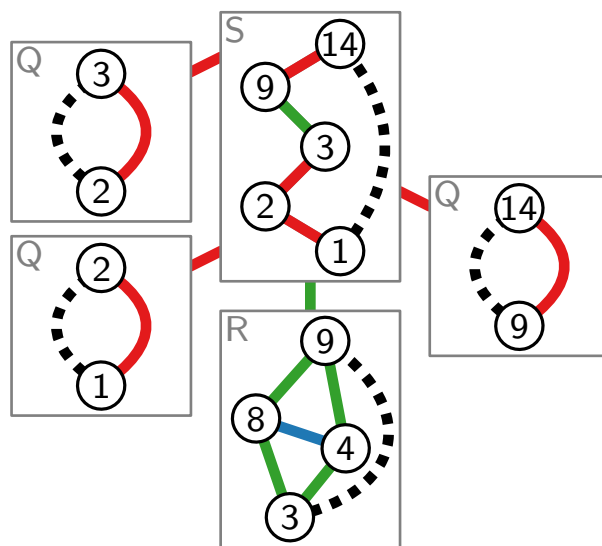


Visualization of Graphs

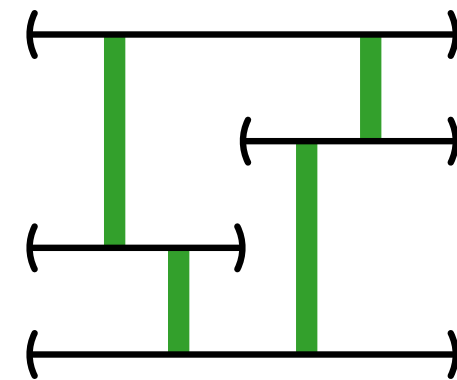
Lecture 9:

Partial Visibility Representation Extension



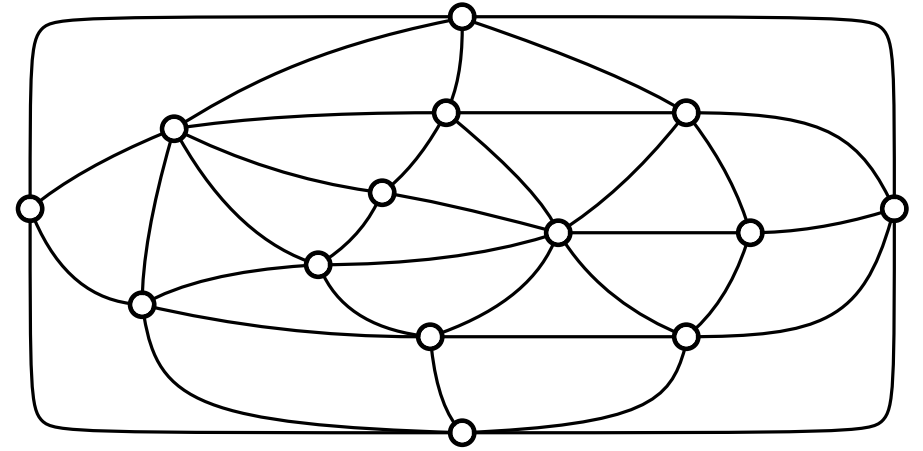
Part I: Problem Definition

Jonathan Klawitter



Partial Representation Extension Problem

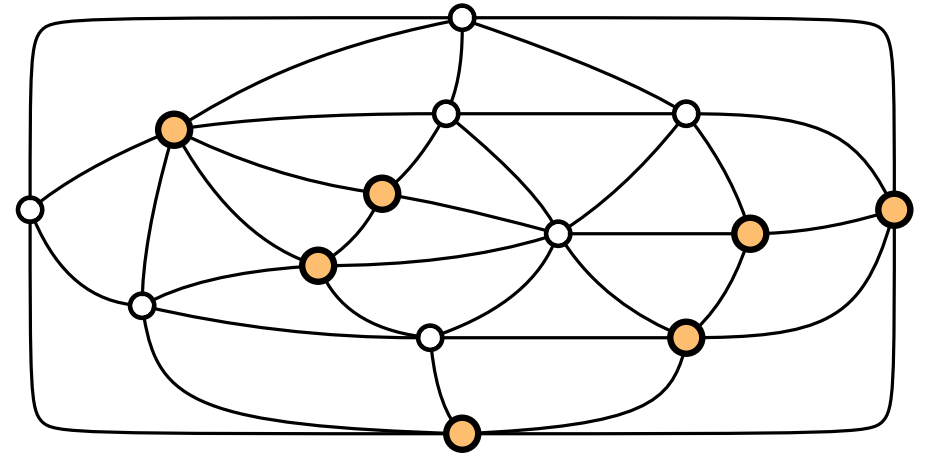
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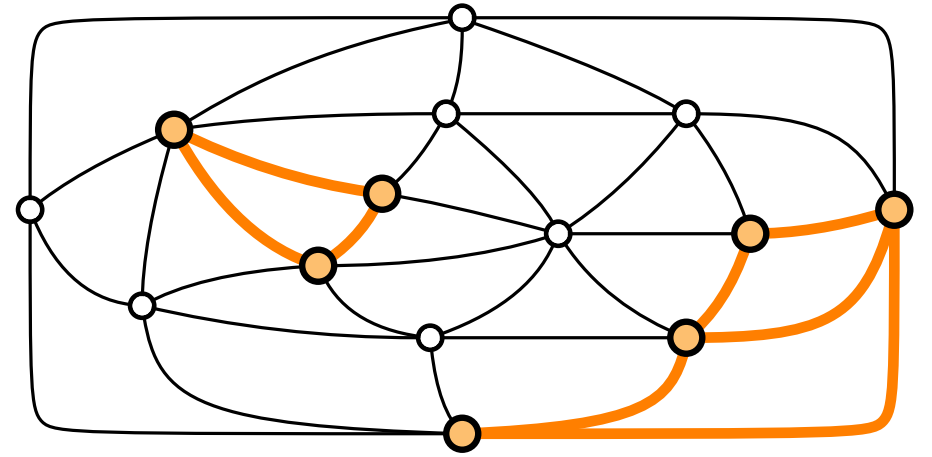
Let $V' \subseteq V$



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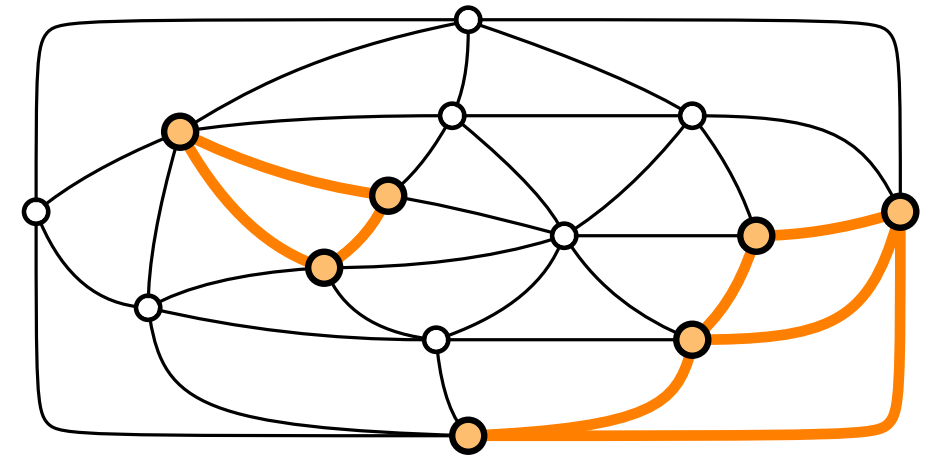
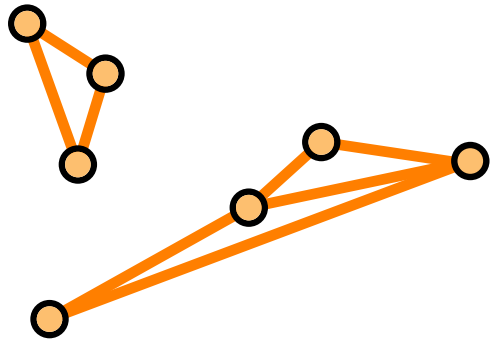


Partial Representation Extension Problem

Let $G = (V, E)$ be a graph.

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Let Γ_H be representation of H



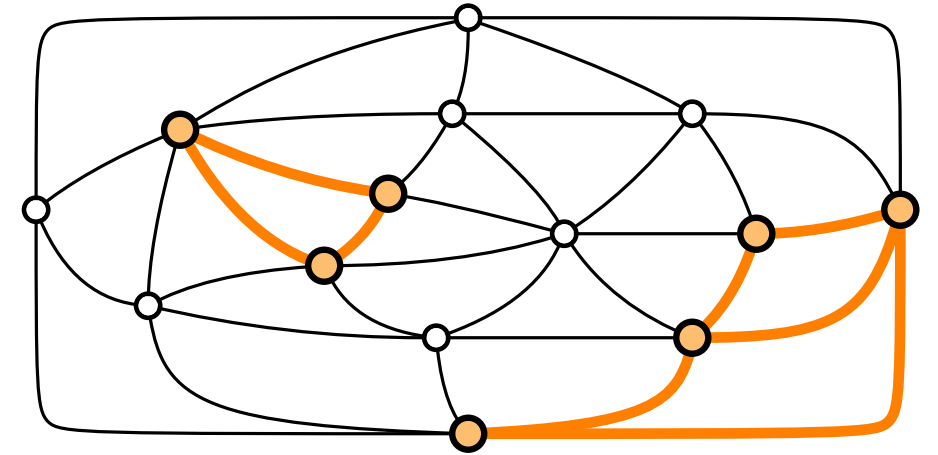
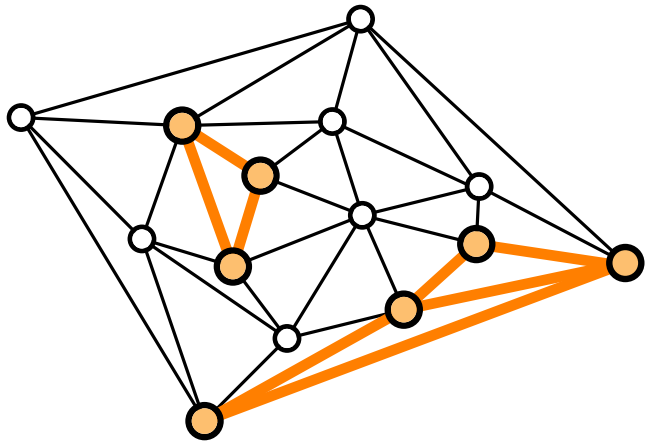
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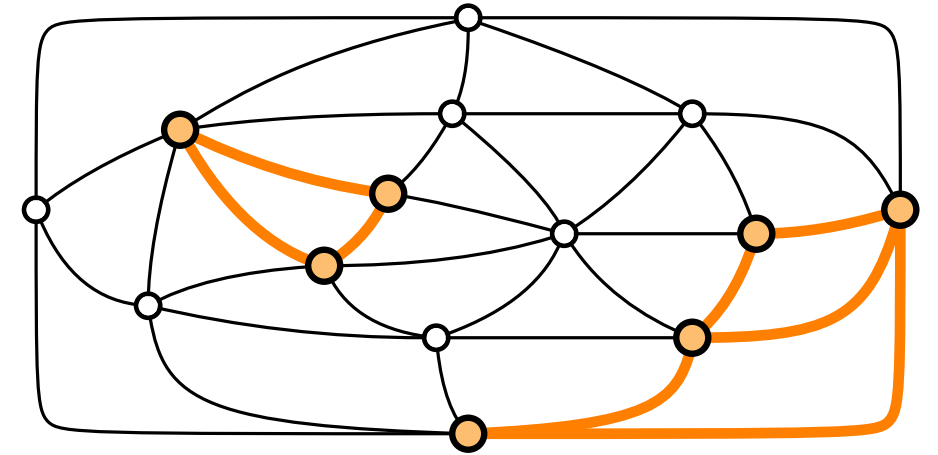
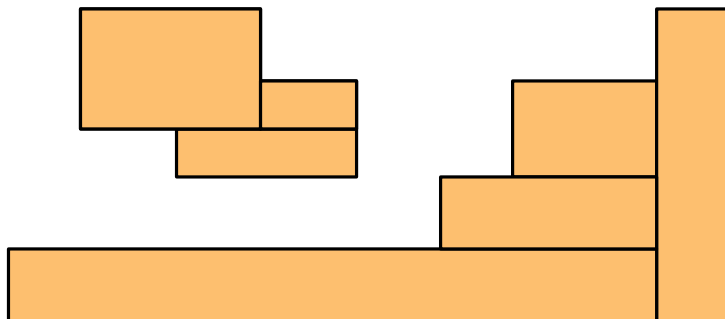
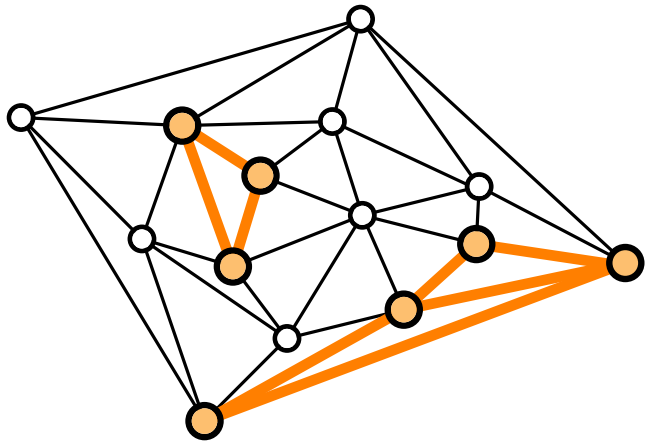
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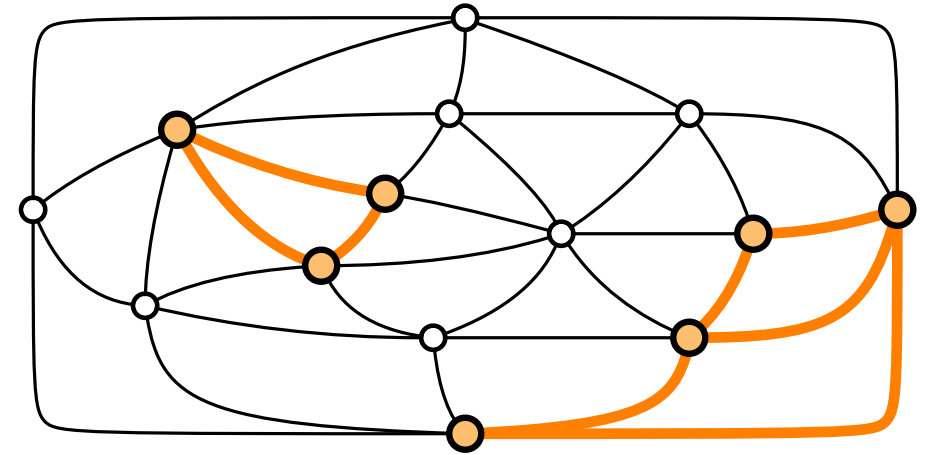
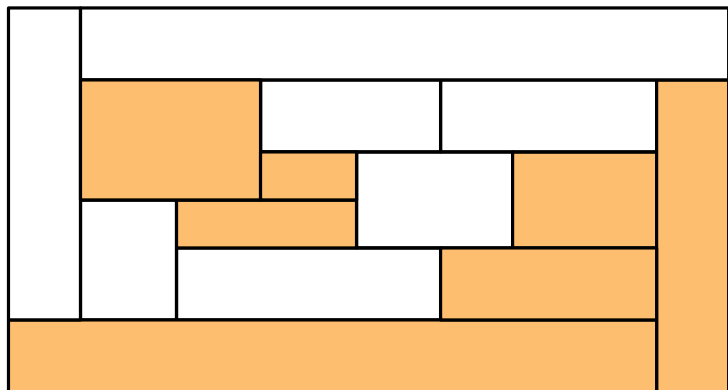
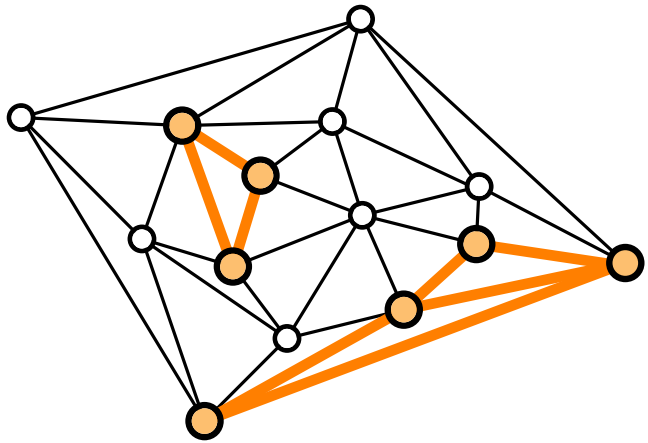
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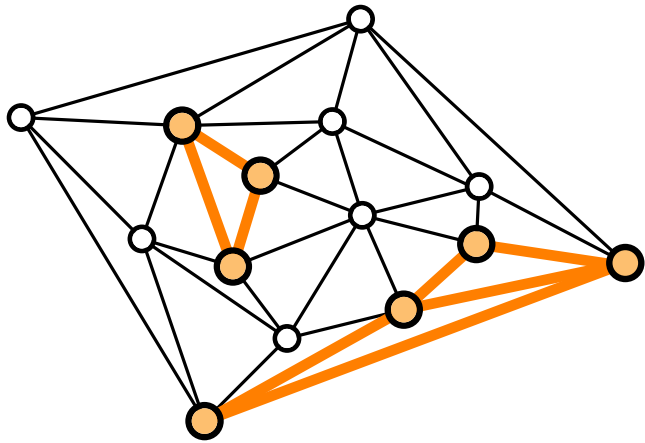
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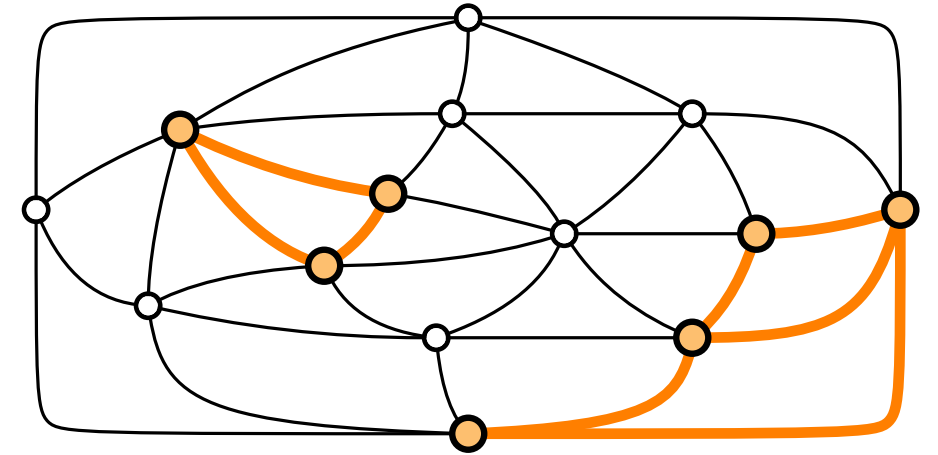
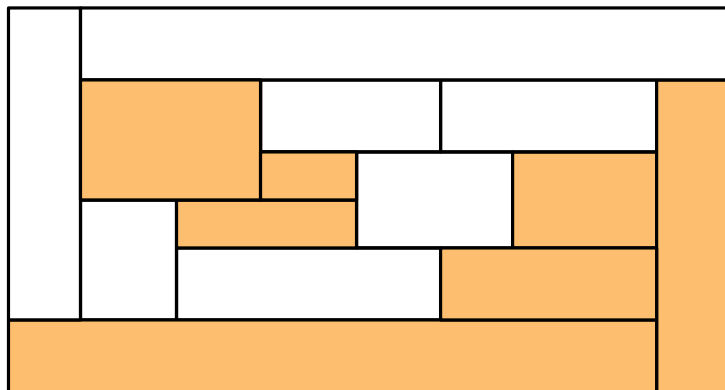
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Polytime for:



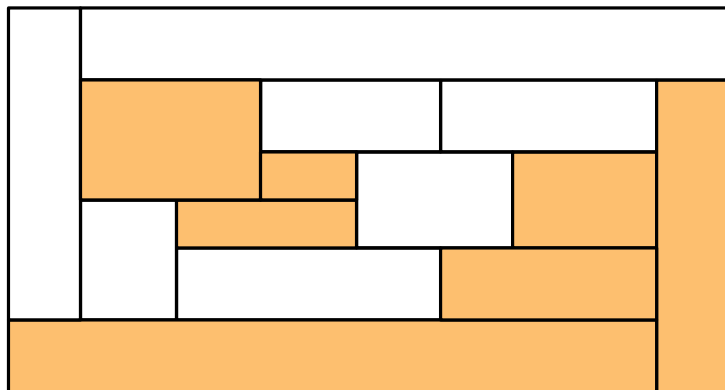
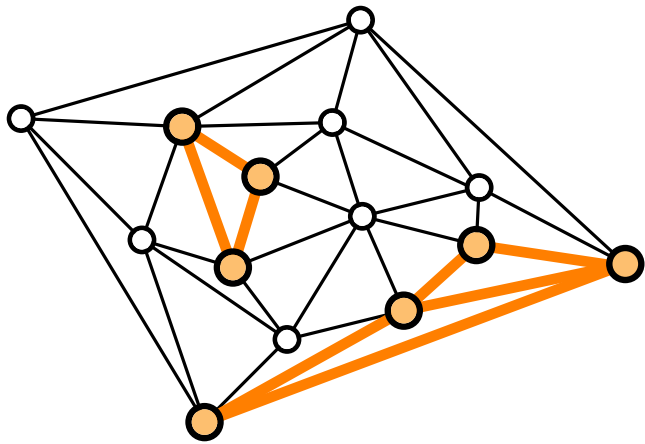
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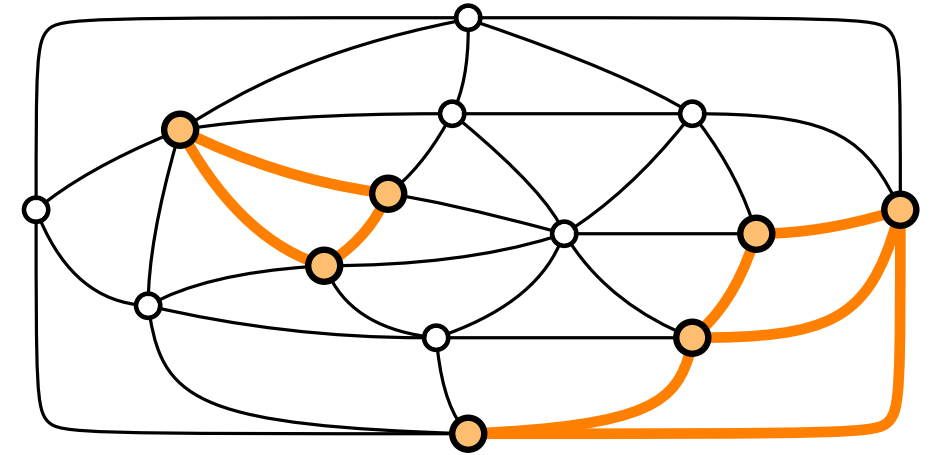
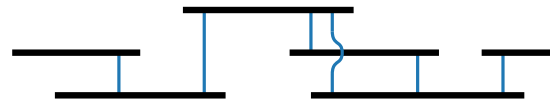
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Polytime for:

■ (unit) interval graphs



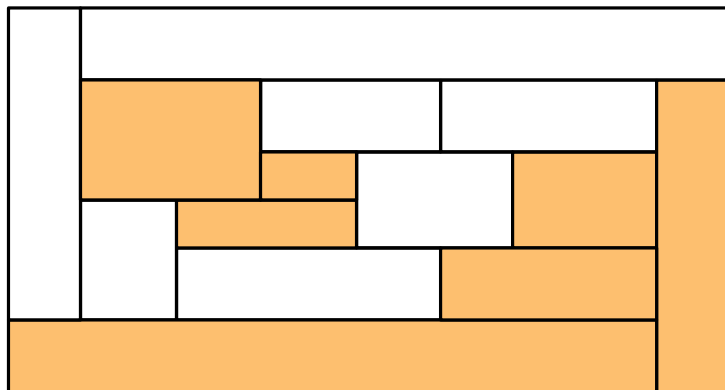
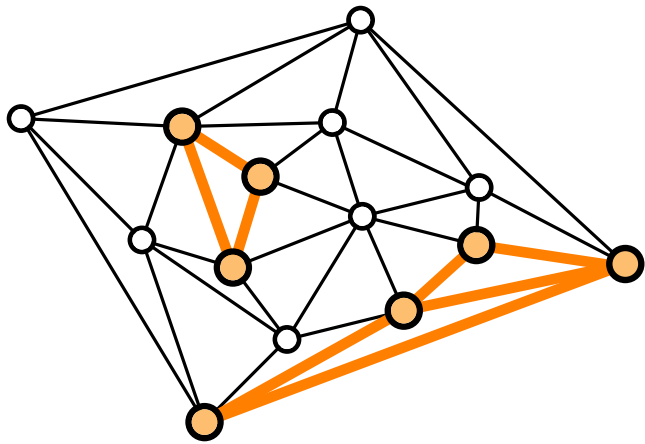
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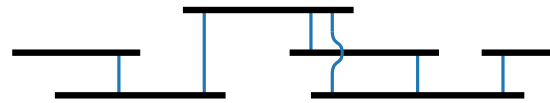
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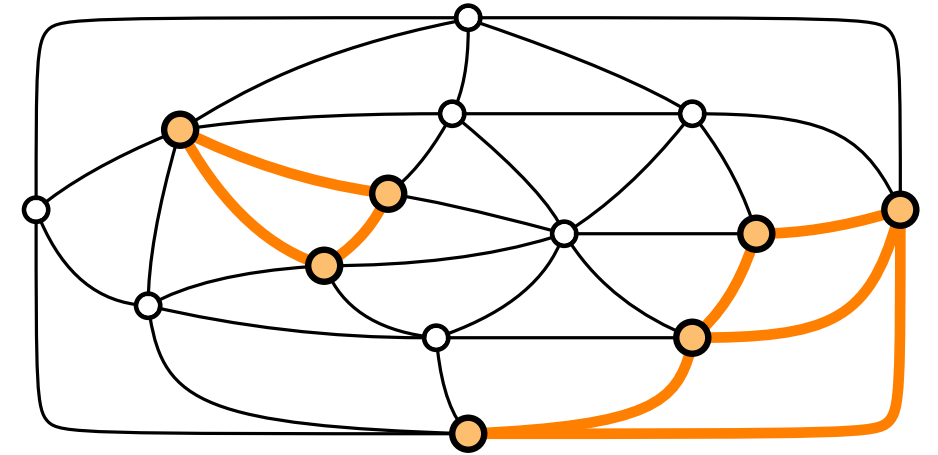
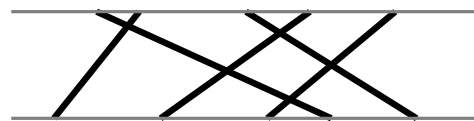


Polytime for:

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■ permutation graphs



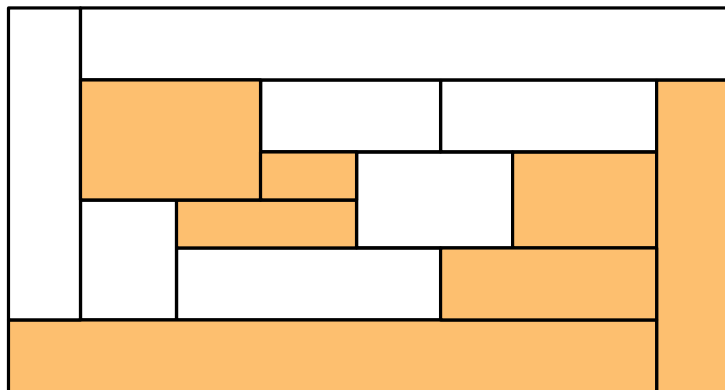
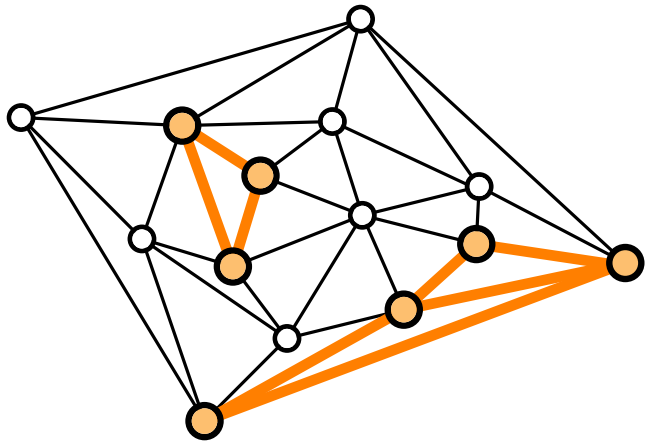
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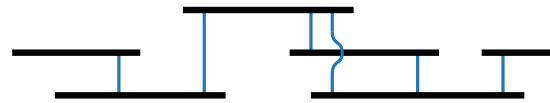
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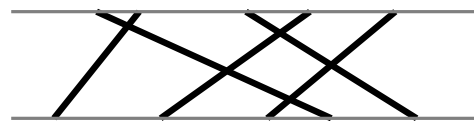


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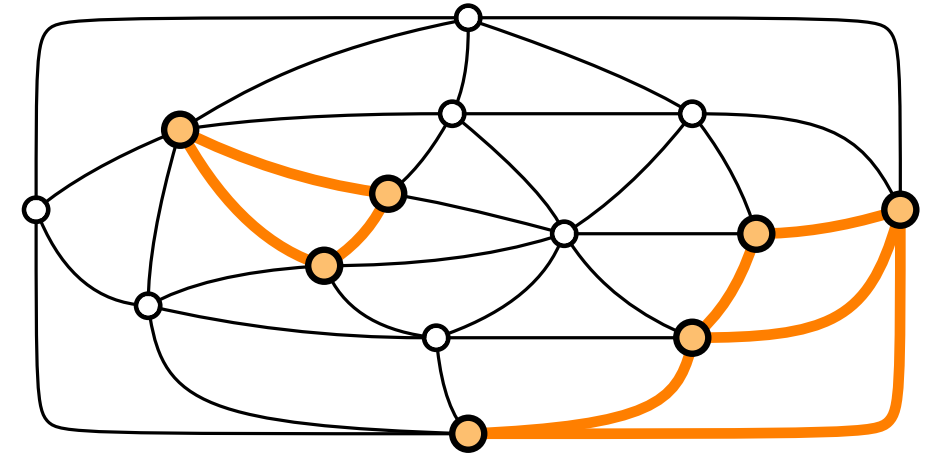
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■ permutation graphs



■ circle graphs



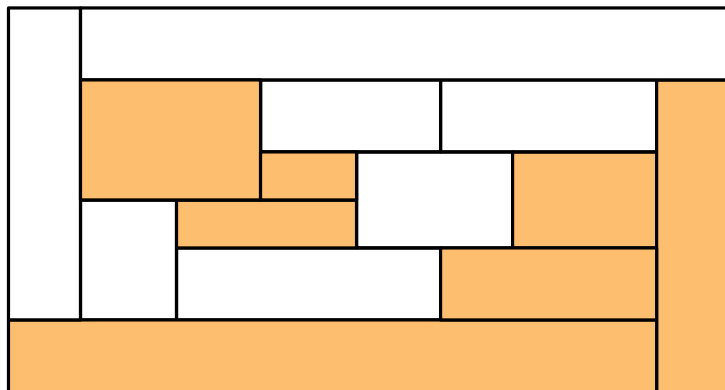
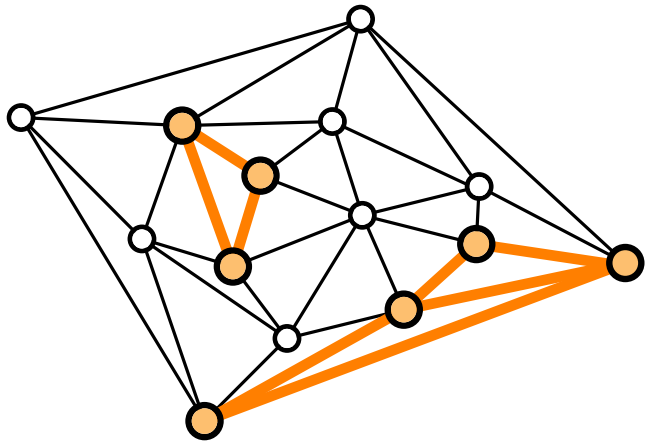
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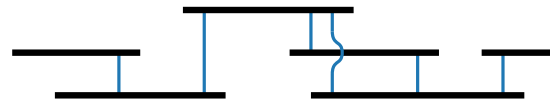
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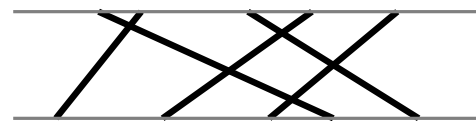


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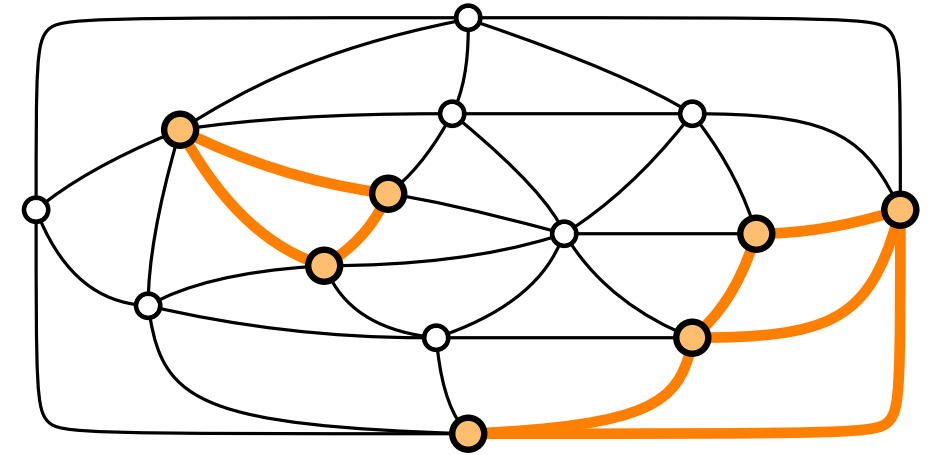
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NP-hard for:

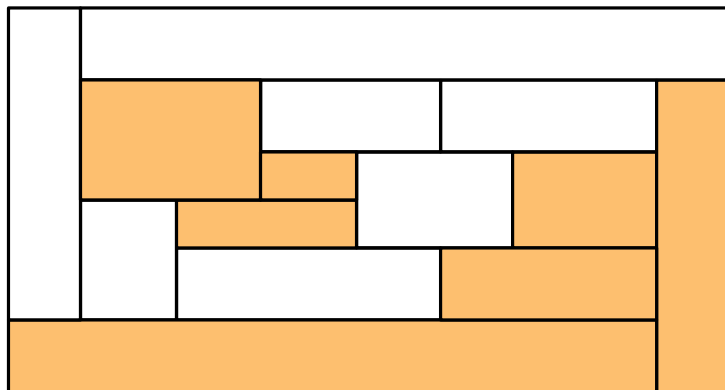
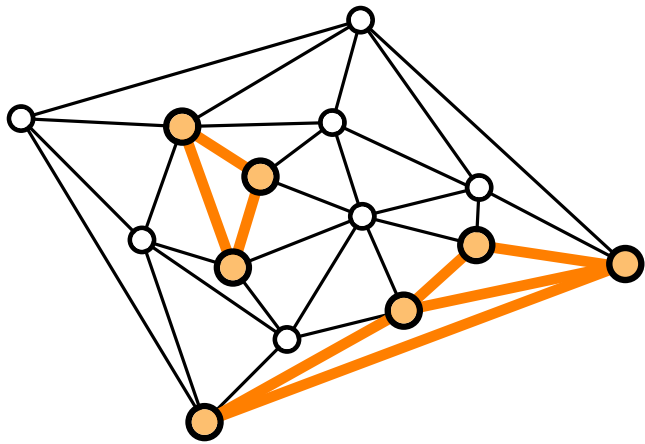
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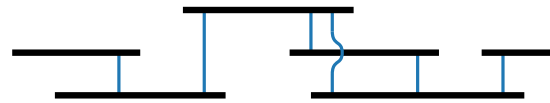
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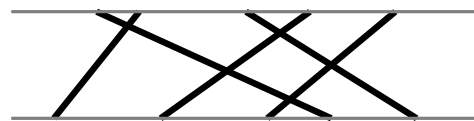


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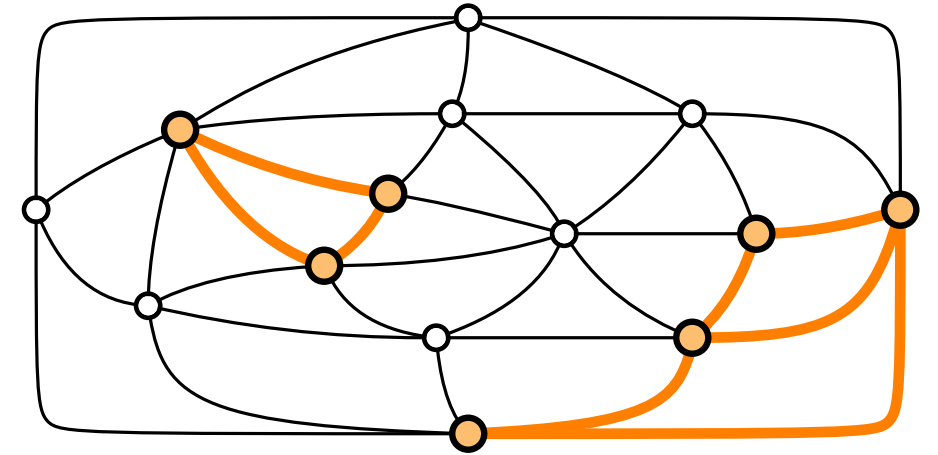
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NP-hard for:

■ planar straight-line drawings

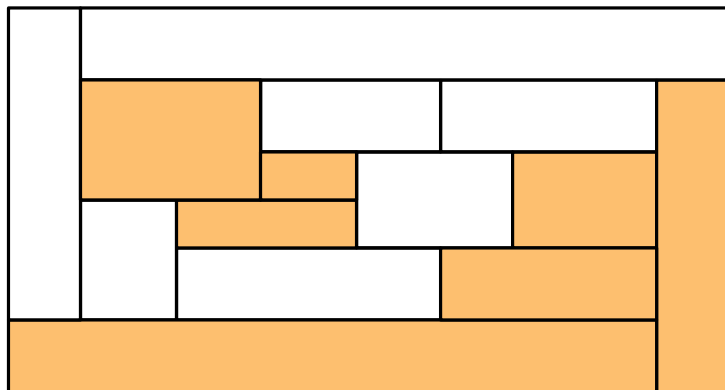
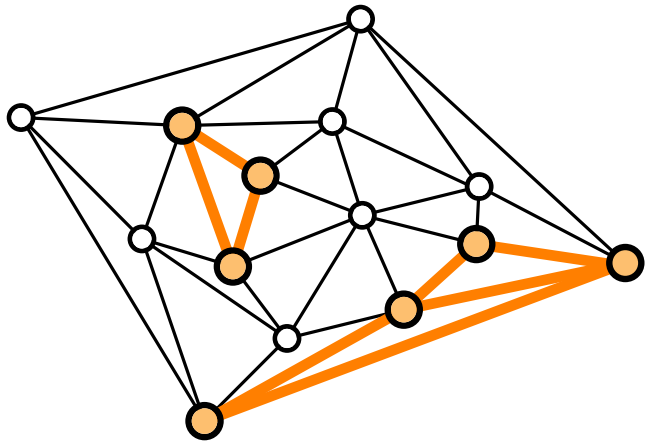
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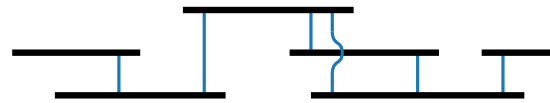
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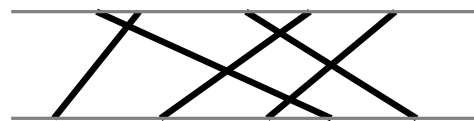


Polytime for:

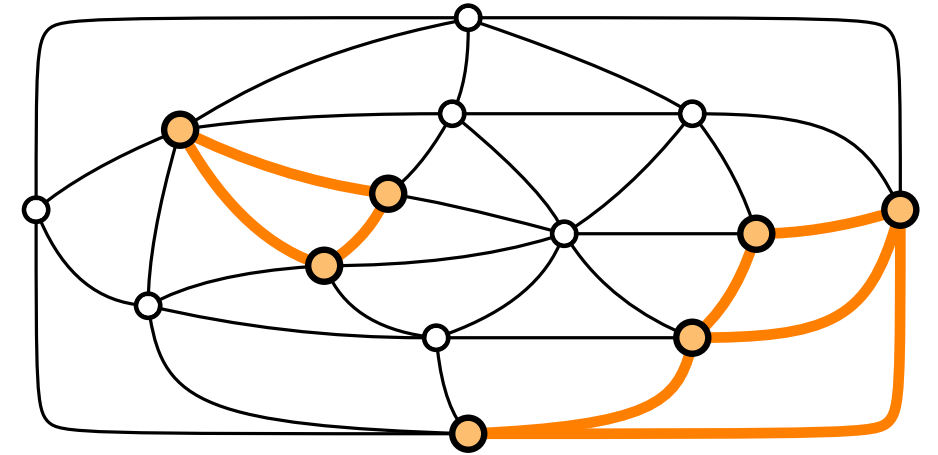
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■ circle graphs



NP-hard for:

■ planar straight-line drawings

■ contacts of

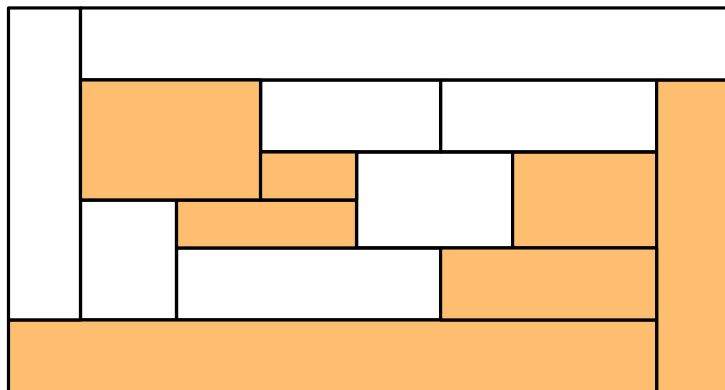
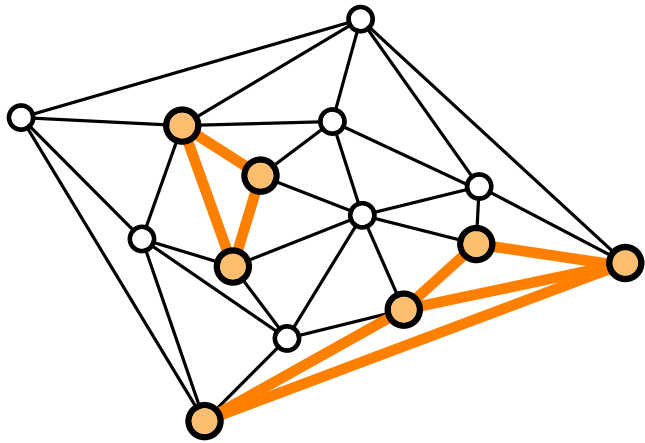
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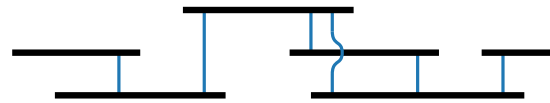
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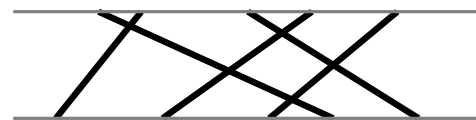


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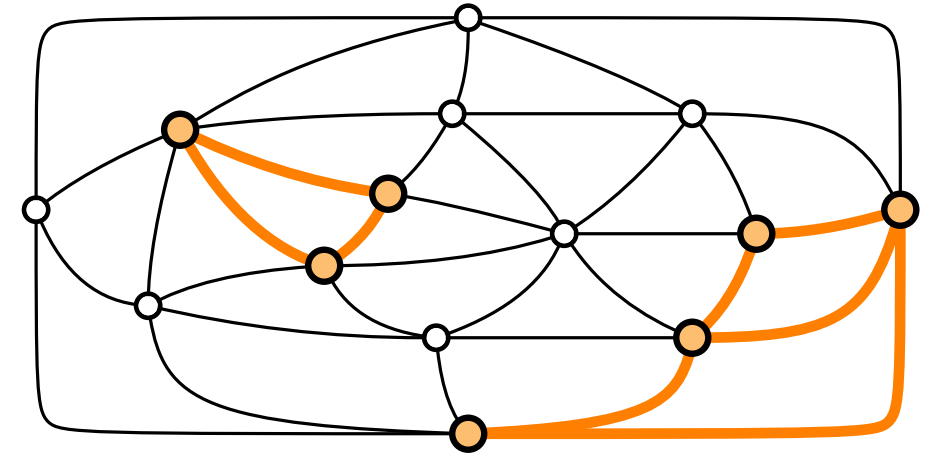
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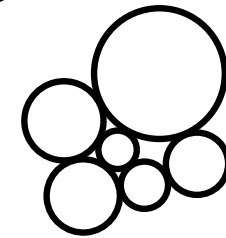


NP-hard for:

■ planar straight-line drawings

■ contacts of

■ disks



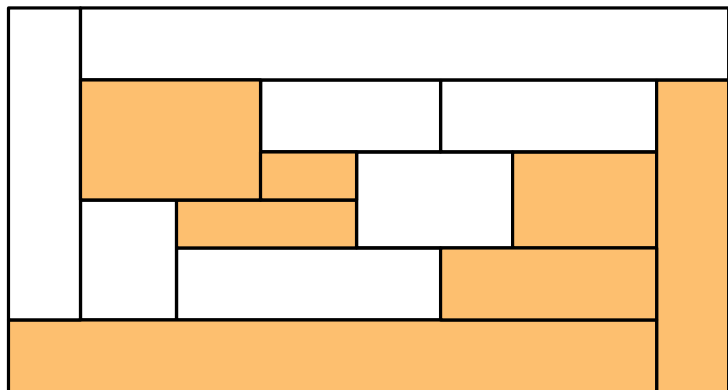
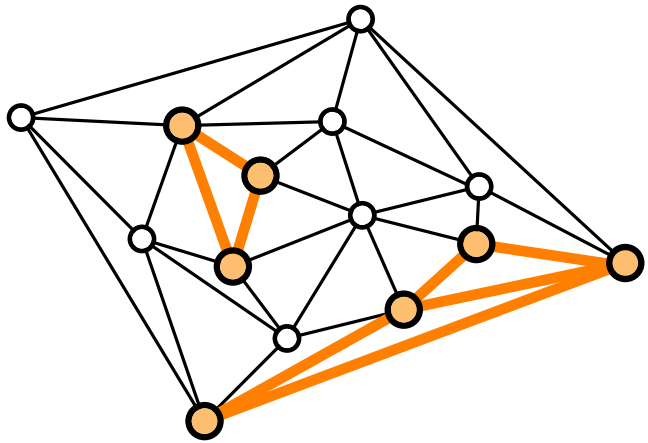
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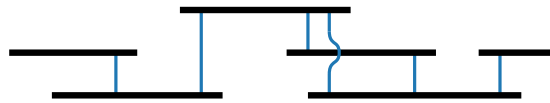
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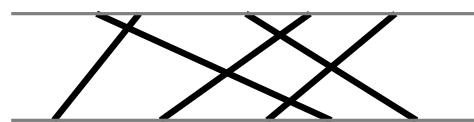


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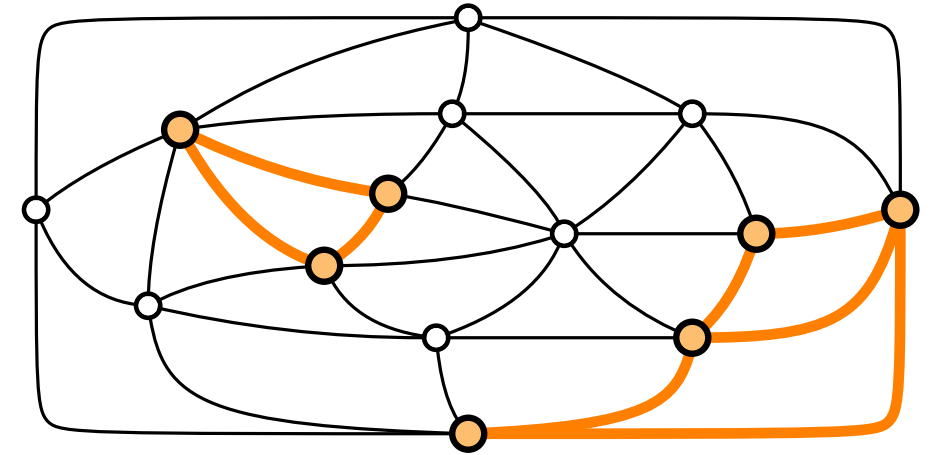
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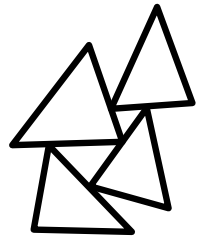
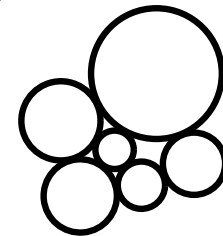
NP-hard for:

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■ contacts of

■ disks

■ triangles



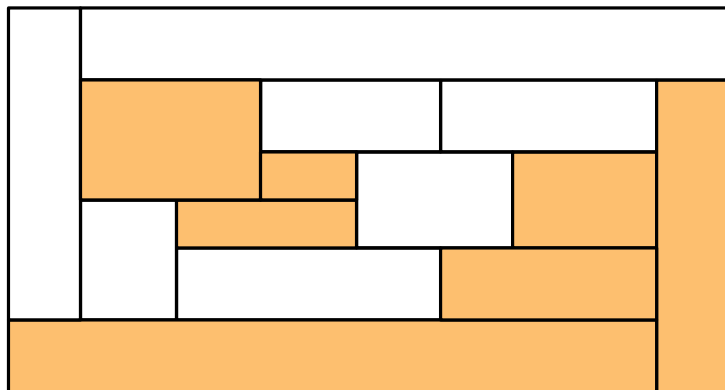
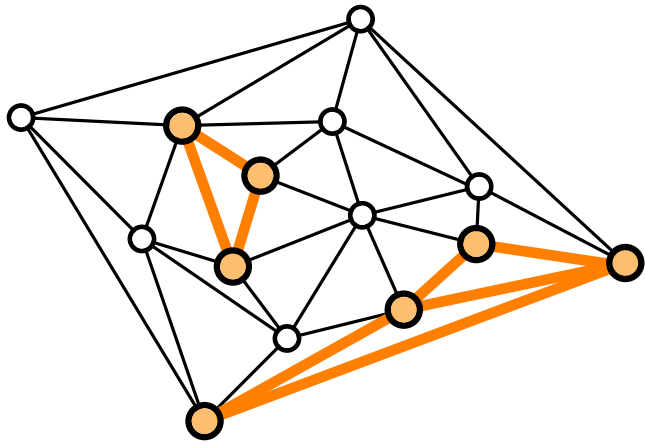
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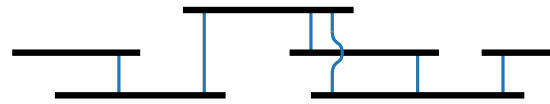
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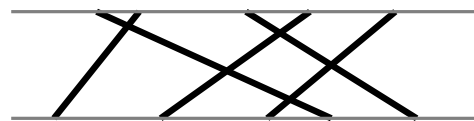


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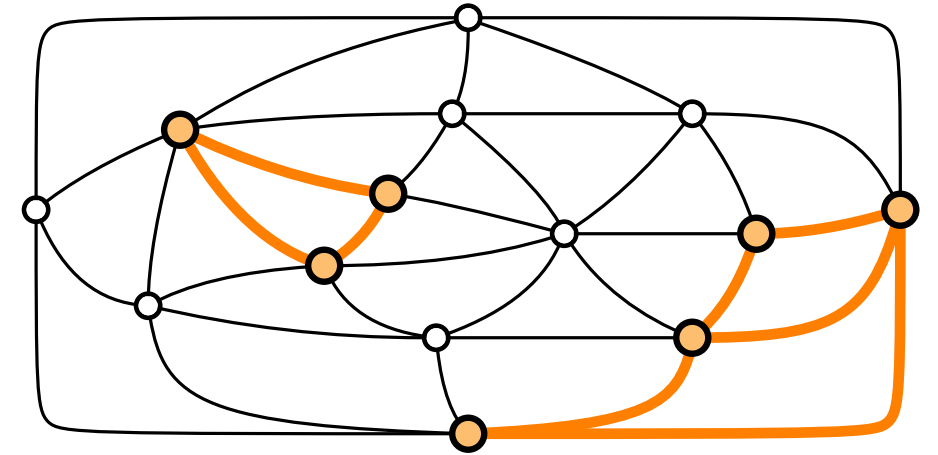
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NP-hard for:

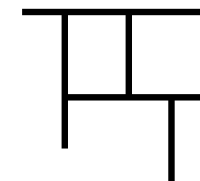
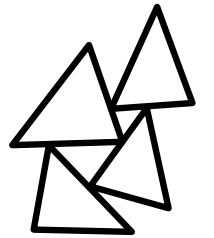
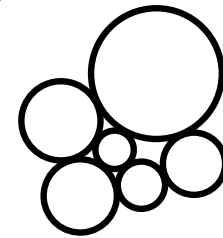
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■ contacts of

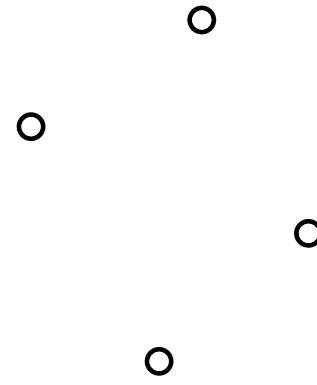
■ disks

■ triangles

■ orthogonal segments

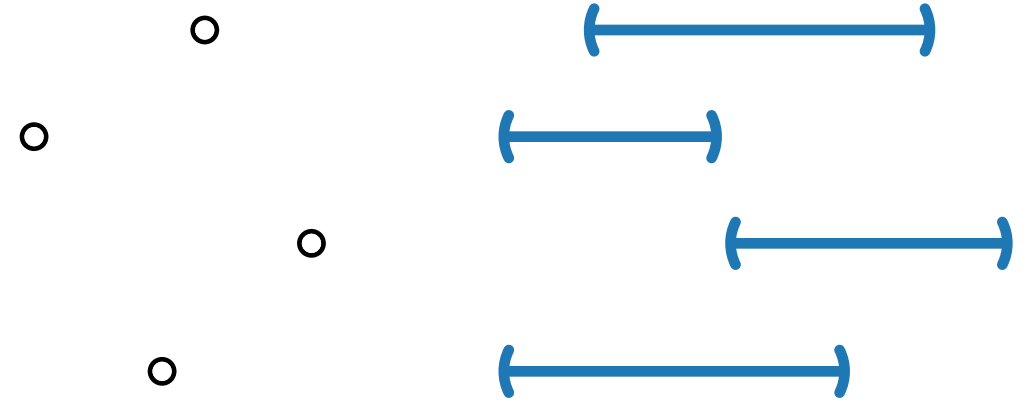


Bar Visibility Representation



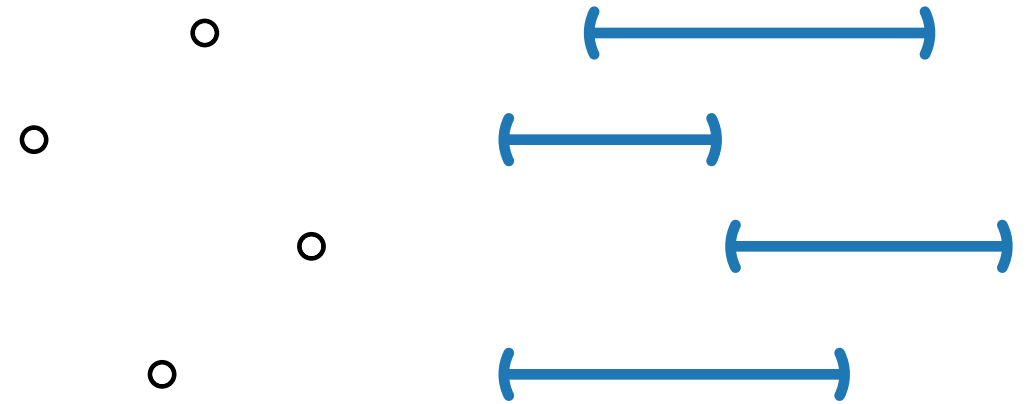
Bar Visibility Representation

- Vertices correspond to horizontal open line segments called **bars**



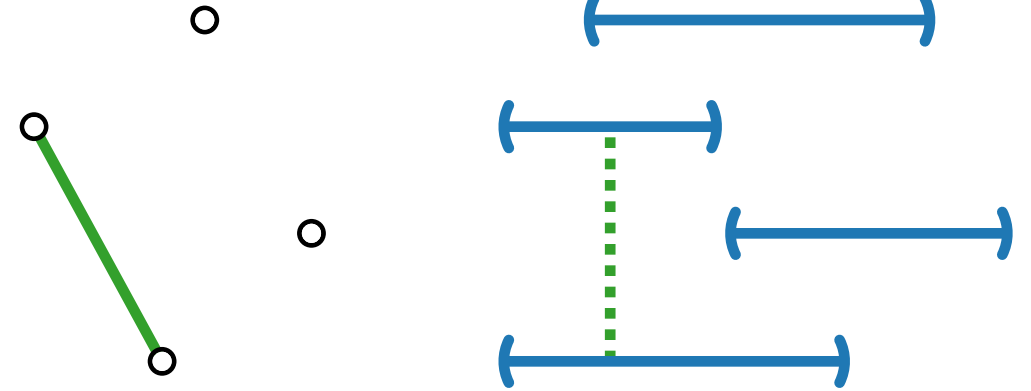
Bar Visibility Representation

- Vertices correspond to horizontal open line segments called **bars**
- **Edges** correspond to vertical unobstructed vertical sightlines



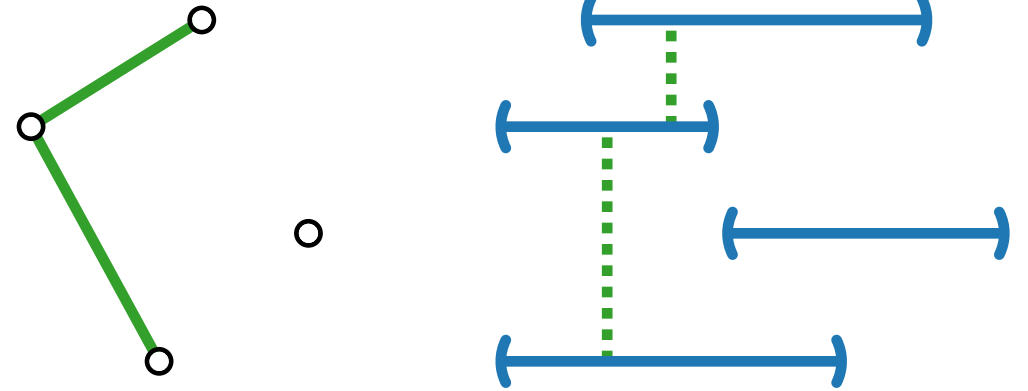
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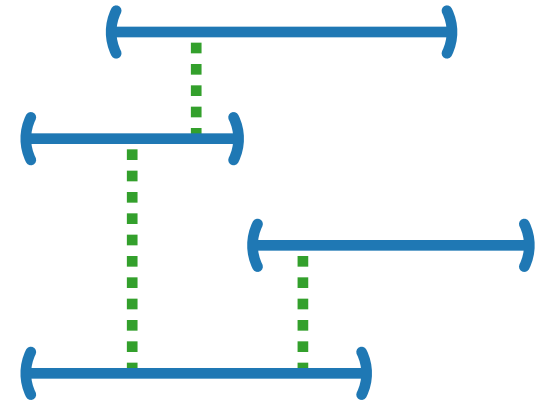
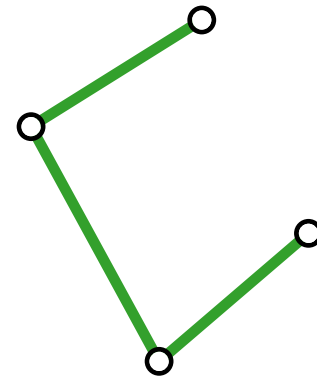
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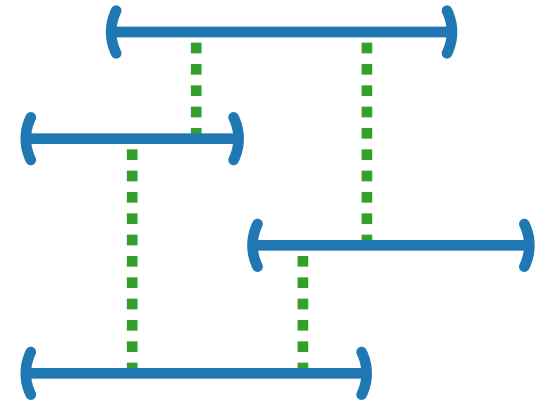
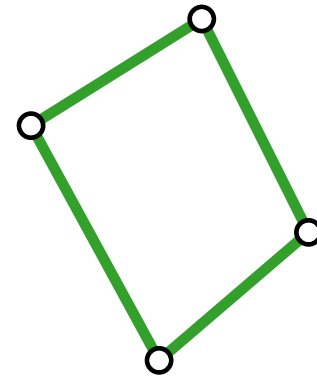
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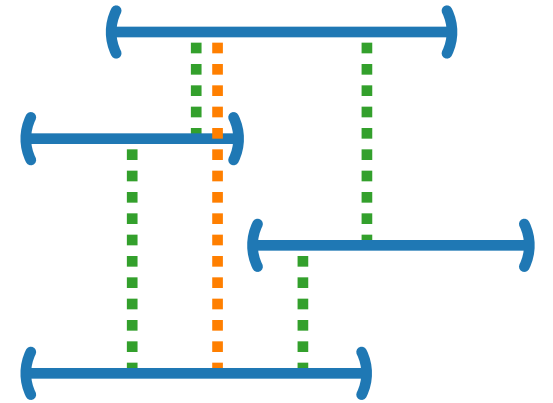
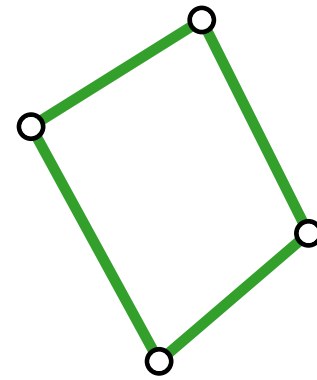
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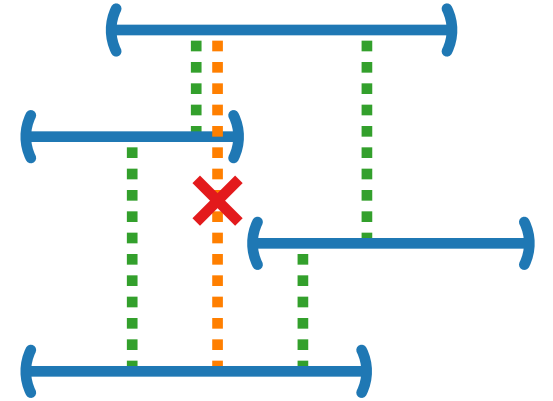
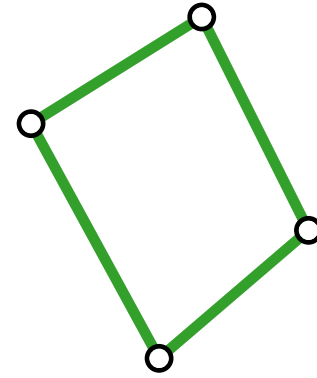
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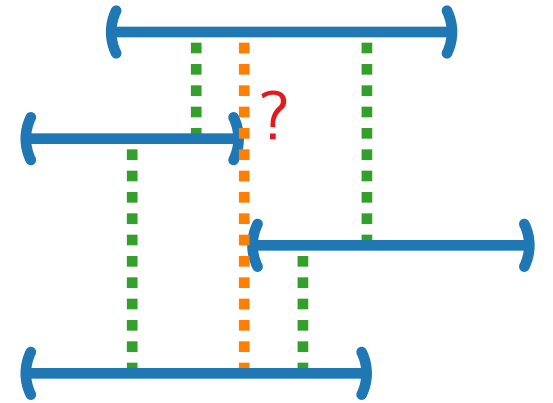
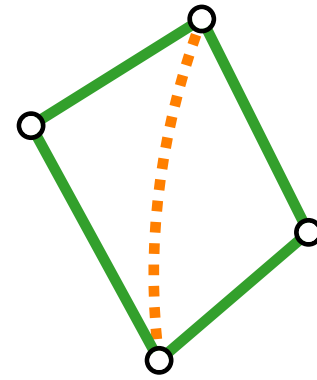
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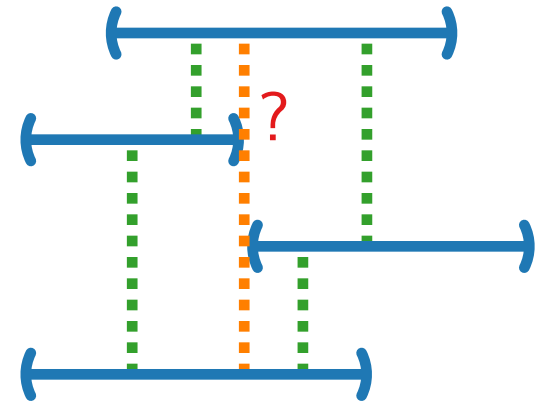
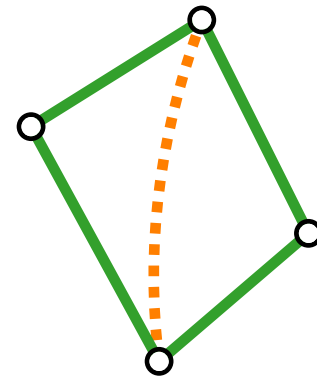
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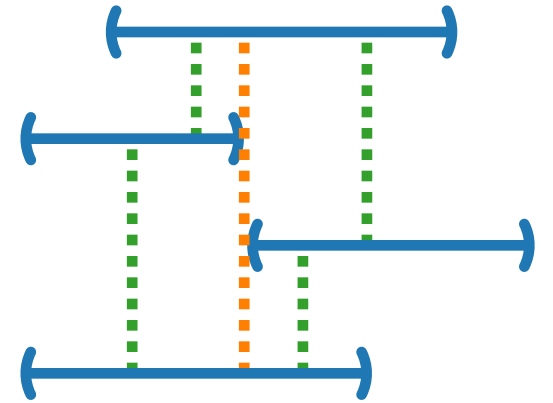
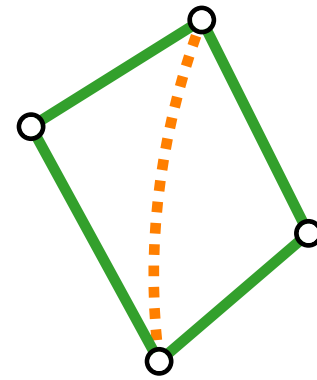
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Bar Visibility Representation

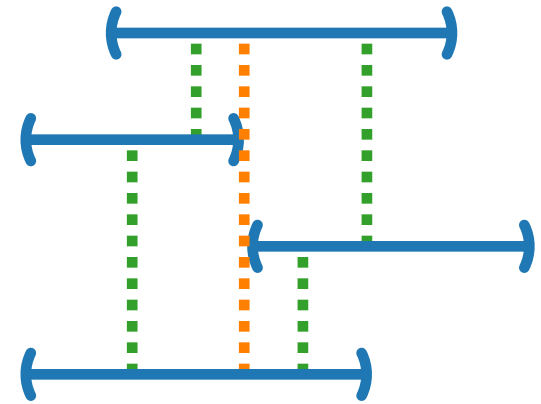
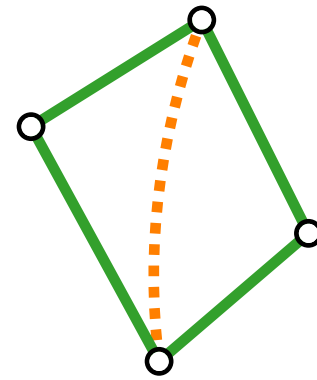
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Models.

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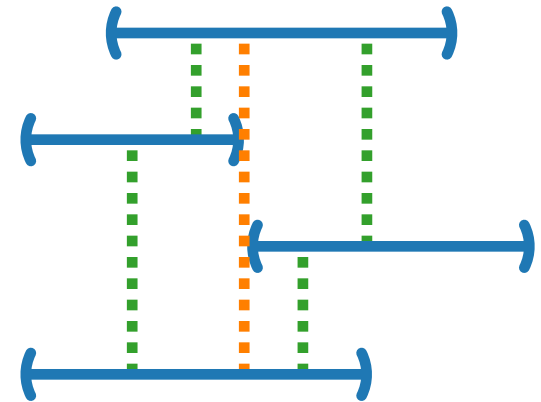
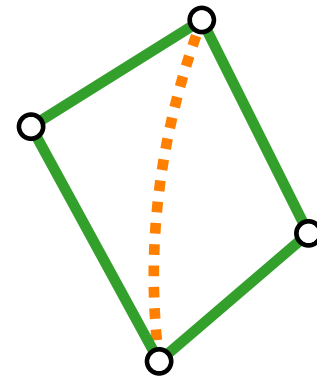


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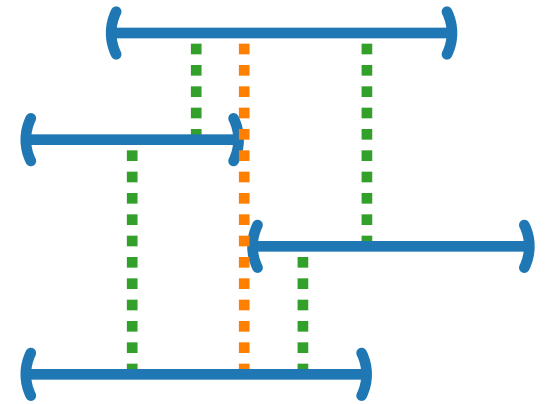
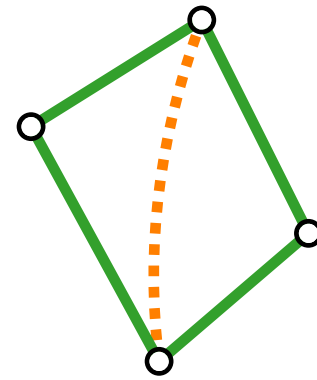


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- **Strong:** Edge $uv \Leftrightarrow$ unobstructed **0-width** vertical sightlines
- ε : Edge $uv \Leftrightarrow \varepsilon$ wide vertical sightlines for $\varepsilon > 0$

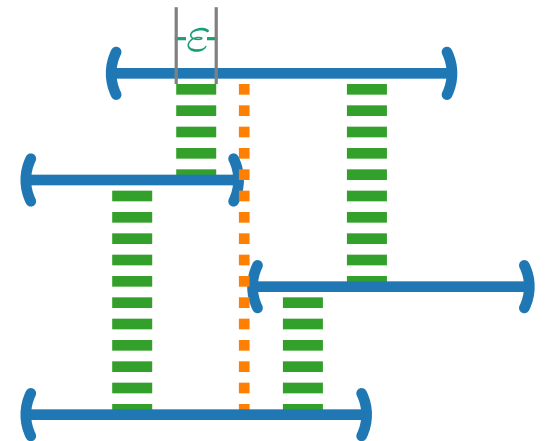
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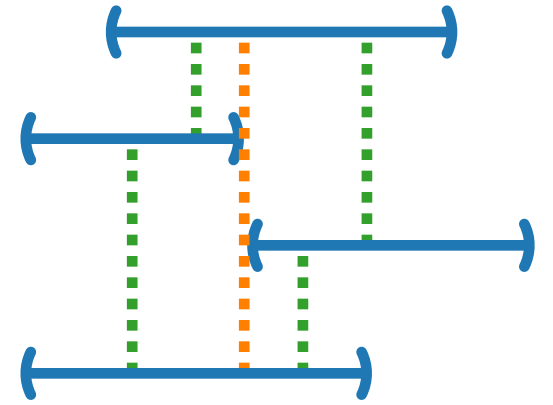
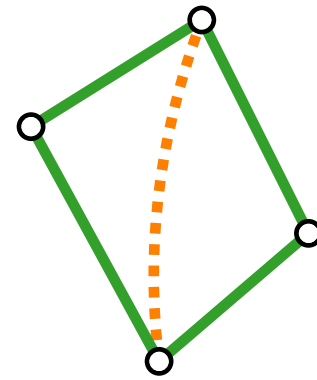
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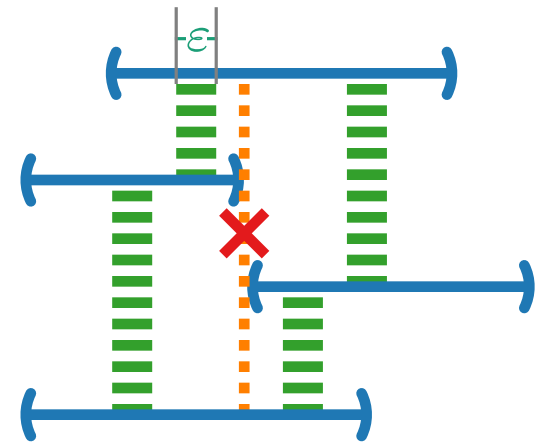
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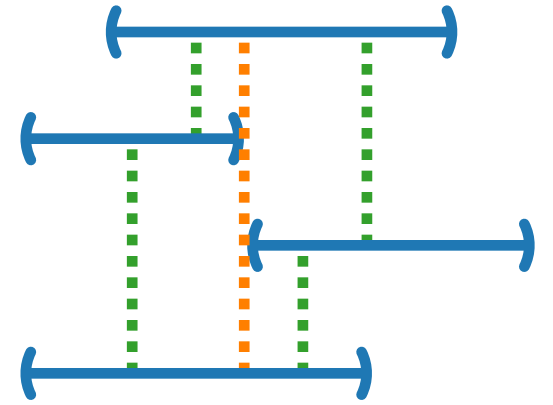
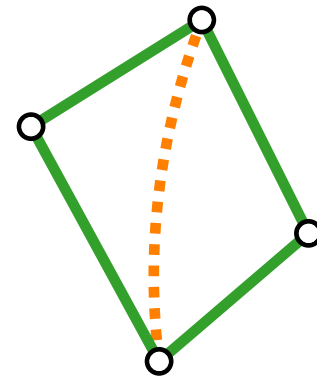
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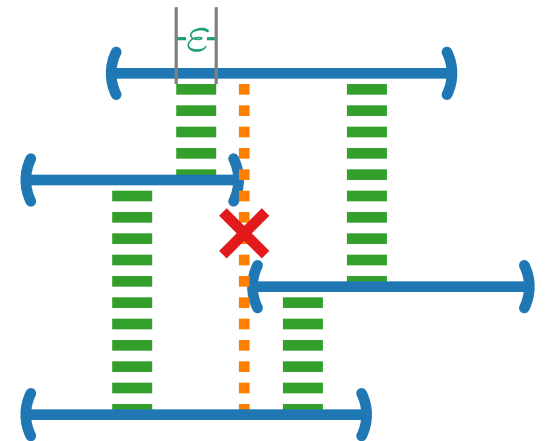
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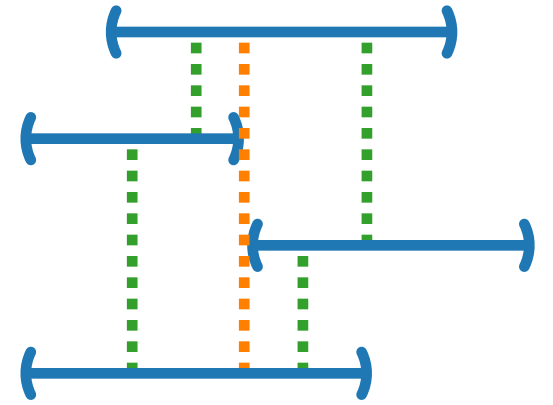
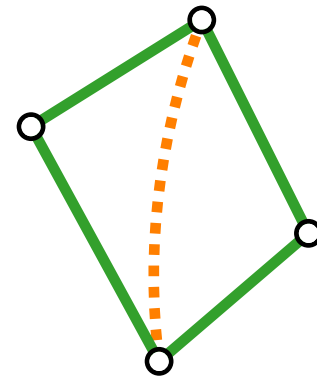
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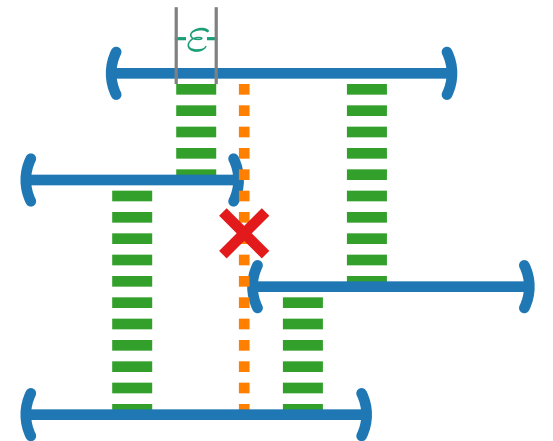
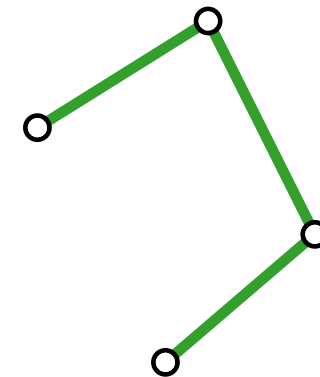
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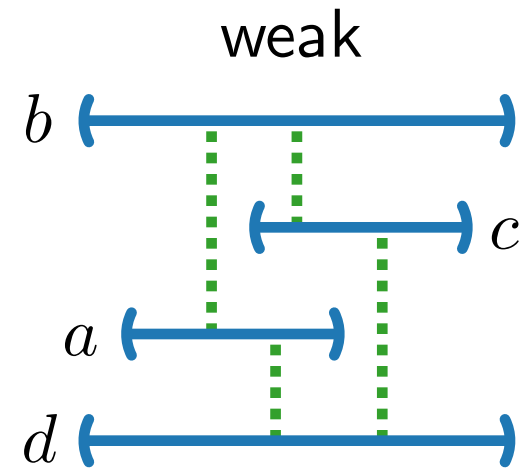
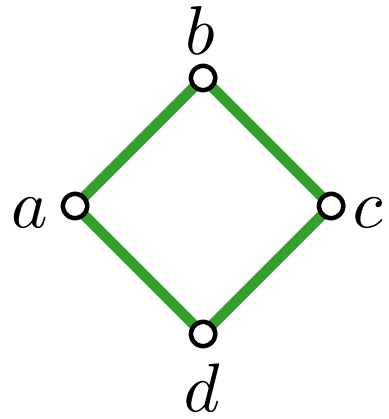


Models.

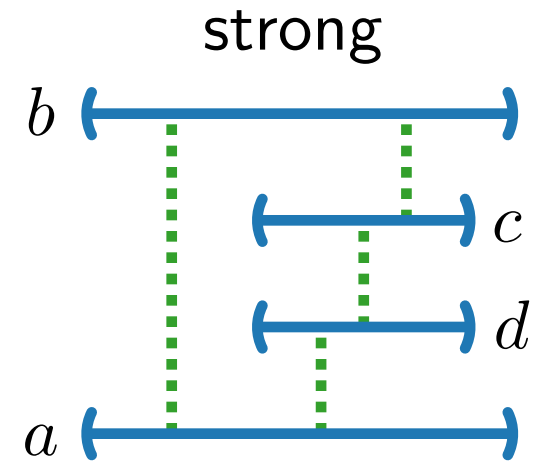
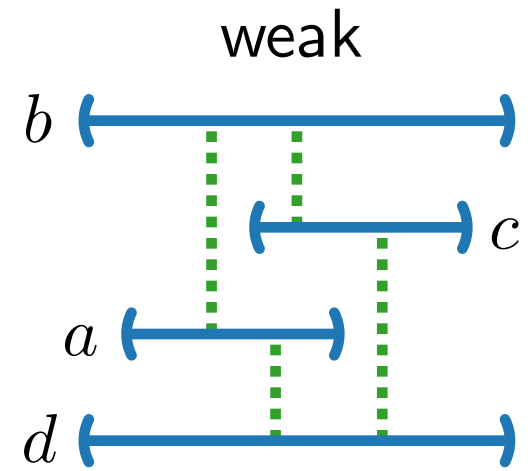
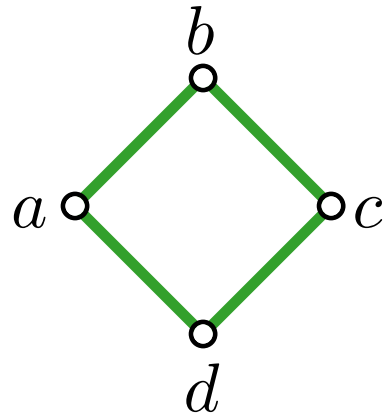
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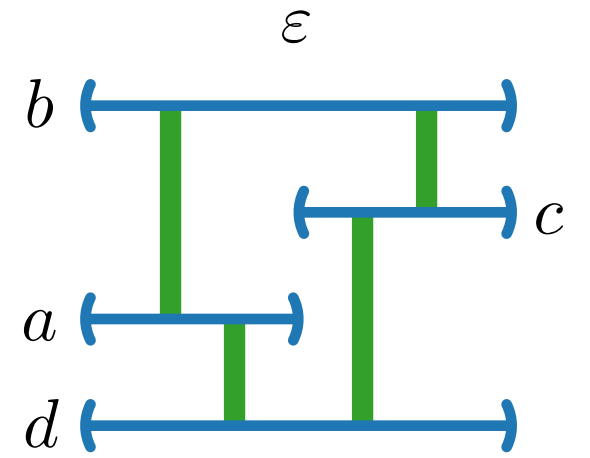
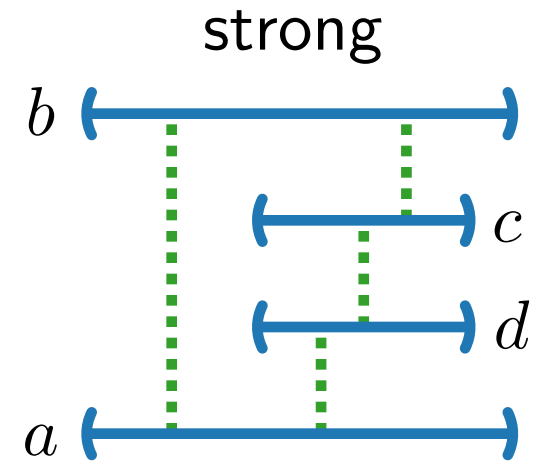
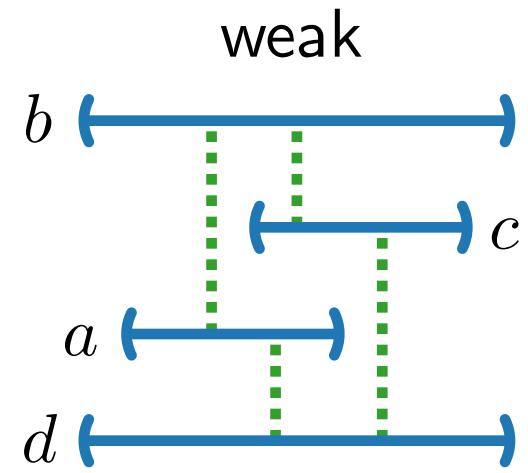
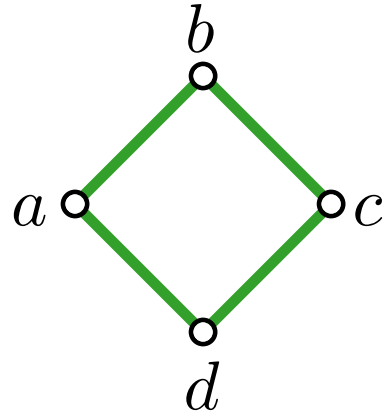
Problems



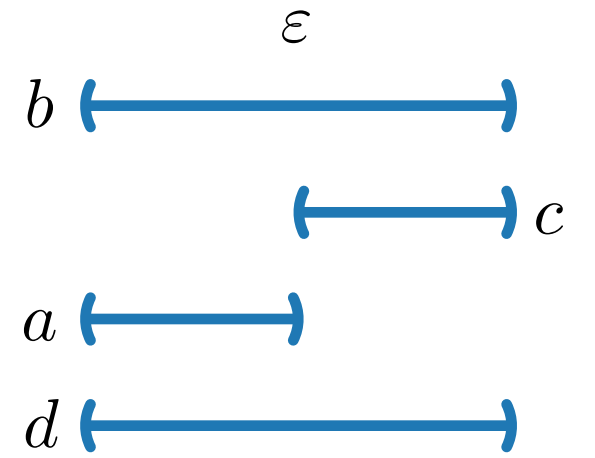
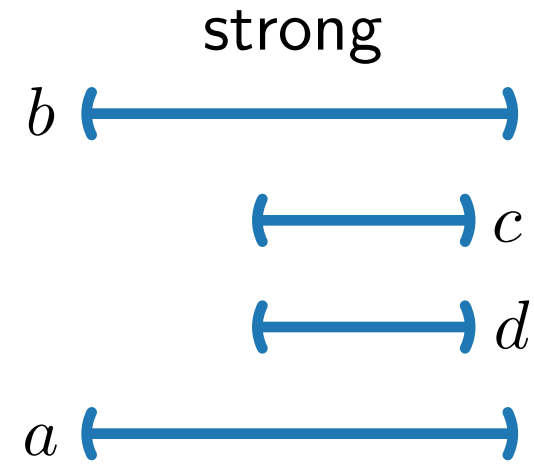
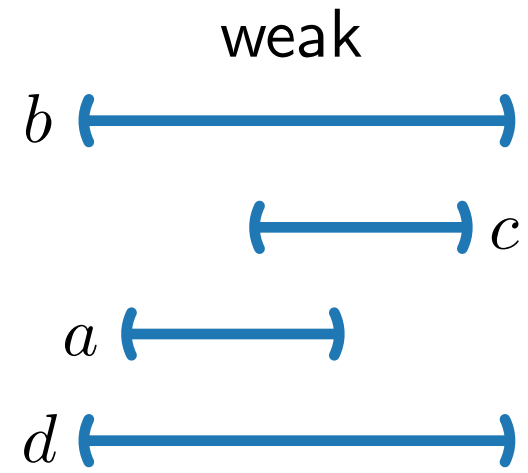
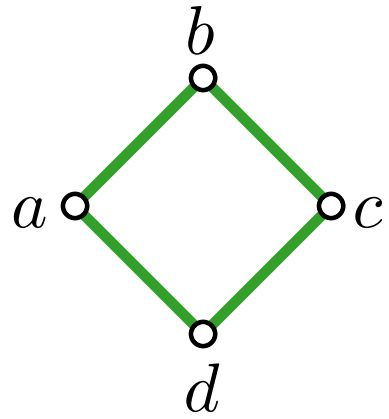
Problems



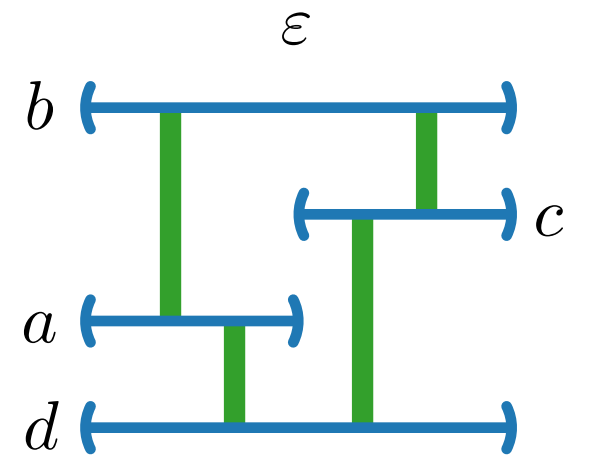
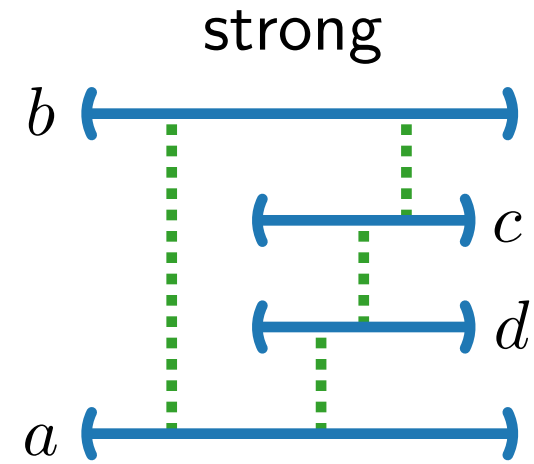
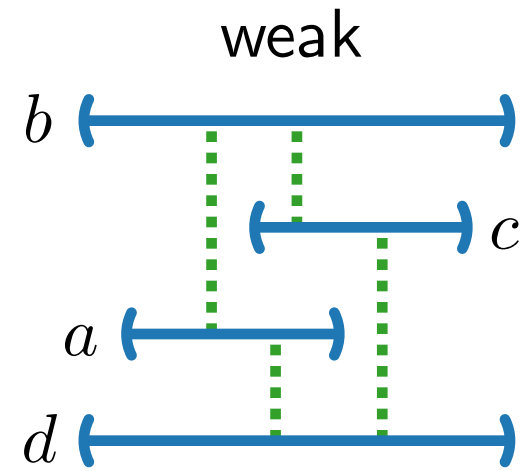
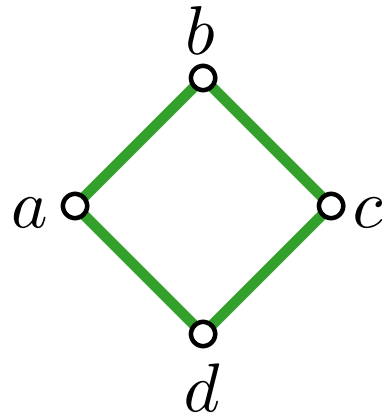
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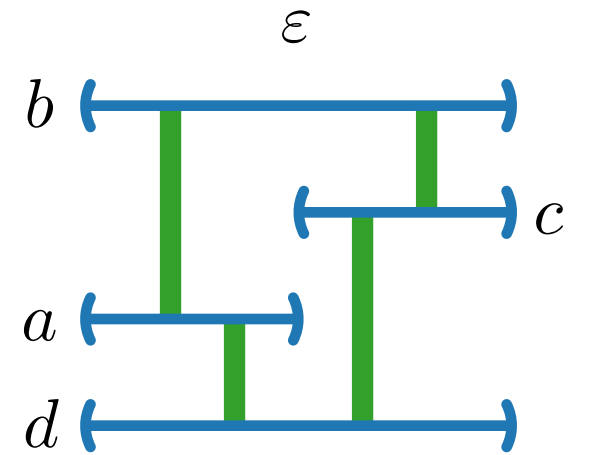
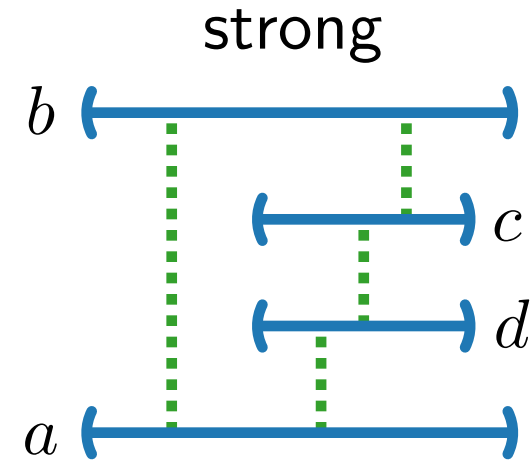
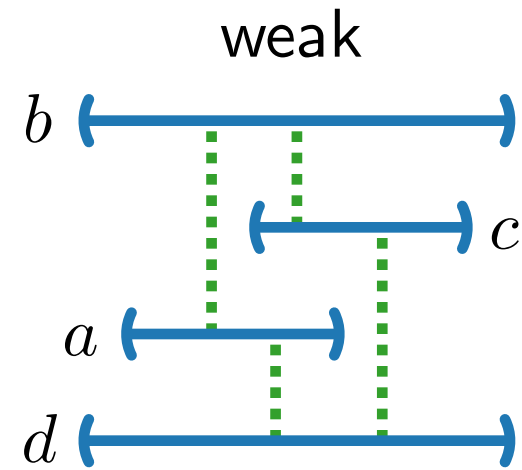
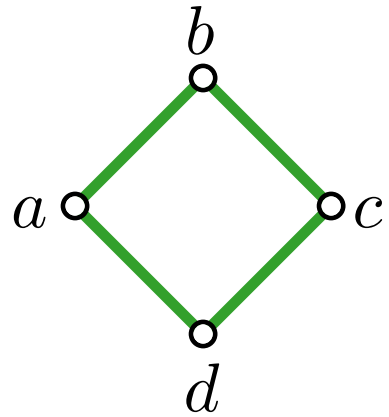
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Problems



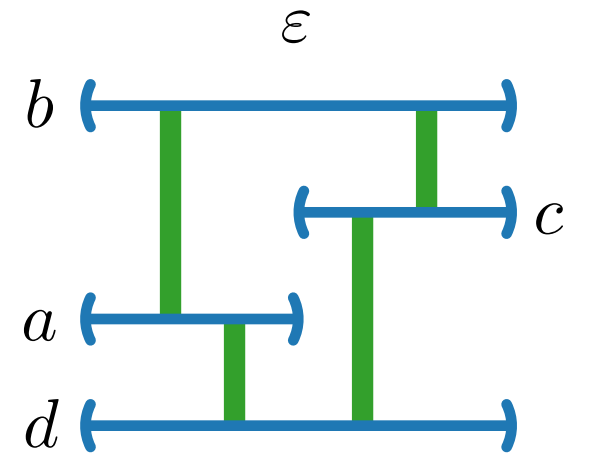
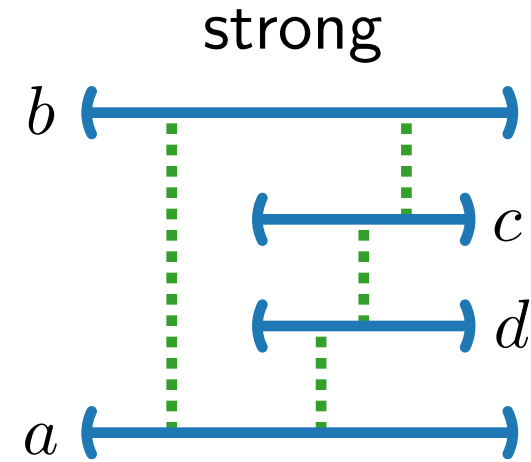
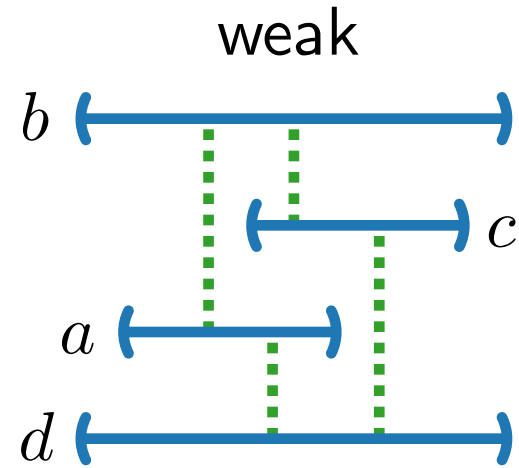
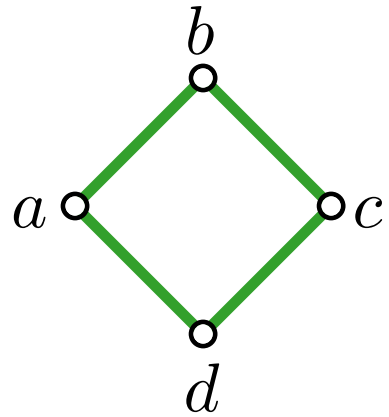
Problems



Recognition Problem.

