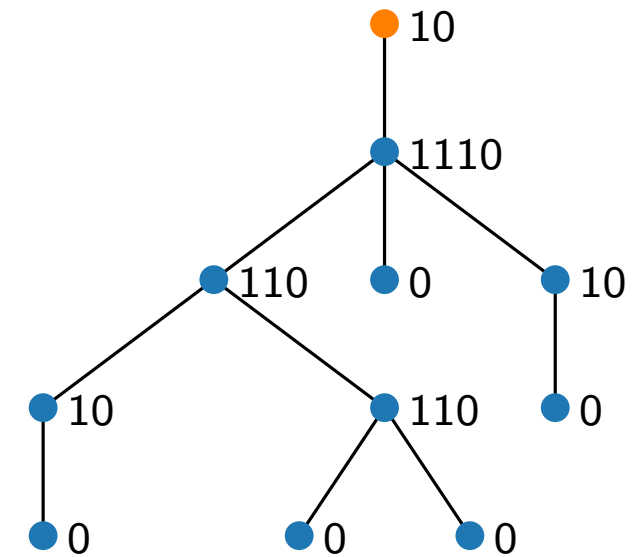
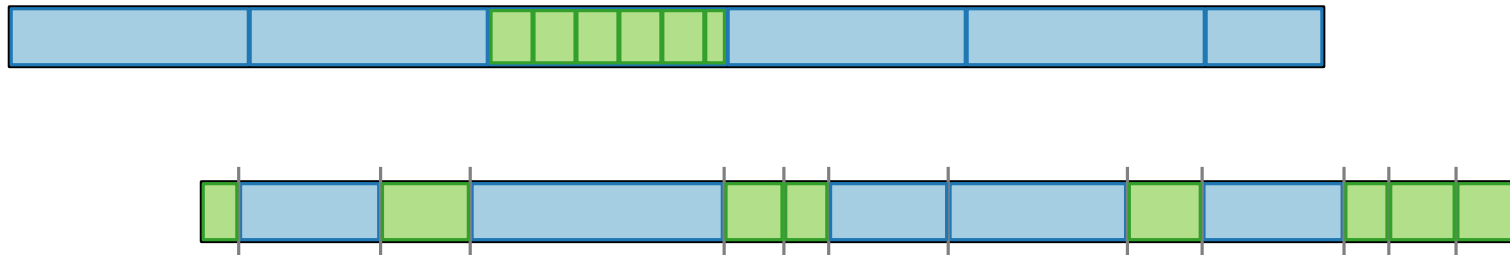


Advanced Algorithms

Succinct Data Structures

Indexable Dictionaries and Trees

Jonathan Klawitter · WS20



Data structures

A **data structure** is a concept to

- **store**,
- **organize**, and
- **manage** data.

As such, it is a collection of

- **data values**,
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- We look at data structures as a designer/implementer (and not necessarily as a user).
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⇒

- What do we represent?
- How much space is required?
- Dynamic or static?
- Which operations are defined?
- How fast are they?

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Goal.

- Use space “close” to information-theoretical minimum,
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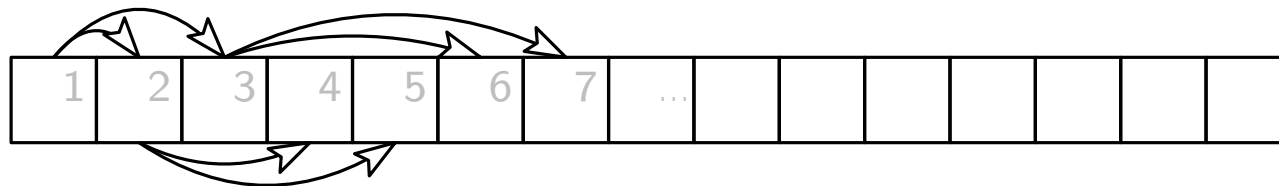
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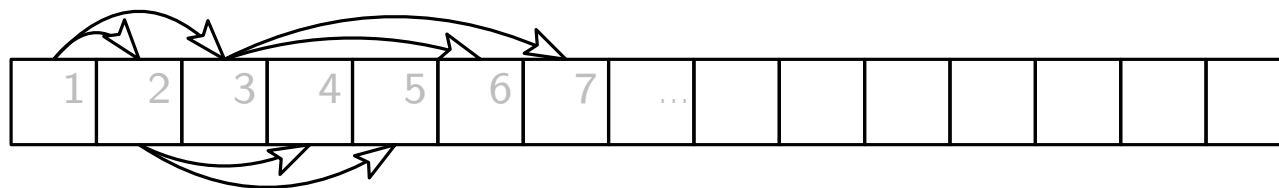
$\text{leftChild}(i) =$

$\text{rightChild}(i) =$

$\text{parent}(i) =$

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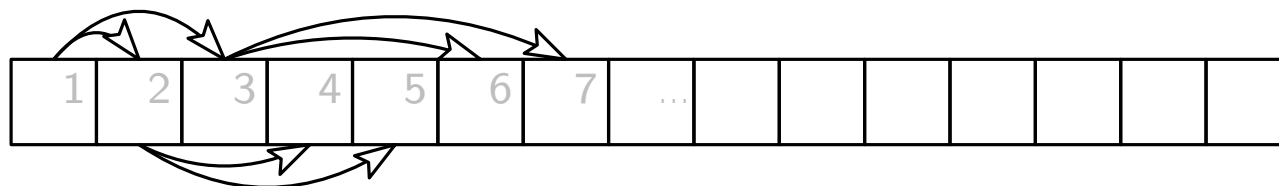
$$\text{leftChild}(i) = 2i$$

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And unbalanced trees?

Succinct indexable dictionary

Represent a subset $S \subset [n]$ and support $O(1)$ -time operations:

- $\text{member}(i)$ returns if $i \in S$
- $\text{rank}(i) = \#$ 1's at or before position i
- $\text{select}(j) =$ position of j th 1 bit
- predecessor and successor can be answered using rank and select

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How many bits of space do we need to distinguish them?

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$$\log 2^n = n \text{ bits}$$

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Represent S with a bit vector b of length n where

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$S = \{3, 4, 6, 8, 9, 14\}$ where $n = 15$

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
b	0	0	1	1	0	1	0	1	1	0	0	0	0	1	0

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$\text{select}(5) = 9$

$\text{rank}(9) =$

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$\text{rank}(9) = 5$

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$\text{select}(5) = 9$

$\text{rank}(9) = 5 = \text{rank}(12)$

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$\text{rank}(15) = 6$

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\Rightarrow

Exercise: Use them to answer predecessor and successor.

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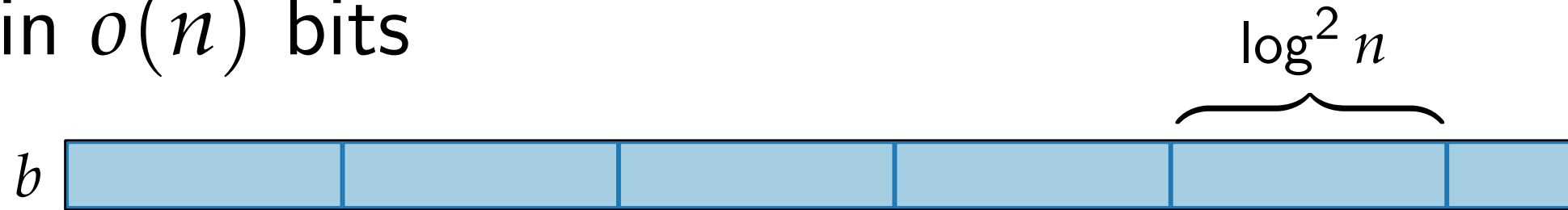
$\text{rank}(15) = 6$

Rank in $o(n)$ bits

b

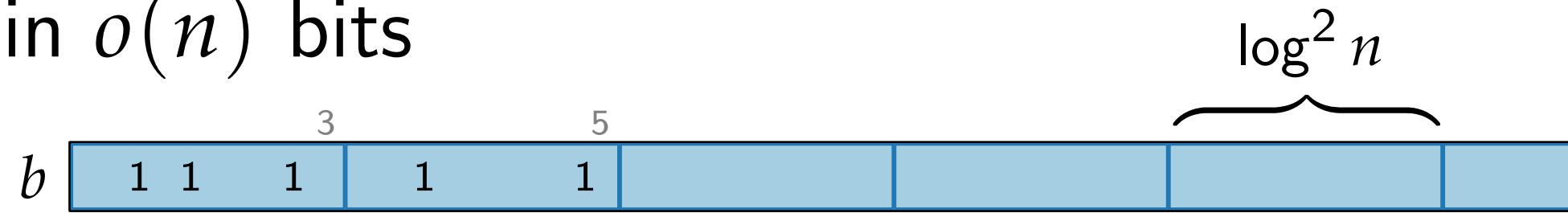


Rank in $o(n)$ bits



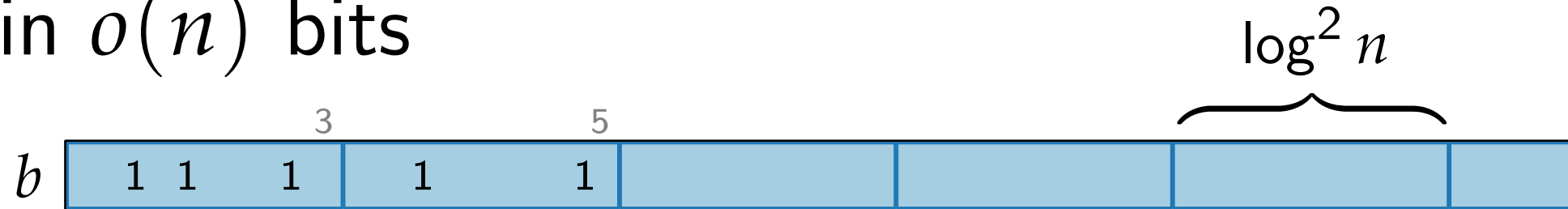
1. Split into $(\log^2 n)$ -bit **chunks**
and store cumulative rank: each $\log n$ bits

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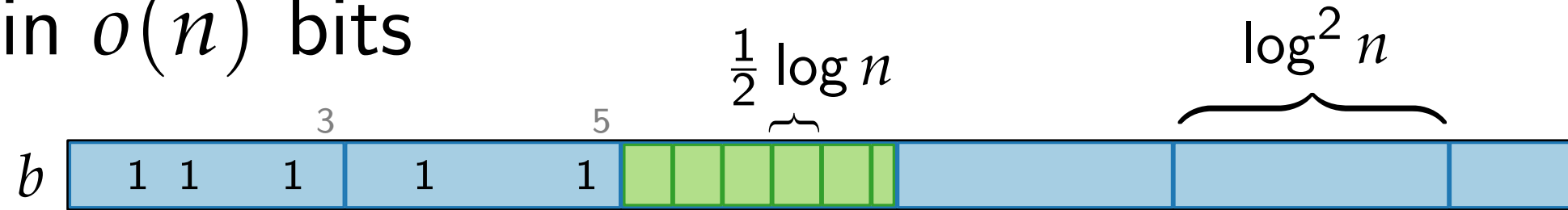


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$$\Rightarrow O\left(\underbrace{\frac{n}{\log^2 n}}_{\# \text{ chunks}} \underbrace{\log n}_{\text{rank}}\right) = O\left(\frac{n}{\log n}\right) \subseteq o(n) \text{ bits}$$

Rank in $o(n)$ bits



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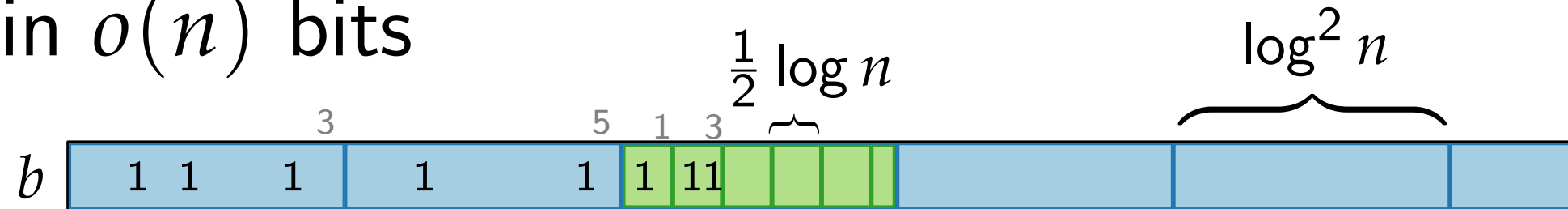
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2. Split **chunks** into $(\frac{1}{2} \log n)$ -bit **subchunks**

and store cumulative rank within **chunk**:

Rank in $o(n)$ bits



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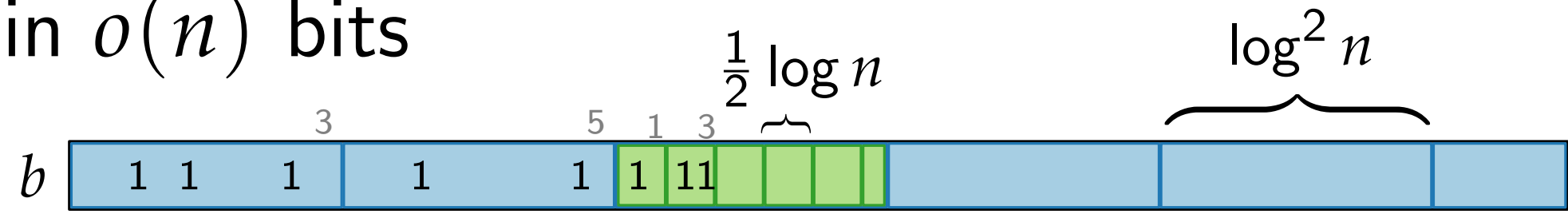
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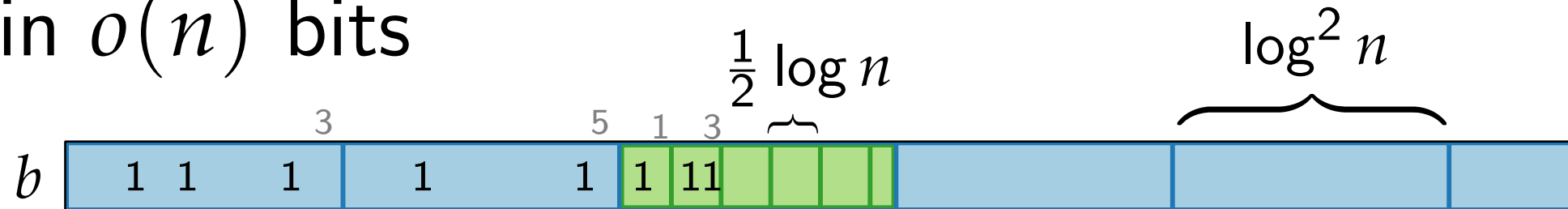
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2. Split **chunks** into $(\frac{1}{2} \log n)$ -bit **subchunks**

and store cumulative rank within **chunk**: $2 \log \log n$ bits

Rank in $o(n)$ bits



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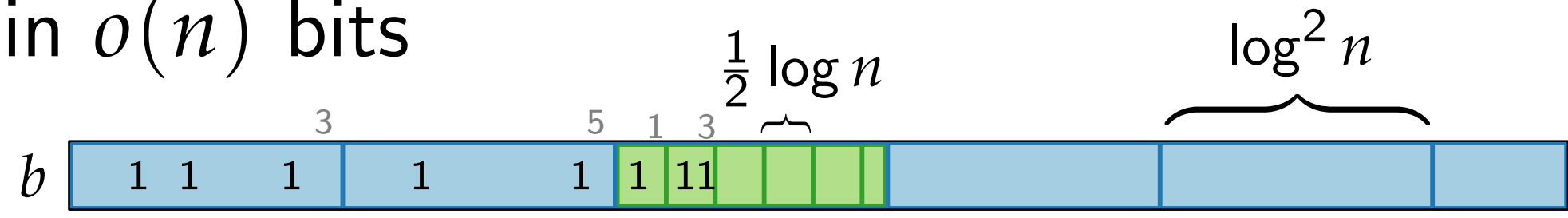
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$\underbrace{\hspace{2cm}}_{\# \text{ subch.}} \underbrace{\hspace{2cm}}_{\text{rel. rank}}$

