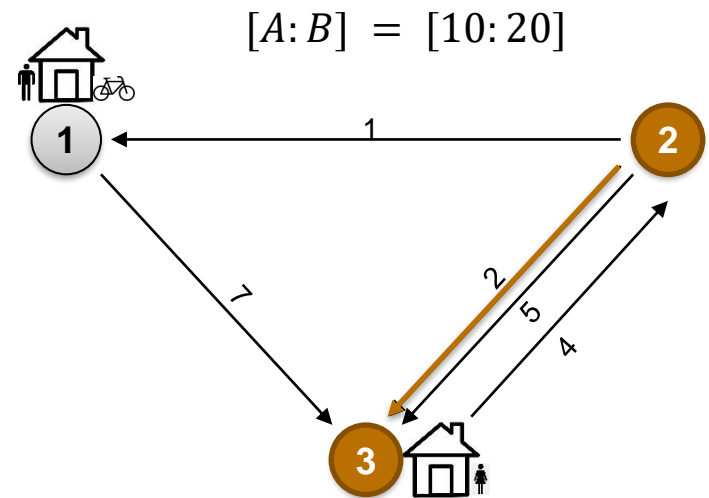
Runtime

1. Step:

$$0 \leq \text{delay} \leq 7 \rightarrow \delta = 3$$

If subgraph of good edges has cycle \rightarrow delay δ is possible

hasCycle() = false



Approach

Problem



Approach



Runtime

Check if delay δ is possible:

1. Mark vertices u as “good“ if $distFromHome(u) + distToJanet(u) \leq A + \delta$ and $distToJanet(u) \leq \delta$
If node u does not satisfy this condition, then there won't be a route through u that satisfies the delay δ , given that the signal will come at time A or when arriving at u
2. Propagate: if u is good and $u \xrightarrow{l} v$ with $l + distToJanet(v) \leq \delta$, then mark v and edge l as good too
An edge is good, should Richard still be able to meet the delay, if Janet calls while Richard is currently riding that edge
3. If subgraph of good edges has cycle \rightarrow delay δ is possible
We can stay in the cycle until Janet calls and arrive at her place at most δ after she has called
4. Otherwise, the subgraph of good nodes and edges is acyclic. Compute longest time Richard can stay in the subgraph. If this is $\geq B$ then delay δ is possible

Approach – longestPath()

Problem



Approach



Runtime

Auxiliary variables:

$indeg[u] := \text{indegree of good nodes in subgraph}$

corresponds to the number of good incoming edges

$goodNodes := u.isGood \text{ and } indeg[u] = 0$

goodNodes contains at the beginning all good nodes with indegree 0, so that one can calculate the longest Path correctly afterwards

$latest[u] = A + delay - distToJanet[u]$

for each good node u , the latest time of arrival at the node, so that the delay can still be met

Approach - Example

Problem



Approach



Runtime

1. Step:

$$0 \leq \text{delay} \leq 7 \rightarrow \delta = 3$$

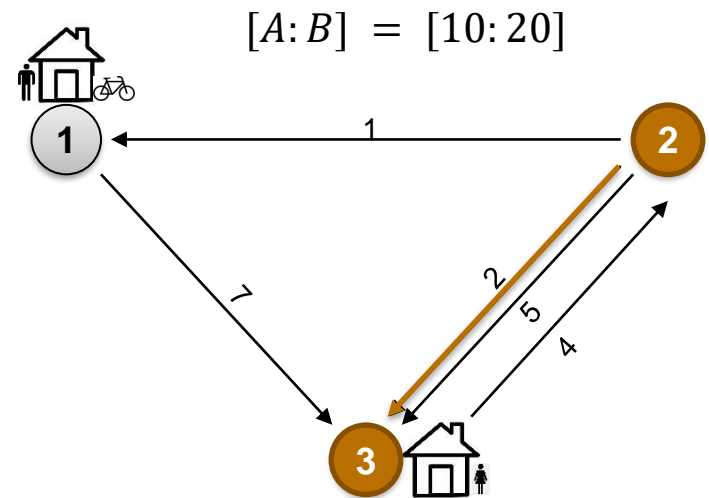
Compute longest time Richard can stay in the subgraph