Given a graph G , **decide** if there exists a weak/strong/ ε bar visibility representation ψ of G .

Problems



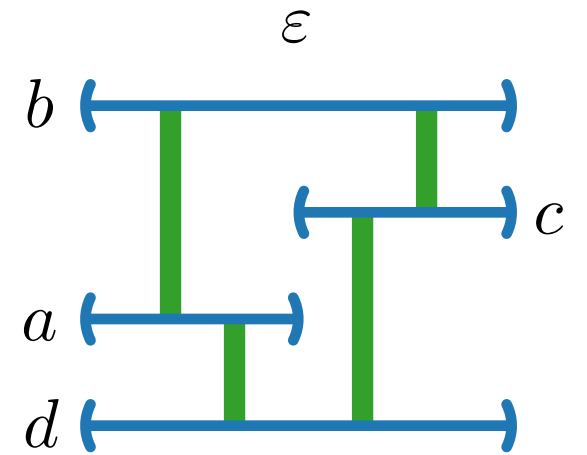
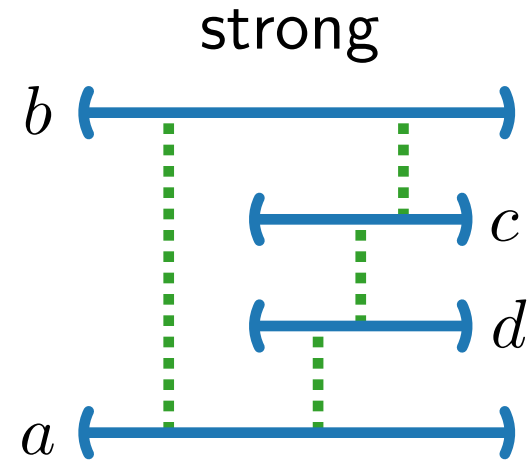
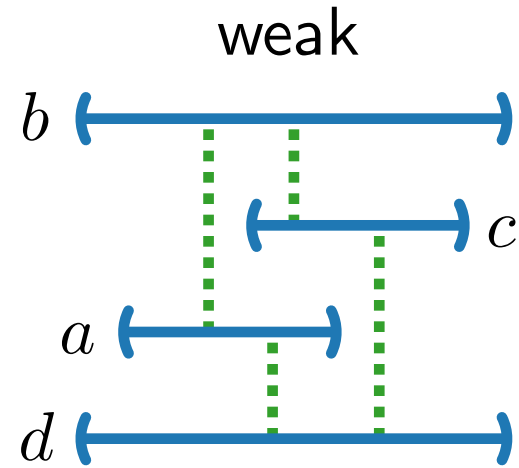
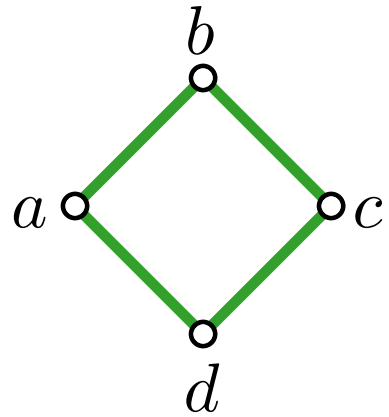
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Construction Problem.

Given a graph G , **construct** a weak/strong/ ε bar visibility representation ψ of G when one exists.

Problems



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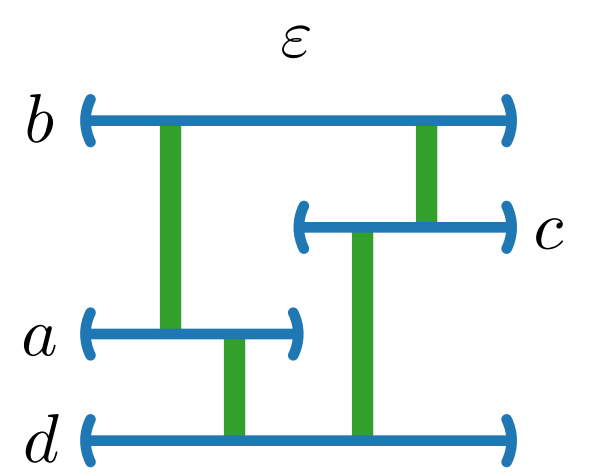
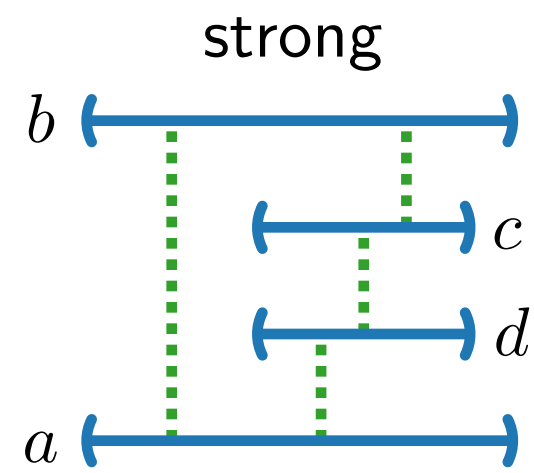
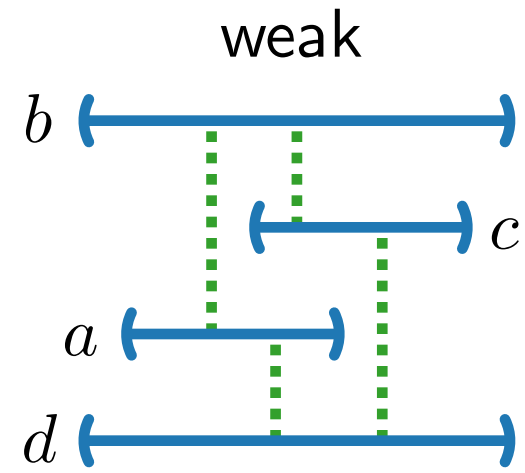
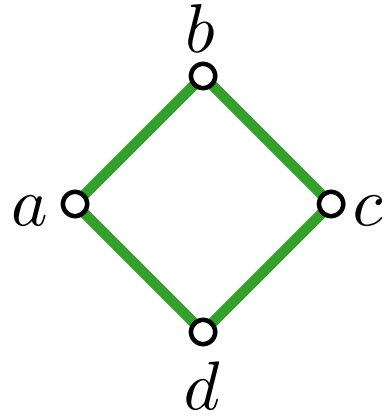
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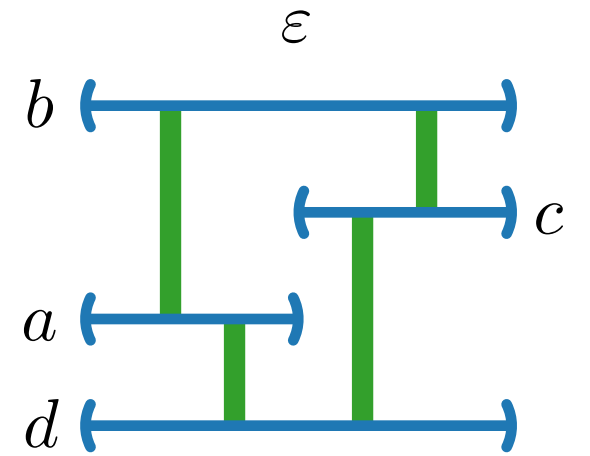
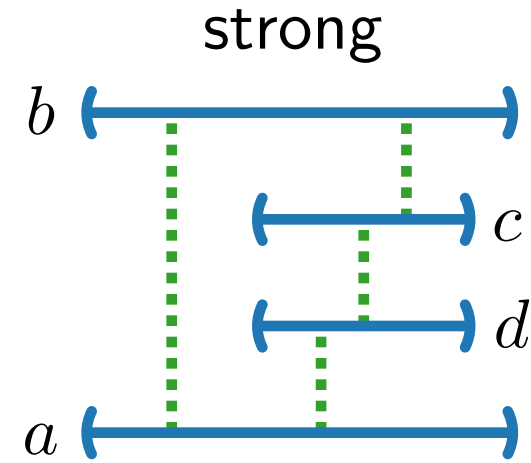
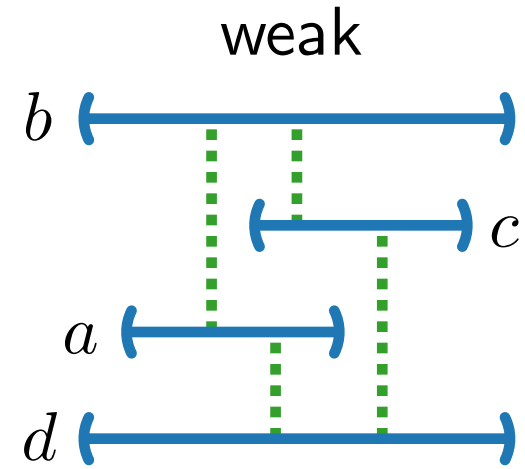
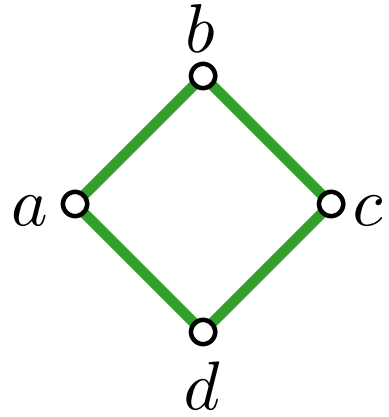
Partial Representation Extension Problem.

Given a graph G and a **set of bars** ψ' of $V' \subset V(G)$, **decide** if there exists a weak/strong/ ε bar visibility representation ψ of G **where** $\psi|_{V'} = \psi'$ (and **construct** ψ when it exists).

Background

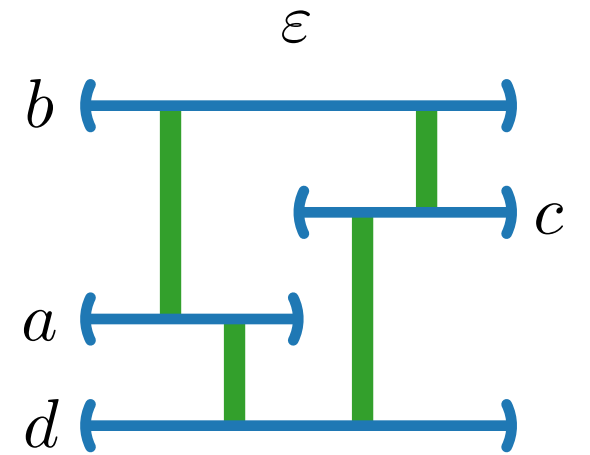
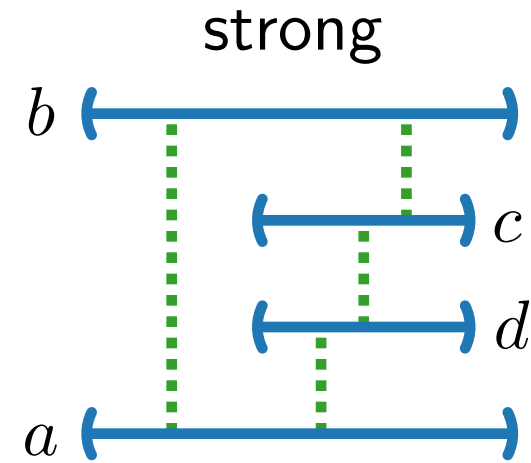
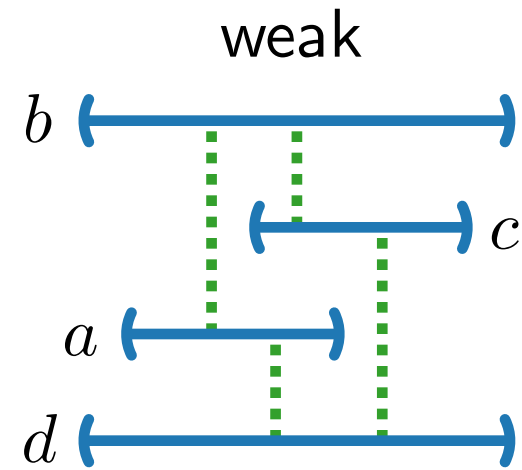
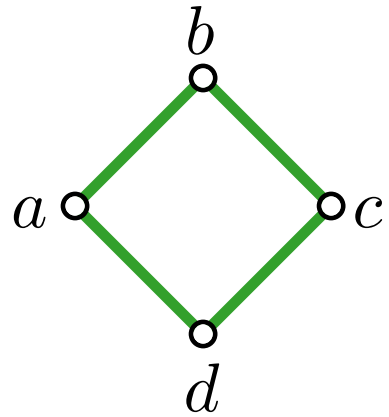


Background



Weak Bar Visibility.

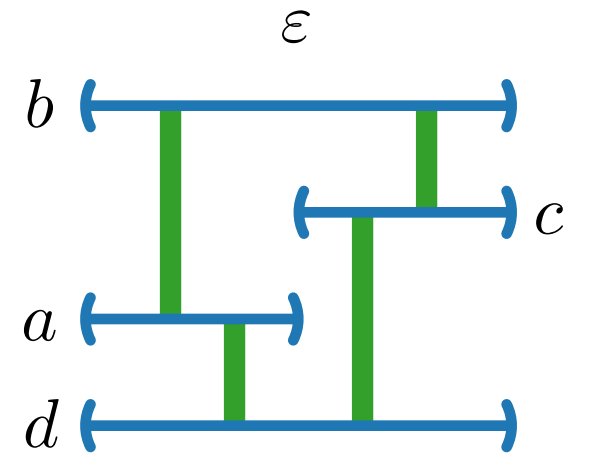
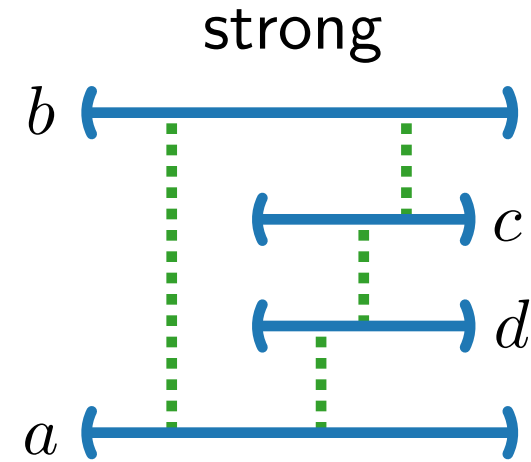
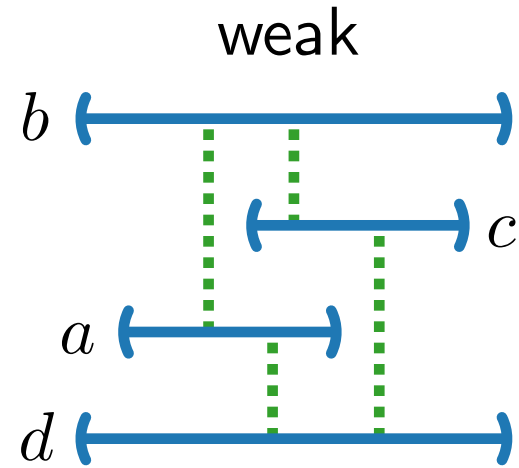
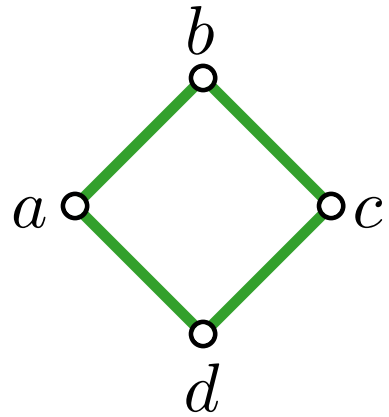
Background



Weak Bar Visibility.

- All planar graphs. [Tamassia & Tollis '86; Wismath '85]

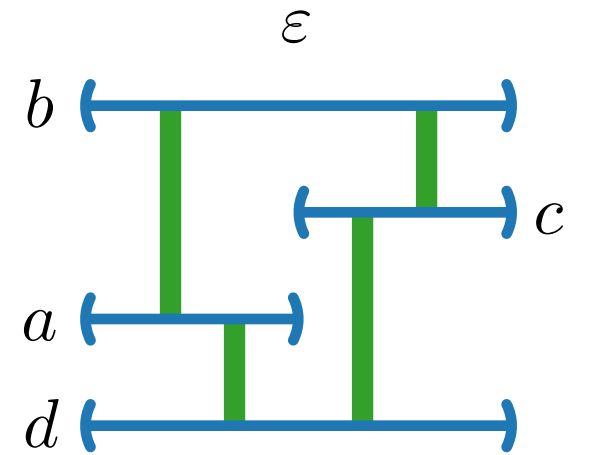
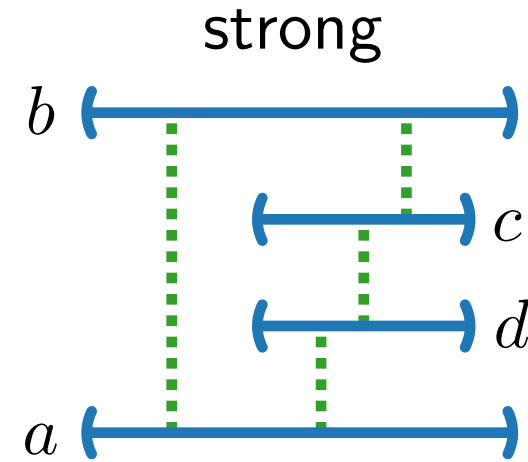
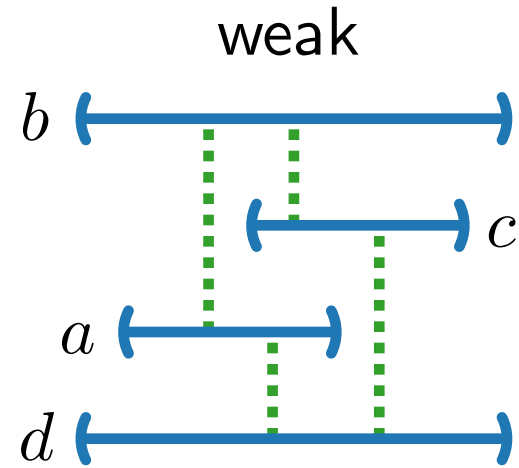
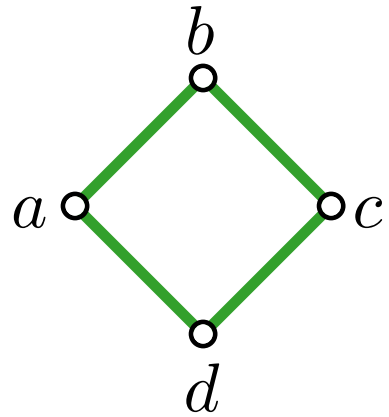
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- All planar graphs. [Tamassia & Tollis '86; Wismath '85]
- Linear time recognition and construction [T&T '86]

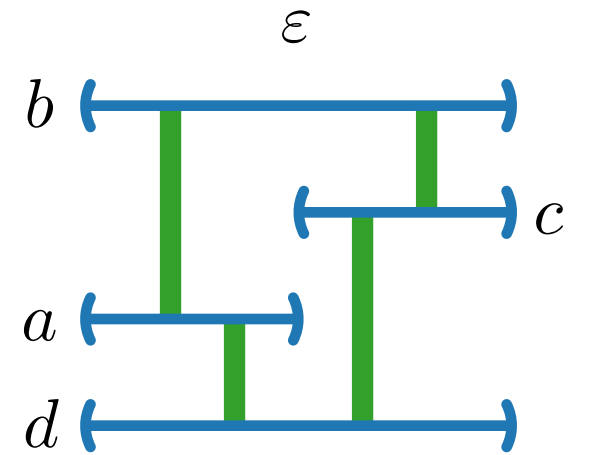
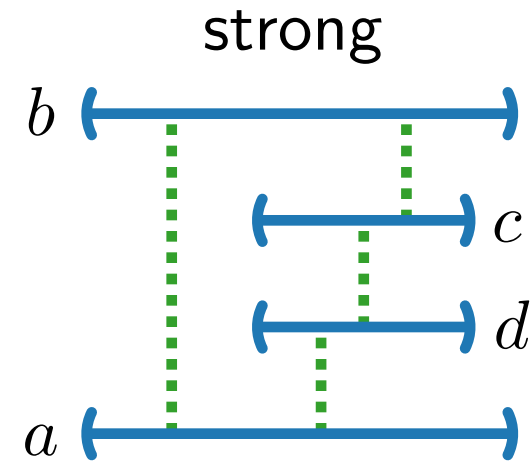
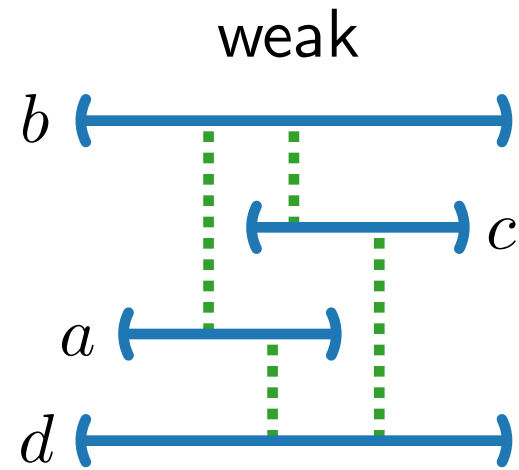
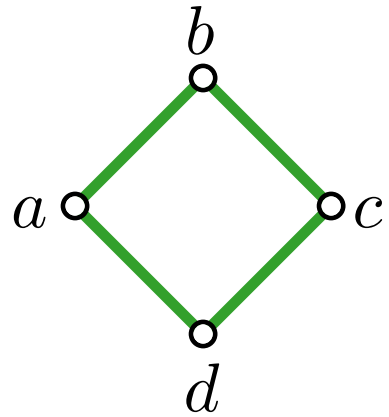
Background



Weak Bar Visibility.

- All planar graphs. [Tamassia & Tollis '86; Wismath '85]
- Linear time recognition and construction [T&T '86]
- Representation Extension is NP-complete [Chaplick et al. '14]

Background

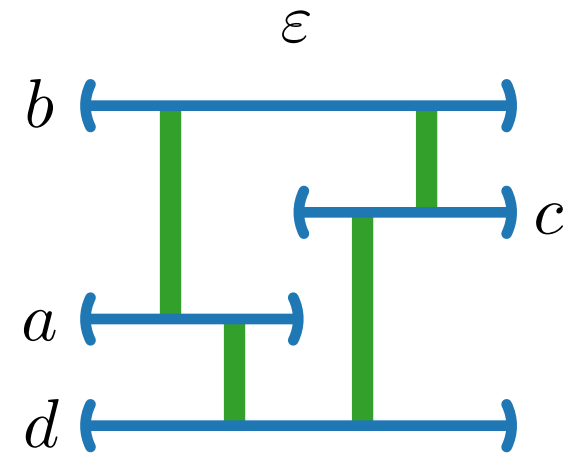
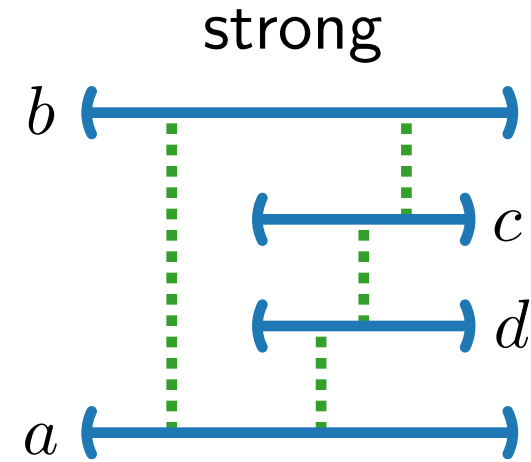
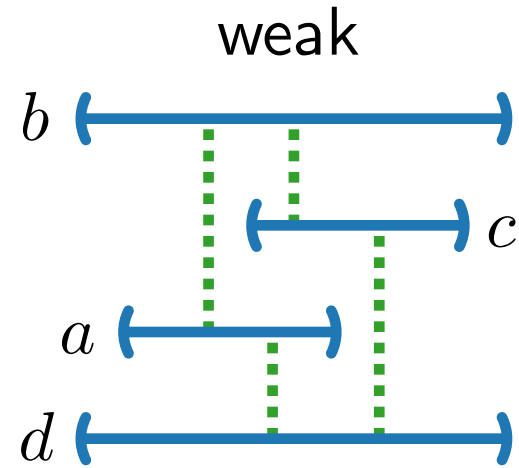
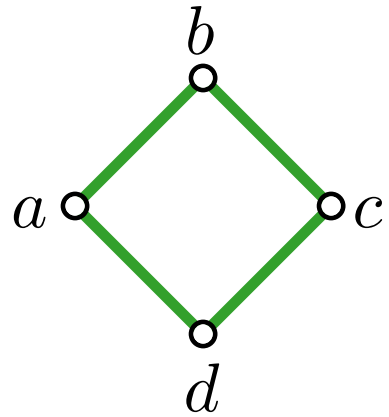


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Strong Bar Visibility.

Background



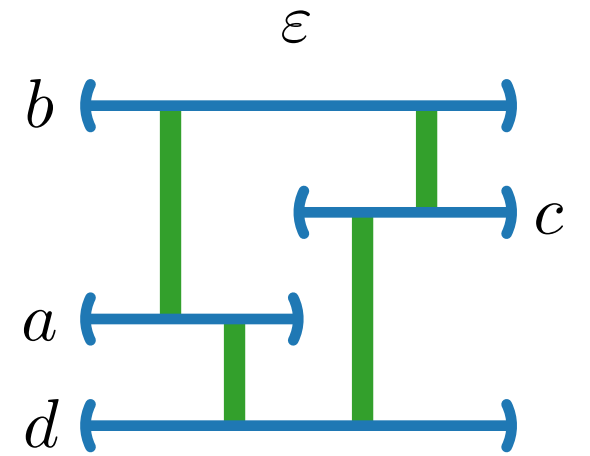
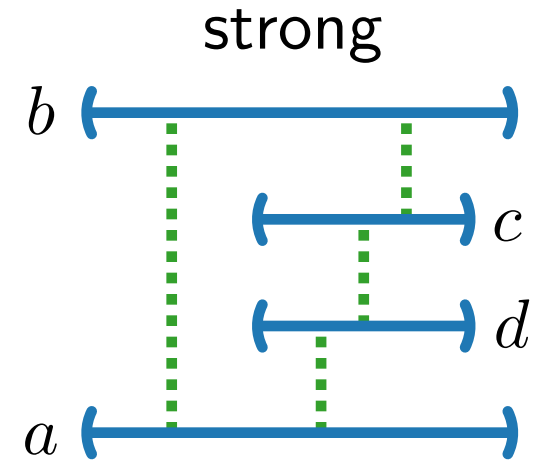
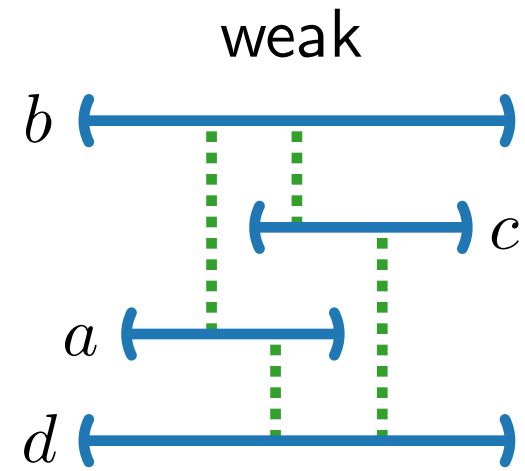
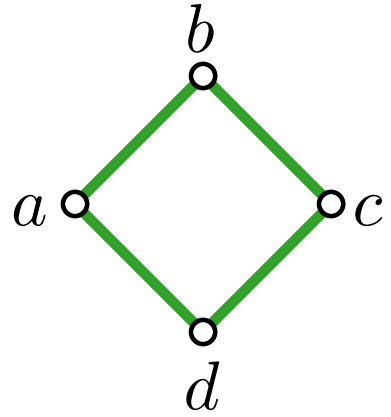
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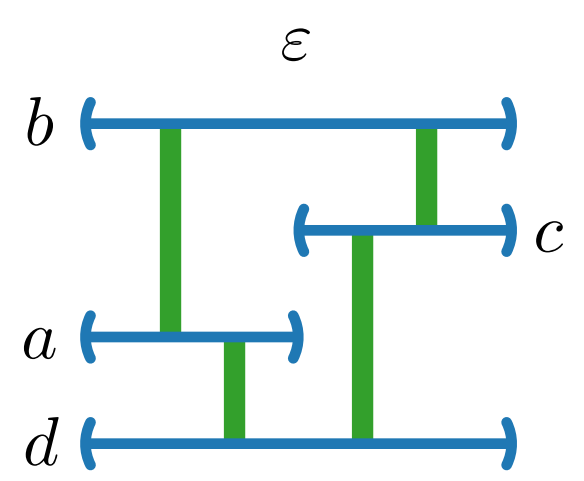
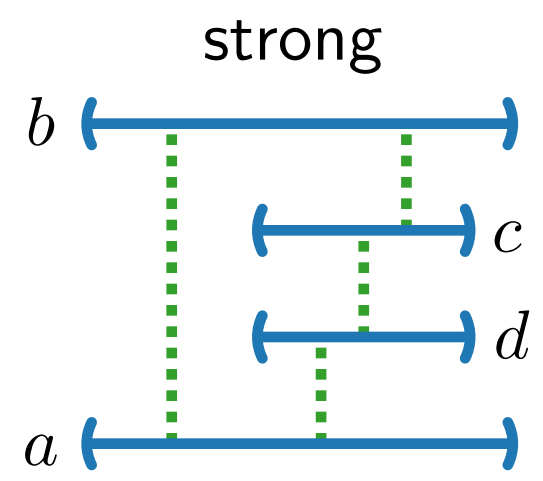
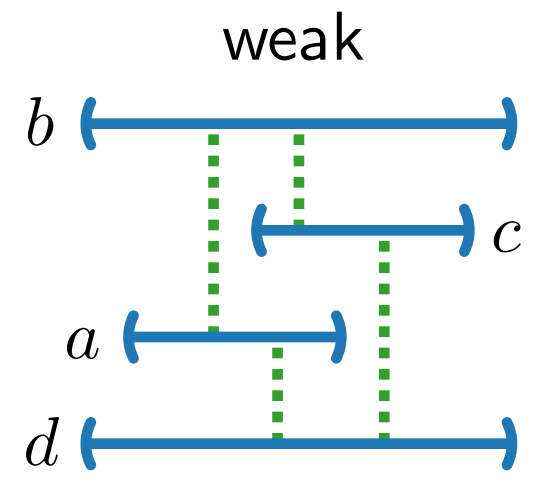
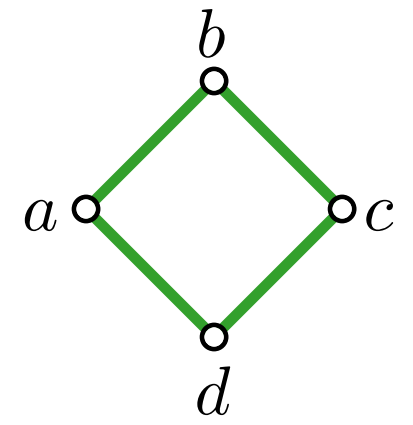
- NP-complete to recognize [Andreae '92]

Background



ε -Bar Visibility.

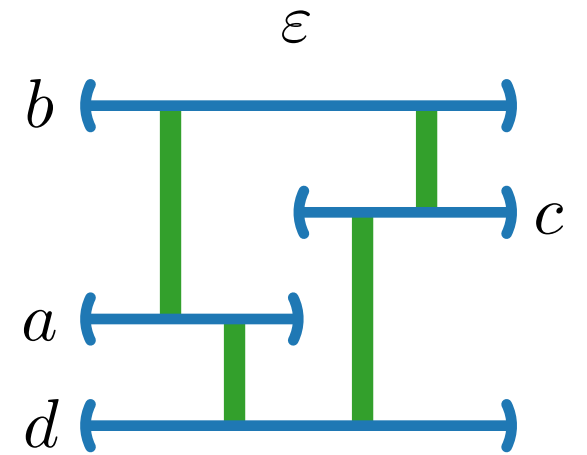
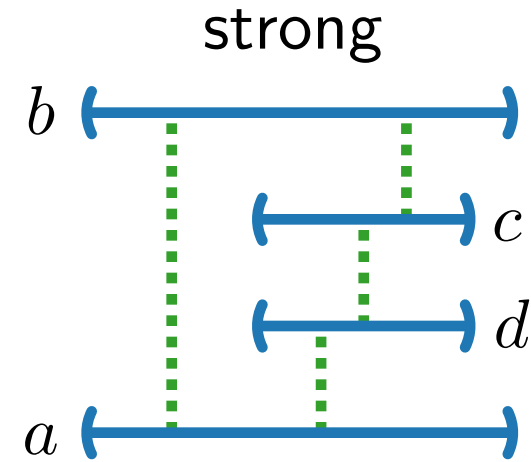
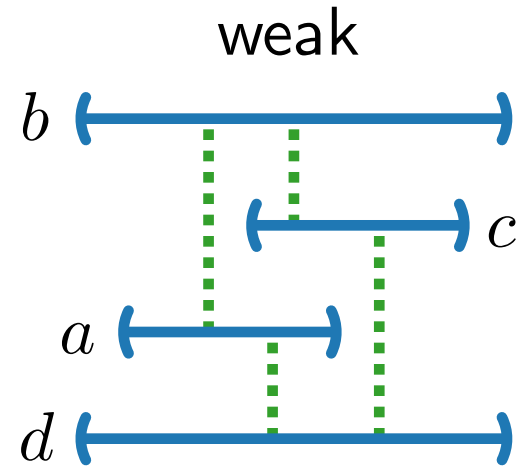
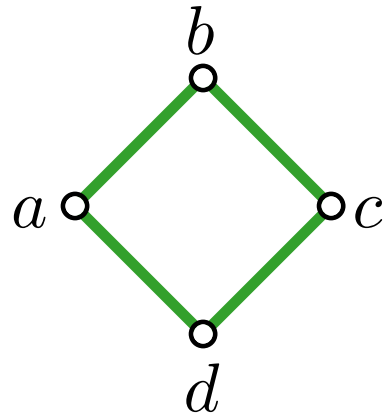
Background



ϵ -Bar Visibility.

- Planar graphs that can be embedded with all **cut vertices** on the outerface. [T&T '86, Wismath '85]

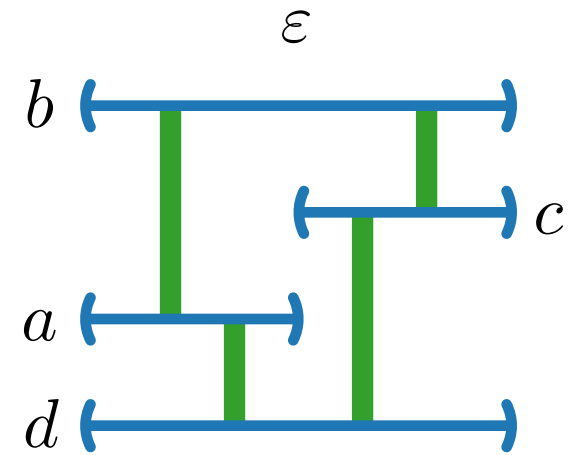
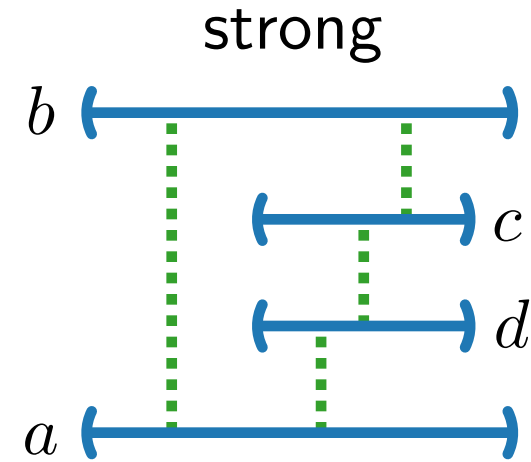
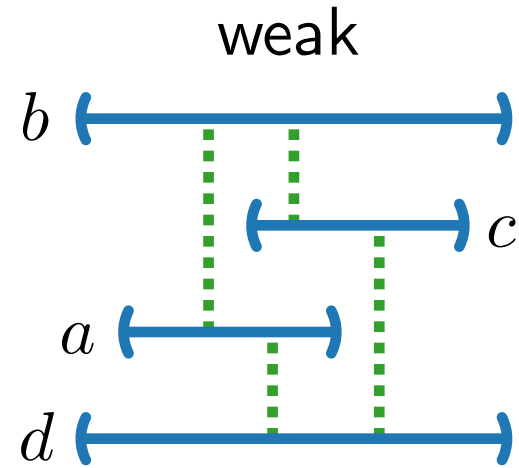
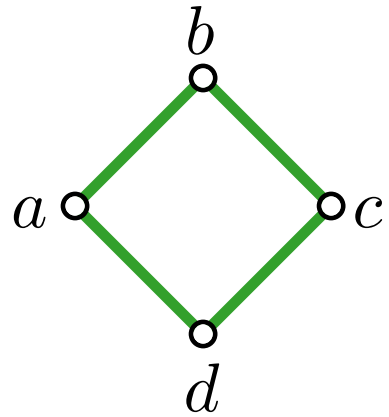
Background



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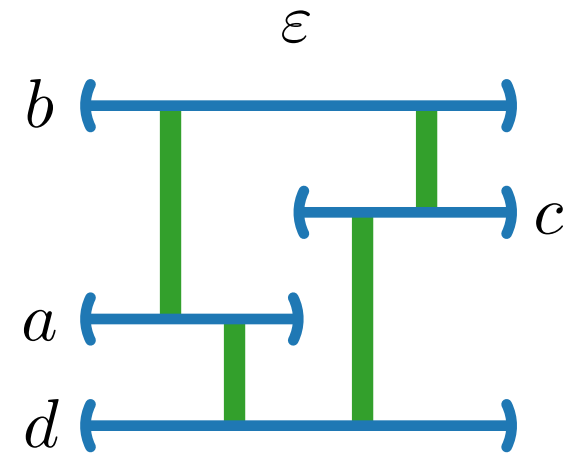
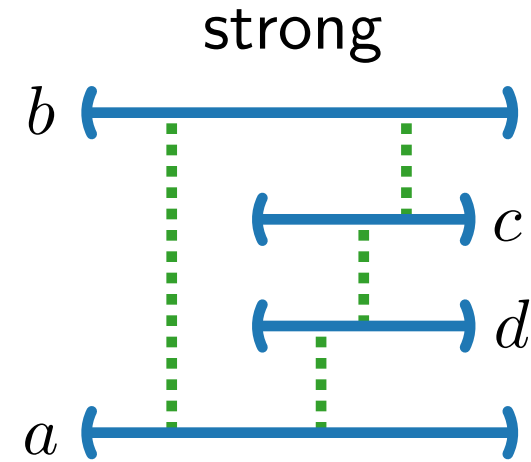
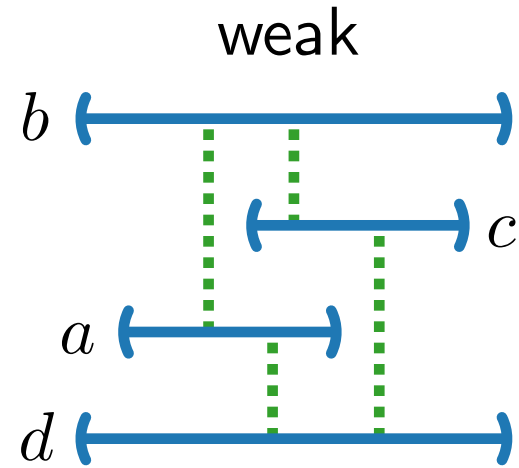
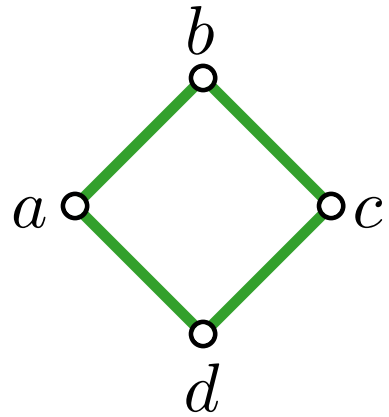
Background



ε -Bar Visibility.

- Planar graphs that can be embedded with all **cut vertices** on the outerface. [T&T '86, Wismath '85]
- Linear time recognition and construction [T&T '86]
- Representation Extension?

Background



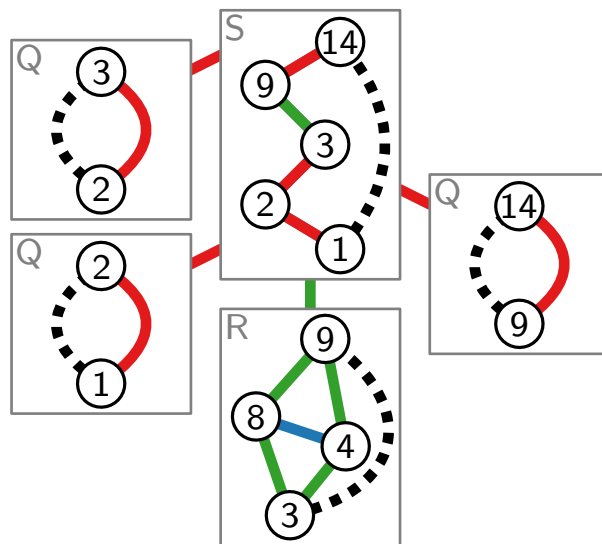
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- Planar graphs that can be embedded with all **cut vertices** on the outerface. [T&T '86, Wismath '85]
- Linear time recognition and construction [T&T '86]
- Representation Extension? **This Lecture!**

Visualization of Graphs

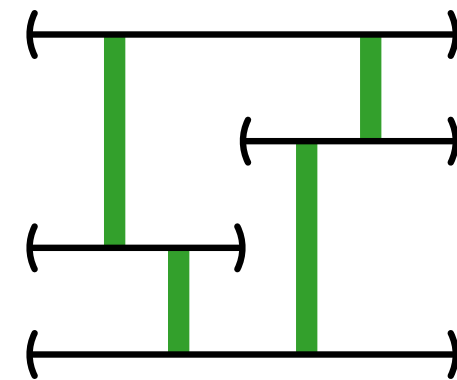
Lecture 9:

Partial Visibility Representation Extension



Part II: Recognition & Construction

Jonathan Klawitter

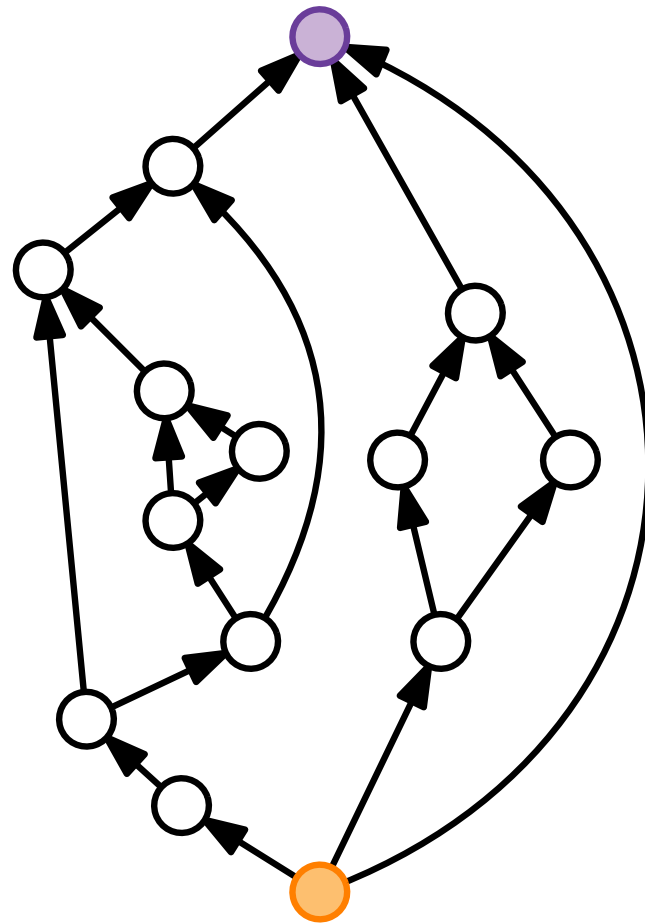


ε -bar Visibility and st -Graphs

Recall that an **st -graph** is a planar digraph G with exactly one **source** s and one **sink** t where s and t occur on the outer face of an embedding of G .

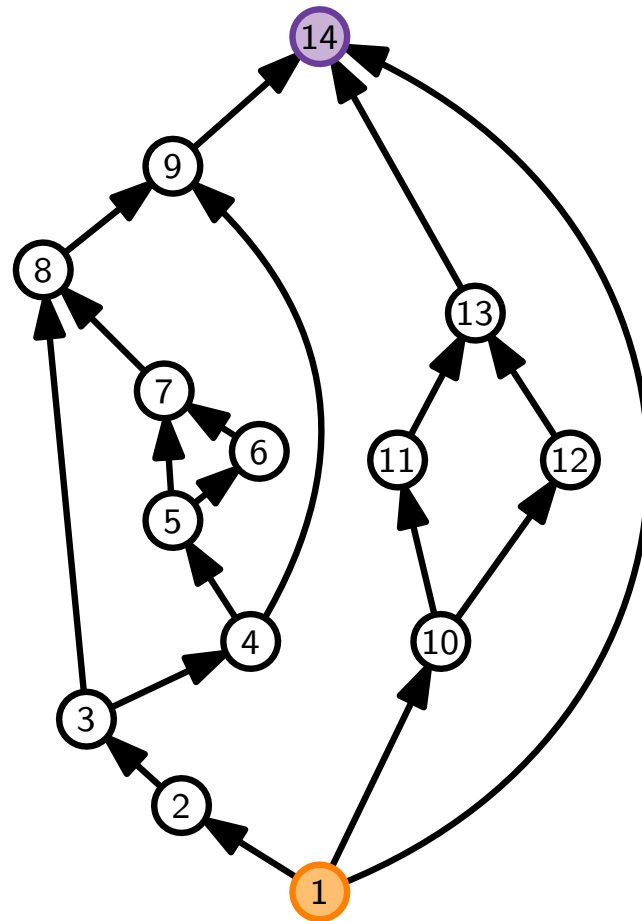
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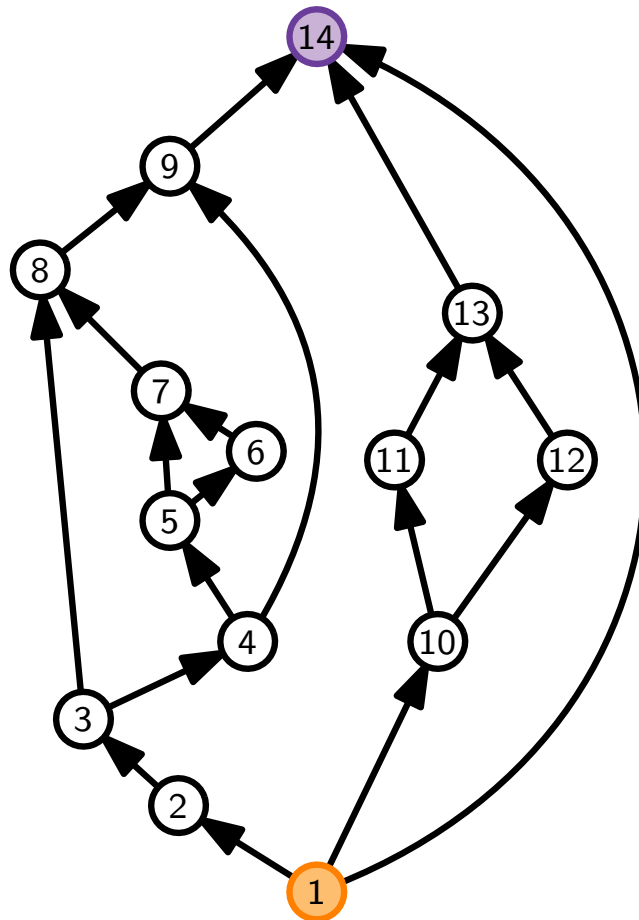


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Observation.

st -orientations correspond to ε -bar visibility representations.

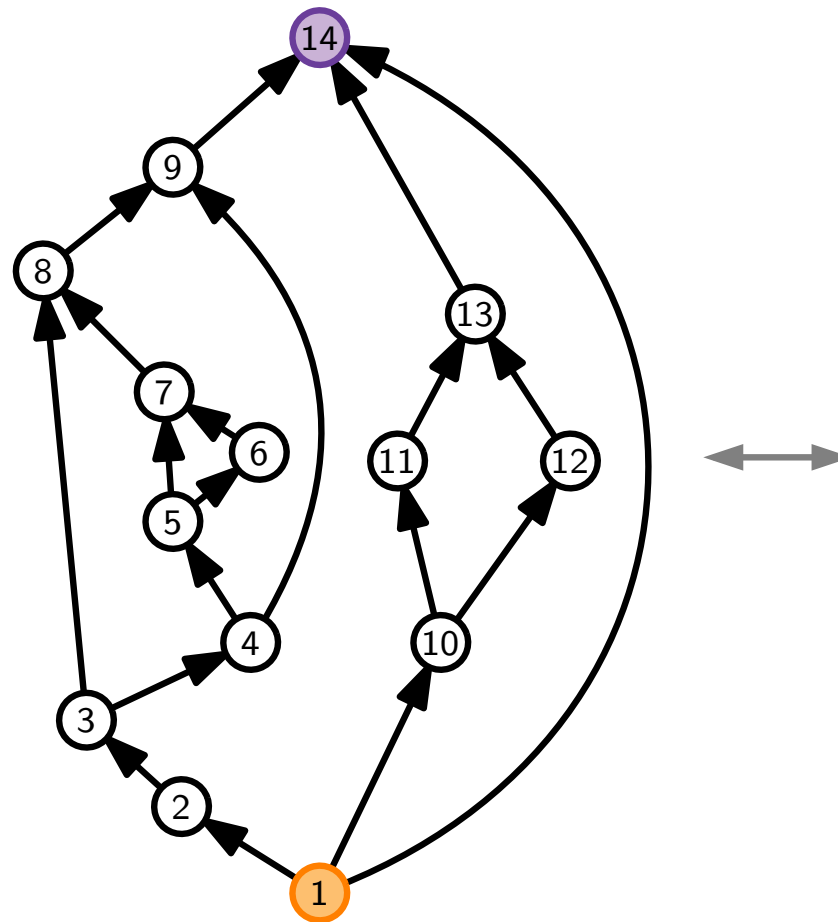


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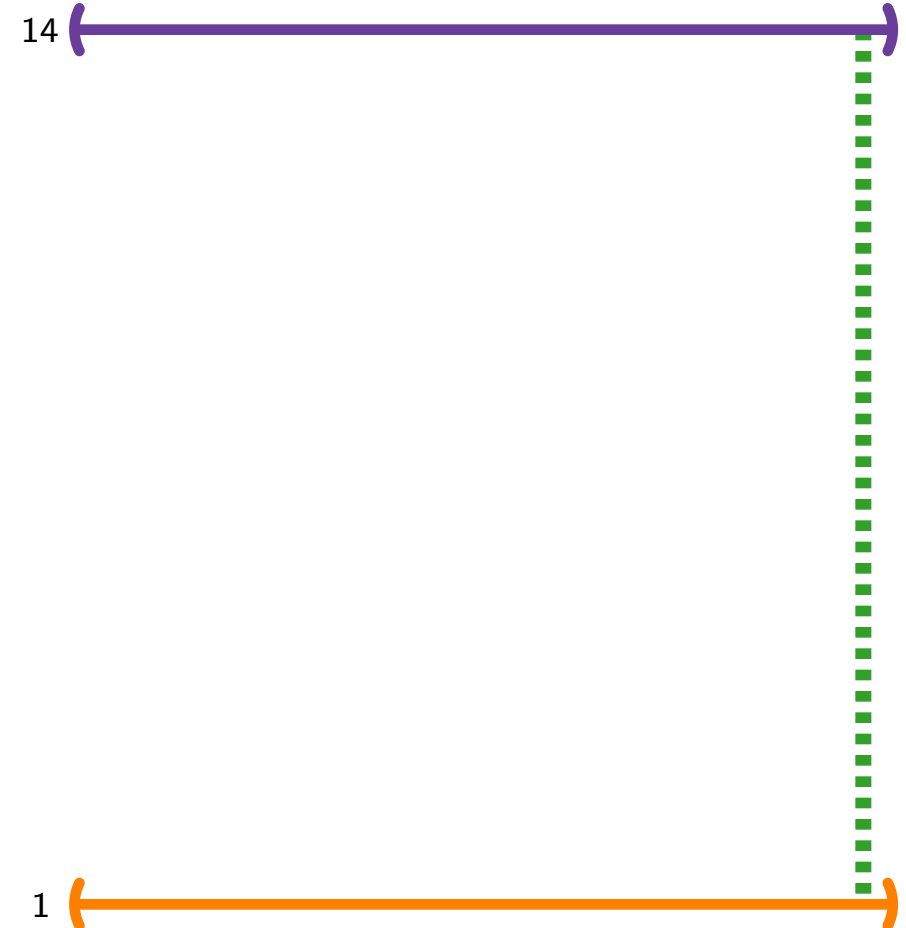
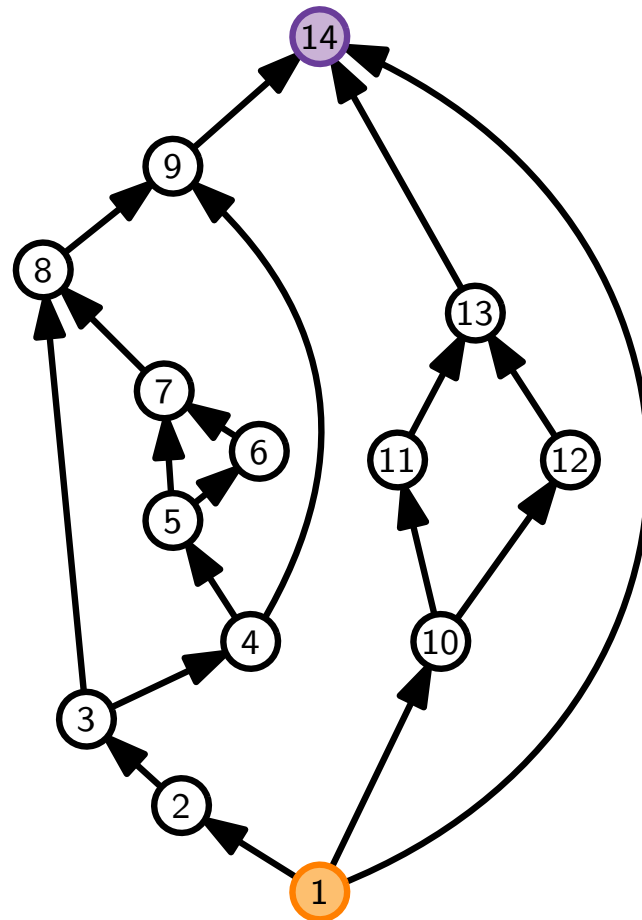


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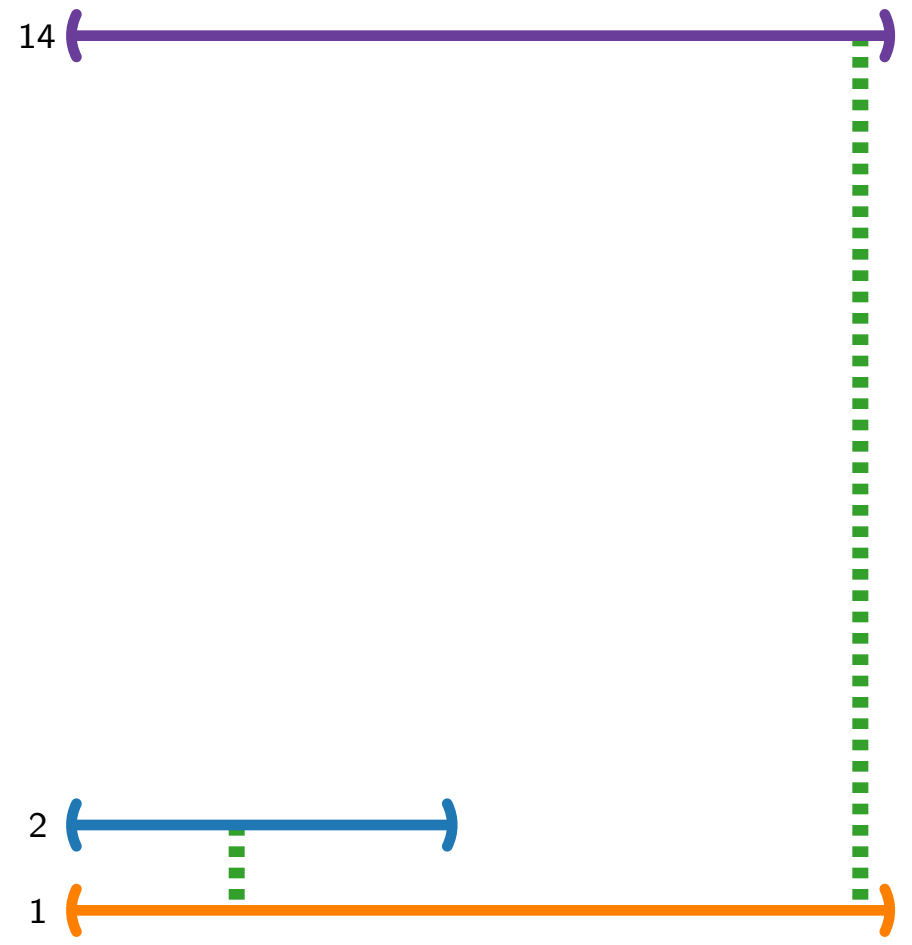
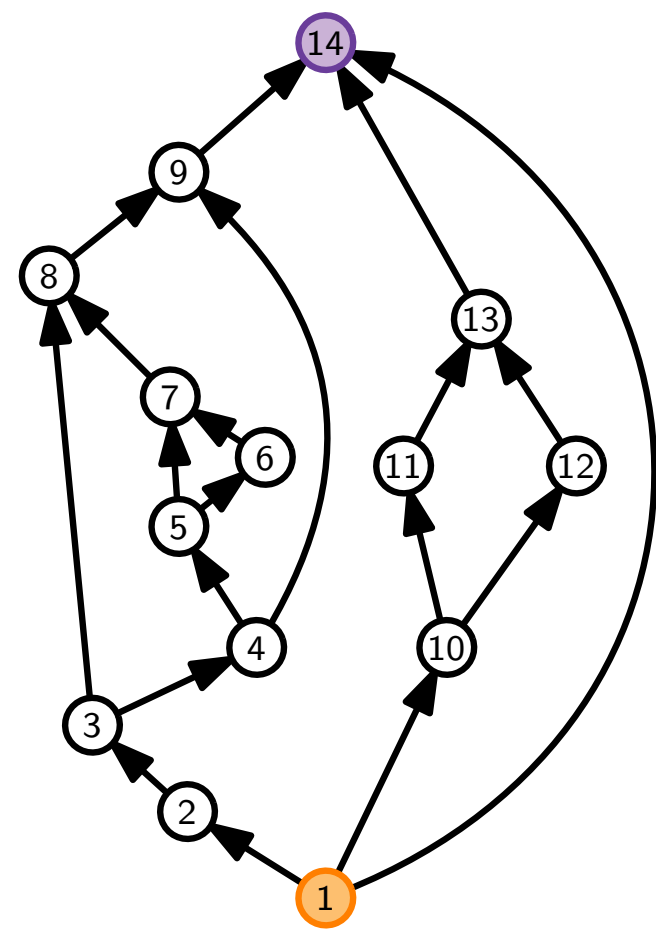
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ϵ -bar Visibility and *st*-Graphs

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Observation.
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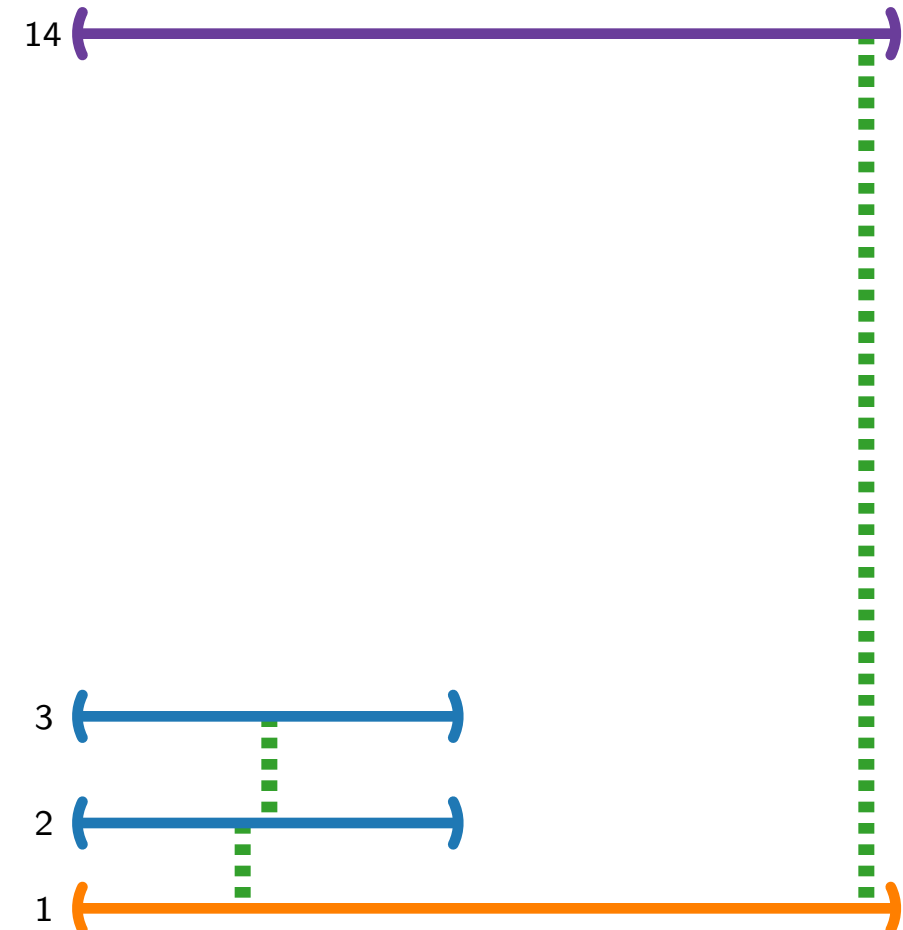
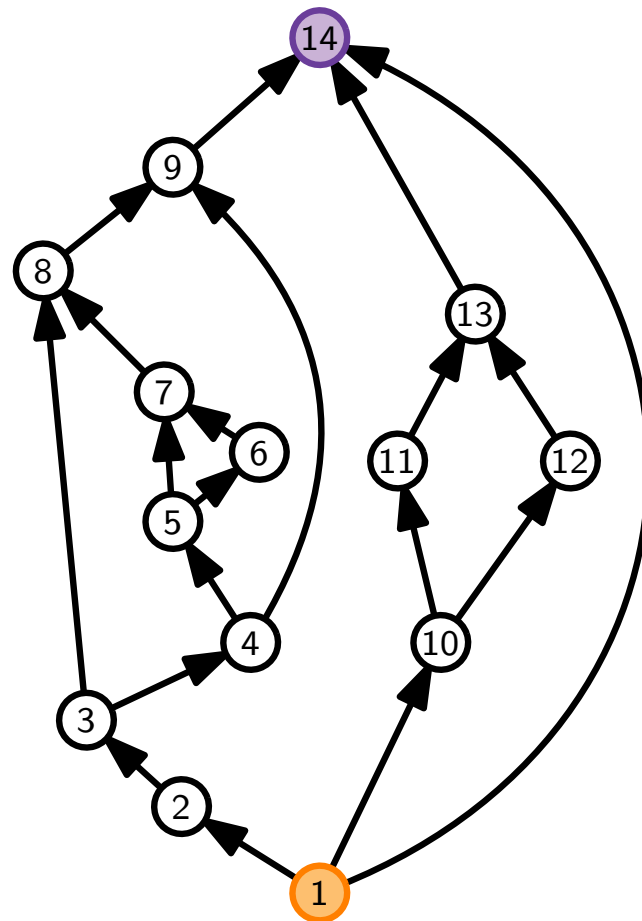


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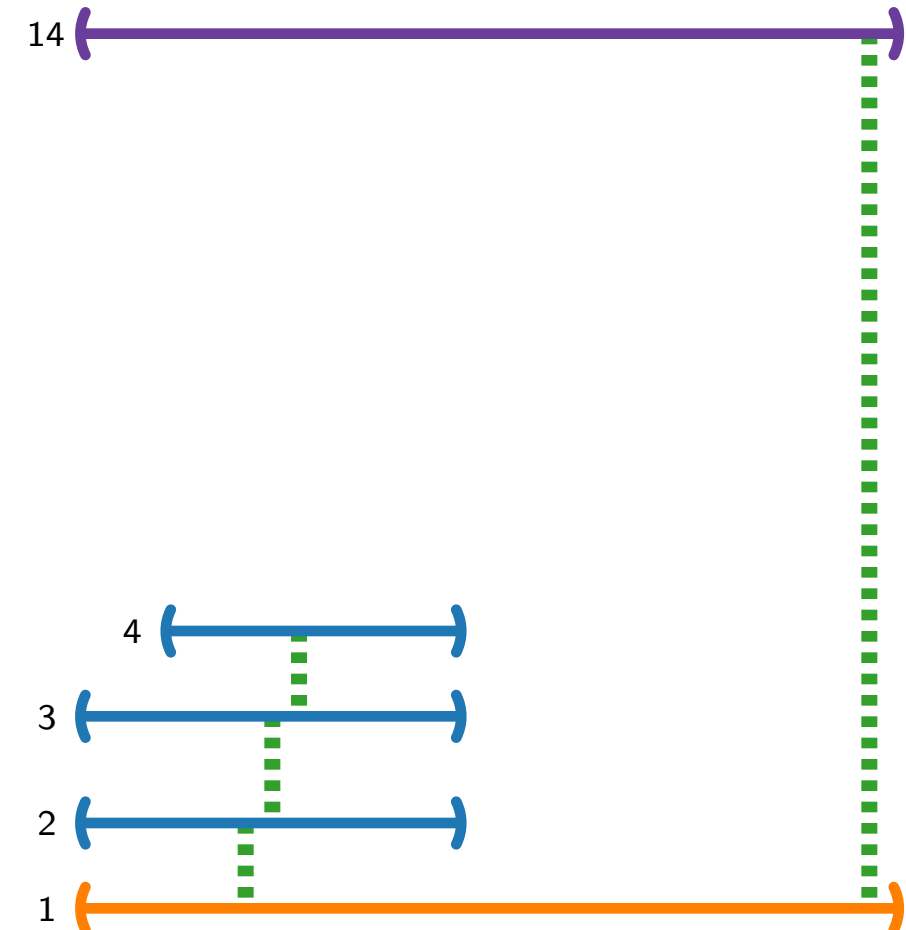
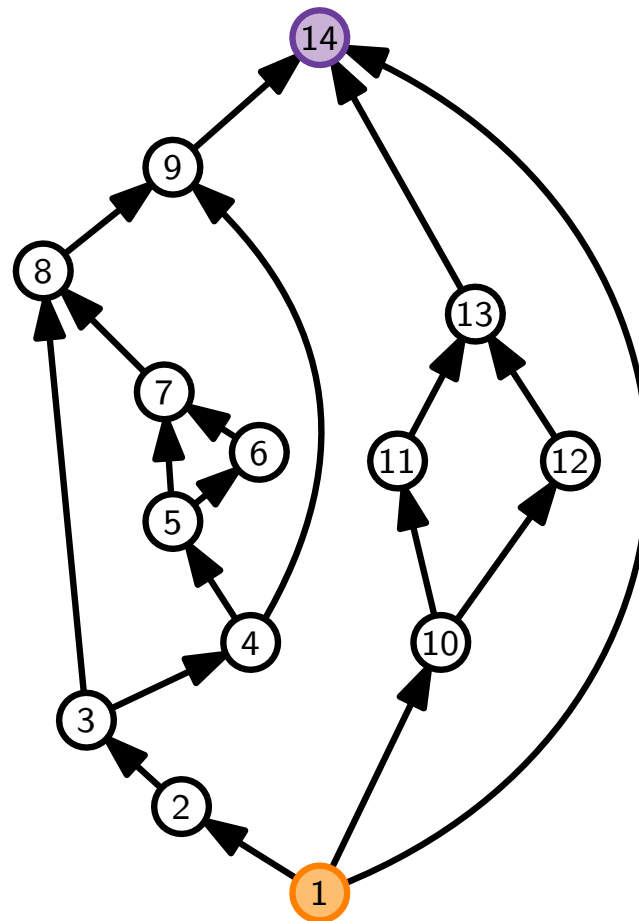


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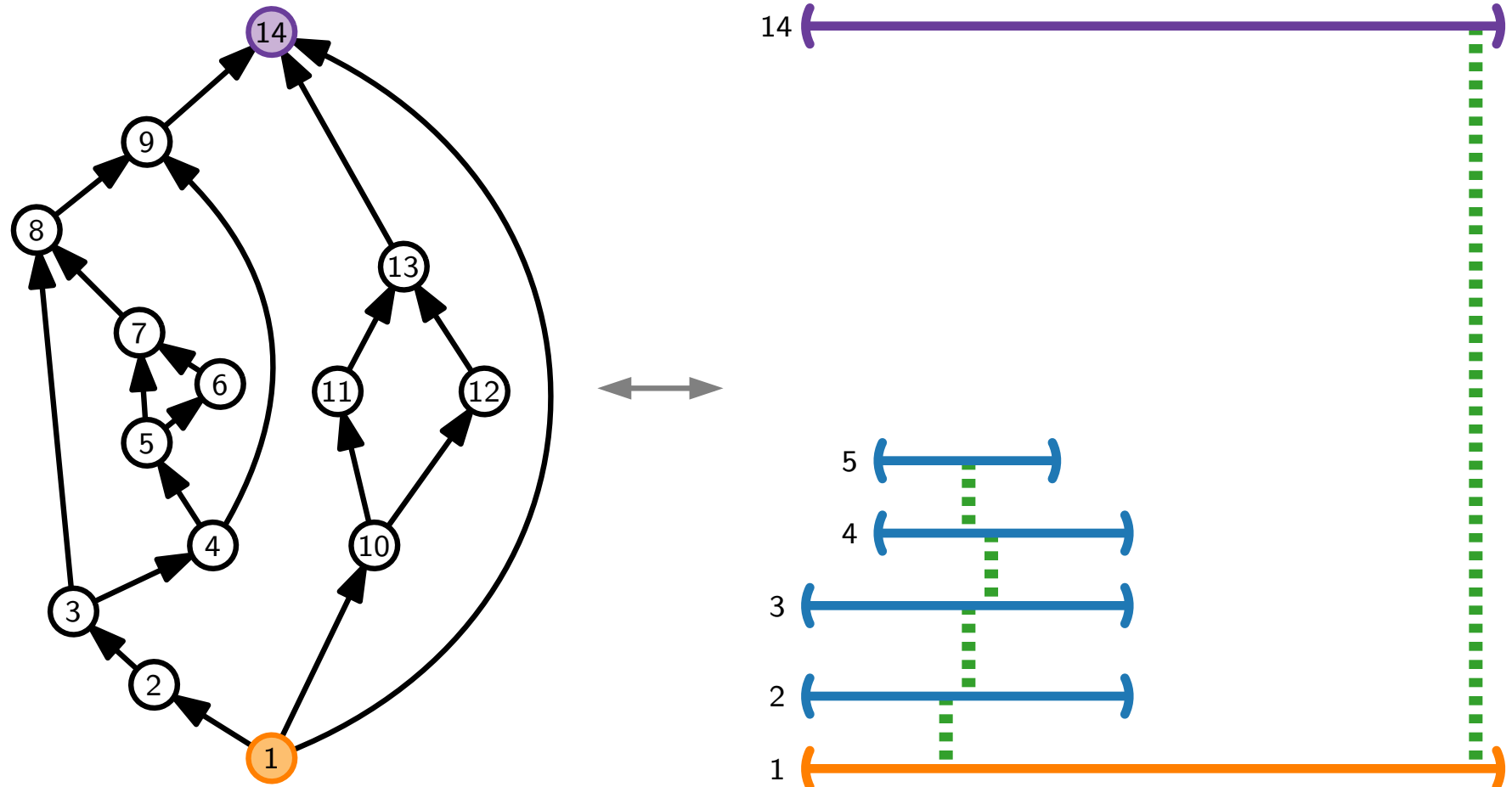


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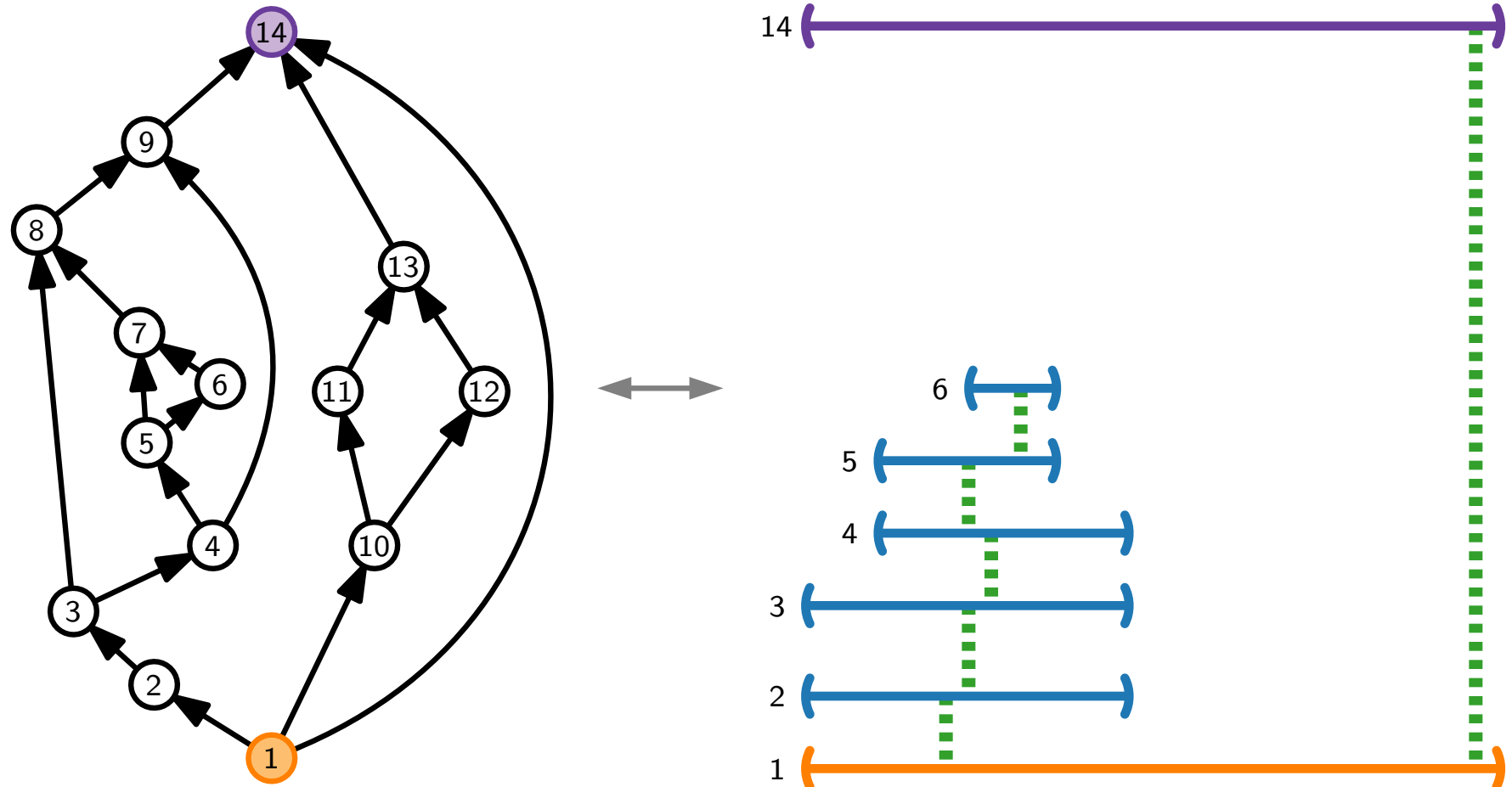


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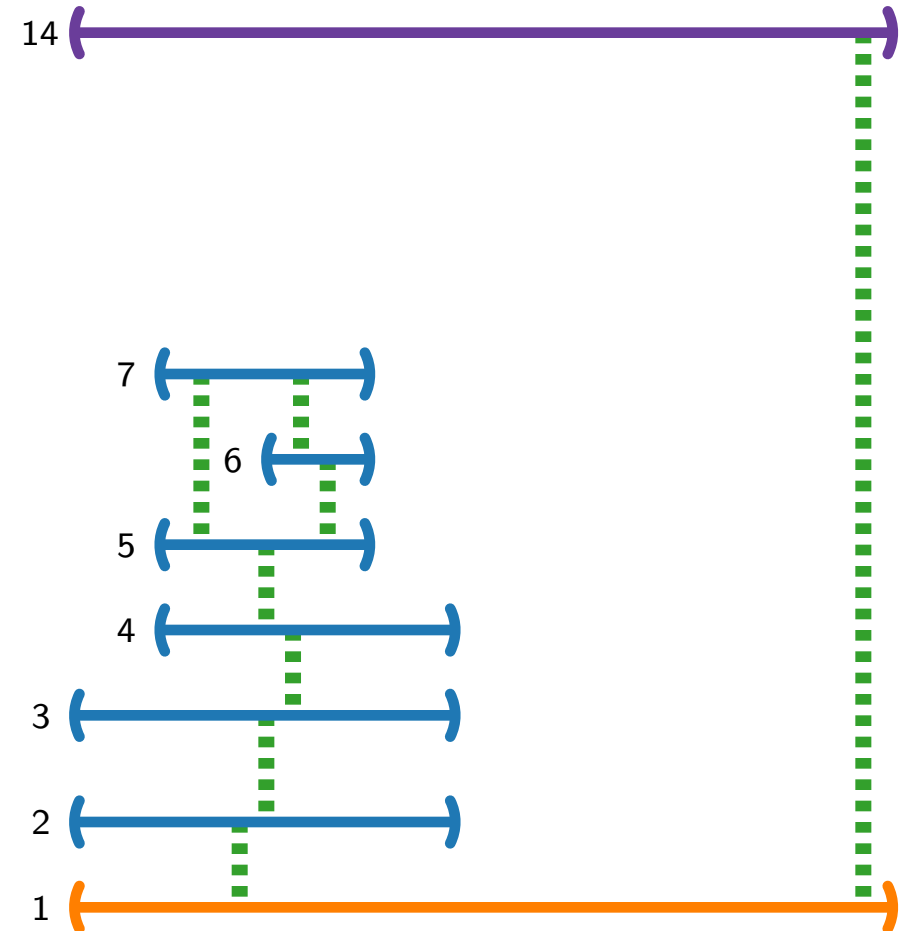
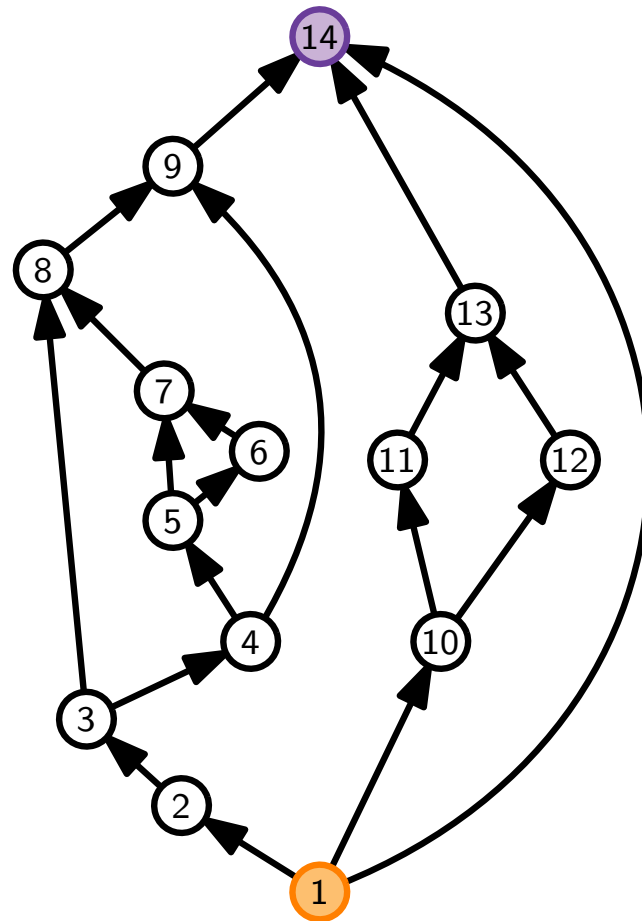


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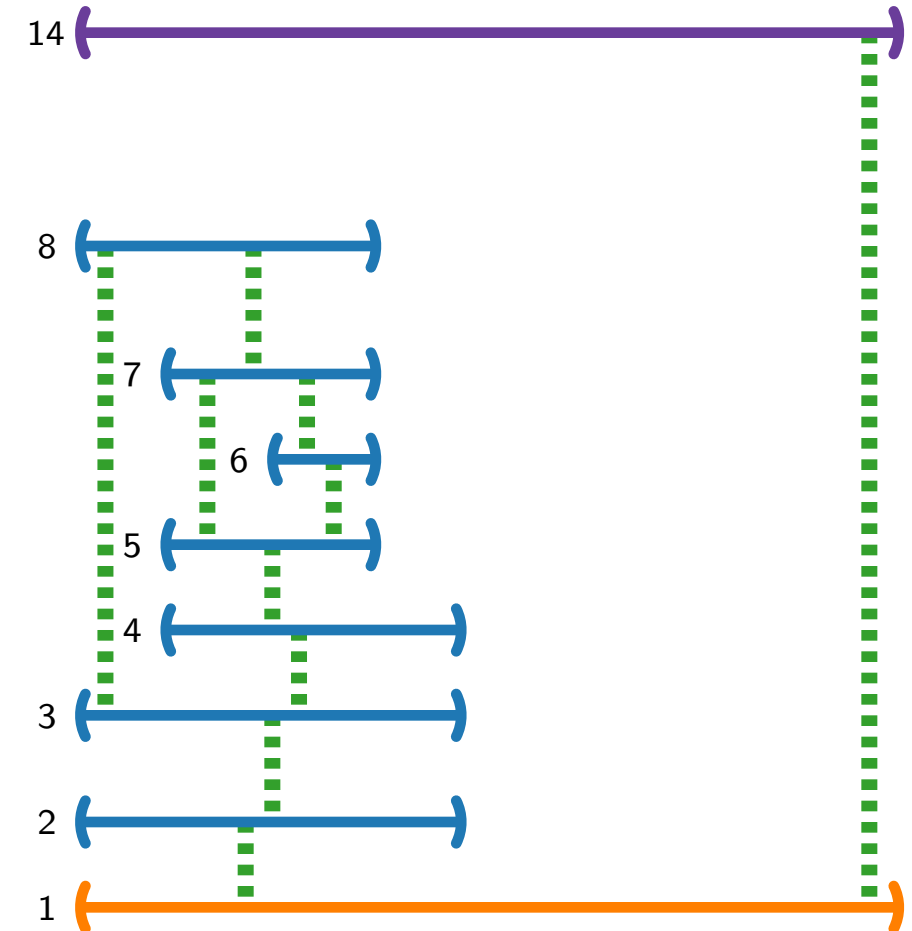
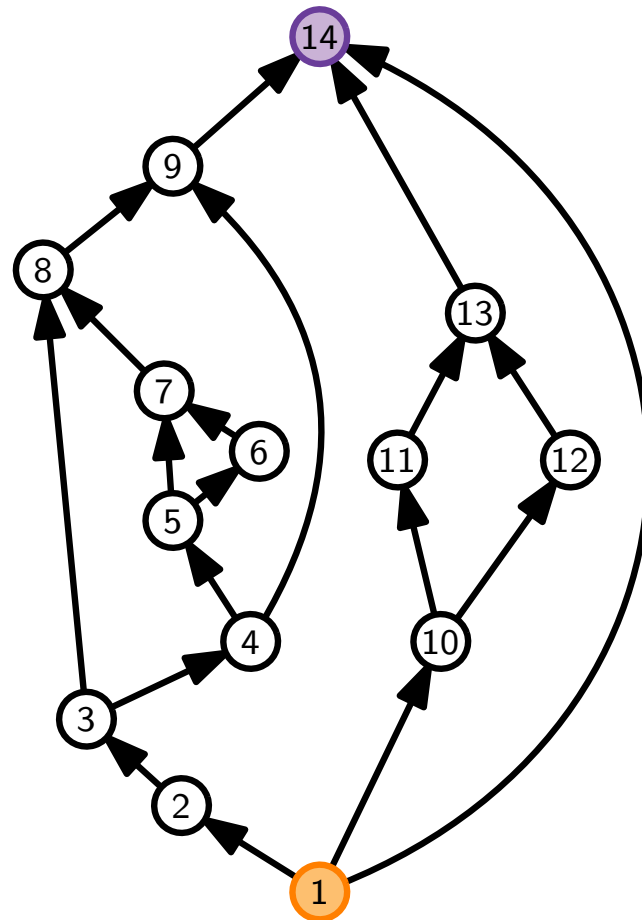