Rank in $o(n)$ bits



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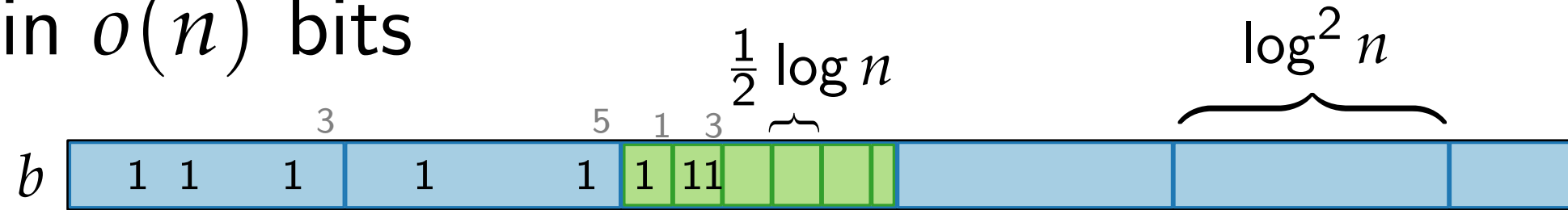
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3. Use **lookup table** for bitstrings of length $(\frac{1}{2} \log n)$

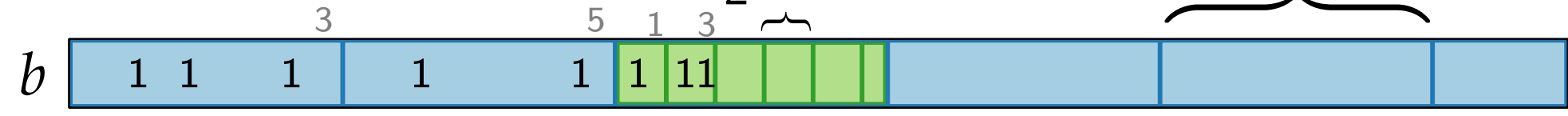
$$\Rightarrow O\left(\underbrace{\sqrt{n}}_{\text{bitstring}} \underbrace{\log n}_{\text{query } i} \underbrace{\log \log n}_{\text{answer}}\right) \subseteq o(n) \text{ bits}$$

Rank in $o(n)$ bits



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4. rank = rank of **chunk**
 + relative rank of **subchunk** within **chunk**
 + relative rank of element within **subchunk**

Rank in $o(n)$ bits + $O(1)$ time



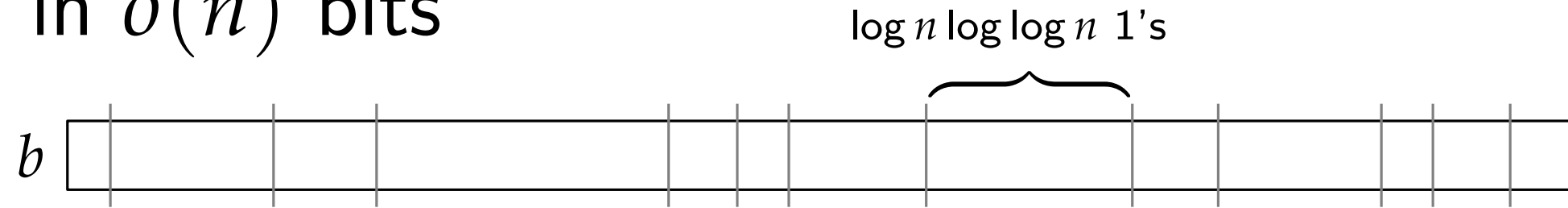
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Select in $o(n)$ bits

b

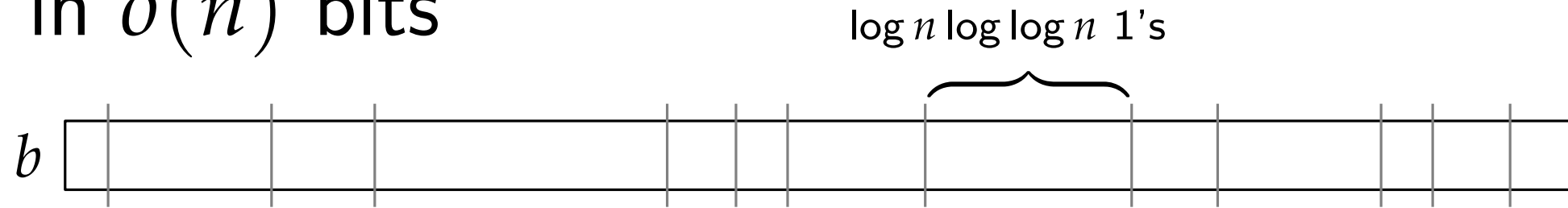


Select in $o(n)$ bits



1. Store indices of every $(\log n \log \log n)$ th 1 bit in array

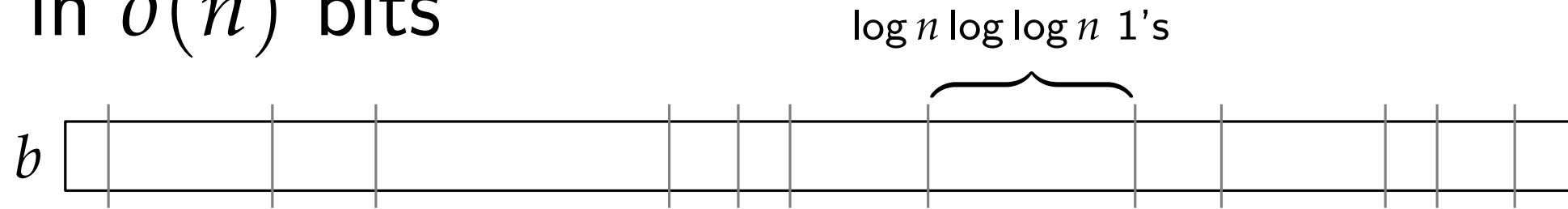
Select in $o(n)$ bits



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$$\Rightarrow O\left(\underbrace{\frac{n}{\log n \log \log n}}_{\# \text{ groups}} \underbrace{\log n}_{\text{index}}\right) = O\left(\frac{n}{\log \log n}\right) \subseteq o(n) \text{ bits}$$

Select in $o(n)$ bits

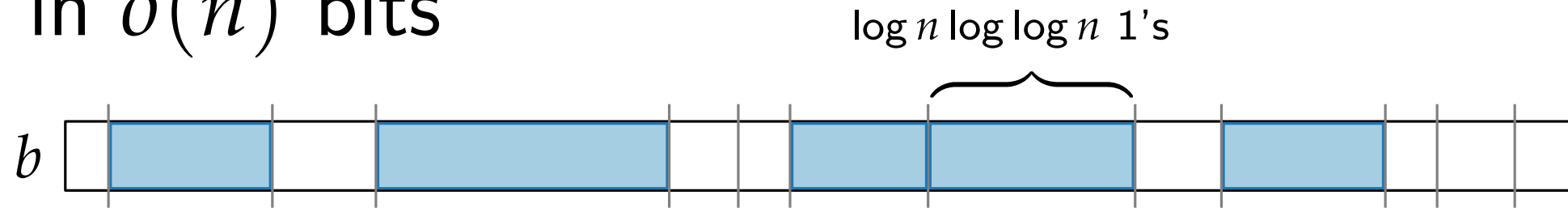


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Select in $o(n)$ bits



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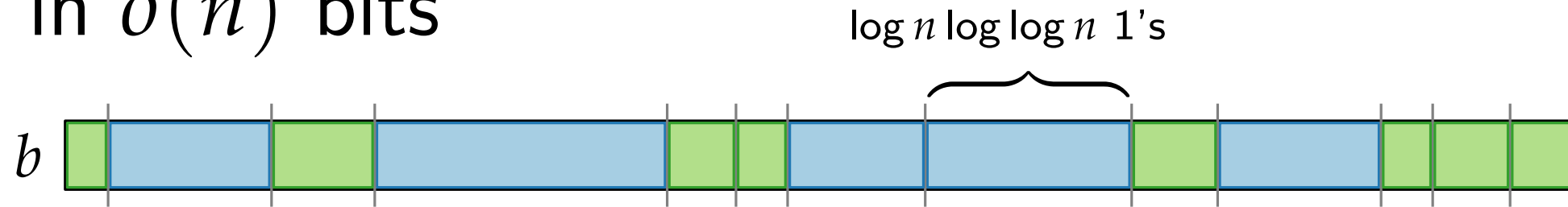
2. Within group of $(\log n \log \log n)$ 1 bits of length r bits:

$$\text{if } r \geq (\log n \log \log n)^2$$

then store indices of 1 bits in group in array

$$\Rightarrow O\left(\underbrace{\frac{n}{(\log n \log \log n)^2}}_{\# \text{ groups}} \underbrace{(\log n \log \log n)}_{\# \text{ 1 bits}} \underbrace{\log n}_{\text{index}}\right) \subseteq O\left(\frac{n}{\log \log n}\right)$$

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2. Within group of $(\log n \log \log n)$ 1 bits of length r bits:

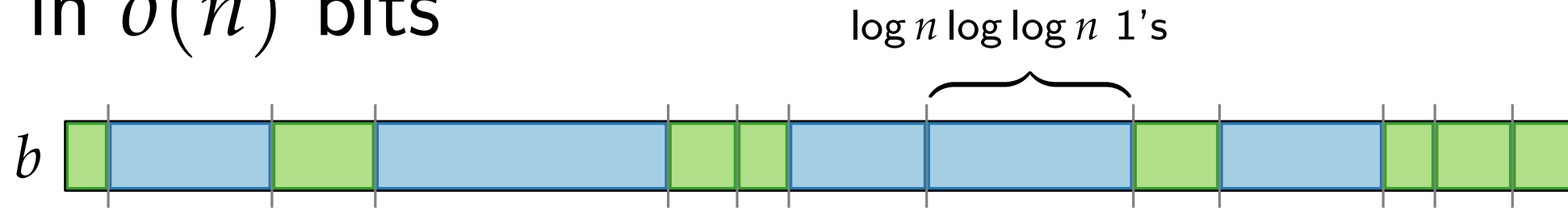
if $r \geq (\log n \log \log n)^2$

then store indices of 1 bits in group in array

$$\Rightarrow O\left(\frac{n}{(\log n \log \log n)^2} (\log n \log \log n) \log n\right) \subseteq O\left(\frac{n}{\log \log n}\right)$$

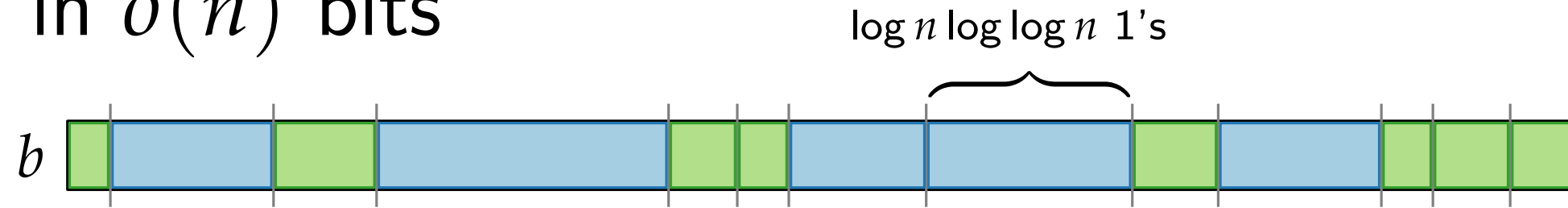
else problem is reduced to bitstrings of length $r < (\log n \log \log n)^2$

Select in $o(n)$ bits



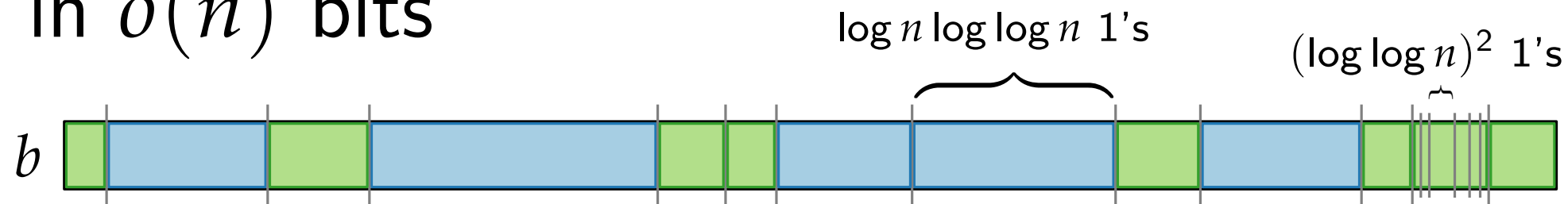
1. Store indices of every $(\log n \log \log n)$ th 1 bit in array
 $\Rightarrow O\left(\frac{n}{\log n \log \log n} \log n\right) = O\left(\frac{n}{\log \log n}\right) \subseteq o(n)$ bits
2. Within group of $(\log n \log \log n)$ 1 bits of length r bits:
 if $r \geq (\log n \log \log n)^2$
 then store indices of 1 bits in group in array
 $\Rightarrow O\left(\frac{n}{(\log n \log \log n)^2} (\log n \log \log n) \log n\right) \subseteq O\left(\frac{n}{\log \log n}\right)$
 else problem is reduced to bitstrings of length $r < (\log n \log \log n)^2$
3. Repeat 1. and 2. on reduced bitstrings