If this is $\geq B$ then delay δ is possible

$$\text{latest}[u] = A + \text{delay} - \text{distToJanet}[u]$$

$$\text{latest}[2] = 10 + 3 - 2 = 11$$

$$\text{latest}[3] = 10 + 3 - 0 = 13$$



Approach – longestPath()

Problem



Approach



Runtime

Pseudocode:

longestPath(δ)

while(! goodNodes.isEmpty)

u = goodNodes.remove(0)

if latest[u] + distToJanet[u] \geq B

return true

for Edge e in goodEdges[u]

indeg[e.dest] -= 1

if indeg[e.dest] == 0

goodNodes.add(e.dest)

latest[e.dest] = max(latest[e.dest], latest[u] + e.weight)

return false

Approach - Example

Problem



Approach



Runtime

1. Step:

$$0 \leq \text{delay} \leq 7 \rightarrow \delta = 3$$

Compute longest time Richard can stay in the subgraph

If this is $\geq B$ then delay δ is possible

$$\text{latest}[u] = A + \text{delay} - \text{distToJanet}[u]$$

$$\text{latest}[2] = 11$$

$$\text{latest}[3] = 13$$

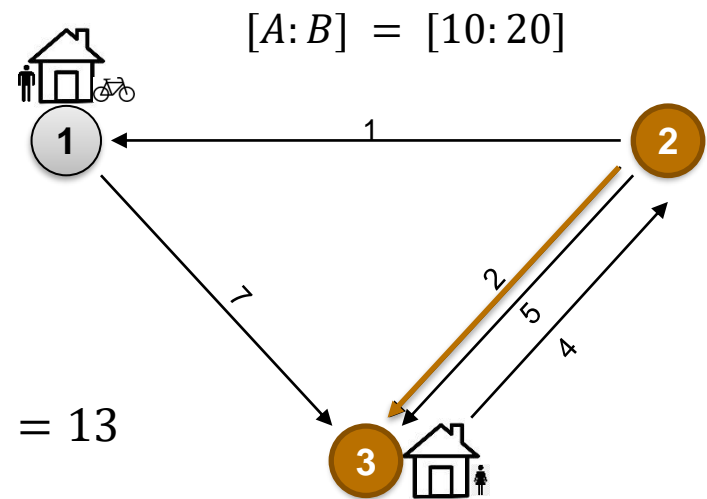
Start with good nodes with $\text{indeg}[u] == 0$

Check if: $\text{latest}[u] + \text{distToJanet}[u] \geq B$

$$\text{latest}[2] + \text{distToJanet}[2] = 11 + 2 \geq 20$$

$$\text{latest}[3] = \max(\text{latest}[3], \text{latest}[2] + e(2,3,2)) = 13$$

$$\text{latest}[3] + \text{distToJanet}[3] = 13 + 0 \geq 20$$



Approach - Example

Problem



Approach



Runtime

2. Step:

$$4 \leq \text{delay} \leq 7 \rightarrow \delta = 5$$

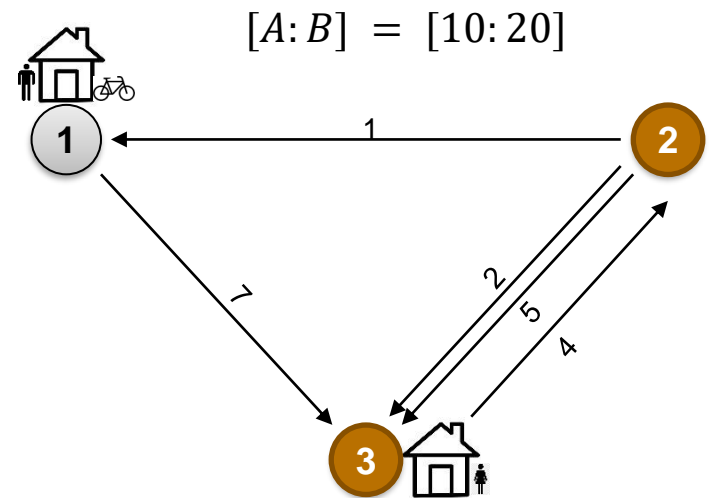
Mark vertices u as “good” if:

$$\text{distFromHome}[u] + \text{distToJanet}[u] \leq A + \delta \text{ and } \text{distToJanet}[u] \leq \delta$$

$$u_1: \quad 0 + 7 \leq 10 + 5 \text{ and } 7 \leq 5$$

$$u_2: \quad 11 + 2 \leq 10 + 5 \text{ and } 7 \leq 5$$

$$u_3: \quad 7 + 0 \leq 10 + 5 \text{ and } 7 \leq 5$$



Approach - Example

Problem



Approach



Runtime

2. Step:

$$4 \leq \text{delay} \leq 7 \rightarrow \delta = 5$$

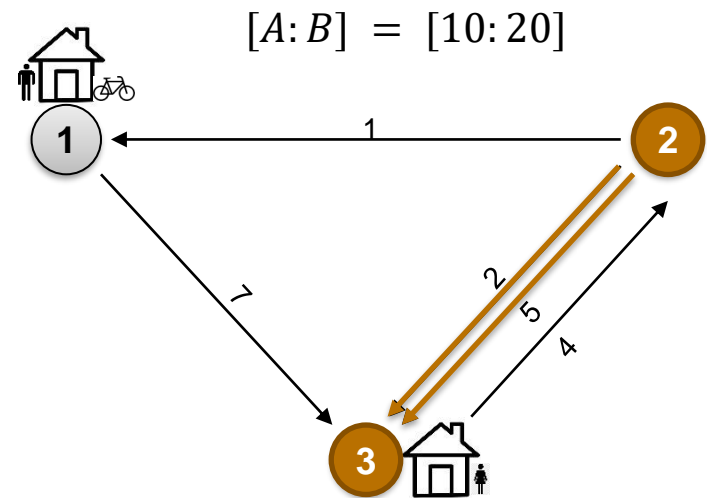
Propagate: if u is good and $u \xrightarrow{l} v$ with $l + \text{distToJanet}[v] \leq \delta$, then mark v and edge l as good too