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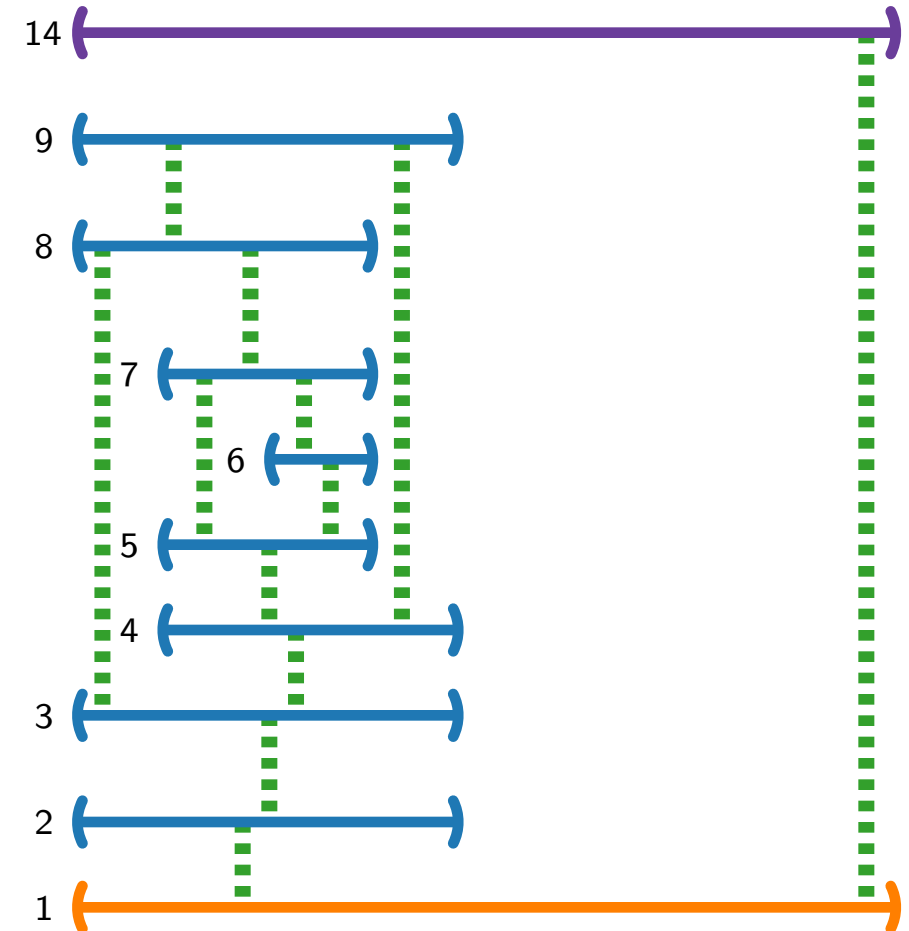
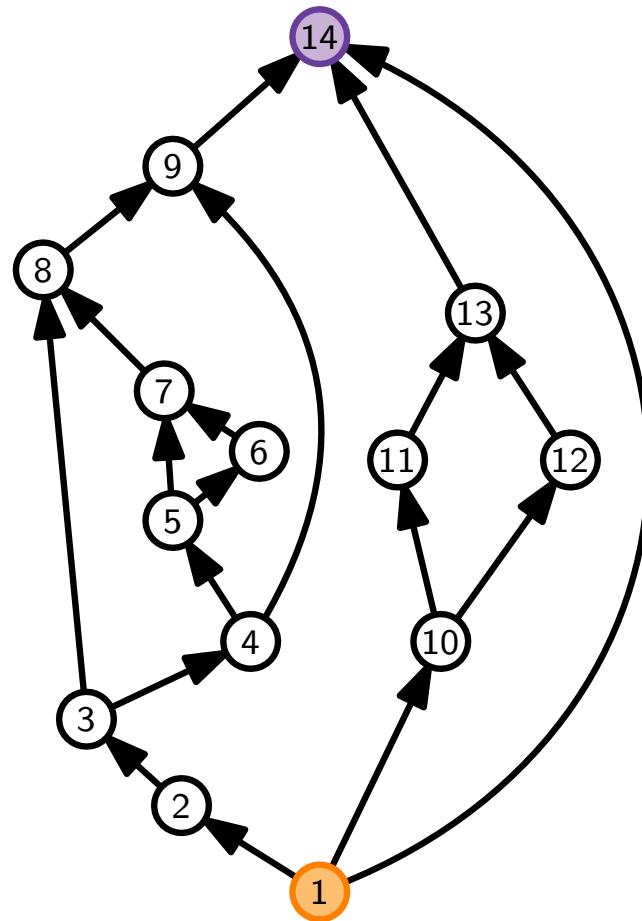


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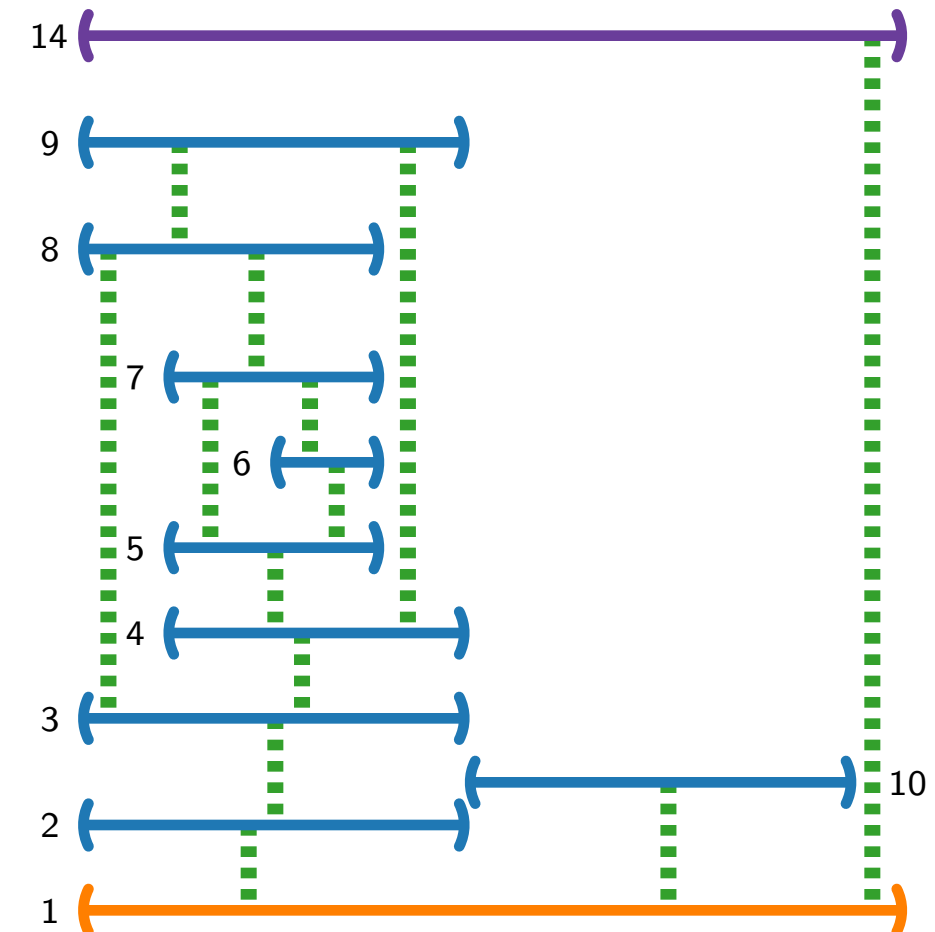
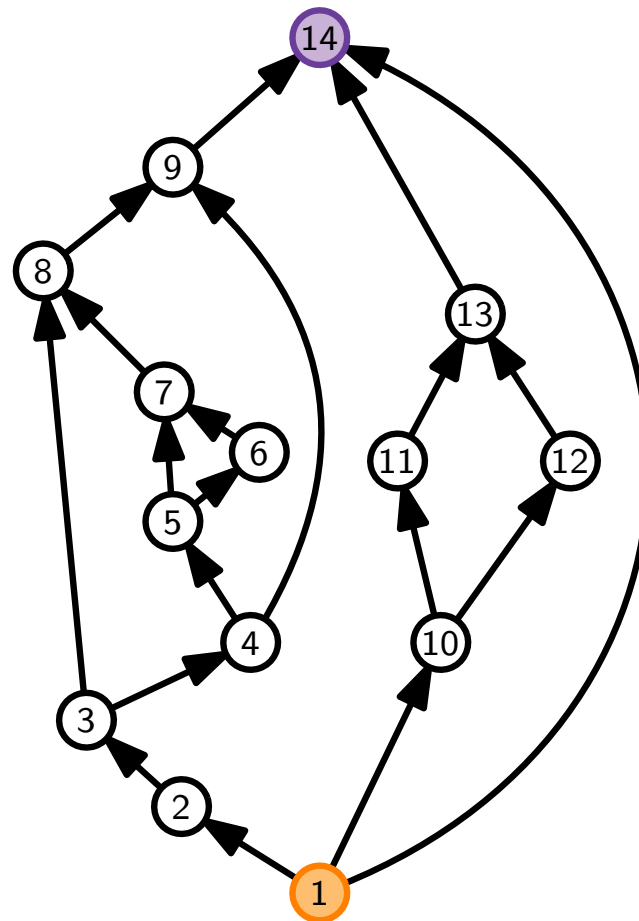


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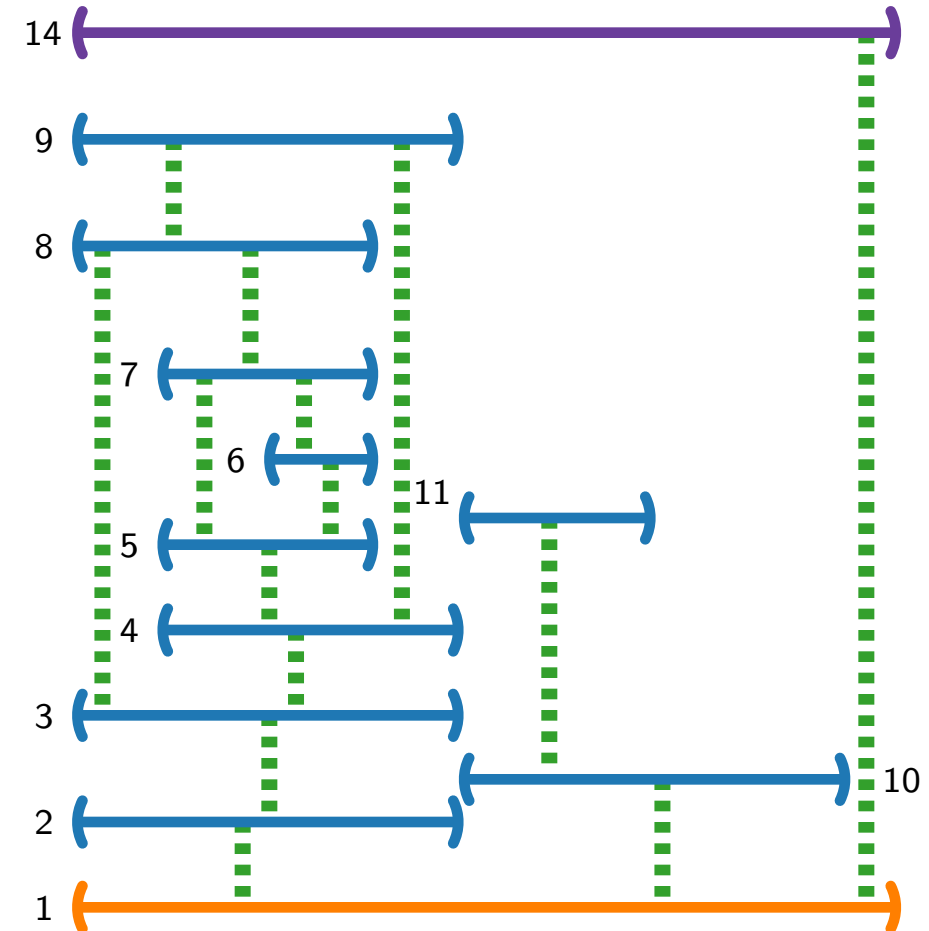
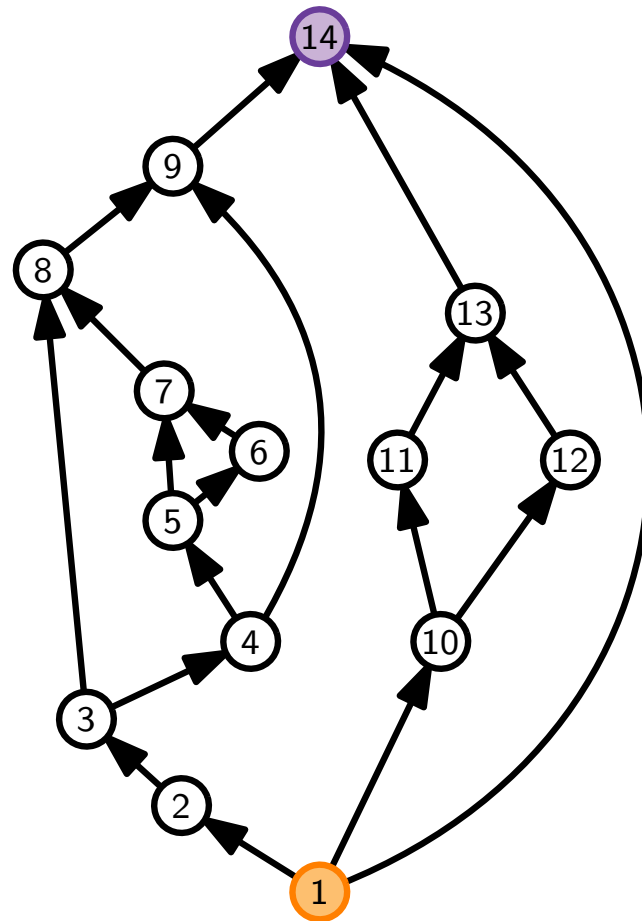


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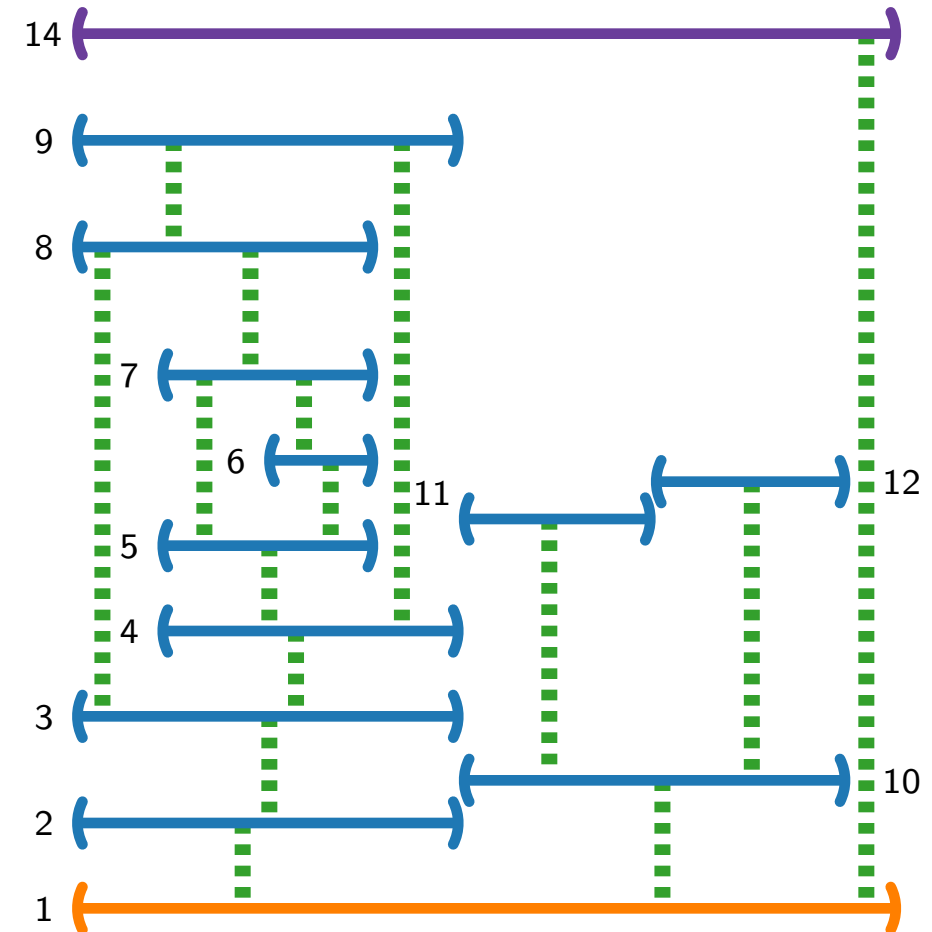
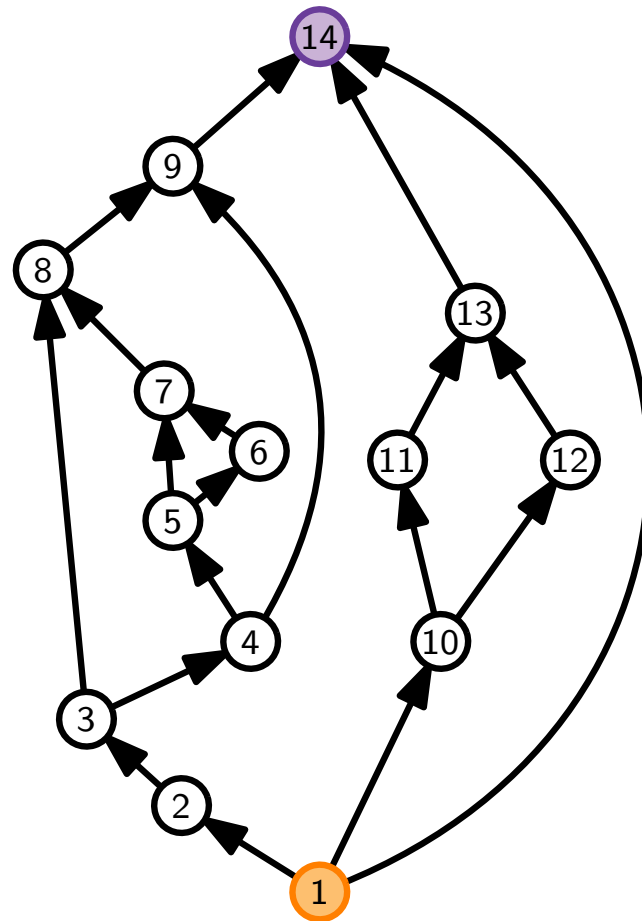


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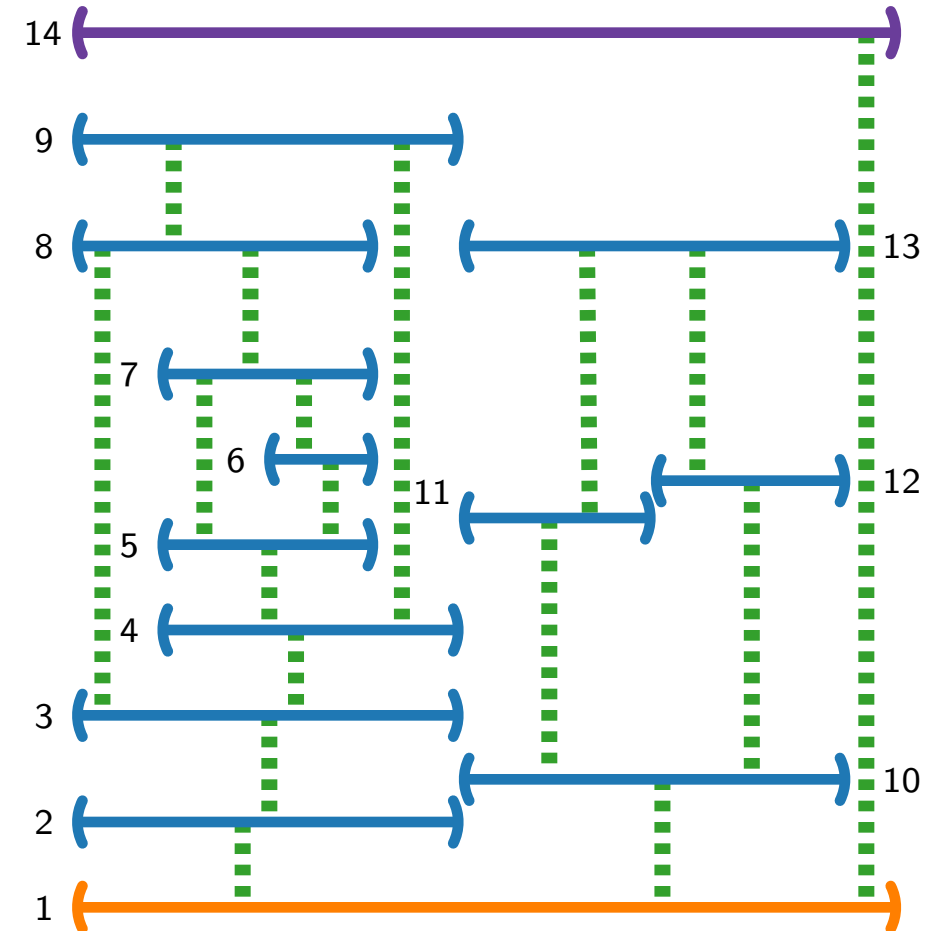
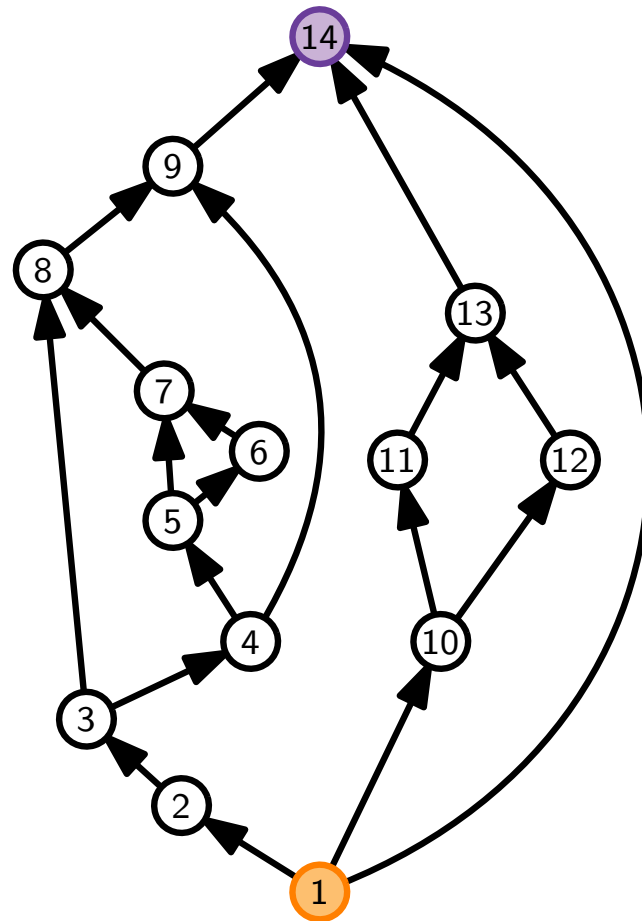


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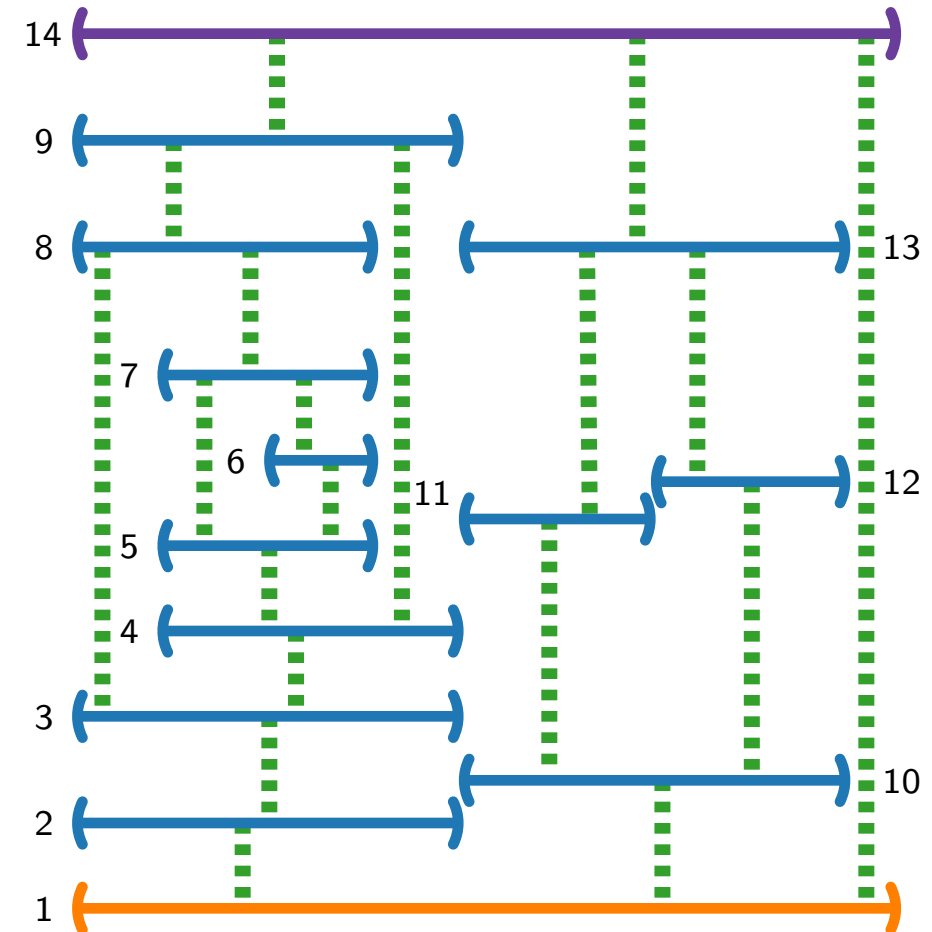
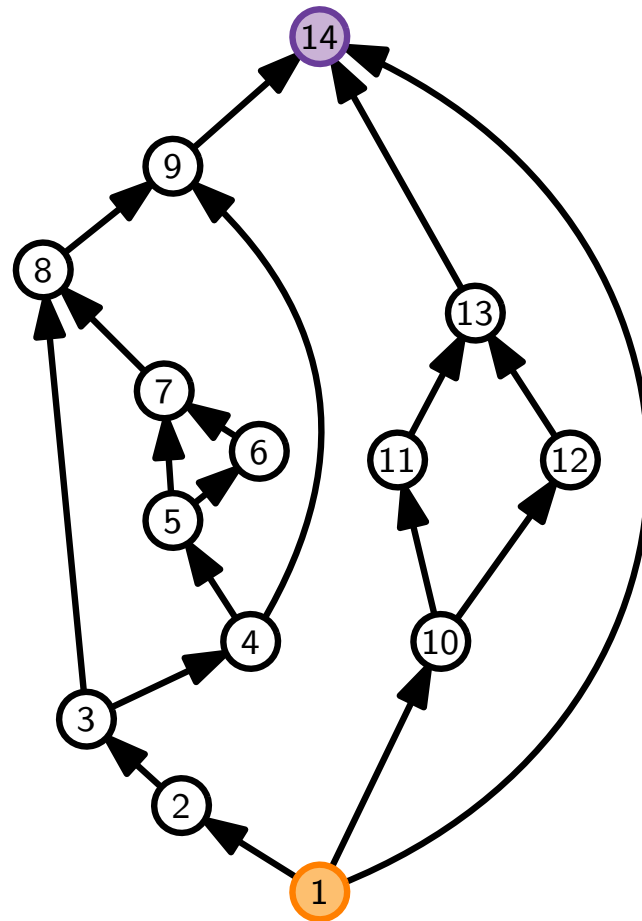


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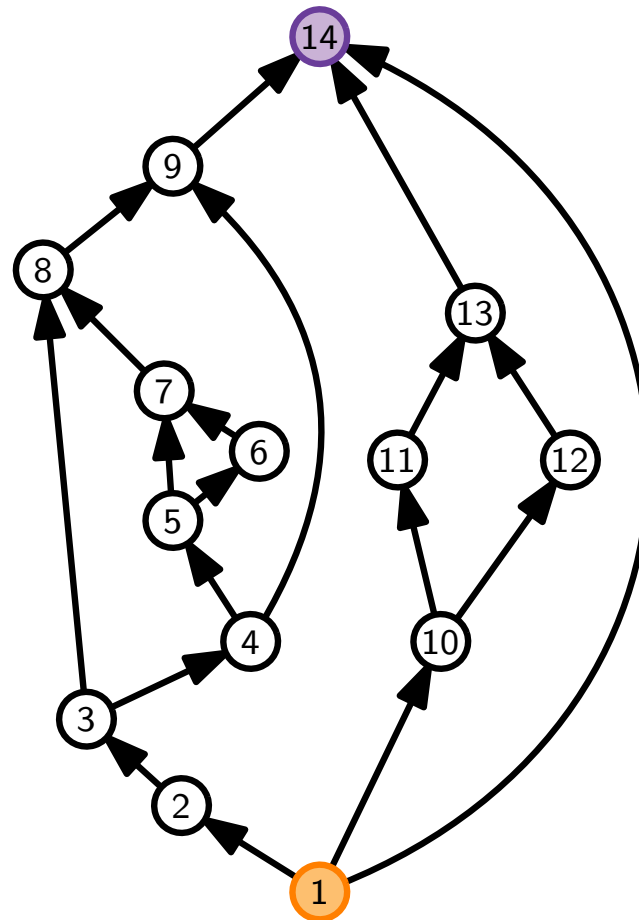
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ε -bar Visibility and st -Graphs

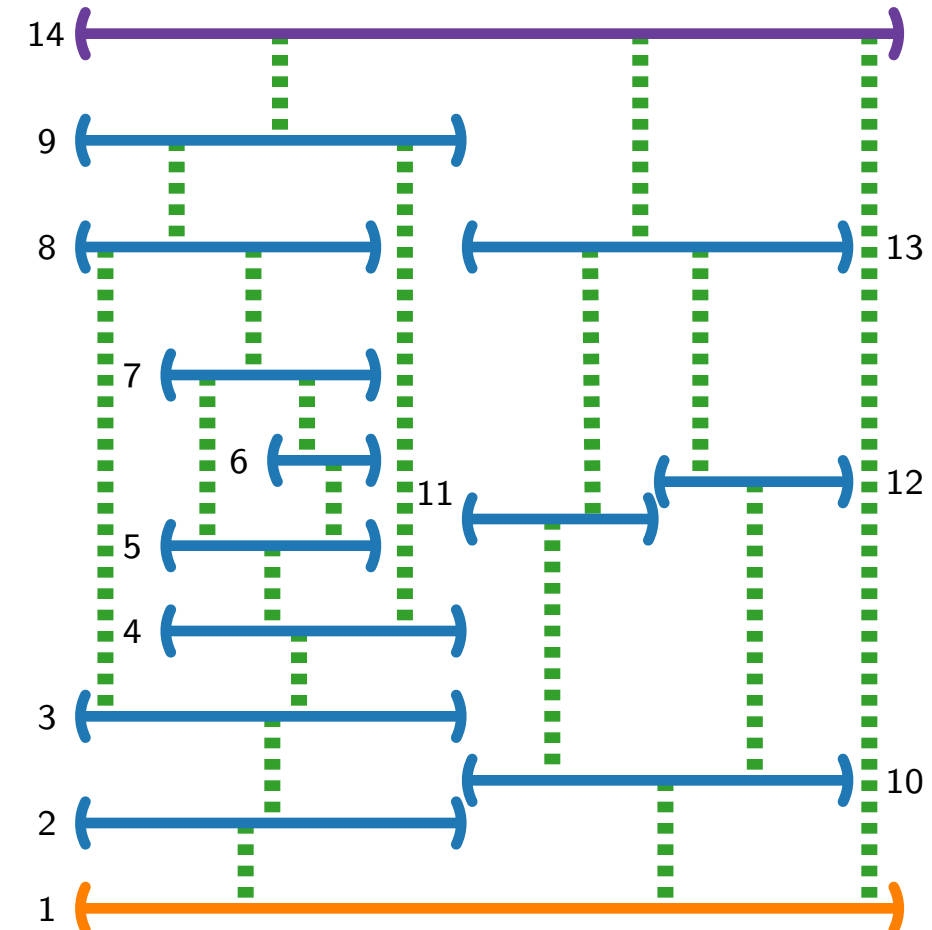
Recall that an **st -graph** is a planar digraph G with exactly one **source** s and one **sink** t where s and t occur on the outer face of an embedding of G .

Testing whether an acyclic planar **digraph** has a weak bar visibility representation is NP-complete.



Observation.

st -orientations correspond to ε -bar visibility representations.

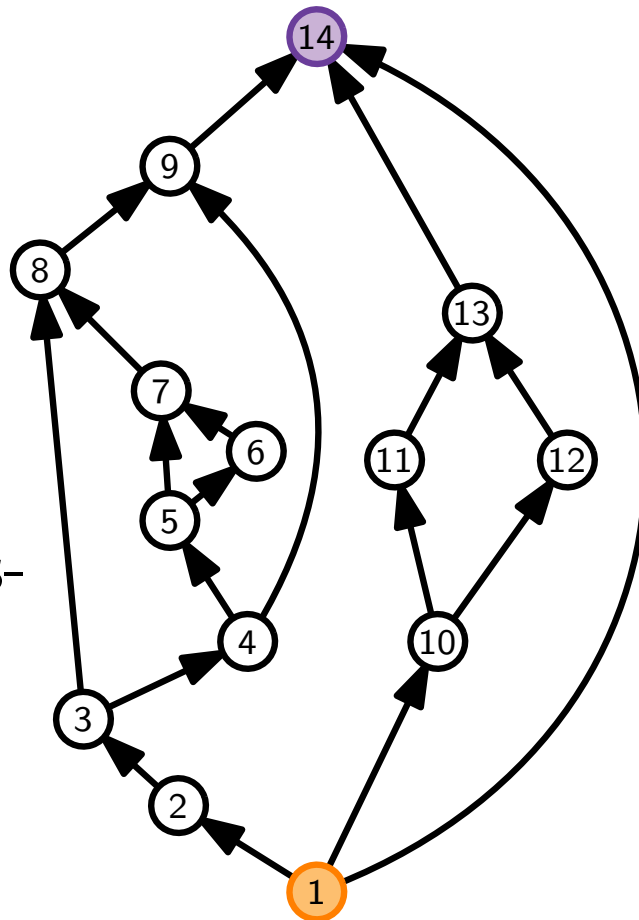


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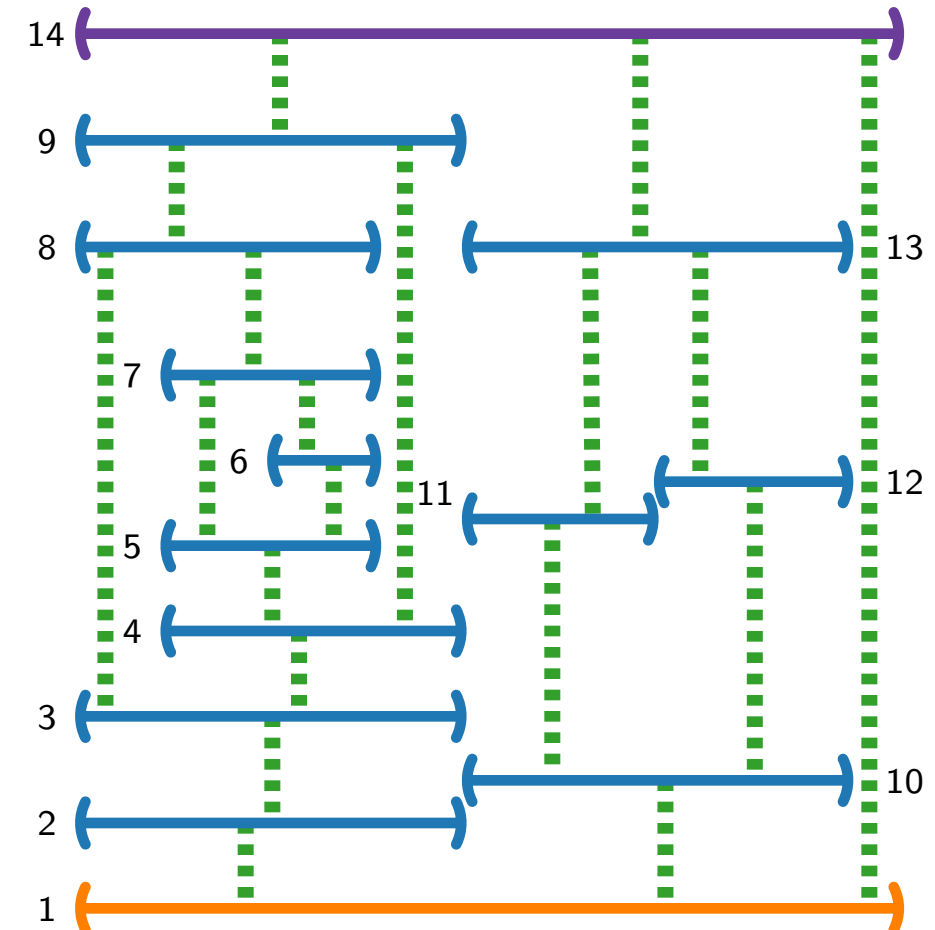
Testing whether an acyclic planar **digraph** has a weak bar visibility representation is NP-complete.

- This is upward planarity testing!
[Garg & Tamassia '01]



Observation.

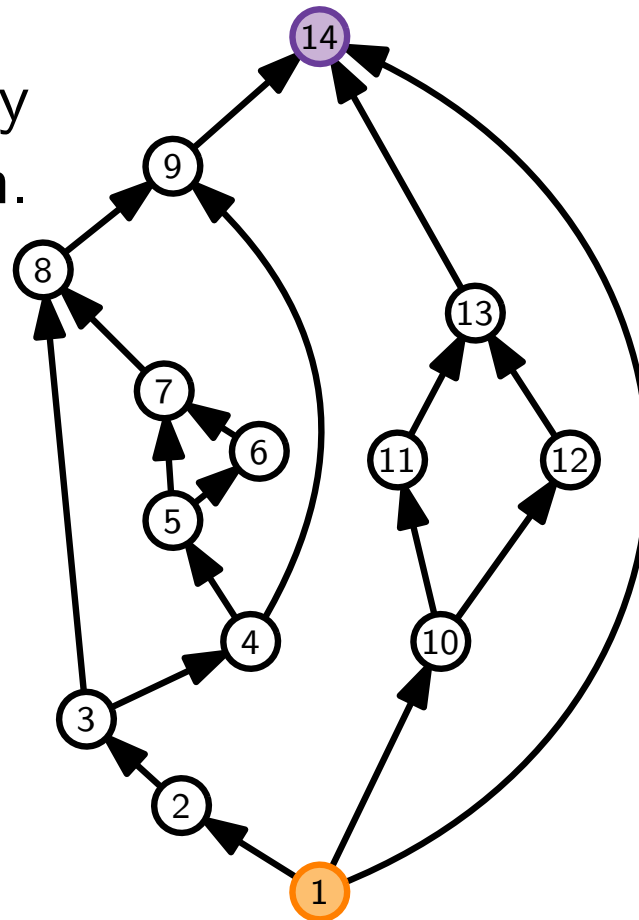
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ε -bar Visibility and st -Graphs

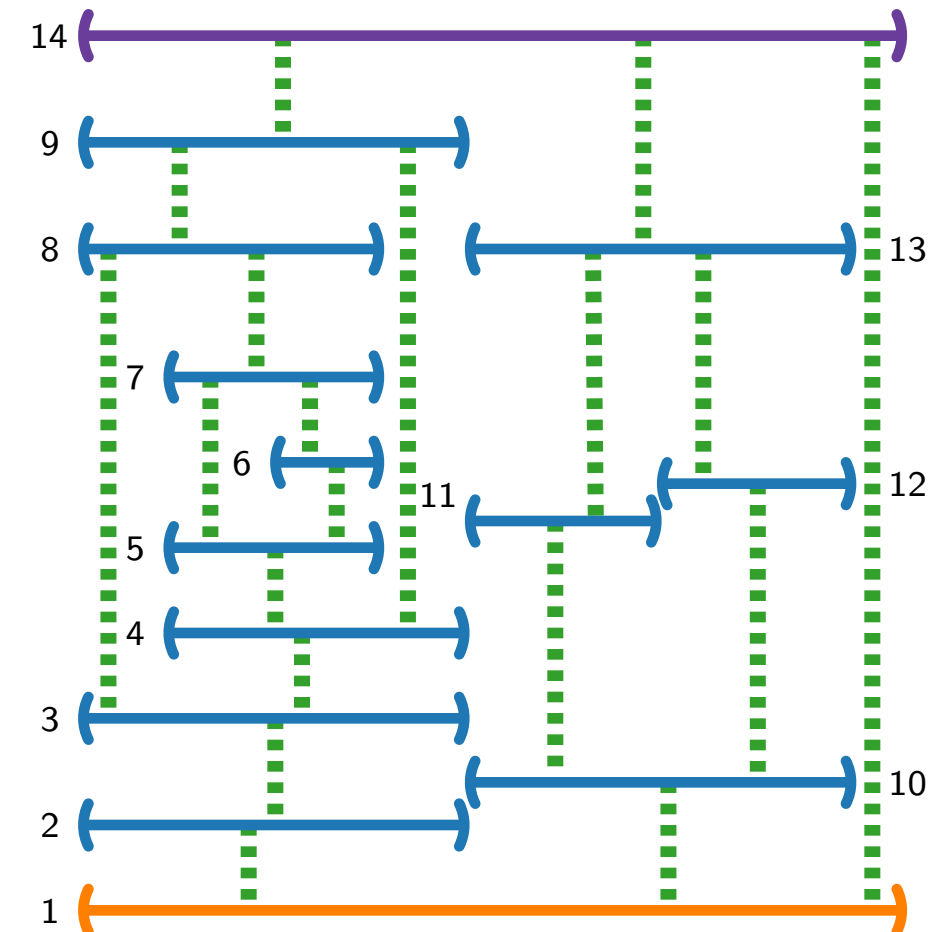
Recall that an **st -graph** is a planar digraph G with exactly one **source** s and one **sink** t where s and t occur on the outer face of an embedding of G .

- ε -bar visibility testing is easily done via st -graph recognition.



Observation.

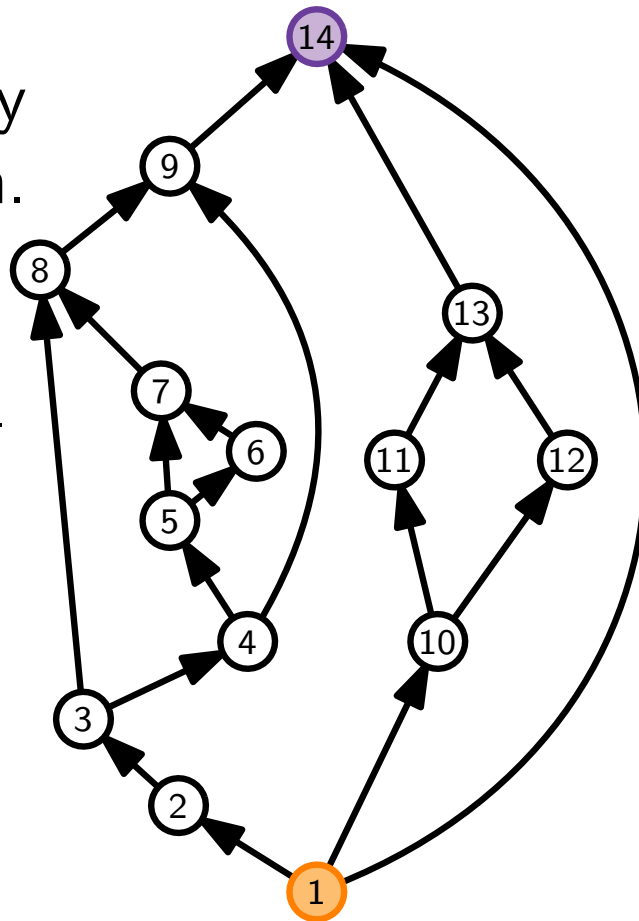
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ε -bar Visibility and st -Graphs

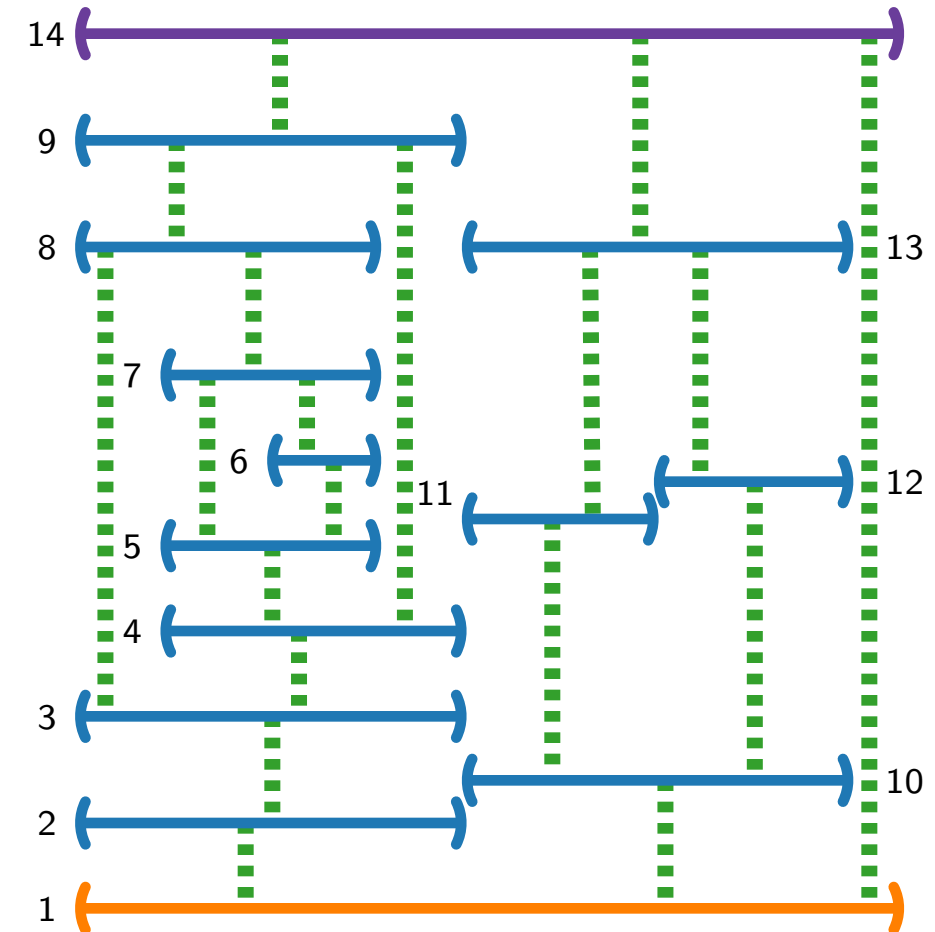
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- ε -bar visibility testing is easily done via st -graph recognition.
- Strong bar visibility recognition... open!



Observation.

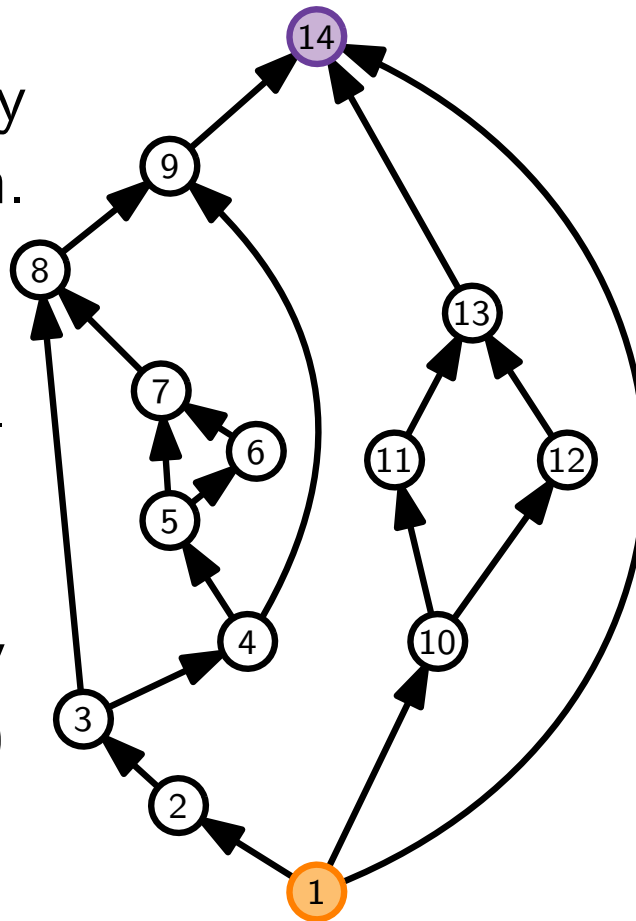
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ε -bar Visibility and st -Graphs

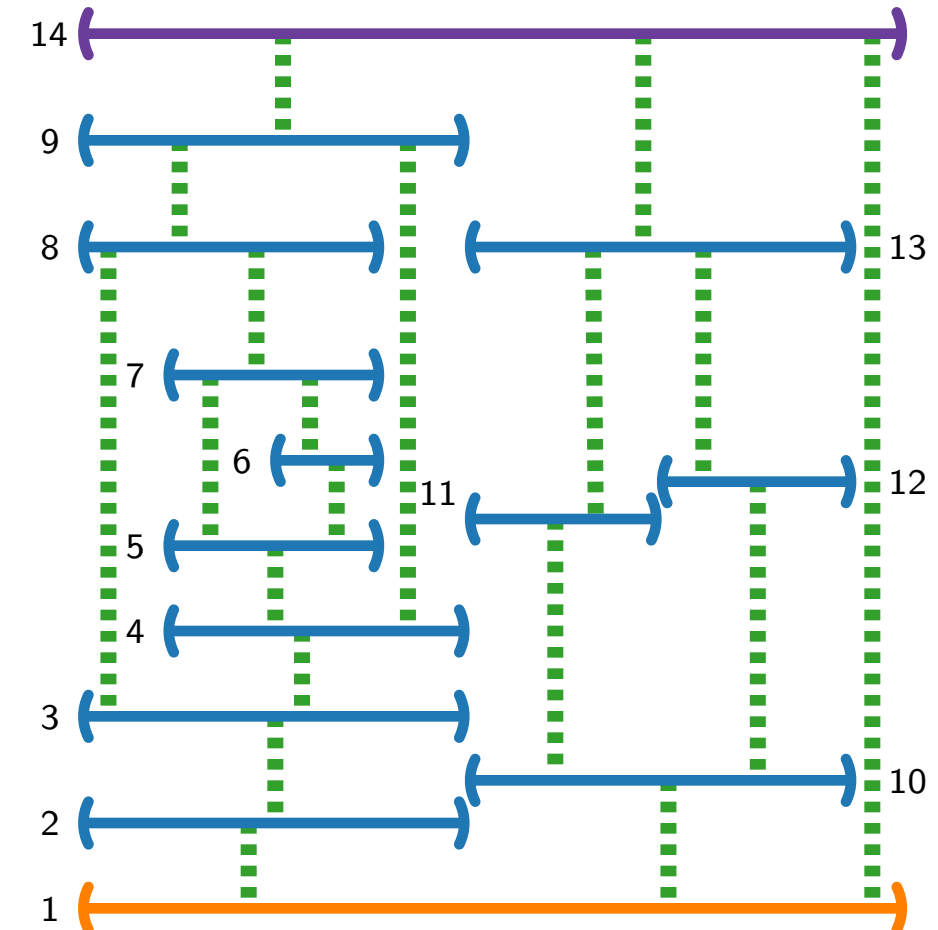
Recall that an **st -graph** is a planar digraph G with exactly one **source** s and one **sink** t where s and t occur on the outer face of an embedding of G .

- ε -bar visibility testing is easily done via st -graph recognition.
- Strong bar visibility recognition... open!
- In a **rectangular** bar visibility representation $\psi(s)$ and $\psi(t)$ span an enclosing rectangle.



Observation.

st -orientations correspond to ε -bar visibility representations.



Results and Outline

Theorem 1. [Chaplick et al. '18]
Rectangular ε -Bar Visibility Representation Extension can be solved in $\mathcal{O}(n \log^2 n)$ time for st -graphs.

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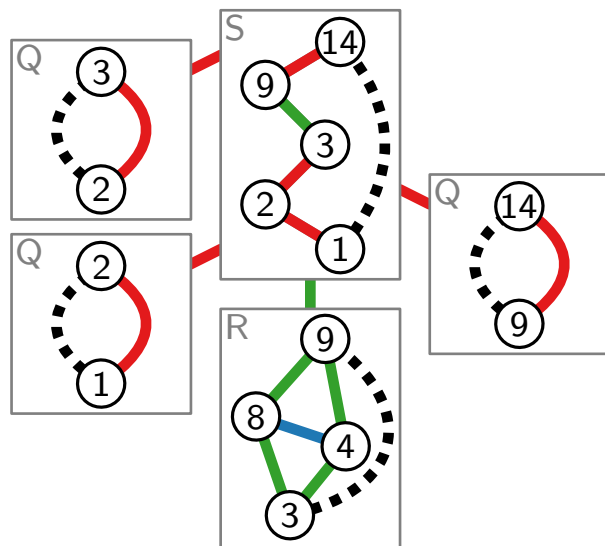
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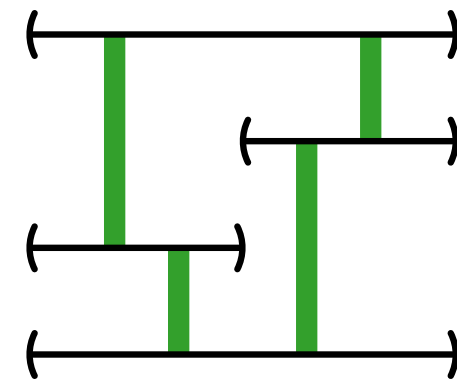
Visualization of Graphs

Lecture 9: Partial Visibility Representation Extension



Part III: SPQR-Trees

Jonathan Klawitter

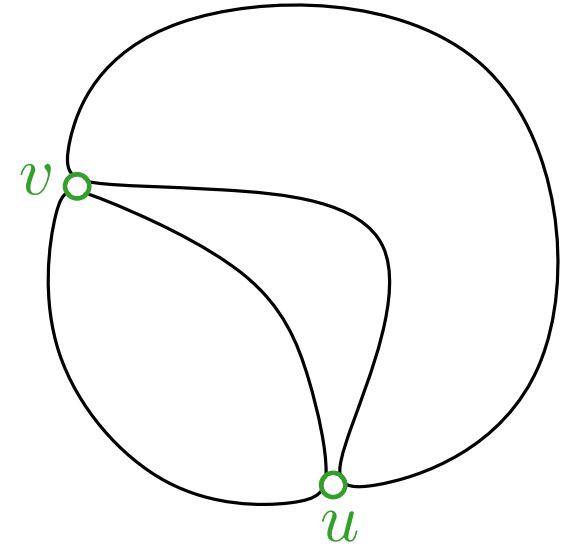


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- An **SPQR-tree** T is a decomposition of a planar graph G by **separation pairs**.

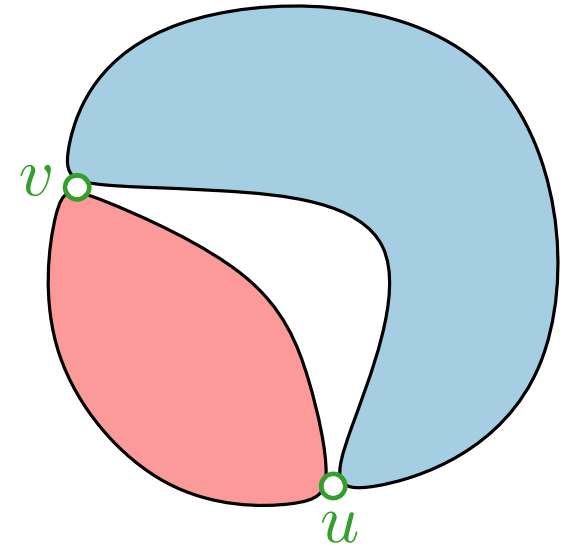
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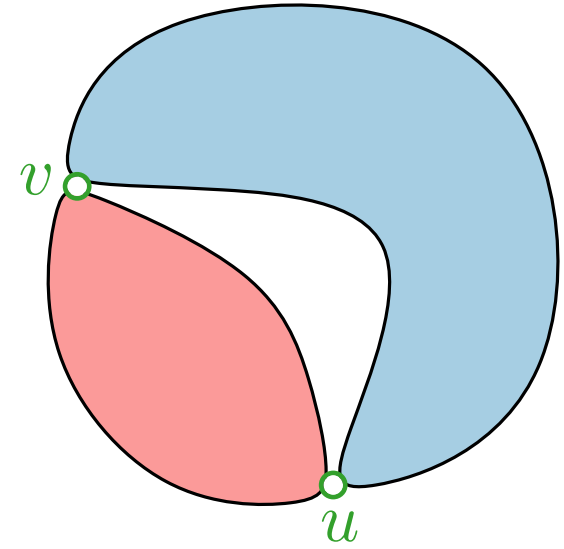
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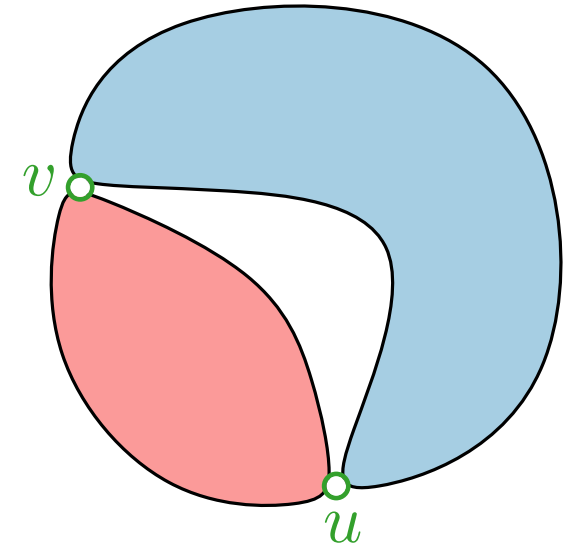
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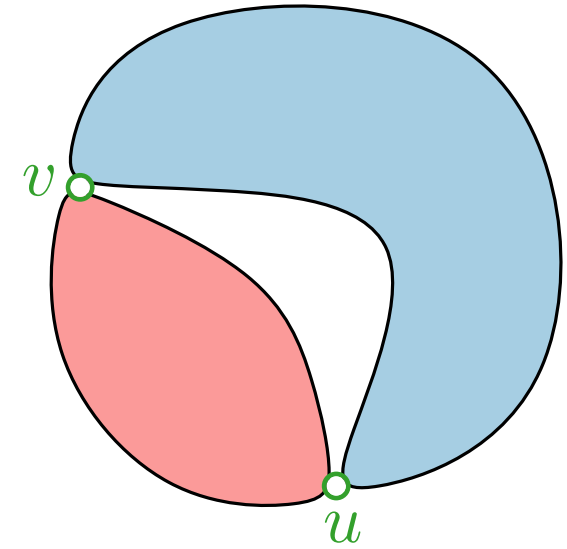
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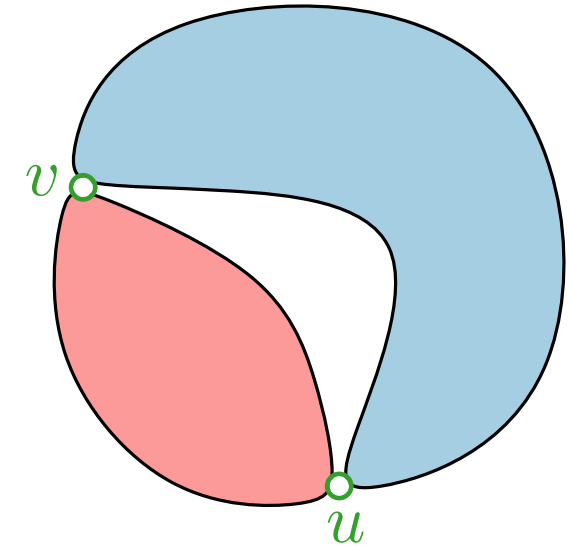
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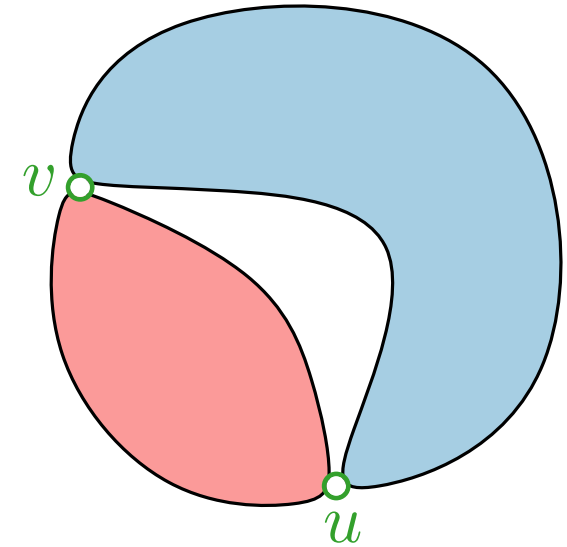
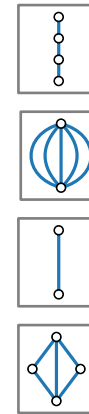
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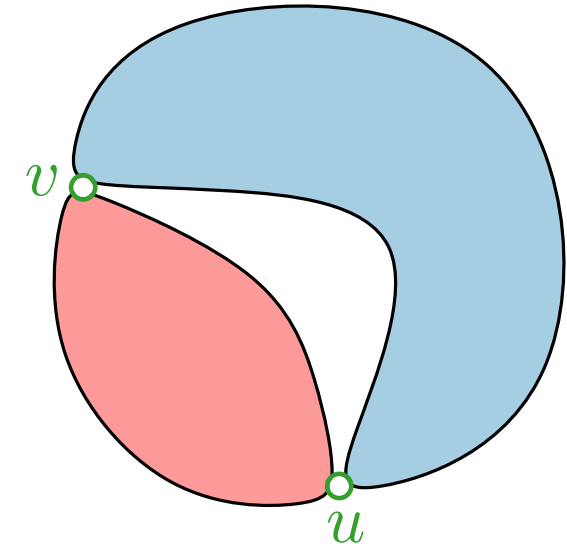
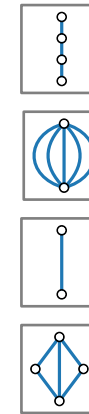
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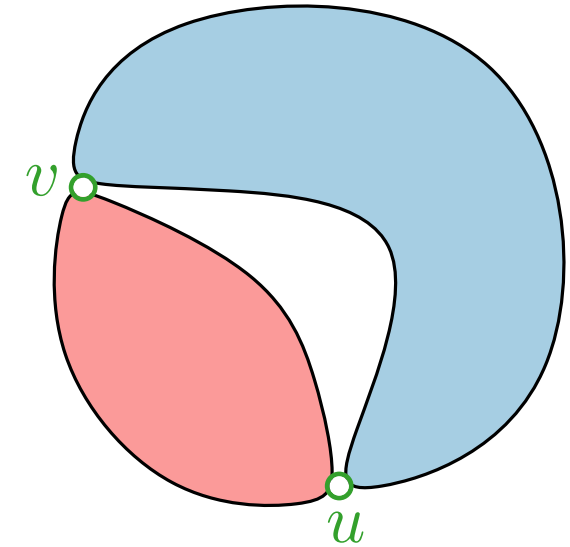
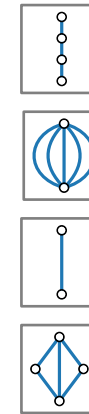
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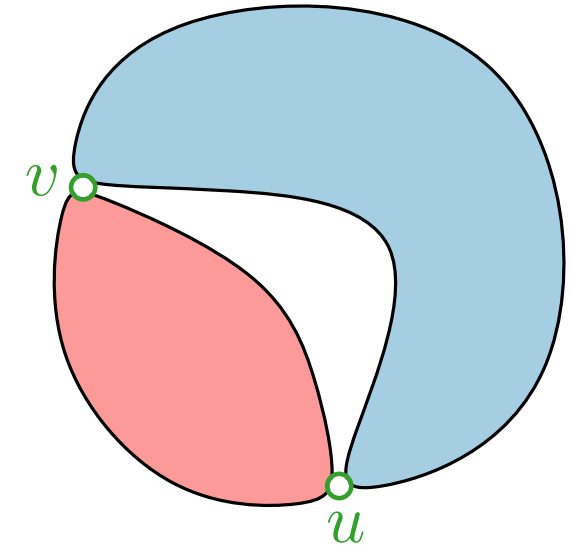
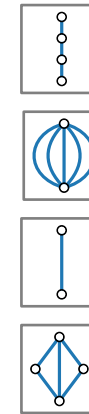
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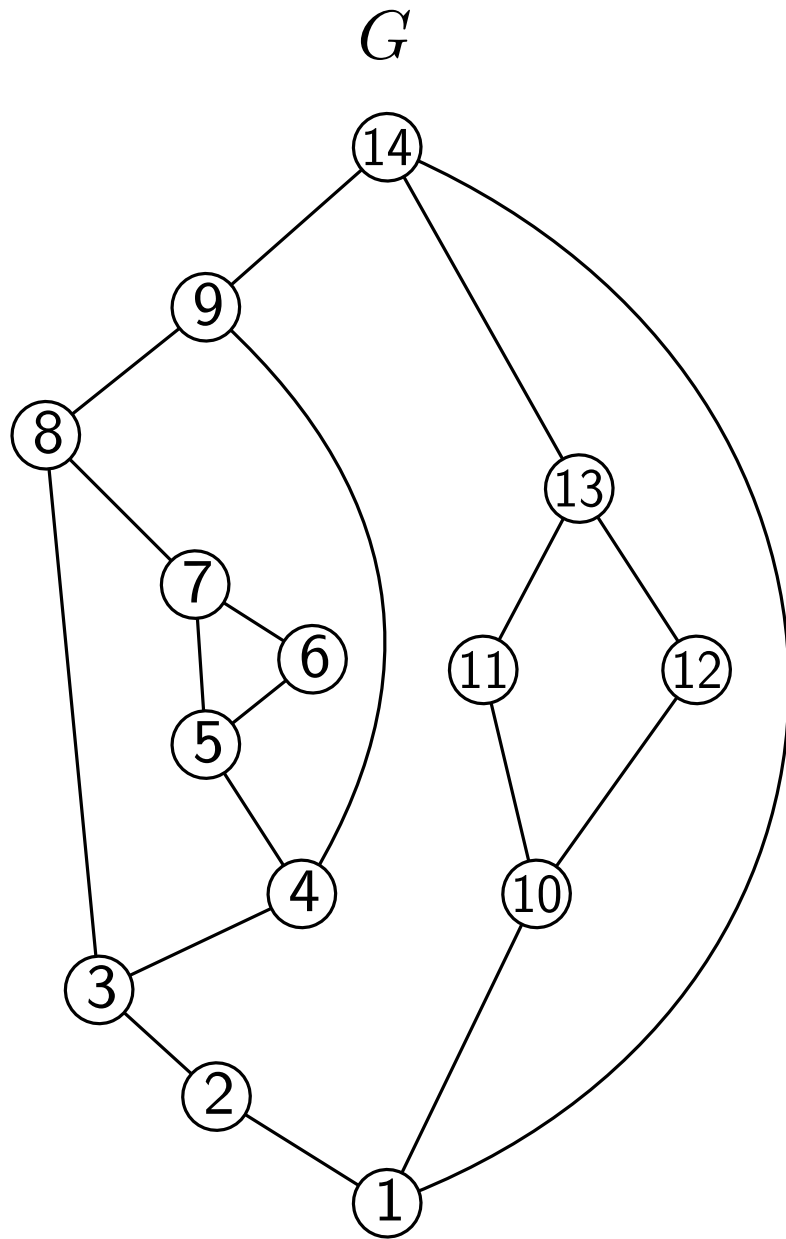


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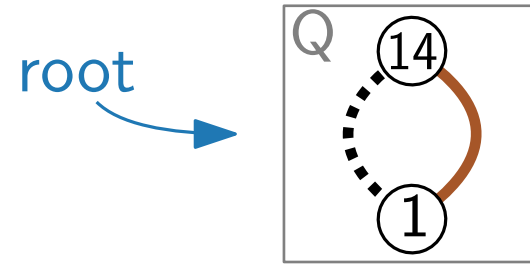
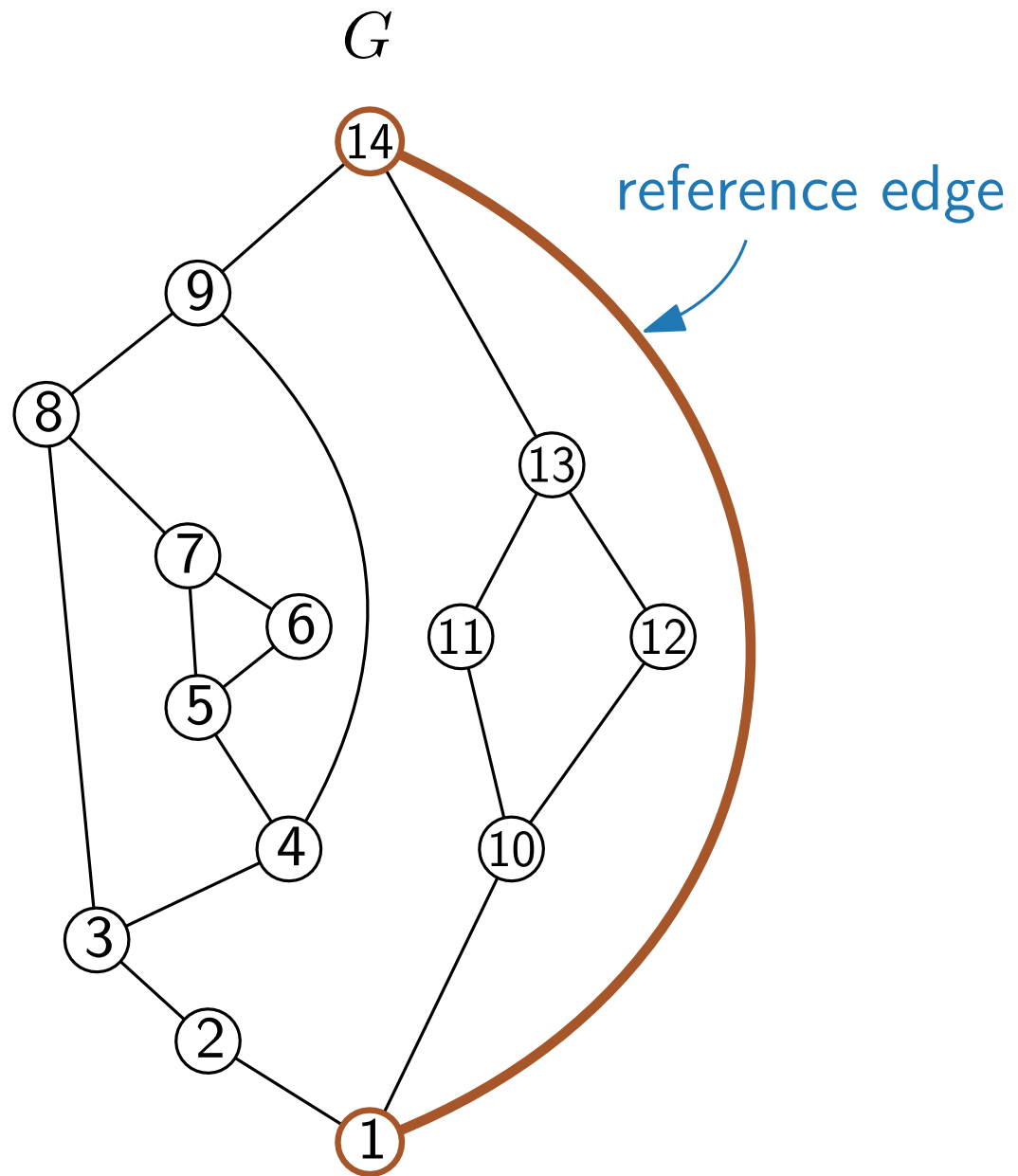
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- T can be computed in $\mathcal{O}(n)$ time. [Gutwenger, Mutzel '01]



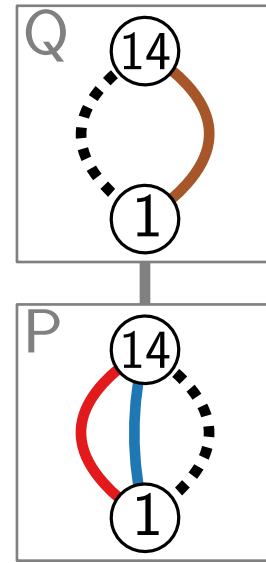
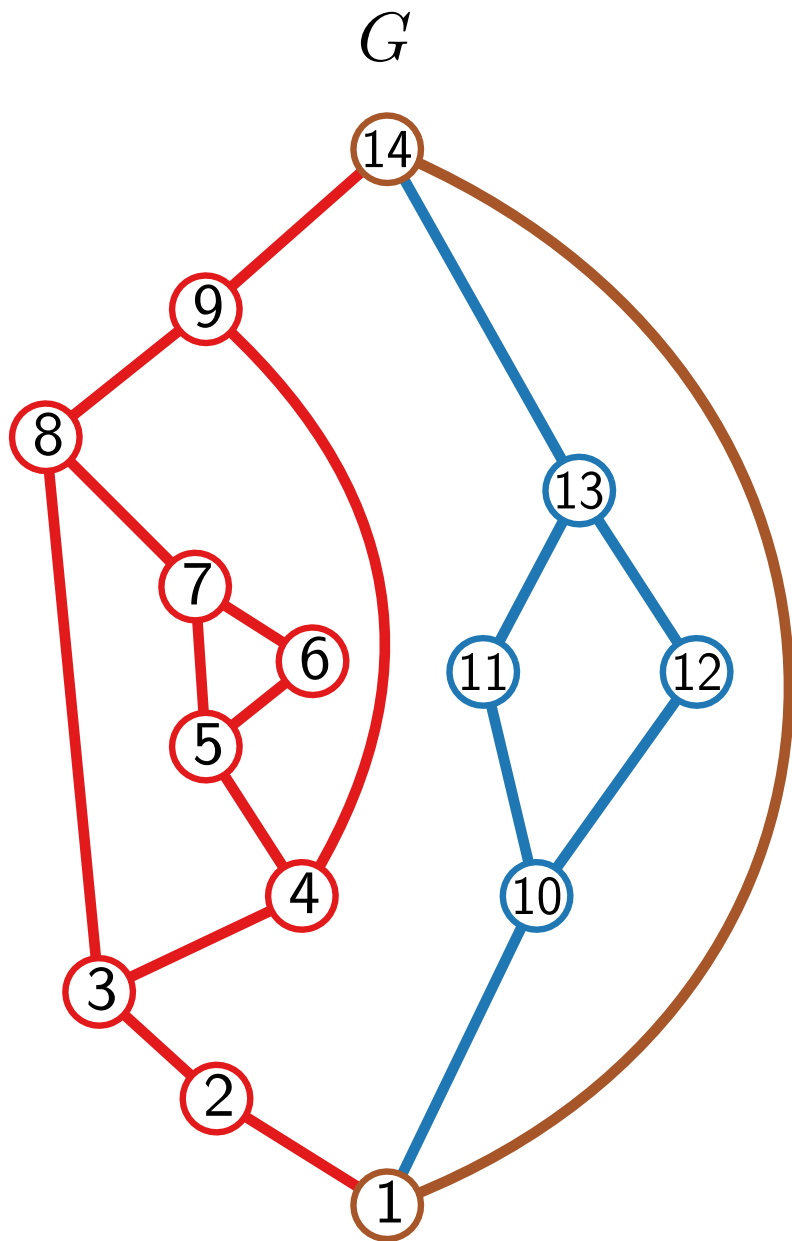
SPQR-Tree Example