Select in $o(n)$ bits



3. Repeat 1. and 2. on reduced bitstrings ($r < (\log n \log \log n)^2$):

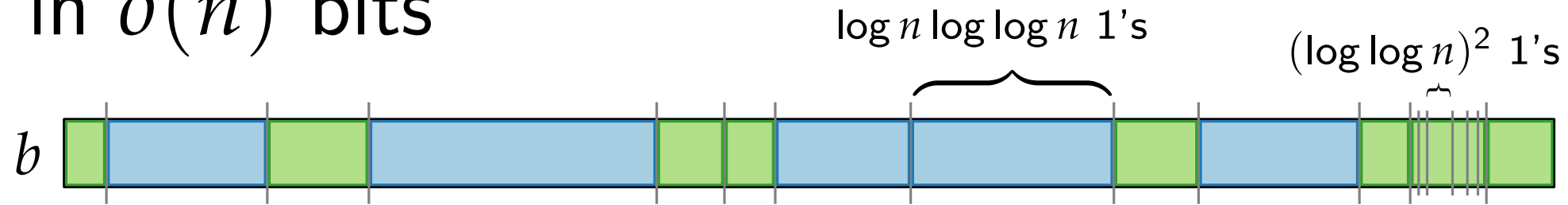
Select in $o(n)$ bits



3. Repeat 1. and 2. on reduced bitstrings ($r < (\log n \log \log n)^2$):

1' Store relative indices of every $(\log \log n)^2$ th 1 bit in array

Select in $o(n)$ bits



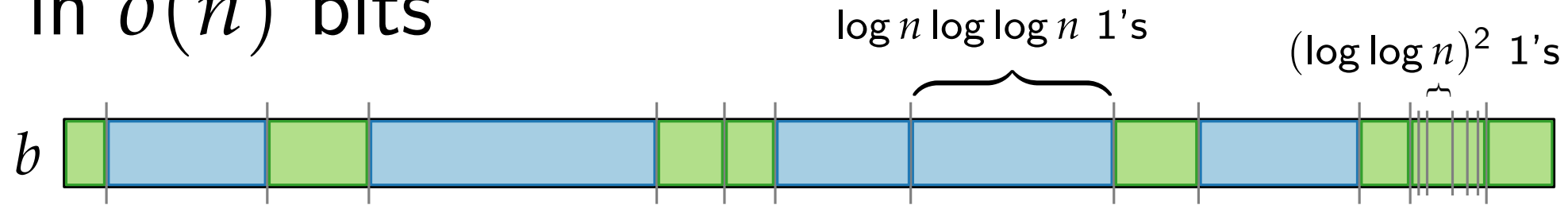
3. Repeat 1. and 2. on reduced bitstrings ($r < (\log n \log \log n)^2$):

1' Store relative indices of every $(\log \log n)^2$ th 1 bit in array

$$\Rightarrow O\left(\frac{n}{(\log \log n)^2} \log \log n\right) = O\left(\frac{n}{\log \log n}\right) \text{ bits}$$

subgroups rel. index

Select in $o(n)$ bits



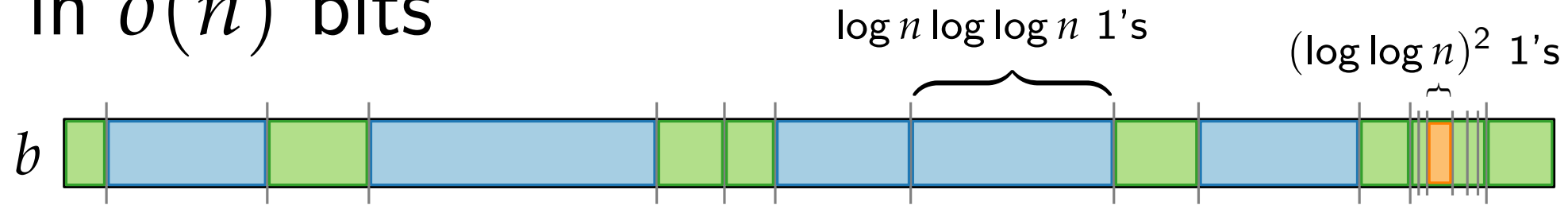
3. Repeat 1. and 2. on reduced bitstrings ($r < (\log n \log \log n)^2$):

1' Store relative indices of every $(\log \log n)^2$ th 1 bit in array

$$\Rightarrow O\left(\frac{n}{(\log \log n)^2} \log \log n\right) = O\left(\frac{n}{\log \log n}\right) \text{ bits}$$

2' Within group of $(\log \log n)^2$ th 1 bits of length r' bits:

Select in $o(n)$ bits



3. Repeat 1. and 2. on reduced bitstrings ($r < (\log n \log \log n)^2$):

1' Store relative indices of every $(\log \log n)^2$ th 1 bit in array

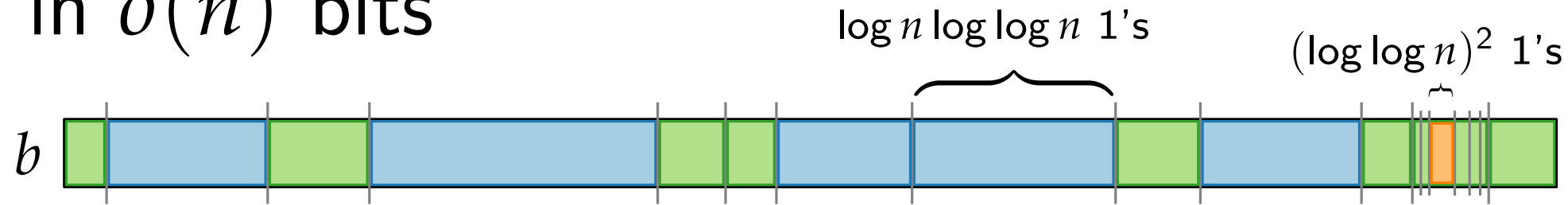
$$\Rightarrow O\left(\frac{n}{(\log \log n)^2} \log \log n\right) = O\left(\frac{n}{\log \log n}\right) \text{ bits}$$

2' Within group of $(\log \log n)^2$ th 1 bits of length r' bits:

if $r' \geq (\log \log n)^4$

then store relative indices of 1 bits in subgroup in array

Select in $o(n)$ bits



3. Repeat 1. and 2. on reduced bitstrings ($r < (\log n \log \log n)^2$):

1' Store relative indices of every $(\log \log n)^2$ th 1 bit in array

$$\Rightarrow O\left(\frac{n}{(\log \log n)^2} \log \log n\right) = O\left(\frac{n}{\log \log n}\right) \text{ bits}$$

2' Within group of $(\log \log n)^2$ th 1 bits of length r' bits:

if $r' \geq (\log \log n)^4$

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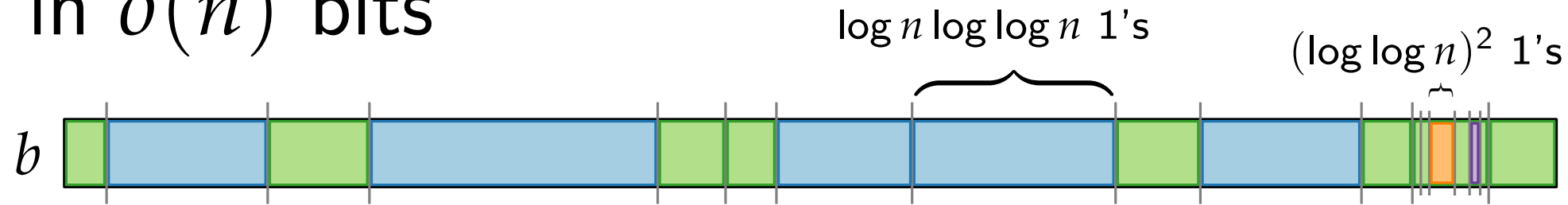
$$\Rightarrow O\left(\frac{n}{(\log \log n)^4} (\log \log n)^2 \log \log n\right) = O\left(\frac{n}{\log \log n}\right) \text{ bits}$$

subgroups

1 bits

rel. index

Select in $o(n)$ bits



3. Repeat 1. and 2. on reduced bitstrings ($r < (\log n \log \log n)^2$):

1' Store relative indices of every $(\log \log n)^2$ th 1 bit in array

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$$\Rightarrow O\left(\frac{n}{(\log \log n)^4} (\log \log n)^2 \log \log n\right) = O\left(\frac{n}{\log \log n}\right) \text{ bits}$$

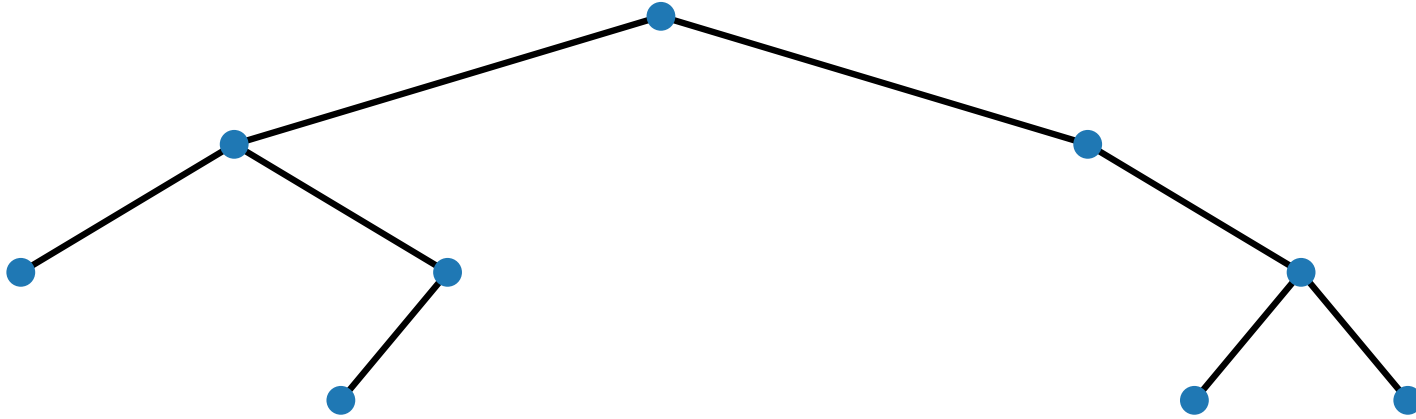
else problem is reduced to bitstrings of length $r' < (\log \log n)^4$

4. Use lookup table for bitstrings of length $r' \leq (\log \log n)^4 \leq \frac{1}{2} \log n$

$$\Rightarrow O(\sqrt{n} \log n \log \log n) = o(n) \text{ bits}$$

bitstring query j answer

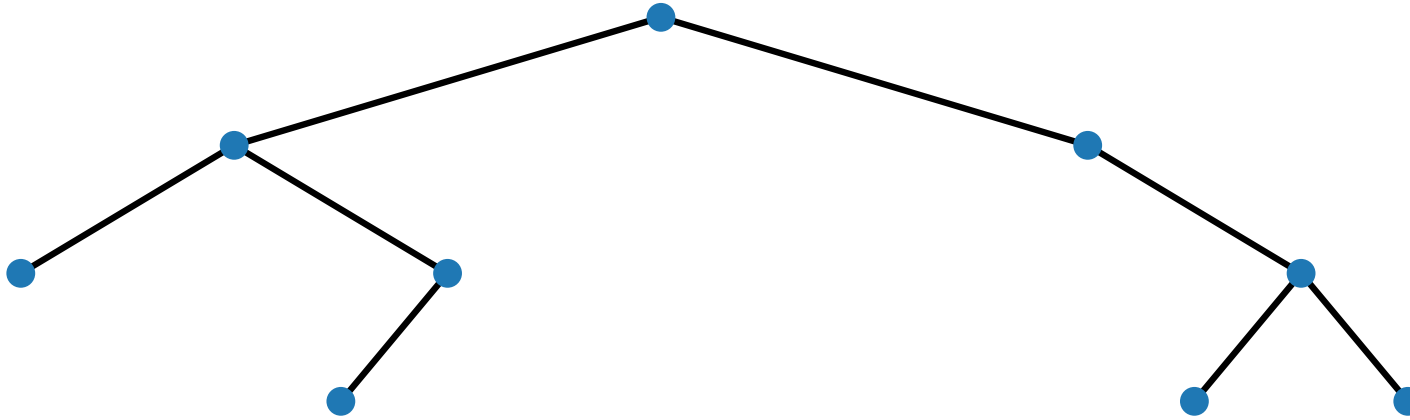
Succinct representation of binary trees



Number of binary trees on n vertices: $C_n = \frac{1}{n+1} \binom{2n}{n}$

$\log C_n = 2n + o(n)$ (by Stirling's approximation)

Succinct representation of binary trees

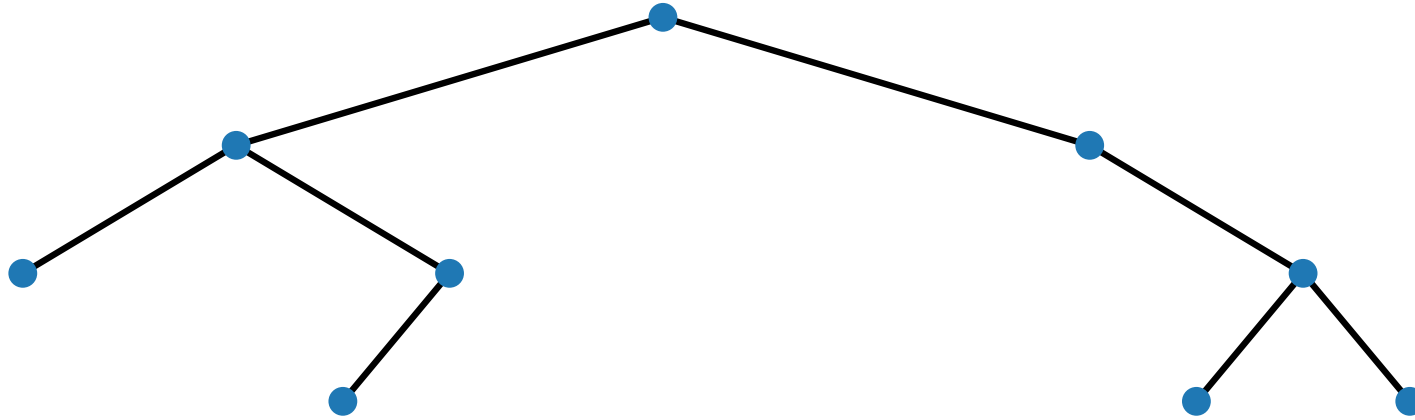


Number of binary trees on n vertices: $C_n = \frac{1}{n+1} \binom{2n}{n}$

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\Rightarrow We can use $2n + o(n)$ bits to represent binary trees.