$$u_2, e(2,1,1): \quad 1 + 7 \leq 5$$

$$u_2, e(2,3,2): \quad 2 + 0 \leq 5$$

$$u_2, e(2,3,5): \quad 5 + 0 \leq 5$$

$$u_3, e(3,2,4): \quad 4 + 2 \leq 5$$



Approach - Example

Problem



Approach



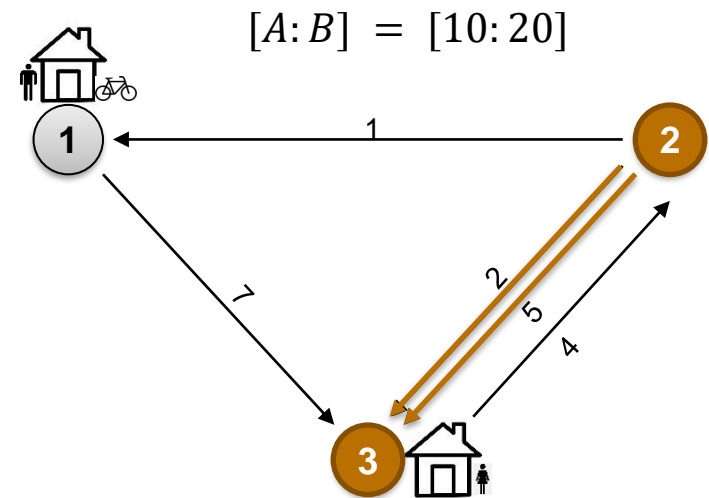
Runtime

2. Step:

$$4 \leq \text{delay} \leq 7 \rightarrow \delta = 5$$

If subgraph of good edges has cycle \rightarrow delay δ is possible

hasCycle() = false



Approach - Example

Problem



Approach



Runtime

2. Step:

$$4 \leq \text{delay} \leq 7 \rightarrow \delta = 5$$

Compute longest time Richard can stay in the subgraph

If this is $\geq B$ then delay δ is possible

$$\text{latest}[u] = A + \text{delay} - \text{distToJanet}[u]$$

$$\text{latest}[2] = 10 + 5 - 2 = 13$$

$$\text{latest}[3] = 10 + 5 - 0 = 15$$

Start with good nodes with $\text{indeg}[u] == 0$

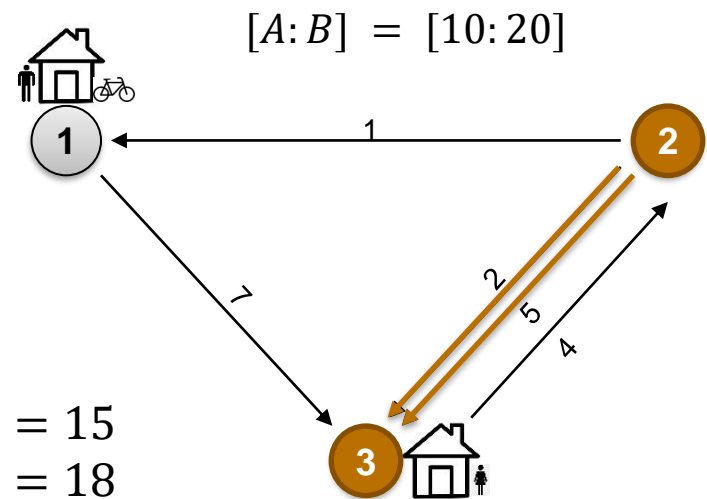
Check if: $\text{latest}[u] + \text{distToJanet}[u] \geq B$

$$\text{latest}[2] + \text{distToJanet}[2] = 11 + 2 \geq 20$$

$$\text{latest}[3] = \max(\text{latest}[3], \text{latest}[2] + e(2,3,2)) = 15$$

$$\text{latest}[3] = \max(\text{latest}[3], \text{latest}[2] + e(2,3,5)) = 18$$

$$\text{latest}[3] + \text{distToJanet}[3] = 18 + 0 \geq 20$$



Approach - Example

Problem



Approach



Runtime

3. Step:

$$6 \leq \text{delay} \leq 7 \rightarrow \delta = 6$$

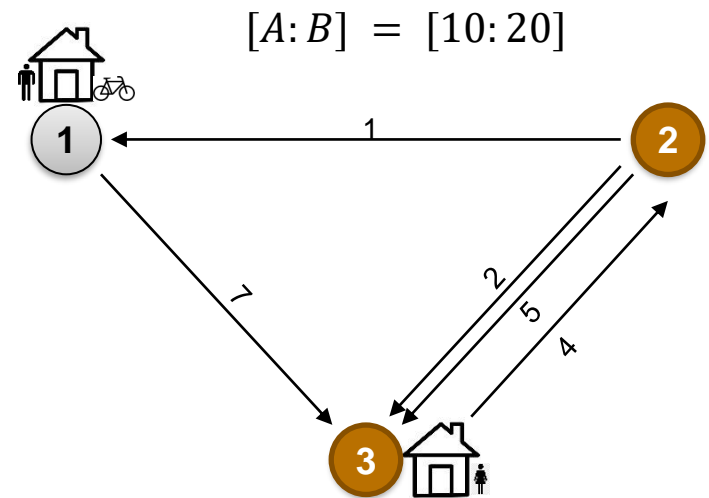
Mark vertices u as “good” if:

$$\text{distFromHome}[u] + \text{distToJanet}[u] \leq A + \delta \text{ and } \text{distToJanet}[u] \leq \delta$$

$$u_1: \quad 0 + 7 \leq 10 + 6 \text{ and } 7 \leq 6$$

$$u_2: \quad 11 + 2 \leq 10 + 6 \text{ and } 7 \leq 6$$

$$u_3: \quad 7 + 0 \leq 10 + 6 \text{ and } 7 \leq 6$$



Approach - Example

Problem



Approach



Runtime

3. Step:

$$6 \leq \text{delay} \leq 7 \rightarrow \delta = 6$$

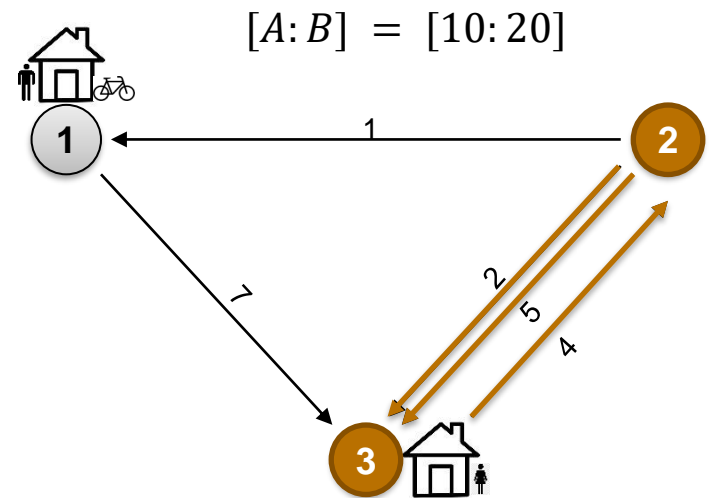
Propagate: if u is good and $u \xrightarrow{l} v$ with $l + \text{distToJanet}[v] \leq \delta$, then mark v and edge l as good too