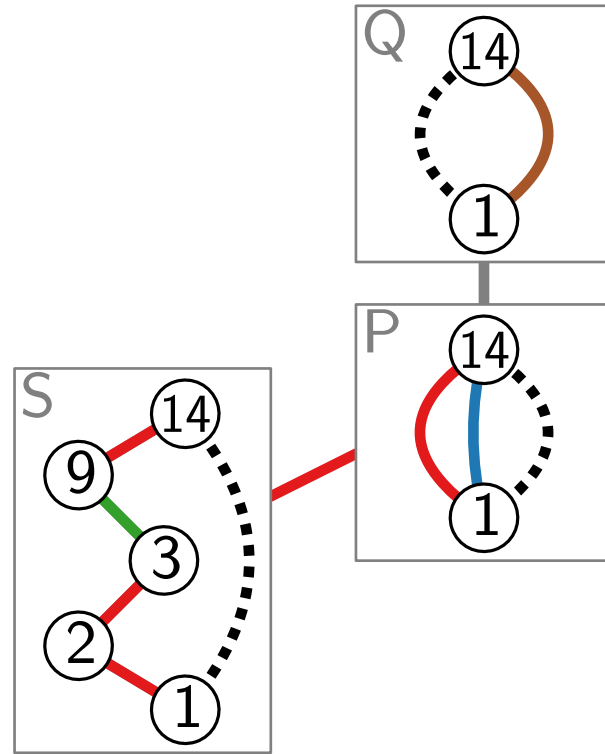
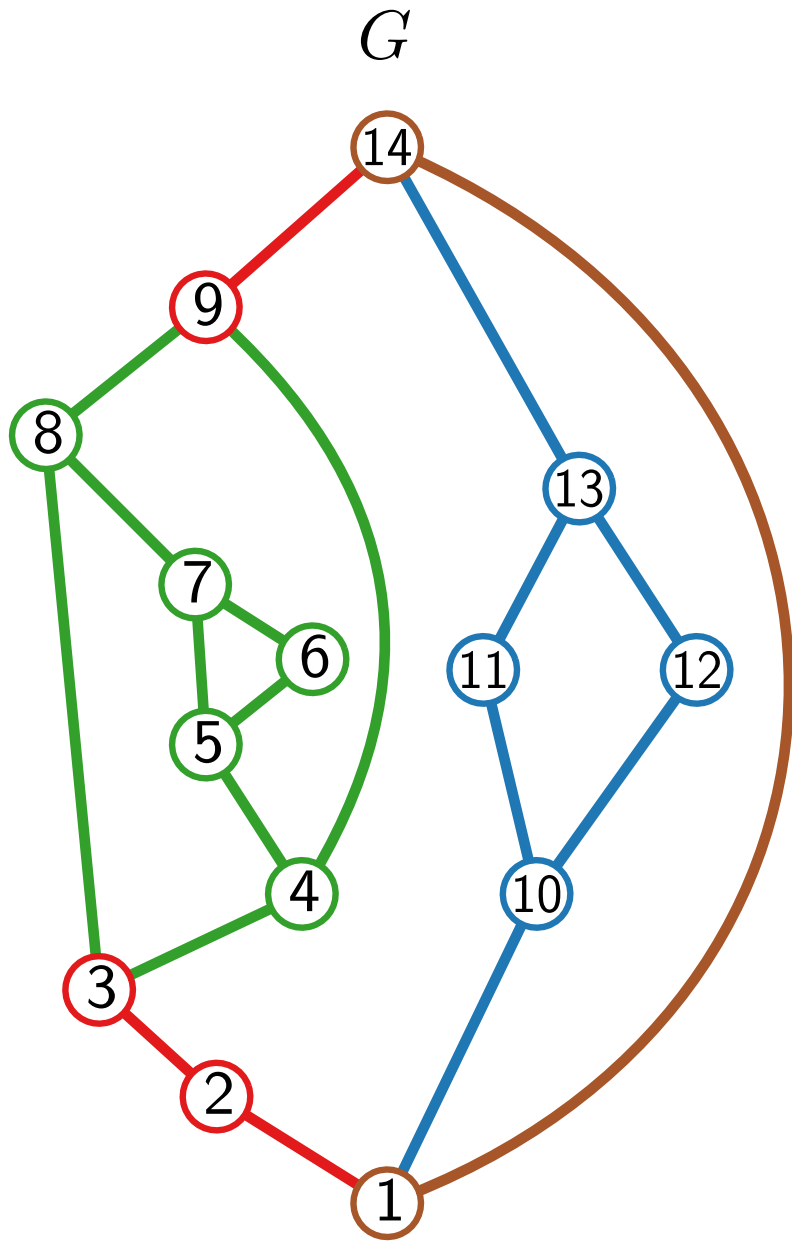
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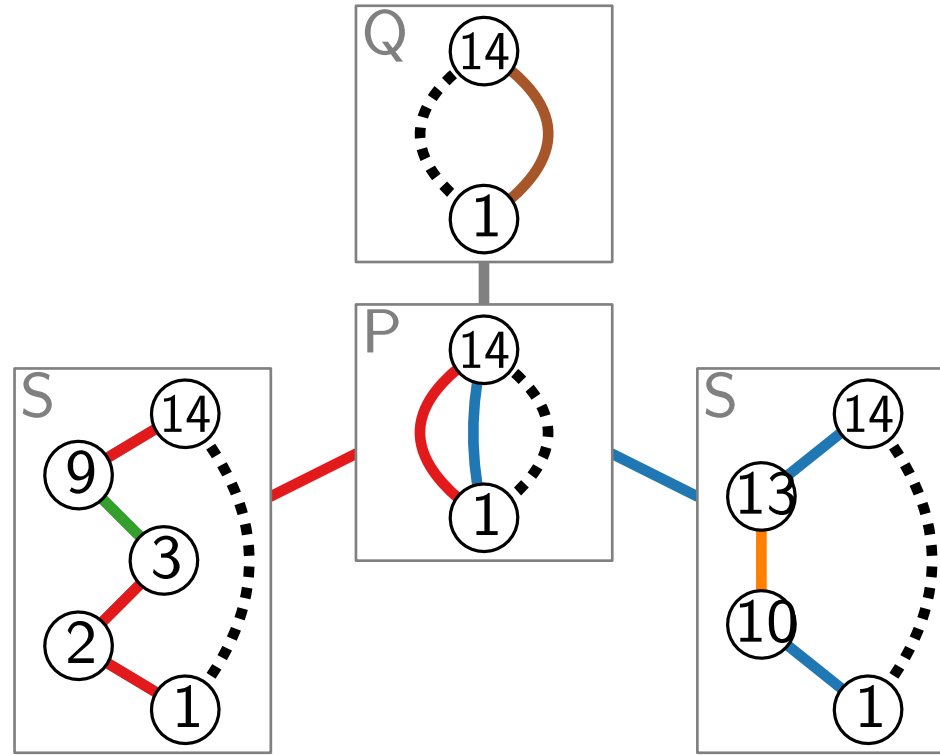
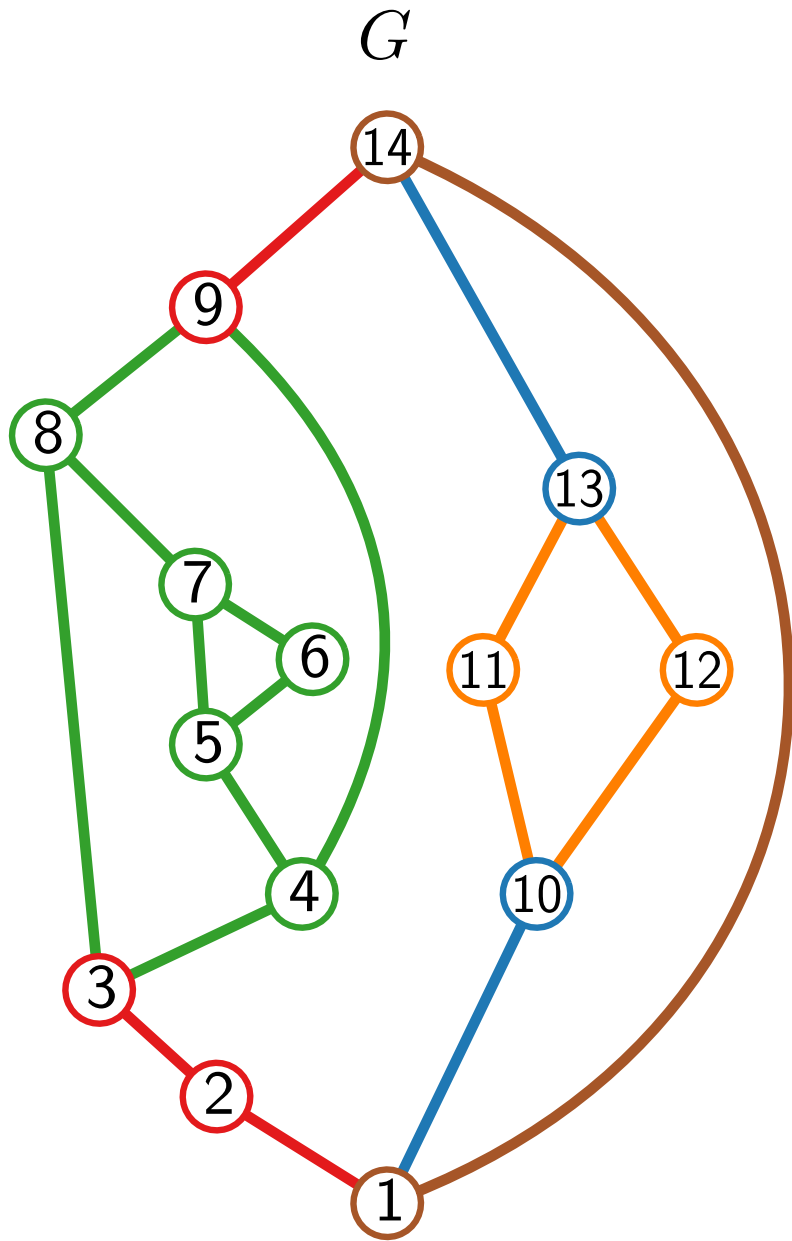
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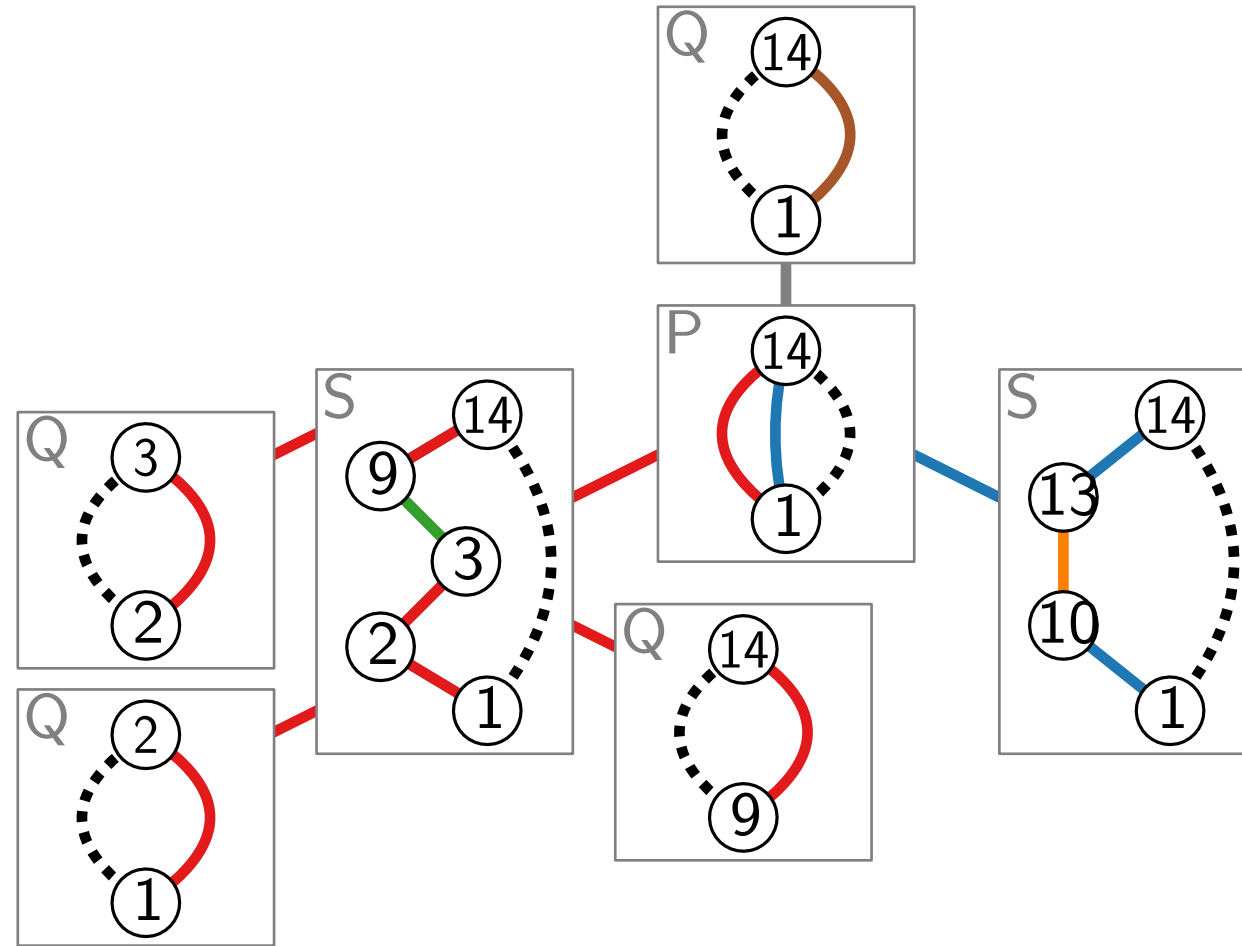
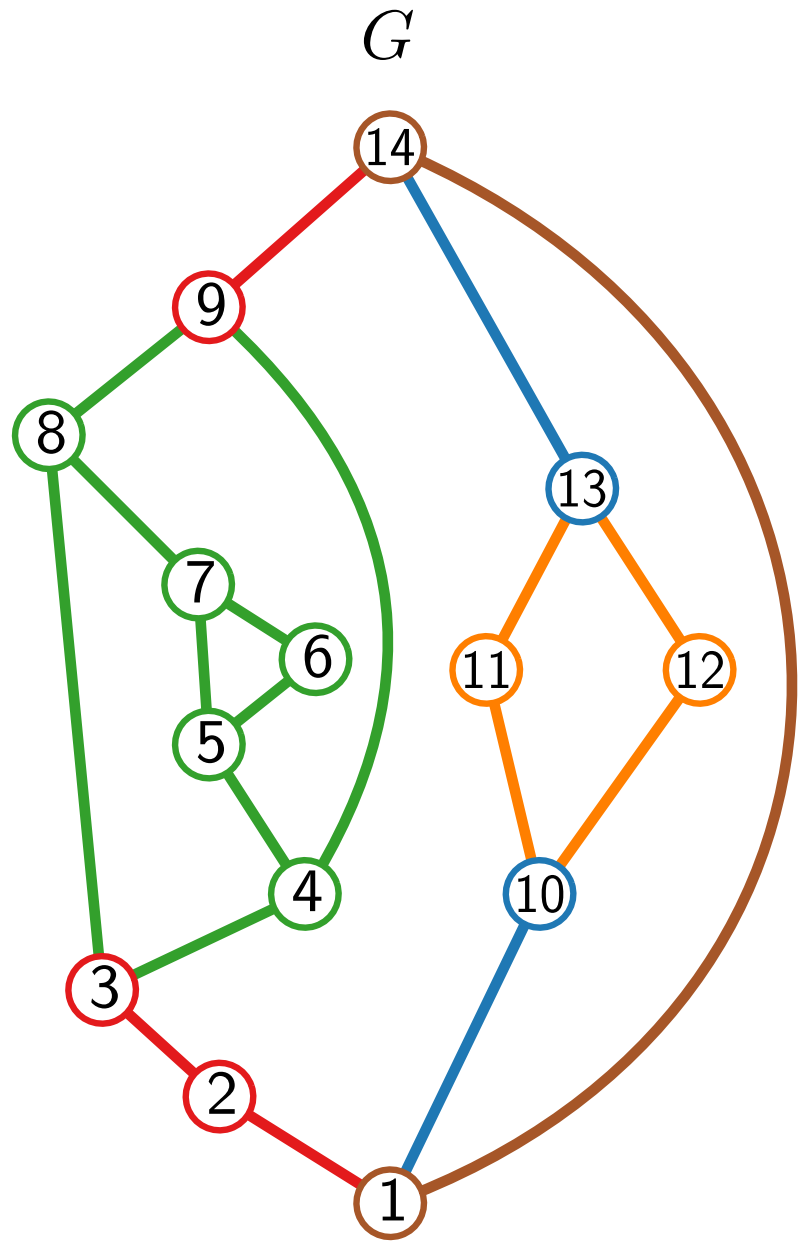
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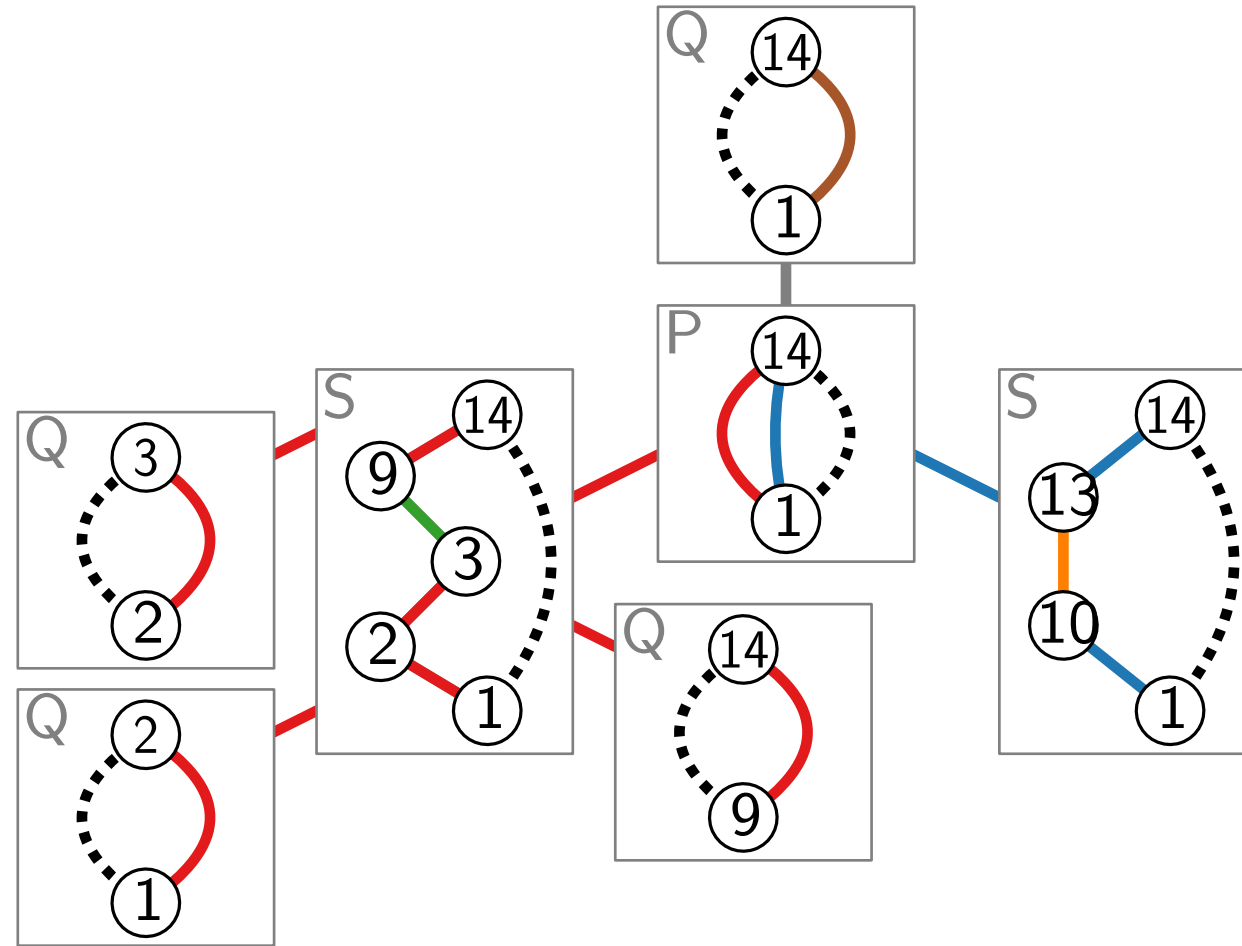
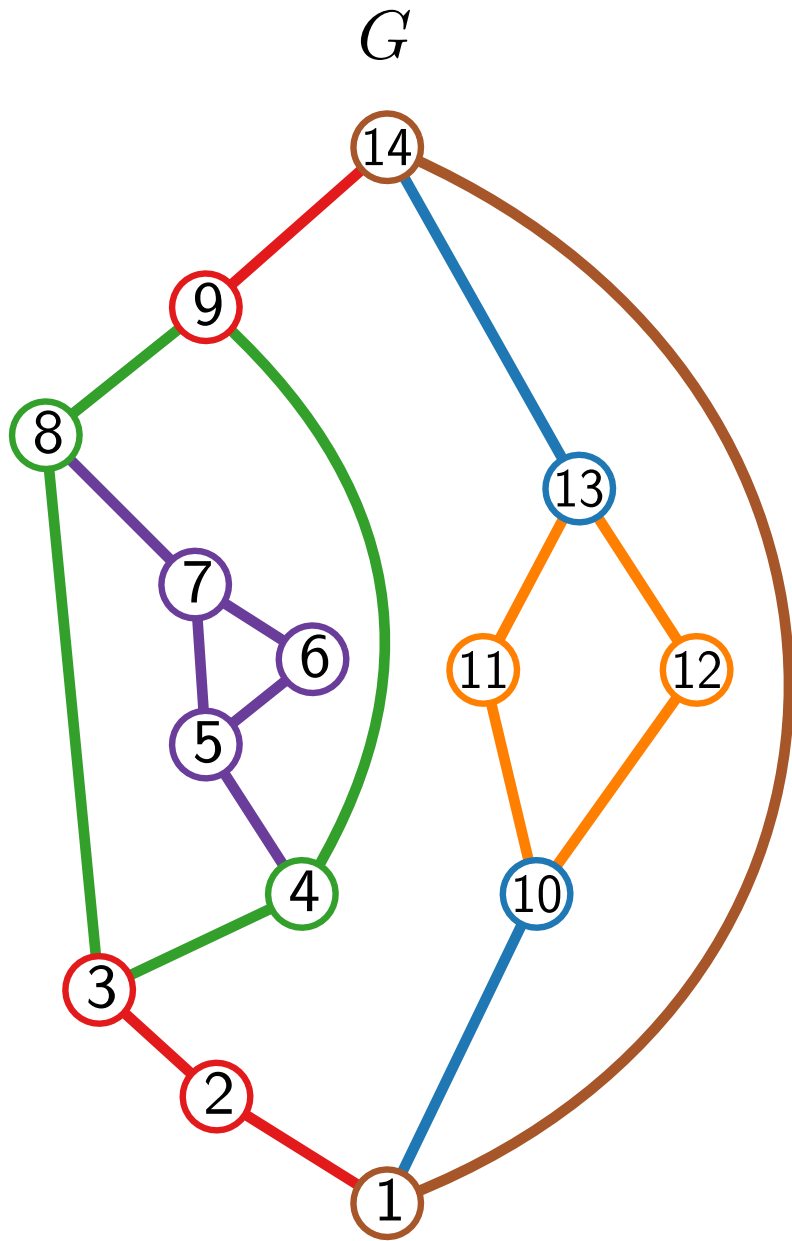
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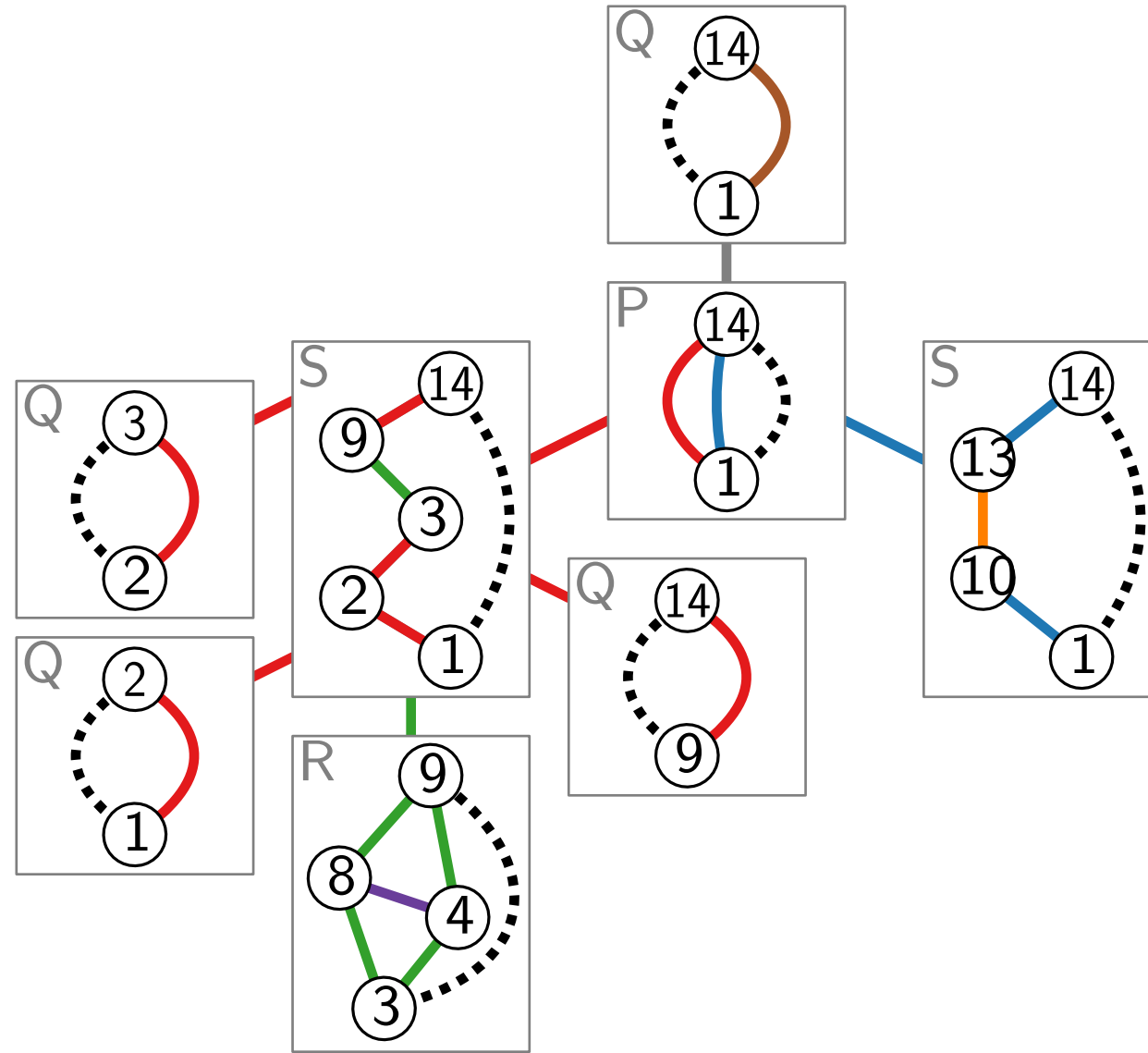
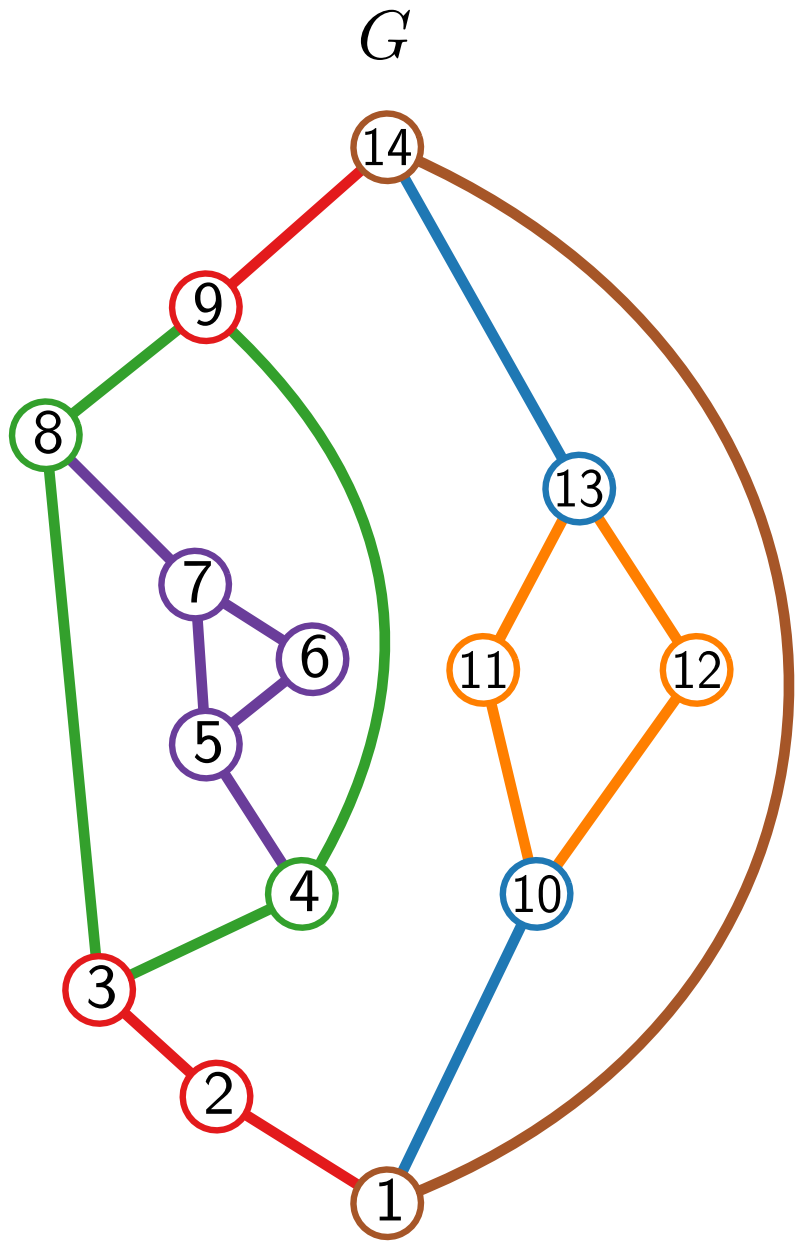
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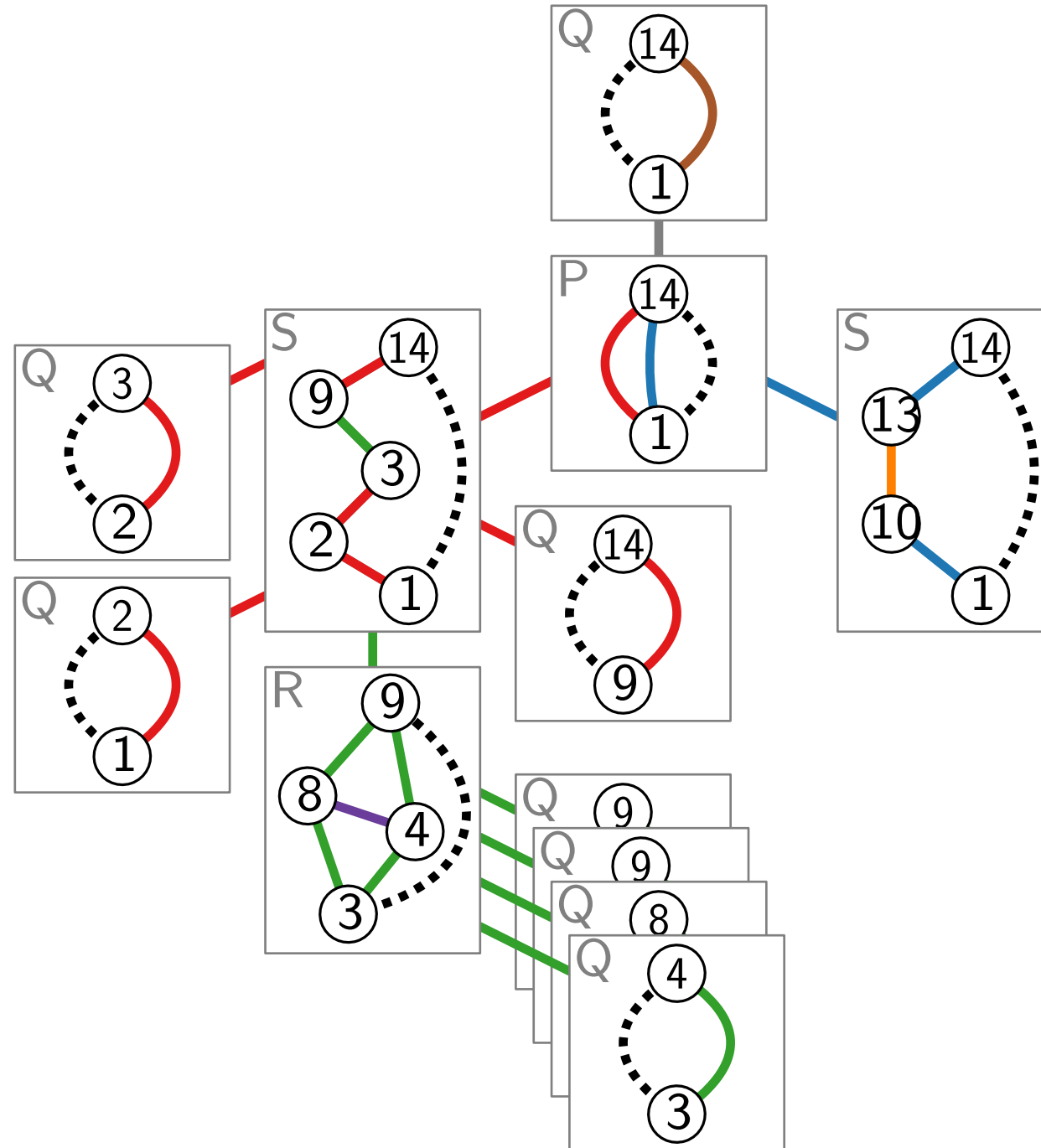
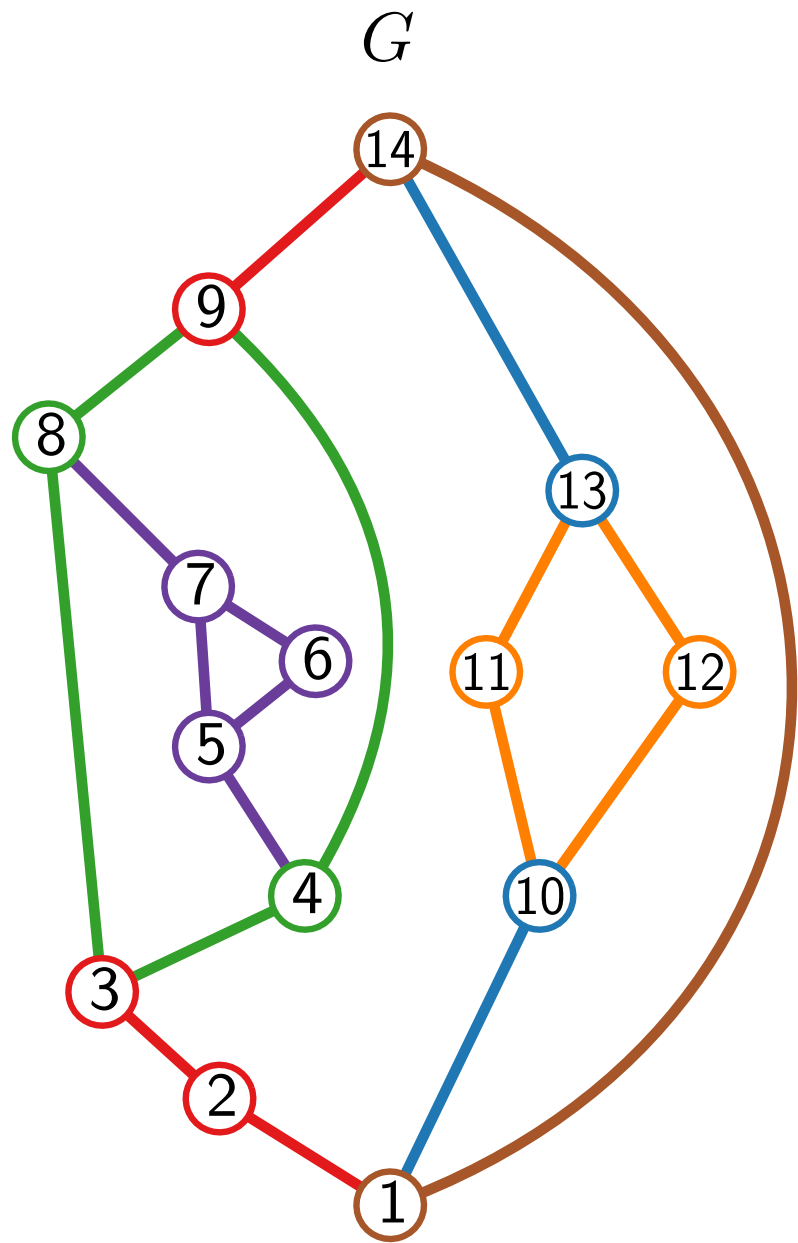
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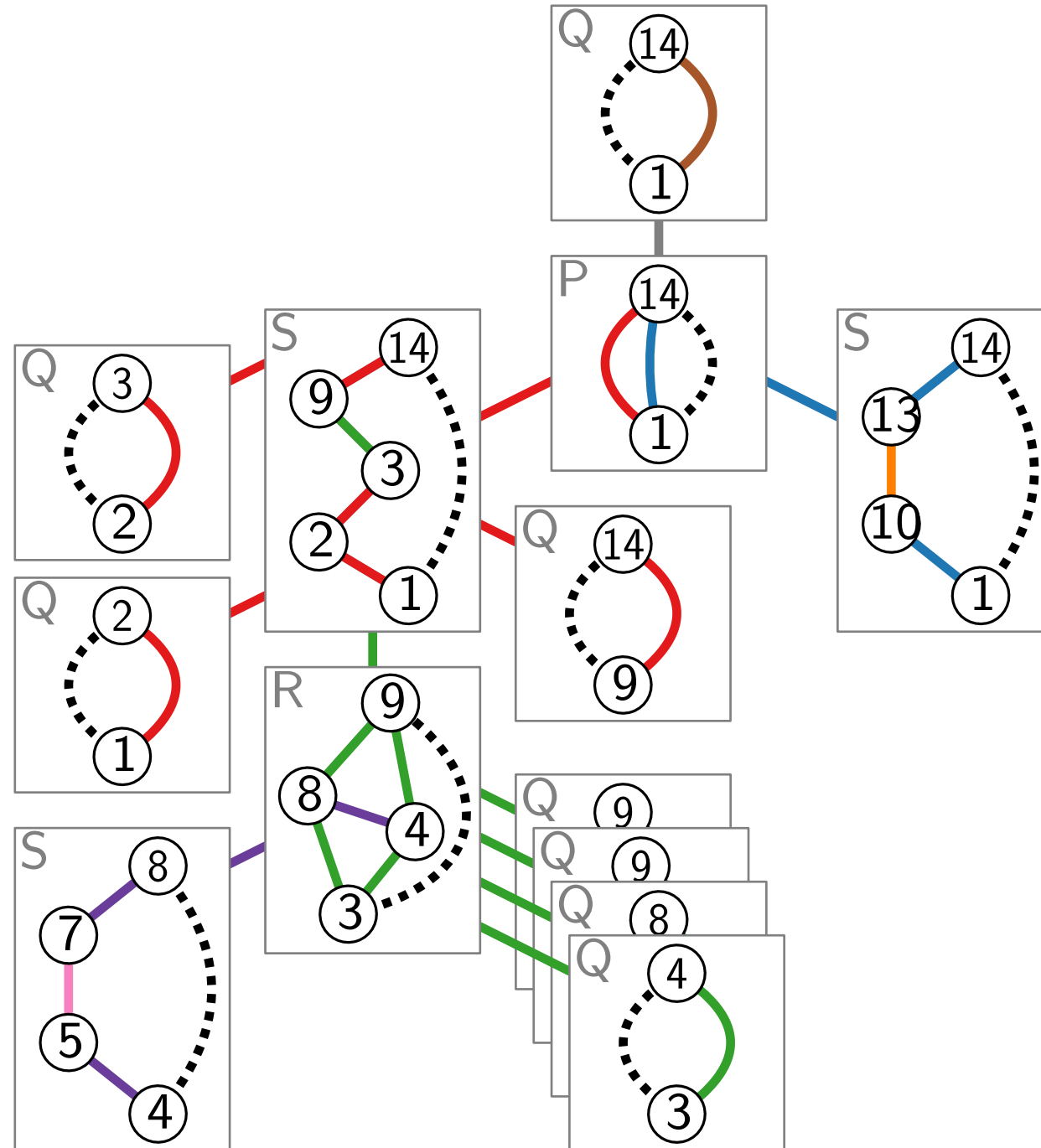
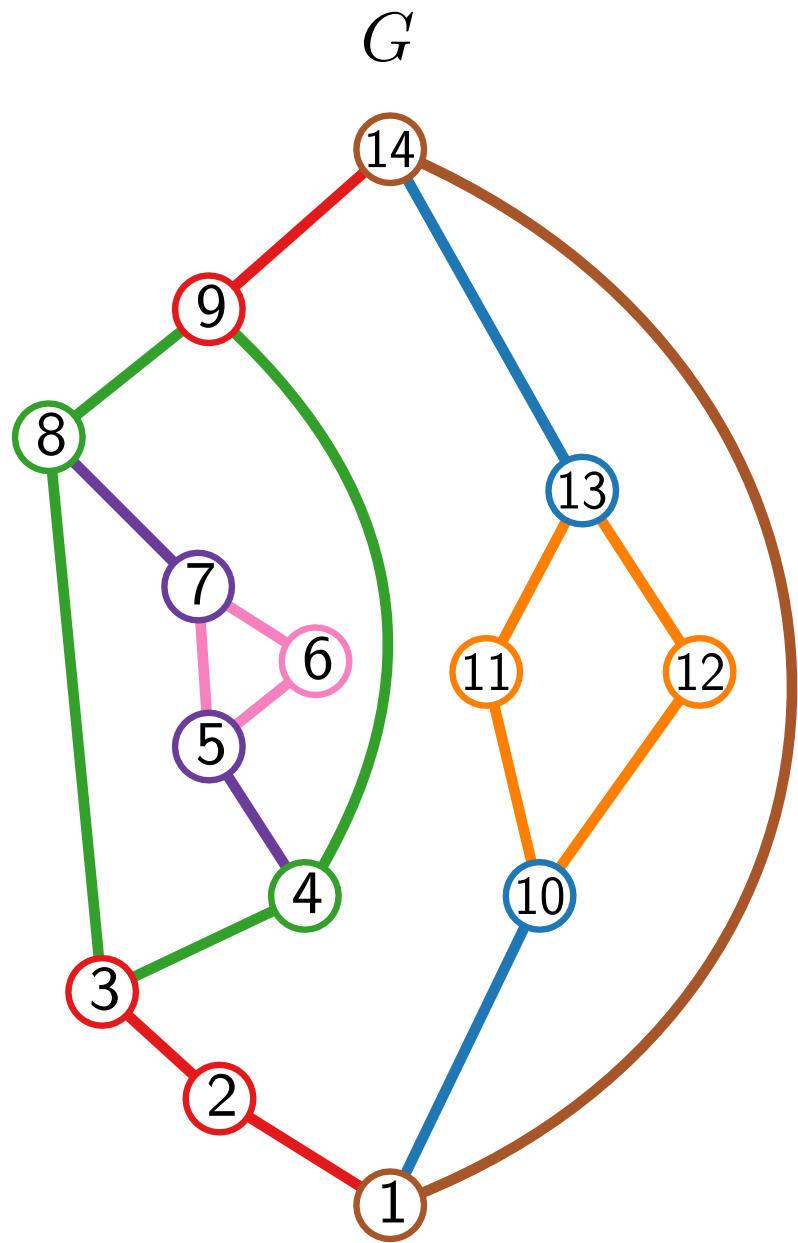
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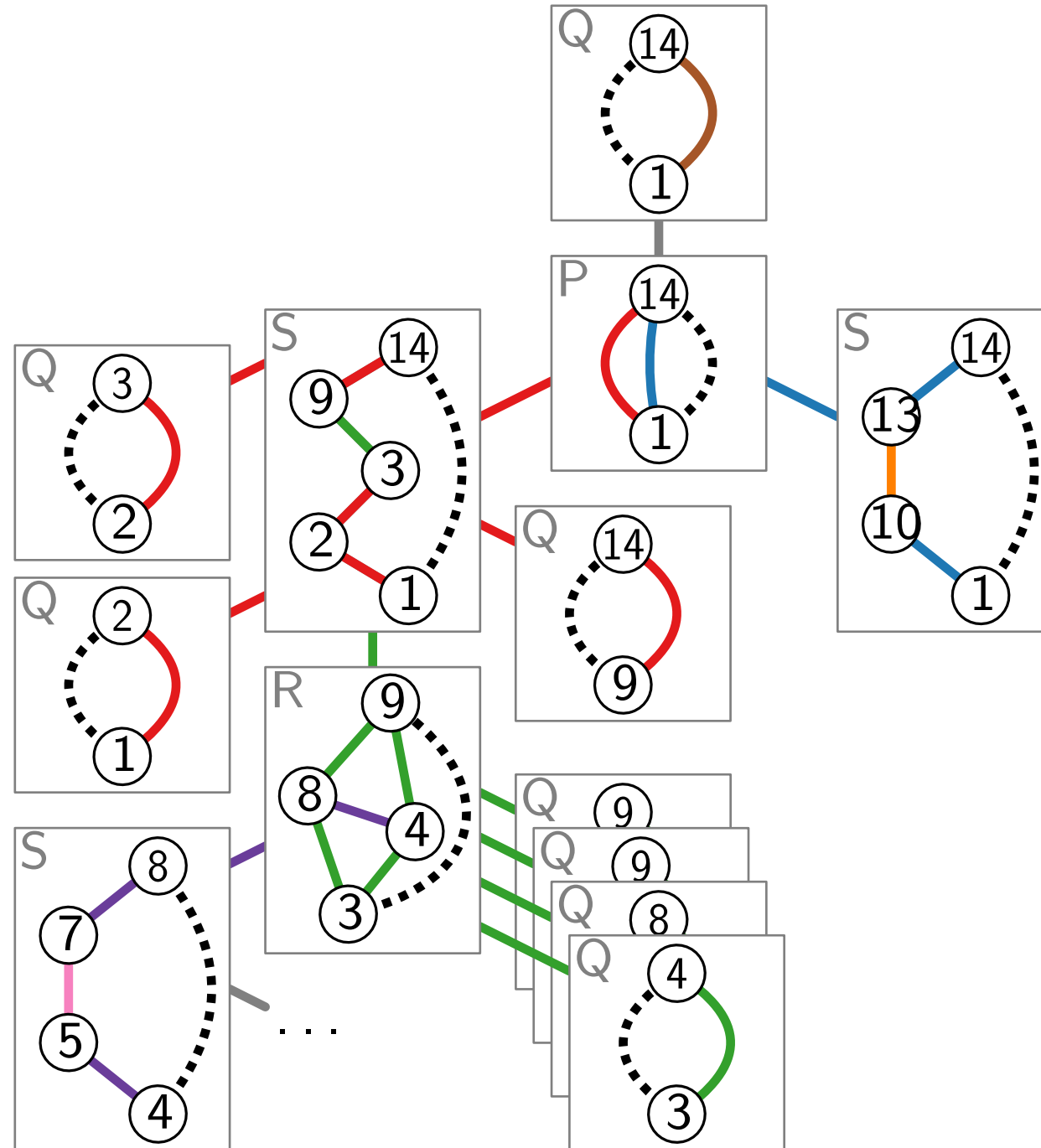
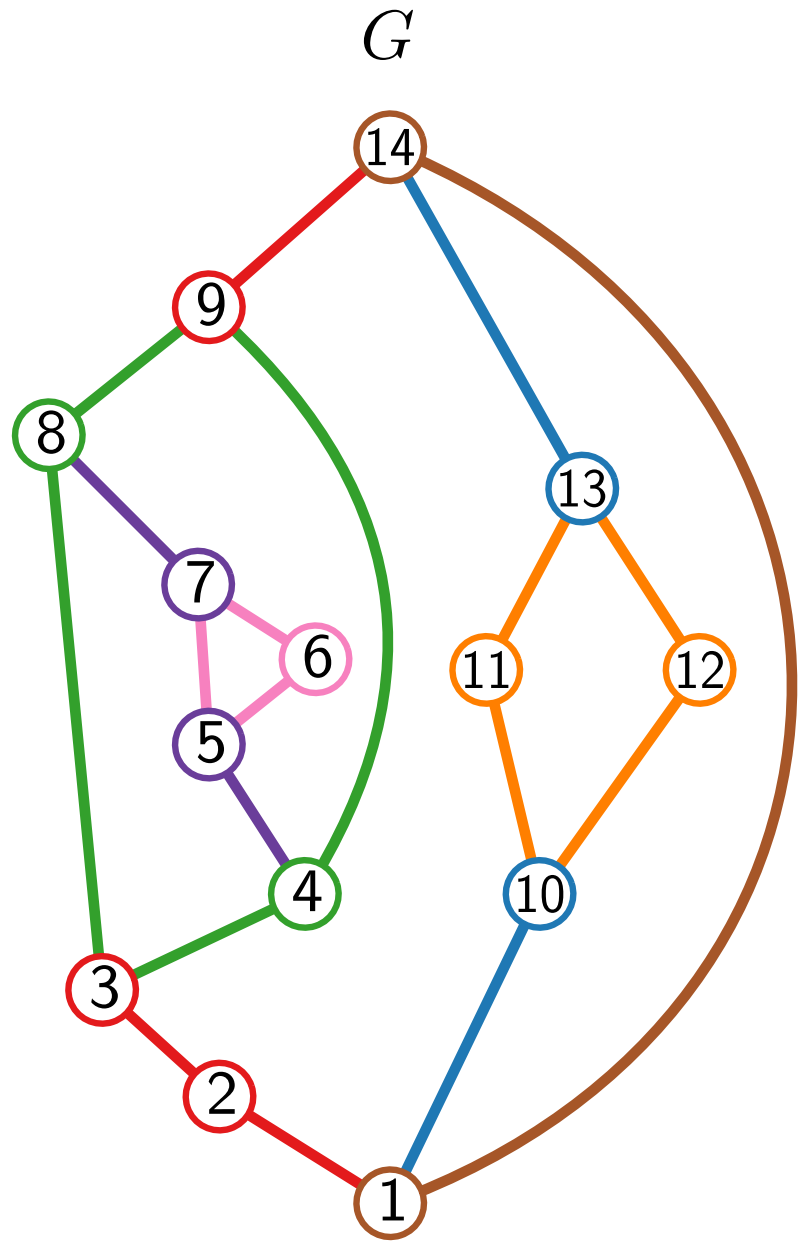
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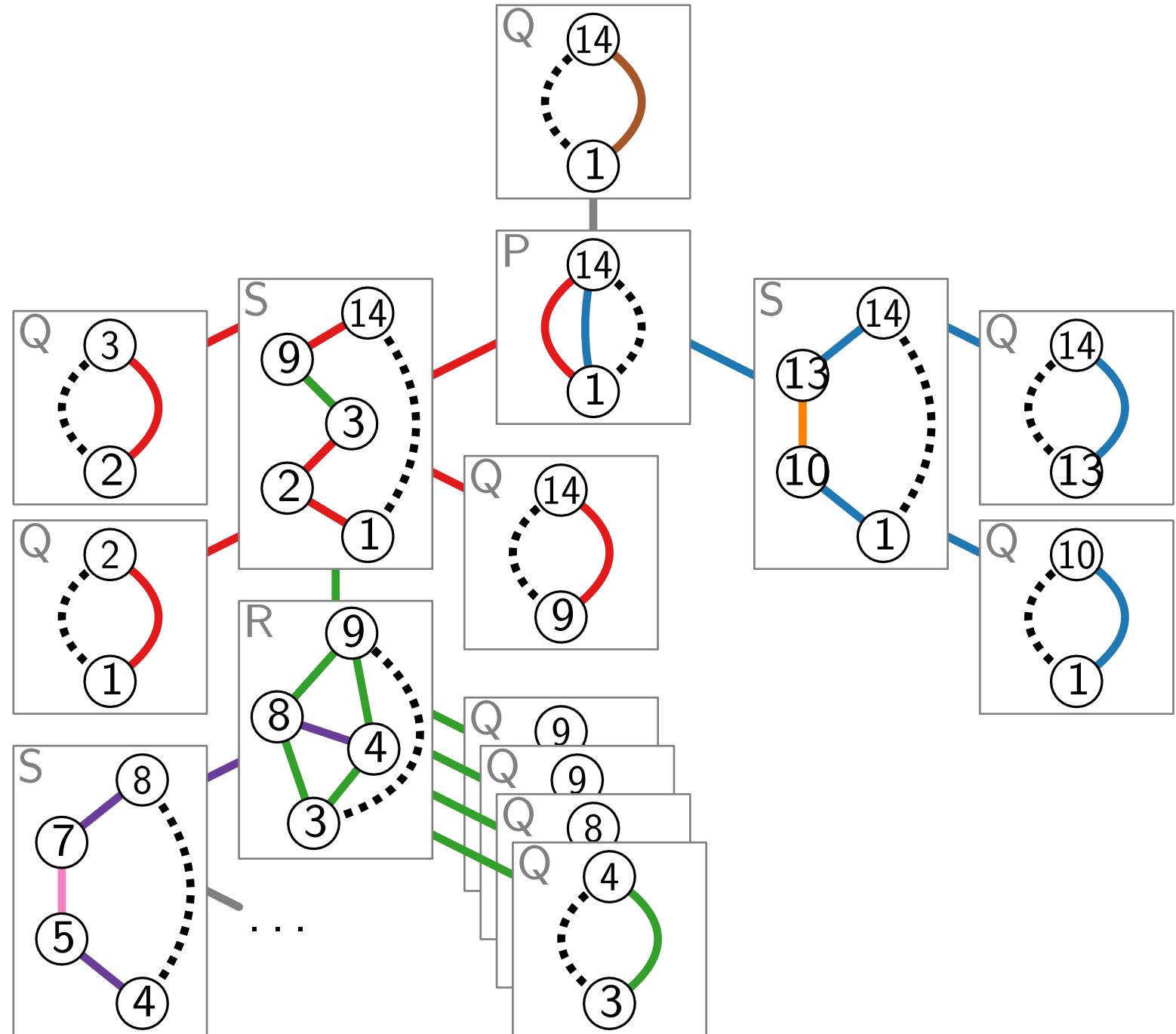
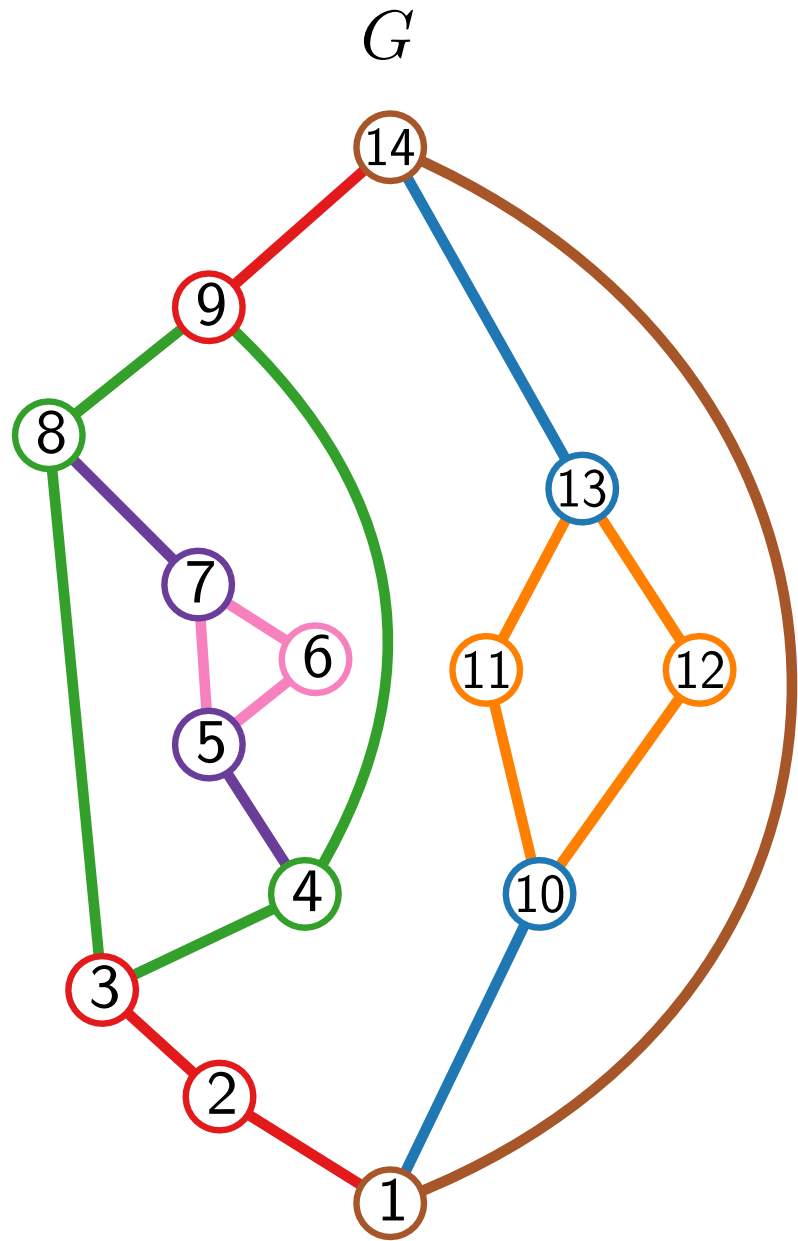
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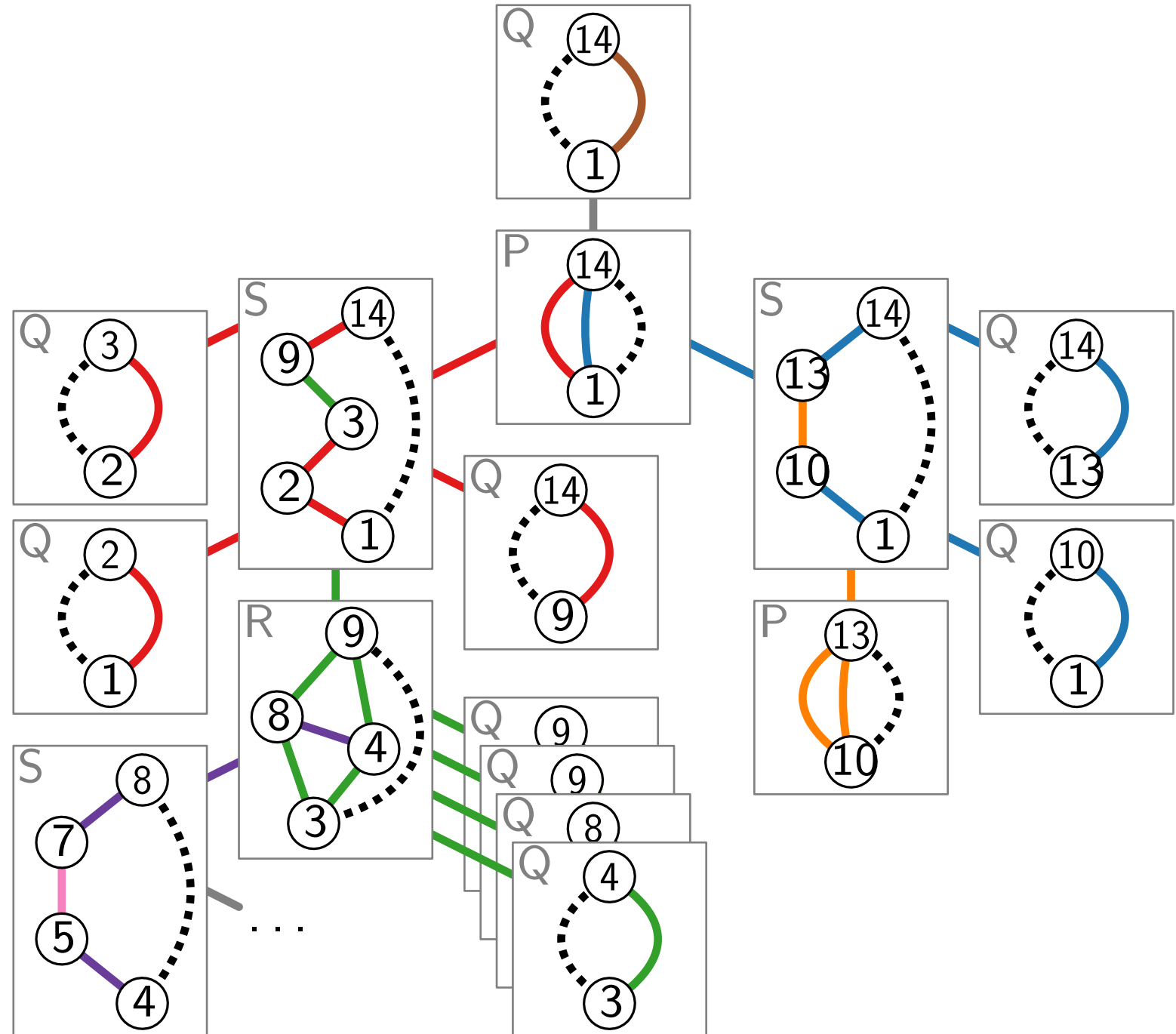
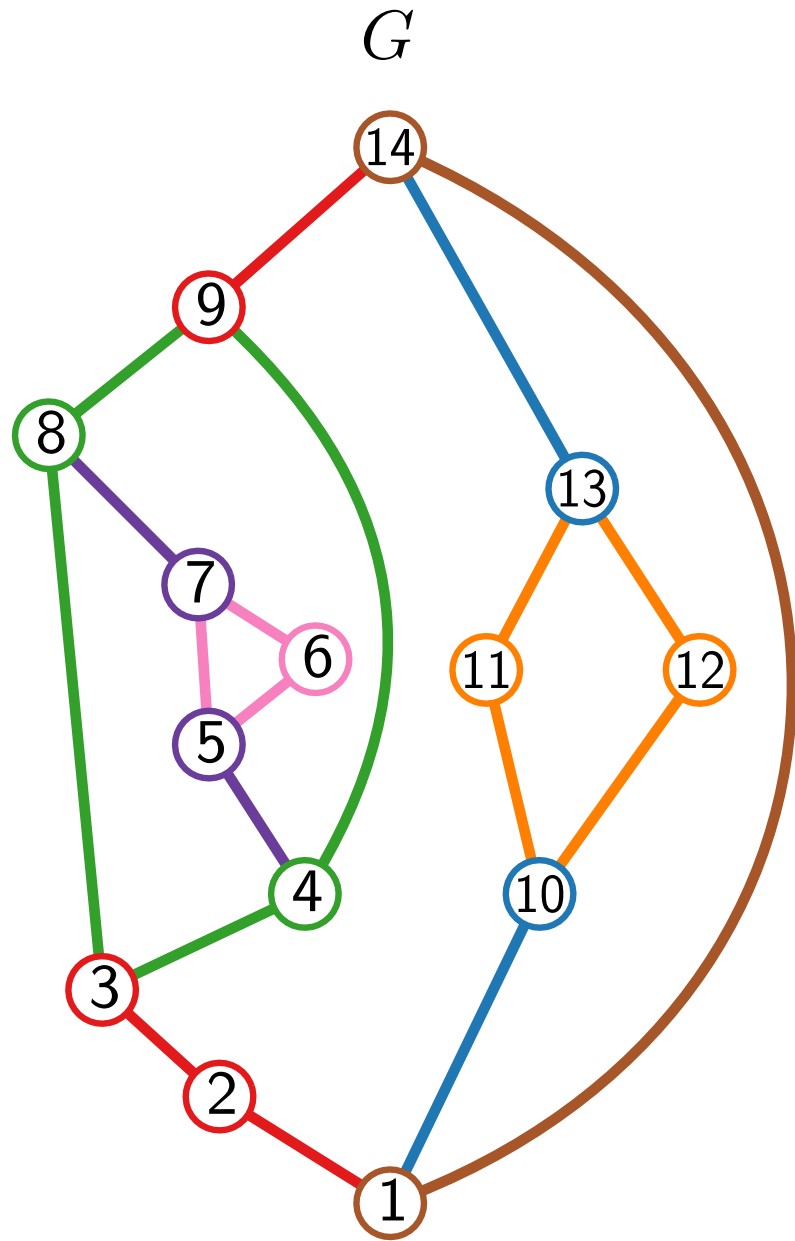
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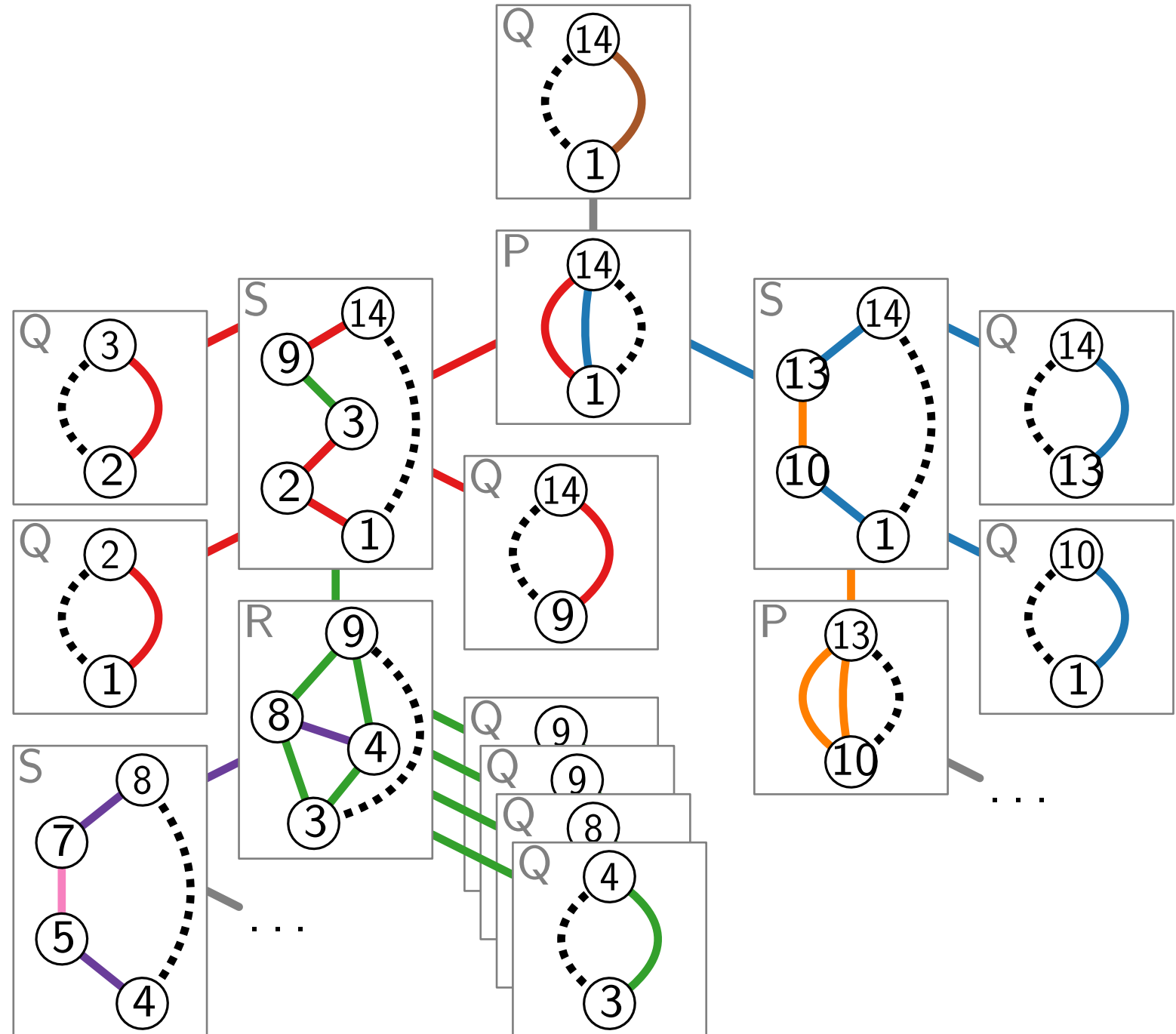
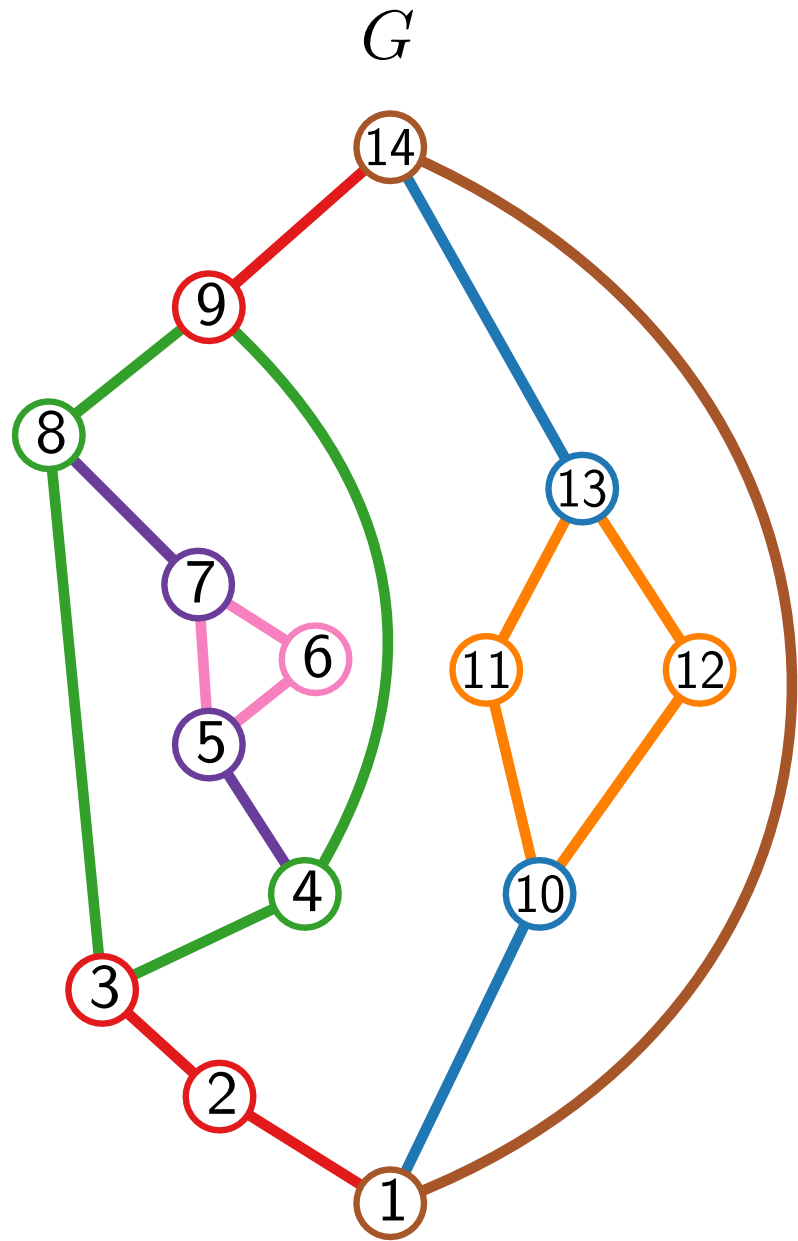
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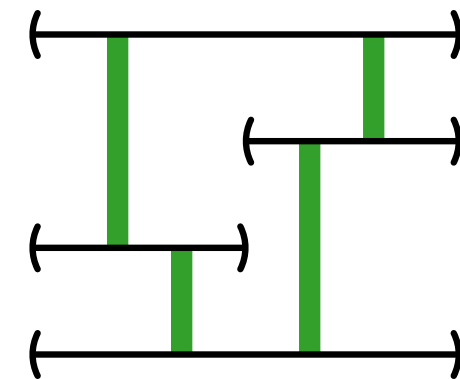
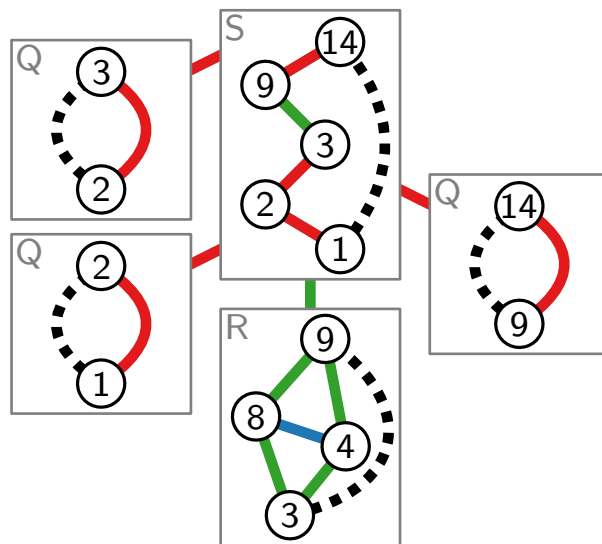
Visualization of Graphs

Lecture 9:

Partial Visibility Representation Extension

Part IV: Rectangular Representation Extension

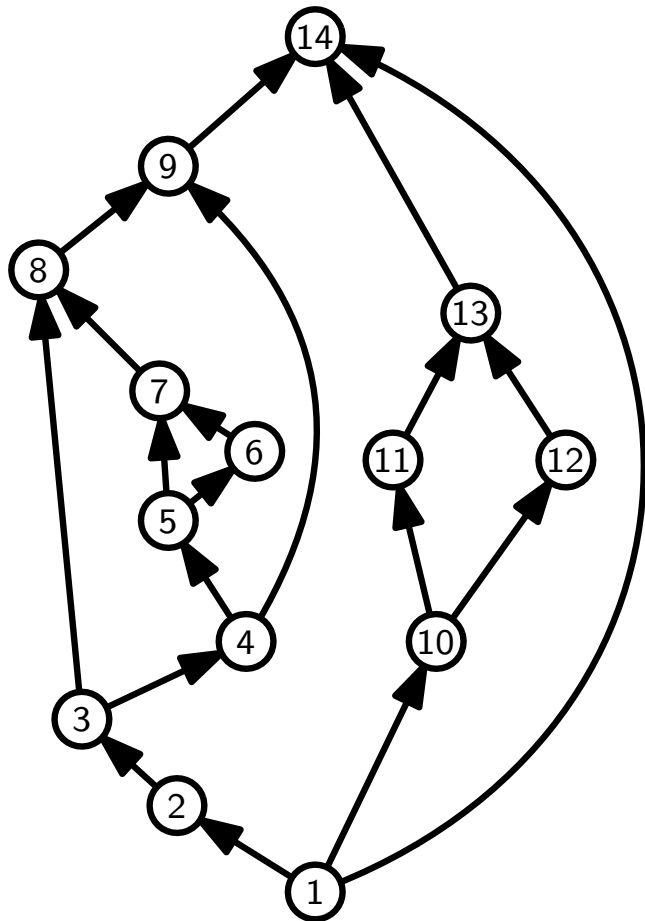
Jonathan Klawitter



Representation Extension for st-Graphs

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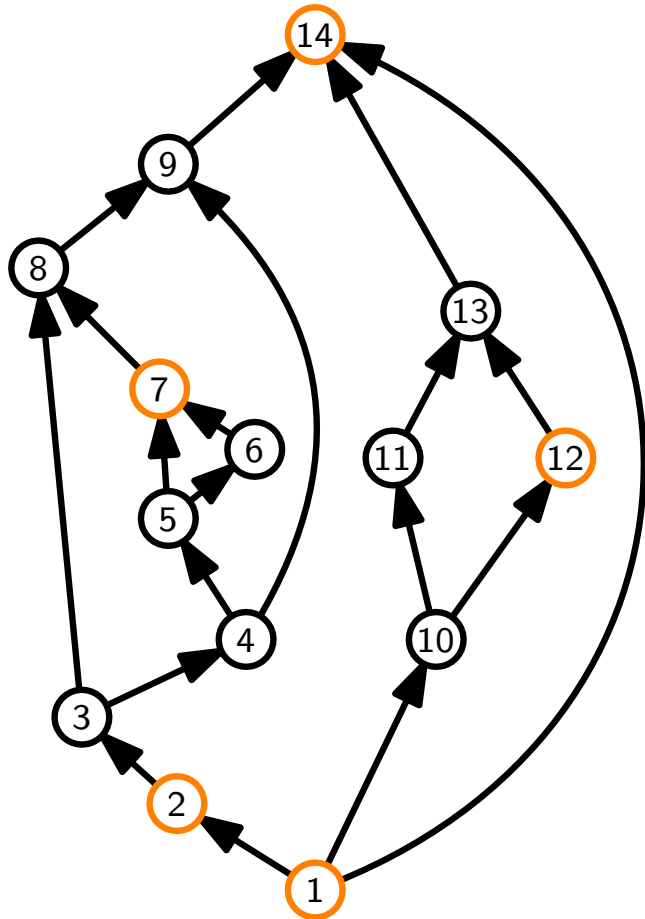
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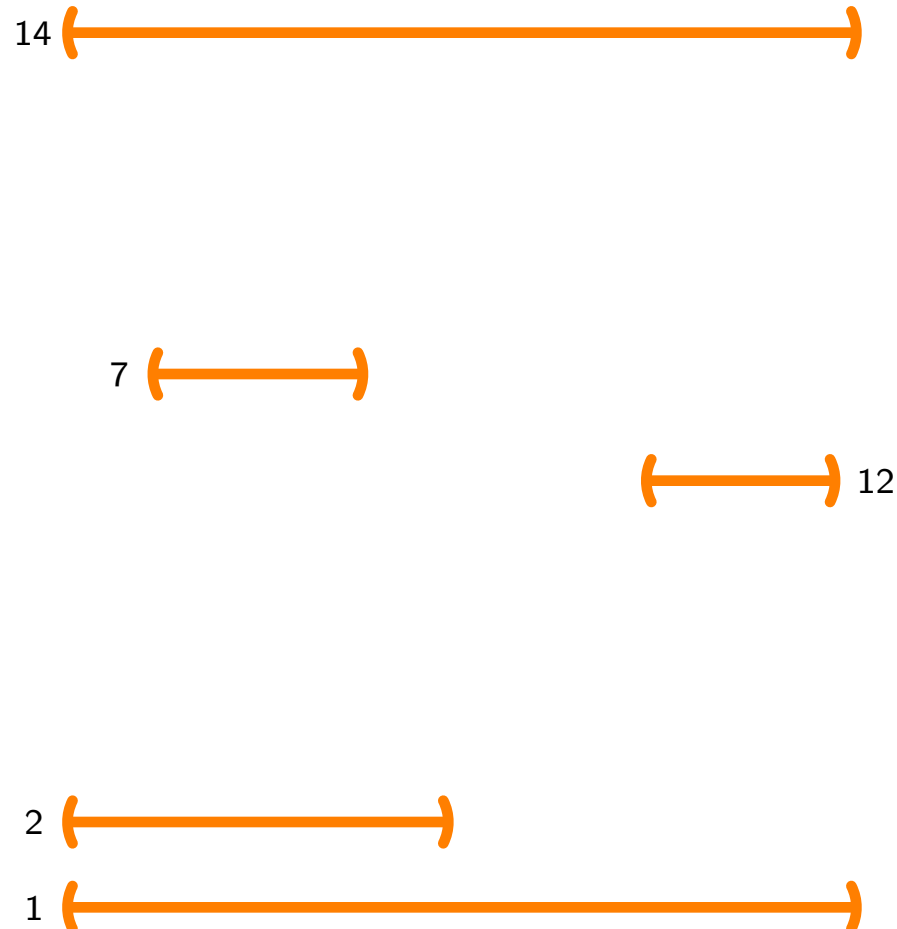
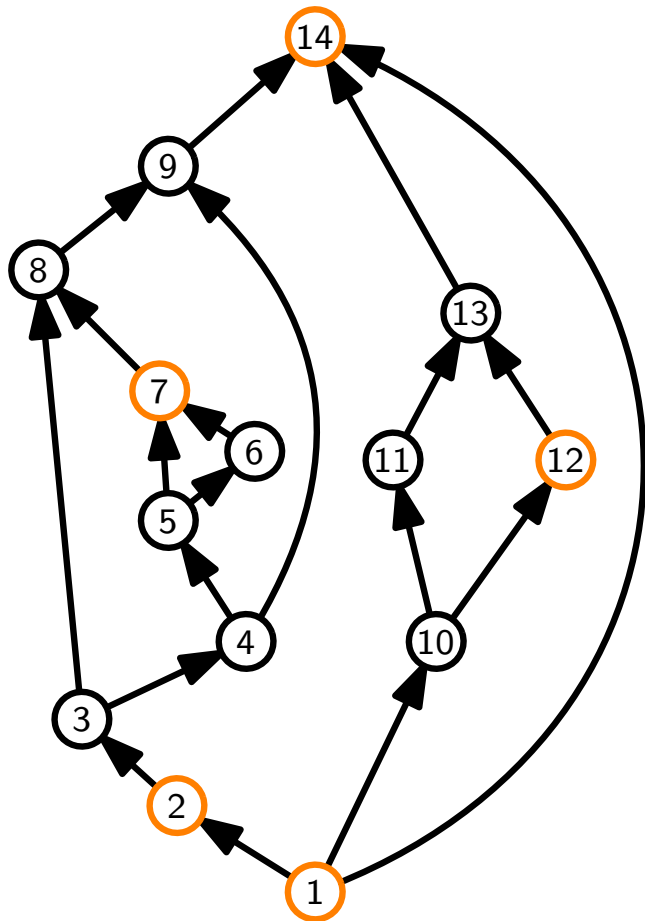
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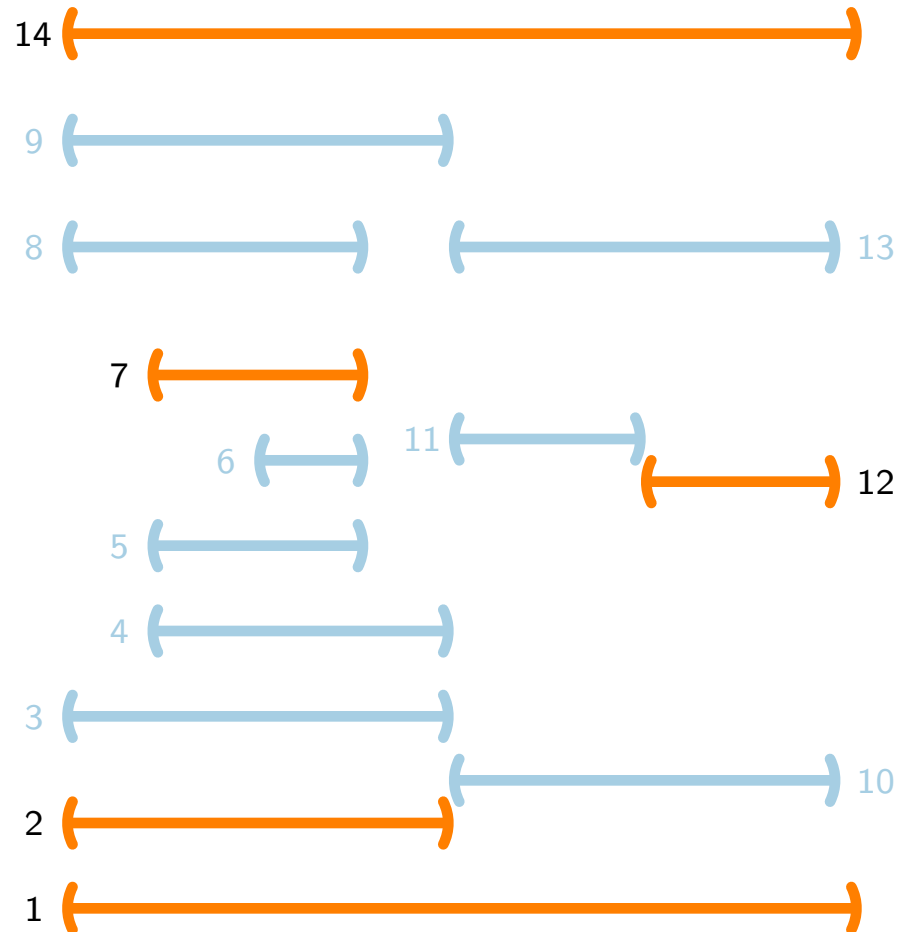
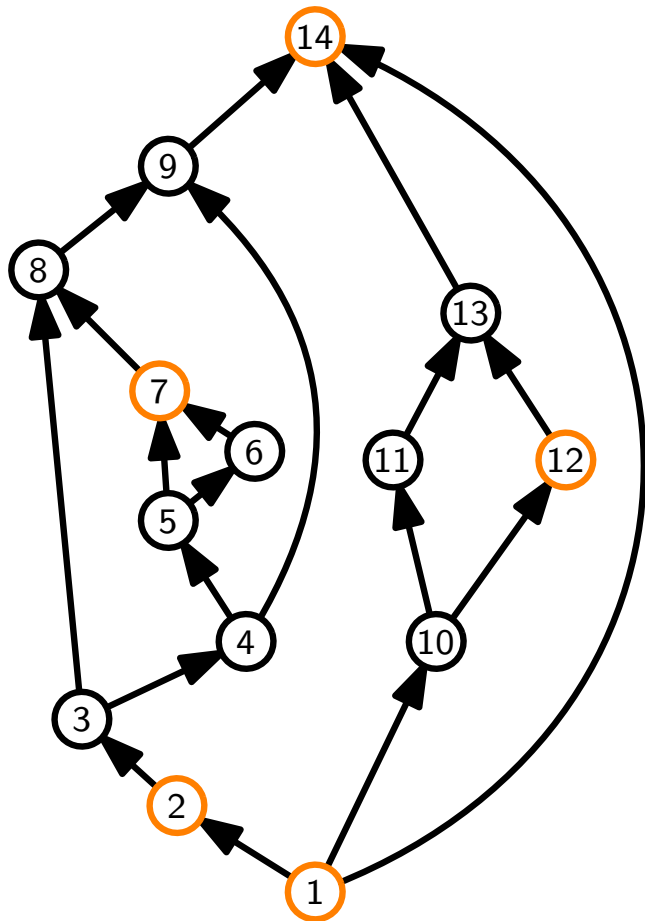
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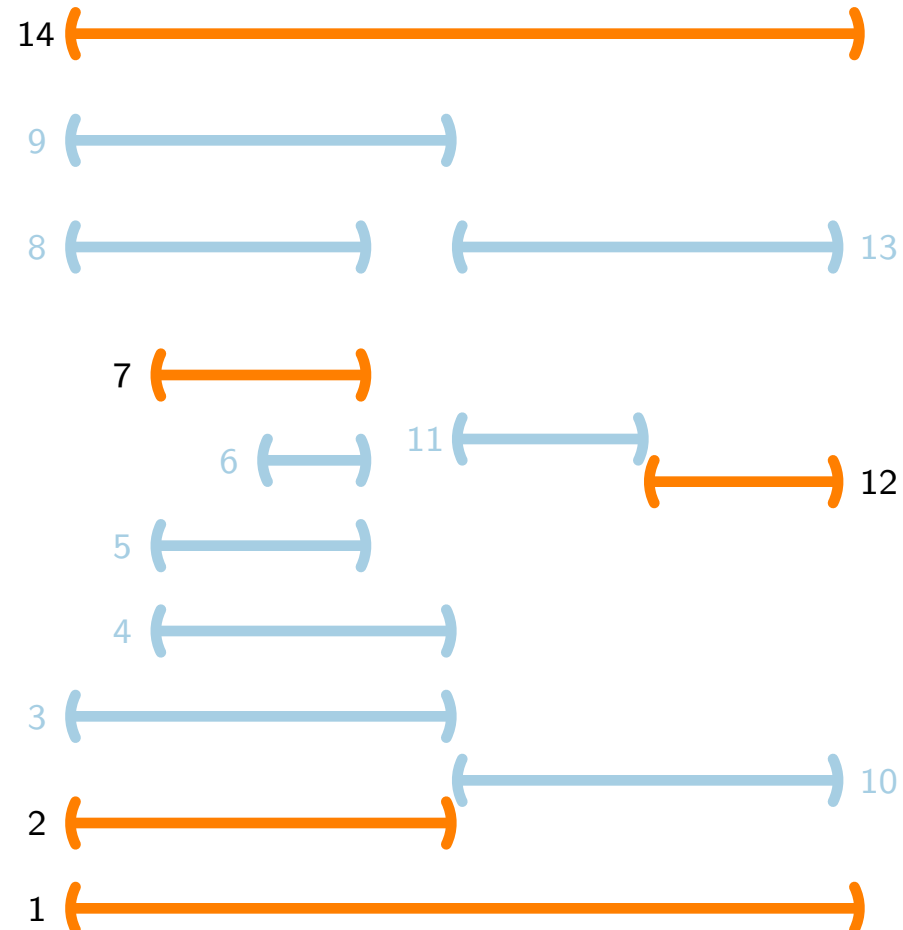
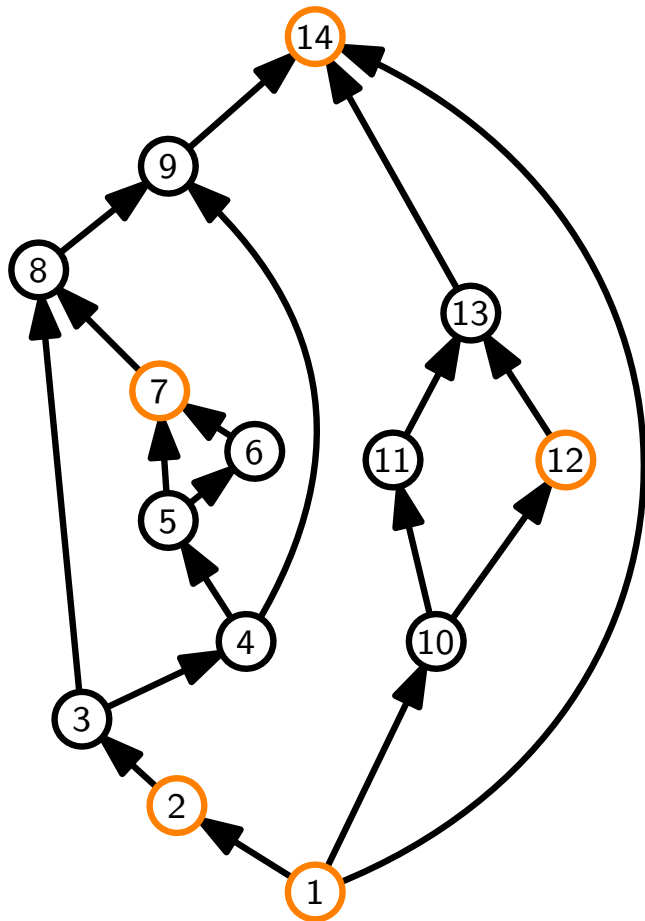
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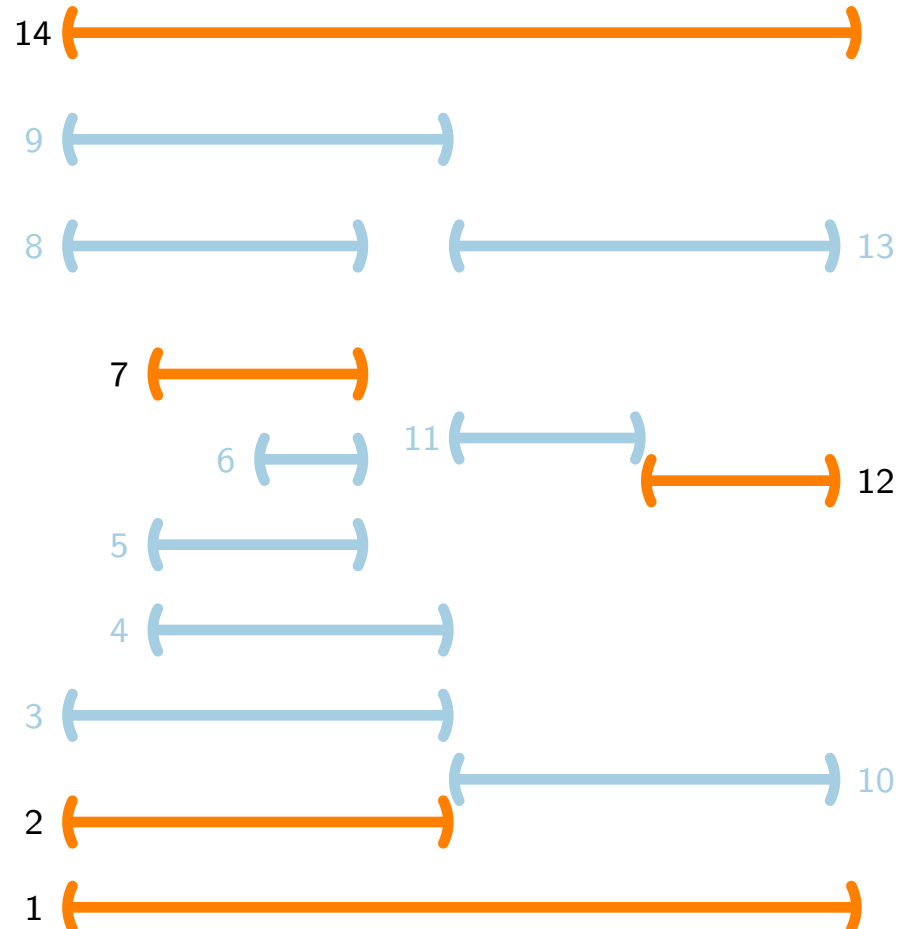
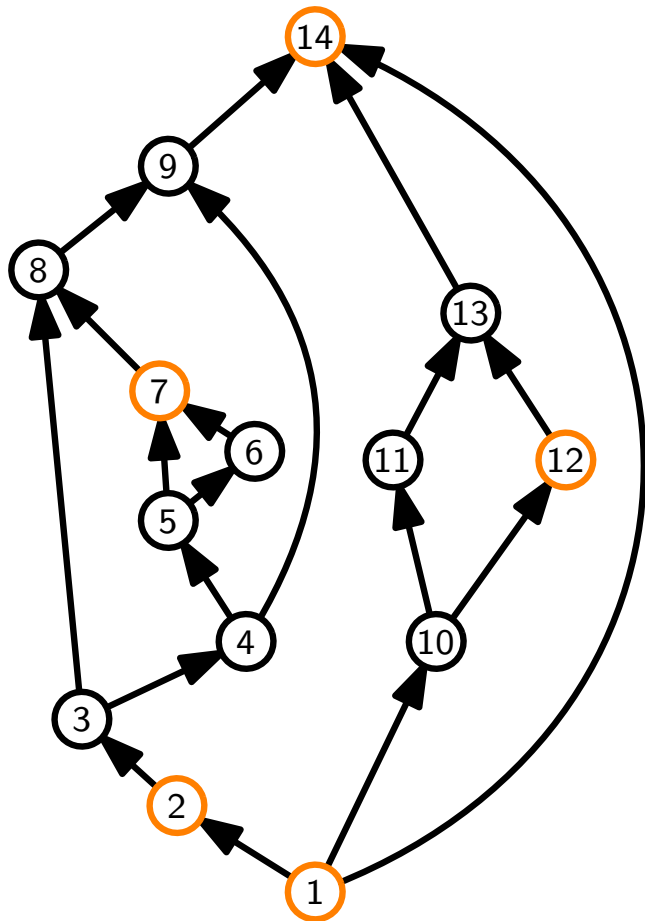


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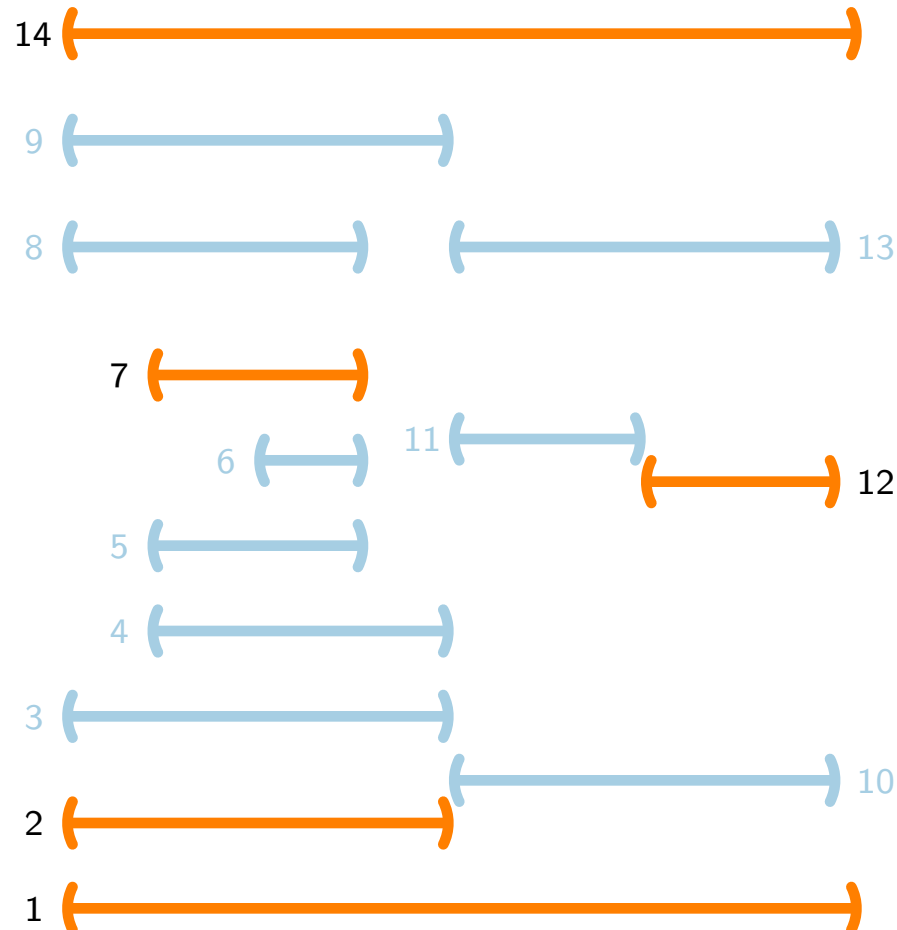
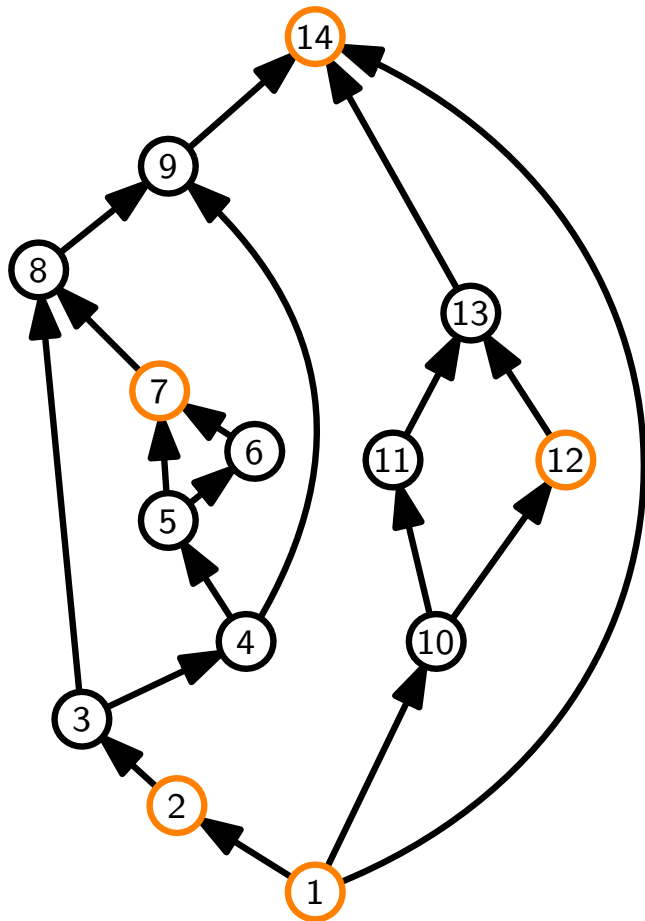


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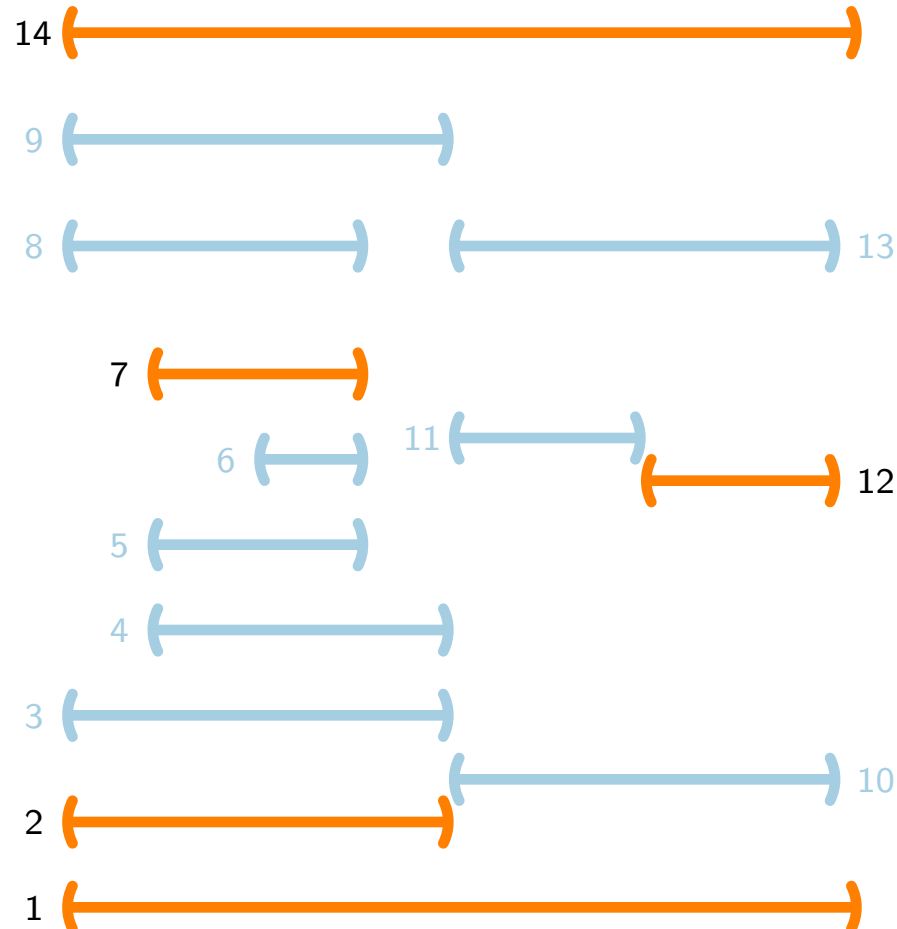
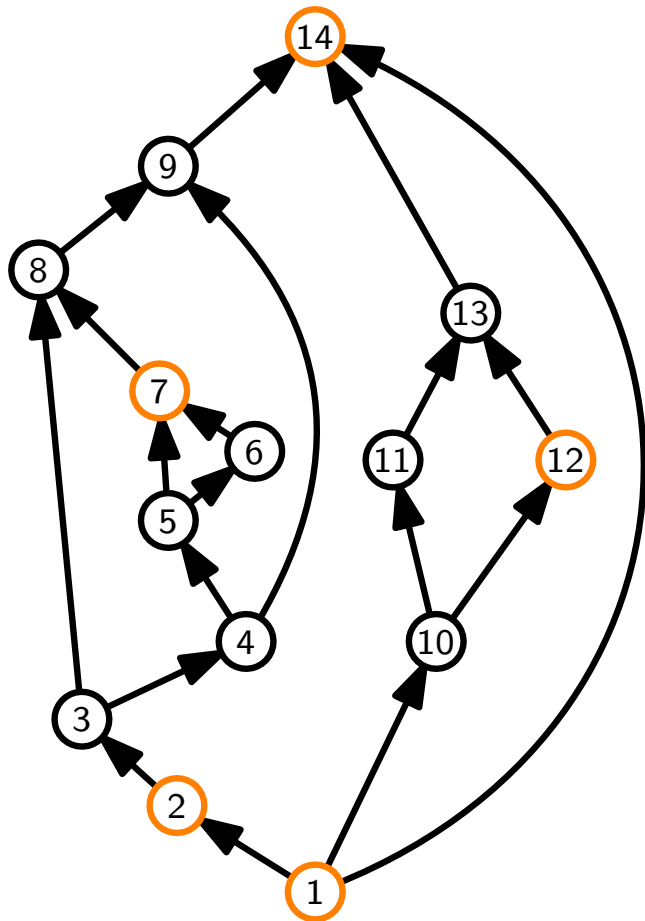


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Proof idea. The relative positions of **adjacent** bars must match the order given by y .