Succinct representation of binary trees



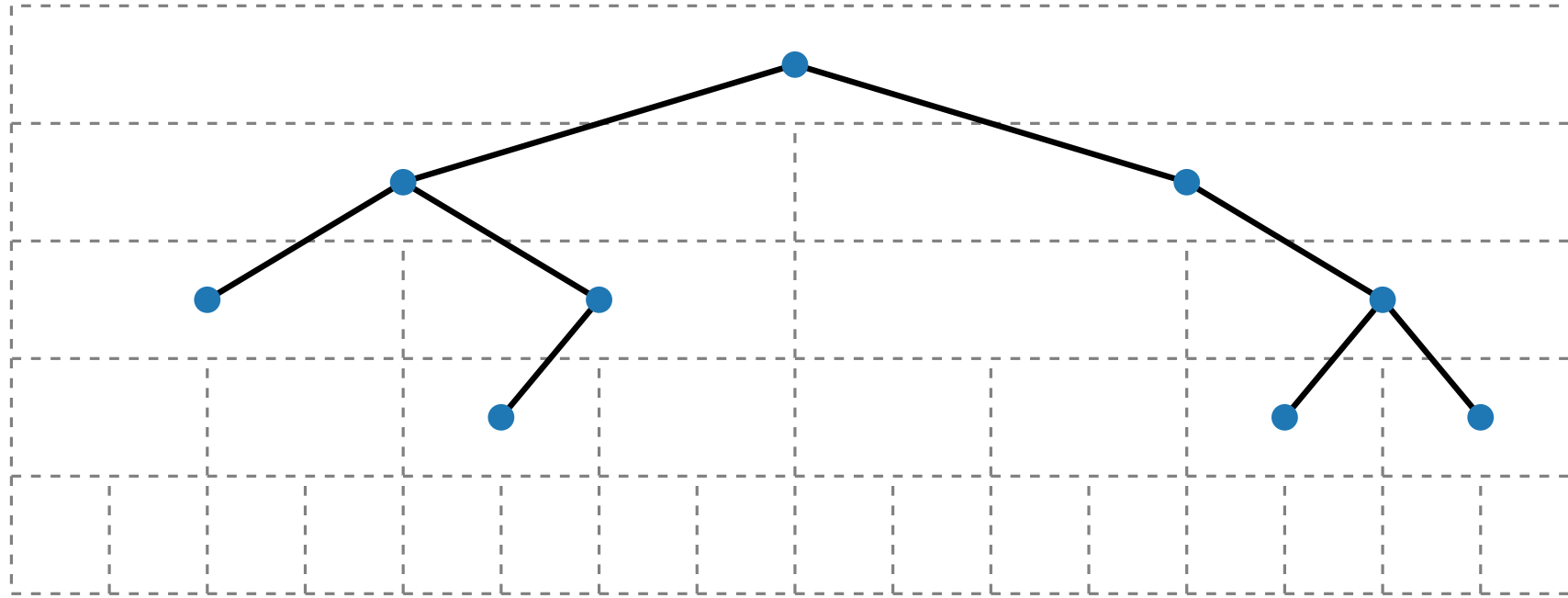
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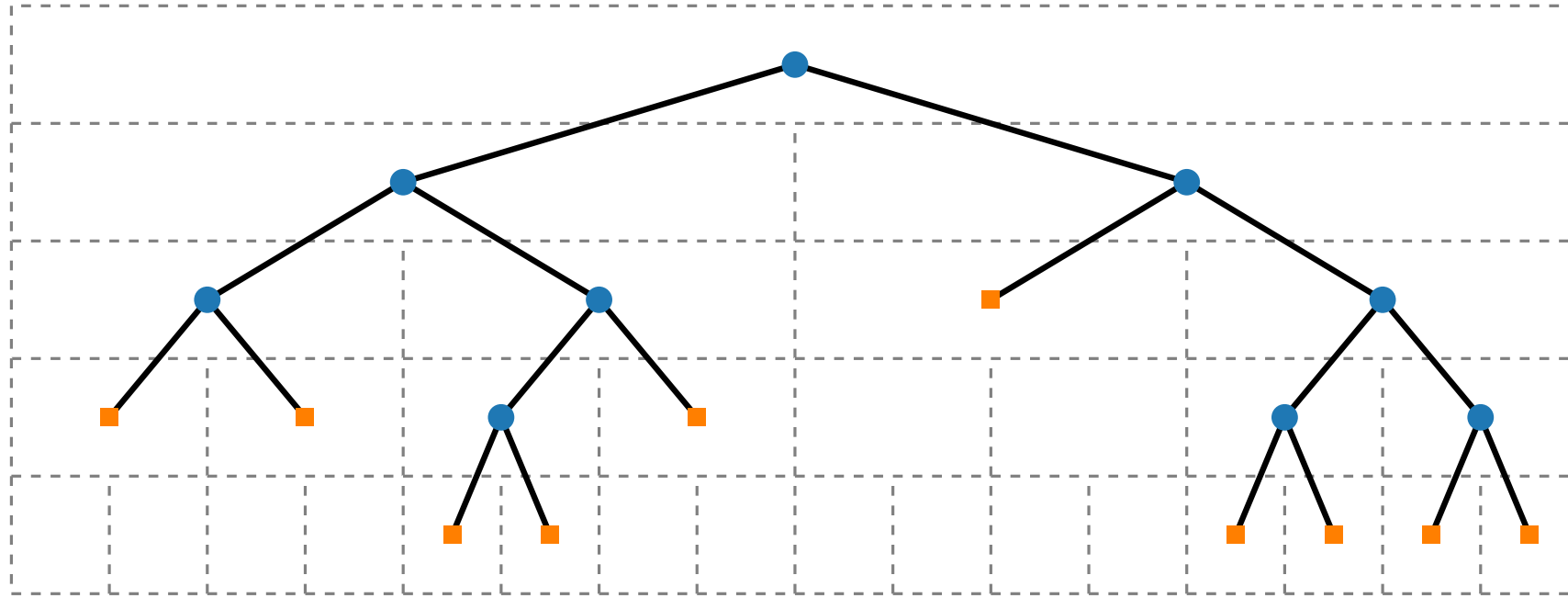
Difficulty is when binary tree is not full.

Succinct representation of binary trees



Idea.

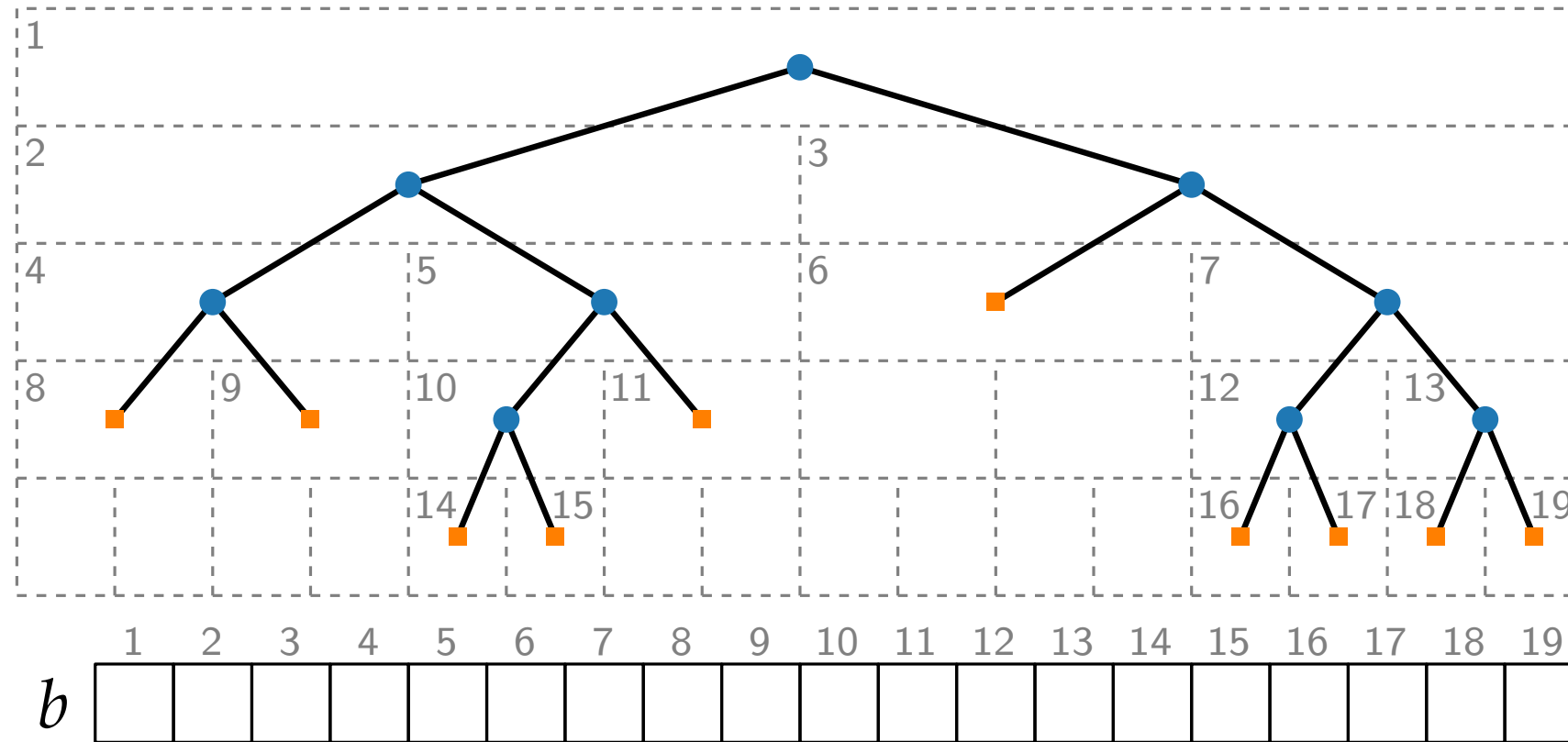
Succinct representation of binary trees



Idea.

- Add external nodes

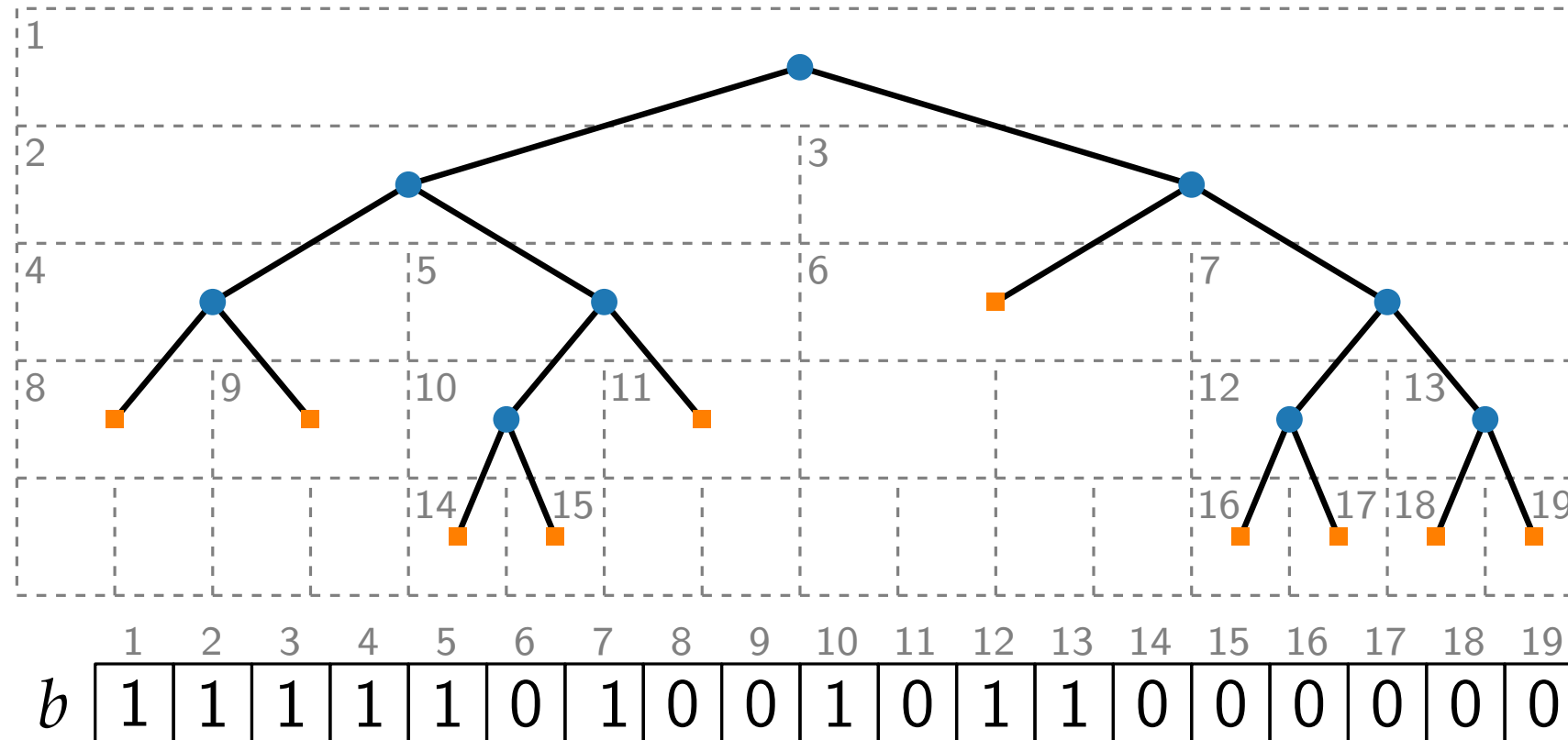
Succinct representation of binary trees



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- Add external nodes

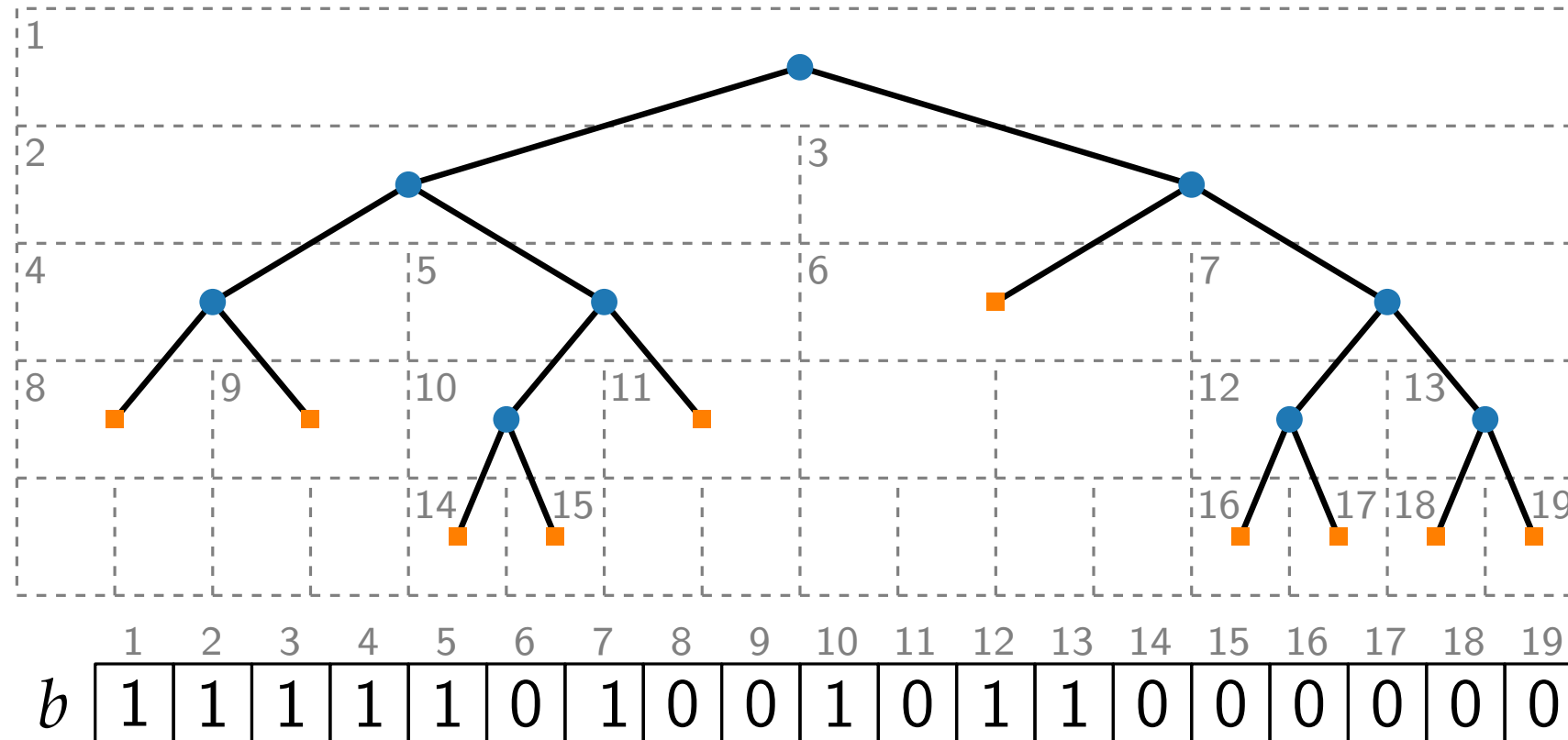
Succinct representation of binary trees



Idea.