$$u_2, e(2,1,1): \quad 1 + 7 \leq 6$$

$$u_2, e(2,3,2): \quad 2 + 0 \leq 6$$

$$u_2, e(2,3,5): \quad 5 + 0 \leq 6$$

$$u_3, e(3,2,4): \quad 4 + 2 \leq 6$$



Approach - Example

Problem



Approach



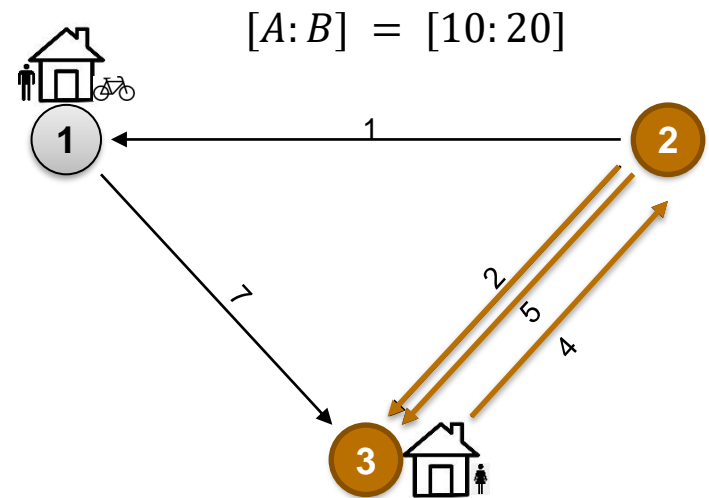
Runtime

3. Step:

$$6 \leq \text{delay} \leq 7 \rightarrow \delta = 6$$

If subgraph of good edges has cycle \rightarrow delay δ is possible

hasCycle() = true



Approach - Example

Problem



Approach

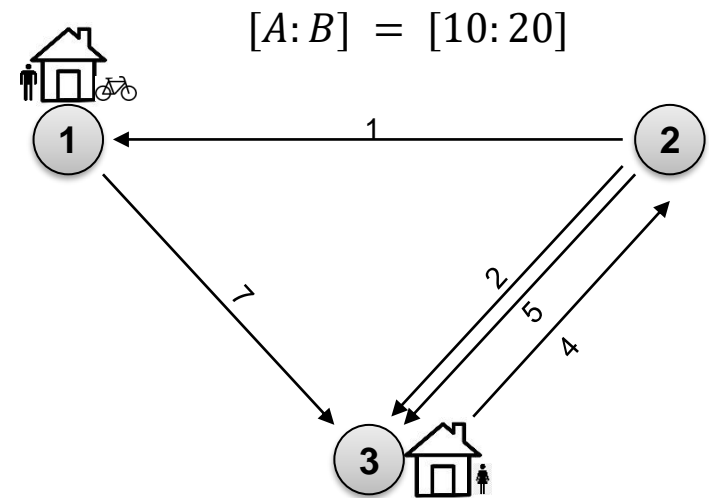


Runtime

4. Step:

$6 \leq \text{delay} \leq 6 \rightarrow \text{left} == \text{right}$

$\rightarrow \text{Output} := 6$



Runtime

Problem



Approach



Runtime

Runtime:

WellSpoken()

Dijkstra
Dijkstra

BinarySearch

checkDelay(δ)

$O(?)$

$O(E + V \log V)$

$O(\log w) * O(?)$
with $w = \text{distToJanet}(s)$



checkDelay(δ)

1. Mark vertices u as “good“ if $distFromHome(u) + distToJanet(u) \leq A + \delta$ and $distToJanet(u) \leq \delta$
2. Propagate: if u is good and $u \xrightarrow{l} v$ with $l + distToJanet(v) \leq \delta$, then mark v and edge l as good too
3. If subgraph of good edges has cycle \rightarrow delay δ is possible
4. Otherwise the subgraph of good nodes and edges is acyclic. Compute longest time Richard can stay in the subgraph. If this is $\geq B$ then delay δ is possible

Runtime

Problem



Approach



Runtime

checkDelay(δ)

1. Mark vertices u as “good” if $distFromHome(u) + distToJanet(u) \leq A + \delta$ and $distToJanet(u) \leq \delta$ $O(V)$
2. Propagate: if u is good and $u \xrightarrow{l} v$ with $l + distToJanet(v) \leq \delta$, then mark v and edge l as good too
3. If subgraph of good edges has cycle \rightarrow delay δ is possible
4. Otherwise the subgraph of good nodes and edges is acyclic. Compute longest time Richard can stay in the subgraph. If this is $\geq B$ then delay δ is possible

Runtime

Problem



Approach



Runtime

checkDelay(δ)

1. Mark vertices u as “good“ if $distFromHome(u) + distToJanet(u) \leq A + \delta$ and $distToJanet(u) \leq \delta$ $O(V)$
2. Propagate: if u is good and $u \xrightarrow{l} v$ with $l + distToJanet(v) \leq \delta$, then mark v and edge l as good too $O(E)$
3. If subgraph of good edges has cycle \rightarrow delay δ is possible
4. Otherwise the subgraph of good nodes and edges is acyclic. Compute longest time Richard can stay in the subgraph. If this is $\geq B$ then delay δ is possible

Runtime

Problem



Approach



Runtime

checkDelay(δ)

1. Mark vertices u as “good“ if $distFromHome(u) + distToJanet(u) \leq A + \delta$ and $distToJanet(u) \leq \delta$ $O(V)$
2. Propagate: if u is good and $u \xrightarrow{l} v$ with $l + distToJanet(v) \leq \delta$, then mark v and edge l as good too $O(E)$
3. If subgraph of good edges has cycle \rightarrow delay δ is possible $O(V + E)$
4. Otherwise the subgraph of good nodes and edges is acyclic. Compute longest time Richard can stay in the subgraph. If this is $\geq B$ then delay δ is possible

Runtime

Problem



Approach



Runtime

checkDelay(δ)