So, we can adjust the y-coordinates of any solution to be as in y by sweeping from bottom-to-top.

y-Coordinate Invariant

- Let $G = (V, E)$ be an st -graph, and ψ' be a representation of $V' \subseteq V$.
- Let $y : V \rightarrow \mathbb{R}$ such that
 - for each $v \in V'$, $y(v)$ = the y-coordinate of $\psi'(v)$.
 - for each edge (u, v) , $y(u) < y(v)$.

Lemma 1.

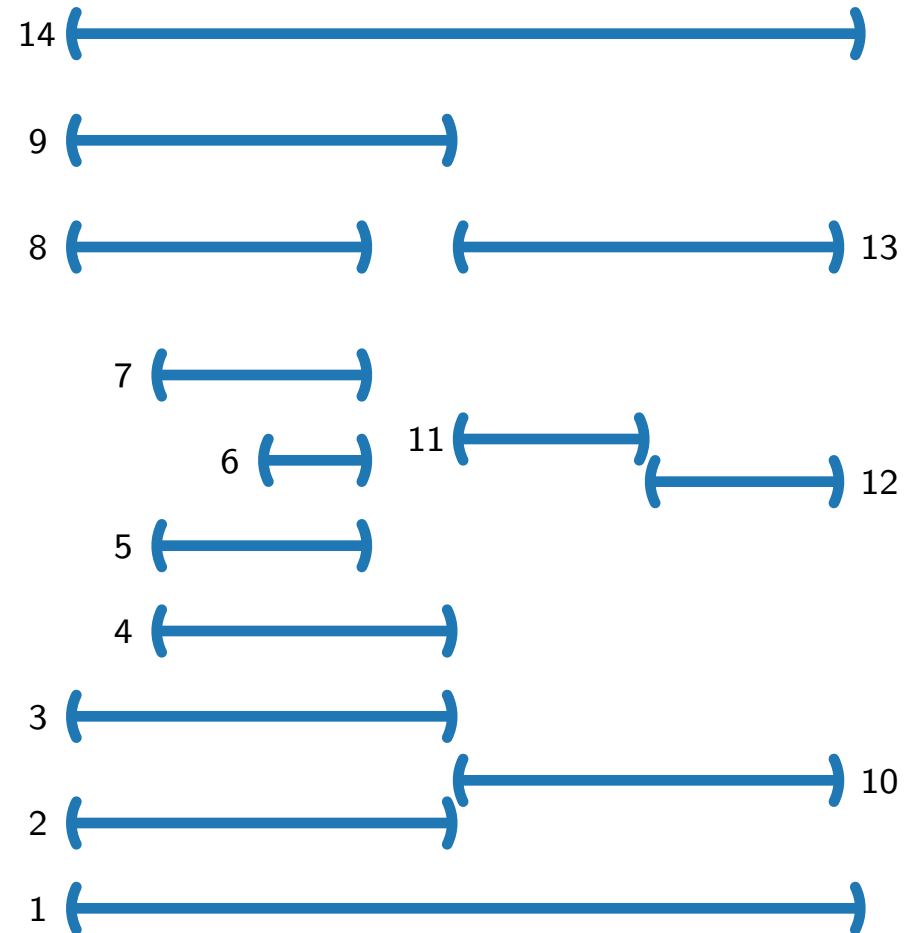
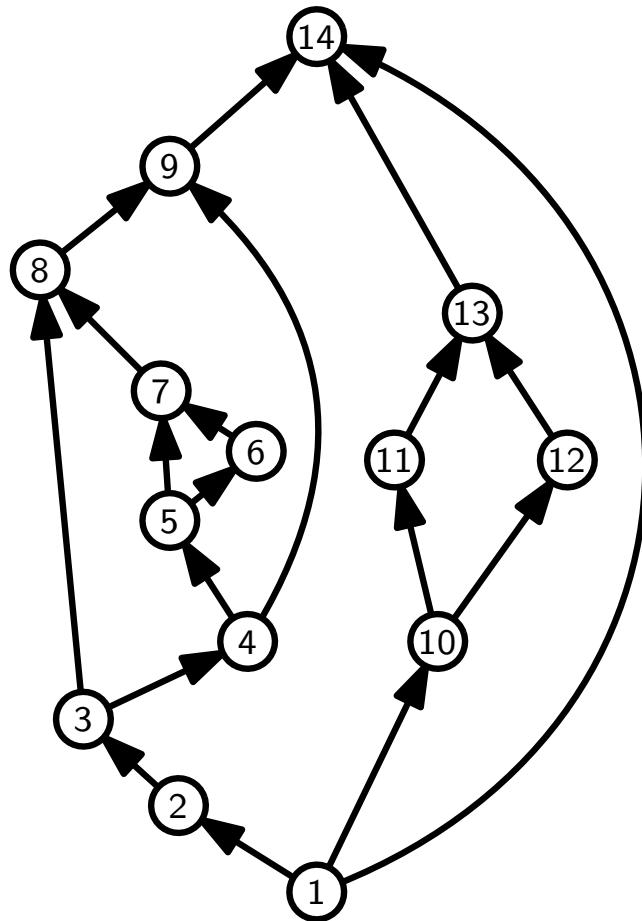
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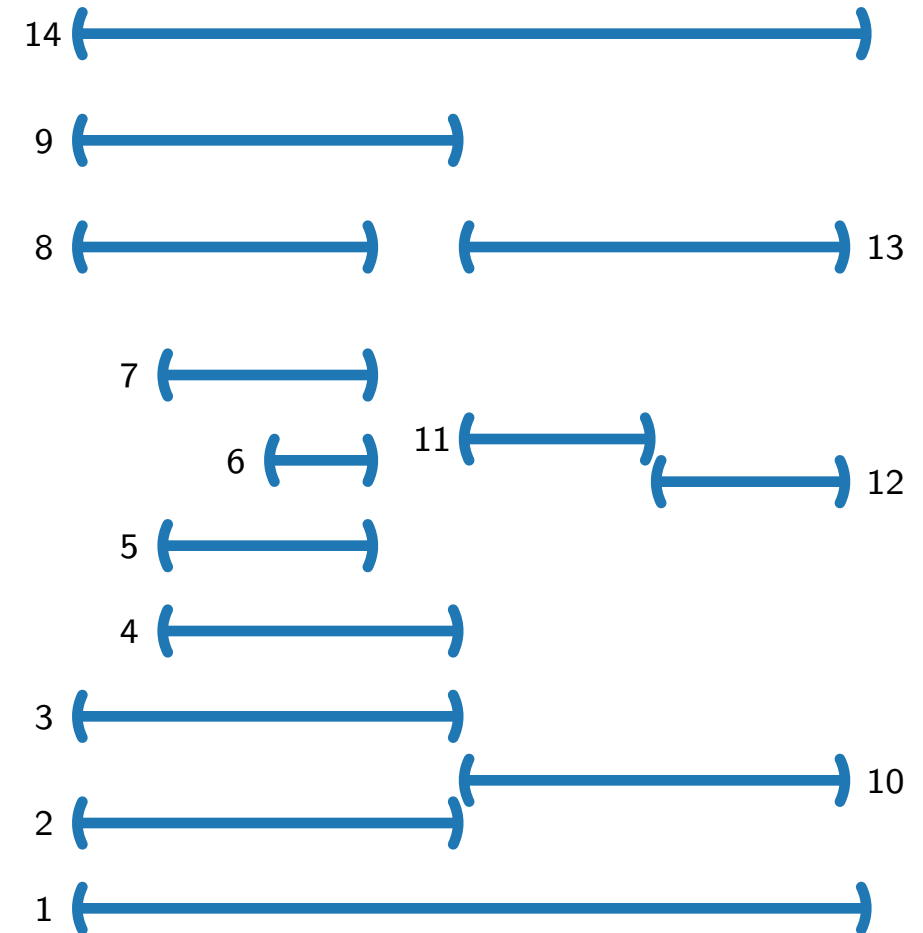
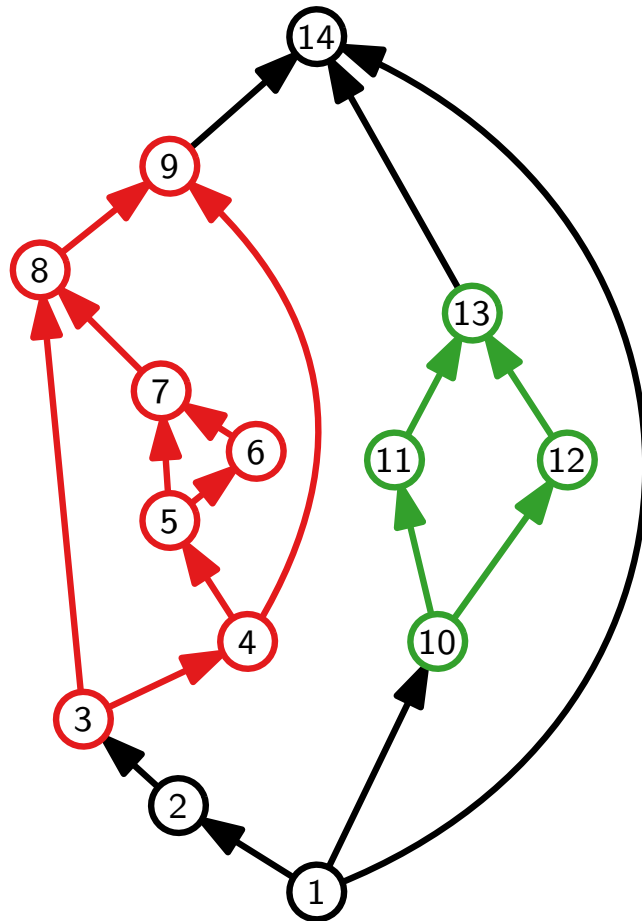
So, we can adjust the y-coordinates of any solution to be as in y by sweeping from bottom-to-top.

We can now assume all y-coordinates are given!

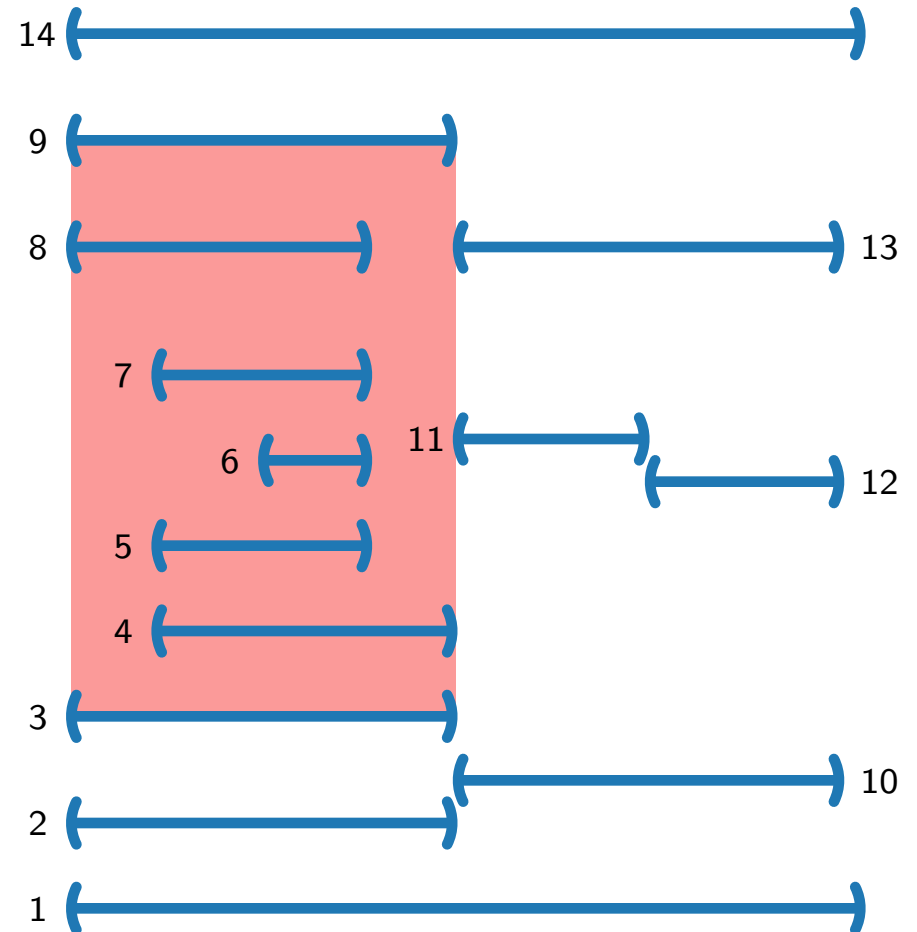
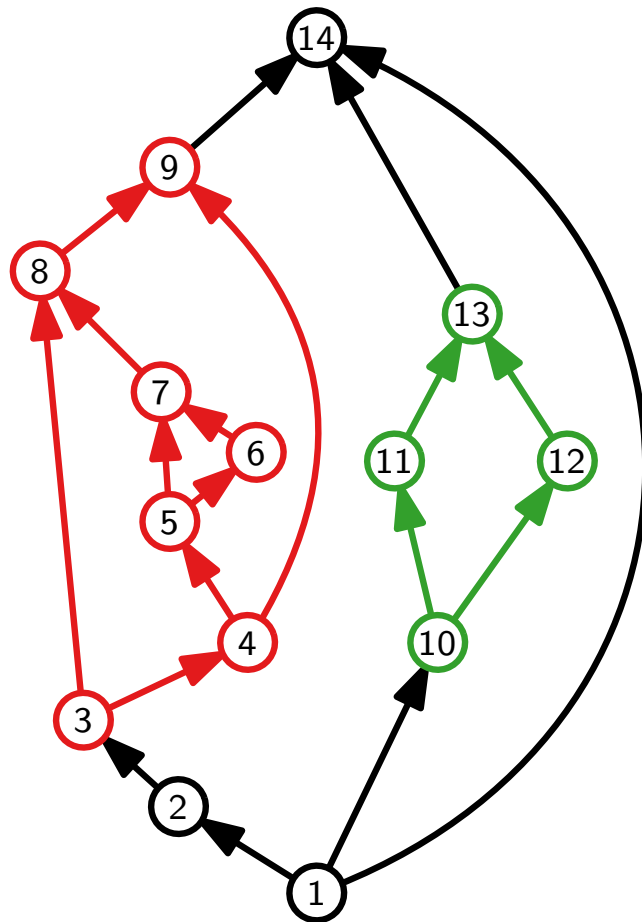
But why do SPQR-Trees help?



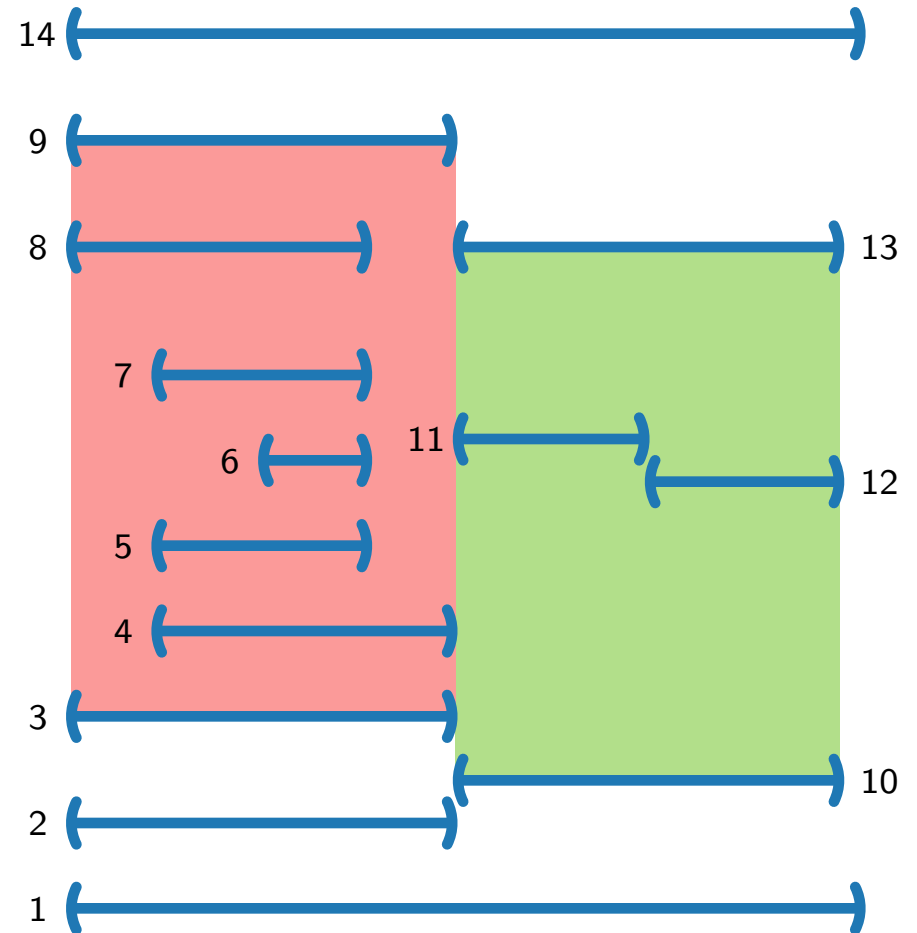
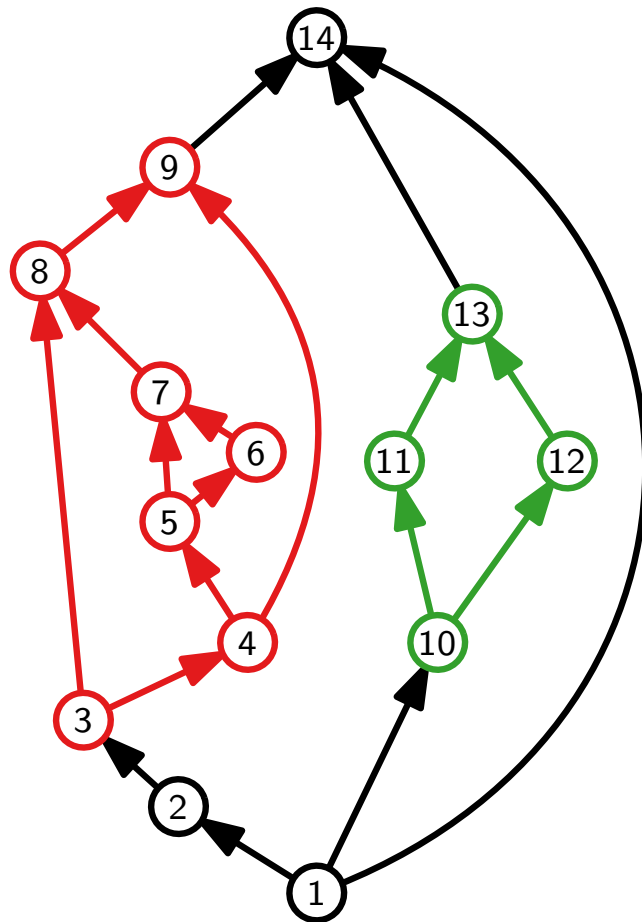
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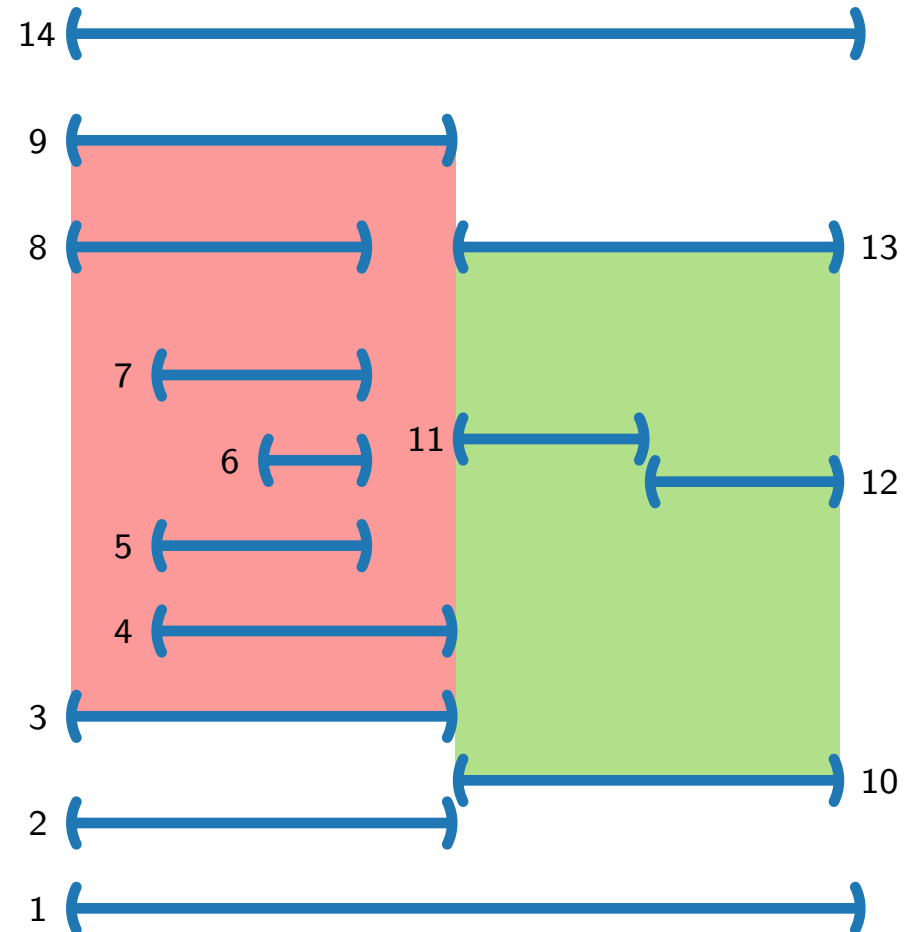
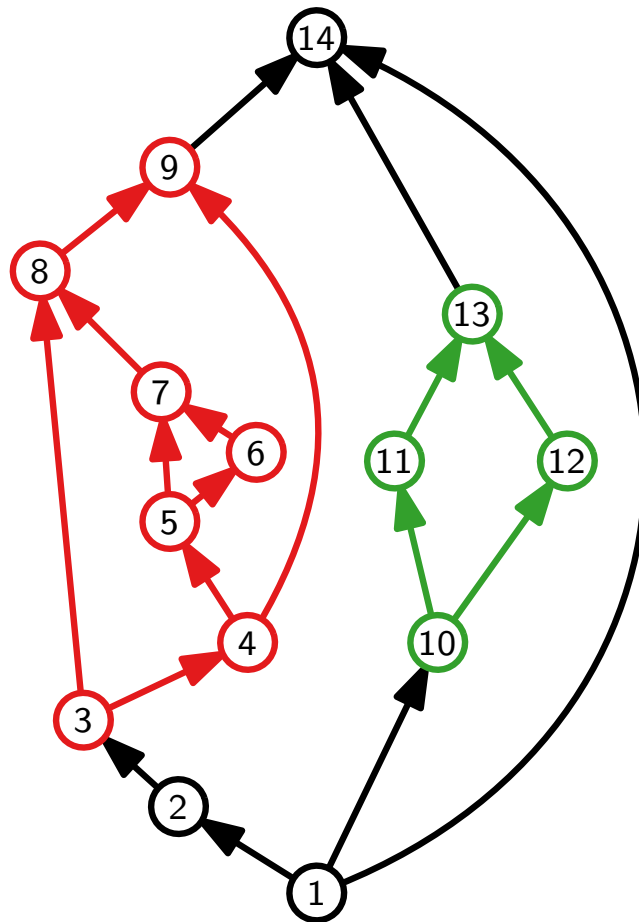
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Lemma 2.

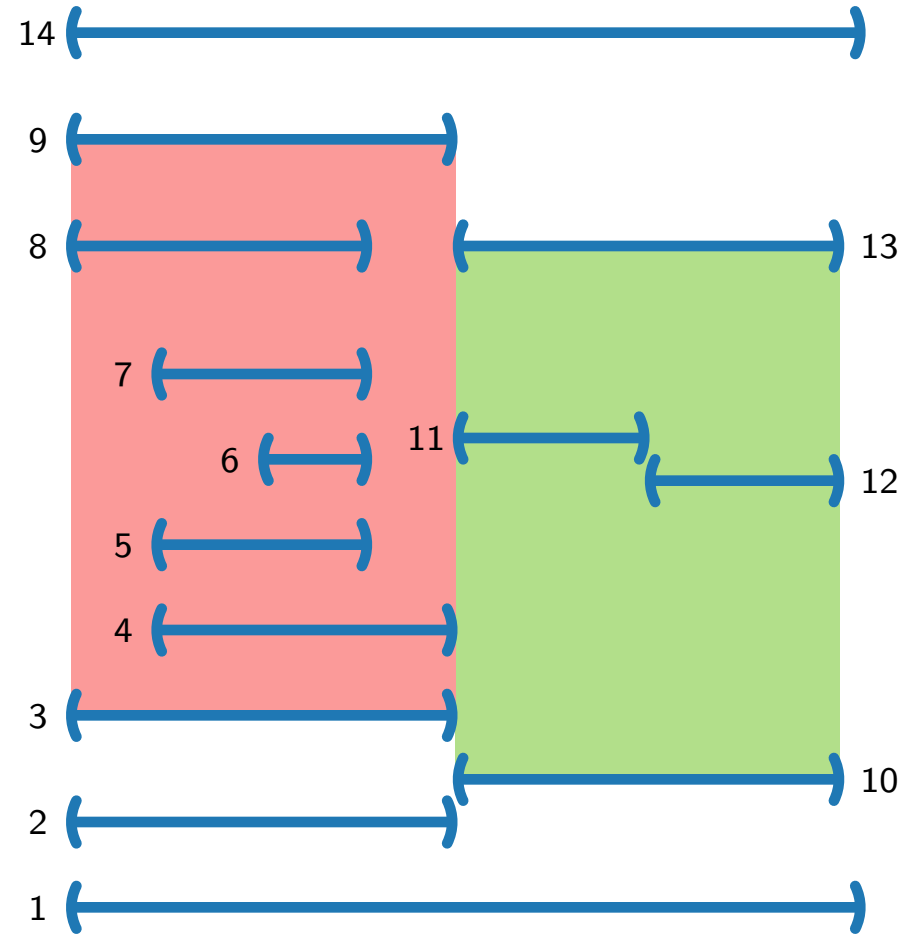
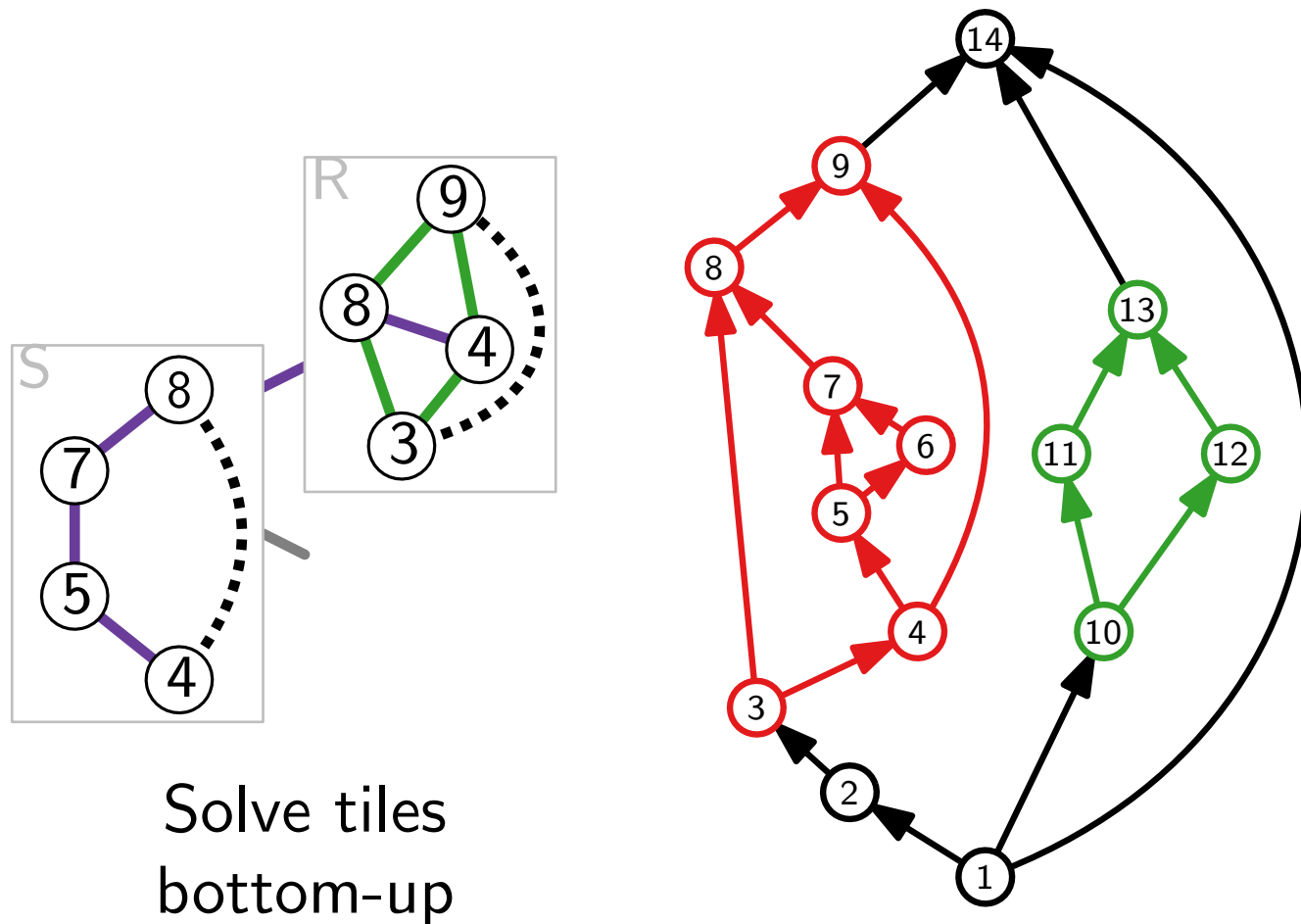
The SPQR-tree of an st -graph G induces a recursive **tiling** of any ε -bar visibility representation of G .



But why do SPQR-Trees help?

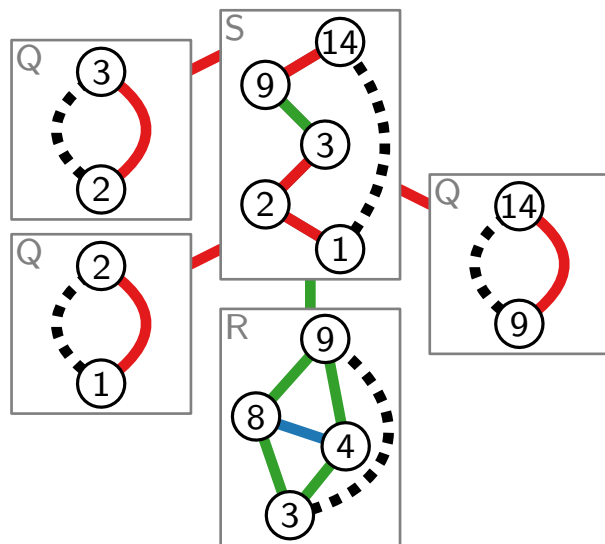
Lemma 2.

The SPQR-tree of an st -graph G induces a recursive **tiling** of any ε -bar visibility representation of G .



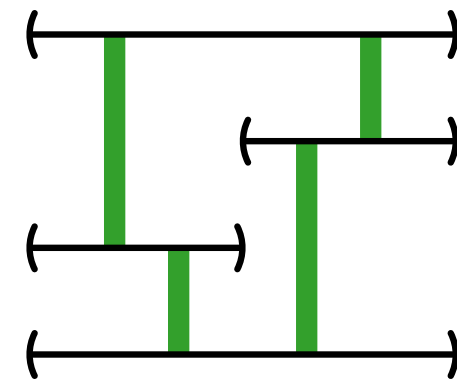
Visualization of Graphs

Lecture 9: Partial Visibility Representation Extension



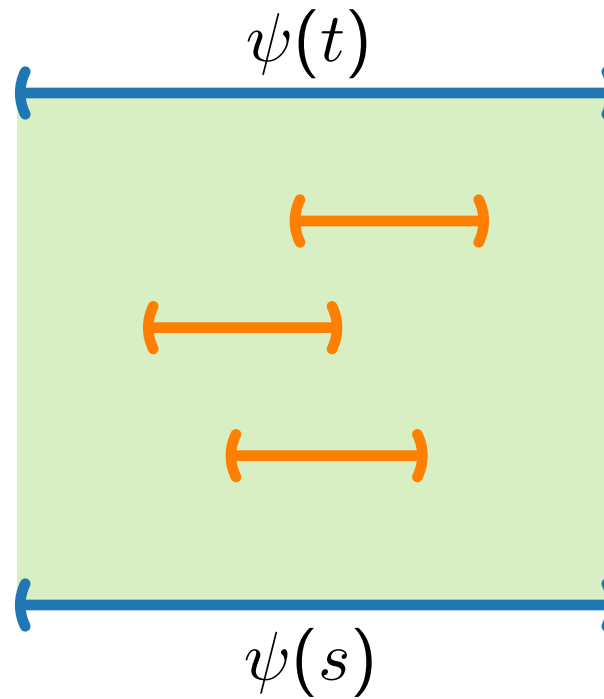
Part V:
 Dynamic Program

Jonathan Klawitter



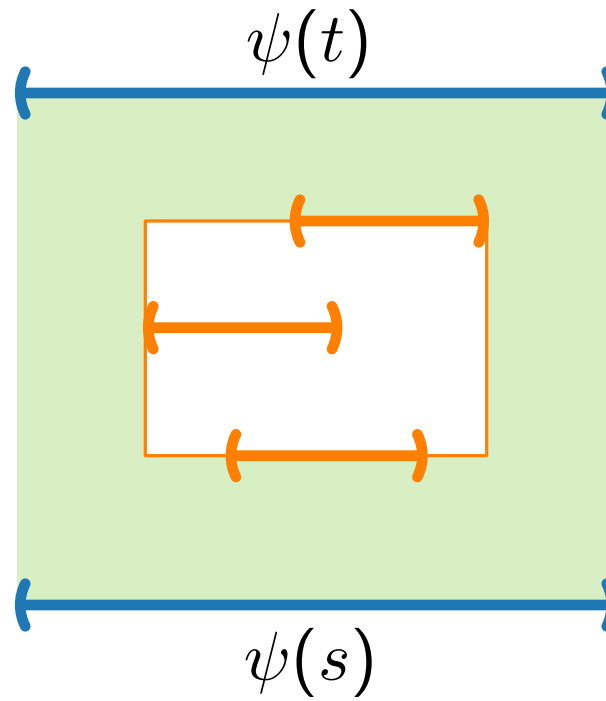
Tiles

Convention. Orange bars are from the partial representation



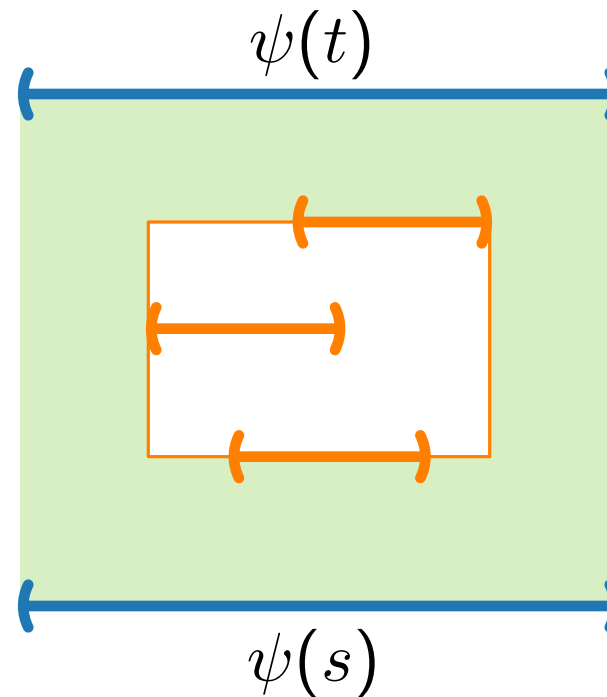
Tiles

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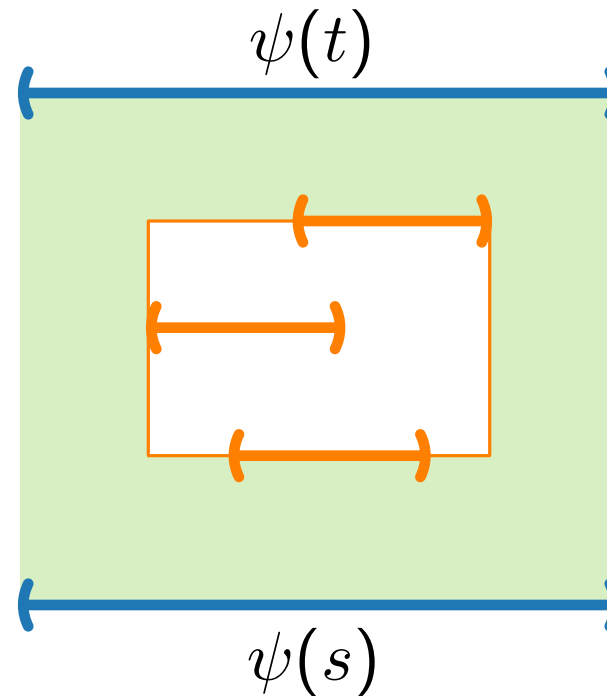


Observation.

The bounding box (tile) of any solution ψ **contains** the bounding box of the partial representation.

Tiles

Convention. Orange bars are from the partial representation

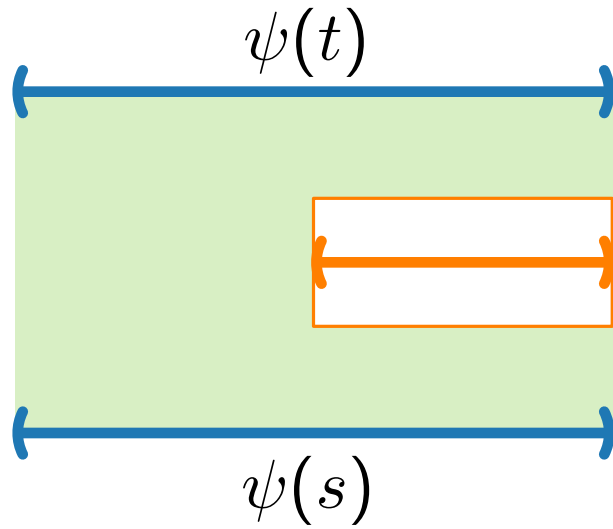


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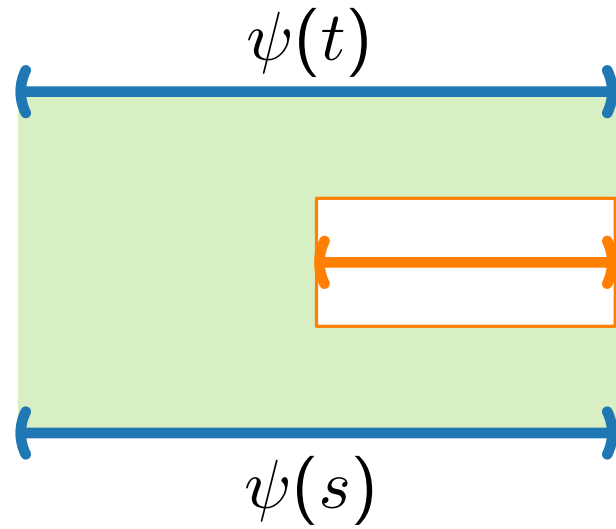
How many **different** tiles can we really have?

Types of Tiles



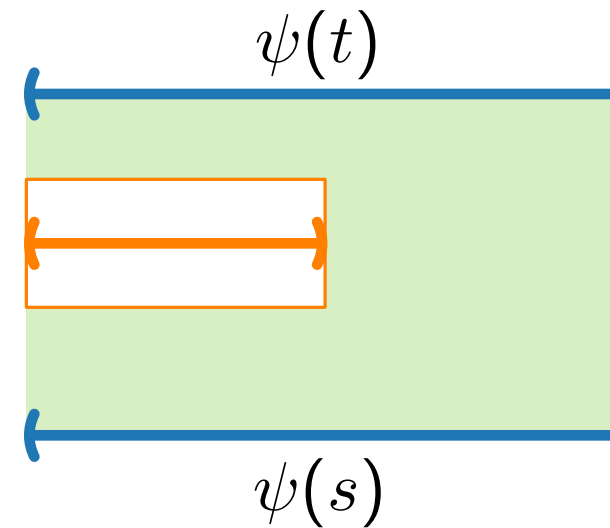
- Right **F**ixed – due to the orange bar
- Left **L**oose – due to the orange bar

Types of Tiles

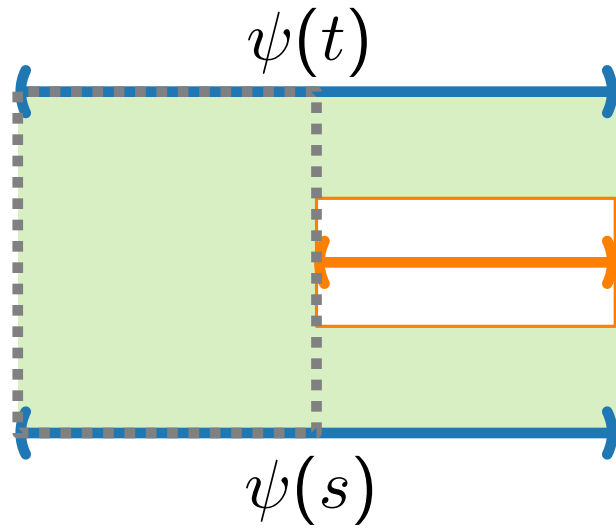


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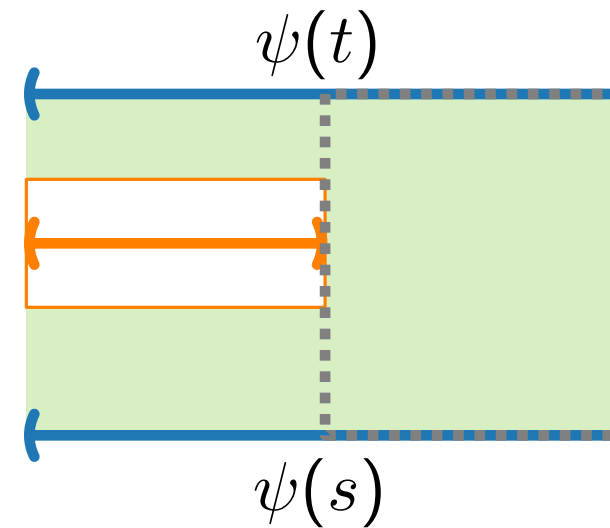


Types of Tiles

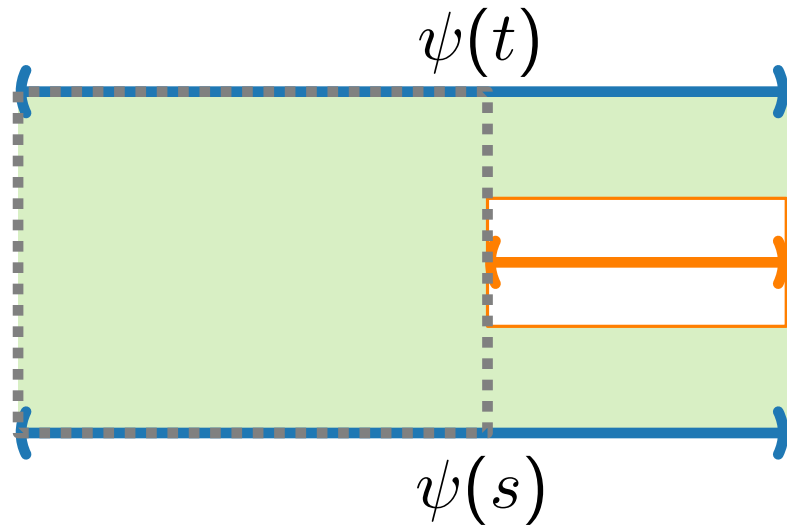


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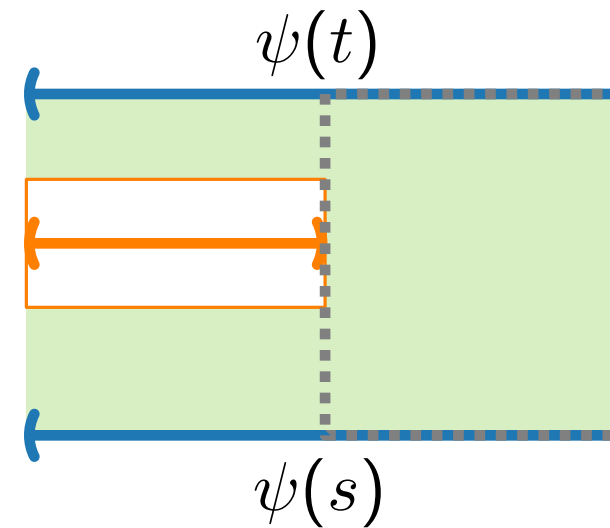


Types of Tiles

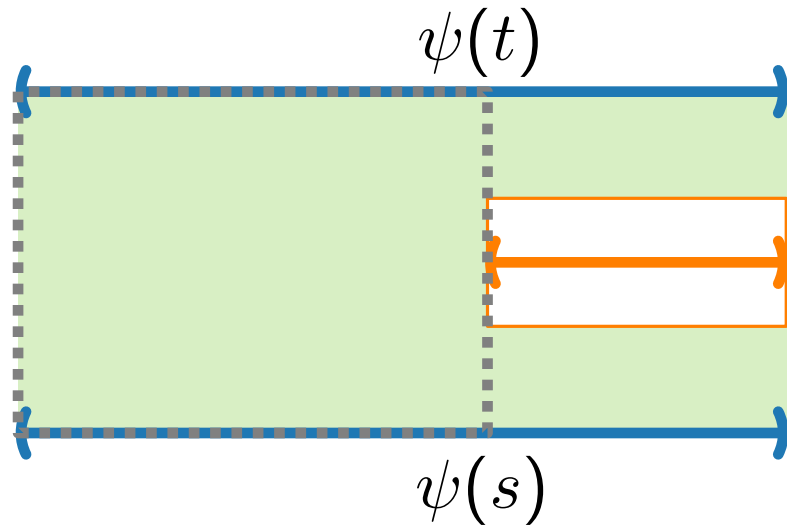


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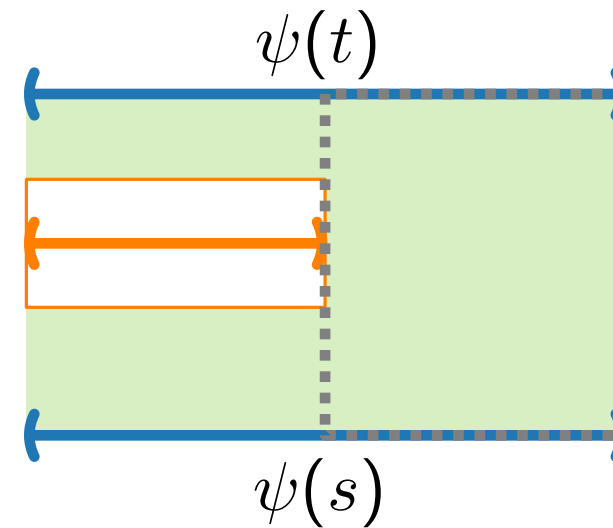


Types of Tiles



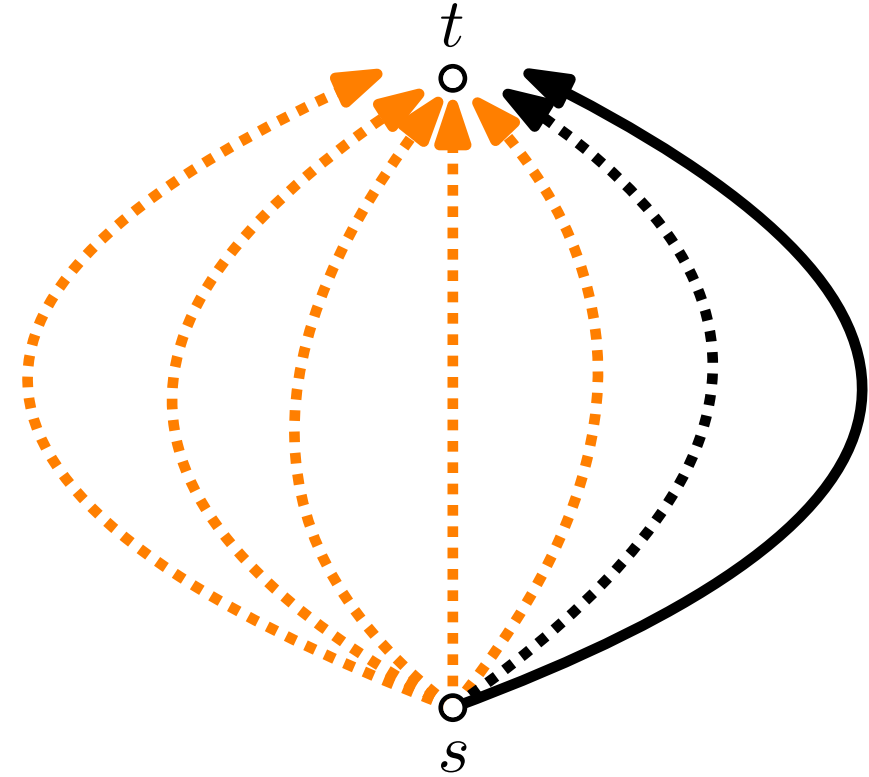
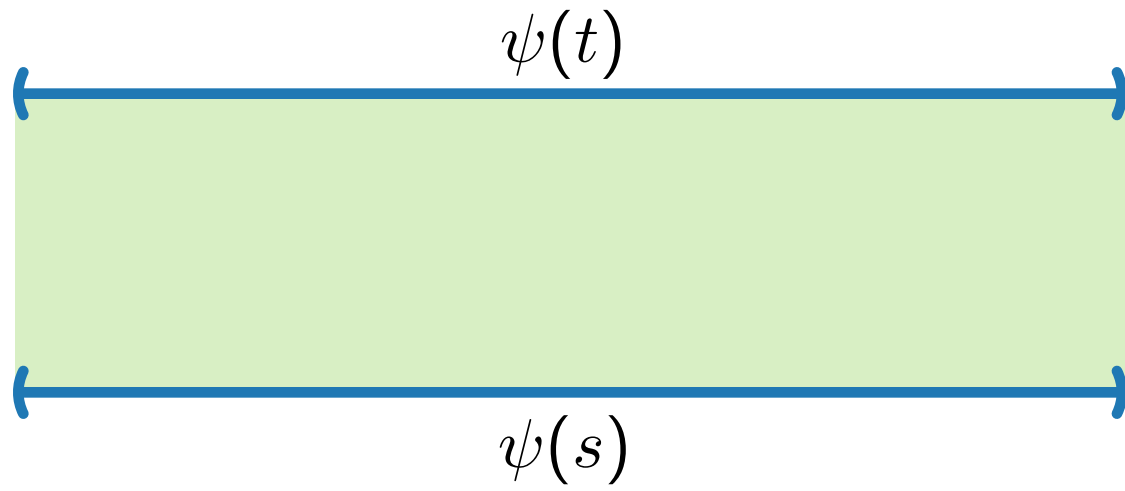
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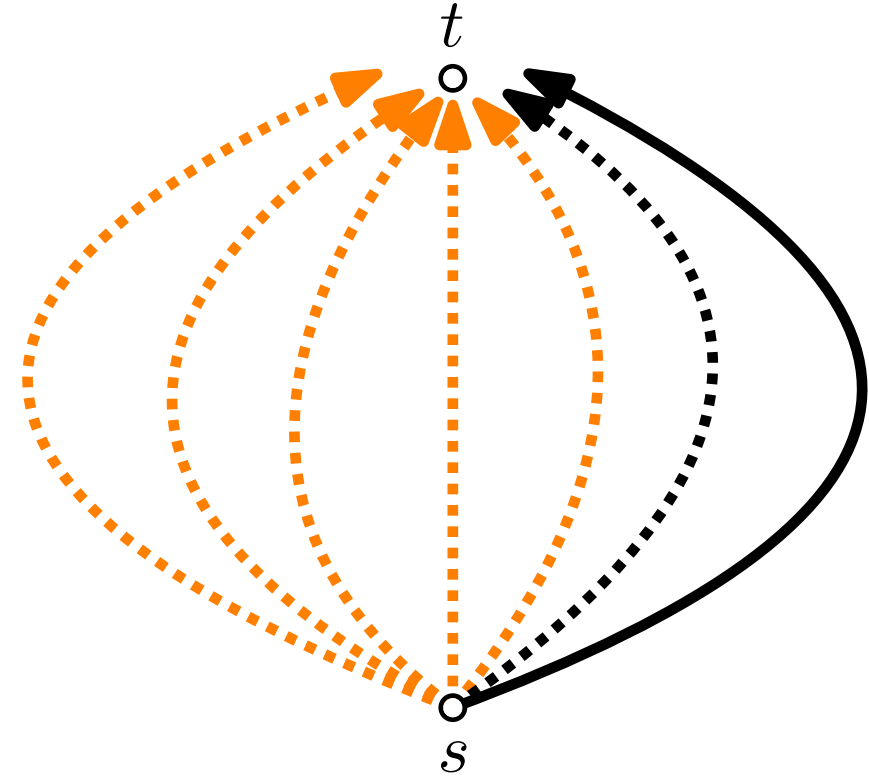
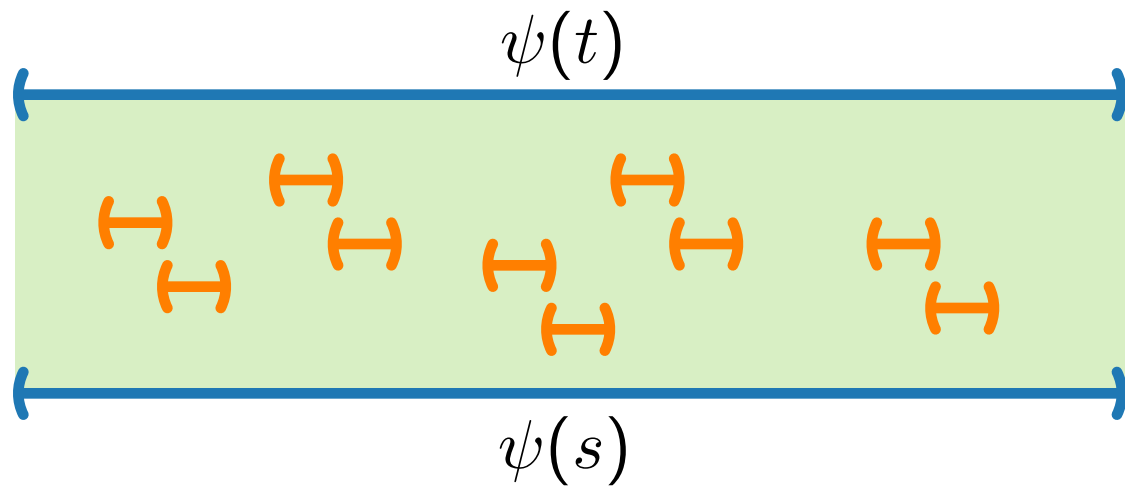


Four different types: **FF**, **FL**, **LF**, **LL**

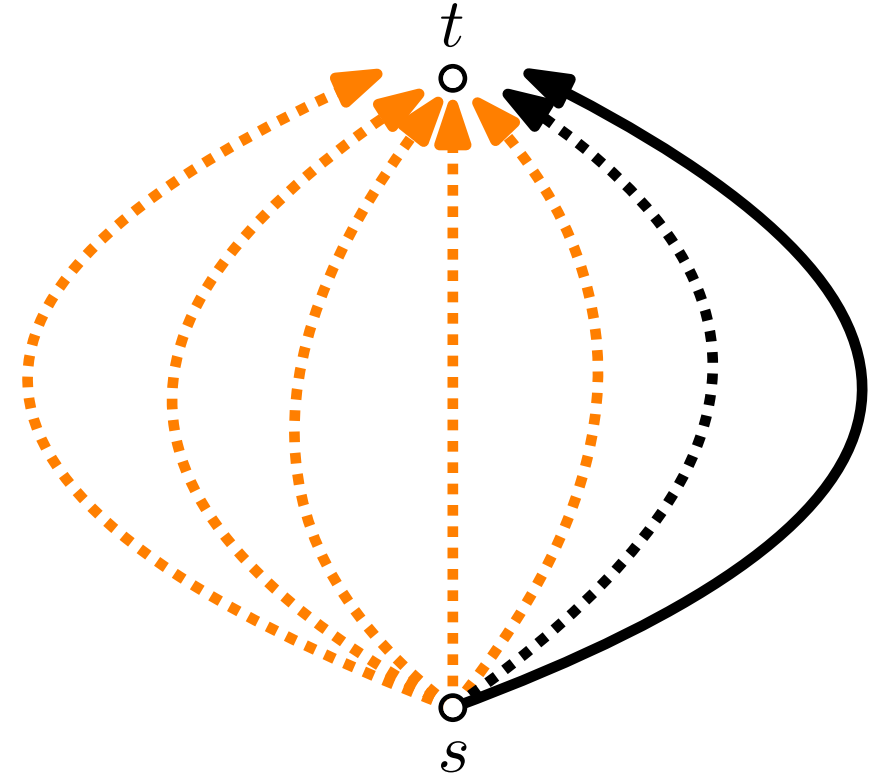
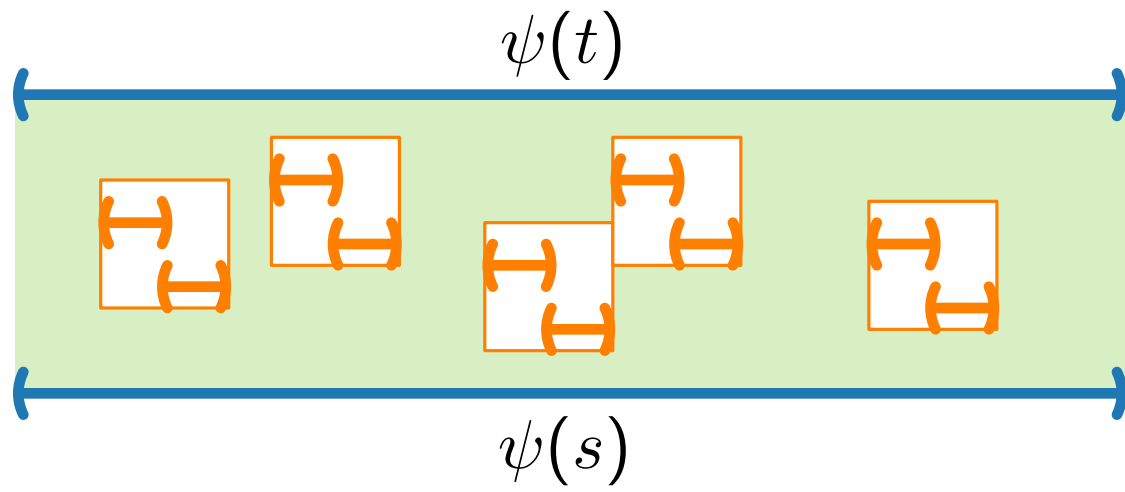
P Nodes



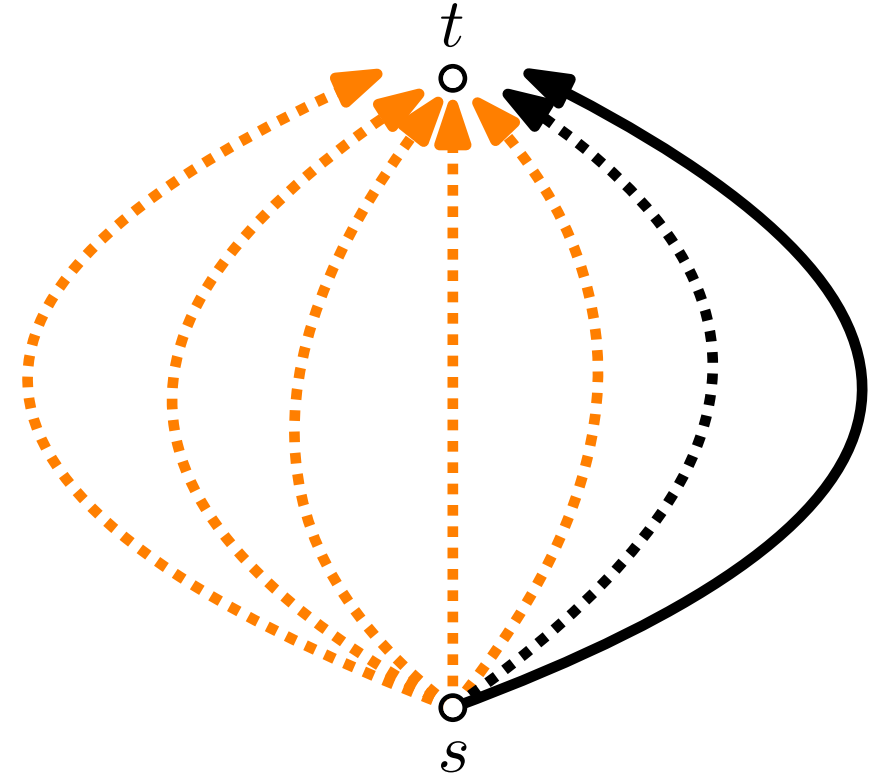
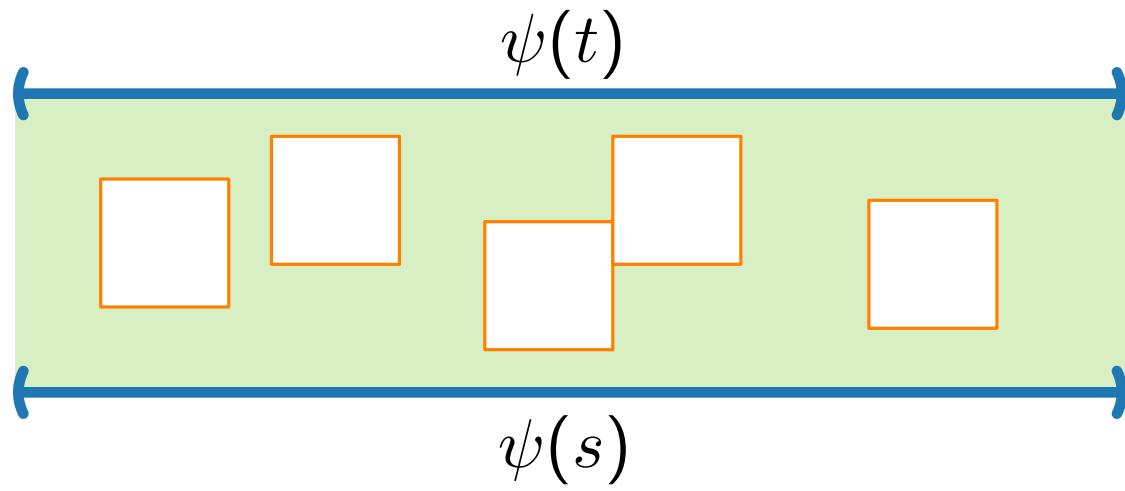
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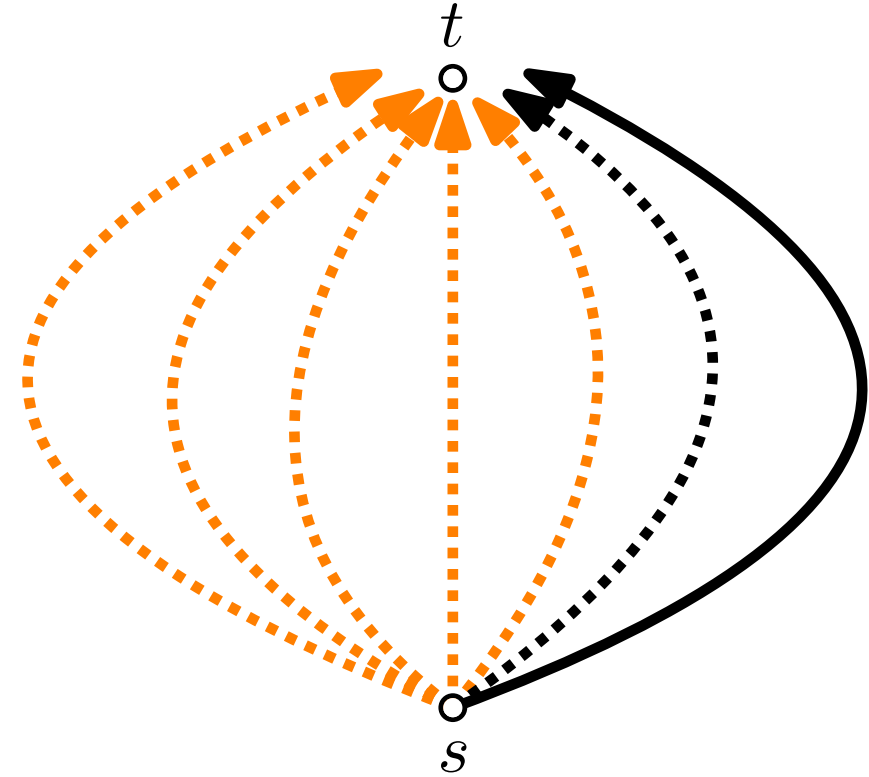
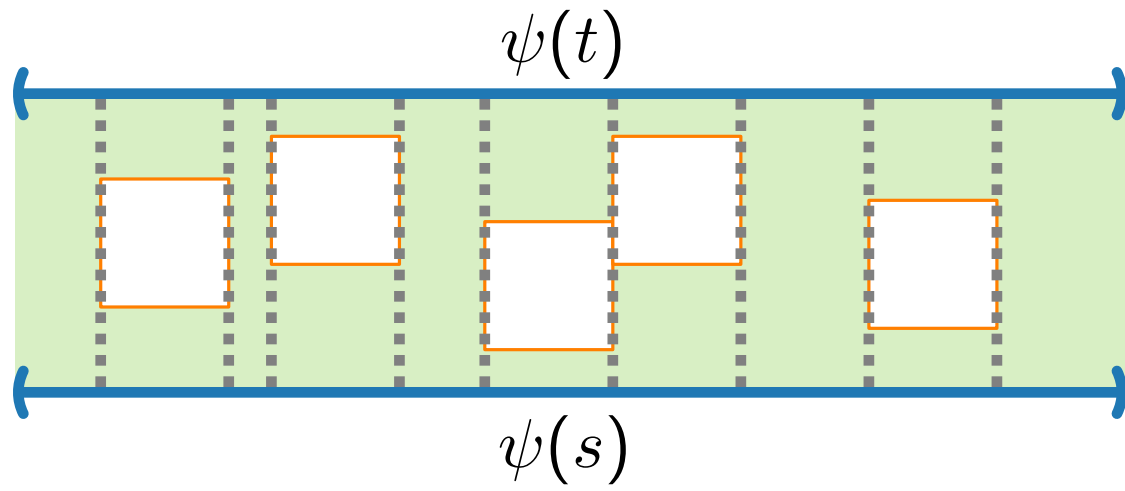
P Nodes



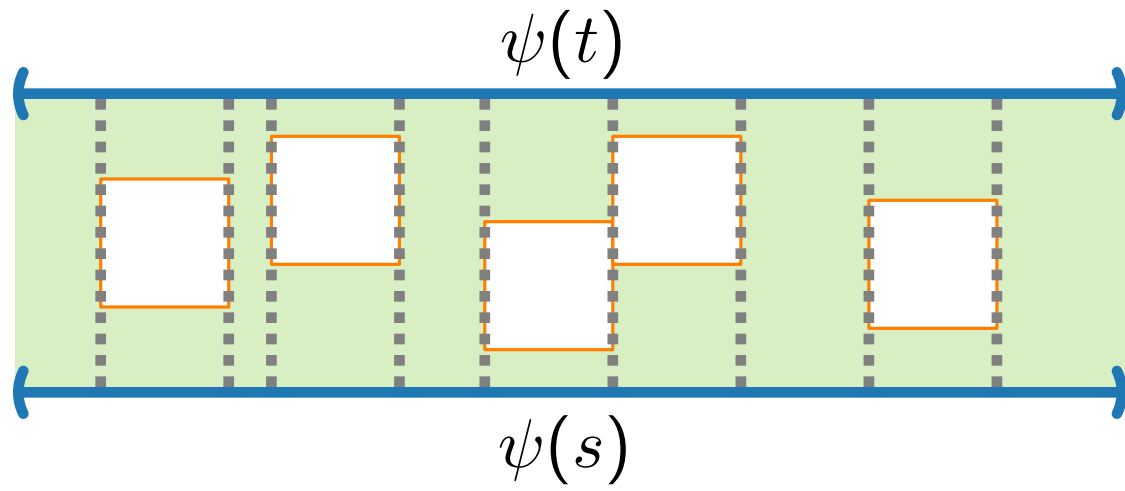
P Nodes



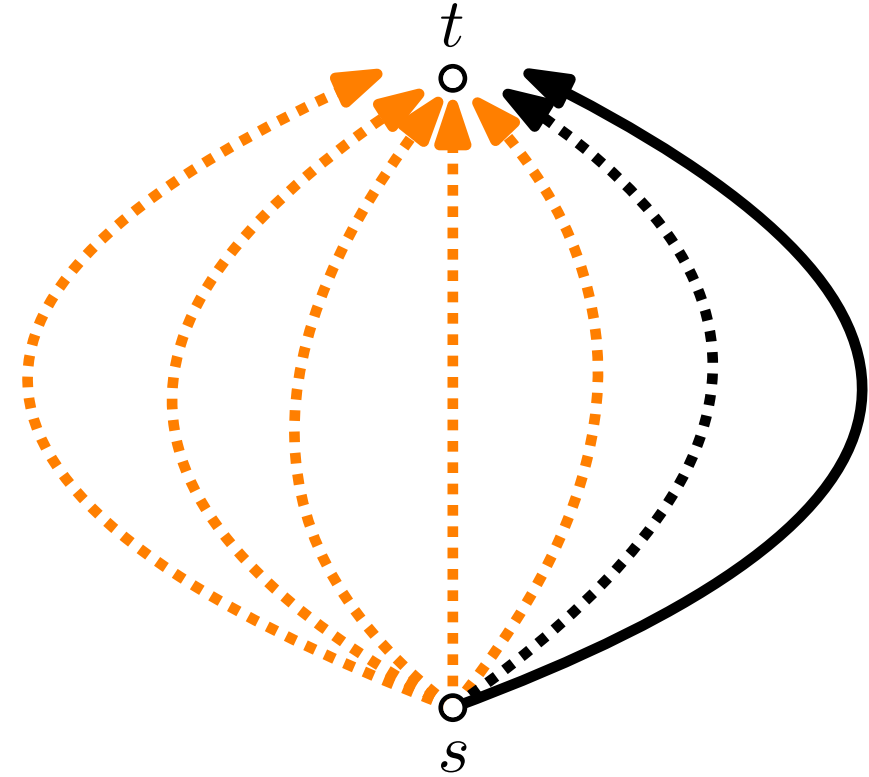
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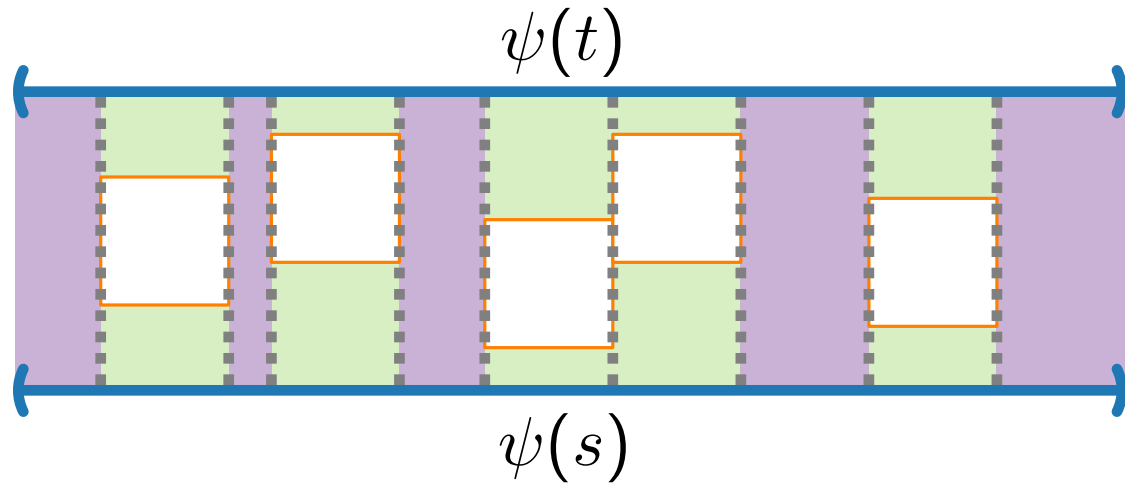
P Nodes



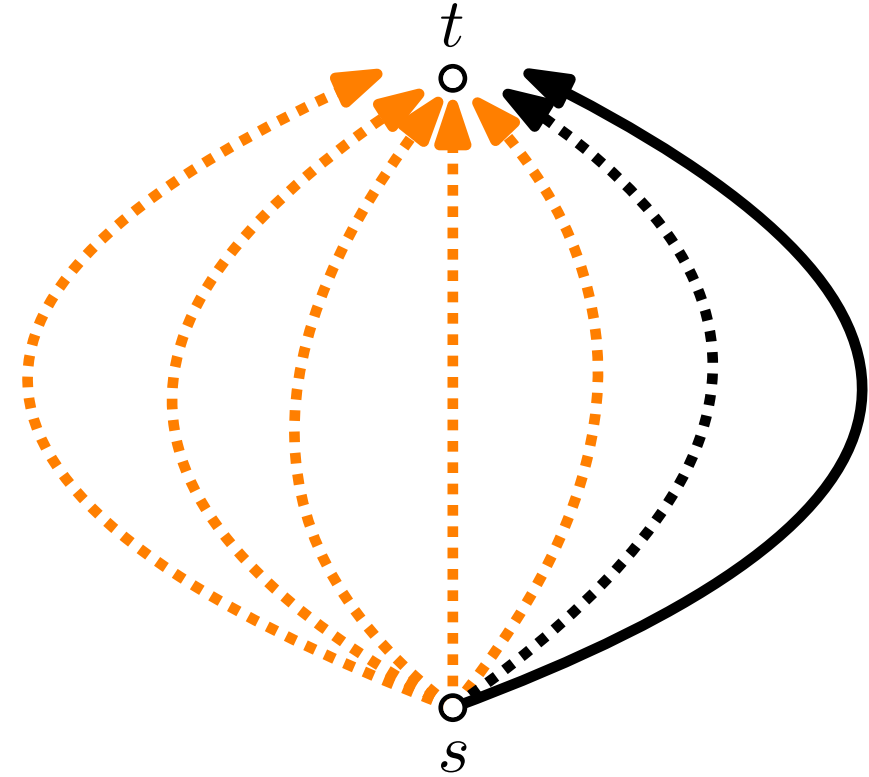
- Children of **P** node with prescribed bars occur in given left-to-right order



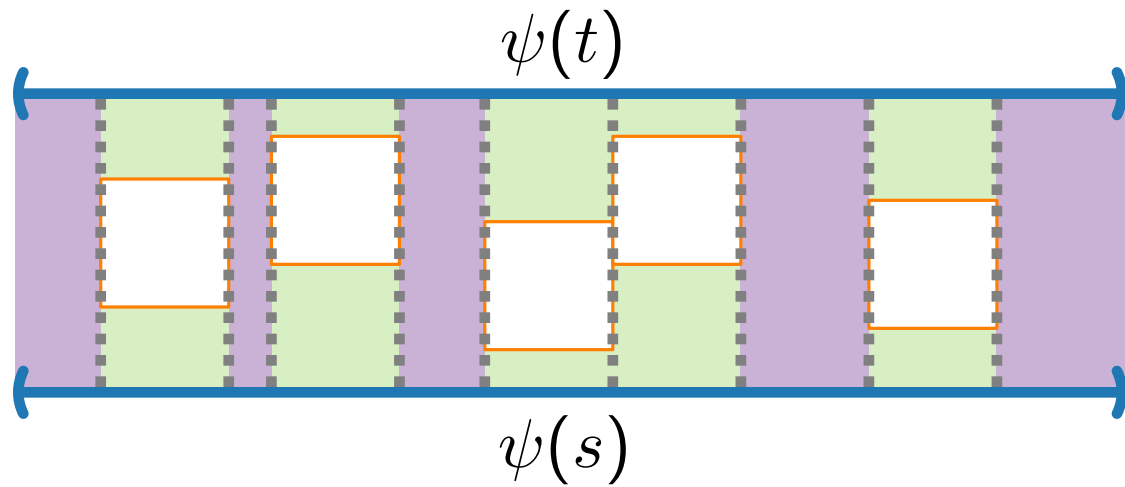
P Nodes



- Children of **P** node with **prescribed bars** occur in given left-to-right order
- But there might be some **gaps**...



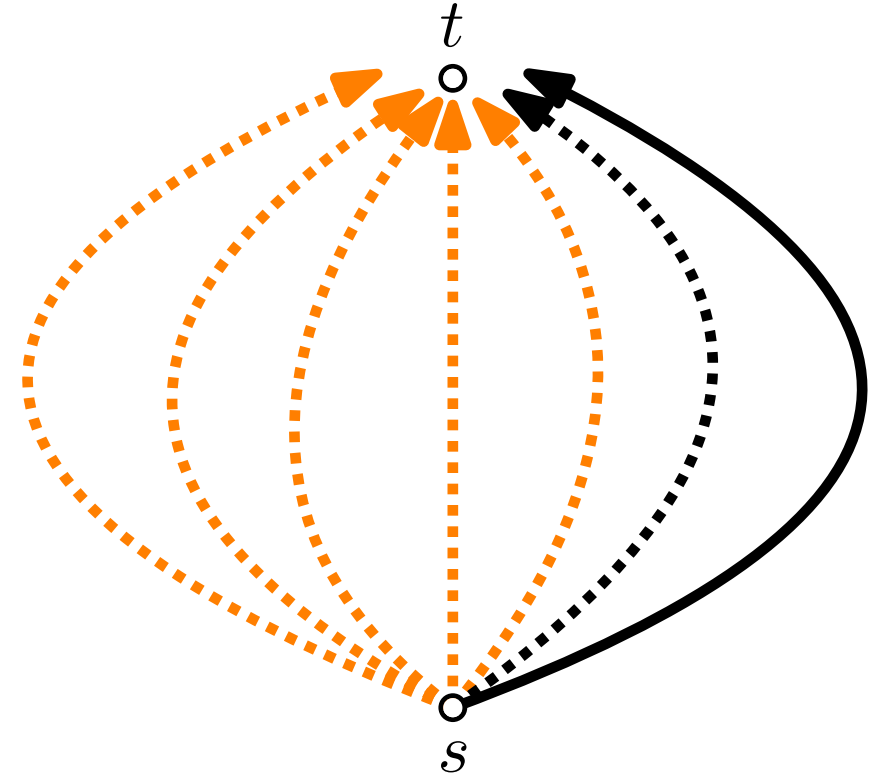
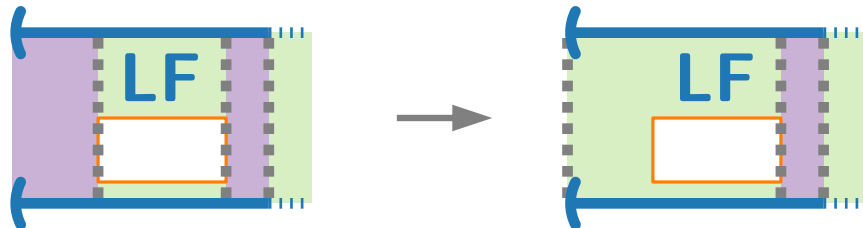
P Nodes



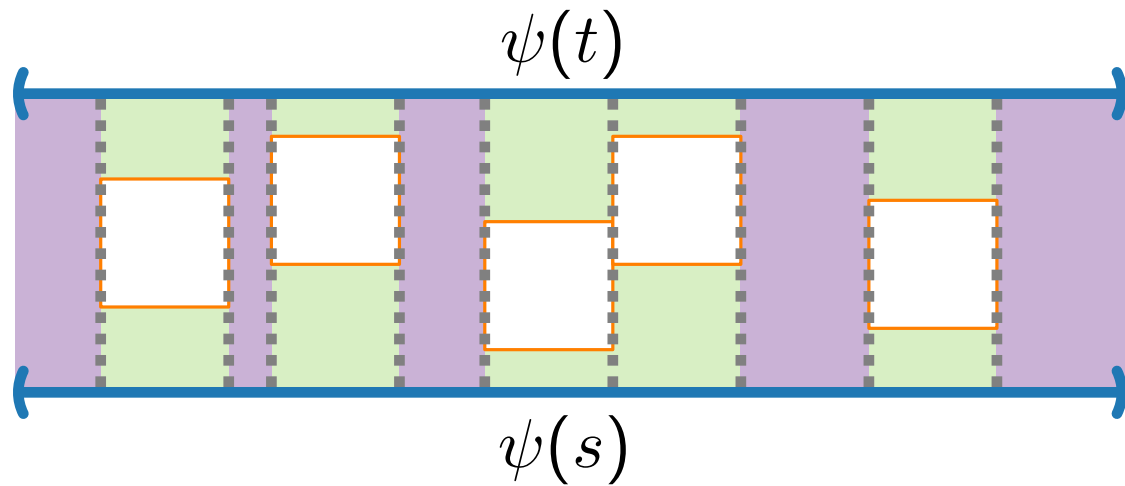
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Idea.

Greedy *fill* the **gaps** by preferring to “stretch” the children with prescribed bars.



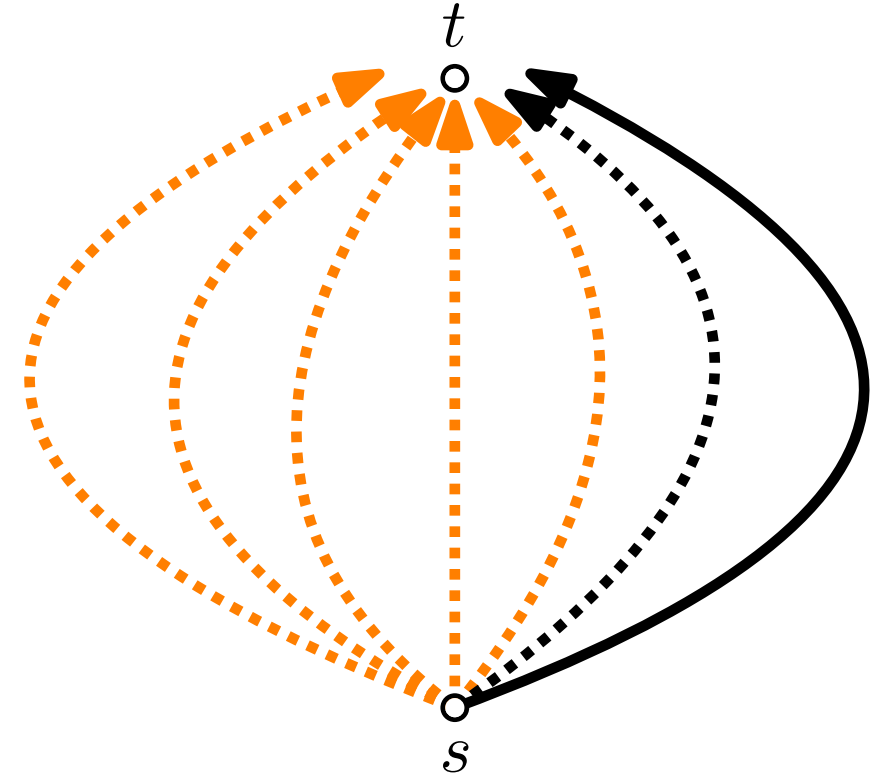
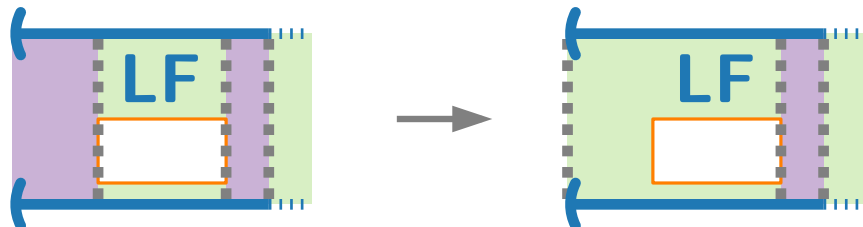
P Nodes



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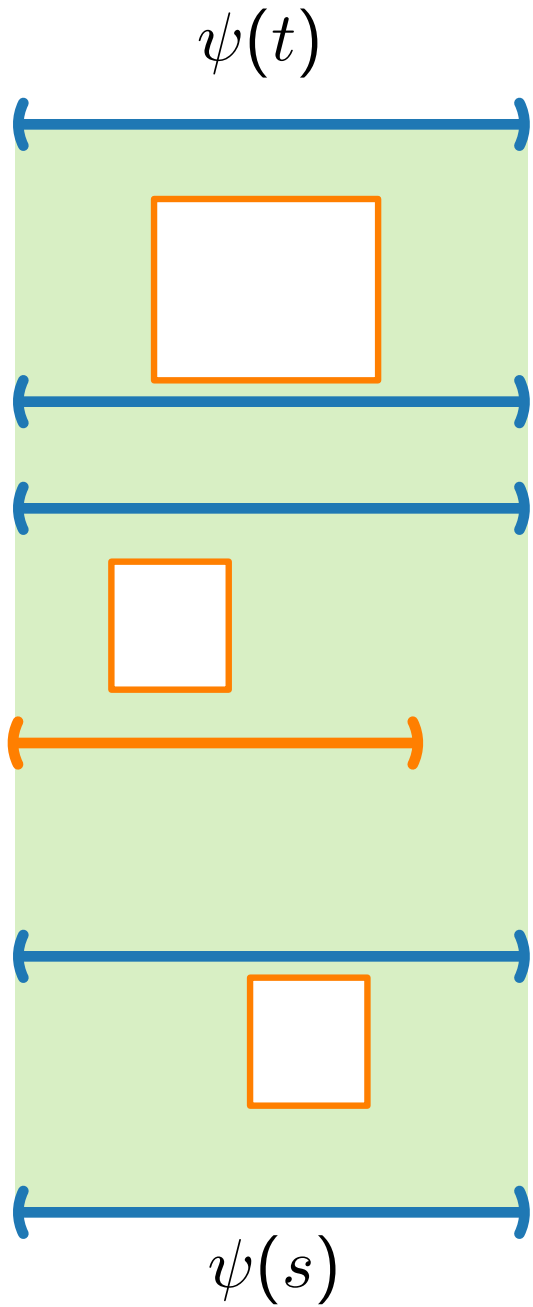
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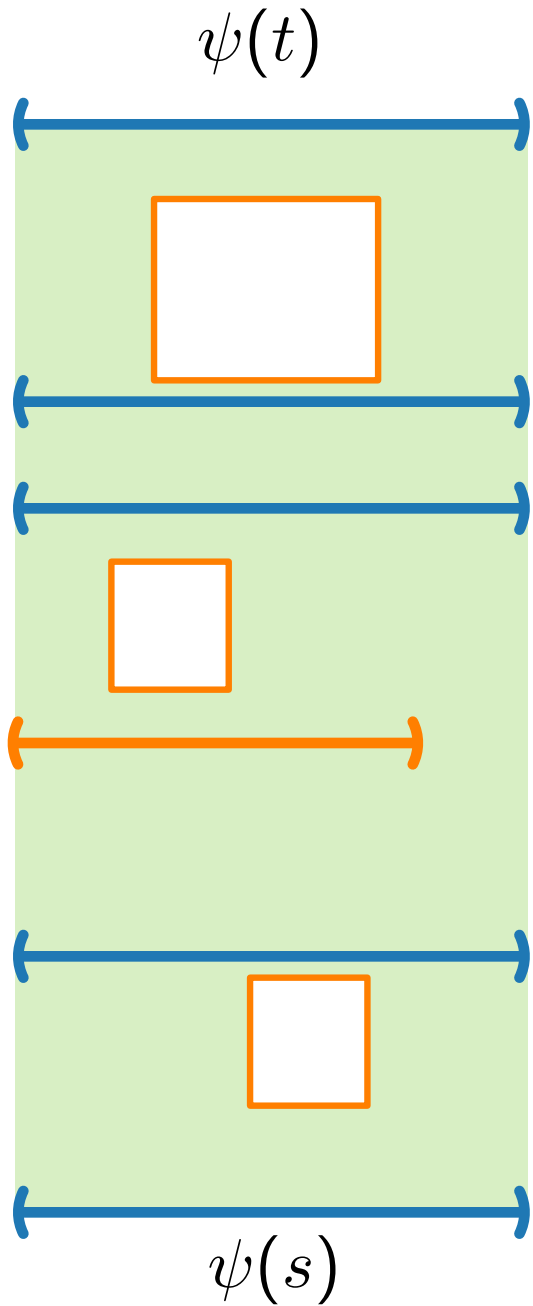
Outcome.

After processing, we must know the valid types for the corresponding subgraphs.