- Add **external** nodes
- Read **internal** nodes as 1
- Read **external** nodes as 0

Succinct representation of binary trees



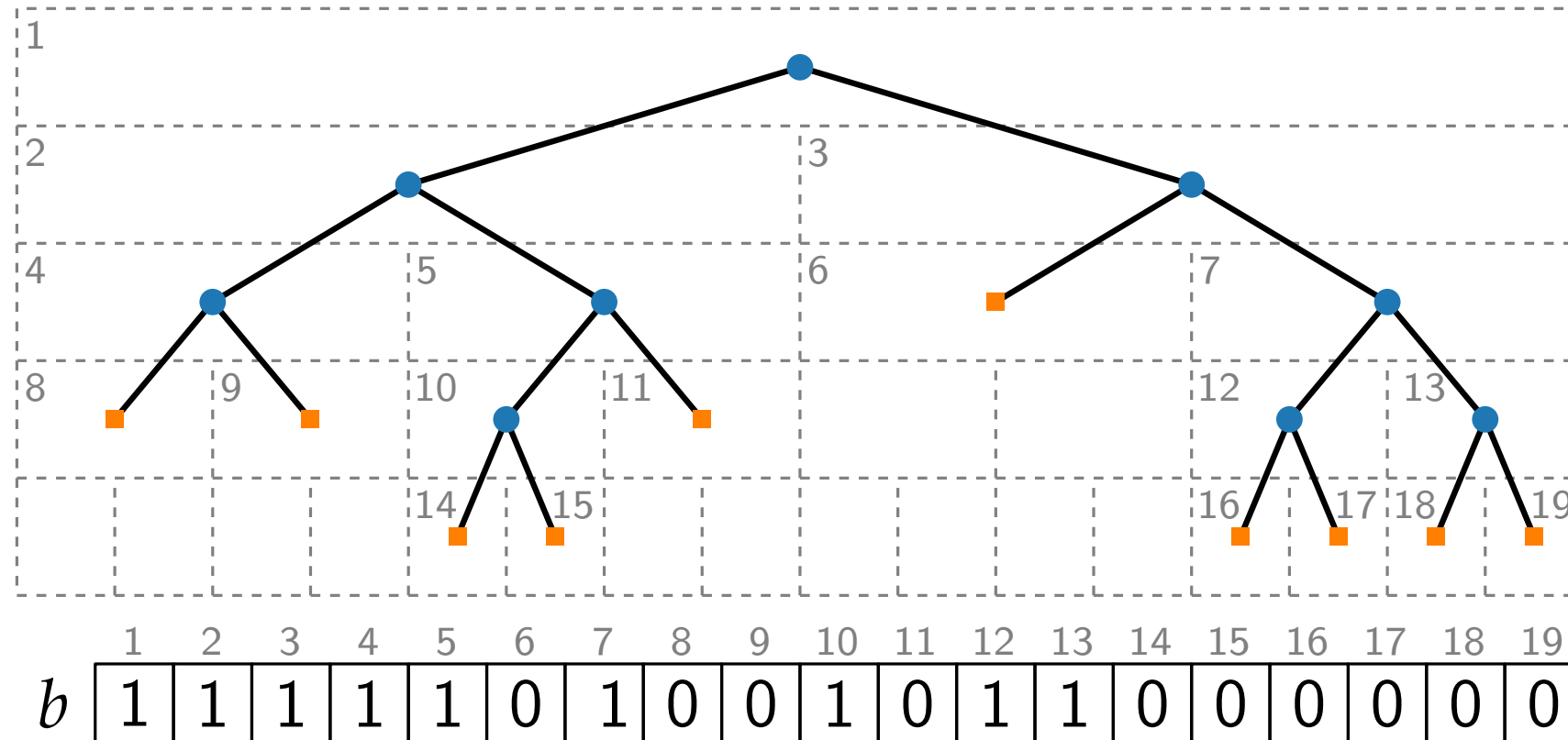
Idea.

- Add **external** nodes
- Read **internal** nodes as 1
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Operations.

- $\text{parent}(i) = ?$
- $\text{leftChild}(i) = ?$
- $\text{rightChild}(i) = ?$

Succinct representation of binary trees



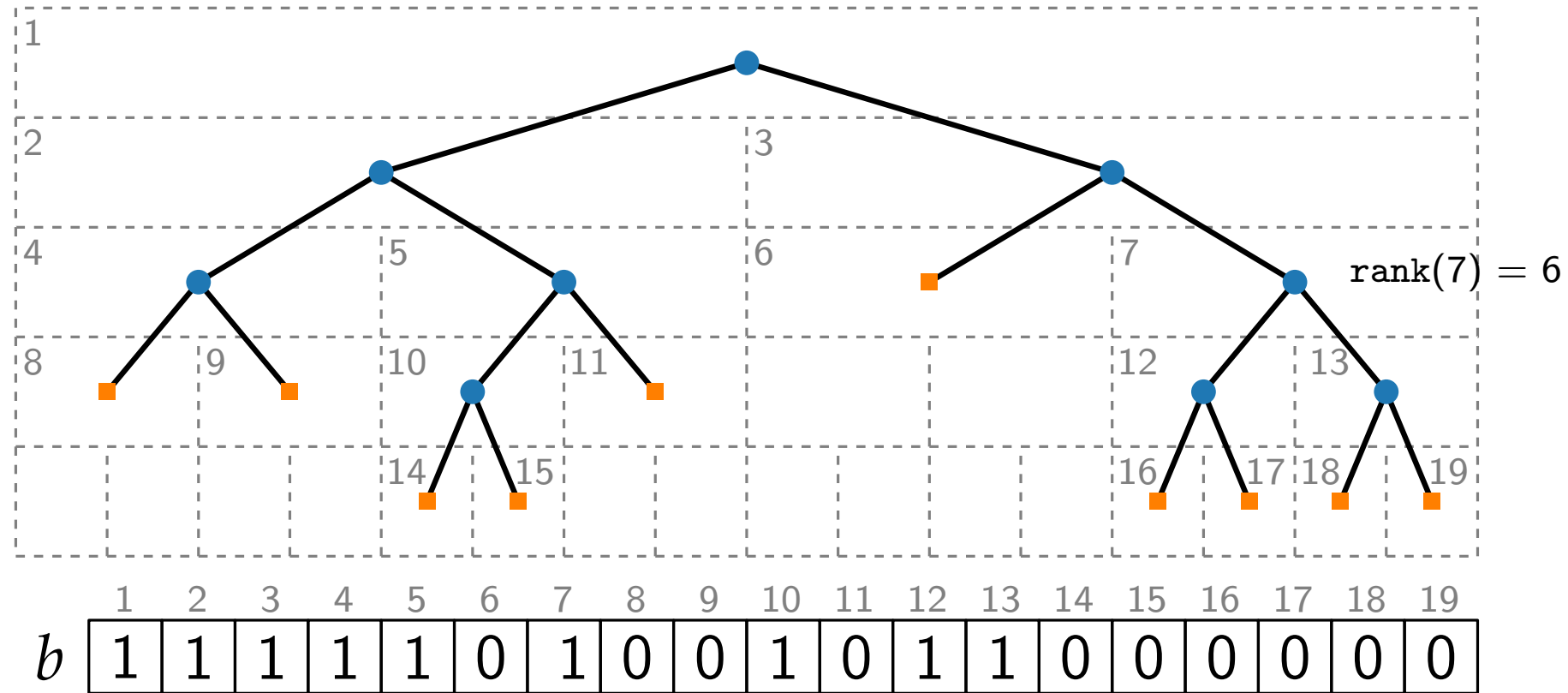
Idea.

- Add **external** nodes
- Read **internal** nodes as 1
- Read **external** nodes as 0
- Use rank and select

Operations.

- $\text{parent}(i) = ?$
- $\text{leftChild}(i) = ?$
- $\text{rightChild}(i) = ?$

Succinct representation of binary trees



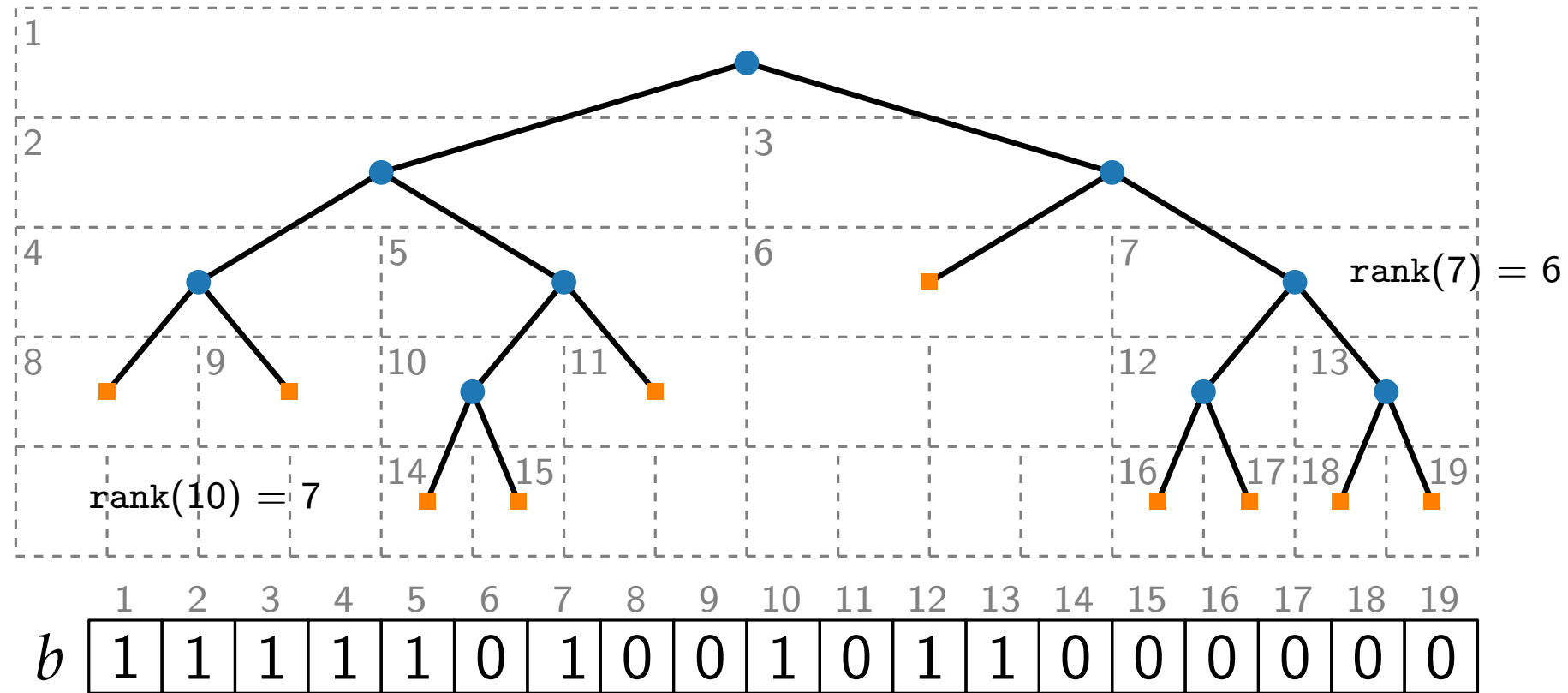
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Succinct representation of binary trees



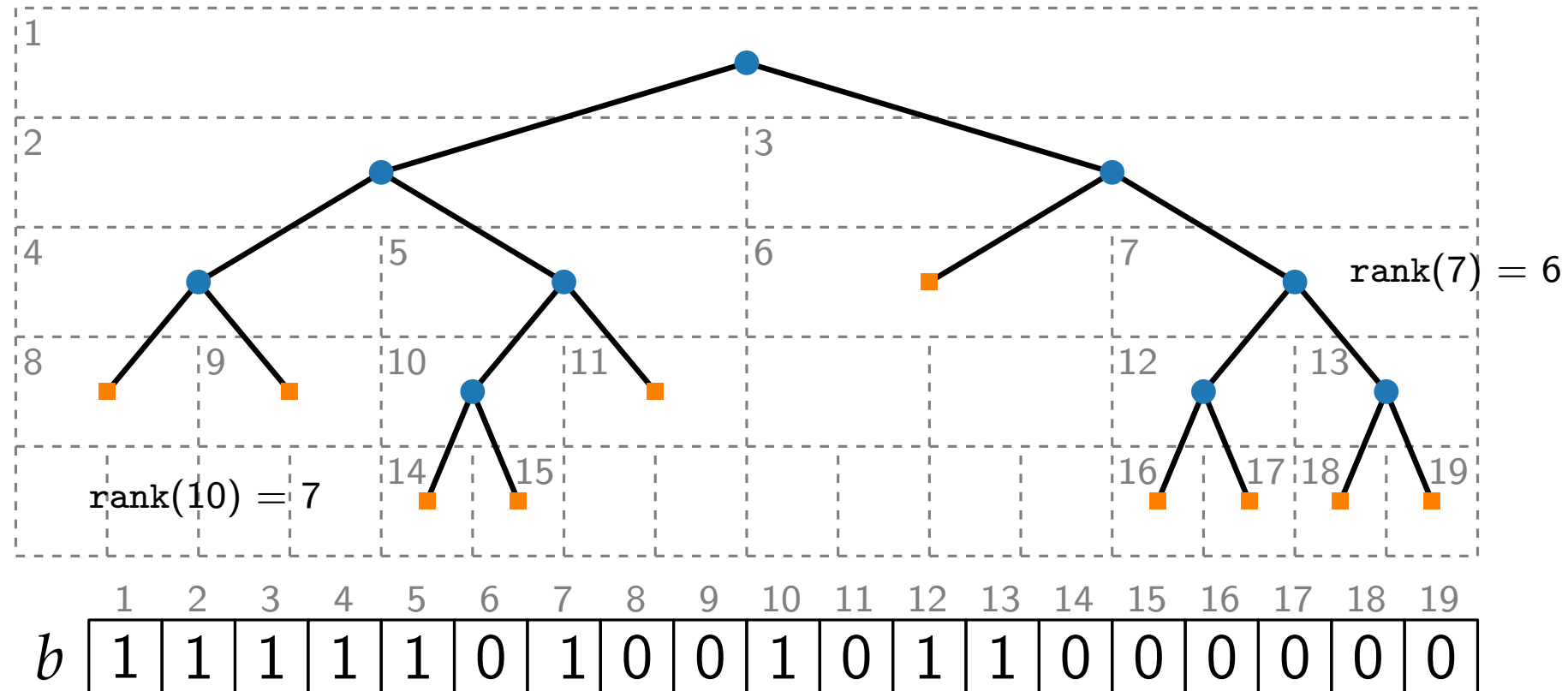
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Succinct representation of binary trees