1. Mark vertices u as “good“ if $distFromHome(u) + distToJanet(u) \leq A + \delta$ and $distToJanet(u) \leq \delta$ $O(V)$
2. Propagate: if u is good and $u \xrightarrow{l} v$ with $l + distToJanet(v) \leq \delta$, then mark v and edge l as good too $O(E)$
3. If subgraph of good edges has cycle \rightarrow delay δ is possible $O(V + E)$
4. Otherwise the subgraph of good nodes and edges is acyclic. Compute longest time Richard can stay in the subgraph. If this is $\geq B$ then delay δ is possible $O(?)$

Runtime – longestPath()

Problem



Approach



Runtime

Pseudocode:

longestPath(δ)

while(! *goodNodes.isEmpty*)

u = *goodNodes.remove*(0)

if *latest*[*u*] + *distToJanet*[*u*] $\geq B$

 └ *return true*

for *Edge e* in *goodEdges*[*u*]

 └ *indeg*[*e.dest*] -= 1

if *indeg*[*e.dest*] == 0

 └ *goodNodes.add*(*e.dest*)

 └ *latest*[*e.dest*] = $\max(\text{latest}[e.dest], \text{latest}[u] + e.weight)$

return false

Runtime – longestPath()

Problem



Approach



Runtime

Pseudocode:

longestPath(δ)

```
while(! goodNodes.isEmpty)  $O(V)$   
    u = goodNodes.remove(0)  
    if latest[u] + distToJanet[u]  $\geq B$   
        | return true  
    for Edge e in goodEdges[u]  
        | indeg[e.dest] -= 1  
        | if indeg[e.dest] == 0  
            | goodNodes.add(e.dest)  
            | latest[e.dest] = max(latest[e.dest], latest[u] + e.weight)  
    return false
```


Runtime – longestPath()

Problem



Approach



Runtime

Pseudocode:

longestPath(δ)

```
while(! goodNodes.isEmpty)  $O(V)$ 
```

```
    u = goodNodes.remove(0)
```

```
    if latest[u] + distToJanet[u]  $\geq B$ 
```

```
        | return true
```

```
    for Edge e in goodEdges[u]  $O(E)$ 
```

```
        | indeg[e.dest] -= 1
```

```
        | if indeg[e.dest] == 0
```

```
            | goodNodes.add(e.dest)
```

```
            | latest[e.dest] = max(latest[e.dest], latest[u] + e.weight)
```

```
return false
```

$\rightarrow O(V + E)$

Runtime

Problem



Approach



Runtime

checkDelay(δ)

1. Mark vertices u as “good“ if $distFromHome(u) + distToJanet(u) \leq A + \delta$ and $distToJanet(u) \leq \delta$ $O(V)$
2. Propagate: if u is good and $u \xrightarrow{l} v$ with $l + distToJanet(v) \leq \delta$, then mark v and edge l as good too $O(E)$
3. If subgraph of good edges has cycle \rightarrow delay δ is possible $O(V + E)$
4. Otherwise the subgraph of good nodes and edges is acyclic. Compute longest time Richard can stay in the subgraph. If this is $\geq B$ then delay δ is possible $O(V + E)$

Runtime

Problem



Approach



Runtime

checkDelay(δ)

1. Mark vertices u as “good“ if $distFromHome(u) + distToJanet(u) \leq A + \delta$ and $distToJanet(u) \leq \delta$ $O(V)$
2. Propagate: if u is good and $u \xrightarrow{l} v$ with $l + distToJanet(v) \leq \delta$, then mark v and edge l as good too $O(E)$
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$\rightarrow O(V + E)$

Runtime

Problem



Approach



Runtime

Runtime:

WellSpoken()

Dijkstra
Dijkstra

BinarySearch

checkDelay(δ)

$O(V + E)$

$O(E + V \log V)$

$O(\log w) * O(V + E)$

with $w = \text{distToJanet}(s)$

Runtime: $O((V + E) * \log(w))$