S Nodes

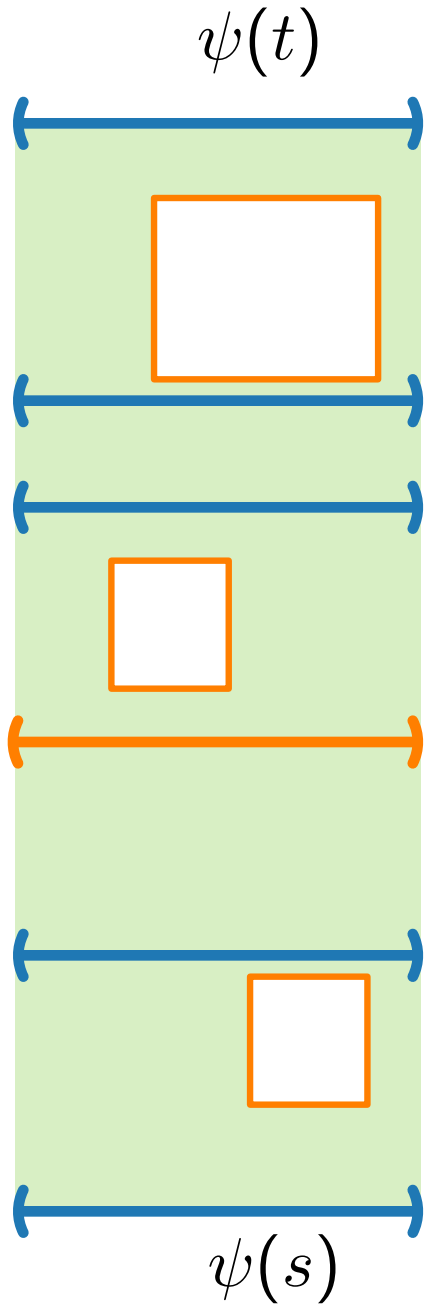


S Nodes



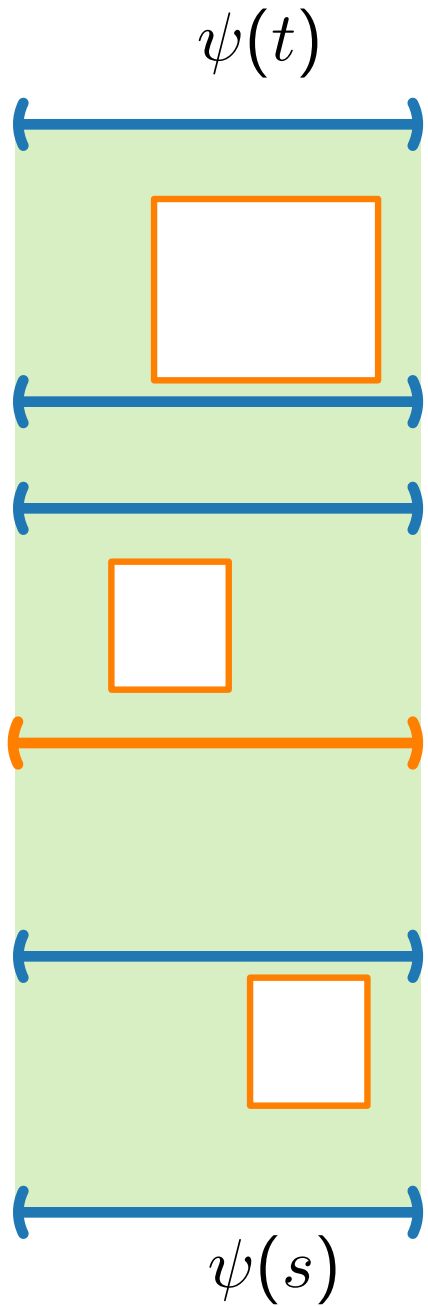
This **fixed vertex** means we can only make a Fixed-Fixed representation!

S Nodes

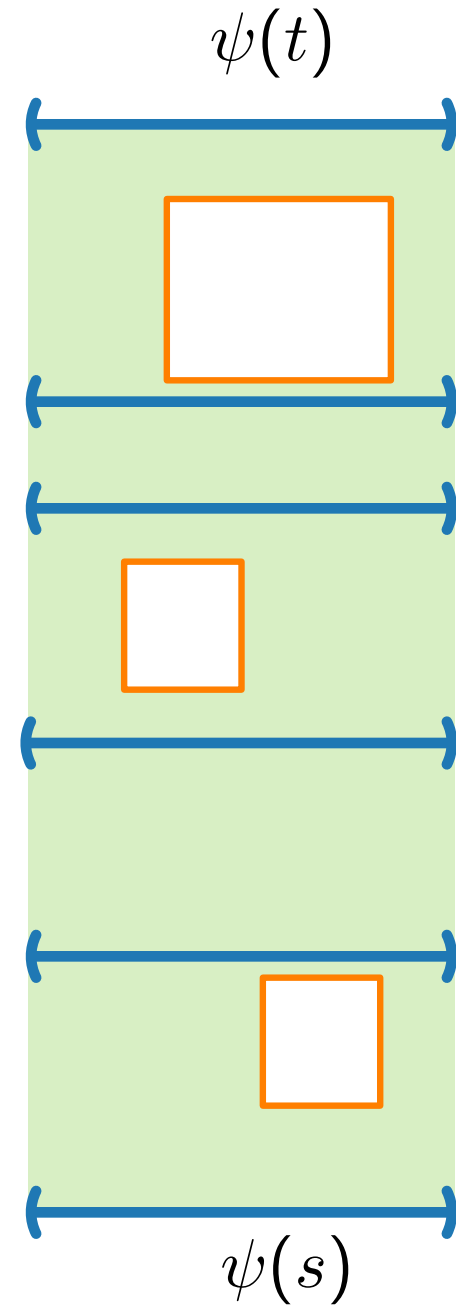


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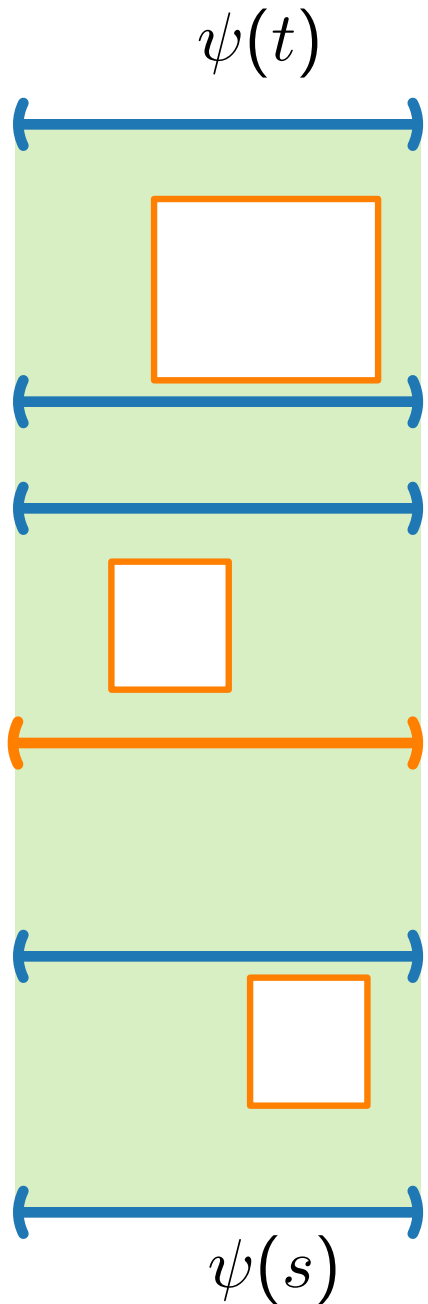
S Nodes



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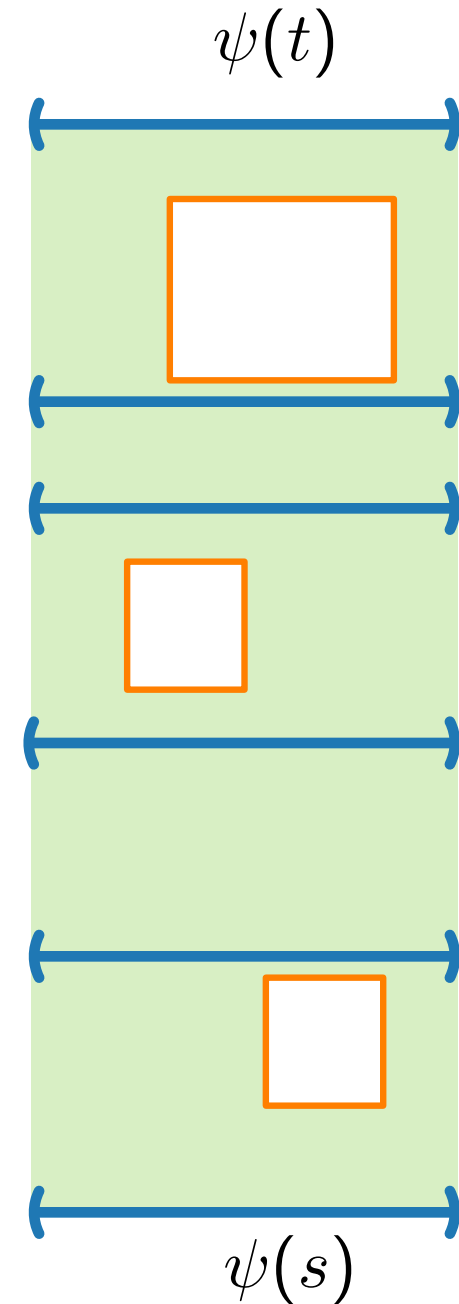


S Nodes

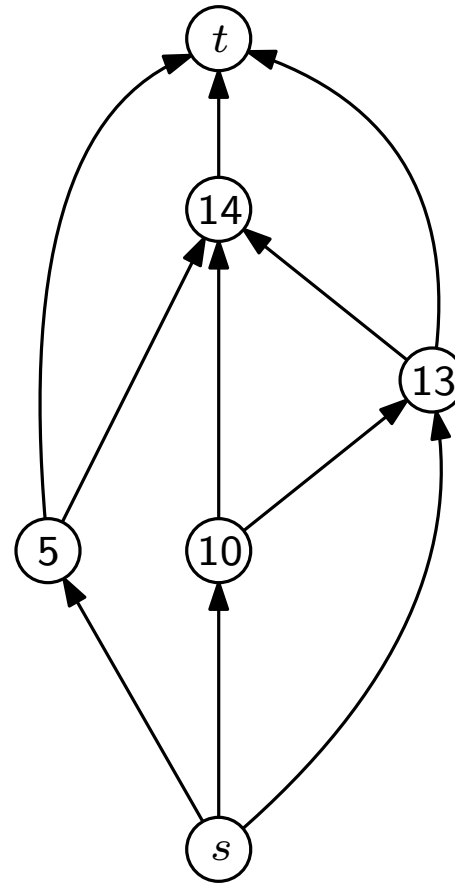


Here we have a chance to make all (**LL**, **FL**, **LF**, **FF**) types.

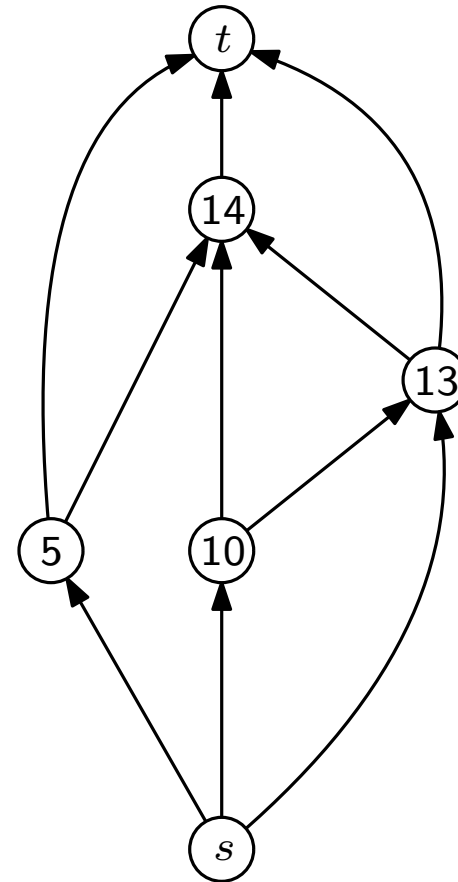
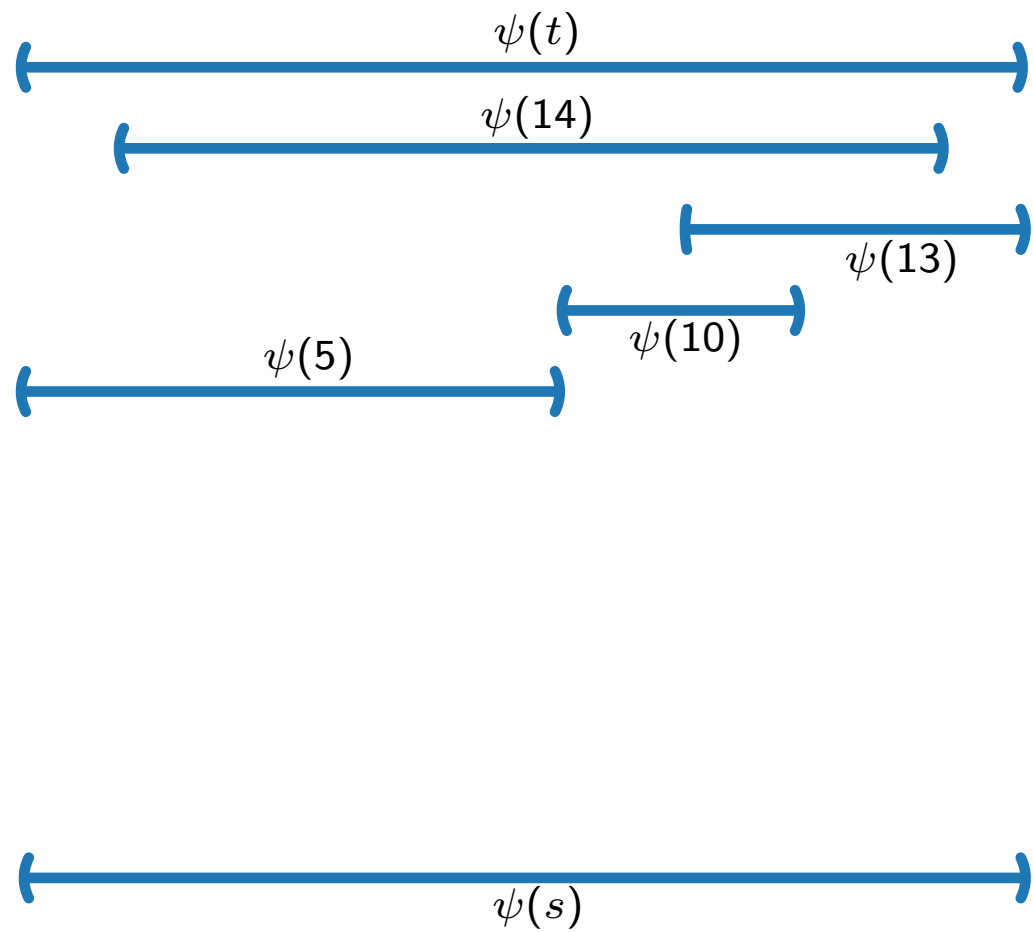
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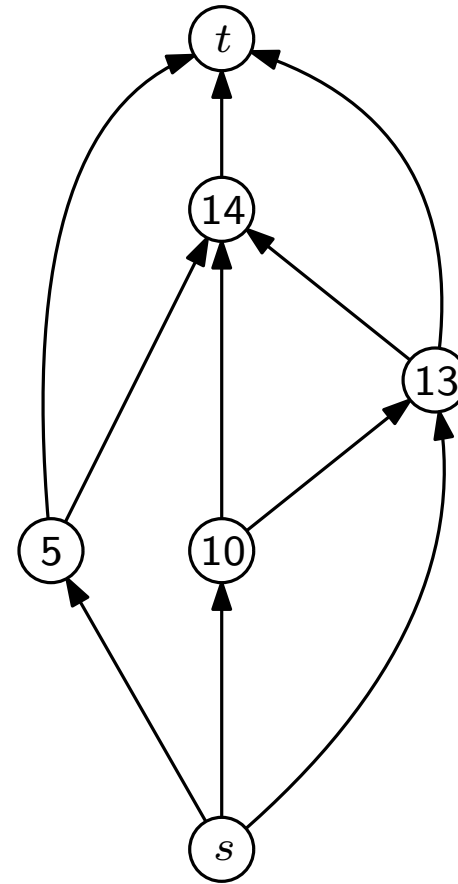
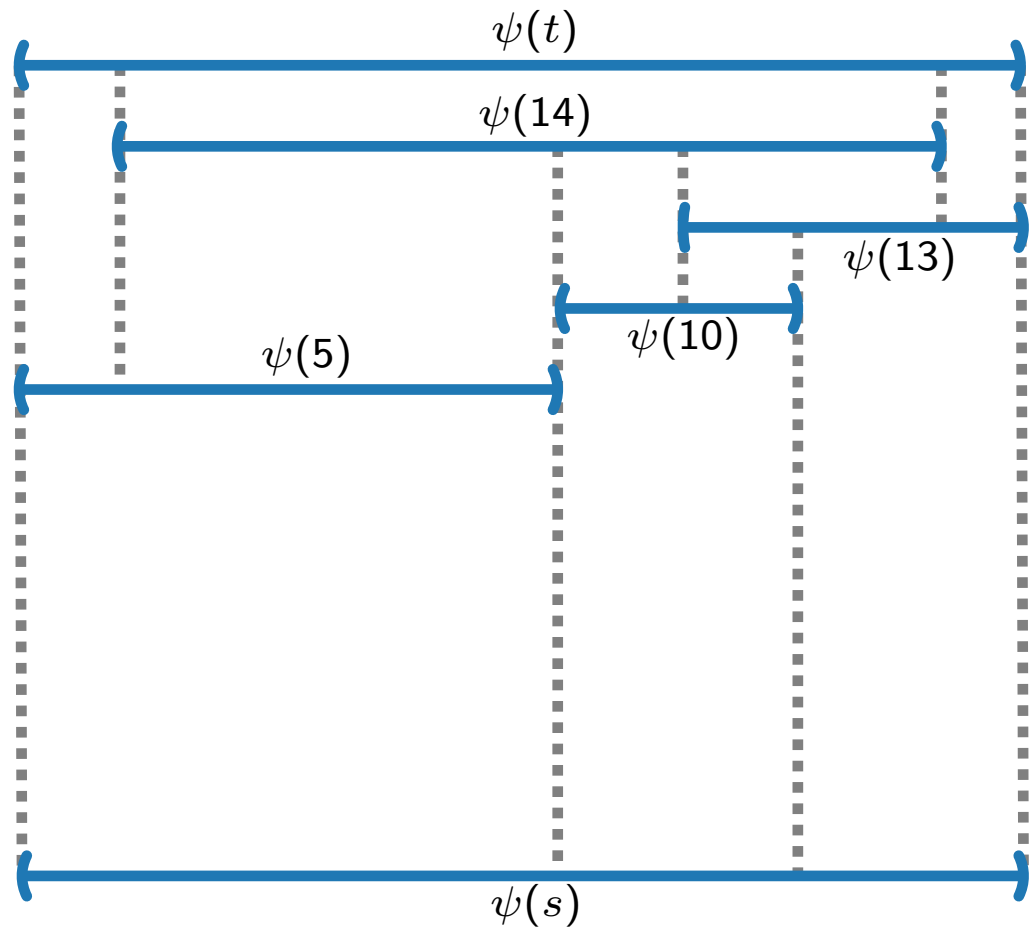
R Nodes



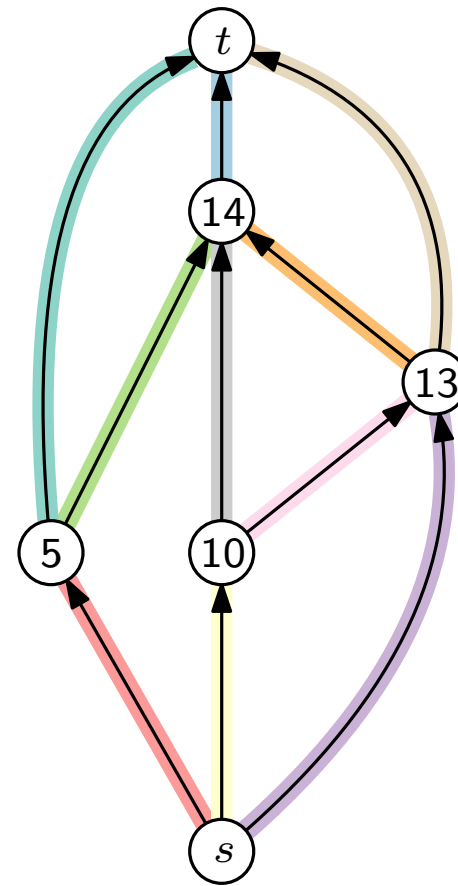
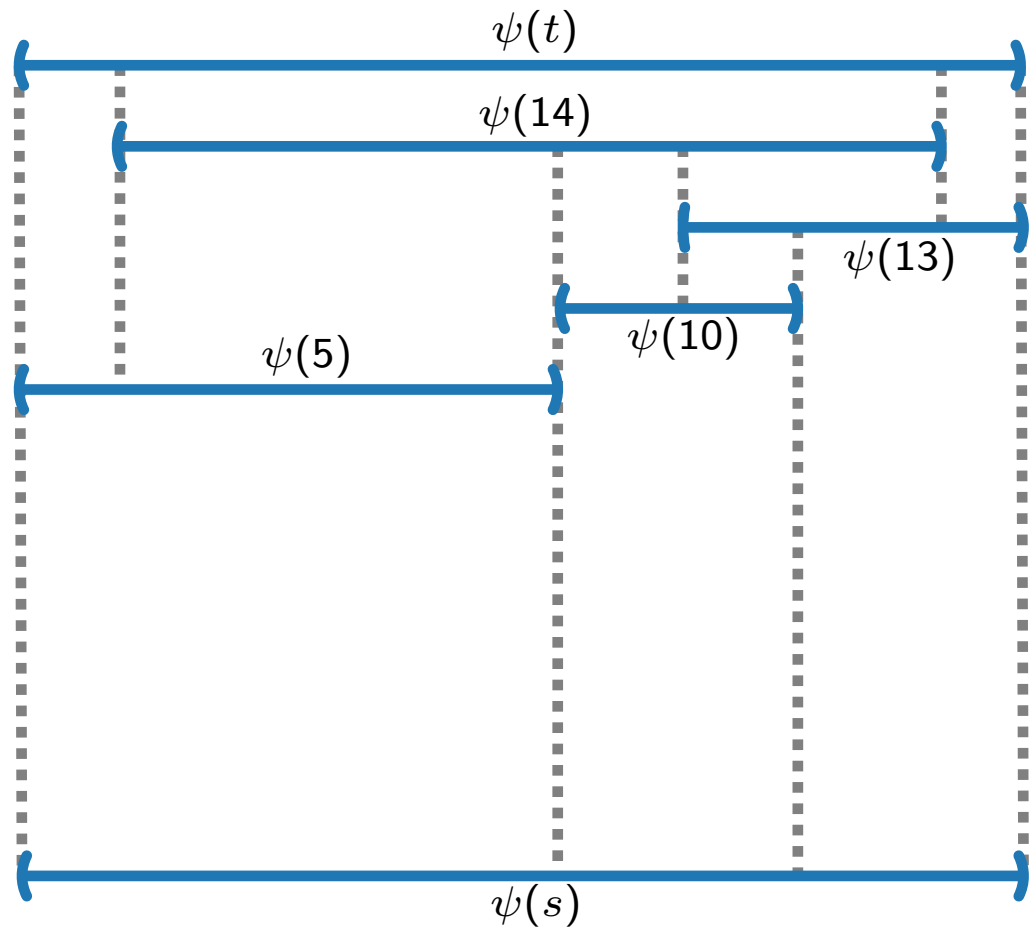
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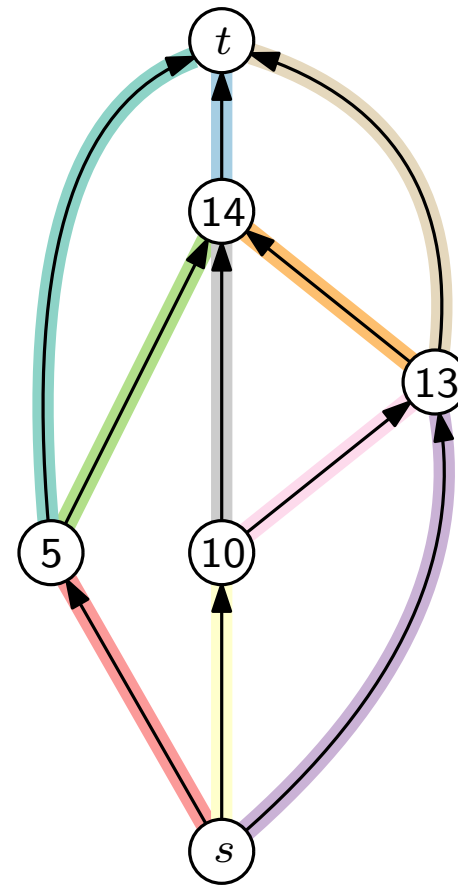
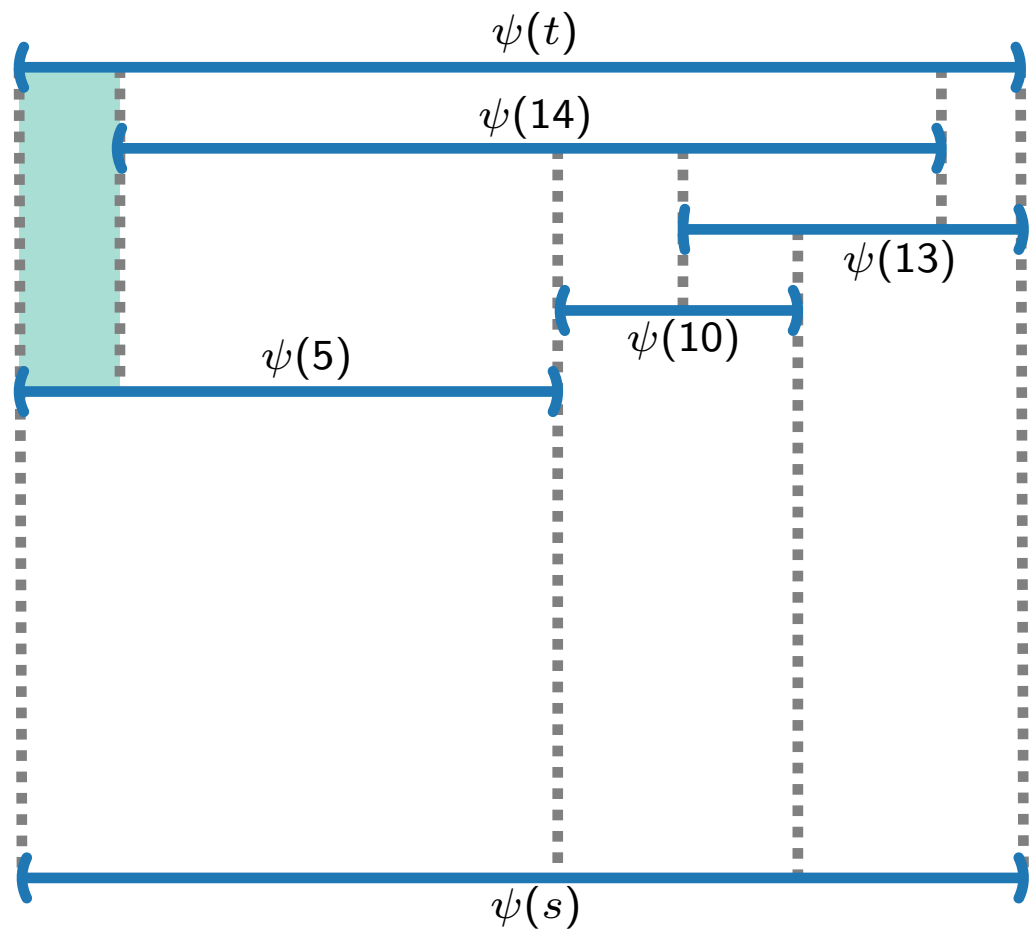
R Nodes



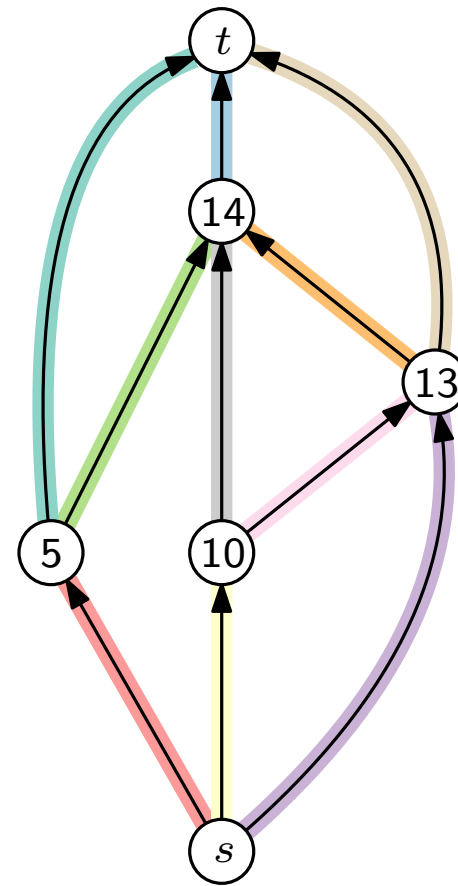
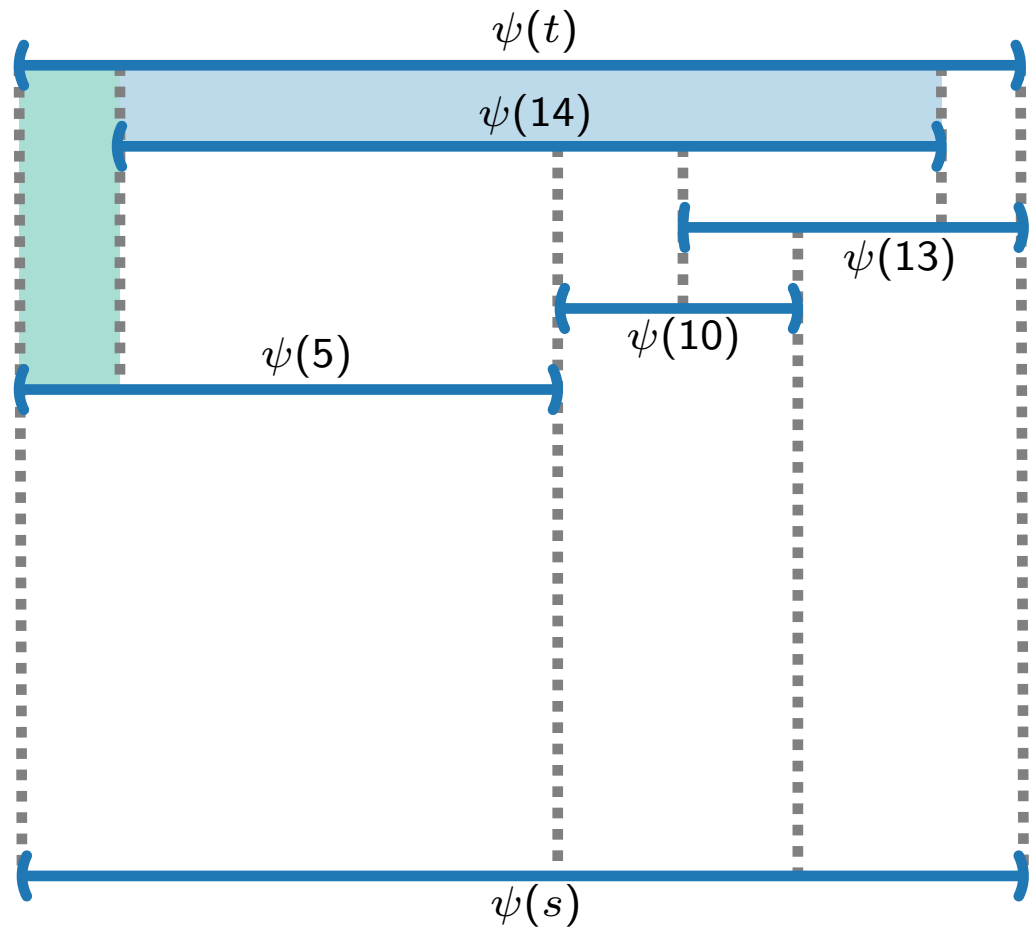
R Nodes



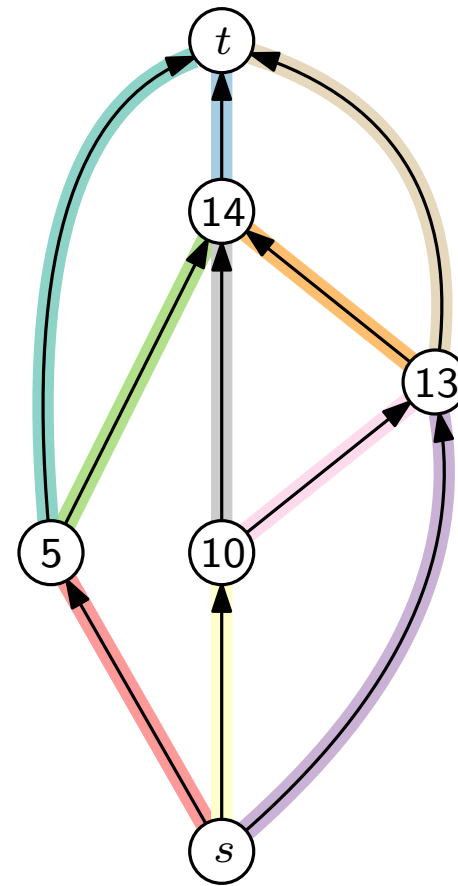
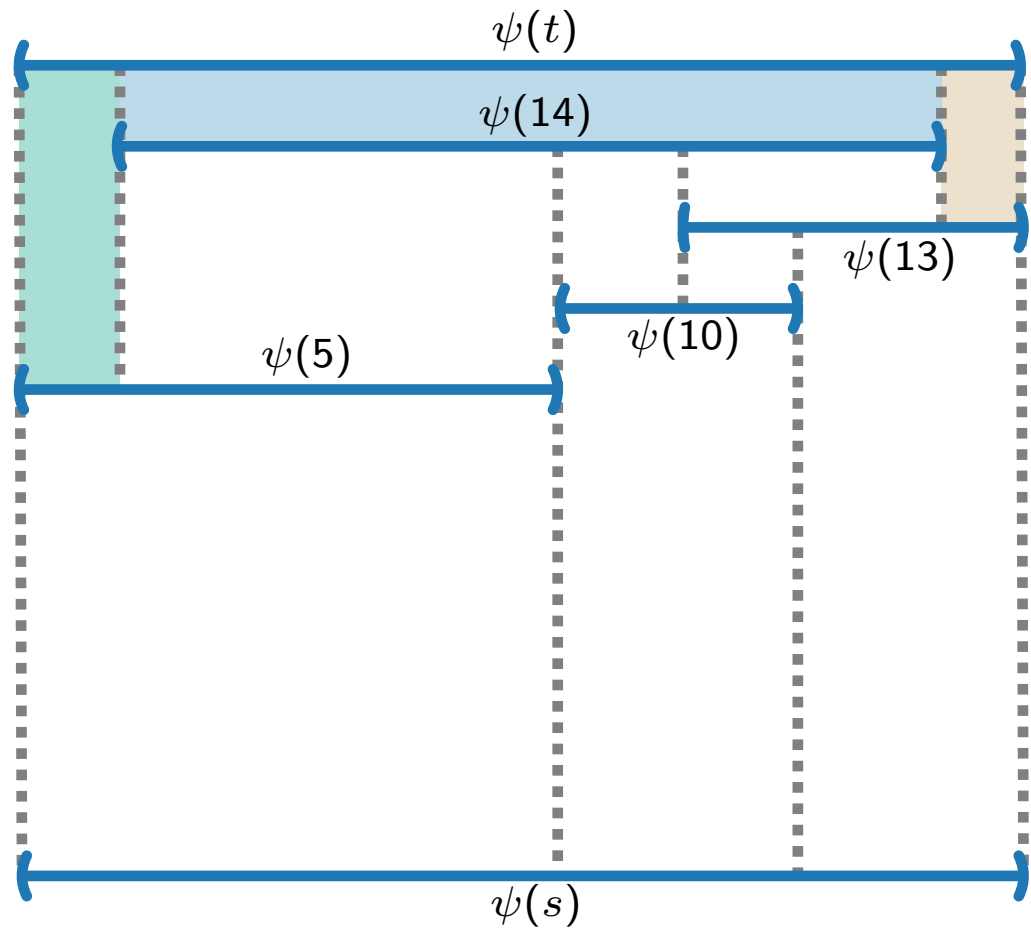
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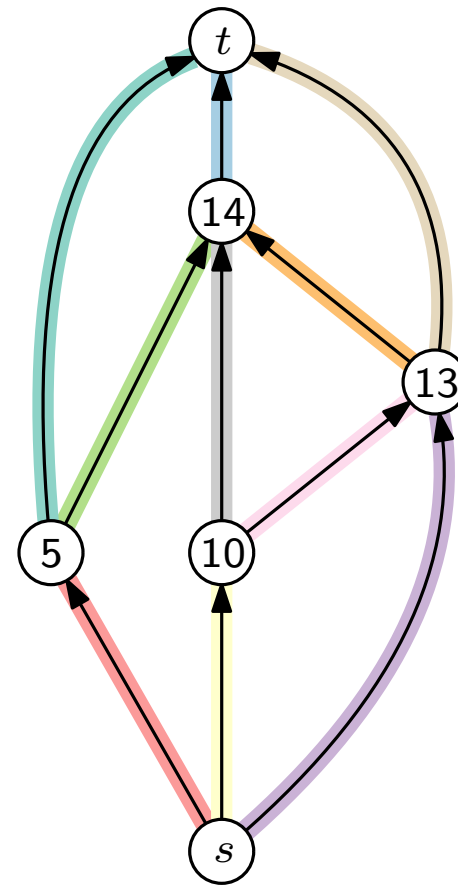
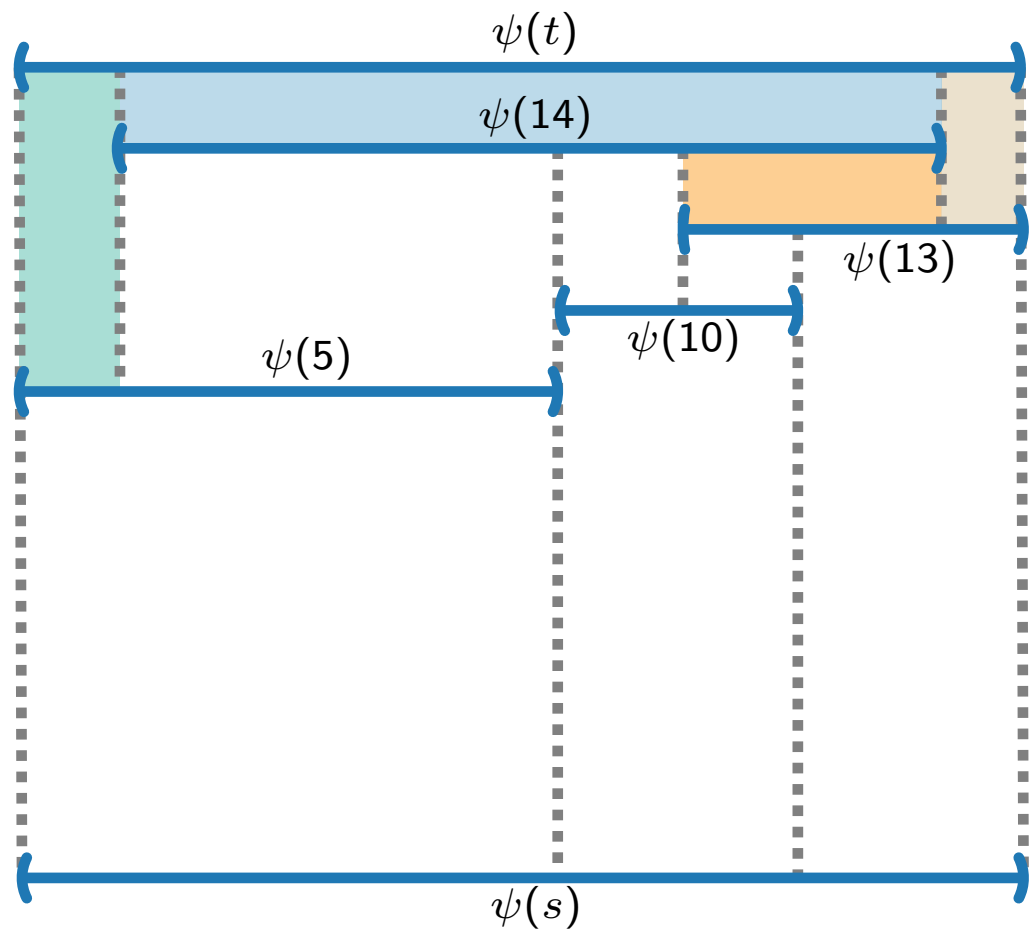
R Nodes



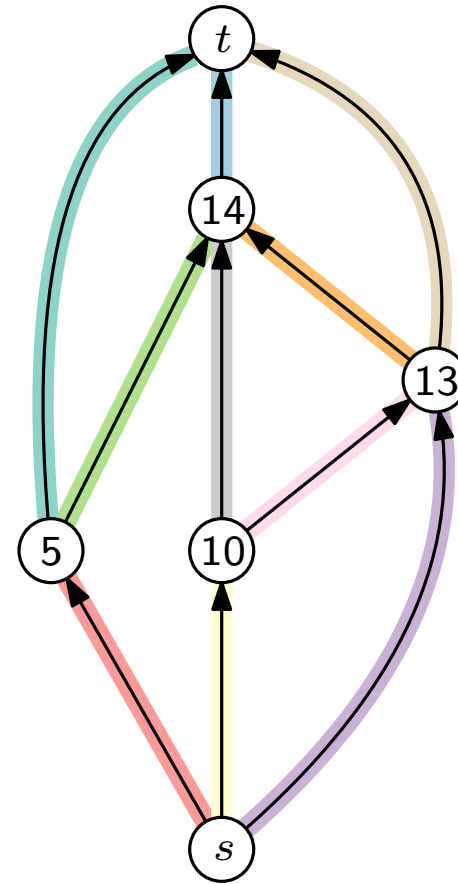
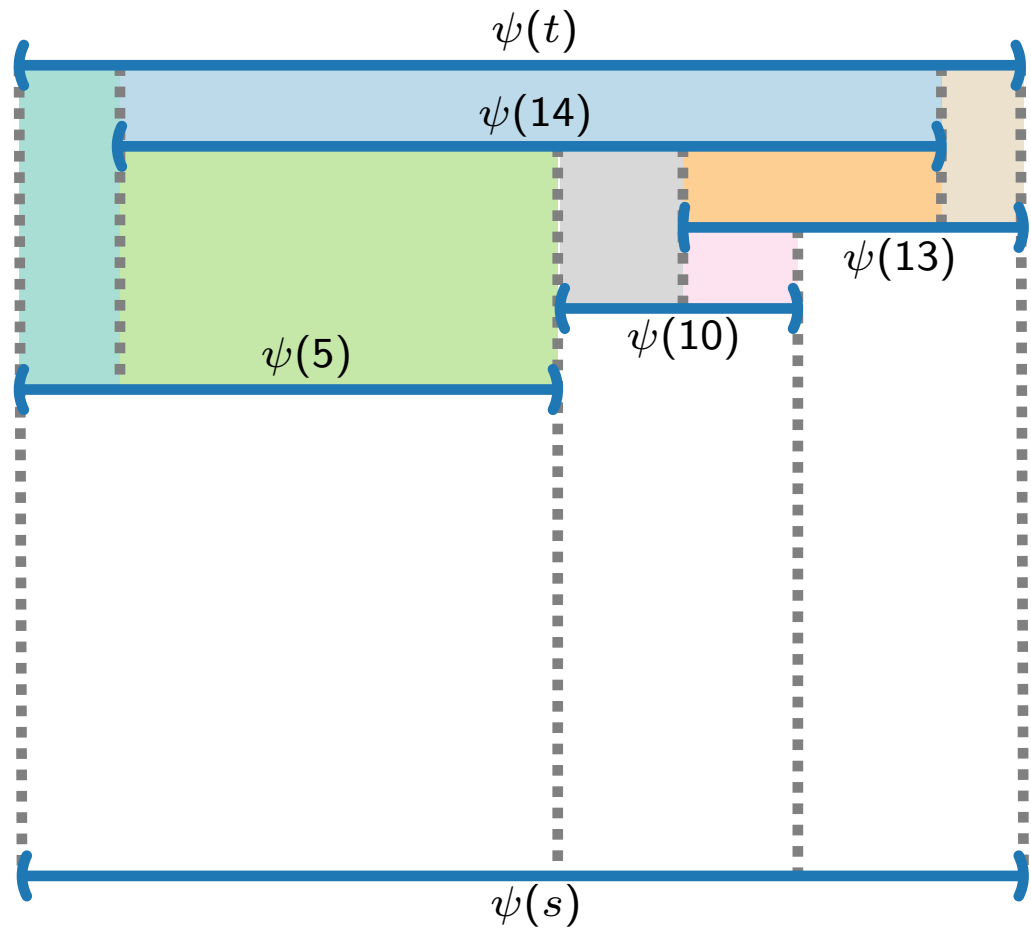
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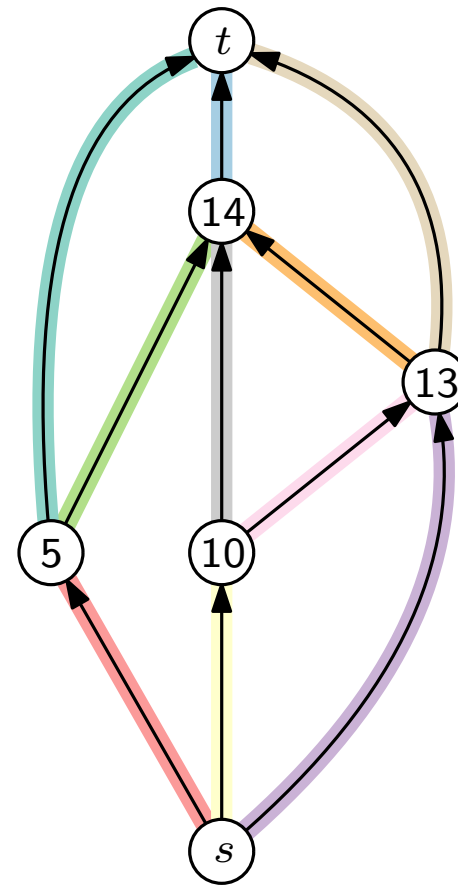
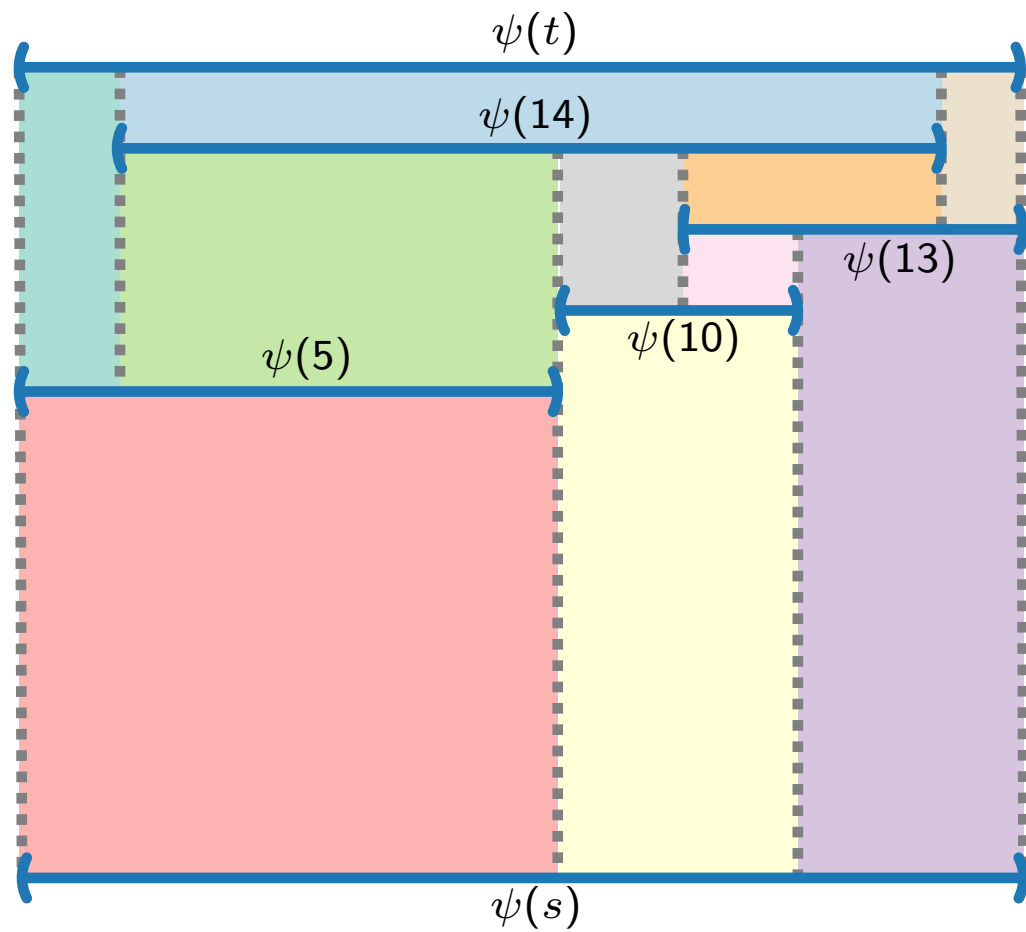
R Nodes



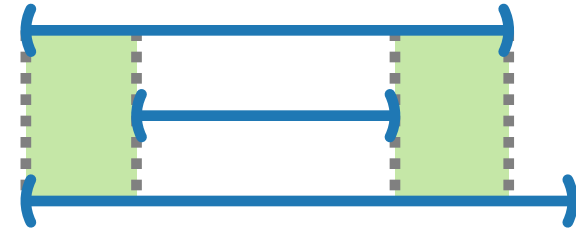
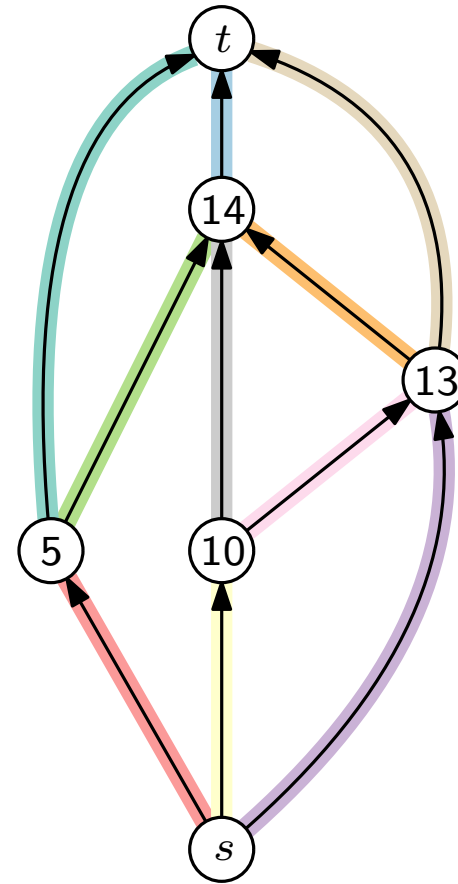
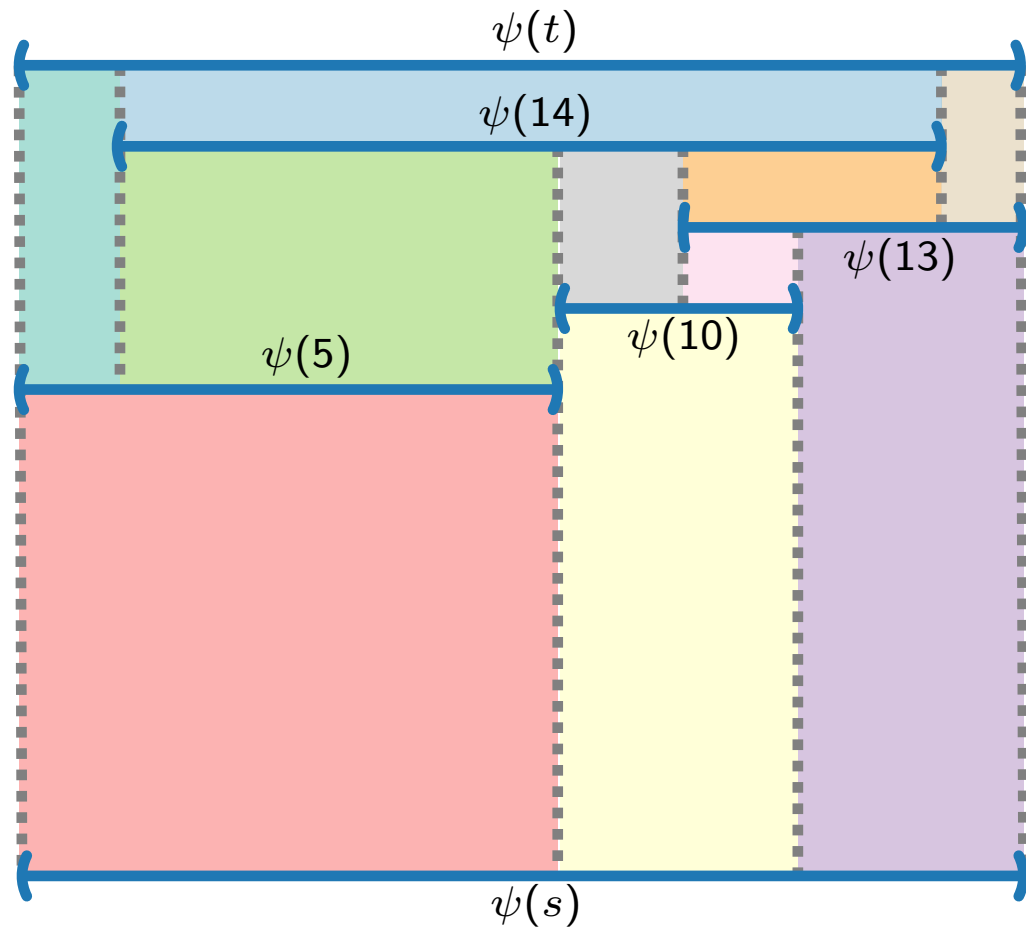
R Nodes



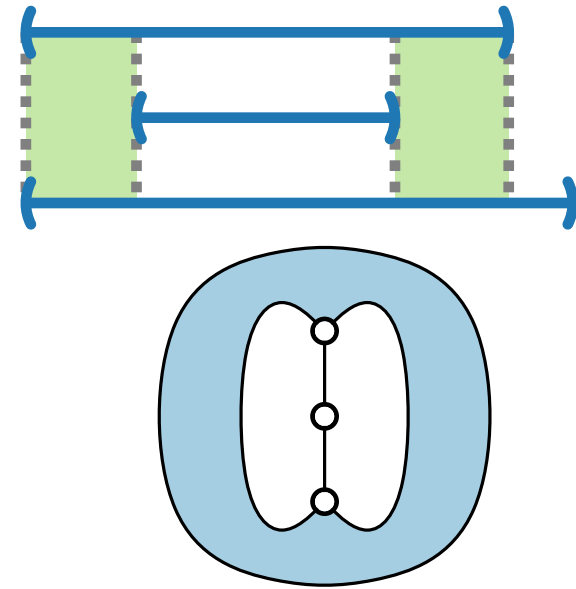
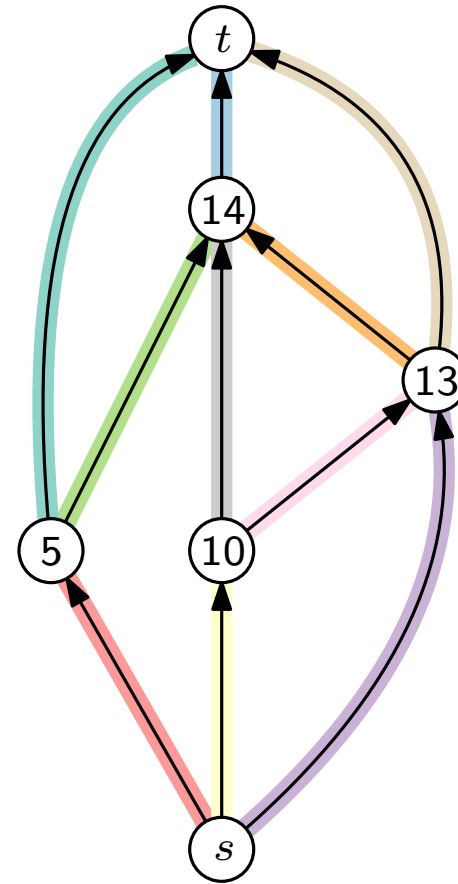
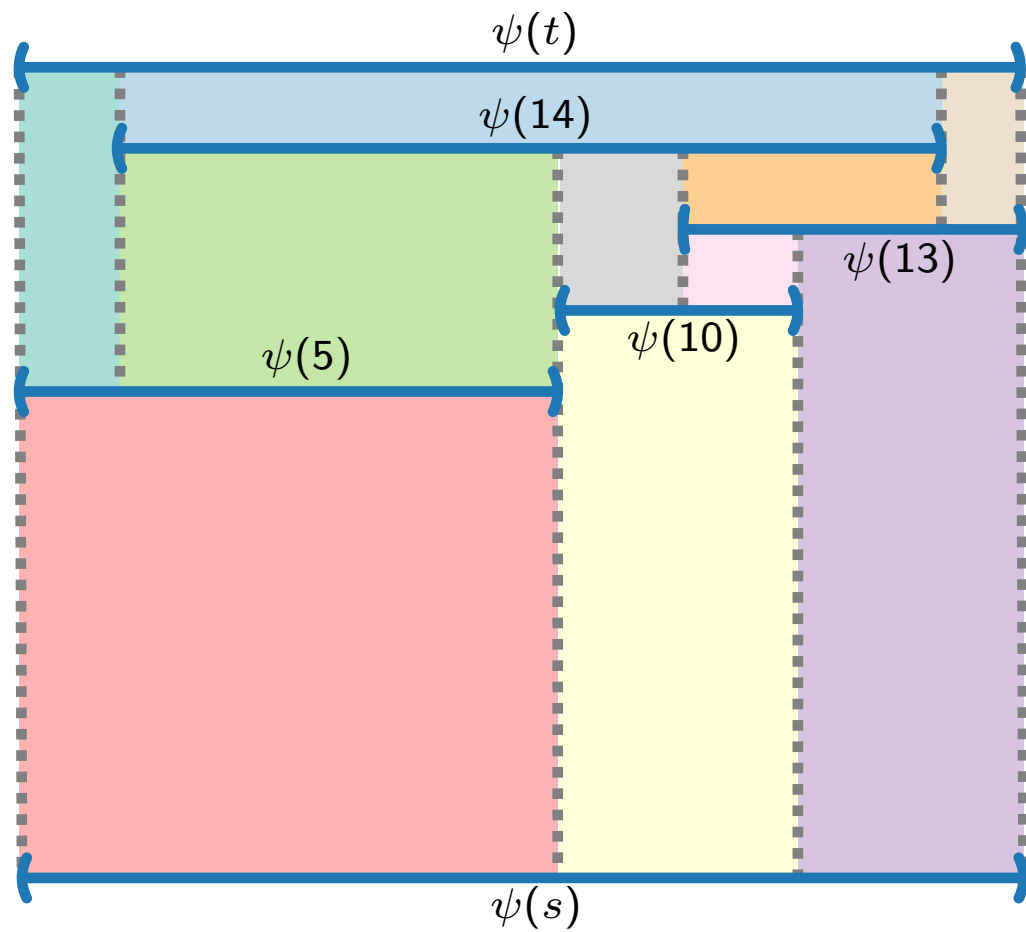
R Nodes



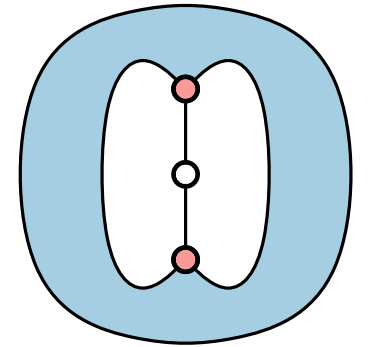
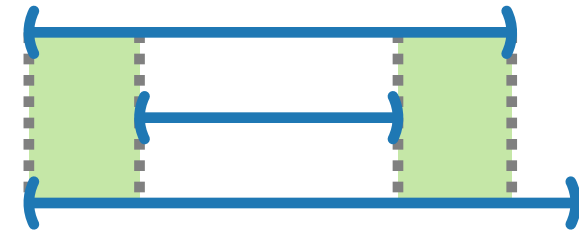
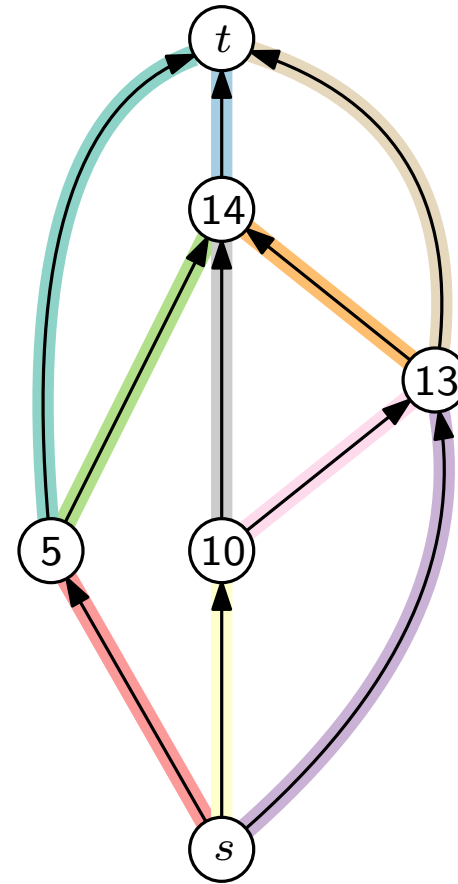
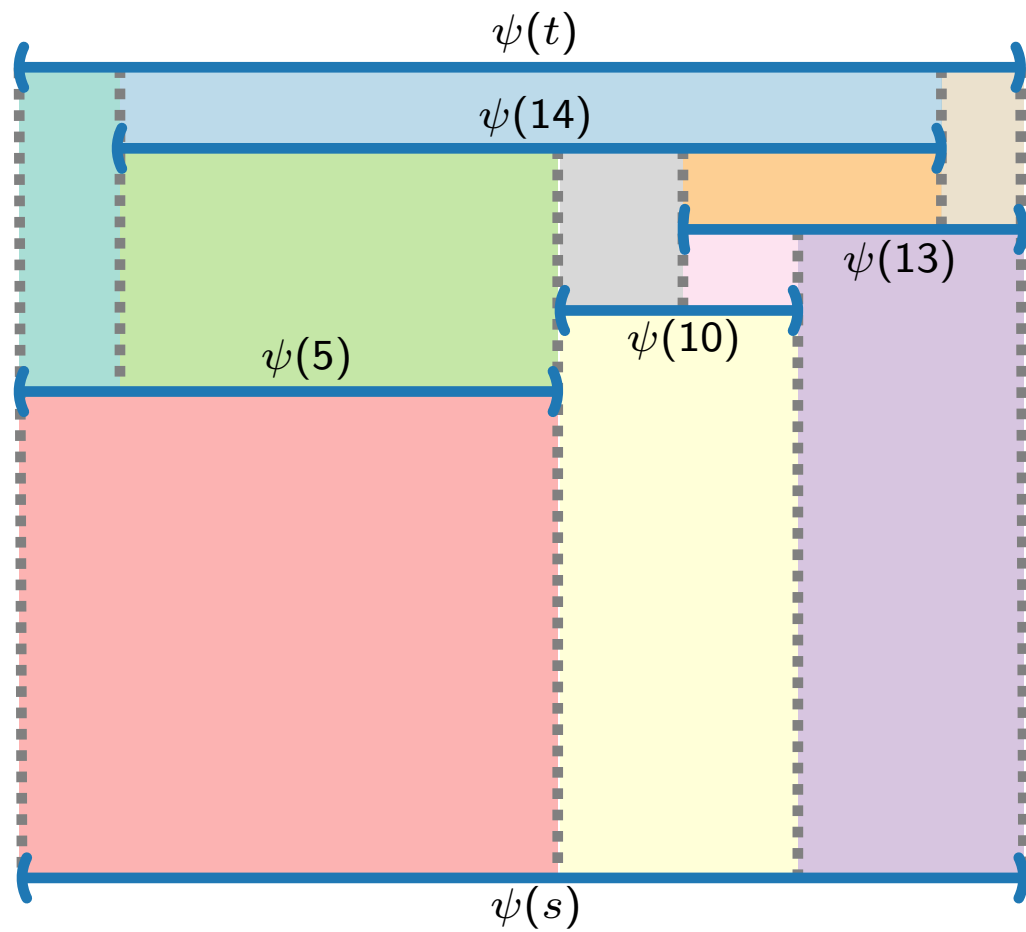
R Nodes



R Nodes

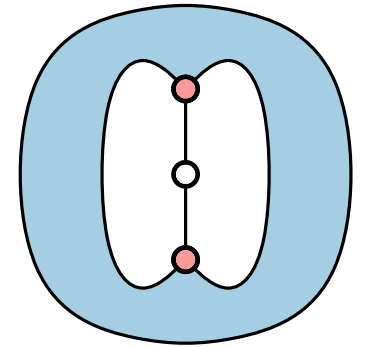
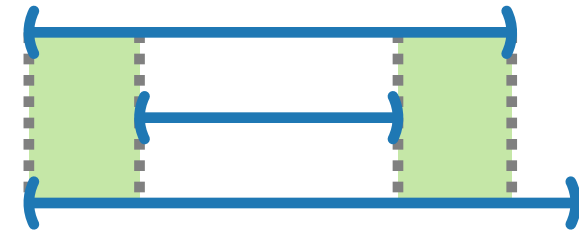
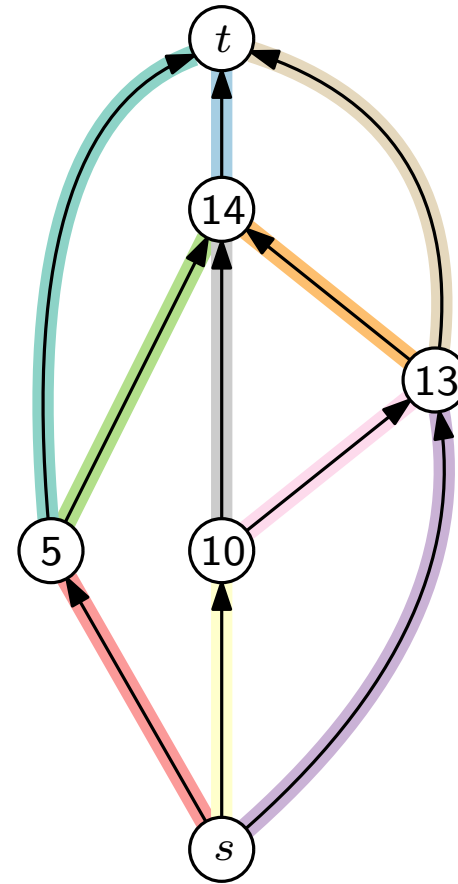
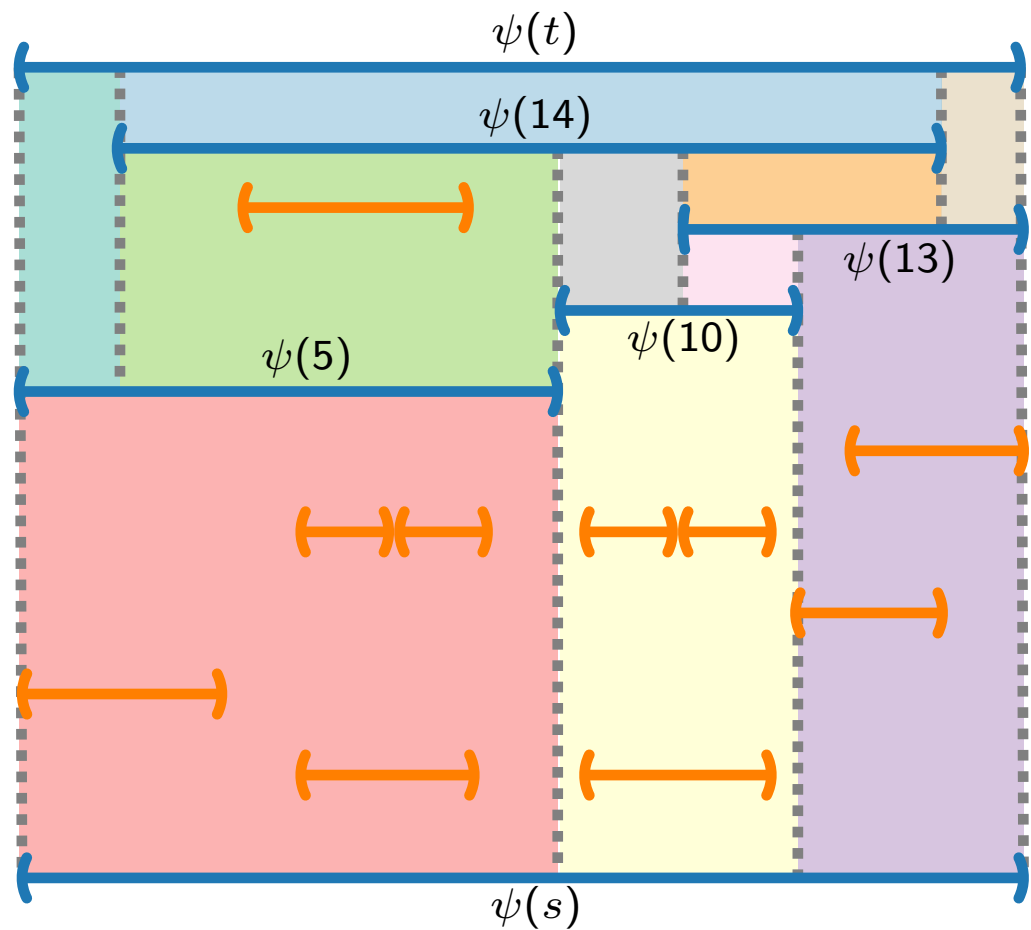


R Nodes



cutting pair!

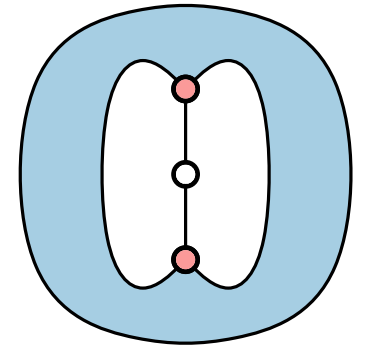
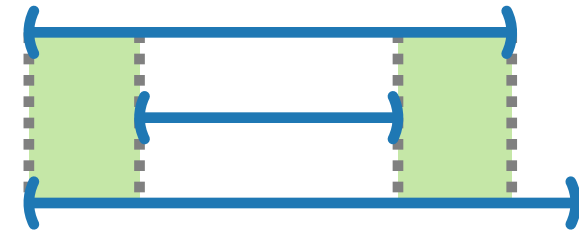
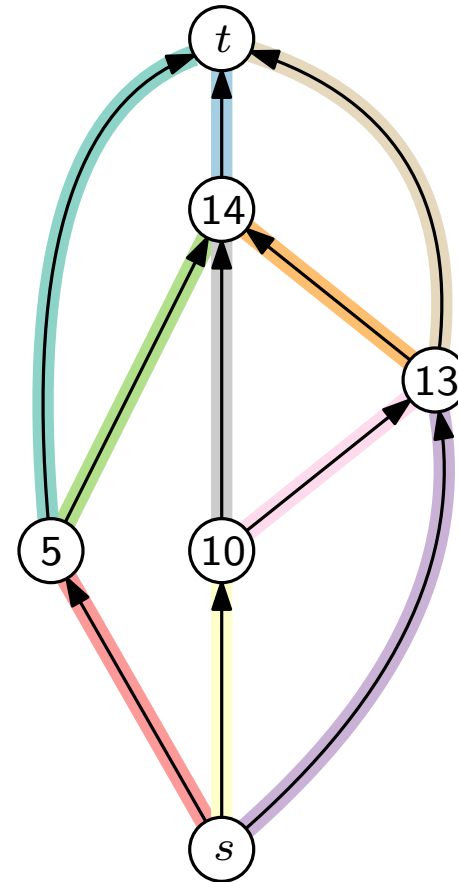
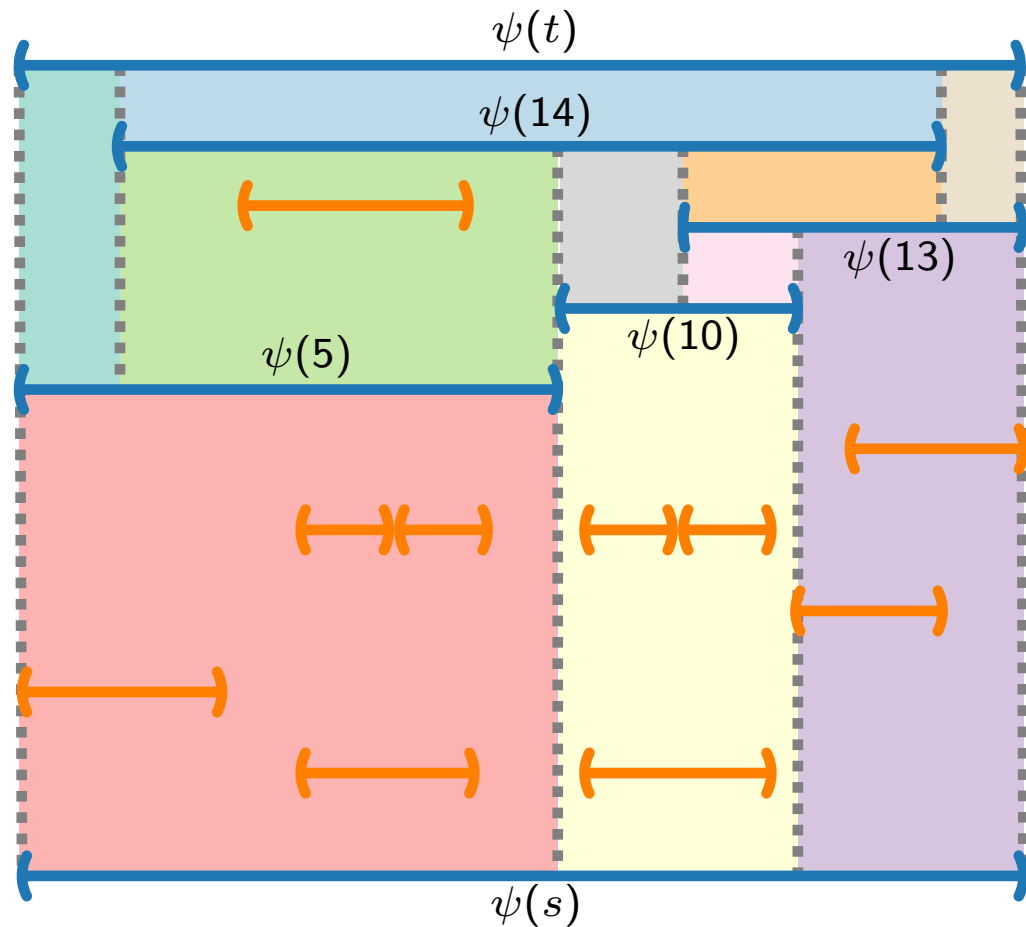
R Nodes



cutting pair!

R Nodes

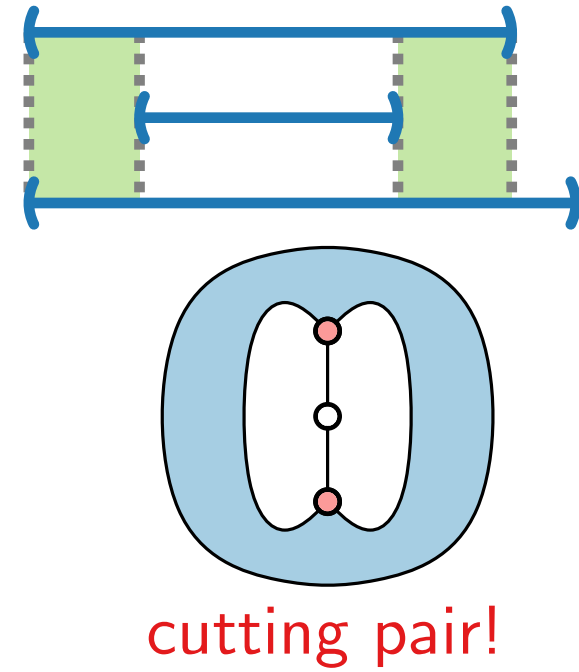
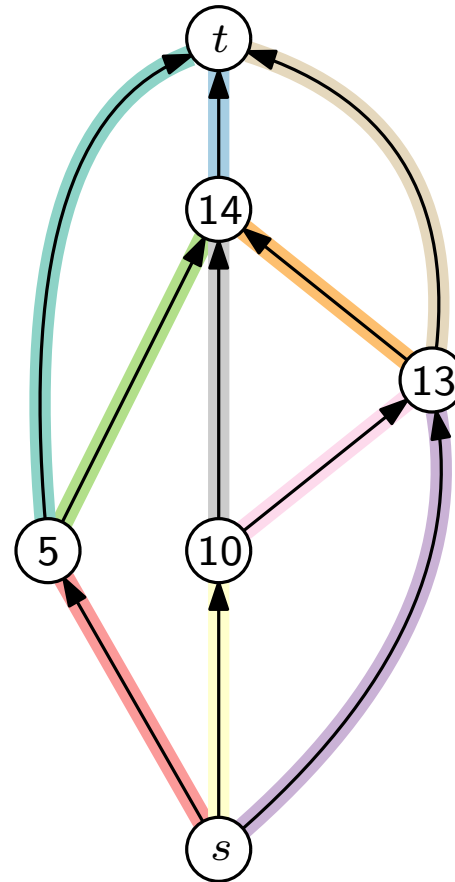
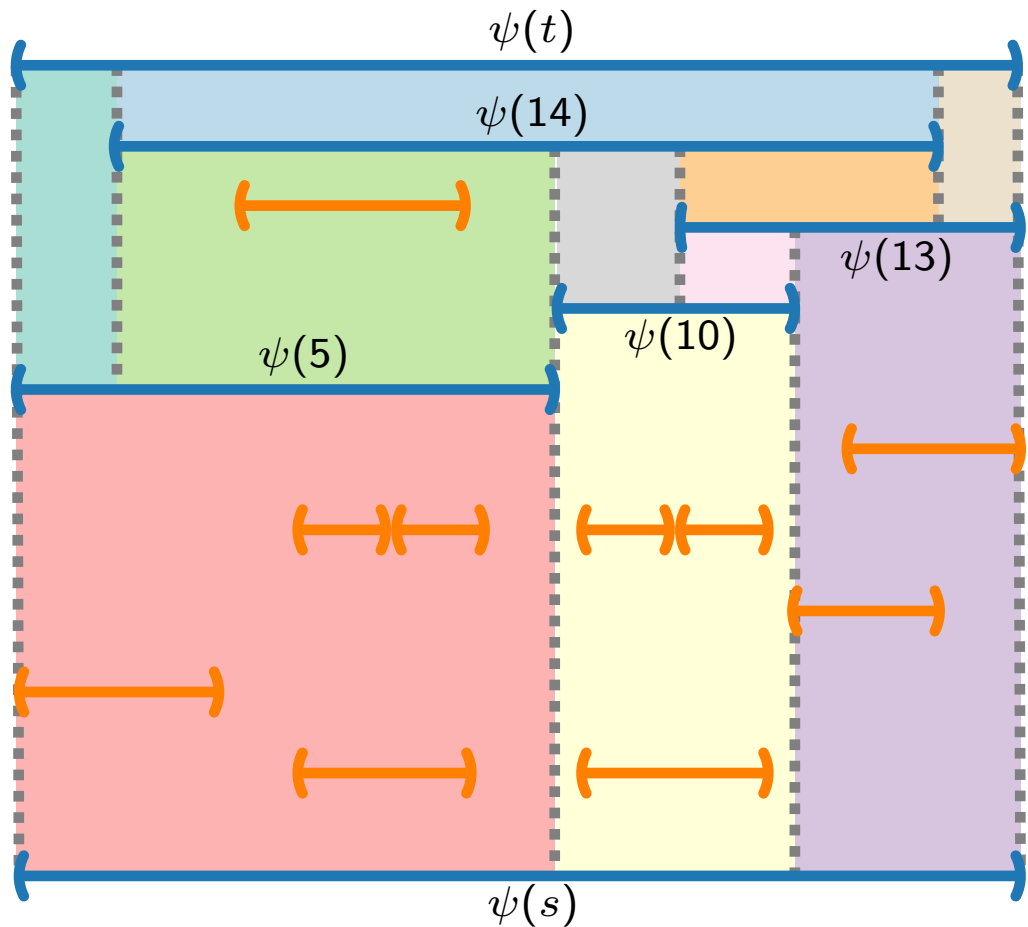
- for each child (edge) e :



cutting pair!