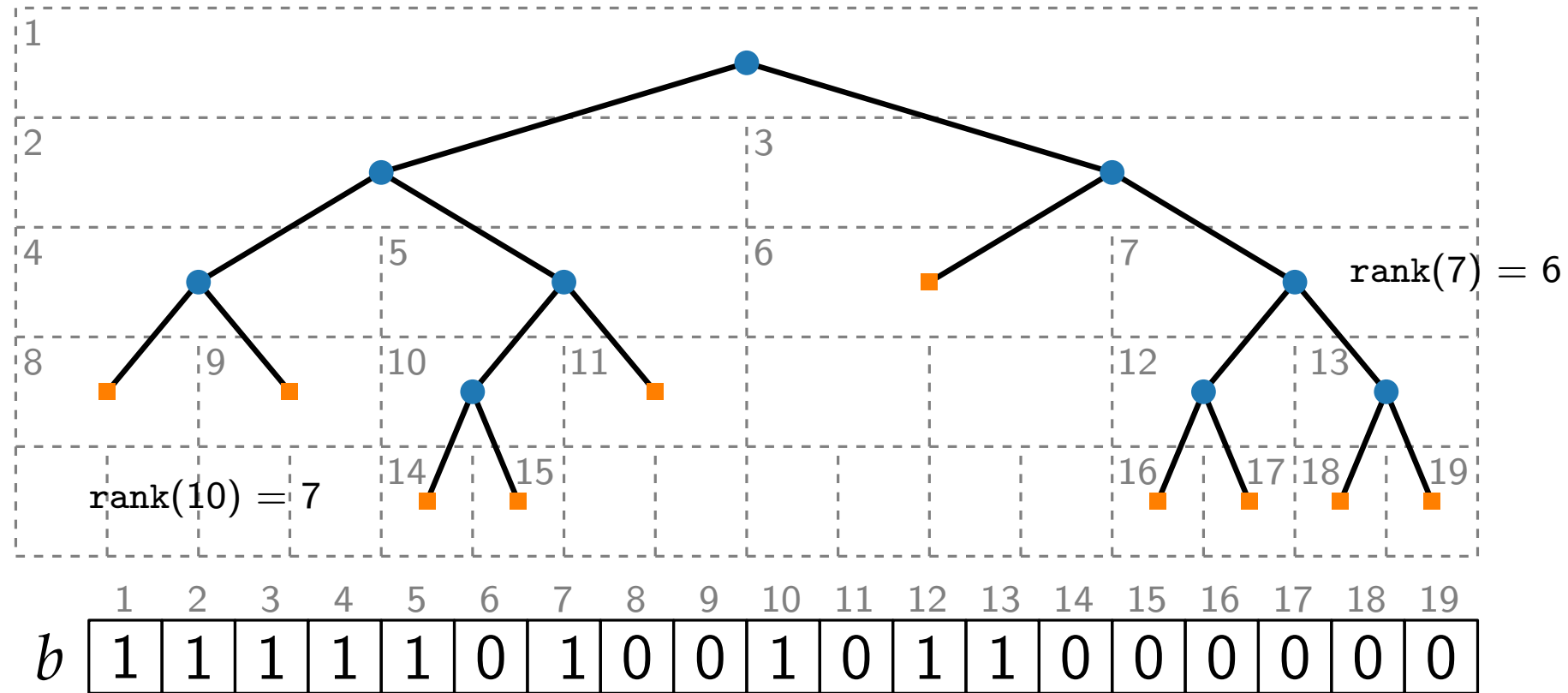
Idea.

- Add **external** nodes
- Read **internal** nodes as 1
- Read **external** nodes as 0
- Use rank and select

Operations.

- $\text{parent}(i) = ?$
- $\text{leftChild}(i) = 2 \text{rank}(i)$
- $\text{rightChild}(i) = 2 \text{rank}(i) + 1$

Succinct representation of binary trees



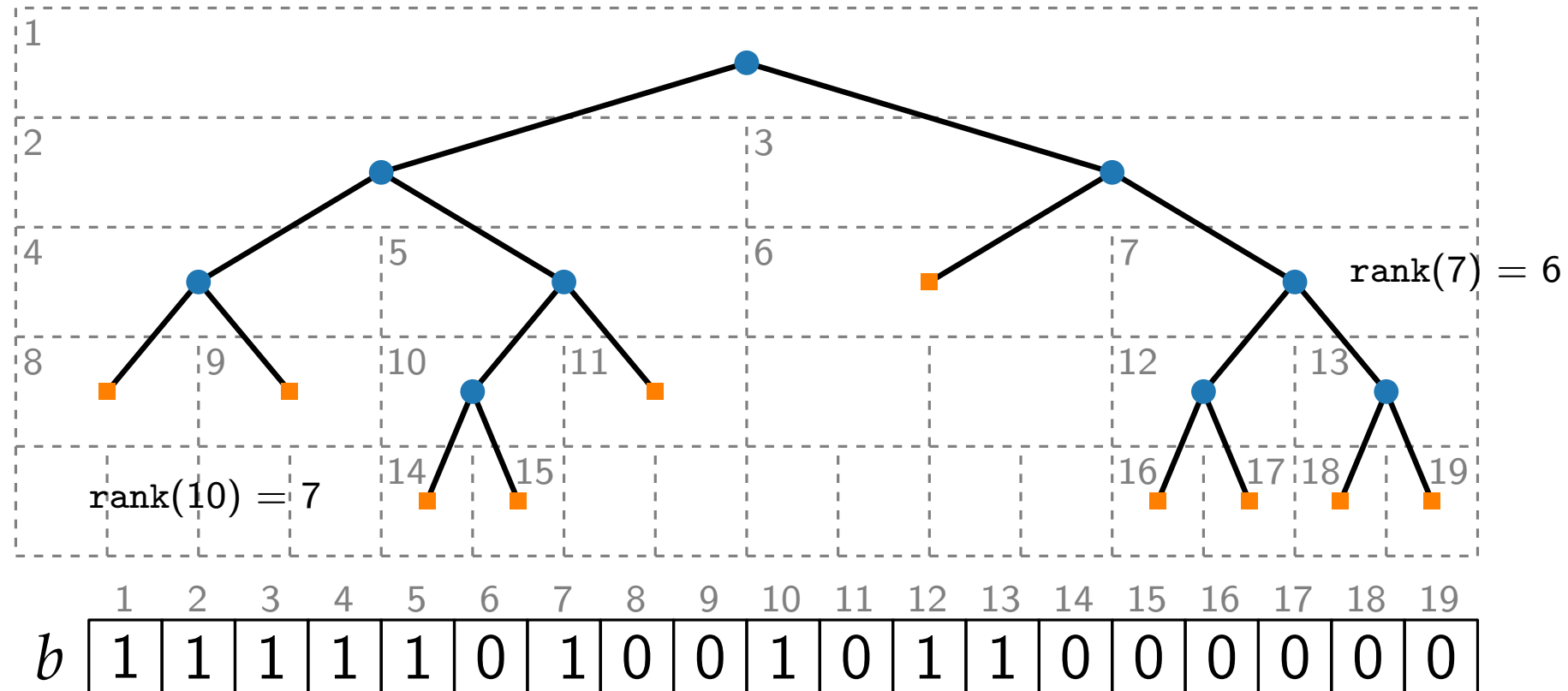
Idea.

- Add **external** nodes
- Read **internal** nodes as 1
- Read **external** nodes as 0
- Use rank and select

Operations.

- $\text{parent}(i) = \text{select}(\lfloor \frac{i}{2} \rfloor)$
- $\text{leftChild}(i) = 2 \text{rank}(i)$
- $\text{rightChild}(i) = 2 \text{rank}(i) + 1$

Succinct representation of binary trees



Idea.

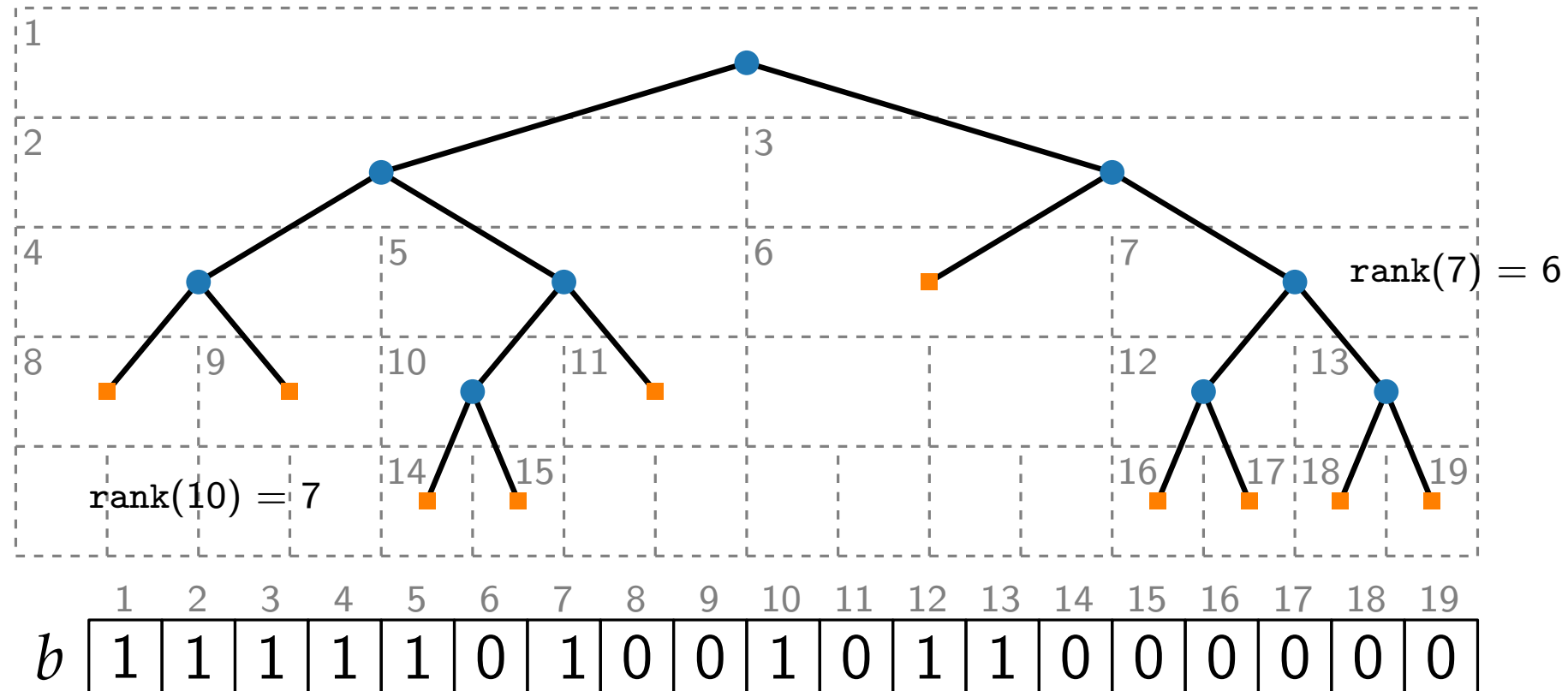
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Operations.

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Proof is exercise.

Succinct representation of binary trees



Idea.

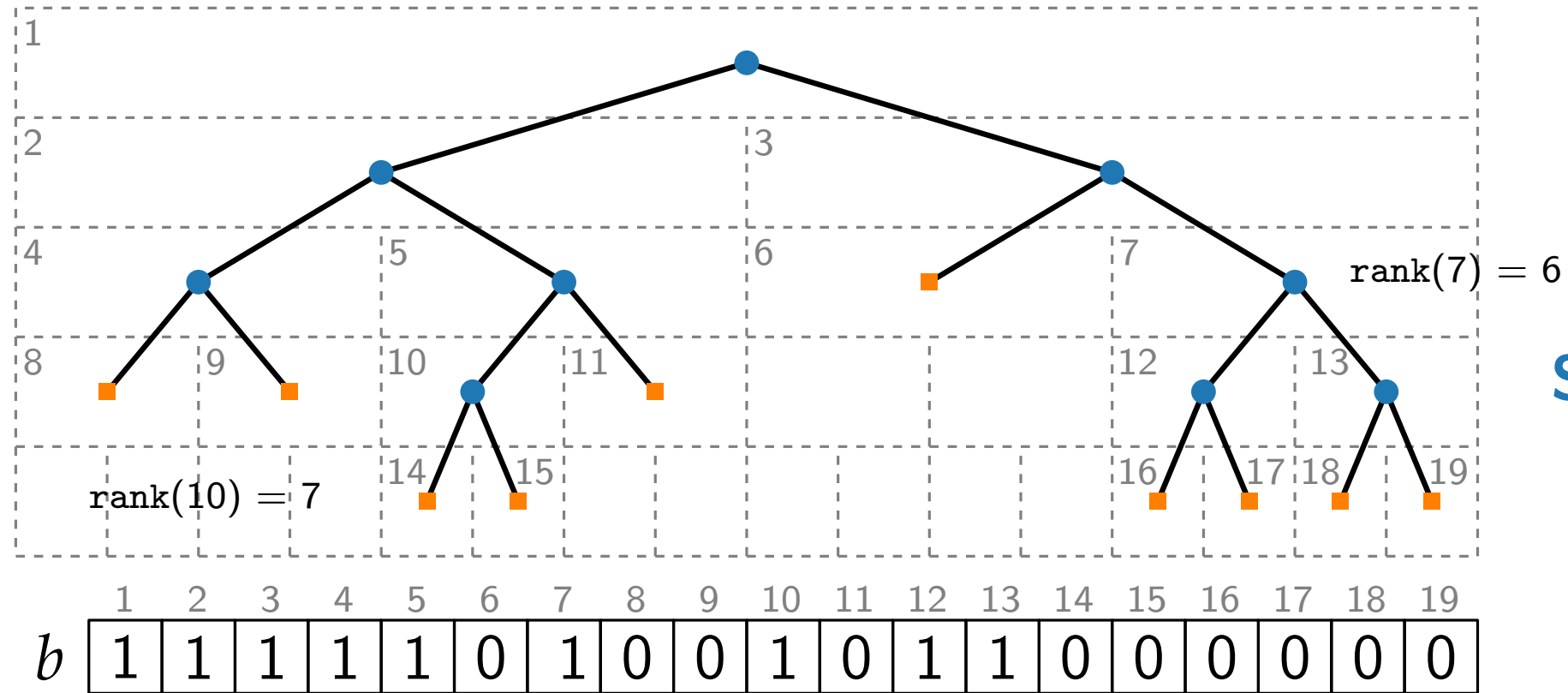
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- $\text{leftChild}(i) = 2 \text{rank}(i)$
- $\text{rightChild}(i) = 2 \text{rank}(i) + 1$
- $\text{rank}(i)$ is index for array storing actual values

Proof is exercise.

Succinct representation of binary trees



Size.

- $2n + 1$ bits for b
- $o(n)$ for rank and select

Idea.

- Add **external** nodes
- Read **internal** nodes as 1
- Read **external** nodes as 0
- Use rank and select

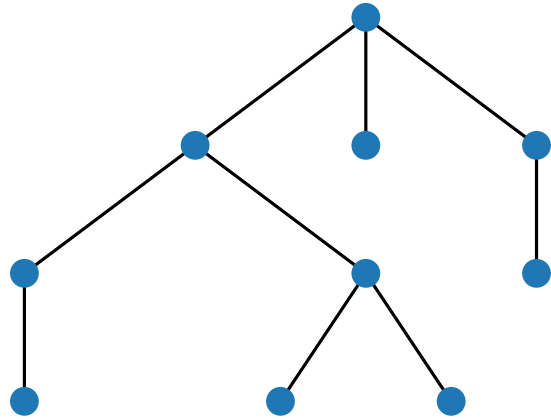
Operations.

- $\text{parent}(i) = \text{select}(\lfloor \frac{i}{2} \rfloor)$
- $\text{leftChild}(i) = 2 \text{rank}(i)$
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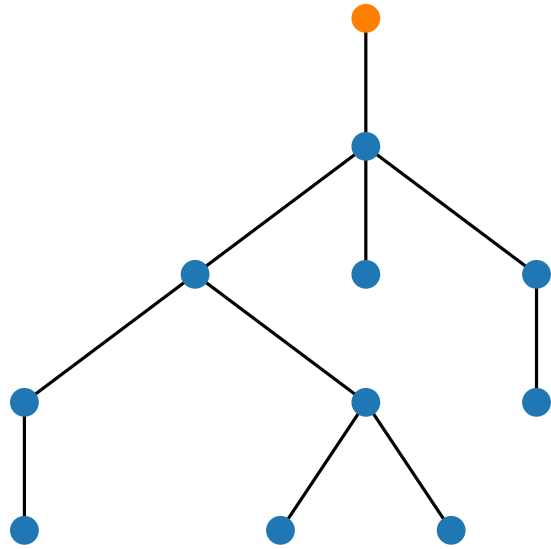
Succinct representation of trees - LOUDS

LOUDS = Level Order Unary Degree Sequence



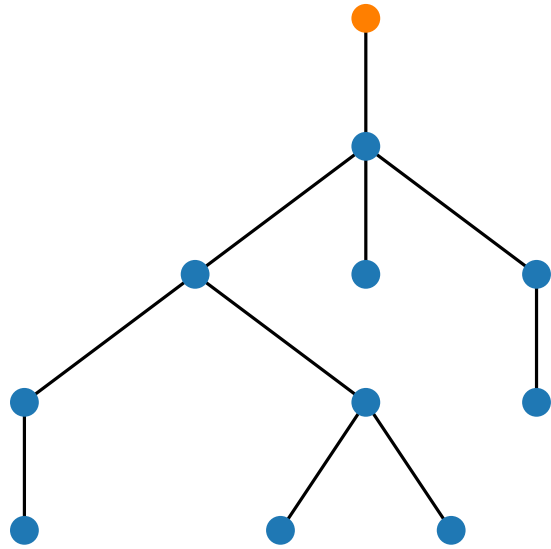
Succinct representation of trees - LOUDS

LOUDS = Level Order Unary Degree Sequence



Succinct representation of trees - LOUDS

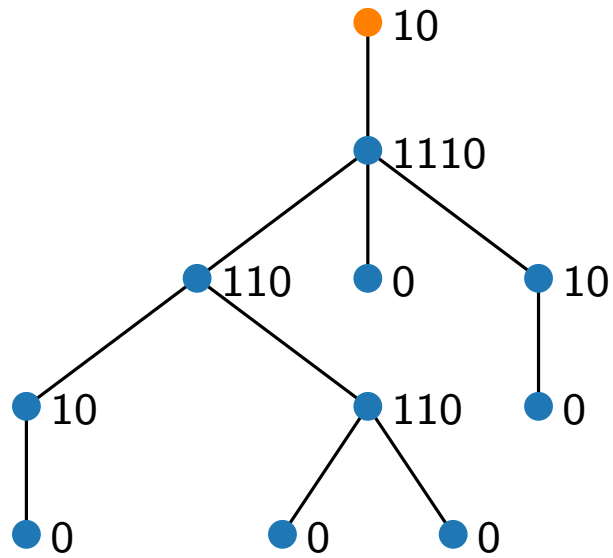
LOUDS = Level Order Unary Degree Sequence



■ unary decoding of outdegree

Succinct representation of trees - LOUDS

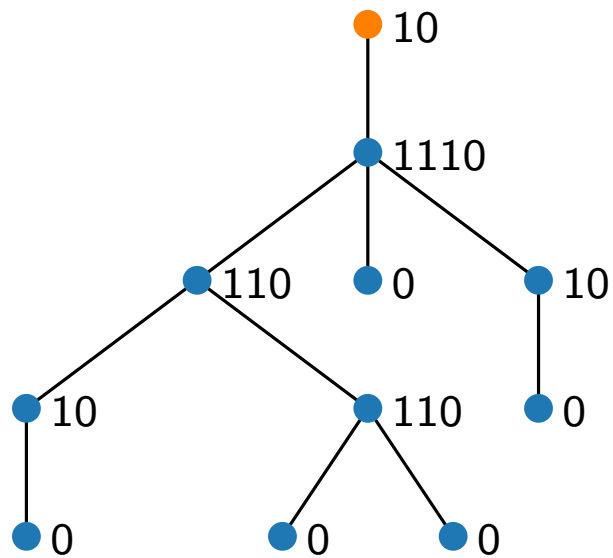
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■ unary decoding of outdegree

Succinct representation of trees - LOUDS

LOUDS = Level Order Unary Degree Sequence

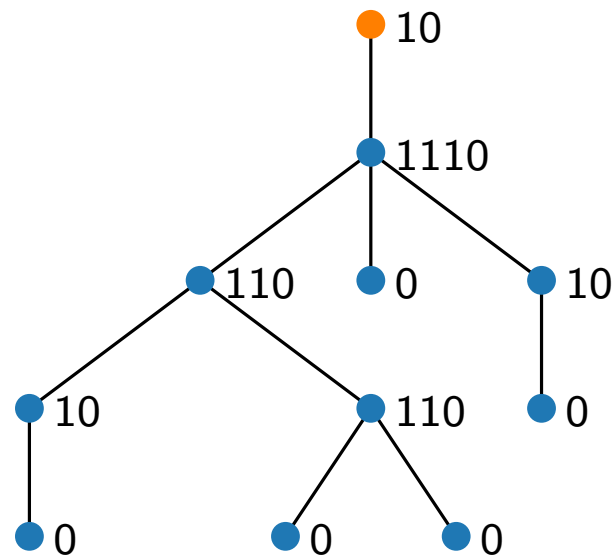


- unary decoding of outdegree
- gives LOUDS sequence

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21
1	0	1	1	1	0	1	1	0	0	1	0	1	0	1	1	0	0	0	0	0

Succinct representation of trees - LOUDS

LOUDS = Level Order Unary Degree Sequence



- unary decoding of outdegree
- gives LOUDS sequence

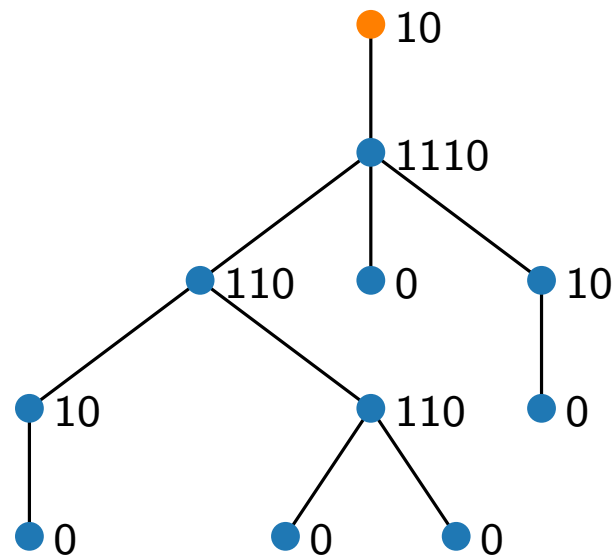
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21
1	0	1	1	1	0	1	1	0	0	1	0	1	0	1	1	0	0	0	0	0

Size.

- each vertex (except root) is represented twice, namely with a 1 and with a 0
- $o(n)$ bits for rank and select

Succinct representation of trees - LOUDS

LOUDS = Level Order Unary Degree Sequence



- unary decoding of outdegree
- gives LOUDS sequence

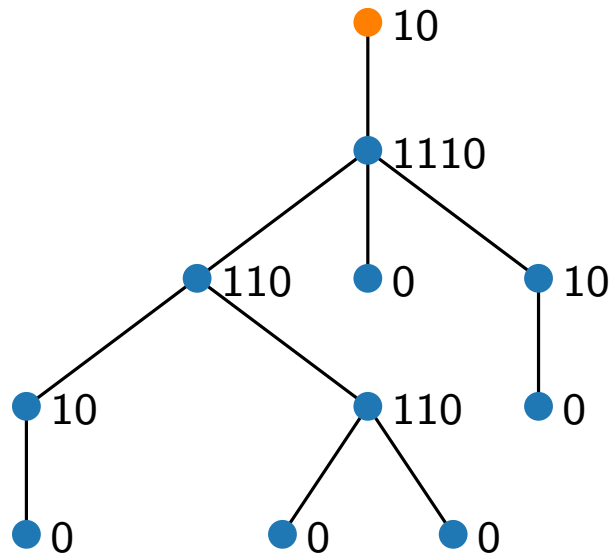
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21
1	0	1	1	1	0	1	1	0	0	1	0	1	0	1	1	0	0	0	0	0

Size.

- each vertex (except root) is represented twice, namely with a 1 and with a 0 $\Rightarrow 2n + o(n)$ bits
- $o(n)$ bits for rank and select

Succinct representation of trees - LOUDS

LOUDS = Level Order Unary Degree Sequence



- unary decoding of outdegree
- gives LOUDS sequence

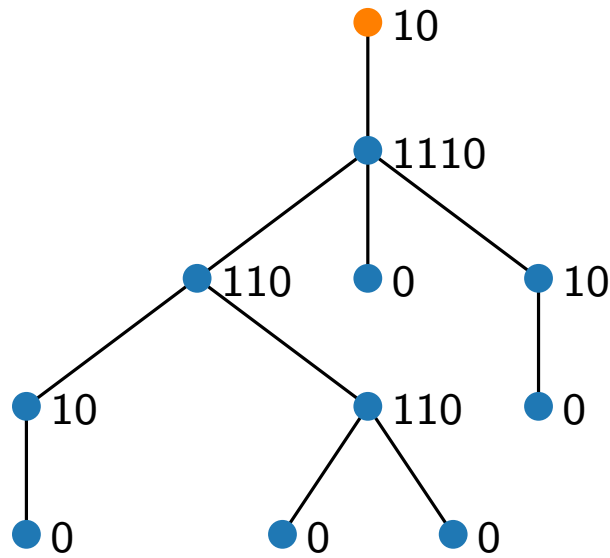
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21
1	0	1	1	1	0	1	1	0	0	1	0	1	0	1	1	0	0	0	0	0

Operations.

- Let i be index of 1 in louds sequence.
- $\text{rank}(i)$ is index for array storing vertex objects/values.

Succinct representation of trees - LOUDS

LOUDS = Level Order Unary Degree Sequence



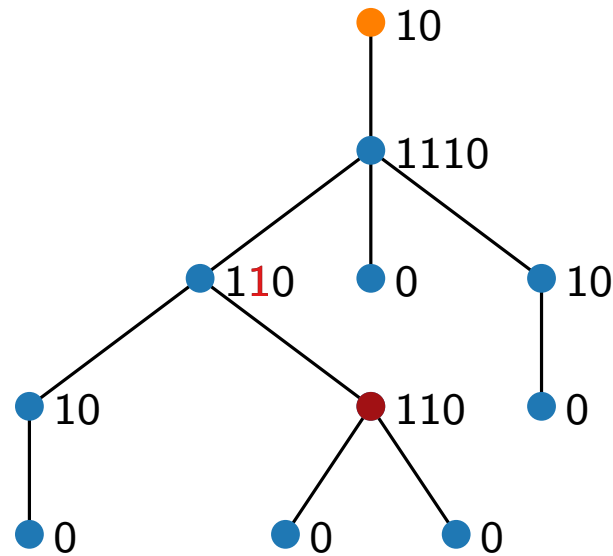
- unary decoding of outdegree
- gives LOUDS sequence

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21
1	0	1	1	1	0	1	1	0	0	1	0	1	0	1	1	0	0	0	0	0

■ $\text{firstChild}(i) = \text{select}_0(\text{rank}_1(i)) + 1$

Succinct representation of trees - LOUDS

LOUDS = Level Order Unary Degree Sequence



- unary decoding of outdegree
- gives LOUDS sequence

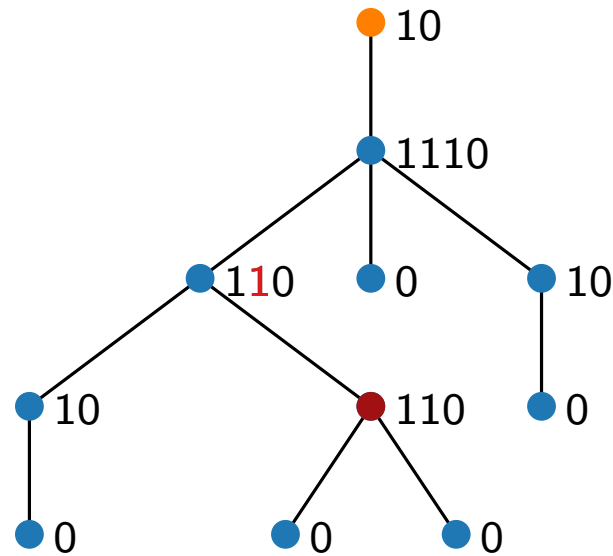
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21
1	0	1	1	1	0	1	1	0	0	1	0	1	0	1	1	0	0	0	0	0