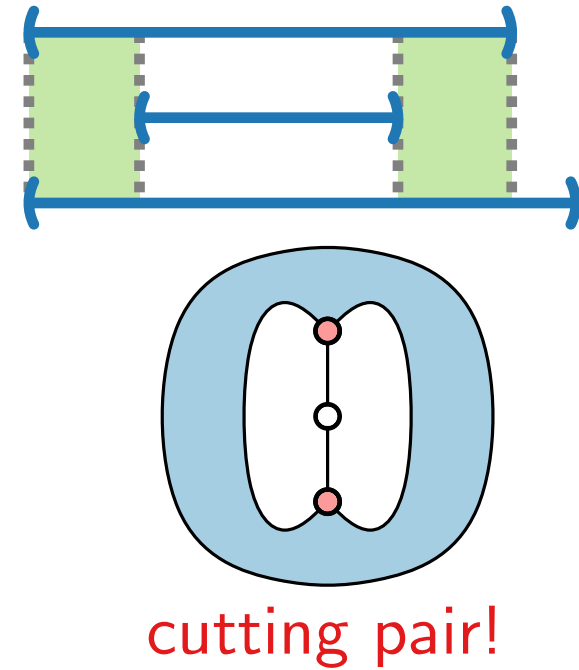
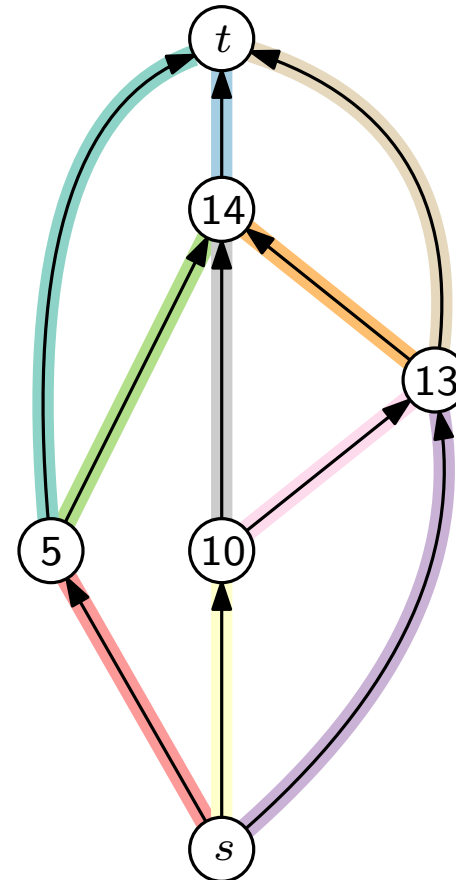
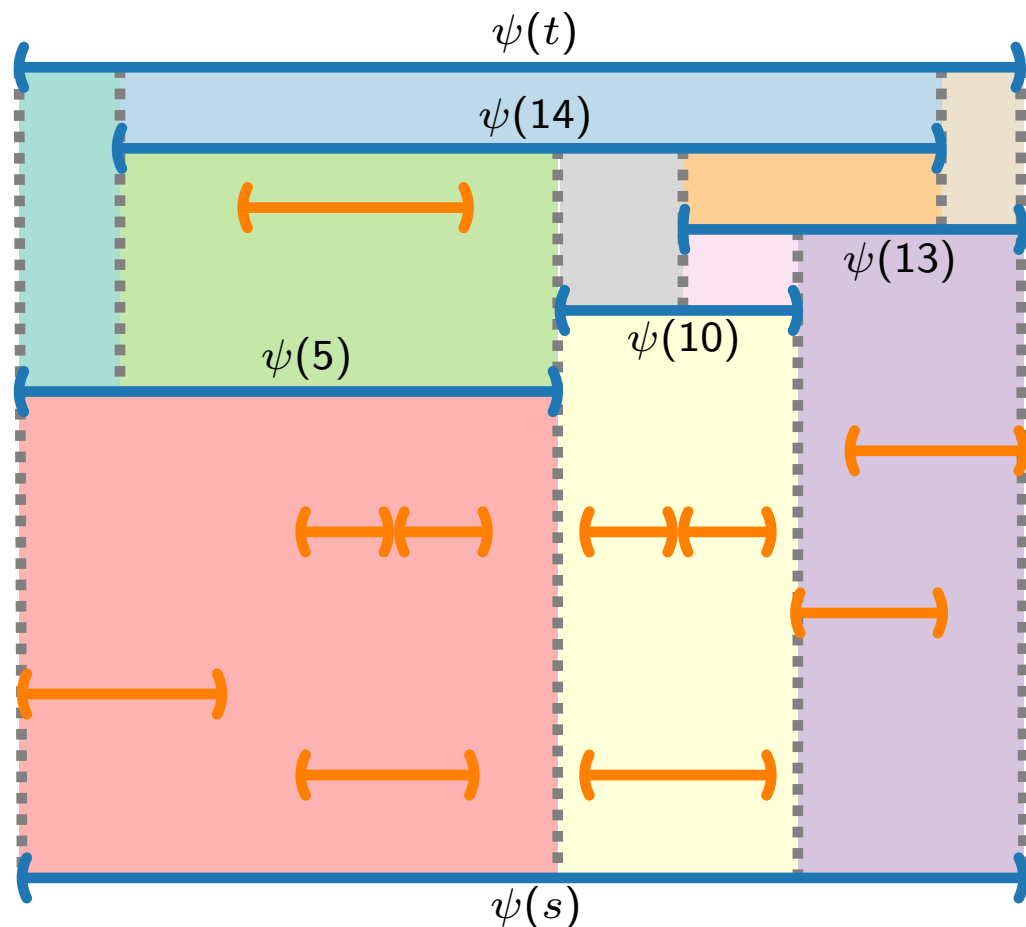
R Nodes

- for each child (edge) e :
 - find all types of $\{\mathbf{FF}, \mathbf{FL}, \mathbf{LF}, \mathbf{LL}\}$ that admit a drawing



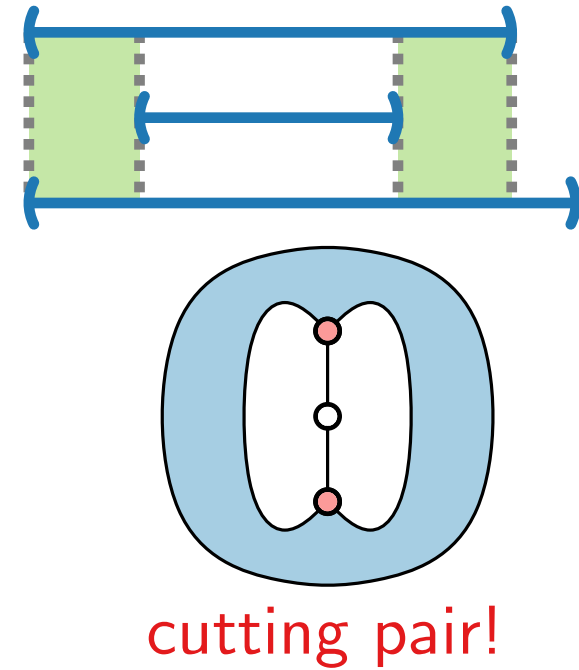
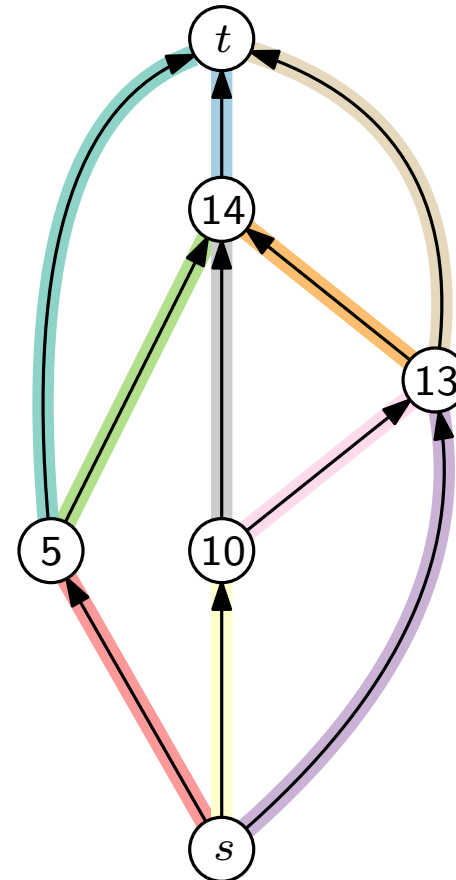
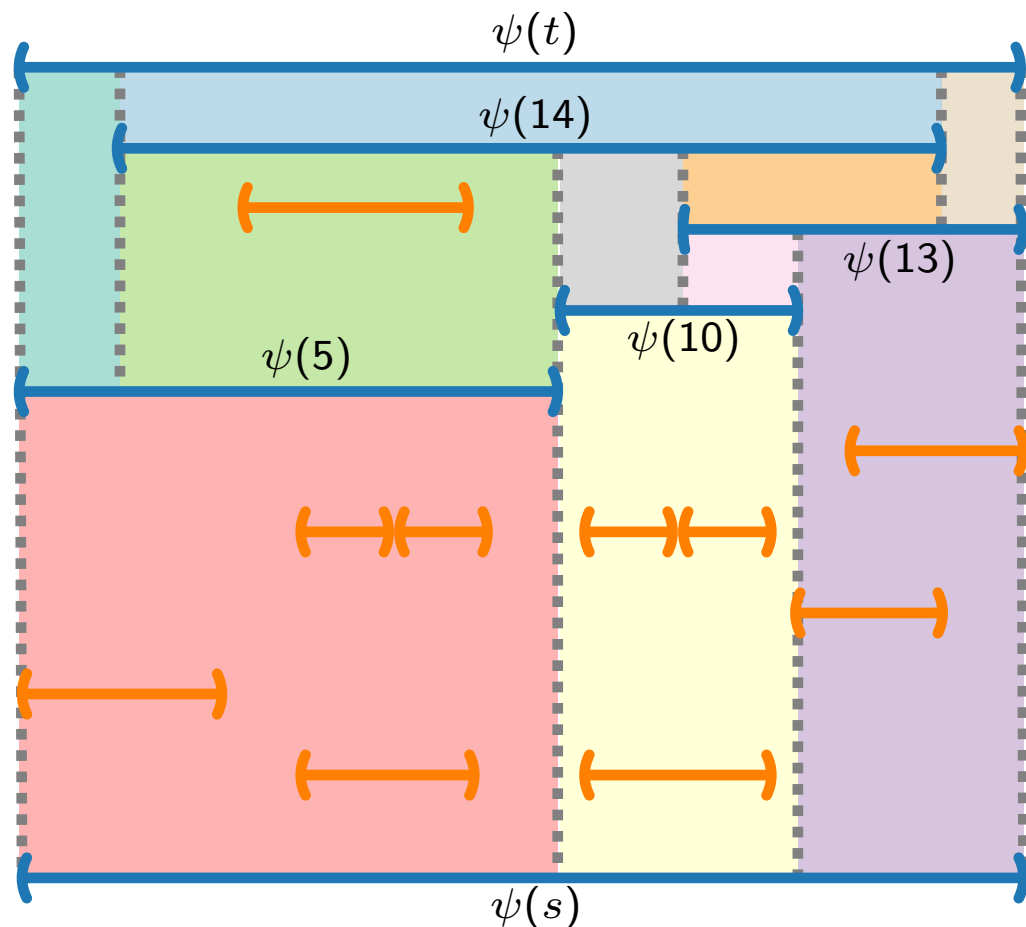
R Nodes with 2-SAT Formulation

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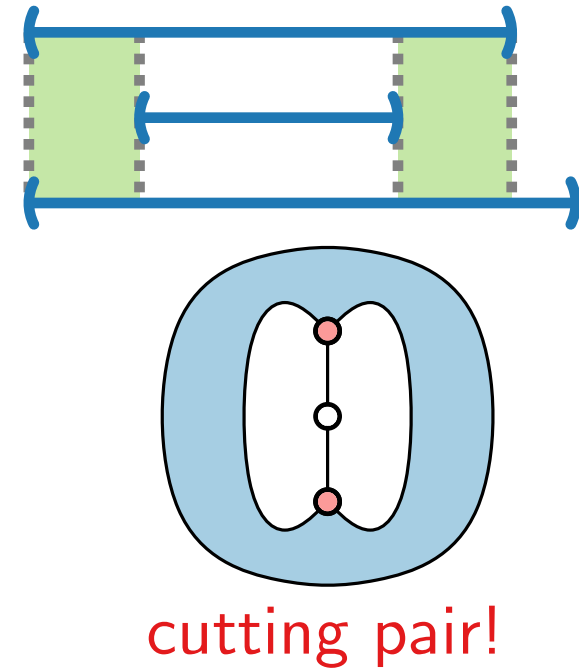
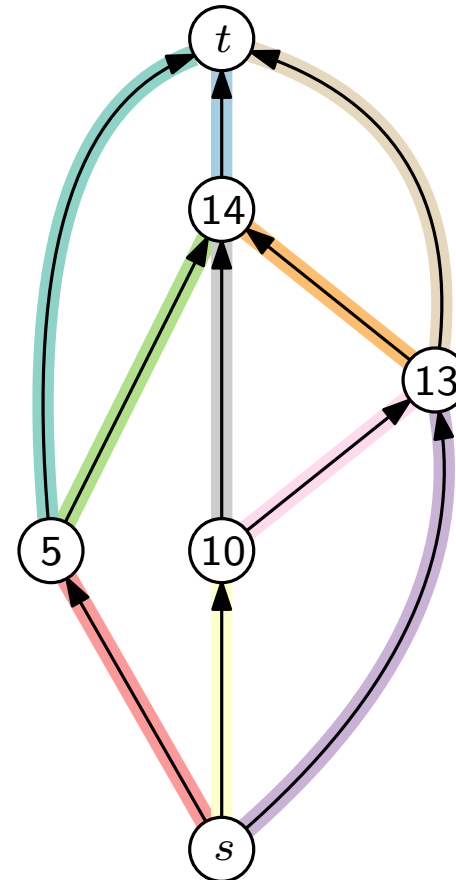
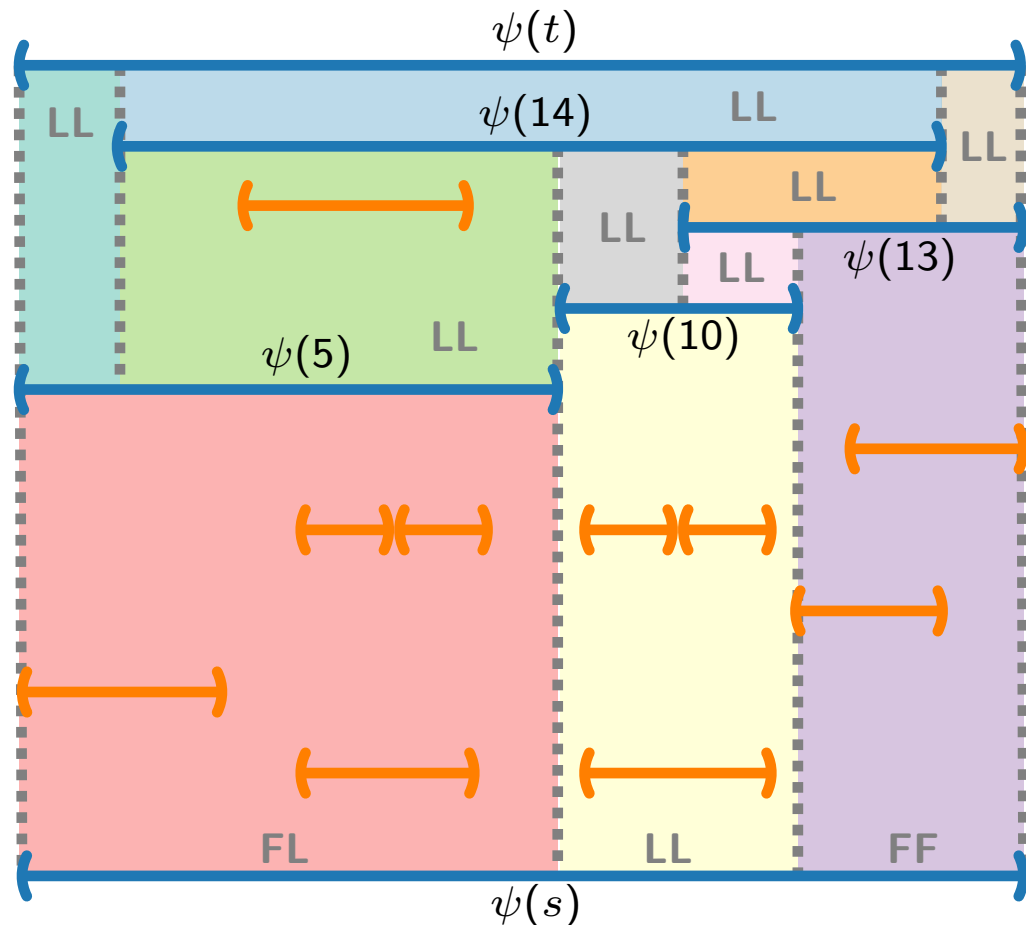
R Nodes with 2-SAT Formulation

- for each child (edge) e :
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 - 2 variables l_e, r_e encoding fixed/loose type of its tile



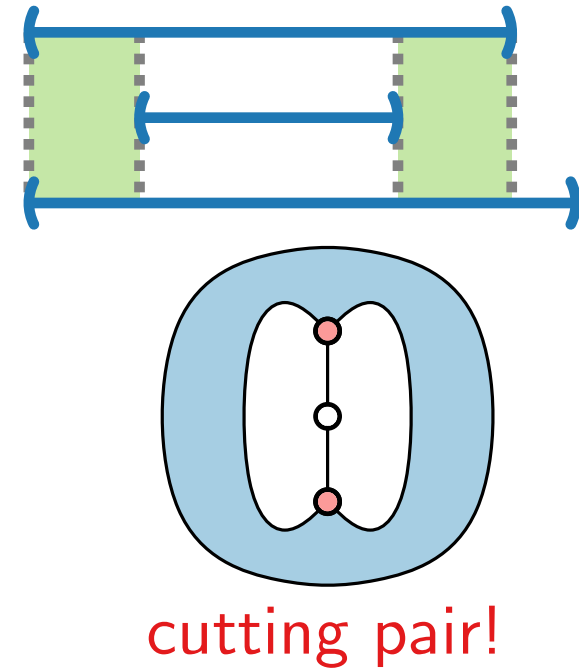
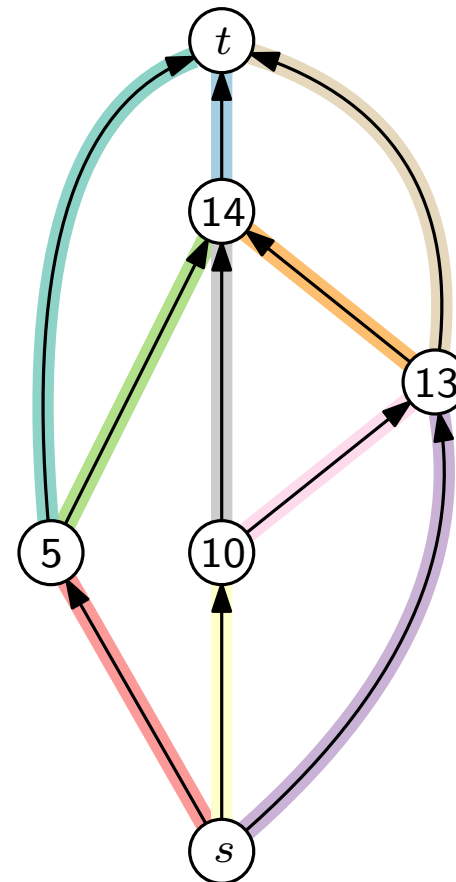
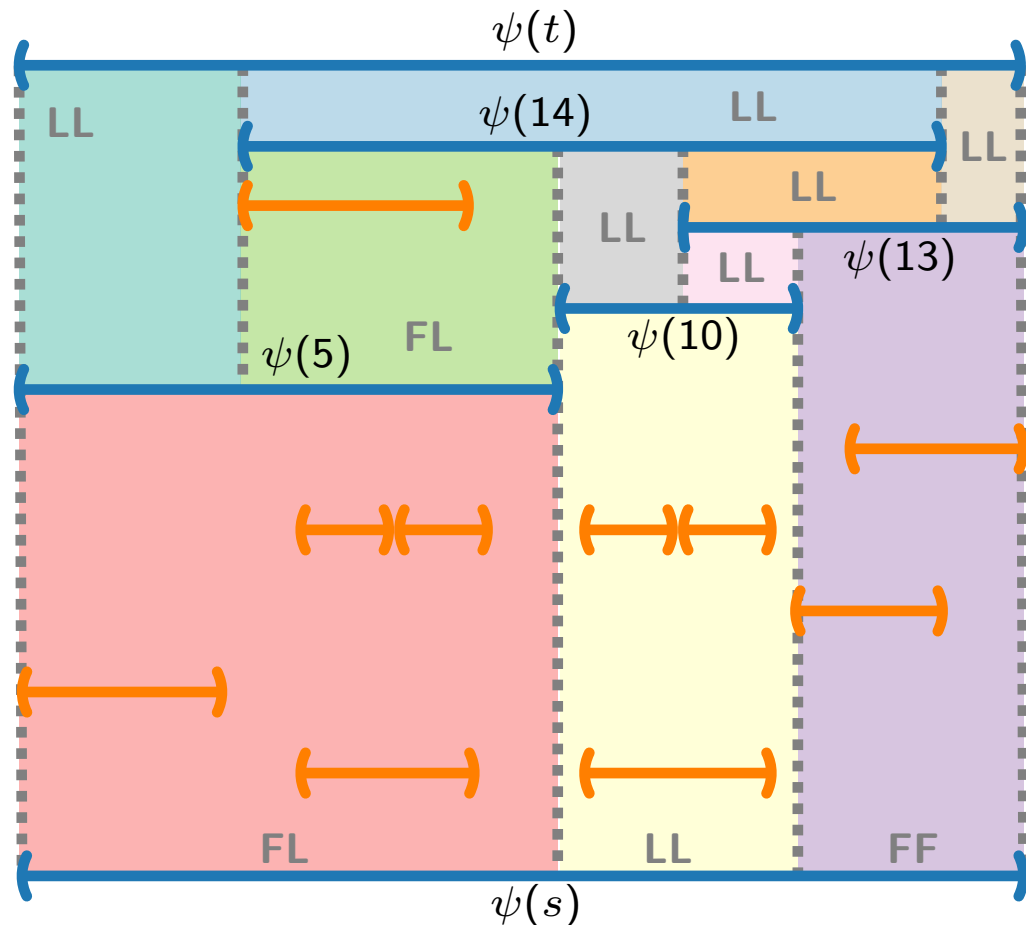
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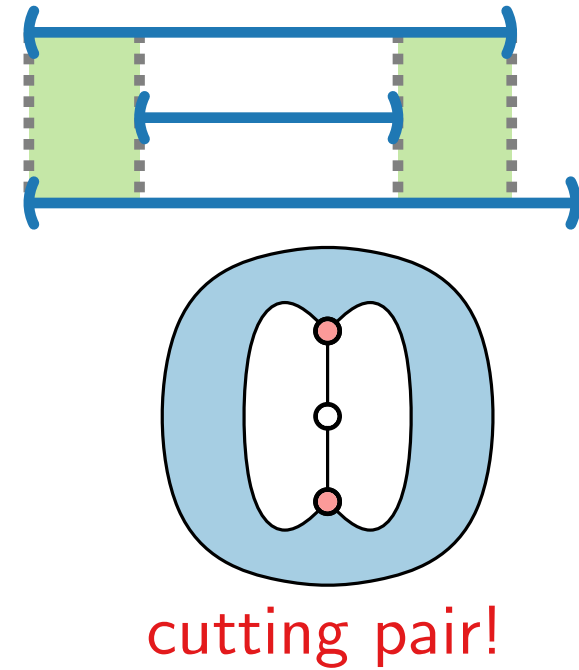
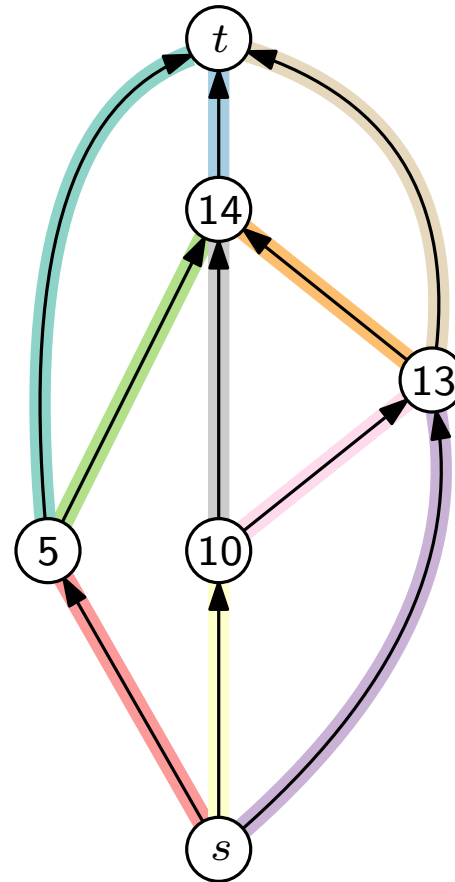
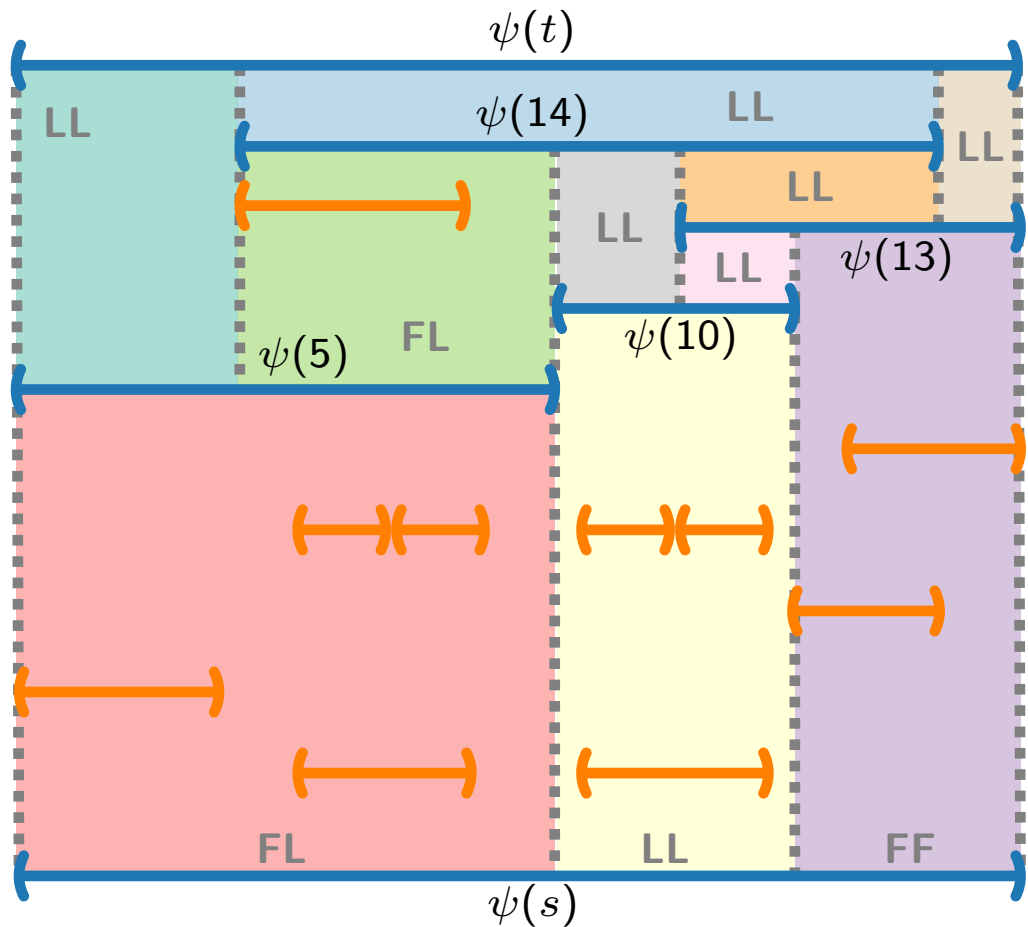
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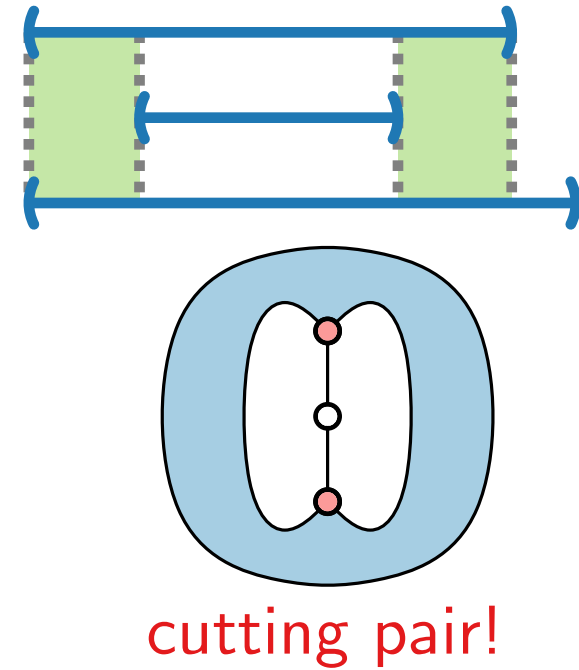
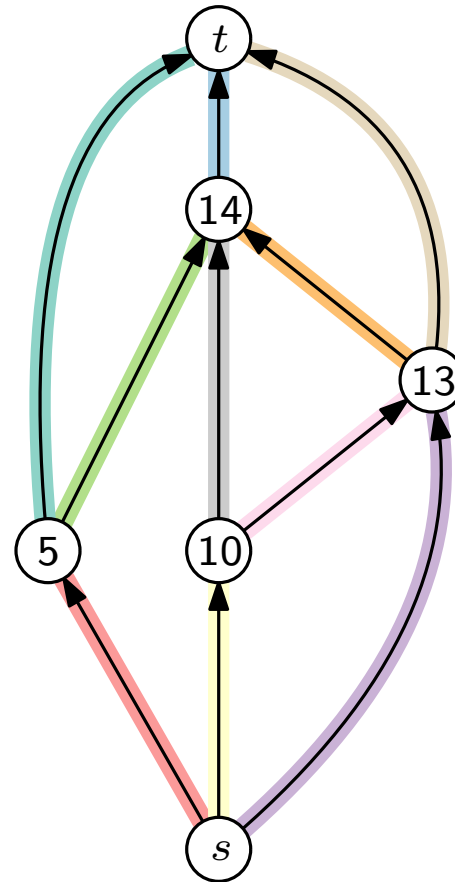
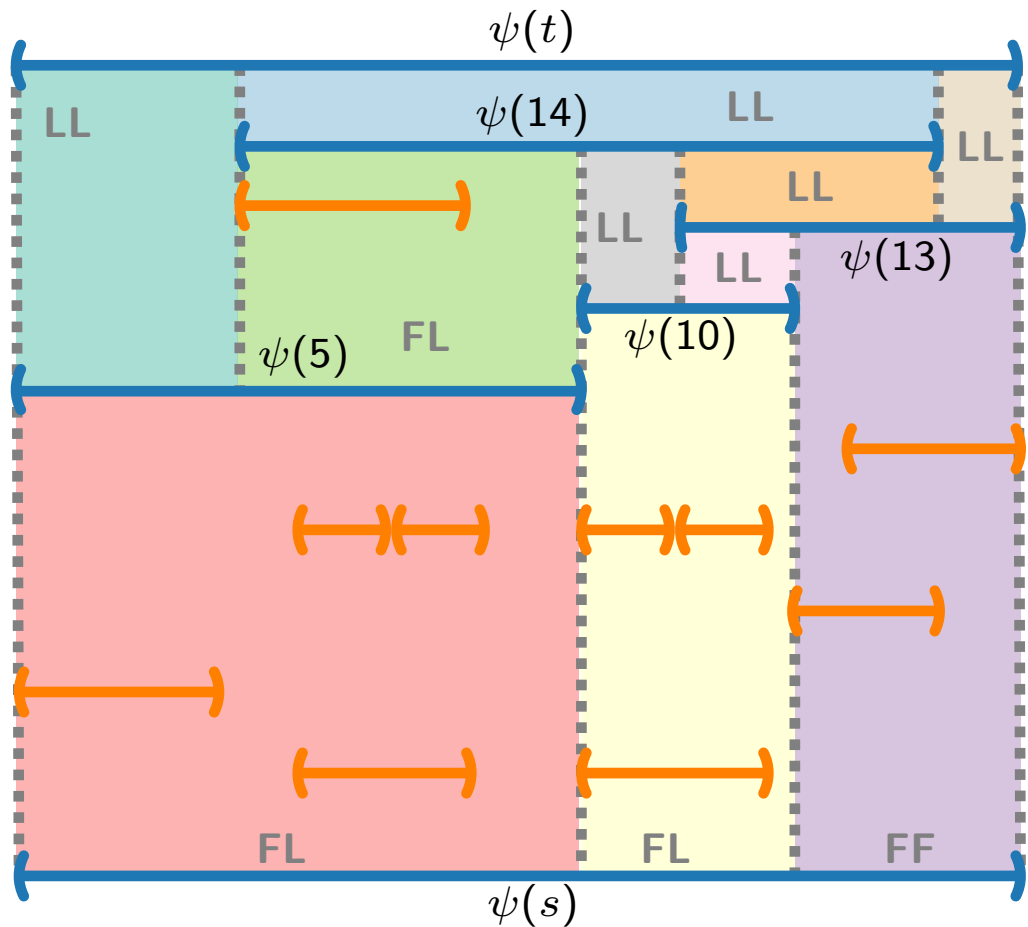
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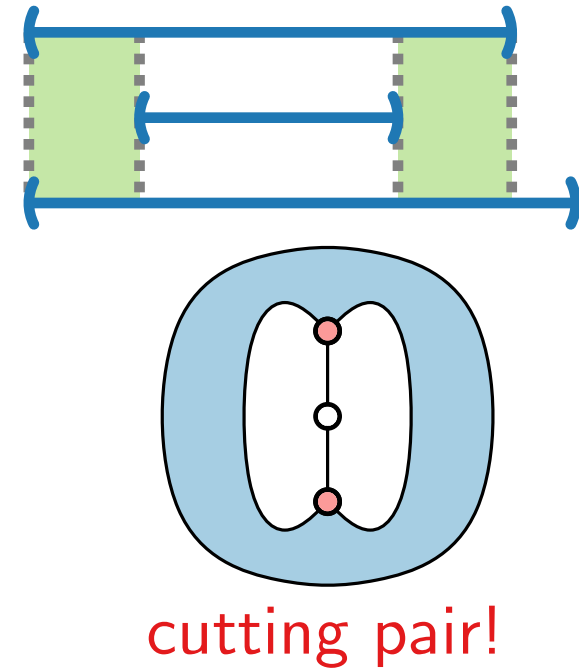
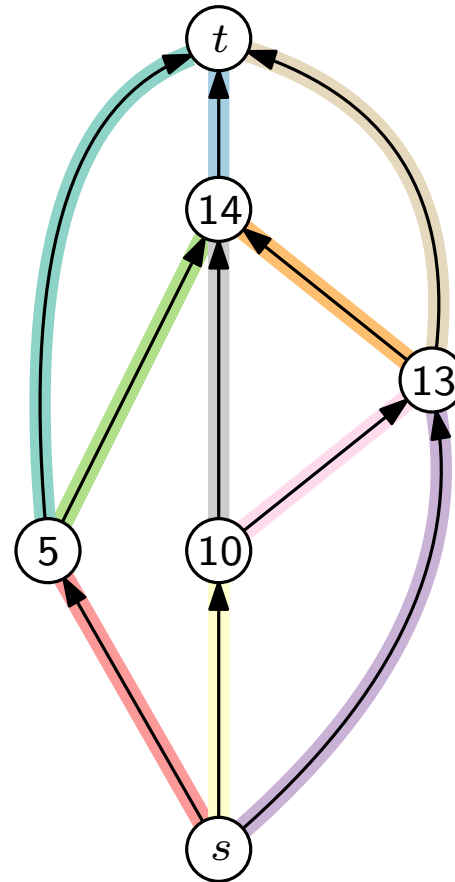
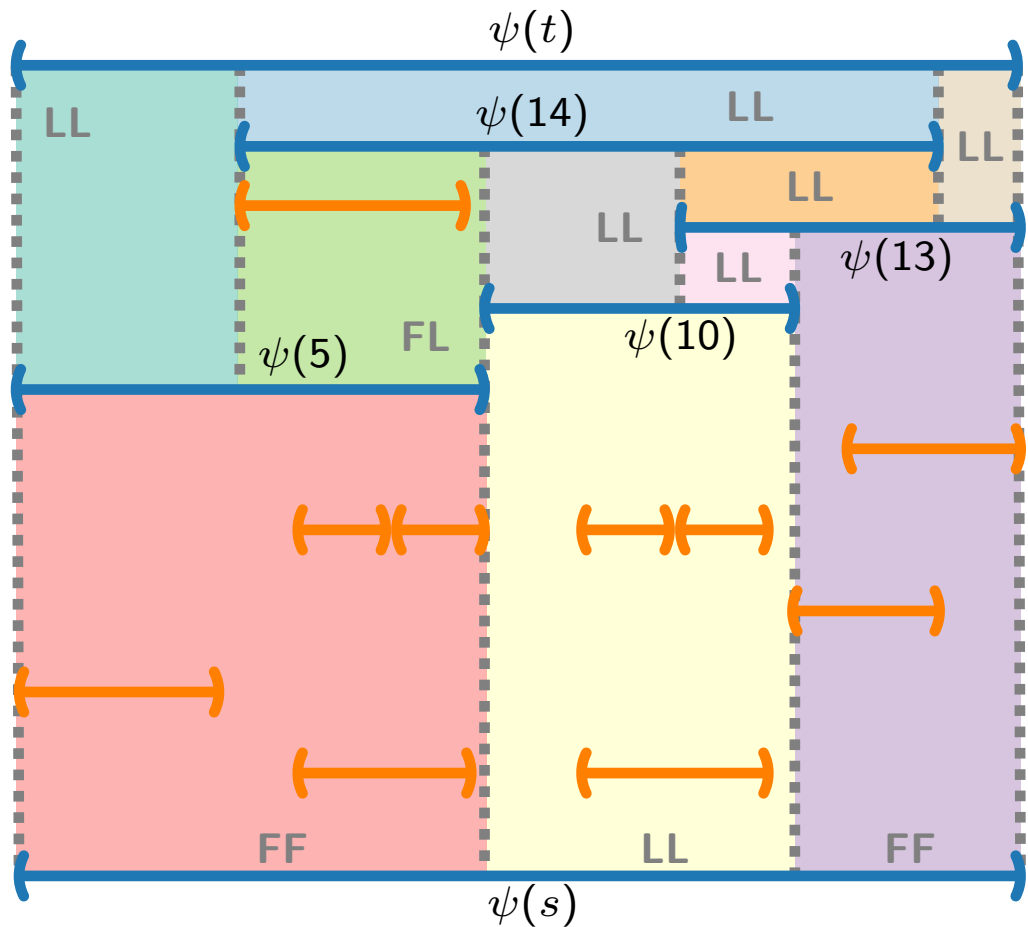
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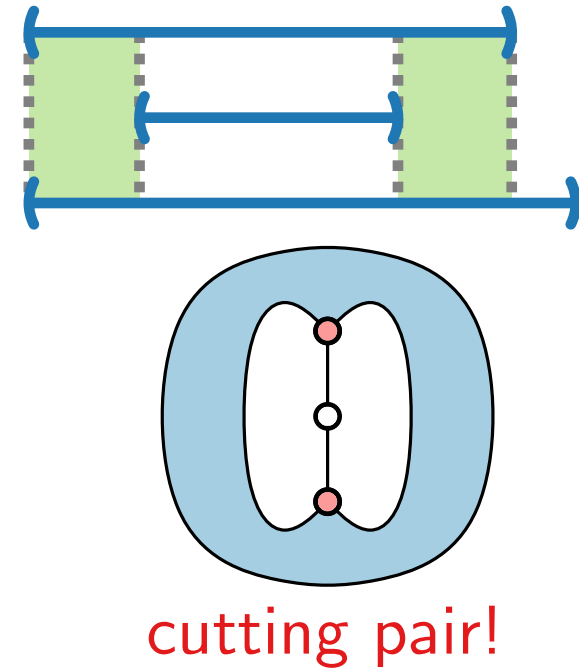
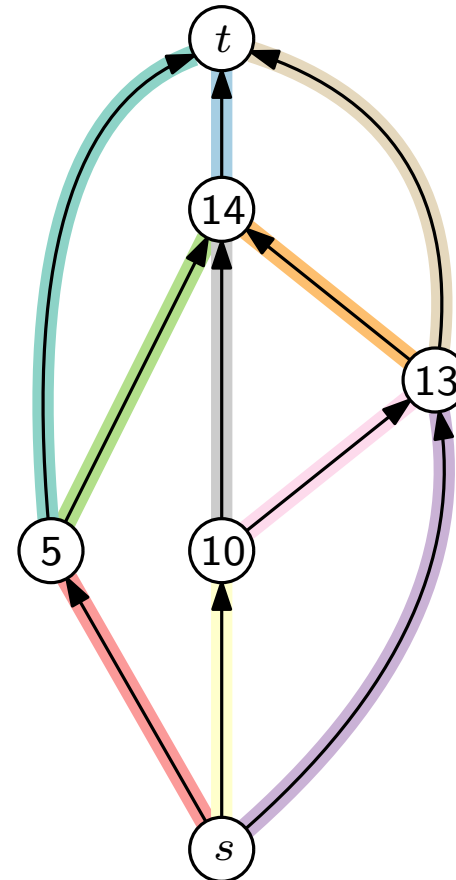
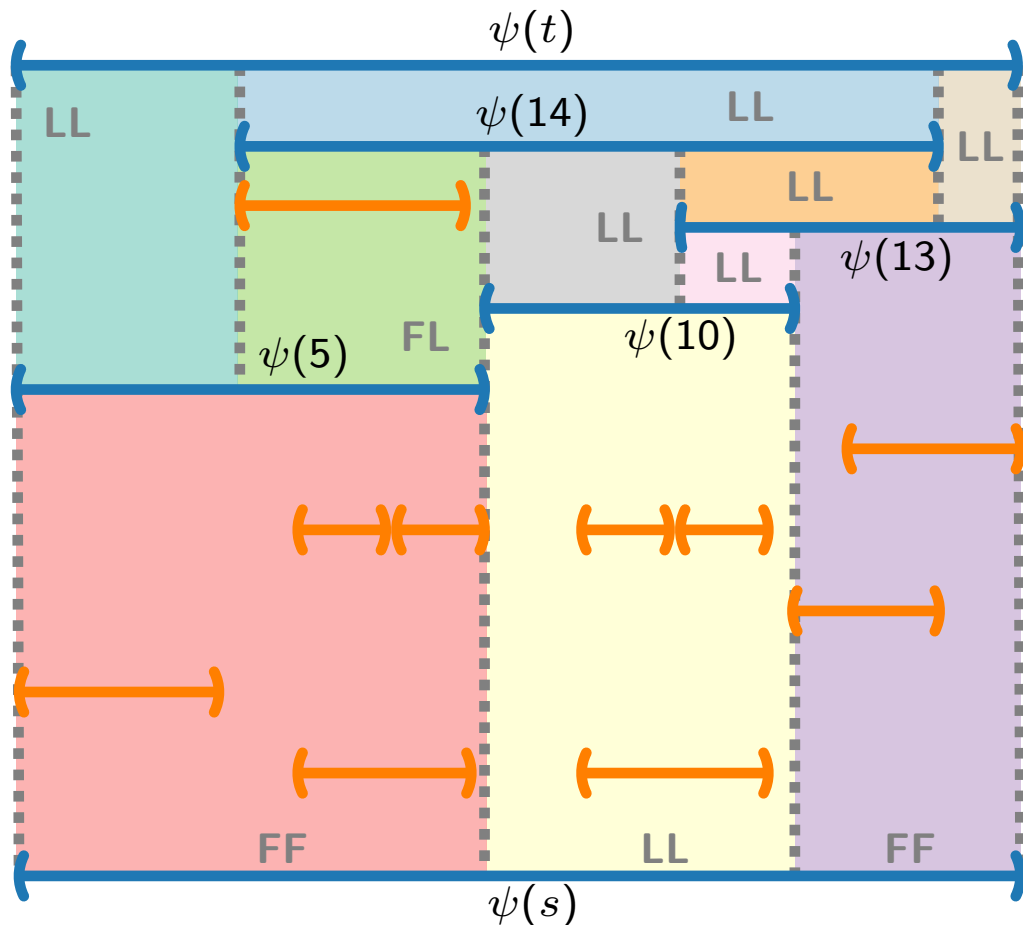
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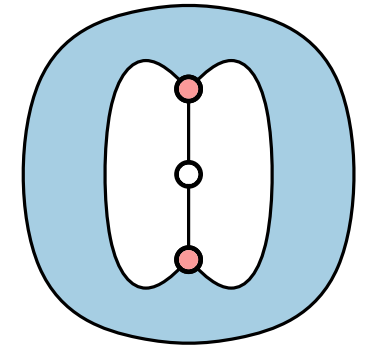
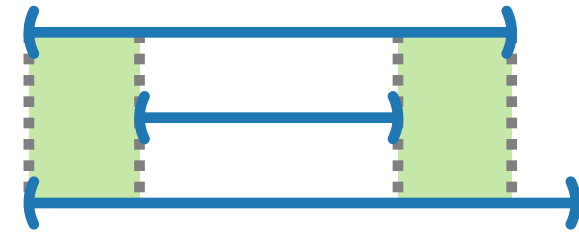
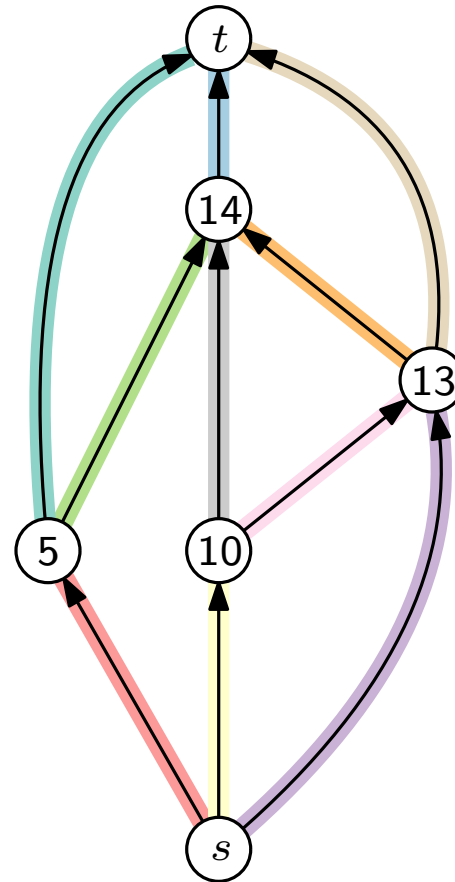
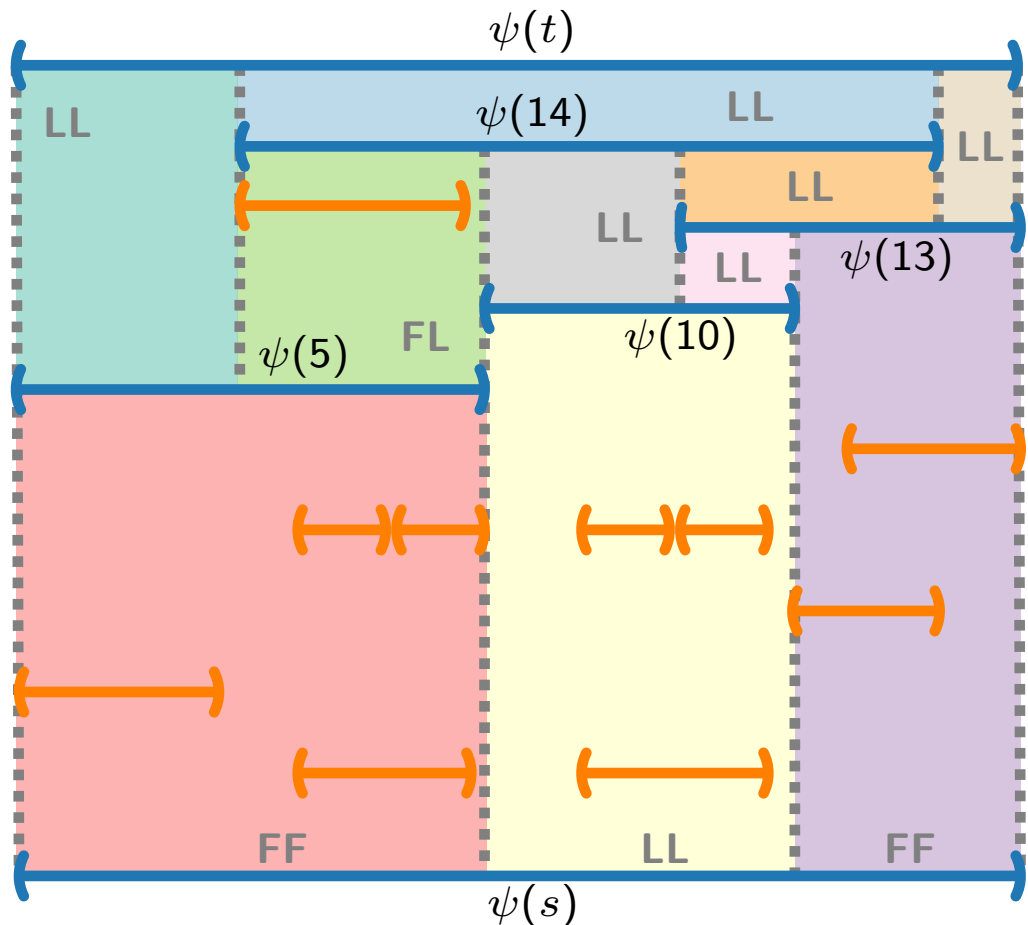
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R Nodes with 2-SAT Formulation

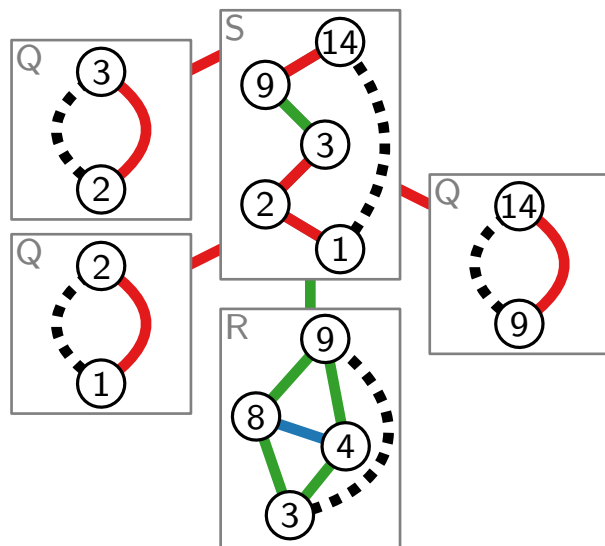
- for each child (edge) e :
 - find all types of $\{\mathbf{FF}, \mathbf{FL}, \mathbf{LF}, \mathbf{LL}\}$ that admit a drawing
 - 2 variables l_e, r_e encoding fixed/loose type of its tile
 - consistency clauses – $O(n^2)$ many, but can be reduced to $O(n \log^2 n)$



cutting pair!

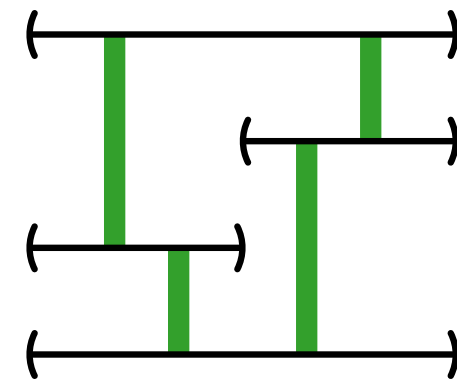
Visualization of Graphs

Lecture 9: Partial Visibility Representation Extension



Part VI:
 NP-Hardness
 of General Case

Jonathan Klawitter



NP-Hardness of RepExt in General Case

Theorem 2.

ε -Bar Visibility Representation Ext. is NP-complete.

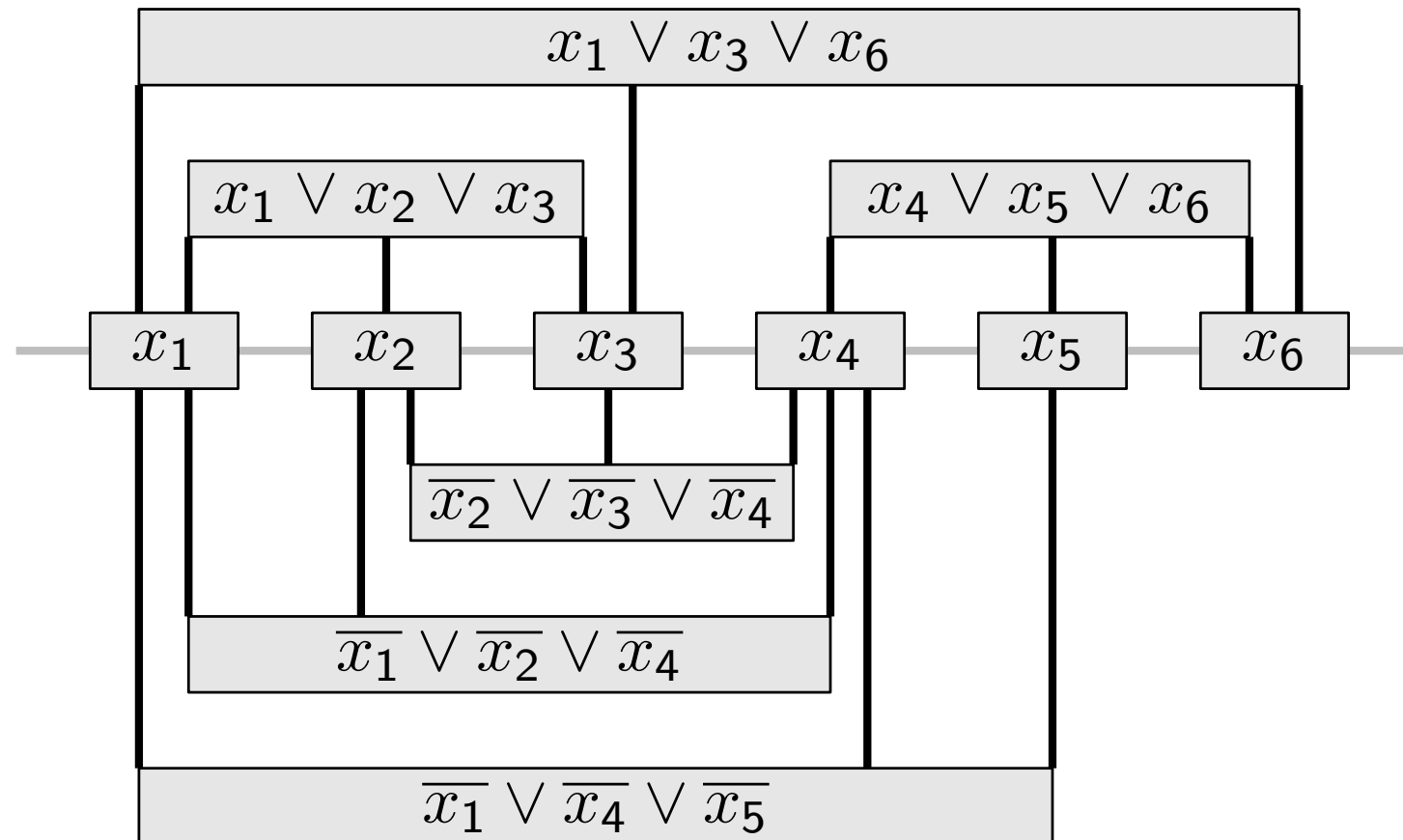
- Reduction from Planar Monotone 3-SAT

NP-Hardness of RepExt in General Case

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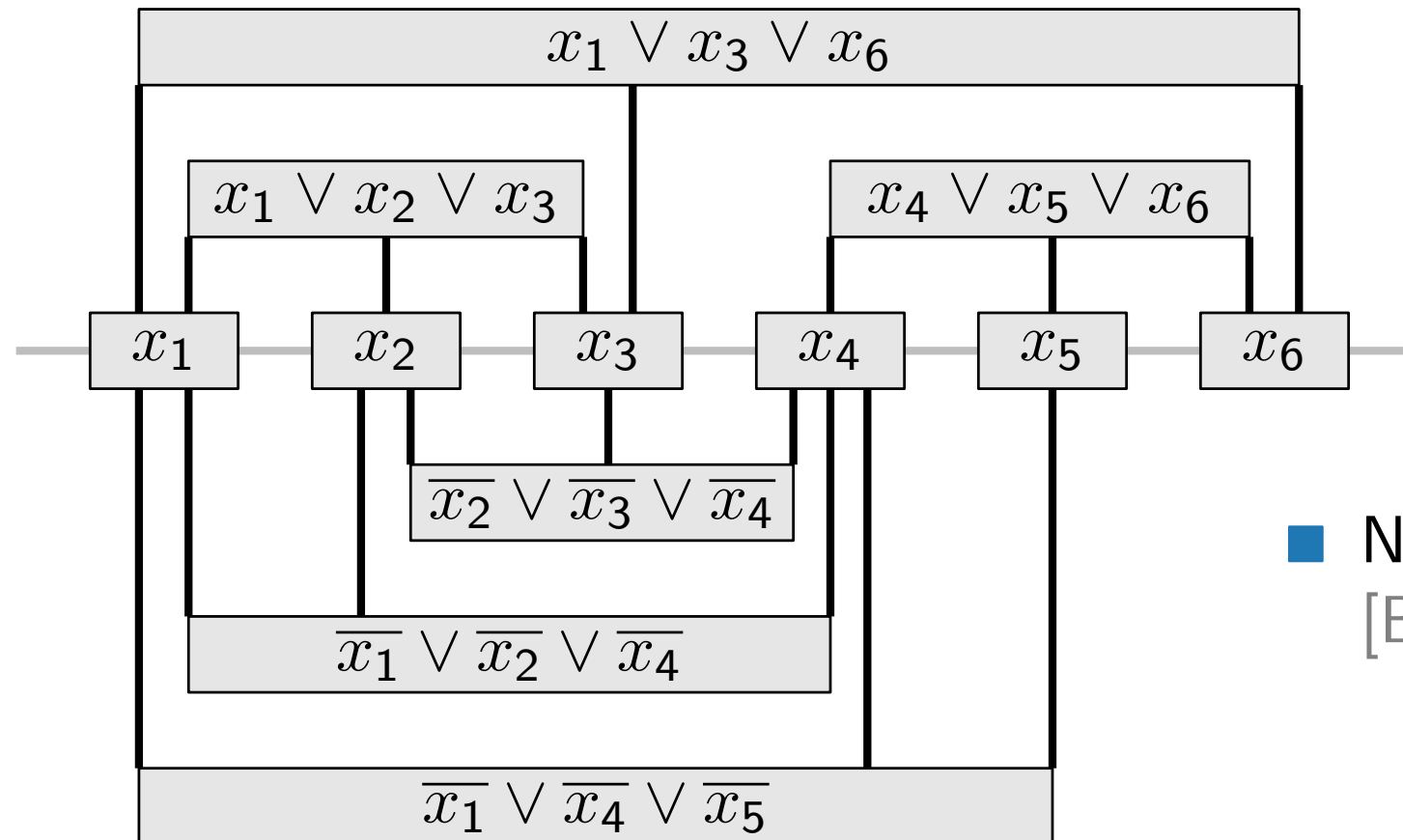


NP-Hardness of RepExt in General Case

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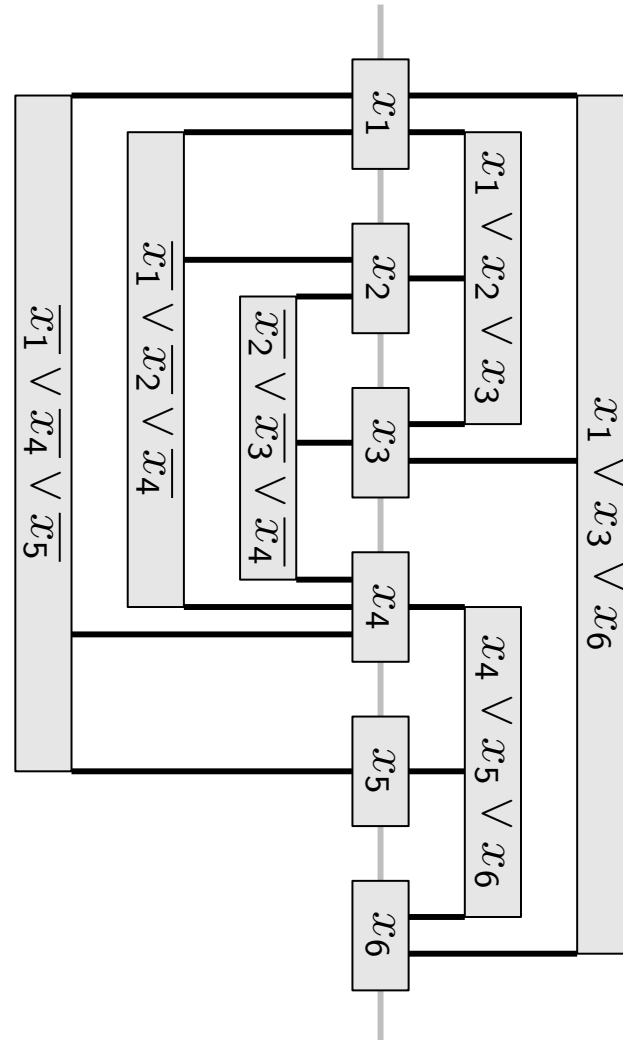
- NP-complete
[Berg & Khosravi '10]

NP-Hardness of RepExt in General Case

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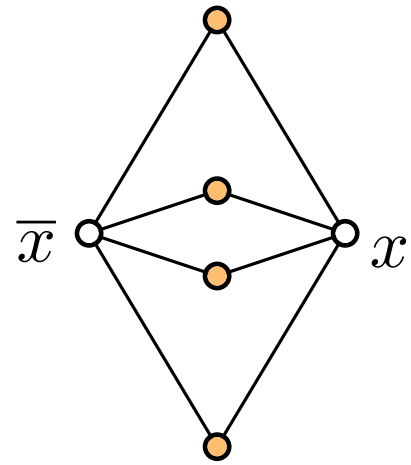
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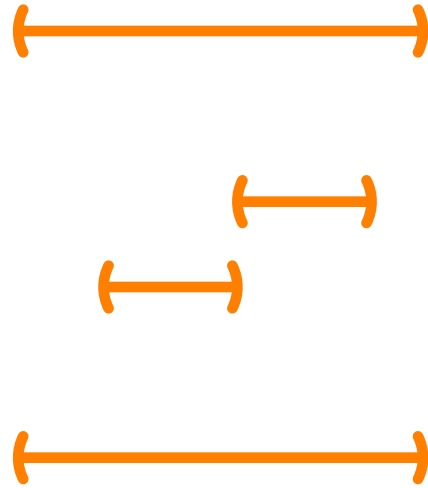
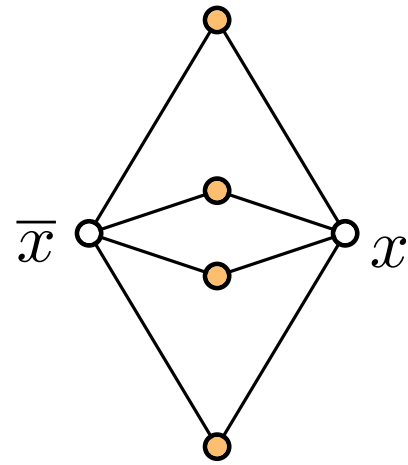


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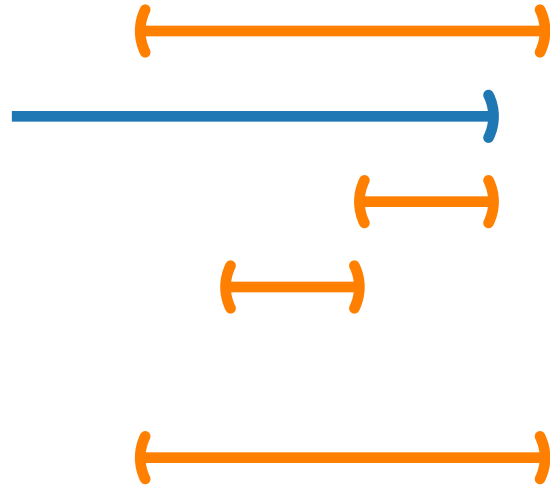
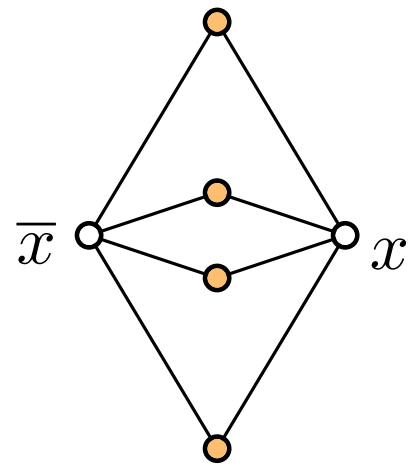
Variable Gadget



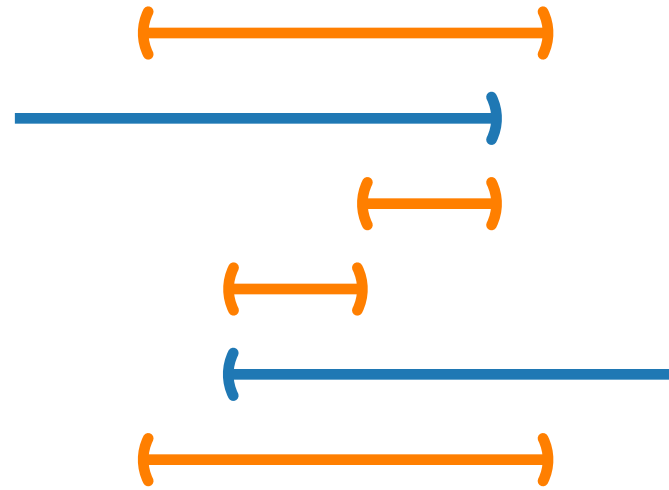
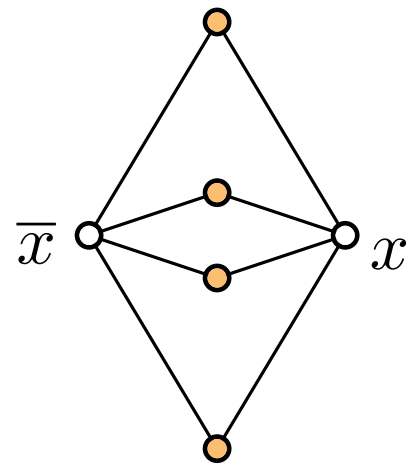
Variable Gadget



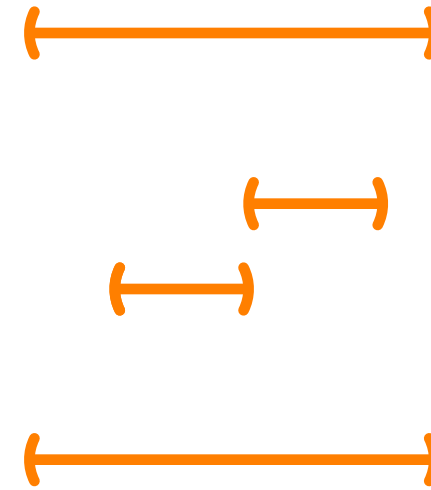
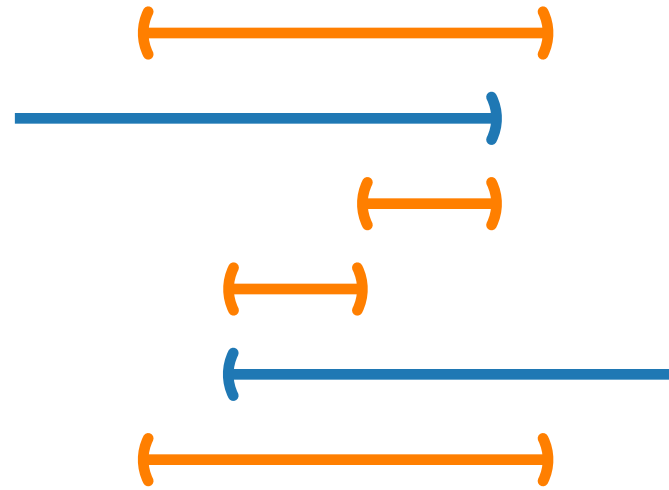
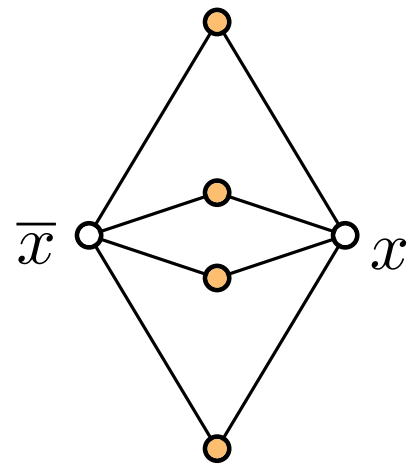
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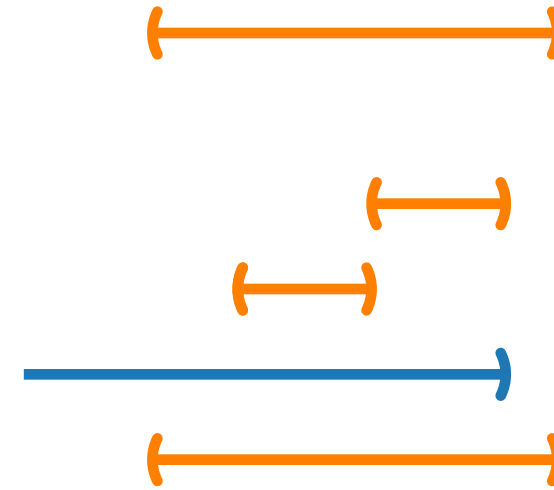
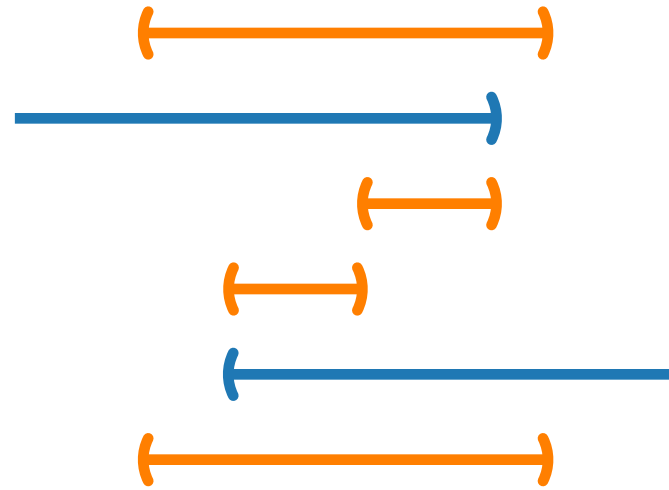
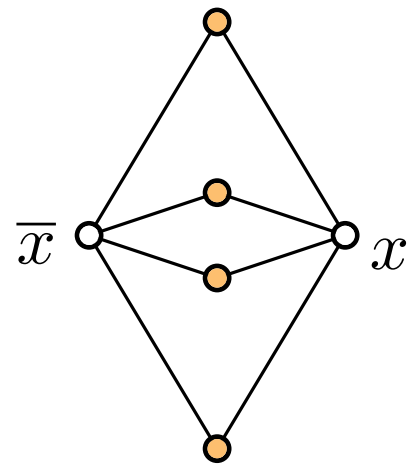
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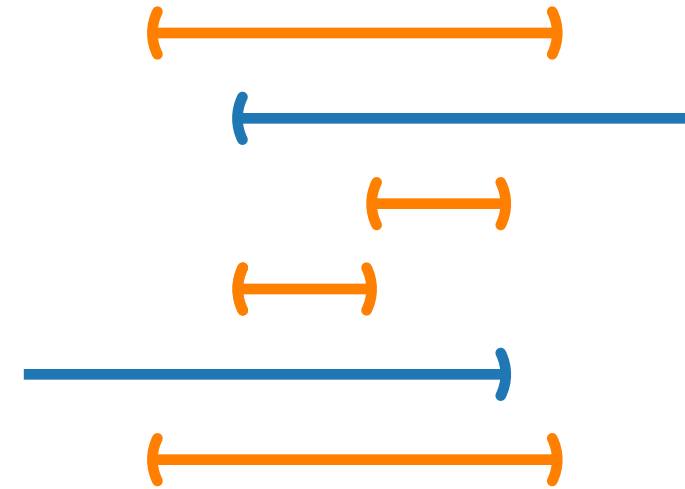
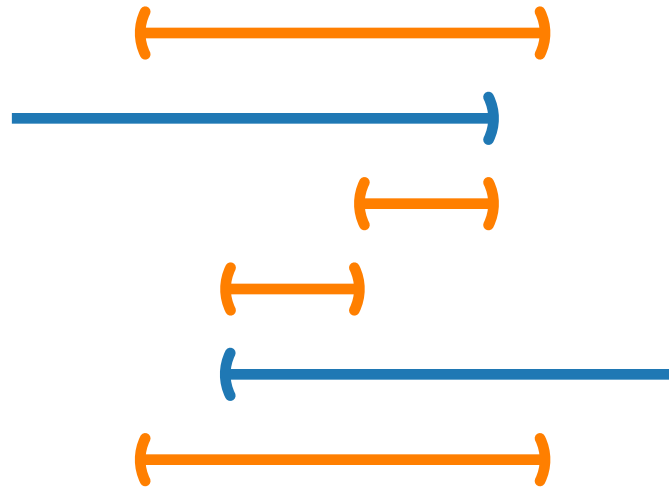
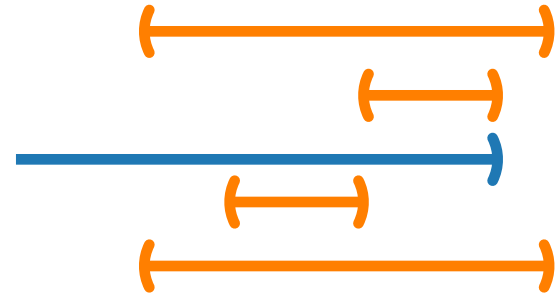
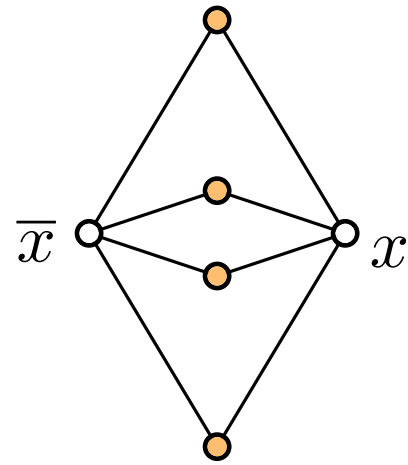
Variable Gadget



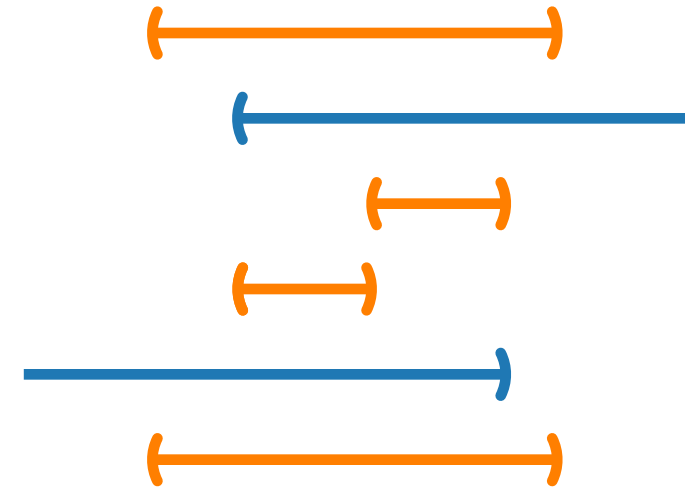
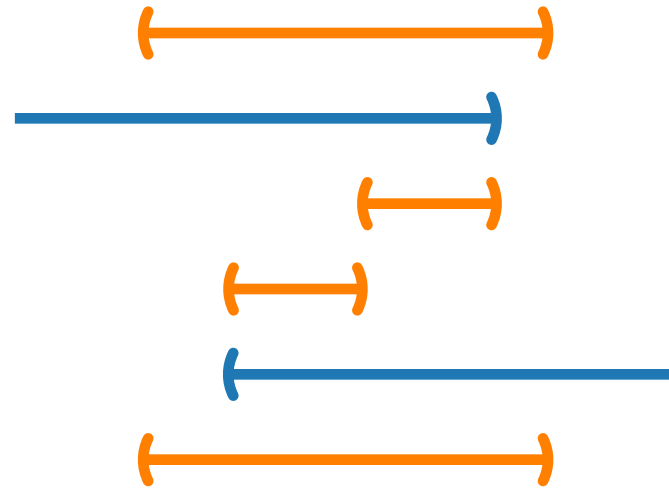
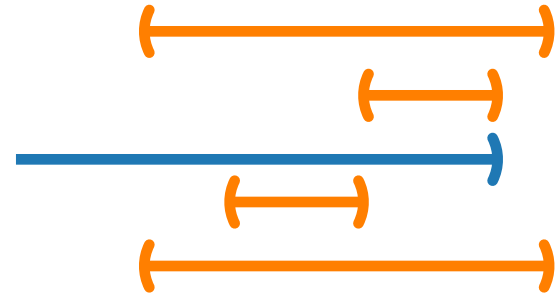
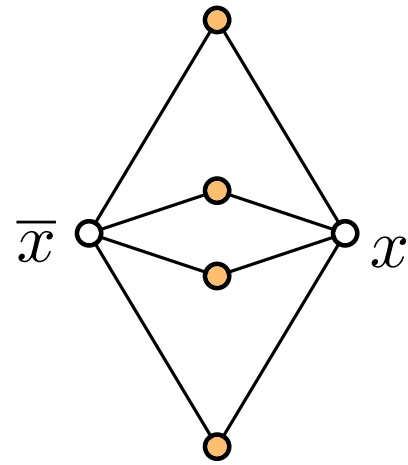
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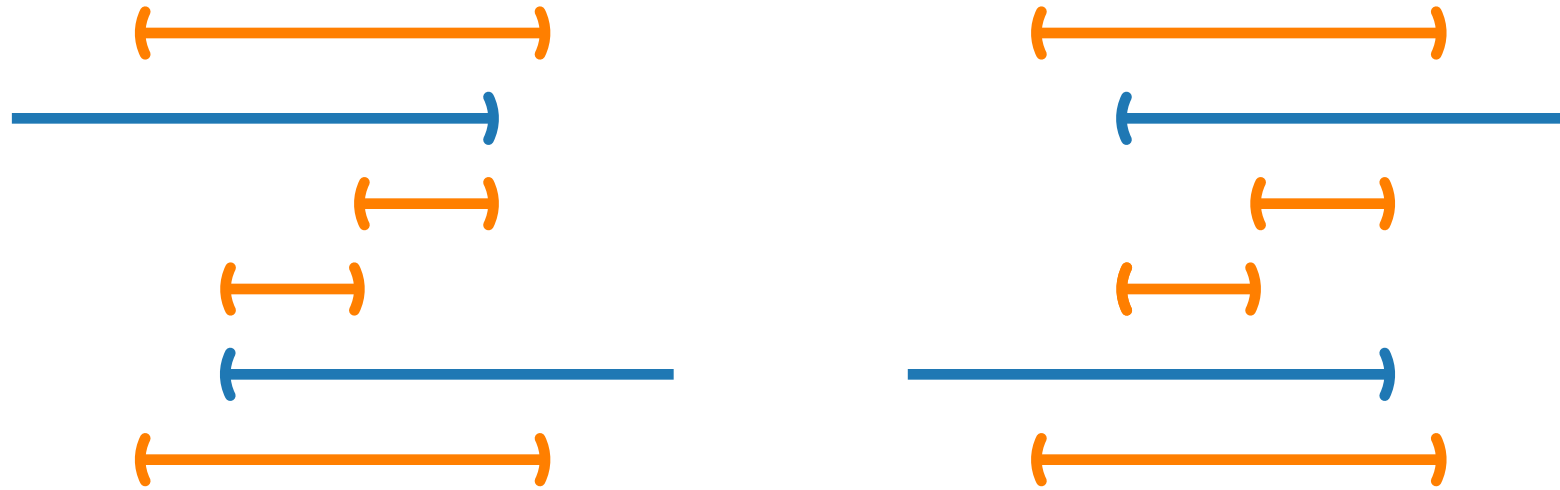
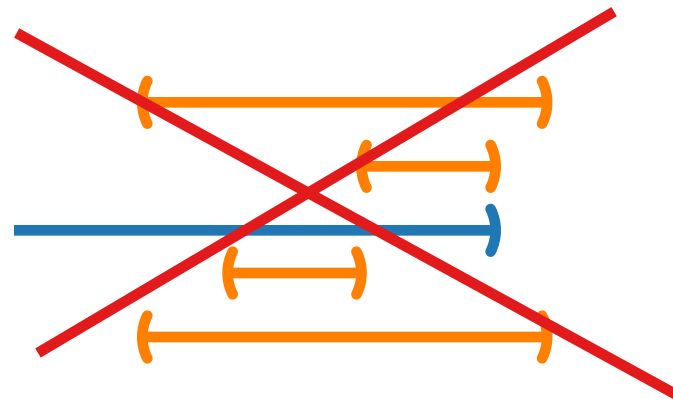
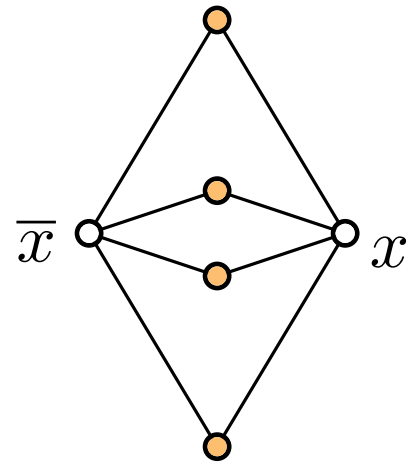
Variable Gadget



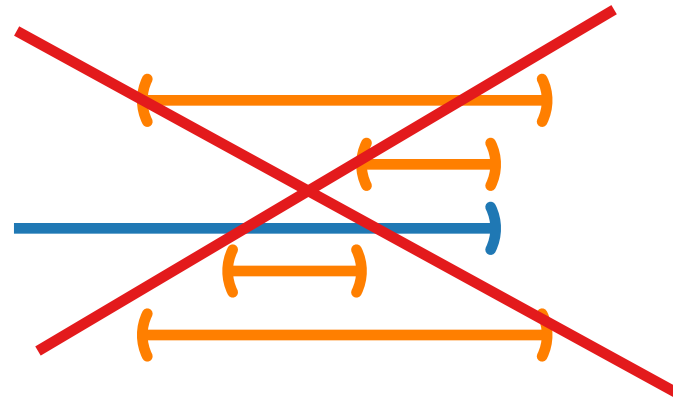
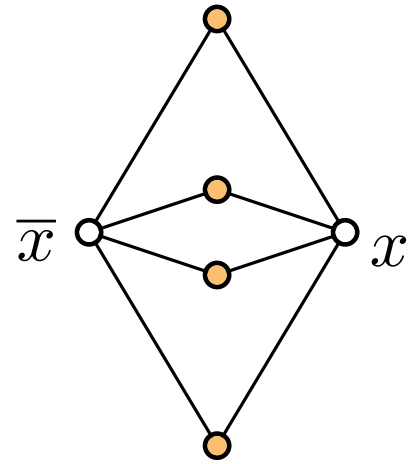
Variable Gadget



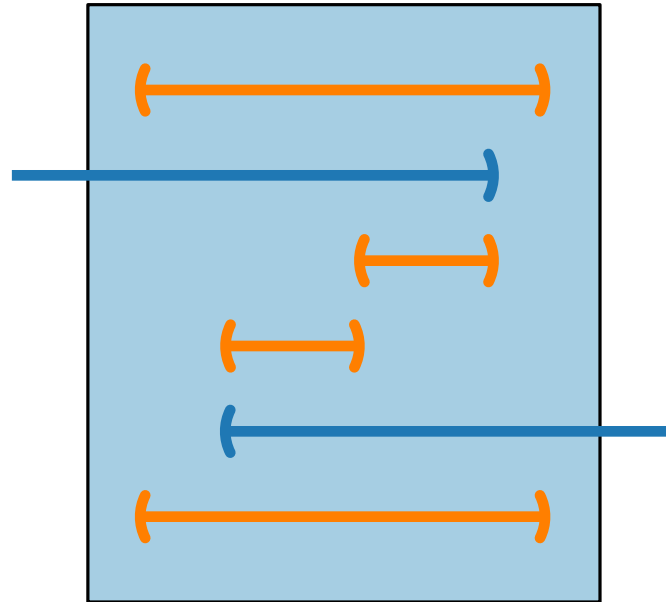
Variable Gadget



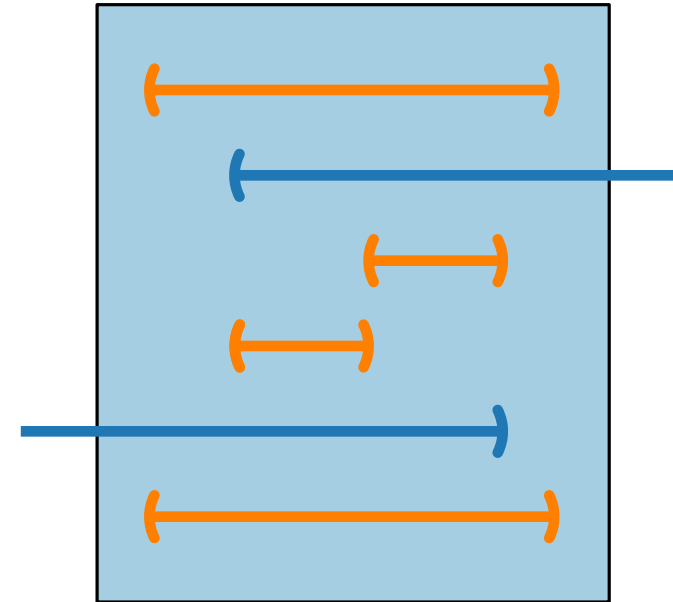
Variable Gadget



$x = \text{FALSE}$

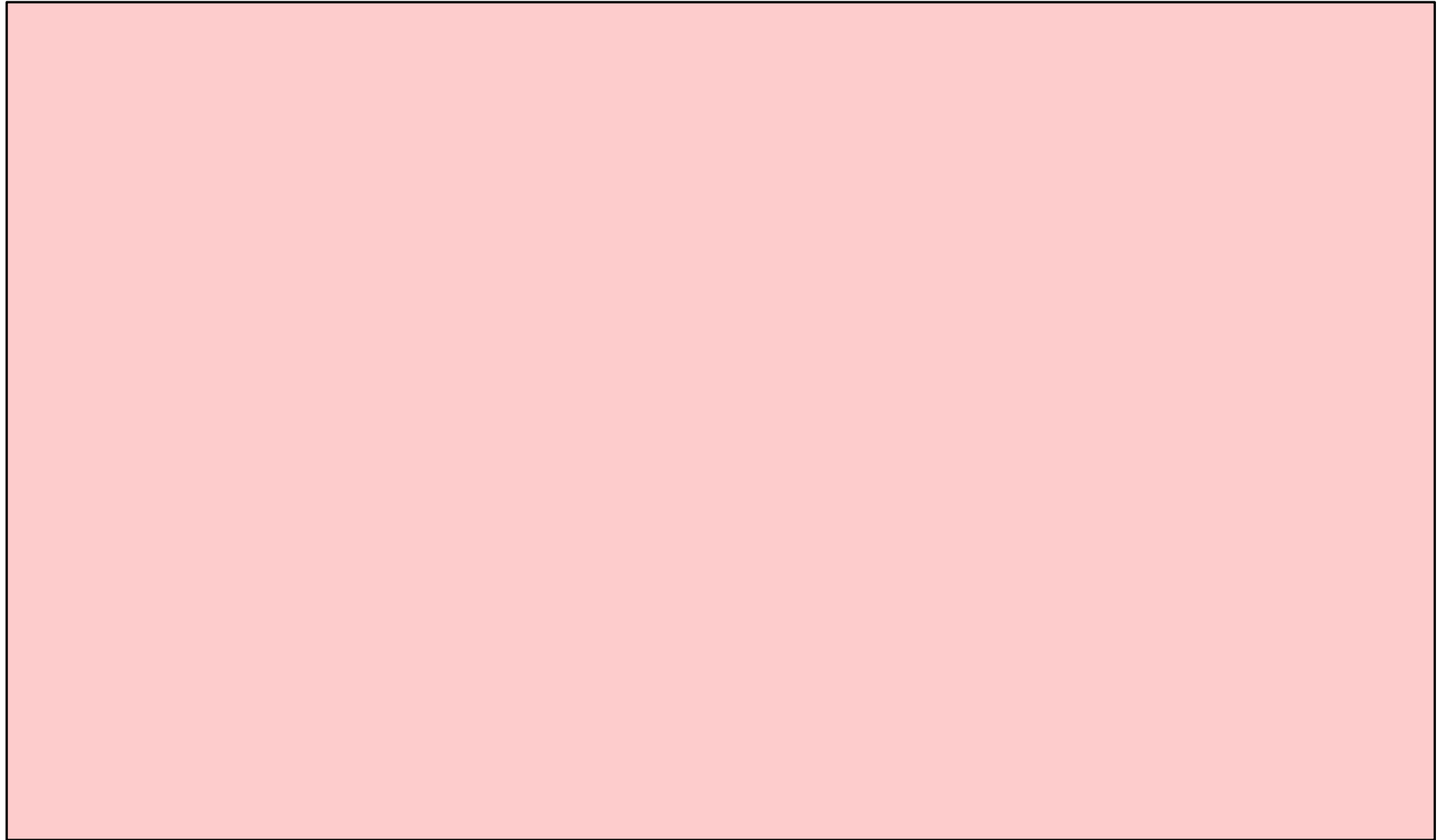


$x = \text{TRUE}$



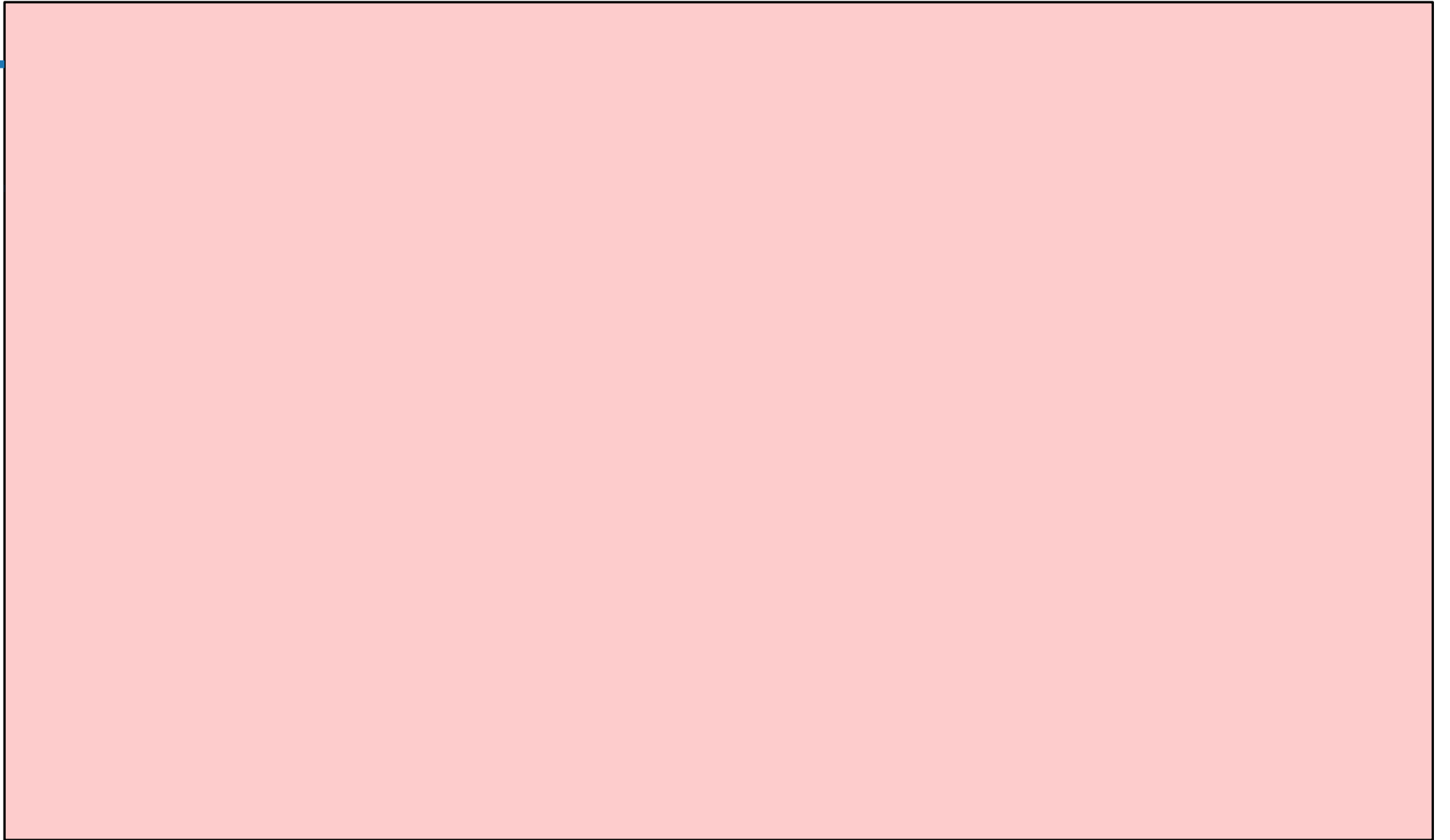
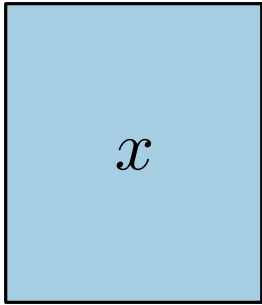
Clause Gadget

$$x \vee y \vee z$$



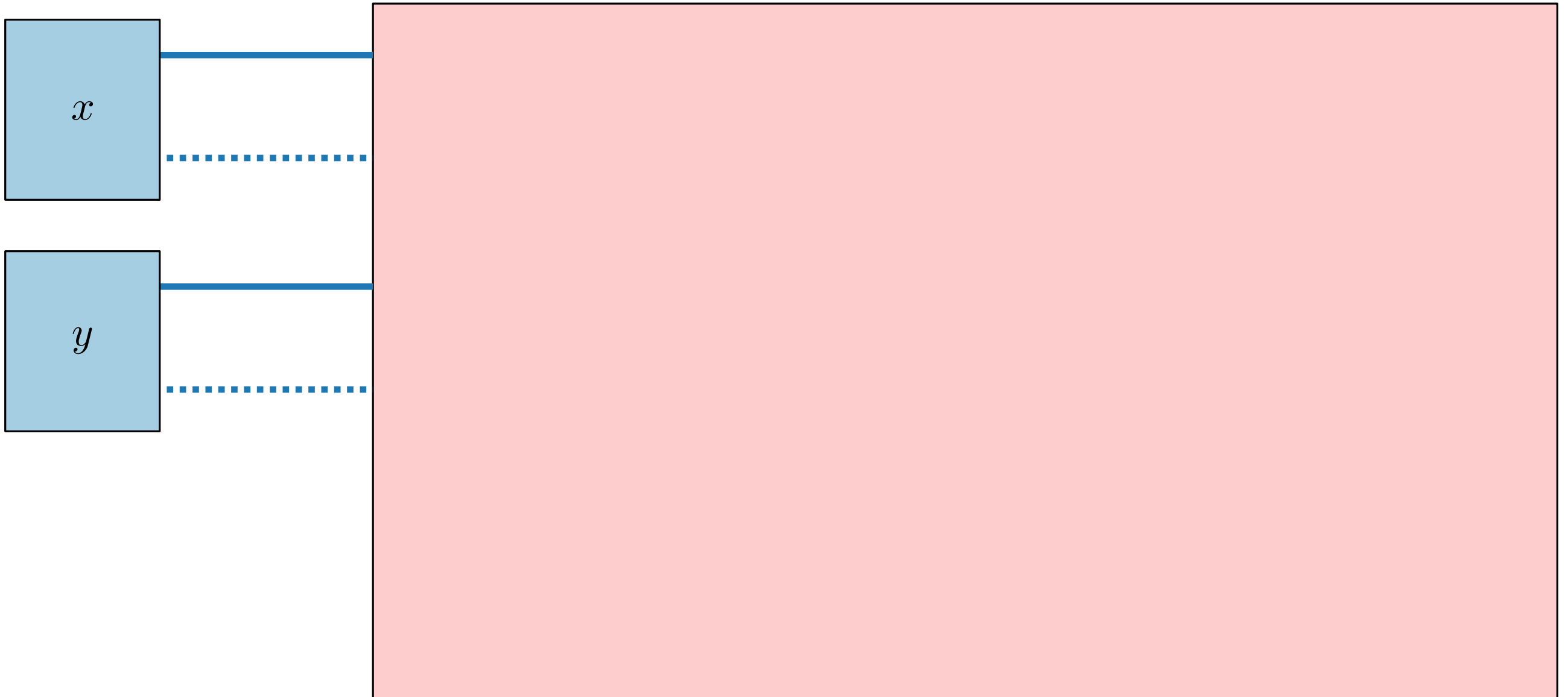
Clause Gadget

$$x \vee y \vee z$$



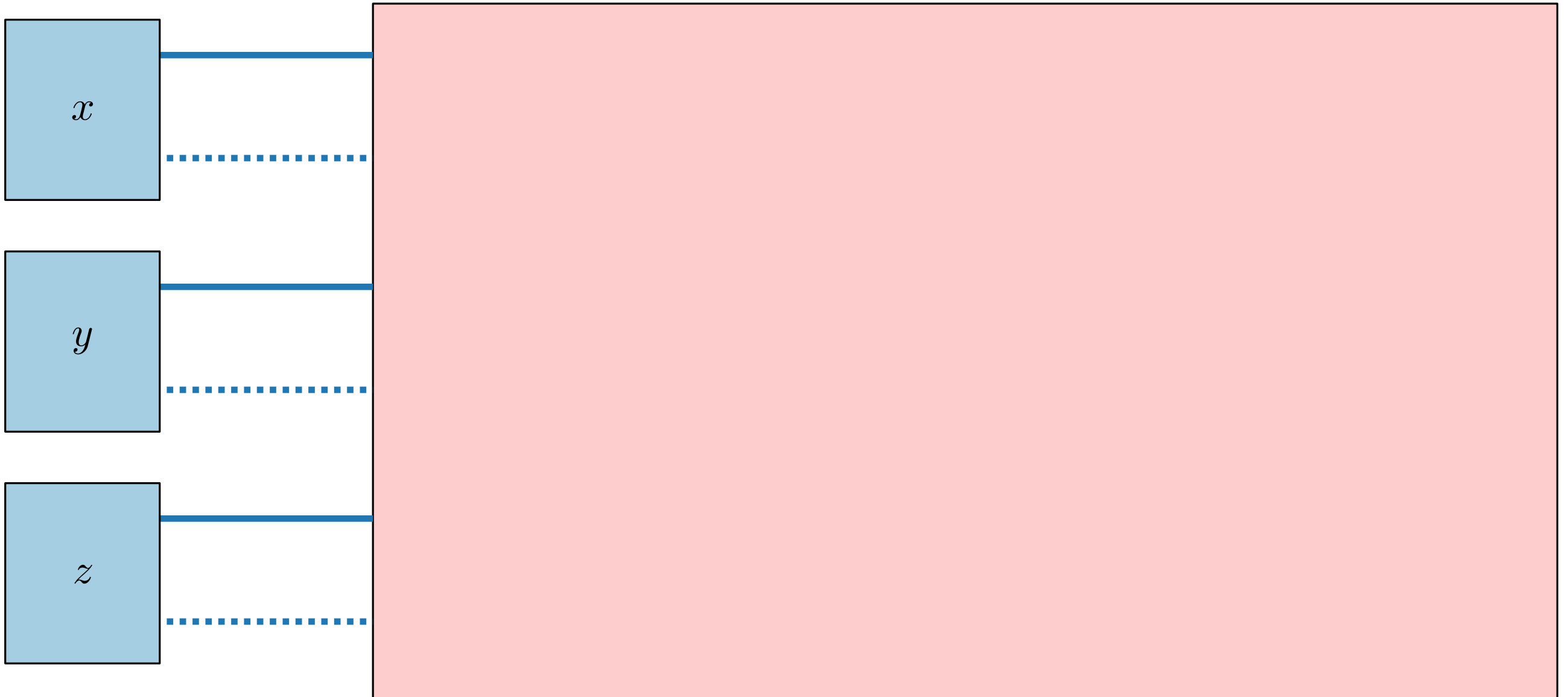
Clause Gadget

$$x \vee y \vee z$$



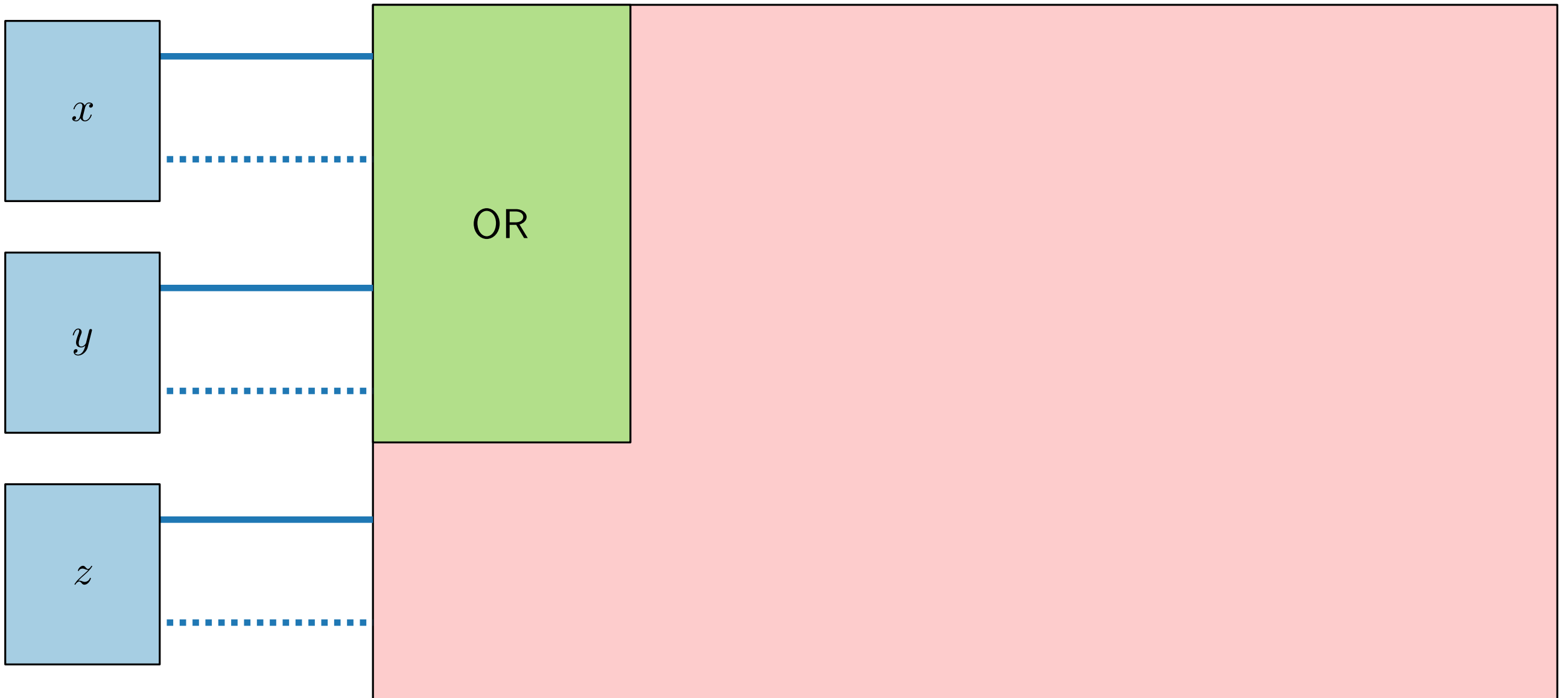
Clause Gadget

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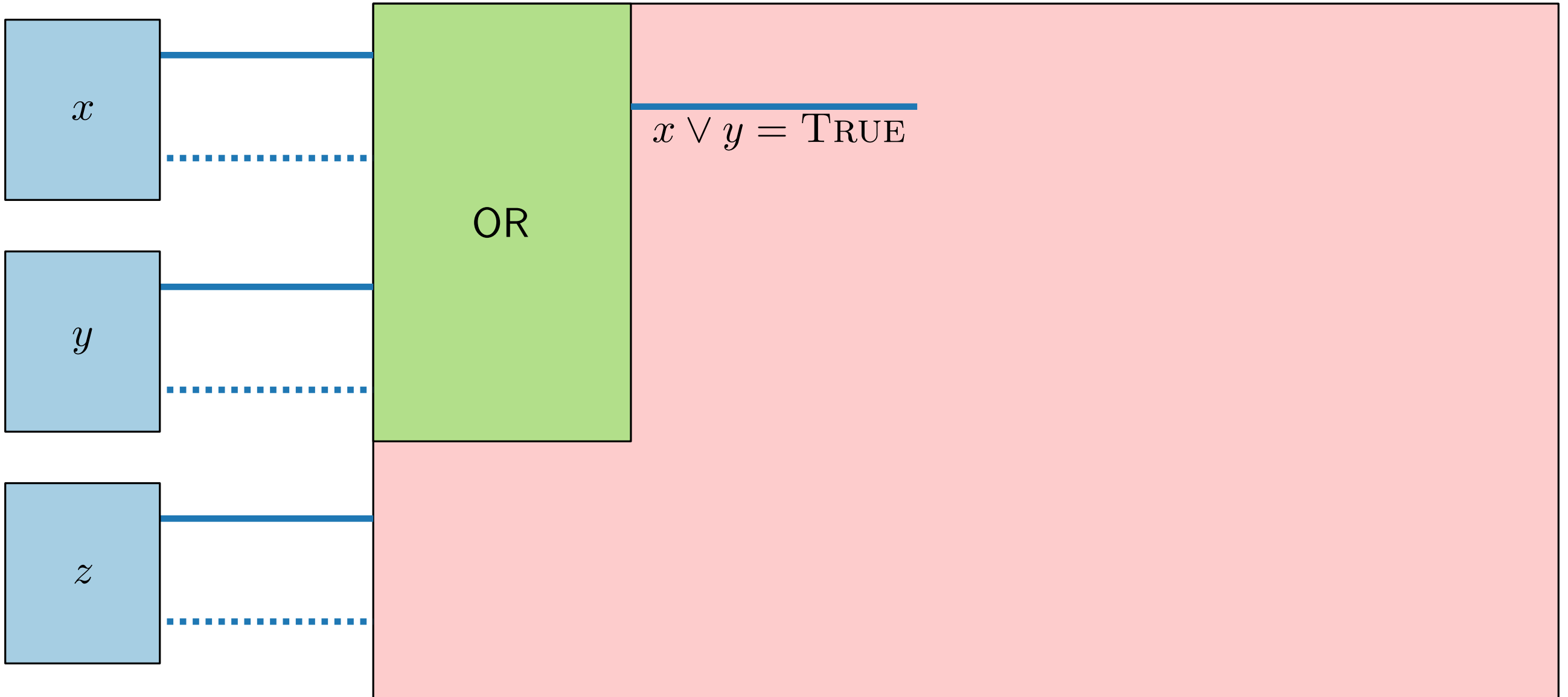
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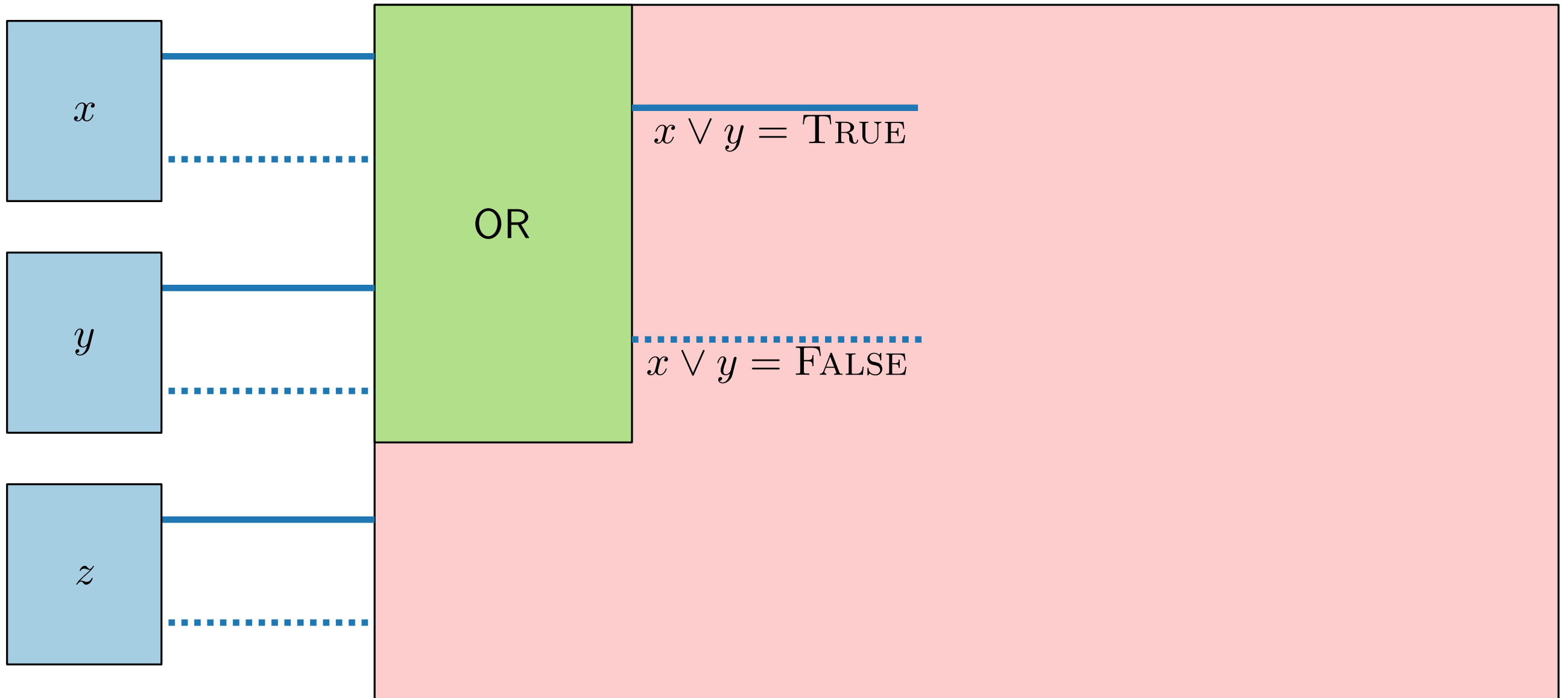
Clause Gadget