■ $\text{firstChild}(i) = \text{select}_0(\text{rank}_1(i)) + 1$

$\text{firstChild}(8) = \text{select}_0(\text{rank}_1(8)) + 1$

Succinct representation of trees - LOUDS

LOUDS = Level Order Unary Degree Sequence



- unary decoding of outdegree
- gives LOUDS sequence

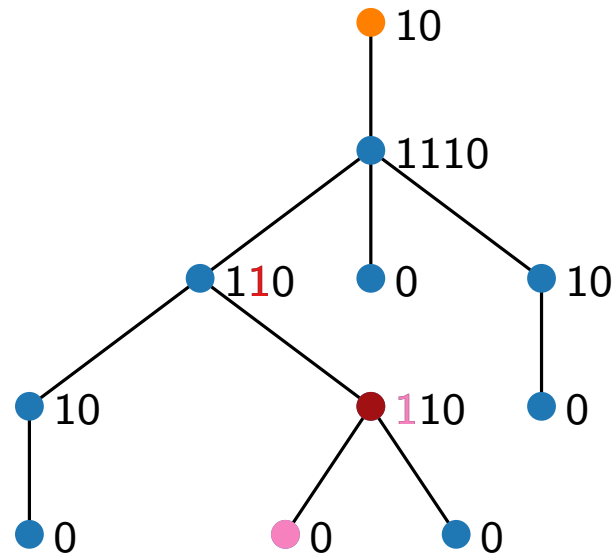
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21
1	0	1	1	1	0	1	1	0	0	1	0	1	0	1	1	0	0	0	0	0

■ $\text{firstChild}(i) = \text{select}_0(\text{rank}_1(i)) + 1$

$$\begin{aligned} \text{firstChild}(8) &= \text{select}_0(\text{rank}_1(8)) + 1 \\ &= \text{select}_0(6) + 1 \end{aligned}$$

Succinct representation of trees - LOUDS

LOUDS = Level Order Unary Degree Sequence



- unary decoding of outdegree
- gives LOUDS sequence

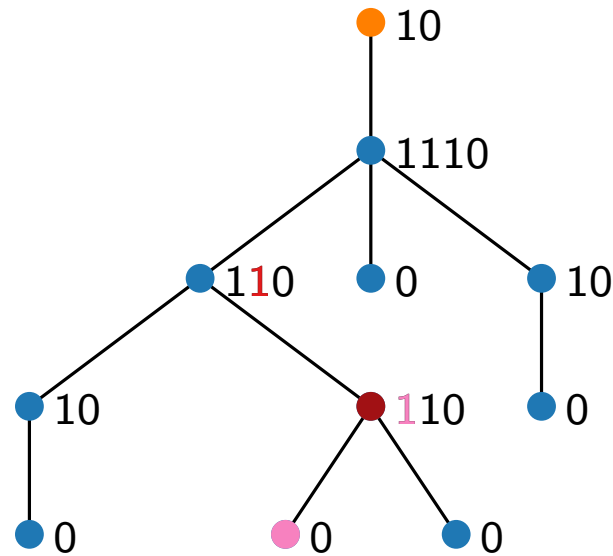
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21
1	0	1	1	1	0	1	1	0	0	1	0	1	0	1	1	0	0	0	0	0

■ $\text{firstChild}(i) = \text{select}_0(\text{rank}_1(i)) + 1$

$$\begin{aligned} \text{firstChild}(8) &= \text{select}_0(\text{rank}_1(8)) + 1 \\ &= \text{select}_0(6) + 1 = 14 + 1 = 15 \end{aligned}$$

Succinct representation of trees - LOUDS

LOUDS = Level Order Unary Degree Sequence



- unary decoding of outdegree
- gives LOUDS sequence

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21
1	0	1	1	1	0	1	1	0	0	1	0	1	0	1	1	0	0	0	0	0

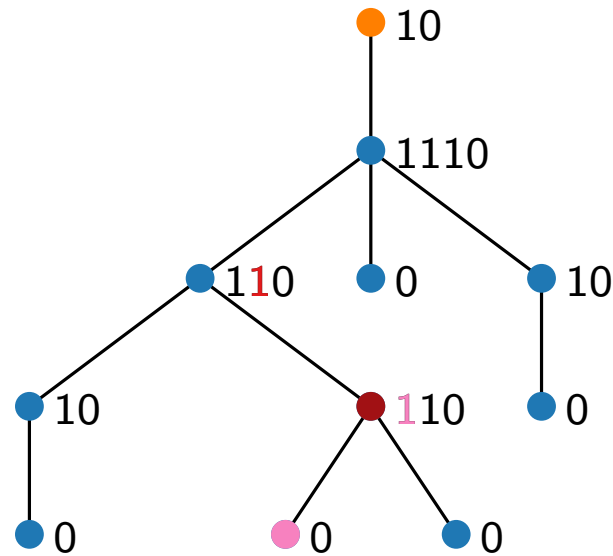
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$$\begin{aligned} \text{firstChild}(8) &= \text{select}_0(\text{rank}_1(8)) + 1 \\ &= \text{select}_0(6) + 1 = 14 + 1 = 15 \end{aligned}$$

- $\text{nextSibling}(i) = i + 1$

Succinct representation of trees - LOUDS

LOUDS = Level Order Unary Degree Sequence



- unary decoding of outdegree
- gives LOUDS sequence

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21
1	0	1	1	1	0	1	1	0	0	1	0	1	0	1	1	0	0	0	0	0

- $\text{firstChild}(i) = \text{select}_0(\text{rank}_1(i)) + 1$

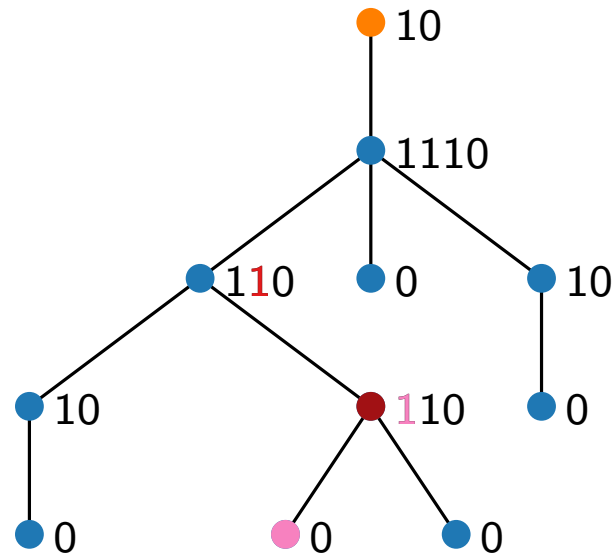
$$\begin{aligned} \text{firstChild}(8) &= \text{select}_0(\text{rank}_1(8)) + 1 \\ &= \text{select}_0(6) + 1 = 14 + 1 = 15 \end{aligned}$$

- $\text{nextSibling}(i) = i + 1$

*Exercise: child(i, j)
with validity check*

Succinct representation of trees - LOUDS

LOUDS = Level Order Unary Degree Sequence



- unary decoding of outdegree
- gives LOUDS sequence

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21
1	0	1	1	1	0	1	1	0	0	1	0	1	0	1	1	0	0	0	0	0

- $\text{firstChild}(i) = \text{select}_0(\text{rank}_1(i)) + 1$
- $\text{parent}(i) = \text{select}_1(\text{rank}_0(i))$

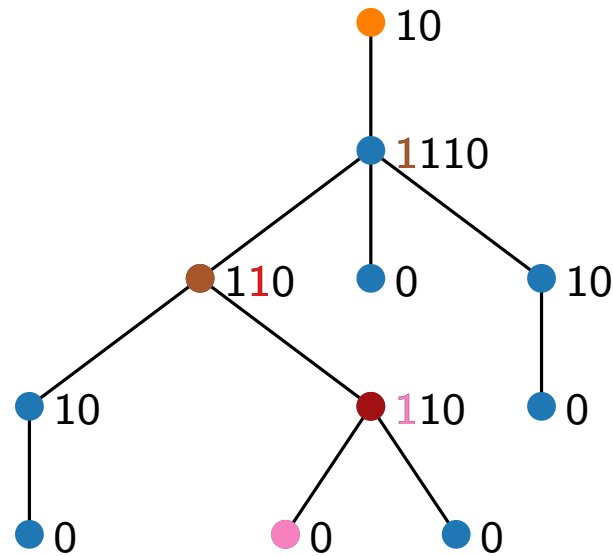
$$\begin{aligned} \text{firstChild}(8) &= \text{select}_0(\text{rank}_1(8)) + 1 \\ &= \text{select}_0(6) + 1 = 14 + 1 = 15 \end{aligned}$$

- $\text{nextSibling}(i) = i + 1$

*Exercise: child(i, j)
with validity check*

Succinct representation of trees - LOUDS

LOUDS = Level Order Unary Degree Sequence



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1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21
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■ $\text{firstChild}(i) = \text{select}_0(\text{rank}_1(i)) + 1$

$\text{firstChild}(8) = \text{select}_0(\text{rank}_1(8)) + 1$
 $= \text{select}_0(6) + 1 = 14 + 1 = 15$

■ $\text{parent}(i) = \text{select}_1(\text{rank}_0(i))$

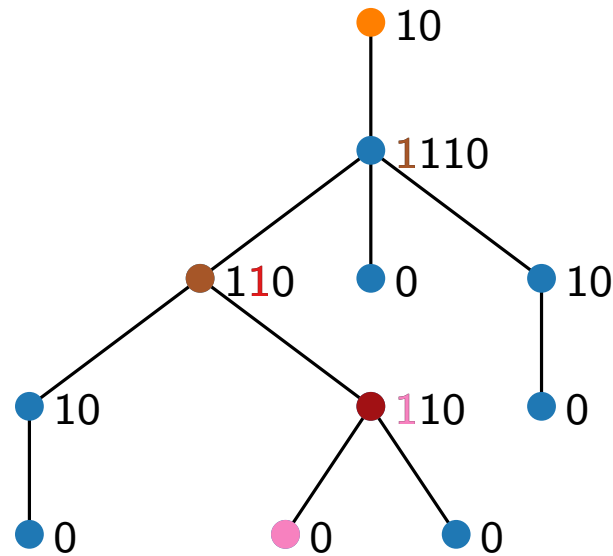
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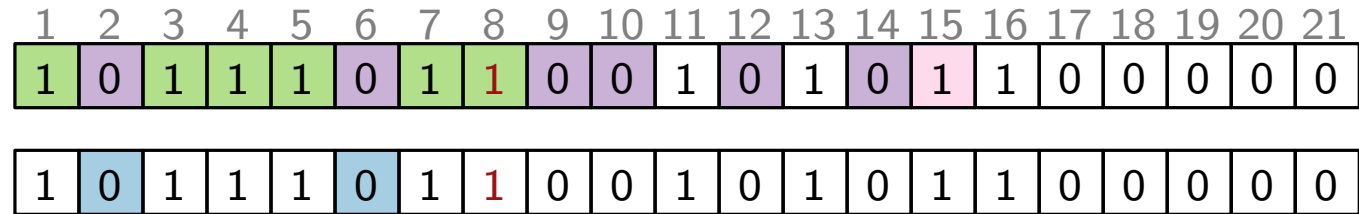
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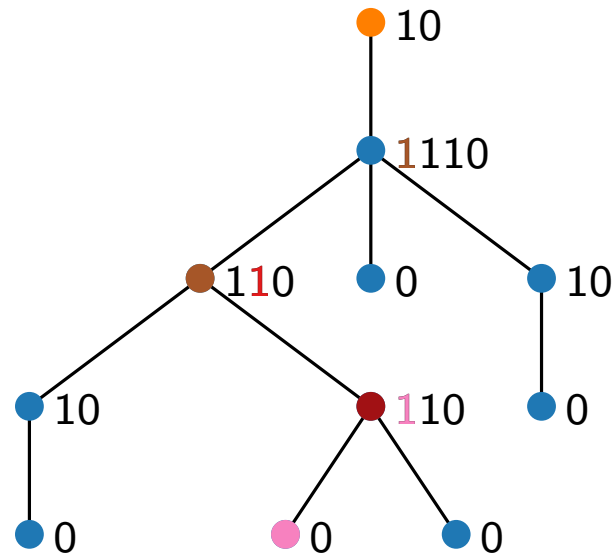
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■ $\text{parent}(i) = \text{select}_1(\text{rank}_0(i))$

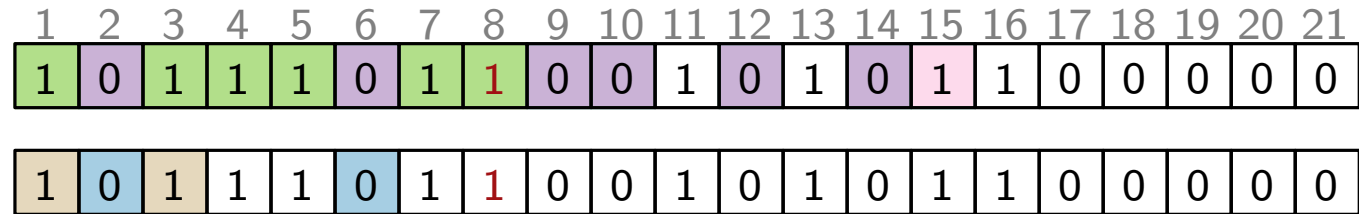
$\text{parent}(8) = \text{select}_1(\text{rank}_0(8))$
 $= \text{select}_1(2)$

Succinct representation of trees - LOUDS

LOUDS = Level Order Unary Degree Sequence



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■ $\text{nextSibling}(i) = i + 1$

*Exercise: child(i, j)
with validity check*

■ $\text{parent}(i) = \text{select}_1(\text{rank}_0(i))$

$\text{parent}(8) = \text{select}_1(\text{rank}_0(8))$
 $= \text{select}_1(2) = 3$

Discussion

- Succinct data structures are
 - space efficient
 - support fast operationsbut
 - are mostly static (dynamic at extra cost),
 - number of operations are limited,
 - complex → harder to implement

Discussion

- Succinct data structures are
 - space efficient
 - support fast operationsbut
 - are mostly static (dynamic at extra cost),
 - number of operations are limited,
 - complex → harder to implement
- Rank and select form basis for many succinct representations

Literature

Main reference:

- Lecture 17 of Advanced Data Structures (MIT, Fall'17) by Erik Demaine
- [Jac '89] “Space efficient Static Trees and Graphs”

Recommendations:

- Lecture 18 of Demaine's course on compact & succinct arrays & trees