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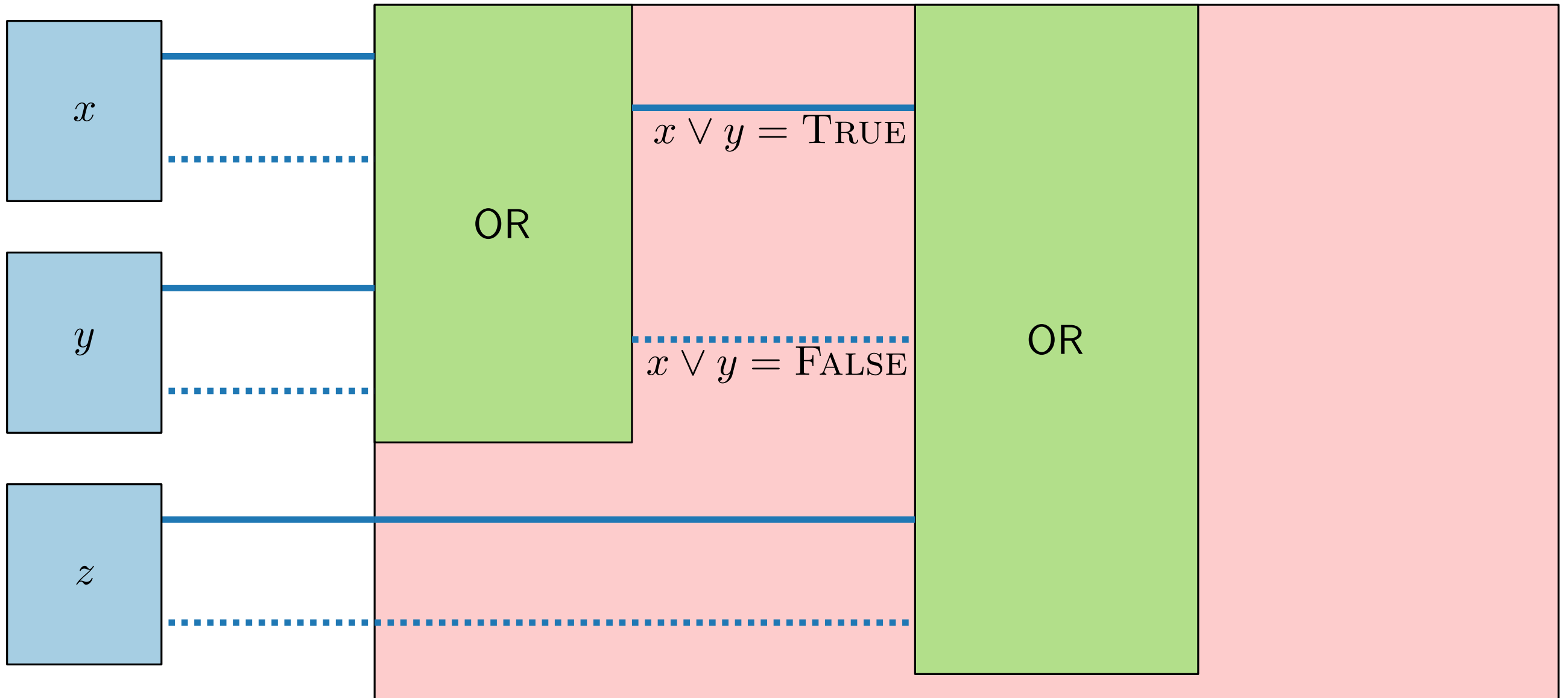
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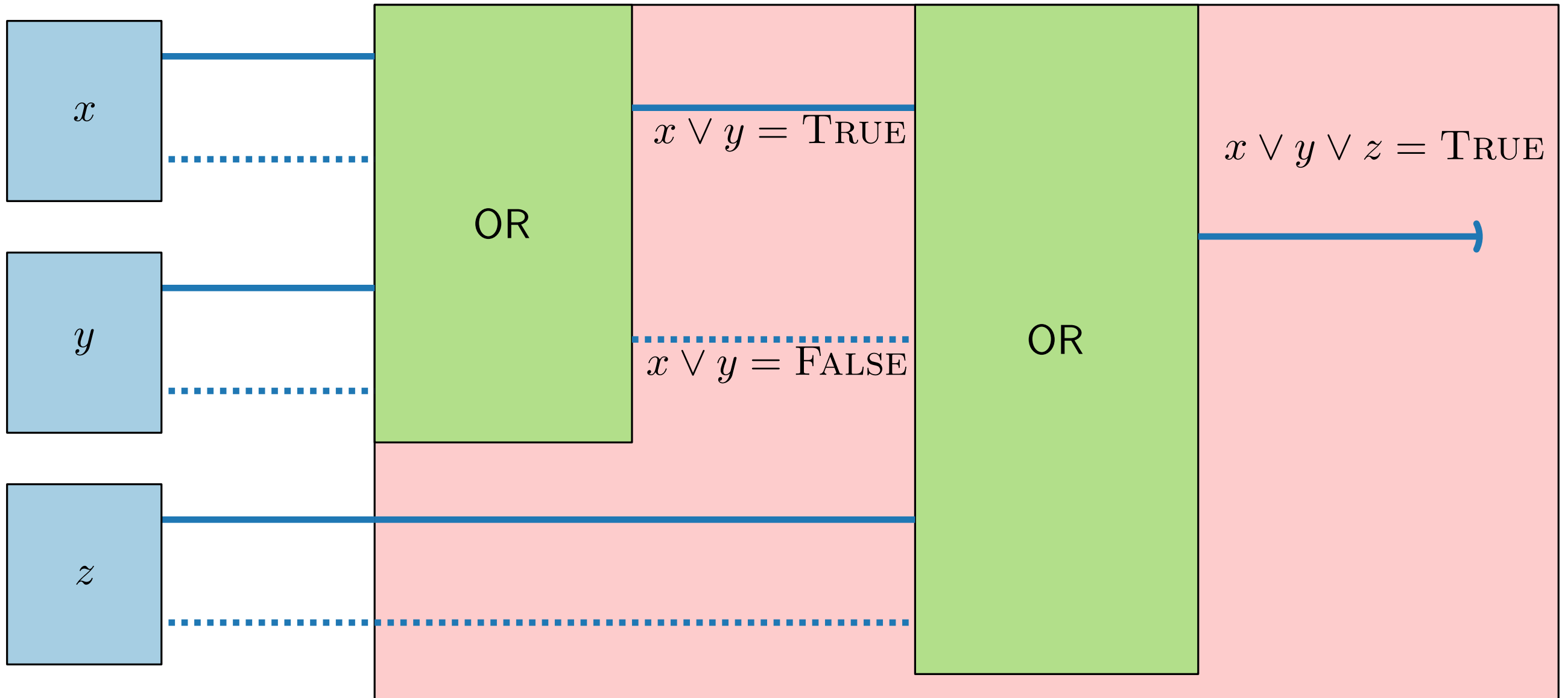
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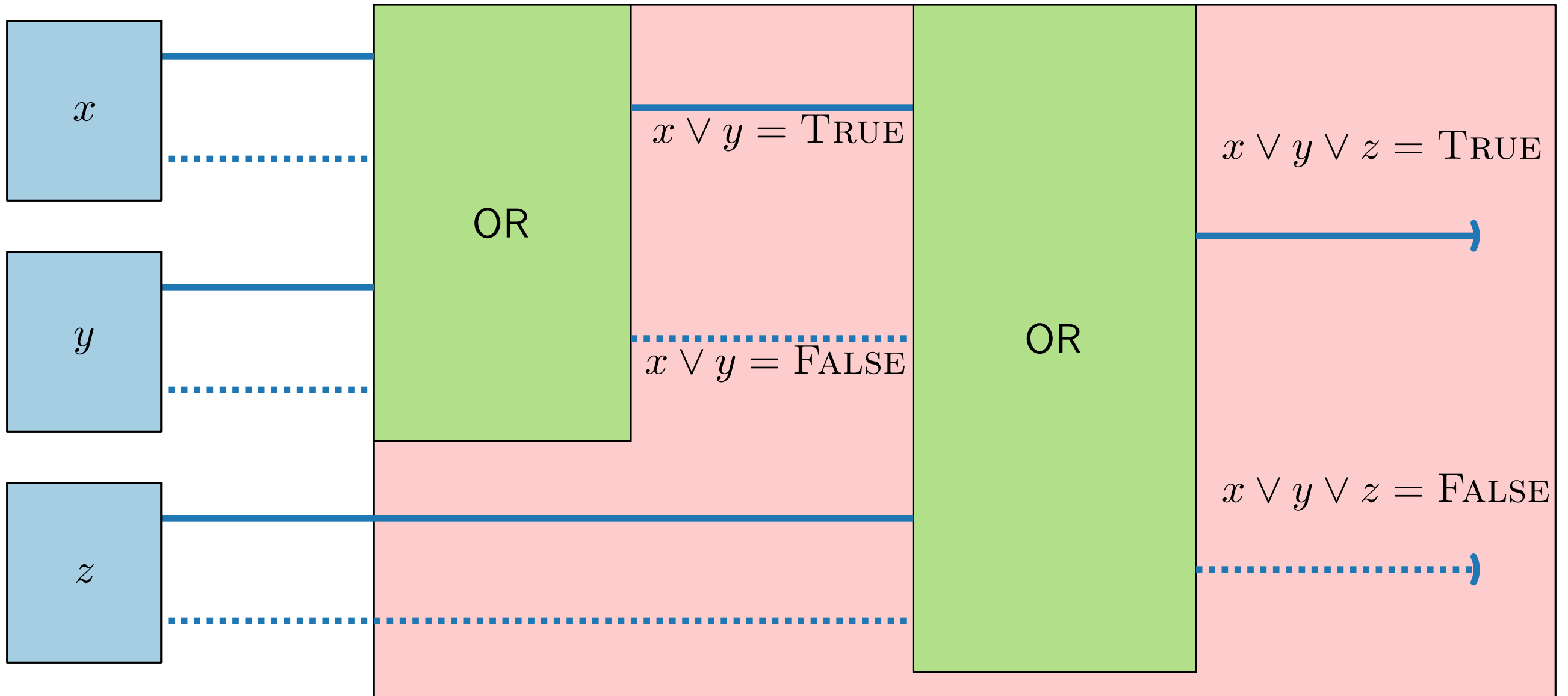
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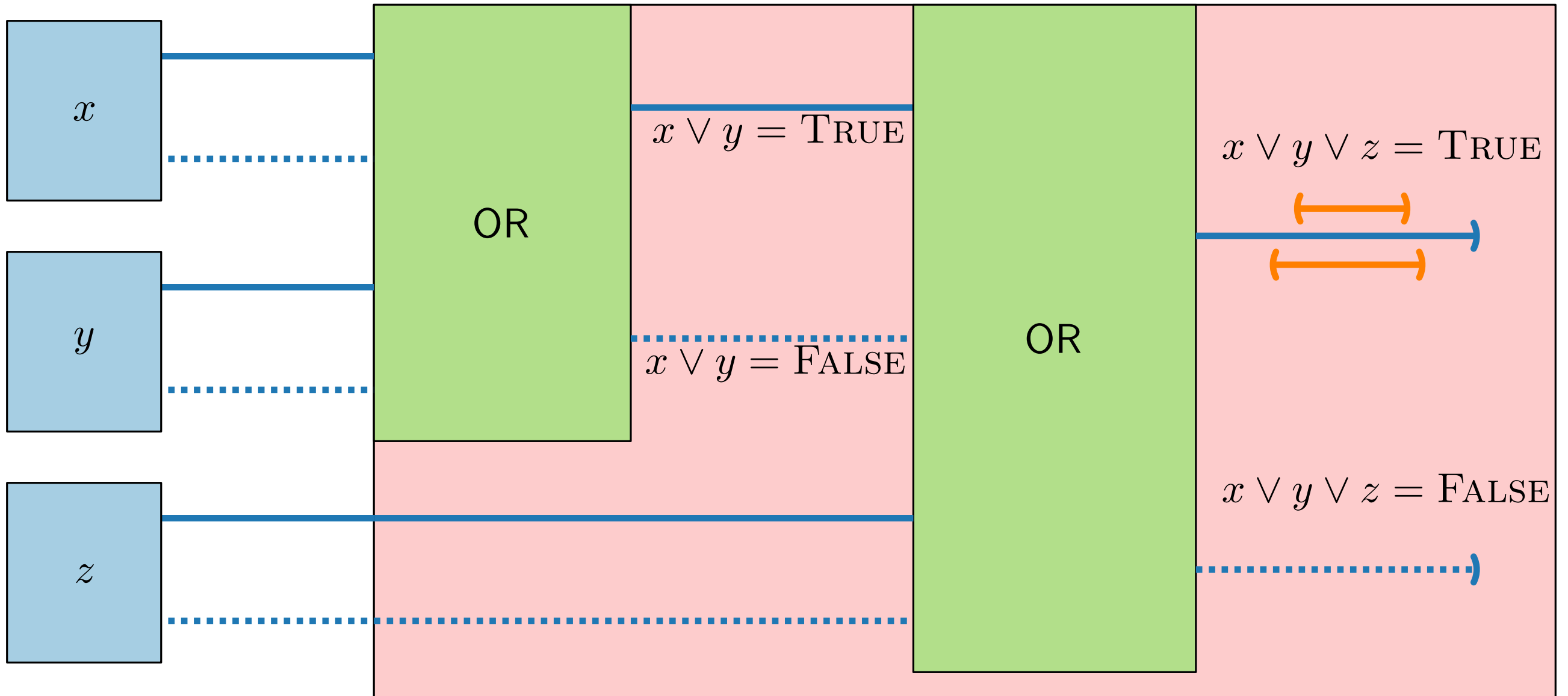
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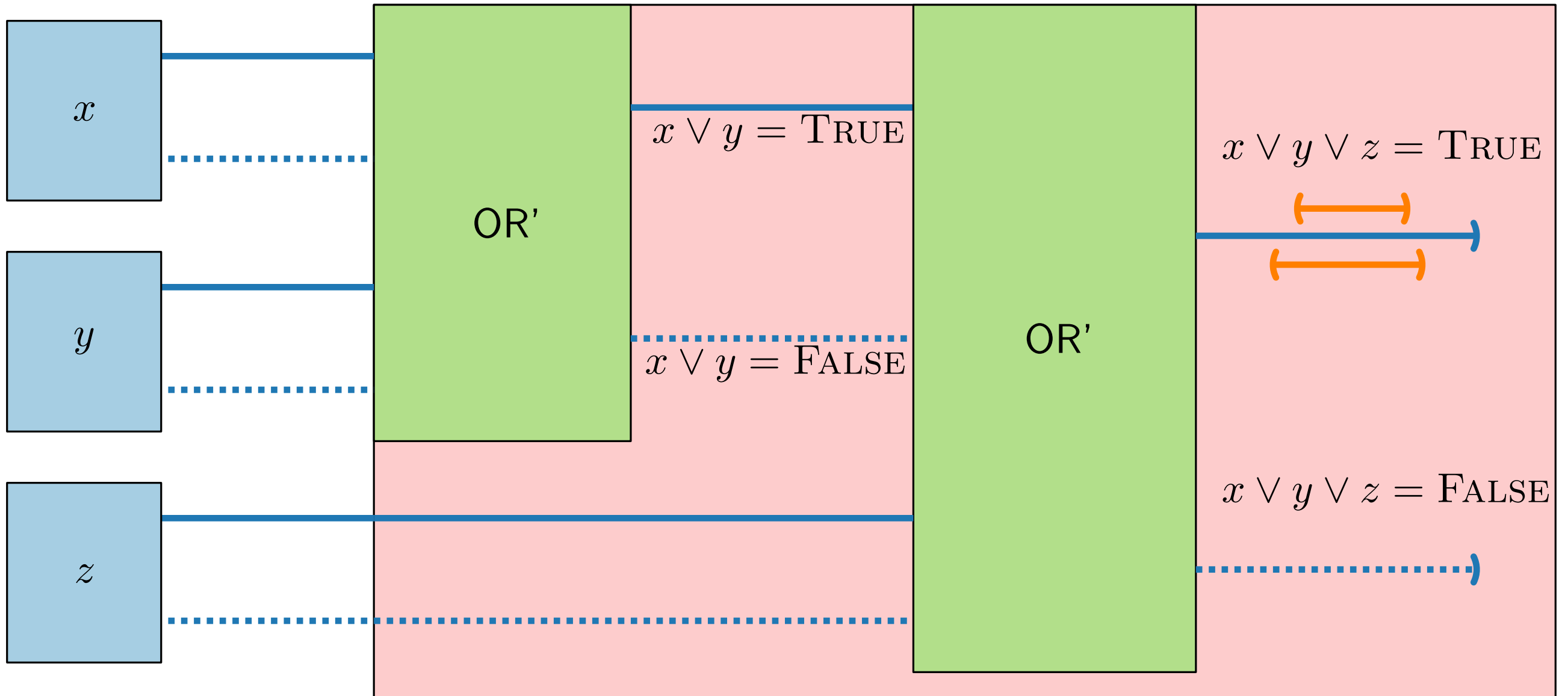
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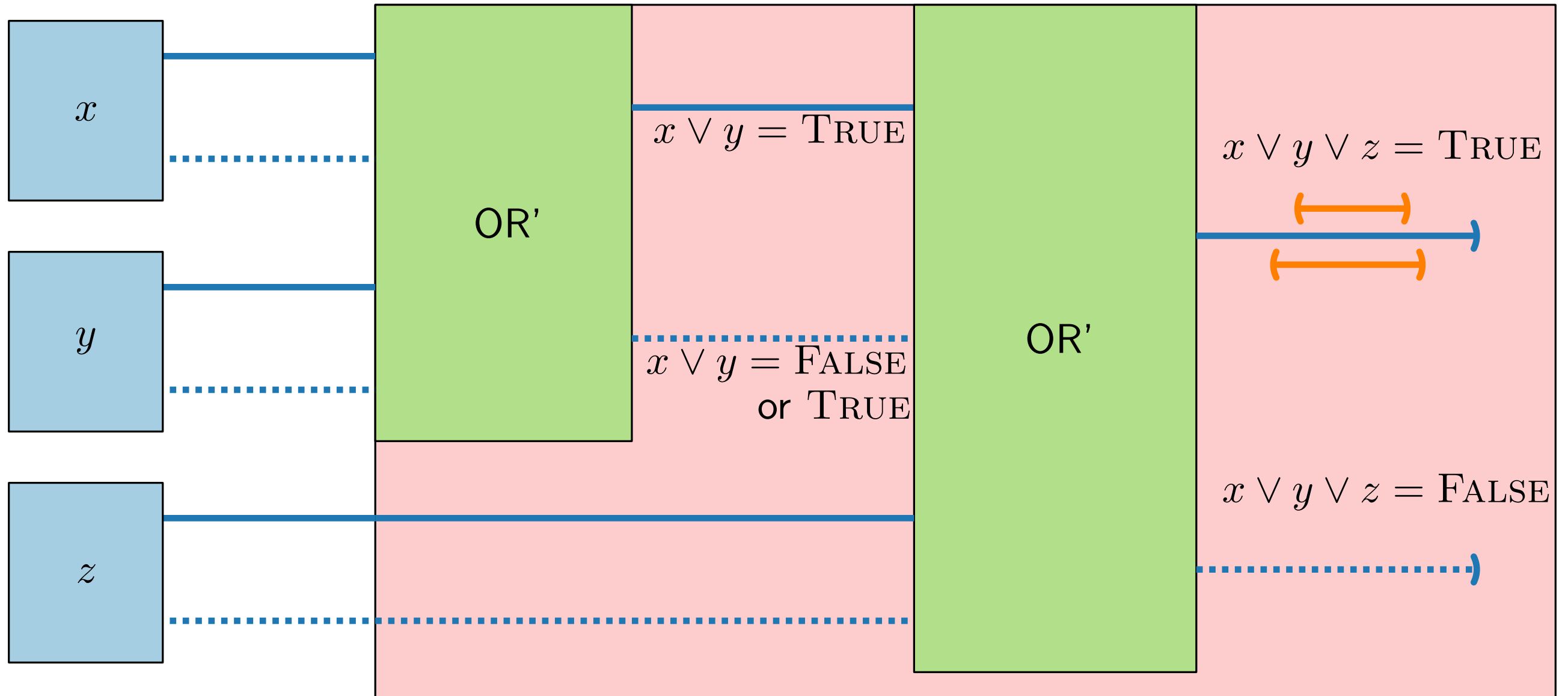
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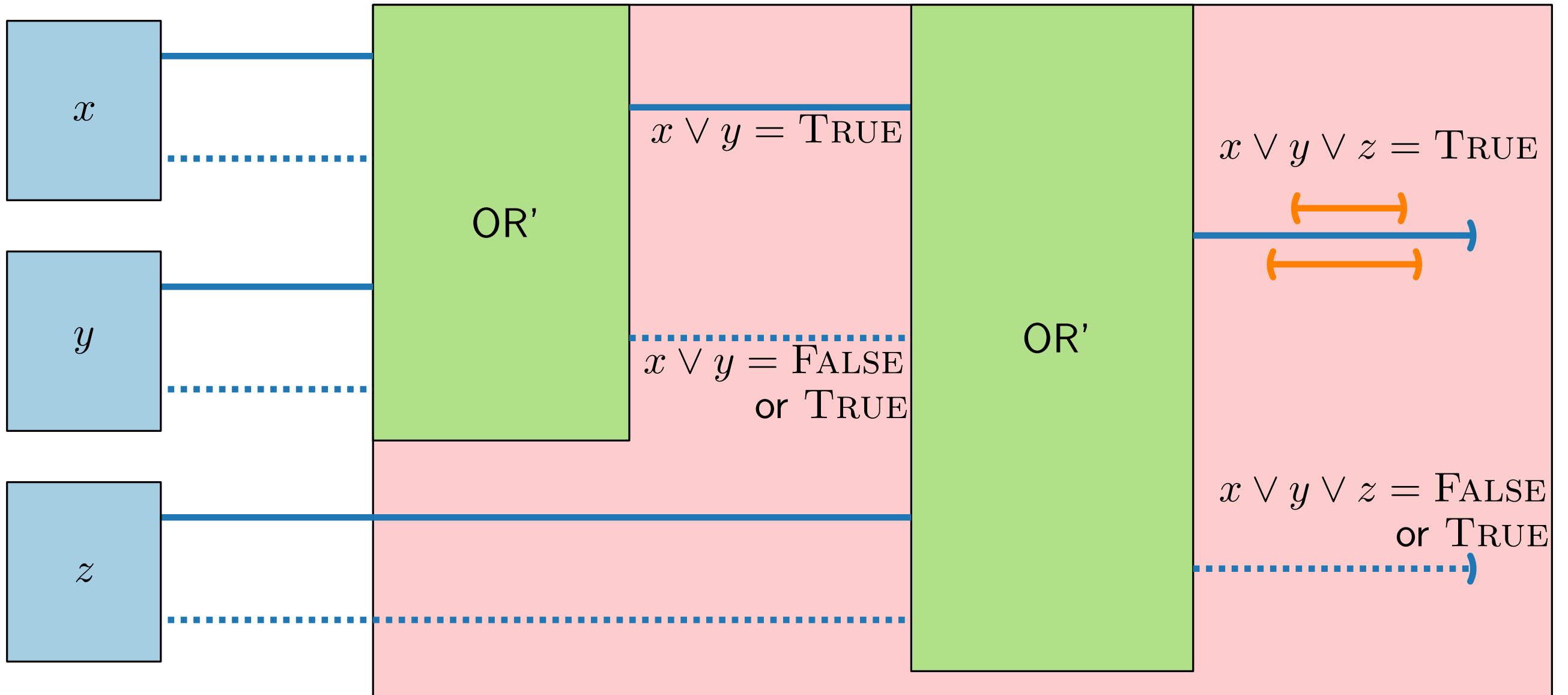
Clause Gadget

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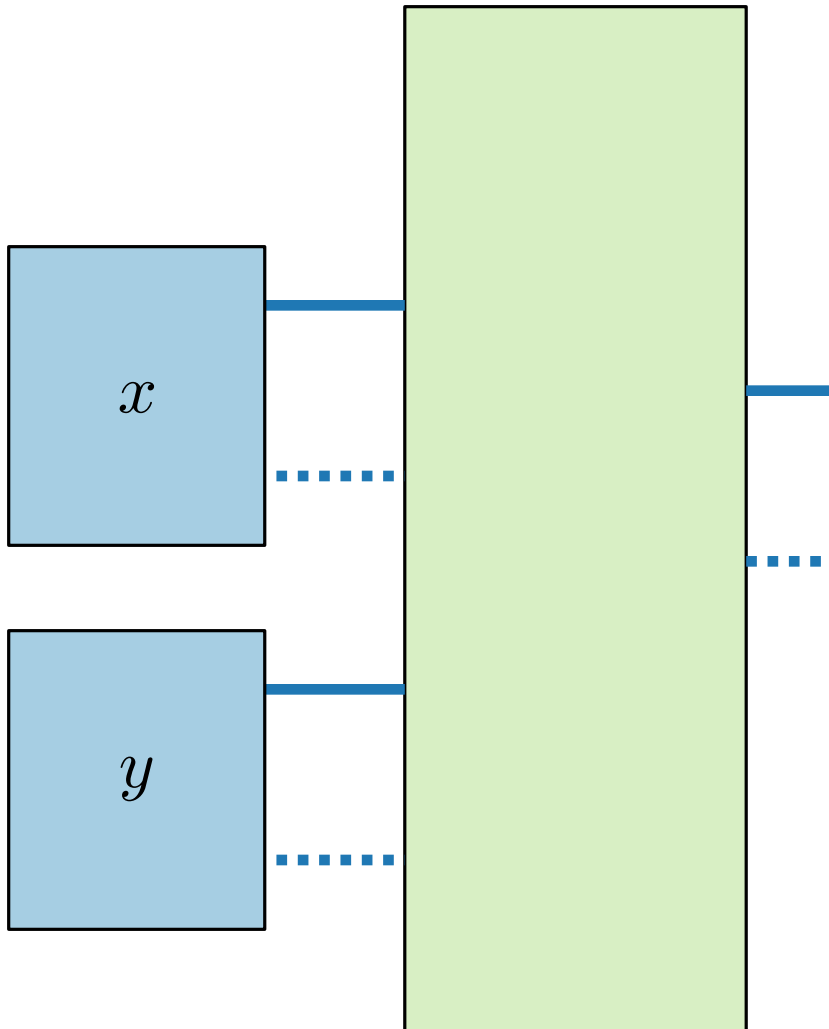


Clause Gadget

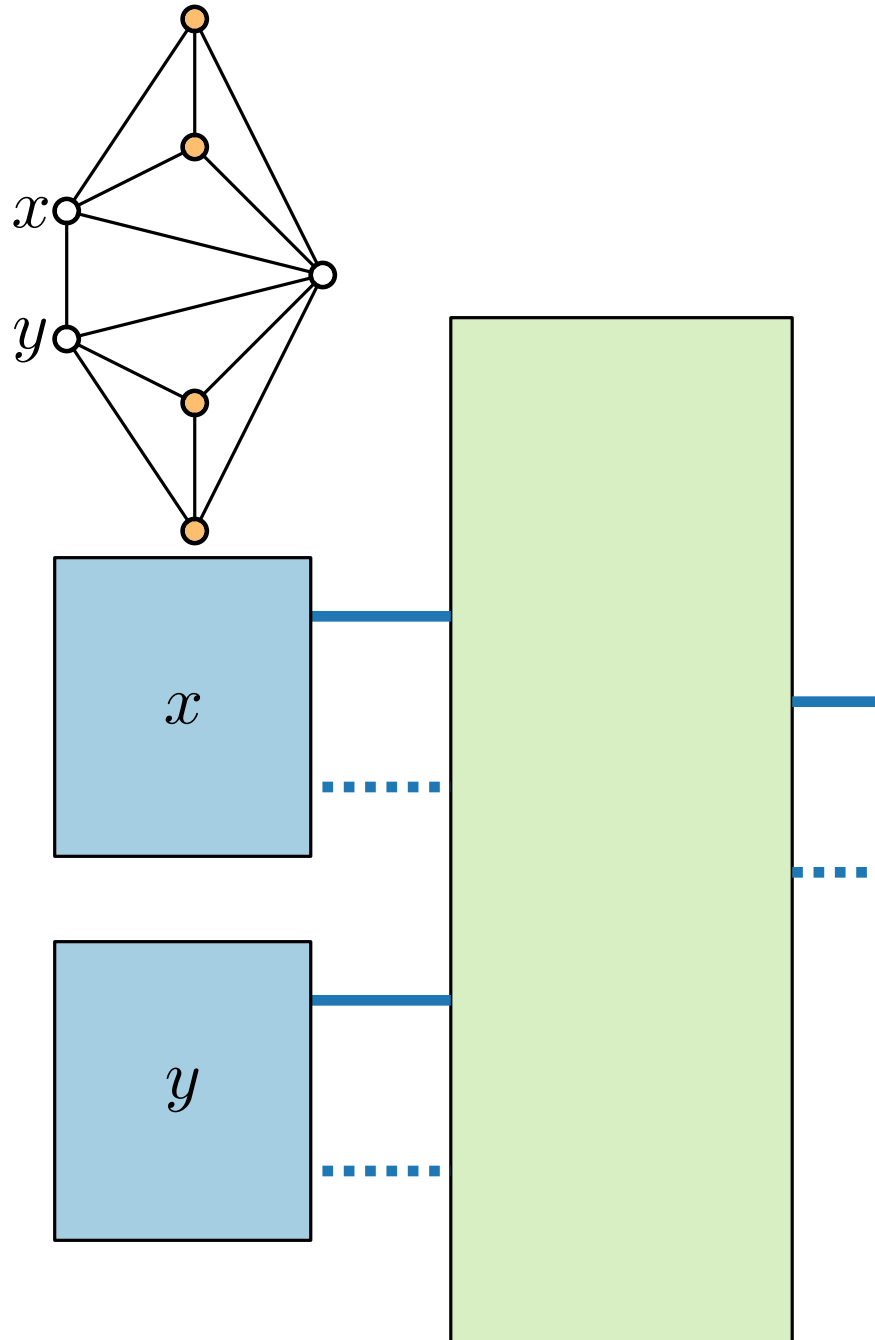
$$x \vee y \vee z$$



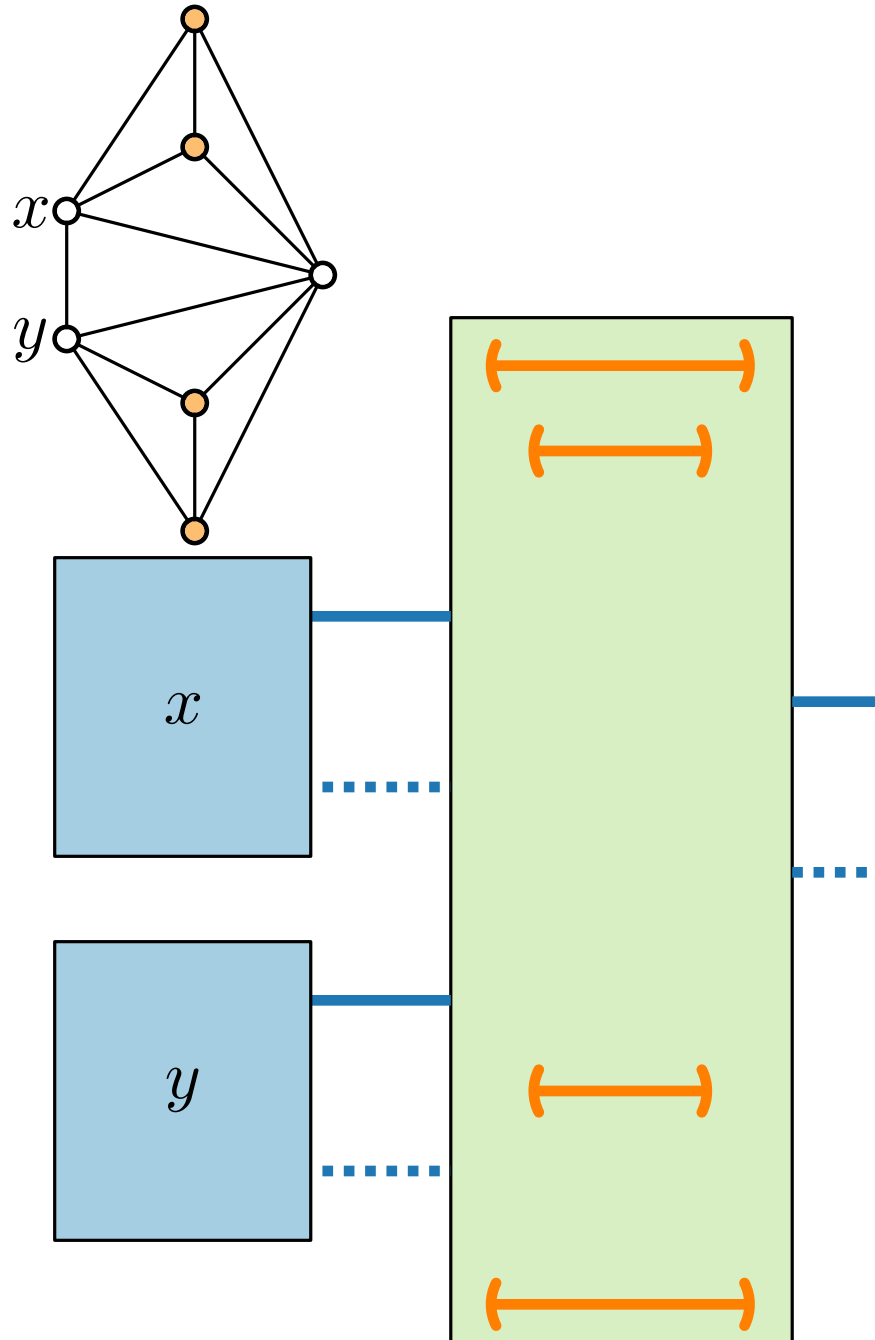
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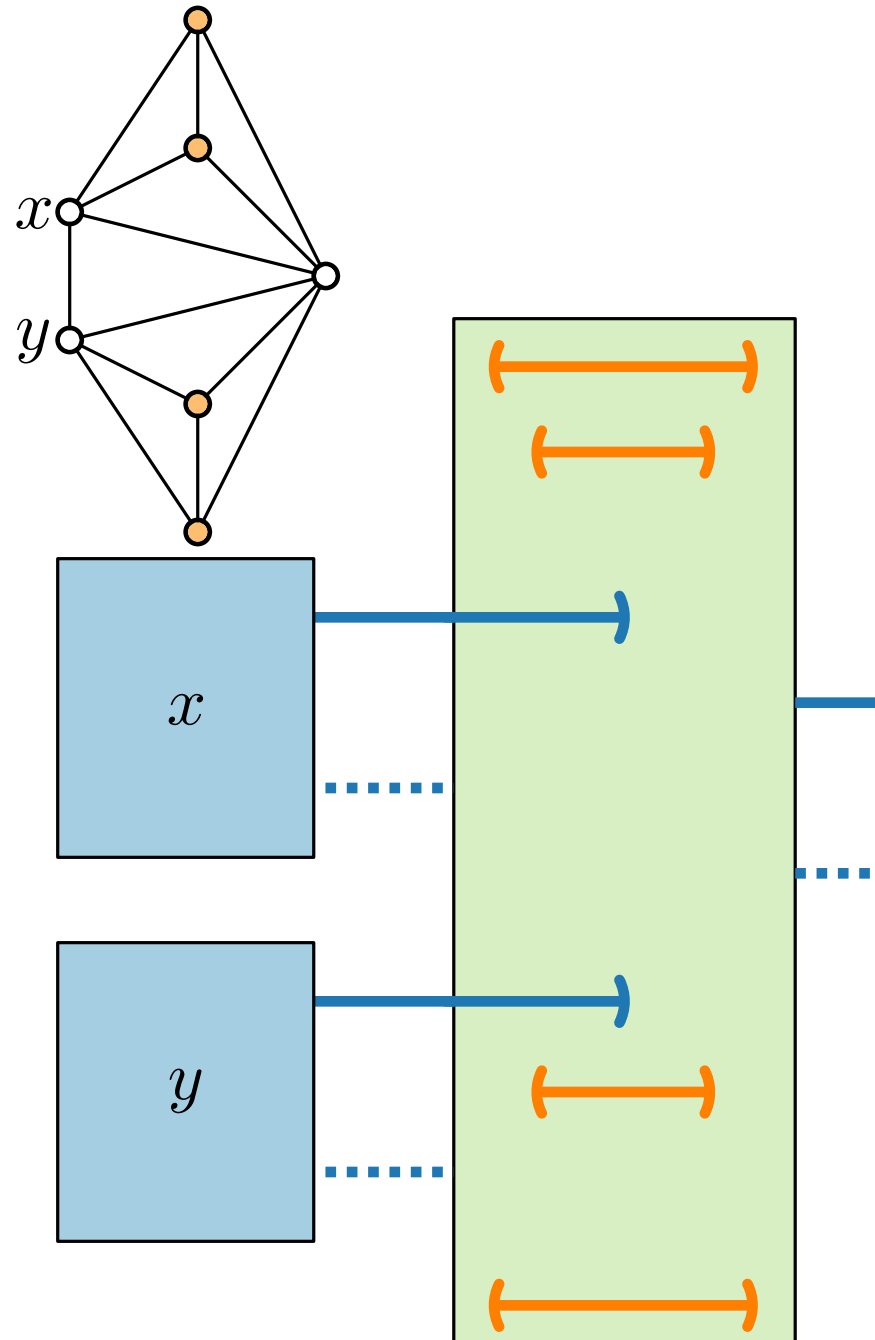
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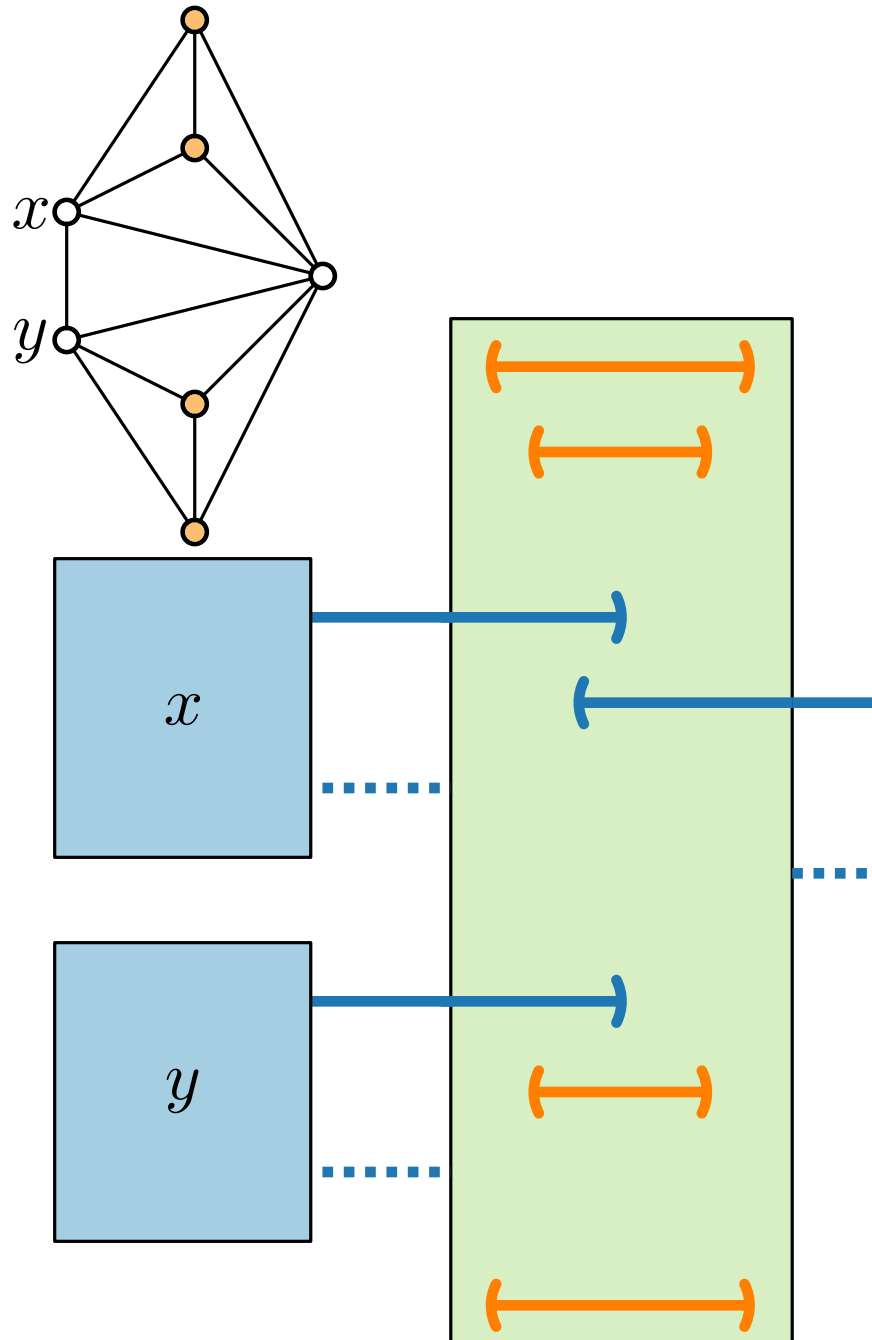
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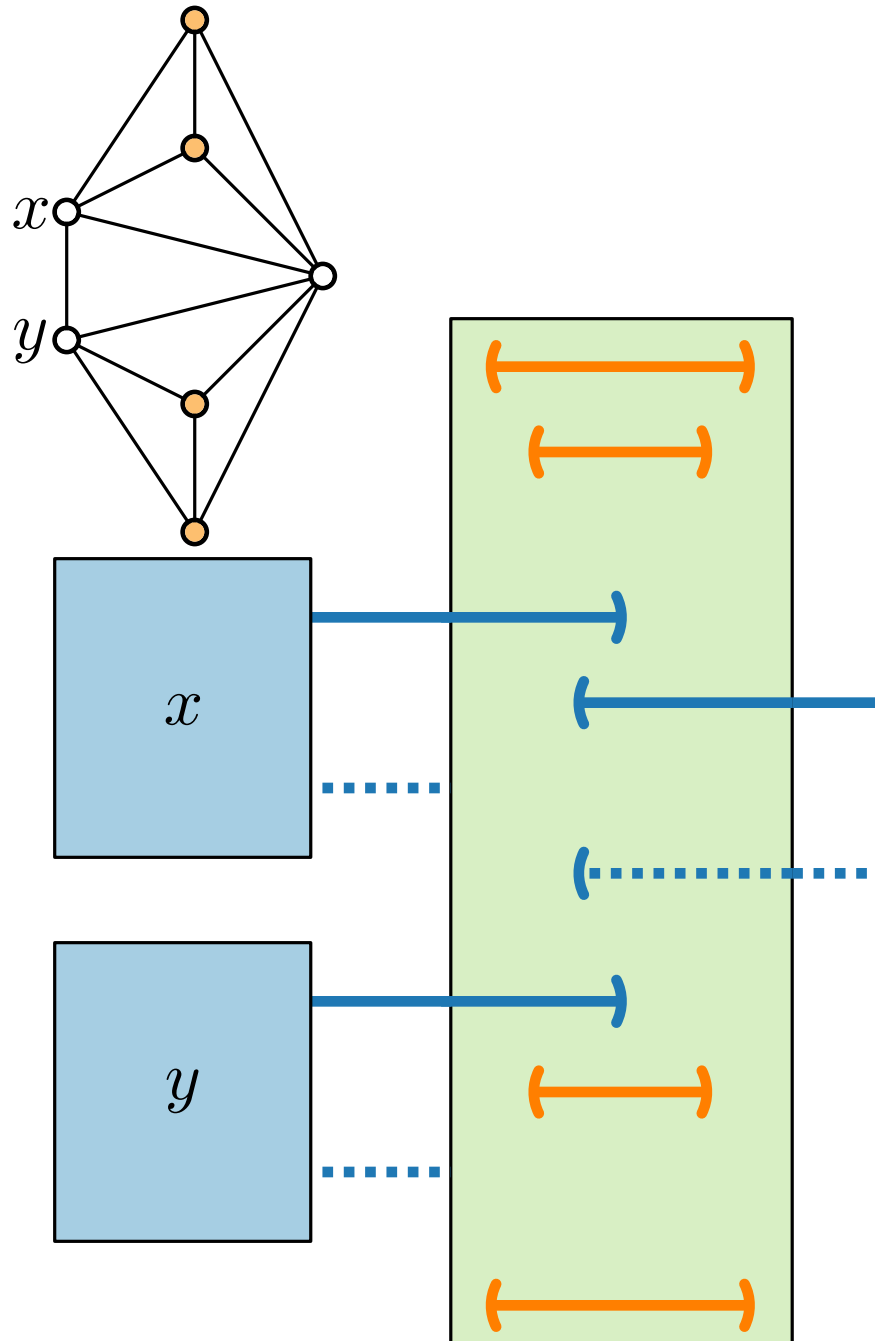
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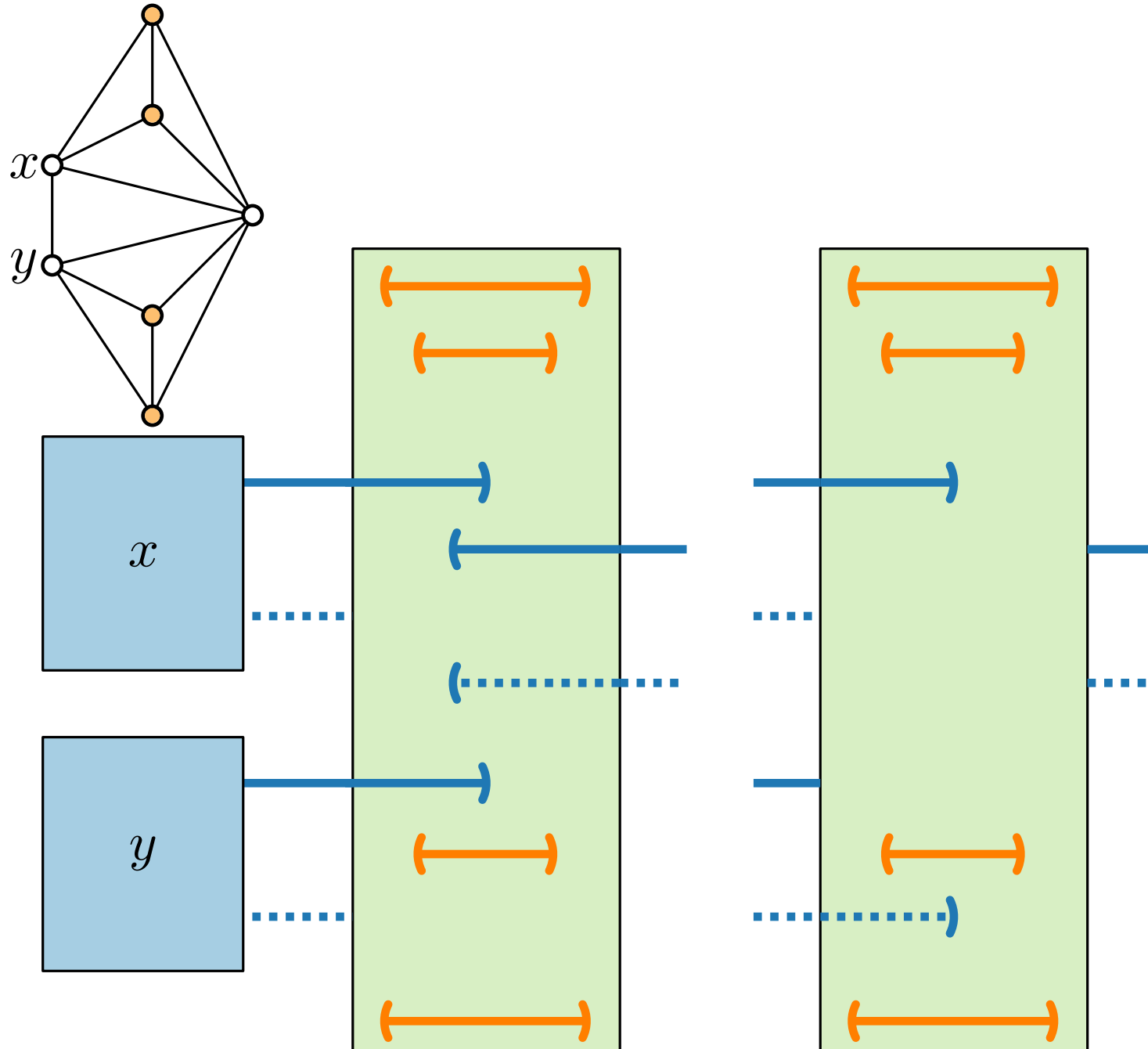
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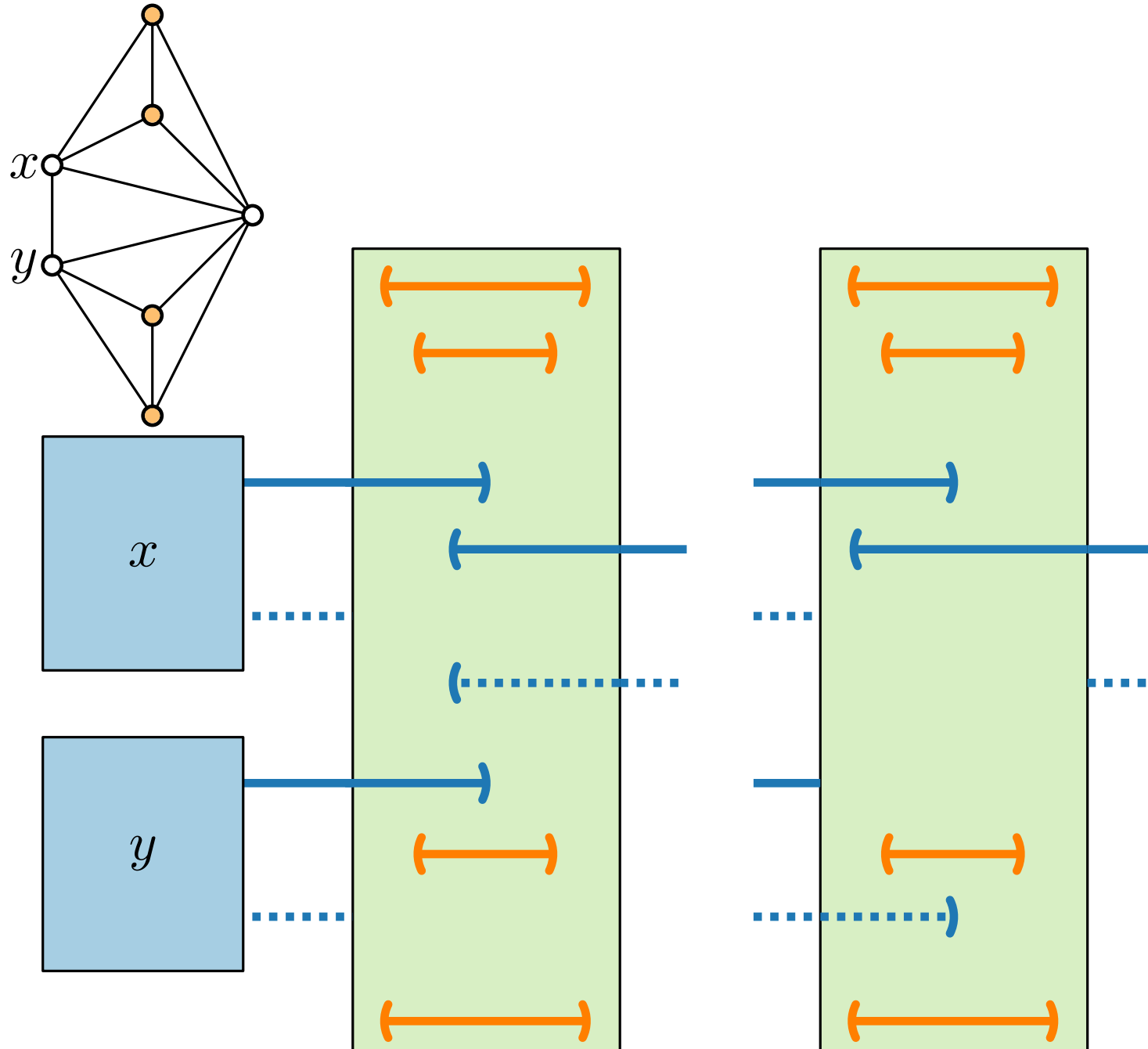
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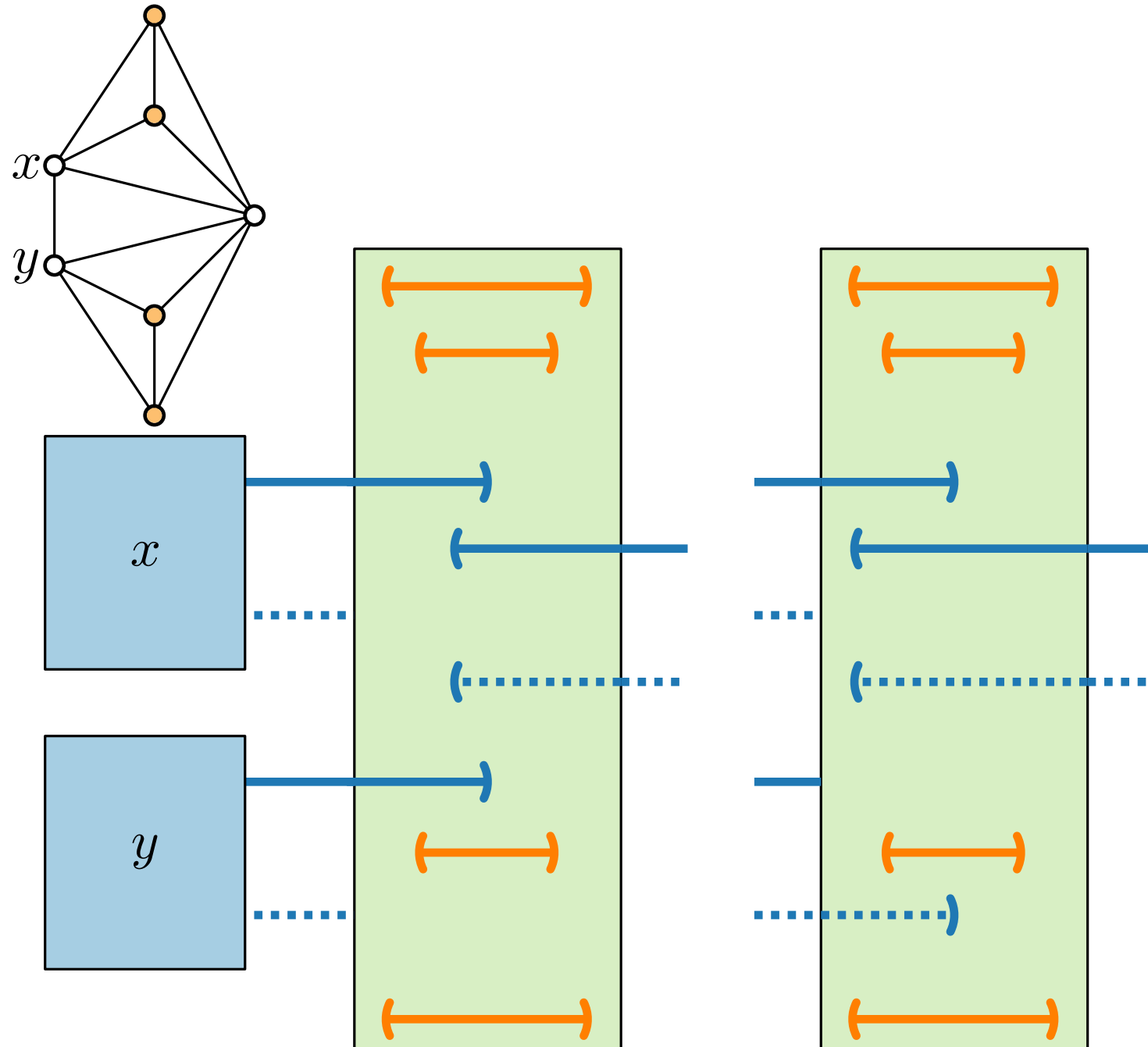
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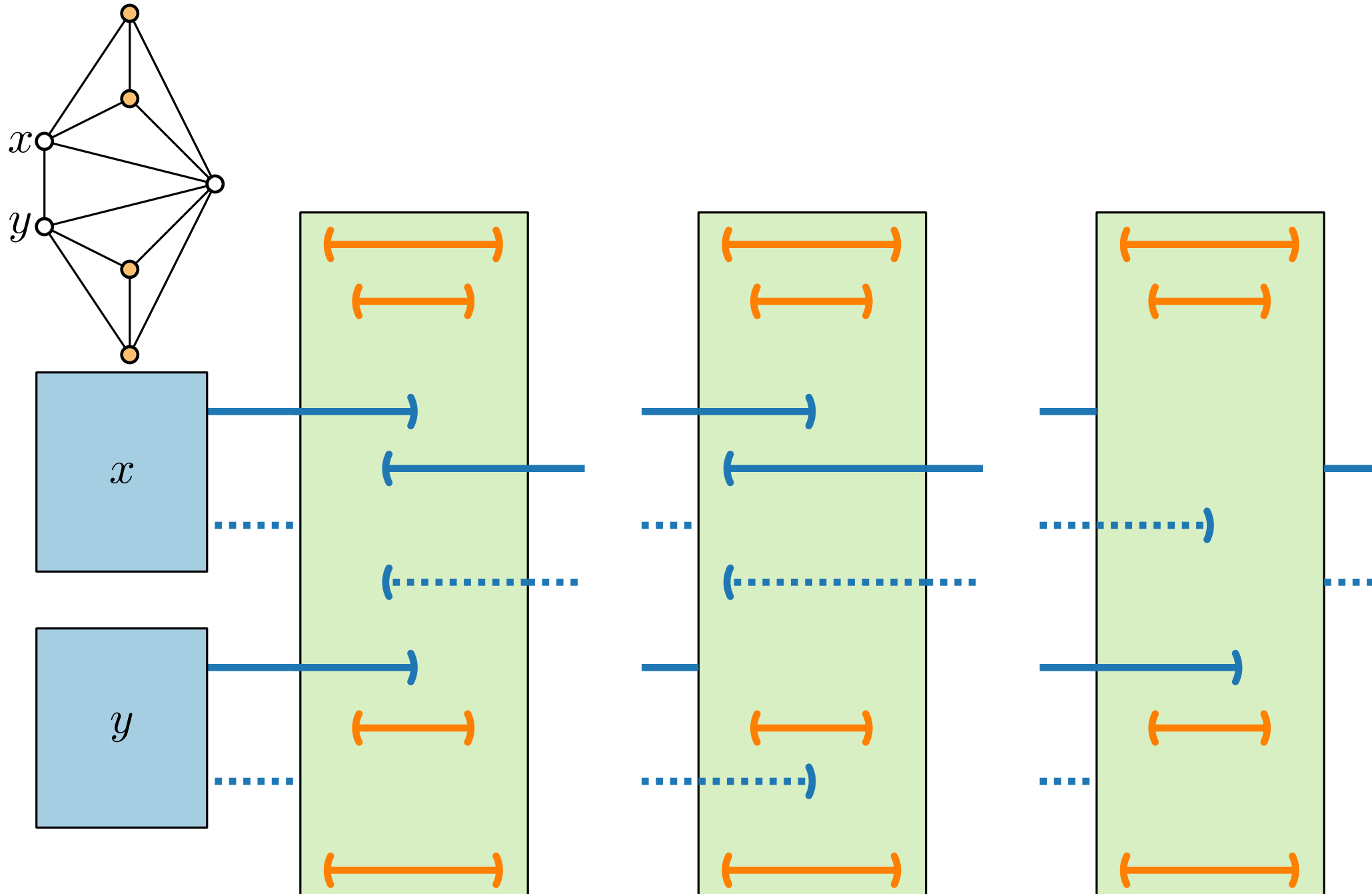
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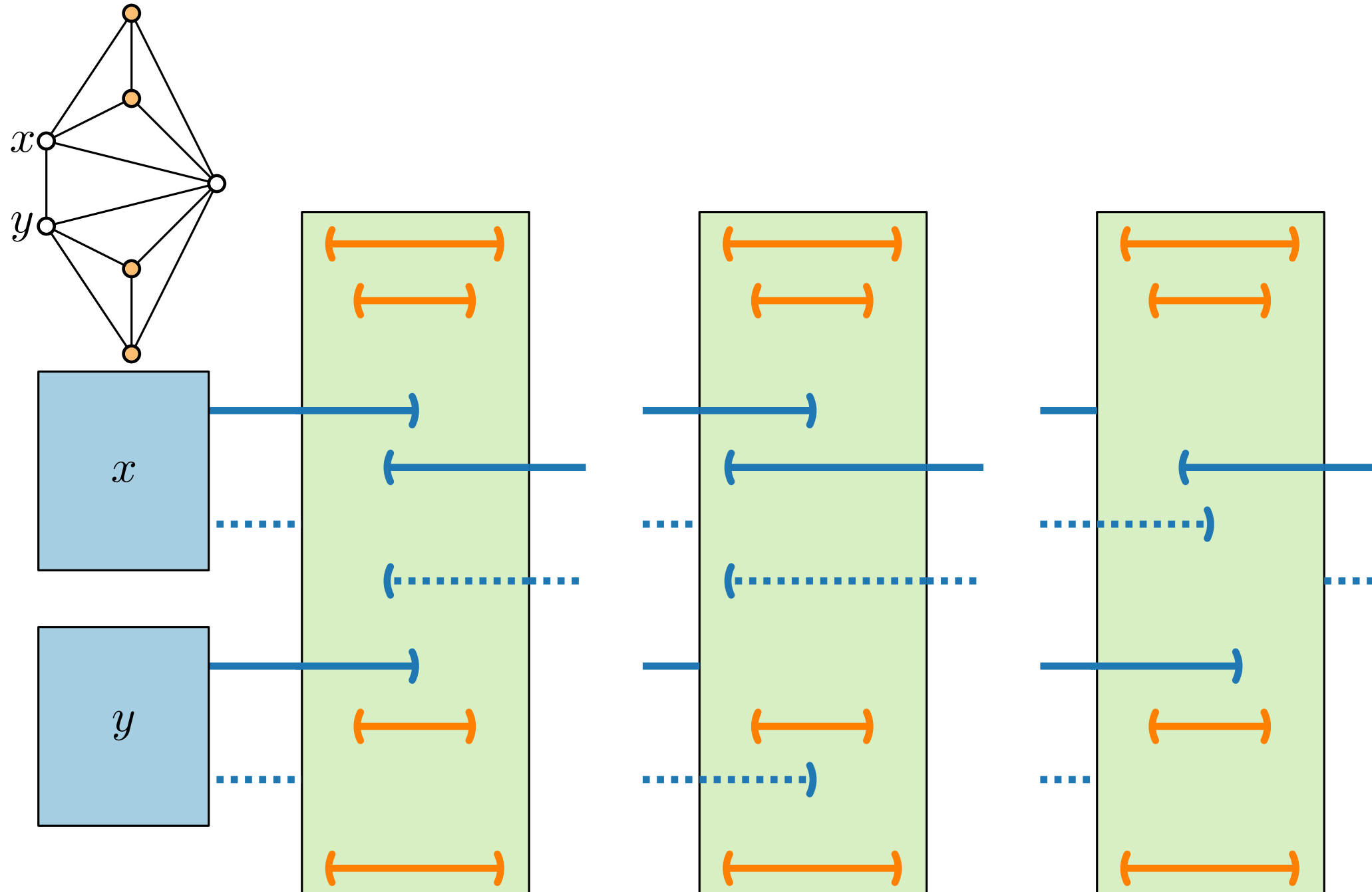
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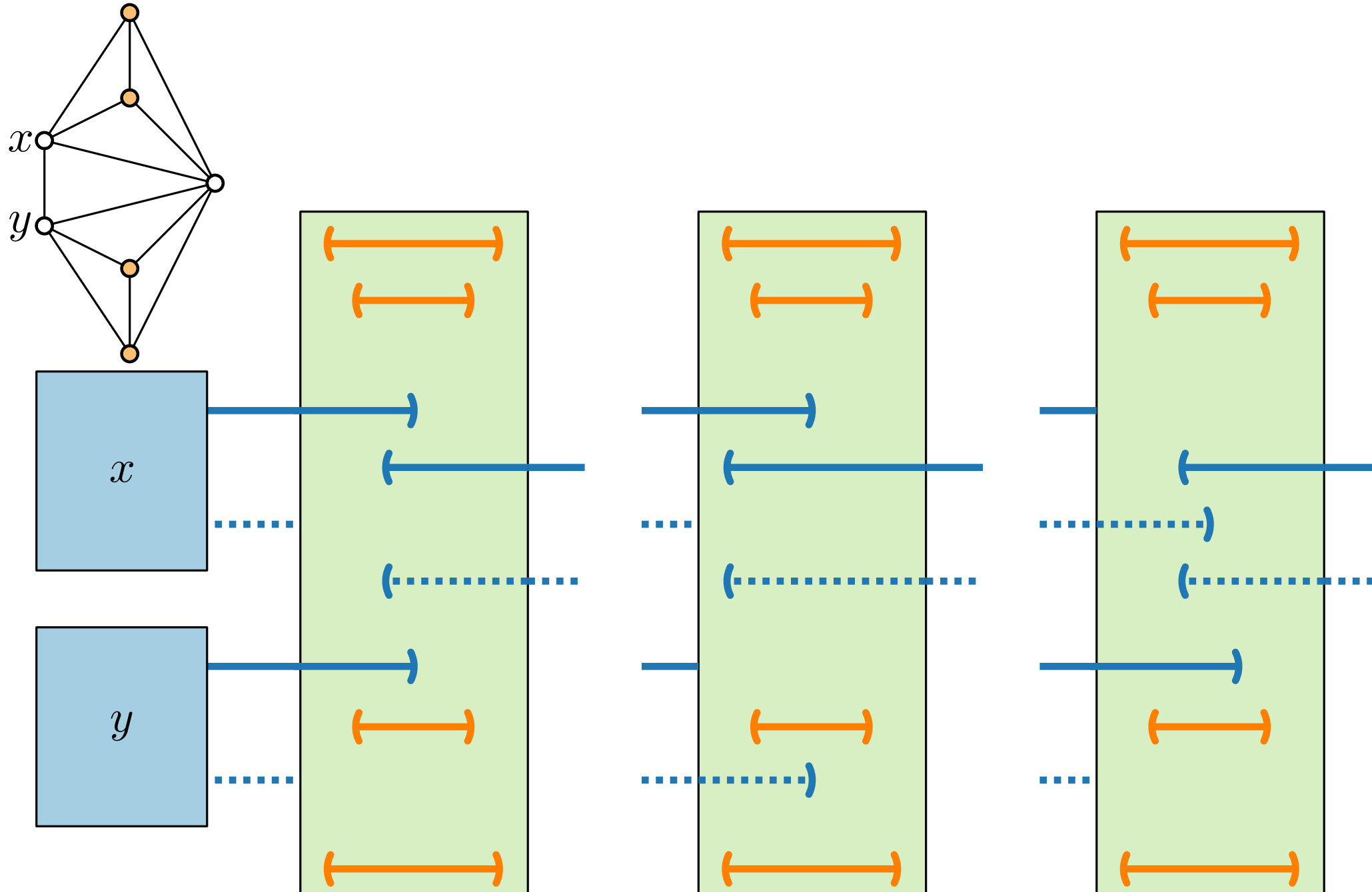
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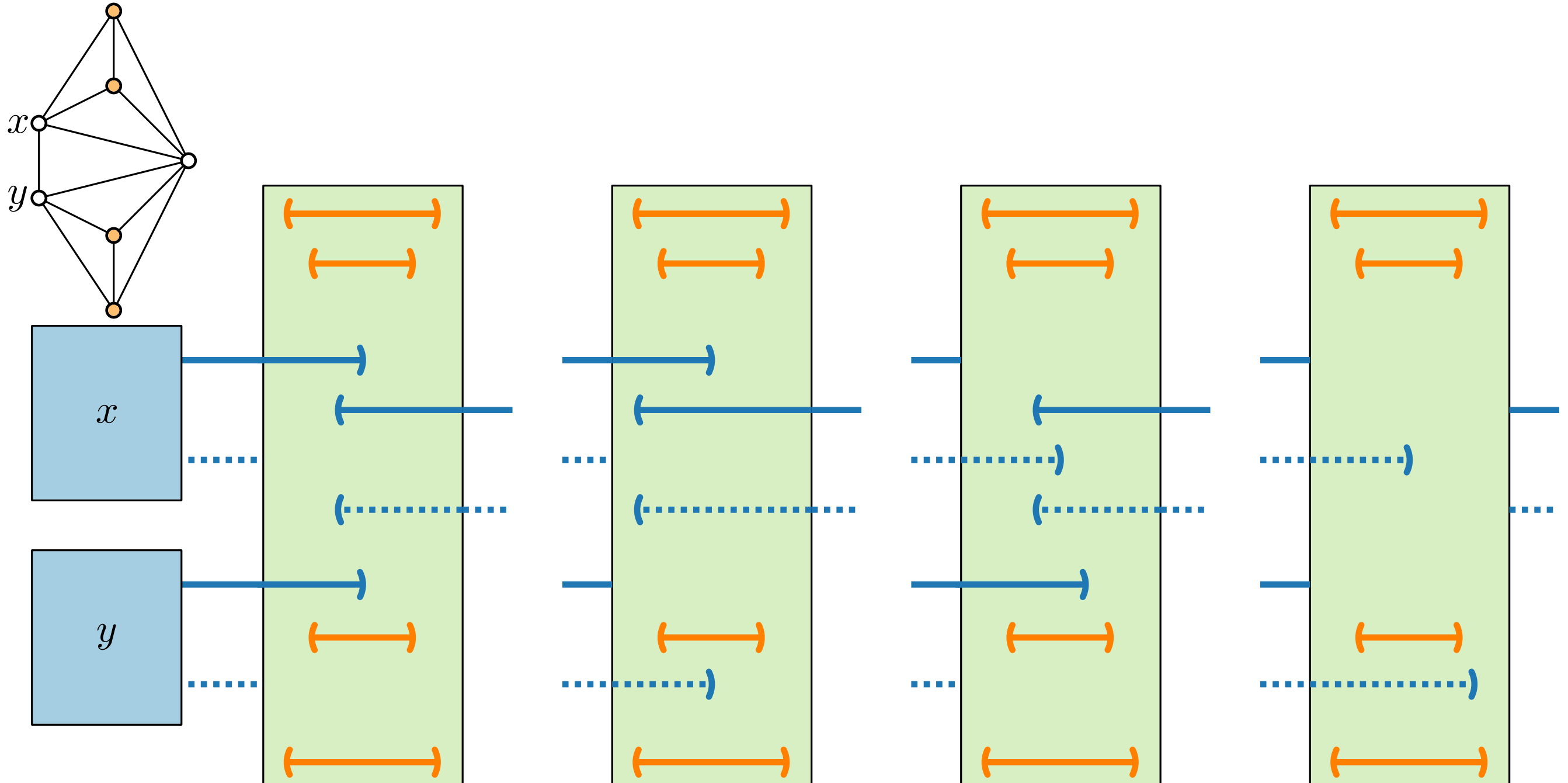
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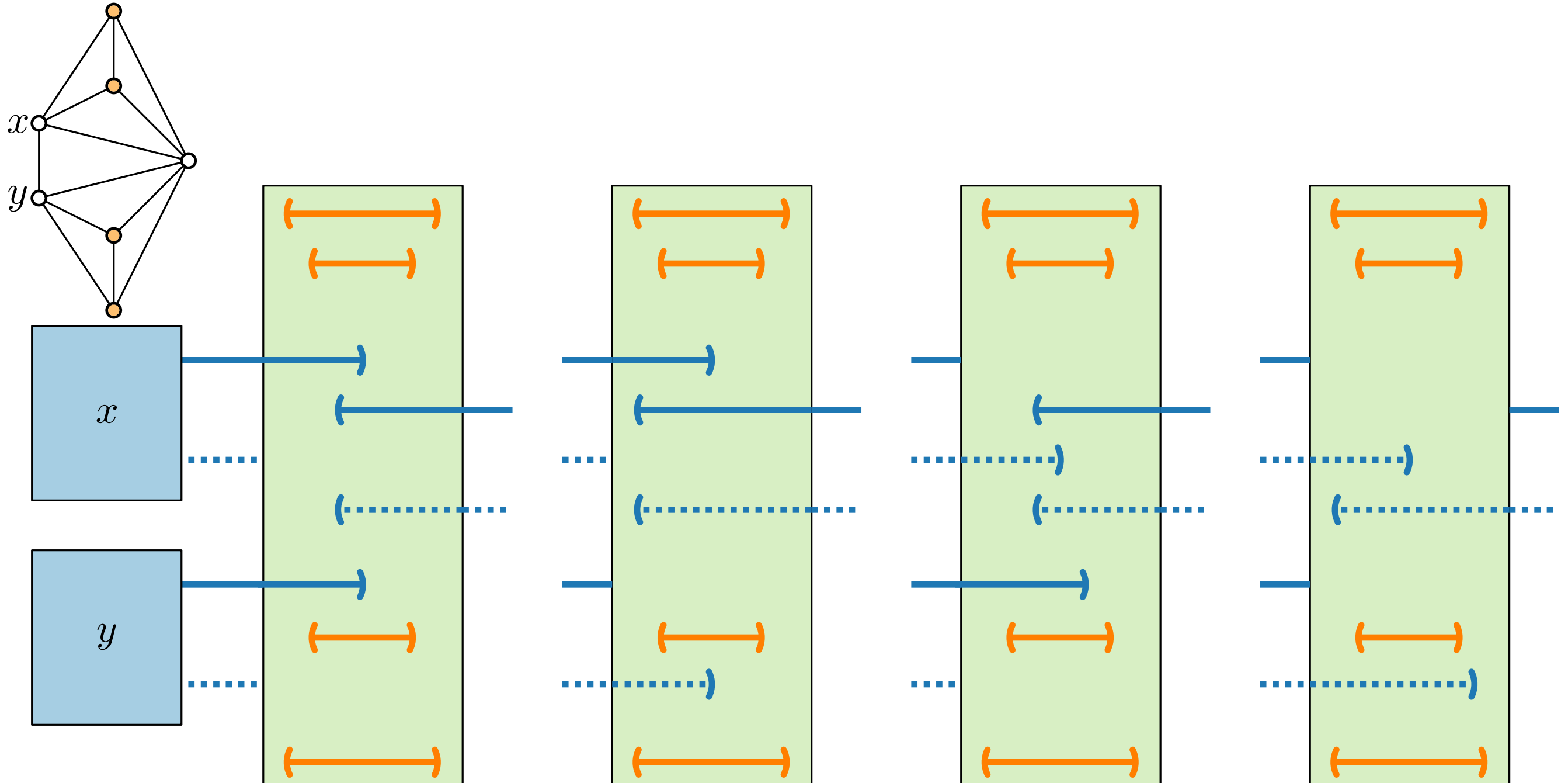
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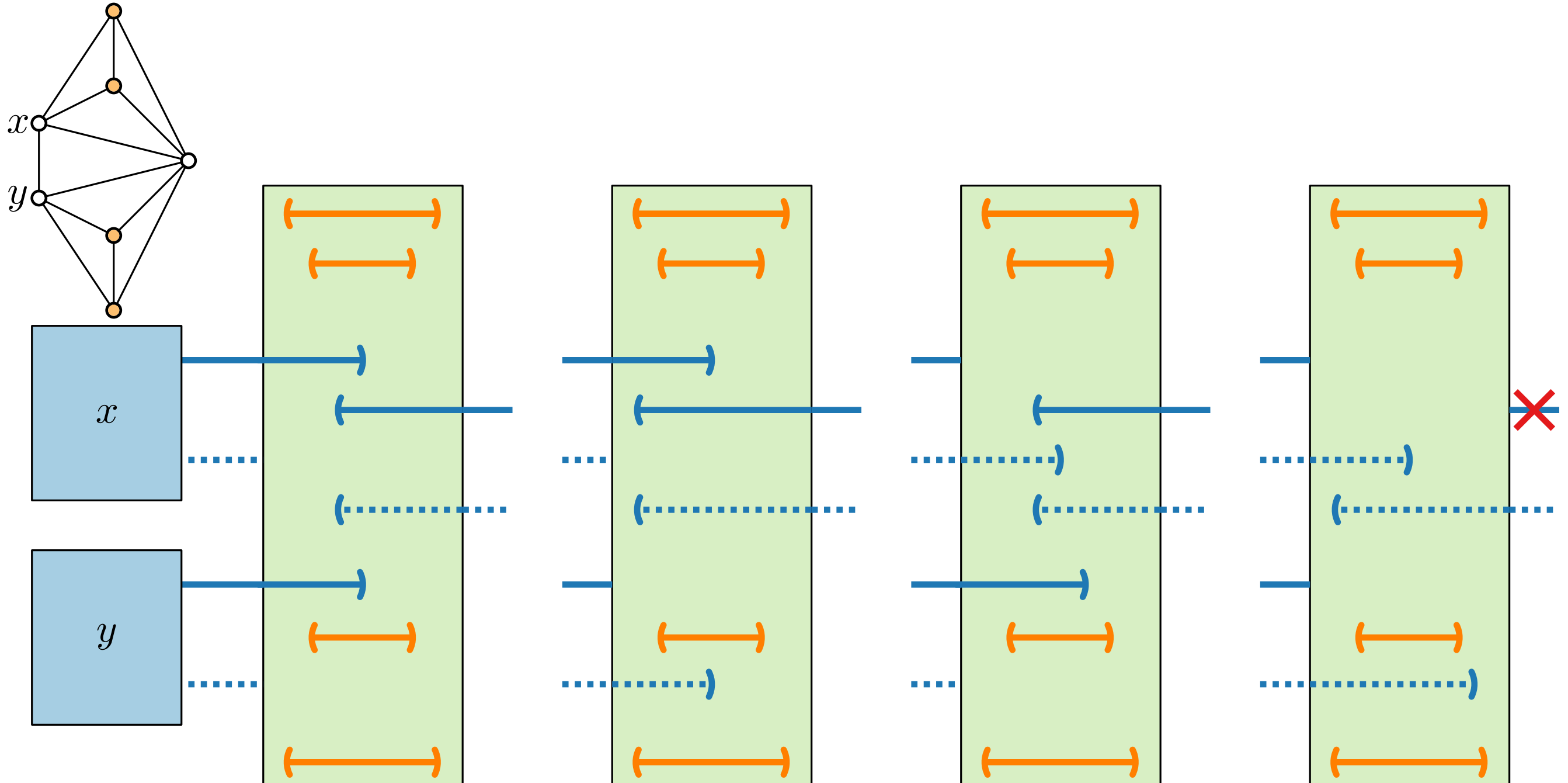
OR' Gadget



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Discussion

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Open Problems:

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- Can ~~*rectangular*~~ ε -Bar Visibility Representation Extension can be solved in polynomial time on *st*-graphs? DAGs?
- Can **Strong** Bar Visibility Recognition / Representation Extension can be solved in polynomial time on *st*-graphs?

Literature

Main source:

- [Chaplick, Guśpiel, Gutowski, Krawczyk, Liotta '18] The Partial Visibility Representation Extension Problem

Referenced papers:

- [Gutwenger, Mutzel '01] A Linear Time Implementation of SPQR-Trees
- [Wismath '85] Characterizing bar line-of-sight graphs
- [Tamassia, Tollis '86] Algorithms for visibility representations of planar graphs
- [Andreae '92] Some results on visibility graphs
- [Chaplick, Dorbec, Kratchovíl, Montassier, Stacho '14] Contact representations of planar graphs: Extending a partial representation is hard